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# Ikuzo Nihongo: Learning Japanese Through Reading Manga (Japanese Comics)

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## Japanese and Me

- +Started teaching myself Japanese in 7<sup>th</sup> grade
- +I found that I love learning languages
  - formally studied German, French, and Chinese since
- +Formally started studying Japanese in college

# 行くぞ！

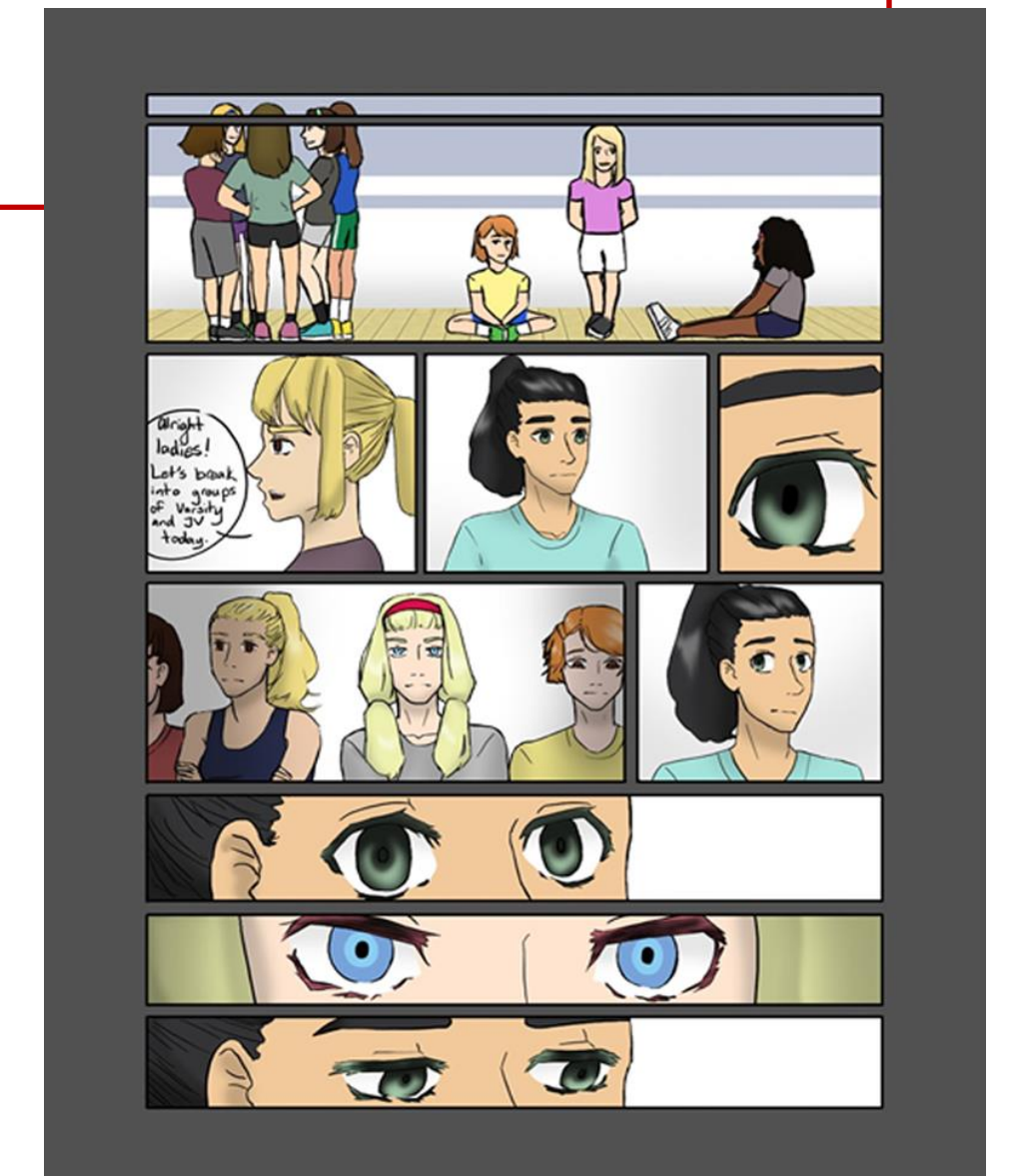
## Ikuzo Nihongo: Learning Japanese through Reading Japanese Comics

Ryan Koski

Japanese major, University of Montana

## Art and Me

- +Drawing has always been my hobby
- +Started doing digital comics in College
- +Manga got me interested in Japanese in the beginning (Full circle!)



## Inspirations

- +Based on my experiences abroad at Waseda University in Tokyo
- +Book layout inspired by My Japanese Coach

## What?

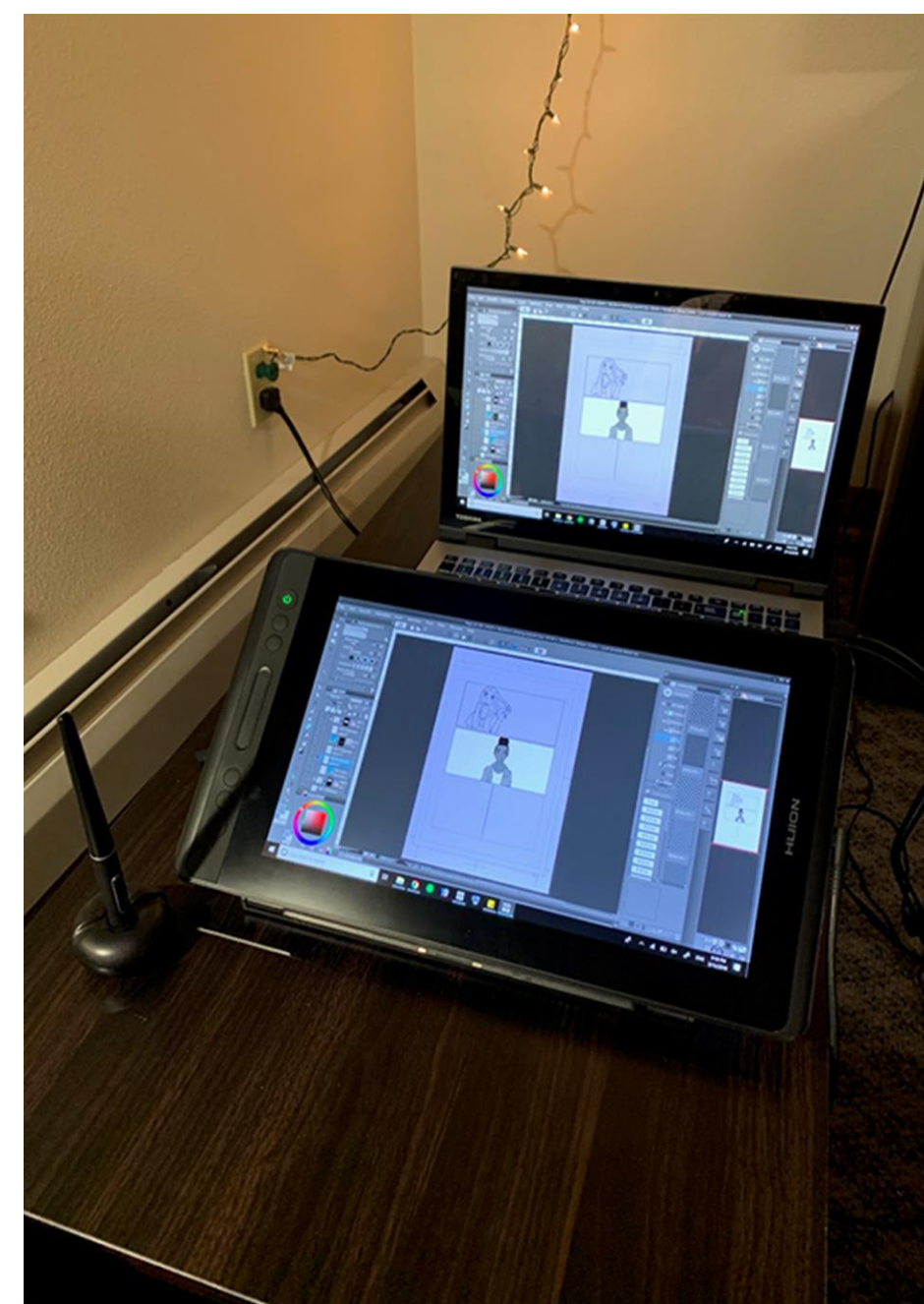
- +A How to Speak Japanese comic book/textbook amalgamation
- +Each chapter:
  - comic
  - lesson
  - comic that includes lesson content
- +The fun of a story with the function of a textbook

## Why?

- +Experienced in creating digital comics
- +A fun way to combine my hobby with my studies
- +wanted to make a fun resource that I would've liked to have when I first started learning Japanese

## How?

- +Huion Kamvas Pro 13
- +Clip Studio
- Step 1a: Rough Draft
- Step 1b: Text doc. of lesson content
- Step 2 Final Draft



## Difficulties

- +Extremely time consuming
  - text heavy pages = ~2 hours each
  - comic heavy pages = 5-8 hours each
  - longest page: 11 hours
- +Clip Studio isn't a word processor
- +Deciding what, how, and in what order to present info

## Triumphs

- +Extremely satisfying final product
- +visibly improving at drawing
- +Able to reflect on how much Japanese I've learned at Waseda and UM

