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	Infants lost in (peripersonal) space?	1
Opinion		
Infants lost in (peripersonal) space?		

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- 15

Abstract

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18 A significant challenge in developing spatial representations for the control of 19 action is one of multisensory integration. Specifically we require an ability to 20 efficiently integrate sensory information arriving from multiple modalities pertaining 21 to the relationships between the acting limbs and the nearby external world (i.e., 22 peripersonal space), across changes in body posture and limb position. Evidence 23 concerning the early development of such spatial representations points towards the 24 independent emergence of two distinct mechanisms of multisensory integration. The 25 earlier-developing mechanism achieves spatial correspondence by representing body 26 parts in their typical or default locations, and the later-developing mechanism by 27 dynamically remapping the representation of the position of the limbs with respect to 28 external space, following changes in postural information arriving from 29 proprioception and vision.

Embodied spatial representations

32 When we explore extrapersonal space, not only do we register its objective properties, but we also perceive its affordances for action and interaction [1]. In order 33 34 to act on our environment, we require "embodied" representations of the locations of objects coded with respect to our body and limbs. Numerous advances in our 35 36 understanding of embodied processes in mature adults and non-human animals have 37 emerged in recent years. Notably, neuroscientific research has uncovered evidence for 38 the existence of neural circuits that selectively represent the multisensory space within 39 immediate reach; "peripersonal space" [2-8]. The distinction between peripersonal space and extrapersonal space has, however, remained largely unexplored by 40 41 developmental researchers (e.g., [9,10]). In this paper, we show how seemingly 42 conflicting findings from research on early spatial abilities in infancy can be resolved 43 by considering spatial representations in an embodied context. We outline some of the 44 specific computational challenges associated with peripersonal representations and, 45 based on recent behavioural and neuroscientific research, propose a two-mechanism framework for explaining the development of spatial representations underlying 46 47 action in peripersonal space.

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Conflicting findings in research on infants' spatial development

Before infants begin to manipulate objects and navigate through their environments, they have little obvious need for detailed spatial representations. Yet research using measures of looking duration has shown that, within a few months of birth, human infants are able to form sophisticated spatial representations of their environment [11,12]. For instance, by 3-4 months of age infants form the perceptual categories of "above" and "below" [13], and encode the spatial distance between objects [14]. Strikingly, young infants can also recognise the locations of objects and
features in relation to external frames of reference across changes in their orientation
[15-17].

59 However, while looking-duration measures of "spatial recognition" ([14-17]; 60 see Box 1) have tended to indicate precocious abilities to represent stimulus locations relative to external frames of reference, "spatial orienting" tasks have provided a 61 mixed picture of early spatial abilities. When orienting to targets, young infants seem 62 63 to code their responses with respect to their own body and ignore changes in the 64 target's or their own position. When either is moved before the orienting response occurs, young infants make 'egocentric' errors, and it is only in their second year that 65 66 they correctly update their responses ([18,19]; Box 1 compares spatial recognition and 67 orienting tasks).

68

--Insert Box 1 about here--

69 One way of resolving these conflicting findings is to consider the kinds of 70 spatial reference required in these two different types of task. In recognition tasks, it is 71 possible to identify changes in the location of objects by reference to environmental 72 features. By contrast, orienting tasks require infants both to represent the location of 73 objects with respect to their own body (in order to direct their orienting responses), 74 and to update this body-centered location in response to any changes in their 75 orientation with respect to the environment. Thus, infants' poorer performance in 76 spatial orienting tasks may reflect their difficulties with registering correspondences 77 between the location of targets in the environment, and the intrinsic body-centered 78 coordinates required to orient to them. Such difficulties may help explain a well-79 known paradox of cognitive development in the first year of life: that infants' early 80 competence at representing spatiotemporal information about objects, as

demonstrated in looking-duration measures (e.g., [11]), is not matched by their ability
to act manually on that information until much later in their first year (see [24-28]).

Regardless of discussions concerning early knowledge about objects and space, the relatively protracted development of spatial orienting abilities in infancy brings into focus the need for further research into the early development of spatial representations for action. We know relatively little about the developmental emergence of representations of the relationship between the environment and the spatial coordinates for action within that environment - that is, the development of *peripersonal spatial* representations.

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Forming representations of peripersonal space: The postural challenge

92 Despite the limited consideration given to the development of peripersonal 93 spatial abilities (e.g., by Piaget [20]), locating objects in peripersonal space is a non-94 trivial problem. For, in order to retrieve an object, one's brain must represent the 95 object's location via the distal spatial senses (i.e., vision and audition), and also take into account the location of the retrieving limb relative to the object. The necessary 96 97 multisensory information specifying the layout of our body with respect to the world 98 is typically provided by touch, proprioception, vision, and occasionally audition. A 99 major difficulty arises at this point, because the limbs and body move relative to each 100 other and to visual and auditory space whenever posture changes. The challenge 101 posed by this postural variation is even more complex when considered across 102 development, as not only do the relative sizes and shapes of the limbs, body, and head 103 change rapidly from month to month [29], but, the number and variety of postural 104 changes which an infant can readily make also increase with age [30-34].

105 These problems caused by posture highlight two key aspects of peripersonal 106 spatial representations. First, that they depend on multisensory inputs, and second, 107 that their boundaries and the ways in which sensory information is integrated 108 dynamically shift as the posture of the limbs and sense organs change in the service of 109 action [4,5]. Box 2 summarises some of the key findings that have led researchers to 110 these conclusions. Next we consider how multisensory integration contributes to such 111 peripersonal spatial representations, and put forward a theoretical framework for 112 considering the development of peripersonal space.

- 113 --Insert Box 2 about here—
- 114

115

Two mechanisms of multisensory integration underlying peripersonal 116 spatial representations and their development

117 As has been we have seen, when we orient towards locations in peripersonal 118 space, our brains must integrate and align the spatial frames of reference used by our 119 distal senses and the sensory information arising from our bodies. The evidence now points to the existence of two mechanisms of multisensory integration which 120 121 (typically) achieve unified, consistent representations of peripersonal space:

122 i) Visual spatial reliance: Research has shown that our reliance on information 123 from a given sensory modality depends on the variability of information in that 124 modality in the context of a particular task [44-47]. By relying on the facts that the 125 limbs usually occupy particular locations in the visual field, and that vision typically 126 provides reliable spatial information about limb position, one can approximate limb 127 position with respect to particular visual locations. This relatively greater weighting of the visually-derived location of the limb over the proprioceptive location will 128 normally lead to accurate localisation, due to the greater reliability of visual spatial 129

130 information. But it can also lead to errors (as highlighted by striking bodily illusions, 131 such as the "rubber hand" and "mirror" illusions [48-50]). The greater weighting of a visual frame of reference can also be observed in the absence of direct visual spatial 132 133 cues. When adults make temporal order judgments (TOJs) concerning tactile stimuli presented on one hand then the other in quick succession, performance is much less 134 135 accurate in the unusual crossed-hands posture, than in the more typical uncrossed-136 hands posture. Thus, representations of stimuli in peripersonal space can rely on a 137 spatial frame of reference defined by the usual layout of the body with respect to 138 vision [51-54].

139 ii) Postural remapping: By taking account of postural changes (either 140 passively, through visual and proprioceptive cues, or actively, through "efferent 141 copies" of the movement plans used to change posture), the spatial correspondence 142 between distal targets and the limbs can be "re-mapped". The research described in 143 Box 2 points to the existence of such an integrative mechanism in human and non-144 human primates. The action of this mechanism can also be observed in adults' saccades to tactile stimuli. If saccadic orienting responses to tactile stimuli are 145 146 delayed by 600-1000ms, then they are directed appropriately in visual space, even 147 when the touch is delivered in an unfamiliar or atypical location (such as in the 148 opposite visual hemifield when the hands are crossed [55]; see Figure 1). Thus, it 149 seems that an integrative mechanism that is sensitive to posture is required in order to 150 make correct gaze-orienting responses to atypical hand locations.

151

--Insert Figure 1 about here--

Bremner et al. [56] recently examined the development of these mechanisms of multisensory integration in 6.5- and 10-month-old infants, by measuring their spontaneous manual orienting responses to vibrotactile sensations presented to the 155 infants' hands in uncrossed-, and crossed-hands postures (see Figure 2a). The 6.5-156 month-olds demonstrated a bias to respond in the direction appropriate to the 157 uncrossed-hands posture across both arm postures thus indicating a reliance on the 158 typical location of the tactile stimulus in visual space. Later, at 10 months, manual 159 responses were made appropriately in both postures, suggesting the development of 160 an ability to take account of posture in remapping correspondences between visual 161 and tactile stimulation.

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--Insert Figure 2 about here--

163 These developmental findings converge with neuroscientific and behavioural research in suggesting that representations of peripersonal space arise from two 164 165 distinct mechanisms of sensory integration, which follow separate developmental 166 trajectories. The first mechanism, visual spatial reliance, integrates bodily and visual sensory information but relies substantially on the probable location of the hand, 167 168 derived primarily from visual information and prior experience. This mechanism is 169 present early in the first 6 months of life. The second mechanism, postural 170 *remapping*, updates these multisensory spatial correspondences by dynamically 171 incorporating information about the current hand and body posture. This mechanism 172 develops after 6.5-months of age. We are not suggesting that the early mechanism of 173 visual spatial reliance is wholly replaced by that of *postural remapping* but that they 174 continue to work together as is observed in adults [37-39,51-55] (see Figure 2b).

175 Of the measurable behaviours in early infancy, perhaps the most relevant ways 176 to observe the development of such mechanisms of peripersonal space are reaches and 177 grasps made towards nearby objects in nearby space.

- --Insert Box 3 about here--
- 179

Spatial representations guiding early reaching

181 Box 3 summarises some of the major developments in reaching observed in the first year. A key question raised by the framework outlined here concerns whether 182 183 infants' reaches at any given stage of development are based on neural systems that take account of current limb posture ("postural remapping"), or whether instead 184 185 successful reaches are based on prototypical representations of the limbs in their familiar locations derived from visual experience ("visual spatial reliance") [67]. 186 187 Given that infants' first successful reaches towards visual targets can occur without 188 any visual input concerning the position of their limbs it seems that these actions are generated within multisensory peripersonal spatial representation. Nonetheless it 189 190 remains possible that their reaches in the dark are not guided by current 191 proprioceptive information, but rather by a multisensory representation of limb 192 position that is strongly weighted towards the location that the limb would normally 193 occupy in the visual field. Because studies of infants' reaching in the dark [60-62] 194 have not systematically varied limb posture prior to reaching, it is difficult to disentangle these interpretations (cf. [49]). However, within the novel framework put 195 196 forward here, the predictions are that if posture were to be varied, young infants' early 197 reaches would be error-prone, but that in the second 6 months they will become better 198 able to take account of the current position of the limbs in order to reach accurately 199 from a variety of starting postures.

Improvements in the ability to use postural information to maintain spatial alignment between different sensory inputs arising from peripersonal space can also explain the later development of infants' ability to produce more fine-grained ("goaldirected") postural adjustments (especially those made without sight of the hand [65]; see Box 3). These behaviors clearly require postural calibration, and feed-forward
 prediction in actions made towards objects.

206

207 Neural construction of peripersonal space

208 We have argued that two mechanisms of multisensory integration underlying peripersonal space ("visual spatial reliance" and "postural remapping") develop 209 210 independently in the first year of life. The sensory interactions subserving the early "visual spatial reliance" mechanism could be governed both by subcortical (e.g., the 211 212 superior colliculus (SC) or putamen) and cortical loci for multisensory integration 213 (see Box 2). The strongest evidence for neural systems underlying the dynamic 214 updating of peripersonal space across changes in posture ("postural remapping") has 215 been obtained from single unit recordings made in macaque premotor cortex [42,43]. 216 Thus, the more protracted development of mechanisms subserving postural remapping 217 could be explained by a developmental shift from sub-cortical to cortical processing 218 of multisensory stimuli in early infancy [68]. However, a number of factors speak 219 against cortical maturation as the sole explanation for these developments.

220 Firstly, there have been a number of demonstrations of the effect of experience 221 on multisensory integration. In one study [69], a newborn chimpanzee's multisensory 222 and motor experience with his own hands and feet was severely restricted during the 223 first 30 months of life by fixing restricting cylinders over these limbs. This 224 chimpanzee later demonstrated almost no ability to learn a conditioned crossmodal 225 orienting response between two tactile cued locations on the index finger of either 226 hand. Consistent with this finding, neurophysiological evidence has demonstrated that multisensory neurons in the SC of dark-reared cats fail to demonstrate the normal 227 distinct responses to multisensory and unimodal stimuli [70]. 228

229 More recently, Röder et al. [71] have shown that early visual experience may 230 play a key role in establishing how tactile stimuli are related to visual spatial 231 coordinates, and the typical (visual) posture of the limbs. Using the tactile TOJ task 232 described earlier [51-54], they found that, unlike normally sighted or blindfolded 233 adults, congenitally blind participants exhibited no impairment in the crossed-hands 234 posture. Late blind participants showed similar crossed-hands impairments to those of 235 the sighted participants, indicating that early visual experience is necessary for the 236 normal development of tactile spatiotemporal perception [72]. Indeed, there are a 237 number of indications that changes in patterns of sensory weighting in spatial tasks 238 may continue well beyond infancy and into late childhood [73-77].

Secondly, the more protracted development of postural remapping in infancy may depend largely on changes in the kinds of *active* experience that infants have of their environment. Indeed, the developments in postural remapping observed between 6.5 and 10 months coincide with the emergence (at about 6 months) of spontaneous reaching towards and across the midline for visually-presented objects [32-34]. The multisensory experience associated with this behaviour is well-suited for driving the development of postural remapping mechanisms.

246 Roles for experience in the development of representations of peripersonal space are consistent with "interactive specialization" frameworks for neural systems 247 248 development [23,78] in that some degree of specialization of earlier developed brain 249 regions (such as the SC) for multisensory orienting responses may lay down the behavioural foundations required for experientially-driven development of more 250 251 specialized networks underlying peripersonal representations. The provision of a 252 default prototypical representation of peripersonal space underpinned by patterns of relative weighting of the senses may provide a basis upon which (later developing) 253

254 experience-dependent dynamic networks can be efficiently deployed, when changes 255 in the posture of the body make this necessary for successful orienting. This is not to say that brain networks underlying a default prototypical representation would be 256 257 unaffected by experience. Changes in the body across development would require 258 such networks to be flexible, and indeed evidence suggests that sensory experience is 259 necessary for their normal development (cf. [71]). Rather, it seems more reasonable to 260 suggest that the general function of such networks in establishing a unitary (if vague) 261 default representation of peripersonal space may be well specified prior to birth.

262

263 Conclusions

264 A significant challenge to infants in the first year of life is in forming detailed 265 accurate representations of multisensory peripersonal space. Indeed the challenges posed by this problem may help explain some of the puzzling dissociations between 266 267 perception and action uncovered in studies of early cognitive development [24-28]. 268 The framework presented here argues for the independent development (at least over the first year of life) of two integrative mechanisms that give rise to multisensory 269 270 representations of peripersonal space: Visual spatial reliance and postural remapping. 271 We have argued that a mechanism of visual spatial reliance provides a rough default 272 multisensory integration, upon which more dynamic systems of integration can later 273 be efficiently deployed. The later development of more dynamic integrative systems 274 may arise in response to changes in the demands of multisensory and sensorimotor 275 interactions in peripersonal space, commensurate with the emergence of certain kinds 276 of postural changes related to exploratory behaviours. Future data notwithstanding, we present this as a framework for considering the early development of 277

- 278 representations of the space in which we act. Several future research questions (see
- Box 4) will help enlighten this vital area of study.
- 280 --Insert Box 4 about here--

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Box 1: Paradigms for investigating spatial representation in infants

465 Methods for examining infants' spatial representations can be classified into spatial "recognition", and "orienting" tasks. Spatial recognition tasks [14-17] (Box 1 466 467 Figure ia) take advantage of infants' tendency to look preferentially towards novel or 468 familiar spatial arrays. The infant is first habituated to a particular spatial array. To 469 examine in which reference frame habituation occurred, the infant or the array is moved and the infant's preferential looking behaviour is observed. By contrast, spatial 470 471 orienting tasks [18,19] (Box 1 Figure ib) make use of infants' directional (visual or 472 manual) responses to a given location. In these tasks, infants' are led to expect a 473 stimulus at a particular location. Again, to determine which frame of reference they 474 use, either the array or the infant is moved before the directional response is made (in 475 anticipation of an event, or in the context of goal-directed reaching).

476

--Insert Box 1 Fig i about here--

The precocious spatial abilities demonstrated in spatial recognition studies measuring looking duration contrast with the limited abilities demonstrated in spatial orienting tasks [18-23], which have tended to support Piaget's [20] account of spatial development in infants. Piaget argued that infants are initially reliant on an egocentric (body-centered) spatial code and only later construct objective representations of external space through patterns of activity in their environment.

While the representation of objects within external frames of reference by young infants (as revealed by "spatial recognition" tasks) is inconsistent with Piaget's [20] framework, the necessity of explaining the delayed development of spatial orienting abilities suggests another possible, constructionist, account: That is, development may proceed via the construction of spatial representations of the relationships between the location of targets and the sensorimotor coordinate

- 489 transformations required to perform actions upon those targets the development of
- 490 peripersonal spatial representations.

492 Box 2: Neural and behavioral correlates of peripersonal spatial representations

493 Peripersonal representations require multisensory integration between the body senses (somatosensation, proprioception, and kinaesthesis) and the distal senses 494 495 (vision and audition). The superior colliculus (SC) has long been identified as a brain 496 region in which neurons respond to multisensory stimuli in approximate spatial 497 register [35,36]. Multisensory neurons in the SC code stimuli in terms of the motor 498 responses required to orient the eyes and head to the location of those stimuli (i.e., in 499 a multisensory-motor map of space). More recently, research with macaques [2,3] has 500 revealed neurons in a region of premotor cortex (and other brain areas) which have 501 similar multisensory properties, but which code stimulus location with respect to 502 individual body parts such as the arm, or the mouth. Such cells likely play an 503 important role in generating and controlling rapid multisensory-guided target-directed 504 or avoidance movements.

A frequently-used manipulation when studying peripersonal space is to cross the hands over the midline (Figure 3a). This manipulation changes the spatial correspondence of body sense information to distal locations such that hemispheric correspondence between inputs from these senses is reversed [37,38]. Thus, the appropriate integration of sensory information coming from the body and the distal array, requires some form of spatial remapping.

Research with adult humans has shown that multisensory interactions in attentional processes take account of postural changes across the midline [39]. Additionally, the same brain areas identified as sites of multisensory integration have been implicated in processes of postural remapping. Neurons that remap sensory correspondences across changes in posture have been reported in the monkey SC [40,41] and premotor cortex [42,43].

Box 3: The development of reaching behaviour in the first year of life

While newborn infants do not often manually contact objects, their reaches are more often directed towards an object if they are looking at it [57,58]. Newborns have also been shown to change the position of their hand in order to bring it into sight under the illumination of a spotlight which alternated between two locations near their body [59]. Thus, at birth there is at least some spatial integration between the information coming from nearby visible objects, and that coming from the body parts with which responses are made.

526 A key question is whether early reaching is guided by visual feedback 527 concerning the relative locations of hand and object. That newborns demonstrate a 528 deceleration of their arm's movement in anticipation of their hand's appearance in the 529 spotlight [59] is suggestive of a coordination of visual, proprioceptive, and kinaesthetic information (purely visual guidance cannot explain the anticipatory 530 531 adjustments, since the hand was invisible when outside the spotlight). However, it is 532 difficult to determine whether this indicates early crossmodal spatial correspondence 533 between proprioceptive and visual space, or rather operant conditioning of particular 534 arm movements, contingent upon the reward of seeing one's hand.

535 The coordination of proprioceptive and visual space in the guidance of reaching has been investigated more fully by comparing infants' early successful 536 537 reaches for distal targets in the light against those in the dark (i.e., towards sounding 538 or glowing targets without visual cues to the location of their hand) [60-62]. These 539 studies have shown that successful reaching in the dark develops at the same age as in 540 the light, indicating that the first reaches (at around 3-4 months of age) can be based 541 on proprioceptive guidance of hand position towards a sighted visual target. However, 542 an as yet unaddressed question concerns whether this proprioceptive guidance constitutes a representation of the current posture of the body, or one which defines
the location of the limbs with respect to their typical location in visual space (see
main text).

From four months of age, reaches gradually become more "goal-directed" in nature. Grasps which anticipate the orientation of an object begin to emerge at around five months [63,64]. By 8 months, re-orienting of the hand in anticipation of the orientation of a visual target also occurs independently of vision of the hand [65], indicating that postural guidance is achieved proprioceptively at this age. Grasps which anticipate the size of an object are first observed from nine months of age [66].

Box 4: Questions for future research

- How is the emergence of peripersonal spatial abilities related to developing brain
 function?
- Neurons have been found in parietal and premotor areas which, when stimulated,
 trigger defensive reactions to stimuli approaching the body [2,3]. Can the ability
 to make accurate defensive reactions to such stimuli be traced in infancy?
- Which experiences drive the development of postural remapping in infants? What
 role do exploratory manual behaviours play in this development? Longitudinal
 training studies may be used to investigate these questions.
- In adults, patterns of visual-proprioceptive sensory weighting in manual control 562 • vary depending on the spatial dimension in which stimuli are localized (e.g., 563 564 depth vs. azimuth [47]), as predicted by the principle of optimal integration [46]. 565 Recent research has indicated that optimal integration in navigational and form 566 discrimination tasks develops through childhood and into adolescence [76,77]. 567 But do patterns of sensory weighting in early reaching behaviours follow a 568 similar trajectory of sub-optimal to optimal integration? Are early processes of sensory weighting in infants' reaching characterized by the dominance of one 569 570 modality, as is the case with young children's form discrimination abilities [77]?
- What are the relationships between the development of representations of one's
 own peripersonal space, and that of others (see [79])?
- Are early abilities to recognize one's own body (see [80]), like early
 representations of peripersonal space, also dependent upon the prototypical layout
 of the limbs?
- 576

Glossary

578 Embodied representations: Representations of the external environment in relation
579 to the perceiver's body (including their individual limbs). Embodied representations
580 are required if one is to act upon the environment.

581 **Efferent copies:** Copies of motor commands sent from motor regions to other regions 582 that are not involved in the immediate control of movement, which can be used, for 583 example, to update representations of current limb position, thus providing a rapid 584 estimate of current limb position, independently (or in advance of) sensory input.

585 **Extrapersonal space:** The space beyond the body (cf. personal space). Extrapersonal 586 space can be sub-divided into that which is out of reach of the body and that which is 587 in reach of the body (peripersonal space).

588 **Mirror Illusion:** Participants sit with both arms held out straight in front of their 589 body, with a mirror placed between them - one arm is hidden, the other is visible 590 directly and via reflection. The reflected arm provides a visual substitute for the 591 hidden arm. Changing the distance of either arm from the mirror results in the 592 'virtual' and the real arm occupying different locations. This conflict between vision 593 and proprioception leads to a recalibration of proprioception towards vision, and the 594 illusion that the 'virtual' arm is, in fact, the real arm.

595 **Multisensory space:** A neural representation of space that encodes stimulus location 596 across multiple sensory modalities in a similar way – for example, in a single map of 597 space in which individual neurons respond to visual, auditory, and somatosensory 598 stimuli arising from approximately the same location. Such maps are found in the 599 superior colliculus, posterior parietal cortex, and the premotor cortex.

600 Peripersonal space: The reachable space immediately surrounding the body and601 limbs or individual body parts.

Rubber Hand Illusion: A phenomenologically striking illusion in which participants feel their own hand being stroked with a brush, while watching a dummy hand being stroked in synchrony. Soon participants come to feel that the visible strokes are identical to the felt strokes, that their perception of touch has been 'captured' by or referred onto the dummy hand, and, that the dummy hand is, in fact, their own hand.

607 **Spatial orienting:** Moving or preparing to move an effector (e.g., a finger or hand),

or a sensory organ (e.g., the fovea) towards a specific target in space.

609 Spatial recognition: The recognition of a spatial relationship between a feature and a 610 frame of reference which can be either intrinsically defined (e.g., the body, the retina), 611 or extrinsically defined (e.g., in relation to the layout of a room, or in relation to an 612 axis of an object).

613 **Superior Colliculus (SC):** A subcortical mid-brain area which receives input from 614 multiple sensory modalities (vision, audition, touch etc.). The SC has been studied 615 extensively in cats and ferrets, and is strongly implicated in the initiation of saccadic 616 eye and head orienting responses.

617 Premotor Cortex: A large cortical territory immediately anterior to primary motor 618 cortex, which receives input from multiple sensory modalities and cortical areas. This 619 region has been studied extensively in macaque monkeys and is associated, among 620 other things, with the dynamic updating of limb and body position, the representation 621 of stimuli in the space immediately surrounding the limbs (peripersonal space), and 622 the selection, generation and control of bodily movements.

Principle of Optimal Integration: Information arising from different sensory modalities, or different sources, may differ in variability from situation to situation (or task to task). A signal arising from a source with high variability is less reliable than a signal arising from a source with low variability. Optimal integration combines the

- 627 information provided by different sources in proportion to their reliability, thus
- 628 maximising the reliability of the combined estimate.

630 Figure Captions

631

Box 1 Fig. i: Paradigms for investigating spatial reference in early infancy. Figure 632 633 1a: Simplified illustration of a spatial recognition paradigm [17]. In this 634 study, 6.5-month-old infants dishabituated (demonstrated increases in 635 looking following familiarization; indicated by alert eyes) to displays 636 in which the object had moved, irrespective of whether they themselves 637 had moved relative to the spatial array. That is, they used an 638 environmental spatial reference. Figure 1b: Simplified illustration of a spatial orienting paradigm [19]. In this study, 9-month-old infants 639 640 observed an object being hidden at one of two locations, and were then 641 moved to the other side of the spatial array and allowed to search 642 manually. The typical responses at nine months were incorrect, 643 indicating their used of an egocentric spatial reference.

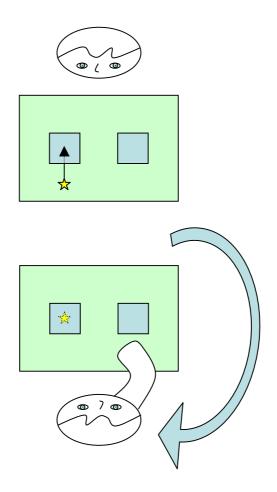
644 Figure 1: Saccades made by one adult human to tactile stimuli on their right hand in a crossed-hands posture (with the right hand in the left visual field). 645 Panel A - saccades are made to the tactile stimulus without any 646 intervening delay, and Panel B - saccades are made to the tactile 647 648 stimulus with a delay of 600-1000 ms between stimulus and response. 649 Gradations indicate 10 degrees of visual angle. Note that in A the 650 majority of saccades begin by heading in the direction in which the 651 tactile stimulus would normally lie and then a later corrective process 652 takes account of current hand posture, and shifts the saccade direction. 653 (Redrawn from [55]).

654 <u>Figure 2:</u> Integrate this! In the uncrossed-hands posture both the visual

655 information about the hand (circle) and a tactile stimulus on that hand 656 (zig-zag pattern) arrive at the contralateral hemisphere. But with crossed-hands, these signals initially arrive in opposite hemispheres 657 658 (Panel A). Panel B shows the sources of information available to be 659 integrated into a representation of stimulus location. Our framework 660 suggests that all sources of information are available to 10-month-olds, 661 and all but current postural information is available to 6.5-month-olds. 662 Panels C and D show 6.5- (C) and 10-month-old (D) infants' manual 663 responses to tactile stimuli. The infants' first responses on each trial were coded (from video-recordings) in terms of their direction in visual 664 space with respect to the hemisphere receiving the tactile signal. Thus, 665 666 contralateral responses are appropriate in the uncrossed-hands posture, 667 and ipsilateral responses in the crossed-hands posture. The 6.5-month-668 olds' manual responses (Panel C) showed an overall contralateral bias, 669 as predicted by a hypothesized reliance on the typical layout of their body relative to vision. The 10-month-olds (Panel D) were able to 670 671 respond manually in the appropriate direction in either posture, suggesting, in agreement with the proposed framework, that this age-672 673 group are able to use information about current posture to remap their 674 orienting responses (Figure adapted from [56]). Asterisks represent 675 significant comparisons. Solid arrows represent a strong contribution of 676 a particular source of information to behavior. Dotted arrows represent 677 a weak contribution of the same.

680

Figure 1



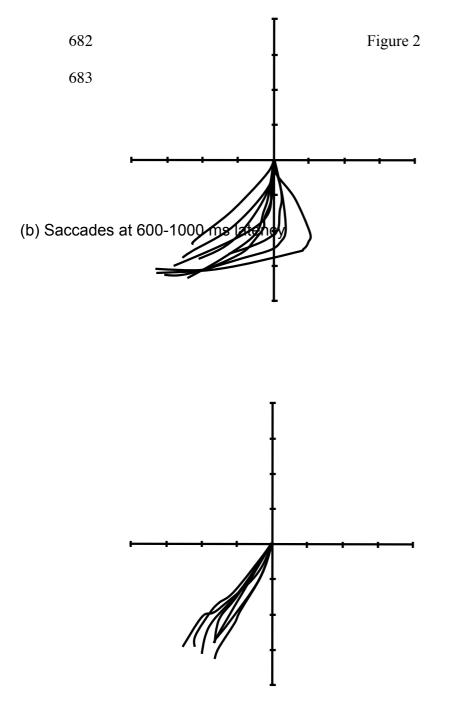


Figure 3



