Technical University of Denmark



Simulating neutrons - Moderation, extraction, shielding

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EUROPEAN SPALLATION SOURCE

Simulating neutrons :: Moderation, extraction, shielding

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ESS Neutronics Group - Target Division Technical University of Denmark - Nutech

nn at ESS – CERN, June 12-13, 2014

www.europeanspallationsource.se

CONTENTS

Cradle to grave:

- Spallation
- Moderation
- Extraction
- Backgrounds & Shielding
 Software interfaces
 Possible configurations





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TDR configuration :: 2 tall moderators



- Neutrons extracted through window at 2m
- Instrument separation: 5° (=> 17.5 cm at 2m)
- Guides should bend to avoid streaming of fast neutrons



Neutron creation:: spallation

- Proton de Broglie wavelength:
- $\lambda = hc / (2m_p c^2 E_p)^{\frac{1}{2}} = 6.10^{-16} m$ Size of nuclei: ~10⁻¹⁴ m
- \Rightarrow protons interact with nucleons not nuclei
- Spallation is efficient: ~70 neutrons pr proton at 2GeV
- Theoretically complicated: software use models





160

140

120

Mass number [A]

180

200



- Neutron moderation :: from MeV to meV
- Scattering instruments probe distances: $\sim \text{\AA} = 10^{-10} \text{ m} \Rightarrow$ neutrons most be cooled to meV.
- n,H cross-section is large → Water is efficient for thermalization. A few cm is sufficient
- 20K Para-hydrogen (spin flip scattering) is used.
- ~1cm is sufficient
- Para-hydrogen ~transparent for cold neutrons
- Simulation wise, the interactions of protons with the target, neutron creation and moderation is modeled using *MCNP*



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- Standard MC code for neutron physics (spallation sources, reactors, weapons...)
- Use Evaluated Nuclear Data ENDF-VII
- Use INCL, Bertini, Isabel or CEM
- Limitations:

→ Most applications based on free gas model. Coherent scattering only accurate for powders.

→ Must be supplemented with scattering kernels for accurate description of processes at low energy (eV range)

 \rightarrow Slow

→ Licensing: distribution is restricted, personal license required

History box

- During WW2, "numerical experiments" were applied at Los Alamos for solving mathematical complications of computing fission, criticality, neutronics, hydrodynamics, thermonuclear detonation etc.
- Notable fathers:Neuman,Ulam Metropolis
- Named "Monte Carlo" after Ulam's fathers frequent visits to the Monte Carlo casino in Las Vegas
- Initially "implemented" by letting large numbers of women use tabularized random numbers and hand calculators for individual particle calculations
- Later, analogue and digital computing devices were used

Ray tracing techniques



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- Instrument Monte Carlo methods implement coherent scattering effects
- Uses deterministic propagation whenever possible
- Uses Monte Carlo sampling of "complicated" distributions and stochastic processes and multiple outcomes with known probabilities are involved- I.e. inside scattering matter
- Uses the particle-wave duality of the neutron to switch back and forward between deterministic ray tracing and Monte Carlo approach





 Result: A realistic and CPU-time efficient transport of neutrons in the thermal and cold range

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Getting neutrons from A to B

- *Ni* and *Ti*: chemically similar, but different refraction indices
- \Rightarrow Coating with alternating layers: "Supermirrors"
- \Rightarrow Neutron guides
- ⇒ Transport cold/thermal neutrons (~without loss) to radiation safe distances
- \Rightarrow Energy measurement by TimeOfFlight.

All of this +choppers, velocity selectors, collimators, monocrometers etc is simulated in eg McStas







Instrument optimizations :: cold source



- Important to take into account nonuniformities.
- Source is parametrized in *McStas* using below (*MCNP*) distributions





Instrument optimizations :: thermal source



- Important to take into account nonuniformities.
- Source is parametrized in *McStas* using below (*MCNP*) distributions





Instrument optimizations :: guide

(255)

- Phase-space for instrument optimization is huge
- To ease the task, one additional of layer of software is added on top of *McStas:* guide_bot
- Given a user-selected set of components and allowed parameters, dimensions etc, guide_bot uses a Swarm algorithm to find the guide which best transfer the beam from the beam extraction to the sample
- Example: elliptical-elliptical, ...

Example of guide_bot output



Shielding and backgrounds

- In addition to cold/thermal neutrons, sample and detectors are subject to backgrounds (n, π , γ , p, from the spallation hotspot + secondaries).
- Not naturally incorporated in ray-tracing codes
- Ongoing efforts to mirror the *MCNP* model of target, moderators, reflectors and beam extraction in *GEANT4* (used for detector simulations).



GEANT4 model of target-moderator-reflector





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Shielding and backgrounds :: Fast neutrons



Shielding and backgrounds

To estimate shielding and

neutron states are handed

background, individual

analysis framework.

integration

Avoids inaccuracies from



λ**[Å]** 20 Brightness (B) [n/cm²/sr/s] from MCNP to a ROOT based Tall moderator (entire surface h=10 cm) Flat moderator (entire surface h=1.5 cm) 10^{9} Tall moderator (1.5 cm belt at the cold hotspot) Tall moderator (1.5 cm belt at the cold "cold"spot) 10⁻⁹ 10⁻⁸ 10⁻⁷ 10⁻⁶ 10^{-10} 10^{-5} 10^{-4} 10^{-3} 10^{-2} ⁵¹ 1 Energy (E) [MeV] 10^{-1}

Neutron spectrum at beam extraction (radii=2m)

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Monte Carlo vs. ray tracing – where are we heading?



- *MCNP:* target, moderator, reflector design
- *McStas* (+guide_bot) for instrument design
- GEANT4 for shielding and backgrounds
- Vitess & NADS & Particle swarms: shielding & optics
 - design documentation for the instrument
- MCNP: safety, dose-rates (future use of FLUKA or MARS)
- GEANT4: detector design
- \Rightarrow Interfacing is important.
- Efforts ongoing to merge and benchmark





Example :: MCNP-McStas interface





Example :: MCNP-McStas interface

 I. Neutrons generated with MCNPX
 II. Handed to McStas through SSW interface
 III.Unreflected neutrons returned to MCNPX for dose-rate calculation



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Design status

The moderator design at ESS is close to completion Recommendations from instruments:

- one flat ~3cm moderator above target +
- one taller \sim 6cm x 6cm below target
- □ Some options for lower moderator are:

Lower moderator, viewed from above

TDR like cylinder

Viewed from the side More bright than cylinder, but also more directional, and can serve less instr.

Tube moderator

□ Final decision by October this year



Viewed from the side Unlikely given the recommendations, but still not excluded. Interesting for nnbar



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Extra slide :: D2 performance & impact

Example of D_2 moderator – not optimized





Case	Brightness [n/cm ² /sr/s]	
	Volume D_2 moderator (below)	Flat H_2 moderator (above)
Reference		3.34×10^{13}
1a	6.83×10^{12}	2.80×10^{13}
1b	4.56×10^{12}	3.22×10^{13}

Case	$A \times B$ [n/sr/s]
TDR H ₂ - 12 $cm \times 12 cm$	1.17×10^{15}
1a D ₂ - 25 $cm \times 20.6 cm$	4.27×10^{15}
$1b D_2 - 25 \ cm \times 20.6 \ cm$	2.85×10^{15}

□ From arXiv:1401.6003



ESS moderator team



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Thanks to Phil Bentley for input

Backup slides



Learn more



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Ask me!

Or visit eg:

http://mcstas.org/

https://svn.mccode.org/svn/GuideBot

E. Klinkby et al. "Interfacing MCNPX and McStas for simulation of neutron transport". Nucl. Instr & Meth A , 700: p106, 2013.
 F. Mezei, et al" Low dimensional neutron moderators for enhanced source brightness", J. of Neutron Res. 17 (2014) 101–105.
 K. Batkov et al, "Unperturbed moderator brightness in pulsed neutron sources", Nucl Instr. Meth. A 729 (2013) 500.
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Example: Background along guide

2cm

50cm



Guide cross-section

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 I. Neutrons generated with MCNPX
 II. Handed to McStas through SSW interface [1]
 III.Unreflected neutrons returned to MCNPX for dose-rate calculation

Guide end overilluminated by energetic neutrons





 Dose-rates, measured 5cm in the steel converted from flux according to official Swedish radiation protection procedures



- [≻] Restricting to $\lambda \in \{0.5 \text{ Å} 1.0 \text{ Å}\}$
- \succ Photon dose-rate follows neutron dose-rate $\sqrt{}$

Deuterium spectra



