



## Comparative study of Internet Protocol

Sami Ullah Khan<sup>1</sup>, Jamal Shah<sup>1</sup>, M. Muhammad Aimal<sup>\*2,3</sup>, Abu Bakar<sup>1</sup>, Faheem Qureshi<sup>1</sup>

<sup>1</sup>Abdul Wali Khan University Mardan

Email: msamimrd@gmail.com, jamalshah27@live.com, {abubakark479, faheemqureshi95}@gmail.com

<sup>2</sup>University of Engineering and Technology Peshawar, Pakistan

<sup>3</sup>ANDROMEDA Technologies (Pvt) Ltd Islamabad, Pakistan

Email:\*mm\_aimal92@yahoo.com

**ABSTRACT** -- In today's generation, most of today's Internet is using IPv4, Now twenty years old. IPv4 is now uploading with the Problem of meeting growing Internet requirements and it is a shortage of IPv4 addresses, which are necessary for all new the machines added to the Internet. IPv6, fixes a series of problems In IPv4 addresses. It also adds many improvements to IPv4 and provides a better network. IPv6 is expected to gradually replace IPv4, with the two coexisting for several years during a transition period.

As the population is increasing day by day, similarly the Internet is Also growing and expanding more and more and more and more, Government, scientists and universities are looking for new ways To send information quickly and powerfully The two new Internets Develop new and faster technologies to improve research and Communication, and both projects are expected to Eventually improve the current commercial Internet. A big advantage of IPv6 is that it simplifies and solves the problem. The scarcity of IP addresses. In today's Internet technology, Controls in the United States 74% of the 4 million IP addresses, while the amount that China has is equal only to the University California, but its share of 80 million users. This is the main reason Asian countries, especially China, Japan and South Korea, Show interest in IPv6 version technology.

**Keywords:**

**IPv4, IPv6, Internet, Sub netting, bandwidth**

**Introduction:**

IPv4 static IP addresses only the amount of the delivery address and therefore does not new machines connected to the Internet during the IPv6 version it offers an almost infinite number of IP addresses that can be new computer systems[1].

Scarcity of IPv4 addresses Restricts address space also enter applications, Innovative new services that can be implemented in Business and home networks. Without sufficient address space, the applications are forced to work in a very complex environment with mechanisms that provide local addressing, such as IP Convert the address, and the collection and temporary allocation techniques. The current Internet cannot support a number of important issues, Including the national security and economic competitiveness and Goals. Perhaps the hallmark of the next generation The Internet is fast, this generation of the Internet is primarily launch to accommodate the growing traffic and increase bandwidth Demand to match the speed of the Internet at a high level [2]. In addition, Expansion in the number of Internet addresses, the next generation Internet solves the problem of the connection is busy signals streaming video and audio quality

**IPv4 over IPv6**

The reason may be necessary to change from IPv4 to IPv6 is because the world's population. The rate at which the world population is growing something to look down. In the future, it will be connected to all vehicles Use OnStar or other navigation devices and those you need IP. Therefore, in the end we need more

IP, the number we have now. IPv4 is the fourth version of the Internet Protocol, but for the first time One to be deployed on a large scale [3]. It uses 32-bit addressing and it allows 4,294,967,296 unique addresses. IPv4 addresses four Types of different categories and types of classes are A, B, C and D. Example 207. 142. 131. 235. IPv4 is used IPv4 Subnet mask due to the large number of team today. IPv6 is the next in pushing the wheel of intellectual property. Although it Version 6 will

probably be the next Internet protocol. Compared to IPv4 allowed only 4,294,967,296 unique addresses, IPv6 version using

The order will be 340 undecillion 128-bit (34,000 million,000 million,000 million,000 million) this figure Big to the point that there are more stars in the unique IP addresses the universe as we know it. However, IPv6 has not come until 2025 at least because it needs time to fix errors The Protocol. IPv6 is an example: 131. 235. 207. 142. 207. 142. 131. 235. 207. 142. 131.235.207. 142. 131.235.

### Features and differences between IPv4 and IPv6

In most aspects of IPv4 is an expanded version of IPv6 Top Release Improvement. Nevertheless, there are still a lot of differences between IPv4 and IPv6 [4].

- **Trends:** the IPv4 and addresses are 32 bits (4 bytes) in size While in IPv6 is to increase the maximum size of 128 bits (16 Bytes). Thus, IPv6 version has more ability to store data in comparison And IPv4 addresses.
- **Set:** The manually configure IPv4 addresses or via DHCP While not support IPv6 to be configured
- There is one hand.
- **Auditing:** In the IPv6, header includes a test version while IPv6 Head does not contain a checksum
- **Fragmentation:** all routers and fragmented data senders while in IPv6, routers do not support packages Indivisible. The only sender's fragmentation of data packets.

### IPv6 Header Format:

The form of IPv6-to-head is shown in Figure 1. Note that although the IPv6 addresses are four times the size of IPv4 addresses, Basic IPv6 header is only twice the size of the head of IPv4 and reducing the impact of major administrative areas. The fields Of the IPv6 header are:

Version: The version number IP (4 bits). The value of this field is six for IPv6 version (and four IPv4) for. Note that this area is in the same location Such as a copy field in the header IPv4, which is a simple Intellectual Property Knot to distinguish quickly package from IPv4 to IPv6 Package [5].

- **Priority:** allows the source to identify the desired delivery Priority for this package (4-bit).
- **Label Flow:** used by the source to identify the associated packages you need the same kind of special treatment, really like the time between a pair of hosts (24 bit).
- **Payload Length:** The length of load the head of the next packet) in bytes (16 bits). This maximum value in this area is 65535. If this area contained Zero means that the package contains the largest load This is 64 KB, and the length of the actual value of the load in Jumbo option payload leap to jump.
- **Next head:** The head directly determines the type After the IPv6 header. It uses the same values as the IPv4 addresses Protocol field, as appropriate (8-bit). Then head the presence of the best options area may indicate, the upper layer protocol, or Any IP protocol over.

Hop Limit: Specifies the maximum number of jumps that a packet can be taken before it is dropped (8 bits). This Value is set by the source and decremented by one for each Node sending packet; the package is discarded if the jump limit reaches zero. The comparable field in IPv4 is the Time to Live (TTL) field; It was renamed IPv6 because the value limits the number of hops, not the amount of time a packet can remain in the network. Source address: IPv6 address of the originator of the Package (128 bits). Destination address: Recipient's IPv6 address Packet receiver (s) (128 bits).

### IPv6 Addresses Format

To accommodate the growth, almost limitless, and Addresses, IPv6 addresses are 128 bits long. This address space is probably enough for each molecule in solar. IPv6 system is an extension for IPv4 with more space to store huge data addresses and it is known as the three types of IPv6 addresses [6]. Unicast title

Select one host Unicast address is the one that Set to interface more than one, usually belonging of Held various IPv6, and a group of routers subsidiary ISP. The package sent to a different delivery address for transmission Routers defined by this title which, usually "closer" One as defined in the routing protocol. Multicast address it also identifies a group of soldiers. The package sent to the

transmitterDelivered to all hosts in the group title. Note thatthere is no broadcast address in IPv6, IPv4, asmulticast addresses are written in IPv4 provides it dotted decimal notation, where addressesDecimal value of each of the four bytes is the titleSeparated by dots. Preferred basis, or regular, a version IPv6It is to write a hexadecimal value of eight-bit 16-bitTitle blocks, separated by a colon (:), asFF04: 19: 5: ABD4: 187: 2C: 754: 2B1. Note that leading zerosand to be written, and that each field must bethe value [7].Often it contains IPv6 long strings of zeros addressesthis is due to the way it is set addresses.Abbreviated form of compressed address or use a double colon(: :) To refer to multiple blocks of 16 bits of zeros. For example,

Zero: 0: 0: 0: 0: 0: The 5A FF01 address can be writtenFF01: 5A. To avoid ambiguity, and ":" can be one-time only showin one direction.Finally, the alternative was a hybrid form titleDefinition to represent IPv4 addresses more convenientIn an IPv6 environment [8-35]. In this scheme, the first 96 it is represented by the address bit (six groups of 16) in the normal version of IPv6the shape and direction of the remaining 32 bitsCommon IPv4 addresses decimal spread. For example,0: 0: 0: 0: 0: 199.182.20.17 (or: 199.182.20.17) [36-43].

### ICMPv6

Whenever data is transmitted from the sender to the receiver, and if not can access the data at the receiving end for some reason, ICMPv6 always sends an error message that says the status and message ICMP (Internet Control Message Protocol) on the wrong information that is outside the scope of intellectual property messages. ICMP for IPv6 (ICMPv6) resembles functionally for ICMP for IPv4 uses a similar message format, and an integral part of IPv6 version. ICMPv6 messages are in version Datagram IPv6 worth 58 Next header fields [10].

ICMPv6 error messages are:

- Unreachable destination: sent when the packet cannot be sent to its destination address and other causes of congestion
- A very large packet: Sent by a router when you have a packet that you cannot forward because the outgoing packet link larger MTU

- Derivation time: Sent by a router when the cadence packet reaches zero or if it is not receiving all parts of the datagram, in part, the time reassembly
- Parameters: A problem is sent by the node that encounters some problems in the field in the header of the packet, which results in the inability to face the head).

### IPv6 SECURITY

As use of the Internet, it is also increasing, so more risk of data leakage so that maximum safety happens. Although many of the existing TCP / IP applications have, their own security mechanisms Although many of the existing TCP / IP applications have their own security mechanisms, and many would argue that security should be implemented at the lowest possible layer protocol. IPv4 was little or no security mechanisms, authentication mechanisms and protocol layers less Privacy largely absent. IPv6 has created two security systems in the underlying protocol. The first mechanism is the IP Authentication Header (RFC 1826), an extension of the head that can provide integrity and authentication of IP packets. Although it accepts many different authentication methods, using the Message Digest Algorithm 5 (MD5, RFC described in 1321) to ensure interoperability is required. Using this option may the elimination of a large number of network attacks, and IP addresses to deceive. This will also be important to overcome some of the security weaknesses of IP source routing supplement [11]. Host IPv4 addresses does not provide authentication. All you can do in IPv4It is to provide a host sender and advertised by titlesend the host to the IP datagram. Host authentication modethe information contained in the Internet layer in the high availability of IPv6Protection for top layer services and protocols that are currentlythe documentation processes were meaningless.The second mechanism is IP security payload packing

(Described in RFC 1827), at the top of the extension, which can beProvide integrity and confidentiality of IP packets. , Although theDefinition ESP independent of an algorithm, and data encryptionthe normal mode using a zero-restrict block (DES-CBC) isas defined in the standard encryption system to ensureInteroperability. In addition, ESP can be

used for the encryption mechanism the entire IP package (Tunnel ESP) or simply place a top layer part of the payload (ESP mode of transport). This adds to the secure nature of features while IP traffic. Mania minimizes the security effort. It is done in the documentation end-to-end provided during the session based on the Foundation. More secure communications even in the absence of a firewall. Routers. Some have suggested that the need for firewalls will be avoided using a wide range of IPv6 and despite the absence of that evidence to present yet.

### CONCLUSION

When to choose IPv6 a golden rule says to "never touch a running system." This rule applies to your IPv4 networks. As long as they do what you need them to do, let them run. However, when an IPv4 network hits the limits for some reason, choose IPv6. IPv6 is mature enough to be used in corporate and commercial networks, as many case studies and deployments worldwide show. High investments in new IPv4 setups, fixes, or complex configurations for IPv4 (especially NATs) should be avoided if possible because they are investments in a technology that will slowly be phased out. When you reach the point where this becomes necessary, evaluate IPv6. Whatever you invest in IPv6 is an investment in future

Technology. As you can see in the findings of people who present

Their case studies, getting familiar with the new protocol early, taking some time to play with it before you really need it, and planning for it early saves a lot of cost and headaches. Here is the list of indicators that it may be time for you to consider or integrate IPv6:

- Must be fixed network from IPv4 to have or perform NAT or expanded.
- He worked from the address space.
- Want to prepare the network for applications based on advanced features of IPv6 applications version.
- A safety end is required to stop a large number of Users do not have, or address space, Conflict with NAT implementation.

It is unacceptable for the next generation of Internet around the world in several sectors such as

business, business, education, etc. in 2002 Long feasibility study was carried out over a period of three months. IGN to the New Zealand verification network. The result the report, entitled "Cooperation swiftly: Innovation Infrastructure for a Knowledge Economy ", one of the first the priorities of the report is the establishment of NGI-NZ (Now in the community) to provide the national high-speed network and international NGI networks.

So also, China Education and research Network otherwise called CERNET2 is likewise the principal organize in light of unadulterated Internet Protocol Version 6 (IPv6) innovation, one major characteristic between the ebb and flow Internet and the cutting edge Internet. CERNET2 is the greatest cutting edge Internet arrange in the operation on the planet and associates 25 colleges in 20 urban communities. The speed in the spine arrange achieves 2.5 to 10 gigabits for each second and interfaces the colleges at a speed of 1 to 10 gigabit for each second. The 2008 Summer Olympic Games were an eminent occasion regarding IPv6 sending, being the first run through a noteworthy world occasion has had a nearness on the IPv6 Internet at <http://ipv6.beijing2008.cn/en> (IP addresses 2001:252:0:1::2008:6 and 2001:252:0:1::2008:8) and all system operations of the Games were led utilizing IPv6. It is trusted that the Olympics gave the biggest feature of IPv6 innovation since the beginning of IPv6 Cellular phone frameworks show a substantial arrangement field for Internet Protocol gadgets as cell phone administration is being transitioned from 3G frameworks to people to come (4G) advances in which voice is provisioned as a Voice over Internet Protocol (VoIP) benefit. This orders the utilization of IPv6 for such systems because of the looming IPv4 address weariness. In the U.S., cell administrator Verizon has discharged specialized details for gadgets working on its future systems. The determination commands IPv6 operation as indicated by the 3GPP Release 8 Specifications (March 2009) and expostulates IPv4 as a discretionary ability.

### Reference:

- [1] Davies, J. Understanding IPv6. Redmond, WA: Microsoft Press, 2002.

- [2] Huitema, C. IPv6: The New Internet Protocol. Second edition. Upper Saddle River, NJ: Prentice Hall, 1998.
- [3] Miller, M. Implementing IPv6: Supporting the Next Generation of Protocols. Second edition. Foster City, CA: M&T Books, 2000.
- [4] [http://www.ibm.com/support/knowledgecenter/ssw\\_ibm\\_i\\_71/rzai2/rzai2compipv4ipv6.htm](http://www.ibm.com/support/knowledgecenter/ssw_ibm_i_71/rzai2/rzai2compipv4ipv6.htm)
- [5] [http://mashable.com/2011/02/03/ipv4-ipv6-guide/#ad2\\_eDUN5Oqh](http://mashable.com/2011/02/03/ipv4-ipv6-guide/#ad2_eDUN5Oqh)
- [6] Nichols, Kathleen, et al. "Definition of the differentiated services field (DS field) in the IPv4 and IPv6 headers." (1998).
- [7] Carpenter, Brian, and Cyndi Jung. Transmission of IPv6 over IPv4 domains without explicit tunnels. No. RFC 2529. 1999.
- [8] Hagino, Jun-ichiro, and Kazu Yamamoto. An IPv6-to-IPv4 transport relay translator. No. RFC 3142. 2001.
- [9] Kitamura, Hiroshi. "A SOCKS-based IPv6/IPv4 gateway mechanism." (2001).
- [10] Nadas, Stephen. "Virtual router redundancy protocol version 3 for IPv4 and IPv6." (2010).
- [11] Nikander, Pekka, Andrei Gurtov, and Thomas R. Henderson. "Host identity protocol (HIP): Connectivity, mobility, multi-homing, security, and privacy over IPv4 and IPv6 networks." IEEE Communications Surveys & Tutorials 12.2 (2010): 186-204.
- [12] Khan, F., & Nakagawa, K. (2013). Comparative study of spectrum sensing techniques in cognitive radio networks. In *Computer and Information Technology (WCCIT), 2013 World Congress on* (pp. 1-8). IEEE.
- [13] Khan, F., Bashir, F., & Nakagawa, K. (2012). Dual head clustering scheme in wireless sensor networks. In *Emerging Technologies (ICET), 2012 International Conference on* (pp. 1-5). IEEE.
- [14] Khan, F., Kamal, S. A., & Arif, F. (2013). Fairness improvement in long chain multihop wireless ad hoc networks. In *2013 International Conference on Connected Vehicles and Expo (ICCVE)* (pp. 556-561). IEEE.
- [15] Khan, F. (2014). Secure communication and routing architecture in wireless sensor networks. In *2014 IEEE 3rd Global Conference on Consumer Electronics (GCCE)* (pp. 647-650). IEEE.
- [16] Khan, S., & Khan, F. (2015). Delay and Throughput Improvement in Wireless Sensor and Actor Networks. In *5th National Symposium on Information Technology: Towards New Smart World (NSITNSW)* (pp. 1-8).
- [17] Khan, F., Jan, S. R., Tahir, M., Khan, S., & Ullah, F. (2016). Survey: Dealing Non-Functional Requirements at Architecture Level. *VFAST Transactions on Software Engineering*, 9(2), 7-13.
- [18] Khan, F., Khan, S., & Khan, S. A. (2015, October). Performance improvement in wireless sensor and actor networks based on actor repositioning. In *2015 International Conference on Connected Vehicles and Expo (ICCVE)* (pp. 134-139). IEEE.
- [19] Jabeen, Q., Khan, F., Khan, S., & Jan, M. A. (2016). Performance Improvement in Multihop Wireless Mobile Adhoc Networks. *the Journal Applied, Environmental, and Biological Sciences (JAEBS)*, 6(4S), 82-92.
- [20] Khan, F. (2014, May). Fairness and throughput improvement in multihop wireless ad hoc networks. In *Electrical and Computer Engineering (CCECE), 2014 IEEE 27th Canadian Conference on* (pp. 1-6). IEEE.
- [21] Usman, M., Jan, M.A. and He, X., 2017. Cryptography-based Secure Data Storage and Sharing Using HEVC and Public Clouds. *Information Sciences*, 387, pp.90-102.
- [22] Khan, S., Khan, F., Arif, F., Q., Jan, M. A., & Khan, S. A. (2016). Performance Improvement in Wireless Sensor and Actor Networks. *Journal of Applied Environmental and Biological Sciences*, 6(4S), 191-200.
- [23] Khan, F., Jan, S. R., Tahir, M., & Khan, S. (2015, October). Applications, limitations, and improvements in visible light communication systems. In *2015 International Conference on Connected Vehicles and Expo (ICCVE)* (pp. 259-262). IEEE.
- [24] Alam, M., Albano, M., Radwan, A., & Rodriguez, J. (2013). CANDi: context-aware node discovery for short-range cooperation. *Transactions on Emerging Telecommunications Technologies*, 26(5), 861-875. doi:10.1002/ett.2763
- [25] Khan, F., Khan, M., Iqbal, Z., ur Rahman, I., & Alam, M. (2016, September). Secure and Safe Surveillance System Using Sensors Networks-Internet of Things. In *International Conference on Future Intelligent Vehicular Technologies* (pp. 167-174). Springer, Cham.
- [26] Khan, F., ur Rahman, I., Khan, M., Iqbal, N., & Alam, M. (2016, September). CoAP-Based Request-Response Interaction Model for the

- Internet of Things. In *International Conference on Future Intelligent Vehicular Technologies* (pp. 146-156). Springer, Cham.
- [27] Fida, N., Khan, F., Jan, M. A., & Khan, Z. (2016, September). Performance Analysis of Vehicular Adhoc Network Using Different Highway Traffic Scenarios in Cloud Computing. In *International Conference on Future Intelligent Vehicular Technologies* (pp. 157-166). Springer, Cham.
- [28] Younas, N., Asghar, Z., Qayyum, M., & Khan, F. (2016, September). Education and Socio Economic Factors Impact on Earning for Pakistan-A Bigdata Analysis. In *International Conference on Future Intelligent Vehicular Technologies* (pp. 215-223). Springer, Cham.
- [29] Jabeen, Q., Khan, F., Hayat, M. N., Khan, H., Jan, S. R., & Ullah, F. (2016). A Survey: Embedded Systems Supporting By Different Operating Systems. *International Journal of Scientific Research in Science, Engineering and Technology (IJSRSET)*, Print ISSN, 2395-1990.
- [30] Tahir, M., Khan, F., Babar, M., Arif, F., Khan, F., (2016) Framework for Better Reusability in Component Based Software Engineering. *In the Journal of Applied Environmental and Biological Sciences (JAEBS)*, 6(4S), 77-81.
- [31] Khan, S., Babar, M., Khan, F., Arif, F., Tahir, M. (2016). Collaboration Methodology for Integrating Non-Functional Requirements in Architecture. *In the Journal of Applied Environmental and Biological Sciences (JAEBS)*, 6(4S), 63-67
- [32] Alam, M., Yang, D., Huq, K., Saghezchi, F., Mumtaz, S., & Rodriguez, J. (2015). Towards 5G: Context Aware Resource Allocation for Energy Saving. *Journal of Signal Processing Systems*, 83(2), 279–291. doi:10.1007/s11265-015-106.
- [33] Usman, M., He, X., Lam, K.M., Xu, M., Bokhari, S.M.M. and Chen, J., 2016. Frame interpolation for cloud-based mobile video streaming. *IEEE Transactions on Multimedia*, 18(5), pp.831-839.
- [34] Shabana, K., Fida, N., Khan, F., Jan, S. R., & Rehman, M. U. (2016). Security issues and attacks in Wireless Sensor Networks. *International Journal of Advanced Research in Computer Science and Electronics Engineering (IJARCSEE)*, 5(7), pp-81.
- [35] Zeeshan, M., Khan, F., & Jan, S. R. (2016). Congestion Detection and Mitigation Protocols for Wireless Sensor Networks. *International Journal of Scientific Research in Computer Science, Engineering and Information Technology*
- [36] Hayat, M. N., Khan, F., Khan, H., Khan, M. Y., & Shah, M. (2016). Review of Cluster-based Energy Routing Protocols for WSNs. *International Journal of Interdisciplinary Research Centre*
- [37]. Alam, M., Mumtaz, S., Saghezchi, F. B., Radwan, A., Rodriguez, J. (2013). Energy and Throughput Analysis of Reservation Protocols of Wi Media MAC. *Journal of Green Engineering*, 3(4), 363–382. doi:10.13052/jge1904-4720.34
- [38] Zeeshan, M., Khan, F., & Jan, S. R. (2016). Review of various Congestion Detection and Routing Protocols in Wireless Sensor Networks. *International Journal of Interdisciplinary Research Centre*
- [39] Khan, H., Hayat, F., Khan, M. N., Khan, M. Y., & Shah, M. (2016). A Systematic Overview of Routing Protocols in WSNs. *International Journal of Advanced Research in Computer Engineering & Technology*, 5(7), pp-2088.
- [40] Khan, W., Javeed, D., Khan, M.T., Jan, S.R., Khan, F. (2016). Applications of Wireless Sensor Networks in Food and Agriculture Sectors. *International Journal of Advanced Research in Computer Engineering & Technology*, 5(6), pp-2048.
- [41] Khan, M.Y, Shah, M, Khan, H, Hayat, M.N, Khan, F. (2016). Amplified Forms of LEACH based Clustering Protocols for WSNs- A Survey. *International Journal of Advanced Research in Computer Engineering & Technology*, 5(6), pp.2053.
- [42] Alam, M., Trapps, P., Mumtaz, S., & Rodriguez, J. (2016). Context-aware cooperative testbed for energy analysis in beyond 4G networks. *Telecommunication Systems*. doi:10.1007/s11235-016-0171-5
- [43] Usman, M., He, X., Xu, M. and Lam, K.M., 2015, May. Survey of error concealment techniques: research directions and open issues. In *Picture Coding Symposium (PCS), 2015* (pp. 233-238). IEEE.