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Singularities of plane rational curves via projections

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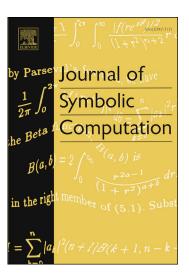
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SINGULARITIES OF PLANE RATIONAL CURVES VIA PROJECTIONS

ALESSANDRA BERNARDI, ALESSANDRO GIMIGLIANO, AND MONICA IDÀ

ABSTRACT. We consider the parameterization $\mathbf{f} = (f_0 : f_1 : f_2)$ of a plane rational curve C of degree n, and we study the singularities of C via such parameterization. We use the projection from the rational normal curve $C_n \subset \mathbb{P}^n$ to C and its interplay with the secant varieties to C_n . In particular, we define via \mathbf{f} certain 0-dimensional schemes $X_k \subset \mathbb{P}^k$, $2 \le k \le (n-1)$, which encode all information on the singularities of multiplicity $\ge k$ of C (e.g. using X_2 we can give a criterion to determine whether C is a cuspidal curve or has only ordinary singularities). We give a series of algorithms which allow one to obtain information about the singularities from such schemes.

1. INTRODUCTION

The study of plane rational curves is quite classical in algebraic geometry, and it is also an interesting subject for applications, for example it is very relevant in Computer Aided Design (CAD). Since rational curves are the ones that can be parameterized, it is quite of interest to get information on the curve from its parameterization (implicit equation, structure of singularities, e.g. see [SCG, SWP, CSC, CKPU]). In this paper we tackle the problem of determining the singularities of a plane rational curve from its parameterization. This is a problem which has been much treated in the literature: see the beautiful work [CKPU], where the syzygies of the ideal generated by the polynomials giving the parameterization are used in order to determine the singularities of the curve and their structure (multiplicity, branches, infinitely near other singularities).

This idea has been developed also in [SCG] and [CWL], where " μ -bases" are exploited for the parameterized curve. We used this approach in a previous paper, [BGI3], in order to find how a plane curve could be viewed as a projection of a rational curve contained in a rational normal scroll.

In the present paper we describe the structure of singular points by using the parameterization, but from a different point of view with respect to the one of [BGI3]. In order to study the singularities of a plane rational curve C of degree n, we use the fact that the parameterization of C defines a projection $\pi : \mathbb{P}^n \dashrightarrow \mathbb{P}^2$, which is generically one-to-one from the rational normal curve $C_n \subset \mathbb{P}^n$ onto its image, and $\pi(C_n) = C \subset \mathbb{P}^2$. If P is a singular point of multiplicity m of $C \subset \mathbb{P}^2$, then there is an (m-1)-dimensional m-secant space H to C_n in \mathbb{P}^n such that $\pi(H) = P$. The center of projection of π is a (n-3)-linear space Π , and $\Pi \cap H$ has to be (m-2)-dimensional, in order to have that $\pi(H)$ is a point. We have that $H \cap C_n$ (and $H \cap \Pi$) contains all the information about the singularity P of C (multiplicity, branches, infinitely near points, e.g. see [M]); the problem is how to extract this information from these data.

Our strategy here is to consider, for k = 2, ..., n - 1, the spaces $\mathbb{P}^k \cong \mathbb{P}(K[s,t]_k)$ that parameterize $\sigma_k(C_n)$, the k-secant variety of (k-1)-dimensional k-secant spaces to C_n and their intersection with the center of projection Π , which is determined by the parameterization of C. Such study yields to considering certain 0-dimensional schemes, $X_k \subset \mathbb{P}^k$, which parameterize the k-secant (k-1)-spaces that get contracted to a point by the projection π , so that they encode all the information on the singularities of C. For example, we can use the scheme X_2 to give simple necessary and sufficient conditions for the curve C to be a cuspidal one or to have only ordinary singularities (see Proposition 3.1).

This approach stems out from a study of the so-called Poncelet varieties associated to rational curves (see [ISV]); in a previous paper (see [BGI2]) we considered the singularities of Poncelet surfaces in order to determine the existence of triple points on C. Here that approach has been generalized and potentially covers all kind of singular points on C. The interplay between secant varieties $\sigma_k(C_n)$ of rational normal curves and 0-dimensional subschemes of the space \mathbb{P}^k parameterizing the \mathbb{P}^{k-1} k-secant spaces of C_n has also been studied by the authors in [BGI1].

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Our choice has been to give our main results in the form of algorithms that can be used to study a given rational curve C, for example with the help of programs as Cocoa [COCOA], Macauly2 [m2] or Bertini [Bertini]. Our Algorithm 1 allows one to compute the number N of singularities of C and also the number N_k of singularities of multiplicity k, for $k = 2, \ldots, n-1$. We also give a variation of Algorithm 1 (c.f. Algorithm 1.1) that allows one to compute, for each multiplicity, the number of singular points with given number of branches and multiplicity of each branch. Our Algorithm 2 computes the numbers N, N_2, \ldots, N_{n-1} too, but it also gives the ideal of each subset $\operatorname{Sing}_k(C) \subset \operatorname{Sing}(C)$ given by the points with multiplicity k. Eventually, Algorithm 3 gives the (maybe approximated) coordinates of the points in \mathbb{P}^1 which, via the parameterization \mathbf{f} of C, are the preimages of the singular points of C. This allows one to compute the coordinates of the singular points.

Although algorithms determining the structure of plane curves singularities do exist (see [CWL], [Pe], [CKPU]), we think that our algorithms can be a useful tool, also used together with the existing ones, since their approach to the problem is different, and their behavior on specific curves can be of different effectiveness.

The paper is organized as follows: in the next section we give all the preliminary notions and define the schemes X_k which will be our crucial tool to study $\operatorname{Sing}(C)$. In Section 3 we give the algorithms mentioned above. Section 4 is dedicated to the study of curves with only double points. In this case we give a criterion (Theorem 4.3) to describe, via the projection $\pi|_{C_n}: C_n \to C$, which kind of singularity a double point can be. This result is interesting in itself, since usually this description via projection uses the osculating spaces of C_n , but that does not work when the multiplicity of the singular point is big with respect to n (e.g. see [M, Remark 4.5.1]). Then we conjecture that the structure of X_2 allows one to recover all the information about the structure of the singular points. Following our conjecture we give an algorithm (Algorithm 4) which may find the structure of the double points; the algorithm will always work if the conjecture is true. All along the paper we work over an algebraically closed field of characteristic zero, except in the last section where we consider $K = \mathbb{R}$, since in this case our Algorithm 3 can give a method to find acnodes and hidden singularities.

2. Preliminaries

Let K an algebraically closed field with char K = 0. We study the singularities of a parameterized rational plane curve $C \subset \mathbb{P}^2 = \mathbb{P}^2_K$ given by a map $\mathbf{f} = (f_0 : f_1 : f_2)$, where $f_i \in K[s, t]_n$, $n \geq 3$. We will always suppose that our parameterization is *proper*, i.e. that \mathbf{f} is generically 1:1 and the f_i 's, i = 1, 2, 3, do not have common zeroes. Our approach will be to view C as the projection of a rational normal curve $C_n \subset \mathbb{P}^n$ into \mathbb{P}^2 , so that the singularities of C will be related to the position of the center of projection with respect to secant (and tangent) lines and osculating spaces to C_n (see e.g. [M]); in particular we will concentrate our study mainly on the use of the secant variety $\sigma_2(C_n)$.

Let us start with studying how the varieties $\sigma_k(C_n)$ can be parameterized by a space \mathbb{P}^k , e.g. following the construction in [ISV].

Let $\nu_n : \mathbb{P}^1 \to \mathbb{P}^n$ be the Veronese *n*-uple embedding and let $C_n = \nu_n(\mathbb{P}^1) \subset \mathbb{P}^n$ be the rational normal curve in \mathbb{P}^n . Consider the space $\mathbb{P}(K[s,t]_k) \cong \mathbb{P}^k$, with $2 \le k \le n-1$; every point in this space corresponds (modulo proportionality) to a polynomial of degree k, and its roots give k points (counted with multiplicity) in \mathbb{P}^1 , hence one of the k-secant (k-1)-planes in the secant variety

$$\sigma_k(C_n) = \bigcup_{P_1, P_2, \dots, P_k \in C_n} \langle P_1, P_2, \dots, P_k \rangle \subset \mathbb{P}^n.$$

Notice that only for $k < \left[\frac{n+1}{2}\right]$ we have $\sigma_k(C_n) \neq \mathbb{P}^n$; for higher values of k (i.e. for $\left[\frac{n+1}{2}\right] \leq k \leq n-1$) the secant variety $\sigma_k(C_n)$ fills up \mathbb{P}^n ; nonetheless the points of \mathbb{P}^k still parameterize the (k-1)-spaces k-secant to C_n .

If we consider coordinates x_0, \ldots, x_k in \mathbb{P}^n and coordinates z_0, \ldots, z_n in \mathbb{P}^n then the variety $\sigma_k(C_n)$ can be viewed in the following way: consider $Y \subset \mathbb{P}^k \times \mathbb{P}^n$ defined by the equations

(1)
$$\sum_{i=0}^{k} x_i z_{i+j} = 0, \quad j = 0, \dots, n-k.$$

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We have that the $(n-k+1) \times (n+1)$ matrix of coefficients of (1) in the z_{i+j} 's is:

(2)
$$A_{k} = \begin{pmatrix} x_{0} & x_{1} & \cdots & x_{k} & 0 & 0 & \cdots & 0 \\ 0 & x_{0} & x_{1} & \cdots & x_{k} & 0 & \cdots & 0 \\ & \ddots & & & & & \\ 0 & \cdots & 0 & x_{0} & x_{1} & \cdots & \cdots & x_{k} \end{pmatrix}$$

While the $(n - k + 1) \times (k + 1)$ matrix of coefficients of (1) in the x_i 's is the catalecticant matrix:

(3)
$$B_k = \begin{pmatrix} z_0 & \cdots & z_k \\ z_1 & \cdots & z_{k+1} \\ \cdots & \cdots & \cdots \\ z_{n-k} & \cdots & z_n \end{pmatrix}.$$

Then if we consider the two projections $p_1: Y \to \mathbb{P}^k$ and $p_2: Y \to \mathbb{P}^n$, we get that p_1 gives a projective bundle structure on \mathbb{P}^k , with fibers \mathbb{P}^{k-1} 's (this is known as the *Schwartzenberger bundle* associated to $\sigma_k(C_n)$, see [Sc, ISV]). When $k < \frac{n-1}{2}$, $p_2(Y) = \sigma_k(C_n)$ (the map p_2 is a desingularization of $\sigma_k(C_n)$), while when $k \ge \frac{n-1}{2}$, $\sigma_k(C_n) = \mathbb{P}^n$ and p_2 is surjective.

Notice that, for $k \leq \frac{n-1}{2}$, for each point $p \in \sigma_{k-i}(C_n) \setminus \sigma_{k-1-i}(C_n)$, with $i = 0, 1, \ldots, k-1$, the fibers of p_2 have dimension equal to i (e.g. see [ISV]).

Moreover, for all $P \in \mathbb{P}^k$, we have that $p_2(p_1^{-1}(P))$ is a (k-1)-space k-secant to $C_n \subset \mathbb{P}^n$, thus showing that \mathbb{P}^k parameterizes the (k-1)-secant k-spaces to $C_n \subset \mathbb{P}^n$. Notice also that the maximal minors of B_k , when $k < \frac{n-1}{2}$, define the ideal of $\sigma_k(C_n) \subset \mathbb{P}^n$.

In particular, when we consider the points in \mathbb{P}^k that parameterize k-osculating (k-1)-spaces to C_n (their intersection with C_n has support at one point and it has degree k) they are the points of the rational normal curve \mathcal{C}_k , that parameterizes forms in $K[s,t]_k$ which are k-powers of linear forms: $(as + bt)^k = \sum_{i=0}^k {k \choose i} a^{k-i} b^i s^{k-i} t^i$; so when

$$(x_0:x_1:\ldots:x_k) = (a^k:ka^{k-1}b:\ldots:\binom{k}{i}a^{k-i}b^i,\ldots:kab^{k-1}:b^k),$$

for $a, b \in \mathbb{P}^1$, we get a rational normal curve $\mathcal{C}_k \subset \mathbb{P}^k$.

Notice that we choose to adopt the notation $(x_0 : x_1 : \ldots : x_N)$, with colons, for the homogeneous coordinates of a point in \mathbb{P}^N (other notations, with commas or square brackets, are also common).

Here we are viewing the rational normal curves $\mathcal{C}_k \subset \mathbb{P}^k$ and $\mathcal{C}_n \subset \mathbb{P}^n$ as the k-uple and n-uple Veronese embeddings of \mathbb{P}^1 in two different ways: the curve \mathcal{C}_n is the image of the map $\nu_n : (s,t) \to (s^n : s^{n-1}t : \dots : t^n)$, while \mathcal{C}_k is the image of the map that sends the form as + bt to $(as + bt)^k$, hence $(a,b) \to (a^k : \dots : \binom{k}{i}a^{k-i}b^i : \dots : b^k)$. For example, \mathcal{C}_2 is the dual curve of the usual rational normal conic $C_2 = \{z_0z_2 - z_1^2 = 0\}$, and it has equation $4x_0x_2 - x_1^2 = 0$ (given by the discriminant of the form $x_0s^2 + x_1st + x_2t^2$, parameterized by each point $(x_0 : x_1 : x_2)$).

We want to describe explicitly our curve $C \subset \mathbb{P}^2$ as a projection of $C_n \subset \mathbb{P}^n$; let us consider $\langle f_0, f_1, f_2 \rangle \subset K[s,t]_n$, with $f_u = a_{u0}s^n + a_{u1}s^{n-1}t + \cdots + a_{un}t^n$, u = 0, 1, 2; when we associate our coordinates z_p with $s^{n-p}t^p$, we can associate to $\langle f_0, f_1, f_2 \rangle$ an (n-3)-dimensional subspace $\Pi \subset \mathbb{P}^n$, given by the equations

(4)
$$f_u(\mathbf{z}) = a_{u0}z_0 + a_{u1}z_1 + \dots + a_{un}z_n = 0, \ u = 0, 1, 2.$$

Notice that $\Pi \cap C_n = \emptyset$, since f_0, f_1, f_2 have no common zeroes.

We can consider the projection map $\pi : (\mathbb{P}^n - \Pi) \to \Pi^{\perp} \cong \mathbb{P}^2$ defined as:

(5)
$$\pi(z_0:\ldots:z_n) = (z_0 \ z_1 \ldots \ z_n) \cdot \begin{pmatrix} a_{00} & a_{10} & a_{20} \\ a_{01} & a_{11} & a_{21} \\ \vdots \\ a_{0n} & a_{1n} & a_{2n} \end{pmatrix}$$

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where $\Pi^{\perp} \cong \mathbb{P}^2$, $\Pi^{\perp} = \langle F_0, F_1, F_2 \rangle$, and $F_u = (a_{u0} : a_{u1} : \ldots : a_{un})$. If we consider, in $\Pi^{\perp} \cong \mathbb{P}^2$, homogeneous coordinates w_0, w_1, w_2 , with $(w_0 : w_1 : w_2) = w_0 F_0 + w_1 F_1 + w_2 F_2 \in \mathbb{P}^n$, we get that

 $\pi(z_0:\ldots:z_n) = (w_0:w_1:w_2)$ with $w_u = (z_0\ldots z_n) \cdot F_u$.

Then it is immediate to check that the projection $\pi(C_n)$ from Π on the plane Π^{\perp} is exactly C, i.e. that we have $\mathbf{f}(s,t) = (\pi \circ \nu_n)(s,t), \forall (s,t) \in \mathbb{P}^1$.

Now, if we consider the equations (4) in $\mathbb{P}^k \times \mathbb{P}^n$, we get a scheme $\tilde{\Pi} = p_2^{-1}(\Pi)$ and the intersection scheme $Y' = Y \cap \tilde{\Pi}$, which is (2k - 4)-dimensional (since dim Y = 2k - 1 and **f** is a proper parameterization); we have that $p_1(Y') = \mathbb{P}^k$ for $k \ge 4$, while for k = 3, $p_1(Y') = S_3 \subset \mathbb{P}^3$ is the *Poncelet variety* associated to $\langle f_0, f_1, f_2 \rangle$ (e.g. see [ISV]).

We are going to consider the $(n - k + 4) \times (n + 1)$ matrices:

(6)
$$M_{k} = \begin{pmatrix} x_{0} & x_{1} & \dots & x_{k} & 0 & 0 & \dots & 0 \\ 0 & x_{0} & x_{1} & \dots & x_{k} & 0 & \dots & 0 \\ & & \ddots & & & & & \\ 0 & \dots & 0 & x_{0} & x_{1} & \dots & \dots & x_{k} \\ a_{00} & a_{01} & a_{02} & a_{03} & \dots & \dots & a_{0n-1} & a_{0n} \\ a_{10} & a_{11} & a_{12} & a_{13} & \dots & \dots & a_{1n-1} & a_{1n} \\ a_{20} & a_{21} & a_{22} & a_{23} & \dots & \dots & a_{2n-1} & a_{2n} \end{pmatrix}.$$

For k = 3, det M_3 defines a surface S_3 of degree n - 2 in \mathbb{P}^3 ; let us point out that in our paper [BGI2] we used the singularities of such surface in order to investigate the presence of triple points on C; actually the use of the 0-dimensional schemes X_k we are going to define below is more efficient.

Definition 2.1. Let $C \subset \mathbb{P}^2$ be a rational curve and (f_0, f_1, f_2) be a proper parameterization. For $2 \leq k \leq n-1$, let $X_k \subset \mathbb{P}^k$ be the scheme defined by the (n-k+3)-minors of M_k .

Notice that for a generic rational curve $C \subset \mathbb{P}^2$ of degree n, the scheme X_k will be empty for $k \geq 3$.

We want to use the schemes X_k , in order to study the singularities of C. The starting point for this project is the following result:

Proposition 2.2. Let $C \subset \mathbb{P}^2$ be a rational curve. The schemes X_k introduced in Definition 2.1 are either 0-dimensional or empty. Moreover:

- $\forall k, 2 \leq k \leq n-1, X_k$ is non-empty iff there is at least a singular point on C of multiplicity $\geq k$.
- Every singular point of C yields at least a simple point of X_2 and

length
$$X_2 = \binom{n-1}{2}$$

(notice that X_2 is never empty since $n \geq 3$).

Proof. There is a singular point of multiplicity at least k on C if and only if there is at least a (k-1)-space $H \subset \mathbb{P}^n$ that is k-secant to C_n and whose intersection with the center of projection II has dimension k-2 $(H \cap C_n \text{ collapses to the singular point of } C$ under the projection from II). Notice that H need not to be such that $H \cap C_n$ is given by k distinct points: in that case the singular point of C has k distinct branches. All we are asking is that the divisor $H \cap C_n$ has degree k. The dimension of $\Pi \cap H$ is k-2 if and only if the point $P_H \in \mathbb{P}^k$ that parameterizes H is such that the matrix M_k has rank n-k+2 at P_H . If k=2 this means that $P_H \in X_2$, while if $k \geq 3$ not only $P_H \in X_k$, but every (j-1)-subspace $H_i \subset H$ which is j-secant to C_n will yield a point $P_{H_i} \in X_j$ (every different subscheme of length j of $H \cap C_n$ will span such a H_i).

When $k \ge 3$, H collapses to a point of C if and only if $P_H \in X_k$. Since $\operatorname{Sing}(C)$ is a finite set, for all $k \ge 2$, the scheme X_k is 0-dimensional (or empty).

Since $n \geq 3$, C cannot be smooth, so $X_2 \subset \mathbb{P}^2$ is 0-dimensional (and not empty) and its ideal I_{X_2} has height 2 in $K[x_0, x_1, x_2]$ and it is defined by the (n + 1) (maximal) minors of a $(n + 1) \times (n + 2)$ matrix of forms. Hence, by [EN], a minimal free resolution of \mathcal{O}_{X_2} is given by the Egon-Northcott complex, as follows:

$$0 \to \mathcal{O}^{\oplus (n+1)}(-n+1) \to \mathcal{O}^{\oplus 3}(-n+1) \oplus \mathcal{O}^{\oplus (n-1)}(-n+2) \to \mathcal{O} \to \mathcal{O}_{X_2} \to 0,$$

where $\mathcal{O} = \mathcal{O}_{\mathbb{P}^2}$ and the second map is defined by M_2 . From here we can conclude since the length of X_2 is $h^0(\mathcal{O}_{X_2})$, and, via twisting by $\mathcal{O}(n-1)$ and taking cohomology, we get:

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$$h^{0}(\mathcal{O}_{X_{2}}) = h^{0}(\mathcal{O}(n-1)) - 3h^{0}(\mathcal{O}) - (n-1)h^{0}(\mathcal{O}(1)) + (n+1)h^{0}(\mathcal{O}) = \binom{n+1}{2} - 3 - 3(n-1) + n + 1 = \binom{n-1}{2},$$

as required.

Recall that since C has genus 0, the Clebsch formula gives

$$\deg X_2 = \binom{n-1}{2} = \sum_q \binom{m_q}{2}$$

where q varies over all singularities on, and infinitely near, C.

For all $P \in \text{Sing}(C)$, we will indicate with

$$\delta_P = \sum_q \binom{m_q}{2},$$

where q runs over all q's infinitely near P (and $\sum_q m_q \leq m_P$). The invariant δ_P measures the contribution of P to the Clebsch formula, and tells us that P is equivalent to δ_P nodes for the genus count of C.

More algebrically, the number δ_P can also be defined like this:

$$\delta_P = \operatorname{length}\left(\tilde{\mathcal{O}}_{C,P}/\mathcal{O}_{C,P}\right),$$

where $\mathcal{O}_{C,P}$ is the local ring of the structure sheaf \mathcal{O}_C at the point P, and $\tilde{\mathcal{O}}_{C,P}$ is its integral closure.

3. Study of the set $\operatorname{Sing}(C)$.

Our approach to the problem of finding and analyzing the singularities of a rational plane curve C given parametrically uses the projection from $C_n \subset \mathbb{P}^n$ which gives $C \subset \mathbb{P}^2$ (by exploiting the equations of its center of projection $\Pi \subset \mathbb{P}^n$ that are given by the parameterization of C) and the parameterization (by \mathbb{P}^k) of the k-secant (k-1)-spaces of C_n .

3.1. Cuspidal curves. A first problem of particular interest that we will consider is how to determine when the curve C is cuspidal, i.e. when all its singular points are cusps (i.e. uniramified singular points). This happens when the series of blowups which resolves the singularity yields, at any singular point $P \in C$, only one point over P. Cuspidal rational curves on \mathbb{C} are of particular interest since topologically they are spheres. Such curves have been widely studied (e.g. see [M, FZ, O, Pi]). The following proposition can be of interest since it gives a criterion to decide whether a given rational curve is cuspidal or not. We can also determine when we have only ordinary singularities, i.e. every singular point $P \in C$ with multiplicity mcomes via projection from m distinct points Q_1, \ldots, Q_m of C_n and the tangent lines $T_{Q_i}(C_n)$ are such that $\pi(T_{Q_i}(C_n)) \neq \pi(T_{Q_{i'}}(C_n))$ for $i \neq i'$. This implies that there are no singularities infinitely near to P.

Proposition 3.1. Let $C \subset \mathbb{P}^2$ be a rational curve, given by a proper parameterization $(f_0 : f_1 : f_2)$, with $f_i \in K[s,t]_n$. Let C_2 be the conic $\{4x_0x_2 - x_1^2 = 0\}$ and $X_2 \subset \mathbb{P}^2$ be the 0-dimensional scheme defined in Definition 2.1. Then:

- C is cuspidal if and only if $\operatorname{Supp}(X_2) \subset \mathcal{C}_2$.
- C has only ordinary singularities if and only if the scheme X_2 is reduced and $X_2 \cap C_2 = \emptyset$.

Moreover, in the first case, the number of singular points of C is exactly the cardinality of $Supp(X_2)$.

Proof. The curve C is cuspidal if and only if no secant line to C_n gets contracted in the projection to C, but only tangent ones, i.e. if every point $Q \in \Pi \cap \sigma_2(C_n)$ lies on $\tau(C_n)$; this happens if and only if $R = p_1(p_2^{-1}(Q))$ belongs to \mathcal{C}_2 , since the points of \mathcal{C}_2 parameterize tangent lines inside $\sigma_2(C_n)$. Moreover, each cuspidal point of C (regardless to its multiplicity) corresponds to a unique tangent to C_n which is contracted by π , hence their number is given by $\operatorname{Supp}(X_2) \cap \mathcal{C}_2$.

On the other hand, if C has only ordinary singularities, then no tangent line to C_n gets contracted in the projection to C, (hence $X_2 \cap C_2 = \emptyset$), so every singular point of multiplicity m of C comes from m distinct points of C_n (under the projection $\pi : C_n \to C$), and $\binom{m}{2}$ secant lines of C_n get contracted by π , yielding $\binom{m}{2}$ points of X_2 (see Proposition 2.2).

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Now, since C has only ordinary singularities, by Clebsch formula we have $\binom{n-1}{2} = \sum_{P \in \text{Sing}(C)} \binom{m_P}{2}$, so, since length $(X_2) = \binom{n-1}{2}$, and each $P \in \text{Sing}(C)$ yields $\binom{m_P}{2}$ (distinct) points in X_2 , the scheme X_2 has to be reduced.

If we know that X_2 is reduced and $X_2 \cap \mathcal{C}_2 = \emptyset$, instead, we have that there are no cuspidal points and we have that $\operatorname{Supp}(X_2)$ contains at most $\sum_{P \in \operatorname{Sing}(C)} \binom{m_P}{2}$ points, so $\deg X_2 = \binom{n-1}{2} \leq \sum_{P \in \operatorname{Sing}(C)} \binom{m_P}{2}$. But, by Clebsch formula, $\binom{n-1}{2} \geq \sum_{P \in \operatorname{Sing}(C)} \binom{m_P}{2}$, so $\deg X_2 = \binom{n-1}{2} = \sum_{P \in \operatorname{Sing}(C)} \binom{m_P}{2}$. Thus any singular point P corresponds exactly to $\binom{m_P}{2}$ secant lines to C_n which get contracted by π , and they all sum up exactly to $\binom{n-1}{2}$; this implies that there cannot be any infinitely near singularities, so all the singularities are ordinary ones.

Remark 3.2. In order to use the previous proposition, one can use programs for symbolic computations, as CoCoA [COCOA] or Macaulay [m2], like this: given a parameterized curve $C \subset \mathbb{P}^2$, use f_0, f_1, f_2 to write the matrix M_2 and compute the ideal I_{X_2} defined by its maximal minors. Compute J, the radical ideal of I_{X_2} . Compute the ideal $J' := J + (4x_0x_2 - x_1^2)$. If J = J' then $\operatorname{Supp}(C) \subset C_2$, and C is cuspidal. If J' is irrelevant and $I_{X_2} = J$, then $X_2 \cap C_2 = \emptyset$ and X_2 is reduced, so C has only ordinary singularities (the fact that J' is irrelevant, i.e. associated to the empty set, can be checked via its Hilbert function).

Example 3.3. Consider the following quartic curve $C \subset \mathbb{P}^2$:

$$\left\{ \begin{array}{l} x=s^4+s^3t\\ y=s^2t^2\\ z=t^4 \end{array} \right.$$

Computing the ideal I_{X_2} one finds that $I_{X_2} = (x_0x_2 - x_1x_2, x_1^2, x_0x_1)$ and X_2 has length 3, while its radical is $J_{X_2} = (x_1, x_0x_2)$, hence

 $Supp(X_2) = \{(0:0:1), (1:0:0)\} \subset \mathcal{C}_2$

and C is cuspidal, with two cuspidal singular points (necessarily both of multiplicity 2).

Example 3.4. Consider the following quartic curve $C \subset \mathbb{P}^2$:

$$\begin{cases} x = s^4 + st^3 \\ y = s^2 t^2 \\ z = t^4 \end{cases}$$

Computing the ideal $I_{X_2} = (x_1^2, x_0x_1, x_0^2 + x_1x_2)$, one finds that X_2 has degree 3, while its radical is $J_{X_2} = (x_1, x_0)$, hence $\operatorname{Supp}(X_2) = \{(0:0:1)\} \subset \mathcal{C}_2$, hence C is cuspidal, with one cuspidal singular point and one can check that it is a point of multiplicity 2, since X_3 is empty.

Example 3.5. Consider the following sextic $C \subset \mathbb{P}^2$:

$$\left\{ \begin{array}{l} x = 4s^6 - 16s^5t + 3s^4t^2 + 28s^3t^3 - s^2t^4 - 6st^5 \\ y = 4s^5t - 12s^4t^2 - 41s^3t^3 + 99s^2t^4 + 10st^5 - 24t^6 \\ z = s^5t - 3s^4t^2 - 13s^3t^3 + 27s^2t^4 + 36st^5 \end{array} \right.$$

Computing the ideal I_{X_2} , one finds that I_{X_2} is a radical ideal, with support on 10 points, and that $I_{X_2} + (4x_0x_2 - x_1^2)$ is irrelevant, hence none of the 10 points comes from cuspidal points. By Proposition 3.1, the curve C has only ordinary singularities.

3.2. Number of singularities. Another problem of interest is to determine the number of singular points of C. What we will give here are algorithms that allow one to compute this number (and also how many singularities there are for each multiplicity). The algorithms depend also on the possibility to determine equations for the varieties which parameterize binary forms with given factorization.

The main idea we will exploit is this: each singular point of C of multiplicity k is associated to one point in X_k that parameterizes a $H \cong \mathbb{P}^{k-1}$, k-secant to C_n which gets contracted by the projection π . Notice that also each subspace $\tilde{H} \cong \mathbb{P}^{j-1} \subset H$ which is a *j*-secant to C_n will be associated to a point in X_j , but it will not be associated to a singular point of C. So, if j < k the points on X_j can be associated to singularities of multiplicity j, or come from those \tilde{H} 's that are associated to singularities of C of multiplicity > j. Therefore

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in order to compute the number of singularities of C of order j, we will have to distinguish the two kinds of points on X_j .

Notation 1. For any integer $k \ge 0$, we will consider the partitions of k, and we will write a partition as an element $\overline{\lambda} = (\lambda_1, \ldots, \lambda_k) \in \mathbb{N}^k$, with

$$\lambda_i \ge 0, \sum_{i=1}^k \lambda_i = k \text{ and } \lambda_i \ge \lambda_{i'} \text{ if } i \le i'.$$

We will consider the variety $\mathcal{R}_{\overline{\lambda}} \subset \mathbb{P}^k$ where we view \mathbb{P}^k as the space parameterizing degree k binary forms (i.e. $\mathbb{P}^k = \mathbb{P}(K[s,t]_k))$, and $\mathcal{R}_{\overline{\lambda}}$ parameterizes the projective classes of forms $G = L_1^{\lambda_1} \cdots L_k^{\lambda_k}$, where the L_j 's are linear forms:

$$\mathcal{R}_{\overline{\lambda}} := \left\{ [G] \in \mathbb{P}(K[s,t]_k) \,|\, G = L_1^{\lambda_1} \cdots L_k^{\lambda_k}, L_i \in K[s,t]_1 \right\}.$$

We know that $\mathcal{R}_{\overline{\lambda}}$ is an irreducible variety since it can be given parametrically.

Remark 3.6. It is not too hard to find the equations of $\mathcal{R}_{\overline{\lambda}}$: we can write the product $(a_1s+b_1t)^{\lambda_1}\cdots(a_ks+b_kt)^{\lambda_k}$ in the form $\sum_{j=0}^k \alpha_j s^{k-j}t^j$, $\alpha_j \in K[a_1, b_1, \ldots, a_k, b_k]$ and then proceed with the elimination of the a_i, b_i 's from the ideal $(x_0 - \alpha_0, \ldots, x_k - \alpha_k)$ in the polynomial ring $K[x_0, \ldots, x_k, a_1, b_1, \ldots, a_k, b_k]$. This yields the ideal $I_{\mathcal{R}_{\overline{\lambda}}}$.

The set of partitions of k is partially ordered, and we will consider $\overline{\lambda} \preceq \overline{\lambda'}$ if one can get $\overline{\lambda'}$ from $\overline{\lambda}$ by substituting some λ_j , with a partition of it.

For example, if we use subscripts for repeated indexes, we have $(5, 3, 2, 1_8, 0_7) \leq (5, 2, 2, 1_9, 0_6)$, since we can get the second by substituting 3 with (2, 1) in the first one.

Remark 3.7. A variety $\mathcal{R}_{\overline{\lambda}}$ is contained in $\mathcal{R}_{\overline{\lambda'}}$, if and only if $\overline{\lambda} \leq \overline{\lambda'}$. Clearly $\mathcal{R}_{(k,0,\dots,0)} = \mathcal{C}_k$ is contained in every $\mathcal{R}_{\overline{\lambda}}$; in particular, we have:

(7)
$$\mathcal{R}_{(k,0_{k-1})} = \mathcal{C}_k \subset \mathcal{R}_{(k-1,1,0_{k-2})} \subset \mathcal{R}_{(k-2,1,1,0_{k-3})} \subset \cdots \subset \mathcal{R}_{(2,1_{k-2},0)} \subset \mathcal{R}_{(1_k)} = \mathbb{P}^k.$$

Here $\mathcal{R}_{(k-j,1_j,0_{k-j-1})} = O^j(\mathcal{C}_k)$, the variety of (j+1)-osculating *j*-spaces to \mathcal{C}_k , i.e. $O^j(\mathcal{C}_k)$ is the union: $\cup_{P \in \mathcal{C}_k} O^j_P(\mathcal{C}_k)$ of the *j*-osculating spaces to \mathcal{C}_k (where $O^j_P(\mathcal{C}_k)$ is the linear span of the subscheme $(j+1)P \subset \mathcal{C}_k$ in \mathbb{P}^k). In particular, $O^1(\mathcal{C}_k) = \tau(\mathcal{C}_k)$, the tangent developable of \mathcal{C}_k .

We will see that once we compute, for each X_k of Definition 2.1, the cardinality of $\operatorname{Supp}(X_k) \cap \mathcal{R}_{\overline{\lambda}}$, for all partitions $\overline{\lambda}$ of k, we can also get an algorithm to compute the number of singular points of C of given multiplicity.

Notation 2. Let $Z_2, \ldots, Z_{n-1}, Z_i \subset \mathbb{P}^i$, be the reduced schemes which are, respectively, the supports of X_2, \ldots, X_{n-1} introduced in Definition 2.1 and let N_j , for $j = 2, \ldots, n-1$ be the number of singularities of order j of the curve $C \subset \mathbb{P}^2$.

Notice that if k is the maximum value such that $X_k \neq \emptyset$, then

 $(8) N_k = \sharp Z_k$

(this will be the main content of Step 1 in Algorithm 1). Moreover, if k' < k, then in $Z_{k'}$ we will find all the points associated to all the singularities of order $j \ge k'$. To be more precise, in Proposition 3.11 we will show that if $\overline{\sigma}$ is a partition of k-1, then not all the points of $Z_{k-1} \cap \mathcal{R}_{\overline{\sigma}}$ are associated to singularities of order k-1 of C. This happens when $\overline{\sigma}$ can be obtained from a partition $\overline{\lambda}$ of k, such that $Z_k \cap \mathcal{R}_{\overline{\lambda}} \neq \emptyset$, by subtracting 1 from some λ_i (cf. Definition 3.9).

Example 3.8. Consider the following quartic $C \subset \mathbb{P}^2$:

$$\begin{cases} x = s^4 + t^4 \\ y = s^4 + s^2 t^2 + t^4 \\ z = s^3 t \end{cases}$$

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Here we have that the ideal of the 5-minors of M_2 is $I_{X_2} = (x_2^2, x_0x_2, x_0x_1)$, hence X_2 has length 3 with support on 2 points, i.e. X_2 is the union of a simple point and of a scheme of length 2 supported at one point, so length $(Z_2) = 2$. The ideal of the 4-minors of M_3 is $I_{X_3} = (x_3, x_2, x_0)$ hence $X_3 = Z_3$ is one simple point. Trivially, since deg C = 4, the scheme X_4 is empty.

Since k = 3 is the maximum value such that $X_k \neq \emptyset$ and length $(Z_3) = 1$ then $N_3 = 1$ and therefore C has one triple point. Moreover we have that $Z_3 \cap \mathcal{R}_{(2,1)} \neq \emptyset$, i.e. Z_3 has support on $\mathcal{R}_{(2,1)}$.

Now, it is trivial that a plane rational quartic with a triple point does not have any double point, but let us see this from the structure of X_2 . If we count how many double points C has, we have first to understand which are the $\mathcal{R}_{\overline{\lambda}}$ without trivial intersection with Z_2 . Now length $(Z_2 \cap \mathcal{R}_{(2,0)}) = 1$ and length $(Z_2 \cap (\mathcal{R}_{(1,1)} \setminus \mathcal{R}_{(2,0)})) = 1$. Clearly both (1,1) and (2,0) are partitions of 2 that can be obtained from (2,1) by subtracting 1 to an entry: (1,1) = (2-1,1) and (2,0) = (2,1-1). Therefore neither $Z_2 \cap \mathcal{R}_{(2,0)}$ nor $Z_2 \cap \mathcal{R}_{(1,1)}$ contribute to the singularities of order 2 of C. Hence we have re-discovered that C does not have any double point.

Before giving the details of the algorithm we need the following definition.

Definition 3.9. We say that a partition $\overline{\lambda} = (\lambda_1, \ldots, \lambda_k)$ of k is an *ancestor* of a partition $\overline{\sigma} = (\sigma_1, \ldots, \sigma_{k-1})$ of k-1, if the k-uple $(\sigma_1, \ldots, \sigma_{k-1}, 0)$ can be obtained from the k-uple $(\lambda_1, \ldots, \lambda_k)$ by subtracting 1 to an entry $\lambda_i > 0$ and reordering the entries in decreasing order. Moreover we define $n_{\overline{\lambda},\overline{\sigma}}$ to be the number of ways in which we can get $\overline{\lambda}$ as an ancestor of $\overline{\sigma}$.

Example 3.10. The partition $\overline{\lambda} = (3, 3, 1, 1, 0_4)$ of 8 is an ancestor of the partition $\overline{\sigma} = (3, 2, 1, 1, 0_3)$ of 7. Moreover $n_{\overline{\lambda},\overline{\sigma}} = 2$, in fact $\overline{\lambda}$ can be seen as an ancestor of $\overline{\sigma}$ in two different ways, by subtracting 1 to either of the first two entries and dropping the last zero.

We are now ready to describe the algorithm.

Proposition 3.11. Let $C \subset \mathbb{P}^2$ be a rational curve, given by a proper parameterization $(f_0 : f_1 : f_2)$, with $f_i \in K[s,t]_n$, and let $X_{n-1}, \ldots, X_3, X_2$ be as in Definition 2.1. Then the following Algorithm 1, based on the structure of the schemes $X_{n-1}, \ldots, X_3, X_2$, computes the number N of singular points of C. Moreover, Algorithm 1 computes also the number N_k of singular points of multiplicity k.

Proof. Let Z_k be the support of X_k as in Notation 2. Before we give the steps for the algorithm, let us recall how the points in $Z_k \subset \mathbb{P}^k$ are related to those in $Z_{k-1} \subset \mathbb{P}^{k-1}$ (for $k \geq 3$).

If $R \in Z_k$, $k \ge 3$, $R = (a_0 : \ldots : a_k)$ parameterizes a linear space $H_R \cong \mathbb{P}^{k-1}$, $H_R \subset \mathbb{P}^n$ which is k-secant to C_n and which gets contracted by π to a singular point of C.

Actually, if $G_R = a_0 s^k + a_1 s^{k-1} t + \cdots + a_k t^k \in K[s, t]_k$ and $G_R = L_1^{\lambda_1} \cdots L_k^{\lambda_k}$ is a linear factorization of G_R , where $\overline{\lambda} = (\lambda_1, \dots, \lambda_k)$ is a partition of k, this defines a divisor $D_R = \lambda_1 Q_1 + \cdots + \lambda_k Q_k$ on C_n , whose linear span in \mathbb{P}^n is H_R .

For all i = 1, ..., k such that $\lambda_i > 0$, the divisor $D_{R,i} = \lambda_1 Q_1 + \cdots + (\lambda_i - 1)Q_i + \cdots + \lambda_k Q_k$ defines a (k-1)-secant space $H_i \cong \mathbb{P}^{k-2}$, which corresponds to a point $R_i \in Z_{k-1}$ via the binary form $G_i = L_1^{\lambda_1} \cdots L_i^{\lambda_i - 1} \cdots L_k^{\lambda_k}$. We can say that $D_{R,i}$ is defined by a partition $\overline{\sigma} = (\sigma_1, \ldots, \sigma_{k-1})$ of k-1 such that $\overline{\lambda} = (\lambda_1, \ldots, \lambda_k)$ is an ancestor of $\overline{\sigma}$ as in Definition 3.9.

Notation 3. For each k = 3, ..., n-1, let Z'_{k-1} be the subset of Z_{k-1} made of those points (as R_i above), which "come from Z_k " (i.e. which correspond to a $H_i \subset H_R$, with $R \in Z_k$).

For each $R \in \text{Supp}(Z_k)$ defining a k-secant space

$$H_R = \langle O_{Q_1}^{\lambda_1 - 1}(C_n), \cdots, O_{Q_k}^{\lambda_k - 1}(C_n) \rangle$$

we have that, for each $\lambda_i > 0$, we can find points $R_i \in \mathbb{Z}_{k-1}$ such that

$$H_{R_i} = \langle O_{Q_1}^{\lambda_1 - 1}(C_n), \cdots, O_{Q_i}^{(\lambda_i - 1) - 1}(C_n), \cdots, O_{Q_k}^{\lambda_k - 1}(C_n) \rangle$$

Those are the points in Z'_{k-1} .

All this description shows that if a point R is in $Z'_{k-1} \subset Z_{k-1}$ then $R \in Z_{k-1} \cap \mathcal{R}_{\overline{\sigma}}$ for $\overline{\sigma}$ minimal with respect to the order defined above, and such that there exists an ancestor $\overline{\lambda}$ of $\overline{\sigma}$ (partitions of k and of k-1 respectively) and $Z_k \cap \mathcal{R}_{\overline{\lambda}} \neq \emptyset$.

The points in Z'_{k-1} must not be counted in determining the amount of the singularities of order k-1.

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In the following algorithm we will count exactly all the singularities of a plane rational curve for each multiplicity, and Step 3 will compute the exact contribution of each Z_j to the singularities of multiplicity j by excluding Z'_j , coming from points in some Z_k , k > j, and some ancestor partition as just described.

With these notations settled, one can now read Algorithm 1 below.

Algorithm 1 Number of Singularities **Input:** : $M_i \in \mathbb{C}^{(n-k+4) \times (n+1)}$, $i = 2, \dots, n-1$ (see (6)). **Output:** Number of singular points of C of multiplicity k. (1) Step 1. 1: for i = 2, ..., n - 1 do 2: $I_{X_i} := ((n - i + 3) - \text{minors of } M_i).$ 3: end for 4: let k be the biggest i s.t. I_{X_i} is not irrelevant. 5: for i = 2, ..., k do compute the radical ideals $I_{Z_i} := \sqrt{I_{X_i}}$. 6: 7: end for 8: Define $N_k := \sharp Z_k(\text{cf.} (8)).$ (2) Step 2. 1: let $\mathcal{R}_{\overline{\lambda}} \subset \mathbb{P}^k$ be the variety introduced in Notation 1. 2: for any partition $\overline{\lambda}$ of k do $N_{k,\overline{\lambda}} := \sharp \left((Z_k \cap \mathcal{R}_{\overline{\lambda}}) - \cup_{(\overline{\lambda}' \prec \overline{\lambda})} \mathcal{R}_{\overline{\lambda}'} \right)$, the number of points in Z_k corresponding to binary forms of degree k whose linear factorization has exactly the λ_i 's as exponents (we have to exclude all the $\mathcal{R}_{\overline{\lambda}'}$ if $\overline{\lambda}' \prec \overline{\lambda}$, see Remark 3.7). 4: **end for** 5: Define $\mathcal{A}_k := \{ \overline{\lambda} \text{ partition of } k \mid N_k \,_{\overline{\lambda}} > 0 \}.$ (3) Step 3. 1: for any $\overline{\lambda} \in \mathcal{A}_k$ do set $\mathcal{B}_{\overline{\lambda}} := \{\overline{\sigma} \text{ partition of } k - 1 \mid \overline{\lambda} \text{ is an ancestor of } \overline{\sigma}\}.$ 2: 3: end for 4: for each partition $\overline{\sigma} \in \mathcal{B}_k$ do $N_{k-1,\overline{\sigma}}$ analogously to Step 2.3. 5: 6: **end for** 7: for all $\overline{\lambda} \in \mathcal{A}_k$ and all $\overline{\sigma} \in \mathcal{B}_k$ such that $N_{k-1,\overline{\sigma}} > 0$. do $n_{\overline{\lambda} \ \overline{\sigma}}$ as in Definition 3.9 8: 9: end for 10: let $N'_{k-1,\overline{\sigma}} := N_{k-1,\overline{\sigma}} - \sum_{\overline{\lambda} \in A_k} N_{k,\overline{\lambda}} \cdot n_{\overline{\lambda},\overline{\sigma}}$ 11: define $N_{k-1} := \sum_{\overline{\sigma} \in \{\text{partitions of } k-1\}} N'_{k-1,\overline{\sigma}},$ Then $N_{k-1} = \sharp (Z_{k-1} \setminus Z'_{k-1}).$ (4) Step 4. 1: repeat Steps 2 and 3 in order to get N_{k-2}, \ldots, N_2 . (5) Step 5. 1: Compute $N = N_k + N_{k-1} + \dots + N_2.$ This is the number of singular points of C. Moreover, each N_k is the number of singular points of C of multiplicity k.

Remark 3.12. For the algorithm we need to find $(Z_k \cap \mathcal{R}_{\overline{\lambda}})$, hence we need to compute $I_{Z_k} + I_{\mathcal{R}_{\overline{\lambda}}} \subset K[x_0, \ldots, x_k]$.

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For the computation of the ideal $I_{\mathcal{R}_{\overline{\lambda}}}$, see Remark 3.6, while for I_{Z_k} we have the determinantal ideal of X_k , so we just compute its radical, e.g. via COCOA [COCOA] or Macaulay 2 [m2]. With the same programs we can compute the sum of the two ideals.

For the reader who is familiar with numerical computations, notice that if one knows the coordinate of Z_k , a way of testing if an element belongs to $\mathcal{R}_{\overline{\lambda}}$ is given, for a particular example, in [BDHM, §5.6] via homotopy continuation with [Bertini].

Example 3.13 (This is Algorithm 1 on Example 3.5). Let $C \subset \mathbb{P}^2$ be the sextic curve already considered in Example 3.5.

- Step 1: We do not write I_{X_3} here for brevity, anyway one can see that the scheme X_3 has degree 3 and it is reduced.
- Step 1.4: The biggest k such that X_k is not empty is k = 3.
- Step 1.6: $I_{Z_3} = \sqrt{I_{X_3}} = (x_0 15623x_1 252x_2 + 1386x_3, x_1x_3 + 9137x_2x_3 11429x_3^2, x_1x_2 + 10667x_2^2 + 5210x_2x_3 + 7937x_3^2, x_1^2 14224x_2^2 13900x_2x_3 3410x_3^2)$.
- Step 1.8 $K[x_0.x_1, x_2, x_3]/I_{Z_3}$ has Hilbert polynomial equal to 3, hence $N_3 = 3$ and C possesses three triple points.
- Step 2: The intersection of X_3 with both $C_3 = \mathcal{R}_{(3,0,0)}$ and $\tau(C_3) = \mathcal{R}_{(2,1,0)}$ is empty (Step 2.1), hence we have to keep track only of $\overline{\lambda} = (1, 1, 1)$ since $N_{3,(1,1,1)} = 3$.
- Step 3.2: The only partition $\overline{\sigma}$ of 2 which has as $\overline{\lambda} = (1, 1, 1)$ as ancestor, is $\overline{\sigma} = (1, 1)$, i.e. $\mathcal{B}_{(1,1,1)} = \{(1, 1)\}$.
- Step 3.5: Since $\mathcal{R}_{(1,1)} = \mathbb{P}^2$, in order to compute $N_{2,(1,1)}$ we have to understand how Z_2 intersects $\mathcal{R}_{(2,0)}$. One can easily compute that $\operatorname{length}(X_2) = \operatorname{length}(Z_2) = 10$ and that $X_2 \cap \mathcal{R}_{(2,0)} = \emptyset$. Hence $N_{2,(1,1)} = 10 - 0 = 10$.
- Step 3.8: We have that $n_{(1,1,1),(1,1)} = 3$.
- Step 3.10: $N'_{2,(1,1)} = N_{2,(1,1)} N_{3,(1,1,1)} \cdot n_{(1,1,1),(1,1)} = 10 3 \cdot 3 = 1,$
- Step 3.11: $N_2 = 1$. Hence 9 of the 10 simple points of X_2 come from X_3 , and C has only one double point.
 - Step 4: There is no need to run this step in this example.
 - Step 5: N = 3 + 1 = 4: the curve C has 4 singular points: three ordinary triple points and an ordinary node (the fact that the they are ordinary singularities is a consequence of Proposition 3.1, see Example 3.5).

Actually, Algorithm 1 says more about the singularities of C than just their number and multiplicities.

Definition 3.14. Let $P \in \text{Sing } C$; let $Q_1, \ldots, Q_s \in C_n$ be the points such that $\pi|_{C_n}(Q_i) = P$, then we say that C has s branches at P. Moreover let $(\pi|_{C_n})^{-1}(P) = \lambda_1 Q_1 + \cdots + \lambda_s Q_s$ as divisors in C_n , then we say that the *i*-th branch of C has multiplicity λ_i at P.

Corollary 3.15. Let Z_j and Z'_j as in Notation 2 and 3 respectively. If $R \in Z_j \setminus Z'_j$ and $\overline{\lambda} = (\lambda_1, \ldots, \lambda_j)$ is minimal (with respect to the order defined above) in order to have $R \in \mathcal{R}_{\overline{\lambda}}$, then the number of branches of C at the singular point $P \in C$ associated to R (i.e. $P = \pi(H_R)$) is the number $l(\overline{\lambda})$, the number of the λ_i 's different from zero in the partition λ . Moreover, for $i = 1, \ldots, l(\overline{\lambda})$, the *i*-th branch has multiplicity λ_i at P.

Proof. If $H_R = \langle O_{Q_1}^{\lambda_1 - 1}(C_n), \dots, O_{Q_j}^{\lambda_j - 1}(C_n) \rangle$, then for each Q_i we have $\pi(O_{Q_i}^{\lambda_i - 1}(C_n)) = P$. Hence each Q_i gives a different branch of C at P, whose multiplicity is actually λ_i .

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Algorithm 1.1 Branch Structure

Input: M	$f_i \in Q$	$\mathbb{C}^{(n-1)}$	-k+4	$(n) \times (n)$	$^{+1)},$	i = 2, .	, <i>n</i> –	-1 (see (6)).
	~					0.1		

Output: Number of branches.

- 1: Repeat Algorithm 1, from Step 1 to Step 3.10 in order to get all $N_{k,\overline{\lambda}}$ (of Algorithm 1 Step 2.3) and $N'_{k-1,\overline{\sigma}}$ (of Algorithm 1 Step 3.5) for every partition $\overline{\lambda}$ of k and $\overline{\sigma}$ of k-1;
- 2: for $j = (k 2), \ldots, 2$ do
- 3: Repeat Algorithm 1 from Steps 2 to 3.10 in order to get all $N'_{j,\overline{\sigma}}$ for every $j = k 2, \ldots, 2$ and any partition $\overline{\sigma} = (\sigma_1, \ldots, \sigma_j)$ of j;
- 4: end for
- 5: Set $N'_{k,\overline{\lambda}} := N_{k,\overline{\lambda}};$
- 6: Each $N'_{j,\overline{\sigma}}$ gives the number of points in $\operatorname{Sing}(C)$ having multiplicity j and $l(\overline{\sigma})$ branches with multiplicity σ_i , $i = 1, \ldots, l(\overline{\sigma})$, at each branch.

Example 3.16. Let C be the quintic curve defined by:

$$\begin{cases} x = s^5 + s^3 t^2 - s^2 t^3 + t^5 \\ y = s^3 t^2 + s^2 t^3 \\ z = s^3 t^2 - s^2 t^3 \end{cases}$$

Computing the ideal I_{X_4} , one finds that I_{X_4} is a radical ideal, with support at the point R = (0:0:1:0:0). Since deg(C) = 5, the point $P \in \text{Sing}(C)$, of multiplicity 4, corresponding to R is the only singular point of C. We have that R parameterizes the form s^2t^2 , and $H_R \cong \mathbb{P}^3$ (see Notation 3) is a 4-secant space spanned by the divisor (on C_5), 2(1:0:0:0:0:0) + 2(0:0:0:0:0:1). Moreover, $R \in \mathcal{R}_{\overline{\lambda}}$, with $\overline{\lambda} = (2,2,0,0)$. Since $N_{4,\overline{\lambda}} = 1$, and $l(\overline{\lambda}) = 2$, we have that $P \in C$ has two branches, each of them of multiplicity 2 at P (at P, the curve C appears as the union of two different cusps).

Notation 4. If C is a plane rational curve of degree n, we set, for each k = 2, ..., n - 1:

 $\operatorname{Sing}_k(C) := \{ P \in C \mid P \text{ is singular of multiplicity } k \} \subset \mathbb{P}^2.$

There is another way to compute the number of singularities of C, another algorithm which gives directly the ideals, in \mathbb{P}^2 , of the (reduced) sets $\operatorname{Sing}(C)$ and $\operatorname{Sing}_k(C)$, $k = 2, \ldots, n-1$.

Proposition 3.17. Let C, $X_{n-1}, \ldots, X_3, X_2$ be as in Definition 2.1. Then Algorithm 2, based on the structure of $X_{n-1}, \ldots, X_3, X_2$ and on the projection $\pi : C_n \to C$, computes the radical ideals of the reduced sets $\operatorname{Sing}(C)$, $\operatorname{Sing}_2(C), \ldots, \operatorname{Sing}_{n-1}(C)$ and also allows one to compute their cardinalities N, N_2, \ldots, N_{n-1} .

Proof. Let us sketch the steps of the algorithm.

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Algorithm 2 Ideals of Singularities

2 Ideals of Singularities	
Input: $M_i \in \mathbb{C}^{(n-k+4) \times (n+1)}, i = 2,, n-1$ (see (6)).	
Output 1 : Ideal of $Sing(C)$, hence also number N of singular points of C.	
: Ideals of $\operatorname{Sing}_k(C)$, hence also numbers N_k of singular points of C with multiplicity $k = 2, \ldots n - 1$.	
1: Compute the ideal $I_{X_2} \subset K[x_0, x_1, x_2]$ given by the maximal minors of M_2 ;	
2: Compute the ideal $I_{Z_2} := \sqrt{I_{X_2}}$ which defines the scheme $Z_2 \subset \mathbb{P}^2$, the (reduced)	
support of X_2 ;	
3: Consider $I_{Z_2} \subset K[x_0, x_1, x_2, z_0, \dots, z_n];$	
4: Compute the ideal $U \subset K[x_0, x_1, x_2, z_0, \dots, z_n]$ generated by the equations (1):	
$\sum_{i=0}^{k} x_i z_{i+j} = 0, j = 0, \dots, n-k;$	
5: Compute the ideal $I := I_{Z_2} + U \subset K[x_0, x_1, x_2, z_0, \dots, z_n]$, (this gives the fibers	
$p_1^{-1}(Z_2)$ in Y);	
6: Compute the saturation ideal $I' \subset K[x_0, x_1, x_2, z_0, \dots, z_n]$ of I with respect to	
$(x_0, x_1, x_2);$	
7: Compute the elimination ideal $I_L \subset K[z_0, \ldots, z_n]$ obtained by eliminating the vari-	
ables x_0, x_1, x_2 from the ideal I' (notice that I_L is the ideal of the lines in \mathbb{P}^n	
parameterized by Z_2 . These lines are exactly the secant and tangent lines to C_n	
which get contracted via π to the singular points of C);	
8: Consider $I_L \subset K[z_0, \ldots, z_n, w_0, w_1, w_2];$	
9: for $u = 0, 1, 2$ do	
10: $G_u := w_u - a_{u0}z_0 - \cdots - a_{un}z_n$ (see Equation (4) and after, in the previous	
section)	
11: end for $(G \cap G \cap G) = V$	
12: Compute the ideal $G := (G_0, G_1, G_2) \subset K[z_0, \dots, z_n, w_0, w_1, w_2];$	
13: Compute the ideal $I'' := I_L + G \subset K[z_0, \dots, z_n, w_0, w_1, w_2];$	
14: Compute the elimination ideal $I_N \subset K[w_0, w_1, w_2]$ obtained by eliminating the variables z_0, \ldots, z_n from I'' (notice that I_N is the ideal of the image via the projection	
π of the lines obtained in Step 7);	
15: Compute the ideal $J_N := \sqrt{I_N}$, i.e. the ideal of the (reduced) set $\operatorname{Sing}(C)$;	
16: Compute the Hilbert polynomial of $K[w_0, w_1, w_2]/J_N$ in order to get the number	
N of the singularities of C ;	
17: If what was needed was the total number of singularities, the algorithm can STOP	
HERE. Otherwise one continues with next step	
18: for $k = 3,, n - 1$ do	
19: the same process of Steps 1–14, starting with the ideal $I_{X_k} \subset K[x_0, \ldots, x_k]$,	
thus obtaining radical ideals $J_{\geq k} \subset K[w_0, w_1, w_2]$, of the reduced set of the	
singularities of C of multiplicity at least k ;	
20: end for	
21: for $k = 3,, n - 1$ do	
22: Compute the ideal $J_k := J_{\geq k} : J_{\geq k+1}$ to get the ideal of $\operatorname{Sing}_k(C)$, the set of	
singularities of order k ;	
23: end for	
24: for $k = 2,, n - 1$ do	
25: compute the Hilbert polynomial of $K[w_0, w_1, w_2]/J_k$ in order to get the number	
N_k of the singularities of C of order k.	
26: end for	

In order to help the reader in understanding similarities and differences between the above two algorithms we run Algorithm 2 again on Example 3.5 that is the same as Example 3.13.

Example 3.18. Let $C \subset \mathbb{P}^2$ be the sextic curve already considered in Examples 3.5 and 3.13; let us analyze it using Algorithm 2. We will give the steps of the computation in a Macaulay 2 [m2] code to illustrate how one can effectively do the computations. At every step we specify what the command is doing.

- (a) $R = QQ[x_0..x_2];$ This is the ring to use in \mathbb{P}^2 . (b) $f_0 = 4 * s^6 16 * s^5 * t + 3 * s^4 * t^2 + 28 * s^3 * t^3 s^2 * t^4 6 * s * t^5; f_1 = 4 * s^5 * t 12 * s^4 * t^2 41 * s^3 * t^3 + 99 * s^2 * t^4 + 10 * s * t^5 24 * t^6; f_2 = s^5 * t 3 * s^4 * t^2 13 * s^3 * t^3 + 27 * s^2 * t^4 + 36 * s * t^5;$ - - These are the equations giving the parameterization of C.

Output 2:

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- (c) $M2 = \max\{\{x_0, x_1, x_2, 0, 0, 0, 0\}, \{0, x_0, x_1, x_2, 0, 0, 0\}, \{0, 0, x_0, x_1, x_2, 0, 0\}, \{0, 0, 0, x_0, x_1, x_2, 0\}, \{0, 0, 0, 0, x_0, x_1, x_2\}, f_0, f_1, f_2\};$ This yields the matrix M_2 defining X_2 .
- (d) IX2 = minors(7, M2); - The ideal I_{X_2} .
- (e) IZ2 = radical(IX2); - The ideal I_{Z_2} .
- (f) hilbertPolynomial(IX2)- - Answer: $10P_0$. - - This implies length $X_2 = 10$.
- (g) hilbertPolynomial(IZ2) - - Answer: $10P_0$. - - This implies that length $X_2 = \text{length}(Z_2) = 10$ i.e. X_2 is reduced and contains 10 simple points.
- (h) $S = QQ[x_0..x_2, z_0..z_6];$ This is the ring of $\mathbb{P}^2 \times \mathbb{P}^6$.
- (i) I = sub(IZ2, S); - I is I_{Z_2} as an ideal in the above ring (Step 3).
- (j) $J = I + \text{ideal}(x_0 * z_0 + x_1 * z_1 + x_2 * z_2, x_0 * z_1 + x_1 * z_2 + x_2 * z_3, x_0 * z_2 + x_1 * z_3 + x_2 * z_4, x_0 * z_3 + x_1 * z_4 + x_2 * z_5, x_0 * z_4 + x_1 * z_5 + x_2 * z_6);$ - J is the ideal of $Y \cap p_1^{-1}(Z_2)$ (Step 5), using equations (1).
- (k) $I' = \text{saturate}(J, \text{ideal}(x_0, x_1, x_2)); - (\text{Step 6}).$
- (l) $H = \text{eliminate}(\text{eliminate}(\text{eliminate}(I', x_0), x_1), x_2);$ - We eliminate the x_i 's variables, in order to get an ideal H in the z_i 's.
- (m) $T = QQ[z_0..z_6]$; - The ring of coordinates of \mathbb{P}^6 .
- (n) $IL = \operatorname{sub}(H,T)$; We read the ideal H as an ideal I_L giving the secant lines to $C_6 \subset \mathbb{P}^6$ parameterized by Z_2 (Step 7).
- (o) hilbertPolynomial Proj(T/IL)
 Answer: -9P₀ + 10P₁. This implies that there are exactly 10 lines in ℙ⁶ that get contracted to singular points of C.
- (p) $ZW = QQ[z_0..z_6, w_0..w_2];$ The ring we will use to project from \mathbb{P}^6 to \mathbb{P}^2 .
- (q) $G0 = -4 * z_0 + 16 * z_1 3 * z_2 28 * z_3 + z_4 + 6 * z_5 + w_0;$ $G1 = -4 * z_1 + 12 * z_2 + 41 * z_3 - 99 * z_4 - 10 * z_5 + 24 * z_6 + w_1;$ $G2 = -z_1 + 3 * z_2 + 13 * z_3 - 27 * z_4 - 36 * z_5 + w_2;$ - These equations allow one to see the \mathbb{P}^2 containing C inside \mathbb{P}^6 as Π^{\perp} .
- (r) IZW = sub(IL, ZW); Here we read the ideal I_L of the ten lines in the new ring.
- (s) I'' = IZW + ideal(G0, G1, G2); We intersect the lines with the \mathbb{P}^2 .
- (t) $IE = \text{eliminate}(\text{eliminate}(\text{eliminate}(\text{eliminate}(\text{eliminate}(\text{eliminate}(\text{eliminate}(\text{eliminate}(I'', z_0), z_1), z_2), z_3), z_4), z_5), z_6); We perform elimination to find the points in <math>\mathbb{P}^2$ (Step 14).
- (u) $W = QQ[w_0..w_2];$ - The ring of coordinates of \mathbb{P}^2 .
- (v) IN = sub(IE, W); The ideal of the singular points of C in \mathbb{P}^2 .
- (w) JN = radical(IN); - Its radical.
- (x) hilbertPolynomial JN

- - Answer: $4P_0$. - - This implies that N = 4, i.e. C has 4 singular points (Step 16).

We stop here with this example, at Output 1, because we already know that $N_3 = 3$ and $N_2 = 1$.

Remark 3.19. Let C, N_2, \ldots, N_{n-1} be as in the Propositions above. Then C does not possess singular points infinitely near to other singular points if and only if

$$\binom{n-1}{2} = \sum_{k=1}^{n-1} N_k \binom{k}{2}$$

This is an immediate consequence of the Clebsch formula, hence Algorithms 1 or 2 may be used to check if there are infinitely near singularities.

3.3. Coordinates of singularities. Let us notice that Algorithm 2 gives the ideal of the singular points of C, but if one is interested in computationally finding the coordinates of those points, their ideal may not be the best way to get them: it could be difficult to use numerical approximations. Things could be easier if we get the points in \mathbb{P}^1 such that their images via the parameterization $(f_0 : f_1 : f_2)$ give the singular points. The following algorithm does that.

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Proposition 3.20. Let C, **f** be as in the previous section. Then the following algorithm computes the points in \mathbb{P}^1 whose images via **f** are the singular points in $\operatorname{Sing}_j(C)$, for each j.

Algorithm 3 Coordinates of Singularities of C	
Input : $M_i \in \mathbb{C}^{(n-k+4) \times (n+1)}, i = 2,, n-1$ (see (6)).	
Output : Points of each $\operatorname{Sing}_{j}(C)$ and their coordinates.	
1: Same as Step 1 of Algorithm 1: find $k = \max\{j \mid X_j \neq \emptyset\};$	
2: Same as Steps from 1 to 7 of Algorithm 2 but starting from $I_{X_k} \subset$	
$K[x_0,\ldots,x_k]$, so to find the ideal $I_{L_k} \subset K[z_0,\ldots,z_n]$ of the scheme $L_k \subset \mathbb{P}^n$	
which is the union of the k-secant $(k-1)$ -spaces of C_n which get contracted	
by π ;	
3: Compute the ideal $I_{C_n} \subset K[z_0, \ldots, z_n]$ of the rational normal curve (given by the 2 × 2 minor of the matrix R in Function (2)).	
by the 2 × 2-minors of the matrix B_1 in Equation (3)); (4) Compute the ideal I_2 := $I_2 - I_3 \subset K[z_2 - z_3]$ of the scheme $C \cap I_3$:	
4: Compute the ideal $I_{S_k} := I_{L_k} + I_{C_n} \subset K[z_0, \dots, z_n]$ of the scheme $C_n \cap L_k$; 5: Consider $I_{S_k} \subset K[z_0, \dots, z_n, s, t]$;	
6: Compute the ideal $I_k := I_{S_k} + (z_0 - s^n, z_1 - s^{n-1}t, \dots, z_n - t^n) \subset$	
$K[z_0,\ldots,z_n,s,t];$	
7: Compute the saturation ideal $J_k \subset K[z_0, \ldots, z_n, s, t]$ of I_k with respect to	
$z_0,\ldots,z_n;$	
8: Compute the (principal) elimination ideal $(F_k) \subset K[s, t]$ obtained by elimi-	
nating the variables z_0, \ldots, z_n from J_k ;	
9: Compute the zeroes of F_k (this can be done by approximation), they give the points in \mathbb{D}^1 where image in f give $Sing (G)$ (the points corresponding	
the points in \mathbb{P}^1 whose image via f give $\operatorname{Sing}_k(C)$ (the points corresponding to non-ordinary k-secant spaces in L_k will appear with higher multiplicity as	
solutions of F_k ;	
10: Apply f to the points found in Step 9 and get the (approximated) coordinates	
of the points of $\operatorname{Sing}_k(C)$ in \mathbb{P}^2 ;	
11: for $j = k - 1,, 2$, do	
12: repeat Steps 2 to 8, in order to find the form $F_j \in K[s,t]$ whose zeroes are	
the points in \mathbb{P}^1 associated to $C_n \cap L_j$; since F_{j+1} divides F_j , determine	
(maybe by approximation) the zeroes of F_j/F_{j+1} ; apply f to such points,	
thus determining the coordinates of the points in $\operatorname{Sing}_j(C)$ for each j .	
13: end for	

Remark 3.21. Notice that if one only wants to determine the coordinates of the points in Sing(C), regardless to their multiplicities, then one can perform Algorithm 3 just starting with X_2 , instead of X_k ; in this way one determines the form $F_2 \in K[s, t]$ whose zeros will give (via the parameterization) all the points in Sing(C).

Example 3.22. This is Algorithm 3 on Examples 3.5, 3.13 and 3.18.

Let $C \subset \mathbb{P}^2$ be the sextic curve already considered in Examples 3.5.

Step 1 We already know that k = 3 here.

Step 2 Perform step 2 to find the ideal I_{L_3} of the 3-secant planes to C_6 (we do not write down the ideal here).

Step 3 : $B_1 = \begin{pmatrix} z_0 & z_1 \\ z_1 & z_2 \\ z_2 & z_3 \\ z_3 & z_4 \\ z_4 & z_5 \\ z_5 & z_6 \end{pmatrix}$; so $I_{C_6} = (-z_1^2 + z_0 z_2, -z_1 z_2 + z_0 z_3, -z_2^2 + z_1 z_3, -z_1 z_3 + z_0 z_4, -z_2 z_3 + z_1 z_4, -z_3^2 + z_2 z_4, -z_1 z_4 + z_0 z_5, -z_2 z_4 + z_1 z_5, -z_3 z_4 + z_2 z_5, -z_4^2 + z_3 z_5, -z_1 z_5 + z_0 z_6, -z_2 z_5 + z_1 z_6, -z_3 z_5 + z_2 z_6, -z_4 z_5 + z_3 z_6, -z_5^2 + z_4 z_6)$;

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Step 4: The Hilbert polynomial of I_{S_3} is $H_{I_s}(t) = 9$ then we have that length $\left((\pi|_{C_n})^{-1}(\operatorname{Sing}_3(C)) \right) = 9$.

Step 8:
$$(F_3) = (-s^8t + 5s^7t^2 + 29/4s^6t^3 - 217/4s^5t^4 + 65/4s^4t^5 + 341/4s^3t^6 - 9/2s^2t^7 - 18st^8);$$

- Step 9 We computed the zeros of F_3 with Bertini [Bertini] (maximum precision utilized 10^{-52} , less decimal digits shown here):
 - $\begin{array}{c|cccc} s & t \\ \hline 0 & 1 \\ 1 & -1 \\ 1 & 3.333e^{-1} + i2.775e^{-17} \\ \hline 1 & 0 \\ 1 & 0.25 \\ 1 & -3.333e^{-1} i8.326e^{-17} \\ \hline 1 & 0.5 \\ 1 & 2 \\ 1 & -2 \\ \end{array}$

Step 10: (a) (f)(0:1) = (0:-24:0);

- (b) (f)(1:-1) = (0:90:0);
 - (c) $(f)(1:3.333e^{-1}+i2.775e^{-17}) = (1.172e^{-15}-i1.439e^{-16}:-0.288-i8.258e^{-17}:-2.220e^{-16}+i2.467e^{-17});$
 - (d) (f)(1:0) = (4:0:0);
 - (e) (f)(1:0.25) = (0.6:0:0);
 - (f) $(f)(1:-3.333e^{-1}-i8.326e^{-17}) =$ $(8.641+i7.401e^{-16}:$ $-1.040e^{-16}+i1.259e^{-15}:i2.590e^{-16});$
 - (g) (f)(1:0.5) = (0:0:0.9375);
 - (h) (f)(1:2) = (0:0:1470);
 - (i) (f)(1:-2) = (0:0:-630);

Step 10: Notice that, with a precision of 10^{-52} ,

- the cases (11a), (11b), (11c) lead to the same projective point: (0:1:0);
- the cases (11d), (11e), (11f) lead to the same projective point: (1:0:0);
- the cases (11g), (11h), (11i) lead to the same projective point: (0:0:1).

These are the coordinates of the 3 triple points.

Step 11: Perform the steps above starting with X_2 , so to get

 $F_2 = -s^{10}t + 5092/713s^9t^2 + 24953/2852s^8t^3 - 93271/713s^7t^4 + 31322/713s^6t^5 + 1016323/1426s^5t^6 - 1099301/2852s^4t^7 - 1495957/1426s^3t^8 + 2898/31s^2t^9 + 156672/713st^{10}.$

Compute $F_2/F_3 = s^2 - (1527/713)st - 8704/713t^2$ (Macaulay 2 [m2] can do that), and find its solutions (we used again Bertini [Bertini] for convenience):

 $\begin{array}{l} (s:t) = (1:2.116e^{-1} + i1.387e^{-17}), \\ (s:t) = (1:-3.870e^{-1} - i5.551e^{-16}), \end{array}$

then apply the parameterization:

(a) $(f)(1:2.116e^{-1}+i2.220e^{-16}) =$ (1.009 - $i2.457e^{-15}:0.121 - i6.207e^{-16}:0.0234 - i1.402e^{-16}).$ (b) $(f)(1:-3.870e^{-1} - i5.551e^{-17}) =$

(9.048:1.086:0.210).

So we found that cases (11b) and (11a) lead (approximatively) to the same projective point: (1 : 0.12 : 0.023). Those are the coordinates of the double point of C (here the approximation given by Bertini is less precise).

Example 3.23. Consider the quartic curve $C \subset \mathbb{P}^2$ given by the following parameterization:

$$\begin{cases} x = s^4 \\ y = -s^3t + st^3 \\ z = t^4 \end{cases}$$

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It is easy to check that in this case X_3 is empty and X_2 is reduced and constituted of 3 points, none of them on C_2 ; hence C has only 3 ordinary nodes (it is easy to get that $X_2 = \{(1:-\sqrt{2}:1), (1:\sqrt{2}:1), (1:0:-1)\}$). By using Algorithm 2 up to Step 15, one gets that the ideal of the singular points of C is $I = (w_1^2 + w_2^2)$.

By using Algorithm 2 up to Step 15, one gets that the ideal of the singular points of C is $T = (w_1 + w_0w_2 - w_2^2, w_0w_1 + w_1w_2, w_0^2 - w_2^2)$, hence $\operatorname{Sing}(C) = \{(1:0:1), (1:-\sqrt{2}:-1), (1:\sqrt{2}:-1)\}.$

If one uses Algorithm 3, one gets that the 6 points in \mathbb{P}^1 that are mapped to the three nodes by the parameterization of C are the solutions of $F = -s^6 + s^4t^2 - s^2t^4 + t^6 = 0$, i.e. the points

$$(1:1), (1:-1), (2:\sqrt{2}+i\sqrt{2}), (2:-\sqrt{2}+i\sqrt{2}), (2:\sqrt{2}-i\sqrt{2}), (2:-\sqrt{2}-i\sqrt{2}).$$

Their images via the parameterization of C yield the three nodes.

Example 3.24. Consider the following quartic curve $C \subset \mathbb{P}^2$:

$$\left\{ \begin{array}{l} x=s^4+s^3t\\ y=s^2t^2\\ z=st^3+t^4 \end{array} \right.$$

The scheme X_3 is empty, therefore the singularities of C are all of multiplicity 2. From the matrix M_2 one gets the ideal of X_2 , and it is easy to see that it is made of three simple points: $X_2 = \{(1:1:1), (1:0:0), (0:0:1)\}$. We have that $(1:0:0), (0:0:1) \in C_2$, hence C has 2 cusps and an ordinary double point.

From Algorithm 2, one gets that the ideal of $\operatorname{Sing}(C)$ is $(w_1^2 + w_1w_2, w_0w_1 - w_1w_2, w_0w_2 + w_1w_2)$, hence the three singular points are (1:0:0), (0:0:1), (1:-1:1).

From Algorithm 3, one gets that those three points come (via **f**) from the points in \mathbb{P}^1 which are the zeroes of $F = s^4t^2 + s^3t^3 + s^2t^4$, i.e. from the points $B_1 = (1:0), B_2 = (0:1)$, both counted twice, and $B_3, B_4 = (2:-1 \pm i\sqrt{3})$. It is easy to check that B_1 and B_2 give, respectively, the cusps (1:0:0) and (0:0:1), while B_3 and B_4 give the node (1:-1:1).

Example 3.25. This is [CWL, Example 1], where it is studied with different tools. Consider the following quartic curve $C \subset \mathbb{P}^2$:

$$\begin{cases} x = s^4 - 40s^3t + 40st^3 + t^4 \\ y = s^4 + 480s^2t^2 + t^4 \\ z = s^4 + 40s^3t + 480s^2t^2 + 40st^3 + t^4 \end{cases}$$

The scheme X_3 is empty, therefore the singularities of C are all of multiplicity 2. From the matrix M_2 one gets the ideal of X_2 and it is easy to see that it is made of three simple points, none of them on C_2 , hence $\operatorname{Sing}(C)$ is given by three ordinary nodes. From Algorithm 3, one gets that those three nodes come (via **f**) from the points in \mathbb{P}^1 which are the zeroes of $F = -st(s^4 - 2868/37s^3t - 16656/37s^2t^2 + 2868/37st^3 + t^4)$. Solving F = 0, with 52 digit approximation with Bertini [Bertini] (but we write down less decimal digits), one gets the points

 $B_1 = (1:0),$ $B_2 = (0:1),$ $B_3 = (-5.583 + i2.664e^{-15}:1),$ $B_4 = (-0.012 + i3.729e^{-17}:1),$ $B_5 = (0.179 - i6.938e^{-18}:1),$ $B_6 = (82.930 - i3.410e^{-13}:1)$

and it is very easy to see that those solutions coincide with those found in [CWL]. The images of these six points give the three nodes: B_1 and B_2 give (1, -1, 1), while, applying the parametrization to the others, one gets

$$\mathbf{f}(B_3) = (7714.25 - i1.171e^{-11} : 15939.8 - i1.613e^{-11} : 8752.08 - i6.062e^{-12}) = = (0.881 : 1.821 : 1) \sim \mathbf{f}(B_4) = (0.517 + i1.491e^{-15} : 1.069 - i4.317e^{-16} : 0.587 + i1.060e^{-15}) = = (0.881 : 1.821 : 1),$$

$$\mathbf{f}(B_5) = (7.934 - i2.510e^{-16} : 16.395 - i1.193e^{-15} : 23.788 - i1.497e^{-15}) = = (0.333 : 0.689 : 1) \sim \mathbf{f}(B_6) = (24488700 - i4.966e^{-7} : 50600600 - i8.052e^{-7} : 73417900 - i0.000) = = (0.333 : 0.689 : 1),$$

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modulo approximation, the first two correspond to the same node, as well as the last two.

As noticed in [CWL], this shows that approximation (here in Steps 9–10 of Algorithm 3) challenges one to recognize when different values appear only due to the approximation and they have to be considered as the same point. This could give problems if there are singular points which are very close to each other. Consider that we have also the other tools (X_3 , the intersection with C_2) that give information a priori on the singular points.

Studying the structure of the schemes $X_2, X_3, \ldots, X_{n-1}$ one should in principle be able to detect everything about the structure of the singularities of C. We will analyze the case of double points.

4. Study of double points.

We have that potentially, the structure of X_2 describes all the singularities of C: not only their multiplicities, but also if there are multiple tangents, infinitely near other singular points, etc..

Our first aim is to describe the structure of the double points of C; notice that with "double point of C" we always mean "singular point of C of multiplicity 2".

The possibilities for a double point $P \in C$ are many; they are classified by how many other double points there are infinitely near to P. Nodes need only one blowup at P to give a smooth strict transform above that point, which has two points over P; similarly the simplest cusp P needs only one blowup at P to give a strict transform which has one smooth point over P.

Notation 5. We will use the terminology singularity A_{2m-1} , or singularity A_{2m} , $m \ge 1$, to indicate a double point which is two-branched or, respectively, a cusp (unibranched) and which needs m successive blow-ups before the singularity disappears. In classical terms, A_1 represent an ordinary node, A_2 a simple cusp and A_3 a tacnode.

No other possibilities are given for points of multiplicity 2; and an A_{2m-1} or an A_{2m} contributes as m distinct double points in Clebsch formula for C.

When we consider the simplest types of double points the situation is easy, and we get:

Remark 4.1. Assume C has only double points and no infinitely near singular points. Every singular point gives a simple point of X_2 . In particular:

- (1) an ordinary A_1 double point yields a point $R \in X_2 \setminus C_2$ which corresponds to the secant line of C_n which, in the projection $C_n \to C$ from Π , contracts two points of C_n to a node on C.
- (2) if a double point is a cusp A_2 on C, it yields a point of X_2 lying on the conic $C_2 : \{4x_0x_2 x_1^2 = 0\}$, corresponding to the point on C_n whose tangent contracts to the cuspidal point of C in the projection.

Let us notice that length $(X_2) = \binom{n-1}{2}$, and each double point of C corresponds to a different point of X_2 , hence X_2 is reduced and the first statement of the remark follows.

It is quite a classical approach in studying singularities of rational plane curves via projection from a rational normal curve C_n , to consider osculating spaces to C_n in order to describe the structure A_s of the double points (e.g. see [M]); the following result is common knowledge:

Lemma 4.2. Let $P \in C \subset \mathbb{P}^2$ be a double point on a rational curve of degree n, then:

- (1) The point P is an A_{2m-1} , where 2m-1 < n, if and only if the scheme $\pi^{-1}(P)$ is given by two distinct points $Q_1, Q_2 \in C_n$ and m is the maximum value for which $\pi(O_{Q_1}^{m-1}(C_n)) = \pi(O_{Q_2}^{m-1}(C_n))$ and the latter sets do not fill the whole \mathbb{P}^2 (here $O_{Q_1}^{m-1}(C_n)$ is the (m-1)-dimensional osculating space to C_n at Q_1).
- (2) The point P is an A_{2m} , where m < n 1, if and only if the scheme $\pi^{-1}(P)$ is given by the divisor $2Q \in C_n$ and m is the maximum value for which $\pi(O_Q^{m+1}(C_n))$ and the latter sets do not fill the whole \mathbb{P}^2 .

When $m \geq 2$, we will have that the image $\pi(O_{Q_1}^{m-1}(C_n)) = \pi(O_{Q_2}^{m-1}(C_n))$, (respectively $\pi(O_Q^{m+1}(C_n))$) is $T_P(C)$, the unique tangent line to C at P.

Notice that in case (1) we must have that $H = \langle O_{Q_1}^{m-1}(C_n), O_{Q_2}^{m-1}(C_n) \rangle \cong \mathbb{P}^{2m-1}$ is such that $\pi(H) = T_P(C)$, hence necessarily 2m - 1 < n, while we need m + 1 < n in case (2), otherwise $O_Q^{m+1}(C_n) = \mathbb{P}^n$, so

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 $\pi(O_Q^{m+1}(C_n)) = \mathbb{P}^2$. But this means that the description offered by Lemma 4.2 cannot cover many cases, e.g. when n = 4, a quartic curve $C \subset \mathbb{P}^2$ can have an A_5 or A_6 singularity, but in this case the lemma does not apply. We have not been able to find in the literature a description of these situations done by projection from C_n ; our Theorem 4.3 below will do exactly this.

If P is a double point on a plane rational curve C, its structure A_s is determined only by the number m of the blowups needed to resolve the singularity and by the structure of the last blowup which yields two points $(A_s = A_{2m-1})$ or one $(A_s = A_{2m})$ points over P.

The following theorem gives an alternative way to determine A_s , by looking at the projection $\pi : C_n \to C$ and at the image of an appropriate length 2m subscheme of C_n .

Recall that a 0-dimensional scheme $X \subset \mathbb{P}^n$ is called *curvilinear*, if it is contained in a reduced curve Γ , smooth at P = Supp(X).

In the sequel, if we have a simple point R on a curve $D \subset \mathbb{P}^n$, we will denote by $sR|_D$ the curvilinear scheme in D supported at R and of length s; this is the scheme intersection of the curve with the (s-1)-infinitesimal neighborhood of R in \mathbb{P}^n , i.e. the scheme associated to the ideal $I_D + (I_R)^s$.

Theorem 4.3. Let $P \in C \subset \mathbb{P}^2$, where C is a rational curve and P is a double point for C. Then:

- (1) P is an A_{2m-1} singularity if and only if
 - (a) $\pi^{-1}(P) = Q_1 \cup Q_2 \subset C_n$,
 - (b) $\pi(mQ_1|_{C_n} \cup mQ_2|_{C_n}) = X$, where X is a curvilinear scheme of length m contained in C, (c) m is the maximum integer for which (1b) holds.
- (2) P is an A_{2m} singularity if and only if
 - (a) $\pi^{-1}(P) = Q \in C_n$,
 - (b) $\pi(2mQ|_{C_n}) = X$, where X is a curvilinear scheme of length m contained in C,
 - (c) m is the maximum integer for which (2b) holds.

Proof. It is known that a normal form for an A_s singularity is given by the curve $\Gamma_s \subset \mathbb{P}^2$ of equation: $y^2 z^{s-1} - x^{s+1}$ at the point p = (0 : 0 : 1) (e.g. see [Ha, KP]), i.e. if C has an A_s singularity at P, with s = 2m, respectively s = 2m - 1, then it needs m successive blowups in order to be resolved and there is one, respectively two, points over P, and the same holds for Γ_s at p. Moreover C is also analytically isomorphic to Γ_s at p, and the same holds for their successive blowups. Hence we will work on these curves first.

Case (1): Let (C, P) be an A_{2m-1} singularity (hence (1a) holds). We have that Γ_{2m-1} , in affine coordinates, is the union of the two rational curves Γ : $\{y - x^m = 0\}$ and Γ' : $\{y + x^m = 0\}$, while p = (0, 0). The normalization of $\Gamma \cup \Gamma'$ is $\psi : \tilde{\Gamma} \cup \tilde{\Gamma'} \to \Gamma \cup \Gamma'$, where $\Gamma \cup \Gamma'$ is the union of two disjoint lines and the inverse image of p is given by two points, $q \in \tilde{\Gamma}$ and $q' \in \tilde{\Gamma'}$. Since $\psi|_{\tilde{\Gamma}} : \tilde{\Gamma} \to \Gamma$ and $\psi|_{\tilde{\Gamma'}} : \tilde{\Gamma'} \to \Gamma'$ are two isomorphisms, it is clear that $\psi(mq|_{\tilde{\Gamma}}) = mp|_{\Gamma}$ and $\psi(mq'|_{\tilde{\Gamma'}}) = mp|_{\Gamma'}$.

Now let us notice that $\Gamma \cap \Gamma'$ is the curvilinear scheme Z whose ideal is (y, x^m) , hence $mp|_{\Gamma} = mp|_{\Gamma'} = Z$, and (1b) is true. On the other hand, if we consider $\psi((m+1)q|_{\tilde{\Gamma}} \cup (m+1)q'|_{\tilde{\Gamma}'})$, we get the scheme $(m+1)p|_{\Gamma} \cup (m+1)p|_{\Gamma'}$ which corresponds to the ideal (x^{m+1}, xy, y^2) , so such scheme is not curvilinear and (1c) holds.

Case (2): Let (C, P) be an A_{2m} singularity (hence (2a) holds). We have that Γ_{2m} , in affine coordinates, is the irreducible curve $y^2 - x^{2m+1}$, hence a parameterization (which is also a normalization) for it is $\phi : \mathbb{A}^1 \to \Gamma_{2m}$, where $\phi(t) = (t^2, t^{2m+1})$ and p = (0, 0) is such that $\phi^{-1}(p) = q$. The ring map corresponding to ϕ is:

$$\tilde{\phi}: \frac{K[x,y]}{(y^2 - x^{2m+1})} \to K[t], \quad \overline{x} \mapsto t^2, \quad \overline{y} \mapsto t^{2m+1}.$$

The scheme $2mq|_{\mathbb{A}^1}$ corresponds to the ideal (t^{2m}) , and $\tilde{\phi}^{-1}((t^{2m})) = (y, x^m)$, hence (2b) is true.

On the other hand, the scheme $2(m+1)q|_{\mathbb{A}^1}$ corresponds to the ideal (t^{2m+2}) , and $\phi^{-1}((t^{2m+2})) = (y^2, xy, x^{m+1})$, hence (2b) is true.

To check that the "if" part of statements (1) and (2) holds, just consider that the (1a) and the (2a) parts determine if the singularity is of type A_{2h} or A_{2h-1} , while the structure of Γ_s forces h = m.

Now let us notice that, being Γ_s at p analytically isomorphic to C at P, when we consider Γ_s and C as analytic complex spaces, there exist open Euclidean neighborhoods U of p and V of P such that $U \cap \Gamma_s$ and

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 $V \cap C$ are biholomorphically equivalent (e.g. see [BS, Corollary 2.10, Ch.6]). Since the statement is of local nature, this is enough to conclude.

The following proposition relates the structure of X_2 at a point $R \in X_2$ to the value of the invariant δ_P , for the double point $P \in \text{Sing}(C)$ associated to the secant (or tangent) line parameterized by R.

Proposition 4.4. Let C, \mathbf{f}, X_2 be as in Section 2. Let C have only double points as singularities and let $R \in X_2$ and $P \in \operatorname{Sing}(C)$ be the point associated to R. Then $\operatorname{length}_B(X_2) = \delta_P$.

Proof. It is well known that every rational plane curve C_0 can be viewed as the limit of a family of plane rational nodal curves C_t ; moreover every singular point $P \in C_0$ is the limit for $t \to 0$ of δ_P nodes of C_t (see [GLS, Theorem 2.59,(1),(c)]). Hence by considering the associated family of the schemes $X_{2,t}$ we have that its generic element is given by simple points and at each point R of $X_{2,0}$ we have that the structure of $X_{2,0}$ at R is the limit of δ_P simple points where $P \in \text{Sing}(C_0)$ is the point associated to the secant (or tangent) line parameterized by R. Therefore length_R(X_2) = δ_P .

This gives that the complete configuration of the double points of C is visible in the structure of X_2 :

Corollary 4.5. Let C have only double points as singularities. Let $P \in \text{Sing}(C)$. Then, from Proposition 4.4, we have:

- (1) P is an A_{2m-1} singularity iff $P = \pi(L_R)$ where $R \in X_2 \setminus C_2$ corresponds to a secant line L_R of C_n and length_R(X₂) = m;
- (2) P is an A_{2m} singularity iff $P = \pi(L_R)$ where $R \in X_2 \cap \mathcal{C}_2$ corresponds to a tangent line L_R of C_n and length_R(X₂) = m.

The following examples show how one can analyze the presence of A_{2m-1} and A_{2m} singularities from the structure of X_2 , by using Corollary 4.5.

Example 4.6. Consider the following quartic $C \subset \mathbb{P}^2$:

$$\begin{cases} x = s^{3}t - 3st^{3} \\ y = s^{2}t^{2} \\ z = 2s^{4} - 8s^{2}t^{2} + 9t^{4} \end{cases}$$

Here X_3 is empty and length $(X_2) = 3$ while length $(\text{Supp}(X_2)) = 2$, and none of the points of X_2 lies on C_2 . Hence, by Corollary 4.5, C has one ordinary double point and an A_3 singularity (a tacnode).

Example 4.7. Consider the following septic curve $C \subset \mathbb{P}^2$:

$$\begin{cases} x = s^{2}t^{5} \\ y = s^{7} \\ z = s^{7} + s^{6}t + s^{3}t^{4} + st^{6} + t^{7} \end{cases}$$

The scheme X_3 is empty. The scheme X_2 has support at 13 points and has length 15. Let $I_0 = I_{X_2}$, and $I_m = I_{m-1} : I_{\mathcal{C}_2}$. It is not hard to check that I_m defines a scheme of length 15 - m, for m = 0, 1, 2, 3, and that $I_m = I_3$ for $m \ge 4$. Hence X_2 is made of 12 simple points outside \mathcal{C}_2 and at another point, $R \in \mathcal{C}_2$, it has length $R(X_2) = 3$. So C, by Corollary 4.5, has an A_6 cusp and 12 ordinary nodes.

Example 4.8. Consider the following quintic $C \subset \mathbb{P}^2$:

$$\begin{cases} x = s^2 t^3 \\ y = s^5 \\ z = s^5 + s^4 t + t^5 \end{cases}.$$

The scheme X_3 is empty. The scheme X_2 has support at 5 points and length 6. The point $R = (1:0:0) \in X_2$ is the only one on C_2 and it has has $\text{length}_R(X_2) = 2$. Therefore C has 4 nodes A_1 and an A_4 cusp, by Corollary 4.5.

Sometimes it is difficult to find the value of length_R(X_2) for each $R \in X_2$. Moreover we are also interested in determining the coordinates of the singular points of C in the plane. Therefore we will define a procedure (similar to what we did in Algorithm 3) which might allow us to determine the structure of the double points of a given C by using Proposition 4.3, and also get their coordinates from their preimages on \mathbb{P}^1 .

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Such algorithm would surely give an answer if the following conjecture (suggested by many examples) were true:

Conjecture 4.9. Let C, \mathbf{f}, X_2 be as in Section 2. Let C have only double points as singularities, let $\operatorname{Sing}(C) = \{P_1, \ldots, P_t\}$ and $(X_2)_1, \ldots, (X_2)_t$ the corresponding subschemes of X_2 . Then

- $(X_2)_i$ is curvilinear and length $(X_2)_i = \delta_{P_i}$;
- if P_i is an A_{2m_i-1} singularity, then $L_i := p_2 p_1^{-1}((X_2)_i)$ cuts two curvilinear schemes of length m_i on C_n , such that their image under π is a curvilinear subscheme of length m_i of C;
- if P_i is an A_{2m_i} singularity, then $L_i := p_2 p_1^{-1}((X_2)_i)$ is tangent to C_n and cuts a curvilinear scheme of length $2m_i$ on C_n , such that its image under π is a curvilinear subscheme of length m_i of C.

In other words, the above conjecture states that if there is an A_s singularity, its description as in Theorem 4.3 is given by the scheme $p_2 p_1^{-1}(X_2) \cap C_n$ and its projection via π on C.

Proposition 4.10. Let C, \mathbf{f} be as above, and such that C has only double points as singularities. Then its singularities are determined by the following algorithm, provided that Conjecture 4.9 holds:

Igorithm 4 Co	pordinates of Singularities of C	
	Input : $M_i \in \mathbb{C}^{(n-k+4) \times (n+1)}, i = 2,, n-1$ (see (6)).	
	Output : $Sing(C)$.	
1:	Same as Step 1 of Algorithm 2.	
2:	Run Algorithm 2 from Step 3 to Step 7 but starting with $I_{X_2} \subset K[x_0, x_1, x_2]$. Get the ideal $I_L \subset K[z_0, \ldots, z_n]$ which defines a scheme L in \mathbb{P}^n supported on the lines L_1, \ldots, L_h (h = cardinality of Supp X_2 = cardinality of Sing(C)), parameterized by X_2 . These lines are exactly the secant or tangent lines to C_n which get contracted via π to a singular point $P \in C$. The ideal I_L gives a scheme supported at these lines which has degree equal to length _{R_j} X_2 at L_j , if R_j parametrizes L_j ; Run Algorithm 3 from Step 3 to Step 9 using I_L (instead of I_{L_k} of Step 4 in Algorithm 3). Get, by approximation, the zeroes of F (instead of F_k of Step	
	9 in Algorithm 3). They give a subscheme Γ of \mathbb{P}^1 which is $\nu_n^{-1}(C_n \cap L)$.	
	Write Γ as a divisor. if Γ is of type	
(9)		
6:	where $0 \le c \le h$ and (B_j, B'_j) correspond to a secant L_j , while each \mathbf{B}_j to a tangent L_j and $\sum m_j = \binom{n-1}{2}$, then go to Step 10, else	
8:	The algorithm stops here with no answer.	
	Run Algorithm 2 from Step 8 to Step 14 starting with I_S (instead of I_L of Step 8 in Algorithm 2). Get the elimination ideal $I_N \subset K[w_0, w_1, w_2]$ which is the projection S' of S into \mathbb{P}^2 .	
	Compute $\text{Supp}(S') = \{P_1, \dots, P_h\}$. This is $\text{Sing}(C)$;	
12:	if P_j corresponds either to \mathbf{B}_j or to (B_j, B'_j) in (9), and S' is curvilinear of	
	length m_j at P_j then	
13:	P_j is either an A_{2m_j} or, respectively, an A_{2m_j-1} singularity and go to Step 17;	
14:	else	
15:	The algorithm stops without an answer;	
16:	end if	
17:	By applying f either to the \mathbf{B}_j 's or to the (B_j, B'_j) 's one gets the (maybe approximated) coordinates of points P_1, \ldots, P_h in Sing (C) .	

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Proof. Algorithm 4 works in the same way as Algorithm 3 does, but it uses also the non-reduced structure of X_2 , following the idea of Conjecture 4.9. If the algorithm can run to the end, it works by Proposition 4.3. If Conjecture 4.9 is true, the algorithm will always work, otherwise there could be cases where it just stops without results.

Example 4.11. Consider the quintic curve in Example 4.8, $C \subset \mathbb{P}^2$:

$$\begin{cases} x = s^2 t^3 \\ y = s^5 \\ z = s^5 + s^4 t + t^5 \end{cases}$$

We have seen that, by Proposition 4.4, C has 4 nodes A_1 and an A_4 cusp. Let us check that it is really so using Algorithm 4. If we run Steps 1 to 3, we get the polynomial $F = -s^{12} - s^8 t^4 - s^4 t^8$, whose zeros, as a divisor in \mathbb{P}^1 , give: $B_1 + B'_1 + B_2 + B'_2 + B_3 + B'_3 + B_4 + B'_4 + 4\mathbf{B}_5$, where:

$$B_1 = (e^{i\frac{\pi}{6}}:1), B'_1 = (e^{i\frac{5\pi}{6}}:1); B_2 = (e^{i\frac{2\pi}{3}}:1), B'_2 = (e^{-i\frac{2\pi}{3}}:1); B_3 = (e^{i\frac{7\pi}{6}}:1), B'_3 = (e^{-i\frac{\pi}{6}}:1); B_4 = (e^{-i\frac{\pi}{3}}:1), B'_4 = (e^{i\frac{\pi}{3}}:1)$$

which, by applying **f** yield, respectively, the four nodes in \mathbb{P}^2 : $P_1 = (1 : i : 1 + i); P_2 = (1 : 1 : 0); P_3 = (2 : 1 + i\sqrt{3} : 2); P_4 = (1 : -1 : 2)$. Then we have $\mathbf{B}_5 = (0 : 1)$, and $P_5 = \mathbf{f}(\mathbf{B}_5) = (0 : 0 : 1)$. Running Steps 10 to 17 of Algorithm 4, one gets the ideal

$$(-x_0^2x_2 - x_0x_1x_2 - 2x_1^2x_2 + x_1x_2^2, -x_0^2x_1 + x_1^3 - 2x_1^2x_2 + x_1x_2^2, -x_0^3 + x_1^3 - x_1^2x_2 + x_1x_2^2, -x_1^3 - x_1^3 - x_1$$

 $-x_0^3 + x_1^3 - x_1^2 x_2, x_0 x_2^2 - x_1^3 - x_0 x_1 x_2, 4x_1^3 x_2 + x_0 x_1 x_2^2 - 3x_1^2 x_2^2 + x_1 x_2^3)$ which defines a scheme given by the simple points P_1, \ldots, P_4 and is curvilinear of lenght 2 at P_5 , thus showing that C has a cusp A_4 at P_5 .

5. The real case: hidden singularities.

When f_0, f_1, f_2 are forms in $\mathbb{R}[s, t]_n$, let us consider the image of the parameterization, $C_{\mathbb{R}} \subset \mathbb{P}^2_{\mathbb{R}}$. We want to check whether our method of studying singularities of C still gives results when working on real rational curves. Real rational curves are very much studied in applications, for general reference see e.g. [SWP]. Here when we use the notation of the previous section: C, C_n, Π, X_2 , etc. we will assume that we are working on \mathbb{C} .

As above, we will assume that $(f_0 : f_1 : f_2)$ is a proper parameterization, i.e. that it is generically one to one and the f_i 's do not have non-constant common factors.

The whole procedure to construct the schemes $X_2, X_3, \ldots, X_{n-1}$ works also over \mathbb{R} , but in this case not all the points of the space $\mathbb{P}^k_{\mathbb{R}}$ do parameterize (k-1)-spaces k-secant to $C_{n,\mathbb{R}} \subset \mathbb{P}^n_{\mathbb{R}}$, but only the ones which correspond to forms in $\mathbb{R}[s,t]_n$ which are a product of linear factors (they form a semi-algebraic set, defined by equations and inequalities in $\mathbb{P}^k_{\mathbb{R}}$). Here we will consider the real rational normal curve $C_{n,\mathbb{R}} \subset \mathbb{P}^n_{\mathbb{R}}$ which is defined by $\nu_n : \mathbb{P}^1_{\mathbb{R}} \to \mathbb{P}^n_{\mathbb{R}}$ as before. Notice that the real secant variety $\sigma_2(C_{n,\mathbb{R}})$, when it does not fill $\mathbb{P}^n_{\mathbb{R}}$, is no longer an algebraic variety, but just a semi-algebraic set.

This is not the only problem in working with the real case. We have that $C_{\mathbb{R}}$ itself might not be an algebraic set. Once we find an implicit equation F = 0 for $C_{\mathbb{R}}$, there may be points satisfying such equation which are not in $C_{\mathbb{R}}$, i.e. there may be isolated points (also called *acnodes*) of the curve, which are not contained in the part parameterized by $(f_0: f_1: f_2)$ (so acnodes will be points with real coordinates coming from non-real points in the parameterization $\mathbf{f} : \mathbb{P}^1_{\mathbb{C}} \to \mathbb{P}^2_{\mathbb{C}}$). Another possibility is that an infinitesimal neighborhood of some point of $C_{\mathbb{R}}$ is missing; let us see this more in detail.

First observe that F is irreducible over \mathbb{R} ; in fact, let C be the complex curve given by the parameterization of $C_{\mathbb{R}}$ read on the complex field \mathbb{C} ; C is rational, hence integral, so the polynomial F (which is the implicit equation for C on \mathbb{C}) is irreducible over \mathbb{C} and hence is irreducible over \mathbb{R} , too. Now denote by $\overline{C}_{\mathbb{R}}$ the curve in $\mathbb{P}^2_{\mathbb{R}}$ associated to the ideal (F); F being irreducible, this is an integral curve on \mathbb{R} . Sometimes $\overline{C}_{\mathbb{R}} = C_{\mathbb{R}}$, but sometimes they are different; in example 5.1 the two sets differs for the point P, which is an acnode; in example 5.2 they are not different as sets, but $\overline{C}_{\mathbb{R}}$ contains the second infinitesimal neighborhood of the point P, while $C_{\mathbb{R}}$, considered as a differential curve, is smooth.

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In both examples P is a singular point for C (with complex tangents), hence we will consider it as a singularity for $\overline{C}_{\mathbb{R}}$, too. Such points are not immediately detected via the parameterization, hence our schemes X_k could be a good way to find them.

The following examples may clarify what can happen in the real case.

Example 5.1. Let $C_{\mathbb{R}}$ be the cubic defined by the parameterization:

$$\begin{cases} x = t^3 + s^2 t \\ y = -s^3 - st^2 \\ z = -t^3 \end{cases}$$

we have that an implicit equation is $F = x^3 + x^2z + y^2z = 0$; and that P = (0:0:1) is a singular point for F = 0, but $P \notin C_{\mathbb{R}}$, i.e. $\overline{C}_{\mathbb{R}} = C_{\mathbb{R}} \cup P$. If we compute $X_2 = X_{2,\mathbb{R}}$, we find that it is given by the reduced point $(1:0:1) \in \mathbb{P}^2_{\mathbb{R}}$, which corresponds to the form $s^2 + t^2 \in \mathbb{R}[s,t]_2$, which is irreducible, hence it does not give a secant line of $C_{3,\mathbb{R}}$. By using equation (1): $\sum_{i=0}^k x_i z_{i+j} = 0$, $j = 0, \ldots, n-k$, we get that the corresponding line $L_P \subset \mathbb{P}^3_{\mathbb{R}}$ is given by $\{z_0 + z_2 = 0; z_1 + z_3 = 0\}$, which intersects C_3 (in $\mathbb{P}^3_{\mathbb{C}}$) in the points: $Q_1 = (1:i, -1:-i)$ and $Q_2 = (1:-i, -1:i)$; and we have that $\pi(Q_1) = \pi(Q_2) = P$. Actually, by running Algorithm 3, one finds the points (1:i) and (-1:i) in $\mathbb{P}^1_{\mathbb{C}}$, whose images in C via \mathbf{f} coincide and give the double point (acnode) P.

The following example shows another kind of "hidden " singularity in a real curve; here a triple point appears as a simple one, since two of its branches are complex.

Example 5.2. Let $C_{\mathbb{R}}$ be the quartic curve defined by the parameterization:

$$\begin{cases} x = s^4 + s^2 t^2 \\ y = -s^3 t - s t^3 \\ z = -s^4 - t^4 \end{cases}.$$

If we compute $X_3 = X_{3,\mathbb{R}}$, we find that it is given by the reduced point $R = (1:0:1:0) \in \mathbb{P}^3_{\mathbb{R}}$, which corresponds to the form $s^3 + st^2 = s(s^2 + t^2) \in \mathbb{R}[s, t]_3$, whose second factor is irreducible, hence H_R will be a trisecant plane of $C_4 \subset \mathbb{P}^4_{\mathbb{C}}$, but its real part will only give a plane which intersects $C_{4,\mathbb{R}}$ in one point. The scheme $X_2 \subset \mathbb{P}^2_{\mathbb{C}}$ is made of three simple points (corresponding to the three secant lines in H_R) and only one of them, $R_1 = (1:0:1)$, has real coordinates, and it corresponds to the secant line containing the two complex points of $H_R \cap C_4$. If we run Algorithm 3, we find the polynomial $F = s^3 + st^2$ which gives the points (0:1), (1:i) and (-1:i) in $\mathbb{P}^1_{\mathbb{C}}$, whose image in C via **f** gives the triple point $P = (0:0:1) \in \overline{C}_{\mathbb{R}}$. Actually, the implicit equation of $\overline{C}_{\mathbb{R}}$ is $x^4 + y^4 + x^3z + xy^2z = 0$, whose first and second derivatives are zero at P (hence P is a triple point for C). Considered as a curve from a differential point of view, $C_{\mathbb{R}}$ is smooth.

The two examples show how we can use Algorithm 3 (or Algorithm 4) to study the hidden singularities in the real case. The algorithm gives a form $F \in \mathbb{C}[s,t]$ which gives the points in $\mathbb{P}^1_{\mathbb{C}}$ whose image in Cgives the singularities; by checking when more points in $\mathbb{P}^1_{\mathbb{C}}$ have the same (real) image into $\mathbb{P}^2_{\mathbb{R}}$, we can find acnodes (isolated singularities) or "hidden singularities" for $C_{\mathbb{R}}$, as in the two examples above.

Other examples showing how our algorithms work in the real case are Example 4.11 and Examples 3.23 and 3.24. In Example 4.11, when we consider the curve $C_{\mathbb{R}}$, two of the nodes we found have real coordinates, but they are acnodes, since they come (via **f**) from two pairs of complex points in \mathbb{P}^1 , so $\overline{C}_{\mathbb{R}}$ has two isolated points, and $C_{\mathbb{R}}$ is singular only at P_5 (which remains an A_4 cusp). In the same way, Examples 3.23 and 3.24 present two acnodes and one acnode, respectively.

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