# Projects on Islamic Edutainment and Islamic Systems

Roslina Othman Mohamad Fauzan Noordin Norsaremah Salleh





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# PROJECTS ON ISLAMIC EDUTAINMENT AND ISLAMIC SYSTEMS

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# **Editors**

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## 8. "YOUR MOTHER"

### Nurfazariah Zakaria and Roslina Othman

### **ABSTRACT**

This chapter explains the animation development project. This project involved the development of short animation which was combination of short story and video clip. The main objective of this project was to symbolize an effective method in conveying local contents storytelling by applying multimedia capabilities and technologies especially 2D animation. Problems of current CD title and the ways on how to solve and enhance it are also discussed. This project was a short story video clip animation whereby kids, as the target audience could sing along while listening and watching the animation. In addition, this animation would highlight the importance of mother through its content to all peoples especially to kids. Indeed, via the concept of Islamic Edutainment, this video clip animation would help peoples in order to be a good human being as well as a good Muslim child.

### 8.1 Introduction

Computer animation is an expanding field all over the world. The application of animation has been used in the assortment of entertainment, edutainment industry, movie and cartoon animations. It is demonstrated that animations have greatly expanded from its foundation of line drawing to intellectual, creative, original, inventive and more mature computer animation technologies. This project aimed to support the Islamic edutainment industry specifically in the area of animation. In fact, local animation panoramas lack of exposure. Additionally,