### Design and Implementation of Control Concepts for Image-Guided Object Movement

Von der Fakultät für Maschinenbau der Gottfried Wilhelm Leibniz Universität Hannover zur Erlangung des akademischen Grades Doktor-Ingenieur genehmigte Dissertation von

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### Abstract

3D inverted pendulum at IMR was constructed by [Bro06] in order to study the stabilization with visual feedback for the patient table of the radiotherapy. This research is a further work from [Bro06] so as to implement the various control schemes for controlling 3D inverted pendulum with helping a CMOS camera.

In this research the camera calibration, which differs with [Bro06], is used to establish a relationship between 2D image- and 3D world coordinates of the pendulum. The pin-hole model is used to be the camera model. To determinate the unknown parameters of the camera model, the non-linear least squares are used to estimate these parameters.

Lagrange's theory is utilized to derive the dynamics of 3D inverted pendulum, including some parameters such as the inclination angle of the camera and *xy*-table.

In the control of 3D inverted pendulum two problems is defined such as (1) regulation problem (2) tracking problem. The aim of the regulation problem is to stabilize the pendulum and maintain the cart at the middle of the *xy*-table and the other is to stabilize the pendulum while the cart is tracking a circle path. The control techniques for the regulation problem are PID, state feedback, model reference adaptive control (MRAC) using full state feedback and non-linear control. In case of the tracking problem the control techniques are state feedback, robust tracking control, MRAC using full state feedback and non-linear control plus MRAC for output tracking.

The experimental results of both two problems are compared to the corresponding numerical simulation results and the performance of each controller is illustrated.

Keywords: control engineering, 3D inverted pendulum, visual feedback

## Kurzfassung

Das inverse 3D-Pendel wurde am IMR [Bro06] konstruiert, um die Positionierung eines Patienten während der Strahlentherapie mit Bildrückführung zu untersuchen. Die Arbeit dient weiter dazu verschiedene Regelkonzepten zur Regelung eines inversen 3D-Pendels mit einer CMOS Kamera zu erforschen.

Die Kamerakalibrierung dieser Arbeit, die sich von [Bro06] unterscheidet, wird verwendet, um ein Beziehung zwischen 2D Bild- und 3D Welt-Koordinaten des Pendels zu erhalten. Für die Kalibrierung wird das Pin-Hole Modell benutzt und mit Hilfe der Methode der kleinsten Fehlerquadrate die unbekannten Parameter geschätzt.

Zur Bestimmung der Dynamik des Pendels, auch unter Berücksichtigung von Kippwinkeln der Kamera und des Tisches, wird das Lagrangesche Theorem verwendet.

Im ersten Schritt ist das Ziel der Regelung des inversen 3D-Pendels, das Pendel in der stabilen aufrechten Lage an einer Position zu halten. Im zweiten Schritt soll sich das Pendel stabil auf einer Bahn (z. B. auf einem Kreis) bewegen. Für die Stabilisierung in der aufrechten Lage werden PID-Regler, Zustandregler, MRAC-Regler mit Vollzustandrückführung und nichtlinearer Regler verwendet. Für die Bahnregelung auf dem Kreis werden Zustandregler, MRAC-Regler mit Vollzustandsrück-führung und nichtlineare Regler einschließlich MRAC-Regler für Output Tracking benutzt.

Für beide Aufgabenstellungen werden die Simulationsergebnisse mit den experimentellen Resultaten verglichen und diskutiert.

Schlagwörter: Regelungstechnik, inverses 3D-Pendel, Bildrückführung

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To my Parents, Jaroon and Somjit Janthong To my brother, Purilap Janthong To my sister, Nuntawan Janthong To my loving wife, Patcharin Janthong

# Chapter 1 Introduction

This chapter describes the physical behaviours of the inverted pendulum including the literature survey of the inverted pendulum about the controllers used to stabilize and swing-up in Chapter 1.1. The objective and outline of this research are detailed in Chapter 1.2.

### **1.1** State of the Art

Balancing of an inverted pendulum is a classic problem in the field of control which considerably interests in many fields such as mechanics, physics, applied mathematics and etc., because the inverted pendulum system exhibits non-linear, unstable and non-minimum phase dynamics. This system inherently has two equilibriums, one of which is stable while the other is unstable. The stable equilibrium corresponds to a state in which the pendulum is pointing downwards. If the pendulum is released from any position other than precisely straight up, then it falls and oscillates about the stable equilibrium with decreasing amplitude until it comes to rest. Therefore, the stable equilibrium requires no control input to be achieved this position and is uninteresting from a control perspective. The unstable equilibrium corresponds to a state in which the pendulum points strictly upwards and requires a control input to maintain this position. The basic control objective of the inverted pendulum problem is to maintain the unstable equilibrium position when the pendulum initially starts in an upright position.

For this section the main aim is a brief review of the literature on control schemes for the various kinds of the inverted pendulum as following.

### Planar inverted pendulum

The planar inverted pendulum mounted on the cart is a basic control problem of the inverted pendulum and has several types such as single pendulum, double pendulum and triple pendulum. The control problem of the pendulum can be divided into two problems such as stabilizing and swing-up. Both were studied with various control theory as following



Figure 1.1 Single link inverted pendulum-cart system [Mor76]

For single inverted pendulum, a single link pendulum mounted on the cart and the control system [Mor76] was designed for stabilizing and swing-up problems of the pendulum. There were two types of controllers: (1) a feedforward controller that is to swing-up the pendulum from its pending position to upright position; (2) a linear feedback controller with a full state observer base on LQR in order to keep the pendulum on the cart in the upright position.

Neural network control is presented in [Ish91] [Wil91]. A neural network controller with the back propagation algorithm is designed by [Ish91] for the inverted pendulum. [Ish91] had applied their controller to stabilize the actual inverted pendulum and succeeded to stabilize it after 164 trials for learning. [Wil91] proposed a learning architecture for training a neural network controller to provide the appropriate force to balance the inverted pendulum. The training process is performed using the back propagation algorithm. Their system uses two neural networks, one for the identification and the other for the controlling. The identification network learns to identify the system dynamics while the controlling network simultaneously changes its characteristics using the result of the identification network to control the inverted pendulum.

The grey prediction of the first-order model combined with a PD controller is proposed by [Hua00] to control the inverted pendulum and the parameters of the grey model are estimated by using a least-squares scheme. Their control object is to swing up the pendulum from a stable position to an unstable position and control the position of the cart to the origin of the track.

[Ren96] used the approximate linearization controller to design according to the Guzella and Isidori algorithm [Guz93]. This algorithm is tried to solve the quadratic linearization problem to find a non-linear transformation and a state feedback control law. This control law is applied to the inverted pendulum for test bench with real time software.

Actually the inclination angle of the pendulum is measured by an encoder. But there were a number of researchers, who used the vision feedback from the camera to compute the inclination angle of the inverted pendulum [Mag98] [Wen00]. To determinate of the inclination angle of the pendulum [Mag98], the colour of the pendulum is specified to be black and the background is white and two horizontal lines are drawn in the image information from the camera and then the position of the greatest dark/bright transition is found. This position is represented as the column number. As the distance between two horizontal line is known. Therefore, the inclination angle can be determined by using a simple trigonometric function. [Mag98] developed the fuzzy-logic controller to control the experimental inverted pendulum with conventional triangular membership functions to fuzzify the data measured by the vision system. [Wen00] used the camera for determining the cart position and inclination angle of the pendulum using pattern matching algorithm and developed LQR controller with full state observer to stabilize the pendulum. Their experiment is based on the graphical language LabVIEW.



Figure 1.2 Vision feedback diagram to stabilize a pendulum [Mag98]

For double inverted pendulum, [Hen04] studied the swing-up control of the pendulum. They developed the controllers for swing-up and stabilizing in three steps: (1) to swing-up the first pendulum using energy control method (2) to swing-up the second pendulum using energy control method while stabilizing the first pendulum using sliding mode control method (3) stabilizing both of the pendulums in upright position using sliding mode control method.

[Fuj00] proposed a self-tuning controller for stabilizing the double inverted pendulum by combining two controllers together such as PID and Neural networks controller. They used neural networks to adjust the gain parameters of PID controller, in which the minimum cost function for tuning is the squared error between the actual output and the desired values. And they called this controller as the self-tuning neuro-PID.

Generally the control of the inverted pendulum, the friction forces between the cart and rail are neglected. However there was a researcher group [Fan01] who investigates the double inverted pendulum system which the friction forces cannot be cancelled and cause large limit cycles. The friction compensator term based on the modified first-order Dahl model is added into the feedback gain that is designed using linear-quadratic regulator from the linearized system for stabilizing the pendulum.



Figure 1.3 Double inverted pendulum-cart system [Fan01]

For triple inverted pendulum, [Elt98] constructed the dynamic model of a triple link inverted pendulum including non-linear friction terms and proposed a simple linear transformation to obtain the set of non-linear equations in the Denavit-Hartenberg coordinate system. They designed a non-linear numerical optimization technique. First they found the feedback gain matrix by minimizing the time-multiplied quadratic performance index. The feedback gain matrix is used as the starting value for the non-linear numerical optimization technique to solve a optimize set of the feedback gain matrix.

[Med97] designed a robust controller for a triple inverted pendulum based on a discrete-time linear quadratic regulator theory via a robust reduce order estimator to stabilize the pendulum.



Figure 1.4 Triple inverted pendulum-cart system [Med97]

#### **Rotary Inverted Pendulum**

The Rotary inverted pendulum, also known as the Furuta pendulum, is one of the challenging type of the pendulum. K. Furuta from the Tokyo Institute of Technology first developed this inverted pendulum. The experiment is called the TITech pendulum. This type has the pendulum attached to a rotating arm instead of a cart moving on a straight line as shown in Figure 1.5. The objective is to swing up the pendulum and make it stable at the upright position with two different but appealing control problems such as swing up and stabilizing. The various control algorithms have been proposed for swing up and stabilize control problems as following.



Figure 1.5 Rotary inverted pendulum or Furuta pendulum [Nai02]

The sliding mode control was considered in [Gro96]. For sliding surface design, the position of the tip of the rotating arm and the inclination angle of the pendulum are defined to be a function of the angle of the rotating arm. The simulations are tested for two cases of stabilizing at the inclination angle of the pendulum: (1) 45 degrees, (2) 0 degrees. The former case, it is not stable but the latter one, it converges to its desired value after the rotating arm turns over three revolutions.

The non-linear controller was developed in [Sug98] [Nai02] for stabilizing the Furuta pendulum. [Sug98] used the approximate linearization technique [Kre84] by transforming the non-linear system of the Furuta pendulum into the Brunowsky canonical form, the feedback gain matrix of the linearized system is then solved by LQR. The proposed controller can stabilize the system when the inclination angle of the pendulum is less than 45 degrees (No load) and 41 degrees (load 0.038 kg on the top of the pendulum), while the linear controller without non-linear compensation works only when the inclination angle of the pendulum is less than 35 degrees (No load) and 15 degrees (load 0.038 [kg] on the top of the pendulum). [Nai02] assumed the Furuta pendulum system looks like the inverted pendulum on the cart that is constrained to move in a circle rather than along a line. Therefore, they derived a non-linear control law for stabilizing the Furuta pendulum and transforming the Furuta pendulum into the planar pendulum on the cart plus a gyroscopic force (normal form) that satisfies the simplified matching conditions.



Figure 1.6 Laboratory setup for Furuta pendulum [Wan04]

Minimum time swing up problem was solved in [Xu01] and [Wan04]. The time optimal control of a non-linear system for the Furuta pendulum with Pontryagin's Maximum principle is proposed by [Xu01]. Their control is divided into three steps. Firstly, feedforward time optimal control is used to swing up to the neighbourhood of the upright position from the pending position and then, LQR is used to stabilize the pendulum at the upright position using the linearized model of the pendulum to find the feedback gain matrix. Finally, the switching

algorithm is specified as: if the absolute of the inclination angle of the pendulum is less than 0.5 radius, the control stage is changed from the swing-up control to the stabilizing control. [Wan04] designed PID controller for swing-up control plus an impulsive or pulse-step feedforward that is to be tuned through several iterative tuning experiments to achieve minimum time swing up. The energy of the system is used to be the switching algorithm.

#### **2DOF Inverted Pendulum**

In the recent years a new problem of the inverted pendulum occurs, that is 2DOF inverted pendulum (some paper call spatial inverted pendulum [Chi90]) shown in Figure 1.7. It has few researchers who propose its stabilizing and swing-up controllers as following:



Figure 1.7 2DOF inverted pendulum

Pole placement technique is designed in [Chi90]. [Chi90] simulated 2DOF inverted pendulum mounted on the top of the cart by using universal joint, and the cart can translate in x - and y - directions. This inverted pendulum is called spatial inverted cart/pendulum. [Chi90] presented a full state feedback controller design for a state-space linear model. Taylor series and dropping second and higher order term are used to linearize the non-linear dynamic equations of motion of system about upright position. The state feedback controller based on pole placement technique is used to achieve the desired eigenvalues for the closed loop system.

The balancing act of 2DOF inverted pendulum with a robot is presented in [Spr98], [Chu99] and [Yam99]. [Spr98] used a 2DOF SCARA robot to stabilize 2DOF inverted pendulum. The pendulum is projected onto xz - and yz-planes of the inertial coordinate system. These projections are treated independently from each other and controlled individually by a state-space controller with the feedback gain matrix that is calculated according to the linear-quadratic regulator (LQR) design method along x - and y-axes, respectively. The contactless sensor system is implemented to measure the inclination angle of the pendulum. This measurement system consists of a small magnet, placed at the bottom of the pendulum to generate a static magnetic field, and two Hall-effect sensors, placed inside the end effector of the robot to give a signal proportional to the inclination angle. [Chu99] addressed the problem

of stabilities a 2DOF inverted pendulum as [Spr98] but they used a 3DOF planar direct-drive robot instead of a 2DOF SCARA robot to balance the pendulum. [Yam99] used 2 PUMA 560-like robots to hand over the stabilized inverted pendulum placed on a plate using a CCD camera for measuring the position of the pendulum. The force/position controllers are implemented to achieve strict force control. In handing over the pendulum the vertical height and the posture of the plate must be kept constant.

[Bro06] constructed 3D inverted pendulum on the cart at IMR and implemented a CMOS camera for calculating the position of the ball. To calculate the position of the ball, [Bro06] used the scanline for circular object algorithm. The angles of the pendulum are obtained by using the position of the cart and ball. [Bro06] proposed a PID controller for stabilizing 3D inverted pendulum.



Figure 1.8 Balancing a pendulum with planar robot [Chu99]

### **1.2** Research Objective and Outline of the Thesis

This research is a further work from [Bro06]. The objective of this research is to design the various control algorithms to control 3D inverted pendulum with 2 control problems such as regulation and tracking. In the regulation problem the control system will be designed in order to maintain the position of the cart at the middle of the table while the pendulum is being balanced in upright position. For the tracking problem the position of the cart tracks a path while the pendulum is being stabilized. The path used in this research is specified as a circle.

This thesis is organized as follows:

Chapter 1 describes a brief state of the art, the previous works of the inverted pendulum, the objective and outline of the research.

Chapter 2 reviews the preliminary works at Institut für Mess- u. Regelungstechnik (IMR)

Chapter 3 explains the mathematical model of 2D & 3D inverted pendulum with the inclination angle of the table and camera using the Lagrange's equations.

Chapter 4 reviews the control algorithms used in this research. Various regulator and tracker controllers are designed in order to control 3D inverted pendulum, including their simulations.

Chapter 5 describes the calibration of the camera and the experimental results of the control algorithms designed in Chapter 4 are illustrated.

In Chapter 6, the conclusion and further developments are given.

# Chapter 2 Preliminary Works at IMR

At Institut für Mess- u. Regelungstechnik (IMR), Leibniz Universität Hannover a pendulum structure called "3D Inverted Pendulum" has been designed. 3D inverted pendulum was constructed so as to simulate a new idea for an application of the stabilization with visual feedback. It is the stabilization of an image-guided automatic adjustable patient table of the radiotherapy. The regulation applies to the exact positioning of the center of the tumour e.g. in the head area of the patient in the reference path of rays. The image processing is used to compute the position of the tumour through the face area of the patient calculated and displayed geometrically.



#### Figure 2.1 Radiotherapy at Alfried Krupp hospital

In the previous work at IMR [Bro06] had designed and constructed 3D inverted pendulum system in Figure 2.2 for the simulation of the patient table in the radiotherapy. The main structure of 3D inverted pendulum consists of a *xy*-table and pendulum with a ball. The *xy*-table and the ball are referred as the table and head of the patient respectively. And a CMOS camera is used for measuring the position of the ball at the end of the pendulum. [Bro06] had implemented the tools for controlling the pendulum on xPC-Target system of MATLAB. In that research, the dynamic equations of 3D inverted pendulum is derived from Newton-Euler theory with the spin torque of the pendulum. And the dynamics of the motor and cart are identified with CMOS camera as a sensor. A first-order system is defined as a model of the motor and cart. A step response experiment is done with a bias of 1 Voltage for the identification of the unknown parameter of the model. Thus the step input is 1-10 Voltage. [Bro06] designed PID controller for the stabilization of 3D inverted pendulum.



Figure 2.2 Actual experiment system of 3D inverted pendulum at IMR

# Chapter 3 System Modeling

3D inverted pendulum is a special structure since it has two degrees of freedom of rotary motion of the inverted pendulum and two degrees of freedom of the translate motion of the cart. The dynamic equations of 3D inverted pendulum and cart system had been derived in the previous work [Bro06] which considered also the spin torque of the pendulum in the system. But in this research the spin torque of the pendulum will be eliminated but the inclination angles of the camera and xy-table will be considered in the system and Lagrange's equation, which is reviewed in Chapter 3.1, is used to derive the dynamic equations of 3D inverted pendulum in Chapter 3.2 and the system of the cart and motor is explained in Chapter 3.3.

#### **3.1 Lagrange's Equations**

The Lagrange's equations of motion are the method used to formulate the dynamic model of a mechanical system in term of 2 forms of energies contained in the mechanical system as: the kinetic energy and the potential energy. The Lagrange's equations in the Lagrangian function form are then given by

$$\frac{d}{dt} \left( \frac{\partial L}{\partial q_i} \right) - \frac{\partial L}{\partial q_i} = Q_i$$
(3.1)

where L,  $q_i$  and  $Q_i$  are Lagrangian function, the generalized coordinates or the state variables and the generalized forces respectively. And Lagrangian function L is the difference between the kinetic and potential energy of the system as given by

$$L(q, \dot{q}) = T(q, \dot{q}) - V(q)$$
(3.2)

where T and V are the system's kinetic energy and the system's potential energy respectively. In addition, the generalized force  $Q_i$  contains all the given forces in the system acting along the *i*-th generalized coordinate. The given forces may be of two categories:

- 1. External forces, including the force due to gravity.
- 2. Forces due to friction.

The generalized force  $Q_i$  is

$$Q_i = \sum_{j=1}^{N} \overline{F}_j \frac{\partial \overline{r}_j}{\partial q_i}$$
(3.3)

where N,  $\overline{F}$  and  $\overline{r}$  are the number of the particle or rigid body in the system, the given force vector on the particle or rigid body and the position vector of the particle or rigid body respectively.

### 3.2 Modeling of Inverted Pendulum

#### 3.2.1 Dynamics of 2D Inverted Pendulum

The dynamic equation of 2D inverted pendulum can be formulated from Figure 3.1. This figure also shows the parameters, which influence to the system such as the angles  $\alpha$  and  $\theta$  as the inclination angle of the table and camera respectively and they are constant but unknown. The generalized coordinates of 2D inverted pendulum are the inclination angle  $\psi$  of the inverted pendulum and the distance x of the cart along X'-axis, respectively.



Figure 3.1 Coordinate description of 2D inverted pendulum

Consider the ball, the position vector of the ball  $\vec{r}_{M_p}$  can be given by

$$\vec{r}_{M_B} = \left(x\cos(\alpha) + l\sin(\psi - \theta)\right)\vec{i} + \left(-x\sin(\alpha) + l\cos(\psi - \theta)\right)\vec{k}.$$
(3.4)

where  $\vec{i}$  and  $\vec{k}$  are the unit vectors parallel to the X - and Z -axes and l is the length of the pendulum [m].

Differentiation of the position vector of the ball with respect to time for determining the velocity vector of the ball.

$$\vec{r}_{M_B} = \left( \dot{x}\cos(\alpha) + l\cos(\psi - \theta)\dot{\psi} \right)\vec{i} + \left( -\dot{x}\sin(\alpha) + l\sin(\psi - \theta)\dot{\psi} \right)\vec{k}$$
(3.5)

In this case, the moment of inertia of the ball and rod about their center of gravity and the mass of the rod are small. Therefore, the rod mass and moment of inertia of the ball and rod can be neglected. The kinetic energy of 2D inverted pendulum can be obtained as follows

$$T = \frac{1}{2} M_B \left( r_{M_B}^{\bullet} \right)^2$$
  

$$T = \frac{1}{2} M_B \left( \frac{\cdot^2}{x^2 + l^2 \psi^2} + 2l \cos(\alpha) \cos(\psi - \theta) x \psi - 2l \sin(\alpha) \sin(\psi - \theta) x \psi \right) \quad (3.6)$$

where  $M_B$  is the mass of the ball [kg].

The potential energy of the inverted pendulum is

$$V = M_{B}g(l\cos(\psi - \theta) - x\sin(\alpha)). \qquad (3.7)$$

Referring to Equation (3.2), the Lagrangian function L is written as follows

$$L = \frac{1}{2}M_{B}\dot{x}^{2} + \frac{1}{2}M_{B}l^{2}\dot{\psi}^{2} + M_{B}l\cos(\alpha)\cos(\psi - \theta)\dot{x}\psi - M_{B}l\sin(\alpha)\sin(\psi - \theta)\dot{x}\psi - M_{B}l\sin(\alpha)\sin(\psi - \theta)\dot{x}\psi$$
(3.8)  
$$-M_{B}gl\cos(\psi - \theta) + M_{B}g\sin(\alpha)x.$$

$$\frac{\partial L}{\partial q_{i}} \text{ and } \frac{d}{dt} \left( \frac{\partial L}{\partial q_{i}} \right) \text{ terms in Equation (3.1) can be determined as follows:}$$

$$\frac{\partial L}{\partial \psi} = -M_{B} l \cos(\alpha) \sin(\psi - \theta) \dot{x} \psi - M_{B} l \sin(\alpha) \cos(\psi - \theta) \dot{x} \psi + M_{B} g l \sin(\psi - \theta), (3.9)$$

$$\frac{\partial L}{\partial \psi} = M_{B} l^{2} \dot{\psi} + M_{B} l \cos(\alpha) \cos(\psi - \theta) \dot{x} - M_{B} l \sin(\alpha) \sin(\psi - \theta) \dot{x}, \qquad (3.10)$$

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$$\frac{d}{dt} \left( \frac{\partial L}{\partial \psi} \right) = M_B l^2 \overset{\bullet}{\psi} + M_B l \cos(\alpha) \cos(\psi - \theta) \overset{\bullet}{x} - M_B l \cos(\alpha) \sin(\psi - \theta) \overset{\bullet}{x} \psi$$

$$-M_B l \sin(\alpha) \sin(\psi - \theta) \overset{\bullet}{x} - M_B l \sin(\alpha) \cos(\psi - \theta) \overset{\bullet}{x} \psi,$$
(3.11)

$$Q = \sum_{j=1}^{1} \left(0\right) \frac{\partial \left(x \cos\left(\alpha\right) + l \sin\left(\psi - \theta\right)\right) \bar{i} + \left(x \sin\left(\alpha\right) + l \cos\left(\psi - \theta\right)\right) \bar{k}}{\partial \psi} = 0.$$
(3.12)

The Lagrange's equation (3.1) is used to derive the equation of motion of 2D inverted pendulum as follows

$$\frac{d}{dt}\left(\frac{\partial L}{\partial \psi}\right) - \frac{\partial L}{\partial \psi} = 0.$$
(3.13)

The equation of motion of 2D inverted pendulum is

$$M_{B}l^{2}\psi + M_{B}l(\cos(\alpha)\cos(\psi - \theta) - \sin(\alpha)\sin(\psi - \theta))x - M_{B}gl\sin(\psi - \theta) = 0.$$
(3.14)

### 3.2.2 Dynamics of 3D Inverted Pendulum



Figure 3.2 Coordinate description of 3D inverted pendulum

For the dynamic equation of motion of 3D inverted pendulum will be formulated from Figure 3.2. The parameters, which influence to the system such as the angle  $\alpha$  and  $\beta$  as the inclination angle of the table and the angle  $\theta$  and  $\gamma$  as the inclination angle of the camera respectively, are shown in this figure. The generalized coordinates of 3D inverted pendulum are the inclination angles  $\psi$  and  $\vartheta$  of the inverted pendulum and the distances x and y of the cart along  $X_1$  - and  $Y_1$  -axes, respectively.

Figure 3.2 shows two frames. One is a fixed reference frame, Frame 0, or gravity frame with its origin  $O_0$  and other is a frame of the cart movement, Frame 1, with its origin  $O_1$ . Thus, their origins of both frames coincide but their orientations are different. Let  $\vec{P}_C$  be a position vector of the cart and  $\vec{P}_B$  be a position vector of the ball. To formulate the dynamics of 3D inverted pendulum, it's necessary to find the position vector of the ball  $\vec{P}_B$  with respect to Frame 0. It can be obtained as follows

$${}_{(0)}\vec{P}_{B} = {}_{(0)}\vec{P}_{C} + {}_{(0)}\vec{P}_{CB}$$
(3.15)

where  $_{(0)}\vec{P}_{C}$  is the position vector of the cart with respect to Frame 0 and  $_{(0)}\vec{P}_{CB}$  is the position vector between the cart and ball with respect to Frame 0.

The position vector of the cart  $\vec{P}_c$  with respect to Frame 0 can be determined as follows

$${}_{(0)}\vec{P}_{C} = {}^{01}R {}_{(1)}\vec{P}_{C}$$
(3.16)

where  ${}_{(1)}\vec{P}_C$  is a position vector of the cart with respect to Frame 1 and  ${}^{01}R$  is a rotation matrix of the position vector in Frame 1 into the position vector in Frame 0 and it is given by

$${}^{01}R = Rotate(Y_0, \alpha) Rotate(X_1, \beta)$$

$${}^{01}R = \begin{bmatrix} \cos(\alpha) & 0 & \sin(\alpha) \\ 0 & 1 & 0 \\ -\sin(\alpha) & 0 & \cos(\alpha) \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\beta) & -\sin(\beta) \\ 0 & \sin(\beta) & \cos(\beta) \end{bmatrix}$$

$${}^{01}R = \begin{bmatrix} \cos(\alpha) & \sin(\alpha)\sin(\beta) & \sin(\alpha)\cos(\beta) \\ 0 & \cos(\beta) & -\sin(\beta) \\ -\sin(\alpha) & \cos(\alpha)\sin(\beta) & \cos(\alpha) \end{bmatrix}.$$

$$(3.17)$$

Since the cart move only on  $x_1y_1$ -plane of Frame 1. Therefore, the position vector of the cart with respect to Frame 1 can be defined as  ${}_{(1)}\vec{P}_C = [x, y, 0]^T$ . Then  ${}_{(0)}\vec{P}_C$  can be obtained as follows

$${}_{(0)}\vec{P}_{C} = \begin{bmatrix} x\cos(\alpha) + y\sin(\alpha)\sin(\beta) \\ y\cos(\beta) \\ -x\sin(\alpha) + y\cos(\alpha)\sin(\beta) \end{bmatrix}.$$
(3.18)

Consider  $_{(0)}\bar{P}_{CB}$ , it can be determined from 2 angles  $\psi$  and  $\vartheta$ . With  $\psi$  is the sum of the inclination angle  $\psi'$  about  $y_1$ -axis measured from  $z_0$ -axis to the projection line of the inverted pendulum on  $x_0z_0$ -plane and the inclination angle  $\theta$  of the camera. And  $\vartheta$  is the sum of the inclination angle  $\vartheta'$  measured from the projection line of the pendulum on  $x_0z_0$ -plane to the pendulum rod and the inclination angle  $\gamma$  of the camera.  $_{(0)}\bar{P}_{CB}$  is obtained as follows

$${}_{(0)}\vec{P}_{CB} = \begin{bmatrix} l\cos(\vartheta - \gamma)\sin(\psi - \theta) \\ l\sin(\vartheta - \gamma) \\ l\cos(\vartheta - \gamma)\cos(\psi - \theta) \end{bmatrix}.$$
(3.19)

Substitute Equations (3.18) and (3.19) into Equation (3.15). Then the position vector  $_{(0)}P_B$  of the ball with respect to Frame 0 can be obtained as follows:

$$_{(0)}\vec{P}_{B} = \begin{bmatrix} x\cos(\alpha) + y\sin(\alpha)\sin(\beta) \\ y\cos(\beta) \\ -x\sin(\alpha) + y\cos(\alpha)\sin(\beta) \end{bmatrix} + \begin{bmatrix} l\cos(\theta - \gamma)\sin(\psi - \theta) \\ l\sin(\theta - \gamma) \\ l\cos(\theta - \gamma)\cos(\psi - \theta) \end{bmatrix}$$

$$_{(0)}\vec{P}_{B} = \begin{bmatrix} x\cos(\alpha) + y\sin(\alpha)\sin(\beta) + l\cos(\theta - \gamma)\sin(\psi - \theta) \\ y\cos(\beta) + l\sin(\theta - \gamma) \\ -x\sin(\alpha) + y\cos(\alpha)\sin(\beta) + l\cos(\theta - \gamma)\cos(\psi - \theta) \end{bmatrix}.$$
(3.20)

The mathematical model for the 3D inverted pendulum is derived from the Lagrange's equations of motion (3.1) with the generalized coordinates  $\psi$ ,  $\vartheta$ , x and y. And the mass of the rod and moment of inertia of the ball and rod can be eliminated as well as the 2D inverted pendulum. The system's kinetic energy can be obtained as follows:

$$T = \frac{1}{2} M_B \left( \begin{smallmatrix} \bullet \\ (0) \end{smallmatrix} \right)^2$$
(3.21)

$$T = \frac{1}{2}M_{B} \begin{pmatrix} \cdot^{2} & \cdot^{2} \\ x + y + l^{2} \cos^{2}(\vartheta - \gamma)\psi^{2} + l^{2}\vartheta^{2} - 2l\cos(\alpha)\sin(\psi - \theta)x\vartheta \\ + 2l\cos(\alpha)\cos(\psi - \theta)\cos(\vartheta - \gamma)x\psi + 2l\cos(\beta)\cos(\vartheta - \gamma)y\vartheta \\ - 2l\sin(\alpha)\sin(\beta)\sin(\psi - \theta)\sin(\vartheta - \gamma)y\vartheta \\ + 2l\cos(\psi - \theta)\cos(\vartheta - \gamma)\sin(\alpha)\sin(\beta)y\psi \\ + 2l\cos(\psi - \theta)\sin(\alpha)\sin(\vartheta - \gamma)x\vartheta \\ + 2l\cos(\vartheta - \gamma)\sin(\alpha)\sin(\psi - \theta)x\psi \\ - 2l\cos(\vartheta - \gamma)\sin(\alpha)\sin(\psi - \theta)x\psi \\ - 2l\cos(\alpha)\cos(\psi - \theta)\sin(\beta)\sin(\vartheta - \gamma)y\vartheta \\ - 2l\cos(\alpha)\cos(\vartheta - \gamma)\sin(\beta)\sin(\psi)y\psi \end{pmatrix} \end{pmatrix}.$$
(3.22)

The system's potential energy of 3D inverted pendulum is

$$V = M_{B}g(-x\sin(\alpha) + y\cos(\alpha)\sin(\beta) + l\cos(\psi - \theta)\cos(\theta - \gamma)).$$
(3.23)

Substitute Equations (3.22) and (3.23) into Equation (3.2). So the Lagrangian function is

$$L = \frac{1}{2}M_{B} \begin{pmatrix} \cdot^{2} & \cdot^{2} \\ x + y + l^{2} \cos^{2}(\theta - \gamma)\psi^{2} + l^{2}\dot{\theta}^{2} - 2l\cos(\alpha)\sin(\psi - \theta)\dot{x}\dot{\theta} \\ + 2l\cos(\alpha)\cos(\psi - \theta)\cos(\theta - \gamma)\dot{x}\psi + 2l\cos(\beta)\cos(\theta - \gamma)\dot{y}\dot{\theta} \\ + 2l\cos(\psi - \theta)\sin(\alpha)\sin(\theta - \gamma)\dot{x}\dot{\theta} \\ + 2l\cos(\theta - \gamma)\sin(\alpha)\sin(\psi - \theta)\dot{x}\psi \\ - 2l\sin(\alpha)\sin(\beta)\sin(\psi - \theta)\sin(\theta - \gamma)\dot{y}\dot{\theta} \\ + 2l\cos(\psi - \theta)\cos(\theta - \gamma)\sin(\alpha)\sin(\beta)\dot{y}\psi \\ - 2l\cos(\alpha)\cos(\psi - \theta)\sin(\beta)\sin(\theta - \gamma)\dot{y}\dot{\theta} \\ - 2l\cos(\alpha)\cos(\theta - \gamma)\sin(\beta)\sin(\psi - \theta)\dot{y}\psi \\ - 2l\cos(\alpha)\cos(\theta - \gamma)\sin(\beta)\sin(\theta - \gamma)\dot{y}\theta \\ - 2l\cos(\theta - \gamma)\sin(\theta)\sin(\theta - \eta)\dot{y}\psi \\ - 2l\cos(\theta - \eta)\sin(\theta - \eta)\dot{y}\psi \\ - 2l\cos(\theta - \eta)\sin(\theta - \eta)\dot{y}\theta \\ - 2l\cos(\theta - \eta)\dot{y}\theta \\ - 2l\cos(\theta - \eta)\sin(\theta - \eta)\dot{y}\theta \\ - 2l\cos(\theta - \eta)\sin(\theta - \eta)\dot{y}\theta \\ - 2l\cos(\theta - \eta)\dot{y}\theta \\ - 2l\sin(\theta - \eta)\dot{y}$$

 $\frac{\partial L}{\partial q_i}$  and  $\frac{d}{dt} \left( \frac{\partial L}{\partial q_i} \right)$  terms in Equation (3.1) can be determined as follows:

$$\frac{\partial L}{\partial \psi} = -ml\cos(\alpha)\cos(\psi - \theta)\sin(\theta - \gamma)\dot{x}\dot{\theta} - ml\cos(\alpha)\cos(\theta - \gamma)\sin(\psi - \theta)\dot{x}\psi$$

$$-ml\cos(\psi - \theta)\sin(\alpha)\sin(\beta)\sin(\theta - \gamma)\dot{y}\dot{\theta} + mgl\cos(\theta - \gamma)\sin(\psi - \theta)$$

$$-ml\sin(\alpha)\sin(\psi - \theta)\sin(\theta - \gamma)\dot{x}\dot{\theta} + ml\cos(\psi - \theta)\cos(\theta - \gamma)\sin(\alpha)\dot{x}\psi \quad (3.25)$$

$$+ml\cos(\alpha)\sin(\beta)\sin(\psi - \theta)\sin(\theta - \gamma)\dot{y}\dot{\theta}$$

$$-ml\cos(\alpha)\cos(\psi - \theta)\cos(\theta - \gamma)\sin(\beta)\dot{y}\psi$$

$$-ml\cos(\theta - \gamma)\sin(\alpha)\sin(\beta)\sin(\psi - \theta)\dot{y}\psi,$$

$$\frac{\partial L}{\partial \theta} = -M_{B}l^{2}\cos(\theta - \gamma)\sin(\theta - \gamma)\psi^{2} - M_{B}l\cos(\alpha)\cos(\theta - \gamma)\sin(\psi - \theta)x\theta - M_{B}l\cos(\psi - \theta)\sin(\alpha)\sin(\beta)\sin(\theta - \gamma)y\psi - M_{B}l\cos(\beta)\sin(\theta - \gamma)y\theta + M_{B}l\cos(\psi - \theta)\cos(\theta - \gamma)\sin(\alpha)x\theta + M_{B}gl\cos(\psi - \theta)\sin(\theta - \gamma) - M_{B}l\sin(\alpha)\sin(\psi - \theta)\sin(\theta - \gamma)x\psi - M_{B}l\cos(\alpha)\cos(\psi - \theta)\cos(\theta - \gamma)\sin(\beta)y\theta + M_{B}l\cos(\alpha)\cos(\psi - \theta)\cos(\theta - \gamma)\sin(\theta)y\theta + M_{B}l\cos(\alpha)\sin(\beta)\sin(\psi - \theta)\sin(\theta - \gamma)y\psi - M_{B}l\cos(\alpha)\cos(\psi - \theta)\sin(\theta - \gamma)x\psi - M_{B}l\cos(\alpha)\cos(\psi - \theta)\sin(\theta - \gamma)x\psi - M_{B}l\cos(\alpha)\cos(\psi - \theta)\sin(\theta - \gamma)x\psi - M_{B}l\cos(\alpha)\cos(\psi - \theta)\sin(\theta - \gamma)y\psi - M_{B}l\cos(\theta - \gamma)\sin(\theta)\sin(\theta - \eta)y\theta,$$

$$\frac{\partial L}{\partial \psi} = M_{B}l^{2}\cos^{2}(\vartheta - \gamma)\dot{\psi} + M_{B}l\cos(\alpha)\cos(\psi - \theta)\cos(\vartheta - \gamma)\dot{x} 
+ M_{B}l\cos(\psi - \theta)\cos(\vartheta - \gamma)\sin(\alpha)\sin(\beta)\dot{y} 
+ M_{B}l\cos(\vartheta - \gamma)\sin(\alpha)\sin(\psi - \theta)\dot{x} 
- M_{B}l\cos(\alpha)\cos(\vartheta - \gamma)\sin(\beta)\sin(\psi - \theta)\dot{y},$$
(3.27)

$$\frac{\partial L}{\partial \dot{\theta}} = M_{g}l^{2}\dot{\theta} - M_{g}l\cos(\alpha)\sin(\psi - \theta)\sin(\theta - \gamma)\dot{x} 
- M_{g}l\sin(\alpha)\sin(\beta)\sin(\psi - \theta)\sin(\theta - \gamma)\dot{y} + M_{g}l\cos(\beta)\cos(\theta - \gamma)\dot{y} 
+ M_{g}l\cos(\psi - \theta)\sin(\alpha)\sin(\theta - \gamma)\dot{x} 
- M_{g}l\cos(\alpha)\cos(\psi - \theta)\sin(\beta)\sin(\theta - \gamma)\dot{y}, 
\frac{d}{dt}\left(\frac{\partial L}{\partial \dot{\psi}}\right) = M_{g}l^{2}\cos^{2}(\theta - \gamma)\dot{\theta} - 2M_{g}l^{2}\cos(\theta - \gamma)\sin(\theta - \gamma)\dot{\psi}\dot{\theta} 
+ M_{g}l\cos(\alpha)\cos(\psi - \theta)\cos(\theta - \gamma)\dot{x} 
- M_{g}l\cos(\alpha)\cos(\psi - \theta)\cos(\theta - \gamma)\dot{x} 
- M_{g}l\cos(\alpha)\cos(\psi - \theta)\sin(\theta - \gamma)\dot{x}\dot{\theta} 
+ M_{g}l\cos(\alpha)\cos(\psi - \theta)\sin(\theta - \gamma)\dot{x}\dot{\theta} 
+ M_{g}l\cos(\theta - \gamma)\sin(\alpha)\sin(\beta)\sin(\psi - \theta)\dot{y}\psi 
- M_{g}l\cos(\theta - \gamma)\sin(\alpha)\sin(\beta)\sin(\theta - \gamma)\dot{y}\dot{\theta} 
+ M_{g}l\cos(\theta - \gamma)\sin(\alpha)\sin(\theta)\sin(\theta - \gamma)\dot{y}\dot{\theta} 
+ M_{g}l\cos(\theta - \gamma)\sin(\alpha)\sin(\psi - \theta)\ddot{x} 
- M_{g}l\sin(\alpha)\sin(\psi - \theta)\sin(\theta - \gamma)\dot{x}\dot{\theta} 
+ M_{g}l\cos(\psi - \theta)\cos(\theta - \gamma)\sin(\alpha)\dot{x}\psi 
- M_{g}l\cos(\omega - \theta)\cos(\theta - \gamma)\sin(\alpha)\dot{x}\psi 
- M_{g}l\cos(\alpha)\cos(\theta - \gamma)\sin(\beta)\sin(\psi - \theta)\ddot{y} 
+ M_{g}l\cos(\alpha)\cos(\theta - \gamma)\sin(\beta)\sin(\psi - \theta)\ddot{y} 
+ M_{g}l\cos(\alpha)\cos(\theta - \gamma)\sin(\beta)\sin(\psi - \theta)\ddot{y} 
+ M_{g}l\cos(\alpha)\sin(\beta)\sin(\psi - \theta)\sin(\theta - \gamma)\dot{y}\dot{\theta}$$
(3.29)  
- M\_{g}l\cos(\alpha)\cos(\psi - \theta)\cos(\theta - \gamma)\sin(\beta)\dot{y}\psi,

and

$$\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{g}} \right) = M_{B}l^{2} \ddot{\mathcal{G}} - M_{B}l\cos(\alpha)\cos(\psi - \theta)\sin(\vartheta - \gamma)\dot{x}\dot{\psi} 
- M_{B}l\cos(\beta)\sin(\vartheta - \gamma)\dot{y}\dot{\vartheta} + M_{B}l\cos(\psi - \theta)\sin(\alpha)\sin(\vartheta - \gamma)\ddot{x} 
- M_{B}l\cos(\alpha)\cos(\vartheta - \gamma)\sin(\psi - \theta)\dot{x}\dot{\vartheta} + M_{B}l\cos(\beta)\cos(\vartheta - \gamma)\ddot{y} 
- M_{B}l\cos(\alpha)\sin(\psi - \theta)\sin(\vartheta - \gamma)\ddot{x} 
- M_{B}l\sin(\alpha)\sin(\beta)\sin(\psi - \theta)\sin(\vartheta - \gamma)\ddot{y} 
- M_{B}l\cos(\psi - \theta)\sin(\alpha)\sin(\beta)\sin(\vartheta - \gamma)\dot{y}\psi 
- M_{B}l\cos(\vartheta - \gamma)\sin(\alpha)\sin(\beta)\sin(\psi - \theta)\dot{y}\dot{\vartheta} 
- M_{B}l\cos(\vartheta - \theta)\cos(\vartheta - \gamma)\sin(\alpha)\dot{x}\dot{\vartheta} 
- M_{B}l\cos(\alpha)\cos(\psi - \theta)\sin(\beta)\sin(\vartheta - \gamma)\ddot{y} 
+ M_{B}l\cos(\alpha)\cos(\psi - \theta)\sin(\beta)\sin(\vartheta - \gamma)\dot{y}\psi 
- M_{B}l\cos(\alpha)\cos(\psi - \theta)\sin(\vartheta - \gamma)\dot{y}\psi$$
(3.30)  
- M\_{B}l\cos(\alpha)\cos(\psi - \theta)\cos(\vartheta - \gamma)\sin(\beta)\dot{y}\dot{\vartheta}

and 
$$Q_i = 0$$
. (3.31)

The Lagrange's equations of motion of the 3D inverted pendulum can be derived as follows:

$$\frac{d}{dt} \left( \frac{\partial L}{\partial \psi} \right) - \frac{\partial L}{\partial \psi} = 0$$
(3.32)

$$\frac{d}{dt}\left(\frac{\partial L}{\partial \theta}\right) - \frac{\partial L}{\partial \theta} = 0.$$
(3.33)

Substitute Equations (3.25) to (3.31) into Equations (3.32) and (3.33). The dynamic equations of 3D inverted pendulum are then following:

$$M_{B}l^{2}\cos^{2}(\vartheta-\gamma)\psi-2M_{B}l^{2}\cos(\vartheta-\gamma)\sin(\vartheta-\gamma)\phi\vartheta$$

$$+M_{B}l\binom{\cos(\alpha)\cos(\psi-\theta)\cos(\vartheta-\gamma)}{+\cos(\vartheta-\gamma)\sin(\alpha)\sin(\psi-\theta)}x^{*}$$

$$+M_{B}l\binom{\cos(\psi-\theta)\cos(\vartheta-\gamma)\sin(\alpha)\sin(\beta)}{-\cos(\alpha)\cos(\vartheta-\gamma)\sin(\beta)\sin(\psi-\theta)}y^{*}$$

$$-M_{B}gl\cos(\vartheta-\gamma)\sin(\psi-\theta) = 0$$
(3.34)

and

$$M_{B}l^{2} \overset{\bullet}{\vartheta} + M_{B}l^{2} \cos(\vartheta - \gamma) \sin(\vartheta - \gamma) \overset{\bullet}{\psi}^{2} - M_{B}gl \cos(\psi - \theta) \sin(\vartheta - \gamma) + M_{B}l \binom{\cos(\psi - \theta) \sin(\alpha) \sin(\vartheta - \gamma)}{-\cos(\alpha) \sin(\psi - \theta) \sin(\vartheta - \gamma)} \overset{\bullet}{x}$$
(3.35)  
$$+ M_{B}l \binom{\cos(\beta) \cos(\vartheta - \gamma) - \cos(\alpha) \cos(\psi - \theta) \sin(\beta) \sin(\vartheta - \gamma)}{-\sin(\alpha) \sin(\beta) \sin(\psi - \theta) \sin(\vartheta - \gamma)} \overset{\bullet}{y} = 0.$$

### **3.3 Modeling of Motor and Cart**

The dynamic equations for the motor and cart were identified by [Bro06] and assumed that are the first-order systems with the transfer function between the motor input or voltage [volt] and the cart output or velocity [m/s]. The transfer function of the motor and cart can be given by

$$G_{Motor\&Cart}\left(s\right) = \frac{v(s)}{V(s)} = \frac{K}{\tau s + 1}.$$
(3.36)

where K is the DC (or steady-state) gain of the motor and cart, obtained from the final value theorem, and  $\tau$  is the time constant of the motor and cart, obtained from the exponential form of the step response. And [Bro06] used the camera as sensor for measuring the position of the motor and cart. The dynamic equations for motor and cart, which were identified by [Bro06], are used for this research as follows:

$$\overset{\bullet}{x} = -\left(\frac{1}{\tau_x}\right)^{\bullet} x + \left(\frac{K_x}{\tau_x}\right) V_x$$
(3.37)

$$\overset{\bullet}{y} = -\left(\frac{1}{\tau_y}\right) \overset{\bullet}{y} + \left(\frac{K_y}{\tau_y}\right) V_y$$
 (3.38)

where  $V_x$  and  $V_y$  are the voltage input given to the motor along x - and y -axes respectively,  $\tau_x$  and  $\tau_y$  are the time constants of the motor and cart along x - and y -axes: 0.0714 and 0.04 respectively and  $K_x$  and  $K_y$  are the DC gains of the motor and cart along x - and y -axes: 0.0241 and 0.0239 respectively.

# Chapter 4 Control Design and Simulation

This chapter contains the essential background control theories, which are used to design the controllers for this research in Chapter 4.1. The control problems of 3D inverted pendulum are defined in two types; regulation and tracking. These control techniques in Chapter 4.1 are applied to design the controllers for 3D inverted pendulum and the simulations of each control technique in each problem are illustrated in Chapter 4.2.

### 4.1 Background Control Theory

### 4.1.1 Non-linear Control (Approximate feedback linearization)

[Yam02] proposed this approximate feedback linearization for non-linear systems that the exact linearization method [Isi95] is not applicable. Their method is an expansion of linear controller design and has a two-step procedure to solve the approximate linearization. First, the non-linear system (4.1) is transformed approximately into the controllable canonical form (4.10) with a state transformation matrix (4.7). Second, a standard non-linear linearization control law (4.4) is used to transform the non-linear system in the controllable canonical form (4.10) into a linear system in the controllable canonical form (4.10) into a linear system in the controllable canonical form (4.10) into a linear system in the controllable canonical form (4.10). The control structure of this method is shown in Figure 4.1.

Consider the SISO non-linear system of the form

$$x(t) = f(x) + g(x)u(t)$$
 (4.1)

where  $x(t) \in \mathbb{R}^n$  is a state vector,  $u(t) \in \mathbb{R}$  is a control vector and f(x) and g(x):  $\mathbb{R}^n \to \mathbb{R}^n$  are vector fields and assumed to be smooth. At the equilibrium point of system x(t) = 0, it is assumed that the element  $\eta(x)$  of f(x) satisfies

$$\frac{\partial \eta(x)}{\partial x_i} \neq \infty, \ i = 1, 2, ..., n$$
(4.2)

where  $x_i$  is the *i*-th row of x(t).



Figure 4.1 Structure of approximate feedback linearization control

Referring to the assumption (4.2), the non-linear system (4.1) can be rewritten in the state space form as follows

$$x(t) = A(x)x(t) + b(x)u(t)$$
 (4.3)

where  $A(x) \in \mathbb{R}^{n \times n}$  is a state matrix,  $b(x) \in \mathbb{R}^{n \times 1}$  is a input matrix and (A(x), b(x)) is controllable. Under these conditions, the control law is

$$u(t) = -F_{z}(x)z(t) + v(t)$$
(4.4)

such that the new state variable or linearizing state z and the new input v satisfy a linear time-invariant relation

$$z(t) = A_z z(t) + B_z v(t)$$
(4.5)

where  $A_z \in \mathbb{R}^{n \times n}$  is a new state matrix and  $B_z \in \mathbb{R}^{n \times 1}$  is a new input matrix.

The state transformation matrix used to transform z into x can be written as follows

$$x(t) = T(x)z(t)$$
(4.6)

where T(x) is the state transformation matrix and denoted by
$$T(x) = \begin{bmatrix} b(x) \ A(x)b(x) \ A(x)^{2} \ b(x) \ \cdots \ A(x)^{n-1} \ b(x) \end{bmatrix} \begin{bmatrix} a_{1}(x) & a_{2}(x) \ \cdots \ a_{n-1}(x) \ 1 \\ a_{2}(x) & a_{3}(x) \ \cdots \ 1 \ 0 \\ \vdots & \vdots \ \ddots \ \vdots & \vdots \\ a_{n-1}(x) \ 1 \ \cdots \ 0 \ 0 \\ 1 \ 0 \ \cdots \ 0 \ 0 \end{bmatrix}$$

$$(4.7)$$

The following approximation is written as follows

$$\frac{dT(x)}{dt} \simeq 0 \quad , \forall t, x.$$
(4.8)

Referring to the approximation (4.8), the coordinate transformation matrix (4.7) is applied to the non-linear system (4.3) in order to transform the non-linear system (4.3) into the controllable canonical form (4.10) using two following theorems.

**Theorem 1** The state transformation matrix (4.7) will can transform the state of the non-linear system (4.3). If the state transformation matrix (4.7) is satisfied as follows

$$\det(T(x)) \neq 0. \tag{4.9}$$

When the state of the non-linear system (4.3) has been transformed by the state transformation matrix (4.7). The non-linear system with a new state vector in the controllable canonical form can be written as follows

$$\frac{dz(t)}{dt} = T(x)^{-1} A(x)T(x)z(t) + T(x)^{-1} b(x)u(t)$$
  

$$\dot{z}(t) = A_z(x)z(t) + b_z(x)u(t)$$
(4.10)

where  $A_{z}(x)$  and  $b_{z}(x)$  are denoted by

$$A_{z}(x) = \begin{bmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \\ -a_{0}(x) & -a_{1}(x) & -a_{2}(x) & \cdots & -a_{n-1}(x) \end{bmatrix}$$
(4.11)  
$$b_{z}(x) = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ \end{bmatrix}$$
(4.12)

and

0

, respectively.

**Theorem 2** Let the characteristic equation for A(x),

$$\Phi(s) = \det(sI - A(x)) = s^{n} + a_{n-1}(x)s^{n-1} + \dots + a_{0}(x) = 0$$
(4.13)

be a x function equation that is satisfied by the eigenvalues of A(x)

$$\Phi(A) = A(x)^{n} + a_{n-1}(x)A(x)^{n-1} + \dots + a_{0}(x)I = 0.$$
(4.14)

Let the characteristic equation of the desired stable linear system be

$$s^{n} + \lambda_{n-1}s^{n-1} + \dots + \lambda_{1}s + \lambda_{0} = 0.$$
(4.15)

And the non-linearities in the non-linear system (4.10) can be cancelled by the linearizing control law (4.4) and F(x) can be obtained as follows

$$F(x) = \begin{bmatrix} -a_0(x) + \lambda_0 & -a_1(x) + \lambda_1 & \cdots & -a_{n-2}(x) + \lambda_{n-2} & -a_{n-1}(x) + \lambda_{n-1} \end{bmatrix}.$$
 (4.16)

Then the linearizing control law (4.4) applies to the non-linear system (4.10). The linear system is obtained as follows

$$\frac{dz(t)}{dt} = \begin{bmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \\ -\lambda_0 & -\lambda_1 & -\lambda_2 & \cdots & -\lambda_{n-1} \end{bmatrix} z(t) + \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix} v(t).$$
(4.17)

When the linear system (4.17) is obtained, the new input v(t) will be designed by using standard linear techniques such as pole placement or LQR.

# 4.1.2 Model Reference Adaptive Control (MRAC)

Model reference adaptive control can be called as direct adaptive control. It doesn't require the parameter identification of the system, which uses to compute the parameter adaptation mechanism or adaptive law. The parameter adaptation mechanism of MRAC can be made using three basic approaches: MIT rule [Mar89] [Hwa93], Lyapunov [Par66] [Win68] [Sob82] [Kau98] and Hyperstability approach [Lan69] [Lan79]. In this research MRAC using Lyapunov approach is used to determine the adaptive law to control 3D inverted pendulum.

#### 4.1.2.1 MRAC using Full State Feedback



Figure 4.2 Structure of MRAC using full state feedback

MRAC using full state feedback is presented in [Win68] based on Lyapunov's second method suggested by [Par66]. The linear time-invariant system in controllable canonical form considered as a plant is represented by

where  $x_p(t) \in \mathbb{R}^n$  is a state vector,  $u(t) \in \mathbb{R}^m$  is a control vector,  $y_p(t) \in \mathbb{R}$  is a output vector,  $A_p \in \mathbb{R}^{n \times n}$  is a state matrix,  $B_p \in \mathbb{R}^{n \times m}$  is a control input matrix and  $C_p \in \mathbb{R}^{1 \times n}$  is an output matrix.

It is assumed that the reference system can be adequately modelled by the linear timeinvariant system in controllable canonical form as follows

$$\begin{aligned}
 x_m(t) &= A_m x_m(t) + B_m r(t) \\
 y_m(t) &= C_m x_m(t)
 \end{aligned}
 (4.19)$$

where  $r(t) \in \mathbb{R}^m$  is a reference input vector and the dimensionality of the other vectors and matrixes of the reference system is the same as the plant.

An adaptive control law is given by

$$u = K_{r}(t)r(t) - K_{x}(t)x_{p}(t)$$
(4.20)

which the gain matrixes  $K_r(t)$  and  $K_x(t)$  can be adaptable. Substituting the adaptive control law (4.20) into the system (4.18). A new system is obtained as follows

$$\begin{aligned} x_p(t) &= A_c x_p(t) + B_c r(t) \\ y_p(t) &= C_p x_p(t) \end{aligned} \tag{4.21}$$

where  $A_c = A_p - B_p K_x(t)$  and  $B_c = B_p K_r(t)$ .

Define the state error vector by  $e(t) = x_p(t) - x_m(t)$ , then the state error equation is obtained as follows

$$e(t) = A_m e(t) + A x_p(t) + B r(t)$$
 (4.22)

where  $A = A_c - A_m$  and  $B = B_c - B_m$ . And the state error equation (4.22) can be rewritten as follows

$$e(t) = A_m e(t) + B_I \phi^T \omega$$
(4.23)

where  $B_I = \begin{bmatrix} 0 \dots 0 & 1 \end{bmatrix}^T$ ,  $\phi^T = \begin{bmatrix} B & A \end{bmatrix}$  and  $\omega = \begin{bmatrix} r & x_p \end{bmatrix}^T$ .

A Lyapunov function is chosen as a function of the error and parameter error to prove the stability of the adaptive system as follows

$$V = e^{T}(t)Pe(t) + \phi^{T}\Gamma^{-1}\phi$$
(4.24)

where *P* and  $\Gamma^{-1}$  are symmetric positive definite matrixes which *V* is an acceptable Lyapunov function candidate. The time derivative of *V* is

$$\overset{\bullet}{V} = e^{T} \left( t \right) \left( A_{m}^{T} P + P A_{m} \right) e \left( t \right) + 2e^{T} \left( t \right) P B_{I} \phi^{T} \omega + 2\phi^{T} \Gamma^{-1} \phi^{T} .$$

$$(4.25)$$

The time-invariant system is stable if there exist positive definite matrixes P and Q, such that the following Lyapunov equation is satisfied as follows

$$PA_m + A_m^T P = -Q. aga{4.26}$$

Therefore the adaptive law is obtained as follows

$$\dot{K}(t) = -\Gamma \ e^{T}(t) PB_{I}\omega.$$
(4.27)

# 4.1.2.2 MRAC for Output Tracking



Figure 4.3 Structure of MRAC for output tracking

MRAC for output tracking was developed by [Sob82] and [Kau98] based on command generator tracker (CGT) as shown in Figure 4.3. It requires a system which satisfies almost strictly positive real (ASPR) condition. The dynamics of the controlled system are written in Equation (4.18) and a desired stable reference model is described by Equation (4.19). For this algorithm it doesn't require the order of the reference model to be the same as the controlled system. Therefore the adaptive control law is obtained and implemented based on output measurements as follows

$$u(t) = K_{x}(t)x_{m}(t) + K_{r}(t)r(t) + K_{e}(t)e_{y}(t)$$
(4.28)

or

$$u(t) = K(t)z(t) \tag{4.29}$$

where

$$e_{y}(t) = y_{m}(t) - y_{p}(t)$$

$$z^{T}(t) = \left[e^{T}, x_{m}^{T}, r^{T}\right]^{T}$$

$$K(t) = \left[K_{e}(t), K_{x}(t), K_{r}(t)\right].$$

The adaptive law based on CGT approach is given as a combination of the proportional and integral terms

$$K(t) = K(t_0) + \int_{t_0}^t e_y(t) z^T(t) d\tau = K_P(t) + K_I(t).$$
(4.30)

The gain matrixes  $K_P(t)$  and  $K_I(t)$  are adaptive as follows:

$$K_{p}(t) = e_{y}(t)z^{T}(t)\overline{T}$$
(4.31)

$$\dot{K}_{I}(t) = e_{v}(t)z^{T}(t)T \qquad (4.32)$$

and

where  $\overline{T}$  and T are positive semi-definite symmetric and positive definite symmetric matrixes, respectively.

# 4.1.3 Robust Tracking Control

This technique was proposed by Davison [Dav76] [Dav87] for a linear, time-invariant, multivariable system and it could be called "robust servomechanism control". It contains two parts such as a servo-compensator and a stabilizing-compensator. This structure is shown in Figure 4.4.



Figure 4.4 Structure of robust tracking control

Consider a system given by

$$\begin{aligned}
x(t) &= Ax(t) + Bu(t) + Ew(t) \\
y(t) &= Cx(t) + Du(t) + Fw(t) \\
e(t) &= y(t) - y_{ref}(t)
\end{aligned}$$
(4.33)

where  $x(t) \in \mathbb{R}^n$  is a state vector,  $u(t) \in \mathbb{R}^m$  is a control vector,  $y(t) \in \mathbb{R}^r$  is a plant output vector,  $w(t) \in \mathbb{R}^q$  is a disturbance vector and  $e(t) \in \mathbb{R}^r$  is a difference vector between the plant output y(t) and the specified reference input  $y_{ref}(t)$ . The system is assumed that (A, B) is controllable, (A, C) is observable and  $m \ge r$ .

Let a servo-compensator be given by

$$\dot{\eta}(t) = \tilde{A}\eta(t) + \tilde{B}e(t) \tag{4.34}$$

where  $\eta \in \mathbb{R}^p$  is a output vector of a servo-compensator,  $\tilde{A} \in \mathbb{R}^{p \times p}$  is a state matrix of the servo-compensator,  $\tilde{B} \in \mathbb{R}^p$  is an input matrix of the servo-compensator and the servo-compensator is assumed that  $(\tilde{A}, \tilde{B})$  is controllable.

<u>Remark</u> The state and input matrixes of the servo-compensator are given in the controllable canonical form as follows

$$\tilde{A} = \begin{bmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ -\alpha_1 & -\alpha_2 & -\alpha_3 & \cdots & -\alpha_p \end{bmatrix} \text{ and } \tilde{B} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}.$$

Combination the system (4.33) and servo-compensator (4.34), a new system is obtained as follows

$$\begin{bmatrix} \dot{\eta}(t) \\ \dot{x}(t) \end{bmatrix} = \begin{bmatrix} \tilde{A} & \tilde{B}C \\ 0 & A \end{bmatrix} \begin{bmatrix} \eta(t) \\ x(t) \end{bmatrix} + \begin{bmatrix} \tilde{B}D \\ B \end{bmatrix} u(t) + \begin{bmatrix} \tilde{B}F \\ E \end{bmatrix} w(t) + \begin{bmatrix} \tilde{B} \\ 0 \end{bmatrix} y_{ref}(t)$$

$$\begin{bmatrix} \eta(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} I & 0 \\ 0 & C \end{bmatrix} \begin{bmatrix} \eta(t) \\ x(t) \end{bmatrix} + \begin{bmatrix} 0 \\ D \end{bmatrix} u(t) + \begin{bmatrix} 0 \\ F \end{bmatrix} w(t)$$

$$(4.35)$$

or, alternatively as

$$\dot{\overline{x}}(t) = \overline{A}\overline{x}(t) + \overline{B}u(t) + \overline{E}\overline{w}(t) 
y(t) = \overline{C}\overline{x}(t) + \overline{D}u(t) + \overline{F}\overline{w}(t)$$
(4.36)

where  $\overline{x}(t) = [\eta(t) \ x(t)]^T$ ,  $\overline{y}(t) = [\eta(t) \ y(t)]^T$ ,  $\overline{w}(t) = [y_{ref}(t)^T \ w(t)^T]^T$ ,

$$\overline{A} = \begin{bmatrix} \tilde{A} & \tilde{B}C \\ 0 & A \end{bmatrix}, \ \overline{B} = \begin{bmatrix} \tilde{B}D \\ B \end{bmatrix}, \ \overline{C} = \begin{bmatrix} I & 0 \\ 0 & C \end{bmatrix}, \ \overline{D} = \begin{bmatrix} 0 \\ D \end{bmatrix}, \ \overline{E} = \begin{bmatrix} \tilde{B} & \tilde{B}F \\ 0 & E \end{bmatrix}, \ \overline{F} = \begin{bmatrix} 0 & 0 \\ 0 & F \end{bmatrix}, \ (\overline{A}, \overline{B})$$

is controllable and (A, C) is observable.

Then the robust control law has the following structure.

$$u(t) = -K\overline{x}(t) = -K_x\hat{x}(t) - K_\eta\eta(t). \qquad (4.37)$$

The control gain K will be designed by using standard linear techniques such as pole placement or LQR.

# **4.2 Control Design**

For this research two types of the control problems such as regulation and tracking are defined. In the regulation problem of 3D inverted pendulum the control system will be designed in order that the state of closed-loop system will be stabilized around an equilibrium point. Therefore, its task is to control the position of the cart to maintain at the middle of the table while the pendulum is balanced in upright position. For tracking problem the control object is to design the controller that the system output tracks a path. That is to control the position of the cart to track a path while the pendulum is balanced in upright position. The path used in this research is specified as a circle.

# 4.2.1 Regulation Problem

The controller of 3D inverted pendulum for the regulation problem is firstly designed based on the linear model although the dynamics model of 3D inverted pendulum in Equations (3.34) and (3.35) are the non-linear model. Consequently, Equations (3.34) and (3.35) will be linearized using the first-order Taylor series expansion about an operating point. The desired

operating point of 3D inverted pendulum is defined as  $\begin{bmatrix} \vartheta & \psi & \vartheta & \psi \\ \vartheta & \psi & x \\ \end{bmatrix}^T = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}^T$ 

and the inclination angle of the camera and table are eliminated. The linearized equations are obtained as follows

$$\overset{\bullet}{\psi} = \left(\frac{g}{l}\right)\psi + \left(\frac{-1}{l}\right)\overset{\bullet}{x}$$
(4.38)

$$\frac{\partial}{\partial} = \left(\frac{g}{l}\right) \mathcal{G} + \left(\frac{-1}{l}\right) \frac{\partial}{y} .$$
(4.39)

In addition, the system has not only the inverted pendulum but also the motor and cart. So the dynamic models of the motor and cart (3.37) and (3.38) are substituted into the linearized dynamic models of the pendulum (4.38) and (4.39) as follows

$$\overset{\bullet}{\vartheta} = \left(\frac{g}{l}\right)\vartheta + \left(\frac{1}{l\tau_y}\right)\overset{\bullet}{y} - \left(\frac{K_y}{l\tau_y}\right)V_y.$$
(4.41)



Figure 4.5 Block diagram of pendulum, motor and cart

For Equations (3.37), (3.38), (4.40) and (4.41) the state vector X and input vector U are chosen as  $\begin{bmatrix} \psi & \psi & x & y & y \\ \psi & x & x & y & y \end{bmatrix}^T$  and  $\begin{bmatrix} V_x & V_y \end{bmatrix}^T$  respectively. Thus Equations (3.37), (3.38), (4.40) and (4.41) can be written in state form as follows

$$\dot{X} = AX + BU$$

$$Y = CX + DU$$
(4.42)

where the matrixes A, B, C and D are denoted by

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ \frac{g}{l} & 0 & 0 & \frac{1}{l\tau_x} & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -\frac{1}{\tau_x} & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{g}{l} & 0 & 0 & \frac{1}{l\tau_y} \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -\frac{1}{\tau_y} \end{bmatrix}, \quad B = \begin{bmatrix} 0 & 0 \\ -\frac{K_x}{l\tau_x} & 0 \\ 0 & 0 \\ \frac{K_x}{\tau_x} & 0 \\ 0 & 0 \\ 0 & -\frac{K_y}{l\tau_y} \\ 0 & 0 \\ 0 & \frac{K_y}{\tau_y} \end{bmatrix}$$

$$C = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix} \text{ and } D = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}$$

And the system can be written in the following transfer functions

$$\frac{\psi(s)}{V_x(s)} = \frac{-K_x s^2}{(ls^2 - g)(\tau_x s^2 + s)}$$
(4.43)

$$\frac{\vartheta(s)}{V_{y}(s)} = \frac{-K_{y}s^{2}}{(ls^{2} - g)(\tau_{y}s^{2} + s)}.$$
(4.44)

After the linearization process, the dynamic model of 3D inverted pendulum is decoupled as two planar inverted pendulums. The controller can be developed individually by x- and y- axes, respectively. Two stabilization controllers will be designed for each planar inverted pendulum based on various control theories to solve this problem as following.

#### 4.2.1.1 PID Controller

[Bro06] had designed PID controller with compensator to test his system. This research has taken his design as a reference controller for developing the next controllers and comparing the performance of each controller. The control structure is shown in Figure 4.6.



Figure 4.6 PID controller and compensator for regulation problem

# 4.2.1.2 State Feedback

The dynamic equations of 3D inverted pendulum in state form (4.42) are used to design the feedback gain matrix K by linear quadratic regulator (LQR). This method was designed for 3D inverted pendulum by [Bro06]. It has an advantage over the pole placement method because it allows the feedback gain matrix to be determined that will result in the minimum amount of energy being required to stabilize the system. The state feedback control law is given by

$$U = -K\hat{X} \tag{4.45}$$

that minimizes the performance index

$$J = \int_{0}^{\infty} \left( X^{T} Q X + U^{T} R U \right) dt .$$
(4.46)

where Q is a positive semi-definite real matrix and R is a positive definite real matrix.

By adjusting the value of the matrix R, the amount of control input can be varied. Increasing R will result in less energy being used to control the system. The matrix Q determines the amount of weighting or importance assigned to each of the state variables. A larger value puts more emphasis on that particular variable.

For computing the feedback gain matrix, the matrixes Q and R are specified as  $diag \{30, 0, 1000, 0, 30, 0, 1000, 0\}$  and  $diag \{0.0038, 0.0038\}$  [Bro06], respectively. The control struc-ture is shown in Figure 4.7 and the feedback gain matrix K is obtained as follows

$$K = -\begin{bmatrix} 873.46 & 194.30 & 500.00 & 334.62 & 0 & 0 & 0 \\ 0 & 0 & 0 & 819.44 & 182.15 & 512.99 & 331.85 \end{bmatrix}.$$
 (4.47)

The full-order estimator is constructed to estimate the state vector of the system. The selection of the estimator gain matrix L is also based on LQR. So the matrixes Q and R are specified as  $diag\{10,10,1000,10,10,1000,10\}$ ,  $diag\{0.01,0.01,0.01,0.01\}$  [Bro06] and the estimator gain matrix is obtained as follows

$$L = \begin{bmatrix} 34.44 & 92.87 & 0.006 & 1.734 & 0 & 0 & 0 & 0 \\ 0.006 & 0.261 & 316.23 & 0.132 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 34.42 & 92.20 & 0.002 & 0.642 \\ 0 & 0 & 0 & 0 & 0 & 0 & 316.23 & 0.586 \end{bmatrix}.$$
 (4.48)



Figure 4.7 State feedback and estimator for regulation problem

#### 4.2.1.3 Non-linear Controller

The control theory in Chapter 4.1.1 is applied to control 3D inverted pendulum and its control structure is shown in Figure 4.9. Unfortunately this theory can perform only a system that has only one input, then the non-linear system of 3D inverted pendulum will be separated into two non-linear systems of 2D inverted pendulum or planar inverted pendulum by projecting the pendulum onto xz - and yz-planes as shown in Figure 4.8 and each system on each plane can be controlled individually. These projections are considered as coupled pendulums inside two orthogonal planes. Their inertias  $J_{xz}$  and  $J_{yz}$  can be described as functions of their lengths  $l_{xz}$  and  $l_{yz}$  or their inclination angles  $\psi$  and  $\vartheta$  with respect to the origin.

$$J_{xz} = J\left(\frac{l_{xz}^2}{l^2}\right) = J \cdot \frac{1}{\frac{\cos^2 \psi}{\sin^2 \vartheta} + \sin^2 \psi}$$
(4.49)

$$J_{yz} = J\left(\frac{l_{yz}^2}{l^2}\right) = J \cdot \frac{1}{\frac{\cos^2 \mathcal{G}}{\sin^2 \psi} + \sin^2 \mathcal{G}}$$
(4.50)

where J is the inertia of 3D inverted pendulum and l is the length of the pendulum. It is assumed that the inclination angles of the pendulum are with in  $\pm 5^{\circ}$ , the variations of these lengths and inertias are less than 3.15%. Consequently, the variations of the following parameters are substitutable.

$$l_{xz} \cong l_{yz} \cong I$$

$$J_{xz} \cong J_{yz} \cong J$$

$$(4.51)$$

$$Y$$

Figure 4.8 Projection of the pendulum onto xz - and yz -planes

After this simplification, the projections are considered as two uncoupled pendulums onto xz - and yz -planes which can be controlled individually. Therefore, the non-linear dynamic equation of the pendulum for each plane can be described with non-linear dynamic equation of 2D inverted pendulum (3.14), which can be written without the inclination angles of the table and camera as follows

$$M_B l^2 \psi + M_B l \cos(\psi) x - M_B g l \sin(\psi) = 0$$
(4.52)

$$M_{B}l^{2} \overset{\bullet}{\mathcal{G}} + M_{B}l\cos(\mathcal{G}) \overset{\bullet}{y} - M_{B}gl\sin(\mathcal{G}) = 0.$$
(4.53)

Since the control strategy of the pendulum for each plane should be the same, except for some different parameters, to simplify the description. The control strategy will be derived only one of these two planes, which the control strategy for *xz* -plane will be explained as follows.

Substituting the dynamic equations of the motor and cart (3.37) into the non-linear dynamic equation of 2D inverted pendulum on xz-plane (4.52).

$$M_{B}l^{2} \overset{\bullet}{\psi} - M_{B}gl\sin(\psi) - M_{B}l\cos(\psi) \left(\frac{1}{\tau_{x}}\right)^{\bullet} + M_{B}l\cos(\psi) \left(\frac{K_{x}}{\tau_{x}}\right) V_{X} = 0 \qquad (4.54)$$

So the whole dynamic equations on xz-plane consist of 2 equations (3.37) and (4.54) and let the state vector X and input vector  $U_x$  be  $\begin{bmatrix} \psi & \dot{\psi} & x \end{bmatrix}^T$  and  $V_x$  respectively, then the dynamic equations on xz-plane (3.37) and (4.54) can be expressed in form (4.1) as follows



Figure 4.9 Approximate feedback linearization for regulation problem

$$\begin{bmatrix} \mathbf{\dot{\psi}} \\ \mathbf{\ddot{\psi}} \\ \mathbf{\dot{\psi}} \\ \mathbf{\dot{x}} \\ \mathbf{\dot{x}} \\ \mathbf{\dot{x}} \end{bmatrix} = \begin{bmatrix} \mathbf{\dot{\psi}} \\ \frac{g \sin(\psi)}{l} - \frac{\cos(\psi) \mathbf{\dot{x}}}{l \tau_{x}} \\ \mathbf{\dot{x}} \\ -\left(\frac{1}{\tau_{x}}\right)^{\mathbf{\dot{x}}} \\ \mathbf{\dot{x}} \end{bmatrix} + \begin{bmatrix} 0 \\ \frac{\cos(\psi) K_{x}}{l \tau_{x}} \\ \frac{l \tau_{x}}{l \tau_{x}} \end{bmatrix} U_{x}. \quad (4.55)$$

Equations (4.55) can be rewritten in form (4.3), where the matrixes A(x) and B(x) are denote by

$$A(x) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ \frac{g\sin(\psi)}{l\psi} & 0 & 0 & \frac{\cos(\psi)}{l\tau_x} \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & -\frac{1}{\tau_x} \end{bmatrix} \text{ and } B(x) = \begin{bmatrix} 0 \\ -\frac{K_x\cos(\psi)}{l\tau_x} \\ 0 \\ \frac{K_x}{\tau_x} \end{bmatrix}.$$

The characteristic equation of A(x) is obtained as follows

$$s^{4} + \frac{1}{\tau_{x}}s^{3} - \frac{g\sin(\psi)}{l\psi}s^{2} - \frac{g\sin(\psi)}{l\tau_{x}\psi}s = 0.$$
 (4.56)

Referring to Equation (4.7), the state transformation matrix  $T_{\psi x}$  is obtained as follows

$$T_{\psi x} = \begin{bmatrix} 0 & 0 & -\frac{K_x \cos(\psi)}{l\tau_x} & 0 \\ 0 & 0 & 0 & -\frac{K_x \cos(\psi)}{l\tau_x} \\ -\frac{K_x g \sin(\psi)}{l\tau_x \psi} & 0 & \frac{K_x}{\tau_x} & 0 \\ 0 & -\frac{K_x g \sin(\psi)}{l\tau_x \psi} & 0 & \frac{K_x}{\tau_x} \end{bmatrix}.$$
 (4.57)

The desired stable system is selected from the minimum ITAE standard forms for a zero steady-state step error with  $\omega_n = 5.8rad / \sec$  as given by

$$s^{4} + 2.1\omega_{n} s^{3} + 3.4\omega_{n}^{2} s^{2} + 2.7\omega_{n}^{3} s + \omega_{n}^{4} = 0.$$
(4.58)

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The stable linear system can be computed from Equation (4.17) as follows

$$\frac{dz_{\psi x}}{dt} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -\omega_n^4 & -2.7\,\omega_n^3 & -3.4\,\omega_n^2 & -2.1\,\omega_n \end{bmatrix} z_{\psi x} + \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} v_x.$$
(4.59)

Referring to Equations (4.4) and (4.16), the linearizing control law can be obtained as follows

$$U_x = -F_{\psi x} z_{\psi x} + v_x \tag{4.60}$$

where 
$$F_{\psi x} = \left[ \omega_n^4 \quad \frac{g \sin(\psi)}{l \tau_x \psi} + 2.7 \, \omega_n^3 \quad \frac{g \sin(\psi)}{l \psi} + 3.4 \, \omega_n^2 \quad -\frac{1}{\tau_x} + 2.1 \, \omega_n \right].$$

When the state transformation matrix (4.57), the linear system (4.59) and linearizing control law (4.60) are obtained. Then the new input  $v_x$  in Equation (4.60) is designed using LQR to find the feedback gain matrix  $K_x$  for the linear system (4.59). The matrixes Q and R are selected as diag {10,1,10,1} and 1 respectively and the feedback gain matrix  $K_x$  is obtained as follows

$$K_x = \begin{bmatrix} 0.353 & 2.352 & 2.656 & 0.003 \end{bmatrix}.$$
(4.61)

In the same way, the controller for 2D inverted pendulum on yz-plane can be determined in the same way on xz-plane. So the state transformation matrix  $T_{gy}$ , linearizing control law  $U_y$ and the feedback gain matrix  $K_y$  are obtained as follows

$$T_{gy} = \begin{bmatrix} 0 & 0 & -\frac{K_y \cos(\theta)}{l\tau_y} & 0 \\ 0 & 0 & 0 & -\frac{K_y \cos(\theta)}{l\tau_y} \\ -\frac{K_y g \sin(\theta)}{l\tau_y \theta} & 0 & \frac{K_y}{\tau_y} & 0 \\ 0 & -\frac{K_y g \sin(\theta)}{l\tau_y \theta} & 0 & \frac{K_y}{\tau_y} \end{bmatrix}, \quad (4.62)$$

$$U_{y} = -\left[\omega_{n}^{4} \quad \frac{g\sin(\vartheta)}{l\tau_{y}\vartheta} + 2.7\,\omega_{n}^{3} \quad \frac{g\sin(\vartheta)}{l\vartheta} + 3.4\,\omega_{n}^{2} \quad -\frac{1}{\tau_{y}} + 2.1\,\omega_{n}\right]z_{\vartheta y} + v_{y}\,, \quad (4.63)$$

 $K_{y} = \begin{bmatrix} 0.353 & 2.352 & 2.656 & 0.003 \end{bmatrix}.$ 

and

(4.64)

#### 4.2.1.4 MRAC using Full State Feedback

The control theory in Chapter 4.1.2.1 is applied to control 3D inverted pendulum and its control structure is shown in Figure 4.10. As all reference inputs are zero, then it's not necessary to have the gain matrix  $K_r$  in the control structure. The control design will be derived individually on each plane since the dynamic model of 3D inverted pendulum is decoupled as planar inverted pendulum after the linearization. Thus the control design along *x*-axis or on *xz*-plane will be illustrated as following.



Figure 4.10 MRAC using full state feedback for regulation problem

The reference system (4.19) is selected from the minimum ITAE standard forms for a zero steady-state step error as follows

$$z_{xm}(t) = A_{xm}z_{xm}(t) + B_{xm}r_{x}(t) y_{xm}(t) = C_{xm}z_{xm}(t) + D_{xm}r_{x}(t)$$
(4.65)

where the matrixes  $A_{xm}$ ,  $B_{xm}$ ,  $C_{xm}$  and  $D_{xm}$  are denoted by

$$A_{xm} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -\omega_n^4 & -2.7\,\omega_n^3 & -3.4\,\omega_n^2 & -2.1\,\omega_n \end{bmatrix}, B_{xm} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$C_{xm} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \text{ and } D_{xm} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

And the matrix Q is defined as

$$Q = \begin{bmatrix} -q_1 & 0 & 0 & 0\\ 0 & -q_2 & 0 & 0\\ 0 & 0 & -q_3 & 0\\ 0 & 0 & 0 & -q_4 \end{bmatrix}.$$
(4.66)

Then the matrix P can be obtained from Equation (4.26) as follows

$$P = \begin{bmatrix} p_{11} & p_{12} & p_{13} & p_{14} \\ p_{12} & p_{22} & p_{23} & p_{p24} \\ p_{13} & p_{23} & p_{33} & p_{34} \\ p_{14} & p_{p24} & p_{34} & p_{44} \end{bmatrix}$$
(4.67)

where

$$\begin{split} p_{11} &= \frac{18587q_1}{8420\omega_n} + \frac{370\omega_nq_2}{1263} + \frac{175\omega_n^3q_3}{1263} + \frac{75\omega_n^5q_4}{421} \\ p_{12} &= \frac{9747q_1}{4210\omega_n^2} + \frac{245q_2}{842} + \frac{315\omega_n^2q_3}{842} + \frac{405\omega_n^4q_4}{842} \\ p_{13} &= \frac{33923q_1}{25260\omega_n^3} + \frac{175q_2}{1263\omega_n} + \frac{75\omega_nq_3}{421} + \frac{590\omega_n^3q_4}{1263} \\ p_{14} &= \frac{q_1}{2\omega_n^4} \\ p_{22} &= \frac{81679q_1}{25260\omega_n^3} + \frac{2767q_2}{1684\omega_n} + \frac{6583\omega_nq_3}{5052} + \frac{7261\omega_n^3q_4}{5052} \\ p_{23} &= \frac{4403q_1}{2105\omega_n^4} + \frac{833q_2}{842\omega_n^2} + \frac{325q_3}{421} + \frac{1377\omega_n^2q_4}{842} \\ p_{24} &= \frac{361q_1}{421\omega_n^5} + \frac{370q_2}{1263\omega_n^3} + \frac{175q_3}{1263\omega_n} + \frac{75\omega_nq_4}{421} \\ p_{33} &= \frac{18067q_1}{12630\omega_n^5} + \frac{1329q_2}{1684\omega_n^3} + \frac{6329q_3}{5052\omega_n} + \frac{12227\omega_nq_4}{5052} \\ p_{34} &= \frac{259q_1}{421\omega_n^6} + \frac{245q_2}{842\omega_n^4} + \frac{315q_3}{842\omega_n^2} + \frac{405q_4}{842} \\ p_{44} &= \frac{370q_1}{1263\omega_n^7} + \frac{175q_2}{1263\omega_n^5} + \frac{75q_3}{421\omega_n^3} + \frac{590q_4}{1263\omega_n} \end{split}$$

Referring to Equation (4.27), therefore the adaptive law can be obtained as follows

$$\mathbf{\dot{K}}_{\psi x}(t) = -\left[p_{14}e_{x}(t) + p_{24}e_{x}(t) + p_{34}e_{x}(t) + p_{44}e_{x}(t)\right] \begin{bmatrix} \gamma_{1} & 0 & 0 & 0\\ 0 & \gamma_{2} & 0 & 0\\ 0 & 0 & \gamma_{3} & 0\\ 0 & 0 & 0 & \gamma_{4} \end{bmatrix} z_{xp}(t) \quad (4.68)$$

where  $e_x(t) = z_{xm}(t) - z_{xp}(t)$ .

And the control law is

$$U_{\psi x}\left(t\right) = -K_{\psi x}\left(t\right)z_{xp}\left(t\right) \tag{4.69}$$

where  $z_{xp}$  is a new state vector transformed from the state vector  $\begin{bmatrix} \psi & \dot{\psi} & \dot{x} & \dot{x} \end{bmatrix}^T$  of the pendulum on xz-plane, which can be determined by  $z_{xp} = T_{\psi x}^{-1} \begin{bmatrix} \psi & \dot{\psi} & \dot{x} & \dot{x} \end{bmatrix}^T$ ,  $T_{\psi x}$  is the transformation matrix and  $K_{\psi x}$  is the feedback gain matrix.

To determinate the initial gain matrix  $K_{\psi x}$ , the dynamic model of 2D inverted pendulum on xz-plane will be transformed into controllable canonical form because this control theory can apply only the system in the controllable canonical form. Therefore, the dynamic model of 2D inverted pendulum on xz-plane transformed into controllable canonical form is

$$\begin{aligned} z_{xp}(t) &= A_{xp} z_{xp}(t) + B_{xp} u_{xp}(t) \\ y_{xp}(t) &= C_{xp} z_{xp}(t) \end{aligned}$$
(4.70)

where the matrixes  $A_{xp}$ ,  $B_{xp}$  and  $C_{xp}$  are denoted by

$$A_{xp} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & \frac{g}{l\tau_x} & \frac{g}{l} & \frac{-1}{\tau_x} \end{bmatrix}, B_{xp} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \text{ and } C_{xp} = \begin{bmatrix} 0 & 0 & \frac{-K_x}{l\tau_x} & 0 \\ \frac{-gK_x}{l\tau_x} & 0 & \frac{K_x}{\tau_x} & 0 \end{bmatrix}.$$

And the transformation matrix used to transform the dynamic model of 2D inverted pendulum on xz-plane into controllable canonical form is

$$T_{\psi x} = \begin{bmatrix} 0 & 0 & \frac{-K_x}{l\tau_x} & 0\\ 0 & 0 & 0 & \frac{-K_x}{l\tau_x}\\ \frac{-gK_x}{l\tau_x} & 0 & \frac{-K_x}{\tau_x} & 0\\ 0 & \frac{-gK_x}{l\tau_x} & 0 & \frac{K_x}{\tau_x} \end{bmatrix}.$$
 (4.71)

Then the initial gain matrix  $K_{\psi x}$  can be designed using LQR technique with the system in controllable canonical form (4.70) and the matrixes Q and R are  $diag\{5000, 0, 1, 0\}$  and 0.0038 respectively. The initial gain matrix  $K_{\psi x}$  is obtained as follows

$$K_{\psi x} = \begin{bmatrix} 1147.10 & 940.75 & 213.19 & 12.14 \end{bmatrix}.$$
(4.72)

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To determinate the adaptive laws on yz-plane, it is the same as on xz-plane. So the adaptive laws on yz-plane can be obtained as follows

$$\mathbf{K}_{g_{y}}(t) = -\left[p_{14}e_{y}(t) + p_{24}e_{y}(t) + p_{34}e_{y}(t) + p_{44}e_{y}(t)\right] \begin{vmatrix} \gamma_{1} & 0 & 0 & 0\\ 0 & \gamma_{2} & 0 & 0\\ 0 & 0 & \gamma_{3} & 0\\ 0 & 0 & 0 & \gamma_{4} \end{vmatrix} z_{yp}(t) \quad (4.73)$$

where  $e_{y}(t) = z_{ym}(t) - z_{yp}(t)$  and all term of p is the same as in Equation (4.67).

And the control law on yz -plane is

$$U_{g_{y}}(t) = -K_{g_{y}}(t)z_{y_{p}}(t).$$
(4.74)

The transformation matrix on *yz*-plane is

$$T_{gy} = \begin{bmatrix} 0 & 0 & \frac{-K_y}{l\tau_y} & 0\\ 0 & 0 & 0 & \frac{-K_y}{l\tau_y}\\ \frac{-gK_y}{l\tau_y} & 0 & \frac{-K_y}{\tau_y} & 0\\ 0 & \frac{-gK_y}{l\tau_y} & 0 & \frac{K_y}{\tau_y} \end{bmatrix}.$$
(4.75)

And the initial gain matrix  $K_{gy}$  on yz-plane can be obtained as the initial gain matrix  $K_{yx}$  with the matrixes  $Q = diag \{5000, 0, 1, 0\}$  and R = 0.0038 as follows

$$K_{g_{y}} = \begin{bmatrix} 1147.10 & 1474.40 & 324.87 & 10.70 \end{bmatrix}.$$
(4.76)

#### 4.2.1.5 Simulation Results

In the simulation, MATLAB/Simulink is implemented to simulate the control algorithms of 3D inverted pendulum. The model block of 3D inverted pendulum and the motor and cart used to simulate in MATLAB/Simulink are created from Equations (3.34), (3.35), (3.37) and (3.38) and some dynamic equation parameters in Equations (3.34) and (3.35) are set to the following values:  $M_B = 0.1 kg$  and l = 0.5 m. The sampling time is selected as 1 ms.

The controllers designed in Chapter 4.2.1 are simulated and compared their results. The initial condition of the simulation is specified as  $[\psi \ \psi \ x \ x \ \beta \ \beta \ y \ y] = [1.72[deg] 0 \ 0 \ 0 \ 1.72[deg] 0 \ 0 \ 0].$ 

For PID controller the parameters of the compensator and the gains of the inclination angle and position of the cart are selected as  $[z_1 \ z_2 \ p_1 \ p_2] = [6 \ 6 \ 1 \ 15], [K_P \ K_D \ K_I]$ =  $[-1100 \ -100 \ -100]$  and  $[K_P \ K_D \ K_I] = [-360 \ 0 \ -20]$ , respectively.

For the state feedback and estimator, the feedback gain matrix (4.47) and the estimator gain matrix (4.48) are used to simulate.

For non-linear controller the linearizing control laws (4.60) and (4.63) are used to linearize the non-linear model of 3D inverted pendulum to the linear model which is modelled from ITAE with  $\omega_n = 5.8 \text{ rad}$  / sec and the state transformation matrixes (4.57) and (4.62) are used to transform the state of the non-linear system into the new state  $z_{\psi x}$  and  $z_{gy}$ . The feedback gain matrixes (4.61) and (4.64) are used to stabilize the linearized system of 3D inverted pendulum.

For MRAC using full state feedback the adaptive laws (4.68) and (4.73) and the control laws (4.69) and (4.74) are applied to simulate 3D inverted pendulum which  $\omega_n$  of the reference model equals to 20 *rad*/sec and the value of  $[\gamma_1 \gamma_2 \gamma_3 \gamma_4]$  of each adaptive law is  $[1 \ 1 \ 1 \ 1] \times 10^3$ .



Figure 4.11 Comparison of the simulation responses of the inclination angle  $\psi$  for regulation problem



Figure 4.12 Comparison of the simulation responses of the inclination angle  $\mathcal{G}$  for regulation problem

Their simulation results are depicted in Figures 4.11-4.16. Figures 4.11-4.12 are the responses of the inclination angle versus time during the simulation operation. They show that all controllers designed in Chapters 4.2.1.1-4 can achieve to stabilize 3D inverted pendulum or that means the pendulum can be balanced in upright position. Note that the overshoot, which is obtained by the non-linear controller, is less than the other.



Figure 4.13 Comparison of the simulation responses of the cart position x for regulation problem



Figure 4.14 Comparison of the simulation responses of the cart position y for regulation problem

Figures 4.13-4.14 show the responses of the cart position versus time and their responses can converge toward zero. That means, the cart can be maintained at the middle of the table. From Note that the non-linear controller gives the least overshoot but its settling time is a bit more than the state feedback and MRAC controller for the position of the cart along x- and y-axes.

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Figure 4.15 Comparison of the simulation responses of the control signal along *x*-axis for regulation problem



Figure 4.16 Comparison of the simulation responses of the control signal along *y* -axis for regulation problem

The control inputs in each axis are given in Figure 4.15-4.16 which the controller that gives the least value of the control inputs along x- and y-axes is the non-linear controller about 11.766 and 6.925 volt respectively.

# 4.2.2 Tracking Problem

In this section the various control laws, which force the position of the cart to track a desired reference path over the specified time interval, will be investigated. For this research, the circular path is specified as a reference input of the cart.

# 4.2.2.1 State Feedback

This technique is a tracker design that is developed from designing a regulator by adding a gain matrix  $K_r$  to guarantee tracking behaviour. Its control structure is shown in Figure 4.17. Its control law can be written as follows

$$U = K_r R - K_x \hat{X} \tag{4.77}$$

where  $K_x$  can be found in state feedback of the regulator. And  $K_r$  can be determined as follows

$$K_{r} = -\left(C\left[A - BK\right]^{-1}B\right)^{-1}$$
(4.78)

where A and B are the system matrixes of 3D inverted pendulum as in Equation (4.42) while the matrixes C and D are denoted by

$$C = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix} \text{ and } D = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

, respectively.



Figure 4.17 State feedback for tracking problem

#### 4.2.2.2 MRAC using Full State Feedback

The control theory in Chapter 4.1.2.1 is applied to control 3D inverted pendulum and its control structure shown in Figure 4.18. This control design will be derived individually in each axis because as mentioned before, the dynamic model of 3D inverted pendulum is decoupled as 2 planar inverted pendulums, on xz - and yz -planes, after the linearization. The control design on xz -plane is firstly considered and assumed that the second-order reference model on xz -plane consists of 2 decouples parts such as (1) pendulum (2) motor and cart as follows

$$x_{m}(t) = A_{xm}x_{m}(t) + B_{xm}r_{x}(t)$$
 (4.79)

$$\psi_m(t) = A_{\psi m} \psi_m(t) + B_{\psi m} r_{\psi}(t)$$
(4.80)

where  $x_m$  and  $\psi_m$  are the state vectors of the cart position and inclination angle respectively,  $r_x$  and  $r_{\psi}$  are the reference input vectors of the cart position and pendulum respectively,  $A_{xm}$  and  $A_{\psi m}$  are the system matrixes of the reference model of the cart and pendulum in the controllable canonical form respectively and  $B_{xm}$  and  $B_{\psi m}$  are the input matrixes of the reference model of the cart and pendulum respectively.

The control law for the inverted pendulum on xz -plane can be given as follows

$$V_{x}(t) = K_{rx}(t)r_{x}(t) + K_{r\psi}(t)r_{\psi}(t) + K_{x}(t)\left[x(t) \ \dot{x}(t)\right]^{T} + K_{\psi}(t)\left[\psi(t) \ \dot{\psi}(t)\right]^{T}.$$
 (4.81)

The matrixes  $A_{xm}$  and  $A_{\psi m}$  of the reference model are specified to be the same matrix. Therefore, the adaptive laws for the cart and pendulum are also the same. The determination of the adaptive law of the cart will be shown as following.

The reference system (4.19) is selected from the minimum ITAE standard forms for a zero steady-state ramp error and given by

$$\begin{aligned} x_m(t) &= A_{xm} x_m(t) + B_{xm} r_x(t) \\ y_x(t) &= C_{xm} x_m(t) \end{aligned} \tag{4.82}$$

where the matrixes  $A_{xm}$ ,  $B_{xm}$  and  $C_{xm}$  are denoted by

$$A_{xm} = \begin{bmatrix} 0 & 1 \\ -\omega_n^2 & -3.2\omega_n \end{bmatrix}, B_{xm} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \text{ and } C_{xm} = \begin{bmatrix} 1 & 0 \end{bmatrix}.$$

And the matrix Q is defined as follows

$$Q = \begin{bmatrix} -q_1 & 0\\ 0 & -q_2 \end{bmatrix}.$$
 (4.83)

The matrix P then can be found from Lyapunov equation (4.26) as follows

$$P = \begin{bmatrix} p_{11} & p_{12} \\ p_{12} & p_{22} \end{bmatrix}$$
(4.84)

where

$$p_{11} = \frac{281q_1}{160\omega_n} + \frac{5\omega_n q_2}{32}$$

$$p_{12} = \frac{q_1}{2\omega_n^2}$$

$$p_{22} = \frac{5q_1}{32\omega_n^3} + \frac{5q_2}{32\omega_n}.$$

Referring to Equation (4.27), the adaptive law for the cart on xz-plane can be found as follows:

$$\overset{\bullet}{K}_{x}(t) = -\left[p_{12}e_{x}(t) + p_{22}\overset{\bullet}{e}_{x}(t)\right] \begin{bmatrix}\gamma_{1} & 0\\ 0 & \gamma_{2}\end{bmatrix} \begin{bmatrix}x(t)\\ \dot{\cdot}\\x(t)\end{bmatrix}$$
(4.85)

and

$$\dot{K}_{rx}(t) = -\left[p_{12}e_x(t) + p_{22}\dot{e}_x(t)\right]\gamma r_x$$
(4.86)

where  $e_x(t) = x_m(t) - x(t)$ .

The adaptive law for the pendulum on *xz* -plane will be obtained as follows:

$$\dot{K}_{\psi}(t) = -\left[p_{12}e_{\psi}(t) + p_{22}e_{\psi}(t)\right] \begin{bmatrix}\gamma_{1} & 0\\0 & \gamma_{2}\end{bmatrix} \begin{bmatrix}\psi(t)\\ \dot{\psi}(t)\end{bmatrix}$$
(4.87)

and

$$\overset{\bullet}{K_{r\psi}}(t) = -\left[p_{12}e_{\psi}(t) + p_{22}e_{\psi}^{\bullet}(t)\right]\gamma r_{\psi}$$
(4.88)

where  $e_{\psi}(t) = \psi_m(t) - \psi(t)$ .



Figure 4.18 MRAC using full state feedback for tracking problem

For the control design on yz-plane, it is the same as on xz-plane. Therefore, the control law for the inverted pendulum on yz-plane can be given as follows

$$U_{y\vartheta}(t) = K_{ry}(t)r_{y}(t) + K_{r\vartheta}(t)r_{\vartheta}(t) + K_{y}(t)\left[y(t) \quad \dot{y}(t)\right]^{T} + K_{\vartheta}(t)\left[\vartheta(t) \quad \dot{\vartheta}(t)\right]^{T} . (4.89)$$

The adaptive law for the cart on yz-plane is obtained as follows

$$\dot{K}_{y}(t) = -\left[p_{12}e_{y}(t) + p_{22}\dot{e}_{y}(t)\right] \begin{bmatrix}\gamma_{1} & 0\\ 0 & \gamma_{2}\end{bmatrix} \begin{bmatrix}y(t)\\ \dot{y}(t)\end{bmatrix}$$
(4.90)

and

$$\dot{K}_{ry}(t) = -\left[ p_{12}e_{y}(t) + p_{22}e_{y}(t) \right] \gamma r_{y}$$
(4.91)

where  $e_{y}(t) = y_{m}(t) - y(t)$ .

And the adaptive law for the pendulum on yz -plane is obtained as follows

$$\dot{K}_{g}(t) = -\left[p_{12}e_{g}(t) + p_{22}\dot{e}_{g}(t)\right] \begin{bmatrix}\gamma_{1} & 0\\ 0 & \gamma_{2}\end{bmatrix} \begin{bmatrix}\vartheta(t)\\\dot{\vartheta}(t)\end{bmatrix}$$
(4.92)

and

$$\dot{K}_{rg}(t) = -\left[p_{12}e_{g}(t) + p_{22}\dot{e}_{g}(t)\right]\gamma r_{g}$$
(4.93)

where  $e_{g}(t) = \mathcal{G}_{m}(t) - \mathcal{G}(t)$  and all terms of p are as in Equation (4.84).

#### 4.2.2.3 Robust Tracking Controller

The controller theory in Chapter 4.1.3 is applied to control the 3D inverted pendulum. The servo-compensator is firstly designed in order to be satisfied to the reference input. The reference input is a circle and can be given in equations as follows:

$$r_{\rm r} = R\cos(\omega t) \tag{4.94}$$

$$r_v = R\sin(\omega t) \tag{4.95}$$

where  $r_x$  is the reference input of the cart position along x-axis,  $r_y$  is the reference input of the cart position along y-axis, t is the time [sec],  $\omega$  is the angular velocity [rad/sec] and R is the radius of the circle [m].

After taking the second time derivatives of Equations (4.94) and (4.95), the matrix  $\tilde{A}$  of the servo-compensator can be obtained as follows:

and

and

Then substituting the pendulum and cart system (4.42), the matrixes  $\tilde{A}_x$  (4.96) and  $\tilde{A}_y$  (4.97), into Equation (4.36). For this research the disturbance w is eliminated. Therefore the new system in state form will be obtained as follows



Figure 4.19 Robust tracking control for tracking problem

where  $\overline{X} = \left[ \eta_x \ \eta_y \ \eta_y \ \psi \ \psi \ x \ x \ \theta \ \theta \ y \ y \right], \overline{U} = \left[ V_x \ V_y \right]$  and the parameter matrix are given as follows

	Γ0		1	0		0	0	0	0	0	0	0	0	0 -		0	0
	$ -\omega $	2	0	0		0	0	0	1	0	0	0	0	0		0	0
	0		0	0		1	0	0	0	0	0	0	0	0		0	0
	0		0	$-\omega^2$	2	0	0	0	0	0	0	0	1	0		0	0
	0		0	0		0	0	1	0	0	0	0	0	0		0	0
	0		0	0		0	<u>g</u> l	0	0	$\frac{1}{l\tau_{r}}$	0	0	0	0		$\frac{-K_x}{l\tau_x}$	0
-	0		0	0		0	0	0	0	1	0	0	0	0	<b>D</b>	0	0
A =	0		0	0		0	0	0	0	$\frac{-1}{\tau_{r}}$	0	0	0	0	<i>B</i> =	$rac{K_x}{ au_x}$	0
	0		0	0		0	0	0	0	0	0	1	0	0		0	0
	0		0	0		0	0	0	0	0	$\frac{g}{l}$	0	0	$\frac{1}{l\tau_y}$		0	$\frac{-K_y}{l\tau_y}$
	0		0	0		0	0	0	0	0	0	0	0	1		0	0
	0		0	0		0	0	0	0	0	0	0	0	$\frac{-1}{\tau_y}$		0	$\frac{K_y}{\tau_y}$
$\overline{C}$ =	$\begin{bmatrix} 0\\0\\0\\0\\0 \end{bmatrix}$	0 0 0 0	0 0 0 0	0 0 0 0	1 0 0 0	0 0 0 0	0 1 0 0	0 0 0 0	0 0 1 0	0 0 0 0	0 (0 0 (0 1 (0	) ) ) a1	nd	$\overline{D}$ =	$\begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ \end{bmatrix}$	-	

When the new system (4.98) is obtained, the LQR method is applied to calculate the gain matrixes  $K_{\eta x}$ ,  $K_{\eta y}$  and  $K_x$ . For computing the gain matrixes, the matrixes Q and R are specified as diag {10,0,10,0,1,0,1,0,1,0,1,0} × 10<sup>3</sup> and diag {0.0038,0.0038} respectively. The control structure is shown in Figure 4.19. And the gain matrixes are obtained as follows

$$K_{x} = \begin{bmatrix} -1429 & -298.24 & -972.34 & -524.4 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & -1343.3 & -277.6 & -964.18 & -510.34 \end{bmatrix},$$
  

$$K_{\eta x} = \begin{bmatrix} 1273.6 & -502.36 \end{bmatrix} \text{ and } K_{\eta y} = \begin{bmatrix} 1241 & -522.4 \end{bmatrix}.$$
(4.99)

#### 4.2.2.4 Non-linear Controller & MRAC for Output Tracking

This control design is the combination between non-linear control in Chapter 4.1.1 and MRAC for output tracking in Chapter 4.1.2.2. Like the MRAC for output tracking design, the controlled system or plant has to satisfy the strictly positive real (ASPR) condition. But the system of 3D inverted pendulum doesn't content ASTR condition. For this reason the non-linear control will be used to cancel the non-linearity of 3D inverted pendulum and transform

the non-linear system into the new equivalent linear system that satisfies ASPR condition. Then MRAC for output tracking is designed in order that the position of the cart is controlled to follow the output of the reference model. Its control structure is shown in Figure 4.20.

For the non-linear control design for the regulation problem in Chapter 4.2.1.3 is referred. Then the new inputs  $v_x$  and  $v_y$  in Equations (4.60) and (4.63) are designed using MRAC for output tracking. The reference systems of both xz - and yz-planes are selected from the minimum ITAE standard forms for a zero steady-state ramp error with below system matrixes as follows

$$A_m = \begin{bmatrix} 0 & 1 \\ -\omega_n^2 & -3.2\omega_n \end{bmatrix}, B_m = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, C_m = \begin{bmatrix} 1 & 0 \end{bmatrix} \text{ and } D_m = 0.$$
(4.100)

Referring to Equation (4.28), thus the control law along x-axis is obtained as follows

$$v_{x}(t) = K_{x}(t) \begin{bmatrix} x_{m}(t) \\ \cdot \\ x_{m}(t) \end{bmatrix} + K_{rx}(t)r_{x}(t) + K_{ex}(t)e_{x}(t)$$
(4.101)

where  $e_x(t) = x_m(t) - x(t)$ .

Referring to Equation (4.30), the adaptive law is obtained as follows

$$\begin{bmatrix} K_x(t) \\ K_{rx}(t) \\ K_{ex}(t) \end{bmatrix} = e_x(t) \begin{bmatrix} x_m(t) \\ \cdot \\ x_m(t) \\ r_x(t) \\ e_x(t) \end{bmatrix} \overline{T} + \int_{t_0}^t e(t) \begin{bmatrix} x_m(t) \\ \cdot \\ x_m(t) \\ r_x(t) \\ e_x(t) \end{bmatrix} T d\tau .$$
(4.102)

Therefore the control law along y-axis is obtained as follows

$$v_{y}(t) = K_{y}(t) \begin{bmatrix} y_{m}(t) \\ \cdot \\ y_{m}(t) \end{bmatrix} + K_{ry}(t)r_{y}(t) + K_{ey}(t)e_{y}(t)$$
(4.103)

where  $e_y(t) = y_m(t) - y(t)$ .

And the adaptive law along y-axis is obtained as follows

$$\begin{bmatrix} K_{y}(t) \\ K_{ry}(t) \\ K_{ey}(t) \end{bmatrix} = e_{y}(t) \begin{bmatrix} y_{m}(t) \\ \cdot \\ y_{m}(t) \\ r_{y}(t) \\ e_{y}(t) \end{bmatrix} \overline{T} + \int_{t_{0}}^{t} e_{y}(t) \begin{bmatrix} y_{m}(t) \\ \cdot \\ y_{m}(t) \\ r_{y}(t) \\ e_{y}(t) \end{bmatrix} T d\tau.$$
(4.104)





# 4.2.2.5 Simulation Results

For the simulation of tracking problem, the circular path is specified as the reference input for the cart which is given in Equations (4.94) and (4.95). The radius of the circle is specified to be a constant, 0.05 m. For the angular velocity , it is divided into two cases as follows: (1) angular velocity,  $\omega = 2 rad / sec$ constant (2)inconstant angular velocity,  $\omega = 0.01(t-30) + 0.5 \ rad / sec$ . For the first case the constant angular velocity means that the cart will track the circular path with the constant velocity and for the inconstant angular velocity the cart follows the circular path with the various velocity. Therefore, the simulation of this problem will be divided into two cases as the angular velocity. The reference inputs along x - and y -axes can be divided into 3 intervals as shown in Table 4.1.

Time [sec]	$r_x$ [m]	$r_{y}$ [m]
$0 \le t \le 10$	0	0
$10 < t \le 30$	$0.01(t-10)\&\leq R$	0
<i>t</i> > 30	$R\cos(\omega(t-30))$	$R\sin(\omega(t-30))$

Table 4.1 Reference inputs along x - and y -axes

At  $0 \le t \le 10$  sec, the pendulum will be stabilized and the cart will be maintained at the middle of the table. After that at  $10 < t \le 30$  sec, the cart will move to a point which its coordinate is (R,0) in order to prepare the cart to track the circular path. When t > 30 sec, the cart tracks the circular path while the pendulum is stabilized.

The controllers designed in Chapter 4.2.2.1-4 are provided to illustrate the performance of each controller which the initial conditions and some dynamic equation parameters of the system are the same as in Chapter 4.2.1.5.

For the state feedback the feedback gain matrix (4.47) and the estimator gain matrix (4.48) and the gain matrix  $K_r$  computed from Equation (4.78),  $K_r = [K_x(1,3) \ K_x(2,7)]$ , are used to simulate.

For MRAC using full state feedback, the adaptive laws (4.85)-(4.88) and (4.90)-(4.93) and the control laws (4.81) and (4.89) are applied to simulate 3D inverted pendulum with  $\omega_n$  of the reference model = 20 *rad* / sec. The matrix  $[\gamma \ \gamma_1 \ \gamma_2]$  for the cart position on *xz* - and *yz* - planes are  $[3 \ 3 \ 3] \times 10^4$  and  $[\gamma \ \gamma_1 \ \gamma_2]$  for the inclination angle are  $[2 \ 2 \ 2] \times 10^4$ .

For the robust tracking control, the gain matrixes (4.99) and the estimator gain matrix (4.48) are used to control the pendulum.

For the non-linear control plus MRAC using output tracking, the state transformation matrixes (4.57) and (4.62) are used to transform the state to the new states  $z_{yx}$  and  $z_{gy}$ . The linearizing control laws (4.60) and (4.63) are used to linearize the non-linear model of 3D

inverted pendulum to the linear model with  $\omega_n = 5.8 \ rad/sec$  and stabilize 3D inverted pendulum. The adaptive laws (4.102) and (4.104) and the control laws (4.101) and (4.103) are used to adapt the gain matrixes in order that the cart position tracks the input reference with  $\omega_n$  of the reference model = 20  $\ rad/sec$ . For this case, the matrixes  $\overline{T}$  and T in the adaptive laws (4.102) and (4.104) are defined as  $\begin{bmatrix} 2 & 2 & 2 \\ 2 & 2 & 2 \end{bmatrix} \times 10^4$  and  $\begin{bmatrix} 3 & 3 & 3 \\ 3 & 3 & 3 \end{bmatrix} \times 10^4$  respectively.

Their simulation results are depicted in Figures 4.21-4.27 for the constant angular velocity case and Figures 4.28-4.34 for the inconstant angular velocity case.

For constant angular velocity case, Figures 4.21-4.22 illustrate the responses of the inclination angle versus time and it can be seen that every controllers can first stabilize the pendulum. The oscillation of the inclination angle  $\psi$  occurs at  $10 \le t \le 22$  sec in Figure 4.21 because the cart is moving to the right of the table. And since t > 30 sec the both of the inclination angles  $\psi$  and  $\vartheta$  can not be zero move as sinusoidal curve because of the movement of the cart as a circle. Consequencely, the centrifugal force will occur and effect on the pendulum. If the cart moves as a circle with high speed, the effect of the centrifugal force to the inclination angle of the pendulum will be more than with low speed.

Figures 4.23-4.24 show the responses of the cart position versus time. From them, it can be observed that only the robust tracking controller can track a circular reference input. However the robust tracking controller is ineffective to track the other reference input as shown in Figure 4.23 at  $10 \le t \le 30$  sec because its servo-compensators are designed for only the circular reference input. Since MRAC using full state feedback and non-linear control plus MRAC for output tracking are designed to follow the output of the reference model. Although they are ineffective to track the circular reference input, they are very successful to adapt the control gains in order to converge the position of the cart to the output of the reference model. For the state feedback controller, it can not achieve to track the circular reference input.

Figure 4.25 shows the responses of the cart position on *xy*-plane and the control inputs are presented in Figures 4.26-4.27.

(



Figure 4.21 Comparison of the simulation responses of the inclination angle  $\psi$  for constant angular velocity case of tracking problem












Figure 4.26 Comparison of the simulation responses of the control signal along *x*-axis for constant angular velocity case of tracking problem



Figure 4.27 Comparison of the simulation responses of the control signal along *y* -axis for constant angular velocity case of tracking problem
 ( \_\_\_\_\_\_ : State Feedback, \_\_\_\_\_\_ : Robust Tracking, \_ - - : MRAC and ...... : Non-linear-MRAC)

In case of the inconstant angular velocity, the responses of the inclination angle and the position of the cart are represented in Figures 4.28-4.29 and Figures 4.30-4.31 respectively.

From Figures 4.28-4.29, it can be seen that the oscillation of both inclination angles will diverge from zero. That means, if 3D inverted pendulum is controlled longer than 120 sec. The pendulum is probably unstable.

From Figures 4.30-4.31, the robust tracking controller isn't successful to track the circular reference input since its servo-compensators are designed for only the constant angular velocity. But MRAC using full state feedback and non-linear control plus MRAC for output tracking can still achieve goal to adapt their control gains in order to converge the position of the cart to the output of the reference model. For the state feedback controller, it can not still achieve to track the circular reference input like the case of the constant angular velocity.

Figure 4.32 illustrates the cart position on *xy*-plane. The control inputs in each axis are given in Figures 4.33-4.34.



Figure 4.28 Comparison of the simulation responses of the inclination angle  $\psi$  for inconstant angular velocity case of tracking problem











Figure 4.32 Comparison of the simulation responses of the cart position on *xy* -plane for inconstant angular velocity case of tracking problem
 ( = : State Feedback, = : Robust Tracking, - - : MRAC, ....: Non-linear-MRAC and = : Reference Path)



Figure 4.33 Comparison of the simulation responses of the control signal along *x* -axis for inconstant angular velocity case of tracking problem



Figure 4.34 Comparison of the simulation responses of the control signal along *y* -axis for inconstant angular velocity case of tracking problem
(\_\_\_\_\_\_: State Feedback, \_\_\_\_\_: Robust Tracking, ---\_: MRAC and -----: Non-linear-MRAC)

## Chapter 5 Experiments and Results

This chapter contains a process of the camera calibration, which the direction of the optical axis of the camera isn't parallel to the gravitation in Chapter 5.1. In Chapter 5.2, the controllers designed in Chapter 4.2 are coded in MATLAB/Simulink and integrated with a C-Mex file developed by Visual C++ in order to perform the experiments and their results will be also illustrated and discussed.

### 5.1 Camera Calibration

The previous research for 3D inverted pendulum at IMR [Bro06] had presented a process for calibrating the camera. In this process the direction of the optical axis of the camera must be exactly parallel to the gravitation. In this research a calibration of the camera, which the direction of the optical axis of the camera isn't parallel to the gravitation, will be proposed. This calibration of a camera will establish a relationship between 2D image coordinates and 3D world coordinates. This relationship between the 2D image coordinates and 3D world coordinates is determined by solving the unknown parameters of a camera model. The camera model used in this research is the pin-hole model [Hor96]. The pin-hole model is described by the following equations.

$$U = \frac{N_{UX}X + N_{UY}Y + N_{UZ}Z + N_U}{D_X X + D_Y Y + D_Z Z + D}$$
(5.1)

$$V = \frac{N_{VX}X + N_{VY}Y + N_{VZ}Z + N_V}{D_X X + D_Y Y + D_Z Z + D}$$
(5.2)

where X, Y, and Z are the 3D world coordinates of a point, U and V are the 2D image coordinates of its projection onto the camera view and  $N_{UX}$ ,  $N_{UY}$ ,  $N_{UZ}$ ,  $N_U$ ,  $N_{VX}$ ,  $N_{VY}$ ,  $N_{VZ}$ ,  $N_V$ 



Figure 5.1 Camera Calibration

Equations (5.1) and (5.2) describe the projection of a point defined in 3D world coordinates onto an image. In this research these equations will be used to establish a relationship between the coordinates X, Y, and Z and the coordinates U and V of the ball at the end of the pendulum. Since it is necessary to use the position of the ball in 3D world coordinates to calculate the inclination angle of 3D inverted pendulum, the position of the ball in 3D world coordinates is computed by inverse mapping of Equations (5.1) and (5.2) as follows

$$X = \frac{N_{XU}U + N_{XV}V + N_X}{D_UU + D_VV + 1}$$
(5.3)

$$Y = \frac{N_{YU}U + N_{YV}V + N_{Y}}{D_{U}U + D_{V}V + 1}$$
(5.4)

$$Z = \frac{N_{ZU}U + N_{ZV}V + N_Z}{D_UU + D_VV + 1}$$
(5.5)

where  $N_{XU}$ ,  $N_{YU}$ ,  $N_{ZU}$ ,  $N_{XV}$ ,  $N_{YV}$ ,  $N_{ZV}$ ,  $N_X$ ,  $N_Y$ ,  $N_Z$ ,  $D_U$  and  $D_V$  are the unknown parameters of inverse mapping of the pin-hole model.

Since the range of inclination angles  $\psi$  and  $\mathcal{G}$  of 3D inverted pendulum is  $\pm 5^{\circ}$  near the steady balanced position, the variation of the coordinate Z of 3D inverted pendulum is less than 0.5%. Therefore, it can be assumed that the coordinate Z of 3D inverted pendulum is kept constant and set to be zero in this research. The equations used to compute the position of 3D inverted pendulum are only Equations (5.3) and (5.4).

In Equations (5.3) and (5.4) there are 8 unknown parameters:  $N_{XU}$ ,  $N_{XV}$ ,  $N_X$ ,  $N_{YU}$ ,  $N_{YV}$ ,  $N_Y$ ,  $N_Y$ ,  $D_U$  and  $D_V$ . The problem is how to determine these unknown parameters. So the nonlinear least squares are used to estimate these unknown parameters with helping of the optimization toolbox of MATLAB software that minimize the sum of the squared differences between the measured and estimated data.



Figure 5.2 A planar model object or pattern

Because of 8 unknown parameters, it needs at least 8 sets of the measured data of the coordinates X, Y, U and V in order to estimate these unknown parameters. However in this research 49 sets of the measured data, which the range in 3D world coordinates is  $\pm 7.5$  cm. of x- and y-axes, are used to estimate these unknown parameters by capturing 49 circles on a planar model object or pattern, which is placed on the top of the case of the cart or the level of the ball, the x-axis of the pattern has to parallel to the x-axis of the cart and the center of the pattern must be the same center of the case of the cart, and calculating their centers as the measured data. This pattern is shown in Figure 5.2.

The mathematical models of 3D inverted pendulum in Chapter 3 have some parameters that influence to 3D inverted pendulum such as the inclination angles  $\theta$  and  $\gamma$  of the camera and the inclination angles  $\alpha$  and  $\beta$  of the table. The inclination angles  $\theta$  and  $\gamma$  of the camera can be eliminated in the camera calibration process. The coordinates  $U_i$  and  $V_i$  used to estimate the unknown parameters are given by

$$U_i = u_i - u_p + u_b (5.6)$$

$$V_i = v_i - v_p + v_b$$
;  $i = 1, 2, \dots 49.$  (5.7)

where  $u_i$  and  $v_i$  are the measured data of the center of 49 circles on the pattern.  $u_p$  and  $v_p$  are the measured data of the ball which is perpendicular to the table.  $u_b$  and  $v_b$  are the measured data of the ball which is parallel to the gravity. And  $U_i$  and  $V_i$  are the data used to estimate the unknown parameters in Equations (5.3) and (5.4).

Equations (5.6) and (5.7) are the translation of the pattern to a location that the coordinates X and Y of the circle, which is at the middle of the pattern, are the same as the coordinates X and Y of the table in 3D world coordinates in order to eliminate the inclination angle  $\theta$  and  $\gamma$  of the camera from the system. The Figure 5.3 shows the description of the coordinates U and V in camera calibration process. The camera calibration will be performed every time when the position of the camera or the inclination angle of the camera and table is changed. The algorithm for camera calibration is shown as following.

- 1. Move the cart to the middle of the table.
- 2. Measure  $u_p$ ,  $v_p$ ,  $u_b$ ,  $v_b$ ,  $u_i$  and  $v_i$ .
- 3. Calculate  $U_i$  and  $V_i$  with Equation 5.6 and 5.7.
- 4. Find 8 unknown parameters:  $N_{XU}$ ,  $N_{XV}$ ,  $N_X$ ,  $N_{YU}$ ,  $N_{YV}$ ,  $N_Y$ ,  $D_U$  and  $D_V$  in Equations (5.3) and (5.4).

From the experiment, the comparison results of the measured and estimated the coordinates X and Y of the pattern are shown in Table 5.1. It shows that the mean square errors of the coordinates X and Y are  $5.53 \times 10^{-8}$  and  $6.77 \times 10^{-8}$  respectively and both of estimated coordinates X and Y have enough accuracy to be possible to control 3D inverted pendulum.



Figure 5.3 Description of the coordinates U and V in camera calibration process

	Measured	Estimated		Measured	Estimated	
No	Data	Data	â u	Data	Data	â u
110.	V [m]	Ŷ	$X_i - X_i$ [m]	V [m]	Ŷ	$Y_i - Y_i$ [m]
	$\Lambda_i$ [m]	$X_i[m]$		$I_i$ [m]	$Y_i [m]$	
1	-0.075	-0.074946	0.000054	0.075	0.075163	0.000163
2	-0.050	-0.049788	0.000212	0.075	0.075304	0.000304
3	-0.025	-0.025099	-0.000099	0.075	0.074917	-0.000083
4	0.000	0.000172	0.000172	0.075	0.074532	-0.000468
5	0.025	0.025499	0.000499	0.075	0.074672	-0.000328
6	0.050	0.050354	0.000354	0.075	0.074809	-0.000191
7	0.075	0.075267	0.000267	0.075	0.074420	-0.000580
8	-0.075	-0.075014	-0.000014	0.050	0.049998	-0.000002
9	-0.050	-0.049814	0.000186	0.050	0.050111	0.000111
10	-0.025	-0.025084	-0.000084	0.050	0.050221	0.000221
11	0.000	-0.000300	-0.000300	0.050	0.050332	0.000332
12	0.025	0.024540	-0.000460	0.050	0.049915	-0.000085
13	0.050	0.049964	-0.000036	0.050	0.050028	0.000028
14	0.075	0.074381	-0.000619	0.050	0.050136	0.000136
15	-0.075	-0.075081	-0.000081	0.025	0.025275	0.000275
16	-0.050	-0.049839	0.000161	0.025	0.025360	0.000360
17	-0.025	-0.025068	-0.000068	0.025	0.025444	0.000444
18	0.000	-0.000242	-0.000242	0.025	0.024999	-0.000001
19	0.025	0.024637	-0.000363	0.025	0.025082	0.000082
20	0.050	0.050103	0.000103	0.025	0.025168	0.000168
21	0.075	0.074561	-0.000439	0.025	0.025249	0.000249
22	-0.075	-0.075149	-0.000149	0.000	-0.000058	-0.000058
23	-0.050	-0.049865	0.000135	0.000	-0.000001	-0.000001
24	-0.025	-0.025053	-0.000053	0.000	0.000055	0.000055
25	0.000	-0.000186	-0.000186	0.000	0.000111	0.000111
26	0.025	0.025266	0.000266	0.000	0.000169	0.000169
27	0.050	0.050243	0.000243	0.000	0.000225	0.000225
28	0.075	0.075279	0.000279	0.000	-0.000251	-0.000251
29	-0.075	-0.075216	-0.000216	-0.025	-0.024946	0.000054
30	-0.050	-0.050419	-0.000419	-0.025	-0.025448	-0.000448
31	-0.025	-0.025037	-0.000037	-0.025	-0.025419	-0.000419
32	0.000	-0.000128	-0.000128	-0.025	-0.025391	-0.000391
33	0.025	0.025367	0.000367	-0.025	-0.025362	-0.000362
34	0.050	0.050387	0.000387	-0.025	-0.025334	-0.000334
35	0.075	0.074923	-0.000077	-0.025	-0.024772	0.000228
36	-0.075	-0.074756	0.000244	-0.050	-0.049916	0.000084
37	-0.050	-0.049916	0.000084	-0.050	-0.050447	-0.000447
38	-0.025	-0.025021	-0.000021	-0.050	-0.050447	-0.000447
39	0.000	-0.000072	-0.000072	-0.050	-0.049912	0.000088
40	0.025	0.024932	-0.000068	-0.050	-0.049911	0.000089
41	0.050	0.049991	-0.000009	-0.050	-0.049909	0.000091
42	0.075	0.075105	0.000105	-0.050	-0.049908	0.000092
43	-0.075	-0.074822	0.000178	-0.075	-0.074969	0.000031
44	-0.050	-0.049942	0.000058	-0.075	-0.074995	0.000005
45	-0.025	-0.025006	-0.000006	-0.075	-0.075022	-0.000022
46	0.000	-0.000015	-0.000015	-0.075	-0.075048	-0.000048
47	0.025	0.025030	0.000030	-0.075	-0.075075	-0.000075
48	0.050	0.050128	0.000128	-0.075	-0.074564	0.000436
49	0.075	0.074748	-0.000252	-0.075	-0.074590	0.000410

Table 5.1 Comparison of the measured and estimated results of the pattern

### **5.2 Control Experiments and Results**

This section shows the experimental results of the proposed controllers in Chapter 4 on 3D inverted pendulum at the control laboratory of Institut für Mess- u. Regelungstechnik (IMR), Universität Hannover. For the equipments used in the practical experiments are represented in [Bro06]. The practical experiments will follow the simulations in Chapters 4.2.1.5 and 4.2.2.5 which all designed controllers will be performed in the experiments. Thus the practical experiments are divided into two parts such as regulation and tracking problem, as the simulations in Chapters 4.2.1.5 and 4.2.2.5.

#### **5.2.1 Regulation Problem**

For this problem, all simulated controllers, control gains and some parameters in Chapter 4.2.1.5 are performed in the experiment in order to stabilize 3D inverted pendulum and maintain the cart position at the middle of the table.



Figure 5.4 Comparison of the experimental responses of the inclination angle  $\psi$  for regulation problem



Figure 5.5 Comparison of the experimental responses of the inclination angle  $\mathcal{G}$  for regulation problem

Their experimental results are shown in Figures 5.4-5.9. Figures 5.4-5.5 are the responses of the inclination angles  $\psi$  and  $\vartheta$  versus time during the experiment operation respectively. It can be seen that all proposed controllers can stabilize the pendulum. Note that the controller that gives the highest overshoot in the experiment is the non-linear control which it is different from the simulation.



Figure 5.6 Comparison of the experimental responses of the cart position x for regulation problem



Figure 5.7 Comparison of the experimental responses of the cart position y for regulation problem

Figures 5.6-5.7 show the responses of the cart position along x- and y-axes versus time respectively. The results from Figures 5.6-5.7 show that all controllers can maintain the cart around the middle of the table which the responses obtained from PID controller oscillate more than the other.

The control inputs along each axis are given in Figure 5.8-5.9 which the controller that gives the least of the control inputs along x - and y -axes is the non-linear controller.



Figure 5.8 Comparison of the experimental responses of the control signal along *x*-axis for regulation problem



Figure 5.9 Comparison of the experimental responses of the control signal along y-axis for regulation problem

By comparing the experimental results to the simulation results it follows that the experimental results correspond well with the simulation results. However the main difference is the overshoot of the inclination angles  $\psi$  and  $\vartheta$  given by the non-linear controller. It is observed that it gives the least overshoot in the simulation but it gives the highest overshoot in the experiment. Since the non-linear controller is designed from the simulation model. Therefore, when it is used to control the pendulum in the simulation, it can eliminate all non-linear terms in the simulation model but the real construction of 3D inverted pendulum has probably some terms of the non-linearity that aren't considered in the simulation non-linear

model of 3D inverted pendulum such as the friction term. Therefore, when the real construction of 3D inverted pendulum is controlled by the non-linear controller that is designed from the simulation non-linear model, it can't eliminate all non-linear terms in the real construction as in the simulation model. It is, therefore, the cause of the difference of the responses between the simulation and experiment.

### 5.2.2 Tracking Problem

For this problem all simulated controllers, controller gains and parameters in Chapter 4.2.2.5 are performed to control 3D inverted pendulum for the practical experiments.

Their experimental results are depicted in Figures 5.10-5.16 for the constant angular velocity case and Figures 5.17-5.23 for the inconstant angular velocity case.

In case of the constant angular velocity, Figures 5.10-5.11 illustrate the responses of the inclination angle  $\psi$  and  $\vartheta$  versus time. It is observed that all controller can stabilize the pendulum while the cart is tracking the circular reference input. However the oscillation occurs when the cart tracks the circular reference input which it is in the vicinity of the valid value of the inclination angle. It means that the system is marginally stable.

Figures 5.12-5.13 show the responses of the cart position along x - and y -axes versus time. It is obvious that the robust tracking controller can track nicely the circular reference input for this case. However MRAC using full state feedback and the non-linear controller plus MRAC for output tracking can track quite well the circular reference input. Since they are designed for tracking the output of the reference model. For the state feedback controller, its results are not satisfactory to track the circular reference input.

The cart position on *xy*-plane is displayed in Figure 5.14 and the control inputs are presented in Figures 5.15-5.16.

By comparing the experimental results to the simulation results it follows that the experimenttal results correspond well with the simulation results. The main difference is the radius of the circle in Figure 5.14 that is obtained by the state feedback controller. It can be seen that the radius in the experiment is higher than the simulation. This is caused by the gain matrix  $K_r$ . Since the gain matrix  $K_r$  depends on knowing the DC gain or matrix B of the system exactly. If it is not exactly known, its performance deteriorates.



Figure 5.10 Comparison of the experimental responses of the inclination angle  $\psi$  for constant angular velocity case of tracking problem









Figure 5.14 Comparison of the experimental responses of the cart position on *xy* -plane for constant angular velocity case of tracking problem (\_\_\_\_\_: State Feedback, \_\_\_\_\_: Robust Tracking, --- : MRAC, .....: Non-linear-MRAC and \_\_\_\_\_: Reference Path)



Figure 5.15 Comparison of the experimental responses of the control signal along *x*-axis for constant angular velocity case of tracking problem



Figure 5.16 Comparison of the experimental responses of the control signal along *y*-axis for constant angular velocity case of tracking problem
 ( \_\_\_\_\_\_ : State Feedback, \_\_\_\_\_\_ : Robust Tracking, - - - : MRAC and ...... : Non-linear-MRAC)

In case of the inconstant angular velocity, the responses of the inclination angles  $\psi$  and  $\vartheta$  are represented in Figures 5.17-5.18. It can be seen that the oscillation occurs when the cart tracks the circular reference input and it has the enlargement of the amplitude when the angular velocity of the circular reference input increases but it is still in the vicinity of the valid value of the inclination angle until the end of the experiment. This is caused by the centrifugal force which applies to the pendulum while the cart is tracking and the enlargement of the amplitude occurs by increasing the centrifugal force. Since the centrifugal force is obtained from  $F_c = m_b \omega^2 R$  where  $m_b$  is the mass of the ball [kg],  $\omega$  is the angular velocity [rad/sec] and R is the radius [m]. It can be seen that in this case the centrifugal force depends on the angular velocity. Therefore, when the angular velocity increases, the centrifugal force also increases. It can be concluded that the pendulum will incline to the center of the circle of the movement of the cart which it is the cause of the oscillation of the inclination angles  $\psi$  and  $\vartheta$ . However the system of the pendulum will incline until it collides with the case of the cart.

Figures 5.19-5.20 show the position of the cart along x - and y -axes. For the robust tracking controller, when the cart starts to track the circular reference input, its response can't converge to the circular reference input. After that its response will converge slowly to the circular reference input. Because the angular velocity of the circular reference input is firstly  $0.5 rad / \sec$  then it will be increased with  $\omega = 0.01(t-30) + 0.5 rad / \sec$ . When it closes to  $2 rad / \sec$ , the response of the robust tracking control will converge to the circular reference input. The non-linear controller plus MRAC for output tracking can be regarded as the best controller, which can converge well the position of the cart toward the circular reference input. For MRAC using full state feedback, it isn't satisfactory to adapt the control gains to track the circular reference input but it is better than the state feedback controller.

Figure 5.21 illustrates the cart position on *xy*-plane. The control inputs along each axis are shown in Figures 5.22-5.23.

By comparing the experimental results to the simulation results it follows that the experimenttal results correspond well with the simulation results. The radius of the circle in Figure 5.21 that is obtained by the state feedback controller is the main difference. It is observed that the radius in the experiment is more than the simulation. It is caused by the gain matrix  $K_r$ , which its reason is the same as in the case of the constant angular velocity.



Figure 5.17 Comparison of the experimental responses of the inclination angle  $\psi$  for inconstant angular velocity case of tracking problem



( \_\_\_\_\_: State Feedback, \_\_\_\_\_: Robust Tracking, \_ . \_ : MRAC and ...... : Non-linear-MRAC)







Figure 5.21 Comparison of the experimental responses of the cart position on *xy* -plane for inconstant angular velocity case of tracking problem
 ( — : State Feedback, — : Robust Tracking, - - : MRAC, ----: Non-linear-MRAC and — : Reference Path)



Figure 5.22 Comparison of the experimental responses of the control signal along *x*-axis for inconstant angular velocity case of tracking problem



Figure 5.23 Comparison of the experimental responses of the control signal along *y* -axis for inconstant angular velocity case of tracking problem
( \_\_\_\_\_\_: State Feedback, \_\_\_\_\_\_: Robust Tracking, \_ -- : MRAC and .....: Non-linear-MRAC)

# Chapter 6 Conclusion and Further Development

### 6.1 Conclusion

The inverted pendulum system is one of the popular control problems and many researchers are interested to demonstrate and motivate various control techniques in order to stabilize the inverted pendulum in the unstable equilibrium position or the upright position. It can be classified into various classes such as the planar-, the rotational- or Futura-, 3D inverted pendulum and so on.

For this research 3D inverted pendulum placed on the cart, which was constructed by [Bro06] at IMR, Leibniz Universität Hannover, is considered to design with various control techniques. An accomplishment of this research is the calibration of the camera in order to transform 2D image coordinates into 3D world coordinates for the position of the ball at the end of the pendulum with a pin-hole camera model.

In the formulation of the dynamic equations of the inverted pendulum placed on the cart, it can be divided into 2 parts such as (1) the dynamics of the inverted pendulum (2) the dynamics of the motor and cart. To derive the equations of motion of the inverted pendulum, the parameters such as the inclination angle of the camera and table are considered in the system of the inverted pendulum using Lagrangian method in Chapter 3.1. The dynamics of the motor and cart for this research were referred from a previous work, which are identified by [Bro06].

For development of the controllers two basic type control problems are formulated such as regulation and tracking. The main aim for the regulation problem is to stabilize the pendulum in upright position and maintain the cart at the middle of the xy-table. The control structures for this problem are implemented such as PID, state feedback, model reference adaptive control (MRAC) using full state feedback and non-linear control as shown in Chapter 4.2.1. In case of the tracking problem the control structures are developed such as state feedback,

robust tracking control, MRAC using full state feedback and non-linear control plus MRAC for output tracking as shown in Chapter 4.2.2 so as to stabilize the pendulum while the cart is tracking a circle path.

From designing the controllers for the regulation problem in Chapter 4.2.1, the simulations and experiments are applied to compare the performance of each designed controller. The results show that all proposed controller can stabilize the pendulum and maintain the cart at the middle of the xy-table as shown in Chapters 4.2.1.5 and 5.2.1.

In the simulations and experiments for the tracking problem the circular path (4.94) and (4.95) with a constant radius of  $R=5\,cm$  is defined as the reference input for the cart position. The simulations and experiments are divided into 2 cases: (1) constant angular velocity of the circular reference input of  $\omega = 2\,rad/\sec$  (2) inconstant angular velocity of the circular reference input of  $\omega = 0.1t + 0.5\,rad/\sec$  so that all controllers will be compared their performance. Their simulation and experimental results are shown in Chapter 4.2.2.5 and 5.2.2 respectively. For the constant angular velocity case, it can be seen that the robust tracking control can track the circular reference input better than the other. In case of the inconstant angular velocity, its results show that the non-linear controller plus MRAC for output tracking can adjust the control gains in order to track well the circular reference input.

### 6.2 Further Development

The findings in this research offer the opportunities for further developments and further researches as following.

• Hardware and Software

Since the motors used in this research are the stepping motors. Therefore, when these motors turn at low velocity, the cart will not move smooth. Consequently it effects on the inclination angle of the pendulum. If it is possible, the stepping motors should be changed to servo motors.

Since the software package is developed for xPC-Target Realtime OS of Mathworks, which must use 2 computers, in order to control the inverted pendulum. Therefore a delay time approximately 1 ms for sending the position of the pendulum in 2D-image coordinates from Host-PC to Target-PC will occur. If the software package is developed for a commercial Realtime OS such as Linux. It isn't necessary to use 2 computers and the delay time for communication between Host-PC and Target-PC will not occur.

• Dynamics of the system

In order that more accuracy of the dynamics of the system, two friction terms should be considered in the model, one is the viscous friction when the cart performs its linear motion on the ball screw, the other is the viscous friction when the pendulum rotates around its pivot.

A double 3D inverted pendulum placed on the cart is one of the challenging and interesting structure in order to design control techniques for the stabilization.

#### • Control Technique

Since CMOS camera is used to measure the position of the pendulum, it has the delay time approximately 8 ms for capturing the ball and calculating the inclination angles of the pendulum. It means that every 8 ms the position of the pendulum will change while the position of the cart changes every 1 ms. Therefore the inclination angles of the pendulum are not the actual inclination angles of the pendulum. In order to solve this problem, the predictive control is an effective method.

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