

## A high resolution DDFS design on VHDL using Bipartite Table Method

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### Article Info

#### Article history:

Received May 29<sup>th</sup>, 2017

Revised Aug 20<sup>th</sup>, 2017

Accepted Oct 18<sup>th</sup>, 2017

#### Keyword:

Bipartite Table Method  
Quadratic Compression  
DDFS  
DDS  
VHDL

### ABSTRACT

In this study, a Look Up Table (LUT) based Direct Digital Frequency Synthesizer (DDFS) is designed on VHDL. Bipartite Table Method, an advance memory compression method, is used together with quadratic compression method. 23 mHz frequency resolution is achieved with 100MHz clock input. The required memory is obtained 585 times smaller than traditional DDFSs. A MATLAB code is revealed to select the best design which provides the smallest required memory for 100 dB Spurious Free Dynamic Range (SFDR) level. The contents of the LUTs are also evaluated by using MATLAB software. The design is simulated for multiple frequencies between 23mHz-30MHz with VIVADO 2016.3 software. The simulation results perfectly match with calculations.

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### 1. Introduction

Frequency synthesizers are the systems that generate signals with new frequencies from one or more reference signal. In the history of frequency synthesizers, several approaches are proposed to synthesize new frequencies and these approaches are divided in three major groups. These are Direct Analog, Direct Digital and Indirect Frequency Synthesizers.

Direct Digital Synthesis is the one which provides fast switching speed, very high frequency resolution, low phase noise, ease to control output frequency precisely and utilized in several areas such as communication [1]-[3] test and measurement systems [4], [5], image processing [6] and medical applications [7].

A typical Direct Digital Frequency Synthesizer (DDFS) uses ROMs as Look Up Tables (LUTs) to convert the phase values to amplitude values. The ROMs contains the digital samples of the desired signal form. A counter is used as a phase accumulator. The phase accumulator controls the frequency of the output signal with a digital Frequency Tuning Word (FTW). The word changes the step size of the address counter of the ROM. Thus, the desired frequency is adjusted digitally. The output frequency is evaluated by the following equation where  $f_{clk}$  is the reference clock signal and  $2^N$  is the number of phase values on the counter.

$$f_{out} = FTW \times \frac{f_{clk}}{2^N} \quad (1)$$

A Digital to Analog Converter (DAC) is used to get the analog signal. Principle stages of a DDFS are given in Fig. 1.

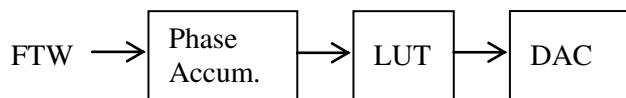


Figure 1. Principal stages of a traditional LUT based DDS

In DDS designs, many improvements are revealed to achieve better spectral performance [8], lower power dissipation [9], [10], higher frequency resolution [11] and smaller required area [12]-[14].

This paper presents a high resolution, LUT based DDS design on VHDL. Bipartite Table Method (BTM) which is offered by Dinechin and Tisserand in 2005 is used to lessen the LUT size while keeping the Spurious Free Dynamic Range (SFDR) above 100 dB.

**1.1. LUT Based DDSs**

In DDS, the phase to amplitude conversion is done in several ways. LUT based [12]-[14], iterative approaches [15] and LUT free approaches [16] are the most common ones of these ways. LUTs are the tables that store the sampled data of a signal form. The size of the LUT determines the resolution and the spectral performance of the signal to be generated. Table 1 shows the content of a 32x8 bits LUT for a sine.

Table 1. Contents of a typical 32x8 bits LUT for a sine

0	49	71	91	106	118	126	128
126	118	106	91	71	49	25	0
-25	-49	-71	-91	-106	-118	-126	-128
-126	-118	-106	-91	-71	-49	-25	0

As shown from the Table 1, the LUT stores 32 digital data represented with 8 bits signed numbers. When a sine is generated from this small LUT, the approximate SFDR value of the generated signal is evaluated as 53.62 dB with the *sfdr(x)* command in MATLAB. Although the spectral performance seems good, the phase and amplitude resolutions are both unsatisfactory. The generated sine is shown in Fig. 2.

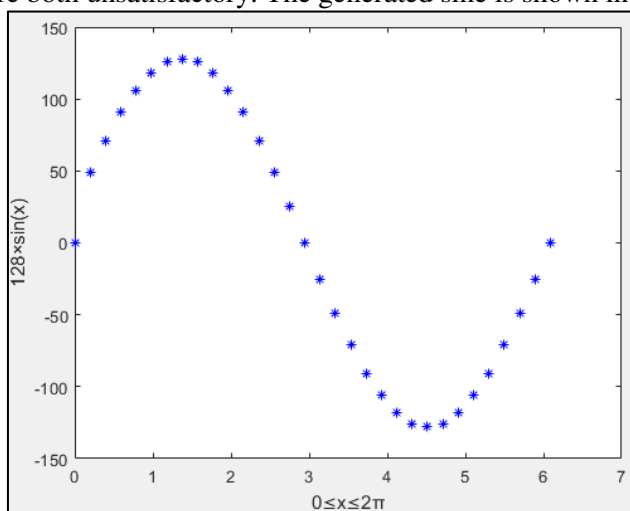


Figure 2. The sine generated from the 32x8 bits LUT

The increase in resolution or spectral performance requires an increase in the LUT size. De Caro and his friends claim that their design requires only 208 bits to provide higher SFDR level with 11 bits phase and 9 bit amplitude resolution. To obtain this much phase and amplitude resolution, a 18,432 bits-LUT is required in a traditional DDS structure. There are several LUT based studies providing 100 dBc and higher SFDR levels with very high phase and amplitude resolution [14], [17]. The common idea behind these studies is to compress the ROM size as much as possible while keeping the SFDR level and the resolutions good enough. In this design, BTM is used to compress the ROM while keeping the SFDR above the predetermined levels.

## 2. Method

### 2.1. Bipartite Table Method (BTM)

In this part of the paper BTM which is the one of the LUT based approaches is introduced. The method uses piecewise linear approach. In this method two different LUT is used. Firstly,  $2^a$  initial values are evaluated and stored in the first LUT. This table is called table of initial values (TIV). Fig. 3 shows the initial values for the one fourth of a sine period for 32 initial values with the 8 bit amplitude resolution (R). The TIV size is calculated as

$$TIV_{size} = R \times 2^a \quad (2)$$

Secondly, some offset values are evaluated and stored in the second LUT. The table is called as table of offsets (TO). The TO values are calculated by using piecewise linear approach with the following equations.

$$m_i = \frac{f(x_{i+1}) - f(x_i)}{x_{i+1} - x_i} \quad (3)$$

$$f(x) = m_i (x - x_i) \quad (4)$$

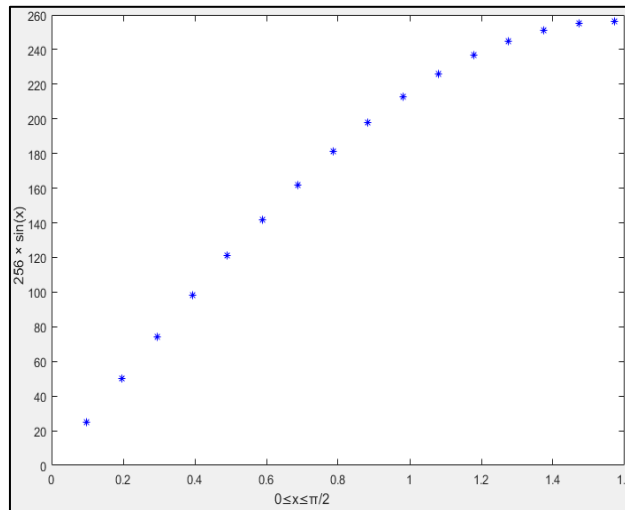


Figure 3. The initial values for the one fourth of sine period

In BTM, the idea is to use same slope value for some adjacent points. Thus, the  $x$  axis is divided into  $2^b$  equal intervals where  $b < a$ . The same slope value is used for the  $2^{a-b}$  adjacent points in each  $2^b$  interval. The TO size is calculated as

$$TO_{size} = (R - a) \times 2^{b+c} \quad (5)$$

where  $2^c$  is the number of offset value for each initial value. Fig. 4 gives the approximated  $\sin(x)$  where  $0 \leq x \leq \pi/2$  with BTM. The function is evaluated as

$$f_{app}(x) = TIV(x) + TO(x) \quad (6)$$

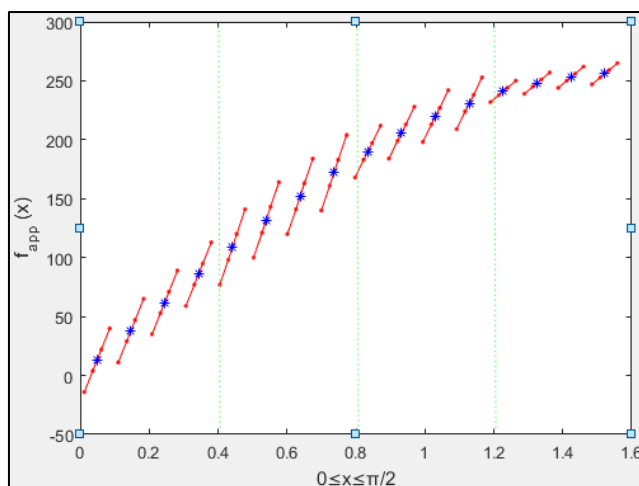


Figure 4. Approximated sine using BTM with R=8, a=4, b=2, c=2

As previously mentioned, LUT stage of a DDS converts the phase value from the phase accumulator to amplitude values. To do this, it uses the P bit phase information as the address counter of both the TIV and the TO. First a bits of the word is used for the TIV, and the rest c bits and the most significant b bits of the word is also used for the TO. The decomposition of phase the word is given in Fig. 5.

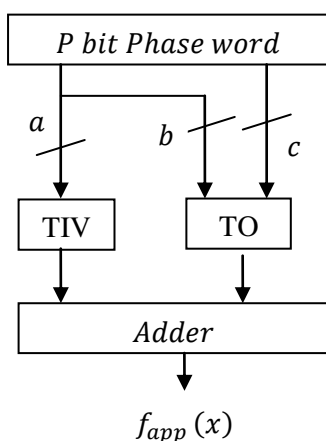


Figure 5. Phase word decomposition

### 3. Design

In this study, BTM was used together with the quadrant compression technique which uses the sine symmetry. In this technique, only one fourth of a sine sampled data is stored in the tables, and the rest of the function is generated by using these values.

#### 3.1. Phase Accumulator

A 32 bit counter is created as the phase accumulator. The counter counts with every rising edge of the clock signal up to  $2^N$ . FTW, the step size of the counter, changes the output frequency of the DDS. The 32 bit counter value is truncated to 20 bits. The most significant 2 bits of these data is used to generate the hidden quarters of the sine values, and the rest represents the 18 bit phase word. The block scheme of the counter is given in Fig. 6.

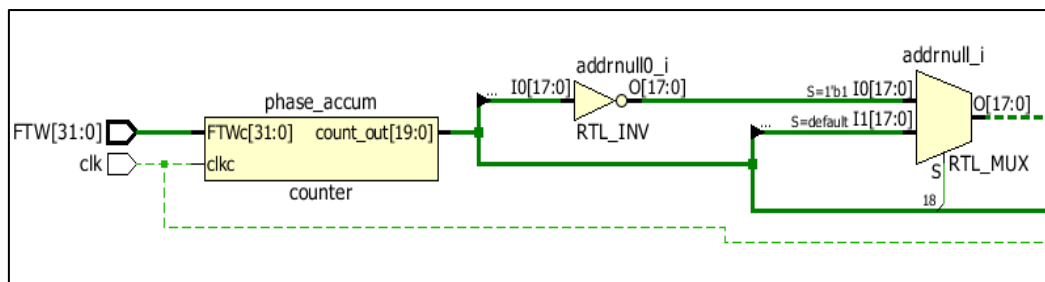


Figure 6. Block scheme of the counter

### 3.2. Best Decomposition of the Phase Word

The goal is to design a DDFS with 18 bits phase and 16 bits amplitude resolution and a SFDR level over 100 dB. An algorithm is created to find out the best decomposition of the phase word to obtain the target SFDR with the minimum size of the required memory. The Matlab code of the algorithm is given in Fig. 7. By using the algorithm, the parameters a, b and c are found as 10, 3 and 8, respectively.

```

R=16; %% The amplitude resolution
Q=18; %% The phase word to address the tables
a_max=Q-2;
a_min=round(Q/2);
desired_SFDR=100;
parameters=[R Q 0 0]; %% [R Q a b]
b_min=2;
min_size=R*2^Q; %% possible max table size
%% for each (a,b) pair calculate sfdr and total table size
for i=a_min:a_max
    parameters(3)=i;
    for j=b_min:parameters(3)
        parameters(4)=j;
        [SFDRx,size]=calculations(parameters);
        if SFDRx>desired_SFDR
            if size<min_size
                min_size=size;
                best_decomposition=parameters;
                obtained_SFDR=SFDRx;
            end
        end
    end
end
end
    
```

Figure 7. Matlab code of the best decomposition algorithm

### 3.3. LUTs (Phase to Amplitude Conversion)

As the phase to amplitude conversion stage, two Block Random Access Memories (BRAMs) are used. The dimensions of the tables are determined as  $16 \times 2^{10}$  and  $6 \times 2^{11}$  with the equations (2) and (5). The block scheme of the phase to amplitude part is given in Fig. 8. The contents of the tables are evaluated by using a MATLAB code. The code is given in Fig. 9.

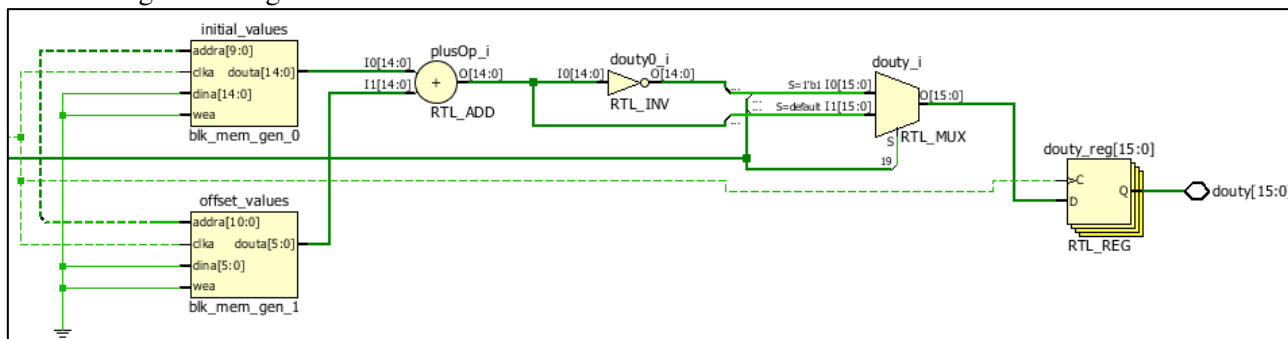


Figure 8. Block scheme of the phase to amplitude conversion stage

```

s=2^a;
max_genlik=(2^R)-1;
x_incr=(pi/2)/s;
x_incr_TO=x_incr/2^b;
K=2^(a-c);
x(1)=0;
y(1)=round(max_genlik*sin((x(1)+x_incr/2)));

for i=1:s
    x(i+1)=x(i)+x_incr;
    y(i+1)=round(max_genlik*sin((x(i+1)+x_incr/2)));
    m(i)=(y(i+1)-y(i))/(x(i+1)-x(i));
end
for i=1:s/K;
    sum=0;
    for j=1:K
        sum=m((i-1)*K+j)+sum;
    end
    M(i)=sum/K;
end
for i=1:2^c
    for j=1:2^b
        TO(i,j)=round((-M(i)*x_incr/2+M(i)*j*x_incr_TO));
    end
end
k=1;
for i=1:2^c
    for j=1:2^(a-c)
        TIV(i,j)=floor(y(k));
        k=k+1;
    end
end
end
    
```

Figure 9. MATLAB code to evaluate the LUT contents

#### 4. SimulationResults

Thecreateddesign is simulated in VIVADO 2016.3 software. Thedesign is testedunder 100 MHz and 400 MHz referenceclockinput. Theoutputfrequency is adjustedtovariousfrequenciesbetween 23 mHz and 30 MHz. FTW is calculatedby (1). Table 2givessome FTW valuesforsomefrequencies.

Table 2. FTW values for some frequencies

$f_{clk}$	FTW		$f_{out}$	$T_{out}$
	Decimal	hex		
100 MHz	1	1	23 mHz	43.48 s
	43	2B	1 Hz	1 s
	42950	A7C6	1 kHz	1 ms
	42949673	28F5C29	1 MHz	1 $\mu$ s
	214748365	CCCCCD	5 MHz	200 ns
400 MHz	107374182	6666666	10 MHz	100 ns
	214748365	CCCCCD	20 MHz	50 ns
	322122547	13333333	30 MHz	33.3 ns

Theoutputsignal is named as *douty* in the design. Thesignal has 4.5clockdelaywhich is 45 nsfor 100MHz inputand 11.25 nsfor 400 MHz input. Theinputclock has 1  $\mu$ s delay. Thus, theperiod of the *douty* is showedbetweentwomarkers. Theblueone is thestart of thesignalandfixed at 1045 ns. Theyellowone is theend of thesignalandfixed at thelastdigitalvalue of the *douty* foroneperiod. ThefiguresFig.10toFig.16 showthattheperiod of the *douty* is exactlysamewiththecalculations.

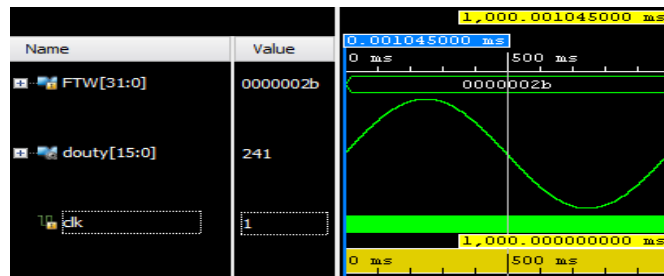


Figure 10. The Generated 1 Hz sine wave (clk =100 MHz)

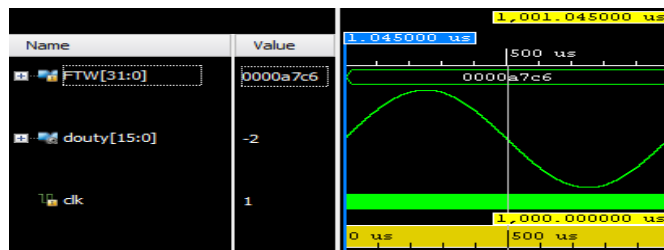


Figure 11. The Generated 1 kHz sine wave (clk =100 MHz)

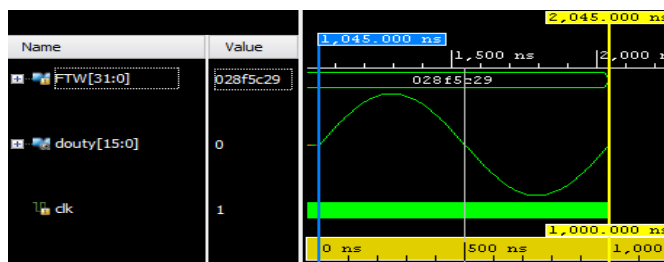


Figure 12. The Generated 1 MHz sine wave (clk =100 MHz)

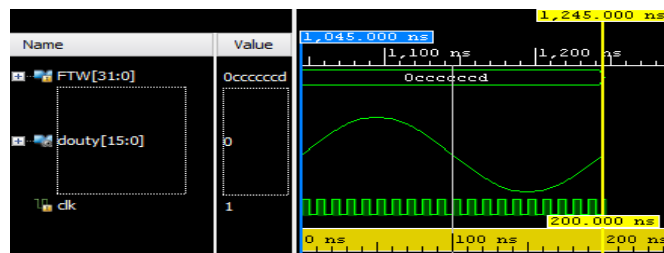


Figure 13. The Generated 5 MHz sine wave (clk =100 MHz)

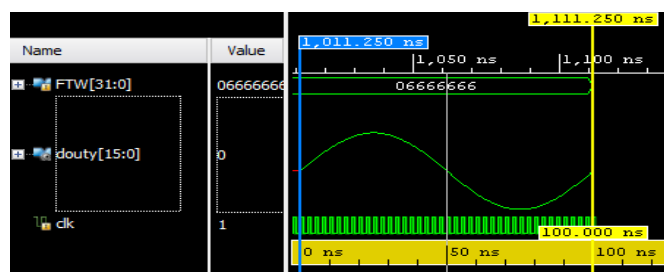


Figure 14. The Generated 10 MHz sine wave (clk =400 MHz)

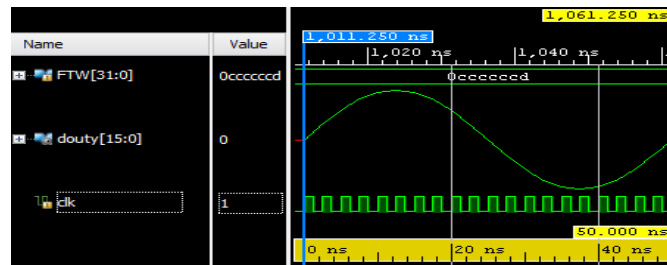


Figure 15. The Generated 20 MHz sine wave (clk =400 MHz)

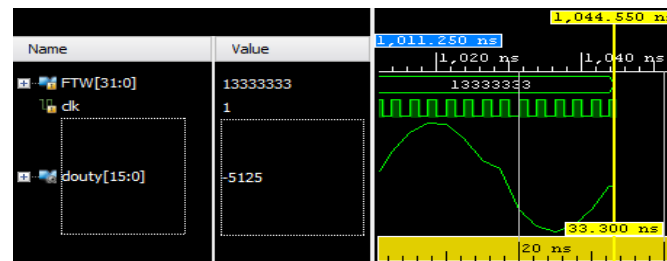


Figure 16. The Generated 30 MHz sine wave (clk =400 MHz)

## 5. Conclusion

A LUT based DDFS design has been proposed in this study. Bipartite table method and quadratic compression method are used together to lessen the LUT size. Firstly, the DDFS is briefly introduced and BTM is handled. Later on, the details of the design is focused, block schemes and related codes are given. Finally, simulation results of the design are shared.

The design provides 100 dB SFDR level with the LUTs whose size are  $16 \times 2^{10}$  and  $6 \times 2^{11}$ , respectively. 32 bit phase and 16 bit amplitude resolution are also provided. By using BTM and quadratic compression method, the LUT size is less than 585 times than a traditional DDFS which provides the same SFDR and resolution values. The design is tested with 100 MHz and 400 MHz input clocks. The output frequency is adjusted between 23 MHz and 30 MHz. Noticeable distortions are observed for 30 MHz and higher frequencies.

## Acknowledgements

This study is supported by Academic Staff Training Program of Selcuk University, Konya, Turkey.

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