# Efficiently Mapping Linear Algebra to High-Performance Code 

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## The Linear Algebra Mapping Problem

In the domain of numerical linear algebra, significant effort is put into optimizing low-level libraries such as BLAS and LAPACK. However, we observe a decrease in the number of users that actually go through the tedious, errorprone and time consuming process of using directly said libraries by writing their code in C or Fortran; instead, languages and libraries such as Matlab, Julia, Eigen and Armadillo, which offer a higher level of abstraction, are becoming more and more popular. These languages and libraries allow users to input a linear algebra problem as an expression which closely resembles the mathematical description, for example:

Stochastic Newton [2] $B_{k}:=\frac{k}{k-1} B_{k-1}\left(I_{n}-A^{T} W_{k}\left((k-1) I_{l}+W_{k}^{\top} A B_{k-1} A^{T} W_{k}\right)^{-1} W_{k}^{\top} A B_{k-1}\right)$
Signal Processing [3] $x:=\left(A^{-\top} B^{\top} B A^{-1}+R^{\top} L R\right)^{-1} A^{-\top} B^{\top} B A^{-1} y$
These expressions are then internally mapped to lower level building blocks such as BLAS and LAPACK. Unfortunately, our experience suggests that this translation frequently results in suboptimal code. We investigate how well popular high-level languages and libraries translate expressions to code [5].

## Example of a LAMP

Least Squares $b:=\left(X^{\top} X\right)^{-1} X^{\top} y$, where $X \in \mathbb{R}^{n \times m}, y \in \mathbb{R}^{n \times 1}, n=2500, m=500$
Given the Least Squares expression, what sequence of BLAS/LAPACK calls would one use to compute it?

| Solution 1 | Solution 2 | Solution 3 |
| :---: | :---: | :---: |
| 1. $K:=\operatorname{GEMM}\left(X^{\top}, X\right)$ <br> 2. $K:=\operatorname{GETRF}(K)$ <br> 3. $K:=\operatorname{GETRI}(K)$ <br> 4. $C:=\operatorname{GEMM}\left(\mathrm{K}, \mathrm{X}^{\top}\right)$ <br> 5. $b:=\operatorname{GEMV}(C, y)$ | 1. $\mathrm{K}:=\operatorname{SYRK}\left(\mathrm{X}^{\top}\right)$ <br> 2. $b:=\operatorname{GEMV}\left(X^{\top}, y\right)$ <br> 3. $\mathrm{K}:=\operatorname{POTRF}(\mathrm{K})$ <br> 4. $\mathrm{b}:=\operatorname{POTRS}(\mathrm{K}, \mathrm{b})$ | $\begin{aligned} & \text { 1. } Q, R:=\operatorname{GEQRF}(K) \\ & \text { 2. } b:=\operatorname{ORMQR}(Q, y) \\ & \text { 3. } b:=\operatorname{TRSM}(R, b) \end{aligned}$ |
| Performance | $\begin{array}{r} + \text { Performance } \\ \oplus \text { Stability } \end{array}$ | $\begin{aligned} + & \text { Performance } \\ \oplus & \text { Stability } \end{aligned}$ |


| Kernel Invocation |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| We investigate the ability of modern linear algebra languages and libraries to identify and make proper use of BLAS kernels. | Name | Expression | C | Armadillo | Eigen | Julia | Matab | Numpy | R |
| The use of the appropriate BLAS kernel for an operation can <br> - Significantly reduce number of FLOPS | GEMM | $C=A B$ | 0.27 | 0.29 $\checkmark$ | 0.29 $\checkmark$ | 0.30 $\checkmark$ | 0.29 $\checkmark$ | 0.29 $\checkmark$ | 0.31 $\checkmark$ |
| - Reduce total amount of memory <br> - Increase efficiency on target machine | SYRK | $C=A A^{T}$ | 0.14 | 0.17 $\checkmark$ | 0.29 - | $\stackrel{0.21}{\checkmark}$ | ${ }^{0.18}$ | $\stackrel{0.18}{\checkmark}$ | 0.32 |
| - Make use of matrix properties | SYR2K | $C=A B^{T}+B A^{T}$ | 0.28 | 0.57 | 0.58 | $0.69$ | $0.57$ | $0.58$ | 0.59 |

Matrix Properties

| Operation | Property | C | Arma | Eigen | Julia | Matlab | NumPy | R |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Linear System | Symmetric | 0.463 | - | п.a. | - | - | - | - |
|  | SPD | 0.316 | $\checkmark$ | п.a. | - | $\checkmark$ | - | - |
|  | Triangular | 0.031 | - | п.a. | $\checkmark$ | $\checkmark$ | - | - |
|  | Diagonal | 0.001 | 8 | п.a. | $\checkmark$ | 4 | - | - |
| Multiplication | General | 1.461 |  |  |  |  |  |  |
|  | Triangular | 0.748 | - | - | $\diamond$ | - | - | - |
|  | Diagonal | 0.064 | - | - | $\checkmark$ | - | - | - |

Depending on the domain, expressions might contain operands with specific shapes (ex. triangular, diagonal) or properties (ex. positive, symmetric). These properties are particularly important during the evaluation of said expressions, as they enable techniques that often yield better performance and numerical accuracy.
Solution 2 of the LAMP example takes advantage of the Symmetric Positive Definite (SPD) property of the intermediate matrix K and uses the Cholesky factorization, which is twice as fast as a general case LU factorization.

## Matrix Chain [1]


(c) mixed
Computation Armadillo Eigen Julia Matlab Numpy R

## Right-to-Left

Left-to-Right
Mixed

Common Subexpression Elimination
$b:=A^{-T} B^{\top} B A^{-1} y$, where $A, B \in \mathbb{R}^{n \times n}, y \in \mathbb{R}^{n \times 1}, n=2000$


Given the expression above, what sequence of BLAS/LAPACK calls would one use to compute it?
Solution 1

1. $K:=\operatorname{GEMM}\left(A^{\top}, B^{\top}\right)$
2. $c:=\operatorname{SYRK}(\mathrm{K})$
3. $\mathrm{b}:$

Cost: $3 n^{3}+2 n^{2}$
Solution 2

1. $\mathrm{K}:=\operatorname{GEMM}\left(\mathrm{A}^{\top}, \mathrm{B}^{\top}\right)$
2. $\mathrm{b}:=\operatorname{GEMV}\left(\mathrm{K}^{\top}, \mathrm{y}\right)$
3. $\mathrm{b}:=\operatorname{GEMV}(\mathrm{K}, \mathrm{b})$

Cost: $2 n^{3}+4 n^{2}$

Solution 3

1. $\mathrm{b}:=\operatorname{GEMV}(\mathrm{A}, \mathrm{y})$
2. $b:=\operatorname{GEMV}(B, b)$
3. $\mathrm{b}:=\operatorname{GEMV}\left(\mathrm{B}^{\top}, \mathrm{b}\right)$
4. $b:=\operatorname{GEMV}\left(A^{\top}, b\right)$

Cost: $8 n^{2}$

## Matrix Inversion

Should languages substitute inversion with solving a linear system?

$$
\operatorname{inv}(\mathrm{A}) * \mathrm{~b} \text { vs } \mathrm{A} \backslash \mathrm{~b}
$$

Explicitly inverting a matrix is slow and unstable [4, p. 260].
Armadillo Eigen Julia Matlab Numpy R

## Blocked Matrices

$$
\left[\begin{array}{cc}
A_{1} & 0 \\
0 & A_{2}
\end{array}\right]^{-1} B=\left[\begin{array}{cc}
A_{1} & 0 \\
0 & A_{2}
\end{array}\right]^{-1}\left[\begin{array}{l}
B_{T} \\
B_{B}
\end{array}\right]=\left[\begin{array}{c}
A_{1}^{-1} B_{T} \\
A_{2}^{-1} B_{B}
\end{array}\right]
$$

While all languages support methods for instantiating such operands, they don't take advantage of the structure when it comes to computation, yielding poor performance.

|  | Armadillo |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: |
|  | Eigen Julia |  |  |  |  |
| Blocked Operands | - | - | - | - | - |

## References

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