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## “Exploring Digital Badging: The What, Why and Some of the How”

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# Exploring Digital Badging

## The What, Why and Some of the How

Kelsey O'Brien and Trudi Jacobson

CLRC Workshop

April 19, 2016

# Have you...

- ▶ Earned a badge?
- ▶ Created a badge?

# Learning Objectives

At the end of this session, participants will be able to:

- ▶ Share information about the background, value, and issues connected to digital badging in higher education
- ▶ Contribute to an assessment of the potential value of digital badging in their work situations
- ▶ Demonstrate knowledge of resources that provide additional information about digital badging

## Agenda:

**Overview of badges**  
**Explore a badging system**  
**Break**  
**Create a badge**

# Traditional badges



Image Source: [Badges! By Nancy White, CC-BY-NC-SA](#)

# Digital badges

What's happening on Credly?

NEW MEMBERS NEWLY GIVEN











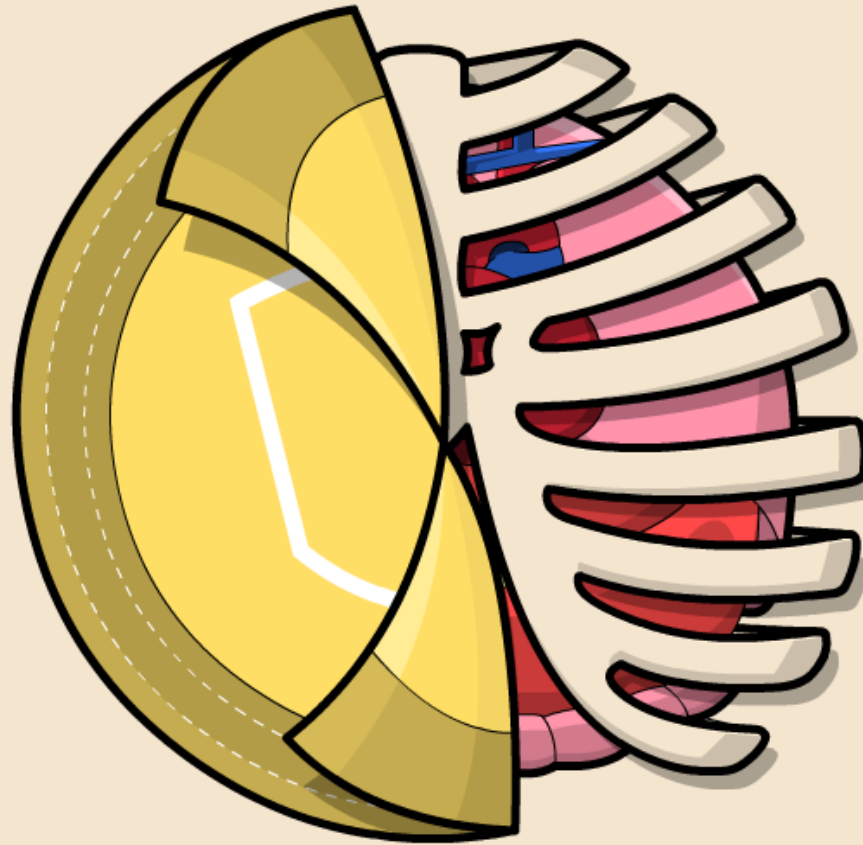
 <p><b>Traffic Generation P...</b> TrafficGeneration.com</p>	 <p><b>EDUCAUSE O...</b> EDUCAUSE <b>PRO</b></p>	 <p><b>Journal Badge</b> Beth Ritter-Guth</p>	 <p><b>Films on Demand C...</b> Beth Ritter-Guth</p>	 <p><b>Edison Tweets April</b> Dina O'Brien</p>
 <p><b>Advanced Inte...</b> Thunderbird Exec... <b>PRO</b></p>	 <p><b>Essentials of In...</b> Thunderbird Exec... <b>PRO</b></p>	 <p><b>CECE CREDLY EXP...</b> Andrea Miller</p>	 <p><b>Video Maker</b> Connect Institute</p>	 <p><b>Public speaker</b> Connect Institute</p>

Image Source: <https://credly.com/badge-builder>

# What is a digital badge?

- ▶ A record of achievement
- ▶ Acknowledgement of an accomplishment
- ▶ Indication of a proven a skill or ability
- ▶ Evidence of learning
- ▶ Verification of competency
- ▶ Validation of non-traditional skills or experiences

Badge image



# OPEN BADGES ANATOMY

Badge name

Description

Criteria

Issuer

Evidence

Date issued

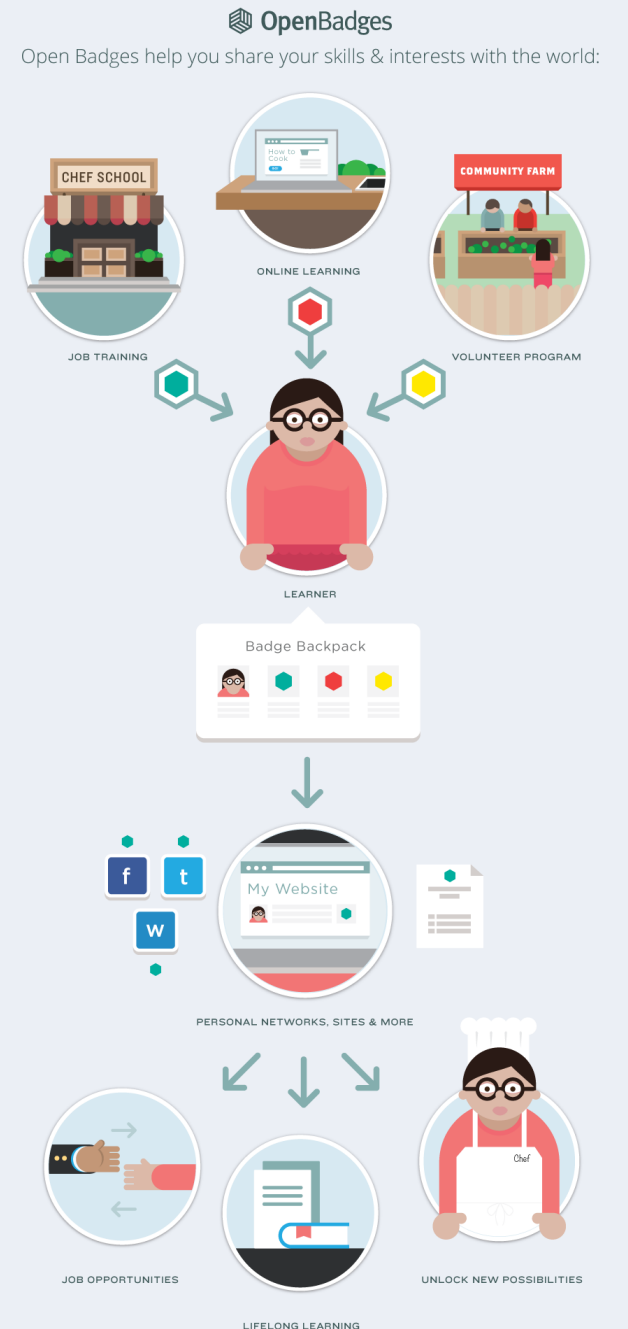
Standards

Tags



# Mozilla Open Badges Infrastructure (OBI)

- ▶ Established in 2012 with support from the MacArthur Foundation
- ▶ Metadata is baked into the badge image
- ▶ Open Badges initiative now being led by Badge Alliance





user



**Trudi Jacobson**

# Step 1

Review credit before you send.

Title

Badge Explorer

Description

Awarded to those who attended the hour-long session on digital badging offered by the Professional Activities Committee at the University at Albany Libraries on Feb. 23, 2016.

Issue Date

02/21/2016

Expiration

02/21/2018

Example of badge components

# Badges in Games and Apps

- ▶ [FourSquare](#)
- ▶ [UnTappd](#)
- ▶ Call of Duty
- ▶ GemCraft
- ▶ Audible
- ▶ Fitness apps ([Preva](#), [Fitocracy](#))



# Badges in the Workplace and Professional Organizations

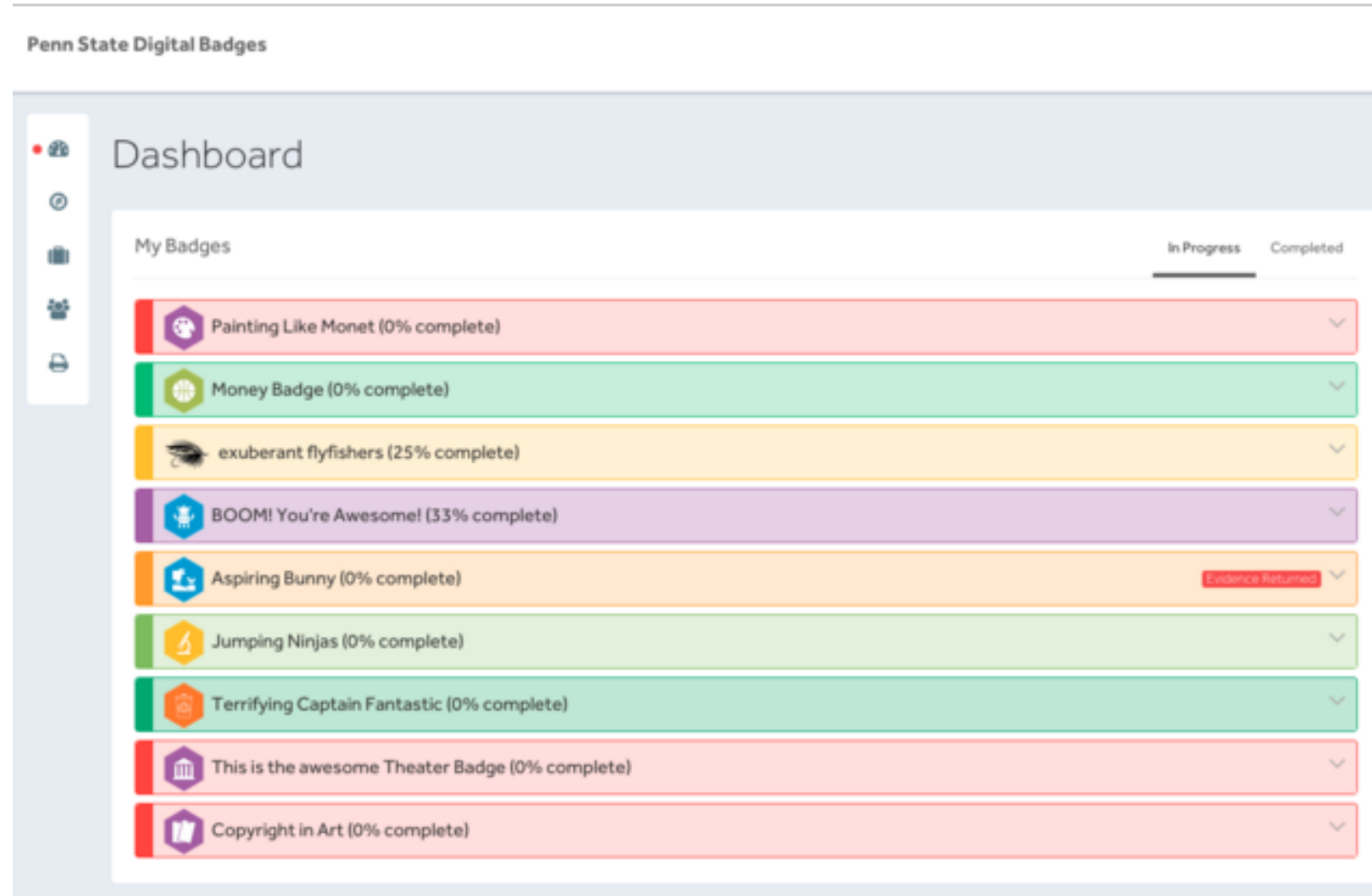
- ▶ [Digital Promise](#) - professional development for teachers
- ▶ [YALSA](#) - professional development for librarians
- ▶ [Microsoft Educator Network](#)
- ▶ [Badges for Vets](#) - veteran employment
- ▶ [IBM](#) - training for IT professionals
- ▶ [Educause](#)

# Badges in Public Libraries and Communities

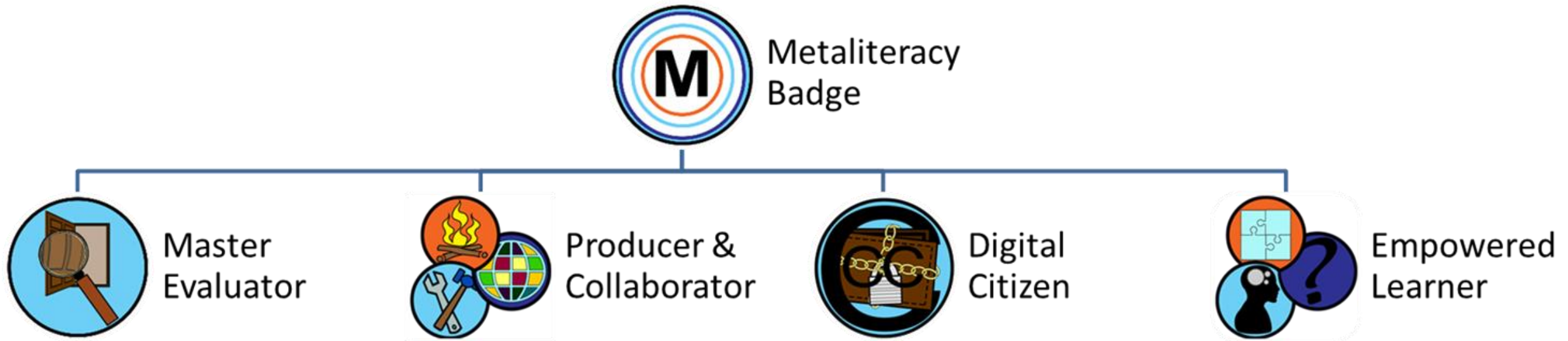
- ▶ [Loveland Public Library](#) - summer reading program
- ▶ [Chicago City of Learning](#) - city-wide initiative in which the Chicago Public Library participates
- ▶ [Detroit Digital Adventure](#) - another city-wide program with library participation. “Connected learning for all ages”

# Badges in Higher Ed

- ▶ [Penn State](#)
- ▶ [Purdue](#)
- ▶ [UC Davis](#)
- ▶ [Seton Hall University](#)
- ▶ [University Campus Suffolk](#)
- ▶ [Michigan State University](#)



# The Metaliteracy Badges



THOMAS P. MACKEY  
and TRUDI E. JACOBSON

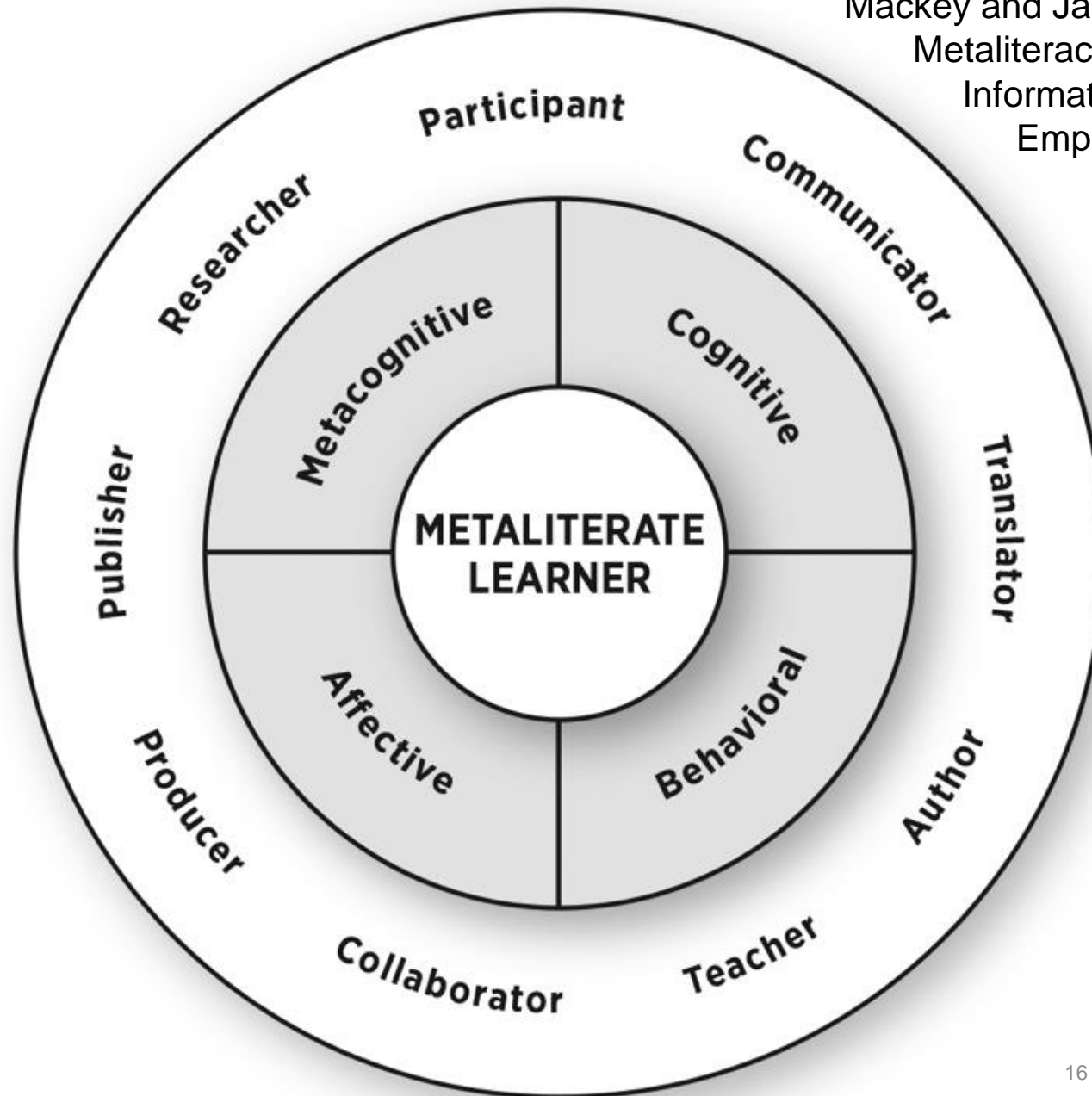
# METALITERACY

Reinventing Information Literacy  
to Empower Learners

“Metaliteracy expands the scope of traditional information skills (determine, access, locate, understand, produce, and use information) to include the collaborative production and sharing of information in participatory digital environments (collaborate, participate, produce, and share)” (p. 1).

*Metaliteracy: Reinventing  
Information Literacy to Empower  
Learners*  
(Mackey and Jacobson, 2014).



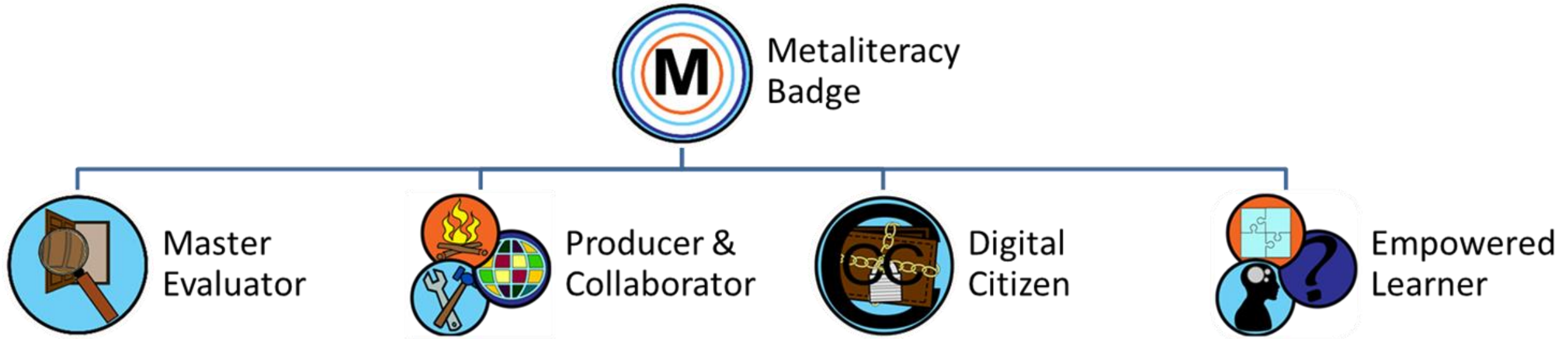


# Design Process

- ▶ Step 1: Create constellations aligned with learning objectives
- ▶ Step 2: Design badge graphics
- ▶ Step 3: Create content (e.g. quests and assessments)

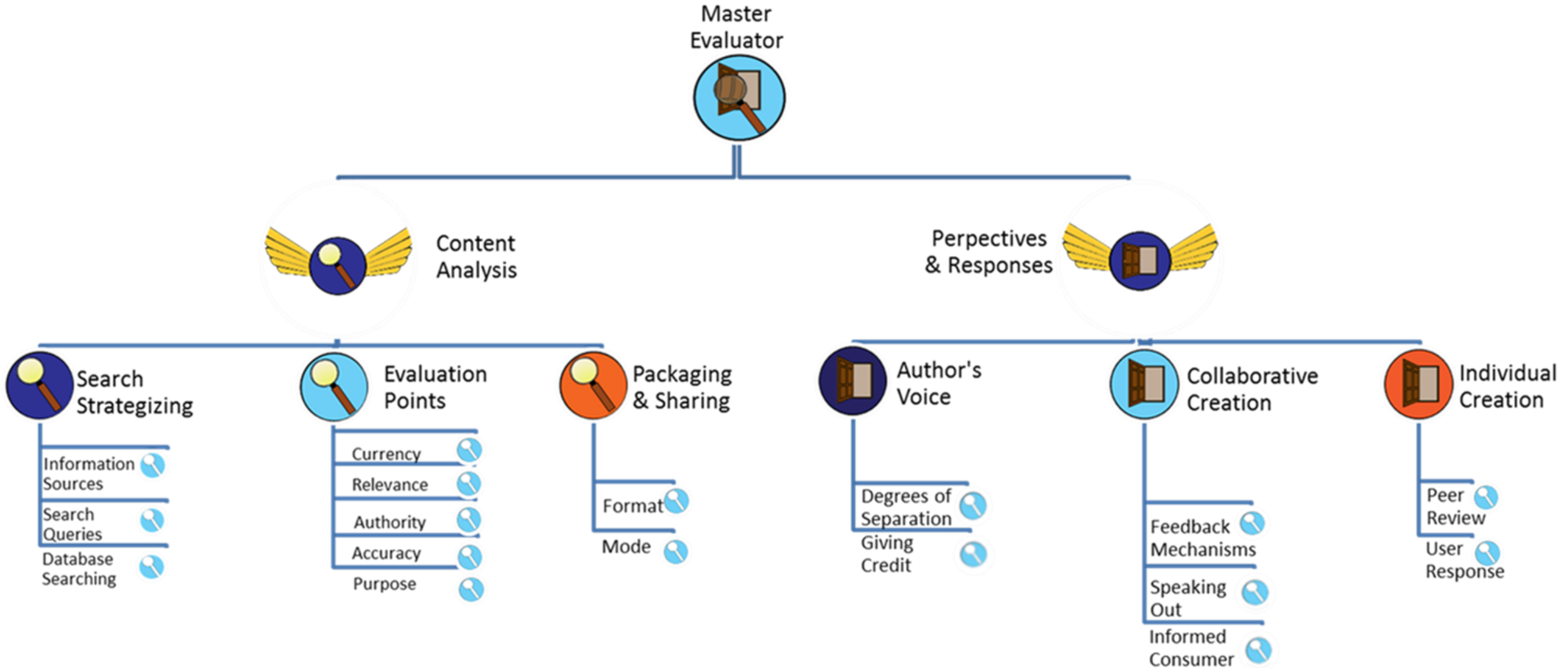
\*These steps often overlap

# Step 1: Create Constellations

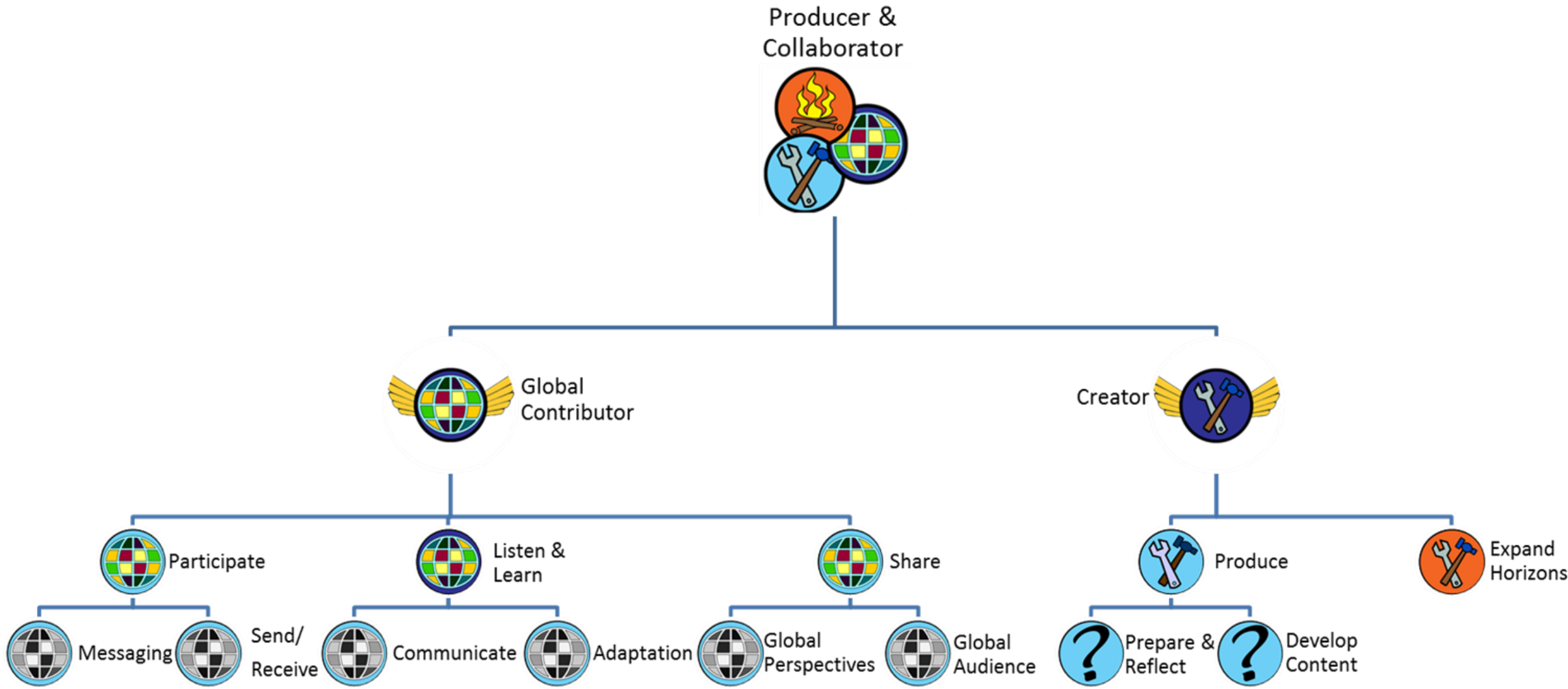


- Align with metaliteracy learning objectives
- Badge names = title that students can claim once they have mastered the concepts
- Graphics designed by tech specialist at the library. Now you can use Credly badge builder.

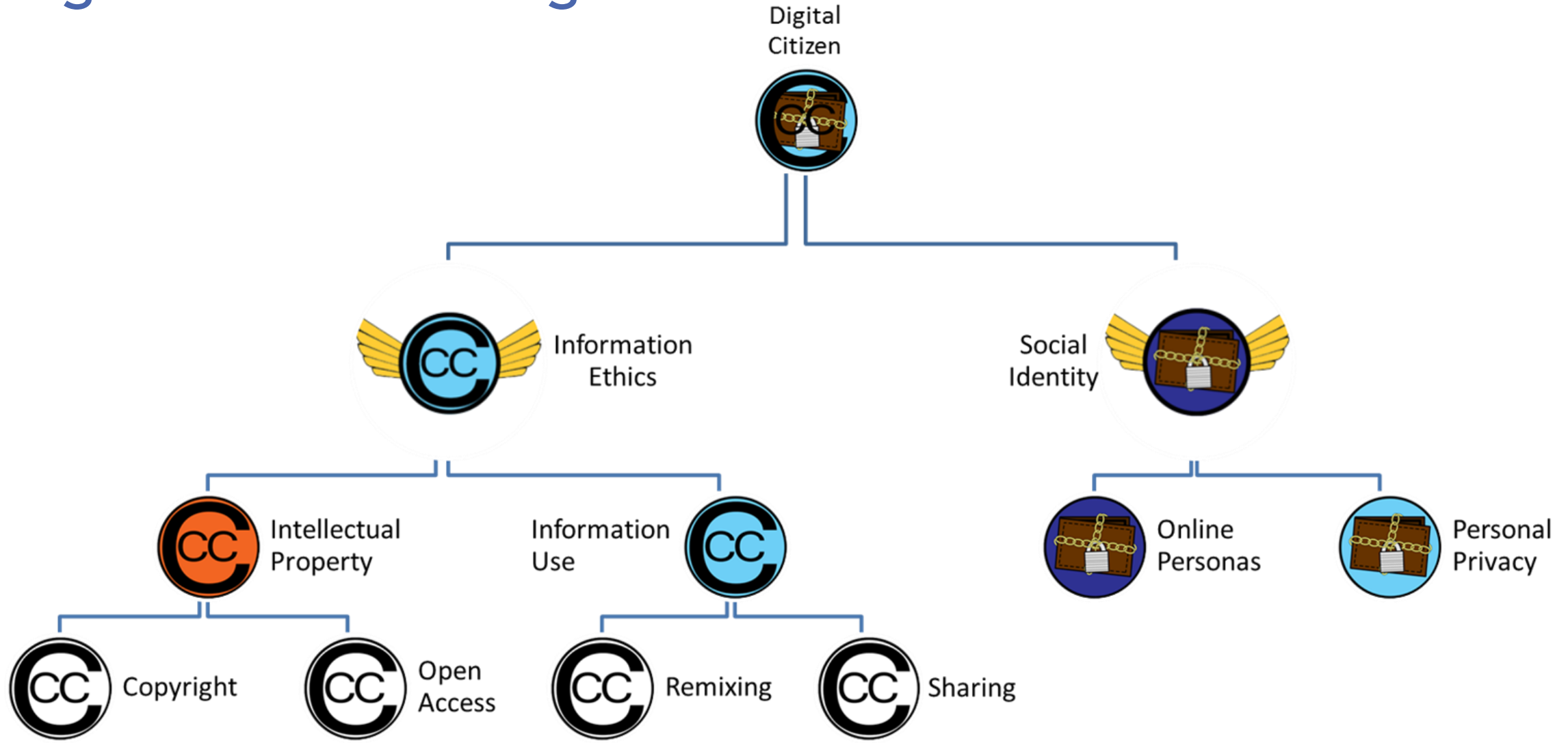
# Master Evaluator Badge



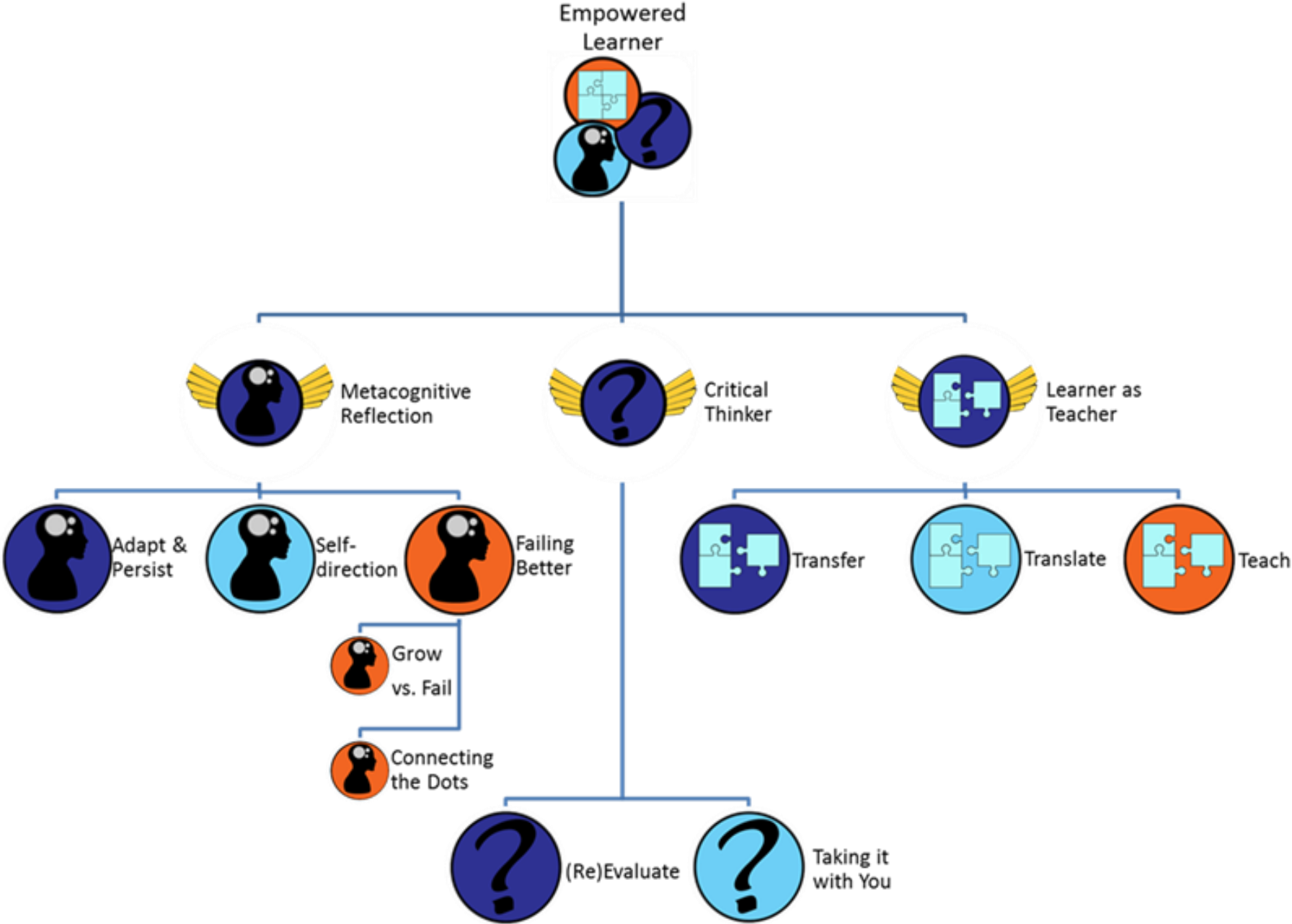
# Producer & Collaborator Badge



# Digital Citizen Badge



# Empowered Learner Badge



# Platform

- ▶ Wordpress
- ▶ BadgeOS plugin
- ▶ LearnDash plugin
- ▶ Credly

<https://credly.com/u/metaliteracy>

[Metaliteracybadges.org](https://Metaliteracybadges.org)



## Settings

VIEW PROFILE

ACCOUNT SETTINGS

OUR CREDIT

CONTACTS & LISTS

FOLLOWING

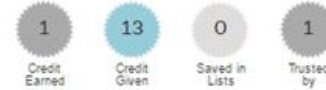
VERIFICATION

## Metaliteracy Learning Collaborative

Credly member since November 2013



## Account Usage



The screenshot displays the 'Earned (1)' and 'Created (10)' badge sections. The 'Created' section is active, showing a grid of 10 badges. The badges include:

- ACRL Framework
- Search Strategizing
- Digital Citizen
- Badges 101
- Information Navigator
- #1 Badge Earner
- Master Evaluator
- Producer and Collaborator
- Empowered Learner
- Digital Citizen



# Implementations

- ▶ ECPY204U: Principles of Career and Life Planning
- ▶ UUNI 110: Writing and Critical Inquiry
- ▶ AENG 240V: Writing America
- ▶ UNL 207: Information Literacy
- ▶ ESPY 120: Psychology of Academic and Personal Effectiveness
- ▶ Honors Students
- ▶ ERDG 500
- ▶ IINF 200: Research Methods

It's time for a break

## Step 2: Creating Badge Content

You might want to create quests (which lead to badges) or badges themselves for:

- ▶ Library activities completion or participation
- ▶ Demonstrations of knowledge
- ▶ Proficiency with resources

# Considerations

- ▶ What are your goals?
- ▶ What will motivate your learners?
- ▶ Do you want to recognize new accomplishments or existing knowledge/skills?
- ▶ What is possible on your end?  
Automatic award or proof of accomplishment needed?

# A couple of examples

- ▶ **Adapt and Persist** quest (Producer and Collaborator)
- ▶ **The Search Strategizing** series (Master Evaluator)

# Prepare and Reflect

How to get from here

## Metaliteracy Objective 4.2

Reevaluate needs and next steps throughout the process

To here

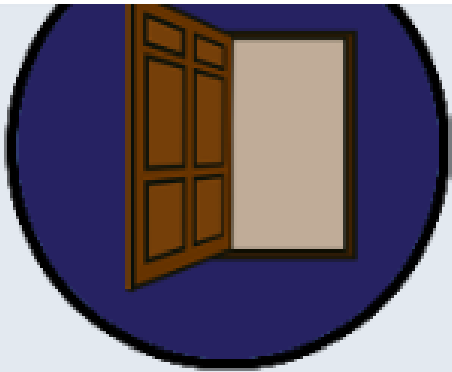


**Adapt and Persist**



**Self-direction**

Its own learning objective—provides oh so much guidance, don't you agree?



## **Adapt and Persist**

**Learning Objective:** Value persistence, adaptability, flexibility (metacognitive domain)

# Thought process

- ▶ Where on earth do I start?
- ▶ What do I know about?
- ▶ What might potentially be interesting?
- ▶ Can I show myself in a situation where I have to adapt and persist?
- ▶ How can I make it harder for myself?
- ▶ Why did I make it harder for myself?

Your projects will probably have far more  
focus!

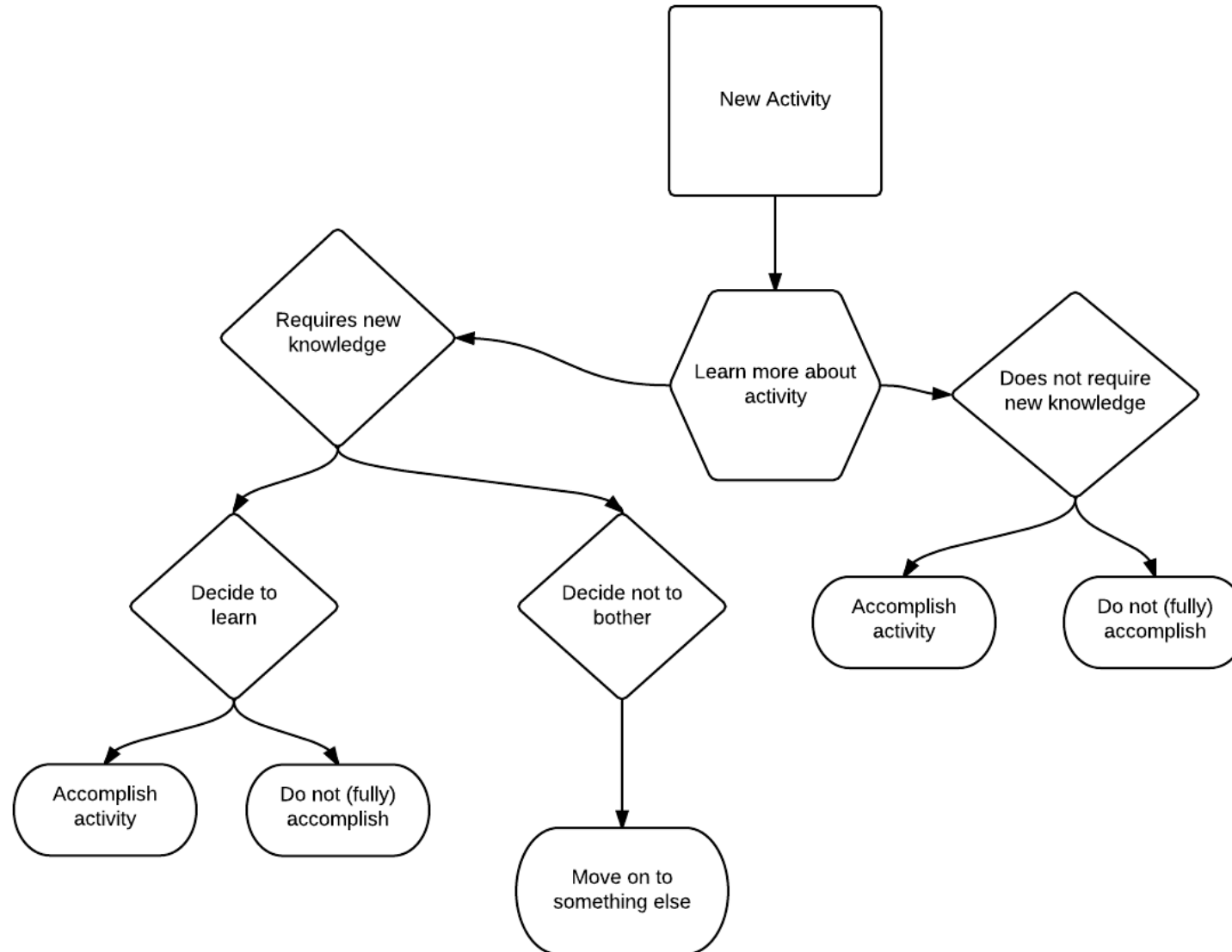


# Result (Adapt and Persist Quest)

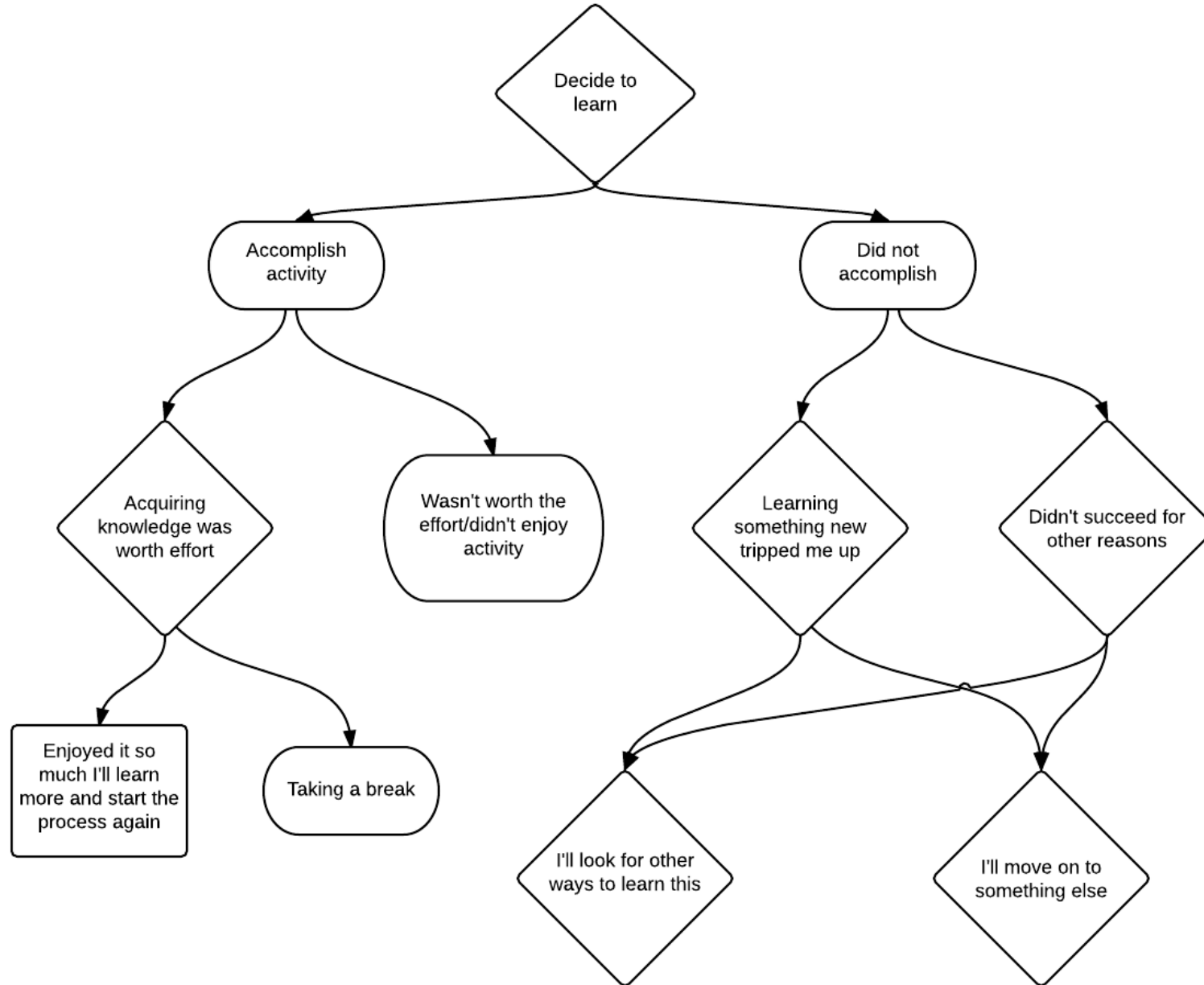
- ▶ Told a story
- ▶ Showed myself learning something new to enhance the quest (adapt)
- ▶ Tried to show it wasn't easy (persist)
- ▶ Had some fun
- ▶ Modeled the process, then asked students to reflect on their experience adapting and persisting

Ideally, I would have been able to test this out on students before implementation

# Adapt and Persist Flowchart 1



# Adapt and Persist Flowchart 2



# Search Strategizing Challenge

## Metaliteracy Objective 1.5

Appreciate the importance of assessing content from different sources, including dynamic content from social media, critically



### Search Strategizing

#### 4 Required Steps

- Complete "Information Sources" quest.
- Complete "Database Searching" quest.
- Complete "Search Queries" quest.
- Complete the capstone activity to earn the "Search Strategizing" challenge.

# Process

- ▶ Meet students where they are
- ▶ Tried to convey the bigger picture (vs. “how to” tutorial)
- ▶ Wrote out the full activity and then broke up into smaller chunks
- ▶ Presented information in a variety of ways, tried to make it interactive
- ▶ Assignment revised to focus on own topic

# Quest Elements

- ▶ PIL video - What are your frustrations when researching? Helped students reflect on where they are & revisited at the end of the challenge
- ▶ Started with what they know: Google
- ▶ Showed them what they don't know, encouraged a “deeper dive” into familiar tools (e.g. more efficient web and database searching)
- ▶ Search Strategizing worksheet - apply what they've learned to their own research

# Badge Creation Tips

- ▶ Would someone want to display this on a digital portfolio?
  - ▶ Make it a mastery title that the earner can claim (e.g. Digital Citizen, Empowered Learner, Producer and Collaborator)
- ▶ Is it worth putting a badge on it?
  - ▶ Make it meaningful and substantial (i.e. not just “I completed a quiz” or “I attended an event.”). Indication of mastery vs. participation.

## Develop a badging idea

- ▶ How might a badge fit in with your library's program or goals?
- ▶ Is there an existing activity or program?
- ▶ Would you want to design a new activity that would result in an earned badge?



# Develop a badge plan

- ▶ First work individually
- ▶ Decide on a learning activity appropriate to your library for which people might earn badges
- ▶ Flesh out the idea
  - ▶ What is the activity or learning experience?
  - ▶ What resources would you provide—if any are needed?
  - ▶ What would participants do to show they have learned?
- ▶ Group with individuals from similar types of libraries to discuss your plan
- ▶ Select one plan from your group to share with everyone

# Learn More

- ▶ Badge Alliance
- ▶ Educause [badging library](#)
- ▶ MacArthur Foundation video: [What is a badge?](#)
- ▶ Tutorial: [Open Badges 101](#)
- ▶ Canvas Course: [Badging with Purpose](#)
- ▶ Diaz, V., Finkelstein, J. & Manning, S. (2015). [Developing a Higher Education Badging Initiative.](#)
- ▶ Grant, S. & Shawgo, K.E. (2013). [Digital Badges: An Annotated Research Bibliography.](#)