# A Response Surface Validation of a Quantum Key Distribution Model 

Jacob M. Ehrlich

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A Response Surface Validation of a Quantum Key Distribution Model

THESIS

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AFIT-ENS-MS-16-M-104

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# A RESPONSE SURFACE VALIDATION OF A QUANTUM KEY DISTRIBUTION MODEL 

## THESIS

Presented to the Faculty<br>Department of Operational Sciences<br>Graduate School of Engineering and Management Air Force Institute of Technology<br>Air University<br>Air Education and Training Command in Partial Fulfillment of the Requirements for the Degree of Master of Science in Opertaions Research

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# A RESPONSE SURFACE VALIDATION OF A QUANTUM KEY DISTRIBUTION MODEL 

## THESIS

Jacob M. Ehrlich, BS<br>Second Lieutenant, USAF

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#### Abstract

The need for secure communication in the presence of an adversary introduced the field of cryptology - the practice and study of techniques for secure communication. A common method to secure communication is to distribute a secret key among authorized parties so they can encrypt and decrypt messages between each other. By doing so, ideally, any messages intercepted by a third party are meaningless. An innovative technique to distribute a shared key is Quantum Key Distribution (QKD). QKD uses laws of quantum mechanics to generate and distribute such keys. The purpose of this thesis is to validate an existing mathematical model that is abstract enough to model the essential characteristics of a wide range of QKD system designs. The current model is based on a set of coupled equations. Equation coupling is high as many output variables for a specific phase are inputs for other equations. Because of this, the model output response function is complex, motivating the use of experimentation and response surface modeling to characterize and understand the relationship between inputs and outputs. The mathematical model was designed to capture the essential details associated with a wide variety of system configurations (i.e., designs). Surfaces representing the relationships between inputs and outputs are plotted and used with subject matter experts (SME's) to validate model behavior. After validation, a genetic algorithm is used to optimize the estimated surface. Our findings confirm the complexity of the model and indicate the presence of extreme outliers.


Key words: model validation, design of experiments, response surface methodology, quantum key distribution, genetic algorithm.

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Jacob M. Ehrlich

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# A RESPONSE SURFACE VALIDATION OF A QUANTUM KEY DISTRIBUTION MODEL 

## I. Introduction

### 1.1 Secure Communication and Cryptology

The need for secure communication arises when two or more entities wish to communicate without a third party "listening in" and understanding the communications. This concern has existed in human society since the dawn of mankind. Ensuring an unauthorized third party is not intercepting and understanding messages may be impossible or may require resources the authorized parties are unwilling or unable to commit to information security; hence the need for cryptology emerged. According to Rivest "Cryptology is about communication in the presence of adversaries" [7]. The basic concept is the authorized parties come up with a technique to encrypt and decrypt messages. Encrypted messages can be sent out in the presence of unauthorized parties as the messages are meaningless without the ability to decrypt it.

Evidence of cryptology exists throughout history. One of the earliest uses of cryptology is the invention of a cipher. An example of a cipher comes from the ancient Greeks. The Spartan military, used a tool called a scytale to encrypt messages during their military campaign. As seen in Figure 1, a scytale consists of a rod with a strip of parchment wrapped around it

The strip alone is a jumble of characters, however when wound around a rod of a specified diameter it reveals the correct order of characters. If a message "Help me I am under attack" needed to be sent one writes across the parchment shown more


Figure 1. Example scytale
clearly in Figure 2. The resulting cipher text becomes "HENTEIDTLAEAPMRCMUAK".

| । |  | \| |  | I |  |  |  | 1 |  | 1 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| \| | H | 1 | E | । | L |  | P | 1 | M | 1 | 1 |
| -1 | E | 1 | I | 1 | A |  | M | 1 | U | I |  |
| 1 \| | N | 1 | D | \| | E |  | R | I | A | I |  |
| 1 \| | T | 1 | T | I | A |  | C | I | K | I |  |
| । |  | । |  | \| |  | , |  | I |  | 1 |  |

Figure 2. Example Encryption for a scytale

As technology advanced so did cryptology moving from these simple ciphers to complex electromechanical cipher machines. One such machine, the Enigma machine seen in Figure 3, was used by Nazi Germany in World War II [5].

This cipher technology was recently made famous by the movie"The Imitation Game" [4]. The movie notes the brilliance of the Enigma cipher stating "There are 159 million, million, million possible Enigma settings. All we had to do was try each one. But if we had 10 men checking one setting a minute for 24 hours every day and seven days every week, how many days do you think it would take to check each of the settings? Well, it's not days; it's years. It's 20 million years. To stop an incoming


Figure 3. Enigma Machine
attack, we would have to check 20 million years worth of settings in 20 minutes" [4].

### 1.2 Cryptosystems and the one-time pad

Cryptosystems contain two basic components: an algorithm and one or more keys. "The algorithm is the mathematical transformation used to encrypt and decrypt messages and the key(s) are parameters used in the encryption and decryption processes" [5]. One such cryptographic algorithm is the one-time pad (OTP). Up until its invention, by Gilbert Vernam in 1917, any cryptographic algorithm could theoretically be decrypted given enough time and resources (e.g., computational resources, cipher text, etc.) [6].

Kerchoff's principle says that security of a cryptosystem relies on the security of the key rather than the security of the algorithm [9]. The OTP is the only mathematically proven cryptographic algorithm to be unconditionally secure [7]. Unconditional
security means there is no way for an outside agent to intercept the encrypted message without identifying his presence to both the receiving and send parties. It is a secret-key cryptosystem where a randomly generated key(s), of equal size to the message being sent, is used with the message to encrypt it; and then discarded after use never to be reused again. In Cryptology it is common to refer to the party sending the message as Alice, while the party receiving the message is referred to as Bob. [5].

The third unauthorized party, or eavesdropper, hereafter named Eve, must intercept both the key and message. Further Eve must intercept the key without Alice or Bob's detection. Quantum Key Distribution (QKD) provides a means to distribute a key in a secure manner. To understand QKD we reference classic cryptology. As an example, in older times one would have a unique wax seal used to seal messages ensuring the recipient knows whether or not the message was intercepted. QKD applies this concept to modern cryptology by exploiting the laws of quantum mechanics to ensure the privacy of the key being distributed.

### 1.3 Quantum Key Distribution (QKD)

QKD began with the idea of quantum coding introduced by Stephen Wiesner. Quantum coding is the storage of information on polarized photons using conjugate base pairs [10]. In 1984 a protocol called BB84 was created by Charles Bennett and Gilles Brassard to use QKD [1]. The protocol requires connecting Alice and Bob through both a classic public channel and quantum channel. To ensure security, QKD leverages four concepts from quantum mechanics:

1. Heisenberg Uncertainty Principle states that the exact position, energy, and time of two polarized photons cannot be measured at the same time.
2. Entanglement states physical properties of photons pairs are correlated.
3. Schrödinger's paradox states that observation of a quantum state collapses it.
4. No cloning theorem states perfectly cloning any unknown quantum state is forbidden [9].

The BB84 uses these principles in four main steps:

1. Quantum Exchange,
2. Sifting,
3. Information Reconciliation, and
4. Privacy Amplification. [5]

Step 1 starts with Alice randomly generating a bit ( 0 or 1 ) to code onto a photon and a conjugate basis to polarize the photon (rectilinear or diagonal). The rectilinear basis uses 0 and 90 degree polarizations while the diagonal uses 45 and 135 degrees. Alice then sends the encoded polarized photon to Bob. Bob guesses as to the basis used. Assuming a perfect environment, if Bob correctly guesses the basis, he can read the bit encoded onto the photon with $100 \%$ accuracy. If, however, Bob picked the wrong basis we know from quantum mechanics that the data is destroyed and a random bit value is measured resulting in a $50 \%$ probability the bit Bob measures corresponds to the bit sent by Alice.

Step 2 consists of Bob sharing his random guesses for the basis using the classic public channel, and Alice acknowledging which are correct [5]. The assumption that Bob reads the bit from a correctly guessed basis with $100 \%$ accuracy means that, theoretically, Alice and Bob should agree on the bit value for each correctly guessed basis resulting in an identical subset of the original key.

Step 3 involves Bob revealing a subset of the measured bit values from the correctly guessed basis over the public channel. Alice then confirms the values. Comparing
values allow for calculation of an error rate. Errors can result due to environmental noise, non-ideal equipment, and/or eavesdroppers. To meet the guaranteed security requirement, it is assumed that all errors are due to the eavesdropping; however, a practical preset error rate threshold can be set. So long as the error rate measured falls below the threshold the process can continue. In this case, any errors that exist are corrected using an information reconciliation protocol [5].

Step 4 limits Eve's knowledge of the sifted key to a negligible amount by using a random universal hash function from a publically known set of functions. The error rate determined in the previous step and the sifted key are input into the function and a final key is produced that is shortened based on how much knowledge Eve has of the original sifted key. If an error threshold is exceeded, calling the security of the key into question, then the entire process is discarded and Alice starts the process over again with a new key.

### 1.4 QKD in practice

Limitations of a quantum environment exist and include: the inability of Alice to code and emit one photon at a time, photons become damaged/corrupted/lost in the channel between Alice and Bob, Bob's inability to perfectly measure the photon with his detectors, and imperfect basis alignment between Alice and Bob. This results in errors in the sifted key despite the fact that an eavesdropper may not be present. To counter this in practice, a threshold for accepting the sifted key is set by the users based on the risk tolerance of the individuals and the importance of the messages needing to be sent [5]. Further, if Eve is active enough to intercept a large portion of the messages, her interception action would suppress communication between Alice and Bob. It is thus assumed that Eve is a passive listener.

### 1.5 Thesis Motivation

A detailed mathematical model of a wide range of QKD system configurations was created by Cernera [2] based on a coupled set of equations. The model was validated by comparing the output of the model to a few specific configurations found in literature [3]. This thesis aims to provide a mechanism for subject matter expert (SME) validation over a wide set of parameters and ranges. Using response surface method-ology a series of three dimensional graphs of the model are created and analyzed by SME's.

### 1.6 Overview

In chapter 2 the complexity of the existing model will be described using graphics and equations as well as identify and describe the input and output variables. Chapter 3 first applies design of experiments to optimize memory allocation (a model input) for the remainder of the analysis. Second a response surface is created for a wide range of system configurations. The model produced is then graphed for use in SME validation. Finally, the result of this surface characterization allows for use of a genetic algorithm to estimate an optimal response for the model.

## II. Model Description

### 2.1 Model Source

The model examined was created by Cernera as part of a Master's thesis at the Air Force Institute of Technology and models a QKD system in terms of various phases [2]. The intended purpose of the model is to allow for the study of critical system parameters, to identify and demonstrate potential bottlenecks that affect the total system runtime, which is the sum of time it takes to complete each phase, and conduct analysis of system design trade-offs [2]. The message size was held constant for the entirety of the study at 1Mbit allowing final key generation rate to be the meassure of interest.

### 2.2 Model Description

The developed model is deterministic and provides a baseline model that can encompass a wide range of QKD systems. Previously QKD was described as using four separate phases [8]. This model uses eight phases to allow for a higher level of detail as depicted in Figure 4. Each one of the eight phases in the model has its own unique set of input and output variables. A list of these parameters is provided in Table 4.

The user first specifies a set system parameters, and inputs for each of the eight phases. The model provides an independent view of the system resource costs as it relates to time, computational workload, and memory consumption. Cernera [2] provides a complete description of the model.

The parameters of the model are listed in Table 1, along with a description.


Figure 4. Phase Relationship: mapping the usual four phases in QKD to the eight used in the model

### 2.3 Equations in Model

The current model is based on a coupled set of equations compiled by Cernerea [2] as extracted from his thorough review of QKD models. The output variables unique to each phase are listed in Table 4. A description of these variables can be seen in Table 2 and 3. Equation coupling is high as many output variables for a specific phase are inputs for other equations. This causes the model output response function to be complex, motivating the use of experimentation and response surface modeling to characterize the output response function.

All transmission times across the classical channel are calculated using Equation 1. Transmission time in seconds is a function of message size, bandwidth, the number of transactions, and the propagation delay of the classical channel.

$$
\begin{align*}
& \text { transmission_time }\left(\text { msg }_{\text {size }}, \text { bandwidth, } n u m \_t r a n s\right)= \\
& \qquad \frac{\text { ms }_{\text {size }}(\text { bits })}{\text { bandwidth }(\text { Mbits } / \text { sec })} * \text { num_trans }+t_{\text {class_prop_delay }}(s e c) \tag{1}
\end{align*}
$$

Table 1. System characterization parameters

| Component | Parameter name | Description (units) |
| :---: | :---: | :---: |
|  | dist_btwn_Alice_Bob | the distance between Alice and Bob (km) |
| Classical Channel | delay_per_unit_length bandwidth | The delay per kilometer incurred as a result of propagation ( $\mathrm{sec} / \mathrm{km}$ ) Information capacity of the classical channel (Mbits/sec) |
| Quantum Channel | delay_per_unit_length loss_per_km | The delay per kilometer incurred as a result of propagation ( $\mathrm{sec} / \mathrm{km}$ ) The average amount of loss, in dB , experienced per kilometer ( $\mathrm{dB} / \mathrm{km}$ ) |
| Alice | pulse_rate <br> MPN <br> signal $_{\text {percent }}$ <br> Alice $_{\text {total_memory }}$ <br> Alice $_{\text {cpu_power }}$ | The pulse rate of Alice's laser (Mhz) <br> The Mean Photon Number (unitless) <br> The percentage of signal states present in Alice's transmission (\%) The total amount of memory allocated in Alice for QKD (bytes) The computational power of Alice's classical processor (unit/sec) |
| Bob | dB_loss_Bob <br> $\eta_{\text {detector }}$ <br> $\mathrm{t}_{\text {dead }}$ <br> Bob ${ }_{\text {total_memory }}$ <br> $\mathrm{Bob}_{\text {cpu_power }}$ | The loss as a result of propagation through Bob (dB) <br> The efficiency of Bob's detectors (unitless) <br> The dead time of Bob's detectors (sec) <br> The total amount of memory allocated in Bob for QKD (bytes) <br> The computational power of Bob's classical processor (unit/sec) |

Table 2. Model Input descriptions
\(\left.\left.\left.$$
\begin{array}{l|l}\hline \text { Input variable name } & \text { Description (units) } \\
\hline \text { Desired Final Key Bits } & \begin{array}{l}\text { The number of final key bits (Mbit) } \\
\text { auth_reservoir size }\end{array} \\
\text { The number of bytes in the authentication reservoir } \\
\text { that can be used to authenticate a message (bytes) }\end{array}
$$\right] $$
\begin{array}{l}\text { The number of bytes required to authenticate a message (bytes) } \\
\text { auth_key_req } \\
\text { AB_avg_msg_size } \\
\text { The average size of a message passed between Alice and Bob } \\
\text { that is sent from Alice (bytes) }\end{array}
$$\right] \begin{array}{l}The average size of a message passed between Alice and Bob <br>

that is sent from Bob (bytes)\end{array}\right]\)| The number of transactions between Alice and Bob |
| :--- |
| AB_num_trans |
| that are initiated by Alice (unitless) |

Table 3. Model Output descriptions

| Output variable name | Description (units) |
| :---: | :---: |
| T_Auth | The time required to complete a single authentication (sec) |
| auth_reservoir_remaining ${ }_{\text {size }}$ | The number of bytes remaining in the authentication reservoir (bytes) |
| $\mathrm{T}_{Q E}$ | The time required to complete a single iteration of Quantum Exchange (sec) |
| A_raw ${ }_{\text {buffer }}$ | Ther size of Alice's memory buffer after completion of QE (bytes) |
| B_raw ${ }_{\text {buffer }}$ | The size of Bob's memory buffer after completion of QE (bytes) |
| Alice_candidate_key_bits | The number of bits Alice possesses at the end of QE with the potential to be final key bits (bits) |
| Bob_candidate_key_bits | The number of bits Bob possesses at the end of QE with the portential to be final key bits (bits) |
| $\mathrm{T}_{\text {sift }}$ | The time required to complete the sifting process (sec) |
| B_sift ${ }_{\text {buffer }}$ | The size of Bob's sifted key buffer (bytes) |
| A_sift ${ }_{\text {buffer }}$ | The size of Alice's sifted key buffer (bytes) |
| $\mathrm{T}_{\text {Err Est }}$ | The time required to complete Error Estimation (sec) |
| A_ErrEst ${ }_{\text {buffer }}$ | The size of Alice's Error Estimated key buffer (bytes) |
| B_ErrEst ${ }_{\text {buffer }}$ | The size of Bob's Error Estimated key buffer (bytes) |
| $\mathrm{T}_{\text {ErrRec }}$ | The total time required to complete a round of Error Reconciliation (sec) |
| A_ErrRec ${ }_{\text {buffer }}$ | The size of the Error Reconciled buffer (bytes) |
| B_ErrRec ${ }_{\text {buffer }}$ | The size of the Error Reconciled buffer (bytes) |
| num_err_rec | The total number of Error Reconciliation routines required to process the input buffer (unitless) |
| $\mathrm{T}_{\text {EntEst }}$ | the time required to complete Entropy Estimation (sec) |
| A_EntEst ${ }_{\text {buffer }}$ | The size of the Entropy Estimated buffer (bytes) |
| B_EntEst ${ }_{\text {buffer }}$ | the size of the Entropy Estimated buffer (bytes) |
| $\mathrm{N}_{\text {secure }}$ | The number of bits that can be saved after Privacy Amplification (bytes) |
| $\mathrm{T}_{\text {PrivAmp }}$ | The time required to complete Privacy Amplification (sec) |
| A_PrivAmp $_{\text {buffer }}$ | The size of Alice's Privacy Amplified buffer (bytes) |
| B_PrivAmp ${ }_{\text {buffer }}$ | The size of Bob's Privacy Amplified buffer (bytes) |
| $\mathrm{T}_{\text {FKG }}$ | The time required to complete Final Key Generation (sec) |
| A_FKG $_{\text {buffer }}$ | The size of Alice's Final Key Generation buffer (bytes) |
| B_FKG ${ }_{\text {buffer }}$ | The size of Bob's Final Key Generation buffer (bytes) |

Table 4. Model Input and Output

| Phase | Input variable name | Output variable name |
| :---: | :---: | :---: |
| Desired vs Actual Performance | Desired Final Key Bits |  |
| Authentication | auth_reservoir size auth_key_req AB_avg_msg_size BA_avg_msg_size AB_num_trans BA_num_trans | T_Auth auth_reservoir_remaining $_{\text {size }}$ |
| Quantum Exchange | mem_req_pulse | $\mathrm{T}_{Q E}$ <br> A_raw buffer <br> B_rawbuffer <br> Alice_candidate_key_bits <br> Bob_candidate_key_bits |
| Sifting | sifting_eff_frac <br> AB_avg_msg_size <br> BA_avg_msg_size <br> AB_num_trans <br> BA_num_trans | $\mathrm{T}_{\text {sift }}$ <br> B_sift ${ }_{\text {buffer }}$ <br> A_sift ${ }_{\text {buffer }}$ |
| Error Estimation | bits_sacrificed_pct <br> AB_avg_msg_size <br> BA_avg_msg_size <br> AB_num_trans <br> BA_num_trans | $\mathrm{T}_{\text {ErrEst }}$ <br> A_ErrEst ${ }_{\text {buffer }}$ B_ErrEst ${ }_{\text {buffer }}$ |
| Error Reconciliation | num_bits_sacrficed block_size <br> AB_avg_msg_size BA_avg_msg_size AB_num_trans BA_num_trans | $\mathrm{T}_{\text {Err Rec }}$ A_ErrRec $_{\text {buffer }}$ B_ErrRec ${ }_{b u f f e r}$ num_err_rec |
| Entropy Estimation | pct_entropy_loss_QBER <br> pct_entropy_loss_public <br> pct_entropy_loss_multi_photon <br> pct_entropy_loss_safety <br> AB_avg_msg_size <br> BA_avg_msg_size <br> AB_num_trans <br> BA_num_trans | $\mathrm{T}_{\text {EntEst }}$ <br> A_EntEst ${ }_{\text {buffer }}$ <br> B_EntEst ${ }_{\text {buffer }}$ <br> $\mathrm{N}_{\text {secure }}$ |
| Privacy Amplification | min_num_req_bits AB_avg_msg_size BA_avg_msg_size AB_num_trans BA_num_trans | $\mathrm{T}_{\text {PrivAmp }}$ <br> A_PrivAmp ${ }_{\text {buffer }}$ <br> B_PrivAmp ${ }_{\text {buffer }}$ |
| Final Key Generation | num_auth_reservoir_bits <br> AB_avg_msg_size <br> BA_avg_msg_size <br> AB_num_trans <br> BA_num_trans | $\begin{aligned} & \hline \mathrm{T}_{F K G} \\ & \text { A_FKG }_{b u f f e r} \\ & \text { B_FKG }_{b u f f e r} \end{aligned}$ |

Equation 2 calculates the total number of pulses that Alice sends as a function of the amount of memory allocated to Quantum Exchange, and the amount of memory required to send a pulse.

$$
\begin{equation*}
\text { num_pulses_sent }=\frac{A_{\text {mem_avail }}}{\text { mem_req_per_pulse }} \tag{2}
\end{equation*}
$$

Equation 3 calculates the number of detections that will actually be received by Bob as a function of efficiencies of the channel and Bob's hardware, the probability that a pulse contains a photon(s), the chosen signal percentage, and the total number of pulses sent by Alice.
num_det_at_Bob $=$ num_pulses_sent $* \operatorname{Pois}(X \geq 1) *$ sig $_{\text {percent }} * \eta_{\text {channel }} * \eta_{\text {Bob }} * \eta_{\text {det }}$

Equation 4 calculates the total amount of time (in seconds) required for a single authentication as a function of time it takes to transmit data between Alice and Bob and the time required to perform computations.

$$
\begin{align*}
& T_{\text {Auth }}= \\
& \text { transmission_time(avg_msg_size } \left.{ }_{\{A B, B A\}}, \text { bandwidth, } \text { num_trans }_{(A B, B A)}\right)+  \tag{4}\\
& \qquad \frac{\{A, B\}_{\text {workload }_{\text {Auth }}}}{\{A, B\}_{\text {cpu }}^{\text {power }}}
\end{align*}
$$

Equation 5 calculates the amount of authentication key (in bytes) remaining in the authentication reservoir after the phase has completed execution as a function of the number of bytes in the authentication reservoir that can be used to authenticate a message and the number of bytes required to authenticate a message.

$$
\begin{equation*}
\text { auth_reservoir_remaining }_{\text {size }}=(\text { auth_reservoir } \text { size }- \text { auth_key_required }) \tag{5}
\end{equation*}
$$

Equation 6 calculates the time (in seconds) required to complete a single iteration of Quantum Exchange (QE) as a function of either the total time it takes for Alice to transmit all pulses required to fill her memory or the amount of time it takes to complete the classical processing necessary to process the information associated with each pulse, whichever takes longer.

$$
\begin{equation*}
T_{Q E}=\max \left(\frac{\text { num_det_at_Bob }}{\text { actual_det_rate }}+t_{\text {quant_prop_delay }}, \frac{\{A, B\}_{\text {workload }_{Q E}}}{\{A, B\}_{\text {cpu }_{\text {power }}}}\right) \tag{6}
\end{equation*}
$$

Given that Alice and Bob must store information about each pulse during QE, Equation 7 and Equation 8 calculate the size (in bytes) of the raw memory buffers after completion of QE for Alice and Bob, respectively as a function of the number of pulses sent (Alice) and detections (Bob) times the memory required for each pulse.

$$
\begin{gather*}
A_{\text {raw }_{b u f f e r}}=\text { num_pulses_sent } * \text { mem_req_pulse }  \tag{7}\\
B_{\text {raw }_{b u f f e r}}=\text { num_det_at_Bob } * \text { mem_req_pulse } \tag{8}
\end{gather*}
$$

Equation 9 and Equation 10 calculate the number of candidate bits at the end of QE (i.e., bits that have the potential to become final key bits) as a function of the number of pulses sent (Alice) and detections (Bob), respectively.

$$
\begin{align*}
& \quad A_{Q E \_c a n d i d a t e \_k e y \_b i t s}=\text { num_pulses_sent }=\frac{A_{\text {mem_avail }}}{\text { mem_req_per_pulse }}  \tag{9}\\
& B_{Q E \_c a n d i d a t e \_k e y \_b i t s ~}=\text { num_det_at_Bob }=  \tag{10}\\
& \text { num_pulses_sent } * \operatorname{Pois}(X \geq 1) * \operatorname{sig}_{\text {percent }} * \eta_{\text {channel }} * \eta_{\text {Bob }} * \eta_{\text {det }}
\end{align*}
$$

Equation 11 calculates the time (in seconds) required to complete the sifting pro-
cess as a function of the time it takes to transmit required data across the classical channel and the computational time required.

$$
\begin{align*}
& T_{\text {Sift }}= \\
& \text { transmission_time }\left(\text { avg_msg_size }_{\{A B, B A\}}, \text { bandwidth, } \text { num_trans }_{\{A B, B A\}}\right)+  \tag{11}\\
& \qquad \frac{\{A, B\}_{w_{\text {orkload }}^{\text {Sift }}}}{\{A, B\}_{\text {cpu }_{\text {power }}}}
\end{align*}
$$

Equation 12 calculates the size of Alice and Bob's sifted key buffer (in bytes) and is the result of removing both the unnecessary information about each pulse and mismatched basis measurements between Bob and Alice.

$$
\begin{equation*}
A_{\text {sift } t_{u f f e r}}=B_{s_{\text {sift } t_{\text {buffer }}}}=\text { sift_eff_frac } * \frac{B_{\text {raw }_{b u f f e r}}}{\text { mem_req_pulse }} \tag{12}
\end{equation*}
$$

Equation 13 calculates the time (in seconds) required to complete Error Estimation as a function of the time it takes to transmit required data across the classical channel and the computational time required.

$$
\begin{align*}
& T_{\text {ErrEst }}= \\
& \text { transmission }_{t} \text { ime(avg_msg_size }\{A B, B A\}  \tag{13}\\
& , \text { bandwidth, } \text { num_trans }_{\{A B, B A\}}+ \\
& \qquad \frac{\{A, B\}_{\text {workload }_{\text {ErrEst }}}}{\{A, B\}_{\text {cpu }}^{\text {power }}}
\end{align*}
$$

Equation 14 and Equation 15 calculate the size of Alice and Bob's error estimated key buffer (in bytes), respectively as a function of percentage of bits that are saved multiplied by the size of the sifted key buffer.

$$
\begin{equation*}
A_{E r r E s t_{b u f f e r}}=\left(1-\text { bits_sacrificed }_{\text {pct }}\right) * A_{\text {Sift }}^{t_{b u f f e r}} \text { } \tag{14}
\end{equation*}
$$

$$
\begin{equation*}
B_{E_{r r E s t} t_{\text {uffer }}}=\left(1-\text { bits_sacrificed }_{p c t}\right) * B_{\text {Sift }_{\text {buffer }}} \tag{15}
\end{equation*}
$$

Equation 16 calculates the total time (in seconds) required to complete a round of Error Reconciliation as a function of the time it takes to complete a single block of input key multiplied by the number of total blocks in the error estimated input buffer. If the number of blocks do not divide the error estimated buffer evenly, the last block is padded in order for the algorithm to run successfully.

$$
\left.\begin{array}{l}
T_{\text {ErrRec }}=\text { ceil }\left(\frac{\{A, B\}_{\text {ErrEst }_{\text {buffer }}}}{\text { block }_{\text {size }}}\right) * \\
\text { (transmission_time }\left(\text { avg_msg_size }_{\{A B, B A\}}, \text { bandwidth, } \text { num_trans }_{\{A B, B A\}}\right)+  \tag{16}\\
\\
\frac{\{A, B\}_{\text {workload }_{\text {Err Rec }}}}{\{A, B\}_{\text {cpu }}^{\text {power }}}
\end{array}\right)
$$

Equation 17 and Equation 18 calculate the size of the error reconciled buffer (in bytes) as a function of size of the error estimated buffer and the number of bits sacrificed during all iterations of the algorithm (if any).

$$
\begin{align*}
& A_{\text {Ent Est }_{\text {buffer }}}=A_{\text {ErrRec }_{\text {buffer }}}=  \tag{17}\\
& A_{\text {ErrEstbuffer }}-(\text { num_bits_sacrificed } * \text { num_err_rec }) \\
& B_{\text {EntEst }_{\text {buffer }}}=B_{\text {ErrRec }_{\text {buffer }}}=  \tag{18}\\
& B_{\text {ErrEst }_{\text {buffer }}}-(\text { num_bits_sacrificed } * \text { num_err_rec })
\end{align*}
$$

Equation 19 calculates the total number of error reconciliation iterations as a function of the number of blocks contained in the error estimated buffer.

$$
\begin{equation*}
\text { num_err_rec }=\operatorname{ceil}\left(\frac{\{A, B\}_{E_{\text {Er Est }}^{b u f f e r}}}{}\right) \tag{19}
\end{equation*}
$$

Equation 20 calculates the time required to complete Entropy Estimation in sec-
onds as a function of the time it takes to transmit required data across the classical channel and the computational time required.

$$
\begin{align*}
& T_{\text {EntEst }}= \\
& \text { transmission_time(avg_msg_size }  \tag{20}\\
& \{A B, B A\} \\
& \left., \text { bandwidth, } \text { num_trans }_{\{A B, B A\}}\right)+ \\
& \qquad \frac{\{A, B\}_{w_{\text {wrkload }}^{\text {EntEst }}}}{\{A, B\}_{\text {cpu }_{\text {power }}}}
\end{align*}
$$

Equation 21 calculates the number of bits that can be saved during the upcoming Privacy Amplification phase as a function of the percentage of the key remaining after losses and the size of the error reconciled buffer.

$$
\begin{equation*}
N_{\text {secure }}=(1-\text { total_ent_loss_pct }) *\{A, B\}_{\text {ErrRec }_{\text {buffer }}} \tag{21}
\end{equation*}
$$

Equation 22 calculates the time (in seconds) required to complete Privacy Amplification as a function of time it takes to transmit required data across the classical channel and the computational time required.

$$
\begin{align*}
& T_{\text {PrivAmp }}= \\
& \text { transmission_time(avg_msg_size } \left.{ }_{\{A B, B A\}}, \text { bandwidth, } \text { num_trans }_{\{A B, B A\}}\right)+  \tag{22}\\
& \qquad \frac{\{A, B\}_{\text {workload }_{\text {PrivAmp }}}}{\{A, B\}_{\text {cpu }}^{\text {power }}}
\end{align*}
$$

Equation 23 shows the size (in bytes) of the privacy amplified buffer is equal to the number of bytes that can be saved as a result of entropy estimation.

$$
\begin{align*}
& A_{\text {PrivAmp }_{\text {buffer }}}=B_{\text {PrivAmp }_{\text {buffer }}}=N_{\text {secure }}=  \tag{23}\\
& \quad\left(1-{\text { total_ent_loss_pct }) *\{A, B\}_{\text {ErrRec }}^{\text {buffer }}}\right.
\end{align*}
$$

Equation 24 calculates the time (in seconds) required to complete Final Key Gen-
eration as a function of the time it takes to transmit required data across the classical channel and the computational time required.

$$
\begin{align*}
& T_{F K G}= \\
& \text { transmission_time(avg_msg_size } \left.{ }_{\{A B, B A\}}, \text { bandwidth, } \text { num_trans }_{\{A B, B A\}}\right)+  \tag{24}\\
& \frac{\{A, B\}_{w_{\text {workload }}^{F K G}}}{\{A, B\}_{\text {cpu }}^{\text {power }}}
\end{align*}
$$

Equation 25 and Equation 26 calculate the size (in bytes) of the final key buffer for Alice and Bob, respectively, as a function of the size of the privacy amplified buffer and the need to reserve bits for the authentication reservoir.

$$
\begin{gather*}
A_{F K G_{b u f f e r}}=A_{\text {PrivAmp }_{\text {buffer }}}-\text { num_auth_reservoir_bits }  \tag{25}\\
B_{F K G_{b u f f e r}}=B_{\text {PrivAmp }_{\text {buffer }}}-\text { num_auth_reservoir_bits } \tag{26}
\end{gather*}
$$

### 2.4 Implementation

Equations 1 to 26 are coupled together and implemented using Excel functions and Excel VBA. The model is split into two sheets. The first sheet, shown in Figure 13 contains inputs for all high-level system parameters.

All equations are confirmed to be accurately coded into the model. If the inputs contain a problem that must be corrected the cells will turn red to signify that. Green signifies a valid configuration. The second sheet contains the mathematical description in an Input - Output style, subdivided by the eight phases and can be seen in Figures 14 to 20.

## III. Response Surface of Model Output

### 3.1 Overview

We are interested in characterizing the quantum key distribution model output. Given the highly coupled nature of the model, the output response is hypothesized as quite complex, likely highly nonlinear. We employ response surface methods to accomplish the characterization. We consider the model a "blackbox", present inputs, and collect outputs. Inputs are listed and described in Table 5. Three outputs are collected: the number of bits in the final key, the final rate of bits processed measured in bits/sec, and total system runtime. The first two outputs matter only in terms of identifying the third, the time it will take to complete the entire quantum key exchange. Each phase takes a certain number of iterations to complete the QKD process. The total time is calculated by determining the amount of time it takes to complete an iteration, times the number of iterations added for each of the phases. The limiting factor is the time it takes to complete the process and is used as the only response variable for the purpose of the study. The desired final key bits is expected to overshadow other variables and is known to greatly affect the response. To gain a deeper understanding of the model the message size was held constant for the entirety of the study at 1 Mbit .

The first objective of the study is to determine an optimal setting of memory allocation while holding all other variables constant. The second is to characterize the relationship of the remaining inputs as related to the output. The third objective is to apply a heuristic search method to the response function to locate optimal settings to the QKD model.

Table 5. Factors and Response

| Inputs/Factors | Description |
| :---: | :---: |
| Aauth | Percent memory allocation assigned to Authentication for Alice |
| AQE | Percent memory allocation assigned to Quantum Exchange for Alice |
| Asift | Percent memory allocation assigned to Sifting for Alice |
| AErrEst | Percent memory allocation assigned to Error Estimation for Alice |
| AErrRec | Percent memory allocation assigned to Error Reconciliation for Alice |
| Aent | Percent memory allocation assigned to Entropy Estimation for Alice |
| AprivAmp | Percent memory allocation assigned to Privacy Amplification for Alice |
| AFKG | Percent memory allocation assigned to Final Key Generation for Alice |
| Bauth | Percent memory allocation assigned to Authentication for Bob |
| BQE | Percent memory allocation assigned to Quantum Exchange for Bob |
| Bsift | Percent memory allocation assigned to Sifting for Bob |
| BErrEst | Percent memory allocation assigned to Error Estimation for Bob |
| BErrRec | Percent memory allocation assigned to Error Reconciliation for Bob |
| Bent | Percent memory allocation assigned to Entropy Estimation for Bob |
| BprivAmp | Percent memory allocation assigned to Privacy Amplification for Bob |
| BFKG dist | Percent memory allocation assigned to Final Key Generation for Bob The distance between Alice and Bob, designated in model: dist_btwn_Alice_Bob |
| loss | The average amount of loss, in dB, experienced per kilometer, designated in model: loss_per_km |
| MPN | The Mean Photon Number |
| signal | The percentage of signal states present in Alice's transmission, designated in model: signal ${ }_{\text {percent }}$ |
| etadetect | The effeciency of Bob's detectors, designated in model: $\eta_{\text {detector }}$ |
| tdead | The dead time of Bob's detectors, designated in model: $\mathrm{t}_{\text {dead }}$ |
| Amem | The total amount of memory allocated to Alice for QKD, designated in model: Alice total_memory |
| Bmem | The total amount of memory allocated to Bob for QKD, designated in model: Bob $_{\text {total_memory }}$ |
| Output/Response |  |
| Runtime | Amount of time it take to complete the QKD process, designated in model: Total System Runtime |

### 3.2 Statistical Methods

Characterizing the relationship between the inputs and outputs is of interest. We apply mathematical and statistical methods to understand the nature of the relationship. We call the inputs to the "black box" factors and the output a response, $y$.

In general a response $y$ of interest is influenced by several input variables, or factors, that are controlled to levels specified by an experimental design. The response is a function of $n$ factors plus some uncontrollable noise or error term assumed to follow a normal distribution centered at zero with constant variance; this is seen in Equation 27.

$$
\begin{equation*}
y=f\left(x_{1}, x_{2}, \ldots x_{n}\right)+\epsilon \tag{27}
\end{equation*}
$$

However, because this is a deterministic computer model, there is no variability in the model. Denoting the expected response by $E(y)=f\left(x_{1}, x_{2}, \ldots, x_{n}\right)=\eta$ the surface represented by $\eta=f\left(x_{1}, x_{2}, \ldots, x_{n}\right)$ is called a response surface. This response surface characterizes the relationship between the factors and the response. The model that relates the response to the factors is estimated using least-squares multiple linear regression methods. All factors in Table 5 are continuous except for the total amount of memory allocated to Alice and Bob for QKD. Memory is inherently discrete and is determined by $2^{z}$, where z is an integer. When a design is chosen to collect the data the variables in the natural space are converted into a coded space where all factors range from -1 to 1 .

Although there is no random error in our sampling, the resulting analysis does contain an error component which is generally called the lack of fit (LOF) component. The LOF component represents all potential model terms excluded from the model.

Exclusion of a parameter assumes the parameter is insignificant and therefore equal to zero, and the estimate is noise. The LOF component is used to assess parameter significance in subsequent analyses.

### 3.3 Memory allocation: screening phase

The lack of variability in the black box model removes the need for replications. The study began with the desire to screen the variables designated to memory allocation for each of the eight phases for both Alice and Bob. The allocation of memory is defined as a percentage of the total memory. For Alice and Bob the sum of the percentage of memory allocated across each of the eight phases cannot exceed $100 \%$ of the memory available. Percentages are nonnegative and each phase must have a nonzero percentage to complete. Defining an appropriate range of values for each factor is important to ensure proper memory allocation. The high level was set to $12 \%$ and the low level was set to $5 \%$.

The relationship between the memory allocation and the response is unknown; however, knowledge of the model leads to a hypothesis that in addition to main effects, factor interactions between phases may be significant, especially given the level of coupling among the model equations. Selecting a design that identifies the main effects and two-level interactions for the 16 factors resulted in 144 runs.

The data was fit to a first order model with two-level interactions and statistically significant parameters were identified. A list of significant parameters sorted according to significance are shown in Figure 5.

The only significant parameter identified was AQE, the memory allocation assigned to Alice for quantum exchange. The distribution of responses is seen in Figure 6 and shows the negligible effect of all factors except for the significant parameter already identified. This results in Figure 6 having only three points, one point for


Figure 5. Sorted parameters for memory allocation
each level of the parameter identified (low or -1 , middle or 0 , high or 1 )


Figure 6. Memory allocation response distribution

After observing a single significant factor for memory allocation all nonsignificant factors for Alice's memory allocation were set to the low level of $5 \%$ to allow for a larger exploratory range in the significant factor for the remainder of the analysis. Factors for Bob's memory allocation remain at the midpoint.

### 3.4 Response Surface Equation

The next step is to characterize the relationship of the remaining factors found in Table 5 in relation to the response. The levels for the factors are in Table 6. The default settings are used as the center point of the design space.

Bob's memory allocation did not effect the response time. It is reasonable then to assume that the total memory available to Bob is insignificant over the range of

Table 6. Factors Levels

| Factors (units) | Low level (-1) | High level (1) |
| :--- | :--- | :--- |
| AQE $(\%)$ | 0.05 | 0.35 |
| dist $(\mathrm{km})$ | 14 | 32 |
| loss $(\mathrm{dB} / \mathrm{km})$ | 0.1 | 0.3 |
| MPN | 0.5 | 0.7 |
| signal $(\%)$ | 0.6 | 0.9 |
| etadetect | 0.05 | 0.15 |
| tdead $(\mu \mathrm{s})$ | 15 | 25 |
| Amem $(\mathrm{GB})$ | 2 | 16 |

memory considered. A quick screening test was run using all values in Table 6 that confirmed this hypothesis as well as ensure all remaining effects significantly explain variability in the response in some way. Therefore Bmem is removed as a factor in the response surface model.

Since the model response is expected to be complex no model form is assumed $a$ priori. The existence of discrete variables limits the use of some space filling designs, so a grid approach was used. The size of the grid determines the largest order of a model that can be estimated. A grid size of five levels in the seven continuous factors based on a step size of 0.5 was selected. Practically it was determined that the values for memory were $2,4,8,16$ based on current industry values for available memory. This grid permits estimation of up to a fourth order response surface model. This yielded 312,500 design points which provide a high enough resolution for the purpose of identifying a response surface. The grid was centered on the default settings. The resulting ANOVA is in Figure 7, while the actual model parameters are in Figure 8 through 11.

The model includes the significant parameters, those with an $\alpha$ value less than 0.05. The model contains polynomials to the third degree in all variables except the percentage of signal states present in Alice's transmission (signal) which is quadratic, and the dead time of Bob's detectors (tdead) which is linear. Interaction terms contain


Figure 7. ANOVA from Grid design
up to six variables in all variables except tdead. Significant interactions with $t d e a d$ are those between both the average amount of loss, in dB , experienced per km (loss) and the efficiency of Bob's detectors (etadetect), and the interaction between all three.

The coupling of equations results in a complex response surface. Figure 26 shows a three dimensional representation of the response surface in the percent memory allocated to quantum exchange $(A Q E)$ and the effeciency of Bob's detectors (etadetect). However, while the interactions are significant and included in the model, Figure 47 shows that the response is primarily linear in terms of the dead time of Bob's detectors (tdead). A complete set of three dimensional graphs are found in the appendix.

### 3.5 Response Surface Optimization

The estimated response function was optimized using a Genetic Algorithm (GA). A GA is a search procedure inspired by natural selection. Solutions to problems are considered members of a population. Each specific population member is an encoded solution (set of input values) for the model. Each member, solution, has associated with it a value equating to the strength of that member; we use the objective function value as the strength value. We then provide a biased reproduction process where


Figure 8. Parameter values part 1
the ability of a members value to reproduce is dependent upon the members' fitness. Starting with a population of solutions, better solutions create more influence on future solutions. Over a number of generations the evolution process ideally yields an optimal solution from within the population.

The response function obtained is optimized using Matlab's genetic algorithm function " $g a$ ". The inputs to the function are

1. Objective function,
2. Number of variables,
3. Upper and Lower bounds on each variable, and
4. Integer Constraints where applicable.

| $\triangle$ Parameter Estimates |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Term | Estimate | Std Error | t Ratio | Prob> $\mid$ \| $\mid$ |
| dist*loss*MPN*signal | -45.03321 | 18.42363 | -2.44 | 0.0145* |
| AQE*dist*loss*MPN*signal | -37.30989 | 26.05495 | -1.43 | 0.1522 |
| AQE*etadetect | -1207.514 | 9.211815 | -131.1 | <.0001* |
| dist*etadetect | 516.63635 | 9.211815 | 56.08 | <.0001* |
| AQE*dist*etadetect | 714.90532 | 13.02747 | 54.88 | <.0001* |
| loss*etadetect | 707.74128 | 9.211815 | 76.83 | <.0001* |
| AQE*loss*etadetect | 979.74994 | 13.02747 | 75.21 | <.0001* |
| dist*loss*etadetect | -325.44 | 13.02747 | -24.98 | <.0001* |
| AQE*dist*loss*etadetect | -366.8836 | 18.42363 | -19.91 | <.0001* |
| MPN*etadetect | -216.3122 | 9.211815 | -23.48 | <.0001* |
| AQE*MPN* ${ }^{\text {etadetect }}$ | -293.7724 | 13.02747 | -22.55 | <.0001* |
| dist*MPN*etadetect | 159.48219 | 13.02747 | 12.24 | <,0001* |
| AQE*dist*MPN*etadetect | 183.72708 | 18.42363 | 9.97 | <.0001* |
| loss*MPN*etadetect | 217.60169 | 13.02747 | 16.70 | <.0001* |
| AQE*loss*MPN*etadetect | 258.90331 | 18.42363 | 14.05 | <.0001* |
| dist*loss*MPN* ${ }^{*}$ etadetect | -86.5821 | 18.42363 | -4.70 | <.0001* |
| AQE*dist*loss*MPN*etadetect | -112.8856 | 26.05495 | -4.33 | <.0001* |
| signal*etadetect | -350.745 | 9.211815 | -38.08 | <.0001* |
| AQE*signal*etadetect | -481.3987 | 13.02747 | -36.95 | <,0001* |
| dist*signal*etadetect | 268.88449 | 13.02747 | 20.64 | <.0001* |
| AQE*dist*signal*etadetect | 304.66205 | 18.42363 | 16.54 | <.0001* |
| loss*signal*etadetect | 358.64128 | 13.02747 | 27.53 | <.0001* |
| AQE*loss*signal*etadetect | 437.80201 | 18.42363 | 23.76 | <.0001* |
| dist*loss*signal*etadetect | -144.1898 | 18.42363 | -7.83 | <,0001* |
| AQE*dist*loss*signal*etadetect | -187.1895 | 26.05495 | -7.18 | <.0001* |
| MPN*signal*etadetect | -110.9202 | 13.02747 | -8.51 | <.0001* |
| AQE*MPN*signal*etadetect | -126.0654 | 18.42363 | -6.84 | <.0001* |
| dist*MPN*signal**etadetect | 68.808832 | 18.42363 | 3.73 | 0.0002* |
|  | 74.047893 | 26.05495 | 2.84 | 0.0045* |
| loss*MPN*signal* etadetect | 101.94716 | 18.42363 | 5.53 | <.0001* |
| AQE*loss*MPN*signal*etadetect | 103.49545 | 26.05495 | 3.97 | <.0001* |
| dist*loss*MPN*signal*etadetect | -51.60618 | 26.05495 | -1.98 | 0.0476* |
| AQE*Amem | 1083.6927 | 2.37848 | 455.62 | <.0001* |
| dist*Amem | -547.7208 | 2.37848 | -230.3 | <.0001* |
| AQE*dist*Amem | -606.3855 | 3.363679 | -180.3 | <.0001* |
| loss*Amem | -741.2709 | 2.37848 | -311.7 | <,0001* |

Figure 9. Parameter values part 2

The objective function is the regression model from Figure 8 to Figure 11, with minor modifications to account for the discrete variable Amem. The values Amem can take on are $2,4,8,16$. A simple transformation is made from Amem to Amemtrans using the relationship seen in Equation 28. Applying a lower bound of 1 and an upper bound of 4 in addition to an Integer constraint on the transformed variable Amemtrans ensures the optimized solution found using GA uses one of the required discrete values in Amem.

$$
\begin{equation*}
\text { Amem }=2^{\text {Amemtrans }} \tag{28}
\end{equation*}
$$

After the transformation of Amem remaining variables and bounds are listed in Table 6. The estimated optimal settings obtained using the GA are seen in Table 7.

| $\triangle$ Parameter Estimates |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Term | Estimate | Std Error | t Ratio | Prob> $\|t\|$ |
| AQE*loss*Amem | -823.9467 | 3.363679 | -245.0 | <.0001* |
| dist*loss*Amem | 175.53144 | 3.363679 | 52.18 | <.0001* |
| AQE*dist*loss*Amem | 221.31915 | 4.756961 | 46.53 | <.0001* |
| MPN*Amem | 211.07023 | 2.37848 | 88.74 | <.0001* |
| AQE*MPN*Amem | 237.18544 | 3.363679 | 70.51 | <.0001* |
| dist*MPN*Amem | -123.2106 | 3.363679 | -36.63 | <.0001* |
| AQE*dist*MPN*Amem | -142.4849 | 4.756961 | -29.95 | <.0001* |
| loss*MPN*Amem | -167.5158 | 3.363679 | -49.80 | <.0001* |
| AQE*loss*MPN*Amem | -196.8263 | 4.756961 | -41.38 | <.0001* |
| dist*loss ${ }^{\star}$ MPN ${ }^{\star}$ Amem | 53.902772 | 4.756961 | 11.33 | <.0001* |
| AQE*dist*loss*MPN*Amem | 62.30166 | 6.727358 | 9.26 | <.0001* |
| signal*Amem | 341.04604 | 2.37848 | 143.39 | <.0001* |
| AQE*signal*Amem | 383.84663 | 3.363679 | 114.12 | <.0001* |
| dist*signal*Amem | -199.2214 | 3.363679 | -59.23 | <.0001* |
| AQE*dist*signal*Amem | -229.4363 | 4.756961 | -48.23 | <.0001* |
| loss*signal*Amem | -269.3413 | 3.363679 | -80.07 | <.0001* |
| AQE*loss*signal*Amem | -315.4336 | 4.756961 | -66.31 | <.0001* |
| dist*loss*signal*Amem | 82.838145 | 4.756961 | 17.41 | <.0001* |
| AQE*dist*loss*signal*Amem | 99.872522 | 6.727358 | 14.85 | <.0001* |
| MPN*signal*Amem | 79.15854 | 3.363679 | 23.53 | <.0001* |
| AQE*MPN*signal*Amem | 91.538475 | 4.756961 | 19.24 | <.0001* |
| dist*MPN*signal*Amem | -49.64958 | 4.756961 | -10.44 | <.0001* |
| AQE*dist*MPN*signal*Amem | -56.31946 | 6.727358 | -8.37 | <.0001* |
| loss*MPN*signal*Amem | -69.98305 | 4.756961 | -14.71 | <.0001* |
| AQE*loss*MPN*signal*Amem | -77.0888 | 6.727358 | -11.46 | <.0001* |
| dist*loss*MPN*signal*Amem | 30.109219 | 6.727358 | 4.48 | <.0001* |
| AQE*dist*loss*MPN*signal*Amem | 21.953439 | 9.513922 | 2.31 | 0.0210* |
| etadetect*Amem | 782.4619 | 2.37848 | 328.98 | <.0001* |
| AQE*etadetect*Amem | 869.15097 | 3.363679 | 258.39 | <.0001* |
| dist*etadetect*Amem | -445.7948 | 3.363679 | -132.5 | <.0001* |
| AQE* dist*etadetect*Amem | -509.6993 | 4.756961 | -107.1 | <.0001* |
| loss*etadetect*Amem | -602.4753 | 3.363679 | -179.1 | <.0001* |
|  | -699.9908 | 4.756961 | -147.2 | <.0001* |
| dist*loss*etadetect*Amem | 173.42273 | 4.756961 | 36.46 | <.0001* |
| AQE*dist*loss*etadetect*Amem | 248.24625 | 6.727358 | 36.90 | <.0001* |
| MPN*etadetect*Amem | 175.8643 | 3.363679 | 52.28 | <.0001* |
| AOE*MPN ${ }^{*}$ etadetect*Amem | 207.59432 | 4.756961 | 43.64 | $<.0001^{*}$ |

Figure 10. Parameter values part 3

Applying these settings to the Excel model results in a response value of 7749.082661.

### 3.6 SME Validation Method

The response surface characterizes model performance. Subject matter expert (SME) input is employed to determine if the results obtained using the response surface makes sense. The variables expected to have positive first order correlation (that is as the value for the variables increase the response is expected to increase) are dist, loss, tdead and Amem. The remaining variables (AQE, MPN, signal, etadetect) all are expected to produce negative first order effects. Figure 8 confirms the accurate signs for the first order effects in the model for all variables.

Observation of the surfaces in Figures 22 through 49 reveal unexpected behavior


Figure 11. Parameter values part 4
of the response due to higher order effects. In example Figure 29 shows the marginal effect of dist and loss on the response variable. The expectation here is that as both dist and loss increase so should the runtime. Figure 29 shows opposite behavior. Further, the settings expected by SMEs to produce an optimal point results in a value of 68,422 seconds indicating the existence of extreme outlier points in unexpected locations.

### 3.7 Data distribution

The distribution of Runtime can be seen in Figure 12. Roughly $80 \%$ settings produce Runtimes in hundreds as expected; however, the right tail of the distribution is very thick indicating the existence of extreme outliers that effect the model.

Figures 55 through 82 overlay the actual observed data points on the surface

Table 7. Optimal Settings

| Factors | Setting (coded space) | Setting (natural space) |
| :--- | :--- | :--- |
| AQE | 1 | $35 \%$ |
| dist | 1 | 32 km |
| loss | -1 | $0.1 \mathrm{~dB} / \mathrm{km}$ |
| MPN | 1 | 0.7 |
| signal | 1 | $90 \%$ |
| etadetect | 1 | 0.15 |
| tdead | 1 | $25 \mu \mathrm{~s}$ |
| Amem | 0.5 | 8 GB |



Figure 12. Response variable distribution
profiles. The large amount of data points create a practically significant amount of noise that make it difficult to observe a clear pattern in many figures.

### 3.8 Residual Analysis to understand data distribution

The thick right tail largely consist of outlier, or influential data points. To identify these points in the data we take the absolute value of the studentized residuals for each observation. Typically any value larger than three is considered to be an outlier. As seen in Table 8 using a residual value threshold results in 5655 outliers. Using this residual value threshold there are data points in both the left and the right tail. To

Table 8. Outlier Analysis

| Residual Value Threshold | Number of Outliers | Noticable pattern |
| :---: | :---: | :---: |
| 3 | 5655 | no data points remain where AQE |
| 4 | 2957 | values for etadetect are non-negative in coded space ( $\geq 10$ ) |
| 5 | 1702 | values for AQE are non-negative in coded space ( $\geq 20 \%$ ) |
| 6 | 967 | AQE is positive in coded space ( $\geq 27.5 \%$ ), no data points remain where Alice's memory equals 4 GB |
| 7 | 639 | values for etadetect are positive in coded space ( $\geq 12.5$ ) |
| 8 | 433 | no data points remain where Alice's memory equals 2 GB |
| 9 | 337 | no data points remain where loss is equal to $0.25 \mathrm{~dB} / \mathrm{km}$ Alice's memory equals 16 GB for all remaining points |
| 10 | 247 | values for loss are all negative in coded space ( $\leq 0.15$ ) |
| 11 | 179 | AQE equals $35 \%$ for all remaining points no data points remain where signal equals $60 \%$ |
| 12 | 133 | no new pattern noticable |
| 13 | 100 | values for dist are non-positive in coded space $(\leq 23 \mathrm{~km})$ values for signal are non-negative in coded space ( $\geq 75 \%$ ) |
| 14 | 75 | etadetect equals 0.15 for all remaining points |
| 15 | 45 | loss equals $0.1 \mathrm{~dB} / \mathrm{km}$ |

isolate only those points in the right tail we raise the residual value threshold to four, resulting in 2957 data points. To help characterize and identify the similarities in the outliers we systematically raise the residual value threshold and observe noticeable patterns. The complete results are seen in Table 8.

## IV. Conclussions

### 4.1 Summary and Conclusion

The study verified the correct coding of equations 1 through 26 into the QKD model. The analysis began with a screening experiment to determine the significant memory allocation factors for both Alice and Bob. The significant parameters from the screening experiment combined with the system level parameters seen in Table 6 were used to create a mathematical 138 parameter metamodel used to plot response surfaces used for SME validation. The response surfaces revealed unexpected behavior and the identification of extreme points which lead to an analysis of the distribution of the data and outlier analysis. Overlaying the actual data points on the surface profiles seen in Figures 55 through 82 indicate an immensely complicated surface, difficult to model.

The model was validated for data points surrounding initial settings provided by Cernera [2]; however, extreme points were observed specifically when Alice's memory was large ( 16 GB ) and the memory allocated to Quantum Exchange for Alice was large (35\%). The settings indicate an edge of the intended design range for the QKD model.

### 4.2 Future Analysis

Three approaches are recommended for future research. First: After initial screening of memory allocation to each of the eight phases for both Alice and Bob the parameters were removed from the study. A look into the relevance of the parameters at a lower percent of memory allocation will likely show significant effect on the Runtime. Second: Transforming the response variable would allow for an examination of other surfaces that may be more fitting for the model. Third: Phase specific inputs
went unexplored in this study. A study involving these inputs and the outputs for each phase may lead to identification of which phase is causing bottlenecks creating large Runtimes.

## Appendix A. Excel Model



Figure 13. Implementation of model using Excel


Figure 14. Implementation of model: Authentication Phase


Figure 15. Implementation of model: Quantum Exchange


Figure 16. Implementation of model: Sifting


Figure 17. Implementation of model: Error Estimation


Figure 18. Implementation of model: Error Reconciliation


Figure 19. Implementation of model: Entropy Estimation


Figure 20. Implementation of model: Privacy Amplification


Figure 21. Implementation of model: Final Key Generation

## Appendix B. Surface profiles

Graphics for all combinations of two variables in a 3D plot can be seen below:


Figure 22. Surface profile of AQE vs. dist

## Runtime


$\triangle$ Response Grid Slider
$\triangle$ Independent Variables


Lock Z Scale
$\triangleright$ Appearance

Figure 23. Surface profile of AQE vs. loss


Figure 24. Surface profile of AQE vs. MPN


Figure 25. Surface profile of AQE vs. signal


Figure 26. Surface profile of AQE vs. etadetect


Figure 27. Surface profile of AQE vs. tdead


Figure 28. Surface profile of AQE vs. Amem


Figure 29. Surface profile of dist vs. loss


Figure 30. Surface profile of dist vs. MPN


Figure 31. Surface profile of dist vs. signal


Figure 32. Surface profile of dist vs. etadetect

## Runtime


$\triangle$ Response Grid Slider

Lock Z Scale
$\triangle$ Appearance

Figure 33. Surface profile of dist vs. tdead


Figure 34. Surface profile of dist vs. Amem

## Runtime


$\Delta$ Response Grid Slider
$\triangle$ Independent Variables


Figure 35. Surface profile loss vs. MPN


Figure 36. Surface profile of loss vs. signal

## Runtime



Figure 37. Surface profile of loss vs. etadetect


Figure 38. Surface profile of loss vs. tdead


Figure 39. Surface profile of loss vs. Amem


Figure 40. Surface profile of MPN vs. signal


Figure 41. Surface profile of MPN vs. etadetect

## Runtime


$\triangle$ Response Grid Slider
$\triangle$ Independent Variables

|  |  | Value Grid |  |
| :---: | :---: | :---: | :---: |
| $\bigcirc$ | AQE | 0 |  |
| $\bigcirc$ | dist | 0 |  |
| $\bigcirc$ | loss | 0 |  |
| (0) | MPN | 0 | $\square$ |
| $\bigcirc$ | signal | 0 |  |
| $\bigcirc$ | etadetect | 0 |  |
| $\bigcirc$ | tdead | 0 | $\square$ |
| $\bigcirc$ | Amem | 2.5 |  |

Appearance

Figure 42. Surface profile of MPN vs. tdead


Figure 43. Surface profile of MPN vs. Amem

## Runtime


$\triangle$ Response Grid Slider
$\triangle$ Independent Variables

| X Y |  | Value Grid |  |
| :---: | :---: | :---: | :---: |
| $\bigcirc$ | AQE | 0 |  |
| $\bigcirc$ | dist | 0 |  |
| $\bigcirc$ | loss | 0 |  |
| $\bigcirc$ | MPN | 0 |  |
| (0) | signal | 0 | $\square$ |
| $\bigcirc$ | etadetect | 0 | $\square$ |
| $\bigcirc$ | tdead | 0 |  |
| $\bigcirc$ | Amem | 2.5 |  |

Lock Z Scale
Appearance

Figure 44. Surface profile of signal vs. etadetect


Figure 45. Surface profile of signal vs. tdead


Figure 46. Surface profile of signal vs. Amem


Figure 47. Surface profile of etadetect vs. tdead
Runtime

$\triangle$ Response Grid Slider
Lock Z Scale
Appearance

Figure 48. Surface profile of etadetect vs. Amem


Figure 49. Surface profile of tdead vs. Amem

## Appendix C. Residual plots

Residual analysis is conducted using the studentized residuals and can be seen in Figure 50 through Figure 54.


Figure 50. Residuals vs. Predicted


Figure 51. Residual distribution for AQE and dist


Figure 52. Residual distribution for loss and MPN


Figure 53. Residual distribution for signal and etadetect


Figure 54. Residual distribution for tdead and Amem

## Appendix D. Data overlay on Surfaces

Surface profiles with actual observed data points overlayed on surface:


Figure 55. Surface profile of AQE vs. dist with actual


Figure 56. Surface profile of AQE vs. loss with actual


Figure 57. Surface profile of AQE Vs. MPN with actual


Figure 58. Surface profile of AQE vs. signal with actual


Figure 59. Surface profile of AQE vs. etadetect with actual


Figure 60. Surface profile of AQE vs. tdead with actual


Figure 61. Surface profile of AQE vs. Amem with actual


Figure 62. Surface profile of dist vs. loss with actual


Figure 63. Surface profile of dist vs. MPN with actual


Figure 64. Surface profile of dist vs. signal with actual


Figure 65. Surface profile of dist vs. etadetect with actual


Figure 66. Surface profile of dist vs. tdead with actual


Figure 67. Surface profile of dist vs. Amem with actual


Figure 68. Surface profile loss vs. MPN with actual


Figure 69. Surface profile of loss vs. signal with actual


Figure 70. Surface profile of loss vs. etadetect with actual


Figure 71. Surface profile of loss vs. tdead with actual


Figure 72. Surface profile of loss vs. Amem with actual


Figure 73. Surface profile of MPN vs. signal with actual


Figure 74. Surface profile of MPN vs. etadetect with actual


Figure 75. Surface profile of MPN vs. tdead with actual


Figure 76. Surface profile of MPN vs. Amem with actual


Figure 77. Surface profile of signal vs. etadetect with actual


Figure 78. Surface profile of signal vs. tdead with actual


Figure 79. Surface profile of signal vs. Amem with actual


Figure 80. Surface profile of etadetect vs. tdead with actual


Figure 81. Surface profile of etadetect vs. Amem with actual


Figure 82. Surface profile of tdead vs. Amem with actual

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## 14. ABSTRACT

The need for secure communication in the presence of an adversary introduced the field of cryptology - the practice and study of techniques for secure communication. A common method to secure communication is to distribute a secret key among authorized parties so they can encrypt and decrypt messages between each other. By doing so, ideally, any messages intercepted by a third party are meaningless. An innovative technique to distribute a shared key is Quantum Key Distribution (QKD). QKD uses laws of quantum mechanics to generate and distribute such keys. The purpose of this thesis is to validate an existing mathematical model that is abstract enough to model the essential characteristics of a wide range of QKD system designs. The current model is based on a set of coupled equations. Equation coupling is high as many output variables for a specific phase are inputs for other equations. Because of this, the model output response function is complex, motivating the use of experimentation and response surface modeling to characterize and understand the relationship between inputs and outputs. The mathematical model was designed to capture the essential details associated with a wide variety of system configurations (i.e., designs). Surfaces representing the relationships between inputs and outputs are plotted and used with subject matter experts (SME's) to validate model behavior. After validation, a genetic algorithm is used to optimize the estimated surface. Our findings confirm the complexity of the model and indicate the presence of extreme outliers.
15. SUBJECT TERMS
model validation, design of experiments, response surface methodology, quantum key distribution, genetic algorithm.

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