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Python input output

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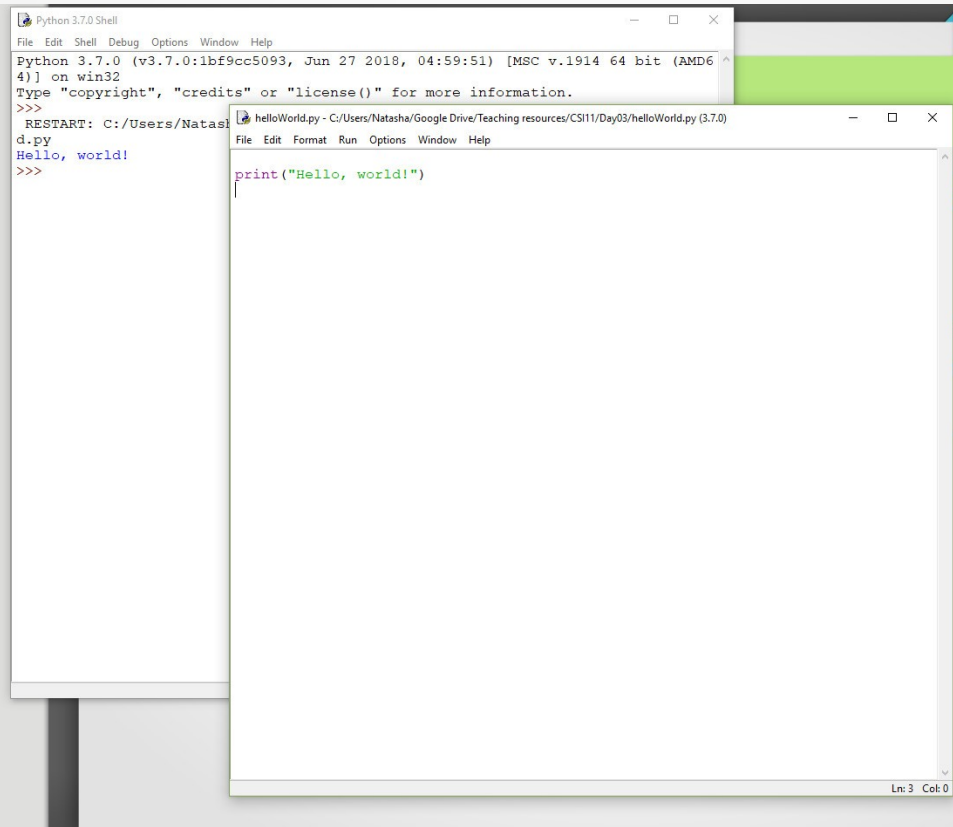
Topics to be discussed

- Development Environment
- Basic input and output
- Variables and assignments
- Python expressions
- Division and modulo
- Math module

Development Environment

Code development is usually done with an *Integrated Development Environment*, or *IDE*.

There are various IDEs, we will be using the official Python IDE that is distributed with the installation of Python, called *IDLE*.



The screenshot displays two windows from the Python IDLE environment. The top window is the Python 3.7.0 Shell, showing the prompt and the output of a 'print' statement. The bottom window is the code editor for 'helloWorld.py', showing the source code for the same program.

```
Python 3.7.0 Shell
File Edit Shell Debug Options Window Help
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:59:51) [MSC v.1914 64 bit (AMD64)] on win32
Type "copyright", "credits" or "license()" for more information.
>>>
RESTART: C:/Users/Natasha/Python37-Shell/Python37-Shell> print("Hello, world!")
Hello, world!
>>>
```

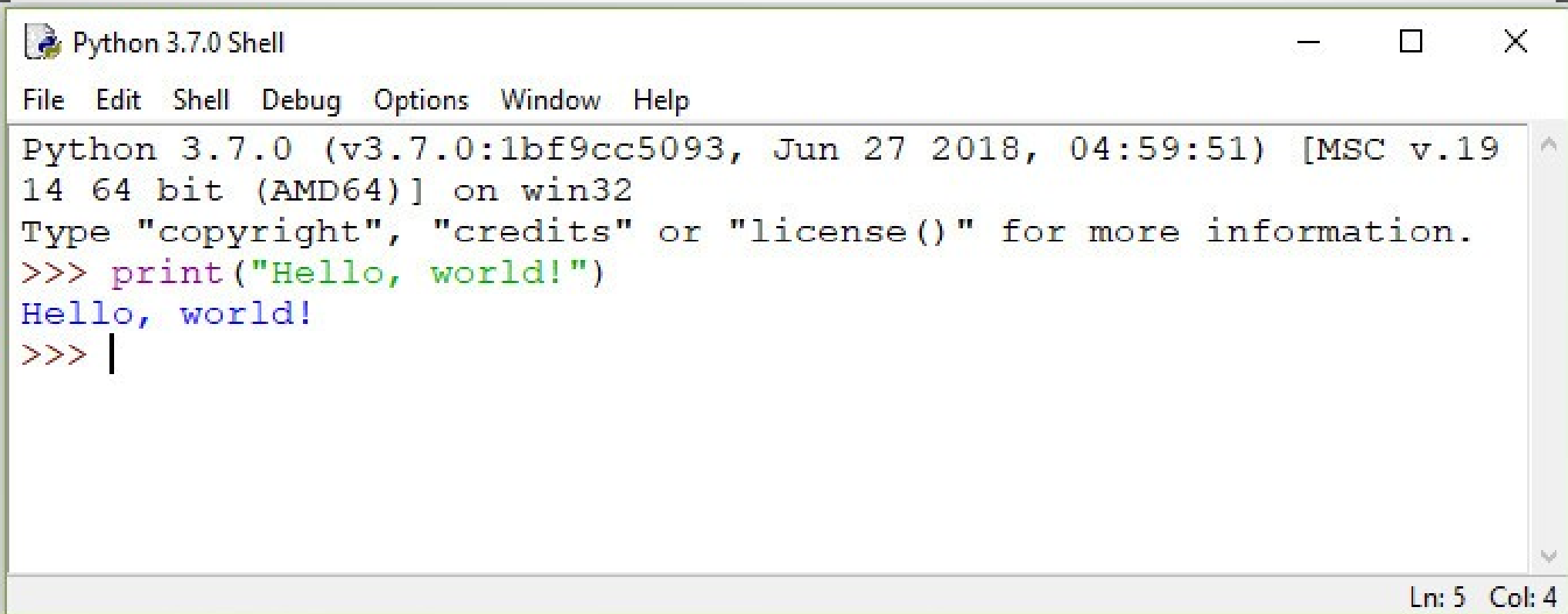
```
helloWorld.py - C:/Users/Natasha/Google Drive/Teaching resources/CS111/Day03/helloWorld.py (3.7.0)
File Edit Format Run Options Window Help
print("Hello, world!")
Ln: 3 Col: 0
```

Development Environment

- Demonstrate IDLE
- Discuss Python Interpreter
- Discuss Python Shell (line prompt, ...)
-
- Discuss File Editor (python files have extension **.py**)

My first program

In Python shell:

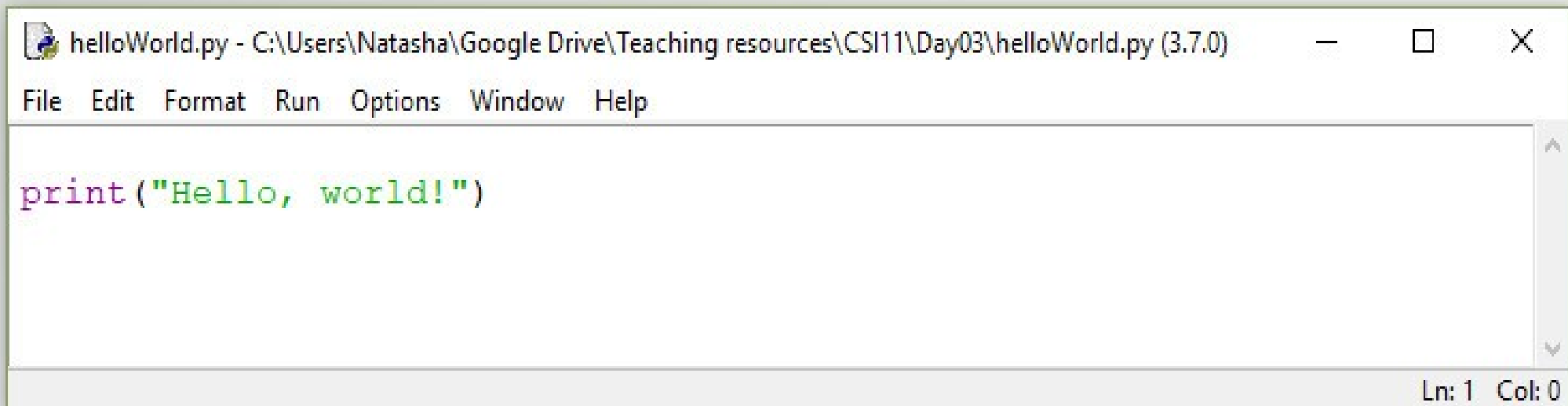


```
Python 3.7.0 Shell
File Edit Shell Debug Options Window Help
Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:59:51) [MSC v.19
14 64 bit (AMD64)] on win32
Type "copyright", "credits" or "license()" for more information.
>>> print("Hello, world!")
Hello, world!
>>> |
```

Ln: 5 Col: 4

My first program

In IDLE's file editor:



The screenshot shows the IDLE Python IDE window. The title bar reads "helloWorld.py - C:\Users\Natasha\Google Drive\Teaching resources\CSI11\Day03\helloWorld.py (3.7.0)". The menu bar includes "File", "Edit", "Format", "Run", "Options", "Window", and "Help". The main text area contains the Python code `print("Hello, world!")`. The status bar at the bottom right indicates "Ln: 1 Col: 0".

Save the program (**File** → **Save**) as a file named **helloWorld.py**

Then press **F5** or go to **Run** → **Run Module**

Then check what you see in Python shell...

My second program

Create a new file (**File** → **New File**) and type in the following:

```
# this is my second program!  
  
print(" *")  
print(" * | *")  
print(" \\*/")  
print("*_***_*")  
print(" /*\\")  
print(" * | *")  
print(" *")  
print("Do you like my snowflake?")
```

Comment:

| denotes one space
(*whitespace*)

Save the program (**File** → **Save**) as mySecondProgram.py

Then press **F5** or go to **Run** → **Run Module**

Then check what you see in Python shell...

My second program

```
# this is my second program!
```

comment
(starts with #)

```
print("  *")  
print(" * | *")  
print(" \\*/")  
print("*_***_*")  
print(" /*\\")  
print(" * | *")  
print("  *")  
print("Do you like my snowflake?")
```

`print()` method displays
variables or expression values

text enclosed in
quotes is known as
a *string literal*

Each `print` statement will output on a *new line*,
unless directed otherwise by a previous print statement

In-class practice:

In the **Python shell** type in the following commands/instructions (after each instruction, hit **Enter** key) and observe the result:

```
>>> print("4")
>>> print(4)
>>> print("Alexa")
>>> print(Alexa)
>>> print("3"*5)
>>> print(3*5)
>>> print("2*8=", 2*8)
```

In-class practice (continues):

In the **Python shell** type in the following commands/instructions (after each instruction, hit **Enter** key) and observe the result:

```
>>> name = "Peter"
>>> print("Hello", name)

>>> print("Hello", name, ", how are you?")

>>> print("Hello", name, ", how are you?")

>>> x = 8
>>> y = 20
>>> print(x*y)
```

In-class practice (continues):

In the **Python shell** type in the following commands/instructions (after each instruction, hit **Enter** key) and observe the result:

```
>>> print("Hello, \t how are you?")
```

```
>>> print("Hello! \n It is hot today, isn't it?")
```

```
>>> print("\\")
```

```
>>> print("\\\\")
```

```
>>> print("\\\\"*10)
```

```
>>> print("\\\t"*10)
```

My third program

Create a new file ([File](#) → [New File](#)) and type in the following:

```
# this is my third program!  
  
name = input("Enter your name, please:")  
  
print("*"*40)  
print("Nice to meet you,", name, "!")  
print("The weather is wonderful today,  
isn't it?")  
print("*"*40)
```

Save the program ([File](#) → [Save](#)) as `myThirdProgram.py`
Then press [F5](#) or go to [Run](#) → [Run Module](#)
Then check what you see in Python shell...

My third program

Create a new file (**File** → **New File**) and type in the following:

```
# this is my third program  
name = input("Enter your name, please:")  
  
print("Hello, " + name + "!")  
print("Nice to meet you, " + name + "!")  
print("Today is a beautiful day, isn't it?")  
print("*" * 40)
```

`input()` function/method will read text entered by the user, and assign the entered text to the `name` variable

variable
(named reference where the information is stored)

me, "!")
ful today,

Save the program (**File** → **Save**) as `myThirdProgram.py`
Then press **F5** or go to **Run** → **Run Module**
Then check what you see in Python shell...

Programs and terminology

A *computer program* mostly consists of a series of commands/instructions, called *statements*.

Each statement usually appears on its own line.

In a program we can see:

- *expressions* (code that return a value when evaluated)
 - `x * 5`
- *assignment statements* (using the = symbol)
 - `y = x * 5`
- *print() statements* (displays variables, or expression values, or string literals)
 - `print("My name is", name)`
- and many other things we will learn later

My fourth program

Visit our web-site:

go to ... page

scroll down to the date ...

right click on the *myFourthProgram.py*

choose *Save link as ...*

navigate to *Documents* folder, click on button

My fourth program

Go over the program

Variables and Assignments

Consider the following code fragment:

```
x = 10  
y = x+2  
z = x-y  
  
x = 5
```

*assignment
statements*

An *identifier (name)*, is a sequence of letters (*a-z, A-Z*), underscores (*_*), and digits (*0-9*), and must start with a letter or an underscore.

Python is case sensitive, meaning upper and lower case letters differ.

*variables
(identifiers,
names)*

myFriendsName

_counter

n4

~~4toGo~~


~~it's~~

~~\$hk~~

~~p1-7h~~

Variables, Assignments and Objects

Consider the following code fragment:

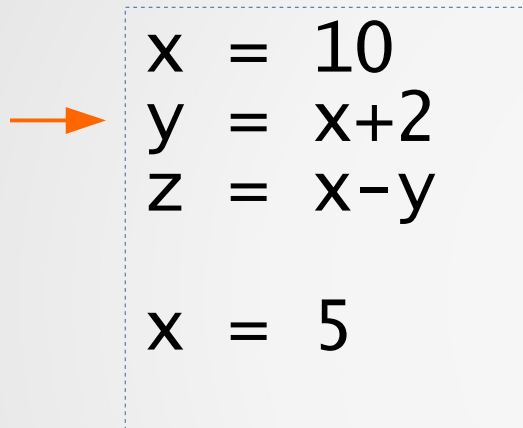


```
x = 10  
y = x+2  
z = x-y  
  
x = 5
```

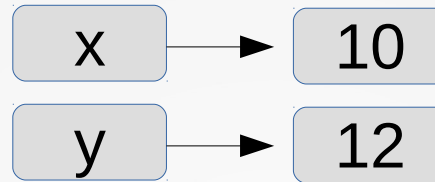


Variables, Assignments and Objects

Consider the following code fragment:

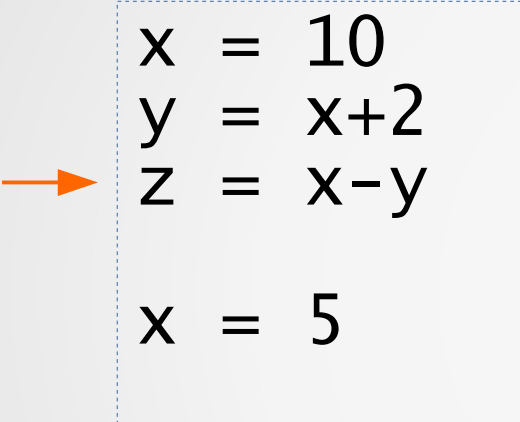


```
x = 10  
y = x+2  
z = x-y  
  
x = 5
```

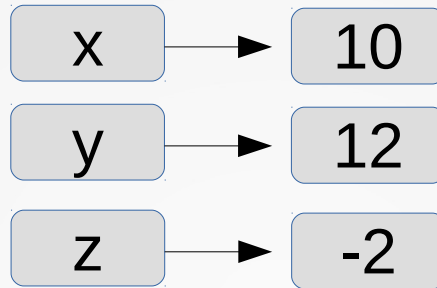


Variables, Assignments and Objects

Consider the following code fragment:



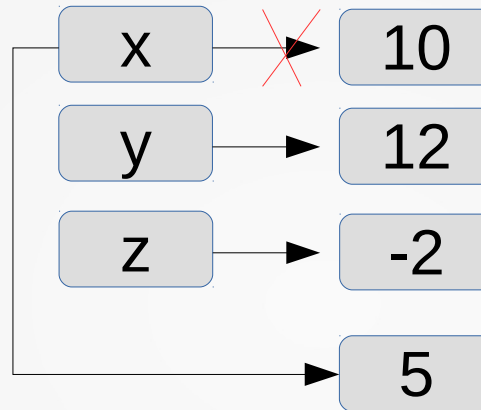
```
x = 10  
y = x+2  
z = x-y  
  
x = 5
```



Variables, Assignments and Objects

Consider the following code fragment:

```
x = 10  
y = x+2  
z = x-y  
x = 5
```



Variables, Assignments and Objects

Consider the following assignment statements:

Abra = x + 2

summ34_iuy = x+y+z+t

2 = x-3

x = x + 6

zebra = "blue"

5*x = 15 * y

y + 2 = 17

Which ones of them are valid assignment statements?

Variables, Assignments and Objects

Consider the following assignment statements:

`Abra = x + 2`

~~`2 = x - 3`~~

`zebra = "blue"`

~~`y + 2 = 17`~~

`summ34_iuy = x + y + z + t`

`x = x + 6`

~~`5 * x = 15 * y`~~

Which ones of them are valid assignment statements?

Data types

By now we saw three types of data:

integers

1, 4, -16

real numbers

1.2, -1.8, 0.54

(floating-point numbers)

strings

“Peter”, “Hello, how are you?”

Python has built-in function that allows us to get the type of an object: `type()`

Data types

By now we saw three types of data:

integers	1, 4, -16	int
real numbers (floating-point numbers)	1.2, -1.8, 0.54	float
strings	"Peter", "Hello, how are you?"	string

Python has built-in function that allows us to get the type of an object: `type()`

In-class practice:

In the **Python shell** type in the following assignment statements and instructions and observe the result:

```
>>> name = "Peter"
>>> type(name)

>>> x = 287
>>> type(x)
>>> x = chr(x)
>>> type(x)

>>> y = 2.87
>>> type(y)
```

the built-in function `chr()` converts from integer to string

We will see later in the course the examples when this built-in function is useful.

Arithmetic Expressions

We would like to be able to work with algebraic expressions such as

$2x+5$ or $3x^2-6y^3+1$ or $\frac{x-y}{x+2}$

Arithmetic operator	Description	Python operator
+	addition $x+5$	+
×	multiplication $2 \times a$	*
÷	multiplication $a \div 7$	/
-	subtraction $x-10$	-
x^2	exponent x^2	**

Arithmetic Expressions

let's see some conversions from math to Python:

Algebraic expression in math	Algebraic expression in Python
$2x+5$	<code>2*x+5</code>
$3x^2-6y^3+1$	<code>3*x*x-6*y**3+1</code>
$(a+b+c) \div 3$	<code>(a+b+c)/3</code>
$y-2(x+9)$	<code>y-2*(x+9)</code>
x^8	<code>x**8</code>
$\frac{x-y}{x+2}$	<code>(x-y)/(x+2)</code>

In-class practice:

In the [Python File Editor](#) finish the program (follow the comments):

```
a = int(input("Enter an integer value:"))
b = int(input("Enter another integer value:"))
c = int(input("Enter the last integer value:"))

# find the average of a,b, and c
# and display it

# find the product of a,b, and c and store
# the result in variable z
```

Python expressions

```
my_pay = base_pay + overtimeRate * numberOfHours
```

```
my_pay|=base_pay|+|overtimeRate|*|numberOfHours
```

```
my_pay=base_pay+overtimeRate*numberOfHours
```

- may be it is a little bit less “readable”?

Python expressions

```
my_pay = base_pay + overtimeRate * numberOfHours
```

```
my_pay = base_pay + overtimeRate * numberOfHours
```

```
my_pay = base_pay + overtimeRate * numberOfHours
```

- maybe it is a little bit less “readable”?

Python expressions

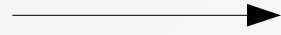
No commas in numbers!

1,876,904.76

Python expressions

No commas in numbers!

~~1,876,904.76~~



1876904.76

Python expressions

No commas in numbers!

~~1,876,904.76~~ → 1876904.76

We have **compound operators**!

`x = x + 1` ↔ `x += 1`

`n = n * 100` ↔ `n *= 100`

`a = a - 7` ↔ `a -= 7`

`k = k / 5` ↔ `k /= 5`

Division and modulo

The division operator `/` performs division and returns a floating-point number.

Examples:

```
>>> 40 / 5
```

```
8.0
```

```
>>> 8 / 10
```

```
0.8
```

Division and modulo

The quotient of the division can be found using the *floored division operator //*

The resulting value is an integer type if both operands are integers; if either operand is a float, then a float is returned.

Examples:

```
>>> 4 // 5  
0
```

```
>>> 4.0 // 5.0  
0.0
```

```
>>> 8.0 // 5.0  
1.0
```

Division and modulo

The *modulo* operator (%) evaluates the remainder of the division of two integer operands.

Examples:

56 % 10 is 6. Reason: 5 tens fit into 56, 6 is left (remainder)
9 % 9 is 0. Reason: 1 nine fits into 9, nothing is left
5 % 2 is 1. Reason: 2 twos fit into 5, 1 is left (remainder)

```
>>> 56 % 10  
6
```


```
>>> 9%9  
0
```

```
>>> 5 % 2  
1
```

In-class practice

In the **Python shell** type in the following commands/instructions (after each instruction, hit **Enter** key) and observe the result, then do the assignment:

```
>>> my_age = 192
>>> his_age = 827
>>> my_age += his_age
>>> my_age
>>> his_age
```



Stop! Think: What happened there?

Next: type in a print statement that will display:
"I'm ... years old and he is ... years old"

In the ... space should be displayed the values of **my_age** and **his_age** variables.

In-class practice

Create a new file (**File** → **New File**), save it as `qr.py` and write a program that does the following:

- 1) gets two numbers from the user (x and d) – use `input()`
- 2) Finds the quotient and remainder of the division $x \div d$
- 3) Displays the division, the quotient and the remainder of the division – use `print()`

Then press **F5** or go to **Run** → **Run Module**
Then check what you see in Python shell...

Here is how it might look in the Python shell when the program is run:

Enter the dividend: 18

Enter the divisor: 7

The quotient of $18 / 7$ is 2 and the remainder is 4.

Math module

While basic math operations like $+$ or $*$ are sufficient for some computations, programmers sometimes wish to perform more advanced math operations such as computing a square root.

Python comes with a standard **math module** to support such advanced math operations.


A *module* is Python code located in another file. The programmer can import the module for use in their own file, or in an interactive interpreter.

Math module

The programmer can *import* the module for use in an interactive interpreter (**Python shell**)


```
>>> import math
>>> math.sqrt(9)
3.0
```

sqrt()
is a square root
function



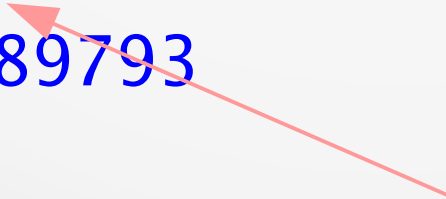
```
>>> math.factorial(4)
24
```

factorial(4) =
 $1 \times 2 \times 3 \times 4 = 24$



```
>>> math.pi
3.141592653589793
```

pi is a
constant (π)



Math module

The programmer can *import* the module for use in an interactive interpreter (Python shell)

```
>>> import math  
>>> math.sqrt(9)  
3.0
```

function call

```
>>> math.factorial(4)  
24
```

function call

```
>>> math.pi  
3.141592653589793
```

constant

Math module

The programmer can *import* the module for use in an interactive interpreter ([Python shell](#))

```
>>> import math *
```

```
>>> sqrt(9)
```

```
3.0
```

```
>>> factorial(4)
```

```
24
```

```
>>> pi
```

```
3.141592653589793
```

Math module

I can also use [Python File Editor](#): type in the program, save it and run it!

```
import math

radius = float(input("please enter the
radius of a circle:"))

C = 2 * math.pi * radius # circumference
A = math.pi * radius ** 2 # area

print("The circumference of the circle of
radius", radius, "is", C)
print("The area of the circle of
radius", radius, "is", A)
```

Go to our web-site (Notices page) – download file [circleMath.py](#)

This OER material was produced as a result of the CS04ALL CUNY OER project.



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