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9-8-2019

Trade-offs in Computer-aided Biomimetics

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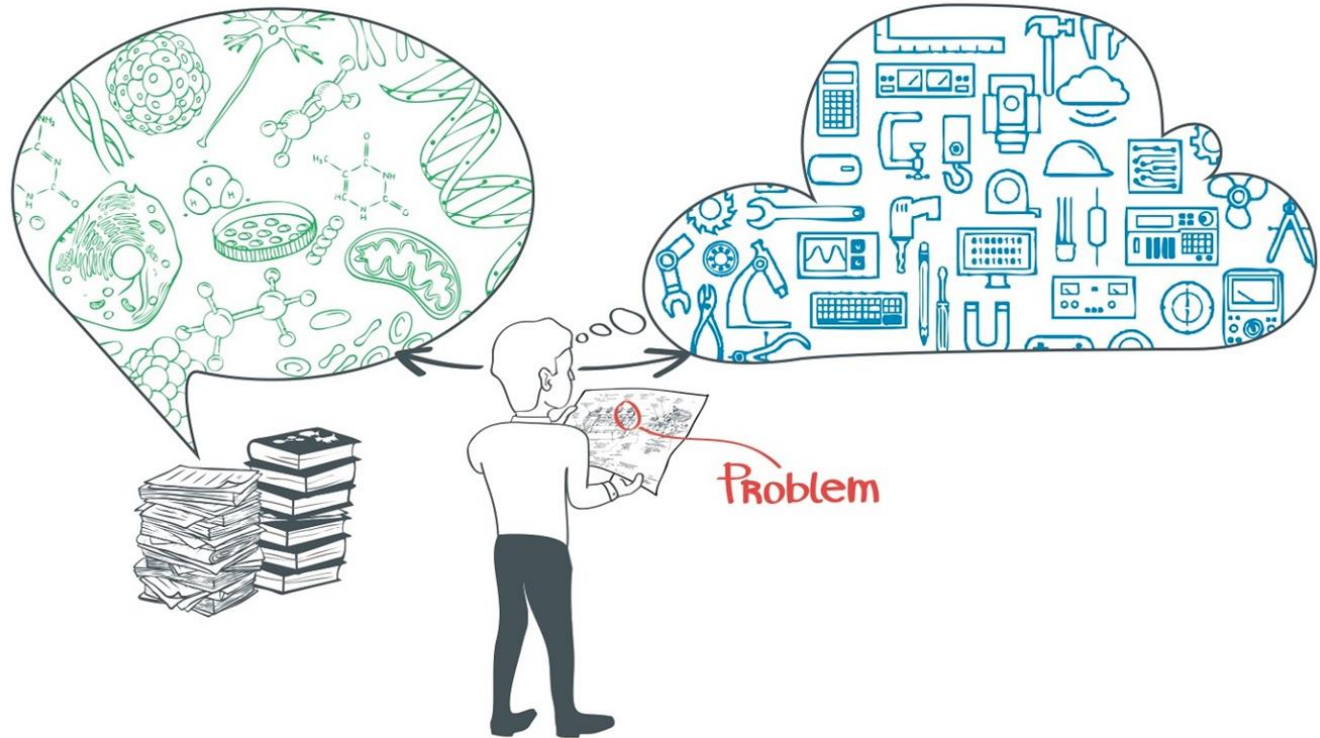
Ruben Kruiper, Julian J.F.V. Vincent, Jessica Chen-Burger, Ioannis Konstas, Rupert C. Soar, and Marc P.Y. Desmulliez

Trade-offs for Computer-Aided Biomimetics

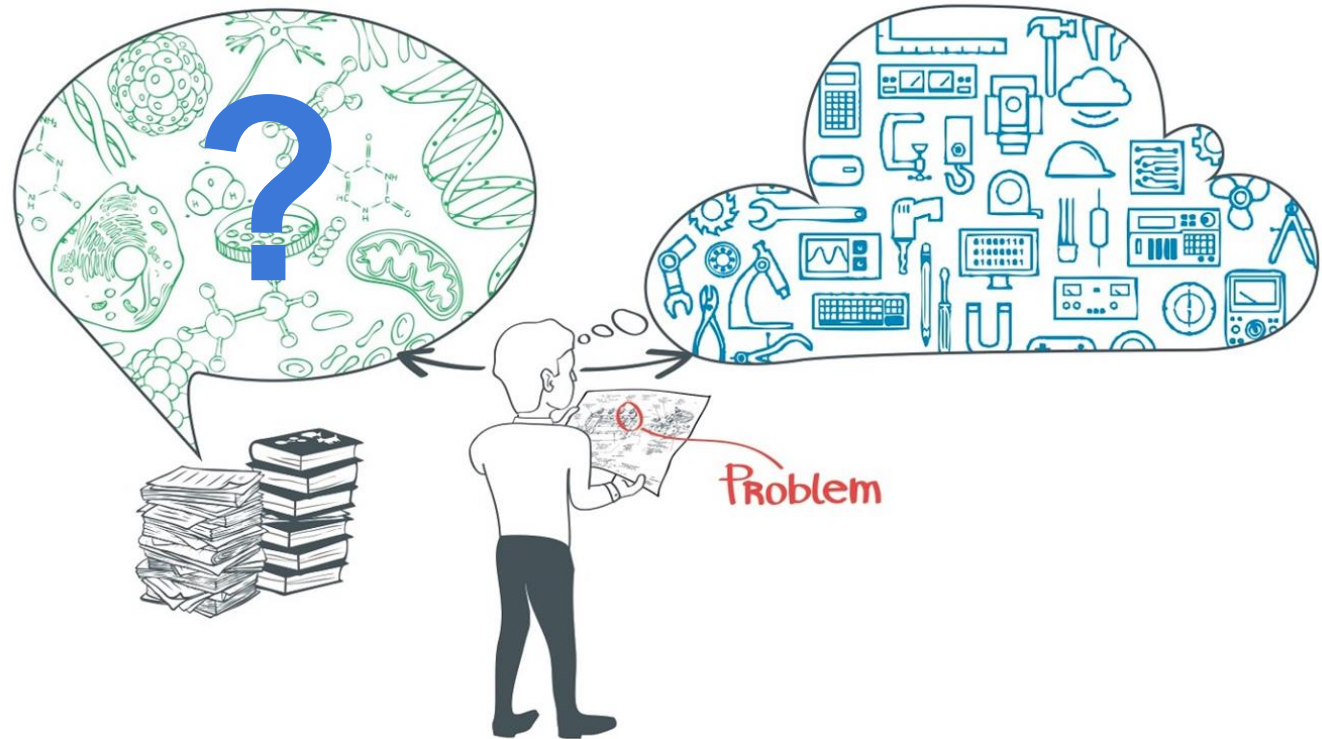


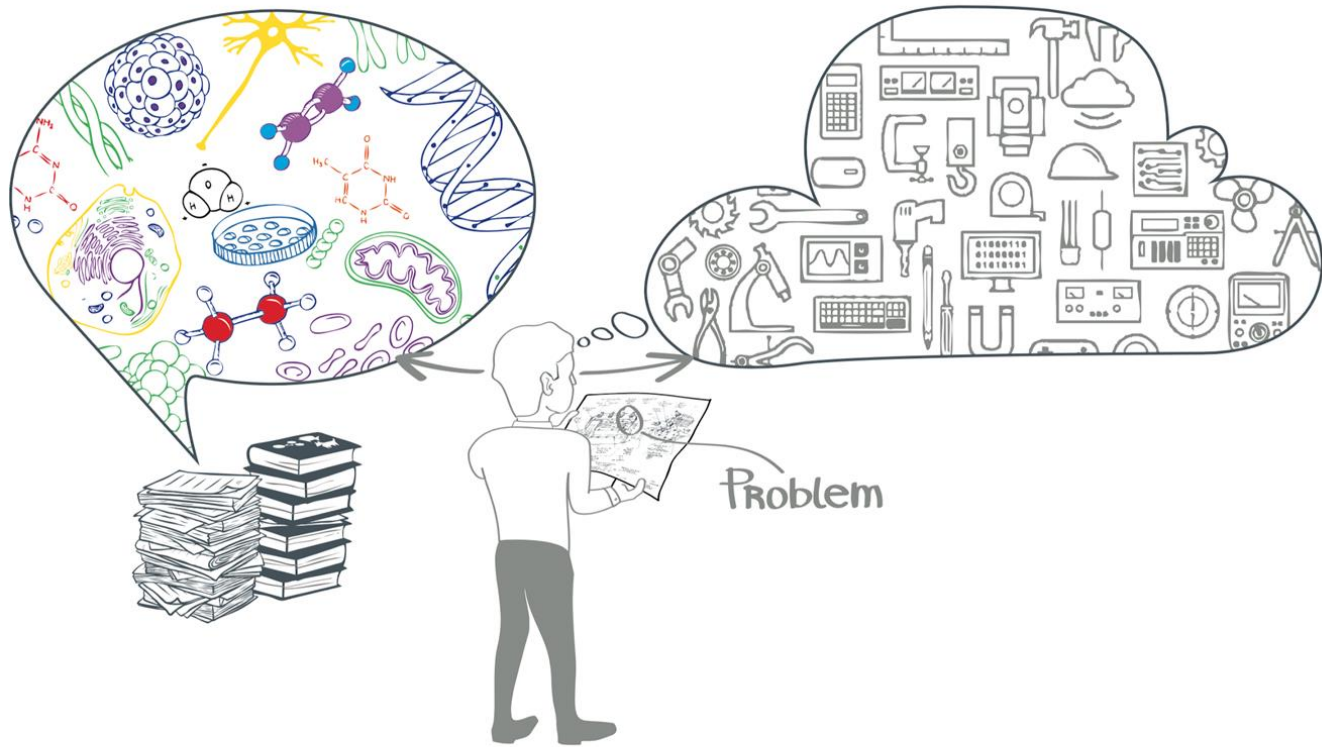
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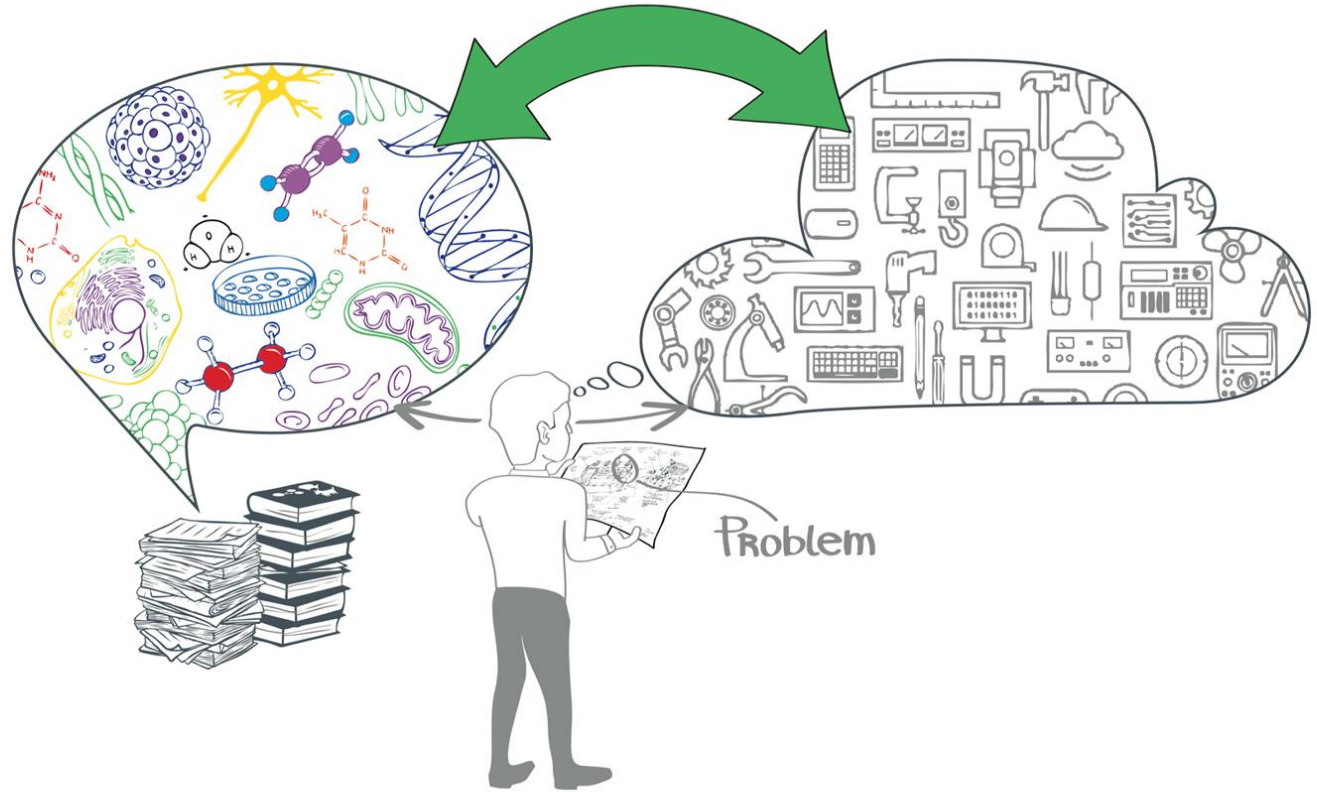
- Hardly ever trained as biologists
- Incorporate more specific properties
- Increase biodiversity of analogies



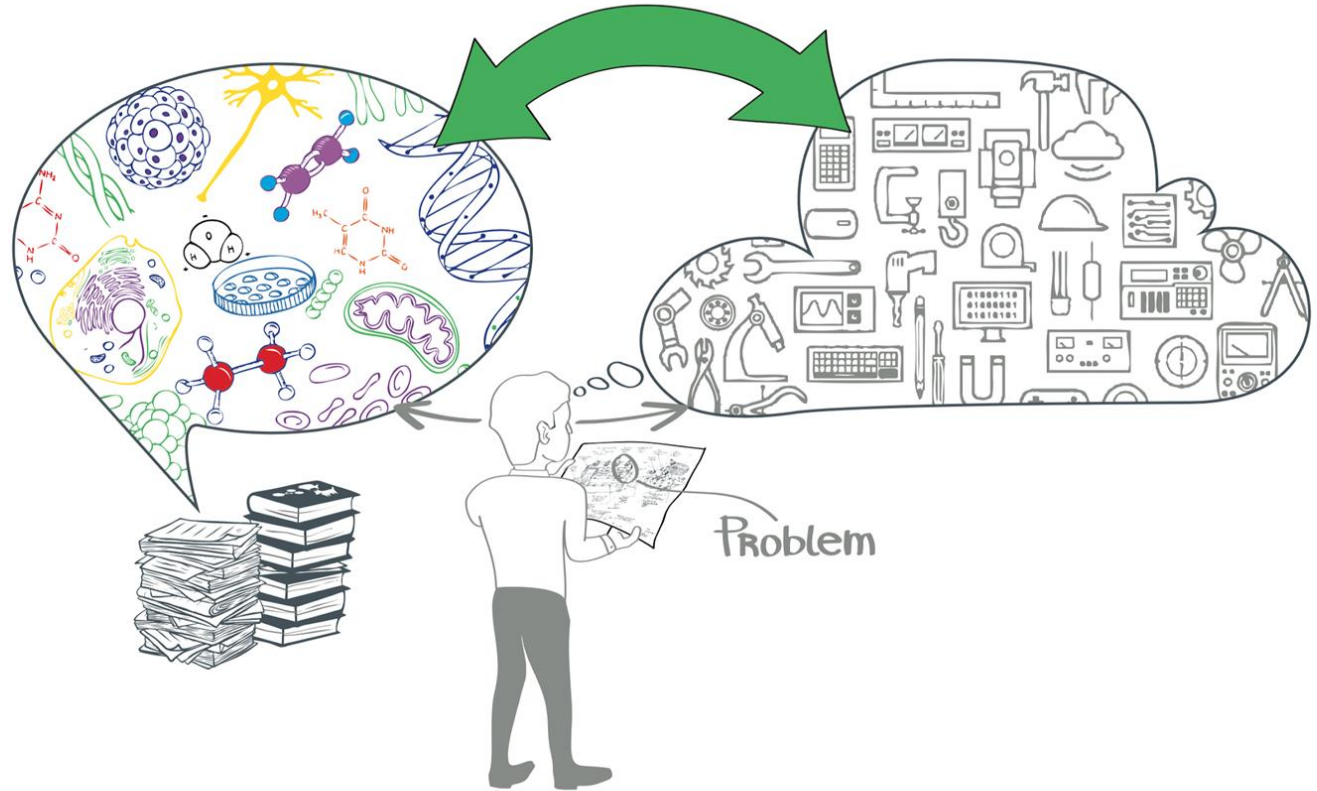
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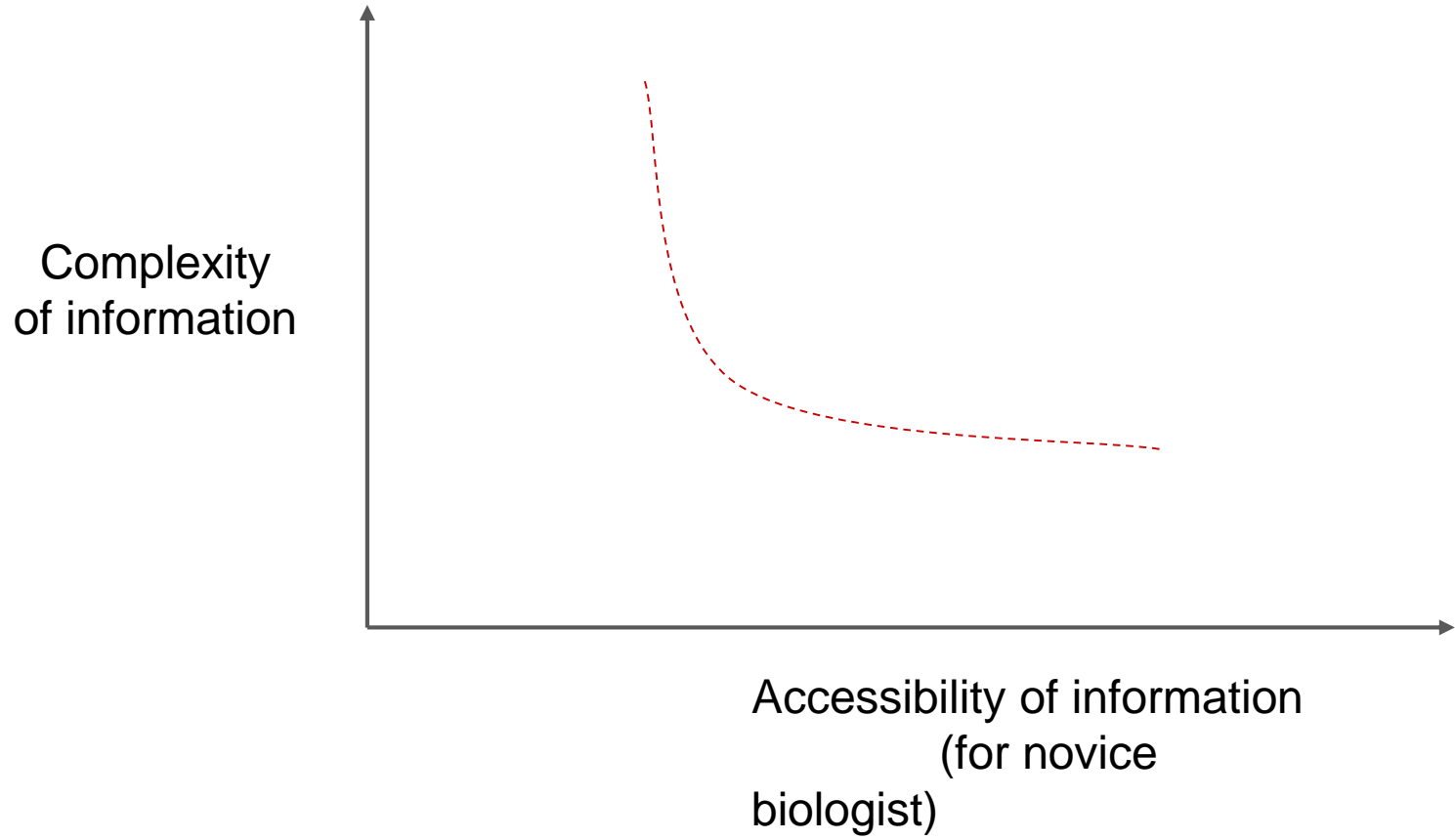




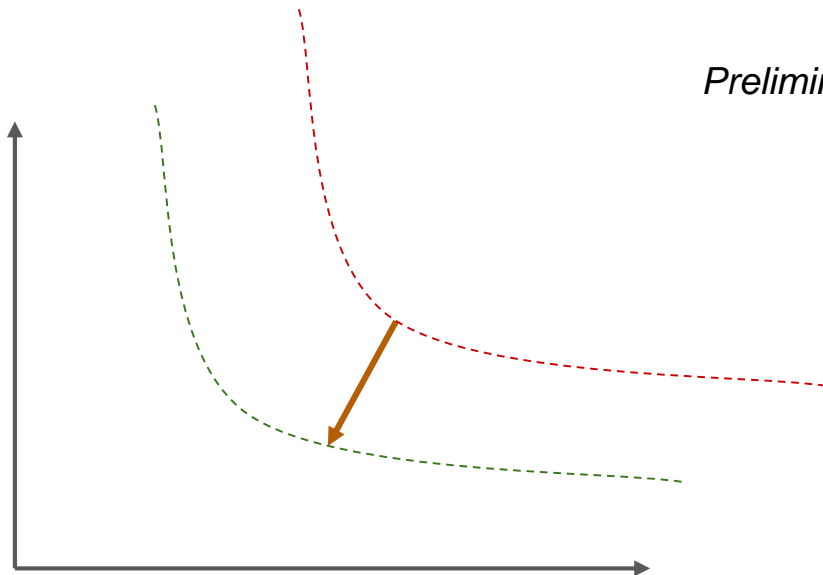


Trade-offs





Complexity
of information

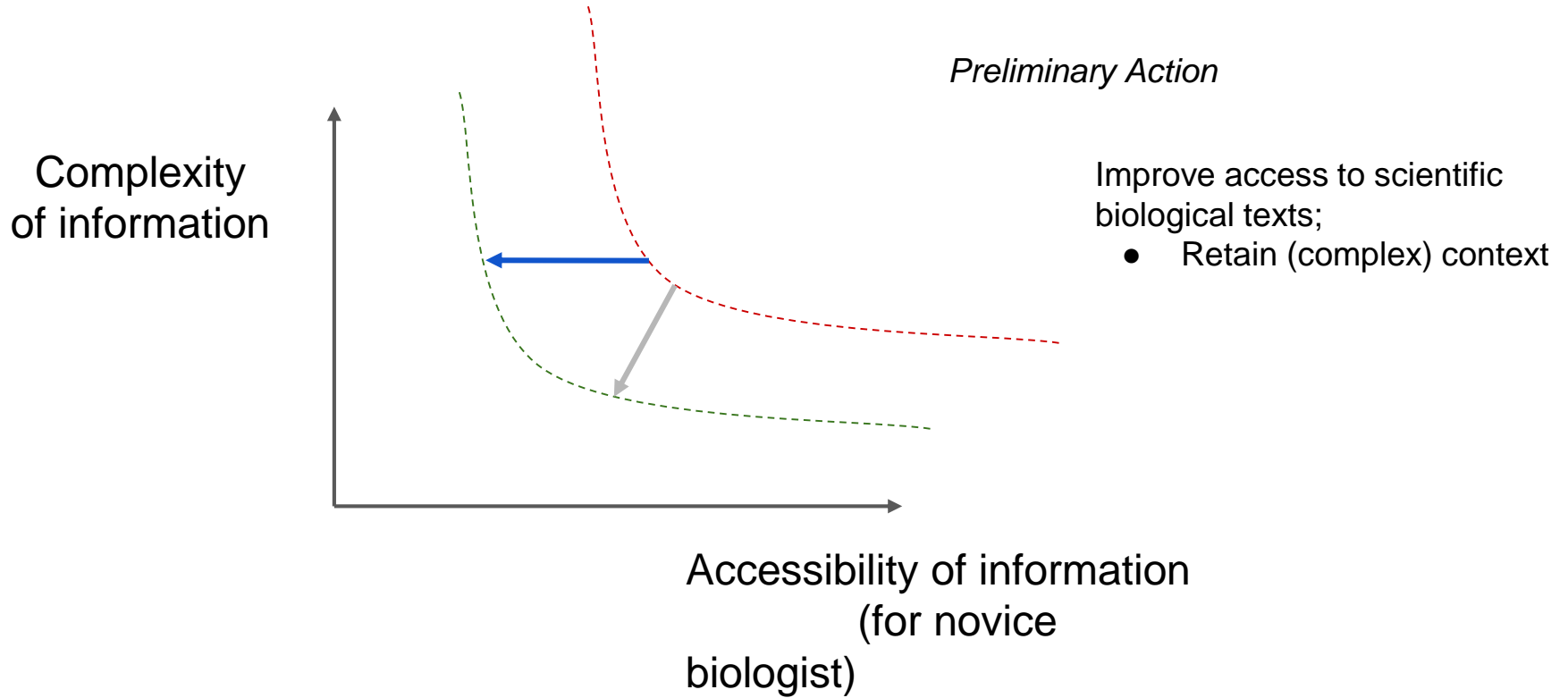


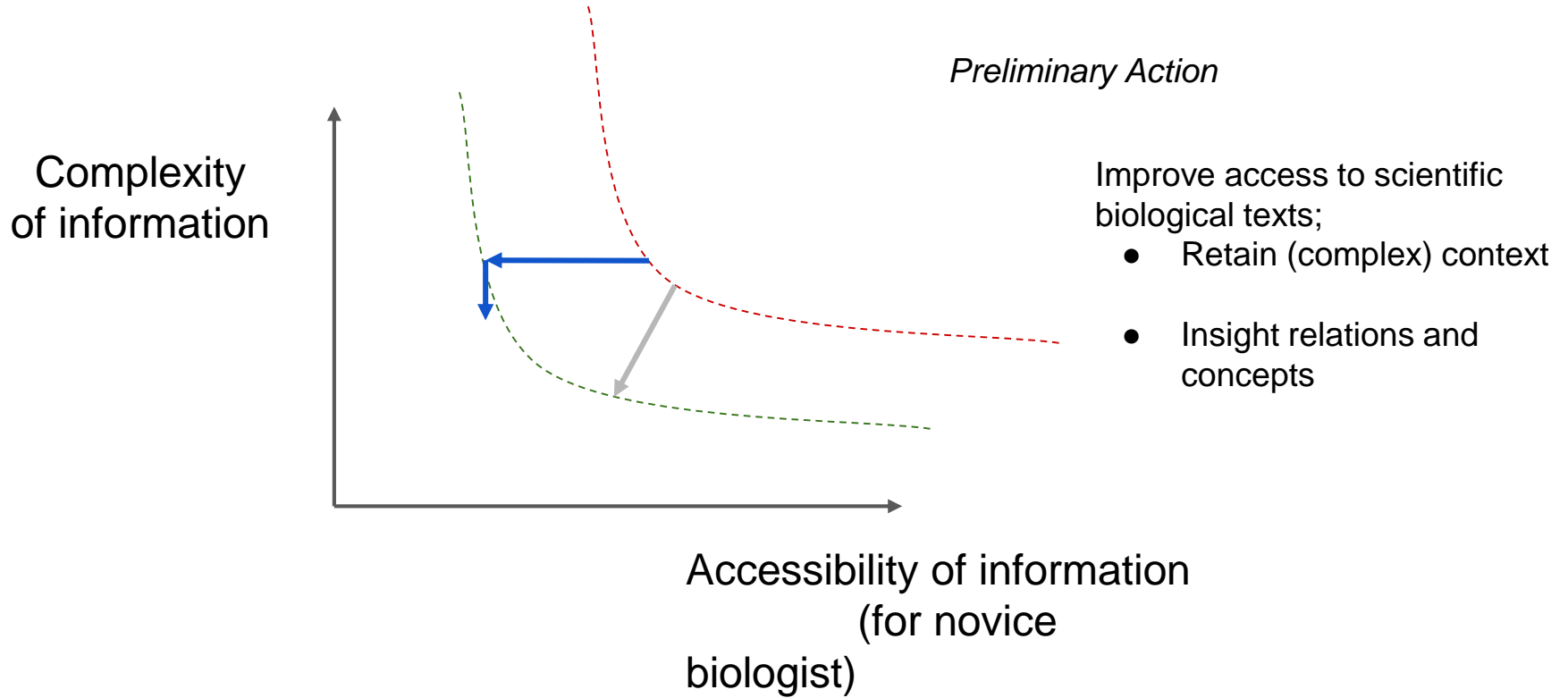
Preliminary Action

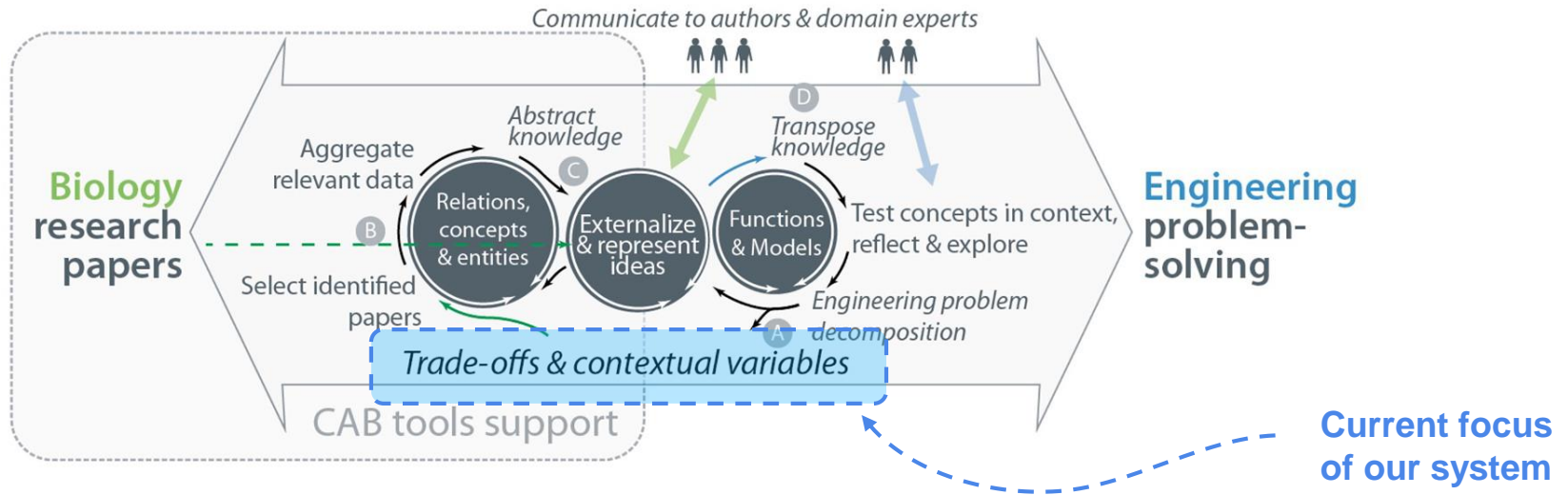
AskNature Database;

- Loss of information
- Limited in scope
- Time intensive

Accessibility of information
(for novice
biologist)

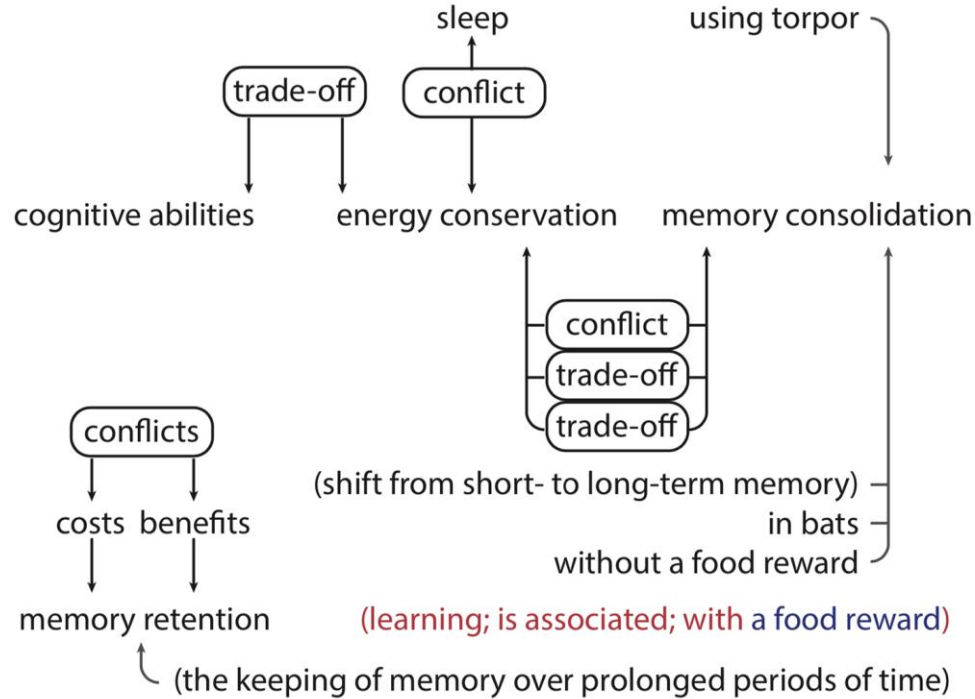






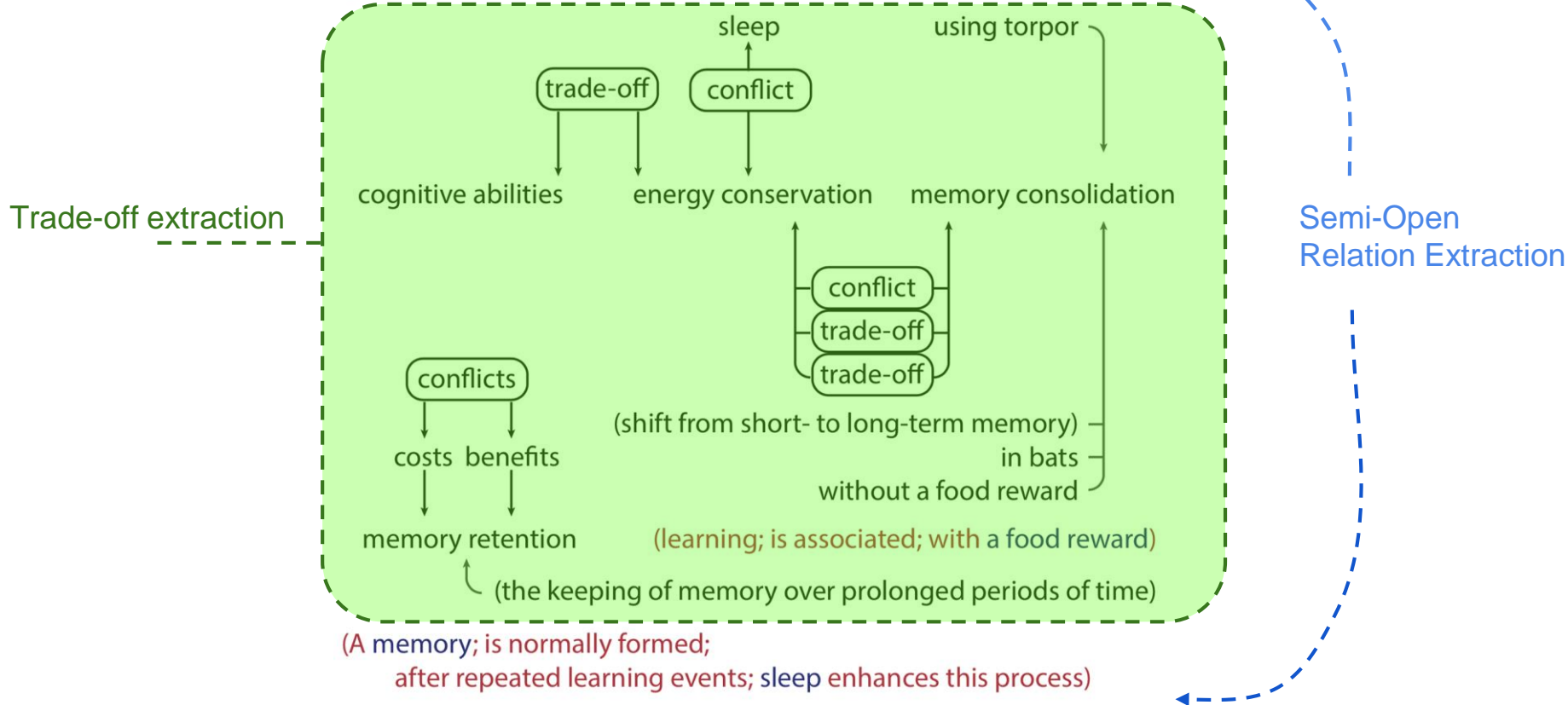
Kruiper et al. (2018) [Towards a Design Process for Computer-Aided Biomimetics](#)
 Vincent (2016) [The Trade-off – A Central Concept for Biomimetics](#)

(Sleep deprivation; has; negative effects on both memory consolidation)
 (torpor; has; a negative influence on memory consolidation)
 (digestion; prevents; the bats; from falling into torpor quickly)
 (torpor ; indeed affects ; learning abilities)



(A memory; is normally formed;
 after repeated learning events; sleep enhances this process)

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