

TRADITIONAL CLASS

First year Introduction to electronics engineering

Conceptually challenging

~150 students

2 lecturers (analog & digital) 6 weeks each

1 2hr face-to-face tutorial

1 lab/week

2-3 lab demonstrators



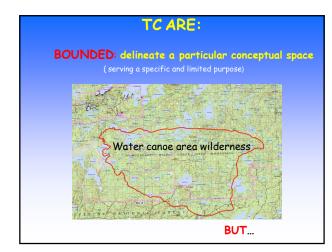
THRESHOLD CONCEPT THEORY

"In each academic discipline, there exist special concepts - threshold conceptsthat once grasped, reveal new and previously inaccessible ways of thinking about a subject". (Meyer & Land, 2003)





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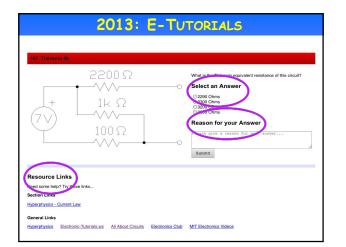








IFAT	Immediate Feedback Assessment Technique (IF AT®) Name Test # Subject Total SCRATCH OFF COVERING TO EXPOSE ANSWER
	A B C D E Score
	2. *
	3
	4.
	· 5.
	6. 5
	7. 5
	8
	95
	10 * 32
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FLIPPED CLASS

A move away from traditional teaching

Move away from using class time for lecturing

Engage with new class material for the first time outside of class $% \left({{{\rm{class}}}} \right)$

Part/all of instruction through videos/other media

Class time is used for the $\ensuremath{\mathsf{harder}}$ work of assimilating and applying that knowledge

Class time becomes dynamic, interactive learning environment

FLIPPED CLASS

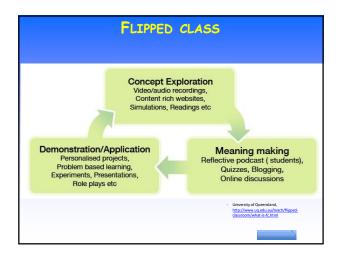
 $\ensuremath{\mathsf{In-class}}$ time is "re-purposed" for inquiry, application, and assessment

Students gain responsibility for their learning (studying course material outside of class)

Instructors = facilitators of the learning process, guides students to apply concepts and engage creatively in the subject matter

Goal = to cultivate deeper, richer active learning

Emphasis is on higher-order thinking skills and application to complex problems (through collaborative learning, case-based learning, peer instruction, problem-based learning, debates)

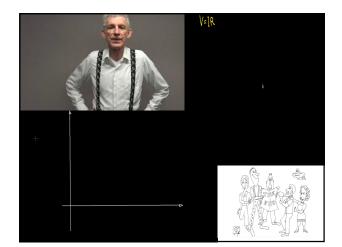


CYCLE 1: PREPARATIONS ...

Looked at (what makes) good videos (e.g., coherence, redundancy, spatial & temporal contiguity)

Recorded or borrowed ~60 videos @ ~8 minutes each (3 months learning, planning, recording, watching YouTube)







Monitored student video watching

Lecturer 1 - Lightboard based videos

Lecturer 2- Panopto lecture videos

Continuous assessment

Revised problem solving questions



Week 4 – Worksheet – Rectifier De (Definitely worth doing in your lab book.)

The video at https://www.voutube.com/watch?v=cyhapFaXwdA (*Diode Tutorial & How to build an AT to DE power supply*, called "To-the-point diode/rectifier tutorial" on Modie) has a great description of the simplest rectifiers and unergulated power supply circuits. It is NOT a good example of design, because it does not explain how to calculate the best values for components. Design is the most important mental capacity for professionals. In this work sheet you will work in pairs to consider some design aspect of the rectific criterium-how to calculate values before you build a critcuit. We will consider the half-wave rectifier critcuit that uses a single silicon diode. Your lab book might look like this as you proceed with this worksheet:

Example given

- a) Draw a half-wave rectifier circuit, namely a voltage source, a diode, and a load resistor; no capacitor for now.
 b) Satch about 2 cycles of a 6 Vaxa. AC waveform on a full-page set of axes. In NZ, the frequency is 50 Hz, so you want the x-axis to be about 40–50ms long. You will add various traces to this graph.

- 50 Hz, so you want the x-axis to be about -6-50ms long. You will add various tracers to this graph.
 6) Using to measure across the be about -6-50ms long. You will add various tracers to this interface of the second s So far everything you have done here is pretty much like the stuff in the video above
- Now we address the design question: *If it is important that the voltage across the resistor never* fails below 6.5 V, how large a capacitor will be needed in the circuit?

CYCLE 3

Revised problem solving questions

Monitored student video watching (stricter)

Lecturer 2 purpose-made videos



THE CLASS

2015, Sem. A -> PARTIAL FLIP (3 weeks) lecturer-created videos; + group problem solving activities

2015, Sem. T -> FULLY FLIPPED - 50% lecturer-created videos; + problem solving + continuous assessment

2016, Sem. A -> FULLY FLIPPED - 100% lecturer-created videos +, +

2016, Sem. T -> FULLY FLIPPED - 100% lecturer-created videos +, +

2017, Sem. A -> FULLY FLIPPED - 100% lecturer-created videos +, +

WHAT THE FLIPPED CLASS LOOKED LIKE

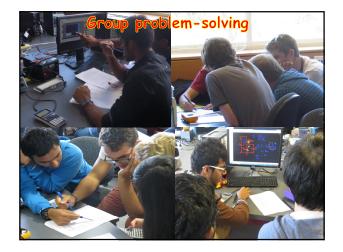
3/week x 50 min. lectures replaced by videos

Lecture slot allocated for group problem-solving activities

Labs = 3 hours; in-class mini-lectures

Continuous assessment; extra tutorials on demand







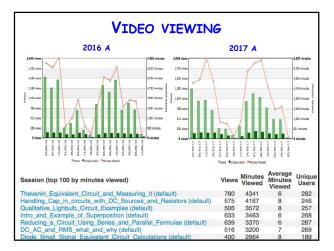
DATA

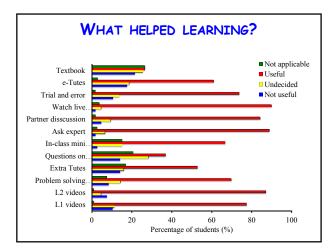
Surveys Baseline, end of semester

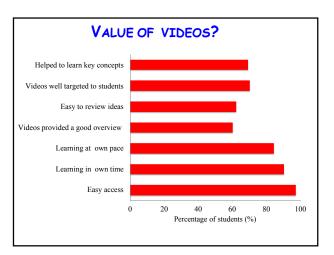
Videos (Analytics from Panopto) Who is watching, what, when, how many times

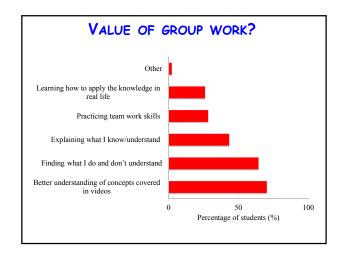
Assessments 6 quizzes (every 2 weeks), **no** exam

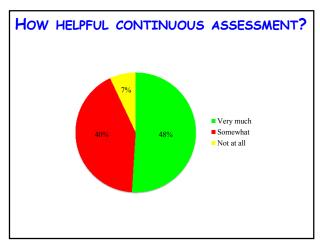
Focus group interviews End of semester

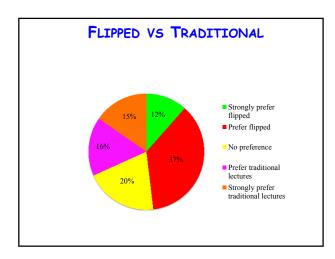


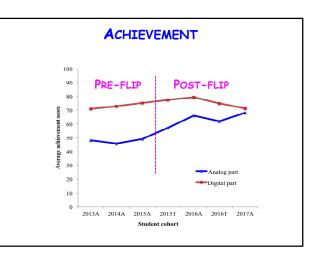












LECTURERS' REFLECTIONS

Lecturers liked flipping the class!

Students were more engaged and seemed to enjoy the paper more as a result of flipping.

Frequent tests were good - students had to keep up to date.

Students need guidance on the order of lecturer purpose-made videos to watch (they seemed a bit overwhelmed by the number of video clips available).

Problem solving worked well - students found some of it a bit challenging, but they help to complement the lectures.

VIDEOS: WHAT WE LEARNT

Expensive facilities/equipment are <u>not</u> required

Time and practice *are* important

Pre and post-production <u>are</u> important

IMPLICATIONS

CURRICULUM

Refine course content and structure Ensure <u>coherence of overall course design</u> Make incremental changes

PEDAGOGY

Short, educationally good quality videos are essential Variety of learning supports Changing lecturer role

IMPLICATIONS

ASSESSMENT

Continuous assessment

STUDENT LEARNING

Changing student role Learning technical and non-technical skills

INSTITUTIONAL SUPPORT

Interdisciplinary collaboration Time and incentive for lecturers



