Projects on Islamic Edutainment and Islamic Systems

Roslina Othman Mohamad Fauzan Noordin Norsaremah Salleh





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Editors

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9. Hijrah of Rasulullah S.A.W

Azaraihan Borhan and Roslina Othman

ABSTRACT

This chapter reports on a multimedia courseware project conducted to support users in understanding and knowing about the Hijrah of Rasulullah S.A.W. This chapter discusses the stages involved for multimedia courseware development, from planning until testing. Problems of current products and the ways on how to solve and enhance it are also discussed. Technologies used to complete this project include user acceptance was done and revealed that the multimedia courseware met the expectation users would like to see more details with regards to the content.

9.1 Introduction

Nowadays, people know about the biography of Nabi Muhammad S.A.W from their reading. However, there are people who not interested in reading because the biography presented was in text and words. For better understanding, people tend to look at the pictures or graphics rather than text or words. It was said "A Picture is Worth a Thousand Words". Through this multimedia courseware, they can learn and understand the biography of Nabi Muhammad S.A.W. As this multimedia courseware could go forward or back, they would able to play the multimedia courseware as they want. They could use this multimedia courseware as the first step to learn and to know about Rasulullah S.A.W.