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## A Comparative Evaluation Of Fdsa,ga, And Sa Non-linear Programming Algorithms And Development Of System-optimal Methodology For Dynamic Pricing On I-95 Express

Don Graham  
*University of Central Florida*



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A COMPARATIVE EVALUATION OF FDSA, GA, AND SA NON-LINEAR PROGRAMMING  
ALGORITHMS AND  
DEVELOPMENT OF SYSTEM-OPTIMAL DYNAMIC CONGESTION PRICING METHODOLOGY ON  
I-95EXPRESS

By

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B.S. University of Florida, 1989

M.S. Columbia University, 1994

A dissertation submitted in partial fulfillment of the requirements  
for the degree of Doctor of Philosophy,  
in the department of Civil, Environmental, and Construction Engineering,  
in the College of Engineering and Computer Science  
at the University of Central Florida,  
Orlando, FL

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Major Professor: Essam Radwan

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## ABSTRACT

As urban population across the globe increases, the demand for adequate transportation grows. Several strategies have been suggested as a solution to the congestion which results from this high demand outpacing the existing supply of transportation facilities.

High -Occupancy Toll (HOT) lanes have become increasingly more popular as a feature on today's highway system. The I-95 Express HOT lane in Miami Florida, which is currently being expanded from a single Phase (Phase I) into two Phases, is one such HOT facility. With the growing abundance of such facilities comes the need for in-depth study of demand patterns and development of an appropriate pricing scheme which reduces congestion.

This research develops a method for dynamic pricing on the I-95 HOT facility such as to minimize total travel time and reduce congestion. We apply non-linear programming (NLP) techniques and the finite difference stochastic approximation (FDSA), genetic algorithm (GA) and simulated annealing (SA) stochastic algorithms to formulate and solve the problem within a cell transmission framework. The solution produced is the optimal flow and optimal toll required to minimize total travel time and thus is the system-optimal solution.

We perform a comparative evaluation of FDSA, GA and SA non-linear programming algorithms used to solve the NLP and the ANOVA results show that there are differences in the performance of the NLP algorithms in solving this problem and reducing travel time. We then conclude by demonstrating that econometric

forecasting methods utilizing vector autoregressive (VAR) techniques can be applied to successfully forecast demand for Phase 2 of the 95 Express which is planned for 2014.

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## CHAPTER1. INTRODUCTION

### **1.1 Review of Congestion Pricing Domestic and International Implementations**

In this section of the proposal we review the current state of the congestion pricing literature, which is a strategy for reducing the ever-present problem of traffic congestion and commuter delay in today's urban cities. Traffic congestion in the United States is a major source of financial loss for business and commerce due to lost time and productivity.

In the United States the ten most congested locations occur in urban regions such as Los Angeles California, Houston Texas, Chicago Illinois, Washington D.C., Atlanta Georgia and Phoenix Arizona and these ten locations by themselves result in a cumulative annual delay in excess of 200,000,000 hours of time delay. Since we know that lost time equals lost money we can see that there is a significant financial cost associated with congestion, which must be addressed.

When faced with scarce resources, governments often are unable to build new roads or freeways to meet all the transportation demand for their cities or urban regions and must find other means to improve efficiency of the road facilities, which serve their community. The method of congestion pricing is one such effective method, which has been applied in major metropolitan areas to successfully reduce congestion and improve throughput on highways. Some examples of locations where congestion pricing which have been successfully implemented include London, Stockholm,

Singapore and US-91 in San Diego California.

In London England the problem of congestion was addressed by implementing a surcharge for driving a vehicle within the city perimeter during certain hours during the day. The driver who planned to use these city streets would purchase a pass for a predetermined price and thus would gain access to these city locations during peak hours. The enforcement method used was- a network of cameras which would take photographs of vehicles registration when they passed certain points in the network. The date and time would be matched with a database of eligible drivers and toll would be deducted from the drivers pass.

If an ineligible driver were using the city streets during peak hours their information would be recorded and they would be issued a toll or citation. The implementation of congestion pricing in London was an immediate success in reducing traffic by 15%-20% in the city. The drivers, which had been displaced due to the implementation of congestion pricing, were shifted in their mode of transportation to mass transit (subway tube) since ridership on buses and subway increased an equal amount as the reduction (15%) on highways.

In Singapore, the downtown area adopted a peak-hour toll to reduce traffic congestion. The drivers use an electronic card to pay the toll, which is read by a card reader and deducts the price from their balance. In addition cameras record vehicle information and are used for enforcement. Another technique used was that of

variable pricing which was applied to some freeways to charge tolls based on demand at different times of the day. One application of congestion pricing which was more recent (circa 2006) was the implementation of regional (or cordon) pricing in Stockholm, Sweden. In this implementation, certain areas of the city are designated restricted areas and charge a toll for entry or use of those streets. This resulted in a significant drop (21 %+) of traffic in those areas and also a corresponding reduction in accidents and a shift in transport mode from single-occupant (driver) vehicles to mass transit and taxis.

Germany has also been a major location of implementation of congestion pricing techniques. One such implementation involved truck tolling using GPS. Trucks and commercial carriers were refitted with Global Positioning devices (GPS), which was used to determine their location in any region. These devices were also able to determine the corresponding toll charges for that location and deduct the appropriate toll from their toll account. Although this GPS/toll system is fairly expensive when compared with the basic transponder in use in most congestion pricing schemes, it removes the need for a toll collection facility, thus the system cost is reduced.

## **1.2 Congestion Pricing in the US**

Since the early 1990's congestion pricing has been implemented in the United States.

### ***SR-91, San Diego California***

One of the most widely known implementations is that of State Road 91 in San Diego,

California.

In this implementation State Road 91 is divided into two separate sections using flexible vertical plastic strips (pylons): One with tolled lanes and another with non-tolled lanes. The tolled lanes charge the drivers a fixed charge for the privilege of using these express lanes. Based on the demand observed, these charges are revised periodically every three months.

### ***I-95, Miami Florida***

Another example of congestion pricing occurs on the I-95 corridor in Miami-Dade County. In this scheme, users are charged a variable fee to drive in the I-95 Express lanes between the I-395 and the Golden Glades Interchange. The goal of this project is to maintain a speed of 45mph in the express lanes and the fee will increase as demand increases in order to maintain this speed. Buses and high-occupancy vehicles with 3 or more passengers are allowed to use the express lanes for free.

### ***Atlanta Georgia***

Similar tolling schemes are planned or instituted on highways in Georgia. Some studies, which are ongoing in this region include:

I-85 High-Occupancy Toll lanes. These lanes will run from Doraville to Gwinnett county Georgia. Motorcycles and Emergency vehicles will be exempt from the toll.

I-75 High-Occupancy Toll Lanes. The prices on this region will be dynamically change based on the demand.

I-20. Current High-Occupancy Vehicle Lanes will become High-Occupancy Toll Lanes,

Prices will vary with demand.

### ***District of Columbia***

In Washington D.C., the study was completed on variable pricing along the I-270. This study examined the feasibility of using Express (Toll) lanes in place of or in conjunction with the current HOV lanes.

### **1.3 Congestion Pricing Strategies**

As mentioned before, congestion pricing can be implemented in several ways and with a variety of different objectives. In most cases congestion Pricing is implemented using the following four techniques:

- (1) **HOT** -High-occupancy Toll Lanes. Vehicles must have a minimum number of occupants in order to use the lane. Otherwise they are charged a toll.
- (2) **Express Lanes**. All Vehicles are charged a toll to uses these lanes during peak periods.
- (3) **Cordon Pricing**. An entire region such as the downtown area is tolled. All vehicles entering this area must pay a predetermined toll to drive on these streets during certain hours.
- (4) **Area Wide Charges**. These are tolls based on mileage (per-mile) driven in a certain area.

When implementing congestion pricing, the method to choose depends on the goal of the authorities involved. Thus a thorough study must be done to determine the effect of any proposed congestion pricing method on the section of roadway in terms of



improved efficiency, throughput or reduction in dangerous accidents. The choice of the amount of toll to set will be a significant factor in the amount of the reduction in traffic. If the toll is set too low, there will be little or no reduction in the traffic and congestion will remain. Another factor to consider is whether there are enough alternate routes for drivers to switch to when the toll is implemented during the peak periods.

Congestion pricing methodologies can be applied to many other industries such as electricity demand, and telecommunications demand. Congestion pricing models have been developed for highway toll collection, airline revenue management and also shipping access to ports/docks. In addition congestion pricing models can be formulated with different objectives such as to minimize travel time, or minimize system optimal travel time. Congestion pricing models may also be formulated to maximize toll revenue, maximize throughput, or maintain a constant speed given increasing demand. As these cases are all different we see that there may be a variety of objective functions and constraints for the congestion pricing problem some of which may be non-linear mathematical programming problems.

#### **1.4. Thesis Organization**

In this dissertation we will perform a preliminary review based on the different categories of the congestion pricing problem. We will perform the literature review in Chapter 2 based on these different model formulations and solution methods and also review three specific implementations of congestion pricing (HOT lanes, Express

Lanes) across the US. The three implementations which are included in the literature review are

- (1) State Road 91(91Express) San Diego California.
- (2) Katy Freeway (I-10) in Houston Texas
- (3) 95Express HOT lanes in Miami, Florida

These specific implementations are reviewed based on official reports on studies done for the USDOT and their findings in regard to specific performance measures. The 95 Express HOT lanes report by the team at the University of Florida was reviewed in-depth since this is the location of interest for this study. By performing a systematic review we can show what areas are unexplored and where we can make the greatest contribution to the congestion pricing research.

Chapter 3 introduces current congestion pricing methodologies and discusses the concepts of discrete choice models, utility and non-linear programming. Section 3.5 deals with large-Scale, Non-linear Optimization problems and outlines seven algorithms which have been utilized to solve this type of problem.

In Chapter 4 we formulate the problem and apply the model to I-95 Express to obtain preliminary results. Sample calculations and determination of optimal toll prices are also discussed.

In Chapter 5 we discuss travel demand forecasting and introduce a new method called GARCH (Generalized Auto-Regressive Conditional Heteroskedasticity) which may be

applied to real-time data.

Chapter 6 provides a summary and outlines the research conclusions and discusses the results of the analysis tasks and sub-tasks involved in this study.

## **1.5 Summary**

In this introduction we reviewed some implementations, problem formulations and solution methodologies which are widely applied to the congestion pricing problem. We have seen that over the past 15-20 years several international and domestic regional authorities have implemented congestion pricing as a means to reduce congestion and accidents. We discussed four types of congestion pricing schemes including HOT lanes, Express Lanes, Area-Wide (mileage) pricing, and Cordon Pricing schema.

Overall, most implementations of congestion pricing have been reportedly successful. However, much more can be done to improve what is known about congestion pricing schemes.

Currently the USDOT uses software tools for Decision making for congestion pricing. The main tools are:-Policy Options Evaluation Tool for Managed Lanes (POET-ML), Tool for Rush Hour User Charge Evaluation (TRUCE 3.0), and TRUCE-ST. None of these tools incorporate subsidies for low-income drivers or models the behavior of the system

when funds are transferred from users of the HOT lanes to users of the free lanes, (such as in the FAIR system adopted in New York). This will be another possible area for future research into optimization pricing.

Other problem approaches may be taken other than those previously mentioned. The Federal Highway administration of the US Department of transportation embarked on implementation of congestion pricing projects in four major metropolitan areas (see [http://www.ops.fhwa.dot.gov/publications/fhwahop11030/cm\\_primer\\_cs.htm](http://www.ops.fhwa.dot.gov/publications/fhwahop11030/cm_primer_cs.htm) (retrieved 05/12/13))

1. Dallas Ft Worth
2. Puget Sound
3. Minneapolis, St. Paul
4. San Francisco Bay area

In all these study implementations, the FHWA adopted a four step process model to help forecast travel demand for use with their congestion pricing scheme. This four step model include: (1) Travel Demand, (Trip Generation) (2) Trip Distribution (3) Mode choice and (4) Route Choice. The FHWA found that this four step model alone is insufficient to develop an effective congestion pricing scheme in any of these four implementations and have refined these steps to include additional information. Some changes included using data to improve sensitivity of model to re-routing of traffic. Use of travel survey and household income data were also applied to improve the basic four step model. The FHWA also conducted before and after studies to obtain accurate results for mode choice and travel demand forecasts.

## CHAPTER 2 LITERATURE REVIEW

### 2.1 Introduction

Congestion Pricing models have been studied for several years. However, congestion pricing technology and Electronic Tolling Mechanisms such as Auto ID, RFID and digital camera enforcement technology was not widely implemented until approximately 20 years ago. With the implementation of these technologies came the concept of “Managed lanes” and the analytic studies to evaluate the effectiveness of these pricing schemes.

Ukkusuri *et. al* performed a comparative analysis of congestion pricing technologies and their implementations. The authors identified different performance criteria for evaluation and utilize these criteria in a formal evaluation framework (ELECTRE IV) algorithm to rank different technologies. The basic methodology of the ELECTRE IV algorithm is divided into three main sections, (1) construction of strong and weak outranking relations, (2) construction of downward and upward ranks and (3) determination of final ranks.

Some of the congestion pricing technologies used in their evaluation include: RFID (Radio Frequency ID), Manual Toll Booths, Automatic Number Plate Recognition (ANPR), Dedicated Short Range Communication, GPS and Infrared Communications (IR). The authors conclude that using their performance criteria, RFID ranked first in of the list of six technologies tested with GPS and Infrared tied for third place and

Manual Toll Booth (MTB) ranking last in terms of performance with the ELECTRE IV algorithm.

Labi and Issariyanukula (2011), examine the exploitation of real-time technology for use in congestion Pricing (CP) implementation. Their NEXTRANS report discusses the financial and technical feasibility of Congestion Pricing of Dynamic Congestion Pricing as a revenue generation source in Indiana.

The authors compared both static and dynamic congestion pricing(CP) techniques and compare them with the base case of building a new untolled (free lane)

The results of their study demonstrated that with static pricing efficiency decreases, whereas with dynamic congestion pricing efficiency and throughput increases.

Dynamic pricing provides a reduction in overall user cost, an increase in traffic volume and reduction in the duration of the peak period, as compared to the base case of two free lanes.

Modi et al. investigated the implementation of dynamic congestion pricing(CP) along the I-95Express in Miami FL. Their report answered several important questions including whether motorists shift their travel times in anticipation of toll volatility during the day. The authors compared dynamic pricing (DP) method to time-of day (TOD) pricing to determine which method performs better in the HOT lanes along 95Express. The study examined how the number and placement of entry points and exit points affect the operations of the Express lanes along I-95. The tolling

algorithms implemented for 95express evaluated as well as other possible enhanced algorithms which are applicable to the express lanes were presented.

The I-95 Express algorithm, as presented by the authors is based on a look-up table which uses traffic densities as well as the changes in measured traffic densities to determine an optimal toll price to meet the objectives of the I-95 express authorities. One of these objectives is to maintain free-flow conditions along the Express lanes, which is considered to be a speed of 45mph or above.

The I-95 express lanes are monitored by 31 loop detectors which provide real-time information on speed, density and traffic volume to an automated system and displayed to an operator. This information is updated every 15mins and the toll is adjusted accordingly at these intervals. The toll price varies from as low as \$0.25 to as high as \$7.25 depending on traffic conditions.

The authors of the University of Florida study present the I-95 Express tolling algorithm and toll look-up table, which is based on level-of service (LOS) from A-F, traffic density and also change in traffic density as parameters in the final toll determination. Using a cell transmission macroscopic model (Daganzo,1994) the authors analyze travel demand and express lane user behaviors as relates to departure times and volatility of toll rates.

A capacity analysis was performed on the effect of delineators used for the 95express lanes and the results show that the capacity of the general purpose (GP) lanes

increased after delineators were set up and tolling started in the express lanes, the capacity of GP lane1 in vicinity of entry/exit points reduced after delineators installed and tolling started. Similarly, results for the effect of delineators on the HOT lanes were determined. It was found that capacity of the HOT lanes reduced after tolling started. Speed of HOT lanes vary depending on the vicinity of entry/exit points.

The study presents the optimization Objective Function procedure for the I-95Express Lanes:

$$\text{Maximize: } S = \sum GP\_speed_i + M * \min[EL\_Speed_i - 45, 0] \dots (1)$$

Where :GP\_speed(i) is the speed on the General purpose lanes at interval *I*, EL\_speed(i) is the speed on the express lanes at interval *I*, and M is a penalty parameter. For this objective M is set to be equal to 100.

### 2.1.1 Dynamic Pricing Algorithm of I-95 Express (Phase 1)

The I-95 Express Lanes utilize a look-up table based on traffic density during each time(i) and the change in traffic density between time (i) to time (i+1). When the magnitude of the change in traffic density is sufficient, the toll will be increased or decreased according to the pre-determined values in the table. The algorithm is presented here as outlined in the University of Florida Study (Modi et. al):

- (1) Calculate average traffic density of HOT lane D(t). D(t) may be corrected for factors such as entry/exit point or weaving.
- (2) Calculate the change in density  $\Delta D = D(t) - D(t-1)$ . Where D(t) is the traffic



density at time  $t$  and  $D(t-1)$  is the density at time  $t-1$ .

(3) Determine the toll adjustment amount  $\Delta R$  from the Delta Setting Table(look-up table)

(4) Calculate the new toll amount as :  $R(t) = R(t-1) + \Delta R$

(5) Compare the new toll amount with the minimum and maximum toll amounts in the Level -of-service Table. If the new toll amount is greater than the maximum value, then use the maximum toll in the table. If the new toll amount is less than the minimum value, then use the minimum value.

The DTS look-up table (Table 1) as presented in the University of Florida Research study is reproduced below for convenience. This look-up table represents the optimal solution to the Maximization problem formulation of the congestion pricing problem along I-95 Express. The sub-ranges in the LOS categories i.e. 0-11 in LOS A are based on traffic conditions for this route. Also, the change in densities -1 to -6 and +1 to +6 is based on experience in the delta jumps.

Table 1. EXPRESS DTS Look-up table(negative density (source: Modi et.al)

LOS	Traffic density (vpmpl)	Change in Traffic Density					
		-6	-5	-4	-3	-2	-1
A	0	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	1	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	2	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	3	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	4	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	5	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	6	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	7	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	8	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	9	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	10	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25
	11	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25	-\$0.25

LOS	Traffic	Change in Traffic Density					
							5
B	12	-\$0.50	-\$0.50	-\$0.50	-\$0.25	-\$0.25	-\$0.25
	13	-\$0.50	-\$0.50	-\$0.50	-\$0.25	-\$0.25	-\$0.25
	14	-\$0.50	-\$0.50	-\$0.50	-\$0.25	-\$0.25	-\$0.25
	15	-\$0.50	-\$0.50	-\$0.50	-\$0.50	-\$0.25	-\$0.25
	16	-\$0.50	-\$0.50	-\$0.50	-\$0.50	-\$0.25	-\$0.25
	17	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25	-\$0.25
	18	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25	-\$0.25
C	19	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25	-\$0.25
	20	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25	-\$0.25
	21	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25	-\$0.25
	22	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25	-\$0.25
	23	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25	-\$0.25
	24	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25	-\$0.25

LOS	Traffic	Change in Traffic Density					
							5
	25	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25	-\$0.25
	26	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25	-\$0.25
	27	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	28	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	29	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
D	30	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	31	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	32	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	33	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	34	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	35	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	36	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	37	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25

LOS	Traffic	Change in Traffic Density					
E							5
	38	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	39	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	40	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	41	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	42	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	43	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	44	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
	45	-\$1.50	-\$1.25	-\$1.00	-\$0.75	-\$0.50	-\$0.25
F	>45	-\$2.00	-\$2.00	-\$2.00	-\$2.00	-\$1.00	-\$0.50

Table 2. EXPRESS DTS Look-up table (positive density shift (source: Modi et.al))

LOS	Traffic density (vpmpl)	Change in Traffic Density					
		1	2	3	4	5	6
A	0	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	1	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	2	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	3	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	4	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	5	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	6	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	7	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	8	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	9	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	10	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
B	11	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25	\$0.25
	12	\$0.25	\$0.25	\$0.25	\$0.50	\$0.50	\$0.50
	13	\$0.25	\$0.25	\$0.25	\$0.50	\$0.50	\$0.50
	14	\$0.25	\$0.25	\$0.25	\$0.50	\$0.50	\$0.50
	15	\$0.25	\$0.25	\$0.50	\$0.50	\$0.50	\$0.50
	16	\$0.25	\$0.25	\$0.50	\$0.50	\$0.50	\$0.50
	17	\$0.25	\$0.25	\$0.50	\$0.75	\$1.00	\$1.20

LOS	Traffic	Change in Traffic Density					
							5
	18	\$0.25	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25
C	19	\$0.25	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25
	20	\$0.25	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25
	21	\$0.25	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25
	22	\$0.25	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25
	23	\$0.25	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25
	24	\$0.25	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25
	25	\$0.25	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25
	26	\$0.25	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25
	27	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	28	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	29	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
D	30	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	31	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	32	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	33	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	34	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	35	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50

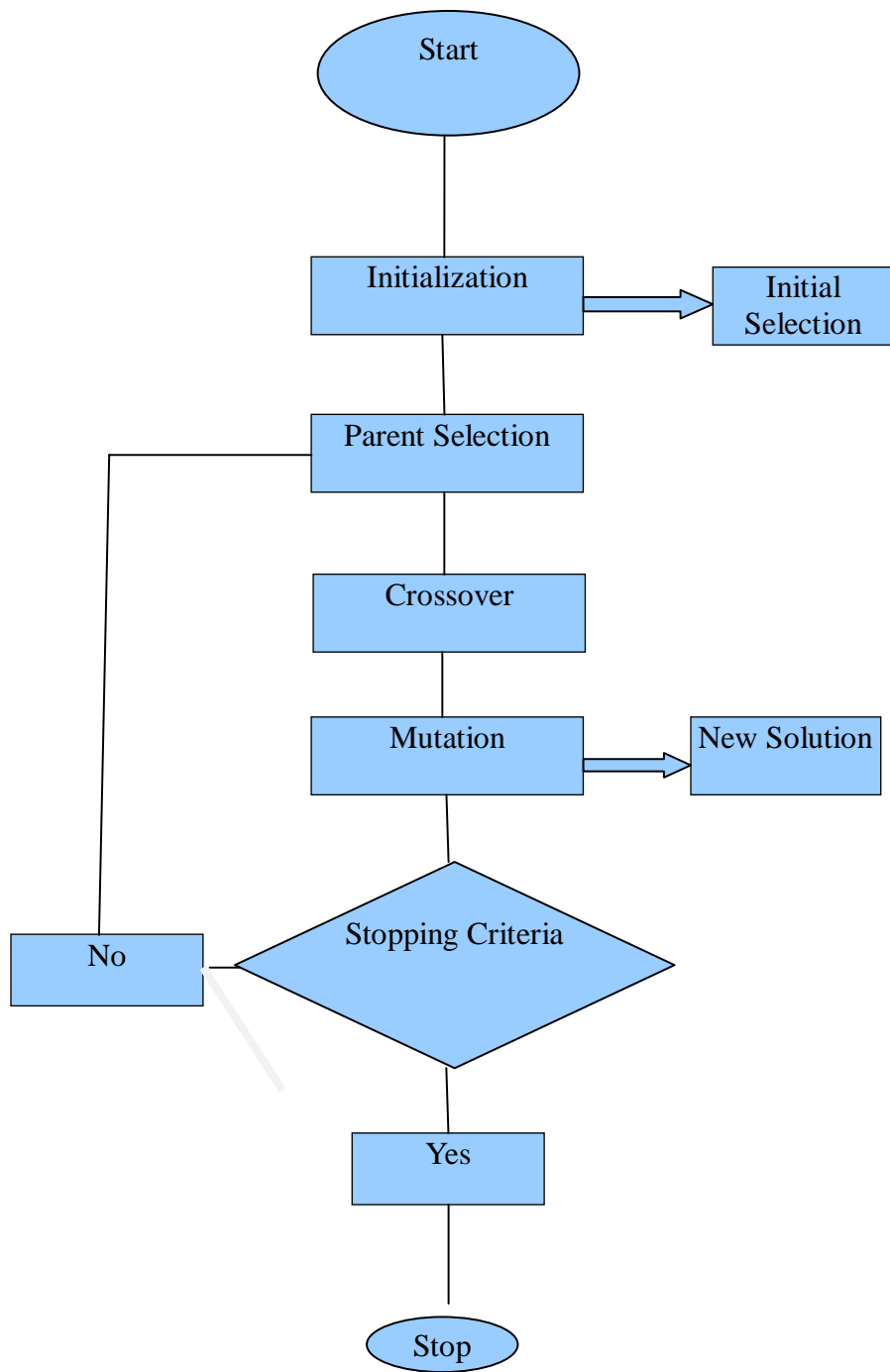
LOS	Traffic	Change in Traffic Density					
E	36	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	37	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	38	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	39	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	40	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	41	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	42	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	43	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	44	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
	45	\$0.25	\$0.50	\$0.75	\$1.00	\$1.25	\$1.50
F	>45	\$0.50	\$1.00	\$2.00	\$2.00	\$2.00	\$2.00

The researchers at University of Florida (Modi et. al) describe a method for solving their Optimization Problem called a “GA Procedure”. In this method a large scale optimization problem is solved by utilizing a pool of individual solutions (“parents”),



which are then randomly selected to generate new solutions called “offspring” and the process repeats itself iteratively until the “optimal” solution is reached.

The GA procedure as described in the University of Florida Study (Modi et.al) is represented in Figure 1.



**Figure 1. GA Algorithm Flowchart (source: Modi et.al)**

As outlined in the 95Express report (Modi,et.al 2012), the GA Procedure is initialized with 10 randomly selected “individual” to start the iteration.

These individuals are each a non-optimal solution to the problem which are then evaluated by the algorithm for fitness. The solution with the best fitness value is then selected to continue the iteration. Each step in the GA process is then followed until 100 iterations are completed. After 100 iterations the best solution obtained is then considered the “optimal” solution to the problem.

Carson(2005), outlines six steps for a successful monitoring and evaluation program for managed lane facilities:

- (1) Setting objectives for the system that reflect the programs desired performance.
- (2) Identifying performance measures to evaluate goals and objectives
- (3) Identifying data sources to utilize in the calculation of performance measures.
- (4) Defining proper evaluation methods for the data
- (5) Scheduling the periodic monitoring of the system.
- (6) Reporting results in an easily understood format.

In the report, Carson made, specifically addresses the difference between managed lane operations and general freeway operations and developed best practices for managed lanes. The paper documented specific managed lane benefits which may be used to develop benchmarks for managed lane monitoring.

The report described three factors which are influential in monitoring of managed

lane performance as:

- (1) Accessibility, including number of entry and egress points
- (2) Hours of operation of the facility
- (3) Eligibility criteria, including toll rates, vehicle types and occupancies, etc.

The author listed four methods for providing access to managed lanes. These are:(1) Direct Merges(2) Slip Ramps (3) Direct Access Ramps and(4) Direct Connections from other lanes. Seven different goals and Objectives for Managed lane facilities were outlined by the author in this report. They are:

(1) MOBILITY/CONGESTION;GOAL: Increase mobility during recurring and non-recurring congestion

OBJECTIVES: Increase Speed, Increase Throughput, Decrease Travel times, Decrease Delay

(2) RELIABILITY; GOAL: Increase reliability during recurring and nonrecurring congestion

OBJECTIVES: Decrease travel speed or travel time variation. Increase “on-time” performance

(3) ACCESSIBILITY; GOALS: Increase accessibility while reducing congestion

OBJECTIVES: Maintain or increase lane-miles along facility,Decrease the number of facility restrictions

(4) SAFETY; GOALS: Increase safety

OBJECTIVES: Decrease frequency or severity of accidents. Decrease incident duration

(5) ENVIRONMENTAL; GOALS: Decrease impacts to the environmental/OBJECTIVES: Decrease air quality pollutants. Decrease noise pollution.

SYSTEM PRESERVATION; Increase system service life OBJECTIVES: decrease system deficiency.

ORGANIZATIONAL EFFICIENCY; GOALS: Increase productivity. OBJECTIVES: Maximize revenue, minimize costs, and Increase system performance

Carson (2005) provides a set of recommended Performance Measures for Evaluating ITS in the study. The recommendations include guidelines for Safety, Throughput & Capacity Productivity, Energy & Environment, Customer Satisfaction and Mobility.

Table 3 documents the recommended measures.

***Table 3. Recommended Dynamic Pricing Performance (Carson 2005)***

<b>GOAL AREA</b>	<b>PERFORMANCE MEASURE</b>
Safety	Reduction in Overall Crash rate
	Reduction in rate of fatal crashes
	Reduction in rate of injury crashes
	Improve Surrogate measures
Mobility	Reduction in travel time delay
	Reduction in travel time variability
	Improvement in surrogate measures
Throughput/Capacity	Increase in throughput or capacity
Customer Satisfaction	Difference between users expectation and experience in relation to product
Productivity	Cost Savings
Energy&Environment	Reduction in emissions. Reduction in fuel consumption.

The study concluded with a review of different types of managed lane facilities, and notes that despite differences in the types of facilities, commonalities exist for the

development of monitoring and performance evaluation. The report notes that, generally, passenger focused managed lane facilities have an interest in increasing throughput as measured by average vehicle occupancy levels combined with an increase in vehicle travel speeds.

The author specifically points out that HOT lanes “present unique opportunities for toll revenue” and other factors (such as environmental) may be placed in secondary interest in these facilities. A summary of the Performance measures across facility types including HOV, HOT, Exclusive Lanes (Passenger/Freight), mixed flow separation (Passenger/Freight), Lane Restrictions (Freight) as well as dual facilities (Passenger/Freight) concluded the investigation.

Cambridge Systematics, developed and presented an Evaluation Plan Framework for I-95 Express managed lanes (2009). In the report, they combine performance measures into three groups. Group 1 includes corridor performance and utilization. Group 2 includes Operation and Efficiency, and group 3 includes Customer Satisfaction

Group 1 performance measures are listed as:

1. Traffic -Express lanes vs. General purpose lanes
2. Transit-Express Bus Rapid Transit
3. Other

Group 2 performance measures are listed as:

1. Operational Efficiency-Express lanes and GP (General Purpose) lanes
2. Operational Efficiency- Bus and Rapid Transit-Express

Group 3 performance measures are listed as:

1. Acceptance/Customer Satisfaction of Express Lanes
2. Acceptance/Customer Satisfaction level of Bust Rapid Transit

For each evaluation measure, the performance metrics were listed and the Miami/FDOT objective and USDOT/UPA objective was listed.

As an example, for the Traffic (EL vs. GP lanes) the performance metrics were listed as: Traffic volume, average speed, travel time saved, LOS, average vehicle occupancy (AVO), vehicle and person throughput. For the Miami/FDOT objective, included ML (express lane) optimization, congestion relief in Express lane, congestion relief in GP lane, maintain free flow, and express bus (BRT). The USDOT/UPA objectives listed were congestion, tolling, movement of goods and transit.

Vaze and Barnhart (2012) investigate congestion pricing in airline industry. The paper documented a model of airline frequency in the environment of congestion pricing. Competition between airlines is viewed as a measure of the willingness of airlines to pay for airport slots. The paper evaluated the impact of congestion prices on the different stakeholders and looks into how the efficiency of congestion pricing schemes impact frequency competition in particular markets. The authors note that most models in the literature assume constant load factors and constant aircraft sizes, and this does not account for the significant factor of variability in the number of passengers per flight which plays a vital role in the effectiveness of congestion pricing for airlines. The paper found that marginal cost pricing is more effective than flat

pricing in reducing congestion without penalizing airlines exceedingly.

*Tuerk et al. (2012)* studied the effect of London congestion charges on traffic volumes when the toll is increased from £5 to £8 in central London and also the implementation of the Western extension zone.

The methodology employed by the authors involves difference-in-differences estimation to determine estimates of the effects of these interventions. The results of this study imply an 8% reduction in traffic due to the increase in congestion price and a 10% reduction in traffic due to the implementation of the Western extension zone.

*Franklin (2012)* examines the role of contextual variables in the equity effects of congestion pricing. The potential for inequity effects of congestion pricing has come into focus as a possible hindrance for its implementation as a demand management strategy around the world. But many argue that contextual factors such as automobile access, work schedule, flexibility and spatial distribution of activities are independent variables in determining how the burden of the toll should fall on different sectors of the demographics. The paper uses structural equation modeling to apply to Stockholm's congestion (CP) implementation to estimate the roles of age, gender and income as independent variables. The finding of the paper indicates that only gender was a significant factor in total effects. But contextual factors such as access to car, possession of transit pass, and a workplace on the same side of the Stockholm cordon were significant mediating effects on the demographic variables effects on trips by automobile.



*Zheng et al. (2012)*, studied the impacts of combining a macroscopic model of congestion network with an agent-based simulator to study dynamic cordon congestion pricing schemes. The agent-based simulator is able to represent complex travel behavior relating to departure time choice and heterogeneous users.

The authors argued that traditional traffic simulators consider traffic demand as inelastic to level of congestion. While most congestion pricing (CP) models are sensitive to demand fluctuations and non-stationary conditions. In addition, most pricing models assume a deterministic homogeneous population.

The paper showed how the output of a multi-agent based simulator is consistent with the physics of traffic flow dynamics. They then develop a dynamic cordon congestion pricing scheme, and their results showed that the travel time savings at both the aggregated and dis-aggregated level outweigh the costs. The traffic congestion within the cordon is reduced without being shifted to outside the cordon.

The paper concluded that equity issues can be further investigated if provided with more information about income of agents.

*Ohazulike et al. (2012)* performed a multi-objective congestion pricing analysis using a Game-theoretic approach in this paper.

In this study, the authors developed a global optimization problem formulation for the congestion pricing (CP) problem. It included objectives for traffic congestion, air pollution, noise and safety as conflicting objectives in solving the problems of optimal

road pricing. Using a game-theoretic approach and the concept of Nash Equilibrium (NE) the authors extend the single objective (Stackelberg game) to that of multi-authority game with conflicting objectives. The authors develop a road pricing scheme for this multi-objective problem formulation and prove that no pure Nash Equilibrium in general exists under these conditions. However, Nash Equilibrium (NE) may be possible in specific instances. The authors designed a system that produces a pure Nash Equilibrium while simultaneously inducing cooperative behavior among participants, thus resulting in optimal tolls.

*Yang et al. (2012)* formulate the pricing problem as a stochastic macroscopic traffic flow model, and developed the methodology to find a distance-based dynamic pricing strategy for managed toll lanes to maximize revenue. The authors propose a simulation-based algorithm to obtain optimal pricing in real time.

The authors develop a partial differential equation for the traffic evolution in the general purpose (GP) lane. The authors claim that the dynamic distance-based algorithm developed in this paper can also be applied to other objective functions such as maximizing throughput. The authors also infer that their strategy will be applicable to the classical LWR model.

*Zhong et al. (2012)* presented a paper titled “A reliability-based stochastic system optimum congestion pricing model under ATIS with endogenous market penetration and compliance rate”.

In their paper the authors divided all travelers into two classes. In the first class, travelers who follow ATIS advice are considered to be “equipped”. The other class of travelers is unaware or does not follow ATIS advice and is considered to be “unequipped” (or non-compliant). Travelers take pricing (CP), travel times and network reliability when making travel decisions about route choices. The ATIS market penetration according to the authors can be measured as an increasing function of the information benefit, and ATIS compliance rates are given by the probability of the travel costs of equipped travelers being less than or equal to that for unguided drivers. The authors formulated the model as an equivalent variation inequality problem, assuming that the origin-Destination (OD) pair travel demand is found from the minimal perceived travel cost between (OD) pair.

*Morgul and Ozbay (2011)* investigate a simulation evaluation of a feedback-based dynamic congestion pricing strategy on alternate locations.

The paper proposed a methodology for extending the concept of dynamic tolling to two neighboring tolled facilities. The authors argue that current tolling algorithms can result in highly fluctuating toll prices which vary widely and change frequently over short time intervals which can confuse and inconvenience travelers.

The authors addressed the problem by proposing a less reactive tolling algorithm which is applied to two parallel routes in the New York/New Jersey metro area.

The algorithm was tested on two tunnels between New York and New Jersey using a microscopic simulation of the traffic entering New York City.

*Yang and Chu (2011)* developed a stochastic model for traffic flow prediction and its validation. The authors also stated that such a model has applicability to congestion pricing problem. The authors argued that traditional deterministic traffic flow models such as the LWR model do not capture the full scope of factors such as erratic driver behavior or weather and need to be replaced with stochastic model.

The proposed model uses partial stochastic differential equations to predict traffic evolution along the highway corridor. Authors calibrate and validate their model using real data and claim a higher power to predict traffic behavior than a deterministic model.

*Obey et al. (2011)* investigated a mesoscopic simulation evaluation for dynamic congestion strategies for New York City crossings. In their study the authors performed a simulation -based evaluation of dynamic pricing at these crossings using a mesoscopic simulation model with a step-wise tolling algorithm. The authors presented an estimation of the Value of Time for different classes of travelers. In particular commercial and commuter traffic is studied to determine the Value of Time for tolling purposes. Value of Time for New York City region commercial vehicles is derived using a logit model of stated preference (SP) data.

The authors conclude the paper with an analysis of simulated dynamic prices as compared with static pricing methods for this region.

*Michalaka et al. (2011)* study titled “Proactive and Robust dynamic pricing strategies for High-Occupancy Toll lanes” developed new, robust system methodology for

dynamic pricing of toll lanes. The authors tested their algorithm on 95Express in Miami Florida. The authors observed that most studies in the literature are based on hypothetical situations and do not address the uncertainty involved in demand when calculating toll rates. The authors claimed to develop a robust approach to dynamic pricing toll rates along the I-95 based on real-time conditions.

The approach consists of a scenario-based robust toll optimization. Simulation is conducted along the I-95 to demonstrate the new approach.

In their paper the authors differentiated between the terms “congestion pricing” and the more narrow term of “dynamic pricing” which applies to time-varying toll rates based on measured demand in the system.

*Wadoo et al. (2011)* presented a feedback based dynamic congestion pricing model, with alternate available routes. The model utilizes queuing theory and traffic conservation laws for its derivation. The model also uses fundamental macroscopic modeling relationships in its development.

The authors used a logit model for the pricing and driver choice behavior relationship. The authors used this model to derive a feedback control law that uses real-time information to come up with the toll price.

The paper then demonstrated the law using a simulation of the derived feedback control model.

*Klodzinski and Adler (2010)* worked on development of travel demand forecasts for estimating express lane traffic and variable toll rates.

The authors argued that most existing regional traffic forecasting models do not provide hour-by-hour traffic volumes.

Since toll calculations depend heavily on hour-by-hour traffic conditions it is vital to perform additional hourly analysis to provide the needed information to accurately calculate the toll. The paper presented a spreadsheet based procedure which estimates hourly usage for the express lanes. This hourly forecast estimate is based on the daily forecast or period-specific forecasts by a regional forecasting model.

The Express Lane Time of Day (ELTOD) forecast inputs are, total daily traffic volume, geometric configuration of the facility, and tolling policy.

ELTOD solves for supply/demand equilibrium for each hour to estimate the split that occurs between general purposes (GP) and Express Lanes.

Changes in the ELTOD parameters can be used to test a congestion pricing strategy for demand management and a required level of service in the express lanes. The ELTOD procedure was tested using a stretch of Interstate 75 in Southwestern Florida.

Jang and Chung (2010) propose a method for dynamically determining toll prices in response to changes in traffic conditions. The pricing strategies include revenue maximization and delay minimization along the express lanes. They presented methods for estimating the parameters for the model and apply it to a 14-mile stretch along California Freeway in the San Francisco Bay area.

The study concluded that utilizing all the available unused HOV lane capacity for HOT lanes do not maximize the revenue. Only a certain percent of the unused portion of the available should be used to convert into HOT lanes to achieve maximum revenue.

*Gardner et al. (2010)* examine the development of congestion pricing for Transportation Networks with Uncertain Supply and Demand. The authors were motivated to find what role uncertainty in supply and demand information play in transportation networks where tolling is practiced.

The authors attempted to quantify the effect of providing information to travelers with/without tolling when there exists uncertainty in both supply and demand. The paper used a scenario-based solution methodology where both users and the operator have flexibility to make travel choices based on the available information about supply and demand. The solution techniques were applied to the Sioux Falls transportation network.

*Zhong (2009)* examines dynamic congestion pricing for multi-class, multi-modes transportation systems with asymmetric cost functions.

The focus of the paper is to look into dynamic congestion pricing (CP) to determine optimal time-varying tolls for a queuing network.

The authors utilize a combined Space time Expanded network and conventional equilibrium modeling techniques to develop multi-class, multi-mode and multi-criteria traffic equilibrium model. Symmetric cost function model is extended to deal with the interactions between buses and cars. The authors concluded that there exists a link toll pattern that can be used to drive a multi-class, multi-mode, multi-criteria user equilibrium flow to system optimum when the system objective function is measured in money.

*Lu and Mahmassani (2010)* develop a “Dynamic Pricing with Heterogeneous users: Gap Driven solution Approach for Bicriterion Dynamic User Equilibrium Problem.”

In this paper the authors discuss the BDUE (Bicriterion Dynamic User Equilibrium) problem and how it characterizes dynamic user equilibrium in networks representing path choice interactions of users with different Value of Time (VOT). The BDUE is seen as a better way of accommodating behavioral and policy realism in applying dynamic pricing schemes. The paper attempted to gain path-flow patterns satisfying the BDUE conditions by performing a study to adapt the gap-driven a simulation-based algorithmic framework to solve the DUE problem with a constant Value of Time (VOT). Essentially, the algorithm is (I) A column generation approach that integrates a simulation-based dynamic loading model which capture traffic dynamics and determines travel times for a given path-flow pattern.

(ii) A path generation scheme that partitions the entire VOT and determines the multiple user classes and least cost paths for each user class.

(iii) A multi class flow equilibrating method for updating the current path assignment

The authors conclude by presenting results which show that convergence of their proposed algorithm is not affected by different VOT assumptions.

Authors *Iseki et al. (2010)* examined the links between electronic roadway tolling technologies and road pricing policy objectives.

In this paper the authors argue that there is no “best” tolling technology, but rather the optimal configuration depends on the policy objectives of the tolling effort.



Factors such as facility type, regional scope are major factors in the decision.

The paper examined eight road Pricing programs. For each program, the authors examined three technical tasks, nine technology sets and six policy objectives.

The paper found that there are two predominant factors which determine the type of roadway technology adopted:

(1) Geographical scale of road network and

(2) Complexity of fee calculation

The authors conclude that issues facing implementation of road pricing technologies is less about the technologies or the road pricing objectives but more about the economics and political linking of the two.

*Brands et al. (2009)* utilize a pattern Search algorithm to develop optimal toll design in dynamic traffic networks. Such a design problem is formulated as a bi-level mathematical program. The upper level minimizes an objective function i.e. average travel time in network and in the lower level a dynamic traffic assignment model is used to determine the effect of differentiated road pricing schemes on traffic. The paper focused on the upper level optimization problem and tests variants of a pattern search algorithm with a case study. In this study the authors showed that many different local minima exist and that the optimal prices are the same for each one. The case study tested several variants of the pattern search algorithm and shows that it may be beneficial to change more variables each iteration to achieve the optimal solution.

*DeCorla-Souza (2009)* investigated the concept for peak-period pricing along metropolitan freeway systems. The study examined the concept of pricing on all lanes of a freeway system and show that neither pre-set tolling (Time-of-day) nor dynamic tolling would provide for optimal pricing when all lanes of a freeway are tolled. The paper develops a concept that would allow for such freeway wide tolling on all lanes. The concept includes providing information to travelers about highway conditions before they leave home, and simultaneously ensuring maximum utilization of the freeway system with a pre-determined level of service set by policy.

*Lu and Mahmassani (2008)* examine “Modeling user response to pricing: Simultaneous route and departure time Network Equilibrium with Heterogeneous Users.”

The authors presented a generalized framework to incorporate route and departure time as well as heterogeneity. A multi-criterion simultaneous Route and Departure time user equilibrium (MSRDUE) along with a simulation-based algorithm. The model explicitly looks into travelers with different values of time (VOT).

The authors formulated the problem as an infinite dimensional variational inequality problem and solved as a column -generation based framework that embeds an alternative based algorithm that finds the VOT, VOESD(Value of early schedule delay), and VOLSD(Value of late schedule delay) breakpoints that define multiple user classes, and the least trip cost for each user class. A traffic simulator captured the traffic flow dynamics and determined travel costs experienced. The algorithm also included a path swapping alternative flow scheme to solve the restricted multi-class

SRDUE. The scheme is applied to an actual network which shows the importance of capturing user heterogeneity and time shifts.

*Mahmassani et al. (2005)* Examine “Toll pricing and Heterogeneous users: approximation algorithms for finding bi-criterion time dependent efficient paths in large scale networks”

This study examines the algorithms for finding exact and approximations for efficient time dependent shortest paths for use with dynamic traffic assignment applications to variable toll pricing networks. The authors presented a least cost generalized path algorithm which determines a complete set of efficient time-dependent path that considers travel time and cost simultaneously.

Due to computational complexity exact solutions may not be practical for large networks. Approximation (heuristic) algorithms are devised and tested using the concept -  $\alpha$ -efficiency in multi-objective shortest path problems within a binary search framework to find a set of extreme efficient paths to minimize expected error in the approximation.

Experimental results showed that the computation time and size of the solution set are determined by parameters as the number of nodes in the network and number of time intervals. Test results showed that the approximation scheme is efficient for large-scale bi-objective time dependent shortest path applications.

*Sullivan (2000)* evaluated the impacts of the *State Road 91 Express lane Variable-Toll Facilities*.

The SR 91 Express lanes opened in 1995 with four tolled lanes in both directions, and State Route 91 in Orange County California. The tolls vary on a fixed schedule, and are updated periodically based on monitored traffic conditions.

The study began with approximately a year and a half of observations prior to the opening of the toll road to establish baseline of traffic conditions and demand, and to be able to compare before and after scenarios with and without the implementation of the toll. The report provided detailed traffic measurements on such parameters as vehicle occupancy counts, transit ridership information and travel surveys with commuters.

The author performed data analysis on route choice (toll/no toll), average vehicle occupancy levels, transponder acquisition and also time of day choices for commuters.

(See [www.vta.org/expresslanes/pdf/cal\\_poly\\_exp\\_lanes\\_sr91\\_2.pdf](http://www.vta.org/expresslanes/pdf/cal_poly_exp_lanes_sr91_2.pdf) retrieved 06/14/13

In the report, the author notes that several significant changes to the State Road 91(SR91) toll road since it opened in 1995:

- (1) Change to toll schedule, which allowed for the charge to be changed on an hour by hour basis. Previously, the toll was a fixed amount throughout the four hour peak period on weekdays and the six hour peak period on Fridays.
- (2) Initially High Occupancy vehicles with more than 3 travelers (HOV3+) could use the toll road for free. In 1998 this rule changed so that HOV3+ users were now charged

at a rate of 50% of the published toll.

- (3) The opening of an alternate toll road in Oct. 1998 (Eastern Toll Road) which competes with the SR91 for travel to Irvine county
- (4) The intention of the California Private Transportation Company to sell the business to a non-profit entity.

These changes have impacted the operation of the SR 91 toll facility and the report attempts to measure and document the resulting effects on the facility.

The report described the SR 91 Express lanes as being located between the 91/55 junction in Anaheim CA, and Orange County/Riverside line. The two express lanes (in either direction) are situated in the median of the freeway and are separated by soft pylons from the general purpose lanes. Prior to the opening of SR 91 Express lanes, delays of 40minutes were typical, delays were reduced to 10minutes after the construction of the new free lanes but have returned to higher levels again.

The SR91 Express is a 10-mile long facility which was constructed as a for-profit private investment. Tolls on the SR 91X vary hour by hour and reflect the travel time savings of those in the toll lanes as compared to those travelers in the free lanes.

Tolls vary from a low of \$0.75 to a high of \$3.75 during the Rush hour.

A “frequent-user club” called the 91X Express club pay a flat fee of \$15 per month and receive a \$0.75 saving off each tolled trip made. This plan typically results in an overall savings for travelers who use the 91Express lanes a minimum of 20 times per month.

About 360,000 transponders had been issued by the time of the report (1999) and they

all utilize a read/write Radio Frequency (RF) tag technology

The 91Express report concludes that the toll lanes are a well managed, well accepted alternative choice for many travelers who are willing to pay to avoid traffic congestion and enjoy a reliable travel time savings in Southern California.

The author noted favorable impacts on the corridor due to greatly improved travel conditions and increase in vehicular traffic.

The 91X corridor has also seen a dramatic increase in HOV3+ traffic since its inception which helps to improve throughput and reduce air pollution.

The increase in Single Occupancy Traffic was seen to be due to three reasons

- (1) Traffic returning from parallel streets
- (2) New travelers who had previously avoided this overly congested roadway
- (3) A continuation of the SOV growth trend which had been present before the implementation of the 91Express lanes.

In performing this study the author, adopted a methodology to analyze the data from the 91Xpress and extract useful information.

The study methodology included observations of traffic conditions along the 91X freeway and some control sites. Information recorded included speeds, vehicle types, traffic counts and vehicle occupancies.

Also included: observations of volumes along specific ramps and speed on parallel arterials. These values are used to estimate the amount of traffic diversion during peak hour toll-periods. The third type of observations included of ridership on public

transportation on ride-share programs.

Travel survey data was collected to understand the traveler behavior especially during peak periods. Some surveys constitute a longitudinal group which was tracked over time. Others were a cross-section of commuters who were not tracked over time. Other observations used survey data to calibrate choice models. These were then transformed into price elasticity and travelers value of time.

Opinion surveys were conducted to measure traveler satisfaction

An investigation of accident trends and their causes (i.e. weaving at entrances and exits) An investigation into vehicle emissions was performed and compared to vehicle emissions along alternate roadways.

The report is divided into seven chapters. In chapter 2 the author examines the observed impact on traffic and travel behavior. Traffic counts, speeds, observed vehicle occupancies are all documented for analysis. Chapter 3 further investigates the travel surveys to determine travel behavior. Trends in public opinions and survey results are addressed in chapter 4. Chapter 5 of the report deals with modes of traveler choice and decision making about whether to use the toll lanes or not. This analysis also includes choices such as mode, time of day and transponder possession. Corresponding price elasticity is also reported in this chapter.

In chapter 6 an analysis of collisions is performed and a comparison with another route (SR 57) is done to determine high accident rate locations.

Chapter 7 of the report focuses on the emissions from vehicular travel on SR 91X and

compared to three alternative scenarios;(i) HOV lane substitution(ii) general purpose lane substitution(iii) “no build” alternative”

The report is concluded in chapter 8 with the results and findings of the study performed by the author. The report concludes the analysis of the SR 91 Express lanes with several key findings. One of the key results is that an increasing number of travelers are willing to pay a toll to use the Express lane in SR91. However, even among those travelers who use the road very few use it every trip, and only do it as a necessity. Another key factor was that the demographic of the traveler who was most likely to use the Express lane was Female. High income, age and commuting to work were all significant factors in the acquisition and use of transponders to use the 91Express lane. Thus women with high income use the toll lanes more often than men and other demographic groups, although all demographic groups have used the lanes at some point. The result of implementing the 91Expresss lane has increased the capacity of the freeway.

The 91Express now carries 1400-1600 vphpl which is more than the capacity before the toll lanes were opened. Thus the attraction of traveling on a relatively congestion free road has induced more travelers to use the freeway compared to before the toll lane was operational. The 91 Express has received a largely favorable response from the general population of travelers, however, congestion has steadily increased in the region, especially with the opening of the ETR where the eight lanes merge into six lanes when intersecting with 91Express.



*Katy Freeway in Houston Texas (nchrp\_rpt\_694)*

The Katy managed lanes are a High Occupancy Toll lane which is located along Interstate 10 in Texas. The KATY HOT lanes are 12 miles long and are located in the median of the I\_10 highway in Houston's Harris County.

The HOT managed lanes were launched previously as HOV lanes for vehicles carrying 2 or more passengers. These HOV lanes were then converted to HOT lanes in April 2009.

The toll for vehicles traveling the entire length of the freeway is \$4.00 each way during the peak hours of 7:00am-9am (eastbound) and 5:00pm - 7pm westbound

The KATY managed lanes are operated by the Harris County Toll Road Authority (HCTRA). HCTRA operates 100 miles of toll roads in the Houston area, including the Hardy toll road which features fixed tolls collected manually and electronically.

The goals of the KATY freeway are listed in the NCHRP (report #694) as:

- (1) Not superseding toll rate covenants
- (2) Maintaining investment grade rating of "A"
- (3) Maintaining toll levels commensurate with toll rate policies associated with private toll road operators
- (4) Allowing for maintenance and improvement of the HCTRA systematic

The HCTRA Evaluates the Performance of its managed lanes operation according to the guidelines developed by the USDOT in eight categories:(1) Traffic Performance, (2) Public Perception/Satisfaction (3) Users (4) System Operations (5) Environment (6)

Transit (7) Economics and (8) land Use

The Traffic Performance is measured using vehicle volume and mode share (SOV, HOV) metrics. The Public Perception is measured using acceptance of system as fair. The System Operations are measured by total transactions, toll revenue, Average toll, O&M cost, violations/fines and collisions accidents.

HCTRA as listed the area of streamlining its message signs as one possible area of improvement.



*Figure 2. I-95 EXPRESS ENTRY POINT (Photo courtesy of NCHRP)*

## 2.2 I-95Express Lanes

The I-95 Express High Occupancy Toll (HOT) Lanes are variable-price lanes which run along the I-95 in Miami, Florida. 95Express allows motorists the option to pay to use a less congested lane in order to reduce their travel times from I-395 (South entry) in Miami to Golden-Glades interchange in North Miami County. Additionally, Bus Rapid transit, registered carpools with 3 or more occupants (HOV3+) and registered energy efficient (electric) vehicles are allowed to use the HOT lanes free of charge.

I-95 Express is being constructed in two phases. In the first phase, is located entirely in Miami-Dade County and is already fully operational.

Phase 2 of 95Express will extend the HOT lanes northward into Broward County with additional entry/exit points allowing for long distance commuters to reduce travel times between counties. Phase two is expected to be completed in June 2014.

One of the primary goals of the 95Express is to maintain a minimum speed in the express lanes at 45mph or above. This speed provides near free flow conditions for peak hour travel in both the northbound and south bound directions.

Currently, there are three points of entry for the 95Express northbound lanes and five points of entry for the southbound lanes. The FDOT will convert a total of 21 miles of HOV lanes between I-395 in Miami and I-595 in Ft. Lauderdale. The project is being completed with a grant from the United Partnership Agreement of the USDOT. The goals of the I-95 Express CP lanes are:

- (1) Minimize Travel time, Maximize throughput
- (2) Maintain a minimum speed of 45mph on the express lane to allow for free flow condition
- (3) Reduce congestion
- (4) Provide trip time reliability for commuters.
- (5) Increase Bus rapid transit ridership and carpooling
- (6) Meet increasing future travel demand.

### **2.3 Performance Monitoring**

The Florida Department of Transportation has installed 31 electronic devices throughout the I-95 Express Lanes system which are capable of monitoring speed and volume at that location and reporting to the ETC computers in near-real time mode. The system has the ability to continue to report speed data even when one or more detectors are non-working or disconnected. FDOT monitoring system will also have the capability to select some of the detectors which are considered more reliable (due to smaller variance in errors) than others and use the information provided only by those devices for analysis. Volume data is typically collected at toll gantries. Crash data is also monitored by the FDOT along I-95 Express from police incident reports.

Using Average vehicle Occupancy (AVO) and volumes, FDOT is able to calculate average throughput rates for the I-95 Express variable-priced managed lanes.

The Florida Turnpike Enterprise collects data on toll and revenue collected along the I-95 Express. FDOT tracks maximum tolls and monthly revenue trends in order to report this information on the operations of the 95 Express systems.

Figure 3 shows the proposed expansion of the 95 Express Lanes from Golden Glades Interchange north to I-595 in Broward County, Fl. The Phase 1 section is also shown

(Yellow)





Figure 3.I-95 Express lanes (Phase 1&Proposed Phase 2. [www.95express.com](http://www.95express.com))

95 Express is a multi-modal facility and also the first in Florida. 95 Express handles over 290,000 vehicles per day volume and this is expected to grow significantly over the next 10 years.

95 Express was created from the I-95 freeway without the need for widening the roadway or adding any new lanes. Thus infrastructure costs were kept to a minimum. The existing road was re-stripped to add two new lanes and the HOV lane was converted to HOT managed lanes. 95 Express has installed loop detectors and ITS (Intelligent Transportation System) infrastructure to monitor traffic speed and volume along the I-95. The 95 Express has also installed a transponder based toll collection system (SUNPASS) for users to have tolls electronically deducted from their SUNPASS account. 95 Express operations have made a conscious decision not to maximize revenue as its primary goal. The primary stated goal of the 95 Express is to maximize throughput and relieve traffic congestion along the I-95 corridor in Miami.

95 Express installed operational tools to meet its stated objective of maximizing throughput with the ability to integrate with the tolling mechanisms which change the tolls based on measured traffic density. The 95Express management Center FDOT district six (see FDOT District six 2009 Midyear UPA report)I-95 Express has developed and acquired software to meet the objectives and implement dynamic pricing capabilities. The dedicated software titled “Express lane Watcher (ELW) reads input from the 95 express monitoring system to determine traffic density and demand throughout the system.



This real-time data is compared to historical data to calculate the tolls based on demand for the express lanes. The Express Lane Watcher (ELW) Software uses an algorithm which enables it to follow the project objectives and generate toll rates and these rates are updated every 15minutes. Along with the Express Lane Watcher Software, an operator is assigned to monitor the toll recommendations from the software and validate the recommendations throughout road conditions as determined by CCTV cameras which are mounted along the corridor.

The Express lane Watcher software has the ability to extract data for analysis and reporting on the performance of the 95 Express lanes. The software also performs monitoring functions on the actions of the operator as the tolls are being update.

The data collection effort is a combined effort between FDOT (district six) and Florida Turnpike Enterprise. Through the use of 29 detectors, the system is able to capture speed information along 95Express. Volume data is recorded at the toll gantry when vehicles use their SUNPASS transponder to enter the 95Expresss lanes.

The FDOT District six 95 Express Phase 1A Midyear evaluation report contains data presented as bar graphs for Speed Express Lane(EL) as well as General Purpose(GP) lanes, travel times and reliability.

Volume data, Throughput, safety, and maximum Revenue is also reported for each midyear report starting in 2009.

This information is widely available on various websites including [www.95express.com](http://www.95express.com) and also on FDOT websites which link to district 6 information.

As mentioned previously tolls are calculated using the algorithm on the ELW software and shared through the Florida Turnpike Enterprise (FTE) to the SUNPASS system so that SUNPASS knows how much to deduct for each non-exempt vehicle passing through the system. As mentioned before exempt vehicles such as registered car pools and Bus Rapid Transit (BRT) are not charged a toll. FTE summarizes all the trip and toll information into reports which are then presented to district six and disseminated to the public through their website.

The 95 Express implementation plans provided a good source of lessons to use in the implementation of other express lanes around the country. The 2009 Mid-year report (see FDOT district six Phase1A 2009 Mid-year reports) outlines some important facts in terms of lessons learned in the roll out of the 95 Express. Some of these expressed in the report include:

*Project:* Defines a strong project vision. Have a clear understanding of the project's purpose and goals provides for consistent decision making throughout. The regional long distance commuter is identified as the target market for the 95 Express lanes

*Establish Project Schedule:* An aggressive schedule was adopted by the UPA. As a result functions of planning, design criteria and operations were completed

simultaneously rather than in a singular manner.

*Institutional Approach:* Develop concept of Operations early on. This concept driven approach provides guidance for planning, design and implementation, of the express lane. *Project Management:* The 95 Express involved professionals from a variety of agencies. It is important that in order for the project to progress smoothly, that individuals be able to take directions from the project manager directly independent of which agency they were affiliated with *Information Sharing/ Technical Data:* Technical Issues involved in integrating transit in the program included facility access, and circulation, bus operations, and procurement of new transit vehicles.

Tolls along the 95Express HOT lanes vary between \$0.25 and \$7.25 at peak hour. The toll is set depending on the traffic density along the I-95 corridor at any point in time. The traffic density is continuously monitored with loop detectors which provide near real-time data on traffic volume, speeds, and density. This information is then fed into a computer system which calculates the toll based on the reported traffic density and change in density. Before a toll is charged a final toll determination is made by a toll operator who has access to closed circuit TV visual verification of road conditions.

## **2.4 Evaluation and Performance Measurement**

According to the National Cooperative Highway Research Program (see [www.nchrp.gov](http://www.nchrp.gov) NCHRP report#694), congestion pricing performance can be evaluated with several different measures.

Some of the main measures include: Traffic Performance, Public Perception, Facility

users, System Operations, Effect on Environment, Transit, Economics and Land Use.

### ***Traffic Performance***

Traffic Performances are probably the most obvious of the performance measures, since these are directly related to the motorist's perception of whether there has been an improvement in congestion and travel time along the express lanes.

Traffic Performance includes such measures as: Level of Service (LOS), average speed, travel times, and time saved (by using the express lanes as compared to the general purpose lanes). Value of Time (VOT), average vehicle occupancy, vehicle volumes and Average delay.

### ***Public Perception***

Public Perception relates to the awareness level of the public to the general operation of the toll facility, the typical toll levels, and also the level of satisfaction that the pricing scheme is fair and effective in improving congestion along the corridor.

### ***Facility Users***

Facility Users includes such information as demographic of typical user, mode of transport (HOV, SOV, etc.), vehicle make, and frequency of facility use.

### ***System Operations***

System Operations include general measures such as toll revenue, O&M cost, average toll, number of transactions, safety, number of accidents, percent of time facility is

available.

### ***Environment***

Environmental characteristics include (1) Air quality, (2) Noise

### ***Transit***

Transit includes such factors as, ridership, percent on-time arrivals, service quality and reliability.

### ***Economics***

Several economic factors are used to evaluate performance of the congestion pricing (CP) scheme. Some of these are cost/benefit analysis, gross product for the region affected by the express lanes, commercial costs and prices, retail traffic and sales.

### ***Land Usage***

Land Usage factors include housing buyer's decision making process, and also commercial facility location planning.

Information about the performance of the I-95 Express is made public through a number of websites. One of the major sources of information websites is [www.95express.com](http://www.95express.com) which provides monthly reporting on Intelligent Transportation Systems (ITS) monthly usage reports, 95Express Performance Reports, as well as DMS signage reports.

Some factors of interest which are measured and graphed in the 95Express Performance Evaluation reports include, average speed, peak period speed (peak

period defined as 6am-9am southbound and 4pm-7pm northbound). Weekend Speed and Express Lane Speed is also

monitored as described and reported on a monthly basis.

Volume data is collected and presented for both the express lane and the general purpose lanes, Average weekday and weekend traffic volumes for the express lanes as peak period and maximum weekday traffic values are presented as bar graphs in the report. Toll Revenue values including monthly revenue and number of transactions are available for the public to review.

General Information available on the 95Express websites indicate that

1. The Express Lanes serviced 1.7M total vehicle trips in May 2012, bringing the total to approximately 54million trips.
2. Had total toll revenue of \$42.4million for the year 2012

This review of the current literature has shown that various analytical approaches have been taken to solve the congestion pricing problem. The I-95 Express Phase I has been examined by researchers at the University of Florida using Genetic Algorithm. To the best of our knowledge, there is no study of the I-95 Express Phase 2 congestion pricing nor is there any study which has applied the Simulated Annealing SPSA, or FDSA algorithms to the I-95 Express. These methods have been shown to produce better results for other applications and thus it would be expected that these algorithms will again be a better approach for the 95 Express and produce superior

results than Genetic Algorithm. This proposal intends to pursue the application of these algorithms and perform a simulation of their performance.

## CHAPTER 3. CONGESTION PRICING MODELS

When we decide to implement a congestion pricing model, we are forcing the consumer to make a choice between two (or more) alternatives: saving time by using the toll lanes with less traffic or saving money by using the free lane. Thus the roadway is divided into two route alternatives or possibly two time alternatives (if the entire road is tolled at peak hour and not tolled or tolled less at other times during the day). The consumer must make a discrete choice to determine which transportation option is best for them. Many models have been developed to analyze this discrete choice problem. A good review of discrete choice models is provided in Ben-Akiva and Lerman (1985).

### **3.1 Discrete Choice Analysis**

Route choice is often closely associated with mode choice since drivers which use the free lanes in a congestion pricing location may decide to change their mode to Express bus or carpool ride to take advantage of the High-Occupancy toll lanes. Again, the mode choice problem has been addressed in detail in the literature. Some good sources of reference on mode choice include Ben-Akiva and Richards (1975), Atherton and Ben-Akiva (1975), Parody (1976) and Daly and Zachary (1979).

Since we know that the discrete choice model has econometric implications it is useful to obtain a background of econometric discrete choice models. For a good treatment of econometric discrete choice models see McFadden(1982), Ameniya(1981), or Manski(1981). In some problems, the choice to be made by the



consumer includes a combination of two or more variables. Thus for example, Instead of choosing one of two routes, the consumer must choose from alternatives which are described by both time *and* route. Thus each choice includes both the time of day and choice of toll or no-toll routes. These types of problems are formulated using the Multidimensional Choice model. A Multidimensional Set of alternative choices can be demonstrated by the following example. (See Ben -Aviva and Legman 1985).

Suppose we have:

$$R = \{r_1, r_2, r_3, \dots, r(n)\} = \text{all possible route choices} \quad (2)$$

and

$$T = \{t_1, t_2, t_3, \dots, t(n)\} = \text{all possible modes of travel} \quad (3)$$

Then the set:

$$R \times T = \{(r_1, t_1), (r_1, t_2), \dots, (r_1, t_n), (r_2, t_1), (r_2, t_2), \dots, (r(n), t(n))\} \quad (4)$$

represents the set of all possible of route /time combinations.

Multidimensionality extends to any number of dimensions. It could include (along with route choice and time) other variables such as mode (SOV Express Bus), final destination as well as other travel attributes.

When the set of alternatives is multidimensional the *Nested logit model* can then be applied to formulate and solve the problem

### 3.2 Utility Theory

The consumer, when faced with the choice of making a decision on which route or alternative to take, must first assess the value of each selection to him or her and then after weighing the relative gains will choose the alternative which is worth the most to them. Thus, consciously or subconsciously, the consumer places a value on choosing the toll lane versus a non-toll lane and when that value is high enough, will decide to select that alternative and reject the other alternatives. This concept of valuing alternative choices is considered utility.

The utility theory is closely related and may be considered a component of discrete choice analysis.

The utility theory defines a utility function ( $U(x)$ ) which is dependent on a number of explanatory (independent) variables to assign a quantitative value to each particular selection. So for example

$$U(1) = c(1) + \alpha t(1) \quad (\text{general form of utility function}) \quad (5)$$

or

$$U(1) = -0.75 + 3t(1) \dots \dots \dots \text{-----} \text{>utility of choice 1(toll lane)}(6)$$

$$U(2) = 0.25 - 5t(2) \dots \dots \dots \text{-----} \text{>utility of choice 2(free lane)}(7)$$

where  $t(1)$  = time of travel for route 1 and  $t(2)$  = time of travel for route 2.

if  $U(1) > U(2)$  then then we say that the consumer(driver) is more likely to choose route 1 than route 2.

Utility theory has been well developed in the consumer choice literature and several references are available to provide a good treatment.

Small and Verhoef(2007) present a formulation of the maximum Utility as constrained optimization problem:

$$\text{Max } u(x, X)$$

$$\text{subject to } y = px + P'X$$

where:

$x$ =choice under consideration

$X$ =Vector of all possible alternatives

$y$ =income

$p$ =price of choice  $x$

$P$ = price Vector

A review of the theory of expected utility theory is provided by Fishburn (2010).

Utility maximization is addressed by Aleskerov, Bouyssou and Monjardet (2007). Many authors in the literature show the direct connection between utility theory and Game theory in econometric modeling. Thus one may be well served to apply game-theoretic methods to solving the transportation congestion pricing and route choice problems as well.



1) into the adjacent cell (i):

$n_{i-1}(t)$  the number of vehicles in cell  $i-1$  at time  $t$ ,

$Q_i(t)$  the capacity flow into  $i$  for the time interval  $t$  ,

$N_i(t)-n_i(t)$  the amount of empty space in cell  $i$  at time  $t$ .

Where  $N_i(t)$  = maximum number of vehicles that can be present in cell  $i$  at time  $t$

The flow  $x_i(t)$  is then =  $\min\{n_{i-1}(t), Q_i(t), N_i(t)-n_i(t)\}$

That is for each pair of adjacent cells:

$$X_i(t) \leq n_{i-1}(t)$$

$$X_i(t) \leq Q_i(t)$$

$$X_i(t) \leq N_i(t) - n_i(t) \tag{9}$$

These are cell transmission constraints for pairs of adjacent cells on each link.

### 3.3.1 Telecommuting Option

When the congestion pricing strategy is selected (HOT lane, Express Lane, etc), the driver is faced with making a choice between using the tolled lanes and using the free lanes. But there is also a third option which the driver has: trip cancellation. The driver may decide that he or she is unable to pay the toll *and also that they are not willing to spend the enormous amount of time in the free lane* since their time could be used more efficiently.

For workers who are required to provide a service due to an employment contract, they do not have the option to simply cancel their trip to work and thus they may

choose to instead to telecommute once the decision has been made to place a toll on their route to work. This is an option which is not included in many models in the literature. Many route-choice models only include an analysis of the different routes available (tolled and untolled) and provide a congestion pricing analysis on the basis of these alternative routes.(see Mokhtarian and Saloman, 1994). Although there are many studies in the literature which examine workers choice to telecommute,(see Bagley 1994, and DeSanctis 1984), there only a few studies which look at drivers choosing to telecommute given that a previously untolled route has now been tolled(see Bernardino 1994).

Drivers can choose to telecommute for a variety of reasons and congestion or tolling is only one. Thus the problem formulation must consider this factor when determining the route-choice behavior (see Hartman et. Al 1991). Also of importance is the level of productivity while telecommuting as compared with the level of productivity while at the work location. These and other requirements are important considerations when the driver considers the adoption of the telecommuting option if it is available.

### **3.4 Solution Methodologies**

Before a solution method can be applied we must have a well-defined and well formulated problem. As mentioned previously, the congestion pricing problem can be formulated into a variety of optimization frameworks. These may take the form of maximizing toll revenue, maximizing throughput, minimizing travel time, or

maintaining a constant speed along the managed lanes. In these types of problems the objective function must be clearly defined with the constraints which are imposed by the physical environment (such as number of lanes available for use, width and geometry of these lanes etc.). In addition, the decision makers may set their own constraints such as budgetary restrictions or time restrictions etc. In the event the problem is linear, then appropriate linear programming formulations and methodology can be used to solve the problem

These linear programming problems take the general form:

$$\text{Max } Y = c_1(x_1) + c_2x_2 + \dots + c_nx_n$$

subject to

$$X \leq k$$

Where

Y= profit function

x(i)= explanatory (independent) variables for Y

X= vector of independent variables

K= constant

These types of linear programming problems can be solved using well known Simplex Algorithms (see Hillier& Lieberman,2001).

For many congestion pricing problem formulations, the problem is non-linear and will need alternate solutions for non-linear problem types.

Some methods to solve non-linear programs include interior point methods and algorithms (see Benson, Shanno and Vanderbei, 2000). Other methods for solving non-

linear problems include branch and bound method (see Bertsekas,1999), Avriel (2003).

### **3.5 Non-Linear Optimization Problems**

In many real-world applications the formulation of the optimization problem can become very unmanageable due to the large number of variables and the presence of a non-linear objective function or nonlinear constraints. In these cases an exact solution to the problem is unlikely due to the length of time and number of calculations involved. One example of this type of problem is the traveling salesman problem (TSP). In this problem, a salesman must visit a fixed number of cities in the shortest possible amount of time or distance. For 10 or 20 nodes in the network this problem can be formulated and solved exactly in a reasonable amount of computing time. However as the number of nodes increases, the problem becomes non-polynomial bounded (NP) and other heuristic approaches must be employed to approximate the solution. This is the case with the congestion pricing (CP) optimization problem.

In this section we will discuss some methods to approach an approximate solution to this problem. The literature has examples of applications of such methodologies as simulated annealing, GA algorithm, LOQO (an interior point method), KNITRO and SNOPT (a quasi-Newton algorithm),among others.

#### **3.5.1 Non-Linear Optimization Solution Methods.**

In this section we will review and describe some of the more popular solution algorithms for large-scale non-linear optimization problems.



LOQO (see Benson et al. 2002) is a mathematical programming formulation as follows:

Minimize  $f(x)$

subject to:  $h_i(x) > 0, \quad i = 1, 2, 3, \dots, m$

the LOQO algorithm involves derivatives therefore the functions  $f(x)$  and  $h_i(x)$  are assumed to be twice continuously differentiable.

LOQO allows for bounds on variables, equality constraints and ranges on inequalities.

The initial step in the LOQO algorithm is to add slack variables to the inequality constraints:

Minimize  $f(x)$

subject to  $h(x) - w = 0, \quad w > 0$

where  $h(x)$  and  $w$  are vectors representing the values of  $h_i(x)$  and  $w_i$

Denoting the Lagrangian multiplier for the system by  $y$ , Newton's method is employed to iterate to triple values of  $(x, w, y)$ .

LOQO then computes step directions  $\Delta x, \Delta y, \Delta w$ , and proceeds to a new point :

$$x^{(k+1)} = x^{(k)} + \alpha^{(k)} \Delta x^{(k)}$$

$$w^{(k+1)} = w^{(k)} + \alpha^{(k)} \Delta w^{(k)}$$

$$y^{(k+1)} = y^{(k)} + \alpha^{(k)} \Delta y^{(k)}$$

where the value  $\alpha^{(k)}$

is chosen such that  $w^{(k+1)} > 0$ , and  $y^{(k+1)} > 0$ .

KNITRO is an interior point algorithm which uses quadratic programming and trust

regions to solve the sub-problems at each iteration. A trust region strategy is a method to handle both convex and non-convex spaces.

The Sequential Quadratic Program (QP) is used to handle non-linearity in the problem. After obtaining the step  $(\Delta x, \Delta w)$  from vertical and horizontal steps, KNITRO checks a pre-defined “merit function” to determine if it provides sufficient reduction in the function to proceed in this direction.

SNOPT is a sequential quadratic programming (QP) algorithm that seeks a solution through solving a sequence of quadratic programs. The problem is formulated and solved in two phases. In the first phase, Phase 1 is the feasibility phase where the problem of minimum constraint violation is solved. Phase 2 is the optimality phase, where the values of  $x$  and  $w$  (of the original problem formulation) from the solution to Phase 1 is used as the starting point for Phase 2.

SNOPT works well when  $n-m$  is relatively small (in the hundreds), where  $n$ = number of variables and  $m$  is the number of constraints.

### **3.6 AMPL SOFTWARE**

The algorithms discussed previously can be implemented and tested using the AMPL programming language. AMPL is described simply as a modeling language for mathematical Programming. AMPL has a comprehensive framework to model large scale linear and non-linear optimization problems with variables which are either discrete or continuous. AMPL is specifically suited to handle problems involving maximizing or minimization of algebraic expressions subject to constraints expressed

as inequalities.

Other mathematical programming languages include LINDO, LINGO, CPLEX and MPL. Spreadsheet optimizers such as EXCEL provide optimization routines for solving relatively small-scale linear programming (LP) and non-linear programming (NLP) problems, however, the AMPL interface is far richer in the functionality, in the ease of use and entering of information, and also in its capacity to handle problems with number of variables ( $n$ ) and number of constraints ( $m$ ) in the thousands.

KNITRO for Mathematica is a solver for large scale non-linear optimization problems it can handle a variety of applications from different industries. Some examples of typical large scale problems which are suitable for KNITRO for Mathematica include:

- ⤴ Mixed Integer Programs (MIP)
- ⤴ Mixed Integer Non-linear Programs(MINLP)
- ⤴ Least squares(linear and non-linear)
- ⤴ Linear Program(LP) and Quadratic Programming

(For more information on KNITRO for Mathematica visit [www.wolfram.com](http://www.wolfram.com))

In one study comparing and testing the LOQO, KNITRO and SNOPT algorithms, the authors have used AMPL to formulate and run test problems. The results of speed to convergence on optimality were compared where a solution was attained.

AMPL language was utilized for this test since AMPL is the modeling language which provides second derivatives to the solver. Test problems included in the study (Benson, Shanno and Vanderbei, 2002) were equality constrained quadratic program (QP), inequality constrained quadratic (QP), mixed constrained QP, unconstrained QP,

as well as the same four categories for non-linear Programs (NLP)

Benson et al(2002) summarize the results of their tests with the following conclusions:

- ✦ For problems which have all equality constraints the problem should not be converted to inequality constraints and solved with algorithm such as LOQO. It should be solved directly.
- ✦ On the other hand when the problem has all inequality constraints, the problem should be solved with an interior-point algorithm such as LOQO.
- ✦ When the constraints are mixed, no clear cut guidance as to which algorithm to use exists.
- ✦ SNOPT works best on a reduced space of the variables feasible solutions and thus it is efficient in solving problems with small degrees of freedom (i.e.  $(n-m)$  is relatively small)

The authors conclude the tests of these three algorithms with the observation “ So far the results on the efficiency of state of the art algorithms are quite encouraging”. Other simulation based algorithms exist in the literature which is significant to discuss for possible application to this problem.

Two of these are fairly similar and are described by Kleinman,Spall and Naiman (1999). The first is called the Finite Difference Stochastic Approximation Algorithm (FDSA) and the second is called the Simultaneous Perturbation Stochastic Approximation (SPSA).

### **3.7 General Description of Stochastic Approximation.**

For a detailed treatment of stochastic approximation see Kleinman et al. (1999). In

this section we introduce FDSA algorithm and SPSA algorithm.

We let:

$$L(\theta) = E[f(\theta, \omega)] \quad (10)$$

be the function we want to minimize and  $\omega$  be the representation of randomness in the system.  $F$  is a performance measure. And let  $g(\theta)$  be the gradient of  $L$  with respect to  $(\theta)$ ,

Stochastic approximation proceeds by finding a local optimum  $(\theta^*)$  by starting at  $(\theta^{\wedge})$  and performing iterations according to the schedule below:

$$\hat{\theta}_{k-1} = \hat{\theta}_k - a_k g_k(\hat{\theta}_k) \quad (11)$$

where  $g_k$  is an estimate of the gradient  $g$ , and  $a_k$  is a sequence of positive scalars such that

$$\sum a_k = \infty \quad (12)$$

The difference between the FDSA algorithm and the SPSA algorithm lies in the way the  $g_k$  is defined.

### 3.7.1 FDSA Algorithm

For FDSA algorithm the  $l$ th component of the gradient is defined as :

$$\hat{g}_{kl}(\hat{\theta}_k) = (y_{kl}^+ - y_{kl}^-) / 2c_k \quad (13)$$

where  $c_k$  represents a sequence of positive scalars such that  $c_k \rightarrow 0$  and

$$\sum a_k^2 c_k^{-2} \leq \infty \quad (14)$$

and  $y_{kl}^+$  and  $y_{kl}^-$  represent components of noise in the loss function and are measured as :

$$y_{kl}^{+/-} = f((\hat{\theta}_k) + /- c_k e_l, \omega_{kl}^{+/-}) \quad (15)$$

for  $l = 1, 2, \dots, p$

Also  $e_l$  represents the  $l$ th unit vector, and  $\omega_{kl}^{+/-}$  represents randomness in the system.

On the other hand the SPSA algorithm which was developed by Spall (Spall, 1987)

In the SPSA algorithm the gradient function is defined in this manner:

let  $\Delta_k$  element of  $R^p$  be a vector  $p$  of mutually independent random variables, such as for example Bernoulli (+/- 1) random variables each with probability of outcome of one half.

The  $l$ th component of the gradient is:

$$\hat{g}_{kl}(\hat{\theta}_k) = (y_{kl}^+ - y_{kl}^-) / 2c_k \Delta_k \quad (16)$$

where :

$$y_{kl}^{+/-} = f((\hat{\theta}_k) + /- c_k e_l, \omega_{kl}^{+/-}) \quad (17)$$

In this case there are only two measurements of the loss function required to obtain one estimate of the gradient. (As opposed to  $2p$  measurements for the FDSA algorithm) The authors (Kleinman et al. 1999) then perform a test of performance of

the FDSA and SPSA algorithms using Common Random Numbers (CRN). The authors describe the method of Common Random Numbers (CRN) as a method which is used to reduce the variance of difference estimates in stochastic optimization problems. The gradients of the objective functions are often determined by these differences as generated by the CRN technique.

The authors conclude that the method of using Common Random Numbers will increase the rate of convergence for both the FDSA and SPSA algorithms to achieve optimality at a faster rate in significantly less time and computations.

The study also demonstrates that when the number of iterations of function evaluations for the FDSA and SPSA algorithms are equal, that the SPSA algorithm gives smaller errors than the FDSA algorithm.

Kleinman et al. (1997) describe an application of the SPSA algorithm to the optimization of air transportation network by minimizing the gate delay for a multi-airport network.

The paper discusses the strategy of holding airplanes at the gate for a short period of time (gate delay) in order to avoid the more costly airborne congestion delay costs. This airline network consists of thousands of flights and the task of determining how much gate delay is optimal can be very prohibitive.

The author demonstrates how the SPSA algorithm can be used to process gate delay costs from a simulation package (SIMMOD) and produce optimal gate holding strategies. Air traffic delay consists of three components, (i) gate delay, (ii) delay

while taxiing and (iii) airborne delay.

The problem of assigning the correct amount of gate delay to each flight in a network of thousands of daily flights is a large scale, non-linear optimization problem.

Software packages exist for simulating various portions of the operations of the flights in the network, including macroscopic, and mesoscopic detail but these simulations do not provide an optimal solution independently. These simulation packages, such as SIMMOD simply input a user defined gate-holding policy and process the information given by the user about the network to output the corresponding delay costs for that policy. Other algorithms such as FDSA are also used to solve this type of large scale optimization problem, however, SPSA has been shown by the authors to be superior to FDSA in that it only requires two measurements of the objective function in order to estimate the gradient, while FDSA requires  $2p$  measurements to estimate the gradient, where  $p$  is the number of parameters.

In their paper Kleinman et al. (1997) set up the problem with 4 airport locations with flights departing and arriving at all airport pairs except between airport# 2 and #4. Each airport consisted of one gate and one runway. The structure of the network was input into SIMMOD for analysis.

The authors defined their objective function as follows:

$$L(\theta) = m_g(\theta) + 2.38m_t(\theta) + 3.86 m_a(\theta) \quad (18)$$

where  $m_g(\theta)$ =total number of minutes of gate delay



$m_t(\theta)$  =total# of minutes of taxiing delay and

$m_a(\theta)$ = total number of minutes for airborne delay

The results of the report begin by assigning no gate holding ( $\theta$ ) = 0 for each flight then after applying the SPSA algorithm the total delay way improved in the network.

The authors performed 20 runs with 30 iterations for each run.

The initial objective function value (total delay) was 8796 while after applying the SPSA algorithm this total delay was reduced down to 7618, ( approximately a 13.4% reduction in total delay).

### **3.7.2 Simulated Annealing (SA)**

Simulated Annealing is a method for approximating the optimal solution for large scale non-linear optimization problems.

Simulated annealing takes its name from the physical process of annealing, where metals are treated and altered to achieve a certain desired shape.

In Simulated annealing the solution is altered from one point to the next point until a near optimal solution is reached. The search for the desired solution proceeds by starting with an initial feasible solution and then moves to another point solution based on some search criteria. If this solution is better (as measured by the value of the objective function) then the search in this direction continues with another iteration. If the solution is worse, then a new gradient or search direction must be used and a new solution point determined. In simulated annealing a probabilistic search method is used to determine the search path. This alteration process (annealing) continues until some stopping criteria is reached, at which point the

“optimal” solution is said to be achieved. Convergence to the optimal solution is not guaranteed using simulated annealing.

### **3.7.3 Genetic Algorithms (GA)**

Genetic Algorithms are a form of random search algorithms which do not use a derivative or gradient approach to arrive at the optimal solution. As mentioned previously, Genetic Algorithms work by simulating the biological processes of population evolution such as natural selection, mutation, crossover and new solution (individual).

The process starts out with a set of possible solutions called “individuals” or parents. These parents are selected according to some fitness criteria (i.e. being a feasible solution to the optimization problem. The individual which is deemed the most fit is then “selected” to regenerate and produce “offspring” or new solutions. Random numbers are used to generate the pairs of “parents to produce new “offspring”. After a crossover process, and a subsequent mutation of the parent solution, a new solution or “offspring” is obtained. This process is then restarted and the fitness of these new solutions is evaluated against the fitness criteria for providing new or better solutions.

This iterative process is continued until some pre-determined stopping criteria is achieved and at this point the “optimal” solution is achieved. In many cases, a stopping criterion is defined simply by a fixed number of iterations of the algorithm, for example 100 iterations.

As mentioned before, with this type of random search algorithm, there is no

guarantee of convergence to the global optimum and any solution arrived at could be a local optimum.

### **3.8 Tolling Methodology**

The dynamic nature of demand on the HOT lanes requires careful consideration to develop the proper tolling methodology.

The main goal is reduce congestion and travel times along the corridor for any given demand. Although we cannot directly change the total demand for the freeway, we can adjust and control the demand flow on a tolled lane using price elasticity.

#### **3.8.1 Price Elasticity**

The economic concept of price elasticity tells us how one variable will change in percentage as we increase or decrease another variable such as price.

Thus price elasticity relates the demand for a commodity or service to its price.

It is well known that as price for the HOT lanes increase, this will discourage some users from traveling on this lane since it is not worth it for them to pay this cost for this service.

These users are mostly the travelers who are using the freeway for personal or non-work purposes. These users will instead choose to use the general purpose (GP) lanes which are free at peak hours and reduce the congestion in the HOT lanes for the premium users who must be at a certain destination at a certain time.

Thus in developing our tolling methodology we will use price elasticity to accurately control the flow of traffic on the HOT and GP lanes to near optimal values and minimize congestion.

Burris (2003) defines the price elasticity of travel demand as:

$$E = \frac{(Q_2 - Q_1)/Q_1}{(P_2 - P_1)/P_1} \quad (19)$$

Where

$Q_2$  =demand level 2

$Q_1$  =demand level 1

$P_2$  =price level 2

$P_1$  =price level

According to Burris (2003) the price elasticity of demand can be subdivided into several components including: operating cost (fuel, oil, etc.), tolls, travel time, insurance costs and parking availability costs.

The Transportation Research Board (<http://www.vtpi.org/elasticities.pdf>), Spear, et.al. (2010) estimates that price elasticity due to tolls vary in the range from -0.1 to -0.4. Which means that for every 10% increase in toll price the demand will decrease in range between 1% to 4%.

For freeways such as the 95Express, a price elasticity value of -0.25 is a reasonable estimate. The process of developing an optimum tolling scheme begins with first determining what the optimal flows are on the HOT and GP lanes, these flows can be determined for a given total demand D, for the highway such as to minimize travel

time, T. As a result of determining the optimal split of traffic, one can then determine the base toll for the HOT lane for this demand using the toll equation developed by Hobeika (2003).

However, the actual traffic flows on the HOT and GP lanes may vary widely from this optimum, and thus we will assess an adjustment (either increase or decrease) in toll pricing to cause a desired change in the flow due to price elasticity.

The dynamic toll is thus consisting of two parts:

$$\text{Toll} = \text{base (b)} + \text{percent (p)}$$

Base toll can be determined from the travel time vs toll relationship developed by Hobeika.

Hobeika's toll formula is :

$$\text{Toll} = \text{VOT} * (\text{T}_{\text{congested}} - \text{TT}) \quad (20)$$

Where :

$T_{\text{congested}}$  = Congested travel time as determined from travel time equation

TT = Free -flow travel time

VOT = Value of Time

The methodology is outlined below:

### 3.8.2 Toll Algorithm

The following steps are implemented to determine the optimal congestion price due

to dynamic time-varying demand on I-95 Express HOT lanes.

1) Input total demand flow  $D$  (veh/hr) for each 15 minute period. Initialize toll = \$0.50. Please note that there is a minimum toll on I-95Express even if there is no traffic present.

2) Determine formula for travel time along HOT lane and GP lanes (Use Akcelik equation). Denote total travel time along HOT lane as  $T_1$  and total travel time along GP lanes as  $T_2$ .

3) Sum travel time functions  $T = T_1 + T_2$  to obtain total travel time for all demand (both HOT lane and GP lanes) for period.

4) Use non-linear programming (NLP) algorithm to minimize total travel time  $T$  subject to relevant constraints.

5) Solution of non-linear program yields the optimal optimal flows for the HOT lane ( $x_1$ ) and the GP lanes ( $x_2$ ), which minimize total travel time.

6) If  $x$  (actual)  $> x_1$ , then calculate time,  $T_{\text{congested}}$  using travel time formula. Determine difference  $T_{\text{congested}} - T(\text{opt})$ .

7) If  $x$  (actual)  $\leq x_1$ , and  $T_{(\text{opt})} > T_{\text{actual}}$ , Use  $(T_{(\text{opt})} - T_{\text{actual}})$  to determine change in toll.

8) From formula for toll (see Lee and Hobeika, 2003),

$$\text{toll} = \text{VOT} * (\text{T}_{\text{opt}} - \text{T}_{\text{free-flow}}) = \text{base toll (b)}$$

Note that the actual flow (and travel times) on the HOT lanes can be greater or less than the optimal (since calculated optimal T is for the SUM of HOT lanes and GP lanes combined).

Thus if the actual flow on HOT lanes is greater than the optimal then the change in toll can be found from:

$$\text{Change in toll } \Delta t = p = 4b * (\text{T}_{\text{congested}} - \text{T}(\text{opt}) / \text{T}(\text{opt}))$$

Which represents the amount by which base toll is to be increased.

If the actual flow (and travel times) on the HOT lanes is less than the optimal then the toll is:

$$\text{change in toll } \Delta t = 4b * (\text{T}_{(\text{opt})} - \text{T}_{\text{actual}}) / \text{T}(\text{opt})$$

which represents amount by which toll is to be decreased.

9) Return to step 1 and repeat process for next 15-minute period.

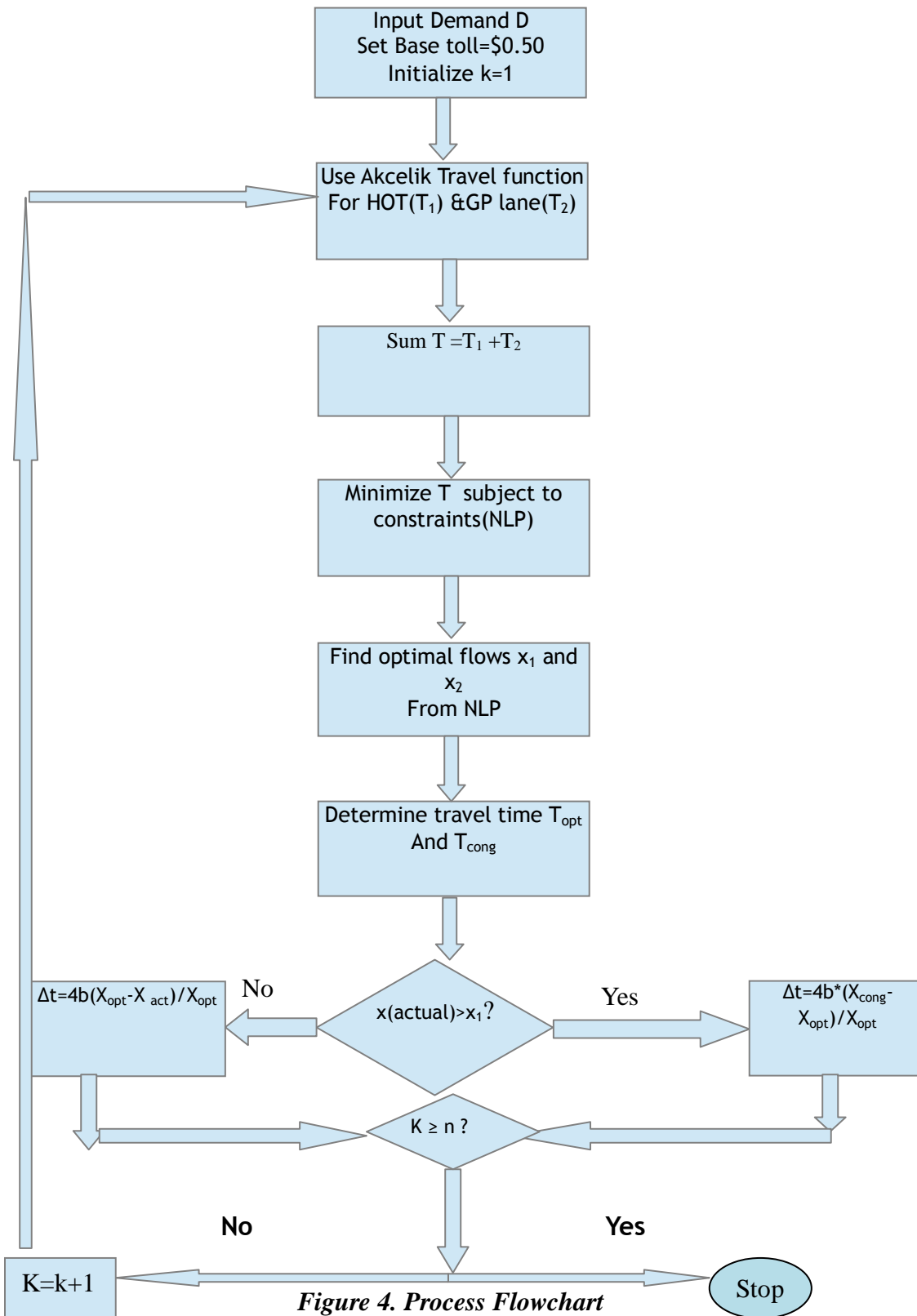


Figure 4. Process Flowchart



## CHAPTER 4. MODEL FORMULATION AND RESULTS

### 4.1 Objective Function

The congestion pricing problem can be formulated in terms of either a maximization or minimization type problem. The actual form of the objective function is dependent on the goals of the authorities involved.

The goal is typically a maximization of throughput or minimization of travel times along the corridor. Maximization of revenue, although possible is not a typical objective and in some cases may not lead to minimum congestion.

For our cases we will consider the objective to minimize travel time along the link.

#### 4.1.1 Akcelik Travel Time Function

Several Freeway Travel-Time functions have been developed over the years.

Two of these are :

- (1) Akcelik Travel Time function and
- (2) BPR Travel Time function

The Akcelik Travel time function takes the form:

$t =$

$$t_0 + \left\{ 0.25T \left[ (x_{1k} - 1) + \left\{ (x_{1k} - 1)^2 + \left( \frac{8J_{ax1k}}{QT} \right)^{0.5} \right\} \right] \right\} \quad (21)$$

where:

$t$  = average travel time per unit distance (hours/mile)

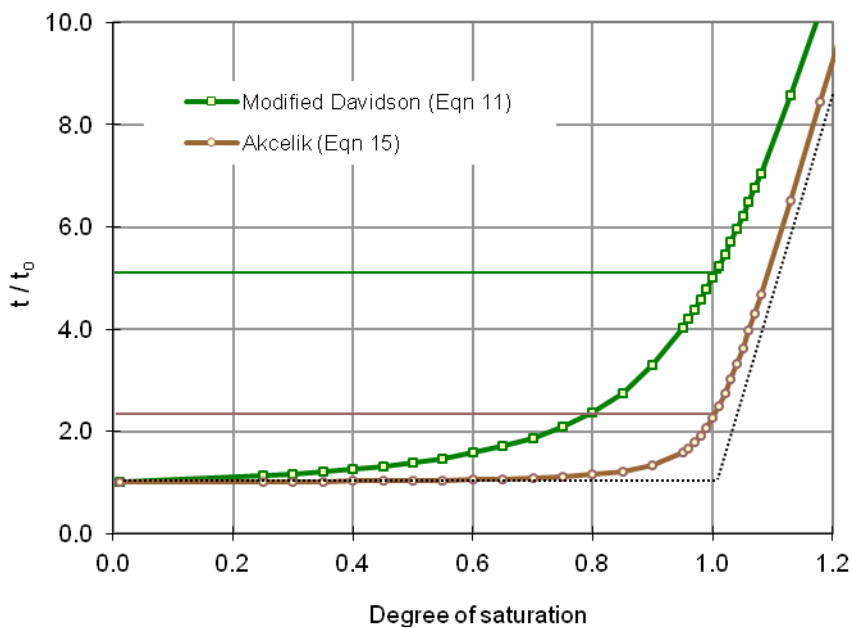
$t(0)$  = free-flow travel time per unit distance (hours/mile)

$T$  = flow period, i.e., the time interval in hours, during which an average arrival (demand) flow rate,  $v$ , persists

$Q$  = Capacity

$x$  = the degree of saturation i.e.,  $v/Q$

$Ja$  = the delay parameter.



*Figure 5. Akcelik Travel Time Function (source: [www.sidrasolutions.com](http://www.sidrasolutions.com))*

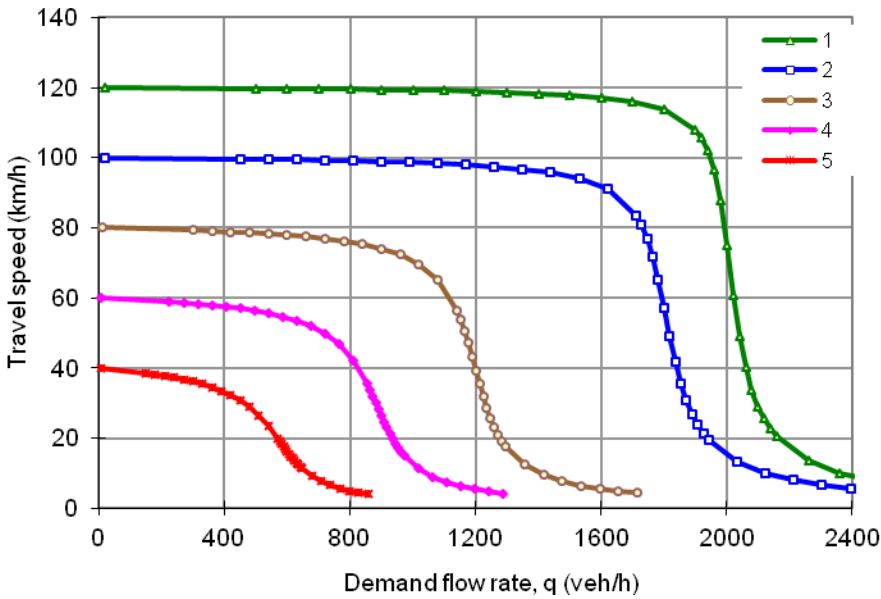


Figure 6. Speeds  $v$  Demand for five Road classes( [www.sidrasolutions.com](http://www.sidrasolutions.com).)

Figure 5 shows the road classes we consider and they are:

- (1) Road class 1: Freeway, (2) Road class 2: Arterial 1, (3) Road Class 3: Arterial 2,
- (4) Road class 4: Rural 2-Lane Hwy, and (5) Road class 5: Rural 1- lane

I-95 Express would be classified as a Class 1 road for this research.

Table 4. Model parameters of 5 Road Classes (source: [www.akcelik.au](http://www.akcelik.au))

	Road class	1	2	3	4	5	Akcelik
Zero-flow speed given >>	$V_0$ km/h	120	100	80	60	40	80
Flow (analysis) period given >>	$T_f$ h	1.00	1.00	1.00	1.00	1.00	1.00
Capacity (max. flow) given >>	$Q$ veh/h	2000	1800	1200	900	600	800
Zero-flow travel time >>	$t_0$ h/km	0.00833	0.01	0.0125	0.016667	0.025	0.0125

#### 4.1.2 BPR Travel Time Function

The second travel time function which we consider is the BPR (Bureau of Public Roads) equation. This takes the form:

The standard equation for the BPR curve is:

$$\text{Congested Time} = [\text{Free Flow Travel Time}] * [1 + 0.15 * (v/c)^4] \quad (22)$$

$$\text{Or } T = T_0 [1 + 0.15 * (v/c)^4]$$

where  $v/c$  = Volume/Capacity Ratio

We choose to implement the Akcelik Travel time function for this research proposal due to its applicability to the 95 Express.

#### 4.2 Problem Formulation

The goal of the 95 Express is to minimize the total travel time along the I-95 corridor for both the express lanes (EL) and the general purpose lanes (GP).

To express this mathematically we will sum the travel times for ALL the demand flow entering the corridor:

$$\text{Thus Total travel time} = \sum_0^{x1} t_1(x1) + \sum_0^{x2} t_2(x2) \quad (23)$$

We then substitute the travel time equations into equation above to obtain the following Travel time optimization problem, including cell transmission constraints.

Since we are formulating the general model we will consider a multi-period time horizon with

Time periods numbered from  $k=1$  to  $n$ . Each time period represents a 15min interval on the HOT lanes.

Minimize T =

$$\sum_{k=1}^n \left[ \sum_0^{x1} t_0 + + \left\{ 0.25T \left[ (x_{1k} - 1) + \left\{ (x_{1k} - 1)^2 + \left( \frac{8J_{ax1k}}{QT} \right) \right\}^{0.5} \right] \right\} \right. \\ \left. + \sum_0^{x2} t_0 + \left\{ 0.25T \left[ (x_{2k} - 1) + \left\{ (x_{2k} - 1)^2 + \left( \frac{8J_{ax2k}}{QT} \right) \right\}^{0.5} \right] \right\} \right]$$

Subject to constraints:

$$x_{1k} + x_{2k} = D_k \quad \text{for } \forall k$$

$$x_{1k} > 45\rho_{1k} \quad \text{for } \forall k$$

$$x_{1i(k)} \leq n_{i-1}(k) \quad \text{for } \forall k$$

$$x_{1i(k)} \leq Q_i(k) \quad \text{for } \forall k$$

$$x_{1i(k)} \leq N_i(k) - n_{ik} \quad \text{for } \forall k$$

$$n_{i(k+1)} \leq n_i(k) + x_{ik} - x_{i(k+1)} \quad \text{for } \forall k$$

$$x_{2i(k)} \leq n_{i-1}(k) \quad \text{for } \forall k$$

$$x_{2i(k)} \leq Q_i(k) \quad \text{for } \forall k$$

$$x_{2i(k)} \leq N_i(k) - n_{ik} \quad \text{for } \forall k$$

$$x_{1k} \geq 0$$

$$x_{2k} \geq 0$$

$$N_{ik} \geq 0$$

$$n_{ik} \geq 0$$

$$Q_{ik} \geq 0$$

where  $x_{1k}$  and  $x_{2k}$  are the flows in time *period k* on the Express Lane and general purpose Lane respectively, and  $D$  is the total demand.

The variables  $x_{1ik}$  and  $x_{2ik}$  are flows in route 1(express lane) and route 2(GP lane) in *cell l* in time period *k* respectively. These are cell transmission variables.

$N_{ik}$  ,  $n_{ik}$  , and  $Q_{ik}$  , are the maximum occupancy in *cell l* at time period *k*, the actual occupancy in *cell l* in time *period k* and the maximum flow capacity into *cell l* in time period *k* respectively. Please note that in our application, we consider the I-95 HOT lane to consist of a single cell, with a source cell before, and output cell following.

The first constraint is a statement of the conservation of flow. Thus the total demand is equal to the sum of the flows along the express lanes and the general purpose lanes, combined. The second constraint is due to the FDOT speed requirement, which dictates that speed on the express lanes must be at least 45mph.

The entering demand is assumed to be known for each 15-minute period.

#### **Basic Assumptions:**

In formulating the model the following basic assumptions were used to facilitate the analysis:

1. Demand Flow  $D$ , is known for each 15 minute period
2. Density is measured by loop detectors and updated every 15mins

3. No queuing occurs on the express lanes (we constrain the speed to be >45mph)
4. The capacity does not change during the period. ( $Q = 2000\text{vphpl}$ )
5. The same number of vehicles exits any access point as enter it thus the flow along the corridor is the flow at entry point.

The non-linear function minimization is carried out using MATLAB. The results are the optimal flow values ( $x_{1k}$  and  $x_{2k}$ ) for the express lane (EL) and general purpose lane (GP), which minimize the total travel time along the corridor given the constraints.

Knowing the optimal flow values we calculate the travel time along the express lane.

Since travel time is related to toll amount, we can calculate the appropriate toll value using the following equation:

$$\text{Travel time } t = TT + \text{toll}/\text{VOT}$$

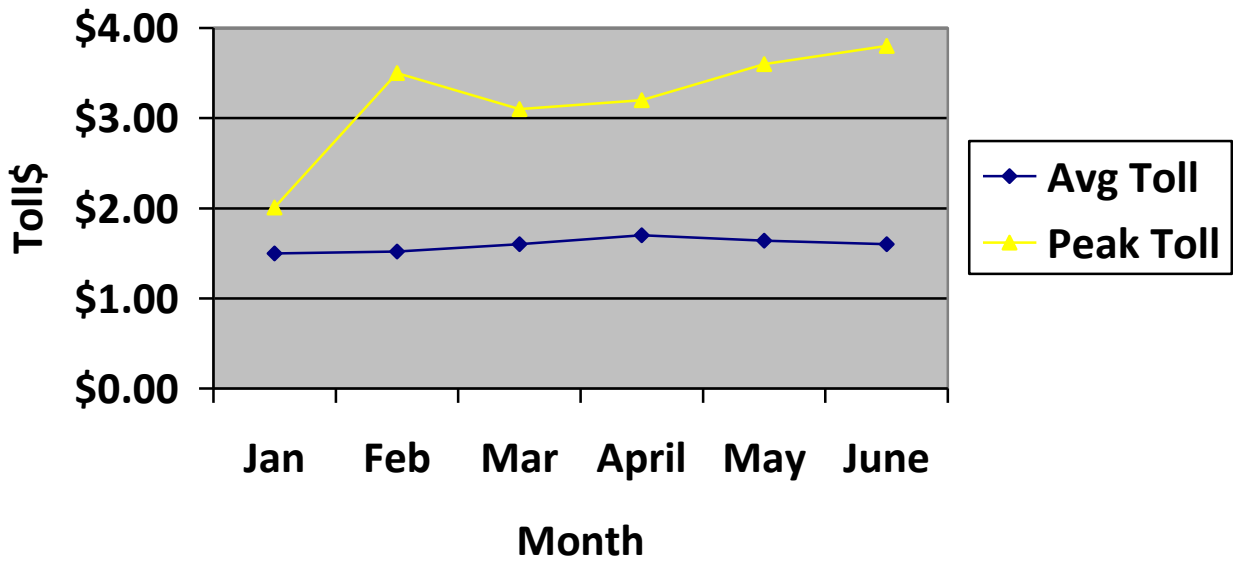
Where TT = free -flow travel time

VOT = Value of time. This value is usually taken to be \$15-\$25/hr depending on location. In this study we use VOT = \$20/hr.

We perform the function minimization for demand values ranging from 2000vph to 12000 vph and determine the travel times. The toll is then calculated for each combination of demand and density which minimizes total travel time. If this toll amount is less than \$.25 we round up to the next \$.25, since toll increments are in values of \$.25.

The figure below shows average toll rates during the year 2010 as reported by [www.95express.com](http://www.95express.com) for the months January to June on I-95 Express HOT lanes.

The blue lines on Figure 6 plot average toll for peak period in the corresponding month and the yellow lines plot the maximum tolls during the same months.



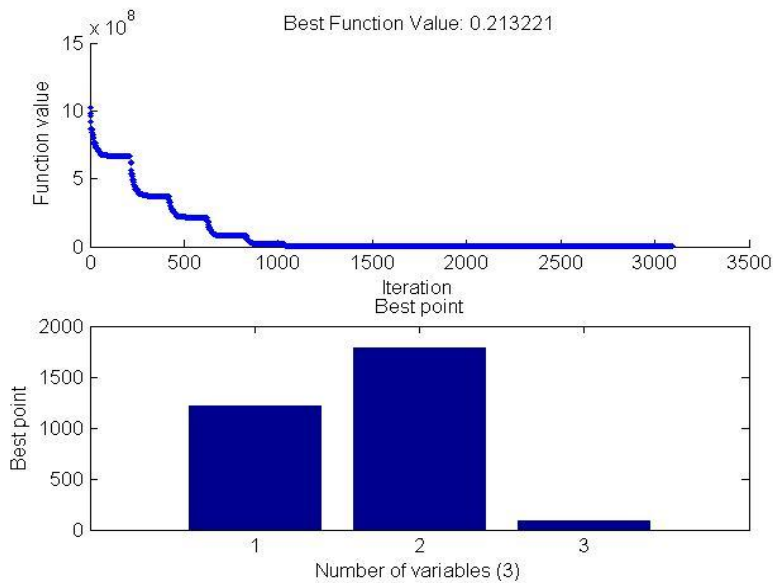
*Figure7 Average Toll 95 Express*



### 4.3 Results and Sample Calculations

The following figures (figures 7, 8, and 9) are the Function minimization plots for a demand value of 3000 vph

#### 4.3.1 Simulated Annealing Example

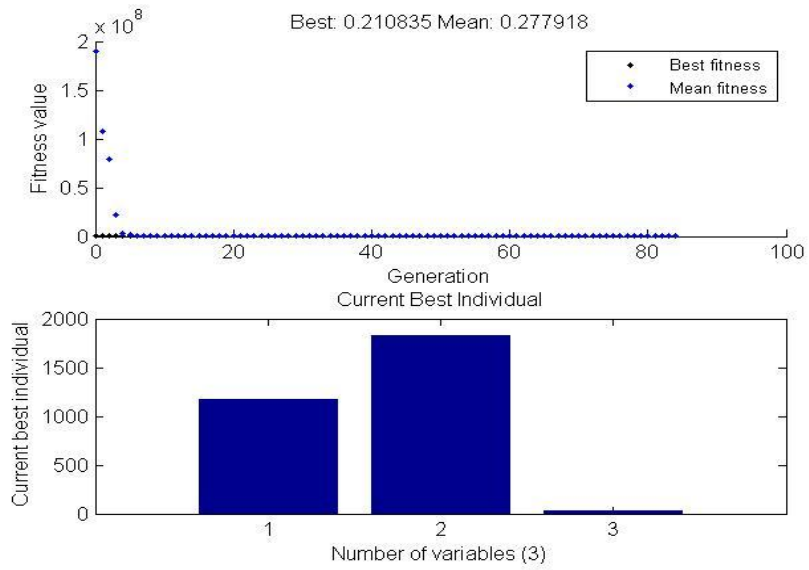


Demand = 3000vph. Cap(EL) = 4000, density = 25  
 toll =  $\$0.04 < \$0.25$  ie raise toll by  $\$0.25$   
 Toll =  $\$0.50 + \$0.25 = \$0.75$

Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
3000	4000	1217	1782	25	$\$0.75$

Figure 8. SA Example Calculation

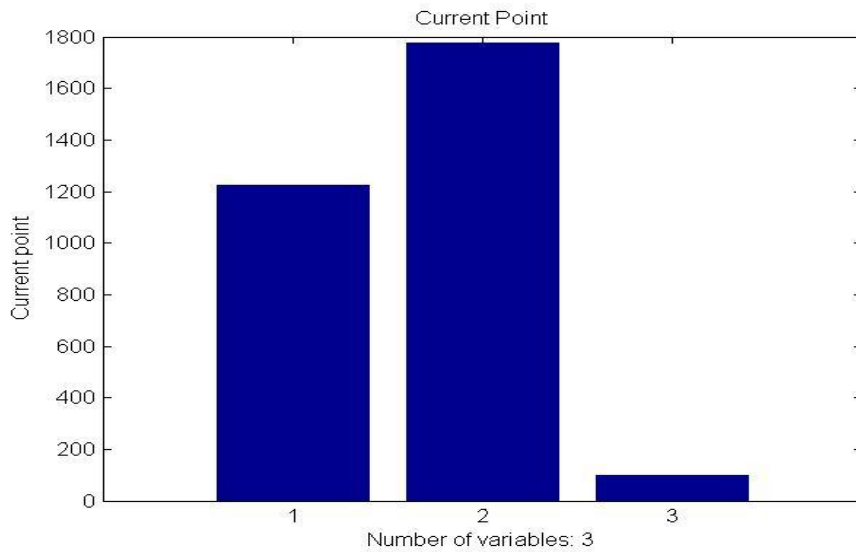
### 4.3.2 Genetic Algorithm Example



Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
3000	4000	1175	1825	25	\$0.75

**Figure 9. GA Example Calculation**

### 4.3.3 FDSA Example



Deman d	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
3000	4000	1225	1775	25	\$0.75

**Figure 10. FDSA Example Calculation**

The optimal flows as generated by the three algorithms for the demand range of 3,000 vph to 14,000 vph are shown in Table 4.

**Table 5. Optimal Flows by Algorithm, Demand**

Total Demand Veh/hr	Capacity (EL) Veh/hr	Algorithm	HOT flow (x1) (Optimal)	GP flow (x2) (Optimal)	Base Toll (\$)
3000	4000	SA	1217	1782	0.75
3000	4000	GA	1175	1825	0.75
3000	4000	FDSA	1225	1775	0.75
6000	4000	SA	1988	4012	1.00
6000	4000	GA	1892	4108	1.00
6000	4000	FDSA	1800	4200	1.00
10000	4000	SA	3475	6525	1.50
10000	4000	GA	3460	6540	1.50
10000	4000	FDSA	3375	6625	1.50
12000	4000	SA	4550	7450	4.00
12000	4000	GA	4525	7475	3.75
12000	4000	FDSA	4000	8000	3.75
14000	4000	SA	5770	8230	7.00
14000	4000	GA	5175	8825	7.00
14000	4000	FDSA	5175	8825	7.00

#### 4.4 Application of Tolling Algorithm

The tolling algorithm previously developed can now be applied to the demand values Of D= 3000, 6000, 10,000, 12,000 and 14,000 as shown in the above examples to determine the final toll for optimal minimized travel time.

Having applied the stochastic approximation algorithms to solve the problem, the next step in the toll algorithm is to determine the adjustment to the toll based on the deviation of the actual flow on the HOT lane from the optimal flow.

The calculations for the demand levels mentioned above and simulated actual flows are shown Table 5.

In this table, each value for total demand is repeated once, to signify two different dates or times when the same demand is observed with a different value for the actual flow on the HOT lane. This Actual HOT Flow value is used to calculate the deviation ( $X_{\text{congested}} - X_{\text{opt}}$ ) which is then used by the toll algorithm to determine Adjusted toll.

For the first 4 rows in Table 6, the actual and optimal flow ratio  $x/Q$  ( $Q$ =capacity HOT lanes =4000vph) are less than 0.6. Thus there is no congestion and  $t=t(0)$ . No need to adjust toll.. *For the last row flow is greater than capacity, do not reduce toll, as this will increase congestion.*

**Table 6. Application of Toll Algorithm**

Total Demand D	Opt. HOT flow	Actual HOT Flow	Base Toll(b)	Adjusted toll p	Final Toll T(\$)
3000	1217	1520	0.75	n/a	0.75
3000	1217	1295	0.75	n/a	0.75
6000	1988	2150	1.00	n/a	1.00
6000	1988	1750	1.00	n/a	1.00
10000	3475	3600	1.75	0.2431	1.99
10000	3475	3525	1.75	0.09929	1.85
12000	4000	4500	4.00	1.7778	5.78
12000	4000	3750	4.00	-1.0667	2.94
14000	5770	5800	7.00	0.1448	7.15
14000	5770	5500	7.00	n/a	7.00

#### **4.5 Comparative Evaluation of GA, FDSA and SA Algorithms.**

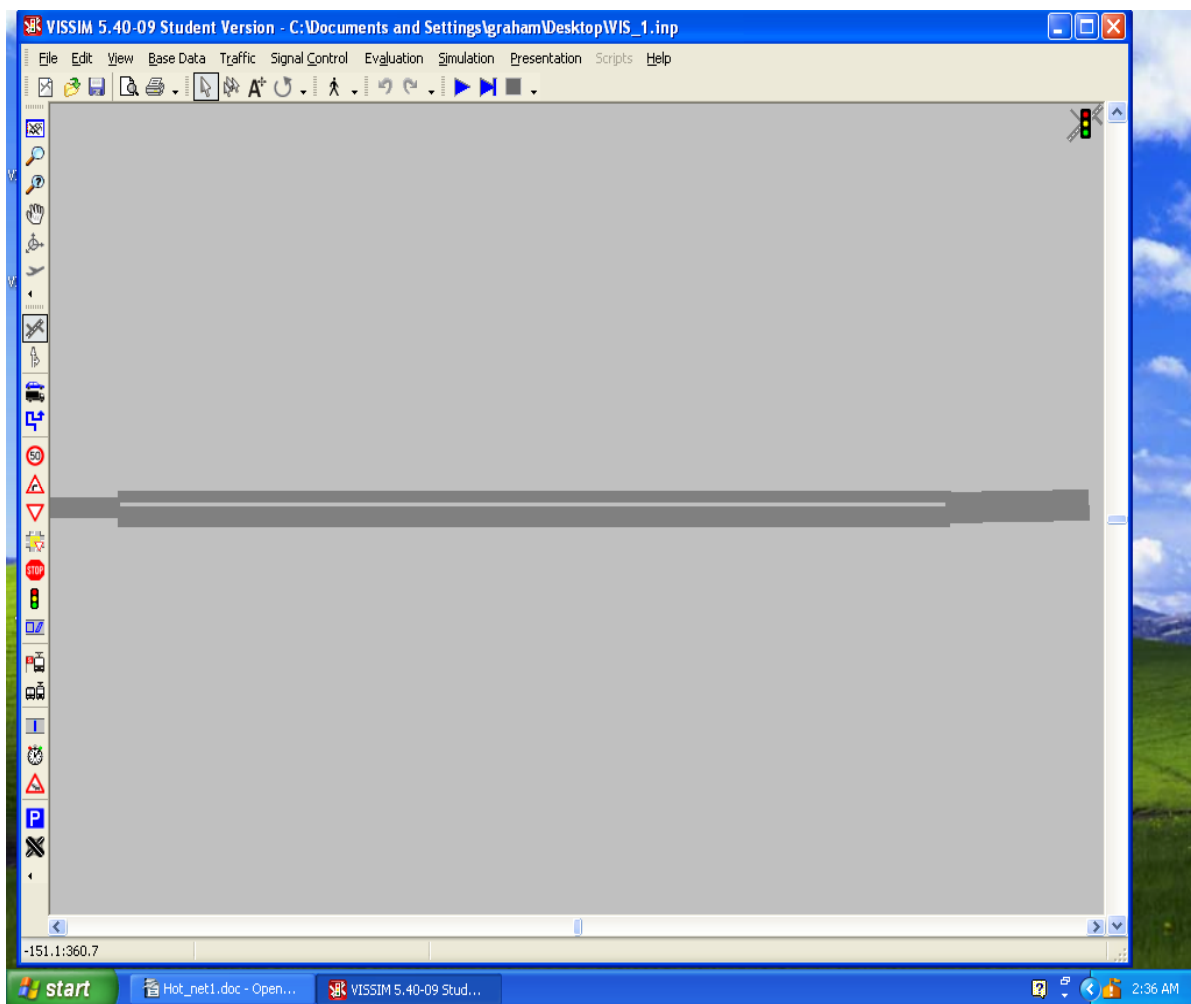
The three algorithms used to solve the non-linear program (NLP) were evaluated using statistical analysis methods to determine if there are any significant differences between the optimal flows recommended by each and the travel times produced by applying each solution.

The problem was constructed as a 2-way ANOVA using travel time as the dependent variable and ALGORITHM and DEMAND LEVEL as the explanatory variables.

##### **4.5.1 VISSIM SIMULATION**

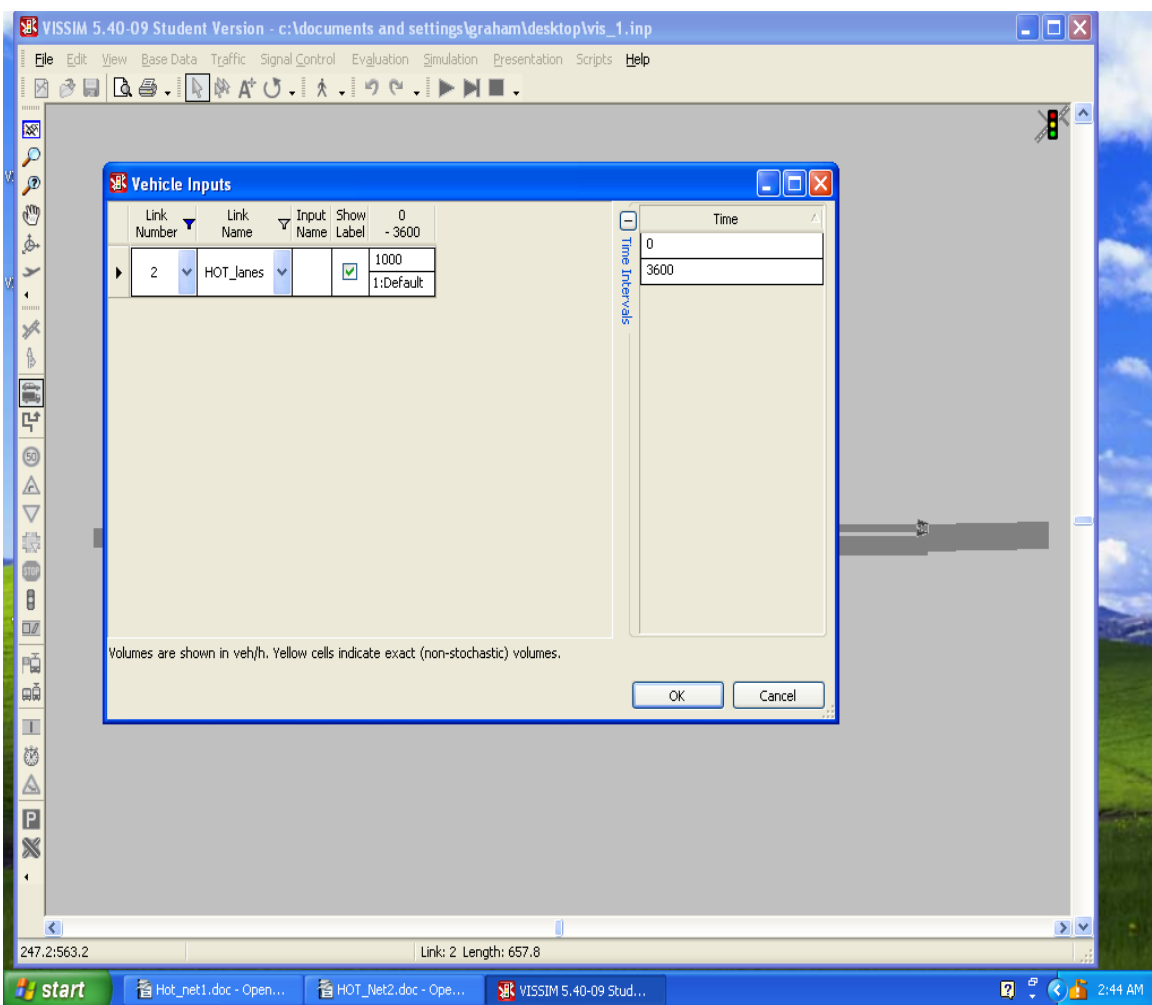
The algorithm was tested in VISSIM MODELING SOFTWARE, using the Simulation menu option. We manually input the demand and flow values from each algorithm to determine the simulated travel time output.

PTV-VISSIM is a transportation software tool used to model travel along a transportation network. Within the VISSIM network, one can model the flow along highways, arterials, intersections and roundabouts. VISSIM allows also the modeling of the surrounding environments such as buildings, parks, and pedestrian traffic. VISSIM allows the user to define the distribution of traffic which is allowed on any link in the network. Thus for example, one can define a portion of a network in such a way as to allow trucks from driving in certain lanes. See Figure 11 example.



**Figure 11. VISSIM representation of HOT&GP lanes**

In VISSIM, one can simulate the flow of traffic on a highway by first defining a network using the option to construct a set of links. The links can be connected by using “connectors” which originate at one link and end at another link. Vehicle types are defined and proportions of each type are also defined for each link as well as the vehicle speed distribution. Figure 11 shows a VISSIM vehicle Input menu.



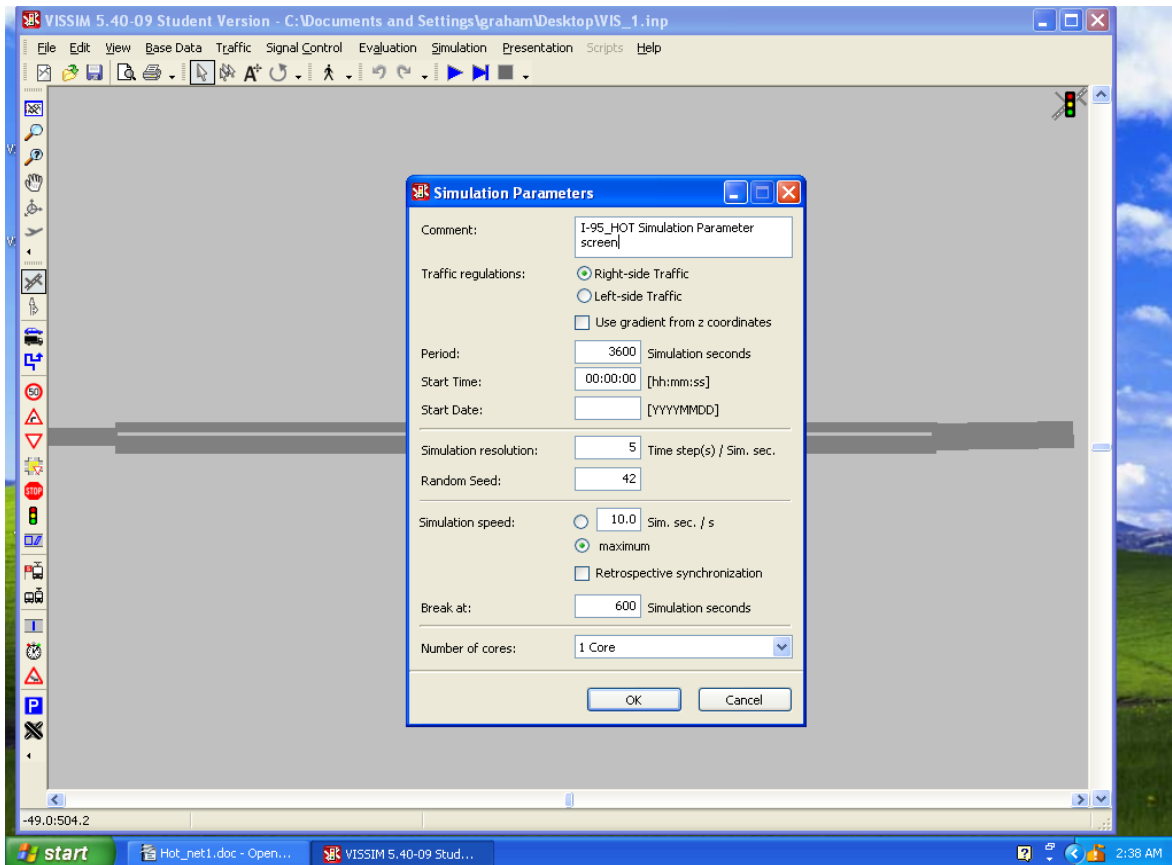
**Figure 12. VISSIM Vehicle Inputs**

VISSIM has menu bar at the top of the user interface with several menu options.



One of these options is the simulation menu.

Within the Simulation Menu one can set up and run a simulation of a network for a specific period of time. Figure 12 shows the Simulation Menu.



**Figure 13. Vissim Simulation Menu**

Once the simulation parameters are selected, the simulation can begin by selecting “Continuous” or “Single Step” run.

The Evaluation files to be output are selected to include Travel Time.

A sample (partial) travel time output file from VISSIM is shown in below:

#### 4.5.2 Travel Times Data Collection

File: c:\programdata\ptv\_vision\visvim530\examples\test1.inp

Comment:

Date: Thursday, May 23, 2013 9:11:27 PM

VISSIM: 5.30-09 [30156]

Time;	No.;	veh;	VehTy;	Trav;
1202.4;	3;	5;	100;	1189.0;
1234.3;	3;	8;	100;	1217.7;
1246.3;	3;	3;	100;	1236.5;
1260.0;	3;	17;	100;	1237.6;
1266.0;	3;	43;	200;	1222.5;
1273.9;	2;	1;	100;	1263.5;
1281.2;	3;	44;	100;	1237.3;
1285.5;	2;	2;	100;	1274.8;
1293.9;	2;	12;	100;	1273.6;
1295.6;	2;	4;	100;	1281.2;
1305.5;	3;	94;	100;	1230.5;
1307.8;	2;	31;	100;	1269.9;
1313.7;	2;	28;	100;	1279.5;

1317.9; 3; 18; 200;1293.8;  
1319.5; 3; 25; 100;1290.2;  
1320.9; 3; 51; 100;1274.3;  
1322.3; 3; 67; 100;1264.2;  
1323.8; 3; 70; 100;1263.7;  
1325.2; 3; 88; 100;1254.0;  
1326.5; 3; 83; 100;1256.5;  
1327.8; 3; 26; 100;1295.0;  
1329.2; 3; 47; 100;1283.1;  
1330.7; 3; 96; 100;1255.4;  
1331.5; 3; 23; 100;1303.9;  
1332.1; 3; 126; 100;1230.1;  
1332.7; 3; 48; 100;1286.8;  
1336.5; 3; 10; 100;1318.5;  
1337.9; 3; 20; 100;1313.2;  
1338.1; 2; 32; 100;1299.4;  
1348.3; 3; 137; 100;1239.0;  
1352.4; 3; 190; 100;1188.5;  
1366.2; 3; 216; 100;1179.4;  
1368.4; 3; 16; 100;1346.2;  
1369.8; 3; 22; 100;1343.0;  
1371.1; 3; 41; 100;1328.8;  
1373.2; 3; 203; 100;1194.8;

1379.0; 2; 7; 100;1360.7;  
1380.1; 3; 183; 100;1221.5;  
1381.3; 3; 205; 100;1200.9;  
1386.4; 2; 34; 100;1346.5;  
1397.5; 3; 221; 100;1206.4;  
1399.4; 2; 33; 100;1360.2;  
1409.5; 2; 35; 100;1368.6;  
1411.8; 3; 53; 100;1363.3;  
1419.6; 3; 50; 100;1372.2;  
1423.6; 3; 84; 100;1352.4;  
1425.4; 2; 6; 100;1409.1;  
1426.8; 3; 92; 100;1352.7;  
1426.8; 2; 9; 100;1408.7;  
1428.2; 3; 100; 100;1348.8;  
1428.2; 2; 13; 100;1406.3;  
1429.5; 3; 104; 100;1346.7;  
1430.9; 3; 125; 100;1328.8;  
1432.4; 3; 144; 100;1313.4;  
1437.4; 2; 11; 100;1416.1;  
1438.9; 2; 14; 100;1416.1;  
1440.3; 2; 19; 100;1414.7;  
1441.7; 2; 27; 100;1406.6;  
1443.1; 2; 37; 100;1401.3;

1444.4; 3; 59; 100;1390.2;  
1445.9; 3; 81; 100;1377.9;  
1447.4; 2; 29; 100;1410.5;  
1447.9; 2; 15; 100;1423.8;  
1448.7; 2; 39; 100;1405.5;  
1449.4; 2; 24; 200;1421.4;  
1449.5; 3; 36; 100;1328.8;  
1450.1; 2; 45; 100;1404.2;  
1450.8; 3; 163; 100;1312.2;  
1451.3; 2; 38; 100;1408.2;  
1451.6; 2; 60; 100;1396.6;  
1452.2; 3; 86; 100;1307.5;  
1452.7; 2; 40; 100;1408.2;  
1453.0; 2; 62; 100;1396.7;  
1453.4; 3; 255; 100;1223.5;  
1453.6; 3; 235; 100;1245.0;  
1453.7; 3; 139; 100;1266.4;  
1454.1; 2; 49; 100;1406.4;  
1454.4; 2; 42; 100;1409.2;  
1454.4; 3; 80; 100;1386.7;  
1455.1; 3; 254; 100;1226.3;  
1455.6; 2; 54; 100;1406.4;  
1455.8; 3; 120; 100;1357.5;

1455.8; 2; 52; 100;1407.5;

1455.9; 3; 288; 100;1198.1;

1457.1; 2; 56; 100;1406.2;

1457.2; 2; 55; 100;1406.3;

1457.2; 3; 21; 100;1354.8;

1458.5; 2; 46; 100;1411.9;

As an example the Simulated Annealing algorithm was initially used to solve the non-linear programming problem. Thus we use the optimal result from this algorithm in the first simulation to find the simulated travel times and costs for the I-95 express (HOT) lanes and the general purpose (GP) lanes.

The test plan is shown in the Table 6 including sample data:

***Table 7. Travel Time Data Collection Table: FDSA***

Demand D (vph)	HOT flow (x1)	GP flow (x2)	Travel Time
2000	1000	1000	25445.45
3000	1225	1775	38838.11
4000	1690	2310	53980.51
5000	1750	3250	65987.44
6000	1850	4150	83461.9
13000	4750	8250	275414.78
14000	5175	8825	290450.04
15000	5625	9375	333229.16
16000	5850	10150	342491.29

The same process is performed for the GA Algorithm and the results are recorded in Table 7.

***Table 8. Travel Time Data Collection Table GA***

Demand D (vph)	HOT flow (x1)	GP flow (x2)	Travel Time
2000	1000	1000	26848.31
3000	1175	1825	38482.09
4000	1690	2310	53117.18
5000	1750	3250	65628.14
6000	1892	4108	83461.9
13000	4750	8250	290596.35
14000	5175	8825	304179.19
15000	5625	9375	333229.16
16000	5850	10150	342491.29

Finally the values and results for the Simulated Annealing Algorithm are also recorded in Table 8.

**Table 9. Travel Time Data Collection Table: Simulated Annealing**

Demand D (vph)	HOT flow (x1)	GP flow (x2)	Travel Time
2000	800	1200	24931.39
3000	1217	1782	38479.42
4000	1498	2502	53103.55
5000	1580	3420	67095.93
6000	1850	4150	83461.9
13000	4818	8182	312855.92
14000	5770	8230	294573.57
15000	5346	9654	319565.91
16000	5975	10025	343296.05

The results from the three algorithms are then compared to determine the best choice for implementation and also for use in the statistical analysis.

#### **4.6 Analysis of Variance**

The results of the three algorithms were analyzed using ANOVA to determine if there is any difference in the travel time or cost. We want to determine the minimum travel time and the method which produces this result to a significant (95%) level.

ANOVA is a statistical technique which can be used to find the analysis of variance between and within the groups of three or more.



One way ANOVA can be used with the three groups (three algorithms) to test the travel times.

The ANOVA method is related to the estimation of how much variance there is in the population. The actual variance in each population may be unknown, but this can be estimated by sampling the population and using the sample variance as the estimate of the population variance.

ANOVA compares the differences in the sample variances to find out if there are any statistically significant differences between the group samples.

#### 4.6.1 TWO-WAY ANOVA

The 2-WAY ANOVA results are shown below (see Appendix for ANOVA worksheet data):

**Table 10.2-way ANOVA**

Source	DF	Ss	MS	F	P
ALGORITHM	2	4.87951E+12	2.43975E+12	3.49	0.034
DEMAND	8	1.21419E+16	1.51774E+15	2171.30	0.000
INTERACTION	16	2.98281E+13	1.86426E+12	2.67	0.001
ERROR	108	7.54919E+13	6.98999E+11		
TOTAL	134	1.22521E+16			

Individual Value Plot of TRAVEL TIME vs ALGORITHM, DEMAND

Welcome to Minitab, press F1 for help.

Retrieving project from file: 'C:\Documents and Settings\Computer\My Documents\hot\_95.MPJ'

Two-way ANOVA: TRAVEL TIME versus ALGORITHM, DEMAND

S = 836062 R-Sq. = 99.38% R-Sq. (adj.) = 99.24%

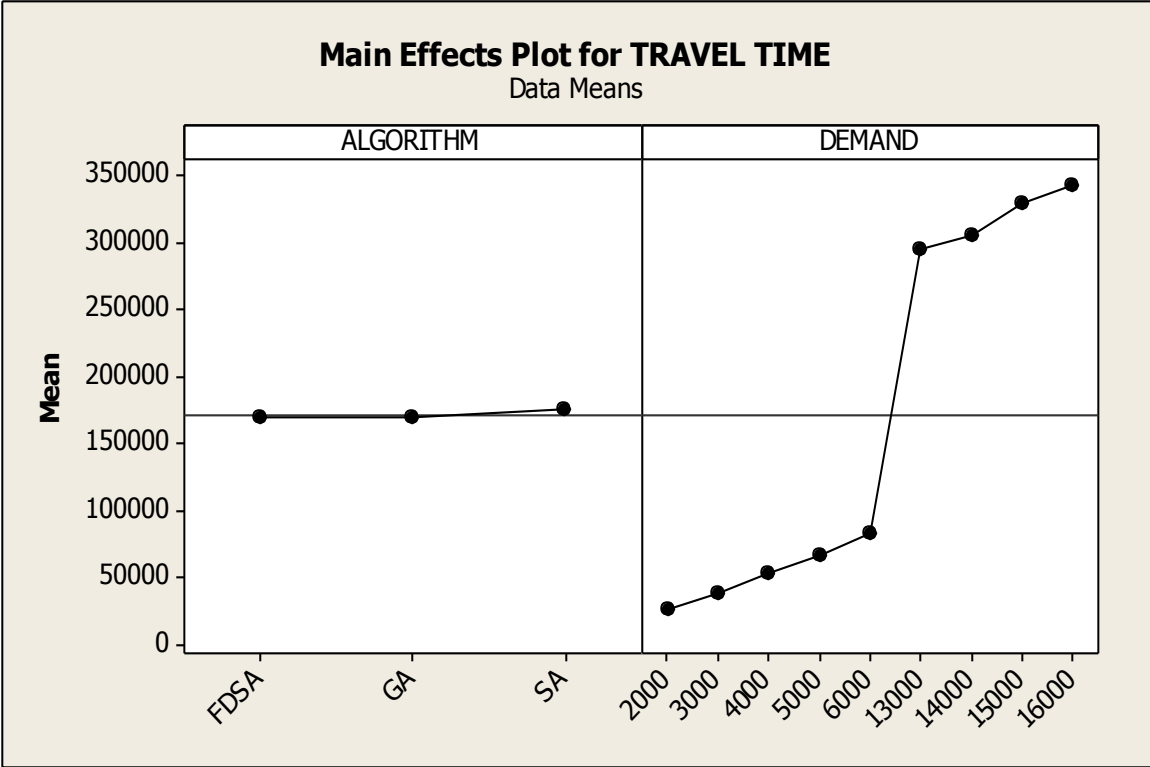


Figure 14. Main Effects Plot

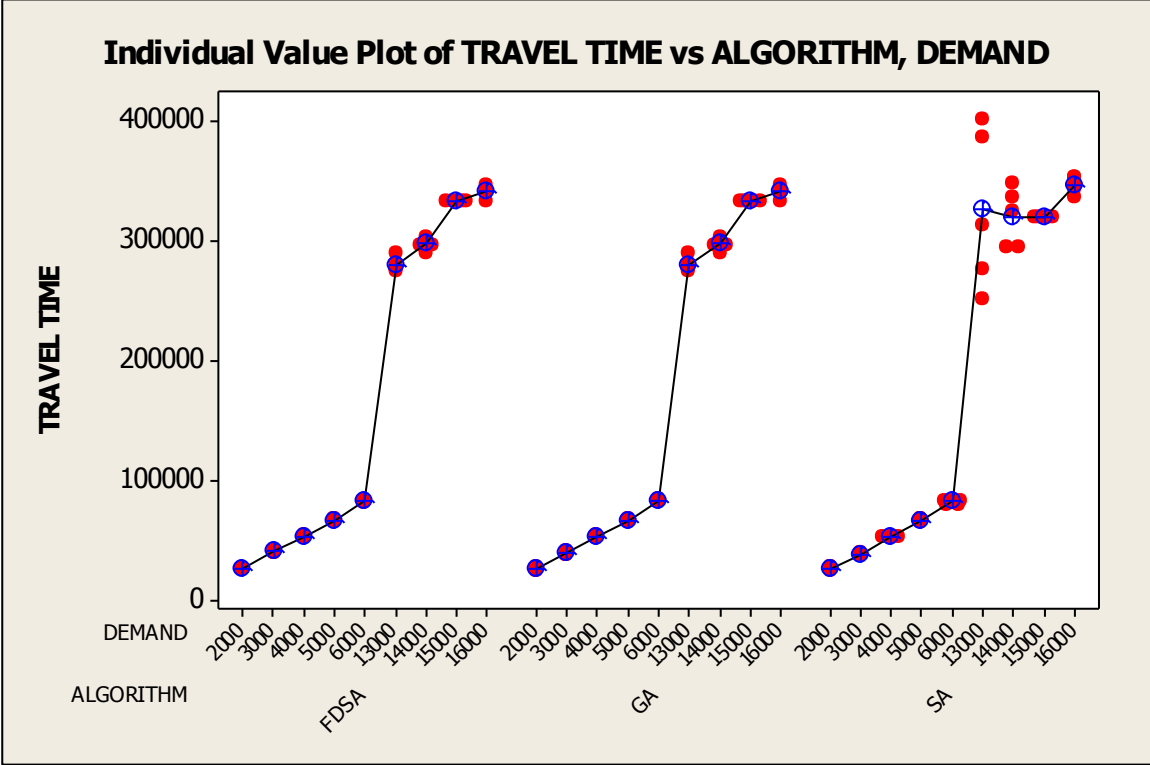
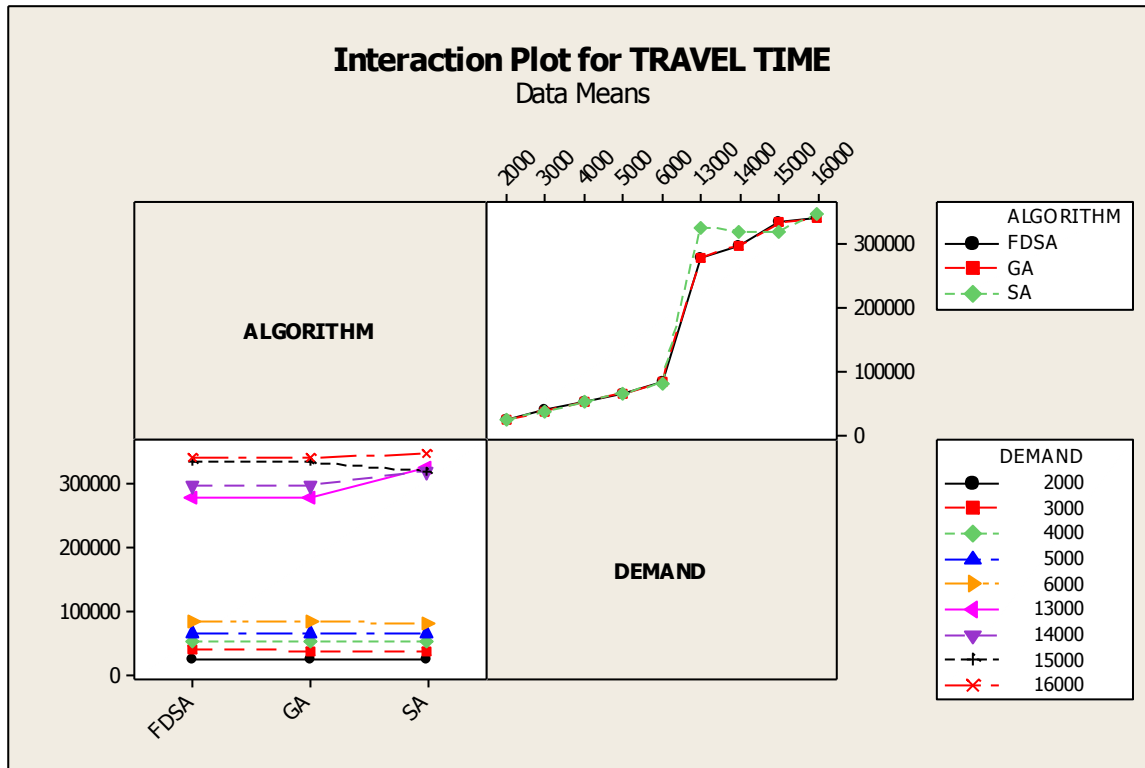


Figure 15. Travel Time vs Algorithm, Demand

Figure 14 shows that for demand levels between 2000 -6000vph the three algorithms behave quite similarly. However, for higher demand levels (13,000vph and above), the SA algorithm produces different results from the other two.



**Figure 16.** Interaction Plot for Travel Time

The results of the 2-WAY ANOVA shows that the algorithm is significant in determining travel time. Also the interaction between algorithm and demand is a significant factor. In general one can conclude that when demand is greater than capacity the FDSA and GA algorithms produce travel time results which are lower than the simulated annealing algorithm in solving this problem. Prior analysis showed that for demand values less than or equal to capacity, there is no significant difference between the algorithms in terms of their performance.

## CHAPTER 5. DATA COLLECTION AND DEMAND FORECASTING

### **5.1 Data Collection**

The demand for usage of the 95Express lanes can be determined based on forecasted information. With the upcoming implementation and opening of Phase 2 of the 95Express, it may be suitable to perform an analytic forecast to assess the demand for Tolloed Express lanes in Broward County. Most forecasts currently in use have daily usage and demand data which is used to forecast demand for future time periods.

The data collection efforts in this study consist of accessing data from three primary data warehouses for 95 Express. The FDOT district six maintains data from its 31 detectors along the I-95 Express managed lanes on speeds and traffic densities. As mentioned before, the Florida Turnpike Enterprise collects information on the traffic volume based on tolled usage SUNPASS and exempt vehicles (such as hybrid-electric vehicles) at entry points to the 95 Express. A Third source of data is the STEWARD data warehouse maintained by the University of Florida on traffic for all districts within the state of Florida. This database can be queried and reports obtained on different traffic patterns at different points along the I-95 and other highways in Florida. A regular schedule of observational data of traffic patterns will also be recorded on travel times at different times (peak hour and off-peak hours) on the managed toll lanes at locations on the 95 express.

Three years of historical data is used for this dynamic pricing study to calibrate the parameters of the algorithms and to assist with the dynamic forecasting model utilized. With a dynamic pricing environment, where prices are changing every 15minutes a daily forecast is not sufficient to provide accurate information for travel demand at different periods throughout the day.

The existence of loop detectors which provide near real-time information increases the flow of information and capabilities of operators to know what the typical demand scenarios are on an hourly basis.

Thus to capture the richness of this data and properly utilize this information in a forecast, a new forecasting technique must be employed which is capable of capitalizing on the wealth of data from the detection devices.

One such method, which has been utilized successfully in the econometric world for more than 20 years, is the GARCH algorithm.

GARCH (Generalized Auto-Regressive Conditional Heteroskedasticity) is a type of regression modeling which has been used in stock pricing and economic modeling. Developed by Robert Engle and Bollerslev, GARCH essentially removes restrictions on classical linear regression models. In particular, Linear regression models assume that the error term has variance which does not change with time i.e. stationary. However, in the real world, this is hardly ever true, and thus the Classic Linear Regression model is always plagued by large errors due to the inaccuracies in the model.

GARCH Assumes non-stationary error terms, hence its heteroskedasticity, and utilizes

the large volume of real-time data to calculate extremely accurate forecasts for demand management. The 95 Express presents a good test-bed for the application of a forecasting algorithm such as GARCH and will benefit significantly from its improvement in accuracy in light of the proposed extension of the tolled dynamic pricing lanes into Broward County Florida.

The expected demand for such services as 95Express in this new region should be carefully assessed in order to determine the proper tolls and change in pricing for this new effort. It cannot be assumed that what happened successfully in Phase 1 of this project will necessarily carry over to similar success for Phase 2 of the project. An in-depth analysis should be performed with cost/benefit ratios to determine how best to proceed with the construction, implementation and operation of Phase 2 of 95Express.

GARCH has been applied successfully to applications outside of econometric models. GARCH has been successful in improving forecast accuracy in supply chain systems, by reducing bullwhip effect and modeling demand with high level of accuracy as demand moved through the different stages of a multi-echelon supply chain system.

In one case, GARCH was applied to model a supply chain system demand for spare parts and was instrumental in reducing the forecast error from 21% down to 6.7%.

These types of improvements can be transferred to successfully applied to travel demand for tolled express lane service along the I-95 in Broward County.

GARCH works well with the auto-ID technology which is typically used along tolled

roadways to collect the toll. In prior implementation of the GARCH algorithm, the data was read directly from RFID (Radio Frequency ID) tags in a point of sale environment and fed into the manufacturing warehouse setting to a dedicated computer system which was able to adjust the forecast dynamically in near real time. This type of dynamic updating is necessary for this dynamic pricing algorithm to determine optimal prices on the 95Express toll road.

For a good description of an application of GARCH see Datta et al. (2009). This paper addresses forecasting and risk analysis in supply chain management and discusses how reduced variation in forecasting errors can reduce the risk and costs associated with inaccurate forecasting information.

In terms of application of GARCH to 95Express, one does not want to over-price the toll road based on inaccurate information from the data, since this will drive potential travelers away from using the express lane and reduce revenues.

Thus tolls set too high or too low can result in reduced revenues and inefficient operations on the 95express toll road. It is important that the toll be set at the right level for the user who needs to get to their destination in a reasonable amount of time. The accuracy of the demand information is critical in setting the toll at the correct level and maximizing throughput and revenue, in order to operate the express lanes profitably.



## 5.2 Demand Forecasting

GARCH (Generalized Auto-Regressive Conditional Heteroskedasticity) is a type of Vector Auto Regression (VAR) technique which is ideally suited for problems where there is a high level of volatility in the data. Examples include stock pricing where intra-day demand can vary widely and corresponding prices can also change greatly on an hourly basis. GARCH is able to manage the complexity in such volatile environments where classic linear regression models would produce huge errors due to its inherent assumptions of stationarity. Vector Auto Regression is a multivariate model which allows for regression on multiple variables simultaneously.

Vector Auto Regressive models allow variables to be dependent not only on its own past values but also the past values of all values in the model.

The inaccuracies in classic linear regression models are derived from multiple sources, not only from unrealistic assumptions, but also from batch data (usually on a weekly or monthly basis) which are of poor quality and do not capture the large increases or decreases within the smaller time periods (hour by hour).

The standard GARCH( $p,q$ ) model with Gaussian shocks has the form:

$$y_t = b_0 + bx^t + \varepsilon_t$$

where  $\varepsilon_t / \Psi_s = \text{Normal } 0, h_t$

$$h_t = \alpha_0 + \sum^q \alpha_i \varepsilon_{(t-i)}^2 + \sum^p \beta_i h_{(t-1)}$$

and

Where  $h_t =$  variance of the error  $\varepsilon_t$

One method of estimating GARCH model parameters is by finding values which maximize the log -likelihood function:

***Log -Likelihood function :***

***Likelihood function:***

$$LF = 1/2 \sum_i (\log(b_i) + \varepsilon^2 / b_i)$$

This GARCH process is described by  $q+1$  coefficients ( $\alpha_i$ ),  $p$  coefficients ( $\beta_i$ ), as well as the endogenous /exogenous variables  $y_t$  and  $x_t$ .

Other types of GARCH models include asymmetric GARCH (AGARCH) and exponential (EGARCH).

GARCH model parameters can be estimated by maximizing the conditional log-likelihood function (MLE).

An initial approximation for the parameter vector is used to start the process and numerical optimization is then applied to iterate to an acceptable solution.

The performance or accuracy of the GARCH forecast can be measured by the Statistics of Fit. Statistics of Fit examines how well the forecast performs by comparing the forecast with the actual data.

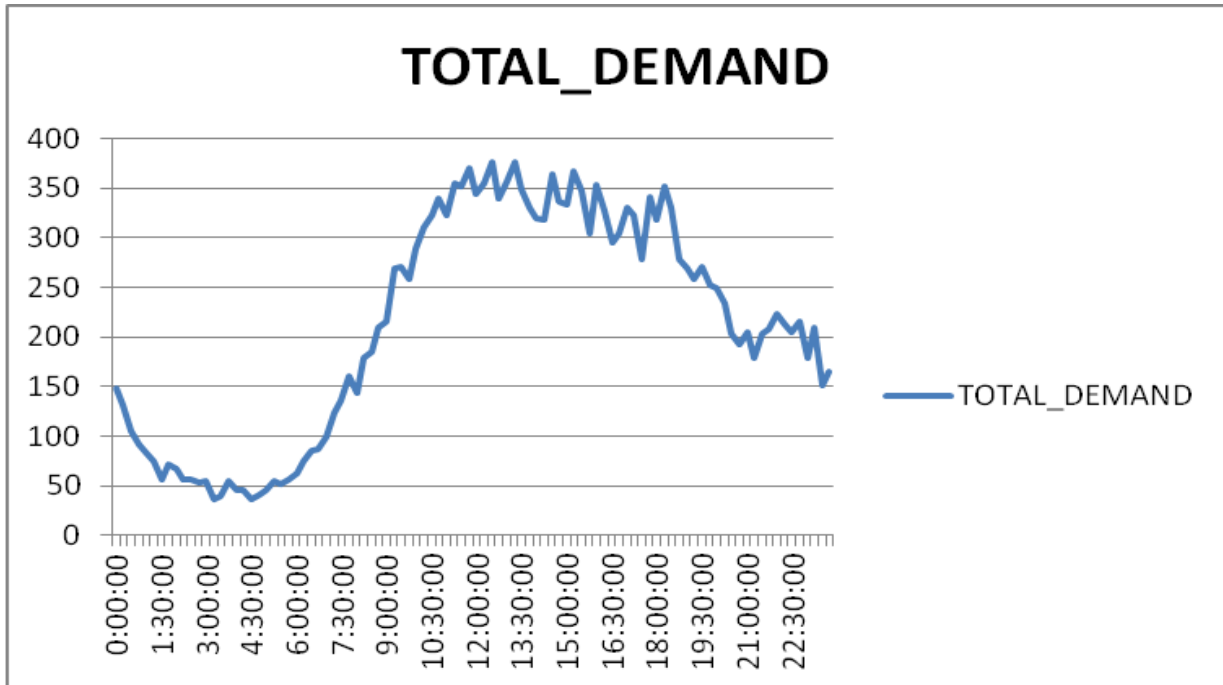
Some measures of performance include:

- (1) Mean Square Error (MSE)
- (2) Mean Average Percentage Error (MAPE)
- (3) Aikiki Information

Using data from the STEWARD database, we demonstrate how the GARCH model can be used to predict volatility in the transportation demand on I-95 Express.

The STEWARD database allows for the selection of a range of dates at a particular station along 95 Express to view or download the actual Traffic volume as recorded by detectors. This data was downloaded for October 2012 and analyzed in EXCEL.

The following graph shows the daily volume for October 27, 2012 at the station located at the I-95 NB HOT ramp at NW 46<sup>th</sup> St. (see Appendix for data.)

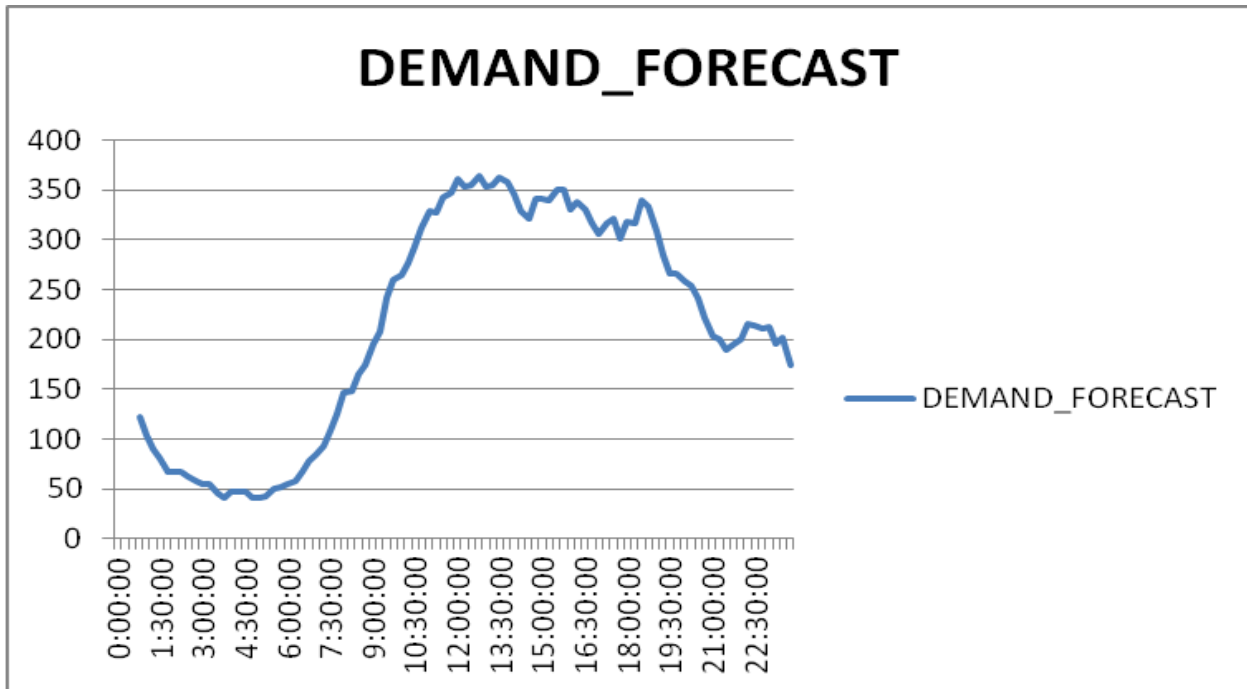


**Figure 17. 95 Express 24hr demand**

The WMA forecast was developed from this daily demand to predict demand profile to predict demand for future day. The hourly demand is sub-divided into four 15min periods and the period # is noted on the X-Axis. Thus for a 24hr period there are  $24 \times 4 = 96$  periods for which demand is recorded.

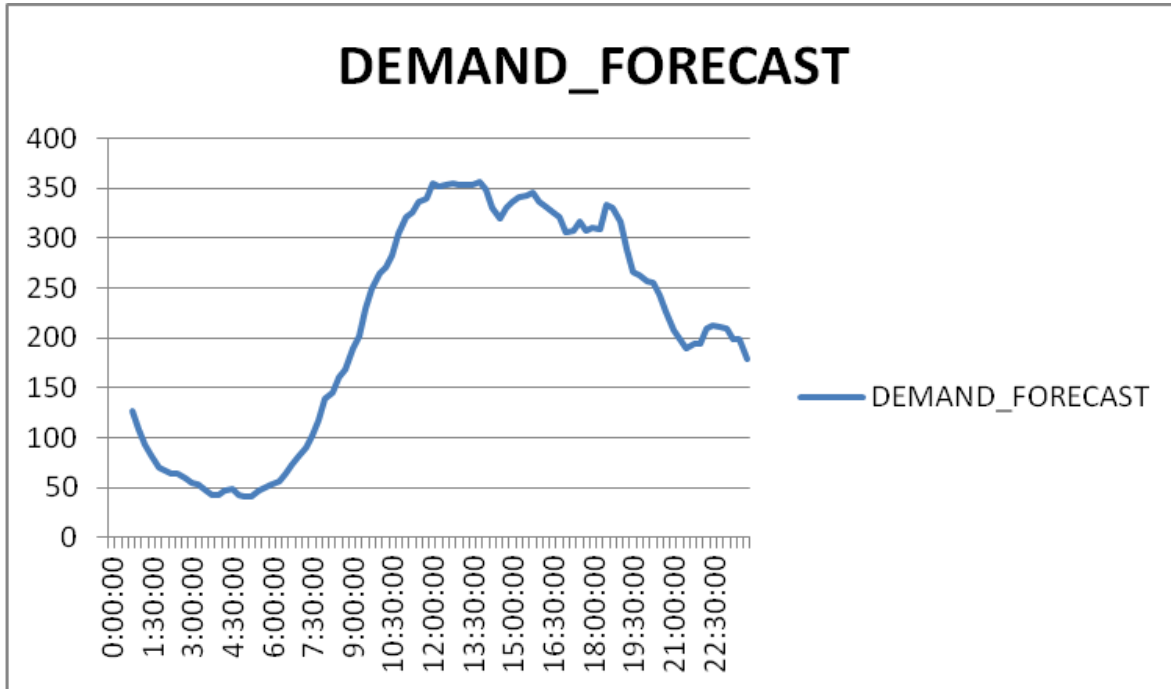
Demand volumes are plotted on the Y-axis of the figure.

Figure 17 shows the Weighted Moving Average Forecast.



**Figure 18. WMA Forecast**

The EWMA forecast for the same day and station is generated and shown in Figure18.



**Figure19. EWMA Forecast**

A GARCH(1,1) model was calibrated for this data and the parameter estimates are shown here:

**Table 11. GARCH Model Fit**

<b>GARCH(1,1)</b>		<b>Goodness-of-fit</b>		
Param	Value	LLF	AIC	CHECK
$\mu$	0.00	64.38	-122.75	1
$\alpha_0$	0.00			
$\alpha_1$	0.17			
$\beta_1$	0.82			
$\beta_1$	0.98			

<b>Residuals (standardized) Analysis</b>							
	AVG	STDEV	SKEW	KURTOSIS	Noise?	Normal?	ARCH?
	-0.04	0.97	-0.33	-0.05	TRUE	TRUE	FALSE
<b>Target</b>	0.00	1.00	0.00	0.00			
<b>SIG?</b>	FALSE	FALSE	FALSE	FALSE			

Volatility forecast were calculated for a 24 period time horizon and is shown below.

**Table 12. Volatility Forecast**

Step	Mean	STD	TS	UL	LL
1	0.004405	22026.46579	22026.46579	683.3545	683.34569
2	0.004405	20097.00505	21083.81853	666.0829	666.07408
3	0.004405	18363.36968	20217.71627	649.5128	649.50394
4	0.004405	16803.42508	19420.49979	633.6092	633.60036

					-
<b>5</b>	0.004405	15397.76547	18685.36555	618.3392	618.33043
					-
<b>6</b>	0.004405	14129.35198	18006.26288	603.672	603.66317
					-
<b>7</b>	0.004405	12983.20182	17377.80418	589.5782	589.56934
<b>8</b>	0.004405	11946.12103	16795.18664	576.0302	-576.0214
					-
<b>9</b>	0.004405	11006.47416	16254.12367	563.0021	562.99332
					-
<b>10</b>	0.004405	10153.98574	15750.78491	550.4694	550.46057
					-
<b>11</b>	0.004405	9379.568638	15281.7436	538.4087	538.39993
<b>12</b>	0.004405	8675.175636	14843.93039	526.7983	-526.7895
					-
<b>13</b>	0.004405	8033.670754	14434.5928	515.6174	515.60856
<b>14</b>	0.004405	7448.717656	14051.25946	504.8463	-504.8375
					-
<b>15</b>	0.004405	6914.68265	13691.70876	494.4666	494.45778
					-
<b>16</b>	0.004405	6426.550294	13353.94108	484.4607	484.45185
					-
<b>17</b>	0.004405	5979.849854	13036.15444	474.8119	474.80307
					-
<b>18</b>	0.004405	5570.591139	12736.72287	465.5045	465.49568
					-
<b>19</b>	0.004405	5195.208444	12454.1774	456.5236	456.51475
					-
<b>20</b>	0.004405	4850.511504	12187.18922	447.8549	447.84612
					-
<b>21</b>	0.004405	4533.64253	11934.55474	439.4852	439.47636
					-
<b>22</b>	0.004405	4242.038528	11695.18243	431.4015	431.39269
					-
<b>23</b>	0.004405	3973.398207	11468.08107	423.5918	423.58303
					-
<b>24</b>	0.004405	3725.652877	11252.3494	416.0447	416.03586

These results show that GARCH is applicable to forecasting demand from time-series transportation data. This represents a new approach to transportation model forecasting and can be applied to improve forecast accuracy over other methods.



## CHAPTER 6. CONCLUSION

In this research we have completed a review and analysis of a broad range of topics related to dynamic pricing in the USA. In the initial phase of the research we embark on a review of congestion pricing implementations in the United States and international. We then look into different types of congestion pricing strategies (HOT Express lanes, Cordon pricing, etc.) which have been utilized across these implementations.

The main research goals of this dissertation are threefold:

- (1) Develop an efficient tolling algorithm for reducing congestion on I-95 HOT lanes
- (2) Evaluate and compare the performance of three stochastic NLP algorithms (FDSA, GA, and SA to solving the dynamic programming problem, and
- (3) Provide an efficient forecast of total demand  $D$ , which can be used to plan for Phase 2 of 95Express implementation.

The first goal of developing an efficient tolling algorithm was completed by adopting a system-optimal approach to the problem. By utilizing the well-known Akcelik travel time equation, we were able to formulate the dynamic programming problem into a Non-Linear-Program (NLP) with the objective of minimizing total travel time along the corridor.

The Cell Transmission Model (see Daganzo, 1992) was applied to construct and analyze the flows into and out of the HOT lanes and GP (general purpose lanes) for each time period. Because this model is robust we can utilize large cell lengths approaching that of the HOT lane in Phase I of the study. The approach to the problem is to determine the optimal flows along the HOT and GP lanes for each Demand  $D$ , in time period  $k$  which will minimize the total travel time and thus provide a system-optimal solution. The tolling algorithm thus developed uses these flows to determine congested travel time along the HOT lanes. These travel times are then supplied to Hobeika's (see Lee and Hobeika, 2003) toll equation to calculate the optimal toll for this demand  $D$ .

Our methodology accounts for the actual dynamic flows on the HOT lanes and uses these deviations from optimal flows to adjust the toll using price elasticity. Thus, for example, when we solve our NLP problem we may obtain a value of 1200veh/hr for optimal flow along the HOT lane. However, the actual flow may be 1500veh/hr. We therefore use price elasticity to reduce the actual (1500veh/hr) to the optimal(1200veh/hr). The tolling algorithm first solves for the base toll using the optimal values and then also adjusts the toll based on the deviation of the actual flow from optimal using an appropriate amount determined by price elasticity which will reduce the flow to optimal values for the next time period. We have outlined this tolling algorithm and preliminary analysis with that due to the fact that we began with initial toll of \$0.50,(as compared to current \$0.25 initial toll) our proposed toll structure is comparable and slightly lower tolls than exists on I-95 Express.

The second goal of this dissertation is to evaluate and compare the performance of three NLP algorithms to solving the dynamic programming problem. The three NLP algorithms we chose to evaluate were the FDSA (Finite Difference Stochastic Approximation), Simulated Annealing(SA), and Genetic Algorithm(GA). For this purpose, we employed MATLAB software to generate a coded version of the NLP problem, and then for fixed, known levels of demand and density, applied the three algorithms separately to produce the optimal solution. The optimal flows generated by each algorithm were then tabulated and the travel time was recorded.

These travel times were analyzed in Minitab statistical software. The analysis performed consisted of a 2-way ANOVA to determine if there exists any significant difference in the algorithm's performance in minimizing travel time. Thus the response variable of interest was travel time, and the factors (explanatory variables) were (1) Algorithm, and (2) Demand level.

The travel time values were obtained by simulating the traffic flow along the network in VISSIM software. Having performed multiple simulation runs for each demand level varying from  $D=2000\text{vph}$  to  $D=16000\text{vph}$ , we sum the individual values to obtain the total travel time for all the flow during the period. These totals are then analyzed in ANOVA using the 2-way ANOVA method.

The results of the ANOVA analysis show that there is significant difference in performance between the algorithms at certain level of demand. The data analysis provide evidence that with this problem formulation and simulated travel time, at demand level 13,000vph the FDSA and GA algorithms perform significantly better than the Simulated Annealing Algorithm. There was no apparent significant difference between the FDSA and GA and SA algorithms observed above 14,000vph.

The results of the 2-WAY ANOVA show that for demand volumes less than capacity the three algorithms show no significant difference in performance. However, at demand volumes slightly exceeding capacity (of 12,000vph) the Simulated Annealing Algorithm produces travel times which are significantly higher than the other two algorithms.

The third goal of this research is to accurately forecast demand flows on the corridor on an hourly basis. For this purpose we applied a new technique, which is based on the economic forecasting of dynamic pricing in stock markets.

The data for the month of October 2012 was utilized to perform this analysis. A GARCH volatility model was calibrated using the 15-minute demand data from the STEWARD database. We selected station data collected from district 6 on I-95 HOT lane northbound to perform the analysis. This data was used to calibrate a GARCH (1,1) model and volatility (%change) for intraday, hourly demand was forecasted in EXCEL.

The results show that econometric forecasting techniques can be successfully applied to transportation problems to identify and calibrate accurate models.

In summary, this research brings a fresh approach to the topic of dynamic pricing. It demonstrates how system -optimal methodology can be applied to minimize travel time along the 95 HOT lanes and reduce congestion with an efficient tolling algorithm. This methodology is valuable for practitioners since it is highly portable. It can easily be applied to congested urban areas such as Washington DC, which already utilize HOT lanes, and other large cities such as Atlanta and Orlando. It also represents a new, improved approach to pricing on I-95 Express HOT lanes. We believe this tolling methodology is efficient and can be quickly implemented to current transportation HOT infrastructures and the I-95 phase 2 which will be completed sometime in 2014.

## APPENDIX A. TRAVEL TIME MEASUREMENTS

The following table is the Minitab Worksheet for the 2-WAY ANOVA analysis.

DEMAND	ALGORITHM	TRAVEL TIME(MIN)
2000	SA	24931.39
2000	SA	25517.49
2000	SA	25770.87
2000	SA	27821.69
2000	SA	27106.9
2000	GA	26848.31
2000	GA	24877.09
2000	GA	26077.18
2000	GA	25001.81
2000	GA	25404.48
2000	FDSA	25445.45
2000	FDSA	25894.17
2000	FDSA	25083.78
2000	FDSA	25429.95
2000	FDSA	25210.42
3000	SA	38479.42
3000	SA	37876.31
3000	SA	38617.67
3000	SA	37984.78
3000	SA	37094.13
3000	GA	38482.09
3000	GA	37894.3
3000	GA	38061.4
3000	GA	37576.38
3000	GA	40941.97
3000	FDSA	38838.11
3000	FDSA	41308.13
3000	FDSA	40018.76
3000	FDSA	39738.2
3000	FDSA	40637.89
4000	SA	53103.55
4000	SA	53103.55
4000	SA	53103.55
4000	SA	53136.97
4000	SA	53216.92
4000	GA	53117.18
4000	GA	54758.88
4000	GA	53258.2
4000	GA	52885.59
4000	GA	52849.22
4000	FDSA	53980.51
4000	FDSA	52801.22
4000	FDSA	52639.62
4000	FDSA	53210.94
4000	FDSA	52180.32

5000	SA	67095.93
5000	SA	66953.06
5000	SA	66195.16
5000	SA	66471.19
5000	SA	66939
5000	GA	65628.14
5000	GA	66603.19
5000	GA	67161.1
5000	GA	66008.16
5000	GA	66878
5000	FDSA	65987.44
5000	FDSA	66494.64
5000	FDSA	66992.74
5000	FDSA	66979
5000	FDSA	66927
6000	SA	83461.9
6000	SA	83461.9
6000	SA	79714.64
6000	SA	79714.64
6000	SA	83461.9
6000	GA	83461.9
6000	GA	83477
6000	GA	83512
6000	GA	83419
6000	GA	83562
6000	FDSA	83429
6000	FDSA	83501
6000	FDSA	83461.9
6000	FDSA	83452.79
6000	FDSA	81441.06
13000	SA	312855.9217
13000	SA	387200.7417
13000	SA	402751.3717
13000	SA	251905.2133
13000	SA	277209.9
13000	GA	290596.345
13000	GA	275414.78
13000	GA	276006.4567
13000	GA	279180.9717
13000	GA	276762.755
13000	FDSA	290596.345
13000	FDSA	275414.78
13000	FDSA	276006.4567
13000	FDSA	279180.9717
13000	FDSA	276762.755
14000	SA	294573.5717
14000	SA	324633.895
14000	SA	336440.6733
14000	SA	348480.0017
14000	SA	294573.5717
14000	GA	290450.0467



14000	GA	304179.1867
14000	GA	299597.1667
14000	GA	297015.165
14000	GA	297015.165
14000	FDSA	290450.0467
14000	FDSA	304179.1867
14000	FDSA	299597.1667
14000	FDSA	297015.165
14000	FDSA	297015.165
15000	SA	319565.9133
15000	SA	319565.9133
15000	SA	319565.9133
15000	SA	319565.9133
15000	SA	319565.9133
15000	GA	333229.1583
15000	GA	333229.1583
15000	GA	333229.1583
15000	GA	333229.1583
15000	GA	333229.1583
15000	FDSA	333229.1583
15000	FDSA	333229.1583
15000	FDSA	333229.1583
15000	FDSA	333229.1583
15000	FDSA	333229.1583
16000	SA	343296.0533
16000	SA	346309.0417
16000	SA	337040.9617
16000	SA	353023.0383
16000	SA	353041.2717
16000	GA	342491.2967
16000	GA	343681.685
16000	GA	340587.28
16000	GA	346185.8567
16000	GA	333229.1583
16000	FDSA	342491.2967
16000	FDSA	343681.685
16000	FDSA	340587.28
16000	FDSA	346185.8567
16000	FDSA	333229.1583

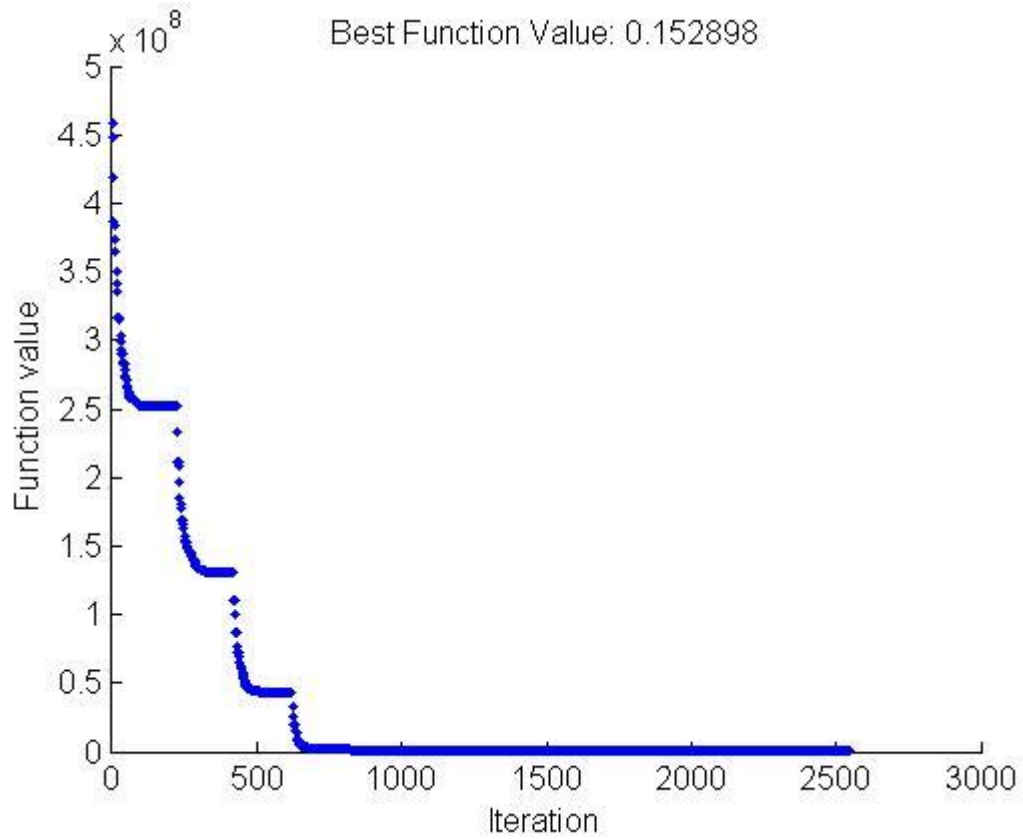
## APPENDIX B. AKCELIK TRAVEL TIME CONSTANTS

Akcelik Table of travel time constants (source: www.sidrasolutions.com)

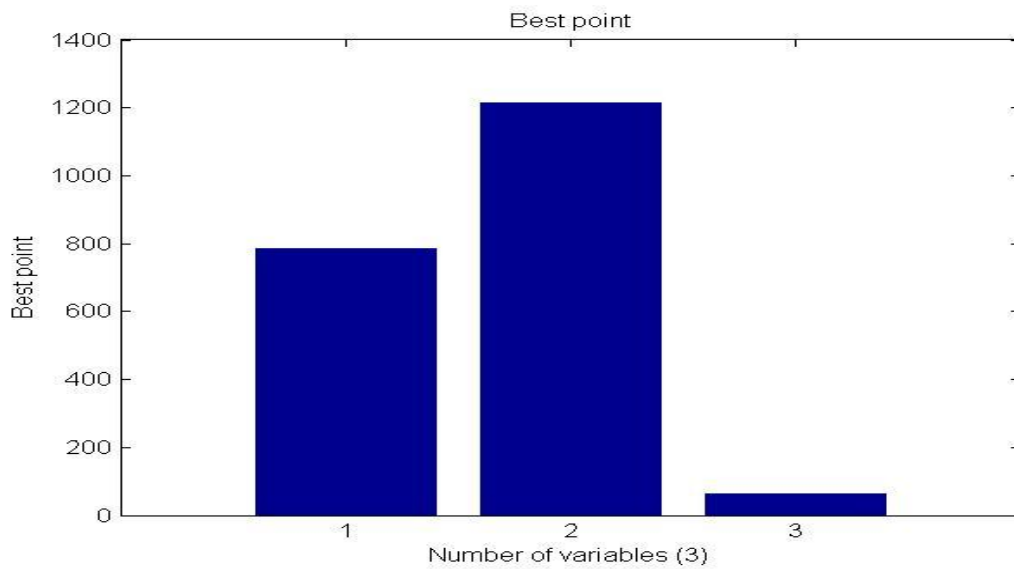
		<b>Akcelik's time-dependent</b>	
		For Figure 2	
<b>Degree of satn</b>		<b>Travel time</b>	
		(s/km)	
$x = q / Q$	$z = x-1$	t	t / t <sub>0</sub>
		Akcelik ()	Akcelik ()
0.01	-0.990	45.0	1.0
0.25	-0.750	45.6	1.0
0.30	-0.700	45.8	1.0
0.35	-0.650	46.0	1.0
0.40	-0.600	46.2	1.0
0.45	-0.550	46.5	1.0
0.50	-0.500	46.8	1.0
0.55	-0.450	47.2	1.0
0.60	-0.400	47.7	1.1
0.65	-0.350	48.3	1.1
0.70	-0.300	49.2	1.1
0.75	-0.250	50.3	1.1
0.80	-0.200	52.1	1.2
0.85	-0.150	54.8	1.2
0.90	-0.100	60.0	1.3
0.95	-0.050	71.4	1.6
0.96	-0.040	75.4	1.7
0.97	-0.030	80.2	1.8
0.98	-0.020	86.2	1.9
0.99	-0.010	93.3	2.1
1.00	0.000	101.9	2.265
1.01	0.010	111.9	2.5
1.02	0.020	123.2	2.7
1.03	0.030	135.8	3.0
1.04	0.040	149.3	3.3
1.05	0.050	163.7	3.6
1.06	0.060	178.7	4.0
1.07	0.070	194.2	4.3
1.08	0.080	210.2	4.7
1.13	0.130	293.7	6.5
1.18	0.180	380.4	8.5
1.23	0.230	468.4	10.4
1.28	0.280	557.1	12.4
1.33	0.330	646.2	14.4
1.38	0.380	735.5	16.3
1.43	0.430	824.9	18.3

## APPENDIX C. MATLAB OUTPUT PLOTS

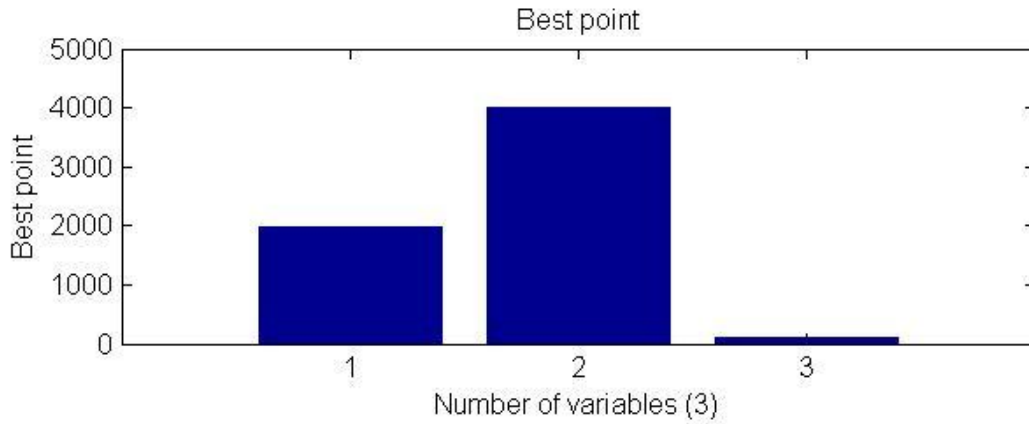
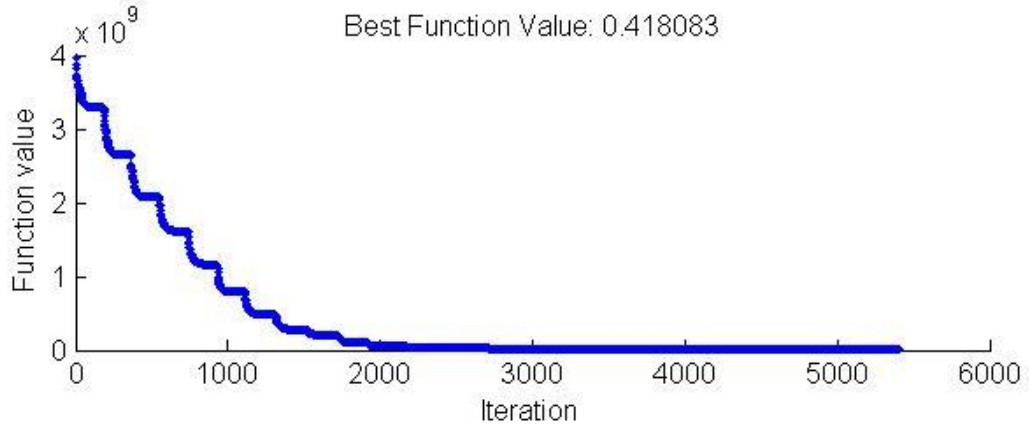
## MATLAB PLOTS AND OUTPUT



### Simulated Annealing Plot D=950 veh/hr



### Simulated Annealing Solution D=2000vph



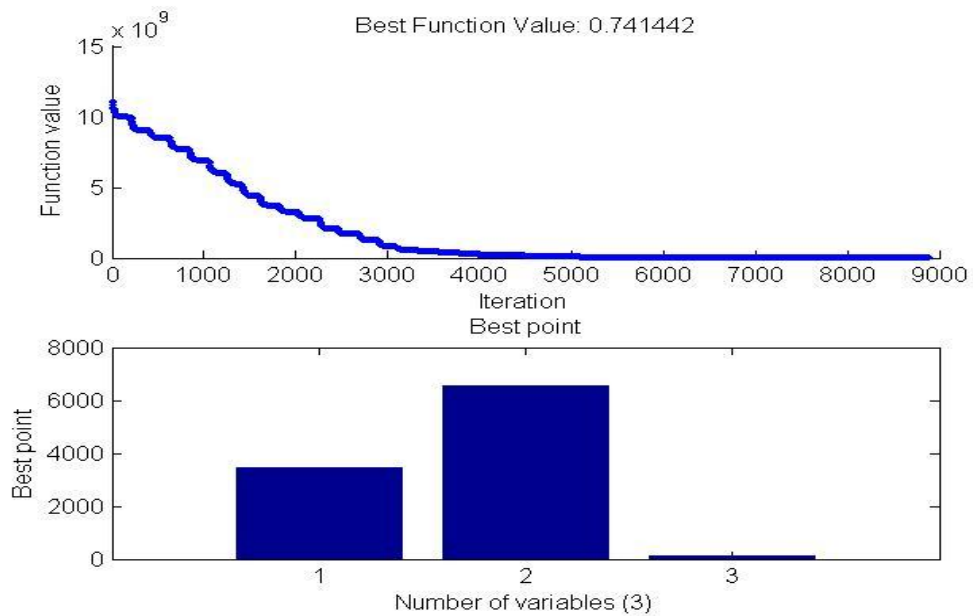
Demand = 6000, Cap(EL) = 4000, density =41

$$t1 = TT + 0.0625*((x - 1) + ((x-1)^2 + (0.0016*(x)))^{0.5})$$

$$t1 - TT = \text{toll} / \text{VOT} = 0.02134 \implies \text{toll} = 0.02134 * 20 = \$0.4269 \implies \text{add. Toll} = \$0.50$$

$$\text{Toll} = \$0.50 + \$0.50 = \$1.00$$

Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
6000	4000	1988	4012	41	\$1.00

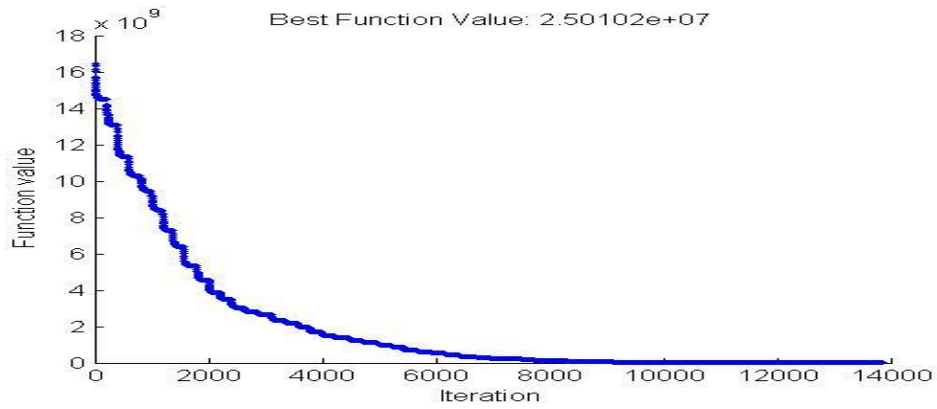


Demand = 10000 Cap(EL) = 4000, density = 75

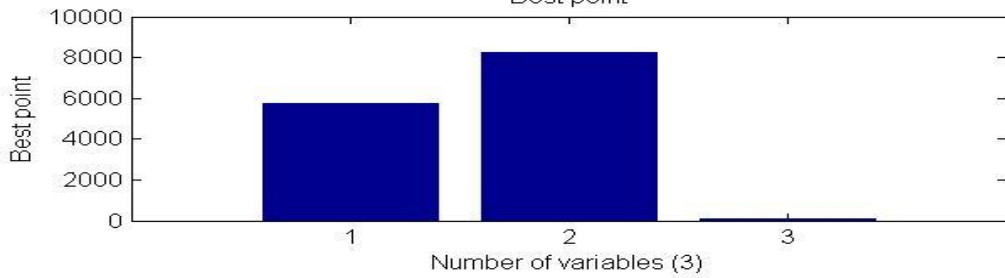
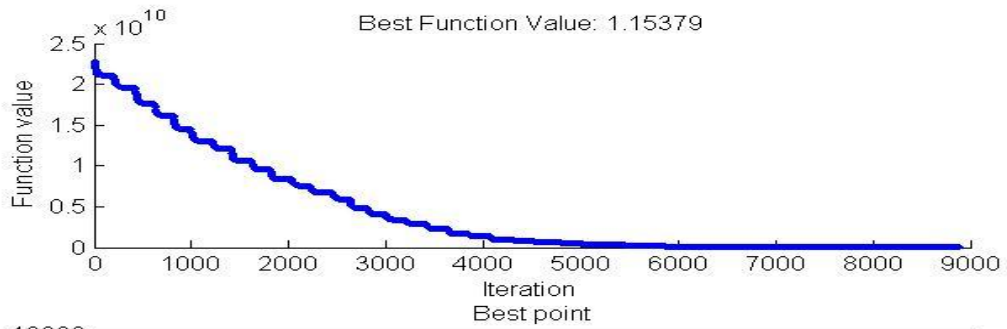
$$t1 = TT + 0.0625*((1-1) + ((1-1)^2 + (0.0016*(x)))^{0.5})$$

Total toll = \$.50+\$1.25 = \$1.75

Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
10000	4000	3475	6525	75	\$1.75

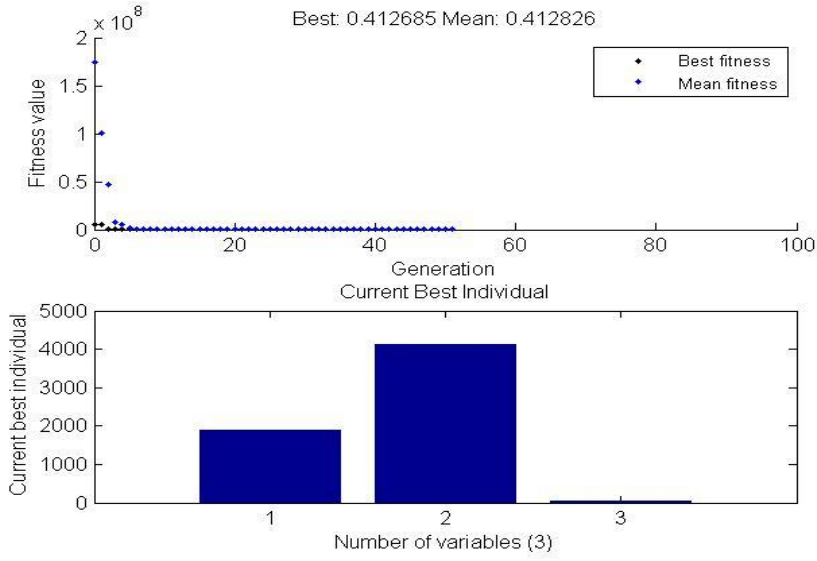


Demand	Capacity	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
12000	4000	4000	8000	87	\$4.00

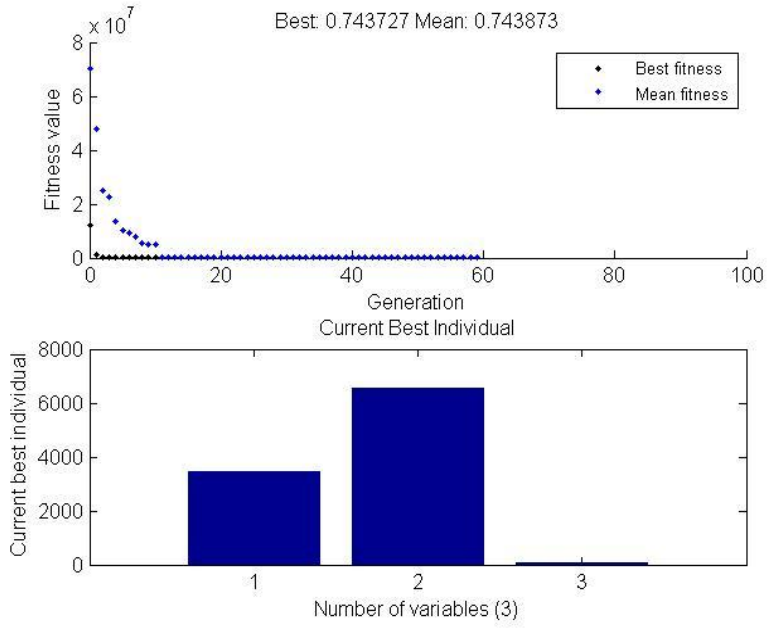


Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
14000	4000	5770	8230	125	\$7.00(max)

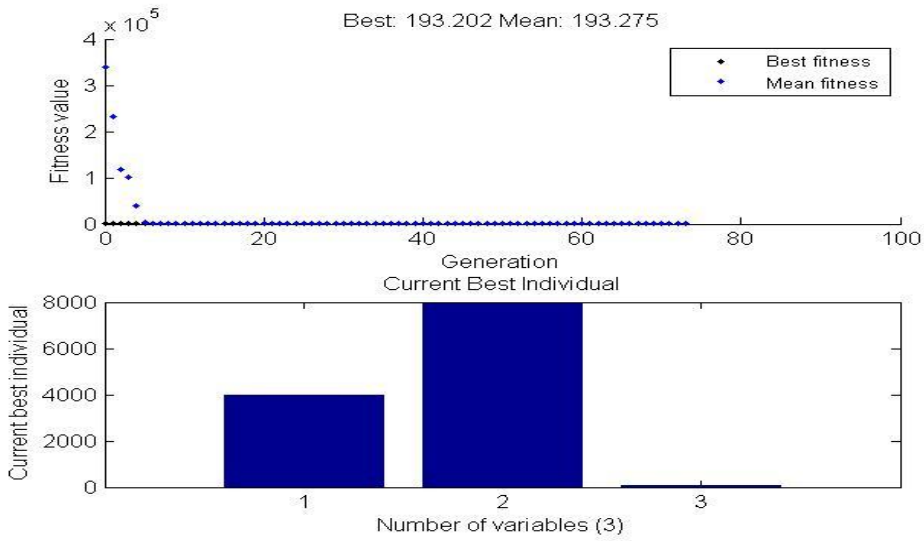




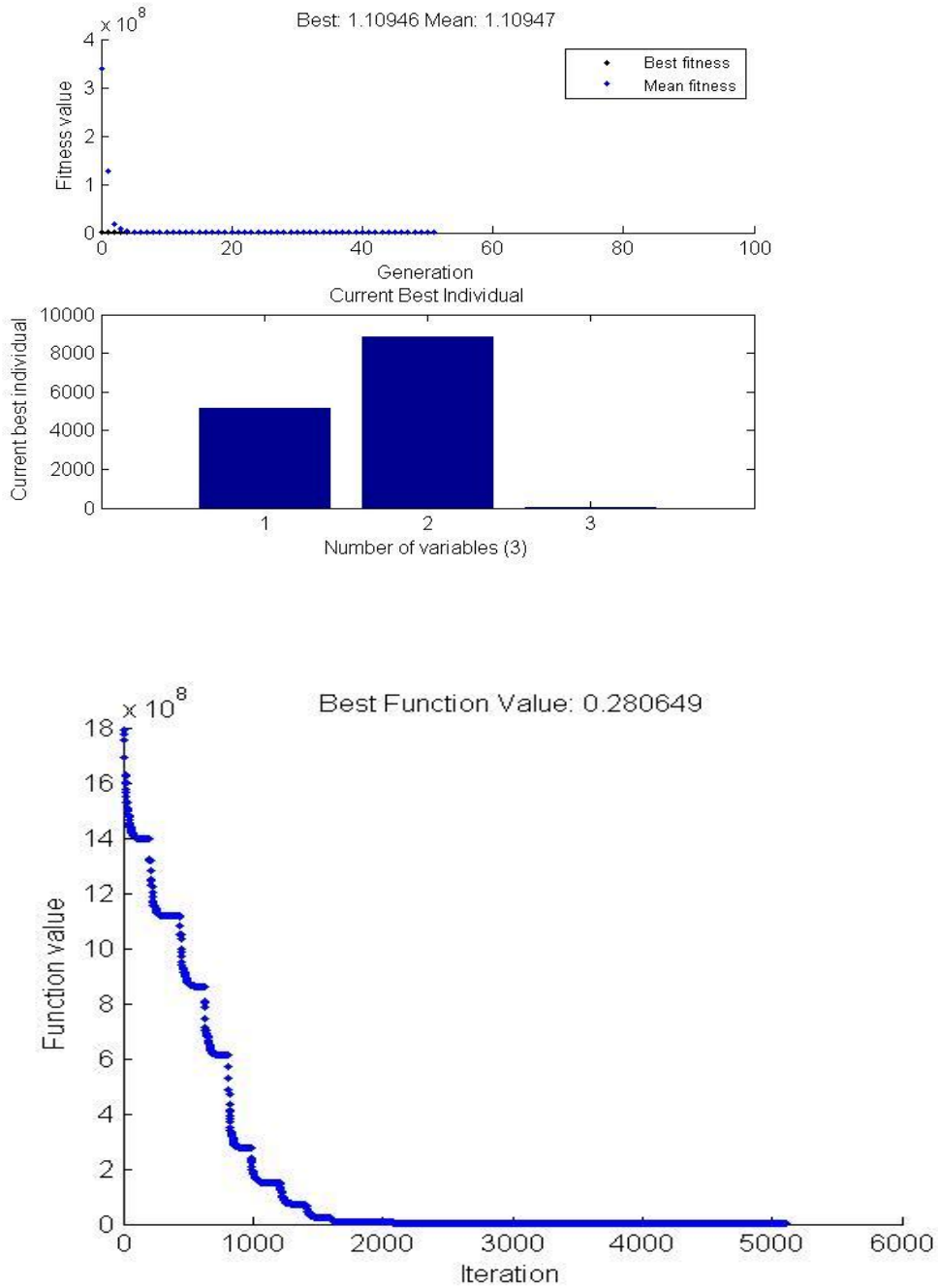
Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
6000	4000	1892	4108	41	\$1.00



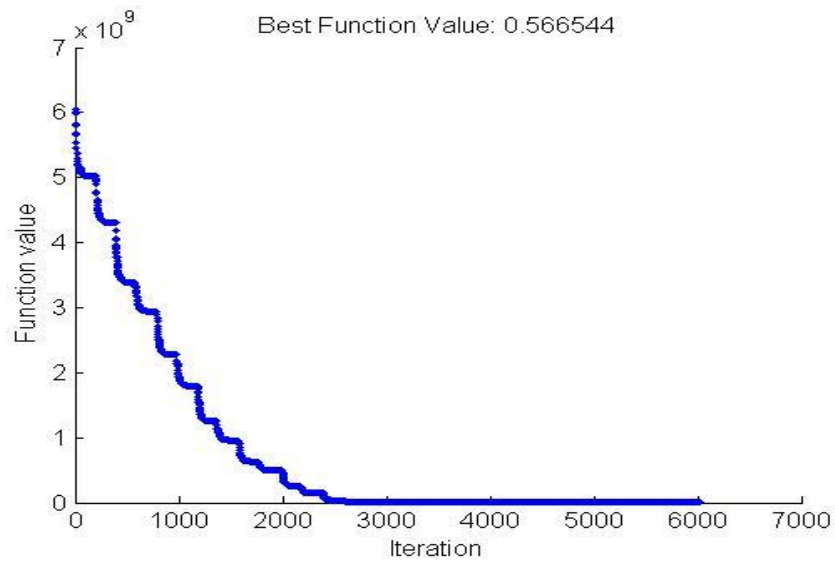
Demand	Capacity	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
10000	4000	3460	6540	75	\$1.50



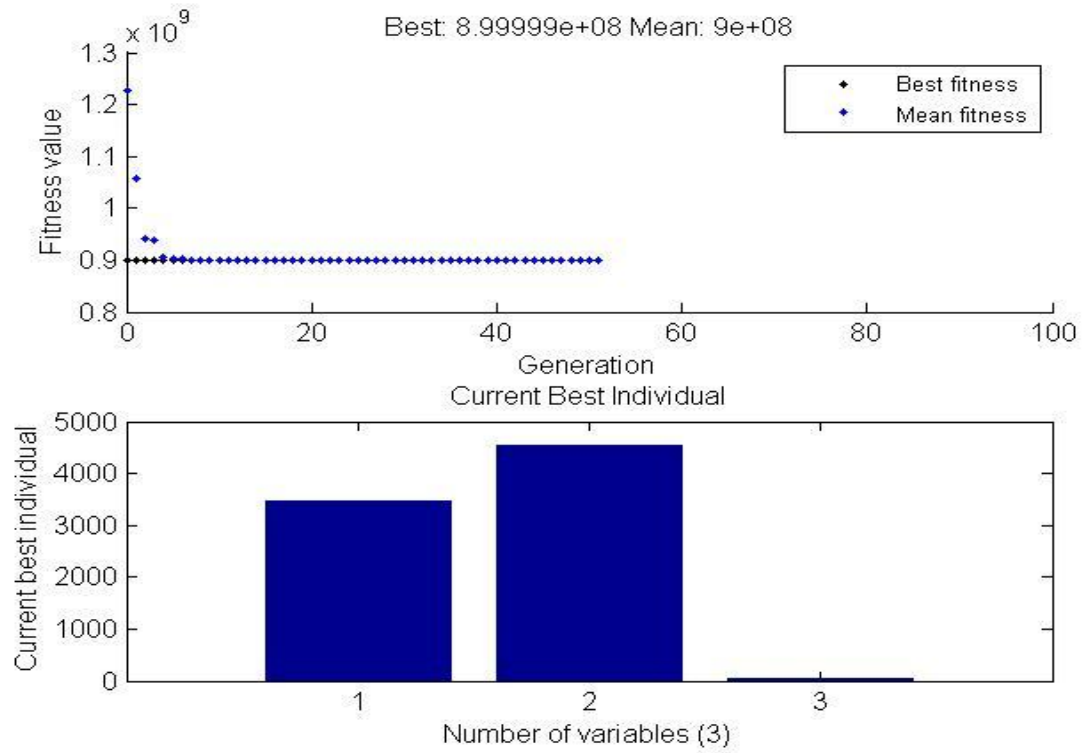
Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
12000	4000	4000	8000	87	\$3.75



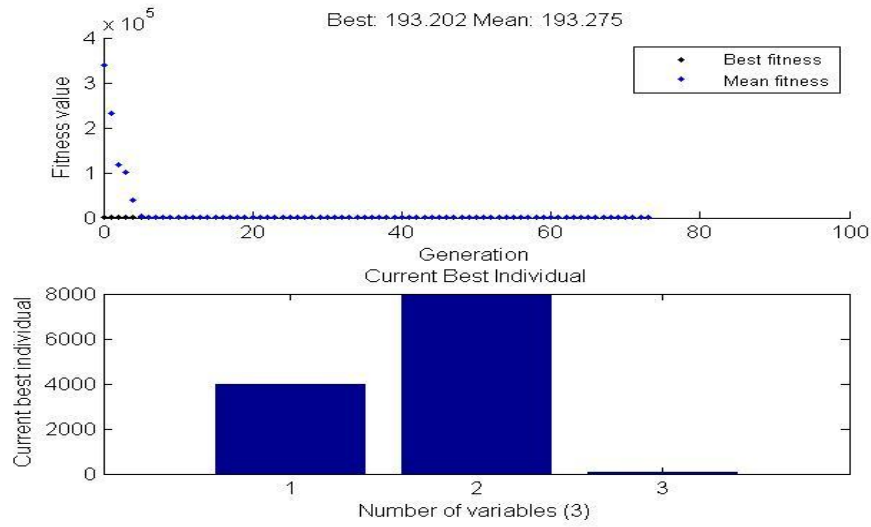
**Simulated Annealing Algorithm Plot D=4000vph**



**Simulated Annealing Algorithm Plot d=7000vph**

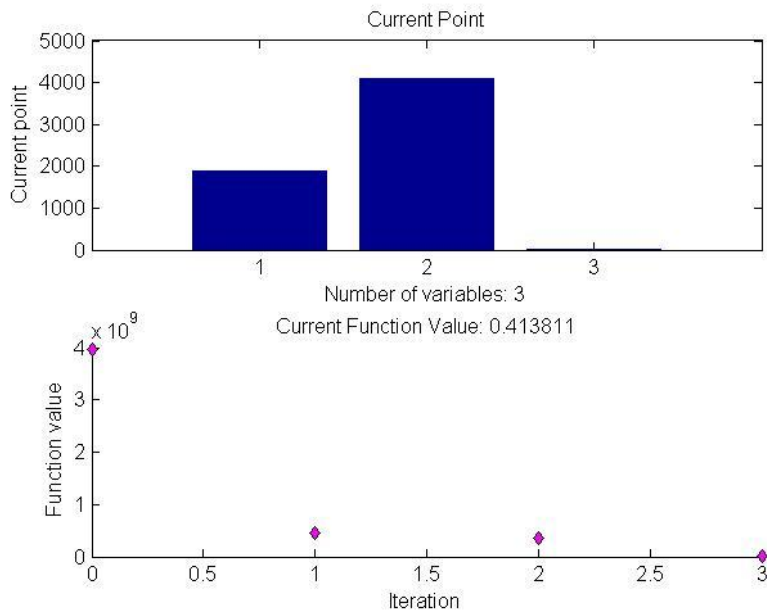


**Genetic Algorithm Plot and Solution D=8000vph**



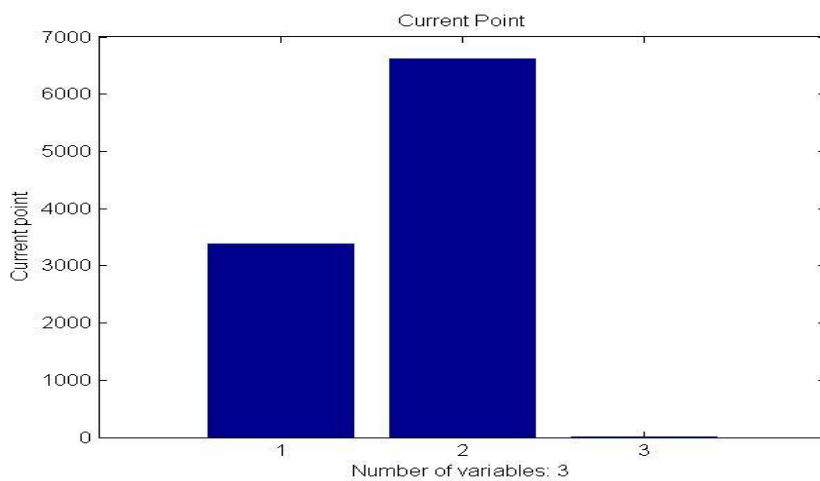
### Genetic Algorithm Plot D and Solution =12000vph

Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
14000	4000	5175	8825	125	\$7.00(max)



Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
6000	4000	1800	4200		\$1.00

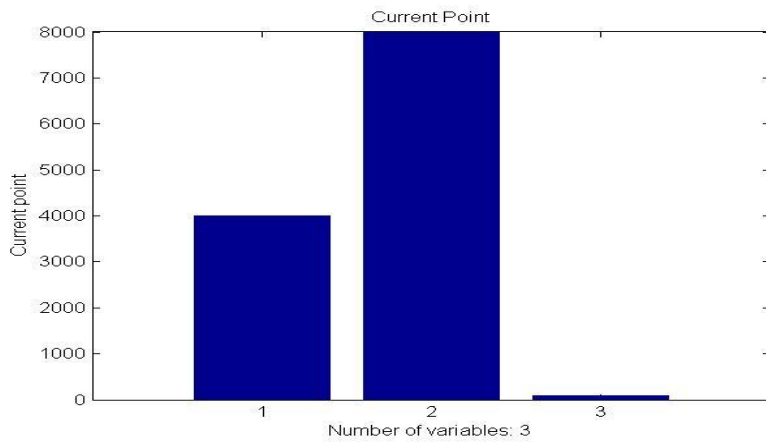
**Genetic Algorithm Plot D and Solution D=6000**



Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
10000	4000	3375	6625	75	\$1.50

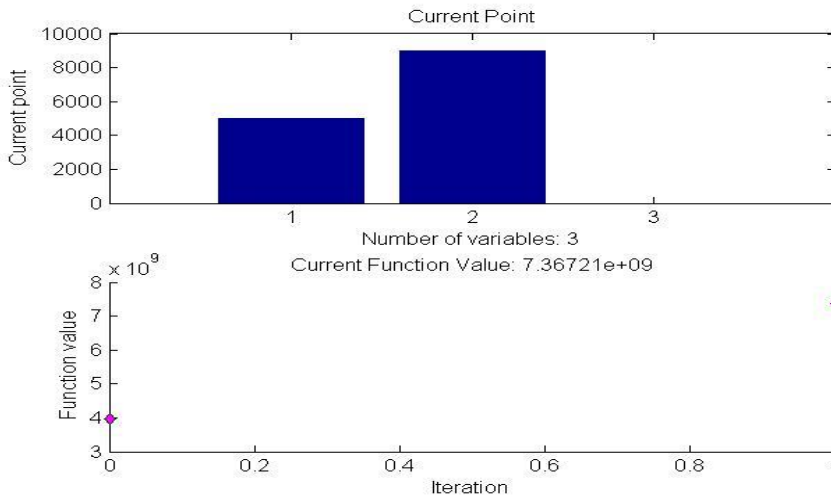


### FDSA Plot and Solution D= 10,000



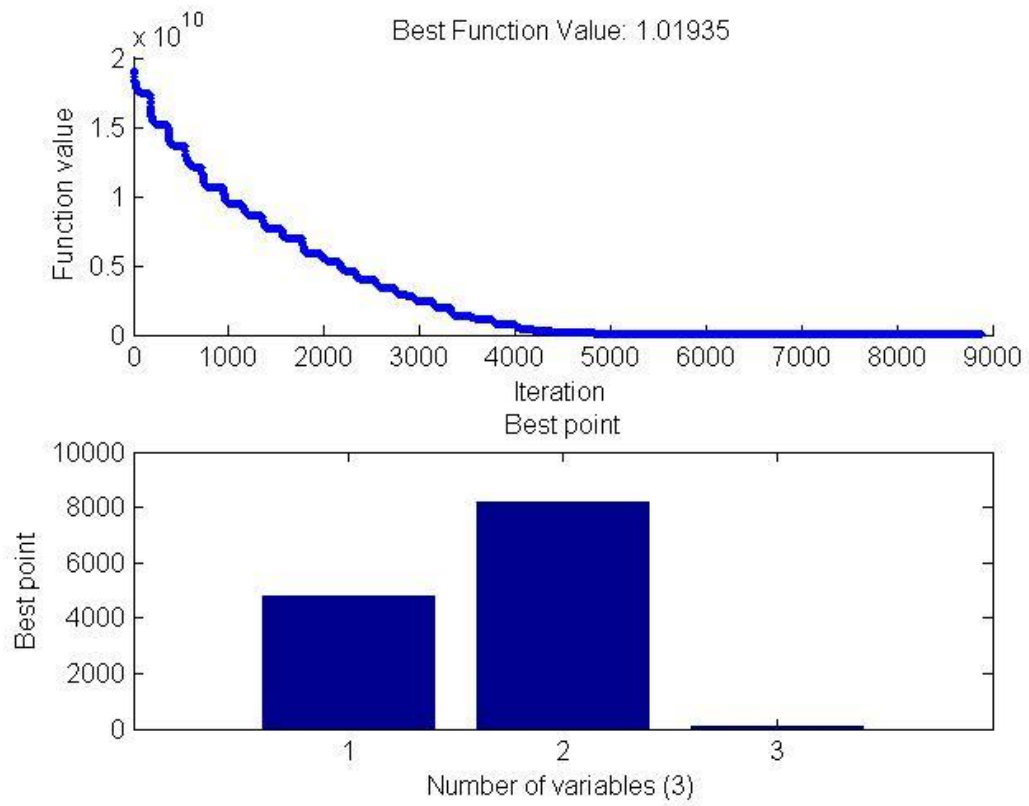
Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
12000	4000	4000	8000	87	\$3.75

### FDSA Plot and Solution D= 12,000

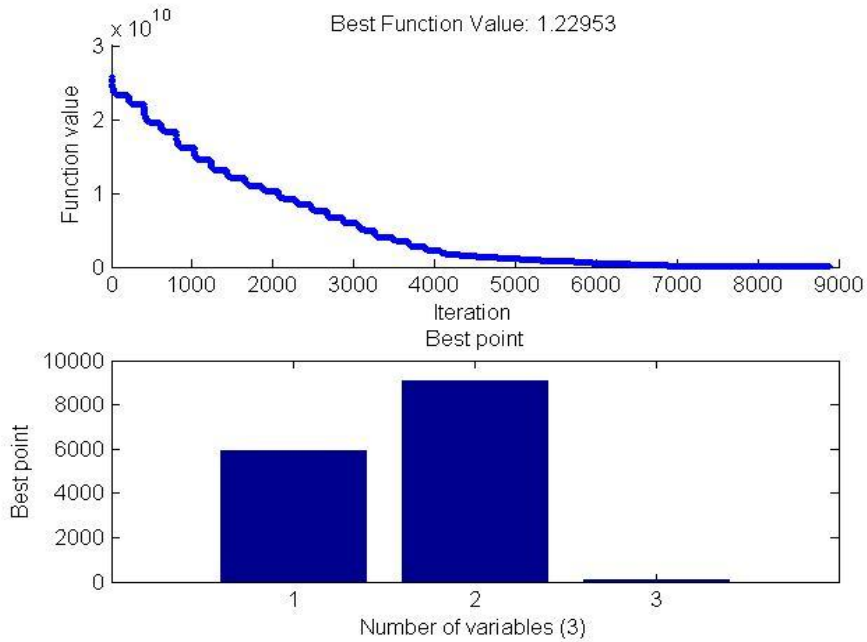


Demand	Capacity (EL)	Optimal HOT Flow(x1)	Optimal GP flow(x2)	Density	Base Toll
14000	4000	5175	8825	125	\$7.00(max)

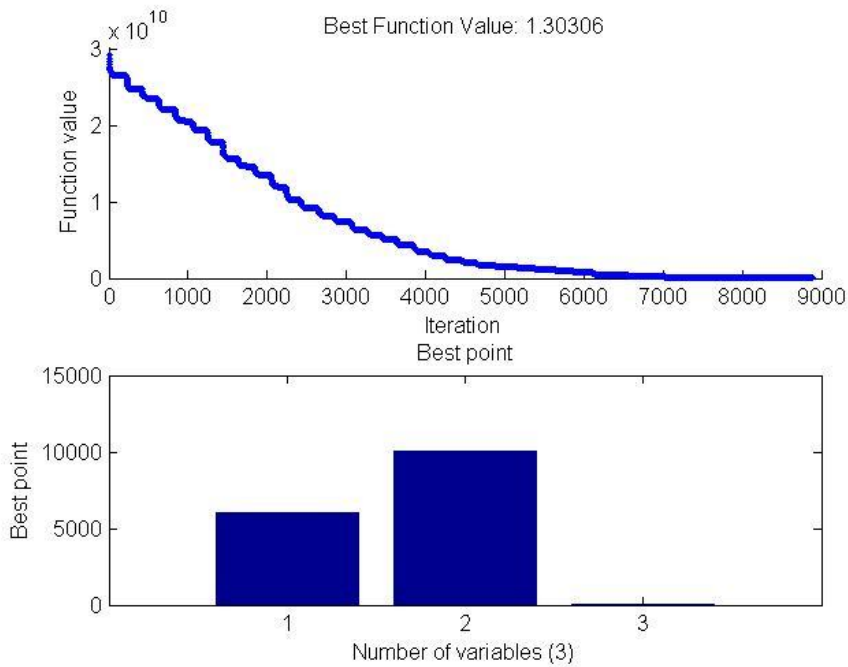
### Genetic Algorithm Plot and Solution, D=14000



**Simulated Annealing Plot, D=13000**



**Simulated Annealing Plot, D=15000**



**Simulated Annealing Plot, D= 16000**

## APPENDIX D. VALUE OF TIME CONSTANTS

**Value of Travel Time Table (source: USDOT)**

<b>Category</b>	<b>Surface Modes* (except High-Speed Rail)</b>	<b>Air and High-Speed Rail Travel</b>
Local Travel -	\$23.90	\$45.60
Personal	\$22.90	\$57.20
Business	\$23.90	
Intercity Travel -	\$22.90	
Personal		
Business		
Truck Drivers	\$24.70	
Bus Drivers	\$24.50	
Transit Rail Operators	\$40.40	
Locomotive engineers	\$34.30	
Airline Pilots and Engineers	\$76.10	

APPENDIX E. STATION DATA I-95 HOT LANE

## Hourly Demand on I-95 Express Oct 27, 2012

I-95 HOT On-ramp to I-95 NB at NW 46 St (MM5.20)

Station:

#	DATE	TIME	
1	10/27/2012	0:00:00	148
2	10/27/2012	0:15:00	131
3	10/27/2012	0:30:00	105
4	10/27/2012	0:45:00	92
5	10/27/2012	1:00:00	84
6	10/27/2012	1:15:00	74
7	10/27/2012	1:30:00	56
8	10/27/2012	1:45:00	72

9	10/27/2012	2:00:00	67
10	10/27/2012	2:15:00	56
11	10/27/2012	2:30:00	56
12	10/27/2012	2:45:00	53
13	10/27/2012	3:00:00	54
14	10/27/2012	3:15:00	36
15	10/27/2012	3:30:00	40
16	10/27/2012	3:45:00	55
17	10/27/2012	4:00:00	46
18	10/27/2012	4:15:00	46
19	10/27/2012	4:30:00	36



20	10/27/2012	4:45:00	41
21	10/27/2012	5:00:00	46
22	10/27/2012	5:15:00	55
23	10/27/2012	5:30:00	51
24	10/27/2012	5:45:00	56
25	10/27/2012	6:00:00	63
26	10/27/2012	6:15:00	75
27	10/27/2012	6:30:00	85
28	10/27/2012	6:45:00	87
29	10/27/2012	7:00:00	99
30	10/27/2012	7:15:00	123

31	10/27/2012	7:30:00	136
32	10/27/2012	7:45:00	161
33	10/27/2012	8:00:00	144
34	10/27/2012	8:15:00	179
35	10/27/2012	8:30:00	185
36	10/27/2012	8:45:00	209
37	10/27/2012	9:00:00	216
38	10/27/2012	9:15:00	270
39	10/27/2012	9:30:00	271
40	10/27/2012	9:45:00	259
41	10/27/2012	10:00:00	289

42	10/27/2012	10:15:00	311
43	10/27/2012	10:30:00	323
44	10/27/2012	10:45:00	340
45	10/27/2012	11:00:00	323
46	10/27/2012	11:15:00	355
47	10/27/2012	11:30:00	352
48	10/27/2012	11:45:00	370
49	10/27/2012	12:00:00	344
50	10/27/2012	12:15:00	355
51	10/27/2012	12:30:00	377
52	10/27/2012	12:45:00	340

53	10/27/2012	13:00:00	356
54	10/27/2012	13:15:00	376
55	10/27/2012	13:30:00	349
56	10/27/2012	13:45:00	331
57	10/27/2012	14:00:00	320
58	10/27/2012	14:15:00	318
59	10/27/2012	14:30:00	364
60	10/27/2012	14:45:00	337
61	10/27/2012	15:00:00	333
62	10/27/2012	15:15:00	367
63	10/27/2012	15:30:00	347

64	10/27/2012	15:45:00	305
65	10/27/2012	16:00:00	354
66	10/27/2012	16:15:00	327
67	10/27/2012	16:30:00	295
68	10/27/2012	16:45:00	305
69	10/27/2012	17:00:00	331
70	10/27/2012	17:15:00	323
71	10/27/2012	17:30:00	278
72	10/27/2012	17:45:00	342
73	10/27/2012	18:00:00	318
74	10/27/2012	18:15:00	352

75	10/27/2012	18:30:00	330
76	10/27/2012	18:45:00	278
77	10/27/2012	19:00:00	270
78	10/27/2012	19:15:00	258
79	10/27/2012	19:30:00	271
80	10/27/2012	19:45:00	252
81	10/27/2012	20:00:00	249
82	10/27/2012	20:15:00	234
83	10/27/2012	20:30:00	203
84	10/27/2012	20:45:00	192
85	10/27/2012	21:00:00	205

86	10/27/2012	21:15:00	179
87	10/27/2012	21:30:00	203
88	10/27/2012	21:45:00	208
89	10/27/2012	22:00:00	224
90	10/27/2012	22:15:00	212
91	10/27/2012	22:30:00	205
92	10/27/2012	22:45:00	216
93	10/27/2012	23:00:00	179
94	10/27/2012	23:15:00	209
95	10/27/2012	23:30:00	152
96	10/27/2012	23:45:00	165

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