BATHYMETRY FROM WORLDVIEW-3 SATELLITE DATA USING RADIOMETRIC BAND RATIO

CLAUDIO PARENTE*, MASSIMILIANO PEPE

Department of Sciences and Technologies, University of Naples "Parthenope", 80143, Naples, Italy

ABSTRACT. The use of optical satellite sensors allows to obtain bathymetry data on large area in a short time and in a cheap way. In addition, in particular places where it is difficult to carry out the survey by classic methods, the bathymetry from satellite data can be the only mode to obtain the depth of the backdrop. So, the aim of this research paper is to analyse the potential of the eight bands and the very high resolution of the commercial satellite WorldView-3 (WV-3) in order to obtain bathymetric data.

Using WV-3 satellite data and the Stumpf method, the paper intends to investigate the possibility of obtaining bathymetric data in a specific area where the water is not particularly clear. To achieve this goal, in Geographic Information System (GIS) environment, several algorithms have been developed.

The comparison between the results and the reference bathymetric data shows a huge potential of the WV-3 satellite data. The area of study concerns the port area of the city of Lisbon and a part of the river *Rio Tejo*, in Portugal.

KEYWORDS: bathymetry; SDB; WorldView-3; spectral bands; satellite atmospheric correction; remote sensing.

1. Introduction

Based on the statistical relationships between satellite image pixel values and field measured water depth measurements, several methods in Remote Sensing (RS) environments have been developed in order to obtain bathymetric data of a specific area of study.

Indeed, Satellite Derived Bathymetry (SDB) is one of the main areas of research in the field of the RS of the marine environment considering the numerous practical applications: monitoring underwater topography, movement of deposited sediments and production of maritime charts for navigation [1].

Over the years, different empirical models have been developed in the SDB application, largely connected to the evolution of satellite platforms [2]. In this way, several studies on the ability to estimate depth from a satellite image have been realized using Landsat TM [3], SPOT [4] and QuickBird [5] images. Most recently, DigitalGlobe's WorldView-2 satellite sensor (WV-2), allowed the estimation of water depths thanks to the ability of this sensor to acquire eight bands with a high geometric resolution. In particular, the coastal band, whose wavelength varies from 400 to 450 nm, improves the quality of the bathymetric measure [6]. Indeed, this part of the spectrum provides the deepest penetration of water. Subsequently, in August 2014, the WorldView-3 satellite was launched with a sensor on board that is able to acquire images in eight bands, in a way similar to the WV-2 satellite, but with a greater resolution in the Panchromatic (PAN) and Multispectral (MS) mode [7]. Therefore, considering the good results obtained with the WV-2 sensor, in this paper, we investigate the impacts of the high

geometric resolution obtained with this new satellite sensor (WV-3), in order to construct bathymetric maps.

The paper is organized as follows. The section entitled "Data and methods" illustrates the characteristics of the WV-3 images and the methods present in literature in order to determine the depth of water by satellite imagery. Subsequently, a suitable workflow is identified in order to obtain bathymetric data. The section "Application of the method on the area of study" explains, by a case study, the accuracy of the bathymetry obtained by WorldView-3 satellite image. Conclusions are summarized at the end of the paper.

2. Data and method

2.1. WorldView-3 data

The latest generation of commercial satellite sensors provides images with a Very High geometric Resolution (VHR), i.e., images with metric and sub-metric spatial resolution. An example of the VHR commercial satellite is the WorldView-3 (WV-3). It collects data with a nominal ground sample distance of 0.31 m (panchromatic), 1.24 m (multispectral) and 3.7 m (Shortwave Infrared — SWIR) at nadir configuration [8, 9]. However, the commercial images are resampled to 0.3 m (PAN), 1.2 m (MS) and 7.5 m (SWIR).

Regarding radiometric aspects, the WV-3 acquires 11-bit data in 9 spectral bands covering panchromatic and multispectral bands. The single-wavelength band for a PAN image is 450–900 nm while the MS images have eight wavelength bands (Figure 1): Coastal (B1:

^{*} corresponding author: claudio.parente@uniparthenope.it

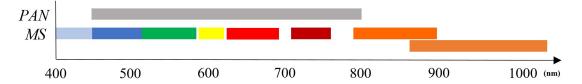


FIGURE 1. Wavelengths of PAN and MS of WV-3 satellite data in the ranges from 400 to 1040 nm

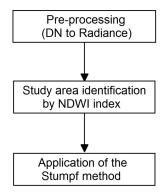


FIGURE 2. SDB workflow.

 $400-450 \,\mathrm{nm}$), Blue (B2: $450-510 \,\mathrm{nm}$), Green (B3: $510-580 \,\mathrm{nm}$), Yellow (B4: $585-625 \,\mathrm{nm}$), Red (B5: $630-690 \,\mathrm{nm}$), Red Edge ($705-745 \,\mathrm{nm}$), Near Infrared 1 (NIR1, B7: $770-895 \,\mathrm{nm}$), Near Infrared 2 (NIR2, $860-1040 \,\mathrm{nm}$).

The WV-3 data are available in different products depending on a geometry configuration, geo-referenced or not geo-referenced image, type of Digital Elevation Model (DEM) used for the geo-referencing, stereo images and presence of additional files for the implementation in a specific package software. In particular, the several satellite data available are described as follows [10]:

- Basic (1B) Imagery is corrected for radiometric distortions, internal sensor geometry, optical distortions and sensor distortions but it is neither geo-referenced nor mapped to a cartographic projection.
- Standard (2A) Imagery is radiometrically corrected, sensor corrected, and projected to a plane using the map projection and datum of the customer's choice. Standard Imagery also has a coarse DEM applied to it, which is used to rectify data in consideration of topographic relief and the reference ellipsoid. All Standard Imagery products have a uniform Ground Sample Distance (GSD) throughout the entire product.
- OrthoReady (2A) Imagery contains all the characteristics of the Standard (2A) product and it is projected to a constant base elevation, which is calculated on the average terrain elevation of the Area of interest (AOI).
- Basic (1B) Stereo Imagery contains all the characteristics of the Basic 1B Product; however, two

images are delivered with a 100% overlap over the AOI. Stereo pairs are collected on the same satellite orbit and with specific look angles in order to attain an imagery appropriate for stereo viewing. In addition to the standard metadata files of a Basic product, a *.STE file is delivered to orient the stereo pairs in photogrammetric software packages for further analysis and elevation extraction.

OrthoReady (2A) Stereo Imagery has the same physical structure as Ortho-Ready Standard Imagery products. Ortho Ready Stereo Imagery products offer a 100 % stereo coverage over the AOI. In addition to the standard metadata files of an Ortho Ready 2A product, a *.STE file is delivered to orient the stereo pairs in photogrammetric software packages for further analysis and elevation extraction.

2.2. Procedure for bathymetric data

In order to obtain the depth of the water from a satellite image, it was necessary to perform several steps. In general, the first step is to transform the Digital Number (DN) of the image in physical information using several procedures. This task is known as the "pre-processing" of the image [11, 12] and it is discussed in the next section.

After the pre-processing, the next task is the identification of the study area, or better the determination of the region with only water. This task can be realized manually or by a suitable algorithm. In this study, in order to discriminate only the water area, the NDWI (Normalized Difference Water Index) [13–15] was applied. Using VW-3 image, the index formula becomes [16]

$$NDWI = \frac{Coastal - NIR2}{Coastal + NIR2}.$$
 (1)

Lastly, in ArcGIS environment, the Stumpf [17] method was implemented. This task requires a special procedure, which involves a further workflow (widely described in the next paragraph).

So, summarizing the several steps, it is possible to build the workflow, see Figure 2.

2.3. Pre-processing satellite WV-3 data: from digital number to reflectance

The aim of the radiometric correction of space-borne imagery by optical sensors is the extraction of physical earth surface parameters [18]. In addition, many causes, such as the variability in detector response,

Band	Gain	Offset
Pan	0.923	-1.700
Coastal	0.863	-7.154
Blue	0.905	-4.189
Green	0.907	-3.287
Yellow	0.938	-1.816
Red	0.945	-1.350
Red Edge	0.980	-2.617
NIR1	0.982	-3.752
NIR2	0.954	-1.507

Table 1. Absolute radiometric Calibration Adjustment Factors for WorldView-3.

variability in electronic gain and offset, lens falloff and particulate contamination on the focal plane generate a not-uniform image in terms of raw DNs. Therefore, in order to convert the raw DNs in radiance, it is necessary to carry out more operations.

First, it is necessary to calibrate the Digital Number (DN) values by the following equation [19]:

$$L = G DN \left(\frac{a_{\rm f}}{e_{\rm b}}\right) + k,\tag{2}$$

where L — sensor radiance; G — gain; DN — digital number; $a_{\rm f}$ — abscale factor, $e_{\rm b}$ — effective bandwidth, k — offset.

The Gain and Offset are the absolute radiometric calibration band dependent adjustment factors whose values are generally reported in a specific table supplied by the imagery provider. However, it is important to emphasize that these are not necessarily static values and they are periodically revisited. In the case of WV-3 images, the Gain and Offset values are reported in the Table 1.

The effective bandwidth for each band of the WorldView-3 system is defined by the integral [20]

$$\Delta \lambda = \int_0^\infty R'(\lambda) d\lambda,\tag{3}$$

where $\Delta\lambda$ — effective bandwidth, expressed in µm, for a given band; $R'(\lambda)$ — relative spectral radiance response for a given band.

The effective WorldView-3 bandwidth for each band, extracted from the VW-3 Technical note [21], is listed in Table 2.

The conversion from radiance to reflectance can be performed by several methods [22]. A widespread method is called Second Simulation of a Satellite Signal in the Solar Spectrum (6S) [23]. This method is an advanced radiative transfer code designed to simulate the reflection of solar radiation by a coupled atmosphere-surface system for a wide range of atmospheric, spectral and geometrical conditions [24]. The formula that allows this conversion is [25–27]:

$$\varrho_{\lambda} = \frac{L_{\lambda} d^2 \pi}{E_{\lambda} \cos \theta_{\rm s}},\tag{4}$$

Band	Center	Effective
	Wavelength (nm)	Bandwidth $\Delta \lambda \; (\mu \mathrm{m})$
D.		\-\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
Pan	649.4	0.2896
Coastal	427.4	0.0405
Blue	481.9	0.0540
Green	547.1	0.0618
Yellow	604.3	0.0381
Red	660.1	0.0585
Red Edge	722.7	0.0387
NIR1	824.0	0.1004
NIR2	913.6	0.0889

Table 2. WorldView-3 Effective Bandwidths.

Band number	Band	
_	Pan	1574.41
B1	Coastal	1757.89
B2	Blue	2004.61
B3	Green	1830.18
B4	Yellow	1712.07
B5	Red	1535.33
$_{ m B6}$	Rede Edge	1348.08
B7	NIR1	1055.94
B8	NIR2	858.77

Table 3. Band-Averaged Solar Spectral Irradiance.

where L_{λ} — sensor radiance for the spectral band λ ; ϱ_{λ} — sensor reflectance for the spectral band λ ; d — Earth-Sun distance in astronomical units; E_{λ} — band-averaged solar exoatmopsheric irradiance; $\theta_{\rm s}$ — solar zenith angle.

The reflectance values range from 0 to 1 [28] and its use allows the compensation for different values of the exoatmospheric solar irradiance arising from spectral band differences and the correction for the variation in the Earth–Sun distance between the different acquisitions [29].

Regarding the band-averaged solar spectral irradiance, it can be defined as the weighted average of the peak normalized effective irradiance value over the detector bandpass as shown in the following equation [30]:

$$E_{\text{sun},\lambda \text{Band}} = \frac{\int_0^\infty E_{\text{sun}} R'(\lambda)_{\text{Band}} d\lambda}{\int_0^\infty R'(\lambda)_{\text{Band}} d\lambda}, \quad (5)$$

where $E_{\text{sun},\lambda \text{Band}}$ — band-average solar spectral irradiance for a given band; E_{sun} — solar spectral irradiance curve; $R'(\lambda)_{\text{Band}}$ — relative spectral radiance response for a given band.

The values of band-averaged solar spectral irradiance used for the Atmospheric Correction (AC) are reported in Table 3 [31].

In order to calculate the Earth-Sun distance for each satellite image, it is necessary to calculate the Julian

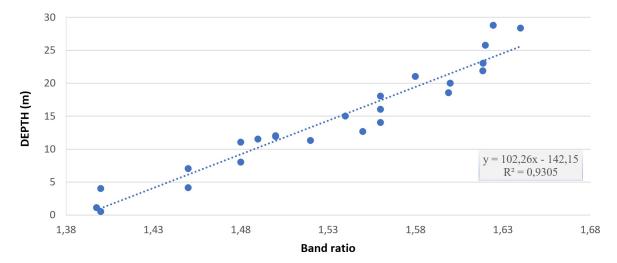


FIGURE 3. Hypothetic graph of the depth (vertical axis) respect to band ratio (horizontal axis).

Day by the acquisition time (expressed in UTM time) that is contained in the image metadata file (*.IMD extension). Once the Julian Day (JD) is calculated, the Earth-Sun distance ($d_{\rm ES}$) is obtained using the following equation:

$$d_{\rm ES} = 1.00014 - 0.0167\cos g - 0.00014\cos 2g, \quad (6)$$

where

$$g = 357.529 + 0.98560028D \tag{7}$$

and

$$D = JD - 2451545.0. (8)$$

The solar zenith angle is complementary to the sun elevation (sunEl) angle (mean value) and this latter value can be extracted from the image metadata file. Therefore, the formula for the solar zenith angle is

$$\theta_{\rm s} = 90^{\circ} - sunEl. \tag{9}$$

2.4. The Lyzenga and the Stumpf Methods

The first study on the possibility to use a satellite image in order to determine the water depth was proposed by Lyzenga. The empirical method developed by the author, in the hypothesis of water properties homogeneous and Beer's law (light decays exponentially with depth in the water column), allows to determine the water depth by a linear equation

$$Z = a_0 + a_i \varrho_i + a_j \varrho_j, \tag{10}$$

where a_0, a_i, a_j — constants of the regression (determined from linear regressions); ϱ_i, ϱ_j — transformed reflectance at a specific band.

In order to have the linearity transformation, the natural logarithm can be used to linearize the reflectance [32]:

$$X_i = \ln(n\rho_{\mathbf{w}}(\lambda_i) - n\rho_{\infty}(\lambda_i)), \tag{11}$$

where $\varrho_{\mathbf{w}}(\lambda_i)$ — water column reflectance; $\varrho_{\infty}(\lambda_i)$ — reflectance of water.

However, Lyzenga's method is inaccurate for calculating water depth since the bottom albedos varied significantly [33] and when the depth is greater than 15 meters [18]. A method able to overcome these limitations was developed by Stumpf et al. (2003) based on absorption degrees of different bands with different wavelengths. In this method, considering the ratio of reflectance bands, the depth can be obtained by the following equation:

$$Z = m_1 \frac{\ln(n\varrho_{\mathbf{w}}(\lambda_i))}{\ln(n\varrho_{\mathbf{w}}(\lambda_i))} - m_0, \tag{12}$$

where m_1 — constant to scale the ratio to depth; n — fixed constant for all areas to assume that the algorithm is positive; m_0 — offset for a depth of 0 m where Z=0; $\varrho_{\rm w}$ — reflectance of water; λ_i,λ_j — two different bands.

Using this method, a linear regression for the reflectance ratio between two bands and Ground Truth (the effective depth that can be expressed by DEM) must be developed. For example, considering a transect where the values of reflectance and real depth are known, reporting these values in a graph, it is possible to build the correlation between the parameters investigated (Figure 3).

In this way, it is possible to calculate the value of the linear regression and to analyse the quality of the linear regression. A method that allows to analyse the quality of a regression is the coefficient of determination, also called multiple correlation coefficient [34]. In the case shown in Figure 3, the high value of the coefficient of determination ($R^2 = 0.9305$) means a strong relationship between the ground truth data and the bathymetric model. The coefficient of the determination ranges from 0 to 1; if its value is equal to 1, it means that the regression line perfectly fits the data, while if its value is equal to 0, the data are not correlated.

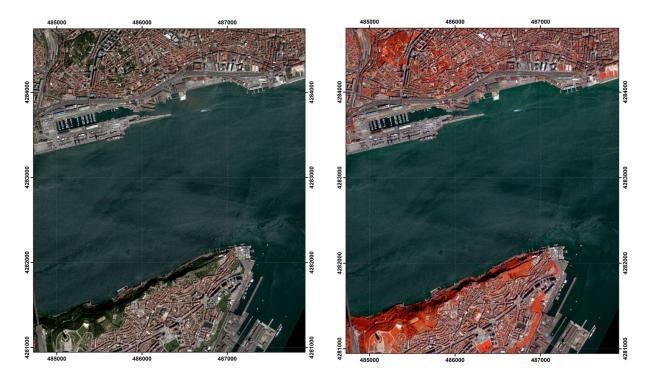


FIGURE 4. Study area: Multispectral scene of Worldview-3 in Transverse Mercator Projection (WGS 1984 UTM Zone 29N). a) RGB: 5-3-2 composite bands; b) MultiSpectral: 7-3-1 composite bands.



Figure 5. Several geometry resolutions of the same area: a) $GSD=1.2\,\mathrm{m};$ b) $GSD=5\,\mathrm{m};$ $GSD=10\,\mathrm{m};$ $GSD=30\,\mathrm{m}.$

3. Application of the method on the study area

3.1. Study area

The study area concerning the part of the river called *Rio Tejo* near Lisbon (9°09'46" N and 38°41'38" E), in the south east of Portugal (Figure 4). This area is covered by WV-3 satellite data whose dataset is freely available on the Digital Globe website. The Table 4 shows the main information contained in the image metadata file.

Beyond the potential of the new bands in recent satellite missions (Coastal, Yellow, NIR2 bands), an important role is connected to the geometric resolution. Indeed, the very high resolution allows a better detailed description of the AOI, such as the ports, piers and other infrastructures. For example, in Figure 5, it is shown how, taking into account a sample area of about $400 \times 400\,\mathrm{m}$ of the study area, the high resolution of the satellite data allows an extrapolation of depth information even in critical areas.

Feature	Attribute
Band ID	Multi
Pan-sharpening	
algorithm	None
Number rows	5274
Image descriptor	Stereo OR2A
Number columns	5217
Product level	Stereo OR2A
Product type	Stereo
Stereo Or2a DEM	
correction	Base Elevation
Terrain height	$97.80\mathrm{m}$
Generation time	2015-05-13T09:44:32Z
Mean sun elevation	52.9°
Mean collected GSD	1.271 m

Table 4. Main information contained in the *.IMD file.

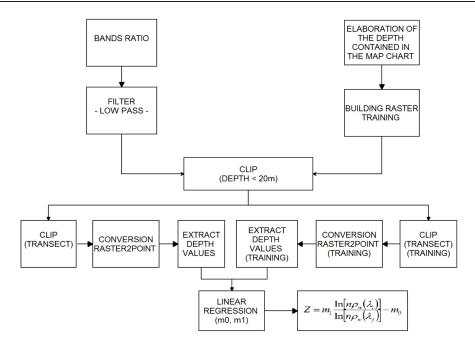


Figure 6. Workflow to extract bathymetric data.

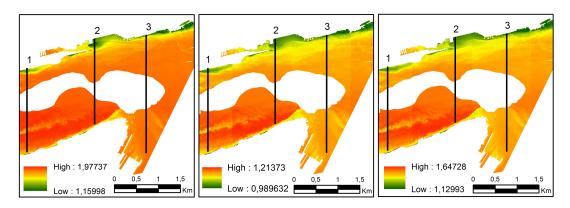


FIGURE 7. Maps of different bands ratio in green-red scale (ratio radiances): a) ratio of Coastal and Yellow bands; b) ratio of Green and Blue bands; c) ratio of Coastal and Green bands.

3.2. Application of the Stumpf method

Once the reflectance data and the region waters under investigation were identified (by NDWI index), it was possible to apply the Stumpf's method using a special procedure sketched in the Figure 6. In particular, in ArcGIS environment, several algorithms that contribute to produce bathymetric data were developed. The first operation carried out was the building of maps derived from the ratio of several bands according to the middle part of (12). In particular, three different scenarios were created:

- ratio of Coastal and Yellow bands;
- ratio of Green and Blue bands;
- ratio of Coastal and Green bands.

Subsequently, in order to reduce a local variation and remove noise, a *low pass filter* (LPF) was applied to three different maps [31]. LPF, implemented in

ArcMap software, calculates the average (mean) value for each 3×3 neighbourhood. The three images obtained in this way (Figure 7), show the band ratio values obtained in depths lower than 20 m. The three transects taken into consideration were reported (black lines) on the three maps.

Along the transects, by a clip operation, band ratio values were extracted from the three different raster files. The values of each transect were transformed in feature points and exported in Microsoft Excel data in order to find the correlation between these series data and the training depth dataset. The points used for the linear regression were extracted from nautical charts, available on the *Navionics* website. The depth of the AOI ranges from 0 to 36 m. However, the effective study area was limited to the depth less than 20 m, taking into account the experience in the literature and the indication by Digital Globe Company;

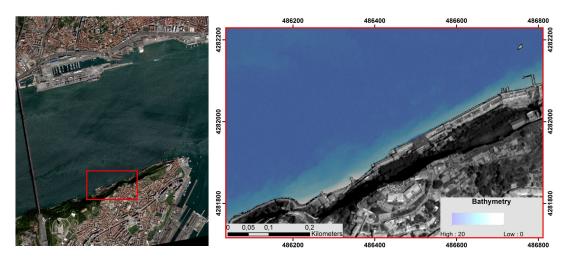


FIGURE 8. Bathymetry of a zone within in the AOI.

Ratio bands	Regression Line	
	Equation	R^2
B3 and B1	139.35x - 177.69	0.675
B3 and B2	257.01x - 275.02	0.534
B4 and B1	56.64x - 75.66	0.726

Table 5. Regression values of the Transect 1.

Ratio bands	Regression Line	
	Equation	R^2
B3 and B1	138.95x - 180.01	0.793
B3 and B2	256.63x - 277.22	0.784
B4 and B1	56.63x - 77.87	0.794

Table 6. Regression values of the Transect 2.

Ratio bands	Regression Line	
	Equation	R^2
B3 and B1	135.47x - 176.55	0.560
B3 and B2	257.68x - 260.88	0.601
B4 and B1	56.57x - 79.99	0.602

Table 7. Regression values of the Transect 3.

obviously, this limit value must be connected to the clearance of the waters [32].

By processing the bathymetric data from the nautical charts suitable for the test area, it was possible to build (in ArcGIS environment) the raster of depths. This map represents the training depths useful for the development of the procedure indicated in the previous workflow.

Comparing the values obtained by bands ratio and training reference data, it was possible to define the correlation between the series data, as shown in Tables 5–7.

The regressions obtained in the three transects

Δ Minimum (m)	-7.831
Δ Maximum (m)	7.671
Δ Average (m)	0.566
Δ Root Mean Square Error (m)	3.747

Table 8. Accuracy on the check points in the depth range 0– $20\,\mathrm{m}$.

have shown a good correlation in terms of R^2 values, especially those achieved on the transect 2. Also, using the equation of the last line in Table 6 (Z=56.63x-77.87), the bathymetry from the satellite data was extracted. In Figure 8, the values of depth along a part of the AOI in the range of depth from 0 to 20 m is showed.

In order to estimate the accuracy of the method and procedure tested, the difference (Δ) between the modelled depth $(Z_{\rm est})$ and field-measured depth $(Z_{\rm ref})$ was calculated. The reference points were obtained using the SONAR (SOund NAvigation and Ranging) data. In particular, 47 check points distributed evenly in the area under the investigation were taken in consideration. The $Z_{\rm est}$ values were extracted from the bathymetric data generated by the Stumpf method. Therefore, in relation to the difference values (Δ) , the statistic parameters (minimum, maximum, average and root mean square error) were calculated (Table 8).

4. Conclusions

The Stumpf method is an efficient tool to extract bathymetric data from WV-3 satellite imagery. Indeed, thanks to the ability of the WV-3 sensor to capture in the Coastal and Yellow bands, it was possible to achieve the depth of the bottom with a greater accuracy compared to those obtainable with other bands. Indeed, as can be seen from Tables 5–7, the best result in term of \mathbb{R}^2 has been obtained by the ratio of these bands. However, the Stumpf method shows some limits, such as the limit of the depth and the needs to know a transect of the real data. In the

first case, the limit of the depth cannot be fixed a priori, but it must be determined by several simulations in different transects. In this way, it is possible to observe the correlation of the ratio bands and true DEM varying the depth. In the second case, the need to know a transect of the real data leads to carrying out a survey with another method, such as SONAR, Airborne Hydrographic Laser Scanner (AHLS), Global Navigation Satellite System (GNSS) or other techniques. This task could lead to further errors in the measurement of the depth, especially if these data are not acquired correctly.

In addition, the presence of elements that alter the measurement derived by satellite optical images, such as boats, ships and waves, involves an error in the measurement of the depth. Indeed, as shown in Tables 5–7, we have obtained different values of the linear regression and, consequently, different values of accuracy. This means that the transect must be chosen carefully in order to obtain realistic values of the depth.

Lastly, concerning the accuracy on the check points in the depth range 0–20 m (see Table 8), the value of the RMSE is few meters. However, using the band ratio methods, it is possible to carry out the bathymetry data on a large area, in less time and in a cheaper way compared to other bathymetric technologies.

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