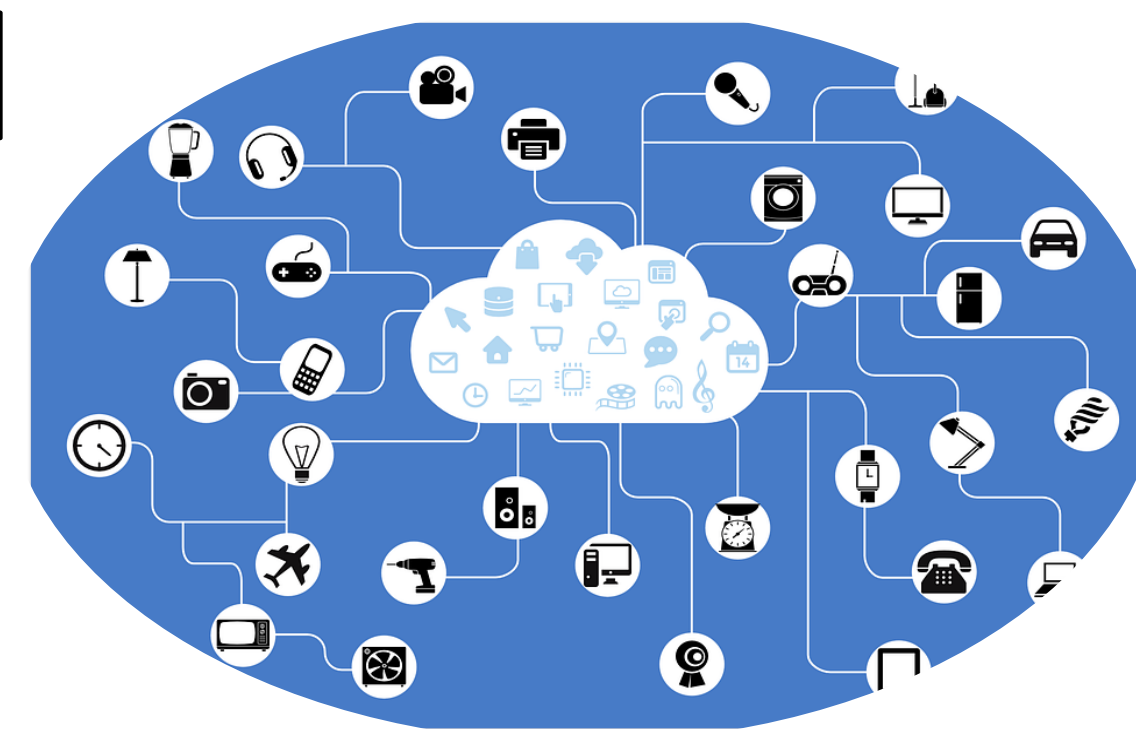


Authentication Of the Internet of Things Devices Over ZigBee Networks

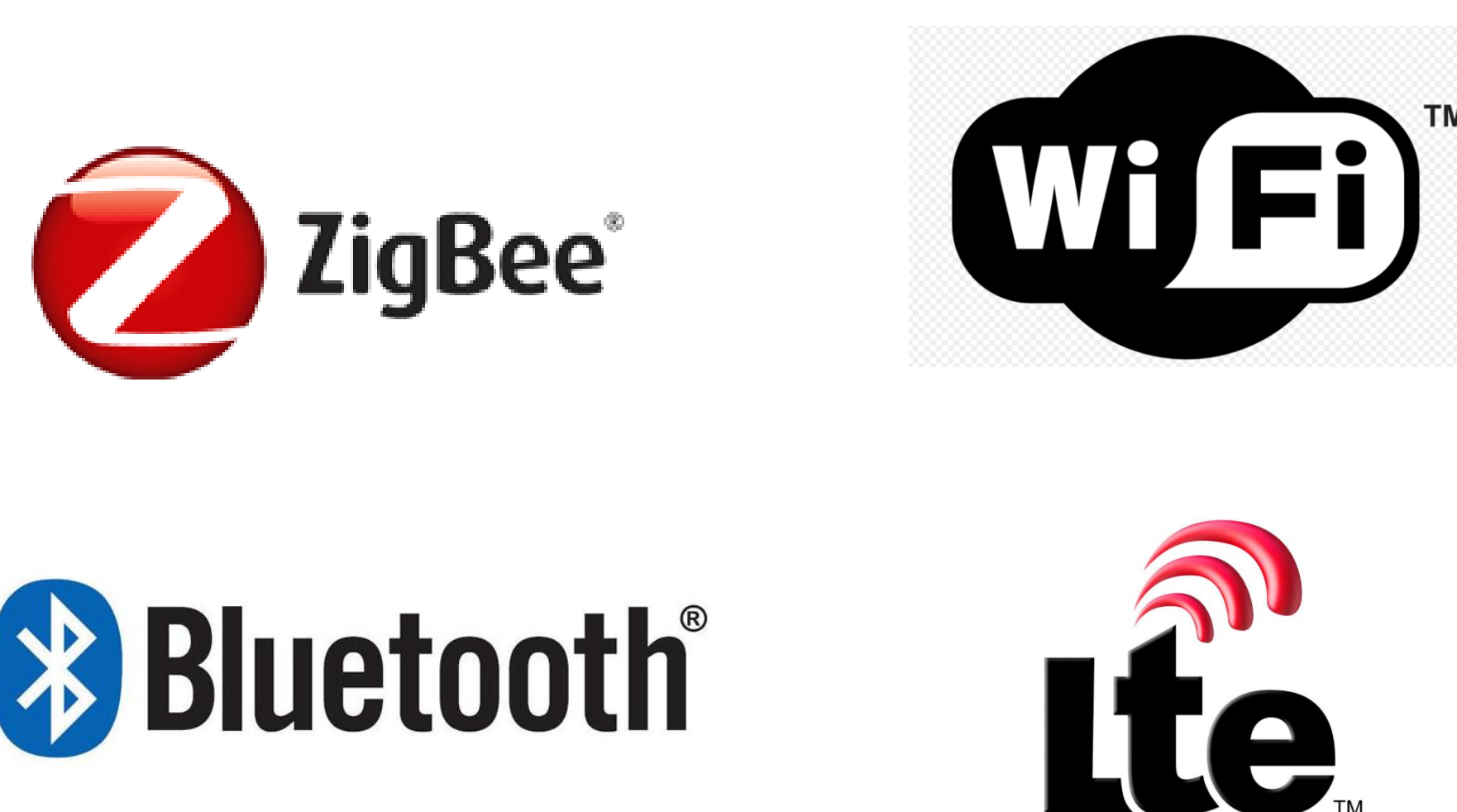
James Althoff, Advisor: Feng Ye, Ph.D., Department of ECE, University of Dayton

What is IoT?

- IoT (Internet of Things): *Inter-networking* of smart devices and embedded systems.



Networking in IoT



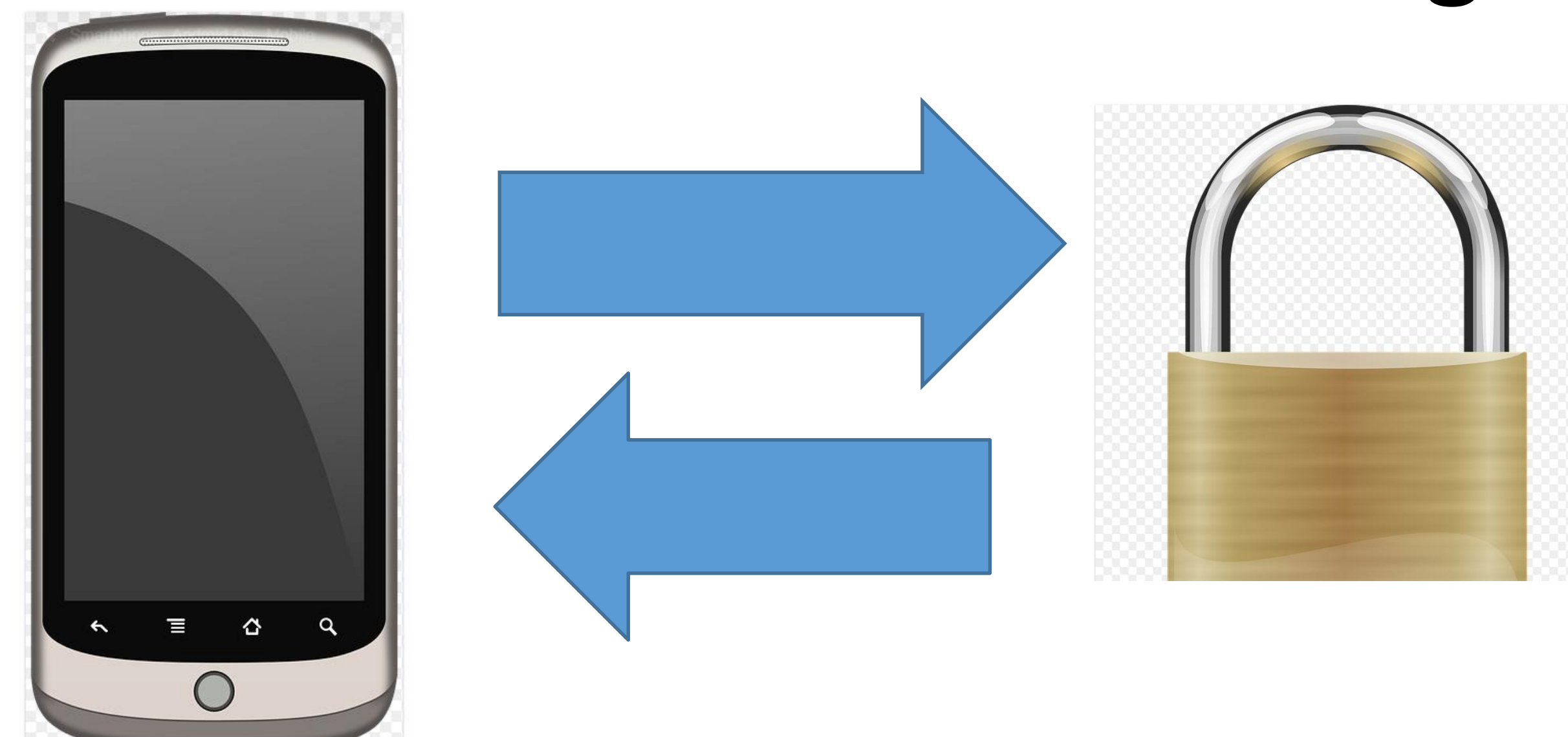
ZigBee is the technology we apply to the project. Note: Both ZigBee and Bluetooth are based on the IEEE 802.15 family.

Security in IoT Networking

- Authentication (our focus on the project)**
Prove the identity to the system, and/or vice versa.
- Confidentiality
- Data integrity
- Non-repudiation
- Etc.

Authentication for a Smart Lock

A user must first be identified by the lock before access is given



IoT Node Setup

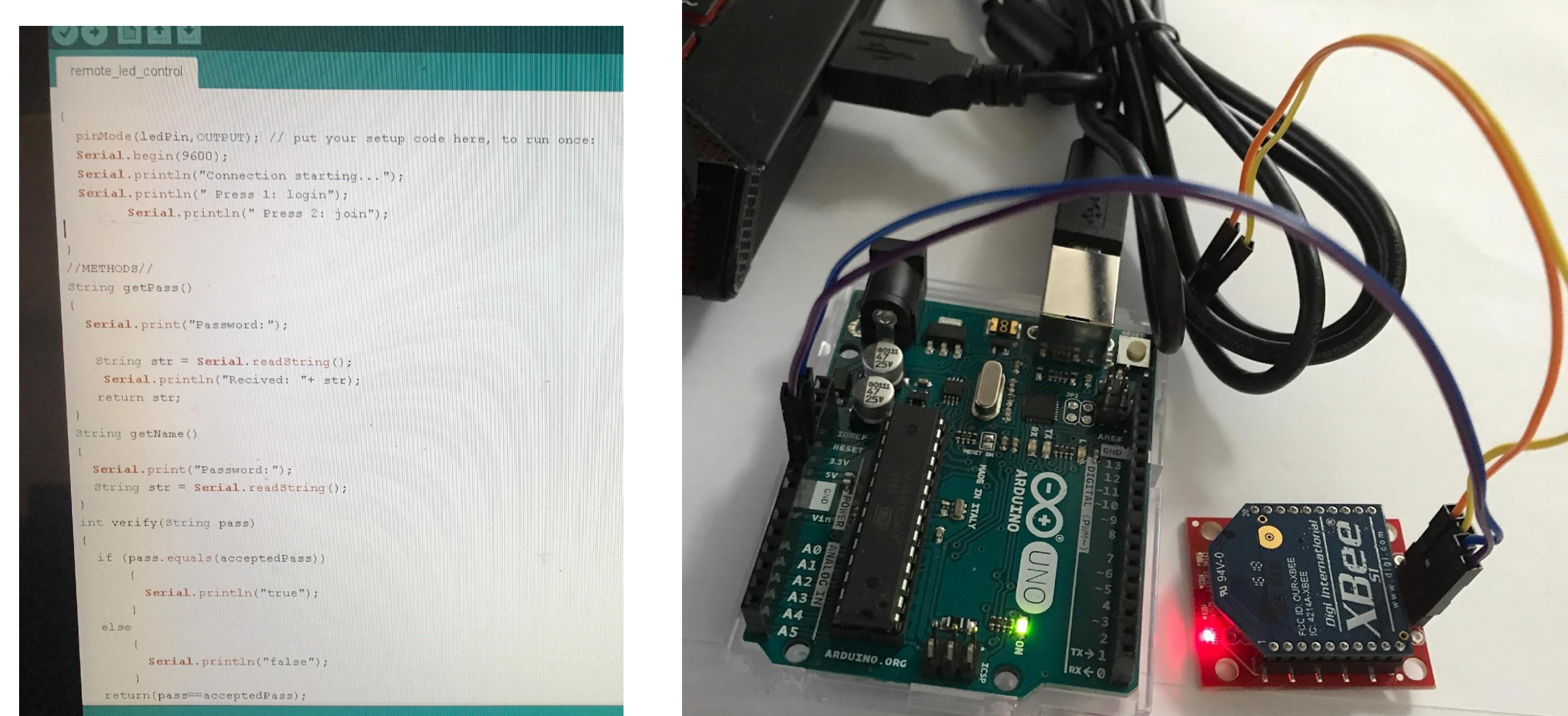


Figure: Configuring the Arduino

The Proposed IoT AUTH Protocol

(in progress, subject to change)

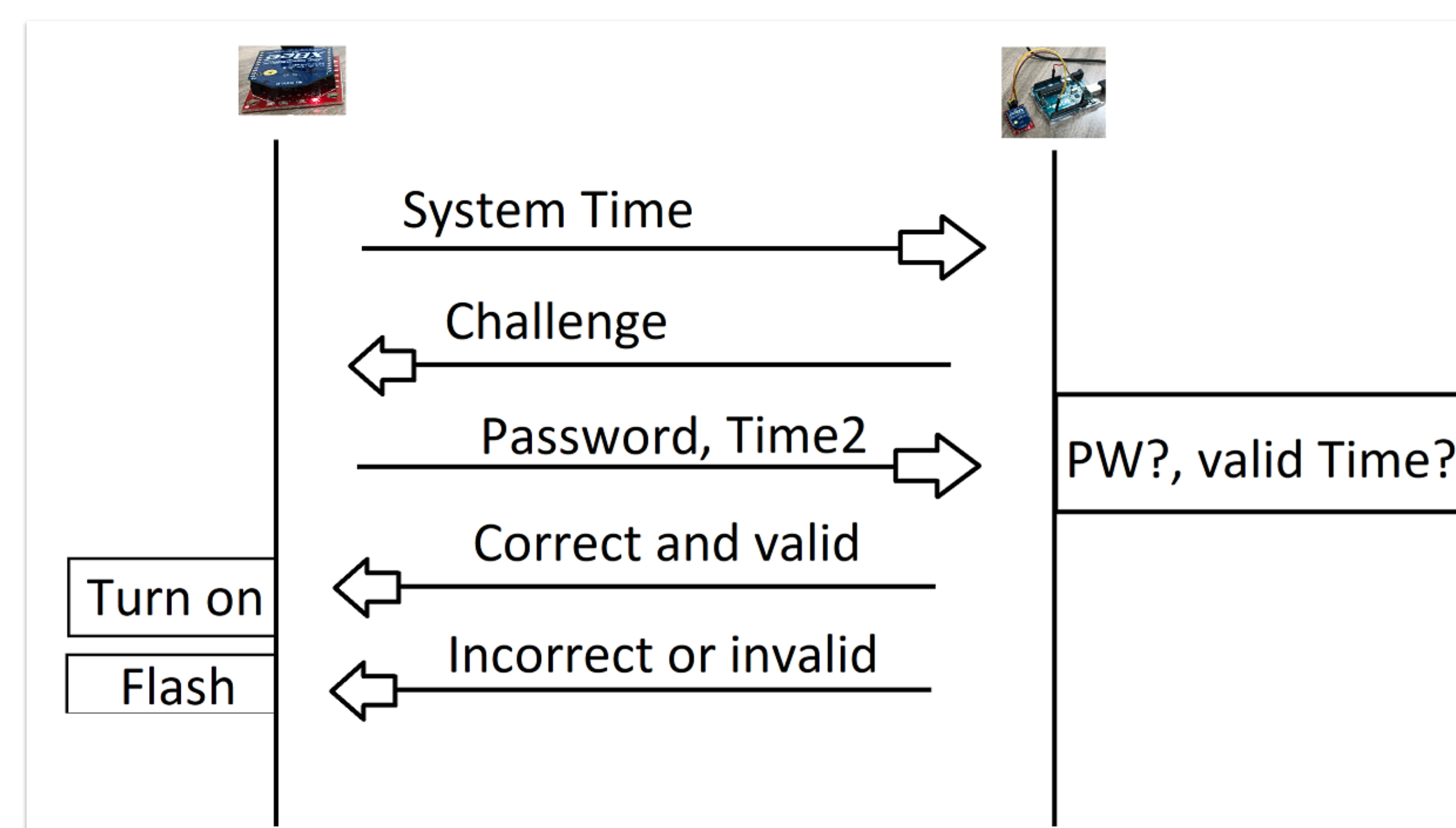


Figure: Authentication protocol with nonce implemented

DEMO Setting for Authentication

The Arduino is used for the user controller. The ZigBee module is used for transmission.

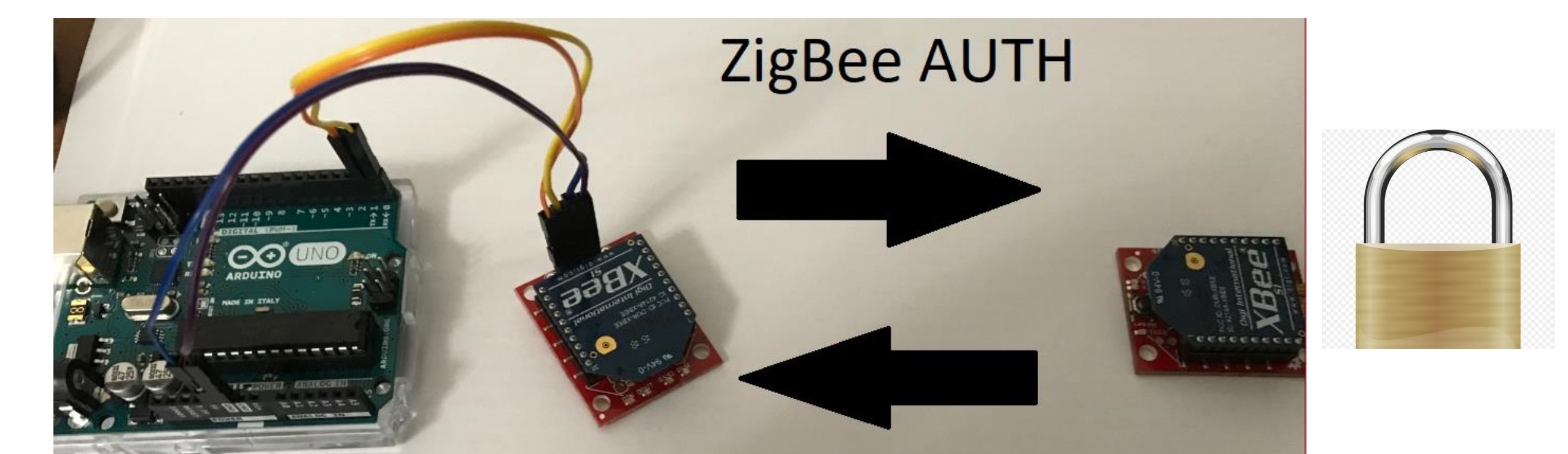


Figure: Arduino authenticating itself to the XBee module

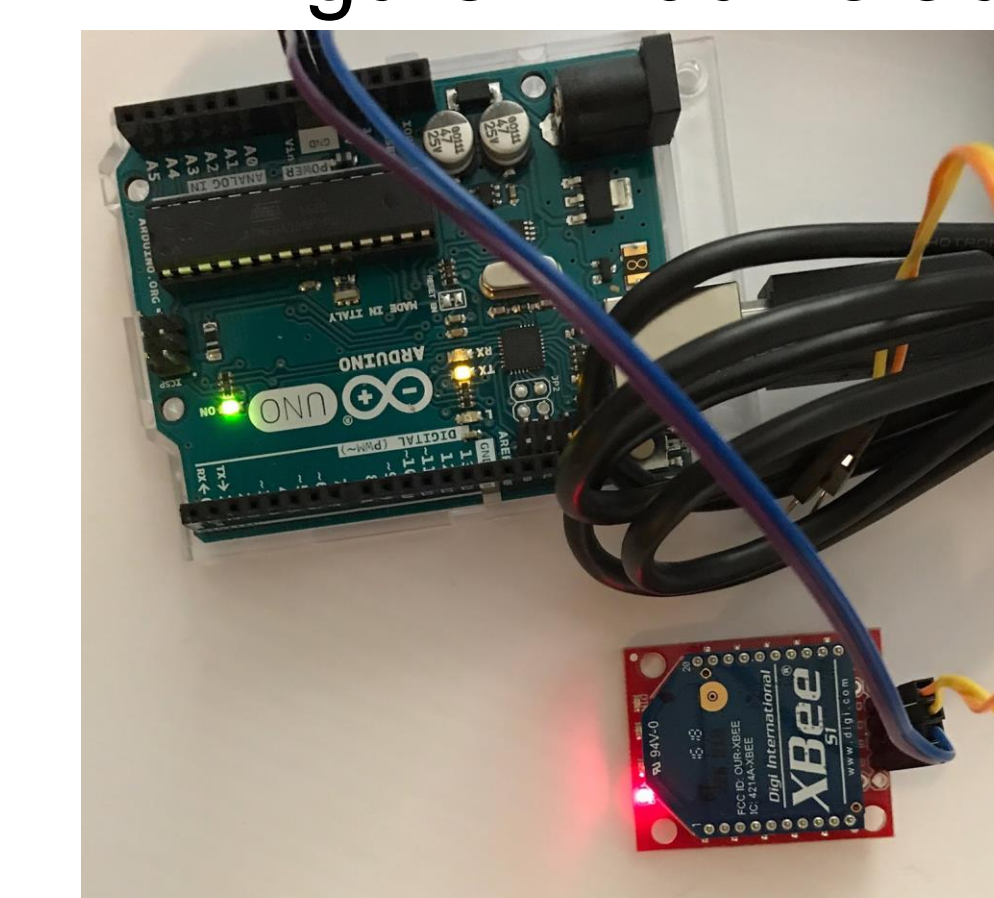


Figure: Arduino lit up

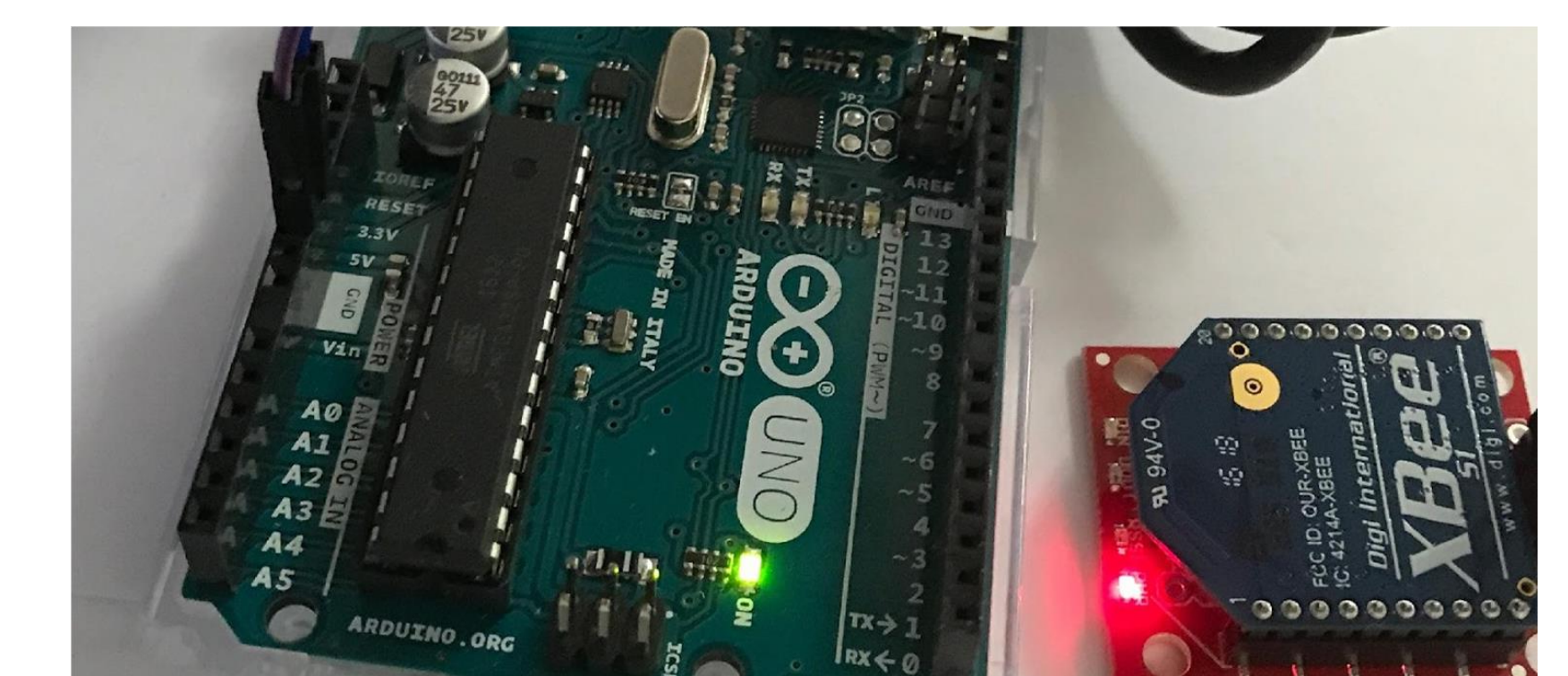
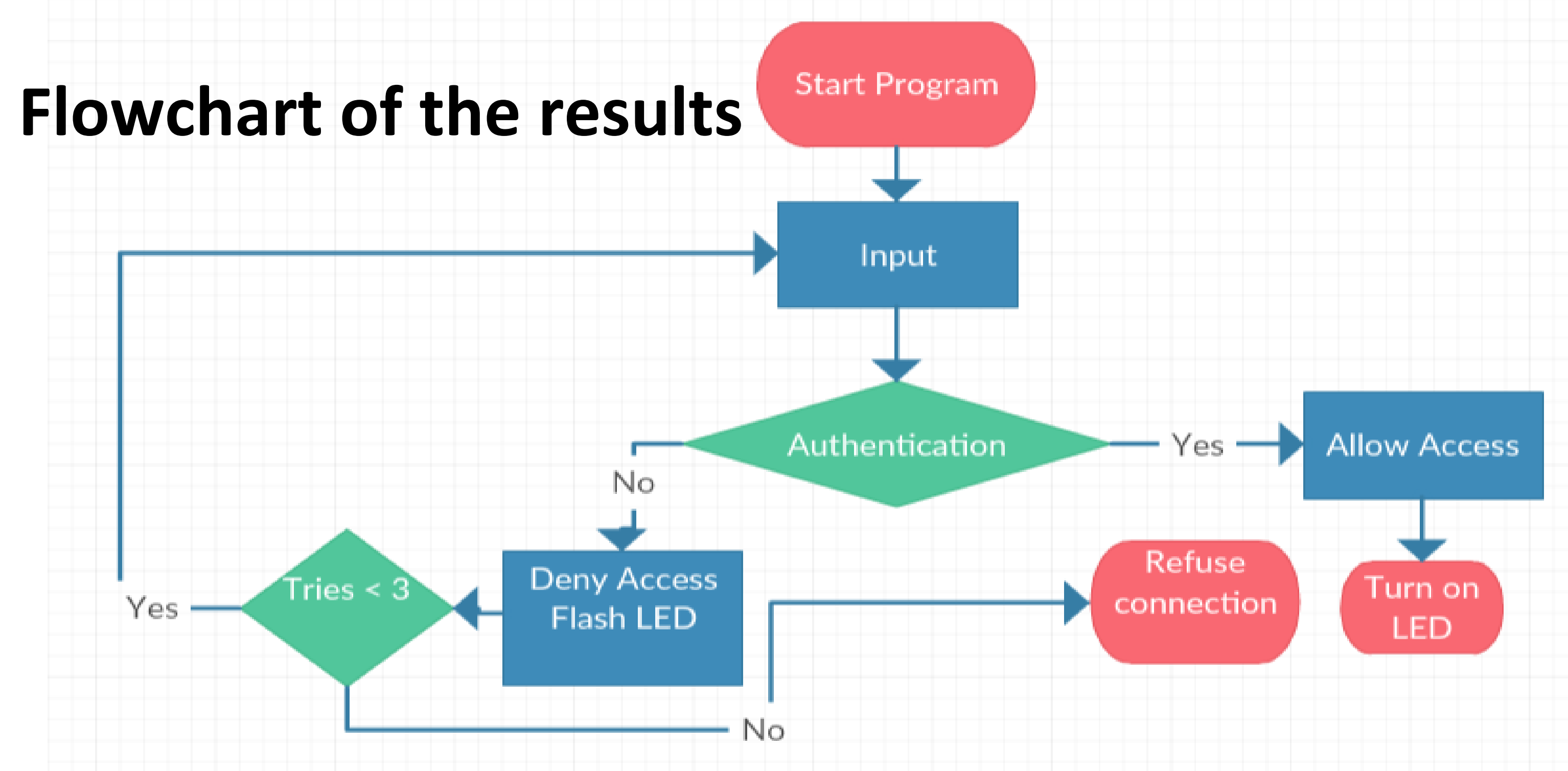


Figure: Arduino not lit up

Flowchart of the results



- Strengthen current protocol against replay attack.
- Analyze the weakness of the current protocol
- Implement timestamp, nonce (generated by hash) in the DEMO set-up.