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SDN-enabled Latency-Guaranteed Dual Connectivity in 5G RAN

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Abstract: A novel SDN-controlled E-UTRAN interacting with 5G Radio Resource Management (RRM) featuring Dual Connectivity (DC) is proposed and experimentally demonstrated. Radio bearers are dynamically steered to different evolved NodeBs, to guarantee effective per-flo latency performance.

1. Introduction

Dual Connectivity (DC) is included in 3GPP technical specif cation of Evolved Universal Terrestrial Radio Access Network (E-UTRAN) [1] with the aim of improving the User Equipment (UE) throughput [2]. In DC, a UE is allowed to utilize radio resources provided by two distinct schedulers located in two evolved NodeBs (eNBs)(i.e., a Master eNB – MeNB — and a Secondary eNB – SeNB) connected via a non-ideal backhaul over the X2 interface.

In DC, the control plane (C-plane) communication is carried by bearers set up between Mobile Management Entity (MME) and the MeNB (i.e., S1-C interface signalling) and between the MeNB and the SeNB (i.e., X2-C interface signalling). On the other hand, data plane communication can be performed in three different ways. In *Master Cell Group (MCG) bearers*, the S1-U connection for the corresponding bearer(s) to the Serving Gateway (S-GW) is terminated in the MeNB and the SeNB is not involved in transmitting data to the UE. In *split bearers*, the S1-U connection to the S-GW is terminated in the MeNB and Packet Data Convergence Protocol (PDCP) data is transferred between the MeNB and the SeNB via the X2-U interface. Thus both MeNB and SeNB are involved in transmitting data to the UE. In *Secondary Cell Group (SCG) bearers*, the SeNB is directly connected with the S-GW via S1-U. Thus the MeNB is not involved in transmitting data to the UE.

The decision to which cells a UE shall connect is taken by Radio Resource Management (RRM) functions (i.e., UE cell association – CA – and packet scheduling – PS) implemented in the eNB [3].

Usually, when DC is considered, cell association decisions are taken on power-based metrics [4], such as Reference Signal Received Power (RSRP) and Received Signal Strength Indicator (RSSI) on each component carrier. However, other Quality of Service (QoS) constraints, such as latency, are increasingly important for some safety-critical applications (e.g., emergency communications in the vehicle to X infrastructure – V2X). In addition, bearer routing is currently based on the IP protocol. However, end-to-end latency depends not only on packet scheduling but also on traff c bearer routing.

This paper proposes for the f rst time and experimentally demonstrates a DC implementation in which RRM DCrelated functions are co-located with an Software Def ned Networking (SDN)-based Radio Access Network (RAN) controller to jointly decide to which eNBs UEs shall connect and where to route user plane (i.e., S1-U) bearers. The decision is based upon real time measurement of QoS parameters (e.g., latency) provided by the eNBs. The proposed solution allows to dynamically forward different data f ows with different QoS constraints to different eNBs.

2. Proposed System Model

Fig. 1(a) shows the proposed system model. The system is based on the Long Term Evolution-Advanced (LTE-A) architecture consisting of E-UTRAN and Evolved Packet Core (EPC) including the Serving Gateway (S-GW). The E-UTRAN consists of OpenFlow switches. An SDN-based RAN controller (CU) communicates with the eNBs, the E-UTRAN switches, and the EPC. RRM DC functions are assumed to be co-located with the CU.

Periodically, the CU receives per f ow QoS (e.g., latency) measurements performed by the eNBs. The measurements related to Layer 2 packet delay are performed by the eNBs at the PDCP Service Access Point (SAP), as specified in [5]. Moreover the CU is assumed to be aware of the delay experienced by the packets carried by the S1-U bearers between S-GW and eNB. The CU is also aware of the QoS constraints of the f ow destined to/generated by a UE. By comparing the available measurements and the specific UE constraints the CU forwards the f ow to the eNB(s) that is capable of



Fig. 1. (a) System model; (b) Latency vs user equipment position.

guaranteeing them. For example, if latency requirements are not met when the UE is attached to eNB1, the flo S1-U is redirected from eNB1 (i.e., S1-Ua) to eNB2 (i.e., S1-Ub) as shown in Fig. 1(a).

3. Performance evaluation scenario and results

The testbed depicted in Fig. 2 is utilized to evaluate the proposed system. The testbed includes four Linux PCs equipped with fiv Gigabit Ethernet interfaces. One interface is used to guarantee the connection toward the CU. The other four interfaces are included in a virtual Ethernet switch supporting OpenFlow 1.3. Each switch is implemented by using OpenvSwitch (OvS) 2.4 [7] (OvS). OvS 2 interconnects the E-UTRAN to the EPC, OvS 3 and OvS 4 are the switches to which two eNBs (i.e., eNB1 and eNB2) are connected respectively. The two eNBs, are assumed to be placed at 350 meters of distance and the UE is assumed to move at 1 meter per second between eNB1 and eNB2. OvS 1 emulates the possibility for the UE of connecting to eNB1 or eNB2. The CU is implemented on a separate Linux server using Ryu version 3.20.2 [8].



Fig. 2. SDN testbed, (a) both flow established through OvS3; (b) one flo switched through OvS4.

Two data flow arriving from the Internet are assumed to reach the UE, as depicted in Fig. 2(a). Each flo is carried by a different S1-U bearer due to the different latency constraints. Specifically in the considered scenario, two UDP flow are established toward the UE. The UDP flow are generated with a Spirent SPTN4U traffi analyzer [9]. The firs flo uses UDP port 1024 and has not latency requirements, the second flo is directed to UDP port 1025 and it requires a one way latency lower than 80 ms.

To model the latency experienced by the f ows when the UE moves, a simulation is performed using the open source software OpenAirInterface (OAI) [6] and considering Rel10 Access Stratum of LTE standard. In the simulation the UE is forced to be connected to only one eNB (e.g., eNB1) and, for simplicity, only one flo is considered. The obtained results are illustrated in Fig. 1(b) depicting the latency (i.e., one way delay between eNB1 and UE) experienced by the flo as a function of the distance between eNB1 and UE. The figur shows that the latency oscillates between 20 ms and 150 ms for distances less than 350 meters, then the latency starts to increase up to the value of 300 ms.

To emulate the real time latency measurements a monitoring PC that elaborates the latency data obtained from the simulation and feed them to the CU is utilized. As depicted in Fig. 2(a) the monitoring PC is connected to OvS 2 and it sends an IP packet including the latency value, averaged on the previous interval, every f ve seconds. In turn, OvS 2 encapsulates the received IP packet in an OpenFlow PacketIn message and forwards it to the CU.

Upon reception of the latency measure, the CU compares the received value with the specif c threshold stored for each traff c f ow established in the network. If a f ow requires a lower latency than the experienced one, such f ow is switched toward an eNB featuring a better latency.

Fig. 2(a) illustrates the initial flo paths when, at switch OvS 2, both flow are using output port 3 (i.e., interface eth4). Then, when a latency value higher than 80 ms is received, the UDP flo with port 1025 is redirected toward output port 4 (i.e., interface eth5), as depicted in Fig. 2(b). The CU also implements an hysteresis loop, to avoid to switch paths too frequently. This way the traffi flo is redirected back on the path in Fig. 2(a), when a latency less than 60 ms is measured.



Fig. 3. Capture of OpenFlow messages exchanged between OvS2 and CU.

Fig. 3 illustrates the capture of the OpenFlow messages exchanged between OvS 2, whose control interface IP address is 10.30.2.36, and the CU, whose IP address is 193.205.83.101, to implement f ow switching. The time is measured in seconds. As shown in the f gure, at time 30.649369 s the OFPT_PACKET_IN message is sent by the OpenFlow switch to the CU. For evaluation purpose only, IPv4 protocol time to live (TTL) feld is used to send the latency values obtained with OAI simulations. The latency value is set to 90 ms in the f rst OFPT_PACKET_IN message, which is higher than the f ow latency requirement (i.e., 80 ms). Thus, the SDN controller modif es the OvS 2 f ow entries by using an OFPT_FLOW_MOD message. More specif cally, as detailed in the leftmost inset, the f ow matching felds are the destination IP address and UDP port number. The second inset shows the successful conf guration of the f ow entry by setting the OvS 2 output port 4 (i.e., eth5). After that, at time 38.416228 s, a OFPT_PACKET_IN message, carrying a latency value of 50 ms, which is lower than the the f ow back. The third inset shows the successful f ow conf guration by setting the OvS 2 output port 3 (i.e., eth4). The time elapsing between when the OvS 2 sends the OFPT_PACKET_IN message and when the SDN controller sends the OFPT_FLOW_MOD message is about 2 ms. Moreover, during both reconf gurations of the switch OvS 2 no packets are lost.

4. Conclusions

This paper proposed the integration of an SDN controller and dual connectivity functions in a 5G radio access network for guaranteeing the requested latency to f ows destined to a user equipment. The experimental evaluation showed that the proposed architecture was capable of steering the f ows between cells serving the user in few milliseconds while guaranteeing the requested latency and without any packet loss.

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