
Methodology for Minimizing Mismatches in Time-Interleaved ADCs

Francesco Zanini, Michael Soudan, Ronan Farrell

University: National University of Ireland,
Maynooth

Group: Institute of Microelectronics and
Wireless Systems



Goal

- Answer the following questions:
 - ⇒ How does a time-interleaved ADC (TIADC) work and why do we need it?
 - ⇒ What are the major problems associated with TIADCs?
 - ⇒ How can we mitigate these problems by using additional ADCs?
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Introduction

- Important ADC Specifications

- ⇒ Sampling Rate (MS/s)

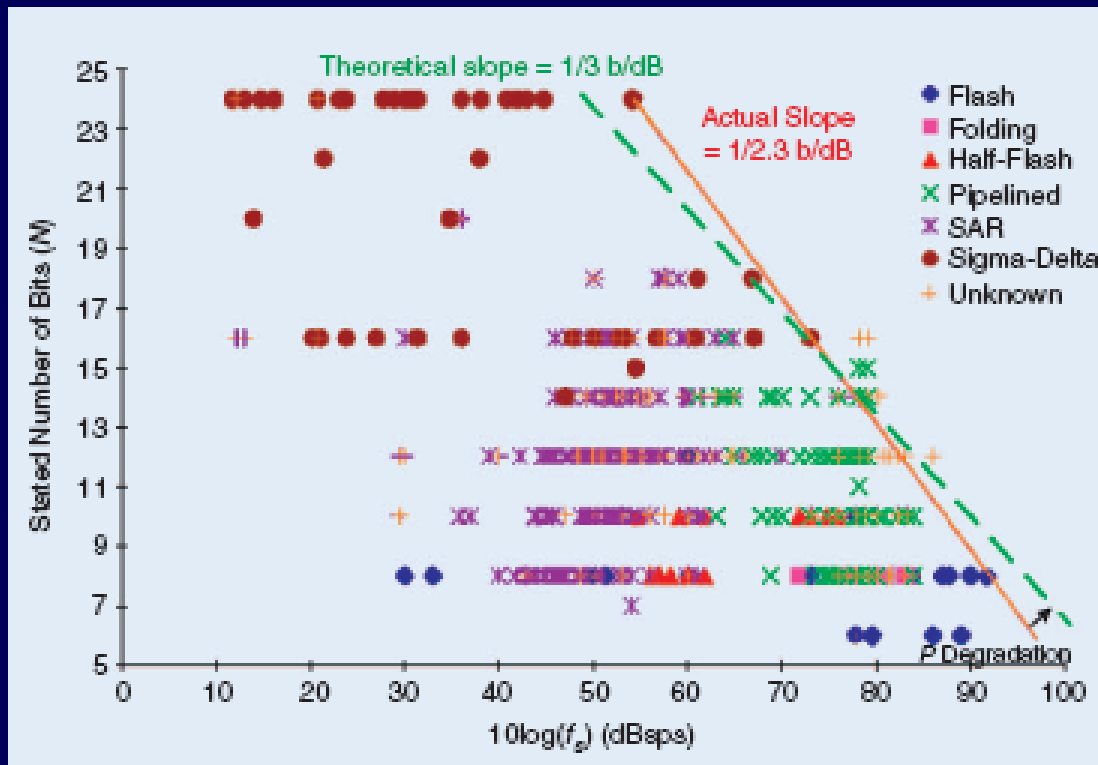
- ⇒ Resolution (e.g. signal-to-noise-and-distortion ratio (SINAD), spurious-free-dynamic range (SFDR))

- ⇒ Power Consumption (e.g. pJ/S)



Introduction

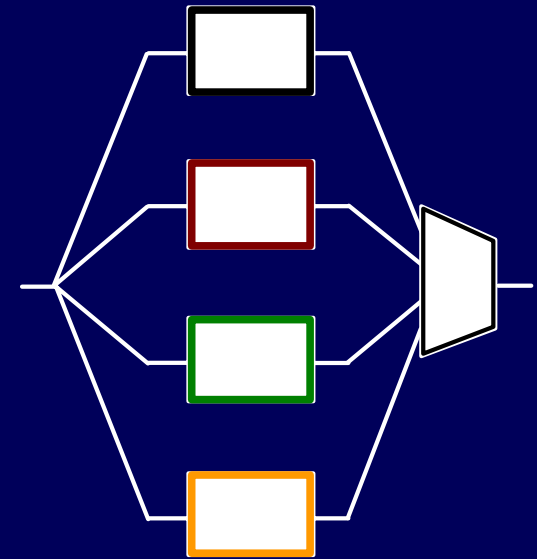
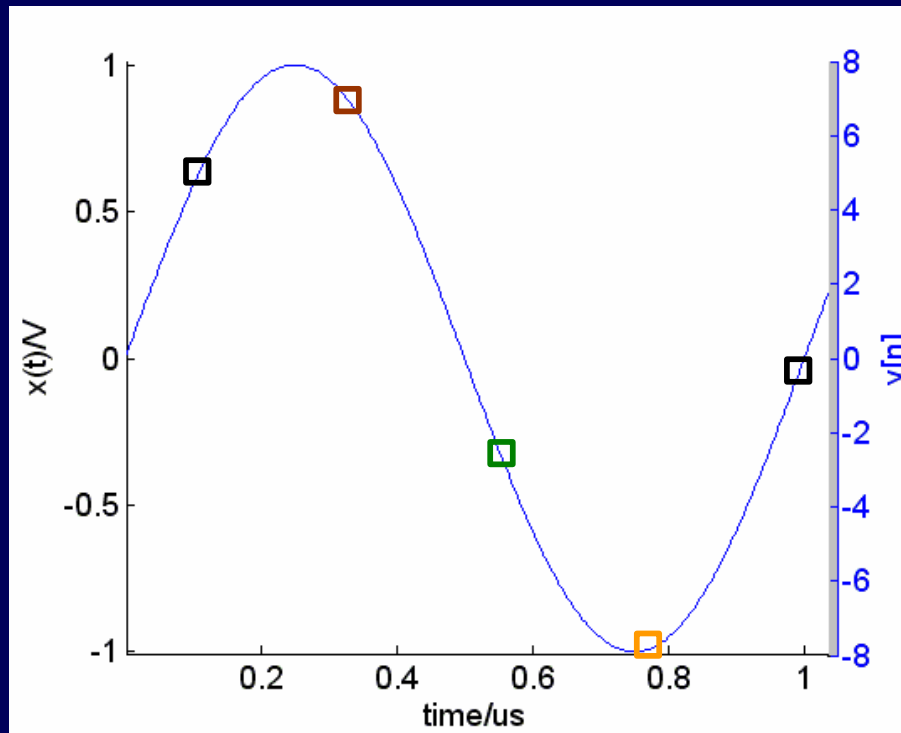
Resolution vs. Sampling Rate





Introduction

□ Time-Interleaved ADC

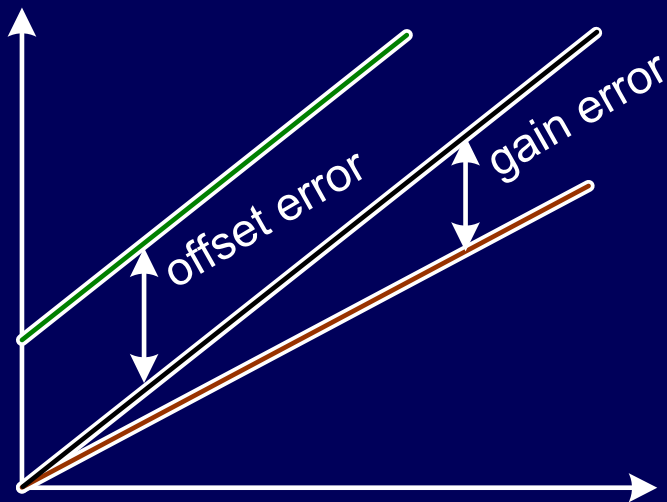


⇒ Increased sampling rate & maximum input bandwidth



Impact of Mismatch

□ Definition



⇒ ADCs have individual transfer characteristics (gain, offset, DNL, INL)

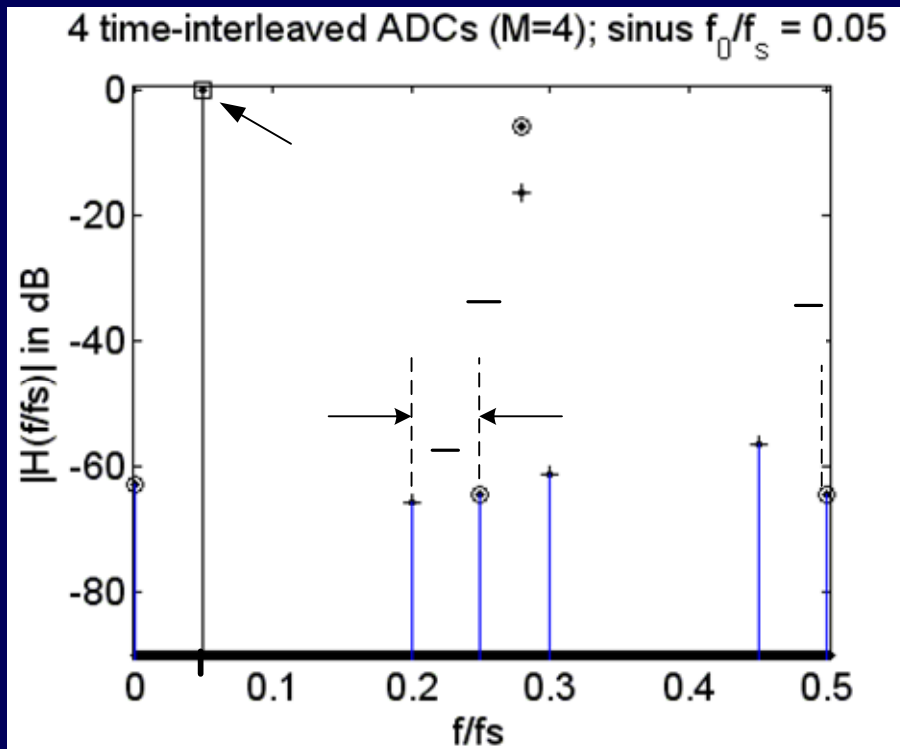
⇒ ADCs show different response time regarding sample acquisition

⇒ These non-idealities between the different ADCs introduce undesired frequency components in the output spectrum



Impact of Mismatch

□ Spurious Tones in the Spectrum



⇒ Location of offset tones: $f_{\text{offset}} = k f_s / M$

⇒ Location of gain and timing mismatch tones

$$f_{\text{gain,tim}} = k f_s / M \pm f_0$$

⇒ Decreased SINAD & SFDR performance

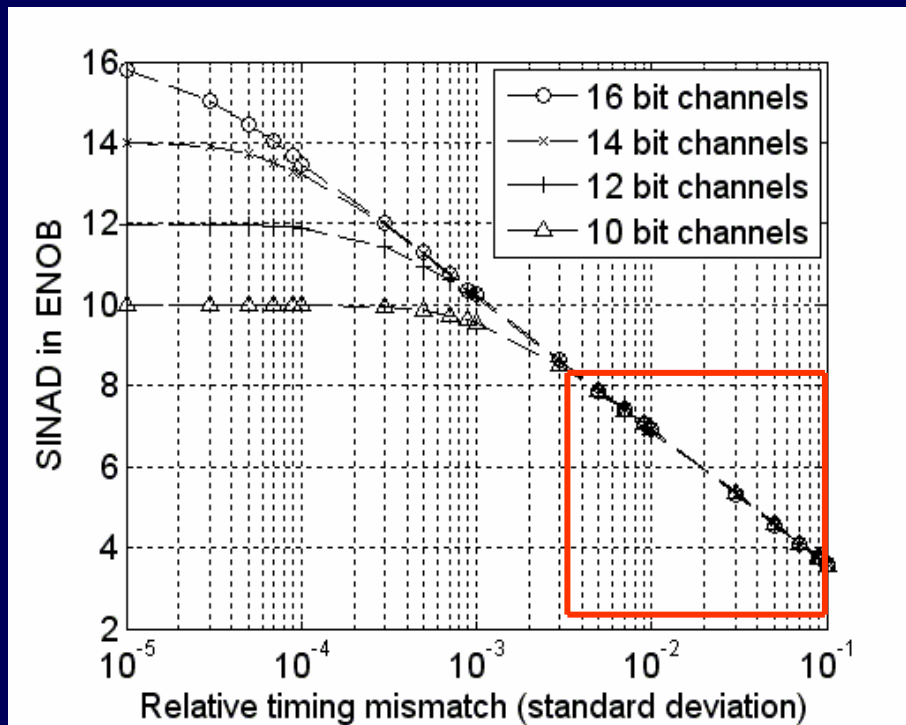
signal

offset sp
gain & tim
spurs



Impact of Mismatch

□ SINAD Degradation



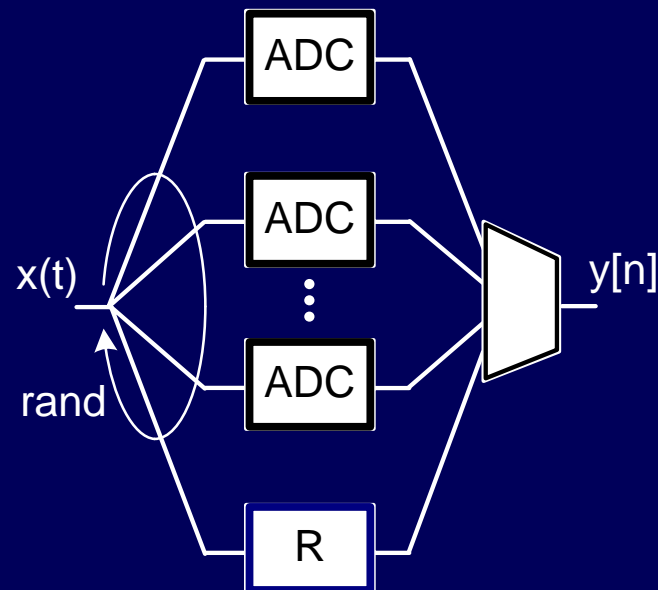
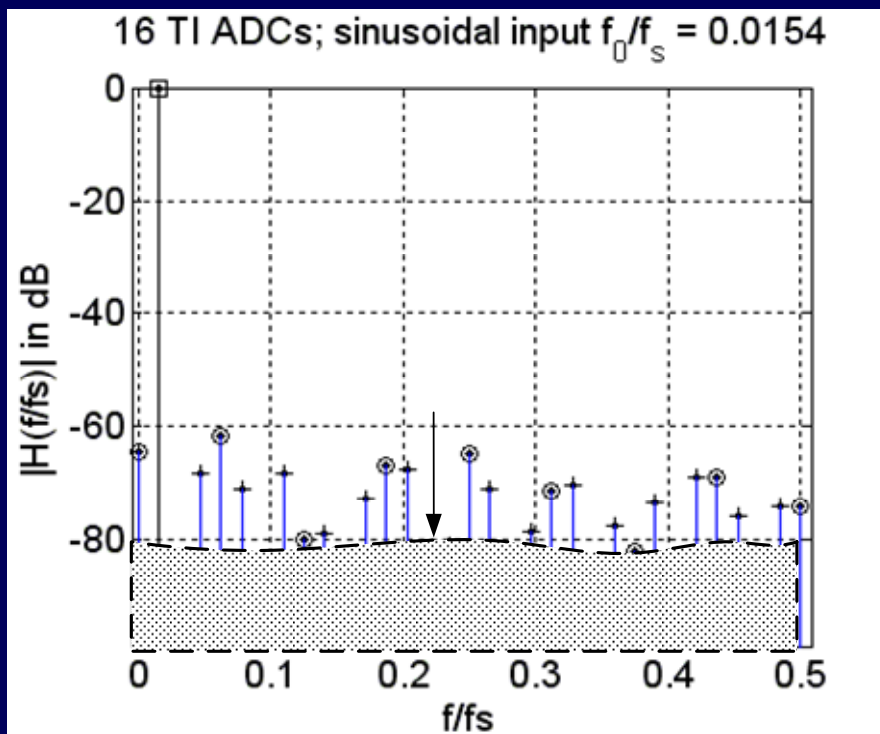
⇒ Poor SINAD for high timing mismatch (~0.4 % std. dev.)

⇒ Increasing channel resolution has no influence on system performance



Selection Ordering Methods

□ Randomisation [1]

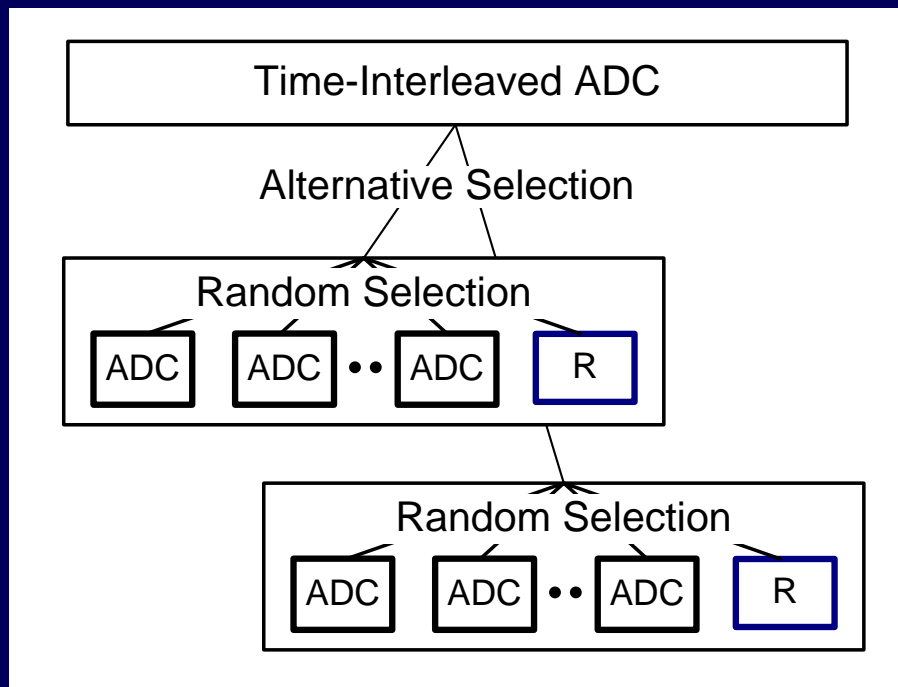


⇒ SFDR improved by using additional ADCs for randomisation



Selection Ordering Methods

□ Grouping & Randomisation [2]

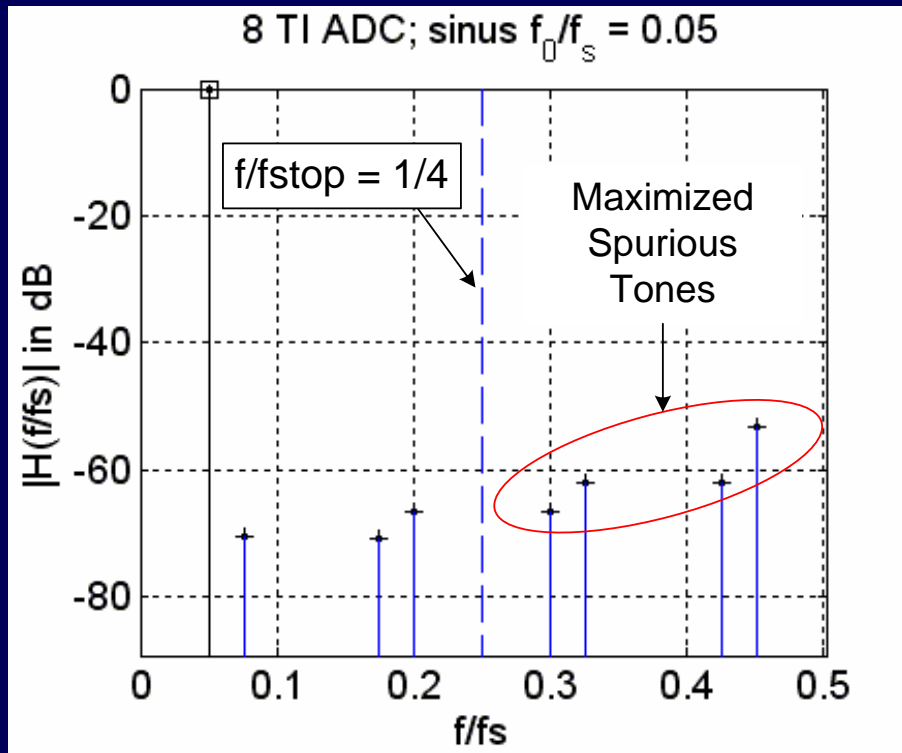


- ⇒ Creates spurious tones in the upper Nyquist band
- ⇒ Tones are removed by means of low-pass filtering ($f_{\text{stop}} = f_s/4$)
- ⇒ In band SINAD & SFDR are improved at the cost of bandwidth



Selection Ordering Methods

□ Spectral Shaping [3]



- ⇒ Linear rotation scheme employing (*no random.*)
- ⇒ Tones are removed by means of low-pass filtering ($f_{stop} = f_s/4$)
- ⇒ In band SINAD & SFDR are improved at the cost of bandwidth



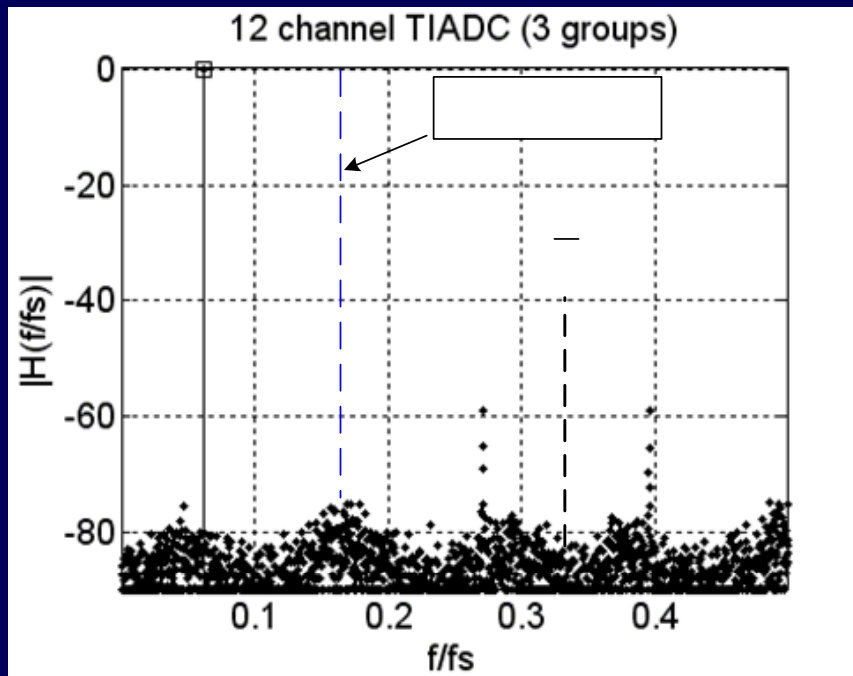
Proposed Method

- Timing Mismatch Ordering & Grouping
 - ⇒ More out-of-band spurious tones are created by utilising a larger number of groups
 - ⇒ ADCs are assigned to the groups so the targeted out-of-band spurious tones are maximized
 - ⇒ Noise related to other mismatch sources is removed in this process as well but not as efficient as the targeted mismatch effect
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Proposed Method

- Example: 12 ADCs assigned to 3 groups



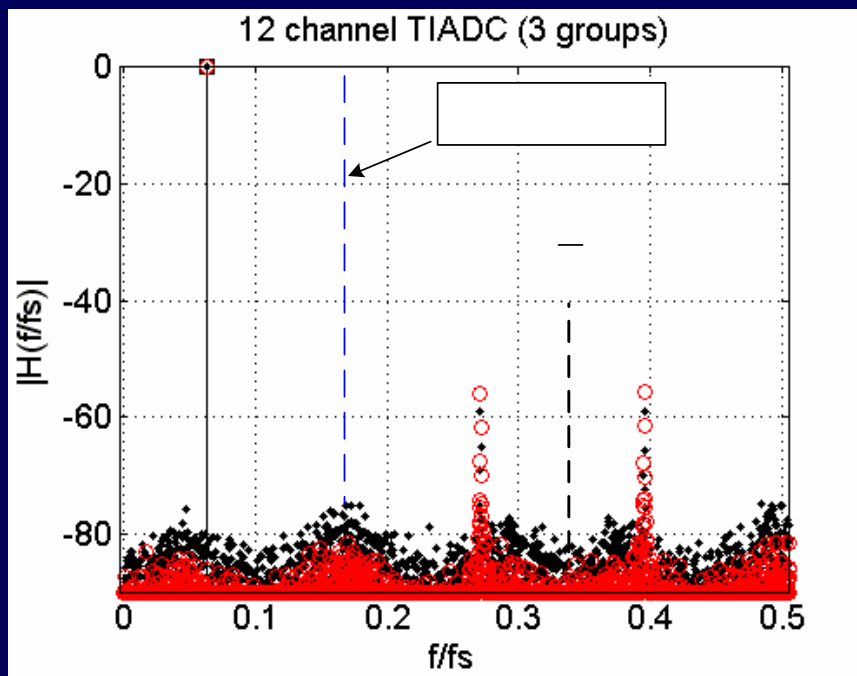
⇒ Unoptimized Case
SINAD = 9.2 ENOB
SFDR = 76.8 dB





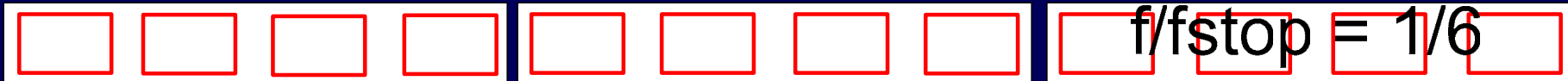
Proposed Method

- Example: 12 ADCs assigned to 3 groups



⇒ Unoptimized Case
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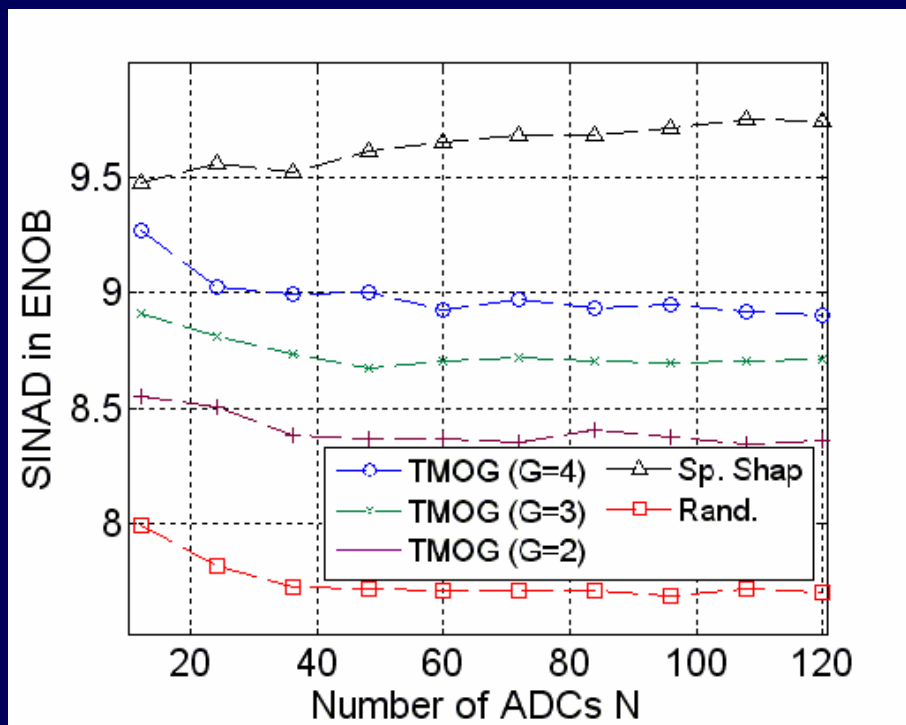
⇒ Optimized Case
SINAD = 10.2 ENOB
SFDR = 81.7 dB





Simulation Results

Comparison of Methods (SINAD)

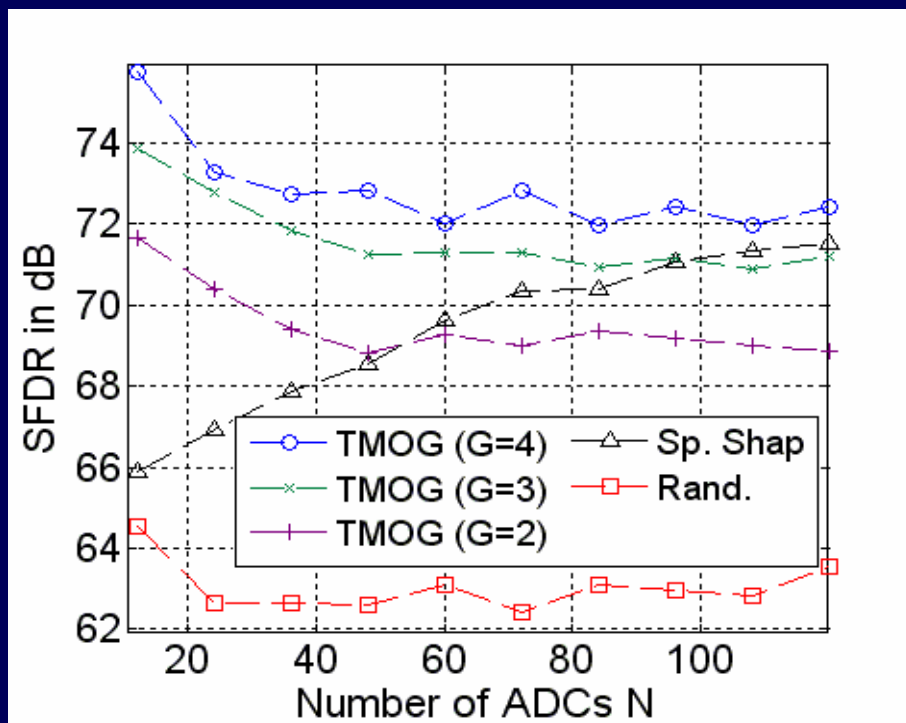


- ⇒ 1% Timing Mismatch
0.1% Gain & Offset
Gaussian distributed
(Std. Deviation)
- ⇒ Ideal filter (stop band
frequency $f/f_{stop} = 1/8$)
- ⇒ Increasing group
number results in
improved SINAD



Simulation Results

Comparison of Methods (SFDR)



⇒ An increasing group number provides improving SFDR

⇒ *Superior SFDR performance*



Conclusion

- ⇒ Channel mismatch significantly degrades overall performance
 - ⇒ Controlling the selection order of the individual ADCs allows us to shape the spectrum
 - ⇒ Filtering the shaped spectrum achieves better performance than pure oversampling and filtering
 - ⇒ Proposed technique shows good SINAD & SFDR performance for a wide range of ADC numbers
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Thank you for your attention



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