THE ALICE DATA ACQUISITION SYSTEM

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ALICE (A Large Ion Collider Experiment) is the future LHC experiment dedicated to study the physics of strongly interacting matters. The trigger and data-acquisition system of ALICE will have to process different kinds of events: short runs of heavy-ions events resulting in huge volume of data and long runs with pp events generating less data. These two types of run result in different, and sometimes conflicting requirements and require that the computing system is flexible enough to run in different modes of operation and to switch easily from one mode to another. This paper presents the initial system design, the results of the simulation work, the prototyping which will be started. The current situation of the permanent storage industry is also mentioned due to the particular importance of this technology for the ALICE data acquisition system.

1 Introduction

ALICE (A Large Ion Collider Experiment) [1] is the future experiment dedicated to study the physics of strongly interacting matters. This study will be made with the nucleus-nucleus interactions at LHC energies. The experiment will be designed to cope with the highest particle multiplicities anticipated for Pb-Pb reactions. Collisions of lower mass ions are a mean of varying the energy density. Running with protons is foreseen as part of the experimental program to provide reference data. These different running modes produce very different requirements for the DAQ system. We will review these requirements and their influence on the design of the DAQ system.

2 Experiment Requirements

The trigger and data-acquisition system of ALICE will have to manage three different kind of processing:

• The first consists in managing the acquisition and reduction of the huge volume of data produced in Pb-Pb interactions. The experiment will produce a low rate (50 Hz) of very large events (between 25 and 50 MByte) (see Table 1) resulting in an unprecedented volume of data, of a maximum of 2.5 GByte/s. A large computing facility will preprocess the events with the goal of reducing the volume of data recorded onto permanent storage to a maximum of 1.25 GByte/s. The heavy-ion run will last 4 weeks per year and will require a maximum of bandwidth to permanent storage.

Detector	Subdector	Number of	Minimum event	Maximum event	
	or Option	channels	size (MByte)	size (MByte)	
ITS	Si Pixel	$6.6~ imes~10^{6}$	0.057	0.057	
	Si Drift	$485~ imes~10^3$	0.029	0.290	
	Si Strips	$2.8~ imes~10^{6}$	0.142	0.142	
	MSGC	$1.4~ imes~10^{6}$	0.175	0.175	
PID	RICH	$2.0~ imes~10^{6}$		0.400	
	TOF	$170~ imes~10^{3}$	0.017		
TPC		500×10^3	28.000	45.000	
Others		$ imes~10^{6}$	\approx 1.	\approx 1.	
Total		$13.9~ imes~10^{6}$	pprox 30.	\approx 47.	

Table 1: Event sizes of the sub-detectors for Pb-Pb events

• The second concerns an extension of the physics covered by ALICE to include the measurement of high-mass lepton pairs. This would result in an additional class of events with higher event rate being superimposed on the previous one. For these events, the TPC which is producing 90 % of the data for Pb-Pb interactions, will not be read out but several other detectors will be readout



Figure 1: Full Daq architecture

for both types of trigger. The events should be stored on separate permanent storage volumes depending on the corresponding trigger type.

• Finally, the ALICE experiment will take data with heavy-ion beams for only 4 weeks in a year. The rest of the running period will be used to acquire data produced in pp interactions, which result in two orders of magnitude less data (20 MByte/s). During this period of the year, the computing infrastructure will be used partly for data acquisition and partly for data analysis.

These different, and sometimes conflicting requirements require the computing system to be flexible and easily reconfigured.

2.1 DAQ System

2.2 Global architecture

The functions of the DAQ and control system are to transport the data from the front-end electronics to the computing room, to assemble data into full events, to format and condense the information and to record it onto permanent storage. The DAQ architecture based on a network of high-speed links linking all the data sources and the data destinations through a switch seems the most promising (see Fig. 1). This architecture provides the required flexibility and scalability required to run in very different modes. Several technologies (ATM, Fibre Channel, HiPPI, SCI) are or will soon be available to implement a switching network to connect the data sources and the data destinations with an aggregate bandwidth of up to 2.5

GByte/s. The event building protocol works as follows. For each event selected, the trigger sends a message to the Event Destination Manager (EDM). The EDM selects the Global Data Collector (GDC) which will build the next event and sends then a message containing the trigger information and the destination address to all the Local Data Concentrators (LDC). Every LDC performs the readout of the data in the same Front-End Digital Crate (FEDC), formats these data and sends them to the destination GDC selected for the current event. The complete event is transferred fragment by fragment to the GDC. This creates some contention between all the LDC trying to access the same GDC destination. The event building and distribution protocol is in charge of optimizing the traffic and of reducing these contentions.

2.3 Simulation

A flexible simulation program has been designed to simulate the current requirements and to evaluate the relative merits of the possible architectures proposed for the data acquisition system and the different technologies existing to implement it $[^2]$. This program has been used extensively to simulate the proposed architecture with the current technologies $[^3]$. One of the results of the simulation has been to determine the performances needed by the individual components of the DAQ system to match the global system requirements.

2.4 Prototyping

We will verify during the prototyping if the performances defined during the simulation can be achieved with commercially available components. We will start with the heart of the system which is the event-building and distribution system [4, 5]. A prototype of the ALICE event-building system will be assembled using VME processors and workstations interconnected via a switch.

3 Permanent Data Storage

The problem of the permanent data storage for ALICE is that it must combined:

- very high bandwidth per device to avoid an unacceptable duplication of devices to achieve the desired bandwidth of around 1.25 GByte/s.
- and very high capacity of data per volume to avoid a multiplication of the number of tapes needed to store the 1000 TByte written during one run of heavy-ion.

These two characteristics combined limit for the time being our choice to a limited set of technologies and devices. The current tape storage market can be divided in 3 categories $[^6]$. Some existing technologies of each of these categoreis are reviewed in the Table 1. Technical solutions exist today in the high-end segment of the market. However, they are still very expensive to achieve the desired bandwidth and storage capacity.

New technologies are emerging now in the laboratories $[^{7}, ^{8}, ^{9}]$. It is however too soon to predict a time for the products to appear on the market.

Technology	Band.	Device	Band.	Cartr.	Cartr.	Media			
		\mathbf{Cost}	\mathbf{Cost}	Unc.	Cost	\mathbf{Cost}			
	MB/s	SF/D	SF/MB/s	GB/Car.	SF/Car.	SF/GB			
Low End									
Exabyte 8500	0.5	3.4	6.0	5.0	10.8	2.2			
DEC DLT 4000	1.5	9.0	6.0	20.0	40.0	2.0			
Midrange									
IBM MagStar	9.0	50	5.5	10.0	65	6.5			
STK Redwood	11.0			25.0					
High-end									
SONY	32.0	300	9.4	100.0	250	2.5			
Interferometrics	256.0	420	1.7	800.0	2880	3.6			

Table 2: Storage Technologies Summary

4 Conclusion

We have presented the needs of the ALICE experiment. A general architecture of a DAQ system has been presented. The components needed to implement the event building and distribution system should be available from the industry. This will be verified by carrying on the simulation and by building a prototype of the final system. The storage is much more problematic, in particular from a financial point of view. The evolution of the magnetic tape and the possible emergence of new technologies will be followed carefully.

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