



# Tool Support for Recurring Code Change Inspection with Deep Learning

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# Problems in Current Code Inspection Tools

- Developers need to inspect program differences on diff patches file by file
  - Despite recurring changes, a group of similar, related edits in multiple locations
- Manually examine individual edits
  - Tedious and error-prone process
- Current tools do not summarize recurring changes nor report anomalies in a diff patch
  - Hard to understand such code changes



# RIDL: Recurring Code Change Inspection with Deep Learning

- RIDL: (i) summarizes recurring changes and (ii) detects potential change anomalies in the codebase
- Learn similar code fragments from a clone database to train a binary-class classifier
- Train the classifier by true and false clones, cloned and non-cloned pairs of code fragments
- Extract an edit script by analyzing data and control flow context
- Form change patterns by leveraging the classifier





# Major Research Contribution

- Summarization for Recurring Changes
  - A novel integration of program differencing and AST-based code pattern search to track the changes to clones based on a deep learning technique.
- Detection for Change Anomalies
  - Detect potential change anomalies, such as missing and inconsistent edits.



# Motivating Example



```
public class JEditTextArea {
    public void processKeyEvent(KeyEvent evt, int from) {
        Event event = (Event) evt;
        - if(inputHandler.isActive() && from != VK_CANCEL) {..
        -     focusKeyTyped = event.getEvent();
        -     ..
        - }
        + focusKeyTyped = processEvent(from, focusKeyTyped, event);
        ...
        event = (Event) evt;
        - if(inputHandler.isActive() && from != VK_CANCEL) {..
        -     focusKeyTyped = event.getEvent();
        -     ..
        - }
        + focusKeyPressed = processEvent(from, focusKeyTyped, event);
    }
    public void processFocusedKeyEvent(KeyEvent evt, int from) {
        Event event = (Event) evt;
        - if(inputHandler.isActive() && from != VK_CANCEL) {..
        -     focusKeyTyped = event.getEvent();
        -     ..
        - }
        + focusKeyTyped = processEvent(from, focusKeyTyped, event);
        case Event.KEY_PRESSED:
        event = (Event) evt;
        - if(inputHandler.isActive() && from != VK_CANCEL) {..
        -     focusKeyTyped = event.getEvent();
        -     ..
        - }
        + focusKeyTyped = processEvent(from, focusKeyTyped, event);
    }
}
```

**(a) Recurring changes for refactorings applied in revisions v20060919-7074 and v20060919-7075 in an open source project JEdit.**



(b) Code fragments that have been missed to apply the required refactoring as (a).

(c) Code fragments refactored similarly but edited inconsistently unlike (a).

```
public class JEditEm
void processKeyEv
int from) {
    Event focusKeyP
    Event event = (E
    switch(evt.getID
    case Event.KEY_PRESSED:
// It should apply a refactoring but missed
required edits.
```

✓ RIDL summarizes these recurring changes  
✓ RIDL identifies these change anomalies

```
    if(inputHandler.isActive()
        && from != VK_CANCEL) {..
        focusKeyPressed = evt.getEvent();
        ..
    }
    ..
}
}
```

```
xtArea {
    nt(ActionEvent ev, int
tion;
n) ev;
case Event.KEY_PRESSED:
-   if(inputHandler.isActive()
-       && from != VK_CANCEL) {..
-       changeEventAction = ev.getEvent();
-       ..
-   }
// It should call to processEvent with three
parameters, instead of calling to another
overloaded method.
+   focusKeyPressedEvt = processEvent(from,
        changeEventAction);
    ..
}
}}
```



# Overview of RIDL's workflow

- ✓ Phase 1. Feature extraction for change patterns
- ✓ Phase 2. Differencing and dependence analysis
- ✓ Phase 3. Recurring change summarization and change anomaly detection with trained models





# Phase I. Feature Extraction for Change Patterns

- AST Tree Matching
  - Code clones are converted to Abstract Syntax Tree (AST) model.
  - RIDL applies an efficient and worst-case optimal tree matching algorithm, **Robust Tree Edit Distance (RTED)**.
- AST Node Categorization
  - **Five groups**: loop, exception, condition, declaration, control statements.
- Identifier Similarity
  - Identifier Normalization.
  - RIDL computes features using similarity scores of tokens.
  - RIDL computes the similarity score between the parameterized expressions by token level alignment using **Levenshtein Similarity calculation**.



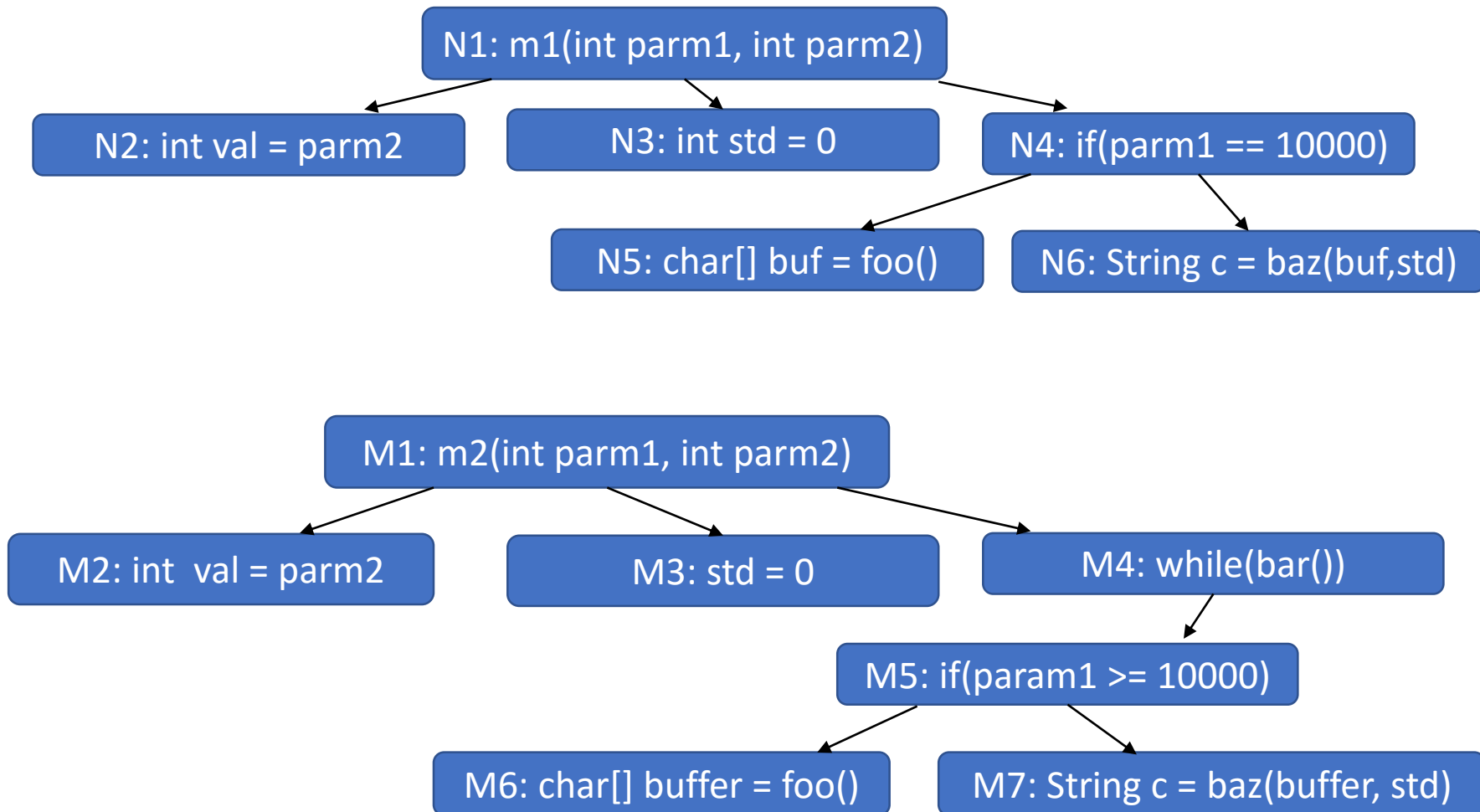
# Tree Matching Example

```
Public void m1( int parm1, int parm2) {  
    int val = parm2;  
    int std = 0;  
    if (parm1 == 10000) {  
        char[] buf = foo ();  
        String c = baz(buf, std);  
    }  
}
```

```
Public void m2( int parm1, int parm2) {  
    int val = parm2;  
    while(bar()) {  
        std = 0;  
        if (parm1 >= 10000) {  
            char[] buffer = foo ();  
            String c = baz(buffer, std);  
        }  
    }  
}
```



# Tree Matching Example

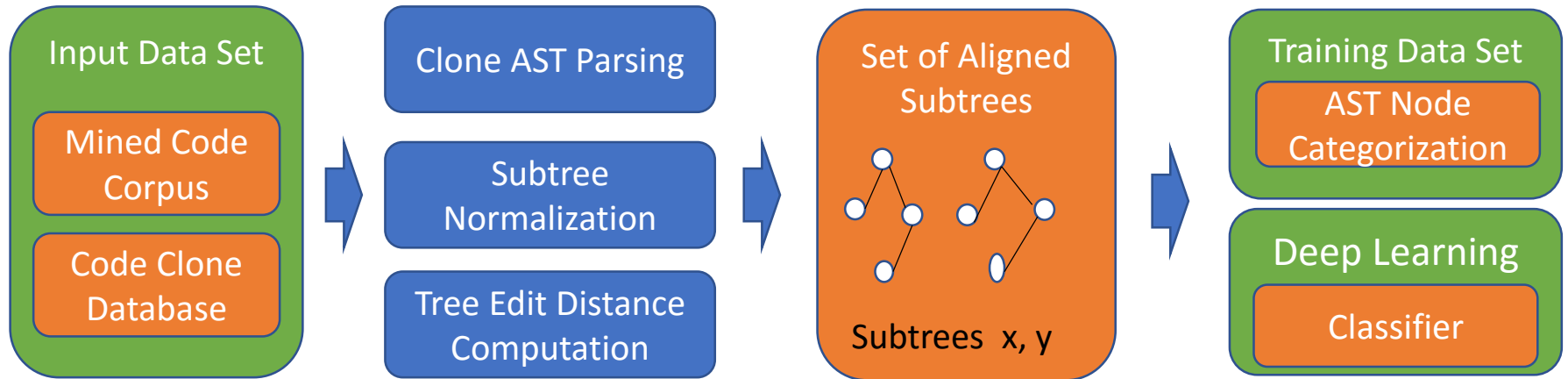




# Training

- Training a binary-class classifier to identify change patterns by characterizing the relationship of cloned (or non-cloned) AST subtree pairs
- The feature vectors of AST subtree pairs are extracted from cloned and non-cloned method pairs from a clone database
- Clone database is mined from 25,000 open source projects
- In the training data set, each data point forms  $\langle node\_type\_vector, label \rangle$ 
  - *node\_type\_vector* is a vector of five category scores (i.e., node alignment frequency and token similarity)
  - *label* is either 1 to denote cloned AST subtree pairs or 0 to non-cloned AST subtree pairs

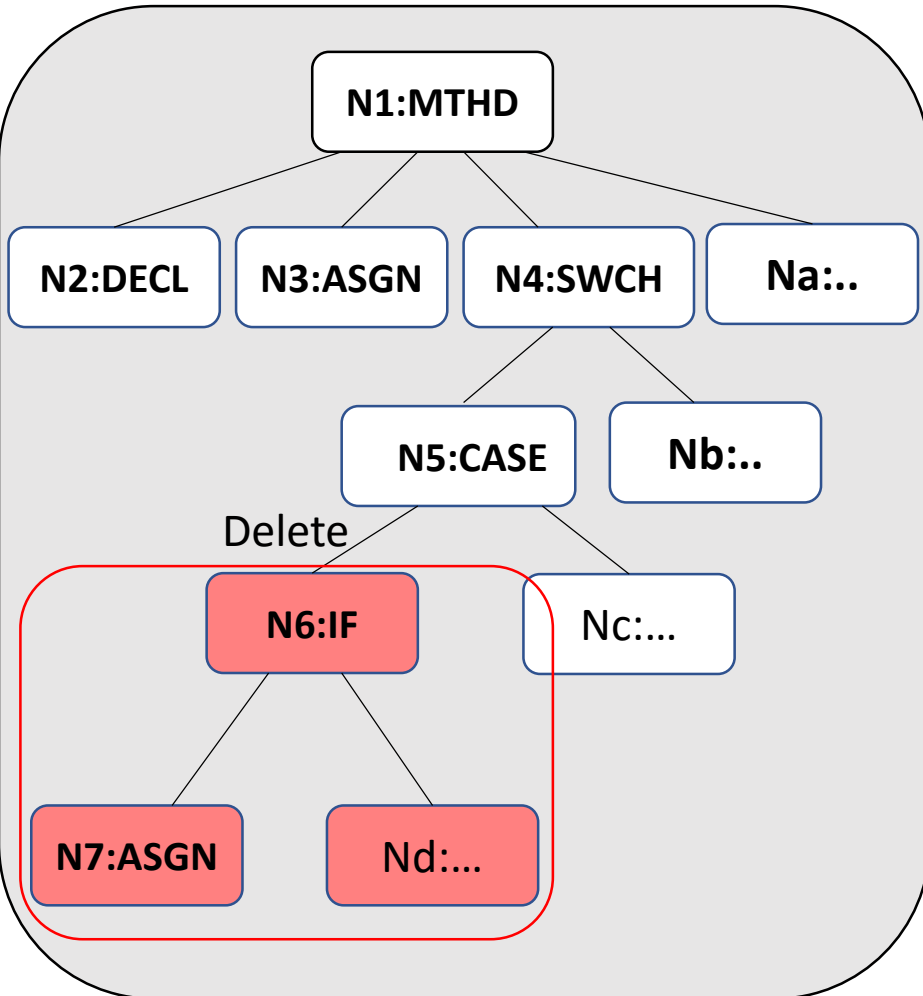
# Extracting Features



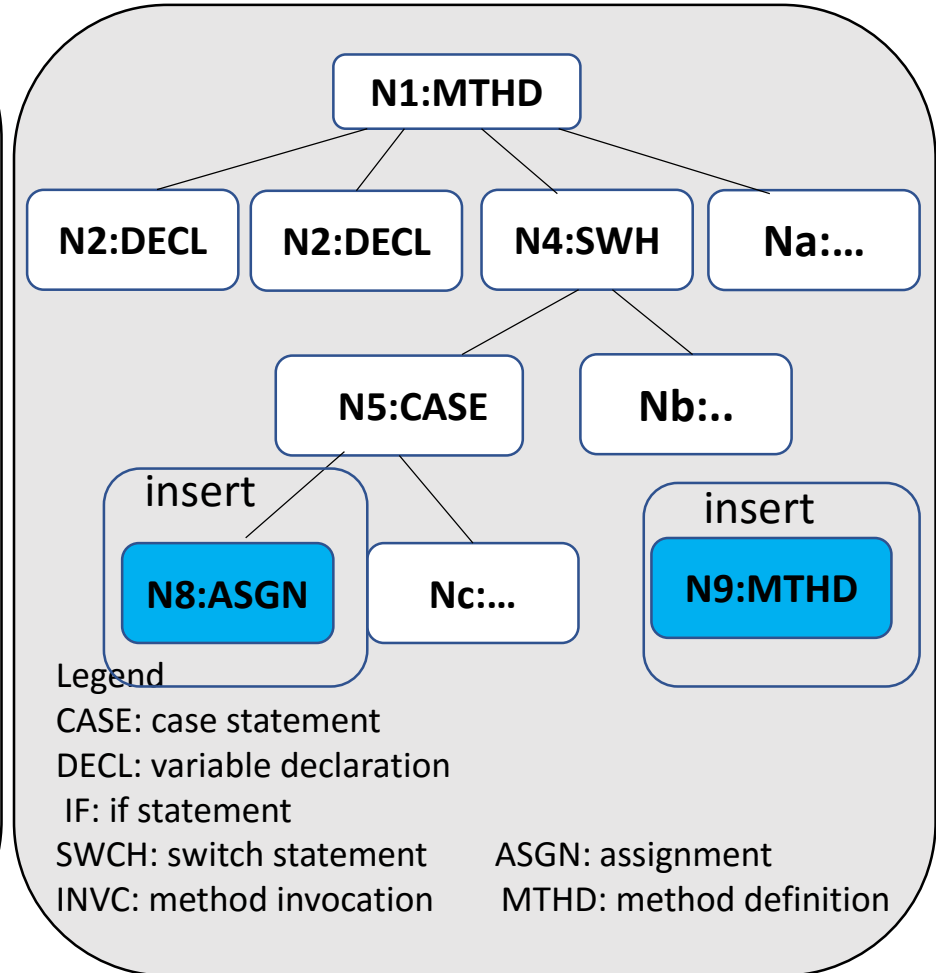
# Phase II. Differencing and Dependence Analysis

- Computing AST differences
  - RIDL computes differences of original and edited versions of the program, using **AST differencing technique Change Distiller**.
  - Produce AST edit operations such as deletes, inserts, and updates
  - The extracted differences then are represented as **tree edit operations** to identify recurring changes
- Data and Control dependences
  - Data dependence: creating an edit script by analysing data dependences between edits and surrounding unchanged context.
  - Control dependence: creating an edit script by computing **control dependences** between the execution of edits and control predicates of unchanged context.

# Analyzing Edits



(a) The AST subtree before edits



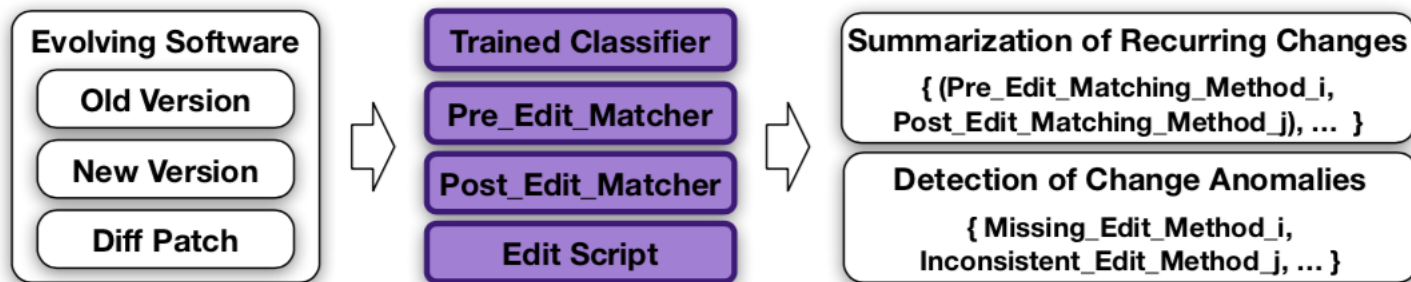
(b) The AST subtree after edits

## Phase III. Recurring Change Summarization and Change Anomaly Detection with Trained Models

- Summarizing Recurring Changes
  - Using the edit scripts RIDL interoperates a pair of pre – and post-edit matchers such as ***Mpre*** and ***Mpost***.
  - *Mpre* and *Mpost* exploit the edit script to extract from a portion of a diff patch the categories of AST node types.
  - These matching implementations leverage the trained classifier to match specified changes against the code base to search for recurring change patterns.
- Detecting Change Anomalies
  - Detect a method that matches the pre-edit version but not the post-edit version or vice-versa.
  - Reporting missing or inconsistent edits



# Summarizing recurring changes and detecting change anomalies with the trained classifier



[Tool Demo](#)



# Evaluation

- The evaluation of the proposed approach aims to answer the two Research Questions
  - **RQ1. Can RIDL accurately identify similar code fragments using a deep neural network model?**
  - **RQ2. Can RIDL accurately summarize recurring changes and detect change anomalies?**
- The questions are answered by experiments with deep neural network models to evaluate the tool accuracy.



# Experimental Design

- Similar Code Fragments Detection:
  - To evaluate our approach, we will apply RIDL to a clone database which has been mined from over 25,000 open source programs, including 2.3 million Java source files with over 365 MLOC.
- Change Summarization and Anomaly Detection:
  - To evaluate our approach in a real world setting, we collected the data set by manually examining clones and their changes where real developers applied recurring changes in Version Control System (VCS) repositories.



# Dataset

Project	Files	Code
JFreeChart	1013	144703
Tomcat	2042	274785
JDT	1013	211718



# Conclusion

- In this research, we propose a technique for inspecting recurring changes with deep learning.
- Our evaluation will show how accurately our static analysis approach with deep learning can effectively identify recurring changes and detect potential anomalies from open source projects.
- As future work for improving our approach and tool, we intend to (1) create pattern templates for more clone types; (2) provide tool support for fixing incomplete clone changes; and (3) implement checking operations to determine the correctness of extra edits to edited versions.



# Thank You!!

- The research work is awarded with GRACA funds for 2019
- Questions and Answers