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# AN ADAPTIVE TRUST BASED SERVICE QUALITY MONITORING MECHANISM FOR CLOUD COMPUTING



DOCTOR OF PHILOSOPHY UNIVERSITI UTARA MALAYSIA 2016

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# **Abstrak**

Pengkomputeran awan adalah paradigma terkini dalam pengkomputeran teragih yang menyediakan sumber pengkomputeran melalui Internet sebagai perkhidmatan. Oleh kerana daya tarikan pengkomputeran awan, pasaran kini dibanjiri oleh ramai pembekal perkhidmatan. Ini mewujudkan keperluan pelanggan untuk mengenal pasti pembekal perkhidmatan yang betul, yang akan memenuhi keperluan mereka dari segi kualiti perkhidmatan. Pemantauan kualiti perkhidmatan pengkomputeran awan sedia ada hanya terhad kepada pengukuran sahaja. Sebaliknya, peningkatan berterusan dan taburan skor kualiti perkhidmatan telah dilaksanakan dalam paradigma pengkomputeran teragih tetapi tidak khusus untuk pengkomputeran awan. Penyelidikan ini mengkaji kaedah-kaedah serta mencadangkan mekanisma untuk mengukur dan menentukan kedudukan kualiti perkhidmatan pembekal perkhidmatan. Penyelesaian yang dicadangkan dalam tesis ini terdiri daripada tiga mekanisma iaitu mekanisma perkhidmatan pemodelan kualiti, mekanisma pengkomputeran penyesuaian kepercayaan dan mekanisma pengedaran kepercayaan bagi pengkomputeran awan. Kaedah Penyelidikan Rekabentuk (KPR) telah diubah suai dengan menambah fasa, cara dan kaedah, dan hasil kemungkinan. KPR yang diubahsuai ini telah digunakan sepanjang kajian ini. Mekanisma ini telah dibangunkan dan diuji secara beransur-ansur sehingga mencapai hasil yang diharapkan. Satu set eksperimen yang menyeluruh telah dijalankan dalam persekitaran simulasi untuk mengesahkan keberkesanannya. Penilaian telah dijalankan dengan membandingkan prestasi mereka dengan gabungan model kepercayaan dan model kepercayaan QoS bersama-sama dengan mekanisma pengiraan kepercayaan berasaskan teori logik fuzi dan mekanisma pengagihan kepercayaan berasaskan konsep agen utama yang telah dibangunkan untuk sistem teragih lain. Keputusan menunjukkan mekanisma yang dicadangkan dalam tesis ini adalah lebih pantas dan stabil berbanding mekanisma sedia ada dalam mencapai skor kepercayaan akhir menggunakan kriteria yang diuji. Keputusan yang dibentangkan dalam tesis ini adalah penting dalam usaha untuk membolehkan pengguna mengesahkan prestasi pembekal perkhidmatan sebelum membuat pilihan yang tepat.

**Kata kunci:** Pengkomputeran awan, Pemantauan kualiti perkhidmatan, Pengkuantitian kualiti perkhidmatan, Pengkomputeran kepercayaan, Pengagihan kepercayaan

# **Abstract**

Cloud computing is the newest paradigm in distributed computing that delivers computing resources over the Internet as services. Due to the attractiveness of cloud computing, the market is currently flooded with many service providers. This has necessitated the customers to identify the right one meeting their requirements in terms of service quality. The existing monitoring of service quality has been limited only to quantification in cloud computing. On the other hand, the continuous improvement and distribution of service quality scores have been implemented in other distributed computing paradigms but not specifically for cloud computing. This research investigates the methods and proposes mechanisms for quantifying and ranking the service quality of service providers. The solution proposed in this thesis consists of three mechanisms, namely service quality modeling mechanism, adaptive trust computing mechanism and trust distribution mechanism for cloud computing. The Design Research Methodology (DRM) has been modified by adding phases, means and methods, and probable outcomes. This modified DRM is used throughout this study. The mechanisms were developed and tested gradually until the expected outcome has been achieved. A comprehensive set of experiments were carried out in a simulated environment to validate their effectiveness. The evaluation has been carried out by comparing their performance against the combined trust model and QoS trust model for cloud computing along with the adapted fuzzy theory based trust computing mechanism and super-agent based trust distribution mechanism, which were developed for other distributed systems. The results show that the mechanisms are faster and more stable than the existing solutions in terms of reaching the final trust scores on all three parameters tested. The results presented in this thesis are significant in terms of making cloud computing acceptable to users in verifying the performance of the service providers before making the selection.

**Keywords:** Cloud computing, Service quality monitoring, Service quality quantification, Trust computing, Trust distribution

# **Declaration**

Some of the works presented in this thesis have been published or submitted as listed below.

# **Book Chapters**

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# **List of Abbreviations**

**ACTEM** Adaptive Continuous Trust Evolution Mechanism

**API** Application Programming Interface

**AWS** Amazon Web Services

**CDO** Cloud Deployment Options

**CSP** Cloud Service Provider

**DRM** Design Research Methodology

**DS-I** Descriptive Study I

**DS-II** Descriptive Study II

**FBCT** Family-gene Based model for Cloud Trust

**FIFO** First In First Out

**GUT** Graphical User interface

**HystTrust** Hysteresis-based Trust Evolution Mechanism

**IaaS** Infrastructure as a Service

**IdP** Identity Policy

**IdPS** Identity Practice Statement

**IDE** Integrated Development Environment

**ISO** International Standards Organization

JVM Java Virtual Machine

**KPI** Key Performance Indicators

**MemTrust** Memoryless Trust Computing Mechanism

MP-SQQM Multi-Parameter Service Quality Quantification Mechanism

Malaysia

MTCEM Multi-tenancy Trusted Computing Environment Model

**MuDTComM** Multi-Dimensional Trust Computing Mechanism

PaaS Platform as a Service

**PERMIS** PrivilEge and Role Management Infrastructure Standard

**PS** Prescriptive Study

**PSO** Particle Swarm Optimization

**PTDiMech** Probability-based Trust Distribution Mechanism

**QoE** Quality of Experience

**QoS** Quality of Service

**RAM** Random Access Memory

**RATComM** Robust Adaptive Trust Computing Mechanism

**RC** Research Clarification

Simple Storage Service

SaaS Software as a Service

**SLA** Service Level Agreement

**SMI** Service Measurement Index

**SP** Service Policy

**SPS** Service Practice Statement

**SP-SQQA** Single Parameter Service Quality Quantification Algorithm

**SP-SQQM** Single Parameter Service Quality Quantification Mechanism

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**TSS** Trusted Platform Software Stack

VM Virtual Machine

VMM Virtual Machine Manager

# CHAPTER ONE OVERVIEW

### 1.1 Introduction

This chapter presents a brief introduction to the proposed research along with the general background information on cloud computing in brief including its features, advantages, disadvantages and issues. The chapter also outlines the problem statement and research questions, research motivation, research objectives, research scope and the significance of the research along with the contributions. Finally the outline of the proposal is presented at the end.

# 1.2 Background

Cloud computing has become very popular among the computing community in the recent years. It has already has earned the nickname the 5<sup>th</sup> utility due to its versatile and economic way of making resources available over the Internet [1]. Utilities make the resources available to a wider clientèle and charge them only for the usage. Electricity, water, gas and telephony are the four major utilities that have been commonly used in this manner before the arrival of cloud computing. Prior to the emergence of cloud computing in the latter part of the 1st decade of 2000s, computing resources such as hardware including processor power, storage, networks bandwidth were either purchased outright and installed in the data centers owned and operated by end users themselves or leased from public data centers on fixed monthly or annual charges [2]. The clients installed the operating systems, tools and applications of their choice on these hardware dedicated only for their use. Once the hardware has been purchased or leased in this manner, the capacity of these systems were fixed irrespective of usage. The computing resources thus installed in clients' data centers are generally underutilized. Recent surveys have found that in many data centers the

# The contents of the thesis is for internal user only

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