Millennium Products - Developing a Learning Legacy

Abstract

This paper describes the resources based on Millennium Products that are being produced by the Design Museum and the Nuffield Design and Technology Project. It explains the philosophy underpinning the work and the attempts made to ensure that the materials will be effective in the classroom.

A special project funded by the Design Council

The Nuffield Design and Technology Project and the Design Museum are collaborating in developing a set of educational resources for secondary schools that make use of those products that have been singled out as being particularly innovative and noteworthy by the Design Council i.e. Millennium Products. Details of these products and the companies that have produced them are on the Design Council Innovation website1 but in this form they are not easily used as resources for schools. However it is clear that within the products themselves and the processes that led to their conception, design and manufacture there is abundant educational material. With this in mind the Nuffield Design and Technology Project² and the Design Museum³ approached the Design Council for Special Project Funding to develop a set of resources for design and technology in secondary schools based on Millennium Products. Such a resource is seen as worthwhile because it will help teachers deal with an area of acknowledged difficulty - product evaluation4.

Which Millennium Products?

These Millennium Products will form the basis for a set of 10 written and illustrated case studies:

- Divine Chocolate
 Milk chocolate moulded bar; the first
 mainstream, high quality product on sale
 nationally which is fairly traded ensuring
 African farmers benefit.
- Protector 3D
 An innovative razor from Wilksinson.
- Freeplay lantern
 Fail-safe illumination device, it has wind-up and mains charging units to provide light wherever you are.
- Accuhaler
 An easy to use dry powder inhaler for treating asthma, using a new drug formulation.
- Anywayup Cup Toddler's training up incorporating patented unique valve which only allows

liquid through when the child sucks the spout.

- Skystreme
 An inflatable, radar-effective, visual location market for outdoor pursuits.
- Electric violins
 String instruments made from kevlar and carbon fibre, featuring unique active pickup system, producing unrivalled sound and power.
- Neotrend
 A device to continually monitor the temperature and oxygen, carbon dioxide and pH levels in a premature baby's blood.
- Optimusic
 A unique control system 'played' by interacting with light beams, creating an exciting interactive musical environment accessible to all so useful for rehabilitation, education, leisure and entertainment.
- Lantau Link Bridge
 A six lane, covered railway and emergency bridge which joins Hong Kong island to the new airport.
- Heathrow Express
 High-speed new rail link between London
 Heathrow airport and central London
 taking 15 minutes every 15 minutes.

Each case study is in two parts: one part dealing with the product, the other part dealing with the designing of the product.

These Millennium Products and Millennium Materials will be included in a handling collection:

Shadow air muscle
Ozone toothbrush
Anywayup Cup*
Skystreme*
The remarkable recycled pencil
Aluminium Bumper Nut
Divine Choclate*
Safeglass
Thermafloat
First Glow Bead
Non polish footwear
Non iron shirts
High performance fabrics

Note that the written case studies are not seen as an alternative to handling a product. Some Millennium Products (*) are present in both the handling collection and the case study set. There are however features that cannot be derived from handling a product – the thinking of the designers, the way the product is traded for example, although inferences may be made. By combining a case study

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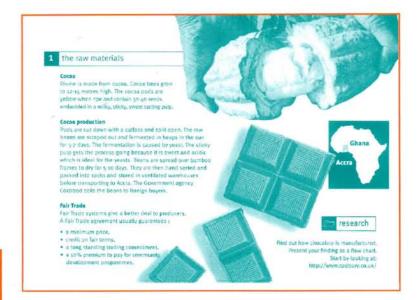






Figure 1: The trial case study for the Millennium Product Divine Chocolate.

approach with a handling collection approach a more rounded treatment to product evaluation can be obtained.

The written case studies have been produced to be used primarily with pupils at Key Stage 3 whilst the handling collection has been chosen with Key Stage 4 pupils in mind. However it is expected that both the case studies and the handling collection will be used across both key stages.

Ensuring a robust approach

The aim of the written case studies is two fold:

- to give pupils insight into the product from a variety of perspectives
- to give pupils an appreciation of how those responsible for the product worked.

To meet these aims through studies on such different products it was essential to develop a set of questions which authors would use in writing the studies. These are summarised in Panel 1 and Panel 2. Clearly not every case study will deal with every question and some questions are more easily dealt with through some products than through others. Over the entire set of studies pupils will be exposed to a consideration of all the questions. These questions also inform the notes accompanying the handling collection.

Ensuring effectiveness in the classroom

This has been achieved by a seven-fold approach

- a limited extent

 It is important to
 - It is important that the studies are not overlong or too complex to read. To achieve this the studies are only four A5 pages in length and the authors used a planning grid to identify key ideas on each page, how this content linked to the questions underpinning the case studies, possible visuals, and devices to help children interact with the text. The word count for each page was strictly limited. An example of one author's completed grid (for the Divine Chocolate case study) is shown in Panel 3.
- visual appeal
 The overall design for the studies has been

developed by an experienced graphic designer and each study will be individually laid out according to this design. Examples of trial case studies are shown in Figures 1 and 2.

durability
 The case studies are in the form of an A5 landscape booklet, easy to photocopy,

printed on 200gsm card to ensure a long life and housed in a small polypropylene ring binder case for protection.

- an active approach to learning
 The case studies include several devices to
 ensure that pupils engage with the
 contents of the study. These are questions
 to discuss and answer so that pupils will
 think about what they are reading,
 research activities so that pupils will be
 required to find information not in the
 case study; these will make useful
- homework. Some of the research activities will require pupils to use the internet. Where appropriate practical activities have been suggested.
- trialling
 Six of the studies have already been produced and have been used with several different classes of Key Stage 3 pupils in comprehensive schools in
 Northamptonshire. The different ways of teaching through the studies and the responses of the pupils are being observed

Panel 1: Questions for reading the product.

- Thinking about needs and wants
 What needs and wants are met by the product?
 What is it for?
- Thinking about the user
 Who is likely to use the product?
 What effect will it have on their lives and relationships?
- Thinking about production
 What materials are used and why?
 Is the product one-off/batch/mass produced? Why?
 What manufacturing processes are used? Why?
 What skills are needed?

Where do the materials and other resources needed for production come from? Are they likely to run out?

Is there a problem with side effects – waste disposal or pollution? What are the social and economic effects of manufacturing the product?

Thinking about performance

How does it work?

How easy is it to use?

What manufacturer's information is supplied with the product?

Does the user require written/graphical information?

Are there any risk assessment issues in relation to the use of the product?

Thinking about trade

How is the product promoted?

Does it have an identity or image?

How has this been achieved?

Does the promotion target a particular age group or sector of people?

Does the promotion target potential buyers and/or users?

What assumptions have been made about the potential buyers/users?

How is it sold?

Where is it sold?

What is the importance of the packaging in selling the product?

What is the product's cost in relation to the income of potential buyers/users?

- Thinking about use
 - How will it be used?

What effects will using it have, including those beyond intended use and user?

Thinking about disposal

How is any packaging disposed of?

What happens to the product after use?

How long will it last?

What factors limit/lengthen its life span?

Can it be repaired? Can parts be replaced?

How easily can it be recycled?

Who would pay for the cost of recycling?

Panel 2: Questions for the designers.

Background

Who commissioned the work?

Have you designed this sort of product before? If not, why were you asked?

· Issues and constraints

What brief were you given?

What were the key design issues?

What were the main constraints on your design?

Were you given a more detailed specification? If so, at what stage?

· Creative thinking

Did you consider many alternatives before arriving at this solution?

What (if any) was the driving generative idea behind the design?

What influences informed the development of the design?

How did you justify the aesthetic decisions within the design – colour, texture, shape, form, proportion?

How did you justify the technical decisions within the design – the way it works, the choice of materials and components?

Did you have to abandon an idea that you liked? Why?

What was the most difficult problem/sticking point that you had to resolve? How did you resolve it?

Logistics

Whom did you consult about the design? Why?

At what stage(s) did you consult them? Why?

How long did the designing take?

How many people were involved in the designing?

Who were they/what roles did they play?

Evaluation

How were prototype designs evaluated with the client/customer before final production?

To what extent are you satisfied with the finished product?

What might you have done differently?

Is there anything that particularly pleases you?

Panel 3: The
planning grid for the
Divine Chocolate
Case Study

Page and word count	Key ideas	Links to questions	Possible visuals	Devices to help children interact with the text
Side 1				
100 words max.	The product Commentary to give rapid overview of key points about the product – chocolate and to wrapper	Thinking about trade Thinking about production	Chocolate bar unwrapped with bite out must show deal for Cocoa growers logo	None
Side 2 200 words max	The raw material What happens to beans Idea of free trade	Thinking about production Thinking about trade	Map showing source of Cocoa Visual of cocoa bean	Research question about chocolate manufacture
Side 3 200 words max	Information and messages on the packaging	Thinking about needs and wants Thinking about performance Thinking about use Thinking about the user	Packaging	Questions about eating habits
Side 4				
200 words max	Competing in the market place	Thinking about trade Thinking about performance	Other chocolate products	Research through a tasting panel

Figure 2: The trial case study for Designing Divine Chocolate.

by an Open University team well versed in classroom observation. The results of these trials will inform the final editing of the studies and the contents of the teacher handbook.

- supporting teacher handbook
 The results from the trialling and the
 experience of the authors in writing the
 studies will be used in producing a teacher
 handbook that will provide guidance on
 how to make effective use of the case
 studies in the classroom and describe how
 teachers can write their own product case
 studies and enable their pupils to do
 likewise.
- dissemination through inset The case studies and the handling collection will be made available through in service training sessions organised by the Design Museum and the Nuffield Design and Technology Project. The providers of this training will be Education Business Partnerships and Nuffield Area Field Officers. The training will be through short twilight sessions and free of charge. It will take place from April onwards at different venues around the country⁵.

References

- 1 The Design Council Innovation Website can be found at this address
- http://www.sharinginnovation.org.uk
- 2 The Nuffield Design and Technology Project is based at the Nuffield Curriculum Projects Centre, 28 Bedford Square, London WC1B 3EG
- 3 The Design Museum is based at Shad Thames, London SE1 2YD
- 4 See for example Secondary Education 1993-97: A Review of Secondary Schools in England, OFSTED (1998) The Stationary Office, London
- 5 If you are interested in taking part in this training please contact Nina Towndrow at the Nuffield Curriculum Projects centre email ntowndrow@nuffieldfoundation.org telephone 0171 436 4412





