## Research Report

# OPTIMAL HIGHWAY SAFETY IMPROVEMENT INVESTMENTS BY DYNAMIC PROGRAMMING 

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#### Abstract

The process of determining which projects to implement under a given budget, and which to defer until later, is central to the planning and management of highway systems. With a limited budget for construction, maintenance, and safety improvements, investments which will produce the optimal benefits must be chosen. This is often impossible to accomplish without the aid of a computer because of the complexity of the problem. Dynamic programming has been tested and verified as an efficient method for selecting priority projects to derive maximum benefits. The applicability of dynamic programming to the safety improvement program is demonstrated in this study.

There are several approaches to priority programming as it is related to the capital allocation problem. Benefit-cost, present worth, and rate-of-return calculations have traditionally been used as an integral part of the transportation planning process. Construction and maintenance programs continually face the task of having to assign priorities when insufficient funds are available to complete all projects. Safety improvement programs, which were initially funded through the Highway Safety Act of 1966 and expanded through the Federal-Aid Highway Act of 1973, have become so large that they are unmanageable without a clear and concise means of priority allocation.

A dynamic programming procedure was developed in this study which selects the optimal combination of safety improvement projects for a given budget. The type of dynamic programming being considered here is multistage. Multistage is defined as cost optimization of several projects, each with one or more alternatives. All safety improvement costs are dealt with in terms of present worth with consideration given to construction or installation cost, yearly maintenance cost, present interest rate, and the expected life of the improvement. The option of staging installation of safety improvements over a number of years was excluded from this analysis. All possible combinations of improvements were input as alternatives for each of the 61 projects involved in this study. The input consisted of the designated budget for the safety improvement program, the improvement cost, and the benefits derived from each improvement. The accuracy and reliability of dynamic programming is dependent upon the accuracy of benefits and costs used as input.


In a comparison with benefit-cost analyses, it was shown that dynamic programming can yield a higher return for a given budget. An optimal allocation of funds will always be obtained if the individual project costs are multiples of the increment used in dynamic programming.

Applicability of dynamic programming to budget allocation in transportation planning is practically unlimited. In addition to the various highway programs, dynamic programming can be used to optimize investments for entire transportation departments.

## INTRODUCTION

The process of determining which projects to implement under a given budget, and which to defer until later, is central to the planning and management of the highway system. With a limited budget for construction, maintenance, and safety improvements, investments which will produce the optimal benefits must be chosen. This is often impossible to accomplish without the aid of a computer because of the complexity of the problem. Dynamic programming has been tested and verified by others as an efficient method for selecting priority projects to derive maximum benefits.

Dynamic programming is an optimization technique which transforms a multistage decision problem into a series of one-stage decision problems. The decision at each stage depends on the input to that stage, the feasible set of decisions at that stage, and the conditional set of decisions from the preceding stages.

There are three main reasons why dynamic programming is needed for transportation planning. First, dynamic programming is designed to provide the best plan over a period of time inasmuch as the scheduling of a project is a critical variable. Secondly, dynamic programming makes it possible to obtain the best combination of projects where some approaches are inaccurate and trial and error methods can become an impossible task. Thirdly, dynamic programming can determine the optimal investment plan when the usual benefit-cost, present worth, or maximum rate of return approaches are not practical. When the amount of money required for a single project is a large portion of the budget, the best set of projects does not necessarily consist of those which would be chosen by the conventional means of priority selection. Benefit-cost and rate of return methods may not provide the best overall use of resources because an efficient implementation of results may not be possible. In addition, the benefit-cost method of selecting optimal alternatives does not always produce the best results because it focuses narrowly on immediate benefits and often precludes some future combinations of alternatives which are more desirable.

Many programs do not require detailed knowledge of the mechanics of dynamic programming. The input consists only of the costs and benefits anticipated for any project along with the time required for completion. Dynamic programming, by taking all possible combinations into account, avoids the possibility of missing an optimal plan which will guarantee the best economic investment.

There are several approaches to priority programming as it is related to the capital allocation problem. Benefit-cost, present worth, and rate of return calculations have traditionally been used as an integral part of the transportation planning process. Performance budgeting has been proposed as a means of highway maintenance management (1). Construction and maintenance programs continually face the task of having to assign priorities when insufficient funds are available to complete all projects. Safety
improvement programs, which were initially funded through the Highway Safety Act of 1966 and expanded through the Federal-Aid Highway Act of 1973, have become so large that they are unmanageable without a clear and concise means of priority allocation. Possibly the most comprehensive and accurate method of cost allocation for a constrained budget is dynamic programming. The term was coined by Bellman (2) in an attempt to simplify the phrase definition previously used -- mathematical theory of multistage decision processes. He has summarized dynamic programming applicability into three types of projects: single-stage, multistage, and multistage incorporating a time factor.

Single-stage dynamic programming is the evaluation of a single project with several alternatives as compared to multistage where several projects with several alternatives are evaluated. Multistage with a time factor involves the allocation of funds by dynamic programming where several projects with several alternatives are subject to implemention over a period of time.

Johnson, Dare, and Skinner (3) presented dynamic programming as a means of selecting highway improvement projects to eliminate hazardous locations and therefore maximize the annual cost reduction benefit. They suggested an optimal solution is assured when several projects are being considered and construction funds are limited. Neufville and Mori (4) have dealt with a simplified procedure for determining the optimal construction schedule for additions over time to a highway or similar transportation network. Only costs and benefits for each project are required as input to determine the optimum schedule. Funk and Tillman (5) used the systems approach to emphasize that the cost and benefits occurring to all parts of the system must be evaluated to establish the effect upon a specific route under consideration. Dynamic programming was used to analyze the entire system such that optimal stages of construction were implemented.

Jorgensen (6) has done extensive work in the identification of high-accident locations and the development of methods for selecting improvements from among various projects. Benefit-cost, present worth, or rate of return calculations were recommended by Jorgensen as methods for determining which project yields the maximum difference between the annual investment cost and the annual expected safety benefit. Determining priorities with these methods is restrictive because they will not assure the optimal combination of projects when operating with a limited budget. Lorrie and Savage (7) have shown that, under a constrained budget, the selection of a large initial cost project with a high ratio of present worth to cost may preclude the selection of several smaller projects which together yield a greater present worth. Another disadvantage is the inability of previously used methods to evaluate the relative merit of competing alternatives at varying investment levels.

Previous studies have dealth with Kentucky highway budgeting (8, 9). Agent (10) evaluated the high-accident location spot-improvement program in Kentucky and it was determined that the small
investment in the program had returned significant dividends. It was felt that further study was warranted and Zegeer (11) recently completed an investigation of the various methods for selecting high-accident locations. Favorable results from the studies by Agent and Zegeer, combined with an expansion of the spot-improvement program as a result of appropriations through the Federal-Aid Highway Act of 1973, have stimulated for the development of an optimal method for allocating funds within the safety improvement program. Dynamic programming, as an optimal investment plan with a constrained budget, is presented here in a rather simplified but effective form for the particular problem.

The State of Alabama Highway Department has done considerable work in the application of dynamic programming to the optimization of budget allocation for the spot safety improvement program (12). Significant modifications have been incorporated into the Alabama program to evaluate the data which were available for the spot-improvement program in Kentucky. The authors wish to acknowledge the cooperation of the Alabama Highway Department in providing information used to determine the applicability of dynamic programming to the spot safety improvement program.

## PROCEDURE

In this study, multistage dynamic programming is evaluated as a means of assigning priorities and allocating expenditures for the spot safety improvement program in Kentucky. Multistage is defined as a process involving several projects, each with one or more alternatives.

All safety improvement costs are dealt with in terms of present worth with consideration given to construction costs, maintenance cost, and the expected life of the improvement. The option of staging installation of safety improvements over a number of years was excluded from this analysis. All possible combinations of alternatives were considered for each of the sixty-one projects involved in the analysis. As an example, a safety improvement project necessitated because of a large number of accidents on a curve may be accomplished by several alternative actions. These may involve realignment, resurfacing, signing, delineation, or any combination of these or other alternatives.

The problem of optimum utilization of improvement funds can be divided into two distinct steps. First, the benefits associated with each proposed improvement must be determined. Second, given the costs and benefits for a set of improvements and given a specific budget, the optimum combination of improvements to be implemented must be chosen. The computer program presented in APPENDIX A was used to calculate the costs and benefits in the subroutine COSBEN. These results are printed out and passed into the subroutine DYNAM along with the budget and output information. DYNAM then determines and prints out the optimum combination of improvements for the desired budgets. If no alternative emerges at a particular location, alternative " O " is printed. A range of budgets including
the maximum budget available are considered. In this manner, an optimum budget may be determined.
A list of variables and flow chart for the computer program are presented in APPENDIX B and APPENDIX C, respectively. Coding instructions are presented in APPENDIX D, and APPENDIX E contains sample program input and output.

## Calculation of Costs and Benefits Using the Present Worth Method

The following equations were used to calculate costs and benefits (13):

$$
\begin{equation*}
C=S+A\left[(1-i)^{L} \cdot 1\right] / i(1-i)^{L} \tag{1}
\end{equation*}
$$

where $C=$ present worth cost of improvement,
$S=$ construction cost,
$A=$ yearly maintenance cost,
$\mathrm{i}=$ present interest rate $=10$ percent, and
$\mathrm{L}=$ life of improvement.
$B=\left[\left[\left[\left[(1+t)^{(L+1)} /(1+i)\right]-1\right] /[[(1+t) /(1+i)]-1]\right]-1\right] \beta$
where $B=$ present worth benefit,
$t=$ exponential growth rate factor for traffic volume $=4$ percent, and

」 3
$\beta=\left(\Sigma \Sigma a_{m} N_{m n} \gamma_{n}\right) / T$
$m=1 \quad n=1$
where $\beta=$ benefit per year associated with the improvement,
$\mathrm{T}=$ time (years) of accident history,
$\mathrm{J}=$ number of accident causes associated with the location,
$a_{m}=$ percent reduction of $m$-th cause affected by the improvement,
$\mathrm{N}_{\mathrm{mn}}=$ number of accidents associated with m-th cause, and
$\gamma_{\mathrm{n}}=$ average cost of an accident:
$\mathrm{n}=1$ fatality,
$n=2$ nonfatal injury, and
$\mathrm{n}=3$ property damage only,

## Dynamic Programming Algorithum

STEP 1 Divide budget into N equal intervals.
STEP 2 (STAGE 1) Determine the best alternative at Location 1 to maximize the return using $j$ increments, $\mathrm{j}=1,2, \ldots, \mathrm{~N}$; i.e.,
$0_{1}(\mathrm{j})=\mathrm{R}_{1}(\mathrm{j})$
where $\quad 0_{1}(j)=$ total optimum return after STAGE 1 for an investment of $j$ increments, $R_{1}(j)=$ return from Location 1 for an investment of $j$ increments, and $D_{1}(j) \quad=$ chosen alternative Location 1 for an investment of $j$ increments.
STEP 3 (STAGE 2 through STAGE M) Repeat STEP 2 for each STAGE.
where $M=$ number of locations considered,
$0_{i}(\mathrm{j}) \quad=$ total optimum return after STAGE i for an investment of $\mathbf{j}$ increments,
$\mathrm{R}_{\mathrm{i}}(\mathrm{k}) \quad=\quad$ return from Location i for an investment of k increments $(\mathrm{k} \leqslant$ j),
$0_{\mathrm{i}-1}(\mathrm{j}-\mathrm{k})=$ total optimum return after STAGE (i-1) for an investment of ( $\mathrm{j}-\mathrm{k}$ ) increments, and
$D_{i}(j) \quad=\quad$ chosen alternative at Location $i$ for an investment of $j$ increments.
STEP 4 The optimum alternative at each location can now be obtained by determining the best alternative for Location $M$ at STAGE $M$ with $N$ increments. The remaining increments can now be used at STAGE (M - 1), etc. Therefore,
$A_{M}=D_{M}(\mathbb{N})$, leaving $N_{M}$ increments,
$A_{M-1}=D_{M-1}\left(N_{M}\right)$, leaving $N_{M \cdot 1}$ increments,
$A_{M \cdot 2}=D_{M \cdot 2}\left(N_{M-1}\right)$, leaving $N_{M \cdot 2}$ increments, etc.
$A_{i}=D_{i}\left(N_{i}+1\right)$
where $A_{i}=$ alternative chosen at the i -th location.

## Development of Benefit and Cost Values

Some of the major inputs into the dynamic programming model are the benefits assigned to each improvement at a location. For example, upgrading a traffic signal at an intersection will affect accident patterns differently than will installing channelization. To quantify the effect of various improvements on accidents, 447 improvement projects in Kentucky since 1968 were studied to determine the accident reduction (or increase) associated with each at various location types.

Various improvements on curves, intersections, and other (general) locations are given in Table 1 along with corresponding number of projects included, total accident reduction, service life of improvement, and annual maintenance cost. Using the total accident reduction value (in percent reduction) at each location under consideration, an approximate benefit was calculated. Accidents unrelated to the location such as brake failures, drunk driving, or tire blowouts were disregarded in the calculation of expected benefits after improvement. Associated with the high accident locations were 447 improvement projects. Many of the improvement projects included a combination of the various improvements listed in Table 1. Therefore, an alternative which was input for the dynamic programming model may be a combination of several types of improvements with respective adjustments in the percentage accident reduction. In order to make the data manageable for this evaluation, 61 improvement projects were selected as input.

The subroutine COSBEN was used to compute monetary benefits from expected accident reductions. Accident costs used were recent National Safety Council values (14):

| Fatality | $=$ | $\$ 45,000$, |
| :--- | :--- | :---: |
| Injury | $=$ | 2,700, and |
| Property Damage Only (PDO) | $=$ | 400. |

The accident occurrence at each location is multiplied by the expected percent reduction for the improvement alternative. The cost of accidents are then multiplied by the expected accident reduction to give annual benefits. These annual benefits are then multiplied by an exponential growth, present-worth factor (Equation 2) to obtain the benefits for the entire service life of the improvement.

The costs used in the calculations are the sum of the improvement cost for each project and the maintenance cost. A present-worth factor (Equation 1) was used to adjust the maintenance cost from a future date to the present.

It should be understood that the process of accurately estimating benefits and costs can be very difficult. Even with a large sample of before-and-after data for locations improved by various alternatives, accident reduction estimates may be inaccurate. This is partially attributable to the varying characteristics of specific highway locations. Spuriousness in accident occurrence makes it impossible to accurately predict future accidents. Predictions of expected accidents after a particular improvement should be based on large samples combined with careful engineering judgement. Dynamic programming can give near-perfect results if all input is exactly correct. However, if benefit and cost input is carelessly or incorrectly estimated, results of dynamic programming will be equally in error.

## RESULTS

A group of 61 "high-accident" locations previously improved under the Kentucky spot-improvement program were selected as test data for the dynamic programming model. Accident reports at each location were reviewed, and improvement alternatives were actual improvements made at the locations. Input into the computer program for each alternative at each location consisted of accident data, expected accident reduction, project costs, service life of improvement, maintenance costs, and interest rate.

The dynamic programming model computed benefits for each alternative. Then, as the available budget was varied from $\$ 10,000$ to $\$ 80,000$, an optimal scheme of alternatives was generated for each budget. For an available budget of $\$ 50,000$, the computer processing time was 38 seconds at a cost of $\$ 5.86$ using an IBM 360 computer. The computer storage required for the 61 improvement projects and increments of $\$ 250.00$ was 268 K .

A similar calculation of return and benefit-cost ratio was made using a benefit-cost analysis. There was very little difference in the benefit-cost analysis and the dynamic programming analysis for the test locations. This is shown in Figure 1 where expected return versus available budget is plotted for both dynamic programming and benefit-cost analyses. Details of the data used to plot Figure 1 are presented in Table 2. The insignificant difference between benefit-cost analysis and dynamic programming can be attributed to the fact that the priority allocation of funds by benefit-cost is a very efficient method in many cases. However, there is no assurance that benefit-cost will always assign priorities which will yield the greatest return for a specified budget. Following is a comparison of dynamic programming and benefit-cost which exhibits a weakness of benefit-cost for certain situations.

## Comparison of Dynamic Programming and Benefit-Cost Ratio

Theoretically, dynamic programming computer techniques will produce a scheme for allocating funds under a fixed budget such that the optimal return is obtained. After testing the computer model, it
was found that this is true as long as each project cost is an exact multiple of the budget increment. For example, if computer storage constraints permit an increment of $\$ 250$ with a budget of $\$ 100,000$, then the cost of each improvement should be a multiple of $\$ 250$ in order to obtain an optimal improvement scheme. An increment was defined as some fraction of the budget used in the computer analysis for weighing benefits against costs. In general, the smaller the increment, the better the solution obtained. The number of increments into which the maximum budget may be divided, however, is largely governed by the computer storage capacity as well as computer time required. Practically, then, the increment cannot be made as small as desired.

A simplified example (Table 3) was developed to demonstrate how the monetary return using dynamic programming techniques will exceed the return from a benefit-cost analysis if project costs are multiples of the increment. As shown in Figure 2, the dynamic programming return is the best at nearly every budget level from $\$ 5000$ to $\$ 34,000$. Although the two are fairly close at some points, the return from the benefit-cost curve is inferior to the dynamic programming curve by about $\$ 50,000$ at a budget of $\$ 20,000$ and by $\$ 40,000$ at a budget of $\$ 30,000$. The two curves are equal at budgets of $\$ 25,000$ and $\$ 34,000$. In this example, the $\$ 34,000$-budget was divided into 34 increments of $\$ 1,000$ each. Each project cost is a multiple of $\$ 1,000$.

A more detailed explanation of the logic employed in the comparative example of benefit-cost versus dynamic programming may be enlightning at this point. With reference to Table 3 and Figure 2, it can be illustrated that an available budget of $\$ 15,000$ will produce a greater return by using dynamic programming as compared to benefit-cost. The benefit-cost procedure permitted a sequential selection of projects in the order of decreasing benefit-cost ratios and a corresponding accumulative costs and benefits total. Those projects whose costs would make the total exceed $\$ 15,000$ were omitted and the procedure would continue until the available budget was reached or the projects were exhausted. From Table 3, it can be seen that this logic would enable the selection of Location Numbers 1, 2, 3, 4, 5, 7,9 , and 10 with an available budget of $\$ 15,000$. Therefore, using benefit-cost analysis and a $\$ 15,000$ budget, the improvement costs would be $\$ 15,000$ and the return would be $\$ 137,000$ in benefits.

The dynamic programming procedure is not constrained by the benefit-cost ratios and may search throughout the list of projects for those projects which would provide the greatest return for an available budget. In this particular case with the $\$ 15,000$ budget, dynamic programming would select Location Numbers $1,2,4$, and 6 . These selections would provide a return of $\$ 145,000$ for improvement costs of $\$ 15,000$.

From Figure 2, it is obvious that there is a great difference between the respective returns at an svailable budget of $\$ 20,000$. This is because for the benefit-cost procedure there were not any additional
projects added to the preceding $\$ 15,000$ budget because the only remaining projects had costs of $\$ 9,000$ and $\$ 10,000$. An addition of either would have exceeded the available budget of $\$ 20,000$. In contrast, dynamic programming was able to use all of the available budget because it was not constrained by limits similar to benefit-cost analysis. The respective benefits at an available budget of $\$ 20,000$ were $\$ 137,000$ using benefit-cost and $\$ 190,000$ with dynamic programming.

Benefits from benefit-cost techniques may sometimes equal benefits from dynamic programming. In addition, when it is impossible to arrange the project costs such that they are an exact multiple of the budget increment, then the benefits from benefit-cost may exceed those from dynamic programming due to rounding errors. However, dynamic programming will always produce the optimal scheme if project costs are expressed as multiples of the increment. For these reasons, it is suggested that both benefit-cost and dynamic programming be tested when it is not feasible to express project costs as multiples of the budget increment.

## Use of Dynamic Programming

Application of dynamic programming techniques to the highway safety improvement program in Kentucky involves several steps. First, a list of potentially hazardous locations, based on accident data, must be identified. A recommended location-identification procedure for Kentucky identifies hazardous $0.3-\mathrm{mile}(0.48-\mathrm{km})$ spots and 3 -mile ( $4.8-\mathrm{km}$ ) sections based on fatal accidents, total number of accidents, accident severity rating (the "equivalent-property-damage-only" number), and accident rate (applying quality control techniques). Locations should be identified based on dual 1-year and 2-year time intervals. Also, locations identified by citizens, engineering personnel, and state police should be considered. All locations identified as possibly hazardous should then be reviewed. Locations considered worthy of a field inspection should be investigated for possible carrective measures.

The proposed program requires that all warranted minor improvements such as signs, paint striping, flashing beacons, and delineators be implemented without dynamic programming considerations. Major improvements such as resurfacing, bridge widening, realignment, and intersection channelization should be selected by dynamic programming techniques.

Project costs, expected benefits, maintenance costs, and expected service life of the improvement should be determined for each alternative at every location to be considered under dynamic programming. After the warranted minor improvements are considered, the remaining money should be budgeted for use in other projects where the dynamic programming may apply. An optimal set of improvement alternatives would then be generated.

## SUMMARY AND CONCLUSIONS

The objective of this study was to develop or adopt appropriate dynamic programming methods that would assist in establishing optimal budgeting procedures for various highway programs. Dynamic programming is a multistage operation which involves the evaluation of several projects with several alternatives. The option of staging safety improvements over a number of years was excluded from this analysis. A dynamic programming procedure was developed to select the optimal combination of safety improvement projects for a given budget. The following major findings may be cited:

1. Use of dynamic programming is relatively simple. Input consists of the budget, costs, and benefits. Estimating the benefits derived from a particular improvement presents the most difficulty.
2. Table 1, which lists accident reduction by type of improvement for past safety improvements, was developed from past accident experience for use in estimating savings.
3. The accuracy and reliability of dynamic programming is dependent upon the accuracy of benefits and costs used as input.
4. A prerequisite in the use of dynamic programming for the safety improvement program is an efficient method of systematically identifying locations based on accident data. In-depth field investigations are also needed so that only necessary improvements are recommended as input for the dynamic programming model.
5. All possible combinations of improvements were included as alternatives in the model for each of the 61 projects.
6. Safety improvement costs were dealt with in terms of present worth with consideration given to construction or installation cost, yearly maintenance cost, present interest rate, and expected life of improvement.
7. It was shown that improvements selected by dynamic programming can yield a higher return for a given budget than those chosen entirely on the basis of benefit-cost ratios (Figure 3).
8. If individual project costs are multiples of the increment used in the dynamic programming, the optimum allocation of funds will always be obtained. In general, the smaller the increment, the better the solution obtained. However, the attractiveness of a smaller increment is restricted by available computer storage.
9. It is recommended that both benefit-cost and dynamic programming be tested when it is not possible to express project costs as multiples of the budget increment.
10. Applicability of dynamic programming to budget allocation in transportation planning is practically unlimited. In addition to the highway safety improvement program, dynamic programming can be used to optimize investments in maintenance and construction programs and eventually the entire transportation department.

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TABLE 1

## SUMMARY OF IMPROVEMENT <br> COSTS AND BENEFITS

|  | TYPE OF IMPROVEMENT | $\begin{gathered} \text { NUMBER } \\ \text { OF } \\ \text { PROJECTS } \end{gathered}$ | TOTAL ACCIDENT REDUCTION (PERCENT) | $\begin{aligned} & \text { SERVICE } \\ & \text { LIFE } \\ & \text { (YEARS) } \end{aligned}$ | ANNUAL MAINTENANCE COST (\$) |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \text { 편 } \\ & \stackrel{y}{4} \\ & 0 \end{aligned}$ | Signs and Markings | 9 | 36 | 3 | 25 |
|  | Warning Signs | 23 | 35 | 5 | 25 |
|  | Regulatory Signs | 16 | 22 | 5 | 25 |
|  | Guidance Signs | 10 | 14 | 5 | 25 |
|  | Sign Combinations | 16 | 20 | 5 | 25 |
|  | Markings | 8 | 16 | 2 | 0 |
|  | Sight Distance Imp. | 9 | 28 | 2 | 50 |
|  | Post Delineators | 3 | 25 | 5 | 20 |
|  | Comb. Delineators, Markings, Sıgns, Maintenance | 11 | 22 | 5 | 25 |
|  | Shoulder Improvements | 7 | 23 | 10 | 100 |
|  | Comb. Resurface, Patching, Drainage, Deslick, Culvert | 22 | 16 | 10 | 100 |
|  | Rumble Strips | 8 | 29 | 5 | 0 |
|  | Remove Median Crossovers | 2 | 29 | 20 | 0 |
|  | Lighting | 1 | -58 | 10 | 500 |
|  | Lighting \& Rumble Strips | 1 | 17 | 7 | 300 |
|  | Rumble Strips \& Beacon | 2 | 32 | 7 | 50 |
|  | Side Road Sign Only | 31 | 19 | 5 | 25 |
|  | Prepare for Sudden Stop Sign Only | 19 | 25 | 5 | 25 |
|  | Side Road Sign \& Warning Sign | 15 | 27 | 5 | 25 |
|  | Signing | 34 | 30 | 5 | 25 |
|  | Post Delineators | 4 | 32 | 5 | 25 |
|  | Signs \& Delineators | 16 | 28 | 5 | 25 |
|  | Signs \& Maintenance | 6 | 47 | 3 | 25 |
|  | Comb. Delineators, Markings, Signs, Maintenance | 16 | 24 | 5 | 25 |
|  | Resurfacing, Patch, Drainage, <br> Deslick, Super, Culvert, Guardrail | 22 | 33 | 10 | 100 |
|  | Re -alignment (Relocate) | 3 | 32 | 20 | 100 |
|  | Signs \& Markings | 21 | 24 | 3 | 25 |
|  | Warning Signs | 11 | 27 | 5 | 25 |
|  | Regulatory Signs | 5 | 48 | 5 | 25 |
|  | Regulatory \& Warning Signs | 20 | 16 | 5 | 25 |
|  | Markings | 17 | 16 | 2 | 0 |
|  | Marking, Maintenance, \& Signing | 9 | 35 | 5 | 25 |
|  | Channelization - Storage Lane | 13 | 15 | 10 | 100 |
|  | Channelization \& Signs | 2 | 37 | 7 | 75 |
|  | Install Beacons | 13 | 2 | 10 | 100 |
|  | Upgrade Beacons | 10 | 5 | 10 | 100 |
|  | Install Signals | 10 | 23 | 10 | 300 |
|  | Upgrade Signals | 2 | 18 | 10 | 250 |
|  | Total Improvements | 447 | 24 |  |  |

\begin{tabular}{|c|c|c|c|c|c|}
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\hline ys． 12 \& $\cdots$－ \& －305 \& I \& 0．02－14－14 \& 49 <br>
\hline \％＇z \& －9929 \& －005： \& $t$ \&  \& 94 <br>
\hline $2{ }^{1} 2$ \& － －$_{\text {cex }}$ \& －vos \& 1 \& 6．1t－cs－zot \& 55 <br>
\hline EL＊＊ \& － $5 \rightarrow 86 \mathrm{~T}$ \& －ayz \& 2 \& ¢－OT－5？－E9 \& 3 <br>
\hline $10 \cdot 5$ \& －${ }^{\text {cesit }}$ \& －9028 \& \％ \& －$-31-52-E 9$ \& 7 <br>
\hline \＆R＊5 \& －09：01 \& － 3 cii \& ； \&  \& 4 <br>
\hline 92.1 \& $0 \cdot 885$ \& －0291 \& $\stackrel{ }{2}$ \& $\cdots \cdots 1-57-63$ \& \％ <br>
\hline $11 \cdot 01$ \& $\cdot \mathrm{sims}$ \& －003： \& \％ \& $\cdots \cdots \mathrm{Cos} \mathrm{\%}$ \& 45 <br>
\hline 9 COH \& －28E． \& －03s \& ？ \& $\bigcirc \cdot \cap 1-¢ \bigcirc-E 9$ \& 34 <br>
\hline $27 \% 6$ \& －sEl＊ \& －03： \& 1 \&  \& $3{ }^{4}$ <br>
\hline $5{ }_{50}$ \& －964， \& － 0002 \& 1 \&  \& E6 <br>
\hline Oッ＊$\varepsilon$ \& －2ヶヶヶT1 \& －09\％ \& $t$ \& ¢•1t－995n－32 \& ${ }^{6}$ <br>
\hline $\rightarrow \mathrm{E}^{\text {＇}}$ ¢ \& －8ヶEEI \& － 3 \％ \& 9 \& c－tinnentor \& 36 <br>
\hline 的＊${ }^{\text {c }}$ \& －1809 \& － 0 fly \& ； \& ع．11－n95hool \& 85 <br>
\hline Ei．0 \& －¢aヶt \& －0002 \& 3 \& ¢．ttrocitiol \& $\because$ <br>
\hline $15 \cdot 0$ \& －90\％ \& －000t \& E \& －-1 t－0asion \& 25 <br>
\hline 82\％ \& －hat \& －0．2 \& $\cdots$ \& \＆：11－n73n－3t \& $>5$ <br>
\hline co？${ }^{\text {c }}$ \& －${ }^{\text {c\％}}$ \& －304 \& $t$ \& c：17－395in－n \& ${ }_{5}^{5}$ <br>
\hline E5：98 \& －？ 5992 \& －0， 01 \& 1 \& ＂191－1r9－62 \& 15 <br>
\hline $51^{\circ} 2$ \& $\because 3$ \％14 \& － 3000 l \& 4 \& 为 \& nद
06 <br>
\hline $\underset{\square}{12}$ \& －0149 \& $-735$ \& I \& － $21-1+3-6 i$ \& 04 <br>
\hline $1+5$ \& － 0.996 \& － 3 ， 4 \& \％ \& ごゥ－3ア－91 \& 5＊ <br>
\hline 97＊ \& －961E \& －0se \& ！ \&  \& 54 <br>
\hline EE．${ }^{\text {\％}}$ \& －9797 \& －uns \& 1 \&  \& $5 \%$ <br>
\hline 99＊？ \& － 3 Cl \& －0cri \& $t$ \&  \& ＋4\％ <br>
\hline $\mathrm{hb}^{\text {－}}$ \& $\cdots$ ？ \& －004 \& I \& $0 \cdot 7-415078$ \& ¢ <br>
\hline ＊¢．？ \&  \&  \& I \& $\because: 1-1097929$ \& ？ <br>
\hline Et－2t \& －260x \& －3＞2 \& ！ \&  \& 5 <br>
\hline GEP \& $\because 14$ \& － \& 1 \& $\cdots$ \& $\stackrel{\text { \％}}{\text { ¢ }}$ <br>
\hline t2＊it \& －117093 \& －Cot \& ， \& \％－02－09－1\％ \& ¢\％ <br>
\hline ¢t．？ \& － 2901 \& －004 \& $t$ \&  \& \％ <br>
\hline $\mathrm{SIT}^{\circ} \mathrm{C}$ \& －¢3\％ \& －096 \& I \&  \& \％${ }_{\text {\％}}$ <br>
\hline ciriz \& ${ }^{-\mathrm{PLONTH}}$ \& －0n5 \& I \& － \& ¢ <br>
\hline  \& －Э．${ }^{\text {d\％フィ }}$ \& －00n1 \& 1 \& ¢＊！－ッ4＊＊ \& ${ }^{18}$ <br>
\hline ¢ $\boldsymbol{C}$ \& －1512\％ \& －0） \& ！ \& 1－1－4TE－zR \& $2 \xi$ <br>
\hline 万－5\％ \& －6674 \& －9ns \& ！ \&  \& 78 <br>
\hline 79.0 \& － 2821 \& －000？ \& ？ \&  \& 45 <br>
\hline $23^{\circ} \mathrm{H}$ \％ \& －\％ovzit \& － $2 \mathfrak{0 c}$ \& ！ \& T＊ \& $\stackrel{+6}{86}$ <br>
\hline $9 \cdot 13$ \& $\bigcirc$ \& $9 \rightarrow 2 \mathrm{t}$ \& ， \&  \& $\varepsilon \varepsilon$ <br>
\hline $65 \cdot 0$ \& －972 \& －ric \& 1 \& $5 \cdot 01-9>-¢ 0$ \& EE <br>
\hline $\mathrm{ta}^{\circ} \mathrm{L}$ \& －tilat \& － 3015 \& 1 \&  \& ？ <br>
\hline 57.93 \& －00504 \& －9393 \& \& －${ }^{\text {a }}$ \& ${ }_{\text {l }}^{\text {l }}$ <br>
\hline ¢06．9 \&  \&  \& i \& 为 \& $1{ }_{15}$ <br>
\hline GETt \& － $110 \%$ \& －392 \& － \& － 01 －vithb \& 3E <br>
\hline $4 \cdot 2$ \&  \& －015 \& ？ \& 2＊「－7tr－ns \& ns <br>
\hline 70゙5 \& －03 \& －97\％ \& 1 \& $\cdots \mathrm{Cl}$ \& 0 <br>
\hline 6s＊？ \& －972 \& －0is \& $!$ \&  \& 4 ？ <br>
\hline 5104 \& －3822 \& －0n9 \& ； \& －$\%$ ¢T－70－5 \& 8 <br>
\hline 27＊ \& －ancis \& －0， 0 ？ \& ＇ \&  \& 97 <br>
\hline 25． \& －¢ゼ24 \& －90］ \& $t$ \&  \& － <br>
\hline つ＇t \&  \& －0，5 \& t \& ご－5－5－42 \& t？ <br>
\hline  \& ？ \& 9005 \& \&  \& ？ 7 <br>
\hline 54\％ \& － 0 － \& － 0275 \& $t$ \&  \& 97 <br>
\hline $13 \cdot 2$ \& －5534 \& － 712 \& ＂ \& 〒！「－でった \& ； <br>
\hline $14 \cdot 2$ \& －5，35 \& －0） 2 \& ； \&  \& द？ <br>
\hline Eivit \& －Jeitt \& －30．21 \& $\stackrel{ }{ }$ \& 里「－プ「4 \& ？ <br>
\hline $80^{\circ} \mathrm{O}$ \& 4 \& －039 \& i \& 「11－で－14 \& $9 \%$ <br>
\hline E．it \& 9592 \& －2075 \& \％ \& ¢！ \& $5 \%$ <br>
\hline  \& － 5925 \& －00\％ \& ！ \&  \& \％ <br>
\hline  \& －95\％ \& －092， \& 1 \& －フIーグーnを \& 87 <br>
\hline －30\％ \& －4フア？ \& －osez \& t \& ）リ－M \& 32 <br>
\hline ¢1．\％ \& －97E？ \& $4{ }^{3}$ \& 1 \& L－$-2-201-25$ \& 12 <br>
\hline 51.0 \& －ELz \& －0as \& $!$ \&  \& 0 <br>
\hline 96＊2 \& －ヨย์ \& $\because 392$ \& ； \& 7＊＊T－ci－c9 \& 35 <br>
\hline $\rightarrow{ }^{\circ} \mathrm{C}$ \& Sl？ \& －004 \& ？ \&  \& 玻 <br>
\hline E6．${ }^{\text {ct }}$ \& －993 \& －00\％ \& $\stackrel{1}{6}$ \&  \& ht
at
d <br>
\hline  \& －1297 \& $-374$ \& $\stackrel{\square}{7}$ \&  \& git
St <br>
\hline  \& －342 \& －003 \& $!$ \& $\mathrm{C} \cdot \mathrm{COMET-H1}$ \& $1{ }^{1 / 1}$ <br>
\hline ELIT \& － 3.4 \& －001t \& $\varepsilon$ \& 「6－jy－＊z \& LT <br>
\hline \＆ $7^{\circ}$ ！ \& －916 \& －004 \& $\stackrel{3}{3}$ \& 1359．1－4z \& 11 <br>
\hline $\mathrm{EPF}^{\text {P }}$ \& －ヶな \& －0， 0 \& 1 \&  \& $\stackrel{1}{41}$ <br>
\hline 50 ${ }_{\text {ciob }}$ \&  \&  \& $\stackrel{\square}{i}$ \&  \& 21
11 <br>
\hline $02 \cdot 6$ \& －96sil \& －0．9 \& I \& －\％t－vinck \& 91 <br>
\hline E14．4 \& － 9 ＋6\％ \& －0GL \& ： \&  \& ； <br>
\hline $92 \cdot{ }^{91}$ \&  \& －0397 \& 1 \& 1－99－th1－4\％ \& $\stackrel{\square}{1}$ <br>
\hline  \& － 9 － \& －0921 \& $t$ \&  \& E1

11 <br>
\hline LE＊ \& －994te \& － 2005 \& \％ \&  \& 11 <br>
\hline が， 0 \& $\rightarrow 255$ \& －0GL＂ \& ， \& $\cdots 51-0 \% 0 \mathrm{OE}$ \& $!$ <br>
\hline 62\％ 2 E \& －ibl9 \& －004 \& $t$ \& $\cdots 51-09-0 E$ \& 11 <br>
\hline 9\％＊ \& $\rightarrow$－ 2 \& －005 \& ！ \& WC－5z－291 \& ${ }^{1}$ <br>
\hline LE＊ \& －guck \& －0yor \& 1 \& $\bigcirc 0-5 t-201$ \& 6 <br>
\hline $80^{\circ} \mathrm{E}$ \&  \& － 392 \& \& \& <br>
\hline 出： \& －845 \& －092 \& \％ \&  \& 2 <br>
\hline $0 \cdot 5$ \& ${ }^{0}$ \& －009 \& i \& $\cdots \rightarrow+$－124－d \& 4 <br>
\hline 16.3 \& －3720 \& －0：3 \& $\varepsilon$ \& ごム－¢4－EL \& 8 <br>
\hline $0 \cdot 0$ \& $: 3$ \& －00s \& \％ \&  \& 9 <br>
\hline $0 \cdot 0$ \& $\stackrel{-0}{ }$ \& －035 \& ！ \&  \& 7 <br>
\hline  \& － 9 elt \& －004 \& $t$ \&  \& $\stackrel{5}{5}$ <br>
\hline 64－5 \& －ipetil \& －0002 \& ， \& ？ 9 ¢－00－0¢ \& $\varepsilon$ <br>
\hline －6．te \& －02Les： \& －0ヶch \& 1 \& 1－5t－2゙ク－2¢ \& ？ <br>
\hline 明：\％ \& －0292 \& －00s 1 \& 1 \& \％－nt－c＞－¢\％ \& 1 <br>

\hline OLIM \& Natsix \& 1509 \& $$
\begin{gathered}
\text { ON } \\
\text { BALYNAITTV }
\end{gathered}
$$ \& 3WVN

NOLYOON \& $$
\begin{gathered}
\text { ON } \\
\text { NOU } 307
\end{gathered}
$$ <br>

\hline
\end{tabular}

TABLE 3

## INPUT DATA FOR DYNAMIC PROGRAMMING BENEFIT-COST ANALYSIS COMPARISON (EXAMPLE PROBLEM)

| LOCATION <br> NUMBER | ALTERNATE <br> NUMBER | COSTS | BENEFITS | BENEFIT-COST <br> RATIO |
| :--- | :---: | ---: | :---: | :---: |
| 1 | 1 | $\$ 1000$ | $\$ 20000$ | 20 |
| 2 | 1 | 1000 | 15000 | 15 |
| 3 | 1 | 1000 | 12000 | 12 |
| 4 | 1 | 3000 | 30000 | 10 |
| 5 | 1 | 5000 | 45000 | 9 |
| 6 | 1 | 10000 | 80000 | 8 |
| 7 | 1 | 1000 | 7000 | 7 |
| 8 | 1 | 9000 | 54000 | 6 |
| 9 | 1 | 2000 | 6000 | 3 |
| 10 |  | 1000 | 2000 | 2 |
|  |  |  |  | $\$ 34000$ |



Figure 1. Expected Return versus Available Budget for Dynamic Programming - Benefit-Cost Analyses


Figure 2. Expected Return versus Available Budget for Dynamic Programming - Benefit Cost Analyses (Example Problem)

## APPENDIX A

PROGRAM SOURCE DECK

## PROGRAM MAIN



## SUBROUTINE COSBEN

```
            SIORROIITINE COSRENIPWC,PWR,XLIC, LOC,NDE,NSTG,NL\capC, XINC,INN,IOUTPR, COSROOIO
        +KIK) COSROO2O
C THIS SUBROUTINE CALCULATES PRFSENT WORTH COSTS AND RENFFITS COSROOBO
C ASSOCIATFD WITH EACH ALTFRNATIVE AT EACH LOCATINN COSROOAN
C ASSOCIATFD WITH EACH ALTFRNATIVE AT EACH LOCATION 
            +NDE(NLDC),PWC(NLOC,II),PWR(NL\capC,III,LOC(NLNC)
            +NDE(NLOC),PWC(NLOC,II),PWR(NLOC, III,LOC(NLNC)
    1000 FORMAT (QF10.0)
    WRITF(INUTPR,IOIO) CFAT,CINJ,CPOO,RATFIN,RATFGR, COSAOOOO
    COSROOFO
            + NDE(NLOC),PWC(NLOC,II),PWR(NL\capC,III,LOC(NLIC)
            +NDE(NLOC),PWC(NLOC,II),PWR(NL\capC, III,LOC(NLNC)
    1010 FORMAT(' NEG UTILITY FATALITY=1,F7.O,' INJURY=',FG.O,' PRP DM=' COSROION
        +,F5.O/' INTEREST RATE = 1,F5.3/' EXPONENTIAL GROWTH RATF = .F5.3/COSRO110
        +////1
C THE ABDVE READS AND PRINTS THF RASIC PARAMETFRS CIINSTANT FOR THF CNSROI3O
C ENTIRE PROGRAM CNSROILUO
            MUMRER =1
            KIK=0
C BELOW IS THE INPUT WHICH IS EXECUTED FOP EACH ACCINENT LOCATIIN.
        10 READ(INN, 1020) NO1,(XLOC(NIMMBER,I),I =1,5),TIME,NMO,NYR,NCAIJ
    1020 FORMAT(I4,544,47X, F4.n.12.I2.11)
        LOC(NHMBER)=NOI
lOC(NHIMBER)= NO1
l}\begin{array}{l}{\mathrm{ LOC(NIIMBER) = NOI}}\\{\mathrm{ IF(NOI)20,180,20}}\\{20 CONTINUE }
-WRITF(IOUTPR,1030)
    1030 FORMAT(1H1)
    WRITF(IOUTPR,1040)
    1040 FORMAT(' REF NN')
IF(AICAU,EQ.1) GO TO 30
            IF(AICAIJ.EO.1) GO TO 30 NOI,(XLIIC(NHMRFR,I),I=1,5),TIME,NMO,NYR,NCAUS COSBOZRO
    1050 FORMAT( }3\textrm{X},\textrm{I}4,8X,5A4,//9X,'ACCIOENT HIST\capRY ',F4.2.,
+' YEARS. MONTH ',I?,',YFAR ',I2,', ',I1,' CAUSE.' ')
            GO TO 40
        30 WRITF(IOUTPR,1060) NOI, (XL\capC (NIMMRFR,I),I=1,5), TIME,NMO,NYR,NCAU
```



```
1060 FORMAT(3X,I4,8X,5A4,//9X,'ACCIDENT HISTMRY ',F4.2,
        40 CONTINUE
C SECONO CARD INPUT FOR FACH CRITICAL LOCATION (SEVFRITIES). CNSBOBKO
            REAO(INN,1070)NO2,((SEV (I,J),J=1,4),I=1,NCAI)),ALT COSAO37O
    1070 FORMAT(I4,3RF2.0)
            NALT=ALT/10.+.1
            NDE(NIIMBER) = NALT
M NOE(NIMMER) = NALT 
C ROITINE TO CHECK CARD SEQUENCE CONE. 
        50 WRITE(IOUTPR,1080)NO1,NO?
    108O FORMATI' SEDUENCE/CODF NO. ERROR. CHECK ,,15,' AND',15, COSRO44O
            +'**XECUTION TERMINATFO')
                KIK=1
            GO TO 190
        to CONTINUE
C OUTPIIT OF SEVERITIES AND TOTALS.
            WRITF(IOUTPR +1090)
1090 FORMATI/ ' ROADWAY CAIISE TACC NFAT NINJ NPRO'I
            TOT1=0
            TOT2=0
            TOT3=0
            TOT4=0
            DO RO I=I,NCAU
            WRITE(IGUTPR,1100) I, (SEV(I,J),J=1;4)
    1100 FORMAT (1X,I7.F12.0,3F6.0)
    70 CONTINIJE
            TOT1=TOT1 + SEV(I,1)
C THE ABDVE READS AND PRINTS THF RASIC PARAMETFRS CIINSTANT FOR THF CNSROI 3O
    COSAO15n
            KIK = O COSROIGO
    COSHO17O
    COSROIRO
    COSRO190
COSRO2OO
COSAO210
COSRO22n
COSRO230
COSRO24n
COSA\cap290
COSA\cap3On
COSRO310
COSBO32O
CHSRO330
COSAO340
COSRO350
COSAO370
COSBO3RO
COSRO390
C ROHTINE TO CHECK CARD SEQUENCE CONE. 
COSBO420
COSRO440
COSBO450
COSRO46O
COSRO470
COSAO4ROFORMATI/ I ROADWAYCAIISETACC NFAT
COSRO250
COSRO26O
    COSROORO
    CNSAOM90
    COSAOI2O
                            COSAO12O
HISTחRY ,F4,2,
COSBO7.80
COSB0360
COSBO40n
1090
COSAO490
CNSRO5OO
COSBO510
COSRO520
COSRO530
COSBO540
COSB0580
COSRO590
COSROBOO
```

```
            TOT2=TOT2+ SEV(I.2) COSROG1O
            TOT3=TOT3+ SEV(1,3)
            TOT4=TOT4+ SEV(I,4)
        80 CONTINUE
        WRITEIIOUTPR,11110) TOT1,TOT2,TOT3,TOT4
    1110 FORMAT(' TOTALS',F12.0,3F6.0)
C INPIIT NFXT SET OF NALT CARDS, ONF FOR FACH ALTERNATIVF
                    NJ=3+NCAU
                Oח 110 I=1,NALT
                READ(INN,1170) NO3,(CSFF(I,.J), J=1,NJ)
    1120 FORMAT(I4,F7.0,F2.0,F5.0.8F3.2)
            IF(NO3-NO1)90,100,90
        90 WRITF(IDUTPR,1080) NDI, NO3
            KIK = 1
            GO TO 190
    100 CONTINUE
    110 CONTINIIE
C
        OUTPUT OF ALTFRNATIVE INFORMATION.
            WRITE(IOUTPR,1130)(I,I=1,NCAU)
    1130 FORMATI/C ALTERNATIVE COST LIFE MAIN COST EFFECT ON COSBO79O
        +8I5)
C NIJMBER COUNT CHECK OF SFVERITIES.
            nO 120 I=1,NALT
            WRITE(IOUTPR,1140) I,(CSEF(I,J),J=1,NJ)
    1140 FORMAT(I7,F13.2,F8.0,F9.2,F24.2,7F5.2)
    120 CONTIANE
c. COMPUTATION DF R(I), thE ITH ALTERNATIVE RENFFIT.
            DO 140 I=1,NALT
            B(I) = 0.
            ON 13n J=1,NCAII
            JFFT = J +3
            R(I) = B(I) + (CFAT*SEV(J,2)+CINJ*SFV(J,3)+CPDO*SFV(J,4))* COSROQ20
            + CSEF(I,JEFT)
    130 CONTINUE
    140 CONTINHE
C CALCULATION OF RENEFIT/COSTS AND OUTPUT.
            WRITF(IOUTPR,1150)
    1150 FORMATI///5X,' BENEFIT/COST ANALYSIS'//' ALTERNATIVE COST COSRO97O
        + RFNFFIT BENEFIT/COST') COSROG9O
        Oח15n I=1,NALT COSRIOON
        B(I)=R(I)*CSEF(I, 2)/TIME
        BNCS = B(I)/CSEF(I,1)
        WRITF(IOUTPR,1160)I,CSFF(I,1),B(I),RNCS
    1160 FORMAT(17,F14.2,F14.2,F18.4)
    150 CONTINUE
        WRITE(IDUTPR,1170)
1170 FORMAT( ///' BENEFIT/COST ANALYSIS, MAINTENANCF INCLUDED'/)
        WRITF(IOUTPR,118O)
l1RO FORMAT(' ALTFRNATIVF MAINTENANCE TOTAL COST RENFFIT/COCOSRIOGO
l1RO FORMAT(' ALTERNATIVE MAINTENANCE TOTAL COST RENFFIT/COCOSRIOGO
        DO 160 I= ,NALT
        XMAIN=CSFF(1,2)*CSEF(1,3)
        BNCM = B(I)/(CSEF(I,1)+XMAIN)
        TMCST=CSEF(1,1)+XMAIN
        WRITF(INUTPR,I190) I, XMAIN,TMCST,RNCM
    1190 FORMAT(I7,F23.2,F14.2,F16.4)
    160 CONTIMHE
    WRITE(IOIITPR,1200)
        COSRIORO
COSR1110
        BNCM COSRIIOO
    COSB1130
    COSR1140
    COSR1150
    COSRIlGO
1200 FORMATI /1/1 COSRIIRO
    +SENT WORTH MFTHODENEFIT/COST ANALYSIS, MAINTENANCF INCLUDEN *##PRRFCNSRIII90
    +SENT WORTH METHDD***'/1 COSRI2OO
        WRITF(IOUTPR,1210) COSRI2IO
1210 FORMAT' ALTERNATIVE MAINTENANCE TOTAL COST BFNEFIT COSRIZ?O
    + BENFFIT/COSTII
        nO 170 I=1,NALT
        LIFF= CSFF(1,2)
        x=(1.+RATEIN)**LIFF
    COSR12.4O
    COSR1250
COSBl2GO
```

```
    PWF = (X-1.)/(RATEIN*X) COSB1270
    Y = (1.+RATEGR)/(1.+RATEIN) COSBI2RO
    PWEXGR = (Y**(LIFE+1)-1.)/(Y-1.) - 1 COSB1290
    PWC(NUMBER,1) = 0
    COSB1300
    PWB(NIMBER,1) = 0
    PWMAIN = PWF#CSEF(I,3)
    COSB1320
C ROUND PRESENT WORTH COSTS TO NEAREST INCREMENT COSRI34O
    IPWC = PWC(NUMRER,I+1)/XINC + .5
    PWC(NUMBER,I+1) = IPWC#XINC
    COSB1350
    COSR1360
    PWB(NIIMBER,I+I) = PWEXGR*R(I)/LIFE
    COSR1370
    PWBC = PWR(NUMRER,I+1)/PWC(NUMRER,I+1) COSRI3RO
    WRITF(IOUTPR,1220) I, PWMAIN,PWC(NUMRER,I+1),PNB(NUJMRER,I+1),PWBC COSR1390
1220 FORMAT(I7,F23.2,F14.2,F11.2,5X,F11.2) COSR14nn
    170 CONTINUE
        COSR1410
        CONTINUE 
        GO TO 10
    180 CONTINUE
        NUMRER = NUMRER - 1
        IF(NiMMER.EQ.NSTG) GO TO 190
        WRITF(IOUTPR,1230)
        COSR143n
        WARNING 1,40(1*!)//)
        COSR1470
    1230 FORMAT('l',40(1*'),' WARNING ',40('*!)//) COSR14%A
        WRITFIIOUTPR,1?40I NUMRER,NSTG COSR149O
        COSR148O
    12.40 FORMAT(' ','NUMBER OF LOCATIONS REAN = ',I3/' ','NIIMBER OF LOCATIOCOSBI5ON
        +NS EXPFCTED = ',13) COSR1510
    190 CONTINUE COSBI52N
    RETIIRN COSR1530
    ENT
COSR154N
```


## SUBROUTINE DYNAM

```
            SIJBROUTINE DYNAMIC,B,LOC, XLOC,NDE,NSTG,XINC,KI,K2,NINP,NLOC, DYNAOOIO
            + ORET,NOD,IOUTPR)
                                    DYNAOO2R
C THIS SIIRROUTINE IJSES "DYNAMIC PROGRAMMING" TH FIND THE OPTIMAL
C SOLUTION SET ALTERNATIVFS (INNF AT FACH LOCATION) GIVEN COSTS.
DYNaOOR
DYNAOO40
C. BENEFITS AND A RANGE OF BUDGETS. THE ALGORITHUM IS RASED ON WORK BYOYNAOOFO
C RICHARD BELLMAN (DYNAMIC PROGRAMMING,1957)
    DIMENSION ORET(NLOC,NINP),NOD(NLOC,NINP),NDE(NLOC),
    +C(NL\capC,11),R(NLOC,11),R(11),XLOC(NLOC,5),L\capC(NL\capC)
        IST=0
        VRET=0.0
        WRITF(INUTPR,1130)
        WRITE(IOITPR,1000)
    1000 FDRMAT(' 1,40('*'),'PARAMETER VALUES',40('*')////)
        WRITF(InUTPR,1010)
    1010 FORMAT(' '., ?7X,18('-'),'OIITPUT',18('-'))
    WRITF(IOUTPR,IO20) NSTG,XINC,KI,K?
        DYNAOOKBO
        DYNAOOTO
        DYNAOORO
        DYNAOBON
        mynamino
        DYNAOllO
        OYNAOI?O
        OYNAOI3O
        DYNAOI40
        OYNAO150
    WRITF(IOUTPR,1O2O) NSTG,XINC,KI,K? 
            NO 10 I=1,NSTG
        DYNAOIGO
        WRITF(IOUTPR,1030) LDC(I),NNE(I)
    1030 FORMAT(7X,I5,I10)
        10 CONTINUE
        WRITF(IOUTPR,1040)
    1040 FORMAT('1',30('*'),'LOCATITNS,ALTFRNATIVES,CNSTS AND BENEFITS',
        + 30(1*:1)/1/1)
            WRITE(IOUTPR,1050)
1050 FORMAT IIH,''-LOCATION---LOCATION NAME----------ALT-NIMM---------COSTDYNAOZ7O
1050 FORMAT IIH,'--LOCATION---LOCATION NAME-----------ALT-NIIM----------COSTDYNAOZ7N
C. FIND THF OPTIMAL ALTERNATIVE AT THE I-TH LOCATION WITH J INCREMENTS DYNAOZGO
C AVAILARLF
            nO 140 I=1,NSTG,
            NDEC=NDE(I)+1
            R(1)=0.
            DO 20 IC=2,NDEC
        20 R(IC) = R(I,IC)
            DO 3O IC=2,NDEC
            ICMI = IC-1
            RCRAT = R(IC)/C(I,IC)
            WRITF(IOUTPR,1060) LOC(I),(XLOC(I,J),J=1,5),ICMI,C(I,IC),R(IC),
        + BCRAT
1060 FORMAT(I9,5X,5A4,I6,3X,F11.0,F11,0,4X,F10.2)
    30 CONTINIJE
1070 FORMAT(8F10.0)
            OO 130 J=1,NINP
C. INCRFMFNT RUDGET
C INCRFMFNT RUDGET
            DIMM=-10000000000000.
            NDFC=NNF(I)+1
C DETERMINF THE REST ALTERNATIVE--NOD{I,J)--AT I-TH LOCATION GIVEN
C J-1 INCREMFNTS TO SPEND ON LOCATION I THRU LOCATION I-_---YIELOING,
C A RETIIRN OF--ORET(I,J)=-
            OO 120 K=1,NDEC
            CALL XOUT(I,IST,XIN,K,KICK,XINC,C,NLOC)
            IF(KICK)50,50,40
    40 GO Tn 120
    50 CDNTINHIE
        IF(I-1)60,60,70
    G0 TFST=R(K)
        GO TO RO
    70 GOTMST=R(K)+ IRET(I-1,IST)
    nyna020n
    DYNAOZ10
        GYNAOZ3n
        DYNAOZ2O
        OYNAOP4n
        nYNAOZ50
    OYNAO2bO
            +-----RETURN-----R/C RATIN')
    DYNanzOn
                                    OYNAO31O
                                    nYNAOZ2O
                                    DYNAO34O
                                    fYNAO350
            . . T TYNAOBGO
                                    OYNAO370
        OYNAOBRO
    DYNAO390
DYNaO4OO
OYNan4%0
HYNAO410
DYNAO4?O
DYNARS3O
DYMAOL40
DYNAO450
TYNAOLAO
DYNAOL70
DYNAO4RO
DYNAO490
                                    OYNAO490
            DYNAOFJO
                                    CYNAOS2O
DYNAO53O
DYNAO54O
DYNAO55O
DYNAO5AR
DYNAO57N
                                    DYNAO5RO
                                    DYNAOFgO
                                    DYNAOKOO
```

```
            GO TA RO
        AO IF((DUM-TEST))90,100,100
        90 DUM=TEST
            MRET (1,J)=DUM
            NOD(I,J)=K
    100 GO TO 110
    110 CONTINUE
    120 CONTINUE
    130 CONTINUE
    140 CONTINUE
            IPAGF = 0
C WRITF MAIN BUDGET DUTPUT HFADING
            WRITF(IOUTPR,1080)
    1080 FORMAT('1',90('*')/' ',37('*'),' RUDGET חUTPUT ',37('*')/' ',
        + 90('*')/////)
            DO 160 M=K1,NINP,K2
            J=M
            XIN=(J-1)*XINC
            IPAGF = IPAGE + 1
            IF(IPAGE.NE.1) WRITE(IDUTPR,1130)
C WRITF INDIVIDUAL BUJGET OUTPUT HEADING
            WRITE(IOUTPR,1090)
    1090 FORMAT(' ', 15X,'RUDGET LOCATION =',4X,'LDCATION NAME
        + ',4X,'ALT-NUMI,5X,'COST',6X,'RETURN',4X,'ACCUMMRETURN')
            WRITF(IOUTPR,1100) XIN
    1100 FORMAT('0',6X,F15.2)
            TOTCST = 0
            TOTRTN = 0
            NO 150 L=1,NSTG,
            I=NSTG+1-L
            K=NOD(I,J)
            KK=NחD(1,J)-1
            TOTCST = TOTCST + C(I,K)
            TOTRTN = TOTRTN + B(I,K)
C WRITF I-TH LOCATION INFORMATION---TOTAL BUOGFT OF M INCRFMENTS
            WRITE(IOUTPR,1110) LOC(I), (XLOC(I,JJ),JJ=1,5),KK,C(I,K),
            + R(I,K),HRET(I,J)
    1110 FORMAT(' 1, 24X,14,9X,5A4,5X,14,2F12.0,4X,F12.0)
            CALL XOUT(I,IST,XIN,K,KICK,XINC,C,NLIC)
            J=IST
            XIN = XIN-C(I,K)
    150 CONTINIJE
c. WRITE TOTALS
            WRITF(IOUTPR,1120) TOTCST,TOTRTN,ORET(NSTG,M)
    1120 FORMAT('0',29('*'),' TOTALS ',29(1*'),2F12.0,4X,F12.0)
    1gO CONTINHIE
    170 WRITE(INUTPR,1130)
1130 FORMAT('1')
    IRO CONTINIIE
        RETURN
        END
    DYNAO610
    DYNAOG20
    DYNAOG3O
    DYNAOG4O
    DYNAO650
    DYNAOGGO
    DYNA0670
    DYNAOGRO
    DYNAOG9O
    DYNAOTON
    DYNAD710
    DYNAOTZO
    DYNAOT3O
    OYNAOT3n
    DYNAO750
    DYNAOTGO
    OYNAO770
    DYNAOTRO
    DYNAOTGO
    DYNAOBON
    DYNAORIO
    DYNAOR2O
    nYNAO830
    DYNAOR40
    DYNAOR50
    DYNAORGO
    DYNAORTO
    DYNAOBRO
    DYNAMRGO
    DYNAOGON
    nYNAO9lO
    DYNAOG2O
    DYNan93n
    DYNAD940
    DYNAO950
    OYNAN95O
    DYNAOG7O
    DYNAO970
    DYNAOGGO
    DYNAIONO
DYNAIOIO
    DYNAIOZN
    DYNA1030
    DYNA1040
    DYNA1050
    BYNAIORO
    DYNA1OTO
    DYNAIORO
    DYNAIOGO
    OYNAlION
nYNAl110
```

SUBROUTINE XOUT
SUBROUTINE XOUTII,IST,XIN,K,KICK,XINC,C,NLIC, xחistoolo
$\stackrel{C}{C}$ THIS SIBRROUTINE CALCILATES ThF OUTPUT STATF NUMRER  XOUTOO3n
C RESULTING FRIM THE INPUT XIN AND SAFETY MEASIJRF K. IT$c$ ALSO DETERMINES THE COST OF A PARTICILAR SAFFTY MFASIJRF
C CORRESPONDING TO STAGE 1.
DIMENSION C(NLOC, 11)xロITOOAK
X011T0070
DUT=XIN-C(I,K)
IF(OUT) $10,20,20$xnitnonen
X011T0090
$10 \mathrm{KICK}=1$ xoutolinxnlitolon
$15 T=1$
GO TO 30 xnutolzn
$20 \mathrm{KICK}=0$
IST $=(0$ OIT $/ X I N C)+1.5$ xnutniso
30 RETIRN xalitolan
END ..... XBIITOL70

## APPENDIX B

## VARIABLE LIST

## VARIABLE LIST

The following is a description of the variables used in the main program and in subroutines COSBEN, DYNAM, and XOUT. Variables preceded by * are part of the input data.

## VARIABLE LIST FOR MAIN

INN Device number for local card reader (specify in MAIN)

IOUTPR Device number for local printer (specify in MAIN)
*TITL(K) Title of run
*XLOC( $\mathrm{N}, \mathrm{K}$ ) Alphanumeric array containing location name for N -th location.
*LOC(N,K) Integer array containing reference number for N -th location.
*NDE(N) Integer array containing number of alternatives at N -th location.

NLOC Maximum number of locations to be considered.
*NSTG Number of locations
*XINC Increment size
*XINP Number of increments into which budget is divided
*K1 Starting budget for printout (in number of increments +1 )
*K2 Budget printout intervals (in number of increments)
$\mathrm{C}(\mathrm{N}, \mathrm{I}) \quad$ Cost of I -th alternative at N -th location
$\mathrm{B}(\mathrm{N}, \mathrm{I}) \quad$ Benefit of I -th alternative at N -th location
Pigman, Agent, Mayes, and Zegeer ..... 27
KIK Kickout variable -- value of 1 terminates program
VARIABLE LIST FOR COSBEN
The following variables are stored and kept throughout the entire program execution:
NUMBER Number of locations
XLOC(N,K) See variable list for MAIN
INN See variable list for MAIN
IOUTPR See variable list for MAIN
KIK See variable list for MAIN
LOC(N,K) See variable list for MAIN
NDE(N) See variable list for MAIN
*RATEIN Present interest rate (decimal)
*RATEGR Present traffic volume growth rate (decimal)
PWC(N,I) Present worth cost (including exponential growth factor) for I-th alternative at N -th location
$\mathbf{P W B}(\mathrm{N}, \mathrm{I}) \quad$ Present worth benefit (including exponential growth factor) for I-th alternative at N -th

The following variables pertain to each location and the values are destroyed after cost-benefit calculations are made:
*SEV(J,I) Real array containing the following accident history for the l-th alternative:

|  | $\operatorname{SEV}(1,1)$ - Total number of accidents |
| :---: | :---: |
|  | $\operatorname{SEV}(2,1)$-- Number of fatal accidents |
|  | $\operatorname{SEV}(3,1)$ - Number of nonfatal injury accidents |
|  | $\operatorname{SEV}(4, \mathrm{I})$ - Number of property damage only accidents |
| * $\operatorname{CSEF}(\mathrm{J}, \mathrm{I})$ | Real array containing the following cost and effect data for 1-th alternative: |
|  | $\operatorname{CSEF}(1, \mathrm{l})-$ Initial cost |
|  | $\operatorname{CSEF}(2, \mathrm{I})$..- Life (years) |
|  | $\operatorname{CSEF}(3,1)$-.- Maintenance cost per year |
|  | $\operatorname{CSEF}(\mathrm{J}, \mathrm{I})$ - Effect (percent reduction) on cause (J-3); $\mathrm{J}=4,5$, - |
| $\mathrm{B}(1)$ | Real array containing total benefit for the I-th alternative (calculated neglecting economic and volume growth factors.) |
| XMAIN | Total maintenance cost for the I-th alternative (calculated neglecting economic and volume growth factors) |
| BNCS | Benefit-cost ratio for the I-th alternative (calculated neglecting economic and volume growth factors) excluding maintenance. |
| BNCM | Benefit-cost ratio for the I-th alternative (calculated neglecting economic and volume growth factors) including maintenance. |
| FWBC | Benefit-cost ratio for the I-th alternative (calculated neglecting economic and volume growth factors) including maintenance and using an exponential growth rate factor and the present worth method of calculating costs and benefits |
| *ALT | Number of alternatives |
| NALT | Number of alternatives |
| *NCAU | Number of accident causes |
| *TIME | Time period of accident history (years) |

*NMO Month of investigation
*NYR Year of investigation
*LIFE Life (years)

## VARIABLE LIST FOR DYNAM

The following variables are described in the variable list for MAIN. All are passed as arguments into DYNAM:

* C
*B
*LOC
*XLOC
*NDE
*NSTG
*XINC
*K1
*K2
*NINP
*NLOC

The following variables are used for calculations at the I-th stage:

I Stage of investigation

K Alternative at Location I being considered

IST Number of increments that would remain if K-th alternative, Location I, were chosen
at Stage 1

NDEC Number of alternatives +1 (Location I)

## $\mathbf{R}(\mathbf{K}) \quad$ Return from K-th alternative (Location I)

BCRAT Benefit-cost ratio for K-th alternative (Location I)

XIN Variable budget ((J - 1) increments)

NOD(1,J) Integer array containing best alternative from I-th Location given (J - 1) increments to spend at I-th stage
$\operatorname{ORET}(I, \mathrm{l}) \quad$ Real array containing optimum return for spending ( $\mathbf{J}-1$ ) increments at I-th stage

TEST Return at I-th stage from K-th alternative plus optimum return for remaining budget at (I - 1)-th stage

DUM Maximum value of TEST

KICK Integer containing "O" if there is insufficient budget left to do K-th alternative (Location I)

TOTCST Total cost of chosen improvements

TOTRTN Total return from chosen improvements

## VARIABLE LIST FOR XOUT

The following variables are described in DYNAM. All are passed as arguments into XOUT:
I
IST
XIN
K
KICK
*XINC

* C
*NINP
OUT
Budget that would remain if K-th alternative, Location 1, were chosen at Stage I


## APPENDIX C

## PROGRAM FLOW CHART










, גnot
10.5 鿊——


STATY sides:

4Ehistis
ALSO DFT!

3nffiy yctiva:
chatinio'
jrafil 1.


Pigman, Agent, Mayes, and Zegeer 42

APPENDIX D

INPUT CODING INSTRUCTIONS

## INPUT CODING INSTRUCTIONS

The following is a description of the input required to use the program presented in APPENDIX A. It should be pointed out that the input and output device numbers, INN and IOUTPR, respectively, must be defined in MAIN. Also in MAIN, the following dimensions must be specified: the dimension of NDE and LOC must be the same as the first dimension of XLOC, C, B, ORET and NOD; all of these dimensions are equal to NLOC. The second dimension of ORET and NOD must be equal to NINP. The variables NLOC and NINP correspond to the maximum number of locations and budget increments, respectively, and must be defined in MAIN. Any capitalized term refers to the variable exactly as found in the program. All integer quantities must be right-adjusted. Real numbers should be punched with a decimal or right-adjusted.

CARD 1 (Type A)Title Card
I. Title of run: TITL

In Columns 1-80 place any alphanumeric symbols desired

CARD 2 (Type B) Printout Card
I. Number of locations: NSTG

In Columns $1-4$ place the number of locations actually being considered (integer number)
II. Size of increment: XINC

In Columns 5-10 place the size of the increments into which the budget is divided (real number)
III. Starting budget increment: K1

In Columns $11-14$ place the number of increments (+1) corresponding to the first budget desired printed out (integer number)
IV. Budget increments: K2

In Columns 15-18 place the number of increments between suciessive budgets desired printed out (integer number)

CARD 3 (Type C) Accident Cost Card
I. Cost of fatality accident: CFAT

In Columns 1-10 place the average cost of a fatal accident (real number)
II. Cost of nonfatal injury accident: CINJ

In Columns $\mathbf{1 1 - 2 0}$ place the average cost of a nonfatal injury accident (real number)
III. Cost of property damage only accident: CPDO

In Columns $21-30$ place the average cost of a property damage only accident (real number)
IV. Interest rate: RATEIN

In Columns $31-40$ place the present available interest rate (real number)
V. Exponential growth rate: RATEGR

In Columns $41-50$ place the expected traffic volume growth rate (real number)

Note: Card types $D, E$, and $F$ are repeated for each location.

CARD 4 (Type D)Location Card

1. Location reference number: LOC

In Columns 1-4 place location reference number (integer number)
II. Location name: XLOC

In Columns $5-68$ place the alphanumeric name associated with the location
III. Leave Columns 69-71 blank
IV. Time period of accident history

In Columns $72-75$ place the time period (in years) of the accident history (real number)
V. Present date

In Columns $76-77$ place month (integer number)
In Columns $78-79$ place two last digits of year (integer number)
VI. Number of causes: NCAU

In Column 80 place the number of accident causes (integer number)

CARD 5 (Type E)Severity Card
I. Location reference number: XLOC

In Columns 1-4 place location reference number (integer number) This should be the same as on Card 4)
II. Severities for CAUSE 1 (real number, right-adjusted)

In Columns 5.6 place number of accidents attributed to CAUSE 1
In Columns $7-8$ place number of fatal accidents attributed to CAUSE 1
In Columns $9-10$ place number of nonfatal injury accidents attributed to CAUSE 1
In Columns $11-12$ place number of property damage only accidents attributed to CAUSE 1
III. Repeat II for CAUSE 2, CAUSE 3, etc., continuing on same card; use integer fields of two, i.e., Columns 13-14, Columns 15-16, etc.

Note: Maximum of eight causes
IV. Number of alternates: ALTR

In Columns immediately following last CAUSE place the number of alternatives (Real number, right-adjusted in an integer field of two)

Note: Maximum of ten alternatives.

CARD 6 (Type F) Alternative Description Card
I. Location reference number: LOC

In Columns 1-4 place location reference number (nteger number);
his number should be the same as on Cards 4 and 5
II. Cost

In Columns 5-11 place initial cost of alternative (real number)
III. Life

In Columns $12-13$ place estimated life (in years) of alternative (integer number)
IV. Maintenance cost

In Columns 14-18 place estimated maintenance cost per year of alternative (real number)
V. Effect on CAUSE 1

In Columns 19.21 place the fractional reduction of CAUSE 1 by implementation of alternative (real number)
VI. Repeat $V$ for CAUSE 1, CAUSE 2, etc. continuing on the same card using Columns 22-24, Columns 25-27, etc.

Repeat Card type $F$ for each alternative at given location. Last card of datadeck MUST be blank.

## APPENDIX E

SAMPLE OF INPUT DATA


## SAMPLE OF OUTPUT

TEST RUN 1 [JYNAMIC PRIIGRAMMING

```
NEG UTILITY FATALITY= 45000. INJURY= 2700. PRP DM= 400.
INTEREST RATF = 0.100
EXPUNENTIAL GRUWTH RATE = C.O4O
```

COST-BENEFIT OUTPUT FOR LOCATION 1
(see Table 2 for summary of all 61 locations)

REF NG
1 63-25-10.9
ACCIDENT HISTGRY 1.OC YEAKS. MONTH 1,YEAK 69. 1 CAUSE.
ROADWAY CAUST TACC NFAT NINJ NPHO

| 1 | 4. | 1. | 2. | 2. |
| ---: | :--- | :--- | :--- | :--- |
| TUTALS | 4. | 1. | 2. | 2. |


| ALTERNATIVE | CLST | LIFE | MAIN COST | EFECT [N. | 1 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 1000.00 | 10. | 100.00 | EFFEC | 0.02 |

BEREFIT/CESI ANALYSIS

| ALTERNATIVE | CGST | GINEFIT | EENLFIT/CEST |
| :---: | :---: | ---: | ---: |
| 1 | 1000.00 | $1024 C .0$ | $10.24 C O$ |

BENEFIT/COST ANALYSIS, MAINTETIAINCE. INCLUIED

| AL. TERNATIVE | MAINTENATVCE | TCTAL CUST | T |
| :---: | :---: | :---: | :---: |
| I | 10CG.00 | cocuso | - |

EENEFIT/COST ANALYSIS, MAIINTENANCE I:UCLUUYU ***PKESENT WURTH METHCD***

| ALTEKNATIVE | MAINTEINATCE | TOTAL COST | LFNEFIT | LENEFIT/COST |
| :---: | :---: | :---: | :---: | :---: |
| 1 | E14.45 | 150C.00 | 7614.84 | bels |




