



UNIVERSITAT POLITÈCNICA DE CATALUNYA
BARCELONATECH

Escola Superior d'Enginyeries Industrial,
Aeroespacial i Audiovisual de Terrassa

APÉNDICES

TÍTULO DEL TFG: Estudio y diseño de dos placas de intercambio de datos de inclinación y posición entre dos cubesats

TITULACIÓN: Grado en Ingeniería en Tecnologías Aeroespaciales

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APÉNDICE A. CÓDIGOS ARDUINO

Sensores.ino

```
1 /*JUAN PALOMARES MOYANO - 2019*/
2
3 /*~~~~~*/
4 /*~~~~~LIBRERIAS~~~~~*/
5 /*~~~~~*/
6
7 //Conexionados UART e I2C
8 #include "Wire.h"
9 #include "SoftwareSerial.h"
10
11 //IMU
12 #include "MPU6050_6Axis_MotionApps20.h" //Mediante esta biblioteca se pueden obtener
    datos del DMP (Digital Motion Processor) de la IMU
13 #include "I2Cdev.h" //Mediante esta biblioteca se pueden obtener datos del DMP de la IMU
14 #include "helper_3dmath.h" //Mediante esta biblioteca se pueden realizar operaciones de
    cuaterniones
15
16 //GPS
17 #include "NMEAGPS.h"
18
19 /*~~~~~*/
20 /*~~~~DEFINICION DE VARIABLES,~~~~*/
21 /*~~~~OBJETOS Y CONSTANTES~~~~*/
22 /*~~~~~*/
23
24 const float pi = 3.141592653;
25
26 //IMU
27 const int mpuAddress = 0x68; // Se define la direccion de la IMU, puede ser 0x68 o 0x69
28 MPU6050 mpu(mpuAddress); //Se crea un objeto MPU6050 para poder extraer datos de la DMP
29 int fifoCount = 0, packetSize; //Se crea un contador de valores en el FIFO de la MPU y
    el tamaño del paquete que obtendremos
30 byte fifoBuffer[42]; //Se crea el buffer que se utilizara para obtener los datos roll,
    pitch y yaw.
31 float roll=0, pitch=0, yaw=0, sqx, sqy, sqz, sqw, test; //Se crea tanto las variables de
    roll, pitch y yaw como las variables "float"
32
    //intermedias necesarias para
    obtenerlas
33 Quaternion q; //Se crea el cuaternion necesario para obtener los valores de pitch, yaw y
    roll
34
35 //GPS
36 NMEAGPS GPSobject; //Se define un objeto NMEAGPS para poder acceder a los datos del GPS
37 gps_fix GPSdata; //Se define el "struct" donde se guardaran los datos del GPS
38 #define GPSSerial Serial //Como los datos del GPS se obtendran mediante el serial, se
    renombra el serial.
39 float LatLon[2],Vel,Alt,Sat; //Se definen las variables float donde se guardaran los
    datos obtenidos de GPSdata.
40
41 //Bluetooth
42 const int tx = 4; //Se define el pin digital 4 como el TX del Arduino en la conexion
    UART con el modulo Bluetooth
43 const int rx = 3; //Se define el pin digital 3 como el RX del Arduino en la conexion
    UART con el modulo Bluetooth
44 SoftwareSerial BT(rx, tx); //Se crea el puerto serie mediante software que utilizara el
    modulo Bluetooth para conectarse con el Arduino
45
46 //RADIO
47 //Se crea una union para pasar los datos "float" a "array de bytes" y asi poderlos
    enviar por transmision de radio
48 union {
49     byte array[4];
50     float FloatNumber;
51 } FloatByteTX;
52 //Se crea una union para pasar los datos provenientes del buffer de recepcion ("array de
    bytes") de la radio a float
53 union {
```

```

54  byte array[4];
55  float FloatNumber;
56 } FloatByteRX;
57 byte bufferRX[60], bufferTX[60];
58 float DatosOtroSat[8]; //Se define un array con todos los datos que se obtendran del
    otro satellite.
59
60
61 /*~~~~~*/
62 /*~~~~~SETUP~~~~~*/
63 /*~~~~~*/
64
65 void setup()
66 {
67
68     //PUERTOS SERIE
69     BT.begin(115200); //Se inicializa el puerto serie del bluetooth
70     while (!BT); //Se espera hasta que el puerto del Bluetooth esta inicializado
71     GPSSerial.begin(9600); //Se inicializa el puerto serie del GPS
72     while (!GPSSerial); //Se espera hasta que el puerto del GPS esta inicializado
73     Wire.begin(); //Se inicializa la libreria Wire.h
74
75     //IMU
76     mpu.initialize(); //Inicializacion de la imu
77     mpu.dmpInitialize(); //Inicializacion del DMP
78     mpu.setDMPEntered(true); //Habilitacion del DMP
79     packetSize = mpu.dmpGetFIFOPacketSize(); //Se obtiene el tamaño del paquete que
        obtendremos del DMP (42)
80
81     //Se introducen los offsets calculados mediante MPU6050_calibration
82     mpu.setXAccelOffset(-2538);
83     mpu.setYAccelOffset(-1997);
84     mpu.setZAccelOffset(1888);
85     mpu.setXGyroOffset(95);
86     mpu.setYGyroOffset(34);
87     mpu.setZGyroOffset(-45);
88
89     //Se define el cuaternion inicial de actitud
90     q.w = 1;
91     q.x = 0;
92     q.y = 0;
93     q.z = 0;
94
95     delay(100); //Se da un margen de tiempo para que todos los procesos se completen
96 }
97
98 /*~~~~~*/
99 /*~~~~~LOOP~~~~~*/
100 /*~~~~~*/
101
102 void loop()
103 {
104     IMU();
105     GPS();
106     RadioTX();
107     RadioRX();
108     Printer();
109     delay(10); //Tiempo para relajar las conexiones entre componentes
110 }

```

01_IMU.ino

```

1  /* ESTA FUNCION DEVUELVE LOS DATOS QUE SE QUIEREN OBTENER DEL MPU6050 (PITCH, YAW Y ROLL
    )*/
2  void IMU() {
3      fifoCount = mpu.getFIFOCount(); //Se obtiene el numero de bytes del DMP
4      if (fifoCount >= 42) { //Si el numero de datos en el DMP es mayor a 42 bytes (mayor
        que el packetSize)
5          mpu.resetFIFO(); //Se resetea el FIFO
6          fifoCount = mpu.getFIFOCount(); //Se vuelven a obtener el numero de bytes en el FIFO
            del DMP
7      }
8      while (fifoCount < packetSize) { //Mientras el numero de datos es menor al paquete

```

```

9     fifoCount = mpu.getFIFOCount(); //Se vuelven a obtener el numero de bytes en el FIFO
      del DMP
10     delay(1); //El delay es necesario para controlar el fifoCount.
11     if (fifoCount > packetSize) { //Si el numero de datos en el DMP es mayor a 42 bytes
12         //(mayor que el packetSize)
13         mpu.resetFIFO(); //Se resetea el FIFO
14         fifoCount = mpu.getFIFOCount(); //Se vuelven a obtener el numero de bytes en el
      FIFO del DMP
15     }
16 }
17 fifoCount = fifoCount - packetSize; //Se resta al fifoCount el packetSize (el
      resultado deberia
18                                     //ser siempre 0)
19 mpu.getFIFOBytes(fifoBuffer, packetSize); //Se obtienen los datos del sensor en forma
      de bytes
20 mpu.dmpGetQuaternion(&q, fifoBuffer); //Se obtiene el cuaternion de actitud mediante
      el DMP
21 QuatToEuler(q, yaw, pitch, roll); //Se hace el paso del cuaternion de actitud a los
      angulos de Euler
22 }

```

02_QUAT_TO_EULER.ino

```

1 /* ESTA FUNCION DEVUELVE LOS DATOS QUE SE QUIEREN OBTENER DEL MPU6050 (PITCH, YAW Y ROLL
   ) UNA VEZ SE
2 LE HAN DADO EL VALOR DEL CUATERNION DE ACTITUD*/
3 void QuatToEuler(Quaternion q, float &yaw, float &pitch, float &roll) {
4     //El proceso que seguidamente se muestra es completamente algebraico,
5     //en la memoria del trabajo se encuentra explicado el proceso.
6     test = q.x * q.z - q.w * q.y;
7     sqx = q.x * q.x;
8     sqy = q.y * q.y;
9     sqz = q.z * q.z;
10    sqw = q.w * q.w;
11    roll = (180 / pi) * atan2(2 * q.y * q.z + 2 * q.w * q.x, sqz - sqy - sqx + sqw);
12    pitch = -(180 / pi) * asin(2 * test);
13    yaw = (180 / pi) * atan2(2 * q.x * q.y + 2 * q.w * q.z, sqx + sqw - sqz - sqy);
14    //Se asegura que en caso de gimbal lock, el resultado este definido
15    if (pitch >= 89.5) {
16        pitch = 90;
17        yaw = (180 / pi) * 2 * atan2(q.z, q.w);
18        roll = 0;
19    } else if (pitch <= -89.5) {
20        pitch = -90;
21        yaw = (180 / pi) * 2 * atan2(q.z, q.w);
22        roll = 0;
23    }
24 }

```

03_GPS.ino

```

1 /* ESTA FUNCION DEVUELVE LOS DATOS QUE SE QUIEREN OBTENER DEL GPS (LAT. LON. VELOCIDAD,
   ALTITUD Y NUMERO DE SATELITES DE LOS QUE SE OBTIENEN DATOS)*/
2 void GPS() {
3     if (GPSObject.available(GPSerial)) { //Si hay valores para leer en el puerto serie del
      GPS
4         GPSdata = GPSObject.read(); //Se leen los valores en el puerto serie del GPS
5         //Se guardan los datos del struct que devuelve el GPS a "floats" manejables
6         Sat=GPSdata.satellites;
7         LatLon[0]=GPSdata.latitude();
8         LatLon[1]=GPSdata.longitude();
9         Vel=GPSdata.speed_mph()* 0.44704; //Conversion de "mph" a "m/s"
10        Alt=GPSdata.altitude()* 0.3048; //Conversion de "ft" a "m"
11    }
12 }

```

04_RADIO_TX.ino

```

1 /* ESTA FUNCION CODIFICA Y ENVIA LOS DATOS QUE SE QUIEREN ENVIAR POR ANTENA AL ARDUINO
   ESCLAVO*/
2
3 void RadioTX() {
4     int j = 0; //Se inicializa un contador para que el buffer no se vaya sobrescribiendo
      conforme se codifican nuevos valores

```

```

5 //Codificacion del "roll"
6 FloatByteTX.FloatNumber = roll; //El valor float de la union de transmision ahora sera
   el "roll"
7 for (int i = 0; i < sizeof(float); i++) { //Se guardan todos los bytes que codifican
   el "roll" en el buffer de transmision
8     bufferTX[j] = (FloatByteTX.array[i]); //Se escriben los bytes que codifican el "roll"
   " en el buffer de transmision
9     j += 1; //El siguiente byte se guardara en la siguiente posicion del "array" del "
       bufferTX"
10 }
11
12 //Codificacion del "pitch"
13 FloatByteTX.FloatNumber = pitch;
14 for (int i = 0; i < sizeof(float); i++) {
15     bufferTX[j] = (FloatByteTX.array[i]);
16     j += 1;
17 }
18
19 //Codificacion del "yaw"
20 FloatByteTX.FloatNumber = yaw;
21 for (int i = 0; i < sizeof(float); i++) {
22     bufferTX[j] = (FloatByteTX.array[i]);
23     j += 1;
24 }
25
26 //Codificacion del numero de satelites que aportan datos al modulo GPS
27 FloatByteTX.FloatNumber = float(Sat);
28 for (int i = 0; i < sizeof(float); i++) {
29     bufferTX[j] = (FloatByteTX.array[i]);
30     j += 1;
31 }
32
33 //Codificacion de la latitud
34 FloatByteTX.FloatNumber = LatLon[0];
35 for (int i = 0; i < sizeof(float); i++) {
36     bufferTX[j] = (FloatByteTX.array[i]);
37     j += 1;
38 }
39
40 //Codificacion de la longitud
41 FloatByteTX.FloatNumber = LatLon[1];
42 for (int i = 0; i < sizeof(float); i++) {
43     bufferTX[j] = (FloatByteTX.array[i]);
44     j += 1;
45 }
46
47 //Codificacion de la velocidad
48 FloatByteTX.FloatNumber = Vel;
49 for (int i = 0; i < sizeof(float); i++) {
50     bufferTX[j] = (FloatByteTX.array[i]);
51     j += 1;
52 }
53
54 //Codificacion de la altitud
55 FloatByteTX.FloatNumber = Alt;
56 for (int i = 0; i < sizeof(float); i++) {
57     bufferTX[j] = (FloatByteTX.array[i]);
58     j += 1;
59 }
60
61 //Transmision de los datos al Arduino esclavo
62 Wire.beginTransmission (8); //Inicio de la transmision con el Arduino esclavo con
   direccion 0x08
63 for (int i = 0; i < j; i++) { //Este for recorre todo el buffer de transmision desde
   la primera posicion hasta la ultima con valor
64     Wire.write(bufferTX[i]); //Se envia el byte en cuestion
65 }
66 Wire.endTransmission (); //Finalizacion de la transmision
67 }

```

05_RADIO_RX.ino

```

1 /* ESTA FUNCION RECIBE Y DECODIFICA LOS DATOS QUE SE HAN ENVIADO POR ANTENA AL ARDUINO

```

```

    ESCLAVO*/
2 void RadioRX(){
3   Wire.requestFrom(8, 32);    //Se piden 32 bytes al Arduino esclavo con direccion 0x08
4   int i = 0; //contador para cada byte que llega
5   while (Wire.available()) { //Este while acaba cuando se acaban los datos a recibir.
6     bufferRX[i] = Wire.read(); //Los bytes que se obtienen se guardan en el buffer de
        recepcion
7     i = i + 1;
8   }
9   //Decodificacion de los datos recibidos
10  for (int j = 0; j < 8; j++) { //Mediante este "for" se reciben los 8 "floats" que se
        esperan obtener
11    for (int i = 0; i < sizeof(float); i++) {
12      FloatByteRX.array[i] = bufferRX[i + j * 4]; //Los 4 bytes que representan 1 float
        se guardan en la union de recepcion
13    }
14    DatosOtroSat[j] = FloatByteRX.FloatNumber; //Se convierten los 4 bytes a "float" y
        se guarda el valor
15  }
16 }

```

06_PRINTER.ino

```

1 /* ESTA FUNCION IMPRIME LOS VALORES FINALES EN EL PUERTO SERIE DEL BLUETOOTH CON FORMATO
    APTO PARA PROCESSING*/
2 void Printer() {
3   //Datos de la IMU
4   BT.print(roll);
5   BT.print(",");
6   BT.print(pitch);
7   BT.print(",");
8   BT.print(yaw);
9   BT.print(",");
10  //Datos del GPS
11  BT.print(Sat);
12  BT.print(",");
13  BT.print(LatLon[0],6);
14  BT.print(",");
15  BT.print(LatLon[1],6);
16  BT.print(",");
17  BT.print(Vel);
18  BT.print(",");
19  BT.print(Alt);
20  BT.print(",");
21  //Datos del otro cubesat
22  for(int i=0;i<8;i++){
23    if(i==4 || i==5){
24      BT.print(DatosOtroSat[i],6);
25      BT.print(",");
26    }else{
27      BT.print(DatosOtroSat[i]);
28      BT.print(",");
29    }
30  }
31  BT.print("\n");
32 }

```

Antena.ino

```

1 /*JUAN PALOMARES MOYANO - 2019*/
2
3 /*~~~~~*/
4 /*~~~~~LIBRERIAS~~~~~*/
5 /*~~~~~*/
6
7 //Radio
8 #include <cc1100_arduino.h>
9 #include <EnableInterrupt.h>
10
11 //Conexionado I2C con el Arduino maestro
12 #include <Wire.h>
13
14

```

```

15 /*~~~~~*/
16 /*~~~~DEFINICION DE VARIABLES~~~~*/
17 /*~~~~~Y CONSTANTES~~~~~*/
18 /*~~~~~*/
19
20 CC1100 cc1100; //Se define una variable de la clase CC1101 para poder recibir y enviar
    informacion
21 byte Tx_fifo[FIFOBUFFER]={}, Rx_fifo[FIFOBUFFER]={}; //Se definen los buffers de
    transmision y recepcion y se inicializan con 0 en cada componente
22 byte My_addr, Rx_addr, Pktlen; //Se definen las variables de transmision.
23                                     //Se define la direccion de la propia antena, la de la
    antena receptora
24                                     //y la longitud del paquete de informacion.
25 byte rx_addr, sender, lqi, pktlen; //Se definen las variables de recepcion.
26                                     //Se define la direccion de la antena receptora (que
    //debera ser la misma que "My_addr"), la direccion de
27                                     //la antena emisora , la calidad de la senal y la
    longitud del paquete.
28
29 int8_t rssi_dbm; //Se define el indicador de fuerza de la senal recibida.
30 volatile uint8_t cc1101_packet_available; //Se define la variable que indicara si
    existen datos recibidos legibles.
31
32 /*~~~~~*/
33 /*~~~~~SETUP~~~~~*/
34 /*~~~~~*/
35
36 void setup()
37 {
38
39     Serial.begin(115200); //Se inicializa el puerto serie con el ordenador
40     while(!Serial); //Se espera hasta que el puerto serie esta inicializado
41     Wire.begin(8); //Se inicia la libreria Wire.h. Se define el actual Arduino como el
    esclavo con
42                                     //direccion 0x08.
43     Wire.onRequest(requestEvent); //Cuando el maestro le pida datos a este Arduino,
    saltara la funcion
44                                     //"requestEvent"
45     Wire.onReceive(receiveEvent); //Cuando el maestro le de datos a este Arduino, saltara
    la funcion "receiveEvent"
46
47     // init CC1101 RF-module and get My_address from EEPROM
48     cc1100.begin(My_addr); //Inicializacion de la radio
49
50     cc1100.sleep(); //Se deja en reposo la radio
51     cc1100.set_mode(0x04); //Se escoge la modulacion: mode 1 =
    GFSK_1_2_kb;
52                                     //2 = GFSK_38_4_kb; 3 = GFSK_100_kb; 4 =
    MSK_250_kb;
53                                     //5 = MSK_500_kb; 6 = OOK_4_8_kb
54     cc1100.set_ISM(0x02); //Se escoge la frecuencia: 1=315MHz; 2=433MHz
    ; 3=868MHz;
55                                     //4=915MHz
56     cc1100.set_channel(0x01); //Se escoge el canal de comunicacion
57     cc1100.set_output_power_level(0); //Se escoge la potencia del amplificador de
    transmision
58     cc1100.set_myaddr(0x03); //Se define la propia direccion de la antena
59
60     cc1100.spi_write_register(IOCFG2, 0x06); //Se define la antena en modo de deteccion
    sincrona
61     //cc1100.set_modulation_type(7); //Se puede definir un segundo modo de
    modulacion
62                                     //FSK=0; GFSK=1; ASK/OOK=3; 4-FSK=4; MSK=7
63     //cc1100.set_datarate(0x8b, 0xf8, 0x44); //Se pueden definir los parametros de "
    datarate"
64
65
66     //cc1100.show_main_settings(); //Muestra mensajes de debug
67     //cc1100.show_register_settings(); //Muestra los valores de registro actuales
    del CC1101
68     cc1100.receive(); //Se activa el modo recepcion.
69
70
71     enableInterrupt(GD02, rf_available_int, RISING); //Se crea una interrupcion que se

```



```

    activara cuando                                //llegue un dato a la antena
72
73
74
75
76 }
77
78 /*~~~~~*/
79 /*~~~~~LOOP~~~~~*/
80 /*~~~~~*/
81
82 void loop()
83 {
84     Rx_addr = 0x01;                                //Se define la direccion
        del receptor
85     Pktlen = 0x23;                                //Se define la longitud
        del paquete a enviar
86     detachPinChangeInterrupt(GD02);                //Se deshabilitan cambios
        en el pin de interrupcion GD02
87     ccl100.sent_packet(My_addr, Rx_addr, Tx_fifo, Pktlen, 40); //Se envia el paquete de
        informacion. Se recibe un ACK.
88     attachPinChangeInterrupt(GD02, rf_available_int, RISING); //Se habilitan cambios en
        el pin de interrupcion GD02
89     delay(300);
90 }
91
92
93 /*~~~~~*/
94 /*~~Interrupcion de recepcion~~*/
95 /*~~~~~*/
96
97 void rf_available_int(void)
98 {
99     disableInterrupt(GD02); //Se deshabilitan interrupciones
100     if (ccl100.packet_available() == TRUE) {
101         if(ccl100.get_payload(Rx_fifo, pktlen, rx_addr, sender, rssi_dbm, lqi) == TRUE) //Si
            llegan datos legibles, se guardan
102         {
103             ccl101_packet_available = TRUE; //Se indican que los datos eran legibles
104         }
105         else
106         {
107             ccl101_packet_available = FALSE; //Se indica que los datos estaban corruptos
108         }
109     }
110     enableInterrupt(GD02, rf_available_int, RISING); //Se habilitan interrupciones
111 }
112
113 /*~~~~~*/
114 /*~~Comunicacion con maestro~~*/
115 /*~~~~~*/
116
117 void requestEvent() {
118     for (int i = 0; i < 32; i++) { //Se esperan recibir 32 bytes (8 "floats") del otro
        cubesat
119         Wire.write(Rx_fifo[3 + i]); //Se envian los datos del buffer de recepcion que
            contienen los datos
120                                     //del otro cubesat.
121     }
122 }
123
124 void receiveEvent(int howMany)
125 {
126     for (int i = 0; i < howMany; i++) { //Hasta que se ha leido el ultimo dato enviado
127         Tx_fifo[3 + i] = Wire.read(); //Se leen todos los datos que ha enviado el Arduino
            maestro
128     }
129 }

```

MPU6050_calibration.ino

```

1 // Arduino sketch that returns calibration offsets for MPU6050 // Version 1.1 (31th
    January 2014)

```

```

2 // Done by Luis Rodenas <luisrodenaslorda@gmail.com>
3 // Based on the I2Cdev library and previous work by Jeff Rowberg <jeff@rowberg.net>
4 // Updates (of the library) should (hopefully) always be available at https://github.com
    /jrowberg/i2cdevlib
5
6 // These offsets were meant to calibrate MPU6050's internal DMP, but can be also useful
    for reading sensors.
7 // The effect of temperature has not been taken into account so I can't promise that it
    will work if you
8 // calibrate indoors and then use it outdoors. Best is to calibrate and use at the same
    room temperature.
9
10 /* ===== LICENSE =====
11 I2Cdev device library code is placed under the MIT license
12 Copyright (c) 2011 Jeff Rowberg
13
14 Permission is hereby granted, free of charge, to any person obtaining a copy
15 of this software and associated documentation files (the "Software"), to deal
16 in the Software without restriction, including without limitation the rights
17 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
18 copies of the Software, and to permit persons to whom the Software is
19 furnished to do so, subject to the following conditions:
20
21 The above copyright notice and this permission notice shall be included in
22 all copies or substantial portions of the Software.
23
24 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
25 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
26 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
27 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
28 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
29 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN
30 THE SOFTWARE.
31 =====
32 */
33
34 // I2Cdev and MPU6050 must be installed as libraries
35 #include "I2Cdev.h"
36 #include "MPU6050.h"
37 #include "Wire.h"
38
39 ////////////////////////////////////////////////// CONFIGURATION //////////////////////////////////////////
40 //Change this 3 variables if you want to fine tune the sketch to your needs.
41 int buffersize=1000; //Amount of readings used to average, make it higher to get
    more precision but sketch will be slower (default:1000)
42 int acel_deadzone=8; //Accelerometer error allowed, make it lower to get more
    precision, but sketch may not converge (default:8)
43 int giro_deadzone=1; //Giro error allowed, make it lower to get more precision, but
    sketch may not converge (default:1)
44
45 // default I2C address is 0x68
46 // specific I2C addresses may be passed as a parameter here
47 // AD0 low = 0x68 (default for InvenSense evaluation board)
48 // AD0 high = 0x69
49 //MPU6050 accelgyro;
50 MPU6050 accelgyro(0x68); // <-- use for AD0 high
51
52 int16_t ax, ay, az, gx, gy, gz;
53
54 int mean_ax, mean_ay, mean_az, mean_gx, mean_gy, mean_gz, state=0;
55 int ax_offset, ay_offset, az_offset, gx_offset, gy_offset, gz_offset;
56
57 ////////////////////////////////////////////////// SETUP //////////////////////////////////////////
58 void setup() {
59     // join I2C bus (I2Cdev library doesn't do this automatically)
60     Wire.begin();
61     // COMMENT NEXT LINE IF YOU ARE USING ARDUINO DUE
62     TWBR = 24; // 400kHz I2C clock (200kHz if CPU is 8MHz). Leonardo measured 250kHz.
63
64     // initialize serial communication
65     Serial.begin(115200);
66
67     // initialize device

```

```

68 accelgyro.initialize();
69
70 // wait for ready
71 while (Serial.available() && Serial.read()); // empty buffer
72 while (!Serial.available()){
73     Serial.println(F("Send_any_character_to_start_sketch.\n"));
74     delay(1500);
75 }
76 while (Serial.available() && Serial.read()); // empty buffer again
77
78 // start message
79 Serial.println("\nMPU6050_Calibration_Sketch");
80 delay(2000);
81 Serial.println("\nYour MPU6050 should be placed in horizontal position, with package_
    letters_facing_up.\nDon't touch it until you see a finish message.\n");
82 delay(3000);
83 // verify connection
84 Serial.println(accelgyro.testConnection() ? "MPU6050_connection_successful" : "MPU6050
    _connection_failed");
85 delay(1000);
86 // reset offsets
87 accelgyro.setXAccelOffset(0);
88 accelgyro.setYAccelOffset(0);
89 accelgyro.setZAccelOffset(0);
90 accelgyro.setXGyroOffset(0);
91 accelgyro.setYGyroOffset(0);
92 accelgyro.setZGyroOffset(0);
93 }
94
95 ////////////////////////////////////////////////// LOOP ///////////////////////////////////
96 void loop() {
97     if (state==0){
98         Serial.println("\nReading_sensors_for_first_time...");
99         meansensors();
100         state++;
101         delay(1000);
102     }
103
104     if (state==1) {
105         Serial.println("\nCalculating_offsets...");
106         calibration();
107         state++;
108         delay(1000);
109     }
110
111     if (state==2) {
112         meansensors();
113         Serial.println("\nFINISHED!");
114         Serial.print("\nSensor_readings_with_offsets:\t");
115         Serial.print(mean_ax);
116         Serial.print("\t");
117         Serial.print(mean_ay);
118         Serial.print("\t");
119         Serial.print(mean_az);
120         Serial.print("\t");
121         Serial.print(mean_gx);
122         Serial.print("\t");
123         Serial.print(mean_gy);
124         Serial.print("\t");
125         Serial.println(mean_gz);
126         Serial.print("Your_offsets:\t");
127         Serial.print(ax_offset);
128         Serial.print("\t");
129         Serial.print(ay_offset);
130         Serial.print("\t");
131         Serial.print(az_offset);
132         Serial.print("\t");
133         Serial.print(gx_offset);
134         Serial.print("\t");
135         Serial.print(gy_offset);
136         Serial.print("\t");
137         Serial.println(gz_offset);
138         Serial.println("\nData_is_printed_as:_acelX_acelY_acelZ_giroX_giroY_giroZ");

```

```

139     Serial.println("Check_that_your_sensor_readings_are_close_to_0_0_16384_0_0_0");
140     Serial.println("If_calibration_was_succesful_write_down_your_offsets_so_you_can_set_
        them_in_your_projects_using_something_similar_to_mpu.setXAccelOffset(youroffset)
        ");
141     while (1);
142 }
143 }
144
145 ///////////////////////////////////////////////////  FUNCTIONS  ///////////////////////////////////
146 void meansensors() {
147     long i=0, buff_ax=0, buff_ay=0, buff_az=0, buff_gx=0, buff_gy=0, buff_gz=0;
148
149     while (i<(buffersize+101)) {
150         // read raw accel/gyro measurements from device
151         accelgyro.getMotion6(&ax, &ay, &az, &gx, &gy, &gz);
152
153         if (i>100 && i<=(buffersize+100)) { //First 100 measures are discarded
154             buff_ax=buff_ax+ax;
155             buff_ay=buff_ay+ay;
156             buff_az=buff_az+az;
157             buff_gx=buff_gx+gx;
158             buff_gy=buff_gy+gy;
159             buff_gz=buff_gz+gz;
160         }
161         if (i==(buffersize+100)) {
162             mean_ax=buff_ax/buffersize;
163             mean_ay=buff_ay/buffersize;
164             mean_az=buff_az/buffersize;
165             mean_gx=buff_gx/buffersize;
166             mean_gy=buff_gy/buffersize;
167             mean_gz=buff_gz/buffersize;
168         }
169         i++;
170         delay(2); //Needed so we don't get repeated measures
171     }
172 }
173
174 void calibration() {
175     ax_offset=-mean_ax/8;
176     ay_offset=-mean_ay/8;
177     az_offset=(16384-mean_az)/8;
178
179     gx_offset=-mean_gx/4;
180     gy_offset=-mean_gy/4;
181     gz_offset=-mean_gz/4;
182     while (1) {
183         int ready=0;
184         accelgyro.setXAccelOffset(ax_offset);
185         accelgyro.setYAccelOffset(ay_offset);
186         accelgyro.setZAccelOffset(az_offset);
187
188         accelgyro.setXGyroOffset(gx_offset);
189         accelgyro.setYGyroOffset(gy_offset);
190         accelgyro.setZGyroOffset(gz_offset);
191
192         meansensors();
193         Serial.println("...");
194
195         if (abs(mean_ax)<=acel_deadzone) ready++;
196         else ax_offset=ax_offset-mean_ax/acel_deadzone;
197
198         if (abs(mean_ay)<=acel_deadzone) ready++;
199         else ay_offset=ay_offset-mean_ay/acel_deadzone;
200
201         if (abs(16384-mean_az)<=acel_deadzone) ready++;
202         else az_offset=az_offset+(16384-mean_az)/acel_deadzone;
203
204         if (abs(mean_gx)<=giro_deadzone) ready++;
205         else gx_offset=gx_offset-mean_gx/(giro_deadzone+1);
206
207         if (abs(mean_gy)<=giro_deadzone) ready++;
208         else gy_offset=gy_offset-mean_gy/(giro_deadzone+1);
209

```

```

210     if (abs(mean_gz)<=giro_deadzone) ready++;
211     else gz_offset=gz_offset-mean_gz/(giro_deadzone+1);
212
213     if (ready==6) break;
214 }
215 }

```

eeeprom_write.ino

```

1 // Arduino sketch that returns calibration offsets for MPU6050 // Version 1.1 (31th
  January 2014)
2 // Done by Luis Rodenas <luisrodenaslorda@gmail.com>
3 // Based on the I2Cdev library and previous work by Jeff Rowberg <jeff@rowberg.net>
4 // Updates (of the library) should (hopefully) always be available at https://github.com
  /jrowberg/i2cdevlib
5
6 // These offsets were meant to calibrate MPU6050's internal DMP, but can be also useful
  for reading sensors.
7 // The effect of temperature has not been taken into account so I can't promise that it
  will work if you
8 // calibrate indoors and then use it outdoors. Best is to calibrate and use at the same
  room temperature.
9
10 /* ===== LICENSE =====
11 I2Cdev device library code is placed under the MIT license
12 Copyright (c) 2011 Jeff Rowberg
13
14 Permission is hereby granted, free of charge, to any person obtaining a copy
15 of this software and associated documentation files (the "Software"), to deal
16 in the Software without restriction, including without limitation the rights
17 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
18 copies of the Software, and to permit persons to whom the Software is
19 furnished to do so, subject to the following conditions:
20
21 The above copyright notice and this permission notice shall be included in
22 all copies or substantial portions of the Software.
23
24 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
25 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
26 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
27 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
28 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
29 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN
30 THE SOFTWARE.
31 =====
32 */
33
34 // I2Cdev and MPU6050 must be installed as libraries
35 #include "I2Cdev.h"
36 #include "MPU6050.h"
37 #include "Wire.h"
38
39 /////////////////////////////////////////////////// CONFIGURATION //////////////////////////////////////////
40 //Change this 3 variables if you want to fine tune the sketch to your needs.
41 int buffersize=1000; //Amount of readings used to average, make it higher to get
  more precision but sketch will be slower (default:1000)
42 int acel_deadzone=8; //Accelerometer error allowed, make it lower to get more
  precision, but sketch may not converge (default:8)
43 int giro_deadzone=1; //Giro error allowed, make it lower to get more precision, but
  sketch may not converge (default:1)
44
45 // default I2C address is 0x68
46 // specific I2C addresses may be passed as a parameter here
47 // AD0 low = 0x68 (default for InvenSense evaluation board)
48 // AD0 high = 0x69
49 //MPU6050 accelgyro;
50 MPU6050 accelgyro(0x68); // <-- use for AD0 high
51
52 int16_t ax, ay, az, gx, gy, gz;
53
54 int mean_ax, mean_ay, mean_az, mean_gx, mean_gy, mean_gz, state=0;
55 int ax_offset, ay_offset, az_offset, gx_offset, gy_offset, gz_offset;
56

```

```

57 ////////////////////////////////////////////////// SETUP //////////////////////////////////////
58 void setup() {
59   // join I2C bus (I2Cdev library doesn't do this automatically)
60   Wire.begin();
61   // COMMENT NEXT LINE IF YOU ARE USING ARDUINO DUE
62   TWBR = 24; // 400kHz I2C clock (200kHz if CPU is 8MHz). Leonardo measured 250kHz.
63
64   // initialize serial communication
65   Serial.begin(115200);
66
67   // initialize device
68   accelgyro.initialize();
69
70   // wait for ready
71   while (Serial.available() && Serial.read()); // empty buffer
72   while (!Serial.available()){
73     Serial.println(F("Send_any_character_to_start_sketch.\n"));
74     delay(1500);
75   }
76   while (Serial.available() && Serial.read()); // empty buffer again
77
78   // start message
79   Serial.println("\nMPU6050_Calibration_Sketch");
80   delay(2000);
81   Serial.println("\nYour MPU6050 should be placed in horizontal position, with package_
      letters_facing_up.\nDon't touch it until you see a finish message.\n");
82   delay(3000);
83   // verify connection
84   Serial.println(accelgyro.testConnection() ? "MPU6050_connection_successful" : "MPU6050
      _connection_failed");
85   delay(1000);
86   // reset offsets
87   accelgyro.setXAccelOffset(0);
88   accelgyro.setYAccelOffset(0);
89   accelgyro.setZAccelOffset(0);
90   accelgyro.setXGyroOffset(0);
91   accelgyro.setYGyroOffset(0);
92   accelgyro.setZGyroOffset(0);
93 }
94
95 ////////////////////////////////////////////////// LOOP //////////////////////////////////////
96 void loop() {
97   if (state==0){
98     Serial.println("\nReading_sensors_for_first_time...");
99     meansensors();
100     state++;
101     delay(1000);
102   }
103
104   if (state==1) {
105     Serial.println("\nCalculating_offsets...");
106     calibration();
107     state++;
108     delay(1000);
109   }
110
111   if (state==2) {
112     meansensors();
113     Serial.println("\nFINISHED!");
114     Serial.print("\nSensor_readings_with_offsets:\t");
115     Serial.print(mean_ax);
116     Serial.print("\t");
117     Serial.print(mean_ay);
118     Serial.print("\t");
119     Serial.print(mean_az);
120     Serial.print("\t");
121     Serial.print(mean_gx);
122     Serial.print("\t");
123     Serial.print(mean_gy);
124     Serial.print("\t");
125     Serial.println(mean_gz);
126     Serial.print("Your_offsets:\t");
127     Serial.print(ax_offset);

```

```

128     Serial.print("\t");
129     Serial.print(ay_offset);
130     Serial.print("\t");
131     Serial.print(az_offset);
132     Serial.print("\t");
133     Serial.print(gx_offset);
134     Serial.print("\t");
135     Serial.print(gy_offset);
136     Serial.print("\t");
137     Serial.println(gz_offset);
138     Serial.println("\nData_is_printed_as:_acelX_acelY_acelZ_giroX_giroY_giroZ");
139     Serial.println("Check_that_your_sensor_readings_are_close_to_0_0_16384_0_0_0");
140     Serial.println("If_calibration_was_succesful_write_down_your_offsets_so_you_can_set_
        them_in_your_projects_using_something_similar_to_mpu.setXAccelOffset(youroffset)
        ");
141     while (1);
142 }
143 }
144
145 /////////////////////////////////////////////////// FUNCTIONS ///////////////////////////////////
146 void meansensors() {
147     long i=0, buff_ax=0, buff_ay=0, buff_az=0, buff_gx=0, buff_gy=0, buff_gz=0;
148
149     while (i<(buffersize+101)){
150         // read raw accel/gyro measurements from device
151         accelgyro.getMotion6(&ax, &ay, &az, &gx, &gy, &gz);
152
153         if (i>100 && i<=(buffersize+100)){ //First 100 measures are discarded
154             buff_ax=buff_ax+ax;
155             buff_ay=buff_ay+ay;
156             buff_az=buff_az+az;
157             buff_gx=buff_gx+gx;
158             buff_gy=buff_gy+gy;
159             buff_gz=buff_gz+gz;
160         }
161         if (i==(buffersize+100)){
162             mean_ax=buff_ax/buffersize;
163             mean_ay=buff_ay/buffersize;
164             mean_az=buff_az/buffersize;
165             mean_gx=buff_gx/buffersize;
166             mean_gy=buff_gy/buffersize;
167             mean_gz=buff_gz/buffersize;
168         }
169         i++;
170         delay(2); //Needed so we don't get repeated measures
171     }
172 }
173
174 void calibration() {
175     ax_offset=-mean_ax/8;
176     ay_offset=-mean_ay/8;
177     az_offset=(16384-mean_az)/8;
178
179     gx_offset=-mean_gx/4;
180     gy_offset=-mean_gy/4;
181     gz_offset=-mean_gz/4;
182     while (1){
183         int ready=0;
184         accelgyro.setXAccelOffset(ax_offset);
185         accelgyro.setYAccelOffset(ay_offset);
186         accelgyro.setZAccelOffset(az_offset);
187
188         accelgyro.setXGyroOffset(gx_offset);
189         accelgyro.setYGyroOffset(gy_offset);
190         accelgyro.setZGyroOffset(gz_offset);
191
192         meansensors();
193         Serial.println("...");
194
195         if (abs(mean_ax)<=acel_deadzone) ready++;
196         else ax_offset=ax_offset-mean_ax/acel_deadzone;
197
198         if (abs(mean_ay)<=acel_deadzone) ready++;

```

```
199     else ay_offset=ay_offset-mean_ay/accel_deadzone;
200
201     if (abs(16384-mean_az)<=accel_deadzone) ready++;
202     else az_offset=az_offset+(16384-mean_az)/accel_deadzone;
203
204     if (abs(mean_gx)<=giro_deadzone) ready++;
205     else gx_offset=gx_offset-mean_gx/(giro_deadzone+1);
206
207     if (abs(mean_gy)<=giro_deadzone) ready++;
208     else gy_offset=gy_offset-mean_gy/(giro_deadzone+1);
209
210     if (abs(mean_gz)<=giro_deadzone) ready++;
211     else gz_offset=gz_offset-mean_gz/(giro_deadzone+1);
212
213     if (ready==6) break;
214 }
215 }
```


APÉNDICE B. CODIGOS PROCESSING

TFG.pde

```
1  /*JUAN PALOMARES MOYANO - 2019*/
2
3  /*~~~~~*/
4  /*~~~~~LIBRERIAS~~~~~*/
5  /*~~~~~*/
6
7  import processing.opengl.*; //Para utilizar el motor OPENGL
8  import processing.serial.*; //Para renderizar en 2D y 3D
9
10 /*~~~~~*/
11 /*~~~~DEFINICION DE VARIABLES,~~~~*/
12 /*~~~~OBJETOS Y CONSTANTES~~~~*/
13 /*~~~~~*/
14
15 Serial port; //Se define el puerto serie del cual se obtendran los datos.
16 String roll1 = "0.0", pitch1 = "0.0", yaw1 = "0.0", latitudel = "0.0", longitudel = "0.0",
    vel1 = "0.0", alt1 = "0.0", numSat1="0.0"; //Se define las variables "string" que
    adoptaran el "string" que llegue por el serial (Satelite 1)
17 Float Roll1 = 0.0, Pitch1 = 0.0, Yaw1 = 0.0, Latitudel = 0.0, Longitudel = 0.0, Vel1 =
    0.0, Alt1 = 0.0, NumSat1=0.0; //Estas variables guardaran el valor transformado a "
    float" de los "string" que lleguen por el serial (Satelite 1)
18 String roll2 = "0.0", pitch2 = "0.0", yaw2 = "0.0", latitude2 = "0.0", longitude2 = "0.0",
    vel2 = "0.0", alt2 = "0.0", numSat2="0.0"; //Se define las variables "string" que
    adoptaran el "string" que llegue por el serial (Satelite 2)
19 Float Roll2 = 0.0, Pitch2 = 0.0, Yaw2 = 0.0, Latitude2 = 0.0, Longitude2 = 0.0, Vel2 =
    0.0, Alt2 = 0.0, NumSat2=0.0; //Estas variables guardaran el valor transformado a "
    float" de los "string" que lleguen por el serial (Satelite 2)
20 int tab=1; //Inicia la variable que guardara la informacion de la pestana en la que nos
    encontramos
21 PImage map; //Crea el datatipo que guardara la imagen del mapa mundi
22 PImage tab1,tab2,tab3; //Se guardan las figuras de las pestanas
23 float t=1; //Variable para probar la funcion GPS sin necesidad de habilitar el puerto
    serie
24
25 /*~~~~~*/
26 /*~~~~~SETUP~~~~~*/
27 /*~~~~~*/
28
29 void setup() {
30     map=loadImage("Equirectangular_projection_SW.jpg"); //Se carga el mapa mundi
31     tab1=loadImage("1IMU.png"); //Se carga la primera pestana
32     tab2=loadImage("2Paneles.png"); //Se carga la segunda pestana
33     tab3=loadImage("3GPS.png"); //Se carga la tercera pestana
34     size(1600, 1000, OPENGL); //Se define el tamano de la ventana
35     ortho(); //Establece una proyeccion ortogonal
36     textSize(20); //Establece un valor concreto al tamano del texto
37     port = new Serial(this, "COM8", 115200); //Se configura la variable del puerto serie
38     port.bufferUntil('\n'); //Con esto se asegura que se lean datos hasta que se llegue
        a un salto de linea
39
40 }
41
42 /*~~~~~*/
43 /*~~~~~DRAW~~~~~*/
44 /*~~~~~*/
45
46 void draw() {
47     background(198); //Establece un fondo gris.
48
49     if(tab==1){
50         image(tab1,0,0); //Se muestra la primera pestana
51         IMU(); //Llama a la funcion IMU
52     }else if(tab==2){
53         image(tab2,0,0); //Se muestra la segunda pestana
54     }else if(tab==3){
55         image(tab3,0,0); //Se muestra la tercera pestana
56         GPS(); //Llama a la funcion GPS
```

```
57 }
58 }
```

GPS.pde

```
1 void GPS() {
2   // ESTA FUNCION MUESTRA LA INFORMACION RELATIVA AL GPS MEDIANTE EL DISPLAY DEL MAPA
   MUNDI //
3   float resMap=87.03/15; //Se define la resolucion pixel/grados del mapa original
4   float scal=1.3; //Factor de escalado
5   float widthMap=2058; //Ancho del mapa (en pixels)
6   float heightMap=1036; //Altura del mapa (en pixels)
7   float Longitudel_Esc=0.0, Longitude2_Esc=0.0; //Longitudes escaladas
8   float Latitudel_Esc=0.0, Latitude2_Esc=0.0; //Latitudes escaladas
9
10  //Pruebas
11  /*Latitudel=-34.3580555;
12  Longitudel=18.4719444;
13  Latitude2=-55.98;
14  Longitude2=-67.289166;
15  t+=0.01;
16  Latitudel=45*cos(1*t);
17  Longitudel=45*sin(1*t);
18  Latitude2=(5)*cos(2*t)-Longitudel;
19  Longitude2=(5)*sin(2*t)-Latitudel;*/
20
21  pushMatrix(); //Se guarda el sistema de coordenadas actual en el stack
22  translate(width/2,height/2,0); //Se traslada el sistema coordenado al centro de la
   imagen
23  scale(1/scal,1/scal,1/scal); //Se realiza el escalado del sistema coordenado
24  image(map,-widthMap/2,-heightMap/2); //Se muestra la imagen "map" con su centro
   centrado al de la ventana
25  popMatrix(); //Se reestablece el sistema de coordenadas al que estaba guardado en el
   stack
26
27  //Referido a la posicion del satellite 1
28  pushMatrix(); //Se guarda el sistema de coordenadas actual en el stack
29  translate(width/2,height/2,0); //Se traslada el sistema coordenado al centro de la
   imagen
30  scale(1/scal,1/scal,1/scal); //Se realiza el escalado del sistema coordenado
31  stroke(0); //Se visualizara el borde de lo que se dibuje
32  fill(0,255,0); //Lo siguiente que se dibuje se hara en verde
33  Latitudel_Esc=Latitudel*(resMap-0.125); //Se escala la latitud
34  Longitudel_Esc=Longitudel*(resMap-0.125); //Se escala la longitud
35  ellipse(Longitudel_Esc,-Latitudel_Esc,10,10); //Se muestra la posicion del satellite
36  popMatrix(); //Se reestablece el sistema de coordenadas al que estaba guardado en el
   stack
37
38  //Referido a la posicion del satellite 2
39  pushMatrix(); //Se guarda el sistema de coordenadas actual en el stack
40  translate(width/2,height/2,0); //Se traslada el sistema coordenado al centro de la
   imagen
41  scale(1/scal,1/scal,1/scal); //Se realiza el escalado del sistema coordenado
42  stroke(0); //Se visualizara el borde de lo que se dibuje
43  fill(255,0,0); //Lo siguiente que se dibuje se hara en rojo
44  Latitude2_Esc=Latitude2*(resMap-0.125); //Se escala la latitud
45  Longitude2_Esc=Longitude2*(resMap-0.125); //Se escala la longitud
46  ellipse(Longitude2_Esc,-Latitude2_Esc,10,10); //Se muestra la posicion del satellite
47  popMatrix(); //Se reestablece el sistema de coordenadas al que estaba guardado en el
   stack
48
49  pushMatrix(); //Se guarda el sistema de coordenadas actual en el stack
50
51  translate(width/8,0,0); //Se traslada ligeramente el origen de coordenadas
52  fill(0,180,0); //Lo siguiente que se dibuje se hara en verde
53  text("SATELITE_1", 8, height/2+heightMap/(2*scal)+(height/2-heightMap/(2*scal))/2+8);
   //Se muestran los datos del satellite
54  text("Latitud:_"+Latitudel+"grados", 128, height/2+heightMap/(2*scal)+(height/2-
   heightMap/(2*scal))/2+8-40); //Se muestran los datos del satellite
55  text("Longitud:_"+Longitudel+"grados", 128, height/2+heightMap/(2*scal)+(height/2-
   heightMap/(2*scal))/2+8-15); //Se muestran los datos del satellite
56  text("Velocidad:_"+Vell+"m/s", 128, height/2+heightMap/(2*scal)+(height/2-heightMap
   /(2*scal))/2+8+10); //Se muestran los datos del satellite
```

```

57 text("Altitud:_" + Alt1 + "m", 128, height/2+heightMap/(2*scal)+(height/2-heightMap/(2*
    scal))/2+8+35); //Se muestran los datos del satellite
58
59 translate(width/2,0,0); //Se traslada el origen de coordenadas
60 fill(200,0,0); //Lo siguiente que se dibuje se hara en verde
61 text("SATELITE_2|", 8, height/2+heightMap/(2*scal)+(height/2-heightMap/(2*scal))/2+8);
    //Se muestran los datos del satellite
62 text("Latitud:_" + Latitude2 + "grados", 128, height/2+heightMap/(2*scal)+(height/2-
    heightMap/(2*scal))/2+8-40); //Se muestran los datos del satellite
63 text("Longitud:_" + Longitude2 + "grados", 128, height/2+heightMap/(2*scal)+(height/2-
    heightMap/(2*scal))/2+8-15); //Se muestran los datos del satellite
64 text("Velocidad:_" + Vel2 + "m/s", 128, height/2+heightMap/(2*scal)+(height/2-heightMap
    /(2*scal))/2+8+10); //Se muestran los datos del satellite
65 text("Altitud:_" + Alt2 + "m", 128, height/2+heightMap/(2*scal)+(height/2-heightMap/(2*
    scal))/2+8+35); //Se muestran los datos del satellite
66
67 popMatrix(); //Se reestablece el sistema de coordenadas al que estaba guardado en el
    stack
68 }

```

IMU.pde

```

1 void IMU() {
2     // ESTA FUNCION MUESTRA LA INFORMACION RELATIVA A LA ORIENTACION OBTENIDA MEDIANTE EL
        MPU6050 //
3     lights(); //Se muestra iluminacion
4
5     //Pruebas
6     /*Pitch1 += 1;
7     Yaw1 += 1;
8     Roll1 += 1;
9     Pitch2 += 1;
10    Yaw2 += 3;
11    Roll2 += -2;*/
12
13    // Creacion del primer satellite
14    pushMatrix(); //Se guarda el sistema de coordenadas actual en el stack
15    translate(width/4, height/2, 0); //Se traslada el origen de coordenadas al centro del
        que sera el satellite
16    fill(0); //Lo siguiente que se dibuje se hara en negro
17    text("SATELITE_1", -55, -225); //Se muestran los datos del satellite
18    text("Roll:_" + Roll1 + "grados", -55, 245); //Se muestran los datos del satellite
19    text("Pitch:_" + Pitch1 + "grados", -55, 295); //Se muestran los datos del satellite
20    text("Yaw:_" + Yaw1 + "grados", -55, 345); //Se muestran los datos del satellite
21    scale(5, 5, 5); //Se escala el sistema coordinado
22    rotateY(radians(180)); //Para que sea mas simple el visionado del comportamiento del
        sistema
23    rotateY(radians(Yaw1)); //Se realiza la primera rotacion. Los ejes de rotacion no son
        los que correspondrian en los ejes fisicos de la IMU, partiendo que se utilizan
        ejes left-handed (https://processing.org/tutorials/p3d/)
24    rotateX(radians(Pitch1)); //Se realiza la segunda rotacion.
25    rotateZ(radians(Roll1)); //Se realiza la tercera rotacion
26    noStroke(); //Lo siguiente que se dibuje no tendra bordes
27    beginShape(QUADS); //El satellite se define como un cubo que ha su vez se define por
        las caras cuadradas que lo forman
28    //Cara delantera
29    fill(0, 255, 0); //Se selecciona el color de los siguiente que se dibujara
30    vertex(-20, -20, 20); //Se definen los vertices que daran forma a una cara
31    vertex(20, -20, 20);
32    vertex(20, 20, 20);
33    vertex(-20, 20, 20);
34    //Cara trasera
35    fill(0, 0, 255);
36    vertex(-20, -20, -20);
37    vertex(20, -20, -20);
38    vertex(20, 20, -20);
39    vertex(-20, 20, -20);
40    //Cara lateral izquierda
41    fill(255, 0, 0);
42    vertex(-20, -20, -20);
43    vertex(-20, -20, 20);
44    vertex(-20, 20, 20);
45    vertex(-20, 20, -20);

```

```

46 //Cara lateral derecha
47 fill(255, 255, 0);
48 vertex(20, -20, -20);
49 vertex(20, -20, 20);
50 vertex(20, 20, 20);
51 vertex(20, 20, -20);
52 //cara superior
53 fill(255, 0, 255);
54 vertex(-20, -20, -20);
55 vertex(20, -20, -20);
56 vertex(20, -20, 20);
57 vertex(-20, -20, 20);
58 //Cara inferior
59 fill(0, 255, 255);
60 vertex(-20, 20, -20);
61 vertex(20, 20, -20);
62 vertex(20, 20, 20);
63 vertex(-20, 20, 20);
64 endShape(); // Ya no se dibujaran mas cuadrados
65 popMatrix(); //Se reestablece el sistema de coordenadas al que estaba guardado en el
    stack
66
67 // Creacion del segundo satellite
68 pushMatrix(); //Se guarda el sistema de coordenadas actual en el stack
69 translate(3*width/4, height/2, 0); //Se traslada el origen de coordenadas al centro
    del que sera el satellite
70 fill(0); //Lo siguiente que se dibuje se hara en negro
71 text("SATELITE_2", -55, -225); //Se muestran los datos del satellite
72 text("Roll:_" + Roll2 + "grados", -55, 245); //Se muestran los datos del satellite
73 text("Pitch:_" + Pitch2 + "grados", -55, 295); //Se muestran los datos del satellite
74 text("Yaw:_" + Yaw2 + "grados", -55, 345); //Se muestran los datos del satellite
75 scale(5, 5, 5); //Se escala el sistema coordinado
76 rotateY(radians(180)); //Para que sea mas simple el visionado del comportamiento del
    sistema
77 rotateY(radians(Yaw2)); //Se realiza la primera rotacion. Los ejes de rotacion no son
    los que correspondrian en los ejes fisicos de la IMU, partiendo que se utilizan
    ejes left-handed (https://processing.org/tutorials/p3d/)
78 rotateX(radians(Pitch2)); //Se realiza la segunda rotacion
79 rotateZ(radians(Roll2)); //Se realiza la tercera rotacion
80 noStroke(); //Lo siguiente que se dibuje no tendra bordes
81 beginShape(QUADS); //El satellite se define como un cubo que ha su vez se define por
    las caras cuadradas que lo forman
82 //Cara delantera
83 fill(0, 255, 0); //Se selecciona el color de los siguiente que se dibujara
84 vertex(-20, -20, 20); //Se definen los vertices que daran forma a una cara
85 vertex(20, -20, 20);
86 vertex(20, 20, 20);
87 vertex(-20, 20, 20);
88 //Cara trasera
89 fill(0, 0, 255);
90 vertex(-20, -20, -20);
91 vertex(20, -20, -20);
92 vertex(20, 20, -20);
93 vertex(-20, 20, -20);
94 //Cara lateral izquierda
95 fill(255, 0, 0);
96 vertex(-20, -20, -20);
97 vertex(-20, -20, 20);
98 vertex(-20, 20, 20);
99 vertex(-20, 20, -20);
100 //Cara lateral derecha
101 fill(255, 255, 0);
102 vertex(20, -20, -20);
103 vertex(20, -20, 20);
104 vertex(20, 20, 20);
105 vertex(20, 20, -20);
106 //cara superior
107 fill(255, 0, 255);
108 vertex(-20, -20, -20);
109 vertex(20, -20, -20);
110 vertex(20, -20, 20);
111 vertex(-20, -20, 20);
112 //Cara inferior

```

```

113 fill(0, 255, 255);
114 vertex(-20, 20, -20);
115 vertex(20, 20, -20);
116 vertex(20, 20, 20);
117 vertex(-20, 20, 20);
118 endShape(); //Ya no se dibujaran mas cuadrados
119 popMatrix(); //Se reestablece el sistema de coordenadas al que estaba guardado en el
    stack
120 }

```

keyPressed.pde

```

1 void keyPressed(){
2   // ESTA FUNCION MODIFICA EL ESTADO DE LA VARIABLE QUE GUARDA LA INFORMACION DE EN QUE
    PESTANA NOS ENCONTRAMOS //
3   //SE ACTIVA CUANDO SE APRETA UNA TECLA//
4   if (key==49){ //Si la tecla que se aprieta es "1" (49 en ASCII)
5     tab=1;
6   }else if(key==50){ //Si la tecla que se aprieta es "2" (50 en ASCII)
7     tab=2;
8   }else if(key==51){ //Si la tecla que se aprieta es "3" (51 en ASCII)
9     tab=3;
10  }
11  }

```

serialEvent.pde

```

1 void serialEvent (Serial p) {
2   // ESTA FUNCION PROCESA LA INFORMACION QUE LE LLEGA POR EL SERIAL. SE ACTIVA CUANDO
    LLEGA ALGO. //
3   try {
4     String data = p.readStringUntil('\n'); //Se leera el string que llegue hasta el
5     if (data != null) {
6       data = data.substring(0, data.length()-1);
7       String[] dataList = split(data, ',');
8       // Accedemos a cada uno de los parametros enviados.
9       roll1 = dataList[0];
10      pitch1 = dataList[1];
11      yaw1 = dataList[2];
12      numSat1=dataList[3];
13      latitude1=dataList[4];
14      longitude1=dataList[5];
15      vel1=dataList[6];
16      alt1=dataList[7];
17      roll2 = dataList[8];
18      pitch2 = dataList[9];
19      yaw2 = dataList[10];
20      numSat2=dataList[11];
21      latitude2=dataList[12];
22      longitude2=dataList[13];
23      vel2=dataList[14];
24      alt2=dataList[15];
25      // Convertimos los datos recibidos en valores numericos.
26      Roll1 = Float.parseFloat(roll1);
27      Pitch1 = Float.parseFloat(pitch1);
28      Yaw1 = Float.parseFloat(yaw1);
29      NumSat1=Float.parseFloat(numSat1);
30      Latitude1=Float.parseFloat(latitude1);
31      Longitude1=Float.parseFloat(longitude1);
32      Vel1=Float.parseFloat(vel1);
33      Alt1=Float.parseFloat(alt1);
34      Roll2 = Float.parseFloat(roll2);
35      Pitch2 = Float.parseFloat(pitch2);
36      Yaw2 = Float.parseFloat(yaw2);
37      NumSat2=Float.parseFloat(numSat2);
38      Latitude2=Float.parseFloat(latitude2);
39      Longitude2=Float.parseFloat(longitude2);
40      Vel2=Float.parseFloat(vel2);
41      Alt2=Float.parseFloat(alt2);
42    }
43  }
44  catch(RuntimeException e) {
45  }

```


APÉNDICE C. CÓDIGOS DE LAS TAREAS

- **Org-Cal:** Asegurar en cada sesión de trabajo de que se está siguiendo el programa diseñado.
- **Est-Des:** Definición del subsistema a diseñar.
- **Est-Elec:** Elección los componentes electrónicos idóneos para el trabajo.
- **Est-Comp:** Búsqueda de proveedores de los componentes que se deban comprar.
- **Est-Proto:** Diseño inicial del subsistema. Se añaden progresivamente diferentes módulos a una Protoboard y se elabora un programa en Arduino para comprobar que el sistema evoluciona hacia el resultado deseado.
- **Est-Esq:** Croquis del conexionado del hardware con todos los módulos necesarios.
- **PCB-Dis:** Proceso de transformación del esquemático del subsistema a un documento Gerber, requerido para la elaboración de las PCB. Acaba con el envío del documento a fabricación.
- **PCB-Dep:** Retoque del programa Arduino, eliminando los pequeños fallos que pueda tener.
- **PCB-Mon:** Soldaje de los diferentes módulos a las placas. Comienza cuando se reciben las placas.
- **PCB-Pr:** Prueba del subsistema final.
- **Pro-P:** Diseño de un programa en Processing que permita la visualización de los datos que se obtienen del subsistema.
- **E-C:** Redacción y revisión del carácter siguiendo el formato que se nos proporcionó en la presentación del TFG.
- **E-M:** Redacción y revisión de la memoria del trabajo siguiendo el formato que se nos proporcionó en la presentación del TFG.
- **E-B:** Redacción y revisión del presupuesto del trabajo siguiendo el formato que se nos proporcionó en la presentación del TFG.
- **E-A:** Redacción del auto-informe de calidad siguiendo el formato que se nos proporcionó en la presentación del TFG.
- **E-H:** Redacción de la declaración de honor siguiendo el formato que se nos proporcionó en la presentación del TFG.
- **E-P:** Elaboración del guión de la presentación y del material de apoyo, y ensayo de la exposición.

APÉNDICE D. RECOMENDACIONES Y MÍNIMOS EN LA ELABORACIÓN DE LA PCB

PARTE TÉCNICA

- El servicio de elaboración de circuitos impresos, consiste en el fresado de las pistas, corte del contorno y taladrado de los pads y vías a partir de archivos de diseño.
- Opcionalmente y de forma independiente, se ofrece el servicio de metalizado de placas mediante el cual se comunican por los taladros ambas capas del circuito. El circuito final, se entrega con una capa de barniz soldable antioxidante.
- Debido a las limitaciones del sistema, las placas vírgenes sobre las que se fresarán los circuitos son las disponibles en el mismo laboratorio de circuitos impresos a tal efecto (suministradas expresamente por el distribuidor del equipo).
- Para poder realizar el proceso de fresado, son necesarios los siguientes archivos provenientes del programa CAD de diseño de circuito impreso:
 - Archivos en formato GerberX de la(s) capa(s) del diseño.
 - Capa de contorno de placa (habitualmente denominada board o brd).
 - Archivo de taladros “Drills”.

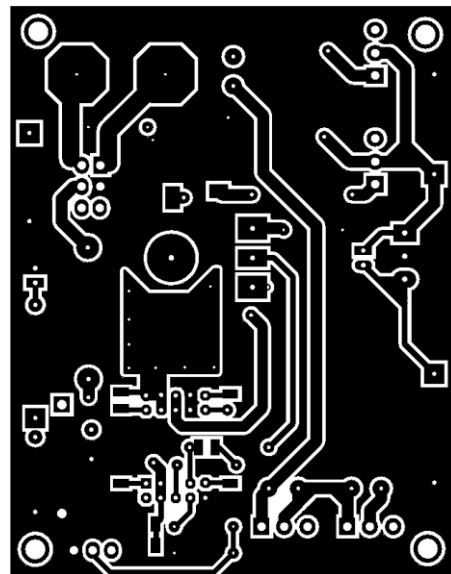
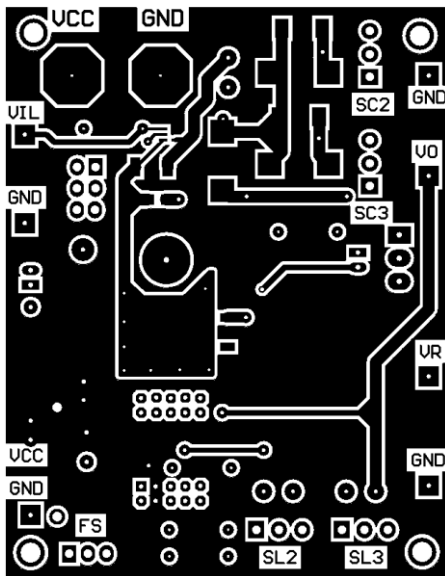
Tan solo se garantiza que se puedan importar los archivos de los siguientes programas y versiones:

- Protel, version DXP o superior.
 - Orcad, versión 9 o superior.
 - Ultiboard, versión 8 o superior.
- Mediante el sistema de fresado, es posible la realización de placas de circuito impreso de una o dos caras de tamaño máximo efectivo 270x210 mm.
 - Salvo casos excepcionales, las zonas que no estén ocupadas por pistas, vías o pads deberán quedar cubiertas por cobre. Se recomienda el uso de planos de masa y/o alimentación.
 - Los requerimientos de diseño para la elaboración de los Circuitos Impresos son:
 - Medidas de la placa en sistema métrico, para que los archivos se puedan importar correctamente.
 - Mínimo grosor de pistas o planos: Se recomienda grosor no inferior a 0.25mm con un mínimo absoluto de 0.15mm. Para diseños sin exigencias especiales de frecuencia o corriente se recomienda 0.6mm.

- Mínima distancia entre pistas o entre planos y pistas: 0.3mm.
Recomendado: 0.3mm.
- Taladros recomendados: 0.6mm para vías, 1 mm para circuitos integrados formato DIL y componentes discretos, 1.2 mm para conectores tipo regleta y 3 mm para patas de sujeción. Hay que tener en cuenta que al metalizar los taladros (si es el caso), el grosor de las paredes interiores se reduce.

El número máximo de brocas a utilizar para un mismo diseño es 5.

- Se recomienda dejar el mayor grosor posible en los pads (existe la posibilidad de realizarlos ovalados) siempre respetando la distancia entre ellos (la misma que entre pistas).
- No se puede realizar serigráfico (capa topsilk), a cambio, se puede grabar en la capa TOP sobre el plano de cobre. El grosor mínimo es el mismo que para las pistas.



Ejemplo de diseño de placa de circuito impreso. Izqda capa Top, dcha capa Bottom.

APÉNDICE E. MÓDULO MAGNETÓMETRO

Al no implementarse en el diseño final, este apéndice tan solo tiene como objetivo mostrar cual fue el conexionado, el código y los resultados obtenidos para el magnetómetro estudiado con el fin de justificar su no implementación.

El magnetómetro seleccionado fue el HMC5883L debido a sus pequeñas dimensiones, su conexionado I2C (pudiendo compartir cableado con el módulo GY-521) [56] y su amplio uso en la comunidad Arduino. No obstante, en el momento de recibir el módulo, se descubrió que éste estaba formado por el sensor QMC5883L, una copia del deseado. De todas formas se realizó el estudio con este magnetómetro. En la figura E.1 se muestra el conexionado del módulo al Arduino, nótese que el módulo se denomina HMC5883L en vez de QMC5883L, esto es indiferente debido a que en la copia las conexiones son las mismas. A su vez, y para clarificar, el cable ocre muestra la línea SDA y la azul, la SCL.

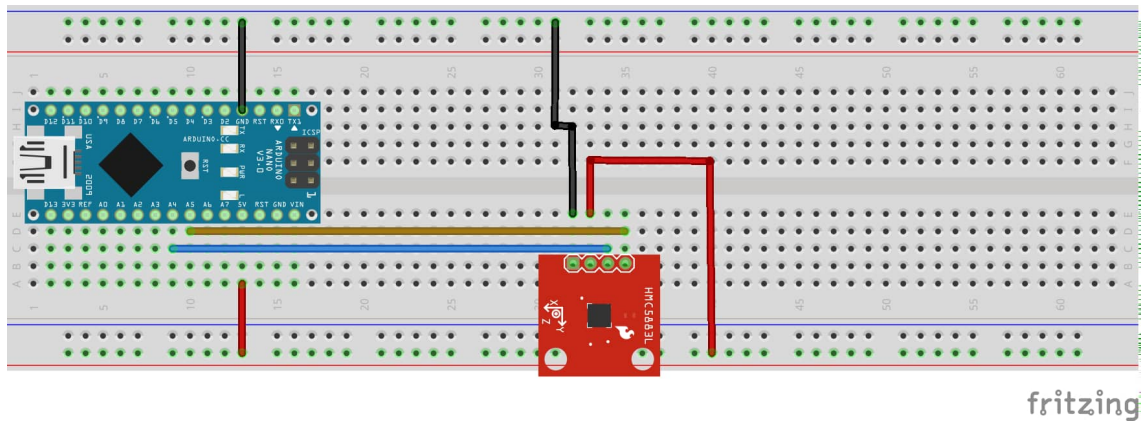


Figura E.1: Conexionado del módulo QMC5883L

La librería utilizada para implementar el módulo fue la '*DFRobot_QMC5883.h*' elaborada por *Dexian Huang*. El código utilizado para hacer las pruebas fue el código de ejemplo de la librería, el denominado '*QMC5883_compass.ino*'. No obstante, hay que indicar que fue necesario añadir la librería '*SoftwareSerial.h*' para poder recibir los datos mediante Bluetooth al móvil, ya que era necesario para eliminar las posibles interferencias que pudiera crear el ordenador. La implementación del Bluetooth se encuentra explicado de forma detallada en la sección 1.4.1..

Los resultados que se obtuvieron fueron los siguientes:

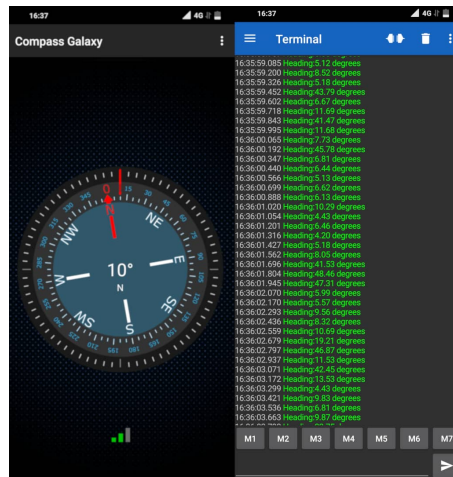


Figura E.2: Datos del sensor QMC5883L para 10° reales

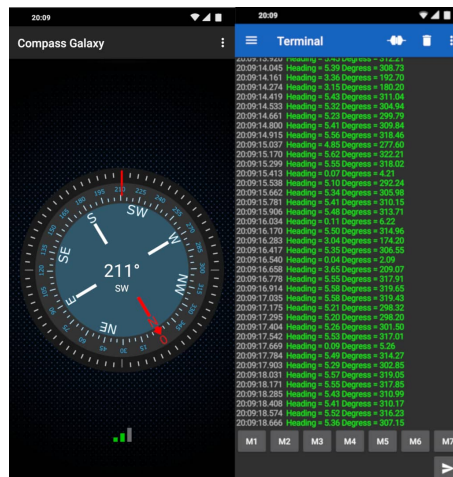


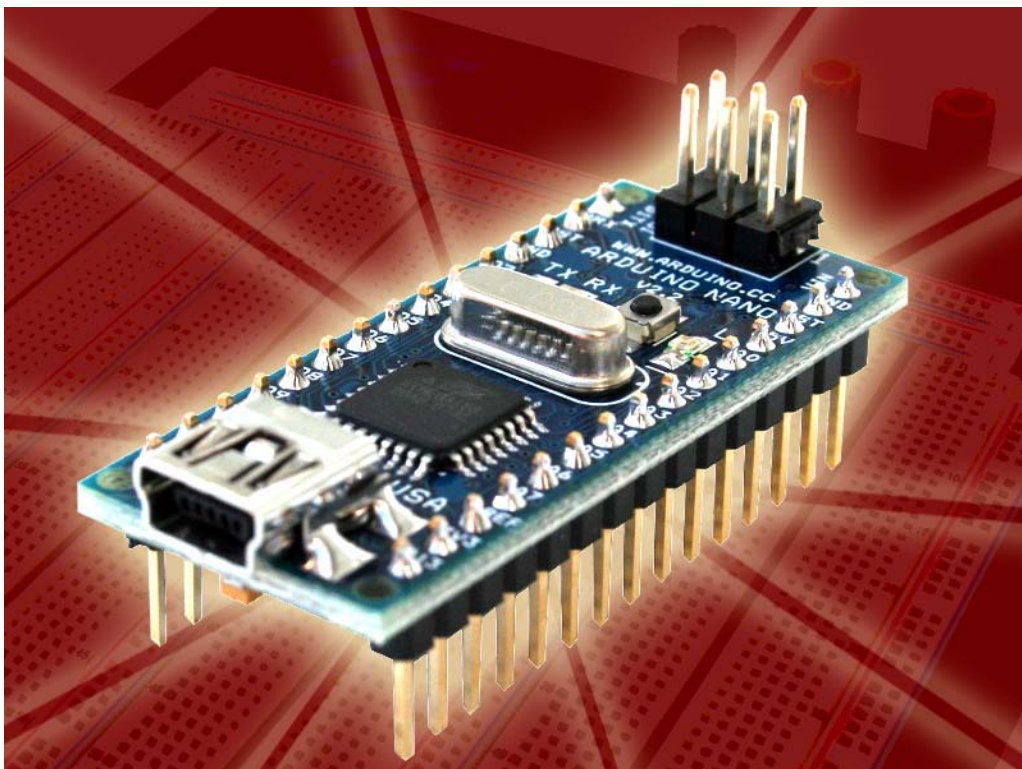
Figura E.3: Datos del sensor QMC5883L para 211° reales

Las figuras E.2 y E.3 están formadas por dos imágenes: La de la izquierda muestra la orientación obtenida mediante la aplicación *Compass Galaxy* de Android, y la de la derecha muestra los valores obtenidos mediante el sensor. Tal como se puede observar, los resultados obtenidos no fueron consistentes y, debido a las largas fluctuaciones que experimentaban, no era factible realizar un filtrado de los datos. Debido a esto, el magnetómetro no fue implementado en el diseño.

APÉNDICE F. MANUAL ARDUINO NANO

Arduino Nano (V2.3)

User Manual



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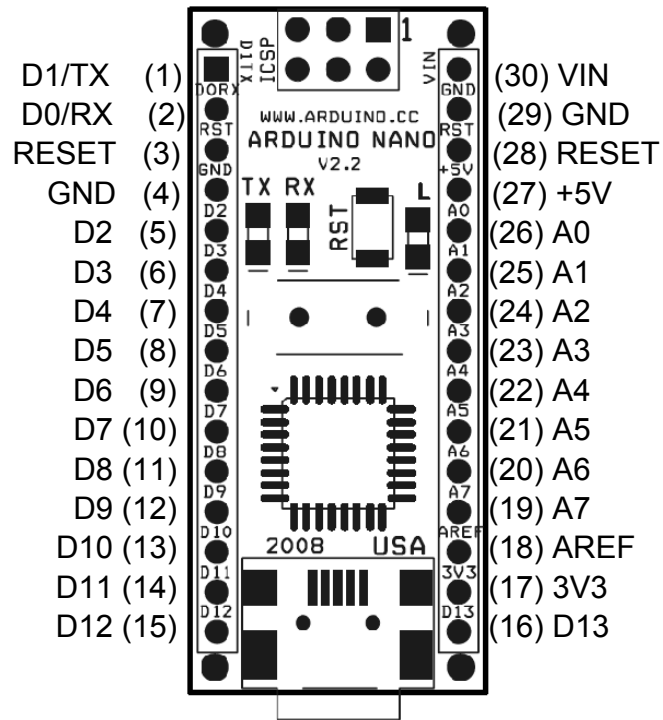
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More information:

www.arduino.cc

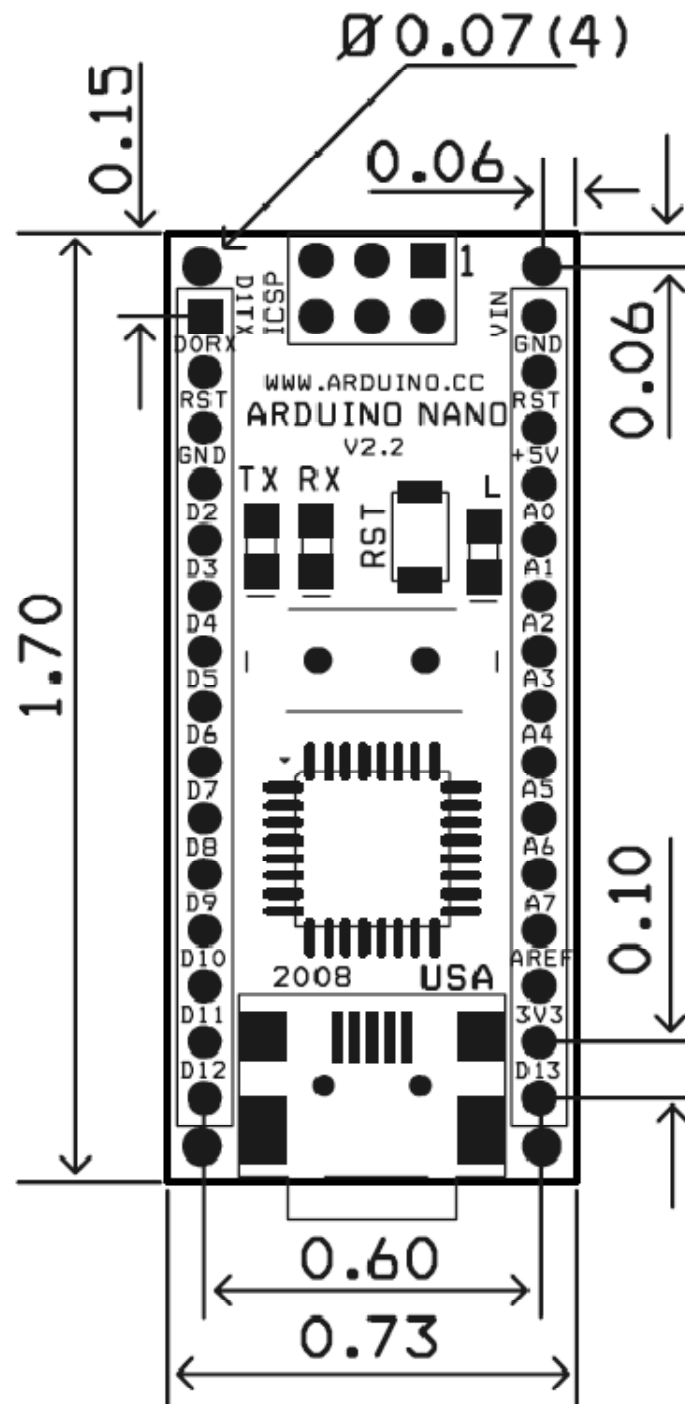
Rev. 2.3

Arduino Nano Pin Layout



Pin No.	Name	Type	Description
1-2, 5-16	D0-D13	I/O	Digital input/output port 0 to 13
3, 28	RESET	Input	Reset (active low)
4, 29	GND	PWR	Supply ground
17	3V3	Output	+3.3V output (from FTDI)
18	AREF	Input	ADC reference
19-26	A7-A0	Input	Analog input channel 0 to 7
27	+5V	Output or Input	+5V output (from on-board regulator) or +5V (input from external power supply)
30	VIN	PWR	Supply voltage

Arduino Nano Mechanical Drawing



ALL DIMENSIONS ARE IN INCHES

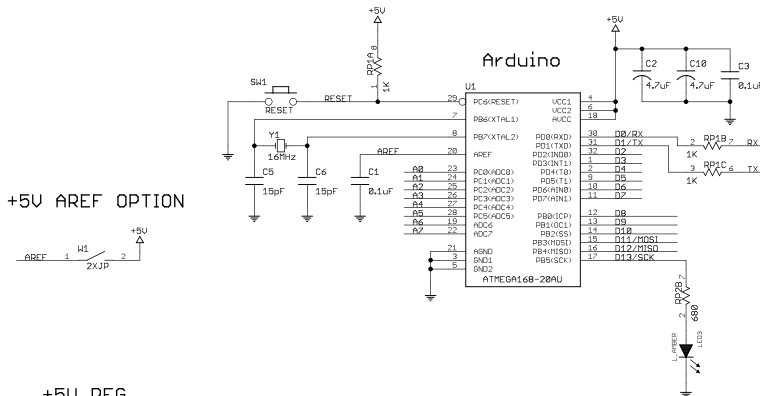
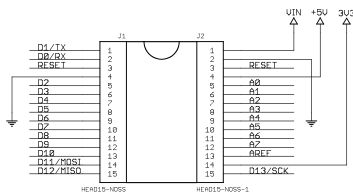
Arduino Nano Bill of Material

Item Number	Qty.	Ref. Dest.	Description	Mfg. P/N	MFG	Vendor P/N	Vendor
1	5	C1,C3,C4,C7,C9	Capacitor, 0.1uF 50V 10% Ceramic X7R 0805	C0805C104K5RACTU	Kemet	80-C0805C104K5R	Mouser
2	3	C2,C8,C10	Capacitor, 4.7uF 10V 10% Tantalum Case A	T491A475K010AT	Kemet	80-T491A475K010	Mouser
3	2	C5,C6	Capacitor, 18pF 50V 5% Ceramic NOP/COG 0805	C0805C180J5GACTU	Kemet	80-C0805C180J5G	Mouser
4	1	D1	Diode, Schottky 0.5A 20V	MBR0520LT1G	ONSem	863-MBR0520LT1G	Mouser
5	1	J1,J2	Headers, 36PS 1 Row	68000-136HLF	FCI	649-68000-136HLF	Mouser
6	1	J4	Connector, Mini-B Recept Rt. Angle	67503-1020	Molex	538-67503-1020	Mouser
7	1	J5	Headers, 72PS 2 Rows	67996-272HLF	FCI	649-67996-272HLF	Mouser
8	1	LD1	LED, Super Bright RED 100mcd 640nm 120degree 0805	APT2012SRCPRV	Kingbright	604-APT2012SRCPRV	Mouser
9	1	LD2	LED, Super Bright GREEN 50mcd 570nm 110degree 0805	APHCM2012CGCK-F01	Kingbright	604-APHCM2012CGCK	Mouser
10	1	LD3	LED, Super Bright ORANGE 160mcd 601nm 110degree 0805	APHCM2012SECK-F01	Kingbright	04-APHCM2012SECK	Mouser
11	1	LD4	LED, Super Bright BLUE 80mcd 470nm 110degree 0805	LTST-C170TBKT	Lite-On Inc	160-1579-1-ND	Digikey
12	1	R1	Resistor Pack, 1K +/-5% 62.5mW 4RES SMD	YC164-JR-071KL	Yageo	YC164J-1.0KCT-ND	Digikey
13	1	R2	Resistor Pack, 680 +/-5% 62.5mW 4RES SMD	YC164-JR-07680RL	Yageo	YC164J-680CT-ND	Digikey
14	1	SW1	Switch, Momentary Tact SPST 150gf 3.0x2.5mm	B3U-1000P	Omron	SW1020CT-ND	Digikey
15	1	U1	IC, Microcontroller RISC 16kB Flash, 0.5kB EEPROM, 23 I/O Pins	ATmega168-20AU	Atmel	556-ATMEGA168-20AU	Mouser
16	1	U2	IC, USB to SERIAL UART 28 Pins SSOP	FT232RL	FTDI	895-FT232RL	Mouser
17	1	U3	IC, Voltage regulator 5V, 500mA SOT-223	UA78M05CDCYRG3	TI	595-UA78M05CDCYRG3	Mouser
18	1	Y1	Cystal, 16MHz +/-20ppm HC-49/US Low Profile	ABL-16.000MHZ-B2	Abracon	815-ABL-16-B2	Mouser

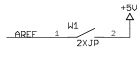
Arduino Nano Schematic

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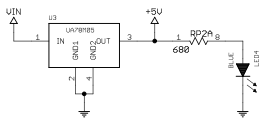
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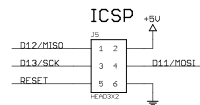
+5V AREF OPTION



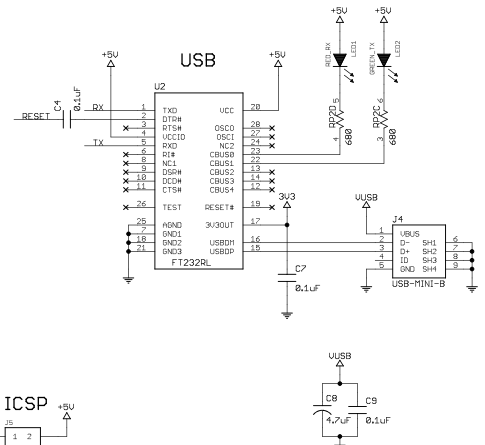
+5V REG



+5V AUTO SELECTOR



NOT USED



v2.3 - Modify FT232RL to use +5V

TITLE: Arduino Nano	
Document Number:	REV: 2.3
Date: 6/26/2008 8:35:54 PM	Sheet: 1/1

APÉNDICE G. DATASHEET MPU-6050



InvenSense Inc.

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Tel: +1 (408) 988-7339 Fax: +1 (408) 988-8104
Website: www.invensense.com

Document Number: PS-MPU-6000A-00
Revision: 3.3
Release Date: 5/16/2012

MPU-6000 and MPU-6050

Product Specification

Revision 3.3



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ADVANCE INFORMATION



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1 Revision History

Revision Date	Revision	Description
11/24/2010	1.0	Initial Release
05/19/2011	2.0	For Rev C parts. Clarified wording in sections (3.2, 5.1, 5.2, 6.1-6.4, 6.6, 6.9, 7, 7.1-7.6, 7.11, 7.12, 7.14, 8, 8.2-8.4, 10.3, 10.4, 11, 12.2)
07/28/2011	2.1	Edited supply current numbers for different modes (section 6.4)
08/05/2011	2.2	Unit of measure for accelerometer sensitivity changed from LSB/mg to LSB/g
10/12/2011	2.3	Updated accelerometer self test specifications in Table 6.2. Updated package dimensions (section 11.2). Updated PCB design guidelines (section 11.3)
10/18/2011	3.0	For Rev D parts. Updated accelerometer specifications in Table 6.2. Updated accelerometer specification note (sections 8.2, 8.3, & 8.4). Updated qualification test plan (section 12.2).
10/24/2011	3.1	Edits for clarity Changed operating voltage range to 2.375V-3.46V Added accelerometer Intelligence Function increment value of 1mg/LSB (Section 6.2) Updated absolute maximum rating for acceleration (any axis, unpowered) from 0.3ms to 0.2ms (Section 6.9) Modified absolute maximum rating for Latch-up to Level A and $\pm 100\text{mA}$ (Section 6.9, 12.2)
11/16/2011	3.2	Updated self-test response specifications for Revision D parts dated with date code 1147 (YYWW) or later. Edits for clarity Added Gyro self-test (sections 5.1, 6.1, 7.6, 7.12) Added Min/Max limits to Accel self-test response (section 6.2) Updated Accelerometer low power mode operating currents (Section 6.3) Added gyro self test to block diagram (section 7.5) Updated packaging labels and descriptions (sections 11.8 & 11.9)
5/16/2012	3.3	Updated Gyro and Accelerometer self test information (sections 6.1, 6.2, 7.12) Updated latch-up information (Section 6.9) Updated programmable interrupts information (Section 8) Changed shipment information from maximum of 3 reels (15K units) per shipper box to 5 reels (25K units) per shipper box (Section 11.7) Updated packing shipping and label information (Sections 11.8, 11.9) Updated reliability references (Section 12.2)



2 Purpose and Scope

This product specification provides advanced information regarding the electrical specification and design related information for the MPU-6000™ and MPU-6050™ MotionTracking™ devices, collectively called the MPU-60X0™ or MPU™.

Electrical characteristics are based upon design analysis and simulation results only. Specifications are subject to change without notice. Final specifications will be updated based upon characterization of production silicon. For references to register map and descriptions of individual registers, please refer to the MPU-6000/MPU-6050 Register Map and Register Descriptions document.

The self-test response specifications provided in this document pertain to Revision D parts with date codes of 1147 (YYWW) or later. Please see Section 11.6 for package marking description details.



3 Product Overview

3.1 MPU-60X0 Overview

MotionInterface™ is becoming a “must-have” function being adopted by smartphone and tablet manufacturers due to the enormous value it adds to the end user experience. In smartphones, it finds use in applications such as gesture commands for applications and phone control, enhanced gaming, augmented reality, panoramic photo capture and viewing, and pedestrian and vehicle navigation. With its ability to precisely and accurately track user motions, MotionTracking technology can convert handsets and tablets into powerful 3D intelligent devices that can be used in applications ranging from health and fitness monitoring to location-based services. Key requirements for MotionInterface enabled devices are small package size, low power consumption, high accuracy and repeatability, high shock tolerance, and application specific performance programmability – all at a low consumer price point.

The MPU-60X0 is the world’s first integrated 6-axis MotionTracking device that combines a 3-axis gyroscope, 3-axis accelerometer, and a Digital Motion Processor™ (DMP) all in a small 4x4x0.9mm package. With its dedicated I²C sensor bus, it directly accepts inputs from an external 3-axis compass to provide a complete 9-axis MotionFusion™ output. The MPU-60X0 MotionTracking device, with its 6-axis integration, on-board MotionFusion™, and run-time calibration firmware, enables manufacturers to eliminate the costly and complex selection, qualification, and system level integration of discrete devices, guaranteeing optimal motion performance for consumers. The MPU-60X0 is also designed to interface with multiple non-inertial digital sensors, such as pressure sensors, on its auxiliary I²C port. The MPU-60X0 is footprint compatible with the MPU-30X0 family.

The MPU-60X0 features three 16-bit analog-to-digital converters (ADCs) for digitizing the gyroscope outputs and three 16-bit ADCs for digitizing the accelerometer outputs. For precision tracking of both fast and slow motions, the parts feature a user-programmable gyroscope full-scale range of ± 250 , ± 500 , ± 1000 , and $\pm 2000^\circ/\text{sec}$ (dps) and a user-programmable accelerometer full-scale range of $\pm 2g$, $\pm 4g$, $\pm 8g$, and $\pm 16g$.

An on-chip 1024 Byte FIFO buffer helps lower system power consumption by allowing the system processor to read the sensor data in bursts and then enter a low-power mode as the MPU collects more data. With all the necessary on-chip processing and sensor components required to support many motion-based use cases, the MPU-60X0 uniquely enables low-power MotionInterface applications in portable applications with reduced processing requirements for the system processor. By providing an integrated MotionFusion output, the DMP in the MPU-60X0 offloads the intensive MotionProcessing computation requirements from the system processor, minimizing the need for frequent polling of the motion sensor output.

Communication with all registers of the device is performed using either I²C at 400kHz or SPI at 1MHz (MPU-6000 only). For applications requiring faster communications, the sensor and interrupt registers may be read using SPI at 20MHz (MPU-6000 only). Additional features include an embedded temperature sensor and an on-chip oscillator with $\pm 1\%$ variation over the operating temperature range.

By leveraging its patented and volume-proven Nasiri-Fabrication platform, which integrates MEMS wafers with companion CMOS electronics through wafer-level bonding, InvenSense has driven the MPU-60X0 package size down to a revolutionary footprint of 4x4x0.9mm (QFN), while providing the highest performance, lowest noise, and the lowest cost semiconductor packaging required for handheld consumer electronic devices. The part features a robust 10,000g shock tolerance, and has programmable low-pass filters for the gyroscopes, accelerometers, and the on-chip temperature sensor.

For power supply flexibility, the MPU-60X0 operates from VDD power supply voltage range of 2.375V-3.46V. Additionally, the MPU-6050 provides a VLOGIC reference pin (in addition to its analog supply pin: VDD), which sets the logic levels of its I²C interface. The VLOGIC voltage may be $1.8V \pm 5\%$ or VDD.

The MPU-6000 and MPU-6050 are identical, except that the MPU-6050 supports the I²C serial interface only, and has a separate VLOGIC reference pin. The MPU-6000 supports both I²C and SPI interfaces and has a single supply pin, VDD, which is both the device’s logic reference supply and the analog supply for the part. The table below outlines these differences:



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Primary Differences between MPU-6000 and MPU-6050

Part / Item	MPU-6000	MPU-6050
VDD	2.375V-3.46V	2.375V-3.46V
VLOGIC	n/a	1.71V to VDD
Serial Interfaces Supported	I ² C, SPI	I ² C
Pin 8	/CS	VLOGIC
Pin 9	AD0/SDO	AD0
Pin 23	SCL/SCLK	SCL
Pin 24	SDA/SDI	SDA



4 Applications

- *BlurFree*[™] technology (for Video/Still Image Stabilization)
- *AirSign*[™] technology (for Security/Authentication)
- *TouchAnywhere*[™] technology (for “no touch” UI Application Control/Navigation)
- *MotionCommand*[™] technology (for Gesture Short-cuts)
- Motion-enabled game and application framework
- InstantGesture[™] iG[™] gesture recognition
- Location based services, points of interest, and dead reckoning
- Handset and portable gaming
- Motion-based game controllers
- 3D remote controls for Internet connected DTVs and set top boxes, 3D mice
- Wearable sensors for health, fitness and sports
- Toys



5 Features

5.1 Gyroscope Features

The triple-axis MEMS gyroscope in the MPU-60X0 includes a wide range of features:

- Digital-output X-, Y-, and Z-Axis angular rate sensors (gyroscopes) with a user-programmable full-scale range of ± 250 , ± 500 , ± 1000 , and $\pm 2000^\circ/\text{sec}$
- External sync signal connected to the FSYNC pin supports image, video and GPS synchronization
- Integrated 16-bit ADCs enable simultaneous sampling of gyros
- Enhanced bias and sensitivity temperature stability reduces the need for user calibration
- Improved low-frequency noise performance
- Digitally-programmable low-pass filter
- Gyroscope operating current: 3.6mA
- Standby current: 5 μ A
- Factory calibrated sensitivity scale factor
- User self-test

5.2 Accelerometer Features

The triple-axis MEMS accelerometer in MPU-60X0 includes a wide range of features:

- Digital-output triple-axis accelerometer with a programmable full scale range of $\pm 2g$, $\pm 4g$, $\pm 8g$ and $\pm 16g$
- Integrated 16-bit ADCs enable simultaneous sampling of accelerometers while requiring no external multiplexer
- Accelerometer normal operating current: 500 μ A
- Low power accelerometer mode current: 10 μ A at 1.25Hz, 20 μ A at 5Hz, 60 μ A at 20Hz, 110 μ A at 40Hz
- Orientation detection and signaling
- Tap detection
- User-programmable interrupts
- High-G interrupt
- User self-test

5.3 Additional Features

The MPU-60X0 includes the following additional features:

- 9-Axis MotionFusion by the on-chip Digital Motion Processor (DMP)
- Auxiliary master I²C bus for reading data from external sensors (e.g., magnetometer)
- 3.9mA operating current when all 6 motion sensing axes and the DMP are enabled
- VDD supply voltage range of 2.375V-3.46V
- Flexible VLOGIC reference voltage supports multiple I²C interface voltages (MPU-6050 only)
- Smallest and thinnest QFN package for portable devices: 4x4x0.9mm
- Minimal cross-axis sensitivity between the accelerometer and gyroscope axes
- 1024 byte FIFO buffer reduces power consumption by allowing host processor to read the data in bursts and then go into a low-power mode as the MPU collects more data
- Digital-output temperature sensor
- User-programmable digital filters for gyroscope, accelerometer, and temp sensor
- 10,000 g shock tolerant
- 400kHz Fast Mode I²C for communicating with all registers
- 1MHz SPI serial interface for communicating with all registers (MPU-6000 only)
- 20MHz SPI serial interface for reading sensor and interrupt registers (MPU-6000 only)



- MEMS structure hermetically sealed and bonded at wafer level
- RoHS and Green compliant

5.4 MotionProcessing

- Internal Digital Motion Processing™ (DMP™) engine supports 3D MotionProcessing and gesture recognition algorithms
- The MPU-60X0 collects gyroscope and accelerometer data while synchronizing data sampling at a user defined rate. The total dataset obtained by the MPU-60X0 includes 3-Axis gyroscope data, 3-Axis accelerometer data, and temperature data. The MPU's calculated output to the system processor can also include heading data from a digital 3-axis third party magnetometer.
- The FIFO buffers the complete data set, reducing timing requirements on the system processor by allowing the processor burst read the FIFO data. After burst reading the FIFO data, the system processor can save power by entering a low-power sleep mode while the MPU collects more data.
- Programmable interrupt supports features such as gesture recognition, panning, zooming, scrolling, zero-motion detection, tap detection, and shake detection
- Digitally-programmable low-pass filters
- Low-power pedometer functionality allows the host processor to sleep while the DMP maintains the step count.

5.5 Clocking

- On-chip timing generator $\pm 1\%$ frequency variation over full temperature range
- Optional external clock inputs of 32.768kHz or 19.2MHz



6 Electrical Characteristics

6.1 Gyroscope Specifications

VDD = 2.375V-3.46V, VLOGIC (MPU-6050 only) = 1.8V±5% or VDD, T_A = 25°C

PARAMETER	CONDITIONS	MIN	TYP	MAX	UNITS	NOTES
GYROSCOPE SENSITIVITY						
Full-Scale Range	FS_SEL=0		±250		°/s	
	FS_SEL=1		±500		°/s	
	FS_SEL=2		±1000		°/s	
	FS_SEL=3		±2000		°/s	
Gyroscope ADC Word Length			16		bits	
Sensitivity Scale Factor	FS_SEL=0		131		LSB/(°/s)	
	FS_SEL=1		65.5		LSB/(°/s)	
	FS_SEL=2		32.8		LSB/(°/s)	
	FS_SEL=3		16.4		LSB/(°/s)	
Sensitivity Scale Factor Tolerance	25°C	-3		+3	%	
Sensitivity Scale Factor Variation Over Temperature			±2		%	
Nonlinearity	Best fit straight line; 25°C		0.2		%	
Cross-Axis Sensitivity			±2		%	
GYROSCOPE ZERO-RATE OUTPUT (ZRO)						
Initial ZRO Tolerance	25°C		±20		°/s	
ZRO Variation Over Temperature	-40°C to +85°C		±20		°/s	
Power-Supply Sensitivity (1-10Hz)	Sine wave, 100mVpp; VDD=2.5V		0.2		°/s	
Power-Supply Sensitivity (10 - 250Hz)	Sine wave, 100mVpp; VDD=2.5V		0.2		°/s	
Power-Supply Sensitivity (250Hz - 100kHz)	Sine wave, 100mVpp; VDD=2.5V		4		°/s	
Linear Acceleration Sensitivity	Static		0.1		°/s/g	
SELF-TEST RESPONSE						
Relative	Change from factory trim	-14		14	%	1
GYROSCOPE NOISE PERFORMANCE	FS_SEL=0					
Total RMS Noise	DLPFCFG=2 (100Hz)		0.05		°/s-rms	
Low-frequency RMS noise	Bandwidth 1Hz to10Hz		0.033		°/s-rms	
Rate Noise Spectral Density	At 10Hz		0.005		°/s/√Hz	
GYROSCOPE MECHANICAL FREQUENCIES						
X-Axis		30	33	36	kHz	
Y-Axis		27	30	33	kHz	
Z-Axis		24	27	30	kHz	
LOW PASS FILTER RESPONSE						
	Programmable Range	5		256	Hz	
OUTPUT DATA RATE						
	Programmable	4		8,000	Hz	
GYROSCOPE START-UP TIME						
ZRO Settling (from power-on)	DLPFCFG=0 to ±1°/s of Final		30		ms	

1. Please refer to the following document for further information on Self-Test: *MPU-6000/MPU-6050 Register Map and Descriptions*



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6.2 Accelerometer Specifications

VDD = 2.375V-3.46V, VLOGIC (MPU-6050 only) = 1.8V±5% or VDD, T_A = 25°C

PARAMETER	CONDITIONS	MIN	TYP	MAX	UNITS	NOTES
ACCELEROMETER SENSITIVITY						
Full-Scale Range	AFS_SEL=0		±2		g	
	AFS_SEL=1		±4		g	
	AFS_SEL=2		±8		g	
	AFS_SEL=3		±16		g	
ADC Word Length	Output in two's complement format		16		bits	
Sensitivity Scale Factor	AFS_SEL=0		16,384		LSB/g	
	AFS_SEL=1		8,192		LSB/g	
	AFS_SEL=2		4,096		LSB/g	
	AFS_SEL=3		2,048		LSB/g	
Initial Calibration Tolerance			±3		%	
Sensitivity Change vs. Temperature	AFS_SEL=0, -40°C to +85°C		±0.02		%/°C	
Nonlinearity	Best Fit Straight Line		0.5		%	
Cross-Axis Sensitivity			±2		%	
ZERO-G OUTPUT						
Initial Calibration Tolerance	X and Y axes		±50		mg	1
	Z axis		±80		mg	
Zero-G Level Change vs. Temperature	X and Y axes, 0°C to +70°C		±35			
	Z axis, 0°C to +70°C		±60		mg	
SELF TEST RESPONSE						
Relative	Change from factory trim	-14		14	%	2
NOISE PERFORMANCE						
Power Spectral Density	@ 10Hz, AFS_SEL=0 & ODR=1kHz		400		μg/√Hz	
LOW PASS FILTER RESPONSE						
	Programmable Range	5		260	Hz	
OUTPUT DATA RATE						
	Programmable Range	4		1,000	Hz	
INTELLIGENCE FUNCTION INCREMENT			32		mg/LSB	

1. Typical zero-g initial calibration tolerance value after MSL3 preconditioning
2. Please refer to the following document for further information on Self-Test: *MPU-6000/MPU-6050 Register Map and Descriptions*



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6.3 Electrical and Other Common Specifications

VDD = 2.375V-3.46V, VLOGIC (MPU-6050 only) = 1.8V±5% or VDD, T_A = 25°C

PARAMETER	CONDITIONS	MIN	TYP	MAX	Units	Notes
TEMPERATURE SENSOR						
Range			-40 to +85		°C	
Sensitivity	Untrimmed		340		LSB/°C	
Temperature Offset	35°C		-521		LSB	
Linearity	Best fit straight line (-40°C to +85°C)		±1		°C	
VDD POWER SUPPLY						
Operating Voltages		2.375		3.46	V	
Normal Operating Current	Gyroscope + Accelerometer + DMP		3.9		mA	
	Gyroscope + Accelerometer (DMP disabled)		3.8		mA	
	Gyroscope + DMP (Accelerometer disabled)		3.7		mA	
	Gyroscope only (DMP & Accelerometer disabled)		3.6		mA	
	Accelerometer only (DMP & Gyroscope disabled)		500		µA	
Accelerometer Low Power Mode Current	1.25 Hz update rate		10		µA	
	5 Hz update rate		20		µA	
	20 Hz update rate		70		µA	
	40 Hz update rate		140		µA	
Full-Chip Idle Mode Supply Current			5		µA	
Power Supply Ramp Rate	Monotonic ramp. Ramp rate is 10% to 90% of the final value			100	ms	
VLOGIC REFERENCE VOLTAGE						
Voltage Range	MPU-6050 only					
Power Supply Ramp Rate	VLOGIC must be ≤ VDD at all times Monotonic ramp. Ramp rate is 10% to 90% of the final value	1.71		VDD 3	V ms	
Normal Operating Current			100		µA	
TEMPERATURE RANGE						
Specified Temperature Range	Performance parameters are not applicable beyond Specified Temperature Range	-40		+85	°C	



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6.4 Electrical Specifications, Continued

VDD = 2.375V-3.46V, VLOGIC (MPU-6050 only) = 1.8V±5% or VDD, T_A = 25°C

PARAMETER	CONDITIONS	MIN	TYP	MAX	Units	Notes
SERIAL INTERFACE						
SPI Operating Frequency, All Registers Read/Write	MPU-6000 only, Low Speed Characterization		100 ±10%		kHz	
	MPU-6000 only, High Speed Characterization		1 ±10%		MHz	
SPI Operating Frequency, Sensor and Interrupt Registers Read Only	MPU-6000 only		20 ±10%		MHz	
I ² C Operating Frequency	All registers, Fast-mode			400	kHz	
	All registers, Standard-mode			100	kHz	
I²C ADDRESS						
	AD0 = 0		1101000			
	AD0 = 1		1101001			
DIGITAL INPUTS (SDI/SDA, AD0, SCLK/SCL, FSYNC, /CS, CLKIN)						
V _{IH} , High Level Input Voltage	MPU-6000	0.7*VDD			V	
	MPU-6050	0.7*VLOGIC			V	
V _{IL} , Low Level Input Voltage	MPU-6000			0.3*VDD	V	
	MPU-6050			0.3*VLOGIC	V	
C _i , Input Capacitance			< 5		pF	
DIGITAL OUTPUT (SDO, INT)						
V _{OH} , High Level Output Voltage	R _{LOAD} =1MΩ; MPU-6000	0.9*VDD			V	
	R _{LOAD} =1MΩ; MPU-6050	0.9*VLOGIC			V	
V _{OL1} , LOW-Level Output Voltage	R _{LOAD} =1MΩ; MPU-6000			0.1*VDD	V	
	R _{LOAD} =1MΩ; MPU-6050			0.1*VLOGIC	V	
V _{OLINT1} , INT Low-Level Output Voltage	OPEN=1, 0.3mA sink Current			0.1	V	
Output Leakage Current	OPEN=1		100		nA	
t _{INT} , INT Pulse Width	LATCH_INT_EN=0		50		μs	
DIGITAL OUTPUT (CLKOUT)						
V _{OH} , High Level Output Voltage	R _{LOAD} =1MΩ	0.9*VDD			V	
V _{OL1} , LOW-Level Output Voltage	R _{LOAD} =1MΩ			0.1*VDD	V	



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6.5 Electrical Specifications, Continued

Typical Operating Circuit of Section 7.2, VDD = 2.375V-3.46V, VLOGIC (MPU-6050 only) = 1.8V±5% or VDD, T_A = 25°C

Parameters	Conditions	Typical	Units	Notes
Primary I²C I/O (SCL, SDA)				
V _{IL} , LOW-Level Input Voltage	MPU-6000	-0.5 to 0.3*VDD	V	
V _{IH} , HIGH-Level Input Voltage	MPU-6000	0.7*VDD to VDD + 0.5V	V	
V _{hys} , Hysteresis	MPU-6000	0.1*VDD	V	
V _{IL} , LOW Level Input Voltage	MPU-6050	-0.5V to 0.3*VLOGIC	V	
V _{IH} , HIGH-Level Input Voltage	MPU-6050	0.7*VLOGIC to VLOGIC + 0.5V	V	
V _{hys} , Hysteresis	MPU-6050	0.1*VLOGIC	V	
V _{OL1} , LOW-Level Output Voltage	3mA sink current	0 to 0.4	V	
I _{OL} , LOW-Level Output Current	V _{OL} = 0.4V	3	mA	
	V _{OL} = 0.6V	5	mA	
Output Leakage Current		100	nA	
t _{of} , Output Fall Time from V _{IHmax} to V _{ILmax}	C _b bus capacitance in pF	20+0.1C _b to 250	ns	
C _i , Capacitance for Each I/O pin		< 10	pF	
Auxiliary I²C I/O (AUX_CL, AUX_DA)	MPU-6050: AUX_VDDIO=0			
V _{IL} , LOW-Level Input Voltage		-0.5V to 0.3*VLOGIC	V	
V _{IH} , HIGH-Level Input Voltage		0.7*VLOGIC to VLOGIC + 0.5V	V	
V _{hys} , Hysteresis		0.1*VLOGIC	V	
V _{OL1} , LOW-Level Output Voltage	VLOGIC > 2V; 1mA sink current	0 to 0.4	V	
V _{OL3} , LOW-Level Output Voltage	VLOGIC < 2V; 1mA sink current	0 to 0.2*VLOGIC	V	
I _{OL} , LOW-Level Output Current	V _{OL} = 0.4V	1	mA	
	V _{OL} = 0.6V	1	mA	
Output Leakage Current		100	nA	
t _{of} , Output Fall Time from V _{IHmax} to V _{ILmax}	C _b bus capacitance in pF	20+0.1C _b to 250	ns	
C _i , Capacitance for Each I/O pin		< 10	pF	
Auxiliary I²C I/O (AUX_CL, AUX_DA)	MPU-6050: AUX_VDDIO=1; MPU-6000			
V _{IL} , LOW-Level Input Voltage		-0.5 to 0.3*VDD	V	
V _{IH} , HIGH-Level Input Voltage		0.7*VDD to VDD+0.5V	V	
V _{hys} , Hysteresis		0.1*VDD	V	
V _{OL1} , LOW-Level Output Voltage	1mA sink current	0 to 0.4	V	
I _{OL} , LOW-Level Output Current	V _{OL} = 0.4V	1	mA	
	V _{OL} = 0.6V	1	mA	
Output Leakage Current		100	nA	
t _{of} , Output Fall Time from V _{IHmax} to V _{ILmax}	C _b bus cap. in pF	20+0.1C _b to 250	ns	
C _i , Capacitance for Each I/O pin		< 10	pF	



MPU-6000/MPU-6050 Product Specification

Document Number: PS-MPU-6000A-00
Revision: 3.3
Release Date: 5/16/2012

6.6 Electrical Specifications, Continued

Typical Operating Circuit of Section 7.2, VDD = 2.375V-3.46V, VLOGIC (MPU-6050 only) = 1.8V±5% or VDD, T_A = 25°C

Parameters	Conditions	Min	Typical	Max	Units	Notes
INTERNAL CLOCK SOURCE	CLK_SEL=0,1,2,3					
Gyroscope Sample Rate, Fast	DLPFCFG=0 SAMPLERATEDIV = 0		8		kHz	
Gyroscope Sample Rate, Slow	DLPFCFG=1,2,3,4,5, or 6 SAMPLERATEDIV = 0		1		kHz	
Accelerometer Sample Rate			1		kHz	
Reference Clock Output	CLKOUTEN = 1		1.024		MHz	
Clock Frequency Initial Tolerance	CLK_SEL=0, 25°C	-5		+5	%	
	CLK_SEL=1,2,3; 25°C	-1		+1	%	
Frequency Variation over Temperature	CLK_SEL=0		-15 to +10		%	
	CLK_SEL=1,2,3		±1		%	
PLL Settling Time	CLK_SEL=1,2,3		1	10	ms	
EXTERNAL 32.768kHz CLOCK	CLK_SEL=4					
External Clock Frequency			32.768		kHz	
External Clock Allowable Jitter	Cycle-to-cycle rms		1 to 2		µs	
Gyroscope Sample Rate, Fast	DLPFCFG=0 SAMPLERATEDIV = 0		8.192		kHz	
Gyroscope Sample Rate, Slow	DLPFCFG=1,2,3,4,5, or 6 SAMPLERATEDIV = 0		1.024		kHz	
Accelerometer Sample Rate			1.024		kHz	
Reference Clock Output	CLKOUTEN = 1		1.0486		MHz	
PLL Settling Time			1	10	ms	
EXTERNAL 19.2MHz CLOCK	CLK_SEL=5					
External Clock Frequency			19.2		MHz	
Gyroscope Sample Rate	Full programmable range	3.9		8000	Hz	
Gyroscope Sample Rate, Fast Mode	DLPFCFG=0 SAMPLERATEDIV = 0		8		kHz	
Gyroscope Sample Rate, Slow Mode	DLPFCFG=1,2,3,4,5, or 6 SAMPLERATEDIV = 0		1		kHz	
Accelerometer Sample Rate			1		kHz	
Reference Clock Output	CLKOUTEN = 1		1.024		MHz	
PLL Settling Time			1	10	ms	

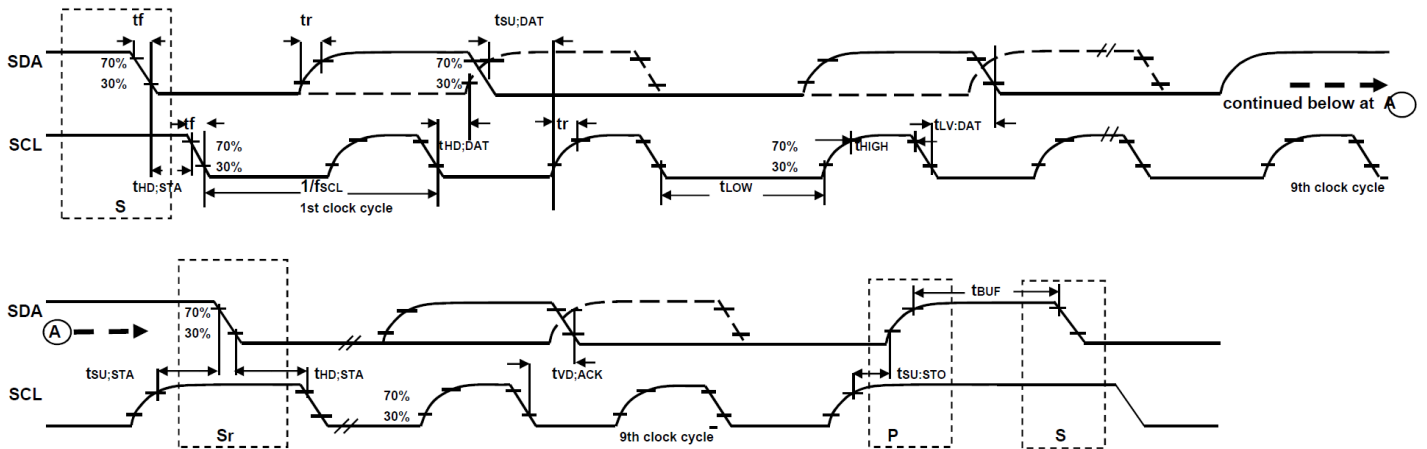


6.7 I²C Timing Characterization

Typical Operating Circuit of Section 7.2, VDD = 2.375V-3.46V, VLOGIC (MPU-6050 only) = 1.8V±5% or VDD, T_A = 25°C

Parameters	Conditions	Min	Typical	Max	Units	Notes
I²C TIMING						
f _{SCL} , SCL Clock Frequency	I ² C FAST-MODE C _b bus cap. from 10 to 400pF C _b bus cap. from 10 to 400pF			400	kHz	
t _{HD,STA} , (Repeated) START Condition Hold Time		0.6			μs	
t _{LOW} , SCL Low Period		1.3			μs	
t _{HIGH} , SCL High Period		0.6			μs	
t _{SU,STA} , Repeated START Condition Setup Time		0.6			μs	
t _{HD,DAT} , SDA Data Hold Time		0			μs	
t _{SU,DAT} , SDA Data Setup Time		100			ns	
t _r , SDA and SCL Rise Time		20+0.1C _b		300	ns	
t _f , SDA and SCL Fall Time		20+0.1C _b		300	ns	
t _{SU,STO} , STOP Condition Setup Time		0.6			μs	
t _{BUF} , Bus Free Time Between STOP and START Condition		1.3			μs	
C _b , Capacitive Load for each Bus Line			< 400		pF	
t _{VD,DAT} , Data Valid Time				0.9	μs	
t _{VD,ACK} , Data Valid Acknowledge Time				0.9	μs	

Note: Timing Characteristics apply to both Primary and Auxiliary I²C Bus



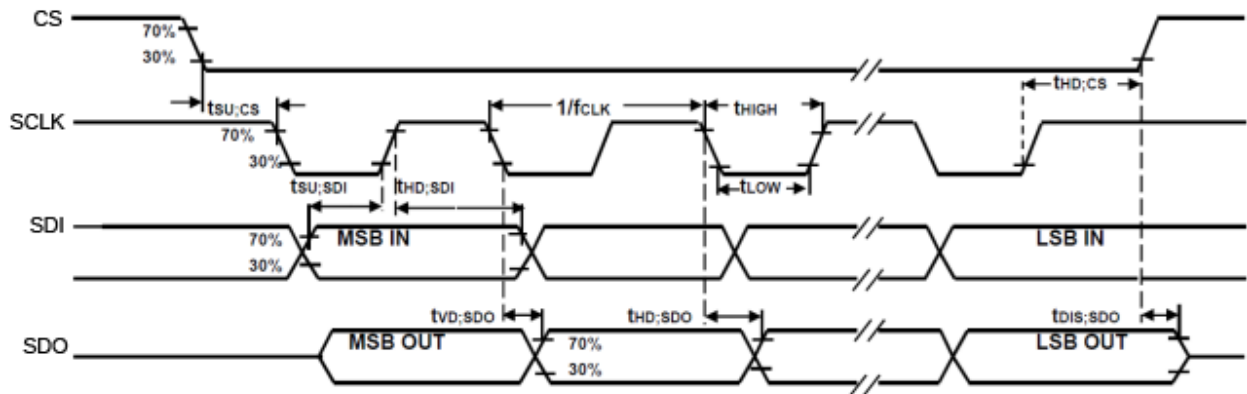
I²C Bus Timing Diagram



6.8 SPI Timing Characterization (MPU-6000 only)

Typical Operating Circuit of Section 7.2, VDD = 2.375V-3.46V, VLOGIC (MPU-6050 only) = 1.8V±5% or VDD, T_A = 25°C, unless otherwise noted.

Parameters	Conditions	Min	Typical	Max	Units	Notes
SPI TIMING						
f _{SCLK} , SCLK Clock Frequency				1	MHz	
t _{LOW} , SCLK Low Period		400			ns	
t _{HIGH} , SCLK High Period		400			ns	
t _{SU,CS} , CS Setup Time		8			ns	
t _{HD,CS} , CS Hold Time		500			ns	
t _{SU,SDI} , SDI Setup Time		11			ns	
t _{HD,SDI} , SDI Hold Time		7			ns	
t _{VD,SDO} , SDO Valid Time	C _{load} = 20pF			100	ns	
t _{HD,SDO} , SDO Hold Time	C _{load} = 20pF	4			ns	
t _{DIS,SDO} , SDO Output Disable Time				10	ns	



SPI Bus Timing Diagram



6.9 Absolute Maximum Ratings

Stress above those listed as “Absolute Maximum Ratings” may cause permanent damage to the device. These are stress ratings only and functional operation of the device at these conditions is not implied. Exposure to the absolute maximum ratings conditions for extended periods may affect device reliability.

Parameter	Rating
Supply Voltage, VDD	-0.5V to +6V
VLOGIC Input Voltage Level (MPU-6050)	-0.5V to VDD + 0.5V
REGOUT	-0.5V to 2V
Input Voltage Level (CLKIN, AUX_DA, AD0, FSYNC, INT, SCL, SDA)	-0.5V to VDD + 0.5V
CPOUT (2.5V \leq VDD \leq 3.6V)	-0.5V to 30V
Acceleration (Any Axis, unpowered)	10,000g for 0.2ms
Operating Temperature Range	-40°C to +105°C
Storage Temperature Range	-40°C to +125°C
Electrostatic Discharge (ESD) Protection	2kV (HBM); 200V (MM)
Latch-up	JEDEC Class II (2), 125°C \pm 100mA



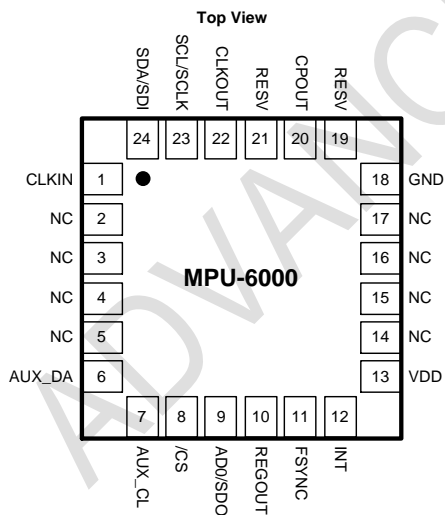
MPU-6000/MPU-6050 Product Specification

Document Number: PS-MPU-6000A-00
Revision: 3.3
Release Date: 5/16/2012

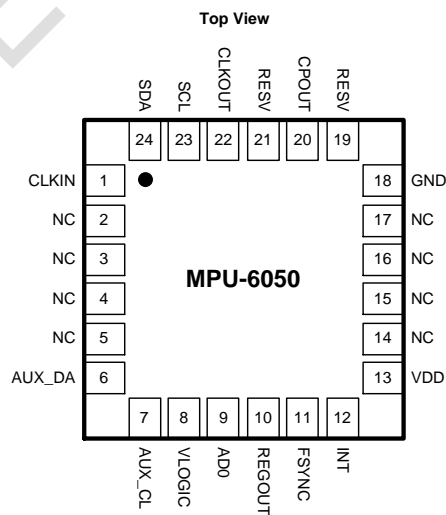
7 Applications Information

7.1 Pin Out and Signal Description

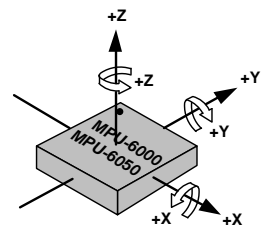
Pin Number	MPU-6000	MPU-6050	Pin Name	Pin Description
1	Y	Y	CLKIN	Optional external reference clock input. Connect to GND if unused.
6	Y	Y	AUX_DA	I ² C master serial data, for connecting to external sensors
7	Y	Y	AUX_CL	I ² C Master serial clock, for connecting to external sensors
8	Y		/CS	SPI chip select (0=SPI mode)
8		Y	VLOGIC	Digital I/O supply voltage
9	Y		AD0 / SDO	I ² C Slave Address LSB (AD0); SPI serial data output (SDO)
9		Y	AD0	I ² C Slave Address LSB (AD0)
10	Y	Y	REGOUT	Regulator filter capacitor connection
11	Y	Y	FSYNC	Frame synchronization digital input. Connect to GND if unused.
12	Y	Y	INT	Interrupt digital output (totem pole or open-drain)
13	Y	Y	VDD	Power supply voltage and Digital I/O supply voltage
18	Y	Y	GND	Power supply ground
19, 21	Y	Y	RESV	Reserved. Do not connect.
20	Y	Y	CPOUT	Charge pump capacitor connection
22	Y	Y	CLKOUT	System clock output
23	Y		SCL / SCLK	I ² C serial clock (SCL); SPI serial clock (SCLK)
23		Y	SCL	I ² C serial clock (SCL)
24	Y		SDA / SDI	I ² C serial data (SDA); SPI serial data input (SDI)
24		Y	SDA	I ² C serial data (SDA)
2, 3, 4, 5, 14, 15, 16, 17	Y	Y	NC	Not internally connected. May be used for PCB trace routing.



QFN Package
24-pin, 4mm x 4mm x 0.9mm

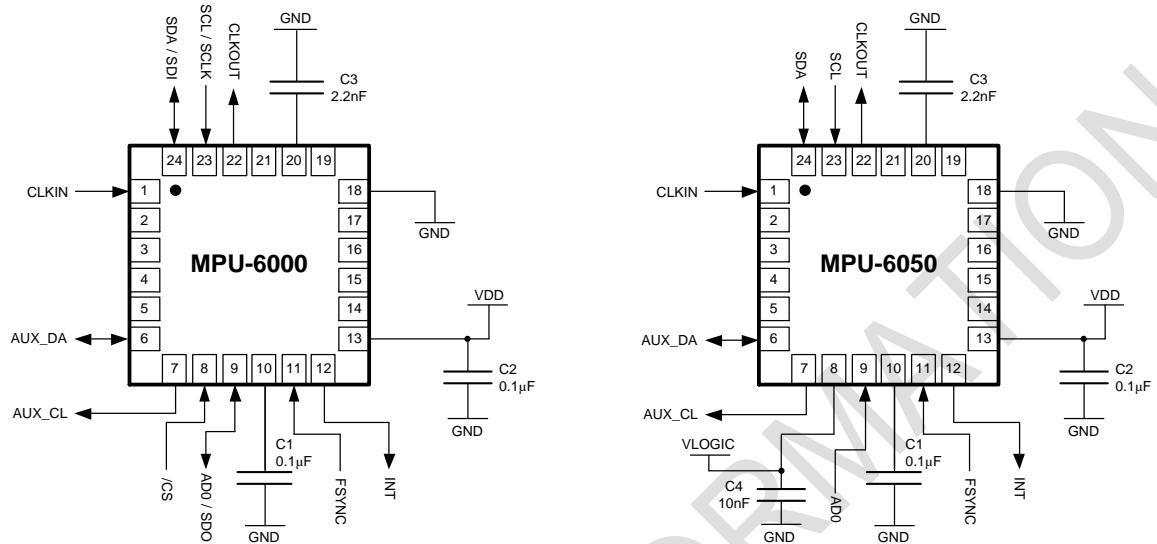


QFN Package
24-pin, 4mm x 4mm x 0.9mm



Orientation of Axes of Sensitivity and
Polarity of Rotation

7.2 Typical Operating Circuit



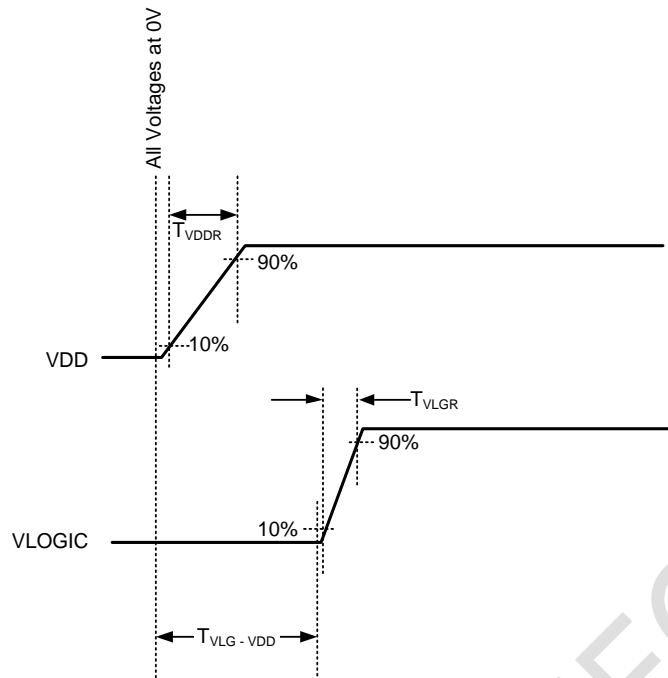
Typical Operating Circuits

7.3 Bill of Materials for External Components

Component	Label	Specification	Quantity
Regulator Filter Capacitor (Pin 10)	C1	Ceramic, X7R, 0.1µF ±10%, 2V	1
VDD Bypass Capacitor (Pin 13)	C2	Ceramic, X7R, 0.1µF ±10%, 4V	1
Charge Pump Capacitor (Pin 20)	C3	Ceramic, X7R, 2.2nF ±10%, 50V	1
VLOGIC Bypass Capacitor (Pin 8)	C4*	Ceramic, X7R, 10nF ±10%, 4V	1

* MPU-6050 Only.

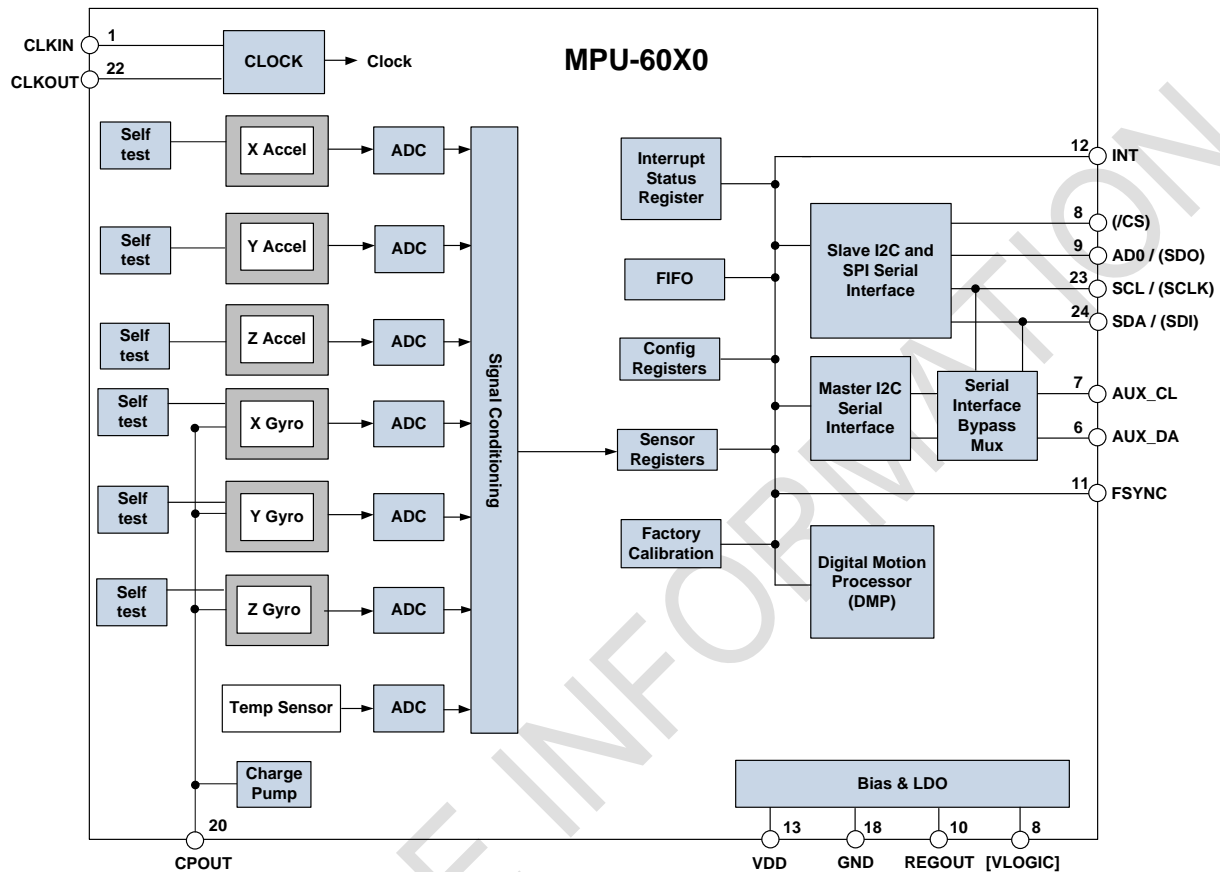
7.4 Recommended Power-on Procedure



Power-Up Sequencing

1. VLOGIC amplitude must always be \leq VDD amplitude
2. T_{VDDR} is VDD rise time: Time for VDD to rise from 10% to 90% of its final value
3. T_{VDDR} is $\leq 100\text{ms}$
4. T_{VLGR} is VLOGIC rise time: Time for VLOGIC to rise from 10% to 90% of its final value
5. T_{VLGR} is $\leq 3\text{ms}$
6. $T_{VLG-VDD}$ is the delay from the start of VDD ramp to the start of VLOGIC rise
7. $T_{VLG-VDD}$ is ≥ 0
8. VDD and VLOGIC must be monotonic ramps

7.5 Block Diagram



Note: Pin names in round brackets () apply only to MPU-6000
Pin names in square brackets [] apply only to MPU-6050

7.6 Overview

The MPU-60X0 is comprised of the following key blocks and functions:

- Three-axis MEMS rate gyroscope sensor with 16-bit ADCs and signal conditioning
- Three-axis MEMS accelerometer sensor with 16-bit ADCs and signal conditioning
- Digital Motion Processor (DMP) engine
- Primary I²C and SPI (MPU-6000 only) serial communications interfaces
- Auxiliary I²C serial interface for 3rd party magnetometer & other sensors
- Clocking
- Sensor Data Registers
- FIFO
- Interrupts
- Digital-Output Temperature Sensor
- Gyroscope & Accelerometer Self-test
- Bias and LDO
- Charge Pump



7.7 Three-Axis MEMS Gyroscope with 16-bit ADCs and Signal Conditioning

The MPU-60X0 consists of three independent vibratory MEMS rate gyroscopes, which detect rotation about the X-, Y-, and Z- Axes. When the gyros are rotated about any of the sense axes, the Coriolis Effect causes a vibration that is detected by a capacitive pickoff. The resulting signal is amplified, demodulated, and filtered to produce a voltage that is proportional to the angular rate. This voltage is digitized using individual on-chip 16-bit Analog-to-Digital Converters (ADCs) to sample each axis. The full-scale range of the gyro sensors may be digitally programmed to ± 250 , ± 500 , ± 1000 , or ± 2000 degrees per second (dps). The ADC sample rate is programmable from 8,000 samples per second, down to 3.9 samples per second, and user-selectable low-pass filters enable a wide range of cut-off frequencies.

7.8 Three-Axis MEMS Accelerometer with 16-bit ADCs and Signal Conditioning

The MPU-60X0's 3-Axis accelerometer uses separate proof masses for each axis. Acceleration along a particular axis induces displacement on the corresponding proof mass, and capacitive sensors detect the displacement differentially. The MPU-60X0's architecture reduces the accelerometers' susceptibility to fabrication variations as well as to thermal drift. When the device is placed on a flat surface, it will measure 0g on the X- and Y-axes and +1g on the Z-axis. The accelerometers' scale factor is calibrated at the factory and is nominally independent of supply voltage. Each sensor has a dedicated sigma-delta ADC for providing digital outputs. The full scale range of the digital output can be adjusted to $\pm 2g$, $\pm 4g$, $\pm 8g$, or $\pm 16g$.

7.9 Digital Motion Processor

The embedded Digital Motion Processor (DMP) is located within the MPU-60X0 and offloads computation of motion processing algorithms from the host processor. The DMP acquires data from accelerometers, gyroscopes, and additional 3rd party sensors such as magnetometers, and processes the data. The resulting data can be read from the DMP's registers, or can be buffered in a FIFO. The DMP has access to one of the MPU's external pins, which can be used for generating interrupts.

The purpose of the DMP is to offload both timing requirements and processing power from the host processor. Typically, motion processing algorithms should be run at a high rate, often around 200Hz, in order to provide accurate results with low latency. This is required even if the application updates at a much lower rate; for example, a low power user interface may update as slowly as 5Hz, but the motion processing should still run at 200Hz. The DMP can be used as a tool in order to minimize power, simplify timing, simplify the software architecture, and save valuable MIPS on the host processor for use in the application.

7.10 Primary I²C and SPI Serial Communications Interfaces

The MPU-60X0 communicates to a system processor using either a SPI (MPU-6000 only) or an I²C serial interface. The MPU-60X0 always acts as a slave when communicating to the system processor. The LSB of the I²C slave address is set by pin 9 (AD0).

The logic levels for communications between the MPU-60X0 and its master are as follows:

- MPU-6000: The logic level for communications with the master is set by the voltage on VDD
- MPU-6050: The logic level for communications with the master is set by the voltage on VLOGIC

For further information regarding the logic levels of the MPU-6050, please refer to Section 10.



7.11 Auxiliary I²C Serial Interface

The MPU-60X0 has an auxiliary I²C bus for communicating to an off-chip 3-Axis digital output magnetometer or other sensors. This bus has two operating modes:

- I²C Master Mode: The MPU-60X0 acts as a master to any external sensors connected to the auxiliary I²C bus
- Pass-Through Mode: The MPU-60X0 directly connects the primary and auxiliary I²C buses together, allowing the system processor to directly communicate with any external sensors.

Auxiliary I²C Bus Modes of Operation:

- I²C Master Mode: Allows the MPU-60X0 to directly access the data registers of external digital sensors, such as a magnetometer. In this mode, the MPU-60X0 directly obtains data from auxiliary sensors, allowing the on-chip DMP to generate sensor fusion data without intervention from the system applications processor.

For example, In I²C Master mode, the MPU-60X0 can be configured to perform burst reads, returning the following data from a magnetometer:

- X magnetometer data (2 bytes)
- Y magnetometer data (2 bytes)
- Z magnetometer data (2 bytes)

The I²C Master can be configured to read up to 24 bytes from up to 4 auxiliary sensors. A fifth sensor can be configured to work single byte read/write mode.

- Pass-Through Mode: Allows an external system processor to act as master and directly communicate to the external sensors connected to the auxiliary I²C bus pins (AUX_DA and AUX_CL). In this mode, the auxiliary I²C bus control logic (3rd party sensor interface block) of the MPU-60X0 is disabled, and the auxiliary I²C pins AUX_DA and AUX_CL (Pins 6 and 7) are connected to the main I²C bus (Pins 23 and 24) through analog switches.

Pass-Through Mode is useful for configuring the external sensors, or for keeping the MPU-60X0 in a low-power mode when only the external sensors are used.

In Pass-Through Mode the system processor can still access MPU-60X0 data through the I²C interface.

Auxiliary I²C Bus IO Logic Levels

- MPU-6000: The logic level of the auxiliary I²C bus is VDD
- MPU-6050: The logic level of the auxiliary I²C bus can be programmed to be either VDD or VLOGIC

For further information regarding the MPU-6050's logic levels, please refer to Section 10.2.



7.12 Self-Test

Please refer to the MPU-6000/MPU-6050 Register Map and Register Descriptions document for more details on self test.

Self-test allows for the testing of the mechanical and electrical portions of the sensors. The self-test for each measurement axis can be activated by means of the gyroscope and accelerometer self-test registers (registers 13 to 16).

When self-test is activated, the electronics cause the sensors to be actuated and produce an output signal. The output signal is used to observe the self-test response.

The self-test response is defined as follows:

Self-test response = Sensor output with self-test enabled – Sensor output without self-test enabled

The self-test response for each accelerometer axis is defined in the accelerometer specification table (Section 6.2), while that for each gyroscope axis is defined in the gyroscope specification table (Section 6.1).

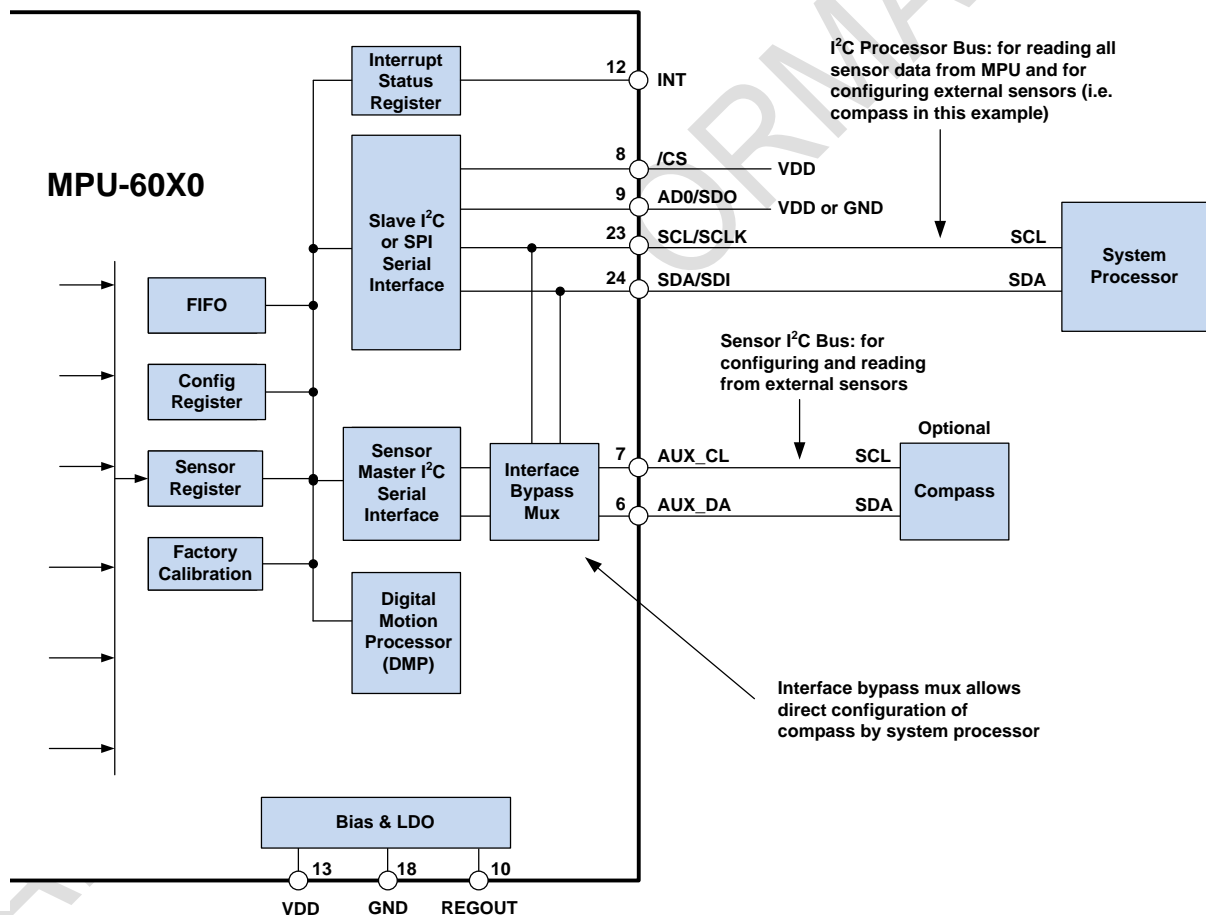
When the value of the self-test response is within the min/max limits of the product specification, the part has passed self test. When the self-test response exceeds the min/max values, the part is deemed to have failed self-test. Code for operating self test code is included within the MotionApps software provided by InvenSense.

7.13 MPU-60X0 Solution for 9-axis Sensor Fusion Using I²C Interface

In the figure below, the system processor is an I²C master to the MPU-60X0. In addition, the MPU-60X0 is an I²C master to the optional external compass sensor. The MPU-60X0 has limited capabilities as an I²C Master, and depends on the system processor to manage the initial configuration of any auxiliary sensors. The MPU-60X0 has an interface bypass multiplexer, which connects the system processor I²C bus pins 23 and 24 (SDA and SCL) directly to the auxiliary sensor I²C bus pins 6 and 7 (AUX_DA and AUX_CL).

Once the auxiliary sensors have been configured by the system processor, the interface bypass multiplexer should be disabled so that the MPU-60X0 auxiliary I²C master can take control of the sensor I²C bus and gather data from the auxiliary sensors.

For further information regarding I²C master control, please refer to Section 10.



7.14 MPU-6000 Using SPI Interface

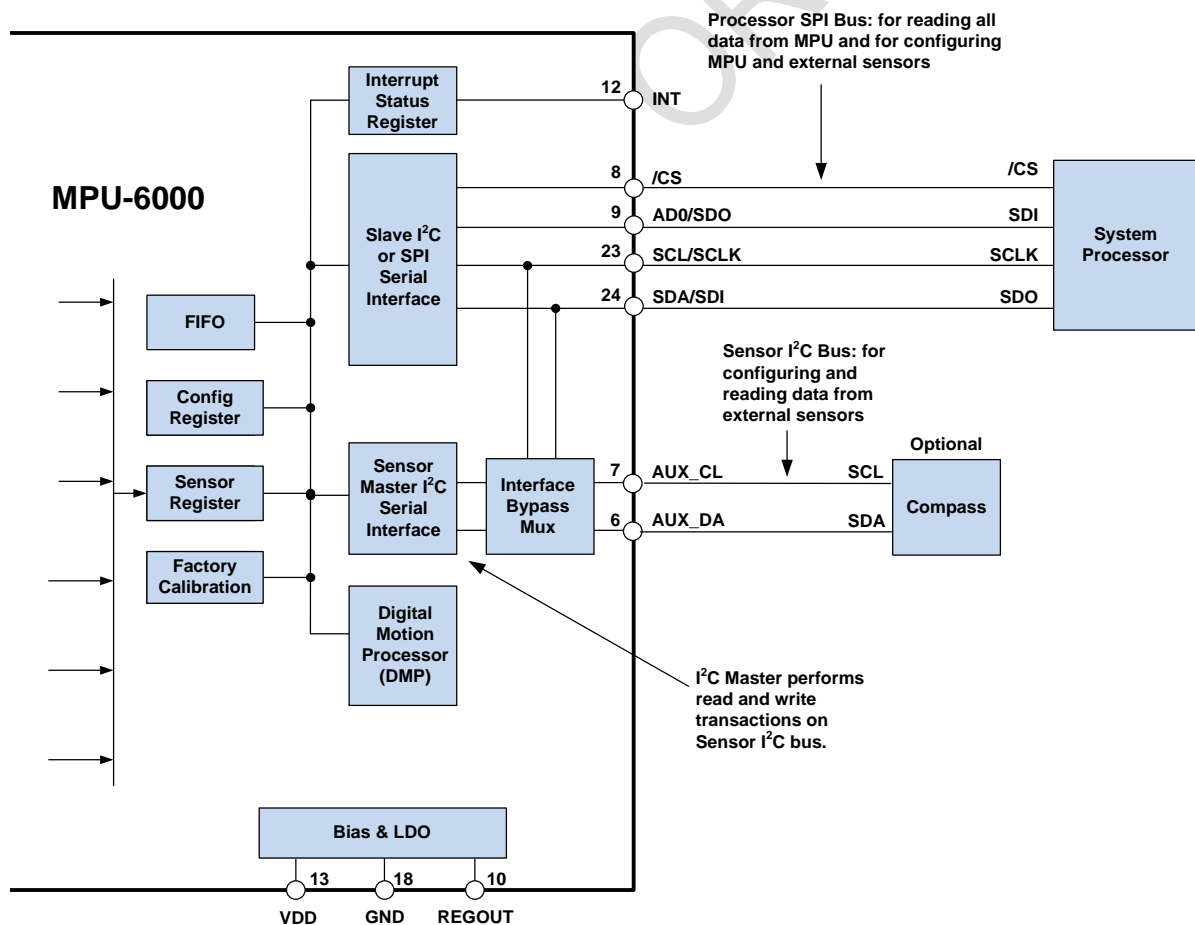
In the figure below, the system processor is an SPI master to the MPU-6000. Pins 8, 9, 23, and 24 are used to support the /CS, SDO, SCLK, and SDI signals for SPI communications. Because these SPI pins are shared with the I²C slave pins (9, 23 and 24), the system processor cannot access the auxiliary I²C bus through the interface bypass multiplexer, which connects the processor I²C interface pins to the sensor I²C interface pins.

Since the MPU-6000 has limited capabilities as an I²C Master, and depends on the system processor to manage the initial configuration of any auxiliary sensors, another method must be used for programming the sensors on the auxiliary sensor I²C bus pins 6 and 7 (AUX_DA and AUX_CL).

When using SPI communications between the MPU-6000 and the system processor, configuration of devices on the auxiliary I²C sensor bus can be achieved by using I²C Slaves 0-4 to perform read and write transactions on any device and register on the auxiliary I²C bus. The I²C Slave 4 interface can be used to perform only single byte read and write transactions.

Once the external sensors have been configured, the MPU-6000 can perform single or multi-byte reads using the sensor I²C bus. The read results from the Slave 0-3 controllers can be written to the FIFO buffer as well as to the external sensor registers.

For further information regarding the control of the MPU-60X0's auxiliary I²C interface, please refer to the MPU-6000/MPU-6050 Register Map and Register Descriptions document.





7.15 Internal Clock Generation

The MPU-60X0 has a flexible clocking scheme, allowing a variety of internal or external clock sources to be used for the internal synchronous circuitry. This synchronous circuitry includes the signal conditioning and ADCs, the DMP, and various control circuits and registers. An on-chip PLL provides flexibility in the allowable inputs for generating this clock.

Allowable internal sources for generating the internal clock are:

- An internal relaxation oscillator
- Any of the X, Y, or Z gyros (MEMS oscillators with a variation of $\pm 1\%$ over temperature)

Allowable external clocking sources are:

- 32.768kHz square wave
- 19.2MHz square wave

Selection of the source for generating the internal synchronous clock depends on the availability of external sources and the requirements for power consumption and clock accuracy. These requirements will most likely vary by mode of operation. For example, in one mode, where the biggest concern is power consumption, the user may wish to operate the Digital Motion Processor of the MPU-60X0 to process accelerometer data, while keeping the gyros off. In this case, the internal relaxation oscillator is a good clock choice. However, in another mode, where the gyros are active, selecting the gyros as the clock source provides for a more accurate clock source.

Clock accuracy is important, since timing errors directly affect the distance and angle calculations performed by the Digital Motion Processor (and by extension, by any processor).

There are also start-up conditions to consider. When the MPU-60X0 first starts up, the device uses its internal clock until programmed to operate from another source. This allows the user, for example, to wait for the MEMS oscillators to stabilize before they are selected as the clock source.

7.16 Sensor Data Registers

The sensor data registers contain the latest gyro, accelerometer, auxiliary sensor, and temperature measurement data. They are read-only registers, and are accessed via the serial interface. Data from these registers may be read anytime. However, the interrupt function may be used to determine when new data is available.

For a table of interrupt sources please refer to Section 8.

7.17 FIFO

The MPU-60X0 contains a 1024-byte FIFO register that is accessible via the Serial Interface. The FIFO configuration register determines which data is written into the FIFO. Possible choices include gyro data, accelerometer data, temperature readings, auxiliary sensor readings, and FSYNC input. A FIFO counter keeps track of how many bytes of valid data are contained in the FIFO. The FIFO register supports burst reads. The interrupt function may be used to determine when new data is available.

For further information regarding the FIFO, please refer to the MPU-6000/MPU-6050 Register Map and Register Descriptions document.

7.18 Interrupts

Interrupt functionality is configured via the Interrupt Configuration register. Items that are configurable include the INT pin configuration, the interrupt latching and clearing method, and triggers for the interrupt. Items that can trigger an interrupt are (1) Clock generator locked to new reference oscillator (used when switching clock



sources); (2) new data is available to be read (from the FIFO and Data registers); (3) accelerometer event interrupts; and (4) the MPU-60X0 did not receive an acknowledge from an auxiliary sensor on the secondary I²C bus. The interrupt status can be read from the Interrupt Status register.

For further information regarding interrupts, please refer to the MPU-60X0 Register Map and Register Descriptions document.

For information regarding the MPU-60X0's accelerometer event interrupts, please refer to Section 8.

7.19 Digital-Output Temperature Sensor

An on-chip temperature sensor and ADC are used to measure the MPU-60X0 die temperature. The readings from the ADC can be read from the FIFO or the Sensor Data registers.

7.20 Bias and LDO

The bias and LDO section generates the internal supply and the reference voltages and currents required by the MPU-60X0. Its two inputs are an unregulated VDD of 2.375 to 3.46V and a VLOGIC logic reference supply voltage of 1.71V to VDD (MPU-6050 only). The LDO output is bypassed by a capacitor at REGOUT. For further details on the capacitor, please refer to the Bill of Materials for External Components (Section 7.3).

7.21 Charge Pump

An on-board charge pump generates the high voltage required for the MEMS oscillators. Its output is bypassed by a capacitor at CPOUT. For further details on the capacitor, please refer to the Bill of Materials for External Components (Section 7.3).



8 Programmable Interrupts

The MPU-60X0 has a programmable interrupt system which can generate an interrupt signal on the INT pin. Status flags indicate the source of an interrupt. Interrupt sources may be enabled and disabled individually.

Table of Interrupt Sources

Interrupt Name	Module
Motion Detection	Motion
FIFO Overflow	FIFO
Data Ready	Sensor Registers
I ² C Master errors: Lost Arbitration, NACKs	I ² C Master
I ² C Slave 4	I ² C Master

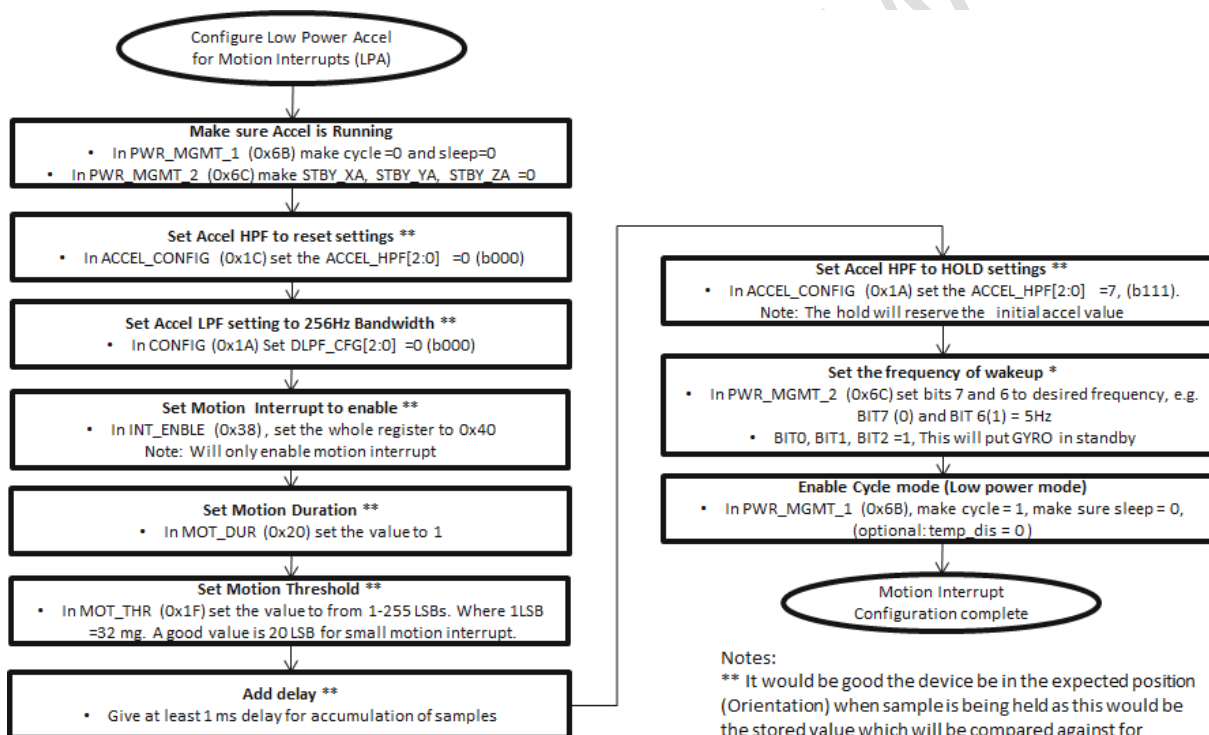
For information regarding the interrupt enable/disable registers and flag registers, please refer to the MPU-6000/MPU-6050 Register Map and Register Descriptions document. Some interrupt sources are explained below.

8.1 Motion Interrupt

The MPU-60X0 provides Motion detection capability. Accelerometer measurements are passed through a configurable digital high pass filter (DHPF) in order to eliminate bias due to gravity. A qualifying motion sample is one where the high passed sample from any axis has an absolute value exceeding a user-programmable threshold. A counter increments for each qualifying sample, and decrements for each non-qualifying sample. Once the counter reaches a user-programmable counter threshold, a motion interrupt is triggered. The axis and polarity which caused the interrupt to be triggered is flagged in the MOT_DETECT_STATUS register.

Motion detection has a configurable acceleration threshold MOT_THR specified in 1 mg increments. The counter threshold MOT_DUR is specified in 1 ms increments. The decrement rate for non-qualifying samples is also configurable. The MOT_DETECT_CTRL register allows the user to specify whether a non-qualifying sample makes the counter reset to zero, or decrement in steps of 1, 2, or 4.

The flow chart below explains how the motion interrupt should be used. Please refer to the MPU-6000/MPU-6050 Register Map and Register Descriptions document for descriptions of the registers referenced in the flow chart.





9 Digital Interface

9.1 I²C and SPI (MPU-6000 only) Serial Interfaces

The internal registers and memory of the MPU-6000/MPU-6050 can be accessed using either I²C at 400 kHz or SPI at 1MHz (MPU-6000 only). SPI operates in four-wire mode.

Serial Interface

Pin Number	MPU-6000	MPU-6050	Pin Name	Pin Description
8	Y		/CS	SPI chip select (0=SPI enable)
8		Y	VLOGIC	Digital I/O supply voltage. VLOGIC must be \leq VDD at all times.
9	Y		AD0 / SDO	I ² C Slave Address LSB (AD0); SPI serial data output (SDO)
9		Y	AD0	I ² C Slave Address LSB
23	Y		SCL / SCLK	I ² C serial clock (SCL); SPI serial clock (SCLK)
23		Y	SCL	I ² C serial clock
24	Y		SDA / SDI	I ² C serial data (SDA); SPI serial data input (SDI)
24		Y	SDA	I ² C serial data

Note:

To prevent switching into I²C mode when using SPI (MPU-6000), the I²C interface should be disabled by setting the *I2C_IF_DIS* configuration bit. Setting this bit should be performed immediately after waiting for the time specified by the "Start-Up Time for Register Read/Write" in Section 6.3.

For further information regarding the *I2C_IF_DIS* bit, please refer to the MPU-6000/MPU-6050 Register Map and Register Descriptions document.

9.2 I²C Interface

I²C is a two-wire interface comprised of the signals serial data (SDA) and serial clock (SCL). In general, the lines are open-drain and bi-directional. In a generalized I²C interface implementation, attached devices can be a master or a slave. The master device puts the slave address on the bus, and the slave device with the matching address acknowledges the master.

The MPU-60X0 always operates as a slave device when communicating to the system processor, which thus acts as the master. SDA and SCL lines typically need pull-up resistors to VDD. The maximum bus speed is 400 kHz.

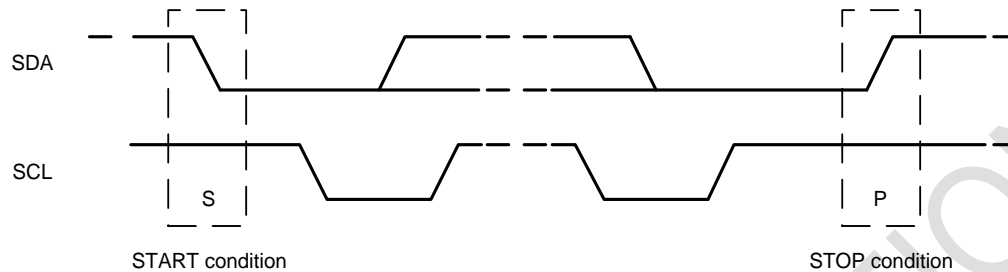
The slave address of the MPU-60X0 is b110100X which is 7 bits long. The LSB bit of the 7 bit address is determined by the logic level on pin AD0. This allows two MPU-60X0s to be connected to the same I²C bus. When used in this configuration, the address of the one of the devices should be b1101000 (pin AD0 is logic low) and the address of the other should be b1101001 (pin AD0 is logic high).

9.3 I²C Communications Protocol

START (S) and STOP (P) Conditions

Communication on the I²C bus starts when the master puts the START condition (S) on the bus, which is defined as a HIGH-to-LOW transition of the SDA line while SCL line is HIGH (see figure below). The bus is considered to be busy until the master puts a STOP condition (P) on the bus, which is defined as a LOW to HIGH transition on the SDA line while SCL is HIGH (see figure below).

Additionally, the bus remains busy if a repeated START (Sr) is generated instead of a STOP condition.

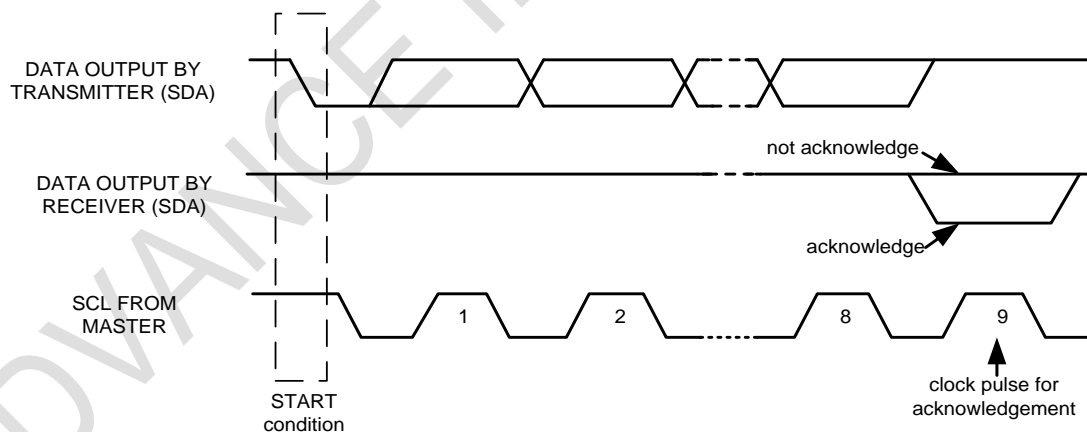


START and STOP Conditions

Data Format / Acknowledge

I²C data bytes are defined to be 8-bits long. There is no restriction to the number of bytes transmitted per data transfer. Each byte transferred must be followed by an acknowledge (ACK) signal. The clock for the acknowledge signal is generated by the master, while the receiver generates the actual acknowledge signal by pulling down SDA and holding it low during the HIGH portion of the acknowledge clock pulse.

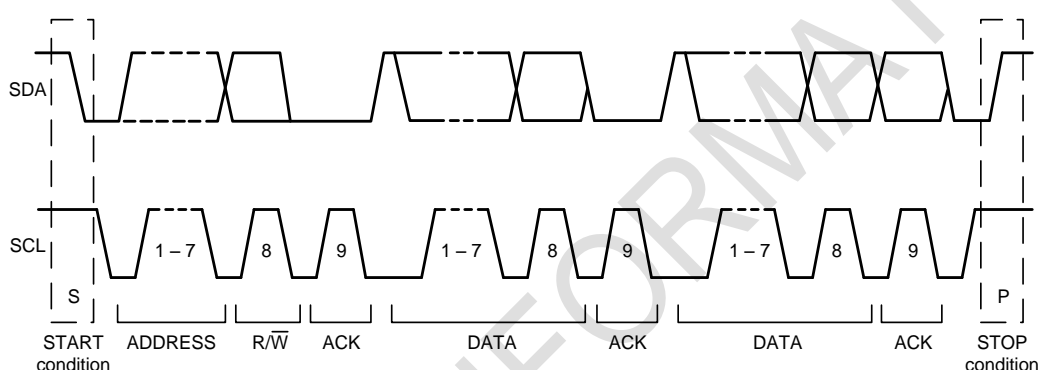
If a slave is busy and cannot transmit or receive another byte of data until some other task has been performed, it can hold SCL LOW, thus forcing the master into a wait state. Normal data transfer resumes when the slave is ready, and releases the clock line (refer to the following figure).



Acknowledge on the I²C Bus

Communications

After beginning communications with the START condition (S), the master sends a 7-bit slave address followed by an 8th bit, the read/write bit. The read/write bit indicates whether the master is receiving data from or is writing to the slave device. Then, the master releases the SDA line and waits for the acknowledge signal (ACK) from the slave device. Each byte transferred must be followed by an acknowledge bit. To acknowledge, the slave device pulls the SDA line LOW and keeps it LOW for the high period of the SCL line. Data transmission is always terminated by the master with a STOP condition (P), thus freeing the communications line. However, the master can generate a repeated START condition (Sr), and address another slave without first generating a STOP condition (P). A LOW to HIGH transition on the SDA line while SCL is HIGH defines the stop condition. All SDA changes should take place when SCL is low, with the exception of start and stop conditions.



Complete I²C Data Transfer

To write the internal MPU-60X0 registers, the master transmits the start condition (S), followed by the I²C address and the write bit (0). At the 9th clock cycle (when the clock is high), the MPU-60X0 acknowledges the transfer. Then the master puts the register address (RA) on the bus. After the MPU-60X0 acknowledges the reception of the register address, the master puts the register data onto the bus. This is followed by the ACK signal, and data transfer may be concluded by the stop condition (P). To write multiple bytes after the last ACK signal, the master can continue outputting data rather than transmitting a stop signal. In this case, the MPU-60X0 automatically increments the register address and loads the data to the appropriate register. The following figures show single and two-byte write sequences.

Single-Byte Write Sequence

Master	S	AD+W		RA		DATA		P
Slave			ACK		ACK		ACK	

Burst Write Sequence

Master	S	AD+W		RA		DATA		DATA		P
Slave			ACK		ACK		ACK		ACK	



To read the internal MPU-60X0 registers, the master sends a start condition, followed by the I²C address and a write bit, and then the register address that is going to be read. Upon receiving the ACK signal from the MPU-60X0, the master transmits a start signal followed by the slave address and read bit. As a result, the MPU-60X0 sends an ACK signal and the data. The communication ends with a not acknowledge (NACK) signal and a stop bit from master. The NACK condition is defined such that the SDA line remains high at the 9th clock cycle. The following figures show single and two-byte read sequences.

Single-Byte Read Sequence

Master	S	AD+W		RA		S	AD+R			NACK	P
Slave			ACK		ACK			ACK	DATA		

Burst Read Sequence

Master	S	AD+W		RA		S	AD+R			ACK		NACK	P
Slave			ACK		ACK			ACK	DATA		DATA		

9.4 I²C Terms

Signal	Description
S	Start Condition: SDA goes from high to low while SCL is high
AD	Slave I ² C address
W	Write bit (0)
R	Read bit (1)
ACK	Acknowledge: SDA line is low while the SCL line is high at the 9 th clock cycle
NACK	Not-Acknowledge: SDA line stays high at the 9 th clock cycle
RA	MPU-60X0 internal register address
DATA	Transmit or received data
P	Stop condition: SDA going from low to high while SCL is high

9.5 SPI Interface (MPU-6000 only)

SPI is a 4-wire synchronous serial interface that uses two control lines and two data lines. The MPU-6000 always operates as a Slave device during standard Master-Slave SPI operation.

With respect to the Master, the Serial Clock output (SCLK), the Serial Data Output (SDO) and the Serial Data Input (SDI) are shared among the Slave devices. Each SPI slave device requires its own Chip Select (/CS) line from the master.

/CS goes low (active) at the start of transmission and goes back high (inactive) at the end. Only one /CS line is active at a time, ensuring that only one slave is selected at any given time. The /CS lines of the non-selected slave devices are held high, causing their SDO lines to remain in a high-impedance (high-z) state so that they do not interfere with any active devices.

SPI Operational Features

1. Data is delivered MSB first and LSB last
2. Data is latched on the rising edge of SCLK
3. Data should be transitioned on the falling edge of SCLK
4. The maximum frequency of SCLK is 1MHz
5. SPI read and write operations are completed in 16 or more clock cycles (two or more bytes). The first byte contains the SPI Address, and the following byte(s) contain(s) the SPI data. The first bit of the first byte contains the Read/Write bit and indicates the Read (1) or Write (0) operation. The following 7 bits contain the Register Address. In cases of multiple-byte Read/Writes, data is two or more bytes:

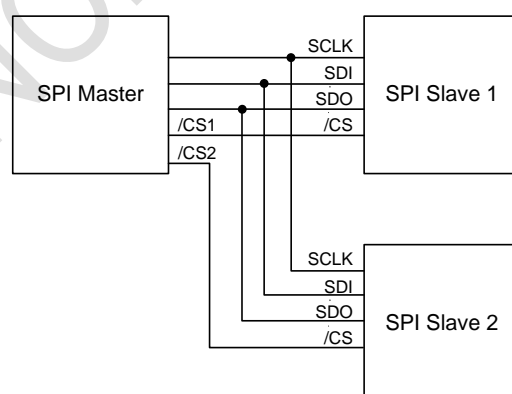
SPI Address format

MSB							LSB
R/W	A6	A5	A4	A3	A2	A1	A0

SPI Data format

MSB							LSB
D7	D6	D5	D4	D3	D2	D1	D0

6. Supports Single or Burst Read/Writes.



Typical SPI Master / Slave Configuration



10 Serial Interface Considerations (MPU-6050)

10.1 MPU-6050 Supported Interfaces

The MPU-6050 supports I²C communications on both its primary (microprocessor) serial interface and its auxiliary interface.

10.2 Logic Levels

The MPU-6050's I/O logic levels are set to be either VDD or VLOGIC, as shown in the table below.

I/O Logic Levels vs. *AUX_VDDIO*

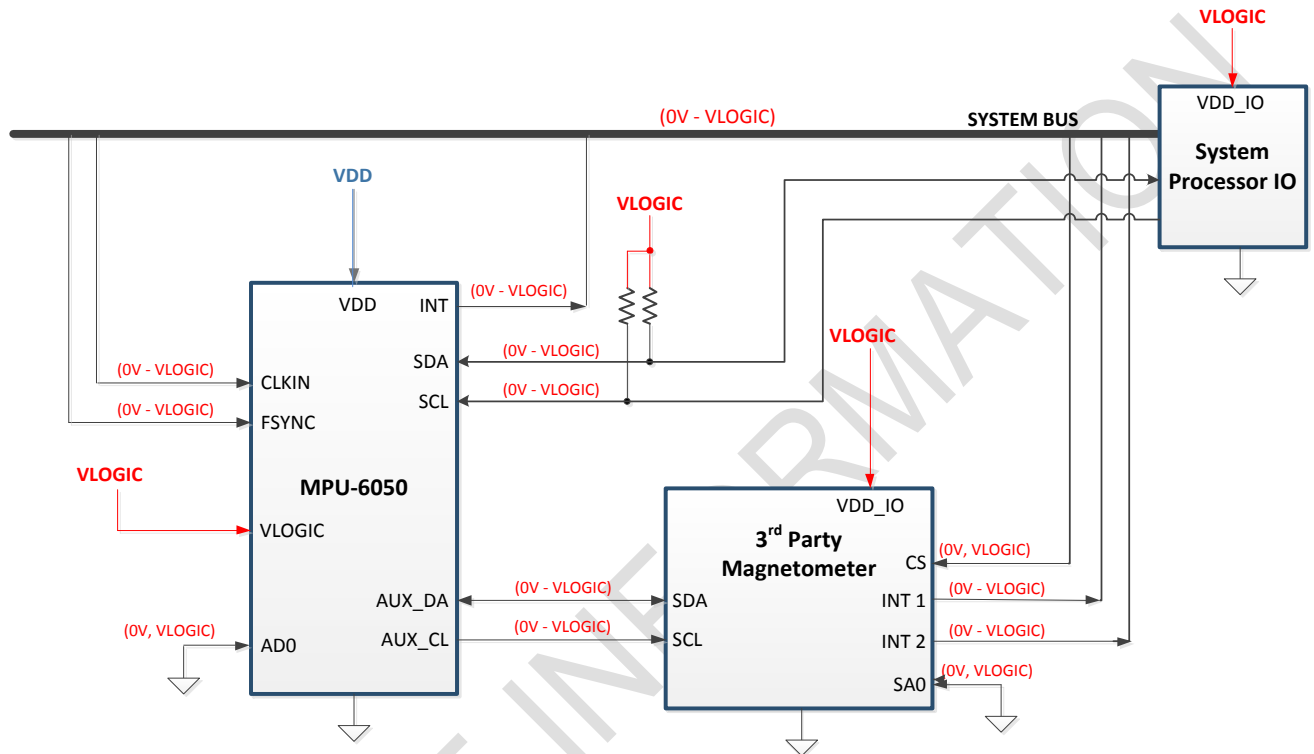
<i>AUX_VDDIO</i>	MICROPROCESSOR LOGIC LEVELS (Pins: SDA, SCL, AD0, CLKIN, INT)	AUXILIARY LOGIC LEVELS (Pins: AUX_DA, AUX_CL)
0	VLOGIC	VLOGIC
1	VLOGIC	VDD

Note: The power-on-reset value for *AUX_VDDIO* is 0.

VLOGIC may be set to be equal to VDD or to another voltage. However, VLOGIC must be \leq VDD at all times. When *AUX_VDDIO* is set to 0 (its power-on-reset value), VLOGIC is the power supply voltage for both the microprocessor system bus and the auxiliary I²C bus, as shown in the figure of Section 10.3. When *AUX_VDDIO* is set to 1, VLOGIC is the power supply voltage for the microprocessor system bus and VDD is the supply for the auxiliary I²C bus, as shown in the figure of Section 10.4.

10.3 Logic Levels Diagram for AUX_VDDIO = 0

The figure below depicts a sample circuit with a third party magnetometer attached to the auxiliary I²C bus. It shows logic levels and voltage connections for AUX_VDDIO = 0. Note: Actual configuration will depend on the auxiliary sensors used.



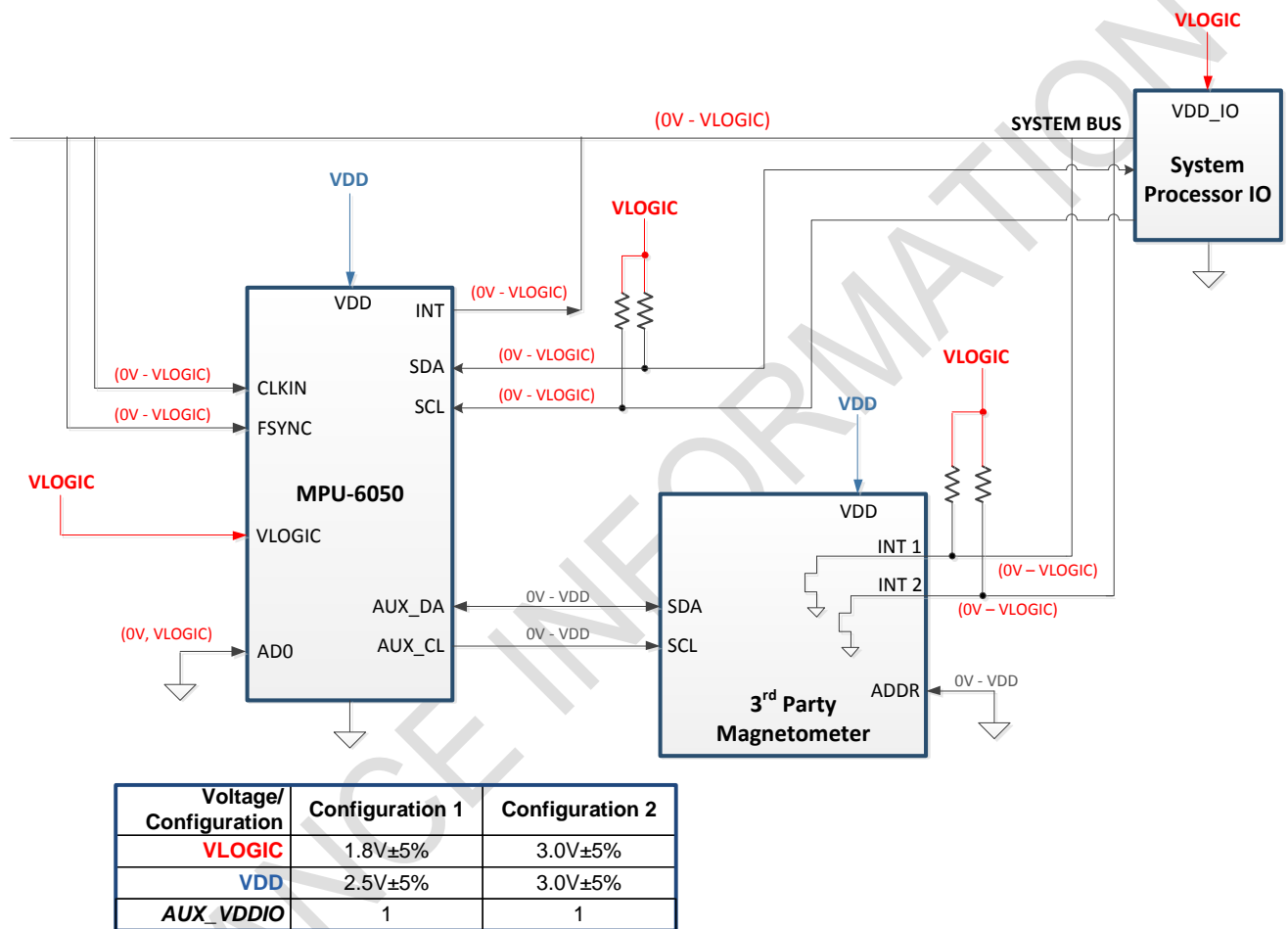
I/O Levels and Connections for AUX_VDDIO = 0

Notes:

1. AUX_VDDIO determines the IO voltage levels of AUX_DA and AUX_CL (0 = set output levels relative to VLOGIC)
2. CLKOUT is referenced to VDD.
3. All other MPU-6050 logic IOs are referenced to VLOGIC.

10.4 Logic Levels Diagram for $AUX_VDDIO = 1$

The figure below depicts a sample circuit with a 3rd party magnetometer attached to the auxiliary I²C bus. It shows logic levels and voltage connections for $AUX_VDDIO = 1$. This configuration is useful when the auxiliary sensor has only one supply for logic and power. Note: Actual configuration will depend on the auxiliary sensors used.



I/O Levels and Connections for Two Example Power Configurations ($AUX_VDDIO = 1$)

Notes:

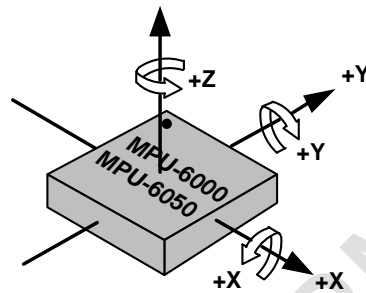
1. AUX_VDDIO determines the IO voltage levels of AUX_DA and AUX_CL . $AUX_VDDIO = 1$ sets output levels relative to VDD.
2. 3rd-party auxiliary device logic levels are referenced to VDD. Setting INT1 and INT2 to open drain configuration provides voltage compatibility when $VDD \neq VLOGIC$. When $VDD = VLOGIC$, INT1 and INT2 may be set to push-pull outputs, and external pull-up resistors are not needed.
3. CLKOUT is referenced to VDD.
4. All other MPU-6050 logic IOs are referenced to VLOGIC.

11 Assembly

This section provides general guidelines for assembling InvenSense Micro Electro-Mechanical Systems (MEMS) gyros packaged in Quad Flat No leads package (QFN) surface mount integrated circuits.

11.1 Orientation of Axes

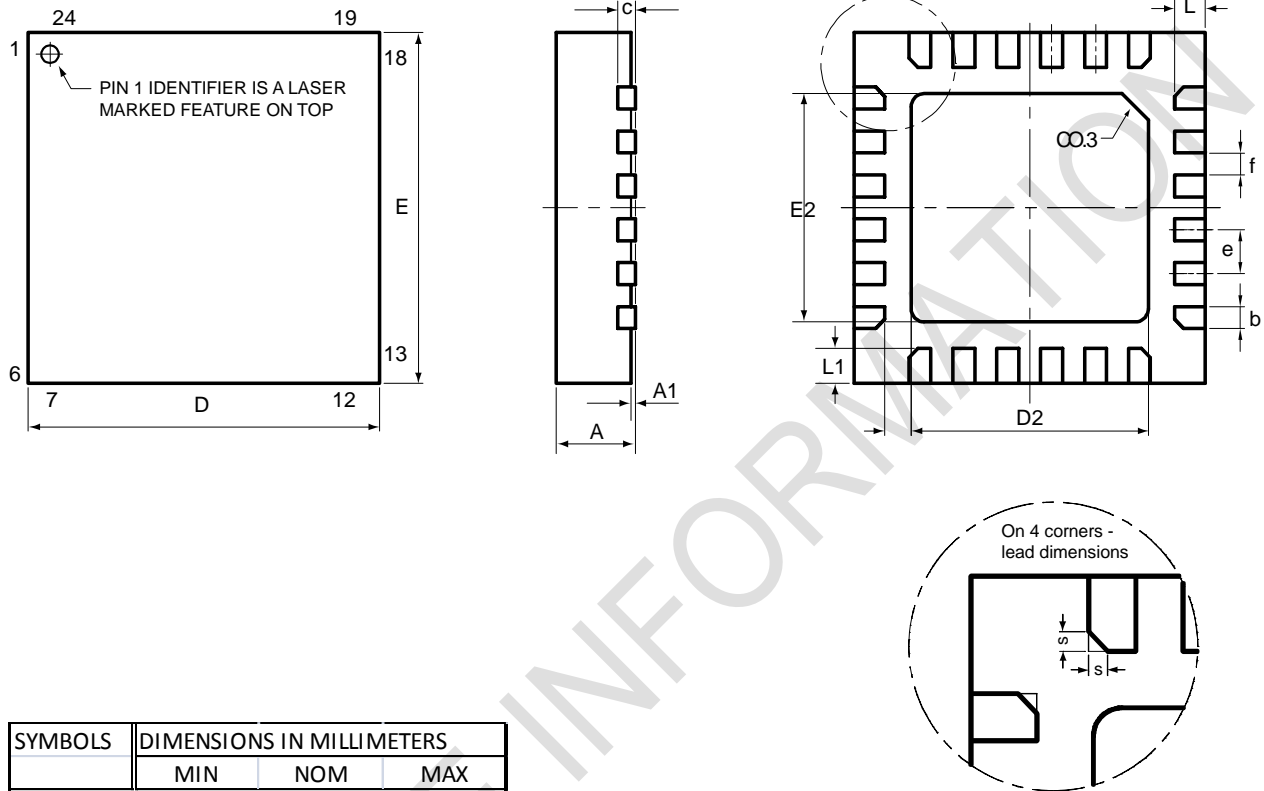
The diagram below shows the orientation of the axes of sensitivity and the polarity of rotation. Note the pin 1 identifier (•) in the figure.



**Orientation of Axes of Sensitivity and
Polarity of Rotation**

11.2 Package Dimensions

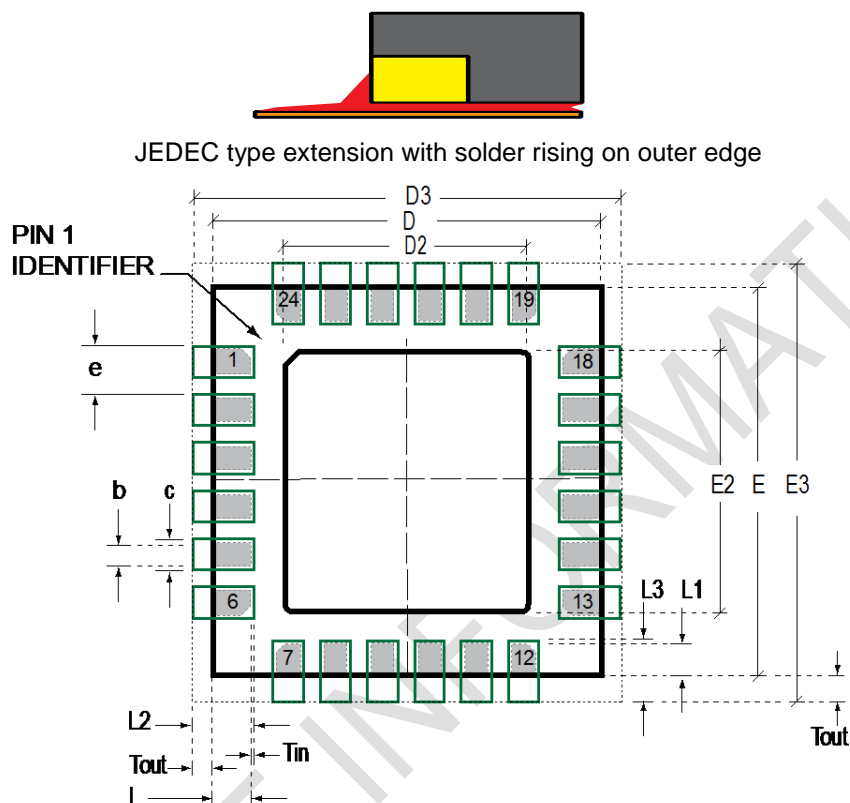
24 Lead QFN (4x4x0.9) mm NiPdAu Lead-frame finish



SYMBOLS	DIMENSIONS IN MILLIMETERS		
	MIN	NOM	MAX
A	0.85	0.90	0.95
A1	0.00	0.02	0.05
b	0.18	0.25	0.30
c	---	0.20 REF	---
D	3.90	4.00	4.10
D2	2.65	2.70	2.75
E	3.90	4.00	4.10
E2	2.55	2.60	2.65
e	---	0.50	---
f (e-b)	---	0.25	---
K	0.25	0.30	0.35
L	0.30	0.35	0.40
L1	0.35	0.40	0.45
s	0.05	---	0.15

11.3 PCB Design Guidelines

The Pad Diagram using a JEDEC type extension with solder rising on the outer edge is shown below. The Pad Dimensions Table shows pad sizing (mean dimensions) recommended for the MPU-60X0 product.



PCB Layout Diagram

SYMBOLS	DIMENSIONS IN MILLIMETERS	NOM
Nominal Package I/O Pad Dimensions		
e	Pad Pitch	0.50
b	Pad Width	0.25
L	Pad Length	0.35
L1	Pad Length	0.40
D	Package Width	4.00
E	Package Length	4.00
D2	Exposed Pad Width	2.70
E2	Exposed Pad Length	2.60
I/O Land Design Dimensions (Guidelines)		
D3	I/O Pad Extent Width	4.80
E3	I/O Pad Extent Length	4.80
c	Land Width	0.35
Tout	Outward Extension	0.40
Tin	Inward Extension	0.05
L2	Land Length	0.80
L3	Land Length	0.85

PCB Dimensions Table (for PCB Lay-out Diagram)



11.4 Assembly Precautions

11.4.1 Gyroscope Surface Mount Guidelines

InvenSense MEMS Gyros sense rate of rotation. In addition, gyroscopes sense mechanical stress coming from the printed circuit board (PCB). This PCB stress can be minimized by adhering to certain design rules:

When using MEMS gyroscope components in plastic packages, PCB mounting and assembly can cause package stress. This package stress in turn can affect the output offset and its value over a wide range of temperatures. This stress is caused by the mismatch between the Coefficient of Linear Thermal Expansion (CTE) of the package material and the PCB. Care must be taken to avoid package stress due to mounting.

Traces connected to pads should be as symmetric as possible. Maximizing symmetry and balance for pad connection will help component self alignment and will lead to better control of solder paste reduction after reflow.

Any material used in the surface mount assembly process of the MEMS gyroscope should be free of restricted RoHS elements or compounds. Pb-free solders should be used for assembly.

11.4.2 Exposed Die Pad Precautions

The MPU-60X0 has very low active and standby current consumption. The exposed die pad is not required for heat sinking, and should not be soldered to the PCB. Failure to adhere to this rule can induce performance changes due to package thermo-mechanical stress. There is no electrical connection between the pad and the CMOS.

11.4.3 Trace Routing

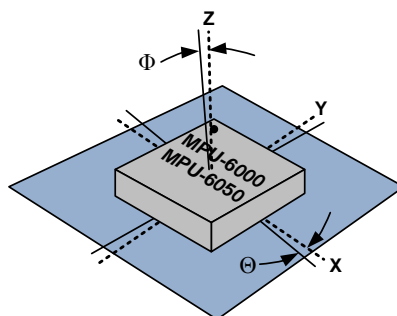
Routing traces or vias under the gyro package such that they run under the exposed die pad is prohibited. Routed active signals may harmonically couple with the gyro MEMS devices, compromising gyro response. These devices are designed with the drive frequencies as follows: $X = 33 \pm 3\text{KHz}$, $Y = 30 \pm 3\text{KHz}$, and $Z = 27 \pm 3\text{KHz}$. To avoid harmonic coupling don't route active signals in non-shielded signal planes directly below, or above the gyro package. Note: For best performance, design a ground plane under the e-pad to reduce PCB signal noise from the board on which the gyro device is mounted. If the gyro device is stacked under an adjacent PCB board, design a ground plane directly above the gyro device to shield active signals from the adjacent PCB board.

11.4.4 Component Placement

Do not place large insertion components such as keyboard or similar buttons, connectors, or shielding boxes at a distance of less than 6 mm from the MEMS gyro. Maintain generally accepted industry design practices for component placement near the MPU-60X0 to prevent noise coupling and thermo-mechanical stress.

11.4.5 PCB Mounting and Cross-Axis Sensitivity

Orientation errors of the gyroscope and accelerometer mounted to the printed circuit board can cause cross-axis sensitivity in which one gyro or accel responds to rotation or acceleration about another axis, respectively. For example, the X-axis gyroscope may respond to rotation about the Y or Z axes. The orientation mounting errors are illustrated in the figure below.



Package Gyro & Accel Axes (- - -) Relative to PCB Axes (———) with Orientation Errors (Θ and Φ)

The table below shows the cross-axis sensitivity as a percentage of the gyroscope or accelerometer's sensitivity for a given orientation error, respectively.

Cross-Axis Sensitivity vs. Orientation Error

Orientation Error (θ or Φ)	Cross-Axis Sensitivity ($\sin\theta$ or $\sin\Phi$)
0°	0%
0.5°	0.87%
1°	1.75%

The specifications for cross-axis sensitivity in Section 6.1 and Section 6.2 include the effect of the die orientation error with respect to the package.

11.4.6 MEMS Handling Instructions

MEMS (Micro Electro-Mechanical Systems) are a time-proven, robust technology used in hundreds of millions of consumer, automotive and industrial products. MEMS devices consist of microscopic moving mechanical structures. They differ from conventional IC products, even though they can be found in similar packages. Therefore, MEMS devices require different handling precautions than conventional ICs prior to mounting onto printed circuit boards (PCBs).

The MPU-60X0 has been qualified to a shock tolerance of 10,000g. InvenSense packages its gyroscopes as it deems proper for protection against normal handling and shipping. It recommends the following handling precautions to prevent potential damage.

- Do not drop individually packaged gyroscopes, or trays of gyroscopes onto hard surfaces. Components placed in trays could be subject to g -forces in excess of 10,000g if dropped.
- Printed circuit boards that incorporate mounted gyroscopes should not be separated by manually snapping apart. This could also create g -forces in excess of 10,000g.
- Do not clean MEMS gyroscopes in ultrasonic baths. Ultrasonic baths can induce MEMS damage if the bath energy causes excessive drive motion through resonant frequency coupling.

11.4.7 ESD Considerations

Establish and use ESD-safe handling precautions when unpacking and handling ESD-sensitive devices.

- Store ESD sensitive devices in ESD safe containers until ready for use. The Tape-and-Reel moisture-sealed bag is an ESD approved barrier. The best practice is to keep the units in the original moisture sealed bags until ready for assembly.

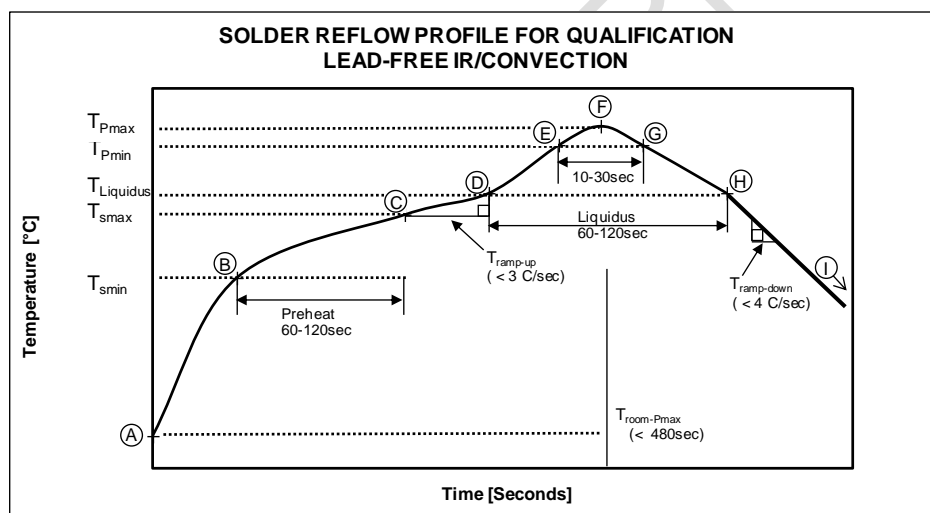
Restrict all device handling to ESD protected work areas that measure less than 200V static charge. Ensure that all workstations and personnel are properly grounded to prevent ESD.

11.4.8 Reflow Specification

Qualification Reflow: The MPU-60X0 was qualified in accordance with IPC/JEDEC J-STD-020D.01. This standard classifies proper packaging, storage and handling in order to avoid subsequent thermal and mechanical damage during the solder reflow attachment phase of PCB assembly.

The qualification preconditioning process specifies a sequence consisting of a bake cycle, a moisture soak cycle (in a temperature humidity oven), and three consecutive solder reflow cycles, followed by functional device testing.

The peak solder reflow classification temperature requirement for package qualification is $(260 \pm 5/-0^{\circ}\text{C})$ for lead-free soldering of components measuring less than 1.6 mm in thickness. The qualification profile and a table explaining the set-points are shown below:





Temperature Set Points Corresponding to Reflow Profile Above

Step	Setting	CONSTRAINTS		
		Temp (°C)	Time (sec)	Max. Rate (°C/sec)
A	T _{room}	25		
B	T _{Smin}	150		
C	T _{Smax}	200	60 < t _{BC} < 120	
D	T _{Liquidus}	217		r(T _{Liquidus} -T _{Pmax}) < 3
E	T _{Pmin} [255°C, 260°C]	255		r(T _{Liquidus} -T _{Pmax}) < 3
F	T _{Pmax} [260°C, 265°C]	260	t _{AF} < 480	r(T _{Liquidus} -T _{Pmax}) < 3
G	T _{Pmin} [255°C, 260°C]	255	10 < t _{EG} < 30	r(T _{Pmax} -T _{Liquidus}) < 4
H	T _{Liquidus}	217	60 < t _{DH} < 120	
I	T _{room}	25		

Notes: Customers must never exceed the Classification temperature (T_{Pmax} = 260°C).
All temperatures refer to the topside of the QFN package, as measured on the package body surface.

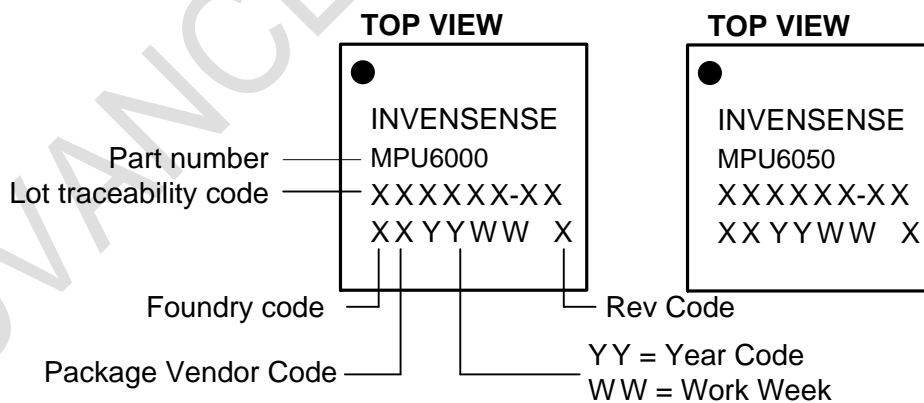
Production Reflow: Check the recommendations of your solder manufacturer. For optimum results, use lead-free solders that have lower specified temperature profiles (T_{Pmax} ~ 235°C). Also use lower ramp-up and ramp-down rates than those used in the qualification profile. Never exceed the maximum conditions that we used for qualification, as these represent the maximum tolerable ratings for the device.

11.5 Storage Specifications

The storage specification of the MPU-60X0 conforms to IPC/JEDEC J-STD-020D.01 Moisture Sensitivity Level (MSL) 3.

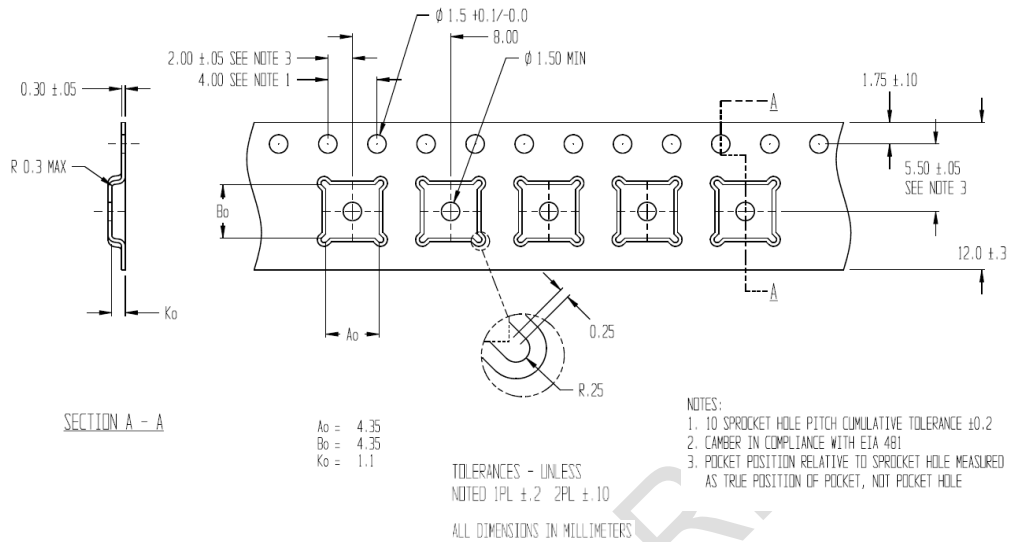
Calculated shelf-life in moisture-sealed bag	12 months -- Storage conditions: <40°C and <90% RH
After opening moisture-sealed bag	168 hours -- Storage conditions: ambient ≤30°C at 60%RH

11.6 Package Marking Specification

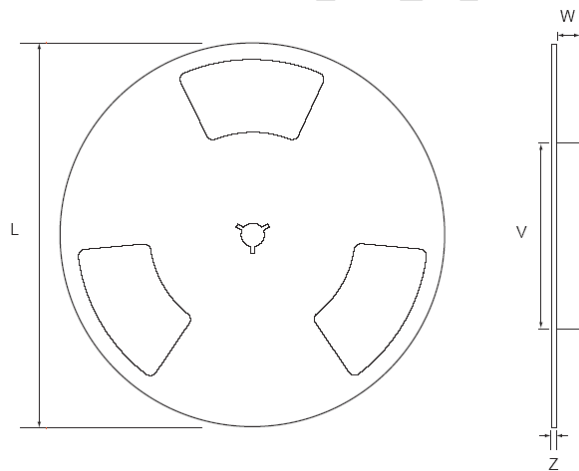


Package Marking Specification

11.7 Tape & Reel Specification



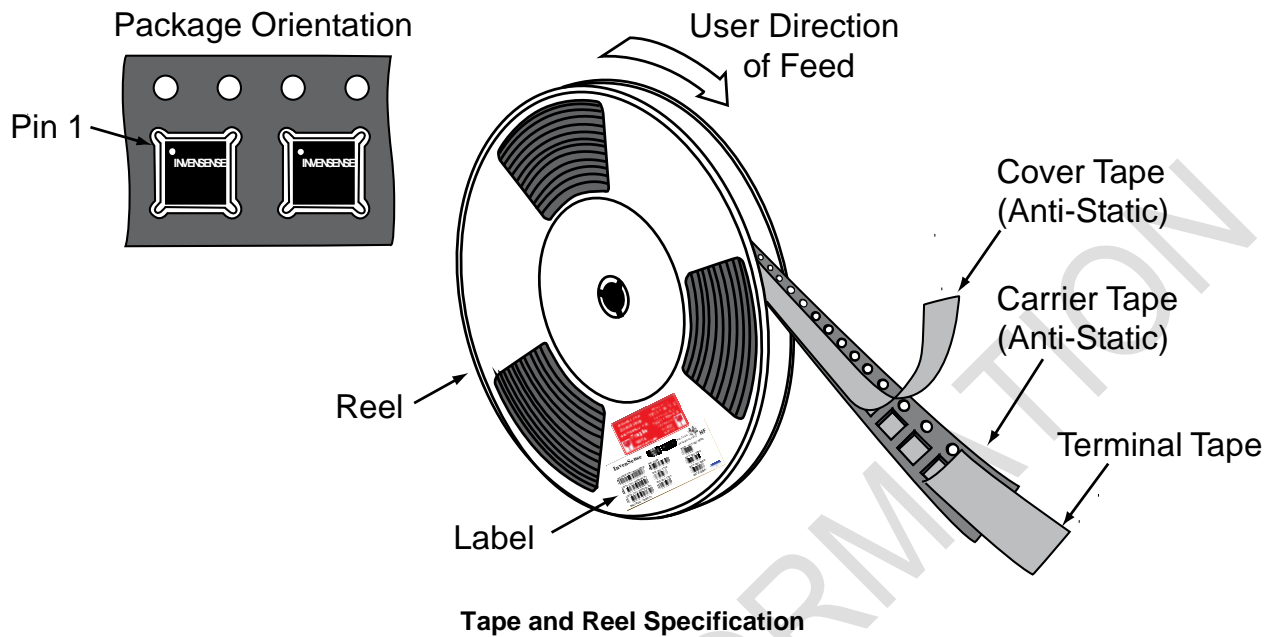
Tape Dimensions



Reel Outline Drawing

Reel Dimensions and Package Size

PACKAGE SIZE	REEL (mm)			
	L	V	W	Z
4x4	330	100	13.2	2.2



Reel Specifications

Quantity Per Reel	5,000
Reels per Box	1
Boxes Per Carton (max)	5
Pcs/Carton (max)	25,000

11.8 Label



Barcode Label



Location of Label on Reel

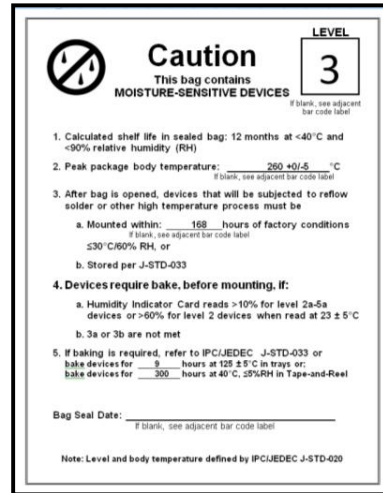
11.9 Packaging



REEL – with Barcode & Caution labels



Vacuum-Sealed Moisture Barrier Bag with ESD, MSL3, Caution, and Barcode Labels



MSL3 Label



Caution Label



ESD Label



Inner Bubble Wrap



Pizza Box



Pizza Boxes Placed in Foam-Lined Shipper Box






















Outer Shipper Label



MPU-6000/MPU-6050 Product Specification

Document Number: PS-MPU-6000A-00
Revision: 3.3
Release Date: 5/16/2012

11.10 Representative Shipping Carton Label

		INV. NO: 111013-99	
From: InvenSense Taiwan, Ltd. 1F, 9 Prosperity 1st Road, Hsinchu Science Park, HsinChu City, 30078, Taiwan TEL: +886 3 6686999 FAX: +886 3 6686777		Ship To: Customer Name Street Address City, State, Country ZIP Attn: Buyer Name Phone: Buyer Phone Number	
SUPP PROD ID: MPU-6050			
LOT#: Q2R994-F1		LOT#:	
QTY: 5615		QTY: 0	
LOT#: Q3X785-G1		LOT#:	
QTY: 4385		QTY: 0	
LOT#: Q3Y196-02		LOT#:	
QTY: 5000		QTY: 0	
LOT#:		LOT#:	
QTY: 0		QTY: 0	
Total Quantity/Carton 15000 		Weight: (KG) 4.05 	
Pb-free 		Shipping Carton:	
MSL3 		Category (e4) HF	
1 OF 3		 	



12 Reliability

12.1 Qualification Test Policy

InvenSense's products complete a Qualification Test Plan before being released to production. The Qualification Test Plan for the MPU-60X0 followed the JESD 47H.01 Standards, "Stress-Test-Driven Qualification of Integrated Circuits," with the individual tests described below.

12.2 Qualification Test Plan

Accelerated Life Tests

TEST	Method/Condition	Lot Quantity	Sample / Lot	Acc / Reject Criteria
(HTOL/LFR) High Temperature Operating Life	JEDEC JESD22-A108D, Dynamic, 3.63V biased, Tj>125°C [read-points 168, 500, 1000 hours]	3	77	(0/1)
(HAST) Highly Accelerated Stress Test ⁽¹⁾	JEDEC JESD22-A118A Condition A, 130°C, 85%RH, 33.3 psia., unbiased, [read-point 96 hours]	3	77	(0/1)
(HTS) High Temperature Storage Life	JEDEC JESD22-A103D, Cond. A, 125°C Non-Bias Bake [read-points 168, 500, 1000 hours]	3	77	(0/1)

Device Component Level Tests

TEST	Method/Condition	Lot Quantity	Sample / Lot	Acc / Reject Criteria
(ESD-HBM) ESD-Human Body Model	JEDEC JS-001-2010, (1.5KV)	1	3	(0/1)
(ESD-MM) ESD-Machine Model	JEDEC JESD22-A115C, (200V)	1	3	(0/1)
(LU) Latch Up	JEDEC JESD-78D Class II (2), 125°C; ±100mA	1	6	(0/1)
(MS) Mechanical Shock	JEDEC JESD22-B104C, Mil-Std-883, Method 2002.5, Cond. E, 10,000g's, 0.2ms, ±X, Y, Z – 6 directions, 5 times/direction	3	5	(0/1)
(VIB) Vibration	JEDEC JESD22-B103B, Variable Frequency (random), Cond. B, 5-500Hz, X, Y, Z – 4 times/direction	3	5	(0/1)
(TC) Temperature Cycling ⁽¹⁾	JEDEC JESD22-A104D Condition N [-40°C to +85°C], Soak Mode 2 [5], 100 cycles	3	77	(0/1)

Board Level Tests

TEST	Method/Condition	Lot Quantity	Sample / Lot	Acc / Reject Criteria
(BMS) Board Mechanical Shock	JEDEC JESD22-B104C, Mil-Std-883, Method 2002.5, Cond. E, 10000g's, 0.2ms, ±X, Y, Z – 6 directions, 5 times/direction	1	5	(0/1)
(BTC) Board Temperature Cycling ⁽¹⁾	JEDEC JESD22-A104D Condition N [-40°C to +85°C], Soak mode 2 [5], 100 cycles	1	40	(0/1)

(1) Tests are preceded by MSL3 Preconditioning in accordance with JEDEC JESD22-A113F



MPU-6000/MPU-6050 Product Specification

Document Number: PS-MPU-6000A-00
Revision: 3.3
Release Date: 5/16/2012

13 Environmental Compliance

The MPU-6000/MPU-6050 is RoHS and Green compliant.

The MPU-6000/MPU-6050 is in full environmental compliance as evidenced in report HS-MPU-6000, Materials Declaration Data Sheet.

Environmental Declaration Disclaimer:

InvenSense believes this environmental information to be correct but cannot guarantee accuracy or completeness. Conformity documents for the above component constitutes are on file. InvenSense subcontracts manufacturing and the information contained herein is based on data received from vendors and suppliers, which has not been validated by InvenSense.

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APÉNDICE H. DATASHEET NEO-6

NEO-6

u-blox 6 GPS Modules

Data Sheet

Abstract

Technical data sheet describing the cost effective, high-performance u-blox 6 based NEO-6 series of GPS modules, that brings the high performance of the u-blox 6 positioning engine to the miniature NEO form factor.

These receivers combine a high level of integration capability with flexible connectivity options in a small package. This makes them perfectly suited for mass-market end products with strict size and cost requirements.



16.0 x 12.2 x 2.4 mm

www.u-blox.com

Document Information

Title	NEO-6
Subtitle	u-blox 6 GPS Modules
Document type	Data Sheet
Document number	GPS.G6-HW-09005-E

Document status

Document status information

Objective Specification	This document contains target values. Revised and supplementary data will be published later.
Advance Information	This document contains data based on early testing. Revised and supplementary data will be published later.
Preliminary	This document contains data from product verification. Revised and supplementary data may be published later.
Released	This document contains the final product specification.

This document applies to the following products:

Name	Type number	ROM/FLASH version	PCN reference
NEO-6G	NEO-6G-0-001	ROM7.03	UBX-TN-11047-1
NEO-6Q	NEO-6Q-0-001	ROM7.03	UBX-TN-11047-1
NEO-6M	NEO-6M-0-001	ROM7.03	UBX-TN-11047-1
NEO-6P	NEO-6P-0-000	ROM6.02	N/A
NEO-6V	NEO-6V-0-000	ROM7.03	N/A
NEO-6T	NEO-6T-0-000	ROM7.03	N/A

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1 Functional description

1.1 Overview

The NEO-6 module series is a family of stand-alone GPS receivers featuring the high performance u-blox 6 positioning engine. These flexible and cost effective receivers offer numerous connectivity options in a miniature 16 x 12.2 x 2.4 mm package. Their compact architecture and power and memory options make NEO-6 modules ideal for battery operated mobile devices with very strict cost and space constraints.

The 50-channel u-blox 6 positioning engine boasts a Time-To-First-Fix (TTFF) of under 1 second. The dedicated acquisition engine, with 2 million correlators, is capable of massive parallel time/frequency space searches, enabling it to find satellites instantly. Innovative design and technology suppresses jamming sources and mitigates multipath effects, giving NEO-6 GPS receivers excellent navigation performance even in the most challenging environments.

1.2 Product features

Model	Type					Supply	Interfaces				Features							
	GPS	PPP	Timing	Raw Data	Dead Reckoning	1.75 V - 2.0 V	2.7 V - 3.6 V	UART	USB	SPI	DDC (I ² C compliant)	Programmable (Flash) FW update	TCXO	RTC crystal	Antenna supply and supervisor	Configuration pins	Timepulse	External interrupt/ Wakeup
NEO-6G	●					●		●	●	●	●		●	●	○	3	1	●
NEO-6Q	●						●	●	●	●	●		●	●	○	3	1	●
NEO-6M	●						●	●	●	●	●			●	○	3	1	●
NEO-6P	●	●		●			●	●	●	●	●			●	○	3	1	●
NEO-6V	●				●		●	●	●	●	●			●	○	3	1	●
NEO-6T	●		●	●			●	●	●	●	●		●	●	○	3	1	●

○ = Requires external components and integration on application processor

Table 1: Features of the NEO-6 Series



All NEO-6 modules are based on GPS chips qualified according to AEC-Q100. See Chapter 5.1 for further information.

1.3 GPS performance

Parameter	Specification			
Receiver type	50 Channels GPS L1 frequency, C/A Code SBAS: WAAS, EGNOS, MSAS			
Time-To-First-Fix ¹		NEO-6G/Q/T	NEO-6M/V	NEO-6P
	Cold Start ²	26 s	27 s	32 s
	Warm Start ²	26 s	27 s	32 s
	Hot Start ²	1 s	1 s	1 s
	Aided Starts ³	1 s	<3 s	<3 s
Sensitivity ⁴		NEO-6G/Q/T	NEO-6M/V	NEO-6P
	Tracking & Navigation	-162 dBm	-161 dBm	-160 dBm
	Reacquisition ⁵	-160 dBm	-160 dBm	-160 dBm
	Cold Start (without aiding)	-148 dBm	-147 dBm	-146 dBm
	Hot Start	-157 dBm	-156 dBm	-155 dBm
Maximum Navigation update rate		NEO-6G/Q/M/T	NEO-6P/V	
		5Hz	1 Hz	
Horizontal position accuracy ⁶	GPS SBAS SBAS + PPP ⁷ SBAS + PPP ⁷	2.5 m 2.0 m < 1 m (2D, R50) ⁸ < 2 m (3D, R50) ⁸		
Configurable Timepulse frequency range		NEO-6G/Q/M/P/V	NEO-6T	
		0.25 Hz to 1 kHz	0.25 Hz to 10 MHz	
Accuracy for Timepulse signal	RMS 99% Granularity Compensated ⁹	30 ns <60 ns 21 ns 15 ns		
Velocity accuracy ⁶		0.1 m/s		
Heading accuracy ⁶		0.5 degrees		
Operational Limits	Dynamics Altitude ¹⁰ Velocity ¹⁰	≤ 4 g 50,000 m 500 m/s		

Table 2: NEO-6 GPS performance

¹ All satellites at -130 dBm

² Without aiding

³ Dependent on aiding data connection speed and latency

⁴ Demonstrated with a good active antenna

⁵ For an outage duration ≤10s

⁶ CEP, 50%, 24 hours static, -130dBm, SEP: <3.5m

⁷ NEO-6P only

⁸ Demonstrated under following conditions: 24 hours, stationary, first 600 seconds of data discarded. HDOP < 1.5 during measurement period, strong signals. Continuous availability of valid SBAS correction data during full test period.

⁹ Quantization error information can be used with NEO-6T to compensate the granularity related error of the timepulse signal

¹⁰ Assuming Airborne <4g platform

1.4 Block diagram

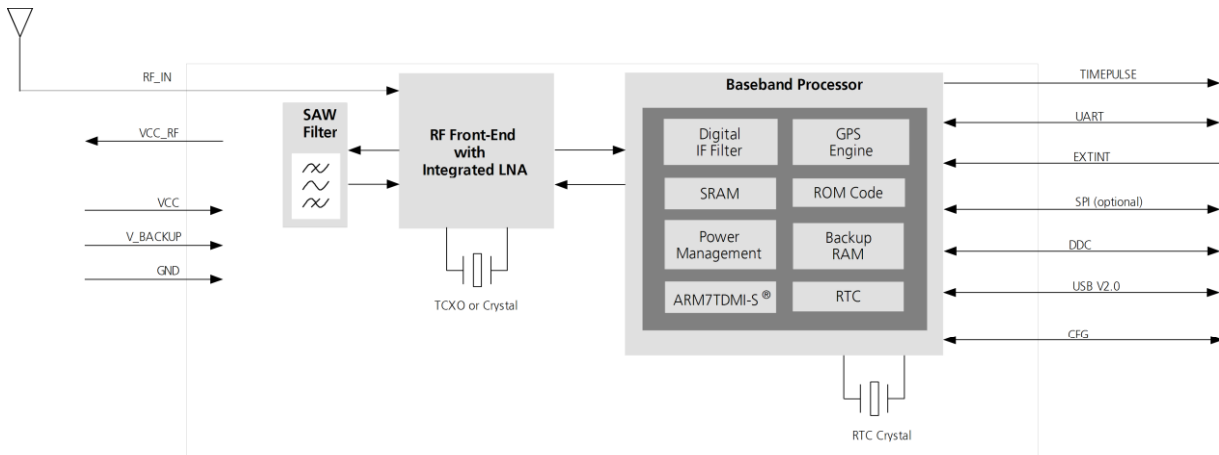


Figure 1: Block diagram (For available options refer to the product features table in section 1.2).

1.5 Assisted GPS (A-GPS)

Supply of aiding information like ephemeris, almanac, rough last position and time and satellite status and an optional time synchronization signal will reduce time to first fix significantly and improve the acquisition sensitivity. All NEO-6 modules support the u-blox AssistNow Online and AssistNow Offline A-GPS services¹¹ and are OMA SUPL compliant.

1.6 AssistNow Autonomous

AssistNow Autonomous provides functionality similar to Assisted-GPS without the need for a host or external network connection. Based on previously broadcast satellite ephemeris data downloaded to and stored by the GPS receiver, AssistNow Autonomous automatically generates accurate satellite orbital data ("AssistNow Autonomous data") that is usable for future GPS position fixes. AssistNow Autonomous data is reliable for up to 3 days after initial capture.

u-blox' AssistNow Autonomous benefits are:

- Faster position fix
- No connectivity required
- Complementary with AssistNow Online and Offline services
- No integration effort, calculations are done in the background



For more details see the u-blox 6 Receiver Description including Protocol Specification [2].

¹¹ AssistNow Offline requires external memory.

1.7 Precision Timing

1.7.1 Time mode

NEO-6T provides a special Time Mode to provide higher timing accuracy. The NEO-6T is designed for use with stationary antenna setups. The Time Mode features three different settings described in Table 3: Disabled, Survey-In and Fixed Mode. For optimal performance entering the position of the antenna (when known) is recommended as potential source of errors will be reduced.

Time Mode Settings	Description
Disabled	Standard PVT operation
Survey-In	The GPS receiver computes the average position over an extended time period until a predefined maximum standard deviation has been reached. Afterwards the receiver will be automatically set to Fixed Mode and the timing features will be activated.
Fixed Mode	In this mode, a fixed 3D position and known standard deviation is assumed and the timing features are activated. Fixed Mode can either be activated directly by feeding pre-defined position coordinates (ECEF - Earth Center Earth Fixed format) or by performing a Survey-In. In Fixed mode, the timing errors in the TIMEPULSE signal which otherwise result from positioning errors are eliminated. Single-satellite operation is supported. For details, please refer to the u-blox 6 Receiver Description including Protocol Specification [2].

Table 3: Time mode settings

1.7.2 Timepulse and frequency reference

NEO-6T comes with a timepulse output which can be configured from 0.25 Hz up to 10 MHz. The timepulse can either be used for time synchronization (i.e. 1 pulse per second) or as a reference frequency in the MHz range. A timepulse in the MHz range provides excellent long-term frequency accuracy and stability.

1.7.3 Time mark

NEO-6T can be used for precise time measurements with sub-microsecond resolution using the external interrupt (EXTINT0). Rising and falling edges of these signals are time-stamped to the GPS or UTC time and counted. The Time Mark functionality can be enabled with the UBX-CFG-TM2 message

For details, please refer to the u-blox 6 Receiver Description including Protocol Specification [2].

1.8 Raw data

Raw data output is supported at an update rate of 5 Hz on the NEO-6T and NEO-6P. The UBX-RXM-RAW message includes carrier phase with half-cycle ambiguity resolved, code phase and Doppler measurements, which can be used in external applications that offer precision positioning, real-time kinematics (RTK) and attitude sensing.

1.9 Automotive Dead Reckoning

Automotive Dead Reckoning (ADR) is u-blox' industry proven off-the-shelf Dead Reckoning solution for tier-one automotive customers. u-blox' ADR solution combines GPS and sensor digital data using a tightly coupled Kalman filter. This improves position accuracy during periods of no or degraded GPS signal.

The NEO-6V provides ADR functionality over its software sensor interface. A variety of sensors (such as wheel ticks and gyroscope) are supported, with the sensor data received via UBX messages from the application processor. This allows for easy integration and a simple hardware interface, lowering costs. By using digital sensor data available on the vehicle bus, hardware costs are minimized since no extra sensors are required for Dead Reckoning functionality. ADR is designed for simple integration and easy configuration of different sensor options (e.g. with or without gyroscope) and vehicle variants, and is completely self-calibrating.

For more details contact the u-blox support representative nearest you to receive dedicated u-blox 6 Receiver Description Including Protocol Specification [3].

1.10 Precise Point Positioning

u-blox' industry proven PPP algorithm provides extremely high levels of position accuracy in static and slow moving applications, and makes the NEO-6P an ideal solution for a variety of high precision applications such as surveying, mapping, marine, agriculture or leisure activities.

Ionospheric corrections such as those received from local SBAS¹² geostationary satellites (WAAS, EGNOS, MSAS) or from GPS enable the highest positioning accuracy with the PPP algorithm. The maximum improvement of positioning accuracy is reached with PPP+SBAS and can only be expected in an environment with unobstructed sky view during a period in the order of minutes.

1.11 Oscillators

NEO-6 GPS modules are available in Crystal and TCXO versions. The TCXO allows accelerated weak signal acquisition, enabling faster start and reacquisition times.

1.12 Protocols and interfaces

Protocol	Type
NMEA	Input/output, ASCII, 0183, 2.3 (compatible to 3.0)
UBX	Input/output, binary, u-blox proprietary
RTCM	Input, 2.3

Table 4: Available protocols

All listed protocols are available on UART, USB, and DDC. For specification of the various protocols see the u-blox 6 Receiver Description including Protocol Specification [2].

1.12.1 UART

NEO-6 modules include one configurable UART interface for serial communication (for information about configuration see section 1.15).

1.12.2 USB

NEO-6 modules provide a USB version 2.0 FS (Full Speed, 12Mbit/s) interface as an alternative to the UART. The pull-up resistor on USB_DP is integrated to signal a full-speed device to the host. The VDDUSB pin supplies the USB interface. u-blox provides a Microsoft® certified USB driver for Windows XP, Windows Vista and Windows 7 operating systems.

1.12.3 Serial Peripheral Interface (SPI)

The SPI interface allows for the connection of external devices with a serial interface, e.g. serial flash to save configuration and AssistNow Offline A-GPS data or to interface to a host CPU. The interface can be operated in master or slave mode. In master mode, one chip select signal is available to select external slaves. In slave mode a single chip select signal enables communication with the host.



The maximum bandwidth is 100kbit/s.

¹² Satellite Based Augmentation System

1.12.4 Display Data Channel (DDC)

The I²C compatible DDC interface can be used either to access external devices with a serial interface EEPROM or to interface with a host CPU. It is capable of master and slave operation. The DDC interface is I²C Standard Mode compliant. For timing parameters consult the I²C standard.



The DDC Interface supports serial communication with u-blox wireless modules. See the specification of the applicable wireless module to confirm compatibility.



The maximum bandwidth is 100kbit/s.

1.12.4.1 External serial EEPROM

NEO-6 modules allow an optional external serial EEPROM to be connected to the DDC interface. This can be used to store Configurations permanently.



For more information see the LEA-6/NEO-6/MAX-6 Hardware Integration Manual [1].



Use caution when implementing since forward compatibility is not guaranteed.

1.13 Antenna

NEO-6 modules are designed for use with passive and active¹³ antennas.

Parameter	Specification	
Antenna Type	Passive and active antenna	
Active Antenna Recommendations	Minimum gain	15 dB (to compensate signal loss in RF cable)
	Maximum gain	50 dB
	Maximum noise figure	1.5 dB

Table 5: Antenna Specifications for all NEO-6 modules

1.14 Power Management

u-blox receivers support different power modes. These modes represent strategies of how to control the acquisition and tracking engines in order to achieve either the best possible performance or good performance with reduced power consumption.



For more information about power management strategies, see the u-blox 6 Receiver Description including Protocol Specification [2].

1.14.1 Maximum Performance Mode

During a Cold start, a receiver in Maximum Performance Mode continuously deploys the acquisition engine to search for all satellites. Once the receiver has a position fix (or if pre-positioning information is available), the acquisition engine continues to be used to search for all visible satellites that are not being tracked.

1.14.2 Eco Mode

During a Cold start, a receiver in Eco Mode works exactly as in Maximum Performance Mode. Once a position can be calculated and a sufficient number of satellites are being tracked, the acquisition engine is powered off resulting in significant power savings. The tracking engine continuously tracks acquired satellites and acquires other available or emerging satellites.



Note that even if the acquisition engine is powered off, satellites continue to be acquired.

¹³ For information on using active antennas with NEO-6 modules, see the LEA-6/NEO-6 Hardware Integration Manual [1].

1.14.3 Power Save Mode

Power Save Mode (PSM) allows a reduction in system power consumption by selectively switching parts of the receiver on and off.



Power Save mode is not available with NEO-6P, NEO-6T and NEO-6V.

1.15 Configuration

1.15.1 Boot-time configuration

NEO-6 modules provide configuration pins for boot-time configuration. These become effective immediately after start-up. Once the module has started, the configuration settings can be modified with UBX configuration messages. The modified settings remain effective until power-down or reset. If these settings have been stored in battery-backup RAM, then the modified configuration will be retained, as long as the backup battery supply is not interrupted.

NEO-6 modules include both **CFG_COM0** and **CFG_COM1** pins and can be configured as seen in Table 6. Default settings in bold.

CFG_COM1	CFG_COM0	Protocol	Messages	UARTBaud rate	USB power
1	1	NMEA	GSV, RMC, GSA, GGA, GLL, VTG, TXT	9600	BUS Powered
1	0	NMEA	GSV, RMC, GSA, GGA, GLL, VTG, TXT	38400	Self Powered
0	1	NMEA	GSV ¹⁴ , RMC, GSA, GGA, VTG, TXT	4800	BUS Powered
0	0	UBX	NAV-SOL, NAV-STATUS, NAV-SVINFO, NAV-CLOCK, INF, MON-EXCEPT, AID-ALPSERV	57600	BUS Powered

Table 6: Supported COM settings

NEO-6 modules include a **CFG_GPS0** pin, which enables the boot-time configuration of the power mode. These settings are described in Table 7. Default settings in bold.

CFG_GPS0	Power Mode
0	Eco Mode
1	Maximum Performance Mode

Table 7: Supported CFG_GPS0 settings



Static activation of the **CFG_COM** and **CFG_GPS** pins is not compatible with use of the SPI interface.

1.16 Design-in

In order to obtain the necessary information to conduct a proper design-in, u-blox strongly recommends consulting the LEA-6/NEO-6/MAX-6 Hardware Integration Manual [1].

¹⁴ Every 5th fix.

2 Pin Definition

2.1 Pin assignment

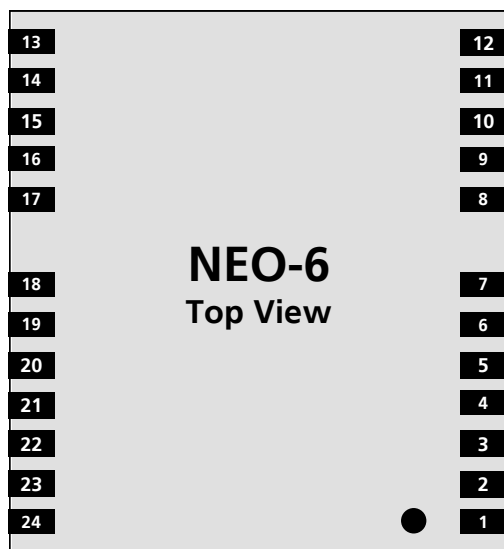


Figure 2 Pin Assignment

No	Module	Name	I/O	Description
1	All	Reserved	I	Reserved
2	All	SS_N	I	SPI Slave Select
3	All	TIMEPULSE	O	Timepulse (1PPS)
4	All	EXTINT0	I	External Interrupt Pin
5	All	USB_DM	I/O	USB Data
6	All	USB_DP	I/O	USB Data
7	All	VDDUSB	I	USB Supply
8	All	Reserved		See Hardware Integration Manual Pin 8 and 9 must be connected together.
9	All	VCC_RF	O	Output Voltage RF section Pin 8 and 9 must be connected together.
10	All	GND	I	Ground
11	All	RF_IN	I	GPS signal input
12	All	GND	I	Ground
13	All	GND	I	Ground
14	All	MOSI/CFG_COM0	O/I	SPI MOSI / Configuration Pin. Leave open if not used.
15	All	MISO/CFG_COM1	I	SPI MISO / Configuration Pin. Leave open if not used.
16	All	CFG_GPS0/SCK	I	Power Mode Configuration Pin / SPI Clock. Leave open if not used.
17	All	Reserved	I	Reserved
18	All	SDA2	I/O	DDC Data
19	All	SCL2	I/O	DDC Clock
20	All	TxD1	O	Serial Port 1
21	All	RxD1	I	Serial Port 1

No	Module	Name	I/O	Description
22	All	V_BCKP	I	Backup voltage supply
23	All	VCC	I	Supply voltage
24	All	GND	I	Ground

Table 8: Pinout


Pins designated Reserved should not be used. For more information about Pinouts see the LEA-6/NEO-6/MAX-6 Hardware Integration Manual [1].

3 Electrical specifications

3.1 Absolute maximum ratings

Parameter	Symbol	Module	Min	Max	Units	Condition
Power supply voltage	VCC	NEO-6G	-0.5	2.0	V	
		NEO-6Q, 6M, 6P, 6V, 6T	-0.5	3.6	V	
Backup battery voltage	V_BCKP	All	-0.5	3.6	V	
USB supply voltage	VDDUSB	All	-0.5	3.6	V	
Input pin voltage	Vin	All	-0.5	3.6	V	
	Vin_usb	All	-0.5	VDDU SB	V	
DC current through any digital I/O pin (except supplies)	Ipin			10	mA	
VCC_RF output current	ICC_RF	All		100	mA	
Input power at RF_IN	Prfin	NEO-6Q, 6M, 6G, 6V, 6T		15	dBm	source impedance = 50Ω, continuous wave
		NEO-6P		-5	dBm	
Storage temperature	Tstg	All	-40	85	°C	

Table 9: Absolute maximum ratings



GPS receivers are Electrostatic Sensitive Devices (ESD) and require special precautions when handling. For more information see chapter 6.4.



Stressing the device beyond the “Absolute Maximum Ratings” may cause permanent damage. These are stress ratings only. The product is not protected against overvoltage or reversed voltages. If necessary, voltage spikes exceeding the power supply voltage specification, given in table above, must be limited to values within the specified boundaries by using appropriate protection diodes. For more information see the *LEA-6/NEO-6/MAX-6 Hardware Integration Manual* [1].

3.2 Operating conditions



All specifications are at an ambient temperature of 25°C.

Parameter	Symbol	Module	Min	Typ	Max	Units	Condition
Power supply voltage	VCC	NEO-6G	1.75	1.8	1.95	V	
		NEO-6Q/M	2.7	3.0	3.6	V	
		NEO-6P/V/T					
Supply voltage USB	VDDUSB	All	3.0	3.3	3.6	V	
Backup battery voltage	V_BCKP	All	1.4		3.6	V	
Backup battery current	I_BCKP	All		22		µA	V_BCKP = 1.8 V, VCC = 0V
Input pin voltage range	Vin	All	0		VCC	V	
Digital IO Pin Low level input voltage	Vil	All	0		0.2*VCC	V	
Digital IO Pin High level input voltage	Vih	All	0.7*VCC		VCC	V	
Digital IO Pin Low level output voltage	Vol	All			0.4	V	Iol=4mA
Digital IO Pin High level output voltage	Voh	All	VCC -0.4			V	Ioh=4mA
USB_DM, USB_DP	VinU	All	Compatible with USB with 22 Ohms series resistance				
VCC_RF voltage	VCC_RF	All		VCC-0.1		V	
VCC_RF output current	ICC_RF	All			50	mA	
Antenna gain	Gant	All			50	dB	
Receiver Chain Noise Figure	NFtot	All		3.0		dB	
Operating temperature	Topr	All	-40		85	°C	

Table 10: Operating conditions



Operation beyond the specified operating conditions can affect device reliability.

3.3 Indicative power requirements

Table 11 lists examples of the total system supply current for a possible application.

Parameter	Symbol	Module	Min	Typ	Max	Units	Condition
Max. supply current ¹⁵	Iccp	All			67	mA	VCC = 3.6 V ¹⁶ / 1.95 V ¹⁷
Average supply current ¹⁸	Icc Acquisition	All		47 ¹⁹		mA	VCC = 3.0 V ¹⁶ / 1.8 V ¹⁷
	Icc Tracking (Max Performance mode)	NEO-6G/Q/T		40 ²⁰		mA	
		NEO-6M/P/V		39 ²⁰		mA	
	Icc Tracking (Eco mode)	NEO-6G/Q/T		38 ²⁰		mA	
		NEO-6M/P/V		37 ²⁰		mA	
	Icc Tracking (Power Save mode / 1 Hz)	NEO-6G/Q		12 ²⁰		mA	
		NEO-6M		11 ²⁰		mA	

Table 11: Indicative power requirements



Values in Table 11 are provided for customer information only as an example of typical power requirements. Values are characterized on samples, actual power requirements can vary depending on FW version used, external circuitry, number of SVs tracked, signal strength, type of start as well as time, duration and conditions of test.

¹⁵ Use this figure to dimension maximum current capability of power supply. Measurement of this parameter with 1 Hz bandwidth.

¹⁶ NEO-6Q, NEO-6M, NEO-6P, NEO-6V, NEO-6T

¹⁷ NEO-6G

¹⁸ Use this figure to determine required battery capacity.

¹⁹ >8 SVs in view, CNo >40 dBHz, current average of 30 sec after cold start.

²⁰ With strong signals, all orbits available. For Cold Starts typical 12 min after first fix. For Hot Starts typical 15 s after first fix.

3.4 SPI timing diagrams

In order to avoid a faulty usage of the SPI, the user needs to comply with certain timing conditions. The following signals need to be considered for timing constraints:

Symbol	Description
SS_N	Slave Select signal
SCK	Slave Clock signal

Table 12: Symbol description

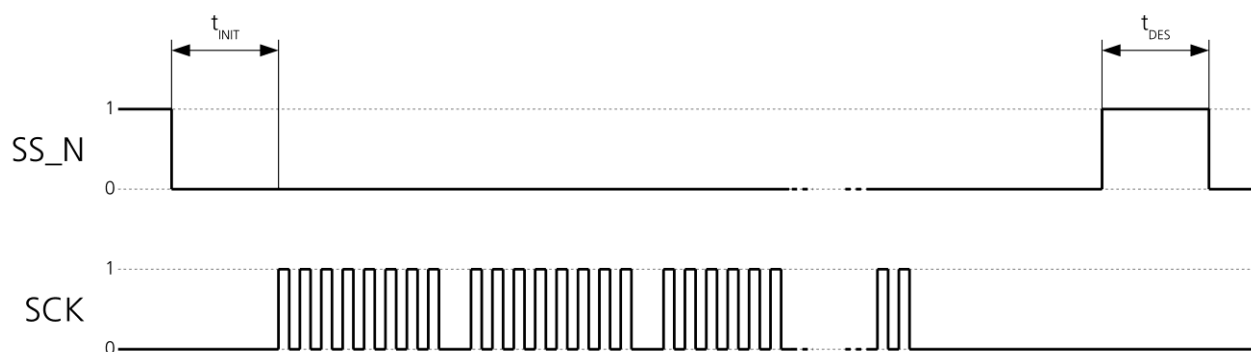


Figure 3: SPI timing diagram

3.4.1 Timing recommendations

Parameter	Description	Recommendation
t_{INIT}	Initialization Time	500 μ s
t_{DES}	Deselect Time	1 ms
Bitrate		100 kbit/s

Table 13: SPI timing recommendations



The values in the above table result from the requirement of an error-free transmission. By allowing just a few errors, the byte rate could be increased considerably. These timings – and therefore the byte rate – could also be improved by disabling other interfaces, e.g. the UART.



The maximum bandwidth is 100 kbit/s²¹.

²¹ This is a theoretical maximum, the protocol overhead is not considered.

4 Mechanical specifications

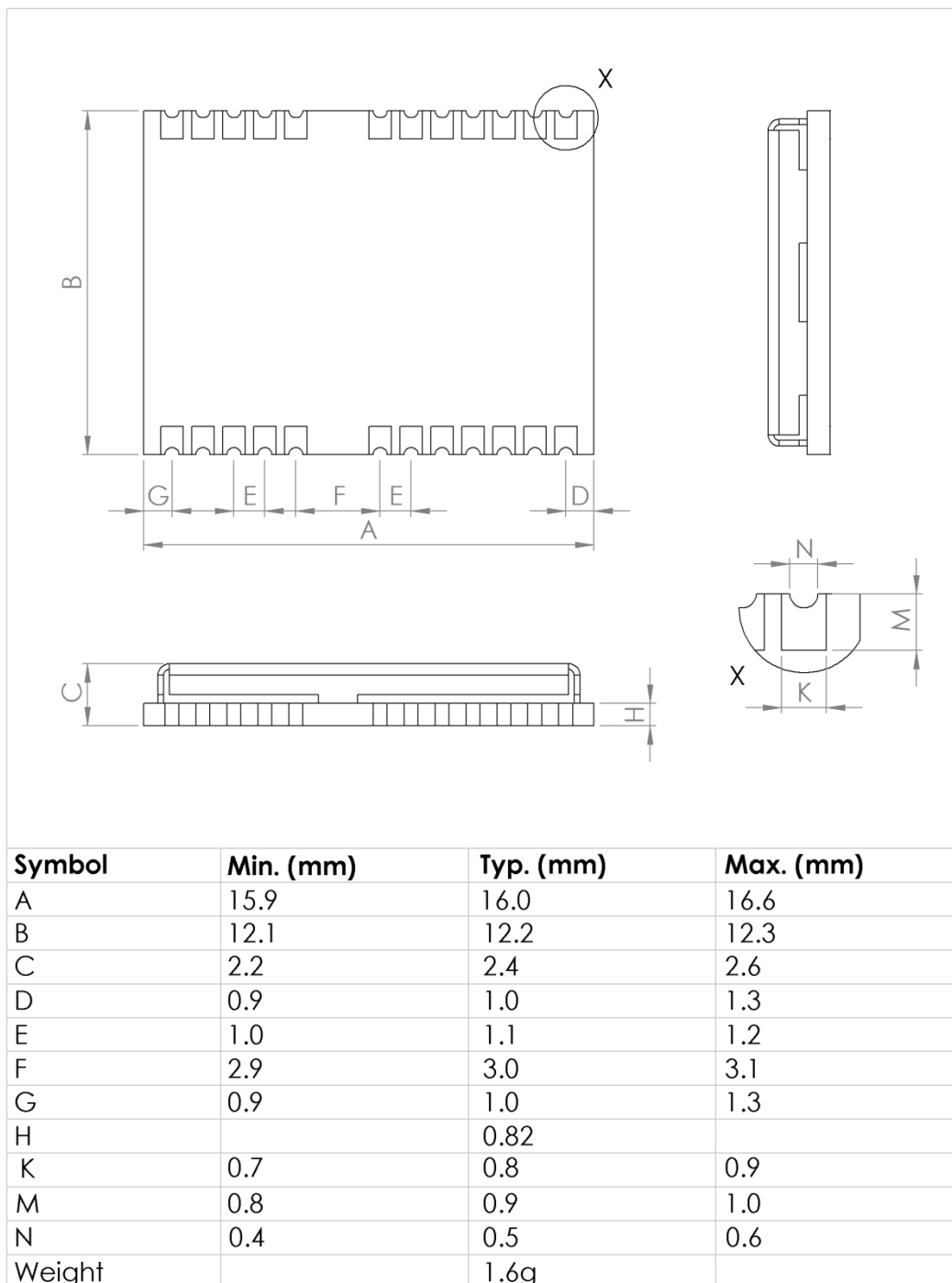


Figure 4: Dimensions



For information regarding the Paste Mask and Footprint see the LEA-6/NEO-6/MAX-6 Hardware Integration Manual [1].

5 Qualification and certification

5.1 Reliability tests



All NEO-6 modules are based on AEC-Q100 qualified GPS chips.

Tests for product family qualifications according to ISO 16750 "Road vehicles - Environmental conditions and testing for electrical and electronic equipment", and appropriate standards.

5.2 Approvals



Products marked with this lead-free symbol on the product label comply with the "Directive 2002/95/EC of the European Parliament and the Council on the Restriction of Use of certain Hazardous Substances in Electrical and Electronic Equipment" (RoHS).

All u-blox 6 GPS modules are RoHS compliant.

6 Product handling & soldering

6.1 Packaging

NEO-6 modules are delivered as hermetically sealed, reeled tapes in order to enable efficient production, production lot set-up and tear-down. For more information about packaging, see the u-blox Package Information Guide [4].



Figure 5: Reeled u-blox 6 modules

6.1.1 Reels

NEO-6 GPS modules are deliverable in quantities of 250pcs on a reel. NEO-6 modules are delivered using reel Type B as described in the u-blox Package Information Guide [4].

Parameter	Specification
Reel Type	B
Delivery Quantity	250

Table 14: Reel information for NEO-6 modules

6.1.1 Tapes

Figure 6 shows the position and orientation of NEO-6 modules as they are delivered on tape. The dimensions of the tapes are specified in Figure 7.

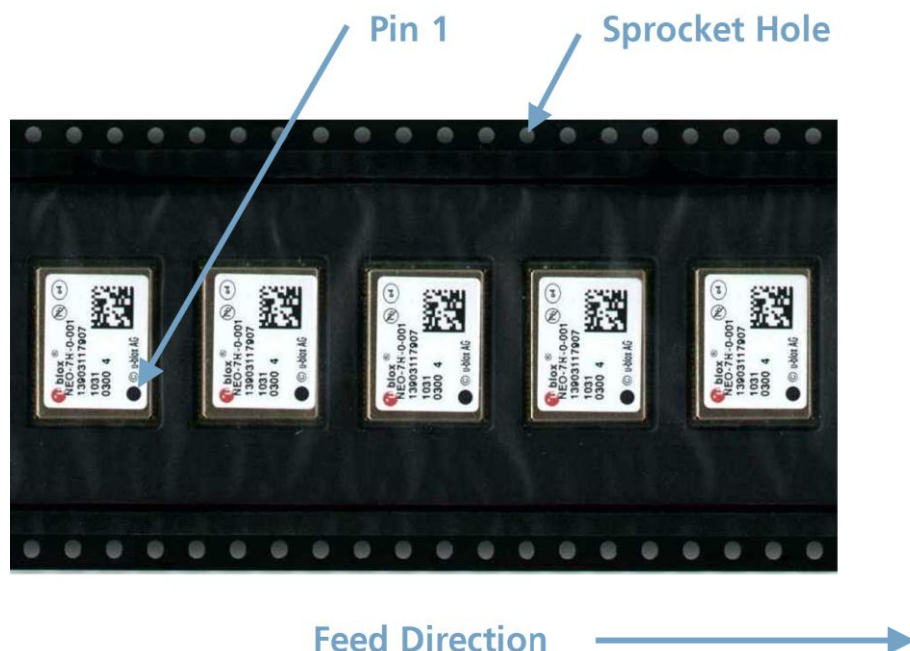


Figure 6: Orientation for NEO-6 modules on tape

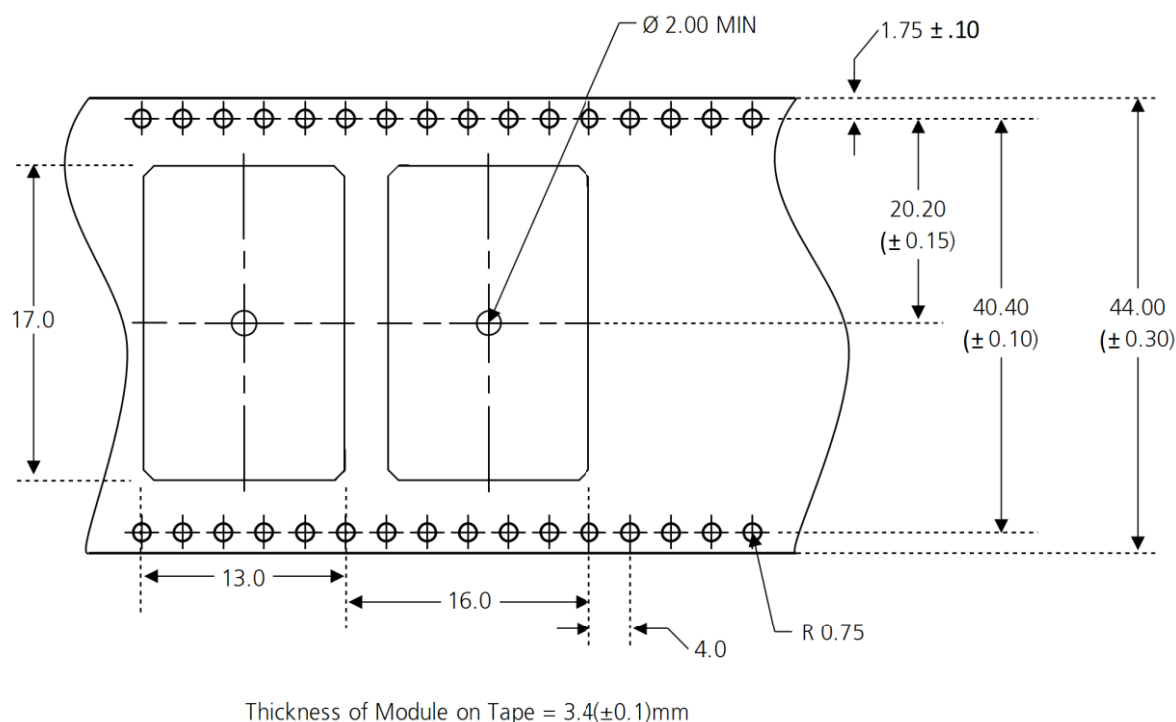


Figure 7: NEO tape dimensions (mm)

6.2 Moisture Sensitivity Levels



NEO-6 modules are Moisture Sensitive Devices (MSD) in accordance to the IPC/JEDEC specification.

NEO-6 modules are rated at MSL level 4. For more information regarding moisture sensitivity levels, labeling, storage and drying see the u-blox Package Information Guide [4].



For MSL standard see IPC/JEDEC J-STD-020, which can be downloaded from www.jedec.org.

6.3 Reflow soldering

Reflow profiles are to be selected according to u-blox recommendations (see LEA-6/NEO-6/MAX-6 Hardware Integration Manual [1]).

6.4 ESD handling precautions



NEO-6 modules contain highly sensitive electronic circuitry and are Electrostatic Sensitive Devices (ESD). Observe precautions for handling! Failure to observe these precautions can result in severe damage to the GPS receiver!



GPS receivers are Electrostatic Sensitive Devices (ESD) and require special precautions when handling. Particular care must be exercised when handling patch antennas, due to the risk of electrostatic charges. In addition to standard ESD safety practices, the following measures should be taken into account whenever handling the receiver:

- Unless there is a galvanic coupling between the local GND (i.e. the work table) and the PCB GND, then the first point of contact when handling the PCB must always be between the local GND and PCB GND.
- Before mounting an antenna patch, connect ground of the device
- When handling the RF pin, do not come into contact with any charged capacitors and be careful when contacting materials that can develop charges (e.g. patch antenna ~10pF, coax cable ~50-80pF/m, soldering iron, ...)
- To prevent electrostatic discharge through the RF input, do not touch any exposed antenna area. If there is any risk that such exposed antenna area is touched in non ESD protected work area, implement proper ESD protection measures in the design.
- When soldering RF connectors and patch antennas to the receiver's RF pin, make sure to use an ESD safe soldering iron (tip).



7 Default settings

Interface	Settings
Serial Port 1 Output	9600 Baud, 8 bits, no parity bit, 1 stop bit Configured to transmit both NMEA and UBX protocols, but only following NMEA and no UBX messages have been activated at start-up: GGA, GLL, GSA, GSV, RMC, VTG, TXT (In addition to the 6 standard NMEA messages the NEO-6T includes ZDA).
USB Output	Configured to transmit both NMEA and UBX protocols, but only following NMEA and no UBX messages have been activated at start-up: GGA, GLL, GSA, GSV, RMC, VTG, TXT (In addition to the 6 standard NMEA messages the NEO-6T includes ZDA). USB Power Mode: Bus-Powered
Serial Port 1 Input	9600 Baud, 8 bits, no parity bit, 1 stop bit Automatically accepts following protocols without need of explicit configuration: UBX, NMEA The GPS receiver supports interleaved UBX and NMEA messages.
USB Input	Automatically accepts following protocols without need of explicit configuration: UBX, NMEA The GPS receiver supports interleaved UBX and NMEA messages. USB Power Mode: Bus-Powered
TIMEPULSE (1Hz Nav)	1 pulse per second, synchronized at rising edge, pulse length 100ms
Power Mode	Maximum Performance mode
AssistNow Autonomous	Disabled.

Table 15: Default settings

Refer to the u-blox 6 Receiver Description including Protocol Specification [2] for information about further settings.

8 Labeling and ordering information

8.1 Product labeling

The labeling of u-blox 6 GPS modules includes important product information. The location of the product type number is shown in Figure 8.

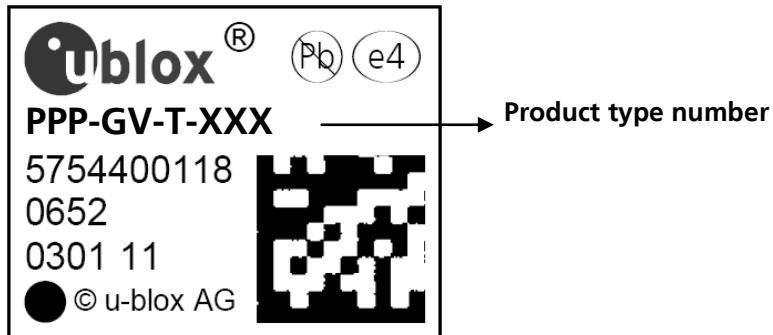


Figure 8: Location of product type number on u-blox 6 module label

8.2 Explanation of codes

3 different product code formats are used. The **Product Name** is used in documentation such as this data sheet and identifies all u-blox 6 products, independent of packaging and quality grade. The **Ordering Code** includes options and quality, while the **Type Number** includes the hardware and firmware versions. Table 16 below details these 3 different formats:

Format	Structure
Product Name	PPP-GV
Ordering Code	PPP-GV-T
Type Number	PPP-GV-T-XXX

Table 16: Product Code Formats

The parts of the product code are explained in Table 17.

Code	Meaning	Example
PPP	Product Family	NEO
G	Product Generation	6 = u-blox6
V	Variant	T = Timing, R = DR, etc.
T	Option / Quality Grade	Describes standardized functional element or quality grade such as Flash size, automotive grade etc.
XXX	Product Detail	Describes product details or options such as hard- and software revision, cable length, etc.

Table 17: part identification code

8.3 Ordering information

Ordering No.	Product
NEO-6G-0	u-blox 6 GPS Module, 1.8V, TCXO, 12x16mm, 250 pcs/reel
NEO-6M-0	u-blox 6 GPS Module, 12x16mm, 250 pcs/reel
NEO-6Q-0	u-blox 6 GPS Module, TCXO, 12x16mm, 250 pcs/reel
NEO-6P-0	u-blox 6 GPS Module, PPP, 12x16mm, 250 pcs/reel
NEO-6V-0	u-blox 6 GPS Module, Dead Reckoning SW sensor, 12x16mm, 250 pcs/reel
NEO-6T-0	u-blox 6 GPS Module, Precision Timing, TCXO, 12x16mm, 250 pcs/reel

Table 18: Product Ordering Codes



Product changes affecting form, fit or function are documented by u-blox. For a list of Product Change Notifications (PCNs) see our website at: <http://www.u-blox.com/en/notifications.html>

Related documents

- [1] LEA-6/NEO-6/MAX-6 Hardware Integration Manual, Docu. GPS.G6-HW-09007
- [2] u-blox 6 Receiver Description Including Protocol Specification (Public version), Docu. No. GPS.G6-SW-10018
- [3] u-blox 6 Receiver Description Including Protocol Specification (Confidential version), Docu. No. GPS.G6-SW-10019
- [4] u-blox Package Information Guide, Docu. No GPS-X-11004



For regular updates to u-blox documentation and to receive product change notifications please register on our homepage.

Revision history

Revision	Date	Name	Status / Comments
	31/08/2009	tgri	Initial Version
1	21/09/2009	tgri	update of section 1.3 GPS performance, section 1.4 block diagram, section 3.2 peak supply current
A	25/02/2010	tgri	Change of status to Advance Information. Addition of NEO-6G. Update of section 1.8.2, removed reference to Vddio – added USB driver certification. Update of section 3.2 table 11: average supply current, Added section 3.3-3.4: SPI & DDC timing, section 5.1: addition of table 12.
B	24/06/2010	dhur	Change of status to Preliminary. Update of section 1.2, 1.8.4, 1.10.4, 3.1, 3.2 and chapter 2 and 4. General clean-up and consistency check.
B1	11/08/2010	dhur	Replaced graphic in figure 2.
C	18/07/2011	dhur	Added chapter 1.6, update to FW7.03.
D	19/10/2011	dhur	Added NEO-6P and NEO-6V. Added chapter 1.7 and 1.8. Revised Chapter 6.
E	05/12/2011	dhur	Added NEO-6T. Added chapter 1.7 and 1.8. Added Accuracy for Timepulse signal in Table 2. Corrected Maximum Input power at RF_IN for NEO-6P in Table 9.

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APÉNDICE I. DATASHEET HC-06

Guangzhou HC Information Technology Co., Ltd.

Product Data Sheet

Module Data Sheet

Rev 1

1. 0	2.0	2.1	2.2				
2006/6/18	2006/9/6	2010/4/22	2011/4/6				

DRAWN BY :	Ling Xin		MODEL : HC-06	
CHECKED BY :	Eric Huang		Description:: BC04 has external 8M Flash and EDR module HC-06 is industrial, and compatible with civil HC-04	
APPD. BY:	Simon Mok		REV: 2.0	Page :
Former version introduction	HC-06 is the higher version of LV_BC_2.0. Linvor is the former of wavesen.			

Contents

1. Product's picture
2. Feature
3. Pins description
4. The parameters and mode of product
5. Block diagram
6. Debugging device
7. Characteristic of test
8. Test diagram
9. AT command set

1. Product's picture

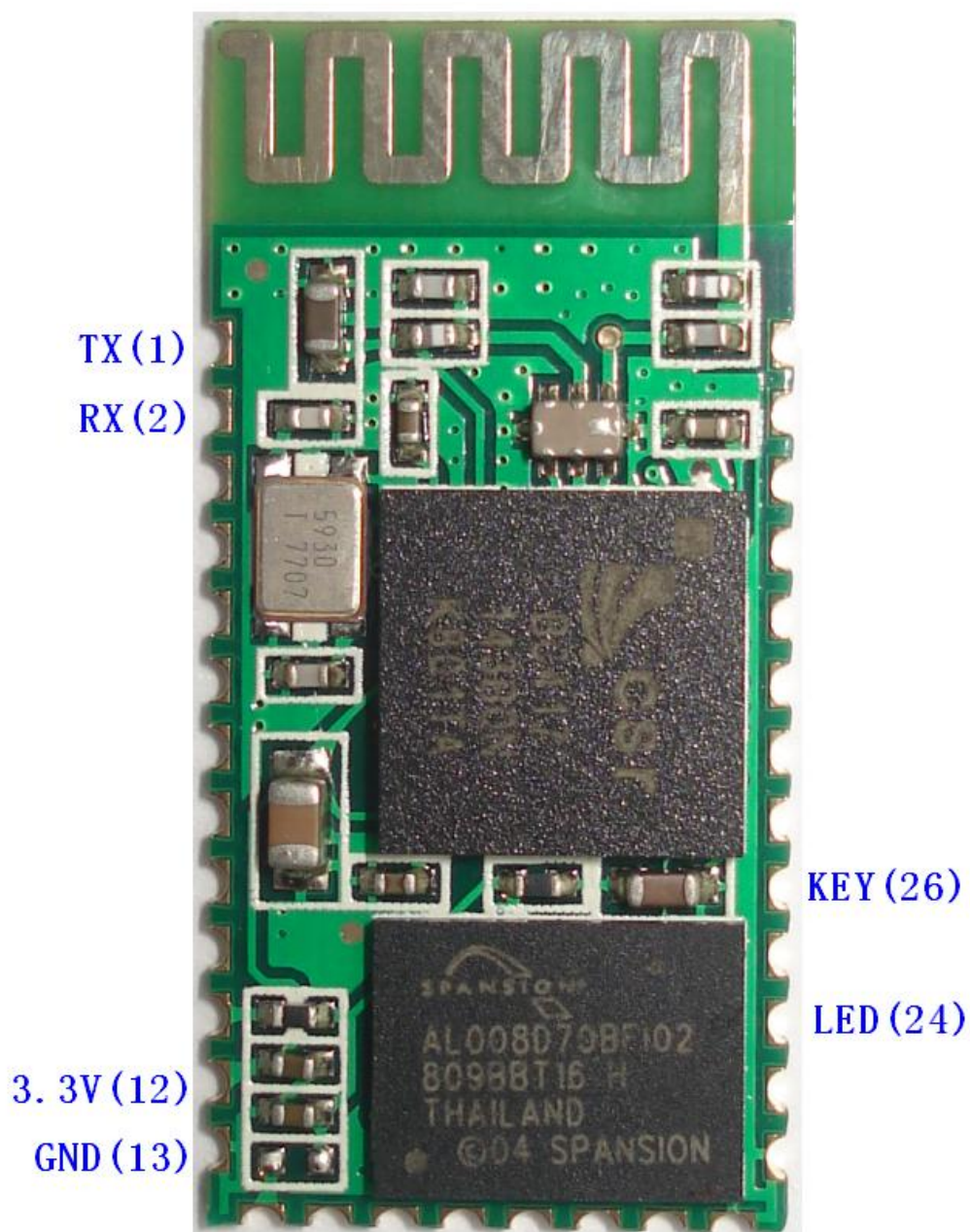


Figure 1 A Bluetooth module

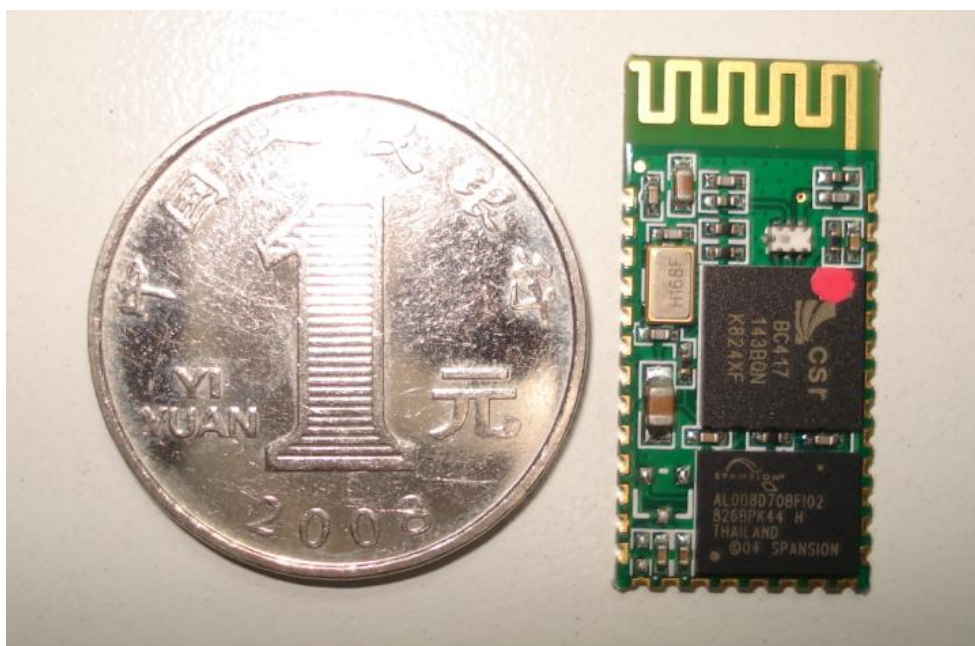


Figure 2. A Bluetooth module size



Figure 3 50 pieces chips in an anti-static blister package.

2. Feature

- Wireless transceiver
 - Sensitivity (Bit error rate) can reach -80dBm.
 - The change range of output's power: -4 - +6dBm.
- Function description (perfect Bluetooth solution)
 - Has an EDR module; and the change range of modulation depth: 2Mbps - 3Mbps.
 - Has a build-in 2.4GHz antenna; user needn't test antenna.
 - Has the external 8Mbit FLASH
 - Can work at the low voltage (3.1V~4.2V). The current in pairing is in the range of 30~40mA. The current in communication is 8mA.
 - Standard HCI Port (UART or USB)
 - USB Protocol: Full Speed USB1.1, Compliant With 2.0
 - This module can be used in the SMD.
 - It's made through RoHS process.
 - The board PIN is half hole size.
 - Has a 2.4GHz digital wireless transceiver.
 - Bases at CSR BC04 Bluetooth technology.
 - Has the function of adaptive frequency hopping.
 - Small (27mm×13mm×2mm)
 - Peripherals circuit is simple.
 - It's at the Bluetooth class 2 power level.
 - Storage temperature range: -40 °C - 85°C, work temperature range: -25 °C - +75°C
 - Any wave inter Interference: 2.4MHz, the power of emitting: 3 dBm.
 - Bit error rate: 0. Only the signal decays at the transmission link, bit error may be produced. For example, when RS232 or TTL is being processed, some signals may decay.
- Low power consumption
- Has high-performance wireless transceiver system
- Low Cost

PIO0	23	Bi-Directional RX EN	Programmable input/output line, control output for LNA(if fitted)	
PIO1	24	Bi-Directional TX EN	Programmable input/output line, control output for PA(if fitted)	
PIO2	25	Bi-Directional	Programmable input/output line	
PIO3	26	Bi-Directional	Programmable input/output line	
PIO4	27	Bi-Directional	Programmable input/output line	
PIO5	28	Bi-Directional	Programmable input/output line	
PIO6	29	Bi-Directional	Programmable input/output line	CLK_REQ
PIO7	30	Bi-Directional	Programmable input/output line	CLK_OUT
PIO8	31	Bi-Directional	Programmable input/output line	
PIO9	32	Bi-Directional	Programmable input/output line	
PIO10	33	Bi-Directional	Programmable input/output line	
PIO11	34	Bi-Directional	Programmable input/output line	
RESETB	11	CMOS Input with weak internal pull-down		
UART_RTS	4	CMOS output, tri-stable with weak internal pull-up	UART request to send, active low	
UART_CTS	3	CMOS input with weak internal pull-down	UART clear to send, active low	
UART_RX	2	CMOS input with weak internal pull-down	UART Data input	
UART_TX	1	CMOS output, Tri-stable with weak internal pull-up	UART Data output	
SPI_MOSI	17	CMOS input with weak internal pull-down	Serial peripheral interface data input	
SPI_CSB	16	CMOS input with weak internal	Chip select for serial peripheral interface, active low	

		pull-up		
SPI_CLK	19	CMOS input with weak internal pull-down	Serial peripheral interface clock	
SPI_MISO	18	CMOS input with weak internal pull-down	Serial peripheral interface data Output	
USB_-	15	Bi-Directional		
USB_+	20	Bi-Directional		
1.8V	14		1.8V external power supply input	Default : 1.8V internal power supply.
PCM_CLK	5	Bi-Directional		
PCM_OUT	6	CMOS output		
PCM_IN	7	CMOS Input		
PCM_SYNC	8	Bi-Directional		

4. The parameters and mode of product

LINVOR BLUE T

www.linvor.com

Bluetooth Module
 Bluetooth

CSR,BC417143B

V 2.0

2006/09/6

蓝牙 **RF** 模块

1. 采用 CSR BC4 +8M FLASH 方案
2. 具有 PIO0-PIO11、AIO0、AIO1、
USB、PCM、UART 及 SPI 接口，
模块内置 8MFLASH，功能强大，
用户可定制软件,适用于各种蓝牙
设备，内置 RF 天线,便于调试。

蓝牙协议版本	Bluetooth Specification V2.0 With EDR
USB 协议	Full Speed USB V1.1
USB Protocol	Compliant With USB V2.0
频率	2.4Ghz ISM band
调制方式	GFSK(Gaussian Frequency Shift Keying)
发射功率	-4 ->4 dBm, Class 2
灵敏度	≤-80dBm at 0.1% BER
通讯速率	Asynchronous:2Mbps(Max)
供电电源	3.3V
工作温度	-20~+55 Centigrade
封装尺寸	27mmX13mmX2mm

Page 1 of 2

If you want more information, please visit www.wavesen.com.

www.wavesen.com Phone: 020-84083341 Fax: 020-84332079 QQ:1043073574

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Technology consultant: support@wavesen.com

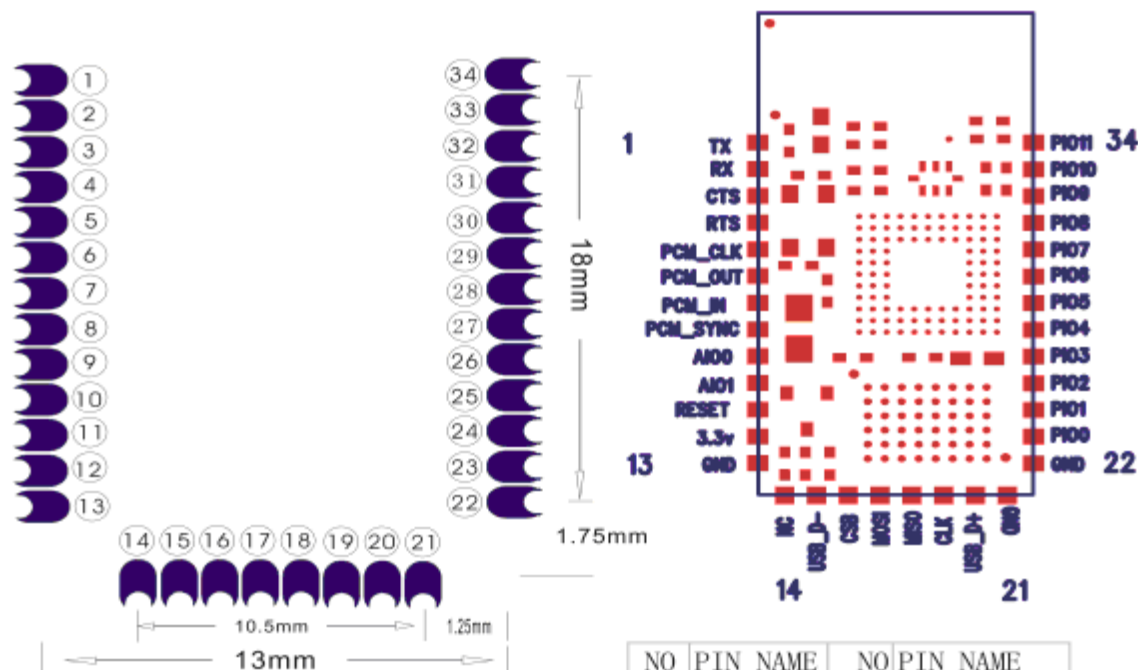
Business consultant: sales@wavesen.com

Complaint and suggestion: sunbirdit@hotmail.com

LINVOR BLUE T
www.linvor.com

LV-BC-2.0

单位: mm



NO	PIN NAME	NO	PIN NAME
1	TX	20	USB D+
2	RX	21	GND
3	CTS	22	GND
4	RTS	23	PI00
5	PCM CLK	24	PI01
6	PCM OUT	25	PI02
7	PCM IN	26	PI03
8	PCM SYNC	27	PI04
9	AI00	28	PI05
10	AI01	29	PI06
11	RESET	30	PI07
12	3.3V	31	PI08
13	GND	32	PI09
14	NC	33	PI010
15	USB D-	34	PI011
16	CSB		
17	MOSI		
18	MISO		
19	CLK		

PCB Layout 请参考实物

5. Block diagram

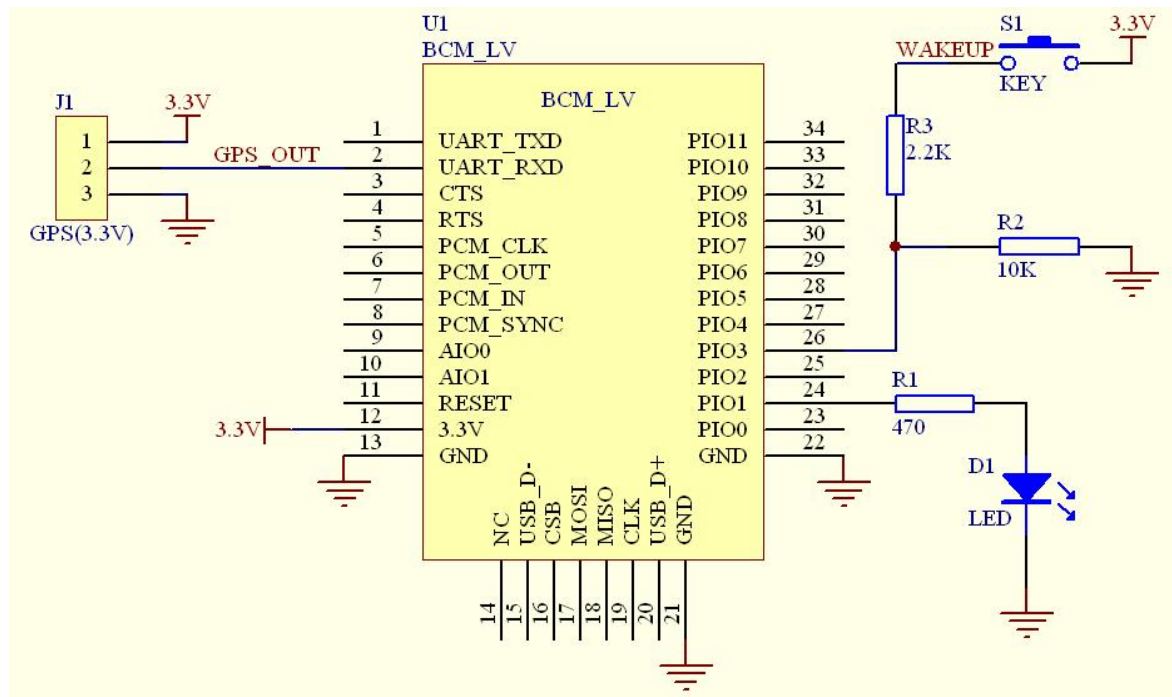


Figure 5 Block diagram 1

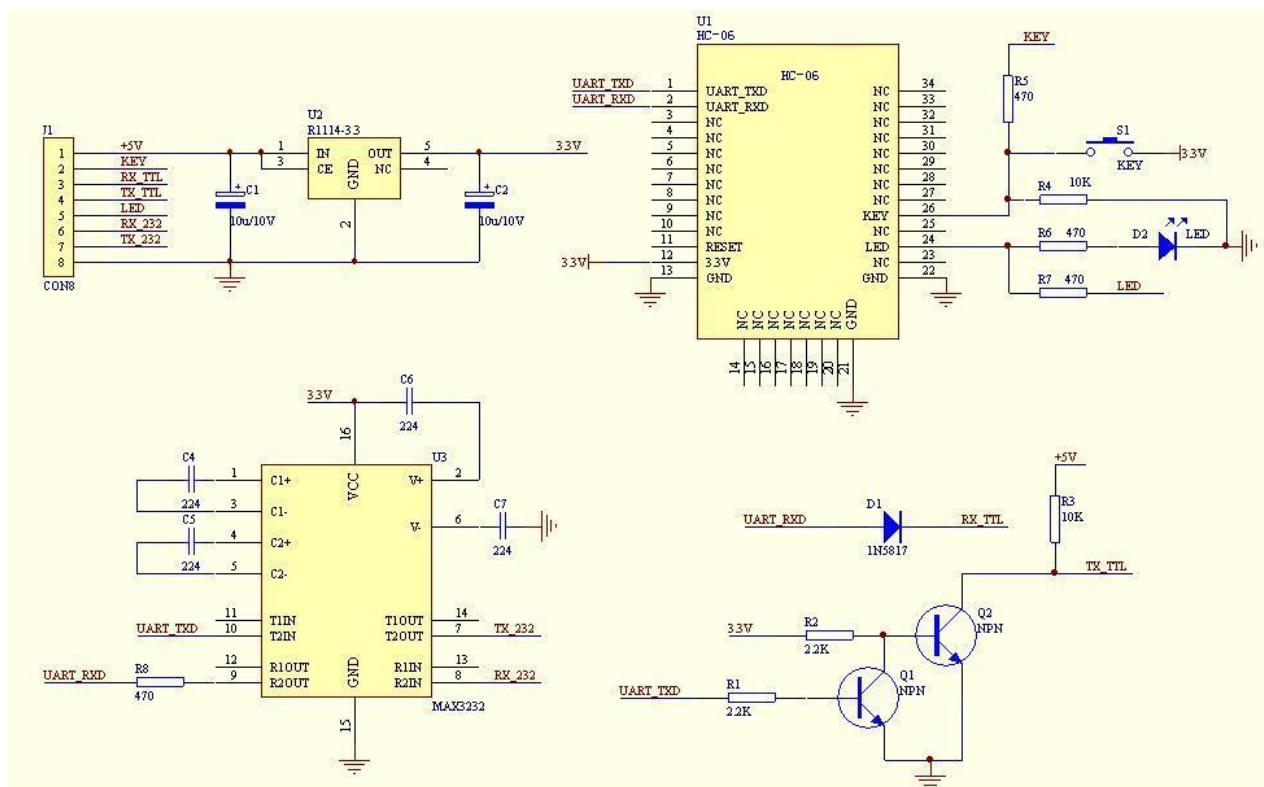


Figure 5 Block diagram 2

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Business consultant: sales@wavesen.com

Complaint and suggestion: sunbirdit@hotmail.com

HC-04/06 master device has a function of remembering the last paired slave device. As a master device, it will search the last paired slave device until the connection is built. But if the WAKEUP button is pressed, HC-04/06 will lose the memory and research the new slave device.

6. Debugging device

6.1 Device

PC, hardware, 3G, 3G Frequency Counter (SP3386), 3.15V DC power supply, Shielding, Bluetooth Test box.

6.2 Software

7. Characteristic of test

Test Condition 25°C RH 65%				
	Min	Typ	Max	Unit
1. Carrier Freq. (<i>ISM Band</i>)	2.4		2.4835	MHz
2. RF O/P Power	-6	2	4	dBm
3. Step size of Power control	2		8	dB
4. Freq. Offset (<i>Typical Carrier freq.</i>)	-75		75	KHz
5. Carrier Freq. drift (<i>Hopping on, drift rate/50uS</i>)	-20		20	KHz
1 slot packet	-25		25	KHz
3 slot packet	-40		-40	KHz
6. Average Freq. Deviations (<i>Hopping off, modulation</i>)	140		175	KHz
Freq. Deviation	115			KHz
Ratio of Freq. Deviation	0.8			
7. Receive Sensitivity @< 0.1% BER(<i>Bit error rate</i>)	-83			dBm

8. Test diagram

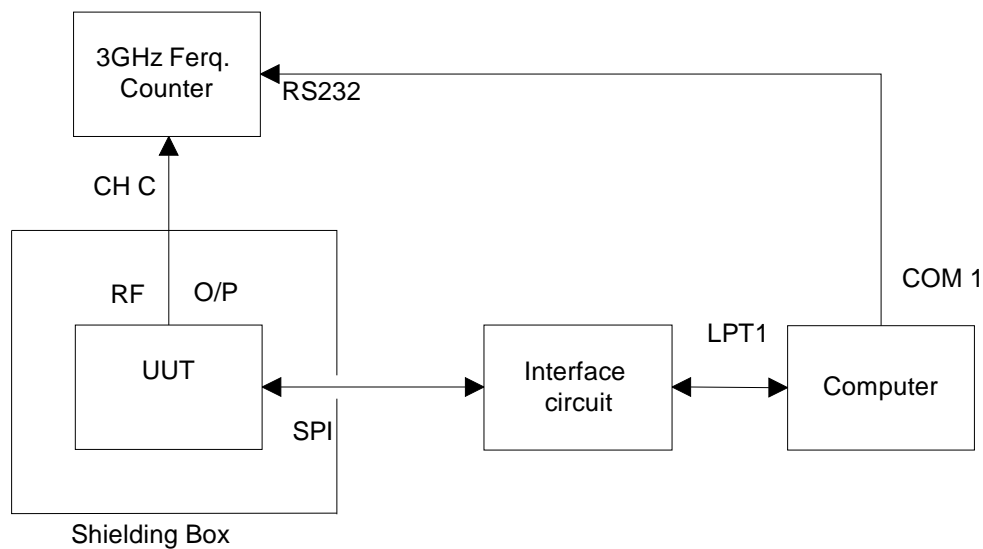


Fig 1. Programming and Freq. Alignment

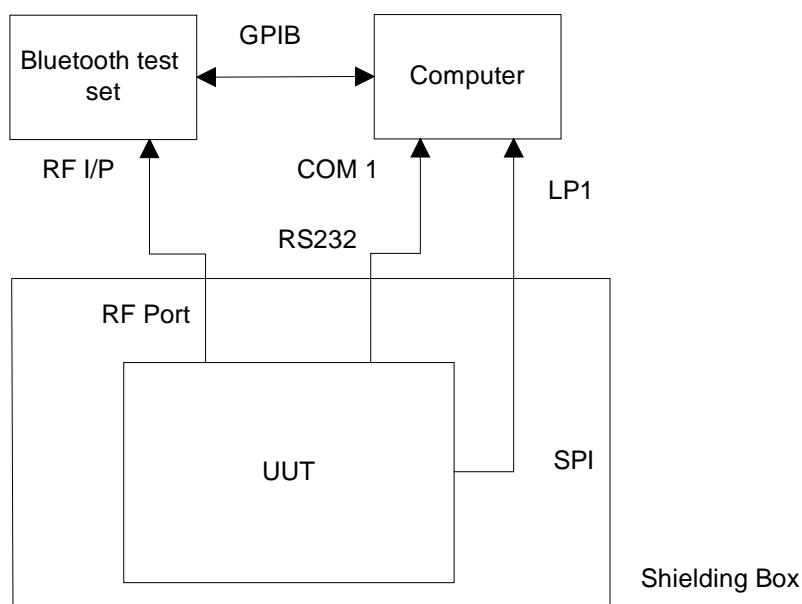


Fig 2 RF parameter Test Procedure

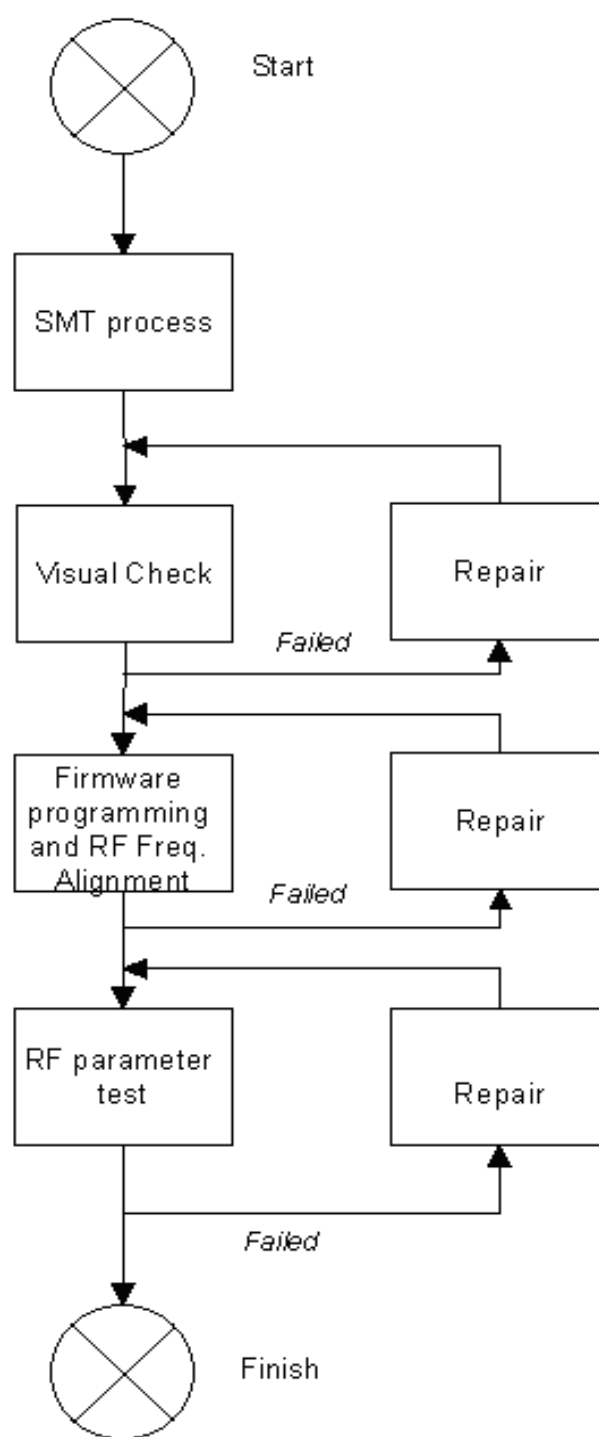


Fig 3 Assemble/Alignment/Testing Flow Chart

9. AT command set

The way to the AT command mode: supply power to the module, it will enter to the AT mode if it needn't pair. The interval of command is about 1 second.

Default parameter: Baud rate:9600N81, ID: linvor, Password:1234

1. Test communication

Send: AT (please send it every second)

Back: OK

2. Reset the Bluetooth serial baud rate

Send: AT+BAUD1

Back: OK1200

Send: AT+BAUD2

Back: OK2400

.....

1-----1200

2-----2400

3-----4800

4-----9600 (Default)

5-----19200

6-----38400

7-----57600

8-----115200

9-----230400

A-----460800

B-----921600

C-----1382400

PC can't support the baud rate lager than 115200. The solution is: make the MCU have higher baud rate (lager than 115200) through programming, and reset the baud rate to low level through the AT command.

The baud rate reset by the AT command can be kept for the next time even though the power is cut off.

3. Reset the Bluetooth name

Send: AT+NAMEname

Back: OKname

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Technology consultant: support@wavesen.com

Business consultant: sales@wavesen.com

Complaint and suggestion: sunbirdit@hotmail.com

Parameter name: Name needed to be set (20 characters limited)

Example:

Send: AT+NAMEbill_gates

Back: OKname

Now, the Bluetooth name is reset to be "bill_gates"

The parameter can be kept even though the power is cut off. User can see the new Bluetooth name in PDA refresh service. (Note: The name is limited in 20 characters.)

4. change the Bluetooth pair password

Send: AT+PINxxxx

Back:OKsetpin

Parameter xxxx: The pair password needed to be set, is a 4-bits number. This command can be used in the master and slave module. At some occasions, the master module may be asked to enter the password when the master module tries to connect the slave module (adapter or cell-phone). Only if the password is entered, the successful connection can be built. At the other occasions, the pair can be finish automatically if the master module can search the proper slave module and the password is correct.

Besides the paired slave module, the master can connect the other devices who have slave module, such as Bluetooth digital camera, Bluetooth GPS, Bluetooth serial printer etc.

Example:

Send: AT+PIN8888

Back: OKsetpin

Then the password is changed to be 8888, while the default is 1234.

This parameter can be kept even though the power is cut off.

5. No parity check (The version, higher than V1.5, can use this command)

Send: AT+PN (This is the default value)

Back: OK NONE

6. Set odd parity check (The version, higher than V1.5, can use this command)

Send: AT+PO

Back: OK ODD

7. Set even parity check(The version, higher than V1.5, can use this command)

Send: AT+PE

Back: OK EVEN

8. Get the AT version

Send: AT+VERSION

Back: LinvorV1.n

APÉNDICE J. DATASHEET CC1101

Low-Power Sub-1 GHz RF Transceiver

Applications

- | | |
|---|--|
| <ul style="list-style-type: none"> • <i>Ultra low-power wireless applications operating in the 315/433/868/915 MHz ISM/SRD bands</i> • <i>Wireless alarm and security systems</i> • <i>Industrial monitoring and control</i> | <ul style="list-style-type: none"> • <i>Wireless sensor networks</i> • <i>AMR – Automatic Meter Reading</i> • <i>Home and building automation</i> • <i>Wireless MBUS</i> |
|---|--|

Product Description

CC1101 is a low-cost sub-1 GHz transceiver designed for very low-power wireless applications. The circuit is mainly intended for the ISM (Industrial, Scientific and Medical) and SRD (Short Range Device) frequency bands at 315, 433, 868, and 915 MHz, but can easily be programmed for operation at other frequencies in the 300-348 MHz, 387-464 MHz and 779-928 MHz bands.

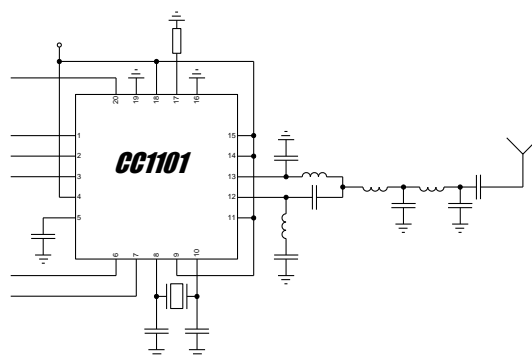
The RF transceiver is integrated with a highly configurable baseband modem. The modem supports various modulation formats and has a configurable data rate up to 600 kbps.

CC1101 provides extensive hardware support for packet handling, data buffering, burst transmissions, clear channel assessment, link quality indication, and wake-on-radio.

The main operating parameters and the 64-byte transmit/receive FIFOs of **CC1101** can be controlled via an SPI interface. In a typical system, the **CC1101** will be used together with a

microcontroller and a few additional passive components.

The **CC1190** 850-950 MHz range extender [21] can be used with **CC1101** in long range applications for improved sensitivity and higher output power.



Key Features

RF Performance

- High sensitivity
 - -116 dBm at 0.6 kBaud, 433 MHz, 1% packet error rate
 - -112 dBm at 1.2 kBaud, 868 MHz, 1% packet error rate
- Low current consumption (14.7 mA in RX, 1.2 kBaud, 868 MHz)
- Programmable output power up to +12 dBm for all supported frequencies
- Excellent receiver selectivity and blocking performance
- Programmable data rate from 0.6 to 600 kbps
- Frequency bands: 300-348 MHz, 387-464 MHz and 779-928 MHz

Analog Features

- 2-FSK, 4-FSK, GFSK, and MSK supported as well as OOK and flexible ASK shaping
- Suitable for frequency hopping systems due to a fast settling frequency synthesizer; 75 μ s settling time
- Automatic Frequency Compensation (AFC) can be used to align the frequency synthesizer to the received signal centre frequency
- Integrated analog temperature sensor

Digital Features

- Flexible support for packet oriented systems; On-chip support for sync word detection, address check, flexible packet length, and automatic CRC handling
- Efficient SPI interface; All registers can be programmed with one "burst" transfer
- Digital RSSI output
- Programmable channel filter bandwidth
- Programmable Carrier Sense (CS) indicator
- Programmable Preamble Quality Indicator (PQI) for improved protection against false sync word detection in random noise
- Support for automatic Clear Channel Assessment (CCA) before transmitting (for listen-before-talk systems)
- Support for per-package Link Quality Indication (LQI)
- Optional automatic whitening and de-whitening of data

Low-Power Features

- 200 nA sleep mode current consumption
- Fast startup time; 240 μ s from sleep to RX or TX mode (measured on EM reference design [1] and [2])
- Wake-on-radio functionality for automatic low-power RX polling
- Separate 64-byte RX and TX data FIFOs (enables burst mode data transmission)

General

- Few external components; Completely on-chip frequency synthesizer, no external filters or RF switch needed
- Green package: RoHS compliant and no antimony or bromine
- Small size (QLP 4x4 mm package, 20 pins)
- Suited for systems targeting compliance with EN 300 220 (Europe) and FCC CFR Part 15 (US)
- Suited for systems targeting compliance with the Wireless MBUS standard EN 13757-4:2005
- Support for asynchronous and synchronous serial receive/transmit mode for backwards compatibility with existing radio communication protocols

Improved Range using CC1190

- The **CC1190** [21] is a range extender for 850-950 MHz and is an ideal fit for **CC1101** to enhance RF performance
- High sensitivity
 - -118 dBm at 1.2 kBaud, 868 MHz, 1% packet error rate
 - -120 dBm at 1.2 kBaud, 915 MHz, 1% packet error rate
- +20 dBm output power at 868 MHz
- +27 dBm output power at 915 MHz
- Refer to AN094 [22] and AN096 [23] for more performance figures of the **CC1101** + **CC1190** combination

Reduced Battery Current using TPS62730

- The **TPS62730** [26] is a step down converter with bypass mode for ultra low power wireless applications.
- In RX, the current drawn from a 3.6 V battery is typically less than 11 mA when **TPS62730** output voltage is 2.1 V. When connecting **CC1101** directly to a 3.6 V battery the current drawn is typically 17 mA (see Figure 1)
- In TX, at maximum output power (+12 dBm), the current drawn from a 3.6 V

battery is typically 22 mA when **TPS62730** output voltage is 2.1 V. When connecting **CC1101** directly to a 3.6 V battery the current drawn is typically 34 mA (see Figure 2).

- When **CC1101** enters SLEEP mode, the **TPS62730** can be put in bypass mode for very low power down current
- The typical **TPS62730** current consumption is 30 nA in bypass mode.
- The **CC1101** is connected to the battery via an integrated 2.1 Ω (typical) switch in bypass mode

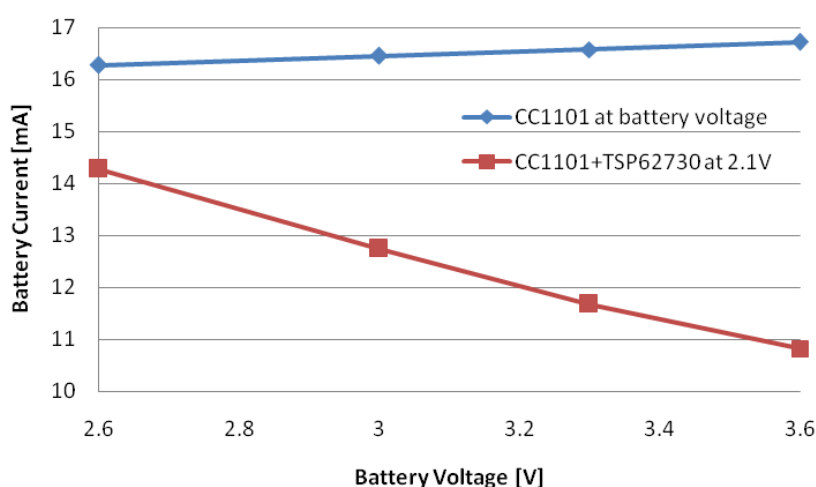


Figure 1: Typical RX Battery Current vs Battery Voltage

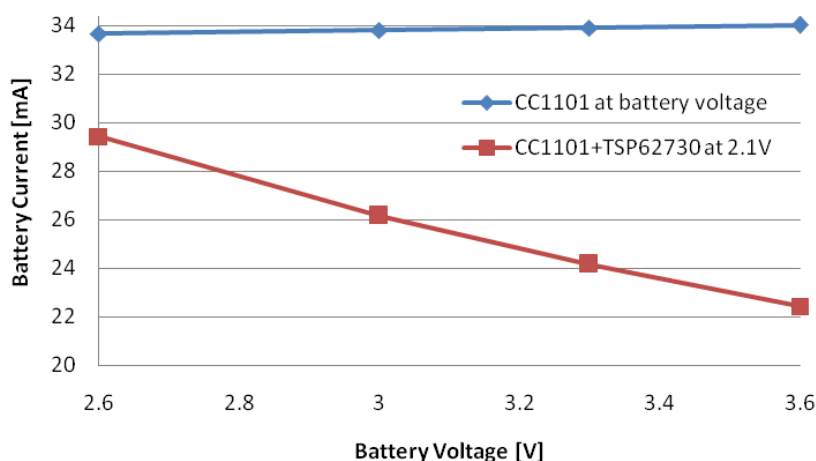


Figure 2: Typical TX Battery Current vs Battery Voltage at Maximum CC1101 Output Power (+12 dBm)

Abbreviations

Abbreviations used in this data sheet are described below.

2-FSK	Binary Frequency Shift Keying	MSB	Most Significant Bit
4-FSK	Quaternary Frequency Shift Keying	MSK	Minimum Shift Keying
ACP	Adjacent Channel Power	N/A	Not Applicable
ADC	Analog to Digital Converter	NRZ	Non Return to Zero (Coding)
AFC	Automatic Frequency Compensation	OOK	On-Off Keying
AGC	Automatic Gain Control	PA	Power Amplifier
AMR	Automatic Meter Reading	PCB	Printed Circuit Board
ASK	Amplitude Shift Keying	PD	Power Down
BER	Bit Error Rate	PER	Packet Error Rate
BT	Bandwidth-Time product	PLL	Phase Locked Loop
CCA	Clear Channel Assessment	POR	Power-On Reset
CFR	Code of Federal Regulations	PQI	Preamble Quality Indicator
CRC	Cyclic Redundancy Check	PQT	Preamble Quality Threshold
CS	Carrier Sense	PTAT	Proportional To Absolute Temperature
CW	Continuous Wave (Unmodulated Carrier)	QLP	Quad Leadless Package
DC	Direct Current	QPSK	Quadrature Phase Shift Keying
DVGA	Digital Variable Gain Amplifier	RC	Resistor-Capacitor
ESR	Equivalent Series Resistance	RF	Radio Frequency
FCC	Federal Communications Commission	RSSI	Received Signal Strength Indicator
FEC	Forward Error Correction	RX	Receive, Receive Mode
FIFO	First-In-First-Out	SAW	Surface Acoustic Wave
FHSS	Frequency Hopping Spread Spectrum	SMD	Surface Mount Device
FS	Frequency Synthesizer	SNR	Signal to Noise Ratio
GFSK	Gaussian shaped Frequency Shift Keying	SPI	Serial Peripheral Interface
IF	Intermediate Frequency	SRD	Short Range Devices
I/Q	In-Phase/Quadrature	TBD	To Be Defined
ISM	Industrial, Scientific, Medical	T/R	Transmit/Receive
LC	Inductor-Capacitor	TX	Transmit, Transmit Mode
LNA	Low Noise Amplifier	UHF	Ultra High frequency
LO	Local Oscillator	VCO	Voltage Controlled Oscillator
LSB	Least Significant Bit	WOR	Wake on Radio, Low power polling
LQI	Link Quality Indicator	XOSC	Crystal Oscillator
MCU	Microcontroller Unit	XTAL	Crystal

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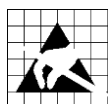
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1 Absolute Maximum Ratings

Under no circumstances must the absolute maximum ratings given in Table 1 be violated. Stress exceeding one or more of the limiting values may cause permanent damage to the device.

Parameter	Min	Max	Units	Condition
Supply voltage	-0.3	3.9	V	All supply pins must have the same voltage
Voltage on any digital pin	-0.3	VDD + 0.3, max 3.9	V	
Voltage on the pins RF_P, RF_N, DCOUP, RBIAS	-0.3	2.0	V	
Voltage ramp-up rate		120	kV/ μ s	
Input RF level		+10	dBm	
Storage temperature range	-50	150	°C	
Solder reflow temperature		260	°C	According to IPC/JEDEC J-STD-020
ESD		750	V	According to JEDEC STD 22, method A114, Human Body Model (HBM)
ESD		400	V	According to JEDEC STD 22, C101C, Charged Device Model (CDM)

Table 1: Absolute Maximum Ratings



Caution! ESD sensitive device.
Precaution should be used when handling
the device in order to prevent permanent
damage.

2 Operating Conditions

The operating conditions for **CC1101** are listed Table 2 in below.

Parameter	Min	Max	Unit	Condition
Operating temperature	-40	85	°C	
Operating supply voltage	1.8	3.6	V	All supply pins must have the same voltage

Table 2: Operating Conditions

3 General Characteristics

Parameter	Min	Typ	Max	Unit	Condition/Note
Frequency range	300		348	MHz	
	387		464	MHz	If using a 27 MHz crystal, the lower frequency limit for this band is 392 MHz
	779		928	MHz	
Data rate	0.6		500	kBaud	2-FSK
	0.6		250	kBaud	GFSK, OOK, and ASK
	0.6		300	kBaud	4-FSK (the data rate in kbps will be twice the baud rate)
	26		500	kBaud	(Shaped) MSK (also known as differential offset QPSK). Optional Manchester encoding (the data rate in kbps will be half the baud rate)

Table 3: General Characteristics

4 Electrical Specifications

4.1 Current Consumption

$T_A = 25^\circ\text{C}$, $V_{DD} = 3.0\text{ V}$ if nothing else stated. All measurement results are obtained using the CC1101EM reference designs ([1] and [2]). Reduced current settings (MDMCFG2.DEM_DCFILT_OFF=1) gives a slightly lower current consumption at the cost of a reduction in sensitivity. See Table 7 for additional details on current consumption and sensitivity.

Parameter	Min	Typ	Max	Unit	Condition
Current consumption in power down modes		0.2	1	μA	Voltage regulator to digital part off, register values retained (SLEEP state). All GDO pins programmed to 0x2F (HW to 0)
		0.5		μA	Voltage regulator to digital part off, register values retained, low-power RC oscillator running (SLEEP state with WOR enabled)
		100		μA	Voltage regulator to digital part off, register values retained, XOSC running (SLEEP state with MCSM0.OSC_FORCE_ON set)
		165		μA	Voltage regulator to digital part on, all other modules in power down (XOFF state)
Current consumption		8.8		μA	Automatic RX polling once each second, using low-power RC oscillator, with 542 kHz filter bandwidth and 250 kBaud data rate, PLL calibration every 4 th wakeup. Average current with signal in channel <i>below</i> carrier sense level (MCSM2.RX_TIME_RSSI=1)
		35.3		μA	Same as above, but with signal in channel <i>above</i> carrier sense level, 1.96 ms RX timeout, and no preamble/sync word found
		1.4		μA	Automatic RX polling every 15 th second, using low-power RC oscillator, with 542 kHz filter bandwidth and 250 kBaud data rate, PLL calibration every 4 th wakeup. Average current with signal in channel <i>below</i> carrier sense level (MCSM2.RX_TIME_RSSI=1)
		39.3		μA	Same as above, but with signal in channel <i>above</i> carrier sense level, 36.6 ms RX timeout, and no preamble/sync word found
		1.7		mA	Only voltage regulator to digital part and crystal oscillator running (IDLE state)
		8.4		mA	Only the frequency synthesizer is running (FSTXON state). This currents consumption is also representative for the other intermediate states when going from IDLE to RX or TX, including the calibration state
Current consumption, 315 MHz		15.4		mA	Receive mode, 1.2 kBaud, reduced current, input at sensitivity limit
		14.4		mA	Receive mode, 1.2 kBaud, register settings optimized for reduced current, input well above sensitivity limit
		15.2		mA	Receive mode, 38.4 kBaud, register settings optimized for reduced current, input at sensitivity limit
		14.3		mA	Receive mode, 38.4 kBaud, register settings optimized for reduced current, input well above sensitivity limit
		16.5		mA	Receive mode, 250 kBaud, register settings optimized for reduced current, input at sensitivity limit
		15.1		mA	Receive mode, 250 kBaud, register settings optimized for reduced current, input well above sensitivity limit
		27.4		mA	Transmit mode, +10 dBm output power
		15.0		mA	Transmit mode, 0 dBm output power
		12.3		mA	Transmit mode, -6 dBm output power

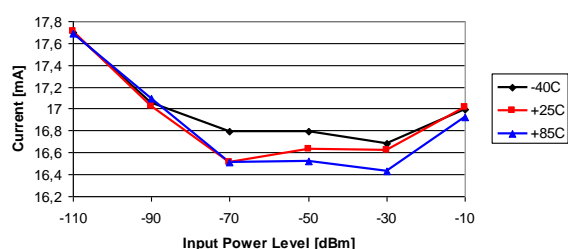
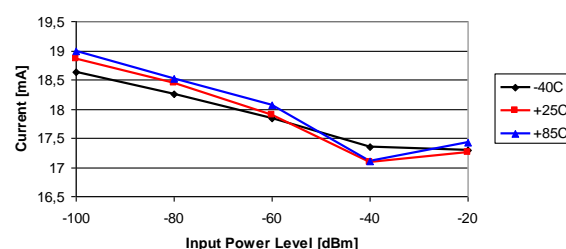
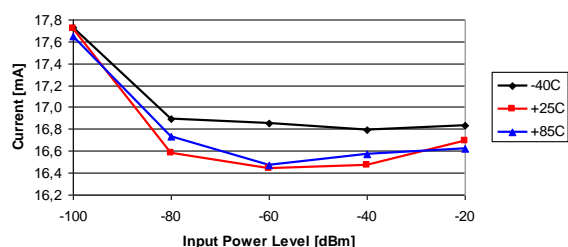
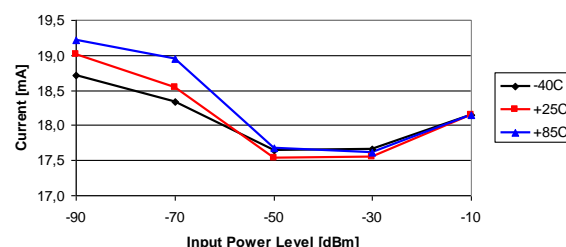
Parameter	Min	Typ	Max	Unit	Condition
Current consumption, 433 MHz		16.0		mA	Receive mode, 1.2 kBaud, register settings optimized for reduced current, input at sensitivity limit
		15.0		mA	Receive mode, 1.2 kBaud, register settings optimized for reduced current, input well above sensitivity limit
		15.7		mA	Receive mode, 38.4 kBaud, register settings optimized for reduced current, input at sensitivity limit
		15.0		mA	Receive mode, 38.4 kBaud, register settings optimized for reduced current, input well above sensitivity limit
		17.1		mA	Receive mode, 250 kBaud, register settings optimized for reduced current, input at sensitivity limit
		15.7		mA	Receive mode, 250 kBaud, register settings optimized for reduced current, input well above sensitivity limit
		29.2		mA	Transmit mode, +10 dBm output power
		16.0		mA	Transmit mode, 0 dBm output power
		13.1		mA	Transmit mode, -6 dBm output power
Current consumption, 868/915 MHz		15.7		mA	Receive mode, 1.2 kBaud, register settings optimized for reduced current, input at sensitivity limit. See Figure 3 for current consumption with register settings optimized for sensitivity.
		14.7		mA	Receive mode, 1.2 kBaud, register settings optimized for reduced current, input well above sensitivity limit. See Figure 3 for current consumption with register settings optimized for sensitivity.
		15.6		mA	Receive mode, 38.4 kBaud, register settings optimized for reduced current, input at sensitivity limit. See Figure 3 for current consumption with register settings optimized for sensitivity.
		14.6		mA	Receive mode, 38.4 kBaud, register settings optimized for reduced current, input well above sensitivity limit. See Figure 3 for current consumption with register settings optimized for sensitivity.
		16.9		mA	Receive mode, 250 kBaud, register settings optimized for reduced current, input at sensitivity limit. See Figure 3 for current consumption with register settings optimized for sensitivity.
		15.6		mA	Receive mode, 250 kBaud, register settings optimized for reduced current, input well above sensitivity limit. See Figure 3 for current consumption with register settings optimized for sensitivity.
		34.2		mA	Transmit mode, +12 dBm output power, 868 MHz
		30.0		mA	Transmit mode, +10 dBm output power, 868 MHz
		16.8		mA	Transmit mode, 0 dBm output power, 868 MHz
		16.4		mA	Transmit mode, -6 dBm output power, 868 MHz.
		33.4		mA	Transmit mode, +11 dBm output power, 915 MHz
		30.7		mA	Transmit mode, +10 dBm output power, 915 MHz
		17.2		mA	Transmit mode, 0 dBm output power, 915 MHz
		17.0		mA	Transmit mode, -6 dBm output power, 915 MHz

Table 4: Current Consumption

	Supply Voltage VDD = 1.8 V			Supply Voltage VDD = 3.0 V			Supply Voltage VDD = 3.6 V		
Temperature [°C]	-40	25	85	-40	25	85	-40	25	85
Current [mA], PATABLE=0xC0, +12 dBm	32.7	31.5	30.5	35.3	34.2	33.3	35.5	34.4	33.5
Current [mA], PATABLE=0xC5, +10 dBm	30.1	29.2	28.3	30.9	30.0	29.4	31.1	30.3	29.6
Current [mA], PATABLE=0x50, 0 dBm	16.4	16.0	15.6	17.3	16.8	16.4	17.6	17.1	16.7

Table 5: Typical TX Current Consumption over Temperature and Supply Voltage, 868 MHz

	Supply Voltage VDD = 1.8 V			Supply Voltage VDD = 3.0 V			Supply Voltage VDD = 3.6 V		
Temperature [°C]	-40	25	85	-40	25	85	-40	25	85
Current [mA], PATABLE=0xC0, +11 dBm	31.9	30.7	29.8	34.6	33.4	32.5	34.8	33.6	32.7
Current [mA], PATABLE=0xC3, +10 dBm	30.9	29.8	28.9	31.7	30.7	30.0	31.9	31.0	30.2
Current [mA], PATABLE=0x8E, 0 dBm	17.2	16.8	16.4	17.6	17.2	16.9	17.8	17.4	17.1

Table 6: Typical TX Current Consumption over Temperature and Supply Voltage, 915 MHz

1.2 kBaud GFSK

250 kBaud GFSK

38.4 kBaud GFSK

500 kBaud MSK
Figure 3: Typical RX Current Consumption over Temperature and Input Power Level, 868/915 MHz, Sensitivity Optimized Setting

4.2 RF Receive Section

T_A = 25°C, VDD = 3.0 V if nothing else stated. All measurement results are obtained using the CC1101EM reference designs ([1] and [2]).

Parameter	Min	Typ	Max	Unit	Condition/Note
Digital channel filter bandwidth	58		812	kHz	User programmable. The bandwidth limits are proportional to crystal frequency (given values assume a 26.0 MHz crystal)
Spurious emissions		-68	-57	dBm	25 MHz – 1 GHz (Maximum figure is the ETSI EN 300 220 limit)
		-66	-47	dBm	Above 1 GHz (Maximum figure is the ETSI EN 300 220 limit) Typical radiated spurious emission is -49 dBm measured at the VCO frequency
RX latency		9		bit	Serial operation. Time from start of reception until data is available on the receiver data output pin is equal to 9 bit

315 MHz

1.2 kBaud data rate, sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (2-FSK, 1% packet error rate, 20 bytes packet length, 5.2 kHz deviation, 58 kHz digital channel filter bandwidth)					
Receiver sensitivity		-111		dBm	Sensitivity can be traded for current consumption by setting MDMCFG2.DEM_DCFILT_OFF=1. The typical current consumption is then reduced from 17.2 mA to 15.4 mA at the sensitivity limit. The sensitivity is typically reduced to -109 dBm
500 kBaud data rate, sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (MSK, 1% packet error rate, 20 bytes packet length, 812 kHz digital channel filter bandwidth)					
Receiver sensitivity		-88		dBm	MDMCFG2.DEM_DCFILT_OFF=1 cannot be used for data rates > 250 kBaud

433 MHz

0.6 kBaud data rate, sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (GFSK, 1% packet error rate, 20 bytes packet length, 14.3 kHz deviation, 58 kHz digital channel filter bandwidth)					
Receiver sensitivity		-116		dBm	
1.2 kBaud data rate, sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (GFSK, 1% packet error rate, 20 bytes packet length, 5.2 kHz deviation, 58 kHz digital channel filter bandwidth)					
Receiver sensitivity		-112		dBm	Sensitivity can be traded for current consumption by setting MDMCFG2.DEM_DCFILT_OFF=1. The typical current consumption is then reduced from 18.0 mA to 16.0 mA at the sensitivity limit. The sensitivity is typically reduced to -110 dBm
38.4 kBaud data rate, sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (GFSK, 1% packet error rate, 20 bytes packet length, 20 kHz deviation, 100 kHz digital channel filter bandwidth)					
Receiver sensitivity		-104		dBm	
250 kBaud data rate, sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (GFSK, 1% packet error rate, 20 bytes packet length, 127 kHz deviation, 540 kHz digital channel filter bandwidth)					
Receiver sensitivity		-95		dBm	

868/915 MHz

1.2 kBaud data rate, sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (GFSK, 1% packet error rate, 20 bytes packet length, 5.2 kHz deviation, 58 kHz digital channel filter bandwidth)					
Receiver sensitivity		-112		dBm	Sensitivity can be traded for current consumption by setting MDMCFG2.DEM_DCFILT_OFF=1. The typical current consumption is then reduced from 17.7 mA to 15.7 mA at sensitivity limit. The sensitivity is typically reduced to -109 dBm
Saturation		-14		dBm	FIFOTHR.CLOSE_IN_RX=0. See more in DN010 [8]
Adjacent channel rejection ±100 kHz offset		37		dB	Desired channel 3 dB above the sensitivity limit. 100 kHz channel spacing See Figure 4 for selectivity performance at other offset frequencies
Image channel rejection		31		dB	IF frequency 152 kHz Desired channel 3 dB above the sensitivity limit

Parameter	Min	Typ	Max	Unit	Condition/Note
Blocking ±2 MHz offset ±10 MHz offset		-50 -40		dBm dBm	Desired channel 3 dB above the sensitivity limit See Figure 4 for blocking performance at other offset frequencies
38.4 kBaud data rate, sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (GFSK, 1% packet error rate, 20 bytes packet length, 20 kHz deviation, 100 kHz digital channel filter bandwidth)					
Receiver sensitivity		-104		dBm	Sensitivity can be traded for current consumption by setting MDMCFG2.DEM_DCFILT_OFF=1. The typical current consumption is then reduced from 17.7 mA to 15.6 mA at the sensitivity limit. The sensitivity is typically reduced to -102 dBm
Saturation		-16		dBm	FIFOTHR.CLOSE_IN_RX=0. See more in DN010 [8]
Adjacent channel rejection -200 kHz offset +200 kHz offset		12 25		dB dB	Desired channel 3 dB above the sensitivity limit. 200 kHz channel spacing See Figure 5 for blocking performance at other offset frequencies
Image channel rejection		23		dB	IF frequency 152 kHz Desired channel 3 dB above the sensitivity limit
Blocking ±2 MHz offset ±10 MHz offset		-50 -40		dBm dBm	Desired channel 3 dB above the sensitivity limit See Figure 5 for blocking performance at other offset frequencies
250 kBaud data rate, sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (GFSK, 1% packet error rate, 20 bytes packet length, 127 kHz deviation, 540 kHz digital channel filter bandwidth)					
Receiver sensitivity		-95		dBm	Sensitivity can be traded for current consumption by setting MDMCFG2.DEM_DCFILT_OFF=1. The typical current consumption is then reduced from 18.9 mA to 16.9 mA at the sensitivity limit. The sensitivity is typically reduced to -91 dBm
Saturation		-17		dBm	FIFOTHR.CLOSE_IN_RX=0. See more in DN010 [8]
Adjacent channel rejection		25		dB	Desired channel 3 dB above the sensitivity limit. 750 kHz channel spacing See Figure 6 for blocking performance at other offset frequencies
Image channel rejection		14		dB	IF frequency 304 kHz Desired channel 3 dB above the sensitivity limit
Blocking ±2 MHz offset ±10 MHz offset		-50 -40		dBm dBm	Desired channel 3 dB above the sensitivity limit See Figure 6 for blocking performance at other offset frequencies
500 kBaud data rate, sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (MSK, 1% packet error rate, 20 bytes packet length, 812 kHz digital channel filter bandwidth)					
Receiver sensitivity		-90		dBm	MDMCFG2.DEM_DCFILT_OFF=1 cannot be used for data rates > 250 kBaud
Image channel rejection		1		dB	IF frequency 355 kHz Desired channel 3 dB above the sensitivity limit
Blocking ±2 MHz offset ±10 MHz offset		-50 -40		dBm dBm	Desired channel 3 dB above the sensitivity limit See Figure 7 for blocking performance at other offset frequencies
4-FSK, 125 kBaud data rate (250 kbps), sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (1% packet error rate, 20 bytes packet length, 127 kHz deviation, 406 kHz digital channel filter bandwidth)					
Receiver sensitivity		-96		dBm	
4-FSK, 250 kBaud data rate (500 kbps), sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (1% packet error rate, 20 bytes packet length, 254 kHz deviation, 812 kHz digital channel filter bandwidth)					
Receiver sensitivity		-91		dBm	
4-FSK, 300 kBaud data rate (600 kbps), sensitivity optimized, MDMCFG2.DEM_DCFILT_OFF=0 (1% packet error rate, 20 bytes packet length, 228 kHz deviation, 812 kHz digital channel filter bandwidth)					
Receiver sensitivity		-89		dBm	

Table 7: RF Receive Section

	Supply Voltage VDD = 1.8 V			Supply Voltage VDD = 3.0 V			Supply Voltage VDD = 3.6 V		
Temperature [°C]	-40	25	85	-40	25	85	-40	25	85
Sensitivity [dBm] 1.2 kBaud	-113	-112	-110	-113	-112	-110	-113	-112	-110
Sensitivity [dBm] 38.4 kBaud	-105	-104	-102	-105	-104	-102	-105	-104	-102
Sensitivity [dBm] 250 kBaud	-97	-96	-92	-97	-95	-92	-97	-94	-92
Sensitivity [dBm] 500 kBaud	-91	-90	-86	-91	-90	-86	-91	-90	-86

Table 8: Typical Sensitivity over Temperature and Supply Voltage, 868 MHz, Sensitivity Optimized Setting

	Supply Voltage VDD = 1.8 V			Supply Voltage VDD = 3.0 V			Supply Voltage VDD = 3.6 V		
Temperature [°C]	-40	25	85	-40	25	85	-40	25	85
Sensitivity [dBm] 1.2 kBaud	-113	-112	-110	-113	-112	-110	-113	-112	-110
Sensitivity [dBm] 38.4 kBaud	-105	-104	-102	-104	-104	-102	-105	-104	-102
Sensitivity [dBm] 250 kBaud	-97	-94	-92	-97	-95	-92	-97	-95	-92
Sensitivity [dBm] 500 kBaud	-91	-89	-86	-91	-90	-86	-91	-89	-86

Table 9: Typical Sensitivity over Temperature and Supply Voltage, 915 MHz, Sensitivity Optimized Setting

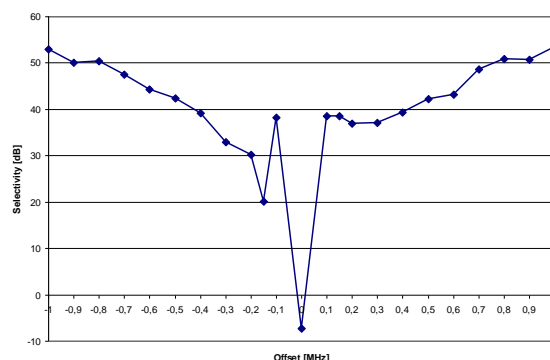
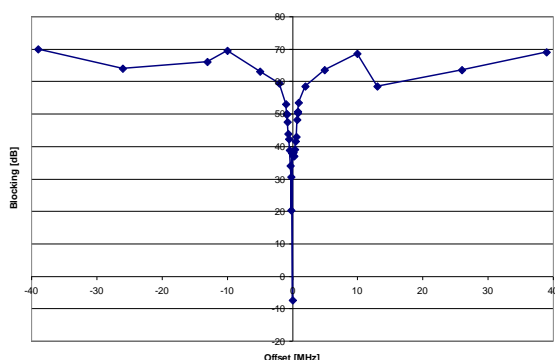


Figure 4: Typical Selectivity at 1.2 kBaud Data Rate, 868.3 MHz, GFSK, 5.2 kHz Deviation. IF Frequency is 152.3 kHz and the Digital Channel Filter Bandwidth is 58 kHz

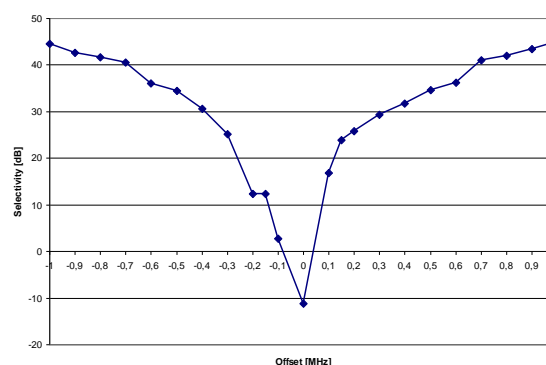
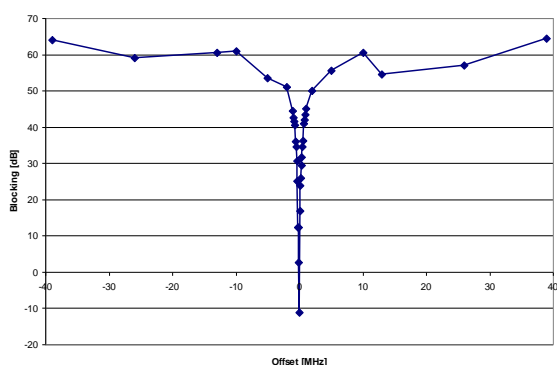


Figure 5: Typical Selectivity at 38.4 kbaud Data Rate, 868 MHz, GFSK, 20 kHz Deviation. IF Frequency is 152.3 kHz and the Digital Channel Filter Bandwidth is 100 kHz

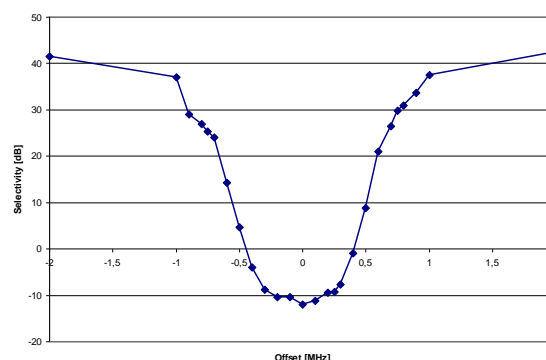
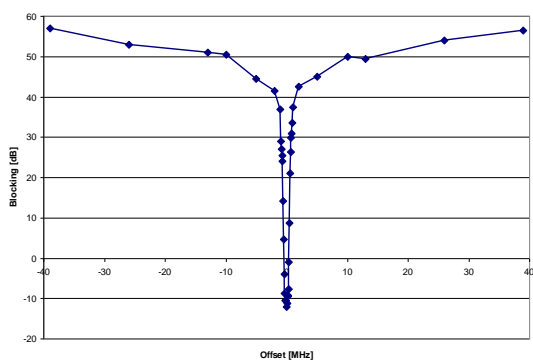


Figure 6: Typical Selectivity at 250 kbaud Data Rate, 868 MHz, GFSK, IF Frequency is 304 kHz and the Digital Channel Filter Bandwidth is 540 kHz

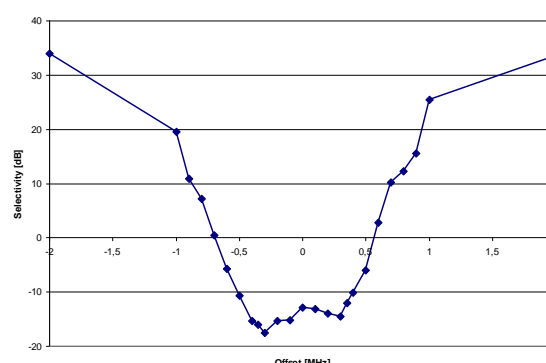
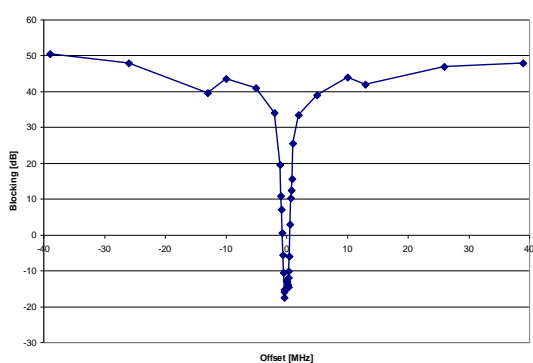


Figure 7: Typical Selectivity at 500 kbaud Data Rate, 868 MHz, GFSK, IF Frequency is 355 kHz and the Digital Channel Filter Bandwidth is 812 kHz

4.3 RF Transmit Section

T_A = 25°C, VDD = 3.0 V, +10 dBm if nothing else stated. All measurement results are obtained using the CC1101EM reference designs ([1] and [2]).

Parameter	Min	Typ	Max	Unit	Condition/Note
Differential load impedance					Differential impedance as seen from the RF-port (RF_P and RF_N) towards the antenna. Follow the CC1101EM reference designs ([1] and [2]) available from the TI website
315 MHz		122 + j31		Ω	
433 MHz		116 + j41		Ω	
868/915 MHz		86.5 + j43		Ω	
Output power, highest setting					Output power is programmable, and full range is available in all frequency bands. Output power may be restricted by regulatory limits.
315 MHz		+10		dBm	
433 MHz		+10		dBm	See Design Note DN013 [15] for output power and harmonics figures when using <i>multi-layer</i> inductors. The output power is then typically +10 dBm when operating at 868/915 MHz.
868 MHz		+12		dBm	
915 MHz		+11		dBm	Delivered to a 50 Ω single-ended load via CC1101EM reference designs ([1] and [2]) RF matching network
Output power, lowest setting		-30		dBm	Output power is programmable, and full range is available in all frequency bands
					Delivered to a 50Ω single-ended load via CC1101EM reference designs ([1] and [2]) RF matching network
Harmonics, radiated					Measured on CC1101EM reference designs ([1] and [2]) with CW, maximum output power
2 nd Harm, 433 MHz		-49		dBm	
3 rd Harm, 433 MHz		-40		dBm	The antennas used during the radiated measurements (SMAFF-433 from R.W. Badland and Nearson S331 868/915) play a part in attenuating the harmonics
2 nd Harm, 868 MHz		-47		dBm	
3 rd Harm, 868 MHz		-55		dBm	
2 nd Harm, 915 MHz		-50		dBm	
3 rd Harm, 915 MHz		-54		dBm	Note: All harmonics are below -41.2 dBm when operating in the 902 – 928 MHz band
Harmonics, conducted					Measured with +10 dBm CW at 315 MHz and 433 MHz
315 MHz		< -35 < -53		dBm dBm	Frequencies below 960 MHz Frequencies above 960 MHz
433 MHz		-43 < -45		dBm dBm	Frequencies below 1 GHz Frequencies above 1 GHz
868 MHz 2 nd Harm other harmonics		-36 < -46		dBm dBm	Measured with +12 dBm CW at 868 MHz
915 MHz 2 nd Harm		-34		dBm	Measured with +11 dBm CW at 915 MHz (requirement is -20 dBc under FCC 15.247)
other harmonics		< -50		dBm	

Parameter	Min	Typ	Max	Unit	Condition/Note
Spurious emissions conducted, harmonics not included					
315 MHz		< -58 < -53		dBm dBm	Measured with +10 dBm CW at 315 MHz and 433 MHz Frequencies below 960 MHz Frequencies above 960 MHz
433 MHz		< -50 < -54 < -56		dBm dBm dBm	Frequencies below 1 GHz Frequencies above 1 GHz Frequencies within 47-74, 87.5-118, 174-230, 470-862 MHz
868 MHz		< -50 < -52 < -53		dBm dBm dBm	Measured with +12 dBm CW at 868 MHz Frequencies below 1 GHz Frequencies above 1 GHz Frequencies within 47-74, 87.5-118, 174-230, 470-862 MHz All radiated spurious emissions are within the limits of ETSI. The peak conducted spurious emission is -53 dBm at 699 MHz (868 MHz – 169 MHz), which is in a frequency band limited to -54 dBm by EN 300 220. An alternative filter can be used to reduce the emission at 699 MHz below -54 dBm, for conducted measurements, and is shown in Figure 11. See more information in DN017 [9]. For compliance with modulation bandwidth requirements under EN 300 220 in the 863 to 870 MHz frequency range it is recommended to use a 26 MHz crystal for frequencies below 869 MHz and a 27 MHz crystal for frequencies above 869 MHz.
915 MHz		< -51 < -54		dBm dBm	Measured with +11 dBm CW at 915 MHz Frequencies below 960 MHz Frequencies above 960 MHz
TX latency		8		bit	Serial operation. Time from sampling the data on the transmitter data input pin until it is observed on the RF output ports

Table 10: RF Transmit Section

	Supply Voltage VDD = 1.8 V			Supply Voltage VDD = 3.0 V			Supply Voltage VDD = 3.6 V		
Temperature [°C]	-40	25	85	-40	25	85	-40	25	85
Output Power [dBm], PATABLE=0xC0, +12 dBm	12	11	10	12	12	11	12	12	11
Output Power [dBm], PATABLE=0xC5, +10 dBm	11	10	9	11	10	10	11	10	10
Output Power [dBm], PATABLE=0x50, 0 dBm	1	0	-1	2	1	0	2	1	0

Table 11: Typical Variation in Output Power over Temperature and Supply Voltage, 868 MHz

	Supply Voltage VDD = 1.8 V			Supply Voltage VDD = 3.0 V			Supply Voltage VDD = 3.6 V		
Temperature [°C]	-40	25	85	-40	25	85	-40	25	85
Output Power [dBm], PATABLE=0xC0, +11 dBm	11	10	10	12	11	11	12	11	11
Output Power [dBm], PATABLE=0x8E, +0 dBm	2	1	0	2	1	0	2	1	0

Table 12: Typical Variation in Output Power over Temperature and Supply Voltage, 915 MHz

4.4 Crystal Oscillator

$T_A = 25^\circ\text{C}$, $V_{DD} = 3.0\text{ V}$ if nothing else is stated. All measurement results obtained using the CC1101EM reference designs ([1] and [2]).

Parameter	Min	Typ	Max	Unit	Condition/Note
Crystal frequency	26	26	27	MHz	For compliance with modulation bandwidth requirements under EN 300 220 in the 863 to 870 MHz frequency range it is recommended to use a 26 MHz crystal for frequencies below 869 MHz and a 27 MHz crystal for frequencies above 869 MHz.
Tolerance		± 40		ppm	This is the total tolerance including a) initial tolerance, b) crystal loading, c) aging, and d) temperature dependence. The acceptable crystal tolerance depends on RF frequency and channel spacing / bandwidth.
Load capacitance	10	13	20	pF	Simulated over operating conditions
ESR			100	Ω	
Start-up time		150		μs	This parameter is to a large degree crystal dependent. Measured on the CC1101EM reference designs ([1] and [2]) using crystal AT-41CD2 from NDK

Table 13: Crystal Oscillator Parameters

4.5 Low Power RC Oscillator

$T_A = 25^\circ\text{C}$, $V_{DD} = 3.0\text{ V}$ if nothing else is stated. All measurement results obtained using the CC1101EM reference designs ([1] and [2]).

Parameter	Min	Typ	Max	Unit	Condition/Note
Calibrated frequency	34.7	34.7	36	kHz	Calibrated RC Oscillator frequency is XTAL frequency divided by 750
Frequency accuracy after calibration			± 1	%	
Temperature coefficient		+0.5		% / $^\circ\text{C}$	Frequency drift when temperature changes after calibration
Supply voltage coefficient		+3		% / V	Frequency drift when supply voltage changes after calibration
Initial calibration time		2		ms	When the RC Oscillator is enabled, calibration is continuously done in the background as long as the crystal oscillator is running

Table 14: RC Oscillator Parameters

4.6 Frequency Synthesizer Characteristics

$T_A = 25^\circ\text{C}$, $V_{DD} = 3.0\text{ V}$ if nothing else is stated. All measurement results are obtained using the CC1101EM reference designs ([1] and [2]). Min figures are given using a 27 MHz crystal. Typ and max figures are given using a 26 MHz crystal.

Parameter	Min	Typ	Max	Unit	Condition/Note
Programmed frequency resolution	397	$F_{\text{xosc}}/2^{16}$	412	Hz	26-27 MHz crystal. The resolution (in Hz) is equal for all frequency bands
Synthesizer frequency tolerance		± 40		ppm	Given by crystal used. Required accuracy (including temperature and aging) depends on frequency band and channel bandwidth / spacing
RF carrier phase noise		-92		dBc/Hz	@ 50 kHz offset from carrier
RF carrier phase noise		-92		dBc/Hz	@ 100 kHz offset from carrier
RF carrier phase noise		-92		dBc/Hz	@ 200 kHz offset from carrier
RF carrier phase noise		-98		dBc/Hz	@ 500 kHz offset from carrier
RF carrier phase noise		-107		dBc/Hz	@ 1 MHz offset from carrier
RF carrier phase noise		-113		dBc/Hz	@ 2 MHz offset from carrier
RF carrier phase noise		-119		dBc/Hz	@ 5 MHz offset from carrier
RF carrier phase noise		-129		dBc/Hz	@ 10 MHz offset from carrier
PLL turn-on / hop time (See Table 34)	72	75	75	μs	Time from leaving the IDLE state until arriving in the RX, FSTXON or TX state, when not performing calibration. Crystal oscillator running.
PLL RX/TX settling time (See Table 34)	29	30	30	μs	Settling time for the 1-IF frequency step from RX to TX
PLL TX/RX settling time (See Table 34)	30	31	31	μs	Settling time for the 1-IF frequency step from TX to RX. 250 kbps data rate.
PLL calibration time (See Table 35)	685	712	724	μs	Calibration can be initiated manually or automatically before entering or after leaving RX/TX

Table 15: Frequency Synthesizer Parameters

4.7 Analog Temperature Sensor

$T_A = 25^\circ\text{C}$, $V_{DD} = 3.0\text{ V}$ if nothing else is stated. All measurement results obtained using the CC1101EM reference designs ([1] and [2]). Note that it is necessary to write 0xBF to the PTEST register to use the analog temperature sensor in the IDLE state.

Parameter	Min	Typ	Max	Unit	Condition/Note
Output voltage at -40°C		0.651		V	
Output voltage at 0°C		0.747		V	
Output voltage at $+40^\circ\text{C}$		0.847		V	
Output voltage at $+80^\circ\text{C}$		0.945		V	
Temperature coefficient		2.47		mV/ $^\circ\text{C}$	Fitted from -20°C to $+80^\circ\text{C}$
Error in calculated temperature, calibrated	-2 *	0	2 *	$^\circ\text{C}$	From -20°C to $+80^\circ\text{C}$ when using 2.47 mV / $^\circ\text{C}$, after 1-point calibration at room temperature * The indicated minimum and maximum error with 1-point calibration is based on simulated values for typical process parameters
Current consumption increase when enabled		0.3		mA	

Table 16: Analog Temperature Sensor Parameters

4.8 DC Characteristics

$T_A = 25^\circ\text{C}$ if nothing else stated.

Digital Inputs/Outputs	Min	Max	Unit	Condition
Logic "0" input voltage	0	0.7	V	
Logic "1" input voltage	VDD-0.7	VDD	V	
Logic "0" output voltage	0	0.5	V	For up to 4 mA output current
Logic "1" output voltage	VDD-0.3	VDD	V	For up to 4 mA output current
Logic "0" input current	N/A	-50	nA	Input equals 0V
Logic "1" input current	N/A	50	nA	Input equals VDD

Table 17: DC Characteristics

4.9 Power-On Reset

For proper Power-On-Reset functionality the power supply should comply with the requirements in Table 18 below. Otherwise, the chip should be assumed to have unknown state until transmitting an SRES strobe over the SPI interface. See Section 19.1 on page 50 for further details.

Parameter	Min	Typ	Max	Unit	Condition/Note
Power-up ramp-up time			5	ms	From 0V until reaching 1.8V
Power off time	1			ms	Minimum time between power-on and power-off

Table 18: Power-On Reset Requirements

5 Pin Configuration

The **CC1101** pin-out is shown in Figure 8 and Table 19. See Section 26 for details on the I/O configuration.

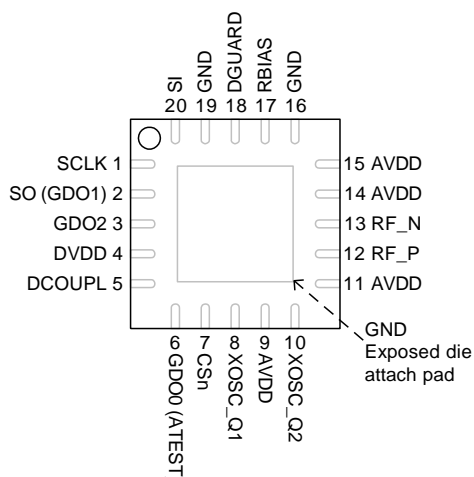


Figure 8: Pinout Top View

Note: The exposed die attach pad **must** be connected to a solid ground plane as this is the main ground connection for the chip

Pin #	Pin Name	Pin type	Description
1	SCLK	Digital Input	Serial configuration interface, clock input
2	SO (GDO1)	Digital Output	Serial configuration interface, data output Optional general output pin when CSn is high
3	GDO2	Digital Output	Digital output pin for general use: <ul style="list-style-type: none"> • Test signals • FIFO status signals • Clear channel indicator • Clock output, down-divided from XOSC • Serial output RX data
4	DVDD	Power (Digital)	1.8 - 3.6 V digital power supply for digital I/O's and for the digital core voltage regulator
5	DCOUPPL	Power (Digital)	1.6 - 2.0 V digital power supply output for decoupling NOTE: This pin is intended for use with the CC1101 only. It can not be used to provide supply voltage to other devices
6	GDO0 (ATEST)	Digital I/O	Digital output pin for general use: <ul style="list-style-type: none"> • Test signals • FIFO status signals • Clear channel indicator • Clock output, down-divided from XOSC • Serial output RX data • Serial input TX data Also used as analog test I/O for prototype/production testing
7	CSn	Digital Input	Serial configuration interface, chip select
8	XOSC_Q1	Analog I/O	Crystal oscillator pin 1, or external clock input
9	AVDD	Power (Analog)	1.8 - 3.6 V analog power supply connection
10	XOSC_Q2	Analog I/O	Crystal oscillator pin 2
11	AVDD	Power (Analog)	1.8 - 3.6 V analog power supply connection
12	RF_P	RF I/O	Positive RF input signal to LNA in receive mode Positive RF output signal from PA in transmit mode
13	RF_N	RF I/O	Negative RF input signal to LNA in receive mode Negative RF output signal from PA in transmit mode
14	AVDD	Power (Analog)	1.8 - 3.6 V analog power supply connection
15	AVDD	Power (Analog)	1.8 - 3.6 V analog power supply connection
16	GND	Ground (Analog)	Analog ground connection
17	RBIAS	Analog I/O	External bias resistor for reference current
18	DGUARD	Power (Digital)	Power supply connection for digital noise isolation
19	GND	Ground (Digital)	Ground connection for digital noise isolation
20	SI	Digital Input	Serial configuration interface, data input

Table 19: Pinout Overview

6 Circuit Description

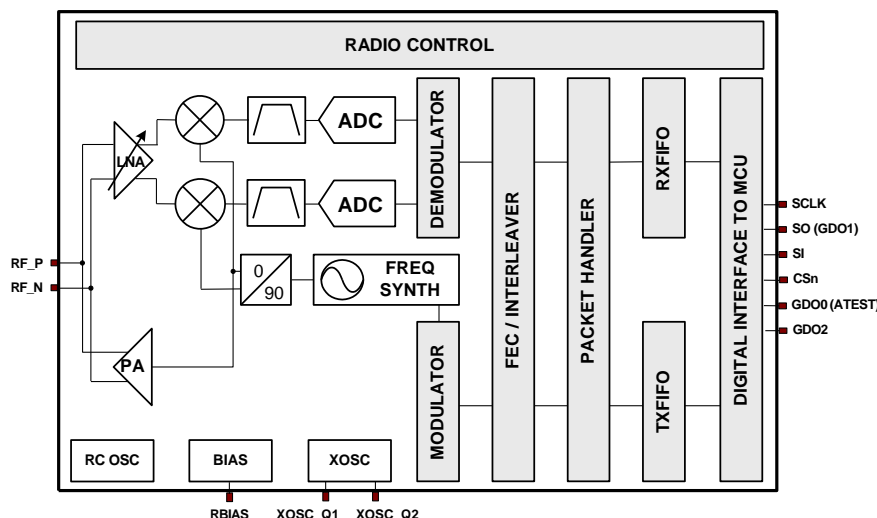


Figure 9: **CC1101** Simplified Block Diagram

A simplified block diagram of **CC1101** is shown in Figure 9.

CC1101 features a low-IF receiver. The received RF signal is amplified by the low-noise amplifier (LNA) and down-converted in quadrature (I and Q) to the intermediate frequency (IF). At IF, the I/Q signals are digitised by the ADCs. Automatic gain control (AGC), fine channel filtering, demodulation, and bit/packet synchronization are performed digitally.

The transmitter part of **CC1101** is based on direct synthesis of the RF frequency. The

frequency synthesizer includes a completely on-chip LC VCO and a 90 degree phase shifter for generating the I and Q LO signals to the down-conversion mixers in receive mode.

A crystal is to be connected to XOSC_Q1 and XOSC_Q2. The crystal oscillator generates the reference frequency for the synthesizer, as well as clocks for the ADC and the digital part.

A 4-wire SPI serial interface is used for configuration and data buffer access.

The digital baseband includes support for channel configuration, packet handling, and data buffering.

7 Application Circuit

Only a few external components are required for using the **CC1101**. The recommended application circuits for **CC1101** are shown in Figure 10 and

Figure 11. The external components are described in Table 20, and typical values are given in Table 21.

The 315 MHz and 433 MHz CC1101EM reference design [1] use inexpensive multi-layer inductors. The 868 MHz and 915 MHz CC1101EM reference design [2] use wire-

wound inductors as this give better output power, sensitivity, and attenuation of harmonics compared to using multi-layer inductors. Refer to design note DN032 [24] for information about performance when using wire-wound inductors from different vendors. See also Design Note DN013 [15], which gives the output power and harmonics when using *multi-layer* inductors. The output power is then typically +10 dBm when operating at 868/915 MHz.

7.1 Bias Resistor

The bias resistor R171 is used to set an

accurate bias current.

7.2 Balun and RF Matching

The balanced RF input and output of **CC1101** share two common pins and are designed for a simple, low-cost matching and balun network on the printed circuit board. The receive- and transmit switching at the **CC1101** front-end is controlled by a dedicated on-chip function, eliminating the need for an external RX/TX-switch.

A few external passive components combined with the internal RX/TX switch/termination circuitry ensures match in both RX and TX mode. The components between the RF_N/RF_P pins and the point where the two signals are joined together (C131, C121, L121 and L131 for the 315/433 MHz reference design [1], and L121, L131, C121, L122, C131, C122 and L132 for the 868/915 MHz reference design [2]) form a balun that converts the differential RF signal on **CC1101** to a single-ended RF signal. C124 is needed for

DC blocking. Together with an appropriate LC network, the balun components also transform the impedance to match a 50 Ω load. C125 provides DC blocking and is only needed if there is a DC path in the antenna. For the 868/915 MHz reference design, this component may also be used for additional filtering, see Section 7.5 below.

Suggested values for 315 MHz, 433 MHz, and 868/915 MHz are listed in Table 21.

The balun and LC filter component values and their placement are important to keep the performance optimized. It is highly recommended to follow the CC1101EM reference design ([1] and [2]). Gerber files and schematics for the reference designs are available for download from the TI website.

7.3 Crystal

A crystal in the frequency range 26-27 MHz must be connected between the XOSC_Q1 and XOSC_Q2 pins. The oscillator is designed for parallel mode operation of the crystal. In addition, loading capacitors (C81 and C101) for the crystal are required. The loading capacitor values depend on the total load capacitance, C_L , specified for the crystal. The total load capacitance seen between the crystal terminals should equal C_L for the crystal to oscillate at the specified frequency.

$$C_L = \frac{1}{\frac{1}{C_{81}} + \frac{1}{C_{101}}} + C_{parasitic}$$

The parasitic capacitance is constituted by pin input capacitance and PCB stray capacitance. Total parasitic capacitance is typically 2.5 pF.

The crystal oscillator is amplitude regulated. This means that a high current is used to start up the oscillations. When the amplitude builds up, the current is reduced to what is necessary to maintain approximately 0.4 V_{pp} signal

swing. This ensures a fast start-up, and keeps the drive level to a minimum. The ESR of the crystal should be within the specification in order to ensure a reliable start-up (see Section 4.4).

The initial tolerance, temperature drift, aging and load pulling should be carefully specified in order to meet the required frequency accuracy in a certain application.

Avoid routing digital signals with sharp edges close to XOSC_Q1 PCB track or underneath the crystal Q1 pad as this may shift the crystal dc operating point and result in duty cycle variation.

For compliance with modulation bandwidth requirements under EN 300 220 in the 863 to 870 MHz frequency range it is recommended to use a 26 MHz crystal for frequencies below 869 MHz and a 27 MHz crystal for frequencies above 869 MHz.

7.4 Reference Signal

The chip can alternatively be operated with a reference signal from 26 to 27 MHz instead of a crystal. This input clock can either be a full-swing digital signal (0 V to VDD) or a sine wave of maximum 1 V peak-peak amplitude. The reference signal must be connected to the

XOSC_Q1 input. The sine wave must be connected to XOSC_Q1 using a serial capacitor. When using a full-swing digital signal, this capacitor can be omitted. The XOSC_Q2 line must be left un-connected. C81

and C101 can be omitted when using a

reference signal.

7.5 Additional Filtering

In the 868/915 MHz reference design, C126 and L125 together with C125 build an optional filter to reduce emission at carrier frequency – 169 MHz. This filter is necessary for applications with an external antenna connector that seek compliance with ETSI EN 300-220. For more information, see DN017 [9].

If this filtering is not necessary, C125 will work as a DC block (only necessary if there is a DC path in the antenna). C126 and L125 should in that case be left unmounted.

Additional external components (e.g. an RF SAW filter) may be used in order to improve the performance in specific applications.

7.6 Power Supply Decoupling

The power supply must be properly decoupled close to the supply pins. Note that decoupling capacitors are not shown in the application circuit. The placement and the size of the

decoupling capacitors are very important to achieve the optimum performance. The CC1101EM reference designs ([1] and [2]) should be followed closely.

7.7 Antenna Considerations

The reference design ([1] and [2]) contains a SMA connector and is matched for a 50 Ω load. The SMA connector makes it easy to connect evaluation modules and prototypes to different test equipment for example a

spectrum analyzer. The SMA connector can also be replaced by an antenna suitable for the desired application. Please refer to the antenna selection guide [13] for further details regarding antenna solutions provided by TI.

Component	Description
C51	Decoupling capacitor for on-chip voltage regulator to digital part
C81/C101	Crystal loading capacitors
C121/C131	RF balun/matching capacitors
C122	RF LC filter/matching filter capacitor (315/433 MHz). RF balun/matching capacitor (868/915 MHz).
C123	RF LC filter/matching capacitor
C124	RF balun DC blocking capacitor
C125	RF LC filter DC blocking capacitor and part of optional RF LC filter (868/915 MHz)
C126	Part of optional RF LC filter and DC-block (868/915 MHz)
L121/L131	RF balun/matching inductors (inexpensive multi-layer type)
L122	RF LC filter/matching filter inductor (315 and 433 MHz). RF balun/matching inductor (868/915 MHz). (inexpensive multi-layer type)
L123	RF LC filter/matching filter inductor (inexpensive multi-layer type)
L124	RF LC filter/matching filter inductor (inexpensive multi-layer type)
L125	Optional RF LC filter/matching filter inductor (inexpensive multi-layer type) (868/915 MHz)
L132	RF balun/matching inductor. (inexpensive multi-layer type)
R171	Resistor for internal bias current reference
XTAL	26 – 27 MHz crystal

Table 20: Overview of External Components (excluding supply decoupling capacitors)

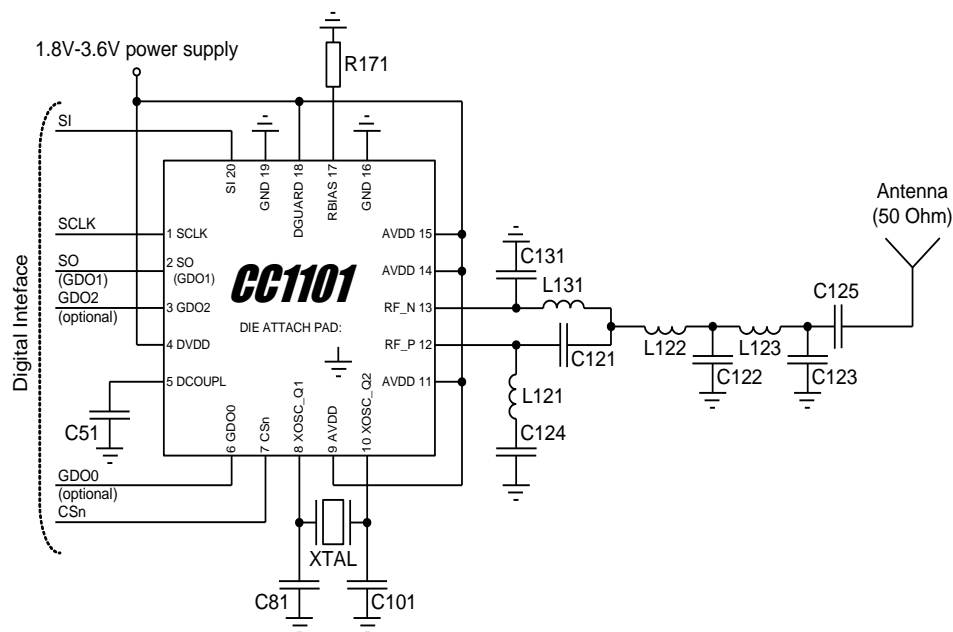


Figure 10: Typical Application and Evaluation Circuit 315/433 MHz (excluding supply decoupling capacitors)

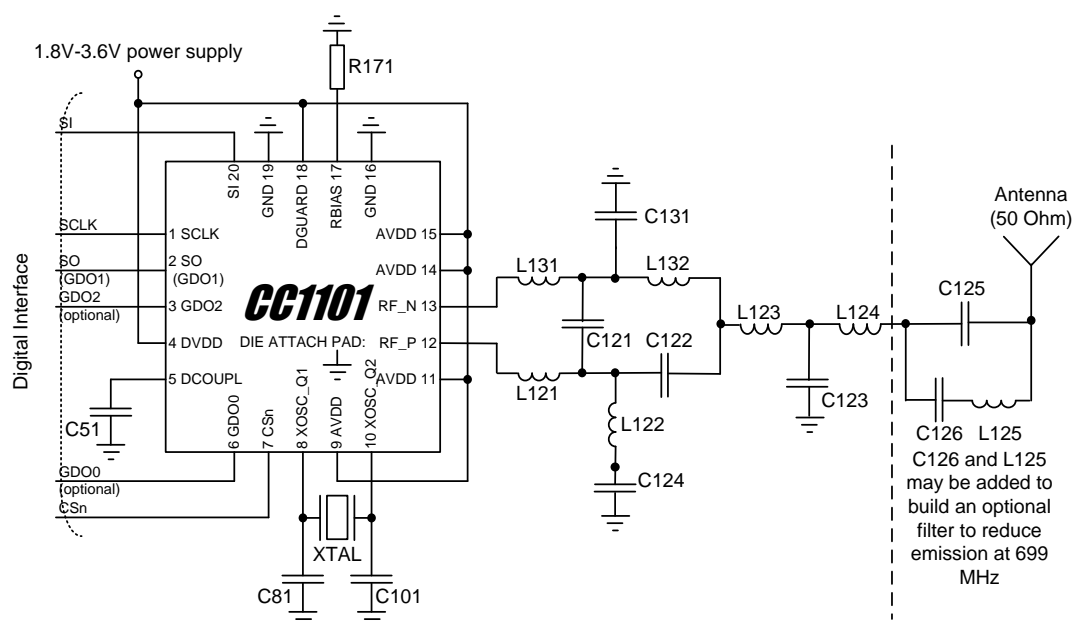


Figure 11: Typical Application and Evaluation Circuit 868/915 MHz (excluding supply decoupling capacitors)

Component	Value at 315MHz	Value at 433MHz	Value at 868/915MHz	Manufacturer
C51	100 nF ± 10%, 0402 X5R			Murata GRM1555C series
C81	27 pF ± 5%, 0402 NP0			Murata GRM1555C series
C101	27 pF ± 5%, 0402 NP0			Murata GRM1555C series
C121	6.8 pF ± 0.5 pF, 0402 NP0	3.9 pF ± 0.25 pF, 0402 NP0	1.0 pF ± 0.25 pF, 0402 NP0	Murata GRM1555C series
C122	12 pF ± 5%, 0402 NP0	8.2 pF ± 0.5 pF, 0402 NP0	1.5 pF ± 0.25 pF, 0402 NP0	Murata GRM1555C series
C123	6.8 pF ± 0.5 pF, 0402 NP0	5.6 pF ± 0.5 pF, 0402 NP0	3.3 pF ± 0.25 pF, 0402 NP0	Murata GRM1555C series
C124	220 pF ± 5%, 0402 NP0	220 pF ± 5%, 0402 NP0	100 pF ± 5%, 0402 NP0	Murata GRM1555C series
C125	220 pF ± 5%, 0402 NP0	220 pF ± 5%, 0402 NP0	12 pF ± 5%, 0402 NP0	Murata GRM1555C series
C126			47 pF ± 5%, 0402 NP0	Murata GRM1555C series
C131	6.8 pF ± 0.5 pF, 0402 NP0	3.9 pF ± 0.25 pF, 0402 NP0	1.5 pF ± 0.25 pF, 0402 NP0	Murata GRM1555C series
L121	33 nH ± 5%, 0402 monolithic	27 nH ± 5%, 0402 monolithic	12 nH ± 5%, 0402 monolithic	Murata LQG15HS series (315/433 MHz) Murata LQW15xx series (868/915 MHz)
L122	18 nH ± 5%, 0402 monolithic	22 nH ± 5%, 0402 monolithic	18 nH ± 5%, 0402 monolithic	Murata LQG15HS series (315/433 MHz) Murata LQW15xx series (868/915 MHz)
L123	33 nH ± 5%, 0402 monolithic	27 nH ± 5%, 0402 monolithic	12 nH ± 5%, 0402 monolithic	Murata LQG15HS series (315/433 MHz) Murata LQW15xx series (868/915 MHz)
L124			12 nH ± 5%, 0402 monolithic	Murata LQG15HS series (315/433 MHz) Murata LQW15xx series (868/915 MHz)
L125			3.3 nH ± 5%, 0402 monolithic	Murata LQG15HS series (315/433 MHz) Murata LQW15xx series (868/915 MHz)
L131	33 nH ± 5%, 0402 monolithic	27 nH ± 5%, 0402 monolithic	12 nH ± 5%, 0402 monolithic	Murata LQG15HS series (315/433 MHz) Murata LQW15xx series (868/915 MHz)
L132			18 nH ± 5%, 0402 monolithic	Murata LQG15HS series (315/433 MHz) Murata LQW15xx series (868/915 MHz)
R171	56 kΩ ± 1%, 0402	Koa RK73 series		
XTAL	26.0 MHz surface mount crystal			NDK, NX3225GA or AT-41CD2

Table 21: Bill Of Materials for the Application Circuit¹

¹ Refer to design note DN032 [24] for information about performance when using inductors from other vendors than Murata.

7.8 PCB Layout Recommendations

The top layer should be used for signal routing, and the open areas should be filled with metallization connected to ground using several vias.

The area under the chip is used for grounding and shall be connected to the bottom ground plane with several vias for good thermal performance and sufficiently low inductance to ground.

In the CC1101EM reference designs ([1] and [2]), 5 vias are placed inside the exposed die attached pad. These vias should be “tented” (covered with solder mask) on the component side of the PCB to avoid migration of solder through the vias during the solder reflow process.

The solder paste coverage should not be 100%. If it is, out gassing may occur during the

reflow process, which may cause defects (splattering, solder balling). Using “tented” vias reduces the solder paste coverage below 100%. See Figure 12 for top solder resist and top paste masks.

Each decoupling capacitor should be placed as close as possible to the supply pin it is supposed to decouple. Each decoupling capacitor should be connected to the power line (or power plane) by separate vias. The best routing is from the power line (or power plane) to the decoupling capacitor and then to the **CC1101** supply pin. Supply power filtering is very important.

Each decoupling capacitor ground pad should be connected to the ground plane by separate vias. Direct connections between neighboring power pins will increase noise coupling and should be avoided unless absolutely necessary. Routing in the ground plane underneath the chip or the balun/RF matching circuit, or between the chip’s ground vias and the decoupling capacitor’s ground vias should be avoided. This improves the grounding and

ensures the shortest possible current return path.

Avoid routing digital signals with sharp edges close to XOSC_Q1 PCB track or underneath the crystal Q1 pad as this may shift the crystal dc operating point and result in duty cycle variation.

The external components should ideally be as small as possible (0402 is recommended) and surface mount devices are highly recommended. Please note that components with different sizes than those specified may have differing characteristics.

Precaution should be used when placing the microcontroller in order to avoid noise interfering with the RF circuitry.

A CC1101DK Development Kit with a fully assembled CC1101EM Evaluation Module is available. It is strongly advised that this reference layout is followed very closely in order to get the best performance. The schematic, BOM and layout Gerber files are all available from the TI website ([1] and [2]).

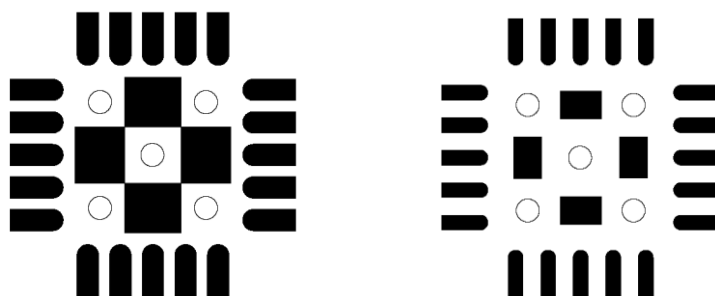


Figure 12: Left: Top Solder Resist Mask (Negative). Right: Top Paste Mask. Circles are Vias

8 Configuration Overview

CC1101 can be configured to achieve optimum performance for many different applications. Configuration is done using the SPI interface. See Section 10 below for more description of the SPI interface. The following key parameters can be programmed:

- Power-down / power up mode
- Crystal oscillator power-up / power-down
- Receive / transmit mode
- RF channel selection
- Data rate
- Modulation format
- RX channel filter bandwidth
- RF output power
- Data buffering with separate 64-byte receive and transmit FIFOs
- Packet radio hardware support
- Forward Error Correction (FEC) with interleaving
- Data whitening
- Wake-On-Radio (WOR)

Details of each configuration register can be found in Section 29, starting on page 66.

Figure 13 shows a simplified state diagram that explains the main **CC1101** states together with typical usage and current consumption. For detailed information on controlling the

CC1101 state machine, and a complete state

diagram, see Section 19, starting on page 50.

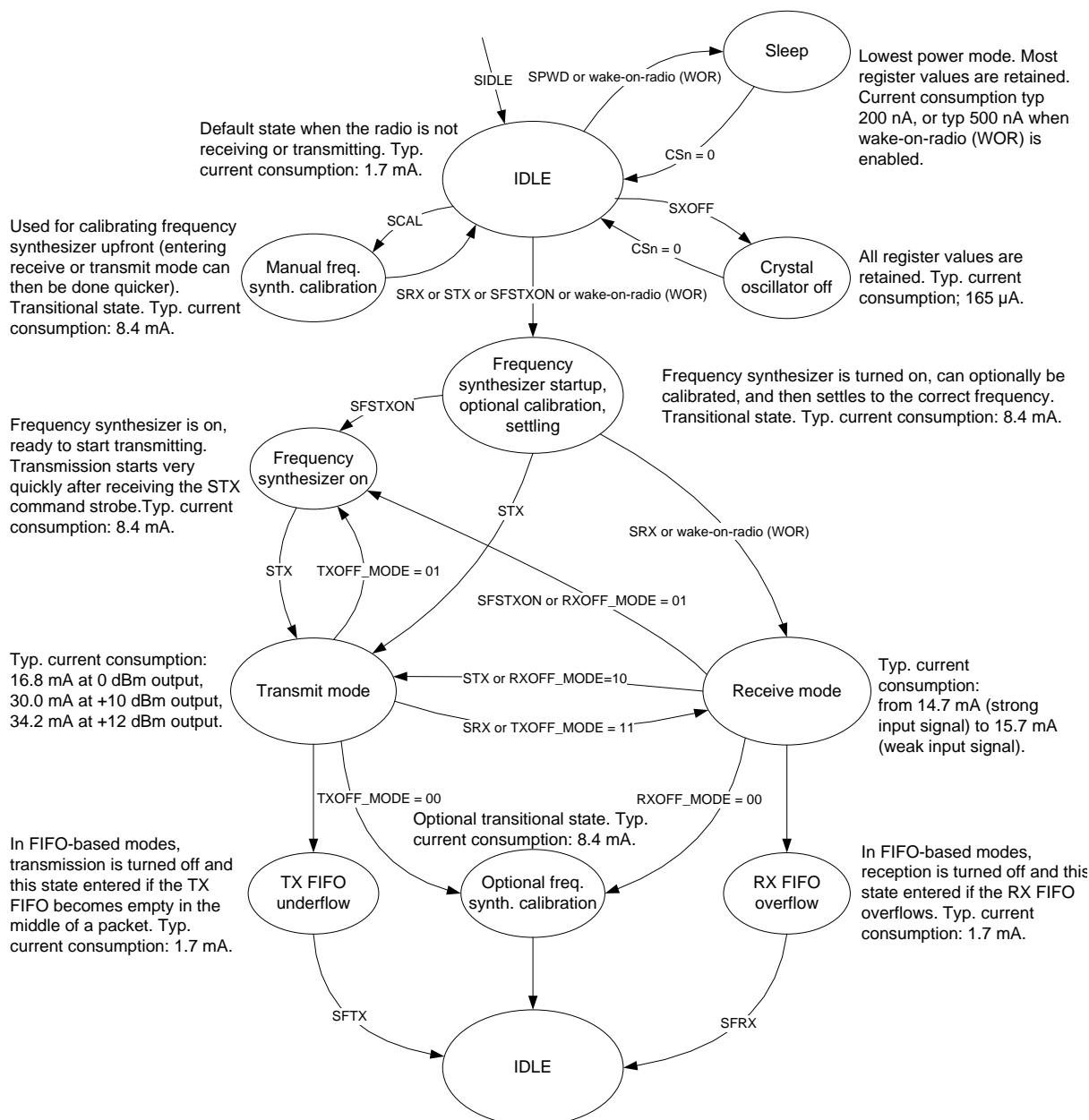


Figure 13: Simplified State Diagram, with Typical Current Consumption at 1.2 kBaud Data Rate and MDMCFG2.DEM_DCFILT_OFF=1 (current optimized). Frequency Band = 868 MHz

9 Configuration Software

CC1101 can be configured using the SmartRF™ Studio software [5]. The SmartRF Studio software is highly recommended for obtaining optimum register settings, and for evaluating performance and functionality. A screenshot of the SmartRF Studio user interface for **CC1101** is shown in Figure 14.

After chip reset, all the registers have default values as shown in the tables in Section 29. The optimum register setting might differ from the default value. After a reset all registers that shall be different from the default value therefore needs to be programmed through the SPI interface.

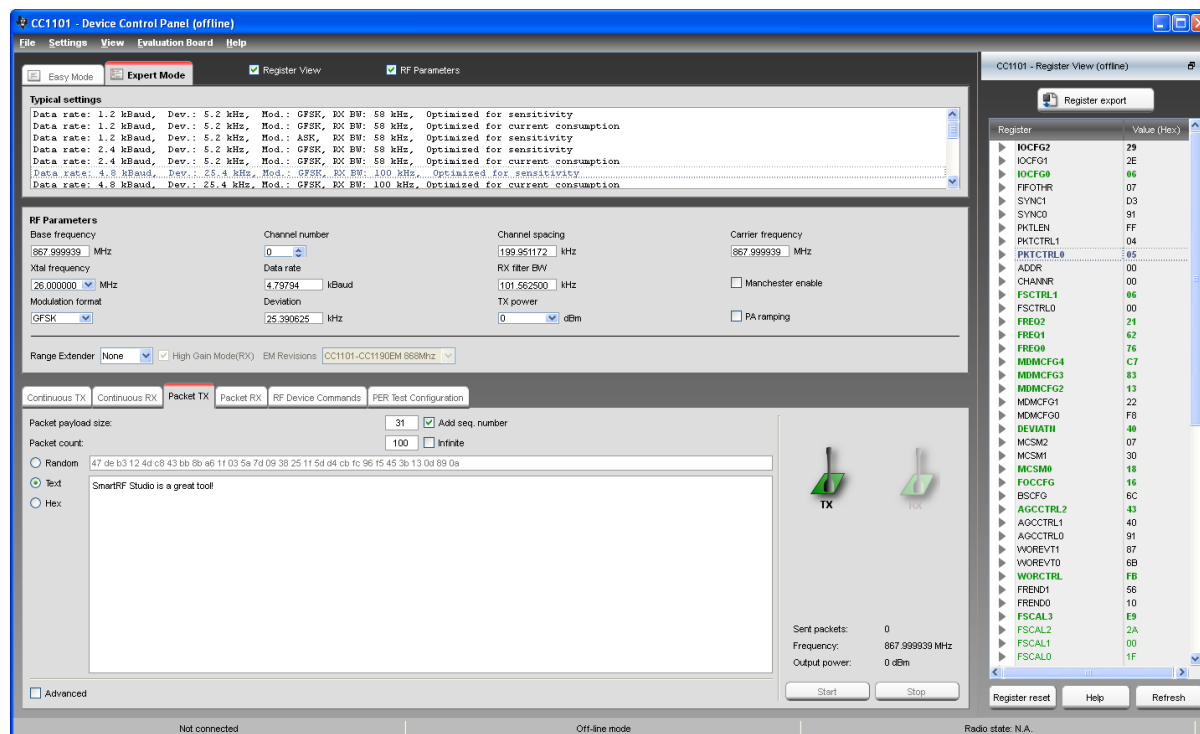


Figure 14: SmartRF™ Studio [5] User Interface

10 4-wire Serial Configuration and Data Interface

CC1101 is configured via a simple 4-wire SPI-compatible interface (SI, SO, SCLK and CSn) where **CC1101** is the slave. This interface is also used to read and write buffered data. All transfers on the SPI interface are done most significant bit first.

All transactions on the SPI interface start with a header byte containing a R/W bit, a burst access bit (B), and a 6-bit address ($A_5 - A_0$).

The CSn pin must be kept low during transfers on the SPI bus. If CSn goes high during the

transfer of a header byte or during read/write from/to a register, the transfer will be cancelled. The timing for the address and data transfer on the SPI interface is shown in Figure 15 with reference to Table 22.

When CSn is pulled low, the MCU must wait until **CC1101** SO pin goes low before starting to transfer the header byte. This indicates that the crystal is running. Unless the chip was in the SLEEP or XOFF states, the SO pin will always go low immediately after taking CSn low.

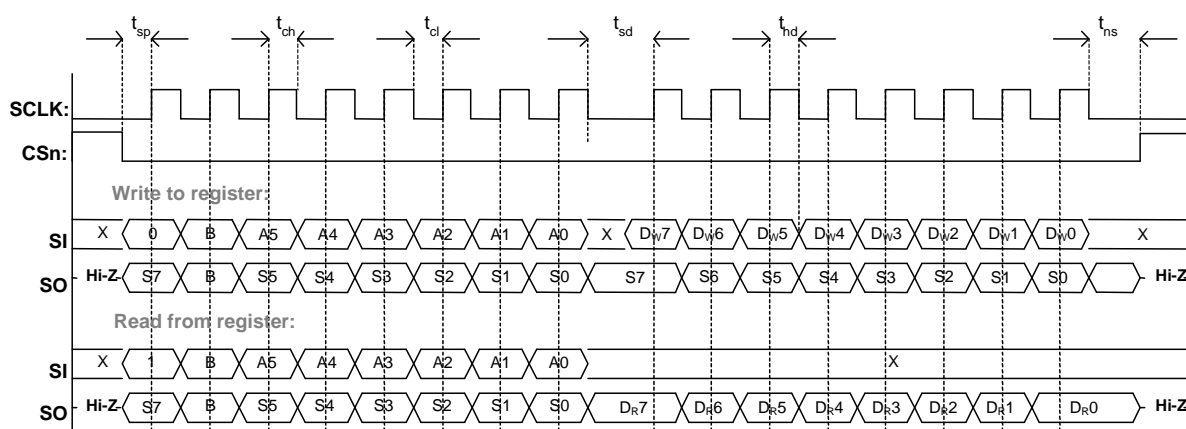


Figure 15: Configuration Registers Write and Read Operations

Parameter	Description	Min	Max	Units	
f _{SCLK}	SCLK frequency 100 ns delay inserted between address byte and data byte (single access), or between address and data, and between each data byte (burst access).	-	10	MHz	
	SCLK frequency, single access No delay between address and data byte	-	9		
	SCLK frequency, burst access No delay between address and data byte, or between data bytes	-	6.5		
t _{sp,pd}	CSn low to positive edge on SCLK, in power-down mode	150	-	μs	
t _{sp}	CSn low to positive edge on SCLK, in active mode	20	-	ns	
t _{ch}	Clock high	50	-	ns	
t _{cl}	Clock low	50	-	ns	
t _{rise}	Clock rise time	-	40	ns	
t _{fall}	Clock fall time	-	40	ns	
t _{sd}	Setup data (negative SCLK edge) to positive edge on SCLK (t _{sd} applies between address and data bytes, and between data bytes)	Single access	55	-	ns
		Burst access	76	-	
t _{hd}	Hold data after positive edge on SCLK	20	-	ns	
t _{ns}	Negative edge on SCLK to CSn high.	20	-	ns	

Table 22: SPI Interface Timing Requirements

Note: The minimum $t_{sp,pd}$ figure in Table 22 can be used in cases where the user does not read the `CHIP_RDYn` signal. CSn low to positive edge on SCLK when the chip is woken from power-down depends on the start-up time of the crystal being used. The 150 μ s in Table 22 is the crystal oscillator start-up time measured on CC1101EM reference designs ([1] and [2]) using crystal AT-41CD2 from NDK.

10.1 Chip Status Byte

When the header byte, data byte, or command strobe is sent on the SPI interface, the chip status byte is sent by the **CC1101** on the SO pin. The status byte contains key status signals, useful for the MCU. The first bit, s7, is the **CHIP_RDYn** signal and this signal must go low before the first positive edge of SCLK. The **CHIP_RDYn** signal indicates that the crystal is running.

Bits 6, 5, and 4 comprise the **STATE** value. This value reflects the state of the chip. The XOSC and power to the digital core are on in the IDLE state, but all other modules are in power down. The frequency and channel configuration should only be updated when the chip is in this state. The RX state will be active

when the chip is in receive mode. Likewise, TX is active when the chip is transmitting.

The last four bits (3:0) in the status byte contains **FIFO_BYTES_AVAILABLE**. For read operations (the R/W bit in the header byte is set to 1), the **FIFO_BYTES_AVAILABLE** field contains the number of bytes available for reading from the RX FIFO. For write operations (the R/W bit in the header byte is set to 0), the **FIFO_BYTES_AVAILABLE** field contains the number of bytes that can be written to the TX FIFO. When **FIFO_BYTES_AVAILABLE=15**, 15 or more bytes are available/free.

Table 23 gives a status byte summary.

Bits	Name	Description																											
7	CHIP_RDYn	Stays high until power and crystal have stabilized. Should always be low when using the SPI interface.																											
6:4	STATE[2:0]	Indicates the current main state machine mode <table> <tr> <th>Value</th><th>State</th><th>Description</th></tr> <tr> <td>000</td><td>IDLE</td><td>IDLE state (Also reported for some transitional states instead of SETTLING or CALIBRATE)</td></tr> <tr> <td>001</td><td>RX</td><td>Receive mode</td></tr> <tr> <td>010</td><td>TX</td><td>Transmit mode</td></tr> <tr> <td>011</td><td>FSTXON</td><td>Fast TX ready</td></tr> <tr> <td>100</td><td>CALIBRATE</td><td>Frequency synthesizer calibration is running</td></tr> <tr> <td>101</td><td>SETTLING</td><td>PLL is settling</td></tr> <tr> <td>110</td><td>RXFIFO_OVERFLOW</td><td>RX FIFO has overflowed. Read out any useful data, then flush the FIFO with SFRX</td></tr> <tr> <td>111</td><td>TXFIFO_UNDERFLOW</td><td>TX FIFO has underflowed. Acknowledge with SFTX</td></tr> </table>	Value	State	Description	000	IDLE	IDLE state (Also reported for some transitional states instead of SETTLING or CALIBRATE)	001	RX	Receive mode	010	TX	Transmit mode	011	FSTXON	Fast TX ready	100	CALIBRATE	Frequency synthesizer calibration is running	101	SETTLING	PLL is settling	110	RXFIFO_OVERFLOW	RX FIFO has overflowed. Read out any useful data, then flush the FIFO with SFRX	111	TXFIFO_UNDERFLOW	TX FIFO has underflowed. Acknowledge with SFTX
Value	State	Description																											
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111	TXFIFO_UNDERFLOW	TX FIFO has underflowed. Acknowledge with SFTX																											
3:0	FIFO_BYTES_AVAILABLE[3:0]	The number of bytes available in the RX FIFO or free bytes in the TX FIFO																											

Table 23: Status Byte Summary

10.2 Register Access

The configuration registers on the **CC1101** are located on SPI addresses from 0x00 to 0x2E. Table 43 on page 68 lists all configuration registers. It is highly recommended to use SmartRF Studio [5] to generate optimum register settings. The detailed description of each register is found in Section 29.1 and 29.2, starting on page 71. All configuration registers can be both written to and read. The R/W bit controls if the register should be written to or read. When writing to registers,

the status byte is sent on the SO pin each time a header byte or data byte is transmitted on the SI pin. When reading from registers, the status byte is sent on the SO pin each time a header byte is transmitted on the SI pin.

Registers with consecutive addresses can be accessed in an efficient way by setting the burst bit (B) in the header byte. The address bits ($A_5 - A_0$) set the start address in an internal address counter. This counter is incremented by one each new byte (every 8

clock pulses). The burst access is either a read or a write access and must be terminated by setting CSn high.

For register addresses in the range 0x30-0x3D, the burst bit is used to select between status registers when burst bit is one, and between command strobes when burst bit is

zero. See more in Section 10.3 below. Because of this, burst access is not available for status registers and they must be accessed one at a time. The status registers can only be read.

10.3 SPI Read

When reading register fields over the SPI interface while the register fields are updated by the radio hardware (e.g. MARCSTATE or TXBYTES), there is a small, but finite, probability that a single read from the register

is being corrupt. As an example, the probability of any single read from TXBYTES being corrupt, assuming the maximum data rate is used, is approximately 80 ppm. Refer to the **CC1101** Errata Notes [3] for more details.

10.4 Command Strokes

Command Strokes may be viewed as single byte instructions to **CC1101**. By addressing a command stroke register, internal sequences will be started. These commands are used to disable the crystal oscillator, enable receive mode, enable wake-on-radio etc. The 13 command strokes are listed in Table 42 on page 67.

Note: An SIDLE stroke will clear all pending command strokes until IDLE state is reached. This means that if for example an SIDLE stroke is issued while the radio is in RX state, any other command strokes issued before the radio reaches IDLE state will be ignored.

The command stroke registers are accessed by transferring a single header byte (no data is being transferred). That is, only the R/W bit, the burst access bit (set to 0), and the six

address bits (in the range 0x30 through 0x3D) are written. The R/W bit can be either one or zero and will determine how the FIFO_BYTES_AVAILABLE field in the status byte should be interpreted.

When writing command strokes, the status byte is sent on the SO pin.

A command stroke may be followed by any other SPI access without pulling CSn high. However, if an SRES stroke is being issued, one will have to wait for SO to go low again before the next header byte can be issued as shown in Figure 16. The command strokes are executed immediately, with the exception of the SPWD, SWOR, and the SXOFF strokes, which are executed when CSn goes high.

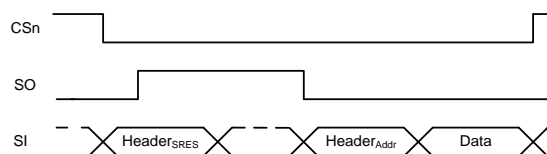


Figure 16: SRES Command Stroke

10.5 FIFO Access

The 64-byte TX FIFO and the 64-byte RX FIFO are accessed through the 0x3F address. When the R/W bit is zero, the TX FIFO is accessed, and the RX FIFO is accessed when the R/W bit is one.

The TX FIFO is write-only, while the RX FIFO is read-only.

The burst bit is used to determine if the FIFO access is a single byte access or a burst access. The single byte access method

expects a header byte with the burst bit set to zero and one data byte. After the data byte, a new header byte is expected; hence, CSn can remain low. The burst access method expects one header byte and then consecutive data bytes until terminating the access by setting CSn high.

The following header bytes access the FIFOs:

- 0x3F: Single byte access to TX FIFO
- 0x7F: Burst access to TX FIFO
- 0xBF: Single byte access to RX FIFO
- 0xFF: Burst access to RX FIFO

When writing to the TX FIFO, the status byte (see Section 10.1) is output on SO for each new data byte as shown in Figure 15. This status byte can be used to detect TX FIFO

underflow while writing data to the TX FIFO. Note that the status byte contains the number of bytes free before writing the byte in progress to the TX FIFO. When the last byte that fits in the TX FIFO is transmitted on SI, the status byte received concurrently on SO will indicate that one byte is free in the TX FIFO.

The TX FIFO may be flushed by issuing a SFTX command strobe. Similarly, a SFRX command strobe will flush the RX FIFO. A SFTX or SFRX command strobe can only be issued in the IDLE, TXFIFO_UNDERFLOW, or RXFIFO_OVERFLOW states. Both FIFOs are flushed when going to the SLEEP state.

Figure 17 gives a brief overview of different register access types possible.

10.6 PATABLE Access

The 0x3E address is used to access the PATABLE, which is used for selecting PA power control settings. The SPI expects up to eight data bytes after receiving the address. By programming the PATABLE, controlled PA power ramp-up and ramp-down can be achieved, as well as ASK modulation shaping for reduced bandwidth. See SmartRF Studio [5] for recommended shaping / PA ramping sequences. See also Section 24 for details on output power programming.

The PATABLE is an 8-byte table that defines the PA control settings to use for each of the eight PA power values (selected by the 3-bit value FRENDO.PA_POWER). The table is written and read from the lowest setting (0) to the highest (7), one byte at a time. An index counter is used to control the access to the table. This counter is incremented each time a byte is read or written to the table, and set to the lowest index when CSn is high. When the

highest value is reached the counter restarts at zero.

The access to the PATABLE is either single byte or burst access depending on the burst bit. When using burst access the index counter will count up; when reaching 7 the counter will restart at 0. The R/W bit controls whether the access is a read or a write access.

If one byte is written to the PATABLE and this value is to be read out, CSn must be set high before the read access in order to set the index counter back to zero.

Note that the content of the PATABLE is lost when entering the SLEEP state, except for the first byte (index 0).

For more information, see Design Note DN501 [18].

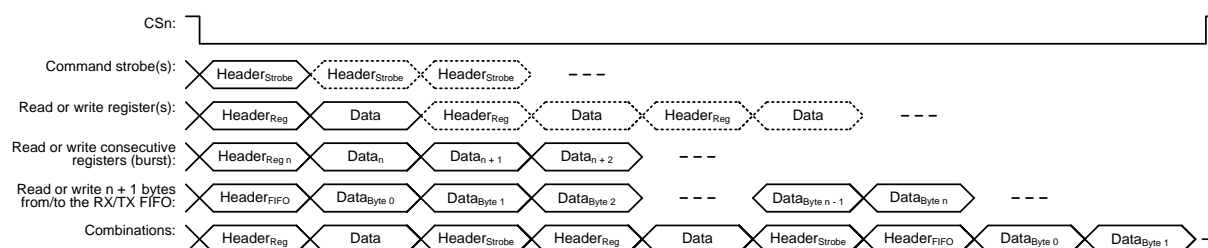


Figure 17: Register Access Types

11 Microcontroller Interface and Pin Configuration

In a typical system, **CC1101** will interface to a microcontroller. This microcontroller must be able to:

- Program **CC1101** into different modes

- Read and write buffered data
- Read back status information via the 4-wire SPI-bus configuration interface (SI, SO, SCLK and CSn)

11.1 Configuration Interface

The microcontroller uses four I/O pins for the SPI configuration interface (SI, SO, SCLK and

CSn). The SPI is described in Section 10 on page 29.

11.2 General Control and Status Pins

The **CC1101** has two dedicated configurable pins (GDO0 and GDO2) and one shared pin (GDO1) that can output internal status information useful for control software. These pins can be used to generate interrupts on the MCU. See Section 26 on page 61 for more details on the signals that can be programmed.

GDO1 is shared with the SO pin in the SPI interface. The default setting for GDO1/SO is 3-state output. By selecting any other of the programming options, the GDO1/SO pin will become a generic pin. When CSn is low, the pin will always function as a normal SO pin.

In the synchronous and asynchronous serial modes, the GDO0 pin is used as a serial TX data input pin while in transmit mode.

The GDO0 pin can also be used for an on-chip analog temperature sensor. By measuring the voltage on the GDO0 pin with an external ADC, the temperature can be calculated. Specifications for the temperature sensor are found in Section 4.7. With default PTEST register setting (0x7F), the temperature sensor output is only available if the frequency synthesizer is enabled (e.g. the MANCAL, FSTXON, RX, and TX states). It is necessary to write 0xBF to the PTEST register to use the analog temperature sensor in the IDLE state. Before leaving the IDLE state, the PTEST register should be restored to its default value (0x7F).

11.3 Optional Radio Control Feature

The **CC1101** has an optional way of controlling the radio by reusing SI, SCLK, and CSn from the SPI interface. This feature allows for a simple three-pin control of the major states of the radio: SLEEP, IDLE, RX, and TX. This optional functionality is enabled with the MCSM0.PIN_CTRL_EN configuration bit.

State changes are commanded as follows:

- If CSn is high, the SI and SCLK are set to the desired state according to Table 24.
- If CSn goes low, the state of SI and SCLK is latched and a command strobe is generated internally according to the pin configuration.

It is only possible to change state with the latter functionality. That means that for instance RX will not be restarted if SI and

SCLK are set to RX and CSn toggles. When CSn is low the SI and SCLK has normal SPI functionality.

All pin control command strobes are executed immediately except the SPWD strobe. The SPWD strobe is delayed until CSn goes high.

CSn	SCLK	SI	Function
1	X	X	Chip unaffected by SCLK/SI
↓	0	0	Generates SPWD strobe
↓	0	1	Generates STX strobe
↓	1	0	Generates SIDLE strobe
↓	1	1	Generates SRX strobe
0	SPI mode	SPI mode	SPI mode (wakes up into IDLE if in SLEEP/XOFF)

Table 24: Optional Pin Control Coding

12 Data Rate Programming

The data rate used when transmitting, or the data rate expected in receive is programmed by the `MDMCFG3.DRATE_M` and the `MDMCFG4.DRATE_E` configuration registers. The data rate is given by the formula below. As the formula shows, the programmed data rate depends on the crystal frequency.

$$R_{DATA} = \frac{(256 + DRATE_M) \cdot 2^{DRATE_E}}{2^{28}} \cdot f_{XOSC}$$

The following approach can be used to find suitable values for a given data rate:

$$DRATE_E = \left\lceil \log_2 \left(\frac{R_{DATA} \cdot 2^{20}}{f_{XOSC}} \right) \right\rceil$$

$$DRATE_M = \frac{R_{DATA} \cdot 2^{28}}{f_{XOSC} \cdot 2^{DRATE_E}} - 256$$

If `DRATE_M` is rounded to the nearest integer and becomes 256, increment `DRATE_E` and use `DRATE_M = 0`.

The data rate can be set from 0.6 kBaud to 500 kBaud with the minimum step size according to Table 25 below. See Table 3 for the minimum and maximum data rates for the different modulation formats.

Min Data Rate [kBaud]	Typical Data Rate [kBaud]	Max Data Rate [kBaud]	Data rate Step Size [kBaud]
0.6	1.0	0.79	0.0015
0.79	1.2	1.58	0.0031
1.59	2.4	3.17	0.0062
3.17	4.8	6.33	0.0124
6.35	9.6	12.7	0.0248
12.7	19.6	25.3	0.0496
25.4	38.4	50.7	0.0992
50.8	76.8	101.4	0.1984
101.6	153.6	202.8	0.3967
203.1	250	405.5	0.7935
406.3	500	500	1.5869

Table 25: Data Rate Step Size (assuming a 26 MHz crystal)

13 Receiver Channel Filter Bandwidth

In order to meet different channel width requirements, the receiver channel filter is programmable. The `MDMCFG4.CHANBW_E` and `MDMCFG4.CHANBW_M` configuration registers control the receiver channel filter bandwidth, which scales with the crystal oscillator frequency.

The following formula gives the relation between the register settings and the channel filter bandwidth:

$$BW_{channel} = \frac{f_{XOSC}}{8 \cdot (4 + CHANBW_M) \cdot 2^{CHANBW_E}}$$

Table 26 lists the channel filter bandwidths supported by the **CC1101**.

MDMCFG4. CHANBW_M	MDMCFG4.CHANBW_E			
	00	01	10	11
00	812	406	203	102
01	650	325	162	81
10	541	270	135	68
11	464	232	116	58

Table 26: Channel Filter Bandwidths [kHz] (assuming a 26 MHz crystal)

By compensating for a frequency offset between the transmitter and the receiver, the filter bandwidth can be reduced and the sensitivity improved, see more in DN005 [17] and in Section 14.1.

14 Demodulator, Symbol Synchronizer, and Data Decision

CC1101 contains an advanced and highly configurable demodulator. Channel filtering and frequency offset compensation is performed digitally. To generate the RSSI level

(see Section 17.3 for more information), the signal level in the channel is estimated. Data filtering is also included for enhanced performance.

14.1 Frequency Offset Compensation

The **CC1101** has a very fine frequency resolution (see Table 15). This feature can be used to compensate for frequency offset and drift.

When using 2-FSK, GFSK, 4-FSK, or MSK modulation, the demodulator will compensate for the offset between the transmitter and receiver frequency within certain limits, by estimating the centre of the received data. The frequency offset compensation configuration is controlled from the FOCCFG register. By compensating for a large frequency offset between the transmitter and the receiver, the sensitivity can be improved, see DN005 [17].

The tracking range of the algorithm is selectable as fractions of the channel bandwidth with the FOCCFG.FOC_LIMIT configuration register.

If the FOCCFG.FOC_BS_CS_GATE bit is set, the offset compensator will freeze until carrier sense asserts. This may be useful when the radio is in RX for long periods with no traffic,

since the algorithm may drift to the boundaries when trying to track noise.

The tracking loop has two gain factors, which affects the settling time and noise sensitivity of the algorithm. FOCCFG.FOC_PRE_K sets the gain before the sync word is detected, and FOCCFG.FOC_POST_K selects the gain after the sync word has been found.

Note: Frequency offset compensation is not supported for ASK or OOK modulation.

The estimated frequency offset value is available in the FREQEST status register. This can be used for permanent frequency offset compensation. By writing the value from FREQEST into FSCTRL0.FREQOFF, the frequency synthesizer will automatically be adjusted according to the estimated frequency offset. More details regarding this permanent frequency compensation algorithm can be found in DN015 [10].

14.2 Bit Synchronization

The bit synchronization algorithm extracts the clock from the incoming symbols. The algorithm requires that the expected data rate

is programmed as described in Section 12. Re-synchronization is performed continuously to adjust for error in the incoming symbol rate.

14.3 Byte Synchronization

Byte synchronization is achieved by a continuous sync word search. The sync word is a 16 bit configurable field (can be repeated to get a 32 bit) that is automatically inserted at the start of the packet by the modulator in transmit mode. The MSB in the sync word is sent first. The demodulator uses this field to find the byte boundaries in the stream of bits. The sync word will also function as a system identifier, since only packets with the correct predefined sync word will be received if the sync word detection in RX is enabled in register MDMCFG2 (see Section 17.1). The sync word detector correlates against the user-configured 16 or 32 bit sync word. The

correlation threshold can be set to 15/16, 16/16, or 30/32 bits match. The sync word can be further qualified using the preamble quality indicator mechanism described below and/or a carrier sense condition. The sync word is configured through the SYNC1 and SYNC0 registers.

In order to make false detections of sync words less likely, a mechanism called preamble quality indication (PQI) can be used to qualify the sync word. A threshold value for the preamble quality must be exceeded in order for a detected sync word to be accepted. See Section 17.2 for more details.

15 Packet Handling Hardware Support

The **CC1101** has built-in hardware support for packet oriented radio protocols.

In transmit mode, the packet handler can be configured to add the following elements to the packet stored in the TX FIFO:

- A programmable number of preamble bytes
- A two byte synchronization (sync) word. Can be duplicated to give a 4-byte sync word (recommended). It is not possible to only insert preamble or only insert a sync word
- A CRC checksum computed over the data field.

The recommended setting is 4-byte preamble and 4-byte sync word, except for 500 kBaud data rate where the recommended preamble length is 8 bytes. In addition, the following can be implemented on the data field and the optional 2-byte CRC checksum:

- Whitening of the data with a PN9 sequence
- Forward Error Correction (FEC) by the use of interleaving and coding of the data (convolutional coding)

In receive mode, the packet handling support will de-construct the data packet by implementing the following (if enabled):

- Preamble detection
- Sync word detection
- CRC computation and CRC check
- One byte address check
- Packet length check (length byte checked against a programmable maximum length)
- De-whitening
- De-interleaving and decoding

Optionally, two status bytes (see Table 27 and Table 28) with RSSI value, Link Quality Indication, and CRC status can be appended in the RX FIFO.

Bit	Field Name	Description
7:0	RSSI	RSSI value

Table 27: Received Packet Status Byte 1 (first byte appended after the data)

Bit	Field Name	Description
7	CRC_OK	1: CRC for received data OK (or CRC disabled) 0: CRC error in received data
6:0	LQI	Indicating the link quality

Table 28: Received Packet Status Byte 2 (second byte appended after the data)

Note: Register fields that control the packet handling features should only be altered when **CC1101** is in the IDLE state.

15.1 Data Whitening

From a radio perspective, the ideal over the air data are random and DC free. This results in the smoothest power distribution over the occupied bandwidth. This also gives the regulation loops in the receiver uniform operation conditions (no data dependencies).

Real data often contain long sequences of zeros and ones. In these cases, performance can be improved by whitening the data before transmitting, and de-whitening the data in the receiver.

With **CC1101**, this can be done automatically. By setting `PKTCTRL0.WHITE_DATA=1`, all data, except the preamble and the sync word will be XOR-ed with a 9-bit pseudo-random (PN9) sequence before being transmitted. This is shown in Figure 18. At the receiver end, the data are XOR-ed with the same pseudo-random sequence. In this way, the whitening is reversed, and the original data appear in the receiver. The PN9 sequence is initialized to all 1's.

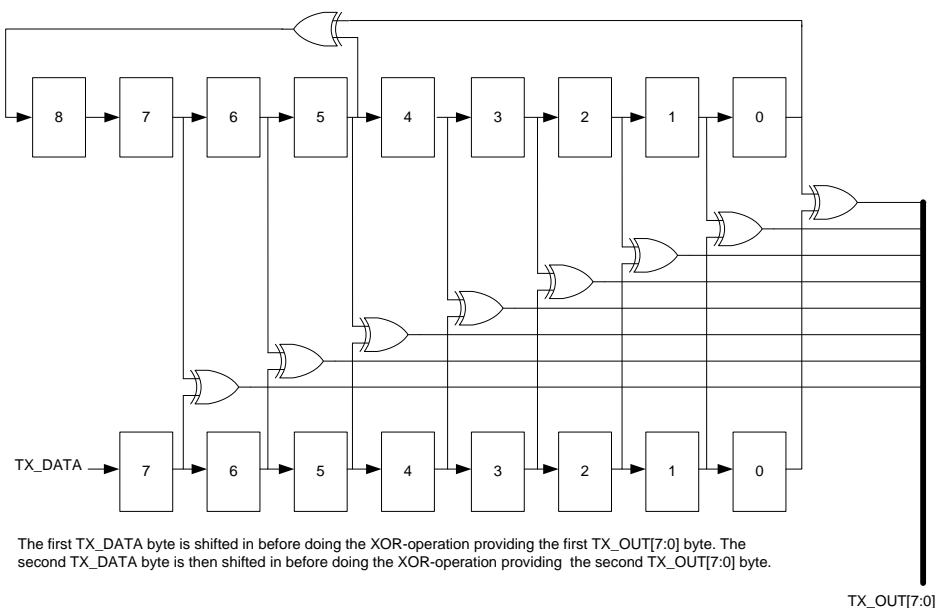


Figure 18: Data Whitening in TX Mode

15.2 Packet Format

The format of the data packet can be configured and consists of the following items (see Figure 19):

- Preamble
- Synchronization word

- Optional length byte
- Optional address byte
- Payload
- Optional 2 byte CRC

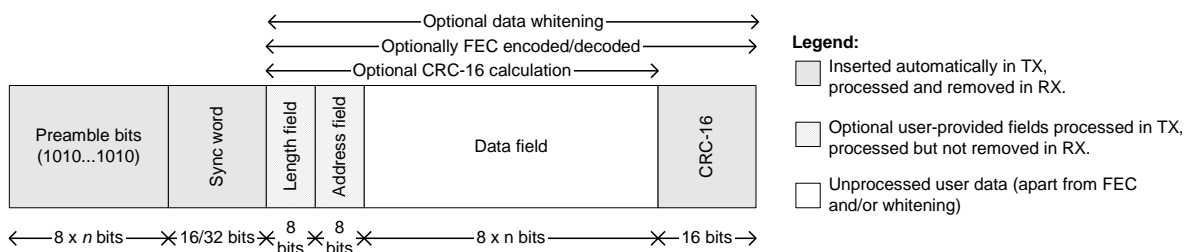


Figure 19: Packet Format

The preamble pattern is an alternating sequence of ones and zeros (10101010...). The minimum length of the preamble is programmable through the value of `MDMCFG1.NUM_PREAMBLE`. When enabling TX, the modulator will start transmitting the preamble. When the programmed number of preamble bytes has been transmitted, the modulator will send the sync word and then data from the TX FIFO if data is available. If the TX FIFO is empty, the modulator will continue to send preamble bytes until the first byte is written to the TX FIFO. The modulator will then send the sync word and then the data bytes.

The synchronization word is a two-byte value set in the `SYNC1` and `SYNC0` registers. The sync word provides byte synchronization of the incoming packet. A one-byte sync word can be emulated by setting the `SYNC1` value to the preamble pattern. It is also possible to emulate a 32 bit sync word by setting `MDMCFG2.SYNC_MODE` to 3 or 7. The sync word will then be repeated twice.

CC1101 supports both constant packet length protocols and variable length protocols. Variable or fixed packet length mode can be used for packets up to 255 bytes. For longer

packets, infinite packet length mode must be used.

Fixed packet length mode is selected by setting `PKTCTRL0.LENGTH_CONFIG=0`. The desired packet length is set by the `PKTLEN` register. This value must be different from 0.

In variable packet length mode, `PKTCTRL0.LENGTH_CONFIG=1`, the packet length is configured by the first byte after the sync word. The packet length is defined as the payload data, excluding the length byte and the optional CRC. The `PKTLEN` register is used to set the maximum packet length allowed in RX. Any packet received with a length byte with a value greater than `PKTLEN` will be discarded. The `PKTLEN` value must be different from 0. The first byte written to the TXFIFO must be different from 0.

With `PKTCTRL0.LENGTH_CONFIG=2`, the packet length is set to infinite and transmission and reception will continue until turned off manually. As described in the next section, this can be used to support packet formats with different length configuration than natively supported by **CC1101**. One should make sure that TX mode is not turned off during the transmission of the first half of any byte. Refer to the **CC1101** Errata Notes [3] for more details.

Note: The minimum packet length supported (excluding the optional length byte and CRC) is one byte of payload data.

15.2.1 Arbitrary Length Field Configuration

The packet length register, `PKTLEN`, can be reprogrammed during receive and transmit. In combination with fixed packet length mode (`PKTCTRL0.LENGTH_CONFIG=0`), this opens the possibility to have a different length field configuration than supported for variable length packets (in variable packet length mode the length byte is the first byte after the sync word). At the start of reception, the packet length is set to a large value. The MCU reads out enough bytes to interpret the length field in

the packet. Then the `PKTLEN` value is set according to this value. The end of packet will occur when the byte counter in the packet handler is equal to the `PKTLEN` register. Thus, the MCU must be able to program the correct length, before the internal counter reaches the packet length.

15.2.2 Packet Length > 255

The packet automation control register, `PKTCTRL0`, can be reprogrammed during TX and RX. This opens the possibility to transmit and receive packets that are longer than 256 bytes and still be able to use the packet handling hardware support. At the start of the packet, the infinite packet length mode (`PKTCTRL0.LENGTH_CONFIG=2`) must be active. On the TX side, the `PKTLEN` register is set to $\text{mod}(\text{length}, 256)$. On the RX side the MCU reads out enough bytes to interpret the length field in the packet and sets the `PKTLEN` register to $\text{mod}(\text{length}, 256)$. When less than 256 bytes remains of the packet, the MCU disables infinite packet length mode and activates fixed packet length mode. When the internal byte counter reaches the `PKTLEN` value, the transmission or reception ends (the radio enters the state determined by `TXOFF_MODE` or `RXOFF_MODE`). Automatic CRC appending/checking can also be used (by setting `PKTCTRL0.CRC_EN=1`).

When for example a 600-byte packet is to be transmitted, the MCU should do the following (see also Figure 20)

- Set `PKTCTRL0.LENGTH_CONFIG=2`.
- Pre-program the `PKTLEN` register to $\text{mod}(600, 256) = 88$.
- Transmit at least 345 bytes (600 - 255), for example by filling the 64-byte TX FIFO six times (384 bytes transmitted).
- Set `PKTCTRL0.LENGTH_CONFIG=0`.
- The transmission ends when the packet counter reaches 88. A total of 600 bytes are transmitted.

Internal byte counter in packet handler counts from 0 to 255 and then starts at 0 again

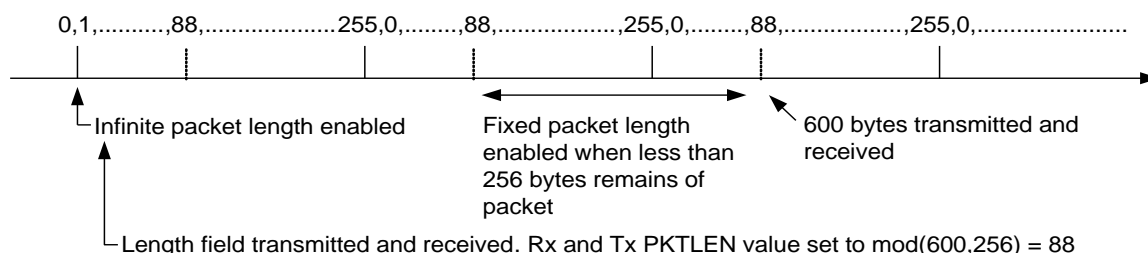


Figure 20: Packet Length > 255

15.3 Packet Filtering in Receive Mode

CC1101 supports three different types of packet-filtering; address filtering, maximum length filtering, and CRC filtering.

15.3.1 Address Filtering

Setting `PKTCTRL1.ADR_CHK` to any other value than zero enables the packet address filter. The packet handler engine will compare the destination address byte in the packet with the programmed node address in the `ADDR` register and the 0x00 broadcast address when `PKTCTRL1.ADR_CHK=10` or both the 0x00 and 0xFF broadcast addresses when `PKTCTRL1.ADR_CHK=11`. If the received address matches a valid address, the packet is received and written into the RX FIFO. If the address match fails, the packet is discarded and receive mode restarted (regardless of the `MCSM1.RXOFF_MODE` setting).

If the received address matches a valid address when using infinite packet length mode and address filtering is enabled, 0xFF will be written into the RX FIFO followed by the address byte and then the payload data.

15.3.2 Maximum Length Filtering

In variable packet length mode, `PKTCTRL0.LENGTH_CONFIG=1`, the `PKTLEN.PACKET_LENGTH` register value is

used to set the maximum allowed packet length. If the received length byte has a larger value than this, the packet is discarded and receive mode restarted (regardless of the `MCSM1.RXOFF_MODE` setting).

15.3.3 CRC Filtering

The filtering of a packet when CRC check fails is enabled by setting `PKTCTRL1.CRC_AUTOFLUSH=1`. The CRC auto flush function will flush the entire RX FIFO if the CRC check fails. After auto flushing the RX FIFO, the next state depends on the `MCSM1.RXOFF_MODE` setting.

When using the auto flush function, the maximum packet length is 63 bytes in variable packet length mode and 64 bytes in fixed packet length mode. Note that when `PKTCTRL1.APPEND_STATUS` is enabled, the maximum allowed packet length is reduced by two bytes in order to make room in the RX FIFO for the two status bytes appended at the end of the packet. Since the entire RX FIFO is flushed when the CRC check fails, the previously received packet must be read out of the FIFO before receiving the current packet. The MCU must not read from the current packet until the CRC has been checked as OK.

15.4 Packet Handling in Transmit Mode

The payload that is to be transmitted must be written into the TX FIFO. The first byte written must be the length byte when variable packet length is enabled. The length byte has a value equal to the payload of the packet (including the optional address byte). If address recognition is enabled on the receiver, the

second byte written to the TX FIFO must be the address byte.

If fixed packet length is enabled, the first byte written to the TX FIFO should be the address (assuming the receiver uses address recognition).

The modulator will first send the programmed number of preamble bytes. If data is available in the TX FIFO, the modulator will send the two-byte (optionally 4-byte) sync word followed by the payload in the TX FIFO. If CRC is enabled, the checksum is calculated over all the data pulled from the TX FIFO, and the result is sent as two extra bytes following the payload data. If the TX FIFO runs empty before the complete packet has been transmitted, the radio will enter TXFIFO_UNDERFLOW state. The only way to exit this state is by issuing an SFTX strobe.

15.5 Packet Handling in Receive Mode

In receive mode, the demodulator and packet handler will search for a valid preamble and the sync word. When found, the demodulator has obtained both bit and byte synchronization and will receive the first payload byte.

If FEC/Interleaving is enabled, the FEC decoder will start to decode the first payload byte. The interleaver will de-scramble the bits before any other processing is done to the data.

If whitening is enabled, the data will be de-whitened at this stage.

When variable packet length mode is enabled, the first byte is the length byte. The packet handler stores this value as the packet length and receives the number of bytes indicated by

Writing to the TX FIFO after it has underflowed will not restart TX mode.

If whitening is enabled, everything following the sync words will be whitened. This is done before the optional FEC/Interleaver stage. Whitening is enabled by setting `PKTCTRL0.WHITE_DATA=1`.

If FEC/Interleaving is enabled, everything following the sync words will be scrambled by the interleaver and FEC encoded before being modulated. FEC is enabled by setting `MDMCFG1.FEC_EN=1`.

the length byte. If fixed packet length mode is used, the packet handler will accept the programmed number of bytes.

Next, the packet handler optionally checks the address and only continues the reception if the address matches. If automatic CRC check is enabled, the packet handler computes CRC and matches it with the appended CRC checksum.

At the end of the payload, the packet handler will optionally write two extra packet status bytes (see Table 27 and Table 28) that contain CRC status, link quality indication, and RSSI value.

15.6 Packet Handling in Firmware

When implementing a packet oriented radio protocol in firmware, the MCU needs to know when a packet has been received/transmitted. Additionally, for packets longer than 64 bytes, the RX FIFO needs to be read while in RX and the TX FIFO needs to be refilled while in TX. This means that the MCU needs to know the number of bytes that can be read from or written to the RX FIFO and TX FIFO respectively. There are two possible solutions to get the necessary status information:

a) Interrupt Driven Solution

The GDO pins can be used in both RX and TX to give an interrupt when a sync word has been received/transmitted or when a complete packet has been received/transmitted by setting `IOCFGx.GDOx_CFG=0x06`. In addition, there are two configurations for the `IOCFGx.GDOx_CFG` register that can be used as an interrupt source to provide information

on how many bytes that are in the RX FIFO and TX FIFO respectively. The `IOCFGx.GDOx_CFG=0x00` and the `IOCFGx.GDOx_CFG=0x01` configurations are associated with the RX FIFO while the `IOCFGx.GDOx_CFG=0x02` and the `IOCFGx.GDOx_CFG=0x03` configurations are associated with the TX FIFO. See Table 41 for more information.

b) SPI Polling

The `PKTSTATUS` register can be polled at a given rate to get information about the current `GDO2` and `GDO0` values respectively. The `RXBYTES` and `TXBYTES` registers can be polled at a given rate to get information about the number of bytes in the RX FIFO and TX FIFO respectively. Alternatively, the number of bytes in the RX FIFO and TX FIFO can be read from the chip status byte returned on the

MISO line each time a header byte, data byte, or command strobe is sent on the SPI bus.

It is recommended to employ an interrupt driven solution since high rate SPI polling reduces the RX sensitivity. Furthermore, as explained in Section 10.3 and the **CC1101** Errata Notes [3], when using SPI polling, there

is a small, but finite, probability that a single read from registers `PKTSTATUS`, `RXBYTES` and `TXBYTES` is being corrupt. The same is the case when reading the chip status byte.

Refer to the TI website for SW examples ([6] and [7]).

16 Modulation Formats

CC1101 supports amplitude, frequency, and phase shift modulation formats. The desired modulation format is set in the `MDMCFG2.MOD_FORMAT` register.

Optionally, the data stream can be Manchester coded by the modulator and decoded by the demodulator. This option is enabled by setting

`MDMCFG2.MANCHESTER_EN=1`.

Note: Manchester encoding is not supported at the same time as using the FEC/Interleaver option or when using MSK and 4-FSK modulation.

16.1 Frequency Shift Keying

CC1101 supports both 2-FSK and 4-FSK modulation. 2-FSK can optionally be shaped by a Gaussian filter with $BT = 0.5$, producing a GFSK modulated signal. This spectrum-shaping feature improves adjacent channel power (ACP) and occupied bandwidth. When selecting 4-FSK, the preamble and sync word is sent using 2-FSK (see Figure 21).

In 'true' 2-FSK systems with abrupt frequency shifting, the spectrum is inherently broad. By making the frequency shift 'softer', the spectrum can be made significantly narrower. Thus, higher data rates can be transmitted in the same bandwidth using GFSK.

When 2-FSK/GFSK/4-FSK modulation is used, the `DEVIATN` register specifies the expected frequency deviation of incoming signals in RX and should be the same as the TX deviation for demodulation to be performed reliably and robustly.

The frequency deviation is programmed with the `DEVIATION_M` and `DEVIATION_E` values in the `DEVIATN` register. The value has an exponent/mantissa form, and the resultant deviation is given by:

$$f_{dev} = \frac{f_{xosc}}{2^{17}} \cdot (8 + DEVIATION_M) \cdot 2^{DEVIATION_E}$$

The symbol encoding is shown in Table 29.

Format	Symbol	Coding
2-FSK/GFSK	'0'	– Deviation
	'1'	+ Deviation
4-FSK	'01'	– Deviation
	'00'	– 1/3· Deviation
	'10'	+1/3· Deviation
	'11'	+ Deviation

Table 29: Symbol Encoding for 2-FSK/GFSK and 4-FSK Modulation

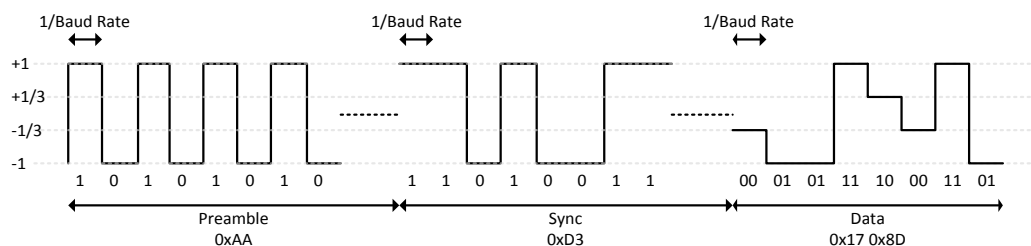


Figure 21: Data Sent Over the Air (MDMCFG2.MOD_FORMAT=100)

16.2 Minimum Shift Keying

When using MSK², the complete transmission (preamble, sync word, and payload) will be MSK modulated.

Phase shifts are performed with a constant transition time. The fraction of a symbol period used to change the phase can be modified with the `DEVIATN.DEVIATION_M` setting.

² Identical to offset QPSK with half-sine shaping (data coding may differ).

This is equivalent to changing the shaping of the symbol. The `DEVIATN` register setting has no effect in RX when using MSK.

When using MSK, Manchester encoding/decoding should be disabled by setting `MDMCFG2.MANCHESTER_EN=0`.

The MSK modulation format implemented in **CC1101** inverts the sync word and data compared to e.g. signal generators.

16.3 Amplitude Modulation

CC1101 supports two different forms of amplitude modulation: On-Off Keying (OOK) and Amplitude Shift Keying (ASK).

OOK modulation simply turns the PA on or off to modulate ones and zeros respectively.

The ASK variant supported by the **CC1101** allows programming of the modulation depth (the difference between 1 and 0), and shaping of the pulse amplitude. Pulse shaping

produces a more bandwidth constrained output spectrum.

When using OOK/ASK, the AGC settings from the SmartRF Studio [5] preferred FSK/MSK settings are not optimum. DN022 [16] give guidelines on how to find optimum OOK/ASK settings from the preferred settings in SmartRF Studio [5]. The `DEVIATN` register setting has no effect in either TX or RX when using OOK/ASK.

17 Received Signal Qualifiers and Link Quality Information

CC1101 has several qualifiers that can be used to increase the likelihood that a valid sync word is detected:

- Sync Word Qualifier
- Preamble Quality Threshold

- RSSI
- Carrier Sense
- Clear Channel Assessment
- Link Quality Indicator

17.1 Sync Word Qualifier

If sync word detection in RX is enabled in the `MDMCFG2` register, the **CC1101** will not start filling the RX FIFO and perform the packet filtering described in Section 15.3 before a valid sync word has been detected. The sync

word qualifier mode is set by `MDMCFG2.SYNC_MODE` and is summarized in Table 30. Carrier sense in Table 30 is described in Section 17.4.

MDMCFG2.SYNC_MODE	Sync Word Qualifier Mode
000	No preamble/sync
001	15/16 sync word bits detected
010	16/16 sync word bits detected
011	30/32 sync word bits detected
100	No preamble/sync + carrier sense above threshold
101	15/16 + carrier sense above threshold
110	16/16 + carrier sense above threshold
111	30/32 + carrier sense above threshold

Table 30: Sync Word Qualifier Mode

17.2 Preamble Quality Threshold (PQT)

The Preamble Quality Threshold (PQT) sync word qualifier adds the requirement that the received sync word must be preceded with a preamble with a quality above the programmed threshold.

Another use of the preamble quality threshold is as a qualifier for the optional RX termination timer. See Section 19.7 for details.

The preamble quality estimator increases an internal counter by one each time a bit is received that is different from the previous bit, and decreases the counter by eight each time a bit is received that is the same as the last bit.

The threshold is configured with the register field `PKTCTRL1.PQT`. A threshold of $4 \cdot \text{PQT}$ for this counter is used to gate sync word detection. By setting the value to zero, the preamble quality qualifier of the sync word is disabled.

A "Preamble Quality Reached" signal can be observed on one of the GDO pins by setting `IOCFGx.GDOx_CFG=8`. It is also possible to determine if preamble quality is reached by checking the `PQT_REACHED` bit in the `PKTSTATUS` register. This signal / bit asserts when the received signal exceeds the PQT.

17.3 RSSI

The RSSI value is an estimate of the signal power level in the chosen channel. This value is based on the current gain setting in the RX chain and the measured signal level in the channel.

In RX mode, the RSSI value can be read continuously from the `RSSI` status register until the demodulator detects a sync word (when sync word detection is enabled). At that point the RSSI readout value is frozen until the next time the chip enters the RX state.

Note: It takes some time from the radio enters RX mode until a valid RSSI value is present in the `RSSI` register. Please see DN505 [12] for details on how the RSSI response time can be estimated.

The RSSI value is given in dBm with a $\frac{1}{2}$ dB resolution. The RSSI update rate, f_{RSSI} , depends on the receiver filter bandwidth

(BW_{channel} is defined in Section 13) and `AGCCTRL0.FILTER_LENGTH`.

$$f_{\text{RSSI}} = \frac{2 \cdot BW_{\text{channel}}}{8 \cdot 2^{\text{FILTER_LENGTH}}}$$

If `PKTCTRL1.APPEND_STATUS` is enabled, the last RSSI value of the packet is automatically added to the first byte appended after the payload.

The RSSI value read from the `RSSI` status register is a 2's complement number. The following procedure can be used to convert the RSSI reading to an absolute power level (RSSI_dBm)

- 1) Read the `RSSI` status register
- 2) Convert the reading from a hexadecimal number to a decimal number (RSSI_dec)
- 3) If $\text{RSSI_dec} \geq 128$ then $\text{RSSI_dBm} = (\text{RSSI_dec} - 256)/2 - \text{RSSI_offset}$

4) Else if RSSI_dec < 128 then RSSI_dBm = (RSSI_dec)/2 – RSSI_offset

Table 31 gives typical values for the RSSI_offset. Figure 22 and Figure 23 show

typical plots of RSSI readings as a function of input power level for different data rates.

Data rate [kBaud]	RSSI_offset [dB], 433 MHz	RSSI_offset [dB], 868 MHz
1.2	74	74
38.4	74	74
250	74	74
500	74	74

Table 31: Typical RSSI_offset Values

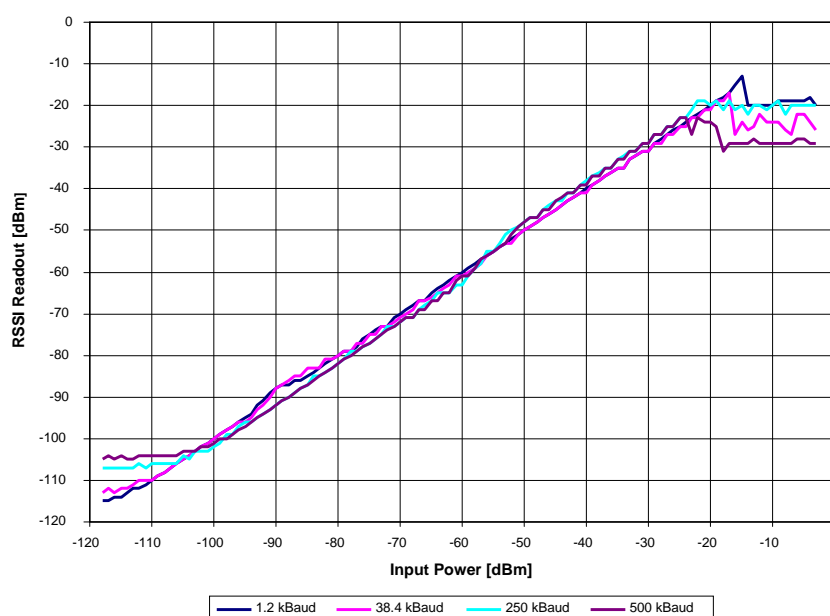


Figure 22: Typical RSSI Value vs. Input Power Level for Different Data Rates at 433 MHz

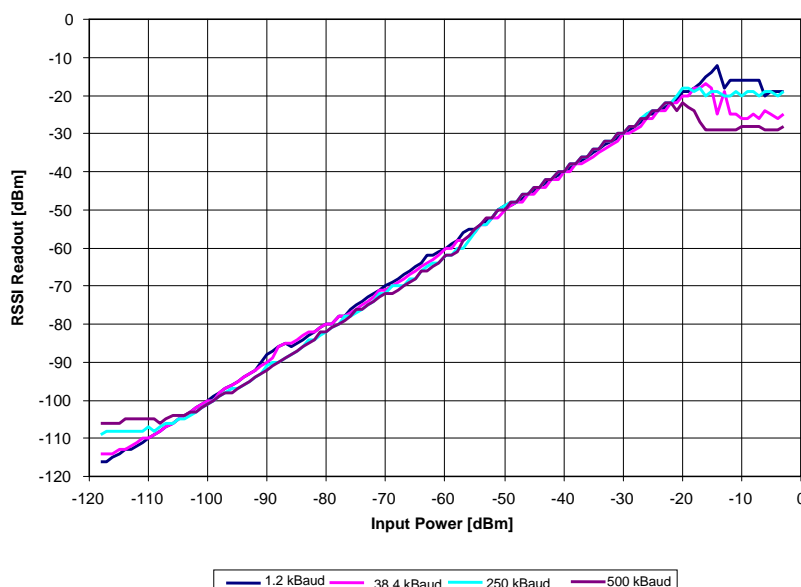


Figure 23: Typical RSSI Value vs. Input Power Level for Different Data Rates at 868 MHz

17.4 Carrier Sense (CS)

Carrier sense (CS) is used as a sync word qualifier and for Clear Channel Assessment (see Section 17.5). CS can be asserted based on two conditions which can be individually adjusted:

- CS is asserted when the RSSI is above a programmable absolute threshold, and de-asserted when RSSI is below the same threshold (with hysteresis). See more in Section 17.4.1.
- CS is asserted when the RSSI has increased with a programmable number of dB from one RSSI sample to the next, and de-asserted when RSSI has decreased with the same number of dB. This setting is not dependent on the absolute signal level and is thus useful to detect signals in environments with time varying noise floor. See more in Section 17.4.2.

Carrier sense can be used as a sync word qualifier that requires the signal level to be higher than the threshold for a sync word search to be performed and is set by setting `MDMCFG2`. The carrier sense signal can be observed on one of the GDO pins by setting `IOCFGx.GDOx_CFG=14` and in the status register bit `PKTSTATUS.CS`.

Other uses of Carrier sense include the TX-if-CCA function (see Section 17.5) and the

optional fast RX termination (see Section 19.7).

CS can be used to avoid interference from other RF sources in the ISM bands.

17.4.1 CS Absolute Threshold

The absolute threshold related to the RSSI value depends on the following register fields:

- `AGCCTRL2.MAX_LNA_GAIN`
- `AGCCTRL2.MAX_DVGA_GAIN`
- `AGCCTRL1.CARRIER_SENSE_ABS_THR`
- `AGCCTRL2.MAGN_TARGET`

For given `AGCCTRL2.MAX_LNA_GAIN` and `AGCCTRL2.MAX_DVGA_GAIN` settings, the absolute threshold can be adjusted ± 7 dB in steps of 1 dB using `CARRIER_SENSE_ABS_THR`.

The `MAGN_TARGET` setting is a compromise between blocker tolerance/selectivity and sensitivity. The value sets the desired signal level in the channel into the demodulator. Increasing this value reduces the headroom for blockers, and therefore close-in selectivity. It is strongly recommended to use SmartRF Studio [5] to generate the correct `MAGN_TARGET` setting. Table 32 and Table

33 show the typical RSSI readout values at the CS threshold at 2.4 kBaud and 250 kBaud data rate respectively. The default reset value for `CARRIER_SENSE_ABS_THR = 0` (0 dB) has been used. `MAGN_TARGET = 3` (33 dB) and 7 (42 dB) have been used for 2.4 kBaud and 250 kBaud data rate respectively. For other data rates, the user must generate similar tables to find the CS absolute threshold.

If the threshold is set high, i.e. only strong signals are wanted, the threshold should be adjusted upwards by first reducing the `MAX_LNA_GAIN` value and then the `MAX_DVGA_GAIN` value. This will reduce power consumption in the receiver front end, since the highest gain settings are avoided.

		MAX_DVGA_GAIN[1:0]			
		00	01	10	11
MAX_LNA_GAIN[2:0]	000	-97.5	-91.5	-85.5	-79.5
	001	-94	-88	-82.5	-76
	010	-90.5	-84.5	-78.5	-72.5
	011	-88	-82.5	-76.5	-70.5
	100	-85.5	-80	-73.5	-68
	101	-84	-78	-72	-66
	110	-82	-76	-70	-64
	111	-79	-73.5	-67	-61

Table 32: Typical RSSI Value in dBm at CS Threshold with `MAGN_TARGET = 3` (33 dB) at 2.4 kBaud, 868 MHz

		MAX_DVGA_GAIN[1:0]			
		00	01	10	11
MAX_LNA_GAIN[2:0]	000	-90.5	-84.5	-78.5	-72.5
	001	-88	-82	-76	-70
	010	-84.5	-78.5	-72	-66
	011	-82.5	-76.5	-70	-64
	100	-80.5	-74.5	-68	-62
	101	-78	-72	-66	-60
	110	-76.5	-70	-64	-58
	111	-74.5	-68	-62	-56

Table 33: Typical RSSI Value in dBm at CS Threshold with `MAGN_TARGET = 7` (42 dB) at 250 kBaud, 868 MHz

17.4.2 CS Relative Threshold

The relative threshold detects sudden changes in the measured signal level. This setting does not depend on the absolute signal level and is thus useful to detect signals in environments with a time varying noise floor. The register field `AGCCTRL1.CARRIER_SENSE_REL_THR` is used to enable/disable relative CS, and to select threshold of 6 dB, 10 dB, or 14 dB RSSI change.

17.5 Clear Channel Assessment (CCA)

The Clear Channel Assessment (CCA) is used to indicate if the current channel is free or busy. The current CCA state is viewable on any of the GDO pins by setting `IOCFGx.GDOx_CFG=0x09`.

`MCSM1.CCA_MODE` selects the mode to use when determining CCA.

When the `STX` or `SFSTXON` command strobe is given while **CC1101** is in the RX state, the TX or FSTXON state is only entered if the clear channel requirements are fulfilled. Otherwise, the chip will remain in RX. If the channel then

becomes available, the radio will not enter TX or FSTXON state before a new strobe command is sent on the SPI interface. This feature is called TX-if-CCA. Four CCA requirements can be programmed:

- Always (CCA disabled, always goes to TX)
- If RSSI is below threshold
- Unless currently receiving a packet
- Both the above (RSSI below threshold and not currently receiving a packet)

17.6 Link Quality Indicator (LQI)

The Link Quality Indicator is a metric of the current quality of the received signal. If `PKTCTRL1.APPEND_STATUS` is enabled, the value is automatically added to the last byte appended after the payload. The value can also be read from the `LQI` status register. The LQI gives an estimate of how easily a received signal can be demodulated by accumulating

the magnitude of the error between ideal constellations and the received signal over the 64 symbols immediately following the sync word. LQI is best used as a relative measurement of the link quality (a low value indicates a better link than what a high value does), since the value is dependent on the modulation format.

18 Forward Error Correction with Interleaving

18.1 Forward Error Correction (FEC)

CC1101 has built in support for Forward Error Correction (FEC). To enable this option, set `MDMCFG1.FEC_EN` to 1. FEC is only supported in fixed packet length mode, i.e. when `PKTCTRL0.LENGTH_CONFIG=0`. FEC is employed on the data field and CRC word in order to reduce the gross bit error rate when operating near the sensitivity limit. Redundancy is added to the transmitted data in such a way that the receiver can restore the original data in the presence of some bit errors.

The use of FEC allows correct reception at a lower Signal-to-Noise Ratio (SNR), thus extending communication range if the receiver bandwidth remains constant. Alternatively, for a given SNR, using FEC decreases the bit error rate (BER). The packet error rate (PER) is related to BER by

$$PER = 1 - (1 - BER)^{packet_length}$$

A lower BER can therefore be used to allow longer packets, or a higher percentage of packets of a given length, to be transmitted successfully. Finally, in realistic ISM radio environments, transient and time-varying

phenomena will produce occasional errors even in otherwise good reception conditions. FEC will mask such errors and, combined with interleaving of the coded data, even correct relatively long periods of faulty reception (burst errors).

The FEC scheme adopted for **CC1101** is convolutional coding, in which n bits are generated based on k input bits and the m most recent input bits, forming a code stream able to withstand a certain number of bit errors between each coding state (the m -bit window).

The convolutional coder is a rate $\frac{1}{2}$ code with a constraint length of $m = 4$. The coder codes one input bit and produces two output bits; hence, the effective data rate is halved. This means that in order to transmit at the same effective data rate when using FEC, it is necessary to use twice as high over-the-air data rate. This will require a higher receiver bandwidth, and thus reduce sensitivity. In other words the improved reception by using FEC and the degraded sensitivity from a higher receiver bandwidth will be counteracting factors. See Design Note DN504 for more details [19].

18.2 Interleaving

Data received through radio channels will often experience burst errors due to interference and time-varying signal strengths. In order to increase the robustness to errors spanning multiple bits, interleaving is used when FEC is enabled. After de-interleaving, a continuous span of errors in the received stream will become single errors spread apart.

CC1101 employs matrix interleaving, which is illustrated in Figure 24. The on-chip interleaving and de-interleaving buffers are 4 x 4 matrices. In the transmitter, the data bits from the rate $\frac{1}{2}$ convolutional coder are written into the rows of the matrix, whereas the bit sequence to be transmitted is read from the columns of the matrix. Conversely, in the receiver, the received symbols are written into the rows of the matrix, whereas the data

passed onto the convolutional decoder is read from the columns of the matrix.

CC1101 employs a 4x4 matrix interleaver with 2 bits (one encoder output symbol) per cell and the amount of data transmitted over the air will thus always be a multiple of four bytes (see DN507 [20] for more details). When FEC and interleaving is used, at least one extra byte is required for trellis termination and the packet control hardware therefore automatically inserts one or two extra bytes at the end of the packet. These bytes will be invisible to the user, as they are removed before the received packet enters the RXFIFO.

When FEC and interleaving is used the minimum data payload is 2 bytes.

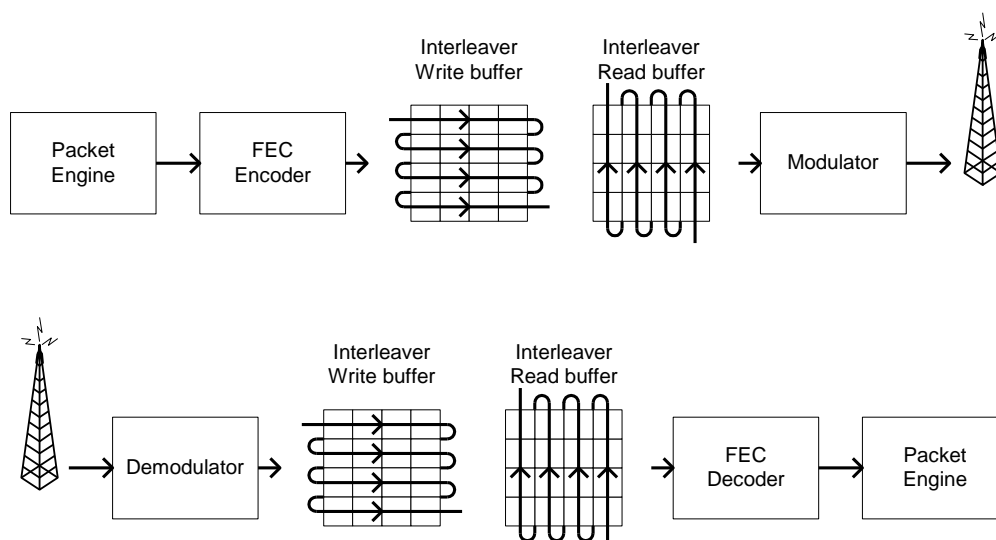


Figure 24: General Principle of Matrix Interleaving

19 Radio Control

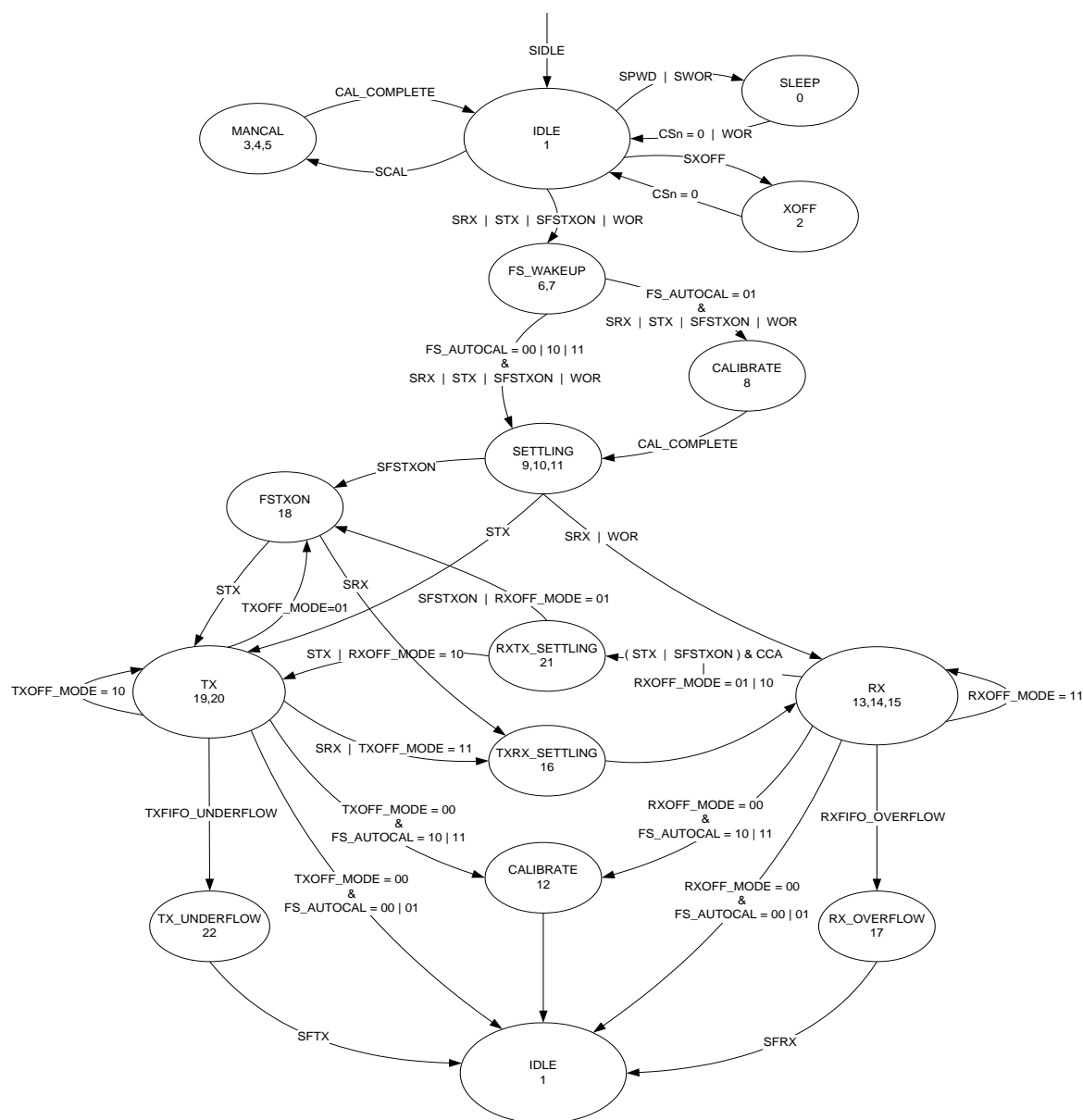


Figure 25: Complete Radio Control State Diagram

CC1101 has a built-in state machine that is used to switch between different operational states (modes). The change of state is done either by using command strobes or by internal events such as TX FIFO underflow.

A simplified state diagram, together with typical usage and current consumption, is

shown in Figure 13 on page 28. The complete radio control state diagram is shown in Figure 25. The numbers refer to the state number readable in the `MARCSSTATE` status register. This register is primarily for test purposes.

19.1 Power-On Start-Up Sequence

When the power supply is turned on, the system must be reset. This is achieved by one of the two sequences described below, i.e.

automatic power-on reset (POR) or manual reset. After the automatic power-on reset or manual reset, it is also recommended to

change the signal that is output on the GDO0 pin. The default setting is to output a clock signal with a frequency of CLK_XOSC/192. However, to optimize performance in TX and RX, an alternative GDO setting from the settings found in Table 41 on page 62 should be selected.

19.1.1 Automatic POR

A power-on reset circuit is included in the **CC1101**. The minimum requirements stated in Table 18 must be followed for the power-on reset to function properly. The internal power-up sequence is completed when CHIP_RDYn goes low. CHIP_RDYn is observed on the SO pin after CSn is pulled low. See Section 10.1 for more details on CHIP_RDYn.

When the **CC1101** reset is completed, the chip will be in the IDLE state and the crystal oscillator will be running. If the chip has had sufficient time for the crystal oscillator to stabilize after the power-on-reset, the SO pin will go low immediately after taking CSn low. If CSn is taken low before reset is completed, the SO pin will first go high, indicating that the crystal oscillator is not stabilized, before going low as shown in Figure 26.

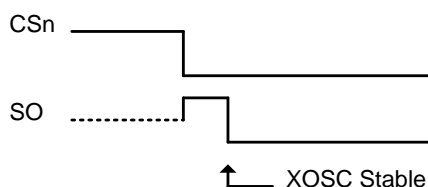


Figure 26: Power-On Reset

19.1.2 Manual Reset

The other global reset possibility on **CC1101** uses the SRES command strobe. By issuing

19.2 Crystal Control

The crystal oscillator (XOSC) is either automatically controlled or always on, if MCSM0.XOSC_FORCE_ON is set.

In the automatic mode, the XOSC will be turned off if the SXOFF or SPWD command strobes are issued; the state machine then goes to XOFF or SLEEP respectively. This can only be done from the IDLE state. The XOSC will be turned off when CSn is released (goes high). The XOSC will be automatically turned on again when CSn goes low. The

this strobe, all internal registers and states are set to the default, IDLE state. The manual power-up sequence is as follows (see Figure 27):

- Set SCLK = 1 and SI = 0, to avoid potential problems with pin control mode (see Section 11.3).
- Strobe CSn low / high.
- Hold CSn low and then high for at least 40 μ s relative to pulling CSn low
- Pull CSn low and wait for SO to go low (CHIP_RDYn).
- Issue the SRES strobe on the SI line.
- When SO goes low again, reset is complete and the chip is in the IDLE state.

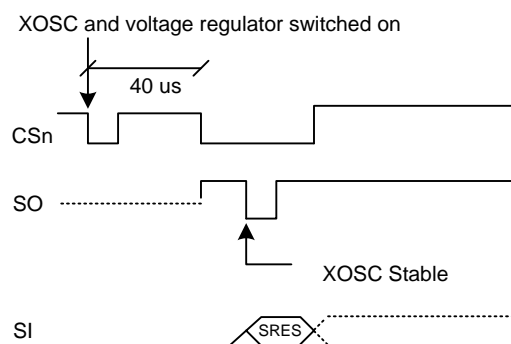


Figure 27: Power-On Reset with SRES

Note that the above reset procedure is only required just after the power supply is first turned on. If the user wants to reset the **CC1101** after this, it is only necessary to issue an SRES command strobe.

state machine will then go to the IDLE state. The SO pin on the SPI interface must be pulled low before the SPI interface is ready to be used as described in Section 10.1.

If the XOSC is forced on, the crystal will always stay on even in the SLEEP state.

Crystal oscillator start-up time depends on crystal ESR and load capacitances. The electrical specification for the crystal oscillator can be found in Section 4.4.

19.3 Voltage Regulator Control

The voltage regulator to the digital core is controlled by the radio controller. When the chip enters the SLEEP state which is the state with the lowest current consumption, the voltage regulator is disabled. This occurs after CSn is released when a `SPWD` command strobe has been sent on the SPI interface. The

chip is then in the SLEEP state. Setting CSn low again will turn on the regulator and crystal oscillator and make the chip enter the IDLE state.

When Wake on Radio is enabled, the WOR module will control the voltage regulator as described in Section 19.5.

19.4 Active Modes (RX and TX)

CC1101 has two active modes: receive and transmit. These modes are activated directly by the MCU by using the `SRX` and `STX` command strobes, or automatically by Wake on Radio.

The frequency synthesizer must be calibrated regularly. **CC1101** has one manual calibration option (using the `SCAL` strobe), and three automatic calibration options that are controlled by the `MCSM0.FS_AUTOCAL` setting:

- Calibrate when going from IDLE to either RX or TX (or FSTXON)
- Calibrate when going from either RX or TX to IDLE automatically³
- Calibrate every fourth time when going from either RX or TX to IDLE automatically³

If the radio goes from TX or RX to IDLE by issuing an `SIDLE` strobe, calibration will not be performed. The calibration takes a constant number of XOSC cycles; see Table 34 for timing details regarding calibration.

When RX is activated, the chip will remain in receive mode until a packet is successfully received or the RX termination timer expires (see Section 19.7). The probability that a false sync word is detected can be reduced by using PQT, CS, maximum sync word length, and sync word qualifier mode as described in Section 17. After a packet is successfully received, the radio controller goes to the state indicated by the `MCSM1.RXOFF_MODE` setting. The possible destinations are:

- IDLE
- FSTXON: Frequency synthesizer on and ready at the TX frequency. Activate TX with `STX`
- TX: Start sending preamble
- RX: Start search for a new packet

Note: When `MCSM1.RXOFF_MODE=11` and a packet has been received, it will take some time before a valid RSSI value is present in the `RSSI` register again even if the radio has never exited RX mode. This time is the same as the RSSI response time discussed in DN505 [12].

Similarly, when TX is active the chip will remain in the TX state until the current packet has been successfully transmitted. Then the state will change as indicated by the `MCSM1.TXOFF_MODE` setting. The possible destinations are the same as for RX.

The MCU can manually change the state from RX to TX and vice versa by using the command strobes. If the radio controller is currently in transmit and the `SRX` strobe is used, the current transmission will be ended and the transition to RX will be done.

If the radio controller is in RX when the `STX` or `SFSTXON` command strobes are used, the TX-if-CCA function will be used. If the channel is not clear, the chip will remain in RX. The `MCSM1.CCA_MODE` setting controls the conditions for clear channel assessment. See Section 17.5 for details.

The `SIDLE` command strobe can always be used to force the radio controller to go to the IDLE state.

³ Not forced in IDLE by issuing an `SIDLE` strobe

19.5 Wake On Radio (WOR)

The optional Wake on Radio (WOR) functionality enables **CC1101** to periodically wake up from SLEEP and listen for incoming packets without MCU interaction.

When the **SWOR** strobe command is sent on the SPI interface, the **CC1101** will go to the SLEEP state when CSn is released. The RC oscillator must be enabled before the **SWOR** strobe can be used, as it is the clock source for the WOR timer. The on-chip timer will set **CC1101** into IDLE state and then RX state. After a programmable time in RX, the chip will go back to the SLEEP state, unless a packet is received. See Figure 28 and Section 19.7 for details on how the timeout works.

To exit WOR mode, set the **CC1101** into the IDLE state

CC1101 can be set up to signal the MCU that a packet has been received by using the GDO pins. If a packet is received, the `MCSM1.RXOFF_MODE` will determine the behaviour at the end of the received packet. When the MCU has read the packet, it can put the chip back into SLEEP with the **SWOR** strobe from the IDLE state.

Note: The FIFO loses its content in the SLEEP state.

The WOR timer has two events, Event 0 and Event 1. In the SLEEP state with WOR activated, reaching Event 0 will turn on the digital regulator and start the crystal oscillator. Event 1 follows Event 0 after a programmed timeout.

The time between two consecutive Event 0 is programmed with a mantissa value given by `WOREVT1.EVENT0` and `WOREVT0.EVENT0`, and an exponent value set by `WORCTRL.WOR_RES`. The equation is:

$$t_{Event0} = \frac{750}{f_{XOSC}} \cdot EVENT0 \cdot 2^{5-WOR_RES}$$

The Event 1 timeout is programmed with `WORCTRL.EVENT1`. Figure 28 shows the timing relationship between Event 0 timeout and Event 1 timeout.

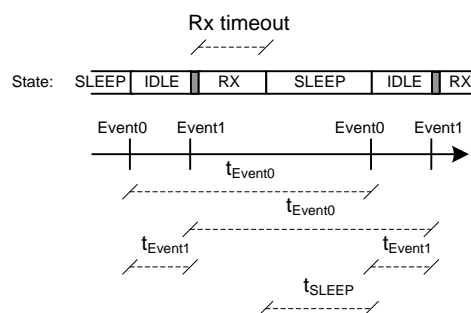


Figure 28: Event 0 and Event 1 Relationship

The time from the **CC1101** enters SLEEP state until the next Event0 is programmed to appear, t_{SLEEP} in Figure 28, should be larger than 11.08 ms when using a 26 MHz crystal and 10.67 ms when a 27 MHz crystal is used. If t_{SLEEP} is less than 11.08 (10.67) ms, there is a chance that the consecutive Event 0 will occur

$$\frac{750}{f_{XOSC}} \cdot 128 \text{ seconds}$$

too early. Application Note AN047 [4] explains in detail the theory of operation and the different registers involved when using WOR, as well as highlighting important aspects when using WOR mode.

19.5.1 RC Oscillator and Timing

The frequency of the low-power RC oscillator used for the WOR functionality varies with temperature and supply voltage. In order to keep the frequency as accurate as possible, the RC oscillator will be calibrated whenever possible, which is when the XOSC is running and the chip is not in the SLEEP state. When the power and XOSC are enabled, the clock used by the WOR timer is a divided XOSC clock. When the chip goes to the sleep state, the RC oscillator will use the last valid calibration result. The frequency of the RC oscillator is locked to the main crystal frequency divided by 750.

In applications where the radio wakes up very often, typically several times every second, it is possible to do the RC oscillator calibration once and then turn off calibration to reduce the current consumption. This is done by setting `WORCTRL.RC_CAL=0` and requires that RC oscillator calibration values are read from registers `RCCTRL0_STATUS` and `RCCTRL1_STATUS` and written back to

RCCTRL0 and RCCTRL1 respectively. If the RC oscillator calibration is turned off, it will have to be manually turned on again if

temperature and supply voltage changes. Refer to Application Note AN047 [4] for further details.

19.6 Timing

19.6.1 Overall State Transition Times

The main radio controller needs to wait in certain states in order to make sure that the internal analog/digital parts have settled down and are ready to operate in the new states. A number of factors are important for the state transition times:

- The crystal oscillator frequency, f_{xosc}
- PA ramping enabled or not
- The data rate in cases where PA ramping is enabled
- The value of the TEST0, TEST1, and FSCAL3 registers

Table 34 shows timing in crystal clock cycles for key state transitions.

Power on time and XOSC start-up times are variable, but within the limits stated in Table 13.

Note that TX to IDLE and TX to RX transition times are functions of data rate (f_{baudrate}). When PA ramping is enabled (i.e. `FREND0.PA_POWER` $\neq 000_b$), TX to IDLE and TX to RX will require $(\text{FREND0.PA_POWER})/8 \cdot f_{\text{baudrate}}$ longer times than the times stated in Table 34.

Description	Transition Time (no PA ramping)	Transition Time [μs]
IDLE to RX, no calibration	$1953/f_{\text{xosc}}$	75.1
IDLE to RX, with calibration	$1953/f_{\text{xosc}} + \text{FS calibration Time}$	799
IDLE to TX/FSTXON, no calibration	$1954/f_{\text{xosc}}$	75.2
IDLE to TX/FSTXON, with calibration	$1953/f_{\text{xosc}} + \text{FS calibration Time}$	799
TX to RX switch	$782/f_{\text{xosc}} + 0.25/f_{\text{baudrate}}$	31.1
RX to TX switch	$782/f_{\text{xosc}}$	30.1
TX to IDLE, no calibration	$\sim 0.25/f_{\text{baudrate}}$	~ 1
TX to IDLE, with calibration	$\sim 0.25/f_{\text{baudrate}} + \text{FS calibration Time}$	725
RX to IDLE, no calibration	$2/f_{\text{xosc}}$	~ 0.1
RX to IDLE, with calibration	$2/f_{\text{xosc}} + \text{FS calibration Time}$	724
Manual calibration	$283/f_{\text{xosc}} + \text{FS calibration Time}$	735

Table 34: Overall State Transition Times (Example for 26 MHz crystal oscillator, 250 kBaud data rate, and TEST0 = 0x0B (maximum calibration time)).

19.6.2 Frequency Synthesizer Calibration Time

Table 35 summarizes the frequency synthesizer (FS) calibration times for possible settings of TEST0 and `FSCAL3.CHP_CURR_CAL_EN`. Setting `FSCAL3.CHP_CURR_CAL_EN` to 00_b disables the charge pump calibration stage. TEST0 is set to the values recommended by SmartRF Studio software [5]. The possible values for

TEST0 when operating with different frequency bands are 0x09 and 0x0B. SmartRF Studio software [5] always sets `FSCAL3.CHP_CURR_CAL_EN` to 10_b .

Note that in a frequency hopping spread spectrum or a multi-channel protocol the calibration time can be reduced from 712/724 μs to 145/157 μs . This is explained in Section 28.2.

TEST0	FSCAL3.CHP_CURR_CAL_EN	FS Calibration Time $f_{\text{xosc}} = 26 \text{ MHz}$	FS Calibration Time $f_{\text{xosc}} = 27 \text{ MHz}$
0x09	00 _b	$3764/f_{\text{xosc}} = 145 \text{ us}$	$3764/f_{\text{xosc}} = 139 \text{ us}$
0x09	10 _b	$18506/f_{\text{xosc}} = 712 \text{ us}$	$18506/f_{\text{xosc}} = 685 \text{ us}$
0x0B	00 _b	$4073/f_{\text{xosc}} = 157 \text{ us}$	$4073/f_{\text{xosc}} = 151 \text{ us}$
0x0B	10 _b	$18815/f_{\text{xosc}} = 724 \text{ us}$	$18815/f_{\text{xosc}} = 697 \text{ us}$

Table 35: Frequency Synthesizer Calibration Times (26/27 MHz crystal)

19.7 RX Termination Timer

CC1101 has optional functions for automatic termination of RX after a programmable time. The main use for this functionality is Wake on Radio, but it may also be useful for other applications. The termination timer starts when in RX state. The timeout is programmable with the `MCSM2.RX_TIME` setting. When the timer expires, the radio controller will check the condition for staying in RX; if the condition is not met, RX will terminate.

The programmable conditions are:

- `MCSM2.RX_TIME_QUAL=0`: Continue receive if sync word has been found
- `MCSM2.RX_TIME_QUAL=1`: Continue receive if sync word has been found, or if the preamble quality is above threshold (PQT)

If the system expects the transmission to have started when enabling the receiver, the `MCSM2.RX_TIME_RSSI` function can be used. The radio controller will then terminate RX if the first valid carrier sense sample indicates no carrier (RSSI below threshold). See Section 17.4 for details on Carrier Sense.

For ASK/OOK modulation, lack of carrier sense is only considered valid after eight symbol periods. Thus, the `MCSM2.RX_TIME_RSSI` function can be used in ASK/OOK mode when the distance between “1” symbols is eight or less.

If RX terminates due to no carrier sense when the `MCSM2.RX_TIME_RSSI` function is used, or if no sync word was found when using the `MCSM2.RX_TIME` timeout function, the chip will always go back to IDLE if WOR is disabled and back to SLEEP if WOR is enabled. Otherwise, the `MCSM1.RXOFF_MODE` setting determines the state to go to when RX ends. This means that the chip will not automatically go back to SLEEP once a sync word has been received. It is therefore recommended to always wake up the microcontroller on sync word detection when using WOR mode. This can be done by selecting output signal 6 (see Table 41 on page 62) on one of the programmable GDO output pins, and programming the microcontroller to wake up on an edge-triggered interrupt from this GDO pin.

20 Data FIFO

The **CC1101** contains two 64 byte FIFOs, one for received data and one for data to be transmitted. The SPI interface is used to read from the RX FIFO and write to the TX FIFO. Section 10.5 contains details on the SPI FIFO access. The FIFO controller will detect overflow in the RX FIFO and underflow in the TX FIFO.

When writing to the TX FIFO it is the responsibility of the MCU to avoid TX FIFO overflow. A TX FIFO overflow will result in an error in the TX FIFO content.

Likewise, when reading the RX FIFO the MCU must avoid reading the RX FIFO past its empty value since a RX FIFO underflow will result in an error in the data read out of the RX FIFO.

The chip status byte that is available on the SO pin while transferring the SPI header and contains the fill grade of the RX FIFO if the access is a read operation and the fill grade of the TX FIFO if the access is a write operation. Section 10.1 contains more details on this.

The number of bytes in the RX FIFO and TX FIFO can be read from the status registers `RXBYTES.NUM_RXBYTES` and `TXBYTES.NUM_TXBYTES` respectively. If a received data byte is written to the RX FIFO at the exact same time as the last byte in the RX FIFO is read over the SPI interface, the RX FIFO pointer is not properly updated and the last read byte will be duplicated. To avoid this problem, the RX FIFO should never be emptied before the last byte of the packet is received.

For packet lengths less than 64 bytes it is recommended to wait until the complete packet has been received before reading it out of the RX FIFO.

If the packet length is larger than 64 bytes, the MCU must determine how many bytes can be read from the RX FIFO (`RXBYTES.NUM_RXBYTES-1`). The following software routine can be used:

1. Read `RXBYTES.NUM_RXBYTES` repeatedly at a rate specified to be at least twice that of which RF bytes are received until the same value is returned twice; store value in *n*.
2. If $n < \#$ of bytes remaining in packet, read *n*-1 bytes from the RX FIFO.

3. Repeat steps 1 and 2 until $n = \#$ of bytes remaining in packet.

4. Read the remaining bytes from the RX FIFO.

The 4-bit `FIFOTHR.FIFO_THR` setting is used to program threshold points in the FIFOs.

Table 36 lists the 16 `FIFO_THR` settings and the corresponding thresholds for the RX and TX FIFOs. The threshold value is coded in opposite directions for the RX FIFO and TX FIFO. This gives equal margin to the overflow and underflow conditions when the threshold is reached.

FIFO_THR	Bytes in TX FIFO	Bytes in RX FIFO
0 (0000)	61	4
1 (0001)	57	8
2 (0010)	53	12
3 (0011)	49	16
4 (0100)	45	20
5 (0101)	41	24
6 (0110)	37	28
7 (0111)	33	32
8 (1000)	29	36
9 (1001)	25	40
10 (1010)	21	44
11 (1011)	17	48
12 (1100)	13	52
13 (1101)	9	56
14 (1110)	5	60
15 (1111)	1	64

Table 36: FIFO_THR Settings and the Corresponding FIFO Thresholds

A signal will assert when the number of bytes in the FIFO is equal to or higher than the programmed threshold. This signal can be viewed on the GDO pins (see Table 41 on page 62).

Figure 29 shows the number of bytes in both the RX FIFO and TX FIFO when the threshold signal toggles in the case of `FIFO_THR=13`. Figure 30 shows the signal on the GDO pin as the respective FIFO is filled above the threshold, and then drained below in the case of `FIFO_THR=13`.

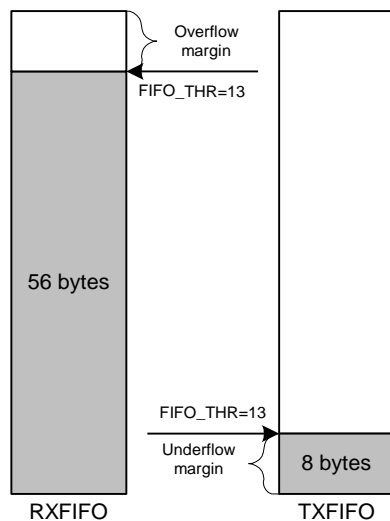


Figure 29: Example of FIFOs at Threshold

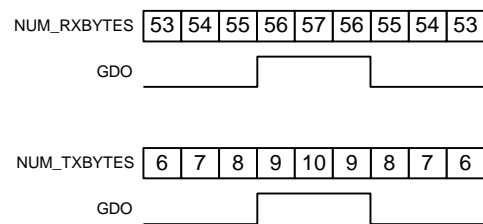


Figure 30: Number of Bytes in FIFO vs. the GDO Signal (GDOx_CFG=0x00 in RX and GDOx_CFG=0x02 in TX, FIFO_THR=13)

21 Frequency Programming

The frequency programming in **CC1101** is designed to minimize the programming needed in a channel-oriented system.

To set up a system with channel numbers, the desired channel spacing is programmed with the `MDMCFG0.CHANSPC_M` and `MDMCFG1.CHANSPC_E` registers. The channel spacing registers are mantissa and exponent respectively. The base or start frequency is set

$$f_{carrier} = \frac{f_{XOSC}}{2^{16}} \cdot (FREQ + CHAN \cdot ((256 + CHANSPC_M) \cdot 2^{CHANSPC_E-2}))$$

With a 26 MHz crystal the maximum channel spacing is 405 kHz. To get e.g. 1 MHz channel spacing, one solution is to use 333 kHz channel spacing and select each third channel in `CHANNR.CHAN`.

The preferred IF frequency is programmed with the `FSCTRL1.FREQ_IF` register. The IF frequency is given by:

by the 24 bit frequency word located in the `FREQ2`, `FREQ1`, and `FREQ0` registers. This word will typically be set to the centre of the lowest channel frequency that is to be used.

The desired channel number is programmed with the 8-bit channel number register, `CHANNR.CHAN`, which is multiplied by the channel offset. The resultant carrier frequency is given by:

$$f_{IF} = \frac{f_{XOSC}}{2^{10}} \cdot FREQ_IF$$

If any frequency programming register is altered when the frequency synthesizer is running, the synthesizer may give an undesired response. Hence, the frequency programming should only be updated when the radio is in the IDLE state.

22 VCO

The VCO is completely integrated on-chip.

22.1 VCO and PLL Self-Calibration

The VCO characteristics vary with temperature and supply voltage changes as well as the desired operating frequency. In order to ensure reliable operation, **CC1101** includes frequency synthesizer self-calibration circuitry. This calibration should be done regularly, and must be performed after turning on power and before using a new frequency (or channel). The number of XOSC cycles for completing the PLL calibration is given in Table 34 on page 54.

The calibration can be initiated automatically or manually. The synthesizer can be automatically calibrated each time the synthesizer is turned on, or each time the synthesizer is turned off automatically. This is configured with the `MCSM0.FS_AUTOCAL` register setting. In manual mode, the calibration is initiated when the `SCAL` command strobe is activated in the IDLE mode.

Note: The calibration values are maintained in SLEEP mode, so the calibration is still valid after waking up from SLEEP mode unless supply voltage or temperature has changed significantly.

If calibration is performed *each* time before entering active mode (RX or TX) the user can program register `IOCFGx.GDOx_CFG` to 0x0A to check that the PLL is in lock. The lock detector output available on the GDOx pin should then be an interrupt for the MCU (x = 0,1, or 2). A positive transition on the GDOx pin means that the PLL is in lock. As an alternative the user can read register `FSCAL1`. The PLL is in lock if the register content is different from 0x3F. Refer also to the **CC1101** Errata Notes [3]. The PLL must be re-calibrated until PLL lock is achieved if the PLL does not lock the first time.

If the calibration is not performed each time before entering active mode (RX or TX) the user should program register `IOCFGx.GDOx_CFG` to 0x0A to check that the PLL is in lock before receiving/transmitting data. The lock detector output available on the GDOx pin should then be an interrupt for the MCU (x = 0,1, or 2). A positive transition on the GDOx pin means that the PLL is in lock. Since the current calibration values are only valid for a finite temperature range (typically $\pm 40^\circ\text{C}$) the PLL must be re-calibrated if the lock indicator does not indicate PLL lock.

23 Voltage Regulators

CC1101 contains several on-chip linear voltage regulators that generate the supply voltages needed by low-voltage modules. These voltage regulators are invisible to the user, and can be viewed as integral parts of the various modules. The user must however make sure that the absolute maximum ratings and required pin voltages in Table 1 and Table 19 are not exceeded.

By setting the CSn pin low, the voltage regulator to the digital core turns on and the crystal oscillator starts. The SO pin on the SPI interface must go low before the first positive

edge of SCLK (setup time is given in Table 22).

If the chip is programmed to enter power-down mode (`SPWD` strobe issued), the power will be turned off after CSn goes high. The power and crystal oscillator will be turned on again when CSn goes low.

The voltage regulator for the digital core requires one external decoupling capacitor.

The voltage regulator output should only be used for driving the **CC1101**.

24 Output Power Programming

The RF output power level from the device has two levels of programmability as illustrated in Figure 31. The special `PATABLE` register can hold up to eight user selected output power settings. The 3-bit `FREND0.PA_POWER` value selects the `PATABLE` entry to use. This two-level functionality provides flexible PA power ramp up and ramp down at the start and end of transmission when using 2-FSK, GFSK, 4-FSK, and MSK modulation as well as ASK modulation shaping. All the PA power settings in the `PATABLE` from index 0 up to the `FREND0.PA_POWER` value are used.

The power ramping at the start and at the end of a packet can be turned off by setting `FREND0.PA_POWER=0` and then program the desired output power to index 0 in the `PATABLE`.

If OOK modulation is used, the logic 0 and logic 1 power levels shall be programmed to index 0 and 1 respectively.

Table 39 contains recommended `PATABLE` settings for various output levels and frequency bands. DN013 [15] gives the complete tables for the different frequency bands using multi-layer inductors. Using PA settings from 0x61 to 0x6F is not allowed. Table 40 contains output power and current consumption for default `PATABLE` setting (0xC6).

See Section 10.6 for `PATABLE` programming details. `PATABLE` must be programmed in burst mode if you want to write to other entries than `PATABLE[0]`.

Note: All content of the `PATABLE` except for the first byte (index 0) is lost when entering the SLEEP state.

Output Power [dBm]	868 MHz		915 MHz	
	Setting	Current Consumption, Typ. [mA]	Setting	Current Consumption, Typ. [mA]
-30	0x03	12.0	0x03	11.9
-20	0x17	12.6	0x0E	12.5
-15	0x1D	13.3	0x1E	13.3
-10	0x26	14.5	0x27	14.8
-6	0x37	16.4	0x38	17.0
0	0x50	16.8	0x8E	17.2
5	0x86	19.9	0x84	20.2
7	0xCD	25.8	0xCC	25.7
10	0xC5	30.0	0xC3	30.7
12/11	0xC0	34.2	0xC0	33.4

Table 37: Optimum `PATABLE` Settings for Various Output Power Levels and Frequency Bands Using Wire-Wound Inductors in 868/915 MHz Frequency Bands

Default Power Setting	868 MHz		915 MHz	
	Output Power [dBm]	Current Consumption, Typ. [mA]	Output Power [dBm]	Current Consumption, Typ. [mA]
0xC6	9.6	29.4	8.9	28.7

Table 38: Output Power and Current Consumption for Default P_{TABLE} Setting Using Wire-Wound Inductors in 868/915 MHz Frequency Bands

Output Power [dBm]	315 MHz		433 MHz		868 MHz		915 MHz	
	Setting	Current Consumption, Typ. [mA]	Setting	Current Consumption, Typ. [mA]	Setting	Current Consumption, Typ. [mA]	Setting	Current Consumption, Typ. [mA]
-30	0x12	10.9	0x12	11.9	0x03	12.1	0x03	12.0
-20	0x0D	11.4	0x0E	12.4	0x0F	12.7	0x0E	12.6
-15	0x1C	12.0	0x1D	13.1	0x1E	13.4	0x1E	13.4
-10	0x34	13.5	0x34	14.4	0x27	15.0	0x27	14.9
0	0x51	15.0	0x60	15.9	0x50	16.9	0x8E	16.7
5	0x85	18.3	0x84	19.4	0x81	21.0	0xCD	24.3
7	0xCB	22.1	0xC8	24.2	0xCB	26.8	0xC7	26.9
10	0xC2	26.9	0xC0	29.1	0xC2	32.4	0xC0	31.8

Table 39: Optimum P_{TABLE} Settings for Various Output Power Levels and Frequency Bands Using Multi-layer Inductors

Default Power Setting	315 MHz		433 MHz		868 MHz		915 MHz	
	Output Power [dBm]	Current Consumption, Typ. [mA]	Output Power [dBm]	Current Consumption, Typ. [mA]	Output Power [dBm]	Current Consumption, Typ. [mA]	Output Power [dBm]	Current Consumption, Typ. [mA]
0xC6	8.5	24.4	7.8	25.2	8.5	29.5	7.2	27.4

Table 40: Output Power and Current Consumption for Default P_{TABLE} Setting Using Multi-layer Inductors

25 Shaping and PA Ramping

With ASK modulation, up to eight power settings are used for shaping. The modulator contains a counter that counts up when transmitting a one and down when transmitting a zero. The counter counts at a rate equal to 8 times the symbol rate. The counter saturates at `FREND0.PA_POWER` and 0 respectively.

This counter value is used as an index for a lookup in the power table. Thus, in order to utilize the whole table, `FREND0.PA_POWER` should be 7 when ASK is active. The shaping of the ASK signal is dependent on the configuration of the `PTABLE`. Figure 32 shows some examples of ASK shaping.

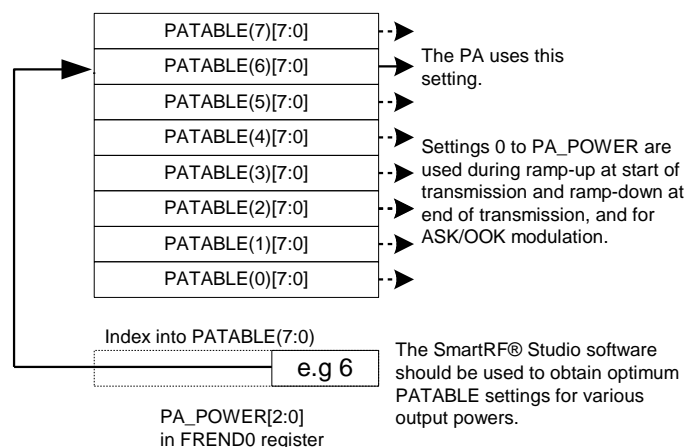


Figure 31: PA_POWER and PATABLE

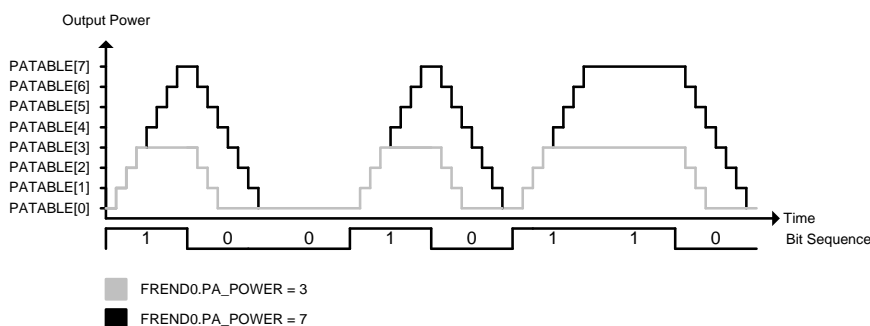


Figure 32: Shaping of ASK Signal

26 General Purpose / Test Output Control Pins

The three digital output pins GDO0, GDO1, and GDO2 are general control pins configured with `IOCFG0.GDO0_CFG`, `IOCFG1.GDO1_CFG`, and `IOCFG2.GDO2_CFG` respectively. Table 41 shows the different signals that can be monitored on the GDO pins. These signals can be used as inputs to the MCU.

GDO1 is the same pin as the SO pin on the SPI interface, thus the output programmed on this pin will only be valid when CSn is high. The default value for GDO1 is 3-stated which is useful when the SPI interface is shared with other devices.

The default value for GDO0 is a 135-141 kHz clock output (XOSC frequency divided by 192). Since the XOSC is turned on at power-on-reset, this can be used to clock the MCU in systems with only one crystal. When the MCU is up and running, it can change the clock frequency by writing to `IOCFG0.GDO0_CFG`.

An on-chip analog temperature sensor is enabled by writing the value 128 (0x80) to the `IOCFG0` register. The voltage on the GDO0 pin is then proportional to temperature. See Section 4.7 for temperature sensor specifications.

If the `IOCFGx.GDOx_CFG` setting is less than 0x20 and `IOCFGx.GDOx_INV` is 0 (1), the GDO0 and GDO2 pins will be hardwired to 0 (1), and the GDO1 pin will be hardwired to 1 (0) in the SLEEP state. These signals will be hardwired until the `CHIP_RDYn` signal goes low.

If the `IOCFGx.GDOx_CFG` setting is 0x20 or higher, the GDO pins will work as programmed also in SLEEP state. As an example, GDO1 is high impedance in all states if `IOCFG1.GDO1_CFG=0x2E`.

GDOx_CFG[5:0]	Description
0 (0x00)	Associated to the RX FIFO: Asserts when RX FIFO is filled at or above the RX FIFO threshold. De-asserts when RX FIFO is drained below the same threshold.
1 (0x01)	Associated to the RX FIFO: Asserts when RX FIFO is filled at or above the RX FIFO threshold or the end of packet is reached. De-asserts when the RX FIFO is empty.
2 (0x02)	Associated to the TX FIFO: Asserts when the TX FIFO is filled at or above the TX FIFO threshold. De-asserts when the TX FIFO is below the same threshold.
3 (0x03)	Associated to the TX FIFO: Asserts when TX FIFO is full. De-asserts when the TX FIFO is drained below the TX FIFO threshold.
4 (0x04)	Asserts when the RX FIFO has overflowed. De-asserts when the FIFO has been flushed.
5 (0x05)	Asserts when the TX FIFO has overflowed. De-asserts when the FIFO is flushed.
6 (0x06)	Asserts when sync word has been sent / received, and de-asserts at the end of the packet. In RX, the pin will also de-assert when a packet is discarded due to address or maximum length filtering or when the radio enters RXFIFO_OVERFLOW state. In TX the pin will de-assert if the TX FIFO underflows.
7 (0x07)	Asserts when a packet has been received with CRC OK. De-asserts when the first byte is read from the RX FIFO.
8 (0x08)	Preamble Quality Reached. Asserts when the PQI is above the programmed PQT value. De-asserted when the chip re-enters RX state (MARCSSTATE=0x0D) or the PQI gets below the programmed PQT value.
9 (0x09)	Clear channel assessment. High when RSSI level is below threshold (dependent on the current CCA_MODE setting).
10 (0x0A)	Lock detector output. The PLL is in lock if the lock detector output has a positive transition or is constantly logic high. To check for PLL lock the lock detector output should be used as an interrupt for the MCU.
11 (0x0B)	Serial Clock. Synchronous to the data in synchronous serial mode. In RX mode, data is set up on the falling edge by CC1101 when GDOx_INV=0. In TX mode, data is sampled by CC1101 on the rising edge of the serial clock when GDOx_INV=0.
12 (0x0C)	Serial Synchronous Data Output. Used for synchronous serial mode.
13 (0x0D)	Serial Data Output. Used for asynchronous serial mode.
14 (0x0E)	Carrier sense. High if RSSI level is above threshold. Cleared when entering IDLE mode.
15 (0x0F)	CRC_OK. The last CRC comparison matched. Cleared when entering/restarting RX mode.
16 (0x10) to 21 (0x15)	Reserved – used for test
22 (0x16)	RX_HARD_DATA[1]. Can be used together with RX_SYMBOL_TICK for alternative serial RX output.
23 (0x17)	RX_HARD_DATA[0]. Can be used together with RX_SYMBOL_TICK for alternative serial RX output.
24 (0x18) to 26 (0x1A)	Reserved – used for test
27 (0x1B)	PA_PD. Note: PA_PD will have the same signal level in SLEEP and TX states. To control an external PA or RX/TX switch in applications where the SLEEP state is used it is recommended to use GDOx_CFGx=0x2F instead.
28 (0x1C)	LNA_PD. Note: LNA_PD will have the same signal level in SLEEP and RX states. To control an external LNA or RX/TX switch in applications where the SLEEP state is used it is recommended to use GDOx_CFGx=0x2F instead.
29 (0x1D)	RX_SYMBOL_TICK. Can be used together with RX_HARD_DATA for alternative serial RX output.
30 (0x1E) to 35 (0x23)	Reserved – used for test
36 (0x24)	WOR_EVT0
37 (0x25)	WOR_EVT1
38 (0x26)	CLK_256
39 (0x27)	CLK_32k
40 (0x28)	Reserved – used for test
41 (0x29)	CHIP_RDYn
42 (0x2A)	Reserved – used for test
43 (0x2B)	XOSC_STABLE
44 (0x2C)	Reserved – used for test
45 (0x2D)	Reserved – used for test
46 (0x2E)	High impedance (3-state)
47 (0x2F)	HW to 0 (HW1 achieved by setting GDOx_INV=1). Can be used to control an external LNA/PA or RX/TX switch.
48 (0x30)	CLK_XOSC/1
49 (0x31)	CLK_XOSC/1.5
50 (0x32)	CLK_XOSC/2
51 (0x33)	CLK_XOSC/3
52 (0x34)	CLK_XOSC/4
53 (0x35)	CLK_XOSC/6
54 (0x36)	CLK_XOSC/8
55 (0x37)	CLK_XOSC/12
56 (0x38)	CLK_XOSC/16
57 (0x39)	CLK_XOSC/24
58 (0x3A)	CLK_XOSC/32
59 (0x3B)	CLK_XOSC/48
60 (0x3C)	CLK_XOSC/64
61 (0x3D)	CLK_XOSC/96
62 (0x3E)	CLK_XOSC/128
63 (0x3F)	CLK_XOSC/192

Note: There are 3 GDO pins, but only one CLK_XOSC/n can be selected as an output at any time. If CLK_XOSC/n is to be monitored on one of the GDO pins, the other two GDO pins must be configured to values less than 0x30. The GDO0 default value is CLK_XOSC/192.

To optimize RF performance, these signals should not be used while the radio is in RX or TX mode.

Table 41: GDOx Signal Selection (x = 0, 1, or 2)

27 Asynchronous and Synchronous Serial Operation

Several features and modes of operation have been included in the **CC1101** to provide backward compatibility with previous Chipcon products and other existing RF communication systems. For new systems, it is recommended

to use the built-in packet handling features, as they can give more robust communication, significantly offload the microcontroller, and simplify software development.

27.1 Asynchronous Serial Operation

Asynchronous transfer is included in the **CC1101** for backward compatibility with systems that are already using the asynchronous data transfer.

When asynchronous transfer is enabled, several of the support mechanisms for the MCU that are included in **CC1101** will be disabled, such as packet handling hardware, buffering in the FIFO, and so on. The asynchronous transfer mode does not allow for the use of the data whitener, interleaver, and FEC, and it is not possible to use Manchester encoding. MSK is not supported for asynchronous transfer.

Setting `PKTCTRL0.PKT_FORMAT` to 3 enables asynchronous serial mode. In TX, the GDO0 pin is used for data input (TX data). Data output can be on GDO0, GDO1, or GDO2. This is set by the `IOCFG0.GDO0_CFG`, `IOCFG1.GDO1_CFG` and `IOCFG2.GDO2_CFG` fields.

The **CC1101** modulator samples the level of the asynchronous input 8 times faster than the programmed data rate. The timing requirement

for the asynchronous stream is that the error in the bit period must be less than one eighth of the programmed data rate.

In asynchronous serial mode no data decision is done on-chip and the raw data is put on the data output line in RX. When using asynchronous serial mode make sure the interfacing MCU does proper oversampling and that it can handle the jitter on the data output line. The MCU should tolerate a jitter of $\pm 1/8$ of a bit period as the data stream is time-discrete using 8 samples per bit.

In asynchronous serial mode there will be glitches of 37 - 38.5 ns duration (1/XOSC) occurring infrequently and with random periods. A simple RC filter can be added to the data output line between **CC1101** and the MCU to get rid of the 37 - 38.5 ns ns glitches if considered a problem. The filter 3 dB cut-off frequency needs to be high enough so that the data is not filtered and at the same time low enough to remove the glitch. As an example, for 2.4 kBaud data rate a 1 kohm resistor and 2.7 nF capacitor can be used. This gives a 3 dB cut-off frequency of 59 kHz.

27.2 Synchronous Serial Operation

Setting `PKTCTRL0.PKT_FORMAT` to 1 enables synchronous serial mode. In the synchronous serial mode, data is transferred on a two-wire serial interface. The **CC1101** provides a clock that is used to set up new data on the data input line or sample data on the data output line. Data input (TX data) is on the GDO0 pin. This pin will automatically be configured as an input when TX is active. The TX latency is 8 bits. The data output pin can be any of the GDO pins. This is set by the `IOCFG0.GDO0_CFG`, `IOCFG1.GDO1_CFG`, and `IOCFG2.GDO2_CFG` fields. Time from start of reception until data is available on the receiver data output pin is equal to 9 bit.

Preamble and sync word insertion/detection may or may not be active, dependent on the sync mode set by the `MDMCFG2.SYNC_MODE`.

If preamble and sync word is disabled, all other packet handler features and FEC should also be disabled. The MCU must then handle preamble and sync word insertion and detection in software.

If preamble and sync word insertion/detection are left on, all packet handling features and FEC can be used. One exception is that the address filtering feature is unavailable in synchronous serial mode.

When using the packet handling features in synchronous serial mode, the **CC1101** will insert and detect the preamble and sync word and the MCU will only provide/get the data payload. This is equivalent to the recommended FIFO operation mode.

An alternative serial RX output option is to configure any of the GDO pins for

`RX_SYMBOL_TICK` and `RX_HARD_DATA`, see Table 41. `RX_HARD_DATA[1:0]` is the hard decision symbol. `RX_HARD_DATA[1:0]` contain data for 4-ary modulation formats while `RX_HARD_DATA[1]` contain data for 2-ary modulation formats. The

`RX_SYMBOL_TICK` signal is the symbol clock and is high for one half symbol period whenever a new symbol is presented on the hard and soft data outputs. This option may be used for both synchronous and asynchronous interfaces.

28 System Considerations and Guidelines

28.1 SRD Regulations

International regulations and national laws regulate the use of radio receivers and transmitters. Short Range Devices (SRDs) for license free operation below 1 GHz are usually operated in the 315 MHz, 433 MHz, 868 MHz or 915 MHz frequency bands. The **CC1101** is specifically designed for such use with its 300 - 348 MHz, 387 - 464 MHz, and 779 - 928 MHz operating ranges. The most important regulations when using the **CC1101** in the 315 MHz, 433 MHz, 868 MHz, or 915 MHz frequency bands are EN 300 220 (Europe) and FCC CFR47 Part 15 (USA).

For compliance with modulation bandwidth requirements under EN 300 220 in the 863 to 870 MHz frequency range it is recommended to use a 26 MHz crystal for frequencies below 869 MHz and a 27 MHz crystal for frequencies above 869 MHz.

Please note that compliance with regulations is dependent on the complete system performance. It is the customer's responsibility to ensure that the system complies with regulations.

28.2 Frequency Hopping and Multi-Channel Systems

The 315 MHz, 433 MHz, 868 MHz, or 915 MHz bands are shared by many systems both in industrial, office, and home environments. It is therefore recommended to use frequency hopping spread spectrum (FHSS) or a multi-channel protocol because the frequency diversity makes the system more robust with respect to interference from other systems operating in the same frequency band. FHSS also combats multipath fading.

CC1101 is highly suited for FHSS or multi-channel systems due to its agile frequency synthesizer and effective communication interface. Using the packet handling support and data buffering is also beneficial in such systems as these features will significantly offload the host controller.

Charge pump current, VCO current, and VCO capacitance array calibration data is required for each frequency when implementing frequency hopping for **CC1101**. There are 3 ways of obtaining the calibration data from the chip:

- 1) Frequency hopping with calibration for each hop. The PLL calibration time is 712/724 μ s (26 MHz crystal and `TEST0 = 0x09/0B`, see Table 35). The blanking interval between each frequency hop is then 787/799 μ s.

- 2) Fast frequency hopping without calibration for each hop can be done by performing the necessary calibrating at startup and saving the resulting `FSCAL3`, `FSCAL2`, and `FSCAL1` register values in MCU memory. The VCO capacitance calibration `FSCAL1` register value must be found for each RF frequency to be used. The VCO current calibration value and the charge pump current calibration value available in `FSCAL2` and `FSCAL3` respectively are not dependent on the RF frequency, so the same value can therefore be used for all RF frequencies for these two registers. Between each frequency hop, the calibration process can then be replaced by writing the `FSCAL3`, `FSCAL2` and `FSCAL1` register values that corresponds to the next RF frequency. The PLL turn on time is approximately 75 μ s (Table 34). The blanking interval between each frequency hop is then approximately 75 μ s.

- 3) Run calibration on a single frequency at startup. Next write 0 to `FSCAL3[5:4]` to disable the charge pump calibration. After writing to `FSCAL3[5:4]`, strobe `SRX` (or `STX`) with `MCSM0.FS_AUTOCAL=1` for each new frequency hop. That is, VCO current and VCO capacitance calibration is done, but not charge pump current calibration. When charge pump current calibration is disabled the calibration

time is reduced from 712/724 μ s to 145/157 μ s (26 MHz crystal and `TEST0 = 0x09/0B`, see Table 35). The blanking interval between each frequency hop is then 220/232 μ s.

There is a trade off between blanking time and memory space needed for storing calibration data in non-volatile memory. Solution 2) above gives the shortest blanking interval, but requires more memory space to store calibration values. This solution also requires that the supply voltage and temperature do not vary much in order to have a robust solution. Solution 3) gives 567 μ s smaller blanking interval than solution 1).

The recommended settings for `TEST0.VCO_SEL_CAL_EN` change with frequency. This means that one should always use SmartRF Studio [5] to get the correct settings for a specific frequency before doing a calibration, regardless of which calibration method is being used.

Note: The content in the `TEST0` register is not retained in SLEEP state, thus it is necessary to re-write this register when returning from the SLEEP state.

28.3 Wideband Modulation when not Using Spread Spectrum

Digital modulation systems under FCC Section 15.247 include 2-FSK, GFSK, and 4-FSK modulation. A maximum peak output power of 1 W (+30 dBm) is allowed if the 6 dB bandwidth of the modulated signal exceeds 500 kHz. In addition, the peak power spectral density conducted to the antenna shall not be greater than +8 dBm in any 3 kHz band.

Operating at high data rates and frequency separation, the **CC1101** is suited for systems

targeting compliance with digital modulation system as defined by FCC Section 15.247. An external power amplifier such as **CC1190** [21] is needed to increase the output above +11 dBm. Please refer to DN006 [11] for further details concerning wideband modulation using **CC1101** and DN036 for wideband modulation at 600 kbps data rate, +19 dBm output power when using **CC1101+CC1101** [25].

28.4 Wireless MBUS

The wireless MBUS standard is a communication standard for meters and wireless readout of meters, and specifies the physical and the data link layer. Power consumption is a critical parameter for the meter side, since the communication link shall be operative for the full lifetime of the meter, without changing the battery. **CC1101** combined with **MSP430** is an excellent choice for the Wireless MBUS standard, **CC1101** is a truly low

cost, low power and flexible transceiver, and **MSP430** a high performance and low power MCU. For more information regarding using **CC1101** for Wireless MBUS applications, see AN067 [14].

Since the Wireless MBUS standard operates in the 868-870 ISM band, the radio requirements must also comply with the ETSI EN 300 220 and CEPT/ERC/REC 70-03 E standards.

28.5 Data Burst Transmissions

The high maximum data rate of **CC1101** opens up for burst transmissions. A low average data rate link (e.g. 10 kBaud) can be realized by using a higher over-the-air data rate. Buffering the data and transmitting in bursts at high data rate (e.g. 500 kBaud) will reduce the time in active mode, and hence also reduce the average current consumption significantly.

Reducing the time in active mode will reduce the likelihood of collisions with other systems in the same frequency range.

Note: The sensitivity and thus transmission range is reduced for high data rate bursts compared to lower data rates.

28.6 Continuous Transmissions

In data streaming applications, the **CC1101** opens up for continuous transmissions at 500 kBaud effective data rate. As the modulation is

done with a closed loop PLL, there is no limitation in the length of a transmission (open loop modulation used in some transceivers

often prevents this kind of continuous data

streaming and reduces the effective data rate).

28.7 Battery Operated Systems

In low power applications, the SLEEP state with the crystal oscillator core switched off should be used when the **CC1101** is not active. It is possible to leave the crystal oscillator core

running in the SLEEP state if start-up time is critical. The WOR functionality should be used in low power applications.

28.8 Increasing Range

In some applications it may be necessary to extend the range. The **CC1190** [21] is a range extender for 850-950 MHz RF transceivers, transmitters, and System-on-Chip devices from Texas Instruments. It increases the link budget by providing a power amplifier (PA) for increased output power, and a low-noise amplifier (LNA) with low noise figure for

improved receiver sensitivity in addition to switches and RF matching for simple design of high performance wireless systems. Refer to AN094 [22] and AN096 [23] for performance figures of the **CC1101 + CC1190** combination.

Figure 33 shows a simplified application circuit.

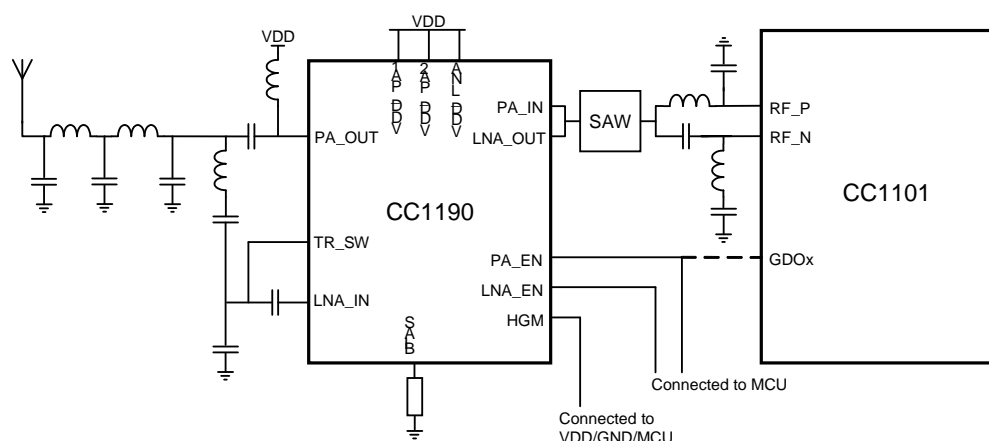


Figure 33: Simplified CC1101-CC1190 Application Circuit

29 Configuration Registers

The configuration of **CC1101** is done by programming 8-bit registers. The optimum configuration data based on selected system parameters are most easily found by using the SmartRF Studio software [5]. Complete descriptions of the registers are given in the following tables. After chip reset, all the registers have default values as shown in the tables. The optimum register setting might differ from the default value. After a reset, all registers that shall be different from the default value therefore needs to be programmed through the SPI interface.

There are 13 command strobe registers, listed in Table 42. Accessing these registers will initiate the change of an internal state or mode. There are 47 normal 8-bit configuration

registers listed in Table 43. Many of these registers are for test purposes only, and need not be written for normal operation of **CC1101**.

There are also 12 status registers that are listed in Table 44. These registers, which are read-only, contain information about the status of **CC1101**.

The two FIFOs are accessed through one 8-bit register. Write operations write to the TX FIFO, while read operations read from the RX FIFO.

During the header byte transfer and while writing data to a register or the TX FIFO, a status byte is returned on the SO line. This status byte is described in Table 23 on page 31.

Table 45 summarizes the SPI address space. The address to use is given by adding the base address to the left and the burst and

read/write bits on the top. Note that the burst bit has different meaning for base addresses above and below 0x2F.

Address	Strobe Name	Description
0x30	SRES	Reset chip.
0x31	SFSTXON	Enable and calibrate frequency synthesizer (if <code>MCSM0.FS_AUTOCAL=1</code>). If in RX (with CCA): Go to a wait state where only the synthesizer is running (for quick RX / TX turnaround).
0x32	SXOFF	Turn off crystal oscillator.
0x33	SCAL	Calibrate frequency synthesizer and turn it off. <code>SCAL</code> can be strobed from IDLE mode without setting manual calibration mode (<code>MCSM0.FS_AUTOCAL=0</code>)
0x34	SRX	Enable RX. Perform calibration first if coming from IDLE and <code>MCSM0.FS_AUTOCAL=1</code> .
0x35	STX	In IDLE state: Enable TX. Perform calibration first if <code>MCSM0.FS_AUTOCAL=1</code> . If in RX state and CCA is enabled: Only go to TX if channel is clear.
0x36	SIDLE	Exit RX / TX, turn off frequency synthesizer and exit Wake-On-Radio mode if applicable.
0x38	SWOR	Start automatic RX polling sequence (Wake-on-Radio) as described in Section 19.5 if <code>WORCTRL.RC_PD=0</code> .
0x39	SPWD	Enter power down mode when CSn goes high.
0x3A	SFRX	Flush the RX FIFO buffer. Only issue <code>SFRX</code> in IDLE or <code>RXFIFO_OVERFLOW</code> states.
0x3B	SFTX	Flush the TX FIFO buffer. Only issue <code>SFTX</code> in IDLE or <code>TXFIFO_UNDERFLOW</code> states.
0x3C	SWORRST	Reset real time clock to Event1 value.
0x3D	SNOP	No operation. May be used to get access to the chip status byte.

Table 42: Command Strobes

Address	Register	Description	Preserved in SLEEP State	Details on Page Number
0x00	IOCFG2	GDO2 output pin configuration	Yes	71
0x01	IOCFG1	GDO1 output pin configuration	Yes	71
0x02	IOCFG0	GDO0 output pin configuration	Yes	71
0x03	FIFOTHR	RX FIFO and TX FIFO thresholds	Yes	72
0x04	SYNC1	Sync word, high byte	Yes	73
0x05	SYNC0	Sync word, low byte	Yes	73
0x06	PKTLEN	Packet length	Yes	73
0x07	PKTCTRL1	Packet automation control	Yes	73
0x08	PKTCTRL0	Packet automation control	Yes	74
0x09	ADDR	Device address	Yes	74
0x0A	CHANNR	Channel number	Yes	74
0x0B	FSCTRL1	Frequency synthesizer control	Yes	75
0x0C	FSCTRL0	Frequency synthesizer control	Yes	75
0x0D	FREQ2	Frequency control word, high byte	Yes	75
0x0E	FREQ1	Frequency control word, middle byte	Yes	75
0x0F	FREQ0	Frequency control word, low byte	Yes	75
0x10	MDMCFG4	Modem configuration	Yes	76
0x11	MDMCFG3	Modem configuration	Yes	76
0x12	MDMCFG2	Modem configuration	Yes	77
0x13	MDMCFG1	Modem configuration	Yes	78
0x14	MDMCFG0	Modem configuration	Yes	78
0x15	DEVIATN	Modem deviation setting	Yes	79
0x16	MCSM2	Main Radio Control State Machine configuration	Yes	80
0x17	MCSM1	Main Radio Control State Machine configuration	Yes	81
0x18	MCSM0	Main Radio Control State Machine configuration	Yes	82
0x19	FOCCFG	Frequency Offset Compensation configuration	Yes	83
0x1A	BSCFG	Bit Synchronization configuration	Yes	84
0x1B	AGCTRL2	AGC control	Yes	85
0x1C	AGCTRL1	AGC control	Yes	86
0x1D	AGCTRL0	AGC control	Yes	87
0x1E	WOREVT1	High byte Event 0 timeout	Yes	87
0x1F	WOREVT0	Low byte Event 0 timeout	Yes	88
0x20	WORCTRL	Wake On Radio control	Yes	88
0x21	FREND1	Front end RX configuration	Yes	89
0x22	FREND0	Front end TX configuration	Yes	89
0x23	FSCAL3	Frequency synthesizer calibration	Yes	89
0x24	FSCAL2	Frequency synthesizer calibration	Yes	90
0x25	FSCAL1	Frequency synthesizer calibration	Yes	90
0x26	FSCAL0	Frequency synthesizer calibration	Yes	90
0x27	RCCTRL1	RC oscillator configuration	Yes	90
0x28	RCCTRL0	RC oscillator configuration	Yes	90
0x29	FSTEST	Frequency synthesizer calibration control	No	91
0x2A	PTEST	Production test	No	91
0x2B	AGCTEST	AGC test	No	91
0x2C	TEST2	Various test settings	No	91
0x2D	TEST1	Various test settings	No	91
0x2E	TEST0	Various test settings	No	92

Table 43: Configuration Registers Overview

Address	Register	Description	Details on page number
0x30 (0xF0)	PARTNUM	Part number for CC1101	92
0x31 (0xF1)	VERSION	Current version number	92
0x32 (0xF2)	FREQEST	Frequency Offset Estimate	92
0x33 (0xF3)	LQI	Demodulator estimate for Link Quality	92
0x34 (0xF4)	RSSI	Received signal strength indication	92
0x35 (0xF5)	MARCSTATE	Control state machine state	93
0x36 (0xF6)	WORTIME1	High byte of WOR timer	93
0x37 (0xF7)	WORTIME0	Low byte of WOR timer	93
0x38 (0xF8)	PKTSTATUS	Current GDOx status and packet status	94
0x39 (0xF9)	VCO_VC_DAC	Current setting from PLL calibration module	94
0x3A (0xFA)	TXBYTES	Underflow and number of bytes in the TX FIFO	94
0x3B (0xFB)	RXBYTES	Overflow and number of bytes in the RX FIFO	94
0x3C (0xFC)	RCCTRL1_STATUS	Last RC oscillator calibration result	94
0x3D (0xFD)	RCCTRL0_STATUS	Last RC oscillator calibration result	95

Table 44: Status Registers Overview**Table 45: SPI Address Space (see next page)**

	Write		Read		
	Single Byte	Burst	Single Byte	Burst	
	+0x00	+0x40	+0x80	+0xC0	
0x00			IOCFG2		R/W configuration registers, burst access possible
0x01			IOCFG1		
0x02			IOCFG0		
0x03			FIFOTHR		
0x04			SYNC1		
0x05			SYNC0		
0x06			PKTLEN		
0x07			PKTCTRL1		
0x08			PKTCTRL0		
0x09			ADDR		
0x0A			CHANNR		
0x0B			FSCTRL1		
0x0C			FSCTRL0		
0x0D			FREQ2		
0x0E			FREQ1		
0x0F			FREQ0		
0x10			MDMCFG4		
0x11			MDMCFG3		
0x12			MDMCFG2		
0x13			MDMCFG1		
0x14			MDMCFG0		
0x15			DEVIATN		
0x16			MCSM2		
0x17			MCSM1		
0x18			MCSM0		
0x19			FOCCFG		
0x1A			BSCFG		
0x1B			AGCCTRL2		
0x1C			AGCCTRL1		
0x1D			AGCCTRL0		
0x1E			WOREVT1		
0x1F			WOREVT0		
0x20			WORCTRL		
0x21			FREND1		
0x22			FREND0		
0x23			FSCAL3		
0x24			FSCAL2		
0x25			FSCAL1		
0x26			FSCAL0		
0x27			RCCTRL1		
0x28			RCCTRL0		
0x29			FSTEST		
0x2A			PTEST		
0x2B			AGCTEST		
0x2C			TEST2		
0x2D			TEST1		
0x2E			TEST0		
0x2F					
0x30	SRES		SRES	PARTNUM	Command Strobes, Status registers (read only) and multi byte registers
0x31	SFSTXON		SFSTXON	VERSION	
0x32	SXOFF		SXOFF	FREQEST	
0x33	SCAL		SCAL	LQI	
0x34	SRX		SRX	RSSI	
0x35	STX		STX	MARCSTATE	
0x36	SIDLE		SIDLE	WORTIME1	
0x37				WORTIME0	
0x38	SWOR		SWOR	PKTSTATUS	
0x39	SPWD		SPWD	VCO_VC_DAC	
0x3A	SFRX		SFRX	TXBYTES	
0x3B	SFTX		SFTX	RXBYTES	
0x3C	SWORRST		SWORRST	RCCTRL1_STATUS	
0x3D	SNOP		SNOP	RCCTRL0_STATUS	
0x3E	PATABLE	PATABLE	PATABLE	PATABLE	
0x3F	TX FIFO	TX FIFO	RX FIFO	RX FIFO	

29.1 Configuration Register Details – Registers with preserved values in SLEEP state

0x00: IOCFG2 – GDO2 Output Pin Configuration

Bit	Field Name	Reset	R/W	Description
7			R0	Not used
6	GDO2_INV	0	R/W	Invert output, i.e. select active low (1) / high (0)
5:0	GDO2_CFG[5:0]	41 (0x29)	R/W	Default is <code>CHP_RDYn</code> (See Table 41 on page 62).

0x01: IOCFG1 – GDO1 Output Pin Configuration

Bit	Field Name	Reset	R/W	Description
7	GDO_DS	0	R/W	Set high (1) or low (0) output drive strength on the GDO pins.
6	GDO1_INV	0	R/W	Invert output, i.e. select active low (1) / high (0)
5:0	GDO1_CFG[5:0]	46 (0x2E)	R/W	Default is 3-state (See Table 41 on page 62).

0x02: IOCFG0 – GDO0 Output Pin Configuration

Bit	Field Name	Reset	R/W	Description
7	TEMP_SENSOR_ENABLE	0	R/W	Enable analog temperature sensor. Write 0 in all other register bits when using temperature sensor.
6	GDO0_INV	0	R/W	Invert output, i.e. select active low (1) / high (0)
5:0	GDO0_CFG[5:0]	63 (0x3F)	R/W	Default is <code>CLK_XOSC/192</code> (See Table 41 on page 62). It is recommended to disable the clock output in initialization, in order to optimize RF performance.

0x03: FIFOTHR – RX FIFO and TX FIFO Thresholds

Bit	Field Name	Reset	R/W	Description																																																			
7		0	R/W	Reserved , write 0 for compatibility with possible future extensions																																																			
6	ADC_RETENTION	0	R/W	0: TEST1 = 0x31 and TEST2= 0x88 when waking up from SLEEP 1: TEST1 = 0x35 and TEST2 = 0x81 when waking up from SLEEP Note that the changes in the TEST registers due to the ADC_RETENTION bit setting are only seen INTERNALLY in the analog part. The values read from the TEST registers when waking up from SLEEP mode will always be the reset value. The ADC_RETENTION bit should be set to 1before going into SLEEP mode if settings with an RX filter bandwidth below 325 kHz are wanted at time of wake-up.																																																			
5:4	CLOSE_IN_RX [1:0]	0 (00)	R/W	For more details, please see DN010 [8] <table><tr><th>Setting</th><th>RX Attenuation, Typical Values</th></tr><tr><td>0 (00)</td><td>0 dB</td></tr><tr><td>1 (01)</td><td>6 dB</td></tr><tr><td>2 (10)</td><td>12 dB</td></tr><tr><td>3 (11)</td><td>18 dB</td></tr></table>	Setting	RX Attenuation, Typical Values	0 (00)	0 dB	1 (01)	6 dB	2 (10)	12 dB	3 (11)	18 dB																																									
Setting	RX Attenuation, Typical Values																																																						
0 (00)	0 dB																																																						
1 (01)	6 dB																																																						
2 (10)	12 dB																																																						
3 (11)	18 dB																																																						
3:0	FIFO_THR[3:0]	7 (0111)	R/W	Set the threshold for the TX FIFO and RX FIFO. The threshold is exceeded when the number of bytes in the FIFO is equal to or higher than the threshold value. <table><tr><th>Setting</th><th>Bytes in TX FIFO</th><th>Bytes in RX FIFO</th></tr><tr><td>0 (0000)</td><td>61</td><td>4</td></tr><tr><td>1 (0001)</td><td>57</td><td>8</td></tr><tr><td>2 (0010)</td><td>53</td><td>12</td></tr><tr><td>3 (0011)</td><td>49</td><td>16</td></tr><tr><td>4 (0100)</td><td>45</td><td>20</td></tr><tr><td>5 (0101)</td><td>41</td><td>24</td></tr><tr><td>6 (0110)</td><td>37</td><td>28</td></tr><tr><td>7 (0111)</td><td>33</td><td>32</td></tr><tr><td>8 (1000)</td><td>29</td><td>36</td></tr><tr><td>9 (1001)</td><td>25</td><td>40</td></tr><tr><td>10 (1010)</td><td>21</td><td>44</td></tr><tr><td>11 (1011)</td><td>17</td><td>48</td></tr><tr><td>12 (1100)</td><td>13</td><td>52</td></tr><tr><td>13 (1101)</td><td>9</td><td>56</td></tr><tr><td>14 (1110)</td><td>5</td><td>60</td></tr><tr><td>15 (1111)</td><td>1</td><td>64</td></tr></table>	Setting	Bytes in TX FIFO	Bytes in RX FIFO	0 (0000)	61	4	1 (0001)	57	8	2 (0010)	53	12	3 (0011)	49	16	4 (0100)	45	20	5 (0101)	41	24	6 (0110)	37	28	7 (0111)	33	32	8 (1000)	29	36	9 (1001)	25	40	10 (1010)	21	44	11 (1011)	17	48	12 (1100)	13	52	13 (1101)	9	56	14 (1110)	5	60	15 (1111)	1	64
Setting	Bytes in TX FIFO	Bytes in RX FIFO																																																					
0 (0000)	61	4																																																					
1 (0001)	57	8																																																					
2 (0010)	53	12																																																					
3 (0011)	49	16																																																					
4 (0100)	45	20																																																					
5 (0101)	41	24																																																					
6 (0110)	37	28																																																					
7 (0111)	33	32																																																					
8 (1000)	29	36																																																					
9 (1001)	25	40																																																					
10 (1010)	21	44																																																					
11 (1011)	17	48																																																					
12 (1100)	13	52																																																					
13 (1101)	9	56																																																					
14 (1110)	5	60																																																					
15 (1111)	1	64																																																					

0x04: SYNC1 – Sync Word, High Byte

Bit	Field Name	Reset	R/W	Description
7:0	SYNC[15:8]	211 (0xD3)	R/W	8 MSB of 16-bit sync word

0x05: SYNC0 – Sync Word, Low Byte

Bit	Field Name	Reset	R/W	Description
7:0	SYNC[7:0]	145 (0x91)	R/W	8 LSB of 16-bit sync word

0x06: PKTLEN – Packet Length

Bit	Field Name	Reset	R/W	Description
7:0	PACKET_LENGTH	255 (0xFF)	R/W	Indicates the packet length when fixed packet length mode is enabled. If variable packet length mode is used, this value indicates the maximum packet length allowed. This value must be different from 0.

0x07: PKTCTRL1 – Packet Automation Control

Bit	Field Name	Reset	R/W	Description										
7:5	PQT[2:0]	0 (0x00)	R/W	Preamble quality estimator threshold. The preamble quality estimator increases an internal counter by one each time a bit is received that is different from the previous bit, and decreases the counter by 8 each time a bit is received that is the same as the last bit. A threshold of $4 \cdot PQT$ for this counter is used to gate sync word detection. When $PQT=0$ a sync word is always accepted.										
4		0	R0	Not Used.										
3	CRC_AUTOFLUSH	0	R/W	Enable automatic flush of RX FIFO when CRC is not OK. This requires that only one packet is in the RXIFIFO and that packet length is limited to the RX FIFO size.										
2	APPEND_STATUS	1	R/W	When enabled, two status bytes will be appended to the payload of the packet. The status bytes contain RSSI and LQI values, as well as CRC OK.										
1:0	ADR_CHK[1:0]	0 (00)	R/W	Controls address check configuration of received packages. <table><tr><th>Setting</th><th>Address check configuration</th></tr><tr><td>0 (00)</td><td>No address check</td></tr><tr><td>1 (01)</td><td>Address check, no broadcast</td></tr><tr><td>2 (10)</td><td>Address check and 0 (0x00) broadcast</td></tr><tr><td>3 (11)</td><td>Address check and 0 (0x00) and 255 (0xFF) broadcast</td></tr></table>	Setting	Address check configuration	0 (00)	No address check	1 (01)	Address check, no broadcast	2 (10)	Address check and 0 (0x00) broadcast	3 (11)	Address check and 0 (0x00) and 255 (0xFF) broadcast
Setting	Address check configuration													
0 (00)	No address check													
1 (01)	Address check, no broadcast													
2 (10)	Address check and 0 (0x00) broadcast													
3 (11)	Address check and 0 (0x00) and 255 (0xFF) broadcast													

0x08: PKTCTRL0 – Packet Automation Control

Bit	Field Name	Reset	R/W	Description										
7			R0	Not used										
6	WHITE_DATA	1	R/W	Turn data whitening on / off 0: Whitening off 1: Whitening on										
5:4	PKT_FORMAT[1:0]	0 (00)	R/W	Format of RX and TX data <table><tr><th>Setting</th><th>Packet format</th></tr><tr><td>0 (00)</td><td>Normal mode, use FIFOs for RX and TX</td></tr><tr><td>1 (01)</td><td>Synchronous serial mode, Data in on GDO0 and data out on either of the GDOx pins</td></tr><tr><td>2 (10)</td><td>Random TX mode; sends random data using PN9 generator. Used for test. Works as normal mode, setting 0 (00), in RX</td></tr><tr><td>3 (11)</td><td>Asynchronous serial mode, Data in on GDO0 and data out on either of the GDOx pins</td></tr></table>	Setting	Packet format	0 (00)	Normal mode, use FIFOs for RX and TX	1 (01)	Synchronous serial mode, Data in on GDO0 and data out on either of the GDOx pins	2 (10)	Random TX mode; sends random data using PN9 generator. Used for test. Works as normal mode, setting 0 (00), in RX	3 (11)	Asynchronous serial mode, Data in on GDO0 and data out on either of the GDOx pins
Setting	Packet format													
0 (00)	Normal mode, use FIFOs for RX and TX													
1 (01)	Synchronous serial mode, Data in on GDO0 and data out on either of the GDOx pins													
2 (10)	Random TX mode; sends random data using PN9 generator. Used for test. Works as normal mode, setting 0 (00), in RX													
3 (11)	Asynchronous serial mode, Data in on GDO0 and data out on either of the GDOx pins													
3		0	R0	Not used										
2	CRC_EN	1	R/W	1: CRC calculation in TX and CRC check in RX enabled 0: CRC disabled for TX and RX										
1:0	LENGTH_CONFIG[1:0]	1 (01)	R/W	Configure the packet length <table><tr><th>Setting</th><th>Packet length configuration</th></tr><tr><td>0 (00)</td><td>Fixed packet length mode. Length configured in <code>PKTLEN</code> register</td></tr><tr><td>1 (01)</td><td>Variable packet length mode. Packet length configured by the first byte after sync word</td></tr><tr><td>2 (10)</td><td>Infinite packet length mode</td></tr><tr><td>3 (11)</td><td>Reserved</td></tr></table>	Setting	Packet length configuration	0 (00)	Fixed packet length mode. Length configured in <code>PKTLEN</code> register	1 (01)	Variable packet length mode. Packet length configured by the first byte after sync word	2 (10)	Infinite packet length mode	3 (11)	Reserved
Setting	Packet length configuration													
0 (00)	Fixed packet length mode. Length configured in <code>PKTLEN</code> register													
1 (01)	Variable packet length mode. Packet length configured by the first byte after sync word													
2 (10)	Infinite packet length mode													
3 (11)	Reserved													

0x09: ADDR – Device Address

Bit	Field Name	Reset	R/W	Description
7:0	DEVICE_ADDR[7:0]	0 (0x00)	R/W	Address used for packet filtration. Optional broadcast addresses are 0 (0x00) and 255 (0xFF).

0x0A: CHANNR – Channel Number

Bit	Field Name	Reset	R/W	Description
7:0	CHAN[7:0]	0 (0x00)	R/W	The 8-bit unsigned channel number, which is multiplied by the channel spacing setting and added to the base frequency.

0x0B: FSCTRL1 – Frequency Synthesizer Control

Bit	Field Name	Reset	R/W	Description
7:6			R0	Not used
5		0	R/W	Reserved
4:0	FREQ_IF[4:0]	15 (0x0F)	R/W	<p>The desired IF frequency to employ in RX. Subtracted from FS base frequency in RX and controls the digital complex mixer in the demodulator.</p> $f_{IF} = \frac{f_{XOSC}}{2^{10}} \cdot FREQ_IF$ <p>The default value gives an IF frequency of 381kHz, assuming a 26.0 MHz crystal.</p>

0x0C: FSCTRL0 – Frequency Synthesizer Control

Bit	Field Name	Reset	R/W	Description
7:0	FREQOFF[7:0]	0 (0x00)	R/W	<p>Frequency offset added to the base frequency before being used by the frequency synthesizer. (2s-complement).</p> <p>Resolution is $F_{XTAL}/2^{14}$ (1.59kHz-1.65kHz); range is ± 202 kHz to ± 210 kHz, dependent of XTAL frequency.</p>

0x0D: FREQ2 – Frequency Control Word, High Byte

Bit	Field Name	Reset	R/W	Description
7:6	FREQ[23:22]	0 (00)	R	FREQ[23:22] is always 0 (the FREQ2 register is less than 36 with 26-27 MHz crystal)
5:0	FREQ[21:16]	30 (0x1E)	R/W	<p>FREQ[23:0] is the base frequency for the frequency synthesiser in increments of $f_{XOSC}/2^{16}$.</p> $f_{carrier} = \frac{f_{XOSC}}{2^{16}} \cdot FREQ[23:0]$

0x0E: FREQ1 – Frequency Control Word, Middle Byte

Bit	Field Name	Reset	R/W	Description
7:0	FREQ[15:8]	196 (0xC4)	R/W	Ref. FREQ2 register

0x0F: FREQ0 – Frequency Control Word, Low Byte

Bit	Field Name	Reset	R/W	Description
7:0	FREQ[7:0]	236 (0xEC)	R/W	Ref. FREQ2 register

0x10: MDMCFG4 – Modem Configuration

Bit	Field Name	Reset	R/W	Description
7:6	CHANBW_E[1:0]	2 (0x02)	R/W	
5:4	CHANBW_M[1:0]	0 (0x00)	R/W	<p>Sets the decimation ratio for the delta-sigma ADC input stream and thus the channel bandwidth.</p> $BW_{channel} = \frac{f_{XOSC}}{8 \cdot (4 + CHANBW_M) \cdot 2^{CHANBW_E}}$ <p>The default values give 203 kHz channel filter bandwidth, assuming a 26.0 MHz crystal.</p>
3:0	DRATE_E[3:0]	12 (0x0C)	R/W	The exponent of the user specified symbol rate

0x11: MDMCFG3 – Modem Configuration

Bit	Field Name	Reset	R/W	Description
7:0	DRATE_M[7:0]	34 (0x22)	R/W	<p>The mantissa of the user specified symbol rate. The symbol rate is configured using an unsigned, floating-point number with 9-bit mantissa and 4-bit exponent. The 9th bit is a hidden '1'. The resulting data rate is:</p> $R_{DATA} = \frac{(256 + DRATE_M) \cdot 2^{DRATE_E}}{2^{28}} \cdot f_{XOSC}$ <p>The default values give a data rate of 115.051 kBaud (closest setting to 115.2 kBaud), assuming a 26.0 MHz crystal.</p>

0x12: MDMCFG2 – Modem Configuration

Bit	Field Name	Reset	R/W	Description																		
7	DEM_DCFILT_OFF	0	R/W	<p>Disable digital DC blocking filter before demodulator.</p> <p>0 = Enable (better sensitivity)</p> <p>1 = Disable (current optimized). Only for data rates ≤ 250 kBaud</p> <p>The recommended IF frequency changes when the DC blocking is disabled. Please use SmartRF Studio [5] to calculate correct register setting.</p>																		
6:4	MOD_FORMAT[2:0]	0 (000)	R/W	<p>The modulation format of the radio signal</p> <table><tr><th>Setting</th><th>Modulation format</th></tr><tr><td>0 (000)</td><td>2-FSK</td></tr><tr><td>1 (001)</td><td>GFSK</td></tr><tr><td>2 (010)</td><td>-</td></tr><tr><td>3 (011)</td><td>ASK/OOK</td></tr><tr><td>4 (100)</td><td>4-FSK</td></tr><tr><td>5 (101)</td><td>-</td></tr><tr><td>6 (110)</td><td>-</td></tr><tr><td>7 (111)</td><td>MSK</td></tr></table> <p>MSK is only supported for data rates above 26 kBaud</p>	Setting	Modulation format	0 (000)	2-FSK	1 (001)	GFSK	2 (010)	-	3 (011)	ASK/OOK	4 (100)	4-FSK	5 (101)	-	6 (110)	-	7 (111)	MSK
Setting	Modulation format																					
0 (000)	2-FSK																					
1 (001)	GFSK																					
2 (010)	-																					
3 (011)	ASK/OOK																					
4 (100)	4-FSK																					
5 (101)	-																					
6 (110)	-																					
7 (111)	MSK																					
3	MANCHESTER_EN	0	R/W	<p>Enables Manchester encoding/decoding.</p> <p>0 = Disable</p> <p>1 = Enable</p>																		
2:0	SYNC_MODE[2:0]	2 (010)	R/W	<p>Combined sync-word qualifier mode.</p> <p>The values 0 (000) and 4 (100) disables preamble and sync word transmission in TX and preamble and sync word detection in RX.</p> <p>The values 1 (001), 2 (010), 5 (101) and 6 (110) enables 16-bit sync word transmission in TX and 16-bits sync word detection in RX. Only 15 of 16 bits need to match in RX when using setting 1 (001) or 5 (101). The values 3 (011) and 7 (111) enables repeated sync word transmission in TX and 32-bits sync word detection in RX (only 30 of 32 bits need to match).</p> <table><tr><th>Setting</th><th>Sync-word qualifier mode</th></tr><tr><td>0 (000)</td><td>No preamble/sync</td></tr><tr><td>1 (001)</td><td>15/16 sync word bits detected</td></tr><tr><td>2 (010)</td><td>16/16 sync word bits detected</td></tr><tr><td>3 (011)</td><td>30/32 sync word bits detected</td></tr><tr><td>4 (100)</td><td>No preamble/sync, carrier-sense above threshold</td></tr><tr><td>5 (101)</td><td>15/16 + carrier-sense above threshold</td></tr><tr><td>6 (110)</td><td>16/16 + carrier-sense above threshold</td></tr><tr><td>7 (111)</td><td>30/32 + carrier-sense above threshold</td></tr></table>	Setting	Sync-word qualifier mode	0 (000)	No preamble/sync	1 (001)	15/16 sync word bits detected	2 (010)	16/16 sync word bits detected	3 (011)	30/32 sync word bits detected	4 (100)	No preamble/sync, carrier-sense above threshold	5 (101)	15/16 + carrier-sense above threshold	6 (110)	16/16 + carrier-sense above threshold	7 (111)	30/32 + carrier-sense above threshold
Setting	Sync-word qualifier mode																					
0 (000)	No preamble/sync																					
1 (001)	15/16 sync word bits detected																					
2 (010)	16/16 sync word bits detected																					
3 (011)	30/32 sync word bits detected																					
4 (100)	No preamble/sync, carrier-sense above threshold																					
5 (101)	15/16 + carrier-sense above threshold																					
6 (110)	16/16 + carrier-sense above threshold																					
7 (111)	30/32 + carrier-sense above threshold																					

0x13: MDMCFG1– Modem Configuration

Bit	Field Name	Reset	R/W	Description																		
7	FEC_EN	0	R/W	Enable Forward Error Correction (FEC) with interleaving for packet payload 0 = Disable 1 = Enable (Only supported for fixed packet length mode, i.e. PKTCTRL0.LENGTH_CONFIG=0)																		
6:4	NUM_PREAMBLE[2:0]	2 (010)	R/W	Sets the minimum number of preamble bytes to be transmitted <table><tr><th>Setting</th><th>Number of preamble bytes</th></tr><tr><td>0 (000)</td><td>2</td></tr><tr><td>1 (001)</td><td>3</td></tr><tr><td>2 (010)</td><td>4</td></tr><tr><td>3 (011)</td><td>6</td></tr><tr><td>4 (100)</td><td>8</td></tr><tr><td>5 (101)</td><td>12</td></tr><tr><td>6 (110)</td><td>16</td></tr><tr><td>7 (111)</td><td>24</td></tr></table>	Setting	Number of preamble bytes	0 (000)	2	1 (001)	3	2 (010)	4	3 (011)	6	4 (100)	8	5 (101)	12	6 (110)	16	7 (111)	24
Setting	Number of preamble bytes																					
0 (000)	2																					
1 (001)	3																					
2 (010)	4																					
3 (011)	6																					
4 (100)	8																					
5 (101)	12																					
6 (110)	16																					
7 (111)	24																					
3:2			R0	Not used																		
1:0	CHANSPC_E[1:0]	2 (10)	R/W	2 bit exponent of channel spacing																		

0x14: MDMCFG0– Modem Configuration

Bit	Field Name	Reset	R/W	Description
7:0	CHANSPC_M[7:0]	248 (0xF8)	R/W	8-bit mantissa of channel spacing. The channel spacing is multiplied by the channel number <code>CHAN</code> and added to the base frequency. It is unsigned and has the format: $\Delta f_{CHANNEL} = \frac{f_{XOSC}}{2^{18}} \cdot (256 + CHANSPC_M) \cdot 2^{CHANSPC_E}$ The default values give 199.951 kHz channel spacing (the closest setting to 200 kHz), assuming 26.0 MHz crystal frequency.

0x15: DEVIATN – Modem Deviation Setting

Bit	Field Name	Reset	R/W	Description
7			R0	Not used.
6:4	DEVIATION_E[2:0]	4 (100)	R/W	Deviation exponent.
3			R0	Not used.
2:0	DEVIATION_M[2:0]	7 (111)	R/W	TX
				<p>Specifies the nominal frequency deviation from the carrier for a '0' (-DEVIATN) and '1' (+DEVIATN) in a mantissa-exponent format, interpreted as a 4-bit value with MSB implicit 1. The resulting frequency deviation is given by:</p> $f_{dev} = \frac{f_{xosc}}{2^{17}} \cdot (8 + DEVIATION_M) \cdot 2^{DEVIATION_E}$ <p>The default values give ± 47.607 kHz deviation assuming 26.0 MHz crystal frequency.</p>
				MSK
				<p>Specifies the fraction of symbol period (1/8-8/8) during which a phase change occurs ('0': +90deg, '1':-90deg). Refer to the SmartRF Studio software [5] for correct DEVIATN setting when using MSK.</p>
				ASK/OOK
				This setting has no effect.
				RX
				<p>2-FSK/ GFSK/ 4-FSK</p> <p>Specifies the expected frequency deviation of incoming signal, must be approximately right for demodulation to be performed reliably and robustly.</p>
				<p>MSK/ ASK/OOK</p> <p>This setting has no effect.</p>

0x16: MCSM2 – Main Radio Control State Machine Configuration

Bit	Field Name	Reset	R/W	Description
7:5			R0	Not used
4	RX_TIME_RSSI	0	R/W	Direct RX termination based on RSSI measurement (carrier sense). For ASK/OOK modulation, RX times out if there is no carrier sense in the first 8 symbol periods.
3	RX_TIME_QUAL	0	R/W	When the RX_TIME timer expires, the chip checks if sync word is found when RX_TIME_QUAL=0, or either sync word is found or PQI is set when RX_TIME_QUAL=1.
2:0	RX_TIME[2:0]	7 (111)	R/W	Timeout for sync word search in RX for both WOR mode and normal RX operation. The timeout is relative to the programmed EVENT0 timeout.

The RX timeout in μ s is given by $\text{EVENT0} \cdot C(\text{RX_TIME}, \text{WOR_RES}) \cdot 26/X$, where C is given by the table below and X is the crystal oscillator frequency in MHz:

Setting	WOR_RES = 0	WOR_RES = 1	WOR_RES = 2	WOR_RES = 3
0 (000)	3.6058	18.0288	32.4519	46.8750
1 (001)	1.8029	9.0144	16.2260	23.4375
2 (010)	0.9014	4.5072	8.1130	11.7188
3 (011)	0.4507	2.2536	4.0565	5.8594
4 (100)	0.2254	1.1268	2.0282	2.9297
5 (101)	0.1127	0.5634	1.0141	1.4648
6 (110)	0.0563	0.2817	0.5071	0.7324
7 (111)	Until end of packet			

As an example, $\text{EVENT0}=34666$, $\text{WOR_RES}=0$ and $\text{RX_TIME}=6$ corresponds to 1.96 ms RX timeout, 1 s polling interval and 0.195% duty cycle. Note that WOR_RES should be 0 or 1 when using WOR because using $\text{WOR_RES} > 1$ will give a very low duty cycle. In applications where WOR is not used all settings of WOR_RES can be used.

The duty cycle using WOR is approximated by:

Setting	WOR_RES=0	WOR_RES=1
0 (000)	12.50%	1.95%
1 (001)	6.250%	9765ppm
2 (010)	3.125%	4883ppm
3 (011)	1.563%	2441ppm
4 (100)	0.781%	NA
5 (101)	0.391%	NA
6 (110)	0.195%	NA
7 (111)	NA	

Note that the RC oscillator must be enabled in order to use setting 0-6, because the timeout counts RC oscillator periods. WOR mode does not need to be enabled.

The timeout counter resolution is limited: With $\text{RX_TIME}=0$, the timeout count is given by the 13 MSBs of EVENT0 , decreasing to the 7MSBs of EVENT0 with $\text{RX_TIME}=6$.

0x17: MCSM1– Main Radio Control State Machine Configuration

Bit	Field Name	Reset	R/W	Description										
7:6			R0	Not used										
5:4	CCA_MODE[1:0]	3 (11)	R/W	<div>Selects CCA_MODE; Reflected in CCA signal</div> <table><tr><th>Setting</th><th>Clear channel indication</th></tr><tr><td>0 (00)</td><td>Always</td></tr><tr><td>1 (01)</td><td>If RSSI below threshold</td></tr><tr><td>2 (10)</td><td>Unless currently receiving a packet</td></tr><tr><td>3 (11)</td><td>If RSSI below threshold unless currently receiving a packet</td></tr></table>	Setting	Clear channel indication	0 (00)	Always	1 (01)	If RSSI below threshold	2 (10)	Unless currently receiving a packet	3 (11)	If RSSI below threshold unless currently receiving a packet
Setting	Clear channel indication													
0 (00)	Always													
1 (01)	If RSSI below threshold													
2 (10)	Unless currently receiving a packet													
3 (11)	If RSSI below threshold unless currently receiving a packet													
3:2	RXOFF_MODE[1:0]	0 (00)	R/W	<div>Select what should happen when a packet has been received</div> <table><tr><th>Setting</th><th>Next state after finishing packet reception</th></tr><tr><td>0 (00)</td><td>IDLE</td></tr><tr><td>1 (01)</td><td>FSTXON</td></tr><tr><td>2 (10)</td><td>TX</td></tr><tr><td>3 (11)</td><td>Stay in RX</td></tr></table> <div>It is not possible to set RXOFF_MODE to be TX or FSTXON and at the same time use CCA.</div>	Setting	Next state after finishing packet reception	0 (00)	IDLE	1 (01)	FSTXON	2 (10)	TX	3 (11)	Stay in RX
Setting	Next state after finishing packet reception													
0 (00)	IDLE													
1 (01)	FSTXON													
2 (10)	TX													
3 (11)	Stay in RX													
1:0	TXOFF_MODE[1:0]	0 (00)	R/W	<div>Select what should happen when a packet has been sent (TX)</div> <table><tr><th>Setting</th><th>Next state after finishing packet transmission</th></tr><tr><td>0 (00)</td><td>IDLE</td></tr><tr><td>1 (01)</td><td>FSTXON</td></tr><tr><td>2 (10)</td><td>Stay in TX (start sending preamble)</td></tr><tr><td>3 (11)</td><td>RX</td></tr></table>	Setting	Next state after finishing packet transmission	0 (00)	IDLE	1 (01)	FSTXON	2 (10)	Stay in TX (start sending preamble)	3 (11)	RX
Setting	Next state after finishing packet transmission													
0 (00)	IDLE													
1 (01)	FSTXON													
2 (10)	Stay in TX (start sending preamble)													
3 (11)	RX													

0x18: MCSM0– Main Radio Control State Machine Configuration

Bit	Field Name	Reset	R/W	Description															
7:6			R0	Not used															
5:4	FS_AUTOCAL[1:0]	0 (00)	R/W	<div>Automatically calibrate when going to RX or TX, or back to IDLE</div> <table><tr><th>Setting</th><th>When to perform automatic calibration</th></tr><tr><td>0 (00)</td><td>Never (manually calibrate using <i>SCAL</i> strobe)</td></tr><tr><td>1 (01)</td><td>When going from IDLE to RX or TX (or FSTXON)</td></tr><tr><td>2 (10)</td><td>When going from RX or TX back to IDLE automatically</td></tr><tr><td>3 (11)</td><td>Every 4th time when going from RX or TX to IDLE automatically</td></tr></table> <div>In some automatic wake-on-radio (WOR) applications, using setting 3 (11) can significantly reduce current consumption.</div>	Setting	When to perform automatic calibration	0 (00)	Never (manually calibrate using <i>SCAL</i> strobe)	1 (01)	When going from IDLE to RX or TX (or FSTXON)	2 (10)	When going from RX or TX back to IDLE automatically	3 (11)	Every 4 th time when going from RX or TX to IDLE automatically					
Setting	When to perform automatic calibration																		
0 (00)	Never (manually calibrate using <i>SCAL</i> strobe)																		
1 (01)	When going from IDLE to RX or TX (or FSTXON)																		
2 (10)	When going from RX or TX back to IDLE automatically																		
3 (11)	Every 4 th time when going from RX or TX to IDLE automatically																		
3:2	PO_TIMEOUT	1 (01)	R/W	<div>Programs the number of times the six-bit ripple counter must expire after XOSC has stabilized before <i>CHP_RDYn</i> goes low ^[1].</div> <div>If XOSC is on (stable) during power-down, <i>PO_TIMEOUT</i> should be set so that the regulated digital supply voltage has time to stabilize before <i>CHP_RDYn</i> goes low (<i>PO_TIMEOUT</i>=2 recommended). Typical start-up time for the voltage regulator is 50 μs.</div> <div>For robust operation it is recommended to use <i>PO_TIMEOUT</i> = 2 or 3 when XOSC is off during power-down.</div> <div>^[1] Note that the <i>XOSC_STABLE</i> signal will be asserted at the same time as the <i>CHP_RDYn</i> signal; i.e. the <i>PO_TIMEOUT</i> delays both signals and does not insert a delay between the signals</div> <table><tr><th>Setting</th><th>Expire count</th><th>Timeout after XOSC start</th></tr><tr><td>0 (00)</td><td>1</td><td>Approx. 2.3 – 2.4 μs</td></tr><tr><td>1 (01)</td><td>16</td><td>Approx. 37 – 39 μs</td></tr><tr><td>2 (10)</td><td>64</td><td>Approx. 149 – 155 μs</td></tr><tr><td>3 (11)</td><td>256</td><td>Approx. 597 – 620 μs</td></tr></table> <div>Exact timeout depends on crystal frequency.</div>	Setting	Expire count	Timeout after XOSC start	0 (00)	1	Approx. 2.3 – 2.4 μs	1 (01)	16	Approx. 37 – 39 μs	2 (10)	64	Approx. 149 – 155 μs	3 (11)	256	Approx. 597 – 620 μs
Setting	Expire count	Timeout after XOSC start																	
0 (00)	1	Approx. 2.3 – 2.4 μs																	
1 (01)	16	Approx. 37 – 39 μs																	
2 (10)	64	Approx. 149 – 155 μs																	
3 (11)	256	Approx. 597 – 620 μs																	
1	PIN_CTRL_EN	0	R/W	Enables the pin radio control option															
0	XOSC_FORCE_ON	0	R/W	Force the XOSC to stay on in the SLEEP state.															

0x19: FOCCFG – Frequency Offset Compensation Configuration

Bit	Field Name	Reset	R/W	Description										
7:6			R0	Not used										
5	FOC_BS_CS_GATE	1	R/W	If set, the demodulator freezes the frequency offset compensation and clock recovery feedback loops until the CS signal goes high.										
4:3	FOC_PRE_K[1:0]	2 (10)	R/W	<div><div>The frequency compensation loop gain to be used before a sync word is detected.</div><table><tr><th>Setting</th><th>Freq. compensation loop gain before sync word</th></tr><tr><td>0 (00)</td><td>K</td></tr><tr><td>1 (01)</td><td>$2K$</td></tr><tr><td>2 (10)</td><td>$3K$</td></tr><tr><td>3 (11)</td><td>$4K$</td></tr></table></div>	Setting	Freq. compensation loop gain before sync word	0 (00)	K	1 (01)	$2K$	2 (10)	$3K$	3 (11)	$4K$
Setting	Freq. compensation loop gain before sync word													
0 (00)	K													
1 (01)	$2K$													
2 (10)	$3K$													
3 (11)	$4K$													
2	FOC_POST_K	1	R/W	<div><div>The frequency compensation loop gain to be used after a sync word is detected.</div><table><tr><th>Setting</th><th>Freq. compensation loop gain after sync word</th></tr><tr><td>0</td><td>Same as FOC_PRE_K</td></tr><tr><td>1</td><td>$K/2$</td></tr></table></div>	Setting	Freq. compensation loop gain after sync word	0	Same as FOC_PRE_K	1	$K/2$				
Setting	Freq. compensation loop gain after sync word													
0	Same as FOC_PRE_K													
1	$K/2$													
1:0	FOC_LIMIT[1:0]	2 (10)	R/W	<div><div>The saturation point for the frequency offset compensation algorithm:</div><table><tr><th>Setting</th><th>Saturation point (max compensated offset)</th></tr><tr><td>0 (00)</td><td>± 0 (no frequency offset compensation)</td></tr><tr><td>1 (01)</td><td>$\pm BW_{\text{CHAN}}/8$</td></tr><tr><td>2 (10)</td><td>$\pm BW_{\text{CHAN}}/4$</td></tr><tr><td>3 (11)</td><td>$\pm BW_{\text{CHAN}}/2$</td></tr></table><div>Frequency offset compensation is not supported for ASK/OOK. Always use FOC_LIMIT=0 with these modulation formats.</div></div>	Setting	Saturation point (max compensated offset)	0 (00)	± 0 (no frequency offset compensation)	1 (01)	$\pm BW_{\text{CHAN}}/8$	2 (10)	$\pm BW_{\text{CHAN}}/4$	3 (11)	$\pm BW_{\text{CHAN}}/2$
Setting	Saturation point (max compensated offset)													
0 (00)	± 0 (no frequency offset compensation)													
1 (01)	$\pm BW_{\text{CHAN}}/8$													
2 (10)	$\pm BW_{\text{CHAN}}/4$													
3 (11)	$\pm BW_{\text{CHAN}}/2$													

0x1A: BSCFG – Bit Synchronization Configuration

Bit	Field Name	Reset	R/W	Description										
7:6	BS_PRE_KI[1:0]	1 (01)	R/W	<div>The clock recovery feedback loop integral gain to be used before a sync word is detected (used to correct offsets in data rate):<table><tr><th>Setting</th><th>Clock recovery loop integral gain before sync word</th></tr><tr><td>0 (00)</td><td>K_I</td></tr><tr><td>1 (01)</td><td>$2K_I$</td></tr><tr><td>2 (10)</td><td>$3K_I$</td></tr><tr><td>3 (11)</td><td>$4K_I$</td></tr></table></div>	Setting	Clock recovery loop integral gain before sync word	0 (00)	K_I	1 (01)	$2K_I$	2 (10)	$3K_I$	3 (11)	$4K_I$
Setting	Clock recovery loop integral gain before sync word													
0 (00)	K_I													
1 (01)	$2K_I$													
2 (10)	$3K_I$													
3 (11)	$4K_I$													
5:4	BS_PRE_KP[1:0]	2 (10)	R/W	<div>The clock recovery feedback loop proportional gain to be used before a sync word is detected.<table><tr><th>Setting</th><th>Clock recovery loop proportional gain before sync word</th></tr><tr><td>0 (00)</td><td>K_P</td></tr><tr><td>1 (01)</td><td>$2K_P$</td></tr><tr><td>2 (10)</td><td>$3K_P$</td></tr><tr><td>3 (11)</td><td>$4K_P$</td></tr></table></div>	Setting	Clock recovery loop proportional gain before sync word	0 (00)	K_P	1 (01)	$2K_P$	2 (10)	$3K_P$	3 (11)	$4K_P$
Setting	Clock recovery loop proportional gain before sync word													
0 (00)	K_P													
1 (01)	$2K_P$													
2 (10)	$3K_P$													
3 (11)	$4K_P$													
3	BS_POST_KI	1	R/W	<div>The clock recovery feedback loop integral gain to be used after a sync word is detected.<table><tr><th>Setting</th><th>Clock recovery loop integral gain after sync word</th></tr><tr><td>0</td><td>Same as BS_PRE_KI</td></tr><tr><td>1</td><td>$K_I/2$</td></tr></table></div>	Setting	Clock recovery loop integral gain after sync word	0	Same as BS_PRE_KI	1	$K_I/2$				
Setting	Clock recovery loop integral gain after sync word													
0	Same as BS_PRE_KI													
1	$K_I/2$													
2	BS_POST_KP	1	R/W	<div>The clock recovery feedback loop proportional gain to be used after a sync word is detected.<table><tr><th>Setting</th><th>Clock recovery loop proportional gain after sync word</th></tr><tr><td>0</td><td>Same as BS_PRE_KP</td></tr><tr><td>1</td><td>K_P</td></tr></table></div>	Setting	Clock recovery loop proportional gain after sync word	0	Same as BS_PRE_KP	1	K_P				
Setting	Clock recovery loop proportional gain after sync word													
0	Same as BS_PRE_KP													
1	K_P													
1:0	BS_LIMIT[1:0]	0 (00)	R/W	<div>The saturation point for the data rate offset compensation algorithm:<table><tr><th>Setting</th><th>Data rate offset saturation (max data rate difference)</th></tr><tr><td>0 (00)</td><td>± 0 (No data rate offset compensation performed)</td></tr><tr><td>1 (01)</td><td>$\pm 3.125\%$ data rate offset</td></tr><tr><td>2 (10)</td><td>$\pm 6.25\%$ data rate offset</td></tr><tr><td>3 (11)</td><td>$\pm 12.5\%$ data rate offset</td></tr></table></div>	Setting	Data rate offset saturation (max data rate difference)	0 (00)	± 0 (No data rate offset compensation performed)	1 (01)	$\pm 3.125\%$ data rate offset	2 (10)	$\pm 6.25\%$ data rate offset	3 (11)	$\pm 12.5\%$ data rate offset
Setting	Data rate offset saturation (max data rate difference)													
0 (00)	± 0 (No data rate offset compensation performed)													
1 (01)	$\pm 3.125\%$ data rate offset													
2 (10)	$\pm 6.25\%$ data rate offset													
3 (11)	$\pm 12.5\%$ data rate offset													

0x1B: AGCCTRL2 – AGC Control

Bit	Field Name	Reset	R/W	Description	
7:6	MAX_DVGA_GAIN[1:0]	0 (00)	R/W	Reduces the maximum allowable DVGA gain.	
				Setting	Allowable DVGA settings
				0 (00)	All gain settings can be used
				1 (01)	The highest gain setting can not be used
				2 (10)	The 2 highest gain settings can not be used
3 (11)	The 3 highest gain settings can not be used				
5:3	MAX_LNA_GAIN[2:0]	0 (000)	R/W	Sets the maximum allowable LNA + LNA 2 gain relative to the maximum possible gain.	
				Setting	Maximum allowable LNA + LNA 2 gain
				0 (000)	Maximum possible LNA + LNA 2 gain
				1 (001)	Approx. 2.6 dB below maximum possible gain
				2 (010)	Approx. 6.1 dB below maximum possible gain
				3 (011)	Approx. 7.4 dB below maximum possible gain
				4 (100)	Approx. 9.2 dB below maximum possible gain
				5 (101)	Approx. 11.5 dB below maximum possible gain
				6 (110)	Approx. 14.6 dB below maximum possible gain
7 (111)	Approx. 17.1 dB below maximum possible gain				
2:0	MAGN_TARGET[2:0]	3 (011)	R/W	These bits set the target value for the averaged amplitude from the digital channel filter (1 LSB = 0 dB).	
				Setting	Target amplitude from channel filter
				0 (000)	24 dB
				1 (001)	27 dB
				2 (010)	30 dB
				3 (011)	33 dB
				4 (100)	36 dB
				5 (101)	38 dB
				6 (110)	40 dB
7 (111)	42 dB				

0x1C: AGCCTRL1 – AGC Control

Bit	Field Name	Reset	R/W	Description																		
7			R0	Not used																		
6	AGC_LNA_PRIORITY	1	R/W	Selects between two different strategies for LNA and LNA 2 gain adjustment. When 1, the LNA gain is decreased first. When 0, the LNA 2 gain is decreased to minimum before decreasing LNA gain.																		
5:4	CARRIER_SENSE_REL_THR[1:0]	0 (00)	R/W	<div>Sets the relative change threshold for asserting carrier sense</div> <table><tr><th>Setting</th><th>Carrier sense relative threshold</th></tr><tr><td>0 (00)</td><td>Relative carrier sense threshold disabled</td></tr><tr><td>1 (01)</td><td>6 dB increase in RSSI value</td></tr><tr><td>2 (10)</td><td>10 dB increase in RSSI value</td></tr><tr><td>3 (11)</td><td>14 dB increase in RSSI value</td></tr></table>	Setting	Carrier sense relative threshold	0 (00)	Relative carrier sense threshold disabled	1 (01)	6 dB increase in RSSI value	2 (10)	10 dB increase in RSSI value	3 (11)	14 dB increase in RSSI value								
Setting	Carrier sense relative threshold																					
0 (00)	Relative carrier sense threshold disabled																					
1 (01)	6 dB increase in RSSI value																					
2 (10)	10 dB increase in RSSI value																					
3 (11)	14 dB increase in RSSI value																					
3:0	CARRIER_SENSE_ABS_THR[3:0]	0 (0000)	R/W	<div>Sets the absolute RSSI threshold for asserting carrier sense. The 2-complement signed threshold is programmed in steps of 1 dB and is relative to the MAGN_TARGET setting.</div> <table><tr><th>Setting</th><th>Carrier sense absolute threshold (Equal to channel filter amplitude when AGC has not decreased gain)</th></tr><tr><td>-8 (1000)</td><td>Absolute carrier sense threshold disabled</td></tr><tr><td>-7 (1001)</td><td>7 dB below MAGN_TARGET setting</td></tr><tr><td>...</td><td>...</td></tr><tr><td>-1 (1111)</td><td>1 dB below MAGN_TARGET setting</td></tr><tr><td>0 (0000)</td><td>At MAGN_TARGET setting</td></tr><tr><td>1 (0001)</td><td>1 dB above MAGN_TARGET setting</td></tr><tr><td>...</td><td>...</td></tr><tr><td>7 (0111)</td><td>7 dB above MAGN_TARGET setting</td></tr></table>	Setting	Carrier sense absolute threshold (Equal to channel filter amplitude when AGC has not decreased gain)	-8 (1000)	Absolute carrier sense threshold disabled	-7 (1001)	7 dB below MAGN_TARGET setting	-1 (1111)	1 dB below MAGN_TARGET setting	0 (0000)	At MAGN_TARGET setting	1 (0001)	1 dB above MAGN_TARGET setting	7 (0111)	7 dB above MAGN_TARGET setting
Setting	Carrier sense absolute threshold (Equal to channel filter amplitude when AGC has not decreased gain)																					
-8 (1000)	Absolute carrier sense threshold disabled																					
-7 (1001)	7 dB below MAGN_TARGET setting																					
...	...																					
-1 (1111)	1 dB below MAGN_TARGET setting																					
0 (0000)	At MAGN_TARGET setting																					
1 (0001)	1 dB above MAGN_TARGET setting																					
...	...																					
7 (0111)	7 dB above MAGN_TARGET setting																					

0x1D: AGCCTRL0 – AGC Control

Bit	Field Name	Reset	R/W	Description		
7:6	HYST_LEVEL[1:0]	2 (10)	R/W	Sets the level of hysteresis on the magnitude deviation (internal AGC signal that determine gain changes).		
				Setting	Description	
				0 (00)	No hysteresis, small symmetric dead zone, high gain	
				1 (01)	Low hysteresis, small asymmetric dead zone, medium gain	
				2 (10)	Medium hysteresis, medium asymmetric dead zone, medium gain	
				3 (11)	Large hysteresis, large asymmetric dead zone, low gain	
5:4	WAIT_TIME[1:0]	1 (01)	R/W	Sets the number of channel filter samples from a gain adjustment has been made until the AGC algorithm starts accumulating new samples.		
				Setting	Channel filter samples	
				0 (00)	8	
				1 (01)	16	
				2 (10)	24	
				3 (11)	32	
3:2	AGC_FREEZE[1:0]	0 (00)	R/W	Control when the AGC gain should be frozen.		
				Setting	Function	
				0 (00)	Normal operation. Always adjust gain when required.	
				1 (01)	The gain setting is frozen when a sync word has been found.	
				2 (10)	Manually freeze the analogue gain setting and continue to adjust the digital gain.	
				3 (11)	Manually freezes both the analogue and the digital gain setting. Used for manually overriding the gain.	
1:0	FILTER_LENGTH[1:0]	1 (01)	R/W	2-FSK, 4-FSK, MSK: Sets the averaging length for the amplitude from the channel filter.		
				ASK, OOK: Sets the OOK/ASK decision boundary for OOK/ASK reception.		
				Setting	Channel filter samples	OOK/ASK decision boundary
				0 (00)	8	4 dB
				1 (01)	16	8 dB
				2 (10)	32	12 dB
				3 (11)	64	16 dB

0x1E: WOREVT1 – High Byte Event0 Timeout

Bit	Field Name	Reset	R/W	Description
7:0	EVENT0[15:8]	135 (0x87)	R/W	<p>High byte of EVENT0 timeout register</p> $t_{Event0} = \frac{750}{f_{XOSC}} \cdot EVENT0 \cdot 2^{5-WOR_RES}$

0x1F: WOREVT0 –Low Byte Event0 Timeout

Bit	Field Name	Reset	R/W	Description
7:0	EVENT0[7:0]	107 (0x6B)	R/W	Low byte of <code>EVENT0</code> timeout register. The default <code>EVENT0</code> value gives 1.0s timeout, assuming a 26.0 MHz crystal.

0x20: WORCTRL – Wake On Radio Control

Bit	Field Name	Reset	R/W	Description																		
7	RC_PD	1	R/W	Power down signal to RC oscillator. When written to 0, automatic initial calibration will be performed																		
6:4	EVENT1[2:0]	7 (111)	R/W	<div>Timeout setting from register block. Decoded to Event 1 timeout. RC oscillator clock frequency equals $F_{XOSC}/750$, which is 34.7 – 36 kHz, depending on crystal frequency. The table below lists the number of clock periods after Event 0 before Event 1 times out.</div> <table><tr><th>Setting</th><th>t_{Event1}</th></tr><tr><td>0 (000)</td><td>4 (0.111 – 0.115 ms)</td></tr><tr><td>1 (001)</td><td>6 (0.167 – 0.173 ms)</td></tr><tr><td>2 (010)</td><td>8 (0.222 – 0.230 ms)</td></tr><tr><td>3 (011)</td><td>12 (0.333 – 0.346 ms)</td></tr><tr><td>4 (100)</td><td>16 (0.444 – 0.462 ms)</td></tr><tr><td>5 (101)</td><td>24 (0.667 – 0.692 ms)</td></tr><tr><td>6 (110)</td><td>32 (0.889 – 0.923 ms)</td></tr><tr><td>7 (111)</td><td>48 (1.333 – 1.385 ms)</td></tr></table>	Setting	t_{Event1}	0 (000)	4 (0.111 – 0.115 ms)	1 (001)	6 (0.167 – 0.173 ms)	2 (010)	8 (0.222 – 0.230 ms)	3 (011)	12 (0.333 – 0.346 ms)	4 (100)	16 (0.444 – 0.462 ms)	5 (101)	24 (0.667 – 0.692 ms)	6 (110)	32 (0.889 – 0.923 ms)	7 (111)	48 (1.333 – 1.385 ms)
Setting	t_{Event1}																					
0 (000)	4 (0.111 – 0.115 ms)																					
1 (001)	6 (0.167 – 0.173 ms)																					
2 (010)	8 (0.222 – 0.230 ms)																					
3 (011)	12 (0.333 – 0.346 ms)																					
4 (100)	16 (0.444 – 0.462 ms)																					
5 (101)	24 (0.667 – 0.692 ms)																					
6 (110)	32 (0.889 – 0.923 ms)																					
7 (111)	48 (1.333 – 1.385 ms)																					
3	RC_CAL	1	R/W	Enables (1) or disables (0) the RC oscillator calibration.																		
2			R0	Not used																		
1:0	WOR_RES	0 (00)	R/W	<div>Controls the Event 0 resolution as well as maximum timeout of the WOR module and maximum timeout under normal RX operation:</div> <table><tr><th>Setting</th><th>Resolution (1 LSB)</th><th>Max timeout</th></tr><tr><td>0 (00)</td><td>1 period (28 – 29 μs)</td><td>1.8 – 1.9 seconds</td></tr><tr><td>1 (01)</td><td>2^5 periods (0.89 – 0.92 ms)</td><td>58 – 61 seconds</td></tr><tr><td>2 (10)</td><td>2^{10} periods (28 – 30 ms)</td><td>31 – 32 minutes</td></tr><tr><td>3 (11)</td><td>2^{15} periods (0.91 – 0.94 s)</td><td>16.5 – 17.2 hours</td></tr></table> <div>Note that WOR_RES should be 0 or 1 when using WOR because WOR_RES > 1 will give a very low duty cycle.</div> <div>In normal RX operation all settings of WOR_RES can be used.</div>	Setting	Resolution (1 LSB)	Max timeout	0 (00)	1 period (28 – 29 μ s)	1.8 – 1.9 seconds	1 (01)	2^5 periods (0.89 – 0.92 ms)	58 – 61 seconds	2 (10)	2^{10} periods (28 – 30 ms)	31 – 32 minutes	3 (11)	2^{15} periods (0.91 – 0.94 s)	16.5 – 17.2 hours			
Setting	Resolution (1 LSB)	Max timeout																				
0 (00)	1 period (28 – 29 μ s)	1.8 – 1.9 seconds																				
1 (01)	2^5 periods (0.89 – 0.92 ms)	58 – 61 seconds																				
2 (10)	2^{10} periods (28 – 30 ms)	31 – 32 minutes																				
3 (11)	2^{15} periods (0.91 – 0.94 s)	16.5 – 17.2 hours																				

0x21: FRENDD1 – Front End RX Configuration

Bit	Field Name	Reset	R/W	Description
7:6	LNA_CURRENT[1:0]	1 (01)	R/W	Adjusts front-end LNA PTAT current output
5:4	LNA2MIX_CURRENT[1:0]	1 (01)	R/W	Adjusts front-end PTAT outputs
3:2	LODIV_BUF_CURRENT_RX[1:0]	1 (01)	R/W	Adjusts current in RX LO buffer (LO input to mixer)
1:0	MIX_CURRENT[1:0]	2 (10)	R/W	Adjusts current in mixer

0x22: FRENDD0 – Front End TX Configuration

Bit	Field Name	Reset	R/W	Description
7:6			R0	Not used
5:4	LODIV_BUF_CURRENT_TX[1:0]	1 (0x01)	R/W	Adjusts current TX LO buffer (input to PA). The value to use in this field is given by the SmartRF Studio software [5].
3			R0	Not used
2:0	PA_POWER[2:0]	0 (0x00)	R/W	Selects PA power setting. This value is an index to the <code>PATABLE</code> , which can be programmed with up to 8 different PA settings. In OOK/ASK mode, this selects the <code>PATABLE</code> index to use when transmitting a '1'. <code>PATABLE</code> index zero is used in OOK/ASK when transmitting a '0'. The <code>PATABLE</code> settings from index '0' to the <code>PA_POWER</code> value are used for ASK TX shaping, and for power ramp-up/ramp-down at the start/end of transmission in all TX modulation formats.

0x23: FSCAL3 – Frequency Synthesizer Calibration

Bit	Field Name	Reset	R/W	Description
7:6	FSCAL3[7:6]	2 (0x02)	R/W	Frequency synthesizer calibration configuration. The value to write in this field before calibration is given by the SmartRF Studio software.
5:4	CHP_CURR_CAL_EN[1:0]	2 (0x02)	R/W	Disable charge pump calibration stage when 0.
3:0	FSCAL3[3:0]	9 (1001)	R/W	Frequency synthesizer calibration result register. Digital bit vector defining the charge pump output current, on an exponential scale: $I_{OUT} = I_0 \cdot 2^{FSCAL3[3:0]/4}$. Fast frequency hopping without calibration for each hop can be done by calibrating upfront for each frequency and saving the resulting <code>FSCAL3</code> , <code>FSCAL2</code> and <code>FSCAL1</code> register values. Between each frequency hop, calibration can be replaced by writing the <code>FSCAL3</code> , <code>FSCAL2</code> and <code>FSCAL1</code> register values corresponding to the next RF frequency.

0x24: FSCAL2 – Frequency Synthesizer Calibration

Bit	Field Name	Reset	R/W	Description
7:6			R0	Not used
5	VCO_CORE_H_EN	0	R/W	Choose high (1) / low (0) VCO
4:0	FSCAL2[4:0]	10 (0x0A)	R/W	Frequency synthesizer calibration result register. VCO current calibration result and override value. Fast frequency hopping without calibration for each hop can be done by calibrating upfront for each frequency and saving the resulting FSCAL3, FSCAL2 and FSCAL1 register values. Between each frequency hop, calibration can be replaced by writing the FSCAL3, FSCAL2 and FSCAL1 register values corresponding to the next RF frequency.

0x25: FSCAL1 – Frequency Synthesizer Calibration

Bit	Field Name	Reset	R/W	Description
7:6			R0	Not used
5:0	FSCAL1[5:0]	32 (0x20)	R/W	Frequency synthesizer calibration result register. Capacitor array setting for VCO coarse tuning. Fast frequency hopping without calibration for each hop can be done by calibrating upfront for each frequency and saving the resulting FSCAL3, FSCAL2 and FSCAL1 register values. Between each frequency hop, calibration can be replaced by writing the FSCAL3, FSCAL2 and FSCAL1 register values corresponding to the next RF frequency.

0x26: FSCAL0 – Frequency Synthesizer Calibration

Bit	Field Name	Reset	R/W	Description
7			R0	Not used
6:0	FSCAL0[6:0]	13 (0x0D)	R/W	Frequency synthesizer calibration control. The value to use in this register is given by the SmartRF Studio software [5].

0x27: RCCTRL1 – RC Oscillator Configuration

Bit	Field Name	Reset	R/W	Description
7		0	R0	Not used
6:0	RCCTRL1[6:0]	65 (0x41)	R/W	RC oscillator configuration.

0x28: RCCTRL0 – RC Oscillator Configuration

Bit	Field Name	Reset	R/W	Description
7		0	R0	Not used
6:0	RCCTRL0[6:0]	0 (0x00)	R/W	RC oscillator configuration.

29.2 Configuration Register Details – Registers that Loose Programming in SLEEP State

0x29: FSTEST – Frequency Synthesizer Calibration Control

Bit	Field Name	Reset	R/W	Description
7:0	FSTEST[7:0]	89 (0x59)	R/W	For test only. Do not write to this register.

0x2A: PTEST – Production Test

Bit	Field Name	Reset	R/W	Description
7:0	PTEST[7:0]	127 (0x7F)	R/W	Writing 0xBF to this register makes the on-chip temperature sensor available in the IDLE state. The default 0x7F value should then be written back before leaving the IDLE state. Other use of this register is for test only.

0x2B: AGCTEST – AGC Test

Bit	Field Name	Reset	R/W	Description
7:0	AGCTEST[7:0]	63 (0x3F)	R/W	For test only. Do not write to this register.

0x2C: TEST2 – Various Test Settings

Bit	Field Name	Reset	R/W	Description
7:0	TEST2[7:0]	136 (0x88)	R/W	<p>The value to use in this register is given by the SmartRF Studio software [5]. This register will be forced to 0x88 or 0x81 when it wakes up from SLEEP mode, depending on the configuration of FIFOTHR.</p> <p>ADC_RETENTION.</p> <p>Note that the value read from this register when waking up from SLEEP always is the reset value (0x88) regardless of the ADC_RETENTION setting. The inverting of some of the bits due to the ADC_RETENTION setting is only seen INTERNALLY in the analog part.</p>

0x2D: TEST1 – Various Test Settings

Bit	Field Name	Reset	R/W	Description
7:0	TEST1[7:0]	49 (0x31)	R/W	<p>The value to use in this register is given by the SmartRF Studio software [5]. This register will be forced to 0x31 or 0x35 when it wakes up from SLEEP mode, depending on the configuration of FIFOTHR.</p> <p>ADC_RETENTION.</p> <p>Note that the value read from this register when waking up from SLEEP always is the reset value (0x31) regardless of the ADC_RETENTION setting. The inverting of some of the bits due to the ADC_RETENTION setting is only seen INTERNALLY in the analog part.</p>

0x2E: TEST0 – Various Test Settings

Bit	Field Name	Reset	R/W	Description
7:2	TEST0[7:2]	2 (0x02)	R/W	The value to use in this register is given by the SmartRF Studio software [5].
1	VCO_SEL_CAL_EN	1	R/W	Enable VCO selection calibration stage when 1
0	TEST0[0]	1	R/W	The value to use in this register is given by the SmartRF Studio software [5].

29.3 Status Register Details**0x30 (0xF0): PARTNUM – Chip ID**

Bit	Field Name	Reset	R/W	Description
7:0	PARTNUM[7:0]	0 (0x00)	R	Chip part number

0x31 (0xF1): VERSION – Chip ID

Bit	Field Name	Reset	R/W	Description
7:0	VERSION[7:0]	20 (0x14)	R	Chip version number. Subject to change without notice.

0x32 (0xF2): FREQUEST – Frequency Offset Estimate from Demodulator

Bit	Field Name	Reset	R/W	Description
7:0	FREQOFF_EST		R	<p>The estimated frequency offset (2's complement) of the carrier. Resolution is $F_{XTAL}/2^{14}$ (1.59 - 1.65 kHz); range is ± 202 kHz to ± 210 kHz, depending on XTAL frequency.</p> <p>Frequency offset compensation is only supported for 2-FSK, GFSK, 4-FSK, and MSK modulation. This register will read 0 when using ASK or OOK modulation.</p>

0x33 (0xF3): LQI – Demodulator Estimate for Link Quality

Bit	Field Name	Reset	R/W	Description
7	CRC OK		R	The last CRC comparison matched. Cleared when entering/restarting RX mode.
6:0	LQI_EST[6:0]		R	The Link Quality Indicator estimates how easily a received signal can be demodulated. Calculated over the 64 symbols following the sync word

0x34 (0xF4): RSSI – Received Signal Strength Indication

Bit	Field Name	Reset	R/W	Description
7:0	RSSI		R	Received signal strength indicator

0x35 (0xF5): MARCSTATE – Main Radio Control State Machine State

Bit	Field Name	Reset	R/W	Description																																																																								
7:5			R0	Not used																																																																								
4:0	MARC_STATE[4:0]		R	<div><div>Main Radio Control FSM State</div><table><tr><th>Value</th><th>State name</th><th>State (Figure 25, page 50)</th></tr><tr><td>0 (0x00)</td><td>SLEEP</td><td>SLEEP</td></tr><tr><td>1 (0x01)</td><td>IDLE</td><td>IDLE</td></tr><tr><td>2 (0x02)</td><td>XOFF</td><td>XOFF</td></tr><tr><td>3 (0x03)</td><td>VCOON_MC</td><td>MANCAL</td></tr><tr><td>4 (0x04)</td><td>REGON_MC</td><td>MANCAL</td></tr><tr><td>5 (0x05)</td><td>MANCAL</td><td>MANCAL</td></tr><tr><td>6 (0x06)</td><td>VCOON</td><td>FS_WAKEUP</td></tr><tr><td>7 (0x07)</td><td>REGON</td><td>FS_WAKEUP</td></tr><tr><td>8 (0x08)</td><td>STARTCAL</td><td>CALIBRATE</td></tr><tr><td>9 (0x09)</td><td>BWBOOST</td><td>SETTLING</td></tr><tr><td>10 (0x0A)</td><td>FS_LOCK</td><td>SETTLING</td></tr><tr><td>11 (0x0B)</td><td>IFADCON</td><td>SETTLING</td></tr><tr><td>12 (0x0C)</td><td>ENDCAL</td><td>CALIBRATE</td></tr><tr><td>13 (0x0D)</td><td>RX</td><td>RX</td></tr><tr><td>14 (0x0E)</td><td>RX_END</td><td>RX</td></tr><tr><td>15 (0x0F)</td><td>RX_RST</td><td>RX</td></tr><tr><td>16 (0x10)</td><td>TXRX_SWITCH</td><td>TXRX_SETTLING</td></tr><tr><td>17 (0x11)</td><td>RXFIFO_OVERFLOW</td><td>RXFIFO_OVERFLOW</td></tr><tr><td>18 (0x12)</td><td>FSTXON</td><td>FSTXON</td></tr><tr><td>19 (0x13)</td><td>TX</td><td>TX</td></tr><tr><td>20 (0x14)</td><td>TX_END</td><td>TX</td></tr><tr><td>21 (0x15)</td><td>RXTX_SWITCH</td><td>RXTX_SETTLING</td></tr><tr><td>22 (0x16)</td><td>TXFIFO_UNDERFLOW</td><td>TXFIFO_UNDERFLOW</td></tr></table><div>Note: it is not possible to read back the SLEEP or XOFF state numbers because setting CSn low will make the chip enter the IDLE mode from the SLEEP or XOFF states.</div></div>	Value	State name	State (Figure 25, page 50)	0 (0x00)	SLEEP	SLEEP	1 (0x01)	IDLE	IDLE	2 (0x02)	XOFF	XOFF	3 (0x03)	VCOON_MC	MANCAL	4 (0x04)	REGON_MC	MANCAL	5 (0x05)	MANCAL	MANCAL	6 (0x06)	VCOON	FS_WAKEUP	7 (0x07)	REGON	FS_WAKEUP	8 (0x08)	STARTCAL	CALIBRATE	9 (0x09)	BWBOOST	SETTLING	10 (0x0A)	FS_LOCK	SETTLING	11 (0x0B)	IFADCON	SETTLING	12 (0x0C)	ENDCAL	CALIBRATE	13 (0x0D)	RX	RX	14 (0x0E)	RX_END	RX	15 (0x0F)	RX_RST	RX	16 (0x10)	TXRX_SWITCH	TXRX_SETTLING	17 (0x11)	RXFIFO_OVERFLOW	RXFIFO_OVERFLOW	18 (0x12)	FSTXON	FSTXON	19 (0x13)	TX	TX	20 (0x14)	TX_END	TX	21 (0x15)	RXTX_SWITCH	RXTX_SETTLING	22 (0x16)	TXFIFO_UNDERFLOW	TXFIFO_UNDERFLOW
Value	State name	State (Figure 25, page 50)																																																																										
0 (0x00)	SLEEP	SLEEP																																																																										
1 (0x01)	IDLE	IDLE																																																																										
2 (0x02)	XOFF	XOFF																																																																										
3 (0x03)	VCOON_MC	MANCAL																																																																										
4 (0x04)	REGON_MC	MANCAL																																																																										
5 (0x05)	MANCAL	MANCAL																																																																										
6 (0x06)	VCOON	FS_WAKEUP																																																																										
7 (0x07)	REGON	FS_WAKEUP																																																																										
8 (0x08)	STARTCAL	CALIBRATE																																																																										
9 (0x09)	BWBOOST	SETTLING																																																																										
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11 (0x0B)	IFADCON	SETTLING																																																																										
12 (0x0C)	ENDCAL	CALIBRATE																																																																										
13 (0x0D)	RX	RX																																																																										
14 (0x0E)	RX_END	RX																																																																										
15 (0x0F)	RX_RST	RX																																																																										
16 (0x10)	TXRX_SWITCH	TXRX_SETTLING																																																																										
17 (0x11)	RXFIFO_OVERFLOW	RXFIFO_OVERFLOW																																																																										
18 (0x12)	FSTXON	FSTXON																																																																										
19 (0x13)	TX	TX																																																																										
20 (0x14)	TX_END	TX																																																																										
21 (0x15)	RXTX_SWITCH	RXTX_SETTLING																																																																										
22 (0x16)	TXFIFO_UNDERFLOW	TXFIFO_UNDERFLOW																																																																										

0x36 (0xF6): WORTIME1 – High Byte of WOR Time

Bit	Field Name	Reset	R/W	Description
7:0	TIME[15:8]		R	High byte of timer value in WOR module

0x37 (0xF7): WORTIME0 – Low Byte of WOR Time

Bit	Field Name	Reset	R/W	Description
7:0	TIME[7:0]		R	Low byte of timer value in WOR module

0x38 (0xF8): PKTSTATUS – Current GDOx Status and Packet Status

Bit	Field Name	Reset	R/W	Description
7	CRC_OK		R	The last CRC comparison matched. Cleared when entering/restarting RX mode.
6	CS		R	Carrier sense. Cleared when entering IDLE mode.
5	PQT_REACHED		R	Preamble Quality reached. If leaving RX state when this bit is set it will remain asserted until the chip re-enters RX state (MARSTATE=0x0D). The bit will also be cleared if PQI goes below the programmed PQT value.
4	CCA		R	Channel is clear
3	SFD		R	Start of Frame Delimiter. In RX, this bit is asserted when sync word has been received and de-asserted at the end of the packet. It will also de-assert when a packet is discarded due to address or maximum length filtering or the radio enters RXFIFO_OVERFLOW state. In TX this bit will always read as 0.
2	GDO2		R	Current GDO2 value. Note: the reading gives the non-inverted value irrespective of what IOCFG2.GDO2_INV is programmed to. It is not recommended to check for PLL lock by reading PKTSTATUS[2] with GDO2_CFG=0x0A.
1			R0	Not used
0	GDO0		R	Current GDO0 value. Note: the reading gives the non-inverted value irrespective of what IOCFG0.GDO0_INV is programmed to. It is not recommended to check for PLL lock by reading PKTSTATUS[0] with GDO0_CFG=0x0A.

0x39 (0xF9): VCO_VC_DAC – Current Setting from PLL Calibration Module

Bit	Field Name	Reset	R/W	Description
7:0	VCO_VC_DAC[7:0]		R	Status register for test only.

0x3A (0xFA): TXBYTES – Underflow and Number of Bytes

Bit	Field Name	Reset	R/W	Description
7	TXFIFO_UNDERFLOW		R	
6:0	NUM_TXBYTES		R	Number of bytes in TX FIFO

0x3B (0xFB): RXBYTES – Overflow and Number of Bytes

Bit	Field Name	Reset	R/W	Description
7	RXFIFO_OVERFLOW		R	
6:0	NUM_RXBYTES		R	Number of bytes in RX FIFO

0x3C (0xFC): RCCTRL1_STATUS – Last RC Oscillator Calibration Result

Bit	Field Name	Reset	R/W	Description
7			R0	Not used
6:0	RCCTRL1_STATUS[6:0]		R	Contains the value from the last run of the RC oscillator calibration routine. For usage description refer to Application Note AN047 [4]

0x3D (0xFD): RCCTRL0_STATUS – Last RC Oscillator Calibration Result

Bit	Field Name	Reset	R/W	Description
7			R0	Not used
6:0	RCCTRL0_STATUS[6:0]		R	Contains the value from the last run of the RC oscillator calibration routine. For usage description refer to Application Note AN047 [4].

30 Soldering Information

The recommendations for lead-free reflow in IPC/JEDEC J-STD-020 should be followed.

31 Development Kit Ordering Information

Orderable Evaluation Module	Description	Minimum Order Quantity
CC1101DK433	CC1101 Development Kit, 433 MHz	1
CC1101DK868-915	CC1101 Development Kit, 868/915 MHz	1
CC1101EMK433	CC1101 Evaluation Module Kit, 433 MHz	1
CC1101EMK868-915	CC1101 Evaluation Module Kit, 868/915 MHz	1

Figure 34: Development Kit Ordering Information

32 References

- [1] CC1101EM 315 - 433 MHz Reference Design (swrr046.zip)
- [2] CC1101EM 868 – 915 MHz Reference Design (swrr045.zip)
- [3] CC1101 Errata Notes (swrz020.pdf)
- [4] AN047 CC1100/CC2500 – Wake-On-Radio (swra126.pdf)
- [5] SmartRF™ Studio (swrc046.zip)
- [6] CC1100 CC2500 Examples Libraries (swrc021.zip)
- [7] CC1100/CC1150DK, CC1101DK, and CC2500/CC2550DK Examples and Libraries User Manual (swru109.pdf)
- [8] DN010 Close-in Reception with CC1101 (swra147.pdf)
- [9] DN017 CC11xx 868/915 MHz RF Matching (swra168.pdf)
- [10] DN015 Permanent Frequency Offset Compensation (swra159.pdf)
- [11] DN006 CC11xx Settings for FCC 15.247 Solutions (swra123.pdf)
- [12] DN505 RSSI Interpretation and Timing (swra114.pdf)
- [13] AN058 Antenna Selection Guide (swra161.pdf)
- [14] AN067 Wireless MBUS Implementation with CC1101 and MSP430 (swra234.pdf)
- [15] DN013 Programming Output Power on CC1101 (swra168.pdf)
- [16] DN022 CC11xx OOK/ASK register settings (swra215.pdf)
- [17] DN005 CC11xx Sensitivity versus Frequency Offset and Crystal Accuracy (swra122.pdf)
- [18] DN501 PATABLE Access (swra110.pdf)
- [19] DN504 FEC Implementation (swra113.pdf)
- [20] DN507 FEC Decoding (swra313.pdf)
- [21] CC1190 Data Sheet (swrs089.pdf)
- [22] AN094 Using the CC1190 Front End with CC1101 under EN 300 220 (swra356.pdf)
- [23] AN096 Using the CC1190 Front End with CC1101 under FCC 15.247 (swra361.pdf)
- [24] DN032 Options for Cost Optimized CC11xx Matching (swra346.pdf)
- [25] DN036 CC1101+CC1190 600 kbps Data Rate, +19 dBm transmit power without FHSS in 902-928 MHz frequency Band (swrr078.pdf)
- [26] TPS62730 Data Sheet (slvsac3.pdf)

33 General Information

33.1 Document History

Revision	Date	Description/Changes
SWRS061I	2013.11.05	Updated the package designator from RTK to RGP Changed description of VERSION. Reset value changed from 0x04 to 0x14
SWRS061H	2012.10.09	Added 256 Hz clock to Table 41: GDOx Signal Selection
SWRS061G	2011.07.26	Crystal NX3225GA added to application circuit BOM Added reference to CC1190 range extender Added reference to AN094 and AN096 Corrected settling times and PLL turn-on/hop time in Table 15 Added reference to design notes DN032 and DN036 Removed references to AN001 and AN050 Changed description of MCSM0.PO_TIMEOUT Removed link to DN009 Added more detailed information about how to check for PLL lock in Section 22.1
SWRS061F	2010.01.10	Changed from multi-layer to wire-wound inductors in Table 38. Included PA_PD and LNA_PD GDO signals Table 41 as they were erroneously removed in SWRS061E. Updated WOR current consumption figures in Table 4. The Gaussian filter BT is changed from 1.0 to 0.5. Changed minimum data rate to 0.6 kBaud. Updated Table 25 with 0.6 kBaud data rate. Added information that digital signals with sharp edges should not be routed close to XOSC_Q1 PCB track. Added information about 1/XOSC glitch in received data output when using asynchronous serial mode Added information that a 27 MHz crystal is recommended for systems targeting compliance with modulation bandwidth requirements in the 869 to 870 MHz frequency range under EN 300 220. Updated overall state transition times in Table 34 and added table with frequency synthesizer calibration times (Table 35). Added -116 dBm 1% PER at 0.6 kBaud, 434 MHz Included information about 4-FSK modulation Added sensitivity figures for 4-FSK Added link to DN507 Updated PKTSTATUS.SFD. In TX this bit reads as 0. Updated PKTSTATUS.PQT_REACHED. Removed chapter on Packet Description Changed chapter on Ordering Information since this was duplicate information.
SWRS061E	2009.04.21	Maximum output power increased to +12/+11 dBm at 868/915MHz with the use of wire-wound inductors (Murata LQW15xx series). Changes to optimum PATABLE settings. Added typical output power over temperature and supply voltage. Changes to current consumption in TX mode. Added typical TX current consumption over temperature and supply voltage. Improved sensitivity figures at 868/915 MHz. Added typical sensitivity figures over temperature and supply voltage. Added typical RX current consumption over temperature and input power level. Changes to adjacent channel rejection at 38.4 kBaud. Changes to image rejection at 250 kBaud. Updates to selectivity/blocking plots. Changed bill of materials for 868/915 MHz application circuits to Murata LQW15xx series inductors. Changed analog temperature sensor temperature coefficient. Added links to DN501 and DN504 Changes to section 17.6. A low LQI value indicates a good link Changes to Package Description section Changes to Ordering Information section

Revision	Date	Description/Changes
SWRS061D	2008.05.22	<p>Edited title and removed CC logo.</p> <p>Formatted and edited text. Put important notes in boxes.</p> <p>Corrected the 250 kBaud settings information from MSK to GFSK.</p> <p>Added plot over RX current variation versus input power level and temperature.</p> <p>Added tables for sensitivity, output power and TX current consumption variation versus temperature and supply voltage.</p> <p>Moved the selectivity plots to the electrical specification section and updated the 1.2 kBaud setting plot.</p> <p>Added load capacitance spec for the crystal oscillator.</p> <p>Updated links from AN039 to AN050.</p> <p>Updated information regarding optional filtering of 699 MHz emission, updated the 868/915 MHz application figure and bills of material, and added link to DN017.</p> <p>Updated and moved information regarding the crystal, a reference signal, the balun, and PCB layout recommendations to the section regarding the application circuit.</p> <p>Added information regarding antennas and link to the antenna selection guide AN058.</p> <p>Added link to DN005.</p> <p>Restructured Section 14.1 and added link to DN015.</p> <p>Moved improved spectrum information (GFSK info) to Section 16.1.</p> <p>Added information regarding the DEVIATN register in Chapter 16 and in the register description.</p> <p>Added information on ASK/OOK settings and added a link to DN022.</p> <p>Updated RSSI information and added link to DN505.</p> <p>Updated Section 18.2 information.</p> <p>Clarified the text describing Figure 27.</p> <p>Added link to DN013.</p> <p>Updated Figure 33.</p> <p>Updated Section 28.2.</p> <p>Updated information regarding serial synchronous mode.</p> <p>Added information regarding Wireless MBUS and added link to AN067.</p> <p>Updated info regarding the FIFOTHR register and TEST1 and TEST2.</p> <p>Updated info regarding the PKTSTAUS.SFD bit.</p> <p>Updated address for reading content from 0x3D.</p> <p>Updated registers information on bits that are not used.</p> <p>Updated Command Strobes section.</p> <p>Added link to DN009.</p> <p>Updated links in the reference chapter.</p> <p>Added link to the Community.</p>
SWRS061C	2008.05.22	Added product information on the front page
SWRS061B	2007.06.05	<p>Changed name on DN009 Close-in Reception with CC1101 to DN010 Close-in Reception with CC1101.</p> <p>Added info regarding how to reduce spurious emission at 699 MHz. Changes regarding this was done the following places: Table: RF Transmit Section, Figure 11: Typical Application and Evaluation Circuit 868/915 MHz, Table 20: Overview of External Components, and Table 21: Bill Of Materials for the Application Circuit.</p> <p>Changes made to Figure 27: Power-On Reset with SRES</p>
SWRS061A	2007.06.30	Initial release.
SWRS061	2007.04.16	First preliminary data sheet release

Table 46: Document History



www.ti.com

PACKAGE OPTION ADDENDUM

9-Mar-2018

PACKAGING INFORMATION

Orderable Device	Status (1)	Package Type	Package Drawing	Pins	Package Qty	Eco Plan (2)	Lead/Ball Finish (6)	MSL Peak Temp (3)	Op Temp (°C)	Device Marking (4/5)	Samples
CC1101RGP	ACTIVE	QFN	RGP	20	92	Green (RoHS & no Sb/Br)	CU NIPDAU CU NIPDAUAG	Level-3-260C-168 HR	-40 to 85	CC1101	Samples
CC1101RGPR	ACTIVE	QFN	RGP	20	3000	Green (RoHS & no Sb/Br)	CU NIPDAU CU NIPDAUAG	Level-3-260C-168 HR	-40 to 85	CC1101	Samples
CC1101RGPT	ACTIVE	QFN	RGP	20	250	Green (RoHS & no Sb/Br)	CU NIPDAU CU NIPDAUAG	Level-3-260C-168 HR	-40 to 85	CC1101	Samples

(1) The marketing status values are defined as follows:

ACTIVE: Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

PREVIEW: Device has been announced but is not in production. Samples may or may not be available.

OBsolete: TI has discontinued the production of the device.

(2) **RoHS:** TI defines "RoHS" to mean semiconductor products that are compliant with the current EU RoHS requirements for all 10 RoHS substances, including the requirement that RoHS substance do not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, "RoHS" products are suitable for use in specified lead-free processes. TI may reference these types of products as "Pb-Free".

RoHS Exempt: TI defines "RoHS Exempt" to mean products that contain lead but are compliant with EU RoHS pursuant to a specific EU RoHS exemption.

Green: TI defines "Green" to mean the content of Chlorine (Cl) and Bromine (Br) based flame retardants meet JS709B low halogen requirements of <=1000ppm threshold. Antimony trioxide based flame retardants must also meet the <=1000ppm threshold requirement.

(3) MSL, Peak Temp. - The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

(4) There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.

(5) Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.

(6) Lead/Ball Finish - Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead/Ball Finish values may wrap to two lines if the finish value exceeds the maximum column width.

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OTHER QUALIFIED VERSIONS OF CC1101 :

- Automotive: [CC1101-Q1](#)

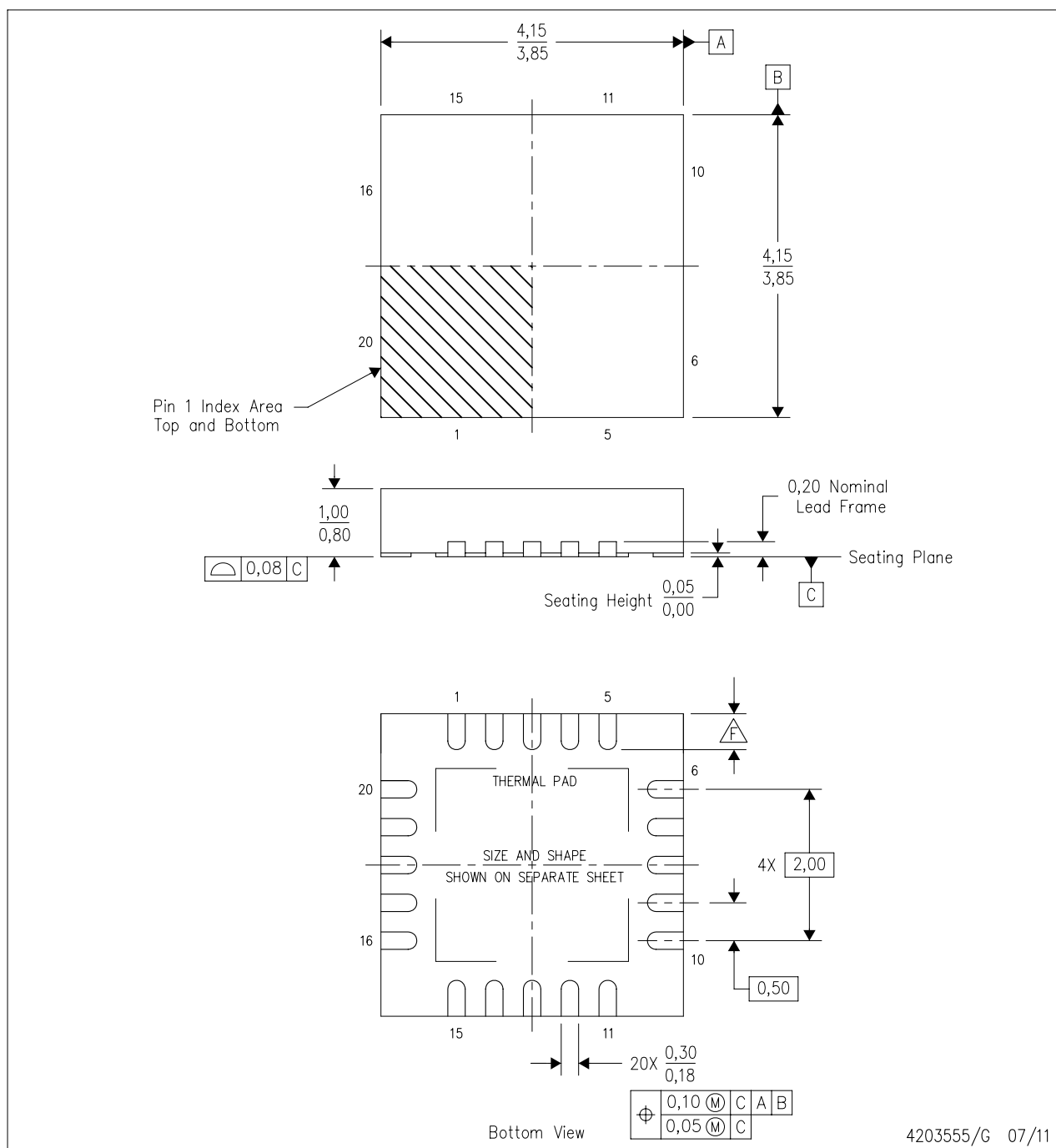
NOTE: Qualified Version Definitions:


- Automotive - Q100 devices qualified for high-reliability automotive applications targeting zero defects

MECHANICAL DATA

RGP (S-PVQFN-N20)

PLASTIC QUAD FLATPACK NO-LEAD



- NOTES:
- All linear dimensions are in millimeters. Dimensioning and tolerancing per ASME Y14.5M-1994.
 - This drawing is subject to change without notice.
 - QFN (Quad Flatpack No-Lead) package configuration.
 - The package thermal pad must be soldered to the board for thermal and mechanical performance.
 - See the additional figure in the Product Data Sheet for details regarding the exposed thermal pad features and dimensions.
-  Check thermal pad mechanical drawing in the product datasheet for nominal lead length dimensions.

THERMAL PAD MECHANICAL DATA

RGP (S-PVQFN-N20)

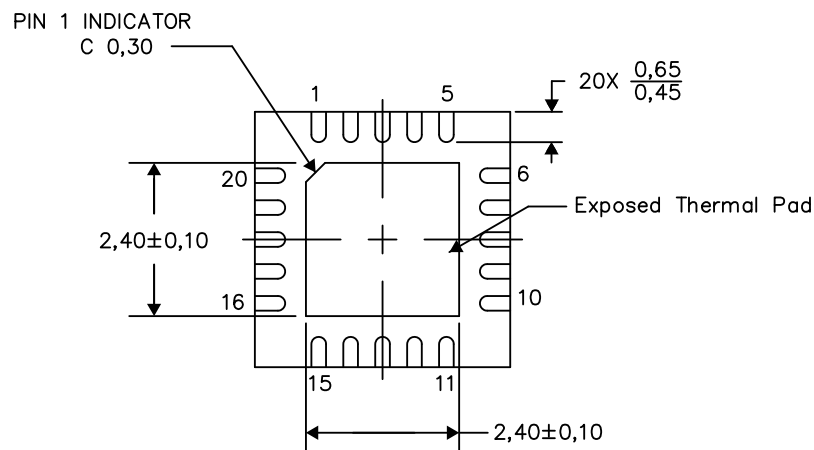
PLASTIC QUAD FLATPACK NO-LEAD

THERMAL INFORMATION

This package incorporates an exposed thermal pad that is designed to be attached directly to an external heatsink. The thermal pad must be soldered directly to the printed circuit board (PCB). After soldering, the PCB can be used as a heatsink. In addition, through the use of thermal vias, the thermal pad can be attached directly to the appropriate copper plane shown in the electrical schematic for the device, or alternatively, can be attached to a special heatsink structure designed into the PCB. This design optimizes the heat transfer from the integrated circuit (IC).

For information on the Quad Flatpack No-Lead (QFN) package and its advantages, refer to Application Report, QFN/SON PCB Attachment, Texas Instruments Literature No. SLUA271. This document is available at www.ti.com.

The exposed thermal pad dimensions for this package are shown in the following illustration.



Bottom View

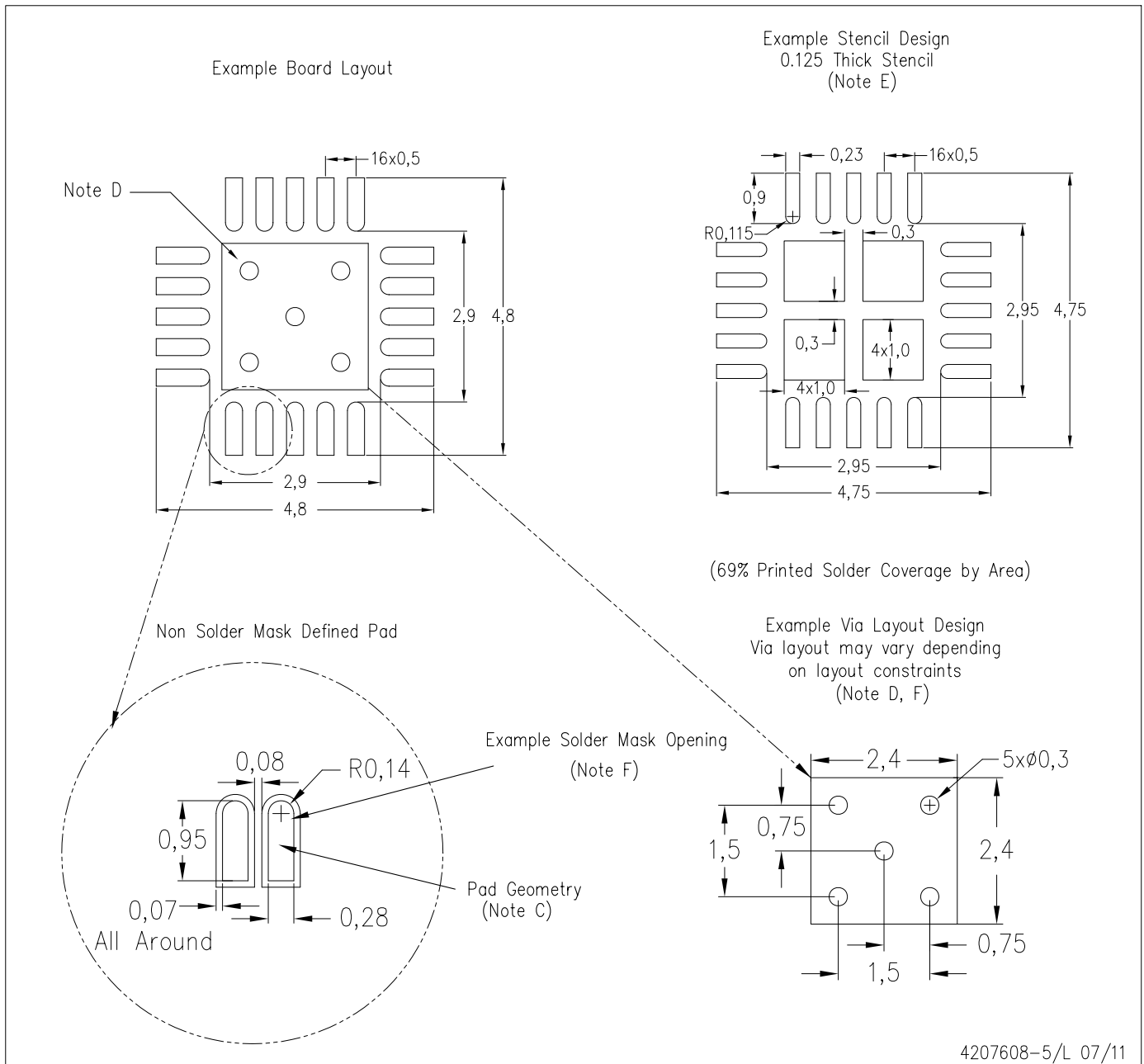
Exposed Thermal Pad Dimensions

4206346-6/AA 11/13

NOTES: A. All linear dimensions are in millimeters

RGP (S-PVQFN-N20)

PLASTIC QUAD FLATPACK NO-LEAD



- NOTES:
- All linear dimensions are in millimeters.
 - This drawing is subject to change without notice.
 - Publication IPC-7351 is recommended for alternate designs.
 - This package is designed to be soldered to a thermal pad on the board. Refer to Application Note, Quad Flat-Pack Packages, Texas Instruments Literature No. SLUA271, and also the Product Data Sheets for specific thermal information, via requirements, and recommended board layout. These documents are available at www.ti.com <<http://www.ti.com>>.
 - Laser cutting apertures with trapezoidal walls and also rounding corners will offer better paste release. Customers should contact their board assembly site for stencil design recommendations. Refer to IPC 7525 for stencil design considerations.
 - Customers should contact their board fabrication site for recommended solder mask tolerances and via tenting recommendations for vias placed in the thermal pad.

THERMAL PAD MECHANICAL DATA

RGP (S-PVQFN-N20)

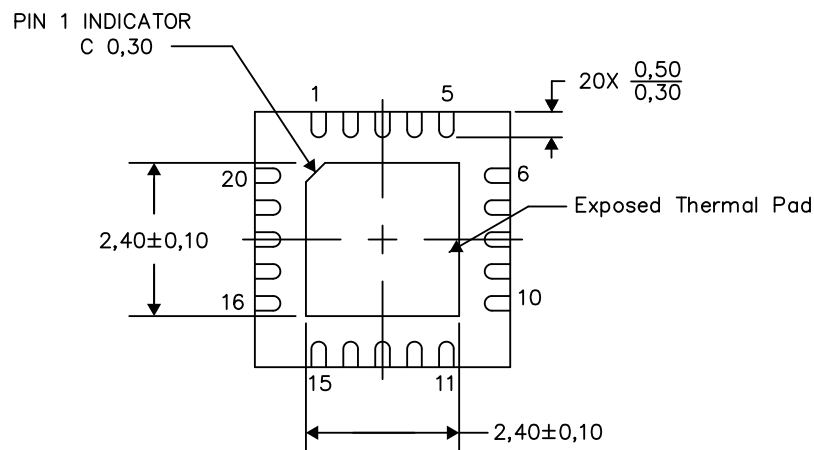
PLASTIC QUAD FLATPACK NO-LEAD

THERMAL INFORMATION

This package incorporates an exposed thermal pad that is designed to be attached directly to an external heatsink. The thermal pad must be soldered directly to the printed circuit board (PCB). After soldering, the PCB can be used as a heatsink. In addition, through the use of thermal vias, the thermal pad can be attached directly to the appropriate copper plane shown in the electrical schematic for the device, or alternatively, can be attached to a special heatsink structure designed into the PCB. This design optimizes the heat transfer from the integrated circuit (IC).

For information on the Quad Flatpack No-Lead (QFN) package and its advantages, refer to Application Report, QFN/SON PCB Attachment, Texas Instruments Literature No. SLUA271. This document is available at www.ti.com.

The exposed thermal pad dimensions for this package are shown in the following illustration.



Bottom View

Exposed Thermal Pad Dimensions

4206346-7/AA 11/13

NOTES: A. All linear dimensions are in millimeters

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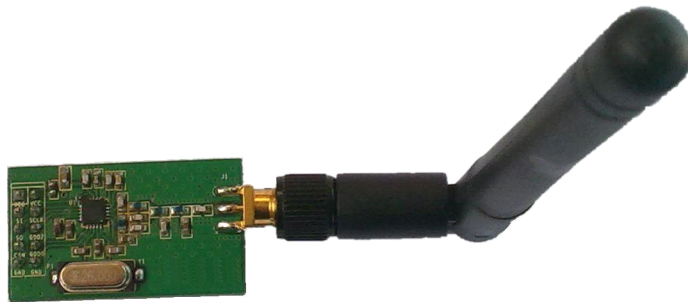
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APÉNDICE K. MANUAL TI-CC1101

CC1101 Module Guide

www.elechouse.com



Basic Features

1. 315,433, 868, 915Mh frequency bands of ISM and SRD
2. The maximum operating speed is 500kbps, supports modulation of 2-FSK, GFSK and MSK
3. High sensitivity (-110dDm under 1.2kbps , 1% packet error rate)
4. Built-in CRC error detection and point to multipoint communication hardware address control
5. Low current consumption (RX, 15.6mA, 2.4kbps, 433MHz)
6. Programmable output power control, support up to +10 dBm for all frequencies
7. Support low-power electromagnetic activation
8. Support Clear Channel Assessment (CCA), namely Carrier Sense Multiple

Access (CSMA).

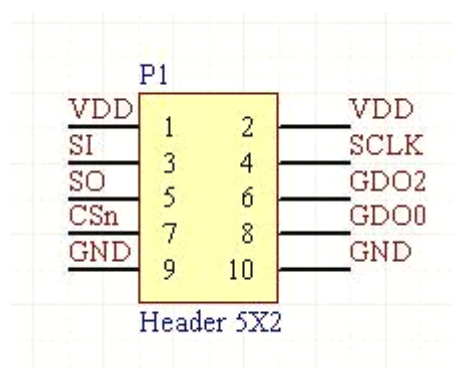
9. Support frequency hopping
10. Address can be set by software, and programming is very easy
11. Standard DIP interfaces
12. Separate 64-byte RX and TX data FIFO

Interface circuit Description:

- VCC is connected with power supply between 1.9V~3.6V. Voltage more than 3.6V will damage the module. Recommended voltage is 3.3V .
- Except power supply VCC and , other pins can be directly connected to 3V or 5V MCU IO ports.
- 9 feet, 10 feet is connected to GND
- Standard DIP pin with spacing of 2.54mm, other DIP interface can be customized.
- For 51MCU, 10K pull-up resistor is necessary if connecting with P0 . While connecting with other pins, it is not necessary.
- If MCU outputs 5V and more than 10mA, resistance is recommended to be connected as a divider. Or it may damage the module. If the output is 3.3V, no divider is needed.

Structure and pin description

This module uses the Chipcon CC1100 chip. It is operating at 433/868/915MHZ of ISM band. It consists of a frequency modulator, a receiver with demodulator, a power amplifier, a crystal oscillator and a regulator. Preamble and the CRC code are generated automatically, wich can be easily cingfigured through SPI interface.



Pin Number	Pin Name	Pin Type	Description
1,2	VCC	Power Input	1.9V~3.6V
3	SI	Digital Input	Serial configuration interface, data input

4	SCLK	Digital Input	Serial configuration interface, clock input
5	SO (GD01)	Digital Output	Serial configuration interface, data output. Optional general output pin when CSn is high Digital output pin for general use: <ul style="list-style-type: none"> • Test signals
6	GDO2	Digital Output	<ul style="list-style-type: none"> • FIFO status signals • Clear Channel Indicator • Clock output, down-divided from XOSC • Serial output RX data
7	CSn	Digital Input	Serial configuration interface, chip select Digital output pin for general use: <ul style="list-style-type: none"> • Test signals • FIFO status signals • Clear Channel Indicator
8	GDO0	Digital I/O	<ul style="list-style-type: none"> • Clock output, down-divided from XOSC • Serial output RX data • Serial input TX data Also used as analog test I/O for prototype/production testing
9,10	GND	Ground (analog)	Analog ground connection

For more configuration information, please refer to **CC1101 Datasheet**.

Programming Guide

```
// CC2500/CC1100 STROBE, CONTROL AND STATUS REGSITER
```

```
# Define CCxxx0_IOCFCG2 0x00 // GDO2 output pin configuration
```

```
# Define CCxxx0_IOCFCG1 0x01 // GDO1 output pin configuration
```

```
# Define CCxxx0_IOCFCG0 0x02 // GDO0 output pin configuration
```

```
# Define CCxxx0_FIFOTHR 0x03 // RX FIFO and TX FIFO thresholds
```

```
# Define CCxxx0_SYNC1 0x04 // Sync word, high INT8U
```

```
# Define CCxxx0_SYNC0 0x05 // Sync word, low INT8U
```

```
# Define CCxxx0_PKTLEN 0x06 // Packet length
```

```
# Define CCxxx0_PKTCTRL1 0x07 // Packet automation control
```

```
# Define CCxxx0_PKTCTRL0 0x08 // Packet automation control

# Define CCxxx0_ADDR 0x09 // Device address

# Define CCxxx0_CHANNR 0x0A // Channel number

# Define CCxxx0_FSCTRL1 0x0B // Frequency synthesizer control

# Define CCxxx0_FSCTRL0 0x0C // Frequency synthesizer control

# Define CCxxx0_FREQ2 0x0D // Frequency control word, high INT8U

# Define CCxxx0_FREQ1 0x0E // Frequency control word, middle INT8U

# Define CCxxx0_FREQ0 0x0F // Frequency control word, low INT8U

# Define CCxxx0_MDMCFG4 0x10 // Modem configuration

# Define CCxxx0_MDMCFG3 0x11 // Modem configuration

# Define CCxxx0_MDMCFG2 0x12 // Modem configuration

# Define CCxxx0_MDMCFG1 0x13 // Modem configuration

# Define CCxxx0_MDMCFG0 0x14 // Modem configuration

# Define CCxxx0_DEVIATN 0x15 // Modem deviation setting

# Define CCxxx0_MCSM2 0x16 // Main Radio Control State Machine configuration

# Define CCxxx0_MCSM1 0x17 // Main Radio Control State Machine configuration

# Define CCxxx0_MCSM0 0x18 // Main Radio Control State Machine configuration

# Define CCxxx0_FOCCFG 0x19 // Frequency Offset Compensation configuration

# Define CCxxx0_BSCFG 0x1A // Bit Synchronization configuration

# Define CCxxx0_AGCCTRL2 0x1B // AGC control

# Define CCxxx0_AGCCTRL1 0x1C // AGC control

# Define CCxxx0_AGCCTRL0 0x1D // AGC control

# Define CCxxx0_WOREVT1 0x1E // High INT8U Event 0 timeout

# Define CCxxx0_WOREVT0 0x1F // Low INT8U Event 0 timeout
```

```
# Define CCxxx0_WORCTRL 0x20 // Wake On Radio control

# Define CCxxx0_FREND1 0x21 // Front end RX configuration

# Define CCxxx0_FREND0 0x22 // Front end TX configuration

# Define CCxxx0_FSCAL3 0x23 // Frequency synthesizer calibration

# Define CCxxx0_FSCAL2 0x24 // Frequency synthesizer calibration

# Define CCxxx0_FSCAL1 0x25 // Frequency synthesizer calibration

# Define CCxxx0_FSCAL0 0x26 // Frequency synthesizer calibration

# Define CCxxx0_RCCTRL1 0x27 // RC oscillator configuration

# Define CCxxx0_RCCTRL0 0x28 // RC oscillator configuration

# Define CCxxx0_FSTEST 0x29 // Frequency synthesizer calibration control

# Define CCxxx0_PTEST 0x2A // Production test

# Define CCxxx0_AGCTEST 0x2B // AGC test

# Define CCxxx0_TEST2 0x2C // Various test settings

# Define CCxxx0_TEST1 0x2D // Various test settings

# Define CCxxx0_TEST0 0x2E // Various test settings

// Strobe commands

# Define CCxxx0_SRES 0x30 // Reset chip.

# Define CCxxx0_SFSTXON 0x31 // Enable and calibrate frequency synthesizer (if
MCSM0.FS_AUTOCAL = 1).

// If in RX / TX: Go to a wait state where only the synthesizer is

// Running (for quick RX / TX turnaround).

# Define CCxxx0_SXOFF 0x32 // Turn off crystal oscillator.

# Define CCxxx0_SCAL 0x33 // Calibrate frequency synthesizer and turn it off

// (Enables quick start).
```



```
# Define CCxxx0_SRX 0x34 // Enable RX. Perform calibration first if coming from IDLE and
// MCSM0.FS_AUTOCAL = 1.

# Define CCxxx0_STX 0x35 // In IDLE state: Enable TX. Perform calibration first if
// MCSM0.FS_AUTOCAL = 1. If in RX state and CCA is enabled:

// Only go to TX if channel is clear.

# Define CCxxx0_SIDLE 0x36 // Exit RX / TX, turn off frequency synthesizer and exit
// Wake-On-Radio mode if applicable.

# Define CCxxx0_SAFC 0x37 // Perform AFC adjustment of the frequency synthesizer

# Define CCxxx0_SWOR 0x38 // Start automatic RX polling sequence (Wake-on-Radio)

# Define CCxxx0_SPWD 0x39 // Enter power down mode when CSn goes high.

# Define CCxxx0_SFRX 0x3A // Flush the RX FIFO buffer.

# Define CCxxx0_SFTX 0x3B // Flush the TX FIFO buffer.

# Define CCxxx0_SWORRST 0x3C // Reset real time clock.

# Define CCxxx0_SNOP 0x3D // No operation. May be used to pad strobe commands to two
// INT8Us for simpler software.

# Define CCxxx0_PARTNUM 0x30

# Define CCxxx0_VERSION 0x31

# Define CCxxx0_FREQEST 0x32

# Define CCxxx0_LQI 0x33

# Define CCxxx0_RSSI 0x34

# Define CCxxx0_MARCSTATE 0x35

# Define CCxxx0_WORTIME1 0x36

# Define CCxxx0_WORTIME0 0x37

# Define CCxxx0_PKTSTATUS 0x38
```

```

# Define CCxxx0_VCO_VC_DAC 0x39

# Define CCxxx0_TXBYTES 0x3A

# Define CCxxx0_RXBYTES 0x3B

# Define CCxxx0_PATABLE 0x3E

# Define CCxxx0_TXFIFO 0x3F

# Define CCxxx0_RXFIFO 0x3F

// RF_SETTINGS is a data structure which contains all relevant CCxxx0 registers

typedef struct S_RF_SETTINGS {

    INT8U FSCTRL2; //

    INT8U FSCTRL1; // Frequency synthesizer control.

    INT8U FSCTRL0; // Frequency synthesizer control.

    INT8U FREQ2; // Frequency control word, high INT8U.

    INT8U FREQ1; // Frequency control word, middle INT8U.

    INT8U FREQ0; // Frequency control word, low INT8U.

    INT8U MDMCFG4; // Modem configuration.

    INT8U MDMCFG3; // Modem configuration.

    INT8U MDMCFG2; // Modem configuration.

    INT8U MDMCFG1; // Modem configuration.

    INT8U MDMCFG0; // Modem configuration.

    INT8U CHANNR; // Channel number.

    INT8U DEVIATN; // Modem deviation setting (when FSK modulation is enabled).

    INT8U FREND1; // Front end RX configuration.

    INT8U FREND0; // Front end RX configuration.

    INT8U MCSM0; // Main Radio Control State Machine configuration.

```

INT8U FOCCFG; // Frequency Offset Compensation Configuration.

INT8U BSCFG; // Bit synchronization Configuration.

INT8U AGCCTRL2; // AGC control.

INT8U AGCCTRL1; // AGC control.

INT8U AGCCTRL0; // AGC control.

INT8U FSCAL3; // Frequency synthesizer calibration.

INT8U FSCAL2; // Frequency synthesizer calibration.

INT8U FSCAL1; // Frequency synthesizer calibration.

INT8U FSCAL0; // Frequency synthesizer calibration.

INT8U FSTEST;

// Frequency synthesizer calibration control

INT8U TEST2; // Various test settings.

INT8U TEST1; // Various test settings.

INT8U TEST0; // Various test settings.

INT8U IOCFG2; // GDO2 output pin configuration

INT8U IOCFG0; // GDO0 output pin configuration

INT8U PKTCTRL1; // Packet automation control.

INT8U PKTCTRL0; // Packet automation control.

INT8U ADDR; // Device address.

INT8U PKTLEN; // Packet length.

} RF_SETTINGS;

Configure the CC1101 module by reading or writing to configuration register through SPI interface. SPI serial interface consists of four lines:

MOSI: Master Output Slave Input (master write)

MISO: Master Input Slave Output (master read)

SCK: Serial clock signal, controlled by master

CSN: chip select signal, low active

// <SPI write and read Code>

INT8U SpiTxRxByte (INT8U dat)

{

INT8U i, temp;

temp = 0;

SCK = 0;

for (i = 0; i < 8; i++)

{

if (dat & 0x80)

{

MOSI = 1;

}

else MOSI = 0;

dat <<= 1;

SCK = 1;

nop();

nop();

temp <<= 1;

if (MISO) temp++;

SCK = 0;

nop();

```

_nop_ ();

}

return temp;

}

```

Note : Data is transmitted from the high bit to low bit.

// Configure the CC1101 module through the SPI interface, reading and writing into configuration register>

```

INT8U halSpiReadReg (INT8U addr)

{

    INT8U temp, value;

    temp = addr | READ_SINGLE; // read register command

    CSN = 0;

    while (MISO);

    SpiTxRxByte (temp);

    value = SpiTxRxByte (0);

    CSN = 1;

    return value;

}

void halSpiWriteReg (INT8U addr, INT8U value)

{

    CSN = 0;

    while (MISO);

    SpiTxRxByte (addr); // write address

    SpiTxRxByte (value); // write configuration

```

```

CSN = 1;

}

// Configure RF1100

void halRfWriteRfSettings (void)

{

    halSpiWriteReg (CCxxx0_FSCTRL0, rfSettings.FSCTRL2); // Write register settings

    halSpiWriteReg (CCxxx0_FSCTRL1, rfSettings.FSCTRL1);

    halSpiWriteReg (CCxxx0_FSCTRL0, rfSettings.FSCTRL0);

    halSpiWriteReg (CCxxx0_FREQ2, rfSettings.FREQ2);

    halSpiWriteReg (CCxxx0_FREQ1, rfSettings.FREQ1);

    halSpiWriteReg (CCxxx0_FREQ0, rfSettings.FREQ0);

    halSpiWriteReg (CCxxx0_MDMCFG4, rfSettings.MDMCFG4);

    halSpiWriteReg (CCxxx0_MDMCFG3, rfSettings.MDMCFG3);

    halSpiWriteReg (CCxxx0_MDMCFG2, rfSettings.MDMCFG2);

    halSpiWriteReg (CCxxx0_MDMCFG1, rfSettings.MDMCFG1);

    halSpiWriteReg (CCxxx0_MDMCFG0, rfSettings.MDMCFG0);

    halSpiWriteReg (CCxxx0_CHANNR, rfSettings.CHANNR);

    halSpiWriteReg (CCxxx0_DEVIATN, rfSettings.DEVIATN);

    halSpiWriteReg (CCxxx0_FREND1, rfSettings.FREND1);

    halSpiWriteReg (CCxxx0_FREND0, rfSettings.FREND0);

    halSpiWriteReg (CCxxx0_MCSM0, rfSettings.MCSM0);

    halSpiWriteReg (CCxxx0_FOCCFG, rfSettings.FOCCFG);

    halSpiWriteReg (CCxxx0_BSCFG, rfSettings.BSCFG);

    halSpiWriteReg (CCxxx0_AGCCTRL2, rfSettings.AGCCTRL2);

```

```

halSpiWriteReg (CCxxx0_AGCCTRL1, rfSettings.AGCCTRL1);

halSpiWriteReg (CCxxx0_AGCCTRL0, rfSettings.AGCCTRL0);

halSpiWriteReg (CCxxx0_FSCAL3, rfSettings.FSCAL3);

halSpiWriteReg (CCxxx0_FSCAL2, rfSettings.FSCAL2);

halSpiWriteReg (CCxxx0_FSCAL1, rfSettings.FSCAL1);

halSpiWriteReg (CCxxx0_FSCAL0, rfSettings.FSCAL0);

halSpiWriteReg (CCxxx0_FSTEST, rfSettings.FSTEST);

halSpiWriteReg (CCxxx0_TEST2, rfSettings.TEST2);

halSpiWriteReg (CCxxx0_TEST1, rfSettings.TEST1);

halSpiWriteReg (CCxxx0_TEST0, rfSettings.TEST0);

halSpiWriteReg (CCxxx0_IOCFCG2, rfSettings.IOCFCG2);

halSpiWriteReg (CCxxx0_IOCFCG0, rfSettings.IOCFCG0);

halSpiWriteReg (CCxxx0_PKTCTRL1, rfSettings.PKTCTRL1);

halSpiWriteReg (CCxxx0_PKTCTRL0, rfSettings.PKTCTRL0);

halSpiWriteReg (CCxxx0_ADDR, rfSettings.ADDR);

halSpiWriteReg (CCxxx0_PKTLEN, rfSettings.PKTLEN);

}

```

rfSettings need to be defined and initialized as needed, for example:

```

// RF output power = 0 dBm

// RX filterbandwidth = 540.000000 kHz

// Deviation = 0.000000

// Datarate = 250.000000 kbps

// Modulation = (7) MSK

// Manchester enable = (0) Manchester disabled

```

```
// RF Frequency = 433.000000 MHz

// Channel spacing = 199.951172 kHz

// Channel number = 0

// Optimization = Sensitivity

// Sync mode = (3) 30/32 sync word bits detected

// Format of RX / TX data = (0) Normal mode, use FIFOs for RX and TX

// CRC operation = (1) CRC calculation in TX and CRC check in RX enabled

// Forward Error Correction = (0) FEC disabled

// Length configuration = (1) Variable length packets, packet length configured by the first
received byte after sync word.

// Packetlength = 255

// Preamble count = (2) 4 bytes

// Append status = 1

// Address check = (11) No address check

// FIFO autoflush = 0

// Device address = 0

// GDO0 signal selection = (6)

// GDO2 signal selection = (11) Serial Clock

const RF_SETTINGS rfSettings = {

    0x00,

    0x0B, // FSCTRL1 Frequency synthesizer control.

    0x00, // FSCTRL0 Frequency synthesizer control.

    0x10, // FREQ2 Frequency control word, high byte.

    0xA7, // FREQ1 Frequency control word, middle byte.
```


0x62, // FREQ0 Frequency control word, low byte.

0x2D, // MDMCFG4 Modem configuration.

0x3B, // MDMCFG3 Modem configuration.

0x73, // MDMCFG2 Modem configuration.

0x22, // MDMCFG1 Modem configuration.

0xF8, // MDMCFG0 Modem configuration.

0x00, // CHANNR Channel number.

0x00, // DEVIATN Modem deviation setting (when FSK modulation is enabled).

0xB6, // FRENDD1 Front end RX configuration.

0x10, // FRENDD0 Front end RX configuration.

0x18, // MCSM0 Main Radio Control State Machine configuration.

0x1D, // FOCCFG Frequency Offset Compensation Configuration.

0x1C, // BSCFG Bit synchronization Configuration.

0xC7, // AGCCTRL2 AGC control.

0x00, // AGCCTRL1 AGC control.

0xB2, // AGCCTRL0 AGC control.

0xEA, // FSCAL3 Frequency synthesizer calibration.

0x0A, // FSCAL2 Frequency synthesizer calibration.

0x00, // FSCAL1 Frequency synthesizer calibration.

0x11, // FSCAL0 Frequency synthesizer calibration.

0x59, // FSTEST Frequency synthesizer calibration.

0x88, // TEST2 Various test settings.

0x31, // TEST1 Various test settings.

0x0B, // TEST0 Various test settings.

```

0x0B, // IOCFG2 GDO2 output pin configuration.

0x06, // IOCFG0D GDO0 output pin configuration.

0x04, // PKTCTRL1 Packet automation control.

0x05, // PKTCTRL0 Packet automation control.

0x00, // ADDR Device address.

0xff // PKTLEN Packet length.

};

// Send data using the CC1100

void halRfSendPacket (INT8U * txBuffer, INT8U size)

{

    halSpiWriteReg (CCxxx0_TXFIFO, size);

    halSpiWriteBurstReg (CCxxx0_TXFIFO, txBuffer, size); // write the data to be sent

    halSpiStrobe (CCxxx0_STX); // send data into the transmit mode

    // Wait for GDO0 to be set -> sync transmitted

    while (! GDO0);

    // Wait for GDO0 to be cleared -> end of packet

    while (GDO0);

    halSpiStrobe (CCxxx0_SFTX);

}

// Receive data using the CC1100

INT8U halRfReceivePacket (INT8U * rxBuffer, INT8U * length)

{

    INT8U status [2];

    INT8U packetLength;

```

```

halSpiStrobe (CCxxx0_SRX); // entry into the receiving state

while (! GDO1);

while (GDO1);

if ((halSpiReadStatus (CCxxx0_RXBYTES) & BYTES_IN_RXFIFO)) // If the pick is not 0 bytes
{
    packetLength = halSpiReadReg (CCxxx0_RXFIFO);

    if (packetLength <= * length) {

        halSpiReadBurstReg (CCxxx0_RXFIFO, rxBuffer, packetLength);

        * Length = packetLength; // receive data to modify the length of the length of the current data

        // Read the 2 appended status bytes (status [0] = RSSI, status [1] = LQI)

        halSpiReadBurstReg (CCxxx0_RXFIFO, status, 2); // read CRC, bit

        halSpiStrobe (CCxxx0_SFRX); // receive buffer wash

        return (status [1] & CRC_OK); // return successfully received if the verification is successful

    }

    else

    {

        * Length = packetLength;

        halSpiStrobe (CCxxx0_SFRX); // receive buffer wash

        return 0;

    }

}

else

{

    * Length = packetLength;

    halSpiStrobe (CCxxx0_SFRX); // receive buffer wash

    return 0;

}

}

else

return 0;

}

```