OPTIMIZED TASK SCHEDULING BASED ON HYBRID SYMBIOTIC ORGANISMS SEARCH ALGORITHMS FOR CLOUD COMPUTING ENVIRONMENT

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To my beloved parents, Audu Saba and Maryam Salihu

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ABSTRACT

In Cloud Computing model, users are charged according to the usage of resources and desired Quality of Service (QoS). Task scheduling algorithms are responsible for specifying adequate set of resources to execute user applications in the form of tasks, and schedule decisions of task scheduling algorithms are based on QoS requirements defined by the user. Task scheduling problem is an NP-Complete problem, due to the NP-Complete nature of task scheduling problems and huge search space presented by large scale problem instances, many of the existing solution algorithms incur high computational complexity and cannot effectively obtain global optimum solutions. Recently, Symbiotic Organisms Search (SOS) has been applied to various optimization problems and results obtained were found to be competitive with state-of-the-art metaheuristic algorithms. However, similar to the case other metaheuristic optimization algorithms, the efficiency of SOS algorithm deteriorates as the size of the search space increases. Moreover, SOS suffers from local optima entrapment and its static control parameters cannot maintain a balance between local and global search. In this study, Cooperative Coevolutionary Constrained Multi-objective Symbiotic Organisms Search (CC-CMSOS), Cooperative Coevolutionary Constrained Multi-objective Memetic Symbiotic Organisms Search (CC-CMMSOS), and Cooperative Coevolutionary Constrained Multi-objective Adaptive Benefit Factor Symbiotic Organisms Search (CC-CMABFSOS) algorithms are proposed to solve constrained multi-objective large scale task scheduling optimization problem on IaaS cloud computing environment. To address the issue of scalability, the concept of Cooperative Coevolutionary for enhancing SOS named CC-CMSOS make SOS more efficient for solving large scale task scheduling problems. CC-CMMSOS algorithm further improves the performance of SOS algorithm by hybridizing with Simulated Annealing (SA) to avoid entrapment in local optima for global convergence. Finally, CC-CMABFSOS algorithm adaptively turn SOS control parameters to balance the local and global search procedure for faster convergence speed. The performance of the proposed CC-CMSOS, CC-CMMSOS, and CC-CMABFSOS algorithms are evaluated on CloudSim simulator, using both standard workload traces and synthesized workloads for larger problem instances of up to 5000. Moreover, CC-CMSOS, CC-CMMSOS, and CC-CMABFSOS algorithms are compared with multi-objective optimization algorithms, namely, EMS-C, ECMSMOO, and BOGA. The CC-CMSOS, CC-CMMSOS, and CC-CMABFSOS algorithms obtained significant improved optimal trade-offs between execution time (makespan) and financial cost (cost) while meeting deadline constraints with no computational overhead. The performance improvements obtained by the proposed algorithms in terms of hypervolume ranges from 8.72% to 37.95% across the workloads. Therefore, the proposed algorithms have potentials to improve the performance of QoS delivery.

ABSTRAK

Dalam model Pengkomputeran Awan, pengguna dikenakan caj mengikut penggunaan sumber dan Kualiti Perkhidmatan (QoS) yang dikehendaki. Algoritma Penjadualan Tugas bertanggungjawab menentukan set sumber yang mencukupi untuk melaksanakan aplikasi pengguna dalam bentuk tugas, dan keputusan jadual algoritma penjadualan tugas adalah berdasarkan keperluan QoS yang ditakrif oleh pengguna. Masalah penjadualan tugas merupakan masalah *NP-Complete* yang disebabkan oleh sifat masalah penjadualan tugas *NP-Complete* dan ruang carian besar yang ditunjukkan melalui masalah berskala besar, kebanyakan daripada penyelesaian algoritma sedia ada mendatangkan kerumitan pengiraan tinggi dan tidak boleh mendapatkan penyelesaian optimum global secara berkesan. Baru-baru ini, Carian Organisme Simbiotik (SOS) telah diguna untuk pelbagai masalah pengoptimuman dan hasil yang diperolehi didapati bersaing dengan algoritma metaheuristik yang canggih. Namun begitu, serupa dengan algoritma pengoptimuman metaheuristik yang lain, kecekapan algoritma SOS merosot apabila saiz ruang carian meningkat. Selain itu, SOS mengalami kerugian disebabkan perangkap optima tempatan dan parameter kawalan statiknya tidak dapat mengekalkan keseimbangan antara carian tempatan dengan global. Dalam kajian ini, algoritma-algoritma Carian Organisme Simbiotik Pelbagai-Objektif Kekangan Evolusi Sama Koperatif (CC-CMSOS), Carian Organisme Simbiotik Mimetik Pelbagai-Objektif Kekangan Evolusi Sama Koperatif (CC-CMMSOS), dan Carian Organisme Simbiotik Faktor Suai Faedah Pelbagai-Objektif Kekangan Evolusi Sama Koperatif (CC-CMABFSOS) dicadangkan untuk menyelesaikan masalah kekangan pengoptimuman penjadualan tugas berskala besar pelbagai objektif pada persekitaran pengkomputeran awan IaaS. Untuk menangani isu pengskalaan, konsep Evolusi Sama Koperatif bagi meningkatkan SOS, iaitu CC-CMSOS menjadikan SOS lebih cekap untuk menyelesaikan masalah penjadualan tugas berskala besar. Algoritma CC-CMMSOS juga meningkatkan prestasi algoritma SOS dengan menghibridkannya dengan Simulasi Penyepulih-Indapan (SA) untuk mengelakkan perangkap dalam optima tempatan untuk penumpuan global. Akhir sekali, algoritma CC-CMABFSOS disesuaikan dengan parameter kawalan SOS untuk mengimbangi prosedur carian tempatan dan global bagi kelajuan penumpuan yang lebih pantas. Prestasi CC-CMSOS, CC-CMMSOS, dan algoritma CC-CMABFSOS yang dicadangkan dinilai pada simulator SimAwam, menggunakan kedua-dua kesan beban kerja standard dan beban kerja yang disintesis untuk contoh-contoh masalah yang lebih besar sehingga 5000. Selain itu, CC-CMSOS, CC-CMMSOS, dan algoritma CC-CMABFSOS dibandingkan dengan algoritma pengoptimuman pelbagai objektif, iaitu EMS-C, ECMSMOO dan BOGA. Algoritma-algoritma CC-CMSOS, CC-CMMSOS dan CC-CMABFSOS telah mencapai penigkatan keseimbangan optima yang ketara antara masa pelaksanaan dengan kos kewangan yang menepati tarikh akhir tanpa overhed pengiraan. Peningkatan prestasi algoritma yang dicadangkan dari segi julat hiperisipadu adalah daripada 8.72% kepada 37.95% merentasi beban kerja. Oleh itu, algoritma yang dicadangkan mempunyai potensi untuk meningkatkan prestasi penghantaran QoS.

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LIST OF ABBREVIATIONS

ACO	-	Ant Colony Optimization
BA	-	Bee Algorithm
BoT	-	Bag of Tasks
C-PSO	-	Catfish Particle Swarm Optimization
CC-CMSOS	-	Cooperative Coevolutionary Constrained Multi-objective Symbiotic Organisms Search
CC-CMSOS	-	Cooperative Coevolutionary Constrained Multi-objective Memetic Symbiotic Organisms Search
CC-CMSOS	-	Cooperative Coevolutionary Constrained Multi-objective Adaptive Benefit Factor Symbiotic Organisms Search
CCGA	-	Cooperative Co-evolutionary Genetic Algorithm
CGA	-	Co-evolutionary Genetic Algorithm
CLS	-	Chaotic Local Search
CPU	-	Central Processing Unit
CRO	-	Chemical Reaction Optimization
CS	-	Cokoo Search
CSO	-	Cat Swarm Optimization
DAG	-	Direct Acyclic Graph
DE	-	Differential Evolution
EFT	-	Earliest Finish Time
ETC	-	Execution Time to Compute
GA	-	Genetic Algorithm
HEFT	-	Heterogeneous Earliest Finish Time
HTTP	-	Hyper Text Transfer Protocol
IaaS	-	Infrastructure as a Service
LCA	-	League Championship Algorithm
LLCF	-	Least Loaded Cloud First
MAGA	-	Multi-Agent Genetic Algorithm
MIPS	-	Million Instructions Per Second
NSGA II	-	Non-dominated Sorting Genetic Algorithm

PaaS	-	Platform as a Service
PEFT	-	Predict Earliest Finish Time
PBA	-	Particle Bee Algorithm
PSO	-	Particle Swarm Optimization
QoS	-	Quality of Service
SA	-	Simulated Annealing
SaaS	-	Software as a Service
SFLA	-	Shuffled Frog Leaping Algorithm
SI	-	Swarm Intelligence
SLA	-	Service Level Agreement
SOS	-	Symbiotic Organisms Search
TS	-	Tabu Search
VM	-	Virtual Machine
VNS	-	Variable Neighbourhood Search

LIST OF SYMBOLS

ω	-	Inertia weight
τ_{ij}	-	Pheromone deposit
α	-	Pheromone deposit control parameter
η_{ij}	-	Heuristic information
β	-	Heuristic information control parameter
δ^i	-	Temperature descending rate
β_1	-	Benefit factor 1
β_2	-	Benefit factor 2
γ_f	-	Adaptive weight parameter
P_τ	-	Probability of success

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CHAPTER 1

INTRODUCTION

1.1 Overview

Cloud Computing provides scalable and elastic access to resources on pay-per-use model, this eliminates the need for organizations and companies to invest in owning hardware and software resources. Large scale scientific and industrial applications like astronomy, physics, bioinformatics, data mining and business-informatics demand high computational power for their execution in reasonable amount of time (Deelman *et al.*, 2009; Juve *et al.*, 2013). To meet up with the increasing computational demand of large scale applications, Cloud Computing is witnessing high rate deployment of large scale applications in recent times, because Cloud provides elastic and flexible compute resources which can be leased on pay-per-use model (Foster *et al.*, 2008). Large scale applications consist of huge number of tasks which are executed on Infrastructure-as-a-Service clouds. Cloud Computing services are offered in form of Software as a Service (SaaS), Platform as a Service (PaaS), and Infrastructure as a Service (IaaS). SaaS service model delivers applications to end users via Internet and these applications are accessed using client applications like web browsers. SaaS is usually used for service applications like web-mail, and document editing applications. PaaS provides application developers with environment for development, testing and hosting of their applications.

Moreover, IaaS provides access to flexible and scalable computing resources for large scale application deployment. With IaaS model, virtualized compute resources called virtual machines (VMs) with pre-configured CPU, storage, memory, and bandwidth are leased to users by paying for what they use only. Various VM instances are available to the users at different prices to serve their various application needs, this gives users the freedom to control compute resource at their disposal. IaaS provides three inherent benefits to users. First, users lease resource on demand, and charged based on pay-per-usage similar to basic utilities like electricity, gas, and water. This enables users to shrink or expand their resource subscription base on the needs of their application. Second, IaaS Cloud provides direct resource provisioning which improve the performance of user applications. Third, users can demand for leased resources any time and any where according to the desired level of service. However, determining the adequate number of resources to execute a set of large scale task on IaaS Cloud is still an open problem (Wu *et al.*, 2015).

Furthermore, there are two parties in Cloud Computing environment, the Cloud service providers and Cloud service consumers. Providers own high computing resources housed in data centers, and the resources are leased to consumers on pay-per-use model. Whereas, the Cloud service consumers lease resources from providers to execute user's applications. On one hand, the target of provider is to maximize return on investment as much as possible. To that effect, providers wants to schedule as many user applications as possible on each resource to maximize the utilization of resources. On the other hand, consumers wish to have their requests served at minimal cost. To satisfy the consumers requests, Cloud services must be provisioned according to the required quality of service (QoS) and service level agreement (SLA). QoS is the capacity of guaranteeing a certain level of performance based on some criteria defined by consumer (Rimal *et al.*, 2011) whereas SLA is a legal written document describing QoS requirements (Rimal *et al.*, 2009). However, scheduling large scale tasks based on user's QoS is still a challenging issue. Therefore, the focus of this thesis is on QoS task scheduling in IaaS Clouds on large scale perspective.

1.2 Problem Background

Task scheduling algorithms play critical role in harnessing the benefits of Cloud Computing for efficient execution of large scale applications on IaaS Cloud. Scheduling algorithms are responsible for specifying adequate set of compute resources to execute user applications in the form of tasks, and schedule decisions of the algorithms are based on QoS requirements defined by the user. Meeting desired QoS requirements depends on effective use of underlying compute resources, therefore, a task scheduler has to be aware of respective challenges introduced by essential features of the Cloud Computing environment. Unlike other distributed computing platforms such as clusters and grids, Cloud users control the types of compute resources to be used for executing their applications which introduced a number of challenges to task scheduling algorithms. Firstly, flexibility prompts the need for task schedulers to be able to determine the adequate number of resources for executing given set tasks without violating user QoS requirements, and to avoid resource underprovisioning or overprovisioning. Secondly, scheduling algorithms must be able to efficiently cope with large scale problem. Lastly, task scheduling techniques must be able to find optimal trade-offs between QoS objectives like execution time (makespan), financial cost (cost), among others without violating imposed constraints like deadline and budget to prevent the users from paying unnecessary prices which is a multi-objective optimization problem. The conflicting nature of tasks scheduling objectives makes multi-objective task scheduling optimization problem more challenging especially for large scale task scheduling problems. In the rest of the thesis, execution time and financial cost will be referred as makespan and cost respectively.

Generally, task scheduling problems in Cloud have been proven to be a hard Nondeterministic Polynomial time (NP-hard) optimization problem (Ullman, 1975; Liu *et al.*, 2013), that is there no deterministic algorithm that can find optimum solution to task scheduling problem within an acceptable period of time. Furthermore, users have various QoS objectives, mostly involving makespan and cost. The QoS objectives are mostly conflicting that is no single optimal solution that can satisfy the requirements of all the objectives, therefore trade-off solutions have to be sought. Additionally, various consumers specify constraints for their objectives, like budgets, and deadline that task scheduling algorithms must satisfy. Furthermore, the underlying cloud infrastructure have diverse economic and system characteristics like pay-per-use model, heterogeneity, dynamism, elasticity and performance variations which further complicates task scheduling problem. One of the big challenges in cloud computing service provisioning is to offer the requested services in accordance to constrained QoS objectives of users such as makespan and cost using task scheduling techniques, especially for large scale task scheduling problems. Moreover, several task scheduling techniques have been suggested for distributed systems like cluster and grids (Daoud and Kharma, 2008). These techniques try to minimize makespan as a primary objective in static environment like clusters and grids, whilst this is acceptable for such computing platforms, users stand the risks of being charged prohibitive and unnecessary costs under pay-per-usage model of Cloud infrastructure provision. For instance, the number and type of VMs used, and period of time for VMs usage have effect on the total cost of application execution on Cloud. Normally, users pay less for slower resources as compared to faster resources, hence the scheduler is faced with a multi-objective optimization problem of finding time-cost trade-offs in selecting suitable services considering pay-per-use model.

Due to the practical applications and challenges of executing large scale applications, task scheduling of applications on the large scale have become an emerging research in cloud computing and have attracted significant attention of researchers in recent times. Various heuristics have been applied to solve task scheduling problems which generate optimal solutions for small size problems (Chen *et al.*, 2013; Ming and Li, 2012; Mao *et al.*, 2014; Patel *et al.*, 2015). However, the quality of solutions produced by these techniques degrades woefully as the problem size and number of variables to be optimized increases. Also, these heuristic methods do not have provisions and support for meeting various QoS requirements. In contrast, many cloud users requires certain QoS satisfaction especially for scientific and business domain applications. In recent times, attempts have been made to address task scheduling problems using metaheuristic algorithms to address this problem (Hameed *et al.*, 2014; Wu *et al.*, 2015; Singh and Chana, 2016b). Utilizing metaheuristic algorithms for solving task scheduling problems in Cloud have shown promising improvements in achieving efficiency, by reducing the solution search space. However, metaheuristic algorithms incur high computational time and in some cases return local optimum solution especially when dealing with large solution space, also, these techniques may suffer from premature convergence and imbalance between local and global search (Tsai and Rodrigues, 2014; Guzek *et al.*, 2015; Kalra and Singh, 2015; Zhan *et al.*, 2015; Xue *et al.*, 2016; Meena *et al.*, 2016). These limitations result to sub-optimal task schedule solutions which affects the performance of service provision in terms of meeting the desired QoS objectives.

Task scheduling optimization approaches either focused on single objective or multi-objective. The single objective task scheduling optimization approaches, only try to optimize either makespan or cost with some constraints, especially deadline or budget (Zuo *et al.*, 2014; Rodriguez and Buyya, 2014; Netjinda *et al.*, 2014a; Tawfeek *et al.*, 2015; Li *et al.*, 2015c, 2016; Nirmala and Bhanu, 2016; Zhong *et al.*, 2016; Meena *et al.*, 2016; Liu *et al.*, 2016). The constrained QoS aware algorithms attempt to optimize trade-offs between some QoS objectives without violating user imposed constraints (Lu *et al.*, 2014). However, because of the rapid development of Cloud, several QoS objectives and constraints needs to be considered which makes task scheduling a multi-objective optimization problem. The complexity of the multi-objective task optimization formulation arise from the fact that users and providers have different optimization goals. Users are mainly concerned with minimizing makespan and cost while meeting certain imposed constraints, whereas providers want to maximize resource utilization and energy consumption while meeting user QoS requirements. In this situation, task scheduling have to be solved as a multi-objective optimization problem trying to optimize many and yet conflicting objectives, where it is not possible to obtain optimal solution with regards to all objectives. Therefore, a good trade-offs between the objectives need to obtained.

Multi-objective task scheduling optimization challenge is an important consideration because of its direct effect on both cloud service providers and consumers (Zhan *et al.*, 2015). In cloud computing platform, task scheduling algorithms must optimize financial cost of leasing compute resources in addition to execution time (makespan) and other QoS metrics. Generally, cloud providers offer heterogeneous set of resources (VM instances) at various prices with varied performance. In this way, task scheduling problem needs to be formulated as a multi-objective optimization problem that intend to optimize conflicting objectives such as maksepan and financial cost of task execution. With multi-objective formulation, there is no single solution which is optimal with respect to all objectives, but a set of trade-off solutions called Pareto front (Tao *et al.*, 2014). Multi-objective task scheduling optimization problems are usually solved using aggregation, hierarchical, Pareto, and coevolutionary multi-swarm approaches. The aggregation (weighted) approach is the common method for solving multi-objective task scheduling problems. The approach assign weights to multiple objectives and sum up the objectives to form single objective function. For instance, Delavar and Aryan (2014) proposed GA based task scheduling algorithm to optimize makespan, reliability, and load balancing of applications by putting into consideration the heterogeneous characteristics of compute resources. Also, Shen *et al.* (2016) developed GA algorithm for adaptive scheduling of tasks considering energy consumption and makespan performance. Casas *et al.* (2016) proposed GA based task scheduling technique for optimizing makespan and cost. Zuo *et al.* (2015) proposed ACO based task scheduling algorithm to optimize budget and deadline constrained task scheduling problems, the proposed approach simultaneously makespan and cost within a given budget and deadline. However, the results of different objectives is dependent on the values of the assigned weights which may not adequately represent the decision of the user. Moreover, the approach produce only solution which is not adequate for multi-objective decision problems.

The hierarchical approaches optimize task scheduling objectives in a sequential order, the optimization ordering of the objectives are determined based on their importance and solution to the objectives are alternately sought based on their ordering. For instance, the approach proposed by Teng *et al.* (2007) used sorting strategy, the objective functions are optimized in sequential order. The optimization of an objective is continuously carried until no further improvement is possible, then next objective is optimized while meeting the constraints of the previous optimized objectives. Similar approach was used by Zhang *et al.* (2014) to optimize makespan and cost. However, these approaches are time consuming especially when there are several objectives with constraints, since it requires several iteration of optimization process. Moreover, the importance of the objectives is dependent on the problem, and performance of the approach may be significantly affected by the ranking of the objectives.

To overcome the challenges of fitness assignment problem, new efforts have been reported to use techniques for solving multi-objective task scheduling problems efficiently. These techniques are based on using multiple populations for multiple objectives for solving multi-objective problems where each population optimize one objective (Zhan *et al.*, 2013). Each population is optimized using existing optimization algorithm. Yao *et al.* (2016) proposed endocrine-based co-evolutionary multi-swarm multi-objective algorithm to find optimal trade-offs solutions between energy consumption, makespan, and cost. The proposed strategy adopted multi-swarm optimization strategy where each swarm corresponds to one objective and PSO is used to optimize each objective. A novel competition and cooperation strategy is designed to avoid swarms getting trapped in local optima. Similarly, Li *et al.* (2015a) presents co-evolutionary multi-swarm PSO algorithm to obtain optimal trade-off solutions between makespan and cost. Learning between the particles is enhanced using renumber strategy (Li *et al.*, 2015b). However, the proposed techniques can not scale well since the efficiency of PSO algorithms is challenged by local optima entrapment and imbalance between local and global search. Moreover, efficiently exchanging information between swarms and avoidances of local Pareto Fronts are still challenging issues with co-evolutionary multi-swarm multi-objective task scheduling approaches.

To overcome the drawbacks of both aggregation and hierarchical approaches, Pareto-based optimization approaches have been put forth for addressing multi-objective task scheduling problems (Tao *et al.*, 2014; Durillo *et al.*, 2014). Pareto approaches finds several optimal trade-off solutions for the objectives for the optimization problem. The concept of Pareto dominance is applied to assign fitness to individuals. The Pareto approach does not require transforming multiple objectives into single objective formulation, and generate several trade-off solutions in a single run. Tao *et al.* (2014) presents a hybrid GA algorithms to obtain Pareto optimal solutions for makespan and energy consumption. Pareto optimal trade-offs between makespan, cost, and energy consumption was solved using list scheduling heuristics and hybrid PSO respectively (Fard *et al.*, 2014; Yassa *et al.*, 2013). Similarly, Verma and Kaushal (2017) presents PSO based multi-objective task scheduling algorithm to obtain optimal trade-offs between makespan, cost, and energy consumption while meeting deadline and budget constraints respectively. Xu *et al.* (2014) put forth multi-objective GA for workflow task scheduling problem to simultaneously minimize makespan and cost while considering the priorities of the tasks. Moreover, Zhang *et al.* (2017) proposed multi-objective GA algorithm to obtain Pareto optimal trade-offs between energy consumption, and reliability for deadline constrained task scheduling problems. However, with Pareto task scheduling approaches, it is difficult to select appropriate individual for the next generation since Pareto dominance is a partial order (Zhan *et al.*, 2013). Therefore, the solutions obtained may not cover the entire Pareto Front (PF) if the selection operator fails to keep adequate diversity. Thus, developing multi-objective task scheduling that effectively assign fitness to individuals while keeping solution to efficiently estimate the entire PF remains challenging research.

Many task scheduling optimization problems often introduce constraints which could be loose, moderate, or tight,the imposed constraints makes the solution seeking process more difficult since some regions of search space could be infeasible. By convention, metaheuristic algorithms are characterized by solving unconstrained optimization problems, therefore constrained optimization problems needs to be transformed unconstrained form and appropriate penalty factors are applied in the case of constraint violation. Static penalty function is one of the common constraint method handling strategies, static penalty function is usually applied to penalize infeasible solutions by decreasing their fitness values according to their degree of constraint violation. However, finding a suitable value for penalty function is difficult (Chen *et al.*, 2015b; Liu *et al.*, 2016). For instance, Rodriguez and Buyya (2014) presents PSO algorithm for solving deadline constrained cost optimization problem for workflow scheduling on cloud and used static penalty function to identify the particles violate the constraints are inferior to the feasible ones. However, this may result to premature convergence of search procedure which is a common issue with PSO. Another common approach for constraint handling is eliminating infeasible solutions as the iterative process proceeds. However, some infeasible solutions hold vital information that are essential in guiding search direction, thus they may be useful in next generations of individuals in finding optimal solutions (Kianpisheh *et al.*, 2016; Meena *et al.*, 2016; Ambursa *et al.*, 2016). Furthermore, Huang (2014) presented improved GA for constrained workflow scheduling problem, in their encoding approach task execution queue on VM is indicated in addition to task to VM assignment. Individuals are first evolved using the objective function and evolved population is changed when there is constrain violation. With this method there is no need to define penalty function for constraint violation. However, the approach needs to evolve for many generations which result to high computation time. To avoid the difficulty of defining problem specific factor for penalty functions, Liu *et al.* (2016) put fort a self-adaptive penalty function handle deadline constraint violation in solving cost optimization based task workflow scheduling problem using co-evolutionary GA. The proposed approach is able to accelerate the convergence speed of GA while preventing premature convergence. However, the performance of GA is challenged when traversing large search space. Thus, addressing constrained task scheduling optimization problems is still an active research area.

1.3 Problem Statement

Execution of large scale applications in cloud computing environment is only beneficial, if execution of tasks of the application can be scheduled across compute resources in a manner to achieve a reasonable execution time. To harness the benefits of cloud, task scheduling algorithms play a critical role, task scheduling algorithms assign tasks to compute to meet certain optimization objectives. The common objectives of task scheduling formulations are minimization of financial cost (cost), total execution time (makespan), reliability, security, energy consumption, resource utilization among others. Also, in many task scheduling formulations, user impose certain constraints like budget and deadline. Various QoS optimization techniques have been proposed for distributed systems like clusters and grids. However, these techniques cannot be adapted to cloud environment being an utility based computing platform which is characterized by heterogeneity, dynamism and elasticity. Also, the few works for cloud environment do not either consider the essential characteristics of cloud or the performance of these techniques degrades as the problem size increases. Moreover, cloud based solutions approaches to multi-objective QoS problems are mostly based on weighted sum technique which converts multi-objective formulation to a single objective. However, the assigned weights to each objective may not represent the actual desire of the user and these approaches cannot provide various trade-offs from which the user can choose most suitable option.

In cloud computing environments, task scheduling techniques play a crucial role in meeting various user QoS requirements with diverse QoS objectives and optimization constraints. Users requirements are not only numerous and conflicting, but do include constraints which could be tight, moderate or loose. To solve a constrained optimization problem, the problem needs to be transformed into unconstrained optimization problem. To solve the transformed problem, static penalty function is usually applied to penalize infeasible solutions by decreasing their fitness values according to their degree of constraint violation. However, finding a suitable value for penalty function is difficult. Another common approach is eliminating infeasible solutions as the iterative process proceeds. However, with this approach some infeasible solutions hold vital information that are essential in guiding search direction, thus they cannot be eliminated. However, most of the proposed solutions approaches fail to meet user constraints and provide inadequate QoS optimization results. Therefore, there is need for efficient task scheduling techniques to properly model QoS requirements of applications and handle user constraints effectively. Also, the new techniques should provide solutions that meet QoS requirements without violating the specified constraints.

There are some grid based heuristic task scheduling algorithms that have been adapted for cloud environment, however, these algorithms have made little success in cloud. These heuristic based algorithms produce optimal results for small size problems, however, their performance degrades with large size problems. Further, heuristic techniques do not have provision handling multiple QoS requirements (Ming and Li, 2012; Mao *et al.*, 2014). Based on the constraints imposed by large scale problems, task scheduling problem is identified as NP-hard. Recently, many works have been influenced by nature inspired techniques to provide solutions to increasing complexity and scale of cloud computing system. The NP-hard problems are in most cases being tackled by metaheuristic algorithms like genetic algorithms (GA), Particle Swarm optimization (PSO), and Ant Colony optimization (ACO). These techniques have shown promising performance over heuristic techniques particularly for large scale scheduling problems, the algorithms can find optimal global solution in some cases. However, the computational complexity of these algorithms increases exponentially as the size the problem increases. Moreover, local optimum solutions are return in other cases, and these techniques still suffers from issues like entrapment of search procedure in local optima, premature convergence, and imbalance between global search and local search, resulting to sub-optimal results. Local optima are defined as the relative best solutions within a neighbor solution set which is not necessarily an optimal, therefore, local optima entrapment could result to slow convergence and non-optimal task schedules. Global search is the ability of the algorithm to search for new new solution far from the current solution in the search space. Local search is to search the surrounding search area nearby the current solution, something like local search. Finding an algorithm that could can balance local and global search is challenging. Furthermore, most of the existing works fail to capture the essential features of cloud computing like heterogeneity, elasticity, dynamism, and uncertainty of computing resources there by fail to fulfill user QoS needs. There is need for metaheuristic based optimization algorithms that can efficiently cope with large search space when scheduling large scale applications. Hence, there is scope for further development of task scheduling solutions for further improved solutions. Therefore, this thesis presents Symbiotic Organisms Search (SOS) based task scheduling algorithms for large scale task scheduling optimization on IaaS cloud.

Symbiotic Organisms Search algorithm is a recently introduced metaheuristic algorithm in Cheng and Prayogo (2014) and has gathered considerable interest of researchers from natural computing. SOS was originally proposed to handle continuous benchmark and engineering problems, which was shown to have a robust performance and has faster convergence speed when compared with GA (Deb *et al.*, 2002), PSO (Kennedy, 2011), Differential Evolution (DE) (Qin *et al.*, 2009), Bees Algorithm (BA) (Pham *et al.*, 2011), and Particle Bee Algorithm (PBA) (Cheng and Lien, 2012) which are the traditional metaheuristic algorithms. SOS have proven to be efficient for optimizing complex multidimensional search space while handling multi-objective and constrained optimization problems. Active researches on SOS since its introduction includes hybridization, discrete optimization problems, constrained and multi-objective optimization. Hybridization intends to combine the strengths of SOS like global search ability and rapid optimization, with other related techniques to address some of the issues with SOS performance, like entrapment in local optima.

Some efforts have been made in adapting and modifying SOS algorithms to handle multi-objective and constrained optimization, which are important aspect of facilitating design and optimization of various problems in engineering and computer science. While significant success have been achieved in this areas in recent times, optimization of problems in these areas still remain active research issue. As a result, SOS algorithm have been applied to solve optimization problems in a variety of domains like economic dispatch, power optimization, construction project scheduling, design optimization of engineering structures, transportation, energy optimization, wireless communication, and machine learning. With trend of application of SOS to optimization problems, SOS have shown to provide all-purpose principles that can easily be adapted to solve wide range of optimization problems in various domains. SOS algorithm have been to be very effective and easily adaptable to various application requirements, with potentials for hybridization and modifications. However, SOS still face challenges like local optima entrapment, imbalance between local search and global search, constraint handling, large scale optimization, and multi-objective optimization, and these are still important research focus as evident from the literature. Further understanding and refinements of SOS algorithm and challenges of using it to solve large scale optimization problems are needed.

This research focused on addressing three different issues in SOS algorithm: scalability, slow convergence, and imbalance between local and global search for efficient optimization of large scale task scheduling problems on IaaS Cloud Computing environment.

1.4 Research Hypothesis

The following research hypothesis have been formulated to address the stated problems.

i. The performance of a metaheuristic algorithms for large scale task scheduling degrades with increase in dimensionality of solution search space.

ii. The convergence speed of a metaheuristic algorithm for task scheduling optimization is slow down by local optima entrapment of its search procedure, thus, leading to high computation time and non-optimal solutions.

iii. The optimality of solutions obtained by a metaheuristic algorithm for task scheduling optimization is dependent on its ability to make a proper balance between local and global search.

1.5 Research Questions

The following research questions will be answered to address the stated problems based on the above stated hypothesis.

i. How to enhance the performance of a metaheuristic algorithm to cope huge solution search space for large scale task scheduling optimization?

ii. How to increase the convergence speed of a metaheuristic algorithm by avoiding possible local optima to reduce computation time and enhance optimality of solutions for large scale task scheduling optimization?

iii. How to enhance the global convergence of metaheuristic algorithm by balancing between local and global search to increase the optimality of solutions for large scale task scheduling optimization?

1.6 Research Aim

The aim of this research is to develop an efficient constrained multi-objective QoS task scheduling optimization technique for IaaS Cloud Computing Environment based on the state-of-the-art metaheuristic Symbiotic Organism Search (SOS) algorithm that is scalable and able of avoiding local optima entrapment to ensure faster convergence, with adaptive control parameters to adequately balance local and global search for global convergence.

1.7 Research Objectives

The following objectives are set to achieve the aim of this research:

i. To design and develop a large scale task scheduling technique for Infrastructure as a Service (IaaS) Cloud Computing environment using state-of-the algorithm that can optimize execution time and cost while meeting the users deadline constraints.
ii. To further improve the above Cloud Computing task scheduling technique in order to avoid entrapment in local optima for faster convergence.
iii. To ultimately design and develop a Cloud Computing task scheduling technique that could adaptive control parameters to balance the local and global search procedure for global convergence.

1.8 Scope of the Research

This research is conducted within the following scope:

i. The study of the set out objectives are carried through extensive simulation using CloudSim 3.0.3 simulation framework.
ii. This research considers only task scheduling on IaaS cloud environment.
iii. The precedence constraints between the tasks to be scheduled are out of the scope this research.
iv. Only the VM instances suitable for compute intensive tasks and pricing model offered by Amazon EC2 are considered in this research.

1.9 Research Contributions

The main contributions of this research are as follows:

i. Cooperative Coevolutionary Constrained Multi-objective Symbiotic Organisms Search (CC-CMSOS) for large scale task scheduling optimization to find optimal trade-offs between makespan and cost while meeting deadline constraint thereby reducing the computational time and improving global convergence.

ii. Cooperative Coevolutionary Constrained Multi-objective Memetic Symbiotic Organisms Search (CC-CMMSOS) for large scale task scheduling optimization to find optimal trade-offs between makespan and cost while meeting deadline constraint thereby ensuring faster convergence.

iii. Cooperative Coevolutionary Constrained Multi-objective Adaptive Benefit Factor Symbiotic Organisms Search (CC-CMABFSOS) for large scale task scheduling optimization to find optimal trade-offs between makespan and cost while meeting deadline constraint thereby ensuring global convergence.

1.10 Thesis Organization

The rest of the thesis is organized as follows. Chapter 2 examines the related literatures and analyzes the current issues encountered in task scheduling optimization on cloud computing environment which forms the bases for realization of the research's methods. The review of different task scheduling techniques were carried out. The focus of the review was primarily on metaheuristic algorithms for their efficiency to support large scale task scheduling optimization on IaaS Cloud. In addition, developments and applications of SOS algorithms are discussed, as a potential solution to large scale task scheduling optimization.

Chapter 3 describes the methodology of this study, it covers the general framework that list the approaches of achieving the research objectives in a systematic manner. The steps required for design and development of the proposed algorithms are outlined. Furthermore, the experimental test bed which comprises of the simulation tools, and workloads for evaluating the efficacy of the proposed algorithms are established as well as metrics of evaluation and comparison with other algorithms for benchmark.

Chapter 4 presents the design and development of constrained multi-objective SOS algorithms for large scale task scheduling optimization problems, with detailed discussion on design and development of the algorithms. The designed algorithms respectively address the issues of scalability, slow convergence, and imbalance between local and global search of standard SOS algorithms for efficient optimization of QoS objective for large scale task scheduling problems.

Chapter 5 presents the results analysis and discussion of multi-objective Symbiotic Organisms Search (SOS) algorithms for large scale task scheduling optimization problems on IaaS cloud environment.

Chapter 6 concludes the thesis with a summary of contributions and possible future directions of this research.

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