Transforming learning through commercial challenge-led projects

Hefi 2019



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Associate Dean Students CAE

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Purpose

- Models for challenge-led learning
- Building interdisciplinary
- Learning communities for impact
- Skills Critical thinking / creativity / resilience

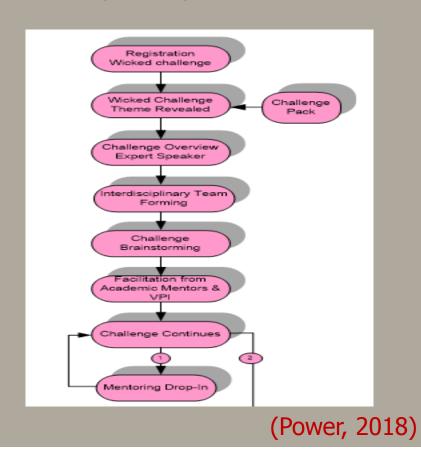


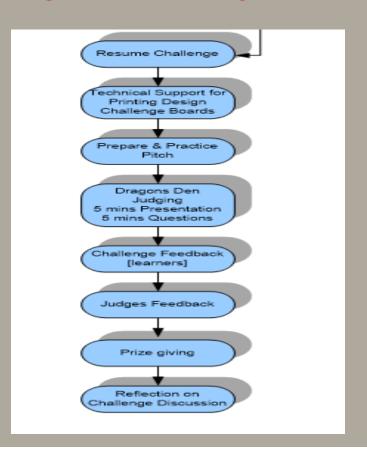
Entrepreneurial Mindset

Turning Problems into Opportunities

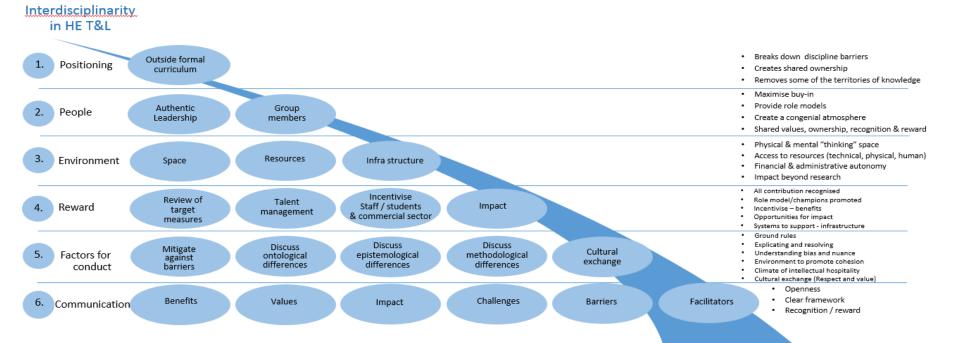


Interdisciplinary commercial challenge-led learning





Higher Education Interdisciplinary Model (HIM)



Better Equipped Graduates

(Power, and Handley; 2017)

Business/practice/enterprise/industry ready graduates New knowledge to solve complex global issues Higher chance of doing original and significant work Employable graduates Skill development Intellectual capacity building Foster innovation







University of Huddersfield & Pacific Lifestyle 2014/15

7 hour commercial challenge

It's a fun and creative event. I really enjoyed it.
Very useful event, we should have more
interdisciplinary activities to encourage the type
of idea generation that has happened today."

...today was thoroughly interesting and very relevant to my studies...I feel informed and [it] will leave me with a lot to think about, and a fresh boost of creativity

"We were told in a guest lecture how SPEED is crucial – so this is great practice and an awesome piece to put in my portfolio "It has been an unbelievable experience that has offered me the chance to not only meet new people and make forever friends, but learn things in industries that I have no knowledge of at all. I would recommend it to anyone not only as a confidence building experience but also the chance to pursue an idea or concept that you wouldn't otherwise get the opportunity to even look at (VALUE)." Student

Analysis

...To my surprise the value of the ICE challenge has been not only in the high pressure work itself, but in the experience & highlighted importance of cross discipline student collaboration. Personally as a designer, Project Blue has demonstrated an ability to not only craft and develop an idea into strong brand identity but then weave that brand into a styled companion digital role out & animation, all of which have become highly transferable skills when working in industry. Student

"The ICE project for me has been such a beneficial experience (VALUE). I've learnt skills which I would never have gained through my degree and I'm still being offered brilliant opportunities and meeting new people due to taking part in this project. I am very grateful to the university staff members who mentioned it to me – it has definitely been worth it." Student

BLUE BIN

- -Interior Design Heather Braddock
- -Graphic/Animation James Betts
- -Electrical Engineering Philippa Hazell
- -Product Design Alex Li





- Friendship
- Commercial
- Skills
- Collaboration
- Value / benefit



University of Huddersfield 2017

Impact

Student

Skills - resilience

Metacognitive appreciation

Value of networks

Positive disruption

Change of mind-set

Benefits to career

Awareness of opportunities

Better ENGAGEMENT

Commercial

Changed mind-set

- changed branding strategy
- exploring KTP
- exploring research projects

Inventive/exciting concepts

- opportunities to explore new concepts

Overwhelmed by new ideas

- taken into the commercial sector

Great design is a team

- opens new perspectives
- Fashion students for web design

University

Brought people together

Staff short listed for prize

Opened up facilities

Snowballed

Benchmark statements

Streamlined IP

Changed mindset

Blueprint for learning

Reflection 2012 - 2016

Creative Footpath Challenge







Staffs students in Partnership with UHNM May 2018







Funding for VPI Oct 2019 - July 2022 Subject to contract



The Creative Connections

Andrew Lawrence · 1st
Executive Creative Director, Elmwood
United Kingdom · 500+ connections · See contact info

- Elmwood (Brand Design)

 Jacob Kramer/Leeds College...
- innovative teaching and learning practices to increase student learning,
- build sustainable networks and develop employability skills
- work in a world of uncertainty and complexity.
- promote entrepreneurial mind sets and cultures
- sustainable networks and connections to bring them to fruition.



Further Information

- **Power, E. J.** Chapter 6: Embedding Interdisciplinary and Challenge led learning into the student experience: Hyams-Ssekasi, D and Cauldwell, E. Experiential learning for Entrepreneurship Theoretical and practical perspectives on enterprise education, Palgrave, UK. (2018) ISBN 978-3-319-90004-9
- **Power, E.J.** and Handley, J. A best-practice model for integrating interdisciplinarity into the Higher Education student experience "Studies in Higher Education". (2017)
- **Power, E.J.** 24 hour interdisciplinary Challenge, Experiential Entrepreneurship Exercises Journal, 1(5) pp. 70-75. (2016)
- Power, E.J. 24 hour interdisciplinary (Design) Challenge (QAA1,2,3,6), Enhancing the Curriculum (ETC)
 University of South Wales: A Toolkit of Teaching Techniques Case Examples:
 http://www.etctoolkit.org.uk/science-technology-engineering-and-maths/materials/ (2015).
- **Power, E.J.** The 24 hour challenge: creating a multidiscipline environment for, design and entrepreneurship in engineering and design. p. 22, In Owens, J. and Tibby, M. *Enhancing employability through enterprise education: Examples of good practice in higher education.* The Higher Education Academy UK, (2014).



Thank you

