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### PRODB: An Experimental Generalized Database System User's Manual

Guillermo R. Simari

The following notes document in a succinct manner the use of the system PRODB. The system is still evolving and several new features are in the process of being added. PRODB is a prototype system that is being used as an exploration vehicle of the possible extensions to the relational model through logic programming. The system consists of a relational database system having a relational algebra type language as a query language. It is written in Prolog and it extends the capabilities of Prolog predicates with the relational algebra operators for handling the database structure. The database system currently... [Read complete abstract on page 2.](#)

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## PRODB: An Experimental Generalized Database System User's Manual

Guillermo R. Simari

### Complete Abstract:

The following notes document in a succinct manner the use of the system PRODB. The system is still evolving and several new features are in the process of being added. PRODB is a prototype system that is being used as an exploration vehicle of the possible extensions to the relational model through logic programming. The system consists of a relational database system having a relational algebra type language as a query language. It is written in Prolog and it extends the capabilities of Prolog predicates with the relational algebra operators for handling the database structure. The database system currently provides the set theoretic operations (union, intersection, difference and product), join, project and select. The relations can be defined over any domain that can be defined using a Prolog predicate. Primary keys for the relations should be defined and their uniqueness is maintained. Facilities exist for defining assertions over the contents of the relations. Those assertions are predicates that constrain the set of legal tuples that can be part of a relation. The consistency of the database is checked and maintained with respect to the set of assertions and domains. Actions are daemons associated with the update operations and can be defined by the user as Prolog predicates that will be triggered by those operations. Actions can involve any Prolog (or PRODB) predicate and allow the definition of side effect behavior when an update operation is performed. A transaction can be started and all the operations executed inside of it can be started and all the operations executed inside of it can be rolled-back to the point when the transaction was started. Time is associated with the creation of the relations and with the insertion of tuples in the form of a time-stamp. That time-stamp is shown in the printouts of schemas and, by using the appropriate predicate, also in the printouts of relations. A predicate for selecting tuples according with their time of insertion is defined. There are several predefined comparison operators and predicates. The usual aggregate predicates are available including some handling time. A built-in help facility is available (see the Miscellaneous paragraph) and appropriate error messages are issues whenever an error condition is reached. The system is capable of handling several databases at the same time and all the relational operations can take arguments from different databases. Also the referential integrity can be enforced across databases. Different scenarios can be developed in that way and, in conjunction with the transaction facility, the seed for an exploration capability is in place. First the operation handling complete databases as objects are presented. Then, the relative level operations for handling tuples and the syntax of the implemented relational algebra operations for handling tuples and the syntax of the implemented relational algebra operators is introduced. After that, there is a brief discussion over how to define assertions and actions for the database. Finally the time related predicates, transaction facility and some miscellaneous predicates are described.

**PRODB: AN EXPERIMENTAL GENERALIZED  
DATABASE SYSTEM USER'S MANUAL**

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**WUCS-87-12**

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## 1. Overview

The following notes document in a succinct manner the use of the system PRODB. The system is still evolving and several new features are in the process of being added.

PRODB is a prototype system that is being used as an exploration vehicle of the possible extensions to the relational model through logic programming. The system consists of a relational database system having a relational algebra type language as a query language. It is written in Prolog and it extends the capabilities of Prolog predicates with the relational algebra operators for handling the database structure.

The database system currently provides the set theoretic operations (union, intersection, difference and product), join, project and select. The relations can be defined over any domain that can be defined using a Prolog predicate. Primary keys for the relations should be defined and their uniqueness is maintained.

Facilities exist for defining assertions over the contents of the relations. Those assertions are predicates that constrain the set of legal tuples that can be part of a relation. The consistency of the database is checked and maintained with respect to the set of assertions and domains.

Actions are daemons associated with the update operations and can be defined by the user as Prolog predicates that will be triggered by those operations. Actions can involve any Prolog (or PRODB) predicate and allow the definition of side effect behaviour when an update operation is performed.

A transaction can be started and all the operations executed inside of it can be rolled-back to the point when the transaction was started. Time is associated with the creation of the relations and with the insertion of tuples in the form of a time-stamp. That time-stamp is shown in the printouts of schemas and, by using the appropriate predicate, also in the printouts of relations. A predicate for selecting tuples according with their time of insertion is defined. There are several predefined comparison operators and predicates. The usual aggregate predicates are available including some handling time. A built-in help facility is available (see the Miscellaneous paragraph) and appropriate error messages are issued whenever an error condition is reached.

The system is capable of handling several databases at the same time and all the relational operations can take arguments from different databases. Also the referential integrity can be enforced across databases. Different scenarios can be developed in that way and, in conjunction with the transaction facility, the seed for an exploration capability is in place.

First the operations handling complete databases as objects are presented. Then, the relation level operations for handling tuples and the syntax of the implemented relational algebra operators is introduced. After that, there is a brief discussion over how to define assertions and actions for the database. Finally the time related predicates, transaction facility and some miscellaneous predicates are described.

## 2. Database Handling

The system works over one or more databases loaded in memory. These databases are saved to and restored from secondary storage. A database is considered to be a set of relations together with their schemas, actions, assertions and foreign-key definitions. A relation is a set of tuples and this set is a subset of the Cartesian product of a finite number of domains. The schema, defined when the relation is created, gives the definition of the relation in terms of which domains are involved and in which order. This section also describes the subset of that set of domains that form the primary key. Schemas, actions, assertions and foreign-keys will be described later. Databases can be created, saved and restored from files. A brief description of the related commands follows.

### 2.1. default\_db

Given that commands handling relations should specify to which database that relation belongs there is a way of implicitly refer to one database when no database name is mentioned. That implicit database name can be obtained using the predicate `default_db` with a variable as argument. For example,

```
default_db (Db_name) .
```

the variable `Db_name` will be instantiated to the name of the default database. If there is no default database set the command will fail.

### 2.2. set\_default\_db

This command can be used for setting the default database. The command is

```
set_default_db (db_name) .
```

where `db_name` is the desired new default database. The default database name will be set automatically to the name of the first database loaded, see the command `load_db`.

### 2.3. list\_dbs

Prints a list of the currently loaded databases and the name of the default database. If given a parameter will return the list of loaded databases. The format is

```
list_dbs.
```

and the output will be,

```
Default Database : spj
Databases Loaded :
    spj
    new_spj
    parts_suppliers
```

and with a parameter,

```
list_dbs(Db_List).
```

will return the list of loaded databases in the variable Db\_List, the first element of the list will be the default database if there is one set. For example,

```
list_dbs(Db_List).
```

will instantiate Db\_list with the list [spj, new\_spj, parts\_suppliers].

### 2.4. create\_db

It will create a new database. The format is

```
create_db(db_name).
```

where `db_name` is the name of the database (and of the main file associated with it). Also if there is no other database loaded `db_name` become the default database name. For example,

```
create_db(my_db) .
```

will create two files, `my_db` and `my_db.pred` where the database and the related assertions will be stored. If the database was already loaded or another database with the same name exists in the current directory the command will fail and an error message will be displayed.

### 2.5. save\_db

This command saves the contents of a database loaded in memory to a file. The format is

```
save_db(db_name) .
```

where `db_name` is the name of the database. If the database to be saved is the default database is not necessary to specify it, and it will suffice to use the command `save_db` without any parameter. For example, if the default database is `my_db` then

```
save_db .
```

will write the contents of the default database in the file `my_db`, if the file already exists will be renamed to `my_db~`, producing a backup copy of the previous state. Alternatively, if the file `my_db~` exists it will be deleted first.

The argument to the command can be a list of databases currently loaded in memory, and the effect will be the same as to apply the command `save_db` to each database sequentially. For example,

```
save_db([db1, db2, db3]) .
```

will save `db1`, `db2` and `db3` provided those databases where loaded in memory.

A different alternative for `save_db` is

```
save_db(db1, db2) .
```

This command will save the database `db1` to the database `db2` as a file. The name `db2` must be a new database name.

### 2.6. `load_db`

This predicate is used for loading a database from a file to memory. If the same database was loaded in memory it will first delete that database, and then will load the new one from the corresponding file. Predicates in the predicate file will not be deleted. If there is a collision, two predicates with the same name, it will be a redefinition. The format is,

```
load_db(db_name) .
```

where `db_name` is the name of an existing database stored as a file in the current directory. For example,

```
load_db(my_db) .
```

The system will check if `my_db` was previously loaded in memory and if that is the case will first delete it from memory and then will load `my_db` to memory. If no other database is loaded in memory `my_db` will become the default database.

The argument to the command can be a list containing databases names currently loaded in memory, and the effect will be the same as to apply the command `load_db` to each database sequentially. For example,

```
load_db([db1, db2, db3]) .
```

will restore `db1`, `db2` and `db3`.

## 2.7. copy\_db

Copy\_db is used for creating a duplicate, in memory, of an existing database. The format is,

```
copy_db (db_name1, db_name2) .
```

where db\_name1 is the source database and db\_name2 is the target, i.e. the new database. If the user wants to save the newly created database he/she must save it using a save\_db command.

## 2.8. destroy\_db

Destroy\_db will delete from memory the content of a given database. The file will remain as it was saved before issuing the command. The format is,

```
destroy_db (db_name) .
```

where db\_name is the name of the database to be removed from memory.

The argument to the command can be a list containing databases names currently loaded in memory, and the effect will be the same as to apply the command destroy\_db to each database sequentially. For example,

```
destroy_db ([db1, db2, db3]) .
```

will destroy db1, db2 and db3.

The argument to the command can be a list containing databases names currently loaded in memory, and the effect will be the same as to apply the command destroy\_db to each database sequentially. For example,

```
destroy_db ([db1, db2, db3]) .
```

will destroy db1, db2 and db3.

**2.9. print\_db**

A complete print out of a database can be obtained using `print_db`. This command prints the relations as tables using the format information contained in the schema of the relations. The schemas can be printed using the command `print_schemas_db`, see below. The format is,

```
print_db(db_name) .
```

Where `db_name` is the name of a database loaded in memory. The argument to the command can be a list of databases currently loaded in memory, and the effect will be the same as to apply the command `print_db` to each database sequentially. For example,

```
print_db([db1, db2, db3]) .
```

will print the content of `db1`, `db2` and `db3`. Any of the previous commands can be used with a second parameter representing the name of file where the output will be redirected, as

```
print_db(db_name, output) .
```

**2.10. print\_schemas\_db**

This command prints the schema information of each relation in the requested database. The information includes the description of attribute names and domains, format, assertions, actions and foreign keys. The format is,

```
print_schemas_db(Db) .
```

Where `Db` is the name of a database loaded in memory. For example, the command

```
print_schemas_db(spj) .
```

will produce the following output,

Relation Schemas for spj

```

spj:suppliers (created : 07/09/86 22:50:16)
  [[s_nr,string]]
  [[sname,string],[status,int],[city,string]]
  [8,8,8,8]

spj:projects (created : 07/09/86 22:50:16)
  [[j_nr,string]]
  [[jname,string],[city,string]]
  [4,10,7]

spj:equip (created : 07/25/86 14:20:55)
  [[eq_nr,string]]
  [[eqname,string],[part_nr,string]]
  [6,10,8]

spj:parts (created : 07/09/86 22:50:16)
  [[p_nr,string]]
  [[pname,string],[color,string],[weight,int],[city,string]]
  [4,8,7,6,7]
  weight>=10

```

see the paragraph covering `print_schema` for the description of the information printed.

The argument to the command can be a list of databases currently loaded in memory, and the effect will be the same as to apply the command `print_schemas_db` to each database sequentially. For example,

```
print_schemas_db([db1, db2, db3]).
```

will print the schema information for `db1`, `db2` and `db3`. The command `print_schemas_db` will print the schema information for the default database.



### 3. Relation Handling

Relations are subsets of the Cartesian product of certain domains. These domains are arbitrary and the only restriction is that their definition can be associated with a Prolog predicate. That is, a domain is a set and a Prolog predicate must be defined for testing if a given value is a member of this domain.

A relation schema (or schema simply) is the device used to describe the relation characteristics and is a finite, ordered, set of attribute names. In correspondence with every attribute name there is a domain. The system provides a predicate for changing the attribute names, see the `rename_attribute` predicate, but the associated domains should remain the same. The order in which the attribute names appear is fixed at creation time, and cannot be changed, but see the `reformat_rel` operation ahead.

In PRODB, the set of attribute names is separated in two subsets. One, appearing first, includes the attribute names that form the key. This subset cannot be empty. The second includes the attribute names for the non-key attributes, and can be empty.

Several relation handling predicates are defined. The commands `create_rel`, `delete_rel`, `print_rel`, `reformat_rel` and `rename_rel` are provided. The commands `print_schema`, `sort_rel`, `copy_rel_tuples`, `count_rel`, `count_rel_tuples`, `tprint_rel` are also available. A detailed explanation of them follows.

#### 3.1. Notation

The name `relation_name` in the following commands must include the reference to the database which it is referring to, i.e. is a pair `db_name : relation_name` where the character ":" is mandatory. For example, to refer to the relation "parts" in the database "spj" the notation must be "spj : parts". If the reference is related to a relation in the default database, (see previous paragraph), it is enough to use just the name of the relation without the character ":".

When the command accepts a list of relations the list can take one of the following formats.

- `[db_name_1:rel_name_1, db_name_2:rel_name_2, ..., db_name_n:rel_name_n]`
- `db_name:[rel_name_1, rel_name_2, ..., rel_name_n]`

In the first case if the name of a database is omitted the name of the relation must correspond to one in the default database. In the second case all relations are contained in the database named "db\_name".

**3.2. create\_rel**

Adds a relation to the database. Its function is to give a description of which attribute names are involved and which domains are associated to them. Also establish the order in which the attributes should appear. The general form of the command is,

```
create_rel (relation_name,
           Key_attributes_list,
           Non-Key_attributes_list,
           format_list).
```

where Key\_attributes\_list and Non\_Key\_attributes\_list have the form

```
[[att_name_1, domain_1], ..., [att_name_n, domain_n]]
```

att\_name\_i is the name of the attribute (must be unique in the schema) and domain\_i is the name of a data type (predicate) that will be used in checking the values of the attributes. Some data types are implemented as predicates in the system (string, real, natural, int, alpha, alpha\_num). The format\_list is optional and should be a list of positive integers, it must be of the same length as the sum of the lengths of the attribute lists. Both characteristics are tested and enforced. If the list is not included, a default format with eight spaces for each field is created and associated with the relation.

For example, the following command will create the relation parts in the database spj.

```
create_rel (spj : parts,
           [ [p_nr, string] ],
           [ [pname, string], [color, string],
             [weight, int], [city, string] ]).
```

i.e., creates the schema for the relation named parts in the database spj. If spj is the default database it would be enough to issue the following command,

```
create_rel ( parts,  
            [ [p_nr, string] ],  
            [ [pname, string], [color, string],  
              [weight, int], [city, string] ] ).
```

This command also creates a default printing format [8,8,8,8,8]. Optionally the `create_rel` command can contain information about the format as in

```
create_rel (spj : parts,  
            [ [p_nr, string] ],  
            [ [pname, string], [color, string],  
              [weight, int], [city, string] ],  
            [4,8,7,6,7]).
```

the format can be modified (see the `modify_format` predicate)

### 3.3. delete\_rel

The command `delete_rel` eliminates from the current database both the schema and the values of the relation specified. The format is,

```
delete_rel (Arg) .
```

where `Arg` is a single relation name or a list of them (see the Notation paragraph).

For example,

```
delete_rel (spj : parts) .
```

or, if `spj` is the default database

```
delete_rel (parts) .
```

will eliminate the relation `parts` from the database. The predicate alternatively can take a list of relation names as argument.

For example,

```
delete_rel(spj : [parts, suppliers]).
```

or, if spj is the default database

```
delete_rel([parts, suppliers]).
```

will delete both relations from the database spj.

### 3.4. print\_rel

The print\_rel command prints, formatted, the contents of relations. The format is,

```
print_rel(Arg) .
```

where Arg is a single relation name or a list of them (see the Notation paragraph). For example,

```
print_rel(spj : parts) .
```

or, if spj is the default database

```
print_rel(parts) .
```

will produce the following output.

DB: spj Relation : parts (created : 07/09/86 22:50:16)

```

-----
p_nr |   pname |   color | weight |   city
-----+-----+-----+-----+-----
  p1 |     nut |     red |     12 | london
  p2 |     bolt |    green |     17 |  paris
  p3 |     screw |    blue |     17 | athens
  p4 |     screw |     red |     14 | london
  p5 |     cam |    blue |     12 |  paris
  p6 |     cog |     red |     19 | london
-----

```

6 tuples in the relation

using the format [4,8,7,6,7] specified before for this relation when was created. Formats can be changed using the command `modify_format`.

The command,

```
print_rel(spj : [parts, suppliers]).
```

or, if spj is the default database

```
print_rel([parts, suppliers]).
```

will print the contents of the relations parts and suppliers from the database spj. A related command is `print_db`. This command will print all the relations in a given database.

### 3.5. tprint\_rel

This command allows to print the time stamp associated with each tuple at the insert moment. The format is

```
tprint_rel(rel_name).
```

where Arg is a single relation name or a list of them (see the Notation paragraph). For example,

```
tprint_rel(spj : projects).
```

or, if spj is the default database

```
tprint_rel(projects).
```

will print the following information,

```
DB: spj Relation : projects (created : 07/09/86 22:50:16)
```

```
-----
```

time of insertion	j_nr	jname	city
07/08/86 21:32:24	j1	sorter	paris
07/09/86 22:54:33	j2	punch	athens
07/09/86 22:55:21	j3	reader	london
07/09/86 22:56:17	j4	console	athens
07/09/86 22:56:56	j5	collator	london
07/09/86 22:56:59	j6	terminal	paris
07/09/86 22:57:19	j7	tape	london

```
-----
```

7 tuples in the relation

### 3.6. print\_schema

This command prints the complete information about a relation, or a list of them. The information includes the description of attribute names and domains, format, assertions, actions and foreign keys. The format is,

```
print_schema(Arg).
```

where Arg is the name of a relation in the database, or a list of them, see the paragraph about notation at the beginning of this section. A related command is `print_schemas_db`, see description in the Database Handling section.

### 3.7. `rename_rel`

The `rename_rel` command takes two arguments, the present name of a relation and the name to which should be changed, and renames the relation in that way. The format is,

```
rename_rel (Old, New) .
```

the schema, tuples, actions, assertions and foreign keys are also renamed. In relation named Old becomes renamed New in every sense. Old and New can be composed of a pair `db_name : relation_name` and the relations can be in different databases. Both names must be homogeneous, i.e. both referring to the default database implicitly or both specifying the databases explicitly. For example,

```
rename_rel (parts, auto_parts) .
```

will rename the relation `parts` as `auto_parts` in the default database. The same command in different databases will be,

```
rename_rel (spj : parts, auto_spj : auto_parts) .
```

will rename the relation `parts` as `auto_parts` from the `spj` database to the `auto_spj` database. The relation `parts` is removed from memory in both cases.

### 3.8. `reformat_rel`

This predicate is used for changing the distribution of the attributes among the key and non-key attributes in a relation schema. It can only modify the distribution but not the order of them.

Note that some of the tuples can now be rejected because of key-attribute value duplication. This is only possible if the new key-attributes are a subset of the key-

attributes in the previous definition.

The general form of the command is,

```
reformat_rel (relation_name,  
              Key_attributes_list,  
              Non-Key_attributes_list).
```

where `Key_attributes_list` and `Non_Key_attributes_list` have the same form as in `create_rel`. The `relation_name` is as above in the `create_rel` predicate. The format will not be changed. For example,

```
reformat_rel (spj : parts,  
              [ [p_nr, string] ], [pname, string] ],  
              [ [color, string],  
                [weight, int], [city, string] ]).
```

assuming the example in the paragraph for `create_rel` as starting point, the command will change the schema for the relation `parts`, including the `pname` attribute as part of the key. Again the database reference can be omitted if the relation resides in the default database.

### 3.9. sort\_rel

It produces a sorted relation out of another relation. The ordering is produced following the criteria given in the list `Comp_List` (see below). The general format is

```
sort_rel (rel_name1, rel_name2, Comp_List).
```

where `rel_name1` is the relation to be sorted, `rel_name2` is the name of a non-existing relation where the result will be stored and `Comp_List` has the form

```
[ [att_1, c_op1], ..., [att_n, c_opn] ]
```



where `att_i` is an attribute name in the schema of `rel_name1` and `c_opi` is a order comparison operator defined over the members in the domain of such attribute. The order in which the attributes appear is the order in which are considered, i.e., if the `att_1` are equal then the `att_2` are compared and so on (lexicographic order). The schema for `rel_name2` will be the same as for `rel_name1`. The relations names used must follow the restrictions mentioned before in the Notation paragraph. For example,

```
sort_rel(spj : parts, auto_spj : parts_ordered,  
        [ [p_nr, > ], [p_name, *> ] ]).
```

or , if `parts` reside in the default database and `parts_ordered` should be stored in the same database

```
sort_rel(parts, parts_ordered,  
        [ [p_nr, > ], [p_name, *> ] ]).
```

the command will produce, in `parts_ordered`, in the specified database, a sorted version of `parts`, coming from the requested database, using the attributes `p_nr` and `p_name` and the operators `>` and `*>` (this is the system defined grater than operator for the system defined string data type).

### 3.10. copy\_rel

The `copy_rel` command takes two arguments, the name of a relation and a new relation name, the existing relation will be copied to the new relation. The format is,

```
copy_rel(Old, New).
```

only the schema and tuples are copied, actions, assertions and foreign keys are not copied. Both names must be homogeneous, i.e. both referring to the default database implicitly or both specifying the databases explicitly. For example,

```
copy_rel(parts, auto_parts).
```

will copy the relation `parts` to `auto_parts` in the default database. The same command in different databases will be,

```
copy_rel(spj : parts, auto_spj : auto_parts).
```

will copy the relation parts to auto\_parts from the spj database to the auto\_spj database.

### 3.11. count\_rel

It counts the number of tuples in a relation. The format is

```
count_rel(db_name : rel_name, Tuple_nr).
```

or if rel\_name is the name of a relation in the default database

```
count_rel(rel_name, Tuple_nr).
```

where rel\_name is the name of an existing relation in the specified database and Tuple\_nr is a variable which will contain the number of tuples.

### 3.12. copy\_rel\_tuples

This predicate is used for copying the tuples in a given relation into another. The second relation can exist previously and can be non empty. Conflicting tuples are not inserted and in that respect behaves as the insert predicate, see the tuple handling paragraph. A possible application of this predicate is to change the schema of a given relation. In such case, the user should create a relation with the schema desired and then the old one can be copied to it. Then, the old relation can be deleted and the new renamed. The format is,

```
copy_rel_tuples(Rel1, Rel2).
```

where Rel1 is the source and Rel2 is the target. As in the case of the rename\_rel predicate Rel1 and Rel2 can be composed of a pair db\_name : relation\_name and the relations can be in different databases. Both names must be homogeneous, i.e. both referring to the default database implicitly or both specifying the databases explicitly. For example,

```
copy_rel(parts, auto_parts).
```

will copy the relation parts to auto\_parts in the default database. Or, if the copy is across different databases spj and auto\_spj,

```
copy_rel(spj : parts, auto_spj : auto_parts).
```

### 3.13. count\_rel\_tuples

This predicate counts the number of tuples matching a generic tuple. A generic tuple is one which has some variables included. The format is

```
count_rel_tuples(db_name : rel_name, Tuple_nr, Generic).
```

or if rel\_name is the name of a relation in the default database

```
count_rel_tuples(rel_name, Tuple_nr, Generic).
```

where rel\_name is the name of an existing relation in the specified database, Tuple\_nr is a variable which will contain the number of matching tuples and Generic is a generic tuple. For example, if we apply the predicate to the relation parts

```
count_rel_tuples(spj : parts,
                 Red_parts_nr,
                 [X, Y, "red", Z, W]).
```

will return Red\_parts\_nr instantiated to 3 (see previous example in print\_rel).

### 3.14. modify\_format

This command can be used for changing the format information. The general form is

```
modify_format(db_name:rel_name, new_format).
```

or, if the relation is in the default database

```
modify_format(rel_name, new_format).
```

where "rel\_name" is a relation name and "new\_format" is a list of positive integers of the same length as the previous one. For example,

```
modify_format(spj:parts, [6,8,7,7,7]).
```

will change the format [4,8,7,6,7], the previous value, to [6,8,7,7,7] for the relation parts.

### 3.15. rename\_attribute

This predicate is used for changing the names of attributes in the schema of a relation. The format is,

```
rename_attribute(db_name:rel_name, old, new).
```

or, if the relation is in the default database

```
rename_attribute(rel_name, old, new).
```

where "rel\_name" is the name of a relation in the database "db\_name", "old" is the name of an existing attribute in the schema and "new" is the new name for that attribute. For example, if the following is the schema for the relation parts,

```
parts      (created : 07/09/86 22:50:16)
           [[p_nr, string]]
           [[pname, string], [color, string], [weight, int]...]
           [4,8,7,6,7]
           weight>=10
           if_removed : write_del
```

and the following command is issued,

```
rename_attribute(parts, pname, part_name).
```

the schema will be changed to,

```
parts      (created : 07/09/86 22:50:16)
           [[p_nr, string]]
           [[part_name, string], [color, string], [weight, int]...]
           [4,8,7,6,7]
           weight>=10
           if_removed : write_del
```

## 4. Tuple Handling

After creating a database, and having the relation schema defined, the tuples can be stored in the relation. Four primitive commands can be used for handling the tuples. These commands are insert, remove, modify and get\_tuple. Assertions, actions and foreign keys are related concepts described elsewhere.

### 4.1. insert

The predicate insert\_tuple adds tuples to a given relation. The format is,

```
insert(db_name : rel_name, tuple).
```

or, if db\_name is the default database

```
insert(rel_name, tuple).
```

where db\_name : rel\_name form the pair that indicates the database and the relation where the tuple will be stored, and "tuple" is the tuple to be inserted. For example,

```
insert(spj : parts,  
      [p3, screw, blue, 17, athens]).
```

or, if spj is the default database

```
insert(parts,  
      [p3, screw, blue, 17, athens]).
```

adds the tuple to the relation parts in the database spj. The uniqueness of the tuples in the relation is maintained. The components of the tuple are checked using the domain information provided in the schema i.e. every component of the tuple should belong to the domain with it associated.

If there are assertions defined, the tuple is tested against them and if any of them is violated the tuple is rejected.

If there is an action specified it will be executed after the insertion. Assertions and actions will be described later.

### 4.2. get\_tuple

The predicate `get_tuple` will return the value of non-key attributes for a tuple with a given key. The format is,

```
get_tuple(db_name : rel_name, key, Tuple).
```

or, if `db_name` is the default database

```
get_tuple(rel_name, key, Tuple).
```

where `rel_name` is the name of a relation in the database `db_name`, "key" is a list containing the values corresponding to the key-attributes of a tuple stored in that relation, and "Tuple" is the complete tuple that is identified by Key. For example,

```
get_tuple(spj : parts, [p1], Tuple).
```

or, if `spj` is the default database

```
get_tuple(parts, [p1], Tuple).
```

will instantiate `Tuple` to `[p1, nut, red, 12, london]` from the relation `parts` in the `spj` database. If there is an action specified it will be executed and can be defined in such a way that the recovered tuple will contain calculated attributes using the actually contained in the relation.

### 4.3. modify

The `modify` command is used for making changes in a given tuple. The format is,

```
modify(db_name : rel_name, key, tuple).
```

or, if db\_name is the default database

```
modify(rel_name, key, tuple).
```

where rel\_name is the name of a relation in the database db\_name, "key" is a list containing the values corresponding to the key-attributes of a tuple stored in that relation, and "tuple" is the tuple that will replace the identified by "key". If there is an action specified it will be executed after the completion of the command. For example,

```
modify(spj : parts,  
      [p1], [p1, nut, black, 12, london]).
```

or, if spj is the default database

```
modify(parts,  
      [p1], [p1, nut, black, 12, london]).
```

will replace the tuple [p1, nut, red, 12, london] for the tuple [p1, nut, black, 12, london] in the database spj.

The modified tuple is handled as in the insertion case, this implies that all the checking done at that time is also performed. If the modified tuple is rejected the original one remains unchanged. Note again that the key-attribute for the tuple being modified is the only one included.

#### 4.4. remove

The remove command permits to eliminate a tuple from the relation and has the form

```
remove(db_name : rel_name, key).
```

or, if db\_name is the default database

```
remove(rel_name, key).
```



where `rel_name` is the name of a relation in the database and "key" is a list containing the values corresponding to the key-attributes of a tuple stored in that relation. If there is an action specified it will be executed after the completion of the command. For example,

```
remove(spj : parts, [p1]).
```

or, if `spj` is the default database

```
remove(parts, [p1]).
```

will remove the tuple `[p1, nut, red, 12, london]` from the database `spj`. Note that only the key-attribute is specified.

### 4.5. `match_tuple`

This command will instantiate a variables contained in generic tuple with values coming from tuples stored in a given relation from a given database. (A generic tuple is a tuple that contains some variables in it, i.e. a pattern). Note that can be multiple tuples matching the generic tuple. In the first call the command will return the values corresponding to the first asserted matching tuple. Further values can be obtained by failing the command using the PROLOG fail predicate. Warning: no error message is produced when no matching tuple exists, the predicate just fail. The format is,

```
match_tuple(db_name : rel_name, Tuple_Patt).
```

or, if the relation is in the default database

```
match_tuple(rel_name, Tuple_Patt).
```

where `rel_name` is the name of a relation in the database `db_name`, and `Tuple_Patt` is the generic tuple. For example,

```
match_tuple(spj : parts, [p1, X, red, Y, london]).
```

or, if spj is the default database

```
match_tuple(parts, [p1, X, red, Y, london]).
```

will instantiate  $X = \text{nut}$  and  $Y = 12$ .

### 4.6. do\_insert

This predicate, is a rudimentary facility provided for helping in the task of loading the relations saving some typing work. The format is,

```
do_insert.
```

The predicate begins asking the name of the database and the relation as a pair "db\_name : rel\_name", see the Notation paragraph, and then the tuples to be inserted. When no more tuples are to be inserted, the word exit ends the insertion in that relation. Again the pair "db\_name : rel\_name" is asked. If no more tuples are to be inserted in any relation the word exit completes the command execution. The following example should make that interaction more clear.

```
do_insert.
```

```
Database : Relation? : spj : parts.  
tuple > [p7, nut, black, 11, buenos aires].  
tuple > [p8, bolt, blue, 30, cordoba].  
tuple > exit.  
Database : Relation? : exit.
```

the dots ending the lines are mandatory.

### 4.7. do\_modify

This predicate, is a rudimentary facility provided for helping in the task of modifying the tuples loaded in the relations saving some typing work. The format is,

```
do_modify.
```

The predicate begins asking the name of the database and the relation as a pair "db\_name : rel\_name", see the Notation paragraph, and then key of the tuple that will be modified. The old tuple, if exists, is printed and a prompt for the new one is printed. When no more tuples are to be inserted, the word exit ends the modifications in that relation. Again the pair "db\_name : rel\_name" is asked. If no more tuples are to be modified in any relation the word exit completes the command execution. The following example should make the interaction more clear.

```
do_modify.
```

```
Database : Relation? : spj : parts.  
key > [p7].  
old tuple > [p7, nut, black, 11, buenos aires].  
new tuple > [p7, nut, black, 11, bahia blanca].  
key > [p8].  
old tuple > [p8, bolt, blue, 30, cordoba].  
new tuple > [p8, bolt, blue, 28, mar del plata].  
key > exit.  
Database : Relation? : exit.
```

the dots ending the lines are mandatory.

## 5. Relational Algebra Operators

Given one or more databases composed of relations we are about to introduce operators which will give us a way of obtaining new relations out of the already existing relations. Relational Algebra Operators take one or two relations as operands and produce a new relation as result of the operation, i.e. the closure under these operations is maintained and the objects in the databases remain of the same type.

The following operators are implemented : union, intersection, difference, Cartesian product, join, select and project. First the set theoretic operators are introduced and then the special relational operations are presented. The result of the operations will be printed or not depending on the state of the system. If the system is in mute state (see Miscellaneous section) no printing is done. In loud state the resulting relation will be printed using the same format as in the print\_rel predicate.

### 5.1. Notation

The relations involved as operands can reside in the same or different databases. If all relations belong to the default database is not necessary to indicate that explicitly and the command format will be

```
operator (rel_name1, rel_name2, rel_result).
```

where operator is one of union, intersection, difference and product, rel\_name1, rel\_name2 and rel\_result are relations in the default database. If the relations reside in different databases, all must be explicitly referred in the command, even the default database, and the command format will be,

```
operator (db_name1 : rel_name1,  
         db_name2 : rel_name2,  
         db_name_result : rel_result).
```

The syntax extends accordingly for project, select and join.

## Relational Algebra Operators

### 5.2. Union, Intersection, Difference and Product

These are the usual set operations. The union of two relations is a third relation containing the tuples in both operands. The intersection of two relations is the relation containing the tuples common to both operands. The difference of two relations is the relation containing the tuples that appear in the first operand and do not appear in the second. The product (Cartesian product) is the relation whose tuples are formed by concatenation of every tuple in the first operand with every tuple in the second. They have the same syntactic form,

```
operator (db1 : r1, db2 : r2, db3 : result).
```

or, if all three relations are in the default database

```
operator (r1, r2, result).
```

where operator is one of union, intersection, difference or product (for the Cartesian product). "r1" and "r2" are two existing relations and "result" is a new relation to be created as the result of the operation, i.e., the meaning is,

```
result := r1 operator r2
```

order is important in the case of the non-commutative operator difference.

Both relations must be compatible (sometimes referred as union-compatible in the literature) in the sense that they should have the same schema, i.e. the domains should be the same and should appear in the same order, attribute names can be different. The resulting relation will have the same attributes names as the first operand, but now all the attributes are part of the key. This is the most conservative position possible, but the schema can later be changed using the `reformat_rel` predicate, see the Relation Handling paragraph. The format for the result will also be the same as the format for the first operand, and can be changed afterwards using the `modify_format` command.

The schema for the product is discussed below in the paragraph corresponding to the join operator with which share the definition of the resulting schema.

## Relational Algebra Operators

### 5.3. Select

This predicate selects the tuples from one relation such that all the predicates in a given list evaluate to true. The command has the following syntax,

```
select(db1: rel, db2 : result, Selection_list).
```

or, if both relations are in the default database

```
select(rel, result, Selection_list).
```

where "rel" is the relation from where the tuples are selected, "result" is a relation to be created for storing the tuples selected, and Selection\_list has the following general form,

```
[ Selector_1, Selector_2, ..., Selector_n ]
```

where Selector<sub>i</sub>, for i=1,..,n will have the form

```
[ Pred_i, [a11, ..., a1r], [c11, ..., c1s] ]
```

where Pred<sub>i</sub> is a system or user defined predicate, the a's are attribute names in the schema for Rel, and the c's are constants involved in the evaluation of Pred<sub>i</sub>. The subscripts r and s are arbitrary for each Pred.

The operator obtains the values of the attributes for a given tuple and perform a call to Pred<sub>i</sub> using them and the constants provided. If Pred<sub>i</sub> succeed for all i the tuple is stored in Result. The schema and format for Result are the same as for Rel.

For example, selecting the red or blue parts from the relation parts in the spj database, default database in this case, will give in the color\_parts relation the following result.

```
select (parts,  
        color_parts,  
        [ [member, [color], [[red, blue]] ] ] ).
```

will produce,

DB: spj Relation : color\_parts (created : 08/29/86 08:10:50)

```

-----
p_nr |      pname |      color | weight |      city
-----+-----+-----+-----+-----
  p1 |         nut |         red |      12 |    london
  p3 |        screw |         blue |      17 |    athens
  p4 |        screw |         red |      14 |    london
  p5 |         cam |         blue |      12 |     paris
  p6 |         cog |         red |      19 |    london
  p8 |         bolt |         blue |      30 |   cordoba
-----

```

6 tuples in the relation

CPU : 0.133335 secs.

#### 5.4. Join

The join of two relations "r1" and "r2" is a selection over the Cartesian product of them. The schema for the result in the join operator (and for the product operator) is a schema formed concatenating the schema of "r1" and the schema of "r2". All the attributes will be considered as forming the Key\_attribute\_list and the Non\_key\_attribute\_list will be considered empty (""). The uniqueness of attribute names in the join operator (and in the product operator) is preserved.

If there are common names, the new schema for the result will contain the common names renamed to the same names with a "1" and a "2" appended. For example, if both schemas contain the name part\_nr the join schema (and the product schema) will contain part\_nr1 and part\_nr2 in the corresponding places.

The join operator has the following syntactic form,

```
join(db1 : r1, db2 : r2, db3 : result, Selection_list).
```

or, if all three relations are in the default database

```
join(r1, r2, result, Selection_list).
```

where "r1", "r2" are two existing relations, "result" is the relation where the result will be stored, and Selection\_list has the same general form as for the select operator with the only difference that the second list is an arbitrary one instead of only constants. For example,

```
join(autos : auto_parts,
     trucks : truck_parts,
     vehicles : parts,
     [ [ ==, [part_nr], [part_nr] ],
       [ approx_eq_weight, [weight], [weight] ] ] ).
```

the symbol "==" is the Prolog predicate, but approx\_eq\_weight is user defined, that could be defined as

```
approx_eq_weight(X,Y) :-
    ( X =< Y + 2, X >= Y - 2 ).
```

meaning that the value of X cannot exceed the value of Y in more than 2 nor be lower than Y by more than 2.

The join selects from the Cartesian product of auto\_parts, in the autos database and truck\_parts, in the trucks database, those tuples for which both predicates succeed, that tuples will be stored in the parts relation of the vehicles database.

In the resulting schema the common names part\_nr and weight will be renamed to part\_nr1 (for part\_nr in auto\_parts) and part\_nr2 (for part\_nr in truck\_parts), similarly for weight. That attributes names can be changed using the rename\_attribute predicate.

### 5.5. Project

The command project select the columns specified in a given list. Redundant tuples will be eliminated, if necessary. Note that this operator gives the possibility of reordering of the columns in a relation. The general form is,

```
project(db1 : rel, db2 : result, Attribute_list).
```



or, if both relations are in the default database

```
project(rel, result, Attribute_list).
```

where "rel" is the relation from where the columns will be taken and "result" is the new relation where the new tuples will be stored. Attribute\_list has the form,

```
[a1, a2, ..., an]
```

where the a's are attribute names appearing in the schema of "rel". The new schema for "result" will have all the attributes specified, and in the specified order, as forming the Key\_attributes and the non\_key\_attributes list will be empty. The domain specification will be associated automatically as in the original schema. The ordering specified in the Attribute\_list will be the order in the new schema. For example,

```
project(parts, s_parts, [p_nr,pname,city]).
```

```
DB: spj Relation : s_parts (created : 08/29/86 08:33:34)
```

```
-----
p_nr |      pname |      city
-----+-----+-----
p1  |      nut  |  london
p2  |      bolt |   paris
p3  |     screw |  athens
p4  |     screw |  london
p5  |       cam |   paris
p6  |       cog |  london
p7  |     brake |  madrid
p8  |       bolt | cordoba
-----
```

8 tuples in the relation

CPU : 0.199997 secs.

## 6. Actions

Actions are predicates that are associated with the relations and are executed in one of the following situations:

- when a tuple is inserted,
- when a tuple is removed,
- when a tuple is modified,
- when a tuple is requested via `get_tuple`.

Actions are shown as part of the schema by the predicates `print_schema` and `print_schemas_db`.

The predicate should be predefined and if is not a part of the system, should be in the database predicate file, i.e. if the database file is named `my_db`, then the predicate file is `my_db.pred` and is created empty by the predicate `create_db(db_name)` when the database is created.

When the predicates are defined by the user, he/she should do it taking the tuple as argument, i.e. only one argument, in the first three cases. In the `if_requested` case the predicate should take two arguments, the first is the the tuple stored in the relation and the second is a place where the tuple modified will be returned. If no modification is done is not necessary to return the original tuple. This provides a way of returning

values calculated using the values in the original tuple.

### 6.1. `define_action`

This command adds an action to be executed in one of the mentioned situations above. The format is,

```
define_action(db_name : rel_name, Action, Pred).
```

or, if the relation is in the default database

```
define_action(rel_name, Action, Pred).
```

where "`rel_name`" is the name of a relation in the database "`db_name`", `Action` is one of the keywords `if_inserted`, `if_removed`, `if_modified` or `if_requested`, and `Pred` is the

predicate that will be executed in the related command, i.e. `if_inserted` for `insert` and `do_insert`, `if_removed` for `remove`, `if_modified` for `modify` and `do_modify`, `if_requested` for `get_tuple`. The predicate must be predefined. For example,

```
define_action(spj : parts, if_inserted, print_message).
```

will associate the predicate `print_message` with the insertion command for the relation `parts` in the `spj` database, and every time a tuple will be inserted that predicate will be executed. For example, the `print_message` action (predicate) could be like,

```
print_message(X) :-
    write('Tuple '), write(X),
    write(' inserted. '), nl.
```

where `X` is a tuple inserted in the relation `parts` in the `spj` database.

## 6.2. remove\_action

This predicate is intended for removing the relationship between an action and a predicate. The predicate is no removed. The format is,

```
remove_action(db_name : rel_name, Action).
```

or, if the relation is in the default database

```
remove_action(rel_name, Action).
```

where "`rel_name`" is the name of a relation in the database "`db_name`" and `Action` is one of the keywords `if_inserted`, `if_removed`, `if_modified` or `if_requested`. For example,

```
remove_action(spj : parts, if_inserted).
```

will remove the association between the insertion action and the predicate `print_message`, assuming that the command in the previous example for `define_action`

was in fact performed.

### 6.3. modify\_action

This predicate can be used for changing the predicate associate with an action. The format is,

```
modify_action(db_name : rel_name, Action, Pred).
```

or, if the relation is in the default database

```
modify_action(rel_name, Action, Pred).
```

where "rel\_name" is the name of a relation in the database "db\_name", Action is one of the keywords if\_inserted, if\_removed, if\_modified or if\_requested, and Pred is the new predicate associated with the action. For example,

```
modify_action(spj : parts, if_inserted, emit_signal).
```

in the context of the previous example in define\_action, will terminate the association between insert and print\_message and will associate it with emit\_signal.

## 7. Assertions and Consistency

In the present version, assertions are specified as Prolog predicates that every tuple in a relation should conform to. These predicates can be system or user defined. User defined predicates should be included in the predicate file before the assertion is defined. The relevant assertions are checked every time a tuple is inserted in a relation and can be also checked using the consistency predicates (see below).

The file containing the predicates can be modified using the command `modify_predicates`. The command invokes the editor "vi" over the assertions file allowing its modification.

Clearly, after modifying an assertion or adding a new one to the file, some tuples may no longer conform to all of them. The consistency is automatically checked upon exiting the editor and the offending tuples printed out if the system is in the "loud" state (see the Miscellaneous section). In any case the command fails if the consistency is not maintained. The printing is done using the same format as the one specified in the corresponding relation.

Assertions are printed along with the schema by the predicates `print_schema` and `print_schemas_db`. The following predicates are provided for handling assertions.

### 7.1. `define_assert`

This predicate permits the association of assertions and relations. The format is,

```
define_assert(db_name : rel_name, Selector).
```

or, if the relation is in the default database

```
define_assert(rel_name, Selector).
```

where "rel\_name" is the name of a relation in the database "db\_name", Selector has the same for as described in the select operation, i.e.,

```
[ Pred, Att, Cons]
```

where Pred is a user or system predefined predicate, Att is a list of attribute names occurring in the relation schema and Cons is a list of constants.

The testing of the assertions is done in the following way. The values of the attributes in Att are extracted from the tuples and a list is formed appending the constants in Cons. Then Pred is executed taking the elements in that list as arguments. For example,

```
define_assert(spj : parts, [ >=, [ weight], [ 10 ] ).
```

define an assertion telling that the weight attribute in every tuple of the relation parts in the database spj should be greater than or equal to 10.

### 7.2. remove\_assert

This command allows the elimination of an assertion. The predicate involved is not deleted from memory nor from the predicate file. If the user wants to eliminate the assertion from the database, the assertion must be removed from the predicate file. The format is,

```
remove_assert(db_name : rel_name, Selector).
```

or, if db\_name is the default database

```
remove_assert(rel_name, Selector).
```

with the same meaning assigned to the arguments as in define\_assert.

### 7.3. consistency

Its function is to check the consistency of the relations against the set of defined assertions. The consistency check is performed without the user intervention when a database is restored using the command load\_db(db\_name), and when the predicate file is modified via the modify\_predicates command. Also is performed, over the tuple involved, each time a tuple is added in a relation or an existing tuple is modified.

It has three general forms,

`consistency(db_name) .`

`consistency(Arg) .`

`consistency(db_name : rel_name, Offending_list) .`

in the first case the whole database named "db\_name" is checked out, in the second Arg can be the name of a relation in a database or a list of them, with the format db\_name : [r1,r2, ...,rn]. In the third "rel\_name" is the name of a relation in the database "db\_name" and Offending\_list is the list of the tuples which do not conform the assertions for the given relation, "db\_name" can be omitted if the database involved is the default database. With proper handling this list can be used for eliminating, or modifying, those tuples from the relation. If the system is in loud state (see Miscellaneous paragraph) the inconsistent tuples are printed and the predicate fails, in the mute state it just fails.

## 8. Referential Integrity

The term referential integrity in relational databases refers to the problem of ensuring that a certain set of referential constraints among the relations are satisfied. A referential constraint is defined whenever a subset of the attributes in a relation are considered as equivalent to the set of attributes forming the key attributes in another relation. That is, the values stored in a tuple of a given relation are used as the values of the key in another relation. In PRODB is possible to define these referential constraints among relations contained in the same or different databases. For example, consider the `part_nr` attribute in the relation `equip`.

```
spj:equip      (created : 07/25/86 14:20:55)
               [[eq_nr,string]]
               [[eqname,string],[part_nr,string]]
               [6,10,8]
               [part_nr] -> [p_nr] in spj:parts
               -- Daemon : warning_daemon

spj:parts      (created : 07/09/86 22:50:16)
               [[p_nr,string]]
               [[pname,string],[color,string],
               [weight,int],[city,string]]
               [4,8,7,6,7]
               weight>=10
               parts_assertion(pname,color,city)
```

This attribute must have a corresponding value in the relation `parts`, otherwise there will be a dangling reference. A part of the attributes in a relation that form the key attributes of another relation are referred as a foreign key. In the example above the attribute `part_nr` in the relation `equip` form a foreign key pointing to the relation `parts` as shown in the schema for `equip`.

In updating relations involved in the definition of referential constraints two different problems can arise. Lets assume the existence of two relations `R1` and `R2`, and that an attribute `Att` in the schema of `R1` form a foreign key pointing to `R2`. When inserting a new tuple in the relation `R1`, the value of the attribute `Att` in the new tuple can contain a foreign key value without a counterpart in the relation `R2`. When deleting a tuple from the relation `R2` which is pointed to by a tuple in the relation `R1`, it is possible to produce a dangling reference, that is, a tuple in `R1` can now contain a value without a counterpart in the pointed to relation `R2`. The modification of a tuple in either relation can produce any one, or both of the anomalies mentioned.



The approach taken in PRODB to handle this problem is to provide a way to express a referential constraint and to associate with it a daemon that gets fired when the constraint is violated in any of the cases mentioned above. The daemon is a user defined Prolog predicate. A postcondition for it should be that the referential integrity is reestablished. The daemon will be called with the following parameters:

```
daemon(Db1:Rel1, Db2:Rel2, Tuple, Foreign_Key) .
```

where Db1:Rel1 is the relation pointing to Db2:Rel2, Tuple is a tuple in Db1:Rel1 and Foreign\_Key is the value of the foreign key contained in Tuple pointing to Db2:Rel2.

In the example above the schema of the relation equip in the database spj shows a referential constraint, and the daemon, named warning\_daemon, associated with it,

```
[part_nr] -> [p_nr] in spj:parts  
Daemon : warning_daemon
```

There are two other commands related to foreign keys, define\_fkey and delete\_fkey. The first for establishing a referential constraint and the second to remove it.

### 8.1. define\_fkey

The purpose of this command is to establish a referential constraint through foreign key definition. The command has the following format,

```
define_fkey(Db1:Rel_Base, Db2:Rel_Target, Corr_List, Daemon)
```

The pair Db1:Rel\_Base determines the relation that contains the attributes involved in the referential constraint with the relation determined by the pair Db2:Rel\_Target. The correlation list (Corr\_List) is a list composed by pairs of attribute names [[a1,b1],[a2,b2],...,[an,bn]], where ai belongs to the relation Db1:Rel\_Base and bi belongs to the target relation Db2:Rel\_Target and uniquely determines the referential constraint defined. Daemon is a user defined predicate (see above). For example,

```
define_fkey(spj:equip, spj:parts,  
            [[part_nr,p_nr]], warning_daemon) .
```

will define an referential integrity constraint between the relation equip and the relation parts of the database spj through the association of the attribute part\_nr in spj:equip with the key attribute p\_nr in the relation spj:parts. If that constraint is

violated the daemon `warning_daemon` will be fired, with the following parameters,

```
warning_daemon(spj:equip, spj:parts, Tuple, FK).
```

where `Tuple` must be instantiated to a tuple in `spj:equip` and `FK` is instantiated to the foreign key pointing to `spj:parts`.

### 8.2. `delete_fkey`

The purpose of this command is to eliminate an existing referential constraint. The command has the following format,

```
delete_fkey(Db1:Rel_Base, Db2:Rel_Target, Corr_List)
```

The pair `Db1:Rel_Base` determines the relation that contains the attributes involved in the referential constraint with the relation determined by the pair `Db2:Rel_Target`. The correlation list (`Corr_List`) is as defined in `define_fkey`, and uniquely determines the referential constraint being eliminated. For example,

```
delete_fkey(spj:equip, spj:parts, [[part_nr,p_nr]]).
```

will delete the referential constraint between the relation `equip` and the relation `parts` of the database `spj` defined by `[[part_nr,p_nr]]`.

## 9. Aggregate Predicates

Several built-in aggregates are defined:

- max
- min
- sum
- avg
- count\_rel
- count\_rel\_tuples
- get\_oldest
- get\_newest

Max (Min) returns the maximum (minimum) value of an attribute in a relation. Sum returns the total sum of the values corresponding to an attribute in a relation. Avg returns the average value corresponding to a set of values of an attribute in a relation. Count\_rel and count\_rel\_tuples are described in the Tuple Handling paragraph. Get\_oldest and get\_newest are described in the Time Handling paragraph.

Max, min, sum and avg work over a single attribute of numeric type, and the value returned is also numeric. The general syntax for max, min, sum and avg is the following,

```
op(db_name: rel_name, Attribute, Value).
```

or, if rel\_name is the name of a relation in the default database

```
op(rel_name, Attribute, Value).
```

where op is one of max, min, sum or avg, rel\_name is the name of an existing relation in the database named db\_name, Attribute is the name of an attribute in the schema, and Value is the resulting value.

Given the following relation, shown by the output of tprint\_rel,

## Aggregate Predicates

DB: spj Relation : parts (created : 07/09/86 22:50:16)

time of insertion	p_nr	pname	color	weight	city
07/09/86 22:50:17	p1	nut	red	12	london
07/09/86 22:50:19	p2	bolt	green	17	paris
07/09/86 22:50:23	p3	screw	blue	17	athens
07/09/86 22:50:37	p4	screw	red	14	london
07/09/86 22:50:51	p5	cam	blue	12	paris
07/09/86 22:50:56	p6	cog	red	19	london
08/26/86 20:59:59	p7	brake	black	30	madrid
06/27/87 08:00:39	p8	bolt	blue	30	cordoba

The following queries will produce the results indicated by Value.

```
avg(spj:parts, weight, Value).
```

Value = 18.875

```
max(spj:parts, weight, Value).
```

Value = 30

```
sum(spj:parts, weight, Value).
```

Value = 151

### 9.1. time\_select

This predicate selects tuples based in a date provided by the user and the date when the tuples were inserted

```
time_select(db1 : rel_name, db2 : result, Date, Comp).
```

or, if both relations belong to the default database

```
time_select(rel_name, result, Date, Comp).
```

where "rel\_name" is the name of a relation, in the database "db1", over which operate, result is the name of a new relation, to be created in the database "db2" where to deposit the tuples selected. Date has the form MM/DD/YY hh:mm:ss or MM/DD/YY hh:mm or MM/DD/YY hh or MM/DD/YY (should be quoted, see example). Comp is one of: \*> (after), \*>= (in or after), \*< (before), \*=< (in or before), \*== (in the date), \*<> (in a different date). For example,

```
time_select(spj : parts,
           auto_parts : new_parts,
           '07/11/86 10:30', *> ).
```

selects all the tuples from parts in the database spj inserted after the date given and stores them in the newly created relation new\_parts in the database auto\_parts. The result will be,

```
DB: auto_parts Relation : new_parts (created : 07/02/87 09:02:12)
```

```
-----
```

p_nr	pname	color	weight	city
p4	screw	red	14	london
p5	cam	blue	12	paris
p6	cog	red	19	london
p7	brake	black	30	madrid
p8	bolt	blue	30	cordoba

```
-----
```

5 tuples in the relation

CPU : 0.0999908 secs.

Tuples inserted after 07/11/86 10:30

### 9.2. get\_newest, get\_oldest

These two predicates return the newest and oldest tuple in a relation respectively. The formats are,

```
get_newest(db_name : rel_name, Tuple).
```

```
get_oldest(db_name : rel_name, Tuple).
```

where `rel_name` is the name of a relation in the database `db_name` and `Tuple` is the place where the tuple will be returned. As always if the relation is in the default database the `db_name` can be omitted. For example, the query

```
get_oldest(spj : parts, Tuple).
```

will instantiate `Tuple = [p1,nut,red,12,london]`.

### 9.3. older, newer and same\_date

This set of predicates provide a way of comparing the time of insertion of two tuples. The formats are,

```
older(db_name : rel_name, tuple1, tuple2).
```

```
newer(db_name : rel_name, tuple1, tuple2).
```

```
same_date(db_name : rel_name, tuple1, tuple2).
```

where `rel_name` is the name of a relation in the database `db_name` and `Tuple1` and `Tuple2` are tuples in that relation. For example, the query

```
older(spj : parts,  
      [p7,brake,black,30,madrid],  
      [p4,screw,red,14,london]).
```

will succeed.

A second format is possible and it is used for comparing tuples stored in different relations from different databases. The formats are,

```
older(db1 : rel_name1, tuple1, db2 : rel_name2, tuple2).
```

```
newer(db1 : rel_name1, tuple1, db2 : rel_name2, tuple2).
```

```
same_date(db1 : rel_name1, tuple1, db2 : rel_name2, tuple2).
```

where rel\_name1 is the name of the relation in the database db1 where the tuple tuple1 is stored and rel\_name2 is the name of the relation in the database db2 where the tuple tuple2 is stored. For example, the query

```
newer(auto_parts:new_parts,  
      [p7,brake,black,30,madrid],  
      spj:parts,  
      [p3,screw,blue,17,athens]).
```

will succeed.

## **10. Transactions**

A transaction is considered as one operation. Inside a transaction the referential integrity checking is suspended. At present time this capability is useful in connection with the `roll_back` predicate. Transactions cannot be nested. The following predicates are implemented.

### **10.1. `open_transaction`**

This predicate starts a transaction. The format is,

```
open_transaction.
```

### **10.2. `close_transaction`**

This command ends a transaction. The format is,

```
close_transaction.
```

### **10.3. `roll_back`**

This predicate cancels the effect of the commands issued since the `open_transaction` command. The transaction remains open. The format is,

```
roll_back.
```



## **11. Miscellaneous**

### **11.1. loud**

The system can operate in one of two states : loud and mute. If the system is in loud state the result of some operations (all the relational algebra operators and the consistency command), will be printed. In the mute state no printing occurs.

Also the emission of error messages depends on the state of the system. In the mute state no error messages are printed. The user can switch from one to the other using the commands:

```
loud.
```

```
mute.
```

with the obvious meanings.

### **11.2. help**

PRODB provides an on-line help facility, which is basically an on-line version of this manual. The starting page of the manual gives the topics over which help can be obtained by,

```
??help.
```

That command will display the following text,

PRODB User Manual

Help Available in the following subjects

- o introduction
- o databases
- o relations
- o tuples
- o operations
- o actions
- o aggregate
- o assertions
- o time
- o transactions

use ??topic. to get more help

For example,

??operations.

will give the help for the operations item.

| ?- ??operations.

## PRODB User Manual

### Relational Algebra Operators

Given one or more databases composed of relations we are about to introduce operators which will give us a way of obtaining new relations out of the already existing relations. Relational Algebra Operators take one or two relations as operands and produce a new relation as result of the operation, i.e. the closure under these operations is maintained and the objects in the databases remain of the same type.

The following operators are implemented : union, intersection, difference, Cartesian product, join, select and project. First the set theoretic operators are introduced and then the special relational operations are presented. The result of the operations will be printed or not depending in the state of the system. If the system is in mute state (see Miscellaneous section) no printing is done. In loud state the resulting relation will be printed using the same format as in the print\_rel predicate.

More Help on Level : operations

- o notation
- o set
- o join
- o select
- o project

yes  
| ?-