DESIGN AND DEVELOP VIRTUAL MOBILE VOTING APPLICATION BASED AGENT CLASSIFICATION FOR UNIVERSITY CAMPUS

A thesis submitted to Faculty of Information Technology in partial fulfillment of the requirements for the degree Master (Information and Communication Technology), Universiti Utara Malaysia

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Dedicated to my father Hassan s. Mubarak, my mother, my brothers,

my sisters, and to my beloved wife ...

ABSTRACT

Today's, mobile applications have brought the different advantages for accessing and sharing information over wireless application protocol (WAP). There are difficulties for accessing and searching information especially in the rural communities. Hence, the study aimed to develop a mobile application for accessing and retrieving user queries over WAP technology. Moreover, the proposed application will provide users in rural communities with their request information about different events, such as (News, clinics, stations, and other events). Furthermore, Application Development Modified Methodology (Charles, 1995) has been used for building the proposed application. Finally, the proposed application has been evaluated and the obtained results have been produces.

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Introduction

1.0 Introduction

The mobile services became the most important services that occupy most of our daily works on the wireless and other available facilities. Mobile services give us the facilities to practice our daily activates such as learning, business, and reservation.

However these systems can supply the voter about the altering discussion by giving the voter a brief information about the voter enquire, for preventing voters from the election, which need to make the voter believe that everything works correctly, and in many situations the voter in the altering discussion need to extracting to the attacker value that make him or her able to track the online voting ability (Elalf, 2005; Intel Corporation, 2007).

The current enhancement in the mobile services and networking for existing programs and applications has presents the opportunities for multiple collaboration among distributed groups of people by providing a means for gathering preferences and opinions across time and space (Shafir, E., et al., 2000). Furthermore, the new

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