



IONA  
COLLEGE

# Yeast Cells Segmentation & Classification

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# Outline

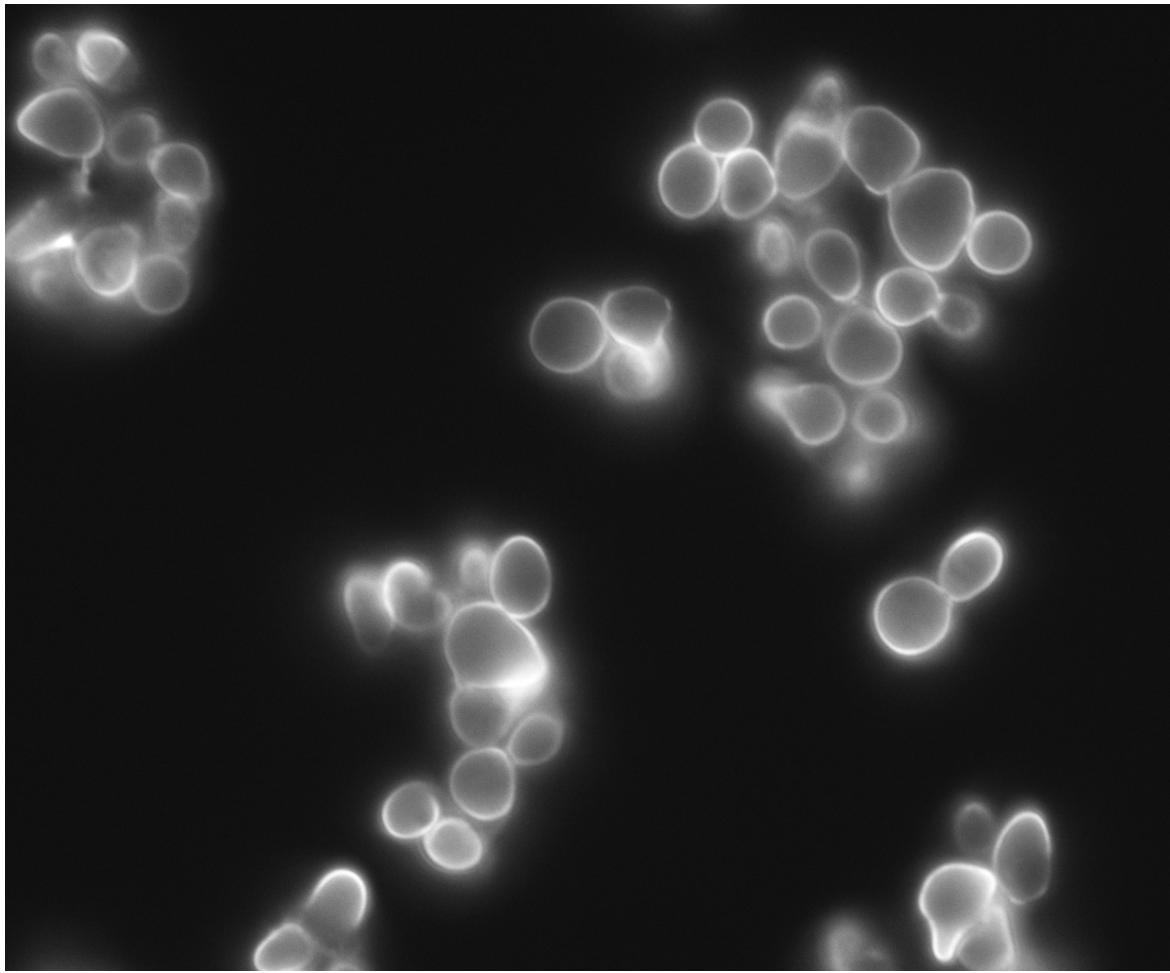
- Introduction
- Foreground Extraction
- Blob Segmentation and Labeling
- Classification



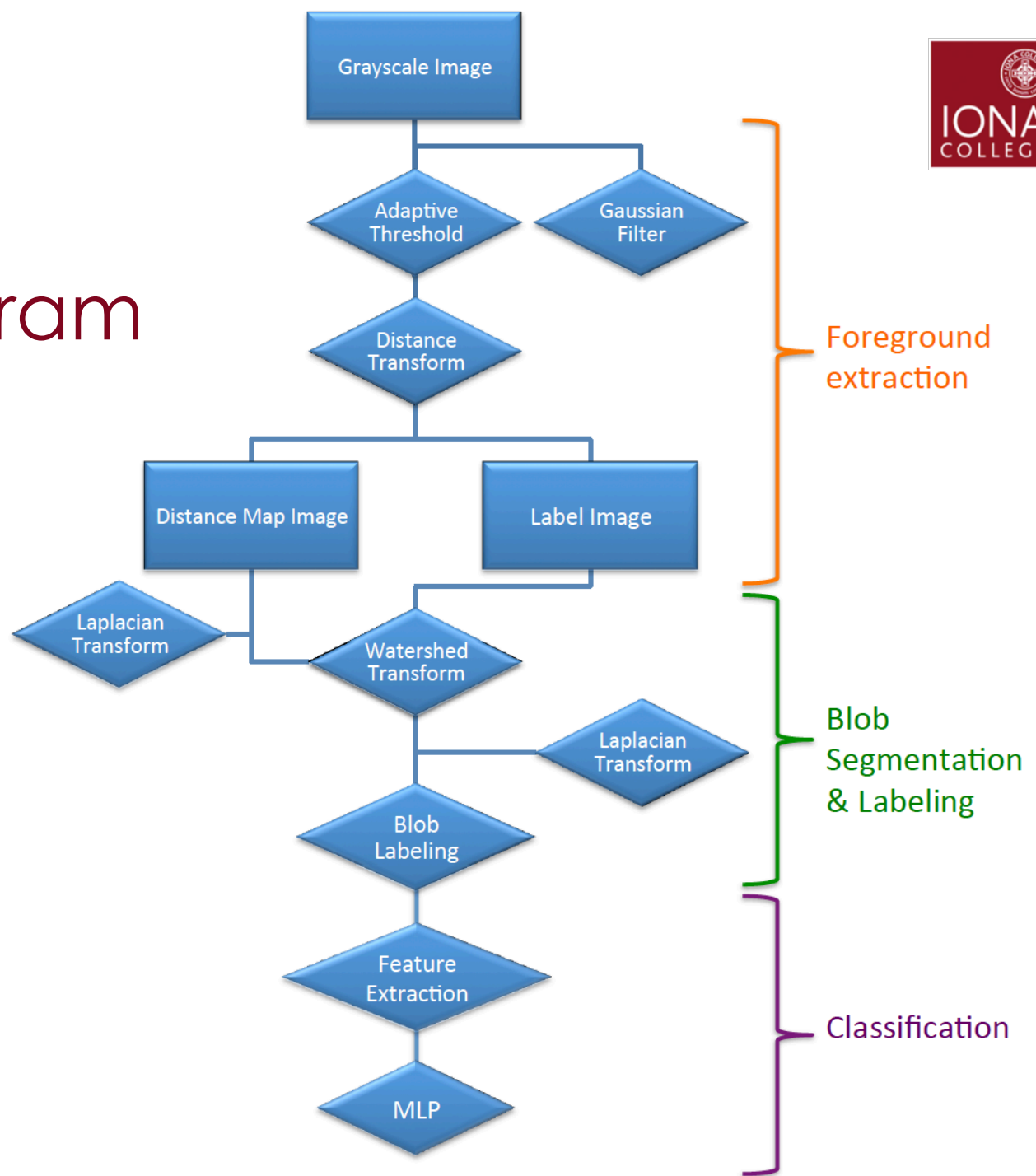
# Introduction

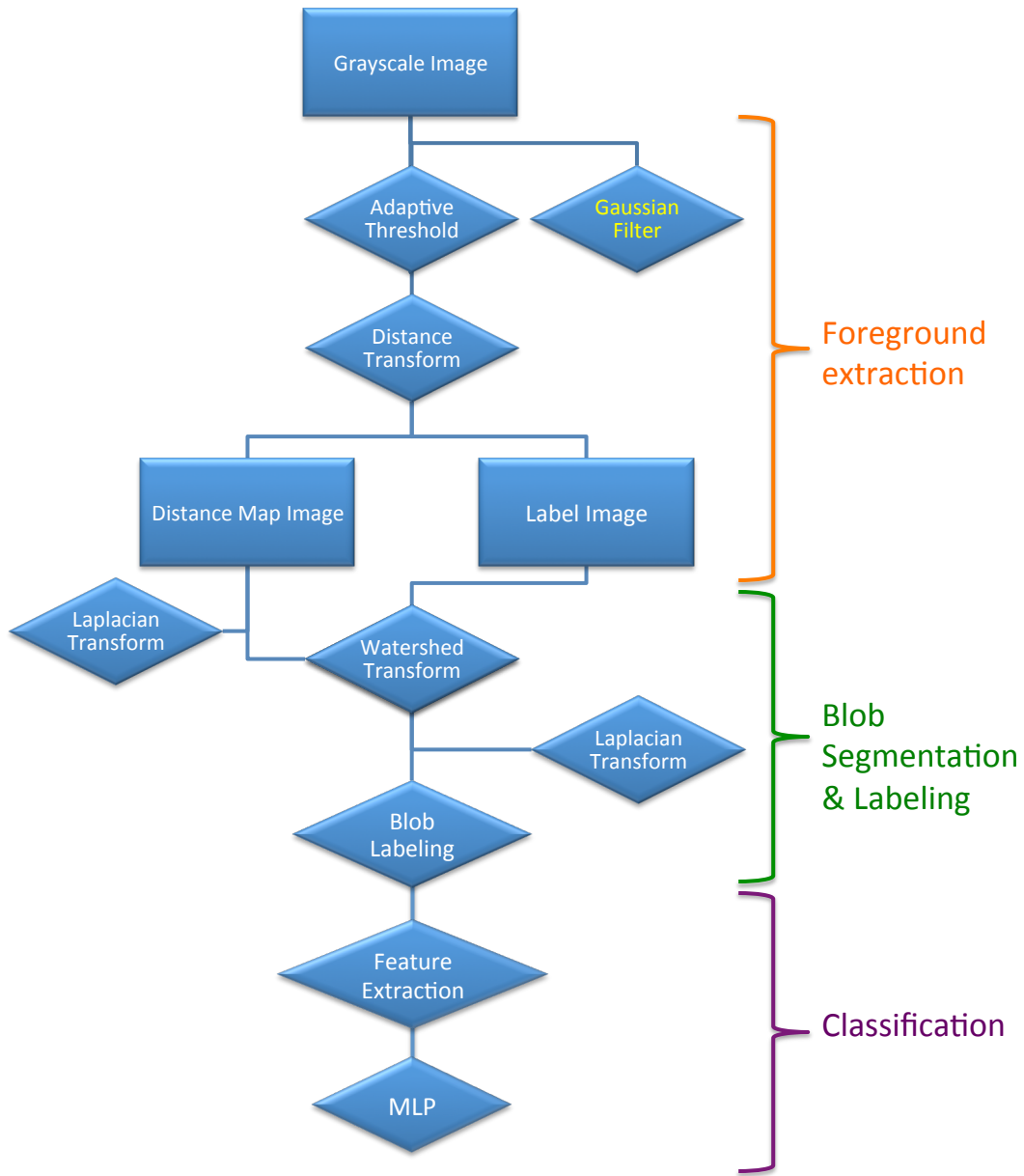
- Image segmentation in Biology has been used in the analysis of microscopy based images.
- The aim is to automatically process huge amount of image samples and produce useful data.
- The challenge lies in:
  - Splitting apart cells that are densely packed and overlap each other.
  - Generate features that can be useful for classification

# Introduction



# Flow Diagram

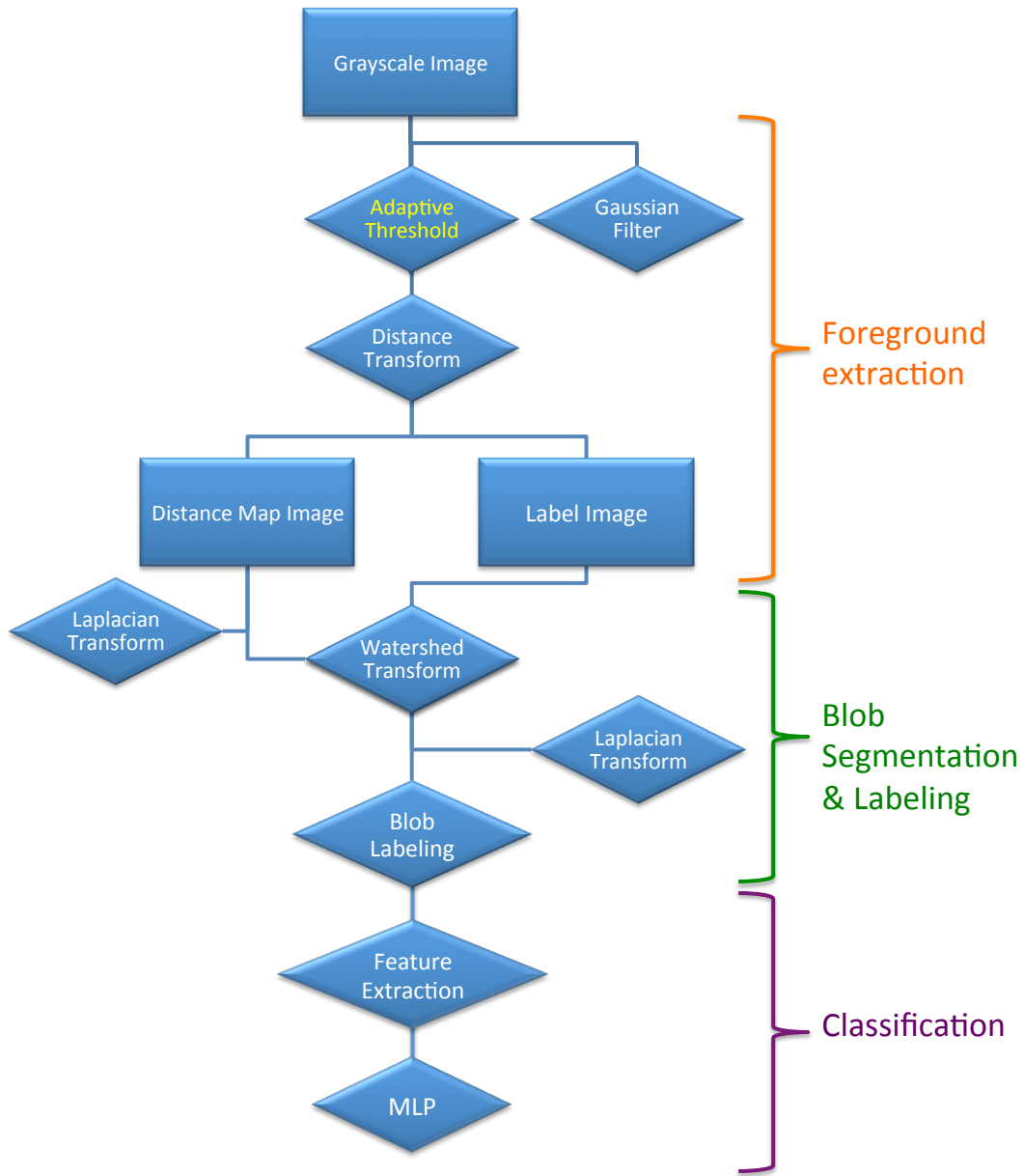






# Gaussian Smoothing

- Images have noise (unwanted information)
  - The intensity measured at a pixel is the "true" intensity plus noise.
  - nearby pixels usually have similar "true" intensities.
  - Smoothing the image reduces noise
- To perform smoothing a Gaussian filter is applied to the image.



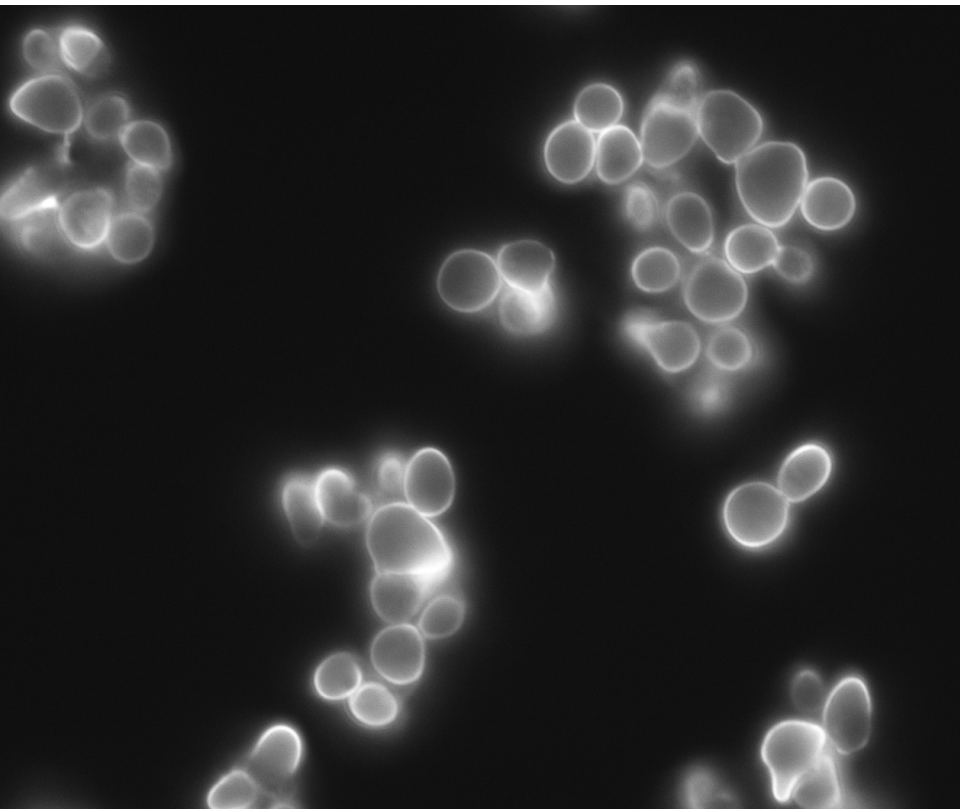




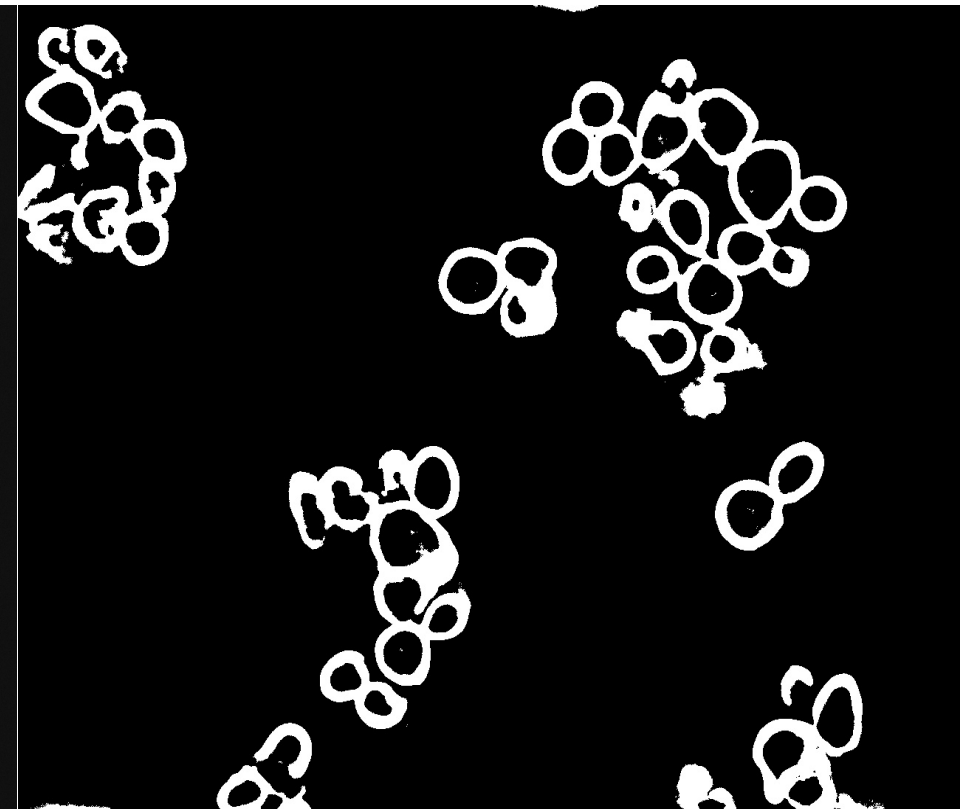
# Adaptive Threshold

- To separate foreground objects with background.
- It is used to create a binary image
  - Object pixels are given value of '1'
  - Background pixels are given value of '0'
- Pixels are colored black or white depending on the pixel's label.
- Pixels are processed in a Gaussian window instead of individually.

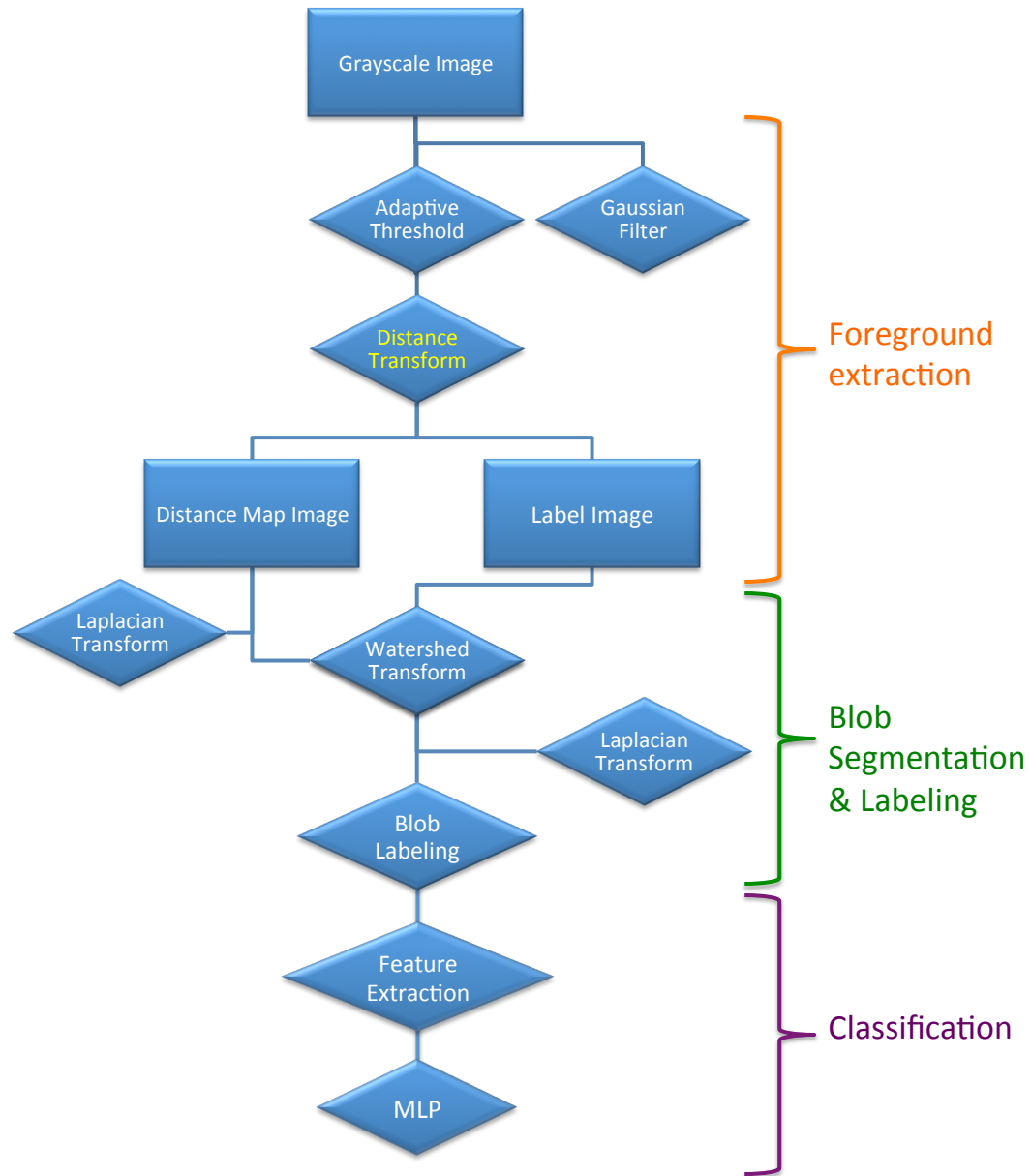
# Adaptive Threshold



Original Image



Adaptive Threshold

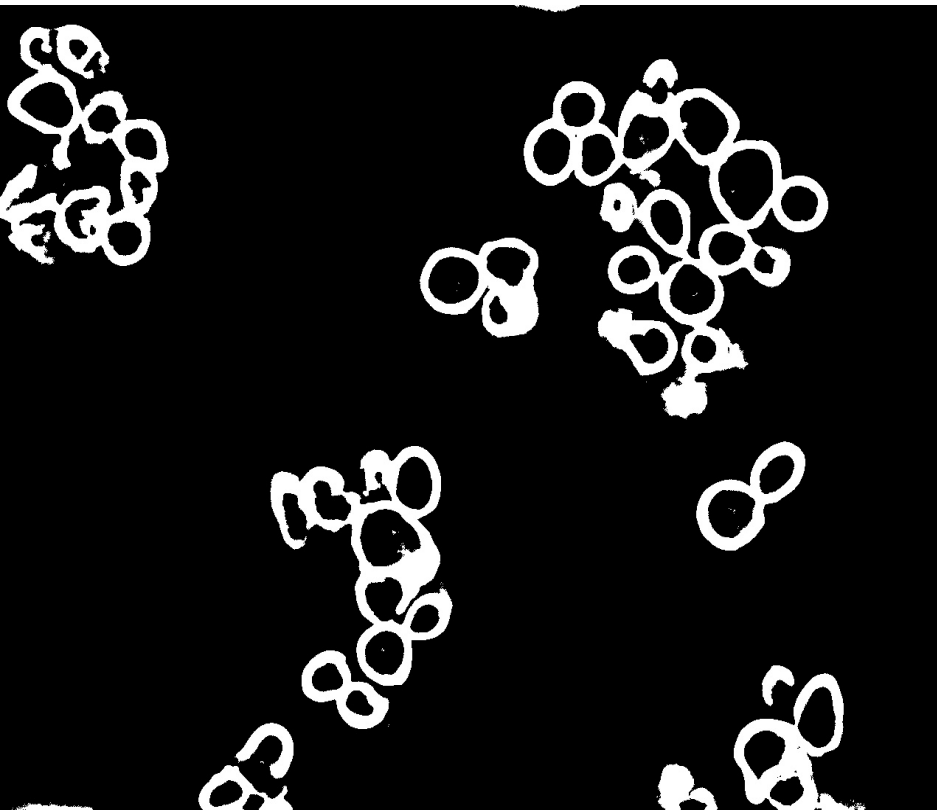




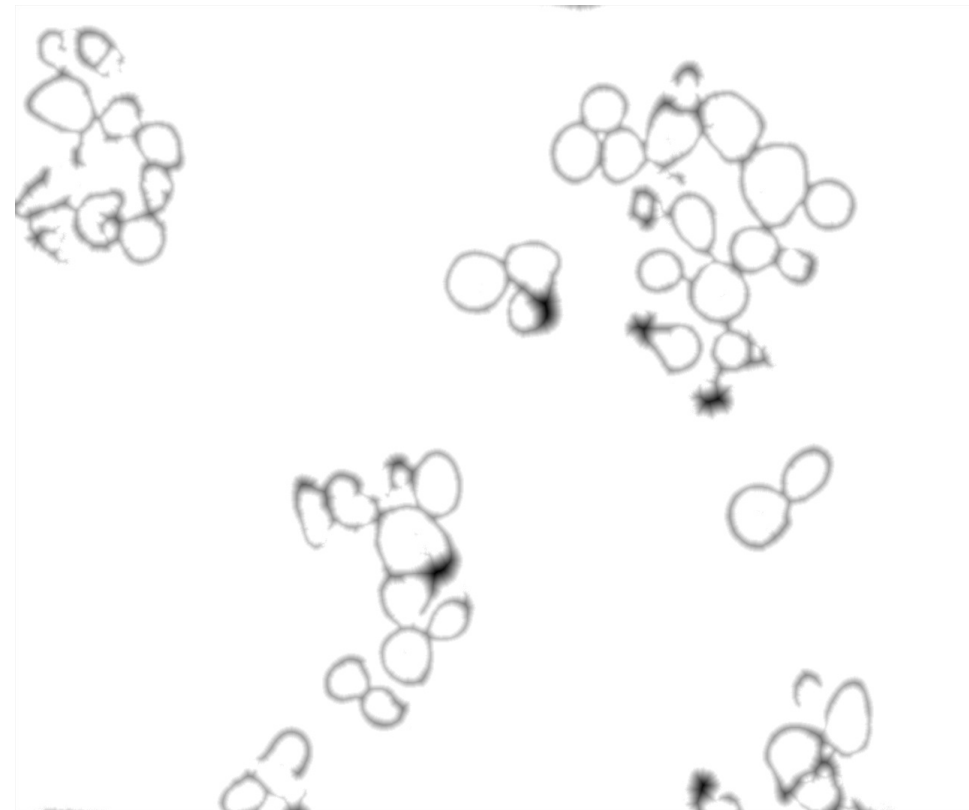
# Distance Transform

- The function calculates the approximated distance from every binary image pixel to the nearest background pixel.
- For background pixels the function sets the zero distance.
- For foreground pixels the function sets an intensity proportional to the distance calculated.

# Distance Transform



Adaptive Threshold



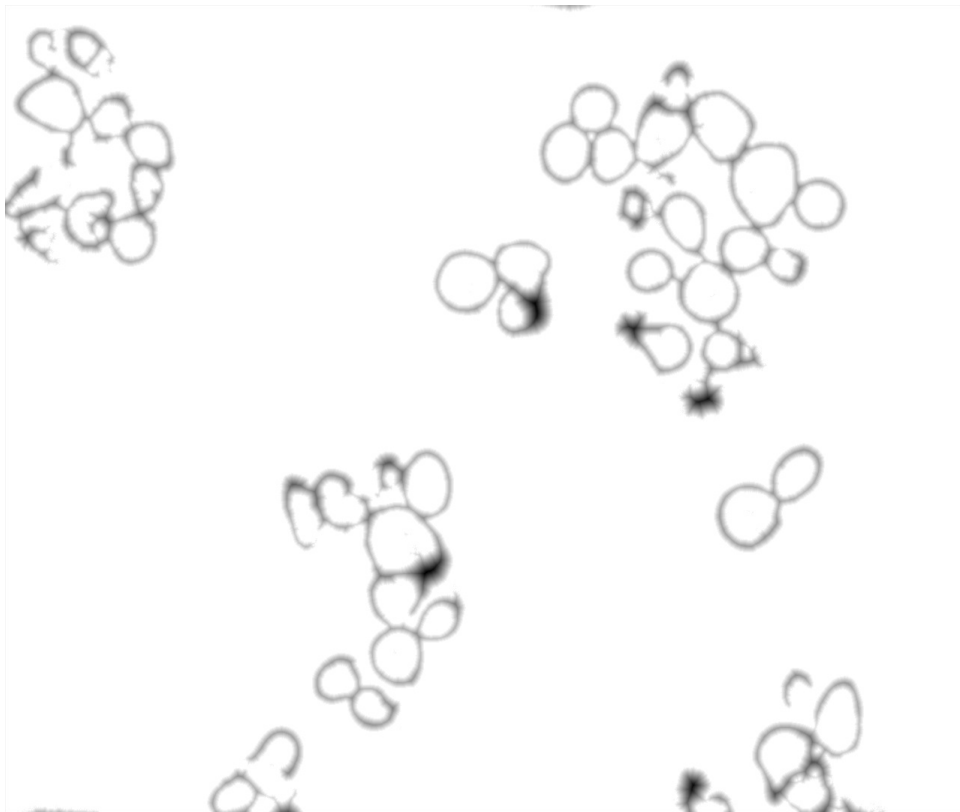
Distance Transform



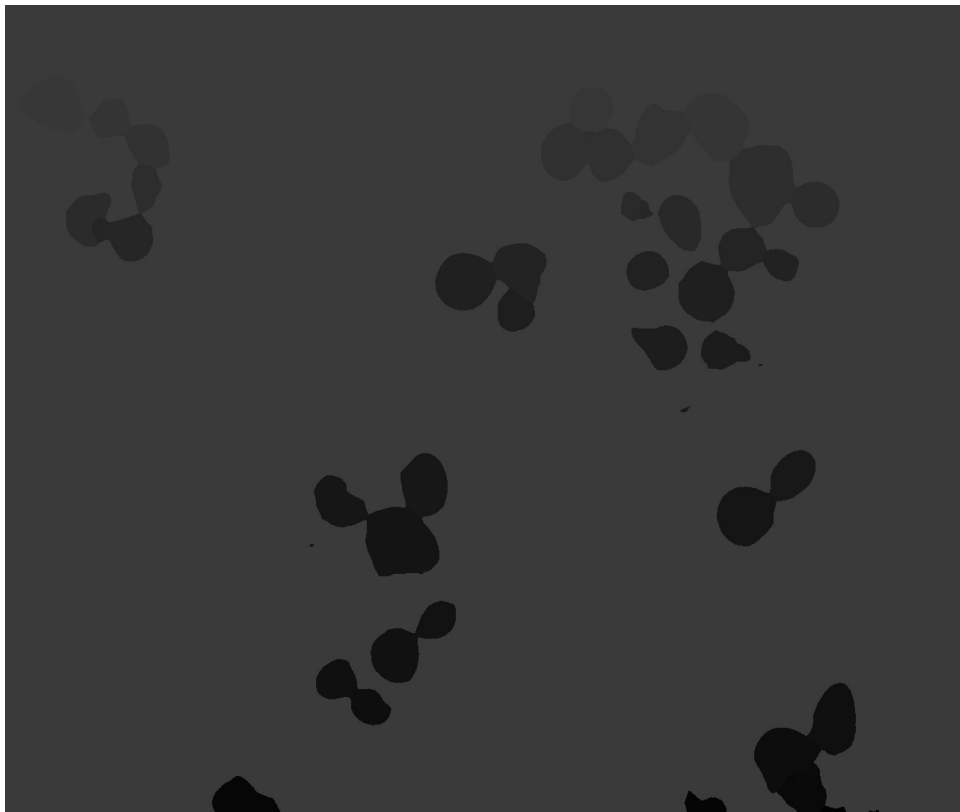
# Distance Transform

- The distance Transform also generates an image of Labels.
  - For every foreground object the function finds the nearest connected component consisting of background pixels and uniquely labels it.
  - Using the label image, a gray level image is created containing the labels starting at 1, translated into gray scale intensities.
- The image generated is the result of Foreground and Background Extraction.

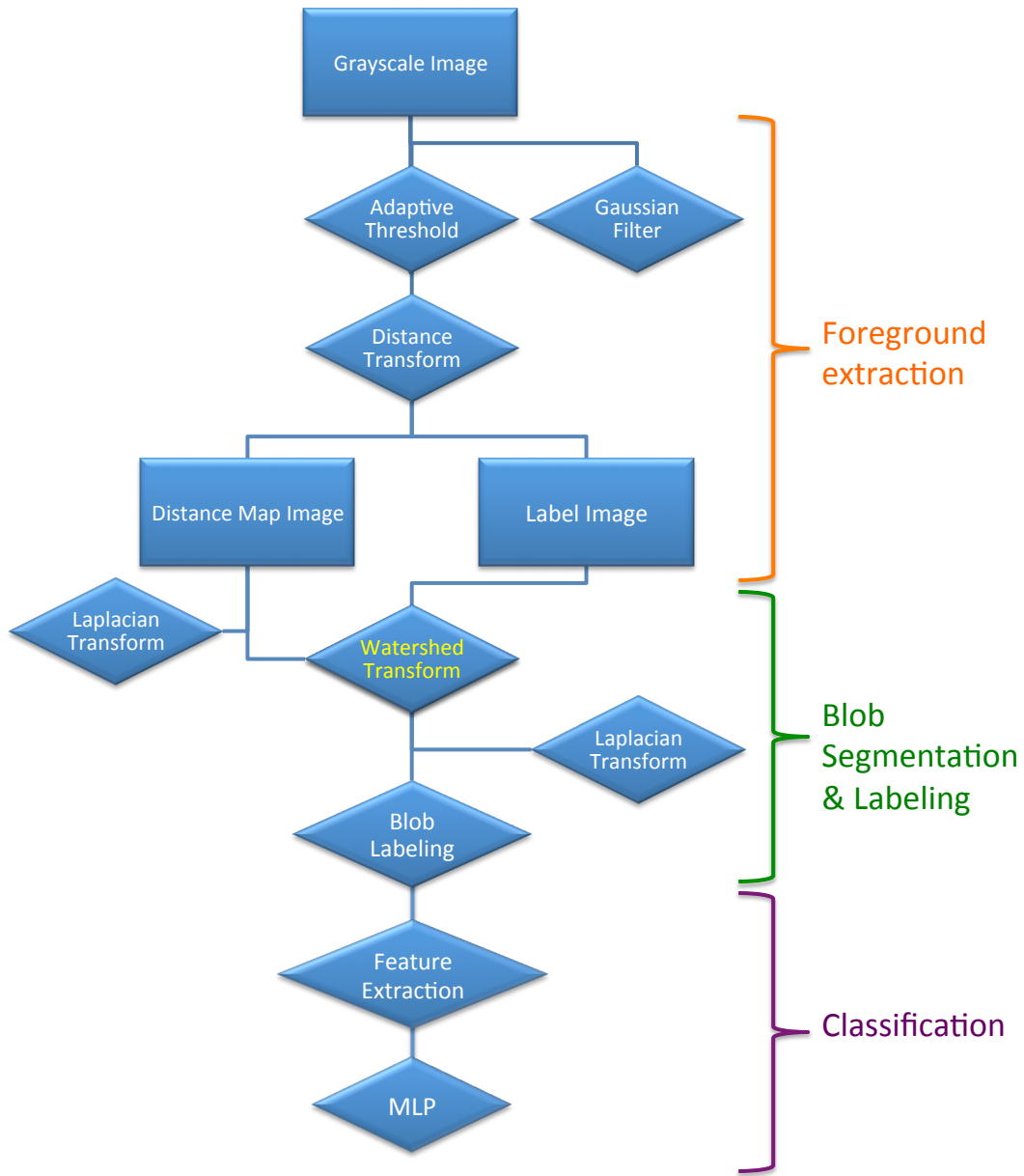
# Distance Transform



Distance Transform



Label Image







# Marker-based Watershed

- Enhancement of the watershed algorithm
- Treats the input image as a topographic surface where:
  - Dark pixels are high.
  - Light pixels are low.
- Consists of flooding the topographic surface from predefined set of markers.
  - Each foreground object (cell) must have only one set of connected markers.



# Marker-based Watershed

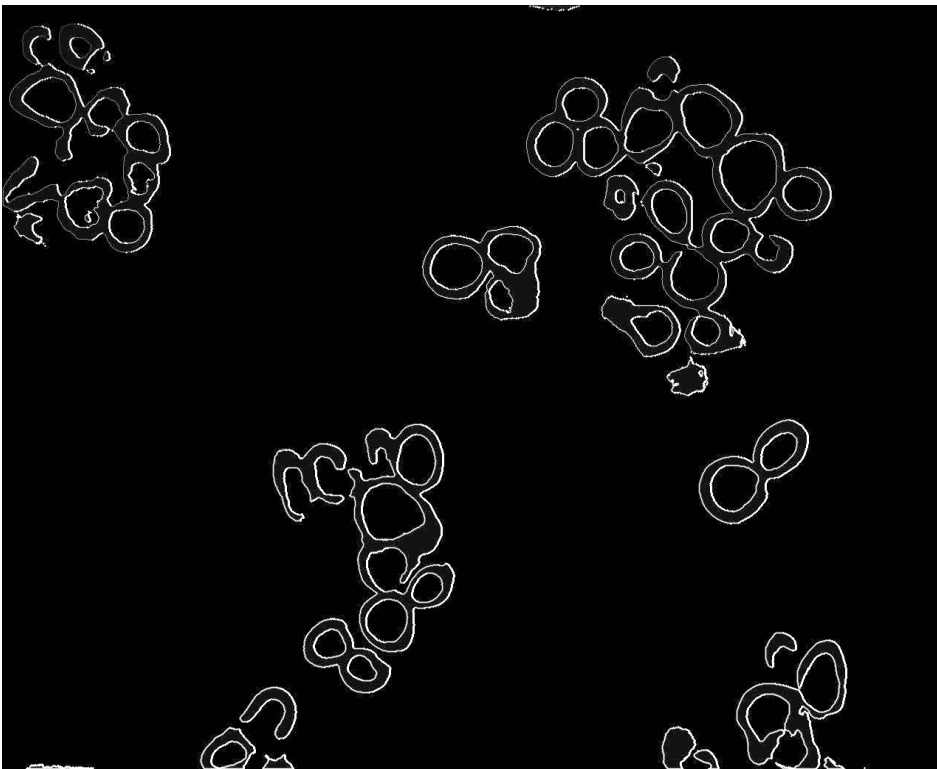
- To generate the watershed segmentation, pixels that certainly belong to the foreground and pixels that certainly belong to the background have to be identified.
  - The other pixels, that is the ones for which the labeling is unknown, have to be assigned a value 0.
- Foreground and Background pixels were previously labeled from 1 to 255.



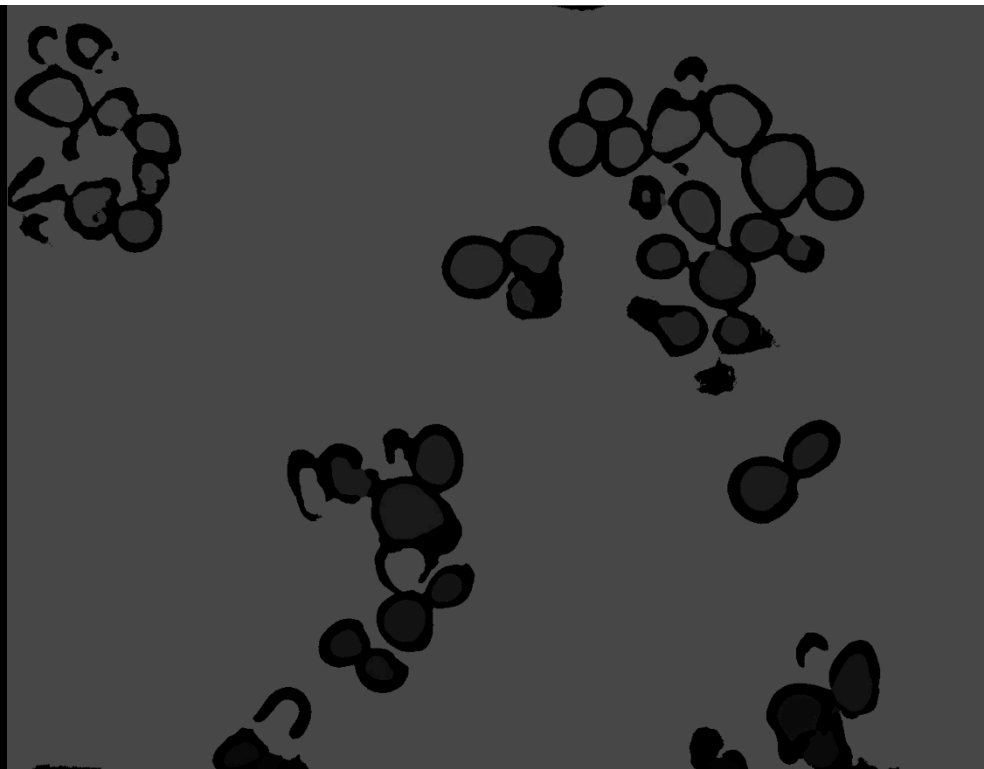
# Marker-based Watershed

- In our case, The unknown pixels are those that represent the cell boundaries.
- The idea is to extract the boundaries from the Threshold image and to redraw them on the Foreground and Background labeled image.

# Marker-based Watershed

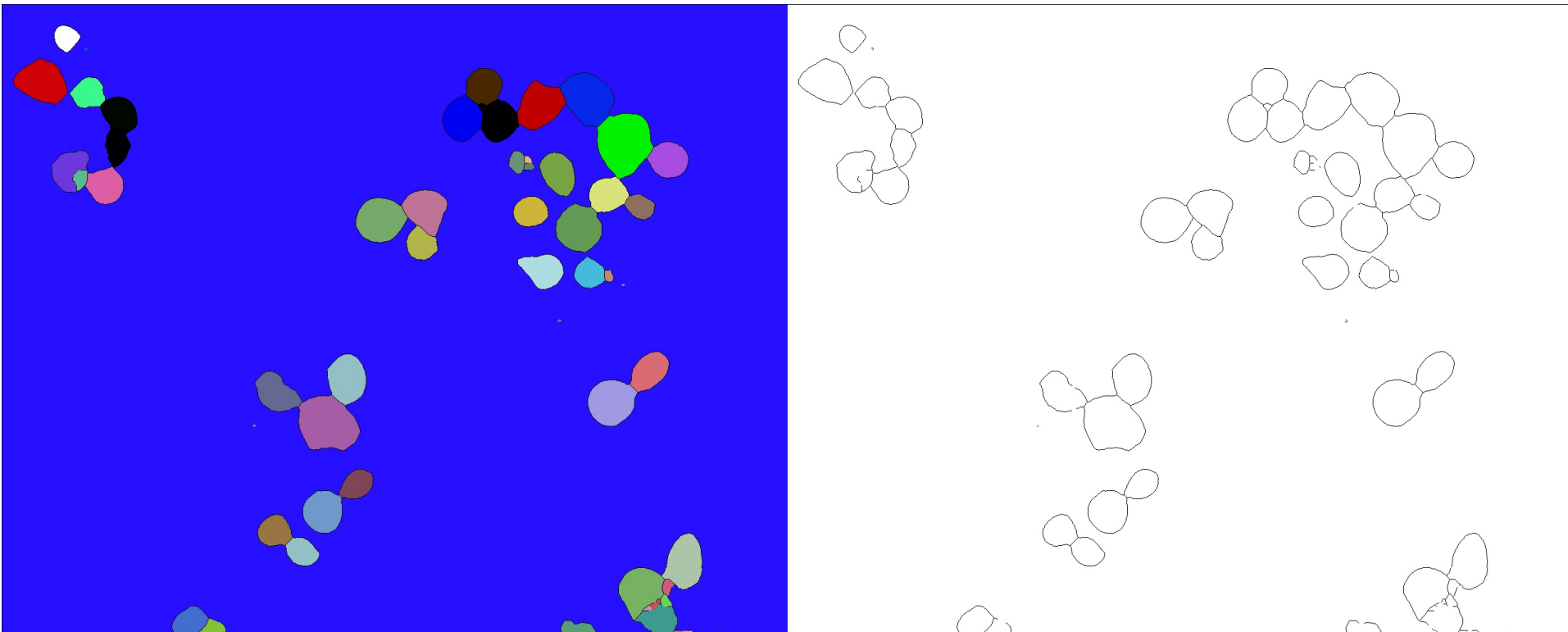


Contour Extraction



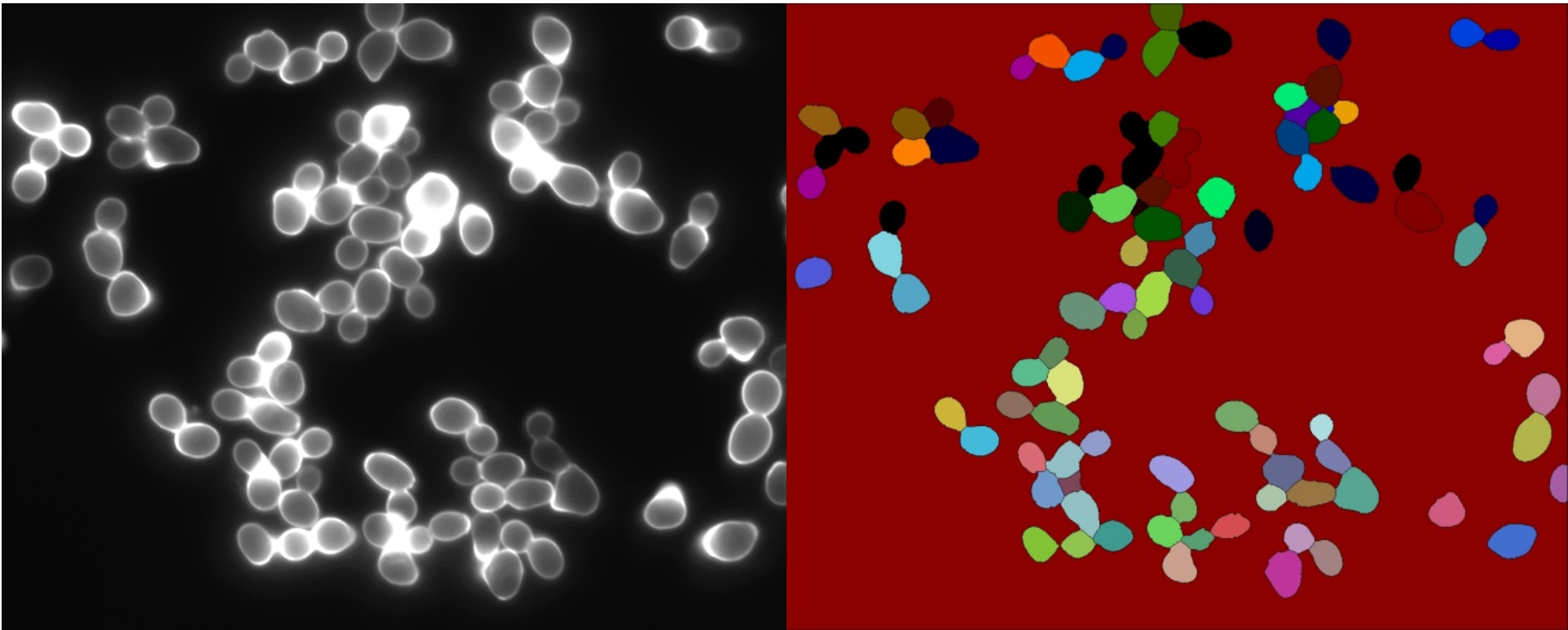
Final Marker Image

# Marker-based Watershed

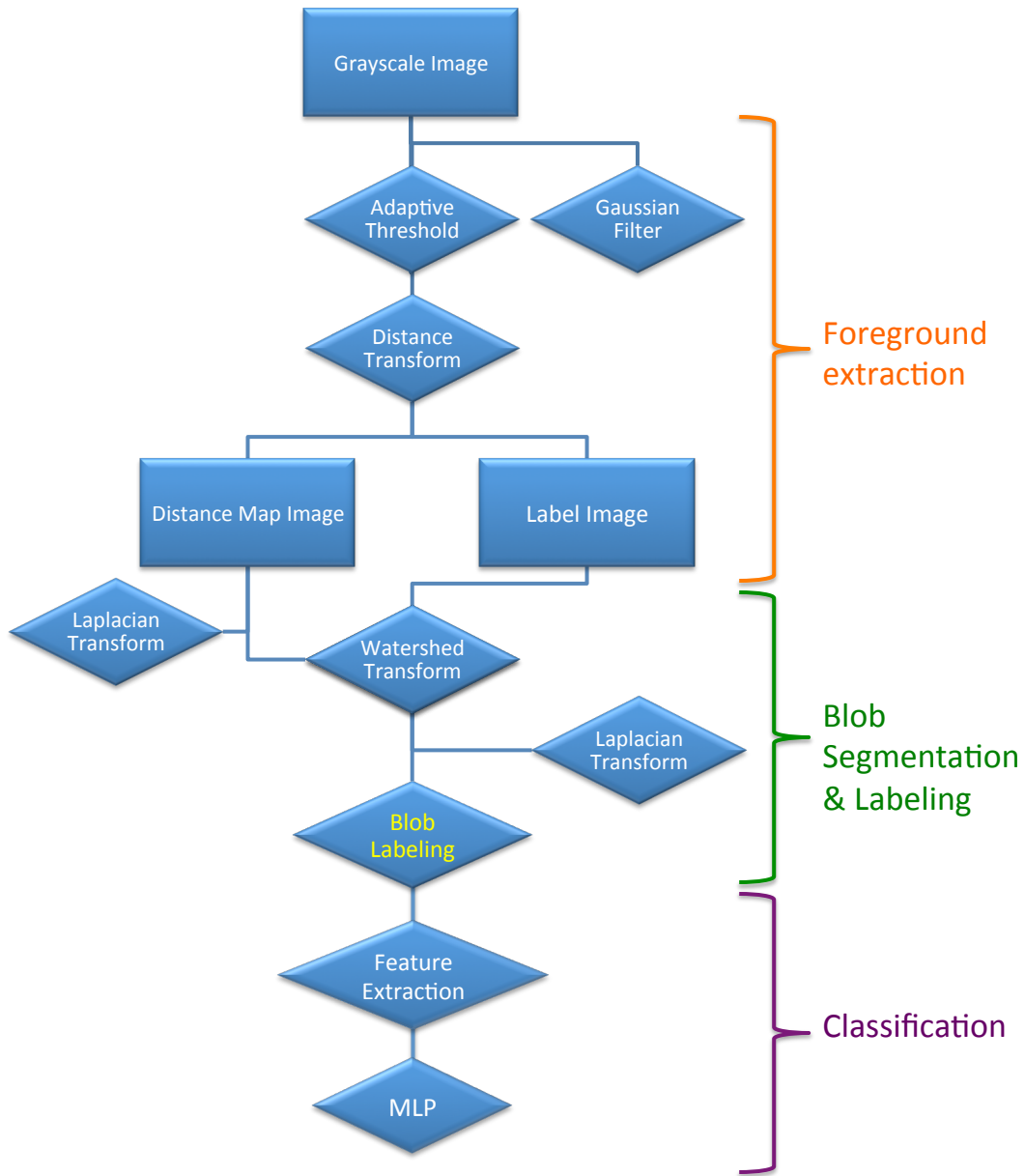


Watershed Segmentation

# Marker-based Watershed



Watershed Segmentation



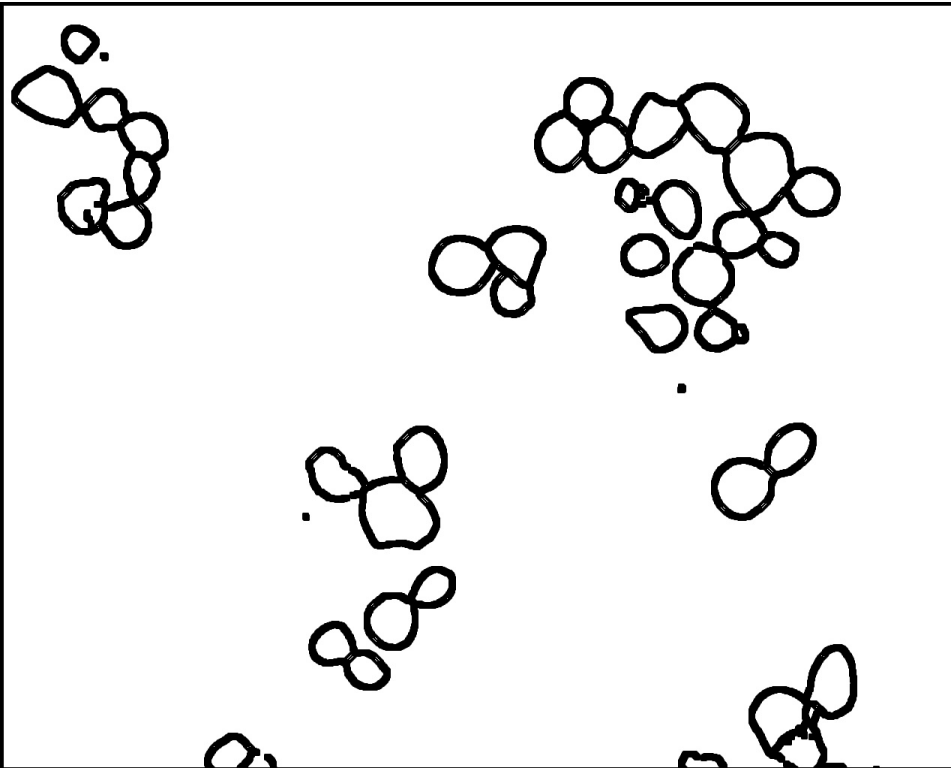


# Blob Labeling

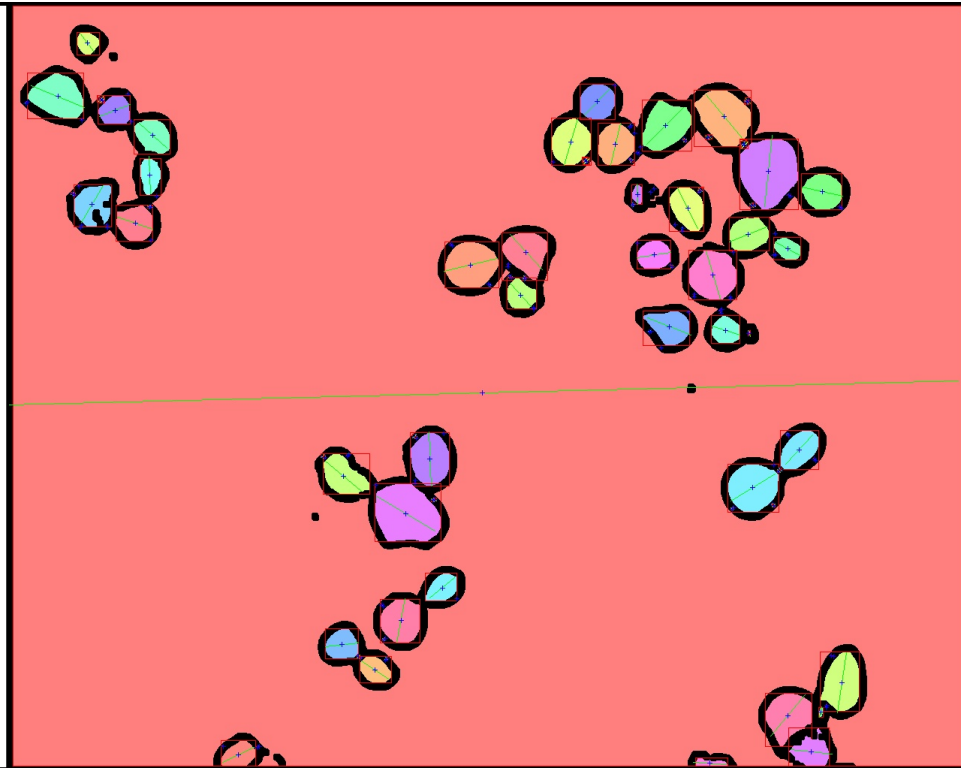
- Region-based component labeling using contour tracing of the segmented blobs.
- Region-based methods cover more pixels than Edge-based methods.
  - More information available to characterize the blobs.
  - Noisy edges have less negative effects on the feature set.



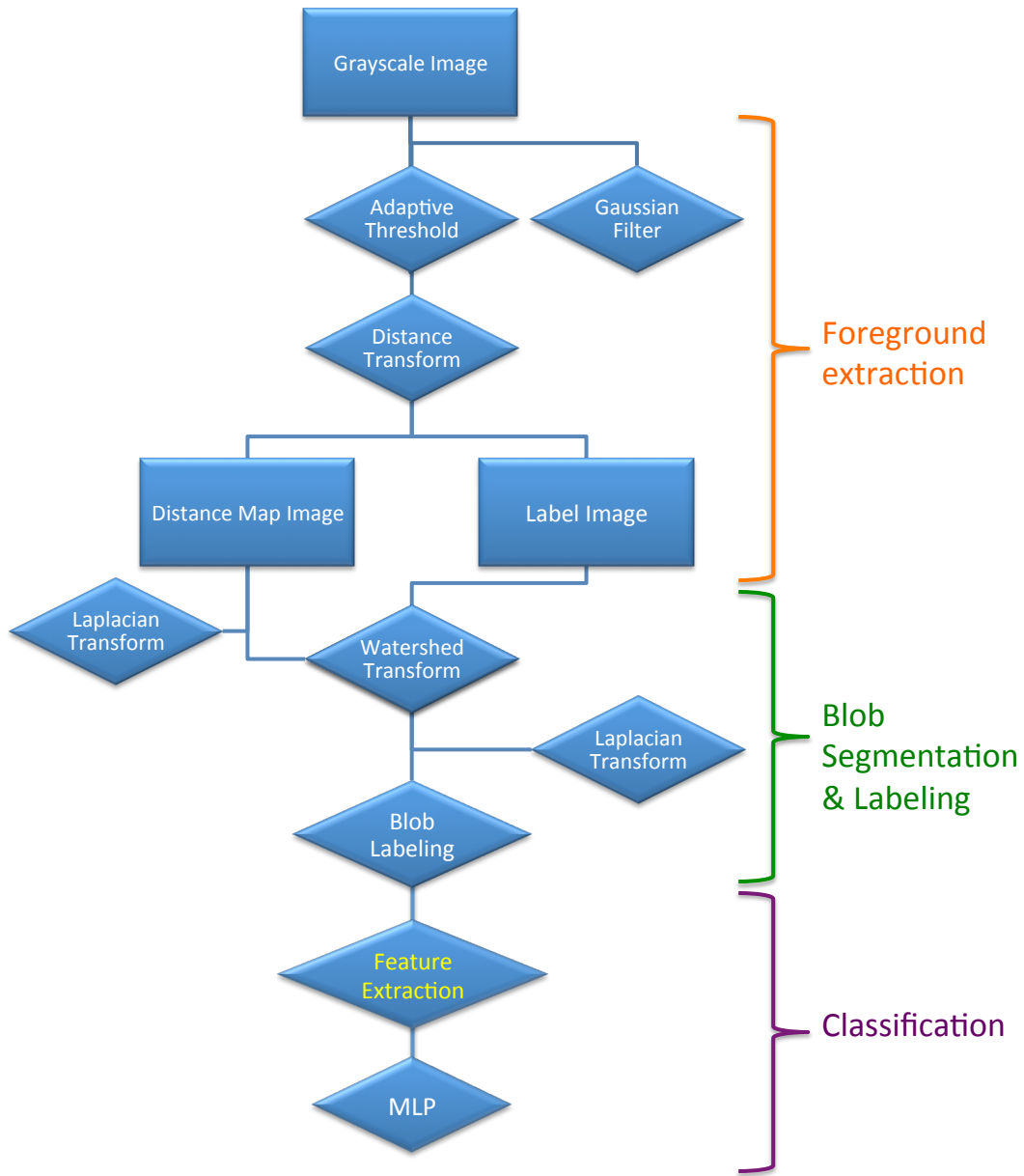
# Blob Labeling



Watershed Segmentation



Blob Labeling





# Theory of Moments

- Geometrical moment of order  $i + j$  for a two-dimensional discrete function  $I(x, y)$  is computed by using the formula:

$$M_{ij} = \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} x^i y^j I(x, y) \quad \text{Where } M, N \text{ are Image Dimensions}$$

- A simple property derived from moments is the area  $M_{00}$  .



# Theory of Moments

- To be translation invariant the moments are centralized.

$$\mu_{ij} = \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} (x - \bar{x})^i (y - \bar{y})^j I(x, y)$$

Where  $(\bar{x}, \bar{y})$  is the Blob Center of Mass

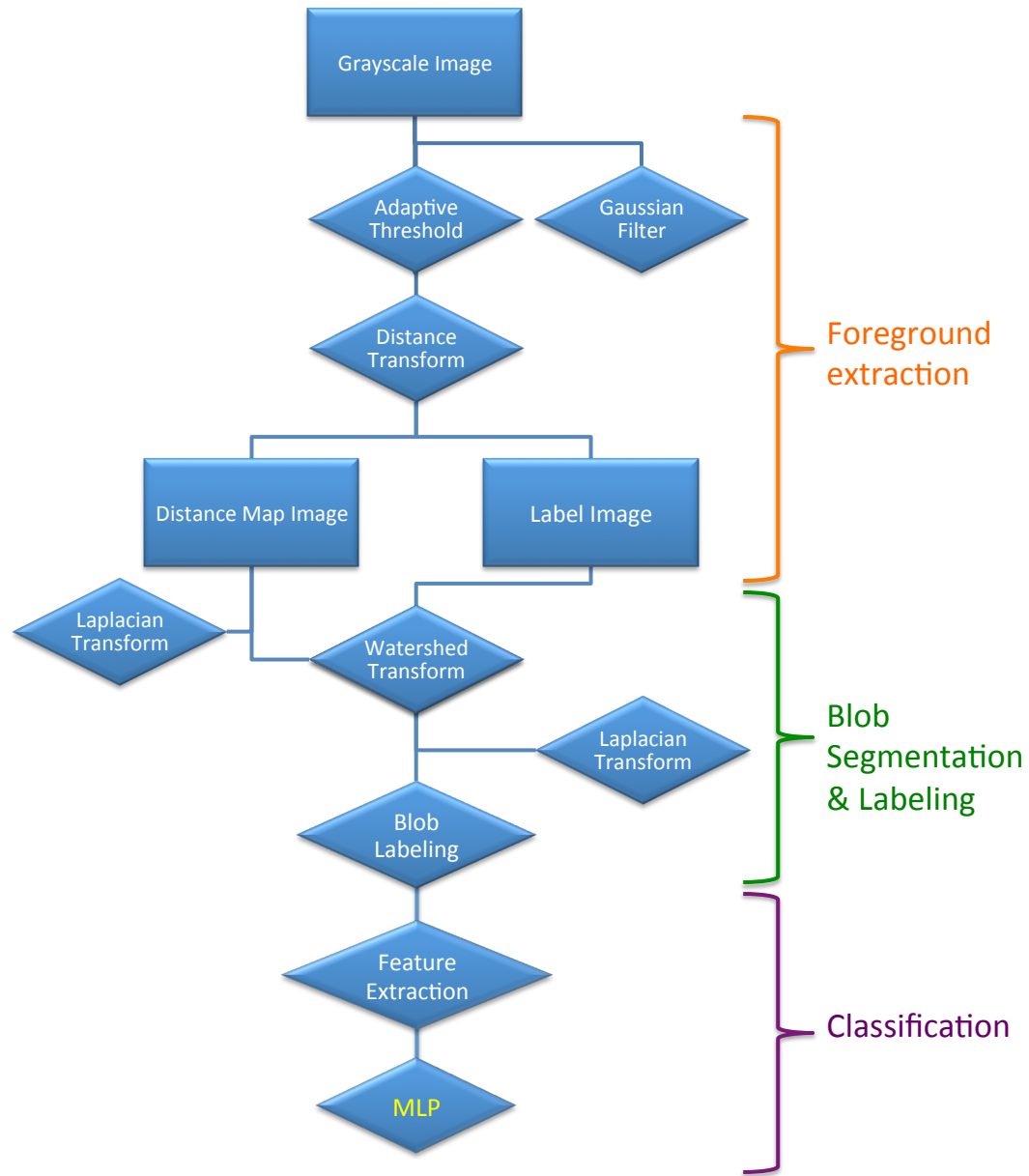
- To be scale invariant the moments are normalized.

$$\eta_{ij} = \frac{\mu_{ij}}{\mu_{00}^{1 + \frac{i+j}{2}}}$$



# Theory of Moments

- Using normalized central moments up to the third order,  $H_u$  introduced eight moments invariant to translation, scale and orientation.
- The eight  $H_u$  invariant moments were used as our feature set.

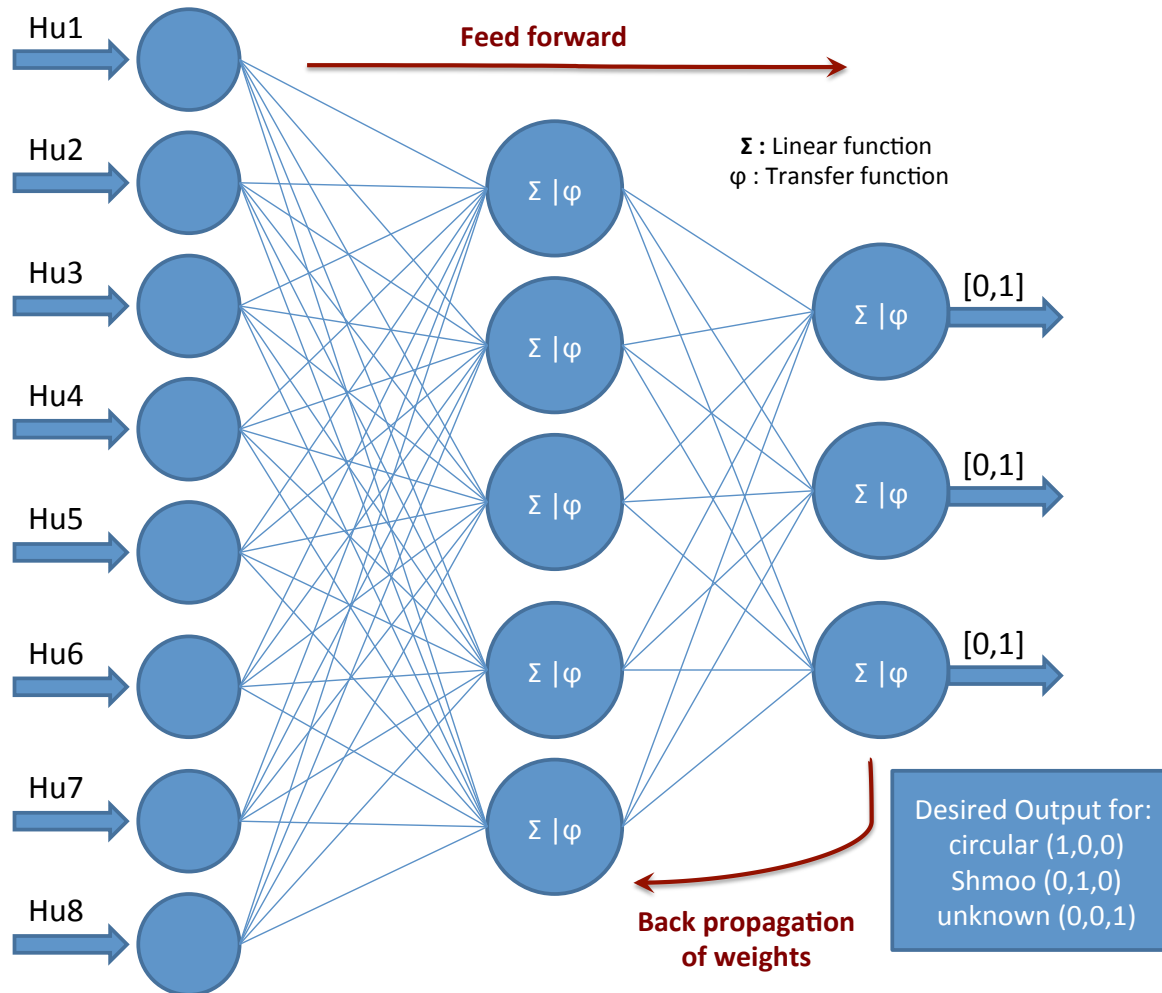




# Multi-Layer Perceptron

- Artificial Neural Network with interconnected simple computational elements called neurons.
  - Neurons are grouped into layers (input, hidden, output).
  - Useful in mapping an input vector to different classes by optimizing the weights associated with each neuron in the hidden and output layer.
- Optimization of the weights is done using the back propagation learning algorithm.
  - By comparing the actual output with the desired output.

# Multi-Layer Perceptron

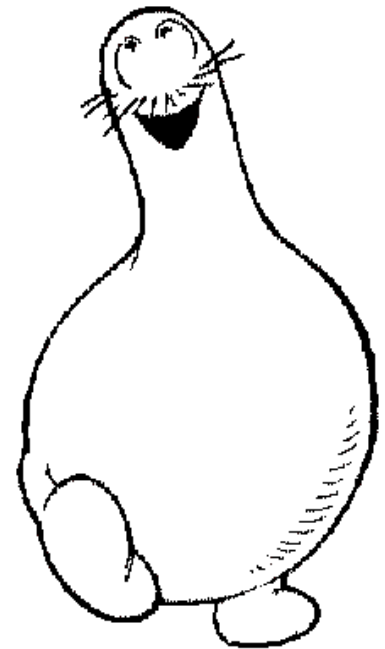






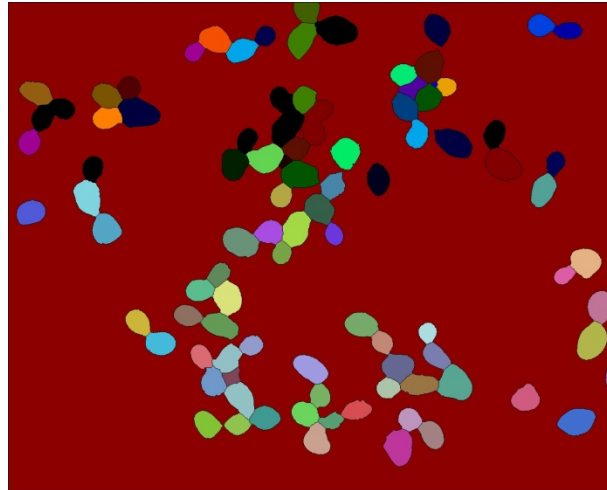
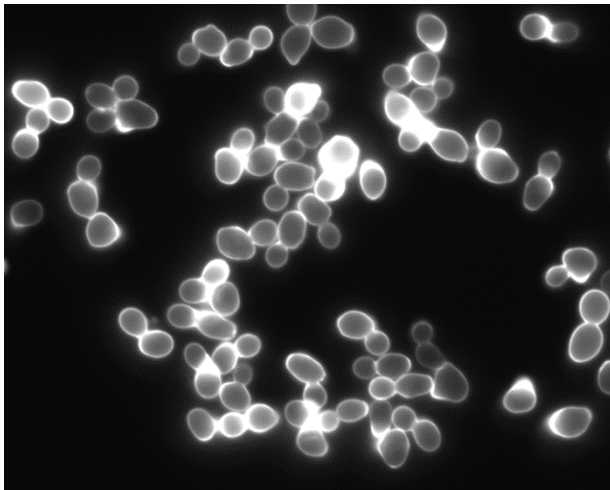
# Data Set

- Three types of cells were extracted from a set of 20 images to test our classifier:
  - Normal (circular): 26 cells.
  - Shmoo : 24 cells.
  - Noisy (unclassified) : 17 cells.
- Total number : 67 cells.

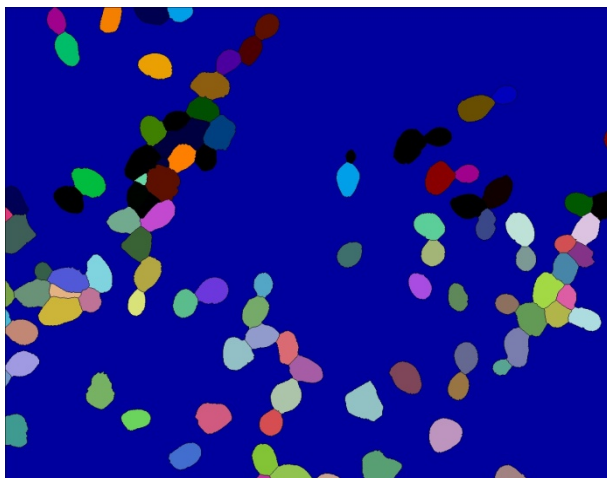
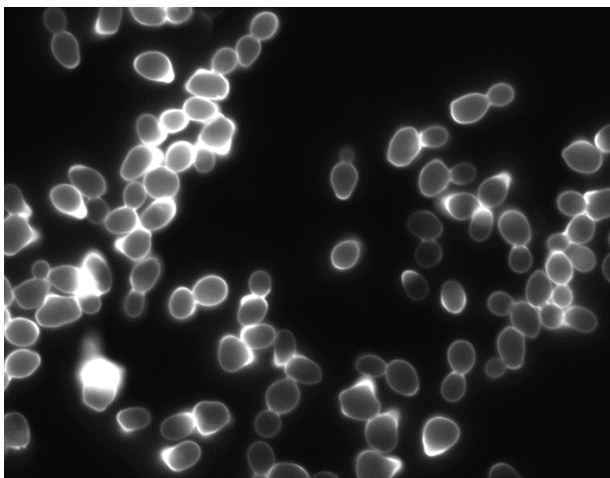


Shmoo Cell

# Segmentation Results

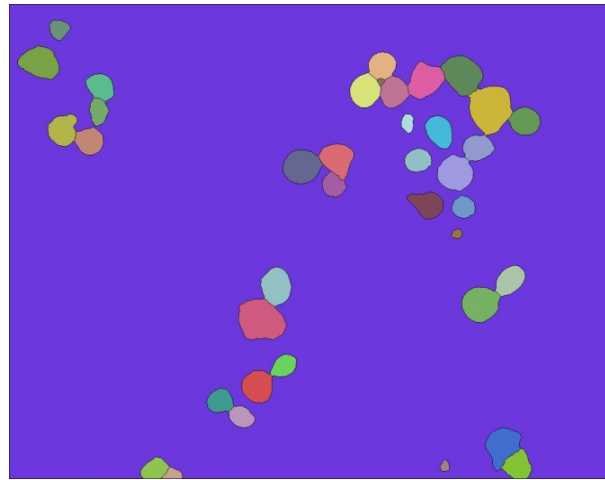
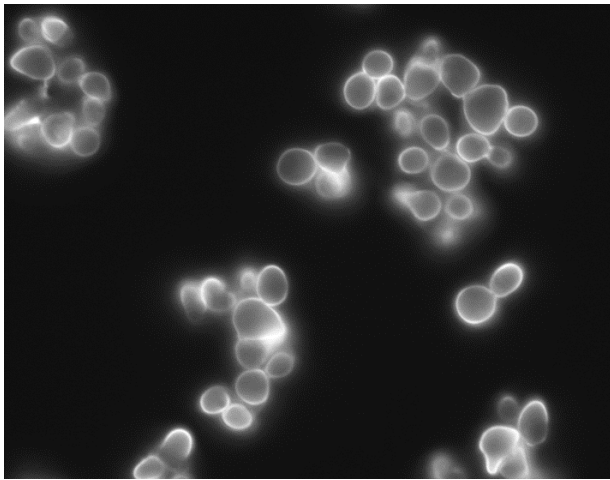


96.77%

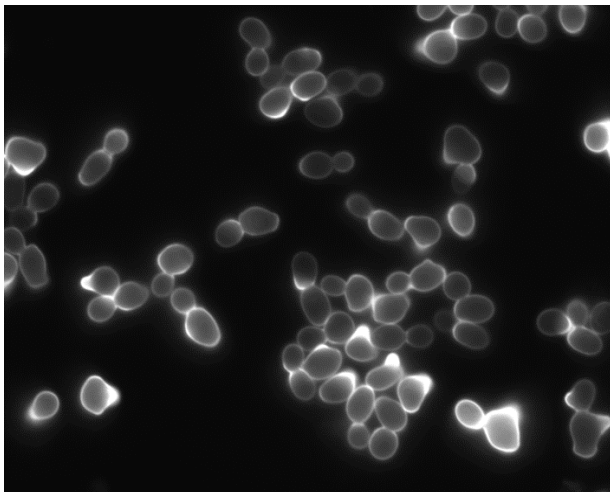


95.01%

# Segmentation Results



90.24%



89.21%

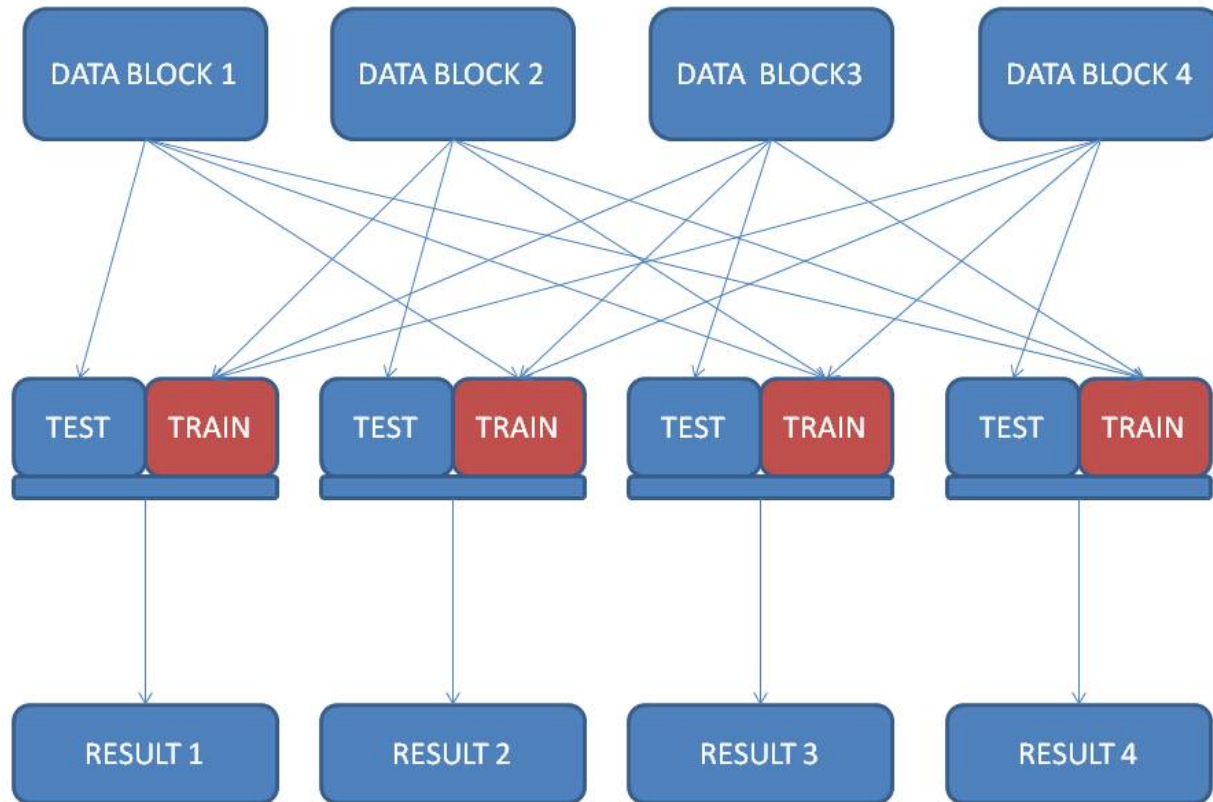


# Classification Results

- The cells extracted were evenly distributed to four data blocks.
  - Data Block 1 : 6 Normal, 6 Shmoo, 2 Unclassified.
  - Data Block 2 : 6 Normal, 6 Shmoo, 5 Unclassified.
  - Data Block 3 : 7 Normal, 6 Shmoo, 5 Unclassified.
  - Data Block 4 : 7 Normal, 6 Shmoo, 5 Unclassified.



# Classification Results



Normal class	100%	100%	100%	86%
Shmoo class	100%	84%	100%	100%



# Future Works

- Get more data to further test the method.
- Make the algorithm able to process different kind of images.

Questions?

