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# **DAKOTA, A Multilevel Parallel Object-Oriented Framework for Design Optimization, Parameter Estimation, Uncertainty Quantification, and Sensitivity Analysis**

## **Version 5.0 Developers Manual**

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Design Optimization, Parameter Estimation, Uncertainty  
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Version 5.0 Developers Manual

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## Abstract

The DAKOTA (Design Analysis Kit for Optimization and Terascale Applications) toolkit provides a flexible and extensible interface between simulation codes and iterative analysis methods. DAKOTA contains algorithms for optimization with gradient and nongradient-based methods; uncertainty quantification with sampling, reliability, and stochastic finite element methods; parameter estimation with nonlinear least squares methods; and sensitivity/variance analysis with design of experiments and parameter study methods. These capabilities may be used on their own or as components within advanced strategies such as surrogate-based optimization, mixed integer nonlinear programming, or optimization under uncertainty. By employing object-oriented design to implement abstractions of the key components required for iterative systems analyses, the DAKOTA toolkit provides a flexible and extensible problem-solving environment for design and performance analysis of computational models on high performance computers.

This report serves as a developers manual for the DAKOTA software and describes the DAKOTA class hierarchies and their interrelationships. It derives directly from annotation of the actual source code and provides detailed class documentation, including all member functions and attributes.

# Contents

<b>1</b>	<b>DAKOTA Developers Manual</b>	<b>7</b>
1.1	Introduction . . . . .	7
1.2	Overview of DAKOTA . . . . .	7
1.3	Services . . . . .	12
1.4	Additional Resources . . . . .	13
<b>2</b>	<b>DAKOTA Namespace Index</b>	<b>15</b>
2.1	DAKOTA Namespace List . . . . .	15
<b>3</b>	<b>DAKOTA Hierarchical Index</b>	<b>17</b>
3.1	DAKOTA Class Hierarchy . . . . .	17
<b>4</b>	<b>DAKOTA Class Index</b>	<b>21</b>
4.1	DAKOTA Class List . . . . .	21
<b>5</b>	<b>DAKOTA File Index</b>	<b>25</b>
5.1	DAKOTA File List . . . . .	25
<b>6</b>	<b>DAKOTA Page Index</b>	<b>27</b>
6.1	DAKOTA Related Pages . . . . .	27
<b>7</b>	<b>DAKOTA Namespace Documentation</b>	<b>29</b>
7.1	Dakota Namespace Reference . . . . .	29
7.2	SIM Namespace Reference . . . . .	154
<b>8</b>	<b>DAKOTA Class Documentation</b>	<b>155</b>
8.1	ActiveSet Class Reference . . . . .	155
8.2	AnalysisCode Class Reference . . . . .	158

8.3	<a href="#">Analyzer Class Reference</a>	163
8.4	<a href="#">ApplicationInterface Class Reference</a>	167
8.5	<a href="#">Approximation Class Reference</a>	178
8.6	<a href="#">ApproximationInterface Class Reference</a>	185
8.7	<a href="#">APPSEvalMgr Class Reference</a>	189
8.8	<a href="#">APPSOptimizer Class Reference</a>	192
8.9	<a href="#">Array Class Template Reference</a>	195
8.10	<a href="#">BaseConstructor Struct Reference</a>	199
8.11	<a href="#">BasisPolyApproximation Class Reference</a>	200
8.12	<a href="#">BasisPolynomial Class Reference</a>	205
8.13	<a href="#">BiStream Class Reference</a>	212
8.14	<a href="#">BoStream Class Reference</a>	215
8.15	<a href="#">COLINApplication Class Reference</a>	218
8.16	<a href="#">COLINOptimizer Class Template Reference</a>	221
8.17	<a href="#">ColinPoint Class Reference</a>	225
8.18	<a href="#">CollaborativeHybridStrategy Class Reference</a>	226
8.19	<a href="#">CommandLineHandler Class Reference</a>	228
8.20	<a href="#">CommandShell Class Reference</a>	230
8.21	<a href="#">ConcurrentStrategy Class Reference</a>	232
8.22	<a href="#">CONMINOptimizer Class Reference</a>	235
8.23	<a href="#">Constraints Class Reference</a>	243
8.24	<a href="#">CtelRegex Class Reference</a>	255
8.25	<a href="#">DataFitSurrModel Class Reference</a>	258
8.26	<a href="#">DataInterface Class Reference</a>	267
8.27	<a href="#">DataMethod Class Reference</a>	268
8.28	<a href="#">DataMethodRep Class Reference</a>	269
8.29	<a href="#">DataModel Class Reference</a>	281
8.30	<a href="#">DataModelRep Class Reference</a>	282
8.31	<a href="#">DataResponses Class Reference</a>	286
8.32	<a href="#">DataResponsesRep Class Reference</a>	287
8.33	<a href="#">DataStrategy Class Reference</a>	291
8.34	<a href="#">DataStrategyRep Class Reference</a>	292
8.35	<a href="#">DataVariables Class Reference</a>	295
8.36	<a href="#">DataVariablesRep Class Reference</a>	297

---

8.37	<a href="#">DDACEDesignCompExp Class Reference</a>	307
8.38	<a href="#">DirectApplicInterface Class Reference</a>	311
8.39	<a href="#">DOTOptimizer Class Reference</a>	318
8.40	<a href="#">EffGlobalMinimizer Class Reference</a>	323
8.41	<a href="#">EmbeddedHybridStrategy Class Reference</a>	326
8.42	<a href="#">ErrorTable Struct Reference</a>	328
8.43	<a href="#">ForkAnalysisCode Class Reference</a>	329
8.44	<a href="#">ForkApplicInterface Class Reference</a>	331
8.45	<a href="#">FSUDesignCompExp Class Reference</a>	334
8.46	<a href="#">FunctionCompare Class Template Reference</a>	338
8.47	<a href="#">GaussProcApproximation Class Reference</a>	339
8.48	<a href="#">GenLaguerreOrthogPolynomial Class Reference</a>	345
8.49	<a href="#">GetLongOpt Class Reference</a>	347
8.50	<a href="#">Graphics Class Reference</a>	351
8.51	<a href="#">GridApplicInterface Class Reference</a>	355
8.52	<a href="#">HermiteOrthogPolynomial Class Reference</a>	358
8.53	<a href="#">HierarchSurrModel Class Reference</a>	360
8.54	<a href="#">HybridStrategy Class Reference</a>	364
8.55	<a href="#">Interface Class Reference</a>	366
8.56	<a href="#">InterpPolyApproximation Class Reference</a>	375
8.57	<a href="#">Iterator Class Reference</a>	382
8.58	<a href="#">JacobiOrthogPolynomial Class Reference</a>	394
8.59	<a href="#">JEGAOptimizer Class Reference</a>	396
8.60	<a href="#">JEGAOptimizer::Driver Class Reference</a>	404
8.61	<a href="#">JEGAOptimizer::Evaluator Class Reference</a>	406
8.62	<a href="#">JEGAOptimizer::EvaluatorCreator Class Reference</a>	412
8.63	<a href="#">LagrangeInterpPolynomial Class Reference</a>	414
8.64	<a href="#">LaguerreOrthogPolynomial Class Reference</a>	416
8.65	<a href="#">LeastSq Class Reference</a>	418
8.66	<a href="#">LegendreOrthogPolynomial Class Reference</a>	422
8.67	<a href="#">List Class Template Reference</a>	424
8.68	<a href="#">MergedConstraints Class Reference</a>	428
8.69	<a href="#">MergedVariables Class Reference</a>	430
8.70	<a href="#">Minimizer Class Reference</a>	433

8.71	MixedConstraints Class Reference	441
8.72	MixedVariables Class Reference	443
8.73	Model Class Reference	445
8.74	Model::FDhelp Struct Reference	484
8.75	MPIPackBuffer Class Reference	485
8.76	MPIUnpackBuffer Class Reference	488
8.77	NCSUOptimizer Class Reference	491
8.78	NestedModel Class Reference	494
8.79	NIDRProblemDescDB Class Reference	501
8.80	NL2Res Struct Reference	506
8.81	NL2SOLLeastSq Class Reference	507
8.82	NLPQLPOptimizer Class Reference	510
8.83	NLSSOLLeastSq Class Reference	515
8.84	NoDBBaseConstructor Struct Reference	517
8.85	NonD Class Reference	518
8.86	NonDAdaptImpSampling Class Reference	526
8.87	NonDBayesCal Class Reference	530
8.88	NonDExpansion Class Reference	532
8.89	NonDGlobalEvidence Class Reference	535
8.90	NonDGlobalInterval Class Reference	537
8.91	NonDGlobalReliability Class Reference	541
8.92	NonDGlobalSingleInterval Class Reference	544
8.93	NonDIncrLHSSampling Class Reference	546
8.94	NonDIntegration Class Reference	548
8.95	NonDInterval Class Reference	551
8.96	NonDLHSEvidence Class Reference	554
8.97	NonDLHSInterval Class Reference	556
8.98	NonDLHSSampling Class Reference	558
8.99	NonDLHSSingleInterval Class Reference	561
8.100	NonDLocalEvidence Class Reference	563
8.101	NonDLocalInterval Class Reference	565
8.102	NonDLocalReliability Class Reference	568
8.103	NonDLocalSingleInterval Class Reference	574
8.104	NonDPolynomialChaos Class Reference	576



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8.105NonDQuadrature Class Reference . . . . .	578
8.106NonDReliability Class Reference . . . . .	581
8.107NonDSampling Class Reference . . . . .	585
8.108NonDSparseGrid Class Reference . . . . .	590
8.109NonDStochCollocation Class Reference . . . . .	596
8.110NPSOLOptimizer Class Reference . . . . .	597
8.111NumericGenOrthogPolynomial Class Reference . . . . .	601
8.112Optimizer Class Reference . . . . .	606
8.113OrthogonalPolynomial Class Reference . . . . .	611
8.114OrthogPolyApproximation Class Reference . . . . .	613
8.115ParallelConfiguration Class Reference . . . . .	621
8.116ParallelDirectApplicInterface Class Reference . . . . .	623
8.117ParallelLevel Class Reference . . . . .	624
8.118ParallelLibrary Class Reference . . . . .	627
8.119ParamResponsePair Class Reference . . . . .	640
8.120ParamStudy Class Reference . . . . .	644
8.121partial_prp_equality Struct Reference . . . . .	649
8.122partial_prp_hash Struct Reference . . . . .	650
8.123ProblemDescDB Class Reference . . . . .	651
8.124PStudyDACE Class Reference . . . . .	661
8.125PSUADEDesignCompExp Class Reference . . . . .	664
8.126RecastBaseConstructor Struct Reference . . . . .	667
8.127RecastModel Class Reference . . . . .	668
8.128Response Class Reference . . . . .	674
8.129ResponseRep Class Reference . . . . .	679
8.130SensAnalysisGlobal Class Reference . . . . .	685
8.131SequentialHybridStrategy Class Reference . . . . .	687
8.132SerialDirectApplicInterface Class Reference . . . . .	692
8.133SingleMethodStrategy Class Reference . . . . .	693
8.134SingleModel Class Reference . . . . .	695
8.135SNLLBase Class Reference . . . . .	698
8.136SNLLLeastSq Class Reference . . . . .	701
8.137SNLLOptimizer Class Reference . . . . .	705
8.138SOLBase Class Reference . . . . .	711

8.139	Strategy Class Reference	714
8.140	String Class Reference	721
8.141	SurfpackApproximation Class Reference	724
8.142	SurrBasedGlobalMinimizer Class Reference	727
8.143	SurrBasedLocalMinimizer Class Reference	729
8.144	SurrBasedMinimizer Class Reference	736
8.145	SurrogateDataPoint Class Reference	741
8.146	SurrogateDataPointRep Class Reference	743
8.147	SurrogateModel Class Reference	745
8.148	SysCallAnalysisCode Class Reference	751
8.149	SysCallApplicInterface Class Reference	753
8.150	TANA3Approximation Class Reference	756
8.151	TaylorApproximation Class Reference	758
8.152	TrackerHTTP Class Reference	760
8.153	Variables Class Reference	763
<b>9</b>	<b>DAKOTA File Documentation</b>	<b>777</b>
9.1	dll_api.C File Reference	777
9.2	dll_api.h File Reference	779
9.3	JEGAOptimizer.C File Reference	781
9.4	JEGAOptimizer.H File Reference	782
9.5	library_mode.C File Reference	783
9.6	main.C File Reference	785
9.7	restart_util.C File Reference	786
<b>10</b>	<b>Recommended Practices for DAKOTA Development</b>	<b>787</b>
10.1	Introduction	787
10.2	Style Guidelines	787
10.3	File Naming Conventions	789
10.4	Class Documentation Conventions	790
<b>11</b>	<b>Instructions for Modifying DAKOTA's Input Specification</b>	<b>791</b>
11.1	Modify dakota.input.nspec	791
11.2	Rebuild NIDR_keywds.H	792
11.3	Update NIDRProblemDescDB.C in Dakota/src	792

---

11.4 Update ProblemDescDB.C in Dakota/src . . . . .	794
11.5 Update Corresponding Data Classes . . . . .	795
11.6 Use get_<data_type>() Functions . . . . .	795
11.7 Update the Documentation . . . . .	796
<b>12 Interfacing with DAKOTA as a Library</b>	<b>797</b>
12.1 Introduction . . . . .	797
12.2 Quick start: examples and test code . . . . .	798
12.3 Comparison to main.C . . . . .	798
12.4 Problem database population . . . . .	799
12.5 Instantiating the strategy . . . . .	802
12.6 Defining the direct application interface . . . . .	802
12.7 Additional updates . . . . .	804
12.8 Executing the strategy . . . . .	805
12.9 Retrieving data after a run . . . . .	805
12.10 Linking against the DAKOTA library . . . . .	805
12.11 Summary . . . . .	806
<b>13 Performing Function Evaluations</b>	<b>807</b>
13.1 Synchronous function evaluations . . . . .	807
13.2 Asynchronous function evaluations . . . . .	807
13.3 Analyses within each function evaluation . . . . .	808
<b>14 Software Tools for DAKOTA Development</b>	<b>809</b>
14.1 Introduction . . . . .	809
14.2 Subversion for Version Control . . . . .	809
14.3 GNU Autotools for Configuration Management . . . . .	810



# Chapter 1

## DAKOTA Developers Manual

### Author:

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### 1.1 Introduction

The DAKOTA (Design Analysis Kit for Optimization and Terascale Applications) toolkit provides a flexible, extensible interface between analysis codes and iteration methods. DAKOTA contains algorithms for optimization with gradient and nongradient-based methods, uncertainty quantification with sampling, reliability, stochastic expansion, and interval estimation methods, parameter estimation with nonlinear least squares methods, and sensitivity/variance analysis with design of experiments and parameter study capabilities. These capabilities may be used on their own or as components within advanced algorithms such as surrogate-based optimization, mixed integer nonlinear programming, mixed aleatory-epistemic uncertainty quantification, or optimization under uncertainty. By employing object-oriented design to implement abstractions of the key components required for iterative systems analyses, the DAKOTA toolkit provides a flexible problem-solving environment as well as a platform for rapid prototyping of new solution approaches.

The Developers Manual focuses on documentation of the class structures used by the DAKOTA system. It derives directly from annotation of the actual source code. For information on input command syntax, refer to the [Reference Manual](#), and for a tour of DAKOTA features and capabilities, refer to the Users Manual.

### 1.2 Overview of DAKOTA

In the DAKOTA system, the *strategy* creates and manages *iterators* and *models*. In the simplest case, the strategy creates a single iterator and a single model and executes the iterator on the model to perform a single study. In a more advanced case, a hybrid optimization strategy might manage a global optimizer operating on a low-fidelity model in coordination with a local optimizer operating on a high-fidelity model. And on the high end, a surrogate-based optimization under uncertainty strategy would employ an uncertainty quantification iterator nested within an optimization iterator and would employ truth models layered within surrogate models. Thus, iterators and models provide both stand-alone capabilities as well as building blocks for more sophisticated studies.

A model contains a set of *variables*, an *interface*, and a set of *responses*, and the iterator operates on the model to map the variables into responses using the interface. Each of these components is a flexible abstraction with a variety of specializations for supporting different types of iterative studies. In a DAKOTA input file, the user specifies these components through strategy, method, model, variables, interface, and responses keyword specifications.

The use of class hierarchies provides a mechanism for extensibility in DAKOTA components. In each of the various class hierarchies, adding a new capability typically involves deriving a new class and providing a small number of virtual function redefinitions. These redefinitions define the coding portions specific to the new derived class, with the common portions already defined at the base class. Thus, with a small amount of new code, the existing facilities can be extended, reused, and leveraged for new purposes.

The software components are presented in the following sections using a top-down order.

## 1.2.1 Strategies

Class hierarchy: [Strategy](#).

Strategies provide a control layer for creation and management of iterators and models. Specific strategies include:

- [SingleMethodStrategy](#): the simplest strategy. A single iterator is run on a single model to perform a single study.
- [HybridStrategy](#): hybrid minimization using a set of iterators employing a corresponding set of models of varying fidelity. Coordination approaches among the iterators include collaborative, embedded, and sequential approaches, as embodied in the [CollaborativeHybridStrategy](#), [EmbeddedHybridStrategy](#), and [SequentialHybridStrategy](#) derived classes.
- [ConcurrentStrategy](#): two similar algorithms are available: (1) multi-start iteration from several different starting points, and (2) pareto set optimization for several different multiobjective weightings. Employs a single iterator with a single model, but runs multiple instances of the iterator concurrently for different settings within the model.

## 1.2.2 Iterators

Class hierarchy: [Iterator](#).

The iterator hierarchy contains a variety of iterative algorithms for optimization, uncertainty quantification, non-linear least squares, design of experiments, and parameter studies. The hierarchy is divided into [Minimizer](#) and [Analyzer](#) branches. The [Minimizer](#) classes include:

- Optimization: [Optimizer](#) provides a base class for the [DOTOptimizer](#), [CONMINOptimizer](#), [NPSOLOptimizer](#), [NLPQLPOptimizer](#), and [SNLLOptimizer](#) gradient-based optimization libraries and the [APPSOptimizer](#), [COLINOptimizer](#), [JEGAOptimizer](#), and [NCSUOptimizer](#) nongradient-based optimization methods and libraries.
- Parameter estimation: [LeastSq](#) provides a base class for [NL2SOLLeastSq](#), a least-squares solver based on NL2SOL, [SNLLLeastSq](#), a Gauss-Newton least-squares solver, and [NLSSOLLeastSq](#), an SQP-based least-squares solver.
- Surrogate-based minimization (optimization and nonlinear least squares): [SurrBasedMinimizer](#) provides a base class for [SurrBasedLocalMinimizer](#), [SurrBasedGlobalMinimizer](#), and [EffGlobalMinimizer](#). The

surrogate-based local and global methods employ a single iterator with any of the available [SurrogateModel](#) capabilities (local, multipoint, or global data fits or hierarchical approximations) and perform a sequence of approximate optimizations, each involving build, optimize, and verify steps. The efficient global method, on the other hand, hard-wires a recursion involving Gaussian process surrogate models coupled with the DIRECT global optimizer to maximize an expected improvement function.

and the [Analyzer](#) classes include:

- Uncertainty quantification: [NonD](#) provides a base class for non-deterministic methods [NonDSampling](#), [NonDReliability](#) (reliability analysis), [NonDExpansion](#) (stochastic expansion methods), [NonDIntegration](#) (numerical integration methods), and [NonDInterval](#) (interval-based epistemic methods). Bayesian calibration methods are prototyped in [NonDBayesCal](#).
  - [NonDSampling](#) is further specialized with the [NonDLHSSampling](#) class for Latin hypercube and Monte Carlo sampling, the [NonDIncrLHSSampling](#) class for incremental Latin hypercube sampling, and [NonDAdaptImpSampling](#) for multimodal adaptive importance sampling.
  - [NonDReliability](#) is further specialized with local and global methods ([NonDLocalReliability](#) and [NonDGlobalReliability](#)).
  - [NonDExpansion](#) includes specializations for generalized polynomial chaos ([NonDPolynomialChaos](#)) and stochastic collocation ([NonDStochCollocation](#)) and is supported by [NonDIntegration](#), which supplies tensor-product quadrature and Smolyak sparse grid methods ([NonDQuadrature](#) and [NonDSparseGrid](#)).
  - [NonDInterval](#) provides a base class for epistemic interval-based UQ methods. Three interval analysis approaches are provided: LHS ([NonDLHSInterval](#)), surrogate-based global optimization ([NonDGlobalInterval](#)), and local optimization ([NonDLocalInterval](#)). Each of these three has specializations for single interval ([NonDLHSSingleInterval](#), [NonDGlobalSingleInterval](#), [NonDLocalSingleInterval](#)) and Dempster-Shafer Theory of Evidence ([NonDLHSEvidence](#), [NonDGlobalEvidence](#), [NonDLocalEvidence](#)) approaches.
- Parameter studies and design of experiments: [PStudyDACE](#) provides a base class for [ParamStudy](#), which provides capabilities for directed parameter space interrogation, [PSUADEDesignCompExp](#), which provides access to the Morris One-At-a-Time (MOAT) method for parameter screening, and [DDACEDesignCompExp](#) and [FSUDesignCompExp](#), which provide for parameter space exploration through design and analysis of computer experiments. [NonDLHSSampling](#) from the uncertainty quantification branch also supports design of experiments for design and state variables when in `all_variables` mode.

### 1.2.3 Models

Class hierarchy: [Model](#).

The model classes are responsible for mapping variables into responses when an iterator makes a function evaluation request. There are several types of models, some supporting sub-iterators and sub-models for enabling layered and nested relationships. When sub-models are used, they may be of arbitrary type so that a variety of recursions are supported.

- [SingleModel](#): variables are mapped into responses using a single [Interface](#) object. No sub-iterators or sub-models are used.

- **SurrogateModel**: variables are mapped into responses using an approximation. The approximation is built and/or corrected using data from a sub-model (the truth model) and the data may be obtained using a sub-iterator (a design of experiments iterator). **SurrogateModel** has two derived classes: **DataFitSurrModel** for data fit surrogates and **HierarchSurrModel** for hierarchical models of varying fidelity. The relationship of the sub-iterators and sub-models is considered to be "layered" since they are not used as part of every response evaluation on the top level model, but rather used periodically in surrogate update and verification steps.
- **NestedModel**: variables are mapped into responses using a combination of an optional **Interface** and a sub-iterator/sub-model pair. The relationship of the sub-iterators and sub-models is considered to be "nested" since they are used to perform a complete iterative study as part of every response evaluation on the top level model.
- **RecastModel**: recasts the inputs and outputs of a sub-model for the purposes of variable transformations (e.g., variable scaling, transformations to standardized random variables) and problem reformulation (e.g., multiobjective optimization, response scaling, augmented Lagrangian merit functions, expected improvement).

## 1.2.4 Variables

Class hierarchy: [Variables](#).

The [Variables](#) class hierarchy manages design, aleatory uncertain, epistemic uncertain, and state *variable types* for continuous, discrete integer, and discrete real *domain types*. This hierarchy is specialized according to how the domain types are managed:

- **MixedVariables**: domain type distinctions are retained, such that separate continuous, discrete integer, and discrete real domain types are managed. This is the default Variable perspective, and draws its name from "mixed continuous-discrete" optimization.
- **MergedVariables**: domain types are combined through relaxation of discrete constraints; i.e., continuous and discrete variables are merged into continuous arrays through relaxation of integrality (for discrete integer ranges) or set membership (for discrete integer or discrete real sets) requirements. The branch and bound minimizer is the only method using this approach at present.

Whereas domain types are controlled through the derived class selection, variable types are handled within each of these derived classes using variable views. These views control the subset of variable types that are active and inactive within a particular iterative study. For design optimization and uncertainty quantification, for example, the active variables view consists of design or uncertain types, respectively, and any other variable types are carried along invisible to the iterative algorithm being employed. For parameter studies and design of experiments, however, a variable subset view is not imposed and all variables are active. Selected uncertainty quantification methods can also be toggled into an "All" view using the `all_variables` input specification.

Any inactive view is set based on higher level iteration within a model recursion (e.g., a [NestedModel](#)), which enables lower level iteration to return derivatives with respect to variables that are active at the higher level.

The [Constraints](#) hierarchy manages bound, linear, and nonlinear constraints and utilizes the same specializations for managing bounds on the variables (see [MixedConstraints](#) and [MergedConstraints](#)).



### 1.2.5 Interfaces

Class hierarchy: [Interface](#).

Interfaces provide access to simulation codes or, conversely, approximations based on simulation code data. In the simulation case, an [ApplicationInterface](#) is used. [ApplicationInterface](#) is specialized according to the simulation invocation mechanism, for which the following nonintrusive approaches

- [SysCallApplicInterface](#): the simulation is invoked using a system call (the C function `system()`). Asynchronous invocation utilizes a background system call. Utilizes the [SysCallAnalysisCode](#) class to define syntax for input filter, analysis code, output filter, or combined spawning, which in turn utilize the [CommandShell](#) utility.
- [ForkApplicInterface](#): the simulation is invoked using a fork (the `fork/exec/wait` family of functions). Asynchronous invocation utilizes a nonblocking fork. Utilizes the [ForkAnalysisCode](#) class for lower level fork operations.
- [GridApplicInterface](#): the simulation is invoked using distributed resource facilities. This capability is experimental and still under development. The design is evolving into the use of Condor and/or Globus tools.

and the following semi-intrusive approach

- [DirectApplicInterface](#): the simulation is linked into the DAKOTA executable and is invoked using a procedure call. Asynchronous invocations will utilize nonblocking threads (capability not yet available).

are supported. Scheduling of jobs for asynchronous local, message passing, and hybrid parallelism approaches is performed in the [ApplicationInterface](#) class, with job initiation and job capture specifics implemented in the derived classes.

In the approximation case, global, multipoint, or local data fit approximations to simulation code response data can be built and used as surrogates for the actual, expensive simulation. The interface class providing this capability is

- [ApproximationInterface](#): builds an approximation using data from a truth model and then employs the approximation for mapping variables to responses. This class contains an array of [Approximation](#) objects, one per response function, which support a variety of approximation types using the different [Approximation](#) derived classes. These include [SurfpackApproximation](#) (provides kriging, MARS, moving least squares, neural network, polynomial regression, and radial basis functions), [GaussProcApproximation](#) (Gaussian process models), [OrthogPolyApproximation](#) (multivariate orthogonal polynomials), [InterpPolyApproximation](#) (multivariate Lagrange interpolation polynomials), [TANA3Approximation](#) (two-point adaptive nonlinearity approximation), and [TaylorApproximation](#) (local Taylor series).

which is an essential component within the [DataFitSurrModel](#) capability described above in [Models](#).

### 1.2.6 Responses

Class: [Response](#).

The [Response](#) class provides an abstract data representation of response functions and their first and second derivatives (gradient vectors and Hessian matrices). These response functions can be interpreted as an objective

function and constraints (optimization data set), residual functions and constraints (least squares data set), or generic response functions (uncertainty quantification data set). This class is not currently part of a class hierarchy, since the abstraction has been sufficiently general and has not required specialization.

## 1.3 Services

A variety of services are provided in DAKOTA for parallel computing, failure capturing, restart, graphics, etc. An overview of the classes and member functions involved in performing these services is included below.

- **Multilevel parallel computing:** DAKOTA supports multiple levels of nested parallelism. A strategy can manage concurrent iterators, each of which manages concurrent function evaluations, each of which manages concurrent analyses executing on multiple processors. Partitioning of these levels with MPI communicators is managed in [ParallelLibrary](#) and scheduling routines for the levels are part of [Strategy](#), [ApplicationInterface](#), and [ForkApplicInterface](#).
- **Parsing:** DAKOTA employs the NIDR parser (New Input Deck Reader) to retrieve information from user input files. Parsing options are processed in [CommandLineHandler](#) and parsing occurs in [ProblemDescDB::manage\\_inputs\(\)](#) called from [main.C](#). NIDR uses the keyword handlers in the [NIDRProblemDescDB](#) derived class to populate data within the [ProblemDescDB](#) base class, which maintains a [DataStrategy](#) specification and lists of [DataMethod](#), [DataModel](#), [DataVariables](#), [DataInterface](#), and [DataResponses](#) specifications. Procedures for modifying the parsing subsystem are described in [Instructions for Modifying DAKOTA's Input Specification](#).
- **Failure capturing:** Simulation failures can be trapped and managed using exception handling in [ApplicationInterface](#) and its derived classes.
- **Restart:** DAKOTA maintains a record of all function evaluations both in memory (for capturing any duplication) and on the file system (for restarting runs). Restart options are processed in [CommandLineHandler](#) and retrieved in [ParallelLibrary::specify\\_outputs\\_restart\(\)](#), restart file management occurs in [ParallelLibrary::manage\\_outputs\\_restart\(\)](#), and restart file insertions occur in [ApplicationInterface](#). The `dakota_restart_util` executable, built from [restart\\_util.C](#), provides a variety of services for interrogating, converting, repairing, concatenating, and post-processing restart files.
- **Memory management:** DAKOTA employs the techniques of reference counting and representation sharing through the use of letter-envelope and handle-body idioms (Coplien, "Advanced C++"). The former idiom provides for memory efficiency and enhanced polymorphism in the following class hierarchies: [Strategy](#), [Iterator](#), [Model](#), [Variables](#), [Constraints](#), [Interface](#), [ProblemDescDB](#), [Approximation](#), and [BasisPolynomial](#). The latter idiom provides for memory efficiency in data-intensive classes which do not involve a class hierarchy. The [Response](#), parser data ([DataStrategy](#), [DataMethod](#), [DataModel](#), [DataVariables](#), [DataInterface](#), and [DataResponses](#)), and [SurrogateDataPoint](#) classes use this idiom. When managing reference-counted data containers (e.g., [Variables](#) or [Response](#) objects), it is important to properly manage shallow and deep copies, to allow for both efficiency and data independence as needed in a particular context.
- **Graphics:** DAKOTA provides 2D iteration history graphics using Motif widgets and 3D surface plotting graphics from the PLPLOT package. [Graphics](#) data can also be catalogued in a tabular data file for post-processing with 3rd party tools such as Matlab, Tecplot, etc. All of these capabilities are encapsulated within the [Graphics](#) class.

## 1.4 Additional Resources

Additional development resources include:

- [Recommended Practices for DAKOTA Development](#)
- [Software Tools for DAKOTA Development](#)
- [Instructions for Modifying DAKOTA's Input Specification](#)
- [Interfacing with DAKOTA as a Library](#)
- The execution of function evaluations is a core component of DAKOTA involving several class hierarchies. An overview of the classes and member functions involved in performing these evaluations is provided in [Performing Function Evaluations](#).
- Project web pages are maintained at <http://www.cs.sandia.gov/dakota> with documentation pointers provided at <http://www.cs.sandia.gov/dakota/documentation.html>, and a list of publications provided at <http://www.cs.sandia.gov/dakota/publications.html>



## Chapter 2

# DAKOTA Namespace Index

### 2.1 DAKOTA Namespace List

Here is a list of all documented namespaces with brief descriptions:

<a href="#">Dakota</a> (The primary namespace for DAKOTA ) . . . . .	29
<a href="#">SIM</a> (Plug facilities into DAKOTA ) . . . . .	154



# Chapter 3

## DAKOTA Hierarchical Index

### 3.1 DAKOTA Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

ActiveSet . . . . .	155
AnalysisCode . . . . .	158
ForkAnalysisCode . . . . .	329
SysCallAnalysisCode . . . . .	751
Approximation . . . . .	178
BasisPolyApproximation . . . . .	200
InterpPolyApproximation . . . . .	375
OrthogPolyApproximation . . . . .	613
GaussProcApproximation . . . . .	339
SurfpackApproximation . . . . .	724
TANA3Approximation . . . . .	756
TaylorApproximation . . . . .	758
APPSEvalMgr . . . . .	189
Array . . . . .	195
BaseConstructor . . . . .	199
BasisPolynomial . . . . .	205
LagrangeInterpPolynomial . . . . .	414
OrthogonalPolynomial . . . . .	611
GenLaguerreOrthogPolynomial . . . . .	345
HermiteOrthogPolynomial . . . . .	358
JacobiOrthogPolynomial . . . . .	394
LaguerreOrthogPolynomial . . . . .	416
LegendreOrthogPolynomial . . . . .	422
NumericGenOrthogPolynomial . . . . .	601
BiStream . . . . .	212
BoStream . . . . .	215
COLINApplication . . . . .	218
ColinPoint . . . . .	225

CommandShell . . . . .	230
Constraints . . . . .	243
MergedConstraints . . . . .	428
MixedConstraints . . . . .	441
CtelRegexp . . . . .	255
DataInterface . . . . .	267
DataMethod . . . . .	268
DataMethodRep . . . . .	269
DataModel . . . . .	281
DataModelRep . . . . .	282
DataResponses . . . . .	286
DataResponsesRep . . . . .	287
DataStrategy . . . . .	291
DataStrategyRep . . . . .	292
DataVariables . . . . .	295
DataVariablesRep . . . . .	297
ErrorTable . . . . .	328
FunctionCompare . . . . .	338
GetLongOpt . . . . .	347
CommandLineHandler . . . . .	228
Graphics . . . . .	351
Interface . . . . .	366
ApplicationInterface . . . . .	167
DirectApplicInterface . . . . .	311
ParallelDirectApplicInterface . . . . .	623
SerialDirectApplicInterface . . . . .	692
ForkApplicInterface . . . . .	331
GridApplicInterface . . . . .	355
SysCallApplicInterface . . . . .	753
ApproximationInterface . . . . .	185
Iterator . . . . .	382
Analyzer . . . . .	163
NonD . . . . .	518
NonDBayesCal . . . . .	530
NonDExpansion . . . . .	532
NonDPolynomialChaos . . . . .	576
NonDStochCollocation . . . . .	596
NonDIntegration . . . . .	548
NonDQuadrature . . . . .	578
NonDSparseGrid . . . . .	590
NonDInterval . . . . .	551
NonDGlobalInterval . . . . .	537
NonDGlobalEvidence . . . . .	535
NonDGlobalSingleInterval . . . . .	544
NonDLHSInterval . . . . .	556
NonDLHSEvidence . . . . .	554
NonDLHSSingleInterval . . . . .	561



NonDLocalInterval . . . . .	565
NonDLocalEvidence . . . . .	563
NonDLocalSingleInterval . . . . .	574
NonDReliability . . . . .	581
NonDGlobalReliability . . . . .	541
NonDLocalReliability . . . . .	568
NonDSampling . . . . .	585
NonDAdaptImpSampling . . . . .	526
NonDIncrLHSSampling . . . . .	546
NonDLHSSampling . . . . .	558
PStudyDACE . . . . .	661
DDACEDesignCompExp . . . . .	307
FSUDesignCompExp . . . . .	334
ParamStudy . . . . .	644
PSUADEDesignCompExp . . . . .	664
Minimizer . . . . .	433
LeastSq . . . . .	418
NL2SOLLeastSq . . . . .	507
NLSSOLLeastSq . . . . .	515
SNLLLeastSq . . . . .	701
Optimizer . . . . .	606
APPSOptimizer . . . . .	192
COLINOptimizer . . . . .	221
CONMINOptimizer . . . . .	235
DOTOptimizer . . . . .	318
JEGAOptimizer . . . . .	396
NCSUOptimizer . . . . .	491
NLPQLPOptimizer . . . . .	510
NPSOLOptimizer . . . . .	597
SNLLOptimizer . . . . .	705
SurrBasedMinimizer . . . . .	736
EffGlobalMinimizer . . . . .	323
SurrBasedGlobalMinimizer . . . . .	727
SurrBasedLocalMinimizer . . . . .	729
JEGAOptimizer::Driver . . . . .	404
JEGAOptimizer::Evaluator . . . . .	406
JEGAOptimizer::EvaluatorCreator . . . . .	412
List . . . . .	424
Model . . . . .	445
NestedModel . . . . .	494
RecastModel . . . . .	668
SingleModel . . . . .	695
SurrogateModel . . . . .	745
DataFitSurrModel . . . . .	258
HierarchSurrModel . . . . .	360
Model::FDhelp . . . . .	484
MPIPackBuffer . . . . .	485
MPIUnpackBuffer . . . . .	488

NL2Res . . . . .	506
NoDBBaseConstructor . . . . .	517
ParallelConfiguration . . . . .	621
ParallelLevel . . . . .	624
ParallelLibrary . . . . .	627
ParamResponsePair . . . . .	640
partial_prp_equality . . . . .	649
partial_prp_hash . . . . .	650
ProblemDescDB . . . . .	651
NIDRProblemDescDB . . . . .	501
RecastBaseConstructor . . . . .	667
Response . . . . .	674
ResponseRep . . . . .	679
SensAnalysisGlobal . . . . .	685
SNLLBase . . . . .	698
SNLLLeastSq . . . . .	701
SNLLOptimizer . . . . .	705
SOLBase . . . . .	711
NLSSOLLeastSq . . . . .	515
NPSOLOptimizer . . . . .	597
Strategy . . . . .	714
ConcurrentStrategy . . . . .	232
HybridStrategy . . . . .	364
CollaborativeHybridStrategy . . . . .	226
EmbeddedHybridStrategy . . . . .	326
SequentialHybridStrategy . . . . .	687
SingleMethodStrategy . . . . .	693
String . . . . .	721
SurrogateDataPoint . . . . .	741
SurrogateDataPointRep . . . . .	743
TrackerHTTP . . . . .	760
Variables . . . . .	763
MergedVariables . . . . .	430
MixedVariables . . . . .	443

# Chapter 4

## DAKOTA Class Index

### 4.1 DAKOTA Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">ActiveSet</a> (Active set request vector and the derivative variables vector) . . . . .	155
<a href="#">AnalysisCode</a> (Processes for managing simulations) . . . . .	158
<a href="#">Analyzer</a> (Hierarchy) . . . . .	163
<a href="#">ApplicationInterface</a> (Interfaces to simulation codes) . . . . .	167
<a href="#">Approximation</a> (Base class for the approximation class hierarchy) . . . . .	178
<a href="#">ApproximationInterface</a> (Approximations to simulation-based results) . . . . .	185
<a href="#">APPSEvalMgr</a> (Evaluation manager class for APPSPACK) . . . . .	189
<a href="#">APPSOptimizer</a> (Wrapper class for APPSPACK) . . . . .	192
<a href="#">Array</a> (Template class for the <a href="#">Dakota</a> bookkeeping array) . . . . .	195
<a href="#">BaseConstructor</a> (Dummy struct for overloading letter-envelope constructors) . . . . .	199
<a href="#">BasisPolyApproximation</a> (Derived approximation class for global basis polynomials) . . . . .	200
<a href="#">BasisPolynomial</a> (Base class for the basis polynomial class hierarchy) . . . . .	205
<a href="#">BiStream</a> (Data types) . . . . .	212
<a href="#">BoStream</a> (Data types) . . . . .	215
<a href="#">COLINApplication</a> . . . . .	218
<a href="#">COLINOptimizer</a> (Wrapper class for optimizers defined using COLIN) . . . . .	221
<a href="#">ColinPoint</a> . . . . .	225
<a href="#">CollaborativeHybridStrategy</a> (Optimization and nonlinear least squares methods) . . . . .	226
<a href="#">CommandLineHandler</a> (Utility class for managing command line inputs to DAKOTA) . . . . .	228
<a href="#">CommandShell</a> (Processes with system calls) . . . . .	230
<a href="#">ConcurrentStrategy</a> ( <a href="#">Strategy</a> for multi-start iteration or pareto set optimization) . . . . .	232
<a href="#">CONMINOptimizer</a> (Wrapper class for the CONMIN optimization library) . . . . .	235
<a href="#">Constraints</a> (Base class for the variable constraints class hierarchy) . . . . .	243
<a href="#">CtelRegexp</a> . . . . .	255
<a href="#">DataFitSurrModel</a> (Data fit surrogates (global and local)) . . . . .	258
<a href="#">DataInterface</a> (Handle class for interface specification data) . . . . .	267
<a href="#">DataMethod</a> (Handle class for method specification data) . . . . .	268
<a href="#">DataMethodRep</a> (Body class for method specification data) . . . . .	269
<a href="#">DataModel</a> (Handle class for model specification data) . . . . .	281

<a href="#">DataModelRep</a> (Body class for model specification data ) . . . . .	282
<a href="#">DataResponses</a> (Handle class for responses specification data ) . . . . .	286
<a href="#">DataResponsesRep</a> (Body class for responses specification data ) . . . . .	287
<a href="#">DataStrategy</a> (Handle class for strategy specification data ) . . . . .	291
<a href="#">DataStrategyRep</a> (Body class for strategy specification data ) . . . . .	292
<a href="#">DataVariables</a> (Handle class for variables specification data ) . . . . .	295
<a href="#">DataVariablesRep</a> (Body class for variables specification data ) . . . . .	297
<a href="#">DDACEDesignCompExp</a> (Wrapper class for the DDACE design of experiments library ) . . . . .	307
<a href="#">DirectApplicInterface</a> (And testers using direct procedure calls ) . . . . .	311
<a href="#">DOTOptimizer</a> (Wrapper class for the DOT optimization library ) . . . . .	318
<a href="#">EffGlobalMinimizer</a> (Implementation of Efficient Global Optimization/Least Squares algorithms ) . . . . .	323
<a href="#">EmbeddedHybridStrategy</a> (Search methods ) . . . . .	326
<a href="#">ErrorTable</a> (Data structure to hold errors ) . . . . .	328
<a href="#">ForkAnalysisCode</a> (Simulations using forks ) . . . . .	329
<a href="#">ForkApplicInterface</a> (Using forks ) . . . . .	331
<a href="#">FSUDesignCompExp</a> (Wrapper class for the FSUDace QMC/CVT library ) . . . . .	334
<a href="#">FunctionCompare</a> . . . . .	338
<a href="#">GaussProcApproximation</a> (Derived approximation class for Gaussian Process implementation ) . . . . .	339
<a href="#">GenLaguerreOrthogPolynomial</a> (Derived orthogonal polynomial class for generalized Laguerre polynomials ) . . . . .	345
<a href="#">GetLongOpt</a> ((Advanced Computer Research Institute, Lyon, France) ) . . . . .	347
<a href="#">Graphics</a> (For post-processing with Matlab, Tecplot, etc ) . . . . .	351
<a href="#">GridApplicInterface</a> (Using grid services such as Condor or Globus ) . . . . .	355
<a href="#">HermiteOrthogPolynomial</a> (Derived orthogonal polynomial class for Hermite polynomials ) . . . . .	358
<a href="#">HierarchSurrModel</a> (Hierarchical surrogates (models of varying fidelity) ) . . . . .	360
<a href="#">HybridStrategy</a> (Base class for hybrid minimization strategies ) . . . . .	364
<a href="#">Interface</a> (Base class for the interface class hierarchy ) . . . . .	366
<a href="#">InterpPolyApproximation</a> ( <a href="#">Approximation</a> ) . . . . .	375
<a href="#">Iterator</a> (Base class for the iterator class hierarchy ) . . . . .	382
<a href="#">JacobiOrthogPolynomial</a> (Derived orthogonal polynomial class for Jacobi polynomials ) . . . . .	394
<a href="#">JEGAOptimizer</a> (A version of <a href="#">Dakota::Optimizer</a> for instantiation of John Eddy's Genetic Algorithms (JEGA) ) . . . . .	396
<a href="#">JEGAOptimizer::Driver</a> (A subclass of the JEGA front end driver that exposes the individual protected methods to execute the algorithm ) . . . . .	404
<a href="#">JEGAOptimizer::Evaluator</a> (An evaluator specialization that knows how to interact with <a href="#">Dakota</a> ) . . . . .	406
<a href="#">JEGAOptimizer::EvaluatorCreator</a> (A specialization of the <a href="#">JEGA::FrontEnd::EvaluatorCreator</a> that creates a new instance of a <a href="#">Evaluator</a> ) . . . . .	412
<a href="#">LagrangeInterpPolynomial</a> (Derived basis polynomial class for 1-D Lagrange interpolation polynomials ) . . . . .	414
<a href="#">LaguerreOrthogPolynomial</a> (Derived orthogonal polynomial class for Laguerre polynomials ) . . . . .	416
<a href="#">LeastSq</a> (Base class for the nonlinear least squares branch of the iterator hierarchy ) . . . . .	418
<a href="#">LegendreOrthogPolynomial</a> (Derived orthogonal polynomial class for Legendre polynomials ) . . . . .	422
<a href="#">List</a> (Template class for the <a href="#">Dakota</a> bookkeeping list ) . . . . .	424
<a href="#">MergedConstraints</a> (Merged data view ) . . . . .	428
<a href="#">MergedVariables</a> (Merged data view ) . . . . .	430
<a href="#">Minimizer</a> ( <a href="#">Iterator</a> hierarchy ) . . . . .	433
<a href="#">MixedConstraints</a> (Default data view (no variable or domain type array merging) ) . . . . .	441
<a href="#">MixedVariables</a> (Default data view (no variable or domain type array merging) ) . . . . .	443
<a href="#">Model</a> (Base class for the model class hierarchy ) . . . . .	445
<a href="#">Model::FDhelp</a> (Possibly adjusted for bounds ) . . . . .	484

<a href="#">MPIPackBuffer</a> (Class for packing MPI message buffers ) . . . . .	485
<a href="#">MPIUnpackBuffer</a> (Class for unpacking MPI message buffers ) . . . . .	488
<a href="#">NCSUOptimizer</a> (Wrapper class for the NCSU DIRECT optimization library ) . . . . .	491
<a href="#">NestedModel</a> (Execution within every evaluation of the model ) . . . . .	494
<a href="#">NIDRProblemDescDB</a> (The derived input file database utilizing the new IDR parser ) . . . . .	501
<a href="#">NL2Res</a> (Auxiliary information passed to calcr and calcj via ur ) . . . . .	506
<a href="#">NL2SOLLeastSq</a> (Wrapper class for the NL2SOL nonlinear least squares library ) . . . . .	507
<a href="#">NLPQLPOptimizer</a> (Wrapper class for the NLPQLP optimization library, Version 2.0 ) . . . . .	510
<a href="#">NLSSOLLeastSq</a> (Wrapper class for the NLSSOL nonlinear least squares library ) . . . . .	515
<a href="#">NoDBBaseConstructor</a> (Dummy struct for overloading constructors used in on-the-fly instantiations ) . . . . .	517
<a href="#">NonD</a> (Base class for all nondeterministic iterators (the DAKOTA/UQ branch) ) . . . . .	518
<a href="#">NonDAdaptImpSampling</a> (Class for the Adaptive Importance Sampling methods within DAKOTA ) . . . . .	526
<a href="#">NonDBayesCal</a> (Generates posterior distribution on model parameters given experiment data ) . . . . .	530
<a href="#">NonDExpansion</a> (Collocation (SC) ) . . . . .	532
<a href="#">NonDGlobalEvidence</a> (Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ ) . . . . .	535
<a href="#">NonDGlobalInterval</a> (To calculate interval bounds for epistemic uncertainty quantification ) . . . . .	537
<a href="#">NonDGlobalReliability</a> (Class for global reliability methods within DAKOTA/UQ ) . . . . .	541
<a href="#">NonDGlobalSingleInterval</a> (To calculate interval bounds for epistemic uncertainty quantification ) . . . . .	544
<a href="#">NonDIncrLHSSampling</a> (Performs incremental LHS sampling for uncertainty quantification ) . . . . .	546
<a href="#">NonDIntegration</a> (Numerical integration points for evaluation of expectation integrals ) . . . . .	548
<a href="#">NonDInterval</a> (Base class for interval-based methods within DAKOTA/UQ ) . . . . .	551
<a href="#">NonDLHSEvidence</a> (Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ ) . . . . .	554
<a href="#">NonDLHSInterval</a> (Class for the LHS-based interval methods within DAKOTA/UQ ) . . . . .	556
<a href="#">NonDLHSSampling</a> (Performs LHS and Monte Carlo sampling for uncertainty quantification ) . . . . .	558
<a href="#">NonDLHSSingleInterval</a> (Class for pure interval propagation using LHS ) . . . . .	561
<a href="#">NonDLocalEvidence</a> (Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ ) . . . . .	563
<a href="#">NonDLocalInterval</a> (Calculate interval bounds for epistemic uncertainty quantification ) . . . . .	565
<a href="#">NonDLocalReliability</a> (Class for the reliability methods within DAKOTA/UQ ) . . . . .	568
<a href="#">NonDLocalSingleInterval</a> (Calculate interval bounds for epistemic uncertainty quantification ) . . . . .	574
<a href="#">NonDPolynomialChaos</a> (Quantification ) . . . . .	576
<a href="#">NonDQuadrature</a> (Normals/uniforms/exponentials/betas/gammas ) . . . . .	578
<a href="#">NonDReliability</a> (Base class for the reliability methods within DAKOTA/UQ ) . . . . .	581
<a href="#">NonDSampling</a> ( <a href="#">NonDIncrLHSSampling</a> , and <a href="#">NonDAdaptImpSampling</a> ) . . . . .	585
<a href="#">NonDSparseGrid</a> (Integrals over independent standard random variables ) . . . . .	590
<a href="#">NonDStochCollocation</a> (Quantification ) . . . . .	596
<a href="#">NPSOLOptimizer</a> (Wrapper class for the NPSOL optimization library ) . . . . .	597
<a href="#">NumericGenOrthogPolynomial</a> (Orthogonal polynomials ) . . . . .	601
<a href="#">Optimizer</a> (Base class for the optimizer branch of the iterator hierarchy ) . . . . .	606
<a href="#">OrthogonalPolynomial</a> (Base class for the orthogonal polynomial class hierarchy ) . . . . .	611
<a href="#">OrthogPolyApproximation</a> ( <a href="#">Approximation</a> ) . . . . .	613
<a href="#">ParallelConfiguration</a> (Collectively identify a particular multilevel parallel configuration ) . . . . .	621
<a href="#">ParallelDirectApplicInterface</a> (Plug-ins using <a href="#">assign_rep()</a> ) . . . . .	623
<a href="#">ParallelLevel</a> (Communicator partitioning ) . . . . .	624
<a href="#">ParallelLibrary</a> (Message passing within these levels ) . . . . .	627
<a href="#">ParamResponsePair</a> (Evaluation id ) . . . . .	640
<a href="#">ParamStudy</a> (Class for vector, list, centered, and multidimensional parameter studies ) . . . . .	644
<a href="#">partial_prp_equality</a> (Predicate for comparing ONLY the idInterface and Vars attributes of PRPair ) . . . . .	649
<a href="#">partial_prp_hash</a> (Wrapper to delegate to the <a href="#">ParamResponsePair</a> hash_value function ) . . . . .	650
<a href="#">ProblemDescDB</a> (The database containing information parsed from the DAKOTA input file ) . . . . .	651

<a href="#">PStudyDACE</a> (Design of experiments methods ) . . . . .	661
<a href="#">PSUADEDesignCompExp</a> (Wrapper class for the PSUADE library ) . . . . .	664
<a href="#">RecastBaseConstructor</a> (Instantiations ) . . . . .	667
<a href="#">RecastModel</a> (In order to recast the form of its inputs and/or outputs ) . . . . .	668
<a href="#">Response</a> ( <a href="#">Response</a> provides the handle class ) . . . . .	674
<a href="#">ResponseRep</a> ( <a href="#">ResponseRep</a> provides the body class ) . . . . .	679
<a href="#">SensAnalysisGlobal</a> (And variance-based decomposition ) . . . . .	685
<a href="#">SequentialHybridStrategy</a> (Models of varying fidelity ) . . . . .	687
<a href="#">SerialDirectApplicInterface</a> (Plug-ins using <a href="#">assign_rep()</a> ) . . . . .	692
<a href="#">SingleMethodStrategy</a> (Single model ) . . . . .	693
<a href="#">SingleModel</a> ( <a href="#">Variables</a> into responses ) . . . . .	695
<a href="#">SNLLBase</a> (Base class for OPT++ optimization and least squares methods ) . . . . .	698
<a href="#">SNLLLeastSq</a> (Wrapper class for the OPT++ optimization library ) . . . . .	701
<a href="#">SNLLOptimizer</a> (Wrapper class for the OPT++ optimization library ) . . . . .	705
<a href="#">SOLBase</a> (Base class for Stanford SOL software ) . . . . .	711
<a href="#">Strategy</a> (Base class for the strategy class hierarchy ) . . . . .	714
<a href="#">String</a> ( <a href="#">Dakota::String</a> class, used as main string class for <a href="#">Dakota</a> ) . . . . .	721
<a href="#">SurfpackApproximation</a> ( <a href="#">Interface</a> between Surfpack and <a href="#">Dakota</a> ) . . . . .	724
<a href="#">SurrBasedGlobalMinimizer</a> (And updates a global surrogate model without trust region controls ) . . . . .	727
<a href="#">SurrBasedLocalMinimizer</a> (And nonlinear least squares ) . . . . .	729
<a href="#">SurrBasedMinimizer</a> (Base class for local/global surrogate-based optimization/least squares ) . . . . .	736
<a href="#">SurrogateDataPoint</a> (For defining a "truth" data point ) . . . . .	741
<a href="#">SurrogateDataPointRep</a> (Or body, may be shared by multiple <a href="#">SurrogateDataPoint</a> handle instances ) . . . . .	743
<a href="#">SurrogateModel</a> (Base class for surrogate models ( <a href="#">DataFitSurrModel</a> and <a href="#">HierarchSurrModel</a> ) ) . . . . .	745
<a href="#">SysCallAnalysisCode</a> (Simulations using system calls ) . . . . .	751
<a href="#">SysCallApplicInterface</a> (Using system calls ) . . . . .	753
<a href="#">TANA3Approximation</a> ( <a href="#">Approximation</a> (a multipoint approximation) ) . . . . .	756
<a href="#">TaylorApproximation</a> (Series (a local approximation) ) . . . . .	758
<a href="#">TrackerHTTP</a> (Curl library ) . . . . .	760
<a href="#">Variables</a> (Base class for the variables class hierarchy ) . . . . .	763

# Chapter 5

## DAKOTA File Index

### 5.1 DAKOTA File List

Here is a list of all documented files with brief descriptions:

<a href="#">dll_api.C</a> (This file contains a DakotaRunner class, which launches DAKOTA ) . . . . .	777
<a href="#">dll_api.h</a> (API for DLL interactions ) . . . . .	779
<a href="#">JEGAOptimizer.C</a> (Contains the implementation of the JEGAOptimizer class ) . . . . .	781
<a href="#">JEGAOptimizer.H</a> (Contains the definition of the JEGAOptimizer class ) . . . . .	782
<a href="#">library_mode.C</a> (File containing a mock simulator main for testing DAKOTA in library mode ) . . . . .	783
<a href="#">main.C</a> (File containing the main program for DAKOTA ) . . . . .	785
<a href="#">restart_util.C</a> (File containing the DAKOTA restart utility main program ) . . . . .	786





# Chapter 6

## DAKOTA Page Index

### 6.1 DAKOTA Related Pages

Here is a list of all related documentation pages:

Recommended Practices for DAKOTA Development . . . . .	787
Instructions for Modifying DAKOTA's Input Specification . . . . .	791
Interfacing with DAKOTA as a Library . . . . .	797
Performing Function Evaluations . . . . .	807
Software Tools for DAKOTA Development . . . . .	809
Todo List . . . . .	??



# Chapter 7

## DAKOTA Namespace Documentation

### 7.1 Dakota Namespace Reference

The primary namespace for DAKOTA.

#### Classes

- class [AnalysisCode](#)  
*processes for managing simulations.*
- class [ApplicationInterface](#)  
*interfaces to simulation codes.*
- class [ApproximationInterface](#)  
*approximations to simulation-based results.*
- class [APPSEvalMgr](#)  
*Evaluation manager class for APPSPACK.*
- class [APPSOptimizer](#)  
*Wrapper class for APPSPACK.*
- class [BasisPolyApproximation](#)  
*Derived approximation class for global basis polynomials.*
- class [BasisPolynomial](#)  
*Base class for the basis polynomial class hierarchy.*
- class [COLINApplication](#)
- class [COLINOptimizer](#)  
*Wrapper class for optimizers defined using COLIN.*

- class [CollaborativeHybridStrategy](#)  
*optimization and nonlinear least squares methods.*
- class [GetLongOpt](#)  
*(Advanced Computer Research Institute, Lyon, France).*
- class [CommandLineHandler](#)  
*Utility class for managing command line inputs to DAKOTA.*
- class [CommandShell](#)  
*processes with system calls.*
- class [ConcurrentStrategy](#)  
*Strategy for multi-start iteration or pareto set optimization.*
- class [CONMINOptimizer](#)  
*Wrapper class for the CONMIN optimization library.*
- class [ActiveSet](#)  
*active set request vector and the derivative variables vector.*
- class [Analyzer](#)  
*hierarchy.*
- class [SurrogateDataPoint](#)  
*for defining a "truth" data point.*
- class [SurrogateDataPointRep](#)  
*or body, may be shared by multiple [SurrogateDataPoint](#) handle instances.*
- class [Approximation](#)  
*Base class for the approximation class hierarchy.*
- class [Array](#)  
*Template class for the [Dakota](#) bookkeeping array.*
- class [BiStream](#)  
*data types*
- class [BoStream](#)  
*data types*
- class [Constraints](#)  
*Base class for the variable constraints class hierarchy.*

- class [Graphics](#)  
*for post-processing with Matlab, Tecplot, etc.*
- class [Interface](#)  
*Base class for the interface class hierarchy.*
- class [Iterator](#)  
*Base class for the iterator class hierarchy.*
- class [LeastSq](#)  
*Base class for the nonlinear least squares branch of the iterator hierarchy.*
- class [List](#)  
*Template class for the [Dakota](#) bookkeeping list.*
- class [FunctionCompare](#)
- class [Minimizer](#)  
*iterator hierarchy.*
- class [Model](#)  
*Base class for the model class hierarchy.*
- class [NonD](#)  
*Base class for all nondeterministic iterators (the [DAKOTA/UQ](#) branch).*
- class [Optimizer](#)  
*Base class for the optimizer branch of the iterator hierarchy.*
- class [PStudyDACE](#)  
*design of experiments methods.*
- class [ResponseRep](#)  
*[ResponseRep](#) provides the body class.*
- class [Response](#)  
*[Response](#) provides the handle class.*
- class [Strategy](#)  
*Base class for the strategy class hierarchy.*
- class [String](#)  
*[Dakota::String](#) class, used as main string class for [Dakota](#).*
- class [Variables](#)  
*Base class for the variables class hierarchy.*

- class [DataFitSurrModel](#)  
*data fit surrogates (global and local)*
- class [DataInterface](#)  
*Handle class for interface specification data.*
- class [DataMethodRep](#)  
*Body class for method specification data.*
- class [DataMethod](#)  
*Handle class for method specification data.*
- class [DataModelRep](#)  
*Body class for model specification data.*
- class [DataModel](#)  
*Handle class for model specification data.*
- class [DataResponsesRep](#)  
*Body class for responses specification data.*
- class [DataResponses](#)  
*Handle class for responses specification data.*
- class [DataStrategyRep](#)  
*Body class for strategy specification data.*
- class [DataStrategy](#)  
*Handle class for strategy specification data.*
- class [DataVariablesRep](#)  
*Body class for variables specification data.*
- class [DataVariables](#)  
*Handle class for variables specification data.*
- class [DDACEDesignCompExp](#)  
*Wrapper class for the DDACE design of experiments library.*
- class [DirectApplicInterface](#)  
*and testers using direct procedure calls.*
- class [DOTOptimizer](#)  
*Wrapper class for the DOT optimization library.*
- class [EffGlobalMinimizer](#)

*Implementation of Efficient Global Optimization/Least Squares algorithms.*

- class [EmbeddedHybridStrategy](#)  
*search methods.*
- class [ForkAnalysisCode](#)  
*simulations using forks.*
- class [ForkApplicInterface](#)  
*using forks.*
- class [FSUDesignCompExp](#)  
*Wrapper class for the FSUDace QMC/CVT library.*
- class [GaussProcApproximation](#)  
*Derived approximation class for Gaussian Process implementation.*
- class [GenLaguerreOrthogPolynomial](#)  
*Derived orthogonal polynomial class for generalized Laguerre polynomials.*
- struct [BaseConstructor](#)  
*Dummy struct for overloading letter-envelope constructors.*
- struct [NoDBBaseConstructor](#)  
*Dummy struct for overloading constructors used in on-the-fly instantiations.*
- struct [RecastBaseConstructor](#)  
*instantiations.*
- class [GridApplicInterface](#)  
*using grid services such as Condor or Globus.*
- class [HermiteOrthogPolynomial](#)  
*Derived orthogonal polynomial class for Hermite polynomials.*
- class [HierarchSurrModel](#)  
*hierarchical surrogates (models of varying fidelity).*
- class [HybridStrategy](#)  
*Base class for hybrid minimization strategies.*
- class [InterpPolyApproximation](#)  
*approximation).*
- class [JacobiOrthogPolynomial](#)  
*Derived orthogonal polynomial class for Jacobi polynomials.*

- class [JEGAOptimizer](#)  
*A version of `Dakota::Optimizer` for instantiation of John Eddy's Genetic Algorithms (JEGA).*
- class [LagrangeInterpPolynomial](#)  
*Derived basis polynomial class for 1-D Lagrange interpolation polynomials.*
- class [LaguerreOrthogPolynomial](#)  
*Derived orthogonal polynomial class for Laguerre polynomials.*
- class [LegendreOrthogPolynomial](#)  
*Derived orthogonal polynomial class for Legendre polynomials.*
- class [MergedConstraints](#)  
*the merged data view.*
- class [MergedVariables](#)  
*merged data view.*
- class [MixedConstraints](#)  
*the default data view (no variable or domain type array merging).*
- class [MixedVariables](#)  
*the default data view (no variable or domain type array merging).*
- class [MPIPackBuffer](#)  
*Class for packing MPI message buffers.*
- class [MPIUnpackBuffer](#)  
*Class for unpacking MPI message buffers.*
- class [NCSUOptimizer](#)  
*Wrapper class for the NCSU DIRECT optimization library.*
- class [NestedModel](#)  
*execution within every evaluation of the model.*
- class [NIDRProblemDescDB](#)  
*The derived input file database utilizing the new IDR parser.*
- struct [NL2Res](#)  
*Auxiliary information passed to `calcr` and `calej` via `ur`.*
- class [NL2SOLLeastSq](#)  
*Wrapper class for the NL2SOL nonlinear least squares library.*



- class [NLPQLPOptimizer](#)  
*Wrapper class for the NLPQLP optimization library, Version 2.0.*
- class [NLSSOLLeastSq](#)  
*Wrapper class for the NLSSOL nonlinear least squares library.*
- class [NonDAdaptImpSampling](#)  
*Class for the Adaptive Importance Sampling methods within DAKOTA.*
- class [NonDBayesCal](#)  
*Generates posterior distribution on model parameters given experiment data.*
- class [NonDExpansion](#)  
*collocation (SC)*
- class [NonDGlobalEvidence](#)  
*Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ.*
- class [NonDGlobalInterval](#)  
*to calculate interval bounds for epistemic uncertainty quantification*
- class [NonDGlobalReliability](#)  
*Class for global reliability methods within DAKOTA/UQ.*
- class [NonDGlobalSingleInterval](#)  
*to calculate interval bounds for epistemic uncertainty quantification*
- class [NonDIncrLHSSampling](#)  
*Performs incremental LHS sampling for uncertainty quantification.*
- class [NonDIntegration](#)  
*numerical integration points for evaluation of expectation integrals*
- class [NonDInterval](#)  
*Base class for interval-based methods within DAKOTA/UQ.*
- class [NonDLHSEvidence](#)  
*Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ.*
- class [NonDLHSInterval](#)  
*Class for the LHS-based interval methods within DAKOTA/UQ.*
- class [NonDLHSSampling](#)  
*Performs LHS and Monte Carlo sampling for uncertainty quantification.*
- class [NonDLHSSingleInterval](#)

*Class for pure interval propagation using LHS.*

- class [NonDLocalEvidence](#)  
*Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ.*
- class [NonDLocalInterval](#)  
*calculate interval bounds for epistemic uncertainty quantification*
- class [NonDLocalReliability](#)  
*Class for the reliability methods within DAKOTA/UQ.*
- class [NonDLocalSingleInterval](#)  
*calculate interval bounds for epistemic uncertainty quantification*
- class [NonDPolynomialChaos](#)  
*quantification*
- class [NonDQuadrature](#)  
*normals/uniforms/exponentials/betas/gammas.*
- class [NonDReliability](#)  
*Base class for the reliability methods within DAKOTA/UQ.*
- class [NonDSampling](#)  
*NonDIncrLHSSampling, and NonDAdaptImpSampling.*
- class [NonDSparseGrid](#)  
*integrals over independent standard random variables.*
- class [NonDStochCollocation](#)  
*quantification*
- class [NPSOLOptimizer](#)  
*Wrapper class for the NPSOL optimization library.*
- class [NumericGenOrthogPolynomial](#)  
*orthogonal polynomials*
- class [OrthogonalPolynomial](#)  
*Base class for the orthogonal polynomial class hierarchy.*
- class [OrthogPolyApproximation](#)  
*approximation).*
- class [ParallelLevel](#)  
*communicator partitioning.*

- class [ParallelConfiguration](#)  
*collectively identify a particular multilevel parallel configuration.*
- class [ParallelLibrary](#)  
*message passing within these levels.*
- class [ParamResponsePair](#)  
*evaluation id.*
- class [ParamStudy](#)  
*Class for vector, list, centered, and multidimensional parameter studies.*
- class [ProblemDescDB](#)  
*The database containing information parsed from the DAKOTA input file.*
- struct [partial\\_prp\\_hash](#)  
*wrapper to delegate to the [ParamResponsePair](#) hash\_value function*
- struct [partial\\_prp\\_equality](#)  
*predicate for comparing ONLY the idInterface and Vars attributes of PRPair*
- class [PSUADEDesignCompExp](#)  
*Wrapper class for the PSUADE library.*
- class [RecastModel](#)  
*in order to recast the form of its inputs and/or outputs.*
- class [SensAnalysisGlobal](#)  
*and variance-based decomposition*
- class [SequentialHybridStrategy](#)  
*models of varying fidelity.*
- class [SingleMethodStrategy](#)  
*single model.*
- class [SingleModel](#)  
*variables into responses.*
- class [SNLLBase](#)  
*Base class for OPT++ optimization and least squares methods.*
- class [SNLLLeastSq](#)  
*Wrapper class for the OPT++ optimization library.*

- class [SNLLOptimizer](#)  
*Wrapper class for the OPT++ optimization library.*
- class [SOLBase](#)  
*Base class for Stanford SOL software.*
- class [SurfpackApproximation](#)  
*Interface between Surfpack and Dakota.*
- class [SurrBasedGlobalMinimizer](#)  
*and updates a global surrogate model without trust region controls*
- class [SurrBasedLocalMinimizer](#)  
*and nonlinear least squares.*
- class [SurrBasedMinimizer](#)  
*Base class for local/global surrogate-based optimization/least squares.*
- class [SurrogateModel](#)  
*Base class for surrogate models ([DataFitSurrModel](#) and [HierarchSurrModel](#)).*
- class [SysCallAnalysisCode](#)  
*simulations using system calls.*
- class [SysCallApplicInterface](#)  
*using system calls.*
- class [TANA3Approximation](#)  
*approximation (a multipoint approximation).*
- class [TaylorApproximation](#)  
*series (a local approximation).*
- class [TrackerHTTP](#)  
*curl library*

## Typedefs

- typedef double **Real**
- typedef Teuchos::SerialDenseVector< int, Real > **RealVector**
- typedef Teuchos::SerialDenseVector< int, int > **IntVector**
- typedef Teuchos::SerialDenseMatrix< int, Real > **RealMatrix**
- typedef Teuchos::SerialSymDenseMatrix< int, Real > **RealSymMatrix**
- typedef Teuchos::SerialDenseSolver< int, Real > **RealSolver**
- typedef Teuchos::SerialSpdDenseSolver< int, Real > **RealSpdSolver**

- typedef `std::deque< bool >` **BoolDeque**
- typedef `Array< BoolDeque >` **BoolDequeArray**
- typedef `Array< Real >` **RealArray**
- typedef `Array< RealArray >` **Real2DArray**
- typedef `Array< int >` **IntArray**
- typedef `Array< IntArray >` **Int2DArray**
- typedef `Array< unsigned int >` **UIntArray**
- typedef `Array< short >` **ShortArray**
- typedef `Array< unsigned short >` **UShortArray**
- typedef `Array< UShortArray >` **UShort2DArray**
- typedef `Array< UShort2DArray >` **UShort3DArray**
- typedef `Array< size_t >` **SizetArray**
- typedef `Array< SizetArray >` **Sizet2DArray**
- typedef `Array< String >` **StringArray**
- typedef `Array< StringArray >` **String2DArray**
- typedef `boost::multi_array_types::index_range` **idx\_range**
- typedef `boost::multi_array< String, 1 >` **StringMultiArray**
- typedef `StringMultiArray::array_view< 1 >::type` **StringMultiArrayView**
- typedef `StringMultiArray::const_array_view< 1 >::type` **StringMultiArrayConstView**
- typedef `boost::multi_array< unsigned int, 1 >` **UIntMultiArray**
- typedef `UIntMultiArray::array_view< 1 >::type` **UIntMultiArrayView**
- typedef `UIntMultiArray::const_array_view< 1 >::type` **UIntMultiArrayConstView**
- typedef `Array< RealVector >` **RealVectorArray**
- typedef `Array< RealVectorArray >` **RealVector2DArray**
- typedef `Array< RealMatrix >` **RealMatrixArray**
- typedef `Array< RealSymMatrix >` **RealSymMatrixArray**
- typedef `Array< IntVector >` **IntVectorArray**
- typedef `Array< Variables >` **VariablesArray**
- typedef `Array< Response >` **ResponseArray**
- typedef `Array< ParamResponsePair >` **PRPArray**
- typedef `Array< Model >` **ModelArray**
- typedef `Array< Iterator >` **IteratorArray**
- typedef `List< bool >` **BoolList**
- typedef `List< int >` **IntList**
- typedef `List< size_t >` **SizetList**
- typedef `List< Real >` **RealList**
- typedef `List< String >` **StringList**
- typedef `List< Variables >` **VariablesList**
- typedef `List< Interface >` **InterfaceList**
- typedef `List< Response >` **ResponseList**
- typedef `List< Model >` **ModelList**
- typedef `List< Iterator >` **IteratorList**
- typedef `std::pair< int, String >` **IntStringPair**
- typedef `std::pair< Real, Real >` **RealRealPair**
- typedef `std::set< Real >` **RealSet**
- typedef `std::set< int >` **IntSet**

- typedef [Array](#)< RealSet > **RealSetArray**
- typedef [Array](#)< IntSet > **IntSetArray**
- typedef std::map< int, int > **IntIntMap**
- typedef std::map< int, short > **IntShortMap**
- typedef std::map< int, RealVector > **IntRealVectorMap**
- typedef std::map< int, [ActiveSet](#) > **IntActiveSetMap**
- typedef std::map< int, [Variables](#) > **IntVariablesMap**
- typedef std::map< int, [Response](#) > **IntResponseMap**
- typedef std::map< [IntArray](#), size\_t > **IntArraySizetMap**
- typedef std::multimap< RealRealPair, [ParamResponsePair](#) > **RealRealParamRespMap**
- typedef IntList::iterator **ILIter**
- typedef IntList::const\_iterator **ILCIter**
- typedef SisetList::iterator **StLIter**
- typedef SisetList::const\_iterator **StLCIter**
- typedef RealList::iterator **RLIter**
- typedef RealList::const\_iterator **RLCIter**
- typedef StringList::iterator **StringLIter**
- typedef StringList::const\_iterator **StringLCIter**
- typedef VariablesList::iterator **VarsLIter**
- typedef InterfaceList::iterator **InterfLIter**
- typedef ResponseList::iterator **RespLIter**
- typedef ModelList::iterator **ModelLIter**
- typedef IteratorList::iterator **IterLIter**
- typedef [List](#)< [ParallelLevel](#) >::iterator **ParLevLIter**
- typedef [List](#)< [ParallelConfiguration](#) >::iterator **ParConfigLIter**
- typedef IntSet::iterator **ISIter**
- typedef IntSet::const\_iterator **ISCIter**
- typedef IntIntMap::iterator **IntIntMIter**
- typedef IntIntMap::const\_iterator **IntIntMCIter**
- typedef IntShortMap::iterator **IntShMIter**
- typedef IntRealVectorMap::iterator **IntRDVMIter**
- typedef IntRealVectorMap::const\_iterator **IntRDVMCIter**
- typedef IntActiveSetMap::iterator **IntASMIter**
- typedef IntVariablesMap::iterator **IntVarsMIter**
- typedef IntVariablesMap::const\_iterator **IntVarsMCIter**
- typedef IntResponseMap::iterator **IntRespMIter**
- typedef IntResponseMap::const\_iterator **IntRespMCIter**
- typedef void(\*) **dl\_find\_optimum\_t** (void \*, Optimizer1 \*, char \*)
- typedef void(\*) **dl\_destructor\_t** (void \*\*)
- typedef int(\*) **start\_grid\_computing\_t** (char \*analysis\_driver\_script, char \*params\_file, char \*results\_file)  
*definition of start grid computing type (function pointer)*
- typedef int(\*) **perform\_analysis\_t** (char \*iteration\_num)  
*definition of perform analysis type (function pointer)*
- typedef int \*(\*) **get\_jobs\_completed\_t** ()

*definition of get\_completed\_jobs type (function pointer)*

- typedef int(\*) [stop\\_grid\\_computing\\_t](#) ()

*definition of stop grid computing type (function pointer)*

- typedef unsigned char **u\_char**
- typedef unsigned short **u\_short**
- typedef unsigned int **u\_int**
- typedef unsigned long **u\_long**
- typedef long long **long\_long**
- typedef unsigned long **UL**
- typedef void(\*) **Calcrj** (int \*n, int \*p, Real \*x, int \*nf, Real \*r, int \*ui, void \*ur, Vf vf)
- typedef void(\*) **Vf** ()
- typedef [Array](#)< [Real2DArray](#) > **Real3DArray**
- typedef void(\*) **FPTType** (int order, int num\_params, double \*params, double \*data)

*the prototype required by Dakota/packages/quadrature/sparse\_grid*

- typedef Real(\*) **NGFPTType** (const Real &x, const RealVector &params)

*pointer to a PDF evaluation function used within integral evaluators*

- typedef bmi::multi\_index\_container< [Dakota::ParamResponsePair](#), bmi::indexed\_by< bmi::ordered\_unique< bmi::tag< ordered >, bmi::const\_mem\_fun< [Dakota::ParamResponsePair](#), const IntStringPair &&[Dakota::ParamResponsePair::eval\\_interface\\_ids](#) > >, bmi::hashed\_non\_unique< bmi::tag< hashed >, bmi::identity< [Dakota::ParamResponsePair](#) >, [partial\\_prp\\_hash](#), [partial\\_prp\\_equality](#) > > > [PRPMultiIndexCache](#)

*Boost Multi-Index Container for caching ParamResponsePairs.*

- typedef [PRPMultiIndexCache](#) **PRPCache**
- typedef PRPCache::index\_iterator< ordered >::type **PRPCacheOIter**
- typedef PRPCache::index\_const\_iterator< ordered >::type **PRPCacheOCIter**
- typedef PRPCache::index\_iterator< hashed >::type **PRPCacheHIter**
- typedef PRPCache::index\_const\_iterator< hashed >::type **PRPCacheHCIter**
- typedef PRPCacheOIter **PRPCacheIter**
- typedef PRPCacheOCIter **PRPCacheCIter**
- typedef bmi::multi\_index\_container< [Dakota::ParamResponsePair](#), bmi::indexed\_by< bmi::ordered\_unique< bmi::tag< ordered >, bmi::const\_mem\_fun< [Dakota::ParamResponsePair](#), int,&[Dakota::ParamResponsePair::eval\\_id](#) > >, bmi::hashed\_non\_unique< bmi::tag< hashed >, bmi::identity< [Dakota::ParamResponsePair](#) >, [partial\\_prp\\_hash](#), [partial\\_prp\\_equality](#) > > > [PRPMultiIndexQueue](#)

*Boost Multi-Index Container for queueing ParamResponsePairs.*

- typedef [PRPMultiIndexQueue](#) **PRPQueue**
- typedef PRPQueue::index\_iterator< ordered >::type **PRPQueueOIter**
- typedef PRPQueue::index\_const\_iterator< ordered >::type **PRPQueueOCIter**
- typedef PRPQueue::index\_iterator< hashed >::type **PRPQueueHIter**
- typedef PRPQueue::index\_const\_iterator< hashed >::type **PRPQueueHCIter**
- typedef PRPQueueOIter **PRPQueueIter**
- typedef PRPQueueOCIter **PRPQueueCIter**

## Enumerations

- enum { **OBJECTIVE, INEQUALITY\_CONSTRAINT, EQUALITY\_CONSTRAINT** }  
*define algebraic function types*
- enum {  
**SILENT\_OUTPUT, QUIET\_OUTPUT, NORMAL\_OUTPUT, VERBOSE\_OUTPUT,**  
**DEBUG\_OUTPUT** }
- enum { **STD\_NORMAL\_U, ASKEY\_U, EXTENDED\_U** }
- enum { **NO\_REFINE, IS, AIS, MMAIS** }
- enum { **PROBABILITIES, RELIABILITIES, GEN\_RELIABILITIES** }
- enum { **IGNORE\_RANKS, SET\_RANKS, GET\_RANKS, SET\_GET\_RANKS** }
- enum {  
**UNCERTAIN, UNCERTAIN\_UNIFORM, ACTIVE, ACTIVE\_UNIFORM,**  
**ALL, ALL\_UNIFORM** }
- enum {  
**MV, AMV\_X, AMV\_U, AMV\_PLUS\_X,**  
**AMV\_PLUS\_U, TANA\_X, TANA\_U, NO\_APPROX** }
- enum { **BREITUNG, HOHENRACK, HONG** }
- enum { **EGRA\_X, EGRA\_U** }
- enum { **ORIGINAL\_PRIMARY, SINGLE\_OBJECTIVE, LAGRANGIAN\_OBJECTIVE,**  
**AUGMENTED\_LAGRANGIAN\_OBJECTIVE** }
- enum { **NO\_CONSTRAINTS, LINEARIZED\_CONSTRAINTS, ORIGINAL\_CONSTRAINTS** }
- enum { **NO\_RELAX, HOMOTOPY, COMPOSITE\_STEP** }
- enum { **PENALTY\_MERIT, ADAPTIVE\_PENALTY\_MERIT, LAGRANGIAN\_MERIT,**  
**AUGMENTED\_LAGRANGIAN\_MERIT** }
- enum { **FILTER, TR\_RATIO** }
- enum { **SCALE\_NONE, SCALE\_VALUE, SCALE\_LOG** }
- enum { **CDV, LINEAR, NONLIN, FN\_LSQ** }
- enum { **DISALLOW, TARGET, BOUNDS** }
- enum {  
**HERMITE, LEGENDRE, LAGUERRE, JACOBI,**  
**GENERALIZED\_LAGUERRE, NUMERICALLY\_GENERATED, LAGRANGE** }  
*uncertain variable spec order of normal, uniform, exponential, beta, gamma)*
- enum { **QUADRATURE, SPARSE\_GRID, REGRESSION, SAMPLING** }  
*solution approaches for calculating the polynomial chaos coefficients*
- enum {  
**EMPTY, MERGED\_ALL, MIXED\_ALL, MERGED\_DISTINCT\_DESIGN,**  
**MERGED\_DISTINCT\_UNCERTAIN, MERGED\_DISTINCT\_ALEATORY\_UNCERTAIN,**  
**MERGED\_DISTINCT\_EPISTEMIC\_UNCERTAIN, MERGED\_DISTINCT\_STATE,**  
**MIXED\_DISTINCT\_DESIGN, MIXED\_DISTINCT\_UNCERTAIN, MIXED\_DISTINCT\_-**  
**ALEATORY\_UNCERTAIN, MIXED\_DISTINCT\_EPISTEMIC\_UNCERTAIN,**  
**MIXED\_DISTINCT\_STATE** }



- enum `var_t` {  
**VAR\_x1, VAR\_x2, VAR\_x3, VAR\_b,**  
**VAR\_h, VAR\_P, VAR\_M, VAR\_Y,**  
**VAR\_w, VAR\_t, VAR\_R, VAR\_E,**  
**VAR\_X, VAR\_Fs, VAR\_P1, VAR\_P2,**  
**VAR\_P3, VAR\_B, VAR\_D, VAR\_H,**  
**VAR\_F0, VAR\_d }**  
*enumeration of possible variable types (to index to names)*
- enum `driver_t` {  
**NO\_DRIVER = 0, CANTILEVER\_BEAM, CYLINDER\_HEAD, EXTENDED\_ROSENBROCK,**  
**GENERALIZED\_ROSENBROCK, ROSENBROCK, LOGNORMAL\_RATIO, MULTIMODAL,**  
**PLUGIN\_ROSENBROCK, PLUGIN\_TEXT\_BOOK, SHORT\_COLUMN, SOBOG\_RATIONAL,**  
**SOBOG\_G\_FUNCTION, SOBOG\_ISHIGAMI, STEEL\_COLUMN\_COST, STEEL\_COLUMN\_-**  
**PERFORMANCE,**  
**TEXT\_BOOK, TEXT\_BOOK1, TEXT\_BOOK2, TEXT\_BOOK3,**  
**TEXT\_BOOK\_OUU, SALINAS, MODELCENTER, MATLAB,**  
**PYTHON }**  
*enumeration of possible driver types (to index to names)*
- enum `local_data_t` { **VARIABLES\_MAP = 1, VARIABLES\_VECTOR = 2 }**  
*a bit representation)*
- enum { **SETUP\_MODEL, SETUP\_USERFUNC }**
- enum {  
**CAUVar\_normal = 0, CAUVar\_lognormal = 1, CAUVar\_uniform = 2, CAUVar\_loguniform = 3,**  
**CAUVar\_triangular = 4, CAUVar\_exponential = 5, CAUVar\_beta = 6, CAUVar\_gamma = 7,**  
**CAUVar\_gumbel = 8, CAUVar\_frechet = 9, CAUVar\_weibull = 10, CAUVar\_histogram\_bin = 11,**  
**CAUVar\_Nkinds = 12 }**
- enum {  
**DAUIVar\_poisson = 0, DAUIVar\_binomial = 1, DAUIVar\_negative\_binomial = 2, DAUIVar\_-**  
**geometric = 3,**  
**DAUIVar\_hypergeometric = 4, DAUIVar\_Nkinds = 5 }**
- enum { **DAURVar\_histogram\_point = 0, DAURVar\_Nkinds = 1 }**
- enum { **CEUVar\_interval = 0, CEUVar\_Nkinds = 1 }**
- enum {  
**DiscSetVar\_design\_set\_int = 0, DiscSetVar\_design\_set\_real = 1, DiscSetVar\_state\_set\_int = 2, Disc-**  
**SetVar\_state\_set\_real = 3,**  
**DiscSetVar\_Nkinds = 4 }**
- enum { **N\_VLS = 4 }**

- enum [CG\\_UPDATETYPE](#) {  
**CG\_STEEPEST**, **CG\_FLETCHER\_REEVES**, **CG\_POLAK\_RIBIERE**, **CG\_POLAK\_RIBIERE\_-PLUS**,  
**CG\_HESTENES\_STIEFEL** }  
*NonlinearCG update options.*
- enum [CG\\_LINESEARCHTYPE](#) { **CG\_FIXED\_STEP**, **CG\_LS\_SIMPLE**, **CG\_LS\_BRENT**, **CG\_LS\_-WOLFE** }  
*NonlinearCG linesearch options.*
- enum { **TOTAL\_ORDER**, **Tensor\_PRODUCT**, **HEURISTIC\_TOTAL\_ORDER**, **Tensor\_PRODUCT\_SUM** }
- enum {  
**LIST = 1**, **VECTOR\_SV**, **VECTOR\_FP**, **CENTERED**,  
**MULTIDIM** }
- enum [EvalType](#) { **NLFEvaluator**, **CONEvaluator** }  
*enumeration for the type of evaluator function*
- enum {  
**TH\_SILENT\_OUTPUT**, **TH\_QUIET\_OUTPUT**, **TH\_NORMAL\_OUTPUT**, **TH\_VERBOSE\_-OUTPUT**,  
**TH\_DEBUG\_OUTPUT** }

## Functions

- static const char \* [basename](#) (const char \*s)  
*return name of s, stripped of any leading path information*
- static void [cleanup\\_and\\_abort](#) (const [String](#) &resname)  
*output error message about results file and call abort*
- [CommandShell](#) & [flush](#) ([CommandShell](#) &shell)  
*convenient shell manipulator function to "flush" the shell*
- bool [operator==](#) (const [ActiveSet](#) &set1, const [ActiveSet](#) &set2)  
*equality operator*
- std::istream & [operator>>](#) (std::istream &s, [ActiveSet](#) &set)  
*std::istream extraction operator for [ActiveSet](#). Calls read(std::istream&).*
- std::ostream & [operator<<](#) (std::ostream &s, const [ActiveSet](#) &set)  
*std::ostream insertion operator for [ActiveSet](#). Calls write(std::istream&).*
- [BiStream](#) & [operator>>](#) ([BiStream](#) &s, [ActiveSet](#) &set)

*BiStream* extraction operator for *ActiveSet*. Calls *read(BiStream&)*.

- **BoStream** & operator<< (**BoStream** &s, const **ActiveSet** &set)  
*BoStream* insertion operator for *ActiveSet*. Calls *write(BoStream&)*.
- **MPIUnpackBuffer** & operator>> (**MPIUnpackBuffer** &s, **ActiveSet** &set)  
Calls *read(MPIUnpackBuffer&)*.
- **MPIPackBuffer** & operator<< (**MPIPackBuffer** &s, const **ActiveSet** &set)  
*MPIPackBuffer* insertion operator for *ActiveSet*. Calls *write(MPIPackBuffer&)*.
- bool operator!= (const **ActiveSet** &set1, const **ActiveSet** &set2)  
*inequality operator*
- template<class T> std::istream & operator>> (std::istream &s, **Array**< T > &data)  
*global std::istream extraction operator for Vector*
- template<class T> std::ostream & operator<< (std::ostream &s, const **Array**< T > &data)  
*global std::ostream insertion operator for Array*
- template<class T> **BiStream** & operator>> (**BiStream** &s, **Array**< T > &data)  
*global BiStream extraction operator for Array*
- template<class T> **BoStream** & operator<< (**BoStream** &s, const **Array**< T > &data)  
*global BoStream insertion operator for Array*
- template<class T> **MPIUnpackBuffer** & operator>> (**MPIUnpackBuffer** &s, **Array**< T > &data)  
*global MPIUnpackBuffer extraction operator for Array*
- template<class T> **MPIPackBuffer** & operator<< (**MPIPackBuffer** &s, const **Array**< T > &data)  
*global MPIPackBuffer insertion operator for Array*
- std::istream & operator>> (std::istream &s, **Constraints** &con)  
*std::istream extraction operator for Constraints*
- std::ostream & operator<< (std::ostream &s, const **Constraints** &con)  
*std::ostream insertion operator for Constraints*
- bool **interface\_id\_compare** (const **Interface** &interface, const void \*id)  
*global comparison function for Interface*
- bool **method\_id\_compare** (const **Iterator** &iterator, const void \*id)  
*global comparison function for Iterator*
- template<class T> std::ostream & operator<< (std::ostream &s, const **List**< T > &data)  
*global std::ostream insertion operator for List*

- `template<class T> MPIUnpackBuffer & operator>> (MPIUnpackBuffer &s, List< T > &data)`  
*global MPIUnpackBuffer extraction operator for List*
- `template<class T> MPIPackBuffer & operator<< (MPIPackBuffer &s, const List< T > &data)`  
*global MPIPackBuffer insertion operator for List*
- `bool model_id_compare (const Model &model, const void *id)`  
*global comparison function for Model*
- `bool operator== (const ResponseRep &rep1, const ResponseRep &rep2)`  
*equality operator*
- `bool responses_id_compare (const Response &resp, const void *id)`  
*global comparison function for Response*
- `std::istream & operator>> (std::istream &s, Response &response)`  
*std::istream extraction operator for Response. Calls read(std::istream&).*
- `std::ostream & operator<< (std::ostream &s, const Response &response)`  
*std::ostream insertion operator for Response. Calls write(std::ostream&).*
- `BiStream & operator>> (BiStream &s, Response &response)`  
*BiStream extraction operator for Response. Calls read(BiStream&).*
- `BoStream & operator<< (BoStream &s, const Response &response)`  
*BoStream insertion operator for Response. Calls write(BoStream&).*
- `MPIUnpackBuffer & operator>> (MPIUnpackBuffer &s, Response &response)`  
*read(MPIUnpackBuffer&).*
- `MPIPackBuffer & operator<< (MPIPackBuffer &s, const Response &response)`  
*MPIPackBuffer insertion operator for Response. Calls write(MPIPackBuffer&).*
- `bool operator== (const Response &resp1, const Response &resp2)`  
*equality operator*
- `bool operator!= (const Response &resp1, const Response &resp2)`  
*inequality operator*
- `MPIPackBuffer & operator<< (MPIPackBuffer &s, const String &data)`  
*Reads String from buffer.*
- `MPIUnpackBuffer & operator>> (MPIUnpackBuffer &s, String &data)`  
*Writes String to buffer.*

- **String operator+** (const **String** &s1, const **String** &s2)  
*Concatenate two Strings and return the resulting **String**.*
- **String operator+** (const char \*s1, const **String** &s2)  
*Append a **String** to a char\* and return the resulting **String**.*
- **String operator+** (const **String** &s1, const char \*s2)  
*Append a char\* to a **String** and return the resulting **String**.*
- **String operator+** (const std::string &s1, const **String** &s2)  
*Append a **String** to a std::string and return the resulting **String**.*
- **String operator+** (const **String** &s1, const std::string &s2)  
*Append a std::string to a **String** and return the resulting **String**.*
- **String toUpper** (const **String** &str)  
*Returns a **String** converted to upper case. Calls **String::upper()**.*
- **String toLower** (const **String** &str)  
*Returns a **String** converted to lower case. Calls **String::lower()**.*
- bool **operator==** (const **Variables** &vars1, const **Variables** &vars2)  
*equality operator*
- bool **binary\_equal\_to** (const **Variables** &vars1, const **Variables** &vars2)  
*binary\_equal\_to (since 'operator==' is not suitable for boost/hash\_set)*
- std::size\_t **hash\_value** (const **Variables** &vars)  
*hash\_value*
- bool **variables\_id\_compare** (const **Variables** &vars, const void \*id)  
*global comparison function for **Variables***
- std::istream & **operator>>** (std::istream &s, **Variables** &vars)  
*std::istream extraction operator for **Variables**.*
- std::ostream & **operator<<** (std::ostream &s, const **Variables** &vars)  
*std::ostream insertion operator for **Variables**.*
- **BiStream** & **operator>>** (**BiStream** &s, **Variables** &vars)  
***BiStream** extraction operator for **Variables**.*
- **BoStream** & **operator<<** (**BoStream** &s, const **Variables** &vars)  
***BoStream** insertion operator for **Variables**.*
- **MPIUnpackBuffer** & **operator>>** (**MPIUnpackBuffer** &s, **Variables** &vars)

*MPIUnpackBuffer* extraction operator for *Variables*.

- `MPIPackBuffer` & `operator<<` (`MPIPackBuffer` &s, const `Variables` &vars)  
*MPIPackBuffer* insertion operator for *Variables*.
- `bool operator!=` (const `Variables` &vars1, const `Variables` &vars2)  
*inequality operator*
- `template<class T> std::ostream & operator<<` (`std::ostream` &s, const `std::set< T >` &data)  
*global std::ostream* insertion operator for *std::set*
- `template<class T> MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer` &s, `std::set< T >` &data)  
*global MPIUnpackBuffer* extraction operator for *std::set*
- `template<class T> MPIPackBuffer & operator<<` (`MPIPackBuffer` &s, const `std::set< T >` &data)  
*global MPIPackBuffer* insertion operator for *std::set*
- `template<typename OrdinalType, typename ScalarType> MPIPackBuffer & operator<<` (`MPIPackBuffer` &s, const `Teuchos::SerialDenseVector< OrdinalType, ScalarType >` &data)  
*global MPIPackBuffer* insertion operator for *Teuchos::SerialDenseVector*
- `template<typename OrdinalType, typename ScalarType> MPIPackBuffer & operator<<` (`MPIPackBuffer` &s, const `Teuchos::SerialDenseMatrix< OrdinalType, ScalarType >` &data)  
*global MPIPackBuffer* insertion operator for *Teuchos::SerialDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> MPIPackBuffer & operator<<` (`MPIPackBuffer` &s, const `Teuchos::SerialSymDenseMatrix< OrdinalType, ScalarType >` &data)  
*global MPIPackBuffer* insertion operator for *Teuchos::SerialSymDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer` &s, `Teuchos::SerialDenseVector< OrdinalType, ScalarType >` &data)  
*global MPIUnpackBuffer* extraction operator for *Teuchos::SerialDenseVector*
- `template<typename OrdinalType, typename ScalarType> MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer` &s, `Teuchos::SerialDenseMatrix< OrdinalType, ScalarType >` &data)  
*global MPIUnpackBuffer* extraction operator for *Teuchos::SerialDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer` &s, `Teuchos::SerialSymDenseMatrix< OrdinalType, ScalarType >` &data)  
*global MPIUnpackBuffer* extraction operator for *Teuchos::SerialSymDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> void read_data` (`std::istream` &s, `Teuchos::SerialDenseVector< OrdinalType, ScalarType >` &v)  
*standard istream* extraction operator for *full SerialDenseVector*
- `template<typename OrdinalType, typename ScalarType> void read_data` (`std::istream` &s, `Teuchos::SerialDenseVector< OrdinalType, ScalarType >` &v, `StringMultiArray` &label\_array)

*standard istream extraction operator for full SerialDenseVector with labels*

- `template<typename OrdinalType, typename ScalarType> void read_data_partial (std::istream &s, size_t start_index, size_t num_items, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v)`

*standard istream extraction operator for partial SerialDenseVector*

- `template<typename OrdinalType, typename ScalarType> void read_data_partial (std::istream &s, size_t start_index, size_t num_items, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, StringMultiArray &label_array)`

*with labels*

- `template<typename OrdinalType, typename ScalarType> void read_data_tabular (std::istream &s, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v)`

*tabular istream extraction operator for full SerialDenseVector*

- `template<typename OrdinalType, typename ScalarType> void read_data_partial_tabular (std::istream &s, size_t start_index, size_t num_items, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v)`

*tabular istream extraction operator for partial SerialDenseVector*

- `template<typename OrdinalType, typename ScalarType> void read_data_annotated (std::istream &s, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, StringMultiArray &label_array)`

*annotated istream extraction operator for full SerialDenseVector with labels*

- `template<typename OrdinalType, typename ScalarType> void write_data (std::ostream &s, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v)`

*standard ostream insertion operator for full SerialDenseVector*

- `template<typename OrdinalType, typename ScalarType> void write_data (std::ostream &s, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, const StringMultiArray &label_array)`

*standard ostream insertion operator for full SerialDenseVector with labels*

- `template<typename OrdinalType, typename ScalarType> void write_data (std::ostream &s, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, const StringArray &label_array)`

*with alternate labels*

- `template<typename OrdinalType, typename ScalarType> void write_data_aprepro (std::ostream &s, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, const StringMultiArray &label_array)`

*aprepro ostream insertion operator for full SerialDenseVector with labels*

- `template<typename OrdinalType, typename ScalarType> void write_data_partial (std::ostream &s, size_t start_index, size_t num_items, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v)`

*standard ostream insertion operator for partial SerialDenseVector*

- `template<typename OrdinalType, typename ScalarType> void write_data_partial (std::ostream &s, size_t start_index, size_t num_items, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, const StringMultiArray &label_array)`

*with labels*

- `template<typename OrdinalType, typename ScalarType> void write\_data\_partial\_aprepro (std::ostream &s, size_t start_index, size_t num_items, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, const StringMultiArray &label_array)`  
*aprepro ostream insertion operator for partial SerialDenseVector with labels*
- `template<typename OrdinalType, typename ScalarType> void write\_data\_annotated (std::ostream &s, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, const StringMultiArray &label_array)`  
*annotated ostream insertion operator for full SerialDenseVector with labels*
- `template<typename OrdinalType, typename ScalarType> void write\_data\_tabular (std::ostream &s, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v)`  
*tabular ostream insertion operator for full SerialDenseVector*
- `template<typename OrdinalType, typename ScalarType> void write\_data\_partial\_tabular (std::ostream &s, size_t start_index, size_t num_items, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v)`  
*tabular ostream insertion operator for partial SerialDenseVector*
- `void write\_data\_tabular (std::ostream &s, StringMultiArrayConstView ma)`  
*tabular ostream insertion operator for view of StringMultiArray*
- `template<typename OrdinalType, typename ScalarType> std::istream & operator>> (std::istream &s, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &data)`  
*global std::istream extraction operator for SerialDenseVector*
- `template<typename OrdinalType, typename ScalarType> std::ostream & operator<< (std::ostream &s, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &data)`  
*global std::ostream insertion operator for SerialDenseVector*
- `template<typename OrdinalType, typename ScalarType> void read\_data (BiStream &s, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, StringMultiArray &label_array)`  
*SerialDenseVector with labels.*
- `template<typename OrdinalType, typename ScalarType> void write\_data (BoStream &s, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, const StringMultiArray &label_array)`  
*SerialDenseVector with labels.*
- `template<typename OrdinalType, typename ScalarType> void read\_data (MPIUnpackBuffer &s, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, StringMultiArray &label_array)`  
*with labels*
- `template<typename OrdinalType, typename ScalarType> void write\_data (MPIPackBuffer &s, const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &v, const StringMultiArray &label_array)`  
*with labels*



- `template<typename OrdinalType, typename ScalarType> void read_data (std::istream &s, std::vector< Teuchos::SerialDenseVector< OrdinalType, ScalarType > > &va)`  
*standard istream extraction operator for std::vector of SerialDenseVectors*
- `template<typename OrdinalType, typename ScalarType> void read_data (std::istream &s, Teuchos::SerialSymDenseMatrix< OrdinalType, ScalarType > &m)`  
*standard istream extraction operator for SerialSymDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> void read_data (BiStream &s, Teuchos::SerialSymDenseMatrix< OrdinalType, ScalarType > &m)`  
*standard binary stream extraction operator for SerialSymDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> void read_data (MPIUnpackBuffer &s, Teuchos::SerialSymDenseMatrix< OrdinalType, ScalarType > &m)`  
*standard MPI buffer extraction operator for SerialSymDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> void write_data (std::ostream &s, const Teuchos::SerialSymDenseMatrix< OrdinalType, ScalarType > &m, bool brackets, bool row_rtn, bool final_rtn)`  
*formatted ostream insertion operator for SerialSymDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> void write_data (BoStream &s, const Teuchos::SerialSymDenseMatrix< OrdinalType, ScalarType > &m)`  
*standard binary stream insertion operator for SerialSymDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> void write_data (MPIPackBuffer &s, const Teuchos::SerialSymDenseMatrix< OrdinalType, ScalarType > &m)`  
*standard MPI buffer insertion operator for SerialSymDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> void write_col_vector_trans (std::ostream &s, OrdinalType col, OrdinalType num_items, bool brackets, bool break_line, bool final_rtn, const Teuchos::SerialDenseMatrix< OrdinalType, ScalarType > &sdm)`  
*standard MPI buffer insertion operator for SerialSymDenseMatrix*
- `template<typename OrdinalType, typename ScalarType> void write_col_vector_trans (std::ostream &s, OrdinalType col, bool brackets, bool break_line, bool final_rtn, const Teuchos::SerialDenseMatrix< OrdinalType, ScalarType > &sdm)`  
*ostream insertion operator for a column vector from a SerialDenseMatrix*
- `template<typename OStreamType, typename OrdinalType, typename ScalarType> void write_col_vector_trans (OStreamType &s, OrdinalType col, OrdinalType num_items, const Teuchos::SerialDenseMatrix< OrdinalType, ScalarType > &sdm)`  
*ostream insertion operator for a column vector from a SerialDenseMatrix*
- `template<typename OStreamType, typename OrdinalType, typename ScalarType> void write_col_vector_trans (OStreamType &s, OrdinalType col, const Teuchos::SerialDenseMatrix< OrdinalType, ScalarType > &sdm)`

*ostream insertion operator for a column vector from a SerialDenseMatrix*

- `template<typename IStreamType, typename OrdinalType, typename ScalarType> void read_col_vector_trans (IStreamType &s, OrdinalType col, Teuchos::SerialDenseMatrix< OrdinalType, ScalarType > &sdm)`

*istream extraction operator for a column vector from a SerialDenseMatrix*

- `bool operator== (const ShortArray &dsa1, const ShortArray &dsa2)`  
*equality operator for ShortArray*
- `bool operator== (const StringArray &dsa1, const StringArray &dsa2)`  
*equality operator for StringArray*
- `bool operator== (const UIntArray &ua, UIntMultiArrayConstView umav)`  
*equality operator for UIntArray and UIntMultiArrayConstView*
- `void copy_data (const RealSymMatrix &rsdm, NEWMAT::SymmetricMatrix &sm)`  
*copy RealSymMatrix to NEWMAT::SymmetricMatrix*
- `void copy_data (const RealMatrix &rdm, NEWMAT::Matrix &m)`  
*copy RealMatrix to NEWMAT::Matrix*
- `void copy_data (const NEWMAT::ColumnVector &cv, RealVector &rdv)`  
*copy NEWMAT::ColumnVector to RealVector*
- `void copy_data (const Real *rdv, const int num_items, NEWMAT::ColumnVector &cv)`  
*copy Real\* (column of Teuchos\_SerialDenseMatrix) to NEWMAT::ColumnVector*
- `void copy_data (const RealVector &rdv, NEWMAT::ColumnVector &cv)`  
*copy RealVector to NEWMAT::ColumnVector*
- `void copy_data (const DDaceSamplePoint &dsp, RealVector &rdv)`  
*copy DDACE point to RealVector*
- `void copy_data (const std::vector< DDaceSamplePoint > &dspa, RealVectorArray &rdva)`  
*copy DDACE point array to RealVectorArray*
- `void copy_data (const std::vector< DDaceSamplePoint > &dspa, Real *ptr, const int ptr_len)`  
*copy DDACE point array to Real\**
- `bool operator== (const IntArray &dia1, const IntArray &dia2)`  
*equality operator for IntArray*
- `bool operator!= (const IntArray &dia1, const IntArray &dia2)`  
*inequality operator for IntArray*

- bool `operator!=` (const [ShortArray](#) &dsa1, const [ShortArray](#) &dsa2)  
*inequality operator for ShortArray*
- bool `operator!=` (const [StringArray](#) &dsa1, const [StringArray](#) &dsa2)  
*inequality operator for StringArray*
- bool `operator!=` (const [UIntArray](#) &ua, [UIntMultiArrayConstView](#) umav)  
*inequality operator for StringArray*
- void `build_label` ([String](#) &label, const [String](#) &root\_label, size\_t tag)  
*create a label by appending a numerical tag to the root\_label*
- void `build_labels` ([StringArray](#) &label\_array, const [String](#) &root\_label)  
*label\_array. Uses `build_label()`.*
- void `build_labels` ([StringMultiArray](#) &label\_array, const [String](#) &root\_label)  
*label\_array. Uses `build_label()`.*
- void `build_labels_partial` ([StringArray](#) &label\_array, const [String](#) &root\_label, size\_t start\_index, size\_t num\_items)  
*of entries in label\_array. Uses `build_label()`.*
- void `copy_row_vector` (const [RealMatrix](#) &m, [RealMatrix::ordinalType](#) i, [std::vector](#)< [Real](#) > &row)  
*Copies a row of a `Teuchos::SerialDenseMatrix<int,Real>` to `std::vector<Real>`.*
- `template<class T> void copy_data` (const [Array](#)< T > &dbv, T \*ptr, const int ptr\_len)  
*copy `Array<T>` to `T*`*
- `template<typename OrdinalType, typename ScalarType> void copy_data` (const [Array](#)< [Teuchos::SerialDenseVector](#)< OrdinalType, ScalarType > > &sdva, ScalarType \*ptr, const OrdinalType ptr\_len, const [String](#) &ptr\_type)  
*copy `Array<Teuchos::SerialDenseVector<OT,ST> >` to `ST*`*
- `template<typename OrdinalType, typename ScalarType> void copy_data` (const [Teuchos::SerialDenseVector](#)< OrdinalType, ScalarType > &sdv, [Teuchos::SerialDenseMatrix](#)< OrdinalType, ScalarType > &sdm, OrdinalType nr, OrdinalType nc)  
*copy `Teuchos::SerialDenseVector<OT,ST>` to `Teuchos::SerialDenseMatrix<OT,ST>`*
- `template<class T> void copy_data` (const [List](#)< T > &dl, [Array](#)< T > &da)  
*copy `List<T>` to `Array<T>`*
- `template<class T> void copy_data` (const [List](#)< T > &dl, [Array](#)< [Array](#)< T > > &d2a, size\_t num\_a, size\_t a\_len)  
*copy `List<T>` to `Array<Array<T> >`*
- `template<class T> void copy_data` (const [Array](#)< [Array](#)< T > > &d2a, [Array](#)< T > &da)

*copy [Array](#)<Array<T>> to Array<T> (unroll 2D array into 1D array)*

- `template<class T> void copy\_data (const std::map< int, T > &im, Array< T > &da)`  
*copy map<int, T> to Array<T> (discard integer keys)*
- `template<typename OrdinalType, typename ScalarType> void copy\_data (const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv1, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv2)`  
*(used in place of operator= when a deep copy of a vector view is needed)*
- `template<typename OrdinalType, typename ScalarType> void copy\_data (const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv, Array< ScalarType > &da)`  
*Array<ScalarType>.*
- `template<typename OrdinalType, typename ScalarType> void copy\_data (const Array< ScalarType > &da, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv)`  
*Teuchos::SerialDenseVector<OrdinalType, ScalarType>.*
- `template<typename OrdinalType, typename ScalarType> void copy\_data (const ScalarType *ptr, const OrdinalType ptr_len, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv)`  
*copy ScalarType\* to Teuchos::SerialDenseVector<OrdinalType, ScalarType>*
- `template<typename OrdinalType, typename ScalarType> void copy\_data (const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv, ScalarType *ptr, const OrdinalType ptr_len)`  
*copy ScalarType\* to Teuchos::SerialDenseVector<OrdinalType, ScalarType>*
- `template<typename OrdinalType, typename ScalarType> void copy\_data (const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv, Array< Teuchos::SerialDenseVector< OrdinalType, ScalarType > > &sdv_a, OrdinalType num_vec, OrdinalType vec_len)`  
*copy SerialDenseVector<> to [Array](#)<SerialDenseVector<>>*
- `template<typename OrdinalType, typename ScalarType> void copy\_data\_partial (const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv1, OrdinalType start_index1, OrdinalType num_items, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv2)`  
*copy portion of first SerialDenseVector to all of second SerialDenseVector*
- `template<typename OrdinalType, typename ScalarType> void copy\_data\_partial (const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv1, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv2, OrdinalType start_index2)`  
*copy all of first SerialDenseVector to portion of second SerialDenseVector*
- `template<typename OrdinalType, typename ScalarType> void copy\_data\_partial (const Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv1, OrdinalType start_index1, OrdinalType num_items, Teuchos::SerialDenseVector< OrdinalType, ScalarType > &sdv2, OrdinalType start_index2)`  
*SerialDenseVector.*
- `template<class T> void copy\_data\_partial (const Array< T > &da1, size_t start_index1, size_t num_items, Array< T > &da2)`

*copy portion of first Array<T> to all of second Array<T>*

- template<class T> void [copy\\_data\\_partial](#) (const [Array](#)< T > &da1, [Array](#)< T > &da2, size\_t start\_index2)  
*copy all of first Array<T> to portion of second Array<T>*
- template<class T> void [copy\\_data\\_partial](#) (const [Array](#)< T > &da, boost::multi\_array< T, 1 > &bma, size\_t start\_index\_bma)  
*copy all of first Array<T> to portion of boost::multi\_array<T, 1>*
- template<class T> void [copy\\_data\\_partial](#) (const [Array](#)< T > &da1, size\_t start\_index1, size\_t num\_items, [Array](#)< T > &da2, size\_t start\_index2)  
*copy portion of first Array<T> to portion of second Array<T>*
- void [merge\\_data\\_partial](#) (const [IntVector](#) &d\_array, [RealVector](#) &m\_array, size\_t start\_index\_ma)  
*aggregate continuous and discrete arrays into a single merged array*
- template<typename OrdinalType, typename ScalarType> const ScalarType & [set\\_index\\_to\\_value](#) (OrdinalType index, const std::set< ScalarType > &values)  
*retrieve the set value corresponding to the passed index*
- template<typename ScalarType> size\_t [set\\_value\\_to\\_index](#) (const ScalarType &value, const std::set< ScalarType > &values)  
*calculate the set index corresponding to the passed value*
- template<typename OrdinalType, typename ScalarType> void [x\\_y\\_pairs\\_to\\_x\\_set](#) (const [Teuchos::SerialDenseVector](#)< OrdinalType, ScalarType > &xy\_pairs, std::set< ScalarType > &x\_set)  
*std::set of (x), discarding the y values*
- template<typename MultiArrayType, typename DataType> size\_t [find\\_index](#) (const MultiArrayType &a, const DataType &search\_data)
- template<typename MultiArrayType, typename DakArrayType> void [copy\\_data](#) (const MultiArrayType &ma, DakArrayType &da)
- template<class T> size\_t [find\\_index](#) (const boost::multi\_array< T, 1 > &bma, const T &search\_data)  
*compute the index of an entry within a boost::multi\_array*
- size\_t [find\\_index](#) ([UIntArrayConstView](#) bmacv, const unsigned int &search\_data)  
*compute the index of an entry within a boost::multi\_array view*
- size\_t [find\\_index](#) ([StringMultiArrayConstView](#) bmacv, const [String](#) &search\_data)  
*compute the index of an entry within a boost::multi\_array view*
- void [copy\\_data](#) ([UIntArrayConstView](#) ma, [UIntArray](#) &da)  
*copy boost::multi\_array view to [Array](#)*
- void [copy\\_data](#) ([StringMultiArrayConstView](#) ma, [StringArray](#) &da)  
*copy boost::multi\_array view to [Array](#)*

- `bool data_interface_id_compare` (const `DataInterface` &di, const void \*id)  
*global comparison function for `DataInterface`*
- `MPIPackBuffer` & `operator<<` (`MPIPackBuffer` &s, const `DataInterface` &data)  
*`MPIPackBuffer` insertion operator for `DataInterface`.*
- `MPIUnpackBuffer` & `operator>>` (`MPIUnpackBuffer` &s, `DataInterface` &data)  
*`MPIUnpackBuffer` extraction operator for `DataInterface`.*
- `std::ostream` & `operator<<` (`std::ostream` &s, const `DataInterface` &data)  
*`std::ostream` insertion operator for `DataInterface`*
- `bool data_method_id_compare` (const `DataMethod` &dm, const void \*id)  
*global comparison function for `DataMethod`*
- `MPIPackBuffer` & `operator<<` (`MPIPackBuffer` &s, const `DataMethod` &data)  
*`MPIPackBuffer` insertion operator for `DataMethod`.*
- `MPIUnpackBuffer` & `operator>>` (`MPIUnpackBuffer` &s, `DataMethod` &data)  
*`MPIUnpackBuffer` extraction operator for `DataMethod`.*
- `std::ostream` & `operator<<` (`std::ostream` &s, const `DataMethod` &data)  
*`std::ostream` insertion operator for `DataMethod`*
- `bool data_model_id_compare` (const `DataModel` &dm, const void \*id)  
*global comparison function for `DataModelRep`*
- `MPIPackBuffer` & `operator<<` (`MPIPackBuffer` &s, const `DataModel` &data)  
*`MPIPackBuffer` insertion operator for `DataModel`.*
- `MPIUnpackBuffer` & `operator>>` (`MPIUnpackBuffer` &s, `DataModel` &data)  
*`MPIUnpackBuffer` extraction operator for `DataModel`.*
- `std::ostream` & `operator<<` (`std::ostream` &s, const `DataModel` &data)  
*`std::ostream` insertion operator for `DataModel`*
- `bool data_responses_id_compare` (const `DataResponses` &dr, const void \*id)  
*global comparison function for `DataResponses`*
- `MPIPackBuffer` & `operator<<` (`MPIPackBuffer` &s, const `DataResponses` &data)  
*`MPIPackBuffer` insertion operator for `DataResponses`.*
- `MPIUnpackBuffer` & `operator>>` (`MPIUnpackBuffer` &s, `DataResponses` &data)  
*`MPIUnpackBuffer` extraction operator for `DataResponses`.*

- `std::ostream & operator<<` (`std::ostream &s`, const `DataResponses` &data)  
*std::ostream insertion operator for `DataResponses`*
- `MPIPackBuffer & operator<<` (`MPIPackBuffer &s`, const `DataStrategy` &data)  
*MPIPackBuffer insertion operator for `DataStrategy`.*
- `MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer &s`, `DataStrategy` &data)  
*MPIUnpackBuffer extraction operator for `DataStrategy`.*
- `std::ostream & operator<<` (`std::ostream &s`, const `DataStrategy` &data)  
*std::ostream insertion operator for `DataStrategy`*
- `bool data_variables_id_compare` (const `DataVariables` &dv, const void \*id)  
*global comparison function for `DataVariables`*
- `MPIPackBuffer & operator<<` (`MPIPackBuffer &s`, const `DataVariables` &data)  
*MPIPackBuffer insertion operator for `DataVariables`.*
- `MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer &s`, `DataVariables` &data)  
*MPIUnpackBuffer extraction operator for `DataVariables`.*
- `std::ostream & operator<<` (`std::ostream &s`, const `DataVariables` &data)  
*std::ostream insertion operator for `DataVariables`*
- `int salinas_main` (int argc, char \*argv[ ], MPI\_Comm \*comm)  
*subroutine interface to SALINAS simulation code*
- `int dlsolver_option` (Opt\_Info \*)
- `void abort_handler` (int code)  
*global function which handles serial or parallel aborts*
- `RealVector const * continuous_lower_bounds` (Optimizer1 \*o)
- `RealVector const * continuous_upper_bounds` (Optimizer1 \*o)
- `RealVector const * nonlinear_ineq_constraint_lower_bounds` (Optimizer1 \*o)
- `RealVector const * nonlinear_ineq_constraint_upper_bounds` (Optimizer1 \*o)
- `RealVector const * nonlinear_eq_constraint_targets` (Optimizer1 \*o)
- `RealVector const * linear_ineq_constraint_lower_bounds` (Optimizer1 \*o)
- `RealVector const * linear_ineq_constraint_upper_bounds` (Optimizer1 \*o)
- `RealVector const * linear_eq_constraint_targets` (Optimizer1 \*o)
- `RealMatrix const * linear_ineq_constraint_coeffs` (Optimizer1 \*o)
- `RealMatrix const * linear_eq_constraint_coeffs` (Optimizer1 \*o)
- `void ComputeResponses` (Optimizer1 \*o, int mode, int n, double \*x)
- `void GetFuncs` (Optimizer1 \*o, int m0, int m1, double \*f)
- `void GetGrads` (Optimizer1 \*o, int m0, int m1, int n, int is, int js, double \*g)
- `void GetContVars` (Optimizer1 \*o, int n, double \*x)
- `void SetBestContVars` (Optimizer1 \*o, int n, double \*x)

- void **SetBestRespFns** (Optimizer1 \*o, int n, double \*x)
- void \* **dl\_constructor** (Optimizer1 \*, Dakota\_funcs \*, dl\_find\_optimum\_t \*, dl\_destructor\_t \*)
- static RealVector const \* **continuous\_lower\_bounds1** (Optimizer1 \*o)
- static RealVector const \* **continuous\_upper\_bounds1** (Optimizer1 \*o)
- static RealVector const \* **nonlinear\_ineq\_constraint\_lower\_bounds1** (Optimizer1 \*o)
- static RealVector const \* **nonlinear\_ineq\_constraint\_upper\_bounds1** (Optimizer1 \*o)
- static RealVector const \* **nonlinear\_eq\_constraint\_targets1** (Optimizer1 \*o)
- static RealVector const \* **linear\_ineq\_constraint\_lower\_bounds1** (Optimizer1 \*o)
- static RealVector const \* **linear\_ineq\_constraint\_upper\_bounds1** (Optimizer1 \*o)
- static RealVector const \* **linear\_eq\_constraint\_targets1** (Optimizer1 \*o)
- static RealMatrix const \* **linear\_eq\_constraint\_coeffs1** (Optimizer1 \*o)
- static RealMatrix const \* **linear\_ineq\_constraint\_coeffs1** (Optimizer1 \*o)
- static void **ComputeResponses1** (Optimizer1 \*o, int mode, int n, double \*x)
- static void **GetFuncs1** (Optimizer1 \*o, int m0, int m1, double \*f)
- static void **GetGrads1** (Optimizer1 \*o, int m0, int m1, int n, int is, int js, double \*g)
- static void **GetContVars1** (Optimizer1 \*o, int n, double \*x)
- static void **SetBestContVars1** (Optimizer1 \*o, int n, double \*x)
- static void **SetBestDiscVars1** (Optimizer1 \*o, int n, int \*x)
- static void **SetBestRespFns1** (Optimizer1 \*o, int n, double \*x)
- static double **Get\_Real1** (Optimizer1 \*o, const char \*name)
- static int **Get\_Int1** (Optimizer1 \*o, const char \*name)
- static bool **Get\_Bool1** (Optimizer1 \*o, const char \*name)
- static const char \*\* **arg\_adjust** (bool cmd\_line\_args, [StringArray](#) &args, const char \*\*av, const char \*s)
- static HANDLE \* **wait\_setup** (std::map< pid\_t, int > \*M, size\_t \*pn)
- static int **wait\_for\_one** (size\_t n, HANDLE \*h, int req1, size\_t \*pi)
- Real **getdist** (const RealVector &x1, const RealVector &x2)
- Real **mindist** (const RealVector &x, const RealMatrix &xset, int except)
- Real **mindistindx** (const RealVector &x, const RealMatrix &xset, const [IntArray](#) &indx)
- Real **getRmax** (const RealMatrix &xset)
- template<typename T> T **abort\_handler\_t** (int code)
- int **start\_grid\_computing** (char \*analysis\_driver\_script, char \*params\_file, char \*results\_file)
- int **stop\_grid\_computing** ()
- int **perform\_analysis** (char \*iteration\_num)
- template<typename T> string **asstring** (const T &val)
  - *Creates a string from the argument val using an ostream.*
- **PACKBUF** (int, MPI\_INT)
- **UNPACKBUF** (int, MPI\_INT)
- **PACKSIZE** (int, MPI\_INT)
- [MPIPackBuffer](#) & **operator<<** ([MPIPackBuffer](#) &buff, const int &data)
  - *insert an int*
- [MPIPackBuffer](#) & **operator<<** ([MPIPackBuffer](#) &buff, const u\_int &data)
  - *insert a u\_int*
- [MPIPackBuffer](#) & **operator<<** ([MPIPackBuffer](#) &buff, const long &data)



*insert a long*

- `MPIPackBuffer & operator<<` (`MPIPackBuffer &buff`, `const u_long &data`)

*insert a u\_long*

- `MPIPackBuffer & operator<<` (`MPIPackBuffer &buff`, `const short &data`)

*insert a short*

- `MPIPackBuffer & operator<<` (`MPIPackBuffer &buff`, `const u_short &data`)

*insert a u\_short*

- `MPIPackBuffer & operator<<` (`MPIPackBuffer &buff`, `const char &data`)

*insert a char*

- `MPIPackBuffer & operator<<` (`MPIPackBuffer &buff`, `const u_char &data`)

*insert a u\_char*

- `MPIPackBuffer & operator<<` (`MPIPackBuffer &buff`, `const double &data`)

*insert a double*

- `MPIPackBuffer & operator<<` (`MPIPackBuffer &buff`, `const float &data`)

*insert a float*

- `MPIPackBuffer & operator<<` (`MPIPackBuffer &buff`, `const bool &data`)

*insert a bool*

- `MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer &buff`, `int &data`)

*extract an int*

- `MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer &buff`, `u_int &data`)

*extract a u\_int*

- `MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer &buff`, `long &data`)

*extract a long*

- `MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer &buff`, `u_long &data`)

*extract a u\_long*

- `MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer &buff`, `short &data`)

*extract a short*

- `MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer &buff`, `u_short &data`)

*extract a u\_short*

- `MPIUnpackBuffer & operator>>` (`MPIUnpackBuffer &buff`, `char &data`)

*extract a char*

- `MPIUnpackBuffer & operator>> (MPIUnpackBuffer &buff, u_char &data)`  
*extract a u\_char*
- `MPIUnpackBuffer & operator>> (MPIUnpackBuffer &buff, double &data)`  
*extract a double*
- `MPIUnpackBuffer & operator>> (MPIUnpackBuffer &buff, float &data)`  
*extract a float*
- `MPIUnpackBuffer & operator>> (MPIUnpackBuffer &buff, bool &data)`  
*extract a bool*
- `int MPIPackSize (const int &data, const int num=1)`  
*return packed size of an int*
- `int MPIPackSize (const u_int &data, const int num=1)`  
*return packed size of a u\_int*
- `int MPIPackSize (const long &data, const int num=1)`  
*return packed size of a long*
- `int MPIPackSize (const u_long &data, const int num=1)`  
*return packed size of a u\_long*
- `int MPIPackSize (const short &data, const int num=1)`  
*return packed size of a short*
- `int MPIPackSize (const u_short &data, const int num=1)`  
*return packed size of a u\_short*
- `int MPIPackSize (const char &data, const int num=1)`  
*return packed size of a char*
- `int MPIPackSize (const u_char &data, const int num=1)`  
*return packed size of a u\_char*
- `int MPIPackSize (const double &data, const int num=1)`  
*return packed size of a double*
- `int MPIPackSize (const float &data, const int num=1)`  
*return packed size of a float*
- `int MPIPackSize (const bool &data, const int num=1)`  
*return packed size of a bool*

- int **nidr\_parse** (const char \*, FILE \*)
- static void **scale\_chk** (StringArray &ST, RealVector &S, const char \*what, const char \*\*univ)
- static void **BuildLabels** (StringArray \*sa, size\_t nsa, size\_t n1, size\_t n2, const char \*stub)
- static int **flist\_check** (IntList \*L, int n, IntArray \*iv, const char \*what)
- static void **flist\_check2** (size\_t n, IntArray \*iv, const char \*what)
- static int **wronglen** (size\_t n, RealVector \*V, const char \*what)
- static int **wronglen2** (size\_t n, IntVector \*V, const char \*what)
- static void **Vcopyup** (RealVector \*V, RealVector \*M, size\_t i, size\_t n)
- static void **Set\_rdv** (RealVector \*V, double d, size\_t n)
- static void **Vadj\_Normal** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_normalUnc** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Lognormal** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_lognormalUnc** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Uniform** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_uniformUnc** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Loguniform** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_loguniformUnc** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Triangular** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_triangularUnc** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Exponential** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_Exponential** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Beta** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_betaUnc** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Gamma** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_Gamma** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Gumbel** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_Gumbel** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Frechet** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_Frechet** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Weibull** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_Weibull** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_HistogramBin** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vadj\_Poisson** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vadj\_Binomial** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vadj\_NegBinomial** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vadj\_Geometric** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vadj\_HyperGeom** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vadj\_HistogramPt** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_HistogramBin** (DataVariablesRep \*dv, size\_t i0)
- static void **Vbgen\_HistogramPt** (DataVariablesRep \*dv, size\_t i0)
- static void **Vadj\_Interval** (DataVariablesRep \*dv, size\_t i0, Var\_Info \*vi)
- static void **Vbgen\_Interval** (DataVariablesRep \*dv, size\_t i0)
- static void **Vbgen\_Poisson** (DataVariablesRep \*dv, size\_t i0)
- static void **Vbgen\_Binomial** (DataVariablesRep \*dv, size\_t i0)
- static void **Vbgen\_NegBinomial** (DataVariablesRep \*dv, size\_t i0)
- static void **Vbgen\_Geometric** (DataVariablesRep \*dv, size\_t i0)

- static void **Vbgen\_HyperGeom** ([DataVariablesRep](#) \*dv, size\_t i0)
- static void **Dlset** (size\_t n, [IntSetArray](#) \*a, [IntVector](#) \*L, [IntVector](#) \*U, [IntVector](#) \*V)
- static void **DRset** (size\_t n, [RealSetArray](#) \*a, [RealVector](#) \*L, [RealVector](#) \*U, [RealVector](#) \*V)
- static void **Vbgen\_DDSI** ([DataVariablesRep](#) \*dv, size\_t n)
- static void **Vbgen\_DDSR** ([DataVariablesRep](#) \*dv, size\_t n)
- static void **Vbgen\_DSSI** ([DataVariablesRep](#) \*dv, size\_t n)
- static void **Vbgen\_DSSR** ([DataVariablesRep](#) \*dv, size\_t n)
- static void **not\_div** (const char \*kind, size\_t nsv, size\_t m)
- static void **wrong\_number** (const char \*what, const char \*kind, size\_t nsv, size\_t m)
- static void **too\_small** (const char \*kind)
- static void **suppressed** (const char \*kind, int ndup, int \*ip, [Real](#) \*rp)
- static void **bad\_initial\_ivalue** (const char \*kind, int val)
- static void **bad\_initial\_rvalue** (const char \*kind, [Real](#) val)
- static void **Vadj\_DiscreteDesSetReal** ([DataVariablesRep](#) \*dv, size\_t i0, [Var\\_Info](#) \*vi)
- static void **Vadj\_DiscreteDesSetInt** ([DataVariablesRep](#) \*dv, size\_t i0, [Var\\_Info](#) \*vi)
- static void **Vadj\_DiscreteStateSetReal** ([DataVariablesRep](#) \*dv, size\_t i0, [Var\\_Info](#) \*vi)
- static void **Vadj\_DiscreteStateSetInt** ([DataVariablesRep](#) \*dv, size\_t i0, [Var\\_Info](#) \*vi)
- static void **Rdv\_copy** ([RealVector](#) \*\*prdv, [RealVectorArray](#) \*rdva)
- static void **var\_iulbl** (const char \*keyname, [Values](#) \*val, [VarLabel](#) \*vl)
- static [Iface\\_mp\\_Rlit](#) **MP3** ([failAction](#), [recoveryFnVals](#), [recover](#))
- static [Iface\\_mp\\_ilit](#) **MP3** ([failAction](#), [retryLimit](#), [retry](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([analysisScheduling](#), [self](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([analysisScheduling](#), [static](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([evalScheduling](#), [self](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([evalScheduling](#), [static](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([failAction](#), [abort](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([failAction](#), [continuation](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([interfaceSynchronization](#), [asynchronous](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([interfaceType](#), [direct](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([interfaceType](#), [fork](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([interfaceType](#), [grid](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([interfaceType](#), [system](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([asynchLocalEvalScheduling](#), [self](#))
- static [Iface\\_mp\\_lit](#) **MP2** ([asynchLocalEvalScheduling](#), [static](#))
- static bool **MP\_** ([activeSetVectorFlag](#))
- static bool **MP\_** ([apreproFlag](#))
- static bool **MP\_** ([dirSave](#))
- static bool **MP\_** ([dirTag](#))
- static bool **MP\_** ([evalCacheFlag](#))
- static bool **MP\_** ([fileSaveFlag](#))
- static bool **MP\_** ([fileTagFlag](#))
- static bool **MP\_** ([restartFileFlag](#))
- static bool **MP\_** ([templateCopy](#))
- static bool **MP\_** ([templateReplace](#))
- static bool **MP\_** ([useWorkdir](#))
- static bool **MP\_** ([verbatimFlag](#))

- static int **MP\_** (analysisServers)
- static int **MP\_** (asynchLocalAnalysisConcurrency)
- static int **MP\_** (asynchLocalEvalConcurrency)
- static int **MP\_** (evalServers)
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- static IntVector **MP\_** (sequenceLeap)
- static IntVector **MP\_** (sequenceStart)
- static IntVector **MP\_** (stepsPerVariable)
- static Method\_mp\_ilit2 **MP3** (replacementType, numberRetained, chc)
- static Method\_mp\_ilit2 **MP3** (replacementType, numberRetained, elitist)
- static Method\_mp\_ilit2 **MP3** (replacementType, numberRetained, random)
- static Method\_mp\_ilit2z **MP3** (crossoverType, numCrossPoints, multi\_point\_binary)
- static Method\_mp\_ilit2z **MP3** (crossoverType, numCrossPoints, multi\_point\_parameterized\_binary)
- static Method\_mp\_ilit2z **MP3** (crossoverType, numCrossPoints, multi\_point\_real)
- static Method\_mp\_lit **MP2** (boxDivision, all\_dimensions)
- static Method\_mp\_lit **MP2** (boxDivision, major\_dimension)
- static Method\_mp\_lit **MP2** (collocSampleReuse, all)
- static Method\_mp\_lit **MP2** (convergenceType, average\_fitness\_tracker)
- static Method\_mp\_lit **MP2** (convergenceType, best\_fitness\_tracker)
- static Method\_mp\_lit **MP2** (convergenceType, metric\_tracker)
- static Method\_mp\_lit **MP2** (crossoverType, blend)
- static Method\_mp\_lit **MP2** (crossoverType, two\_point)
- static Method\_mp\_lit **MP2** (crossoverType, uniform)
- static Method\_mp\_lit **MP2** (daceMethod, box\_behnken)
- static Method\_mp\_lit **MP2** (daceMethod, central\_composite)
- static Method\_mp\_lit **MP2** (daceMethod, grid)
- static Method\_mp\_lit **MP2** (daceMethod, lhs)
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- static Method\_mp\_lit **MP2** (exploratoryMoves, adaptive)
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- static Method\_mp\_lit **MP2** (fitnessType, linear\_rank)
- static Method\_mp\_lit **MP2** (fitnessType, merit\_function)
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- static Method\_mp\_lit **MP2** (methodName, coliny\_cobyla)
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- static Method\_mp\_lit **MP2** (methodName, coliny\_pattern\_search)
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- static Method\_mp\_lit **MP2** (methodName, nond\_global\_reliability)
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- static Method\_mp\_lit **MP2** (methodName, nond\_stoch\_collocation)
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- static Method\_mp\_lit **MP2** (methodName, optpp\_cg)
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- static Method\_mp\_lit **MP2** (methodName, optpp\_g\_newton)
- static Method\_mp\_lit **MP2** (methodName, optpp\_newton)

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- static Method\_mp\_lit **MP2** (methodName, optpp\_q\_newton)
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- static Method\_mp\_lit **MP2** (methodName, multidim\_parameter\_study)
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- static Method\_mp\_lit **MP2** (minMaxType, minimize)
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- static Method\_mp\_lit **MP2** (mutationType, offset\_uniform)
- static Method\_mp\_lit **MP2** (mutationType, replace\_uniform)
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- static Method\_mp\_lit **MP2** (nondOptAlgorithm, sqp)
- static Method\_mp\_lit **MP2** (nondOptAlgorithm, lhs)
- static Method\_mp\_lit **MP2** (nondOptAlgorithm, ego)
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- static Method\_mp\_lit **MP2** (patternBasis, simplex)
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- static Method\_mp\_lit **MP2** (reliabilityIntegration, second\_order)
- static Method\_mp\_lit **MP2** (reliabilityIntegrationRefine, ais)
- static Method\_mp\_lit **MP2** (reliabilityIntegrationRefine, is)
- static Method\_mp\_lit **MP2** (reliabilityIntegrationRefine, mmais)
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- static Method\_mp\_lit **MP2** (reliabilitySearchType, amv\_plus\_x)
- static Method\_mp\_lit **MP2** (reliabilitySearchType, amv\_u)
- static Method\_mp\_lit **MP2** (reliabilitySearchType, amv\_x)
- static Method\_mp\_lit **MP2** (reliabilitySearchType, egra\_u)
- static Method\_mp\_lit **MP2** (reliabilitySearchType, egra\_x)
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- static Method\_mp\_lit **MP2** (reliabilitySearchType, tana\_u)
- static Method\_mp\_lit **MP2** (reliabilitySearchType, tana\_x)
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- static Method\_mp\_lit **MP2** (replacementType, favor\_feasible)
- static Method\_mp\_lit **MP2** (replacementType, roulette\_wheel)
- static Method\_mp\_lit **MP2** (replacementType, unique\_roulette\_wheel)
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- static Method\_mp\_lit **MP2** (responseLevelMappingType, probabilities)
- static Method\_mp\_lit **MP2** (responseLevelMappingType, reliabilities)
- static Method\_mp\_lit **MP2** (rngName, mt19937)
- static Method\_mp\_lit **MP2** (rngName, rnum2)
- static Method\_mp\_lit **MP2** (sampleType, incremental\_lhs)

- static Method\_mp\_lit **MP2** (sampleType, incremental\_random)
- static Method\_mp\_lit **MP2** (sampleType, lhs)
- static Method\_mp\_lit **MP2** (sampleType, random)
- static Method\_mp\_lit **MP2** (searchMethod, gradient\_based\_line\_search)
- static Method\_mp\_lit **MP2** (searchMethod, tr\_pds)
- static Method\_mp\_lit **MP2** (searchMethod, trust\_region)
- static Method\_mp\_lit **MP2** (searchMethod, value\_based\_line\_search)
- static Method\_mp\_lit **MP2** (trialType, grid)
- static Method\_mp\_lit **MP2** (trialType, halton)
- static Method\_mp\_lit **MP2** (trialType, random)
- static Method\_mp\_lit2 **MP4** (methodName, reliabilitySearchType, nond\_local\_reliability,"mv")
- static Method\_mp\_litc **MP3** (crossoverType, crossoverRate, shuffle\_random)
- static Method\_mp\_litc **MP3** (crossoverType, crossoverRate, null\_crossover)
- static Method\_mp\_litc **MP3** (mutationType, mutationRate, null\_mutation)
- static Method\_mp\_litc **MP3** (mutationType, mutationRate, offset\_cauchy)
- static Method\_mp\_litc **MP3** (mutationType, mutationRate, offset\_normal)
- static Method\_mp\_litc **MP3** (mutationType, mutationRate, offset\_uniform)
- static Method\_mp\_litc **MP3** (replacementType, fitnessLimit, below\_limit)
- static Method\_mp\_litr **MP3** (nichingType, nicheVector, distance)
- static Method\_mp\_litr **MP3** (nichingType, nicheVector, radial)
- static Method\_mp\_litr **MP3** (postProcessorType, distanceVector, distance\_postprocessor)
- static Method\_mp\_slit **MP2a** (methodOutput, DEBUG\_OUTPUT)
- static Method\_mp\_slit **MP2a** (methodOutput, QUIET\_OUTPUT)
- static Method\_mp\_slit **MP2a** (methodOutput, SILENT\_OUTPUT)
- static Method\_mp\_slit **MP2a** (methodOutput, VERBOSE\_OUTPUT)
- static Method\_mp\_slit **MP2a** (surrBasedLocalAcceptLogic, FILTER)
- static Method\_mp\_slit **MP2a** (surrBasedLocalAcceptLogic, TR\_RATIO)
- static Method\_mp\_slit **MP2a** (surrBasedLocalConstrRelax, HOMOTOPY)
- static Method\_mp\_slit **MP2a** (surrBasedLocalMeritFn, ADAPTIVE\_PENALTY\_MERIT)
- static Method\_mp\_slit **MP2a** (surrBasedLocalMeritFn, AUGMENTED\_LAGRANGIAN\_MERIT)
- static Method\_mp\_slit **MP2a** (surrBasedLocalMeritFn, LAGRANGIAN\_MERIT)
- static Method\_mp\_slit **MP2a** (surrBasedLocalMeritFn, PENALTY\_MERIT)
- static Method\_mp\_slit **MP2a** (surrBasedLocalSubProbCon, LINEARIZED\_CONSTRAINTS)
- static Method\_mp\_slit **MP2a** (surrBasedLocalSubProbCon, NO\_CONSTRAINTS)
- static Method\_mp\_slit **MP2a** (surrBasedLocalSubProbCon, ORIGINAL\_CONSTRAINTS)
- static Method\_mp\_slit **MP2a** (surrBasedLocalSubProbObj, AUGMENTED\_LAGRANGIAN\_OBJECTIVE)
- static Method\_mp\_slit **MP2a** (surrBasedLocalSubProbObj, LAGRANGIAN\_OBJECTIVE)
- static Method\_mp\_slit **MP2a** (surrBasedLocalSubProbObj, ORIGINAL\_PRIMARY)
- static Method\_mp\_slit **MP2a** (surrBasedLocalSubProbObj, SINGLE\_OBJECTIVE)
- static Method\_mp\_slit2 **MP3** (initializationType, flatFile, flat\_file)
- static Method\_mp\_slit2 **MP3** (methodName, dlDetails, dl\_solver)
- static Real **MP\_** (absConvTol)
- static Real **MP\_** (centeringParam)
- static Real **MP\_** (collocationRatio)
- static Real **MP\_** (constraintPenalty)



- static Real **MP\_** (constrPenalty)
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- static Real **MP\_** (functionPrecision)
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- static Real **MP\_** (initDelta)
- static Real **MP\_** (initStepLength)
- static Real **MP\_** (initTRRadius)
- static Real **MP\_** (lineSearchTolerance)
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- static Real **MP\_** (xConvTol)
- static RealVector **MP\_** (finalPoint)
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- static RealVector **MP\_** (linearEqScales)
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- static RealVector **MP\_** (listOfPoints)
- static RealVector **MP\_** (sparseGridDimPref)

- static RealVector **MP\_** (stepVector)
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- static bool **MP\_** (expansionFlag)
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- static bool **MP\_** (fixedSequenceFlag)
- static bool **MP\_** (latinizeFlag)
- static bool **MP\_** (mainEffectsFlag)
- static bool **MP\_** (methodScaling)
- static bool **MP\_** (mutationAdaptive)
- static bool **MP\_** (printPopFlag)
- static bool **MP\_** (randomizeOrderFlag)
- static bool **MP\_** (regressDiag)
- static bool **MP\_** (showMiscOptions)
- static bool **MP\_** (speculativeFlag)
- static bool **MP\_** (surrBasedGlobalReplacePts)
- static bool **MP\_** (surrBasedLocalLayerBypass)
- static bool **MP\_** (varBasedDecompFlag)
- static bool **MP\_** (volQualityFlag)
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- static size\_t **MP\_** (numParents)
- static Method\_mp\_type **MP2s** (expansionType, ASKEY\_U)

- static Method\_mp\_type **MP2s** (expansionType, STD\_NORMAL\_U)
- static IntSet **MP\_** (surrogateFnIndices)
- static Model\_mp\_lit **MP2** (approxCorrectionType, additive)
- static Model\_mp\_lit **MP2** (approxCorrectionType, combined)
- static Model\_mp\_lit **MP2** (approxCorrectionType, multiplicative)
- static Model\_mp\_lit **MP2** (approxSampleReuse, all)
- static Model\_mp\_lit **MP2** (approxSampleReuse, none)
- static Model\_mp\_lit **MP2** (approxSampleReuse, region)
- static Model\_mp\_lit **MP2** (marsInterpolation, linear)
- static Model\_mp\_lit **MP2** (marsInterpolation, cubic)
- static Model\_mp\_lit **MP2** (modelType, nested)
- static Model\_mp\_lit **MP2** (modelType, single)
- static Model\_mp\_lit **MP2** (modelType, surrogate)
- static Model\_mp\_lit **MP2** (surrogateType, hierarchical)
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- static Model\_mp\_lit **MP2** (surrogateType, global\_kriging)
- static Model\_mp\_lit **MP2** (surrogateType, global\_mars)
- static Model\_mp\_lit **MP2** (surrogateType, global\_moving\_least\_squares)
- static Model\_mp\_lit **MP2** (surrogateType, global\_neural\_network)
- static Model\_mp\_lit **MP2** (surrogateType, global\_polynomial)
- static Model\_mp\_lit **MP2** (surrogateType, global\_radial\_basis)
- static Model\_mp\_lit **MP2** (surrogateType, local\_taylor)
- static Model\_mp\_lit **MP2** (surrogateType, multipoint\_tana)
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- static Model\_mp\_ord **MP2s** (approxCorrectionOrder, 1)
- static Model\_mp\_ord **MP2s** (approxCorrectionOrder, 2)
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- static Model\_mp\_ord **MP2s** (polynomialOrder, 2)
- static Model\_mp\_ord **MP2s** (polynomialOrder, 3)
- static Model\_mp\_ord **MP2s** (trendOrder, 0)
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- static Model\_mp\_ord **MP2s** (trendOrder, 2)
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- static RealVector **MP\_** (krigingCorrelations)
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- static RealVector **MP\_** (secondaryRespCoeffs)
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- static bool **MP\_** (pointSelection)
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- static short **MP\_** (mlsWeightFunction)
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- static Resp\_mp\_lit **MP2** (gradientType, numerical)
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- static Resp\_mp\_lit **MP2** (methodSource, vendor)
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- static Resp\_mp\_lit **MP2** (quasiHessianType, damped\_bfgs)
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- static RealVector **MP\_** (concurrentParameterSets)
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- static Strategy\_mp\_lit **MP2** (hybridType, embedded)
- static Strategy\_mp\_lit **MP2** (hybridType, sequential)
- static Strategy\_mp\_lit **MP2** (iteratorScheduling, self)
- static Strategy\_mp\_lit **MP2** (iteratorScheduling, static)
- static Strategy\_mp\_lit **MP2** (strategyType, hybrid)
- static Strategy\_mp\_lit **MP2** (strategyType, multi\_start)

- static Strategy\_mp\_lit **MP2** (strategyType, pareto\_set)
- static Strategy\_mp\_lit **MP2** (strategyType, single\_method)
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- static size\_t **MP\_** (numNormalUncVars)
- static size\_t **MP\_** (numPoissonUncVars)
- static size\_t **MP\_** (numTriangularUncVars)
- static size\_t **MP\_** (numUniformUncVars)
- static size\_t **MP\_** (numWeibullUncVars)
- static IntVector **MP\_** (binomialUncNumTrials)
- static IntVector **MP\_** (hyperGeomUncTotalPop)
- static IntVector **MP\_** (hyperGeomUncSelectedPop)
- static IntVector **MP\_** (hyperGeomUncNumDrawn)
- static IntVector **MP\_** (negBinomialUncNumTrials)
- static IntVector **MP\_** (discreteDesignRangeLowerBnds)
- static IntVector **MP\_** (discreteDesignRangeUpperBnds)
- static IntVector **MP\_** (discreteDesignRangeVars)
- static IntVector **MP\_** (discreteDesignSetIntVars)
- static IntVector **MP\_** (discreteStateRangeLowerBnds)
- static IntVector **MP\_** (discreteStateRangeUpperBnds)

- static IntVector **MP\_** (discreteStateRangeVars)
- static IntVector **MP\_** (discreteStateSetIntVars)
- static RealVector **MP\_** (betaUncLowerBnds)
- static RealVector **MP\_** (betaUncUpperBnds)
- static RealVector **MP\_** (binomialUncProbPerTrial)
- static RealVector **MP\_** (continuousDesignLowerBnds)
- static RealVector **MP\_** (continuousDesignUpperBnds)
- static RealVector **MP\_** (continuousDesignVars)
- static RealVector **MP\_** (continuousDesignScales)
- static RealVector **MP\_** (continuousStateLowerBnds)
- static RealVector **MP\_** (continuousStateUpperBnds)
- static RealVector **MP\_** (continuousStateVars)
- static RealVector **MP\_** (discreteDesignSetRealVars)
- static RealVector **MP\_** (discreteStateSetRealVars)
- static RealVector **MP\_** (frechetUncBetas)
- static RealVector **MP\_** (geometricUncProbPerTrial)
- static RealVector **MP\_** (gumbelUncBetas)
- static RealVector **MP\_** (negBinomialUncProbPerTrial)
- static RealVector **MP\_** (normalUncLowerBnds)
- static RealVector **MP\_** (normalUncMeans)
- static RealVector **MP\_** (normalUncUpperBnds)
- static RealVector **MP\_** (poissonUncLambdas)
- static RealVector **MP\_** (triangularUncModes)
- static RealVector **VP\_** (dsvr)
- static RealVector **VP\_** (Ivb)
- static RealVector **VP\_** (Ivp)
- static RealVector **VP\_** (ba)
- static RealVector **VP\_** (bo)
- static RealVector **VP\_** (bc)
- static RealVector **VP\_** (pa)
- static RealVector **VP\_** (pc)
- static RealVector **VP\_** (ucm)
- static RealVector **VP\_** (ssvr)
- static Var\_brv **MP2s** (betaUncAlphas, 0.)
- static Var\_brv **MP2s** (betaUncBetas, 0.)
- static Var\_brv **MP2s** (exponentialUncBetas, 0.)
- static Var\_brv **MP2s** (frechetUncAlphas, 2.)
- static Var\_brv **MP2s** (gammaUncAlphas, 0.)
- static Var\_brv **MP2s** (gammaUncBetas, 0.)
- static Var\_brv **MP2s** (gumbelUncAlphas, 0.)
- static Var\_brv **MP2s** (lognormalUncErrFacts, 1.)
- static Var\_brv **MP2s** (lognormalUncLambdas, 0.)
- static Var\_brv **MP2s** (lognormalUncLowerBnds, 0.)
- static Var\_brv **MP2s** (lognormalUncMeans, 0.)
- static Var\_brv **MP2s** (lognormalUncStdDevs, 0.)
- static Var\_brv **MP2s** (lognormalUncUpperBnds, DBL\_MAX)

- static Var\_brv **MP2s** (lognormalUncZetas, 0.)
- static Var\_brv **MP2s** (loguniformUncLowerBnds, 0.)
- static Var\_brv **MP2s** (loguniformUncUpperBnds, DBL\_MAX)
- static Var\_brv **MP2s** (normalUncStdDevs, 0.)
- static Var\_brv **MP2s** (triangularUncLowerBnds,-DBL\_MAX)
- static Var\_brv **MP2s** (triangularUncUpperBnds, DBL\_MAX)
- static Var\_brv **MP2s** (uniformUncLowerBnds,-DBL\_MAX)
- static Var\_brv **MP2s** (uniformUncUpperBnds, DBL\_MAX)
- static Var\_brv **MP2s** (weibullUncAlphas, 0.)
- static Var\_brv **MP2s** (weibullUncBetas, 0.)
- static const char \* **Var\_Name** ([StringArray](#) \*sa, char \*buf, size\_t i)
- void **dn2f\_** (int \*n, int \*p, Real \*x, CalcTj, int \*iv, int \*liv, int \*lv, Real \*v, int \*ui, void \*ur, Vf)
- void **dn2fb\_** (int \*n, int \*p, Real \*x, Real \*b, CalcTj, int \*iv, int \*liv, int \*lv, Real \*v, int \*ui, void \*ur, Vf)
- void **dn2g\_** (int \*n, int \*p, Real \*x, CalcTj, CalcTj, int \*iv, int \*liv, int \*lv, Real \*v, int \*ui, void \*ur, Vf)
- void **dn2gb\_** (int \*n, int \*p, Real \*x, Real \*b, CalcTj, CalcTj, int \*iv, int \*liv, int \*lv, Real \*v, int \*ui, void \*ur, Vf)
- void **divset\_** (int \*, int \*, int \*, int \*, Real \*)
- double **dr7mdc\_** (int \*)
- static void **Rswapchk** (NI2Misc \*q)
- static int **hasnaninf** (const double \*d, int n)
- Real **rel\_change\_c\_star** (const RealVector &curr\_c\_star, const RealVector &prev\_c\_star)  
*Computes relative change between successive c\_stars using Euclidean norm.*
- std::istream & **operator>>** (std::istream &s, [ParamResponsePair](#) &pair)  
*std::istream extraction operator for [ParamResponsePair](#)*
- std::ostream & **operator<<** (std::ostream &s, const [ParamResponsePair](#) &pair)  
*std::ostream insertion operator for [ParamResponsePair](#)*
- [BiStream](#) & **operator>>** ([BiStream](#) &s, [ParamResponsePair](#) &pair)  
*[BiStream](#) extraction operator for [ParamResponsePair](#).*
- [BoStream](#) & **operator<<** ([BoStream](#) &s, const [ParamResponsePair](#) &pair)  
*[BoStream](#) insertion operator for [ParamResponsePair](#).*
- [MPIUnpackBuffer](#) & **operator>>** ([MPIUnpackBuffer](#) &s, [ParamResponsePair](#) &pair)  
*[MPIUnpackBuffer](#) extraction operator for [ParamResponsePair](#).*
- [MPIPackBuffer](#) & **operator<<** ([MPIPackBuffer](#) &s, const [ParamResponsePair](#) &pair)  
*[MPIPackBuffer](#) insertion operator for [ParamResponsePair](#).*
- bool **operator==** (const [ParamResponsePair](#) &pair1, const [ParamResponsePair](#) &pair2)  
*equality operator*
- bool **operator!=** (const [ParamResponsePair](#) &pair1, const [ParamResponsePair](#) &pair2)  
*inequality operator*

- static void \* **binsearch** (void \*kw, size\_t kwsz, size\_t n, const char \*key)
- static const char \* **Begins** (const [String](#) &entry\_name, const char \*s)
- static void **Bad\_name** ([String](#) entry\_name, const char \*where)
- static void **Locked\_db** ()
- static void **Null\_rep** (const char \*who)
- static void **Null\_rep1** (const char \*who)
- bool **set\_compare** (const [ParamResponsePair](#) &database\_pr, const [ActiveSet](#) &search\_set)  
*on [ActiveSet](#) content (request vector and derivative variables vector)*
- bool **id\_vars\_exact\_compare** (const [ParamResponsePair](#) &database\_pr, const [ParamResponsePair](#) &search\_pr)  
*search function for a particular [ParamResponsePair](#) within a [PRPMultiIndex](#)*
- std::size\_t **hash\_value** (const [ParamResponsePair](#) &prp)  
*hash\_value for [ParamResponsePairs](#) stored in a [PRPMultiIndex](#)*
- [PRPCacheHIter](#) **hashedCacheBegin** ([PRPCache](#) &prp\_cache)  
*hashed definition of cache begin*
- [PRPCacheHIter](#) **hashedCacheEnd** ([PRPCache](#) &prp\_cache)  
*hashed definition of cache end*
- [PRPQueueHIter](#) **hashedQueueBegin** ([PRPQueue](#) &prp\_queue)  
*hashed definition of queue begin*
- [PRPQueueHIter](#) **hashedQueueEnd** ([PRPQueue](#) &prp\_queue)  
*hashed definition of queue end*
- [PRPCacheHIter](#) **lookup\_by\_val** ([PRPMultiIndexCache](#) &prp\_cache, const [ParamResponsePair](#) &search\_pr)  
*[ActiveSet](#) search data within search\_pr.*
- bool **lookup\_by\_val** ([PRPMultiIndexCache](#) &prp\_cache, const [ParamResponsePair](#) &search\_pr, [ParamResponsePair](#) &found\_pr)  
*lookup\_by\_val([PRPMultiIndexCache](#)&, [ParamResponsePair](#)&)*
- [PRPCacheHIter](#) **lookup\_by\_val** ([PRPMultiIndexCache](#) &prp\_cache, const [String](#) &search\_interface\_id, const [Variables](#) &search\_vars, const [ActiveSet](#) &search\_set)  
*based on interface id, variables, and [ActiveSet](#) search data*
- bool **lookup\_by\_val** ([PRPMultiIndexCache](#) &prp\_cache, const [String](#) &search\_interface\_id, const [Variables](#) &search\_vars, const [ActiveSet](#) &search\_set, [ParamResponsePair](#) &found\_pr)  
*variables, and [ActiveSet](#) search data*
- bool **lookup\_by\_val** ([PRPMultiIndexCache](#) &prp\_cache, const [String](#) &search\_interface\_id, const [Variables](#) &search\_vars, const [ActiveSet](#) &search\_set, int &found\_eval\_id)



*based on interface id, variables, and [ActiveSet](#) search data*

- bool [lookup\\_by\\_val](#) ([PRPMultiIndexCache](#) &prp\_cache, const [String](#) &search\_interface\_id, const [Variables](#) &search\_vars, const [ActiveSet](#) &search\_set, [Response](#) &found\_resp)  
*based on interface id, variables, and [ActiveSet](#) search data*
- [PRPCacheOIter](#) [lookup\\_by\\_ids](#) ([PRPMultiIndexCache](#) &prp\_cache, const [IntStringPair](#) &search\_ids)  
*(i.e. `std::pair<eval_id,interface_id>`) search data*
- bool [lookup\\_by\\_ids](#) ([PRPMultiIndexCache](#) &prp\_cache, const [IntStringPair](#) &search\_eval\_interface\_ids, [ParamResponsePair](#) &found\_pr)  
*eval\_interface\_ids*
- bool [lookup\\_by\\_ids](#) ([PRPMultiIndexCache](#) &prp\_cache, const [ParamResponsePair](#) &search\_pr, [ParamResponsePair](#) &found\_pr)  
*eval\_interface\_ids from the [ParamResponsePair](#) search data*
- [PRPQueueHIter](#) [lookup\\_by\\_val](#) ([PRPMultiIndexQueue](#) &prp\_queue, const [ParamResponsePair](#) &search\_pr)  
*[ActiveSet](#) search data within search\_pr.*
- bool [lookup\\_by\\_val](#) ([PRPMultiIndexQueue](#) &prp\_queue, const [ParamResponsePair](#) &search\_pr, [ParamResponsePair](#) &found\_pr)  
*lookup\_by\_val([PRPMultiIndexQueue](#)&, [ParamResponsePair](#)&)*
- [PRPQueueHIter](#) [lookup\\_by\\_val](#) ([PRPMultiIndexQueue](#) &prp\_queue, const [String](#) &search\_interface\_id, const [Variables](#) &search\_vars, const [ActiveSet](#) &search\_set)  
*based on interface id, variables, and [ActiveSet](#) search data*
- bool [lookup\\_by\\_val](#) ([PRPMultiIndexQueue](#) &prp\_queue, const [String](#) &search\_interface\_id, const [Variables](#) &search\_vars, const [ActiveSet](#) &search\_set, [ParamResponsePair](#) &found\_pr)  
*variables, and [ActiveSet](#) search data*
- bool [lookup\\_by\\_val](#) ([PRPMultiIndexQueue](#) &prp\_queue, const [String](#) &search\_interface\_id, const [Variables](#) &search\_vars, const [ActiveSet](#) &search\_set, int &found\_eval\_id)  
*based on interface id, variables, and [ActiveSet](#) search data*
- bool [lookup\\_by\\_val](#) ([PRPMultiIndexQueue](#) &prp\_queue, const [String](#) &search\_interface\_id, const [Variables](#) &search\_vars, const [ActiveSet](#) &search\_set, [Response](#) &found\_resp)  
*based on interface id, variables, and [ActiveSet](#) search data*
- [PRPQueueOIter](#) [lookup\\_by\\_eval\\_id](#) ([PRPMultiIndexQueue](#) &prp\_queue, const int &search\_id)  
*(i.e. integer eval\_id) search data*
- bool [lookup\\_by\\_eval\\_id](#) ([PRPMultiIndexQueue](#) &prp\_queue, const int &search\_id, [ParamResponsePair](#) &found\_pr)  
*find a [ParamResponsePair](#) within a [PRPMultiIndexQueue](#) based on eval\_id*

- bool `lookup_by_eval_id` (`PRPMultiIndexQueue` &prp\_queue, const `ParamResponsePair` &search\_pr, `ParamResponsePair` &found\_pr)  
*eval\_id from the `ParamResponsePair` search data*
- void `print_restart` (int argc, char \*\*argv, `String` print\_dest)  
*print a restart file*
- void `print_restart_tabular` (int argc, char \*\*argv, `String` print\_dest)  
*print a restart file (tabular format)*
- void `read_neutral` (int argc, char \*\*argv)  
*read a restart file (neutral file format)*
- void `repair_restart` (int argc, char \*\*argv, `String` identifier\_type)  
*repair a restart file by removing corrupted evaluations*
- void `concatenate_restart` (int argc, char \*\*argv)  
*concatenate multiple restart files*

## Variables

- `ProblemDescDB dummy_db`  
*dummy `ProblemDescDB` object used for mandatory reference initialization when a real `ProblemDescDB` instance is unavailable*
- `ParallelLibrary dummy_lib`  
*dummy `ParallelLibrary` object used for mandatory reference initialization when a real `ParallelLibrary` instance is unavailable*
- `ProblemDescDB dummy_db`  
*dummy `ProblemDescDB` object used for mandatory reference initialization when a real `ProblemDescDB` instance is unavailable*
- `Graphics dakota_graphics`  
*the global `Dakota::Graphics` object used by strategies, models, and approximations*
- `Interface dummy_interface`  
*dummy `Interface` object used for mandatory reference initialization or default virtual function return by reference when a real `Interface` instance is unavailable*
- `Model dummy_model`  
*dummy `Model` object used for mandatory reference initialization or default virtual function return by reference when a real `Model` instance is unavailable*

- [Iterator dummy\\_iterator](#)  
*dummy [Iterator](#) object used for mandatory reference initialization or default virtual function return by reference when a real [Iterator](#) instance is unavailable*
- [ProblemDescDB dummy\\_db](#)  
*dummy [ProblemDescDB](#) object used for mandatory reference initialization when a real [ProblemDescDB](#) instance is unavailable*
- [ParallelLibrary dummy\\_lib](#)  
*dummy [ParallelLibrary](#) object used for mandatory reference initialization when a real [ParallelLibrary](#) instance is unavailable*
- `const char * FIELD_NAMES []`
- `const int NUMBER_OF_FIELDS = 25`
- [PRPCache data\\_pairs](#)  
*contains all parameter/response pairs.*
- `Dakota_funcs * DF`
- `Dakota_funcs DakFuncs0`
- `std::ostream * dakota_cout = &cout`  
*DAKOTA stdout initially points to cout, but may be redirected to a tagged ostream if there are concurrent iterators.*
- `std::ostream * dakota_cerr = &cerr`  
*DAKOTA stderr initially points to cerr, but may be redirected to a tagged ostream if there are concurrent iterators.*
- [PRPCache data\\_pairs](#)  
*contains all parameter/response pairs.*
- [BoStream write\\_restart](#)  
*the restart binary output stream (doesn't really need to be global anymore except for [abort\\_handler\(\)](#)).*
- [Graphics dakota\\_graphics](#)  
*the global [Dakota::Graphics](#) object used by strategies, models, and approximations*
- `int write_precision = 10`  
*used in ostream data output functions ([restart\\_util.C](#) overrides this default value)*
- [ParallelLibrary dummy\\_lib \(0\)](#)  
*dummy [ParallelLibrary](#) object used for mandatory reference initialization when a real [ParallelLibrary](#) instance is unavailable*
- [ProblemDescDB dummy\\_db](#)  
*dummy [ProblemDescDB](#) object used for mandatory reference initialization when a real [ProblemDescDB](#) instance is unavailable*
- `int mc_ptr_int = 0`  
*global pointer for ModelCenter API*

- int `dc_ptr_int` = 0  
*global pointer for ModelCenter eval DB*
- `ProblemDescDB * Dak_pddb`  
*set by `main()`, for use in `abort_handler()`*
- const size\_t `_NPOS` = ~(size\_t)0  
*special value returned by `index()` when entry not found*
- std::ostream \* `dakota_cout`  
*DAKOTA stdout initially points to `cout`, but may be redirected to a tagged ofstream if there are concurrent iterators.*
- std::ostream \* `dakota_cerr`  
*DAKOTA stderr initially points to `cerr`, but may be redirected to a tagged ofstream if there are concurrent iterators.*
- int `write_precision`  
*used in ostream data output functions (`restart_util.C` overrides this default value)*
- int `mc_ptr_int`  
*global pointer for ModelCenter API*
- int `dc_ptr_int`  
*global pointer for ModelCenter eval DB*
- static GuiKeyWord `kw_1` [3]
- static GuiKeyWord `kw_2` [1]
- static GuiKeyWord `kw_3` [4]
- static GuiKeyWord `kw_4` [2]
- static GuiKeyWord `kw_5` [7]
- static GuiKeyWord `kw_6` [7]
- static GuiKeyWord `kw_7` [9]
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- static GuiKeyWord **kw\_178** [12]
- static GuiKeyWord **kw\_179** [8]
- static GuiKeyWord **kw\_180** [8]
- static GuiKeyWord **kw\_181** [4]
- static GuiKeyWord **kw\_182** [4]
- static GuiKeyWord **kw\_183** [8]
- static GuiKeyWord **kw\_184** [4]
- static GuiKeyWord **kw\_185** [4]
- static GuiKeyWord **kw\_186** [4]
- static GuiKeyWord **kw\_187** [6]
- static GuiKeyWord **kw\_188** [6]
- static GuiKeyWord **kw\_189** [2]
- static GuiKeyWord **kw\_190** [6]
- static GuiKeyWord **kw\_191** [10]
- static GuiKeyWord **kw\_192** [8]
- static GuiKeyWord **kw\_193** [4]
- static GuiKeyWord **kw\_194** [8]
- static GuiKeyWord **kw\_195** [2]
- static GuiKeyWord **kw\_196** [4]
- static GuiKeyWord **kw\_197** [10]
- static GuiKeyWord **kw\_198** [6]
- static GuiKeyWord **kw\_199** [3]
- static GuiKeyWord **kw\_200** [10]
- static GuiKeyWord **kw\_201** [2]
- static GuiKeyWord **kw\_202** [8]
- static GuiKeyWord **kw\_203** [6]
- static GuiKeyWord **kw\_204** [6]
- static GuiKeyWord **kw\_205** [29]



- static GuiKeyWord **kw\_206** [6]
- static KeyWord [kw\\_1](#) [3]
- static KeyWord **kw\_2** [1]
- static KeyWord **kw\_3** [4]
- static KeyWord **kw\_4** [2]
- static KeyWord **kw\_5** [7]
- static KeyWord **kw\_6** [7]
- static KeyWord **kw\_7** [9]
- static KeyWord **kw\_8** [4]
- static KeyWord **kw\_9** [10]
- static KeyWord **kw\_18** [2]
- static KeyWord **kw\_33** [1]
- static KeyWord **kw\_41** [1]
- static KeyWord **kw\_58** [2]
- static KeyWord **kw\_60** [2]
- static KeyWord **kw\_68** [2]
- static KeyWord **kw\_74** [2]
- static KeyWord **kw\_78** [2]
- static KeyWord **kw\_89** [3]
- static KeyWord **kw\_95** [1]
- static KeyWord **kw\_100** [2]
- static KeyWord **kw\_107** [4]
- static KeyWord **kw\_114** [2]
- static KeyWord **kw\_128** [2]
- static KeyWord **kw\_144** [2]
- static KeyWord **kw\_145** [2]
- static KeyWord **kw\_160** [8]
- static KeyWord **kw\_166** [3]
- static KeyWord **kw\_173** [1]
- static KeyWord **kw\_177** [3]
- static KeyWord **kw\_193** [4]
- static KeyWord **kw\_194** [8]
- static KeyWord **kw\_196** [4]
- static KeyWord **kw\_198** [6]
- static KeyWord **kw\_207** [4]
- static KeyWord **kw\_208** [10]
- static KeyWord **kw\_209** [6]
- static KeyWord **kw\_210** [3]
- static KeyWord **kw\_211** [10]
- static KeyWord **kw\_212** [2]
- static KeyWord **kw\_213** [8]
- static KeyWord **kw\_214** [6]
- static KeyWord **kw\_215** [6]
- static KeyWord **kw\_216** [29]
- static KeyWord **kw\_217** [6]
- FILE \* **nidrin**

- static const char \* **aln\_scaletypes** [ ] = { "auto", "log", "none", 0 }
- static Var\_uinfo **CAUVLbl** [CAUVar\_Nkinds]
- static Var\_uinfo **DAUIVLbl** [DAUIVar\_Nkinds]
- static Var\_uinfo **DAURVLbl** [DAURVar\_Nkinds]
- static Var\_uinfo **CEUVLbl** [CEUVar\_Nkinds]
- static Var\_uinfo **DiscSetLbl** [DiscSetVar\_Nkinds]
- static VarLabelChk **Vlch** [ ]
- static VLstuff **VLS** [N\_VLS]
- static int **VL\_aleatory** [N\_VLS] = { 1, 0, 1, 1 }
- static **String** **MP\_** (algebraicMappings)
- static **String** **MP\_** (idInterface)
- static **String** **MP\_** (inputFilter)
- static **String** **MP\_** (outputFilter)
- static **String** **MP\_** (parametersFile)
- static **String** **MP\_** (resultsFile)
- static **String** **MP\_** (templateDir)
- static **String** **MP\_** (workDir)
- static **String2DArray** **MP\_** (analysisComponents)
- static **StringArray** **MP\_** (analysisDrivers)
- static **StringArray** **MP\_** (templateFiles)
- static **RealVectorArray** **MP\_** (genReliabilityLevels)
- static **RealVectorArray** **MP\_** (probabilityLevels)
- static **RealVectorArray** **MP\_** (reliabilityLevels)
- static **RealVectorArray** **MP\_** (responseLevels)
- static **UShortArray** **MP\_** (expansionOrder)
- static **UShortArray** **MP\_** (quadratureOrder)
- static **UShortArray** **MP\_** (varPartitions)
- static **String** **MP\_** (centralPath)
- static **String** **MP\_** (expansionImportFile)
- static **String** **MP\_** (idMethod)
- static **String** **MP\_** (logFile)
- static **String** **MP\_** (meritFn)
- static **String** **MP\_** (modelPointer)
- static **String** **MP\_** (subMethodName)
- static **String** **MP\_** (subMethodPointer)
- static **StringArray** **MP\_** (linearEqScaleTypes)
- static **StringArray** **MP\_** (linearIneqScaleTypes)
- static **StringArray** **MP\_** (miscOptions)
- static **String** **MP\_** (approxSampleReuseFile)
- static **String** **MP\_** (idModel)
- static **String** **MP\_** (interfacePointer)
- static **String** **MP\_** (lowFidelityModelPointer)
- static **String** **MP\_** (optionalInterfRespPointer)
- static **String** **MP\_** (responsesPointer)
- static **String** **MP\_** (subMethodPointer)
- static **String** **MP\_** (truthModelPointer)

- static `String` `MP_` (variablesPointer)
- static `StringArray` `MP_` (primaryVarMaps)
- static `StringArray` `MP_` (secondaryVarMaps)
- static `StringArray` `MP_` (diagMetrics)
- static `IntList` `MP_` (idAnalyticGrads)
- static `IntList` `MP_` (idAnalyticHessians)
- static `IntList` `MP_` (idNumericalGrads)
- static `IntList` `MP_` (idNumericalHessians)
- static `IntList` `MP_` (idQuasiHessians)
- static `String` `MP_` (idResponses)
- static `String` `MP_` (leastSqDataFile)
- static `StringArray` `MP_` (primaryRespFnScaleTypes)
- static `StringArray` `MP_` (nonlinearEqScaleTypes)
- static `StringArray` `MP_` (nonlinearIneqScaleTypes)
- static `StringArray` `MP_` (responseLabels)
- static `String` `MP_` (hybridGlobalMethodPointer)
- static `String` `MP_` (hybridLocalMethodPointer)
- static `String` `MP_` (methodPointer)
- static `String` `MP_` (tabularDataFile)
- static `StringArray` `MP_` (hybridMethodList)
- static `IntArray` `VP_` (dsvi)
- static `IntArray` `VP_` (ndsvi)
- static `IntArray` `VP_` (ndsvr)
- static `IntArray` `VP_` (nIv)
- static `IntArray` `VP_` (nbp)
- static `IntArray` `VP_` (npp)
- static `IntArray` `VP_` (nssvi)
- static `IntArray` `VP_` (nssvr)
- static `IntArray` `VP_` (ssvi)
- static `String` `MP_` (idVariables)
- static `StringArray` `MP_` (continuousDesignLabels)
- static `StringArray` `MP_` (continuousDesignScaleTypes)
- static `StringArray` `MP_` (continuousStateLabels)
- static `StringArray` `MP_` (discreteDesignRangeLabels)
- static `StringArray` `MP_` (discreteDesignSetIntLabels)
- static `StringArray` `MP_` (discreteDesignSetRealLabels)
- static `StringArray` `MP_` (discreteStateRangeLabels)
- static `StringArray` `MP_` (discreteStateSetIntLabels)
- static `StringArray` `MP_` (discreteStateSetRealLabels)
- static `Var_bgen` `var_mp_bgen` [ ]
- static `Var_bgen` `var_mp_bgen_audr` [ ]
- static `Var_bgen` `var_mp_bgen_audi` [ ]
- static `Var_bgen` `var_mp_bgen_eu` [ ]
- static `Var_bgen` `var_mp_bgen_dis` [ ]
- static `VarBgen` `Bgen` [ ]
- static `Var_bchk` `var_mp_bndchk` [ ]

- static Var\_ibchk **var\_mp\_ibndchk** []
- [ParallelLibrary dummy\\_lib](#)  
*dummy [ParallelLibrary](#) object used for mandatory reference initialization when a real [ParallelLibrary](#) instance is unavailable*
- [ProblemDescDB \\* Dak\\_pddb](#)  
*set by [main\(\)](#), for use in [abort\\_handler\(\)](#)*
- const int **LARGE\_SCALE** = 100  
*large-scale algorithm if numVars >= LARGE\_SCALE*

### 7.1.1 Detailed Description

The primary namespace for DAKOTA.

The [Dakota](#) namespace encapsulates the core classes of the DAKOTA framework and prevents name clashes with third-party libraries from methods and packages. The C++ source files defining these core classes reside in Dakota/src as \*.[\[CH\]](#).

### 7.1.2 Function Documentation

#### 7.1.2.1 [CommandShell](#) & flush ([CommandShell](#) & *shell*)

convenient shell manipulator function to "flush" the shell

global convenience function for manipulating the shell; invokes the class member flush function.

#### 7.1.2.2 [Real Dakota::getdist](#) (const [RealVector](#) & *x1*, const [RealVector](#) & *x2*)

Gets the Euclidean distance between *x1* and *x2*

#### 7.1.2.3 [Real Dakota::mindist](#) (const [RealVector](#) & *x*, const [RealMatrix](#) & *xset*, int *except*)

Returns the minimum distance between the point *x* and the points in the set *xset* (compares against all points in *xset* except point "except"): if *except* is not needed, pass 0.

#### 7.1.2.4 [Real Dakota::mindistindx](#) (const [RealVector](#) & *x*, const [RealMatrix](#) & *xset*, const [IntArray](#) & *indx*)

Gets the min distance between *x* and points in the set *xset* defined by the *nindx* values in *indx*.

#### 7.1.2.5 [Real Dakota::getRmax](#) (const [RealMatrix](#) & *xset*)

Gets the maximum of the min distance between each point and the rest of the set.

**7.1.2.6 T Dakota::abort\_handler\_t (int code)**

Templatized abort\_handler\_t method that allows for convenient return from methods that otherwise have no sensible return from error clauses. Usage: MyType& method() { return abort\_handler<MyType&>(-1); }

**7.1.2.7 int Dakota::start\_grid\_computing (char \* analysis\_driver\_script, char \* params\_file, char \* results\_file)**

sample function prototype for launching grid computing

**7.1.2.8 int Dakota::stop\_grid\_computing ()**

sample function prototype for terminating grid computing

**7.1.2.9 int Dakota::perform\_analysis (char \* iteration\_num)**

sample function prototype for submitting a grid evaluation

**7.1.2.10 string Dakota::asstring (const T & val)**

Creates a string from the argument *val* using an ostream.

This only gets used in this file and is only ever called with ints so no error checking is in place.

**Parameters:**

*val* The value of type T to convert to a string.

**Returns:**

The string representation of *val* created using an ostream.

**7.1.2.11 bool Dakota::set\_compare (const ParamResponsePair & database\_pr, const ActiveSet & search\_set) [inline]**

on [ActiveSet](#) content (request vector and derivative variables vector)

a global function to compare the [ActiveSet](#) of a particular database\_pr (presumed to be in the global history list) with a passed in [ActiveSet](#) (search\_set).

**7.1.2.12 bool Dakota::id\_vars\_exact\_compare (const ParamResponsePair & database\_pr, const ParamResponsePair & search\_pr) [inline]**

search function for a particular [ParamResponsePair](#) within a PRPMultiIndex

a global function to compare the interface id and variables of a particular database\_pr (presumed to be in the global history list) with a passed in key of interface id and variables provided by search\_pr.

### 7.1.2.13 PRPCacheHIter Dakota::lookup\_by\_val (PRPMultiIndexCache & *prp\_cache*, const ParamResponsePair & *search\_pr*) [inline]

[ActiveSet](#) search data within *search\_pr*.

Lookup occurs in two steps: (1) PRPMultiIndexCache lookup based on strict equality in interface id and variables, and (2) [set\\_compare\(\)](#) post-processing based on [ActiveSet](#) subset logic.

### 7.1.2.14 PRPQueueHIter Dakota::lookup\_by\_val (PRPMultiIndexQueue & *prp\_queue*, const ParamResponsePair & *search\_pr*) [inline]

[ActiveSet](#) search data within *search\_pr*.

Lookup occurs in two steps: (1) PRPMultiIndexQueue lookup based on strict equality in interface id and variables, and (2) [set\\_compare\(\)](#) post-processing based on [ActiveSet](#) subset logic.

### 7.1.2.15 void print\_restart (int *argc*, char \*\* *argv*, [String](#) *print\_dest*)

print a restart file

**Usage:** "dakota\_restart\_util print dakota.rst"

"dakota\_restart\_util to\_neutral dakota.rst dakota.neu"

Prints all evals. in full precision to either stdout or a neutral file. The former is useful for ensuring that duplicate detection is successful in a restarted run (e.g., starting a new method from the previous best), and the latter is used for translating binary files between platforms.

### 7.1.2.16 void print\_restart\_tabular (int *argc*, char \*\* *argv*, [String](#) *print\_dest*)

print a restart file (tabular format)

**Usage:** "dakota\_restart\_util to\_pdb dakota.rst dakota.pdb"

"dakota\_restart\_util to\_tabular dakota.rst dakota.txt"

Unrolls all data associated with a particular tag for all evaluations and then writes this data in a tabular format (e.g., to a PDB database or MATLAB/TECPLOT data file).

### 7.1.2.17 void read\_neutral (int *argc*, char \*\* *argv*)

read a restart file (neutral file format)

**Usage:** "dakota\_restart\_util from\_neutral dakota.neu dakota.rst"

Reads evaluations from a neutral file. This is used for translating binary files between platforms.

### 7.1.2.18 void repair\_restart (int *argc*, char \*\* *argv*, [String](#) *identifier\_type*)

repair a restart file by removing corrupted evaluations

**Usage:** "dakota\_restart\_util remove 0.0 dakota\_old.rst dakota\_new.rst"

```
"dakota_restart_util remove_ids 2 7 13 dakota_old.rst dakota_new.rst"
```

Repairs a restart file by removing corrupted evaluations. The identifier for evaluation removal can be either a double precision number (all evaluations having a matching response function value are removed) or a list of integers (all evaluations with matching evaluation ids are removed).

### 7.1.2.19 void concatenate\_restart (int argc, char \*\* argv)

concatenate multiple restart files

**Usage:** "dakota\_restart\_util cat dakota\_1.rst ... dakota\_n.rst dakota\_new.rst"

Combines multiple restart files into a single restart database.

## 7.1.3 Variable Documentation

### 7.1.3.1 const char\* FIELD\_NAMES[]

**Initial value:**

```
{ "numFns", "numVars", "numACV", "numADIV",
  "numADRV", "numDerivVars", "xC", "xDI",
  "xDR", "xCLabels", "xDILabels",
  "xDRLabels", "directFnASV", "directFnASM",
  "directFnDVV", "directFnDVV_bool",
  "fnFlag", "gradFlag", "hessFlag",
  "fnVals", "fnGrads", "fnHessians",
  "fnLabels", "failure", "fnEvalId" }
```

fields to pass to Matlab in [Dakota](#) structure

### 7.1.3.2 const int NUMBER\_OF\_FIELDS = 25

number of fields in above structure

### 7.1.3.3 Dakota\_funcs DakFuncs0

**Initial value:**

```
{
  fprintf,
  abort_handler,
  dlsolver_option,
  continuous_lower_bounds1,
  continuous_upper_bounds1,
  nonlinear_ineq_constraint_lower_bounds1,
  nonlinear_ineq_constraint_upper_bounds1,
  nonlinear_eq_constraint_targets1,
  linear_ineq_constraint_lower_bounds1,
  linear_ineq_constraint_upper_bounds1,
  linear_eq_constraint_targets1,
  linear_ineq_constraint_coeffs1,
```

```

linear_eq_constraint_coeffs1,
ComputeResponses1,
GetFuncs1,
GetGrads1,
GetContVars1,
SetBestContVars1,
SetBestDiscVars1,
SetBestRespFns1,
Get_Reall,
Get_Int1,
Get_Booll
}

```

#### 7.1.3.4 GuiKeyWord kw\_1[3] [static]

##### Initial value:

```

{
    {"active_set_vector",8,0,1,0,1441},
    {"evaluation_cache",8,0,2,0,1443},
    {"restart_file",8,0,3,0,1445}
}

```

799 distinct keywords (plus 89 aliases)

#### 7.1.3.5 GuiKeyWord kw\_2[1] [static]

##### Initial value:

```

{
    {"processors_per_analysis",9,0,1,0,1425,0,0.,0.,0.,0,"{Number of processors per analysis} http://"}
}

```

#### 7.1.3.6 GuiKeyWord kw\_3[4] [static]

##### Initial value:

```

{
    {"abort",8,0,1,1,1431,0,0.,0.,0.,0,"@[CHOOSE failure mitigation]"},
    {"continuation",8,0,1,1,1437},
    {"recover",14,0,1,1,1435},
    {"retry",9,0,1,1,1433}
}

```

#### 7.1.3.7 GuiKeyWord kw\_4[2] [static]

##### Initial value:

```

{
    {"copy",8,0,1,0,1419,0,0.,0.,0.,0,"{Copy template files} http://www.cs.sandia.gov/dakota/licensin"},
    {"replace",8,0,2,0,1421,0,0.,0.,0.,0,"{Replace existing files} http://www.cs.sandia.gov/dakota/li"}
}

```



**7.1.3.8 GuiKeyWord kw\_5[7] [static]****Initial value:**

```
{
    {"dir_save",0,0,3,0,1412},
    {"dir_tag",0,0,2,0,1410},
    {"directory_save",8,0,3,0,1413,0,0,0,0,0,0,"{Save work directory} http://www.cs.sandia.gov/d",
    {"directory_tag",8,0,2,0,1411,0,0,0,0,0,0,"{Tag work directory} http://www.cs.sandia.gov/dak",
    {"named",11,0,1,0,1409,0,0,0,0,0,0,"{Name of work directory} http://www.cs.sandia.gov/dakota",
    {"template_directory",11,2,4,0,1415,kw_4,0,0,0,0,0,"{Template directory} http://www.cs.sandia.gov/dakota",
    {"template_files",15,2,4,0,1417,kw_4,0,0,0,0,0,"{Template files} http://www.cs.sandia.gov/dakota"}
}
```

**7.1.3.9 GuiKeyWord kw\_6[7] [static]****Initial value:**

```
{
    {"aprepro",8,0,4,0,1401,0,0,0,0,0,0,"{Aprepro parameters file format} http://www.cs.sandia.gov/dakota",
    {"file_save",8,0,6,0,1405,0,0,0,0,0,0,"{Parameters and results file saving} http://www.cs.sandia.gov/dakota",
    {"file_tag",8,0,5,0,1403,0,0,0,0,0,0,"{Parameters and results file tagging} http://www.cs.sandia.gov/dakota",
    {"parameters_file",11,0,1,0,1395,0,0,0,0,0,0,"{Parameters file name} http://www.cs.sandia.gov/dakota",
    {"results_file",11,0,2,0,1397,0,0,0,0,0,0,"{Results file name} http://www.cs.sandia.gov/dakota",
    {"verbatim",8,0,3,0,1399,0,0,0,0,0,0,"{Verbatim driver/filter invocation syntax} http://www.cs.sandia.gov/dakota",
    {"work_directory",8,7,7,0,1407,kw_5,0,0,0,0,0,"{Create work directory} http://www.cs.sandia.gov/dakota"}
}
```

**7.1.3.10 GuiKeyWord kw\_7[9] [static]****Initial value:**

```
{
    {"analysis_components",15,0,1,0,1385,0,0,0,0,0,0,"{Additional identifiers for use by the analysis} http://www.cs.sandia.gov/dakota",
    {"deactivate",8,3,6,0,1439,kw_1,0,0,0,0,0,"{Feature deactivation} http://www.cs.sandia.gov/dakota",
    {"direct",8,1,4,1,1423,kw_2,0,0,0,0,0,"[CHOOSE interface type]{Direct function interface } http://www.cs.sandia.gov/dakota",
    {"failure_capture",8,4,5,0,1429,kw_3,0,0,0,0,0,"{Failure capturing} http://www.cs.sandia.gov/dakota",
    {"fork",8,7,4,1,1393,kw_6,0,0,0,0,0,"@"},
    {"grid",8,0,4,1,1427,0,0,0,0,0,0,"{Grid interface } http://www.cs.sandia.gov/dakota/licensing",
    {"input_filter",11,0,2,0,1387,0,0,0,0,0,0,"{Input filter} http://www.cs.sandia.gov/dakota/licensing",
    {"output_filter",11,0,3,0,1389,0,0,0,0,0,0,"{Output filter} http://www.cs.sandia.gov/dakota/licensing",
    {"system",8,7,4,1,1391,kw_6,0,0,0,0,0,"{System call interface } http://www.cs.sandia.gov/dakota"}
}
```

**7.1.3.11 GuiKeyWord kw\_8[4] [static]****Initial value:**

```
{
    {"analysis_concurrency",9,0,3,0,1455,0,0,0,0,0,0,"{Asynchronous analysis concurrency} http://www.cs.sandia.gov/dakota",
    {"evaluation_concurrency",9,0,1,0,1449,0,0,0,0,0,0,"{Asynchronous evaluation concurrency} http://www.cs.sandia.gov/dakota"}
}
```

```
{ "local_evaluation_self_scheduling", 8, 0, 2, 0, 1451, 0, 0., 0., 0., 0, "{Self-schedule local evals} http://www.cs.sandia.gov/da
{ "local_evaluation_static_scheduling", 8, 0, 2, 0, 1453, 0, 0., 0., 0., 0, "{Static-schedule local evals} http://www.cs.sandia.gov/da
}
```

### 7.1.3.12 GuiKeyWord kw\_9[10] [static]

#### Initial value:

```
{
  { "algebraic_mappings", 11, 0, 2, 0, 1381, 0, 0., 0., 0., 0, "{Algebraic mappings file} http://www.cs.sandia.gov/da
  { "analysis_drivers", 15, 9, 3, 0, 1383, kw_7, 0., 0., 0., 0, "{Analysis drivers} http://www.cs.sandia.gov/da
  { "analysis_self_scheduling", 8, 0, 8, 0, 1465, 0, 0., 0., 0., 0, "[CHOOSE analysis sched.]{Self scheduling of analyses} http://www.cs.sandia.gov/da
  { "analysis_servers", 9, 0, 7, 0, 1463, 0, 0., 0., 0., 0, "{Number of analysis servers} http://www.cs.sandia.gov/da
  { "analysis_static_scheduling", 8, 0, 8, 0, 1467, 0, 0., 0., 0., 0, "{Static scheduling of analyses} http://www.cs.sandia.gov/da
  { "asynchronous", 8, 4, 4, 0, 1447, kw_8, 0., 0., 0., 0, "{Asynchronous interface usage} http://www.cs.sandia.gov/da
  { "evaluation_self_scheduling", 8, 0, 6, 0, 1459, 0, 0., 0., 0., 0, "[CHOOSE evaluation sched.]{Self scheduling of evaluations} http://www.cs.sandia.gov/da
  { "evaluation_servers", 9, 0, 5, 0, 1457, 0, 0., 0., 0., 0, "{Number of evaluation servers} http://www.cs.sandia.gov/da
  { "evaluation_static_scheduling", 8, 0, 6, 0, 1461, 0, 0., 0., 0., 0, "{Static scheduling of evaluations} http://www.cs.sandia.gov/da
  { "id_interface", 11, 0, 1, 0, 1379, 0, 0., 0., 0., 0, "{Interface set identifier} http://www.cs.sandia.gov/da
}
```

### 7.1.3.13 static KeyWord kw\_10 [static]

#### Initial value:

```
{
  { "merit1", 8, 0, 1, 1, 239, 0, 0., 0., 0., 0, "[CHOOSE merit function]"},
  { "merit1_smooth", 8, 0, 1, 1, 241},
  { "merit2", 8, 0, 1, 1, 243},
  { "merit2_smooth", 8, 0, 1, 1, 245, 0, 0., 0., 0., 0, "@"},
  { "merit2_squared", 8, 0, 1, 1, 247},
  { "merit_max", 8, 0, 1, 1, 235},
  { "merit_max_smooth", 8, 0, 1, 1, 237}
}
```

### 7.1.3.14 static KeyWord kw\_11 [static]

#### Initial value:

```
{
  { "blocking", 8, 0, 1, 1, 229, 0, 0., 0., 0., 0, "[CHOOSE synchronization]"},
  { "nonblocking", 8, 0, 1, 1, 231, 0, 0., 0., 0., 0, "@"}
}
```

### 7.1.3.15 static KeyWord kw\_12 [static]

#### Initial value:



**7.1.3.18 static KeyWord kw\_15** [static]**Initial value:**

```
{
    {"all_dimensions",8,0,1,1,311},
    {"major_dimension",8,0,1,1,309}
}
```

**7.1.3.19 static KeyWord kw\_16** [static]**Initial value:**

```
{
    {"constraint_penalty",10,0,6,0,321,0,0,0,0,0,"{Constraint penalty} http://www.cs.sandia.gov/dakota"},
    {"division",8,2,1,0,307,kw_15,0,0,0,0,"{Box subdivision approach} http://www.cs.sandia.gov/dakota"},
    {"global_balance_parameter",10,0,2,0,313,0,0,0,0,0,"{Global search balancing parameter} http://www.cs.sandia.gov/dakota"},
    {"linear_equality_constraint_matrix",14,0,12,0,399,0,0,0,0,0,"{Linear equality coefficient matrix} http://www.cs.sandia.gov/dakota"},
    {"linear_equality_scale_types",15,0,14,0,403,0,0,0,0,0,"{Linear equality scaling types} http://www.cs.sandia.gov/dakota"},
    {"linear_equality_scales",14,0,15,0,405,0,0,0,0,0,"{Linear equality scales} http://www.cs.sandia.gov/dakota"},
    {"linear_equality_targets",14,0,13,0,401,0,0,0,0,0,"{Linear equality targets} http://www.cs.sandia.gov/dakota"},
    {"linear_inequality_constraint_matrix",14,0,7,0,389,0,0,0,0,0,"{Linear inequality coefficient matrix} http://www.cs.sandia.gov/dakota"},
    {"linear_inequality_lower_bounds",14,0,8,0,391,0,0,0,0,0,"{Linear inequality lower bounds} http://www.cs.sandia.gov/dakota"},
    {"linear_inequality_scale_types",15,0,10,0,395,0,0,0,0,0,"{Linear inequality scaling types} http://www.cs.sandia.gov/dakota"},
    {"linear_inequality_scales",14,0,11,0,397,0,0,0,0,0,"{Linear inequality scales} http://www.cs.sandia.gov/dakota"},
    {"linear_inequality_upper_bounds",14,0,9,0,393,0,0,0,0,0,"{Linear inequality upper bounds} http://www.cs.sandia.gov/dakota"},
    {"local_balance_parameter",10,0,3,0,315,0,0,0,0,0,"{Local search balancing parameter} http://www.cs.sandia.gov/dakota"},
    {"max_boxsize_limit",10,0,4,0,317,0,0,0,0,0,"{Maximum boxsize limit} http://www.cs.sandia.gov/dakota"},
    {"min_boxsize_limit",10,0,5,0,319,0,0,0,0,0,"{Minimum boxsize limit} http://www.cs.sandia.gov/dakota"},
    {"misc_options",15,0,19,0,387,0,0,0,0,0,"{Specify miscellaneous options} http://www.cs.sandia.gov/dakota"},
    {"seed",9,0,17,0,383,0,0,0,0,0,"{Random seed} http://www.cs.sandia.gov/dakota/licensing/votd/html"},
    {"show_misc_options",8,0,18,0,385,0,0,0,0,0,"{Show miscellaneous options} http://www.cs.sandia.gov/dakota"},
    {"solution_accuracy",2,0,16,0,380,0,0,0,0,0,"{Solution accuracy} http://www.cs.sandia.gov/dakota"},
    {"solution_target",10,0,16,0,381,0,0,0,0,0,"{Desired solution target} http://www.cs.sandia.gov/dakota"}
}
```

**7.1.3.20 static KeyWord kw\_17** [static]**Initial value:**

```
{
    {"blend",8,0,1,1,357},
    {"two_point",8,0,1,1,355},
    {"uniform",8,0,1,1,359}
}
```

**7.1.3.21 GuiKeyWord kw\_18[2]** [static]**Initial value:**

```
{
    {"linear_rank",8,0,1,1,337},
    {"merit_function",8,0,1,1,339}
}
```

### 7.1.3.22 static KeyWord kw\_19 [static]

#### Initial value:

```
{
    {"flat_file",11,0,1,1,333},
    {"simple_random",8,0,1,1,329},
    {"unique_random",8,0,1,1,331}
}
```

### 7.1.3.23 static KeyWord kw\_20 [static]

#### Initial value:

```
{
    {"mutation_range",9,0,2,0,375,0,0.,0.,0.,0,"{Mutation range} http://www.cs.sandia.gov/dakota/
    {"mutation_scale",10,0,1,0,373,0,0.,0.,0.,0,"{Mutation scale} http://www.cs.sandia.gov/dakota/
}
```

### 7.1.3.24 static KeyWord kw\_21 [static]

#### Initial value:

```
{
    {"non_adaptive",8,0,2,0,377,0,0.,0.,0.,0,"{Non-adaptive mutation flag} http://www.cs.sandia.g
    {"offset_cauchy",8,2,1,1,369,kw_20},
    {"offset_normal",8,2,1,1,367,kw_20},
    {"offset_uniform",8,2,1,1,371,kw_20},
    {"replace_uniform",8,0,1,1,365}
}
```

### 7.1.3.25 static KeyWord kw\_22 [static]

#### Initial value:

```
{
    {"chc",9,0,1,1,345,0,0.,0.,0.,0,"{CHC replacement type} http://www.cs.sandia.gov/dakota/licen
    {"elitist",9,0,1,1,347,0,0.,0.,0.,0,"{Elitist replacement type} http://www.cs.sandia.gov/dako
    {"new_solutions_generated",9,0,2,0,349,0,0.,0.,0.,0,"{New solutions generated} http://www.cs.
    {"random",9,0,1,1,343,0,0.,0.,0.,0,"{Random replacement type} http://www.cs.sandia.gov/dakota/
}
```

**7.1.3.26 static KeyWord kw\_23** [static]**Initial value:**

```
{
    {"constraint_penalty",10,0,9,0,379,0,0.,0.,0.,0.,"{Constraint penalty} http://www.cs.sandia.gov/da
{"crossover_rate",10,0,5,0,351,0,0.,0.,0.,0.,"{Crossover rate} http://www.cs.sandia.gov/dakota/lic
{"crossover_type",8,3,6,0,353,kw_17,0.,0.,0.,0.,"{Crossover type} http://www.cs.sandia.gov/dakota/li
{"fitness_type",8,2,3,0,335,kw_18,0.,0.,0.,0.,"{Fitness type} http://www.cs.sandia.gov/dakota/lice
{"initialization_type",8,3,2,0,327,kw_19,0.,0.,0.,0.,"{Initialization type} http://www.cs.sandia.g
{"linear_equality_constraint_matrix",14,0,15,0,399,0,0.,0.,0.,0.,"{Linear equality coefficient mat
{"linear_equality_scale_types",15,0,17,0,403,0,0.,0.,0.,0.,"{Linear equality scaling types} http://
{"linear_equality_scales",14,0,18,0,405,0,0.,0.,0.,0.,"{Linear equality scales} http://www.cs.sand
{"linear_equality_targets",14,0,16,0,401,0,0.,0.,0.,0.,"{Linear equality targets} http://www.cs.sa
{"linear_inequality_constraint_matrix",14,0,10,0,389,0,0.,0.,0.,0.,"{Linear inequality coefficient
{"linear_inequality_lower_bounds",14,0,11,0,391,0,0.,0.,0.,0.,"{Linear inequality lower bounds} ht
{"linear_inequality_scale_types",15,0,13,0,395,0,0.,0.,0.,0.,"{Linear inequality scaling types} ht
{"linear_inequality_scales",14,0,14,0,397,0,0.,0.,0.,0.,"{Linear inequality scales} http://www.cs.
{"linear_inequality_upper_bounds",14,0,12,0,393,0,0.,0.,0.,0.,"{Linear inequality upper bounds} ht
{"misc_options",15,0,22,0,387,0,0.,0.,0.,0.,"{Specify miscellaneous options} http://www.cs.sandia.
{"mutation_rate",10,0,7,0,361,0,0.,0.,0.,0.,"{Mutation rate} http://www.cs.sandia.gov/dakota/licen
{"mutation_type",8,5,8,0,363,kw_21,0.,0.,0.,0.,"{Mutation type} http://www.cs.sandia.gov/dakota/li
{"population_size",9,0,1,0,325,0,0.,0.,0.,0.,"{Number of population members} http://www.cs.sandia.
{"replacement_type",8,4,4,0,341,kw_22,0.,0.,0.,0.,"{Replacement type} http://www.cs.sandia.gov/dak
{"seed",9,0,20,0,383,0,0.,0.,0.,0.,"{Random seed} http://www.cs.sandia.gov/dakota/licensing/votd/h
{"show_misc_options",8,0,21,0,385,0,0.,0.,0.,0.,"{Show miscellaneous options} http://www.cs.sandia
{"solution_accuracy",2,0,19,0,380},
{"solution_target",10,0,19,0,381,0,0.,0.,0.,0.,"{Desired solution target} http://www.cs.sandia.gov
}
```

**7.1.3.27 static KeyWord kw\_24** [static]**Initial value:**

```
{
    {"adaptive_pattern",8,0,1,1,275},
    {"basic_pattern",8,0,1,1,277},
    {"multi_step",8,0,1,1,273}
}
```

**7.1.3.28 static KeyWord kw\_25** [static]**Initial value:**

```
{
    {"coordinate",8,0,1,1,263},
    {"simplex",8,0,1,1,265}
}
```

**7.1.3.29 static KeyWord kw\_26** [static]**Initial value:**



```

{"linear_inequality_scale_types",15,0,8,0,395,0,0.,0.,0.,0,"{Linear inequality scaling types} http://www.cs.sandia.gov/dakota/linear_inequality_scales.html"},
{"linear_inequality_scales",14,0,9,0,397,0,0.,0.,0.,0,"{Linear inequality scales} http://www.cs.sandia.gov/dakota/linear_inequality_upper_bounds.html"},
{"linear_inequality_upper_bounds",14,0,7,0,393,0,0.,0.,0.,0,"{Linear inequality upper bounds} http://www.cs.sandia.gov/dakota/misc_options.html"},
{"misc_options",15,0,17,0,387,0,0.,0.,0.,0,"{Specify miscellaneous options} http://www.cs.sandia.gov/dakota/no_expansion.html"},
{"no_expansion",8,0,2,0,289,0,0.,0.,0.,0,"{No expansion flag} http://www.cs.sandia.gov/dakota/seed.html"},
{"seed",9,0,15,0,383,0,0.,0.,0.,0,"{Random seed} http://www.cs.sandia.gov/dakota/show_misc_options.html"},
{"show_misc_options",8,0,16,0,385,0,0.,0.,0.,0,"{Show miscellaneous options} http://www.cs.sandia.gov/dakota/solution_accuracy.html"},
{"solution_accuracy",2,0,14,0,380},
{"solution_target",10,0,14,0,381,0,0.,0.,0.,0,"{Desired solution target} http://www.cs.sandia.gov/dakota/threshold_delta.html"},
{"threshold_delta",10,0,19,2,303,0,0.,0.,0.,0,"{Threshold for offset values} http://www.cs.sandia.gov/dakota/"}

```

### 7.1.3.32 static KeyWord kw\_29 [static]

#### Initial value:

```

{
  {"linear_equality_constraint_matrix",14,0,10,0,399,0,0.,0.,0.,0,"{Linear equality coefficient matrix} http://www.cs.sandia.gov/dakota/linear_equality_scale_types.html"},
  {"linear_equality_scale_types",15,0,12,0,403,0,0.,0.,0.,0,"{Linear equality scaling types} http://www.cs.sandia.gov/dakota/linear_equality_scales.html"},
  {"linear_equality_scales",14,0,13,0,405,0,0.,0.,0.,0,"{Linear equality scales} http://www.cs.sandia.gov/dakota/linear_equality_targets.html"},
  {"linear_equality_targets",14,0,11,0,401,0,0.,0.,0.,0,"{Linear equality targets} http://www.cs.sandia.gov/dakota/linear_inequality_constraint_matrix.html"},
  {"linear_inequality_constraint_matrix",14,0,5,0,389,0,0.,0.,0.,0,"{Linear inequality coefficient matrix} http://www.cs.sandia.gov/dakota/linear_inequality_lower_bounds.html"},
  {"linear_inequality_lower_bounds",14,0,6,0,391,0,0.,0.,0.,0,"{Linear inequality lower bounds} http://www.cs.sandia.gov/dakota/linear_inequality_scale_types.html"},
  {"linear_inequality_scale_types",15,0,8,0,395,0,0.,0.,0.,0,"{Linear inequality scaling types} http://www.cs.sandia.gov/dakota/linear_inequality_scales.html"},
  {"linear_inequality_scales",14,0,9,0,397,0,0.,0.,0.,0,"{Linear inequality scales} http://www.cs.sandia.gov/dakota/linear_inequality_upper_bounds.html"},
  {"linear_inequality_upper_bounds",14,0,7,0,393,0,0.,0.,0.,0,"{Linear inequality upper bounds} http://www.cs.sandia.gov/dakota/"}
}

```

### 7.1.3.33 static KeyWord kw\_30 [static]

#### Initial value:

```

{
  {"box_behnken",8,0,1,1,725,0,0.,0.,0.,0,"[CHOOSE DACE type]"},
  {"central_composite",8,0,1,1,727},
  {"fixed_seed",8,0,5,0,735,0,0.,0.,0.,0,"{Fixed seed flag} http://www.cs.sandia.gov/dakota/licensing.html"},
  {"grid",8,0,1,1,715},
  {"lhs",8,0,1,1,721},
  {"main_effects",8,0,2,0,729},
  {"oa_lhs",8,0,1,1,723},
  {"oas",8,0,1,1,719},
  {"quality_metrics",8,0,3,0,731,0,0.,0.,0.,0,"{Quality metrics} http://www.cs.sandia.gov/dakota/licensing.html"},
  {"random",8,0,1,1,717},
  {"samples",9,0,8,0,763,0,0.,0.,0.,0,"{Number of samples} http://www.cs.sandia.gov/dakota/licensing.html"},
  {"seed",9,0,7,0,765,0,0.,0.,0.,0,"{Random seed for stochastic pattern search} http://www.cs.sandia.gov/dakota/symbols.html"},
  {"symbols",9,0,6,0,737,0,0.,0.,0.,0,"{Number of symbols} http://www.cs.sandia.gov/dakota/licensing.html"},
  {"variance_based_decomp",8,0,4,0,733,0,0.,0.,0.,0,"{Variance based decomposition} http://www.cs.sandia.gov/dakota/"}
}

```

### 7.1.3.34 static KeyWord kw\_31 [static]

#### Initial value:



```
{
    {"maximize",8,0,1,1,161,0,0.,0.,0.,0,"[CHOOSE optimization sense]"},
    {"minimize",8,0,1,1,159,0,0.,0.,0.,0,"@"}
}
```

### 7.1.3.35 static KeyWord kw\_32 [static]

#### Initial value:

```
{
    {"linear_equality_constraint_matrix",14,0,7,0,399,0,0.,0.,0.,0,"{Linear equality coefficient matrix} http://www.cs.sandia.gov/dakota/linear_equality_constraint_matrix.html"},
    {"linear_equality_scale_types",15,0,9,0,403,0,0.,0.,0.,0,"{Linear equality scaling types} http://www.cs.sandia.gov/dakota/linear_equality_scale_types.html"},
    {"linear_equality_scales",14,0,10,0,405,0,0.,0.,0.,0,"{Linear equality scales} http://www.cs.sandia.gov/dakota/linear_equality_scales.html"},
    {"linear_equality_targets",14,0,8,0,401,0,0.,0.,0.,0,"{Linear equality targets} http://www.cs.sandia.gov/dakota/linear_equality_targets.html"},
    {"linear_inequality_constraint_matrix",14,0,2,0,389,0,0.,0.,0.,0,"{Linear inequality coefficient matrix} http://www.cs.sandia.gov/dakota/linear_inequality_constraint_matrix.html"},
    {"linear_inequality_lower_bounds",14,0,3,0,391,0,0.,0.,0.,0,"{Linear inequality lower bounds} http://www.cs.sandia.gov/dakota/linear_inequality_lower_bounds.html"},
    {"linear_inequality_scale_types",15,0,5,0,395,0,0.,0.,0.,0,"{Linear inequality scaling types} http://www.cs.sandia.gov/dakota/linear_inequality_scale_types.html"},
    {"linear_inequality_scales",14,0,6,0,397,0,0.,0.,0.,0,"{Linear inequality scales} http://www.cs.sandia.gov/dakota/linear_inequality_scales.html"},
    {"linear_inequality_upper_bounds",14,0,4,0,393,0,0.,0.,0.,0,"{Linear inequality upper bounds} http://www.cs.sandia.gov/dakota/linear_inequality_upper_bounds.html"},
    {"optimization_type",8,2,1,0,157,kw_31,0.,0.,0.,0,"{Optimization type} http://www.cs.sandia.gov/dakota/optimization_type.html"}
}
```

### 7.1.3.36 GuiKeyWord kw\_33[1] [static]

#### Initial value:

```
{
    {"seed",9,0,7,0,765,0,0.,0.,0.,0,"{Random seed for stochastic pattern search} http://www.cs.sandia.gov/dakota/seed.html"}
}
```

### 7.1.3.37 static KeyWord kw\_34 [static]

#### Initial value:

```
{
    {"grid",8,0,1,1,751,0,0.,0.,0.,0,"[CHOOSE trial type]"},
    {"halton",8,0,1,1,753},
    {"random",8,0,1,1,755,0,0.,0.,0.,0,"@"}
}
```

### 7.1.3.38 static KeyWord kw\_35 [static]

#### Initial value:

```
{
    {"fixed_seed",8,0,4,0,747,0,0.,0.,0.,0,"{Fixed seed flag} http://www.cs.sandia.gov/dakota/fixed_seed.html"},
    {"latinize",8,0,1,0,741,0,0.,0.,0.,0,"{Latinization of samples} http://www.cs.sandia.gov/dakota/latinize.html"},
    {"num_trials",9,0,6,0,757,0,0.,0.,0.,0,"{Number of trials } http://www.cs.sandia.gov/dakota/num_trials.html"}
}
```

```

{"quality_metrics",8,0,2,0,743,0,0.,0.,0.,0,"{Quality metrics} http://www.cs.sandia.gov/dakota/li
{"samples",9,0,8,0,763,0,0.,0.,0.,0,"{Number of samples} http://www.cs.sandia.gov/dakota/licensin
{"seed",9,0,7,0,765,0,0.,0.,0.,0,"{Random seed for stochastic pattern search} http://www.cs.sandi
{"trial_type",8,3,5,0,749,kw_34,0.,0.,0.,0,"{Trial type} http://www.cs.sandia.gov/dakota/licensin
{"variance_based_decomp",8,0,3,0,745,0,0.,0.,0.,0,"{Variance based decomposition} http://www.cs.s
}

```

### 7.1.3.39 static KeyWord kw\_36 [static]

#### Initial value:

```

{
    {"fixed_sequence",8,0,6,0,921,0,0.,0.,0.,0,"{Fixed sequence flag} http://www.cs.sandia.gov/dakota/
{"halton",8,0,1,1,909,0,0.,0.,0.,0,"[CHOOSE sequence type]},
{"hammersley",8,0,1,1,911},
{"latinize",8,0,2,0,913,0,0.,0.,0.,0,"{Latinization of samples} http://www.cs.sandia.gov/dakota/l
{"prime_base",13,0,9,0,927,0,0.,0.,0.,0,"{Prime bases for sequences} http://www.cs.sandia.gov/dak
{"quality_metrics",8,0,3,0,915,0,0.,0.,0.,0,"{Quality metrics} http://www.cs.sandia.gov/dakota/li
{"samples",9,0,5,0,919,0,0.,0.,0.,0,"{Number of samples on PCE for generating statistics} http://
{"sequence_leap",13,0,8,0,925,0,0.,0.,0.,0,"{Sequence leaping indices} http://www.cs.sandia.gov/d
{"sequence_start",13,0,7,0,923,0,0.,0.,0.,0,"{Sequence starting indices} http://www.cs.sandia.gov
{"variance_based_decomp",8,0,4,0,917,0,0.,0.,0.,0,"{Variance based decomposition} http://www.cs.s
}

```

### 7.1.3.40 static KeyWord kw\_37 [static]

#### Initial value:

```

{
    {"list_of_points",14,0,1,1,939,0,0.,0.,0.,0,"{List of points to evaluate} http://www.cs.sandia.go
}

```

### 7.1.3.41 static KeyWord kw\_38 [static]

#### Initial value:

```

{
    {"num_offspring",0x19,0,2,0,537,0,0.,0.,0.,0,"{Number of offspring in random shuffle crossover} h
{"num_parents",0x19,0,1,0,535,0,0.,0.,0.,0,"{Number of parents in random shuffle crossover} http:
}

```

### 7.1.3.42 static KeyWord kw\_39 [static]

#### Initial value:

```

{
    {"crossover_rate",10,0,2,0,539,0,0.,0.,0.,0,"{Crossover rate} http://www.cs.sandia.gov/dakota/li
{"multi_point_binary",9,0,1,1,527,0,0.,0.,0.,0,"{Multi point binary crossover} http://www.cs.sand

```



**7.1.3.47 static KeyWord kw\_44** [static]**Initial value:**

```
{
    {"domination_count",8,0,1,1,447},
    {"layer_rank",8,0,1,1,445}
}
```

**7.1.3.48 static KeyWord kw\_45** [static]**Initial value:**

```
{
    {"distance",14,0,1,1,465},
    {"radial",14,0,1,1,463}
}
```

**7.1.3.49 static KeyWord kw\_46** [static]**Initial value:**

```
{
    {"orthogonal_distance",14,0,1,1,477,0,0.,0.,0,0,"{Post_processor distance} http://www.cs.sandia.gov}
}
```

**7.1.3.50 static KeyWord kw\_47** [static]**Initial value:**

```
{
    {"shrinkage_fraction",10,0,1,0,459},
    {"shrinkage_percentage",2,0,1,0,458}
}
```

**7.1.3.51 static KeyWord kw\_48** [static]**Initial value:**

```
{
    {"below_limit",10,2,1,1,457,kw_47,0.,0.,0.,0,"{Below limit selection} http://www.cs.sandia.gov/da"},
    {"elitist",8,0,1,1,451},
    {"roulette_wheel",8,0,1,1,453},
    {"unique_roulette_wheel",8,0,1,1,455}
}
```

**7.1.3.52 static KeyWord kw\_49** [static]**Initial value:**

```
{
    {"convergence_type",8,3,4,0,467,kw_43,0.,0.,0.,0,"{Convergence type} http://www.cs.sandia.gov/da
    {"crossover_type",8,5,11,0,525,kw_39,0.,0.,0.,0,"{Crossover type} http://www.cs.sandia.gov/da
    {"fitness_type",8,2,1,0,443,kw_44,0.,0.,0.,0,"{Fitness type} http://www.cs.sandia.gov/dakota/
    {"initialization_type",8,3,10,0,517,kw_40,0.,0.,0.,0,"{Initialization type} http://www.cs.san
    {"log_file",11,0,8,0,513,0,0.,0.,0.,0,"{Log file} http://www.cs.sandia.gov/dakota/licensing/v
    {"mutation_type",8,6,12,0,541,kw_42,0.,0.,0.,0,"{Mutation type} http://www.cs.sandia.gov/dako
    {"niching_type",8,2,3,0,461,kw_45,0.,0.,0.,0,"{Niche pressure type} http://www.cs.sandia.gov/
    {"population_size",9,0,7,0,511,0,0.,0.,0.,0,"{Number of population members} http://www.cs.san
    {"postprocessor_type",8,1,5,0,475,kw_46,0.,0.,0.,0,"{Post_processor type} http://www.cs.sandi
    {"print_each_pop",8,0,9,0,515,0,0.,0.,0.,0,"{Population output} http://www.cs.sandia.gov/dako
    {"replacement_type",8,4,2,0,449,kw_48,0.,0.,0.,0,"{Replacement type} http://www.cs.sandia.gov
    {"seed",9,0,6,0,765,0,0.,0.,0.,0,"{Random seed for stochastic pattern search} http://www.cs.s
}
```

**7.1.3.53 static KeyWord kw\_50** [static]**Initial value:**

```
{
    {"partitions",13,0,1,1,949,0,0.,0.,0.,0,"{Partitions per variable} http://www.cs.sandia.gov/d
}
```

**7.1.3.54 static KeyWord kw\_51** [static]**Initial value:**

```
{
    {"min_boxsize_limit",10,0,2,0,771,0,0.,0.,0.,0,"{Min boxsize limit} http://www.cs.sandia.gov/
    {"solution_accuracy",2,0,1,0,768},
    {"solution_target",10,0,1,0,769,0,0.,0.,0.,0,"{Solution Target } http://www.cs.sandia.gov/dak
    {"volume_boxsize_limit",10,0,3,0,773}
}
```

**7.1.3.55 static KeyWord kw\_52** [static]**Initial value:**

```
{
    {"absolute_conv_tol",10,0,2,0,411,0,0.,0.,0.,0,"{Absolute function convergence tolerance} htt
    {"covariance",9,0,8,0,423,0,0.,0.,0.,0,"{Covariance post-processing} http://www.cs.sandia.gov
    {"false_conv_tol",10,0,6,0,419,0,0.,0.,0.,0,"{False convergence tolerance} http://www.cs.sand
    {"function_precision",10,0,1,0,409,0,0.,0.,0.,0,"{Relative precision in least squares terms}
    {"initial_trust_radius",10,0,7,0,421,0,0.,0.,0.,0,"{Initial trust region radius} http://www.c
    {"regression_diagnostics",8,0,9,0,425,0,0.,0.,0.,0,"{Regression diagnostics post-processing}
    {"singular_conv_tol",10,0,4,0,415,0,0.,0.,0.,0,"{Singular convergence tolerance} http://www.c
    {"singular_radius",10,0,5,0,417,0,0.,0.,0.,0,"{Step limit for sctol} http://www.cs.sandia.gov
    {"x_conv_tol",10,0,3,0,413,0,0.,0.,0.,0,"{Convergence tolerance for change in parameter vecto
}
```

**7.1.3.56 static KeyWord kw\_53** [static]**Initial value:**

```
{
    {"mt19937", 8, 0, 1, 1, 709},
    {"rnum2", 8, 0, 1, 1, 711}
}
```

**7.1.3.57 static KeyWord kw\_54** [static]**Initial value:**

```
{
    {"rng", 8, 2, 1, 0, 707, kw_53},
    {"samples", 9, 0, 3, 0, 763, 0, 0., 0., 0., 0, "{Number of samples} http://www.cs.sandia.gov/dakota/licensin"},
    {"seed", 9, 0, 2, 0, 765, 0, 0., 0., 0., 0, "{Random seed for stochastic pattern search} http://www.cs.sandi"}
}
```

**7.1.3.58 static KeyWord kw\_55** [static]**Initial value:**

```
{
    {"complementary", 8, 0, 1, 1, 677, 0, 0., 0., 0., 0, "[CHOOSE distribution type]"},
    {"cumulative", 8, 0, 1, 1, 675, 0, 0., 0., 0., 0, "@"}
}
```

**7.1.3.59 static KeyWord kw\_56** [static]**Initial value:**

```
{
    {"num_gen_reliability_levels", 13, 0, 1, 0, 685, 0, 0., 0., 0., 0, "{Number of generalized reliability level"}
}
```

**7.1.3.60 static KeyWord kw\_57** [static]**Initial value:**

```
{
    {"num_probability_levels", 13, 0, 1, 0, 681, 0, 0., 0., 0., 0, "{Number of probability levels} http://www.cs"}
}
```

**7.1.3.61 GuiKeyWord kw\_58[2] [static]****Initial value:**

```
{
    {"mt19937", 8, 0, 1, 1, 689},
    {"rnum2", 8, 0, 1, 1, 691}
}
```

**7.1.3.62 static KeyWord kw\_59 [static]****Initial value:**

```
{
    {"gen_reliabilities", 8, 0, 1, 1, 671, 0, 0., 0., 0., 0, "[CHOOSE statistic]"},
    {"probabilities", 8, 0, 1, 1, 669, 0, 0., 0., 0., 0, "@"}
}
```

**7.1.3.63 GuiKeyWord kw\_60[2] [static]****Initial value:**

```
{
    {"compute", 8, 2, 2, 0, 667, kw_59},
    {"num_response_levels", 13, 0, 1, 0, 665}
}
```

**7.1.3.64 static KeyWord kw\_61 [static]****Initial value:**

```
{
    {"distribution", 8, 2, 5, 0, 673, kw_55, 0., 0., 0., 0, "{Distribution type} http://www.cs.sandia.gov/da"},
    {"ego", 8, 0, 1, 0, 661},
    {"gen_reliability_levels", 14, 1, 7, 0, 683, kw_56, 0., 0., 0., 0, "{Generalized reliability levels} htt"},
    {"lhs", 8, 0, 1, 0, 659},
    {"probability_levels", 14, 1, 6, 0, 679, kw_57, 0., 0., 0., 0, "{Probability levels} http://www.cs.sandi"},
    {"response_levels", 14, 2, 2, 0, 663, kw_60},
    {"rng", 8, 2, 8, 0, 687, kw_58, 0., 0., 0., 0, "{Random seed generator} http://www.cs.sandia.gov/dakota/"},
    {"samples", 9, 0, 4, 0, 763, 0, 0., 0., 0., 0, "{Number of samples} http://www.cs.sandia.gov/dakota/lice"},
    {"seed", 9, 0, 3, 0, 765, 0, 0., 0., 0., 0, "{Random seed for stochastic pattern search} http://www.cs.s"}
}
```

**7.1.3.65 static KeyWord kw\_62 [static]****Initial value:**

```
{
    {"mt19937", 8, 0, 1, 1, 701},
    {"rnum2", 8, 0, 1, 1, 703}
}
```

**7.1.3.66 static KeyWord kw\_63** [static]**Initial value:**

```
{
    {"ego",8,0,1,0,697},
    {"lhs",8,0,1,0,695},
    {"rng",8,2,2,0,699,kw_62,0.,0.,0.,0,"{Random seed generator} http://www.cs.sandia.gov/dakota/lice"},
    {"samples",9,0,4,0,763,0,0.,0.,0,"{Number of samples} http://www.cs.sandia.gov/dakota/licensin"},
    {"seed",9,0,3,0,765,0,0.,0.,0,"{Random seed for stochastic pattern search} http://www.cs.sandi"}
}
```

**7.1.3.67 static KeyWord kw\_64** [static]**Initial value:**

```
{
    {"complementary",8,0,1,1,897,0,0.,0.,0,"[CHOOSE distribution type]"},
    {"cumulative",8,0,1,1,895,0,0.,0.,0,"@"}
}
```

**7.1.3.68 static KeyWord kw\_65** [static]**Initial value:**

```
{
    {"num_gen_reliability_levels",13,0,1,0,905}
}
```

**7.1.3.69 static KeyWord kw\_66** [static]**Initial value:**

```
{
    {"num_probability_levels",13,0,1,0,901}
}
```

**7.1.3.70 static KeyWord kw\_67** [static]**Initial value:**

```
{
    {"gen_reliabilities",8,0,1,1,891,0,0.,0.,0,"[CHOOSE statistic]"},
    {"probabilities",8,0,1,1,889,0,0.,0.,0,"@"}
}
```



**7.1.3.71 GuiKeyWord kw\_68[2] [static]****Initial value:**

```
{
    {"compute", 8, 2, 2, 0, 887, kw_67},
    {"num_response_levels", 13, 0, 1, 0, 885}
}
```

**7.1.3.72 static KeyWord kw\_69 [static]****Initial value:**

```
{
    {"mt19937", 8, 0, 1, 1, 879},
    {"rnum2", 8, 0, 1, 1, 881}
}
```

**7.1.3.73 static KeyWord kw\_70 [static]****Initial value:**

```
{
    {"all_variables", 8, 0, 2, 0, 873, 0, 0., 0., 0., 0., "{All variables flag} http://www.cs.sandia.gov/dakota"},
    {"distribution", 8, 2, 6, 0, 893, kw_64},
    {"gen_reliability_levels", 14, 1, 8, 0, 903, kw_65},
    {"probability_levels", 14, 1, 7, 0, 899, kw_66},
    {"response_levels", 14, 2, 5, 0, 883, kw_68},
    {"rng", 8, 2, 4, 0, 877, kw_69},
    {"seed", 9, 0, 3, 0, 875, 0, 0., 0., 0., 0., "{Random seed} http://www.cs.sandia.gov/dakota/licensing/vot"},
    {"u_gaussian_process", 8, 0, 1, 1, 871, 0, 0., 0., 0., 0., "[CHOOSE approx. type]"},
    {"x_gaussian_process", 8, 0, 1, 1, 869}
}
```

**7.1.3.74 static KeyWord kw\_71 [static]****Initial value:**

```
{
    {"gen_reliabilities", 8, 0, 1, 1, 655, 0, 0., 0., 0., 0., "[CHOOSE statistic]"},
    {"probabilities", 8, 0, 1, 1, 653, 0, 0., 0., 0., 0., "@"}
}
```

**7.1.3.75 static KeyWord kw\_72 [static]****Initial value:**

```
{
    {"compute", 8, 2, 2, 0, 651, kw_71},
    {"num_response_levels", 13, 0, 1, 0, 649}
}
```

**7.1.3.76 static KeyWord kw\_73** [static]**Initial value:**

```
{
    {"distribution",8,2,4,0,673,kw_55,0.,0.,0.,0,"{Distribution type} http://www.cs.sandia.gov/dakota"},
    {"gen_reliability_levels",14,1,6,0,683,kw_56,0.,0.,0.,0,"{Generalized reliability levels} http://"},
    {"probability_levels",14,1,5,0,679,kw_57,0.,0.,0.,0,"{Probability levels} http://www.cs.sandia.gov"},
    {"response_levels",14,2,1,0,647,kw_72},
    {"rng",8,2,7,0,687,kw_58,0.,0.,0.,0,"{Random seed generator} http://www.cs.sandia.gov/dakota/licen"},
    {"samples",9,0,3,0,763,0.,0.,0.,0,"{Number of samples} http://www.cs.sandia.gov/dakota/licensin"},
    {"seed",9,0,2,0,765,0.,0.,0.,0,"{Random seed for stochastic pattern search} http://www.cs.sandi"}
}
```

**7.1.3.77 GuiKeyWord kw\_74[2]** [static]**Initial value:**

```
{
    {"complementary",8,0,1,1,803,0,0.,0.,0.,0,"[CHOOSE distribution type]"},
    {"cumulative",8,0,1,1,801,0,0.,0.,0.,0,"@"}
}
```

**7.1.3.78 static KeyWord kw\_75** [static]**Initial value:**

```
{
    {"num_gen_reliability_levels",13,0,1,0,797}
}
```

**7.1.3.79 static KeyWord kw\_76** [static]**Initial value:**

```
{
    {"num_probability_levels",13,0,1,0,793}
}
```

**7.1.3.80 static KeyWord kw\_77** [static]**Initial value:**

```
{
    {"gen_reliabilities",8,0,1,1,789,0,0.,0.,0.,0,"[CHOOSE statistic]"},
    {"probabilities",8,0,1,1,787,0,0.,0.,0.,0,"@"}
}
```

**7.1.3.81 GuiKeyWord kw\_78[2] [static]****Initial value:**

```
{
    {"compute", 8, 2, 2, 0, 785, kw_77},
    {"num_response_levels", 13, 0, 1, 0, 783}
}
```

**7.1.3.82 static KeyWord kw\_79 [static]****Initial value:**

```
{
    {"distribution", 8, 2, 5, 0, 799, kw_74},
    {"gen_reliability_levels", 14, 1, 4, 0, 795, kw_75},
    {"nip", 8, 0, 1, 0, 779},
    {"probability_levels", 14, 1, 3, 0, 791, kw_76},
    {"response_levels", 14, 2, 2, 0, 781, kw_78},
    {"sqp", 8, 0, 1, 0, 777}
}
```

**7.1.3.83 static KeyWord kw\_80 [static]****Initial value:**

```
{
    {"nip", 8, 0, 1, 0, 809},
    {"sqp", 8, 0, 1, 0, 807}
}
```

**7.1.3.84 static KeyWord kw\_81 [static]****Initial value:**

```
{
    {"adapt_import", 8, 0, 1, 1, 843, 0, 0., 0., 0., 0, "[CHOOSE refinement type]"},
    {"import", 8, 0, 1, 1, 841},
    {"mm_adapt_import", 8, 0, 1, 1, 845},
    {"samples", 9, 0, 2, 0, 847, 0, 0., 0., 0., 0, "{Refinement samples} http://www.cs.sandia.gov/dakota/lic"},
    {"seed", 9, 0, 3, 0, 849, 0, 0., 0., 0., 0, "{Random seed for stochastic pattern search} http://www.cs.s"}
}
```

**7.1.3.85 static KeyWord kw\_82 [static]****Initial value:**

```
{
    {"first_order",8,0,1,1,835,0,0.,0.,0.,0,"@[CHOOSE integration order]"},
    {"refinement",8,5,2,0,839,kw_81,0.,0.,0.,0,"{Refinement method} http://www.cs.sandia.gov/dakota/1"},
    {"second_order",8,0,1,1,837}
}
```

### 7.1.3.86 static KeyWord kw\_83 [static]

#### Initial value:

```
{
    {"nip",8,0,2,0,831},
    {"no_approx",8,0,1,1,827,0,0.,0.,0.,0,"[CHOOSE MPP search method]"},
    {"sqp",8,0,2,0,829},
    {"u_taylor_mean",8,0,1,1,817},
    {"u_taylor_mpp",8,0,1,1,821},
    {"u_two_point",8,0,1,1,825},
    {"x_taylor_mean",8,0,1,1,815},
    {"x_taylor_mpp",8,0,1,1,819},
    {"x_two_point",8,0,1,1,823}
}
```

### 7.1.3.87 static KeyWord kw\_84 [static]

#### Initial value:

```
{
    {"num_reliability_levels",13,0,1,0,865}
}
```

### 7.1.3.88 static KeyWord kw\_85 [static]

#### Initial value:

```
{
    {"gen_reliabilities",8,0,1,1,861,0,0.,0.,0.,0,"[CHOOSE statistic]"},
    {"probabilities",8,0,1,1,857,0,0.,0.,0.,0,"@"},
    {"reliabilities",8,0,1,1,859}
}
```

### 7.1.3.89 static KeyWord kw\_86 [static]

#### Initial value:

```
{
    {"compute",8,3,2,0,855,kw_85},
    {"num_response_levels",13,0,1,0,853}
}
```

**7.1.3.90 static KeyWord kw\_87** [static]**Initial value:**

```
{
    {"distribution",8,2,5,0,893,kw_64},
    {"gen_reliability_levels",14,1,7,0,903,kw_65},
    {"integration",8,3,2,0,833,kw_82,0.,0.,0.,0,"{Integration method} http://www.cs.sandia.gov/da"},
    {"mpp_search",8,9,1,0,813,kw_83,0.,0.,0.,0,"{MPP search type} http://www.cs.sandia.gov/dakota"},
    {"probability_levels",14,1,6,0,899,kw_66},
    {"reliability_levels",14,1,4,0,863,kw_84},
    {"response_levels",14,2,3,0,851,kw_86}
}
```

**7.1.3.91 static KeyWord kw\_88** [static]**Initial value:**

```
{
    {"num_reliability_levels",13,0,1,0,631,0,0.,0.,0.,0,"{Number of reliability levels} http://ww"}
}
```

**7.1.3.92 GuiKeyWord kw\_89[3]** [static]**Initial value:**

```
{
    {"gen_reliabilities",8,0,1,1,643,0,0.,0.,0.,0,"[CHOOSE statistic]"},
    {"probabilities",8,0,1,1,639,0,0.,0.,0.,0,"@"},
    {"reliabilities",8,0,1,1,641}
}
```

**7.1.3.93 static KeyWord kw\_90** [static]**Initial value:**

```
{
    {"compute",8,3,2,0,637,kw_89,0.,0.,0.,0,"{Target statistics for response levels} http://www.c"},
    {"num_response_levels",13,0,1,0,635,0,0.,0.,0.,0,"{Number of response levels} http://www.cs.s"}
}
```

**7.1.3.94 static KeyWord kw\_91** [static]**Initial value:**

```
{
    {"expansion_order",13,0,2,1,581,0,0.,0.,0.,0,"{Expansion order} http://www.cs.sandia.gov/dako"},
    {"expansion_terms",9,0,2,1,583,0,0.,0.,0.,0,"{Expansion terms} http://www.cs.sandia.gov/dakot"},
    {"reuse_samples",8,0,1,0,573,0,0.,0.,0.,0,"{Reuse samples flag for PCE coefficient estimation"}
}
```

**7.1.3.95 static KeyWord kw\_92** [static]**Initial value:**

```
{
    {"expansion_order",13,0,2,1,581,0,0.,0.,0.,0,"{Expansion order} http://www.cs.sandia.gov/dakota/li
    {"expansion_terms",9,0,2,1,583,0,0.,0.,0.,0,"{Expansion terms} http://www.cs.sandia.gov/dakota/li
}
```

**7.1.3.96 static KeyWord kw\_93** [static]**Initial value:**

```
{
    {"expansion_order",13,0,2,1,581,0,0.,0.,0.,0,"{Expansion order} http://www.cs.sandia.gov/dakota/li
    {"expansion_terms",9,0,2,1,583,0,0.,0.,0.,0,"{Expansion terms} http://www.cs.sandia.gov/dakota/li
    {"incremental_lhs",8,0,1,0,577,0,0.,0.,0.,0,"{Incremental LHS flag for PCE coefficient estimation
}
```

**7.1.3.97 static KeyWord kw\_94** [static]**Initial value:**

```
{
    {"lhs",8,0,1,1,587,0,0.,0.,0.,0,"@[CHOOSE sample type]"},
    {"random",8,0,1,1,589}
}
```

**7.1.3.98 GuiKeyWord kw\_95[1]** [static]**Initial value:**

```
{
    {"dimension_preference",14,0,1,0,567,0,0.,0.,0.,0,"{Sparse grid dimension preference} http://www.
}
```

**7.1.3.99 static KeyWord kw\_96** [static]**Initial value:**

```
{
    {"all_variables",8,0,12,0,625,0,0.,0.,0.,0,"{All variables flag} http://www.cs.sandia.gov/dakota/
    {"askey",8,0,1,0,559},
    {"collocation_points",9,3,2,1,569,kw_91,0.,0.,0.,0,"[CHOOSE PC control type]{Number of collocatio
    {"collocation_ratio",10,3,2,1,571,kw_91,0.,0.,0.,0,"{Collocation point oversampling ratio for PCE
    {"distribution",8,2,6,0,673,kw_55,0.,0.,0.,0,"{Distribution type} http://www.cs.sandia.gov/dakota
    {"expansion_import_file",11,2,2,1,579,kw_92,0.,0.,0.,0,"{File name for import of PCE coefficients
```

```

{"expansion_samples",9,3,2,1,575,kw_93,0.,0.,0.,0.,"{Number of simulation samples for PCE coef
{"fixed_seed",8,0,13,0,627,0,0.,0.,0.,0.,"{Fixed seed flag} http://www.cs.sandia.gov/dakota/li
{"gen_reliability_levels",14,1,8,0,683,kw_56,0.,0.,0.,0.,"{Generalized reliability levels} htt
{"probability_levels",14,1,7,0,679,kw_57,0.,0.,0.,0.,"{Probability levels} http://www.cs.sandi
{"quadrature_order",13,0,2,1,563,0,0.,0.,0.,0.,"{Quadrature order for PCE coefficient estimati
{"reliability_levels",14,1,10,0,629,kw_88,0.,0.,0.,0.,"{Reliability levels} http://www.cs.sand
{"response_levels",14,2,11,0,633,kw_90,0.,0.,0.,0.,"{Response levels} http://www.cs.sandia.gov
{"rng",8,2,9,0,687,kw_58,0.,0.,0.,0.,"{Random seed generator} http://www.cs.sandia.gov/dakota/
{"sample_type",8,2,3,0,585,kw_94,0.,0.,0.,0.,"{Sampling type} http://www.cs.sandia.gov/dakota/
{"samples",9,0,5,0,763,0,0.,0.,0.,0.,"{Number of samples} http://www.cs.sandia.gov/dakota/lice
{"seed",9,0,4,0,765,0,0.,0.,0.,0.,"{Random seed for stochastic pattern search} http://www.cs.s
{"sparse_grid_level",9,1,2,1,565,kw_95,0.,0.,0.,0.,"{Sparse grid level for PCE coefficient est
{"wiener",8,0,1,0,561}
}

```

### 7.1.3.100 static KeyWord kw\_97 [static]

#### Initial value:

```

{
    {"previous_samples",9,0,1,1,621,0,0.,0.,0.,0.,"{Previous samples} http://www.cs.sandia.gov/dak
}

```

### 7.1.3.101 static KeyWord kw\_98 [static]

#### Initial value:

```

{
    {"incremental_lhs",8,1,1,1,617,kw_97,0.,0.,0.,0.,"[CHOOSE sample type]"},
    {"incremental_random",8,1,1,1,619,kw_97},
    {"lhs",8,0,1,1,615,0,0.,0.,0.,0.,"@"},
    {"random",8,0,1,1,613}
}

```

### 7.1.3.102 static KeyWord kw\_99 [static]

#### Initial value:

```

{
    {"all_variables",8,0,11,0,625,0,0.,0.,0.,0.,"{All variables flag} http://www.cs.sandia.gov/dak
    {"distribution",8,2,5,0,673,kw_55,0.,0.,0.,0.,"{Distribution type} http://www.cs.sandia.gov/da
    {"fixed_seed",8,0,12,0,627,0,0.,0.,0.,0.,"{Fixed seed flag} http://www.cs.sandia.gov/dakota/li
    {"gen_reliability_levels",14,1,6,0,679,kw_57,0.,0.,0.,0.,"{Probability levels} http://www.cs.sandi
    {"reliability_levels",14,1,9,0,629,kw_88,0.,0.,0.,0.,"{Reliability levels} http://www.cs.sandi
    {"response_levels",14,2,10,0,633,kw_90,0.,0.,0.,0.,"{Response levels} http://www.cs.sandia.gov
    {"rng",8,2,8,0,687,kw_58,0.,0.,0.,0.,"{Random seed generator} http://www.cs.sandia.gov/dakota/
    {"sample_type",8,4,1,0,611,kw_98,0.,0.,0.,0.,"{Sampling type} http://www.cs.sandia.gov/dakota/
    {"samples",9,0,4,0,763,0,0.,0.,0.,0.,"{Number of samples} http://www.cs.sandia.gov/dakota/lice
    {"seed",9,0,3,0,765,0,0.,0.,0.,0.,"{Random seed for stochastic pattern search} http://www.cs.s
    {"variance_based_decomp",8,0,2,0,623,0,0.,0.,0.,0.,"{Variance based decomposition} http://www.
}

```





**7.1.3.107 static KeyWord kw\_104** [static]**Initial value:**

```
{
    {"function_precision",10,0,2,0,175,0,0.,0.,0.,0,"{Function precision} http://www.cs.sandia.gov"}
    {"linear_equality_constraint_matrix",14,0,9,0,399,0,0.,0.,0.,0,"{Linear equality coefficient :"}
    {"linear_equality_scale_types",15,0,11,0,403,0,0.,0.,0.,0,"{Linear equality scaling types} ht"}
    {"linear_equality_scales",14,0,12,0,405,0,0.,0.,0.,0,"{Linear equality scales} http://www.cs."}
    {"linear_equality_targets",14,0,10,0,401,0,0.,0.,0.,0,"{Linear equality targets} http://www.c"}
    {"linear_inequality_constraint_matrix",14,0,4,0,389,0,0.,0.,0.,0,"{Linear inequality coeffici"}
    {"linear_inequality_lower_bounds",14,0,5,0,391,0,0.,0.,0.,0,"{Linear inequality lower bounds"}
    {"linear_inequality_scale_types",15,0,7,0,395,0,0.,0.,0.,0,"{Linear inequality scaling types"}
    {"linear_inequality_scales",14,0,8,0,397,0,0.,0.,0.,0,"{Linear inequality scales} http://www."}
    {"linear_inequality_upper_bounds",14,0,6,0,393,0,0.,0.,0.,0,"{Linear inequality upper bounds"}
    {"linesearch_tolerance",10,0,3,0,177,0,0.,0.,0.,0,"{Line search tolerance} http://www.cs.sand"}
    {"verify_level",9,0,1,0,173,0,0.,0.,0.,0,"{Gradient verification level} http://www.cs.sandia."}
}
```

**7.1.3.108 static KeyWord kw\_105** [static]**Initial value:**

```
{
    {"gradient_tolerance",10,0,11,0,211,0,0.,0.,0.,0,"{Gradient tolerance} http://www.cs.sandia.g"}
    {"linear_equality_constraint_matrix",14,0,6,0,399,0,0.,0.,0.,0,"{Linear equality coefficient :"}
    {"linear_equality_scale_types",15,0,8,0,403,0,0.,0.,0.,0,"{Linear equality scaling types} htt"}
    {"linear_equality_scales",14,0,9,0,405,0,0.,0.,0.,0,"{Linear equality scales} http://www.cs.s"}
    {"linear_equality_targets",14,0,7,0,401,0,0.,0.,0.,0,"{Linear equality targets} http://www.cs"}
    {"linear_inequality_constraint_matrix",14,0,1,0,389,0,0.,0.,0.,0,"{Linear inequality coeffici"}
    {"linear_inequality_lower_bounds",14,0,2,0,391,0,0.,0.,0.,0,"{Linear inequality lower bounds"}
    {"linear_inequality_scale_types",15,0,4,0,395,0,0.,0.,0.,0,"{Linear inequality scaling types"}
    {"linear_inequality_scales",14,0,5,0,397,0,0.,0.,0.,0,"{Linear inequality scales} http://www."}
    {"linear_inequality_upper_bounds",14,0,3,0,393,0,0.,0.,0.,0,"{Linear inequality upper bounds"}
    {"max_step",10,0,10,0,209,0,0.,0.,0.,0,"{Maximum step size} http://www.cs.sandia.gov/dakota/1"}
}
```

**7.1.3.109 static KeyWord kw\_106** [static]**Initial value:**

```
{
    {"linear_equality_constraint_matrix",14,0,7,0,399,0,0.,0.,0.,0,"{Linear equality coefficient :"}
    {"linear_equality_scale_types",15,0,9,0,403,0,0.,0.,0.,0,"{Linear equality scaling types} htt"}
    {"linear_equality_scales",14,0,10,0,405,0,0.,0.,0.,0,"{Linear equality scales} http://www.cs."}
    {"linear_equality_targets",14,0,8,0,401,0,0.,0.,0.,0,"{Linear equality targets} http://www.cs"}
    {"linear_inequality_constraint_matrix",14,0,2,0,389,0,0.,0.,0.,0,"{Linear inequality coeffici"}
    {"linear_inequality_lower_bounds",14,0,3,0,391,0,0.,0.,0.,0,"{Linear inequality lower bounds"}
    {"linear_inequality_scale_types",15,0,5,0,395,0,0.,0.,0.,0,"{Linear inequality scaling types"}
    {"linear_inequality_scales",14,0,6,0,397,0,0.,0.,0.,0,"{Linear inequality scales} http://www."}
    {"linear_inequality_upper_bounds",14,0,4,0,393,0,0.,0.,0.,0,"{Linear inequality upper bounds"}
    {"search_scheme_size",9,0,1,0,215,0,0.,0.,0.,0,"{Search scheme size} http://www.cs.sandia.gov"}
}
```

**7.1.3.110** GuiKeyWord kw\_107[4] [static]**Initial value:**

```
{
    {"gradient_based_line_search",8,0,1,1,195,0,0.,0.,0.,0,"[CHOOSE line search type]"},
    {"tr_pds",8,0,1,1,199},
    {"trust_region",8,0,1,1,197},
    {"value_based_line_search",8,0,1,1,193}
}
```

**7.1.3.111** static KeyWord kw\_108 [static]**Initial value:**

```
{
    {"centering_parameter",10,0,5,0,207,0,0.,0.,0.,0,"{Centering parameter} http://www.cs.sandia.gov/"},
    {"central_path",11,0,3,0,203,0,0.,0.,0.,0,"{Central path} http://www.cs.sandia.gov/dakota/licensi"},
    {"gradient_tolerance",10,0,16,0,211,0,0.,0.,0.,0,"{Gradient tolerance} http://www.cs.sandia.gov/d"},
    {"linear_equality_constraint_matrix",14,0,11,0,399,0,0.,0.,0.,0,"{Linear equality coefficient mat"},
    {"linear_equality_scale_types",15,0,13,0,403,0,0.,0.,0.,0,"{Linear equality scaling types} http://"},
    {"linear_equality_scales",14,0,14,0,405,0,0.,0.,0.,0,"{Linear equality scales} http://www.cs.sand"},
    {"linear_equality_targets",14,0,12,0,401,0,0.,0.,0.,0,"{Linear equality targets} http://www.cs.sa"},
    {"linear_inequality_constraint_matrix",14,0,6,0,389,0,0.,0.,0.,0,"{Linear inequality coefficient"},
    {"linear_inequality_lower_bounds",14,0,7,0,391,0,0.,0.,0.,0,"{Linear inequality lower bounds} htt"},
    {"linear_inequality_scale_types",15,0,9,0,395,0,0.,0.,0.,0,"{Linear inequality scaling types} htt"},
    {"linear_inequality_scales",14,0,10,0,397,0,0.,0.,0.,0,"{Linear inequality scales} http://www.cs."},
    {"linear_inequality_upper_bounds",14,0,8,0,393,0,0.,0.,0.,0,"{Linear inequality upper bounds} htt"},
    {"max_step",10,0,15,0,209,0,0.,0.,0.,0,"{Maximum step size} http://www.cs.sandia.gov/dakota/licen"},
    {"merit_function",11,0,2,0,201,0,0.,0.,0.,0,"{Merit function} http://www.cs.sandia.gov/dakota/lic"},
    {"search_method",8,4,1,0,191,kw_107},
    {"steplength_to_boundary",10,0,4,0,205,0,0.,0.,0.,0,"{Steplength to boundary} http://www.cs.sandi"}
}
```

**7.1.3.112** static KeyWord kw\_109 [static]**Initial value:**

```
{
    {"debug",8,0,1,1,67,0,0.,0.,0.,0,"[CHOOSE output level]"},
    {"quiet",8,0,1,1,71},
    {"silent",8,0,1,1,73},
    {"verbose",8,0,1,1,69}
}
```

**7.1.3.113** static KeyWord kw\_110 [static]**Initial value:**

```
{
    {"partitions",13,0,1,0,761,0,0.,0.,0.,0,"{Number of partitions} http://www.cs.sandia.gov/dakota/1"}
}
```

```
{ "samples", 9, 0, 3, 0, 763, 0, 0., 0., 0., 0, "{Number of samples} http://www.cs.sandia.gov/dakota/lice  
{ "seed", 9, 0, 2, 0, 765, 0, 0., 0., 0., 0, "{Random seed for stochastic pattern search} http://www.cs.s  
}
```

#### 7.1.3.114 static KeyWord kw\_111 [static]

##### Initial value:

```
{  
    { "num_generations", 0x29, 0, 2, 0, 509},  
    { "percent_change", 10, 0, 1, 0, 507}  
}
```

#### 7.1.3.115 static KeyWord kw\_112 [static]

##### Initial value:

```
{  
    { "num_generations", 0x29, 0, 2, 0, 503, 0, 0., 0., 0., 0, "{Number of generations (for convergence test)  
    { "percent_change", 10, 0, 1, 0, 501, 0, 0., 0., 0., 0, "{Percent change in fitness} http://www.cs.sandia  
}
```

#### 7.1.3.116 static KeyWord kw\_113 [static]

##### Initial value:

```
{  
    { "average_fitness_tracker", 8, 2, 1, 1, 505, kw_111},  
    { "best_fitness_tracker", 8, 2, 1, 1, 499, kw_112}  
}
```

#### 7.1.3.117 GuiKeyWord kw\_114[2] [static]

##### Initial value:

```
{  
    { "constraint_penalty", 10, 0, 2, 0, 485, 0, 0., 0., 0., 0, "{Constraint penalty in merit function} http:  
    { "merit_function", 8, 0, 1, 1, 483}  
}
```

#### 7.1.3.118 static KeyWord kw\_115 [static]

##### Initial value:

```
{
    {"elitist",8,0,1,1,489},
    {"favor_feasible",8,0,1,1,491},
    {"roulette_wheel",8,0,1,1,493},
    {"unique_roulette_wheel",8,0,1,1,495}
}
```

### 7.1.3.119 static KeyWord kw\_116 [static]

#### Initial value:

```
{
    {"convergence_type",8,2,3,0,497,kw_113},
    {"crossover_type",8,5,9,0,525,kw_39,0.,0.,0.,0,"{Crossover type} http://www.cs.sandia.gov/dakota/"}
    {"fitness_type",8,2,1,0,481,kw_114,0.,0.,0.,0,"{Fitness type} http://www.cs.sandia.gov/dakota/lic"}
    {"initialization_type",8,3,8,0,517,kw_40,0.,0.,0.,0,"{Initialization type} http://www.cs.sandia.g"}
    {"log_file",11,0,6,0,513,0,0.,0.,0.,0,"{Log file} http://www.cs.sandia.gov/dakota/licensing/votd/"}
    {"mutation_type",8,6,10,0,541,kw_42,0.,0.,0.,0,"{Mutation type} http://www.cs.sandia.gov/dakota/l"}
    {"population_size",9,0,5,0,511,0,0.,0.,0.,0,"{Number of population members} http://www.cs.sandia."}
    {"print_each_pop",8,0,7,0,515,0,0.,0.,0.,0,"{Population output} http://www.cs.sandia.gov/dakota/l"}
    {"replacement_type",8,4,2,0,487,kw_115,0.,0.,0.,0,"{Replacement type} http://www.cs.sandia.gov/da"}
    {"seed",9,0,4,0,765,0,0.,0.,0.,0,"{Random seed for stochastic pattern search} http://www.cs.sandi"}
}
```

### 7.1.3.120 static KeyWord kw\_117 [static]

#### Initial value:

```
{
    {"approx_method_name",11,0,1,1,433,0,0.,0.,0.,0,"[CHOOSE sub-method ref.]{Approximate sub-problem"}
    {"approx_method_pointer",11,0,1,1,435,0,0.,0.,0.,0,"{Approximate sub-problem minimization method"}
    {"replace_points",8,0,2,0,437,0,0.,0.,0.,0,"{Replace points used in surrogate construction with b"}
}
```

### 7.1.3.121 static KeyWord kw\_118 [static]

#### Initial value:

```
{
    {"filter",8,0,1,1,141,0,0.,0.,0.,0,"@[CHOOSE acceptance logic]"},
    {"tr_ratio",8,0,1,1,139}
}
```

### 7.1.3.122 static KeyWord kw\_119 [static]

#### Initial value:

```
{
    {"augmented_lagrangian_objective",8,0,1,1,117,0,0.,0.,0.,0,"[CHOOSE objective formulation]"},
    {"lagrangian_objective",8,0,1,1,119},
    {"linearized_constraints",8,0,2,2,123,0,0.,0.,0.,0,"[CHOOSE constraint formulation]"},
    {"no_constraints",8,0,2,2,125},
    {"original_constraints",8,0,2,2,121,0,0.,0.,0.,0,"@"},
    {"original_primary",8,0,1,1,113,0,0.,0.,0.,0,"@"},
    {"single_objective",8,0,1,1,115}
}
```

### 7.1.3.123 static KeyWord kw\_120 [static]

#### Initial value:

```
{
    {"homotopy",8,0,1,1,145}
}
```

### 7.1.3.124 static KeyWord kw\_121 [static]

#### Initial value:

```
{
    {"adaptive_penalty_merit",8,0,1,1,131,0,0.,0.,0.,0,"[CHOOSE merit function]"},
    {"augmented_lagrangian_merit",8,0,1,1,135,0,0.,0.,0.,0,"@"},
    {"lagrangian_merit",8,0,1,1,133},
    {"penalty_merit",8,0,1,1,129}
}
```

### 7.1.3.125 static KeyWord kw\_122 [static]

#### Initial value:

```
{
    {"contract_threshold",10,0,3,0,103,0,0.,0.,0.,0,"{Shrink trust region if trust region ratio i"},
    {"contraction_factor",10,0,5,0,107,0,0.,0.,0.,0,"{Pattern contraction factor} http://www.cs.s"},
    {"expand_threshold",10,0,4,0,105,0,0.,0.,0.,0,"{Expand trust region if trust region ratio is"},
    {"expansion_factor",10,0,6,0,109,0,0.,0.,0.,0,"{Trust region expansion factor} http://www.cs."},
    {"initial_size",10,0,1,0,99,0,0.,0.,0.,0,"{Trust region initial size (relative to bounds)} ht"},
    {"minimum_size",10,0,2,0,101,0,0.,0.,0.,0,"{Trust region minimum size} http://www.cs.sandia.g"},
}
```

### 7.1.3.126 static KeyWord kw\_123 [static]

#### Initial value:

```
{
    {"acceptance_logic",8,2,7,0,137,kw_118,0,0.,0.,0,"{SBL iterate acceptance logic} http://www."},
}
```

```

{"approx_method_name",11,0,1,1,89,0,0.,0.,0.,0,"[CHOOSE sub-method ref.]{Approximate sub-problem
{"approx_method_pointer",11,0,1,1,91,0,0.,0.,0.,0,"{Approximate sub-problem minimization method p
{"approx_subproblem",8,7,5,0,111,kw_119,0.,0.,0.,0,"{Approximate subproblem formulation} http://w
{"constraint_relax",8,1,8,0,143,kw_120,0.,0.,0.,0,"{SBL constraint relaxation method for infeasib
{"linear_equality_constraint_matrix",14,0,14,0,399,0,0.,0.,0.,0,"{Linear equality coefficient mat
{"linear_equality_scale_types",15,0,16,0,403,0,0.,0.,0.,0,"{Linear equality scaling types} http:/
{"linear_equality_scales",14,0,17,0,405,0,0.,0.,0.,0,"{Linear equality scales} http://www.cs.sand
{"linear_equality_targets",14,0,15,0,401,0,0.,0.,0.,0,"{Linear equality targets} http://www.cs.sa
{"linear_inequality_constraint_matrix",14,0,9,0,389,0,0.,0.,0.,0,"{Linear inequality coefficient
{"linear_inequality_lower_bounds",14,0,10,0,391,0,0.,0.,0.,0,"{Linear inequality lower bounds} ht
{"linear_inequality_scale_types",15,0,12,0,395,0,0.,0.,0.,0,"{Linear inequality scaling types} ht
{"linear_inequality_scales",14,0,13,0,397,0,0.,0.,0.,0,"{Linear inequality scales} http://www.cs.
{"linear_inequality_upper_bounds",14,0,11,0,393,0,0.,0.,0.,0,"{Linear inequality upper bounds} ht
{"merit_function",8,4,6,0,127,kw_121,0.,0.,0.,0,"{Merit function} http://www.cs.sandia.gov/dakota
{"soft_convergence_limit",9,0,2,0,93,0,0.,0.,0.,0,"{Soft convergence limit for SBL iterations} ht
{"trust_region",8,6,4,0,97,kw_122,0.,0.,0.,0,"{Trust region group specification} http://www.cs.sa
{"truth_surrogate_bypass",8,0,3,0,95,0,0.,0.,0.,0,"{Flag for bypassing lower level surrogates in
}

```

### 7.1.3.127 static KeyWord kw\_124 [static]

#### Initial value:

```

{
    {"final_point",14,0,1,1,931,0,0.,0.,0.,0,"[CHOOSE final pt or increment]{Termination point of vec
    {"num_steps",9,0,2,2,935,0,0.,0.,0.,0,"{Number of steps along vector} http://www.cs.sandia.gov/da
    {"step_vector",14,0,1,1,933,0,0.,0.,0.,0,"{Step vector} http://www.cs.sandia.gov/dakota/licensing
}

```

### 7.1.3.128 static KeyWord kw\_126 [static]

#### Initial value:

```

{
    {"optional_interface_responses_pointer",11,0,1,0,1099,0,0.,0.,0.,0,"{Responses pointer for nested
}

```

### 7.1.3.129 static KeyWord kw\_127 [static]

#### Initial value:

```

{
    {"primary_response_mapping",14,0,3,0,1107,0,0.,0.,0.,0,"{Primary response mappings for nested mod
    {"primary_variable_mapping",15,0,1,0,1103,0,0.,0.,0.,0,"{Primary variable mappings for nested mod
    {"secondary_response_mapping",14,0,4,0,1109,0,0.,0.,0.,0,"{Secondary response mappings for nested
    {"secondary_variable_mapping",15,0,2,0,1105,0,0.,0.,0.,0,"{Secondary variable mappings for nested
}

```

**7.1.3.130 GuiKeyWord kw\_128[2] [static]****Initial value:**

```
{
    {"optional_interface_pointer",11,1,1,0,1097,kw_126,0.,0.,0.,0,"{Optional interface set pointer} http://www.cs.sandia.gov/dakota/1"},
    {"sub_method_pointer",11,4,2,1,1101,kw_127,0.,0.,0.,0,"{Sub-method pointer for nested models} http://www.cs.sandia.gov/dakota/1"}
}
```

**7.1.3.131 static KeyWord kw\_129 [static]****Initial value:**

```
{
    {"interface_pointer",11,0,1,0,961,0,0.,0.,0.,0,"{Interface set pointer} http://www.cs.sandia.gov/dakota/1"}
}
```

**7.1.3.132 static KeyWord kw\_130 [static]****Initial value:**

```
{
    {"additive",8,0,2,2,1057,0,0.,0.,0.,0,"[CHOOSE correction type]"},
    {"combined",8,0,2,2,1061},
    {"first_order",8,0,1,1,1053,0,0.,0.,0.,0,"[CHOOSE correction order]"},
    {"multiplicative",8,0,2,2,1059},
    {"second_order",8,0,1,1,1055},
    {"zeroth_order",8,0,1,1,1051}
}
```

**7.1.3.133 static KeyWord kw\_131 [static]****Initial value:**

```
{
    {"constant",8,0,1,1,975,0,0.,0.,0.,0,"[CHOOSE trend type]"},
    {"linear",8,0,1,1,977},
    {"quadratic",8,0,1,1,979,0,0.,0.,0.,0,"@"}
}
```

**7.1.3.134 static KeyWord kw\_132 [static]****Initial value:**

```
{
    {"point_selection",8,0,1,0,971,0,0.,0.,0.,0,"{GP point selection} http://www.cs.sandia.gov/dakota/1"},
    {"trend",8,3,2,0,973,kw_131,0.,0.,0.,0,"{GP trend function} http://www.cs.sandia.gov/dakota/1"}
}
```

**7.1.3.135 static KeyWord kw\_133** [static]**Initial value:**

```
{
    {"conmin_seed",14,0,2,0,1027,0,0.,0.,0.,0,0,"{Kriging inital correlations} http://www.cs.sandia.gov/
    {"correlations",14,0,1,0,1025,0,0.,0.,0.,0,0,"{Kriging correlations} http://www.cs.sandia.gov/dakot
    {"max_correlations",14,0,4,0,1031,0,0.,0.,0.,0,0,"{Kriging maximum correlations} http://www.cs.sand
    {"max_trials",9,0,3,0,1029,0,0.,0.,0.,0,0,"{Kriging maximum trials} http://www.cs.sandia.gov/dakota
    {"min_correlations",14,0,5,0,1033,0,0.,0.,0.,0,0,"{Kriging minimum correlations} http://www.cs.sand
}
```

**7.1.3.136 static KeyWord kw\_134** [static]**Initial value:**

```
{
    {"cubic",8,0,1,1,989},
    {"linear",8,0,1,1,987}
}
```

**7.1.3.137 static KeyWord kw\_135** [static]**Initial value:**

```
{
    {"interpolation",8,2,2,0,985,kw_134,0.,0.,0.,0,0,"{MARS interpolation} http://www.cs.sandia.gov/dak
    {"max_bases",9,0,1,0,983,0,0.,0.,0.,0,0,"{MARS maximum bases} http://www.cs.sandia.gov/dakota/licen
}
```

**7.1.3.138 static KeyWord kw\_136** [static]**Initial value:**

```
{
    {"poly_order",9,0,1,0,993,0,0.,0.,0.,0,0,"{MLS polynomial order} http://www.cs.sandia.gov/dakota/li
    {"weight_function",9,0,2,0,995,0,0.,0.,0.,0,0,"{MLS weight function} http://www.cs.sandia.gov/dakot
}
```

**7.1.3.139 static KeyWord kw\_137** [static]**Initial value:**

```
{
    {"nodes",9,0,1,0,999,0,0.,0.,0.,0,0,"{ANN number nodes} http://www.cs.sandia.gov/dakota/licensing/v
    {"random_weight",9,0,3,0,1003,0,0.,0.,0.,0,0,"{ANN random weight} http://www.cs.sandia.gov/dakota/l
    {"range",10,0,2,0,1001,0,0.,0.,0.,0,0,"{ANN range} http://www.cs.sandia.gov/dakota/licensing/votd/h
}
```



**7.1.3.140 static KeyWord kw\_138** [static]**Initial value:**

```
{
    {"cubic",8,0,1,1,1021,0,0.,0.,0.,0,"[CHOOSE polynomial order]"},
    {"linear",8,0,1,1,1017},
    {"quadratic",8,0,1,1,1019}
}
```

**7.1.3.141 static KeyWord kw\_139** [static]**Initial value:**

```
{
    {"bases",9,0,1,0,1007,0,0.,0.,0.,0,"{RBF number of bases} http://www.cs.sandia.gov/dakota/lic"},
    {"max_pts",9,0,2,0,1009,0,0.,0.,0.,0,"{RBF maximum points} http://www.cs.sandia.gov/dakota/li"},
    {"max_subsets",9,0,4,0,1013},
    {"min_partition",9,0,3,0,1011,0,0.,0.,0.,0,"{RBF minimum partitions} http://www.cs.sandia.gov"}
}
```

**7.1.3.142 static KeyWord kw\_140** [static]**Initial value:**

```
{
    {"all",8,0,1,1,1039,0,0.,0.,0.,0,"[CHOOSE reuse scope]"},
    {"none",8,0,1,1,1043},
    {"region",8,0,1,1,1041}
}
```

**7.1.3.143 static KeyWord kw\_141** [static]**Initial value:**

```
{
    {"correction",8,6,6,0,1049,kw_130,0.,0.,0.,0,"{Surrogate correction approach} http://www.cs.s"},
    {"dace_method_pointer",11,0,2,0,1035,0,0.,0.,0.,0,"{Design of experiments method pointer} htt"},
    {"diagnostics",15,0,7,0,1063,0,0.,0.,0.,0,"{Print diagnostic metrics about the surrogate good"},
    {"gaussian_process",8,2,1,1,969,kw_132,0.,0.,0.,0,"[CHOOSE surrogate type]{Gaussian process}"},
    {"kriging",8,5,1,1,1023,kw_133,0.,0.,0.,0,"{Kriging interpolation} http://www.cs.sandia.gov/d"},
    {"mars",8,2,1,1,981,kw_135,0.,0.,0.,0,"{Multivariate adaptive regression splines} http://www"},
    {"moving_least_squares",8,2,1,1,991,kw_136,0.,0.,0.,0,"{Moving least squares} http://www.cs.s"},
    {"neural_network",8,3,1,1,997,kw_137,0.,0.,0.,0,"{Artificial neural network} http://www.cs.sa"},
    {"polynomial",8,3,1,1,1015,kw_138,0.,0.,0.,0,"{Polynomial} http://www.cs.sandia.gov/dakota/li"},
    {"radial_basis",8,4,1,1,1005,kw_139},
    {"reuse_samples",8,3,3,0,1037,kw_140,0.,0.,0.,0,"{Sample reuse in global approximation} http:"},
    {"samples_file",11,0,4,0,1045,0,0.,0.,0.,0,"{File import of samples for global approximation."},
    {"use_gradients",8,0,5,0,1047,0,0.,0.,0.,0,"{Use of gradient data in global approximation bui"}
}
```

**7.1.3.144 static KeyWord kw\_142** [static]**Initial value:**

```
{
    {"additive",8,0,2,2,1089,0,0.,0.,0.,0,"[CHOOSE correction type]"},
    {"combined",8,0,2,2,1093},
    {"first_order",8,0,1,1,1085,0,0.,0.,0.,0,"[CHOOSE correction order]"},
    {"multiplicative",8,0,2,2,1091},
    {"second_order",8,0,1,1,1087},
    {"zeroth_order",8,0,1,1,1083}
}
```

**7.1.3.145 static KeyWord kw\_143** [static]**Initial value:**

```
{
    {"correction",8,6,3,3,1081,kw_142,0.,0.,0.,0,"{Surrogate correction approach} http://www.cs.sandia.gov"},
    {"high_fidelity_model_pointer",11,0,2,2,1079,0,0.,0.,0.,0,"{Pointer to the high fidelity model specification} http://www.cs.sandia.gov"},
    {"low_fidelity_model_pointer",11,0,1,1,1077,0,0.,0.,0.,0,"{Pointer to the low fidelity model specification} http://www.cs.sandia.gov"}
}
```

**7.1.3.146 GuiKeyWord kw\_144[2]** [static]**Initial value:**

```
{
    {"actual_model_pointer",11,0,2,2,1073,0,0.,0.,0.,0,"{Pointer to the truth model specification} http://www.cs.sandia.gov"},
    {"taylor_series",8,0,1,1,1071,0,0.,0.,0.,0,"{Taylor series local approximation } http://www.cs.sandia.gov"}
}
```

**7.1.3.147 GuiKeyWord kw\_145[2]** [static]**Initial value:**

```
{
    {"actual_model_pointer",11,0,2,2,1073,0,0.,0.,0.,0,"{Pointer to the truth model specification} http://www.cs.sandia.gov"},
    {"tana",8,0,1,1,1067,0,0.,0.,0.,0,"{Two-point adaptive nonlinear approximation } http://www.cs.sandia.gov"}
}
```

**7.1.3.148 static KeyWord kw\_146** [static]**Initial value:**

```
{
    {"global",8,13,2,1,967,kw_141,0.,0.,0.,0,"[CHOOSE surrogate category]{Global approximations }
    {"hierarchical",8,3,2,1,1075,kw_143,0.,0.,0.,0,"{Hierarchical approximation } http://www.cs.s
    {"id_surrogates",13,0,1,0,965,0,0.,0.,0.,0,"{Surrogate response ids} http://www.cs.sandia.gov
    {"local",8,2,2,1,1069,kw_144,0.,0.,0.,0,"{Local approximation} http://www.cs.sandia.gov/dakot
    {"multipoint",8,2,2,1,1065,kw_145,0.,0.,0.,0,"{Multipoint approximation} http://www.cs.sandia
}
```

#### 7.1.3.149 static KeyWord kw\_147 [static]

##### Initial value:

```
{
    {"id_model",11,0,1,0,953,0,0.,0.,0.,0,"{Model set identifier} http://www.cs.sandia.gov/dakota
    {"nested",8,2,4,1,1095,kw_128,0.,0.,0.,0,"[CHOOSE model type]"},
    {"responses_pointer",11,0,3,0,957,0,0.,0.,0.,0,"{Responses set pointer} http://www.cs.sandia.
    {"single",8,1,4,1,959,kw_129,0.,0.,0.,0,"@"},
    {"surrogate",8,5,4,1,963,kw_146},
    {"variables_pointer",11,0,2,0,955,0,0.,0.,0.,0,"{Variables set pointer} http://www.cs.sandia.
}
```

#### 7.1.3.150 static KeyWord kw\_148 [static]

##### Initial value:

```
{
    {"ignore_bounds",8,0,1,0,1547,0,0.,0.,0.,0,"{Ignore variable bounds} http://www.cs.sandia.gov
}
```

#### 7.1.3.151 static KeyWord kw\_149 [static]

##### Initial value:

```
{
    {"central",8,0,6,0,1555,0,0.,0.,0.,0,"[CHOOSE difference interval]"},
    {"dakota",8,1,4,0,1545,kw_148,0.,0.,0.,0,"@[CHOOSE gradient source]"},
    {"fd_gradient_step_size",0x406,0,7,0,1556,0,0.,0.,0.001},
    {"fd_step_size",0x40e,0,7,0,1557,0,0.,0.,0.,0,"{Finite difference step size} http://www.cs.sa
    {"forward",8,0,6,0,1553,0,0.,0.,0.,0,"@"},
    {"id_analytic_gradients",13,0,2,2,1539,0,0.,0.,0.,0,"{Analytic derivatives function list} htt
    {"id_numerical_gradients",13,0,1,1,1537,0,0.,0.,0.,0,"{Numerical derivatives function list} h
    {"interval_type",8,0,5,0,1551,0,0.,0.,0.,0,"{Interval type} http://www.cs.sandia.gov/dakota/1
    {"method_source",8,0,3,0,1543,0,0.,0.,0.,0,"{Method source} http://www.cs.sandia.gov/dakota/1
    {"vendor",8,0,4,0,1549}
}
```

#### 7.1.3.152 static KeyWord kw\_150 [static]

##### Initial value:

```
{
    {"fd_hessian_step_size",6,0,1,0,1582},
    {"fd_step_size",14,0,1,0,1583,0,0.,0.,0.,0,"{Finite difference step size} http://www.cs.sandia.gov"}
}
```

### 7.1.3.153 static KeyWord kw\_151 [static]

#### Initial value:

```
{
    {"damped",8,0,1,0,1593,0,0.,0.,0.,0,"{Numerical safeguarding of BFGS update} http://www.cs.sandia.gov"}
}
```

### 7.1.3.154 static KeyWord kw\_152 [static]

#### Initial value:

```
{
    {"bfgs",8,1,1,1,1591,kw_151,0.,0.,0.,0,"{CHOOSE Hessian approx.}"},
    {"sr1",8,0,1,1,1595}
}
```

### 7.1.3.155 static KeyWord kw\_153 [static]

#### Initial value:

```
{
    {"central",8,0,2,0,1587,0,0.,0.,0.,0,"{CHOOSE difference interval}"},
    {"forward",8,0,2,0,1585,0,0.,0.,0.,0,"@"},
    {"id_analytic_hessians",13,0,4,0,1597,0,0.,0.,0.,0,"{Analytic Hessians function list} http://www.sandia.gov"},
    {"id_numerical_hessians",13,2,1,0,1581,kw_150,0.,0.,0.,0,"{Numerical Hessians function list} http://www.sandia.gov"},
    {"id_quasi_hessians",13,2,3,0,1589,kw_152,0.,0.,0.,0,"{Quasi Hessians function list} http://www.sandia.gov"}
}
```

### 7.1.3.156 static KeyWord kw\_154 [static]

#### Initial value:

```
{
    {"nonlinear_equality_scale_types",0x80f,0,2,0,1525,0,0.,0.,0.,0,"{Nonlinear equality scaling type list}"},
    {"nonlinear_equality_scales",0x80e,0,3,0,1527,0,0.,0.,0.,0,"{Nonlinear equality constraint scales list}"},
    {"nonlinear_equality_targets",14,0,1,0,1523,0,0.,0.,0.,0,"{Nonlinear equality constraint targets list}"},
}
```

**7.1.3.157 static KeyWord kw\_155** [static]**Initial value:**

```
{
    {"nonlinear_inequality_lower_bounds",14,0,1,0,1513,0,0.,0.,0.,0,"{Nonlinear inequality constr
{"nonlinear_inequality_scale_types",0x80f,0,3,0,1517,0,0.,0.,0.,0,"{Nonlinear inequality scal
{"nonlinear_inequality_scales",0x80e,0,4,0,1519,0,0.,0.,0.,0,"{Nonlinear inequality constrain
{"nonlinear_inequality_upper_bounds",14,0,2,0,1515,0,0.,0.,0.,0,"{Nonlinear inequality constr
}
```

**7.1.3.158 static KeyWord kw\_156** [static]**Initial value:**

```
{
    {"least_squares_data_file",11,0,1,0,1503,0,0.,0.,0.,0,"{Least squares data source file} http:
{"least_squares_term_scale_types",0x80f,0,2,0,1505,0,0.,0.,0.,0,"{Least squares term scaling
{"least_squares_term_scales",0x80e,0,3,0,1507,0,0.,0.,0.,0,"{Least squares terms scales} http
{"least_squares_weights",14,0,4,0,1509,0,0.,0.,0.,0,"{Least squares terms weightings} http://
{"num_nonlinear_equality_constraints",0x29,3,6,0,1521,kw_154,0,0.,0.,0,"{Number of nonlinear
{"num_nonlinear_inequality_constraints",0x29,4,5,0,1511,kw_155,0,0.,0.,0,"{Number of nonline
}
```

**7.1.3.159 static KeyWord kw\_157** [static]**Initial value:**

```
{
    {"nonlinear_equality_scale_types",0x80f,0,2,0,1497,0,0.,0.,0.,0,"{Nonlinear equality constrai
{"nonlinear_equality_scales",0x80e,0,3,0,1499,0,0.,0.,0.,0,"{Nonlinear equality constraint sc
{"nonlinear_equality_targets",14,0,1,0,1495,0,0.,0.,0.,0,"{Nonlinear equality constraint targ
}
```

**7.1.3.160 static KeyWord kw\_158** [static]**Initial value:**

```
{
    {"nonlinear_inequality_lower_bounds",14,0,1,0,1485,0,0.,0.,0.,0,"{Nonlinear inequality constr
{"nonlinear_inequality_scale_types",0x80f,0,3,0,1489,0,0.,0.,0.,0,"{Nonlinear inequality cons
{"nonlinear_inequality_scales",0x80e,0,4,0,1491,0,0.,0.,0.,0,"{Nonlinear inequality constrain
{"nonlinear_inequality_upper_bounds",14,0,2,0,1487,0,0.,0.,0.,0,"{Nonlinear inequality constr
}
```

**7.1.3.161 static KeyWord kw\_159** [static]**Initial value:**

```
{
    {"multi_objective_weights",14,0,3,0,1481,0,0.,0.,0,0,"{Multiobjective weightings} http://www.cs.
    {"num_nonlinear_equality_constraints",0x29,3,5,0,1493,kw_157,0.,0.,0.,0,"{Number of nonlinear equ
    {"num_nonlinear_inequality_constraints",0x29,4,4,0,1483,kw_158,0.,0.,0.,0,"{Number of nonlinear i
    {"objective_function_scale_types",0x80f,0,1,0,1477,0,0.,0.,0.,0,"{Objective function scaling type
    {"objective_function_scales",0x80e,0,2,0,1479,0,0.,0.,0.,0,"{Objective function scales} http://www
}
```

**7.1.3.162 GuiKeyWord kw\_160[8]** [static]**Initial value:**

```
{
    {"central",8,0,6,0,1555,0,0.,0.,0.,0,"[CHOOSE difference interval]"},
    {"dakota",8,1,4,0,1545,kw_148,0.,0.,0.,0,"@[CHOOSE gradient source]"},
    {"fd_gradient_step_size",0x406,0,7,0,1556,0,0.,0.,0,0.001},
    {"fd_step_size",0x40e,0,7,0,1557,0,0.,0.,0.,0,"{Finite difference step size} http://www.cs.sandia
    {"forward",8,0,6,0,1553,0,0.,0.,0.,0,"@"},
    {"interval_type",8,0,5,0,1551,0,0.,0.,0.,0,"{Interval type} http://www.cs.sandia.gov/dakota/licen
    {"method_source",8,0,3,0,1543,0,0.,0.,0.,0,"{Method source} http://www.cs.sandia.gov/dakota/licen
    {"vendor",8,0,4,0,1549}
}
```

**7.1.3.163 static KeyWord kw\_161** [static]**Initial value:**

```
{
    {"central",8,0,2,0,1567,0,0.,0.,0.,0,"[CHOOSE difference interval]"},
    {"fd_hessian_step_size",6,0,1,0,1562},
    {"fd_step_size",14,0,1,0,1563,0,0.,0.,0.,0,"{Finite difference step size} http://www.cs.sandia.g
    {"forward",8,0,2,0,1565,0,0.,0.,0.,0,"@"}
}
```

**7.1.3.164 static KeyWord kw\_162** [static]**Initial value:**

```
{
    {"damped",8,0,1,0,1573,0,0.,0.,0.,0,"{Numerical safeguarding of BFGS update} http://www.cs.sandia
}
```

**7.1.3.165 static KeyWord kw\_163** [static]**Initial value:**

```
{
    {"bfgs",8,1,1,1,1571,kw_162,0.,0.,0.,0,"[CHOOSE Hessian approx.]"},
    {"sr1",8,0,1,1,1575}
}
```

**7.1.3.166 static KeyWord kw\_164** [static]**Initial value:**

```
{
    {"analytic_gradients",8,0,4,2,1533,0,0.,0.,0,"[CHOOSE gradient type]"},
    {"analytic_hessians",8,0,5,3,1577,0,0.,0.,0,"[CHOOSE Hessian type]"},
    {"descriptors",15,0,2,0,1473,0,0.,0.,0,"{Response labels} http://www.cs.sandia.gov/dakota/"},
    {"id_responses",11,0,1,0,1471,0,0.,0.,0,"{Responses set identifier} http://www.cs.sandia.g"},
    {"mixed_gradients",8,10,4,2,1535,kw_149,0.,0.,0.,0,"{Mixed gradients} http://www.cs.sandia.go"},
    {"mixed_hessians",8,5,5,3,1579,kw_153,0.,0.,0.,0,"{Mixed Hessians} http://www.cs.sandia.gov/d"},
    {"no_gradients",8,0,4,2,1531,0,0.,0.,0,"@"},
    {"no_hessians",8,0,5,3,1559,0,0.,0.,0,"@"},
    {"num_least_squares_terms",0x29,6,3,1,1501,kw_156,0.,0.,0.,0,"[CHOOSE response type]{{Least s"},
    {"num_objective_functions",0x29,5,3,1,1475,kw_159,0.,0.,0.,0,"{{Optimization} Number of objec"},
    {"num_response_functions",0x29,0,3,1,1529,0,0.,0.,0,"{{Generic responses} Number of respon"},
    {"numerical_gradients",8,8,4,2,1541,kw_160,0.,0.,0.,0,"{Numerical gradients} http://www.cs.sa"},
    {"numerical_hessians",8,4,5,3,1561,kw_161,0.,0.,0.,0,"{Numerical Hessians} http://www.cs.sand"},
    {"quasi_hessians",8,2,5,3,1569,kw_163,0.,0.,0.,0,"{Quasi Hessians} http://www.cs.sandia.gov/d"},
    {"response_descriptors",7,0,2,0,1472}
}
```

**7.1.3.167 static KeyWord kw\_165** [static]**Initial value:**

```
{
    {"method_list",15,0,1,1,33,0,0.,0.,0,"{List of methods} http://www.cs.sandia.gov/dakota/li"}
}
```

**7.1.3.168 GuiKeyWord kw\_166[3]** [static]**Initial value:**

```
{
    {"global_method_pointer",11,0,1,1,25,0,0.,0.,0,"{Pointer to the global method specificatio"},
    {"local_method_pointer",11,0,2,2,27,0,0.,0.,0,"{Pointer to the local method specification"},
    {"local_search_probability",10,0,3,0,29,0,0.,0.,0,"{Probability of executing local searche"}
}
```

**7.1.3.169 static KeyWord kw\_167** [static]**Initial value:**

```
{
    {"method_list",15,0,2,1,21,0,0.,0.,0.,0,"{List of methods} http://www.cs.sandia.gov/dakota/licens
    {"num_solutions_transferred",9,0,1,0,19,0,0.,0.,0.,0,"{Number of Solutions Transferred } http://w
}
```

**7.1.3.170 static KeyWord kw\_168** [static]**Initial value:**

```
{
    {"collaborative",8,1,1,1,31,kw_165,0.,0.,0.,0,"[CHOOSE hybrid type]{Collaborative hybrid} http://
    {"coupled",0,3,1,1,22,kw_166},
    {"embedded",8,3,1,1,23,kw_166,0.,0.,0.,0,"{Embedded hybrid} http://www.cs.sandia.gov/dakota/licen
    {"sequential",8,2,1,1,17,kw_167,0.,0.,0.,0,"{Sequential hybrid} http://www.cs.sandia.gov/dakota/l
    {"uncoupled",0,2,1,1,16,kw_167}
}
```

**7.1.3.171 static KeyWord kw\_169** [static]**Initial value:**

```
{
    {"seed",9,0,1,0,41,0,0.,0.,0.,0,"{Seed for random starting points} http://www.cs.sandia.gov/dakot
}
```

**7.1.3.172 static KeyWord kw\_170** [static]**Initial value:**

```
{
    {"method_pointer",11,0,1,1,37,0,0.,0.,0.,0,"{Method pointer} http://www.cs.sandia.gov/dakota/lice
    {"random_starts",9,1,2,0,39,kw_169,0.,0.,0.,0,"{Number of random starting points} http://www.cs.s
    {"starting_points",14,0,3,0,43,0,0.,0.,0.,0,"{List of user-specified starting points} http://www.
}
```

**7.1.3.173 static KeyWord kw\_171** [static]**Initial value:**

```
{
    {"seed",9,0,1,0,51,0,0.,0.,0.,0,"{Seed for random weighting sets} http://www.cs.sandia.gov/dakota
}
```



**7.1.3.174 static KeyWord kw\_172** [static]**Initial value:**

```
{
    {"method_pointer",11,0,1,1,47,0,0.,0.,0.,0,"{Optimization method pointer} http://www.cs.sandia.gov/dakota/"}
    {"multi_objective_weight_sets",6,0,3,0,52},
    {"opt_method_pointer",3,0,1,1,46},
    {"random_weight_sets",9,1,2,0,49,kw_171,0.,0.,0.,0,"{Number of random weighting sets} http://www.cs.sandia.gov/dakota/"}
    {"weight_sets",14,0,3,0,53,0,0.,0.,0.,0,"{List of user-specified weighting sets} http://www.cs.sandia.gov/dakota/"}
}
```

**7.1.3.175 GuiKeyWord kw\_173[1]** [static]**Initial value:**

```
{
    {"method_pointer",11,0,1,0,57,0,0.,0.,0.,0,"{Method pointer} http://www.cs.sandia.gov/dakota/"}
}
```

**7.1.3.176 static KeyWord kw\_174** [static]**Initial value:**

```
{
    {"tabular_graphics_file",11,0,1,0,7,0,0.,0.,0.,0,"{File name for tabular graphics data} http://www.cs.sandia.gov/dakota/"}
}
```

**7.1.3.177 static KeyWord kw\_175** [static]**Initial value:**

```
{
    {"graphics",8,0,1,0,3,0,0.,0.,0.,0,"{Graphics flag} http://www.cs.sandia.gov/dakota/licensing/"}
    {"hybrid",8,5,6,1,15,kw_168,0.,0.,0.,0,"[CHOOSE strategy type]{Hybrid strategy} http://www.cs.sandia.gov/dakota/"}
    {"iterator_self_scheduling",8,0,4,0,11,0,0.,0.,0.,0,"{Self-scheduling of iterator jobs} http://www.cs.sandia.gov/dakota/"}
    {"iterator_servers",9,0,3,0,9,0,0.,0.,0.,0,"{Number of iterator servers} http://www.cs.sandia.gov/dakota/"}
    {"iterator_static_scheduling",8,0,5,0,13,0,0.,0.,0.,0,"{Static scheduling of iterator jobs} http://www.cs.sandia.gov/dakota/"}
    {"multi_start",8,3,6,1,35,kw_170,0.,0.,0.,0,"{Multi-start iteration strategy} http://www.cs.sandia.gov/dakota/"}
    {"pareto_set",8,5,6,1,45,kw_172,0.,0.,0.,0,"{Pareto set optimization strategy} http://www.cs.sandia.gov/dakota/"}
    {"single_method",8,1,6,1,55,kw_173,0.,0.,0.,0,"@{Single method strategy} http://www.cs.sandia.gov/dakota/"}
    {"tabular_graphics_data",8,1,2,0,5,kw_174,0.,0.,0.,0,"{Tabulation of graphics data} http://www.cs.sandia.gov/dakota/"}
}
```

**7.1.3.178 static KeyWord kw\_176** [static]**Initial value:**

```
{
    {"alphas",14,0,1,1,1223,0,0.,0.,0.,0,0,"{beta uncertain alphas} http://www.cs.sandia.gov/dakota/lic
    {"betas",14,0,2,2,1225,0,0.,0.,0.,0,0,"{beta uncertain betas} http://www.cs.sandia.gov/dakota/licen
    {"buv_alphas",6,0,1,1,1222,0,0.,0.,0.,0,0,0,"beta_uncertain"},
    {"buv_betas",6,0,2,2,1224,0,0.,0.,0.,0,0,0,"beta_uncertain"},
    {"buv_descriptors",7,0,5,0,1230,0,0.,0.,0.,0,0,0,"beta_uncertain"},
    {"buv_lower_bounds",6,0,3,3,1226,0,0.,0.,0.,0,0,0,"beta_uncertain"},
    {"buv_upper_bounds",6,0,4,4,1228,0,0.,0.,0.,0,0,0,"beta_uncertain"},
    {"descriptors",15,0,5,0,1231,0,0.,0.,0.,0,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
    {"lower_bounds",14,0,3,3,1227,0,0.,0.,0.,0,0,"{Distribution lower bounds} http://www.cs.sandia.gov/
    {"upper_bounds",14,0,4,4,1229,0,0.,0.,0.,0,0,"{Distribution upper bounds} http://www.cs.sandia.gov/
}
```

### 7.1.3.179 GuiKeyWord kw\_177[3] [static]

#### Initial value:

```
{
    {"descriptors",15,0,3,0,1289,0,0.,0.,0.,0,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
    {"num_trials",13,0,2,2,1287,0,0.,0.,0.,0,0,"{binomial uncertain num_trials} http://www.cs.sandia.g
    {"prob_per_trial",14,0,1,1,1285,0,0.,0.,0.,0,0,"{binomial uncertain prob_per_trial} http://www.cs.s
}
```

### 7.1.3.180 static KeyWord kw\_178 [static]

#### Initial value:

```
{
    {"cdv_descriptors",7,0,6,0,1126,0,0.,0.,0.,0,0,0,"continuous_design"},
    {"cdv_initial_point",6,0,1,0,1116,0,0.,0.,0.,0,0,0,"continuous_design"},
    {"cdv_lower_bounds",6,0,2,0,1118,0,0.,0.,0.,0,0,0,"continuous_design"},
    {"cdv_scale_types",0x807,0,4,0,1122,0,0.,0.,0.,0,0,0,"continuous_design"},
    {"cdv_scales",0x806,0,5,0,1124,0,0.,0.,0.,0,0,0,"continuous_design"},
    {"cdv_upper_bounds",6,0,3,0,1120,0,0.,0.,0.,0,0,0,"continuous_design"},
    {"descriptors",15,0,6,0,1127,0,0.,0.,0.,0,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
    {"initial_point",14,0,1,0,1117,0,0.,0.,0.,0,0,"{Initial point} http://www.cs.sandia.gov/dakota/lice
    {"lower_bounds",14,0,2,0,1119,0,0.,0.,0.,0,0,"{Lower bounds} http://www.cs.sandia.gov/dakota/licens
    {"scale_types",0x80f,0,4,0,1123,0,0.,0.,0.,0,0,"{Scaling types} http://www.cs.sandia.gov/dakota/lic
    {"scales",0x80e,0,5,0,1125,0,0.,0.,0.,0,0,"{Scales} http://www.cs.sandia.gov/dakota/licensing/votd/
    {"upper_bounds",14,0,3,0,1121,0,0.,0.,0.,0,0,"{Upper bounds} http://www.cs.sandia.gov/dakota/licens
}
```

### 7.1.3.181 static KeyWord kw\_179 [static]

#### Initial value:

```
{
    {"csv_descriptors",7,0,4,0,1344,0,0.,0.,0.,0,0,0,"continuous_state"},
    {"csv_initial_state",6,0,1,0,1338,0,0.,0.,0.,0,0,0,"continuous_state"},
    {"csv_lower_bounds",6,0,2,0,1340,0,0.,0.,0.,0,0,0,"continuous_state"},
    {"csv_upper_bounds",6,0,3,0,1342,0,0.,0.,0.,0,0,0,"continuous_state"},
    {"descriptors",15,0,4,0,1345,0,0.,0.,0.,0,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
}
```

```
{ "initial_state",14,0,1,0,1339,0,0.,0.,0.,0, "{Initial states} http://www.cs.sandia.gov/dakota/lice  
{ "lower_bounds",14,0,2,0,1341,0,0.,0.,0.,0, "{Lower bounds} http://www.cs.sandia.gov/dakota/lice  
{ "upper_bounds",14,0,3,0,1343,0,0.,0.,0.,0, "{Upper bounds} http://www.cs.sandia.gov/dakota/lice  
}
```

### 7.1.3.182 static KeyWord kw\_180 [static]

#### Initial value:

```
{  
  { "ddv_descriptors",7,0,4,0,1136,0,0.,0.,0.,0, "discrete_design_range"},  
  { "ddv_initial_point",5,0,1,0,1130,0,0.,0.,0.,0, "discrete_design_range"},  
  { "ddv_lower_bounds",5,0,2,0,1132,0,0.,0.,0.,0, "discrete_design_range"},  
  { "ddv_upper_bounds",5,0,3,0,1134,0,0.,0.,0.,0, "discrete_design_range"},  
  { "descriptors",15,0,4,0,1137,0,0.,0.,0.,0, "{Descriptors} http://www.cs.sandia.gov/dakota/lice  
  { "initial_point",13,0,1,0,1131,0,0.,0.,0.,0, "{Initial point} http://www.cs.sandia.gov/dakota/lice  
  { "lower_bounds",13,0,2,0,1133,0,0.,0.,0.,0, "{Lower bounds} http://www.cs.sandia.gov/dakota/lice  
  { "upper_bounds",13,0,3,0,1135,0,0.,0.,0.,0, "{Upper bounds} http://www.cs.sandia.gov/dakota/lice  
}
```

### 7.1.3.183 static KeyWord kw\_181 [static]

#### Initial value:

```
{  
  { "descriptors",15,0,4,0,1147,0,0.,0.,0.,0, "{Descriptors} http://www.cs.sandia.gov/dakota/lice  
  { "initial_point",13,0,1,0,1141,0,0.,0.,0.,0, "{Initial point} http://www.cs.sandia.gov/dakota/lice  
  { "num_set_values",13,0,2,0,1143,0,0.,0.,0.,0, "{Number of values for each variable} http://www  
  { "set_values",13,0,3,1,1145,0,0.,0.,0.,0, "{Set values} http://www.cs.sandia.gov/dakota/lice  
}
```

### 7.1.3.184 static KeyWord kw\_182 [static]

#### Initial value:

```
{  
  { "descriptors",15,0,4,0,1157,0,0.,0.,0.,0, "{Descriptors} http://www.cs.sandia.gov/dakota/lice  
  { "initial_point",14,0,1,0,1151,0,0.,0.,0.,0, "{Initial point} http://www.cs.sandia.gov/dakota/lice  
  { "num_set_values",13,0,2,0,1153,0,0.,0.,0.,0, "{Number of values for each variable} http://www  
  { "set_values",14,0,3,1,1155,0,0.,0.,0.,0, "{Set values} http://www.cs.sandia.gov/dakota/lice  
}
```

### 7.1.3.185 static KeyWord kw\_183 [static]

#### Initial value:

```
{  
  { "descriptors",15,0,4,0,1355,0,0.,0.,0.,0, "{Descriptors} http://www.cs.sandia.gov/dakota/lice
```

```
{ "dsv_descriptors", 7, 0, 4, 0, 1354, 0, 0., 0., 0., 0, 0, "discrete_state_range"},
  {"dsv_initial_state", 5, 0, 1, 0, 1348, 0, 0., 0., 0., 0, 0, "discrete_state_range"},
  {"dsv_lower_bounds", 5, 0, 2, 0, 1350, 0, 0., 0., 0., 0, 0, "discrete_state_range"},
  {"dsv_upper_bounds", 5, 0, 3, 0, 1352, 0, 0., 0., 0., 0, 0, "discrete_state_range"},
  {"initial_state", 13, 0, 1, 0, 1349, 0, 0., 0., 0., 0, "{Initial states} http://www.cs.sandia.gov/dakota/licens"},
  {"lower_bounds", 13, 0, 2, 0, 1351, 0, 0., 0., 0., 0, "{Lower bounds} http://www.cs.sandia.gov/dakota/licens"},
  {"upper_bounds", 13, 0, 3, 0, 1353, 0, 0., 0., 0., 0, "{Upper bounds} http://www.cs.sandia.gov/dakota/licens"}
}
```

### 7.1.3.186 static KeyWord kw\_184 [static]

#### Initial value:

```
{
  {"descriptors", 15, 0, 4, 0, 1365, 0, 0., 0., 0., 0, "{Descriptors} http://www.cs.sandia.gov/dakota/licensin"},
  {"initial_state", 13, 0, 1, 0, 1359, 0, 0., 0., 0., 0, "{Initial state} http://www.cs.sandia.gov/dakota/lice"},
  {"num_set_values", 13, 0, 2, 0, 1361, 0, 0., 0., 0., 0, "{Number of values for each variable} http://www.cs."},
  {"set_values", 13, 0, 3, 1, 1363, 0, 0., 0., 0., 0, "{Set values} http://www.cs.sandia.gov/dakota/licensing/"}
}
```

### 7.1.3.187 static KeyWord kw\_185 [static]

#### Initial value:

```
{
  {"descriptors", 15, 0, 4, 0, 1375, 0, 0., 0., 0., 0, "{Descriptors} http://www.cs.sandia.gov/dakota/licensin"},
  {"initial_state", 14, 0, 1, 0, 1369, 0, 0., 0., 0., 0, "{Initial state} http://www.cs.sandia.gov/dakota/lice"},
  {"num_set_values", 13, 0, 2, 0, 1371, 0, 0., 0., 0., 0, "{Number of values for each variable} http://www.cs."},
  {"set_values", 14, 0, 3, 1, 1373, 0, 0., 0., 0., 0, "{Set values} http://www.cs.sandia.gov/dakota/licensing/"}
}
```

### 7.1.3.188 static KeyWord kw\_186 [static]

#### Initial value:

```
{
  {"betas", 14, 0, 1, 1, 1217, 0, 0., 0., 0., 0, "{exponential uncertain betas} http://www.cs.sandia.gov/dakot"},
  {"descriptors", 15, 0, 2, 0, 1219, 0, 0., 0., 0., 0, "{Descriptors} http://www.cs.sandia.gov/dakota/licensin"},
  {"euv_betas", 6, 0, 1, 1, 1216, 0, 0., 0., 0., 0, 0, "exponential_uncertain"},
  {"euv_descriptors", 7, 0, 2, 0, 1218, 0, 0., 0., 0., 0, 0, "exponential_uncertain"}
}
```

### 7.1.3.189 static KeyWord kw\_187 [static]

#### Initial value:

```
{
  {"alphas", 14, 0, 1, 1, 1251, 0, 0., 0., 0., 0, "{frechet uncertain alphas} http://www.cs.sandia.gov/dakota/"}
}
```

```
{ "betas", 14, 0, 2, 2, 1253, 0, 0., 0., 0., 0., "{frechet uncertain betas} http://www.cs.sandia.gov/dakota/
"descriptors", 15, 0, 3, 0, 1255, 0, 0., 0., 0., 0., 0., "{Descriptors} http://www.cs.sandia.gov/dakota/lice
"fuvs_alphas", 6, 0, 1, 1, 1250, 0, 0., 0., 0., 0., 0., 0., 0., "frechet_uncertain"},
"fuvs_betas", 6, 0, 2, 2, 1252, 0, 0., 0., 0., 0., 0., 0., 0., "frechet_uncertain"},
"fuvs_descriptors", 7, 0, 3, 0, 1254, 0, 0., 0., 0., 0., 0., 0., 0., "frechet_uncertain"}
}
```

#### 7.1.3.190 static KeyWord kw\_188 [static]

##### Initial value:

```
{
    "alphas", 14, 0, 1, 1, 1235, 0, 0., 0., 0., 0., "{gamma uncertain alphas} http://www.cs.sandia.gov/dakota/
    "betas", 14, 0, 2, 2, 1237, 0, 0., 0., 0., 0., "{gamma uncertain betas} http://www.cs.sandia.gov/dakota/
    "descriptors", 15, 0, 3, 0, 1239, 0, 0., 0., 0., 0., "{Descriptors} http://www.cs.sandia.gov/dakota/lice
    "gauvs_alphas", 6, 0, 1, 1, 1234, 0, 0., 0., 0., 0., 0., 0., 0., "gamma_uncertain"},
    "gauvs_betas", 6, 0, 2, 2, 1236, 0, 0., 0., 0., 0., 0., 0., 0., "gamma_uncertain"},
    "gauvs_descriptors", 7, 0, 3, 0, 1238, 0, 0., 0., 0., 0., 0., 0., 0., "gamma_uncertain"}
}
```

#### 7.1.3.191 static KeyWord kw\_189 [static]

##### Initial value:

```
{
    "descriptors", 15, 0, 2, 0, 1303, 0, 0., 0., 0., 0., "{Descriptors} http://www.cs.sandia.gov/dakota/lice
    "prob_per_trial", 14, 0, 1, 1, 1301, 0, 0., 0., 0., 0., "{geometric uncertain prob_per_trial} http://www
}
```

#### 7.1.3.192 static KeyWord kw\_190 [static]

##### Initial value:

```
{
    "alphas", 14, 0, 1, 1, 1243, 0, 0., 0., 0., 0., "{gumbel uncertain alphas} http://www.cs.sandia.gov/dako
    "betas", 14, 0, 2, 2, 1245, 0, 0., 0., 0., 0., "{gumbel uncertain betas} http://www.cs.sandia.gov/dakota
    "descriptors", 15, 0, 3, 0, 1247, 0, 0., 0., 0., 0., "{Descriptors} http://www.cs.sandia.gov/dakota/lice
    "guuvs_alphas", 6, 0, 1, 1, 1242, 0, 0., 0., 0., 0., 0., 0., "gumbel_uncertain"},
    "guuvs_betas", 6, 0, 2, 2, 1244, 0, 0., 0., 0., 0., 0., 0., 0., "gumbel_uncertain"},
    "guuvs_descriptors", 7, 0, 3, 0, 1246, 0, 0., 0., 0., 0., 0., 0., 0., "gumbel_uncertain"}
}
```

#### 7.1.3.193 static KeyWord kw\_191 [static]

##### Initial value:

```
{
    "abscissas", 14, 0, 2, 1, 1269, 0, 0., 0., 0., 0., "{sets of abscissas for bin-based histogram variables
```

```

{"counts",14,0,3,2,1273,0,0.,0.,0.,0,0,"{sets of counts for bin-based histogram variables} http://w
{"descriptors",15,0,4,0,1275,0,0.,0.,0.,0,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
{"huv_bin_abcissas",6,0,2,1,1268},
{"huv_bin_counts",6,0,3,2,1272},
{"huv_bin_descriptors",7,0,4,0,1274,0,0.,0.,0,0,0,"histogram_bin_uncertain"},
{"huv_bin_ordinates",6,0,3,2,1270},
{"huv_num_bin_pairs",5,0,1,0,1266,0,0.,0.,0.,0,0,0,"histogram_bin_uncertain"},
{"num_pairs",13,0,1,0,1267,0,0.,0.,0.,0,0,"{key to apportionment among bin-based histogram variable
{"ordinates",14,0,3,2,1271,0,0.,0.,0.,0,0,"{sets of ordinates for bin-based histogram variables} ht
}

```

### 7.1.3.194 static KeyWord kw\_192 [static]

#### Initial value:

```

{
    {"abcissas",14,0,2,1,1319,0,0.,0.,0.,0,0,"{sets of abcissas for point-based histogram variables}
    {"counts",14,0,3,2,1321,0,0.,0.,0.,0,0,"{sets of counts for point-based histogram variables} http://
    {"descriptors",15,0,4,0,1323,0,0.,0.,0.,0,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
    {"huv_num_point_pairs",5,0,1,0,1316,0,0.,0.,0.,0,0,0,"histogram_point_uncertain"},
    {"huv_point_abcissas",6,0,2,1,1318},
    {"huv_point_counts",6,0,3,2,1320},
    {"huv_point_descriptors",7,0,4,0,1322,0,0.,0.,0.,0,0,0,"histogram_point_uncertain"},
    {"num_pairs",13,0,1,0,1317,0,0.,0.,0.,0,0,"{key to apportionment among point-based histogram variab
}

```

### 7.1.3.195 GuiKeyWord kw\_193[4] [static]

#### Initial value:

```

{
    {"descriptors",15,0,4,0,1313,0,0.,0.,0.,0,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
    {"num_drawn",13,0,3,3,1311,0,0.,0.,0.,0,0,"{hypergeometric uncertain num_drawn } http://www.cs.sand
    {"selected_population",13,0,2,2,1309,0,0.,0.,0.,0,0,"{hypergeometric uncertain selected_population}
    {"total_population",13,0,1,1,1307,0,0.,0.,0.,0,0,"{hypergeometric uncertain total_population} http:
}

```

### 7.1.3.196 GuiKeyWord kw\_194[8] [static]

#### Initial value:

```

{
    {"descriptors",15,0,4,0,1335,0,0.,0.,0.,0,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
    {"interval_bounds",14,0,3,2,1333,0,0.,0.,0.,0,0,"{bounds per interval} http://www.cs.sandia.gov/dak
    {"interval_probs",14,0,2,1,1331,0,0.,0.,0.,0,0,"{basic probability assignments per interval} http://
    {"iuv_descriptors",7,0,4,0,1334,0,0.,0.,0.,0,0,0,"interval_uncertain"},
    {"iuv_interval_bounds",6,0,3,2,1332},
    {"iuv_interval_probs",6,0,2,1,1330},
    {"iuv_num_intervals",5,0,1,0,1328,0,0.,0.,0.,0,0,0,"interval_uncertain"},
    {"num_intervals",13,0,1,0,1329,0,0.,0.,0.,0,0,"{number of intervals defined for each interval varia
}

```

**7.1.3.197 static KeyWord kw\_195** [static]**Initial value:**

```
{
    {"lnuv_zetas",6,0,1,1,1174,0,0.,0.,0.,0,0,"lognormal_uncertain"},
    {"zetas",14,0,1,1,1175,0,0.,0.,0.,0,0,"{lognormal uncertain zetas} http://www.cs.sandia.gov/dak"}
}
```

**7.1.3.198 GuiKeyWord kw\_196[4]** [static]**Initial value:**

```
{
    {"error_factors",14,0,1,1,1181,0,0.,0.,0.,0,0,"[CHOOSE variance spec.]{lognormal uncertain erro"},
    {"lnuv_error_factors",6,0,1,1,1180,0,0.,0.,0.,0,0,"lognormal_uncertain"},
    {"lnuv_std_deviations",6,0,1,1,1178,0,0.,0.,0.,0,0,"lognormal_uncertain"},
    {"std_deviations",14,0,1,1,1179,0,0.,0.,0.,0,0,"@{lognormal uncertain standard deviations} http"}
}
```

**7.1.3.199 static KeyWord kw\_197** [static]**Initial value:**

```
{
    {"descriptors",15,0,4,0,1187,0,0.,0.,0.,0,0,"{Descriptors} http://www.cs.sandia.gov/dakota/lice"},
    {"lambdas",14,2,1,1,1173,kw_195,0.,0.,0.,0,0,"[CHOOSE characterization]{lognormal uncertain lam"},
    {"lnuv_descriptors",7,0,4,0,1186,0,0.,0.,0.,0,0,"lognormal_uncertain"},
    {"lnuv_lambdas",6,2,1,1,1172,kw_195,0.,0.,0.,0,0,"lognormal_uncertain"},
    {"lnuv_lower_bounds",6,0,2,0,1182,0,0.,0.,0.,0,0,"lognormal_uncertain"},
    {"lnuv_means",6,4,1,1,1176,kw_196,0.,0.,0.,0,0,"lognormal_uncertain"},
    {"lnuv_upper_bounds",6,0,3,0,1184,0,0.,0.,0.,0,0,"lognormal_uncertain"},
    {"lower_bounds",14,0,2,0,1183,0,0.,0.,0.,0,0,"{Distribution lower bounds} http://www.cs.sandia."},
    {"means",14,4,1,1,1177,kw_196,0.,0.,0.,0,0,"@{lognormal uncertain means} http://www.cs.sandia.g"},
    {"upper_bounds",14,0,3,0,1185,0,0.,0.,0.,0,0,"{Distribution upper bounds} http://www.cs.sandia."}
}
```

**7.1.3.200 GuiKeyWord kw\_198[6]** [static]**Initial value:**

```
{
    {"descriptors",15,0,3,0,1203,0,0.,0.,0.,0,0,"{Descriptors} http://www.cs.sandia.gov/dakota/lice"},
    {"lower_bounds",14,0,1,1,1199,0,0.,0.,0.,0,0,"{Distribution lower bounds} http://www.cs.sandia."},
    {"luuv_descriptors",7,0,3,0,1202,0,0.,0.,0.,0,0,"loguniform_uncertain"},
    {"luuv_lower_bounds",6,0,1,1,1198,0,0.,0.,0.,0,0,"loguniform_uncertain"},
    {"luuv_upper_bounds",6,0,2,2,1200,0,0.,0.,0.,0,0,"loguniform_uncertain"},
    {"upper_bounds",14,0,2,2,1201,0,0.,0.,0.,0,0,"{Distribution upper bounds} http://www.cs.sandia."}
}
```

**7.1.3.201 static KeyWord kw\_199** [static]**Initial value:**

```
{
    {"descriptors",15,0,3,0,1297,0,0.,0.,0.,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
{"num_trials",13,0,2,2,1295,0,0.,0.,0.,0,"{negative binomial uncertain success num_trials} http://
{"prob_per_trial",14,0,1,1,1293,0,0.,0.,0.,0,"{negative binomial uncertain success prob_per_trial
}
```

**7.1.3.202 static KeyWord kw\_200** [static]**Initial value:**

```
{
    {"descriptors",15,0,5,0,1169,0,0.,0.,0.,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
{"lower_bounds",14,0,3,0,1165,0,0.,0.,0.,0,"{Distribution lower bounds} http://www.cs.sandia.gov/
{"means",14,0,1,1,1161,0,0.,0.,0.,0,"{normal uncertain means} http://www.cs.sandia.gov/dakota/lic
{"nuv_descriptors",7,0,5,0,1168,0,0.,0.,0.,0,0,"normal_uncertain"},
{"nuv_lower_bounds",6,0,3,0,1164,0,0.,0.,0.,0,0,"normal_uncertain"},
{"nuv_means",6,0,1,1,1160,0,0.,0.,0.,0,0,"normal_uncertain"},
{"nuv_std_deviations",6,0,2,2,1162,0,0.,0.,0.,0,0,"normal_uncertain"},
{"nuv_upper_bounds",6,0,4,0,1166,0,0.,0.,0.,0,0,"normal_uncertain"},
{"std_deviations",14,0,2,2,1163,0,0.,0.,0.,0,"{normal uncertain standard deviations} http://www.c
{"upper_bounds",14,0,4,0,1167,0,0.,0.,0.,0,"{Distribution upper bounds} http://www.cs.sandia.gov/
}
```

**7.1.3.203 static KeyWord kw\_201** [static]**Initial value:**

```
{
    {"descriptors",15,0,2,0,1281,0,0.,0.,0.,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
{"lambdas",14,0,1,1,1279,0,0.,0.,0.,0,"{poisson uncertain lambdas} http://www.cs.sandia.gov/dakot
}
```

**7.1.3.204 static KeyWord kw\_202** [static]**Initial value:**

```
{
    {"descriptors",15,0,4,0,1213,0,0.,0.,0.,0,"{Descriptors} http://www.cs.sandia.gov/dakota/licensin
{"lower_bounds",14,0,2,2,1209,0,0.,0.,0.,0,"{Distribution lower bounds} http://www.cs.sandia.gov/
{"modes",14,0,1,1,1207,0,0.,0.,0.,0,"{triangular uncertain modes} http://www.cs.sandia.gov/dakota
{"tuv_descriptors",7,0,4,0,1212,0,0.,0.,0.,0,0,"triangular_uncertain"},
{"tuv_lower_bounds",6,0,2,2,1208,0,0.,0.,0.,0,0,"triangular_uncertain"},
{"tuv_modes",6,0,1,1,1206,0,0.,0.,0.,0,0,"triangular_uncertain"},
{"tuv_upper_bounds",6,0,3,3,1210,0,0.,0.,0.,0,0,"triangular_uncertain"},
{"upper_bounds",14,0,3,3,1211,0,0.,0.,0.,0,"{Distribution upper bounds} http://www.cs.sandia.gov/
}
```



**7.1.3.205 static KeyWord kw\_203** [static]**Initial value:**

```
{
    {"descriptors",15,0,3,0,1195,0,0.,0.,0.,0,"{Descriptors} http://www.cs.sandia.gov/dakota/lice
{"lower_bounds",14,0,1,1,1191,0,0.,0.,0.,0,"{Distribution lower bounds} http://www.cs.sandia.
{"upper_bounds",14,0,2,2,1193,0,0.,0.,0.,0,"{Distribution upper bounds} http://www.cs.sandia.
{"uuv_descriptors",7,0,3,0,1194,0,0.,0.,0.,0,0,0,"uniform_uncertain"},
{"uuv_lower_bounds",6,0,1,1,1190,0,0.,0.,0.,0,0,0,"uniform_uncertain"},
{"uuv_upper_bounds",6,0,2,2,1192,0,0.,0.,0.,0,0,0,"uniform_uncertain"}
}
```

**7.1.3.206 static KeyWord kw\_204** [static]**Initial value:**

```
{
    {"alphas",14,0,1,1,1259,0,0.,0.,0.,0,"{weibull uncertain alphas} http://www.cs.sandia.gov/dak
{"betas",14,0,2,2,1261,0,0.,0.,0.,0,"{weibull uncertain betas} http://www.cs.sandia.gov/dakot
{"descriptors",15,0,3,0,1263,0,0.,0.,0.,0,"{Descriptors} http://www.cs.sandia.gov/dakota/lice
{"wuv_alphas",6,0,1,1,1258,0,0.,0.,0.,0,0,0,"weibull_uncertain"},
{"wuv_betas",6,0,2,2,1260,0,0.,0.,0.,0,0,0,"weibull_uncertain"},
{"wuv_descriptors",7,0,3,0,1262,0,0.,0.,0.,0,0,0,"weibull_uncertain"}
}
```

**7.1.3.207 static KeyWord kw\_206** [static]**Initial value:**

```
{
    {"interface",0x308,10,5,5,1377,kw_9,0,0.,0.,0,"{Interface} An interface specifies how functi
{"method",0x308,60,2,2,59,kw_125,0,0.,0.,0,"{Method} A method specifies the name and control
{"model",8,6,3,3,951,kw_147,0,0.,0.,0,"{Model} A model consists of a model type and maps spe
{"responses",0x308,15,6,6,1469,kw_164,0,0.,0.,0,"{Responses} A responses object specifies th
{"strategy",0x108,9,1,1,1,kw_175,0,0.,0.,0,"{Strategy} The strategy specifies the top level
{"variables",0x308,29,4,4,1111,kw_205,0,0.,0.,0,"{Variables} A variables object specifies th
}
```

**7.1.3.208 KeyWord kw\_1[3]** [static]**Initial value:**

```
{
    {"active_set_vector",8,0,1,0,0,0,0.,0.,0,N_ifm(false,activeSetVectorFlag)},
{"evaluation_cache",8,0,2,0,0,0,0.,0.,0,N_ifm(false,evalCacheFlag)},
{"restart_file",8,0,3,0,0,0,0.,0.,0,N_ifm(false,restartFileFlag)}
}
```

799 distinct keywords (plus 89 aliases)

**7.1.3.209** KeyWord kw\_2[1] [static]**Initial value:**

```
{
    {"processors_per_analysis", 9, 0, 1, 0, 0, 0., 0., 0, N_ifm(int, procsPerAnalysis)}
}
```

**7.1.3.210** KeyWord kw\_3[4] [static]**Initial value:**

```
{
    {"abort", 8, 0, 1, 1, 0, 0., 0., 0, N_ifm(lit, failAction_abort)},
    {"continuation", 8, 0, 1, 1, 0, 0., 0., 0, N_ifm(lit, failAction_continuation)},
    {"recover", 14, 0, 1, 1, 0, 0., 0., 0, N_ifm(Rlit, 3failAction_recover)},
    {"retry", 9, 0, 1, 1, 0, 0., 0., 0, N_ifm(ilit, 3failAction_retry)}
}
```

**7.1.3.211** KeyWord kw\_4[2] [static]**Initial value:**

```
{
    {"copy", 8, 0, 1, 0, 0, 0., 0., 0, N_ifm(true, templateCopy)},
    {"replace", 8, 0, 2, 0, 0, 0., 0., 0, N_ifm(true, templateReplace)}
}
```

**7.1.3.212** KeyWord kw\_5[7] [static]**Initial value:**

```
{
    {"dir_save", 0, 0, 3, 0, 0, 0., 0., 2, N_ifm(true, dirSave)},
    {"dir_tag", 0, 0, 2, 0, 0, 0., 0., 2, N_ifm(true, dirTag)},
    {"directory_save", 8, 0, 3, 0, 0, 0., 0., 0, N_ifm(true, dirSave)},
    {"directory_tag", 8, 0, 2, 0, 0, 0., 0., 0, N_ifm(true, dirTag)},
    {"named", 11, 0, 1, 0, 0, 0., 0., 0, N_ifm(str, workDir)},
    {"template_directory", 11, 2, 4, 0, kw_4, 0., 0., 0, N_ifm(str, templateDir)},
    {"template_files", 15, 2, 4, 0, kw_4, 0., 0., 0, N_ifm(strL, templateFiles)}
}
```

**7.1.3.213** KeyWord kw\_6[7] [static]**Initial value:**

```
{
    {"aprepro", 8, 0, 4, 0, 0, 0., 0., 0, N_ifm(true, apreproFlag)},
    {"file_save", 8, 0, 6, 0, 0, 0., 0., 0, N_ifm(true, fileSaveFlag)},
    {"file_tag", 8, 0, 5, 0, 0, 0., 0., 0, N_ifm(true, fileTagFlag)},
    {"parameters_file", 11, 0, 1, 0, 0, 0., 0., 0, N_ifm(str, parametersFile)},
    {"results_file", 11, 0, 2, 0, 0, 0., 0., 0, N_ifm(str, resultsFile)},
    {"verbatim", 8, 0, 3, 0, 0, 0., 0., 0, N_ifm(true, verbatimFlag)},
    {"work_directory", 8, 7, 7, 0, kw_5, 0., 0., 0, N_ifm(true, useWorkdir)}
}
```

#### 7.1.3.214 KeyWord kw\_7[9] [static]

##### Initial value:

```
{
    {"analysis_components", 15, 0, 1, 0, 0, 0., 0., 0, N_ifm(str2D, analysisComponents)},
    {"deactivate", 8, 3, 6, 0, kw_1, 0., 0., 0},
    {"direct", 8, 1, 4, 1, kw_2, 0., 0., 0, N_ifm(lit, interfaceType_direct)},
    {"failure_capture", 8, 4, 5, 0, kw_3, 0., 0., 0},
    {"fork", 8, 7, 4, 1, kw_6, 0., 0., 0, N_ifm(lit, interfaceType_fork)},
    {"grid", 8, 0, 4, 1, 0, 0., 0., 0, N_ifm(lit, interfaceType_grid)},
    {"input_filter", 11, 0, 2, 0, 0, 0., 0., 0, N_ifm(str, inputFilter)},
    {"output_filter", 11, 0, 3, 0, 0, 0., 0., 0, N_ifm(str, outputFilter)},
    {"system", 8, 7, 4, 1, kw_6, 0., 0., 0, N_ifm(lit, interfaceType_system)}
}
```

#### 7.1.3.215 KeyWord kw\_8[4] [static]

##### Initial value:

```
{
    {"analysis_concurrency", 9, 0, 3, 0, 0, 0., 0., 0, N_ifm(int, asynchLocalAnalysisConcurrency)},
    {"evaluation_concurrency", 9, 0, 1, 0, 0, 0., 0., 0, N_ifm(int, asynchLocalEvalConcurrency)},
    {"local_evaluation_self_scheduling", 8, 0, 2, 0, 0, 0., 0., 0, N_ifm(lit, asynchLocalEvalScheduling_sel)},
    {"local_evaluation_static_scheduling", 8, 0, 2, 0, 0, 0., 0., 0, N_ifm(lit, asynchLocalEvalScheduling_s)}
}
```

#### 7.1.3.216 KeyWord kw\_9[10] [static]

##### Initial value:

```
{
    {"algebraic_mappings", 11, 0, 2, 0, 0, 0., 0., 0, N_ifm(str, algebraicMappings)},
    {"analysis_drivers", 15, 9, 3, 0, kw_7, 0., 0., 0, N_ifm(strL, analysisDrivers)},
    {"analysis_self_scheduling", 8, 0, 8, 0, 0, 0., 0., 0, N_ifm(lit, analysisScheduling_self)},
    {"analysis_servers", 9, 0, 7, 0, 0, 0., 0., 0, N_ifm(int, analysisServers)},
    {"analysis_static_scheduling", 8, 0, 8, 0, 0, 0., 0., 0, N_ifm(lit, analysisScheduling_static)},
    {"asynchronous", 8, 4, 4, 0, kw_8, 0., 0., 0, N_ifm(lit, interfaceSynchronization_asynchronous)},
    {"evaluation_self_scheduling", 8, 0, 6, 0, 0, 0., 0., 0, N_ifm(lit, evalScheduling_self)},
    {"evaluation_servers", 9, 0, 5, 0, 0, 0., 0., 0, N_ifm(int, evalServers)},
    {"evaluation_static_scheduling", 8, 0, 6, 0, 0, 0., 0., 0, N_ifm(lit, evalScheduling_static)},
    {"id_interface", 11, 0, 1, 0, 0, 0., 0., 0, N_ifm(str, idInterface)}
}
```

**7.1.3.217** KeyWord kw\_18[2] [static]**Initial value:**

```
{
    {"all_dimensions", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, boxDivision_all_dimensions)},
    {"major_dimension", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, boxDivision_major_dimension)}
}
```

**7.1.3.218** KeyWord kw\_33[1] [static]**Initial value:**

```
{
    {"seed", 9, 0, 1, 0, 0, 0., 0., 0, N_mdm(pint, randomSeed)}
}
```

**7.1.3.219** KeyWord kw\_41[1] [static]**Initial value:**

```
{
    {"list_of_points", 14, 0, 1, 1, 0, 0., 0., 0, N_mdm(RealDL, listOfPoints)}
}
```

**7.1.3.220** KeyWord kw\_58[2] [static]**Initial value:**

```
{
    {"mt19937", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, rngName_mt19937)},
    {"rnum2", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, rngName_rnum2)}
}
```

**7.1.3.221** KeyWord kw\_60[2] [static]**Initial value:**

```
{
    {"complementary", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, distributionType_complementary)},
    {"cumulative", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, distributionType_cumulative)}
}
```

**7.1.3.222 KeyWord kw\_68[2] [static]****Initial value:**

```
{
    {"mt19937", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, rngName_mt19937)},
    {"rnum2", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, rngName_rnum2)}
}
```

**7.1.3.223 KeyWord kw\_74[2] [static]****Initial value:**

```
{
    {"gen_reliabilities", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, responseLevelMappingType_gen_reliabilities)},
    {"probabilities", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, responseLevelMappingType_probabilities)}
}
```

**7.1.3.224 KeyWord kw\_78[2] [static]****Initial value:**

```
{
    {"gen_reliabilities", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, responseLevelMappingType_gen_reliabilities)},
    {"probabilities", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, responseLevelMappingType_probabilities)}
}
```

**7.1.3.225 KeyWord kw\_89[3] [static]****Initial value:**

```
{
    {"first_order", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, reliabilityIntegration_first_order)},
    {"refinement", 8, 5, 2, 0, kw_88, 0., 0., 0},
    {"second_order", 8, 0, 1, 1, 0, 0., 0., 0, N_mdm(lit, reliabilityIntegration_second_order)}
}
```

**7.1.3.226 KeyWord kw\_95[1] [static]****Initial value:**

```
{
    {"num_reliability_levels", 13, 0, 1, 0, 0, 0., 0., 0, N_mdm(num_resplevs, reliabilityLevels)}
}
```

**7.1.3.227 KeyWord kw\_100[2] [static]****Initial value:**

```
{
    {"expansion_order",13,0,1,1,0,0.,0.,0,N_mdm(ushintL,expansionOrder)},
    {"expansion_terms",9,0,1,1,0,0.,0.,0,N_mdm(int,expansionTerms)}
}
```

**7.1.3.228 KeyWord kw\_107[4] [static]****Initial value:**

```
{
    {"incremental_lhs",8,1,1,1,kw_106,0.,0.,0,N_mdm(lit,sampleType_incremental_lhs)},
    {"incremental_random",8,1,1,1,kw_106,0.,0.,0,N_mdm(lit,sampleType_incremental_random)},
    {"lhs",8,0,1,1,0,0.,0.,0,N_mdm(lit,sampleType_lhs)},
    {"random",8,0,1,1,0,0.,0.,0,N_mdm(lit,sampleType_random)}
}
```

**7.1.3.229 KeyWord kw\_114[2] [static]****Initial value:**

```
{
    {"gradient_tolerance",10,0,2,0,0,0.,0.,0,N_mdm(Real,gradientTolerance)},
    {"max_step",10,0,1,0,0,0.,0.,0,N_mdm(Real,maxStep)}
}
```

**7.1.3.230 KeyWord kw\_128[2] [static]****Initial value:**

```
{
    {"filter",8,0,1,1,0,0.,0.,0,N_mdm(slit,surrBasedLocalAcceptLogic_FILTER)},
    {"tr_ratio",8,0,1,1,0,0.,0.,0,N_mdm(slit,surrBasedLocalAcceptLogic_TR_RATIO)}
}
```

**7.1.3.231 KeyWord kw\_144[2] [static]****Initial value:**

```
{
    {"cubic",8,0,1,1,0,0.,0.,0,N_mom(lit,marsInterpolation_cubic)},
    {"linear",8,0,1,1,0,0.,0.,0,N_mom(lit,marsInterpolation_linear)}
}
```

**7.1.3.232** KeyWord kw\_145[2] [static]**Initial value:**

```
{
    {"interpolation", 8, 2, 2, 0, kw_144, 0., 0., 0},
    {"max_bases", 9, 0, 1, 0, 0, 0., 0., 0, N_mom(shint, marsMaxBases)}
}
```

**7.1.3.233** KeyWord kw\_160[8] [static]**Initial value:**

```
{
    {"central", 8, 0, 4, 0, 0, 0., 0., 0, N_rem(lit, intervalType_central)},
    {"dakota", 8, 1, 2, 0, kw_159, 0., 0., 0, N_rem(lit, methodSource_dakota)},
    {"fd_gradient_step_size", 0x406, 0, 5, 0, 0, 0., 0., 1, N_rem(RealL, fdGradStepSize)},
    {"fd_step_size", 0x40e, 0, 5, 0, 0, 0., 0., 0, N_rem(RealL, fdGradStepSize)},
    {"forward", 8, 0, 4, 0, 0, 0., 0., 0, N_rem(lit, intervalType_forward)},
    {"interval_type", 8, 0, 3, 0, 0, 0., 0., 0},
    {"method_source", 8, 0, 1, 0, 0, 0., 0., 0},
    {"vendor", 8, 0, 2, 0, 0, 0., 0., 0, N_rem(lit, methodSource_vendor)}
}
```

**7.1.3.234** KeyWord kw\_166[3] [static]**Initial value:**

```
{
    {"nonlinear_equality_scale_types", 0x80f, 0, 2, 0, 0, 0., 0., 0, N_rem(strL, nonlinearEqScaleTypes)},
    {"nonlinear_equality_scales", 0x80e, 0, 3, 0, 0, 0., 0., 0, N_rem(RealDL, nonlinearEqScales)},
    {"nonlinear_equality_targets", 14, 0, 1, 0, 0, 0., 0., 0, N_rem(RealDL, nonlinearEqTargets)}
}
```

**7.1.3.235** KeyWord kw\_173[1] [static]**Initial value:**

```
{
    {"damped", 8, 0, 1, 0, 0, 0., 0., 0, N_rem(lit, quasiHessianType_damped_bfgs)}
}
```

**7.1.3.236** KeyWord kw\_177[3] [static]**Initial value:**

```
{
    {"global_method_pointer", 11, 0, 1, 1, 0, 0., 0., 0, N_stm(str, hybridGlobalMethodPointer)},
    {"local_method_pointer", 11, 0, 2, 2, 0, 0., 0., 0, N_stm(str, hybridLocalMethodPointer)},
    {"local_search_probability", 10, 0, 3, 0, 0, 0., 0., 0, N_stm(Real, hybridLSProb)}
}
```

**7.1.3.237** KeyWord kw\_193[4] [static]**Initial value:**

```
{
    {"descriptors",15,0,4,0,0,0.,0.,0,N_vam(strL,discreteDesignSetRealLabels)},
    {"initial_point",14,0,1,0,0,0.,0.,0,N_vam(RealLd,discreteDesignSetRealVars)},
    {"num_set_values",13,0,2,0,0,0.,0.,0,N_vam(vil,Var_Info_ndsvr)},
    {"set_values",14,0,3,1,0,0.,0.,0,N_vam(vr1,Var_Info_dsvr)}
}
```

**7.1.3.238** KeyWord kw\_194[8] [static]**Initial value:**

```
{
    {"descriptors",15,0,4,0,0,0.,0.,0,N_vam(strL,discreteStateRangeLabels)},
    {"dsv_descriptors",7,0,4,0,0,0.,0.,-1,N_vam(strL,discreteStateRangeLabels)},
    {"dsv_initial_state",5,0,1,0,0,0.,0.,3,N_vam(intDL,discreteStateRangeVars)},
    {"dsv_lower_bounds",5,0,2,0,0,0.,0.,3,N_vam(intDL,discreteStateRangeLowerBnds)},
    {"dsv_upper_bounds",5,0,3,0,0,0.,0.,3,N_vam(intDL,discreteStateRangeUpperBnds)},
    {"initial_state",13,0,1,0,0,0.,0.,0,N_vam(intDL,discreteStateRangeVars)},
    {"lower_bounds",13,0,2,0,0,0.,0.,0,N_vam(intDL,discreteStateRangeLowerBnds)},
    {"upper_bounds",13,0,3,0,0,0.,0.,0,N_vam(intDL,discreteStateRangeUpperBnds)}
}
```

**7.1.3.239** KeyWord kw\_196[4] [static]**Initial value:**

```
{
    {"descriptors",15,0,4,0,0,0.,0.,0,N_vam(strL,discreteStateSetRealLabels)},
    {"initial_state",14,0,1,0,0,0.,0.,0,N_vam(RealLd,discreteStateSetRealVars)},
    {"num_set_values",13,0,2,0,0,0.,0.,0,N_vam(vil,Var_Info_nssvr)},
    {"set_values",14,0,3,1,0,0.,0.,0,N_vam(vr1,Var_Info_ssvr)}
}
```

**7.1.3.240** KeyWord kw\_198[6] [static]**Initial value:**

```
{
    {"alphas",14,0,1,1,0,0.,0.,0,N_vam(RealLb, frechetUncAlphas)},
    {"betas",14,0,2,2,0,0.,0.,0,N_vam(RealLd, frechetUncBetas)},
    {"descriptors",15,0,3,0,0,0.,0.,0,N_vae(caulbl, CAUVar_frechet)},
    {"fuv_alphas",6,0,1,1,0,0.,0.,-3,N_vam(RealLb, frechetUncAlphas)},
    {"fuv_betas",6,0,2,2,0,0.,0.,-3,N_vam(RealLd, frechetUncBetas)},
    {"fuv_descriptors",7,0,3,0,0,0.,0.,-3,N_vae(caulbl, CAUVar_frechet)}
}
```



**7.1.3.241** KeyWord kw\_207[4] [static]**Initial value:**

```
{
    {"error_factors",14,0,1,1,0,0.,0.,0,N_vam(RealLb,lognormalUncErrFacts)},
    {"lnuv_error_factors",6,0,1,1,0,0.,0.,-1,N_vam(RealLb,lognormalUncErrFacts)},
    {"lnuv_std_deviations",6,0,1,1,0,0.,0.,1,N_vam(RealLb,lognormalUncStdDevs)},
    {"std_deviations",14,0,1,1,0,0.,0.,0,N_vam(RealLb,lognormalUncStdDevs)}
}
```

**7.1.3.242** KeyWord kw\_208[10] [static]**Initial value:**

```
{
    {"descriptors",15,0,4,0,0,0.,0.,0,N_vae(caulbl,CAUVar_lognormal)},
    {"lambdas",14,2,1,1,kw_206,0.,0.,0,N_vam(RealLd,lognormalUncLambdas)},
    {"lnuv_descriptors",7,0,4,0,0,0.,0.,-2,N_vae(caulbl,CAUVar_lognormal)},
    {"lnuv_lambdas",6,2,1,1,kw_206,0.,0.,-2,N_vam(RealLd,lognormalUncLambdas)},
    {"lnuv_lower_bounds",6,0,2,0,0,0.,0.,3,N_vam(RealLb,lognormalUncLowerBnds)},
    {"lnuv_means",6,4,1,1,kw_207,0.,0.,3,N_vam(RealLb,lognormalUncMeans)},
    {"lnuv_upper_bounds",6,0,3,0,0,0.,0.,3,N_vam(RealUb,lognormalUncUpperBnds)},
    {"lower_bounds",14,0,2,0,0,0.,0.,0,N_vam(RealLb,lognormalUncLowerBnds)},
    {"means",14,4,1,1,kw_207,0.,0.,0,N_vam(RealLb,lognormalUncMeans)},
    {"upper_bounds",14,0,3,0,0,0.,0.,0,N_vam(RealUb,lognormalUncUpperBnds)}
}
```

**7.1.3.243** KeyWord kw\_209[6] [static]**Initial value:**

```
{
    {"descriptors",15,0,3,0,0,0.,0.,0,N_vae(caulbl,CAUVar_loguniform)},
    {"lower_bounds",14,0,1,1,0,0.,0.,0,N_vam(RealLb,loguniformUncLowerBnds)},
    {"luuv_descriptors",7,0,3,0,0,0.,0.,-2,N_vae(caulbl,CAUVar_loguniform)},
    {"luuv_lower_bounds",6,0,1,1,0,0.,0.,-2,N_vam(RealLb,loguniformUncLowerBnds)},
    {"luuv_upper_bounds",6,0,2,2,0,0.,0.,1,N_vam(RealUb,loguniformUncUpperBnds)},
    {"upper_bounds",14,0,2,2,0,0.,0.,0,N_vam(RealUb,loguniformUncUpperBnds)}
}
```

**7.1.3.244** KeyWord kw\_210[3] [static]**Initial value:**

```
{
    {"descriptors",15,0,3,0,0,0.,0.,0,N_vae(dailbl,DAUIVar_negative_binomial)},
    {"num_trials",13,0,2,2,0,0.,0.,0,N_vam(intDL,negBinomialUncNumTrials)},
    {"prob_per_trial",14,0,1,1,0,0.,0.,0,N_vam(RealLd,negBinomialUncProbPerTrial)}
}
```

**7.1.3.245** Keyword kw\_211[10] [static]**Initial value:**

```
{
    {"descriptors",15,0,5,0,0,0.,0.,0,N_vae(caulbl,CAUVar_normal)},
    {"lower_bounds",14,0,3,0,0,0.,0.,0,N_vam(RealLd,normalUncLowerBnds)},
    {"means",14,0,1,1,0,0.,0.,0,N_vam(RealLd,normalUncMeans)},
    {"nuv_descriptors",7,0,5,0,0,0.,0.,-3,N_vae(caulbl,CAUVar_normal)},
    {"nuv_lower_bounds",6,0,3,0,0,0.,0.,-3,N_vam(RealLd,normalUncLowerBnds)},
    {"nuv_means",6,0,1,1,0,0.,0.,-3,N_vam(RealLd,normalUncMeans)},
    {"nuv_std_deviations",6,0,2,2,0,0.,0.,2,N_vam(RealLb,normalUncStdDevs)},
    {"nuv_upper_bounds",6,0,4,0,0,0.,0.,2,N_vam(RealLd,normalUncUpperBnds)},
    {"std_deviations",14,0,2,2,0,0.,0.,0,N_vam(RealLb,normalUncStdDevs)},
    {"upper_bounds",14,0,4,0,0,0.,0.,0,N_vam(RealLd,normalUncUpperBnds)}
}
```

**7.1.3.246** Keyword kw\_212[2] [static]**Initial value:**

```
{
    {"descriptors",15,0,2,0,0,0.,0.,0,N_vae(dailbl,DAUIVar_poisson)},
    {"lambdas",14,0,1,1,0,0.,0.,0,N_vam(RealLd,poissonUncLambdas)}
}
```

**7.1.3.247** Keyword kw\_213[8] [static]**Initial value:**

```
{
    {"descriptors",15,0,4,0,0,0.,0.,0,N_vae(caulbl,CAUVar_triangular)},
    {"lower_bounds",14,0,2,2,0,0.,0.,0,N_vam(RealLb,triangularUncLowerBnds)},
    {"modes",14,0,1,1,0,0.,0.,0,N_vam(RealLd,triangularUncModes)},
    {"tuv_descriptors",7,0,4,0,0,0.,0.,-3,N_vae(caulbl,CAUVar_triangular)},
    {"tuv_lower_bounds",6,0,2,2,0,0.,0.,-3,N_vam(RealLb,triangularUncLowerBnds)},
    {"tuv_modes",6,0,1,1,0,0.,0.,-3,N_vam(RealLd,triangularUncModes)},
    {"tuv_upper_bounds",6,0,3,3,0,0.,0.,1,N_vam(RealUb,triangularUncUpperBnds)},
    {"upper_bounds",14,0,3,3,0,0.,0.,0,N_vam(RealUb,triangularUncUpperBnds)}
}
```

**7.1.3.248** Keyword kw\_214[6] [static]**Initial value:**

```
{
    {"descriptors",15,0,3,0,0,0.,0.,0,N_vae(caulbl,CAUVar_uniform)},
    {"lower_bounds",14,0,1,1,0,0.,0.,0,N_vam(RealLb,uniformUncLowerBnds)},
    {"upper_bounds",14,0,2,2,0,0.,0.,0,N_vam(RealUb,uniformUncUpperBnds)},
    {"uuv_descriptors",7,0,3,0,0,0.,0.,-3,N_vae(caulbl,CAUVar_uniform)},
    {"uuv_lower_bounds",6,0,1,1,0,0.,0.,-3,N_vam(RealLb,uniformUncLowerBnds)},
    {"uuv_upper_bounds",6,0,2,2,0,0.,0.,-3,N_vam(RealUb,uniformUncUpperBnds)}
}
```

**7.1.3.249** KeyWord kw\_215[6] [static]**Initial value:**

```
{
    {"alphas",14,0,1,1,0,0.,0.,0,N_vam(RealLb,weibullUncAlphas)},
    {"betas",14,0,2,2,0,0.,0.,0,N_vam(RealLb,weibullUncBetas)},
    {"descriptors",15,0,3,0,0,0.,0.,0,N_vae(caulbl,CAUVar_weibull)},
    {"wuv_alphas",6,0,1,1,0,0.,0.,-3,N_vam(RealLb,weibullUncAlphas)},
    {"wuv_betas",6,0,2,2,0,0.,0.,-3,N_vam(RealLb,weibullUncBetas)},
    {"wuv_descriptors",7,0,3,0,0,0.,0.,-3,N_vae(caulbl,CAUVar_weibull)}
}
```

**7.1.3.250** KeyWord kw\_217[6] [static]**Initial value:**

```
{
    {"interface",0x308,10,5,5,kw_9,0.,0.,0,N_ifm3(start,0,stop)},
    {"method",0x308,60,2,2,kw_135,0.,0.,0,N_mdm3(start,0,stop)},
    {"model",8,6,3,3,kw_158,0.,0.,0,N_mom3(start,0,stop)},
    {"responses",0x308,15,6,6,kw_175,0.,0.,0,N_rem3(start,0,stop)},
    {"strategy",0x108,9,1,1,kw_186,0.,0.,0,NIDRProblemDescDB::strategy_start},
    {"variables",0x308,29,4,4,kw_216,0.,0.,0,N_vam3(start,0,stop)}
}
```

**7.1.3.251** Var\_uinfo CAUVLbl[CAUVar\_Nkinds] [static]**Initial value:**

```
{
    UncInfo(nuv_, Normal),
    UncInfo(lnuv_, Lognormal),
    UncInfo(uuv_, Uniform),
    UncInfo(luv_, Loguniform),
    UncInfo(tuv_, Triangular),
    UncInfo(euv_, Exponential),
    UncInfo(beuv_, Beta),
    UncInfo(gauv_, Gamma),
    UncInfo(guuv_, Gumbel),
    UncInfo(fuv_, Frechet),
    UncInfo(wuv_, Weibull),
    UncInfo(hbuv_, HistogramBin)
}
```

**7.1.3.252** Var\_uinfo DAUIVLbl[DAUIVar\_Nkinds] [static]**Initial value:**

```
{
    UncInfo(puv_, Poisson),
}
```

```

    UncInfo(biuv_, Binomial),
    UncInfo(nbuV_, NegBinomial),
    UncInfo(geuv_, Geometric),
    UncInfo(hguv_, HyperGeom)
}

```

#### 7.1.3.253 Var\_uinfo DAURVLbl[DAURVar\_Nkinds] [static]

##### Initial value:

```

{
    UncInfo(hpuv_, HistogramPt)
}

```

#### 7.1.3.254 Var\_uinfo CEUVLbl[CEUVar\_Nkinds] [static]

##### Initial value:

```

{
    UncInfo(iuv_, Interval)
}

```

#### 7.1.3.255 Var\_uinfo DiscSetLbl[DiscSetVar\_Nkinds] [static]

##### Initial value:

```

{
    DiscSetInfo(ddsiv_, DesSetInt),
    DiscSetInfo(ddsrv_, DesSetReal),
    DiscSetInfo(dssiv_, StateSetInt),
    DiscSetInfo(dssrv_, StateSetReal)
}

```

#### 7.1.3.256 VarLabelChk Vlch[] [static]

##### Initial value:

```

{
    { AVI numContinuousDesVars, AVI continuousDesignLabels, "cdv_", "cdv_descriptors" },
    { AVI numDiscreteDesRangeVars, AVI discreteDesignRangeLabels, "ddriv_", "ddriv_descriptors" },
    { AVI numDiscreteDesSetIntVars, AVI discreteDesignSetIntLabels, "ddsiv_", "ddsiv_descriptors" },
    { AVI numDiscreteDesSetRealVars, AVI discreteDesignSetRealLabels, "ddsrv_", "ddsrv_descriptors" },
    { AVI numContinuousStateVars, AVI continuousStateLabels, "csv_", "csv_descriptors" },
    { AVI numDiscreteStateRangeVars, AVI discreteStateRangeLabels, "dsriv_", "dsriv_descriptors" },
    { AVI numDiscreteStateSetIntVars, AVI discreteStateSetIntLabels, "dssiv_", "dssiv_descriptors" },
    { AVI numDiscreteStateSetRealVars, AVI discreteStateSetRealLabels, "dssrv_", "dssrv_descriptors" },
    { AVI numContinuousDesVars, AVI continuousDesignScaleTypes, 0, "cdv_scale_types" }
}

```

**7.1.3.257 VLstuff VLS[N\_VLS] [static]****Initial value:**

```
{
  {CAUVar_Nkinds, 1, AVI CAUv, CAUVLbl,
    DVR continuousAleatoryUncLabels,
    DVR continuousAleatoryUncLowerBnds,
    DVR continuousAleatoryUncUpperBnds,
    DVR continuousAleatoryUncVars},
  {CEUVar_Nkinds, 1, AVI CEUv, CEUVLbl,
    DVR continuousEpistemicUncLabels,
    DVR continuousEpistemicUncLowerBnds,
    DVR continuousEpistemicUncUpperBnds,
    DVR continuousEpistemicUncVars},
  {DAUIVar_Nkinds, 0, AVI DAUIv, DAUIVLbl,
    DVR discreteIntAleatoryUncLabels,
    RDVR discreteIntAleatoryUncLowerBnds,
    RDVR discreteIntAleatoryUncUpperBnds,
    RDVR discreteIntAleatoryUncVars},
  {DAURVar_Nkinds, 1, AVI DAURv, DAURVLbl,
    DVR discreteRealAleatoryUncLabels,
    DVR discreteRealAleatoryUncLowerBnds,
    DVR discreteRealAleatoryUncUpperBnds,
    DVR discreteRealAleatoryUncVars}}
```

**7.1.3.258 Var\_bgen var\_mp\_bgen[] [static]****Initial value:**

```
{
    Vchu0 (gamma_uncertain, numGammaUncVars, Gamma),
    Vchu0 (gumbel_uncertain, numGumbelUncVars, Gumbel),
    Vchu0 (frechet_uncertain, numFrechetUncVars, Frechet),
    Vchu0 (weibull_uncertain, numWeibullUncVars, Weibull),
    Vchu0 (histogram_bin_uncertain, numHistogramBinUncVars, HistogramBin)
}
```

**7.1.3.259 Var\_bgen var\_mp\_bgen\_audr[] [static]****Initial value:**

```
{
    Vchu0 (histogram_point_uncertain, numHistogramPtUncVars, HistogramPt)
}
```

**7.1.3.260 Var\_bgen var\_mp\_bgen\_audi[] [static]****Initial value:**

```
{
    Vchu0 (poisson_uncertain, numPoissonUncVars, Poisson),
    Vchu0 (binomial_uncertain, numBinomialUncVars, Binomial),
    Vchu0 (negative_binomial_uncertain, numNegBinomialUncVars, NegBinomial),
    Vchu0 (geometric_uncertain, numGeometricUncVars, Geometric),
    Vchu0 (hypergeometric_uncertain, numHyperGeomUncVars, HyperGeom)
}
```

### 7.1.3.261 Var\_bgen var\_mp\_bgen\_eu[] [static]

#### Initial value:

```
{
    Vchu0 (interval_uncertain, numIntervalUncVars, Interval)
}
```

### 7.1.3.262 Var\_bgen var\_mp\_bgen\_dis[] [static]

#### Initial value:

```
{
    Vchu0 (discrete_design_set_integer, numDiscreteDesSetIntVars, DDSI),
    Vchu0 (discrete_design_set_real, numDiscreteDesSetRealVars, DDSR),
    Vchu0 (discrete_state_set_integer, numDiscreteStateSetIntVars, DSSI),
    Vchu0 (discrete_state_set_real, numDiscreteStateSetRealVars, DSSR)
}
```

### 7.1.3.263 VarBgen Bgen[] [static]

#### Initial value:

```
{
    BgenInit (var_mp_bgen_audr),
    BgenInit (var_mp_bgen_audi),
    BgenInit (var_mp_bgen_eu)
}
```

### 7.1.3.264 Var\_bchk var\_mp\_bndchk[] [static]

#### Initial value:

```
{
    Vchv (continuous_design, numContinuousDesVars, continuousDesign),
    Vchul (normal_uncertain, numNormalUncVars, normalUnc),
    Vchu1 (lognormal_uncertain, numLognormalUncVars, lognormalUnc),
    Vchu (uniform_uncertain, numUniformUncVars, uniformUnc),
    Vchu (loguniform_uncertain, numLoguniformUncVars, loguniformUnc),
    Vchu (triangular_uncertain, numTriangularUncVars, triangularUnc),
    Vchu0 (exponential_uncertain, numExponentialUncVars, Exponential),
    Vchu (beta_uncertain, numBetaUncVars, betaUnc),
    Vchv (continuous_state, numContinuousStateVars, continuousState)
}
```

**7.1.3.265** `Var_ibchk var_mp_ibndchk[]` [static]**Initial value:**

```
{  
    Vchi(discrete_design_range, numDiscreteDesRangeVars, discreteDesignRange),  
    Vchi(discrete_state_range, numDiscreteStateRangeVars, discreteStateRange)  
}
```

## 7.2 SIM Namespace Reference

plug facilities into DAKOTA.

### Classes

- class [ParallelDirectApplicInterface](#)  
*plug-ins using `assign_rep()`.*
- class [SerialDirectApplicInterface](#)  
*plug-ins using `assign_rep()`.*

### 7.2.1 Detailed Description

plug facilities into DAKOTA.

A typical use of plug-ins with `assign_rep()` is to publish a simulation interface for use in library mode See [Interfacing with DAKOTA as a Library](#) for more information.



# Chapter 8

## DAKOTA Class Documentation

### 8.1 ActiveSet Class Reference

active set request vector and the derivative variables vector.

#### Public Member Functions

- [ActiveSet](#) ()  
*default constructor*
- [ActiveSet](#) (size\_t num\_fns, size\_t num\_deriv\_vars)  
*standard constructor*
- [ActiveSet](#) (const [ActiveSet](#) &set)  
*copy constructor*
- [~ActiveSet](#) ()  
*destructor*
- [ActiveSet](#) & [operator=](#) (const [ActiveSet](#) &set)  
*assignment operator*
- void [reshape](#) (size\_t num\_fns, size\_t num\_deriv\_vars)  
*reshape requestVector and derivVarsVector*
- const [ShortArray](#) & [request\\_vector](#) () const  
*return the request vector*
- void [request\\_vector](#) (const [ShortArray](#) &rv)  
*set the request vector*

- void [request\\_values](#) (const short rv\_val)  
*set all request vector values*
- void [request\\_value](#) (const size\_t index, const short rv\_val)  
*set the value of an entry in the request vector*
- const [UIntArray](#) & [derivative\\_vector](#) () const  
*return the derivative variables vector*
- void [derivative\\_vector](#) (const [UIntArray](#) &dvv)  
*set the derivative variables vector from a UIntArray*
- void [derivative\\_vector](#) ([UIntArrayConstView](#) dvv)  
*set the derivative variables vector from a UIntArrayConstView*
- void [derivative\\_start\\_value](#) (const unsigned int dvv\_start\_val)  
*set the derivative variables vector values*
- void [read](#) (std::istream &s)  
*read an active set object from an std::istream*
- void [write](#) (std::ostream &s) const  
*write an active set object to an std::ostream*
- void [write\\_annotated](#) (std::ostream &s) const  
*write an active set object to an std::ostream in annotated format*
- void [read](#) ([BiStream](#) &s)  
*read an active set object from the binary restart stream*
- void [write](#) ([BoStream](#) &s) const  
*write an active set object to the binary restart stream*
- void [read](#) ([MPIUnpackBuffer](#) &s)  
*read an active set object from a packed MPI buffer*
- void [write](#) ([MPIPackBuffer](#) &s) const  
*write an active set object to a packed MPI buffer*

## Private Attributes

- [ShortArray](#) [requestVector](#)  
*the vector of response requests*
- [UIntArray](#) [derivVarsVector](#)  
*the vector of variable ids used for computing derivatives*

## Friends

- bool `operator==` (const [ActiveSet](#) &set1, const [ActiveSet](#) &set2)  
*equality operator*
- bool `operator!=` (const [ActiveSet](#) &set1, const [ActiveSet](#) &set2)  
*inequality operator*

### 8.1.1 Detailed Description

active set request vector and the derivative variables vector.

The [ActiveSet](#) class is a small class whose initial design function is to avoid having to pass the ASV and DVV separately. It is not part of a class hierarchy and does not employ reference-counting/ representation-sharing idioms (e.g., handle-body).

### 8.1.2 Member Data Documentation

#### 8.1.2.1 [ShortArray requestVector](#) [private]

the vector of response requests

It uses a 0 value for inactive functions and sums 1 (value), 2 (gradient), and 4 (Hessian) for active functions.

#### 8.1.2.2 [UIntArray derivVarsVector](#) [private]

the vector of variable ids used for computing derivatives

These ids will generally identify either the active continuous variables or the inactive continuous variables.

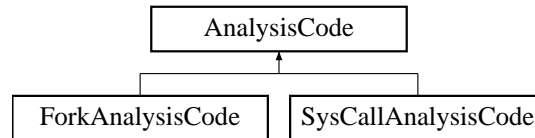
The documentation for this class was generated from the following files:

- [DakotaActiveSet.H](#)
- [DakotaActiveSet.C](#)

## 8.2 AnalysisCode Class Reference

processes for managing simulations.

Inheritance diagram for AnalysisCode::



### Public Member Functions

- void `define_filenames` (const int id)  
*file and tagging options*
- void `write_parameters_files` (const `Variables` &vars, const `ActiveSet` &set, const int id)  
*write\_parameters\_file()* in either standard or aprepro format
- void `read_results_files` (`Response` &response, const int id)  
*read the response object from one or more results files*
- const `StringArray` & `program_names` () const  
*return programNames*
- const `String` & `input_filter_name` () const  
*return iFilterName*
- const `String` & `output_filter_name` () const  
*return oFilterName*
- const `String` & `parameters_filename` () const  
*return paramsFileName*
- const `String` & `results_filename` () const  
*return resultsFileName*
- const `String` & `results_filename` (const int id)  
*return the results filename entry in fileNameMap corresponding to id*
- void `suppress_output_flag` (const bool flag)  
*set suppressOutputFlag*
- bool `suppress_output_flag` () const  
*return suppressOutputFlag*

- bool [command\\_line\\_arguments](#) () const  
*return commandLineArgs*
- bool [multiple\\_parameters\\_filenames](#) () const  
*return multipleParamsFiles*
- const char \* [workdir](#) () const  
*return Workdir if useWorkdir is true*
- void [file\\_cleanup](#) () const  
*remove temporary files if not fileSaveFlag*

### Protected Member Functions

- [AnalysisCode](#) (const [ProblemDescDB](#) &problem\_db)  
*constructor*
- [~AnalysisCode](#) ()  
*destructor*

### Protected Attributes

- bool [suppressOutputFlag](#)  
*flag set by master processor to suppress output from slave processors*
- short [outputLevel](#)  
*output verbosity level: {SILENT,QUIET,NORMAL,VERBOSE,DEBUG}\_OUTPUT*
- bool [fileTagFlag](#)  
*flags tagging of parameter/results files*
- bool [fileSaveFlag](#)  
*flags retention of parameter/results files*
- bool [commandLineArgs](#)  
*the analysis drivers and input/output filters*
- bool [apreproFlag](#)  
*format for parameter files*
- bool [multipleParamsFiles](#)  
*analysis drivers*

- **String iFilterName**  
*the name of the input filter (input\_filter user specification)*
- **String oFilterName**  
*the name of the output filter (output\_filter user specification)*
- **StringArray programNames**  
*specification)*
- **size\_t numPrograms**  
*the number of analysis code programs (length of programNames)*
- **String specifiedParamsFileName**  
*the name of the parameters file from user specification*
- **String paramsFileName**  
*temp files)*
- **String specifiedResultsFileName**  
*the name of the results file from user specification*
- **String resultsFileName**  
*the results file name actually used (modified with tagging or temp files)*
- **String curWorkdir**  
*working\_directory when useWorkdir is true*
- **std::map< int, std::pair< String, String > > fileNameMap**  
*evaluations. Map key is the function evaluation identifier.*
- **bool useWorkdir**  
*whether to use a new or specified work\_directory*
- **String workDir**  
*its name, if specified...*
- **bool dirTag**  
*whether to tag the working\_directory*
- **bool dirSave**  
*whether dir\_save was specified*
- **bool dirDel**  
*whether to delete the directory when *Dakota* terminates*

- [String templateDir](#)  
*template directory (if specified)*
- [StringArray templateFiles](#)  
*template files (if specified)*
- [bool templateCopy](#)  
*whether to force a copy (versus link) every time*
- [bool templateReplace](#)  
*whether to replace existing files*
- [bool haveTempdir](#)  
*state variable for working\_directory*
- [bool haveWorkdir](#)  
*for dirTag, whether we have workDir*
- [String dakDir](#)  
*Dakota directory (if needed).*

### Private Member Functions

- [void write\\_parameters\\_file](#) (const [Variables](#) &vars, const [ActiveSet](#) &set, const [StringArray](#) &an\_comps, const [String](#) &params\_fname)  
*standard or aprepro format*

### Private Attributes

- [ParallelLibrary](#) & [parallelLib](#)  
*reference to the [ParallelLibrary](#) object. Used in [define\\_filenames\(\)](#).*
- [String2DArray analysisComponents](#)  
*(from the [analysis\\_components](#) interface specification)*

## 8.2.1 Detailed Description

processes for managing simulations.

The [AnalysisCode](#) class hierarchy provides simulation spawning services for [ApplicationInterface](#) derived classes and alleviates these classes of some of the specifics of simulation code management. The hierarchy does not employ the letter-envelope technique since the [ApplicationInterface](#) derived classes instantiate the appropriate derived [AnalysisCode](#) class directly.

The documentation for this class was generated from the following files:

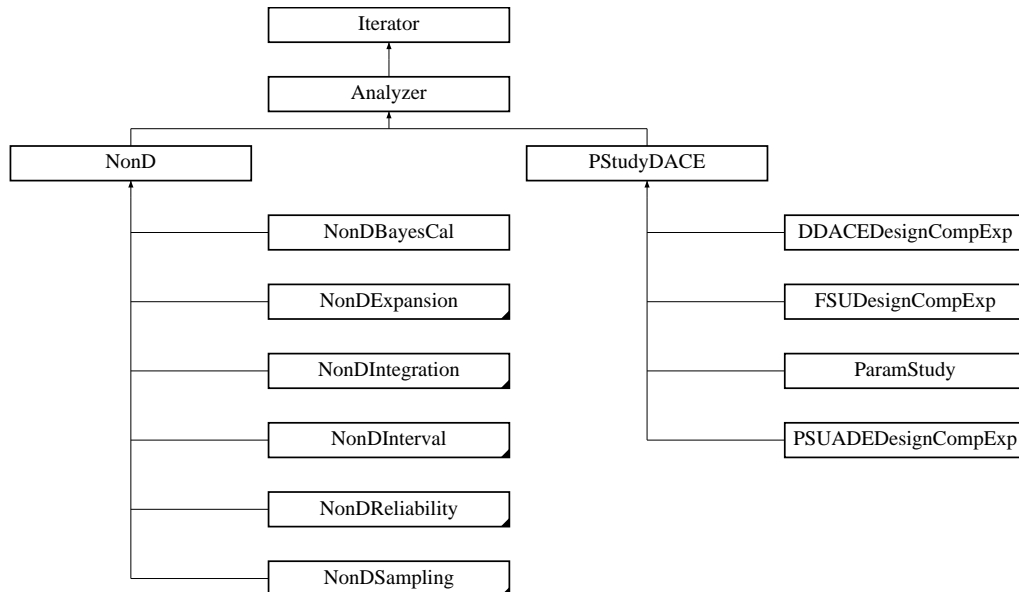
- AnalysisCode.H
- AnalysisCode.C



## 8.3 Analyzer Class Reference

hierarchy.

Inheritance diagram for Analyzer::



### Public Member Functions

- `const VariablesArray & all_variables () const`  
*return the complete set of evaluated variables*
- `const ResponseArray & all_responses () const`  
*return the complete set of computed responses*
- `const VariablesArray & variables_array_results () const`  
*return multiple final iterator solutions (variables)*
- `const ResponseArray & response_array_results () const`  
*return multiple final iterator solutions (response)*
- `const Variables & variables_results () const`  
*return a single final iterator solution (variables)*
- `const Response & response_results () const`  
*return a single final iterator solution (response)*
- `void response_results_active_set (const ActiveSet &set)`

*set the requested data for the final iterator response results*

## Protected Member Functions

- [Analyzer \(\)](#)  
*default constructor*
- [Analyzer \(Model &model\)](#)  
*standard constructor*
- [Analyzer \(NoDBBaseConstructor, Model &model\)](#)  
*alternate constructor for instantiations "on the fly" with a [Model](#)*
- [Analyzer \(NoDBBaseConstructor\)](#)  
*alternate constructor for instantiations "on the fly" without a [Model](#)*
- [~Analyzer \(\)](#)  
*destructor*
- virtual void [vary\\_pattern](#) (bool pattern\_flag)  
*sets varyPattern in derived classes that support it*
- virtual void [get\\_parameter\\_sets](#) (const [Model](#) &model)  
*Returns one block of samples (ndim \* num\_samples).*
- void [print\\_results](#) (std::ostream &s)  
*print the final iterator results*
- void [evaluate\\_parameter\\_sets](#) ([Model](#) &model, bool log\_resp\_flag, bool log\_best\_flag)  
*into response sets (allResponses)*
- void [var\\_based\\_decomp](#) (const int ndim, const int num\_samples)
- void [read\\_variables\\_responses](#) (int num\_evals)  
*read num\_evals variables/responses from file*
- void [print\\_vbd](#) (std::ostream &s, const [RealVectorArray](#) &S, const [RealVectorArray](#) &T) const  
*Printing of VBD results.*

## Protected Attributes

- [VariablesArray allVariables](#)  
*array of all variables evaluated*

- [ResponseArray allResponses](#)  
*array of all responses computed*
- [StringArray allHeaders](#)  
*array of headers to insert into output while evaluating allVariables*
- [size\\_t numObjFns](#)  
*number of objective functions*
- [size\\_t numLSqTerms](#)  
*number of least squares terms*

### Private Member Functions

- `void update_best (const Variables &vars, const Response &response, const int eval_num)`  
*compares current evaluation to best evaluation and updates best*

### Private Attributes

- [Variables bestVariables](#)  
*best variables found during the study*
- [Response bestResponse](#)  
*best response found during the study*
- [VariablesArray bestVariablesArray](#)  
*collection of N best solution variables found during the study*
- [ResponseArray bestResponseArray](#)  
*collection of N best solution responses found during the study*
- [size\\_t numSolnsTransferred](#)  
*number of solutions to transfer in sequential hybrid study*
- [Real bestObjFn](#)  
*best objective function found during the study*
- [Real bestConViol](#)  
*precedence over objective function reduction.*
- [RealRealParamRespMap bestVarsRespMap](#)  
*map which stores best set of solutions*

### 8.3.1 Detailed Description

hierarchy.

The [Analyzer](#) class provides common data and functionality for various types of systems analysis, including nondeterministic analysis, design of experiments, and parameter studies.

### 8.3.2 Member Function Documentation

#### 8.3.2.1 `void print_results (std::ostream & s)` [protected, virtual]

print the final iterator results

This virtual function provides additional iterator-specific final results outputs beyond the function evaluation summary printed in [finalize\\_run\(\)](#).

Reimplemented from [Iterator](#).

Reimplemented in [PStudyDACE](#), [NonDBayesCal](#), [NonDExpansion](#), [NonDGlobalReliability](#), [NonDIncr-LHSSampling](#), [NonDInterval](#), [NonDLHSSampling](#), [NonDLocalReliability](#), and [NonDPolynomialChaos](#).

#### 8.3.2.2 `void evaluate_parameter_sets (Model & model, bool log_resp_flag, bool log_best_flag)` [protected]

into response sets (allResponses)

Convenience function for derived classes with sets of function evaluations to perform (e.g., [NonDSampling](#), [DDACEDesignCompExp](#), [FSUDesignCompExp](#), [ParamStudy](#)).

#### 8.3.2.3 `void var_based_decomp (const int ndim, const int num_samples)` [protected]

Calculation of sensitivity indices obtained by variance based decomposition. These indices are obtained by the Saltelli version of the Sobol VBD which uses  $(K+2)*N$  function evaluations, where K is the number of dimensions (uncertain vars) and N is the number of samples.

#### 8.3.2.4 `void print_vbd (std::ostream & s, const RealVectorArray & S, const RealVectorArray & T) const` [protected]

Printing of VBD results.

printing of variance based decomposition indices.

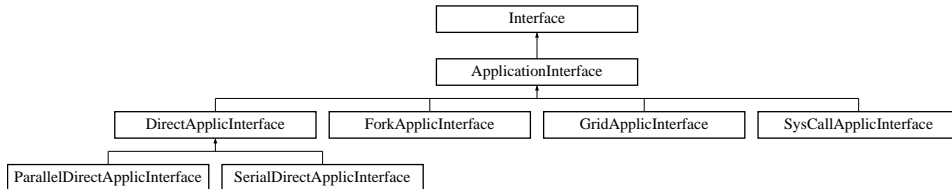
The documentation for this class was generated from the following files:

- [DakotaAnalyzer.H](#)
- [DakotaAnalyzer.C](#)

## 8.4 ApplicationInterface Class Reference

interfaces to simulation codes.

Inheritance diagram for ApplicationInterface::



### Public Member Functions

- [ApplicationInterface](#) (const [ProblemDescDB](#) &problem\_db)  
*constructor*
- [~ApplicationInterface](#) ()  
*destructor*

### Protected Member Functions

- void [init\\_communicators](#) (const [IntArray](#) &message\_lengths, const int &max\_iterator\_concurrency)  
*iterator and concurrent multiprocessor analyses within an evaluation.*
- void [set\\_communicators](#) (const [IntArray](#) &message\_lengths)  
*(the partitions are already allocated in [ParallelLibrary](#)).*
- void [free\\_communicators](#) ()  
*iterator and concurrent multiprocessor analyses within an evaluation.*
- void [init\\_serial](#) ()
- int [asynch\\_local\\_evaluation\\_concurrency](#) () const  
*return asynchLocalEvalConcurrency*
- [String](#) [interface\\_synchronization](#) () const  
*return interfaceSynchronization*
- void [map](#) (const [Variables](#) &vars, const [ActiveSet](#) &set, [Response](#) &response, const bool asynch\_flag=false)  
*Protected due to [Interface](#) letter-envelope idiom.*
- void [manage\\_failure](#) (const [Variables](#) &vars, const [ActiveSet](#) &set, [Response](#) &response, int failed\_eval\_id)

*manages a simulation failure using abort/retry/recover/continuation*

- const `IntResponseMap` & `synch` ()  
*beforeSynchCorePRPQueue and returns all jobs*
- const `IntResponseMap` & `synch_nowait` ()  
*beforeSynchCorePRPQueue and returns a partial set of completed jobs*
- void `serve_evaluations` ()  
*run on evaluation servers to serve the iterator master*
- void `stop_evaluation_servers` ()  
*used by the iterator master to terminate evaluation servers*
- virtual void `derived_map` (const `Variables` &vars, const `ActiveSet` &set, `Response` &response, int fn\_eval\_id)  
*that is specific to a derived class.*
- virtual void `derived_map_asynch` (const `ParamResponsePair` &pair)  
*asynchronous evaluation that is specific to a derived class.*
- virtual void `derived_synch` (`PRPQueue` &prp\_queue)  
*classes. This version waits for at least one completion.*
- virtual void `derived_synch_nowait` (`PRPQueue` &prp\_queue)  
*any completions if none are immediately available.*
- void `self_schedule_analyses` ()  
*evaluation using message passing*
- void `serve_analyses_synch` ()  
*analysis job at a time*
- virtual int `derived_synchronous_local_analysis` (const int &analysis\_id)  
*ApplicationInterface::serve\_analyses\_synch().*

## Protected Attributes

- `ParallelLibrary` & `parallelLib`  
*the concurrent evaluations and concurrent analyses parallelism levels*
- bool `suppressOutput`  
*flag for suppressing output on slave processors*
- int `evalCommSize`

*size of evalComm*

- int [evalCommRank](#)  
*processor rank within evalComm*
- int [evalServerId](#)  
*evaluation server identifier*
- bool [eaDedMasterFlag](#)  
*flag for dedicated master partitioning at ea level*
- int [analysisCommSize](#)  
*size of analysisComm*
- int [analysisCommRank](#)  
*processor rank within analysisComm*
- int [analysisServerId](#)  
*analysis server identifier*
- int [numAnalysisServers](#)  
*number of analysis servers*
- bool [multiProcAnalysisFlag](#)  
*flag for multiprocessor analysis partitions*
- bool [asynchLocalAnalysisFlag](#)  
*flag for asynchronous local parallelism of analyses*
- int [asynchLocalAnalysisConcurrency](#)  
*scheduling and specifies hybrid concurrency when message passing*
- int [numAnalysisDrivers](#)  
*(from the analysis\_drivers interface specification)*
- IntSet [completionSet](#)  
*and derived\_synch\_nowait()*

### Private Member Functions

- bool [duplication\\_detect](#) (const [Variables](#) &vars, [Response](#) &response, const bool asynch\_flag)  
*evaluation request has already been performed or queued*
- void [self\\_schedule\\_evaluations](#) ()  
*using message passing; executes on iteratorComm master*

- void `static_schedule_evaluations` ()  
*using message passing; executes on iteratorComm master*
- void `asynchronous_local_evaluations` (PRPQueue &prp\_queue)  
*the local processor*
- void `asynchronous_local_evaluations_static` (PRPQueue &prp\_queue)  
*asynchLocalEvalConcurrency*
- void `synchronous_local_evaluations` (PRPQueue &prp\_queue)  
*the local processor*
- void `asynchronous_local_evaluations_nowait` (PRPQueue &prp\_queue)  
*static-scheduling cases)*
- void `serve_evaluations_synch` ()  
*one synchronous evaluation at a time*
- void `serve_evaluations_asynch` ()  
*multiple asynchronous evaluations*
- void `serve_evaluations_peer` ()  
*one synchronous evaluation at a time as part of the 1st peer*
- void `set_evaluation_communicators` (const IntArray &message\_lengths)  
*following `ParallelLibrary::init_evaluation_communicators()`.*
- void `set_analysis_communicators` ()  
*following `ParallelLibrary::init_analysis_communicators()`.*
- void `check_configuration` (const int &max\_iterator\_concurrency)  
*perform some error checks on the parallel configuration*
- const ParamResponsePair & `get_source_pair` (const Variables &target\_vars)  
*evaluation to the failed "target"*
- void `continuation` (const Variables &target\_vars, const ActiveSet &set, Response &response, const ParamResponsePair &source\_pair, int failed\_eval\_id)  
*Invoked by `manage_failure()` for failAction == "continuation".*
- void `common_input_filtering` (const Variables &vars)  
*common input filtering operations, e.g. mesh movement*
- void `common_output_filtering` (Response &response)  
*common output filtering operations, e.g. data filtering*



## Private Attributes

- int `worldSize`  
*size of MPI\_COMM\_WORLD*
- int `worldRank`  
*processor rank within MPI\_COMM\_WORLD*
- int `iteratorCommSize`  
*size of iteratorComm*
- int `iteratorCommRank`  
*processor rank within iteratorComm*
- bool `ieMessagePass`  
*flag for message passing at ie scheduling level*
- int `numEvalServers`  
*number of evaluation servers*
- bool `eaMessagePass`  
*flag for message passing at ea scheduling level*
- int `procsPerAnalysis`  
*processors per analysis servers*
- int `lenVarsMessage`  
*computed in `Model::init_communicators()`*
- int `lenVarsActSetMessage`  
*ActiveSet object; computed in `Model::init_communicators()`.*
- int `lenResponseMessage`  
*computed in `Model::init_communicators()`*
- int `lenPRPairMessage`  
*computed in `Model::init_communicators()`*
- String `evalScheduling`  
*auto-configure logic in `ParallelLibrary::resolve_inputs()`.*
- String `analysisScheduling`  
*auto-configure logic in `ParallelLibrary::resolve_inputs()`.*
- int `asynchLocalEvalConcurrency`  
*scheduling and specifies hybrid concurrency when message passing*

- bool [asynchLocalEvalStatic](#)  
*with a static schedule (default false)*
- [IntArray](#) [localServerJobMap](#)  
*asynchronous local static schedules)*
- [String](#) [interfaceSynchronization](#)  
*or asynchronous*
- bool [headerFlag](#)  
*function may be called many times prior to any completions)*
- bool [asvControlFlag](#)  
*on each evaluation.*
- bool [evalCacheFlag](#)  
*cache (i.e., queries and insertions using the data\_pairs cache).*
- bool [restartFileFlag](#)  
*insertions into write\_restart).*
- [ShortArray](#) [defaultASV](#)  
*the static ASV values used when the user has selected asvControl = off*
- [String](#) [failAction](#)  
*retry, recover, or continuation*
- int [failRetryLimit](#)  
*limit on the number of retries for the retry failAction*
- [RealVector](#) [failRecoveryFnVals](#)  
*the dummy function values used for the recover failAction*
- [IntResponseMap](#) [historyDuplicateMap](#)  
*evaluations. Map key is fnEvalId, map value is corresponding response.*
- `std::map< int, std::pair< PRPQueueHIter, Response > >` [beforeSynchDuplicateMap](#)  
*beforeSynchCorePRPQueue evaluations*
- [PRPQueue](#) [beforeSynchCorePRPQueue](#)  
*that is later scheduled in `synch()` or `synch_nowait()`.*
- [PRPQueue](#) [beforeSynchAlgPRPQueue](#)  
*that is later evaluated in `synch()` or `synch_nowait()`.*

- IntSet [runningSet](#)

*used by asynchronous\_local\_nowait to bookkeep which jobs are running*

### 8.4.1 Detailed Description

interfaces to simulation codes.

[ApplicationInterface](#) provides an interface class for performing parameter to response mappings using simulation code(s). It provides common functionality for a number of derived classes and contains the majority of all of the scheduling algorithms in DAKOTA. The derived classes provide the specifics for managing code invocations using system calls, forks, direct procedure calls, or distributed resource facilities.

### 8.4.2 Member Function Documentation

#### 8.4.2.1 void init\_serial () [inline, protected, virtual]

DataInterface.C defaults of 0 servers are needed to distinguish an explicit user request for 1 server (serialization of a parallelism level) from no user request (use parallel auto-config). This default causes problems when [init\\_communicators\(\)](#) is not called for an interface object (e.g., static scheduling fails in [DirectApplicationInterface::derived\\_map\(\)](#) for [NestedModel::optionalInterface](#)). This is the reason for this function: to reset certain defaults for interface objects that are used serially.

Reimplemented from [Interface](#).

#### 8.4.2.2 void map (const Variables & vars, const ActiveSet & set, Response & response, const bool async\_flag = false) [protected, virtual]

Protected due to [Interface](#) letter-envelope idiom.

The function evaluator for application interfaces. Called from [derived\\_compute\\_response\(\)](#) and [derived\\_async\\_compute\\_response\(\)](#) in derived [Model](#) classes. If [async\\_flag](#) is not set, perform a blocking evaluation (using [derived\\_map\(\)](#)). If [async\\_flag](#) is set, add the job to the [beforeSynchCorePRPQueue](#) queue for execution by one of the scheduler routines in [synch\(\)](#) or [synch\\_nowait\(\)](#). Duplicate function evaluations are detected with [duplication\\_detect\(\)](#).

Reimplemented from [Interface](#).

#### 8.4.2.3 const IntResponseMap & synch () [protected, virtual]

[beforeSynchCorePRPQueue](#) and returns all jobs

This function provides blocking synchronization for all cases of asynchronous evaluations, including the local asynchronous case (background system call, nonblocking fork, & multithreads), the message passing case, and the hybrid case. Called from [derived\\_synchronize\(\)](#) in derived [Model](#) classes.

Reimplemented from [Interface](#).

#### 8.4.2.4 `const IntResponseMap & synch_nowait ()` [protected, virtual]

beforeSynchCorePRPQueue and returns a partial set of completed jobs

This function will eventually provide nonblocking synchronization for all cases of asynchronous evaluations, however it currently supports only the local asynchronous case since nonblocking message passing schedulers have not yet been implemented. Called from `derived_synchronize_nowait()` in derived [Model](#) classes.

Reimplemented from [Interface](#).

#### 8.4.2.5 `void serve_evaluations ()` [protected, virtual]

run on evaluation servers to serve the iterator master

Invoked by the `serve()` function in derived [Model](#) classes. Passes control to `serve_evaluations_asynch()`, `serve_evaluations_peer()`, or `serve_evaluations_synch()` according to specified concurrency and self/static scheduler configuration.

Reimplemented from [Interface](#).

#### 8.4.2.6 `void stop_evaluation_servers ()` [protected, virtual]

used by the iterator master to terminate evaluation servers

This code is executed on the iteratorComm rank 0 processor when iteration on a particular model is complete. It sends a termination signal (tag = 0 instead of a valid `fn_eval_id`) to each of the slave analysis servers. NOTE: This function is called from the [Strategy](#) layer even when in serial mode. Therefore, use `iteratorCommSize` to provide appropriate fall through behavior.

Reimplemented from [Interface](#).

#### 8.4.2.7 `void self_schedule_analyses ()` [protected]

evaluation using message passing

This code is called from derived classes to provide the master portion of a master-slave algorithm for the dynamic self-scheduling of analyses among slave servers. It is patterned after `self_schedule_evaluations()`. It performs no analyses locally and matches either `serve_analyses_synch()` or `serve_analyses_asynch()` on the slave servers, depending on the value of `asynchLocalAnalysisConcurrency`. Self-scheduling approach assigns jobs in 2 passes. The 1st pass gives each server the same number of jobs (equal to `asynchLocalAnalysisConcurrency`). The 2nd pass assigns the remaining jobs to slave servers as previous jobs are completed. Single- and multilevel parallel use intra- and inter-communicators, respectively, for send/receive. Specific syntax is encapsulated within [Parallel-Library](#).

#### 8.4.2.8 `void serve_analyses_synch ()` [protected]

analysis job at a time

This code is called from derived classes to run synchronous analyses on slave processors. The slaves receive requests (blocking receive), do local `derived_map_ac`'s, and return codes. This is done continuously until a termination signal is received from the master. It is patterned after `serve_evaluations_synch()`.

#### 8.4.2.9 `bool duplication_detect (const Variables & vars, Response & response, const bool asynch_flag)` [private]

evaluation request has already been performed or queued

Called from `map()` to check incoming evaluation request for duplication with content of `data_pairs` and `beforeSynchCorePRPQueue`. If duplication is detected, return true, else return false. Manage bookkeeping with `history-DuplicateMap` and `beforeSynchDuplicateMap`. Note that the list searches can get very expensive if a long list is searched on every new function evaluation (either from a large number of previous jobs, a large number of pending jobs, or both). For this reason, a user request for deactivation of the evaluation cache results in a complete bypass of `duplication_detect()`, even though a `beforeSynchCorePRPQueue` search would still be meaningful. Since the intent of this request is to streamline operations, both list searches are bypassed.

#### 8.4.2.10 `void self_schedule_evaluations ()` [private]

using message passing; executes on `iteratorComm` master

This code is called from `synch()` to provide the master portion of a master-slave algorithm for the dynamic self-scheduling of evaluations among slave servers. It performs no evaluations locally and matches either `serve_evaluations_synch()` or `serve_evaluations_asynch()` on the slave servers, depending on the value of `asynchLocalEvalConcurrency`. Self-scheduling approach assigns jobs in 2 passes. The 1st pass gives each server the same number of jobs (equal to `asynchLocalEvalConcurrency`). The 2nd pass assigns the remaining jobs to slave servers as previous jobs are completed. Single- and multilevel parallel use intra- and inter-communicators, respectively, for send/receive. Specific syntax is encapsulated within `ParallelLibrary`.

#### 8.4.2.11 `void static_schedule_evaluations ()` [private]

using message passing; executes on `iteratorComm` master

This code runs on the `iteratorCommRank 0` processor (the iterator) and is called from `synch()` in order to assign a static schedule. It matches `serve_evaluations_peer()` for any other processors within the 1st evaluation partition and `serve_evaluations_synch()/serve_evaluations_asynch()` for all other evaluation partitions (depending on `asynchLocalEvalConcurrency`). It performs function evaluations locally for its portion of the static schedule using either `asynchronous_local_evaluations()` or `synchronous_local_evaluations()`. Single-level and multilevel parallel use intra- and inter-communicators, respectively, for send/receive. Specific syntax is encapsulated within `ParallelLibrary`. The `iteratorCommRank 0` processor assigns the static schedule since it is the only processor with access to `beforeSynchCorePRPQueue` (it runs the iterator and calls `synchronize`). The alternate design of each peer selecting its own jobs using the modulus operator would be applicable if execution of this function (and therefore the job list) were distributed.

#### 8.4.2.12 `void asynchronous_local_evaluations (PRPQueue & prp_queue)` [private]

the local processor

This function provides blocking synchronization for the local asynch case (background system call, nonblocking fork, or threads). It can be called from `synch()` for a complete local scheduling of all asynchronous jobs or from `static_schedule_evaluations()` to perform a local portion of the total job set. It uses the `derived_map_asynch()` to initiate asynchronous evaluations and `derived_synch()` to capture completed jobs, and mirrors the `self_schedule_evaluations()` message passing scheduler as much as possible (`derived_synch()` is modeled after `MPI_Waitsome()`).

#### 8.4.2.13 void asynchronous\_local\_evaluations\_static (PRPQueue & prp\_queue) [private]

asynchLocalEvalConcurrency

Locally statically-scheduled counterpart to asynchronous\_local\_evaluations. This scheduling policy specifically ensures that a completed asynchronous evaluation eval\_id is replaced with an equivalent one, modulo asynchLocalEvalConcurrency. Designed to help with parallel tiling. A disadvantage of this scheduling policy is that it could leave local asynchronous worker "servers" idle in parsing the prp\_queue, e.g., when restarting and some evals are already complete. In fact, anytime this function is called with non-contiguous eval\_id's the full possible concurrency won't be leveraged.

This is currently only supported when DAKOTA is running in serial. Supporting in the MPI static / asynch local hybrid mode would require MPI static schedule that is either fully round-robin or fully block scheduled, not the present hybrid. It is not clear how to support this in the MPI self scheduled / asynch local hybrid mode.

If local evaluation concurrency is unlimited, this function is not needed.

#### 8.4.2.14 void synchronous\_local\_evaluations (PRPQueue & prp\_queue) [private]

the local processor

This function provides blocking synchronization for the local synchronous case (foreground system call, blocking fork, or procedure call from [derived\\_map\(\)](#)). It is called from [static\\_schedule\\_evaluations\(\)](#) to perform a local portion of the total job set.

#### 8.4.2.15 void asynchronous\_local\_evaluations\_nowait (PRPQueue & prp\_queue) [private]

static-scheduling cases)

This function provides nonblocking synchronization for the local asynch case (background system call, non-blocking fork, or threads). It is called from [synch\\_nowait\(\)](#) and passed the complete set of all asynchronous jobs (beforeSynchCorePRPQueue). It uses [derived\\_map\\_asynch\(\)](#) to initiate asynchronous evaluations and [derived\\_synch\\_nowait\(\)](#) to capture completed jobs in nonblocking mode. It mirrors a nonblocking message passing scheduler as much as possible ([derived\\_synch\\_nowait\(\)](#) modeled after MPI\_Testsome()). The result of this function is rawResponseMap, which uses eval\_id as a key. It is assumed that the incoming prp\_queue contains only active and new jobs - i.e., all completed jobs are cleared by [synch\\_nowait\(\)](#).

Also supports asynchronous local evaluations with static scheduling. This scheduling policy specifically ensures that a completed asynchronous evaluation eval\_id is replaced with an equivalent one, modulo asynchLocalEvalConcurrency. In the nowait case, this could render some servers idle if evaluations don't come in eval\_id order or some evaluations are cancelled by the caller in between calls. If this function is called with unlimited local eval concurrency, the static scheduling request is ignored.

#### 8.4.2.16 void serve\_evaluations\_synch () [private]

one synchronous evaluation at a time

This code is invoked by [serve\\_evaluations\(\)](#) to perform one synchronous job at a time on each slave/peer server.

The servers receive requests (blocking receive), do local synchronous maps, and return results. This is done continuously until a termination signal is received from the master (sent via [stop\\_evaluation\\_servers\(\)](#)).

#### 8.4.2.17 void `serve_evaluations_async()` [private]

multiple asynchronous evaluations

This code is invoked by [serve\\_evaluations\(\)](#) to perform multiple asynchronous jobs on each slave/peer server. The servers test for any incoming jobs, launch any new jobs, process any completed jobs, and return any results. Each of these components is nonblocking, although the server loop continues until a termination signal is received from the master (sent via [stop\\_evaluation\\_servers\(\)](#)). In the master-slave case, the master maintains the correct number of jobs on each slave. In the static scheduling case, each server is responsible for limiting concurrency (since the entire static schedule is sent to the peers at start up).

#### 8.4.2.18 void `serve_evaluations_peer()` [private]

one synchronous evaluation at a time as part of the 1st peer

This code is invoked by [serve\\_evaluations\(\)](#) to perform a synchronous evaluation in coordination with the iterator-CommRank 0 processor (the iterator) for static schedules. The `bcast()` matches either the `bcast()` in [synchronous\\_local\\_evaluations\(\)](#), which is invoked by [static\\_schedule\\_evaluations\(\)](#), or the `bcast()` in [map\(\)](#).

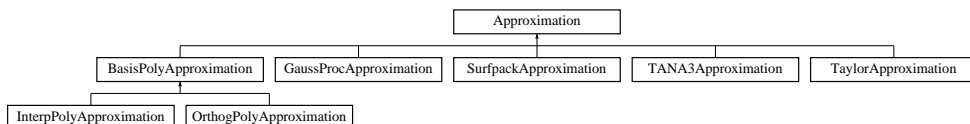
The documentation for this class was generated from the following files:

- ApplicationInterface.H
- ApplicationInterface.C

## 8.5 Approximation Class Reference

Base class for the approximation class hierarchy.

Inheritance diagram for Approximation::



### Public Member Functions

- [Approximation](#) ()  
*default constructor*
- [Approximation](#) ([ProblemDescDB](#) &problem\_db, const size\_t &num\_vars)  
*standard constructor for envelope*
- [Approximation](#) (const [String](#) &approx\_type, const [UShortArray](#) &approx\_order, const size\_t &num\_vars)  
*alternate constructor*
- [Approximation](#) (const [Approximation](#) &approx)  
*copy constructor*
- virtual [~Approximation](#) ()  
*destructor*
- [Approximation operator=](#) (const [Approximation](#) &approx)  
*assignment operator*
- virtual const Real & [get\\_value](#) (const RealVector &x)  
*retrieve the approximate function value for a given parameter vector*
- virtual const RealVector & [get\\_gradient](#) (const RealVector &x)  
*retrieve the approximate function gradient for a given parameter vector*
- virtual const RealSymMatrix & [get\\_hessian](#) (const RealVector &x)  
*retrieve the approximate function Hessian for a given parameter vector*
- virtual const Real & [get\\_variance](#) (const RealVector &x)  
*retrieve the variance of the predicted value for a given parameter vector*
- virtual const Real & [get\\_diagnostic](#) (const [String](#) &metric\_type)



*retrieve the diagnostic metric for the diagnostic type specified*

- virtual const RealVector & [approximation\\_coefficients](#) () const  
*return the coefficient array computed by [find\\_coefficients\(\)](#)*
- virtual void [approximation\\_coefficients](#) (const RealVector &approx\_coeffs)  
*computing with [find\\_coefficients\(\)](#)*
- virtual void [print\\_coefficients](#) (std::ostream &s) const  
*print the coefficient array computed in [find\\_coefficients\(\)](#)*
- virtual int [min\\_coefficients](#) () const  
*build the derived class approximation type in numVars dimensions*
- virtual int [recommended\\_coefficients](#) () const  
*build the derived class approximation type in numVars dimensions*
- virtual int [num\\_constraints](#) () const  
*return the number of constraints to be enforced via anchorPoint*
- virtual void [clear\\_current](#) ()  
*clear current build data in preparation for next build*
- virtual const bool [diagnostics\\_available](#) ()  
*check if diagnostics are available for this approximation type*
- int [min\\_samples](#) (bool constraint\_flag) const  
*type in numVars dimensions. Uses [\\*\\_coefficients\(\)](#) and [num\\_constraints\(\)](#).*
- int [recommended\\_samples](#) (bool constraint\_flag) const  
*in numVars dimensions (default same as min\_samples)*
- int [num\\_variables](#) () const  
*return the number of variables used in the approximation*
- const List< [SurrogateDataPoint](#) > & [current\\_points](#) () const  
*return currentPoints*
- const [SurrogateDataPoint](#) & [anchor\\_point](#) () const  
*return anchorPoint*
- void [update](#) (const [Variables](#) &vars, const [Response](#) &response, const int &fn\_index)  
*populates/replaces anchorPoint*
- void [update](#) (const RealVector &c\_vars, const Real &fn\_val, const RealVector &fn\_grad, const RealSymMatrix &fn\_hess)

*populates/replaces anchorPoint*

- void **update** (const **VariablesArray** &vars\_array, const **ResponseArray** &resp\_array, const int &fn\_index)  
*populates/replaces currentPoints*
- void **append** (const **Variables** &vars, const **Response** &response, const int &fn\_index)  
*appends one additional entry to currentPoints*
- void **append** (const RealVector &c\_vars, const Real &fn\_val, const RealVector &fn\_grad, const RealSymMatrix &fn\_hess)  
*appends one additional entry to currentPoints*
- void **append** (const **VariablesArray** &vars\_array, const **ResponseArray** &resp\_array, const int &fn\_index)  
*appends multiple additional entries to currentPoints*
- void **build** ()  
*builds the approximation by invoking *find\_coefficients()**
- bool **anchor** () const  
*queries the status of anchorPoint*
- void **clear\_all** ()  
*clear all build data (current and history) to restore original state*
- void **set\_bounds** (const RealVector &lower, const RealVector &upper)  
*set approximation lower and upper bounds (currently only used by graphics)*
- void **draw\_surface** ()  
*problems only)*
- **Approximation** \* **approx\_rep** () const  
*that are not mapped to the top *Approximation* level*

## Protected Member Functions

- **Approximation** (**BaseConstructor**, const **ProblemDescDB** &problem\_db, const size\_t &num\_vars)  
*derived class constructors - Coplien, p. 139)*
- virtual void **find\_coefficients** ()  
*calculate the data fit coefficients using currentPoints and anchorPoint*

## Protected Attributes

- bool `useGradsFlag`  
*trust region), but not require gradient evaluations at every point.*
- short `outputLevel`  
*output verbosity level: {SILENT,QUIET,NORMAL,VERBOSE,DEBUG}\_OUTPUT*
- int `numVars`  
*number of variables in the approximation*
- String `approxType`  
*approximation type identifier*
- UShortArray `approxOrder`  
*orthogonal polynomials, and Taylor series)*
- Real `approxValue`  
*value of the approximation returned by `get_value()`*
- RealVector `approxGradient`  
*gradient of the approximation returned by `get_gradient()`*
- RealSymMatrix `approxHessian`  
*Hessian of the approximation returned by `get_hessian()`.*
- Real `approxVariance`  
*value of the approximation returned by `get_variance()`*
- Real `approxDiagnostic`  
*value of the diagnostic returned by `get_diagnostic()`*
- List< SurrogateDataPoint > `currentPoints`  
*are fit approximately (e.g., using least squares regression).*
- SurrogateDataPoint `anchorPoint`  
*least squares regression).*

## Private Member Functions

- `Approximation * get_approx (ProblemDescDB &problem_db, const size_t &num_vars)`  
*approxRep to the appropriate derived type.*
- `Approximation * get_approx (const String &approx_type, const UShortArray &approx_order, const size_t &num_vars)`

*approxRep to the appropriate derived type.*

- void [add](#) (const [Variables](#) &vars, const [Response](#) &response, const int &fn\_index, bool anchor\_flag)  
*add\_anchor().*
- void [add\\_point](#) (const [RealVector](#) &x, const [Real](#) &fn\_val, const [RealVector](#) &fn\_grad, const [RealSymMatrix](#) &fn\_hess)  
*add a new data point by appending to currentPoints*
- void [add\\_anchor](#) (const [RealVector](#) &x, const [Real](#) &fn\_val, const [RealVector](#) &fn\_grad, const [RealSymMatrix](#) &fn\_hess)  
*add a new data point by assigning to anchorPoint*

## Private Attributes

- [RealVector](#) [approxLowerBounds](#)  
*approximation lower bounds (used only by 3D graphics)*
- [RealVector](#) [approxUpperBounds](#)  
*approximation upper bounds (used only by 3D graphics)*
- [Approximation](#) \* [approxRep](#)  
*pointer to the letter (initialized only for the envelope)*
- int [referenceCount](#)  
*number of objects sharing approxRep*

## 8.5.1 Detailed Description

Base class for the approximation class hierarchy.

The [Approximation](#) class is the base class for the response data fit approximation class hierarchy in DAKOTA. One instance of an [Approximation](#) must be created for each function to be approximated (a vector of [Approximations](#) is contained in [ApproximationInterface](#)). For memory efficiency and enhanced polymorphism, the approximation hierarchy employs the "letter/envelope idiom" (see Coplien "Advanced C++", p. 133), for which the base class ([Approximation](#)) serves as the envelope and one of the derived classes (selected in [Approximation::get\\_approximation\(\)](#)) serves as the letter.

## 8.5.2 Constructor & Destructor Documentation

### 8.5.2.1 [Approximation](#) ()

default constructor

The default constructor is used in `Array<Approximation>` instantiations and by the alternate envelope constructor. `approxRep` is NULL in this case (`problem_db` is needed to build a meaningful [Approximation](#) object). This makes it necessary to check for NULL in the copy constructor, assignment operator, and destructor.

#### 8.5.2.2 [Approximation](#) ([ProblemDescDB](#) & *problem\_db*, `const size_t` & *num\_vars*)

standard constructor for envelope

Envelope constructor only needs to extract enough data to properly execute `get_approx`, since `Approximation(BaseConstructor, problem_db)` builds the actual base class data for the derived approximations.

#### 8.5.2.3 [Approximation](#) (`const String` & *approx\_type*, `const UShortArray` & *approx\_order*, `const size_t` & *num\_vars*)

alternate constructor

This is the alternate envelope constructor for instantiations on the fly. Since it does not have access to `problem_db`, the letter class is not fully populated. This constructor executes `get_approx(type)`, which invokes the default constructor of the derived letter class, which in turn invokes the default constructor of the base class.

#### 8.5.2.4 [Approximation](#) (`const Approximation` & *approx*)

copy constructor

Copy constructor manages sharing of `approxRep` and incrementing of `referenceCount`.

#### 8.5.2.5 `~Approximation` () [virtual]

destructor

Destructor decrements `referenceCount` and only deletes `approxRep` when `referenceCount` reaches zero.

#### 8.5.2.6 [Approximation](#) ([BaseConstructor](#), `const ProblemDescDB` & *problem\_db*, `const size_t` & *num\_vars*) [protected]

derived class constructors - Coplien, p. 139)

This constructor is the one which must build the base class data for all derived classes. `get_approx()` instantiates a derived class letter and the derived constructor selects this base class constructor in its initialization list (to avoid recursion in the base class constructor calling `get_approx()` again). Since the letter IS the representation, its `rep` pointer is set to NULL (an uninitialized pointer causes problems in `~Approximation`).

### 8.5.3 Member Function Documentation

#### 8.5.3.1 [Approximation](#) `operator=` (`const Approximation` & *approx*)

assignment operator

Assignment operator decrements referenceCount for old approxRep, assigns new approxRep, and increments referenceCount for new approxRep.

#### 8.5.3.2 void clear\_current () [inline, virtual]

clear current build data in preparation for next build

Redefined by [TANA3Approximation](#) to clear current data but preserve history.

Reimplemented in [TANA3Approximation](#).

#### 8.5.3.3 void clear\_all () [inline]

clear all build data (current and history) to restore original state

Clears out any history (e.g., [TANA3Approximation](#) use for a different response function in [NonDReliability](#)).

#### 8.5.3.4 [Approximation](#) \* get\_approx ([ProblemDescDB](#) & *problem\_db*, const size\_t & *num\_vars*) [private]

approxRep to the appropriate derived type.

Used only by the envelope constructor to initialize approxRep to the appropriate derived type.

#### 8.5.3.5 [Approximation](#) \* get\_approx (const [String](#) & *approx\_type*, const [UShortArray](#) & *approx\_order*, const size\_t & *num\_vars*) [private]

approxRep to the appropriate derived type.

Used only by the envelope constructor to initialize approxRep to the appropriate derived type.

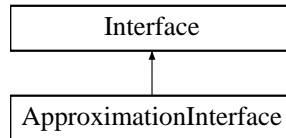
The documentation for this class was generated from the following files:

- [DakotaApproximation.H](#)
- [DakotaApproximation.C](#)

## 8.6 ApproximationInterface Class Reference

approximations to simulation-based results.

Inheritance diagram for ApproximationInterface::



### Public Member Functions

- [ApproximationInterface](#) ([ProblemDescDB](#) &[problem\\_db](#), const [Variables](#) &[actual\\_model\\_vars](#), const [size\\_t](#) &[num\\_fns](#))  
*primary constructor*
- [ApproximationInterface](#) (const [String](#) &[approx\\_type](#), const [UShortArray](#) &[approx\\_order](#), const [Variables](#) &[actual\\_model\\_vars](#), const [size\\_t](#) &[num\\_fns](#))  
*alternate constructor for instantiations on the fly*
- [~ApproximationInterface](#) ()  
*destructor*

### Protected Member Functions

- void [map](#) (const [Variables](#) &[vars](#), const [ActiveSet](#) &[set](#), [Response](#) &[response](#), const bool [asynch\\_flag](#)=false)  
*the variables to the responses using functionSurfaces*
- int [minimum\\_samples](#) (bool [constraint\\_flag](#)) const  
*functionSurfaces*
- int [recommended\\_samples](#) (bool [constraint\\_flag](#)) const  
*functionSurfaces*
- void [approximation\\_function\\_indices](#) (const [IntSet](#) &[approx\\_fn\\_indices](#))  
*set the (currently active) approximation function index set*
- void [update\\_approximation](#) (const [Variables](#) &[vars](#), const [Response](#) &[response](#))
- void [update\\_approximation](#) (const [VariablesArray](#) &[vars\\_array](#), const [ResponseArray](#) &[resp\\_array](#))
- void [append\\_approximation](#) (const [Variables](#) &[vars](#), const [Response](#) &[response](#))
- void [append\\_approximation](#) (const [VariablesArray](#) &[vars\\_array](#), const [ResponseArray](#) &[resp\\_array](#))

- void [build\\_approximation](#) (const BoolDeque &rebuild\_deque, const RealVector &lower\_bnds, const RealVector &upper\_bnds)
- void [clear\\_current](#) ()  
*clears current data from an approximation interface*
- void [clear\\_all](#) ()  
*clears all data from an approximation interface*
- bool [anchor](#) () const  
*queries the presence of an anchorPoint within an approximation interface*
- const [SurrogateDataPoint](#) & [anchor\\_point](#) () const  
*returns the anchorPoint used within an approximation interface*
- [Array](#)< [Approximation](#) > & [approximations](#) ()  
*retrieve the Approximations within an [ApproximationInterface](#)*
- const [RealVectorArray](#) & [approximation\\_coefficients](#) ()  
*within an [ApproximationInterface](#)*
- void [approximation\\_coefficients](#) (const [RealVectorArray](#) &approx\_coeffs)  
*within an [ApproximationInterface](#)*
- void [print\\_coefficients](#) (std::ostream &s, size\_t index) const  
*[Approximation](#) instance within an [ApproximationInterface](#).*
- const [RealVector](#) & [approximation\\_variances](#) (const [RealVector](#) &c\_vars)  
*within an [ApproximationInterface](#)*
- const [List](#)< [SurrogateDataPoint](#) > & [approximation\\_data](#) (size\_t index)  
*within an [ApproximationInterface](#)*
- const [IntResponseMap](#) & [synch](#) ()  
*recovers data from a series of asynchronous evaluations (blocking)*
- const [IntResponseMap](#) & [synch\\_nowait](#) ()  
*recovers data from a series of asynchronous evaluations (nonblocking)*

## Private Attributes

- [IntSet](#) [approxFnIndices](#)  
*response function subset that is approximated*
- [Array](#)< [Approximation](#) > [functionSurfaces](#)  
*list of approximations, one per response function*



- [RealVectorArray](#) [functionSurfaceCoeffs](#)  
*response function*
- [RealVector](#) [functionSurfaceVariances](#)  
*vector of approximation variances, one value per response function*
- [List< SurrogateDataPoint >](#) [functionSurfaceDataPoints](#)  
*for a particular response function*
- [bool](#) [graph3DFlag](#)  
*controls 3D graphics of approximation surfaces*
- [StringArray](#) [diag\\_list](#)  
*List of diagnostic metrics.*
- [Variables](#) [actualModelVars](#)  
*among differing variable views*
- [IntResponseMap](#) [beforeSynchResponseMap](#)  
*but asynchronous virtual functions are supported through bookkeeping).*

### 8.6.1 Detailed Description

approximations to simulation-based results.

[ApproximationInterface](#) provides an interface class for building a set of global/local/multipoint approximations and performing approximate function evaluations using them. It contains a list of [Approximation](#) objects, one for each response function.

### 8.6.2 Member Function Documentation

**8.6.2.1** `void update_approximation (const Variables & vars, const Response & response)` [protected, virtual]

This function populates/replaces each [Approximation::anchorPoint](#) with the incoming variables/response data point.

Reimplemented from [Interface](#).

**8.6.2.2** `void update_approximation (const VariablesArray & vars_array, const ResponseArray & resp_array)` [protected, virtual]

This function populates/replaces each [Approximation::currentPoints](#) with the incoming variables/response arrays.

Reimplemented from [Interface](#).

**8.6.2.3** `void append_approximation (const Variables & vars, const Response & response)`  
[protected, virtual]

This function appends to each `Approximation::currentPoints` with one incoming variables/response data point.  
Reimplemented from [Interface](#).

**8.6.2.4** `void append_approximation (const VariablesArray & vars_array, const ResponseArray & resp_array)` [protected, virtual]

This function appends to each `Approximation::currentPoints` with multiple incoming variables/response data points.  
Reimplemented from [Interface](#).

**8.6.2.5** `void build_approximation (const BoolDeque & rebuild_deque, const RealVector & lower_bnds, const RealVector & upper_bnds)` [protected, virtual]

This function finds the coefficients for each `Approximation` based on the data passed through `update_approximation()` calls. The bounds are used only for graphics visualization.  
Reimplemented from [Interface](#).

## 8.6.3 Member Data Documentation

**8.6.3.1** `Array<Approximation> functionSurfaces` [private]

list of approximations, one per response function

This formulation allows the use of mixed approximations (i.e., different approximations used for different response functions), although the input specification is not currently general enough to support it.

The documentation for this class was generated from the following files:

- `ApproximationInterface.H`
- `ApproximationInterface.C`

## 8.7 APPSEvalMgr Class Reference

Evaluation manager class for APPSPACK.

### Public Member Functions

- [APPSEvalMgr](#) ([Model](#) &model)  
*Evaluation manager class for APPSPACK.*
- [~APPSEvalMgr](#) ()  
*destructor*
- [bool isWaiting](#) () const  
*tells APPS whether or not there is a processor available to perform a function evaluation*
- [bool spawn](#) (const APPSPACK::Vector &x\_in, int tag\_in)  
*performs a function evaluation at APPS-provided x\_in*
- [int recv](#) (int &tag\_out, APPSPACK::Vector &f\_out, string &msg\_out)  
*returns a function value to APPS*
- [void print](#) () const  
*currently does nothing but is needed to complete the interface*
- [void set\\_asynch\\_flag](#) (const bool dakotaAsynchFlag)  
*publishes whether or not to do asynchronous evaluations*
- [void set\\_blocking\\_synch](#) (const bool blockingSynchFlag)  
*publishes whether or not APPS is operating synchronously*
- [void set\\_total\\_workers](#) (const int numDakotaWorkers)  
*publishes the number of processors available for function evaluations*
- [void set\\_constraint\\_map](#) (std::vector< int > constraintMapIndices, std::vector< double > constraintMapMultipliers, std::vector< double > constraintMapOffsets)  
*publishes constraint transformation*

### Private Attributes

- [Model](#) & [iteratedModel](#)  
*reference to the APPSOptimizer's model passed in the constructor*
- [bool modelAsynchFlag](#)  
*flag for asynchronous function evaluations*

- bool [blockingSynch](#)  
*flag for APPS synchronous behavior*
- int [numWorkersUsed](#)  
*number of processors actively performing function evaluations*
- int [numWorkersTotal](#)  
*total number of processors available for performing function evaluations*
- std::vector< int > [constrMapIndices](#)  
*map from [Dakota](#) constraint number to APPS constraint number*
- std::vector< double > [constrMapMultipliers](#)  
*multipliers for constraint transformations*
- std::vector< double > [constrMapOffsets](#)  
*offsets for constraint transformations*
- RealVector [xTrial](#)  
*trial iterate*
- std::map< int, int > [tagList](#)  
*map of DAKOTA eval id to APPS eval id (for asynchronous evaluations)*
- std::map< int, RealVector > [functionList](#)  
*map of APPS eval id to responses (for synchronous evaluations)*
- IntResponseMap [dakotaResponseMap](#)  
*map of DAKOTA responses returned by `synchronize_nowait()`*

## 8.7.1 Detailed Description

Evaluation manager class for APPSPACK.

The [APPSEvalMgr](#) class is derived from APPSPACK's `Executor` class. It implements the methods of that class in such way that allows DAKOTA to manage the computation of responses instead of APPS. Iterate and response values are passed between [Dakota](#) and APPSPACK via this interface.

## 8.7.2 Constructor & Destructor Documentation

### 8.7.2.1 [APPSEvalMgr](#) ([Model](#) & *model*)

Evaluation manager class for APPSPACK.

The [APPSEvalMgr](#) class is derived from APPSPACK's Executor class. It implements the methods of that class in such away that allows DAKOTA to manage the computation of responses instead of APPS. Iterate and response values are passed between [Dakota](#) and APPSPACK via this interface.

### 8.7.3 Member Function Documentation

#### 8.7.3.1 `bool isWaiting () const`

tells APPS whether or not there is a processor available to perform a function evaluation

Check to see if all processors available for function evaluations are being used. If not, tell APPS that one is available.

#### 8.7.3.2 `bool spawn (const APPSPACK::Vector & apps_xtrial, int apps_tag)`

performs a function evaluation at APPS-provided `x_in`

Convert APPSPACK vector of variables to DAKOTA vector of variables and perform function evaluation asynchronously or not as specified in the DAKOTA input deck. If evaluation is asynchronous, map the dakota id to the APPS tag. If evaluation is synchronous, map the responses to the APPS tag.

#### 8.7.3.3 `int recv (int & apps_tag, APPSPACK::Vector & apps_f, string & apps_msg)`

returns a function value to APPS

Retrieve a set of reponse values, convert to APPS data structures, and return them to APPS. APPS tags are tied to corresponding responses using the appropriate (i.e., asynchronous or synchronous) map.

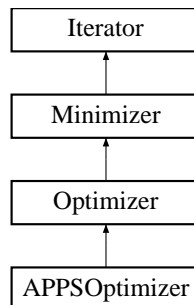
The documentation for this class was generated from the following files:

- APPSEvalMgr.H
- APPSEvalMgr.C

## 8.8 APPSOptimizer Class Reference

Wrapper class for APPSPACK.

Inheritance diagram for APPSOptimizer::



### Public Member Functions

- [APPSOptimizer](#) ([Model](#) &model)  
*Wrapper class for APPSPACK.*
- [APPSOptimizer](#) ([NoDBBaseConstructor](#), [Model](#) &model)  
*alternate constructor for on-the-fly instantiations*
- [~APPSOptimizer](#) ()  
*destructor*
- void [find\\_optimum](#) ()  
*Performs the iterations to determine the optimal solution.*

### Protected Member Functions

- void [set\\_apps\\_parameters](#) ()  
*sets options for specific methods based on user specifications*
- void [initialize\\_variables\\_and\\_constraints](#) ()  
*initializes problem variables and constraints*

### Protected Attributes

- [APPSPACK::Parameter::List](#) [params](#)  
*Pointer to APPS parameter list.*

- [APPSEvalMgr](#) \* `evalMgr`  
*Pointer to the APPSApplication object.*
- `std::vector< int >` [constraintMapIndices](#)  
*map from [Dakota](#) constraint number to APPS constraint number*
- `std::vector< double >` [constraintMapMultipliers](#)  
*multipliers for constraint transformations*
- `std::vector< double >` [constraintMapOffsets](#)  
*offsets for constraint transformations*

### 8.8.1 Detailed Description

Wrapper class for APPSPACK.

The [APPSOptimizer](#) class provides a wrapper for APPSPACK, a Sandia-developed C++ library for generalized pattern search. APPSPACK defaults to a coordinate pattern search but also allows for augmented search patterns. It can solve problems with bounds, linear constraints, and general nonlinear constraints. [APPSOptimizer](#) uses an [APPSEvalMgr](#) object to manage the function evaluations.

The user input mappings are as follows: `output max_function_evaluations, constraint_tol initial_delta, contraction_factor, threshold_delta, solution_target, synchronization, merit_function, constraint_penalty, and smoothing_factor` are mapped into APPS's "Debug", "Maximum Evaluations", "Bounds Tolerance"/"Machine Epsilon"/"Constraint Tolerance", "Initial Step", "Contraction Factor", "Step Tolerance", "Function Tolerance", "Synchronous", "Method", "Initial Penalty Value", and "Initial Smoothing Value" data attributes. Refer to the APPS web site (<http://software.sandia.gov/appspack>) for additional information on APPS objects and controls.

### 8.8.2 Constructor & Destructor Documentation

#### 8.8.2.1 [APPSOptimizer](#) (Model & model)

Wrapper class for APPSPACK.

The [APPSOptimizer](#) class provides a wrapper for APPSPACK, a Sandia-developed C++ library for generalized pattern search. APPSPACK defaults to a coordinate pattern search but also allows for augmented search patterns. It can solve problems with bounds, linear constraints, and general nonlinear constraints. [APPSOptimizer](#) uses an [APPSEvalMgr](#) object to manage the function evaluations.

The user input mappings are as follows: `output max_function_evaluations, constraint_tol initial_delta, contraction_factor, threshold_delta, solution_target, synchronization, merit_function, constraint_penalty, and smoothing_factor` are mapped into APPS's "Debug", "Maximum Evaluations", "Bounds Tolerance"/"Machine Epsilon"/"Constraint Tolerance", "Initial Step", "Contraction Factor", "Step Tolerance", "Function Tolerance", "Synchronous", "Method", "Initial Penalty Value", and "Initial Smoothing Value" data attributes. Refer to the APPS web site (<http://software.sandia.gov/appspack>) for additional information on APPS objects and controls.

### 8.8.3 Member Function Documentation

#### 8.8.3.1 void find\_optimum () [virtual]

Performs the iterations to determine the optimal solution.

find\_optimum redefines the [Optimizer](#) virtual function to perform the optimization using APPS. It first sets up the problem data, then executes minimize() on the APPS optimizer, and finally catalogues the results.

Implements [Optimizer](#).

#### 8.8.3.2 void set\_apps\_parameters () [protected]

sets options for specific methods based on user specifications

Set all of the APPS algorithmic parameters as specified in the DAKOTA input deck. This is called at construction time.

#### 8.8.3.3 void initialize\_variables\_and\_constraints () [protected]

initializes problem variables and constraints

Set the variables and constraints as specified in the DAKOTA input deck. This is done at run time.

The documentation for this class was generated from the following files:

- APPSOptimizer.H
- APPSOptimizer.C



## 8.9 Array Class Template Reference

Template class for the [Dakota](#) bookkeeping array.

### Public Member Functions

- [Array](#) ()  
*Default constructor.*
- [Array](#) (size\_t size)  
*Constructor which takes an initial size.*
- [Array](#) (size\_t size, const T &initial\_val)  
*Constructor which takes an initial size and an initial value.*
- [Array](#) (const [Array](#)< T > &a)  
*Copy constructor.*
- [Array](#) (const T \*p, size\_t size)  
*Constructor which copies size entries from T\*.*
- [~Array](#) ()  
*Destructor.*
- [Array](#)< T > & [operator=](#) (const [Array](#)< T > &a)  
*Normal const assignment operator.*
- [Array](#)< T > & [operator=](#) ([Array](#)< T > &a)  
*Normal assignment operator.*
- [Array](#)< T > & [operator=](#) (const T &ival)  
*Sets all elements in self to the value ival.*
- [operator T \\*](#) () const  
*Converts the [Array](#) to a standard C-style array. Use with care!*
- T & [operator\[\]](#) (int i)  
*alternate bounds-checked indexing operator for int indices*
- const T & [operator\[\]](#) (int i) const  
*alternate bounds-checked const indexing operator for int indices*
- T & [operator\[\]](#) (size\_t i)  
*Index operator, returns the ith value of the array.*

- `const T & operator[] (size_t i) const`  
*Index operator const, returns the *i*th value of the array.*
- `void read (std::istream &s)`  
*Reads an *Array* from an *std::istream*.*
- `void write (std::ostream &s) const`  
*Writes an *Array* to an output stream.*
- `void write (std::ostream &s, const Array< String > &label_array) const`  
*Writes an *Array* and associated label array to an output stream.*
- `void write_aprepro (std::ostream &s, const Array< String > &label_array) const`  
*aprepro format*
- `void write_annotated (std::ostream &s, bool write_len) const`  
*Writes an *Array* to an output stream in annotated format.*
- `void read (BiStream &s)`  
*Reads an *Array* from a binary input stream.*
- `void write (BoStream &s) const`  
*Writes an *Array* to a binary output stream.*
- `void read (MPIUnpackBuffer &s)`  
*Reads an *Array* from a buffer after an MPI receive.*
- `void write (MPIPackBuffer &s) const`  
*Writes an *Array* to a buffer prior to an MPI send.*
- `size_t length () const`  
*Returns size of array.*
- `void reshape (size_t sz)`  
*Resizes array to size *sz*.*
- `size_t index (const T &a) const`  
*Returns the index of the first array item which matches the object *a*.*
- `bool contains (const T &a) const`  
*Checks if the array contains an object which matches the object *a*.*
- `const T * data () const`  
*Returns pointer *T\** to continuous data.*

## 8.9.1 Detailed Description

```
template<class T> class Dakota::Array< T >
```

Template class for the [Dakota](#) bookkeeping array.

An array class template that provides additional functionality that is specific to Dakota's needs. The [Array](#) class adds additional functionality needed by [Dakota](#) to the inherited base (i.e. `std::vector`) class.

## 8.9.2 Constructor & Destructor Documentation

**8.9.2.1** [Array](#) (`const T *p, size_t size`) [`inline`]

Constructor which copies size entries from T\*.

Assigns size values from p into array.

## 8.9.3 Member Function Documentation

**8.9.3.1** [Array](#)< T > & operator= (`const T &ival`) [`inline`]

Sets all elements in self to the value ival.

Assigns all values of array to the value passed in as ival. For the Rogue Wave case, utilizes base class operator=(ival), while for the ANSI case, uses the STL assign() method.

**8.9.3.2** operator T \* () const [`inline`]

Converts the [Array](#) to a standard C-style array. Use with care!

The operator() returns a c style pointer to the data within the array. Calls the [data\(\)](#) method. USE WITH CARE.

**8.9.3.3** ]

T & operator[] (`size_t i`) [`inline`]

Index operator, returns the ith value of the array.

Index operator; calls the STL method at() which is bounds checked, but only when '-enable-debug' is specified during configuration.

**8.9.3.4** ]

const T & operator[] (`size_t i`) const [`inline`]

Index operator const, returns the ith value of the array.

A const version of the index operator; calls the STL method at() which is bounds checked if building a debug executable.

**8.9.3.5** `const T * data () const` [inline]

Returns pointer T\* to continuous data.

Returns a C style pointer to the data within the array. USE WITH CARE. Needed to mimic RW vector class, is used in the operator(). Uses the STL front method.

The documentation for this class was generated from the following file:

- DakotaArray.H

## 8.10 BaseConstructor Struct Reference

Dummy struct for overloading letter-envelope constructors.

### Public Member Functions

- [BaseConstructor](#) (int=0)  
*C++ structs can have constructors.*

### 8.10.1 Detailed Description

Dummy struct for overloading letter-envelope constructors.

[BaseConstructor](#) is used to overload the constructor for the base class portion of letter objects. It avoids infinite recursion (Coplien p.139) in the letter-envelope idiom by preventing the letter from instantiating another envelope. Putting this struct here avoids circular dependencies.

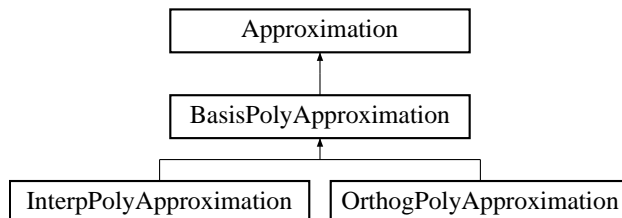
The documentation for this struct was generated from the following file:

- global\_defs.h

## 8.11 BasisPolyApproximation Class Reference

Derived approximation class for global basis polynomials.

Inheritance diagram for BasisPolyApproximation::



### Public Member Functions

- [BasisPolyApproximation](#) ()  
*default constructor*
- [BasisPolyApproximation](#) (const [ProblemDescDB](#) &[problem\\_db](#), const size\_t &num\_acv)  
*standard constructor*
- [~BasisPolyApproximation](#) ()  
*destructor*
- virtual void [allocate\\_arrays](#) ()  
*size Sobol arrays*
- virtual void [compute\\_global\\_sensitivity](#) ()=0  
*Performs global sensitivity analysis using Sobol' Indices.*
- virtual const Real & [get\\_mean](#) ()=0  
*return the mean of the expansion, treating all variables as random*
- virtual const Real & [get\\_mean](#) (const RealVector &x)=0  
*treating a subset of the variables as random*
- virtual RealVector [get\\_mean\\_gradient](#) ()=0  
*vector, treating all variables as random*
- virtual const RealVector & [get\\_mean\\_gradient](#) (const RealVector &x, const UIntArray &dvv)=0  
*and given DVV, treating a subset of the variables as random*
- virtual const Real & [get\\_variance](#) ()=0  
*return the variance of the expansion, treating all variables as random*

- virtual const Real & [get\\_variance](#) (const RealVector &x)=0  
*treating a subset of the variables as random*
- virtual const RealVector & [get\\_variance\\_gradient](#) ()=0  
*vector, treating all variables as random*
- virtual const RealVector & [get\\_variance\\_gradient](#) (const RealVector &x, const UIntArray &dvv)=0  
*vector and given DVV, treating a subset of the variables as random*
- virtual const Real & [get\\_covariance](#) (const RealVector &exp\_coeffs\_2)=0  
*return the variance of the expansion, treating all variables as random*
- void [solution\\_approach](#) (short soln\_approach)  
*set expCoeffsSolnApproach*
- short [solution\\_approach](#) () const  
*get expCoeffsSolnApproach*
- void [expansion\\_coefficient\\_flag](#) (bool coeff\_flag)  
*set expansionCoeffFlag*
- bool [expansion\\_coefficient\\_flag](#) () const  
*get expansionCoeffFlag*
- void [expansion\\_gradient\\_flag](#) (bool grad\_flag)  
*set expansionGradFlag*
- bool [expansion\\_gradient\\_flag](#) () const  
*get expansionGradFlag*
- const RealVector & [sobol\\_indices](#) () const  
*return sobolIndices*
- const RealVector & [total\\_sobol\\_indices](#) () const  
*return totalSobolIndices*
- void [integration\\_iterator](#) (const Iterator &iterator)  
*set integrationRep*
- void [random\\_variables\\_key](#) (const BoolDeque &random\_vars\_key)  
*set randomVarsKey*
- size\_t [tensor\\_product\\_terms](#) (const UShortArray &order, bool exp\_order\_offset=false)  
*expansion orders (offset = true)*

## Static Public Member Functions

- static size\_t [total\\_order\\_terms](#) (const [UShortArray](#) &upper\_bound, short lower\_bound\_offset=-1)  
*with the provided (anisotropic) upper\_bound array specification*
- static void [increment\\_indices](#) ([UShortArray](#) &indices, const [UShortArray](#) &limits, bool include\_limit\_equality)  
*utility function for incrementing a set of multidimensional indices*
- static void [increment\\_terms](#) ([UShortArray](#) &terms, size\_t &last\_index, size\_t &prev\_index, const size\_t &term\_limit, bool &order\_complete)  
*utility function for incrementing a set of multidimensional terms*

## Protected Member Functions

- int [num\\_constraints](#) () const  
*return the number of constraints to be enforced via anchorPoint*
- const [RealVector](#) & [approximation\\_coefficients](#) () const  
*return the coefficient array computed by [find\\_coefficients\(\)](#)*
- void [approximation\\_coefficients](#) (const [RealVector](#) &approx\_coeffs)  
*computing with [find\\_coefficients\(\)](#)*
- void [tensor\\_product\\_multi\\_index](#) (const [UShortArray](#) &order, [UShort2DArray](#) &multi\_index, bool exp\_order\_offset=false)  
*initialize multiIndex using a tensor-product expansion*
- void [total\\_order\\_multi\\_index](#) (const [UShortArray](#) &upper\_bound, [UShort2DArray](#) &multi\_index, short lower\_bound\_offset=-1)  
*upper\_bound array specification*
- void [total\\_order\\_multi\\_index](#) (unsigned short upper\_bound, const [RealVector](#) &anisotropic\_wts, [UShort2DArray](#) &multi\_index, [RealArray](#) &coeffs)  
*upper\_bound specification*

## Protected Attributes

- short [expCoeffsSolnApproach](#)  
*QUADRATURE, SPARSE\_GRID, REGRESSION, or SAMPLING.*
- bool [expansionCoeffFlag](#)  
*flag for calculation of expansionCoeffs from response values*



- bool [expansionGradFlag](#)  
*flag for calculation of expansionCoeffGrads from response gradients*
- [NonDIntegration](#) \* [integrationRep](#)  
*weight products*
- BoolDeque [randomVarsKey](#)  
*the active variables (used in all\_variables mode)*
- [SizetList](#) [randomIndices](#)  
*variables (used in all\_variables mode; defined from randomVarsKey)*
- [SizetList](#) [nonRandomIndices](#)  
*active variables (used in all\_variables mode; defined from randomVarsKey)*
- Real [expansionMean](#)  
*expected value of the expansion*
- RealVector [expansionMeanGrad](#)  
*gradient of the expected value of the expansion*
- Real [expansionVariance](#)  
*variance of the expansion*
- RealVector [expansionVarianceGrad](#)  
*gradient of the variance of the expansion*
- RealVector [expansionCoeffs](#)  
*the coefficients of the expansion*
- RealMatrix [expansionCoeffGrads](#)  
*the gradients of the expansion coefficients*
- RealVector [sobolIndices](#)  
*global sensitivities as given by Sobol'*
- RealVector [totalSobolIndices](#)  
*total global sensitivities as given by Sobol'*

### 8.11.1 Detailed Description

Derived approximation class for global basis polynomials.

The [BasisPolyApproximation](#) class provides a global approximation based on basis polynomials. This includes orthogonal polynomials used for polynomial chaos expansions and interpolation polynomials used for stochastic collocation.

## 8.11.2 Member Function Documentation

### 8.11.2.1 `size_t total_order_terms (const UShortArray & upper_bound, short lower_bound_offset = -1)` [static]

with the provided (anisotropic) upper\_bound array specification

Return the number of terms in a total-order expansion. For anisotropic expansion order, no simple expression is currently available and the number of expansion terms is computed using the multiIndex recursion.

### 8.11.2.2 `size_t tensor_product_terms (const UShortArray & order, bool exp_order_offset = false)`

expansion orders (offset = true)

Return the number of terms in a tensor-product expansion. For isotropic and anisotropic expansion orders, calculation of the number of expansion terms is straightforward:  $\text{Prod}(p_i + 1)$ .

## 8.11.3 Member Data Documentation

### 8.11.3.1 `RealMatrix expansionCoeffGrads` [protected]

the gradients of the expansion coefficients

may be interpreted as either the gradients of the expansion coefficients or the coefficients of expansions for the response gradients. This array is used when sensitivities of moments are needed with respect to variables that do not appear in the expansion (e.g., with respect to design variables for an expansion only over the random variables).

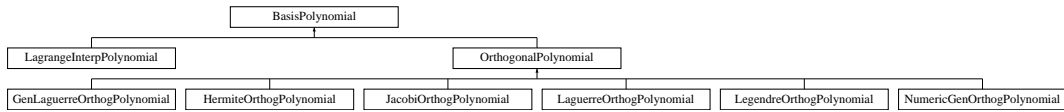
The documentation for this class was generated from the following files:

- BasisPolyApproximation.H
- BasisPolyApproximation.C

## 8.12 BasisPolynomial Class Reference

Base class for the basis polynomial class hierarchy.

Inheritance diagram for BasisPolynomial::



### Public Member Functions

- [BasisPolynomial](#) ()  
*default constructor*
- [BasisPolynomial](#) (short poly\_type)  
*alternate constructor*
- [BasisPolynomial](#) (const [BasisPolynomial](#) &polynomial)  
*copy constructor*
- virtual [~BasisPolynomial](#) ()  
*destructor*
- [BasisPolynomial operator=](#) (const [BasisPolynomial](#) &polynomial)  
*assignment operator*
- virtual const Real & [get\\_value](#) (const Real &x, unsigned short n)  
*retrieve the basis polynomial value for a given parameter value*
- virtual const Real & [get\\_gradient](#) (const Real &x, unsigned short n)  
*retrieve the basis polynomial gradient for a given parameter value*
- virtual const Real & [norm\\_squared](#) (unsigned short n)  
*inner product  $\langle Poly_n, Poly_n \rangle = ||Poly_n||^2$*
- virtual const [RealArray](#) & [gauss\\_points](#) (unsigned short n)  
*return the gaussPoints corresponding to orthogonal polynomial order n.*
- virtual const [RealArray](#) & [gauss\\_weights](#) (unsigned short n)  
*return the gaussWeights corresponding to orthogonal polynomial order n.*
- virtual void [reset\\_gauss](#) ()  
*destroy history of Gauss pts/wts (due to change in alpha/beta stats)*

- virtual const Real & [point\\_factor](#) ()  
*(calculate and) return ptFactor*
- virtual const Real & [weight\\_factor](#) ()  
*(calculate and) return wtFactor*
- virtual void [alpha\\_polynomial](#) (const Real &alpha)  
*set {Jacobi,GenLaguerre}OrthogPolynomial::alphaPoly*
- virtual void [beta\\_polynomial](#) (const Real &beta)  
*set JacobiOrthogPolynomial::betaPoly*
- virtual void [alpha\\_stat](#) (const Real &alpha)  
*GenLaguerreOrthogPolynomial::alphaPoly from statistical defn of alpha.*
- virtual void [beta\\_stat](#) (const Real &beta)  
*set JacobiOrthogPolynomial::alphaPoly from statistical defn of beta*
- virtual void [interpolation\\_points](#) (const RealArray &interpolation\_pts)  
*set LagrangeInterpPolynomial::interpolationPts*
- [BasisPolynomial](#) \* [polynomial\\_rep](#) () const  
*that are not mapped to the top BasisPolynomial level*
- bool [is\\_null](#) () const  
*function to check polyRep (does this handle contain a body)*

### Static Public Member Functions

- static Real [factorial](#) (unsigned short n)  
*compute n!*
- static Real [factorial\\_ratio](#) (unsigned short num, unsigned short den)  
*compute num!/den!*
- static Real [n\\_choose\\_k](#) (unsigned short n, unsigned short k)  
*compute n!/(k!(n-k)!)*
- static Real [pochhammer](#) (const Real &m, unsigned short n)  
*compute the Pochhammer symbol  $(m)_n = m*(m+1)*...*(m+n-1)$*

## Protected Member Functions

- [BasisPolynomial \(BaseConstructor\)](#)  
*derived class constructors - Coplien, p. 139)*

## Protected Attributes

- Real [basisPolyValue](#)  
*value of the 1-D basis polynomial; returned by `get_value()`*
- Real [basisPolyGradient](#)  
*one parameter; returned by `get_gradient()`*
- Real [wtFactor](#)  
*weight discrepancy factor between Abramowitz-Stegun and PDF orthogonality*
- Real [ptFactor](#)  
*point discrepancy factor between Abramowitz-Stegun and PDF orthogonality*

## Private Member Functions

- [BasisPolynomial \\* get\\_polynomial](#) (short `poly_type`)  
*appropriate derived type.*

## Private Attributes

- [BasisPolynomial \\* polyRep](#)  
*pointer to the letter (initialized only for the envelope)*
- `int` [referenceCount](#)  
*number of objects sharing `polyRep`*

### 8.12.1 Detailed Description

Base class for the basis polynomial class hierarchy.

The [BasisPolynomial](#) class is the base class for the univariate basis polynomial class hierarchy in DAKOTA. One instance of an [BasisPolynomial](#) is created for each variable within a multidimensional polynomial basis function (a vector of [BasisPolynomials](#) is contained in [BasisPolyApproximation](#), which may be mixed and matched in, e.g., the Wiener-Askey scheme for polynomial chaos). For memory efficiency and enhanced polymorphism, the basis polynomial hierarchy employs the "letter/envelope idiom" (see Coplien "Advanced C++", p. 133), for which the base class ([BasisPolynomial](#)) serves as the envelope and one of the derived classes (selected in [BasisPolynomial::get\\_polynomial\(\)](#)) serves as the letter.

## 8.12.2 Constructor & Destructor Documentation

### 8.12.2.1 [BasisPolynomial](#) ()

default constructor

The default constructor is used in `Array<BasisPolynomial>` instantiations and by the alternate envelope constructor. `polyRep` is NULL in this case (`problem_db` is needed to build a meaningful instance). This makes it necessary to check for NULL in the copy constructor, assignment operator, and destructor.

### 8.12.2.2 [BasisPolynomial](#) (short *poly\_type*)

alternate constructor

Envelope constructor which does not require access to `problem_db`. This constructor executes `get_polynomial(type)`, which invokes the default constructor of the derived letter class, which in turn invokes the [BaseConstructor](#) of the base class.

### 8.12.2.3 [BasisPolynomial](#) (const [BasisPolynomial](#) & *polynomial*)

copy constructor

Copy constructor manages sharing of `polyRep` and incrementing of `referenceCount`.

### 8.12.2.4 [~BasisPolynomial](#) () [virtual]

destructor

Destructor decrements `referenceCount` and only deletes `polyRep` when `referenceCount` reaches zero.

### 8.12.2.5 [BasisPolynomial](#) ([BaseConstructor](#)) [protected]

derived class constructors - Coplien, p. 139)

This constructor is the one which must build the base class data for all derived classes. `get_polynomial()` instantiates a derived class letter and the derived constructor selects this base class constructor in its initialization list (to avoid recursion in the base class constructor calling `get_polynomial()` again). Since the letter IS the representation, its `rep` pointer is set to NULL (an uninitialized pointer causes problems in `~BasisPolynomial`).

## 8.12.3 Member Function Documentation

### 8.12.3.1 [BasisPolynomial](#) operator= (const [BasisPolynomial](#) & *polynomial*)

assignment operator

Assignment operator decrements `referenceCount` for old `polyRep`, assigns new `polyRep`, and increments `referenceCount` for new `polyRep`.

**8.12.3.2 const Real & get\_value (const Real & x, unsigned short n) [virtual]**

retrieve the basis polynomial value for a given parameter value

For orthogonal polynomials, n specifies the order of the polynomial, whereas for interpolation polynomials, it identifies the interpolant for the n-th point.

Reimplemented in [GenLaguerreOrthogPolynomial](#), [HermiteOrthogPolynomial](#), [JacobiOrthogPolynomial](#), [LagrangeInterpPolynomial](#), [LaguerreOrthogPolynomial](#), [LegendreOrthogPolynomial](#), and [NumericGenOrthogPolynomial](#).

**8.12.3.3 const Real & get\_gradient (const Real & x, unsigned short n) [virtual]**

retrieve the basis polynomial gradient for a given parameter value

For orthogonal polynomials, n specifies the order of the polynomial, whereas for interpolation polynomials, it identifies the interpolant for the n-th point.

Reimplemented in [GenLaguerreOrthogPolynomial](#), [HermiteOrthogPolynomial](#), [JacobiOrthogPolynomial](#), [LagrangeInterpPolynomial](#), [LaguerreOrthogPolynomial](#), [LegendreOrthogPolynomial](#), and [NumericGenOrthogPolynomial](#).

**8.12.3.4 const Real & norm\_squared (unsigned short n) [virtual]**

inner product  $\langle \text{Poly}_n, \text{Poly}_n \rangle = \|\text{Poly}_n\|^2$

This is defined only for orthogonal polynomials.

Reimplemented in [GenLaguerreOrthogPolynomial](#), [HermiteOrthogPolynomial](#), [JacobiOrthogPolynomial](#), [LaguerreOrthogPolynomial](#), [LegendreOrthogPolynomial](#), and [NumericGenOrthogPolynomial](#).

**8.12.3.5 const RealArray & gauss\_points (unsigned short n) [virtual]**

return the gaussPoints corresponding to orthogonal polynomial order n.

This is defined only for orthogonal polynomials.

Reimplemented in [GenLaguerreOrthogPolynomial](#), [HermiteOrthogPolynomial](#), [JacobiOrthogPolynomial](#), [LaguerreOrthogPolynomial](#), [LegendreOrthogPolynomial](#), and [NumericGenOrthogPolynomial](#).

**8.12.3.6 const RealArray & gauss\_weights (unsigned short n) [virtual]**

return the gaussWeights corresponding to orthogonal polynomial order n.

This is defined only for orthogonal polynomials.

Reimplemented in [GenLaguerreOrthogPolynomial](#), [HermiteOrthogPolynomial](#), [JacobiOrthogPolynomial](#), [LaguerreOrthogPolynomial](#), [LegendreOrthogPolynomial](#), and [NumericGenOrthogPolynomial](#).

**8.12.3.7 void reset\_gauss ()** [virtual]

destroy history of Gauss pts/wts (due to change in alpha/beta stats)

This is defined only for orthogonal polynomials.

Reimplemented in [OrthogonalPolynomial](#).

**8.12.3.8 void alpha\_polynomial (const Real & alpha)** [virtual]

set {Jacobi,GenLaguerre}OrthogPolynomial::alphaPoly

This is defined only for parameterized orthogonal polynomials.

Reimplemented in [GenLaguerreOrthogPolynomial](#), and [JacobiOrthogPolynomial](#).

**8.12.3.9 void beta\_polynomial (const Real & beta)** [virtual]

set [JacobiOrthogPolynomial::betaPoly](#)

This is defined only for parameterized orthogonal polynomials.

Reimplemented in [JacobiOrthogPolynomial](#).

**8.12.3.10 void alpha\_stat (const Real & alpha)** [virtual]

[GenLaguerreOrthogPolynomial::alphaPoly](#) from statistical defn of alpha.

This is defined only for parameterized orthogonal polynomials.

Reimplemented in [GenLaguerreOrthogPolynomial](#), and [JacobiOrthogPolynomial](#).

**8.12.3.11 void beta\_stat (const Real & beta)** [virtual]

set [JacobiOrthogPolynomial::alphaPoly](#) from statistical defn of beta

This is defined only for parameterized orthogonal polynomials.

Reimplemented in [JacobiOrthogPolynomial](#).

**8.12.3.12 void interpolation\_points (const RealArray & interpolation\_pts)** [virtual]

set [LagrangeInterpPolynomial::interpolationPts](#)

This is defined only for interpolation polynomials.

Reimplemented in [LagrangeInterpPolynomial](#).

**8.12.3.13 Real factorial (unsigned short n)** [inline, static]

compute n!



This implementation is unprotected from overflow, but this should be fine for the polynomial orders that we would expect to encounter. Whenever possible, orthogonal polynomial implementations should use `factorial_ratio()` or `n_choose_k()` instead of `factorial()` to avoid `size_t` overflow.

#### 8.12.3.14 Real `factorial_ratio` (unsigned short *num*, unsigned short *den*) [`inline`, `static`]

compute  $\text{num!}/\text{den!}$

This implementation sequences products in order to minimize the chances of overflow, and its use should be preferred to `factorial()` whenever possible.

#### 8.12.3.15 Real `n_choose_k` (unsigned short *n*, unsigned short *k*) [`inline`, `static`]

compute  $n!/(k!(n-k)!)$

This implementation sequences products in order to minimize the chances of overflow, and its use should be preferred to `factorial()` whenever possible.

#### 8.12.3.16 Real `pochhammer` (const Real & *m*, unsigned short *n*) [`inline`, `static`]

compute the Pochhammer symbol  $(m)_n = m*(m+1)*\dots*(m+n-1)$

This is the rising/upper factorial formulation of the Pochhammer symbol  $(m)_n$ .

#### 8.12.3.17 `BasisPolynomial` \* `get_polynomial` (short *poly\_type*) [`private`]

appropriate derived type.

Used only by the envelope constructor to initialize `polyRep` to the appropriate derived type.

The documentation for this class was generated from the following files:

- `BasisPolynomial.H`
- `BasisPolynomial.C`

## 8.13 BiStream Class Reference

data types

### Public Member Functions

- [BiStream \(\)](#)  
*Default constructor, need to open.*
- [BiStream \(const char \\*s\)](#)  
*Constructor takes name of input file.*
- [BiStream \(const char \\*s, std::ios\\_base::openmode mode\)](#)  
*Constructor takes name of input file, mode.*
- [BiStream \(const char \\*s, int mode\)](#)  
*Constructor takes name of input file, mode.*
- [~BiStream \(\)](#)  
*Destructor, calls `xdr_destroy` to delete xdr stream.*
- [BiStream & operator>> \(String &ds\)](#)  
*Binary Input stream operator>>.*
- [BiStream & operator>> \(char \\*s\)](#)  
*Input operator, reads `char*` from binary stream [BiStream](#).*
- [BiStream & operator>> \(char &c\)](#)  
*Input operator, reads `char` from binary stream [BiStream](#).*
- [BiStream & operator>> \(int &i\)](#)  
*Input operator, reads `int*` from binary stream [BiStream](#).*
- [BiStream & operator>> \(long &l\)](#)  
*Input operator, reads `long` from binary stream [BiStream](#).*
- [BiStream & operator>> \(short &s\)](#)  
*Input operator, reads `short` from binary stream [BiStream](#).*
- [BiStream & operator>> \(bool &b\)](#)  
*Input operator, reads `bool` from binary stream [BiStream](#).*
- [BiStream & operator>> \(double &d\)](#)  
*Input operator, reads `double` from binary stream [BiStream](#).*

- [BiStream](#) & `operator>>` (float &f)  
*Input operator, reads float from binary stream [BiStream](#).*
- [BiStream](#) & `operator>>` (unsigned char &c)  
*Input operator, reads unsigned char\* from binary stream [BiStream](#).*
- [BiStream](#) & `operator>>` (unsigned int &i)  
*Input operator, reads unsigned int from binary stream [BiStream](#).*
- [BiStream](#) & `operator>>` (unsigned long &l)  
*Input operator, reads unsigned long from binary stream [BiStream](#).*
- [BiStream](#) & `operator>>` (unsigned short &s)  
*Input operator, reads unsigned short from binary stream [BiStream](#).*

## Private Attributes

- XDR `xdrInBuf`  
*XDR input stream buffer.*
- char `inBuf` [MAX\_NETOBJ\_SZ]  
*Buffer to hold data as it is read in.*

### 8.13.1 Detailed Description

data types

The [Dakota::BiStream](#) class is a binary input class which overloads the `>>` operator for all standard data types (int, char, float, etc). The class relies on the methods within the `ifstream` base class. The [Dakota::BiStream](#) class inherits from the `ifstream` class. If available, the class utilize `rpc/xdr` to construct machine independent binary files. These [Dakota](#) restart files can be moved from host to host. The motivation to develop these classes was to replace the [Rogue wave](#) classes which [Dakota](#) historically used for binary I/O.

### 8.13.2 Constructor & Destructor Documentation

#### 8.13.2.1 [BiStream](#) ()

Default constructor, need to open.

Default constructor, allocates `xdr stream` , but does not call the `open` method. The `open` method must be called before stream can be read.

### 8.13.2.2 **BiStream** (const char \* s)

Constructor takes name of input file.

Constructor which takes a char\* filename. Calls the base class open method with the filename and no other arguments. Also allocates the xdr stream.

### 8.13.2.3 **BiStream** (const char \* s, std::ios\_base::openmode mode)

Constructor takes name of input file, mode.

Constructor which takes a char\* filename and int flags. Calls the base class open method with the filename and flags as arguments. Also allocates xdr stream.

### 8.13.2.4 **~BiStream** ()

Destructor, calls xdr\_destroy to delete xdr stream.

Destructor, destroys the xdr stream allocated in constructor

## 8.13.3 Member Function Documentation

### 8.13.3.1 **BiStream** & operator>> (String & ds)

Binary Input stream operator>>.

The [String](#) input operator must first read both the xdr buffer size and the size of the string written. Once these are read it can then read and convert the [String](#) correctly.

### 8.13.3.2 **BiStream** & operator>> (char \* s)

Input operator, reads char\* from binary stream [BiStream](#).

Reading char array is a special case. The method has no way of knowing if the length to the input array is large enough, it assumes it is one char longer than actual string, (Null terminator added). As with the [String](#) the size of the xdr buffer as well as the char array size written must be read from the stream prior to reading and converting the char array.

The documentation for this class was generated from the following files:

- DakotaBinStream.H
- DakotaBinStream.C

## 8.14 BoStream Class Reference

data types

### Public Member Functions

- [BoStream \(\)](#)  
*Default constructor, need to open.*
- [BoStream \(const char \\*s\)](#)  
*Constructor takes name of input file.*
- [BoStream \(const char \\*s, std::ios\\_base::openmode mode\)](#)  
*Constructor takes name of input file, mode.*
- [BoStream \(const char \\*s, int mode\)](#)  
*Constructor takes name of input file, mode.*
- [~BoStream \(\)](#)  
*Destructor, calls `xdr_destroy` to delete xdr stream.*
- [BoStream & operator<< \(const String &ds\)](#)  
*Binary Output stream operator<<.*
- [BoStream & operator<< \(const char \\*s\)](#)  
*Output operator, writes char\* TO binary stream [BoStream](#).*
- [BoStream & operator<< \(const char &c\)](#)  
*Output operator, writes char to binary stream [BoStream](#).*
- [BoStream & operator<< \(const int &i\)](#)  
*Output operator, writes int to binary stream [BoStream](#).*
- [BoStream & operator<< \(const long &l\)](#)  
*Output operator, writes long to binary stream [BoStream](#).*
- [BoStream & operator<< \(const short &s\)](#)  
*Output operator, writes short to binary stream [BoStream](#).*
- [BoStream & operator<< \(const bool &b\)](#)  
*Output operator, writes bool to binary stream [BoStream](#).*
- [BoStream & operator<< \(const double &d\)](#)  
*Output operator, writes double to binary stream [BoStream](#).*

- [BoStream](#) & `operator<<` (const float &f)  
*Output operator, writes float to binary stream [BoStream](#).*
- [BoStream](#) & `operator<<` (const unsigned char &c)  
*Output operator, writes unsigned char to binary stream [BoStream](#).*
- [BoStream](#) & `operator<<` (const unsigned int &i)  
*Output operator, writes unsigned int to binary stream [BoStream](#).*
- [BoStream](#) & `operator<<` (const unsigned long &l)  
*Output operator, writes unsigned long to binary stream [BoStream](#).*
- [BoStream](#) & `operator<<` (const unsigned short &s)  
*Output operator, writes unsigned short to binary stream [BoStream](#).*

## Private Attributes

- XDR [xdrOutBuf](#)  
*XDR output stream buffer.*
- char [outBuf](#) [MAX\_NETOBJ\_SZ]  
*Buffer to hold converted data before it is written.*

### 8.14.1 Detailed Description

data types

The [Dakota::BoStream](#) class is a binary output classes which overloads the `<<` operator for all standard data types (int, char, float, etc). The class relies on the built in write methods within the ostream base classes. [Dakota::BoStream](#) inherits from the ostream class. The motivation to develop this class was to replace the Rogue wave class which [Dakota](#) historically used for binary I/O. If available, the class utilize rpc/xdr to construct machine independent binary files. These [Dakota](#) restart files can be moved between hosts.

### 8.14.2 Constructor & Destructor Documentation

#### 8.14.2.1 [BoStream](#) ()

Default constructor, need to open.

Default constructor allocates the xdr stream but does not call the `open()` method. The `open()` method must be called before stream can be written to.

### 8.14.2.2 BoStream (const char \* s)

Constructor takes name of input file.

Constructor, takes char \* filename as argument. Calls base class open method with filename and no other arguments. Also allocates xdr stream

### 8.14.2.3 BoStream (const char \* s, std::ios\_base::openmode mode)

Constructor takes name of input file, mode.

Constructor, takes char \* filename and int flags as arguments. Calls base class open method with filename and flags as arguments. Also allocates xdr stream. Note : If no rpc/xdr support xdr calls are `#ifdef`'d out.

## 8.14.3 Member Function Documentation

### 8.14.3.1 BoStream & operator<< (const String & ds)

Binary Output stream operator<<.

The [String](#) operator<< must first write the xdr buffer size and the original string size to the stream. The input operator needs this information to be able to correctly read and convert the [String](#).

### 8.14.3.2 BoStream & operator<< (const char \* s)

Output operator, writes char\* TO binary stream [BoStream](#).

The output of char\* is the same as the output of the [String](#). The size of the xdr buffer and the size of the string must be written first, then the string itself.

The documentation for this class was generated from the following files:

- DakotaBinStream.H
- DakotaBinStream.C

## 8.15 COLINApplication Class Reference

### Public Member Functions

- [COLINApplication](#) ([Model](#) &model)  
*constructor*
- [~COLINApplication](#) ()  
*destructor*
- void [DoEval](#) ([ColinPoint](#) &point, int &priority, [ColinResponse](#) \*response, bool synch\_flag)  
*launch a function evaluation either synchronously or asynchronously*
- unsigned int [num\\_evaluation\\_servers](#) ()  
*The value '0' indicates that this is a sequential application.*
- void [synchronize](#) ()  
*blocking retrieval of all pending jobs*
- int [next\\_eval](#) ()  
*nonblocking query and retrieval of a job if completed*
- void [blocking\\_synch](#) (const bool &blocking\_synch)  
*construct time.*
- void [dakota\\_asynch\\_flag](#) (const bool &asynch\_flag)  
*(asynchFlag not initialized properly at construction).*

### Private Member Functions

- void [map\\_response](#) ([ColinResponse](#) &colin\_response, const [Response](#) &dakota\_response)  
*utility function for mapping a DAKOTA response to a COLIN response*

### Private Attributes

- [Model](#) & [iteratedModel](#)  
*reference to the COLINOptimizer's model passed in the constructor*
- [ActiveSet](#) [activeSet](#)  
*copy/conversion of the COLIN request vector*
- bool [dakotaModelAsynchFlag](#)  
*a flag for asynchronous DAKOTA evaluations*



- bool [blockingSynch](#)  
*needed for APPS, to enforce blocking synch despite call of `next_eval()`.*
- IntResponseMap [dakotaResponseMap](#)  
*map of DAKOTA responses returned by `synchronize_nowait()`*
- size\_t [numObjFns](#)  
*number of objective functions*
- size\_t [numNonlinCons](#)  
*number of nonlinear constraints*

### 8.15.1 Detailed Description

[COLINApplication](#) is a DAKOTA class that is derived from COLIN's OptApplication hierarchy. It redefines a variety of virtual COLIN functions to use the corresponding DAKOTA functions. This is a more flexible algorithm library interfacing approach than can be obtained with the function pointer approaches used by [NPSOLOptimizer](#) and [SNLLOptimizer](#).

### 8.15.2 Member Function Documentation

#### 8.15.2.1 void DoEval ([ColinPoint](#) & *pt*, int & *priority*, ColinResponse \* *prob\_response*, bool *synch\_flag*)

launch a function evaluation either synchronously or asynchronously

Converts the [ColinPoint](#) variables and request vector to DAKOTA variables and active set vector, performs a DAKOTA function evaluation with synchronization governed by *synch\_flag*, and then copies the [Response](#) data to the ColinResponse response (synchronous) or bookkeeps the response object (asynchronous).

#### 8.15.2.2 void synchronize ()

blocking retrieval of all pending jobs

Blocking synchronize of asynchronous DAKOTA jobs followed by conversion of the [Response](#) objects to Colin-Response response objects.

#### 8.15.2.3 int next\_eval ()

nonblocking query and retrieval of a job if completed

Nonblocking job retrieval. Finds a completion (if available), populates the COLIN response, and sets id to the completed job's id. Else set id = -1.

**8.15.2.4** `void map_response (ColinResponse & colin_response, const Response & dakota_response)`  
[private]

utility function for mapping a DAKOTA response to a COLIN response

map\_response Maps a [Response](#) object into a ColinResponse class that is compatible with COLIN.

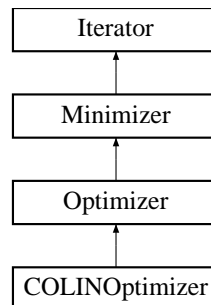
The documentation for this class was generated from the following files:

- COLINApplication.H
- COLINApplication.C

## 8.16 COLINOptimizer Class Template Reference

Wrapper class for optimizers defined using COLIN.

Inheritance diagram for COLINOptimizer::



### Public Member Functions

- [COLINOptimizer](#) ([Model](#) &model)

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- [COLINOptimizer](#) ([Model](#) &model, int seed)  
*alternate constructor for on-the-fly instantiations*
- [COLINOptimizer](#) ([NoDBBaseConstructor](#), [Model](#) &model)  
*alternate constructor for [Iterator](#) instantiations by name*
- [~COLINOptimizer](#) ()  
*destructor*
- void [find\\_optimum](#) ()  
*Performs the iterations to determine the optimal solution.*
- bool [returns\\_multiple\\_points](#) () const  
*COLINY methods can return multiple points.*
- template<> bool [returns\\_multiple\\_points](#) () const  
*return is false. Override to return true if appropriate.*
- template<> bool [returns\\_multiple\\_points](#) () const  
*return is false. Override to return true if appropriate.*
- template<> void [set\\_method\\_parameters](#) ()
- template<> void [set\\_method\\_parameters](#) ()
- template<> void [set\\_method\\_parameters](#) ()

- `template<> void set_runtime_parameters ()`
- `template<> void set_method_parameters ()`
- `template<> void set_method_parameters ()`
- `template<> void set_method_parameters ()`
- `template<> void get_final_points ()`
- `template<> void get_final_points ()`
- `template<> void get_final_points ()`

## Protected Member Functions

- virtual void `set_rng` (int seed)  
*sets up the random number generator for stochastic methods*
- virtual void `set_initial_point` (`ColinPoint` &pt)  
*sets the iteration starting point prior to minimization*
- virtual void `get_min_point` (`ColinPoint` &pt)  
*retrieves the final solution after minimization*
- virtual void `set_method_parameters` ()  
*(called at construction time)*
- void `set_standard_method_parameters` ()  
*sets the standard method parameters shared by all methods*
- virtual void `set_runtime_parameters` ()  
*not available until run time*
- virtual void `get_final_points` ()  
*Get the set of best points from the solver.*
- void `resize_final_points` (size\_t newsize)  
*resize bestVariablesArray*

## Protected Attributes

- `OptimizerT * optimizer`  
*Pointer to COLIN base optimizer object.*
- `COLINApplication * application`  
*Pointer to the COLINApplication object.*
- `colin::OptProblem< ColinPoint > problem`  
*the COLIN problem object*

- `utilib::RNG * rng`  
*RNG ptr.*
- `bool blockingSynch`  
`nonblocking`
- `Real solverStartTime`  
*Start time for keeping track of time for solver to run.*
- `Real solverTime`  
*Time taken by solver to run.*

### 8.16.1 Detailed Description

`template<class OptimizerT> class Dakota::COLINOptimizer< OptimizerT >`

Wrapper class for optimizers defined using COLIN.

The `COLINOptimizer` class provides a templated wrapper for COLIN, a Sandia-developed C++ optimization interface library. A variety of COLIN optimizers are defined in the COLINY optimization library, which contains the optimization components from the old SGOPT library. COLINY contains optimizers such as genetic algorithms, pattern search methods, and other nongradient-based techniques. `COLINOptimizer` uses a `COLINApplication` object to perform the function evaluations.

The user input mappings are as follows: `max_iterations`, `max_function_evaluations`, `convergence_tolerance`, `solution_target` and `max_cpu_time` are mapped into COLIN's `max_iters`, `max_neval`, `ftol`, `accuracy`, and `max_time` data attributes. An output setting of `verbose` is passed to COLIN's `set_output()` function and a setting of `debug` activates output of method initialization and sets the COLIN debug attribute to 10000. Refer to [Hart, W.E., 2006] for additional information on COLIN objects and controls.

### 8.16.2 Member Function Documentation

#### 8.16.2.1 `void find_optimum () [inline, virtual]`

Performs the iterations to determine the optimal solution.

`find_optimum` redefines the `Optimizer` virtual function to perform the optimization using COLIN. It first sets up the problem data, then executes `minimize()` on the COLIN optimizer, and finally catalogues the results.

Get the best points from the solver

Implements `Optimizer`.

#### 8.16.2.2 `void set_standard_method_parameters () [inline, protected]`

sets the standard method parameters shared by all methods

set\_standard\_method\_parameters propagates standard DAKOTA user input to the optimizer.

**8.16.2.3 void set\_method\_parameters () [inline]**

specialization of [set\\_method\\_parameters\(\)](#) for DIRECT

**8.16.2.4 void set\_method\_parameters () [inline]**

specialization of [set\\_method\\_parameters\(\)](#) for Cobyla

**8.16.2.5 void set\_method\_parameters () [inline]**

specialization of [set\\_method\\_parameters\(\)](#) for APPS

**8.16.2.6 void set\_runtime\_parameters () [inline]**

specialization of [set\\_runtime\\_parameters\(\)](#) for PatternSearch

**8.16.2.7 void set\_method\_parameters () [inline]**

specialization of [set\\_method\\_parameters\(\)](#) for PatternSearch

**8.16.2.8 void set\_method\_parameters () [inline]**

specialization of [set\\_method\\_parameters\(\)](#) for SolisWets

**8.16.2.9 void set\_method\_parameters () [inline]**

specialization of [set\\_method\\_parameters\(\)](#) for EAminlp

The documentation for this class was generated from the following file:

- COLINOptimizer.H

## 8.17 ColinPoint Class Reference

### Public Attributes

- `std::vector< double > rvec`  
*continuous parameter values*
- `std::vector< int > ivec`  
*discrete integer parameter values*

### 8.17.1 Detailed Description

A class containing a vector of doubles and integers.

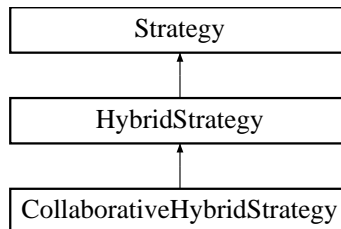
The documentation for this class was generated from the following file:

- COLINApplication.H

## 8.18 CollaborativeHybridStrategy Class Reference

optimization and nonlinear least squares methods.

Inheritance diagram for CollaborativeHybridStrategy::



### Public Member Functions

- [CollaborativeHybridStrategy \(ProblemDescDB &problem\\_db\)](#)  
*constructor*
- [~CollaborativeHybridStrategy \(\)](#)  
*destructor*

### Protected Member Functions

- void [run\\_strategy \(\)](#)  
*Performs the collaborative hybrid minimization strategy.*
- const [Variables & variables\\_results \(\)](#) const  
*return the final solution from the collaborative minimization (variables)*
- const [Response & response\\_results \(\)](#) const  
*return the final solution from the collaborative minimization (response)*

### Private Attributes

- [String hybridCollabType](#)  
*abo or hops*
- [Variables bestVariables](#)  
*best variables found in minimization*
- [Response bestResponse](#)  
*best response found in minimization*



### 8.18.1 Detailed Description

optimization and nonlinear least squares methods.

This strategy has two approaches to hybrid minimization: (1) agent-based using the ABO framework; (2) nonagent-based using the HOPSPACK framework.

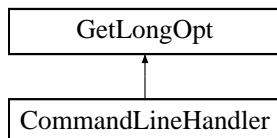
The documentation for this class was generated from the following files:

- CollaborativeHybridStrategy.H
- CollaborativeHybridStrategy.C

## 8.19 CommandLineHandler Class Reference

Utility class for managing command line inputs to DAKOTA.

Inheritance diagram for CommandLineHandler::



### Public Member Functions

- [CommandLineHandler](#) ()  
*default constructor; requires [check\\_usage\(\)](#) call for parsing*
- [CommandLineHandler](#) (int argc, char \*\*argv)  
*constructor with parsing*
- [~CommandLineHandler](#) ()  
*destructor*
- void [check\\_usage](#) (int argc, char \*\*argv)  
*Prints a descriptive message and exits the program if incorrect.*
- int [read\\_restart\\_evals](#) () const  
*instead of a const char\*.*

### Private Member Functions

- void [initialize\\_options](#) ()  
*enrolls the supported command line inputs.*
- void [output\\_version](#) (std::ostream &s) const  
*outputs the DAKOTA version*

#### 8.19.1 Detailed Description

Utility class for managing command line inputs to DAKOTA.

[CommandLineHandler](#) provides additional functionality that is specific to DAKOTA's needs for the definition and parsing of command line options. Inheritance is used to allow the class to have all the functionality of the base class, [GetLongOpt](#).

The documentation for this class was generated from the following files:

- CommandLineHandler.H
- CommandLineHandler.C

## 8.20 CommandShell Class Reference

processes with system calls.

### Public Member Functions

- [CommandShell \(\)](#)  
*constructor*
- [~CommandShell \(\)](#)  
*destructor*
- [CommandShell & operator<< \(const char \\*string\)](#)  
*adds string to unixCommand*
- [CommandShell & operator<< \(CommandShell &\(\\*f\)\(CommandShell &\)\)](#)  
*allows passing of the flush function to the shell using <<*
- [CommandShell & flush \(\)](#)  
*"flushes" the shell; i.e. executes the unixCommand*
- void [asynch\\_flag \(const bool flag\)](#)  
*set the asynchFlag*
- bool [asynch\\_flag \(\) const](#)  
*get the asynchFlag*
- void [suppress\\_output\\_flag \(const bool flag\)](#)  
*set the suppressOutputFlag*
- bool [suppress\\_output\\_flag \(\) const](#)  
*get the suppressOutputFlag*

### Public Attributes

- const char \* [wd](#)  
*To convey working directory when useWorkdir is true:.*

### Private Attributes

- [String unixCommand](#)  
*insertions and then executed by flush*

- bool [asynchFlag](#)  
*flags nonblocking operation (background system calls)*
- bool [suppressOutputFlag](#)  
*flags suppression of shell output (no command echo)*

### 8.20.1 Detailed Description

processes with system calls.

The [CommandShell](#) class wraps the C `system()` utility and defines convenience operators for building a command string and then passing it to the shell.

### 8.20.2 Member Function Documentation

#### 8.20.2.1 [CommandShell](#) & `flush ()`

"flushes" the shell; i.e. executes the `unixCommand`

Executes the `unixCommand` by passing it to `system()`. Appends an "&" if `asynchFlag` is set (background system call) and echos the `unixCommand` to `Cout` if `suppressOutputFlag` is not set.

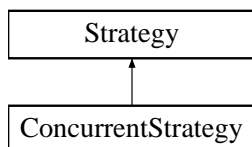
The documentation for this class was generated from the following files:

- `CommandShell.H`
- `CommandShell.C`

## 8.21 ConcurrentStrategy Class Reference

[Strategy](#) for multi-start iteration or pareto set optimization.

Inheritance diagram for ConcurrentStrategy::



### Public Member Functions

- [ConcurrentStrategy](#) ([ProblemDescDB](#) &problem\_db)  
*constructor*
- [~ConcurrentStrategy](#) ()  
*destructor*

### Protected Member Functions

- void [run\\_strategy](#) ()  
*settings within the iterator or model.*
- void [initialize\\_iterator](#) (int job\_index)  
*scheduling function ([serve\\_iterators\(\)](#) or [static\\_schedule\\_iterators\(\)](#))*
- void [pack\\_parameters\\_buffer](#) ([MPIPackBuffer](#) &send\_buffer, int job\_index)  
*pack a send\_buffer for assigning an iterator job to a server*
- void [unpack\\_parameters\\_buffer](#) ([MPIUnpackBuffer](#) &recv\_buffer)  
*unpack a recv\_buffer for accepting an iterator job from the scheduler*
- void [pack\\_results\\_buffer](#) ([MPIPackBuffer](#) &send\_buffer, int job\_index)  
*pack a send\_buffer for returning iterator results from a server*
- void [unpack\\_results\\_buffer](#) ([MPIUnpackBuffer](#) &recv\_buffer, int job\_index)  
*unpack a recv\_buffer for accepting iterator results from a server*
- void [update\\_local\\_results](#) (int job\_index)  
*update local prpResults with current iteration results*

## Private Member Functions

- void [initialize\\_iterator](#) (const RealVector &param\_set)  
*initialize\_iterator(int) to update userDefinedModel and selectedIterator*
- void [print\\_results](#) () const  
*prints the concurrent iteration results summary (called by run\_strategy())*

## Private Attributes

- Model [userDefinedModel](#)  
*the model used by the iterator*
- Iterator [selectedIterator](#)  
*the iterator used by the concurrent strategy*
- bool [multiStartFlag](#)  
*distinguishes multi-start from Pareto-set*
- RealVector [initialPt](#)  
*point in the Pareto set strategy*
- RealVectorArray [parameterSets](#)  
*be performed.*

### 8.21.1 Detailed Description

[Strategy](#) for multi-start iteration or pareto set optimization.

This strategy maintains two concurrent iterator capabilities. First, a general capability for running an iterator multiple times from different starting points is provided (often used for multi-start optimization, but not restricted to optimization). Second, a simple capability for mapping the "pareto frontier" (the set of optimal solutions in multiobjective formulations) is provided. This pareto set is mapped through running an optimizer multiple times for different sets of multiobjective weightings.

### 8.21.2 Member Function Documentation

**8.21.2.1** void [pack\\_parameters\\_buffer](#) ([MPIPackBuffer](#) & *send\_buffer*, int *job\_index*) [inline, protected, virtual]

pack a *send\_buffer* for assigning an iterator job to a server

This virtual function redefinition is executed on the dedicated master processor for self scheduling. It is not used for peer partitions.

Reimplemented from [Strategy](#).

**8.21.2.2** `void unpack_parameters_buffer (MPIUnpackBuffer & recv_buffer)` [inline, protected, virtual]

unpack a `recv_buffer` for accepting an iterator job from the scheduler

This virtual function redefinition is executed on an iterator server for dedicated master self scheduling. It is not used for peer partitions.

Reimplemented from [Strategy](#).

**8.21.2.3** `void pack_results_buffer (MPIPackBuffer & send_buffer, int job_index)` [inline, protected, virtual]

pack a `send_buffer` for returning iterator results from a server

This virtual function redefinition is executed either on an iterator server for dedicated master self scheduling or on peers 2 through n for static scheduling.

Reimplemented from [Strategy](#).

**8.21.2.4** `void unpack_results_buffer (MPIUnpackBuffer & recv_buffer, int job_index)` [inline, protected, virtual]

unpack a `recv_buffer` for accepting iterator results from a server

This virtual function redefinition is executed on an strategy master (either the dedicated master processor for self scheduling or peer 1 for static scheduling).

Reimplemented from [Strategy](#).

The documentation for this class was generated from the following files:

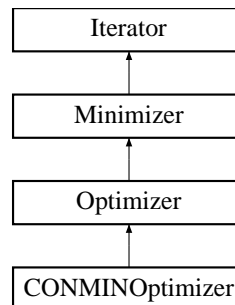
- `ConcurrentStrategy.H`
- `ConcurrentStrategy.C`



## 8.22 CONMINOptimizer Class Reference

Wrapper class for the CONMIN optimization library.

Inheritance diagram for CONMINOptimizer::



### Public Member Functions

- [CONMINOptimizer \(Model &model\)](#)  
*standard constructor*
- [CONMINOptimizer \(NoDBBaseConstructor, Model &model\)](#)  
*alternate constructor*
- [~CONMINOptimizer \(\)](#)  
*destructor*
- void [find\\_optimum \(\)](#)  
*Redefines the run virtual function for the optimizer branch.*

### Protected Member Functions

- void [derived\\_initialize\\_run \(\)](#)  
*performs run-time set up*

### Private Member Functions

- void [initialize \(\)](#)  
*Shared constructor code.*
- void [allocate\\_workspace \(\)](#)  
*Allocates workspace for the optimizer.*

- void `deallocate_workspace ()`  
*Releases workspace memory.*
- void `allocate_constraints ()`  
*Allocates constraint mappings.*

## Private Attributes

- int `conminInfo`  
*INFO from CONMIN manual.*
- int `printControl`  
*IPRINT from CONMIN manual (controls output verbosity).*
- int `optimizationType`  
*MINMAX from DOT manual (minimize or maximize).*
- Real `objFnValue`  
*value of the objective function passed to CONMIN*
- RealVector `constraintValues`  
*array of nonlinear constraint values passed to CONMIN*
- int `numConminNlnConstr`  
*total number of nonlinear constraints seen by CONMIN*
- int `numConminLinConstr`  
*total number of linear constraints seen by CONMIN*
- int `numConminConstr`  
*total number of linear and nonlinear constraints seen by CONMIN*
- SizerArray `constraintMappingIndices`  
*Response constraints used in computing the CONMIN constraints.*
- RealArray `constraintMappingMultipliers`  
*the CONMIN constraints.*
- RealArray `constraintMappingOffsets`  
*CONMIN constraints.*
- int `N1`  
*Size variable for CONMIN arrays. See CONMIN manual.*

- int [N2](#)  
*Size variable for CONMIN arrays. See CONMIN manual.*
- int [N3](#)  
*Size variable for CONMIN arrays. See CONMIN manual.*
- int [N4](#)  
*Size variable for CONMIN arrays. See CONMIN manual.*
- int [N5](#)  
*Size variable for CONMIN arrays. See CONMIN manual.*
- int [NFDG](#)  
*Finite difference flag.*
- int [IPRINT](#)  
*Flag to control amount of output data.*
- int [ITMAX](#)  
*Flag to specify the maximum number of iterations.*
- double [FDCH](#)  
*Relative finite difference step size.*
- double [FDCHM](#)  
*Absolute finite difference step size.*
- double [CT](#)  
*Constraint thickness parameter.*
- double [CTMIN](#)  
*Minimum absolute value of CT used during optimization.*
- double [CTL](#)  
*Constraint thickness parameter for linear and side constraints.*
- double [CTLMIN](#)  
*Minimum value of CTL used during optimization.*
- double [DELFUN](#)  
*Relative convergence criterion threshold.*
- double [DABFUN](#)  
*Absolute convergence criterion threshold.*
- double \* [conminDesVars](#)

*Array of design variables used by CONMIN (length NI = numdv+2).*

- double \* **conminLowerBnds**

*Array of lower bounds used by CONMIN (length NI = numdv+2).*

- double \* **conminUpperBnds**

*Array of upper bounds used by CONMIN (length NI = numdv+2).*

- double \* **S**

*Internal CONMIN array.*

- double \* **G1**

*Internal CONMIN array.*

- double \* **G2**

*Internal CONMIN array.*

- double \* **B**

*Internal CONMIN array.*

- double \* **C**

*Internal CONMIN array.*

- int \* **MS1**

*Internal CONMIN array.*

- double \* **SCAL**

*Internal CONMIN array.*

- double \* **DF**

*Internal CONMIN array.*

- double \* **A**

*Internal CONMIN array.*

- int \* **ISC**

*Internal CONMIN array.*

- int \* **IC**

*Internal CONMIN array.*

### 8.22.1 Detailed Description

Wrapper class for the CONMIN optimization library.

The [CONMINOptimizer](#) class provides a wrapper for CONMIN, a Public-domain Fortran 77 optimization library written by Gary Vanderplaats under contract to NASA Ames Research Center. The CONMIN User's Manual is contained in NASA Technical Memorandum X-62282, 1978. CONMIN uses a reverse communication mode, which avoids the static member function issues that arise with function pointer designs (see [NPSOLOptimizer](#) and [SNLLOptimizer](#)).

The user input mappings are as follows: `max_iterations` is mapped into CONMIN's `ITMAX` parameter, `max_function_evaluations` is implemented directly in the `find_optimum()` loop since there is no CONMIN parameter equivalent, `convergence_tolerance` is mapped into CONMIN's `DELFUN` and `DABFUN` parameters, `output_verbosity` is mapped into CONMIN's `IPRINT` parameter (verbose: `IPRINT = 4`; quiet: `IPRINT = 2`), `gradient_mode` is mapped into CONMIN's `NFDG` parameter, and `finite_difference_step_size` is mapped into CONMIN's `FDCH` and `FDCHM` parameters. Refer to [Vanderplaats, 1978] for additional information on CONMIN parameters.

### 8.22.2 Member Data Documentation

#### 8.22.2.1 `int conminInfo` [private]

INFO from CONMIN manual.

Information requested by CONMIN: 1 = evaluate objective and constraints, 2 = evaluate gradients of objective and constraints.

#### 8.22.2.2 `int printControl` [private]

IPRINT from CONMIN manual (controls output verbosity).

Values range from 0 (nothing) to 4 (most output). 0 = nothing, 1 = initial and final function information, 2 = all of #1 plus function value and design vars at each iteration, 3 = all of #2 plus constraint values and direction vectors, 4 = all of #3 plus gradients of the objective function and constraints, 5 = all of #4 plus proposed design vector, plus objective and constraint functions from the 1-D search

#### 8.22.2.3 `int optimizationType` [private]

MINMAX from DOT manual (minimize or maximize).

Values of 0 or -1 (minimize) or 1 (maximize).

#### 8.22.2.4 `RealVector constraintValues` [private]

array of nonlinear constraint values passed to CONMIN

This array must be of nonzero length and must contain only one-sided inequality constraints which are  $\leq 0$  (which requires a transformation from 2-sided inequalities and equalities).

### 8.22.2.5 `SizeArray constraintMappingIndices` [private]

`Response` constraints used in computing the CONMIN constraints.

The length of the container corresponds to the number of CONMIN constraints, and each entry in the container points to the corresponding DAKOTA constraint.

### 8.22.2.6 `RealArray constraintMappingMultipliers` [private]

the CONMIN constraints.

The length of the container corresponds to the number of CONMIN constraints, and each entry in the container stores a multiplier for the DAKOTA constraint identified with `constraintMappingIndices`. These multipliers are currently +1 or -1.

### 8.22.2.7 `RealArray constraintMappingOffsets` [private]

CONMIN constraints.

The length of the container corresponds to the number of CONMIN constraints, and each entry in the container stores an offset for the DAKOTA constraint identified with `constraintMappingIndices`. These offsets involve inequality bounds or equality targets, since CONMIN assumes constraint allowables = 0.

### 8.22.2.8 `int N1` [private]

Size variable for CONMIN arrays. See CONMIN manual.

$N1 = \text{number of variables} + 2$

### 8.22.2.9 `int N2` [private]

Size variable for CONMIN arrays. See CONMIN manual.

$N2 = \text{number of constraints} + 2 * (\text{number of variables})$

### 8.22.2.10 `int N3` [private]

Size variable for CONMIN arrays. See CONMIN manual.

$N3 = \text{Maximum possible number of active constraints.}$

### 8.22.2.11 `int N4` [private]

Size variable for CONMIN arrays. See CONMIN manual.

$N4 = \text{Maximum}(N3, \text{number of variables})$

**8.22.2.12 int N5** [private]

Size variable for CONMIN arrays. See CONMIN manual.

$$N5 = 2*(N4)$$

**8.22.2.13 double CT** [private]

Constraint thickness parameter.

The value of CT decreases in magnitude during optimization.

**8.22.2.14 double\* S** [private]

Internal CONMIN array.

Move direction in N-dimensional space.

**8.22.2.15 double\* G1** [private]

Internal CONMIN array.

Temporary storage of constraint values.

**8.22.2.16 double\* G2** [private]

Internal CONMIN array.

Temporary storage of constraint values.

**8.22.2.17 double\* B** [private]

Internal CONMIN array.

Temporary storage for computations involving array S.

**8.22.2.18 double\* C** [private]

Internal CONMIN array.

Temporary storage for use with arrays B and S.

**8.22.2.19 int\* MS1** [private]

Internal CONMIN array.

Temporary storage for use with arrays B and S.

**8.22.2.20** `double*` **SCAL** [private]

Internal CONMIN array.

Vector of scaling parameters for design parameter values.

**8.22.2.21** `double*` **DF** [private]

Internal CONMIN array.

Temporary storage for analytic gradient data.

**8.22.2.22** `double*` **A** [private]

Internal CONMIN array.

Temporary 2-D array for storage of constraint gradients.

**8.22.2.23** `int*` **ISC** [private]

Internal CONMIN array.

[Array](#) of flags to identify linear constraints. (not used in this implementation of CONMIN)

**8.22.2.24** `int*` **IC** [private]

Internal CONMIN array.

[Array](#) of flags to identify active and violated constraints

The documentation for this class was generated from the following files:

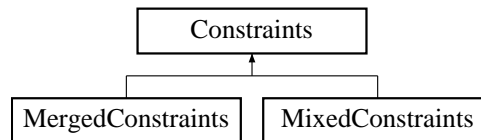
- CONMINOptimizer.H
- CONMINOptimizer.C



## 8.23 Constraints Class Reference

Base class for the variable constraints class hierarchy.

Inheritance diagram for Constraints::



### Public Member Functions

- [Constraints](#) ()  
*default constructor*
- [Constraints](#) (const [ProblemDescDB](#) &prob\_db, const std::pair< short, short > &view, const [Sizet2DArray](#) &vars\_comps)  
*standard constructor*
- [Constraints](#) (const std::pair< short, short > &view, const [Sizet2DArray](#) &vars\_comps)  
*alternate constructor for instantiations on the fly*
- [Constraints](#) (const [Constraints](#) &con)  
*copy constructor*
- virtual [~Constraints](#) ()  
*destructor*
- [Constraints operator=](#) (const [Constraints](#) &con)  
*assignment operator*
- virtual void [write](#) (std::ostream &s) const  
*write a variable constraints object to an std::ostream*
- virtual void [read](#) (std::istream &s)  
*read a variable constraints object from an std::istream*
- const [RealVector](#) & [continuous\\_lower\\_bounds](#) () const  
*return the active continuous variable lower bounds*
- void [continuous\\_lower\\_bounds](#) (const [RealVector](#) &cl\_bnds)  
*set the active continuous variable lower bounds*
- void [continuous\\_lower\\_bound](#) (const [Real](#) &cl\_bnd, const size\_t &i)

*set an active continuous variable lower bound*

- const RealVector & [continuous\\_upper\\_bounds](#) () const  
*return the active continuous variable upper bounds*
- void [continuous\\_upper\\_bounds](#) (const RealVector &cu\_bnds)  
*set the active continuous variable upper bounds*
- void [continuous\\_upper\\_bound](#) (const Real &cu\_bnd, const size\_t &i)  
*set an active continuous variable upper bound*
- const IntVector & [discrete\\_int\\_lower\\_bounds](#) () const  
*return the active discrete variable lower bounds*
- void [discrete\\_int\\_lower\\_bounds](#) (const IntVector &dil\_bnds)  
*set the active discrete variable lower bounds*
- void [discrete\\_int\\_lower\\_bound](#) (const int &dil\_bnd, const size\_t &i)  
*set an active discrete variable lower bound*
- const IntVector & [discrete\\_int\\_upper\\_bounds](#) () const  
*return the active discrete variable upper bounds*
- void [discrete\\_int\\_upper\\_bounds](#) (const IntVector &diu\_bnds)  
*set the active discrete variable upper bounds*
- void [discrete\\_int\\_upper\\_bound](#) (const int &diu\_bnd, const size\_t &i)  
*set an active discrete variable upper bound*
- const RealVector & [discrete\\_real\\_lower\\_bounds](#) () const  
*return the active discrete variable lower bounds*
- void [discrete\\_real\\_lower\\_bounds](#) (const RealVector &drl\_bnds)  
*set the active discrete variable lower bounds*
- void [discrete\\_real\\_lower\\_bound](#) (const Real &drl\_bnd, const size\_t &i)  
*set an active discrete variable lower bound*
- const RealVector & [discrete\\_real\\_upper\\_bounds](#) () const  
*return the active discrete variable upper bounds*
- void [discrete\\_real\\_upper\\_bounds](#) (const RealVector &dru\_bnds)  
*set the active discrete variable upper bounds*
- void [discrete\\_real\\_upper\\_bound](#) (const Real &dru\_bnd, const size\_t &i)  
*set an active discrete variable upper bound*

- const RealVector & [inactive\\_continuous\\_lower\\_bounds](#) () const  
*return the inactive continuous lower bounds*
- void [inactive\\_continuous\\_lower\\_bounds](#) (const RealVector &icl\_bnds)  
*set the inactive continuous lower bounds*
- const RealVector & [inactive\\_continuous\\_upper\\_bounds](#) () const  
*return the inactive continuous upper bounds*
- void [inactive\\_continuous\\_upper\\_bounds](#) (const RealVector &icu\_bnds)  
*set the inactive continuous upper bounds*
- const IntVector & [inactive\\_discrete\\_int\\_lower\\_bounds](#) () const  
*return the inactive discrete lower bounds*
- void [inactive\\_discrete\\_int\\_lower\\_bounds](#) (const IntVector &idil\_bnds)  
*set the inactive discrete lower bounds*
- const IntVector & [inactive\\_discrete\\_int\\_upper\\_bounds](#) () const  
*return the inactive discrete upper bounds*
- void [inactive\\_discrete\\_int\\_upper\\_bounds](#) (const IntVector &idiu\_bnds)  
*set the inactive discrete upper bounds*
- const RealVector & [inactive\\_discrete\\_real\\_lower\\_bounds](#) () const  
*return the inactive discrete lower bounds*
- void [inactive\\_discrete\\_real\\_lower\\_bounds](#) (const RealVector &idrl\_bnds)  
*set the inactive discrete lower bounds*
- const RealVector & [inactive\\_discrete\\_real\\_upper\\_bounds](#) () const  
*return the inactive discrete upper bounds*
- void [inactive\\_discrete\\_real\\_upper\\_bounds](#) (const RealVector &idru\_bnds)  
*set the inactive discrete upper bounds*
- const RealVector & [all\\_continuous\\_lower\\_bounds](#) () const  
*returns a single array with all continuous lower bounds*
- void [all\\_continuous\\_lower\\_bounds](#) (const RealVector &acl\_bnds)  
*sets all continuous lower bounds using a single array*
- void [all\\_continuous\\_lower\\_bound](#) (const Real &acl\_bnd, const size\_t &i)  
*set a lower bound within the all continuous lower bounds array*

- `const RealVector & all_continuous_upper_bounds () const`  
*returns a single array with all continuous upper bounds*
- `void all_continuous_upper_bounds (const RealVector &acu_bnds)`  
*sets all continuous upper bounds using a single array*
- `void all_continuous_upper_bound (const Real &acu_bnd, const size_t &i)`  
*set an upper bound within the all continuous upper bounds array*
- `const IntVector & all_discrete_int_lower_bounds () const`  
*returns a single array with all discrete lower bounds*
- `void all_discrete_int_lower_bounds (const IntVector &adil_bnds)`  
*sets all discrete lower bounds using a single array*
- `void all_discrete_int_lower_bound (const int &adil_bnd, const size_t &i)`  
*set a lower bound within the all discrete lower bounds array*
- `const IntVector & all_discrete_int_upper_bounds () const`  
*returns a single array with all discrete upper bounds*
- `void all_discrete_int_upper_bounds (const IntVector &adiu_bnds)`  
*sets all discrete upper bounds using a single array*
- `void all_discrete_int_upper_bound (const int &adiu_bnd, const size_t &i)`  
*set an upper bound within the all discrete upper bounds array*
- `const RealVector & all_discrete_real_lower_bounds () const`  
*returns a single array with all discrete lower bounds*
- `void all_discrete_real_lower_bounds (const RealVector &adrl_bnds)`  
*sets all discrete lower bounds using a single array*
- `void all_discrete_real_lower_bound (const Real &adrl_bnd, const size_t &i)`  
*set a lower bound within the all discrete lower bounds array*
- `const RealVector & all_discrete_real_upper_bounds () const`  
*returns a single array with all discrete upper bounds*
- `void all_discrete_real_upper_bounds (const RealVector &adru_bnds)`  
*sets all discrete upper bounds using a single array*
- `void all_discrete_real_upper_bound (const Real &adru_bnd, const size_t &i)`  
*set an upper bound within the all discrete upper bounds array*
- `size_t num_linear_ineq_constraints () const`

*return the number of linear inequality constraints*

- `size_t num_linear_eq_constraints () const`  
*return the number of linear equality constraints*
- `const RealMatrix & linear_ineq_constraint_coeffs () const`  
*return the linear inequality constraint coefficients*
- `void linear_ineq_constraint_coeffs (const RealMatrix &lin_ineq_coeffs)`  
*set the linear inequality constraint coefficients*
- `const RealVector & linear_ineq_constraint_lower_bounds () const`  
*return the linear inequality constraint lower bounds*
- `void linear_ineq_constraint_lower_bounds (const RealVector &lin_ineq_l_bnds)`  
*set the linear inequality constraint lower bounds*
- `const RealVector & linear_ineq_constraint_upper_bounds () const`  
*return the linear inequality constraint upper bounds*
- `void linear_ineq_constraint_upper_bounds (const RealVector &lin_ineq_u_bnds)`  
*set the linear inequality constraint upper bounds*
- `const RealMatrix & linear_eq_constraint_coeffs () const`  
*return the linear equality constraint coefficients*
- `void linear_eq_constraint_coeffs (const RealMatrix &lin_eq_coeffs)`  
*set the linear equality constraint coefficients*
- `const RealVector & linear_eq_constraint_targets () const`  
*return the linear equality constraint targets*
- `void linear_eq_constraint_targets (const RealVector &lin_eq_targets)`  
*set the linear equality constraint targets*
- `size_t num_nonlinear_ineq_constraints () const`  
*return the number of nonlinear inequality constraints*
- `size_t num_nonlinear_eq_constraints () const`  
*return the number of nonlinear equality constraints*
- `const RealVector & nonlinear_ineq_constraint_lower_bounds () const`  
*return the nonlinear inequality constraint lower bounds*
- `void nonlinear_ineq_constraint_lower_bounds (const RealVector &nln_ineq_l_bnds)`  
*set the nonlinear inequality constraint lower bounds*

- const RealVector & [nonlinear\\_ineq\\_constraint\\_upper\\_bounds](#) () const  
*return the nonlinear inequality constraint upper bounds*
- void [nonlinear\\_ineq\\_constraint\\_upper\\_bounds](#) (const RealVector &nln\_ineq\_u\_bnds)  
*set the nonlinear inequality constraint upper bounds*
- const RealVector & [nonlinear\\_eq\\_constraint\\_targets](#) () const  
*return the nonlinear equality constraint targets*
- void [nonlinear\\_eq\\_constraint\\_targets](#) (const RealVector &nln\_eq\_targets)  
*set the nonlinear equality constraint targets*
- [Constraints copy](#) () const  
*for use when a deep copy is needed (the representation is `_not_shared`)*
- void [reshape](#) (const size\_t &num\_nln\_ineq\_cons, const size\_t &num\_nln\_eq\_cons, const size\_t &num\_lin\_ineq\_cons, const size\_t &num\_lin\_eq\_cons, const [Sizet2DArray](#) &vars\_comps)  
*Constraints hierarchy.*
- void [reshape](#) (const size\_t &num\_nln\_ineq\_cons, const size\_t &num\_nln\_eq\_cons, const size\_t &num\_lin\_ineq\_cons, const size\_t &num\_lin\_eq\_cons)  
*Constraints hierarchy.*
- void [reshape](#) (const [Sizet2DArray](#) &vars\_comps)  
*reshape the lower/upper bound arrays within the [Constraints](#) hierarchy*
- void [inactive\\_view](#) (short view2)  
*sets the inactive view based on higher level (nested) context*
- bool [is\\_null](#) () const  
*function to check constraintsRep (does this envelope contain a letter)*

## Protected Member Functions

- [Constraints](#) ([BaseConstructor](#), const [ProblemDescDB](#) &problem\_db, const std::pair< short, short > &view, const [Sizet2DArray](#) &vars\_comps)  
*derived class constructors - Coplien, p. 139)*
- virtual void [copy\\_rep](#) (const [Constraints](#) \*con\_rep)  
*Used by [copy\(\)](#) to copy the contents of a letter class.*
- virtual void [reshape\\_rep](#) ()  
*Used by [reshape\(Sizet2DArray&\)](#) to reshape the contents of a letter class.*

- virtual void `build_active_views ()`  
*construct active views of all variables bounds arrays*
- virtual void `build_inactive_views ()`  
*construct inactive views of all variables bounds arrays*
- void `build_views ()`  
*construct active/inactive views of all variables arrays*
- void `manage_linear_constraints (const ProblemDescDB &problem_db)`  
*coefficient input to matrices, and assign defaults*

### Protected Attributes

- `std::pair< short, short > variablesView`  
*from the corresponding `Variables` object.*
- `const Sizer2DArray * variablesComponents`  
*is a pointer to the instance from the corresponding `Variables` object.*
- `RealVector allContinuousLowerBnds`  
*uncertain, and continuous state variable types (all view).*
- `RealVector allContinuousUpperBnds`  
*uncertain, and continuous state variable types (all view).*
- `IntVector allDiscreteIntLowerBnds`  
*discrete state variable types (all view).*
- `IntVector allDiscreteIntUpperBnds`  
*discrete state variable types (all view).*
- `RealVector allDiscreteRealLowerBnds`  
*discrete state variable types (all view).*
- `RealVector allDiscreteRealUpperBnds`  
*discrete state variable types (all view).*
- `size_t numNonlinearIneqCons`  
*number of nonlinear inequality constraints*
- `size_t numNonlinearEqCons`  
*number of nonlinear equality constraints*
- `RealVector nonlinearIneqConLowerBnds`

*nonlinear inequality constraint lower bounds*

- RealVector [nonlinearIneqConUpperBnds](#)  
*nonlinear inequality constraint upper bounds*
- RealVector [nonlinearEqConTargets](#)  
*nonlinear equality constraint targets*
- size\_t [numLinearIneqCons](#)  
*number of linear inequality constraints*
- size\_t [numLinearEqCons](#)  
*number of linear equality constraints*
- RealMatrix [linearIneqConCoeffs](#)  
*linear inequality constraint coefficients*
- RealMatrix [linearEqConCoeffs](#)  
*linear equality constraint coefficients*
- RealVector [linearIneqConLowerBnds](#)  
*linear inequality constraint lower bounds*
- RealVector [linearIneqConUpperBnds](#)  
*linear inequality constraint upper bounds*
- RealVector [linearEqConTargets](#)  
*linear equality constraint targets*
- RealVector [continuousLowerBnds](#)  
*the active continuous lower bounds array view*
- RealVector [continuousUpperBnds](#)  
*the active continuous upper bounds array view*
- IntVector [discreteIntLowerBnds](#)  
*the active discrete lower bounds array view*
- IntVector [discreteIntUpperBnds](#)  
*the active discrete upper bounds array view*
- RealVector [discreteRealLowerBnds](#)  
*the active discrete lower bounds array view*
- RealVector [discreteRealUpperBnds](#)  
*the active discrete upper bounds array view*



- RealVector [inactiveContinuousLowerBnds](#)  
*the inactive continuous lower bounds array view*
- RealVector [inactiveContinuousUpperBnds](#)  
*the inactive continuous upper bounds array view*
- IntVector [inactiveDiscreteIntLowerBnds](#)  
*the inactive discrete lower bounds array view*
- IntVector [inactiveDiscreteIntUpperBnds](#)  
*the inactive discrete upper bounds array view*
- RealVector [inactiveDiscreteRealLowerBnds](#)  
*the inactive discrete lower bounds array view*
- RealVector [inactiveDiscreteRealUpperBnds](#)  
*the inactive discrete upper bounds array view*

### Private Member Functions

- [Constraints](#) \* [get\\_constraints](#) (const [ProblemDescDB](#) &[problem\\_db](#), const std::pair< short, short > &[view](#), const [Sizet2DArray](#) &[vars\\_comps](#))  
*appropriate derived type.*
- [Constraints](#) \* [get\\_constraints](#) (const std::pair< short, short > &[view](#)) const  
*derived type.*

### Private Attributes

- [Constraints](#) \* [constraintsRep](#)  
*pointer to the letter (initialized only for the envelope)*
- int [referenceCount](#)  
*number of objects sharing constraintsRep*

### 8.23.1 Detailed Description

Base class for the variable constraints class hierarchy.

The [Constraints](#) class is the base class for the class hierarchy managing bound, linear, and nonlinear constraints. Using the variable lower and upper bounds arrays from the input specification, different derived classes define

different views of this data. The linear and nonlinear constraint data is consistent in all views and is managed at the base class level. For memory efficiency and enhanced polymorphism, the variable constraints hierarchy employs the "letter/envelope idiom" (see Coplien "Advanced C++", p. 133), for which the base class ([Constraints](#)) serves as the envelope and one of the derived classes (selected in [Constraints::get\\_constraints\(\)](#)) serves as the letter.

## 8.23.2 Constructor & Destructor Documentation

### 8.23.2.1 [Constraints](#) ()

default constructor

The default constructor: `constraintsRep` is NULL in this case (a populated `problem_db` is needed to build a meaningful [Constraints](#) object). This makes it necessary to check for NULL in the copy constructor, assignment operator, and destructor.

### 8.23.2.2 [Constraints](#) (`const ProblemDescDB & problem_db, const std::pair< short, short > & view, const Sizet2DArray & vars_comps)`

standard constructor

The envelope constructor only needs to extract enough data to properly execute `get_constraints`, since the constructor overloaded with [BaseConstructor](#) builds the actual base class data inherited by the derived classes.

### 8.23.2.3 [Constraints](#) (`const std::pair< short, short > & view, const Sizet2DArray & vars_comps)`

alternate constructor for instantiations on the fly

Envelope constructor for instantiations on the fly. This constructor executes `get_constraints(view)`, which invokes the default derived/base constructors, followed by a `reshape()` based on `vars_comps`.

### 8.23.2.4 [Constraints](#) (`const Constraints & con)`

copy constructor

Copy constructor manages sharing of `constraintsRep` and incrementing of `referenceCount`.

### 8.23.2.5 `~Constraints ()` [virtual]

destructor

Destructor decrements `referenceCount` and only deletes `constraintsRep` when `referenceCount` reaches zero.

### 8.23.2.6 [Constraints](#) (`BaseConstructor, const ProblemDescDB & problem_db, const std::pair< short, short > & view, const Sizet2DArray & vars_comps)` [protected]

derived class constructors - Coplien, p. 139)

This constructor is the one which must build the base class data for all derived classes. `get_constraints()` instantiates a derived class letter and the derived constructor selects this base class constructor in its initialization list (to avoid recursion in the base class constructor calling `get_constraints()` again). Since the letter IS the representation, its rep pointer is set to NULL (an uninitialized pointer causes problems in `~Constraints`).

### 8.23.3 Member Function Documentation

#### 8.23.3.1 `Constraints` operator= (const `Constraints` & *con*)

assignment operator

Assignment operator decrements `referenceCount` for old `constraintsRep`, assigns new `constraintsRep`, and increments `referenceCount` for new `constraintsRep`.

#### 8.23.3.2 `Constraints` copy () const

for use when a deep copy is needed (the representation is `_not_shared`)

Deep copies are used for history mechanisms such as `bestVariables` and `data_pairs` since these must catalogue copies (and should not change as the representation within `currentVariables` changes).

#### 8.23.3.3 void reshape (const size\_t & *num\_nln\_ineq\_cons*, const size\_t & *num\_nln\_eq\_cons*, const size\_t & *num\_lin\_ineq\_cons*, const size\_t & *num\_lin\_eq\_cons*)

`Constraints` hierarchy.

Resizes the linear and nonlinear constraint arrays at the base class. Does NOT currently resize the derived bounds arrays.

#### 8.23.3.4 void reshape (const `Sizet2DArray` & *vars\_comps*)

reshape the lower/upper bound arrays within the `Constraints` hierarchy

Resizes the derived bounds arrays.

#### 8.23.3.5 void build\_views () [inline, protected]

construct active/inactive views of all variables arrays

= EMPTY)

= EMPTY)

#### 8.23.3.6 void manage\_linear\_constraints (const `ProblemDescDB` & *problem\_db*) [protected]

coefficient input to matrices, and assign defaults

Convenience function called from derived class constructors. The number of variables active for applying linear constraints is currently defined to be the number of active continuous variables plus the number of active discrete

variables (the most general case), even though very few optimizers can currently support mixed variable linear constraints.

**8.23.3.7** **Constraints** \* `get_constraints (const ProblemDescDB & problem_db, const std::pair< short, short > & view, const Sizet2DArray & vars_comps)` [private]

appropriate derived type.

Initializes constraintsRep to the appropriate derived type, as given by the variables view.

**8.23.3.8** **Constraints** \* `get_constraints (const std::pair< short, short > & view) const` [private]

derived type.

Initializes constraintsRep to the appropriate derived type, as given by the variables view. The default derived class constructors are invoked.

The documentation for this class was generated from the following files:

- DakotaConstraints.H
- DakotaConstraints.C

## 8.24 CtelRegexp Class Reference

### Public Types

- enum `RStatus` {  
    `GOOD = 0`, `EXP_TOO_BIG`, `OUT_OF_MEM`, `TOO_MANY_PAR`,  
    `UNMATCH_PAR`, `STARPLUS_EMPTY`, `STARPLUS_NESTED`, `INDEX_RANGE`,  
    `INDEX_MATCH`, `STARPLUS_NOthing`, `TRAILING`, `INT_ERROR`,  
    `BAD_PARAM`, `BAD_OPCODE` }  
    *occurs with this implementation.*

### Public Member Functions

- `CtelRegexp` (const std::string &pattern)  
    *Constructor - compile a regular expression.*
- `~CtelRegexp` ()  
    *Destructor.*
- bool `compile` (const std::string &pattern)  
    *Compile a new regular expression.*
- std::string `match` (const std::string &str)  
    *that is a sub-string matching with the regular expression*
- bool `match` (const std::string &str, size\_t \*start, size\_t \*size)  
    *another form of matching; returns the indexes of the matching*
- `RStatus` `getStatus` ()  
    *Get status.*
- const std::string & `getStatusMsg` ()  
    *Get status message.*
- void `clearErrors` ()  
    *Clear all errors.*
- const std::string & `getRe` ()  
    *Return regular expression pattern.*
- bool `split` (const std::string &str, std::vector< std::string > &all\_matches)  
    *Split.*

## Private Member Functions

- `CtelRegexp` (const `CtelRegexp` &)  
*Private copy constructor.*
- `CtelRegexp` & `operator=` (const `CtelRegexp` &)  
*Private assignment operator.*

## Private Attributes

- `std::string` `strPattern`  
*STL string to hold pattern.*
- `regex` \* `r`  
*Pointer to regex.*
- `RStatus` `status`  
*Return status, enumerated type.*
- `std::string` `statusMsg`  
*STL string to hold status message.*

### 8.24.1 Detailed Description

DESCRIPTION: Wrapper for the Regular Expression engine( `regex` ) released by Henry Spencer of the University of Toronto.

### 8.24.2 Member Enumeration Documentation

#### 8.24.2.1 enum `RStatus`

occurs with this implementation.

#### Enumerator:

- GOOD*** Success - no errors.
- EXP\_TOO\_BIG*** Regular expression is too big to be compiled.
- OUT\_OF\_MEM*** out of space( memory )
- TOO\_MANY\_PAR*** too many () parentheses
- UNMATCH\_PAR*** unmatched () parentheses
- STARPLUS\_EMPTY*** \*+ operand could be empty
- STARPLUS\_NESTED*** nested \*?

*INDEX\_RANGE* invalid [] range  
*INDEX\_MATCH* unmatched []  
*STARPLUS\_NOTHING* ?+\* follows nothing  
*TRAILING* trailing \  
*INT\_ERROR* junk on end, "internal urp", "internal disaster"  
*BAD\_PARAM* NULL parameter.  
*BAD\_OPCODE* corrupted opcode

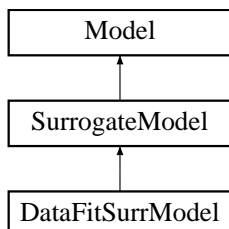
The documentation for this class was generated from the following files:

- CtelRegExp.H
- CtelRegExp.C

## 8.25 DataFitSurrModel Class Reference

data fit surrogates (global and local)

Inheritance diagram for DataFitSurrModel::



### Public Member Functions

- [DataFitSurrModel](#) ([ProblemDescDB](#) &[problem\\_db](#))  
*constructor*
- [DataFitSurrModel](#) ([Iterator](#) &[dace\\_iterator](#), [Model](#) &[actual\\_model](#), const std::pair< short, short > &[view](#), const [Sizet2DArray](#) &[vars\\_comps](#), const [ActiveSet](#) &[set](#), const [String](#) &[approx\\_type](#), const [UShortArray](#) &[approx\\_order](#), const [String](#) &[corr\\_type](#), short [corr\\_order](#), const [String](#) &[sample\\_reuse](#))  
*alternate constructor for instantiations on the fly*
- [~DataFitSurrModel](#) ()  
*destructor*

### Protected Member Functions

- void [derived\\_compute\\_response](#) (const [ActiveSet](#) &[set](#))  
*portion of [compute\\_response\(\)](#) specific to [DataFitSurrModel](#)*
- void [derived\\_async\\_compute\\_response](#) (const [ActiveSet](#) &[set](#))  
*portion of [async\\_compute\\_response\(\)](#) specific to [DataFitSurrModel](#)*
- const [IntResponseMap](#) & [derived\\_synchronize](#) ()  
*portion of [synchronize\(\)](#) specific to [DataFitSurrModel](#)*
- const [IntResponseMap](#) & [derived\\_synchronize\\_nowait](#) ()  
*portion of [synchronize\\_nowait\(\)](#) specific to [DataFitSurrModel](#)*
- [Iterator](#) & [subordinate\\_iterator](#) ()  
*return [daceIterator](#)*



- [Model](#) & [surrogate\\_model](#) ()  
*return this model instance*
- [Model](#) & [truth\\_model](#) ()  
*return actualModel*
- void [derived\\_subordinate\\_models](#) ([ModelList](#) &ml, bool recurse\_flag)  
*return actualModel (and optionally its sub-models)*
- void [update\\_from\\_subordinate\\_model](#) (bool recurse\_flag=true)  
*pass request to actualModel if recursing and then update from it*
- [Interface](#) & [interface](#) ()  
*return approxInterface*
- void [primary\\_response\\_fn\\_weights](#) (const [RealVector](#) &wts, bool recurse\_flag=true)  
*squares terms and optionally recurses into actualModel*
- void [surrogate\\_bypass](#) (bool bypass\_flag)  
*any lower-level surrogates.*
- void [surrogate\\_function\\_indices](#) (const [IntSet](#) &surr\_fn\_indices)  
*and [ApproximationInterface::approxFnIndices](#)*
- void [build\\_approximation](#) ()  
*daceIterator/actualModel to generate new data points*
- bool [build\\_approximation](#) (const [Variables](#) &vars, const [Response](#) &response)  
*augment the vars/response anchor point*
- void [update\\_approximation](#) (const [Variables](#) &vars, const [Response](#) &response, bool rebuild\_flag)  
*approximation if requested*
- void [update\\_approximation](#) (const [VariablesArray](#) &vars\_array, const [ResponseArray](#) &resp\_array, bool rebuild\_flag)  
*approximation if requested*
- void [append\\_approximation](#) (const [Variables](#) &vars, const [Response](#) &response, bool rebuild\_flag)  
*requested (requests forwarded to approxInterface)*
- void [append\\_approximation](#) (const [VariablesArray](#) &vars\_array, const [ResponseArray](#) &resp\_array, bool rebuild\_flag)  
*rebuilds it if requested (requests forwarded to approxInterface)*
- [Array](#)< [Approximation](#) > & [approximations](#) ()  
*retrieve the set of Approximations from approxInterface*

- const [RealVectorArray](#) & [approximation\\_coefficients](#) ()  
*(request forwarded to approxInterface)*
- void [approximation\\_coefficients](#) (const [RealVectorArray](#) &approx\_coeffs)  
*(request forwarded to approxInterface)*
- void [print\\_coefficients](#) (std::ostream &s, size\_t index) const  
*(request forwarded to approxInterface)*
- const [RealVector](#) & [approximation\\_variances](#) (const [RealVector](#) &c\_vars)  
*(request forwarded to approxInterface)*
- const [List](#)< [SurrogateDataPoint](#) > & [approximation\\_data](#) (size\_t index)  
*(request forwarded to approxInterface)*
- void [component\\_parallel\\_mode](#) (short mode)  
*update component parallel mode for supporting parallelism in actualModel*
- void [derived\\_init\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*set up actualModel for parallel operations*
- void [derived\\_init\\_serial](#) ()  
*set up actualModel for serial operations.*
- void [derived\\_set\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*set active parallel configuration within actualModel*
- void [derived\\_free\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*(request forwarded to actualModel)*
- void [serve](#) ()  
*Completes when a termination message is received from [stop\\_servers\(\)](#).*
- void [stop\\_servers](#) ()  
*when [DataFitSurrModel](#) iteration is complete.*
- void [inactive\\_view](#) (short view, bool recurse\_flag=true)  
*context and optionally recurse into actualModel*
- const [String](#) & [interface\\_id](#) () const  
*return the approxInterface identifier*
- int [evaluation\\_id](#) () const  
*return the current evaluation id for the [DataFitSurrModel](#)*

- void [set\\_evaluation\\_reference](#) ()  
*(request forwarded to approxInterface and actualModel)*
- void [fine\\_grained\\_evaluation\\_counters](#) ()  
*and actualModel*
- void [print\\_evaluation\\_summary](#) (std::ostream &s, bool minimal\_header=false, bool relative\_count=true)  
const  
*(request forwarded to approxInterface and actualModel)*

### Private Member Functions

- void [derived\\_synchronize\\_approx](#) (const IntResponseMap &approx\_resp\_map, IntResponseMap &approx\_resp\_map\_rekey)  
*derived\_synchronize() and derived\_synchronize\_nowait()*
- void [update\\_global](#) ()  
*Updates fit arrays for global approximations.*
- void [update\\_local\\_multipoint](#) ()  
*Updates fit arrays for local or multipoint approximations.*
- void [build\\_global](#) ()  
*Builds a global approximation using daceIterator.*
- void [build\\_local\\_multipoint](#) ()  
*Builds a local or multipoint approximation using actualModel.*
- void [update\\_actual\\_model](#) ()  
*update actualModel with data from current variables/labels/bounds/targets*
- void [update\\_from\\_actual\\_model](#) ()  
*update current variables/labels/bounds/targets with data from actualModel*
- bool [inside](#) (const RealVector &c\_vars, const IntVector &di\_vars, const RealVector &dr\_vars)  
*[d\_l\_bnds,d\_u\_bnds]*

### Private Attributes

- int [surrModelEvals](#)  
*derived\_asynch\_compute\_response()*
- String [sampleReuse](#)

(default if `samples_file`), or `none` (default if no `samples_file`)

- [String `sampleReuseFile`](#)  
file name for `samples_file` specification
- [VariablesList `reuseFileVars`](#)  
array of variables sets read from the `samples_file`
- [ResponseList `reuseFileResponses`](#)  
array of response sets read from the `samples_file`
- [Interface `approxInterface`](#)  
(required for both global and local)
- [Model `actualModel`](#)  
(optional for global, required for local)
- [Iterator `daceIterator`](#)  
(optional for global since restart data may also be used)

### 8.25.1 Detailed Description

data fit surrogates (global and local)

The [DataFitSurrModel](#) class manages global or local approximations (surrogates that involve data fits) that are used in place of an expensive model. The class contains an `approxInterface` (required for both global and local) which manages the approximate function evaluations, an `actualModel` (optional for global, required for local) which provides truth evaluations for building the surrogate, and a `daceIterator` (optional for global, not used for local) which selects parameter sets on which to evaluate `actualModel` in order to generate the necessary data for building global approximations.

### 8.25.2 Member Function Documentation

#### 8.25.2.1 `void derived_compute_response (const ActiveSet & set)` [protected, virtual]

portion of `compute_response()` specific to [DataFitSurrModel](#)

Compute the response synchronously using `actualModel`, `approxInterface`, or both (mixed case). For the `approxInterface` portion, build the approximation if needed, evaluate the approximate response, and apply correction (if active) to the results.

Reimplemented from [Model](#).

#### 8.25.2.2 `void derived_asynch_compute_response (const ActiveSet & set)` [protected, virtual]

portion of `asynch_compute_response()` specific to [DataFitSurrModel](#)

Compute the response asynchronously using `actualModel`, `approxInterface`, or both (mixed case). For the `approxInterface` portion, build the approximation if needed and evaluate the approximate response in a quasi-asynchronous approach (`ApproximationInterface::map()` performs the map synchronously and bookkeeps the results for return in `derived_synchronize()` below).

Reimplemented from [Model](#).

### 8.25.2.3 `const IntResponseMap & derived_synchronize ()` [protected, virtual]

portion of `synchronize()` specific to [DataFitSurrModel](#)

Blocking retrieval of asynchronous evaluations from `actualModel`, `approxInterface`, or both (mixed case). For the `approxInterface` portion, apply correction (if active) to each response in the array. `derived_synchronize()` is designed for the general case where `derived_asynch_compute_response()` may be inconsistent in its use of actual evaluations, approximate evaluations, or both.

Reimplemented from [Model](#).

### 8.25.2.4 `const IntResponseMap & derived_synchronize_nowait ()` [protected, virtual]

portion of `synchronize_nowait()` specific to [DataFitSurrModel](#)

Nonblocking retrieval of asynchronous evaluations from `actualModel`, `approxInterface`, or both (mixed case). For the `approxInterface` portion, apply correction (if active) to each response in the map. `derived_synchronize_nowait()` is designed for the general case where `derived_asynch_compute_response()` may be inconsistent in its use of actual evals, approx evals, or both.

Reimplemented from [Model](#).

### 8.25.2.5 `void build_approximation ()` [protected, virtual]

daceIterator/actualModel to generate new data points

This function constructs a new approximation, discarding any previous data. It constructs any required currentPoints and does not define an anchorPoint.

Reimplemented from [Model](#).

### 8.25.2.6 `bool build_approximation (const Variables & vars, const Response & response)` [protected, virtual]

augment the vars/response anchor point

This function constructs a new approximation, discarding any previous data. It uses the passed data to populate the anchorPoint and constructs any required currentPoints.

Reimplemented from [Model](#).

**8.25.2.7 void update\_approximation (const Variables & vars, const Response & response, bool rebuild\_flag) [protected, virtual]**

approximation if requested

This function populates/replaces [Approximation::anchorPoint](#) and rebuilds the approximation, if requested. It does not clear other data (i.e., [Approximation::currentPoints](#)) and does not update the actualModel with revised bounds, labels, etc. Thus, it updates data from a previous call to [build\\_approximation\(\)](#), and is not intended to be used in isolation.

Reimplemented from [Model](#).

**8.25.2.8 void update\_approximation (const VariablesArray & vars\_array, const ResponseArray & resp\_array, bool rebuild\_flag) [protected, virtual]**

approximation if requested

This function populates/replaces [Approximation::currentPoints](#) and rebuilds the approximation, if requested. It does not clear other data (i.e., [Approximation::anchorPoint](#)) and does not update the actualModel with revised bounds, labels, etc. Thus, it updates data from a previous call to [build\\_approximation\(\)](#), and is not intended to be used in isolation.

Reimplemented from [Model](#).

**8.25.2.9 void append\_approximation (const Variables & vars, const Response & response, bool rebuild\_flag) [protected, virtual]**

requested (requests forwarded to approxInterface)

This function appends one point to [Approximation::currentPoints](#) and rebuilds the approximation, if requested. It does not modify other data (i.e., [Approximation::anchorPoint](#)) and does not update the actualModel with revised bounds, labels, etc. Thus, it appends to data from a previous call to [build\\_approximation\(\)](#), and is not intended to be used in isolation.

Reimplemented from [Model](#).

**8.25.2.10 void append\_approximation (const VariablesArray & vars\_array, const ResponseArray & resp\_array, bool rebuild\_flag) [protected, virtual]**

rebuilds it if requested (requests forwarded to approxInterface)

This function appends multiple points to [Approximation::currentPoints](#) and rebuilds the approximation, if requested. It does not modify other data (i.e., [Approximation::anchorPoint](#)) and does not update the actualModel with revised bounds, labels, etc. Thus, it appends to data from a previous call to [build\\_approximation\(\)](#), and is not intended to be used in isolation.

Reimplemented from [Model](#).

**8.25.2.11 void derived\_init\_communicators (const int & max\_iterator\_concurrency, bool recurse\_flag = true) [inline, protected, virtual]**

set up actualModel for parallel operations

asynchronous flags need to be initialized for the sub-models. In addition, max\_iterator\_concurrency is the outer level iterator concurrency, not the DACE concurrency that actualModel will see, and recomputing the message\_lengths on the sub-model is probably not a bad idea either. Therefore, recompute everything on actualModel using init\_communicators.

Reimplemented from [Model](#).

**8.25.2.12 int evaluation\_id () const [inline, protected, virtual]**

return the current evaluation id for the [DataFitSurrModel](#)

return the [DataFitSurrModel](#) evaluation count. Due to possibly intermittent use of surrogate bypass, this is not the same as either the approxInterface or actualModel model evaluation counts. It also does not distinguish duplicate evals.

Reimplemented from [Model](#).

**8.25.2.13 void build\_global () [private]**

Builds a global approximation using daceIterator.

Determine sample points to use in building the approximation and then evaluate them on actualModel using daceIterator. Any changes to the bounds should be performed by setting them at a higher level (e.g., SurrBased-OptStrategy).

**8.25.2.14 void build\_local\_multipoint () [private]**

Builds a local or multipoint approximation using actualModel.

Evaluate the value, gradient, and possibly Hessian needed for a local or multipoint approximation using actualModel.

**8.25.2.15 void update\_actual\_model () [private]**

update actualModel with data from current variables/labels/bounds/targets

Update variables and constraints data within actualModel using values and labels from currentVariables and bound/linear/nonlinear constraints from userDefinedConstraints.

**8.25.2.16 void update\_from\_actual\_model () [private]**

update current variables/labels/bounds/targets with data from actualModel

Update values and labels in currentVariables and bound/linear/nonlinear constraints in userDefinedConstraints from variables and constraints data within actualModel.

### 8.25.3 Member Data Documentation

#### 8.25.3.1 **Model actualModel** [private]

(optional for global, required for local)

actualModel is unrestricted in type; arbitrary nestings are possible.

The documentation for this class was generated from the following files:

- DataFitSurrModel.H
- DataFitSurrModel.C



## 8.26 DataInterface Class Reference

Handle class for interface specification data.

### Public Member Functions

- [DataInterface](#) ()  
*constructor*
- [DataInterface](#) (const [DataInterface](#) &)  
*copy constructor*
- [~DataInterface](#) ()  
*destructor*
- [DataInterface](#) & [operator=](#) (const [DataInterface](#) &)  
*assignment operator*
- void [write](#) (std::ostream &s) const  
*write a [DataInterface](#) object to an std::ostream*
- void [read](#) ([MPIUnpackBuffer](#) &s)  
*read a [DataInterface](#) object from a packed MPI buffer*
- void [write](#) ([MPIPackBuffer](#) &s) const  
*write a [DataInterface](#) object to a packed MPI buffer*

### Public Attributes

- [DataInterfaceRep](#) \* [dataIfaceRep](#)  
*pointer to the body (handle-body idiom)*

### 8.26.1 Detailed Description

Handle class for interface specification data.

The [DataInterface](#) class is used to provide a memory management handle for the data in [DataInterfaceRep](#). It is populated by [IDRProblemDescDB::interface\\_kwhandler\(\)](#) and is queried by the [ProblemDescDB::get\\_<datatype>\(\)](#) functions. A list of [DataInterface](#) objects is maintained in [ProblemDescDB::dataInterfaceList](#), one for each interface specification in an input file.

The documentation for this class was generated from the following files:

- [DataInterface.H](#)
- [DataInterface.C](#)

## 8.27 DataMethod Class Reference

Handle class for method specification data.

### Public Member Functions

- [DataMethod](#) ()  
*constructor*
- [DataMethod](#) (const [DataMethod](#) &)  
*copy constructor*
- [~DataMethod](#) ()  
*destructor*
- [DataMethod](#) & [operator=](#) (const [DataMethod](#) &)  
*assignment operator*
- void [write](#) (std::ostream &s) const  
*write a [DataMethod](#) object to an std::ostream*
- void [read](#) ([MPIUnpackBuffer](#) &s)  
*read a [DataMethod](#) object from a packed MPI buffer*
- void [write](#) ([MPIPackBuffer](#) &s) const  
*write a [DataMethod](#) object to a packed MPI buffer*

### Public Attributes

- [DataMethodRep](#) \* [dataMethodRep](#)  
*pointer to the body (handle-body idiom)*

#### 8.27.1 Detailed Description

Handle class for method specification data.

The [DataMethod](#) class is used to provide a memory management handle for the data in [DataMethodRep](#). It is populated by [IDRProblemDescDB::method\\_kwhandler\(\)](#) and is queried by the [ProblemDescDB::get\\_<datatype>\(\)](#) functions. A list of [DataMethod](#) objects is maintained in [ProblemDescDB::dataMethodList](#), one for each method specification in an input file.

The documentation for this class was generated from the following files:

- [DataMethod.H](#)
- [DataMethod.C](#)

## 8.28 DataMethodRep Class Reference

Body class for method specification data.

### Public Attributes

- [String idMethod](#)  
*the id\_method specification in **MethodIndControl**)*
- [String modelPointer](#)  
*(from the model\_pointer specification in **MethodIndControl**)*
- short [methodOutput](#)  
*(from the output specification in **MethodIndControl**)*
- int [maxIterations](#)  
*max\_iterations specification in **MethodIndControl**)*
- int [maxFunctionEvaluations](#)  
*the max\_function\_evaluations specification in **MethodIndControl**)*
- bool [speculativeFlag](#)  
*(from the speculative specification in **MethodIndControl**)*
- Real [convergenceTolerance](#)  
*convergence\_tolerance specification in **MethodIndControl**)*
- Real [constraintTolerance](#)  
*constraint\_tolerance specification in **MethodIndControl**)*
- bool [methodScaling](#)  
**MethodIndControl)**
- RealVector [linearIneqConstraintCoeffs](#)  
*MethodIndControl).*
- RealVector [linearIneqLowerBnds](#)  
*linear\_inequality\_lower\_bounds specification in **MethodIndControl**)*
- RealVector [linearIneqUpperBnds](#)  
*linear\_inequality\_upper\_bounds specification in **MethodIndControl**)*
- [StringArray linearIneqScaleTypes](#)  
*linear\_inequality\_scale\_types specification in **MethodIndControl**)*

- RealVector [linearIneqScales](#)  
*linear\_inequality\_scales* specification in **MethodIndControl**)
- RealVector [linearEqConstraintCoeffs](#)  
*MethodIndControl*).
- RealVector [linearEqTargets](#)  
*linear\_equality\_targets* specification in **MethodIndControl**)
- [StringArray](#) [linearEqScaleTypes](#)  
*linear\_equality\_scale\_types* specification in **MethodIndControl**)
- RealVector [linearEqScales](#)  
*linear\_equality\_scales* specification in **MethodIndControl**)
- [String](#) [methodName](#)  
*or parameter study methods*
- [String](#) [subMethodName](#)  
*(from the sub\_method\_name specification in SBL/SBG)*
- [String](#) [subMethodPointer](#)  
*method (from the sub\_method\_pointer specification in SBL/SBG)*
- int [surrBasedLocalSoftConvLimit](#)  
*soft\_convergence\_limit* specification in **MethodSBL**)
- bool [surrBasedLocalLayerBypass](#)  
*layerings in evaluating truth response values in SBL.*
- Real [surrBasedLocalTRInitSize](#)  
*distance (upper bound - lower bound) for each variable*
- Real [surrBasedLocalTRMinSize](#)  
*regions)*
- Real [surrBasedLocalTRContractTrigger](#)  
*this value ("eta\_1" in the Conn-Gould-Toint trust region book)*
- Real [surrBasedLocalTRExpandTrigger](#)  
*value ("eta\_2" in the Conn-Gould-Toint trust region book)*
- Real [surrBasedLocalTRContract](#)  
*(from the contraction\_factor specification in MethodSBL)*
- Real [surrBasedLocalTRExpand](#)

(from the `expansion_factor` specification in **MethodSBL**)

- short `surrBasedLocalSubProbObj`  
*LAGRANGIAN\_OBJECTIVE, or AUGMENTED\_LAGRANGIAN\_OBJECTIVE.*
- short `surrBasedLocalSubProbCon`  
*LINEARIZED\_CONSTRAINTS, or ORIGINAL\_CONSTRAINTS.*
- short `surrBasedLocalMeritFn`  
*BASIC\_LAGRANGIAN, or AUGMENTED\_LAGRANGIAN.*
- short `surrBasedLocalAcceptLogic`  
*SBL iterate acceptance logic: TR\_RATIO or FILTER.*
- short `surrBasedLocalConstrRelax`  
*SBL constraint relaxation method: NO\_RELAX or HOMOTOPY.*
- bool `surrBasedGlobalReplacePts`  
*next surrogate is based in the surrogate\_based\_global strategy.*
- String `minMaxType`  
*the optimization\_type specification in MethodDOTDC*
- String `dlDetails`  
*string of options for a dynamically linked solver*
- int `verifyLevel`  
*the verify\_level specification in MethodNPSOLDC*
- Real `functionPrecision`  
*the function\_precision specification in MethodNPSOLDC*
- Real `lineSearchTolerance`  
*the linesearch\_tolerance specification in MethodNPSOLDC*
- Real `absConvTol`  
*absolute function convergence tolerance*
- Real `xConvTol`  
*x-convergence tolerance*
- Real `singConvTol`  
*singular convergence tolerance*
- Real `singRadius`  
*radius for singular convergence test*

- Real [falseConvTol](#)  
*false-convergence tolerance*
- Real [initTRRadius](#)  
*initial trust radius*
- int [covarianceType](#)  
*kind of covariance required*
- bool [regressDiag](#)  
*whether to print the regression diagnostic vector*
- String [searchMethod](#)  
*interior-point methods in **MethodOPTPPDC***
- Real [gradientTolerance](#)  
*the `gradient_tolerance` specification in **MethodOPTPPDC***
- Real [maxStep](#)  
*the `max_step` specification in **MethodOPTPPDC***
- String [meritFn](#)  
*interior-point methods in **MethodOPTPPDC***
- String [centralPath](#)  
*methods in **MethodOPTPPDC***
- Real [stepLenToBoundary](#)  
*interior-point methods in **MethodOPTPPDC***
- Real [centeringParam](#)  
*interior-point methods in **MethodOPTPPDC***
- int [searchSchemeSize](#)  
**MethodOPTPPDC**
- Real [initStepLength](#)  
**MethodAPPSDC**
- Real [contractStepLength](#)  
**MethodAPPSDC**
- Real [threshStepLength](#)  
**MethodAPPSDC**

- [String evalSynchronize](#)  
**MethodAPPSDC**
- [String meritFunction](#)  
**MethodAPPSDC**
- Real [constrPenalty](#)  
**MethodAPPSDC**
- Real [smoothFactor](#)  
**MethodAPPSDC**
- [String evalSynchronization](#)  
*methods in **MethodCOLINYPS** and **MethodAPPS***
- Real [constraintPenalty](#)  
**MethodCOLINYSW** and **MethodCOLINYEА**
- bool [constantPenalty](#)  
**MethodCOLINYPS** and **MethodCOLINYSW**
- Real [globalBalanceParam](#)  
**MethodCOLINYDIR**
- Real [localBalanceParam](#)  
**MethodCOLINYDIR**
- Real [maxBoxSize](#)  
*the `max_boxsize_limit` for the **DIRECT** method in **MethodCOLINYDIR***
- Real [minBoxSize](#)  
*and **MethodNCSUDC***
- [String boxDivision](#)  
*the **DIRECT** method in **MethodCOLINYDIR***
- bool [mutationAdaptive](#)  
**MethodCOLINYEА**
- bool [showMiscOptions](#)  
*the `show_misc_options` specification in **MethodCOLINYDC***
- [StringArray miscOptions](#)  
*the `misc_options` specification in **MethodCOLINYDC***
- Real [solnTarget](#)

*the solution\_target specification in **MethodCOLINYDC***

- Real [crossoverRate](#)  
*the crossover\_rate specification for EA methods in **MethodCOLINYEA***
- Real [mutationRate](#)  
*the mutation\_rate specification for EA methods in **MethodCOLINYEA***
- Real [mutationScale](#)  
*the mutation\_scale specification for EA methods in **MethodCOLINYEA***
- Real [mutationMinScale](#)  
**MethodCOLINYEA**
- Real [initDelta](#)  
**MethodCOLINYSW**
- Real [threshDelta](#)  
**MethodCOLINYSW**
- Real [contractFactor](#)  
**MethodAPPS, MethodCOLINYPS, and MethodCOLINYSW**
- int [newSolnsGenerated](#)  
*in **MethodCOLINYEA***
- int [numberRetained](#)  
*MethodCOLINYEA.*
- bool [expansionFlag](#)  
**MethodAPPS, MethodCOLINYPS, and MethodCOLINYSW**
- int [expandAfterSuccess](#)  
**MethodCOLINYPS and MethodCOLINYSW**
- int [contractAfterFail](#)  
**MethodCOLINYSW**
- int [mutationRange](#)  
**MethodCOLINYEA**
- int [totalPatternSize](#)  
**MethodCOLINYPS**
- bool [randomizeOrderFlag](#)  
*the stochastic specification for the PS method in **MethodCOLINYPS***



- [String selectionPressure](#)  
*the fitness\_type specification for EA methods in **MethodCOLINYEA***
- [String replacementType](#)  
**MethodCOLINYEA**
- [String crossoverType](#)  
*the crossover\_type specification for EA methods in **MethodCOLINYEA***
- [String mutationType](#)  
*the mutation\_type specification for EA methods in **MethodCOLINYEA***
- [String exploratoryMoves](#)  
**MethodCOLINYPS**
- [String patternBasis](#)  
**MethodAPPS and MethodCOLINYPS**
- [size\\_t numCrossPoints](#)  
*The number of crossover points or multi-point schemes.*
- [size\\_t numParents](#)  
*The number of parents to use in a crossover operation.*
- [size\\_t numOffspring](#)  
*The number of children to produce in a crossover operation.*
- [String fitnessType](#)  
*the fitness assessment operator to use.*
- [String convergenceType](#)  
*The means by which this JEGA should converge.*
- [Real percentChange](#)  
*for a fitness tracker converger.*
- [size\\_t numGenerations](#)  
*tracker converger should track.*
- [Real fitnessLimit](#)  
*below\_limit selector).*
- [Real shrinkagePercent](#)  
*must take place on each call to the selector (0, 1).*

- [String nichingType](#)  
*The niching type.*
- [RealVector nicheVector](#)  
*The discretization percentage along each objective.*
- [String postProcessorType](#)  
*The post processor type.*
- [RealVector distanceVector](#)  
*The discretization percentage along each objective.*
- [String initializationType](#)  
*The means by which the JEGA should initialize the population.*
- [String flatFile](#)  
*The filename to use for initialization.*
- [String logFile](#)  
*The filename to use for logging.*
- [int populationSize](#)  
*MethodCOLINYEA.*
- [bool printPopFlag](#)  
*at each generation*
- [Real volBoxSize](#)  
*the volume\_boxsize\_limit for the DIRECT method in **MethodNCSUDC***
- [String daceMethod](#)  
*dace specification in **MethodDDACE**)*
- [int numSymbols](#)  
*the symbols specification for DACE methods*
- [bool mainEffectsFlag](#)  
*in **MethodDDACE**)*
- [bool latinizeFlag](#)  
**MethodFSUDACE**
- [bool volQualityFlag](#)  
*and CVT methods in **MethodFSUDACE**)*
- [bool varBasedDecompFlag](#)

and CVT methods in **MethodFSUDACE**)

- IntVector **sequenceStart**  
*the sequenceStart specification in **MethodFSUDACE***
- IntVector **sequenceLeap**  
*the sequenceLeap specification in **MethodFSUDACE***
- IntVector **primeBase**  
*the primeBase specification in **MethodFSUDACE***
- int **numTrials**  
*the numTrials specification in **MethodFSUDACE***
- String **trialType**  
*the trial\_type specification in **MethodFSUDACE***
- int **randomSeed**  
*the seed specification for COLINY, *NonD*, & DACE methods*
- int **numSamples**  
*the samples specification for *NonD* & DACE methods*
- bool **fixedSeedFlag**  
*stencil/pattern throughout a strategy with repeated sampling.*
- bool **fixedSequenceFlag**  
*stencil/pattern throughout a strategy with repeated sampling.*
- int **previousSamples**  
*the number of previous samples when augmenting a LHS sample*
- String **rngName**  
*the basic random-number generator for *NonD**
- short **expansionType**  
*ASKEY\_U or STD\_NORMAL\_U based on input keywords askey or wiener.*
- int **expansionTerms**  
*the expansion\_terms specification in **MethodNonDPCE***
- UShortArray **expansionOrder**  
*the expansion\_order specification in **MethodNonDPCE***
- int **expansionSamples**  
*the expansion\_samples specification in **MethodNonDPCE***

- [String expansionSampleType](#)  
*incremental\_lhs specification in **MethodNonDPCE***
- [UShortArray quadratureOrder](#)  
**MethodNonDSC**
- unsigned short [sparseGridLevel](#)  
**MethodNonDSC**
- [RealVector sparseGridDimPref](#)  
**MethodNonDPCE and MethodNonDSC**
- int [collocationPoints](#)  
*the collocation\_points specification in **MethodNonDPCE***
- Real [collocationRatio](#)  
*the collocation\_ratio specification in **MethodNonDPCE***
- [String collocSampleReuse](#)  
*reuse\_samples specification in **MethodNonDPCE***
- [String expansionImportFile](#)  
*the expansion\_import\_file specification in **MethodNonDPCE***
- [String sampleType](#)  
*MethodNonDPCE, and **MethodNonDSC**.*
- [String reliabilitySearchType](#)  
**MethodNonDGlobalRel** (*x\_gaussian\_process or u\_gaussian\_process*)
- [String reliabilityIntegration](#)  
**MethodNonDLocalRel**
- [String reliabilityIntegrationRefine](#)  
*integration refinement selection in **MethodNonDLocalRel***
- [String nondOptAlgorithm](#)  
**MethodNonDLocalRel** *or the interval in **MethodNonDLocalIntervalEst***
- [String distributionType](#)  
*and **MethodNonDGlobalRel***
- [String responseLevelMappingType](#)  
**MethodNonDLocalRel, and MethodNonDGlobalRel**

- [RealVectorArray responseLevels](#)  
MethodNonDPCE, MethodNonDLocalRel, and MethodNonDGGlobalRel
- [RealVectorArray probabilityLevels](#)  
MethodNonDPCE, MethodNonDLocalRel, and MethodNonDGGlobalRel
- [RealVectorArray reliabilityLevels](#)  
MethodNonDPCE, and MethodNonDLocalRel
- [RealVectorArray genReliabilityLevels](#)  
MethodNonDPCE, MethodNonDLocalRel, and MethodNonDGGlobalRel
- bool [allVarsFlag](#)  
*the all\_variables specification in MethodNonDMC*
- RealVector [finalPoint](#)  
*the final\_point specification in MethodPSVPS*
- RealVector [stepVector](#)  
*the step\_vector specification in MethodPSVPS and MethodPSCPS*
- int [numSteps](#)  
*the num\_steps specification in MethodPSVPS*
- IntVector [stepsPerVariable](#)  
*the deltas\_per\_variable specification in MethodPSCPS*
- RealVector [listOfPoints](#)  
*the list\_of\_points specification in MethodPSLPS*
- UShortArray [varPartitions](#)  
*the partitions specification for PStudy method in MethodPSMPS*

## Private Member Functions

- [DataMethodRep \(\)](#)  
*constructor*
- [~DataMethodRep \(\)](#)  
*destructor*
- void [write](#) (std::ostream &s) const  
*write a DataInterfaceRep object to an std::ostream*
- void [read](#) (MPIUnpackBuffer &s)

*read a `DataInterfaceRep` object from a packed MPI buffer*

- void `write` (`MPIPackBuffer` &s) const  
*write a `DataInterfaceRep` object to a packed MPI buffer*

## Private Attributes

- int `referenceCount`  
*number of handle objects sharing this `dataMethodRep`*

## Friends

- class `DataMethod`  
*the handle class can access attributes of the body class directly*

### 8.28.1 Detailed Description

Body class for method specification data.

The `DataMethodRep` class is used to contain the data from a method keyword specification. Default values are managed in the `DataMethodRep` constructor. Data is public to avoid maintaining set/get functions, but is still encapsulated within `ProblemDescDB` since `ProblemDescDB::dataMethodList` is private (a similar approach is used with `SurrogateDataPoint` objects contained in `Dakota::Approximation`).

The documentation for this class was generated from the following files:

- `DataMethod.H`
- `DataMethod.C`

## 8.29 DataModel Class Reference

Handle class for model specification data.

### Public Member Functions

- [DataModel](#) ()  
*constructor*
- [DataModel](#) (const [DataModel](#) &)  
*copy constructor*
- [~DataModel](#) ()  
*destructor*
- [DataModel](#) & [operator=](#) (const [DataModel](#) &)  
*assignment operator*
- void [write](#) (std::ostream &s) const  
*write a [DataModel](#) object to an std::ostream*
- void [read](#) ([MPIUnpackBuffer](#) &s)  
*read a [DataModel](#) object from a packed MPI buffer*
- void [write](#) ([MPIPackBuffer](#) &s) const  
*write a [DataModel](#) object to a packed MPI buffer*

### Public Attributes

- [DataModelRep](#) \* [dataModelRep](#)  
*pointer to the body (handle-body idiom)*

#### 8.29.1 Detailed Description

Handle class for model specification data.

The [DataModel](#) class is used to provide a memory management handle for the data in [DataModelRep](#). It is populated by [IDRProblemDescDB::model\\_kwhandler\(\)](#) and is queried by the [ProblemDescDB::get\\_<datatype>\(\)](#) functions. A list of [DataModel](#) objects is maintained in [ProblemDescDB::dataModelList](#), one for each model specification in an input file.

The documentation for this class was generated from the following files:

- [DataModel.H](#)
- [DataModel.C](#)

## 8.30 DataModelRep Class Reference

Body class for model specification data.

### Public Attributes

- [String idModel](#)  
*the id\_model specification in **ModelIndControl**)*
- [String modelType](#)  
*specification in **ModelIndControl**)*
- [String variablesPointer](#)  
*(from the variables\_pointer specification in **ModelIndControl**)*
- [String interfacePointer](#)  
*the optional\_interface\_pointer specification in **ModelNested**)*
- [String responsesPointer](#)  
*(from the responses\_pointer specification in **ModelIndControl**)*
- [String subMethodPointer](#)  
**ModelNested)**
- [IntSet surrogateFnIndices](#)  
*array specifying the response function set that is approximated*
- [String surrogateType](#)  
*polynomial,kriging), or hierarchical*
- [String truthModelPointer](#)  
*specification in **ModelSurrH**)*
- [String lowFidelityModelPointer](#)  
*specification in **ModelSurrH**)*
- [String approxSampleReuse](#)  
**ModelSurrG)**
- [String approxSampleReuseFile](#)  
*specification in **ModelSurrG***
- [String approxCorrectionType](#)  
*in **ModelSurrG** and **ModelSurrH**)*



- short [approxCorrectionOrder](#)  
*and ModelSurrH)*
- bool [approxGradUsageFlag](#)  
*(from the use\_gradients specification in ModelSurrG)*
- short [polynomialOrder](#)  
*in ModelSurrG)*
- RealVector [krigingCorrelations](#)  
*(from the correlations specification in ModelSurrG)*
- RealVector [krigingConminSeed](#)  
*(from the correlations specification in ModelSurrG)*
- short [krigingMaxTrials](#)  
*maximum number of trials in optimization of kriging correlations*
- RealVector [krigingMaxCorrelations](#)  
*upper bound on kriging correlation vector*
- RealVector [krigingMinCorrelations](#)  
*lower bound on kriging correlation vector*
- short [mlsPolyOrder](#)  
*polynomial order for moving least squares approximation*
- short [mlsWeightFunction](#)  
*weight function for moving least squares approximation*
- short [rbfBases](#)  
*bases for radial basis function approximation*
- short [rbfMaxPts](#)  
*maximum number of points for radial basis function approximation*
- short [rbfMaxSubsets](#)  
*maximum number of subsets for radial basis function approximation*
- short [rbfMinPartition](#)  
*minimum partition for radial basis function approximation*
- short [marsMaxBases](#)  
*maximum number of bases for MARS approximation*
- String [marsInterpolation](#)

*interpolation type for MARS approximation*

- short [annRandomWeight](#)  
*random weight for artificial neural network approximation*
- short [annNodes](#)  
*number of nodes for artificial neural network approximation*
- Real [annRange](#)  
*range for artificial neural network approximation*
- short [trendOrder](#)  
*gaussian\_process specification in **ModelSurrG**)*
- bool [pointSelection](#)  
*flag indicating the use of point selection in the Gaussian process*
- [StringArray](#) [diagMetrics](#)  
*goodness of fit for a surrogate model.*
- [String](#) [optionalInterfRespPointer](#)  
*optional\_interface\_responses\_pointer specification in **ModelNested**)*
- [StringArray](#) [primaryVarMaps](#)  
**ModelNested)**
- [StringArray](#) [secondaryVarMaps](#)  
*secondary\_variable\_mapping specification in **ModelNested**)*
- [RealVector](#) [primaryRespCoeffs](#)  
*specification in **ModelNested**)*
- [RealVector](#) [secondaryRespCoeffs](#)  
*specification in **ModelNested**)*

## Private Member Functions

- [DataModelRep](#) ()  
*constructor*
- [~DataModelRep](#) ()  
*destructor*
- void [write](#) (std::ostream &s) const  
*write a [DataModelRep](#) object to an std::ostream*

- void [read](#) ([MPIUnpackBuffer](#) &s)  
*read a [DataModelRep](#) object from a packed MPI buffer*
- void [write](#) ([MPIPackBuffer](#) &s) const  
*write a [DataModelRep](#) object to a packed MPI buffer*

### Private Attributes

- int [referenceCount](#)  
*number of handle objects sharing this [dataModelRep](#)*

### Friends

- class [DataModel](#)  
*the handle class can access attributes of the body class directly*

## 8.30.1 Detailed Description

Body class for model specification data.

The [DataModelRep](#) class is used to contain the data from a model keyword specification. Default values are managed in the [DataModelRep](#) constructor. Data is public to avoid maintaining set/get functions, but is still encapsulated within [ProblemDescDB](#) since [ProblemDescDB::dataModelList](#) is private (a similar approach is used with [SurrogateDataPoint](#) objects contained in [Dakota::Approximation](#)).

The documentation for this class was generated from the following files:

- [DataModel.H](#)
- [DataModel.C](#)

## 8.31 DataResponses Class Reference

Handle class for responses specification data.

### Public Member Functions

- [DataResponses](#) ()  
*constructor*
- [DataResponses](#) (const [DataResponses](#) &)  
*copy constructor*
- [~DataResponses](#) ()  
*destructor*
- [DataResponses](#) & [operator=](#) (const [DataResponses](#) &)  
*assignment operator*
- void [write](#) (std::ostream &s) const  
*write a [DataResponses](#) object to an std::ostream*
- void [read](#) ([MPIUnpackBuffer](#) &s)  
*read a [DataResponses](#) object from a packed MPI buffer*
- void [write](#) ([MPIPackBuffer](#) &s) const  
*write a [DataResponses](#) object to a packed MPI buffer*

### Public Attributes

- [DataResponsesRep](#) \* [dataRespRep](#)  
*pointer to the body (handle-body idiom)*

#### 8.31.1 Detailed Description

Handle class for responses specification data.

The [DataResponses](#) class is used to provide a memory management handle for the data in [DataResponsesRep](#). It is populated by [IDRProblemDescDB::responses\\_kwhandler\(\)](#) and is queried by the [ProblemDescDB::get\\_<datatype>\(\)](#) functions. A list of [DataResponses](#) objects is maintained in [ProblemDescDB::dataResponsesList](#), one for each responses specification in an input file.

The documentation for this class was generated from the following files:

- [DataResponses.H](#)
- [DataResponses.C](#)

## 8.32 DataResponsesRep Class Reference

Body class for responses specification data.

### Public Attributes

- size\_t [numObjectiveFunctions](#)  
*num\_objective\_functions specification in **RespFnOpt**)*
- size\_t [numNonlinearIneqConstraints](#)  
*num\_nonlinear\_inequality\_constraints specification in **RespFnOpt**)*
- size\_t [numNonlinearEqConstraints](#)  
*num\_nonlinear\_equality\_constraints specification in **RespFnOpt**)*
- size\_t [numLeastSqTerms](#)  
*num\_least\_squares\_terms specification in **RespFnLS**)*
- size\_t [numResponseFunctions](#)  
*num\_response\_functions specification in **RespFnGen**)*
- [StringArray primaryRespFnScaleTypes](#)  
*the least\_squares\_term\_scale\_types specification in **RespFnLS**)*
- [RealVector primaryRespFnScales](#)  
*the least\_squares\_term\_scales specification in **RespFnLS**)*
- [RealVector primaryRespFnWeights](#)  
*specification in **RespFnLS**)*
- [String leastSqDataFile](#)  
**RespFnLS)**
- [RealVector nonlinearIneqLowerBnds](#)  
*nonlinear\_inequality\_lower\_bounds specification in **RespFnOpt**)*
- [RealVector nonlinearIneqUpperBnds](#)  
*nonlinear\_inequality\_upper\_bounds specification in **RespFnOpt**)*
- [StringArray nonlinearIneqScaleTypes](#)  
*nonlinear\_inequality\_scale\_types specification in **RespFnOpt**)*
- [RealVector nonlinearIneqScales](#)  
*nonlinear\_inequality\_scales specification in **RespFnOpt**)*

- RealVector **nonlinearEqTargets**  
*nonlinear\_equality\_targets specification in **RespFnOpt**)*
- StringArray **nonlinearEqScaleTypes**  
*nonlinear\_equality\_scale\_types specification in **RespFnOpt**)*
- RealVector **nonlinearEqScales**  
*nonlinear\_equality\_scales specification in **RespFnOpt**)*
- String **gradientType**  
*mixed\_gradients specifications in **RespGrad**)*
- String **hessianType**  
**RespHess)**
- bool **ignoreBounds**  
*is to honor bounds)*
- bool **centralHess**  
*finite-difference Hessians; default is forward differences.*
- String **quasiHessianType**  
*and `sr1` specifications in **RespHess**)*
- String **methodSource**  
*method\_source specification in **RespGradNum** and **RespGradMixed**)*
- String **intervalType**  
*interval\_type specification in **RespGradNum** and **RespGradMixed**)*
- RealVector **fdGradStepSize**  
*specification in **RespGradNum** and **RespGradMixed**)*
- RealVector **fdHessStepSize**  
**RespHessMixed)**
- IntList **idNumericalGrads**  
*specification in **RespGradMixed**)*
- IntList **idAnalyticGrads**  
*specification in **RespGradMixed**)*
- IntList **idNumericalHessians**  
*specification in **RespHessMixed**)*
- IntList **idQuasiHessians**

*specification in RespHessMixed)*

- [IntList idAnalyticHessians](#)  
*specification in RespHessMixed)*
- [String idResponses](#)  
*(from the id\_responses specification in RespSetId)*
- [StringArray responseLabels](#)  
*specification in RespLabels)*

## Private Member Functions

- [DataResponsesRep \(\)](#)  
*constructor*
- [~DataResponsesRep \(\)](#)  
*destructor*
- void [write](#) (std::ostream &s) const  
*write a [DataResponsesRep](#) object to an std::ostream*
- void [read](#) (MPIUnpackBuffer &s)  
*read a [DataResponsesRep](#) object from a packed MPI buffer*
- void [write](#) (MPIPackBuffer &s) const  
*write a [DataResponsesRep](#) object to a packed MPI buffer*

## Private Attributes

- int [referenceCount](#)  
*number of handle objects sharing this [dataResponsesRep](#)*

## Friends

- class [DataResponses](#)  
*the handle class can access attributes of the body class directly*

### 8.32.1 Detailed Description

Body class for responses specification data.

The [DataResponsesRep](#) class is used to contain the data from a responses keyword specification. Default values are managed in the [DataResponsesRep](#) constructor. Data is public to avoid maintaining set/get functions, but is still encapsulated within [ProblemDescDB](#) since [ProblemDescDB::dataResponsesList](#) is private (a similar approach is used with [SurrogateDataPoint](#) objects contained in [Dakota::Approximation](#)).

The documentation for this class was generated from the following files:

- [DataResponses.H](#)
- [DataResponses.C](#)



## 8.33 DataStrategy Class Reference

Handle class for strategy specification data.

### Public Member Functions

- [DataStrategy](#) ()  
*constructor*
- [DataStrategy](#) (const [DataStrategy](#) &)  
*copy constructor*
- [~DataStrategy](#) ()  
*destructor*
- [DataStrategy](#) & [operator=](#) (const [DataStrategy](#) &)  
*assignment operator*
- void [write](#) (std::ostream &s) const  
*write a [DataStrategy](#) object to an std::ostream*
- void [read](#) (MPIUnpackBuffer &s)  
*read a [DataStrategy](#) object from a packed MPI buffer*
- void [write](#) (MPIPackBuffer &s) const  
*write a [DataStrategy](#) object to a packed MPI buffer*

### Public Attributes

- [DataStrategyRep](#) \* [dataStratRep](#)  
*pointer to the body (handle-body idiom)*

#### 8.33.1 Detailed Description

Handle class for strategy specification data.

The [DataStrategy](#) class is used to provide a memory management handle for the data in [DataStrategyRep](#). It is populated by `IDRProblemDescDB::strategy_kwhandler()` and is queried by the `ProblemDescDB::get_<datatype>()` functions. A single [DataStrategy](#) object is maintained in [ProblemDescDB::strategySpec](#).

The documentation for this class was generated from the following files:

- [DataStrategy.H](#)
- [DataStrategy.C](#)

## 8.34 DataStrategyRep Class Reference

Body class for strategy specification data.

### Public Attributes

- [String strategyType](#)  
*the strategy selection: hybrid, multi\_start, pareto\_set, or single\_method*
- [bool graphicsFlag](#)  
*specification in **StratIndControl**)*
- [bool tabularDataFlag](#)  
*the tabular\_graphics\_data specification in **StratIndControl**)*
- [String tabularDataFile](#)  
*the tabular\_graphics\_file specification in **StratIndControl**)*
- [int iteratorServers](#)  
*the iterator\_servers specification in **StratIndControl**)*
- [String iteratorScheduling](#)  
*iterator\_static\_scheduling specifications in **StratIndControl**)*
- [String methodPointer](#)  
*specifications in **StratSingle** and **StratMultiStart**)*
- [StringArray hybridMethodList](#)  
*in **StratHybrid**)*
- [String hybridType](#)  
*embedded, and sequential specifications in **StratHybrid**)*
- [String hybridGlobalMethodPointer](#)  
*global\_method\_pointer specification in **StratHybrid**)*
- [String hybridLocalMethodPointer](#)  
*local\_method\_pointer specification in **StratHybrid**)*
- [Real hybridLSProb](#)  
*local\_search\_probability specification in **StratHybrid**)*
- [size\\_t hybridNumSolnsTrans](#)  
*subsequent method in the sequential hybrid optimization strategy*

- int [concurrentRandomJobs](#)  
*in StratMultiStart and StratParetoSet*)
- int [concurrentSeed](#)  
*and StratParetoSet*)
- RealVector [concurrentParameterSets](#)  
*StratMultiStart and StratParetoSet*).

### Private Member Functions

- [DataStrategyRep](#) ()  
*constructor*
- [~DataStrategyRep](#) ()  
*destructor*
- void [write](#) (std::ostream &s) const  
*write a [DataStrategyRep](#) object to an std::ostream*
- void [read](#) (MPIUnpackBuffer &s)  
*read a [DataStrategyRep](#) object from a packed MPI buffer*
- void [write](#) (MPIPackBuffer &s) const  
*write a [DataStrategyRep](#) object to a packed MPI buffer*

### Private Attributes

- int [referenceCount](#)  
*number of handle objects sharing this dataStrategyRep*

### Friends

- class [DataStrategy](#)  
*the handle class can access attributes of the body class directly*

### 8.34.1 Detailed Description

Body class for strategy specification data.

The [DataStrategyRep](#) class is used to contain the data from the strategy keyword specification. Default values are managed in the [DataStrategyRep](#) constructor. Data is public to avoid maintaining set/get functions, but is still encapsulated within [ProblemDescDB](#) since [ProblemDescDB::strategySpec](#) is private (a similar approach is used with [SurrogateDataPoint](#) objects contained in [Dakota::Approximation](#)).

The documentation for this class was generated from the following files:

- [DataStrategy.H](#)
- [DataStrategy.C](#)

## 8.35 DataVariables Class Reference

Handle class for variables specification data.

### Public Member Functions

- [DataVariables](#) ()  
*constructor*
- [DataVariables](#) (const [DataVariables](#) &)  
*copy constructor*
- [~DataVariables](#) ()  
*destructor*
- [DataVariables](#) operator= (const [DataVariables](#) &)  
*assignment operator*
- bool operator== (const [DataVariables](#) &)  
*equality operator*
- void [write](#) (std::ostream &s) const  
*write a [DataVariables](#) object to an std::ostream*
- void [read](#) ([MPIUnpackBuffer](#) &s)  
*read a [DataVariables](#) object from a packed MPI buffer*
- void [write](#) ([MPIPackBuffer](#) &s) const  
*write a [DataVariables](#) object to a packed MPI buffer*
- size\_t [design](#) ()  
*return total number of design variables*
- size\_t [aleatory\\_uncertain](#) ()  
*return total number of aleatory uncertain variables*
- size\_t [epistemic\\_uncertain](#) ()  
*return total number of epistemic uncertain variables*
- size\_t [uncertain](#) ()  
*return total number of uncertain variables*
- size\_t [state](#) ()  
*return total number of state variables*

- `size_t continuous_variables ()`  
*return total number of continuous variables*
- `size_t discrete_variables ()`  
*return total number of discrete variables*
- `size_t total_variables ()`  
*return total number of variables*

## Public Attributes

- `DataVariablesRep * dataVarsRep`  
*pointer to the body (handle-body idiom)*

### 8.35.1 Detailed Description

Handle class for variables specification data.

The `DataVariables` class is used to provide a memory management handle for the data in `DataVariablesRep`. It is populated by `IDRProblemDescDB::variables_kwhandler()` and is queried by the `ProblemDescDB::get_<datatype>()` functions. A list of `DataVariables` objects is maintained in `ProblemDescDB::dataVariablesList`, one for each variables specification in an input file.

The documentation for this class was generated from the following files:

- `DataVariables.H`
- `DataVariables.C`

## 8.36 DataVariablesRep Class Reference

Body class for variables specification data.

### Public Attributes

- [String idVariables](#)  
(from the `id_variables` specification in **VarSetId**)
- `size_t numContinuousDesVars`  
(specification in **VarDV**)
- `size_t numDiscreteDesRangeVars`  
(from the `discrete_design_range` specification in **VarDV**)
- `size_t numDiscreteDesSetIntVars`  
(from the `discrete_design_set_integer` specification in **VarDV**)
- `size_t numDiscreteDesSetRealVars`  
(from the `discrete_design_set_real` specification in **VarDV**)
- `size_t numNormalUncVars`  
(specification in *VarUV*)
- `size_t numLognormalUncVars`  
(specification in *VarUV*)
- `size_t numUniformUncVars`  
(specification in *VarUV*)
- `size_t numLoguniformUncVars`  
(*loguniform\_uncertain* specification in *VarUV*)
- `size_t numTriangularUncVars`  
(*triangular\_uncertain* specification in *VarUV*)
- `size_t numExponentialUncVars`  
(*exponential\_uncertain* specification in *VarUV*)
- `size_t numBetaUncVars`  
(specification in *VarUV*)
- `size_t numGammaUncVars`  
(specification in *VarUV*)

- size\_t [numGumbelUncVars](#)  
*specification in VarUV)*
- size\_t [numFrechetUncVars](#)  
*specification in VarUV)*
- size\_t [numWeibullUncVars](#)  
*specification in VarUV)*
- size\_t [numHistogramBinUncVars](#)  
*histogram\_bin\_uncertain specification in VarUV)*
- size\_t [numPoissonUncVars](#)  
*poisson\_uncertain specification in VarUV)*
- size\_t [numBinomialUncVars](#)  
*binomial\_uncertain specification in VarUV)*
- size\_t [numNegBinomialUncVars](#)  
*negative\_binomial\_uncertain specification in VarUV)*
- size\_t [numGeometricUncVars](#)  
*geometric\_uncertain specification in VarUV)*
- size\_t [numHyperGeomUncVars](#)  
*hypergeometric\_uncertain specification in VarUV)*
- size\_t [numHistogramPtUncVars](#)  
*histogram\_point\_uncertain specification in VarUV)*
- size\_t [numIntervalUncVars](#)  
*specification in VarUV)*
- size\_t [numContinuousStateVars](#)  
*specification in VarSV)*
- size\_t [numDiscreteStateRangeVars](#)  
*(from the discrete\_state\_range specification in VarDV)*
- size\_t [numDiscreteStateSetIntVars](#)  
*(from the discrete\_state\_set\_integer specification in VarDV)*
- size\_t [numDiscreteStateSetRealVars](#)  
*(from the discrete\_state\_set\_real specification in VarDV)*
- RealVector [continuousDesignVars](#)



*the continuous\_design initial\_point specification in VarDV)*

- RealVector [continuousDesignLowerBnds](#)  
*continuous\_design lower\_bounds specification in VarDV)*
- RealVector [continuousDesignUpperBnds](#)  
*continuous\_design upper\_bounds specification in VarDV)*
- StringArray [continuousDesignScaleTypes](#)  
*continuous\_design scale\_types specification in VarDV)*
- RealVector [continuousDesignScales](#)  
*continuous\_design scales specification in VarDV)*
- IntVector [discreteDesignRangeVars](#)  
*specification in VarDV)*
- IntVector [discreteDesignRangeLowerBnds](#)  
*specification in VarDV)*
- IntVector [discreteDesignRangeUpperBnds](#)  
*upper\_bounds specification in VarDV)*
- IntVector [discreteDesignSetIntVars](#)  
*specification in VarDV)*
- RealVector [discreteDesignSetRealVars](#)  
*specification in VarDV)*
- IntSetArray [discreteDesignSetInt](#)  
*discrete\_design\_set\_integer set\_values specification in VarDV)*
- RealSetArray [discreteDesignSetReal](#)  
*set\_values specification in VarDV)*
- StringArray [continuousDesignLabels](#)  
*continuous\_design descriptors specification in VarDV)*
- StringArray [discreteDesignRangeLabels](#)  
*specification in VarDV)*
- StringArray [discreteDesignSetIntLabels](#)  
*specification in VarDV)*
- StringArray [discreteDesignSetRealLabels](#)  
*specification in VarDV)*

- RealVector [normalUncMeans](#)  
*specification in VarUV)*
- RealVector [normalUncStdDevs](#)  
*the nuv\_std\_deviations specification in VarUV)*
- RealVector [normalUncLowerBnds](#)  
*(from the nuv\_lower\_bounds specification in VarUV)*
- RealVector [normalUncUpperBnds](#)  
*(from the nuv\_upper\_bounds specification in VarUV)*
- RealVector [lognormalUncLambdas](#)  
*variables (from the lnuv\_lambdas specification in VarUV)*
- RealVector [lognormalUncZetas](#)  
*uncertain variables (from the lnuv\_zetas specification in VarUV)*
- RealVector [lognormalUncMeans](#)  
*lnuv\_means specification in VarUV)*
- RealVector [lognormalUncStdDevs](#)  
*the lnuv\_std\_deviations specification in VarUV)*
- RealVector [lognormalUncErrFacts](#)  
*the lnuv\_error\_factors specification in VarUV)*
- RealVector [lognormalUncLowerBnds](#)  
*(from the lnuv\_lower\_bounds specification in VarUV)*
- RealVector [lognormalUncUpperBnds](#)  
*(from the lnuv\_upper\_bounds specification in VarUV)*
- RealVector [uniformUncLowerBnds](#)  
*(from the uuv\_lower\_bounds specification in VarUV)*
- RealVector [uniformUncUpperBnds](#)  
*(from the uuv\_upper\_bounds specification in VarUV)*
- RealVector [loguniformUncLowerBnds](#)  
*(from the luuv\_lower\_bounds specification in VarUV)*
- RealVector [loguniformUncUpperBnds](#)  
*(from the luuv\_upper\_bounds specification in VarUV)*

- RealVector [triangularUncModes](#)  
*specification in VarUV)*
- RealVector [triangularUncLowerBnds](#)  
*(from the tuv\_lower\_bounds specification in VarUV)*
- RealVector [triangularUncUpperBnds](#)  
*(from the tuv\_upper\_bounds specification in VarUV)*
- RealVector [exponentialUncBetas](#)  
*the euv\_betas specification in VarUV)*
- RealVector [betaUncAlphas](#)  
*the buv\_means specification in VarUV)*
- RealVector [betaUncBetas](#)  
*the buv\_std\_deviations specification in VarUV)*
- RealVector [betaUncLowerBnds](#)  
*(from the buv\_lower\_bounds specification in VarUV)*
- RealVector [betaUncUpperBnds](#)  
*(from the buv\_upper\_bounds specification in VarUV)*
- RealVector [gammaUncAlphas](#)  
*the gauv\_alphas specification in VarUV)*
- RealVector [gammaUncBetas](#)  
*the gauv\_betas specification in VarUV)*
- RealVector [gumbelUncAlphas](#)  
*guuv\_alphas specification in VarUV)*
- RealVector [gumbelUncBetas](#)  
*the guuv\_betas specification in VarUV)*
- RealVector [frechetUncAlphas](#)  
*the fuv\_alphas specification in VarUV)*
- RealVector [frechetUncBetas](#)  
*the fuv\_betas specification in VarUV)*
- RealVector [weibullUncAlphas](#)  
*the wuv\_alphas specification in VarUV)*
- RealVector [weibullUncBetas](#)

*the wuv\_betas specification in VarUV)*

- [RealVectorArray histogramUncBinPairs](#)  
*counts within NIDR.*
- [RealVector poissonUncLambdas](#)  
*the lambdas specification in VarUV)*
- [RealVector binomialUncProbPerTrial](#)  
*from the prob\_per\_trial specification in VarUV)*
- [IntVector binomialUncNumTrials](#)  
*from the num\_trials specification in VarUV)*
- [RealVector negBinomialUncProbPerTrial](#)  
*variables from the prob\_per\_trial specification in VarUV)*
- [IntVector negBinomialUncNumTrials](#)  
*from the num\_trials specification in VarUV)*
- [RealVector geometricUncProbPerTrial](#)  
*variables from the prob\_per\_trial specification in VarUV)*
- [IntVector hyperGeomUncTotalPop](#)  
*from the total\_population specification in VarUV)*
- [IntVector hyperGeomUncSelectedPop](#)  
*from the selected\_population specification in VarUV)*
- [IntVector hyperGeomUncNumDrawn](#)  
*variables from the num\_drawn specification in VarUV)*
- [RealVectorArray histogramUncPointPairs](#)  
*from the histogram\_point\_uncertain specification in VarUV)*
- [RealVectorArray intervalUncBasicProbs](#)  
*iuv\_interval\_probs specification in VarUV)*
- [RealVectorArray intervalUncBounds](#)  
*iuv\_interval\_bounds specification in VarUV)*
- [RealSymMatrix uncertainCorrelations](#)  
*matrix) for analytic reliability methods.*
- [RealVector continuousStateVars](#)  
*the continuous\_state initial\_point specification in VarSV)*

- RealVector [continuousStateLowerBnds](#)  
*continuous\_state lower\_bounds specification in VarSV)*
- RealVector [continuousStateUpperBnds](#)  
*continuous\_state upper\_bounds specification in VarSV)*
- IntVector [discreteStateRangeVars](#)  
*specification in VarSV)*
- IntVector [discreteStateRangeLowerBnds](#)  
*specification in VarSV)*
- IntVector [discreteStateRangeUpperBnds](#)  
*upper\_bounds specification in VarSV)*
- IntVector [discreteStateSetIntVars](#)  
*specification in VarSV)*
- RealVector [discreteStateSetRealVars](#)  
*specification in VarSV)*
- IntSetArray [discreteStateSetInt](#)  
*discrete\_state\_set\_integer set\_values specification in VarSV)*
- RealSetArray [discreteStateSetReal](#)  
*set\_values specification in VarSV)*
- StringArray [continuousStateLabels](#)  
*continuous\_state descriptors specification in VarSV)*
- StringArray [discreteStateRangeLabels](#)  
*specification in VarSV)*
- StringArray [discreteStateSetIntLabels](#)  
*specification in VarSV)*
- StringArray [discreteStateSetRealLabels](#)  
*specification in VarSV)*
- IntVector [discreteDesignSetIntLowerBnds](#)  
*discrete design integer set lower bounds inferred from set values*
- IntVector [discreteDesignSetIntUpperBnds](#)  
*discrete design integer set upper bounds inferred from set values*

- RealVector [discreteDesignSetRealLowerBnds](#)  
*discrete design real set lower bounds inferred from set values*
- RealVector [discreteDesignSetRealUpperBnds](#)  
*discrete design real set upper bounds inferred from set values*
- RealVector [continuousAleatoryUncVars](#)  
*array of values for all continuous aleatory uncertain variables*
- RealVector [continuousAleatoryUncLowerBnds](#)  
*for gamma, gumbel, frechet, weibull and histogram bin specifications)*
- RealVector [continuousAleatoryUncUpperBnds](#)  
*for gamma, gumbel, frechet, weibull and histogram bin specifications)*
- [StringArray continuousAleatoryUncLabels](#)  
*specifications in VarUV)*
- IntVector [discreteIntAleatoryUncVars](#)  
*array of values for all discrete integer aleatory uncertain variables*
- IntVector [discreteIntAleatoryUncLowerBnds](#)  
*uncertain variables*
- IntVector [discreteIntAleatoryUncUpperBnds](#)  
*uncertain variables*
- [StringArray discreteIntAleatoryUncLabels](#)  
*labels for all discrete integer aleatory uncertain variables*
- RealVector [discreteRealAleatoryUncVars](#)  
*array of values for all discrete real aleatory uncertain variables*
- RealVector [discreteRealAleatoryUncLowerBnds](#)  
*uncertain variables*
- RealVector [discreteRealAleatoryUncUpperBnds](#)  
*uncertain variables*
- [StringArray discreteRealAleatoryUncLabels](#)  
*labels for all discrete real aleatory uncertain variables*
- RealVector [continuousEpistemicUncVars](#)  
*array of values for all continuous epistemic uncertain variables*
- RealVector [continuousEpistemicUncLowerBnds](#)

*distribution lower bounds for all continuous epistemic uncertain variables*

- RealVector [continuousEpistemicUncUpperBnds](#)  
*distribution upper bounds for all continuous epistemic uncertain variables*
- StringArray [continuousEpistemicUncLabels](#)  
*labels for all continuous epistemic uncertain variables*
- IntVector [discreteStateSetIntLowerBnds](#)  
*discrete state integer set lower bounds inferred from set values*
- IntVector [discreteStateSetIntUpperBnds](#)  
*discrete state integer set upper bounds inferred from set values*
- RealVector [discreteStateSetRealLowerBnds](#)  
*discrete state real set lower bounds inferred from set values*
- RealVector [discreteStateSetRealUpperBnds](#)  
*discrete state real set upper bounds inferred from set values*

## Private Member Functions

- [DataVariablesRep \(\)](#)  
*default constructor*
- [~DataVariablesRep \(\)](#)  
*destructor*
- void [write](#) (std::ostream &s) const  
*write a [DataVariablesRep](#) object to an std::ostream*
- void [read](#) (MPIUnpackBuffer &s)  
*read a [DataVariablesRep](#) object from a packed MPI buffer*
- void [write](#) (MPIPackBuffer &s) const  
*write a [DataVariablesRep](#) object to a packed MPI buffer*

## Private Attributes

- int [referenceCount](#)  
*number of handle objects sharing dataVarsRep*

## Friends

- class [DataVariables](#)  
*the handle class can access attributes of the body class directly*

### 8.36.1 Detailed Description

Body class for variables specification data.

The [DataVariablesRep](#) class is used to contain the data from a variables keyword specification. Default values are managed in the [DataVariablesRep](#) constructor. Data is public to avoid maintaining set/get functions, but is still encapsulated within [ProblemDescDB](#) since [ProblemDescDB::dataVariablesList](#) is private (a similar model is used with [SurrogateDataPoint](#) objects contained in [Dakota::Approximation](#)).

The documentation for this class was generated from the following files:

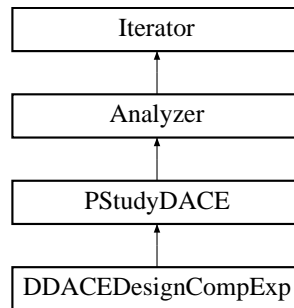
- [DataVariables.H](#)
- [DataVariables.C](#)



## 8.37 DDACEDesignCompExp Class Reference

Wrapper class for the DDACE design of experiments library.

Inheritance diagram for DDACEDesignCompExp::



### Public Member Functions

- [DDACEDesignCompExp \(Model &model\)](#)  
*primary constructor for building a standard DACE iterator*
- [DDACEDesignCompExp \(Model &model, int samples, int symbols, int seed, const \[String\]\(#\) &sampling\\_method\)](#)  
*alternate constructor used for building approximations*
- [~DDACEDesignCompExp \(\)](#)  
*destructor*
- void [pre\\_run \(\)](#)  
*pre-run portion of run\_iterator (optional)*
- void [extract\\_trends \(\)](#)  
*Redefines the run\_iterator virtual function for the PStudy/DACE branch.*
- void [derived\\_post\\_run \(\)](#)  
*portions of post\_run specific to derived iterators*
- void [sampling\\_reset](#) (int min\_samples, int rec\_samples, bool all\_data\_flag, bool stats\_flag)  
*reset sampling iterator*
- const [String](#) & [sampling\\_scheme](#) () const  
*return sampling name*
- void [vary\\_pattern](#) (bool pattern\_flag)  
*sets varyPattern in derived classes that support it*

- void `get_parameter_sets` (const `Model` &model)  
*Returns one block of samples (ndim \* num\_samples).*

## Private Member Functions

- void `compute_main_effects` ()  
*builds a `DDaceMainEffects::OneWayANOVA` if `mainEffectsFlag` is set*
- void `resolve_samples_symbols` ()  
*number of symbols from input.*

## Private Attributes

- `String` `daceMethod`  
*oas, lhs, oa\_lhs, random, box\_behnken, central\_composite, or grid*
- `int` `samplesSpec`  
*initial specification of number of samples*
- `int` `symbolsSpec`  
*initial specification of number of symbols*
- `int` `numSamples`  
*current number of samples to be evaluated*
- `int` `numSymbols`  
*(inversely related to number of replications)*
- `const int` `seedSpec`  
*(allows repeatable results)*
- `int` `randomSeed`  
*current seed for the random number generator*
- `bool` `allDataFlag`  
*`Iterator::all_variables()` and `Iterator::all_responses()`.*
- `size_t` `numDACERuns`  
*counter for number of `run()` executions for this object*
- `bool` `varyPattern`  
*multiple executions are repeatable but not correlated.*

- bool [varBasedDecompFlag](#)  
*flag which specifies variance based decomposition*
- bool [mainEffectsFlag](#)  
*flag which specifies main effects*
- `std::vector< std::vector< int > >` [symbolMapping](#)  
*mapping of symbols for main effects calculations*

### 8.37.1 Detailed Description

Wrapper class for the DDACE design of experiments library.

The [DDACEDesignCompExp](#) class provides a wrapper for DDACE, a C++ design of experiments library from the Computational Sciences and Mathematics Research (CSMR) department at Sandia's Livermore CA site. This class uses design and analysis of computer experiments (DACE) methods to sample the design space spanned by the bounds of a [Model](#). It returns all generated samples and their corresponding responses as well as the best sample found.

### 8.37.2 Constructor & Destructor Documentation

#### 8.37.2.1 [DDACEDesignCompExp](#) ([Model](#) & *model*)

primary constructor for building a standard DACE iterator

This constructor is called for a standard iterator built with data from probDescDB.

#### 8.37.2.2 [DDACEDesignCompExp](#) ([Model](#) & *model*, *int samples*, *int symbols*, *int seed*, *const String* & *sampling\_method*)

alternate constructor used for building approximations

This alternate constructor is used for instantiations on-the-fly, using only the incoming data. No problem description database queries are used.

### 8.37.3 Member Function Documentation

#### 8.37.3.1 `void pre_run ()` [virtual]

pre-run portion of `run_iterator` (optional)

pre-run phase, which a derived iterator may optionally reimplement; when not present, pre-run is likely contained in the derived run function

Reimplemented from [Iterator](#).

**8.37.3.2 void derived\_post\_run () [virtual]**

portions of post\_run specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of [post\\_run\(\)](#). Redefinition by derived classes is optional.

Reimplemented from [Iterator](#).

**8.37.3.3 void resolve\_samples\_symbols () [private]**

number of symbols from input.

This function must define a combination of samples and symbols that is acceptable for a particular sampling algorithm. Users provide requests for these quantities, but this function must enforce any restrictions imposed by the sampling algorithms.

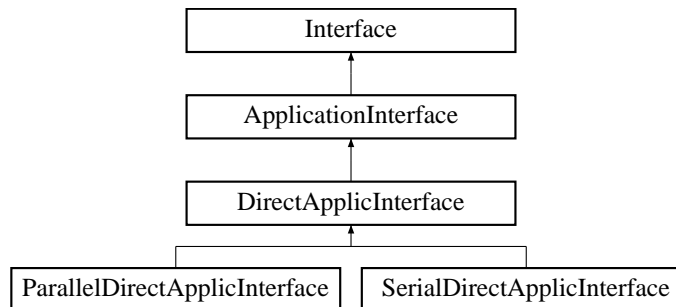
The documentation for this class was generated from the following files:

- DDACEDesignCompExp.H
- DDACEDesignCompExp.C

## 8.38 DirectApplicInterface Class Reference

and testers using direct procedure calls.

Inheritance diagram for DirectApplicInterface::



### Public Member Functions

- [DirectApplicInterface](#) (const [ProblemDescDB](#) &problem\_db)  
*constructor*
- [~DirectApplicInterface](#) ()  
*destructor*
- void [derived\\_map](#) (const [Variables](#) &vars, const [ActiveSet](#) &set, [Response](#) &response, int fn\_eval\_id)  
*that is specific to a derived class.*
- void [derived\\_map\\_async](#) (const [ParamResponsePair](#) &pair)  
*asynchronous evaluation that is specific to a derived class.*
- void [derived\\_synch](#) ([PRPQueue](#) &prp\_queue)  
*classes. This version waits for at least one completion.*
- void [derived\\_synch\\_nowait](#) ([PRPQueue](#) &prp\_queue)  
*any completions if none are immediately available.*
- int [derived\\_synchronous\\_local\\_analysis](#) (const int &analysis\_id)
- const [StringArray](#) & [analysis\\_drivers](#) () const  
*retrieve the analysis drivers specification for application interfaces*

### Protected Member Functions

- virtual int [derived\\_map\\_if](#) (const [Dakota::String](#) &if\_name)  
*execute the input filter portion of a direct evaluation invocation*

- virtual int `derived_map_ac` (const `Dakota::String` &ac\_name)  
*execute an analysis code portion of a direct evaluation invocation*
- virtual int `derived_map_of` (const `Dakota::String` &of\_name)  
*execute the output filter portion of a direct evaluation invocation*
- void `set_local_data` (const `Variables` &vars, const `ActiveSet` &set, const `Response` &response)  
*variable and response attributes*
- void `overlay_response` (`Response` &response)  
*response contributions from multiple analyses using `MPI_Reduce`*

## Protected Attributes

- `String` `iFilterName`  
*name of the direct function input filter*
- `String` `oFilterName`  
*name of the direct function output filter*
- `driver_t` `iFilterType`  
*enum type of the direct function input filter*
- `driver_t` `oFilterType`  
*enum type of the direct function output filter*
- bool `gradFlag`  
*signals use of `fnGrads` in direct simulator functions*
- bool `hessFlag`  
*signals use of `fnHessians` in direct simulator functions*
- `size_t` `numFns`  
*number of functions in `fnVals`*
- `size_t` `numVars`  
*total number of continuous and discrete variables*
- `size_t` `numACV`  
*total number of continuous variables*
- `size_t` `numADIV`  
*total number of discrete integer variables*

- `size_t numADRV`  
*total number of discrete real variables*
- `size_t numDerivVars`  
*number of active derivative variables*
- `unsigned short localDataView`  
*see enum local\_data\_t*
- `RealVector xC`  
*continuous variables used within direct simulator fns*
- `IntVector xDI`  
*discrete int variables used within direct simulator fns*
- `RealVector xDR`  
*discrete real variables used within direct simulator fns*
- `StringMultiArray xCLabels`  
*continuous variable labels*
- `StringMultiArray xDILabels`  
*discrete integer variable labels*
- `StringMultiArray xDRLabels`  
*discrete real variable labels*
- `std::map< String, var_t > varTypeMap`  
*map from variable label to enum*
- `std::map< String, driver_t > driverTypeMap`  
*map from driver name to enum*
- `std::map< var_t, Real > xCM`  
*map from var\_t enum to continuous value*
- `std::map< var_t, int > xDIM`  
*map from var\_t enum to discrete int value*
- `std::map< var_t, Real > xDRM`  
*map from var\_t enum to discrete real value*
- `std::vector< var_t > varTypeDVV`  
*var\_t enumerations corresponding to DVV components*
- `std::vector< var_t > xCMLabels`

*var\_t enumerations corresponding to continuous variable labels*

- `std::vector< var_t > xDIMLabels`  
*var\_t enumerations corresponding to discrete integer variable labels*
- `std::vector< var_t > xDRMLLabels`  
*var\_t enumerations corresponding to discrete real variable labels*
- `ShortArray directFnASV`  
*class scope active set vector*
- `UIntArray directFnDVV`  
*class scope derivative variables vector*
- `RealVector fnVals`  
*response fn values within direct simulator fns*
- `RealMatrix fnGrads`  
*response fn gradients w/i direct simulator fns*
- `RealSymMatrixArray fnHessians`  
*response fn Hessians within direct fns*
- `StringArray analysisDrivers`  
*analysis\_drivers interface specification)*
- `Array< driver_t > analysisDriverTypes`  
*conversion of analysisDrivers to driver\_t*
- `size_t analysisDriverIndex`  
*the index of the active analysis driver within analysisDrivers*
- `String2DArray analysisComponents`  
*(from the analysis\_components interface specification)*
- `engine * matlabEngine`  
*pointer to the MATLAB engine used for direct evaluations*

## Private Member Functions

- `int cantilever ()`  
*the cantilever UQ/OUU test function*
- `int cyl_head ()`  
*the cylinder head constrained optimization test fn*



- int [multimodal](#) ()  
*multimodal UQ test function*
- int [rosenbrock](#) ()  
*the Rosenbrock optimization and least squares test fn*
- int [generalized\\_rosenbrock](#) ()  
*n-dimensional Rosenbrock (Schittkowski)*
- int [extended\\_rosenbrock](#) ()  
*n-dimensional Rosenbrock (Nocedal/Wright)*
- int [log\\_ratio](#) ()  
*the log\_ratio UQ test function*
- int [short\\_column](#) ()  
*the short\_column UQ/OUU test function*
- int [steel\\_column\\_cost](#) ()  
*the steel\_column\_cost UQ/OUU test function*
- int [steel\\_column\\_perf](#) ()  
*the short\_column\_perf UQ/OUU test function*
- int [sobol\\_rational](#) ()  
*Sobol SA rational test function.*
- int [sobol\\_g\\_function](#) ()  
*Sobol SA discontinuous test function.*
- int [sobol\\_ishigami](#) ()  
*Sobol SA transcendental test function.*
- int [text\\_book](#) ()  
*the text\_book constrained optimization test function*
- int [text\\_book1](#) ()  
*portion of [text\\_book\(\)](#) evaluating the objective fn*
- int [text\\_book2](#) ()  
*portion of [text\\_book\(\)](#) evaluating constraint 1*
- int [text\\_book3](#) ()  
*portion of [text\\_book\(\)](#) evaluating constraint 2*

- int [text\\_book\\_ouu](#) ()  
*the text\_book\_ouu OUU test function*
- int [salinas](#) ()  
*direct interface to the SALINAS structural dynamics code*
- int [mc\\_api\\_run](#) ()  
*direct interface to ModelCenter via API, HKIM 4/3/03*
- int [matlab\\_engine\\_run](#) ()  
*direct interface to Matlab via API, BMA 11/28/05*
- int [matlab\\_field\\_prep](#) (mxArray \*dakota\_matlab, const char \*field\_name)  
*add if necessary; free structure memory in preparation for new alloc*
- int [python\\_run](#) ()  
*direct interface to Python via API, BMA 07/02/07*
- template<class ArrayT> bool [python\\_convert\\_int](#) (const ArrayT &src, PyObject \*\*dst)  
*convert arrays of integer types to Python list or numpy array*
- bool [python\\_convert](#) (const RealVector &src, PyObject \*\*dst)  
*convert RealVector to Python list or numpy array*
- bool [python\\_convert](#) (const RealVector &c\_src, const IntVector &di\_src, const RealVector &dr\_src, PyObject \*\*dst)  
*or numpy double array*
- bool [python\\_convert](#) (const StringMultiArray &src, PyObject \*\*dst)  
*convert labels*
- bool [python\\_convert](#) (const StringMultiArray &c\_src, const StringMultiArray &di\_src, const StringMultiArray &dr\_src, PyObject \*\*dst)  
*convert all labels to single list*
- bool [python\\_convert](#) (PyObject \*pyv, RealVector &rv, const int &dim)  
*RealVector (for fns).*
- bool [python\\_convert](#) (PyObject \*pyv, double \*rv, const int &dim)  
*double[], for use as helper in converting gradients*
- bool [python\\_convert](#) (PyObject \*pym, RealMatrix &rm)  
*to RealMatrix (for gradients)*
- bool [python\\_convert](#) (PyObject \*pym, RealSymMatrix &rm)  
*to RealMatrix (used as helper in Hessian conversion)*

- bool [python\\_convert](#) (PyObject \*pyma, [RealSymMatrixArray](#) &rma)  
*[numpy array of double] to RealSymMatrixArray (for Hessians)*

## Private Attributes

- bool [userNumpyFlag](#)  
*whether the user requested numpy data structures*

### 8.38.1 Detailed Description

and testers using direct procedure calls.

[DirectApplicInterface](#) uses a few linkable simulation codes and several internal member functions to perform parameter to response mappings.

### 8.38.2 Member Function Documentation

#### 8.38.2.1 `int derived_synchronous_local_analysis (const int & analysis_id)` [inline, virtual]

This code provides the derived function used by [ApplicationInterface::serve\\_analyses\\_synch\(\)](#).

Reimplemented from [ApplicationInterface](#).

#### 8.38.2.2 `int derived_map_ac (const Dakota::String & ac_name)` [protected, virtual]

execute an analysis code portion of a direct evaluation invocation

When a direct analysis/filter is a member function, the (vars,set,response) data does not need to be passed through the API. If, however, non-member analysis/filter functions are added, then pass (vars,set,response) through to the non-member fns:

```
// API declaration
int sim(const Variables& vars, const ActiveSet& set, Response& response);
// use of API within derived_map_ac()
if (ac_name == "sim")
    fail_code = sim(directFnVars, directFnActSet, directFnResponse);
```

Reimplemented in [ParallelDirectApplicInterface](#), and [SerialDirectApplicInterface](#).

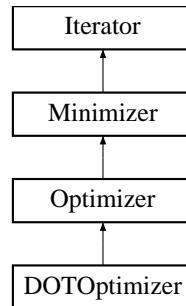
The documentation for this class was generated from the following files:

- [DirectApplicInterface.H](#)
- [DirectApplicInterface.C](#)

## 8.39 DOTOptimizer Class Reference

Wrapper class for the DOT optimization library.

Inheritance diagram for DOTOptimizer::



### Public Member Functions

- [DOTOptimizer](#) ([Model](#) &model)  
*standard constructor*
- [DOTOptimizer](#) ([NoDBBaseConstructor](#), [Model](#) &model)  
*alternate constructor*
- [~DOTOptimizer](#) ()  
*destructor*
- void [find\\_optimum](#) ()  
*Redefines the run virtual function for the optimizer branch.*

### Protected Member Functions

- void [derived\\_initialize\\_run](#) ()  
*performs run-time set up*

### Private Member Functions

- void [initialize](#) ()  
*Shared constructor code.*
- void [allocate\\_workspace](#) ()  
*Allocates workspace for the optimizer.*

- void [allocate\\_constraints](#) ()  
*Allocates constraint mappings.*

## Private Attributes

- int [dotInfo](#)  
*INFO from DOT manual.*
- int [dotFDSinfo](#)  
*internal DOT parameter NGOTOZ*
- int [dotMethod](#)  
*METHOD from DOT manual.*
- int [printControl](#)  
*IPRINT from DOT manual (controls output verbosity).*
- int [optimizationType](#)  
*MINMAX from DOT manual (minimize or maximize).*
- [RealArray](#) [realCntlParmArray](#)  
*RPRM from DOT manual.*
- [IntArray](#) [intCntlParmArray](#)  
*IPRM from DOT manual.*
- [RealVector](#) [designVars](#)  
*array of design variable values passed to DOT*
- [Real](#) [objFnValue](#)  
*value of the objective function passed to DOT*
- [RealVector](#) [constraintValues](#)  
*array of nonlinear constraint values passed to DOT*
- int [realWorkSpaceSize](#)  
*size of realWorkSpace*
- int [intWorkSpaceSize](#)  
*size of intWorkSpace*
- [RealArray](#) [realWorkSpace](#)  
*real work space for DOT*

- [IntArray intWorkspace](#)  
*int work space for DOT*
- [int numDotNlnConstr](#)  
*total number of nonlinear constraints seen by DOT*
- [int numDotLinConstr](#)  
*total number of linear constraints seen by DOT*
- [int numDotConstr](#)  
*total number of linear and nonlinear constraints seen by DOT*
- [SizetArray constraintMappingIndices](#)  
*Response constraints used in computing the DOT constraints.*
- [RealArray constraintMappingMultipliers](#)  
*the DOT constraints.*
- [RealArray constraintMappingOffsets](#)  
*DOT constraints.*

### 8.39.1 Detailed Description

Wrapper class for the DOT optimization library.

The [DOTOptimizer](#) class provides a wrapper for DOT, a commercial Fortran 77 optimization library from Vanderplaats Research and Development. It uses a reverse communication mode, which avoids the static member function issues that arise with function pointer designs (see [NPSOLOptimizer](#) and [SNLLOptimizer](#)).

The user input mappings are as follows: `max_iterations` is mapped into DOT's `ITMAX` parameter within its `IPRM` array, `max_function_evaluations` is implemented directly in the [find\\_optimum\(\)](#) loop since there is no DOT parameter equivalent, `convergence_tolerance` is mapped into DOT's `DELOBJ` parameter (the relative convergence tolerance) within its `RPRM` array, `output_verbosity` is mapped into DOT's `IPRINT` parameter within its function call parameter list (verbose: `IPRINT = 7`; quiet: `IPRINT = 3`), and `optimization_type` is mapped into DOT's `MINMAX` parameter within its function call parameter list. Refer to [Vanderplaats Research and Development, 1995] for information on `IPRM`, `RPRM`, and the DOT function call parameter list.

### 8.39.2 Member Data Documentation

#### 8.39.2.1 `int dotInfo` [private]

INFO from DOT manual.

Information requested by DOT: 0=optimization complete, 1=get values, 2=get gradients

**8.39.2.2 int dotFDSinfo** [private]

internal DOT parameter NGOTOZ

the DOT parameter list has been modified to pass NGOTOZ, which signals whether DOT is finite-differencing (nonzero value) or performing the line search (zero value).

**8.39.2.3 int dotMethod** [private]

METHOD from DOT manual.

For nonlinear constraints: 0/1 = dot\_mmfd, 2 = dot\_slp, 3 = dot\_sqp. For unconstrained: 0/1 = dot\_bfgs, 2 = dot\_frcg.

**8.39.2.4 int printControl** [private]

IPRINT from DOT manual (controls output verbosity).

Values range from 0 (least output) to 7 (most output).

**8.39.2.5 int optimizationType** [private]

MINMAX from DOT manual (minimize or maximize).

Values of 0 or -1 (minimize) or 1 (maximize).

**8.39.2.6 RealArray realCntlParmArray** [private]

RPRM from DOT manual.

Array of real control parameters.

**8.39.2.7 IntArray intCntlParmArray** [private]

IPRM from DOT manual.

Array of integer control parameters.

**8.39.2.8 RealVector constraintValues** [private]

array of nonlinear constraint values passed to DOT

This array must be of nonzero length and must contain only one-sided inequality constraints which are  $\leq 0$  (which requires a transformation from 2-sided inequalities and equalities).

**8.39.2.9 SisetArray constraintMappingIndices** [private]

Response constraints used in computing the DOT constraints.

The length of the container corresponds to the number of DOT constraints, and each entry in the container points to the corresponding DAKOTA constraint.

#### 8.39.2.10 **RealArray constraintMappingMultipliers** [private]

the DOT constraints.

The length of the container corresponds to the number of DOT constraints, and each entry in the container stores a multiplier for the DAKOTA constraint identified with `constraintMappingIndices`. These multipliers are currently +1 or -1.

#### 8.39.2.11 **RealArray constraintMappingOffsets** [private]

DOT constraints.

The length of the container corresponds to the number of DOT constraints, and each entry in the container stores an offset for the DAKOTA constraint identified with `constraintMappingIndices`. These offsets involve inequality bounds or equality targets, since DOT assumes constraint allowables = 0.

The documentation for this class was generated from the following files:

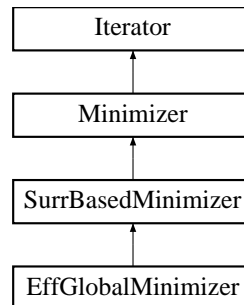
- `DOTOptimizer.H`
- `DOTOptimizer.C`



## 8.40 EffGlobalMinimizer Class Reference

Implementation of Efficient Global Optimization/Least Squares algorithms.

Inheritance diagram for EffGlobalMinimizer::



### Public Member Functions

- [EffGlobalMinimizer](#) ([Model](#) &model)  
*standard constructor*
- [~EffGlobalMinimizer](#) ()  
*alternate constructor for instantiations "on the fly" destructor*
- void [minimize\\_surrogates](#) ()  
*approach. Redefines the [Iterator::run\(\)](#) virtual function.*

### Private Member Functions

- void [minimize\\_surrogates\\_on\\_model](#) ()  
*called by minimize\_surrogates for setUpType == "model"*
- void [get\\_best\\_sample](#) ()  
*imporovement function*
- Real [expected\\_improvement](#) (const RealVector &means, const RealVector &variances)  
*expected improvement function for the GP*
- RealVector [expected\\_violation](#) (const RealVector &means, const RealVector &variances)  
*expected violation function for the constraint functions*
- void [update\\_penalty](#) ()  
*initialize and update the penaltyParameter*

- Real [rel\\_change\\_c\\_star](#) (const RealVector &curr\_c\_star, const RealVector &prev\_c\_star)  
*Computes relative change between successive c\_stars using Euclidean norm.*

### Static Private Member Functions

- static void [EIF\\_objective\\_eval](#) (const Variables &sub\_model\_vars, const Variables &recast\_vars, const Response &sub\_model\_response, Response &recast\_response)  
*Expected Improvement (EIF) problem formulation for PMA.*

### Private Attributes

- String [setUpType](#)  
*(user-supplied functions mode for "on the fly" instantiations).*
- Model [fHatModel](#)  
*GP model of response, one approximation per response function.*
- Model [eifModel](#)  
*max(EIF) sub-problem*
- Real [meritFnStar](#)  
*minimum penalized response from among true function evaluations*
- RealVector [truthFnStar](#)  
*true function values corresponding to the minimum penalized response*
- RealVector [varStar](#)  
*point that corresponds to the optimal value meritFnStar*

### Static Private Attributes

- static [EffGlobalMinimizer](#) \* [effGlobalInstance](#)  
*functions in order to avoid the need for static data*

## 8.40.1 Detailed Description

Implementation of Efficient Global Optimization/Least Squares algorithms.

The [EffGlobalMinimizer](#) class provides an implementation of the Efficient Global Optimization algorithm developed by Jones, Schonlau, & Welch as well as adaptation of the concept to nonlinear least squares.

## 8.40.2 Constructor & Destructor Documentation

### 8.40.2.1 [~EffGlobalMinimizer \(\)](#)

alternate constructor for instantiations "on the fly" destructor

This is an alternate constructor for instantiations on the fly using a [Model](#) but no [ProblemDescDB](#).

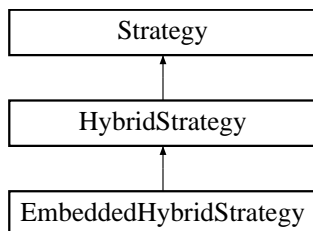
The documentation for this class was generated from the following files:

- [EffGlobalMinimizer.H](#)
- [EffGlobalMinimizer.C](#)

## 8.41 EmbeddedHybridStrategy Class Reference

search methods.

Inheritance diagram for EmbeddedHybridStrategy::



### Public Member Functions

- [EmbeddedHybridStrategy \(ProblemDescDB &problem\\_db\)](#)  
*constructor*
- [~EmbeddedHybridStrategy \(\)](#)  
*destructor*

### Protected Member Functions

- void [run\\_strategy \(\)](#)  
*iterators on different models of varying fidelity*
- const [Variables & variables\\_results \(\)](#) const  
*return the final solution from selectedIterators (variables)*
- const [Response & response\\_results \(\)](#) const  
*return the final solution from selectedIterators (response)*

### Private Attributes

- Real [localSearchProb](#)  
*phases of the global minimization for coupled hybrids*

#### 8.41.1 Detailed Description

search methods.

This strategy uses multiple methods in close coordination, generally using a local search minimizer repeatedly within a global minimizer (the local search minimizer refines candidate minima which are fed back to the global minimizer).

The documentation for this class was generated from the following files:

- EmbeddedHybridStrategy.H
- EmbeddedHybridStrategy.C

## 8.42 ErrorTable Struct Reference

Data structure to hold errors.

### Public Attributes

- [CtelRegexp::RStatus rc](#)  
*Enumerated type to hold status codes.*
- `const char * msg`  
*Holds character string error message.*

### 8.42.1 Detailed Description

Data structure to hold errors.

This module implements a C++ wrapper for Regular Expressions based on the public domain engine for regular expressions released by: Copyright (c) 1986 by University of Toronto. Written by Henry Spencer. Not derived from licensed software.

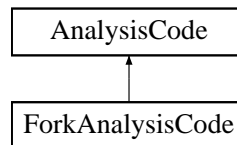
The documentation for this struct was generated from the following file:

- CtelRegExp.C

## 8.43 ForkAnalysisCode Class Reference

simulations using forks.

Inheritance diagram for ForkAnalysisCode::



### Public Member Functions

- [ForkAnalysisCode](#) (const [ProblemDescDB](#) &problem\_db)  
*constructor*
- [~ForkAnalysisCode](#) ()  
*destructor*
- [pid\\_t fork\\_program](#) (const bool block\_flag)  
*for completion using waitpid() if block\_flag is true*
- void [check\\_status](#) (const int status)  
*error code was returned*
- void [ifilter\\_argument\\_list](#) ()  
*set argList for execution of the input filter*
- void [ofilter\\_argument\\_list](#) ()  
*set argList for execution of the output filter*
- void [driver\\_argument\\_list](#) (const int analysis\_id)  
*set argList for execution of the specified analysis driver*

### Private Attributes

- [StringArray argList](#)  
*These are converted to an array of const char\*'s in [fork\\_program\(\)](#).*

### 8.43.1 Detailed Description

simulations using forks.

[ForkAnalysisCode](#) creates a copy of the parent DAKOTA process using `fork()/vfork()` and then replaces the copy with a simulation process using `execvp()`. The parent process can then use `waitpid()` to wait on completion of the simulation process.

### 8.43.2 Member Function Documentation

#### 8.43.2.1 `void check_status (const int status)`

error code was returned

Check to see if the process terminated abnormally (`WIFEXITED(status)==0`) or if either `execvp` or the application returned a status code of -1 (`WIFEXITED(status)!=0 && (signed char)WEXITSTATUS(status)==-1`). If one of these conditions is detected, output a failure message and abort. Note: the application code should not return a status code of -1 unless an immediate abort of dakota is wanted. If for instance, failure capturing is to be used, the application code should write the word "FAIL" to the appropriate results file and return a status code of 0 through `exit()`.

The documentation for this class was generated from the following files:

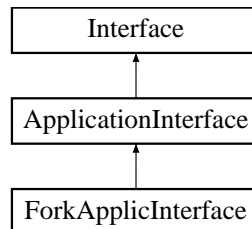
- `ForkAnalysisCode.H`
- `ForkAnalysisCode.C`



## 8.44 ForkApplicInterface Class Reference

using forks.

Inheritance diagram for ForkApplicInterface::



### Public Member Functions

- [ForkApplicInterface](#) (const [ProblemDescDB](#) &problem\_db)  
*constructor*
- [~ForkApplicInterface](#) ()  
*destructor*
- void [derived\\_map](#) (const [Variables](#) &vars, const [ActiveSet](#) &set, [Response](#) &response, int fn\_eval\_id)  
*that is specific to a derived class.*
- void [derived\\_map\\_async](#) (const [ParamResponsePair](#) &pair)  
*asynchronous evaluation that is specific to a derived class.*
- void [derived\\_synch](#) ([PRPQueue](#) &prp\_queue)  
*classes. This version waits for at least one completion.*
- void [derived\\_synch\\_nowait](#) ([PRPQueue](#) &prp\_queue)  
*any completions if none are immediately available.*
- int [derived\\_synchronous\\_local\\_analysis](#) (const int &analysis\_id)
- const [StringArray](#) & [analysis\\_drivers](#) () const  
*retrieve the analysis drivers specification for application interfaces*
- const [AnalysisCode](#) \* [analysis\\_code](#) () const  
*return [AnalysisCode::fileNameMap](#) when defined for derived [Interface](#) class*

### Private Member Functions

- void [derived\\_synch\\_kernel](#) ([PRPQueue](#) &prp\_queue, const pid\_t pid)

*derived\_synch\_nowait()*

- pid\_t [fork\\_application](#) (const bool block\_flag)  
*filter, analysis programs, and output filter*
- void [asynchronous\\_local\\_analyses](#) (const int &start, const int &end, const int &step)  
*execute analyses asynchronously on the local processor*
- void [synchronous\\_local\\_analyses](#) (const int &start, const int &end, const int &step)  
*execute analyses synchronously on the local processor*
- void [serve\\_analyses\\_asynch](#) ()  
*serve the analysis scheduler and execute analysis jobs asynchronously*

## Private Attributes

- ForkAnalysisCode [forkSimulator](#)  
*individual programs and checking fork exit status*
- std::map< pid\_t, int > [processIdMap](#)  
*asynchronous evaluations*

### 8.44.1 Detailed Description

using forks.

[ForkApplicInterface](#) uses a [ForkAnalysisCode](#) object for performing simulation invocations.

### 8.44.2 Member Function Documentation

#### 8.44.2.1 int derived\_synchronous\_local\_analysis (const int & *analysis\_id*) [inline, virtual]

This code provides the derived function used by [ApplicationInterface::serve\\_analyses\\_synch\(\)](#) as well as a convenience function for [ForkApplicInterface::synchronous\\_local\\_analyses\(\)](#) below.

Reimplemented from [ApplicationInterface](#).

#### 8.44.2.2 pid\_t fork\_application (const bool *block\_flag*) [private]

filter, analysis programs, and output filter

Manage the input filter, 1 or more analysis programs, and the output filter in blocking or nonblocking mode as governed by block\_flag. In the case of a single analysis and no filters, a single fork is performed, while in other cases, an initial fork is reforked multiple times. Called from [derived\\_map\(\)](#) with block\_flag == BLOCK and from [derived\\_map\\_asynch\(\)](#) with block\_flag == FALL\_THROUGH. Uses [ForkAnalysisCode::fork\\_program\(\)](#) to spawn individual program components within the function evaluation.

**8.44.2.3 void asynchronous\_local\_analyses (const int & start, const int & end, const int & step)**  
[private]

execute analyses asynchronously on the local processor

Schedule analyses asynchronously on the local processor using a self-scheduling approach (start to end in step increments). Concurrency is limited by `asynchLocalAnalysisConcurrency`. Modeled after [ApplicationInterface::asynchronous\\_local\\_evaluations\(\)](#). NOTE: This function should be elevated to [ApplicationInterface](#) if and when another derived interface class supports asynchronous local analyses.

**8.44.2.4 void synchronous\_local\_analyses (const int & start, const int & end, const int & step)**  
[inline, private]

execute analyses synchronously on the local processor

Execute analyses synchronously in succession on the local processor (start to end in step increments). Modeled after [ApplicationInterface::synchronous\\_local\\_evaluations\(\)](#).

**8.44.2.5 void serve\_analyses\_asynch ()** [private]

serve the analysis scheduler and execute analysis jobs asynchronously

This code runs multiple asynch analyses on each server. It is modeled after [ApplicationInterface::serve\\_evaluations\\_asynch\(\)](#). NOTE: This fn should be elevated to [ApplicationInterface](#) if and when another derived interface class supports hybrid analysis parallelism.

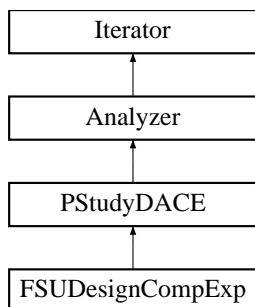
The documentation for this class was generated from the following files:

- ForkApplicInterface.H
- ForkApplicInterface.C

## 8.45 FSUDesignCompExp Class Reference

Wrapper class for the FSUDace QMC/CVT library.

Inheritance diagram for FSUDesignCompExp::



### Public Member Functions

- [FSUDesignCompExp \(Model &model\)](#)  
*primary constructor for building a standard DACE iterator*
- [FSUDesignCompExp \(Model &model, int samples, int seed, const \[String\]\(#\) &sampling\\_method\)](#)  
*alternate constructor for building a DACE iterator on-the-fly*
- [~FSUDesignCompExp \(\)](#)  
*destructor*
- void [pre\\_run \(\)](#)  
*pre-run portion of run\_iterator (optional)*
- void [extract\\_trends \(\)](#)  
*Redefines the run\_iterator virtual function for the PStudy/DACE branch.*
- void [derived\\_post\\_run \(\)](#)  
*portions of post\_run specific to derived iterators*
- void [sampling\\_reset](#) (int min\_samples, int rec\_samples, bool all\_data\_flag, bool stats\_flag)  
*reset sampling iterator*
- const [String](#) & [sampling\\_scheme](#) () const  
*return sampling name*
- void [vary\\_pattern](#) (bool pattern\_flag)  
*sets varyPattern in derived classes that support it*

- void [get\\_parameter\\_sets](#) (const [Model](#) &model)  
*Returns one block of samples (ndim \* num\_samples).*

### Private Member Functions

- void [enforce\\_input\\_rules](#) ()  
*enforce sanity checks/modifications for the user input specification*

### Private Attributes

- int [samplesSpec](#)  
*initial specification of number of samples*
- int [numSamples](#)  
*current number of samples to be evaluated*
- bool [allDataFlag](#)  
*Iterator::all\_variables() and Iterator::all\_responses().*
- size\_t [numDACERuns](#)  
*counter for number of [run\(\)](#) executions for this object*
- bool [latinizeFlag](#)  
*flag which specifies latinization of QMC or CVT sample sets*
- bool [varBasedDecompFlag](#)  
*sensitivity analysis metrics*
- IntVector [sequenceStart](#)  
*variable sampled. Default is 0 0 0 (e.g. for three random variables).*
- IntVector [sequenceLeap](#)  
*generated. Default is 1 1 1 (e.g. for three random vars.)*
- IntVector [primeBase](#)  
*generated. Default is 2 3 5 (e.g., for three random vars.)*
- int [seedSpec](#)  
*(allows repeatable results)*
- int [randomSeed](#)  
*current seed for the random number generator*

- bool `varyPattern`  
*multiple executions are repeatable but not identical.*
- int `numCVTTrials`  
*specifies the number of sample points taken at internal CVT iteration*
- int `trialType`  
*halton (1), uniform (0), or random (-1). Default is random.*

### 8.45.1 Detailed Description

Wrapper class for the FSUDace QMC/CVT library.

The `FSUDesignCompExp` class provides a wrapper for FSUDace, a C++ design of experiments library from Florida State University. This class uses quasi Monte Carlo (QMC) and Centroidal Voronoi Tessellation (CVT) methods to uniformly sample the parameter space spanned by the active bounds of the current `Model`. It returns all generated samples and their corresponding responses as well as the best sample found.

### 8.45.2 Constructor & Destructor Documentation

#### 8.45.2.1 `FSUDesignCompExp (Model & model)`

primary constructor for building a standard DACE iterator

This constructor is called for a standard iterator built with data from `probDescDB`.

#### 8.45.2.2 `FSUDesignCompExp (Model & model, int samples, int seed, const String & sampling_method)`

alternate constructor for building a DACE iterator on-the-fly

This alternate constructor is used for instantiations on-the-fly, using only the incoming data. No problem description database queries are used.

### 8.45.3 Member Function Documentation

#### 8.45.3.1 `void pre_run () [virtual]`

pre-run portion of `run_iterator` (optional)

pre-run phase, which a derived iterator may optionally reimplement; when not present, pre-run is likely contained in the derived run function

Reimplemented from `Iterator`.

#### 8.45.3.2 `void derived_post_run () [virtual]`

portions of `post_run` specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of [post\\_run\(\)](#). Redefinition by derived classes is optional.

Reimplemented from [Iterator](#).

#### 8.45.3.3 void enforce\_input\_rules () [private]

enforce sanity checks/modifications for the user input specification

Users may input a variety of quantities, but this function must enforce any restrictions imposed by the sampling algorithms.

The documentation for this class was generated from the following files:

- FSUDesignCompExp.H
- FSUDesignCompExp.C

## 8.46 FunctionCompare Class Template Reference

### Public Member Functions

- [FunctionCompare](#) (bool(\*func)(const T &, void \*), void \*v)  
*Constructor that defines the pointer to function and search value.*
- bool [operator\(\)](#) (T t) const  
*The operator() must be defined. Calls the function test\_fn.*

### Private Attributes

- bool(\* [test\\_fn](#) )(const T &, void \*)  
*Pointer to test function.*
- void \* [search\\_val](#)  
*Holds the value to search for.*

### 8.46.1 Detailed Description

```
template<class T> class Dakota::FunctionCompare< T >
```

Internal functor to mimic the RW find and index functions using the STL find\_if() method. The class holds a pointer to the test function and the search value.

The documentation for this class was generated from the following file:

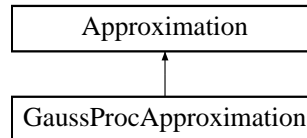
- DakotaList.H



## 8.47 GaussProcApproximation Class Reference

Derived approximation class for Gaussian Process implementation.

Inheritance diagram for GaussProcApproximation::



### Public Member Functions

- [GaussProcApproximation \(\)](#)  
*default constructor*
- [GaussProcApproximation \(const ProblemDescDB &problem\\_db, const size\\_t &num\\_acv\)](#)  
*standard constructor*
- [~GaussProcApproximation \(\)](#)  
*destructor*

### Protected Member Functions

- [int min\\_coefficients \(\) const](#)  
*build the derived class approximation type in numVars dimensions*
- [int num\\_constraints \(\) const](#)  
*return the number of constraints to be enforced via anchorPoint*
- [void find\\_coefficients \(\)](#)  
*find the covariance parameters governing the Gaussian process response*
- [const Real & get\\_value \(const RealVector &x\)](#)  
*retrieve the function value for a given parameter set x*
- [const Real & get\\_variance \(const RealVector &x\)](#)  
*retrieve the variance of the predicted value for a given parameter set x*
- [const RealVector & get\\_gradient \(const RealVector &x\)](#)  
*for a given parameter set x*

## Private Member Functions

- void `GPmodel_build ()`  
*Function to compute hyperparameters governing the GP.*
- void `GPmodel_apply (const RealVector &new_x, bool variance_flag, bool gradients_flag)`  
*Function returns a response value using the GP surface.*
- void `normalize_training_data ()`  
*Normalizes the initial inputs upon which the GP surface is based.*
- void `get_trend ()`  
*linear; if order = 2, trend is quadratic.*
- void `get_beta_coefficients ()`  
*Gets the beta coefficients for the calculation of the mean of the GP.*
- int `get_cholesky_factor ()`  
*error checking*
- void `get_process_variance ()`  
*the correlation lengthscales*
- void `get_cov_matrix ()`  
*calculates the covariance matrix for a given set of input points*
- void `get_cov_vector ()`  
*set of inputs upon which the GP is based*
- void `optimize_theta_global ()`  
*parameters using NCSUDirect*
- void `optimize_theta_multipoint ()`  
*parameters using a gradient-based solver and multiple starting points*
- void `predict (bool variance_flag, bool gradients_flag)`  
*Calculates the predicted new response value for x in normalized space.*
- Real `calc_nll ()`  
*matrix)*
- void `calc_grad_nll ()`  
*to the correlation lengthscales, theta*
- void `get_grad_cov_vector ()`  
*to each componeent of x.*

- void [run\\_point\\_selection](#) ()  
*estimate the necessary parameters*
- void [initialize\\_point\\_selection](#) ()  
*initial subset of the training points*
- void [pointsel\\_get\\_errors](#) (RealArray &delta)  
*training points and find the errors*
- int [addpoint](#) (int, IntArray &added\_index)  
*Adds a point to the effective training set. Returns 1 on success.*
- int [pointsel\\_add\\_sel](#) (const RealArray &delta)  
*them*
- Real [maxval](#) (const RealArray &) const  
*Return the maximum value of the elements in a vector.*
- void [pointsel\\_write\\_points](#) ()  
*Writes out the training set before and after point selection.*
- void [lhood\\_2d\\_grid\\_eval](#) ()  
*likelihood on a grid*
- void [writex](#) (char[ ])  
*specified file*
- void [writeCovMat](#) (char[ ])  
*Writes out the covariance matrix to a specified file.*

### Static Private Member Functions

- static void [negloglik](#) (int mode, int n, const NEWMAT::ColumnVector &X, NEWMAT::Real &fx, NEWMAT::ColumnVector &grad\_x, int &result\_mode)  
*by minimizing the negative log likelihood*
- static void [constraint\\_eval](#) (int mode, int n, const NEWMAT::ColumnVector &X, NEWMAT::ColumnVector &g, NEWMAT::Matrix &gradC, int &result\_mode)  
*this function is empty: it is an unconstrained optimization.*
- static double [negloglikNCSU](#) (const RealVector &x)  
*function used by [NCSUOptimizer](#) to optimize negloglik objective*

## Private Attributes

- RealMatrix [trainPoints](#)  
*used to create the Gaussian process*
- RealMatrix [trainValues](#)  
*An array of response values; one response value per sample site.*
- RealVector [trainMeans](#)  
*The mean of the input columns of trainPoints.*
- RealVector [trainStdvs](#)  
*The standard deviation of the input columns of trainPoints.*
- RealMatrix [normTrainPoints](#)  
*Current working set of normalized points upon which the GP is based.*
- RealMatrix [trendFunction](#)  
*matrix to hold the trend function*
- RealMatrix [betaCoeffs](#)  
*matrix to hold the beta coefficients for the trend function*
- RealSymMatrix [covMatrix](#)  
*between points  $X_i$  and  $X_j$  in the initial set of samples*
- RealMatrix [covVector](#)  
*between a new point  $X$  and point  $X_j$  from the initial set of samples*
- RealMatrix [approxPoint](#)  
*single point, but it could be generalized to be a vector of points.*
- RealMatrix [gradNegLogLikTheta](#)  
*with respect to the theta correlation terms*
- RealSpdSolver [covSlvr](#)  
*the covariance matrix*
- RealMatrix [gradCovVector](#)  
*with respect to a particular componenet of  $X$*
- RealMatrix [normTrainPointsAll](#)  
*Set of all original samples available.*
- RealMatrix [trainValuesAll](#)  
*All original samples available.*

- RealMatrix [trendFunctionAll](#)  
*Trend function values corresponding to all original samples.*
- size\_t [numObs](#)  
*The number of observations on which the GP surface is built.*
- size\_t [numObsAll](#)  
*The original number of observations.*
- short [trendOrder](#)  
*linear; if order = 2, trend is quadratic.*
- RealVector [thetaParams](#)  
*same point. size is the underlying process error.*
- Real [procVar](#)  
*The process variance, the multiplier of the correlation matrix.*
- IntArray [pointsAddedIndex](#)  
*all points which have been added*
- int [cholFlag](#)  
*A global indicator for success of the Cholesky factorization.*
- bool [usePointSelection](#)  
*a flag to indicate the use of point selection*

## Static Private Attributes

- static [GaussProcApproximation](#) \* [GPInstance](#)  
*pointer to the active object instance used within the static evaluator*

### 8.47.1 Detailed Description

Derived approximation class for Gaussian Process implementation.

The [GaussProcApproximation](#) class provides a global approximation (surrogate) based on a Gaussian process. The Gaussian process is built after normalizing the function values, with zero mean. Opt++ is used to determine the optimal values of the covariance parameters, those which minimize the negative log likelihood function.

## 8.47.2 Member Function Documentation

### 8.47.2.1 void GPmodel\_apply (const RealVector & *new\_x*, bool *variance\_flag*, bool *gradients\_flag*) [private]

Function returns a response value using the GP surface.

The response value is computed at the design point specified by the RealVector function argument.

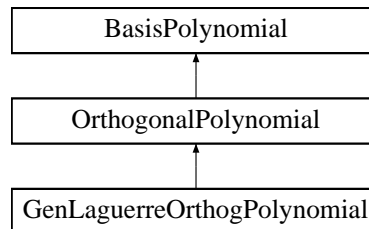
The documentation for this class was generated from the following files:

- GaussProcApproximation.H
- GaussProcApproximation.C

## 8.48 GenLaguerreOrthogPolynomial Class Reference

Derived orthogonal polynomial class for generalized Laguerre polynomials.

Inheritance diagram for GenLaguerreOrthogPolynomial::



### Public Member Functions

- [GenLaguerreOrthogPolynomial \(\)](#)  
*default constructor*
- [GenLaguerreOrthogPolynomial \(const Real &alpha\\_stat\)](#)  
*standard constructor*
- [~GenLaguerreOrthogPolynomial \(\)](#)  
*destructor*

### Protected Member Functions

- const Real & [get\\_value](#) (const Real &x, unsigned short order)  
*parameter x*
- const Real & [get\\_gradient](#) (const Real &x, unsigned short order)  
*given parameter x*
- const Real & [norm\\_squared](#) (unsigned short order)  
*return the inner product  $\langle L^{\alpha}_n, L^{\alpha}_n \rangle = \|L^{\alpha}_n\|^2$*
- const [RealArray](#) & [gauss\\_points](#) (unsigned short order)  
*corresponding to polynomial order n*
- const [RealArray](#) & [gauss\\_weights](#) (unsigned short order)  
*corresponding to polynomial order n*
- const Real & [weight\\_factor](#) ()  
*calculate and return wtFactor based on alphaPoly*

- void [alpha\\_polynomial](#) (const Real &alpha)  
*set alphaPoly*
- void [alpha\\_stat](#) (const Real &alpha)  
*set alphaPoly using the conversion alphaPoly = alpha\_stat-1.*

### Private Attributes

- Real [alphaPoly](#)  
*by Abramowitz and Stegun (differs from statistical PDF notation)*

### 8.48.1 Detailed Description

Derived orthogonal polynomial class for generalized Laguerre polynomials.

The [GenLaguerreOrthogPolynomial](#) class evaluates a univariate generalized/associated Laguerre polynomial  $L^{(\alpha)}_n$  of a particular order. These polynomials are orthogonal with respect to the weight function  $x^\alpha \exp(-x)$  when integrated over the support range of  $[0, +\infty]$ . This corresponds to the probability density function  $f(x) = x^\alpha \exp(-x) / \Gamma(\alpha+1)$  for the standard gamma distribution, although common statistical PDF parameter conventions (see, e.g., the uncertain variables section in the DAKOTA Reference Manual) and the Abramowitz and Stegun orthogonal polynomial parameter conventions require an offset conversion in this case ( $\alpha_{\text{poly}} = \alpha_{\text{stat}} - 1$  with the poly definition used in both cases above). It enables (mixed) multidimensional orthogonal polynomial basis functions within [OrthogPolyApproximation](#). A special case is the [LaguerreOrthogPolynomial](#) (implemented separately), for which  $\alpha_{\text{poly}} = 0$  and weight function =  $\exp(-x)$  (the standard exponential distribution).

The documentation for this class was generated from the following files:

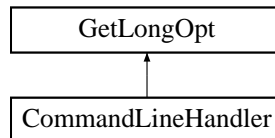
- GenLaguerreOrthogPolynomial.H
- GenLaguerreOrthogPolynomial.C



## 8.49 GetLongOpt Class Reference

(Advanced Computer Research Institute, Lyon, France).

Inheritance diagram for GetLongOpt::



### Public Types

- enum `OptType` { `Valueless`, `OptionalValue`, `MandatoryValue` }  
*enum for different types of values associated with command line options.*

### Public Member Functions

- `GetLongOpt` (const char optmark= '-')  
*Constructor.*
- `~GetLongOpt` ()  
*Destructor.*
- int `parse` (int argc, char \*const \*argv)  
*parse the command line args (argc, argv).*
- int `parse` (char \*const str, char \*const p)  
*parse a string of options (typically given from the environment).*
- int `enroll` (const char \*const opt, const `OptType` t, const char \*const desc, const char \*const val)  
*Add an option to the list of valid command options.*
- const char \* `retrieve` (const char \*const opt) const  
*Retrieve value of option.*
- void `usage` (std::ostream &outfile=Cout) const  
*Print usage information to outfile.*
- void `usage` (const char \*str)  
*Change header of usage output to str.*
- void `store` (const char \*name, const char \*value)  
*Store a specified option value.*

## Private Member Functions

- char \* [basename](#) (char \*const p) const  
*extract the base name from a string as delimited by '/'*
- int [setcell](#) (Cell \*c, char \*valtoken, char \*nexttoken, const char \*p)  
*internal convenience function for setting Cell::value*

## Private Attributes

- Cell \* [table](#)  
*option table*
- const char \* [ustring](#)  
*usage message*
- char \* [pname](#)  
*program basename*
- char [optmarker](#)  
*option marker*
- int [enroll\\_done](#)  
*finished enrolling*
- Cell \* [last](#)  
*last entry in option table*

### 8.49.1 Detailed Description

(Advanced Computer Research Institute, Lyon, France).

[GetLongOpt](#) manages the definition and parsing of "long options." Command line options can be abbreviated as long as there is no ambiguity. If an option requires a value, the value should be separated from the option either by whitespace or an "=".

### 8.49.2 Member Enumeration Documentation

#### 8.49.2.1 enum [OptType](#)

enum for different types of values associated with command line options.

#### Enumerator:

*Valueless* option that may never have a value

*OptionalValue* option with optional value

*MandatoryValue* option with required value

### 8.49.3 Constructor & Destructor Documentation

#### 8.49.3.1 `GetLongOpt` (`const char optmark = '-'`)

Constructor.

Constructor for `GetLongOpt` takes an optional argument: the option marker. If unspecified, this defaults to '-', the standard (?) Unix option marker.

### 8.49.4 Member Function Documentation

#### 8.49.4.1 `int parse` (`int argc`, `char *const * argv`)

parse the command line args (`argc`, `argv`).

A return value  $< 1$  represents a parse error. Appropriate error messages are printed when errors are seen. `parse` returns the the optind (see `getopt(3)`) if parsing is successful.

#### 8.49.4.2 `int parse` (`char *const str`, `char *const p`)

parse a string of options (typically given from the environment).

A return value  $< 1$  represents a parse error. Appropriate error messages are printed when errors are seen. `parse` takes two strings: the first one is the string to be parsed and the second one is a string to be prefixed to the parse errors.

#### 8.49.4.3 `int enroll` (`const char *const opt`, `const OptType t`, `const char *const desc`, `const char *const val`)

Add an option to the list of valid command options.

`enroll` adds option specifications to its internal database. The first argument is the option sting. The second is an enum saying if the option is a flag (`Valueless`), if it requires a mandatory value (`MandatoryValue`) or if it takes an optional value (`OptionalValue`). The third argument is a string giving a brief description of the option. This description will be used by `GetLongOpt::usage`. `GetLongOpt`, for usage-printing, uses `{Sval}` to represent values needed by the options. `{<Sval>}` is a mandatory value and `{{Sval}}` is an optional value. The final argument to `enroll` is the default string to be returned if the option is not specified. For flags (options with `Valueless`), use "" (empty string, or in fact any arbitrary string) for specifying `TRUE` and `0` (null pointer) to specify `FALSE`.

#### 8.49.4.4 `const char * retrieve` (`const char *const opt`) `const`

Retrieve value of option.

The values of the options that are enrolled in the database can be retrieved using `retrieve`. This returns a string and this string should be converted to whatever type you want. See `atoi`, `atof`, `atol`, etc. If a "parse" is not done before retrieving all you will get are the default values you gave while enrolling! Ambiguities while retrieving

(may happen when options are abbreviated) are resolved by taking the matching option that was enrolled last. For example, `-{v}` will expand to `{-verify}`. If you try to retrieve something you didn't enroll, you will get a warning message.

#### 8.49.4.5 void usage (const char \* *str*) [inline]

Change header of usage output to `str`.

[GetLongOpt::usage](#) is overloaded. If passed a string `"str"`, it sets the internal usage string to `"str"`. Otherwise it simply prints the command usage.

The documentation for this class was generated from the following files:

- `CommandLineHandler.H`
- `CommandLineHandler.C`

## 8.50 Graphics Class Reference

for post-processing with Matlab, Tecplot, etc.

### Public Member Functions

- [Graphics](#) ()  
*constructor*
- [~Graphics](#) ()  
*destructor*
- void [create\\_plots\\_2d](#) (const [Variables](#) &vars, const [Response](#) &response)  
*creates the 2d graphics window and initializes the plots*
- void [create\\_tabular\\_datastream](#) (const [Variables](#) &vars, const [Response](#) &response, const [String](#) &tabular\_data\_file)  
*opens the tabular data file stream and prints the headings*
- void [add\\_datapoint](#) (const [Variables](#) &vars, const [Response](#) &response)  
*the tabular data file based on the results of a model evaluation*
- void [add\\_datapoint](#) (int i, double x, double y)  
*adds data to a single window in the 2d graphics*
- void [new\\_dataset](#) (int i)  
*for a single window in the 2d graphics*
- void [show\\_data\\_3d](#) (const [RealVector](#) &X, const [RealVector](#) &Y, const [RealMatrix](#) &F)  
*generate a new 3d plot for F(X,Y)*
- void [close](#) ()  
*close graphics windows and tabular datastream*
- void [set\\_x\\_labels2d](#) (const char \*x\_label)  
*set x label for each plot equal to x\_label*
- void [set\\_y\\_labels2d](#) (const char \*y\_label)  
*set y label for each plot equal to y\_label*
- void [set\\_x\\_label2d](#) (int i, const char \*x\_label)  
*set x label for ith plot equal to x\_label*
- void [set\\_y\\_label2d](#) (int i, const char \*y\_label)  
*set y label for ith plot equal to y\_label*

- void `graphics_counter` (int cntr)  
*set graphicsCntr equal to cntr*
- int `graphics_counter` () const  
*return graphicsCntr*
- void `tabular_counter_label` (const `String` &label)  
*set tabularCntrLabel equal to label*

### Private Attributes

- `Graphics2D * graphics2D`  
*pointer to the 2D graphics object*
- bool `win2dOn`  
*flag to indicate if 2D graphics window is active*
- bool `win3dOn`  
*flag to indicate if 3D graphics window is active*
- bool `tabularDataFlag`  
*flag to indicate if tabular data stream is active*
- int `graphicsCntr`  
*used for x axis values in 2D graphics and for 1st column in tabular data*
- `String tabularCntrLabel`  
*label for counter used in first line comment w/i the tabular data file*
- `std::ofstream tabularDataFStream`  
*file stream for tabulation of graphics data within compute\_response*

### 8.50.1 Detailed Description

for post-processing with Matlab, Tecplot, etc.

There is only one `Graphics` object (`dakotaGraphics`) and it is global (for convenient access from strategies, models, and approximations).

## 8.50.2 Member Function Documentation

### 8.50.2.1 void create\_plots\_2d (const Variables & vars, const Response & response)

creates the 2d graphics window and initializes the plots

Sets up a single event loop for duration of the dakotaGraphics object, continuously adding data to a single window. There is no reset. To start over with a new data set, you need a new object (delete old and instantiate new).

### 8.50.2.2 void create\_tabular\_datastream (const Variables & vars, const Response & response, const String & tabular\_data\_file)

opens the tabular data file stream and prints the headings

Opens the tabular data file stream and prints headings, one for each continuous and discrete variable and one for each response function, using the variable and response function labels. This tabular data is used for post-processing of DAKOTA results in Matlab, Tecplot, etc.

### 8.50.2.3 void add\_datapoint (const Variables & vars, const Response & response)

the tabular data file based on the results of a model evaluation

Adds data to each 2d plot and each tabular data column (one for each active variable and for each response function). graphicsCntr is used for the x axis in the graphics and the first column in the tabular data.

### 8.50.2.4 void add\_datapoint (int i, double x, double y)

adds data to a single window in the 2d graphics

Adds data to a single 2d plot. Allows complete flexibility in defining other kinds of x-y plotting in the 2D graphics.

### 8.50.2.5 void new\_dataset (int i)

for a single window in the 2d graphics

Used for displaying multiple data sets within the same plot.

### 8.50.2.6 void show\_data\_3d (const RealVector & X, const RealVector & Y, const RealMatrix & F)

generate a new 3d plot for F(X,Y)

3D plotting clears data set and builds from scratch each time show\_data3d is called. This still involves an event loop waiting for a mouse click (right button) to continue. X = 1-D x grid values only and Y = 1-D Y grid values only [X and Y are \_not\_ (X,Y) pairs]. F = 2-d grid of values for a single function for all (X,Y) combinations.

The documentation for this class was generated from the following files:

- DakotaGraphics.H

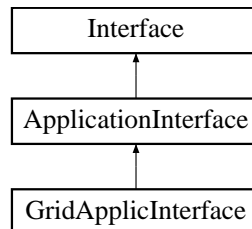
- DakotaGraphics.C



## 8.51 GridApplicInterface Class Reference

using grid services such as Condor or Globus.

Inheritance diagram for GridApplicInterface::



### Public Member Functions

- [GridApplicInterface](#) (const [ProblemDescDB](#) &problem\_db)  
*constructor*
- [~GridApplicInterface](#) ()  
*destructor*
- void [derived\\_map](#) (const [Variables](#) &vars, const [ActiveSet](#) &set, [Response](#) &response, int fn\_eval\_id)  
*that is specific to a derived class.*
- void [derived\\_map\\_async](#) (const [ParamResponsePair](#) &pair)  
*asynchronous evaluation that is specific to a derived class.*
- void [derived\\_synch](#) ([PRPQueue](#) &prp\_queue)  
*classes. This version waits for at least one completion.*
- void [derived\\_synch\\_nowait](#) ([PRPQueue](#) &prp\_queue)  
*any completions if none are immediately available.*
- int [derived\\_synchronous\\_local\\_analysis](#) (const int &analysis\_id)
- const [StringArray](#) & [analysis\\_drivers](#) () const  
*retrieve the analysis drivers specification for application interfaces*
- const [AnalysisCode](#) \* [analysis\\_code](#) () const  
*return [AnalysisCode::fileNameMap](#) when defined for derived [Interface](#) class*

### Public Attributes

- [SysCallAnalysisCode](#) code  
*Used to read/write parameter files and responses.*

## Protected Member Functions

- void [derived\\_synch\\_kernel](#) (PRPQueue &prp\_queue)  
*Convenience function for common code between wait and nowait case.*
- bool [grid\\_file\\_test](#) (const String &root\_file)  
*test file(s) for existence based on root\_file name*

## Protected Attributes

- IntSet [idSet](#)  
*system call evaluations*
- IntShortMap [failCountMap](#)  
*map linking function evaluation id's to number of response read failures*
- [start\\_grid\\_computing\\_t start\\_grid\\_computing](#)  
*handle to dynamically linked start\_grid\_computing function*
- [perform\\_analysis\\_t perform\\_analysis](#)  
*handle to dynamically linked perform\_analysis grid function*
- [get\\_jobs\\_completed\\_t get\\_jobs\\_completed](#)  
*handle to dynamically linked get\_jobs\_completed grid function*
- [stop\\_grid\\_computing\\_t stop\\_grid\\_computing](#)  
*handle to dynamically linked stop\_grid\_computing function*

### 8.51.1 Detailed Description

using grid services such as Condor or Globus.

This class is currently a modified copy of [SysCallApplicInterface](#) adapted for use with an external grid services library which was dynamically linked using dlopen() services.

### 8.51.2 Member Function Documentation

#### 8.51.2.1 int [derived\\_synchronous\\_local\\_analysis](#) (const int & *analysis\_id*) [inline, virtual]

This code provides the derived function used by [ApplicationInterface::serve\\_analyses\\_synch\(\)](#).

TODO - allow local analyses?????

Reimplemented from [ApplicationInterface](#).

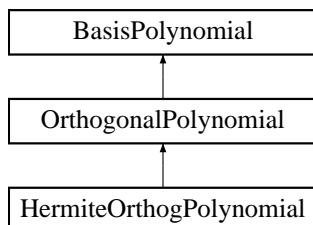
The documentation for this class was generated from the following files:

- [GridApplicInterface.H](#)
- [GridApplicInterface.C](#)

## 8.52 HermiteOrthogPolynomial Class Reference

Derived orthogonal polynomial class for Hermite polynomials.

Inheritance diagram for HermiteOrthogPolynomial::



### Public Member Functions

- [HermiteOrthogPolynomial \(\)](#)  
*default constructor*
- [~HermiteOrthogPolynomial \(\)](#)  
*destructor*

### Protected Member Functions

- `const Real & get\_value (const Real &x, unsigned short order)`  
*retrieve the Hermite polynomial value for a given parameter  $x$*
- `const Real & get\_gradient (const Real &x, unsigned short order)`  
*retrieve the Hermite polynomial gradient for a given parameter  $x$*
- `const Real & norm\_squared (unsigned short order)`  
*return the inner product  $\langle He_n, He_n \rangle = ||He_n||^2$*
- `const RealArray & gauss\_points (unsigned short order)`  
*polynomial order*
- `const RealArray & gauss\_weights (unsigned short order)`  
*polynomial order*

### Static Private Attributes

- `static const Real Pi`  
*numerical value of  $\pi$*

### 8.52.1 Detailed Description

Derived orthogonal polynomial class for Hermite polynomials.

The [HermiteOrthogPolynomial](#) class evaluates a univariate Hermite polynomial of a particular order. It uses the "probabilist's" formulation for which the polynomials are orthogonal with respect to the weight function  $1/\text{stdsqrt}(2*\text{Pi}) \exp(-x^2/2)$  when integrated over the support range of  $[-\text{infinity},+\text{infinity}]$ . It enables (mixed) multidimensional orthogonal polynomial basis functions within [OrthogPolyApproximation](#).

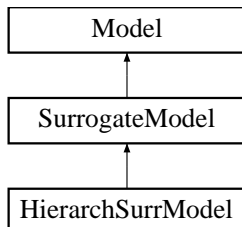
The documentation for this class was generated from the following files:

- HermiteOrthogPolynomial.H
- HermiteOrthogPolynomial.C

## 8.53 HierarchSurrModel Class Reference

hierarchical surrogates (models of varying fidelity).

Inheritance diagram for HierarchSurrModel::



### Public Member Functions

- [HierarchSurrModel](#) ([ProblemDescDB](#) &[problem\\_db](#))  
*constructor*
- [~HierarchSurrModel](#) ()  
*destructor*

### Protected Member Functions

- void [derived\\_compute\\_response](#) (const [ActiveSet](#) &set)  
*portion of [compute\\_response\(\)](#) specific to [HierarchSurrModel](#)*
- void [derived\\_asynch\\_compute\\_response](#) (const [ActiveSet](#) &set)  
*portion of [asynch\\_compute\\_response\(\)](#) specific to [HierarchSurrModel](#)*
- const [IntResponseMap](#) & [derived\\_synchronize](#) ()  
*portion of [synchronize\(\)](#) specific to [HierarchSurrModel](#)*
- const [IntResponseMap](#) & [derived\\_synchronize\\_nowait](#) ()  
*portion of [synchronize\\_nowait\(\)](#) specific to [HierarchSurrModel](#)*
- [Model](#) & [surrogate\\_model](#) ()  
*return [lowFidelityModel](#)*
- [Model](#) & [truth\\_model](#) ()  
*return [highFidelityModel](#)*
- void [derived\\_subordinate\\_models](#) ([ModelList](#) &ml, bool [recurse\\_flag](#))  
*return [lowFidelityModel](#) and [highFidelityModel](#)*

- void [primary\\_response\\_fn\\_weights](#) (const RealVector &wts, bool recurse\_flag=true)  
*squares terms and optionally recurses into LF/HF models*
- void [surrogate\\_bypass](#) (bool bypass\_flag)  
*for any lower-level surrogates.*
- void [surrogate\\_function\\_indices](#) (const IntSet &surr\_fn\_indices)  
*(re)set the surrogate index set in [SurrogateModel::surrogateFnIndices](#)*
- void [build\\_approximation](#) ()  
*correction of lowFidelityModel results*
- void [component\\_parallel\\_mode](#) (short mode)  
*lowFidelityModel and highFidelityModel*
- void [derived\\_init\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*set up lowFidelityModel and highFidelityModel for parallel operations*
- void [derived\\_init\\_serial](#) ()  
*set up lowFidelityModel and highFidelityModel for serial operations.*
- void [derived\\_set\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*highFidelityModel*
- void [derived\\_free\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*(request forwarded to lowFidelityModel and highFidelityModel)*
- void [serve](#) ()  
*stop\_servers().*
- void [stop\\_servers](#) ()  
*[HierarchSurrModel](#) is complete.*
- void [inactive\\_view](#) (short view, bool recurse\_flag=true)  
*context and optionally recurse into*
- int [evaluation\\_id](#) () const  
*Return the current evaluation id for the [HierarchSurrModel](#).*
- void [set\\_evaluation\\_reference](#) ()  
*(request forwarded to lowFidelityModel and highFidelityModel)*
- void [fine\\_grained\\_evaluation\\_counters](#) ()  
*and highFidelityModel*

- void [print\\_evaluation\\_summary](#) (std::ostream &s, bool minimal\_header=false, bool relative\_count=true) const  
*(request forwarded to lowFidelityModel and highFidelityModel)*

## Private Member Functions

- void [update\\_model](#) (Model &model)  
*with current variable values/bounds/labels*

## Private Attributes

- int [hierModelEvals](#)  
*derived\_asynch\_compute\_response()*
- IntResponseMap [cachedTruthRespMap](#)  
*portions were still pending.*
- Model [lowFidelityModel](#)  
*a data fit surrogate on a low fidelity model).*
- Model [highFidelityModel](#)  
*fidelity results. Model is of arbitrary type and supports recursions.*
- Response [highFidRefResponse](#)  
*and used for calculating corrections.*

### 8.53.1 Detailed Description

hierarchical surrogates (models of varying fidelity).

The [HierarchSurrModel](#) class manages hierarchical models of varying fidelity. In particular, it uses a low fidelity model as a surrogate for a high fidelity model. The class contains a [lowFidelityModel](#) which performs the approximate low fidelity function evaluations and a [highFidelityModel](#) which provides truth evaluations for computing corrections to the low fidelity results.

### 8.53.2 Member Function Documentation

#### 8.53.2.1 void [derived\\_compute\\_response](#) (const [ActiveSet](#) & set) [protected, virtual]

portion of [compute\\_response\(\)](#) specific to [HierarchSurrModel](#)



Compute the response synchronously using `lowFidelityModel`, `highFidelityModel`, or both (mixed case). For the `lowFidelityModel` portion, compute the high fidelity response if needed with `build_approximation()`, and, if correction is active, correct the low fidelity results.

Reimplemented from [Model](#).

#### 8.53.2.2 `void derived_async_compute_response (const ActiveSet & set) [protected, virtual]`

portion of `async_compute_response()` specific to [HierarchSurrModel](#)

Compute the response asynchronously using `lowFidelityModel`, `highFidelityModel`, or both (mixed case). For the `lowFidelityModel` portion, compute the high fidelity response with `build_approximation()` (for correcting the low fidelity results in `derived_synchronize()` and `derived_synchronize_nowait()`) if not performed previously.

Reimplemented from [Model](#).

#### 8.53.2.3 `const IntResponseMap & derived_synchronize () [protected, virtual]`

portion of `synchronize()` specific to [HierarchSurrModel](#)

Blocking retrieval of asynchronous evaluations from `lowFidelityModel`, `highFidelityModel`, or both (mixed case). For the `lowFidelityModel` portion, apply correction (if active) to each response in the array. `derived_synchronize()` is designed for the general case where `derived_async_compute_response()` may be inconsistent in its use of low fidelity evaluations, high fidelity evaluations, or both.

Reimplemented from [Model](#).

#### 8.53.2.4 `const IntResponseMap & derived_synchronize_nowait () [protected, virtual]`

portion of `synchronize_nowait()` specific to [HierarchSurrModel](#)

Nonblocking retrieval of asynchronous evaluations from `lowFidelityModel`, `highFidelityModel`, or both (mixed case). For the `lowFidelityModel` portion, apply correction (if active) to each response in the map. `derived_synchronize_nowait()` is designed for the general case where `derived_async_compute_response()` may be inconsistent in its use of actual evals, approx evals, or both.

Reimplemented from [Model](#).

#### 8.53.2.5 `int evaluation_id () const [inline, protected, virtual]`

Return the current evaluation id for the [HierarchSurrModel](#).

return the hierarchical model evaluation count. Due to possibly intermittent use of surrogate bypass, this is not the same as either the loFi or hiFi model evaluation counts. It also does not distinguish duplicate evals.

Reimplemented from [Model](#).

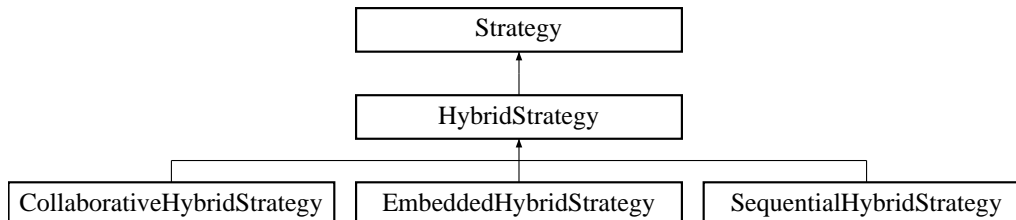
The documentation for this class was generated from the following files:

- [HierarchSurrModel.H](#)
- [HierarchSurrModel.C](#)

## 8.54 HybridStrategy Class Reference

Base class for hybrid minimization strategies.

Inheritance diagram for HybridStrategy::



### Protected Member Functions

- [HybridStrategy \(ProblemDescDB &problem\\_db\)](#)  
*constructor*
- [~HybridStrategy \(\)](#)  
*destructor*
- void [allocate\\_methods \(\)](#)  
*initialize selectedIterators and userDefinedModels*
- void [deallocate\\_methods \(\)](#)  
*free communicators for selectedIterators and userDefinedModels*

### Protected Attributes

- [StringArray methodList](#)  
*the list of method identifiers*
- int [numIterators](#)  
*number of methods in methodList*
- [IteratorArray selectedIterators](#)  
*the set of iterators, one for each entry in methodList*
- [ModelArray userDefinedModels](#)  
*the set of models, one for each iterator*

### 8.54.1 Detailed Description

Base class for hybrid minimization strategies.

This base class shares code for three approaches to hybrid minimization: (1) the sequential hybrid; (2) the embedded hybrid; and (3) the collaborative hybrid.

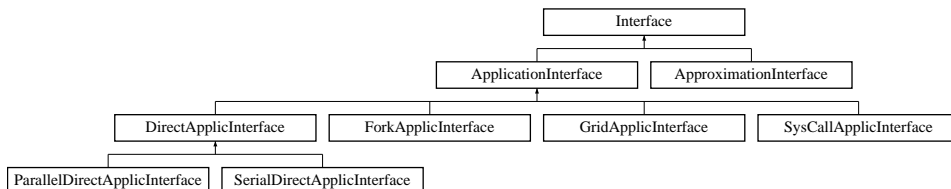
The documentation for this class was generated from the following files:

- HybridStrategy.H
- HybridStrategy.C

## 8.55 Interface Class Reference

Base class for the interface class hierarchy.

Inheritance diagram for Interface::



### Public Member Functions

- [Interface](#) ()  
*default constructor*
- [Interface](#) (ProblemDescDB &problem\_db)  
*standard constructor for envelope*
- [Interface](#) (const [Interface](#) &interface)  
*copy constructor*
- virtual [~Interface](#) ()  
*destructor*
- [Interface](#) operator= (const [Interface](#) &interface)  
*assignment operator*
- virtual void [map](#) (const [Variables](#) &vars, const [ActiveSet](#) &set, [Response](#) &response, const bool asynch\_flag=false)  
*variables to the responses.*
- virtual const IntResponseMap & [synch](#) ()  
*recovers data from a series of asynchronous evaluations (blocking)*
- virtual const IntResponseMap & [synch\\_nowait](#) ()  
*recovers data from a series of asynchronous evaluations (nonblocking)*
- virtual void [serve\\_evaluations](#) ()  
*evaluation server function for multiprocessor executions*
- virtual void [stop\\_evaluation\\_servers](#) ()  
*send messages from iterator rank 0 to terminate evaluation servers*

- virtual void `init_communicators` (const `IntArray` &message\_lengths, const int &max\_iterator\_concurrency)  
*iterator and concurrent multiprocessor analyses within an evaluation.*
- virtual void `set_communicators` (const `IntArray` &message\_lengths)  
*(the partitions are already allocated in `ParallelLibrary`).*
- virtual void `free_communicators` ()  
*iterator and concurrent multiprocessor analyses within an evaluation.*
- virtual void `init_serial` ()  
*reset certain defaults for serial interface objects.*
- virtual int `asynch_local_evaluation_concurrency` () const  
*return the user-specified concurrency for asynch local evaluations*
- virtual `String` `interface_synchronization` () const  
*return the user-specified interface synchronization*
- virtual int `minimum_samples` (bool constraint\_flag) const  
*`ApproximationInterface` (used by `DataFitSurrModels`).*
- virtual int `recommended_samples` (bool constraint\_flag) const  
*`ApproximationInterface` (used by `DataFitSurrModels`).*
- virtual void `approximation_function_indices` (const `IntSet` &approx\_fn\_indices)  
*set the (currently active) approximation function index set*
- virtual void `update_approximation` (const `Variables` &vars, const `Response` &response)  
*updates the anchor point for an approximation*
- virtual void `update_approximation` (const `VariablesArray` &vars\_array, const `ResponseArray` &resp\_array)  
*updates the current data points for an approximation*
- virtual void `append_approximation` (const `Variables` &vars, const `Response` &response)  
*appends a single point to an existing approximation*
- virtual void `append_approximation` (const `VariablesArray` &vars\_array, const `ResponseArray` &resp\_array)  
*appends multiple points to an existing approximation*
- virtual void `build_approximation` (const `BoolDeque` &rebuild\_deque, const `RealVector` &lower\_bnds, const `RealVector` &upper\_bnds)  
*builds the approximation*

- virtual void `clear_current ()`  
*clears current data from an approximation interface*
- virtual void `clear_all ()`  
*clears all data from an approximation interface*
- virtual bool `anchor () const`  
*queries the presence of an anchorPoint within an approximation interface*
- virtual const `SurrogateDataPoint & anchor_point () const`  
*returns the anchorPoint used within an approximation interface*
- virtual `Array< Approximation > & approximations ()`  
*retrieve the Approximations within an *ApproximationInterface**
- virtual const `RealVectorArray & approximation_coefficients ()`  
*within an *ApproximationInterface**
- virtual void `approximation_coefficients (const RealVectorArray &approx_coeffs)`  
*within an *ApproximationInterface**
- virtual void `print_coefficients (std::ostream &s, size_t index) const`  
**Approximation* instance within an *ApproximationInterface*.*
- virtual const `RealVector & approximation_variances (const RealVector &c_variables)`  
*within an *ApproximationInterface**
- virtual const `List< SurrogateDataPoint > & approximation_data (size_t index)`  
*within an *ApproximationInterface**
- virtual const `StringArray & analysis_drivers () const`  
*retrieve the analysis drivers specification for application interfaces*
- virtual const `AnalysisCode * analysis_code () const`  
*return *AnalysisCode::fileNameMap* when defined for derived *Interface* class*
- void `assign_rep (Interface *interface_rep, bool ref_count_incr=true)`  
*replaces existing letter with a new one*
- const `String & interface_type () const`  
*returns the interface type*
- const `String & interface_id () const`  
*returns the interface identifier*
- int `evaluation_id () const`

*returns the current function evaluation id for the interface*

- void [fine\\_grained\\_evaluation\\_counters](#) (const size\_t &num\_fns)  
*set fineGrainEvalCounters to true and initialize counters if needed*
- void [init\\_evaluation\\_counters](#) (const size\_t &num\_fns)  
*initialize fine grained evaluation counters*
- void [set\\_evaluation\\_reference](#) ()  
*set evaluation count reference points for the interface*
- void [print\\_evaluation\\_summary](#) (std::ostream &s, bool minimal\_header, bool relative\_count) const  
*print an evaluation summary for the interface*
- bool [multi\\_proc\\_eval\\_flag](#) () const  
*returns a flag signaling the use of multiprocessor evaluation partitions*
- bool [iterator\\_eval\\_dedicated\\_master\\_flag](#) () const  
*iterator-evaluation scheduling level*
- bool [is\\_null](#) () const  
*function to check interfaceRep (does this envelope contain a letter?)*

## Protected Member Functions

- [Interface](#) ([BaseConstructor](#), const [ProblemDescDB](#) &problem\_db)  
*derived class constructors - Coplien, p. 139)*
- [Interface](#) ([NoDBBaseConstructor](#), const size\_t &num\_fns)  
*(NoDBBaseConstructor used for on the fly instantiations without a DB)*
- void [init\\_algebraic\\_mappings](#) (const [Variables](#) &vars, const [Response](#) &response)  
*Define algebraicACVIndices, algebraicACVIds, and algebraicFnIndices.*
- void [asv\\_mapping](#) (const [ActiveSet](#) &total\_set, [ActiveSet](#) &algebraic\_set, [ActiveSet](#) &core\_set)  
*from the total [Interface](#) evaluation requirements (total\_set)*
- void [algebraic\\_mappings](#) (const [Variables](#) &vars, const [ActiveSet](#) &algebraic\_set, [Response](#) &algebraic\_response)  
*and the data extracted from the algebraic\_mappings file*
- void [response\\_mapping](#) (const [Response](#) &algebraic\_response, const [Response](#) &core\_response, [Response](#) &total\_response)  
*from derived\_map() to create the total response*

## Protected Attributes

- [String interfaceType](#)  
*the interface type: system, fork, direct, grid, or approximation*
- [String idInterface](#)  
*the interface specification identifier string from the DAKOTA input file*
- [bool algebraicMappings](#)  
*Interface's parameter to response mapping that is explicit and algebraic.*
- [bool coreMappings](#)  
*ApplicationInterface or functionSurfaces for ApproximationInterface).*
- [bool fineGrainEvalCounters](#)  
*controls use of fn val/grad/hess counters*
- [int fnEvalId](#)  
*total interface evaluation counter*
- [int newFnEvalId](#)  
*new (non-duplicate) interface evaluation counter*
- [int fnEvalIdRefPt](#)  
*iteration reference point for fnEvalId*
- [int newFnEvalIdRefPt](#)  
*iteration reference point for newFnEvalId*
- [IntArray fnValCounter](#)  
*number of value evaluations by resp fn*
- [IntArray fnGradCounter](#)  
*number of gradient evaluations by resp fn*
- [IntArray fnHessCounter](#)  
*number of Hessian evaluations by resp fn*
- [IntArray newFnValCounter](#)  
*number of new value evaluations by resp fn*
- [IntArray newFnGradCounter](#)  
*number of new gradient evaluations by resp fn*
- [IntArray newFnHessCounter](#)  
*number of new Hessian evaluations by resp fn*



- [IntArray fnValRefPt](#)  
*iteration reference point for fnValCounter*
- [IntArray fnGradRefPt](#)  
*iteration reference point for fnGradCounter*
- [IntArray fnHessRefPt](#)  
*iteration reference point for fnHessCounter*
- [IntArray newFnValRefPt](#)  
*iteration reference point for newFnValCounter*
- [IntArray newFnGradRefPt](#)  
*iteration reference point for newFnGradCounter*
- [IntArray newFnHessRefPt](#)  
*iteration reference point for newFnHessCounter*
- [IntResponseMap rawResponseMap](#)  
*of asynchronous evaluations.*
- [StringArray fnLabels](#)  
*print\_evaluation\_summary() and derived direct interface classes)*
- [bool multiProcEvalFlag](#)  
*flag for multiprocessor evaluation partitions (evalComm)*
- [bool ieDedMasterFlag](#)  
*flag for dedicated master partitioning at the iterator level*
- [short outputLevel](#)  
*output verbosity level: {SILENT,QUIET,NORMAL,VERBOSE,DEBUG}\_OUTPUT*

### Private Member Functions

- [Interface \\* get\\_interface \(ProblemDescDB &problem\\_db\)](#)  
*Used by the envelope to instantiate the correct letter class.*
- [int algebraic\\_function\\_type \(String\)](#)  
*evaluation call to make*

## Private Attributes

- [StringArray algebraicVarTags](#)  
*set of variable tags from AMPL stub.col*
- [SizetArray algebraicACVIndices](#)  
*continuous variables*
- [SizetArray algebraicACVIds](#)  
*continuous variables*
- [StringArray algebraicFnTags](#)  
*set of function tags from AMPL stub.row*
- [IntArray algebraicFnTypes](#)  
*AMPL objval (conival) calls.*
- [SizetArray algebraicFnIndices](#)  
*DAKOTA response functions.*
- [RealArray algebraicConstraintWeights](#)  
*set of weights for computing Hessian matrices for algebraic constraints;*
- [int numAlgebraicResponses](#)  
*number of algebraic responses (objectives+constraints)*
- [Interface \\* interfaceRep](#)  
*pointer to the letter (initialized only for the envelope)*
- [int referenceCount](#)  
*number of objects sharing interfaceRep*
- [ASL \\* asl](#)  
*pointer to an AMPL solver library (ASL) object*

### 8.55.1 Detailed Description

Base class for the interface class hierarchy.

The [Interface](#) class hierarchy provides the part of a [Model](#) that is responsible for mapping a set of [Variables](#) into a set of Responses. The mapping is performed using either a simulation-based application interface or a surrogate-based approximation interface. For memory efficiency and enhanced polymorphism, the interface hierarchy employs the "letter/envelope idiom" (see Coplien "Advanced C++", p. 133), for which the base class ([Interface](#)) serves as the envelope and one of the derived classes (selected in [Interface::get\\_interface\(\)](#)) serves as the letter.

## 8.55.2 Constructor & Destructor Documentation

### 8.55.2.1 `Interface ()`

default constructor

used in `Model` envelope class instantiations

### 8.55.2.2 `Interface (ProblemDescDB & problem_db)`

standard constructor for envelope

Used in `Model` instantiation to build the envelope. This constructor only needs to extract enough data to properly execute `get_interface`, since `Interface::Interface(BaseConstructor, problem_db)` builds the actual base class data inherited by the derived interfaces.

### 8.55.2.3 `Interface (const Interface & interface)`

copy constructor

Copy constructor manages sharing of `interfaceRep` and incrementing of `referenceCount`.

### 8.55.2.4 `~Interface () [virtual]`

destructor

Destructor decrements `referenceCount` and only deletes `interfaceRep` if `referenceCount` is zero.

### 8.55.2.5 `Interface (BaseConstructor, const ProblemDescDB & problem_db) [protected]`

derived class constructors - Coplien, p. 139)

This constructor is the one which must build the base class data for all inherited interfaces. `get_interface()` instantiates a derived class letter and the derived constructor selects this base class constructor in its initialization list (to avoid the recursion of the base class constructor calling `get_interface()` again). Since this is the letter and the letter IS the representation, `interfaceRep` is set to NULL (an uninitialized pointer causes problems in `~Interface`).

## 8.55.3 Member Function Documentation

### 8.55.3.1 `Interface operator= (const Interface & interface)`

assignment operator

Assignment operator decrements `referenceCount` for old `interfaceRep`, assigns new `interfaceRep`, and increments `referenceCount` for new `interfaceRep`.

### 8.55.3.2 void assign\_rep (Interface \* interface\_rep, bool ref\_count\_incr = true)

replaces existing letter with a new one

Similar to the assignment operator, the `assign_rep()` function decrements `referenceCount` for the old `interfaceRep` and assigns the new `interfaceRep`. It is different in that it is used for publishing derived class letters to existing envelopes, as opposed to sharing representations among multiple envelopes (in particular, `assign_rep` is passed a letter object and `operator=` is passed an envelope object). Letter assignment supports two models as governed by `ref_count_incr`:

- `ref_count_incr = true` (default): the incoming letter belongs to another envelope. In this case, increment the reference count in the normal manner so that deallocation of the letter is handled properly.
- `ref_count_incr = false`: the incoming letter is instantiated on the fly and has no envelope. This case is modeled after `get_interface()`: a letter is dynamically allocated using `new` and passed into `assign_rep`, the letter's reference count is not incremented, and the letter is not remotely deleted (its memory management is passed over to the envelope).

### 8.55.3.3 Interface \* get\_interface (ProblemDescDB & problem\_db) [private]

Used by the envelope to instantiate the correct letter class.

used only by the envelope constructor to initialize `interfaceRep` to the appropriate derived type.

## 8.55.4 Member Data Documentation

### 8.55.4.1 IntResponseMap rawResponseMap [protected]

of asynchronous evaluations.

The map is a full/partial set of completions which are identified through their `fnEvalId` key. The raw set is postprocessed (i.e., finite difference gradients merged) in `Model::synchronize()` where it becomes `responseMap`.

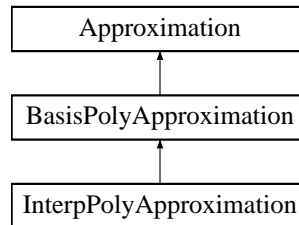
The documentation for this class was generated from the following files:

- `DakotaInterface.H`
- `DakotaInterface.C`

## 8.56 InterpPolyApproximation Class Reference

approximation).

Inheritance diagram for InterpPolyApproximation::



### Public Member Functions

- [InterpPolyApproximation \(\)](#)  
*default constructor*
- [~InterpPolyApproximation \(\)](#)  
*destructor*

### Protected Member Functions

- `int min\_coefficients () const`  
*build the derived class approximation type in numVars dimensions*
- `void find\_coefficients ()`  
*interpolation polynomials*
- `void allocate\_arrays ()`  
*size expansionCoeffs and expansionCoeffGrads*
- `void compute\_global\_sensitivity ()`  
*Performs global sensitivity analysis using Sobol' Indices.*
- `const Real & get\_value (const RealVector &x)`  
*retrieve the response expansion value for a given parameter vector*
- `const RealVector & get\_gradient (const RealVector &x)`  
*and default DVV*
- `const RealVector & get\_gradient (const RealVector &x, const UIntArray &dvv)`  
*and given DVV*

- `const Real & get_mean ()`  
*return the mean of the expansion, treating all variables as random*
- `const Real & get_mean (const RealVector &x)`  
*treating a subset of the variables as random*
- `RealVector get_mean_gradient ()`  
*treating all variables as random*
- `const RealVector & get_mean_gradient (const RealVector &x, const UIntArray &dvv)`  
*and given DVV, treating a subset of the variables as random*
- `const Real & get_variance ()`  
*return the variance of the expansion, treating all variables as random*
- `const Real & get_variance (const RealVector &x)`  
*treating a subset of the variables as random*
- `const RealVector & get_variance_gradient ()`  
*vector, treating all variables as random*
- `const RealVector & get_variance_gradient (const RealVector &x, const UIntArray &dvv)`  
*vector and given DVV, treating a subset of the variables as random*
- `const Real & get_covariance (const RealVector &exp_coeffs_2)`  
*return the covariance of the expansion, treating all variables as random*

## Private Member Functions

- `const Real & tensor_product_value (const RealVector &x, size_t tp_index)`  
*tensor-product grid; contributes to get\_value(x)*
- `const RealVector & tensor_product_gradient (const RealVector &x, size_t tp_index)`  
*tensor-product grid; contributes to get\_gradient(x)*
- `const RealVector & tensor_product_gradient (const RealVector &x, size_t tp_index, const UIntArray &dvv)`  
*tensor-product grid for given DVV; contributes to get\_gradient(x, dvv)*
- `const Real & tensor_product_mean (const RealVector &x, size_t tp_index)`  
*tensor-product grid; contributes to get\_mean(x)*
- `const RealVector & tensor_product_mean_gradient (const RealVector &x, size_t tp_index, const UIntArray &dvv)`

*tensor-product grid; contributes to get\_mean(x)*

- const Real & [tensor\\_product\\_variance](#) (const RealVector &x, size\_t tp\_index)  
*tensor-product grid; contributes to get\_variance(x)*
- const RealVector & [tensor\\_product\\_variance\\_gradient](#) (const RealVector &x, size\_t tp\_index, const [UIntArray](#) &dvv)  
*tensor-product grid; contributes to get\_variance(x)*
- void [get\\_subsets](#) ()  
*performs sorting to store constituent subsets (constituentSets)*
- void [lower\\_sets](#) (int plus\_one\_set, IntSet &top\_level\_set)  
*recursively identifies constituent subsets*
- Real [partial\\_variance\\_integral](#) (const int &set\_value, size\_t tp\_index, [UShortArray](#) &quad\_order)  
*finds variance of interpolant with respect to variables in the set*
- void [partial\\_variance](#) (const int &set\_value)  
*computes partialVariance*

## Private Attributes

- [Array](#)< [IntSet](#) > [constituentSets](#)  
*the constituent subsets for each superset*
- [RealVector](#) [partialVariance](#)  
*the partialVariances of subset functions f\_alpha*
- [Array](#)< [Array](#)< [BasisPolynomial](#) > > [polynomialBasis](#)  
*constructing the multivariate orthogonal/interpolation polynomials.*
- int [numCollocPts](#)  
*expansion (length of expansionCoeffs)*
- [UShort2DArray](#) [smolyakMultiIndex](#)  
*within the polynomialBasis for a particular variable*
- [RealArray](#) [smolyakCoeffs](#)  
*precomputed array of Smolyak combinatorial coefficients*
- [UShort3DArray](#) [collocKey](#)  
*the 1-D interpolant indices for sets of tensor-product collocation points.*
- [Sizet2DArray](#) [expansionCoeffIndices](#)

*set of tensor products to the expansionCoeffs array.*

- Real [tpValue](#)  
*the value of a tensor-product interpolant; a contributor to approxValue*
- RealVector [tpGradient](#)  
*approxGradient*
- Real [tpMean](#)  
*the mean of a tensor-product interpolant; a contributor to expansionMean*
- RealVector [tpMeanGrad](#)  
*contributor to expansionMeanGrad*
- Real [tpVariance](#)  
*expansionVariance*
- RealVector [tpVarianceGrad](#)  
*contributor to expansionVarianceGrad*

### 8.56.1 Detailed Description

approximation).

The [InterpPolyApproximation](#) class provides a global approximation based on interpolation polynomials. It is used primarily for stochastic collocation approaches to uncertainty quantification.

### 8.56.2 Member Function Documentation

#### 8.56.2.1 `const Real & get_mean ()` [protected, virtual]

return the mean of the expansion, treating all variables as random

In this case, all expansion variables are random variables and the mean of the expansion is simply the sum over  $i$  of  $r_i w_i$ .

Implements [BasisPolyApproximation](#).

#### 8.56.2.2 `const Real & get_mean (const RealVector & x)` [protected, virtual]

treating a subset of the variables as random

In this case, a subset of the expansion variables are random variables and the mean of the expansion involves evaluating the expectation over this subset.

Implements [BasisPolyApproximation](#).



**8.56.2.3 RealVector get\_mean\_gradient ()** [protected, virtual]

treating all variables as random

In this function, all expansion variables are random variables and any design/state variables are omitted from the expansion. In this case, the derivative of the expectation is the expectation of the derivative. The mixed derivative case (some design variables are inserted and some are augmented) requires no special treatment.

Implements [BasisPolyApproximation](#).

**8.56.2.4 const RealVector & get\_mean\_gradient (const RealVector & x, const UIntArray & dvv)**  
[protected, virtual]

and given DVV, treating a subset of the variables as random

In this function, a subset of the expansion variables are random variables and any augmented design/state variables (i.e., not inserted as random variable distribution parameters) are included in the expansion. In this case, the mean of the expansion is the expectation over the random subset and the derivative of the mean is the derivative of the remaining expansion over the non-random subset. This function must handle the mixed case, where some design/state variables are augmented (and are part of the expansion: derivatives are evaluated as described above) and some are inserted (derivatives are obtained from expansionCoeffGrads).

Implements [BasisPolyApproximation](#).

**8.56.2.5 const Real & get\_variance ()** [protected, virtual]

return the variance of the expansion, treating all variables as random

In this case, all expansion variables are random variables and the variance of the expansion is the sum over all but the first term of the coefficients squared times the polynomial norms squared.

Implements [BasisPolyApproximation](#).

**8.56.2.6 const Real & get\_variance (const RealVector & x)** [protected, virtual]

treating a subset of the variables as random

In this case, a subset of the expansion variables are random variables and the variance of the expansion involves summations over this subset.

Implements [BasisPolyApproximation](#).

**8.56.2.7 const RealVector & get\_variance\_gradient ()** [protected, virtual]

vector, treating all variables as random

In this function, all expansion variables are random variables and any design/state variables are omitted from the expansion. The mixed derivative case (some design variables are inserted and some are augmented) requires no special treatment.

Implements [BasisPolyApproximation](#).

### 8.56.2.8 `const RealVector & get_variance_gradient (const RealVector & x, const UIntArray & dvv)` `[protected, virtual]`

vector and given DVV, treating a subset of the variables as random

In this function, a subset of the expansion variables are random variables and any augmented design/state variables (i.e., not inserted as random variable distribution parameters) are included in the expansion. This function must handle the mixed case, where some design/state variables are augmented (and are part of the expansion) and some are inserted (derivatives are obtained from expansionCoeffGrads).

Implements [BasisPolyApproximation](#).

### 8.56.2.9 `void get_subsets ()` `[private]`

performs sorting to store constituent subsets (constituentSets)

Find constituent subsets.

### 8.56.2.10 `void lower_sets (int plus_one_set, IntSet & top_level_set)` `[private]`

recursively identifies constituent subsets

For input set, recursively finds constituent subsets with one fewer element

### 8.56.2.11 `Real partial_variance_integral (const int & set_value, size_t tp_index, UShortArray & quad_order)` `[private]`

finds variance of interpolant with respect to variables in the set

Forms an interpolant over variables that are members of the given set. Finds the variance of the interpolant w.r.t. the variables in the set.

### 8.56.2.12 `void partial_variance (const int & set_value)` `[private]`

computes partialVariance

Computes the partial expectation for a certain set represented in integer form. Solves for lower level subsets if necessary and stores all computations in subsetPartialVariance.

## 8.56.3 Member Data Documentation

### 8.56.3.1 `Array< Array< BasisPolynomial > > polynomialBasis` `[private]`

constructing the multivariate orthogonal/interpolation polynomials.

Each variable (outer array size = numVars) may have multiple integration orders associated with it (inner array size = num\_levels\_per\_var = 1 for quadrature, w + numVars for sparse grid).

**8.56.3.2 UShort2DArray smolyakMultiIndex** [private]

within the polynomialBasis for a particular variable

The index sets correspond to j (0-based) for use as indices, which are offset from the i indices (1-based) normally used in the Smolyak expressions. For quadrature, the indices are zero (irrespective of integration order) since there is one polynomialBasis per variable; for sparse grid, the index corresponds to level - 1 within each anisotropic tensor-product integration of a Smolyak recursion.

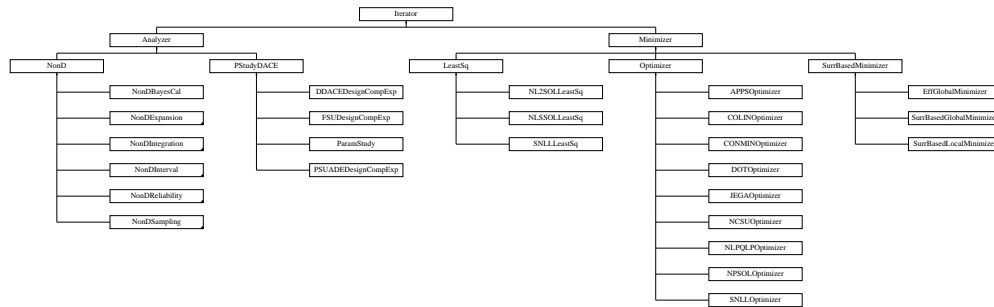
The documentation for this class was generated from the following files:

- InterpPolyApproximation.H
- InterpPolyApproximation.C

## 8.57 Iterator Class Reference

Base class for the iterator class hierarchy.

Inheritance diagram for Iterator::



### Public Member Functions

- [Iterator](#) ()  
*default constructor*
- [Iterator](#) ([Model](#) &model)  
*standard envelope constructor*
- [Iterator](#) (const [String](#) &method\_name, [Model](#) &model)  
*alternate envelope constructor for instantiations by name*
- [Iterator](#) (const [Iterator](#) &iterator)  
*copy constructor*
- virtual [~Iterator](#) ()  
*destructor*
- [Iterator](#) operator= (const [Iterator](#) &iterator)  
*assignment operator*
- virtual void [pre\\_run](#) ()  
*pre-run portion of run\_iterator (optional)*
- virtual void [run](#) ()  
*and may contain pre/post steps in lieu of separate pre/post*
- virtual const [Variables](#) & [variables\\_results](#) () const  
*return a single final iterator solution (variables)*
- virtual const [Response](#) & [response\\_results](#) () const

*return a single final iterator solution (response)*

- virtual bool `accepts_multiple_points ()` const  
*return is false. Override to return true if appropriate.*
- virtual bool `returns_multiple_points ()` const  
*return is false. Override to return true if appropriate.*
- virtual const `VariablesArray & variables_array_results ()` const  
*only be used if `returns_multiple_points()` returns true.*
- virtual const `ResponseArray & response_array_results ()` const  
*only be used if `returns_multiple_points()` returns true.*
- virtual void `initial_points (const VariablesArray &pts)`  
*only be used if `accepts_multiple_points()` returns true.*
- virtual void `response_results_active_set (const ActiveSet &set)`  
*set the requested data for the final iterator response results*
- virtual void `initialize_graphics (bool graph_2d, bool tabular_data, const String &tabular_file)`  
*initialize the 2D graphics window and the tabular graphics data*
- virtual void `print_results (std::ostream &s)`  
*print the final iterator results*
- virtual void `sampling_reset (int min_samples, int rec_samples, bool all_data_flag, bool stats_flag)`  
*reset sampling iterator*
- virtual const `String & sampling_scheme ()` const  
*return sampling name*
- virtual `String uses_method ()` const  
*return name of any enabling iterator used by this iterator*
- virtual void `method_recourse ()`  
*perform a method switch, if possible, due to a detected conflict*
- virtual const `VariablesArray & all_variables ()` const  
*return the complete set of evaluated variables*
- virtual const `ResponseArray & all_responses ()` const  
*return the complete set of computed responses*
- void `initialize_run (std::ostream &s)`  
*utility function to verbosely perform common operations prior to `run()`*

- void `initialize_run ()`  
*utility function to quietly perform common operations prior to `run()`*
- void `run_iterator (std::ostream &s)`  
*verbosely*
- void `run_iterator ()`  
*utility function to automate `initialize_run()/run()/finalize_run()` quietly*
- void `post_run (std::ostream &s)`  
*post-run portion of `run_iterator` (optional); verbose to print results*
- void `post_run ()`  
*post-run portion of `run_iterator` (optional); quiet*
- void `finalize_run (std::ostream &s)`  
*utility function to verbosely perform common operations following `run()`*
- void `finalize_run ()`  
*utility function to quietly perform common operations following `run()`*
- void `assign_rep (Iterator *iterator_rep, bool ref_count_incr=true)`  
*replaces existing letter with a new one*
- `ProblemDescDB & problem_description_db ()` const  
*return the problem description database (`probDescDB`)*
- const `String & method_name ()` const  
*return the method name*
- const `String & method_id ()` const  
*return the method identifier (`idMethod`)*
- short `output_level ()` const  
*return the method output level (`outputLevel`)*
- int `maximum_concurrency ()` const  
*return the maximum concurrency supported by the iterator*
- void `maximum_concurrency (int max_conc)`  
*set the maximum concurrency supported by the iterator*
- void `active_set (const ActiveSet &set)`  
*employ `evaluate_parameter_sets()`*

- const [ActiveSet](#) & [active\\_set](#) () const  
*employ evaluate\_parameter\_sets()*
- void [sub\\_iterator\\_flag](#) (bool si\_flag)  
*set subIteratorFlag*
- void [variable\\_mappings](#) (const [SizetArray](#) &c\_index1, const [SizetArray](#) &di\_index1, const [SizetArray](#) &dr\_index1, const [ShortArray](#) &c\_target2, const [ShortArray](#) &di\_target2, const [ShortArray](#) &dr\_target2)  
*set primaryA{CV,DIV,DRV}MapIndices, secondaryA{CV,DIV,DRV}MapTargets*
- bool [is\\_null](#) () const  
*function to check iteratorRep (does this envelope contain a letter?)*
- [Iterator](#) \* [iterator\\_rep](#) () const  
*that are not mapped to the top [Iterator](#) level*

## Protected Member Functions

- [Iterator](#) ([BaseConstructor](#), [Model](#) &model)  
*derived class constructors - Coplien, p. 139*
- [Iterator](#) ([NoDBBaseConstructor](#), [Model](#) &model)  
*alternate constructor for base iterator classes constructed on the fly*
- [Iterator](#) ([NoDBBaseConstructor](#))  
*alternate constructor for base iterator classes constructed on the fly*
- virtual void [derived\\_initialize\\_run](#) ()  
*portions of initialize\_run specific to derived iterators*
- virtual void [derived\\_post\\_run](#) ()  
*portions of post\_run specific to derived iterators*
- virtual void [derived\\_finalize\\_run](#) ()  
*portions of finalize\_run specific to derived iterators*
- virtual const [VariablesArray](#) & [initial\\_points](#) () const  
*be meaningful after a call to initial\_points mutator.*

## Protected Attributes

- [Model](#) iteratedModel  
*or a thin [RecastModel](#) wrapped around it*

- [ProblemDescDB](#) & [probDescDB](#)  
*class member reference to the problem description database*
- [String](#) [methodName](#)  
*name of the iterator (the user's method spec)*
- [Real](#) [convergenceTol](#)  
*iteration convergence tolerance*
- [int](#) [maxIterations](#)  
*maximum number of iterations for the iterator*
- [int](#) [maxFunctionEvals](#)  
*maximum number of fn evaluations for the iterator*
- [int](#) [maxConcurrency](#)  
*maximum coarse-grained concurrency*
- [size\\_t](#) [numFunctions](#)  
*number of response functions*
- [size\\_t](#) [numContinuousVars](#)  
*number of active continuous vars*
- [size\\_t](#) [numDiscreteIntVars](#)  
*number of active discrete integer vars*
- [size\\_t](#) [numDiscreteRealVars](#)  
*number of active discrete real vars*
- [ActiveSet](#) [activeSet](#)  
*tracks the response data requirements on each function evaluation*
- [bool](#) [subIteratorFlag](#)  
*([NestedModel::subIterator](#) or [DataFitSurrModel::daceIterator](#))*
- [SizetArray](#) [primaryACVarMapIndices](#)  
*from higher level iteration*
- [SizetArray](#) [primaryADIVarMapIndices](#)  
*higher level iteration*
- [SizetArray](#) [primaryADRVARMapIndices](#)  
*higher level iteration*



- [ShortArray secondaryACVarMapTargets](#)  
*from higher level iteration*
- [ShortArray secondaryADIVarMapTargets](#)  
*from higher level iteration*
- [ShortArray secondaryADRVARMapTargets](#)  
*from higher level iteration*
- [String gradientType](#)  
*type of gradient data: analytic, numerical, mixed, or none*
- [String methodSource](#)  
*source of numerical gradient routine: dakota or vendor*
- [String intervalType](#)  
*type of numerical gradient interval: central or forward*
- [String hessianType](#)  
*type of Hessian data: analytic, numerical, quasi, mixed, or none*
- Real [fdGradStepSize](#)  
*relative finite difference step size for numerical gradients*
- Real [fdHessByGradStepSize](#)  
*using first-order differences of gradients*
- Real [fdHessByFnStepSize](#)  
*using second-order differences of function values*
- short [outputLevel](#)  
*output verbosity level: {SILENT,QUIET,NORMAL,VERBOSE,DEBUG}\_OUTPUT*
- bool [asynchFlag](#)  
*copy of the model's asynchronous evaluation flag*

### Private Member Functions

- [Iterator](#) \* [get\\_iterator](#) ([Model](#) &model)  
*Used by the envelope to instantiate the correct letter class.*
- [Iterator](#) \* [get\\_iterator](#) (const [String](#) &method\_name, [Model](#) &model)  
*Used by the envelope to instantiate the correct letter class.*
- void [pre\\_output](#) ()

*convenience function to write variables to file, following pre-run*

- virtual void [post\\_input\(\)](#)  
*read tabular data for post-run mode*

## Private Attributes

- [String idMethod](#)  
*method identifier string from the input file*
- [Iterator \\* iteratorRep](#)  
*pointer to the letter (initialized only for the envelope)*
- [int referenceCount](#)  
*number of objects sharing iteratorRep*

### 8.57.1 Detailed Description

Base class for the iterator class hierarchy.

The [Iterator](#) class is the base class for one of the primary class hierarchies in DAKOTA. The iterator hierarchy contains all of the iterative algorithms which use repeated execution of simulations as function evaluations. For memory efficiency and enhanced polymorphism, the iterator hierarchy employs the "letter/envelope idiom" (see Coplien "Advanced C++", p. 133), for which the base class ([Iterator](#)) serves as the envelope and one of the derived classes (selected in [Iterator::get\\_iterator\(\)](#)) serves as the letter.

### 8.57.2 Constructor & Destructor Documentation

#### 8.57.2.1 [Iterator\(\)](#)

default constructor

The default constructor is used in `Vector<Iterator>` instantiations and for initialization of [Iterator](#) objects contained in [Strategy](#) derived classes (see derived class header files). `iteratorRep` is NULL in this case (a populated `problem_db` is needed to build a meaningful [Iterator](#) object). This makes it necessary to check for NULL pointers in the copy constructor, assignment operator, and destructor.

#### 8.57.2.2 [Iterator \(Model & model\)](#)

standard envelope constructor

Used in iterator instantiations within strategy constructors. Envelope constructor only needs to extract enough data to properly execute [get\\_iterator\(\)](#), since `letter` holds the actual base class data.

### 8.57.2.3 **Iterator** (const **String** & *method\_name*, **Model** & *model*)

alternate envelope constructor for instantiations by name

Used in sub-iterator instantiations within iterator constructors. Envelope constructor only needs to extract enough data to properly execute `get_iterator()`, since letter holds the actual base class data.

### 8.57.2.4 **Iterator** (const **Iterator** & *iterator*)

copy constructor

Copy constructor manages sharing of `iteratorRep` and incrementing of `referenceCount`.

### 8.57.2.5 **~Iterator** () [virtual]

destructor

Destructor decrements `referenceCount` and only deletes `iteratorRep` when `referenceCount` reaches zero.

### 8.57.2.6 **Iterator** (**BaseConstructor**, **Model** & *model*) [protected]

derived class constructors - Coplien, p. 139)

This constructor builds the base class data for all inherited iterators. `get_iterator()` instantiates a derived class and the derived class selects this base class constructor in its initialization list (to avoid the recursion of the base class constructor calling `get_iterator()` again). Since the letter IS the representation, its representation pointer is set to NULL (an uninitialized pointer causes problems in `~Iterator`).

### 8.57.2.7 **Iterator** (**NoDBBaseConstructor**, **Model** & *model*) [protected]

alternate constructor for base iterator classes constructed on the fly

This alternate constructor builds base class data for inherited iterators. It is used for on-the-fly instantiations for which DB queries cannot be used. Therefore it only sets attributes taken from the incoming model.

### 8.57.2.8 **Iterator** (**NoDBBaseConstructor**) [protected]

alternate constructor for base iterator classes constructed on the fly

This alternate constructor builds base class data for inherited iterators. It is used for on-the-fly instantiations for which DB queries cannot be used. It has no incoming model, so only sets up a minimal set of defaults. However, its use is preferable to the default constructor, which should remain as minimal as possible.

## 8.57.3 Member Function Documentation

### 8.57.3.1 **Iterator** operator= (const **Iterator** & *iterator*)

assignment operator

Assignment operator decrements referenceCount for old iteratorRep, assigns new iteratorRep, and increments referenceCount for new iteratorRep.

### 8.57.3.2 void pre\_run () [virtual]

pre-run portion of run\_iterator (optional)

pre-run phase, which a derived iterator may optionally reimplement; when not present, pre-run is likely contained in the derived run function

Reimplemented in [DDACEDesignCompExp](#), [FSUDesignCompExp](#), [NonDLHSSampling](#), [ParamStudy](#), and [PSUADEDesignCompExp](#).

### 8.57.3.3 void run () [virtual]

and may contain pre/post steps in lieu of separate pre/post

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual run function for the iterator class hierarchy. All derived classes need to redefine it.

Reimplemented in [LeastSq](#), [NonD](#), [Optimizer](#), [PStudyDACE](#), and [SurrBasedMinimizer](#).

### 8.57.3.4 void initialize\_graphics (bool graph\_2d, bool tabular\_data, const String & tabular\_file) [virtual]

initialize the 2D graphics window and the tabular graphics data

This is a convenience function for encapsulating graphics initialization operations. It does not require a strategy-Rep forward since it is only used by letter objects.

Reimplemented in [NonDReliability](#), and [SurrBasedMinimizer](#).

### 8.57.3.5 void print\_results (std::ostream & s) [virtual]

print the final iterator results

This virtual function provides additional iterator-specific final results outputs beyond the function evaluation summary printed in [finalize\\_run\(\)](#).

Reimplemented in [Analyzer](#), [LeastSq](#), [Optimizer](#), [PStudyDACE](#), [NonDBayesCal](#), [NonDExpansion](#), [NonDGlobalReliability](#), [NonDIncrLHSSampling](#), [NonDInterval](#), [NonDLHSSampling](#), [NonDLocalReliability](#), [NonDPolynomialChaos](#), and [SurrBasedMinimizer](#).

### 8.57.3.6 void initialize\_run (std::ostream & s)

utility function to verbosely perform common operations prior to [run\(\)](#)

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is one form of the overloaded initialize-run function. This form accepts an ostream and executes verbosely. It is used for standard stand-alone iterator executions. This function is not virtual: derived portions are defined in [derived\\_initialize\\_run\(\)](#).

### 8.57.3.7 void initialize\_run ()

utility function to quietly perform common operations prior to [run\(\)](#)

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is one form of the overloaded initialize-run function. This form does not accept an ostream and executes quietly. It is commonly used in sub-iterator executions. This function is not virtual: derived portions are defined in [derived\\_initialize\\_run\(\)](#).

### 8.57.3.8 void run\_iterator (std::ostream & s)

verbosely

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This non-virtual function is one form of the overloaded run\_iterator function which automates the initialize-run/run/finalize-run portions of the progression. This form accepts an ostream and executes verbosely.

### 8.57.3.9 void run\_iterator ()

utility function to automate [initialize\\_run\(\)/run\(\)/finalize\\_run\(\)](#) quietly

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This non-virtual function is one form of the overloaded run\_iterator function which automates the initialize-run/run/finalize-run portions of the progression. This form does not accept an ostream and executes quietly.

### 8.57.3.10 void post\_run (std::ostream & s)

post-run portion of run\_iterator (optional); verbose to print results

post-run phase, which a derived iterator may optionally reimplement; when not present, post-run activities are likely in run

### 8.57.3.11 void post\_run ()

post-run portion of run\_iterator (optional); quiet

post-run phase, which a derived iterator may optionally implement; when not present, post-run activities are likely in run

### 8.57.3.12 void finalize\_run (std::ostream & s)

utility function to verbosely perform common operations following [run\(\)](#)

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is one form of the overloaded finalize-run function. This form accepts an ostream and executes verbosely. This function is not virtual: derived portions are defined in [derived\\_finalize\\_run\(\)](#).

**8.57.3.13 void finalize\_run ()**

utility function to quietly perform common operations following [run\(\)](#)

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is one form of the overloaded finalize-run function. This form does not accept an ostream and executes quietly. This function is not virtual: derived portions are defined in [derived\\_finalize\\_run\(\)](#).

**8.57.3.14 void assign\_rep (Iterator \* iterator\_rep, bool ref\_count\_incr = true)**

replaces existing letter with a new one

Similar to the assignment operator, the [assign\\_rep\(\)](#) function decrements referenceCount for the old iteratorRep and assigns the new iteratorRep. It is different in that it is used for publishing derived class letters to existing envelopes, as opposed to sharing representations among multiple envelopes (in particular, assign\_rep is passed a letter object and operator= is passed an envelope object). Letter assignment supports two models as governed by ref\_count\_incr:

- ref\_count\_incr = true (default): the incoming letter belongs to another envelope. In this case, increment the reference count in the normal manner so that deallocation of the letter is handled properly.
- ref\_count\_incr = false: the incoming letter is instantiated on the fly and has no envelope. This case is modeled after [get\\_iterator\(\)](#): a letter is dynamically allocated using new and passed into assign\_rep, the letter's reference count is not incremented, and the letter is not remotely deleted (its memory management is passed over to the envelope).

**8.57.3.15 void derived\_initialize\_run () [protected, virtual]**

portions of initialize\_run specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of [initialize\\_run\(\)](#). Redefinition by derived classes is optional.

Reimplemented in [CONMINOptimizer](#), [LeastSq](#), [Minimizer](#), [NonD](#), [Optimizer](#), [DOTOptimizer](#), [NLPQLPOptimizer](#), [SNLLLeastSq](#), and [SNLLOptimizer](#).

**8.57.3.16 void derived\_post\_run () [protected, virtual]**

portions of post\_run specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of [post\\_run\(\)](#). Redefinition by derived classes is optional.

Reimplemented in [LeastSq](#), [Optimizer](#), [DDACEDesignCompExp](#), [FSUDesignCompExp](#), [NonDLHSSampling](#), [ParamStudy](#), [PSUADEDesignCompExp](#), [SNLLLeastSq](#), and [SNLLOptimizer](#).

**8.57.3.17 void derived\_finalize\_run () [protected, virtual]**

portions of finalize\_run specific to derived iterators

`Iterator` supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of `finalize_run()`. Redefinition by derived classes is optional.

Reimplemented in `LeastSq`, `Minimizer`, `NonD`, `Optimizer`, `SNLLLeastSq`, and `SNLLOptimizer`.

#### 8.57.3.18 `Iterator * get_iterator (Model & model)` [private]

Used by the envelope to instantiate the correct letter class.

Used only by the envelope constructor to initialize `iteratorRep` to the appropriate derived type, as given by the `methodName` attribute.

#### 8.57.3.19 `Iterator * get_iterator (const String & method_name, Model & model)` [private]

Used by the envelope to instantiate the correct letter class.

Used only by the envelope constructor to initialize `iteratorRep` to the appropriate derived type, as given by the passed `method_name`.

### 8.57.4 Member Data Documentation

#### 8.57.4.1 Real `fdGradStepSize` [protected]

relative finite difference step size for numerical gradients

A scalar value (instead of the vector `fd_gradient_step_size spec`) is used within the iterator hierarchy since this attribute is only used to publish a step size to vendor numerical gradient algorithms.

#### 8.57.4.2 Real `fdHessByGradStepSize` [protected]

using first-order differences of gradients

A scalar value (instead of the vector `fd_hessian_step_size spec`) is used within the iterator hierarchy since this attribute is only used to publish a step size to vendor numerical Hessian algorithms.

#### 8.57.4.3 Real `fdHessByFnStepSize` [protected]

using second-order differences of function values

A scalar value (instead of the vector `fd_hessian_step_size spec`) is used within the iterator hierarchy since this attribute is only used to publish a step size to vendor numerical Hessian algorithms.

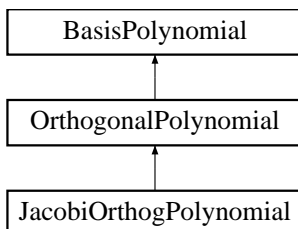
The documentation for this class was generated from the following files:

- `DakotaIterator.H`
- `DakotaIterator.C`

## 8.58 JacobiOrthogPolynomial Class Reference

Derived orthogonal polynomial class for Jacobi polynomials.

Inheritance diagram for JacobiOrthogPolynomial::



### Public Member Functions

- [JacobiOrthogPolynomial \(\)](#)  
*default constructor*
- [JacobiOrthogPolynomial \(const Real &alpha\\_stat, const Real &beta\\_stat\)](#)  
*standard constructor*
- [~JacobiOrthogPolynomial \(\)](#)  
*destructor*

### Protected Member Functions

- const Real & [get\\_value](#) (const Real &x, unsigned short order)  
*retrieve the Jacobi polynomial value for a given parameter x*
- const Real & [get\\_gradient](#) (const Real &x, unsigned short order)  
*retrieve the Jacobi polynomial gradient for a given parameter x*
- const Real & [norm\\_squared](#) (unsigned short order)  
 $||P^{(\alpha,\beta)}_n||^2$
- const [RealArray](#) & [gauss\\_points](#) (unsigned short order)  
*polynomial order n*
- const [RealArray](#) & [gauss\\_weights](#) (unsigned short order)  
*polynomial order n*
- const Real & [weight\\_factor](#) ()  
*calculate and return wtFactor based on alphaPoly and betaPoly*



- void [alpha\\_polynomial](#) (const Real &alpha)  
*set alphaPoly*
- void [beta\\_polynomial](#) (const Real &beta)  
*set betaPoly*
- void [alpha\\_stat](#) (const Real &alpha)  
*set betaPoly using the conversion betaPoly = alpha\_stat - 1.*
- void [beta\\_stat](#) (const Real &beta)  
*set alphaPoly using the conversion alphaPoly = beta\_stat - 1.*

### Private Attributes

- Real [alphaPoly](#)  
*Abramowitz and Stegun (differs from statistical PDF notation).*
- Real [betaPoly](#)  
*Abramowitz and Stegun (differs from statistical PDF notation).*

### 8.58.1 Detailed Description

Derived orthogonal polynomial class for Jacobi polynomials.

The [JacobiOrthogPolynomial](#) class evaluates a univariate Jacobi polynomial  $P^{(\alpha,\beta)}_n$  of a particular order. These polynomials are orthogonal with respect to the weight function  $(1-x)^\alpha (1+x)^\beta$  when integrated over the support range of  $[-1,1]$ . This corresponds to the probability density function  $f(x) = (1-x)^\alpha (1+x)^\beta / (2^{(\alpha+\beta+1)} B(\alpha+1,\beta+1))$  for the beta distribution for  $[L,U]=[-1,1]$ , where common statistical PDF notation conventions (see, e.g., the uncertain variables section in the DAKOTA Reference Manual) and the Abramowitz and Stegun orthogonal polynomial conventions are inverted and require conversion in this case ( $\alpha_{poly} = \beta_{stat} - 1$ ;  $\beta_{poly} = \alpha_{stat} - 1$  with the poly definitions used in both cases above). It enables (mixed) multidimensional orthogonal polynomial basis functions within [OrthogPolyApproximation](#). A special case is the [LegendreOrthogPolynomial](#) (implemented separately), for which  $\alpha_{poly} = \beta_{poly} = 0$ .

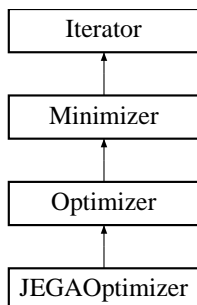
The documentation for this class was generated from the following files:

- [JacobiOrthogPolynomial.H](#)
- [JacobiOrthogPolynomial.C](#)

## 8.59 JEGAOptimizer Class Reference

A version of [Dakota::Optimizer](#) for instantiation of John Eddy's Genetic Algorithms (JEGA).

Inheritance diagram for JEGAOptimizer::



### Public Member Functions

- virtual void [find\\_optimum](#) ()  
*Performs the iterations to determine the optimal set of solutions.*
- virtual bool [accepts\\_multiple\\_points](#) () const  
*Overridden to return true since JEGA algorithms can accept multiple initial points.*
- virtual bool [returns\\_multiple\\_points](#) () const  
*Overridden to return true since JEGA algorithms can return multiple final points.*
- virtual void [initial\\_points](#) (const [VariablesArray](#) &pts)  
*Overridden to assign the `_initPts` member variable to the passed in collection of [Dakota::Variables](#).*
- virtual const [VariablesArray](#) & [initial\\_points](#) () const  
*Overridden to return the collection of initial points for the JEGA algorithm created and run by this [JEGAOptimizer](#).*
- [JEGAOptimizer](#) ([Model](#) &model)  
*Constructs a [JEGAOptimizer](#) class object.*
- [~JEGAOptimizer](#) ()  
*Destructs a [JEGAOptimizer](#).*

### Protected Member Functions

- void [LoadDakotaResponses](#) (const [JEGA::Utilities::Design](#) &from, [Variables](#) &vars, [Response](#) &resp) const  
*Loads the JEGA-style [Design](#) class into equivalent Dakota-style [Variables](#) and [Response](#) objects.*

- void [ReCreateTheParameterDatabase](#) ()  
*Destroys the current parameter database and creates a new empty one.*
- void [LoadTheParameterDatabase](#) ()  
*Reads information out of the known [Dakota::ProblemDescDB](#) and puts it into the current parameter database.*
- void [LoadAlgorithmConfig](#) (JEGA::FrontEnd::AlgorithmConfig &aConfig)  
*Completely initializes the supplied algorithm configuration.*
- void [LoadProblemConfig](#) (JEGA::FrontEnd::ProblemConfig &pConfig)  
*Completely initializes the supplied problem configuration.*
- void [LoadTheDesignVariables](#) (JEGA::FrontEnd::ProblemConfig &pConfig)  
*Adds [DesignVariableInfo](#) objects into the problem configuration object.*
- void [LoadTheObjectiveFunctions](#) (JEGA::FrontEnd::ProblemConfig &pConfig)  
*Adds [ObjectiveFunctionInfo](#) objects into the problem configuration object.*
- void [LoadTheConstraints](#) (JEGA::FrontEnd::ProblemConfig &pConfig)  
*Adds [ConstraintInfo](#) objects into the problem configuration object.*
- const JEGA::Utilities::Design \* [GetBestSolution](#) (const JEGA::Utilities::DesignOFSortSet &from)  
*Chooses the best Design from a set of solutions taking into account the algorithm type.*
- const JEGA::Utilities::Design \* [GetBestMOSolution](#) (const JEGA::Utilities::DesignOFSortSet &from)  
*Chooses the best Design from a set of solutions assuming that they are generated by a multi objective algorithm.*
- const JEGA::Utilities::Design \* [GetBestSOSolution](#) (const JEGA::Utilities::DesignOFSortSet &from)  
*Chooses the best Design from a set of solutions assuming that they are generated by a single objective algorithm.*
- JEGA::DoubleMatrix [ToDoubleMatrix](#) (const [VariablesArray](#) &variables) const  
*Converts the items in a [VariablesArray](#) into a [DoubleMatrix](#) whereby the items in the matrix are the design variables.*
- void [resize\\_variables\\_results\\_array](#) (std::size\_t newsize)  
*Safely resizes the best variables array taking into account the requirements put forth by the envelope-letter design pattern.*
- void [resize\\_response\\_results\\_array](#) (std::size\_t newsize)  
*Safely resizes the best response array taking into account the requirements put forth by the envelope-letter design pattern.*

## Private Attributes

- [EvaluatorCreator](#) \* [\\_theEvalCreator](#)  
*A pointer to an [EvaluatorCreator](#) used to create the evaluator used by JEGA in [Dakota](#) (a [JEGAEvaluator](#)).*
- [JEGA::Utilities::ParameterDatabase](#) \* [\\_theParamDB](#)  
*A pointer to the [ParameterDatabase](#) from which all parameters are retrieved by the created algorithms.*
- [VariablesArray](#) [\\_initPts](#)  
*An array of initial points to use as an initial population.*

## Static Private Attributes

- static const std::string [SOGA\\_METHOD\\_TXT](#)  
*The text that indicates the SOGA method.*
- static const std::string [MOGA\\_METHOD\\_TXT](#)  
*The text that indicates the MOGA method.*

## Classes

- class [Driver](#)  
*A subclass of the JEGA front end driver that exposes the individual protected methods to execute the algorithm.*
- class [Evaluator](#)  
*An evaluator specialization that knows how to interact with [Dakota](#).*
- class [EvaluatorCreator](#)  
*A specialization of the [JEGA::FrontEnd::EvaluatorCreator](#) that creates a new instance of a [Evaluator](#).*

### 8.59.1 Detailed Description

A version of [Dakota::Optimizer](#) for instantiation of John Eddy's Genetic Algorithms (JEGA).

This class encapsulates the necessary functionality for creating and properly initializing the JEGA algorithms (MOGA and SOGA).

### 8.59.2 Constructor & Destructor Documentation

#### 8.59.2.1 [JEGAOptimizer](#) (**Model** & *model*)

Constructs a [JEGAOptimizer](#) class object.

This method does some of the initialization work for the algorithm. In particular, it initialized the JEGA core.

**Parameters:**

*model* The [Dakota::Model](#) that will be used by this optimizer for problem information, etc.

### 8.59.3 Member Function Documentation

#### 8.59.3.1 void LoadDakotaResponses (const JEGA::Utilities::Design & *from*, Variables & *vars*, Response & *resp*) const [protected]

Loads the JEGA-style Design class into equivalent Dakota-style [Variables](#) and [Response](#) objects.

This version is meant for the case where a [Variables](#) and a [Response](#) object exist and just need to be loaded.

**Parameters:**

*from* The JEGA Design class object from which to extract the variable and response information for [Dakota](#).

*vars* The [Dakota::Variables](#) object into which to load the design variable values of *from*.

*resp* The [Dakota::Response](#) object into which to load the objective function and constraint values of *from*.

#### 8.59.3.2 void LoadTheParameterDatabase () [protected]

Reads information out of the known [Dakota::ProblemDescDB](#) and puts it into the current parameter database.

This should be called from the [JEGAOptimizer](#) constructor since it is the only time when the problem description database is certain to be configured to supply data for this optimizer.

#### 8.59.3.3 void LoadAlgorithmConfig (JEGA::FrontEnd::AlgorithmConfig & *aConfig*) [protected]

Completely initializes the supplied algorithm configuration.

This loads the supplied configuration object with appropriate data retrieved from the parameter database.

**Parameters:**

*aConfig* The algorithm configuration object to load.

#### 8.59.3.4 void LoadProblemConfig (JEGA::FrontEnd::ProblemConfig & *pConfig*) [protected]

Completely initializes the supplied problem configuration.

This loads the fresh configuration object using the [LoadTheDesignVariables](#), [LoadTheObjectiveFunctions](#), and [LoadTheConstraints](#) methods.

**Parameters:**

*pConfig* The problem configuration object to load.

**8.59.3.5 void LoadTheDesignVariables (JEGA::FrontEnd::ProblemConfig & *pConfig*)** [protected]

Adds DesignVariableInfo objects into the problem configuration object.

This retrieves design variable information from the ParameterDatabase and creates DesignVariableInfo's from it.

**Parameters:**

*pConfig* The problem configuration object to load.

**8.59.3.6 void LoadTheObjectiveFunctions (JEGA::FrontEnd::ProblemConfig & *pConfig*)**  
[protected]

Adds ObjectiveFunctionInfo objects into the problem configuration object.

This retrieves objective function information from the ParameterDatabase and creates ObjectiveFunctionInfo's from it.

**Parameters:**

*pConfig* The problem configuration object to load.

**8.59.3.7 void LoadTheConstraints (JEGA::FrontEnd::ProblemConfig & *pConfig*)** [protected]

Adds ConstraintInfo objects into the problem configuration object.

This retrieves constraint function information from the ParameterDatabase and creates ConstraintInfo's from it.

**Parameters:**

*pConfig* The problem configuration object to load.

**8.59.3.8 const Design \* GetBestSolution (const JEGA::Utilities::DesignOFSortSet & *from*)**  
[protected]

Chooses the best Design from a set of solutions taking into account the algorithm type.

eventually this functionality must be moved into a separate post-processing application for MO datasets.

**8.59.3.9 const Design \* GetBestMOSolution (const JEGA::Utilities::DesignOFSortSet & *from*)**  
[protected]

Chooses the best Design from a set of solutions assuming that they are generated by a multi objective algorithm.

eventually this functionality must be moved into a separate post-processing application for MO datasets.

**8.59.3.10** `const Design * GetBestSOSolution (const JEGA::Utilities::DesignOFSortSet & from)`  
[protected]

Chooses the best Design from a set of solutions assuming that they are generated by a single objective algorithm. eventually this functionality must be moved into a separate post-processing application for MO datasets.

**8.59.3.11** `JEGA::DoubleMatrix ToDoubleMatrix (const VariablesArray & variables) const`  
[protected]

Converts the items in a VariablesArray into a DoubleMatrix whereby the items in the matrix are the design variables.

The matrix will not contain responses but when being used by [Dakota](#), this doesn't matter. JEGA will attempt to re-evaluate these points but [Dakota](#) will recognize that they do not require re-evaluation and thus it will be a cheap operation.

**Parameters:**

*variables* The array of DakotaVariables objects to use as the contents of the returned matrix.

**Returns:**

The matrix created using the supplied VariablesArray.

**8.59.3.12** `void resize_variables_results_array (std::size_t newsize)` [protected]

Safely resizes the best variables array taking into account the requirements put forth by the envelope-letter design pattern.

Do not directly call resize on the bestVariablesArray object unless you intend to share the internal content (letter) with other objects after assignment.

**Parameters:**

*newsized* The new size for the variables array.

**8.59.3.13** `void resize_response_results_array (std::size_t newsized)` [protected]

Safely resizes the best response array taking into account the requirements put forth by the envelope-letter design pattern.

Do not directly call resize on the bestResponseArray object unless you intend to share the internal content (letter) with other objects after assignment.

**Parameters:**

*newsized* The new size for the responses array.

### 8.59.3.14 void find\_optimum () [virtual]

Performs the iterations to determine the optimal set of solutions.

Override of pure virtual method in [Optimizer](#) base class.

The extraction of parameter values actually occurs in this method when the `JEGA::FrontEnd::Driver::ExecuteAlgorithm` is called. Also the loading of the problem and algorithm configurations occurs in this method. That way, if it is called more than once and the algorithm or problem has changed, it will be accounted for.

Implements [Optimizer](#).

### 8.59.3.15 bool accepts\_multiple\_points () const [virtual]

Overridden to return true since JEGA algorithms can accept multiple initial points.

#### Returns:

true, always.

Reimplemented from [Iterator](#).

### 8.59.3.16 bool returns\_multiple\_points () const [virtual]

Overridden to return true since JEGA algorithms can return multiple final points.

#### Returns:

true, always.

Reimplemented from [Iterator](#).

### 8.59.3.17 void initial\_points (const VariablesArray & pts) [virtual]

Overridden to assign the `_initPts` member variable to the passed in collection of [Dakota::Variables](#).

#### Parameters:

*pts* The array of initial points for the JEGA algorithm created and run by this [JEGAOptimizer](#).

Reimplemented from [Iterator](#).

### 8.59.3.18 const VariablesArray & initial\_points () const [virtual]

Overridden to return the collection of initial points for the JEGA algorithm created and run by this [JEGAOptimizer](#).

#### Returns:

The collection of initial points for the JEGA algorithm created and run by this [JEGAOptimizer](#).

Reimplemented from [Iterator](#).



## 8.59.4 Member Data Documentation

### 8.59.4.1 [VariablesArray\\_initPts](#) [private]

An array of initial points to use as an initial population.

This member is here to help support the use of JEGA algorithms in [Dakota](#) strategies. If this array is populated, then whatever initializer is specified will be ignored and the DoubleMatrix initializer will be used instead on a matrix created from the data in this array.

The documentation for this class was generated from the following files:

- [JEGAOptimizer.H](#)
- [JEGAOptimizer.C](#)

## 8.60 JEGAOptimizer::Driver Class Reference

A subclass of the JEGA front end driver that exposes the individual protected methods to execute the algorithm.

### Public Member Functions

- GeneticAlgorithm \* [ExtractAllData](#) (const AlgorithmConfig &algConfig)  
*Reads all required data from the problem description database stored in the supplied algorithm config.*
- DesignOFSortSet [PerformIterations](#) (GeneticAlgorithm \*theGA)  
*Performs the required iterations on the supplied GA.*
- void [DestroyAlgorithm](#) (GeneticAlgorithm \*theGA)  
*Deletes the supplied GA.*
- [Driver](#) (const ProblemConfig &probConfig)  
*Default constructs a [Driver](#).*

### 8.60.1 Detailed Description

A subclass of the JEGA front end driver that exposes the individual protected methods to execute the algorithm.

This is necessary because DAKOTA requires that all problem information be extracted from the problem description DB at the time of [Optimizer](#) construction and the front end does it all in the execute algorithm method which must be called in find\_optimum.

### 8.60.2 Constructor & Destructor Documentation

#### 8.60.2.1 [Driver](#) (const ProblemConfig & *probConfig*) [inline]

Default constructs a [Driver](#).

#### Parameters:

*probConfig* The definition of the problem to be solved by this [Driver](#) whenever ExecuteAlgorithm is called.

The problem can be solved in multiple ways by multiple algorithms even using multiple different evaluators by issuing multiple calls to ExecuteAlgorithm with different AlgorithmConfigs.

### 8.60.3 Member Function Documentation

#### 8.60.3.1 GeneticAlgorithm\* [ExtractAllData](#) (const AlgorithmConfig & *algConfig*) [inline]

Reads all required data from the problem description database stored in the supplied algorithm config.

The returned GA is fully configured and ready to be run. It must also be destroyed at some later time. You MUST call DestroyAlgorithm for this purpose. Failure to do so could result in a memory leak and an eventual segmentation fault! Be sure to call DestroyAlgorithm prior to destroying the algorithm config that was used to create it!

This is just here to expose the base class method to users.

**Parameters:**

*algConfig* The fully loaded configuration object containing the database of parameters for the algorithm to be run on the known problem.

**Returns:**

The fully configured and loaded GA ready to be run using the PerformIterations method.

**8.60.3.2 DesignOFSortSet PerformIterations (GeneticAlgorithm \*theGA) [inline]**

Performs the required iterations on the supplied GA.

This includes the calls to AlgorithmInitialize and AlgorithmFinalize and logs some information if appropriate.

This is just here to expose the base class method to users.

**Parameters:**

*theGA* The GA on which to perform iterations. This parameter must be non-null.

**Returns:**

The final solutions reported by the supplied GA after all iterations and call to AlgorithmFinalize.

**8.60.3.3 void DestroyAlgorithm (GeneticAlgorithm \*theGA) [inline]**

Deletes the supplied GA.

Use this method to destroy a GA after all iterations have been run. This method knows if the log associated with the GA was created here and needs to be destroyed as well or not.

This is just here to expose the base class method to users.

Be sure to use this prior to destroying the algorithm config object which contains the target. The GA destructor needs the target to be in tact.

**Parameters:**

*theGA* The algorithm that is no longer needed and thus must be destroyed.

The documentation for this class was generated from the following file:

- [JEGAOptimizer.C](#)

## 8.61 JEGAOptimizer::Evaluator Class Reference

An evaluator specialization that knows how to interact with [Dakota](#).

### Public Member Functions

- virtual bool [Evaluate](#) (DesignGroup &group)  
*Does evaluation of each design in group.*
- virtual bool [Evaluate](#) (Design &des)  
*This method cannot be used!!*
- virtual std::string [GetName](#) () const  
*Returns the proper name of this operator.*
- virtual std::string [GetDescription](#) () const  
*Returns a full description of what this operator does and how.*
- virtual GeneticAlgorithmOperator \* [Clone](#) (GeneticAlgorithm &algorithm) const  
*Creates and returns a pointer to an exact duplicate of this operator.*
- [Evaluator](#) (GeneticAlgorithm &algorithm, [Model](#) &model)  
*Constructs a [Evaluator](#) for use by algorithm.*
- [Evaluator](#) (const [Evaluator](#) &copy)  
*Copy constructs a [Evaluator](#).*
- [Evaluator](#) (const [Evaluator](#) &copy, GeneticAlgorithm &algorithm, [Model](#) &model)  
*Copy constructs a [Evaluator](#) for use by algorithm.*

### Static Public Member Functions

- static const std::string & [Name](#) ()  
*Returns the proper name of this operator.*
- static const std::string & [Description](#) ()  
*Returns a full description of what this operator does and how.*

### Protected Member Functions

- void [SeparateVariables](#) (const Design &from, RealVector &intoCont, IntVector &intoDiscInt, RealVector &intoDiscReal) const  
*This method fills intoCont, intoDiscInt and intoDiscReal appropriately using the values of from.*

- void [RecordResponses](#) (const RealVector &from, Design &into) const  
*Records the computed objective and constraint function values into into.*
- std::size\_t [GetNumberNonLinearConstraints](#) () const  
*Returns the number of non-linear constraints for the problem.*
- std::size\_t [GetNumberLinearConstraints](#) () const  
*Returns the number of linear constraints for the problem.*

## Private Member Functions

- [Evaluator](#) (GeneticAlgorithm &algorithm)  
*This constructor has no implementation and cannot be used.*

## Private Attributes

- [Model](#) & [\\_model](#)  
*The [Model](#) known by this evaluator.*

### 8.61.1 Detailed Description

An evaluator specialization that knows how to interact with [Dakota](#).

This evaluator knows how to use the model to do evaluations both in synchronous and asynchronous modes.

### 8.61.2 Constructor & Destructor Documentation

#### 8.61.2.1 [Evaluator](#) (GeneticAlgorithm & *algorithm*, [Model](#) & *model*) [inline]

Constructs a [Evaluator](#) for use by *algorithm*.

The optimizer is needed for purposes of variable scaling.

#### Parameters:

*algorithm* The GA for which the new evaluator is to be used.

*model* The model through which evaluations will be done.

### 8.61.2.2 **Evaluator** (const **Evaluator** & *copy*) [inline]

Copy constructs a **Evaluator**.

#### Parameters:

*copy* The evaluator from which properties are to be duplicated into this.

### 8.61.2.3 **Evaluator** (const **Evaluator** & *copy*, **GeneticAlgorithm** & *algorithm*, **Model** & *model*) [inline]

Copy constructs a **Evaluator** for use by *algorithm*.

The optimizer is needed for purposes of variable scaling.

#### Parameters:

*copy* The existing **Evaluator** from which to retrieve properties.

*algorithm* The GA for which the new evaluator is to be used.

*model* The model through which evaluations will be done.

### 8.61.2.4 **Evaluator** (**GeneticAlgorithm** & *algorithm*) [private]

This constructor has no implementation and cannot be used.

This constructor can never be used. It is provided so that this operator can still be registered in an operator registry even though it can never be instantiated from there.

#### Parameters:

*algorithm* The GA for which the new evaluator is to be used.

## 8.61.3 Member Function Documentation

### 8.61.3.1 static const std::string& **Name** () [inline, static]

Returns the proper name of this operator.

#### Returns:

The string "DAKOTA JEGA Evaluator".

### 8.61.3.2 static const std::string& **Description** () [inline, static]

Returns a full description of what this operator does and how.

The returned text is:

This evaluator uses Sandia's DAKOTA optimization software to evaluate the passed in Designs. This makes it possible to take advantage of the fact that DAKOTA is designed to run on massively parallel machines.

#### Returns:

A description of the operation of this operator.

#### 8.61.3.3 void SeparateVariables (const Design & *from*, RealVector & *intoCont*, IntVector & *intoDiscInt*, RealVector & *intoDiscReal*) const [protected]

This method fills *intoCont*, *intoDiscInt* and *intoDiscReal* appropriately using the values of *from*.

The discrete integer design variable values are placed in *intoDiscInt*, the discrete real design variable values are placed in *intoDiscReal*, and the continuum are placed into *intoCont*. The values are written into the vectors from the beginning so any previous contents of the vectors will be overwritten.

#### Parameters:

*from* The Design class object from which to extract the discrete design variable values.

*intoDiscInt* The vector into which to place the extracted discrete integer values.

*intoDiscReal* The vector into which to place the extracted discrete real values.

*intoCont* The vector into which to place the extracted continuous values.

#### 8.61.3.4 void RecordResponses (const RealVector & *from*, Design & *into*) const [protected]

Records the computed objective and constraint function values into *into*.

This method takes the response values stored in *from* and properly transfers them into the *into* design.

The response vector *from* is expected to contain values for each objective function followed by values for each non-linear constraint in the order in which the info objects were loaded into the target by the optimizer class.

#### Parameters:

*from* The vector of responses to install into *into*.

*into* The Design to which the responses belong and into which they must be written.

#### 8.61.3.5 std::size\_t GetNumberNonLinearConstraints () const [inline, protected]

Returns the number of non-linear constraints for the problem.

This is computed by adding the number of non-linear equality constraints to the number of non-linear inequality constraints. These values are obtained from the model.

**Returns:**

The total number of non-linear constraints.

**8.61.3.6** `std::size_t GetNumberLinearConstraints () const` `[inline, protected]`

Returns the number of linear constraints for the problem.

This is computed by adding the number of linear equality constraints to the number of linear inequality constraints. These values are obtained from the model.

**Returns:**

The total number of linear constraints.

**8.61.3.7** `bool Evaluate (DesignGroup & group)` `[virtual]`

Does evaluation of each design in *group*.

This method uses the [Model](#) known by this class to get Designs evaluated. It properly formats the Design class information in a way that [Dakota](#) will understand and then interprets the [Dakota](#) results and puts them back into the Design class object. It respects the asynchronous flag in the [Model](#) so evaluations may occur synchronously or asynchronously.

Prior to evaluating a Design, this class checks to see if it is marked as already evaluated. If it is, then the evaluation of that Design is not carried out. This is not strictly necessary because [Dakota](#) keeps track of evaluated designs and does not re-evaluate. An exception is the case of a population read in from a file complete with responses where [Dakota](#) is unaware of the evaluations.

**Parameters:**

*group* The group of Design class objects to be evaluated.

**Returns:**

true if all evaluations completed and false otherwise.

**8.61.3.8** `virtual bool Evaluate (Design & des)` `[inline, virtual]`

This method cannot be used!!

This method does nothing and cannot be called. This is because in the case of asynchronous evaluation, this method would be unable to conform. It would require that each evaluation be done in a synchronous fashion.

**Parameters:**

*des* A Design that would be evaluated if this method worked.

**Returns:**

Would return true if the Design were evaluated and false otherwise. Never actually returns here. Issues a fatal error. Otherwise, it would always return false.



**8.61.3.9 virtual std::string GetName () const** [inline, virtual]

Returns the proper name of this operator.

**Returns:**

See [Name\(\)](#).

**8.61.3.10 virtual std::string GetDescription () const** [inline, virtual]

Returns a full description of what this operator does and how.

**Returns:**

See [Description\(\)](#).

**8.61.3.11 virtual GeneticAlgorithmOperator\* Clone (GeneticAlgorithm & *algorithm*) const** [inline, virtual]

Creates and returns a pointer to an exact duplicate of this operator.

**Parameters:**

*algorithm* The GA for which the clone is being created.

**Returns:**

A clone of this operator.

**8.61.4 Member Data Documentation****8.61.4.1 Model& \_model** [private]

The [Model](#) known by this evaluator.

It is through this model that evaluations will take place.

The documentation for this class was generated from the following file:

- [JEGAOptimizer.C](#)

## 8.62 JEGAOptimizer::EvaluatorCreator Class Reference

A specialization of the JEGA::FrontEnd::EvaluatorCreator that creates a new instance of a [Evaluator](#).

### Public Member Functions

- virtual GeneticAlgorithmEvaluator \* [CreateEvaluator](#) (GeneticAlgorithm &alg)  
*Overriden to return a newly created [Evaluator](#).*
- [EvaluatorCreator](#) (Model &theModel)  
*Constructs an [EvaluatorCreator](#) using the supplied model.*

### Private Attributes

- [Model](#) & [\\_theModel](#)  
*The user defined model to be passed to the constructor of the [Evaluator](#).*

### 8.62.1 Detailed Description

A specialization of the JEGA::FrontEnd::EvaluatorCreator that creates a new instance of a [Evaluator](#).

### 8.62.2 Constructor & Destructor Documentation

#### 8.62.2.1 [EvaluatorCreator](#) (Model & theModel) [inline]

Constructs an [EvaluatorCreator](#) using the supplied model.

#### Parameters:

*theModel* The [Dakota::Model](#) this creator will pass to the created evaluator.

### 8.62.3 Member Function Documentation

#### 8.62.3.1 virtual GeneticAlgorithmEvaluator\* [CreateEvaluator](#) (GeneticAlgorithm & alg) [inline, virtual]

Overriden to return a newly created [Evaluator](#).

The GA will assume ownership of the evaluator so we needn't worry about keeping track of it for destruction. The additional parameters needed by the [Evaluator](#) are stored as members of this class at construction time.

#### Parameters:

*alg* The GA for which the evaluator is to be created.

### Returns:

A pointer to a newly created [Evaluator](#).

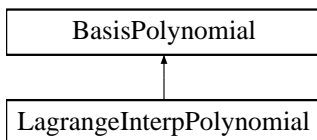
The documentation for this class was generated from the following file:

- [JEGAOptimizer.C](#)

## 8.63 LagrangeInterpPolynomial Class Reference

Derived basis polynomial class for 1-D Lagrange interpolation polynomials.

Inheritance diagram for LagrangeInterpPolynomial::



### Public Member Functions

- [LagrangeInterpPolynomial \(\)](#)  
*default constructor*
- [LagrangeInterpPolynomial \(const RealArray &interpolation\\_pts\)](#)  
*standard constructor*
- [~LagrangeInterpPolynomial \(\)](#)  
*destructor*
- [const Real & get\\_value \(const Real &x, unsigned short i\)](#)  
*parameter x*
- [const Real & get\\_gradient \(const Real &x, unsigned short i\)](#)  
*given parameter x*
- [void interpolation\\_points \(const RealArray &interpolation\\_pts\)](#)  
*set interpolationPts*

### Private Member Functions

- [void precompute\\_data \(\)](#)  
*precompute data that is reused repeatedly within Lagrange interpolation*

### Private Attributes

- [RealArray interpolationPts](#)  
*evaluated at the j\_th interpolation point produces Kronecker delta\_ij*
- [size\\_t numInterpPts](#)

*number of 1-D interpolation points*

- RealVector [lagDenominators](#)  
*precompute\_data()*

### 8.63.1 Detailed Description

Derived basis polynomial class for 1-D Lagrange interpolation polynomials.

The [LagrangeInterpPolynomial](#) class evaluates a univariate Lagrange interpolation polynomial. The order of the polynomial is dictated by the number of interpolation points (order =  $N_p - 1$ ). It enables multidimensional interpolants within [InterpPolyApproximation](#).

### 8.63.2 Member Function Documentation

#### 8.63.2.1 `const Real & get_value (const Real & x, unsigned short i)` [virtual]

parameter x

Compute value of Lagrange polynomial for interpolation point i.

Reimplemented from [BasisPolynomial](#).

#### 8.63.2.2 `const Real & get_gradient (const Real & x, unsigned short i)` [virtual]

given parameter x

Compute derivative with respect to x of Lagrange polynomial for interpolation point i.

Reimplemented from [BasisPolynomial](#).

#### 8.63.2.3 `void precompute_data ()` [private]

precompute data that is reused repeatedly within Lagrange interpolation

Pre-compute denominator products that are only a function of the interpolationPts.

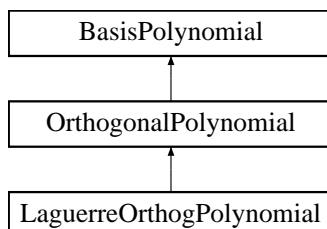
The documentation for this class was generated from the following files:

- [LagrangeInterpPolynomial.H](#)
- [LagrangeInterpPolynomial.C](#)

## 8.64 LaguerreOrthogPolynomial Class Reference

Derived orthogonal polynomial class for Laguerre polynomials.

Inheritance diagram for LaguerreOrthogPolynomial::



### Public Member Functions

- [LaguerreOrthogPolynomial \(\)](#)  
*default constructor*
- [~LaguerreOrthogPolynomial \(\)](#)  
*destructor*

### Protected Member Functions

- `const Real & get\_value (const Real &x, unsigned short order)`  
*retrieve the Laguerre polynomial value for a given parameter x*
- `const Real & get\_gradient (const Real &x, unsigned short order)`  
*retrieve the Laguerre polynomial gradient for a given parameter x*
- `const Real & norm\_squared (unsigned short order)`  
*return the inner product  $\langle L_n, L_n \rangle = \|L_n\|^2$*
- `const RealArray & gauss\_points (unsigned short order)`  
*polynomial order n*
- `const RealArray & gauss\_weights (unsigned short order)`  
*polynomial order n*

#### 8.64.1 Detailed Description

Derived orthogonal polynomial class for Laguerre polynomials.

The [LaguerreOrthogPolynomial](#) class evaluates a univariate Laguerre polynomial of a particular order. These polynomials are orthogonal with respect to the weight function  $\exp(-x)$  when integrated over the support range of  $[0,+\infty]$ . This corresponds to the probability density function for the standard exponential distribution. It enables (mixed) multidimensional orthogonal polynomial basis functions within [OrthogPolyApproximation](#). Laguerre polynomials are a special case ( $\alpha = 0$ ) of the generalized Laguerre polynomials (implemented separately) which correspond to the standard gamma distribution.

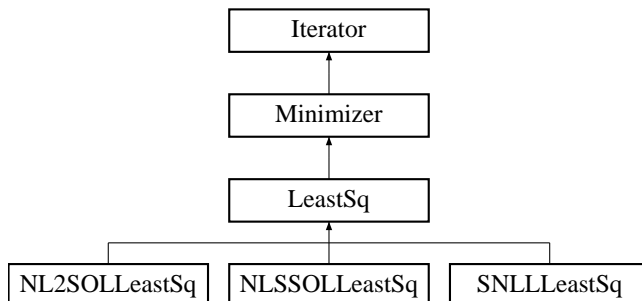
The documentation for this class was generated from the following files:

- [LaguerreOrthogPolynomial.H](#)
- [LaguerreOrthogPolynomial.C](#)

## 8.65 LeastSq Class Reference

Base class for the nonlinear least squares branch of the iterator hierarchy.

Inheritance diagram for LeastSq::



### Protected Member Functions

- [LeastSq \(\)](#)  
*default constructor*
- [LeastSq \(Model &model\)](#)  
*standard constructor*
- [LeastSq \(NoDBBaseConstructor, Model &model\)](#)  
*alternate constructor*
- [~LeastSq \(\)](#)  
*destructor*
- void [derived\\_initialize\\_run \(\)](#)
- void [run \(\)](#)  
*and may contain pre/post steps in lieu of separate pre/post*
- void [derived\\_post\\_run \(\)](#)
- void [derived\\_finalize\\_run \(\)](#)  
*portions of finalize\_run specific to derived iterators*
- void [print\\_results](#) (std::ostream &s)
- virtual void [minimize\\_residuals](#) ()=0  
*for the least squares branch.*
- void [read\\_observed\\_data \(\)](#)  
*read user data file to load observed data points*



- void [get\\_confidence\\_intervals](#) ()  
*Calculate confidence intervals on estimated parameters.*

### Static Protected Member Functions

- static void [primary\\_resp\\_recast](#) (const [Variables](#) &native\_vars, const [Variables](#) &scaled\_vars, const [Response](#) &native\_response, [Response](#) &scaled\_response)  
*(user) to iterator space*

### Protected Attributes

- int [numLeastSqTerms](#)  
*number of least squares terms*
- [LeastSq](#) \* [prevLSqInstance](#)  
*pointer containing previous value of leastSqInstance*
- bool [weightFlag](#)  
*flag indicating whether weighted least squares is active*
- [String](#) [obsDataFilename](#)  
*filename from which to read observed data*
- bool [obsDataFlag](#)  
*flag indicating whether user-supplied data is active*
- [RealArray](#) [obsData](#)  
*storage for user-supplied data for computing residuals*
- [RealVector](#) [confBoundsLower](#)  
*lower bounds for confidence intervals on calibration parameters*
- [RealVector](#) [confBoundsUpper](#)  
*upper bounds for confidence intervals on calibration parameters*

### Static Protected Attributes

- static [LeastSq](#) \* [leastSqInstance](#)  
*pointer to [LeastSq](#) instance used in static member functions*

### 8.65.1 Detailed Description

Base class for the nonlinear least squares branch of the iterator hierarchy.

The [LeastSq](#) class provides common data and functionality for least squares solvers (including [NL2OL](#), [NLSSOLLeastSq](#), and [SNLLLeastSq](#)).

### 8.65.2 Constructor & Destructor Documentation

#### 8.65.2.1 [LeastSq](#) ([Model](#) & *model*) [protected]

standard constructor

This constructor extracts the inherited data for the least squares branch and performs sanity checking on gradient and constraint settings.

### 8.65.3 Member Function Documentation

#### 8.65.3.1 `void derived_initialize_run ()` [protected, virtual]

This function should be invoked (or reimplemented) by any derived implementations of [derived\\_initialize\\_run\(\)](#) (which would otherwise hide it).

Reimplemented from [Minimizer](#).

Reimplemented in [SNLLLeastSq](#).

#### 8.65.3.2 `void run ()` [inline, protected, virtual]

and may contain pre/post steps in lieu of separate pre/post

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual run function for the iterator class hierarchy. All derived classes need to redefine it.

Reimplemented from [Iterator](#).

#### 8.65.3.3 `void derived_post_run ()` [protected, virtual]

Implements portions of `post_run` specific to [LeastSq](#) for scaling back to native variables and functions. This function should be invoked (or reimplemented) by any derived implementations of [derived\\_post\\_run\(\)](#) (which would otherwise hide it).

Reimplemented from [Iterator](#).

Reimplemented in [SNLLLeastSq](#).

#### 8.65.3.4 `void derived_finalize_run ()` [inline, protected, virtual]

portions of `finalize_run` specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of [finalize\\_run\(\)](#). Redefinition by derived classes is optional.

Reimplemented from [Minimizer](#).

Reimplemented in [SNLLLeastSq](#).

#### 8.65.3.5 void print\_results (std::ostream & s) [protected, virtual]

Redefines default iterator results printing to include nonlinear least squares results (residual terms and constraints).

Reimplemented from [Iterator](#).

#### 8.65.3.6 void primary\_resp\_recast (const Variables & native\_vars, const Variables & scaled\_vars, const Response & native\_response, Response & iterator\_response) [static, protected]

(user) to iterator space

Least squares function map from user/native space to iterator/scaled space using a [RecastModel](#). If no scaling also copies constraints.

#### 8.65.3.7 void read\_observed\_data () [protected]

read user data file to load observed data points

read user's observation data for computation of least squares residuals (currently reading on all processors – need to read once and broadcast)

#### 8.65.3.8 void get\_confidence\_intervals () [protected]

Calculate confidence intervals on estimated parameters.

Calculate individual confidence intervals for each parameter. These bounds are based on a linear approximation of the nonlinear model.

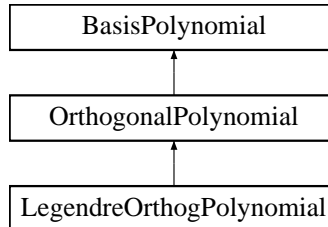
The documentation for this class was generated from the following files:

- DakotaLeastSq.H
- DakotaLeastSq.C

## 8.66 LegendreOrthogPolynomial Class Reference

Derived orthogonal polynomial class for Legendre polynomials.

Inheritance diagram for LegendreOrthogPolynomial::



### Public Member Functions

- [LegendreOrthogPolynomial \(\)](#)  
*default constructor*
- [~LegendreOrthogPolynomial \(\)](#)  
*destructor*

### Protected Member Functions

- `const Real & get\_value (const Real &x, unsigned short order)`  
*retrieve the Legendre polynomial value for a given parameter x*
- `const Real & get\_gradient (const Real &x, unsigned short order)`  
*retrieve the Legendre polynomial gradient for a given parameter x*
- `const Real & norm\_squared (unsigned short order)`  
*return the inner product  $\langle P_n, P_n \rangle = \|P_n\|^2$*
- `const RealArray & gauss\_points (unsigned short order)`  
*polynomial order n*
- `const RealArray & gauss\_weights (unsigned short order)`  
*polynomial order n*

### 8.66.1 Detailed Description

Derived orthogonal polynomial class for Legendre polynomials.

The [LegendreOrthogPolynomial](#) class evaluates a univariate Legendre polynomial of a particular order. These polynomials are orthogonal with respect to the weight function 1 when integrated over the support range of  $[-1,+1]$ . This corresponds to the probability density function  $f(x) = 1/(U-L) = 1/2$  for the uniform distribution for  $[L,U]=[-1,1]$ . It enables (mixed) multidimensional orthogonal polynomial basis functions within [Orthog-PolyApproximation](#). Legendre polynomials are a special case ( $\alpha = \beta = 0$ ) of the more general Jacobi polynomials (implemented separately) which correspond to the beta distribution.

The documentation for this class was generated from the following files:

- LegendreOrthogPolynomial.H
- LegendreOrthogPolynomial.C

## 8.67 List Class Template Reference

Template class for the [Dakota](#) bookkeeping list.

### Public Member Functions

- [List](#) ()  
*Default constructor.*
- [List](#) (const [List](#)< T > &a)  
*Copy constructor.*
- [~List](#) ()  
*Destructor.*
- template<class InputIter> [List](#) (InputIter first, InputIter last)  
*Range constructor (member template).*
- [List](#)< T > & [operator=](#) (const [List](#)< T > &a)  
*assignment operator*
- void [write](#) (std::ostream &s) const  
*Writes a [List](#) to an output stream.*
- void [read](#) ([MPIUnpackBuffer](#) &s)  
*Reads a [List](#) from an [MPIUnpackBuffer](#) after an MPI receive.*
- void [write](#) ([MPIPackBuffer](#) &s) const  
*Writes a [List](#) to a [MPIPackBuffer](#) prior to an MPI send.*
- size\_t [entries](#) () const  
*Returns the number of items that are currently in the list.*
- T [get](#) ()  
*Removes and returns the first item in the list.*
- T [removeAt](#) (size\_t index)  
*Removes and returns the item at the specified index.*
- bool [remove](#) (const T &a)  
*Removes the specified item from the list.*
- void [insert](#) (const T &a)  
*Adds the item a to the end of the list.*

- `bool contains (const T &a) const`  
*Returns TRUE if list contains object a, returns FALSE otherwise.*
- `bool find (bool(*test_fn)(const T &, const void *), const void *test_fn_data, T &found_item) const`  
*finds and sets k to this object*
- `List< T >::iterator find (bool(*test_fn)(const T &, const void *), const void *test_fn_data)`  
*Returns an iterator pointing to an object that the test function finds.*
- `size_t index (bool(*test_fn)(const T &, const void *), const void *test_fn_data) const`  
*Returns the index of object that the test function finds.*
- `size_t index (const T &a) const`  
*Returns the index of the object.*
- `size_t count (bool(*test_fn)(const T &, const void *), const void *test_fn_data) const`  
*Returns the number of items in the list that satisfy the test function.*

### 8.67.1 Detailed Description

```
template<class T> class Dakota::List< T >
```

Template class for the [Dakota](#) bookkeeping list.

The [List](#) is the common list class for [Dakota](#). It inherits from and extends the STL list class to add [Dakota](#) specific methods. Builds upon the previously existing [DakotaVallist](#) class

### 8.67.2 Member Function Documentation

#### 8.67.2.1 T get ()

Removes and returns the first item in the list.

Remove and return item from front of list. Returns the object pointed to by the `list::begin()` iterator. It also deletes the first node by calling the `list::pop_front()` method. Note: `get()` is not the same as `list::front()` since the latter would return the 1st item but would not delete it.

#### 8.67.2.2 T removeAt (size\_t index)

Removes and returns the item at the specified index.

Removes the item at the index specified. Uses the STL `advance()` function to step to the appropriate position in the list and then calls the `list::erase()` method.

**8.67.2.3 bool remove (const T & a)**

Removes the specified item from the list.

Removes the first instance matching object a from the list (and therefore differs from the STL `list::remove()` which removes all instances). Uses the STL `find()` algorithm to find the object and the `list::erase()` method to perform the remove.

**8.67.2.4 void insert (const T & a) [inline]**

Adds the item a to the end of the list.

Insert item at end of list, calls `list::push_back()` method.

**8.67.2.5 bool contains (const T & a) const [inline]**

Returns TRUE if list contains object a, returns FALSE otherwise.

Uses the STL `find()` algorithm to locate the first instance of object a. Returns true if an instance is found.

**8.67.2.6 bool find (bool(\*)(const T &, const void \*) test\_fn, const void \* test\_fn\_data, T & found\_item) const**

finds and sets k to this object

Find the first item in the list which satisfies the test function. Sets k if the object is found.

**8.67.2.7 List< T >::iterator find (bool(\*)(const T &, const void \*) test\_fn, const void \* test\_fn\_data)**

Returns an iterator pointing to an object that the test function finds.

Find the first item in the list which satisfies the test function and return an iterator pointing to it.

**8.67.2.8 size\_t index (bool(\*)(const T &, const void \*) test\_fn, const void \* test\_fn\_data) const**

Returns the index of object that the test function finds.

Returns the index of the first item in the list which satisfies the test function. Uses a single list traversal to both locate the object and return its index (generic algorithms would require two loop traversals).

**8.67.2.9 size\_t index (const T & a) const**

Returns the index of the object.

Returns the index of the first item in the list which matches the object a. Uses a single list traversal to both locate the object and return its index (generic algorithms would require two loop traversals).

The documentation for this class was generated from the following file:

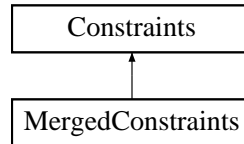


- `DakotaList.H`

## 8.68 MergedConstraints Class Reference

the merged data view.

Inheritance diagram for MergedConstraints::



### Public Member Functions

- [MergedConstraints](#) ()  
*default constructor*
- [MergedConstraints](#) (const [ProblemDescDB](#) &problem\_db, const std::pair< short, short > &view, const [Sizet2DArray](#) &vars\_comps)  
*standard constructor*
- [~MergedConstraints](#) ()  
*destructor*
- void [write](#) (std::ostream &s) const  
*write a variable constraints object to an std::ostream*
- void [read](#) (std::istream &s)  
*read a variable constraints object from an std::istream*

### Protected Member Functions

- void [copy\\_rep](#) (const [Constraints](#) \*con\_rep)  
*Used by [copy\(\)](#) to copy the contents of a letter class.*
- void [reshape\\_rep](#) ()  
*Used by [reshape\(Sizet2DArray&\)](#) to reshape the contents of a letter class.*
- void [build\\_active\\_views](#) ()  
*construct active views of all variables bounds arrays*
- void [build\\_inactive\\_views](#) ()  
*construct inactive views of all variables bounds arrays*

## 8.68.1 Detailed Description

the merged data view.

Derived variable constraints classes take different views of the design, uncertain, and state variable types and the continuous and discrete domain types. The [MergedConstraints](#) derived class combines continuous and discrete domain types but separates design, uncertain, and state variable types. The result is merged design bounds arrays (`mergedDesignLowerBnds`, `mergedDesignUpperBnds`), uncertain distribution bounds arrays (`uncertainLowerBnds`, `uncertainUpperBnds`), and merged state bounds arrays (`mergedStateLowerBnds`, `mergedStateUpperBnds`). The branch and bound strategy uses this approach (see `Variables::get_variables(problem_db)` for variables type selection; variables type is passed to the [Constraints](#) constructor in [Model](#)).

## 8.68.2 Constructor & Destructor Documentation

### 8.68.2.1 [MergedConstraints](#) (`const ProblemDescDB & problem_db`, `const std::pair< short, short > & view`, `const Sizet2DArray & vars_comps`)

standard constructor

In this class, a merged data approach is used in which continuous and discrete arrays are combined into a single continuous array (integrality is relaxed; the converse of truncating reals is not currently supported but could be in the future if needed). Iterators/strategies which use this class include: `BranchBndOptimizer`. Extract fundamental lower and upper bounds and merge continuous and discrete domains to create `mergedDesignLowerBnds`, `mergedDesignUpperBnds`, `mergedStateLowerBnds`, and `mergedStateUpperBnds`.

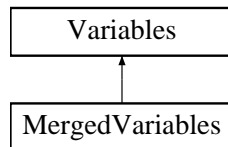
The documentation for this class was generated from the following files:

- [MergedConstraints.H](#)
- [MergedConstraints.C](#)

## 8.69 MergedVariables Class Reference

merged data view.

Inheritance diagram for MergedVariables::



### Public Member Functions

- [MergedVariables](#) ()  
*default constructor*
- [MergedVariables](#) (const [ProblemDescDB](#) &[problem\\_db](#), const std::pair< short, short > &[view](#))  
*standard constructor*
- [~MergedVariables](#) ()  
*destructor*
- const [UIntArray](#) & [merged\\_discrete\\_ids](#) () const  
*returns the list of discrete variables merged into a continuous array*
- void [read](#) (std::istream &[s](#))  
*read a variables object from an std::istream*
- void [write](#) (std::ostream &[s](#)) const  
*write a variables object to an std::ostream*
- void [write\\_aprepro](#) (std::ostream &[s](#)) const  
*write a variables object to an std::ostream in aprepro format*
- void [read\\_tabular](#) (std::istream &[s](#))
- void [write\\_tabular](#) (std::ostream &[s](#)) const  
*write a variables object in tabular format to an std::ostream*

### Protected Member Functions

- void [copy\\_rep](#) (const [Variables](#) \*[vars\\_rep](#))  
*Used by [copy\(\)](#) to copy the contents of a letter class.*

- void [reshape\\_rep](#) (const [Sizet2DArray](#) &vars\_comps)  
*Used by [reshape\(\)](#) to reshape the contents of a letter class.*
- void [build\\_active\\_views](#) ()  
*construct active views of all variables arrays*
- void [build\\_inactive\\_views](#) ()  
*construct inactive views of all variables arrays*

## Private Attributes

- [UIntArray](#) [mergedDiscreteIds](#)  
*requirement is relaxed by merging them into a continuous array*

### 8.69.1 Detailed Description

merged data view.

Derived variables classes take different views of the design, uncertain, and state variable types and the continuous and discrete domain types. The [MergedVariables](#) derived class combines continuous and discrete domain types but separates design, uncertain, and state variable types. The result is a single continuous array of design variables ([mergedDesignVars](#)), a single continuous array of uncertain variables ([uncertainVars](#)), and a single continuous array of state variables ([mergedStateVars](#)). The branch and bound strategy uses this approach (see [Variables::get\\_variables\(problem\\_db\)](#)).

### 8.69.2 Constructor & Destructor Documentation

#### 8.69.2.1 [MergedVariables](#) (const [ProblemDescDB](#) & *problem\_db*, const [std::pair](#)< [short](#), [short](#) > & *view*)

standard constructor

In this class, a merged data approach is used in which continuous and discrete arrays are combined into a single continuous array (integrality is relaxed; the converse of truncating reals is not currently supported but could be in the future if needed). Iterators/strategies which use this class include: [BranchBndOptimizer](#). Extract fundamental variable types and labels and merge continuous and discrete domains to create aggregate arrays and views.

### 8.69.3 Member Function Documentation

#### 8.69.3.1 void [read\\_tabular](#) ([std::istream](#) & *s*) [[virtual](#)]

Presumes variables object is appropriately sized to receive data

Reimplemented from [Variables](#).

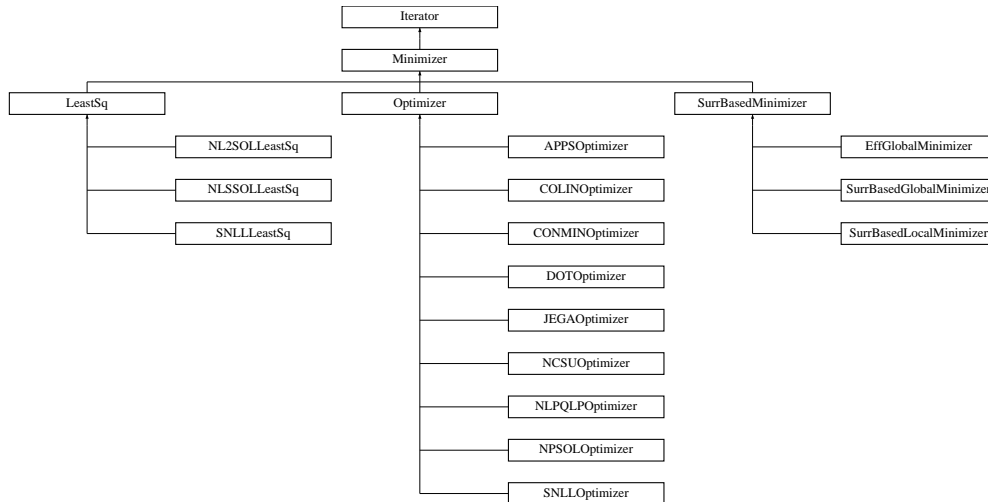
The documentation for this class was generated from the following files:

- MergedVariables.H
- MergedVariables.C

## 8.70 Minimizer Class Reference

iterator hierarchy.

Inheritance diagram for Minimizer::



### Public Member Functions

- const [Variables](#) & [variables\\_results](#) () const  
*return a single final iterator solution (variables)*
- const [Response](#) & [response\\_results](#) () const  
*return a single final iterator solution (response)*
- const [VariablesArray](#) & [variables\\_array\\_results](#) () const  
*only be used if [returns\\_multiple\\_points\(\)](#) returns true.*
- const [ResponseArray](#) & [response\\_array\\_results](#) () const  
*only be used if [returns\\_multiple\\_points\(\)](#) returns true.*
- void [response\\_results\\_active\\_set](#) (const [ActiveSet](#) &set)  
*set the requested data for the final iterator response results*

### Protected Member Functions

- [Minimizer](#) ()  
*default constructor*

- [Minimizer](#) ([Model](#) &model)  
*standard constructor*
- [Minimizer](#) ([NoDBBaseConstructor](#), [Model](#) &model)  
*alternate constructor for "on the fly" instantiations*
- [Minimizer](#) ([NoDBBaseConstructor](#), size\_t num\_lin\_ineq, size\_t num\_lin\_eq, size\_t num\_nln\_ineq, size\_t num\_nln\_eq)  
*alternate constructor for "on the fly" instantiations*
- [~Minimizer](#) ()  
*destructor*
- void [derived\\_initialize\\_run](#) ()  
*portions of initialize\_run specific to derived iterators*
- void [derived\\_finalize\\_run](#) ()  
*portions of finalize\_run specific to derived iterators*
- void [initialize\\_scaling](#) ()  
*checking*
- void [compute\\_scaling](#) (int object\_type, int auto\_type, int num\_vars, [RealVector](#) &lbs, [RealVector](#) &ubs, [RealVector](#) &targets, const [StringArray](#) &scale\_strings, const [RealVector](#) &scales, [IntArray](#) &scale\_types, [RealVector](#) &scale\_mults, [RealVector](#) &scale\_offsets)  
*vector of variables, functions, constraints, etc.*
- bool [compute\\_scale\\_factor](#) (const [Real](#) lower\_bound, const [Real](#) upper\_bound, [Real](#) \*multiplier, [Real](#) \*offset)  
*automatically compute a single scaling factor – bounds case*
- bool [compute\\_scale\\_factor](#) (const [Real](#) target, [Real](#) \*multiplier)  
*automatically compute a single scaling factor – target case*
- bool [need\\_resp\\_trans\\_byvars](#) (const [ShortArray](#) &asv, int start\_index, int num\_resp)  
*transformations*
- [RealVector](#) [modify\\_n2s](#) (const [RealVector](#) &native\_vars, const [IntArray](#) &scale\_types, const [RealVector](#) &multipliers, const [RealVector](#) &offsets) const  
*general [RealVector](#) mapping from native to scaled variables vectors:*
- [RealVector](#) [modify\\_s2n](#) (const [RealVector](#) &scaled\_vars, const [IntArray](#) &scale\_types, const [RealVector](#) &multipliers, const [RealVector](#) &offsets) const  
*general [RealVector](#) mapping from scaled to native variables (and values)*
- void [response\\_modify\\_n2s](#) (const [Variables](#) &scaled\_vars, const [Response](#) &native\_response, [Response](#) &scaled\_response, int native\_offset, int recast\_offset, int num\_responses) const



*map reponses from native to scaled variable space*

- void [response\\_modify\\_s2n](#) (const [Variables](#) &native\_vars, const [Response](#) &scaled\_response, [Response](#) &native\_response, int scaled\_offset, int native\_offset, int num\_responses) const

*map responses from scaled to native variable space*

- RealMatrix [lin\\_coeffs\\_modify\\_n2s](#) (const RealMatrix &native\_coeffs, const RealVector &cv\_multipliers, const RealVector &lin\_multipliers) const

*general linear coefficients mapping from native to scaled space*

- void [print\\_scaling](#) (const [String](#) &info, const [IntArray](#) &scale\_types, const RealVector &scale\_mults, const RealVector &scale\_offsets, const [StringArray](#) &labels)

*print scaling information for a particular response type in tabular form*

## Static Protected Member Functions

- static void [variables\\_recast](#) (const [Variables](#) &scaled\_vars, [Variables](#) &native\_vars)

*variables from scaled to native (user) space*

- static void [secondary\\_resp\\_recast](#) (const [Variables](#) &native\_vars, const [Variables](#) &scaled\_vars, const [Response](#) &native\_response, [Response](#) &scaled\_response)

*transform constraints (fns, grads, Hessians) from native (user) to*

## Protected Attributes

- Real [constraintTol](#)

*optimizer/least squares constraint tolerance*

- Real [bigRealBoundSize](#)

*cutoff value for inequality constraint and continuous variable bounds*

- int [bigIntBoundSize](#)

*cutoff value for discrete variable bounds*

- size\_t [numNonlinearIneqConstraints](#)

*number of nonlinear inequality constraints*

- size\_t [numNonlinearEqConstraints](#)

*number of nonlinear equality constraints*

- size\_t [numLinearIneqConstraints](#)

*number of linear inequality constraints*

- size\_t [numLinearEqConstraints](#)

*number of linear equality constraints*

- int [numNonlinearConstraints](#)  
*total number of nonlinear constraints*
- int [numLinearConstraints](#)  
*total number of linear constraints*
- int [numConstraints](#)  
*total number of linear and nonlinear constraints*
- bool [boundConstraintFlag](#)  
*constraints. Used for method selection and error checking.*
- bool [speculativeFlag](#)  
*flag for speculative gradient evaluations*
- size\_t [numUserPrimaryFns](#)  
*number of objective functions or least squares terms in the user's model*
- size\_t [numIterPrimaryFns](#)  
*number of objective functions or least squares terms in iterator's view*
- bool [scaleFlag](#)  
*flag for overall scaling status*
- bool [varsScaleFlag](#)  
*flag for variables scaling*
- bool [primaryRespScaleFlag](#)  
*flag for primary response scaling*
- bool [secondaryRespScaleFlag](#)  
*flag for secondary response scaling*
- [IntArray](#) [cvScaleTypes](#)  
*scale flags for continuous vars.*
- [RealVector](#) [cvScaleMultipliers](#)  
*scales for continuous variables*
- [RealVector](#) [cvScaleOffsets](#)  
*offsets for continuous variables*
- [IntArray](#) [responseScaleTypes](#)  
*scale flags for all responses*

- RealVector [responseScaleMultipliers](#)  
*scales for all responses*
- RealVector [responseScaleOffsets](#)  
*offsets for all responses (zero for functions, not for nonlin con)*
- IntArray [linearIneqScaleTypes](#)  
*scale flags for linear ineq*
- RealVector [linearIneqScaleMultipliers](#)  
*scales for linear ineq constrs.*
- RealVector [linearIneqScaleOffsets](#)  
*offsets for linear ineq constrs.*
- IntArray [linearEqScaleTypes](#)  
*scale flags for linear eq.*
- RealVector [linearEqScaleMultipliers](#)  
*scales for linear constraints*
- RealVector [linearEqScaleOffsets](#)  
*offsets for linear constraints*
- Minimizer \* [prevMinInstance](#)  
*pointer containing previous value of minimizerInstance*
- bool [vendorNumericalGradFlag](#)  
*convenience flag for gradType == numerical && methodSource == vendor*
- Variables [bestVariables](#)  
*best variables found in minimization*
- Response [bestResponse](#)  
*best response found in minimization*
- VariablesArray [bestVariablesArray](#)  
*collection of all best solution variables.*
- ResponseArray [bestResponseArray](#)  
*collection of all best solution responses.*

## Static Protected Attributes

- static [Minimizer](#) \* [minimizerInstance](#)  
*pointer to [Minimizer](#) used in static member functions*

## Friends

- class [SOLBase](#)  
*access to iterator hierarchy data (to avoid attribute replication)*
- class [SNLLBase](#)  
*access to iterator hierarchy data (to avoid attribute replication)*

### 8.70.1 Detailed Description

iterator hierarchy.

The [Minimizer](#) class provides common data and functionality for [Optimizer](#) and [LeastSq](#).

### 8.70.2 Constructor & Destructor Documentation

#### 8.70.2.1 [Minimizer](#) (**Model & model**) [protected]

standard constructor

This constructor extracts inherited data for the optimizer and least squares branches and performs sanity checking on constraint settings.

### 8.70.3 Member Function Documentation

#### 8.70.3.1 `void derived_initialize_run ()` [protected, virtual]

portions of `initialize_run` specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of `initialize_run()`. Redefinition by derived classes is optional.

Reimplemented from [Iterator](#).

Reimplemented in [CONMINOptimizer](#), [LeastSq](#), [Optimizer](#), [DOTOptimizer](#), [NLPQLPOptimizer](#), [SNLLLeastSq](#), and [SNLLOptimizer](#).

#### 8.70.3.2 `void derived_finalize_run ()` [inline, protected, virtual]

portions of `finalize_run` specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destruct progression. This function is the virtual derived class portion of [finalize\\_run\(\)](#). Redefinition by derived classes is optional.

Reimplemented from [Iterator](#).

Reimplemented in [LeastSq](#), [Optimizer](#), [SNLLLeastSq](#), and [SNLLOptimizer](#).

### 8.70.3.3 void initialize\_scaling () [protected]

checking

helper function used in constructors of derived classes to set up scaling types, multipliers and offsets when input scaling flag is enabled

### 8.70.3.4 void variables\_recast (const [Variables](#) & scaled\_vars, [Variables](#) & native\_vars) [static, protected]

variables from scaled to native (user) space

[Variables](#) map from iterator/scaled space to user/native space using a [RecastModel](#).

### 8.70.3.5 void secondary\_resp\_recast (const [Variables](#) & native\_vars, const [Variables](#) & scaled\_vars, const [Response](#) & native\_response, [Response](#) & iterator\_response) [static, protected]

transform constraints (fns, grads, Hessians) from native (user) to

Constraint function map from user/native space to iterator/scaled/combined space using a [RecastModel](#).

### 8.70.3.6 bool need\_resp\_trans\_byvars (const [ShortArray](#) & asv, int start\_index, int num\_resp) [protected]

transformations

Determine if variable transformations present and derivatives requested, which implies a response transformation is necessary

### 8.70.3.7 RealVector modify\_n2s (const RealVector & native\_vars, const [IntArray](#) & scale\_types, const RealVector & multipliers, const RealVector & offsets) const [protected]

general RealVector mapping from native to scaled variables vectors:

general RealVector mapping from native to scaled variables; loosely, in greatest generality: scaled\_var = log( native\_var - offset) / multiplier )

### 8.70.3.8 RealVector modify\_s2n (const RealVector & scaled\_vars, const [IntArray](#) & scale\_types, const RealVector & multipliers, const RealVector & offsets) const [protected]

general RealVector mapping from scaled to native variables (and values)

general RealVector mapping from scaled to native variables and/or vals; loosely, in greatest generality:  $\text{scaled\_var} = (\text{LOG\_BASE}^{\text{scaled\_var}}) * \text{multiplier} + \text{offset}$

**8.70.3.9** `void response_modify_n2s (const Variables & native_vars, const Response & native_response, Response & recast_response, int native_offset, int recast_offset, int num_responses) const` [protected]

map responses from native to scaled variable space

scaling response mapping: modifies response from a model (user/native) for use in iterators (scaled) – not including multi\_objective\_modify

**8.70.3.10** `void response_modify_s2n (const Variables & native_vars, const Response & scaled_response, Response & native_response, int scaled_offset, int native_offset, int num_responses) const` [protected]

map responses from scaled to native variable space

scaling response mapping: modifies response from scaled (iterator) to native (user) space – not including multi\_objective\_retrieve

**8.70.3.11** `RealMatrix lin_coeffs_modify_n2s (const RealMatrix & src_coeffs, const RealVector & cv_multipliers, const RealVector & lin_multipliers) const` [protected]

general linear coefficients mapping from native to scaled space

compute scaled linear constraint matrix given design variable multipliers and linear scaling multipliers. Only scales components corresponding to continuous variables so for `src_coeffs` of size  $M \times N$ , `lin_multipliers.size() <= M`, `cv_multipliers.size() <= N`

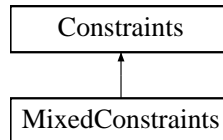
The documentation for this class was generated from the following files:

- DakotaMinimizer.H
- DakotaMinimizer.C

## 8.71 MixedConstraints Class Reference

the default data view (no variable or domain type array merging).

Inheritance diagram for MixedConstraints::



### Public Member Functions

- [MixedConstraints](#) ()  
*default constructor*
- [MixedConstraints](#) (const [ProblemDescDB](#) &problem\_db, const std::pair< short, short > &view, const [Sizet2DArray](#) &vars\_comps)  
*standard constructor*
- [~MixedConstraints](#) ()  
*destructor*
- void [write](#) (std::ostream &s) const  
*write a variable constraints object to an std::ostream*
- void [read](#) (std::istream &s)  
*read a variable constraints object from an std::istream*

### Protected Member Functions

- void [copy\\_rep](#) (const [Constraints](#) \*con\_rep)  
*Used by [copy\(\)](#) to copy the contents of a letter class.*
- void [reshape\\_rep](#) ()  
*Used by [reshape\(Sizet2DArray&\)](#) to reshape the contents of a letter class.*
- void [build\\_active\\_views](#) ()  
*construct active views of all variables bounds arrays*
- void [build\\_inactive\\_views](#) ()  
*construct inactive views of all variables bounds arrays*

### 8.71.1 Detailed Description

the default data view (no variable or domain type array merging).

Derived variable constraints classes take different views of the design, uncertain, and state variable types and the continuous and discrete domain types. The [MixedConstraints](#) derived class separates the design, uncertain, and state variable types as well as the continuous and discrete domain types. The result is separate lower and upper bounds arrays for continuous design, discrete design, uncertain, continuous state, and discrete state variables. This is the default approach, so all iterators and strategies not specifically utilizing the All or Merged views use this approach (see `Variables::get_variables(problem_db)` for variables type selection; variables type is passed to the [Constraints](#) constructor in [Model](#)).

### 8.71.2 Constructor & Destructor Documentation

#### 8.71.2.1 [MixedConstraints](#) (const [ProblemDescDB](#) & *problem\_db*, const std::pair< short, short > & *view*, const [Sizet2DArray](#) & *vars\_comps*)

standard constructor

In this class, mixed continuous/discrete variables are used. Most iterators/strategies use this approach, which is the default in [Constraints::get\\_constraints\(\)](#).

The documentation for this class was generated from the following files:

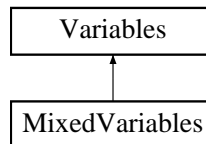
- [MixedConstraints.H](#)
- [MixedConstraints.C](#)



## 8.72 MixedVariables Class Reference

the default data view (no variable or domain type array merging).

Inheritance diagram for MixedVariables::



### Public Member Functions

- [MixedVariables](#) ()  
*default constructor*
- [MixedVariables](#) (const [ProblemDescDB](#) &[problem\\_db](#), const std::pair< short, short > &[view](#))  
*standard constructor*
- [~MixedVariables](#) ()  
*destructor*
- void [read](#) (std::istream &[s](#))  
*read a variables object from an std::istream*
- void [write](#) (std::ostream &[s](#)) const  
*write a variables object to an std::ostream*
- void [write\\_aprepro](#) (std::ostream &[s](#)) const  
*write a variables object to an std::ostream in aprepro format*
- void [read\\_tabular](#) (std::istream &[s](#))
- void [write\\_tabular](#) (std::ostream &[s](#)) const  
*write a variables object in tabular format to an std::ostream*

### Protected Member Functions

- void [copy\\_rep](#) (const [Variables](#) \*[vars\\_rep](#))  
*Used by [copy\(\)](#) to copy the contents of a letter class.*
- void [reshape\\_rep](#) (const [Sizet2DArray](#) &[vars\\_comps](#))  
*Used by [reshape\(\)](#) to reshape the contents of a letter class.*

- void `build_active_views ()`  
*construct active views of all variables arrays*
- void `build_inactive_views ()`  
*construct inactive views of all variables arrays*

### 8.72.1 Detailed Description

the default data view (no variable or domain type array merging).

Derived variables classes take different views of the design, uncertain, and state variable types and the continuous and discrete domain types. The `MixedVariables` derived class separates the design, uncertain, and state variable types as well as the continuous and discrete domain types. The result is separate arrays for continuous design, discrete design, uncertain, continuous state, and discrete state variables. This is the default approach, so all iterators and strategies not specifically utilizing the All or Merged views use this approach (see `Variables::get_variables(problem_db)`).

### 8.72.2 Constructor & Destructor Documentation

#### 8.72.2.1 `MixedVariables` (`const ProblemDescDB & problem_db, const std::pair< short, short > & view`)

standard constructor

In this class, the distinct approach is used (design, uncertain, and state variable types and continuous and discrete domain types are distinct). Most iterators/strategies use this approach.

### 8.72.3 Member Function Documentation

#### 8.72.3.1 `void read_tabular (std::istream & s) [virtual]`

Presumes variables object is already appropriately sized to receive!

Reimplemented from `Variables`.

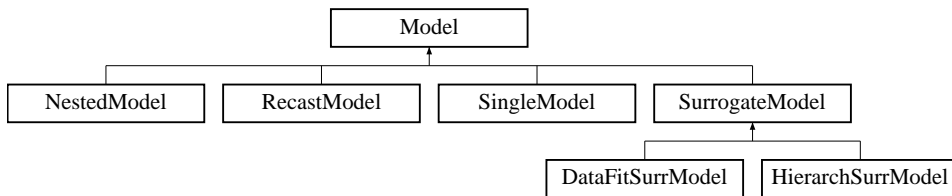
The documentation for this class was generated from the following files:

- `MixedVariables.H`
- `MixedVariables.C`

## 8.73 Model Class Reference

Base class for the model class hierarchy.

Inheritance diagram for Model::



### Public Member Functions

- [Model](#) ()  
*default constructor*
- [Model](#) (ProblemDescDB &problem\_db)  
*standard constructor for envelope*
- [Model](#) (const [Model](#) &model)  
*copy constructor*
- virtual [~Model](#) ()  
*destructor*
- [Model](#) operator= (const [Model](#) &model)  
*assignment operator*
- virtual [Iterator](#) & [subordinate\\_iterator](#) ()  
*return the sub-iterator in nested and surrogate models*
- virtual [Model](#) & [subordinate\\_model](#) ()  
*dive through model recursions that may bypass some components.*
- virtual [Model](#) & [surrogate\\_model](#) ()  
*return the approximation sub-model in surrogate models*
- virtual [Model](#) & [truth\\_model](#) ()  
*return the truth sub-model in surrogate models*
- virtual void [derived\\_subordinate\\_models](#) (ModelList &ml, bool recurse\_flag)  
*portion of [subordinate\\_models](#)()() specific to derived model classes*

- virtual void `update_from_subordinate_model` (bool `recurse_flag=true`)  
*propagate vars/labels/bounds/targets from the bottom up*
- virtual `Interface & interface` ()  
*or `NestedModel::optionalInterface`*
- virtual void `primary_response_fn_weights` (const `RealVector` &`wts`, bool `recurse_flag=true`)  
*squares terms*
- virtual void `surrogate_bypass` (bool `bypass_flag`)  
*models contained within this model*
- virtual void `surrogate_function_indices` (const `IntSet` &`surr_fn_indices`)  
*set the (currently active) surrogate function index set*
- virtual void `build_approximation` ()  
*build a new `SurrogateModel` approximation*
- virtual bool `build_approximation` (const `Variables` &`vars`, const `Response` &`response`)  
*response at vars*
- virtual void `update_approximation` (const `Variables` &`vars`, const `Response` &`response`, bool `rebuild_flag`)  
*update an existing surrogate model with a new anchor*
- virtual void `update_approximation` (const `VariablesArray` &`vars_array`, const `ResponseArray` &`resp_array`, bool `rebuild_flag`)  
*update an existing surrogate model with new data points*
- virtual void `append_approximation` (const `Variables` &`vars`, const `Response` &`response`, bool `rebuild_flag`)  
*append a single point to an existing surrogate model's data*
- virtual void `append_approximation` (const `VariablesArray` &`vars_array`, const `ResponseArray` &`resp_array`, bool `rebuild_flag`)  
*append multiple points to an existing surrogate model's data*
- virtual bool `force_rebuild` ()  
*based on changes in the inactive data*
- virtual `Array< Approximation > & approximations` ()  
*retrieve the set of Approximations within a `DataFitSurrModel`*
- virtual const `RealVectorArray` & `approximation_coefficients` ()  
*within a `DataFitSurrModel`*
- virtual void `approximation_coefficients` (const `RealVectorArray` &`approx_coefs`)  
*a `DataFitSurrModel`*

- virtual void `print_coefficients` (std::ostream &s, size\_t index) const  
*within a `DataFitSurrModel`*
- virtual const RealVector & `approximation_variances` (const RealVector &c\_vars)  
*Approximation within a `DataFitSurrModel`.*
- virtual const List< `SurrogateDataPoint` > & `approximation_data` (size\_t index)  
*instance within a `DataFitSurrModel`*
- virtual void `compute_correction` (const `Response` &truth\_response, const `Response` &approx\_response, const RealVector &c\_vars)  
*compute correction factors for use in `SurrogateModels`*
- virtual void `auto_correction` (bool correction\_flag)  
*manages automatic application of correction factors in `SurrogateModels`*
- virtual bool `auto_correction` ()  
*model's responses*
- virtual void `apply_correction` (`Response` &approx\_response, const RealVector &c\_vars, bool quiet\_flag=false)  
*apply correction factors to `approx_response` (for use in `SurrogateModels`)*
- virtual void `component_parallel_mode` (short mode)  
*or 2 (`SUB_MODEL/ACTUAL_MODEL/HF_MODEL/TRUTH_MODEL`)].*
- virtual String `local_eval_synchronization` ()  
*return derived model synchronization setting*
- virtual int `local_eval_concurrency` ()  
*return derived model asynchronous evaluation concurrency*
- virtual void `serve` ()  
*a termination message is received from `stop_servers()`.*
- virtual void `stop_servers` ()  
*particular model when iteration on the model is complete.*
- virtual bool `derived_master_overload` () const  
*of trying to run a multiprocessor job on the master.*
- virtual void `inactive_view` (short view, bool recurse\_flag=true)  
*update the Model's inactive view based on higher level (nested) context*
- virtual const String & `interface_id` () const

*return the interface identifier*

- virtual int `evaluation_id` () const  
*Return the current function evaluation id for the [Model](#).*
- virtual void `set_evaluation_reference` ()  
*Set the reference points for the evaluation counters within the [Model](#).*
- virtual void `fine_grained_evaluation_counters` ()  
*Request fine-grained evaluation reporting within the [Model](#).*
- virtual void `print_evaluation_summary` (std::ostream &s, bool minimal\_header=false, bool relative\_count=true) const  
*Print an evaluation summary for the [Model](#).*
- `ModelList` & `subordinate_models` (bool recurse\_flag=true)  
*return the sub-models in nested and surrogate models*
- void `compute_response` ()  
*Compute the [Response](#) at currentVariables (default [ActiveSet](#)).*
- void `compute_response` (const `ActiveSet` &set)  
*Compute the [Response](#) at currentVariables (specified [ActiveSet](#)).*
- void `asynch_compute_response` ()  
*[Response](#) at currentVariables (default [ActiveSet](#)).*
- void `asynch_compute_response` (const `ActiveSet` &set)  
*[Response](#) at currentVariables (specified [ActiveSet](#)).*
- const `IntResponseMap` & `synchronize` ()  
*complete set of results from a group of asynchronous evaluations.*
- const `IntResponseMap` & `synchronize_nowait` ()  
*available results from a group of asynchronous evaluations.*
- void `init_communicators` (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*configuration in `modelPCIterMap`*
- void `init_serial` ()  
*modify some default settings to behave properly in serial.*
- void `set_communicators` (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*from `modelPCIterMap`*
- void `free_communicators` (const int &max\_iterator\_concurrency, bool recurse\_flag=true)

*deallocate communicator partitions for a model*

- void `stop_configurations ()`  
*terminate `serve_configurations()` on other `iteratorComm` processors*
- int `serve_configurations ()`  
*to balance `init_communicators()` calls on `iteratorComm` rank 0*
- void `estimate_message_lengths ()`  
*estimate `messageLengths` for a model*
- void `assign_rep (Model *model_rep, bool ref_count_incr=true)`  
*replaces existing letter with a new one*
- size\_t `tv () const`  
*returns total number of vars*
- size\_t `cv () const`  
*returns number of active continuous variables*
- size\_t `div () const`  
*returns number of active discrete integer vars*
- size\_t `drv () const`  
*returns number of active discrete real vars*
- size\_t `icv () const`  
*returns number of inactive continuous variables*
- size\_t `idiv () const`  
*returns number of inactive discrete integer vars*
- size\_t `idrv () const`  
*returns number of inactive discrete real vars*
- size\_t `acv () const`  
*returns total number of continuous variables*
- size\_t `adiv () const`  
*returns total number of discrete integer vars*
- size\_t `adv () const`  
*returns total number of discrete real vars*
- void `active_variables (const Variables &vars)`  
*set the active variables in current `Variables`*

- const RealVector & [continuous\\_variables](#) () const  
*return the active continuous variables from currentVariables*
- void [continuous\\_variables](#) (const RealVector &c\_vars)  
*set the active continuous variables in currentVariables*
- void [continuous\\_variable](#) (const Real &c\_var, const size\_t &i)  
*set an active continuous variable in currentVariables*
- const IntVector & [discrete\\_int\\_variables](#) () const  
*return the active discrete integer variables from currentVariables*
- void [discrete\\_int\\_variables](#) (const IntVector &d\_vars)  
*set the active discrete integer variables in currentVariables*
- void [discrete\\_int\\_variable](#) (const int &d\_var, const size\_t &i)  
*set an active discrete integer variable in currentVariables*
- const RealVector & [discrete\\_real\\_variables](#) () const  
*return the active discrete real variables from currentVariables*
- void [discrete\\_real\\_variables](#) (const RealVector &d\_vars)  
*set the active discrete real variables in currentVariables*
- void [discrete\\_real\\_variable](#) (const Real &d\_var, const size\_t &i)  
*set an active discrete real variable in currentVariables*
- StringMultiArrayConstView [continuous\\_variable\\_types](#) () const  
*return the active continuous variable types from currentVariables*
- StringMultiArrayConstView [discrete\\_int\\_variable\\_types](#) () const  
*return the active discrete variable types from currentVariables*
- StringMultiArrayConstView [discrete\\_real\\_variable\\_types](#) () const  
*return the active discrete variable types from currentVariables*
- UIntMultiArrayConstView [continuous\\_variable\\_ids](#) () const  
*return the active continuous variable identifiers from currentVariables*
- const RealVector & [inactive\\_continuous\\_variables](#) () const  
*return the inactive continuous variables in currentVariables*
- void [inactive\\_continuous\\_variables](#) (const RealVector &i\_c\_vars)  
*set the inactive continuous variables in currentVariables*



- const IntVector & [inactive\\_discrete\\_int\\_variables](#) () const  
*return the inactive discrete variables in currentVariables*
- void [inactive\\_discrete\\_int\\_variables](#) (const IntVector &i\_d\_vars)  
*set the inactive discrete variables in currentVariables*
- const RealVector & [inactive\\_discrete\\_real\\_variables](#) () const  
*return the inactive discrete variables in currentVariables*
- void [inactive\\_discrete\\_real\\_variables](#) (const RealVector &i\_d\_vars)  
*set the inactive discrete variables in currentVariables*
- UIntMultiArrayConstView [inactive\\_continuous\\_variable\\_ids](#) () const  
*return the inactive continuous variable identifiers from currentVariables*
- const RealVector & [all\\_continuous\\_variables](#) () const  
*return all continuous variables in currentVariables*
- void [all\\_continuous\\_variables](#) (const RealVector &a\_c\_vars)  
*set all continuous variables in currentVariables*
- void [all\\_continuous\\_variable](#) (const Real &a\_c\_var, const size\_t &i)  
*set a variable within the all continuous variables in currentVariables*
- const IntVector & [all\\_discrete\\_int\\_variables](#) () const  
*return all discrete variables in currentVariables*
- void [all\\_discrete\\_int\\_variables](#) (const IntVector &a\_d\_vars)  
*set all discrete variables in currentVariables*
- void [all\\_discrete\\_int\\_variable](#) (const int &a\_d\_var, const size\_t &i)  
*set a variable within the all discrete variables in currentVariables*
- const RealVector & [all\\_discrete\\_real\\_variables](#) () const  
*return all discrete variables in currentVariables*
- void [all\\_discrete\\_real\\_variables](#) (const RealVector &a\_d\_vars)  
*set all discrete variables in currentVariables*
- void [all\\_discrete\\_real\\_variable](#) (const Real &a\_d\_var, const size\_t &i)  
*set a variable within the all discrete variables in currentVariables*
- StringMultiArrayConstView [all\\_continuous\\_variable\\_types](#) () const  
*return all continuous variable types from currentVariables*
- StringMultiArrayConstView [all\\_discrete\\_int\\_variable\\_types](#) () const

*return all discrete variable types from currentVariables*

- StringMultiArrayConstView [all\\_discrete\\_real\\_variable\\_types](#) () const  
*return all discrete variable types from currentVariables*
- UIntMultiArrayConstView [all\\_continuous\\_variable\\_ids](#) () const  
*return all continuous variable identifiers from currentVariables*
- const [IntSetArray](#) & [discrete\\_design\\_set\\_int\\_values](#) () const  
*design set integer variables*
- void [discrete\\_design\\_set\\_int\\_values](#) (const [IntSetArray](#) &isa)  
*design set integer variables*
- const [RealSetArray](#) & [discrete\\_design\\_set\\_real\\_values](#) () const  
*design set integer variables*
- void [discrete\\_design\\_set\\_real\\_values](#) (const [RealSetArray](#) &rsa)  
*design set integer variables*
- const [RealVector](#) & [normal\\_means](#) () const  
*return the normal uncertain variable means*
- void [normal\\_means](#) (const [RealVector](#) &n\_means)  
*set the normal uncertain variable means*
- void [normal\\_mean](#) (const [Real](#) &n\_mean, size\_t i)  
*set the normal uncertain variable means*
- const [RealVector](#) & [normal\\_std\\_deviations](#) () const  
*return the normal uncertain variable standard deviations*
- void [normal\\_std\\_deviations](#) (const [RealVector](#) &n\_std\_devs)  
*set the normal uncertain variable standard deviations*
- void [normal\\_std\\_deviation](#) (const [Real](#) &n\_std\_dev, size\_t i)  
*set the normal uncertain variable standard deviations*
- const [RealVector](#) & [normal\\_lower\\_bounds](#) () const  
*return the normal uncertain variable lower bounds*
- void [normal\\_lower\\_bounds](#) (const [RealVector](#) &n\_lower\_bnds)  
*set the normal uncertain variable lower bounds*
- void [normal\\_lower\\_bound](#) (const [Real](#) &n\_lower\_bnd, size\_t i)  
*set the normal uncertain variable lower bounds*

- const RealVector & [normal\\_upper\\_bounds](#) () const  
*return the normal uncertain variable upper bounds*
- void [normal\\_upper\\_bounds](#) (const RealVector &n\_upper\_bnds)  
*set the normal uncertain variable upper bounds*
- void [normal\\_upper\\_bound](#) (const Real &n\_upper\_bnd, size\_t i)  
*set the normal uncertain variable upper bounds*
- const RealVector & [lognormal\\_means](#) () const  
*return the lognormal uncertain variable means*
- void [lognormal\\_means](#) (const RealVector &ln\_means)  
*set the lognormal uncertain variable means*
- void [lognormal\\_mean](#) (const Real &ln\_mean, size\_t i)  
*set the lognormal uncertain variable means*
- const RealVector & [lognormal\\_std\\_deviations](#) () const  
*return the lognormal uncertain variable standard deviations*
- void [lognormal\\_std\\_deviations](#) (const RealVector &ln\_std\_devs)  
*set the lognormal uncertain variable standard deviations*
- void [lognormal\\_std\\_deviation](#) (const Real &ln\_std\_dev, size\_t i)  
*set the lognormal uncertain variable standard deviations*
- const RealVector & [lognormal\\_lambdas](#) () const  
*return the lognormal uncertain variable lambdas*
- void [lognormal\\_lambdas](#) (const RealVector &ln\_lambdas)  
*set the lognormal uncertain variable lambdas*
- void [lognormal\\_lambda](#) (const Real &ln\_lambda, size\_t i)  
*set the lognormal uncertain variable lambdas*
- const RealVector & [lognormal\\_zetas](#) () const  
*return the lognormal uncertain variable zetas*
- void [lognormal\\_zetas](#) (const RealVector &ln\_std\_devs)  
*set the lognormal uncertain variable zetas*
- void [lognormal\\_zeta](#) (const Real &ln\_std\_dev, size\_t i)  
*set the lognormal uncertain variable zetas*

- const RealVector & [lognormal\\_error\\_factors](#) () const  
*return the lognormal uncertain variable error factors*
- void [lognormal\\_error\\_factors](#) (const RealVector &ln\_err\_facts)  
*set the lognormal uncertain variable error factors*
- void [lognormal\\_error\\_factor](#) (const Real &ln\_err\_fact, size\_t i)  
*set the lognormal uncertain variable error factors*
- const RealVector & [lognormal\\_lower\\_bounds](#) () const  
*return the lognormal uncertain variable lower bounds*
- void [lognormal\\_lower\\_bounds](#) (const RealVector &ln\_lower\_bnds)  
*set the lognormal uncertain variable lower bounds*
- void [lognormal\\_lower\\_bound](#) (const Real &ln\_lower\_bnd, size\_t i)  
*set the lognormal uncertain variable lower bounds*
- const RealVector & [lognormal\\_upper\\_bounds](#) () const  
*return the lognormal uncertain variable upper bounds*
- void [lognormal\\_upper\\_bounds](#) (const RealVector &ln\_upper\_bnds)  
*set the lognormal uncertain variable upper bounds*
- void [lognormal\\_upper\\_bound](#) (const Real &ln\_upper\_bnd, size\_t i)  
*set the lognormal uncertain variable upper bounds*
- const RealVector & [uniform\\_lower\\_bounds](#) () const  
*return the uniform uncertain variable lower bounds*
- void [uniform\\_lower\\_bounds](#) (const RealVector &u\_lower\_bnds)  
*set the uniform uncertain variable lower bounds*
- void [uniform\\_lower\\_bound](#) (const Real &u\_lower\_bnd, size\_t i)  
*set the uniform uncertain variable lower bounds*
- const RealVector & [uniform\\_upper\\_bounds](#) () const  
*return the uniform uncertain variable upper bounds*
- void [uniform\\_upper\\_bounds](#) (const RealVector &u\_upper\_bnds)  
*set the uniform uncertain variable upper bounds*
- void [uniform\\_upper\\_bound](#) (const Real &u\_upper\_bnd, size\_t i)  
*set the uniform uncertain variable upper bounds*
- const RealVector & [loguniform\\_lower\\_bounds](#) () const

*return the loguniform uncertain variable lower bounds*

- void [loguniform\\_lower\\_bounds](#) (const RealVector &lu\_lower\_bnds)  
*set the loguniform uncertain variable lower bounds*
- void [loguniform\\_lower\\_bound](#) (const Real &lu\_lower\_bnd, size\_t i)  
*set the loguniform uncertain variable lower bounds*
- const RealVector & [loguniform\\_upper\\_bounds](#) () const  
*return the loguniform uncertain variable upper bounds*
- void [loguniform\\_upper\\_bounds](#) (const RealVector &lu\_upper\_bnds)  
*set the loguniform uncertain variable upper bounds*
- void [loguniform\\_upper\\_bound](#) (const Real &lu\_upper\_bnd, size\_t i)  
*set the loguniform uncertain variable upper bounds*
- const RealVector & [triangular\\_modes](#) () const  
*return the triangular uncertain variable modes*
- void [triangular\\_modes](#) (const RealVector &t\_modes)  
*set the triangular uncertain variable modes*
- void [triangular\\_mode](#) (const Real &t\_mode, size\_t i)  
*set the triangular uncertain variable modes*
- const RealVector & [triangular\\_lower\\_bounds](#) () const  
*return the triangular uncertain variable lower bounds*
- void [triangular\\_lower\\_bounds](#) (const RealVector &t\_lower\_bnds)  
*set the triangular uncertain variable lower bounds*
- void [triangular\\_lower\\_bound](#) (const Real &t\_lower\_bnd, size\_t i)  
*set the triangular uncertain variable lower bounds*
- const RealVector & [triangular\\_upper\\_bounds](#) () const  
*return the triangular uncertain variable upper bounds*
- void [triangular\\_upper\\_bounds](#) (const RealVector &t\_upper\_bnds)  
*set the triangular uncertain variable upper bounds*
- void [triangular\\_upper\\_bound](#) (const Real &t\_upper\_bnd, size\_t i)  
*set the triangular uncertain variable upper bounds*
- const RealVector & [exponential\\_betas](#) () const  
*return the exponential uncertain variable beta parameters*

- void `exponential_betas` (const RealVector &e\_betas)  
*set the exponential uncertain variable beta parameters*
- void `exponential_beta` (const Real &e\_beta, size\_t i)  
*set the exponential uncertain variable beta parameters*
- const RealVector & `beta_alphas` () const  
*return the beta uncertain variable alphas*
- void `beta_alphas` (const RealVector &b\_alphas)  
*set the beta uncertain variable alphas*
- void `beta_alpha` (const Real &b\_alpha, size\_t i)  
*set the beta uncertain variable alphas*
- const RealVector & `beta_betas` () const  
*return the beta uncertain variable betas*
- void `beta_betas` (const RealVector &b\_betas)  
*set the beta uncertain variable betas*
- void `beta_beta` (const Real &b\_beta, size\_t i)  
*set the beta uncertain variable betas*
- const RealVector & `beta_lower_bounds` () const  
*return the beta uncertain variable lower bounds*
- void `beta_lower_bounds` (const RealVector &b\_lower\_bnds)  
*set the beta uncertain variable lower bounds*
- void `beta_lower_bound` (const Real &b\_lower\_bnd, size\_t i)  
*set the beta uncertain variable lower bounds*
- const RealVector & `beta_upper_bounds` () const  
*return the beta uncertain variable upper bounds*
- void `beta_upper_bounds` (const RealVector &b\_upper\_bnds)  
*set the beta uncertain variable upper bounds*
- void `beta_upper_bound` (const Real &b\_upper\_bnd, size\_t i)  
*set the beta uncertain variable upper bounds*
- const RealVector & `gamma_alphas` () const  
*return the gamma uncertain variable alpha parameters*

- void `gamma_alphas` (const RealVector &ga\_alphas)  
*set the gamma uncertain variable alpha parameters*
- void `gamma_alpha` (const Real &ga\_alpha, size\_t i)  
*set the gamma uncertain variable alpha parameters*
- const RealVector & `gamma_betas` () const  
*return the gamma uncertain variable beta parameters*
- void `gamma_betas` (const RealVector &ga\_betas)  
*set the gamma uncertain variable beta parameters*
- void `gamma_beta` (const Real &ga\_beta, size\_t i)  
*set the gamma uncertain variable beta parameters*
- const RealVector & `gumbel_alphas` () const  
*return the gumbel uncertain variable alphas*
- void `gumbel_alphas` (const RealVector &gu\_alphas)  
*set the gumbel uncertain variable alphas*
- void `gumbel_alpha` (const Real &gu\_alpha, size\_t i)  
*set the gumbel uncertain variable alphas*
- const RealVector & `gumbel_betas` () const  
*return the gumbel uncertain variable betas*
- void `gumbel_betas` (const RealVector &gu\_betas)  
*set the gumbel uncertain variable betas*
- void `gumbel_beta` (const Real &gu\_beta, size\_t i)  
*set the gumbel uncertain variable betas*
- const RealVector & `frechet_alphas` () const  
*return the frechet uncertain variable alpha parameters*
- void `frechet_alphas` (const RealVector &f\_alphas)  
*set the frechet uncertain variable alpha parameters*
- void `frechet_alpha` (const Real &f\_alpha, size\_t i)  
*set the frechet uncertain variable alpha parameters*
- const RealVector & `frechet_betas` () const  
*return the frechet uncertain variable beta parameters*
- void `frechet_betas` (const RealVector &f\_betas)

*set the frechet uncertain variable beta parameters*

- void [frechet\\_beta](#) (const Real &f\_beta, size\_t i)  
*set the frechet uncertain variable beta parameters*
- const RealVector & [weibull\\_alphas](#) () const  
*return the weibull uncertain variable alpha parameters*
- void [weibull\\_alphas](#) (const RealVector &w\_alphas)  
*set the weibull uncertain variable alpha parameters*
- void [weibull\\_alpha](#) (const Real &w\_alpha, size\_t i)  
*set the weibull uncertain variable alpha parameters*
- const RealVector & [weibull\\_betas](#) () const  
*return the weibull uncertain variable beta parameters*
- void [weibull\\_betas](#) (const RealVector &w\_betas)  
*set the weibull uncertain variable beta parameters*
- void [weibull\\_beta](#) (const Real &w\_beta, size\_t i)  
*set the weibull uncertain variable beta parameters*
- const [RealVectorArray](#) & [histogram\\_bin\\_pairs](#) () const  
*return the histogram uncertain bin pairs*
- void [histogram\\_bin\\_pairs](#) (const [RealVectorArray](#) &h\_bin\_pairs)  
*set the histogram uncertain bin pairs*
- const RealVector & [poisson\\_lambdas](#) () const  
*return the poisson uncertain variable lambda parameters*
- void [poisson\\_lambdas](#) (const RealVector &p\_lambdas)  
*set the poisson uncertain variable lambda parameters*
- void [poisson\\_lambda](#) (const Real &p\_lambda, size\_t i)  
*set the poisson uncertain variable lambda parameters*
- const RealVector & [binomial\\_probabilities\\_per\\_trial](#) () const  
*return the binomial probabilities per each trial (p)*
- void [binomial\\_probabilities\\_per\\_trial](#) (const RealVector &probs\_per\_trial)  
*set the binomial probabilities per each trial (p)*
- void [binomial\\_probability\\_per\\_trial](#) (const Real &prob\_per\_trial, size\_t i)  
*set the binomial probabilities per each trial (p)*



- const IntVector & [binomial\\_num\\_trials](#) () const  
*return the binomial number of trials (N)*
- void [binomial\\_num\\_trials](#) (const IntVector &num\_trials)  
*set the binomial number of trials (N)*
- void [binomial\\_num\\_trials](#) (const int &num\_trials, size\_t i)  
*set the binomial number of trials (N)*
- const RealVector & [negative\\_binomial\\_probabilities\\_per\\_trial](#) () const  
*return the negative binomial probabilities per each trial (p)*
- void [negative\\_binomial\\_probabilities\\_per\\_trial](#) (const RealVector &probs\_per\_trial)  
*set the negative binomial probabilities per each trial (p)*
- void [negative\\_binomial\\_probability\\_per\\_trial](#) (const Real &prob\_per\_trial, size\_t i)  
*set the negative binomial probabilities per each trial (p)*
- const IntVector & [negative\\_binomial\\_num\\_trials](#) () const  
*return the negative binomial number of trials (N)*
- void [negative\\_binomial\\_num\\_trials](#) (const IntVector &num\_trials)  
*set the negative binomial number of trials (N)*
- void [negative\\_binomial\\_num\\_trials](#) (const int &num\_trials, size\_t i)  
*set the negative binomial number of trials (N)*
- const RealVector & [geometric\\_probabilities\\_per\\_trial](#) () const  
*return the geometric probabilities per each trial (p)*
- void [geometric\\_probabilities\\_per\\_trial](#) (const RealVector &probs\_per\_trial)  
*set the geometric probabilities per each trial (p)*
- void [geometric\\_probability\\_per\\_trial](#) (const Real &prob\_per\_trial, size\_t i)  
*set the geometric probabilities per each trial (p)*
- const IntVector & [hypergeometric\\_total\\_population](#) () const  
*return the hypergeometric number in total population*
- void [hypergeometric\\_total\\_population](#) (const IntVector &total\_pop)  
*set the hypergeometric number in total population*
- void [hypergeometric\\_total\\_population](#) (const int &total\_pop, size\_t i)  
*set the hypergeometric number in total population*

- const `IntVector` & `hypergeometric_selected_population` () const  
*return the hypergeometric number in selected population*
- void `hypergeometric_selected_population` (const `IntVector` &sel\_pop)  
*set the hypergeometric number in selected population*
- void `hypergeometric_selected_population` (const int &sel\_pop, size\_t i)  
*set the hypergeometric number in selected population*
- const `IntVector` & `hypergeometric_num_drawn` () const  
*return the hypergeometric number failed*
- void `hypergeometric_num_drawn` (const `IntVector` &num\_drawn)  
*set the hypergeometric number in total population*
- void `hypergeometric_num_drawn` (const int &num\_drawn, size\_t i)  
*set the hypergeometric number in total population*
- const `RealVectorArray` & `histogram_point_pairs` () const  
*return the histogram uncertain point pairs*
- void `histogram_point_pairs` (const `RealVectorArray` &h\_pt\_pairs)  
*set the histogram uncertain point pairs*
- const `RealVectorArray` & `interval_probabilities` () const  
*return the interval basic probability values*
- void `interval_probabilities` (const `RealVectorArray` &int\_probs)  
*set the interval basic probability values*
- const `RealVectorArray` & `interval_bounds` () const  
*return the interval bounds*
- void `interval_bounds` (const `RealVectorArray` &int\_bounds)  
*set the interval bounds*
- const `RealSymMatrix` & `uncertain_correlations` () const  
*return the uncertain variable correlations*
- void `uncertain_correlations` (const `RealSymMatrix` &uncertain\_corr)  
*set the uncertain variable correlations*
- const `IntSetArray` & `discrete_state_set_int_values` () const  
*state set integer variables*
- void `discrete_state_set_int_values` (const `IntSetArray` &isa)

*state set integer variables*

- const [RealSetArray](#) & [discrete\\_state\\_set\\_real\\_values](#) () const  
*state set integer variables*
- void [discrete\\_state\\_set\\_real\\_values](#) (const [RealSetArray](#) &rsa)  
*state set integer variables*
- [StringMultiArrayConstView](#) [continuous\\_variable\\_labels](#) () const  
*return the active continuous variable labels from currentVariables*
- void [continuous\\_variable\\_labels](#) ([StringMultiArrayConstView](#) c\_v\_labels)  
*set the active continuous variable labels in currentVariables*
- [StringMultiArrayConstView](#) [discrete\\_int\\_variable\\_labels](#) () const  
*return the active discrete variable labels from currentVariables*
- void [discrete\\_int\\_variable\\_labels](#) ([StringMultiArrayConstView](#) d\_v\_labels)  
*set the active discrete variable labels in currentVariables*
- [StringMultiArrayConstView](#) [discrete\\_real\\_variable\\_labels](#) () const  
*return the active discrete variable labels from currentVariables*
- void [discrete\\_real\\_variable\\_labels](#) ([StringMultiArrayConstView](#) d\_v\_labels)  
*set the active discrete variable labels in currentVariables*
- [StringMultiArrayConstView](#) [inactive\\_continuous\\_variable\\_labels](#) () const  
*return the inactive continuous variable labels in currentVariables*
- void [inactive\\_continuous\\_variable\\_labels](#) ([StringMultiArrayConstView](#) i\_c\_v\_labels)  
*set the inactive continuous variable labels in currentVariables*
- [StringMultiArrayConstView](#) [inactive\\_discrete\\_int\\_variable\\_labels](#) () const  
*return the inactive discrete variable labels in currentVariables*
- void [inactive\\_discrete\\_int\\_variable\\_labels](#) ([StringMultiArrayConstView](#) i\_d\_v\_labels)  
*set the inactive discrete variable labels in currentVariables*
- [StringMultiArrayConstView](#) [inactive\\_discrete\\_real\\_variable\\_labels](#) () const  
*return the inactive discrete variable labels in currentVariables*
- void [inactive\\_discrete\\_real\\_variable\\_labels](#) ([StringMultiArrayConstView](#) i\_d\_v\_labels)  
*set the inactive discrete variable labels in currentVariables*
- [StringMultiArrayConstView](#) [all\\_continuous\\_variable\\_labels](#) () const  
*return all continuous variable labels in currentVariables*

- void `all_continuous_variable_labels` (StringMultiArrayConstView a\_c\_v\_labels)  
*set all continuous variable labels in currentVariables*
- void `all_continuous_variable_label` (const String &a\_c\_v\_label, const size\_t &i)  
*set a label within the all continuous labels in currentVariables*
- StringMultiArrayConstView `all_discrete_int_variable_labels` () const  
*return all discrete variable labels in currentVariables*
- void `all_discrete_int_variable_labels` (StringMultiArrayConstView a\_d\_v\_labels)  
*set all discrete variable labels in currentVariables*
- void `all_discrete_int_variable_label` (const String &a\_d\_v\_label, const size\_t &i)  
*set a label within the all discrete labels in currentVariables*
- StringMultiArrayConstView `all_discrete_real_variable_labels` () const  
*return all discrete variable labels in currentVariables*
- void `all_discrete_real_variable_labels` (StringMultiArrayConstView a\_d\_v\_labels)  
*set all discrete variable labels in currentVariables*
- void `all_discrete_real_variable_label` (const String &a\_d\_v\_label, const size\_t &i)  
*set a label within the all discrete labels in currentVariables*
- const StringArray & `response_labels` () const  
*return the response labels from currentResponse*
- void `response_labels` (const StringArray &resp\_labels)  
*set the response labels in currentResponse*
- const RealVector & `continuous_lower_bounds` () const  
*return the active continuous lower bounds from userDefinedConstraints*
- void `continuous_lower_bounds` (const RealVector &c\_l\_bnds)  
*set the active continuous lower bounds in userDefinedConstraints*
- const RealVector & `continuous_upper_bounds` () const  
*return the active continuous upper bounds from userDefinedConstraints*
- void `continuous_upper_bounds` (const RealVector &c\_u\_bnds)  
*set the active continuous upper bounds in userDefinedConstraints*
- const IntVector & `discrete_int_lower_bounds` () const  
*return the active discrete lower bounds from userDefinedConstraints*

- void `discrete_int_lower_bounds` (const IntVector &d\_l\_bnds)  
*set the active discrete lower bounds in userDefinedConstraints*
- const IntVector & `discrete_int_upper_bounds` () const  
*return the active discrete upper bounds from userDefinedConstraints*
- void `discrete_int_upper_bounds` (const IntVector &d\_u\_bnds)  
*set the active discrete upper bounds in userDefinedConstraints*
- const RealVector & `discrete_real_lower_bounds` () const  
*return the active discrete lower bounds from userDefinedConstraints*
- void `discrete_real_lower_bounds` (const RealVector &d\_l\_bnds)  
*set the active discrete lower bounds in userDefinedConstraints*
- const RealVector & `discrete_real_upper_bounds` () const  
*return the active discrete upper bounds from userDefinedConstraints*
- void `discrete_real_upper_bounds` (const RealVector &d\_u\_bnds)  
*set the active discrete upper bounds in userDefinedConstraints*
- const RealVector & `inactive_continuous_lower_bounds` () const  
*return the inactive continuous lower bounds in userDefinedConstraints*
- void `inactive_continuous_lower_bounds` (const RealVector &i\_c\_l\_bnds)  
*set the inactive continuous lower bounds in userDefinedConstraints*
- const RealVector & `inactive_continuous_upper_bounds` () const  
*return the inactive continuous upper bounds in userDefinedConstraints*
- void `inactive_continuous_upper_bounds` (const RealVector &i\_c\_u\_bnds)  
*set the inactive continuous upper bounds in userDefinedConstraints*
- const IntVector & `inactive_discrete_int_lower_bounds` () const  
*return the inactive discrete lower bounds in userDefinedConstraints*
- void `inactive_discrete_int_lower_bounds` (const IntVector &i\_d\_l\_bnds)  
*set the inactive discrete lower bounds in userDefinedConstraints*
- const IntVector & `inactive_discrete_int_upper_bounds` () const  
*return the inactive discrete upper bounds in userDefinedConstraints*
- void `inactive_discrete_int_upper_bounds` (const IntVector &i\_d\_u\_bnds)  
*set the inactive discrete upper bounds in userDefinedConstraints*
- const RealVector & `inactive_discrete_real_lower_bounds` () const

*return the inactive discrete lower bounds in userDefinedConstraints*

- void [inactive\\_discrete\\_real\\_lower\\_bounds](#) (const RealVector &i\_d\_l\_bnds)  
*set the inactive discrete lower bounds in userDefinedConstraints*
- const RealVector & [inactive\\_discrete\\_real\\_upper\\_bounds](#) () const  
*return the inactive discrete upper bounds in userDefinedConstraints*
- void [inactive\\_discrete\\_real\\_upper\\_bounds](#) (const RealVector &i\_d\_u\_bnds)  
*set the inactive discrete upper bounds in userDefinedConstraints*
- const RealVector & [all\\_continuous\\_lower\\_bounds](#) () const  
*return all continuous lower bounds in userDefinedConstraints*
- void [all\\_continuous\\_lower\\_bounds](#) (const RealVector &a\_c\_l\_bnds)  
*set all continuous lower bounds in userDefinedConstraints*
- void [all\\_continuous\\_lower\\_bound](#) (const Real &a\_c\_l\_bnd, const size\_t &i)  
*userDefinedConstraints*
- const RealVector & [all\\_continuous\\_upper\\_bounds](#) () const  
*return all continuous upper bounds in userDefinedConstraints*
- void [all\\_continuous\\_upper\\_bounds](#) (const RealVector &a\_c\_u\_bnds)  
*set all continuous upper bounds in userDefinedConstraints*
- void [all\\_continuous\\_upper\\_bound](#) (const Real &a\_c\_u\_bnd, const size\_t &i)  
*userDefinedConstraints*
- const IntVector & [all\\_discrete\\_int\\_lower\\_bounds](#) () const  
*return all discrete lower bounds in userDefinedConstraints*
- void [all\\_discrete\\_int\\_lower\\_bounds](#) (const IntVector &a\_d\_l\_bnds)  
*set all discrete lower bounds in userDefinedConstraints*
- void [all\\_discrete\\_int\\_lower\\_bound](#) (const int &a\_d\_l\_bnd, const size\_t &i)  
*userDefinedConstraints*
- const IntVector & [all\\_discrete\\_int\\_upper\\_bounds](#) () const  
*return all discrete upper bounds in userDefinedConstraints*
- void [all\\_discrete\\_int\\_upper\\_bounds](#) (const IntVector &a\_d\_u\_bnds)  
*set all discrete upper bounds in userDefinedConstraints*
- void [all\\_discrete\\_int\\_upper\\_bound](#) (const int &a\_d\_u\_bnd, const size\_t &i)  
*userDefinedConstraints*

- `const RealVector & all_discrete_real_lower_bounds () const`  
*return all discrete lower bounds in userDefinedConstraints*
- `void all_discrete_real_lower_bounds (const RealVector &a_d_l_bnds)`  
*set all discrete lower bounds in userDefinedConstraints*
- `void all_discrete_real_lower_bound (const Real &a_d_l_bnd, const size_t &i)`  
*userDefinedConstraints*
- `const RealVector & all_discrete_real_upper_bounds () const`  
*return all discrete upper bounds in userDefinedConstraints*
- `void all_discrete_real_upper_bounds (const RealVector &a_d_u_bnds)`  
*set all discrete upper bounds in userDefinedConstraints*
- `void all_discrete_real_upper_bound (const Real &a_d_u_bnd, const size_t &i)`  
*userDefinedConstraints*
- `size_t num_linear_ineq_constraints () const`  
*return the number of linear inequality constraints*
- `size_t num_linear_eq_constraints () const`  
*return the number of linear equality constraints*
- `const RealMatrix & linear_ineq_constraint_coeffs () const`  
*return the linear inequality constraint coefficients*
- `void linear_ineq_constraint_coeffs (const RealMatrix &lin_ineq_coeffs)`  
*set the linear inequality constraint coefficients*
- `const RealVector & linear_ineq_constraint_lower_bounds () const`  
*return the linear inequality constraint lower bounds*
- `void linear_ineq_constraint_lower_bounds (const RealVector &lin_ineq_l_bnds)`  
*set the linear inequality constraint lower bounds*
- `const RealVector & linear_ineq_constraint_upper_bounds () const`  
*return the linear inequality constraint upper bounds*
- `void linear_ineq_constraint_upper_bounds (const RealVector &lin_ineq_u_bnds)`  
*set the linear inequality constraint upper bounds*
- `const RealMatrix & linear_eq_constraint_coeffs () const`  
*return the linear equality constraint coefficients*

- void [linear\\_eq\\_constraint\\_coeffs](#) (const RealMatrix &lin\_eq\_coeffs)  
*set the linear equality constraint coefficients*
- const RealVector & [linear\\_eq\\_constraint\\_targets](#) () const  
*return the linear equality constraint targets*
- void [linear\\_eq\\_constraint\\_targets](#) (const RealVector &lin\_eq\_targets)  
*set the linear equality constraint targets*
- size\_t [num\\_nonlinear\\_ineq\\_constraints](#) () const  
*return the number of nonlinear inequality constraints*
- size\_t [num\\_nonlinear\\_eq\\_constraints](#) () const  
*return the number of nonlinear equality constraints*
- const RealVector & [nonlinear\\_ineq\\_constraint\\_lower\\_bounds](#) () const  
*return the nonlinear inequality constraint lower bounds*
- void [nonlinear\\_ineq\\_constraint\\_lower\\_bounds](#) (const RealVector &nln\_ineq\_l\_bnds)  
*set the nonlinear inequality constraint lower bounds*
- const RealVector & [nonlinear\\_ineq\\_constraint\\_upper\\_bounds](#) () const  
*return the nonlinear inequality constraint upper bounds*
- void [nonlinear\\_ineq\\_constraint\\_upper\\_bounds](#) (const RealVector &nln\_ineq\_u\_bnds)  
*set the nonlinear inequality constraint upper bounds*
- const RealVector & [nonlinear\\_eq\\_constraint\\_targets](#) () const  
*return the nonlinear equality constraint targets*
- void [nonlinear\\_eq\\_constraint\\_targets](#) (const RealVector &nln\_eq\_targets)  
*set the nonlinear equality constraint targets*
- const UIntArray & [merged\\_discrete\\_ids](#) () const  
*merged into a continuous array in currentVariables*
- const Variables & [current\\_variables](#) () const  
*return the current variables (currentVariables)*
- const Constraints & [user\\_defined\\_constraints](#) () const  
*return the user-defined constraints (userDefinedConstraints)*
- const Response & [current\\_response](#) () const  
*return the current response (currentResponse)*
- ProblemDescDB & [problem\\_description\\_db](#) () const



*return the problem description database (probDescDB)*

- `ParallelLibrary & parallel_library () const`  
*return the parallel library (parallelLib)*
- `const String & model_type () const`  
*return the model type (modelType)*
- `const String & model_id () const`  
*return the model identifier (idModel)*
- `size_t num_functions () const`  
*return number of functions in currentResponse*
- `const String & gradient_type () const`  
*return the gradient evaluation type (gradType)*
- `const String & method_source () const`  
*return the numerical gradient evaluation method source (methodSrc)*
- `const String & interval_type () const`  
*return the numerical gradient evaluation interval type (intervalType)*
- `bool ignore_bounds () const`  
*option for ignoring bounds when numerically estimating derivatives*
- `bool central_hess () const`  
*option for using old 2nd-order scheme when computing finite-diff Hessian*
- `const RealVector & fd_gradient_step_size () const`  
*return the finite difference gradient step size (fdGradSS)*
- `const IntList & gradient_id_analytic () const`  
*return the mixed gradient analytic IDs (gradIdAnalytic)*
- `const IntList & gradient_id_numerical () const`  
*return the mixed gradient numerical IDs (gradIdNumerical)*
- `const String & hessian_type () const`  
*return the Hessian evaluation type (hessType)*
- `const String & quasi_hessian_type () const`  
*return the Hessian evaluation type (quasiHessType)*
- `const RealVector & fd_hessian_by_grad_step_size () const`  
*return gradient-based finite difference Hessian step size (fdHessByGradSS)*

- const RealVector & [fd\\_hessian\\_by\\_fn\\_step\\_size](#) () const  
*return function-based finite difference Hessian step size (fdHessByFnSS)*
- const IntList & [hessian\\_id\\_analytic](#) () const  
*return the mixed Hessian analytic IDs (hessIdAnalytic)*
- const IntList & [hessian\\_id\\_numerical](#) () const  
*return the mixed Hessian analytic IDs (hessIdNumerical)*
- const IntList & [hessian\\_id\\_quasi](#) () const  
*return the mixed Hessian analytic IDs (hessIdQuasi)*
- const RealVector & [primary\\_response\\_fn\\_weights](#) () const  
*squares terms. Used by [ConcurrentStrategy](#) for Pareto set optimization.*
- void [supports\\_estimated\\_derivatives](#) (bool sed\_flag)  
*set whether this model should perform or pass on derivative estimation*
- void [init\\_comms\\_bcast\\_flag](#) (bool icb\_flag)  
*set [initCommsBcastFlag](#)*
- int [evaluation\\_capacity](#) () const  
*return the evaluation capacity for use in iterator logic*
- int [derivative\\_concurrency](#) () const  
*return the gradient concurrency for use in parallel configuration logic*
- bool [asynch\\_flag](#) () const  
*return the asynchronous evaluation flag ([asynchEvalFlag](#))*
- void [asynch\\_flag](#) (const bool flag)  
*set the asynchronous evaluation flag ([asynchEvalFlag](#))*
- short [output\\_level](#) () const  
*return the [outputLevel](#)*
- void [output\\_level](#) (const short level)  
*set the [outputLevel](#)*
- const IntArray & [message\\_lengths](#) () const  
*return the array of MPI packed message buffer lengths ([messageLengths](#))*
- void [parallel\\_configuration\\_iterator](#) (const ParConfigLIter &pc\_iter)  
*set [modelPCIter](#)*

- const ParConfigIter & [parallel\\_configuration\\_iterator](#) () const  
*return modelPCIter*
- void [auto\\_graphics](#) (const bool flag)  
*the model as opposed to graphics posting at the strategy level).*
- bool [is\\_null](#) () const  
*function to check modelRep (does this envelope contain a letter)*
- **Model** \* [model\\_rep](#) () const  
*that are not mapped to the top [Model](#) level*
- Real [FDstep1](#) ([FDhelp](#) \*, Real h\_mag, size\_t i)  
*function returning finite-difference step size (affected by bounds)*
- Real [FDstep2](#) ([FDhelp](#) \*, Real h, size\_t j)  
*by bounds)*

### Protected Member Functions

- **Model** ([BaseConstructor](#), [ProblemDescDB](#) &[problem\\_db](#))  
*derived class constructors - Coplien, p. 139)*
- **Model** ([NoDBBaseConstructor](#), [ParallelLibrary](#) &[parallel\\_lib](#), const std::pair< short, short > &view, const [Sizet2DArray](#) &vars\_comps, const [ActiveSet](#) &set)  
*constructed on the fly*
- **Model** ([RecastBaseConstructor](#), [ProblemDescDB](#) &[problem\\_db](#), [ParallelLibrary](#) &[parallel\\_lib](#))  
*constructed on the fly*
- virtual void [derived\\_compute\\_response](#) (const [ActiveSet](#) &set)  
*portion of [compute\\_response\(\)](#) specific to derived model classes*
- virtual void [derived\\_asynch\\_compute\\_response](#) (const [ActiveSet](#) &set)  
*portion of [asynch\\_compute\\_response\(\)](#) specific to derived model classes*
- virtual const [IntResponseMap](#) & [derived\\_synchronize](#) ()  
*portion of [synchronize\(\)](#) specific to derived model classes*
- virtual const [IntResponseMap](#) & [derived\\_synchronize\\_nowait](#) ()  
*portion of [synchronize\\_nowait\(\)](#) specific to derived model classes*
- virtual void [derived\\_init\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*portion of [init\\_communicators\(\)](#) specific to derived model classes*

- virtual void [derived\\_init\\_serial](#) ()  
*portion of [init\\_serial\(\)](#) specific to derived model classes*
- virtual void [derived\\_set\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*portion of [set\\_communicators\(\)](#) specific to derived model classes*
- virtual void [derived\\_free\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*portion of [free\\_communicators\(\)](#) specific to derived model classes*

## Protected Attributes

- [Variables currentVariables](#)  
*function evaluations*
- [size\\_t numDerivVars](#)  
*corrections where only the active continuous variables are supported)*
- [Response currentResponse](#)  
*function evaluations*
- [size\\_t numFns](#)  
*the number of functions in currentResponse*
- [Constraints userDefinedConstraints](#)  
*an iterator at startup.*
- [String modelType](#)  
*type of model: single, nested, or surrogate*
- [String surrogateType](#)  
*type of surrogate model: local\_\*, multipoint\_\*, global\_\*, or hierarchical*
- [String gradType](#)  
*grad type: none,numerical,analytic,mixed*
- [String methodSrc](#)  
*method source: dakota,vendor*
- [String intervalType](#)  
*interval type: forward,central*
- [bool ignoreBounds](#)  
*option to ignore bounds when computing finite differences*
- [bool centralHess](#)

*option to use old 2nd-order finite diffs for Hessians*

- [RealVector fdGradSS](#)  
*relative step sizes for numerical gradients*
- [IntList gradIdAnalytic](#)  
*analytic id's for mixed gradients*
- [IntList gradIdNumerical](#)  
*numerical id's for mixed gradients*
- [String hessType](#)  
*Hess type: none,numerical,quasi,analytic,mixed.*
- [String quasiHessType](#)  
*quasi-Hessian type: bfgs, damped\_bfgs, srl*
- [RealVector fdHessByGradSS](#)  
*relative step sizes for numerical Hessians estimated with 1st-order grad differences*
- [RealVector fdHessByFnSS](#)  
*relative step sizes for numerical Hessians estimated with 2nd-order fn differences*
- [IntList hessIdAnalytic](#)  
*analytic id's for mixed Hessians*
- [IntList hessIdNumerical](#)  
*numerical id's for mixed Hessians*
- [IntList hessIdQuasi](#)  
*quasi id's for mixed Hessians*
- [bool supportsEstimDerivs](#)  
*whether model should perform or forward derivative estimation*
- [IntArray messageLengths](#)  
*and PRPair*
- [ProblemDescDB](#) & [probDescDB](#)  
*class member reference to the problem description database*
- [ParallelLibrary](#) & [parallelLib](#)  
*class member reference to the parallel library*
- [ParConfigLIter modelPCIter](#)  
*the [ParallelConfiguration](#) node used by this model instance*

- short [componentParallelMode](#)  
*(SUB\_MODEL/HF\_MODEL/TRUTH\_MODEL)*
- bool [asynchEvalFlag](#)  
*flags asynch evaluations (local or distributed)*
- short [outputLevel](#)  
*output verbosity level: {SILENT,QUIET,NORMAL,VERBOSE,DEBUG}\_OUTPUT*
- [IntSetArray](#) [discreteDesignSetIntValues](#)  
*values corresponding to discrete design integer set variable*
- [RealSetArray](#) [discreteDesignSetRealValues](#)  
*values corresponding to discrete design real set variable*
- [RealVector](#) [normalMeans](#)  
*normal uncertain variable means*
- [RealVector](#) [normalStdDevs](#)  
*normal uncertain variable standard deviations*
- [RealVector](#) [normalLowerBnds](#)  
*normal uncertain variable lower bounds*
- [RealVector](#) [normalUpperBnds](#)  
*normal uncertain variable upper bounds*
- [RealVector](#) [lognormalMeans](#)  
*lognormal uncertain variable means*
- [RealVector](#) [lognormalStdDevs](#)  
*lognormal uncertain variable standard deviations*
- [RealVector](#) [lognormalLambdas](#)  
*lognormal uncertain variable lambdas*
- [RealVector](#) [lognormalZetas](#)  
*lognormal uncertain variable zetas*
- [RealVector](#) [lognormalErrFacts](#)  
*lognormal uncertain variable error factors*
- [RealVector](#) [lognormalLowerBnds](#)  
*lognormal uncertain variable lower bounds*

- RealVector [lognormalUpperBnds](#)  
*lognormal uncertain variable upper bounds*
- RealVector [uniformLowerBnds](#)  
*uniform uncertain variable lower bounds*
- RealVector [uniformUpperBnds](#)  
*uniform uncertain variable upper bounds*
- RealVector [loguniformLowerBnds](#)  
*loguniform uncertain variable lower bounds*
- RealVector [loguniformUpperBnds](#)  
*loguniform uncertain variable upper bounds*
- RealVector [triangularModes](#)  
*triangular uncertain variable modes*
- RealVector [triangularLowerBnds](#)  
*triangular uncertain variable lower bounds*
- RealVector [triangularUpperBnds](#)  
*triangular uncertain variable upper bounds*
- RealVector [exponentialBetas](#)  
*exponential uncertain variable betas*
- RealVector [betaAlphas](#)  
*beta uncertain variable alphas*
- RealVector [betaBetas](#)  
*beta uncertain variable betas*
- RealVector [betaLowerBnds](#)  
*beta uncertain variable lower bounds*
- RealVector [betaUpperBnds](#)  
*beta uncertain variable upper bounds*
- RealVector [gammaAlphas](#)  
*gamma uncertain variable alphas*
- RealVector [gammaBetas](#)  
*gamma uncertain variable betas*
- RealVector [gumbelAlphas](#)

*gumbel uncertain variable alphas*

- RealVector [gumbelBetas](#)  
*gumbel uncertain variable betas*
- RealVector [frechetAlphas](#)  
*frechet uncertain variable alphas*
- RealVector [frechetBetas](#)  
*frechet uncertain variable betas*
- RealVector [weibullAlphas](#)  
*weibull uncertain variable alphas*
- RealVector [weibullBetas](#)  
*weibull uncertain variable betas*
- RealVector [poissonLambdas](#)  
*poisson uncertain variable lambdas*
- RealVector [binomialProbPerTrial](#)  
*binomial uncertain variable probabilities per trial*
- IntVector [binomialNumTrials](#)  
*binomial uncertain variable numbers of trials*
- RealVector [negBinomialProbPerTrial](#)  
*negative binomial uncertain variable probabilities per trial*
- IntVector [negBinomialNumTrials](#)  
*negative binomial uncertain variable numbers of trials*
- RealVector [geometricProbPerTrial](#)  
*geometric uncertain variable probabilities per trial*
- IntVector [hyperGeomTotalPopulation](#)  
*hypergeometric uncertain variable numbers in total population*
- IntVector [hyperGeomSelectedPopulation](#)  
*hypergeometric uncertain variable numbers in selected population*
- IntVector [hyperGeomNumDrawn](#)  
*hypergeometric uncertain variable numbers failed in population*
- RealVectorArray [histogramBinPairs](#)  
*histogram uncertain (x,y) bin pairs (continuous linear histogram)*



- [RealVectorArray histogramPointPairs](#)  
*histogram uncertain (x,y) point pairs (discrete histogram)*
- [RealVectorArray intervalBasicProbs](#)  
*basic probability values for interval uncertain variables*
- [RealVectorArray intervalBounds](#)  
*interval lower/upper bounds for interval uncertain variables*
- [RealSymMatrix uncertainCorrelations](#)  
*and correlation coefficients for reliability)*
- [IntSetArray discreteStateSetIntValues](#)  
*values corresponding to discrete state integer set variable*
- [RealSetArray discreteStateSetRealValues](#)  
*values corresponding to discrete state real set variable*
- [RealVector primaryRespFnWts](#)  
*multiobjective optimization or weighted least squares)*

### Private Member Functions

- [Model \\* get\\_model](#) ([ProblemDescDB](#) &problem\_db)  
*Used by the envelope to instantiate the correct letter class.*
- [int estimate\\_derivatives](#) (const [ShortArray](#) &map\_asv, const [ShortArray](#) &fd\_grad\_asv, const [ShortArray](#) &fd\_hess\_asv, const [ShortArray](#) &quasi\_hess\_asv, const [ActiveSet](#) &original\_set, const bool asynch\_flag)  
*method\_source) in the numerical gradient specification.*
- [void synchronize\\_derivatives](#) (const [Variables](#) &vars, const [IntResponseMap](#) &fd\_responses, [Response](#) &new\_response, const [ShortArray](#) &fd\_grad\_asv, const [ShortArray](#) &fd\_hess\_asv, const [ShortArray](#) &quasi\_hess\_asv, const [ActiveSet](#) &original\_set)  
*objects (fd\_grad\_responses) into a single response (new\_response)*
- [void update\\_response](#) (const [Variables](#) &vars, [Response](#) &new\_response, const [ShortArray](#) &fd\_grad\_asv, const [ShortArray](#) &fd\_hess\_asv, const [ShortArray](#) &quasi\_hess\_asv, const [ActiveSet](#) &original\_set, [Response](#) &initial\_map\_response, const [RealMatrix](#) &new\_fn\_grads, const [RealSymMatrixArray](#) &new\_fn\_hessians)  
*overlay results to update a response object*
- [void update\\_quasi\\_hessians](#) (const [Variables](#) &vars, [Response](#) &new\_response, const [ActiveSet](#) &original\_set)

*perform quasi-Newton Hessian updates*

- bool `manage_asv` (const `ShortArray` &asv\_in, `ShortArray` &map\_asv\_out, `ShortArray` &fd\_grad\_asv\_out, `ShortArray` &fd\_hess\_asv\_out, `ShortArray` &quasi\_hess\_asv\_out)  
*Coordinates usage of `estimate_derivatives()` calls based on asv\_in.*

## Private Attributes

- `String` `idModel`  
*model identifier string from the input file*
- int `modelEvalId`  
*evaluations are assimilated into a single higher level evaluation)*
- bool `estDerivsFlag`  
*asynch\_compute\_response()*
- int `evaluationCapacity`  
*capacity for concurrent evaluations supported by the `Model`*
- `std::map< int, ParConfigLIter >` `modelPCIterMap`  
*level as the lookup key*
- bool `initCommsBcastFlag`  
*init\_communicators(); set from `Strategy::init_iterator()`*
- bool `modelAutoGraphicsFlag`  
*graphics posting at the strategy level)*
- `ModelList` `modelList`  
*used to collect sub-models for `subordinate_models()`*
- `VariablesList` `varsList`  
*synchronize().*
- `List< ShortArray >` `asvList`  
*asynch\_compute\_response() to synchronize()*
- `List< ActiveSet >` `setList`  
*asynch\_compute\_response() to synchronize()*
- `BoolList` `initialMapList`  
*synchronize\_derivatives()*
- `BoolList` `dbCaptureList`

*synchronize\_derivatives()*

- [ResponseList dbResponseList](#)  
*synchronize\_derivatives()*
- [RealList deltaList](#)  
*transfers deltas from estimate\_derivatives() to synchronize\_derivatives()*
- [IntIntMap numFDEvalsMap](#)  
*responses into numerical gradients.*
- [IntIntMap rawEvalIdMap](#)  
*for rekeying responseMap.*
- [RealVectorArray xPrev](#)  
*previous parameter vectors used in computing s for quasi-Newton updates*
- [RealMatrix fnGradsPrev](#)  
*previous gradient vectors used in computing y for quasi-Newton updates*
- [RealSymMatrixArray quasiHessians](#)  
*quasi-Newton Hessian approximations*
- [SizetArray numQuasiUpdates](#)  
*number of quasi-Newton Hessian updates applied*
- [IntResponseMap responseMap](#)  
*concatenated form. The similar map in [Interface](#) contains raw responses.*
- [IntResponseMap graphicsRespMap](#)  
*to sequential input into the graphics*
- [Model \\* modelRep](#)  
*pointer to the letter (initialized only for the envelope)*
- [int referenceCount](#)  
*number of objects sharing modelRep*

## Classes

- [struct FDhelp](#)  
*possibly adjusted for bounds*

### 8.73.1 Detailed Description

Base class for the model class hierarchy.

The [Model](#) class is the base class for one of the primary class hierarchies in DAKOTA. The model hierarchy contains a set of variables, an interface, and a set of responses, and an iterator operates on the model to map the variables into responses using the interface. For memory efficiency and enhanced polymorphism, the model hierarchy employs the "letter/envelope idiom" (see Coplien "Advanced C++", p. 133), for which the base class ([Model](#)) serves as the envelope and one of the derived classes (selected in [Model::get\\_model\(\)](#)) serves as the letter.

### 8.73.2 Constructor & Destructor Documentation

#### 8.73.2.1 [Model](#) ()

default constructor

The default constructor is used in `vector<Model>` instantiations and for initialization of [Model](#) objects contained in [Iterator](#) and derived [Strategy](#) classes. `modelRep` is NULL in this case (a populated `problem_db` is needed to build a meaningful [Model](#) object). This makes it necessary to check for NULL in the copy constructor, assignment operator, and destructor.

#### 8.73.2.2 [Model](#) ([ProblemDescDB](#) & *problem\_db*)

standard constructor for envelope

Used in model instantiations within strategy constructors. Envelope constructor only needs to extract enough data to properly execute `get_model`, since `Model(BaseConstructor, problem_db)` builds the actual base class data for the derived models.

#### 8.73.2.3 [Model](#) (const [Model](#) & *model*)

copy constructor

Copy constructor manages sharing of `modelRep` and incrementing of `referenceCount`.

#### 8.73.2.4 `~Model` () [virtual]

destructor

Destructor decrements `referenceCount` and only deletes `modelRep` when `referenceCount` reaches zero.

#### 8.73.2.5 [Model](#) ([BaseConstructor](#), [ProblemDescDB](#) & *problem\_db*) [protected]

derived class constructors - Coplien, p. 139)

This constructor builds the base class data for all inherited models. `get_model()` instantiates a derived class and the derived class selects this base class constructor in its initialization list (to avoid the recursion of the base class constructor calling `get_model()` again). Since the letter IS the representation, its representation pointer is set to NULL (an uninitialized pointer causes problems in `~Model`).

### 8.73.2.6 **Model** (**RecastBaseConstructor**, **ProblemDescDB** & *problem\_db*, **ParallelLibrary** & *parallel\_lib*) [protected]

constructed on the fly

This constructor also builds the base class data for inherited models. However, it is used for recast models which are instantiated on the fly. Therefore it only initializes a small subset of attributes. Note that *parallel\_lib* is managed separately from *problem\_db* since *parallel\_lib* is needed even in cases where *problem\_db* is an empty envelope (i.e., use of *dummy\_db* in `Model(NoDBBaseConstructor)` above).

## 8.73.3 Member Function Documentation

### 8.73.3.1 **Model** `operator=` (**const Model** & *model*)

assignment operator

Assignment operator decrements `referenceCount` for old `modelRep`, assigns new `modelRep`, and increments `referenceCount` for new `modelRep`.

### 8.73.3.2 **Iterator** & **subordinate\_iterator** () [virtual]

return the sub-iterator in nested and surrogate models

return by reference requires use of dummy objects, but is important to allow use of `assign_rep()` since this operation must be performed on the original envelope object.

Reimplemented in [DataFitSurrModel](#), [NestedModel](#), and [RecastModel](#).

### 8.73.3.3 **Model** & **subordinate\_model** () [virtual]

dive through model recursions that may bypass some components.

return by reference requires use of dummy objects, but is important to allow use of `assign_rep()` since this operation must be performed on the original envelope object.

Reimplemented in [NestedModel](#), [RecastModel](#), and [SurrogateModel](#).

### 8.73.3.4 **Model** & **surrogate\_model** () [virtual]

return the approximation sub-model in surrogate models

return by reference requires use of dummy objects, but is important to allow use of `assign_rep()` since this operation must be performed on the original envelope object.

Reimplemented in [DataFitSurrModel](#), [HierarchSurrModel](#), and [RecastModel](#).

### 8.73.3.5 **Model** & **truth\_model** () [virtual]

return the truth sub-model in surrogate models

return by reference requires use of dummy objects, but is important to allow use of `assign_rep()` since this operation must be performed on the original envelope object.

Reimplemented in [DataFitSurrModel](#), [HierarchSurrModel](#), and [RecastModel](#).

#### 8.73.3.6 `void update_from_subordinate_model (bool recurse_flag = true) [virtual]`

propagate vars/labels/bounds/targets from the bottom up

used only for instantiate-on-the-fly model recursions (all [RecastModel](#) instantiations and alternate [DataFitSurrModel](#) instantiations). Single, Hierarchical, and Nested Models do not redefine the function since they do not support instantiate-on-the-fly. This means that the recursion will stop as soon as it encounters a [Model](#) that was instantiated normally, which is appropriate since ProblemDescDB-constructed Models use top-down information flow and do not require bottom-up updating.

Reimplemented in [DataFitSurrModel](#), and [RecastModel](#).

#### 8.73.3.7 `Interface & interface () [virtual]`

or [NestedModel::optionalInterface](#)

return by reference requires use of dummy objects, but is important to allow use of `assign_rep()` since this operation must be performed on the original envelope object.

Reimplemented in [DataFitSurrModel](#), [NestedModel](#), [RecastModel](#), and [SingleModel](#).

#### 8.73.3.8 `String local_eval_synchronization () [virtual]`

return derived model synchronization setting

[SingleModels](#) and [HierarchSurrModels](#) redefine this virtual function. A default value of "synchronous" prevents asynch local operations for:

- [NestedModels](#): a subIterator can support message passing parallelism, but not asynch local.
- [DataFitSurrModels](#): while asynch evals on approximations will work due to some added bookkeeping, avoiding them is preferable.

Reimplemented in [RecastModel](#), and [SingleModel](#).

#### 8.73.3.9 `int local_eval_concurrency () [virtual]`

return derived model asynchronous evaluation concurrency

[SingleModels](#) and [HierarchSurrModels](#) redefine this virtual function.

Reimplemented in [RecastModel](#), and [SingleModel](#).

#### 8.73.3.10 `const String & interface_id () const [virtual]`

return the interface identifier

return by reference requires use of dummy objects, but is important to allow use of `assign_rep()` since this operation must be performed on the original envelope object.

Reimplemented in `DataFitSurrModel`, `NestedModel`, `RecastModel`, and `SingleModel`.

#### 8.73.3.11 `ModelList` & `subordinate_models` (`bool recurse_flag = true`)

return the sub-models in nested and surrogate models

since `modelList` is built with list insertions (using envelope copies), these models may not be used for `model.assign_rep()` since this operation must be performed on the original envelope object. They may, however, be used for letter-based operations (including `assign_rep()` on letter contents such as an interface).

#### 8.73.3.12 `void init_communicators` (`const int & max_iterator_concurrency`, `bool recurse_flag = true`)

configuration in `modelPCIterMap`

The `init_communicators()` and `derived_init_communicators()` functions are structured to avoid performing the `messageLengths` estimation more than once. `init_communicators()` (not virtual) performs the estimation and then forwards the results to `derived_init_communicators` (virtual) which uses the data in different contexts.

#### 8.73.3.13 `void init_serial` ()

modify some default settings to behave properly in serial.

The `init_serial()` and `derived_init_serial()` functions are structured to separate base class (common) operations from derived class (specialized) operations.

#### 8.73.3.14 `void estimate_message_lengths` ()

estimate `messageLengths` for a model

This functionality has been pulled out of `init_communicators()` and defined separately so that it may be used in those cases when `messageLengths` is needed but `model.init_communicators()` is not called, e.g., for the master processor in the self-scheduling of a concurrent iterator strategy.

#### 8.73.3.15 `void assign_rep` (`Model * model_rep`, `bool ref_count_incr = true`)

replaces existing letter with a new one

Similar to the assignment operator, the `assign_rep()` function decrements `referenceCount` for the old `modelRep` and assigns the new `modelRep`. It is different in that it is used for publishing derived class letters to existing envelopes, as opposed to sharing representations among multiple envelopes (in particular, `assign_rep` is passed a letter object and `operator=` is passed an envelope object). Letter assignment supports two models as governed by `ref_count_incr`:

- `ref_count_incr = true` (default): the incoming letter belongs to another envelope. In this case, increment the reference count in the normal manner so that deallocation of the letter is handled properly.

- `ref_count_incr = false`: the incoming letter is instantiated on the fly and has no envelope. This case is modeled after `get_model()`: a letter is dynamically allocated using `new` and passed into `assign_rep`, the letter's reference count is not incremented, and the letter is not remotely deleted (its memory management is passed over to the envelope).

### 8.73.3.16 `int derivative_concurrency () const`

return the gradient concurrency for use in parallel configuration logic

This function assumes derivatives with respect to the active continuous variables. Therefore, concurrency with respect to the inactive continuous variables is not captured.

### 8.73.3.17 `Real FDstep1 (FDhelp * fdh, Real h_mag, size_t j)`

function returning finite-difference step size (affected by bounds)

Auxiliary function to compute forward or first central-difference step size.

### 8.73.3.18 `Real FDstep2 (FDhelp * fdh, Real h, size_t j)`

by bounds)

Auxiliary function to second central-difference step size, honoring bounds.

### 8.73.3.19 `Model * get_model (ProblemDescDB & problem_db) [private]`

Used by the envelope to instantiate the correct letter class.

Used only by the envelope constructor to initialize `modelRep` to the appropriate derived type, as given by the `modelType` attribute.

### 8.73.3.20 `int estimate_derivatives (const ShortArray & map_asv, const ShortArray & fd_grad_asv, const ShortArray & fd_hess_asv, const ShortArray & quasi_hess_asv, const ActiveSet & original_set, const bool asynch_flag) [private]`

`method_source`) in the numerical gradient specification.

Estimate derivatives by computing finite difference gradients, finite difference Hessians, and/or quasi-Newton Hessians. The total number of finite difference evaluations is returned for use by `synchronize()` to track response arrays, and it could be used to improve management of `max_function_evaluations` within the iterators.

! new logic

### 8.73.3.21 `void synchronize_derivatives (const Variables & vars, const IntResponseMap & fd_responses, Response & new_response, const ShortArray & fd_grad_asv, const ShortArray & fd_hess_asv, const ShortArray & quasi_hess_asv, const ActiveSet & original_set) [private]`

objects (`fd_grad_responses`) into a single response (`new_response`)



Merge an array of `fd_responses` into a single `new_response`. This function is used both by synchronous `compute_response()` for the case of asynchronous `estimate_derivatives()` and by `synchronize()` for the case where one or more `asynch_compute_response()` calls has employed asynchronous `estimate_derivatives()`.

!

**8.73.3.22** `void update_response (const Variables & vars, Response & new_response, const ShortArray & fd_grad_asv, const ShortArray & fd_hess_asv, const ShortArray & quasi_hess_asv, const ActiveSet & original_set, Response & initial_map_response, const RealMatrix & new_fn_grads, const RealSymMatrixArray & new_fn_hessians) [private]`

overlay results to update a response object

Overlay the `initial_map_response` with numerically estimated `new_fn_grads` and `new_fn_hessians` to populate `new_response` as governed by `asv` vectors. Quasi-Newton secant Hessian updates are also performed here, since this is where the gradient data needed for the updates is first consolidated. Convenience function used by `estimate_derivatives()` for the synchronous case and by `synchronize_derivatives()` for the asynchronous case.

**8.73.3.23** `void update_quasi_hessians (const Variables & vars, Response & new_response, const ActiveSet & original_set) [private]`

perform quasi-Newton Hessian updates

quasi-Newton updates are performed for approximating response function Hessians using BFGS or SR1 formulations. These Hessians are supported only for the active continuous variables, and a check is performed on the DVV prior to invoking the function.

**8.73.3.24** `bool manage_asv (const ShortArray & asv_in, ShortArray & map_asv_out, ShortArray & fd_grad_asv_out, ShortArray & fd_hess_asv_out, ShortArray & quasi_hess_asv_out) [private]`

Coordinates usage of `estimate_derivatives()` calls based on `asv_in`.

Splits `asv_in` total request into `map_asv_out`, `fd_grad_asv_out`, `fd_hess_asv_out`, and `quasi_hess_asv_out` as governed by the responses specification. If the returned `use_est_deriv` is true, then these `asv` outputs are used by `estimate_derivatives()` for the initial map, finite difference gradient evals, finite difference Hessian evals, and quasi-Hessian updates, respectively. If the returned `use_est_deriv` is false, then only `map_asv_out` is used.

The documentation for this class was generated from the following files:

- DakotaModel.H
- DakotaModel.C

## 8.74 Model::FDhelp Struct Reference

possibly adjusted for bounds

### Public Attributes

- const RealVector \* **Lb**
- const RealVector \* **Ub**
- const RealVector \* **x0**
- int **shortstep**

### 8.74.1 Detailed Description

possibly adjusted for bounds

The documentation for this struct was generated from the following file:

- DakotaModel.H

## 8.75 MPIPackBuffer Class Reference

Class for packing MPI message buffers.

### Public Member Functions

- [MPIPackBuffer](#) (int size\_=1024)  
*Constructor, which allows the default buffer size to be set.*
- [~MPIPackBuffer](#) ()  
*Destructor.*
- const char \* [buf](#) ()  
*Returns a pointer to the internal buffer that has been packed.*
- int [size](#) ()  
*The number of bytes of packed data.*
- int [capacity](#) ()  
*the allocated size of Buffer.*
- void [reset](#) ()  
*Resets the buffer index in order to reuse the internal buffer.*
- void [pack](#) (const int \*data, const int num=1)  
*Pack one or more **int**'s.*
- void [pack](#) (const u\_int \*data, const int num=1)  
*Pack one or more **unsigned int**'s.*
- void [pack](#) (const long \*data, const int num=1)  
*Pack one or more **long**'s.*
- void [pack](#) (const u\_long \*data, const int num=1)  
*Pack one or more **unsigned long**'s.*
- void [pack](#) (const short \*data, const int num=1)  
*Pack one or more **short**'s.*
- void [pack](#) (const u\_short \*data, const int num=1)  
*Pack one or more **unsigned short**'s.*
- void [pack](#) (const char \*data, const int num=1)  
*Pack one or more **char**'s.*

- void `pack` (const u\_char \*data, const int num=1)  
*Pack one or more **unsigned char**'s.*
- void `pack` (const double \*data, const int num=1)  
*Pack one or more **double**'s.*
- void `pack` (const float \*data, const int num=1)  
*Pack one or more **float**'s.*
- void `pack` (const bool \*data, const int num=1)  
*Pack one or more **bool**'s.*
- void `pack` (const int &data)  
*Pack a **int**.*
- void `pack` (const u\_int &data)  
*Pack a **unsigned int**.*
- void `pack` (const long &data)  
*Pack a **long**.*
- void `pack` (const u\_long &data)  
*Pack a **unsigned long**.*
- void `pack` (const short &data)  
*Pack a **short**.*
- void `pack` (const u\_short &data)  
*Pack a **unsigned short**.*
- void `pack` (const char &data)  
*Pack a **char**.*
- void `pack` (const u\_char &data)  
*Pack a **unsigned char**.*
- void `pack` (const double &data)  
*Pack a **double**.*
- void `pack` (const float &data)  
*Pack a **float**.*
- void `pack` (const bool &data)  
*Pack a **bool**.*

## Protected Member Functions

- void [resize](#) (const int newsize)  
*Resizes the internal buffer.*

## Protected Attributes

- char \* [Buffer](#)  
*The internal buffer for packing.*
- int [Index](#)  
*The index into the current buffer.*
- int [Size](#)  
*The total size that has been allocated for the buffer.*

### 8.75.1 Detailed Description

Class for packing MPI message buffers.

A class that provides a facility for packing message buffers using the MPI\_Pack facility. The [MPIPackBuffer](#) class dynamically resizes the internal buffer to contain enough memory to pack the entire object. When deleted, the [MPIPackBuffer](#) object deletes this internal buffer. This class is based on the Dakota\_Version\_3\_0 version of `utilib::PackBuffer` from `utilib/src/io/PackBuf.[cpp,h]`

The documentation for this class was generated from the following files:

- [MPIPackBuffer.H](#)
- [MPIPackBuffer.C](#)

## 8.76 MPIUnpackBuffer Class Reference

Class for unpacking MPI message buffers.

### Public Member Functions

- void [setup](#) (char \*buf\_, int size\_, bool flag\_=false)  
*Method that does the setup for the constructors.*
- [MPIUnpackBuffer](#) ()  
*Default constructor.*
- [MPIUnpackBuffer](#) (int size\_)  
*Constructor that specifies the size of the buffer.*
- [MPIUnpackBuffer](#) (char \*buf\_, int size\_, bool flag\_=false)  
*Constructor that sets the internal buffer to the given array.*
- [~MPIUnpackBuffer](#) ()  
*Destructor.*
- void [resize](#) (const int newsize)  
*Resizes the internal buffer.*
- const char \* [buf](#) ()  
*Returns a pointer to the internal buffer.*
- int [size](#) ()  
*Returns the length of the buffer.*
- int [curr](#) ()  
*Returns the number of bytes that have been unpacked from the buffer.*
- void [reset](#) ()  
*Resets the index of the internal buffer.*
- void [unpack](#) (int \*data, const int num=1)  
*Unpack one or more **int**'s.*
- void [unpack](#) (u\_int \*data, const int num=1)  
*Unpack one or more **unsigned int**'s.*
- void [unpack](#) (long \*data, const int num=1)  
*Unpack one or more **long**'s.*

- void `unpack` (u\_long \*data, const int num=1)  
*Unpack one or more **unsigned long**'s.*
- void `unpack` (short \*data, const int num=1)  
*Unpack one or more **short**'s.*
- void `unpack` (u\_short \*data, const int num=1)  
*Unpack one or more **unsigned short**'s.*
- void `unpack` (char \*data, const int num=1)  
*Unpack one or more **char**'s.*
- void `unpack` (u\_char \*data, const int num=1)  
*Unpack one or more **unsigned char**'s.*
- void `unpack` (double \*data, const int num=1)  
*Unpack one or more **double**'s.*
- void `unpack` (float \*data, const int num=1)  
*Unpack one or more **float**'s.*
- void `unpack` (bool \*data, const int num=1)  
*Unpack one or more **bool**'s.*
- void `unpack` (int &data)  
*Unpack a **int**.*
- void `unpack` (u\_int &data)  
*Unpack a **unsigned int**.*
- void `unpack` (long &data)  
*Unpack a **long**.*
- void `unpack` (u\_long &data)  
*Unpack a **unsigned long**.*
- void `unpack` (short &data)  
*Unpack a **short**.*
- void `unpack` (u\_short &data)  
*Unpack a **unsigned short**.*
- void `unpack` (char &data)  
*Unpack a **char**.*
- void `unpack` (u\_char &data)

*Unpack a **unsigned char**.*

- void `unpack` (double &data)  
*Unpack a **double**.*
- void `unpack` (float &data)  
*Unpack a **float**.*
- void `unpack` (bool &data)  
*Unpack a **bool**.*

## Protected Attributes

- char \* `Buffer`  
*The internal buffer for unpacking.*
- int `Index`  
*The index into the current buffer.*
- int `Size`  
*The total size that has been allocated for the buffer.*
- bool `ownFlag`  
*If TRUE, then this class owns the internal buffer.*

### 8.76.1 Detailed Description

Class for unpacking MPI message buffers.

A class that provides a facility for unpacking message buffers using the `MPI_Unpack` facility. This class is based on the `Dakota_Version_3_0` version of `utilib::UnPackBuffer` from `utilib/src/io/PackBuf.[cpp,h]`

The documentation for this class was generated from the following files:

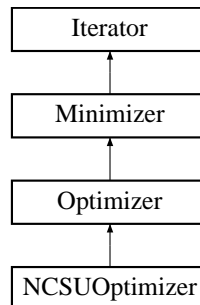
- `MPIPackBuffer.H`
- `MPIPackBuffer.C`



## 8.77 NCSUOptimizer Class Reference

Wrapper class for the NCSU DIRECT optimization library.

Inheritance diagram for NCSUOptimizer::



### Public Member Functions

- [NCSUOptimizer](#) ([Model](#) &model)  
*standard constructor*
- [NCSUOptimizer](#) ([Model](#) &model, const int &max\_iter, const int &max\_eval, double min\_box\_size=-1., double vol\_box\_size=-1., double solution\_target=-DBL\_MAX)  
*alternate constructor for instantiations "on the fly"*
- [NCSUOptimizer](#) ([NoDBBaseConstructor](#), [Model](#) &model)  
*alternate constructor for [Iterator](#) instantiations by name*
- [NCSUOptimizer](#) (const RealVector &var\_l\_bnds, const RealVector &var\_u\_bnds, const int &max\_iter, const int &max\_eval, double(\*user\_obj\_eval)(const RealVector &x), double min\_box\_size=-1., double vol\_box\_size=-1., double solution\_target=-DBL\_MAX)  
*alternate constructor for instantiations "on the fly"*
- [~NCSUOptimizer](#) ()  
*destructor*
- void [find\\_optimum](#) ()  
*Redefines the run virtual function for the optimizer branch.*

### Private Member Functions

- void [initialize](#) ()  
*shared code among model-based constructors*

- void [check\\_inputs](#) ()

*verify problem respects NCSU DIRECT Fortran limits*

## Static Private Member Functions

- static int [objective\\_eval](#) (int \*n, double c[], double l[], double u[], int point[], int \*maxI, int \*start, int \*maxfunc, double fvec[], int iidata[], int \*iisize, double ddata[], int \*idsize, char cdata[], int \*icsize)

*DIRECT src (DIRbatch.f).*

## Private Attributes

- short [setUpType](#)

*GaussProcApproximation currently uses the user\_functions mode.*

- Real [minBoxSize](#)

*holds the minimum boxsize*

- Real [volBoxSize](#)

*hold the minimum volume boxsize*

- Real [solutionTarget](#)

*holds the solution target minimum to drive towards*

- RealVector [lowerBounds](#)

*holds variable lower bounds passed in for "user\_functions" mode.*

- RealVector [upperBounds](#)

*holds variable upper bounds passed in for "user\_functions" mode.*

- double(\* [userObjectiveEval](#) )(const RealVector &x)

*"user\_functions" mode.*

## Static Private Attributes

- static [NCSUOptimizer](#) \* [ncsudirectInstance](#)

*functions in order to avoid the need for static data*

### 8.77.1 Detailed Description

Wrapper class for the NCSU DIRECT optimization library.

The [NCSUOptimizer](#) class provides a wrapper for a Fortran 77 implementation of the DIRECT algorithm developed at North Carolina State University. It uses a function pointer approach for which passed functions must be either global functions or static member functions. Any attribute used within static member functions must be either local to that function or accessed through a static pointer.

The user input mappings are as follows:

### 8.77.2 Constructor & Destructor Documentation

#### 8.77.2.1 [NCSUOptimizer](#) ([Model](#) & *model*)

standard constructor

This is the standard constructor with method specification support.

#### 8.77.2.2 [NCSUOptimizer](#) ([Model](#) & *model*, const int & *max\_iter*, const int & *max\_eval*, double *min\_box\_size* = -1 . , double *vol\_box\_size* = -1 . , double *solution\_target* = -DBL\_MAX)

alternate constructor for instantiations "on the fly"

This is an alternate constructor for instantiations on the fly using a [Model](#) but no [ProblemDescDB](#).

#### 8.77.2.3 [NCSUOptimizer](#) ([NoDBBaseConstructor](#), [Model](#) & *model*)

alternate constructor for [Iterator](#) instantiations by name

This is an alternate constructor for [Iterator](#) instantiations by name using a [Model](#) but no [ProblemDescDB](#).

#### 8.77.2.4 [NCSUOptimizer](#) (const [RealVector](#) & *var\_l\_bnds*, const [RealVector](#) & *var\_u\_bnds*, const int & *max\_iter*, const int & *max\_eval*, double(\*) (const [RealVector](#) &x) *user\_obj\_eval*, double *min\_box\_size* = -1 . , double *vol\_box\_size* = -1 . , double *solution\_target* = -DBL\_MAX)

alternate constructor for instantiations "on the fly"

This is an alternate constructor for performing an optimization using the passed in objective function pointer.

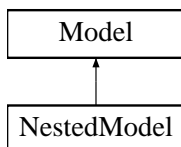
The documentation for this class was generated from the following files:

- [NCSUOptimizer.H](#)
- [NCSUOptimizer.C](#)

## 8.78 NestedModel Class Reference

execution within every evaluation of the model.

Inheritance diagram for NestedModel::



### Public Member Functions

- [NestedModel](#) ([ProblemDescDB](#) &[problem\\_db](#))  
*constructor*
- [~NestedModel](#) ()  
*destructor*

### Protected Member Functions

- void [derived\\_compute\\_response](#) (const [ActiveSet](#) &set)  
*portion of [compute\\_response\(\)](#) specific to [NestedModel](#)*
- void [derived\\_async\\_compute\\_response](#) (const [ActiveSet](#) &set)  
*portion of [async\\_compute\\_response\(\)](#) specific to [NestedModel](#)*
- [Iterator](#) & [subordinate\\_iterator](#) ()  
*return subIterator*
- [Model](#) & [subordinate\\_model](#) ()  
*return subModel*
- void [derived\\_subordinate\\_models](#) ([ModelList](#) &ml, bool recurse\_flag)  
*return subModel*
- [Interface](#) & [interface](#) ()  
*return optionalInterface*
- void [surrogate\\_bypass](#) (bool bypass\_flag)  
*to the subModel for any lower-level surrogates.*
- void [component\\_parallel\\_mode](#) (short mode)

*optionalInterface and subModel*

- bool [derived\\_master\\_overload](#) () const  
*evaluation (forwarded to optionalInterface)*
- void [derived\\_init\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*set up optionalInterface and subModel for parallel operations*
- void [derived\\_init\\_serial](#) ()  
*set up optionalInterface and subModel for serial operations.*
- void [derived\\_set\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*set active parallel configuration within subModel*
- void [derived\\_free\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*(forwarded to optionalInterface and subModel)*
- void [serve](#) ()  
*stop\_servers().*
- void [stop\\_servers](#) ()  
*optionalInterface when iteration on the [NestedModel](#) is complete.*
- const [String](#) & [interface\\_id](#) () const  
*return the optionalInterface identifier*
- int [evaluation\\_id](#) () const  
*Return the current evaluation id for the [NestedModel](#).*
- void [set\\_evaluation\\_reference](#) ()  
*(request forwarded to optionalInterface and subModel)*
- void [fine\\_grained\\_evaluation\\_counters](#) ()  
*and subModel*
- void [print\\_evaluation\\_summary](#) (std::ostream &s, bool minimal\_header=false, bool relative\_count=true) const  
*(request forwarded to optionalInterface and subModel)*

### Private Member Functions

- void [resolve\\_real\\_variable\\_mapping](#) (const [String](#) &map1, const [String](#) &map2, size\_t curr\_index, short &inactive\_sm\_view)  
*for a named real mapping, resolve primary index and secondary target*

- void [resolve\\_integer\\_variable\\_mapping](#) (const [String](#) &map1, const [String](#) &map2, size\_t curr\_index, short &inactive\_sm\_view)  
*for a named integer mapping, resolve primary index and secondary target*
- size\_t [sm\\_acv\\_index\\_map](#) (size\_t pacvm\_index, short sacvm\_target)  
*offset pacvm\_index based on sacvm\_target to create mapped\_index*
- size\_t [sm\\_adiv\\_index\\_map](#) (size\_t padivm\_index, short sadivm\_target)  
*offset padivm\_index based on sadivm\_target to create mapped\_index*
- size\_t [sm\\_adrv\\_index\\_map](#) (size\_t padrvm\_index, short sadrvm\_target)  
*offset padrvm\_index based on sadrvm\_target to create mapped\_index*
- size\_t [cv\\_index\\_map](#) (size\_t cv\_index)  
*offset cv\_index to create index into aggregated primary/secondary arrays*
- size\_t [div\\_index\\_map](#) (size\_t div\_index)  
*offset div\_index to create index into aggregated primary/secondary arrays*
- size\_t [drv\\_index\\_map](#) (size\_t drv\_index)  
*offset drv\_index to create index into aggregated primary/secondary arrays*
- void [real\\_variable\\_mapping](#) (const [Real](#) &r\_var, size\_t mapped\_index, short svm\_target)  
*insert r\_var into appropriate recipient*
- void [integer\\_variable\\_mapping](#) (const int &i\_var, size\_t mapped\_index, short svm\_target)  
*insert i\_var into appropriate recipient*
- void [set\\_mapping](#) (const [ActiveSet](#) &mapped\_set, [ActiveSet](#) &interface\_set, bool &opt\_interface\_map, [ActiveSet](#) &sub\_iterator\_set, bool &sub\_iterator\_map)  
*total model evaluation requirements (mapped\_set)*
- void [response\\_mapping](#) (const [Response](#) &interface\_response, const [Response](#) &sub\_iterator\_response, [Response](#) &mapped\_response)  
*mappings to create the total response for the model*
- void [update\\_inactive\\_view](#) (short new\_view, short &view)  
*update inactive variables view for subIterator based on new\_view*
- void [update\\_inactive\\_view](#) (const [String](#) &type, short &view)  
*update inactive variables view for subIterator based on type*
- void [update\\_sub\\_model](#) ()  
*update subModel with current variable values/bounds/labels*

## Private Attributes

- int `nestedModelEvals`  
*derived\_async\_compute\_response()*
- Iterator `subIterator`  
*the sub-iterator that is executed on every evaluation of this model*
- Model `subModel`  
*the sub-model used in sub-iterator evaluations*
- size\_t `numSubIterFns`  
*number of sub-iterator response functions prior to mapping*
- size\_t `numSubIterMappedIneqCon`  
*sub-iteration results*
- size\_t `numSubIterMappedEqCon`  
*sub-iteration results*
- Interface `optionalInterface`  
*the total model response*
- String `optInterfacePointer`  
*the optional interface pointer from the nested model specification*
- Response `optInterfaceResponse`  
*the response object resulting from optional interface evaluations*
- size\_t `numOptInterfPrimary`  
*functions) resulting from optional interface evaluations*
- size\_t `numOptInterfIneqCon`  
*interface evaluations*
- size\_t `numOptInterfEqCon`  
*interface evaluations*
- SizerArray `primaryACVarMapIndices`  
*replace the subModel variable values.*
- SizerArray `primaryADIVarMapIndices`  
*insertions replace the subModel variable values.*
- SizerArray `primaryADRVARMapIndices`  
*insertions replace the subModel variable values.*

- [ShortArray secondaryACVarMapTargets](#)  
*variables) within all continuous subModel variables.*
- [ShortArray secondaryADIVarMapTargets](#)  
*design/state variables) within all discrete int subModel variables.*
- [ShortArray secondaryADRVarMapTargets](#)  
*design/state variables) within all discrete real subModel variables.*
- BoolDeque [extraCVarsData](#)  
*labels, one for each active continuous variable in currentVariables*
- BoolDeque [extraDIVarsData](#)  
*labels, one for each active discrete int variable in currentVariables*
- BoolDeque [extraDRVarsData](#)  
*labels, one for each active discrete real variable in currentVariables*
- RealMatrix [primaryRespCoeffs](#)  
*generic response terms.*
- RealMatrix [secondaryRespCoeffs](#)  
*contributions to the top-level inequality and equality constraints.*

### 8.78.1 Detailed Description

execution within every evaluation of the model.

The [NestedModel](#) class nests a sub-iterator execution within every model evaluation. This capability is most commonly used for optimization under uncertainty, in which a nondeterministic iterator is executed on every optimization function evaluation. The [NestedModel](#) also contains an optional interface, for portions of the model evaluation which are independent from the sub-iterator, and a set of mappings for combining sub-iterator and optional interface data into a top level response for the model.

### 8.78.2 Member Function Documentation

#### 8.78.2.1 `void derived_compute_response (const ActiveSet & set)` [protected, virtual]

portion of [compute\\_response\(\)](#) specific to [NestedModel](#)

Update subModel's inactive variables with active variables from currentVariables, compute the optional interface and sub-iterator responses, and map these to the total model response.

Reimplemented from [Model](#).



**8.78.2.2 void derived\_async\_compute\_response (const [ActiveSet](#) & set) [protected, virtual]**

portion of [async\\_compute\\_response\(\)](#) specific to [NestedModel](#)

Not currently supported by NestedModels (need to add concurrent iterator support). As a result, [derived\\_synchronize\(\)](#) and [derived\\_synchronize\\_nowait\(\)](#) are inactive as well).

Reimplemented from [Model](#).

**8.78.2.3 bool derived\_master\_overload () const [inline, protected, virtual]**

evaluation (forwarded to optionalInterface)

Derived master overload for subModel is handled separately in subModel.compute\_response() within subIterator.run().

Reimplemented from [Model](#).

**8.78.2.4 void derived\_init\_communicators (const int & max\_iterator\_concurrency, bool recurse\_flag = true) [inline, protected, virtual]**

set up optionalInterface and subModel for parallel operations

Asynchronous flags need to be initialized for the subModel. In addition, max\_iterator\_concurrency is the outer level iterator concurrency, not the subIterator concurrency that subModel will see, and recomputing the message\_lengths on the subModel is probably not a bad idea either. Therefore, recompute everything on subModel using [init\\_communicators\(\)](#).

Reimplemented from [Model](#).

**8.78.2.5 int evaluation\_id () const [inline, protected, virtual]**

Return the current evaluation id for the [NestedModel](#).

return the top level nested evaluation count. To get the lower level eval count, the subModel must be explicitly queried. This is consistent with the eval counter definitions in surrogate models.

Reimplemented from [Model](#).

**8.78.2.6 void response\_mapping (const [Response](#) & opt\_interface\_response, const [Response](#) & sub\_iterator\_response, [Response](#) & mapped\_response) [private]**

mappings to create the total response for the model

In the OUU case,

```
optionalInterface fns = {f}, {g} (deterministic primary functions, constraints)
subIterator fns      = {S}      (UQ response statistics)
```

```
Problem formulation for mapped functions:
minimize    {f} + [W]{S}
subject to  {g_l} <= {g}    <= {g_u}
```

```

{a_l} <= [A]{S} <= {a_u}
{g}    == {g_t}
[A]{S} == {a_t}

```

where [W] is the primary\_mapping\_matrix user input (primaryRespCoeffs class attribute), [A] is the secondary\_mapping\_matrix user input (secondaryRespCoeffs class attribute),  $\{g_l\}, \{a_l\}$  are the top level inequality constraint lower bounds,  $\{g_u\}, \{a_u\}$  are the top level inequality constraint upper bounds, and  $\{g_t\}, \{a_t\}$  are the top level equality constraint targets.

NOTE: optionalInterface/subIterator primary fns (obj/lsq/generic fns) overlap but optionalInterface/subIterator secondary fns (ineq/eq constraints) do not. The [W] matrix can be specified so as to allow

- some purely deterministic primary functions and some combined: [W] filled and [W].num\_rows() < {f}.length() [combined first] or [W].num\_rows() == {f}.length() and [W] contains rows of zeros [combined last]
- some combined and some purely stochastic primary functions: [W] filled and [W].num\_rows() > {f}.length()
- separate deterministic and stochastic primary functions: [W].num\_rows() > {f}.length() and [W] contains {f}.length() rows of zeros.

If the need arises, could change constraint definition to allow overlap as well:  $\{g_l\} <= \{g\} + [A]\{S\} <= \{g_u\}$  with [A] usage the same as for [W] above.

In the UOO case, things are simpler, just compute statistics of each optimization response function: [W] = [I], {f}/{g}/{A} are empty.

### 8.78.3 Member Data Documentation

#### 8.78.3.1 **Model subModel** [private]

the sub-model used in sub-iterator evaluations

There are no restrictions on subModel, so arbitrary nestings are possible. This is commonly used to support surrogate-based optimization under uncertainty by having NestedModels contain SurrogateModels and vice versa.

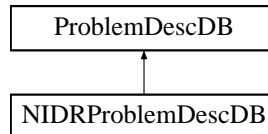
The documentation for this class was generated from the following files:

- NestedModel.H
- NestedModel.C

## 8.79 NIDRProblemDescDB Class Reference

The derived input file database utilizing the new IDR parser.

Inheritance diagram for NIDRProblemDescDB::



### Public Member Functions

- [NIDRProblemDescDB \(ParallelLibrary &parallel\\_lib\)](#)  
*constructor*
- [~NIDRProblemDescDB \(\)](#)  
*destructor*
- void [derived\\_parse\\_inputs](#) (const char \*dakota\_input\_file, const char \*parser\_options)  
*database using NIDR.*
- void [derived\\_broadcast](#) ()  
*and after receiving the DB buffer on other processor ranks)*
- void [derived\\_post\\_process](#) ()  
*perform any additional data post-processing*
- **KWH** (iface\_Rlit)
- **KWH** (iface\_false)
- **KWH** (iface\_ilit)
- **KWH** (iface\_int)
- **KWH** (iface\_lit)
- **KWH** (iface\_start)
- **KWH** (iface\_stop)
- **KWH** (iface\_str)
- **KWH** (iface\_str2D)
- **KWH** (iface\_strL)
- **KWH** (iface\_true)
- **KWH** (method\_Ii)
- **KWH** (method\_Real)
- **KWH** (method\_Real01)
- **KWH** (method\_RealDL)
- **KWH** (method\_RealLlit)
- **KWH** (method\_Realp)

- **KWH** (method\_Realz)
- **KWH** (method\_Ri)
- **KWH** (method\_coliny\_ea)
- **KWH** (method\_false)
- **KWH** (method\_ilit2)
- **KWH** (method\_ilit2p)
- **KWH** (method\_int)
- **KWH** (method\_intDL)
- **KWH** (method\_lit)
- **KWH** (method\_lit2)
- **KWH** (method\_litc)
- **KWH** (method\_liti)
- **KWH** (method\_litp)
- **KWH** (method\_litpp)
- **KWH** (method\_litpp\_final)
- **KWH** (method\_litr)
- **KWH** (method\_litz)
- **KWH** (method\_meritFn)
- **KWH** (method\_moga\_begin)
- **KWH** (method\_moga\_final)
- **KWH** (method\_nnint)
- **KWH** (method\_nnintz)
- **KWH** (method\_num\_resplevs)
- **KWH** (method\_pint)
- **KWH** (method\_pintz)
- **KWH** (method\_resplevs)
- **KWH** (method\_resplevs01)
- **KWH** (method\_shint)
- **KWH** (method\_slit)
- **KWH** (method\_slit2)
- **KWH** (method\_soga\_begin)
- **KWH** (method\_soga\_final)
- **KWH** (method\_start)
- **KWH** (method\_stop)
- **KWH** (method\_str)
- **KWH** (method\_strL)
- **KWH** (method\_true)
- **KWH** (method\_tr\_final)
- **KWH** (method\_type)
- **KWH** (method\_ushint)
- **KWH** (method\_ushintL)
- **KWH** (model\_Real)
- **KWH** (model\_RealDL)
- **KWH** (model\_intset)
- **KWH** (model\_lit)
- **KWH** (model\_order)

- **KWH** (model\_shint)
- **KWH** (model\_slit2)
- **KWH** (model\_start)
- **KWH** (model\_stop)
- **KWH** (model\_str)
- **KWH** (model\_strL)
- **KWH** (model\_true)
- **KWH** (resp\_RealDL)
- **KWH** (resp\_RealL)
- **KWH** (resp\_false)
- **KWH** (resp\_intL)
- **KWH** (resp\_lit)
- **KWH** (resp\_nnintz)
- **KWH** (resp\_start)
- **KWH** (resp\_stop)
- **KWH** (resp\_str)
- **KWH** (resp\_strL)
- **KWH** (resp\_true)
- **KWH** (strategy\_Real)
- **KWH** (strategy\_RealL)
- **KWH** (strategy\_int)
- **KWH** (strategy\_lit)
- **KWH** (strategy\_slit)
- **KWH** (strategy\_start)
- **KWH** (strategy\_str)
- **KWH** (strategy\_strL)
- **KWH** (strategy\_true)
- **KWH** (var\_RealLb)
- **KWH** (var\_RealLd)
- **KWH** (var\_RealUb)
- **KWH** (var\_caulbl)
- **KWH** (var\_ceulbl)
- **KWH** (var\_dailbl)
- **KWH** (var\_darlbl)
- **KWH** (var\_intDL)
- **KWH** (var\_intL)
- **KWH** (var\_intz)
- **KWH** (var\_start)
- **KWH** (var\_stop)
- **KWH** (var\_str)
- **KWH** (var\_strL)
- **KWH** (var\_true)
- **KWH** (var\_vil)
- **KWH** (var\_vrl)

## Static Public Member Functions

- static void **Var\_boundchk** ([DataVariablesRep](#) \*)
- static void **Var\_boundgen** ([DataVariablesRep](#) \*)
- static void **Var\_iboundchk** ([DataVariablesRep](#) \*)
- static void **Var\_iboundgen** ([DataVariablesRep](#) \*)
- static void **botch** (const char \*fmt,...)
- static void **check\_variables** ([List](#)< [DataVariables](#) > \*)
- static void **check\_responses** ([List](#)< [DataResponses](#) > \*)
- static void **make\_variable\_defaults** ([List](#)< [DataVariables](#) > \*)
- static void **make\_response\_defaults** ([List](#)< [DataResponses](#) > \*)
- static void **squawk** (const char \*fmt,...)
- static void **warn** (const char \*fmt,...)

## Static Public Attributes

- static [NIDRProblemDescDB](#) \* **pDDBInstance**  
*functions in order to avoid the need for static data*
- static int **nerr**

## Static Private Member Functions

- static void **var\_stop1** (void \*)

## Private Attributes

- [List](#)< void \* > **VIL**

### 8.79.1 Detailed Description

The derived input file database utilizing the new IDR parser.

The [NIDRProblemDescDB](#) class is derived from [ProblemDescDB](#) for use by the NIDR parser in processing DAKOTA input file data. For information on modifying the NIDR input parsing procedures, refer to [Dakota/docs/Dev\\_Spec\\_Change.dox](#). For more on the parsing technology, see "Specifying and Reading Program Input with NIDR" by David M. Gay (report SAND2008-2261P, which is available in PDF form as <http://www.sandia.gov/~dmgay/nidr08.pdf>). Source for the routines declared herein is [NIDRProblemDescDB.C](#), in which most routines are so short that a description seems unnecessary.

### 8.79.2 Member Function Documentation

- 8.79.2.1 void derived\_parse\_inputs** (const char \* *dakota\_input\_file*, const char \* *parser\_options*)  
[virtual]

database using NIDR.

Parse the input file using the Input Deck Reader (IDR) parsing system. IDR populates the IDRProblemDescDB object with the input file data.

Reimplemented from [ProblemDescDB](#).

The documentation for this class was generated from the following files:

- NIDRProblemDescDB.H
- NIDRProblemDescDB.C

## 8.80 NL2Res Struct Reference

Auxiliary information passed to `calcr` and `calcj` via `ur`.

### Public Attributes

- Real \* `r`  
*residual  $r = r(x)$*
- Real \* `J`  
*Jacobian  $J = J(x)$ .*
- Real \* `x`  
*corresponding parameter vector*
- int `nf`  
*function invocation count for  $r(x)$*

### 8.80.1 Detailed Description

Auxiliary information passed to `calcr` and `calcj` via `ur`.

The documentation for this struct was generated from the following file:

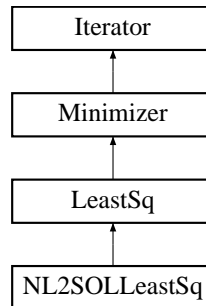
- `NL2SOLLeastSq.C`



## 8.81 NL2SOLLeastSq Class Reference

Wrapper class for the NL2SOL nonlinear least squares library.

Inheritance diagram for NL2SOLLeastSq::



### Public Member Functions

- [NL2SOLLeastSq \(Model &model\)](#)  
*standard constructor*
- [NL2SOLLeastSq \(NoDBBaseConstructor, Model &model\)](#)  
*alternate constructor*
- [~NL2SOLLeastSq \(\)](#)  
*destructor*
- void [minimize\\_residuals \(\)](#)  
*for the least squares branch.*

### Static Private Member Functions

- static void [calcr](#) (int \*np, int \*pp, Real \*x, int \*nfp, Real \*r, int \*ui, void \*ur, Vf vf)  
*evaluator function for residual vector*
- static void [calcj](#) (int \*np, int \*pp, Real \*x, int \*nfp, Real \*J, int \*ui, void \*ur, Vf vf)  
*evaluator function for residual Jacobian*

### Private Attributes

- int [auxprt](#)

auxiliary printing bits (see [Dakota Ref Manual](#)): sum of 1 = x0prt (print initial guess) 2 = solprt (print final solution) 4 = statpr (print solution statistics) 8 = parprt (print nondefault parameters) 16 = dradpr (print bound constraint drops/adds) debug/verbose/normal use default = 31 (everything), quiet uses 3, silent uses 0.

- int [outlev](#)  
frequency of output summary lines in number of iterations (debug/verbose/normal/quiet use default = 1, silent uses 0)
- Real [dltfdj](#)  
finite-diff step size for computing Jacobian approximation (fd\_gradient\_step\_size)
- Real [delta0](#)  
finite-diff step size for gradient differences for  $H$  (a component of some covariance approximations, if desired) (fd\_hessian\_step\_size)
- Real [dltfdc](#)  
finite-diff step size for function differences for  $H$  (fd\_hessian\_step\_size)
- int [mxfcsl](#)  
function-evaluation limit (max\_function\_evaluations)
- int [mxiter](#)  
iteration limit (max\_iterations)
- Real [rfctol](#)  
relative fn convergence tolerance (convergence\_tolerance)
- Real [afctol](#)  
absolute fn convergence tolerance (absolute\_conv\_tol)
- Real [xctol](#)  
 $x$ -convergence tolerance (x\_conv\_tol)
- Real [sctol](#)  
singular convergence tolerance (singular\_conv\_tol)
- Real [lmaxs](#)  
radius for singular-convergence test (singular\_radius)
- Real [xftol](#)  
false-convergence tolerance (false\_conv\_tol)
- int [covreq](#)  
kind of covariance required (covariance): 1 or -1 ==>  $\sigma^2 H^{-1} J^T J H^{-1}$  2 or -2 ==>  $\sigma^2 H^{-1} J^T J H^{-1}$  3 or -3 ==>  $\sigma^2 (J^T J)^{-1}$  1 or 2 ==> use gradient diffs to estimate  $H$  -1 or -2 ==> use function diffs to estimate  $H$  default = 0 (no covariance)

- int `rdreq`  
*whether to compute the regression diagnostic vector (regression\_diagnostics)*
- Real `fprec`  
*expected response function precision (function\_precision)*
- Real `lmax0`  
*initial trust-region radius (initial\_trust\_radius)*

### Static Private Attributes

- static `NL2SOLLeastSq * nl2solInstance`  
*evaluator functions*

### 8.81.1 Detailed Description

Wrapper class for the NL2SOL nonlinear least squares library.

The `NL2SOLLeastSq` class provides a wrapper for NL2SOL (TOMS Algorithm 573), in the updated form of Port Library routines `dn[fg][b ]` from Bell Labs; see <http://www.netlib.org/port/readme>. The Fortran from Port has been turned into C by `f2c`. NL2SOL uses a function pointer approach for which passed functions must be either global functions or static member functions.

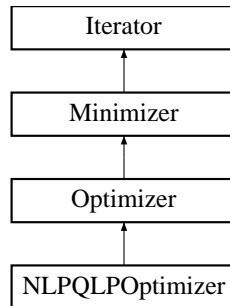
The documentation for this class was generated from the following files:

- `NL2SOLLeastSq.H`
- `NL2SOLLeastSq.C`

## 8.82 NLPQLPOptimizer Class Reference

Wrapper class for the NLPQLP optimization library, Version 2.0.

Inheritance diagram for NLPQLPOptimizer::



### Public Member Functions

- [NLPQLPOptimizer \(Model &model\)](#)  
*standard constructor*
- [NLPQLPOptimizer \(NoDBBaseConstructor, Model &model\)](#)  
*alternate constructor*
- [~NLPQLPOptimizer \(\)](#)  
*destructor*
- void [find\\_optimum \(\)](#)  
*Redefines the run virtual function for the optimizer branch.*

### Protected Member Functions

- void [derived\\_initialize\\_run \(\)](#)  
*performs run-time set up*

### Private Member Functions

- void [initialize \(\)](#)  
*Shared constructor code.*
- void [allocate\\_workspace \(\)](#)  
*Allocates workspace for the optimizer.*

- void `deallocate_workspace ()`  
*Releases workspace memory.*
- void `allocate_constraints ()`  
*Allocates constraint mappings.*

### Private Attributes

- int `L`  
*the serial version by setting  $L=1$ .*
- int `numEqConstraints`  
*numEqConstraints : Number of equality constraints.*
- int `MMAX`  
*MMAX must be at least one and greater or equal to  $M$ .*
- int `N`  
 *$N$  : Number of optimization variables.*
- int `NMAX`  
*than  $N$ .*
- int `MNN2`  
*MNN2 : Must be equal to  $M+N+N+2$ .*
- double \* `X`  
*function values should be computed simultaneously.*
- double \* `F`  
*values to be computed from  $L$  iterates stored in  $X$ .*
- double \* `G`  
*function values to be computed from  $L$  iterates stored in  $X$ .*
- double \* `DF`  
*of  $F$  to compute  $DF$ .*
- double \* `DG`  
*has to be equal to  $MMAX$ .*
- double \* `U`  
*inequality constraints should be nonnegative.*

- double \* **C**  
*to NMAX.*
- double \* **D**  
*array D.*
- double **ACC**  
*than the accuracy by which gradients are computed.*
- double **ACCQP**  
*by NLPQLP and subsequently multiplied by 1.0D+4.*
- double **STPMIN**  
*by STPMIN\*\*((1/L-1). If STPMIN<=0, then STPMIN=ACC is used.*
- int **MAXFUN**  
*than 50.*
- int **MAXIT**  
*gradients (e.g. 100).*
- int **MAX\_NM**  
*MAX\_NM=0, monotone line search is performed.*
- double **TOL\_NM**  
*non-negative (e.g. 0.1).*
- int **IPRINT**  
*values are displayed during the line search.*
- int **MODE**  
*function in C and D in form of an LDL decomposition.*
- int **IOUT**  
*write-statements start with 'WRITE(IOUT,... '.*
- int **IFAIL**  
*constraint.*
- double \* **WA**  
*WA(LWA) : WA is a real working array of length LWA.*
- int **LWA**  
*LWA : LWA value extracted from NLPQLP20.f.*
- int \* **KWA**

*KWA(LKWA) : The user has to provide working space for an integer array.*

- **int LKWA**  
*LKWA : LKWA should be at least  $N+10$ .*
- **int \* ACTIVE**  
*ACTIVE(J)=TRUE.,  $J=1,\dots,M$ .*
- **int LACTIVE**  
*least  $2*M+10$ .*
- **int LQL**  
*contains only an upper triangular factor.*
- **int numNlpqlConstr**  
*total number of constraints seen by NLPQL*
- **SizeList nonlinIneqConMappingIndices**  
*constraints used in computing the corresponding NLPQL constraints.*
- **RealList nonlinIneqConMappingMultipliers**  
*constraints to the corresponding NLPQL constraints.*
- **RealList nonlinIneqConMappingOffsets**  
*constraints to the corresponding NLPQL constraints.*
- **SizeList linIneqConMappingIndices**  
*constraints used in computing the corresponding NLPQL constraints.*
- **RealList linIneqConMappingMultipliers**  
*constraints to the corresponding NLPQL constraints.*
- **RealList linIneqConMappingOffsets**  
*constraints to the corresponding NLPQL constraints.*

### 8.82.1 Detailed Description

Wrapper class for the NLPQLP optimization library, Version 2.0.

\*\*\*\*\*

AN IMPLEMENTATION OF A SEQUENTIAL QUADRATIC PROGRAMMING METHOD FOR SOLVING  
NONLINEAR OPTIMIZATION PROBLEMS BY DISTRIBUTED COMPUTING AND NON-MONOTONE  
LINE SEARCH

This subroutine solves the general nonlinear programming problem

minimize  $F(X)$  subject to  $G(J,X) = 0$ ,  $J=1,\dots,ME$   $G(J,X) \geq 0$ ,  $J=ME+1,\dots,M$   $XL \leq X \leq XU$

and is an extension of the code NLPQLD. NLPQLP is specifically tuned to run under distributed systems. A new input parameter  $L$  is introduced for the number of parallel computers, that is the number of function calls to be executed simultaneously. In case of  $L=1$ , NLPQLP is identical to NLPQLD. Otherwise the line search is modified to allow  $L$  parallel function calls in advance. Moreover the user has the opportunity to use distributed function calls for evaluating gradients.

The algorithm is a modification of the method of Wilson, Han, and Powell. In each iteration step, a linearly constrained quadratic programming problem is formulated by approximating the Lagrangian function quadratically and by linearizing the constraints. Subsequently, a one-dimensional line search is performed with respect to an augmented Lagrangian merit function to obtain a new iterate. Also the modified line search algorithm guarantees convergence under the same assumptions as before.

For the new version, a non-monotone line search is implemented which allows to increase the merit function in case of instabilities, for example caused by round-off errors, errors in gradient approximations, etc.

The subroutine contains the option to predetermine initial guesses for the multipliers or the Hessian of the Lagrangian function and is called by reverse communication.

The documentation for this class was generated from the following files:

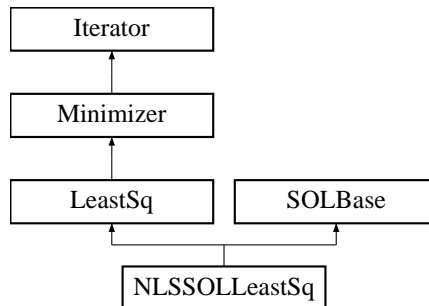
- NLPQLPOptimizer.H
- NLPQLPOptimizer.C



## 8.83 NLSSOLLeastSq Class Reference

Wrapper class for the NLSSOL nonlinear least squares library.

Inheritance diagram for NLSSOLLeastSq::



### Public Member Functions

- [NLSSOLLeastSq \(Model &model\)](#)  
*standard constructor*
- [NLSSOLLeastSq \(NoDBBaseConstructor, Model &model\)](#)  
*alternate constructor*
- [~NLSSOLLeastSq \(\)](#)  
*destructor*
- void [minimize\\_residuals \(\)](#)  
*for the least squares branch.*

### Static Private Member Functions

- static void [least\\_sq\\_eval](#) (int &mode, int &m, int &n, int &nrowfj, double \*x, double \*f, double \*gradf, int &nstate)  
*least squares terms (passed by function pointer to NLSSOL).*

### Static Private Attributes

- static [NLSSOLLeastSq \\* nlssolInstance](#)  
*functions in order to avoid the need for static data*

### 8.83.1 Detailed Description

Wrapper class for the NLSSOL nonlinear least squares library.

The `NLSSOLLeastSq` class provides a wrapper for NLSSOL, a Fortran 77 sequential quadratic programming library from Stanford University marketed by Stanford Business Associates. It uses a function pointer approach for which passed functions must be either global functions or static member functions. Any nonstatic attribute used within static member functions must be either local to that function or accessed through a static pointer.

The user input mappings are as follows: `max_function_evaluations` is implemented directly in `NLSSOLLeastSq`'s evaluator functions since there is no NLSSOL parameter equivalent, and `max_iterations`, `convergence_tolerance`, `output_verbosity`, `verify_level`, `function_precision`, and `linesearch_tolerance` are mapped into NLSSOL's "Major Iteration Limit", "Optimality Tolerance", "Major Print Level" (`verbose`: Major Print Level = 20; `quiet`: Major Print Level = 10), "Verify Level", "Function Precision", and "Linesearch Tolerance" parameters, respectively, using NLSSOL's `npoptn()` subroutine (as wrapped by `npoptn2()` from the `npoptn_wrapper.f` file). Refer to [Gill, P.E., Murray, W., Saunders, M.A., and Wright, M.H., 1986] for information on NLSSOL's optional input parameters and the `npoptn()` subroutine.

### 8.83.2 Constructor & Destructor Documentation

#### 8.83.2.1 `NLSSOLLeastSq` (`Model` & `model`)

standard constructor

This is the primary constructor. It accepts a `Model` reference.

#### 8.83.2.2 `NLSSOLLeastSq` (`NoDBBaseConstructor`, `Model` & `model`)

alternate constructor

This is an alternate constructor which accepts a `Model` but does not have a supporting method specification from the `ProblemDescDB`.

The documentation for this class was generated from the following files:

- `NLSSOLLeastSq.H`
- `NLSSOLLeastSq.C`

## 8.84 NoDBBaseConstructor Struct Reference

Dummy struct for overloading constructors used in on-the-fly instantiations.

### Public Member Functions

- [NoDBBaseConstructor](#) (int=0)  
*C++ structs can have constructors.*

### 8.84.1 Detailed Description

Dummy struct for overloading constructors used in on-the-fly instantiations.

[NoDBBaseConstructor](#) is used to overload the constructor used for on-the-fly instantiations in which [Problem-DescDB](#) queries cannot be used. Putting this struct here avoids circular dependencies.

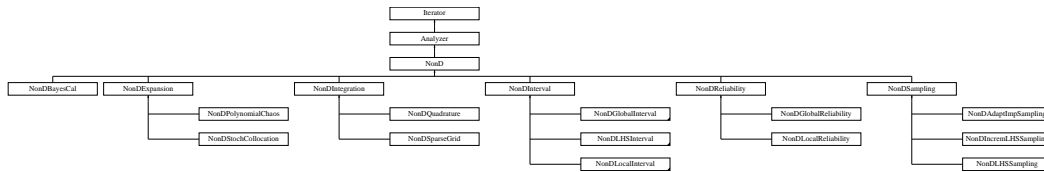
The documentation for this struct was generated from the following file:

- `global_defs.h`

## 8.85 NonD Class Reference

Base class for all nondeterministic iterators (the DAKOTA/UQ branch).

Inheritance diagram for NonD::



### Public Member Functions

- void [initialize\\_random\\_variables](#) (short u\_space\_type)  
*initialize natafTransform based on distribution data from iteratedModel*
- void [initialize\\_random\\_variables](#) (const Pecos::ProbabilityTransformation &transform)  
*alternate form: initialize natafTransform based on incoming data*
- void [requested\\_levels](#) (const [RealVectorArray](#) &req\_resp\_levels, const [RealVectorArray](#) &req\_prob\_levels, const [RealVectorArray](#) &req\_rel\_levels, const [RealVectorArray](#) &req\_gen\_rel\_levels, short resp\_lev\_target, bool cdf\_flag)  
*combination with alternate ctors)*
- void [moments](#) (const [RealVector](#) &means, const [RealVector](#) &std\_devs)  
*set meanStats and stdDevStats*
- void [distribution\\_parameter\\_derivatives](#) (bool dist\_param\_derivs)  
*set distParamDerivs*

### Protected Member Functions

- [NonD](#) ([Model](#) &model)  
*constructor*
- [NonD](#) ([NoDBBaseConstructor](#), [Model](#) &model)  
*alternate constructor for sample generation and evaluation "on the fly"*
- [NonD](#) ([NoDBBaseConstructor](#), const [RealVector](#) &lower\_bnds, const [RealVector](#) &upper\_bnds)  
*alternate constructor for sample generation "on the fly"*
- [~NonD](#) ()  
*destructor*

- void `derived_initialize_run ()`  
*portions of initialize\_run specific to derived iterators*
- void `run ()`  
*and may contain pre/post steps in lieu of separate pre/post*
- void `derived_finalize_run ()`  
*portions of finalize\_run specific to derived iterators*
- const `Response & response_results () const`  
*return the final statistics from the nondeterministic iteration*
- void `response_results_active_set (const ActiveSet &set)`  
*set the active set within finalStatistics*
- virtual void `quantify_uncertainty ()=0`  
*distributions into response statistics*
- virtual void `initialize_final_statistics ()`  
*initializes finalStatistics for storing NonD final results*
- void `initialize_random_variable_types (short u_space_type)`  
*initializes ranVarTypesX and ranVarTypesU within natafTransform*
- void `initialize_random_variable_parameters ()`  
*ranVarUpperBndsX, and ranVarAddtlParamsX within natafTransform*
- void `initialize_final_statistics_gradients ()`  
*initializes finalStatistics::functionGradients*

### Static Protected Member Functions

- static void `vars_u_to_x_mapping (const Variables &u_vars, Variables &x_vars)`  
*from NonD Iterators to x-space variables for Model evaluations.*
- static void `set_u_to_x_mapping (const ActiveSet &u_set, ActiveSet &x_set)`  
*from NonD Iterators to x-space ActiveSets for Model evaluations.*
- static void `resp_x_to_u_mapping (const Variables &x_vars, const Variables &u_vars, const Response &x_response, Response &u_response)`  
*Model evaluations to u-space responses for return to NonD Iterators.*

## Protected Attributes

- [NonD \\* prevNondInstance](#)  
*pointer containing previous value of nondInstance*
- [Pecos::ProbabilityTransformation natafTransform](#)  
*data for performing transformations from  $X \rightarrow Z \rightarrow U$  and back.*
- [size\\_t numContDesVars](#)  
*distribution for All view modes)*
- [size\\_t numDiscIntDesVars](#)  
*histogram distributions for All view modes)*
- [size\\_t numDiscRealDesVars](#)  
*histogram distributions for All view modes)*
- [size\\_t numDesignVars](#)  
*total number of design variables*
- [size\\_t numContStateVars](#)  
*distribution for All view modes)*
- [size\\_t numDiscIntStateVars](#)  
*histogram distributions for All view modes)*
- [size\\_t numDiscRealStateVars](#)  
*histogram distributions for All view modes)*
- [size\\_t numStateVars](#)  
*total number of state variables*
- [size\\_t numNormalVars](#)  
*number of normal uncertain variables (native space)*
- [size\\_t numLognormalVars](#)  
*number of lognormal uncertain variables (native space)*
- [size\\_t numUniformVars](#)  
*number of uniform uncertain variables (native space)*
- [size\\_t numLoguniformVars](#)  
*number of loguniform uncertain variables (native space)*
- [size\\_t numTriangularVars](#)  
*number of triangular uncertain variables (native space)*

- `size_t numExponentialVars`  
*number of exponential uncertain variables (native space)*
- `size_t numBetaVars`  
*number of beta uncertain variables (native space)*
- `size_t numGammaVars`  
*number of gamma uncertain variables (native space)*
- `size_t numGumbelVars`  
*number of gumbel uncertain variables (native space)*
- `size_t numFrechetVars`  
*number of frechet uncertain variables (native space)*
- `size_t numWeibullVars`  
*number of weibull uncertain variables (native space)*
- `size_t numHistogramBinVars`  
*number of histogram bin uncertain variables (native space)*
- `size_t numPoissonVars`  
*number of Poisson uncertain variables (native space)*
- `size_t numBinomialVars`  
*number of binomial uncertain variables (native space)*
- `size_t numNegBinomialVars`  
*number of negative binomial uncertain variables (native space)*
- `size_t numGeometricVars`  
*number of geometric uncertain variables (native space)*
- `size_t numHyperGeomVars`  
*number of hypergeometric uncertain variables (native space)*
- `size_t numHistogramPtVars`  
*number of histogram point uncertain variables (native space)*
- `size_t numIntervalVars`  
*number of interval uncertain variables (native space)*
- `size_t numContAleatUncVars`  
*total number of aleatory uncertain variables (native space)*

- `size_t numDiscIntAleatUncVars`  
*total number of aleatory uncertain variables (native space)*
- `size_t numDiscRealAleatUncVars`  
*total number of aleatory uncertain variables (native space)*
- `size_t numAleatoryUncVars`  
*total number of aleatory uncertain variables (native space)*
- `size_t numContEpistUncVars`  
*total number of epistemic uncertain variables (native space)*
- `size_t numDiscIntEpistUncVars`  
*total number of epistemic uncertain variables (native space)*
- `size_t numDiscRealEpistUncVars`  
*total number of epistemic uncertain variables (native space)*
- `size_t numEpistemicUncVars`  
*total number of epistemic uncertain variables (native space)*
- `size_t numUncertainVars`  
*total number of uncertain variables (native space)*
- `size_t numResponseFunctions`  
*number of response functions*
- `RealVector meanStats`  
*means of response functions (calculated in `compute_statistics()`)*
- `RealVector stdDevStats`  
*std deviations of response functions (calculated in `compute_statistics()`)*
- `RealVectorArray requestedRespLevels`  
*requested response levels for all response functions*
- `RealVectorArray computedProbLevels`  
*from `requestedRespLevels`*
- `RealVectorArray computedRelLevels`  
*from `requestedRespLevels`*
- `RealVectorArray computedGenRelLevels`  
*resulting from `requestedRespLevels`*
- `short respLevelTarget`



or  $z \rightarrow \beta * (GEN\_RELIABILITIES)$

- [RealVectorArray requestedProbLevels](#)  
*requested probability levels for all response functions*
- [RealVectorArray requestedRelLevels](#)  
*requested reliability levels for all response functions*
- [RealVectorArray requestedGenRelLevels](#)  
*requested generalized reliability levels for all response functions*
- [RealVectorArray computedRespLevels](#)  
*requestedProbLevels, requestedRelLevels, or requestedGenRelLevels*
- `size_t` [totalLevelRequests](#)  
*requestedProbLevels, and requestedRelLevels*
- `bool` [cdfFlag](#)  
*cumulative/CDF (true) or complementary/CCDF (false)*
- [Response finalStatistics](#)  
*response means, standard deviations, and probabilities of failure*

### Static Protected Attributes

- `static NonD *` [nondInstance](#)  
*functions in order to avoid the need for static data*

### Private Member Functions

- `void` [distribute\\_levels](#) ([RealVectorArray](#) &levels)  
*response functions if a short-hand specification is employed.*

### Private Attributes

- `bool` [distParamDerivs](#)  
*to standard random variables  $u$  using the chain rule  $df/dx \ dx/du$ .*

### 8.85.1 Detailed Description

Base class for all nondeterministic iterators (the DAKOTA/UQ branch).

The base class for nondeterministic iterators consolidates uncertain variable data and probabilistic utilities for inherited classes.

### 8.85.2 Member Function Documentation

#### 8.85.2.1 `void initialize_random_variables (short u_space_type)`

initialize natafTransform based on distribution data from iteratedModel

Build ProbabilityTransformation::ranVar arrays containing the uncertain variable distribution types and their corresponding means/standard deviations. This function is used when the [Model](#) variables are in x-space.

#### 8.85.2.2 `void initialize_random_variables (const Pecos::ProbabilityTransformation & transform)`

alternate form: initialize natafTransform based on incoming data

This function is commonly used to publish transformation data when the [Model](#) variables are in a transformed space (e.g., u-space) and ProbabilityTransformation::ranVarTypes et al. may not be generated directly. This allows for the use of inverse transformations to return the transformed space variables to their original states.

#### 8.85.2.3 `void derived_initialize_run () [inline, protected, virtual]`

portions of initialize\_run specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of [initialize\\_run\(\)](#). Redefinition by derived classes is optional.

Reimplemented from [Iterator](#).

#### 8.85.2.4 `void run () [inline, protected, virtual]`

and may contain pre/post steps in lieu of separate pre/post

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual run function for the iterator class hierarchy. All derived classes need to redefine it.

Reimplemented from [Iterator](#).

#### 8.85.2.5 `void derived_finalize_run () [inline, protected, virtual]`

portions of finalize\_run specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of [finalize\\_run\(\)](#). Redefinition by derived classes is optional.

Reimplemented from [Iterator](#).

**8.85.2.6 void initialize\_final\_statistics ()** [protected, virtual]

initializes finalStatistics for storing [NonD](#) final results

Default definition of virtual function (used by sampling, reliability, and polynomial chaos) defines the set of statistical results to include means, standard deviations, and level mappings.

Reimplemented in [NonDInterval](#).

**8.85.2.7 void initialize\_random\_variable\_types (short u\_space\_type)** [protected]

initializes ranVarTypesX and ranVarTypesU within natafTransform

Build ProbabilityTransformation::ranVar arrays containing the uncertain variable distribution types and their corresponding means/standard deviations. This function is used when the [Model](#) variables are in x-space.

**8.85.2.8 void initialize\_random\_variable\_parameters ()** [protected]

ranVarUpperBndsX, and ranVarAddtlParamsX within natafTransform

Build ProbabilityTransformation::ranVar arrays containing the uncertain variable distribution types and their corresponding means/standard deviations. This function is used when the [Model](#) variables are in x-space.

**8.85.2.9 void vars\_u\_to\_x\_mapping (const Variables & u\_vars, Variables & x\_vars)** [static, protected]

from [NonD](#) Iterators to x-space variables for [Model](#) evaluations.

Map the variables from iterator space (u) to simulation space (x).

**8.85.2.10 void set\_u\_to\_x\_mapping (const ActiveSet & u\_set, ActiveSet & x\_set)** [static, protected]

from [NonD](#) Iterators to x-space ActiveSets for [Model](#) evaluations.

Define the DVV for x-space derivative evaluations by augmenting the iterator requests to account for correlations.

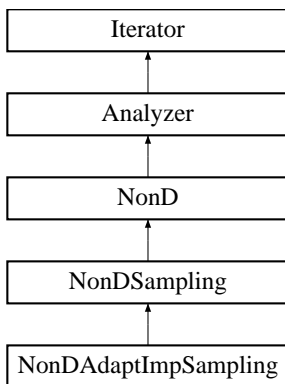
The documentation for this class was generated from the following files:

- DakotaNonD.H
- DakotaNonD.C

## 8.86 NonDAdaptImpSampling Class Reference

Class for the Adaptive Importance Sampling methods within DAKOTA.

Inheritance diagram for NonDAdaptImpSampling::



### Public Member Functions

- [NonDAdaptImpSampling \(Model &model\)](#)  
*constructors standard constructor*
- [NonDAdaptImpSampling \(Model &model, int samples, int seed, const \[String\]\(#\) &rng, short sampling\\_type, bool cdf\\_flag, bool x\\_space\\_data, bool x\\_space\\_model, bool bounded\\_model\)](#)
- [~NonDAdaptImpSampling \(\)](#)  
*destructor*
- void [quantify\\_uncertainty \(\)](#)  
*failure.*
- void [initialize](#) (const [RealVectorArray](#) &initial\_points, int resp\_fn, const Real &initial\_prob, const Real &failure\_threshold)  
*initial probability to refine, and flags to control transformations*
- void [initialize](#) (const [RealVector](#) &initial\_point, int resp\_fn, const Real &initial\_prob, const Real &failure\_threshold)  
*initial probability to refine, and flags to control transformations*
- const Real & [get\\_probability \(\)](#)  
*returns the probability calculated by the importance sampling*

## Private Member Functions

- void `converge_cov` ()  
*until coefficient of variation converges*
- void `converge_probability` ()  
*until probability converges*
- void `select_init_rep_points` (const `RealVectorArray` &samples)  
*select representative points from initial set of samples*
- void `select_rep_points` (const `RealVectorArray` &samples)  
*select representative points from a set of samples*
- void `calculate_rep_weights` ()  
*calculate relative weights of representative points*
- void `generate_samples` (`RealVectorArray` &samples)  
*generate a set of samples based on multimodal sampling density*
- void `calculate_statistics` (const `RealVectorArray` &samples, const `size_t` &total\_sample\_number, `Real` &probability\_sum, `Real` &probability, `bool` cov\_flag, `Real` &variance\_sum, `Real` &coeff\_of\_variation)  
*the coefficient of variation (if requested)*

## Private Attributes

- short `importanceSamplingType`  
*integration type (is, ais, mmais) provided by input specification*
- bool `invertProb`  
*flag for inversion of probability values using 1.-p*
- `size_t` `numRepPoints`  
*the number of representative points around which to sample*
- `size_t` `respFn`  
*the response function in the model to be sampled*
- `RealVectorArray` `initPoints`  
*the original set of samples passed into the MMAIS routine*
- `RealVectorArray` `repPoints`  
*the set of representative points around which to sample*
- `RealVector` `repWeights`

*the weight associated with each representative point*

- RealVector [designPoint](#)  
*design point at which uncertain space is being sampled*
- bool [transInitPoints](#)  
*initial points*
- bool [transPoints](#)  
*before evaluation*
- bool [useModelBounds](#)  
*flag to control if the sampler should respect the model bounds*
- bool [initLHS](#)  
*flag to identify if initial points are generated from an LHS sample*
- Real [initProb](#)  
*the initial probability (from FORM or SORM)*
- Real [finalProb](#)  
*the final calculated probability (p)*
- Real [failThresh](#)  
*the failure threshold (z-bar) for the problem.*

### 8.86.1 Detailed Description

Class for the Adaptive Importance Sampling methods within DAKOTA.

The [NonDAdaptImpSampling](#) implements the multi-modal adaptive importance sampling used for reliability calculations. (eventually we will want to broaden this). Need to add more detail to this description.

### 8.86.2 Constructor & Destructor Documentation

#### 8.86.2.1 [NonDAdaptImpSampling](#) ([Model](#) & *model*)

constructors standard constructor

This is the primary constructor. It accepts a [Model](#) reference.

#### 8.86.2.2 [NonDAdaptImpSampling](#) ([Model](#) & *model*, int *samples*, int *seed*, const [String](#) & *rng*, short *sampling\_type*, bool *cdf\_flag*, bool *x\_space\_data*, bool *x\_space\_model*, bool *bounded\_model*)

This is an alternate constructor for instantiations on the fly using a [Model](#) but no [ProblemDescDB](#).

### 8.86.3 Member Function Documentation

**8.86.3.1** void initialize (const [RealVectorArray](#) & *initial\_points*, int *resp\_fn*, const Real & *initial\_prob*, const Real & *failure\_threshold*)

initial probability to refine, and flags to control transformations

Initializes data using a set of starting points.

**8.86.3.2** void initialize (const RealVector & *initial\_point*, int *resp\_fn*, const Real & *initial\_prob*, const Real & *failure\_threshold*)

initial probability to refine, and flags to control transformations

Initializes data using only one starting point.

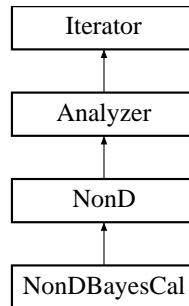
The documentation for this class was generated from the following files:

- NonDAadaptImpSampling.H
- NonDAadaptImpSampling.C

## 8.87 NonDBayesCal Class Reference

Generates posterior distribution on model parameters given experiment data.

Inheritance diagram for NonDBayesCal::



### Public Member Functions

- [NonDBayesCal \(Model &model\)](#)  
*standard constructor*
- [~NonDBayesCal \(\)](#)  
*destructor*

### Protected Member Functions

- void [quantify\\_uncertainty \(\)](#)  
*additional variables to be specified here.*
- void [print\\_results \(std::ostream &s\)](#)  
*print the final statistics*

### Private Attributes

- [Iterator lhsSampler](#)  
*LHS sampling iterator.*
- const int [seedSpec](#)  
*the user seed specification (default is 0)*
- int [numSamples](#)  
*the current number of samples to evaluate*



- [String rngName](#)

*name of the random number generator*

## 8.87.1 Detailed Description

Generates posterior distribution on model parameters given experiment data.

This class provides a wrapper for the functionality provided in the Los Alamos National Laboratory code called GPM/SA (Gaussian Process Models for Simulation Analysis). Although this is a code that provides input/output mapping, it DOES NOT provide the mapping that we usually think of in the NonDeterministic class hierarchy in DAKOTA, where uncertainty in parameter inputs are mapped to uncertainty in simulation responses. Instead, this class takes a pre-existing set of simulation data as well as experimental data, and maps priors on input parameters to posterior distributions on those input parameters, according to a likelihood function. The goal of the MCMC sampling is to produce posterior values of parameter estimates which will produce simulation response values that "match well" to the experimental data. The MCMC is an integral part of the calibration. The data structures in GPM/SA are fairly detailed and nested. Part of this prototyping exercise is to determine what data structures need to be specified and initialized in DAKOTA and sent to GPM/SA, and what data structures will be returned.

## 8.87.2 Constructor & Destructor Documentation

### 8.87.2.1 NonDBayesCal (Model & model)

standard constructor

This constructor is called for a standard letter-envelope iterator instantiation. In this case, `set_db_list_nodes` has been called and `probDescDB` can be queried for settings from the method specification.

## 8.87.3 Member Function Documentation

### 8.87.3.1 void quantify\_uncertainty () [protected, virtual]

additional variables to be specified here.

This method does all the pre-processing necessary to call the GPM/SA code, including running LHS on the model to generate the initial samples, doing some normalization, calling the GPM/SA functions, and returning the posterior parameter distributions.

Implements [NonD](#).

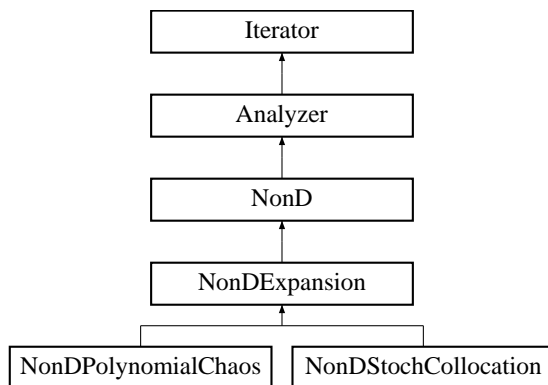
The documentation for this class was generated from the following files:

- NonDBayesCal.H
- NonDBayesCal.C

## 8.88 NonDExpansion Class Reference

collocation (SC)

Inheritance diagram for NonDExpansion::



### Public Member Functions

- [NonDExpansion](#) ([Model](#) &model)  
*constructor*
- [~NonDExpansion](#) ()  
*destructor*
- void [print\\_results](#) (std::ostream &s)  
*print the final statistics*

### Protected Member Functions

- virtual void [initialize\\_expansion](#) ()  
*initialize random variable definitions and final stats arrays*
- void [construct\\_g\\_u\\_model](#) ([Model](#) &g\_u\_model)  
*recast iteratedModel from x-space to u-space to create g\_u\_model*
- void [construct\\_quadrature](#) ([Iterator](#) &u\_space\_sampler, [Model](#) &g\_u\_model, const [UShortArray](#) &quad\_order)  
*assign a [NonDQuadrature](#) instance within u\_space\_sampler*
- void [construct\\_sparse\\_grid](#) ([Iterator](#) &u\_space\_sampler, [Model](#) &g\_u\_model, unsigned short ssg\_level, const [RealVector](#) &ssg\_dim\_pref)  
*assign a [NonDSparsegrid](#) instance within u\_space\_sampler*

- void `construct_lhs` (`Iterator` &u\_space\_sampler, `Model` &g\_u\_model)  
*assign a `NonDLHSSampling` instance within u\_space\_sampler*
- void `initialize_u_space_model` ()  
*initialize `uSpaceModel` polynomial approximations with PCE/SC data*
- void `construct_expansion_sampler` ()  
*construct the `expansionSampler` operating on `uSpaceModel`*
- void `compute_expansion` ()  
*form the expansion by calling `uSpaceModel.build_approximation()`*
- void `compute_statistics` ()  
*calculate analytic and numerical statistics from the expansion*
- void `update_final_statistics` ()  
*update `finalStatistics`*

### Protected Attributes

- `Model` `uSpaceModel`  
*u-space recasting and orthogonal polynomial data fit recursions*
- short `expansionCoeffsApproach`  
*calculation of the expansion coefficients*
- `size_t` `numUncertainQuant`  
*number of invocations of `quantify_uncertainty()`*
- `int` `numSamplesOnModel`  
*number of truth samples performed on g\_u\_model to form the expansion*
- `int` `numSamplesOnExpansion`  
*expansion in order to estimate probabilities*

### Private Attributes

- `Iterator` `expansionSampler`  
*an LHS sampling instance, but AIS could also be used.*
- `RealVector` `initialPtU`  
*stores the initial variables data in u-space*

- RealMatrix [expGradsMeanX](#)  
*evaluated at the means (used as uncertainty importance metrics)*
- RealSymMatrix [respCovariance](#)  
*symmetric matrix of analytic response covariance*

### 8.88.1 Detailed Description

collocation (SC)

The [NonDExpansion](#) class provides a base class for methods that use polynomial expansions to approximate the effect of parameter uncertainties on response functions of interest.

### 8.88.2 Member Function Documentation

#### 8.88.2.1 `void compute_statistics ()` [protected]

calculate analytic and numerical statistics from the expansion

Calculate analytic and numerical statistics from the expansion and log results within `final_stats` for use in OUU.

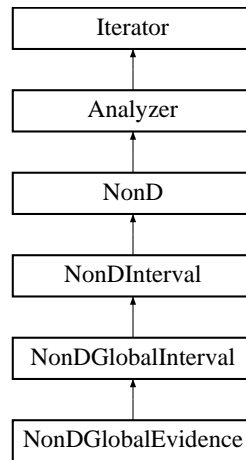
The documentation for this class was generated from the following files:

- NonDExpansion.H
- NonDExpansion.C

## 8.89 NonDGlobalEvidence Class Reference

Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ.

Inheritance diagram for NonDGlobalEvidence::



### Public Member Functions

- [NonDGlobalEvidence](#) ([Model](#) &model)  
*constructor*
- [~NonDGlobalEvidence](#) ()  
*destructor*
- void [initialize](#) ()  
*perform any required initialization*
- void [set\\_cell\\_bounds](#) ()  
*set the optimization variable bounds for each cell*
- void [get\\_best\\_sample](#) (bool find\_max, bool eval\_approx)  
*determine truthFnStar and approxFnStar*
- void [post\\_process\\_cell\\_results](#) (bool minimize)  
*post-process a cell minimization/maximization result*
- void [post\\_process\\_response\\_fn\\_results](#) ()  
*post-process the interval computed for a response function*
- void [post\\_process\\_final\\_results](#) ()  
*perform final post-processing*

### 8.89.1 Detailed Description

Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ.

The NonDEvidence class implements the propagation of epistemic uncertainty using Dempster-Shafer theory of evidence. In this approach, one assigns a set of basic probability assignments (BPA) to intervals defined for the uncertain variables. Input interval combinations are calculated, along with their BPA. Currently, the response function is evaluated at a set of sample points, then a response surface is constructed which is sampled extensively to find the minimum and maximum within each input interval cell, corresponding to the belief and plausibility within that cell, respectively. This data is then aggregated to calculate cumulative distribution functions for belief and plausibility.

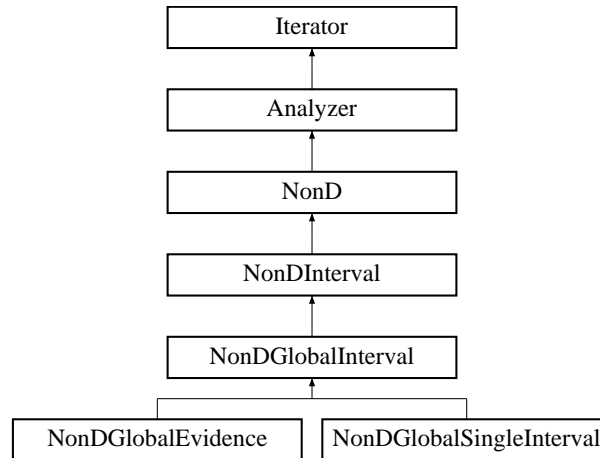
The documentation for this class was generated from the following files:

- NonDGlobalEvidence.H
- NonDGlobalEvidence.C

## 8.90 NonDGlobalInterval Class Reference

to calculate interval bounds for epistemic uncertainty quantification

Inheritance diagram for NonDGlobalInterval::



### Public Member Functions

- [NonDGlobalInterval](#) ([Model](#) &model)  
*constructor*
- [~NonDGlobalInterval](#) ()  
*destructor*
- void [quantify\\_uncertainty](#) ()  
*entire function or interval bounds on a particular statistical estimator*

### Protected Member Functions

- virtual void [initialize](#) ()  
*perform any required initialization*
- virtual void [set\\_cell\\_bounds](#) ()  
*set the optimization variable bounds for each cell*
- virtual void [get\\_best\\_sample](#) (bool find\_max, bool eval\_approx)  
*determine truthFnStar and approxFnStar*
- virtual void [post\\_process\\_cell\\_results](#) (bool minimize)

*post-process a cell minimization/maximization result*

- virtual void [post\\_process\\_response\\_fn\\_results](#) ()  
*post-process the interval computed for a response function*
- virtual void [post\\_process\\_final\\_results](#) ()  
*perform final post-processing*
- void [post\\_process\\_gp\\_results](#) ()  
*results, update convergence controls, and update GP approximation*

## Protected Attributes

- [Iterator daceIterator](#)  
*LHS iterator for constructing initial GP for all response functions.*
- [Iterator gpOptimizer](#)  
*NCSU DIRECT optimizer for maximizing expected improvement.*
- [Model fHatModel](#)  
*GP model of response, one approximation per response function.*
- [Model eifModel](#)  
*max(EIF) sub-problem*
- Real [approxFnStar](#)  
*approximate response corresponding to minimum/maximum truth response*
- Real [truthFnStar](#)  
*minimum/maximum truth response function value*

## Static Private Member Functions

- static void [EIF\\_objective\\_min](#) (const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response)  
*Expected Improvement Function (EIF) for minimizing the GP.*
- static void [EIF\\_objective\\_max](#) (const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response)  
*Expected Improvement Function (EIF) for maximizing the GP.*



## Private Attributes

- const int [seedSpec](#)  
*the user seed specification (default is 0)*
- int [numSamples](#)  
*the number of samples used in the surrogate*
- String [rngName](#)  
*name of the random number generator*
- size\_t [eifConvergenceCntr](#)  
*is less than the convergenceTol*
- size\_t [distConvergenceCntr](#)  
*in optimal solution is less than the convergenceTol*
- RealVector [prevCStar](#)  
*stores previous optimal points for convergence*
- size\_t [sbIterNum](#)  
*surrogate-based minimization/maximization iteration count*
- bool [approxConverged](#)  
*flag indicating convergence of a GP minimization or maximization*
- bool [allResponsesPerIter](#)  
*flag for maximal response extraction*

## Static Private Attributes

- static [NonDGlobalInterval](#) \* [nondGIInstance](#)  
*functions in order to avoid the need for static data*

### 8.90.1 Detailed Description

to calculate interval bounds for epistemic uncertainty quantification

The [NonDGlobalInterval](#) class supports global nongradient-based optimization approaches to determining interval bounds for epistemic UQ. The interval bounds may be on the entire function in the case of pure interval analysis (e.g. intervals on input = intervals on output), or the intervals may be on statistics of an "inner loop" aleatory analysis such as intervals on means, variances, or percentile levels. The preliminary implementation will use a Gaussian process surrogate to determine interval bounds.

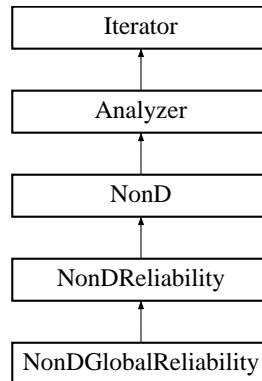
The documentation for this class was generated from the following files:

- `NonDGlobalInterval.H`
- `NonDGlobalInterval.C`

## 8.91 NonDGlobalReliability Class Reference

Class for global reliability methods within DAKOTA/UQ.

Inheritance diagram for NonDGlobalReliability::



### Public Member Functions

- [NonDGlobalReliability](#) ([Model](#) &model)  
*constructor*
- [~NonDGlobalReliability](#) ()  
*destructor*
- void [quantify\\_uncertainty](#) ()  
*approximations of the cumulative distribution function of response*
- void [print\\_results](#) (std::ostream &s)  
*MPP-search-based reliability methods.*

### Private Member Functions

- void [optimize\\_gaussian\\_process](#) ()  
*construct the GP using EGO/SKO*
- void [importance\\_sampling](#) ()  
*perform multimodal adaptive importance sampling on the GP*
- void [get\\_best\\_sample](#) ()  
*improvement function in Performance Measure Approach (PMA)*
- Real [constraint\\_penalty](#) (const Real &constraint, const RealVector &c\_variables)

*calculate the penalty to be applied to the PMA constraint value*

- Real [expected\\_improvement](#) (const RealVector &expected\_values, const RealVector &c\_variables)  
*expected improvement function for the GP*
- Real [expected\\_feasibility](#) (const RealVector &expected\_values, const RealVector &c\_variables)  
*expected feasibility function for the GP*

### Static Private Member Functions

- static void [EIF\\_objective\\_eval](#) (const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response)  
*Expected Improvement (EIF) problem formulation for PMA.*
- static void [EFF\\_objective\\_eval](#) (const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response)  
*Expected Feasibility (EFF) problem formulation for RIA.*

### Private Attributes

- Real [fnStar](#)  
*minimum penalized response from among true function evaluations*
- short [meritFunctionType](#)  
*type of merit function used to penalize sample data*
- Real [lagrangeMult](#)  
*Lagrange multiplier for standard Lagrangian merit function.*
- Real [augLagrangeMult](#)  
*Lagrange multiplier for augmented Lagrangian merit function.*
- Real [penaltyParameter](#)  
*penalty parameter for augmented Lagrangian merit function*
- Real [lastConstraintViolation](#)  
*current iterate should be accepted (must reduce violation)*
- bool [lastIterateAccepted](#)  
*this controls update of parameters for augmented Lagrangian merit fn*

## Static Private Attributes

- static [NonDGlobalReliability](#) \* [nondGlobRelInstance](#)  
*functions in order to avoid the need for static data*

### 8.91.1 Detailed Description

Class for global reliability methods within DAKOTA/UQ.

The [NonDGlobalReliability](#) class implements EGO/SKO for global MPP search, which maximizes an expected improvement function derived from Gaussian process models. Once the limit state has been characterized, a multimodal importance sampling approach is used to compute probabilities.

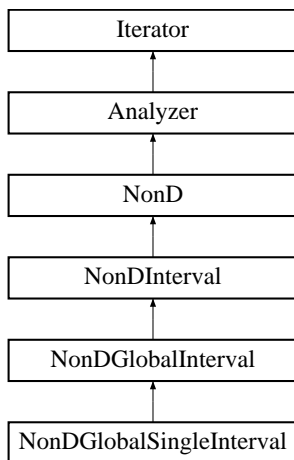
The documentation for this class was generated from the following files:

- NonDGlobalReliability.H
- NonDGlobalReliability.C

## 8.92 NonDGlobalSingleInterval Class Reference

to calculate interval bounds for epistemic uncertainty quantification

Inheritance diagram for NonDGlobalSingleInterval::



### Public Member Functions

- [NonDGlobalSingleInterval](#) ([Model](#) &model)  
*constructor*
- [~NonDGlobalSingleInterval](#) ()  
*destructor*

### Protected Member Functions

- void [initialize](#) ()  
*perform any required initialization*
- void [post\\_process\\_cell\\_results](#) (bool minimize)  
*post-process a cell minimization/maximization result*
- void [get\\_best\\_sample](#) (bool find\_max, bool eval\_approx)  
*determine truthFnStar and approxFnStar*

### Private Attributes

- size\_t [statCntr](#)

*counter for finalStatistics*

### 8.92.1 Detailed Description

to calculate interval bounds for epistemic uncertainty quantification

The [NonDGlobalSingleInterval](#) class supports global nongradient-based optimization approaches to determining interval bounds for epistemic UQ. The interval bounds may be on the entire function in the case of pure interval analysis (e.g. intervals on input = intervals on output), or the intervals may be on statistics of an "inner loop" aleatory analysis such as intervals on means, variances, or percentile levels. The preliminary implementation will use a Gaussian process surrogate to determine interval bounds.

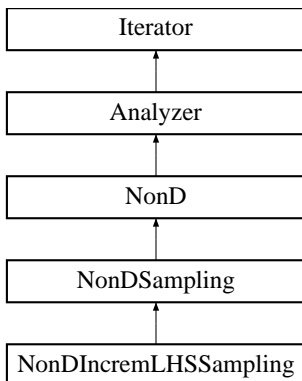
The documentation for this class was generated from the following files:

- NonDGlobalSingleInterval.H
- NonDGlobalSingleInterval.C

## 8.93 NonDIncrLHSSampling Class Reference

Performs incremental LHS sampling for uncertainty quantification.

Inheritance diagram for NonDIncrLHSSampling::



### Public Member Functions

- [NonDIncrLHSSampling \(Model &model\)](#)  
*constructor*
- [~NonDIncrLHSSampling \(\)](#)  
*destructor*
- void [quantify\\_uncertainty \(\)](#)  
*parameter samples, and computing statistics on the ensemble of results.*
- void [print\\_results \(std::ostream &s\)](#)  
*print the final statistics*

### Static Protected Member Functions

- static bool [rank\\_sort \(const int &x, const int &y\)](#)  
*sort algorithm to compute ranks for rank correlations*

### Private Attributes

- int [previousSamples](#)  
*number of samples in previous LHS run*



- bool [varBasedDecompFlag](#)  
*flags computation of VBD*

## Static Private Attributes

- static [RealArray](#) [rawData](#)  
*static data used by static [rank\\_sort\(\)](#) fn*

### 8.93.1 Detailed Description

Performs incremental LHS sampling for uncertainty quantification.

The Latin Hypercube Sampling (LHS) package from Sandia Albuquerque's Risk and Reliability organization provides comprehensive capabilities for Monte Carlo and Latin Hypercube sampling within a broad array of user-specified probabilistic parameter distributions. The incremental LHS sampling capability allows one to supplement an initial sample of size  $n$  to size  $2n$  while maintaining the correct stratification of the  $2n$  samples and also maintaining the specified correlation structure. The incremental version of LHS will return a sample of size  $n$ , which when combined with the original sample of size  $n$ , allows one to double the size of the sample.

### 8.93.2 Constructor & Destructor Documentation

#### 8.93.2.1 [NonDIncrLHSSampling](#) (Model & model)

constructor

This constructor is called for a standard letter-envelope iterator instantiation. In this case, `set_db_list_nodes` has been called and `probDescDB` can be queried for settings from the method specification.

### 8.93.3 Member Function Documentation

#### 8.93.3.1 `void quantify_uncertainty ()` [virtual]

parameter samples, and computing statistics on the ensemble of results.

Generate incremental samples. Loop over the set of samples and compute responses. Compute statistics on the set of responses if `statsFlag` is set.

Implements [NonD](#).

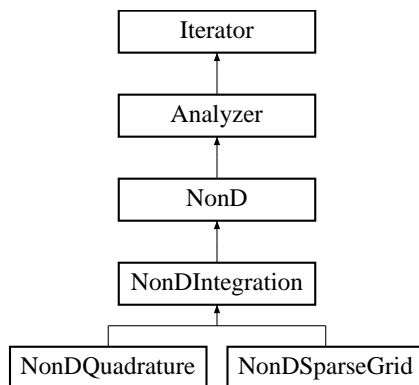
The documentation for this class was generated from the following files:

- [NonDIncrLHSSampling.H](#)
- [NonDIncrLHSSampling.C](#)

## 8.94 NonDIntegration Class Reference

numerical integration points for evaluation of expectation integrals

Inheritance diagram for NonDIntegration::



### Public Member Functions

- virtual void [initialize](#) (const Pecos::ShortArray &u\_types)  
*initialize the integration approach*
- const RealVector & [weight\\_products](#) () const  
*return weightProducts*
- const Real3DArray & [gauss\\_points\\_array](#) () const  
*return gaussPts1D*
- const Real3DArray & [gauss\\_weights\\_array](#) () const  
*return gaussWts1D*
- const Array< BasisPolynomial > & [polynomial\\_basis](#) () const  
*return polynomialBasis*

### Protected Member Functions

- [NonDIntegration](#) (Model &model)  
*constructor*
- [NonDIntegration](#) (NoDBBaseConstructor, Model &model)  
*alternate constructor for instantiations "on the fly"*
- [~NonDIntegration](#) ()

*destructor*

- virtual void [check\\_variables](#) (const Pecos::ShortArray &x\_types)  
*verify self-consistency of variables data*
- void [quantify\\_uncertainty](#) ()  
*distributions into response statistics*

## Protected Attributes

- RealVector [weightProducts](#)  
*n-dimensional stencil*
- Real3DArray [gaussPts1D](#)  
*numContinuousVars x num\_levels\_per\_var sets of 1D Gauss points*
- Real3DArray [gaussWts1D](#)  
*numContinuousVars x num\_levels\_per\_var sets of 1D Gauss weights*
- Array< [BasisPolynomial](#) > [polynomialBasis](#)  
*computing Gaussian quadrature points and weights*

## Private Attributes

- size\_t [numIntegrations](#)  
*counter for number of integration executions for this object*

### 8.94.1 Detailed Description

numerical integration points for evaluation of expectation integrals

This class provides a base class for shared code among [NonDQuadrature](#) and [NonDSparseGrid](#).

### 8.94.2 Constructor & Destructor Documentation

#### 8.94.2.1 [NonDIntegration](#) ([Model](#) & *model*) [protected]

constructor

This constructor is called for a standard letter-envelope iterator instantiation. In this case, `set_db_list_nodes` has been called and `probDescDB` can be queried for settings from the method specification. It is not currently used, as there are not yet separate `nond_quadrature/nond_sparse_grid` method specifications.

**8.94.2.2 NonDIntegration (NoDBBaseConstructor, Model & model)** [protected]

alternate constructor for instantiations "on the fly"

This alternate constructor is used for on-the-fly generation and evaluation of numerical integration points.

**8.94.3 Member Function Documentation****8.94.3.1 void initialize (const Pecos::ShortArray & u\_types)** [virtual]

initialize the integration approach

Virtual function called from probDescDB-based constructors and from [NonDIntegration::quantify\\_uncertainty\(\)](#)

Reimplemented in [NonDQuadrature](#).

**8.94.3.2 void check\_variables (const Pecos::ShortArray & x\_types)** [protected, virtual]

verify self-consistency of variables data

Virtual function called from probDescDB-based constructors and from [NonDIntegration::quantify\\_uncertainty\(\)](#)

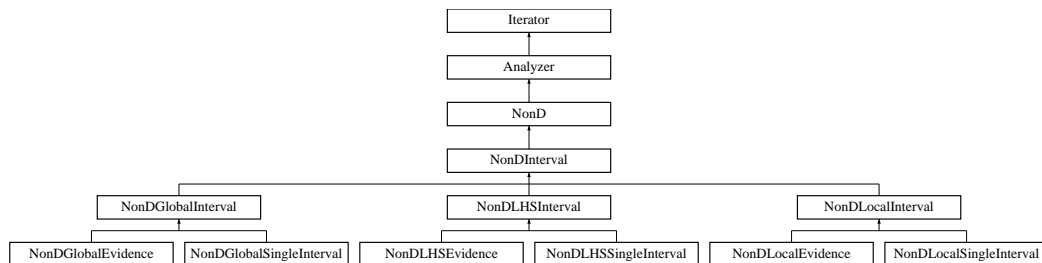
The documentation for this class was generated from the following files:

- NonDIntegration.H
- NonDIntegration.C

## 8.95 NonDInterval Class Reference

Base class for interval-based methods within DAKOTA/UQ.

Inheritance diagram for NonDInterval::



### Public Member Functions

- [NonDInterval](#) ([Model](#) &model)  
*constructor*
- [~NonDInterval](#) ()  
*destructor*
- void [print\\_results](#) (std::ostream &s)  
*print the cumulative distribution functions for belief and plausibility*

### Protected Member Functions

- void [initialize\\_final\\_statistics](#) ()  
*initialize finalStatistics for belief/plausibility results sets*
- void [compute\\_evidence\\_statistics](#) ()  
*or vice-versa*
- void [calculate\\_cells\\_and\\_bpas](#) ()  
*replaces CBPIIC\_F77 from wrapper calculate\_basic\_prob\_intervals()*
- void [calculate\\_cbf\\_cpf](#) (bool complementary=true)  
*plausibility replaces CCBFPF\_F77 from wrapper calculate\_cum\_belief\_plaus()*

### Protected Attributes

- bool [singleIntervalFlag](#)

*flag for SingleInterval derived class*

- [RealVectorArray ccBelFn](#)  
*Storage array to hold CCBF values.*
- [RealVectorArray ccPlausFn](#)  
*Storage array to hold CCPF values.*
- [RealVectorArray ccBelVal](#)  
*Storage array to hold CCB response values.*
- [RealVectorArray ccPlausVal](#)  
*Storage array to hold CCP response values.*
- [RealVectorArray cellLowerBounds](#)  
*Storage array to hold cell lower bounds.*
- [RealVectorArray cellUpperBounds](#)  
*Storage array to hold cell upper bounds.*
- [Real2DArray cellFnLowerBounds](#)  
*Storage array to hold cell min.*
- [Real2DArray cellFnUpperBounds](#)  
*Storage array to hold cell max.*
- [RealArray cellBPA](#)  
*Storage array to hold cell bpa.*
- `size_t respFnCntr`  
*response function counter*
- `size_t cellCntr`  
*cell counter*
- `size_t numCells`  
*total number of interval combinations*

### 8.95.1 Detailed Description

Base class for interval-based methods within DAKOTA/UQ.

The [NonDInterval](#) class implements the propagation of epistemic uncertainty using either pure interval propagation or Dempster-Shafer theory of evidence. In the latter approach, one assigns a set of basic probability assignments (BPA) to intervals defined for the uncertain variables. Input interval combinations are calculated,

along with their BPA. Currently, the response function is evaluated at a set of sample points, then a response surface is constructed which is sampled extensively to find the minimum and maximum within each input interval cell, corresponding to the belief and plausibility within that cell, respectively. This data is then aggregated to calculate cumulative distribution functions for belief and plausibility.

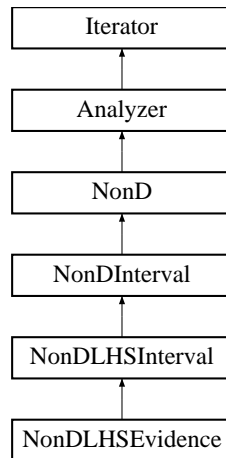
The documentation for this class was generated from the following files:

- NonDInterval.H
- NonDInterval.C

## 8.96 NonDLHSEvidence Class Reference

Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ.

Inheritance diagram for NonDLHSEvidence::



### Public Member Functions

- [NonDLHSEvidence \(Model &model\)](#)  
*constructor*
- [~NonDLHSEvidence \(\)](#)  
*destructor*
- void [initialize \(\)](#)  
*perform any required initialization*
- void [post\\_process\\_samples \(\)](#)  
*post-process the output from executing lhsSampler*

### 8.96.1 Detailed Description

Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ.

The NonDEvidence class implements the propagation of epistemic uncertainty using Dempster-Shafer theory of evidence. In this approach, one assigns a set of basic probability assignments (BPA) to intervals defined for the uncertain variables. Input interval combinations are calculated, along with their BPA. Currently, the response function is evaluated at a set of sample points, then a response surface is constructed which is sampled extensively to find the minimum and maximum within each input interval cell, corresponding to the belief and plausibility within that cell, respectively. This data is then aggregated to calculate cumulative distribution functions for belief and plausibility.



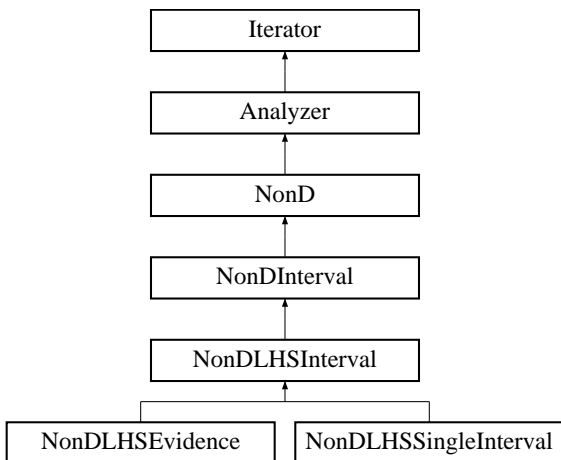
The documentation for this class was generated from the following files:

- NonDLHSEvidence.H
- NonDLHSEvidence.C

## 8.97 NonDLHSInterval Class Reference

Class for the LHS-based interval methods within DAKOTA/UQ.

Inheritance diagram for NonDLHSInterval::



### Public Member Functions

- [NonDLHSInterval \(Model &model\)](#)  
*constructor*
- [~NonDLHSInterval \(\)](#)  
*destructor*
- void [quantify\\_uncertainty \(\)](#)  
*performs an epistemic uncertainty propagation using LHS samples*

### Protected Member Functions

- virtual void [initialize \(\)](#)  
*perform any required initialization*
- virtual void [post\\_process\\_samples \(\)=0](#)  
*post-process the output from executing lhsSampler*

### Protected Attributes

- [Iterator lhsSampler](#)

*the LHS sampler instance*

- const int [seedSpec](#)  
*the user seed specification (default is 0)*
- int [numSamples](#)  
*the number of samples used*
- String [rngName](#)  
*name of the random number generator*

### 8.97.1 Detailed Description

Class for the LHS-based interval methods within DAKOTA/UQ.

The [NonDLHSInterval](#) class implements the propagation of epistemic uncertainty using LHS-based methods.

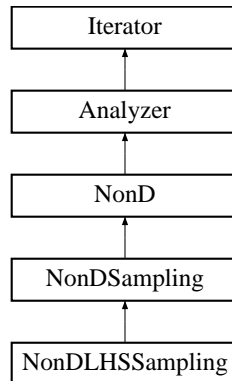
The documentation for this class was generated from the following files:

- NonDLHSInterval.H
- NonDLHSInterval.C

## 8.98 NonDLHSSampling Class Reference

Performs LHS and Monte Carlo sampling for uncertainty quantification.

Inheritance diagram for NonDLHSSampling::



### Public Member Functions

- [NonDLHSSampling](#) ([Model](#) &model)  
*standard constructor*
- [NonDLHSSampling](#) ([Model](#) &model, int samples, int seed, const [String](#) &rng, short sampling\_vars\_ - mode=ACTIVE)  
*alternate constructor for sample generation and evaluation "on the fly"*
- [NonDLHSSampling](#) (int samples, int seed, const [String](#) &rng, const RealVector &lower\_bnds, const Real-Vector &upper\_bnds)  
*alternate constructor for sample generation "on the fly"*
- [~NonDLHSSampling](#) ()  
*destructor*

### Protected Member Functions

- void [pre\\_run](#) ()  
*generate LHS samples in non-VBD cases*
- void [post\\_input](#) ()  
*read tabular data for post-run mode*
- void [quantify\\_uncertainty](#) ()  
*perform the evaluate parameter sets portion of run*

- void [derived\\_post\\_run](#) ()  
*generate statistics for LHS runs in non-VBD cases*
- void [print\\_results](#) (std::ostream &s)  
*print the final statistics*

## Private Attributes

- bool [varBasedDecompFlag](#)  
*flags computation of VBD*

### 8.98.1 Detailed Description

Performs LHS and Monte Carlo sampling for uncertainty quantification.

The Latin Hypercube Sampling (LHS) package from Sandia Albuquerque's Risk and Reliability organization provides comprehensive capabilities for Monte Carlo and Latin Hypercube sampling within a broad array of user-specified probabilistic parameter distributions. It enforces user-specified rank correlations through use of a mixing routine. The [NonDLHSSampling](#) class provides a C++ wrapper for the LHS library and is used for performing forward propagations of parameter uncertainties into response statistics.

### 8.98.2 Constructor & Destructor Documentation

#### 8.98.2.1 [NonDLHSSampling](#) (Model & model)

standard constructor

This constructor is called for a standard letter-envelope iterator instantiation. In this case, `set_db_list_nodes` has been called and `probDescDB` can be queried for settings from the method specification.

#### 8.98.2.2 [NonDLHSSampling](#) (Model & model, int samples, int seed, const String & rng, short *sampling\_vars\_mode* = ACTIVE)

alternate constructor for sample generation and evaluation "on the fly"

This alternate constructor is used for generation and evaluation of Model-based sample sets. A `set_db_list_nodes` has not been performed so required data must be passed through the constructor. Its purpose is to avoid the need for a separate LHS specification within methods that use LHS sampling.

#### 8.98.2.3 [NonDLHSSampling](#) (int samples, int seed, const String & rng, const RealVector & lower\_bnds, const RealVector & upper\_bnds)

alternate constructor for sample generation "on the fly"

This alternate constructor is used by [ConcurrentStrategy](#) for generation of uniform, uncorrelated sample sets. It is `_not_` a letter-envelope instantiation and a `set_db_list_nodes` has not been performed. It is called with all needed data passed through the constructor and is designed to allow more flexibility in variables set definition (i.e., relax connection to a variables specification and allow sampling over parameter sets such as multiobjective weights). In this case, a [Model](#) is not used and the object must only be used for sample generation (no evaluation).

### 8.98.3 Member Function Documentation

#### 8.98.3.1 `void quantify_uncertainty ()` [`protected`, `virtual`]

perform the evaluate parameter sets portion of run

Loop over the set of samples and compute responses. Compute statistics on the set of responses if `statsFlag` is set.

Implements [NonD](#).

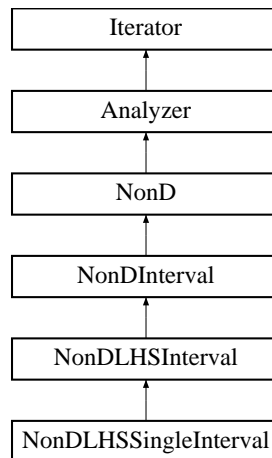
The documentation for this class was generated from the following files:

- `NonDLHSSampling.H`
- `NonDLHSSampling.C`

## 8.99 NonDLHSSingleInterval Class Reference

Class for pure interval propagation using LHS.

Inheritance diagram for NonDLHSSingleInterval::



### Public Member Functions

- [NonDLHSSingleInterval \(Model &model\)](#)  
*constructor*
- [~NonDLHSSingleInterval \(\)](#)  
*destructor*

### Protected Member Functions

- void [initialize \(\)](#)  
*perform any required initialization*
- void [post\\_process\\_samples \(\)](#)  
*post-process the output from executing lhsSampler*

### Private Attributes

- size\_t [statCntr](#)  
*counter for finalStatistics*

### 8.99.1 Detailed Description

Class for pure interval propagation using LHS.

The NonDSingleInterval class implements the propagation of epistemic uncertainty using ...

The documentation for this class was generated from the following files:

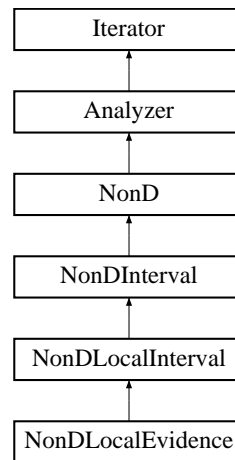
- NonDLHSSingleInterval.H
- NonDLHSSingleInterval.C



## 8.100 NonDLocalEvidence Class Reference

Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ.

Inheritance diagram for NonDLocalEvidence::



### Public Member Functions

- [NonDLocalEvidence](#) ([Model](#) &model)  
*constructor*
- [~NonDLocalEvidence](#) ()  
*destructor*

### Protected Member Functions

- void [initialize](#) ()  
*perform any required initialization*
- void [set\\_cell\\_bounds](#) ()  
*set the optimization variable bounds for each cell*
- void [truncate\\_to\\_cell\\_bounds](#) ([RealVector](#) &initial\_pt)  
*truncate initial\_pt to respect current cell lower/upper bounds*
- void [post\\_process\\_cell\\_results](#) (bool minimize)  
*post-process a cell minimization/maximization result*
- void [post\\_process\\_response\\_fn\\_results](#) ()

*post-process the interval computed for a response function*

- void `post_process_final_results ()`  
*perform final post-processing*

### 8.100.1 Detailed Description

Class for the Dempster-Shafer Evidence Theory methods within DAKOTA/UQ.

The NonDEvidence class implements the propagation of epistemic uncertainty using Dempster-Shafer theory of evidence. In this approach, one assigns a set of basic probability assignments (BPA) to intervals defined for the uncertain variables. Input interval combinations are calculated, along with their BPA. Currently, the response function is evaluated at a set of sample points, then a response surface is constructed which is sampled extensively to find the minimum and maximum within each input interval cell, corresponding to the belief and plausibility within that cell, respectively. This data is then aggregated to calculate cumulative distribution functions for belief and plausibility.

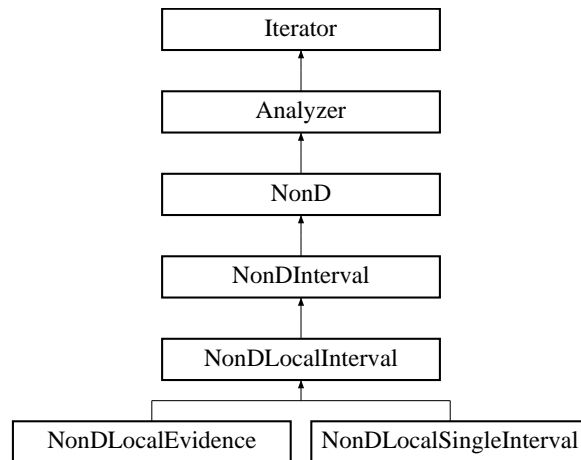
The documentation for this class was generated from the following files:

- NonDLocalEvidence.H
- NonDLocalEvidence.C

## 8.101 NonDLocalInterval Class Reference

calculate interval bounds for epistemic uncertainty quantification

Inheritance diagram for NonDLocalInterval::



### Public Member Functions

- [NonDLocalInterval](#) ([Model](#) &model)  
*constructor*
- [~NonDLocalInterval](#) ()  
*destructor*
- void [quantify\\_uncertainty](#) ()  
*entire function or interval bounds on a particular statistical estimator*
- [String uses\\_method](#) () const  
*return name of active optimizer method*
- void [method\\_recourse](#) ()  
*perform an MPP optimizer method switch due to a detected conflict*

### Protected Member Functions

- virtual void [initialize](#) ()  
*perform any required initialization*
- virtual void [set\\_cell\\_bounds](#) ()

*set the optimization variable bounds for each cell*

- virtual void `truncate_to_cell_bounds` (RealVector &initial\_pt)  
*truncate initial\_pt to respect current cell lower/upper bounds*
- virtual void `post_process_cell_results` (bool minimize)  
*post-process a cell minimization/maximization result*
- virtual void `post_process_response_fn_results` ()  
*post-process the interval computed for a response function*
- virtual void `post_process_final_results` ()  
*perform final post-processing*

## Protected Attributes

- Iterator `minMaxOptimizer`  
*local gradient-based optimizer*
- Model `minMaxModel`  
*recast model with sign flip for maximizing*

## Static Private Member Functions

- static void `objective_min` (const Variables &sub\_model\_vars, const Variables &recast\_vars, const Response &sub\_model\_response, Response &recast\_response)  
*the interval lower bound*
- static void `objective_max` (const Variables &sub\_model\_vars, const Variables &recast\_vars, const Response &sub\_model\_response, Response &recast\_response)  
*the interval upper bound*

## Private Attributes

- bool `npsolFlag`  
*selection (NPSOL SQP or OPT++ NIP)*

## Static Private Attributes

- static `NonDLocalInterval * nondLIInstance`  
*functions in order to avoid the need for static data*

### 8.101.1 Detailed Description

calculate interval bounds for epistemic uncertainty quantification

The [NonDLocalInterval](#) class supports local gradient-based optimization approaches to determining interval bounds for epistemic UQ. The interval bounds may be on the entire function in the case of pure interval analysis (e.g. intervals on input = intervals on output), or the intervals may be on statistics of an "inner loop" aleatory analysis such as intervals on means, variances, or percentile levels.

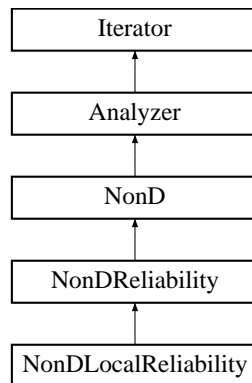
The documentation for this class was generated from the following files:

- NonDLocalInterval.H
- NonDLocalInterval.C

## 8.102 NonDLocalReliability Class Reference

Class for the reliability methods within DAKOTA/UQ.

Inheritance diagram for NonDLocalReliability::



### Public Member Functions

- [NonDLocalReliability](#) ([Model](#) &model)  
*constructor*
- [~NonDLocalReliability](#) ()  
*destructor*
- void [quantify\\_uncertainty](#) ()  
*approximations of the cumulative distribution function of response*
- void [print\\_results](#) (std::ostream &s)  
*MPP-search-based reliability methods.*
- [String uses\\_method](#) () const  
*return name of active MPP optimizer*
- void [method\\_recourse](#) ()  
*perform an MPP optimizer method switch due to a detected conflict*

### Private Member Functions

- void [initial\\_taylor\\_series](#) ()  
*Taylor-series approximation.*
- void [mean\\_value](#) ()

*computation of approximate statistics and importance factors*

- void `mpp_search ()`  
*employ a search for the most probable point (AMV, AMV+, FORM, SORM)*
- void `initialize_class_data ()`  
*convenience function for initializing class scope arrays*
- void `initialize_level_data ()`  
*data for each response function prior to level 0*
- void `initialize_mpp_search_data ()`  
*data for each z/p/beta level for each response function*
- void `update_mpp_search_data (const Variables &vars_star, const Response &resp_star)`  
*z/p/beta level for each response function*
- void `update_level_data ()`  
*statistics following MPP convergence*
- void `update_pma_reliability_level ()`  
*generalized reliabilities by inverting second-order integrations*
- void `update_limit_state_surrogate ()`  
*to the data fit embedded within uSpaceModel*
- void `assign_mean_data ()`  
*from ranVarMeansX/U, fnValsMeanX, fnGradsMeanX, and fnHessiansMeanX*
- void `dg_ds_eval (const RealVector &x_vars, const RealVector &fn_grad_x, RealVector &final_stat_grad)`  
*convenience function for evaluating dg/ds*
- Real `probability (const Real &beta, bool cdf_flag)`  
*second-order integration*
- Real `reliability (const Real &p, bool cdf_flag)`  
*second-order integration*
- bool `reliability_residual (const Real &p, const Real &beta, const RealVector &kappa, Real &res)`  
*corrections using Newton's method (called by reliability(p))*
- Real `reliability_residual_derivative (const Real &p, const Real &beta, const RealVector &kappa)`  
*probability corrections using Newton's method (called by reliability(p))*
- void `principal_curvatures ()`  
*Compute the kappaU vector of principal curvatures from fnHessU.*

## Private Attributes

- RealVector [fnGradX](#)  
*evaluation*
- RealVector [fnGradU](#)  
*Jacobian dx/du.*
- RealSymMatrix [fnHessX](#)  
*evaluation*
- RealSymMatrix [fnHessU](#)  
*Jacobian dx/du.*
- RealVector [kappaU](#)  
*transformation of fnHessU*
- RealVector [fnValsMeanX](#)  
*response function values evaluated at mean x*
- RealMatrix [fnGradsMeanX](#)  
*response function gradients evaluated at mean x*
- RealSymMatrixArray [fnHessiansMeanX](#)  
*response function Hessians evaluated at mean x*
- RealVector [ranVarMeansU](#)  
*vector of means for all uncertain random variables in u-space*
- RealVector [initialPtU](#)  
*initial guess for MPP search in u-space*
- RealVector [mostProbPointX](#)  
*location of MPP in x-space*
- RealVector [mostProbPointU](#)  
*location of MPP in u-space*
- RealVectorArray [prevMPPUlev0](#)  
*initialPtU within RBDO.*
- RealMatrix [prevFnGradDlev0](#)  
*for level 0. Used for warm-starting initialPtU within RBDO.*
- RealMatrix [prevFnGradUlev0](#)  
*for level 0. Used for warm-starting initialPtU within RBDO.*



- RealVector `prevICVars`  
*previous design vector. Used for warm-starting initialPtU within RBDO.*
- ShortArray `prevCumASVLev0`  
*for warm-starting initialPtU within RBDO.*
- bool `npsolFlag`  
*selection (NPSOL SQP or OPT++ NIP)*
- bool `warmStartFlag`  
*flag indicating the use of warm starts*
- bool `nipModeOverrideFlag`  
*flag indicating the use of move overrides within OPT++ NIP*
- bool `curvatureDataAvailable`  
*mostProbPointU) is available for computing principal curvatures*
- short `integrationOrder`  
*integration order (1 or 2) provided by integration specification*
- short `secondOrderIntType`  
*type of second-order integration: Breitung, Hohenbichler-Rackwitz, or Hong*
- Real `curvatureThresh`  
*cut-off value for  $1/\sqrt{t}$  term in second-order probability corrections.*
- short `taylorOrder`  
*derived from hessianType*
- RealMatrix `impFactor`  
*importance factors predicted by MV*
- int `npsolDerivLevel`  
*fn, 2 = analytic grads of constraints, 3 = analytic grads of both).*
- unsigned short `warningBits`  
*set of warnings accumulated during execution*

### 8.102.1 Detailed Description

Class for the reliability methods within DAKOTA/UQ.

The `NonDLocalReliability` class implements the following reliability methods through the support of different limit state approximation and integration options: mean value (MVFOSM/MVSOSM), advanced mean value

method (AMV, AMV<sup>2</sup>) in x- or u-space, iterated advanced mean value method (AMV+, AMV<sup>2+</sup>) in x- or u-space, two-point adaptive nonlinearity approximation (TANA) in x- or u-space, first order reliability method (FORM), and second order reliability method (SORM). All options except mean value employ an optimizer (currently NPSOL SQP or OPT++ NIP) to solve an equality-constrained optimization problem for the most probable point (MPP). The MPP search may be formulated as the reliability index approach (RIA) for mapping response levels to reliabilities/probabilities or as the performance measure approach (PMA) for performing the inverse mapping of reliability/probability levels to response levels.

## 8.102.2 Member Function Documentation

### 8.102.2.1 void initial\_taylor\_series () [private]

Taylor-series approximation.

An initial first- or second-order Taylor-series approximation is required for MV/AMV/AMV+/TANA or for the case where meanStats or stdDevStats (from MV) are required within finalStatistics for subIterator usage of [Non-LocalReliability](#).

### 8.102.2.2 void initialize\_class\_data () [private]

convenience function for initializing class scope arrays

Initialize class-scope arrays and perform other start-up activities, such as evaluating median limit state responses.

### 8.102.2.3 void initialize\_level\_data () [private]

data for each response function prior to level 0

For a particular response function prior to the first z/p/beta level, initialize/warm-start optimizer initial guess (initialPtU), expansion point (mostProbPointX/U), and associated response data (computedRespLevel, fnGradX/U, and fnHessX/U).

### 8.102.2.4 void initialize\_mpp\_search\_data () [private]

data for each z/p/beta level for each response function

For a particular response function at a particular z/p/beta level, warm-start or reset the optimizer initial guess (initialPtU), expansion point (mostProbPointX/U), and associated response data (computedRespLevel, fnGradX/U, and fnHessX/U).

### 8.102.2.5 void update\_mpp\_search\_data (const [Variables](#) & vars\_star, const [Response](#) & resp\_star) [private]

z/p/beta level for each response function

Includes case-specific logic for updating MPP search data for the AMV/AMV+/TANA/NO\_APPROX methods.

**8.102.2.6 void update\_level\_data ()** [private]

statistics following MPP convergence

Updates computedRespLevels/computedProbLevels/computedRelLevels, finalStatistics, warm start, and graphics data.

**8.102.2.7 void update\_pma\_reliability\_level ()** [private, virtual]

generalized reliabilities by inverting second-order integrations

For PMA SORM with prescribed p-level or prescribed generalized beta-level, requestedCDFRelLevel must be updated. This virtual function redefinition is called from [NonDReliability::PMA\\_constraint\\_eval\(\)](#).

Reimplemented from [NonDReliability](#).

**8.102.2.8 void dg\_ds\_eval (const RealVector & x\_vars, const RealVector & fn\_grad\_x, RealVector & final\_stat\_grad)** [private]

convenience function for evaluating dg/ds

Computes dg/ds where s = design variables. Supports potentially overlapping cases of design variable augmentation and insertion.

**8.102.2.9 Real probability (const Real & beta, bool cdf\_flag)** [private]

second-order integration

Converts beta into a probability using either first-order (FORM) or second-order (SORM) integration. The SORM calculation first calculates the principal curvatures at the MPP (using the approach in Ch. 8 of Haldar & Mahadevan), and then applies correction formulations from the literature (Breitung, Hohenbichler-Rackwitz, or Hong).

**8.102.2.10 Real reliability (const Real & p, bool cdf\_flag)** [private]

second-order integration

Converts a probability into a reliability using the inverse of the first-order or second-order integrations implemented in [NonDLocalReliability::probability\(\)](#).

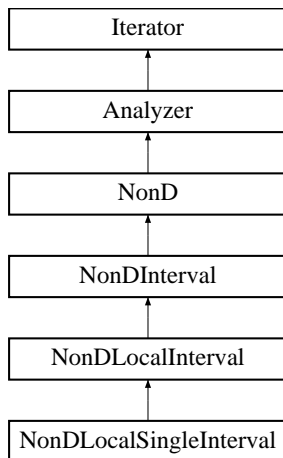
The documentation for this class was generated from the following files:

- NonDLocalReliability.H
- NonDLocalReliability.C

## 8.103 NonDLocalSingleInterval Class Reference

calculate interval bounds for epistemic uncertainty quantification

Inheritance diagram for NonDLocalSingleInterval::



### Public Member Functions

- [NonDLocalSingleInterval \(Model &model\)](#)  
*constructor*
- [~NonDLocalSingleInterval \(\)](#)  
*destructor*

### Protected Member Functions

- void [initialize \(\)](#)  
*perform any required initialization*
- void [post\\_process\\_cell\\_results \(bool minimize\)](#)  
*post-process a cell minimization/maximization result*

### Private Attributes

- size\_t [statCntr](#)  
*counter for finalStatistics*

### 8.103.1 Detailed Description

calculate interval bounds for epistemic uncertainty quantification

The [NonDLocalSingleInterval](#) class supports local gradient-based optimization approaches to determining interval bounds for epistemic UQ. The interval bounds may be on the entire function in the case of pure interval analysis (e.g. intervals on input = intervals on output), or the intervals may be on statistics of an "inner loop" aleatory analysis such as intervals on means, variances, or percentile levels.

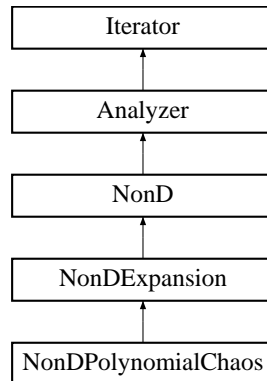
The documentation for this class was generated from the following files:

- NonDLocalSingleInterval.H
- NonDLocalSingleInterval.C

## 8.104 NonDPolynomialChaos Class Reference

quantification

Inheritance diagram for NonDPolynomialChaos::



### Public Member Functions

- [NonDPolynomialChaos](#) ([Model](#) &model)  
*constructor*
- [~NonDPolynomialChaos](#) ()  
*destructor*
- void [quantify\\_uncertainty](#) ()  
*perform a forward uncertainty propagation using PCE methods*
- void [print\\_results](#) (std::ostream &s)  
*print the final statistics and PCE coefficient array*
- void [initialize\\_expansion](#) ()  
*initialize random variable definitions and final stats arrays*

### Private Attributes

- String [expansionImportFile](#)  
*filename for import of chaos coefficients*
- int [expansionTerms](#)  
*user specification of PCE terms*
- RealMatrix [pceGradsMeanX](#)

---

*evaluated at the means (used as uncertainty importance metrics)*

### 8.104.1 Detailed Description

quantification

The [NonDPolynomialChaos](#) class uses a polynomial chaos expansion (PCE) approach to approximate the effect of parameter uncertainties on response functions of interest. It utilizes the [OrthogPolyApproximation](#) class to manage multiple types of orthogonal polynomials within a Wiener-Askey scheme to PCE. It supports PCE coefficient estimation via sampling, quadrature, point-collocation, and file import.

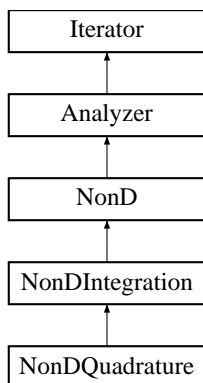
The documentation for this class was generated from the following files:

- NonDPolynomialChaos.H
- NonDPolynomialChaos.C

## 8.105 NonDQuadrature Class Reference

normals/uniforms/exponentials/betas/gammas.

Inheritance diagram for NonDQuadrature::



### Public Member Functions

- [NonDQuadrature](#) ([Model](#) &model, const [UShortArray](#) &order)
- const [UShortArray](#) & [quadrature\\_order](#) () const  
*return quadOrder*

### Protected Member Functions

- [NonDQuadrature](#) ([Model](#) &model)  
*constructor*
- [~NonDQuadrature](#) ()  
*destructor*
- void [get\\_parameter\\_sets](#) (const [Model](#) &model)  
*Returns one block of samples (ndim \* num\_samples).*
- void [initialize](#) (const [Pecos::ShortArray](#) &u\_types)
- void [sampling\\_reset](#) (int min\_samples, int rec\_samples, bool all\_data\_flag, bool stats\_flag)

### Private Member Functions

- void [check\\_integration](#) ()  
*verify self-consistency of integration specification*



## Private Attributes

- [UShortArray quadOrderSpec](#)  
*the user specification for the number of Gauss points per dimension*
- [UShortArray quadOrder](#)  
*external requirements communicated through `sampling_reset()`*

### 8.105.1 Detailed Description

normals/uniforms/exponentials/betas/gammas.

This class is used by [NonDPolynomialChaos](#), but could also be used for general numerical integration of moments. It employs Gauss-Hermite, Gauss-Legendre, Gauss-Laguerre, Gauss-Jacobi and generalized Gauss-Laguerre quadrature for use with normal, uniform, exponential, beta, and gamma density functions and integration bounds. The abscissas and weights for one-dimensional integration are extracted from the appropriate [OrthogonalPolynomial](#) class and are extended to n-dimensions using a tensor product approach.

### 8.105.2 Constructor & Destructor Documentation

#### 8.105.2.1 [NonDQuadrature \(Model & model, const UShortArray & order\)](#)

This alternate constructor is used for on-the-fly generation and evaluation of numerical quadrature points.

#### 8.105.2.2 [NonDQuadrature \(Model & model\)](#) [protected]

constructor

This constructor is called for a standard letter-envelope iterator instantiation. In this case, `set_db_list_nodes` has been called and `probDescDB` can be queried for settings from the method specification. It is not currently used, as there is not yet a separate `nond_quadrature` method specification.

### 8.105.3 Member Function Documentation

#### 8.105.3.1 `void initialize (const Pecos::ShortArray & u_types)` [protected, virtual]

Called from `probDescDB`-based constructors and from [NonDIntegration::quantify\\_uncertainty\(\)](#)

Reimplemented from [NonDIntegration](#).

#### 8.105.3.2 `void sampling_reset (int min_samples, int rec_samples, bool all_data_flag, bool stats_flag)` [inline, protected, virtual]

used by [DataFitSurrModel::build\\_global\(\)](#) to publish the minimum number of points needed from the quadrature routine in order to build a particular global approximation.

Reimplemented from [Iterator](#).

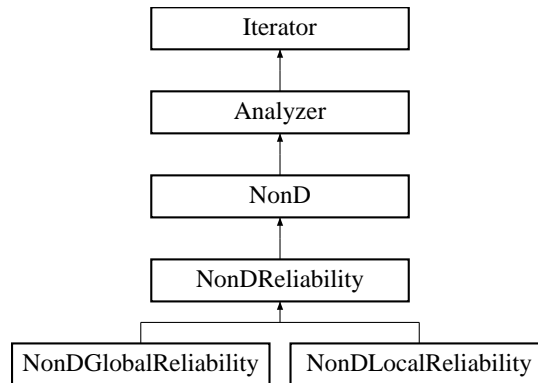
The documentation for this class was generated from the following files:

- NonDQuadrature.H
- NonDQuadrature.C

## 8.106 NonDReliability Class Reference

Base class for the reliability methods within DAKOTA/UQ.

Inheritance diagram for NonDReliability::



### Protected Member Functions

- [NonDReliability](#) ([Model](#) &model)  
*constructor*
- [~NonDReliability](#) ()  
*destructor*
- void [initialize\\_graphics](#) (bool graph\_2d, bool tabular\_data, const [String](#) &tabular\_file)  
*initialize graphics customized for reliability methods*
- virtual void [update\\_pma\\_reliability\\_level](#) ()  
*update requestedCDFRelLevel for use in [PMA\\_constraint\\_eval\(\)](#)*

### Static Protected Member Functions

- static void [RIA\\_objective\\_eval](#) (const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response)  
*(MPP) with the objective function of  $(\text{norm } u)^2$ .*
- static void [RIA\\_constraint\\_eval](#) (const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response)  
*(MPP) with the constraint of  $G(u) = \text{response level}$ .*
- static void [PMA\\_objective\\_eval](#) (const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response)

(MPP) with the objective function of  $G(u)$ .

- static void `PMA_constraint_eval` (const `Variables` &sub\_model\_vars, const `Variables` &recast\_vars, const `Response` &sub\_model\_response, `Response` &recast\_response)  
*(MPP) with the constraint of  $(\text{norm } u)^2 = \text{beta}^2$ .*
- static void `PMA2_set_mapping` (const `ActiveSet` &recast\_set, `ActiveSet` &sub\_model\_set)  
*beta-bar constraint target update is required for second-order PMA*

## Protected Attributes

- `Model uSpaceModel`  
*recastings and data fits*
- `Model mppModel`  
*RecastModel which formulates the optimization subproblem: RIA, PMA, EGO.*
- `Iterator mppOptimizer`  
*Iterator which optimizes the mppModel.*
- short `mppSearchType`  
*x/u-space TANA, x/u-space EGO, or NO\_APPROX*
- `Iterator importanceSampler`  
*importance sampling instance used to compute/refine probabilities*
- short `integrationRefinement`  
*refinement specification*
- size\_t `numRelAnalyses`  
*number of invocations of `quantify_uncertainty()`*
- size\_t `approxIters`  
*number of approximation cycles for the current `respFnCount/levelCount`*
- bool `approxConverged`  
*indicates convergence of approximation-based iterations*
- int `respFnCount`  
*counter for which response function is being analyzed*
- size\_t `levelCount`  
*counter for which response/probability level is being analyzed*
- size\_t `statCount`

*counter for which final statistic is being computed*

- Real [requestedRespLevel](#)  
*the response level target for the current response function*
- Real [requestedCDFProbLevel](#)  
*the CDF probability level target for the current response function*
- Real [requestedCDFRelLevel](#)  
*the CDF reliability level target for the current response function*
- Real [computedRespLevel](#)  
*output response level calculated*
- Real [computedRelLevel](#)  
*output reliability level calculated*

## Static Protected Attributes

- static [NonDReliability](#) \* [nondRelInstance](#)  
*functions in order to avoid the need for static data*

### 8.106.1 Detailed Description

Base class for the reliability methods within DAKOTA/UQ.

The [NonDReliability](#) class provides a base class for [NonDLocalReliability](#), which implements traditional MPP-based reliability methods, and [NonDGlobalReliability](#), which implements global limit state search using Gaussian process models in combination with multimodal importance sampling.

### 8.106.2 Member Function Documentation

**8.106.2.1** `void RIA_objective_eval (const Variables & sub_model_vars, const Variables & recast_vars, const Response & sub_model_response, Response & recast_response) [static, protected]`

(MPP) with the objective function of  $(\text{norm } u)^2$ .

This function recasts a  $G(u)$  response set (already transformed and approximated in other recursions) into an RIA objective function.

**8.106.2.2** void RIA\_constraint\_eval (const Variables & sub\_model\_vars, const Variables & recast\_vars, const Response & sub\_model\_response, Response & recast\_response) [static, protected]

(MPP) with the constraint of  $G(u) = \text{response level}$ .

This function recasts a  $G(u)$  response set (already transformed and approximated in other recursions) into an RIA equality constraint.

**8.106.2.3** void PMA\_objective\_eval (const Variables & sub\_model\_vars, const Variables & recast\_vars, const Response & sub\_model\_response, Response & recast\_response) [static, protected]

(MPP) with the objective function of  $G(u)$ .

This function recasts a  $G(u)$  response set (already transformed and approximated in other recursions) into a PMA objective function.

**8.106.2.4** void PMA\_constraint\_eval (const Variables & sub\_model\_vars, const Variables & recast\_vars, const Response & sub\_model\_response, Response & recast\_response) [static, protected]

(MPP) with the constraint of  $(\text{norm } u)^2 = \text{beta}^2$ .

This function recasts a  $G(u)$  response set (already transformed and approximated in other recursions) into a PMA equality constraint.

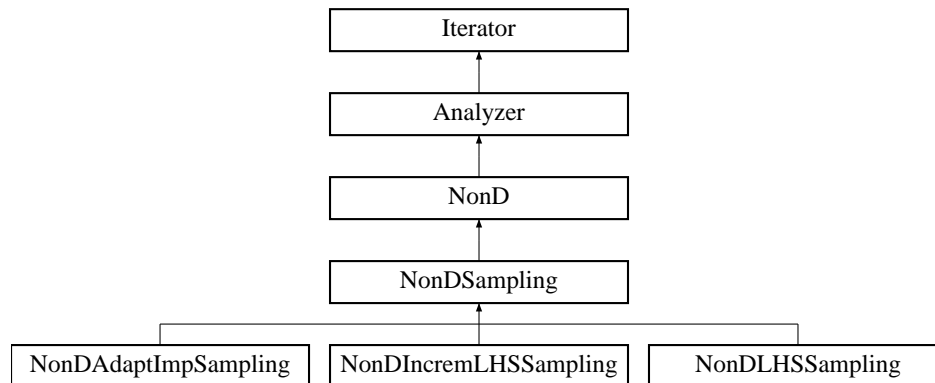
The documentation for this class was generated from the following files:

- NonDReliability.H
- NonDReliability.C

## 8.107 NonDSampling Class Reference

[NonDIncrLHSSampling](#), and [NonDAdaptImpSampling](#).

Inheritance diagram for NonDSampling::



### Public Member Functions

- void [compute\\_distribution\\_mappings](#) (const [ResponseArray](#) &samples)  
*z to p/beta and of p/beta to z*
- void [update\\_final\\_statistics](#) ()  
*and computedProbLevels/computedRelLevels/computedRespLevels*
- void [print\\_distribution\\_mappings](#) (std::ostream &s) const  
*prints the p/beta/z mappings computed in [compute\\_distribution\\_mappings\(\)](#)*

### Protected Member Functions

- [NonDSampling](#) ([Model](#) &model)  
*constructor*
- [NonDSampling](#) ([NoDBBaseConstructor](#), [Model](#) &model, int samples, int seed, const [String](#) &rng)  
*alternate constructor for sample generation and evaluation "on the fly"*
- [NonDSampling](#) ([NoDBBaseConstructor](#), int samples, int seed, const [String](#) &rng, const [RealVector](#) &lower\_bnds, const [RealVector](#) &upper\_bnds)  
*alternate constructor for sample generation "on the fly"*
- [~NonDSampling](#) ()  
*destructor*

- void [sampling\\_reset](#) (int min\_samples, int rec\_samples, bool all\_data\_flag, bool stats\_flag)  
*resets number of samples and sampling flags*
- const [String](#) & [sampling\\_scheme](#) () const  
*return sampleType: "lhs" or "random"*
- void [vary\\_pattern](#) (bool pattern\_flag)  
*set varyPattern*
- void [get\\_parameter\\_sets](#) (const [Model](#) &model)  
*distributions/bounds defined in the incoming model.*
- void [get\\_parameter\\_sets](#) (const [RealVector](#) &lower\_bnds, const [RealVector](#) &upper\_bnds)  
*lower\_bnds/upper\_bnds.*
- void [initialize\\_lhs](#) (bool write\_message)  
*increments numLHSRuns, sets random seed, and initializes lhsDriver*
- void [finalize\\_lhs](#) ([RealMatrix](#) &samples\_array)  
*converts samples\_array into allVariables*
- void [compute\\_statistics](#) (const [VariablesArray](#) &vars\_samples, const [ResponseArray](#) &resp\_samples)  
*or intervals (epsitemic or mixed uncertainties)*
- void [compute\\_intervals](#) (const [ResponseArray](#) &samples)  
*called by [compute\\_statistics\(\)](#) to calculate min/max intervals*
- void [compute\\_moments](#) (const [ResponseArray](#) &samples)  
*deviations, and confidence intervals*
- void [print\\_statistics](#) (std::ostream &s) const  
*prints the statistics computed in [compute\\_statistics\(\)](#)*
- void [print\\_intervals](#) (std::ostream &s) const  
*prints the intervals computed in [compute\\_intervals\(\)](#)*
- void [print\\_moments](#) (std::ostream &s) const  
*prints the moments computed in [compute\\_moments\(\)](#)*

## Protected Attributes

- const int [seedSpec](#)  
*the user seed specification (default is 0)*
- int [randomSeed](#)



*the current seed*

- const int `samplesSpec`  
*initial specification of number of samples*
- int `numSamples`  
*the current number of samples to evaluate*
- String `rngName`  
*name of the random number generator*
- String `sampleType`  
*the sample type: random, lhs, or incremental\_lhs*
- Pecos::LHSDriver `lhsDriver`  
*the C++ wrapper for the F90 LHS library*
- bool `statsFlag`  
*flags computation/output of statistics*
- bool `allDataFlag`  
*flags update of allVariables/allResponses*
- short `samplingVarsMode`  
*the sampling mode: ACTIVE, ACTIVE\_UNIFORM, ALL, or ALL\_UNIFORM*
- short `sampleRanksMode`  
*SET\_RANKS, or SET\_GET\_RANKS.*
- bool `varyPattern`  
*repeatable*
- RealMatrix `sampleRanks`  
*data structure to hold the sample ranks*
- RealVector `mean95CIDeltas`  
*intervals (calculated in `compute_moments()`)*
- RealVector `stdDev95CILowerBnds`  
*(calculated in `compute_moments()`)*
- RealVector `stdDev95CIUpperBnds`  
*(calculated in `compute_moments()`)*
- SensAnalysisGlobal `nonDSampCorr`  
*initialize statistical post processing*

## Private Attributes

- `size_t numLHSRuns`  
*counter for number of executions of `get_parameter_sets()` for this object*
- `RealVector minValues`  
*(calculated in `compute_intervals()`)*
- `RealVector maxValues`  
*(calculated in `compute_intervals()`)*

### 8.107.1 Detailed Description

[NonDIncrLHSSampling](#), and [NonDAdaptImpSampling](#).

This base class provides common code for sampling methods which employ the Latin Hypercube Sampling (LHS) package from Sandia Albuquerque's Risk and Reliability organization. [NonDSampling](#) now exclusively utilizes the 1998 Fortran 90 LHS version as documented in SAND98-0210, which was converted to a UNIX link library in 2001. The 1970's vintage LHS (that had been f2c'd and converted to incomplete classes) has been removed.

### 8.107.2 Constructor & Destructor Documentation

#### 8.107.2.1 [NonDSampling \(Model & model\)](#) [protected]

constructor

This constructor is called for a standard letter-envelope iterator instantiation. In this case, `set_db_list_nodes` has been called and `probDescDB` can be queried for settings from the method specification.

#### 8.107.2.2 [NonDSampling \(NoDBBaseConstructor, Model & model, int samples, int seed, const String & rng\)](#) [protected]

alternate constructor for sample generation and evaluation "on the fly"

This alternate constructor is used for generation and evaluation of on-the-fly sample sets.

#### 8.107.2.3 [NonDSampling \(NoDBBaseConstructor, int samples, int seed, const String & rng, const RealVector & lower\\_bnds, const RealVector & upper\\_bnds\)](#) [protected]

alternate constructor for sample generation "on the fly"

This alternate constructor is used by [ConcurrentStrategy](#) for generation of uniform, uncorrelated sample sets.

### 8.107.3 Member Function Documentation

**8.107.3.1 void `sampling_reset` (int *min\_samples*, int *rec\_samples*, bool *all\_data\_flag*, bool *stats\_flag*)**  
[inline, protected, virtual]

resets number of samples and sampling flags

used by `DataFitSurrModel::build_global()` to publish the minimum number of samples needed from the sampling routine (to build a particular global approximation) and to set `allDataFlag` and `statsFlag`. In this case, `allDataFlag` is set to true (vectors of variable and response sets must be returned to build the global approximation) and `statsFlag` is set to false (statistics computations are not needed).

Reimplemented from [Iterator](#).

**8.107.3.2 void `get_parameter_sets` (const [Model](#) & *model*)** [protected, virtual]

distributions/bounds defined in the incoming model.

This version of `get_parameter_sets()` extracts data from the user-defined model in any of the four sampling modes.

Reimplemented from [Analyzer](#).

**8.107.3.3 void `get_parameter_sets` (const [RealVector](#) & *lower\_bnds*, const [RealVector](#) & *upper\_bnds*)**  
[protected]

*lower\_bnds/upper\_bnds*.

This version of `get_parameter_sets()` does not extract data from the user-defined model, but instead relies on the incoming bounded region definition. It only support a UNIFORM sampling mode, where the distinction of ACTIVE\_UNIFORM vs. ALL\_UNIFORM is handled elsewhere.

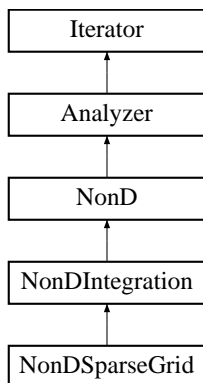
The documentation for this class was generated from the following files:

- [NonDSampling.H](#)
- [NonDSampling.C](#)

## 8.108 NonDSparseGrid Class Reference

integrals over independent standard random variables.

Inheritance diagram for NonDSparseGrid::



### Public Member Functions

- [NonDSparseGrid](#) ([Model](#) &model, unsigned short level, const [RealVector](#) &dimension\_pref)
- bool [isotropic\\_sparse\\_grid](#) () const  
*return isotropicSSG*
- unsigned short [sparse\\_grid\\_level](#) () const  
*return ssgLevel*
- const [RealVector](#) & [sparse\\_grid\\_anisotropic\\_weights](#) () const  
*return ssgAnisoLevelWts*
- const [IntArray](#) & [integration\\_rules](#) () const  
*return integrationRules*
- const [Real](#) & [duplicate\\_tolerance](#) () const  
*return duplicateTol*
- const [IntArray](#) & [unique\\_index\\_mapping](#) () const  
*return uniqueIndexMapping*
- const [Pecos::ShortArray](#) & [integrated\\_variable\\_types](#) () const  
*return ProbabilityTransformation::ranVarTypesU*
- void [level\\_to\\_order\\_closed\\_exponential](#) (unsigned short level, unsigned short &order) const  
*with exponential growth*

- void [level\\_to\\_order\\_open\\_exponential](#) (unsigned short level, unsigned short &order) const  
*with exponential growth*
- void [level\\_to\\_order\\_open\\_linear](#) (unsigned short level, unsigned short &order) const  
*with linear growth*
- void [level\\_to\\_order](#) (const [UShortArray](#) &levels, [UShortArray](#) &orders) const  
*integration orders based on integrationRules*
- void [initialize](#) (const [Pecos::ShortArray](#) &u\_types, const [String](#) &sparse\_grid\_usage)

### Protected Member Functions

- [NonDSparseGrid](#) ([Model](#) &model)  
*constructor*
- [~NonDSparseGrid](#) ()  
*destructor*
- void [get\\_parameter\\_sets](#) (const [Model](#) &model)  
*Returns one block of samples (ndim \* num\_samples).*
- void [sampling\\_reset](#) (int min\_samples, int rec\_samples, bool all\_data\_flag, bool stats\_flag)

### Private Member Functions

- void [check\\_integration](#) (const [RealVector](#) &dimension\_pref)  
*verify self-consistency of integration specification*

### Static Private Member Functions

- static void [bounded\\_normal\\_gauss\\_points](#) (int order, int num\_params, double \*params, double \*data)  
*BOUNDED\_NORMAL distribution.*
- static void [bounded\\_normal\\_gauss\\_weights](#) (int order, int num\_params, double \*params, double \*data)  
*BOUNDED\_NORMAL distribution.*
- static void [lognormal\\_gauss\\_points](#) (int order, int num\_params, double \*params, double \*data)  
*function for numerically-generated Gauss points for LOGNORMAL distribution*
- static void [lognormal\\_gauss\\_weights](#) (int order, int num\_params, double \*params, double \*data)  
*distribution*
- static void [bounded\\_lognormal\\_gauss\\_points](#) (int order, int num\_params, double \*params, double \*data)

*BOUNDED\_LOGNORMAL* distribution.

- static void [bounded\\_lognormal\\_gauss\\_weights](#) (int order, int num\_params, double \*params, double \*data)  
*BOUNDED\_LOGNORMAL* distribution.
- static void [loguniform\\_gauss\\_points](#) (int order, int num\_params, double \*params, double \*data)  
*distribution*
- static void [loguniform\\_gauss\\_weights](#) (int order, int num\_params, double \*params, double \*data)  
*distribution*
- static void [triangular\\_gauss\\_points](#) (int order, int num\_params, double \*params, double \*data)  
*distribution*
- static void [triangular\\_gauss\\_weights](#) (int order, int num\_params, double \*params, double \*data)  
*distribution*
- static void [gumbel\\_gauss\\_points](#) (int order, int num\_params, double \*params, double \*data)  
*function for numerically-generated Gauss points for GUMBEL distribution*
- static void [gumbel\\_gauss\\_weights](#) (int order, int num\_params, double \*params, double \*data)  
*function for numerically-generated Gauss weights for GUMBEL distribution*
- static void [frechet\\_gauss\\_points](#) (int order, int num\_params, double \*params, double \*data)  
*function for numerically-generated Gauss points for FRECHET distribution*
- static void [frechet\\_gauss\\_weights](#) (int order, int num\_params, double \*params, double \*data)  
*function for numerically-generated Gauss weights for FRECHET distribution*
- static void [weibull\\_gauss\\_points](#) (int order, int num\_params, double \*params, double \*data)  
*function for numerically-generated Gauss points for WEIBULL distribution*
- static void [weibull\\_gauss\\_weights](#) (int order, int num\_params, double \*params, double \*data)  
*function for numerically-generated Gauss weights for WEIBULL distribution*
- static void [histogram\\_bin\\_gauss\\_points](#) (int order, int num\_params, double \*params, double \*data)  
*HISTOGRAM\_BIN* distribution.
- static void [histogram\\_bin\\_gauss\\_weights](#) (int order, int num\_params, double \*params, double \*data)  
*HISTOGRAM\_BIN* distribution.

## Private Attributes

- unsigned short [ssgLevelSpec](#)  
*the user specification for the Smolyak sparse grid level*
- unsigned short [ssgLevel](#)  
*requirements communicated through `sampling_reset()`*
- bool [isotropicSSG](#)  
*flag indicating an isotropic Smolyak sparse grid*
- RealVector [ssgAnisoLevelWts](#)  
*to lower dimension preference due to  $lb \leq |\alpha| \cdot |i| \leq ub$*
- IntArray [integrationRules](#)  
*integer codes for `sgmga` routine integration rule options*
- IntArray [numPolyParams](#)  
*(corresponds to set of variables defined by `integrationRules`)*
- RealArray [polyParams](#)  
*(corresponds to set of variables defined by `integrationRules`)*
- Real [duplicateTol](#)  
*duplication tolerance used in `sgmga` routines*
- IntArray [uniqueIndexMapping](#)  
*output from `sgmga_unique_index()`*
- Array< FPType > [compute1DPoints](#)  
*array of pointers to Gauss point evaluation functions*
- Array< FPType > [compute1DWeights](#)  
*array of pointers to Gauss weight evaluation functions*

### 8.108.1 Detailed Description

integrals over independent standard random variables.

This class is used by [NonDPolynomialChaos](#) and [NonDStochCollocation](#), but could also be used for general numerical integration of moments. It employs 1-D Clenshaw-Curtis and Gaussian quadrature rules within Smolyak sparse grids.

## 8.108.2 Constructor & Destructor Documentation

### 8.108.2.1 [NonDSparseGrid](#) ([Model](#) & *model*, unsigned short *level*, const [RealVector](#) & *dimension\_pref*)

This alternate constructor is used for on-the-fly generation and evaluation of sparse grids within PCE and SC.

### 8.108.2.2 [NonDSparseGrid](#) ([Model](#) & *model*) [protected]

constructor

This constructor is called for a standard letter-envelope iterator instantiation. In this case, `set_db_list_nodes` has been called and `probDescDB` can be queried for settings from the method specification. It is not currently used, as there is not a separate `nond_sparse_grid` method specification.

## 8.108.3 Member Function Documentation

### 8.108.3.1 `void level_to_order_closed_exponential` (unsigned short *level*, unsigned short & *order*) const [inline]

with exponential growth

Adapted from `webbur::level_to_order_default()` for DAKOTA data types.

### 8.108.3.2 `void level_to_order_open_exponential` (unsigned short *level*, unsigned short & *order*) const [inline]

with exponential growth

Adapted from `webbur::level_to_order_default()` for DAKOTA data types.

### 8.108.3.3 `void level_to_order_open_linear` (unsigned short *level*, unsigned short & *order*) const [inline]

with linear growth

Adapted from `webbur::level_to_order_default()` for DAKOTA data types.

### 8.108.3.4 `void initialize` (const [Pecos::ShortArray](#) & *u\_types*, const [String](#) & *sparse\_grid\_usage*)

Called from `probDescDB`-based constructors and from `NonDIntegration::quantify_uncertainty()`

### 8.108.3.5 `void sampling_reset` (int *min\_samples*, int *rec\_samples*, bool *all\_data\_flag*, bool *stats\_flag*) [protected, virtual]

used by `DataFitSurrModel::build_global()` to publish the minimum number of points needed from the sparse grid routine in order to build a particular global approximation.

Reimplemented from [Iterator](#).



**8.108.3.6 void check\_integration (const RealVector & *dimension\_pref*)** [private]

verify self-consistency of integration specification

Called from probDescDB-based constructors and from [NonDIntegration::quantify\\_uncertainty\(\)](#)

**8.108.4 Member Data Documentation****8.108.4.1 bool isotropicSSG** [private]

flag indicating an isotropic Smolyak sparse grid

sgmga routines are used for anisotropic, but `sparse_grid_mixed_growth` routines are used for isotropic due to reduced computational overhead

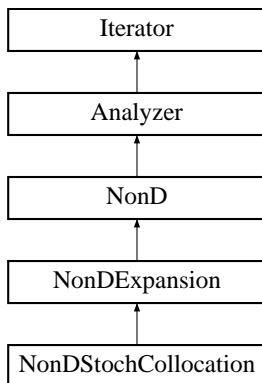
The documentation for this class was generated from the following files:

- NonDSparseGrid.H
- NonDSparseGrid.C

## 8.109 NonDStochCollocation Class Reference

quantification

Inheritance diagram for NonDStochCollocation::



### Public Member Functions

- [NonDStochCollocation](#) ([Model](#) &model)  
*constructor*
- [~NonDStochCollocation](#) ()  
*destructor*
- void [quantify\\_uncertainty](#) ()  
*perform a forward uncertainty propagation using SC methods*

### 8.109.1 Detailed Description

quantification

The [NonDStochCollocation](#) class uses a stochastic collocation (SC) approach to approximate the effect of parameter uncertainties on response functions of interest. It utilizes the [InterpPolyApproximation](#) class to manage multidimensional Lagrange polynomial interpolants.

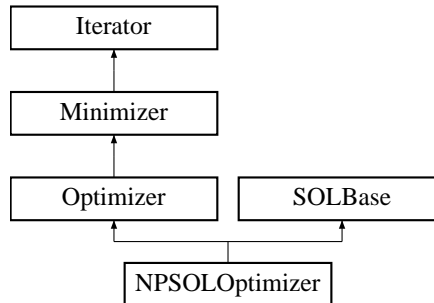
The documentation for this class was generated from the following files:

- NonDStochCollocation.H
- NonDStochCollocation.C

## 8.110 NPSOLOptimizer Class Reference

Wrapper class for the NPSOL optimization library.

Inheritance diagram for NPSOLOptimizer::



### Public Member Functions

- [NPSOLOptimizer](#) ([Model](#) &model)  
*standard constructor*
- [NPSOLOptimizer](#) ([NoDBBaseConstructor](#), [Model](#) &model)  
*alternate constructor for [Iterator](#) instantiations by name*
- [NPSOLOptimizer](#) ([Model](#) &model, const int &derivative\_level, const Real &conv\_tol)  
*alternate constructor for instantiations "on the fly"*
- [NPSOLOptimizer](#) (const RealVector &initial\_point, const RealVector &var\_lower\_bnds, const RealVector &var\_upper\_bnds, const RealMatrix &lin\_ineq\_coeffs, const RealVector &lin\_ineq\_lower\_bnds, const RealVector &lin\_ineq\_upper\_bnds, const RealMatrix &lin\_eq\_coeffs, const RealVector &lin\_eq\_targets, const RealVector &nonlin\_ineq\_lower\_bnds, const RealVector &nonlin\_ineq\_upper\_bnds, const RealVector &nonlin\_eq\_targets, void(\*user\_obj\_eval)(int &, int &, double \*, double &, double \*, int &), void(\*user\_con\_eval)(int &, int &, int &, int &, int \*, double \*, double \*, double \*, int &), const int &derivative\_level, const Real &conv\_tol)  
*alternate constructor for instantiations "on the fly"*
- [~NPSOLOptimizer](#) ()  
*destructor*
- void [find\\_optimum](#) ()  
*Redefines the run virtual function for the optimizer branch.*

### Private Member Functions

- void [find\\_optimum\\_on\\_model](#) ()

called by `find_optimum` for `setUpType == "model"`

- void `find_optimum_on_user_functions` ()  
called by `find_optimum` for `setUpType == "user_functions"`

## Static Private Member Functions

- static void `objective_eval` (int &mode, int &n, double \*x, double &f, double \*gradf, int &nstate)  
*objective function (passed by function pointer to NPSOL).*

## Private Attributes

- String `setUpType`  
*NonDReliability currently uses the user\_functions mode.*
- RealVector `initialPoint`  
*holds initial point passed in for "user\_functions" mode.*
- RealVector `lowerBounds`  
*holds variable lower bounds passed in for "user\_functions" mode.*
- RealVector `upperBounds`  
*holds variable upper bounds passed in for "user\_functions" mode.*
- void(\* `userObjectiveEval` )(int &, int &, double \*, double &, double \*, int &)  
*"user\_functions" mode.*
- void(\* `userConstraintEval` )(int &, int &, int &, int &, int \*, double \*, double \*, double \*, int &)  
*"user\_functions" mode.*

## Static Private Attributes

- static `NPSOLOptimizer * npsolInstance`  
*functions in order to avoid the need for static data*

### 8.110.1 Detailed Description

Wrapper class for the NPSOL optimization library.

The `NPSOLOptimizer` class provides a wrapper for NPSOL, a Fortran 77 sequential quadratic programming library from Stanford University marketed by Stanford Business Associates. It uses a function pointer approach

for which passed functions must be either global functions or static member functions. Any attribute used within static member functions must be either local to that function or accessed through a static pointer.

The user input mappings are as follows: `max_function_evaluations` is implemented directly in `NPSOLOptimizer`'s evaluator functions since there is no NPSOL parameter equivalent, and `max_iterations`, `convergence_tolerance`, `output_verbosity`, `verify_level`, `function_precision`, and `linesearch_tolerance` are mapped into NPSOL's "Major Iteration Limit", "Optimality Tolerance", "Major Print Level" (`verbose`: Major Print Level = 20; `quiet`: Major Print Level = 10), "Verify Level", "Function Precision", and "Linesearch Tolerance" parameters, respectively, using NPSOL's `npoptn()` subroutine (as wrapped by `npoptn2()` from the `npoptn_wrapper.f` file). Refer to [Gill, P.E., Murray, W., Saunders, M.A., and Wright, M.H., 1986] for information on NPSOL's optional input parameters and the `npoptn()` subroutine.

## 8.110.2 Constructor & Destructor Documentation

### 8.110.2.1 NPSOLOptimizer (Model & model)

standard constructor

This is the primary constructor. It accepts a [Model](#) reference.

### 8.110.2.2 NPSOLOptimizer (NoDBBaseConstructor, Model & model)

alternate constructor for [Iterator](#) instantiations by name

This is an alternate constructor which accepts a [Model](#) but does not have a supporting method specification from the [ProblemDescDB](#).

### 8.110.2.3 NPSOLOptimizer (Model & model, const int & derivative\_level, const Real & conv\_tol)

alternate constructor for instantiations "on the fly"

This is an alternate constructor for instantiations on the fly using a [Model](#) but no [ProblemDescDB](#).

### 8.110.2.4 NPSOLOptimizer (const RealVector & initial\_point, const RealVector & var\_lower\_bnds, const RealVector & var\_upper\_bnds, const RealMatrix & lin\_ineq\_coeffs, const RealVector & lin\_ineq\_lower\_bnds, const RealVector & lin\_ineq\_upper\_bnds, const RealMatrix & lin\_eq\_coeffs, const RealVector & lin\_eq\_targets, const RealVector & nonlin\_ineq\_lower\_bnds, const RealVector & nonlin\_ineq\_upper\_bnds, const RealVector & nonlin\_eq\_targets, void(\*)(int &, int &, double \*, double &, double \*, int &) user\_obj\_eval, void(\*)(int &, int &, int &, int &, int \*, double \*, double \*, double \*, double \*, int &) user\_con\_eval, const int & derivative\_level, const Real & conv\_tol)

alternate constructor for instantiations "on the fly"

This is an alternate constructor for performing an optimization using the passed in objective function and constraint function pointers.

The documentation for this class was generated from the following files:

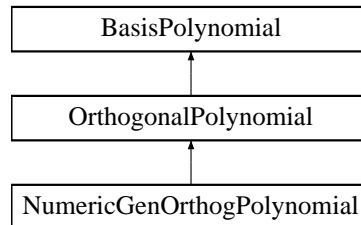
- [NPSOLOptimizer.H](#)

- NPSOLOptimizer.C

## 8.111 NumericGenOrthogPolynomial Class Reference

orthogonal polynomials

Inheritance diagram for NumericGenOrthogPolynomial::



### Public Member Functions

- [NumericGenOrthogPolynomial \(\)](#)  
*default constructor*
- [~NumericGenOrthogPolynomial \(\)](#)  
*destructor*
- const [RealArray](#) & [gauss\\_points](#) (unsigned short order)  
*return the Gauss quadrature points corresponding to polynomial order*
- const [RealArray](#) & [gauss\\_weights](#) (unsigned short order)  
*return the Gauss quadrature weights corresponding to polynomial order*
- void [bounded\\_normal\\_distribution](#) (const Real &mean, const Real &std\_dev, const Real &l\_bnd, const Real &u\_bnd)  
*set distribution type and parameters for a BOUNDED\_NORMAL distribution*
- void [lognormal\\_distribution](#) (const Real &mean, const Real &std\_dev)  
*set distribution type and parameters for a LOGNORMAL distribution*
- void [bounded\\_lognormal\\_distribution](#) (const Real &mean, const Real &std\_dev, const Real &l\_bnd, const Real &u\_bnd)  
*set distribution type and parameters for a BOUNDED\_LOGNORMAL distribution*
- void [loguniform\\_distribution](#) (const Real &l\_bnd, const Real &u\_bnd)  
*set distribution type and parameters for a LOGUNIFORM distribution*
- void [triangular\\_distribution](#) (const Real &mode, const Real &l\_bnd, const Real &u\_bnd)  
*set distribution type and parameters for a TRIANGULAR distribution*
- void [gumbel\\_distribution](#) (const Real &alpha, const Real &beta)

*set distribution type and parameters for a GUMBEL distribution*

- void [frechet\\_distribution](#) (const Real &alpha, const Real &beta)  
*set distribution type and parameters for a FRECHET distribution*
- void [weibull\\_distribution](#) (const Real &alpha, const Real &beta)  
*set distribution type and parameters for a WEIBULL distribution*
- void [histogram\\_bin\\_distribution](#) (const RealVector &bin\_pairs)  
*set distribution type and parameters for a WEIBULL distribution*
- void [coefficients\\_norms\\_flag](#) (bool flag)  
*set coeffsNormsFlag*

## Protected Member Functions

- const Real & [get\\_value](#) (const Real &x, unsigned short order)  
*for a given parameter x*
- const Real & [get\\_gradient](#) (const Real &x, unsigned short order)  
*for a given parameter x*
- const Real & [norm\\_squared](#) (unsigned short order)  
*return the inner product  $\langle NG_i, NG_i \rangle = ||NG_i||^2$*

## Private Member Functions

- void [solve\\_eigenproblem](#) (unsigned short m)  
*points and weights for an orthogonal polynomial of order m*
- void [polynomial\\_recursion](#) (RealVector &poly\_coeffs\_ip1, const Real &alpha\_i, const RealVector &poly\_coefs\_i, const Real &beta\_i, const RealVector &poly\_coefs\_im1)  
*compute three point recursion for polyCoeffs[i+1]*
- void [polynomial\\_recursion](#) (RealVector &poly\_coeffs\_ip1, const Real &alpha\_i, const RealVector &poly\_coefs\_i)  
*compute truncated three point recursion for polyCoeffs[i+1]*
- Real [inner\\_product](#) (const RealVector &poly\_coefs1, const RealVector &poly\_coefs2)  
*compute inner product of specified polynomial orders*
- Real [hermite\\_unbounded\\_integral](#) (const RealVector &poly\_coefs1, const RealVector &poly\_coefs2, NGFPTType weight\_fn)



*compute an unbounded integral using Gauss-Hermite integration*

- Real [fejer\\_unbounded\\_integral](#) (const RealVector &poly\_coefs1, const RealVector &poly\_coefs2, NGFPType weight\_fn)  
*change of variables*
- Real [laguerre\\_semibounded\\_integral](#) (const RealVector &poly\_coefs1, const RealVector &poly\_coefs2, NGFPType weight\_fn)  
*compute a semibounded integral using Gauss-Laguerre integration*
- Real [fejer\\_semibounded\\_integral](#) (const RealVector &poly\_coefs1, const RealVector &poly\_coefs2, NGFPType weight\_fn)  
*change of variables*
- Real [legendre\\_bounded\\_integral](#) (const RealVector &poly\_coefs1, const RealVector &poly\_coefs2, NGFPType weight\_fn, Real start, Real end)  
*Gauss-Legendre integration.*
- Real [cc\\_bounded\\_integral](#) (const RealVector &poly\_coefs1, const RealVector &poly\_coefs2, NGFPType weight\_fn, Real start, Real end)  
*Clenshaw-Curtis integration.*
- Real [riemann\\_bounded\\_integral](#) (const RealVector &poly\_coefs1, const RealVector &poly\_coefs2, NGFPType weight\_fn, Real start, Real end)  
*compute a bounded integral over the specified range using Riemann sums*
- Real [native\\_quadrature\\_integral](#) (const RealVector &poly\_coefs1, const RealVector &poly\_coefs2)  
*(up to order  $2m-1$  based on gaussPoints and gaussWeights of order  $m$ )*
- const Real & [get\\_value](#) (const Real &x, const RealVector &poly\_coefs)  
*coefficients) for a given parameter value*
- const Real & [get\\_gradient](#) (const Real &x, const RealVector &poly\_coefs)  
*coefficients) with respect to its dimension for a given parameter value*

## Static Private Member Functions

- static Real [bounded\\_normal\\_pdf](#) (const Real &x, const RealVector &params)  
*thin wrapper for Pecos::bounded\_normal\_pdf for NGFPType API*
- static Real [lognormal\\_pdf](#) (const Real &x, const RealVector &params)  
*thin wrapper for Pecos::lognormal\_pdf for NGFPType API*
- static Real [bounded\\_lognormal\\_pdf](#) (const Real &x, const RealVector &params)  
*thin wrapper for Pecos::bounded\_lognormal\_pdf for NGFPType API*

- static Real [loguniform\\_pdf](#) (const Real &x, const RealVector &params)  
*thin wrapper for Pecos::loguniform\_pdf for NGFPType API*
- static Real [triangular\\_pdf](#) (const Real &x, const RealVector &params)  
*thin wrapper for Pecos::triangular\_pdf for NGFPType API*
- static Real [gumbel\\_pdf](#) (const Real &x, const RealVector &params)  
*thin wrapper for Pecos::gumbel\_pdf for NGFPType API*
- static Real [frechet\\_pdf](#) (const Real &x, const RealVector &params)  
*thin wrapper for Pecos::frechet\_pdf for NGFPType API*
- static Real [weibull\\_pdf](#) (const Real &x, const RealVector &params)  
*thin wrapper for Pecos::weibull\_pdf for NGFPType API*

## Private Attributes

- short [distributionType](#)  
*BOUNDED\_LOGNORMAL, LOGUNIFORM, TRIANGULAR, GUMBEL, FRECHET, or WEIBULL.*
- RealVector [distParams](#)  
*distribution parameters (e.g., mean, std\_dev, alpha, beta)*
- bool [coeffsNormsFlag](#)  
*(if false, only gaussPoints and gaussWeights are computed)*
- RealVectorArray [polyCoeffs](#)  
*coefficients of the orthogonal polynomials, from order 0 to m*
- RealVector [orthogPolyNormsSq](#)  
*as defined by the inner product  $\langle \text{Poly}_i, \text{Poly}_i \rangle = \|\text{Poly}_i\|^2$*

### 8.111.1 Detailed Description

orthogonal polynomials

The [NumericGenOrthogPolynomial](#) class numerically generates a univariate orthogonal polynomial of a particular order, along with its Gauss points, Gauss weights, and norms. It uses a variety of algorithms due to Chebyshev and Stieltjes as reported by Golub and Welsch (Mathematics of Computation, Vol. 23, No. 106, 1969) and Gautschi (SIAM J. Sci. Stat. Comput., Vol. 3, No. 3, 1982). It enables (mixed) multidimensional orthogonal polynomial basis functions within [OrthogPolyApproximation](#).

## 8.111.2 Member Function Documentation

### 8.111.2.1 void solve\_eigenproblem (unsigned short *m*) [private]

points and weights for an orthogonal polynomial of order *m*

Numbering conventions follow Gautschi.

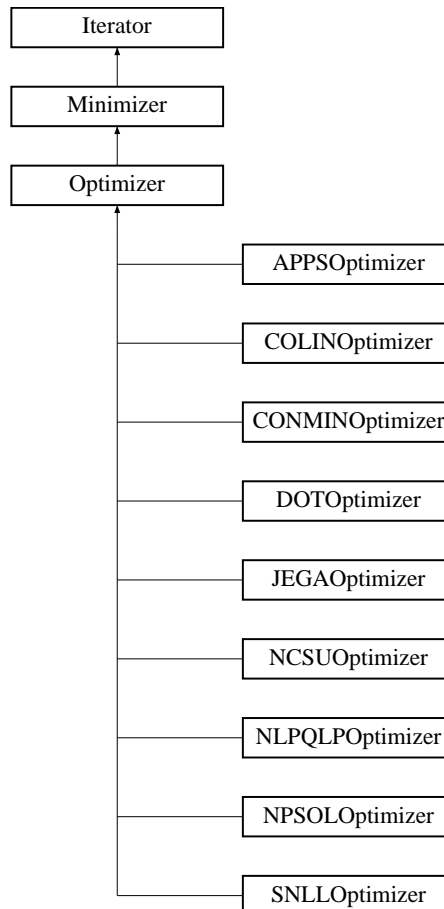
The documentation for this class was generated from the following files:

- NumericGenOrthogPolynomial.H
- NumericGenOrthogPolynomial.C

## 8.112 Optimizer Class Reference

Base class for the optimizer branch of the iterator hierarchy.

Inheritance diagram for Optimizer::



### Protected Member Functions

- `Optimizer ()`  
*default constructor*
- `Optimizer (Model &model)`  
*standard constructor*
- `Optimizer (NoDBBaseConstructor, Model &model)`  
*alternate constructor for "on the fly" instantiations*

- [Optimizer](#) ([NoDBBaseConstructor](#), `size_t num_cv`, `size_t num_div`, `size_t num_drv`, `size_t num_lin_ineq`, `size_t num_lin_eq`, `size_t num_nln_ineq`, `size_t num_nln_eq`)  
*alternate constructor for "on the fly" instantiations*
- [~Optimizer](#) ()  
*destructor*
- void [derived\\_initialize\\_run](#) ()
- void [run](#) ()  
*and may contain pre/post steps in lieu of separate pre/post*
- void [derived\\_post\\_run](#) ()
- void [derived\\_finalize\\_run](#) ()  
*portions of finalize\_run specific to derived iterators*
- void [print\\_results](#) (std::ostream &s)
- virtual void [find\\_optimum](#) ()=0  
*Redefines the run virtual function for the optimizer branch.*

## Protected Attributes

- `size_t numObjectiveFns`  
*number of objective functions (iterator view)*
- `size_t numUserObjectiveFns`  
*number of objective functions (user's model view)*
- bool [multiObjFlag](#)  
*flag indicating whether multi-objective transformations are necessary*
- [Optimizer](#) \* [prevOptInstance](#)  
*pointer containing previous value of optimizerInstance*

## Static Protected Attributes

- static [Optimizer](#) \* [optimizerInstance](#)  
*pointer to [Optimizer](#) instance used in static member functions*

## Private Member Functions

- void [weighted\\_sum](#) (const [Response](#) &full\_response, [Response](#) &reduced\_response, const RealVector &wts) const  
*weighted objective for single-objective optimizers*
- void [multi\\_objective\\_retrieve](#) (const [Variables](#) &vars, [Response](#) &response) const  
*from the solution of a single-objective optimizer*

## Static Private Member Functions

- static void [primary\\_resp\\_recast](#) (const [Variables](#) &native\_vars, const [Variables](#) &scaled\_vars, const [Response](#) &native\_response, [Response](#) &scaled\_response)  
*from native (user) to iterator space*

### 8.112.1 Detailed Description

Base class for the optimizer branch of the iterator hierarchy.

The [Optimizer](#) class provides common data and functionality for [DOTOptimizer](#), [CONMINOptimizer](#), [NPSOLOptimizer](#), [SNLLOptimizer](#), [NLPQLPOptimizer](#), [COLINOptimizer](#), and [JEGAOptimizer](#).

### 8.112.2 Constructor & Destructor Documentation

#### 8.112.2.1 [Optimizer](#) ([Model](#) & *model*) [protected]

standard constructor

This constructor extracts the inherited data for the optimizer branch and performs sanity checking on gradient and constraint settings.

### 8.112.3 Member Function Documentation

#### 8.112.3.1 `void derived_initialize_run ()` [protected, virtual]

Implements portions of `initialize_run` specific to Optimizers. This function should be invoked (or reimplemented) by any derived implementations of `derived_initialize_run()` (which would otherwise hide it).

Reimplemented from [Minimizer](#).

Reimplemented in [CONMINOptimizer](#), [DOTOptimizer](#), [NLPQLPOptimizer](#), and [SNLLOptimizer](#).

#### 8.112.3.2 `void run ()` [inline, protected, virtual]

and may contain pre/post steps in lieu of separate pre/post

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual run function for the iterator class hierarchy. All derived classes need to redefine it.

Reimplemented from [Iterator](#).

### 8.112.3.3 void derived\_post\_run () [protected, virtual]

Implements portions of post\_run specific to Optimizers. This function should be invoked (or reimplemented) by any derived implementations of [derived\\_post\\_run\(\)](#) (which would otherwise hide it).

Reimplemented from [Iterator](#).

Reimplemented in [SNLLOptimizer](#).

### 8.112.3.4 void derived\_finalize\_run () [inline, protected, virtual]

portions of finalize\_run specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of [finalize\\_run\(\)](#). Redefinition by derived classes is optional.

Reimplemented from [Minimizer](#).

Reimplemented in [SNLLOptimizer](#).

### 8.112.3.5 void print\_results (std::ostream & s) [protected, virtual]

Redefines default iterator results printing to include optimization results (objective functions and constraints).

Reimplemented from [Iterator](#).

### 8.112.3.6 void primary\_resp\_recast (const [Variables](#) & native\_vars, const [Variables](#) & scaled\_vars, const [Response](#) & native\_response, [Response](#) & iterator\_response) [static, private]

from native (user) to iterator space

Objective function map from user/native space to iterator/scaled/combined space using a [RecastModel](#). If resizing the response, copies the constraint (secondary) data from native\_response too

### 8.112.3.7 void weighted\_sum (const [Response](#) & full\_response, [Response](#) & reduced\_response, const [RealVector](#) & multiobj\_wts) const [private]

weighted objective for single-objective optimizers

This function is responsible for the mapping of multiple objective functions into a single objective for publishing to single-objective optimizers. Used in [DOTOptimizer](#), [NPSOLOptimizer](#), [SNLLOptimizer](#), and [SGOPTApplication](#) on every function evaluation. The simple weighting approach (using primaryRespFnWts) is the only technique supported currently. The weightings are used to scale function values, gradients, and Hessians as needed.

**8.112.3.8** `void multi_objective_retrieve (const Variables & vars, Response & response) const`  
[private]

from the solution of a single-objective optimizer

Retrieve a full multiobjective response based on the data returned by a single objective optimizer by performing a `data_pairs` search.

The documentation for this class was generated from the following files:

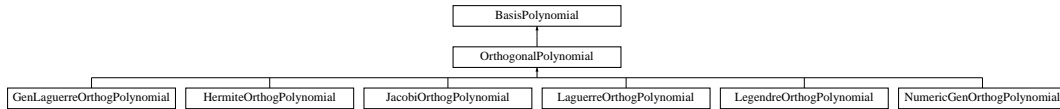
- `DakotaOptimizer.H`
- `DakotaOptimizer.C`



## 8.113 OrthogonalPolynomial Class Reference

Base class for the orthogonal polynomial class hierarchy.

Inheritance diagram for OrthogonalPolynomial::



### Public Member Functions

- [~OrthogonalPolynomial](#) ()  
*default constructor*
- void [reset\\_gauss](#) ()  
*destroy history of Gauss pts/wts due to change in alpha/beta stats*
- void [gauss\\_check](#) (unsigned short order)  
*perform unit testing on the Gauss points/weights*

### Protected Attributes

- Real [orthogPolyNormSq](#)  
 $\langle Poly_n, Poly_n \rangle = ||Poly_n||^2$  (returned by [norm\\_squared\(\)](#))
- [RealArray gaussPoints](#)  
*(x parameter values for which  $Poly_n(x) = 0$ )*
- [RealArray gaussWeights](#)  
*Gauss weights for one-dimensional Gaussian quadrature.*

#### 8.113.1 Detailed Description

Base class for the orthogonal polynomial class hierarchy.

The [OrthogonalPolynomial](#) class is the base class for the univariate orthogonal polynomial class hierarchy in DAKOTA. One instance of an [OrthogonalPolynomial](#) is created for each variable within a multidimensional orthogonal polynomial basis function (a vector of OrthogonalPolynomials is contained in [OrthogPoly-Approximation](#), which may be mixed and matched in, e.g., the Wiener-Askey scheme for polynomial chaos).

The documentation for this class was generated from the following files:

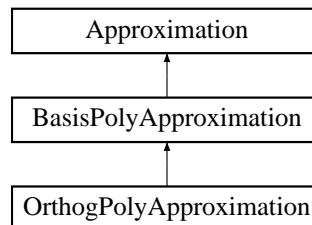
- OrthogonalPolynomial.H

- OrthogonalPolynomial.C

## 8.114 OrthogPolyApproximation Class Reference

approximation).

Inheritance diagram for OrthogPolyApproximation::



### Public Member Functions

- [OrthogPolyApproximation](#) ()  
*default constructor*
- [~OrthogPolyApproximation](#) ()  
*destructor*
- void [expansion\\_terms](#) (const int &exp\_terms)  
*set numExpansionTerms*
- const int & [expansion\\_terms](#) () const  
*get numExpansionTerms*
- void [distributions](#) (const Pecos::ShortArray &u\_types, const [Model](#) &model)  
*invoke [distribution\\_types\(\)](#) and, if needed, [distribution\\_parameters\(\)](#)*
- bool [distribution\\_types](#) (const Pecos::ShortArray &u\_types)  
*allocate polynomialBasis and basisTypes based on u\_types*
- void [distribution\\_basis](#) ()  
*allocate polynomialBasis based on basisTypes*
- void [distribution\\_parameters](#) (const Pecos::ShortArray &u\_types, const [Model](#) &model)  
*pass distribution parameters from model to polynomialBasis*
- const [Array](#)< [BasisPolynomial](#) > & [polynomial\\_basis](#) () const  
*get polynomialBasis*
- void [polynomial\\_basis](#) (const [Array](#)< [BasisPolynomial](#) > &poly\_basis)  
*set polynomialBasis*

- void `coefficients_norms_flag` (bool flag)  
*set `NumericGenOrthogPolynomial::coeffsNormsFlag`*
- void `resolve_inputs` ()  
*(`numExpansionTerms` and `approxOrder`) based on user input*
- void `allocate_arrays` ()  
*initialize `polynomialBasis`, `multiIndex`, et al.*
- size\_t `sparse_grid_terms` (unsigned short `ssg_level`, const `RealVector` &`ssg_aniso_wts`)  
*with the provided (*anisotropic*) `sparse grid level specification`*

### Static Public Member Functions

- static void `distributions` (const `Pecos::ShortArray` &`u_types`, const `Model` &`model`, `Array`< `BasisPolynomial` > &`poly_basis`, `ShortArray` &`basis_types`)  
*invoke `distribution_types()` and, if needed, `distribution_parameters()`*
- static bool `distribution_types` (const `Pecos::ShortArray` &`u_types`, `ShortArray` &`basis_types`)  
*allocate `poly_basis` and `basis_types` based on `u_types`*
- static void `distribution_basis` (const `ShortArray` &`basis_types`, `Array`< `BasisPolynomial` > &`poly_basis`)  
*allocate `poly_basis` based on `basis_types`*
- static void `distribution_parameters` (const `Pecos::ShortArray` &`u_types`, const `Model` &`model`, `Array`< `BasisPolynomial` > &`poly_basis`)  
*pass `distribution parameters` from `model` to `poly_basis`*

### Protected Member Functions

- int `min_coefficients` () const  
*build the derived class approximation type in `numVars` dimensions*
- void `find_coefficients` ()  
*orthogonal polynomials*
- void `print_coefficients` (std::ostream &`s`) const  
*print the coefficients for the expansion*
- void `compute_global_sensitivity` ()  
*Performs global sensitivity analysis using Sobol' Indices.*

- const Real & [get\\_value](#) (const RealVector &x)  
*retrieve the response PCE value for a given parameter vector*
- const RealVector & [get\\_gradient](#) (const RealVector &x)  
*and default DVV*
- const RealVector & [get\\_gradient](#) (const RealVector &x, const UIntArray &dvv)  
*and given DVV*
- const Real & [get\\_mean](#) ()  
*return the mean of the PCE, treating all variables as random*
- const Real & [get\\_mean](#) (const RealVector &x)  
*treating a subset of the variables as random*
- RealVector [get\\_mean\\_gradient](#) ()  
*vector, treating all variables as random*
- const RealVector & [get\\_mean\\_gradient](#) (const RealVector &x, const UIntArray &dvv)  
*and given DVV, treating a subset of the variables as random*
- const Real & [get\\_variance](#) ()  
*return the variance of the PCE, treating all variables as random*
- const Real & [get\\_variance](#) (const RealVector &x)  
*treating a subset of the variables as random*
- const RealVector & [get\\_variance\\_gradient](#) ()  
*vector, treating all variables as random*
- const RealVector & [get\\_variance\\_gradient](#) (const RealVector &x, const UIntArray &dvv)  
*vector and given DVV, treating a subset of the variables as random*
- const Real & [get\\_covariance](#) (const RealVector &exp\_coeffs\_2)  
*return the covariance of the PCE, treating all variables as random*
- const Real & [norm\\_squared](#) (size\_t expansion\_index)  
*treating all variables as random*
- const Real & [norm\\_squared\\_random](#) (size\_t expansion\_index)  
*treating a subset of the variables as random*

## Private Member Functions

- void [sparse\\_grid\\_multi\\_index](#) (unsigned short ssg\_level, const RealVector &ssg\_aniso\_wts, UShort2DArray &multi\_index)  
*initialize multiIndex using a sparse grid expansion*
- void [quadrature\\_order\\_to\\_integrand\\_order](#) (const UShortArray &quad\_order, UShortArray &int\_order)  
*convert quadrature orders to integrand orders*
- void [integrand\\_order\\_to\\_expansion\\_order](#) (const UShortArray &int\_order, UShortArray &exp\_order)  
*convert integrand orders to expansion orders*
- void [sparse\\_grid\\_level\\_to\\_expansion\\_order](#) (unsigned short ssg\_level, UShortArray &exp\_order)  
*convert sparse grid levels to expansion orders*
- void [append\\_unique](#) (const UShort2DArray &tp\_multi\_index, UShort2DArray &multi\_index)  
*appear in multi\_index*
- void [update\\_pareto](#) (const UShort2DArray &new\_pareto, UShort2DArray &total\_pareto)  
*update the total Pareto set with new Pareto-optimal polynomial indices*
- bool [assess\\_dominance](#) (const UShort2DArray &new\_pareto, const UShort2DArray &total\_pareto)  
*assess whether new\_pareto is dominated by total\_pareto*
- void [assess\\_dominance](#) (const UShortArray &new\_order, const UShortArray &existing\_order, bool &new\_dominated, bool &existing\_dominated)  
*against an incumbent polynomial index set*
- Real [multivariate\\_polynomial](#) (const RealVector &x, size\_t term)  
*evaluated at a particular parameter set*
- void [integration](#) ()  
*(expCoeffsSolnApproach is QUADRATURE or SPARSE\_GRID)*
- void [regression](#) ()  
*(expCoeffsSolnApproach is REGRESSION)*
- void [expectation](#) ()  
*(expCoeffsSolnApproach is SAMPLING)*
- void [gradient\\_check](#) ()  
*cross-validates alternate gradient expressions*

## Private Attributes

- int [numExpansionTerms](#)  
*number of terms in Polynomial Chaos expansion (length of chaosCoeffs)*
- [ShortArray](#) [basisTypes](#)  
*NUMERICALLY\_GENERATED.*
- [Array](#)< [BasisPolynomial](#) > [polynomialBasis](#)  
*constructing the multivariate orthogonal/interpolation polynomials*
- [UShort2DArray](#) [multiIndex](#)  
*of the multivariate orthogonal polynomials*
- Real [multiPolyNormSq](#)  
*norm-squared of one of the multivariate polynomial basis functions*
- short [quadratureExpansion](#)  
*TENSOR\_PRODUCT expansion.*
- short [sparseGridExpansion](#)  
*HEURISTIC\_TOTAL\_ORDER, or TENSOR\_PRODUCT\_SUM expansion.*

### 8.114.1 Detailed Description

approximation).

The [OrthogPolyApproximation](#) class provides a global approximation based on orthogonal polynomials. It is used primarily for polynomial chaos expansions (for stochastic finite element approaches to uncertainty quantification).

### 8.114.2 Member Function Documentation

#### 8.114.2.1 `size_t sparse_grid_terms (unsigned short ssg_level, const RealVector & ssg_aniso_wts)`

with the provided (anisotropic) sparse grid level specification

Return the number of terms in a sparse-grid expansion.

#### 8.114.2.2 `const Real & get_mean ()` [protected, virtual]

return the mean of the PCE, treating all variables as random

In this case, all expansion variables are random variables and the mean of the expansion is simply the first chaos coefficient.

Implements [BasisPolyApproximation](#).

**8.114.2.3** `const Real & get_mean (const RealVector & x)` [protected, virtual]

treating a subset of the variables as random

In this case, a subset of the expansion variables are random variables and the mean of the expansion involves evaluating the expectation over this subset.

Implements [BasisPolyApproximation](#).

**8.114.2.4** `RealVector get_mean_gradient ()` [protected, virtual]

vector, treating all variables as random

In this function, all expansion variables are random variables and any design/state variables are omitted from the expansion. In this case, the derivative of the expectation is the expectation of the derivative. The mixed derivative case (some design variables are inserted and some are augmented) requires no special treatment.

Implements [BasisPolyApproximation](#).

**8.114.2.5** `const RealVector & get_mean_gradient (const RealVector & x, const UIntArray & dvv)`  
[protected, virtual]

and given DVV, treating a subset of the variables as random

In this function, a subset of the expansion variables are random variables and any augmented design/state variables (i.e., not inserted as random variable distribution parameters) are included in the expansion. In this case, the mean of the expansion is the expectation over the random subset and the derivative of the mean is the derivative of the remaining expansion over the non-random subset. This function must handle the mixed case, where some design/state variables are augmented (and are part of the expansion: derivatives are evaluated as described above) and some are inserted (derivatives are obtained from `expansionCoeffGrads`).

Implements [BasisPolyApproximation](#).

**8.114.2.6** `const Real & get_variance ()` [protected, virtual]

return the variance of the PCE, treating all variables as random

In this case, all expansion variables are random variables and the variance of the expansion is the sum over all but the first term of the coefficients squared times the polynomial norms squared.

Implements [BasisPolyApproximation](#).

**8.114.2.7** `const Real & get_variance (const RealVector & x)` [protected, virtual]

treating a subset of the variables as random

In this case, a subset of the expansion variables are random variables and the variance of the expansion involves summations over this subset.

Implements [BasisPolyApproximation](#).



**8.114.2.8 const RealVector & get\_variance\_gradient ()** [protected, virtual]

vector, treating all variables as random

In this function, all expansion variables are random variables and any design/state variables are omitted from the expansion. The mixed derivative case (some design variables are inserted and some are augmented) requires no special treatment.

Implements [BasisPolyApproximation](#).

**8.114.2.9 const RealVector & get\_variance\_gradient (const RealVector & x, const UIntArray & dvv)**  
[protected, virtual]

vector and given DVV, treating a subset of the variables as random

In this function, a subset of the expansion variables are random variables and any augmented design/state variables (i.e., not inserted as random variable distribution parameters) are included in the expansion. This function must handle the mixed case, where some design/state variables are augmented (and are part of the expansion) and some are inserted (derivatives are obtained from expansionCoeffGrads).

Implements [BasisPolyApproximation](#).

**8.114.2.10 void integration ()** [private]

(expCoeffsSolnApproach is QUADRATURE or SPARSE\_GRID)

The coefficients of the PCE for the response are calculated using a Galerkin projection of the response against each multivariate orthogonal polynomial basis fn using the inner product ratio  $\langle f, \Psi \rangle / \langle \Psi, \Psi \rangle$ , where inner product  $\langle a, b \rangle$  is the n-dimensional integral of  $a \cdot b \cdot \text{weighting}$  over the support range of the n-dimensional (composite) weighting function. 1-D quadrature rules are defined for specific 1-D weighting functions and support ranges and approximate the integral of  $f \cdot \text{weighting}$  as the Sum<sub>i</sub> of  $w_i f_i$ . To extend this to n-dimensions, a tensor product quadrature rule or Smolyak sparse grid rule is applied using the product of 1-D weightings applied to the n-dimensional stencil of points. It is not necessary to approximate the integral for the denominator numerically, since this is available analytically.

**8.114.2.11 void regression ()** [private]

(expCoeffsSolnApproach is REGRESSION)

In this case, regression is used in place of Galerkin projection. That is, instead of calculating the PCE coefficients using inner product ratios, linear least squares is used to estimate the PCE coefficients which best match a set of response samples. This approach is also known as stochastic response surfaces. The least squares estimation is performed using DGELSS (SVD) or DGGLSE (equality-constrained) from LAPACK, based on the presence of an anchorPoint.

**8.114.2.12 void expectation ()** [private]

(expCoeffsSolnApproach is SAMPLING)

The coefficients of the PCE for the response are calculated using a Galerkin projection of the response against each multivariate orthogonal polynomial basis  $f_n$  using the inner product ratio  $\langle f, \Psi_i \rangle / \langle \Psi_i^2 \rangle$ , where inner product  $\langle a, b \rangle$  is the  $n$ -dimensional integral of  $a*b*$ weighting over the support range of the  $n$ -dimensional (composite) weighting function. When interpreting the weighting function as a probability density function,  $\langle a, b \rangle =$  expected value of  $a*b$ , which can be evaluated by sampling from the probability density function and computing the mean statistic. It is not necessary to compute the mean statistic for the denominator, since this is available analytically.

#### 8.114.2.13 void gradient\_check () [private]

cross-validates alternate gradient expressions

This test works in combination with DEBUG settings in (Legendre,Laguerre,Jacobi,GenLaguerre)OrthogonalPolynomial::get\_gradient().

The documentation for this class was generated from the following files:

- OrthogPolyApproximation.H
- OrthogPolyApproximation.C

## 8.115 ParallelConfiguration Class Reference

collectively identify a particular multilevel parallel configuration.

### Public Member Functions

- [ParallelConfiguration](#) ()  
*default constructor*
- [ParallelConfiguration](#) (const [ParallelConfiguration](#) &pl)  
*copy constructor*
- [~ParallelConfiguration](#) ()  
*destructor*
- [ParallelConfiguration](#) & [operator=](#) (const [ParallelConfiguration](#) &pl)  
*assignment operator*
- const [ParallelLevel](#) & [w\\_parallel\\_level](#) () const  
*return the [ParallelLevel](#) corresponding to wPLIter*
- const [ParallelLevel](#) & [si\\_parallel\\_level](#) () const  
*return the [ParallelLevel](#) corresponding to siPLIter*
- const [ParallelLevel](#) & [ie\\_parallel\\_level](#) () const  
*return the [ParallelLevel](#) corresponding to iePLIter*
- const [ParallelLevel](#) & [ea\\_parallel\\_level](#) () const  
*return the [ParallelLevel](#) corresponding to eaPLIter*

### Private Member Functions

- void [assign](#) (const [ParallelConfiguration](#) &pl)  
*assign the attributes of the incoming pl to this object*

### Private Attributes

- short [numParallelLevels](#)  
*number of parallel levels*
- ParLevLIter [wPLIter](#)  
*improves modularity by avoiding explicit usage of MPI\_COMM\_WORLD)*

- ParLevLIter [siPLIter](#)  
*(there may be more than one per parallel configuration instance)*
- ParLevLIter [iePLIter](#)  
*(there can only be one)*
- ParLevLIter [eaPLIter](#)  
*(there can only be one)*

## Friends

- class [ParallelLibrary](#)  
*streamline implementation*

### 8.115.1 Detailed Description

collectively identify a particular multilevel parallel configuration.

Rather than containing the multilevel parallel configuration directly, [ParallelConfiguration](#) instead provides a set of list iterators which point into a combined list of [ParallelLevels](#). This approach allows different configurations to reuse [ParallelLevels](#) without copying them. A list of [ParallelConfigurations](#) is contained in [ParallelLibrary](#) ([ParallelLibrary::parallelConfigurations](#)).

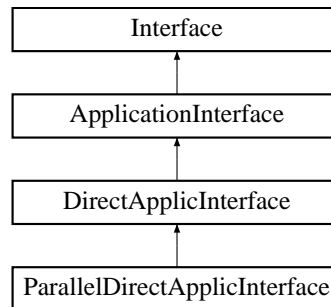
The documentation for this class was generated from the following file:

- [ParallelLibrary.H](#)

## 8.116 ParallelDirectApplicInterface Class Reference

plug-ins using `assign_rep()`.

Inheritance diagram for ParallelDirectApplicInterface::



### Public Member Functions

- `ParallelDirectApplicInterface` (const `Dakota::ProblemDescDB` &`problem_db`, const `MPI_Comm` &`analysis_comm`)  
*constructor*
- `~ParallelDirectApplicInterface` ()  
*destructor*

### Protected Member Functions

- int `derived_map_ac` (const `Dakota::String` &`ac_name`)  
*execute an analysis code portion of a direct evaluation invocation*

### 8.116.1 Detailed Description

plug-ins using `assign_rep()`.

The plug-in `ParallelDirectApplicInterface` resides in namespace `SIM` and uses a copy of `textbook()` to perform parallel parameter to response mappings. It may be activated by specifying the `-with-plugin` configure option, which activates the `DAKOTA_PLUGIN` macro in `dakota_config.h` used by `main.C` (which activates the plug-in code block within that file) and activates the `PLUGIN_S` declaration defined in `Makefile.include` and used in `Makefile.source` (which add this class to the build). Test input files should then use an `analysis_driver` of "plugin\_textbook".

The documentation for this class was generated from the following files:

- `PluginParallelDirectApplicInterface.H`
- `PluginParallelDirectApplicInterface.C`

## 8.117 ParallelLevel Class Reference

communicator partitioning.

### Public Member Functions

- [ParallelLevel](#) ()  
*default constructor*
- [ParallelLevel](#) (const [ParallelLevel](#) &pl)  
*copy constructor*
- [~ParallelLevel](#) ()  
*destructor*
- [ParallelLevel](#) & [operator=](#) (const [ParallelLevel](#) &pl)  
*assignment operator*
- bool [dedicated\\_master\\_flag](#) () const  
*return dedicatedMasterFlag*
- bool [communicator\\_split\\_flag](#) () const  
*return commSplitFlag*
- bool [server\\_master\\_flag](#) () const  
*return serverMasterFlag*
- bool [message\\_pass](#) () const  
*return messagePass*
- const int & [num\\_servers](#) () const  
*return numServers*
- const int & [processors\\_per\\_server](#) () const  
*return procsPerServer*
- const MPI\_Comm & [server\\_intra\\_communicator](#) () const  
*return serverIntraComm*
- const int & [server\\_communicator\\_rank](#) () const  
*return serverCommRank*
- const int & [server\\_communicator\\_size](#) () const  
*return serverCommSize*

- const MPI\_Comm & [hub\\_server\\_intra\\_communicator](#) () const  
*return hubServerIntraComm*
- const int & [hub\\_server\\_communicator\\_rank](#) () const  
*return hubServerCommRank*
- const int & [hub\\_server\\_communicator\\_size](#) () const  
*return hubServerCommSize*
- const MPI\_Comm & [hub\\_server\\_inter\\_communicator](#) () const  
*return hubServerInterComm*
- MPI\_Comm \* [hub\\_server\\_inter\\_communicators](#) () const  
*return hubServerInterComms*
- const int & [server\\_id](#) () const  
*return serverId*

### Private Member Functions

- void [assign](#) (const ParallelLevel &pl)  
*assign the attributes of the incoming pl to this object*

### Private Attributes

- bool [dedicatedMasterFlag](#)  
*signals dedicated master partitioning*
- bool [commSplitFlag](#)  
*signals a communicator split was used*
- bool [serverMasterFlag](#)  
*identifies master server processors*
- bool [messagePass](#)  
*flag for message passing at this level*
- int [numServers](#)  
*number of servers*
- int [procsPerServer](#)  
*processors per server*

- MPI\_Comm [serverIntraComm](#)  
*intracomm. for each server partition*
- int [serverCommRank](#)  
*rank in serverIntraComm*
- int [serverCommSize](#)  
*size of serverIntraComm*
- MPI\_Comm [hubServerIntraComm](#)  
*intracomm. for all serverCommRank==0 w/i next higher level serverIntraComm*
- int [hubServerCommRank](#)  
*rank in hubServerIntraComm*
- int [hubServerCommSize](#)  
*size of hubServerIntraComm*
- MPI\_Comm [hubServerInterComm](#)  
*intercomm. between a server & the hub (on server partitions only)*
- MPI\_Comm \* [hubServerInterComms](#)  
*intercomm. array on hub processor*
- int [serverId](#)  
*server identifier*

## Friends

- class [ParallelLibrary](#)  
*streamline implementation*

### 8.117.1 Detailed Description

communicator partitioning.

A list of these levels is contained in [ParallelLibrary](#) ([ParallelLibrary::parallelLevels](#)), which defines all of the parallelism levels across one or more multilevel parallelism configurations.

The documentation for this class was generated from the following file:

- [ParallelLibrary.H](#)



## 8.118 ParallelLibrary Class Reference

message passing within these levels.

### Public Member Functions

- [ParallelLibrary](#) (int &argc, char \*\*&argv)  
*stand-alone mode constructor*
- [ParallelLibrary](#) ()  
*library mode constructor*
- [ParallelLibrary](#) (int dummy)  
*dummy constructor (used for dummy\_lib)*
- [~ParallelLibrary](#) ()  
*destructor*
- const [ParallelLevel](#) & [init\\_iterator\\_communicators](#) (const int &iterator\_servers, const int &procs\_per\_iterator, const int &max\_iterator\_concurrency, const [String](#) &default\_config, const [String](#) &iterator\_scheduling)  
*split MPI\_COMM\_WORLD into iterator communicators*
- const [ParallelLevel](#) & [init\\_evaluation\\_communicators](#) (const int &evaluation\_servers, const int &procs\_per\_evaluation, const int &max\_evaluation\_concurrency, const int &asynch\_local\_evaluation\_concurrency, const [String](#) &default\_config, const [String](#) &evaluation\_scheduling)  
*split an iterator communicator into evaluation communicators*
- const [ParallelLevel](#) & [init\\_analysis\\_communicators](#) (const int &analysis\_servers, const int &procs\_per\_analysis, const int &max\_analysis\_concurrency, const int &asynch\_local\_analysis\_concurrency, const [String](#) &default\_config, const [String](#) &analysis\_scheduling)  
*split an evaluation communicator into analysis communicators*
- void [free\\_iterator\\_communicators](#) ()  
*deallocate iterator communicators*
- void [free\\_evaluation\\_communicators](#) ()  
*deallocate evaluation communicators*
- void [free\\_analysis\\_communicators](#) ()  
*deallocate analysis communicators*
- void [print\\_configuration](#) ()  
*print the parallel level settings for a particular parallel configuration*
- void [specify\\_outputs\\_restart](#) ([CommandLineHandler](#) &cmd\_line\_handler)

*inputs (normal mode)*

- void [specify\\_outputs\\_restart](#) (const char \*clh\_std\_output\_filename=NULL, const char \*clh\_std\_error\_filename=NULL, const char \*clh\_read\_restart\_filename=NULL, const char \*clh\_write\_restart\_filename=NULL, int stop\_restart\_evals=0, bool pre\_run\_flag=false)

*inputs (library mode).*

- void [manage\\_outputs\\_restart](#) (const [ParallelLevel](#) &pl)

*manage output streams and restart file(s) (both modes)*

- void [close\\_streams](#) ()

*close streams, files, and any other services*

- bool [command\\_line\\_check](#) () const

*return checkFlag*

- bool [command\\_line\\_pre\\_run](#) () const

*return preRunFlag*

- bool [command\\_line\\_run](#) () const

*return runFlag*

- bool [command\\_line\\_post\\_run](#) () const

*return postRunFlag*

- bool [command\\_line\\_user\\_modes](#) () const

*return userModesFlag*

- const [String](#) & [command\\_line\\_pre\\_run\\_input](#) () const

*preRunInput filename*

- const [String](#) & [command\\_line\\_pre\\_run\\_output](#) () const

*preRunOutput filename*

- const [String](#) & [command\\_line\\_run\\_input](#) () const

*runInput filename*

- const [String](#) & [command\\_line\\_run\\_output](#) () const

*runOutput filename*

- const [String](#) & [command\\_line\\_post\\_run\\_input](#) () const

*postRunInput filename*

- const [String](#) & [command\\_line\\_post\\_run\\_output](#) () const

*postRunOutput fname*

- void `send_si` (int &send\_int, int dest, int tag)  
*blocking send at the strategy-iterator communication level*
- void `recv_si` (int &recv\_int, int source, int tag, MPI\_Status &status)  
*blocking receive at the strategy-iterator communication level*
- void `send_si` (MPIPackBuffer &send\_buff, int dest, int tag)  
*blocking send at the strategy-iterator communication level*
- void `isend_si` (MPIPackBuffer &send\_buff, int dest, int tag, MPI\_Request &send\_req)  
*nonblocking send at the strategy-iterator communication level*
- void `recv_si` (MPIUnpackBuffer &recv\_buff, int source, int tag, MPI\_Status &status)  
*blocking receive at the strategy-iterator communication level*
- void `irecv_si` (MPIUnpackBuffer &recv\_buff, int source, int tag, MPI\_Request &recv\_req)  
*nonblocking receive at the strategy-iterator communication level*
- void `send_ie` (MPIPackBuffer &send\_buff, int dest, int tag)  
*blocking send at the iterator-evaluation communication level*
- void `isend_ie` (MPIPackBuffer &send\_buff, int dest, int tag, MPI\_Request &send\_req)  
*nonblocking send at the iterator-evaluation communication level*
- void `recv_ie` (MPIUnpackBuffer &recv\_buff, int source, int tag, MPI\_Status &status)  
*blocking receive at the iterator-evaluation communication level*
- void `irecv_ie` (MPIUnpackBuffer &recv\_buff, int source, int tag, MPI\_Request &recv\_req)  
*nonblocking receive at the iterator-evaluation communication level*
- void `send_ea` (int &send\_int, int dest, int tag)  
*blocking send at the evaluation-analysis communication level*
- void `isend_ea` (int &send\_int, int dest, int tag, MPI\_Request &send\_req)  
*nonblocking send at the evaluation-analysis communication level*
- void `recv_ea` (int &recv\_int, int source, int tag, MPI\_Status &status)  
*blocking receive at the evaluation-analysis communication level*
- void `irecv_ea` (int &recv\_int, int source, int tag, MPI\_Request &recv\_req)  
*nonblocking receive at the evaluation-analysis communication level*
- void `bcast_w` (int &data)  
*broadcast an integer across MPI\_COMM\_WORLD*
- void `bcast_i` (int &data)

*broadcast an integer across an iterator communicator*

- void `bcast_i` (short &data)  
*broadcast a short integer across an iterator communicator*
- void `bcast_e` (int &data)  
*broadcast an integer across an evaluation communicator*
- void `bcast_a` (int &data)  
*broadcast an integer across an analysis communicator*
- void `bcast_si` (int &data)  
*broadcast an integer across a strategy-iterator intra communicator*
- void `bcast_w` (MPIPackBuffer &send\_buff)  
*broadcast a packed buffer across MPI\_COMM\_WORLD*
- void `bcast_i` (MPIPackBuffer &send\_buff)  
*broadcast a packed buffer across an iterator communicator*
- void `bcast_e` (MPIPackBuffer &send\_buff)  
*broadcast a packed buffer across an evaluation communicator*
- void `bcast_a` (MPIPackBuffer &send\_buff)  
*broadcast a packed buffer across an analysis communicator*
- void `bcast_si` (MPIPackBuffer &send\_buff)  
*broadcast a packed buffer across a strategy-iterator intra communicator*
- void `bcast_w` (MPIUnpackBuffer &recv\_buff)  
*matching receive for packed buffer broadcast across MPI\_COMM\_WORLD*
- void `bcast_i` (MPIUnpackBuffer &recv\_buff)  
*matching receive for packed buffer bcast across an iterator communicator*
- void `bcast_e` (MPIUnpackBuffer &recv\_buff)  
*matching receive for packed buffer bcast across an evaluation communicator*
- void `bcast_a` (MPIUnpackBuffer &recv\_buff)  
*matching receive for packed buffer bcast across an analysis communicator*
- void `bcast_si` (MPIUnpackBuffer &recv\_buff)  
*matching recv for packed buffer bcast across a strat-iterator intra comm*
- void `barrier_w` ()  
*enforce MPI\_Barrier on MPI\_COMM\_WORLD*

- void `barrier_i` ()  
*enforce MPI\_Barrier on an iterator communicator*
- void `barrier_e` ()  
*enforce MPI\_Barrier on an evaluation communicator*
- void `barrier_a` ()  
*enforce MPI\_Barrier on an analysis communicator*
- void `reduce_sum_ea` (double \*local\_vals, double \*sum\_vals, const int &num\_vals)  
*compute a sum over an eval-analysis intra-communicator using MPI\_Reduce*
- void `reduce_sum_a` (double \*local\_vals, double \*sum\_vals, const int &num\_vals)  
*compute a sum over an analysis communicator using MPI\_Reduce*
- void `test` (MPI\_Request &request, int &test\_flag, MPI\_Status &status)  
*test a nonblocking send/receive request for completion*
- void `wait` (MPI\_Request &request, MPI\_Status &status)  
*wait for a nonblocking send/receive request to complete*
- void `waitall` (const int &num\_recvs, MPI\_Request \*&recv\_reqs)  
*wait for all messages from a series of nonblocking receives*
- void `waitsome` (const int &num\_sends, MPI\_Request \*&recv\_requests, int &num\_recvs, int \*&index\_array, MPI\_Status \*&status\_array)  
*but complete all that are available*
- void `free` (MPI\_Request &request)  
*free an MPI\_Request*
- const int & `world_size` () const  
*return worldSize*
- const int & `world_rank` () const  
*return worldRank*
- bool `mpirun_flag` () const  
*return mpirunFlag*
- bool `is_null` () const  
*return dummyFlag*
- Real `parallel_time` () const  
*returns current MPI wall clock time*

- void [parallel\\_configuration\\_iterator](#) (const ParConfigLIter &pc\_iter)  
*set the current [ParallelConfiguration](#) node*
- const ParConfigLIter & [parallel\\_configuration\\_iterator](#) () const  
*return the current [ParallelConfiguration](#) node*
- const [ParallelConfiguration](#) & [parallel\\_configuration](#) () const  
*return the current [ParallelConfiguration](#) instance*
- size\_t [num\\_parallel\\_configurations](#) () const  
*returns the number of entries in [parallelConfigurations](#)*
- bool [parallel\\_configuration\\_is\\_complete](#) ()  
*identifies if the current [ParallelConfiguration](#) has been fully populated*
- void [increment\\_parallel\\_configuration](#) ()  
*add a new node to [parallelConfigurations](#) and increment [currPCIter](#)*
- bool [w\\_parallel\\_level\\_defined](#) () const  
*parallel level*
- bool [si\\_parallel\\_level\\_defined](#) () const  
*strategy-iterator parallel level*
- bool [ie\\_parallel\\_level\\_defined](#) () const  
*iterator-evaluation parallel level*
- bool [ea\\_parallel\\_level\\_defined](#) () const  
*evaluation-analysis parallel level*
- [Array](#)< MPI\_Comm > [analysis\\_intra\\_communicators](#) ()  
*prior to execution time).*

## Static Public Member Functions

- static bool [detect\\_parallel\\_launch](#) (int &argc, char \*\*&argv)  
*based on command line arguments and environment variables*

## Private Member Functions

- void [init\\_communicators](#) (const [ParallelLevel](#) &parent\_pl, const int &num\_servers, const int &procs\_per\_server, const int &max\_concurrency, const int &asynch\_local\_concurrency, const [String](#) &default\_config, const [String](#) &scheduling\_override)

*split a parent communicator into child server communicators*

- void `free_communicators` (`ParallelLevel` &pl)  
*deallocate intra/inter communicators for a particular `ParallelLevel`*
- bool `split_communicator_dedicated_master` (const `ParallelLevel` &parent\_pl, `ParallelLevel` &child\_pl, const int &proc\_remainder)  
*and num\_servers child communicators*
- bool `split_communicator_peer_partition` (const `ParallelLevel` &parent\_pl, `ParallelLevel` &child\_pl, const int &proc\_remainder)  
*communicators (no dedicated master processor)*
- bool `resolve_inputs` (int &num\_servers, int &procs\_per\_server, const int &avail\_procs, int &proc\_remainder, const int &max\_concurrency, const int &capacity\_multiplier, const `String` &default\_config, const `String` &scheduling\_override, bool print\_rank)  
*resolve user inputs into a sensible partitioning scheme*
- void `send` (`MPIPackBuffer` &send\_buff, const int &dest, const int &tag, `ParallelLevel` &parent\_pl, `ParallelLevel` &child\_pl)  
*blocking buffer send at the current communication level*
- void `send` (int &send\_int, const int &dest, const int &tag, `ParallelLevel` &parent\_pl, `ParallelLevel` &child\_pl)  
*blocking integer send at the current communication level*
- void `isend` (`MPIPackBuffer` &send\_buff, const int &dest, const int &tag, `MPI_Request` &send\_req, `ParallelLevel` &parent\_pl, `ParallelLevel` &child\_pl)  
*nonblocking buffer send at the current communication level*
- void `isend` (int &send\_int, const int &dest, const int &tag, `MPI_Request` &send\_req, `ParallelLevel` &parent\_pl, `ParallelLevel` &child\_pl)  
*nonblocking integer send at the current communication level*
- void `recv` (`MPIUnpackBuffer` &recv\_buff, const int &source, const int &tag, `MPI_Status` &status, `ParallelLevel` &parent\_pl, `ParallelLevel` &child\_pl)  
*blocking buffer receive at the current communication level*
- void `recv` (int &recv\_int, const int &source, const int &tag, `MPI_Status` &status, `ParallelLevel` &parent\_pl, `ParallelLevel` &child\_pl)  
*blocking integer receive at the current communication level*
- void `irecv` (`MPIUnpackBuffer` &recv\_buff, const int &source, const int &tag, `MPI_Request` &recv\_req, `ParallelLevel` &parent\_pl, `ParallelLevel` &child\_pl)  
*nonblocking buffer receive at the current communication level*

- void [irecv](#) (int &recv\_int, const int &source, const int &tag, MPI\_Request &recv\_req, [ParallelLevel](#) &parent\_pl, [ParallelLevel](#) &child\_pl)  
*nonblocking integer receive at the current communication level*
- void [bcast](#) (int &data, const MPI\_Comm &comm)  
*broadcast an integer across a communicator*
- void [bcast](#) (short &data, const MPI\_Comm &comm)  
*broadcast a short integer across a communicator*
- void [bcast](#) ([MPIPackBuffer](#) &send\_buff, const MPI\_Comm &comm)  
*send a packed buffer across a communicator using a broadcast*
- void [bcast](#) ([MPIUnpackBuffer](#) &recv\_buff, const MPI\_Comm &comm)  
*matching receive for a packed buffer broadcast*
- void [barrier](#) (const MPI\_Comm &comm)  
*enforce MPI\_Barrier on comm*
- void [reduce\\_sum](#) (double \*local\_vals, double \*sum\_vals, const int &num\_vals, const MPI\_Comm &comm)  
*compute a sum over comm using MPI\_Reduce*
- void [check\\_error](#) (const [String](#) &err\_source, const int &err\_code)  
*check the MPI return code and abort if error*
- void [manage\\_run\\_modes](#) ([CommandLineHandler](#) &cmd\_line\_handler)  
*manage run mode information from command-line handler*
- void [split\\_filenames](#) (const char \*filenames, [String](#) &input\_filename, [String](#) &output\_filename)  
*unchanged strings if tokens not found*

## Private Attributes

- std::ofstream [output\\_ofstream](#)  
*tagged file redirection of stdout*
- std::ofstream [error\\_ofstream](#)  
*tagged file redirection of stderr*
- int [worldRank](#)  
*rank in MPI\_COMM\_WORLD*
- int [worldSize](#)  
*size of MPI\_COMM\_WORLD*



- bool [mpirunFlag](#)  
*flag for a parallel mpirun/yod launch*
- bool [ownMPIFlag](#)  
*flag for ownership of MPI\_Init/MPI\_Finalize*
- bool [dummyFlag](#)  
*prevents multiple MPI\_Finalize calls due to dummy\_lib*
- bool [stdOutputFlag](#)  
*flags redirection of DAKOTA std output to a file*
- bool [stdErrorFlag](#)  
*flags redirection of DAKOTA std error to a file*
- bool [checkFlag](#)  
*flags invocation with command line option -check*
- bool [preRunFlag](#)  
*flags invocation with command line option -pre\_run*
- bool [runFlag](#)  
*flags invocation with command line option -run*
- bool [postRunFlag](#)  
*flags invocation with command line option -post\_run*
- bool [userModesFlag](#)  
*whether user run modes are active*
- [String preRunInput](#)  
*filename for pre\_run input*
- [String preRunOutput](#)  
*filename for pre\_run output*
- [String runInput](#)  
*filename for run input*
- [String runOutput](#)  
*filename for run output*
- [String postRunInput](#)  
*filename for post\_run input*

- [String postRunOutput](#)  
*filename for post\_run output*
- Real [startCPUTime](#)  
*start reference for UTILIB CPU timer*
- Real [startWCTime](#)  
*start reference for UTILIB wall clock timer*
- Real [startMPITime](#)  
*start reference for MPI wall clock timer*
- long [startClock](#)  
*start reference for local clock() timer measuring parent+child CPU*
- const char \* [stdOutputFilename](#)  
*filename for redirection of stdout*
- const char \* [stdErrorFilename](#)  
*filename for redirection of stderr*
- const char \* [readRestartFilename](#)  
*input filename for restart*
- const char \* [writeRestartFilename](#)  
*output filename for restart*
- int [stopRestartEvals](#)  
*number of evals at which to stop restart processing*
- [List< ParallelLevel > parallelLevels](#)  
*parallelism among one or more configurations*
- [List< ParallelConfiguration > parallelConfigurations](#)  
*indexing into parallelLevels*
- [ParLevLIter currPLIter](#)  
*list iterator identifying the current node in parallelLevels*
- [ParConfigLIter currPCIter](#)  
*list iterator identifying the current node in parallelConfigurations*

## 8.118.1 Detailed Description

message passing within these levels.

The [ParallelLibrary](#) class encapsulates all of the details of performing message passing within multiple levels of parallelism. It provides functions for partitioning of levels according to user configuration input and functions for passing messages within and across MPI communicators for each of the parallelism levels. If support for other message-passing libraries beyond MPI becomes needed (PVM, ...), then [ParallelLibrary](#) would be promoted to a base class with virtual functions to encapsulate the library-specific syntax.

## 8.118.2 Constructor & Destructor Documentation

### 8.118.2.1 [ParallelLibrary](#) (int & argc, char \*\*& argv)

stand-alone mode constructor

This constructor is the one used by [main.C](#). It calls `MPI_Init` conditionally based on whether a parallel launch is detected.

### 8.118.2.2 [ParallelLibrary](#) ()

library mode constructor

This constructor provides a library mode and is used by the SIERRA Adak application. It does not call `MPI_Init`, but rather gathers data from `MPI_COMM_WORLD` if `MPI_Init` has been called elsewhere.

### 8.118.2.3 [ParallelLibrary](#) (int dummy)

dummy constructor (used for `dummy_lib`)

This constructor is used for creation of the global `dummy_lib` object, which is used to satisfy initialization requirements when the real [ParallelLibrary](#) object is not available.

## 8.118.3 Member Function Documentation

### 8.118.3.1 `void specify_outputs_restart` ([CommandLineHandler](#) & *cmd\_line\_handler*)

inputs (normal mode)

On the rank 0 processor, get the `-output`, `-error`, `-read_restart`, and `-write_restart` filenames and the `-stop_restart` limit from the command line. Defaults for the filenames from the command line handler are NULL for the filenames except `write` which defaults to `dakota.rst` and 0 for `read_restart_evals` if no user specification. This information is Bcast from rank 0 to all iterator masters in [manage\\_outputs\\_restart\(\)](#).

**8.118.3.2** `void specify_outputs_restart (const char * clh_std_output_filename = NULL, const char * clh_std_error_filename = NULL, const char * clh_read_restart_filename = NULL, const char * clh_write_restart_filename = NULL, int stop_restart_evals = 0, bool pre_run_flag = false)`

inputs (library mode).

Rather than extracting from the command line, pass the std output, std error, read restart, and write restart filenames and the stop restart limit directly. This function only needs to be invoked to specify non-default values [defaults for the filenames are NULL (resulting in no output redirection, no restart read, and default restart write) and 0 for the stop restart limit (resulting in no restart read limit)].

**8.118.3.3** `void manage_outputs_restart (const ParallelLevel & pl)`

manage output streams and restart file(s) (both modes)

If the user has specified the use of files for DAKOTA standard output and/or standard error, then bind these filenames to the Cout/Cerr macros. In addition, if concurrent iterators are to be used, create and tag multiple output streams in order to prevent jumbled output. Manage restart file(s) by processing any incoming evaluations from an old restart file and by setting up the binary output stream for new evaluations. Only master iterator processor(s) read & write restart information. This function must follow `init_iterator_communicators` so that restart can be managed properly for concurrent iterator strategies. In the case of concurrent iterators, each iterator has its own restart file tagged with iterator number.

**8.118.3.4** `void close_streams ()`

close streams, files, and any other services

Close streams associated with `manage_outputs` and `manage_restart` and terminate any additional services that may be active.

**8.118.3.5** `void increment_parallel_configuration ()` `[inline]`

add a new node to `parallelConfigurations` and increment `currPCIter`

Called from the `ParallelLibrary` ctor and from `Model::init_communicators()`. An increment is performed for each `Model` initialization except the first (which inherits the world and strategy-iterator parallel levels from the first partial configuration).

**8.118.3.6** `void init_communicators (const ParallelLevel & parent_pl, const int & num_servers, const int & procs_per_server, const int & max_concurrency, const int & asynch_local_concurrency, const String & default_config, const String & scheduling_override)` `[private]`

split a parent communicator into child server communicators

Split parent communicator into concurrent child server partitions as specified by the passed parameters. This constructs new child intra-communicators and parent-child inter-communicators. This function is called from the `Strategy` constructor for the concurrent iterator level and from `ApplicationInterface::init_communicators()` for the concurrent evaluation and concurrent analysis levels.

**8.118.3.7** `bool resolve_inputs (int & num_servers, int & procs_per_server, const int & avail_procs, int & proc_remainder, const int & max_concurrency, const int & capacity_multiplier, const String & default_config, const String & scheduling_override, bool print_rank) [private]`

resolve user inputs into a sensible partitioning scheme

This function is responsible for the "auto-configure" intelligence of DAKOTA. It resolves a variety of inputs and overrides into a sensible partitioning configuration for a particular parallelism level. It also handles the general case in which a user's specification request does not divide out evenly with the number of available processors for the level. If `num_servers` & `procs_per_server` are both nondefault, then the former takes precedence.

The documentation for this class was generated from the following files:

- ParallelLibrary.H
- ParallelLibrary.C

## 8.119 ParamResponsePair Class Reference

evaluation id.

### Public Member Functions

- [ParamResponsePair](#) ()  
*default constructor*
- [ParamResponsePair](#) (const [Variables](#) &vars, const [String](#) &interface\_id, const [Response](#) &response, bool deep\_copy=false)  
*alternate constructor for temporaries*
- [ParamResponsePair](#) (const [Variables](#) &vars, const [String](#) &interface\_id, const [Response](#) &response, const int eval\_id, bool deep\_copy=true)  
*standard constructor for history uses*
- [ParamResponsePair](#) (const [ParamResponsePair](#) &pair)  
*copy constructor*
- [~ParamResponsePair](#) ()  
*destructor*
- [ParamResponsePair](#) & operator= (const [ParamResponsePair](#) &pair)  
*assignment operator*
- void [read](#) (std::istream &s)  
*read a [ParamResponsePair](#) object from an std::istream*
- void [write](#) (std::ostream &s) const  
*write a [ParamResponsePair](#) object to an std::ostream*
- void [read\\_annotated](#) (std::istream &s)  
*read a [ParamResponsePair](#) object in annotated format from an std::istream*
- void [write\\_annotated](#) (std::ostream &s) const  
*write a [ParamResponsePair](#) object in annotated format to an std::ostream*
- void [write\\_tabular](#) (std::ostream &s) const  
*write a [ParamResponsePair](#) object in tabular format to an std::ostream*
- void [read](#) ([BiStream](#) &s)  
*read a [ParamResponsePair](#) object from the binary restart stream*
- void [write](#) ([BoStream](#) &s) const

write a *ParamResponsePair* object to the binary restart stream

- void `read (MPIUnpackBuffer &s)`  
read a *ParamResponsePair* object from a packed MPI buffer
- void `write (MPIPackBuffer &s) const`  
write a *ParamResponsePair* object to a packed MPI buffer
- int `eval_id () const`  
return the evaluation identifier
- const `String & interface_id () const`  
return the interface identifier from the response object
- const `IntStringPair & eval_interface_ids () const`  
return the aggregate eval/interface identifier from the response object
- const `Variables & prp_parameters () const`  
return the parameters object
- const `Response & prp_response () const`  
return the response object
- void `prp_response (const Response &response)`  
set the response object
- const `ActiveSet & active_set () const`  
return the active set object from the response object
- void `active_set (const ActiveSet &set)`  
set the active set object within the response object

## Private Attributes

- `Variables prPairParameters`  
the set of parameters for the function evaluation
- `Response prPairResponse`  
the response set for the function evaluation
- `IntStringPair evalInterfaceIds`  
the `evalInterfaceIds` aggregate

## Friends

- bool `operator==` (const [ParamResponsePair](#) &pair1, const [ParamResponsePair](#) &pair2)  
*equality operator*
- bool `operator!=` (const [ParamResponsePair](#) &pair1, const [ParamResponsePair](#) &pair2)  
*inequality operator*

### 8.119.1 Detailed Description

evaluation id.

[ParamResponsePair](#) provides a container class for association of the input for a particular function evaluation (a variables object) with the output from this function evaluation (a response object), along with an evaluation identifier. This container defines the basic unit used in the `data_pairs` cache, in restart file operations, and in a variety of scheduling algorithm queues. With the advent of STL, replacement of arrays of this class with `map<>` and `pair<>` template constructs may be possible (using `map<pair<int,String>, pair<Variables,Response>>`, for example), assuming that deep copies, I/O, alternate constructors, etc., can be adequately addressed. `Boost tuple<>` may also be a candidate.

### 8.119.2 Constructor & Destructor Documentation

#### 8.119.2.1 [ParamResponsePair](#) (const [Variables](#) & vars, const [String](#) & interface\_id, const [Response](#) & response, bool deep\_copy = false) [inline]

alternate constructor for temporaries

Uses of this constructor often employ the standard [Variables](#) and [Response](#) copy constructors to share representations since this constructor is commonly used for `search_pairs` (which are local instantiations that go out of scope prior to any changes to values; i.e., they are not used for history).

#### 8.119.2.2 [ParamResponsePair](#) (const [Variables](#) & vars, const [String](#) & interface\_id, const [Response](#) & response, const int eval\_id, bool deep\_copy = true) [inline]

standard constructor for history uses

Uses of this constructor often do not share representations since deep copies are used when history mechanisms (e.g., `data_pairs` and `beforeSynchCorePRPQueue`) are involved.

### 8.119.3 Member Function Documentation

#### 8.119.3.1 void read ([MPIUnpackBuffer](#) & s) [inline]

read a [ParamResponsePair](#) object from a packed MPI buffer

`idInterface` is omitted since master processor retains interface ids and communicates asv and response data only with slaves.



### 8.119.3.2 void write (MPIPackBuffer & s) const [inline]

write a [ParamResponsePair](#) object to a packed MPI buffer

idInterface is omitted since master processor retains interface ids and communicates asv and response data only with slaves.

## 8.119.4 Member Data Documentation

### 8.119.4.1 IntStringPair evalInterfaceIds [private]

the evalInterfaceIds aggregate

the function evaluation identifier (assigned from [ApplicationInterface::fnEvalId](#)) is paired with the interface used to generate the response object. Used in PRPCache id\_vars\_set\_compare to prevent duplicate detection on results from different interfaces. evalInterfaceIds belongs here rather than in [Response](#) since some [Response](#) objects involve consolidation of several fn evals (e.g., [Model::synchronize\\_derivatives\(\)](#)) that are not, in total, generated by a single interface. The prPair, on the other hand, is used for storage of all low level fn evals that get evaluated in [ApplicationInterface::map\(\)](#).

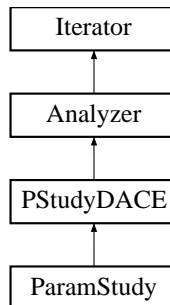
The documentation for this class was generated from the following files:

- ParamResponsePair.H
- ParamResponsePair.C

## 8.120 ParamStudy Class Reference

Class for vector, list, centered, and multidimensional parameter studies.

Inheritance diagram for ParamStudy::



### Public Member Functions

- [ParamStudy \(Model &model\)](#)  
*constructor*
- [~ParamStudy \(\)](#)  
*destructor*
- void [pre\\_run \(\)](#)  
*pre-run portion of run\_iterator (optional)*
- void [extract\\_trends \(\)](#)  
*Redefines the run\_iterator virtual function for the PStudy/DACE branch.*
- void [derived\\_post\\_run \(\)](#)  
*portions of post\_run specific to derived iterators*

### Private Member Functions

- void [sample \(\)](#)  
*performs the parameter study by sampling from a list of points*
- void [vector\\_loop \(\)](#)  
*step vectors*
- void [centered\\_loop \(\)](#)  
*centered about an initial point*

- void [multidim\\_loop](#) ()  
*defined by a set of multidimensional partitions*
- bool [distribute\\_list\\_of\\_points](#) (const RealVector &list\_of\_pts)  
*and listDRVPoints*
- bool [distribute\\_step\\_vector](#) (const RealVector &step\_vector)  
*distributes incoming step\_vector among contStepVector and discStepVector*
- void [final\\_point\\_to\\_step\\_vector](#) ()  
*compute step vectors from finalPoint, initial points, and numSteps*
- void [distribute\\_partitions](#) ()  
*compute step vectors from variablePartitions and global bounds*
- bool [check\\_num\\_steps](#) (int num\_steps)  
*perform error checks on numSteps*
- bool [check\\_final\\_point](#) (const RealVector &final\_pt)  
*perform error checks on finalPoint*
- bool [check\\_steps\\_per\\_variable](#) (const IntVector &steps\_per\_var)  
*perform error checks on stepsPerVariable*
- bool [check\\_variable\\_partitions](#) (const UShortArray &partitions)  
*perform error checks on variablePartitions*
- bool [check\\_finite\\_bounds](#) ()  
*as required for computing partitions of finite ranges*
- bool [check\\_ranges\\_sets](#) (int num\_steps)  
*sanity check for vector parameter study*
- bool [check\\_ranges\\_sets](#) (const IntVector &steps)  
*sanity check for centered parameter study*
- bool [check\\_sets](#) (const IntVector &steps)  
*sanity check for increments along int/real set dimensions*
- int [truncate](#) (const Real &value) const  
*cast Real to int and ensure no resulting change in value*
- int [integer\\_step](#) (int range, int num\_steps) const  
*check for integer remainder and return step*
- int [index\\_step](#) (size\_t start, size\_t end, int num\_steps) const

*check for out of bounds and index remainder and return step*

- void [write\\_ordered](#) (std::ostream &s, const RealVector &c\_vector, const IntVector &di\_vector, const RealVector &dr\_vector)  
*reorder CV/DIV/DRV into standard output order*
- void [write\\_ordered](#) (std::ostream &s, const RealVector &c\_vector, const IntVector &d\_vector)  
*reorder CV/DV into standard output order*
- void [c\\_step](#) (size\_t c\_index, int increment, [Variables](#) &vars)  
*helper function for performing a continuous step in one variable*
- void [dri\\_step](#) (size\_t d\_index, size\_t di\_index, int increment, [Variables](#) &vars)  
*range variable*
- void [dsi\\_step](#) (size\_t d\_index, size\_t di\_index, int increment, const IntSet &values, [Variables](#) &vars)  
*helper function for performing a discrete step in an integer set variable*
- void [dsr\\_step](#) (size\_t d\_index, size\_t dr\_index, int increment, const RealSet &values, [Variables](#) &vars)  
*helper function for performing a discrete step in a real set variable*

## Private Attributes

- short [pStudyType](#)  
*CENTERED, or MULTIDIM.*
- size\_t [numEvals](#)  
*total number of parameter study evaluations computed from specification*
- [RealVectorArray](#) [listCVPoints](#)  
*array of continuous evaluation points for the list\_parameter\_study*
- [IntVectorArray](#) [listDIVPoints](#)  
*array of discrete int evaluation points for the list\_parameter\_study*
- [RealVectorArray](#) [listDRVPoints](#)  
*array of discrete real evaluation points for the list\_parameter\_study*
- [RealVector](#) [initialCVPoint](#)  
*the continuous starting point for vector and centered parameter studies*
- [IntVector](#) [initialDIVPoint](#)  
*the continuous starting point for vector and centered parameter studies*
- [RealVector](#) [initialDRVPoint](#)

*the continuous starting point for vector and centered parameter studies*

- RealVector [finalPoint](#)  
*the ending point for vector\_parameter\_study (a specification option)*
- RealVector [contStepVector](#)  
*the n-dimensional continuous increment in vector\_parameter\_study*
- IntVector [discStepVector](#)  
*the n-dimensional discrete increment in vector\_parameter\_study*
- int [numSteps](#)  
*the number of times stepVector is applied in vector\_parameter\_study*
- IntVector [stepsPerVariable](#)  
*variable in a centered\_parameter\_study*
- UShortArray [variablePartitions](#)  
*number of partitions for each variable in a multidim\_parameter\_study*

### 8.120.1 Detailed Description

Class for vector, list, centered, and multidimensional parameter studies.

The [ParamStudy](#) class contains several algorithms for performing parameter studies of different types. The vector parameter study steps along an n-dimensional vector from an arbitrary initial point to an arbitrary final point in a specified number of steps. The centered parameter study performs a number of plus and minus offsets in each coordinate direction around a center point. A multidimensional parameter study fills an n-dimensional hypercube based on bounds and a specified number of partitions for each dimension. And the list parameter study provides for a user specification of a list of points to evaluate, which allows general parameter investigations not fitting the structure of vector, centered, or multidim parameter studies.

### 8.120.2 Member Function Documentation

#### 8.120.2.1 void pre\_run () [virtual]

pre-run portion of run\_iterator (optional)

pre-run phase, which a derived iterator may optionally reimplement; when not present, pre-run is likely contained in the derived run function

Reimplemented from [Iterator](#).

#### 8.120.2.2 void derived\_post\_run () [virtual]

portions of post\_run specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of [post\\_run\(\)](#). Redefinition by derived classes is optional.

Reimplemented from [Iterator](#).

The documentation for this class was generated from the following files:

- ParamStudy.H
- ParamStudy.C

## 8.121 `partial_prp_equality` Struct Reference

predicate for comparing ONLY the `idInterface` and `Vars` attributes of `PRPair`

### Public Member Functions

- `bool operator()` (const `ParamResponsePair` &`database_pr`, const `ParamResponsePair` &`search_pr`) const  
*access operator*

### 8.121.1 Detailed Description

predicate for comparing ONLY the `idInterface` and `Vars` attributes of `PRPair`

The documentation for this struct was generated from the following file:

- `PRPMultiIndex.H`

## 8.122 `partial_prp_hash` Struct Reference

wrapper to delegate to the [ParamResponsePair](#) `hash_value` function

### Public Member Functions

- `std::size_t operator() (const ParamResponsePair &prp) const`  
*access operator*

### 8.122.1 Detailed Description

wrapper to delegate to the [ParamResponsePair](#) `hash_value` function

The documentation for this struct was generated from the following file:

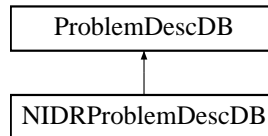
- `PRPMultiIndex.H`



## 8.123 ProblemDescDB Class Reference

The database containing information parsed from the DAKOTA input file.

Inheritance diagram for ProblemDescDB::



### Public Member Functions

- [ProblemDescDB \(\)](#)  
*default constructor*
- [ProblemDescDB \(ParallelLibrary &parallel\\_lib\)](#)  
*standard constructor*
- [ProblemDescDB \(const ProblemDescDB &db\)](#)  
*copy constructor*
- [~ProblemDescDB \(\)](#)  
*destructor*
- [ProblemDescDB operator= \(const ProblemDescDB &db\)](#)  
*assignment operator*
- void [manage\\_inputs \(CommandLineHandler &cmd\\_line\\_handler\)](#)  
*normal API employed in [main.C](#).*
- void [manage\\_inputs](#) (const char \*dakota\_input\_file, const char \*parser\_options=NULL, void(\*callback)(void \*)=NULL, void \*callback\_data=NULL)  
*[library\\_mode.C](#).*
- void [parse\\_inputs](#) (const char \*dakota\_input\_file, const char \*parser\_options=NULL, void(\*callback)(void \*)=NULL, void \*callback\_data=NULL)  
*have been provided.*
- void [check\\_input \(\)](#)  
*keywords in the dakota input file. Used by [parse\\_inputs\(\)](#).*
- void [broadcast \(\)](#)  
*data across the processor allocation. Used by [manage\\_inputs\(\)](#).*

- void `post_process ()`  
*variables/responses specification arrays. Used by `manage_inputs()`.*
- void `lock ()`  
*may not be set properly. Unlocked by a set nodes operation.*
- void `unlock ()`  
*Explicitly unlocks the database. Use with care.*
- void `set_db_list_nodes (const String &method_tag)`  
*this method specification to set all other list iterators.*
- void `set_db_list_nodes (const size_t &method_index)`  
*specification to set all other list iterators.*
- void `resolve_top_method ()`  
*to the top method and then sets the list nodes accordingly.*
- void `set_db_method_node (const String &method_tag)`  
*particular method specification (only).*
- void `set_db_method_node (const size_t &method_index)`  
*particular method specification (only).*
- size\_t `get_db_method_node ()`  
*return the index of the active node in `dataMethodList`*
- void `set_db_model_nodes (const String &model_tag)`  
*identifier string*
- void `set_db_model_nodes (const size_t &model_index)`  
*within `dataModelList`*
- size\_t `get_db_model_node ()`  
*return the index of the active node in `dataModelList`*
- void `set_db_variables_node (const String &variables_tag)`  
*set `dataVariablesIter` based on the variables identifier string*
- void `set_db_interface_node (const String &interface_tag)`  
*set `dataInterfaceIter` based on the interface identifier string*
- void `set_db_responses_node (const String &responses_tag)`  
*set `dataResponsesIter` based on the responses identifier string*
- `ParallelLibrary & parallel_library () const`

*return the parallelLib reference*

- [IteratorList](#) & [iterator\\_list](#) ()  
*return a list of all [Iterator](#) objects that have been instantiated*
- [ModelList](#) & [model\\_list](#) ()  
*return a list of all [Model](#) objects that have been instantiated*
- [VariablesList](#) & [variables\\_list](#) ()  
*return a list of all [Variables](#) objects that have been instantiated*
- [InterfaceList](#) & [interface\\_list](#) ()  
*return a list of all [Interface](#) objects that have been instantiated*
- [ResponseList](#) & [response\\_list](#) ()  
*return a list of all [Response](#) objects that have been instantiated*
- const [RealVector](#) & [get\\_rdv](#) (const [String](#) &entry\_name) const  
*get a [RealVector](#) out of the database based on an identifier string*
- const [IntVector](#) & [get\\_idv](#) (const [String](#) &entry\_name) const  
*get an [IntVector](#) out of the database based on an identifier string*
- const [UShortArray](#) & [get\\_dusa](#) (const [String](#) &entry\_name) const  
*get an [UShortArray](#) out of the database based on an identifier string*
- const [RealSymMatrix](#) & [get\\_rsdm](#) (const [String](#) &entry\_name) const  
*get a [RealSymMatrix](#) out of the database based on an identifier string*
- const [RealVectorArray](#) & [get\\_rdva](#) (const [String](#) &entry\_name) const  
*identifier string*
- const [IntList](#) & [get\\_dil](#) (const [String](#) &entry\_name) const  
*get an [IntList](#) out of the database based on an identifier string*
- const [IntSet](#) & [get\\_dis](#) (const [String](#) &entry\_name) const  
*get an [IntSet](#) out of the database based on an identifier string*
- const [IntSetArray](#) & [get\\_disa](#) (const [String](#) &entry\_name) const  
*get an [IntSetArray](#) out of the database based on an identifier string*
- const [RealSetArray](#) & [get\\_drda](#) (const [String](#) &entry\_name) const  
*get a [RealSetArray](#) out of the database based on an identifier string*
- const [StringArray](#) & [get\\_dsa](#) (const [String](#) &entry\_name) const  
*get a [StringArray](#) out of the database based on an identifier string*

- const `String2DArray` & `get_ds2a` (const `String` &entry\_name) const  
*get a `String2DArray` out of the database based on an identifier string*
- const `String` & `get_string` (const `String` &entry\_name) const  
*get a `String` out of the database based on an identifier string*
- const `Real` & `get_real` (const `String` &entry\_name) const  
*get a `Real` out of the database based on an identifier string*
- int `get_int` (const `String` &entry\_name) const  
*get an int out of the database based on an identifier string*
- short `get_short` (const `String` &entry\_name) const  
*get a short out of the database based on an identifier string*
- unsigned short `get_ushort` (const `String` &entry\_name) const  
*get an unsigned short out of the database based on an identifier string*
- size\_t `get_sizet` (const `String` &entry\_name) const  
*get a size\_t out of the database based on an identifier string*
- bool `get_bool` (const `String` &entry\_name) const  
*get a bool out of the database based on an identifier string*
- void `insert_node` (const `DataStrategy` &data\_strategy)  
*set the `DataStrategy` object*
- void `insert_node` (const `DataMethod` &data\_method)  
*add a `DataMethod` object to the `dataMethodList`*
- void `insert_node` (const `DataModel` &data\_model)  
*add a `DataModel` object to the `dataModelList`*
- void `insert_node` (`DataVariables` &data\_variables)  
*add a `DataVariables` object to the `dataVariablesList`*
- void `insert_node` (const `DataInterface` &data\_interface)  
*add a `DataInterface` object to the `dataInterfaceList`*
- void `insert_node` (const `DataResponses` &data\_responses)  
*add a `DataResponses` object to the `dataResponsesList`*
- void `set` (const `String` &entry\_name, const `RealVector` &rdv)  
*set a `RealVector` within the database based on an identifier string*

- void [set](#) (const [String](#) &entry\_name, const [IntVector](#) &idv)  
*set an IntVector within the database based on an identifier string*
- void [set](#) (const [String](#) &entry\_name, const [RealSymMatrix](#) &rsdm)  
*set a RealMatrix within the database based on an identifier string*
- void [set](#) (const [String](#) &entry\_name, const [RealVectorArray](#) &rdva)  
*identifier string*
- void [set](#) (const [String](#) &entry\_name, const [StringArray](#) &dsa)  
*set a StringArray within the database based on an identifier string*
- bool [is\\_null](#) () const  
*function to check dbRep (does this envelope contain a letter)*

### Protected Member Functions

- [ProblemDescDB](#) ([BaseConstructor](#), [ParallelLibrary](#) &parallel\_lib)  
*derived class constructors - Coplien, p. 139)*
- virtual void [derived\\_parse\\_inputs](#) (const char \*dakota\_input\_file, const char \*parser\_options)  
*derived class specifics within [parse\\_inputs\(\)](#)*
- virtual void [derived\\_broadcast](#) ()  
*derived class specifics within [broadcast\(\)](#)*
- virtual void [derived\\_post\\_process](#) ()  
*derived class specifics within [post\\_process\(\)](#)*

### Protected Attributes

- [DataStrategy](#) strategySpec  
*to [strategy\\_kwhandler\(\)](#) or [insert\\_node\(\)](#)*
- [List](#)< [DataMethod](#) > dataMethodList  
*or [insert\\_node\(\)](#)*
- [List](#)< [DataModel](#) > dataModelList  
*or [insert\\_node\(\)](#)*
- [List](#)< [DataVariables](#) > dataVariablesList  
*variables\_kwhandler() or [insert\\_node\(\)](#)*

- [List< DataInterface > dataInterfaceList](#)  
*interface\_kwhandler() or insert\_node()*
- [List< DataResponses > dataResponsesList](#)  
*responses\_kwhandler() or insert\_node()*
- [size\\_t strategyCntr](#)  
*counter for strategy specifications used in check\_input*

## Private Member Functions

- [const Iterator & get\\_iterator \(Model &model\)](#)  
*retrieve an existing [Iterator](#), if it exists, or instantiate a new one*
- [const Model & get\\_model \(\)](#)  
*retrieve an existing [Model](#), if it exists, or instantiate a new one*
- [const Variables & get\\_variables \(\)](#)  
*retrieve an existing [Variables](#), if it exists, or instantiate a new one*
- [const Interface & get\\_interface \(\)](#)  
*retrieve an existing [Interface](#), if it exists, or instantiate a new one*
- [const Response & get\\_response \(const Variables &vars\)](#)  
*retrieve an existing [Response](#), if it exists, or instantiate a new one*
- [ProblemDescDB \\* get\\_db \(ParallelLibrary &parallel\\_lib\)](#)  
*Used by the envelope constructor to instantiate the correct letter class.*
- [void send\\_db\\_buffer \(\)](#)  
*and dataResponsesList. Used by [manage\\_inputs\(\)](#).*
- [void receive\\_db\\_buffer \(\)](#)  
*and dataResponsesList. Used by [manage\\_inputs\(\)](#).*

## Private Attributes

- [ParallelLibrary & parallelLib](#)  
*reference to the [parallel\\_lib](#) object passed from main*
- [List< DataMethod >::iterator dataMethodIter](#)  
*iterator identifying the active list node in [dataMethodList](#)*

- [List< DataModel >::iterator dataModelIter](#)  
*iterator identifying the active list node in dataModelList*
- [List< DataVariables >::iterator dataVariablesIter](#)  
*iterator identifying the active list node in dataVariablesList*
- [List< DataInterface >::iterator dataInterfaceIter](#)  
*iterator identifying the active list node in dataInterfaceList*
- [List< DataResponses >::iterator dataResponsesIter](#)  
*iterator identifying the active list node in dataResponsesList*
- [IteratorList iteratorList](#)  
*list of iterator objects, one for each method specification*
- [ModelList modelList](#)  
*list of model objects, one for each model specification*
- [VariablesList variablesList](#)  
*list of variables objects, one for each variables specification*
- [InterfaceList interfaceList](#)  
*list of interface objects, one for each interface specification*
- [ResponseList responseList](#)  
*list of response objects, one for each responses specification*
- [bool methodDBLocked](#)  
*prior to setting the list node for the active method specification*
- [bool modelDBLocked](#)  
*prior to setting the list node for the active model specification*
- [bool variablesDBLocked](#)  
*prior to setting the list node for the active variables specification*
- [bool interfaceDBLocked](#)  
*prior to setting the list node for the active interface specification*
- [bool responsesDBLocked](#)  
*prior to setting the list node for the active responses specification*
- [ProblemDescDB \\* dbRep](#)  
*pointer to the letter (initialized only for the envelope)*
- [int referenceCount](#)  
*number of objects sharing dbRep*

## Friends

- class [Model](#)  
*Model* requires access to *get\_variables()* and *get\_response()*.
- class [SingleModel](#)  
*SingleModel* requires access to *get\_interface()*.
- class [HierarchSurrModel](#)  
*HierarchSurrModel* requires access to *get\_model()*.
- class [DataFitSurrModel](#)  
*DataFitSurrModel* requires access to *get\_iterator()* and *get\_model()*.
- class [NestedModel](#)  
*get\_iterator()*, and *get\_model()*
- class [Strategy](#)  
*Strategy* requires access to *get\_iterator()*.
- class [SingleMethodStrategy](#)  
*SingleMethodStrategy* requires access to *get\_model()*.
- class [HybridStrategy](#)  
*HybridStrategy* requires access to *get\_model()*.
- class [ConcurrentStrategy](#)  
*ConcurrentStrategy* requires access to *get\_model()*.
- class [SurrBasedLocalMinimizer](#)  
*SurrBasedLocalMinimizer* requires access to *get\_iterator()*.
- class [SurrBasedGlobalMinimizer](#)  
*SurrBasedGlobalMinimizer* requires access to *get\_iterator()*.

### 8.123.1 Detailed Description

The database containing information parsed from the DAKOTA input file.

The [ProblemDescDB](#) class is a database for DAKOTA input file data that is populated by a parser defined in a derived class. When the parser reads a complete keyword, it populates a data class object ([DataStrategy](#), [DataMethod](#), [DataVariables](#), [DataInterface](#), or [DataResponses](#)) and, for all cases except strategy, appends the object to a linked list ([dataMethodList](#), [dataVariablesList](#), [dataInterfaceList](#), or [dataResponsesList](#)). No strategy linked list is used since only one strategy specification is allowed.



## 8.123.2 Constructor & Destructor Documentation

### 8.123.2.1 ProblemDescDB ()

default constructor

The default constructor: dbRep is NULL in this case. This makes it necessary to check for NULL in the copy constructor, assignment operator, and destructor.

### 8.123.2.2 ProblemDescDB (ParallelLibrary & parallel\_lib)

standard constructor

This is the envelope constructor which uses problem\_db to build a fully populated db object. It only needs to extract enough data to properly execute get\_db(problem\_db), since the constructor overloaded with [Base-Constructor](#) builds the actual base class data inherited by the derived classes.

### 8.123.2.3 ProblemDescDB (const ProblemDescDB & db)

copy constructor

Copy constructor manages sharing of dbRep and incrementing of referenceCount.

### 8.123.2.4 ~ProblemDescDB ()

destructor

Destructor decrements referenceCount and only deletes dbRep when referenceCount reaches zero.

### 8.123.2.5 ProblemDescDB (BaseConstructor, ParallelLibrary & parallel\_lib) [protected]

derived class constructors - Coplien, p. 139)

This constructor is the one which must build the base class data for all derived classes. [get\\_db\(\)](#) instantiates a derived class letter and the derived constructor selects this base class constructor in its initialization list (to avoid the recursion of the base class constructor calling [get\\_db\(\)](#) again). Since the letter IS the representation, its representation pointer is set to NULL (an uninitialized pointer causes problems in [~ProblemDescDB](#)).

## 8.123.3 Member Function Documentation

### 8.123.3.1 ProblemDescDB operator= (const ProblemDescDB & db)

assignment operator

Assignment operator decrements referenceCount for old dbRep, assigns new dbRep, and increments referenceCount for new dbRep.

**8.123.3.2 void manage\_inputs (CommandLineHandler & cmd\_line\_handler)**

normal API employed in [main.C](#).

Manage command line inputs using the [CommandLineHandler](#) class and parse the input file.

**8.123.3.3 void manage\_inputs (const char \* dakota\_input\_file, const char \* parser\_options = NULL, void(\*)(void \*) callback = NULL, void \* callback\_data = NULL)**

[library\\_mode.C](#).

Parse the input file, broadcast it to all processors, and post-process the data on all processors.

**8.123.3.4 void parse\_inputs (const char \* dakota\_input\_file, const char \* parser\_options = NULL, void(\*)(void \*) callback = NULL, void \* callback\_data = NULL)**

have been provided.

Parse the input file, execute the callback function (if present), and perform basic checks on keyword counts.

**8.123.3.5 void post\_process ()**

variables/responses specification arrays. Used by [manage\\_inputs\(\)](#).

When using library mode in a parallel application, [post\\_process\(\)](#) should be called on all processors following [broadcast\(\)](#) of a minimal problem specification.

**8.123.3.6 ProblemDescDB \* get\_db (ParallelLibrary & parallel\_lib) [private]**

Used by the envelope constructor to instantiate the correct letter class.

Initializes dbRep to the appropriate derived type. The standard derived class constructors are invoked.

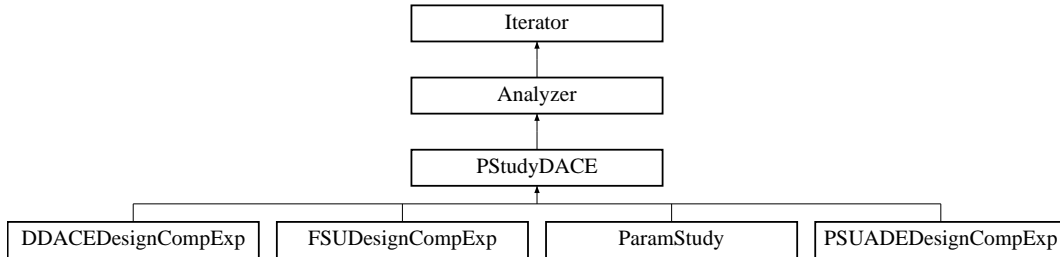
The documentation for this class was generated from the following files:

- ProblemDescDB.H
- ProblemDescDB.C

## 8.124 PStudyDACE Class Reference

design of experiments methods.

Inheritance diagram for PStudyDACE::



### Protected Member Functions

- [PStudyDACE \(Model &model\)](#)  
*constructor*
- [PStudyDACE \(NoDBBaseConstructor, Model &model\)](#)  
*alternate constructor for instantiations "on the fly"*
- [~PStudyDACE \(\)](#)  
*destructor*
- [void run \(\)](#)  
*and may contain pre/post steps in lieu of separate pre/post*
- [void print\\_results \(std::ostream &s\)](#)  
*print the final iterator results*
- [virtual void extract\\_trends \(\)=0](#)  
*Redefines the run\_iterator virtual function for the PStudy/DACE branch.*
- [void volumetric\\_quality \(int ndim, int num\\_samples, double \\*sample\\_points\)](#)  
*Calculation of volumetric quality measures.*

### Protected Attributes

- [SensAnalysisGlobal pStudyDACEsensGlobal](#)  
*initialize statistical post processing*
- [bool volQualityFlag](#)

*flag which specifies evaluation of volumetric quality measures*

## Private Attributes

- double [chiMeas](#)  
*quality measure*
- double [dMeas](#)  
*quality measure*
- double [hMeas](#)  
*quality measure*
- double [tauMeas](#)  
*quality measure*

### 8.124.1 Detailed Description

design of experiments methods.

The [PStudyDACE](#) base class manages common data and functions, such as those involving the best solutions located during the parameter set evaluations or the printing of final results.

### 8.124.2 Member Function Documentation

#### 8.124.2.1 `void run ()` [`inline`, `protected`, `virtual`]

and may contain pre/post steps in lieu of separate pre/post

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual run function for the iterator class hierarchy. All derived classes need to redefine it.

Reimplemented from [Iterator](#).

#### 8.124.2.2 `void print_results (std::ostream & s)` [`protected`, `virtual`]

print the final iterator results

This virtual function provides additional iterator-specific final results outputs beyond the function evaluation summary printed in [finalize\\_run\(\)](#).

Reimplemented from [Analyzer](#).

**8.124.2.3 void volumetric\_quality (int *ndim*, int *num\_samples*, double \* *sample\_points*)** [protected]

Calculation of volumetric quality measures.

Calculation of volumetric quality measures developed by FSU.

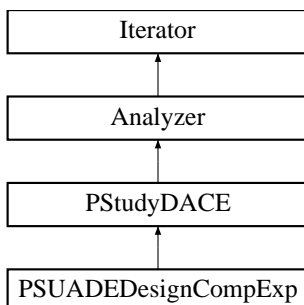
The documentation for this class was generated from the following files:

- DakotaPStudyDACE.H
- DakotaPStudyDACE.C

## 8.125 PSUADEDDesignCompExp Class Reference

Wrapper class for the PSUADE library.

Inheritance diagram for PSUADEDDesignCompExp::



### Public Member Functions

- [PSUADEDDesignCompExp \(Model &model\)](#)  
*primary constructor for building a standard DACE iterator*
- [~PSUADEDDesignCompExp \(\)](#)  
*destructor*
- void [pre\\_run \(\)](#)  
*pre-run portion of run\_iterator (optional)*
- void [extract\\_trends \(\)](#)  
*Redefines the run\_iterator virtual function for the PStudy/DACE branch.*
- void [derived\\_post\\_run \(\)](#)  
*portions of post\_run specific to derived iterators*
- void [sampling\\_reset](#) (int min\_samples, int rec\_samples, bool all\_data\_flag, bool stats\_flag)  
*reset sampling iterator*
- const [String & sampling\\_scheme \(\)](#) const  
*return sampling name*
- void [vary\\_pattern](#) (bool pattern\_flag)  
*sets varyPattern in derived classes that support it*
- void [get\\_parameter\\_sets](#) (const [Model](#) &model)  
*Returns one block of samples (ndim \* num\_samples).*

## Private Member Functions

- void [enforce\\_input\\_rules](#) ()  
*enforce sanity checks/modifications for the user input specification*

## Private Attributes

- int [samplesSpec](#)  
*initial specification of number of samples*
- int [numSamples](#)  
*current number of samples to be evaluated*
- const [UShortArray](#) & [varPartitionsSpec](#)  
*number of partitions in each variable direction*
- int [numPartitions](#)  
*number of partitions to pass to PSUADE (levels = partitions + 1)*
- bool [allDataFlag](#)  
*[Iterator::all\\_variables\(\)](#) and [Iterator::all\\_responses\(\)](#).*
- size\_t [numDACERuns](#)  
*counter for number of [run\(\)](#) executions for this object*
- bool [varyPattern](#)  
*but are still repeatable*
- const int [seedSpec](#)  
*(allows repeatable results)*
- int [randomSeed](#)  
*current seed for the random number generator*

### 8.125.1 Detailed Description

Wrapper class for the PSUADE library.

The [PSUADEDesignCompExp](#) class provides a wrapper for PSUADE, a C++ design of experiments library from Lawrence Livermore National Laboratory. Currently this class only includes the PSUADE Morris One-at-a-time (MOAT) method to uniformly sample the parameter space spanned by the active bounds of the current [Model](#). It returns all generated samples and their corresponding responses as well as the best sample found.

## 8.125.2 Constructor & Destructor Documentation

### 8.125.2.1 [PSUADEDesignCompExp](#) (Model & model)

primary constructor for building a standard DACE iterator

This constructor is called for a standard iterator built with data from probDescDB.

## 8.125.3 Member Function Documentation

### 8.125.3.1 `void pre_run ()` [virtual]

pre-run portion of run\_iterator (optional)

pre-run phase, which a derived iterator may optionally reimplement; when not present, pre-run is likely contained in the derived run function

Reimplemented from [Iterator](#).

### 8.125.3.2 `void derived_post_run ()` [virtual]

portions of post\_run specific to derived iterators

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual derived class portion of `post_run()`. Redefinition by derived classes is optional.

Reimplemented from [Iterator](#).

### 8.125.3.3 `void enforce_input_rules ()` [private]

enforce sanity checks/modifications for the user input specification

Users may input a variety of quantities, but this function must enforce any restrictions imposed by the sampling algorithms.

The documentation for this class was generated from the following files:

- [PSUADEDesignCompExp.H](#)
- [PSUADEDesignCompExp.C](#)



## 8.126 RecastBaseConstructor Struct Reference

instantiations.

### Public Member Functions

- [RecastBaseConstructor](#) (int=0)  
*C++ structs can have constructors.*

### 8.126.1 Detailed Description

instantiations.

[RecastBaseConstructor](#) is used to overload the constructor used for on-the-fly [Model](#) instantiations. Putting this struct here avoids circular dependencies.

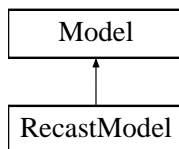
The documentation for this struct was generated from the following file:

- `global_defs.h`

## 8.127 RecastModel Class Reference

in order to recast the form of its inputs and/or outputs.

Inheritance diagram for RecastModel::



### Public Member Functions

- [RecastModel](#) ([Model](#) &sub\_model, const [Sizet2DArray](#) &vars\_map\_indices, bool nonlinear\_vars\_mapping, void(\*variables\_map)(const [Variables](#) &recast\_vars, [Variables](#) &sub\_model\_vars), void(\*set\_map)(const [ActiveSet](#) &recast\_set, [ActiveSet](#) &sub\_model\_set), const [Sizet2DArray](#) &primary\_resp\_map\_indices, const [Sizet2DArray](#) &secondary\_resp\_map\_indices, size\_t recast\_secondary\_offset, const [BoolDequeArray](#) &nonlinear\_resp\_mapping, void(\*primary\_resp\_map)(const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response), void(\*secondary\_resp\_map)(const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response))

*standard constructor*

- [RecastModel](#) ([Model](#) &sub\_model, size\_t num\_recast\_primary\_fns, size\_t num\_recast\_secondary\_fns, size\_t recast\_secondary\_offset)

*alternate constructor*

- [~RecastModel](#) ()

*destructor*

- void [initialize](#) (const [Sizet2DArray](#) &vars\_map\_indices, bool nonlinear\_vars\_mapping, void(\*variables\_map)(const [Variables](#) &recast\_vars, [Variables](#) &sub\_model\_vars), void(\*set\_map)(const [ActiveSet](#) &recast\_set, [ActiveSet](#) &sub\_model\_set), const [Sizet2DArray](#) &primary\_resp\_map\_indices, const [Sizet2DArray](#) &secondary\_resp\_map\_indices, const [BoolDequeArray](#) &nonlinear\_resp\_mapping, void(\*primary\_resp\_map)(const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response), void(\*secondary\_resp\_map)(const [Variables](#) &sub\_model\_vars, const [Variables](#) &recast\_vars, const [Response](#) &sub\_model\_response, [Response](#) &recast\_response))

*completes initialization of the [RecastModel](#) after alternate construction*

- void [submodel\\_supports\\_estimated\\_derivatives](#) (bool ssed\_flag)

*override the submodel's derivative estimation behavior*

## Protected Member Functions

- void `derived_compute_response` (const `ActiveSet` &set)  
*(forward to `subModel.compute_response()`)*
- void `derived_asynch_compute_response` (const `ActiveSet` &set)  
*(forward to `subModel.asynch_compute_response()`)*
- const `IntResponseMap` & `derived_synchronize` ()  
*(forward to `subModel.synchronize()`)*
- const `IntResponseMap` & `derived_synchronize_nowait` ()  
*(forward to `subModel.synchronize_nowait()`)*
- `Iterator` & `subordinate_iterator` ()  
*return sub-iterator, if present, within `subModel`*
- `Model` & `subordinate_model` ()  
*return `subModel`*
- `Model` & `surrogate_model` ()  
*return surrogate model, if present, within `subModel`*
- `Model` & `truth_model` ()  
*return truth model, if present, within `subModel`*
- void `derived_subordinate_models` (`ModelList` &ml, bool `recurse_flag`)  
*add `subModel` to list and recurse into `subModel`*
- void `update_from_subordinate_model` (bool `recurse_flag`=true)  
*pass request to `subModel` if recursing and then update from it*
- `Interface` & `interface` ()  
*return `subModel` interface*
- void `primary_response_fn_weights` (const `RealVector` &wts, bool `recurse_flag`=true)  
*squares terms and optionally recurses into `subModel`*
- void `surrogate_function_indices` (const `IntSet` &surr\_fn\_indices)  
*forward to `subModel`*
- void `surrogate_bypass` (bool `bypass_flag`)  
*models contained within this model*
- void `build_approximation` ()  
*builds the `subModel` approximation*

- bool `build_approximation` (const `Variables` &vars, const `Response` &response)  
*builds the subModel approximation*
- void `update_approximation` (const `Variables` &vars, const `Response` &response, bool rebuild\_flag)  
*updates the subModel approximation*
- void `update_approximation` (const `VariablesArray` &vars\_array, const `ResponseArray` &resp\_array, bool rebuild\_flag)  
*updates the subModel approximation*
- void `append_approximation` (const `Variables` &vars, const `Response` &response, bool rebuild\_flag)  
*appends the subModel approximation*
- void `append_approximation` (const `VariablesArray` &vars\_array, const `ResponseArray` &resp\_array, bool rebuild\_flag)  
*appends the subModel approximation*
- `Array< Approximation > & approximations` ()  
*retrieve the set of Approximations from the subModel*
- const `RealVectorArray` & `approximation_coefficients` ()  
*retrieve the approximation coefficients from the subModel*
- void `approximation_coefficients` (const `RealVectorArray` &approx\_coeffs)  
*set the approximation coefficients within the subModel*
- void `print_coefficients` (std::ostream &s, size\_t index) const  
*print a particular set of approximation coefficients within the subModel*
- const `RealVector` & `approximation_variances` (const `RealVector` &c\_vars)  
*retrieve the approximation variances from the subModel*
- const `List< SurrogateDataPoint > & approximation_data` (size\_t index)  
*retrieve the approximation data from the subModel*
- void `component_parallel_mode` (short mode)  
*virtual function redefinition is simply a sanity check.*
- `String` `local_eval_synchronization` ()  
*return subModel local synchronization setting*
- int `local_eval_concurrency` ()  
*return subModel local evaluation concurrency*
- bool `derived_master_overload` () const

*evaluation (request forwarded to subModel)*

- void [derived\\_init\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*set up RecastModel for parallel operations (request forwarded to subModel)*
- void [derived\\_init\\_serial](#) ()  
*set up RecastModel for serial operations (request forwarded to subModel).*
- void [derived\\_set\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*set active parallel configuration within subModel*
- void [derived\\_free\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*to subModel)*
- void [serve](#) ()  
*Completes when a termination message is received from [stop\\_servers](#)().*
- void [stop\\_servers](#) ()  
*when RecastModel iteration is complete.*
- void [inactive\\_view](#) (short view, bool recurse\_flag=true)  
*context and optionally recurse into subModel*
- const [String](#) & [interface\\_id](#) () const  
*return the subModel interface identifier*
- int [evaluation\\_id](#) () const  
*forwarded to subModel)*
- void [set\\_evaluation\\_reference](#) ()  
*(request forwarded to subModel)*
- void [fine\\_grained\\_evaluation\\_counters](#) ()  
*request fine-grained evaluation reporting within subModel*
- void [print\\_evaluation\\_summary](#) (std::ostream &s, bool minimal\_header=false, bool relative\_count=true)  
const  
*forwarded to subModel)*

### Private Member Functions

- void [set\\_mapping](#) (const [ActiveSet](#) &recast\_set, [ActiveSet](#) &sub\_model\_set)  
*into sub\_model\_set for use with subModel.*
- void [update\\_from\\_sub\\_model](#) ()  
*update current variables/labels/bounds/targets from subModel*

## Private Attributes

- [Model](#) `subModel`  
*the sub-model underlying the function pointers*
- [Sizet2DArray](#) `varsMapIndices`  
*subModel variables)*
- `bool` [nonlinearVarsMapping](#)  
*Hessians are managed per function, not per variable.*
- `bool` [respMapping](#)  
*are supplied*
- [Sizet2DArray](#) `primaryRespMapIndices`  
*to RecastModel Response).*
- [Sizet2DArray](#) `secondaryRespMapIndices`  
*to RecastModel response).*
- [BoolDequeArray](#) `nonlinearRespMapping`  
*augment the subModel function value/gradient requirements.*
- `IntActiveSetMap` `recastSetMap`  
*Needed for currentResponse update in synchronization routines.*
- `IntVariablesMap` `recastVarsMap`  
*synchronization routines.*
- `IntVariablesMap` `subModelVarsMap`  
*synchronization routines.*
- `IntResponseMap` `recastResponseMap`  
*and RecastModel::derived\_synchronize\_nowait()*
- `void(* variablesMapping )(const Variables &recast_vars, Variables &sub_model_vars)`  
*holds pointer for variables mapping function passed in ctor/initialize*
- `void(* setMapping )(const ActiveSet &recast_set, ActiveSet &sub_model_set)`  
*holds pointer for set mapping function passed in ctor/initialize*
- `void(* primaryRespMapping )(const Variables &sub_model_vars, const Variables &recast_vars, const Response &sub_model_response, Response &recast_response)`  
*ctor/initialize*
- `void(* secondaryRespMapping )(const Variables &sub_model_vars, const Variables &recast_vars, const Response &sub_model_response, Response &recast_response)`

*ctor/initialize*

### 8.127.1 Detailed Description

in order to recast the form of its inputs and/or outputs.

The [RecastModel](#) class uses function pointers to allow recasting of the subModel input/output into new problem forms. This is currently used to recast SBO approximate subproblems, but can be used for multiobjective, input/output scaling, and other problem modifications in the future.

### 8.127.2 Constructor & Destructor Documentation

#### 8.127.2.1 [RecastModel](#) ([Model](#) & *sub\_model*, *size\_t num\_recast\_primary\_fns*, *size\_t num\_recast\_secondary\_fns*, *size\_t recast\_secondary\_offset*)

alternate constructor

This alternate constructor defers initialization of the function pointers until a separate call to [initialize\(\)](#), and accepts the minimum information needed to construct [currentVariables](#), [currentResponse](#), and [userDefinedConstraints](#). The resulting model is sufficiently complete for passing to an [Iterator](#).

### 8.127.3 Member Function Documentation

#### 8.127.3.1 `void initialize (const Sizet2DArray & vars_map_indices, bool nonlinear_vars_mapping, void(*) (const Variables &recast_vars, Variables &sub_model_vars) variables_map, void(*) (const ActiveSet &recast_set, ActiveSet &sub_model_set) set_map, const Sizet2DArray & primary_resp_map_indices, const Sizet2DArray & secondary_resp_map_indices, const BoolDequeArray & nonlinear_resp_mapping, void(*) (const Variables &sub_model_vars, const Variables &recast_vars, const Response &sub_model_response, Response &recast_response) primary_resp_map, void(*) (const Variables &sub_model_vars, const Variables &recast_vars, const Response &sub_model_response, Response &recast_response) secondary_resp_map)`

completes initialization of the [RecastModel](#) after alternate construction

This function is used for late initialization of the recasting functions. It is used in concert with the alternate constructor.

#### 8.127.3.2 `void update_from_sub_model ()` [private]

update current variables/labels/bounds/targets from subModel

Update inactive values and labels in [currentVariables](#) and inactive bound constraints in [userDefinedConstraints](#) from variables and constraints data within subModel.

The documentation for this class was generated from the following files:

- [RecastModel.H](#)
- [RecastModel.C](#)

## 8.128 Response Class Reference

[Response](#) provides the handle class.

### Public Member Functions

- [Response](#) ()  
*default constructor*
- [Response](#) (const [Variables](#) &vars, const [ProblemDescDB](#) &problem\_db)  
*standard constructor built from problem description database*
- [Response](#) (const [ActiveSet](#) &set)  
*alternate constructor using limited data*
- [Response](#) (const [Response](#) &response)  
*copy constructor*
- [~Response](#) ()  
*destructor*
- [Response operator=](#) (const [Response](#) &response)  
*assignment operator*
- [size\\_t num\\_functions](#) () const  
*return the number of response functions*
- const [ActiveSet](#) & [active\\_set](#) () const  
*return the active set*
- void [active\\_set](#) (const [ActiveSet](#) &set)  
*set the active set*
- const [ShortArray](#) & [active\\_set\\_request\\_vector](#) () const  
*return the active set request vector*
- void [active\\_set\\_request\\_vector](#) (const [ShortArray](#) &asrv)  
*set the active set request vector*
- const [UIntArray](#) & [active\\_set\\_derivative\\_vector](#) () const  
*return the active set derivative vector*
- void [active\\_set\\_derivative\\_vector](#) (const [UIntArray](#) &asdv)  
*set the active set derivative vector*



- const `String` & `responses_id` () const  
*return the response identifier*
- const `String` & `function_label` (const `size_t` &i) const  
*return a response function identifier string*
- const `StringArray` & `function_labels` () const  
*return the response function identifier strings*
- void `function_label` (const `String` &label, const `size_t` &i)  
*set a response function identifier string*
- void `function_labels` (const `StringArray` &labels)  
*set the response function identifier strings*
- const `Real` & `function_value` (const `size_t` &i) const  
*return a function value*
- const `RealVector` & `function_values` () const  
*return all function values*
- void `function_value` (const `Real` &function\_val, const `size_t` &i)  
*set a function value*
- void `function_values` (const `RealVector` &function\_vals)  
*set all function values*
- `RealVector` `function_gradient` (const `int` &i) const  
*return a function gradient as a `Teuchos_SerialDenseVector VIEW`*
- `RealVector` `function_gradient_copy` (const `int` &i) const  
*return a function gradient as a `Teuchos::Copy` vector (deep copy)*
- const `RealMatrix` & `function_gradients` () const  
*return all function gradients*
- void `function_gradient` (const `RealVector` &function\_grad, const `int` &i)  
*set a function gradient*
- void `function_gradients` (const `RealMatrix` &function\_grads)  
*set all function gradients*
- const `RealSymMatrix` & `function_hessian` (const `size_t` &i) const  
*return a function Hessian*
- const `RealSymMatrixArray` & `function_hessians` () const

*return all function Hessians*

- void `function_hessian` (const RealSymMatrix &function\_hessian, const size\_t &i)  
*set a function Hessian*
- void `function_hessians` (const RealSymMatrixArray &function\_hessians)  
*set all function Hessians*
- void `read` (std::istream &s)  
*read a response object from an std::istream*
- void `write` (std::ostream &s) const  
*write a response object to an std::ostream*
- void `read_annotated` (std::istream &s)  
*read a response object in annotated format from an std::istream*
- void `write_annotated` (std::ostream &s) const  
*write a response object in annotated format to an std::ostream*
- void `read_tabular` (std::istream &s)  
*read responseRep::functionValues in tabular format from an std::istream*
- void `write_tabular` (std::ostream &s) const  
*write responseRep::functionValues in tabular format to an std::ostream*
- void `read` (BiStream &s)  
*read a response object from the binary restart stream*
- void `write` (BoStream &s) const  
*write a response object to the binary restart stream*
- void `read` (MPIUnpackBuffer &s)  
*read a response object from a packed MPI buffer*
- void `write` (MPIPackBuffer &s) const  
*write a response object to a packed MPI buffer*
- `Response copy` () const  
*a deep copy for use in history mechanisms*
- int `data_size` ()  
*handle class forward to corresponding body class member function*
- void `read_data` (double \*response\_data)  
*handle class forward to corresponding body class member function*

- void `write_data` (double \*response\_data)  
*handle class forward to corresponding body class member function*
- void `overlay` (const `Response` &response)  
*handle class forward to corresponding body class member function*
- void `copy_results` (const `Response` &response)  
*different derivative array sizing between the two response objects.*
- void `copy_results` (const `RealVector` &source\_fn\_vals, const `RealMatrix` &source\_fn\_grads, const `RealSymMatrixArray` &source\_fn\_hessians, const `ActiveSet` &source\_set)  
*object. Care is taken to allow different derivative array sizing.*
- void `copy_results_partial` (size\_t start\_index\_target, size\_t num\_items, const `Response` &response, size\_t start\_index\_source)  
*The response objects may have different numbers of response functions.*
- void `copy_results_partial` (size\_t start\_index\_target, size\_t num\_items, const `RealVector` &source\_fn\_vals, const `RealMatrix` &source\_fn\_grads, const `RealSymMatrixArray` &source\_fn\_hessians, const `ActiveSet` &source\_set, size\_t start\_index\_source)  
*of response functions.*
- void `reshape` (const size\_t &num\_fns, const size\_t &num\_params, bool grad\_flag, bool hess\_flag)  
*reshapes response data arrays*
- void `reset` ()  
*handle class forward to corresponding body class member function*
- void `reset_inactive` ()  
*handle class forward to corresponding body class member function*
- bool `is_null` () const  
*function to check responseRep (does this handle contain a body)*

## Private Attributes

- `ResponseRep * responseRep`  
*pointer to the body (handle-body idiom)*

## Friends

- bool `operator==` (const [Response](#) &resp1, const [Response](#) &resp2)  
*equality operator*
- bool `operator!=` (const [Response](#) &resp1, const [Response](#) &resp2)  
*inequality operator*

### 8.128.1 Detailed Description

[Response](#) provides the handle class.

The [Response](#) class is a container class for an abstract set of functions (functionValues) and their first (functionGradients) and second (functionHessians) derivatives. The functions may involve objective and constraint functions (optimization data set), least squares terms (parameter estimation data set), or generic response functions (uncertainty quantification data set). It is not currently part of a class hierarchy, since the abstraction has been sufficiently general and has not required specialization. For memory efficiency, it employs the "handle-body idiom" approach to reference counting and representation sharing (see Coplien "Advanced C++", p. 58), for which [Response](#) serves as the handle and [ResponseRep](#) serves as the body.

### 8.128.2 Constructor & Destructor Documentation

#### 8.128.2.1 [Response](#) ()

default constructor

Need a populated problem description database to build a meaningful [Response](#) object, so set the responseRep=NULL in default constructor for efficiency. This then requires a check on NULL in the copy constructor, assignment operator, and destructor.

The documentation for this class was generated from the following files:

- DakotaResponse.H
- DakotaResponse.C

## 8.129 ResponseRep Class Reference

[ResponseRep](#) provides the body class.

### Private Member Functions

- [ResponseRep](#) ()  
*default constructor*
- [ResponseRep](#) (const [Variables](#) &vars, const [ProblemDescDB](#) &problem\_db)  
*standard constructor built from problem description database*
- [ResponseRep](#) (const [ActiveSet](#) &set)  
*alternate constructor using limited data*
- [~ResponseRep](#) ()  
*destructor*
- void [read](#) (std::istream &s)  
*read a responseRep object from an std::istream*
- void [write](#) (std::ostream &s) const  
*write a responseRep object to an std::ostream*
- void [read\\_annotated](#) (std::istream &s)  
*read a responseRep object from an std::istream (annotated format)*
- void [write\\_annotated](#) (std::ostream &s) const  
*write a responseRep object to an std::ostream (annotated format)*
- void [read\\_tabular](#) (std::istream &s)  
*read functionValues from an std::istream (tabular format)*
- void [write\\_tabular](#) (std::ostream &s) const  
*write functionValues to an std::ostream (tabular format)*
- void [read](#) ([BiStream](#) &s)  
*read a responseRep object from a binary stream*
- void [write](#) ([BoStream](#) &s) const  
*write a responseRep object to a binary stream*
- void [read](#) ([MPIUnpackBuffer](#) &s)  
*read a responseRep object from a packed MPI buffer*

- void `write` (`MPIPackBuffer` &s) const  
*write a responseRep object to a packed MPI buffer*
- int `data_size` ()  
*double\* response\_data arrays passed into read\_data and write\_data.*
- void `read_data` (double \*response\_data)  
*read from an incoming double\* array*
- void `write_data` (double \*response\_data)  
*write to an incoming double\* array*
- void `overlay` (const `Response` &response)  
*add incoming response to functionValues/Gradients/Hessians*
- void `copy_results` (const `RealVector` &source\_fn\_vals, const `RealMatrix` &source\_fn\_grads, const `RealSymMatrixArray` &source\_fn\_hessians, const `ActiveSet` &source\_set)  
*update this response object from components of another response object*
- void `copy_results_partial` (size\_t start\_index\_target, size\_t num\_items, const `RealVector` &source\_fn\_vals, const `RealMatrix` &source\_fn\_grads, const `RealSymMatrixArray` &source\_fn\_hessians, const `ActiveSet` &source\_set, size\_t start\_index\_source)  
*another response object*
- void `reshape` (const size\_t &num\_fns, const size\_t &num\_params, bool grad\_flag, bool hess\_flag)  
*rehaps response data arrays*
- void `reset` ()  
*resets all response data to zero*
- void `reset_inactive` ()  
*resets all inactive response data to zero*
- void `active_set_request_vector` (const `ShortArray` &asrv)  
*of response functions*
- void `active_set_derivative_vector` (const `UIntArray` &asdv)  
*functionGradients/functionHessians if needed*

## Private Attributes

- int `referenceCount`  
*number of handle objects sharing responseRep*
- `RealVector` `functionValues`

*abstract set of response functions*

- [RealMatrix functionGradients](#)  
*first derivatives of the response functions*
- [RealSymMatrixArray functionHessians](#)  
*second derivatives of the response functions*
- [ActiveSet responseActiveSet](#)  
*copy of the [ActiveSet](#) used by the [Model](#) to generate a [Response](#) instance*
- [StringArray functionLabels](#)  
*response function identifiers used to improve output readability*
- [String idResponses](#)  
*response identifier string from the input file*

## Friends

- class [Response](#)  
*the handle class can access attributes of the body class directly*
- bool [operator==](#) (const [ResponseRep](#) &rep1, const [ResponseRep](#) &rep2)  
*equality operator*

### 8.129.1 Detailed Description

[ResponseRep](#) provides the body class.

The [ResponseRep](#) class is the "representation" of the response container class. It is the "body" portion of the "handle-body idiom" (see Coplien "Advanced C++", p. 58). The handle class ([Response](#)) provides for memory efficiency in management of multiple response objects through reference counting and representation sharing. The body class ([ResponseRep](#)) actually contains the response data (functionValues, functionGradients, functionHessians, etc.). The representation is hidden in that an instance of [ResponseRep](#) may only be created by [Response](#). Therefore, programmers create instances of the [Response](#) handle class, and only need to be aware of the handle/body mechanisms when it comes to managing shallow copies (shared representation) versus deep copies (separate representation used for history mechanisms).

### 8.129.2 Constructor & Destructor Documentation

#### 8.129.2.1 [ResponseRep](#) (const [Variables](#) & vars, const [ProblemDescDB](#) & problem\_db) [private]

standard constructor built from problem description database

The standard constructor used by Dakota::ModelRep.

### 8.129.2.2 **ResponseRep** (const **ActiveSet** & *set*) [private]

alternate constructor using limited data

Used for building a response object of the correct size on the fly (e.g., by slave analysis servers performing `execute()` on a `local_response`). `functionLabels` is not needed for this purpose since it's not passed in the MPI send/recv buffers. However, `NPSOLOptimizer`'s user-defined functions option uses this constructor to build `bestResponse` and `bestResponse` needs `functionLabels` for I/O, so construction of `functionLabels` has been added.

## 8.129.3 Member Function Documentation

### 8.129.3.1 **void read** (std::istream & *s*) [private]

read a `responseRep` object from an `std::istream`

ASCII version of `read` needs capabilities for capturing data omissions or formatting errors (resulting from user error or asynch race condition) and analysis failures (resulting from nonconvergence, instability, etc.).

### 8.129.3.2 **void write** (std::ostream & *s*) const [private]

write a `responseRep` object to an `std::ostream`

ASCII version of `write`.

### 8.129.3.3 **void read\_annotated** (std::istream & *s*) [private]

read a `responseRep` object from an `std::istream` (annotated format)

`read_annotated()` is used for neutral file translation of restart files. Since objects are built solely from this data, annotations are used. This version closely mirrors the `BiStream` version.

### 8.129.3.4 **void write\_annotated** (std::ostream & *s*) const [private]

write a `responseRep` object to an `std::ostream` (annotated format)

`write_annotated()` is used for neutral file translation of restart files. Since objects need to be build solely from this data, annotations are used. This version closely mirrors the `BoStream` version, with the exception of the use of white space between fields.

### 8.129.3.5 **void read\_tabular** (std::istream & *s*) [private]

read `functionValues` from an `std::istream` (tabular format)

`read_tabular` is used to read `functionValues` in tabular format. It is currently only used by `ApproximationInterfaces` in reading samples from a file. There is insufficient data in a tabular file to build complete response objects; rather, the response object must be constructed a priori and then its `functionValues` can be set.



**8.129.3.6 void write\_tabular (std::ostream & s) const** [private]

write functionValues to an std::ostream (tabular format)

write\_tabular is used for output of functionValues in a tabular format for convenience in post-processing/plotting of DAKOTA results.

**8.129.3.7 void read (BiStream & s)** [private]

read a responseRep object from a binary stream

Binary version differs from ASCII version in 2 primary ways: (1) it lacks formatting. (2) the [Response](#) has not been sized a priori. In reading data from the binary restart file, a [ParamResponsePair](#) was constructed with its default constructor which called the [Response](#) default constructor. Therefore, we must first read sizing data and resize all of the arrays.

**8.129.3.8 void write (BoStream & s) const** [private]

write a responseRep object to a binary stream

Binary version differs from ASCII version in 2 primary ways: (1) It lacks formatting. (2) In reading data from the binary restart file, ParamResponsePairs are constructed with their default constructor which calls the [Response](#) default constructor. Therefore, we must first write sizing data so that ResponseRep::read(BoStream& s) can resize the arrays.

**8.129.3.9 void read (MPIUnpackBuffer & s)** [private]

read a responseRep object from a packed MPI buffer

UnpackBuffer version differs from [BiStream](#) version in the omission of functionLabels. Master processor retains labels and interface ids and communicates asv and response data only with slaves.

**8.129.3.10 void write (MPIPackBuffer & s) const** [private]

write a responseRep object to a packed MPI buffer

[MPIPackBuffer](#) version differs from [BoStream](#) version only in the omission of functionLabels. The master processor retains labels and ids and communicates asv and response data only with slaves.

**8.129.3.11 void copy\_results (const RealVector & source\_fn\_vals, const RealMatrix & source\_fn\_grads, const RealSymMatrixArray & source\_fn\_hessians, const ActiveSet & source\_set)**  
[private]

update this response object from components of another response object

Copy function values/gradients/Hessians data \_only\_. Prevents unwanted overwriting of responseActiveSet, functionLabels, etc. Also, care is taken to account for differences in derivative variable matrix sizing.

**8.129.3.12** `void copy_results_partial (size_t start_index_target, size_t num_items, const RealVector & source_fn_vals, const RealMatrix & source_fn_grads, const RealSymMatrixArray & source_fn_hessians, const ActiveSet & source_set, size_t start_index_source) [private]`

another response object

Copy function values/gradients/Hessians data `_only_`. Prevents unwanted overwriting of `responseActiveSet`, `functionLabels`, etc. Also, care is taken to account for differences in derivative variable matrix sizing.

**8.129.3.13** `void reshape (const size_t & num_fns, const size_t & num_params, bool grad_flag, bool hess_flag) [private]`

reshapes response data arrays

Reshape functionValues, functionGradients, and functionHessians according to `num_fns`, `num_params`, `grad_flag`, and `hess_flag`.

**8.129.3.14** `void reset () [private]`

resets all response data to zero

Reset all numerical response data (not labels, ids, or active set) to zero.

**8.129.3.15** `void reset_inactive () [private]`

resets all inactive response data to zero

Used to clear out any inactive data left over from previous evaluations.

## 8.129.4 Member Data Documentation

**8.129.4.1** `RealMatrix functionGradients [private]`

first derivatives of the response functions

the gradient vectors (plural) are column vectors in the matrix (singular) with (row, col) = (variable index, response fn index).

The documentation for this class was generated from the following files:

- DakotaResponse.H
- DakotaResponse.C

## 8.130 SensAnalysisGlobal Class Reference

and variance-based decomposition

### Public Member Functions

- [SensAnalysisGlobal](#) ()  
*constructor*
- [~SensAnalysisGlobal](#) ()  
*destructor*
- void [compute\\_correlations](#) (const [VariablesArray](#) &vars\_samples, const [ResponseArray](#) &resp\_samples)  
*simple, partial, simple rank, and partial rank*
- bool [correlations\\_computed](#) () const  
*has been invoked*
- void [print\\_correlations](#) (std::ostream &s, [StringMultiArrayConstView](#) cv\_labels, [StringMultiArrayConstView](#) div\_labels, [StringMultiArrayConstView](#) drv\_labels, const [StringArray](#) &resp\_labels) const  
*prints the correlations computed in [compute\\_correlations\(\)](#)*

### Private Member Functions

- void [simple\\_corr](#) ([RealMatrix](#) &total\_data, bool rank\_on, const int &num\_in)  
*computes simple correlations*
- void [partial\\_corr](#) ([RealMatrix](#) &total\_data, bool rank\_on, const int &num\_in)  
*computes partial correlations*

### Static Private Member Functions

- static bool [rank\\_sort](#) (const int &x, const int &y)  
*sort algorithm to compute ranks for rank correlations*

### Private Attributes

- [RealMatrix](#) [simpleCorr](#)  
*matrix to hold simple raw correlations*
- [RealMatrix](#) [simpleRankCorr](#)

*matrix to hold simple rank correlations*

- RealMatrix [partialCorr](#)  
*matrix to hold partial raw correlations*
- RealMatrix [partialRankCorr](#)  
*matrix to hold partial rank correlations*
- size\_t [numFns](#)  
*number of responses*
- size\_t [numVars](#)  
*number of inputs*
- bool [numericalIssuesRaw](#)  
*flag indicating numerical issues in partial raw correlation calculations*
- bool [numericalIssuesRank](#)  
*flag indicating numerical issues in partial rank correlation calculations*
- bool [corrComputed](#)  
*flag indicating whether correlations have been computed*

### Static Private Attributes

- static [RealArray rawData](#)  
*array to hold temporary data before sort*

#### 8.130.1 Detailed Description

and variance-based decomposition

This class provides code for several of the sampling methods both in the [NonD](#) branch and in the [PStudyDACE](#) branch. Currently, the utility functions provide global sensitivity analysis through correlation calculations (e.g. simple, partial, rank, raw) as well as variance-based decomposition.

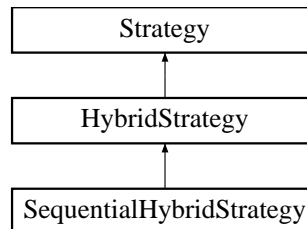
The documentation for this class was generated from the following files:

- SensAnalysisGlobal.H
- SensAnalysisGlobal.C

## 8.131 SequentialHybridStrategy Class Reference

models of varying fidelity.

Inheritance diagram for SequentialHybridStrategy::



### Public Member Functions

- [SequentialHybridStrategy \(ProblemDescDB &problem\\_db\)](#)  
*constructor*
- [~SequentialHybridStrategy \(\)](#)  
*destructor*

### Protected Member Functions

- void [run\\_strategy \(\)](#)  
*iterators on different models of varying fidelity*
- const [Variables & variables\\_results \(\)](#) const  
*return the final solution from selectedIterators (variables)*
- const [Response & response\\_results \(\)](#) const  
*return the final solution from selectedIterators (response)*
- void [initialize\\_iterator \(int job\\_index\)](#)  
*scheduling function (serve\_iterators() or static\_schedule\_iterators())*
- void [pack\\_parameters\\_buffer \(MPIPackBuffer &send\\_buffer, int job\\_index\)](#)  
*pack a send\_buffer for assigning an iterator job to a server*
- void [unpack\\_parameters\\_buffer \(MPIUnpackBuffer &recv\\_buffer\)](#)  
*unpack a recv\_buffer for accepting an iterator job from the scheduler*
- void [pack\\_results\\_buffer \(MPIPackBuffer &send\\_buffer, int job\\_index\)](#)  
*pack a send\_buffer for returning iterator results from a server*

- void [unpack\\_results\\_buffer](#) ([MPIUnpackBuffer](#) &recv\_buffer, int job\_index)  
*unpack a recv\_buffer for accepting iterator results from a server*
- void [update\\_local\\_results](#) (int job\_index)  
*update local prpResults with current iteration results*

### Private Member Functions

- void [run\\_sequential](#) ()  
*run a sequential hybrid*
- void [run\\_sequential\\_adaptive](#) ()  
*run a sequential adaptive hybrid*
- void [partition\\_results](#) (int job\_index, size\_t &start\_index, size\_t &job\_size)  
*extraction from prpResults*
- void [extract\\_parameter\\_sets](#) (int job\_index, [VariablesArray](#) &partial\_param\_sets)  
*extract partial\_param\_sets from prpResults based on job\_index*
- void [extract\\_results\\_sets](#) (int job\_index, [PRPArray](#) &partial\_prp\_results)  
*extract partial\_prp\_results from prpResults based on job\_index*
- void [merge\\_results\\_sets](#) (int job\_index, [PRPArray](#) &partial\_prp\_results)  
*merge partial\_prp\_results into prpResults based on job\_index*
- void [update\\_local\\_results](#) ([PRPArray](#) &partial\_prp\_results, int job\_id)  
*update the partial set of final results from the local iterator execution*
- void [initialize\\_iterator](#) (const [VariablesArray](#) &param\_sets)  
*initialize\_iterator(int) to update the active Model and Iterator*

### Private Attributes

- [String](#) hybridType  
*sequential or sequential\_adaptive*
- size\_t seqCount  
*hybrid sequence counter: 0 to numIterators-1*
- size\_t numSolnsTransferred  
*to the next iterator*

- Real [progressMetric](#)  
*a sequential adaptive hybrid*
- Real [progressThreshold](#)  
*sequential adaptive hybrid switches to the next method*

### 8.131.1 Detailed Description

models of varying fidelity.

The sequential hybrid minimization strategy has two approaches: (1) the non-adaptive sequential hybrid runs one method to completion, passes its best results as the starting point for a subsequent method, and continues this succession until all methods have been executed (the stopping rules are controlled internally by each minimizer), and (2) the adaptive sequential hybrid uses adaptive stopping rules for the minimizers that are controlled externally by the strategy. Note that while the strategy is targeted at minimizers, any iterator may be used so long as it defines the notion of a final solution which can be passed as the starting point for subsequent iterators.

### 8.131.2 Member Function Documentation

**8.131.2.1** `void pack_parameters_buffer (MPIPackBuffer & send_buffer, int job_index)` [inline, protected, virtual]

pack a send\_buffer for assigning an iterator job to a server

This virtual function redefinition is executed on the dedicated master processor for self scheduling. It is not used for peer partitions.

Reimplemented from [Strategy](#).

**8.131.2.2** `void unpack_parameters_buffer (MPIUnpackBuffer & recv_buffer)` [inline, protected, virtual]

unpack a recv\_buffer for accepting an iterator job from the scheduler

This virtual function redefinition is executed on an iterator server for dedicated master self scheduling. It is not used for peer partitions.

Reimplemented from [Strategy](#).

**8.131.2.3** `void pack_results_buffer (MPIPackBuffer & send_buffer, int job_index)` [inline, protected, virtual]

pack a send\_buffer for returning iterator results from a server

This virtual function redefinition is executed either on an iterator server for dedicated master self scheduling or on peers 2 through n for static scheduling.

Reimplemented from [Strategy](#).

**8.131.2.4** `void unpack_results_buffer (MPIUnpackBuffer & recv_buffer, int job_index)` [inline, protected, virtual]

unpack a `recv_buffer` for accepting iterator results from a server

This virtual function redefinition is executed on an strategy master (either the dedicated master processor for self scheduling or peer 1 for static scheduling).

Reimplemented from [Strategy](#).

**8.131.2.5** `void run_sequential ()` [private]

run a sequential hybrid

In the sequential nonadaptive case, there is no interference with the iterators. Each runs until its own convergence criteria is satisfied. Status: fully operational.

**8.131.2.6** `void run_sequential_adaptive ()` [private]

run a sequential adaptive hybrid

In the sequential adaptive case, there is interference with the iterators through the use of the ++ overloaded operator. `iterator++` runs the iterator for one cycle, after which a `progress_metric` is computed. This progress metric is used to dictate method switching instead of each iterator's internal convergence criteria. Status: incomplete.

**8.131.2.7** `void extract_parameter_sets (int job_index, VariablesArray & partial_param_sets)` [inline, private]

extract `partial_param_sets` from `prpResults` based on `job_index`

This convenience function is executed on an iterator master (static scheduling) or a strategy master (self scheduling) at run initialization time and has access to the full `prpResults` array (this is All-Reduced for all peers at the completion of each cycle in [run\\_sequential\(\)](#)).

**8.131.2.8** `void extract_results_sets (int job_index, PRPArray & partial_prp_results)` [inline, private]

extract `partial_prp_results` from `prpResults` based on `job_index`

This convenience function is executed on iterator servers 2 through n (peer partition) following iterator executions and prior to `prpResults` All-Reduce at bottom of [run\\_sequential\(\)](#). Therefore, some `prpResults` entries may be empty.

**8.131.2.9** `void merge_results_sets (int job_index, PRPArray & partial_prp_results)` [inline, private]

merge `partial_prp_results` into `prpResults` based on `job_index`

This convenience function may be executed on either an iterator server (access to only a partial `prpResults` array) or the strategy master (access to full `prpResults` array).



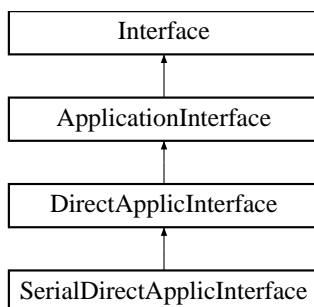
The documentation for this class was generated from the following files:

- SequentialHybridStrategy.H
- SequentialHybridStrategy.C

## 8.132 SerialDirectApplicInterface Class Reference

plug-ins using [assign\\_rep\(\)](#).

Inheritance diagram for SerialDirectApplicInterface::



### Public Member Functions

- [SerialDirectApplicInterface](#) (const [Dakota::ProblemDescDB](#) &problem\_db)  
*constructor*
- [~SerialDirectApplicInterface](#) ()  
*destructor*

### Protected Member Functions

- int [derived\\_map\\_ac](#) (const [Dakota::String](#) &ac\_name)  
*execute an analysis code portion of a direct evaluation invocation*

#### 8.132.1 Detailed Description

plug-ins using [assign\\_rep\(\)](#).

The plug-in [SerialDirectApplicInterface](#) resides in namespace [SIM](#) and uses a copy of [rosenbrock\(\)](#) to perform serial parameter to response mappings. It may be activated by specifying the `--with-plugin` configure option, which activates the `DAKOTA_PLUGIN` macro in `dakota_config.h` used by [main.C](#) (which activates the plug-in code block within that file) and activates the `PLUGIN_S` declaration defined in `Makefile.include` and used in `Makefile.source` (which add this class to the build). Test input files should then use an `analysis_driver` of "plugin\_rosenbrock".

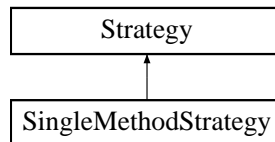
The documentation for this class was generated from the following files:

- [PluginSerialDirectApplicInterface.H](#)
- [PluginSerialDirectApplicInterface.C](#)

## 8.133 SingleMethodStrategy Class Reference

single model.

Inheritance diagram for SingleMethodStrategy::



### Public Member Functions

- [SingleMethodStrategy \(ProblemDescDB &problem\\_db\)](#)  
*constructor*
- [~SingleMethodStrategy \(\)](#)  
*destructor*
- void [run\\_strategy \(\)](#)  
*Perform the strategy by executing selectedIterator on userDefinedModel.*
- const [Variables & variables\\_results \(\)](#) const  
*return the final solution from selectedIterator (variables)*
- const [Response & response\\_results \(\)](#) const  
*return the final solution from selectedIterator (response)*

### Private Attributes

- [Model userDefinedModel](#)  
*the model to be iterated*
- [Iterator selectedIterator](#)  
*the iterator*

#### 8.133.1 Detailed Description

single model.

This strategy executes a single iterator on a single model. Since it does not provide coordination for multiple iterators and models, it can be considered to be a "fall-through" strategy in that it allows control to fall through immediately to the iterator.

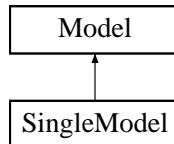
The documentation for this class was generated from the following files:

- SingleMethodStrategy.H
- SingleMethodStrategy.C

## 8.134 SingleModel Class Reference

variables into responses.

Inheritance diagram for SingleModel::



### Public Member Functions

- [SingleModel](#) ([ProblemDescDB](#) &[problem\\_db](#))  
*constructor*
- [~SingleModel](#) ()  
*destructor*

### Protected Member Functions

- [Interface](#) & [interface](#) ()  
*return userDefinedInterface*
- void [derived\\_compute\\_response](#) (const [ActiveSet](#) &set)  
*(invokes a synchronous map() on userDefinedInterface)*
- void [derived\\_async\\_compute\\_response](#) (const [ActiveSet](#) &set)  
*(invokes an asynchronous map() on userDefinedInterface)*
- const [IntResponseMap](#) & [derived\\_synchronize](#) ()  
*(invokes synch() on userDefinedInterface)*
- const [IntResponseMap](#) & [derived\\_synchronize\\_nowait](#) ()  
*(invokes synch\_nowait() on userDefinedInterface)*
- void [component\\_parallel\\_mode](#) (short mode)  
*so this virtual function redefinition is simply a sanity check.*
- [String](#) [local\\_eval\\_synchronization](#) ()  
*return userDefinedInterface synchronization setting*
- int [local\\_eval\\_concurrency](#) ()

*return userDefinedInterface asynchronous evaluation concurrency*

- bool [derived\\_master\\_overload](#) () const  
*evaluation (request forwarded to userDefinedInterface)*
- void [derived\\_init\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*userDefinedInterface)*
- void [derived\\_init\\_serial](#) ()  
*userDefinedInterface).*
- void [derived\\_set\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*(request forwarded to userDefinedInterface)*
- void [derived\\_free\\_communicators](#) (const int &max\_iterator\_concurrency, bool recurse\_flag=true)  
*(request forwarded to userDefinedInterface)*
- void [serve](#) ()  
*Completes when a termination message is received from [stop\\_servers](#)().*
- void [stop\\_servers](#) ()  
*operations when [SingleModel](#) iteration is complete.*
- const [String](#) & [interface\\_id](#) () const  
*return the userDefinedInterface identifier*
- int [evaluation\\_id](#) () const  
*(request forwarded to userDefinedInterface)*
- void [set\\_evaluation\\_reference](#) ()  
*(request forwarded to userDefinedInterface)*
- void [fine\\_grained\\_evaluation\\_counters](#) ()  
*request fine-grained evaluation reporting within the userDefinedInterface*
- void [print\\_evaluation\\_summary](#) (std::ostream &s, bool minimal\_header=false, bool relative\_count=true)  
const  
*(request forwarded to userDefinedInterface)*

## Private Attributes

- [Interface userDefinedInterface](#)  
*the interface used for mapping variables to responses*

### 8.134.1 Detailed Description

variables into responses.

The [SingleModel](#) class is the simplest of the derived model classes. It provides the capabilities of the original [Model](#) class, prior to the development of surrogate and nested model extensions. The derived response computation and synchronization functions utilize a single interface to perform the function evaluations.

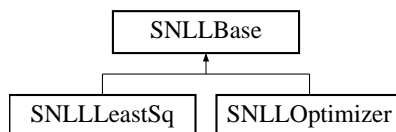
The documentation for this class was generated from the following files:

- SingleModel.H
- SingleModel.C

## 8.135 SNLLBase Class Reference

Base class for OPT++ optimization and least squares methods.

Inheritance diagram for SNLLBase::



### Public Member Functions

- [SNLLBase \(\)](#)  
*default constructor*
- [SNLLBase \(Model &model\)](#)  
*standard constructor*
- [~SNLLBase \(\)](#)  
*destructor*

### Protected Member Functions

- void [copy\\_con\\_vals](#) (const RealVector &local\_fn\_vals, NEWMAT::ColumnVector &g, const size\_t &offset)  
*constraint evaluator functions*
- void [copy\\_con\\_vals](#) (const NEWMAT::ColumnVector &g, RealVector &local\_fn\_vals, const size\_t &offset)  
*final solution logging*
- void [copy\\_con\\_grad](#) (const RealMatrix &local\_fn\_grads, NEWMAT::Matrix &grad\_g, const size\_t &offset)  
*used by constraint evaluator functions*
- void [copy\\_con\\_hess](#) (const RealSymMatrixArray &local\_fn\_hessians, OPTPP::OptppArray< NEWMAT::SymmetricMatrix > &hess\_g, const size\_t &offset)  
*used by constraint evaluator functions*
- void [snll\\_pre\\_instantiate](#) (const String &merit\_fn, bool bound\_constr\_flag, const int &num\_constr)  
*method instantiation*



- void [snll\\_post\\_instantiate](#) (const int &num\_cv, bool vendor\_num\_grad\_flag, const [String](#) &finite\_diff\_type, const Real &fdss, const int &max\_iter, const int &max\_fn\_evals, const Real &conv\_tol, const Real &grad\_tol, const Real &max\_step, bool bound\_constr\_flag, const int &num\_constr, short output\_lev, OPTPP::OptimizeClass \*the\_optimizer, OPTPP::NLP0 \*nlf\_objective, OPTPP::FDNLF1 \*fd\_nlf1, OPTPP::FDNLF1 \*fd\_nlf1\_con)  
*method instantiation*
- void [snll\\_initialize\\_run](#) (OPTPP::NLP0 \*nlf\_objective, OPTPP::NLP \*nlp\_constraint, const RealVector &init\_pt, bool bound\_constr\_flag, const RealVector &lower\_bnds, const RealVector &upper\_bnds, const RealMatrix &lin\_ineq\_coeffs, const RealVector &lin\_ineq\_l\_bnds, const RealVector &lin\_ineq\_u\_bnds, const RealMatrix &lin\_eq\_coeffs, const RealVector &lin\_eq\_targets, const RealVector &nln\_ineq\_l\_bnds, const RealVector &nln\_ineq\_u\_bnds, const RealVector &nln\_eq\_targets)  
*method invocation*
- void [snll\\_post\\_run](#) (OPTPP::NLP0 \*nlf\_objective)  
*method instantiations*

## Static Protected Member Functions

- static void [init\\_fn](#) (int n, NEWMAT::ColumnVector &x)  
*An initialization mechanism provided by OPT++ (not currently used).*

## Protected Attributes

- [String](#) [searchMethod](#)  
*trust\_region, or tr\_pds*
- OPTPP::SearchStrategy [searchStrat](#)  
*enum: LineSearch, TrustRegion, or TrustPDS*
- OPTPP::MeritFen [meritFn](#)  
*enum: NormFmu, ArgaezTapia, or VanShanno*
- bool [constantASVFlag](#)  
*this into mode override, reliance on duplicate detection can be avoided.*

## Static Protected Attributes

- static [Minimizer](#) \* [optLSqInstance](#)  
*evaluator functions in order to avoid the need for static data*
- static bool [modeOverrideFlag](#)

*Hessian requests).*

- static [EvalType lastFnEvalLoen](#)  
*evaluator was the last location of a function evaluation*
- static int [lastEvalMode](#)  
*copy of mode from constraint evaluators*
- static [RealVector lastEvalVars](#)  
*copy of variables from constraint evaluators*

### 8.135.1 Detailed Description

Base class for OPT++ optimization and least squares methods.

The [SNLLBase](#) class provides a common base class for [SNLLOptimizer](#) and [SNLLLeastSq](#), both of which are wrappers for OPT++, a C++ optimization library from the Computational Sciences and Mathematics Research (CSMR) department at Sandia's Livermore CA site.

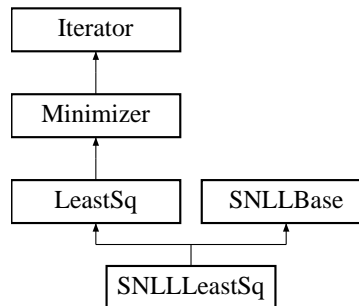
The documentation for this class was generated from the following files:

- [SNLLBase.H](#)
- [SNLLBase.C](#)

## 8.136 SNLLLeastSq Class Reference

Wrapper class for the OPT++ optimization library.

Inheritance diagram for SNLLLeastSq::



### Public Member Functions

- `SNLLLeastSq (Model &model)`  
*standard constructor*
- `SNLLLeastSq (const String &method_name, Model &model)`  
*alternate constructor for instantiations without `ProblemDescDB` support*
- `~SNLLLeastSq ()`  
*destructor*
- `void minimize_residuals ()`  
*Performs the iterations to determine the least squares solution.*

### Protected Member Functions

- `void derived_initialize_run ()`  
*`SNLLBase::snll_initialize_run()`, and performs other set-up.*
- `void derived_post_run ()`  
*and performs other solution processing*
- `void derived_finalize_run ()`  
*restores instances and invokes `LeastSq::derived_finalize_run()`*

## Static Private Member Functions

- static void [nlf2\\_evaluator\\_gn](#) (int mode, int n, const NEWMAT::ColumnVector &x, NEWMAT::Real &f, NEWMAT::ColumnVector &grad\_f, NEWMAT::SymmetricMatrix &hess\_f, int &result\_mode)  
*value, gradient, and Hessian using the Gauss-Newton approximation.*
- static void [constraint1\\_evaluator\\_gn](#) (int mode, int n, const NEWMAT::ColumnVector &x, NEWMAT::ColumnVector &g, NEWMAT::Matrix &grad\_g, int &result\_mode)  
*values and gradients to OPT++ Gauss-Newton methods.*
- static void [constraint2\\_evaluator\\_gn](#) (int mode, int n, const NEWMAT::ColumnVector &x, NEWMAT::ColumnVector &g, NEWMAT::Matrix &grad\_g, OPTPP::OptppArray< NEWMAT::SymmetricMatrix > &hess\_g, int &result\_mode)  
*values, gradients, and Hessians to OPT++ Gauss-Newton methods.*

## Private Attributes

- [SNLLLeastSq](#) \* [prevSnllSqInstance](#)  
*restoration in the case of iterator/model recursion*
- OPTPP::NLP0 \* [nlfObjective](#)  
*objective NLF base class pointer*
- OPTPP::NLP0 \* [nlfConstraint](#)  
*constraint NLF base class pointer*
- OPTPP::NLP \* [nlpConstraint](#)  
*constraint NLP pointer*
- OPTPP::NLF2 \* [nlf2](#)  
*pointer to objective NLF for full Newton optimizers*
- OPTPP::NLF2 \* [nlf2Con](#)  
*pointer to constraint NLF for full Newton optimizers*
- OPTPP::NLF1 \* [nlf1Con](#)  
*pointer to constraint NLF for Quasi Newton optimizers*
- OPTPP::OptimizeClass \* [theOptimizer](#)  
*optimizer base class pointer*
- OPTPP::OptNewton \* [optnewton](#)  
*Newton optimizer pointer.*
- OPTPP::OptBCNewton \* [optbcnewton](#)

*Bound constrained Newton optimizer ptr:*

- `OPTPP::OptDHNIPS * optdhnips`

*Disaggregated Hessian NIPS optimizer ptr:*

## Static Private Attributes

- static `SNLLLeastSq * snllSqInstance`

*functions in order to avoid the need for static data*

### 8.136.1 Detailed Description

Wrapper class for the OPT++ optimization library.

The `SNLLLeastSq` class provides a wrapper for OPT++, a C++ optimization library of nonlinear programming and pattern search techniques from the Computational Sciences and Mathematics Research (CSMR) department at Sandia's Livermore CA site. It uses a function pointer approach for which passed functions must be either global functions or static member functions. Any attribute used within static member functions must be either local to that function, a static member, or accessed by static pointer.

The user input mappings are as follows: `max_iterations`, `max_function_evaluations`, `convergence_tolerance`, `max_step`, `gradient_tolerance`, `search_method`, and `search_scheme_size` are set using OPT++'s `setMaxIter()`, `setMaxFeval()`, `setFcnTol()`, `setMaxStep()`, `setGradTol()`, `setSearchStrategy()`, and `setSSS()` member functions, respectively; `output_verbosity` is used to toggle OPT++'s debug mode using the `setDebug()` member function. Internal to OPT++, there are 3 search strategies, while the DAKOTA `search_method` specification supports 4 (`value_based_line_search`, `gradient_based_line_search`, `trust_region`, or `tr_pds`). The difference stems from the "is\_expensive" flag in OPT++. If the search strategy is `LineSearch` and "is\_expensive" is turned on, then the `value_based_line_search` is used. Otherwise (the "is\_expensive" default is off), the algorithm will use the `gradient_based_line_search`. Refer to [Meza, J.C., 1994] and to the OPT++ source in the `Dakota/methods/OPTPP` directory for information on OPT++ class member functions.

### 8.136.2 Member Function Documentation

- 8.136.2.1** `void nlf2_evaluator_gn (int mode, int n, const NEWMAT::ColumnVector & x, NEWMAT::Real & f, NEWMAT::ColumnVector & grad_f, NEWMAT::SymmetricMatrix & hess_f, int & result_mode) [static, private]`

value, gradient, and Hessian using the Gauss-Newton approximation.

This `nlf2` evaluator function is used for the Gauss-Newton method in order to exploit the special structure of the nonlinear least squares problem. Here,  $fx = \sum (T_i - Tbar_i)^2$  and `Response` is made up of residual functions and their gradients along with any nonlinear constraints. The objective function and its gradient vector and Hessian matrix are computed directly from the residual functions and their derivatives (which are returned from the `Response` object).

**8.136.2.2** `void constraint1_evaluator_gn (int mode, int n, const NEWMAT::ColumnVector & x, NEWMAT::ColumnVector & g, NEWMAT::Matrix & grad_g, int & result_mode)` [static, private]

values and gradients to OPT++ Gauss-Newton methods.

While it does not employ the Gauss-Newton approximation, it is distinct from `constraint1_evaluator()` due to its need to anticipate the required modes for the least squares terms. This constraint evaluator function is used with disaggregated Hessian NIPS and is currently active.

**8.136.2.3** `static void constraint2_evaluator_gn (int mode, int n, const NEWMAT::ColumnVector & x, NEWMAT::ColumnVector & g, NEWMAT::Matrix & grad_g, OPTPP::OptppArray< NEWMAT::SymmetricMatrix > & hess_g, int & result_mode)` [static, private]

values, gradients, and Hessians to OPT++ Gauss-Newton methods.

While it does not employ the Gauss-Newton approximation, it is distinct from `constraint2_evaluator()` due to its need to anticipate the required modes for the least squares terms. This constraint evaluator function is used with full Newton NIPS and is currently inactive.

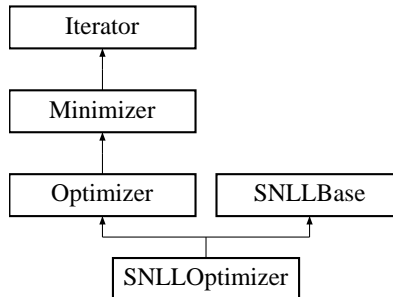
The documentation for this class was generated from the following files:

- SNLLLeastSq.H
- SNLLLeastSq.C

## 8.137 SNLLOptimizer Class Reference

Wrapper class for the OPT++ optimization library.

Inheritance diagram for SNLLOptimizer::



### Public Member Functions

- [SNLLOptimizer](#) ([Model](#) &model)  
*standard constructor*
- [SNLLOptimizer](#) (const [String](#) &method\_name, [Model](#) &model)  
*alternate constructor for instantiations "on the fly"*
- [SNLLOptimizer](#) (const [RealVector](#) &initial\_pt, const [RealVector](#) &var\_l\_bnds, const [RealVector](#) &var\_u\_bnds, const [RealMatrix](#) &lin\_ineq\_coeffs, const [RealVector](#) &lin\_ineq\_l\_bnds, const [RealVector](#) &lin\_ineq\_u\_bnds, const [RealMatrix](#) &lin\_eq\_coeffs, const [RealVector](#) &lin\_eq\_tgts, const [RealVector](#) &nln\_ineq\_l\_bnds, const [RealVector](#) &nln\_ineq\_u\_bnds, const [RealVector](#) &nln\_eq\_tgts, void(\*user\_obj\_eval)(int mode, int n, const [NEWMAT::ColumnVector](#) &x, [NEWMAT::Real](#) &f, [NEWMAT::ColumnVector](#) &grad\_f, int &result\_mode), void(\*user\_con\_eval)(int mode, int n, const [NEWMAT::ColumnVector](#) &x, [NEWMAT::ColumnVector](#) &g, [NEWMAT::Matrix](#) &grad\_g, int &result\_mode))  
*alternate constructor for instantiations "on the fly"*
- [~SNLLOptimizer](#) ()  
*destructor*
- void [find\\_optimum](#) ()  
*Performs the iterations to determine the optimal solution.*

### Protected Member Functions

- void [derived\\_initialize\\_run](#) ()  
*[SNLLBase::snll\\_initialize\\_run\(\)](#), and performs other set-up.*

- void [derived\\_post\\_run](#) ()  
*performs data recovery and calls `Optimizer::derived_post_run()`*
- void [derived\\_finalize\\_run](#) ()  
*performs cleanup, restores instances and calls parent finalize*

## Static Private Member Functions

- static void [nlf0\\_evaluator](#) (int n, const NEWMAT::ColumnVector &x, NEWMAT::Real &f, int &result\_mode)  
*require only function values.*
- static void [nlf1\\_evaluator](#) (int mode, int n, const NEWMAT::ColumnVector &x, NEWMAT::Real &f, NEWMAT::ColumnVector &grad\_f, int &result\_mode)  
*values and gradients to OPT++ methods.*
- static void [nlf2\\_evaluator](#) (int mode, int n, const NEWMAT::ColumnVector &x, NEWMAT::Real &f, NEWMAT::ColumnVector &grad\_f, NEWMAT::SymmetricMatrix &hess\_f, int &result\_mode)  
*values, gradients, and Hessians to OPT++ methods.*
- static void [constraint0\\_evaluator](#) (int n, const NEWMAT::ColumnVector &x, NEWMAT::ColumnVector &g, int &result\_mode)  
*only constraint values.*
- static void [constraint1\\_evaluator](#) (int mode, int n, const NEWMAT::ColumnVector &x, NEWMAT::ColumnVector &g, NEWMAT::Matrix &grad\_g, int &result\_mode)  
*values and gradients to OPT++ methods.*
- static void [constraint2\\_evaluator](#) (int mode, int n, const NEWMAT::ColumnVector &x, NEWMAT::ColumnVector &g, NEWMAT::Matrix &grad\_g, OPTPP::OptppArray<NEWMAT::SymmetricMatrix > &hess\_g, int &result\_mode)  
*values, gradients, and Hessians to OPT++ methods.*

## Private Attributes

- SNLLOptimizer \* [prevSnllOptInstance](#)  
*restoration in the case of iterator/model recursion*
- OPTPP::NLP0 \* [nlfObjective](#)  
*objective NLF base class pointer*
- OPTPP::NLP0 \* [nlfConstraint](#)  
*constraint NLF base class pointer*



- OPTPP::NLP \* [nlpConstraint](#)  
*constraint NLP pointer*
- OPTPP::NLF0 \* [nlf0](#)  
*pointer to objective NLF for nongradient optimizers*
- OPTPP::NLF1 \* [nlf1](#)  
*pointer to objective NLF for (analytic) gradient-based optimizers*
- OPTPP::NLF1 \* [nlf1Con](#)  
*pointer to constraint NLF for (analytic) gradient-based optimizers*
- OPTPP::FDNLF1 \* [fdnlf1](#)  
*pointer to objective NLF for (finite diff) gradient-based optimizers*
- OPTPP::FDNLF1 \* [fdnlf1Con](#)  
*pointer to constraint NLF for (finite diff) gradient-based optimizers*
- OPTPP::NLF2 \* [nlf2](#)  
*pointer to objective NLF for full Newton optimizers*
- OPTPP::NLF2 \* [nlf2Con](#)  
*pointer to constraint NLF for full Newton optimizers*
- OPTPP::OptimizeClass \* [theOptimizer](#)  
*optimizer base class pointer*
- OPTPP::OptPDS \* [optpds](#)  
*PDS optimizer pointer.*
- OPTPP::OptCG \* [optcg](#)  
*CG optimizer pointer.*
- OPTPP::OptLBFGS \* [optlbfgs](#)  
*L-BFGS optimizer pointer.*
- OPTPP::OptNewton \* [optnewton](#)  
*Newton optimizer pointer.*
- OPTPP::OptQNewton \* [optqnewton](#)  
*Quasi-Newton optimizer pointer.*
- OPTPP::OptFDNewton \* [optfdnewton](#)  
*Finite Difference Newton opt pointer.*
- OPTPP::OptBCNewton \* [optbcnewton](#)

*Bound constrained Newton opt pointer.*

- OPTPP::OptBCQNewton \* [optbcqnewton](#)  
*Bnd constrained Quasi-Newton opt ptr.*
- OPTPP::OptBCFDNewton \* [optbcfdnewton](#)  
*Bnd constrained FD-Newton opt ptr.*
- OPTPP::OptNIPS \* [optnips](#)  
*NIPS optimizer pointer.*
- OPTPP::OptQNIPS \* [optqnips](#)  
*Quasi-Newton NIPS optimizer pointer.*
- OPTPP::OptFDNIPS \* [optfdnips](#)  
*Finite Difference NIPS opt pointer.*
- [String setUpType](#)  
*NonDReliability currently uses the user\_functions mode.*
- RealVector [initialPoint](#)  
*holds initial point passed in for "user\_functions" mode.*
- RealVector [lowerBounds](#)  
*holds variable lower bounds passed in for "user\_functions" mode.*
- RealVector [upperBounds](#)  
*holds variable upper bounds passed in for "user\_functions" mode.*

## Static Private Attributes

- static [SNLLOptimizer](#) \* [snllOptInstance](#)  
*functions in order to avoid the need for static data*

### 8.137.1 Detailed Description

Wrapper class for the OPT++ optimization library.

The [SNLLOptimizer](#) class provides a wrapper for OPT++, a C++ optimization library of nonlinear programming and pattern search techniques from the Computational Sciences and Mathematics Research (CSMR) department at Sandia's Livermore CA site. It uses a function pointer approach for which passed functions must be either global functions or static member functions. Any attribute used within static member functions must be either local to that function, a static member, or accessed by static pointer.

The user input mappings are as follows: `max_iterations`, `max_function_evaluations`, `convergence_tolerance`, `max_step`, `gradient_tolerance`, `search_method`, and `search_scheme_size` are set using OPT++'s `setMaxIter()`, `setMaxFeval()`, `setFcnTol()`, `setMaxStep()`, `setGradTol()`, `setSearchStrategy()`, and `setSSS()` member functions, respectively; `output_verbosity` is used to toggle OPT++'s debug mode using the `setDebug()` member function. Internal to OPT++, there are 3 search strategies, while the DAKOTA `search_method` specification supports 4 (`value_based_line_search`, `gradient_based_line_search`, `trust_region`, or `tr_pds`). The difference stems from the "is\_expensive" flag in OPT++. If the search strategy is `LineSearch` and "is\_expensive" is turned on, then the `value_based_line_search` is used. Otherwise (the "is\_expensive" default is off), the algorithm will use the `gradient_based_line_search`. Refer to [Meza, J.C., 1994] and to the OPT++ source in the `Dakota/methods/OPTPP` directory for information on OPT++ class member functions.

## 8.137.2 Constructor & Destructor Documentation

### 8.137.2.1 SNLLOptimizer (Model & model)

standard constructor

This constructor is used for normal instantiations using data from the [ProblemDescDB](#).

### 8.137.2.2 SNLLOptimizer (const String & method\_name, Model & model)

alternate constructor for instantiations "on the fly"

This is an alternate constructor for instantiations on the fly using a [Model](#) but no [ProblemDescDB](#).

### 8.137.2.3 SNLLOptimizer (const RealVector & initial\_pt, const RealVector & var\_l\_bnds, const RealVector & var\_u\_bnds, const RealMatrix & lin\_ineq\_coeffs, const RealVector & lin\_ineq\_l\_bnds, const RealVector & lin\_ineq\_u\_bnds, const RealMatrix & lin\_eq\_coeffs, const RealVector & lin\_eq\_tgts, const RealVector & nln\_ineq\_l\_bnds, const RealVector & nln\_ineq\_u\_bnds, const RealVector & nln\_eq\_tgts, void(\*) (int mode, int n, const NEWMAT::ColumnVector &x, NEWMAT::Real &f, NEWMAT::ColumnVector &grad\_f, int &result\_mode) user\_obj\_eval, void(\*) (int mode, int n, const NEWMAT::ColumnVector &x, NEWMAT::ColumnVector &g, NEWMAT::Matrix &grad\_g, int &result\_mode) user\_con\_eval)

alternate constructor for instantiations "on the fly"

This is an alternate constructor for performing an optimization using the passed in objective function and constraint function pointers.

## 8.137.3 Member Function Documentation

### 8.137.3.1 void nlf0\_evaluator (int n, const NEWMAT::ColumnVector & x, NEWMAT::Real & f, int & result\_mode) [static, private]

require only function values.

For use when DAKOTA computes  $f$  and gradients are not directly available. This is used by nongradient-based optimizers such as PDS and by gradient-based optimizers in vendor numerical gradient mode (opt++'s internal finite difference routine is used).

**8.137.3.2** `void nlf1_evaluator (int mode, int n, const NEWMAT::ColumnVector & x, NEWMAT::Real & f, NEWMAT::ColumnVector & grad_f, int & result_mode)` [static, private]

values and gradients to OPT++ methods.

For use when DAKOTA computes  $f$  and  $df/dX$  (regardless of gradientType). Vendor numerical gradient case is handled by nlf0\_evaluator.

**8.137.3.3** `void nlf2_evaluator (int mode, int n, const NEWMAT::ColumnVector & x, NEWMAT::Real & f, NEWMAT::ColumnVector & grad_f, NEWMAT::SymmetricMatrix & hess_f, int & result_mode)` [static, private]

values, gradients, and Hessians to OPT++ methods.

For use when DAKOTA receives  $f$ ,  $df/dX$ , &  $d^2f/dx^2$  from the [ApplicationInterface](#) (analytic only). Finite differencing does not make sense for a full Newton approach, since lack of analytic gradients & Hessian should dictate the use of quasi-newton or fd-newton. Thus, there is no fdnlf2\_evaluator for use with full Newton approaches, since it is preferable to use quasi-newton or fd-newton with nlf1. Gauss-Newton does not fit this model; it uses nlf2\_evaluator\_gn instead of nlf2\_evaluator.

**8.137.3.4** `void constraint0_evaluator (int n, const NEWMAT::ColumnVector & x, NEWMAT::ColumnVector & g, int & result_mode)` [static, private]

only constraint values.

For use when DAKOTA computes  $g$  and gradients are not directly available. This is used by nongradient-based optimizers and by gradient-based optimizers in vendor numerical gradient mode (opt++'s internal finite difference routine is used).

**8.137.3.5** `void constraint1_evaluator (int mode, int n, const NEWMAT::ColumnVector & x, NEWMAT::ColumnVector & g, NEWMAT::Matrix & grad_g, int & result_mode)` [static, private]

values and gradients to OPT++ methods.

For use when DAKOTA computes  $g$  and  $dg/dX$  (regardless of gradientType). Vendor numerical gradient case is handled by constraint0\_evaluator.

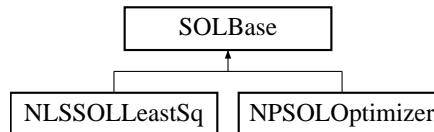
The documentation for this class was generated from the following files:

- SNLLOptimizer.H
- SNLLOptimizer.C

## 8.138 SOLBase Class Reference

Base class for Stanford SOL software.

Inheritance diagram for SOLBase::



### Public Member Functions

- [SOLBase \(\)](#)  
*default constructor*
- [SOLBase \(Model &model\)](#)  
*standard constructor*
- [~SOLBase \(\)](#)  
*destructor*

### Protected Member Functions

- void [allocate\\_arrays](#) (const int &num\_cv, const size\_t &num\_nln\_con, const RealMatrix &lin\_ineq\_coeffs, const RealMatrix &lin\_eq\_coeffs)  
*Allocates miscellaneous arrays for the SOL algorithms.*
- void [deallocate\\_arrays](#) ()  
*Deallocates memory previously allocated by [allocate\\_arrays](#)().*
- void [allocate\\_workspace](#) (const int &num\_cv, const int &num\_nln\_con, const int &num\_lin\_con, const int &num\_lsq)  
*Allocates real and integer workspaces for the SOL algorithms.*
- void [set\\_options](#) (bool speculative\_flag, bool vendor\_num\_grad\_flag, short output\_lev, const int &verify\_lev, const Real &fn\_prec, const Real &linesrch\_tol, const int &max\_iter, const Real &constr\_tol, const Real &conv\_tol, const [String](#) &grad\_type, const Real &fdss)  
*Sets SOL method options using calls to `npoptn2`.*
- void [augment\\_bounds](#) (RealVector &augmented\_l\_bnds, RealVector &augmented\_u\_bnds, const RealVector &lin\_ineq\_l\_bnds, const RealVector &lin\_ineq\_u\_bnds, const RealVector &lin\_eq\_targets, const RealVector &nln\_ineq\_l\_bnds, const RealVector &nln\_ineq\_u\_bnds, const RealVector &nln\_eq\_targets)  
*augments variable bounds with linear and nonlinear constraint bounds.*

## Static Protected Member Functions

- static void [constraint\\_eval](#) (int &mode, int &ncnln, int &n, int &nrowj, int \*needc, double \*x, double \*c, double \*cjac, int &nstate)  
*derivatives of the nonlinear constraint functions*

## Protected Attributes

- int [realWorkSpaceSize](#)  
*size of realWorkSpace*
- int [intWorkSpaceSize](#)  
*size of intWorkSpace*
- [RealArray](#) [realWorkSpace](#)  
*real work space for NPSOL/NLSSOL*
- [IntArray](#) [intWorkSpace](#)  
*int work space for NPSOL/NLSSOL*
- int [nlnConstraintArraySize](#)  
*used for non-zero array sizing (nonlinear constraints)*
- int [linConstraintArraySize](#)  
*used for non-zero array sizing (linear constraints)*
- [RealArray](#) [cLambda](#)  
*CLAMBDA from NPSOL manual: Langrange multipliers.*
- [IntArray](#) [constraintState](#)  
*ISTATE from NPSOL manual: constraint status.*
- int [informResult](#)  
*INFORM from NPSOL manual: optimization status on exit.*
- int [numberIterations](#)  
*ITER from NPSOL manual: number of (major) iterations performed.*
- int [boundsArraySize](#)  
*nonlinear constraint bounds)*
- double \* [linConstraintMatrixF77](#)  
*[A] matrix from NPSOL manual: linear constraint coefficients*
- double \* [upperFactorHessianF77](#)

*the Lagrangian.*

- double \* [constraintJacMatrixF77](#)  
*[CJAC] matrix from NPSOL manual: nonlinear constraint Jacobian*
- int [fnEvalCntr](#)  
*counter for testing against maxFunctionEvals*
- size\_t [constrOffset](#)  
*and NPSOLOptimizer::numObjectiveFns*

### Static Protected Attributes

- static [SOLBase](#) \* [solInstance](#)  
*functions in order to avoid the need for static data*
- static [Minimizer](#) \* [optLSqInstance](#)  
*evaluator functions in order to avoid the need for static data*

#### 8.138.1 Detailed Description

Base class for Stanford SOL software.

The [SOLBase](#) class provides a common base class for [NPSOLOptimizer](#) and [NLSSOLLeastSq](#), both of which are Fortran 77 sequential quadratic programming algorithms from Stanford University marketed by Stanford Business Associates.

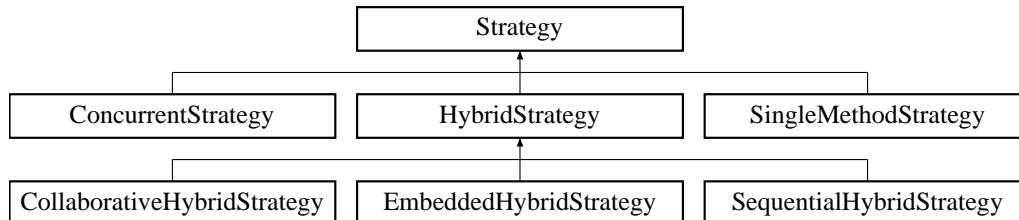
The documentation for this class was generated from the following files:

- [SOLBase.H](#)
- [SOLBase.C](#)

## 8.139 Strategy Class Reference

Base class for the strategy class hierarchy.

Inheritance diagram for Strategy::



### Public Member Functions

- [Strategy](#) ()  
*default constructor*
- [Strategy](#) ([ProblemDescDB](#) &[problem\\_db](#))  
*envelope constructor*
- [Strategy](#) (const [Strategy](#) &strat)  
*copy constructor*
- virtual [~Strategy](#) ()  
*destructor*
- [Strategy operator=](#) (const [Strategy](#) &strat)  
*assignment operator*
- virtual void [run\\_strategy](#) ()  
*the model(s). Called from [main.C](#).*
- virtual const [Variables](#) & [variables\\_results](#) () const  
*return the final strategy solution (variables)*
- virtual const [Response](#) & [response\\_results](#) () const  
*return the final strategy solution (response)*
- [ProblemDescDB](#) & [problem\\_description\\_db](#) () const  
*returns the problem description database ([probDescDB](#))*



## Protected Member Functions

- [Strategy](#) ([BaseConstructor](#), [ProblemDescDB](#) &[problem\\_db](#))  
*derived class constructors - Coplien, p. 139)*
- virtual void [initialize\\_iterator](#) (int index)  
*scheduling function ([serve\\_iterators\(\)](#) or [static\\_schedule\\_iterators\(\)](#))*
- virtual void [pack\\_parameters\\_buffer](#) ([MPIPackBuffer](#) &[send\\_buffer](#), int job\_index)  
*pack a [send\\_buffer](#) for assigning an iterator job to a server*
- virtual void [unpack\\_parameters\\_buffer](#) ([MPIUnpackBuffer](#) &[recv\\_buffer](#))  
*unpack a [recv\\_buffer](#) for accepting an iterator job from the scheduler*
- virtual void [pack\\_results\\_buffer](#) ([MPIPackBuffer](#) &[send\\_buffer](#), int job\_index)  
*pack a [send\\_buffer](#) for returning iterator results from a server*
- virtual void [unpack\\_results\\_buffer](#) ([MPIUnpackBuffer](#) &[recv\\_buffer](#), int job\_index)  
*unpack a [recv\\_buffer](#) for accepting iterator results from a server*
- virtual void [update\\_local\\_results](#) (int job\_index)  
*update local prpResults with current iteration results*
- void [init\\_iterator\\_parallelism](#) ()  
*parallel configuration attributes, and managing outputs and restart.*
- void [init\\_iterator](#) ([Iterator](#) &[the\\_iterator](#), [Model](#) &[the\\_model](#))  
*convenience function for allocating comms prior to running an iterator*
- void [run\\_iterator](#) ([Iterator](#) &[the\\_iterator](#), [Model](#) &[the\\_model](#))  
*due to use by [MINLPNode](#).*
- void [free\\_iterator](#) ([Iterator](#) &[the\\_iterator](#), [Model](#) &[the\\_model](#))  
*convenience function for deallocating comms after running an iterator*
- void [schedule\\_iterators](#) ([Iterator](#) &[the\\_iterator](#), [Model](#) &[the\\_model](#))  
*[static\\_schedule\\_iterators\(\)](#)*
- void [self\\_schedule\\_iterators](#) ([Model](#) &[the\\_model](#))  
*among slave iterator servers (called by derived [run\\_strategy\(\)](#))*
- void [serve\\_iterators](#) ([Iterator](#) &[the\\_iterator](#), [Model](#) &[the\\_model](#))  
*assigned by the strategy master (called by derived [run\\_strategy\(\)](#))*
- void [static\\_schedule\\_iterators](#) ([Iterator](#) &[the\\_iterator](#), [Model](#) &[the\\_model](#))  
*(called by derived [run\\_strategy\(\)](#))*

## Protected Attributes

- [ProblemDescDB](#) & [probDescDB](#)  
*class member reference to the problem description database*
- [ParallelLibrary](#) & [parallelLib](#)  
*class member reference to the parallel library*
- [String](#) [strategyName](#)  
*type of strategy: single\_method, hybrid, multi\_start, or pareto\_set.*
- [bool](#) [stratIterMessagePass](#)  
*flag for message passing at si level*
- [bool](#) [stratIterDedMaster](#)  
*flag for dedicated master part. at si level*
- [int](#) [worldRank](#)  
*processor rank in MPI\_COMM\_WORLD*
- [int](#) [worldSize](#)  
*size of MPI\_COMM\_WORLD*
- [int](#) [iteratorCommRank](#)  
*processor rank in iteratorComm*
- [int](#) [iteratorCommSize](#)  
*number of processors in iteratorComm*
- [int](#) [numIteratorServers](#)  
*number of concurrent iterator partitions*
- [int](#) [iteratorServerId](#)  
*identifier for an iterator server*
- [bool](#) [graph2DFlag](#)  
*flag for using 2D graphics plots*
- [bool](#) [tabularDataFlag](#)  
*flag for file tabulation of graphics data*
- [String](#) [tabularDataFile](#)  
*filename for tabulation of graphics data*
- [int](#) [maxConcurrency](#)  
*maximum iterator concurrency possible in [Strategy](#)*

- int `numIteratorJobs`  
*number of iterator executions to schedule*
- `PRPArray prpResults`  
*array of results corresponding to numIteratorJobs*
- int `paramsMsgLen`  
*length of MPI buffer for parameterSets instance(s)*
- int `resultsMsgLen`  
*length of MPI buffer for prpResults instance(s)*

### Private Member Functions

- `Strategy * get_strategy ()`  
*Used by the envelope to instantiate the correct letter class.*

### Private Attributes

- `Strategy * strategyRep`  
*pointer to the letter (initialized only for the envelope)*
- int `referenceCount`  
*number of objects sharing strategyRep*

## 8.139.1 Detailed Description

Base class for the strategy class hierarchy.

The `Strategy` class is the base class for the class hierarchy providing the top level control in DAKOTA. The strategy is responsible for creating and managing iterators and models. For memory efficiency and enhanced polymorphism, the strategy hierarchy employs the "letter/envelope idiom" (see Coplien "Advanced C++", p. 133), for which the base class (`Strategy`) serves as the envelope and one of the derived classes (selected in `Strategy::get_strategy()`) serves as the letter.

## 8.139.2 Constructor & Destructor Documentation

### 8.139.2.1 `Strategy ()`

default constructor

Default constructor. `strategyRep` is NULL in this case (a populated `problem_db` is needed to build a meaningful [Strategy](#) object). This makes it necessary to check for NULL in the copy constructor, assignment operator, and destructor.

#### 8.139.2.2 [Strategy](#) ([ProblemDescDB](#) & *problem\_db*)

envelope constructor

Used in [main.C](#) instantiation to build the envelope. This constructor only needs to extract enough data to properly execute `get_strategy`, since `Strategy::Strategy(BaseConstructor, problem_db)` builds the actual base class data inherited by the derived strategies.

#### 8.139.2.3 [Strategy](#) (const [Strategy](#) & *strat*)

copy constructor

Copy constructor manages sharing of `strategyRep` and incrementing of `referenceCount`.

#### 8.139.2.4 [~Strategy](#) () [virtual]

destructor

Destructor decrements `referenceCount` and only deletes `strategyRep` when `referenceCount` reaches zero.

#### 8.139.2.5 [Strategy](#) ([BaseConstructor](#), [ProblemDescDB](#) & *problem\_db*) [protected]

derived class constructors - Coplien, p. 139)

This constructor is the one which must build the base class data for all inherited strategies. `get_strategy()` instantiates a derived class letter and the derived constructor selects this base class constructor in its initialization list (to avoid the recursion of the base class constructor calling `get_strategy()` again). Since the letter IS the representation, its representation pointer is set to NULL (an uninitialized pointer causes problems in `~Strategy`).

### 8.139.3 Member Function Documentation

#### 8.139.3.1 [Strategy](#) operator= (const [Strategy](#) & *strat*)

assignment operator

Assignment operator decrements `referenceCount` for old `strategyRep`, assigns new `strategyRep`, and increments `referenceCount` for new `strategyRep`.

#### 8.139.3.2 void `pack_parameters_buffer` ([MPIPackBuffer](#) & *send\_buffer*, int *job\_index*) [protected, virtual]

pack a `send_buffer` for assigning an iterator job to a server

This virtual function redefinition is executed on the dedicated master processor for self scheduling. It is not used for peer partitions.

Reimplemented in [ConcurrentStrategy](#), and [SequentialHybridStrategy](#).

**8.139.3.3** `void unpack_parameters_buffer (MPIUnpackBuffer & recv_buffer)` [protected, virtual]

unpack a `recv_buffer` for accepting an iterator job from the scheduler

This virtual function redefinition is executed on an iterator server for dedicated master self scheduling. It is not used for peer partitions.

Reimplemented in [ConcurrentStrategy](#), and [SequentialHybridStrategy](#).

**8.139.3.4** `void pack_results_buffer (MPIPackBuffer & send_buffer, int job_index)` [protected, virtual]

pack a `send_buffer` for returning iterator results from a server

This virtual function redefinition is executed either on an iterator server for dedicated master self scheduling or on peers 2 through n for static scheduling.

Reimplemented in [ConcurrentStrategy](#), and [SequentialHybridStrategy](#).

**8.139.3.5** `void unpack_results_buffer (MPIUnpackBuffer & recv_buffer, int job_index)` [protected, virtual]

unpack a `recv_buffer` for accepting iterator results from a server

This virtual function redefinition is executed on an strategy master (either the dedicated master processor for self scheduling or peer 1 for static scheduling).

Reimplemented in [ConcurrentStrategy](#), and [SequentialHybridStrategy](#).

**8.139.3.6** `void init_iterator_parallelism ()` [protected]

parallel configuration attributes, and managing outputs and restart.

This function is called from derived class constructors once `maxConcurrency` is defined but prior to instantiating Iterators and Models.

**8.139.3.7** `void init_iterator (Iterator & the_iterator, Model & the_model)` [protected]

convenience function for allocating comms prior to running an iterator

This is a convenience function for encapsulating the allocation of communicators prior to running an iterator. It does not require a `strategyRep` forward since it is only used by letter objects.

**8.139.3.8 void run\_iterator (Iterator & the\_iterator, Model & the\_model)** [protected]

due to use by MINLPNode.

This is a convenience function for encapsulating the parallel features (run/serve) of running an iterator. This function omits allocation/deallocation of communicators to provide greater efficiency in those strategies which involve multiple iterator executions but only require communicator allocation/deallocation to be performed once.

It does not require a strategyRep forward since it is only used by letter objects. While it is currently a public function due to its use in MINLPNode, this usage still involves a strategy letter object.

**8.139.3.9 void free\_iterator (Iterator & the\_iterator, Model & the\_model)** [protected]

convenience function for deallocating comms after running an iterator

This is a convenience function for encapsulating the deallocation of communicators after running an iterator. It does not require a strategyRep forward since it is only used by letter objects.

**8.139.3.10 void schedule\_iterators (Iterator & the\_iterator, Model & the\_model)** [protected]

[static\\_schedule\\_iterators\(\)](#)

This implementation supports the scheduling of multiple jobs using a single iterator/model pair. Additional future (overloaded) implementations could involve independent iterator instances.

**8.139.3.11 void self\_schedule\_iterators (Model & the\_model)** [protected]

among slave iterator servers (called by derived [run\\_strategy\(\)](#))

This function is adapted from [ApplicationInterface::self\\_schedule\\_evaluations\(\)](#).

**8.139.3.12 void serve\_iterators (Iterator & the\_iterator, Model & the\_model)** [protected]

assigned by the strategy master (called by derived [run\\_strategy\(\)](#))

This function is similar in structure to [ApplicationInterface::serve\\_evaluations\\_synch\(\)](#).

**8.139.3.13 Strategy \* get\_strategy ()** [private]

Used by the envelope to instantiate the correct letter class.

Used only by the envelope constructor to initialize strategyRep to the appropriate derived type, as given by the strategyName attribute.

The documentation for this class was generated from the following files:

- DakotaStrategy.H
- DakotaStrategy.C

## 8.140 String Class Reference

[Dakota::String](#) class, used as main string class for [Dakota](#).

### Public Member Functions

- [String](#) ()  
*Default constructor.*
- [String](#) (const [String](#) &a)  
*Copy constructor for incoming [String](#).*
- [String](#) (const [String](#) &a, size\_t start\_index, size\_t num\_items)  
*Copy constructor for portion of incoming [String](#).*
- [String](#) (const char \*c\_string)  
*Copy constructor for incoming char\* array.*
- [String](#) (const std::string &a)  
*Copy constructor for incoming base string.*
- [~String](#) ()  
*Destructor.*
- [String](#) & operator= (const [String](#) &)  
*Assignment operator for incoming [String](#).*
- [String](#) & operator= (const std::string &)  
*Assignment operator for incoming base string.*
- [String](#) & operator= (const char \*)  
*Assignment operator for incoming char\* array.*
- operator const char \* () const  
*The operator() returns pointer to standard C char array.*
- [String](#) & toUpper ()  
*Convert to upper case string.*
- void upper ()
- [String](#) & toLower ()  
*Convert to lower case string.*
- void lower ()
- bool contains (const char \*sub\_string) const

Returns true if [String](#) contains char\* substring.

- bool [begins](#) (const char \*sub\_string) const

Returns true if [String](#) starts with char\* substring.

- bool [ends](#) (const char \*sub\_string) const

Returns true if [String](#) ends with char\* substring.

- char \* [data](#) () const

Returns pointer to standard C char array.

### 8.140.1 Detailed Description

[Dakota::String](#) class, used as main string class for [Dakota](#).

The [Dakota::String](#) class is the common string class for [Dakota](#). It provides a common interface for string operations whether using the std::string interface or the (legacy) RogueWave RWCString API

### 8.140.2 Member Function Documentation

#### 8.140.2.1 operator const char \* () const [inline]

The operator() returns pointer to standard C char array.

The operator () returns a pointer to a char string. Uses the STL c\_str() method. This allows for the [String](#) to be used in method calls without having to call the [data\(\)](#) or c\_str() methods.

#### 8.140.2.2 void upper ()

Private method which converts [String](#) to upper. Utilizes an STL iterator to step through the string and then calls the STL toupper() method. Needs to be done this way because STL only provides a single char toupper method.

#### 8.140.2.3 void lower ()

Private method which converts [String](#) to lower. Utilizes an STL iterator to step through the string and then calls the STL tolower() method. Needs to be done this way because STL only provides a single char tolower method.

#### 8.140.2.4 bool contains (const char \* sub\_string) const [inline]

Returns true if [String](#) contains char\* substring.

Returns true if the [String](#) contains the char\* sub\_string. Uses the STL find() method.



**8.140.2.5 bool begins (const char \* *sub\_string*) const** [inline]

Returns true if [String](#) starts with char\* substring.

Returns true if the [String](#) begins with the char\* sub\_string. Uses the STL compare() method.

**8.140.2.6 bool ends (const char \* *sub\_string*) const** [inline]

Returns true if [String](#) ends with char\* substring.

Returns true if the [String](#) ends with the char\* sub\_string. Uses the STL compare() method.

**8.140.2.7 char \* data () const** [inline]

Returns pointer to standard C char array.

Returns a pointer to C style char array. Needed to mimic the Rogue Wave string class. USE WITH CARE.

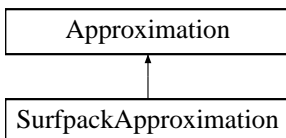
The documentation for this class was generated from the following files:

- DakotaString.H
- DakotaString.C

## 8.141 SurfpackApproximation Class Reference

Interface between Surfpack and Dakota.

Inheritance diagram for SurfpackApproximation::



### Public Member Functions

- [SurfpackApproximation](#) ()  
*default constructor*
- [SurfpackApproximation](#) (const [ProblemDescDB](#) &[problem\\_db](#), const size\_t &[num\\_acv](#))  
*standard constructor: Surfpack surface of appropriate type will be created*
- [~SurfpackApproximation](#) ()  
*destructor*

### Protected Member Functions

- int [min\\_coefficients](#) () const  
*build the derived class approximation type in numVars dimensions*
- int [recommended\\_coefficients](#) () const  
*build the derived class approximation type in numVars dimensions*
- void [find\\_coefficients](#) ()  
*and the appropriate Surfpack build method will be invoked*
- const Real & [get\\_value](#) (const RealVector &[x](#))  
*Return the value of the Surfpack surface for a given parameter vector x.*
- const RealVector & [get\\_gradient](#) (const RealVector &[x](#))  
*retrieve the approximate function gradient for a given parameter vector x*
- const RealSymMatrix & [get\\_hessian](#) (const RealVector &[x](#))  
*retrieve the approximate function Hessian for a given parameter vector x*
- const Real & [get\\_diagnostic](#) (const [String](#) &[metric\\_type](#))

*retrieve the diagnostic metric for the diagnostic type specified*

- const bool [diagnostics\\_available](#) ()  
*check if the diagnostics are available (true for the Surfpack types)*

## Private Member Functions

- void [checkForEqualityConstraints](#) ()  
*point, gradient, and/or hessian*
- SurfData \* [surrogates\\_to\\_surf\\_data](#) ()  
*copy from [SurrogateDataPoint](#) to SurfPoint/SurfData*

## Private Attributes

- SurfpackModel \* [model](#)  
*The native Surfpack approximation.*
- SurfpackModelFactory \* [factory](#)  
*factory for the SurfpackModel instance*
- SurfData \* [surfData](#)  
*The data used to build the approximation, in Surfpack format.*

### 8.141.1 Detailed Description

[Interface](#) between Surfpack and [Dakota](#).

The [SurfpackApproximation](#) class is the interface between [Dakota](#) and Surfpack. Based on the information in the [ProblemDescDB](#) that is passed in through the constructor, [SurfpackApproximation](#) builds a Surfpack Surface object that corresponds to one of the following data-fitting techniques: polynomial regression, kriging, artificial neural networks, radial basis function network, or multivariate adaptive regression splines (MARS).

### 8.141.2 Member Function Documentation

#### 8.141.2.1 void [find\\_coefficients](#) () [[protected](#), [virtual](#)]

and the appropriate Surfpack build method will be invoked

surfData will be deleted in dtor

#### [Todo](#)

Right now, we're completely deleting the old data and then

recopying the current data into a SurfData object. This was just the easiest way to arrive at a solution that would build and run. This function is frequently called from addPoint rebuild, however, and it's not good to go through this whole process every time one more data point is added.

Reimplemented from [Approximation](#).

#### 8.141.2.2 `const RealSymMatrix & get_hessian (const RealVector & x)` [protected, virtual]

retrieve the approximate function Hessian for a given parameter vector x

##### Todo

Make this acceptably efficient

Reimplemented from [Approximation](#).

#### 8.141.2.3 `void checkForEqualityConstraints ()` [private]

point, gradient, and/or hessian

If there is an anchor point, add an equality constraint for its response value. Also add constraints for gradient and hessian, if applicable.

##### Todo

improve efficiency of conversion

#### 8.141.2.4 `SurfData * surrogates_to_surf_data ()` [private]

copy from [SurrogateDataPoint](#) to SurfPoint/SurfData

Copy the data stored in Dakota-style [SurrogateDataPoint](#) objects into Surfpack-style SurfPoint and SurfData objects.

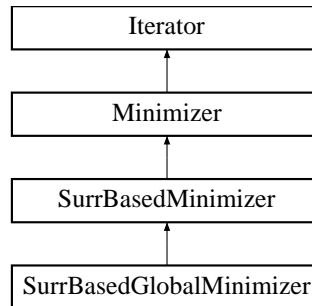
The documentation for this class was generated from the following files:

- SurfpackApproximation.H
- SurfpackApproximation.C

## 8.142 SurrBasedGlobalMinimizer Class Reference

and updates a global surrogate model without trust region controls

Inheritance diagram for SurrBasedGlobalMinimizer::



### Public Member Functions

- [SurrBasedGlobalMinimizer \(Model &model\)](#)  
*constructor*
- [~SurrBasedGlobalMinimizer \(\)](#)  
*destructor*

### Protected Member Functions

- [bool returns\\_multiple\\_points \(\) const](#)  
*Global surrogate-based methods can return multiple points.*

### Private Member Functions

- [void minimize\\_surrogates \(\)](#)  
*optimizing on and improving surrogates of the response functions.*

### Private Attributes

- [bool replacePoints](#)  
*than continuing to append, during construction of the next surrogate*

### 8.142.1 Detailed Description

and updates a global surrogate model without trust region controls

This method uses a [SurrogateModel](#) to perform minimization (optimization or nonlinear least squares) through a set of iterations. At each iteration, a surrogate is built, the surrogate is minimized, and the optimal points from the surrogate are then evaluated with the "true" function, to generate new points upon which the surrogate for the next iteration is built.

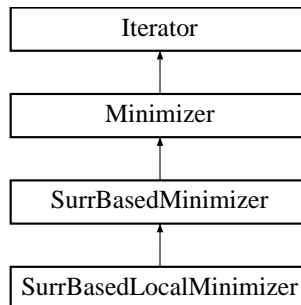
The documentation for this class was generated from the following files:

- SurrBasedGlobalMinimizer.H
- SurrBasedGlobalMinimizer.C

## 8.143 SurrBasedLocalMinimizer Class Reference

and nonlinear least squares.

Inheritance diagram for SurrBasedLocalMinimizer::



### Public Member Functions

- [SurrBasedLocalMinimizer](#) ([Model](#) &model)  
*constructor*
- [~SurrBasedLocalMinimizer](#) ()  
*destructor*

### Private Member Functions

- void [minimize\\_surrogates](#) ()  
*global, or hierarchical surrogates over a series of trust regions.*
- void [reset](#) ()  
*reset convergence controls in case of multiple SBLM executions*
- bool [tr\\_bounds](#) (const [RealVector](#) &global\_lower\_bnds, const [RealVector](#) &global\_upper\_bnds, [RealVector](#) &tr\_lower\_bnds, [RealVector](#) &tr\_upper\_bnds)  
*compute current trust region bounds*
- void [find\\_center\\_truth](#) (const [Iterator](#) &dace\_iterator, [Model](#) &truth\_model)  
*retrieve responseCenterTruth if possible, evaluate it if not*
- void [find\\_center\\_approx](#) ()  
*retrieve responseCenter\_approx if possible, evaluate it if not*
- void [hard\\_convergence\\_check](#) (const [Response](#) &response\_truth, const [RealVector](#) &c\_vars, const [RealVector](#) &lower\_bnds, const [RealVector](#) &upper\_bnds)

*merit function near zero)*

- void `tr_ratio_check` (const RealVector &c\_vars\_star, const RealVector &tr\_lower\_bounds, const RealVector &tr\_upper\_bounds)  
*region resizing) and check for soft convergence (diminishing returns)*
- void `update_penalty` (const RealVector &fns\_center\_truth, const RealVector &fns\_star\_truth)  
*initialize and update the penaltyParameter*
- void `relax_constraints` (const RealVector &lower\_bnds, const RealVector &upper\_bnds)  
*relax constraints by updating bounds when current iterate is infeasible*

### Static Private Member Functions

- static void `approx_subprob_objective_eval` (const Variables &surrogate\_vars, const Variables &recast\_vars, const Response &surrogate\_response, Response &recast\_response)  
*static function used to define the approximate subproblem objective.*
- static void `approx_subprob_constraint_eval` (const Variables &surrogate\_vars, const Variables &recast\_vars, const Response &surrogate\_response, Response &recast\_response)  
*static function used to define the approximate subproblem constraints.*
- static void `hom_objective_eval` (int &mode, int &n, double \*tau\_and\_x, double &f, double \*grad\_f, int &)  
*homotopy constraint relaxation formulation.*
- static void `hom_constraint_eval` (int &mode, int &ncnln, int &n, int &nrowj, int \*needc, double \*tau\_and\_x, double \*c, double \*cjac, int &nstate)  
*homotopy constraint relaxation formulation.*

### Private Attributes

- Real `origTrustRegionFactor`  
*original user specification for trustRegionFactor*
- Real `trustRegionFactor`  
*bound - lower bound for each design variable).*
- Real `minTrustRegionFactor`  
*factor is reduced below the value of minTrustRegionFactor*
- Real `trRatioContractValue`  
*trust region ratio min value: contract tr if ratio below this value*



- Real [trRatioExpandValue](#)  
*trust region ratio sufficient value: expand tr if ratio above this value*
- Real [gammaContract](#)  
*trust region contraction factor*
- Real [gammaExpand](#)  
*trust region expansion factor*
- short [approxSubProbObj](#)  
*or AUGMENTED\_LAGRANGIAN\_OBJ*
- short [approxSubProbCon](#)  
*ORIGINAL\_CON.*
- Model [approxSubProbModel](#)  
*involve a [RecastModel](#) recursion applied to iteratedModel*
- bool [recastSubProb](#)  
*flag to indicate when approxSubProbModel involves a [RecastModel](#) recursion*
- short [trConstraintRelax](#)  
*points: NO\_RELAX or HOMOTOPY*
- short [meritFnType](#)  
*ADAPTIVE\_PENALTY\_MERIT, LAGRANGIAN\_MERIT, or AUGMENTED\_LAGRANGIAN\_MERIT.*
- short [acceptLogic](#)  
*type of iterate acceptance test logic: FILTER or TR\_RATIO*
- int [penaltyIterOffset](#)  
*for adaptive\_penalty merit functions*
- short [convergenceFlag](#)  
*code indicating satisfaction of hard or soft convergence conditions*
- short [softConvCount](#)  
*count reaches softConvLimit, stop SBLM.*
- short [softConvLimit](#)  
*exceeded by softConvCount, stop SBLM.*
- bool [truthGradientFlag](#)  
*flags the use/availability of truth gradients within the SBLM process*
- bool [approxGradientFlag](#)

*flags the use/availability of surrogate gradients within the SBLM process*

- bool [truthHessianFlag](#)  
*flags the use/availability of truth Hessians within the SBLM process*
- bool [approxHessianFlag](#)  
*flags the use/availability of surrogate Hessians within the SBLM process*
- bool [correctionFlag](#)  
*of each trust region*
- bool [globalApproxFlag](#)  
*flags the use of a global data fit surrogate (rsm, ann, mars, kriging)*
- bool [multiptApproxFlag](#)  
*flags the use of a multipoint data fit surrogate (TANA)*
- bool [localApproxFlag](#)  
*flags the use of a local data fit surrogate (Taylor series)*
- bool [hierarchApproxFlag](#)  
*flags the use of a model hierarchy/multifidelity surrogate*
- bool [newCenterFlag](#)  
*a new trust region center*
- bool [daceCenterPtFlag](#)  
*evaluations for global approximations (CCD, Box-Behnken)*
- bool [multiLayerBypassFlag](#)  
*(responseCenterTruth and responseStarTruth).*
- bool [useGradsFlag](#)  
*to be evaluated for each DACE point in global surrogate builds.*
- RealVector [nonlinIneqLowerBndsSlack](#)  
*individual violations of nonlinear inequality constraint lower bounds*
- RealVector [nonlinIneqUpperBndsSlack](#)  
*individual violations of nonlinear inequality constraint upper bounds*
- RealVector [nonlinEqTargetsSlack](#)  
*individual violations of nonlinear equality constraint targets*
- Real [tau](#)  
*constraint relaxation parameter*

- Real [alpha](#)  
*constraint relaxation parameter backoff parameter (multiplier)*
- Variables [varsCenter](#)  
*variables at the trust region center*
- Response [responseCenterApprox](#)  
*approx response at trust region center*
- Response [responseStarApprox](#)  
*approx response at SBLM cycle minimum*
- Response [responseCenterTruth](#)  
*truth response at trust region center*
- Response [responseStarTruth](#)  
*truth response at SBLM cycle minimum*

## Static Private Attributes

- static [SurrBasedLocalMinimizer](#) \* [sblmInstance](#)  
*pointer to SBLM instance used in static member functions*

### 8.143.1 Detailed Description

and nonlinear least squares.

This minimizer uses a [SurrogateModel](#) to perform minimization based on local, global, or hierarchical surrogates. It achieves provable convergence through the use of a sequence of trust regions and the application of surrogate corrections at the trust region centers.

### 8.143.2 Member Function Documentation

#### 8.143.2.1 void minimize\_surrogates () [private, virtual]

global, or hierarchical surrogates over a series of trust regions.

Trust region-based strategy to perform surrogate-based optimization in subregions (trust regions) of the parameter space. The minimizer operates on approximations in lieu of the more expensive simulation-based response functions. The size of the trust region is varied according to the goodness of the agreement between the approximations and the true response functions.

Implements [SurrBasedMinimizer](#).

**8.143.2.2** void `hard_convergence_check` (const [Response](#) & *response\_truth*, const [RealVector](#) & *c\_vars*, const [RealVector](#) & *lower\_bnds*, const [RealVector](#) & *upper\_bnds*) [private]

merit function near zero)

The hard convergence check computes the gradient of the merit function at the trust region center, performs a projection for active bound constraints (removing any gradient component directed into an active bound), and signals convergence if the 2-norm of this projected gradient is less than `convergenceTol`.

**8.143.2.3** void `tr_ratio_check` (const [RealVector](#) & *c\_vars\_star*, const [RealVector](#) & *tr\_lower\_bnds*, const [RealVector](#) & *tr\_upper\_bnds*) [private]

region resizing) and check for soft convergence (diminishing returns)

Assess acceptance of SBLM iterate (trust region ratio or filter) and compute soft convergence metrics (number of consecutive failures, min trust region size, etc.) to assess whether the convergence rate has decreased to a point where the process should be terminated (diminishing returns).

**8.143.2.4** void `update_penalty` (const [RealVector](#) & *fns\_center\_truth*, const [RealVector](#) & *fns\_star\_truth*) [private]

initialize and update the `penaltyParameter`

Scaling of the penalty value is important to avoid rejecting SBLM iterates which must increase the objective to achieve a reduction in constraint violation. In the basic penalty case, the penalty is ramped exponentially based on the iteration counter. In the adaptive case, the ratio of relative change between center and star points for the objective and constraint violation values is used to rescale penalty values.

**8.143.2.5** void `approx_subprob_objective_eval` (const [Variables](#) & *surrogate\_vars*, const [Variables](#) & *recast\_vars*, const [Response](#) & *surrogate\_response*, [Response](#) & *recast\_response*) [static, private]

static function used to define the approximate subproblem objective.

Objective functions evaluator for solution of approximate subproblem using a [RecastModel](#).

**8.143.2.6** void `approx_subprob_constraint_eval` (const [Variables](#) & *surrogate\_vars*, const [Variables](#) & *recast\_vars*, const [Response](#) & *surrogate\_response*, [Response](#) & *recast\_response*) [static, private]

static function used to define the approximate subproblem constraints.

Constraint functions evaluator for solution of approximate subproblem using a [RecastModel](#).

**8.143.2.7** void `hom_objective_eval` (int & *mode*, int & *n*, double \* *tau\_and\_x*, double & *f*, double \* *grad\_f*, int &) [static, private]

homotopy constraint relaxation formulation.

NPSOL objective functions evaluator for solution of homotopy constraint relaxation parameter optimization. This constrained optimization problem performs the update of the tau parameter in the homotopy heuristic approach used to relax the constraints in the original problem .

**8.143.2.8** `void hom_constraint_eval (int & mode, int & ncnln, int & n, int & nrowj, int * needc, double * tau_and_x, double * c, double * cjac, int & nstate) [static, private]`

homotopy constraint relaxation formulation.

NPSOL constraint functions evaluator for solution of homotopy constraint relaxation parameter optimization. This constrained optimization problem performs the update of the tau parameter in the homotopy heuristic approach used to relax the constraints in the original problem.

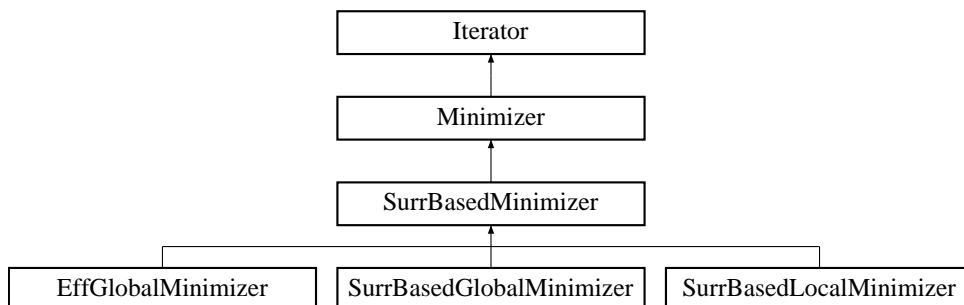
The documentation for this class was generated from the following files:

- SurrBasedLocalMinimizer.H
- SurrBasedLocalMinimizer.C

## 8.144 SurrBasedMinimizer Class Reference

Base class for local/global surrogate-based optimization/least squares.

Inheritance diagram for SurrBasedMinimizer::



### Protected Member Functions

- [SurrBasedMinimizer](#) ([Model](#) &model)  
*constructor*
- [~SurrBasedMinimizer](#) ()  
*destructor*
- void [initialize\\_graphics](#) (bool graph\_2d, bool tabular\_data, const [String](#) &tabular\_file)  
*initialize graphics customized for surrogate-based iteration*
- void [run](#) ()  
*and may contain pre/post steps in lieu of separate pre/post*
- void [print\\_results](#) (std::ostream &s)
- virtual void [minimize\\_surrogates](#) ()=0  
*approach. Redefines the [Iterator::run\(\)](#) virtual function.*
- void [update\\_lagrange\\_multipliers](#) (const [RealVector](#) &fn\_vals, const [RealMatrix](#) &fn\_grads)  
*initialize and update Lagrange multipliers for basic Lagrangian*
- void [update\\_augmented\\_lagrange\\_multipliers](#) (const [RealVector](#) &fn\_vals)  
*initialize and update the Lagrange multipliers for augmented Lagrangian*
- bool [update\\_filter](#) (const [RealVector](#) &fn\_vals)  
*update a filter from a set of function values*
- [Real](#) [lagrangian\\_merit](#) (const [RealVector](#) &fn\_vals, const [RealVector](#) &nln\_ineq\_l\_bnds, const [RealVector](#) &nln\_ineq\_u\_bnds, const [RealVector](#) &nln\_eq\_tgts)

*compute a Lagrangian function from a set of function values*

- void [lagrangian\\_gradient](#) (const RealVector &fn\_vals, const RealMatrix &fn\_grads, const RealVector &nln\_ineq\_l\_bnds, const RealVector &nln\_ineq\_u\_bnds, const RealVector &nln\_eq\_tgts, RealVector &lag\_grad)

*compute the gradient of the Lagrangian function*

- Real [augmented\\_lagrangian\\_merit](#) (const RealVector &fn\_vals, const RealVector &nln\_ineq\_l\_bnds, const RealVector &nln\_ineq\_u\_bnds, const RealVector &nln\_eq\_tgts)

*compute an augmented Lagrangian function from a set of function values*

- void [augmented\\_lagrangian\\_gradient](#) (const RealVector &fn\_vals, const RealMatrix &fn\_grads, const RealVector &nln\_ineq\_l\_bnds, const RealVector &nln\_ineq\_u\_bnds, const RealVector &nln\_eq\_tgts, RealVector &alag\_grad)

*compute the gradient of the augmented Lagrangian function*

- Real [penalty\\_merit](#) (const RealVector &fn\_vals)

*compute a penalty function from a set of function values*

- void [penalty\\_gradient](#) (const RealVector &fn\_vals, const RealMatrix &fn\_grads, RealVector &pen\_grad)

*compute the gradient of the penalty function*

- Real [objective](#) (const RealVector &fn\_vals)

*compute a composite objective value from one or more objective functions*

- void [objective\\_gradient](#) (const RealVector &fn\_vals, const RealMatrix &fn\_grads, RealVector &obj\_grad)

*compute the gradient of the composite objective function*

- Real [constraint\\_violation](#) (const RealVector &fn\_vals, const Real &constraint\_tol)

*compute the constraint violation from a set of function values*

## Protected Attributes

- [Iterator approxSubProbMinimizer](#)

*approximate subproblem on each surrogate-based iteration*

- int [sbIterNum](#)

*surrogate-based minimization iteration number*

- bool [optimizationFlag](#)

*flag for use where optimization and NLS must be distinguished*

- [RealVectorArray sbFilter](#)

*constraint violation) for iterate selection/rejection*

- RealVector [lagrangeMult](#)  
*Lagrange multipliers for basic Lagrangian calculations.*
- RealVector [augLagrangeMult](#)  
*Lagrange multipliers for augmented Lagrangian calculations.*
- Real [penaltyParameter](#)  
*penalty calculations; increased in `update_penalty()`*
- RealVector [origNonlinIneqLowerBnds](#)  
*original nonlinear inequality constraint lower bounds (no relaxation)*
- RealVector [origNonlinIneqUpperBnds](#)  
*original nonlinear inequality constraint upper bounds (no relaxation)*
- RealVector [origNonlinEqTargets](#)  
*original nonlinear equality constraint targets (no relaxation)*
- Real [eta](#)  
*constant used in `etaSequence` updates*
- Real [alphaEta](#)  
*power for `etaSequence` updates when updating penalty*
- Real [betaEta](#)  
*power for `etaSequence` updates when updating multipliers*
- Real [etaSequence](#)  
*Lagrangian updates (refer to Conn, Gould, and Toint, section 14.4).*

### 8.144.1 Detailed Description

Base class for local/global surrogate-based optimization/least squares.

These minimizers use a [SurrogateModel](#) to perform optimization based either on local trust region methods or global updating methods.

### 8.144.2 Member Function Documentation

#### 8.144.2.1 `void run ()` [inline, protected, virtual]

and may contain pre/post steps in lieu of separate pre/post

[Iterator](#) supports a construct/initialize-run/run/finalize-run/destroy progression. This function is the virtual run function for the iterator class hierarchy. All derived classes need to redefine it.



Reimplemented from [Iterator](#).

#### 8.144.2.2 void print\_results (std::ostream & s) [protected, virtual]

Redefines default iterator results printing to include optimization results (objective functions and constraints).

Reimplemented from [Iterator](#).

#### 8.144.2.3 void update\_lagrange\_multipliers (const RealVector & fn\_vals, const RealMatrix & fn\_grads) [protected]

initialize and update Lagrange multipliers for basic Lagrangian

For the Rockafellar augmented Lagrangian, simple Lagrange multiplier updates are available which do not require the active constraint gradients. For the basic Lagrangian, Lagrange multipliers are estimated through solution of a nonnegative linear least squares problem.

#### 8.144.2.4 void update\_augmented\_lagrange\_multipliers (const RealVector & fn\_vals) [protected]

initialize and update the Lagrange multipliers for augmented Lagrangian

For the Rockafellar augmented Lagrangian, simple Lagrange multiplier updates are available which do not require the active constraint gradients. For the basic Lagrangian, Lagrange multipliers are estimated through solution of a nonnegative linear least squares problem.

#### 8.144.2.5 bool update\_filter (const RealVector & fn\_vals) [protected]

update a filter from a set of function values

Update the sbFilter with fn\_vals if new iterate is non-dominated.

#### 8.144.2.6 Real lagrangian\_merit (const RealVector & fn\_vals, const RealVector & nln\_ineq\_l\_bnds, const RealVector & nln\_ineq\_u\_bnds, const RealVector & nln\_eq\_tgts) [protected]

compute a Lagrangian function from a set of function values

The Lagrangian function computation sums the objective function and the Lagrange multiplier terms for inequality/equality constraints. This implementation follows the convention in Vanderplaats with  $g \leq 0$  and  $h = 0$ . The bounds/targets passed in may reflect the original constraints or the relaxed constraints.

#### 8.144.2.7 Real augmented\_lagrangian\_merit (const RealVector & fn\_vals, const RealVector & nln\_ineq\_l\_bnds, const RealVector & nln\_ineq\_u\_bnds, const RealVector & nln\_eq\_tgts) [protected]

compute an augmented Lagrangian function from a set of function values

The Rockafellar augmented Lagrangian function sums the objective function, Lagrange multiplier terms for inequality/equality constraints, and quadratic penalty terms for inequality/equality constraints. This implementation

follows the convention in Vanderplaats with  $g \leq 0$  and  $h = 0$ . The bounds/targets passed in may reflect the original constraints or the relaxed constraints.

#### 8.144.2.8 Real penalty\_merit (const RealVector & fn\_vals) [protected]

compute a penalty function from a set of function values

The penalty function computation applies a quadratic penalty to any constraint violations and adds this to the objective function(s)  $p = f + r_p cv$ .

#### 8.144.2.9 Real objective (const RealVector & fn\_vals) [protected]

compute a composite objective value from one or more objective functions

The composite objective computation sums up the contributions from one or more objective functions using the multiobjective weights.

#### 8.144.2.10 void objective\_gradient (const RealVector & fn\_vals, const RealMatrix & fn\_grads, RealVector & obj\_grad) [protected]

compute the gradient of the composite objective function

The composite objective gradient computation sums up the contributions from one or more objective function gradients using the multiobjective weights.

#### 8.144.2.11 Real constraint\_violation (const RealVector & fn\_vals, const Real & constraint\_tol) [protected]

compute the constraint violation from a set of function values

Compute the quadratic constraint violation defined as  $cv = g^T g + h^T h$ . This implementation supports equality constraints and 2-sided inequalities. The `constraint_tol` allows for a small constraint infeasibility (used for penalty methods, but not Lagrangian methods).

The documentation for this class was generated from the following files:

- SurrBasedMinimizer.H
- SurrBasedMinimizer.C

## 8.145 SurrogateDataPoint Class Reference

for defining a "truth" data point.

### Public Member Functions

- [SurrogateDataPoint](#) ()  
*default constructor*
- [SurrogateDataPoint](#) (const RealVector &x, const Real &fn\_val, const RealVector &fn\_grad, const RealSymMatrix &fn\_hess)  
*standard constructor*
- [SurrogateDataPoint](#) (const [SurrogateDataPoint](#) &sdp)  
*copy constructor*
- [~SurrogateDataPoint](#) ()  
*destructor*
- [SurrogateDataPoint](#) & [operator=](#) (const [SurrogateDataPoint](#) &sdp)  
*assignment operator*
- bool [operator==](#) (const [SurrogateDataPoint](#) &sdp) const  
*equality operator*
- const RealVector & [continuous\\_variables](#) () const  
*return continuousVars*
- const Real & [response\\_function](#) () const  
*return responseFn*
- const RealVector & [response\\_gradient](#) () const  
*return responseGrad*
- const RealSymMatrix & [response\\_hessian](#) () const  
*return responseHess*
- bool [is\\_null](#) () const  
*function to check sdpRep (does this handle contain a body)*

### Private Attributes

- [SurrogateDataPointRep](#) \* [sdpRep](#)  
*pointer to the body (handle-body idiom)*

### 8.145.1 Detailed Description

for defining a "truth" data point.

A list of these data points is contained in each [Approximation](#) instance ([Approximation::currentPoints](#)) and provides the data to build the approximation. A handle-body idiom is used to avoid excessive data copying overhead.

The documentation for this class was generated from the following file:

- [DakotaApproximation.H](#)

## 8.146 SurrogateDataPointRep Class Reference

or body, may be shared by multiple [SurrogateDataPoint](#) handle instances.

### Private Member Functions

- [SurrogateDataPointRep](#) (const RealVector &x, const Real &fn\_val, const RealVector &fn\_grad, const RealSymMatrix &fn\_hess)  
*constructor*
- [~SurrogateDataPointRep](#) ()  
*destructor*

### Private Attributes

- RealVector [continuousVars](#)  
*continuous variables*
- Real [responseFn](#)  
*truth response function value*
- RealVector [responseGrad](#)  
*truth response function gradient*
- RealSymMatrix [responseHess](#)  
*truth response function Hessian*
- int [referenceCount](#)  
*number of handle objects sharing sdpRep*

### Friends

- class [SurrogateDataPoint](#)  
*the handle class can access attributes of the body class directly*

#### 8.146.1 Detailed Description

or body, may be shared by multiple [SurrogateDataPoint](#) handle instances.

The SurrogateDataPoint/SurrogateDataPointRep pairs utilize a handle-body idiom (Coplien, Advanced C++).

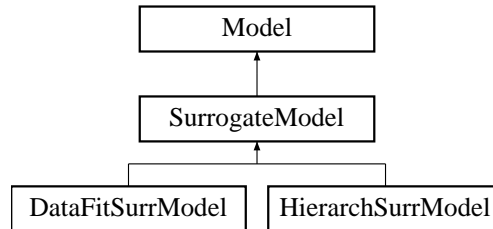
The documentation for this class was generated from the following file:

- DakotaApproximation.H

## 8.147 SurrogateModel Class Reference

Base class for surrogate models ([DataFitSurrModel](#) and [HierarchSurrModel](#)).

Inheritance diagram for SurrogateModel::



### Protected Member Functions

- [SurrogateModel](#) ([ProblemDescDB](#) &[problem\\_db](#))  
*constructor*
- [SurrogateModel](#) ([ParallelLibrary](#) &[parallel\\_lib](#), const std::pair< short, short > &[view](#), const [Sizet2DArray](#) &[vars\\_comps](#), const [ActiveSet](#) &[set](#), const [String](#) &[corr\\_type](#), short [corr\\_order](#))  
*alternate constructor*
- [~SurrogateModel](#) ()  
*destructor*
- [Model](#) & [subordinate\\_model](#) ()  
*return [truth\\_model\(\)](#)*
- void [compute\\_correction](#) (const [Response](#) &[truth\\_response](#), const [Response](#) &[approx\\_response](#), const [RealVector](#) &[c\\_vars](#))  
*agreement with [truth\\_response](#)*
- void [apply\\_correction](#) ([Response](#) &[approx\\_response](#), const [RealVector](#) &[c\\_vars](#), bool [quiet\\_flag](#)=false)  
*apply the correction computed in [compute\\_correction\(\)](#) to [approx\\_response](#)*
- void [auto\\_correction](#) (bool [correction\\_flag](#))  
*sets [autoCorrection](#) to on (true) or off (false)*
- bool [auto\\_correction](#) ()  
*returns [autoCorrection](#) setting*
- void [check\\_submodel\\_compatibility](#) (const [Model](#) &[sub\\_model](#))  
*[HierarchSurrModel::highFidelityModel](#)).*
- bool [force\\_rebuild](#) ()

*forced based on changes in the inactive data*

- void `asv_mapping` (const `ShortArray` &orig\_asv, `ShortArray` &actual\_asv, `ShortArray` &approx\_asv, bool build\_flag)  
*distributes the incoming orig\_asv among actual\_asv and approx\_asv*
- void `asv_mapping` (const `ShortArray` &actual\_asv, const `ShortArray` &approx\_asv, `ShortArray` &combined\_asv)  
*reconstitutes a combined\_asv from actual\_asv and approx\_asv*
- void `response_mapping` (const `Response` &actual\_response, const `Response` &approx\_response, `Response` &combined\_response)  
*overlays actual\_response and approx\_response to update combined\_response*

## Protected Attributes

- bool `mixedResponseSet`  
*flag for mixed approximate/actual responses*
- `IntSet` `surrogateFnIndices`  
*subset that is approximated*
- `IntResponseMap` `surrResponseMap`  
*derived\_synchronize\_nowait() functions*
- `IntRealVectorMap` `rawCVarsMap`  
*not contain lower level variables sets from finite differencing.*
- `IntIntMap` `truthIdMap`  
*DataFitSurrModel/HierarchSurrModel ids.*
- `IntIntMap` `surrIdMap`  
*DataFitSurrModel/HierarchSurrModel ids.*
- `IntResponseMap` `cachedApproxRespMap`  
*portions were still pending.*
- `String` `correctionType`  
*approximation correction approach to be used: additive or multiplicative*
- `short` `correctionOrder`  
*approximation correction order to be used: 0, 1, or 2*
- bool `autoCorrection`  
*and HierarchSurrModel approximate response computations*



- bool [correctionComputed](#)  
*and is available for application*
- size\_t [approxBuilds](#)  
*number of calls to [build\\_approximation\(\)](#)*
- bool [surrogateBypass](#)  
*on the underlying truth model.*
- RealVector [referenceCLBnds](#)  
*approximation is built; used to detect when a rebuild is required.*
- RealVector [referenceCUBnds](#)  
*approximation is built; used to detect when a rebuild is required.*
- IntVector [referenceDILBnds](#)  
*approximation is built; used to detect when a rebuild is required.*
- IntVector [referenceDIUBnds](#)  
*approximation is built; used to detect when a rebuild is required.*
- RealVector [referenceDRLBnds](#)  
*approximation is built; used to detect when a rebuild is required.*
- RealVector [referenceDRUBnds](#)  
*approximation is built; used to detect when a rebuild is required.*
- RealVector [referenceICVars](#)  
*rebuild is required.*
- IntVector [referenceIDIVars](#)  
*a rebuild is required.*
- RealVector [referenceIDRVars](#)  
*a rebuild is required.*

### Private Member Functions

- void [apply\\_additive\\_correction](#) (RealVector &alpha\_corrected\_fns, RealMatrix &alpha\_corrected\_grads, RealSymMatrixArray &alpha\_corrected\_hessians, const RealVector &c\_vars, const [ActiveSet](#) &set)  
*internal convenience function for applying additive corrections*

- void [apply\\_multiplicative\\_correction](#) (RealVector &beta\_corrected\_fns, RealMatrix &beta\_corrected\_grads, [RealSymMatrixArray](#) &beta\_corrected\_hessians, const RealVector &c\_vars, const [ActiveSet](#) &set)

*internal convenience function for applying multiplicative corrections*

## Private Attributes

- bool [badScalingFlag](#)  
*corrections; triggers an automatic switch to additive corrections*
- bool [combinedFlag](#)  
*flag indicating the combination of additive/multiplicative corrections*
- bool [computeAdditive](#)  
*flag indicating the need for additive correction calculations*
- bool [computeMultiplicative](#)  
*flag indicating the need for multiplicative correction calculations*
- RealVector [addCorrFns](#)  
*high and low fidelity model values at  $x=x\_center$ .*
- RealMatrix [addCorrGrads](#)  
*high/low function difference at  $x=x\_center$ .*
- [RealSymMatrixArray](#) [addCorrHessians](#)  
*high/low function difference at  $x=x\_center$ .*
- RealVector [multCorrFns](#)  
*high fidelity to low fidelity model values at  $x=x\_center$ .*
- RealMatrix [multCorrGrads](#)  
*of the high/low function ratio at  $x=x\_center$ .*
- [RealSymMatrixArray](#) [multCorrHessians](#)  
*of the high/low function ratio at  $x=x\_center$ .*
- RealVector [combineFactors](#)  
*correction instead of a strictly local correction.*
- RealVector [correctionCenterPt](#)  
 *$(x - x\_c)$  terms in 1st-/2nd-order corrections.*
- RealVector [correctionPrevCenterPt](#)  
*copy of [correctionCenterPt](#) from the previous correction cycle*

- RealVector [approxFnsCenter](#)  
*unavailable when applying 1st-/2nd-order multiplicative corrections.*
- RealVector [approxFnsPrevCenter](#)  
*copy of [approxFnsCenter](#) from the previous correction cycle*
- RealMatrix [approxGradsCenter](#)  
*unavailable when applying 1st-/2nd-order multiplicative corrections.*
- RealVector [truthFnsCenter](#)  
*Truth function values at the current correction point.*
- RealVector [truthFnsPrevCenter](#)  
*copy of [truthFnsCenter](#) from the previous correction cycle*
- Variables [subModelVars](#)  
*among differing variable views in [force\\_rebuild\(\)](#)*
- Constraints [subModelCons](#)  
*among differing variable views in [force\\_rebuild\(\)](#)*

### 8.147.1 Detailed Description

Base class for surrogate models ([DataFitSurrModel](#) and [HierarchSurrModel](#)).

The [SurrogateModel](#) class provides common functions to derived classes for computing and applying corrections to approximations.

### 8.147.2 Member Function Documentation

#### 8.147.2.1 void compute\_correction (const [Response](#) & *truth\_response*, const [Response](#) & *approx\_response*, const RealVector & *c\_vars*) [*protected, virtual*]

agreement with *truth\_response*

Compute an additive or multiplicative correction that corrects the *approx\_response* to have 0th-order consistency (matches values), 1st-order consistency (matches values and gradients), or 2nd-order consistency (matches values, gradients, and Hessians) with the *truth\_response* at a single point (e.g., the center of a trust region). The 0th-order, 1st-order, and 2nd-order corrections use scalar values, linear scaling functions, and quadratic scaling functions, respectively, for each response function.

Reimplemented from [Model](#).

### 8.147.2.2 **bool force\_rebuild()** [protected, virtual]

forced based on changes in the inactive data

This function forces a rebuild of the approximation according to the sub-model variables view, the approximation type, and whether the active approximation bounds or inactive variable values have changed since the last approximation build.

Reimplemented from [Model](#).

## 8.147.3 Member Data Documentation

### 8.147.3.1 **bool autoCorrection** [protected]

and [HierarchSurrModel](#) approximate response computations

[SurrBasedOptStrategy](#) must toggle this value since [compute\\_correction\(\)](#) no longer automatically backs out an old correction.

### 8.147.3.2 **size\_t approxBuilds** [protected]

number of calls to [build\\_approximation\(\)](#)

used as a flag to automatically build the approximation if one of the derived [compute\\_response](#) functions is called prior to [build\\_approximation\(\)](#).

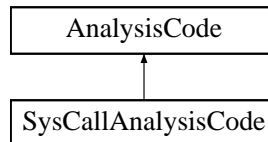
The documentation for this class was generated from the following files:

- [SurrogateModel.H](#)
- [SurrogateModel.C](#)

## 8.148 SysCallAnalysisCode Class Reference

simulations using system calls.

Inheritance diagram for SysCallAnalysisCode::



### Public Member Functions

- [SysCallAnalysisCode](#) (const [ProblemDescDB](#) &problem\_db)  
*constructor*
- [~SysCallAnalysisCode](#) ()  
*destructor*
- void [spawn\\_evaluation](#) (const bool block\_flag)  
*spawn a complete function evaluation*
- void [spawn\\_input\\_filter](#) (const bool block\_flag)  
*spawn the input filter portion of a function evaluation*
- void [spawn\\_analysis](#) (const int &analysis\_id, const bool block\_flag)  
*spawn a single analysis as part of a function evaluation*
- void [spawn\\_output\\_filter](#) (const bool block\_flag)  
*spawn the output filter portion of a function evaluation*

#### 8.148.1 Detailed Description

simulations using system calls.

[SysCallAnalysisCode](#) creates separate simulation processes using the C system() command. It utilizes [Command-Shell](#) to manage shell syntax and asynchronous invocations.

#### 8.148.2 Member Function Documentation

##### 8.148.2.1 void spawn\_evaluation (const bool block\_flag)

spawn a complete function evaluation

Put the [SysCallAnalysisCode](#) to the shell. This function is used when all portions of the function evaluation (i.e., all analysis drivers) are executed on the local processor.

#### **8.148.2.2 void spawn\_input\_filter (const bool *block\_flag*)**

spawn the input filter portion of a function evaluation

Put the input filter to the shell. This function is used when multiple analysis drivers are spread between processors. No need to check for a Null input filter, as this is checked externally. Use of nonblocking shells is supported in this fn, although its use is currently prevented externally.

#### **8.148.2.3 void spawn\_analysis (const int & *analysis\_id*, const bool *block\_flag*)**

spawn a single analysis as part of a function evaluation

Put a single analysis to the shell. This function is used when multiple analysis drivers are spread between processors. Use of nonblocking shells is supported in this fn, although its use is currently prevented externally.

#### **8.148.2.4 void spawn\_output\_filter (const bool *block\_flag*)**

spawn the output filter portion of a function evaluation

Put the output filter to the shell. This function is used when multiple analysis drivers are spread between processors. No need to check for a Null output filter, as this is checked externally. Use of nonblocking shells is supported in this fn, although its use is currently prevented externally.

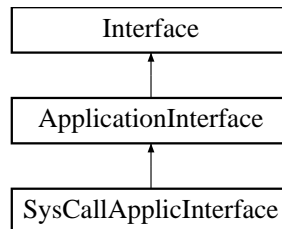
The documentation for this class was generated from the following files:

- SysCallAnalysisCode.H
- SysCallAnalysisCode.C

## 8.149 SysCallApplicInterface Class Reference

using system calls.

Inheritance diagram for SysCallApplicInterface::



### Public Member Functions

- [SysCallApplicInterface](#) (const [ProblemDescDB](#) &problem\_db)  
*constructor*
- [~SysCallApplicInterface](#) ()  
*destructor*
- void [derived\\_map](#) (const [Variables](#) &vars, const [ActiveSet](#) &set, [Response](#) &response, int fn\_eval\_id)  
*that is specific to a derived class.*
- void [derived\\_map\\_async](#) (const [ParamResponsePair](#) &pair)  
*asynchronous evaluation that is specific to a derived class.*
- void [derived\\_synch](#) (PRPQueue &prp\_queue)
- void [derived\\_synch\\_nowait](#) (PRPQueue &prp\_queue)
- int [derived\\_synchronous\\_local\\_analysis](#) (const int &analysis\_id)
- const [StringArray](#) & [analysis\\_drivers](#) () const  
*retrieve the analysis drivers specification for application interfaces*
- const [AnalysisCode](#) \* [analysis\\_code](#) () const  
*return [AnalysisCode::fileNameMap](#) when defined for derived [Interface](#) class*

### Private Member Functions

- void [spawn\\_application](#) (const bool block\_flag)  
*and output filter. Called from [derived\\_map\(\)](#) & [derived\\_map\\_async\(\)](#).*
- void [derived\\_synch\\_kernel](#) (PRPQueue &prp\_queue)  
*[derived\\_synch\\_nowait\(\)](#)*

- bool `system_call_file_test` (const [String](#) &root\_file)  
*the necessary results file(s)*

## Private Attributes

- [SysCallAnalysisCode](#) `sysCallSimulator`  
*to a [CommandShell](#) in various combinations*
- [IntSet](#) `sysCallSet`  
*system call evaluations*
- [IntShortMap](#) `failCountMap`  
*map linking function evaluation id's to number of response read failures*

### 8.149.1 Detailed Description

using system calls.

[SysCallApplicInterface](#) uses a [SysCallAnalysisCode](#) object for performing simulation invocations.

### 8.149.2 Member Function Documentation

#### 8.149.2.1 void derived\_synch (PRPQueue & prp\_queue) [inline, virtual]

Check for completion of active asynch jobs (tracked with `sysCallSet`). Wait for at least one completion and complete all jobs that have returned. This satisfies a "fairness" principle, in the sense that a completed job will `_always_` be processed (whereas accepting only a single completion could always accept the same completion - the case of very inexpensive fn. evals. - and starve some servers).

Reimplemented from [ApplicationInterface](#).

#### 8.149.2.2 void derived\_synch\_nowait (PRPQueue & prp\_queue) [inline, virtual]

Check for completion of active asynch jobs (tracked with `sysCallSet`). Make one pass through `sysCallSet` & complete all jobs that have returned.

Reimplemented from [ApplicationInterface](#).

#### 8.149.2.3 int derived\_synchronous\_local\_analysis (const int & analysis\_id) [inline, virtual]

This code provides the derived function used by [ApplicationInterface::serve\\_analyses\\_synch\(\)](#).

Reimplemented from [ApplicationInterface](#).

The documentation for this class was generated from the following files:

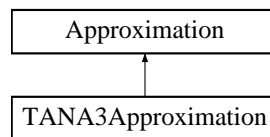


- SysCallApplicInterface.H
- SysCallApplicInterface.C

## 8.150 TANA3Approximation Class Reference

approximation (a multipoint approximation).

Inheritance diagram for TANA3Approximation::



### Public Member Functions

- [TANA3Approximation \(\)](#)  
*default constructor*
- [TANA3Approximation \(const ProblemDescDB &problem\\_db, const size\\_t &num\\_vars\)](#)  
*standard constructor*
- [~TANA3Approximation \(\)](#)  
*destructor*

### Protected Member Functions

- int [min\\_coefficients \(\)](#) const  
*build the derived class approximation type in numVars dimensions*
- int [num\\_constraints \(\)](#) const  
*return the number of constraints to be enforced via anchorPoint*
- void [find\\_coefficients \(\)](#)  
*calculate the data fit coefficients using currentPoints and anchorPoint*
- const Real & [get\\_value](#) (const RealVector &x)  
*retrieve the approximate function value for a given parameter vector*
- const RealVector & [get\\_gradient](#) (const RealVector &x)  
*retrieve the approximate function gradient for a given parameter vector*
- void [clear\\_current \(\)](#)

## Private Member Functions

- void [find\\_scaled\\_coefficients](#) ()  
*compute TANA coefficients based on scaled inputs*
- void [offset](#) (const RealVector &x, RealVector &s)  
*based on minX, apply offset scaling to x to define s*

## Private Attributes

- RealVector [pExp](#)  
*vector of exponent values*
- RealVector [minX](#)  
*vector of minimum parameter values used in scaling*
- RealVector [scX1](#)  
*vector of scaled x1 values*
- RealVector [scX2](#)  
*vector of scaled x2 values*
- Real [H](#)  
*the scalar Hessian value in the TANA-3 approximation*

### 8.150.1 Detailed Description

approximation (a multipoint approximation).

The [TANA3Approximation](#) class provides a multipoint approximation based on matching value and gradient data from two points (typically the current and previous iterates) in parameter space. It forms an exponential approximation in terms of intervening variables.

### 8.150.2 Member Function Documentation

#### 8.150.2.1 void [clear\\_current](#) () [inline, protected, virtual]

Redefine default implementation to support history mechanism.

Reimplemented from [Approximation](#).

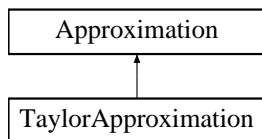
The documentation for this class was generated from the following files:

- TANA3Approximation.H
- TANA3Approximation.C

## 8.151 TaylorApproximation Class Reference

series (a local approximation).

Inheritance diagram for TaylorApproximation::



### Public Member Functions

- [TaylorApproximation \(\)](#)  
*default constructor*
- [TaylorApproximation \(ProblemDescDB &problem\\_db, const size\\_t &num\\_vars\)](#)  
*standard constructor*
- [~TaylorApproximation \(\)](#)  
*destructor*

### Protected Member Functions

- int [min\\_coefficients \(\)](#) const  
*build the derived class approximation type in numVars dimensions*
- void [find\\_coefficients \(\)](#)  
*calculate the data fit coefficients using currentPoints and anchorPoint*
- const Real & [get\\_value](#) (const RealVector &x)  
*retrieve the approximate function value for a given parameter vector*
- const RealVector & [get\\_gradient](#) (const RealVector &x)  
*retrieve the approximate function gradient for a given parameter vector*
- const RealSymMatrix & [get\\_hessian](#) (const RealVector &x)  
*retrieve the approximate function Hessian for a given parameter vector*

### 8.151.1 Detailed Description

series (a local approximation).

The [TaylorApproximation](#) class provides a local approximation based on data from a single point in parameter space. It uses a first- or second-order Taylor series expansion:  $f(x) = f(x_c) + \text{grad}(x_c)' (x - x_c) + (x - x_c)' \text{Hess}(x_c) (x - x_c) / 2$ .

The documentation for this class was generated from the following files:

- TaylorApproximation.H
- TaylorApproximation.C

## 8.152 TrackerHTTP Class Reference

curl library

### Public Member Functions

- [TrackerHTTP \(\)](#)  
*default constructor is allowed, but doesn't track methods used*
- [TrackerHTTP \(ProblemDescDB &problem\\_db\)](#)  
*standard constructor with [ProblemDescDB](#)*
- [~TrackerHTTP \(\)](#)  
*destructor to free handles*
- void [post\\_start \(\)](#)  
*post the start of an analysis and archive start time*
- void [post\\_finish \(unsigned runtime=0\)](#)  
*post the completion of an analysis including elapsed time*

### Private Member Functions

- void [initialize \(\)](#)  
*shared initialization functions across constructors*
- void [url\\_add\\_field \(std::stringstream &url, const char \\*keyword, const std::string &value, bool delimit=true\)](#)  
*set delimit = false to omit the &*
- void [build\\_default\\_data \(std::stringstream &url, time\\_t &rawtime, const \[String\]\(#\) &mode\)](#)  
*construct URL with shared information for start/finish*
- void [send\\_data\\_using\\_get \(std::string urltopost\)](#)  
*whole url including location&fields*
- void [send\\_data\\_using\\_post \(std::string datatopost\)](#)  
*separate location and query; datatopost="name=daniel&project=curl"*
- void [populate\\_method\\_list \(ProblemDescDB &problem\\_db\)](#)  
*extract list of methods from problem database*
- std::string [get\\_uid \(\)](#)  
*get the real user ID*

- `std::string` `get_username ()`  
*get the username as reported by the environment*
- `std::string` `get_hostname ()`  
*get the system hostname*
- `std::string` `get_os ()`  
*get the operating system*
- `std::string` `get_datetime (time_t rawtime)`  
*get the date and time as a string YYYYMMDDHHMMSS*

### Private Attributes

- `CURL *` `curlPtr`  
*pointer to the curl handler instance*
- `FILE *` `devNull`  
*pointer to /dev/null*
- `std::string` `trackerLocation`  
*base URL for the tracker*
- `std::string` `proxyLocation`  
*(unlike default CURL behavior)*
- `long` `timeoutSeconds`  
*seconds until the request will timeout (may have issues with signals)*
- `std::stringstream` `methodList`  
*list of active methods*
- `std::string` `dakotaVersion`  
*DAKOTA version.*
- `time_t` `startTime`  
*cached starting time in raw seconds*
- `short` `outputLevel`  
*verbosity control*

### 8.152.1 Detailed Description

curl library

The documentation for this class was generated from the following files:

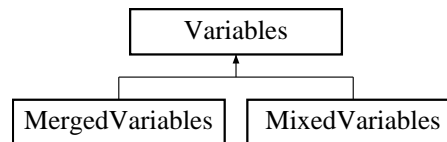
- TrackerHTTP.H
- TrackerHTTP.C



## 8.153 Variables Class Reference

Base class for the variables class hierarchy.

Inheritance diagram for Variables::



### Public Member Functions

- [Variables](#) ()  
*default constructor*
- [Variables](#) (const [ProblemDescDB](#) &problem\_db)  
*standard constructor*
- [Variables](#) (const std::pair< short, short > &view, const [Sizet2DArray](#) &vars\_comps, bool minimal\_data=true)  
*alternate constructor for instantiations on the fly*
- [Variables](#) (const [Variables](#) &vars)  
*copy constructor*
- virtual [~Variables](#) ()  
*destructor*
- [Variables](#) operator= (const [Variables](#) &vars)  
*assignment operator*
- virtual const [UIntArray](#) & merged\_discrete\_ids () const  
*returns the list of discrete variables merged into a continuous array*
- virtual void [read](#) (std::istream &s)  
*read a variables object from an std::istream*
- virtual void [write](#) (std::ostream &s) const  
*write a variables object to an std::ostream*
- virtual void [write\\_aprepro](#) (std::ostream &s) const  
*write a variables object to an std::ostream in aprepro format*
- virtual void [read\\_annotated](#) (std::istream &s)

*read a variables object in annotated format from an istream*

- virtual void [write\\_annotated](#) (std::ostream &s) const  
*write a variables object in annotated format to an std::ostream*
- virtual void [read\\_tabular](#) (std::istream &s)  
*read a variables object in tabular format from an istream*
- virtual void [write\\_tabular](#) (std::ostream &s) const  
*write a variables object in tabular format to an std::ostream*
- virtual void [read](#) ([BiStream](#) &s)  
*read a variables object from the binary restart stream*
- virtual void [write](#) ([BoStream](#) &s) const  
*write a variables object to the binary restart stream*
- virtual void [read](#) ([MPIUnpackBuffer](#) &s)  
*read a variables object from a packed MPI buffer*
- virtual void [write](#) ([MPIPackBuffer](#) &s) const  
*write a variables object to a packed MPI buffer*
- size\_t [tv](#) () const  
*total number of vars*
- size\_t [cv](#) () const  
*number of active continuous vars*
- size\_t [cv\\_start](#) () const  
*start index of active continuous vars*
- size\_t [div](#) () const  
*number of active discrete int vars*
- size\_t [div\\_start](#) () const  
*start index of active discrete int vars*
- size\_t [drv](#) () const  
*number of active discrete real vars*
- size\_t [drv\\_start](#) () const  
*start index of active discrete real vars*
- size\_t [icv](#) () const  
*number of inactive continuous vars*

- `size_t icv_start () const`  
*start index of inactive continuous vars*
- `size_t idiv () const`  
*number of inactive discrete int vars*
- `size_t idiv_start () const`  
*start index of inactive discrete int vars*
- `size_t idrv () const`  
*number of inactive discrete real vars*
- `size_t idrv_start () const`  
*start index of inactive discrete real vars*
- `size_t acv () const`  
*total number of continuous vars*
- `size_t adiv () const`  
*total number of discrete integer vars*
- `size_t adrv () const`  
*total number of discrete real vars*
- `const Real & continuous_variable (const size_t &i) const`  
*return an active continuous variable*
- `const RealVector & continuous_variables () const`  
*return the active continuous variables*
- `void continuous_variable (const Real &c_var, const size_t &i)`  
*set an active continuous variable*
- `void continuous_variables (const RealVector &c_vars)`  
*set the active continuous variables*
- `const int & discrete_int_variable (const size_t &i) const`  
*return an active discrete integer variable*
- `const IntVector & discrete_int_variables () const`  
*return the active discrete integer variables*
- `void discrete_int_variable (const int &di_var, const size_t &i)`  
*set an active discrete integer variable*

- void [discrete\\_int\\_variables](#) (const IntVector &di\_vars)  
*set the active discrete integer variables*
- const Real & [discrete\\_real\\_variable](#) (const size\_t &i) const  
*return an active discrete real variable*
- const RealVector & [discrete\\_real\\_variables](#) () const  
*return the active discrete real variables*
- void [discrete\\_real\\_variable](#) (const Real &dr\_var, const size\_t &i)  
*set an active discrete real variable*
- void [discrete\\_real\\_variables](#) (const RealVector &dr\_vars)  
*set the active discrete real variables*
- StringMultiArrayConstView [continuous\\_variable\\_labels](#) () const  
*return the active continuous variable labels*
- void [continuous\\_variable\\_labels](#) (StringMultiArrayConstView cv\_labels)  
*set the active continuous variable labels*
- void [continuous\\_variable\\_label](#) (const String &cv\_label, const size\_t &i)  
*set an active continuous variable label*
- StringMultiArrayConstView [discrete\\_int\\_variable\\_labels](#) () const  
*return the active discrete integer variable labels*
- void [discrete\\_int\\_variable\\_labels](#) (StringMultiArrayConstView div\_labels)  
*set the active discrete integer variable labels*
- void [discrete\\_int\\_variable\\_label](#) (const String &div\_label, const size\_t &i)  
*set an active discrete integer variable label*
- StringMultiArrayConstView [discrete\\_real\\_variable\\_labels](#) () const  
*return the active discrete real variable labels*
- void [discrete\\_real\\_variable\\_labels](#) (StringMultiArrayConstView drv\_labels)  
*set the active discrete real variable labels*
- void [discrete\\_real\\_variable\\_label](#) (const String &drv\_label, const size\_t &i)  
*set an active discrete real variable label*
- StringMultiArrayConstView [continuous\\_variable\\_types](#) () const  
*return the active continuous variable types*
- StringMultiArrayConstView [discrete\\_int\\_variable\\_types](#) () const

*return the active discrete integer variable types*

- `StringMultiArrayConstView` `discrete_real_variable_types` () const  
*return the active discrete real variable types*
- `UIntMultiArrayConstView` `continuous_variable_ids` () const  
*return the active continuous variable position identifiers*
- `const RealVector &` `inactive_continuous_variables` () const  
*return the inactive continuous variables*
- `void` `inactive_continuous_variables` (`const RealVector &ic_vars`)  
*set the inactive continuous variables*
- `const IntVector &` `inactive_discrete_int_variables` () const  
*return the inactive discrete variables*
- `void` `inactive_discrete_int_variables` (`const IntVector &idi_vars`)  
*set the inactive discrete variables*
- `const RealVector &` `inactive_discrete_real_variables` () const  
*return the inactive discrete variables*
- `void` `inactive_discrete_real_variables` (`const RealVector &idr_vars`)  
*set the inactive discrete variables*
- `StringMultiArrayConstView` `inactive_continuous_variable_labels` () const  
*return the inactive continuous variable labels*
- `void` `inactive_continuous_variable_labels` (`StringMultiArrayConstView ic_vars`)  
*set the inactive continuous variable labels*
- `StringMultiArrayConstView` `inactive_discrete_int_variable_labels` () const  
*return the inactive discrete variable labels*
- `void` `inactive_discrete_int_variable_labels` (`StringMultiArrayConstView idi_vars`)  
*set the inactive discrete variable labels*
- `StringMultiArrayConstView` `inactive_discrete_real_variable_labels` () const  
*return the inactive discrete variable labels*
- `void` `inactive_discrete_real_variable_labels` (`StringMultiArrayConstView idr_vars`)  
*set the inactive discrete variable labels*
- `UIntMultiArrayConstView` `inactive_continuous_variable_ids` () const  
*return the inactive continuous variable position identifiers*

- `const RealVector & all_continuous_variables () const`  
*returns a single array with all continuous variables*
- `void all_continuous_variables (const RealVector &ac_vars)`  
*sets all continuous variables using a single array*
- `void all_continuous_variable (const Real &ac_var, const size_t &i)`  
*set a variable within the all continuous array*
- `const IntVector & all_discrete_int_variables () const`  
*returns a single array with all discrete variables*
- `void all_discrete_int_variables (const IntVector &adi_vars)`  
*sets all discrete variables using a single array*
- `void all_discrete_int_variable (const int &adi_var, const size_t &i)`  
*set a variable within the all discrete array*
- `const RealVector & all_discrete_real_variables () const`  
*returns a single array with all discrete variables*
- `void all_discrete_real_variables (const RealVector &adr_vars)`  
*sets all discrete variables using a single array*
- `void all_discrete_real_variable (const Real &adr_var, const size_t &i)`  
*set a variable within the all discrete array*
- `StringMultiArrayConstView all_continuous_variable_labels () const`  
*returns a single array with all continuous variable labels*
- `void all_continuous_variable_labels (StringMultiArrayConstView acv_labels)`  
*sets all continuous variable labels using a single array*
- `void all_continuous_variable_label (const String &acv_label, const size_t &i)`  
*set a label within the all continuous label array*
- `StringMultiArrayConstView all_discrete_int_variable_labels () const`  
*returns a single array with all discrete variable labels*
- `void all_discrete_int_variable_labels (StringMultiArrayConstView adiv_labels)`  
*sets all discrete variable labels using a single array*
- `void all_discrete_int_variable_label (const String &adiv_label, const size_t &i)`  
*set a label within the all discrete label array*

- `StringMultiArrayConstView all_discrete_real_variable_labels () const`  
*returns a single array with all discrete variable labels*
- `void all_discrete_real_variable_labels (StringMultiArrayConstView adrv_labels)`  
*sets all discrete variable labels using a single array*
- `void all_discrete_real_variable_label (const String &adrv_label, const size_t &i)`  
*set a label within the all discrete label array*
- `StringMultiArrayConstView all_continuous_variable_types () const`  
*return all continuous variable types*
- `StringMultiArrayConstView all_discrete_int_variable_types () const`  
*return all discrete variable types*
- `StringMultiArrayConstView all_discrete_real_variable_types () const`  
*return all discrete variable types*
- `UIntMultiArrayConstView all_continuous_variable_ids () const`  
*return all continuous variable position identifiers*
- `Variables copy () const`  
*for use when a deep copy is needed (the representation is `_not_shared`)*
- `void reshape (const Sizer2DArray &vars_comps)`  
*variablesComponents*
- `const std::pair< short, short > & view () const`  
*returns variablesView*
- `std::pair< short, short > get_view (const ProblemDescDB &problem_db) const`  
*defines variablesView from problem\_db attributes*
- `void inactive_view (short view2)`  
*sets the inactive view based on higher level (nested) context*
- `const String & variables_id () const`  
*returns the variables identifier string*
- `const Sizer2DArray & variables_components () const`  
*returns the number of variables for each of the constitutive components*
- `bool is_null () const`  
*function to check variablesRep (does this envelope contain a letter)*

## Protected Member Functions

- [Variables](#) ([BaseConstructor](#), const [ProblemDescDB](#) &[problem\\_db](#), const std::pair< short, short > &[view](#))  
*derived class constructors - Coplien, p. 139)*
- virtual void [copy\\_rep](#) (const [Variables](#) \*[vars\\_rep](#))  
*Used by [copy\(\)](#) to copy the contents of a letter class.*
- virtual void [reshape\\_rep](#) (const [Sizet2DArray](#) &[vars\\_comps](#))  
*Used by [reshape\(\)](#) to reshape the contents of a letter class.*
- virtual void [build\\_active\\_views](#) ()  
*construct active views of all variables arrays*
- virtual void [build\\_inactive\\_views](#) ()  
*construct inactive views of all variables arrays*
- void [build\\_views](#) ()  
*construct active/inactive views of all variables arrays*
- void [initialize\\_all\\_continuous\\_var\\_types\\_ids](#) (bool [relax](#))  
*allContinuousVarIds*
- void [initialize\\_all\\_discrete\\_int\\_var\\_types\\_ids](#) ()  
*Convenience function for initializing allDiscreteIntVarTypes.*
- void [initialize\\_all\\_discrete\\_real\\_var\\_types\\_ids](#) ()  
*Convenience function for initializing allDiscreteRealVarTypes.*

## Protected Attributes

- std::pair< short, short > [variablesView](#)  
*view enumerations*
- [Sizet2DArray](#) [variablesComponents](#)  
*design/uncertain/state (first index) by sub-type (second index)*
- [RealVector](#) [allContinuousVars](#)  
*array combining all of the continuous variables (design, uncertain, state)*
- [IntVector](#) [allDiscreteIntVars](#)  
*array combining all of the discrete integer variables (design, state)*
- [RealVector](#) [allDiscreteRealVars](#)  
*array combining all of the discrete real variables (design, state)*



- StringMultiArray [allContinuousLabels](#)  
*(design, uncertain, state)*
- StringMultiArray [allDiscreteIntLabels](#)  
*array combining all of the discrete integer variable labels (design, state)*
- StringMultiArray [allDiscreteRealLabels](#)  
*array combining all of the discrete real variable labels (design, state)*
- StringMultiArray [allContinuousVarTypes](#)  
*array of variable types for all of the continuous variables*
- StringMultiArray [allDiscreteIntVarTypes](#)  
*array of variable types for all of the discrete integer variables*
- StringMultiArray [allDiscreteRealVarTypes](#)  
*array of variable types for all of the discrete real variables*
- UIntMultiArray [allContinuousVarIds](#)  
*array of position identifiers for the all continuous variables array*
- bool [minimalData](#)  
*var types, and var ids, as these add too much overhead*
- size\_t [cvStart](#)  
*start index of active continuous variables within allContinuousVars*
- size\_t [divStart](#)  
*start index of active discrete integer variables within allDiscreteIntVars*
- size\_t [drvStart](#)  
*start index of active discrete real variables within allDiscreteRealVars*
- size\_t [icvStart](#)  
*start index of inactive continuous variables within allContinuousVars*
- size\_t [idivStart](#)  
*start index of inactive discrete integer variables w/i allDiscreteIntVars*
- size\_t [idrvStart](#)  
*start index of inactive discrete real variables within allDiscreteRealVars*
- size\_t [numCV](#)  
*number of active continuous variables*

- size\_t [numDIV](#)  
*number of active discrete integer variables*
- size\_t [numDRV](#)  
*number of active discrete real variables*
- size\_t [numICV](#)  
*number of inactive continuous variables*
- size\_t [numIDIV](#)  
*number of inactive discrete integer variables*
- size\_t [numIDRV](#)  
*number of inactive discrete real variables*
- RealVector [continuousVars](#)  
*the active continuous variables array view*
- IntVector [discreteIntVars](#)  
*the active discrete integer variables array view*
- RealVector [discreteRealVars](#)  
*the active discrete real variables array view*
- RealVector [inactiveContinuousVars](#)  
*the inactive continuous variables array view*
- IntVector [inactiveDiscreteIntVars](#)  
*the inactive discrete integer variables array view*
- RealVector [inactiveDiscreteRealVars](#)  
*the inactive discrete real variables array view*

## Private Member Functions

- Variables \* [get\\_variables](#) (const [ProblemDescDB](#) &problem\_db)  
*correct letter class*
- Variables \* [get\\_variables](#) (const std::pair< short, short > &view) const  
*and by [copy\(\)](#) to instantiate a new letter class*
- void [check\\_view\\_compatibility](#) ()  
*perform sanity checks on view.first and view.second after update*

## Private Attributes

- [String idVariables](#)  
*variables identifier string from the input file*
- [Variables \\* variablesRep](#)  
*pointer to the letter (initialized only for the envelope)*
- [int referenceCount](#)  
*number of objects sharing variablesRep*

## Friends

- [bool operator==](#) (const [Variables](#) &vars1, const [Variables](#) &vars2)  
*equality operator*
- [bool operator!=](#) (const [Variables](#) &vars1, const [Variables](#) &vars2)  
*inequality operator*
- [std::size\\_t hash\\_value](#) (const [Variables](#) &vars)  
*hash\_value*
- [bool binary\\_equal\\_to](#) (const [Variables](#) &vars1, const [Variables](#) &vars2)  
*binary\_equal\_to (since 'operator==' is not suitable for boost/hash\_set)*

### 8.153.1 Detailed Description

Base class for the variables class hierarchy.

The [Variables](#) class is the base class for the class hierarchy providing design, uncertain, and state variables for continuous and discrete domains within a [Model](#). Using the fundamental arrays from the input specification, different derived classes define different views of the data. For memory efficiency and enhanced polymorphism, the variables hierarchy employs the "letter/envelope idiom" (see Coplien "Advanced C++", p. 133), for which the base class ([Variables](#)) serves as the envelope and one of the derived classes (selected in [Variables::get\\_variables\(\)](#)) serves as the letter.

### 8.153.2 Constructor & Destructor Documentation

#### 8.153.2.1 [Variables](#) ()

default constructor

The default constructor: variablesRep is NULL in this case (a populated problem\_db is needed to build a meaningful [Variables](#) object). This makes it necessary to check for NULL in the copy constructor, assignment operator, and destructor.

### 8.153.2.2 **Variables** (const **ProblemDescDB** & *problem\_db*)

standard constructor

This is the primary envelope constructor which uses *problem\_db* to build a fully populated variables object. It only needs to extract enough data to properly execute `get_variables(problem_db)`, since the constructor overloaded with **BaseConstructor** builds the actual base class data inherited by the derived classes.

### 8.153.2.3 **Variables** (const `std::pair< short, short >` & *view*, const **Sizet2DArray** & *vars\_comps*, bool *minimal\_data = true*)

alternate constructor for instantiations on the fly

This is the alternate envelope constructor for instantiations on the fly. This constructor executes `get_variables(view)`, which invokes the default derived/base constructors, followed by a `reshape()` based on *vars\_comps*.

### 8.153.2.4 **Variables** (const **Variables** & *vars*)

copy constructor

Copy constructor manages sharing of `variablesRep` and incrementing of `referenceCount`.

### 8.153.2.5 `~Variables()` [virtual]

destructor

Destructor decrements `referenceCount` and only deletes `variablesRep` when `referenceCount` reaches zero.

### 8.153.2.6 **Variables** (**BaseConstructor**, const **ProblemDescDB** & *problem\_db*, const `std::pair< short, short >` & *view*) [protected]

derived class constructors - Coplien, p. 139)

This constructor is the one which must build the base class data for all derived classes. `get_variables()` instantiates a derived class letter and the derived constructor selects this base class constructor in its initialization list (to avoid the recursion of the base class constructor calling `get_variables()` again). Since the letter IS the representation, its representation pointer is set to NULL (an uninitialized pointer causes problems in `~Variables`).

## 8.153.3 Member Function Documentation

### 8.153.3.1 **Variables** `operator=` (const **Variables** & *vars*)

assignment operator

Assignment operator decrements `referenceCount` for old `variablesRep`, assigns new `variablesRep`, and increments `referenceCount` for new `variablesRep`.

### 8.153.3.2 Variables copy () const

for use when a deep copy is needed (the representation is `_not_shared`)

Deep copies are used for history mechanisms such as `bestVariables` and `data_pairs` since these must catalogue copies (and should not change as the representation within `currentVariables` changes).

### 8.153.3.3 void build\_views () [inline, protected]

construct active/inactive views of all variables arrays

= EMPTY)

= EMPTY)

### 8.153.3.4 Variables \* get\_variables (const ProblemDescDB & problem\_db) [private]

correct letter class

Initializes `variablesRep` to the appropriate derived type, as given by `problem_db` attributes. The standard derived class constructors are invoked.

### 8.153.3.5 Variables \* get\_variables (const std::pair< short, short > & view) const [private]

and by `copy()` to instantiate a new letter class

Initializes `variablesRep` to the appropriate derived type, as given by `view`. The default derived class constructors are invoked.

## 8.153.4 Member Data Documentation

### 8.153.4.1 UIntMultiArray allContinuousVarIds [protected]

array of position identifiers for the all continuous variables array

These identifiers define positions of the all continuous variables array within the total variable sequence.

The documentation for this class was generated from the following files:

- DakotaVariables.H
- DakotaVariables.C



# Chapter 9

## DAKOTA File Documentation

### 9.1 dll\_api.C File Reference

This file contains a DakotaRunner class, which launches DAKOTA.

#### Namespaces

- namespace [Dakota](#)

#### Functions

- void [signal\\_init](#) ()  
*initialize signal handlers*
- void DAKOTA\_DLL\_FN [dakota\\_create](#) (int \*dakota\_ptr\_int, char \*logname)  
*create and configure a new DakotaRunner, adding it to list of instances*
- int DAKOTA\_DLL\_FN [dakota\\_readInput](#) (int id, char \*dakotaInput)  
*command DakotaRunner instance id to read from file dakotaInput*
- void DAKOTA\_DLL\_FN [dakota\\_get\\_variable\\_info](#) (int id, char \*\*\*pVarNames, int \*pNumVarNames, char \*\*\*pRespNames, int \*pNumRespNames)  
*return the variable and response names*
- int DAKOTA\_DLL\_FN [dakota\\_start](#) (int id)  
*command DakotaRunner instance id to start (plugin interface and run strategy)*
- void DAKOTA\_DLL\_FN [dakota\\_destroy](#) (int id)  
*delete Dakota runner instance id and remove from active list*
- void DAKOTA\_DLL\_FN [dakota\\_stop](#) (int \*id)

*command DakotaRunner instance id to stop execution*

- `const char *DAKOTA_DLL_FN dakota_getStatus (int id)`  
*return current results output as a string*
- `int get_mc_ptr_int ()`  
*get the DAKOTA pointer to ModelCenter*
- `void set_mc_ptr_int (int ptr_int)`  
*set the DAKOTA pointer to ModelCenter*
- `int get_dc_ptr_int ()`  
*get the DAKOTA pointer to ModelCenter current design point*
- `void set_dc_ptr_int (int ptr_int)`  
*set the DAKOTA pointer to ModelCenter current design point*

## Variables

- PRPCache `data_pairs`  
*contains all parameter/response pairs.*
- `std::map< int, DakotaRunner * > runners`  
*map from DakotaRunner id to instance*

### 9.1.1 Detailed Description

This file contains a DakotaRunner class, which launches DAKOTA.

### 9.1.2 Function Documentation

#### 9.1.2.1 `void DAKOTA_DLL_FN dakota_stop (int * id)`

*command DakotaRunner instance id to stop execution*

TODO: trick application to quit through the syscall interface or throw exception.



## 9.2 dll\_api.h File Reference

API for DLL interactions.

### Functions

- void DAKOTA\_DLL\_FN [dakota\\_create](#) (int \*dakota\_ptr\_int, char \*logname)  
*create and configure a new DakotaRunner, adding it to list of instances*
- int DAKOTA\_DLL\_FN [dakota\\_readInput](#) (int id, char \*dakotaInput)  
*command DakotaRunner instance id to read from file dakotaInput*
- int DAKOTA\_DLL\_FN [dakota\\_start](#) (int id)  
*command DakotaRunner instance id to start (plugin interface and run strategy)*
- void DAKOTA\_DLL\_FN [dakota\\_destroy](#) (int id)  
*delete Dakota runner instance id and remove from active list*
- void DAKOTA\_DLL\_FN [dakota\\_stop](#) (int \*id)  
*command DakotaRunner instance id to stop execution*
- const char \*DAKOTA\_DLL\_FN [dakota\\_getStatus](#) (int id)  
*return current results output as a string*
- int DAKOTA\_DLL\_FN [get\\_mc\\_ptr\\_int](#) ()  
*get the DAKOTA pointer to ModelCenter*
- void DAKOTA\_DLL\_FN [set\\_mc\\_ptr\\_int](#) (int ptr\_int)  
*set the DAKOTA pointer to ModelCenter*
- int DAKOTA\_DLL\_FN [get\\_dc\\_ptr\\_int](#) ()  
*get the DAKOTA pointer to ModelCenter current design point*
- void DAKOTA\_DLL\_FN [set\\_dc\\_ptr\\_int](#) (int ptr\_int)  
*set the DAKOTA pointer to ModelCenter current design point*
- void DAKOTA\_DLL\_FN [dakota\\_get\\_variable\\_info](#) (int id, char \*\*\*pVarNames, int \*pNumVarNames, char \*\*\*pRespNames, int \*pNumRespNames)  
*return the variable and response names*

### 9.2.1 Detailed Description

API for DLL interactions.

## 9.2.2 Function Documentation

### 9.2.2.1 void DAKOTA\_DLL\_FN dakota\_stop (int \* *id*)

command DakotaRunner instance *id* to stop execution

TODO: trick application to quit through the syscall interface or throw exception.

## 9.3 JEGAOptimizer.C File Reference

Contains the implementation of the JEGAOptimizer class.

### Namespaces

- namespace [Dakota](#)
- namespace **JEGA::Logging**
- namespace **eddy::utilities**

### Classes

- class [JEGAOptimizer::Evaluator](#)  
*An evaluator specialization that knows how to interact with [Dakota](#).*
- class [JEGAOptimizer::EvaluatorCreator](#)  
*A specialization of the [JEGA::FrontEnd::EvaluatorCreator](#) that creates a new instance of a [Evaluator](#).*
- class [JEGAOptimizer::Driver](#)  
*A subclass of the [JEGA](#) front end driver that exposes the individual protected methods to execute the algorithm.*

### Functions

- template<typename T> string [asstring](#) (const T &val)  
*Creates a string from the argument val using an ostream.*

#### 9.3.1 Detailed Description

Contains the implementation of the JEGAOptimizer class.

## 9.4 JEGAOptimizer.H File Reference

Contains the definition of the JEGAOptimizer class.

### Namespaces

- namespace **JEGA**
- namespace **JEGA::Utilities**
- namespace **JEGA::FrontEnd**
- namespace **JEGA::Algorithms**
- namespace [Dakota](#)

### Classes

- class [JEGAOptimizer](#)  
*A version of [Dakota::Optimizer](#) for instantiation of John Eddy's Genetic Algorithms (JEGA).*

#### 9.4.1 Detailed Description

Contains the definition of the JEGAOptimizer class.

## 9.5 library\_mode.C File Reference

file containing a mock simulator main for testing DAKOTA in library mode

### Functions

- void [nidr\\_set\\_input\\_string](#) (const char \*)  
*Set input to NIDR via string argument instead of input file.*
- void [run\\_dakota\\_parse](#) (const char \*dakota\_input\_file)  
*mode 1: parsing an input file.*
- void [run\\_dakota\\_data](#) ()  
*mode 2: direct Data class instantiation.*
- void [run\\_dakota\\_mixed](#) (const char \*dakota\_input\_file)  
*mode 3: mixed parsing and direct updating*
- void [model\\_interface\\_plugins](#) (Dakota::ProblemDescDB &problem\_db)
- int [main](#) (int argc, char \*argv[])  
*A mock simulator main for testing DAKOTA in library mode.*
- static void [my\\_callback\\_function](#) (void \*ptr)

### 9.5.1 Detailed Description

file containing a mock simulator main for testing DAKOTA in library mode

### 9.5.2 Function Documentation

#### 9.5.2.1 void [run\\_dakota\\_parse](#) (const char \* *dakota\_input\_file*)

mode 1: parsing an input file.

This function parses from an input file to define the ProblemDescDB data.

#### 9.5.2.2 void [run\\_dakota\\_data](#) ()

mode 2: direct Data class instantiation.

Rather than parsing from an input file, this function populates Data class objects directly using a minimal specification and relies on constructor defaults and post-processing in `post_process()` to fill in the rest.

### 9.5.2.3 void run\_dakota\_mixed (const char \* dakota\_input\_file)

mode 3: mixed parsing and direct updating

This function showcases multiple features. For parsing, either an input file (`dakota_input_file != NULL`) or a default input string (`dakota_input_file == NULL`) are shown. This parsed input is then mixed with input from three sources: (1) input from a user-supplied callback function, (2) updates to the DB prior to Strategy instantiation, (3) updates directly to Iterators/Models following Strategy instantiation.

### 9.5.2.4 void model\_interface\_plugins (Dakota::ProblemDescDB & problem\_db)

Iterate over models and plugin appropriate interface: serial rosenbrock or parallel textbook.

### 9.5.2.5 int main (int argc, char \* argv[ ])

A mock simulator main for testing DAKOTA in library mode.

Uses alternative instantiation syntax as described in the library mode documentation within the Developers Manual. Tests several problem specification modes: (1) `run_dakota_parse`: reads all problem specification data from an input file (2) `run_dakota_data`: creates all problem specification from direct Data instance instantiations. (3) `run_dakota_mixed`: a mixture of input parsing (by file or default string) and direct data updates, where the data updates occur: (a) via the DB prior to Strategy instantiation, and (b) via Iterators/Models following Strategy instantiation. Usage: `dakota_library_mode [-m] [dakota.in]`

### 9.5.2.6 static void my\_callback\_function (void \* ptr) [static]

Example of user-provided callback function to override input specified and managed by NIDR, e.g., from an input deck.

## 9.6 main.C File Reference

file containing the main program for DAKOTA

### Functions

- void [start\\_dakota\\_heartbeat](#) (int)
- void [fpinit\\_ASL](#) ()
- int [main](#) (int *argc*, char \**argv*[])

*The main DAKOTA program.*

### 9.6.1 Detailed Description

file containing the main program for DAKOTA

### 9.6.2 Function Documentation

#### 9.6.2.1 void [start\\_dakota\\_heartbeat](#) (int)

Heartbeat function provided by `not_executable.c`; pass output interval in seconds, or -1 to use `$DAKOTA_HEARTBEAT`

#### 9.6.2.2 void [fpinit\\_ASL](#) ()

Floating-point initialization from AMPL: switch to 53-bit rounding if appropriate, to eliminate some cross-platform differences.

#### 9.6.2.3 int [main](#) (int *argc*, char \**argv*[])

The main DAKOTA program.

Manage command line inputs, input files, restart file(s), output streams, and top level parallel iterator communicators. Instantiate the Strategy and invoke its `run_strategy()` virtual function.

## 9.7 restart\_util.C File Reference

file containing the DAKOTA restart utility main program

### Namespaces

- namespace [Dakota](#)

### Functions

- void [print\\_restart](#) (int *argc*, char *\*\*argv*, [String](#) *print\_dest*)  
*print a restart file*
- void [print\\_restart\\_tabular](#) (int *argc*, char *\*\*argv*, [String](#) *print\_dest*)  
*print a restart file (tabular format)*
- void [read\\_neutral](#) (int *argc*, char *\*\*argv*)  
*read a restart file (neutral file format)*
- void [repair\\_restart](#) (int *argc*, char *\*\*argv*, [String](#) *identifier\_type*)  
*repair a restart file by removing corrupted evaluations*
- void [concatenate\\_restart](#) (int *argc*, char *\*\*argv*)  
*concatenate multiple restart files*
- int [main](#) (int *argc*, char *\*argv*[])  
*The main program for the DAKOTA restart utility.*

### 9.7.1 Detailed Description

file containing the DAKOTA restart utility main program

### 9.7.2 Function Documentation

#### 9.7.2.1 int main (int *argc*, char *\* argv*[])

The main program for the DAKOTA restart utility.

Parse command line inputs and invoke the appropriate utility function ([print\\_restart\(\)](#), [print\\_restart\\_tabular\(\)](#), [read\\_neutral\(\)](#), [repair\\_restart\(\)](#), or [concatenate\\_restart\(\)](#)).



## Chapter 10

# Recommended Practices for DAKOTA Development

### 10.1 Introduction

Common code development practices can be extremely useful in multiple developer environments. Particular styles for code components lead to improved readability of the code and can provide important visual cues to other developers.

Much of this recommended practices document is borrowed from the CUBIT mesh generation project, which in turn borrows its recommended practices from other projects. As a result, C++ coding styles are fairly standard across a variety of Sandia software projects in the engineering and computational sciences.

### 10.2 Style Guidelines

Style guidelines involve the ability to discern at a glance the type and scope of a variable or function.

#### 10.2.1 Class and variable styles

Class names should be composed of two or more descriptive words, with the first character of each word capitalized, e.g.:

```
class ClassName;
```

Class member variables should be composed of two or more descriptive words, with the first character of the second and succeeding words capitalized, e.g.:

```
double classMemberVariable;
```

Temporary (i.e. local) variables are lower case, with underscores separating words in a multiple word temporary variable, e.g.:

```
int temporary_variable;
```

Constants (i.e. parameters) and enumeration values are upper case, with underscores separating words, e.g.:

```
const double CONSTANT_VALUE;
```

## 10.2.2 Function styles

Function names are lower case, with underscores separating words, e.g.:

```
int function_name();
```

There is no need to distinguish between member and non-member functions by style, as this distinction is usually clear by context. This style convention allows member function names which set and return the value of a similarly-named private member variable, e.g.:

```
int memberVariable;
void member_variable(int a) { // set
    memberVariable = a;
}
int member_variable() const { // get
    return memberVariable;
}
```

In cases where the data to be set or returned is more than a few bytes, it is highly desirable to employ const references to avoid unnecessary copying, e.g.:

```
void continuous_variables(const RealVector& c_vars) { // set
    continuousVariables = c_vars;
}
const RealVector& continuous_variables() const { // get
    return continuousVariables;
}
```

Note that it is not necessary to always accept the returned data as a const reference. If it is desired to be able change this data, then accepting the result as a new variable will generate a copy, e.g.:

```
const RealVector& c_vars = model.continuous_variables(); // reference to continuousVariables cannot be changed
RealVector c_vars = model.continuous_variables(); // local copy of continuousVariables can be changed
```

## 10.2.3 Miscellaneous

Appearance of typedefs to redefine or alias basic types is isolated to a few header files (`data_types.h`, `template_defs.h`), so that issues like program precision can be changed by changing a few lines of typedefs rather than many lines of code, e.g.:

```
typedef double Real;
```

xemacs is the preferred source code editor, as it has C++ modes for enhancing readability through color (turn on "Syntax highlighting"). Other helpful features include "Paren highlighting" for matching parentheses and the "New Frame" utility to have more than one window operating on the same set of files (note that this is still the same edit session, so all windows are synchronized with each other). Window width should be set to 80 internal columns, which can be accomplished by manual resizing, or preferably, using the following alias in your shell resource file (e.g., .cshrc):

```
alias xemacs "xemacs -g 81x63"
```

where an external width of 81 gives 80 columns internal to the window and the desired height of the window will vary depending on monitor size. This window width imposes a coding standard since you should avoid line wrapping by continuing anything over 80 columns onto the next line.

Indenting increments are 2 spaces per indent and comments are aligned with the code they describe, e.g.:

```
void abort_handler(int code)
{
    int initialized = 0;
    MPI_Initialized(&initialized);
    if (initialized) {
        // comment aligned to block it describes
        int size;
        MPI_Comm_size(MPI_COMM_WORLD, &size);
        if (size>1)
            MPI_Abort(MPI_COMM_WORLD, code);
        else
            exit(code);
    }
    else
        exit(code);
}
```

Also, the continuation of a long command is indented 2 spaces, e.g.:

```
const String& iterator_scheduling
    = problem_db.get_string("strategy.iterator_scheduling");
```

and similar lines are aligned for readability, e.g.:

```
cout << "Numerical gradients using " << finiteDiffStepSize*100. << "% "
    << finiteDiffType << " differences\nto be calculated by the "
    << methodSource << " finite difference routine." << endl;
```

Lastly, #ifdef's are not indented (to make use of syntax highlighting in xemacs).

## 10.3 File Naming Conventions

In addition to the style outlined above, the following file naming conventions have been established for the DAKOTA project.

File names for C++ classes should, in general, use the same name as the class defined by the file. Exceptions include:

- with the introduction of the `Dakota` namespace, base classes which previously utilized prepended Dakota identifiers can now safely omit the identifiers. However, since file names do not have namespace protection from name collisions, they retain the prepended Dakota identifier. For example, a class previously named `DakotaModel` which resided in `DakotaModel.[CH]`, is now `Dakota::Model` (class `Model` in namespace `Dakota`) residing in the same filenames. The retention of the previous filenames reduces the possibility of multiple instances of a `Model.H` causing problems. Derived classes (e.g., `NestedModel`) do not require a prepended Dakota identifier for either the class or file names.
- in a few cases, it is convenient to maintain several closely related classes in a single file, in which case the file name may reflect the top level class or some generalization of the set of classes (e.g., `DakotaResponse.[CH]` files contain `Dakota::Response` and `Dakota::ResponseRep` classes, and `DakotaBinStream.[CH]` files contain the `Dakota::BiStream` and `Dakota::BoStream` classes).

The type of file is determined by one of the four file name extensions listed below:

- **.H** A class header file ends in the suffix `.H`. The header file provides the class declaration. This file does not contain code for implementing the methods, except for the case of inline functions. Inline functions are to be placed at the bottom of the file with the keyword `inline` preceding the function name.
- **.C** A class implementation file ends in the suffix `.C`. An implementation file contains the definitions of the members of the class.
- **.h** A header file ends in the suffix `.h`. The header file contains information usually associated with procedures. Defined constants, data structures and function prototypes are typical elements of this file.
- **.c** A procedure file ends in the suffix `.c`. The procedure file contains the actual procedures.

## 10.4 Class Documentation Conventions

Class documentation uses the doxygen tool available from <http://www.doxygen.org> and employs the JAVA-doc comment style. Brief comments appear in header files next to the attribute or function declaration. Detailed descriptions for functions should appear alongside their implementations (i.e., in the `.C` files for non-inlined, or in the headers next to the function definition for inlined). Detailed comments for a class or a class attribute must go in the header file as this is the only option.

NOTE: Previous class documentation utilities (`class2frame` and `class2html`) used the `"/-"` comment style and comment blocks such as this:

```
//- Class:      Model
//- Description: The model to be iterated by the Iterator.  Contains Variables, Interface, and Response objects.
//- Owner:     Mike Eldred
//- Version:   $Id: Dev_Recomm_Pract.dox 4549 2007-09-20 18:25:03Z mseldre $
```

These tools are no longer used, so remaining comment blocks of this type are informational only and will not appear in the documentation generated by doxygen.

# Chapter 11

## Instructions for Modifying DAKOTA's Input Specification

### 11.1 Modify dakota.input.nspec

The master input specification resides in `dakota.input.nspec` in `Dakota/src`. The master input specification uses the following syntactic elements:

- `()` for required group specifications
- `[]` for optional specifications
- `|` for alternatives
- `{}` for functions to process keywords

to express logical relationships. These syntactic elements can be used to express various dependency relationships in the input specification. It is recommended that you review the existing specification and have an understanding of the constructs in use before attempting to add new ones.

#### Warning:

- Do *not* skip this step. Attempts to modify the `NIDR_keywds.H` file in `Dakota/src` without using the NIDR table generator are very error-prone. Moreover, the input specification provides a reference to the allowable inputs of a particular executable and should be kept in synch with the parser files; modifying the parser files independent of the input specification creates, at a minimum, undocumented features.
- All keywords in `dakota.input.nspec` are lower case by convention. All user inputs are converted to lower case by the parser prior to keyword match testing, resulting in case insensitive parsing.
- Since the NIDR parser allows abbreviation of keywords, you *must* avoid adding a keyword that could be misinterpreted as an abbreviation for a different keyword within the same top-level keyword, such as "strategy" and "method". For example, adding the keyword "expansion" within the method specification would be a mistake if the keyword "expansion\_factor" already was being used in this specification.

- The NIDR input is somewhat order-dependent, allowing the same keyword to be reused multiple times in the specification. This often happens with aliases, such as `lower_bounds`, `upper_bounds` and `initial_point`. Ambiguities are resolved by attaching a keyword to the most recently seen context in which it could appear, if such exists, or to the first relevant context that subsequently comes along in the input file. With the earlier IDR parser, non-exclusive specifications (those not in mutually exclusive blocks) were required to be unique. That is why there are such aliases for `initial_point` as `cdv_initial_point` and `ddv_initial_point`: so older input files can be used with no or fewer changes.

## 11.2 Rebuild NIDR\_keywds.H

```
cd Dakota/packages/nidr
make
```

These steps regenerate `NIDR_keywds.H` and `dakota.input.summary` in the `Dakota/src` directory. As described in more detail in the next section, you must manually update `NIDRProblemDescDB.C` in `Dakota/src` to accord with changes to `dakota.input.nspec`. If you commit changes to a source repository, be sure to commit the updated `Dakota/src/NIDR_keywds.H`, `Dakota/src/dakota.input.nspec`, `Dakota/src/dakota.input.summary`, and your manually updated `Dakota/src/NIDRProblemDescDB.C`.

## 11.3 Update NIDRProblemDescDB.C in Dakota/src

Many keywords have data associated with them: an integer, a floating-point number, a string, or arrays of such entities. Data requirements are specified in `dakota.input.nspec` by the tokens `INTEGER`, `REAL`, `STRING`, `INTERLIST`, `REALLIST`, `STRINGLIST`. (Some keywords have no associated data and hence no such token.) After each keyword and data token, the `dakota.input.nspec` file specifies functions that the NIDR parser should call to record the appearance of the keyword and deal with any associated data. The general form of this specification is

```
{ startfcn, startdata, stopfcn, stopdata }
```

i.e., a brace-enclosed list of one to four functions and data pointers, with trailing entities taken to be zero if not present; zero for a function means no function will be called. The `startfcn` must deal with any associated data. Otherwise, the distinction between `startfcn` and `stopfcn` is relevant only to keywords that begin a group of keywords (enclosed in parentheses or square brackets). The `startfcn` is called before other entities in the group are processed, and the stop function is called after they are processed. Top-level keywords often have both `startfcn` and `stopfcn`; `stopfcn` is uncommon but possible for lower-level keywords. The `startdata` and (if needed) `stopdata` values are usually pointers to little structures that provide keyword-specific details to generic functions for `startfcn` and `stopfcn`. Some keywords that begin groups (such as "approx\_problem" within the top-level "strategy" keyword) have no need of either a `startfcn` or a `stopfcn`; this is indicated by "{0}".

Most of the things within braces in `dakota.input.nspec` are invocations of macros defined in `NIDRProblemDescDB.C`. The macros simplify writing `dakota.input.nspec` and make it more readable. Most macro invocations refer to little structures defined in `NIDRProblemDescDB.C`, usually with the help of other macros, some of which have different definitions in different parts of `NIDRProblemDescDB.C`. When adding a keyword to `dakota.input.nspec`, you may need to add a structure definition or even introduce a new data type. `NIDRProblemDescDB.C` has sections corresponding to each top-level keyword. The top-level keywords are in alphabetical order, and most entities in the section for a top-level keyword are also in alphabetical order. While not required, it is probably good practice to maintain this structure, as it makes things easier to find.

Any integer, real, or string data associated with a keyword are provided to the keyword's startfcn, whose second argument is a pointer to a Values structure, defined in header file `nidr.h`.

**Example 1:** if you added the specification:

```
[method_setting REAL {method_setting_start, &method_setting_details} ]
```

you would provide a function

```
void NIDRProblemDescDB::
method_setting_start(const char *keyname, Values *val, void **g, void *v)
{ ... }
```

in `NIDRProblemDescDB.C`. In this example, argument `&method_setting_details` would be passed as `v`, `val->n` (the number of values) would be 1 and `*val->r` would be the REAL value given for the `method_setting` keyword. The `method_setting_start` function would suitably store this value with the help of `method_setting_details`.

For some top-level keywords, `g` (the third argument to the startfcn and stopfcn) provides access to a relevant context. For example, `method_start` (the startfcn for the top-level method keyword) executes

```
DataMethod *dm = new DataMethod;
*g = (void*)dm;
```

(and supplies a couple of default values to `dm`). The start functions for lower-level keywords within the `method` keyword get access to `dm` through their `g` arguments. Here is an example:

```
void NIDRProblemDescDB::
method_str(const char *keyname, Values *val, void **g, void *v)
{
    (*(DataMethod**)g)->**(String DataMethod::*)v = *val->s;
}
```

In this example, `v` points to a pointer-to-member, and an assignment is made to one of the components of the [DataMethod](#) object pointed to by `*g`. The corresponding stopfcn for the top-level `method` keyword is

```
void NIDRProblemDescDB::
method_stop(const char *keyname, Values *val, void **g, void *v)
{
    DataMethod *p = *(DataMethod**)g;
    pddbInstance->dataMethodList.insert(*p);
    delete p;
}
```

which copies the now populated [DataMethod](#) object to the right place and cleans up.

**Example 2:** if you added the specification

```
[method_setting REALLIST {{N_mdm(RealL,methodCoeffs)} ]
```

then `method_RealL` (defined in `NIDRProblemDescDB.C`) would be called as the startfcn, and `methodCoeffs` would be the name of a (currently nonexistent) component of [DataMethod](#). The `N_mdm` macro is defined in `NIDRProblemDescDB.C`; among other things, it turns `RealL` into `NIDRProblemDescDB::method_RealL`. This function is used to process lists of REAL values for several keywords. By looking at the source, you can see that the list values are `val->r[i]` for  $0 \leq i < val->n$ .

## 11.4 Update ProblemDescDB.C in Dakota/src

### 11.4.1 Augment/update get\_<data\_type>() functions

The next update step involves extending the database retrieval functions in ProblemDescDB.C. These retrieval functions accept an identifier string and return a database attribute of a particular type, e.g., a RealVector:

```
const RealVector& get_rdv(const String& entry_name);
```

The implementation of each of these functions contains tables of possible entry\_name values and associated pointer-to-member values. There is one table for each relevant top-level keyword, with the top-level keyword omitted from the names in the table. Since binary search is used to look for names in these tables, each table must be kept in alphabetical order of its entry names. For example,

```
...
else if ((L = Begins(entry_name, "model.")) {
    if (dbRep->methodDBLocked)
        Locked_db();

    #define P &DataModelRep::
    static KW<RealVector, DataModelRep> RVdmo[] = { // must be sorted
        {"nested.primary_response_mapping", P primaryRespCoeffs},
        {"nested.secondary_response_mapping", P secondaryRespCoeffs},
        {"surrogate.kriging_conmin_seed", P krigingConminSeed},
        {"surrogate.kriging_correlations", P krigingCorrelations},
        {"surrogate.kriging_max_correlations", P krigingMaxCorrelations},
        {"surrogate.kriging_min_correlations", P krigingMinCorrelations}};
    #undef P

    KW<RealVector, DataModelRep> *kw;
    if ((kw = (KW<RealVector, DataModelRep>*)Binsearch(RVdmo, L))
        return dbRep->dataModelIter->dataModelRep->*kw->p;
}
}
```

is the "model" portion of `ProblemDescDB::get_rdv()`. Based on entry\_name, it returns the relevant attribute from a `DataModel` object. Since there may be multiple model specifications, the `dataModelIter` list iterator identifies which node in the list of `DataModel` objects is used. In particular, `dataModelList` contains a list of all of the `data_model` objects, one for each time a top-level model keyword was seen by the parser. The particular model object used for the data retrieval is managed by `dataModelIter`, which is set in a `set_db_list_nodes()` operation that will not be described here.

There may be multiple `DataMethod`, `DataModel`, `DataVariables`, `DataInterface`, and/or `DataResponses` objects. However, only one strategy specification is currently allowed so a list of `DataStrategy` objects is not needed. Rather, `ProblemDescDB::strategySpec` is the lone `DataStrategy` object.

To augment the `get_<data_type>()` functions, add table entries with new identifier strings and pointer-to-member values that address the appropriate data attributes from the `Data` class object. The style for the identifier strings is a top-down hierarchical description, with specification levels separated by periods and words separated with underscores, e.g., "keyword.group\_specification.individual\_specification". Use the `dbRep->listIter->attribute` syntax for variables, interface, responses, and method specifications. For example, the `method_setting` example attribute would be added to `get_drv()` as:

```
{"method_name.method_setting", P methodSetting},
```



inserted at the beginning of the `RVdmo` array shown above (since the name in the existing first entry, i.e., "nested.primary\_response\_mapping", comes alphabetically after "method\_name.method\_setting").

## 11.5 Update Corresponding Data Classes

In this step, we extend the Data class definitions ([DataStrategy](#), [DataMethod](#), [DataModel](#), [DataVariables](#), [DataInterface](#), and/or [DataResponses](#)) to include the new attributes referenced in [Update NIDRProblemDescDB.C](#) in [Dakota/src](#) and [Augment/update get\\_<data\\_type>\(\) functions](#).

### 11.5.1 Update the Data class header file

Add a new attribute to the public data for each of the new specifications. Follow the style guide for class attribute naming conventions (or mimic the existing code).

### 11.5.2 Update the .C file

Define defaults for the new attributes in the constructor initialization list. Add the new attributes to the `assign()` function for use by the copy constructor and assignment operator. Add the new attributes to the `write(MPIPackBuffer&)`, `read(MPIUnpackBuffer&)`, and `write(ostream&)` functions, paying careful attention to the use of a consistent ordering.

## 11.6 Use get\_<data\_type>() Functions

At this point, the new specifications have been mapped through all of the database classes. The only remaining step is to retrieve the new data within the constructors of the classes that need it. This is done by invoking the `get_<data_type>()` function on the [ProblemDescDB](#) object using the identifier string you selected in [Augment/update get\\_<data\\_type>\(\) functions](#). For example:

```
const String& interface_type = problem_db.get_string("interface.type");
```

passes the "interface.type" identifier string to the [ProblemDescDB::get\\_string\(\)](#) retrieval function, which returns the desired attribute from the active [DataInterface](#) object.

### Warning:

Use of the `get_<data_type>()` functions is restricted to class constructors, since only in class constructors are the data list iterators (i.e., `dataMethodIter`, `dataModelIter`, `dataVariablesIter`, `dataInterfaceIter`, and `dataResponsesIter`) guaranteed to be set correctly. Outside of the constructors, the database list nodes will correspond to the last set operation, and may not return data from the desired list node.

## 11.7 Update the Documentation

Doxygen comments should be added to the Data class headers for the new attributes, and the reference manual sections describing the portions of dakota.input.nspec that have been modified should be updated.

## Chapter 12

# Interfacing with DAKOTA as a Library

### 12.1 Introduction

Some users may be interested in linking the DAKOTA toolkit into another application for use as an algorithm library. While this is not the primary usage model for DAKOTA, certain facilities are in place to allow this type of integration.

As part of the normal DAKOTA build process, where `Dakota/configure -prefix=PREFIX` has been run prior to `make` and `make install`, a `libdakota.a` is created and a copy of it is placed in `PREFIX/lib` (`PREFIX` defaults to `/usr/local/Dakota`). This library contains all source files from `Dakota/src` excepting the `main.C`, `restart_util.C`, and `library_mode.C` main programs. This library may be linked with another application through inclusion of `-ldakota` on the link line. Library and header paths may also be specified using the `-L` and `-I` compiler options (using `PREFIX/lib` and `PREFIX/include`, respectively). Depending on the configuration used when building this library, other libraries for the vendor optimizers and vendor packages will also be needed to resolve DAKOTA symbols for `DOT`, `NPSOL`, `OPT++`, `SGOPT`, `LHS`, `Epetra`, etc. Copies of these libraries are also placed in `Dakota/lib`. A sample XML specification of library names and paths is also available in `Dakota/examples/linked_interfaces/linkage_spec`.

#### Warning:

Users may interface to DAKOTA as a library within other software applications provided that they abide by the terms of the GNU Lesser General Public License (LGPL). Refer to <http://www.gnu.org/licenses/lgpl.html> or contact the DAKOTA team for additional information.

#### Attention:

The use of DAKOTA as an algorithm library should be distinguished from the linking of simulations within DAKOTA using the direct application interface (see [DirectApplicInterface](#)). In the former, DAKOTA is providing algorithm services to another software application, and in the latter, a linked simulation is providing analysis services to DAKOTA. It is not uncommon for these two capabilities to be used in combination, where a simulation framework provides both the "front end" and the "back end" for DAKOTA.

## 12.2 Quick start: examples and test code

To learn by example, refer to the files `PluginSerialDirectApplicInterface.[CH]` and `PluginParallelDirectApplicInterface.[CH]` in `Dakota/src` for simple examples of serial and parallel plug-in interfaces. The file `library_mode.C` in `Dakota/src` provides example usage of these plug-ins within a mock simulator program that demonstrates the required object instantiation syntax in combination with the three problem database population approaches (input file parsing, data node insertion, and mixed mode). All of this code may be compiled and tested by configuring DAKOTA using the `-with-plugin` option.

## 12.3 Comparison to main.C

The procedure for utilizing DAKOTA as a library within another application involves a number of steps that are similar to those used in the stand-alone DAKOTA application. The stand-alone procedure can be viewed in the file `main.C`, and the differences for the library approach are most easily explained with reference to that file. The basic steps of executing DAKOTA include instantiating the `ParallelLibrary`, `CommandLineHandler`, and `ProblemDescDB` objects; managing the DAKOTA input file (`ProblemDescDB::manage_inputs()`); specifying restart files and output streams (`ParallelLibrary::specify_outputs_restart()`); and instantiating the `Strategy` and running it (`Strategy::run_strategy()`). When using DAKOTA as an algorithm library, the operations are quite similar, although command line information (`argc`, `argv`, and therefore `CommandLineHandler`) will not in general be accessible. In particular, `main.C` can pass `argc` and `argv` into the `ParallelLibrary` and `CommandLineHandler` constructors and then pass the `CommandLineHandler` object into `ProblemDescDB::manage_inputs()` and `ParallelLibrary::specify_outputs_restart()`. In an algorithm library approach, a `CommandLineHandler` object is not instantiated and overloaded forms of the `ParallelLibrary` constructor, `ProblemDescDB::manage_inputs()`, and `ParallelLibrary::specify_outputs_restart()` are used.

The overloaded forms of these functions are as follows. For instantiation of the `ParallelLibrary` object, the default constructor may be used. This constructor assumes that MPI is administered by the parent application such that the MPI configuration will be detected rather than explicitly created (i.e., DAKOTA will not call `MPI_Init` or `MPI_Finalize`). In code, the instantiation

```
ParallelLibrary parallel_lib(argc, argv);
```

is replaced with

```
ParallelLibrary parallel_lib;
```

In the case of specifying restart files and output streams, the call to

```
parallel_lib.specify_outputs_restart(cmd_line_handler);
```

should be replaced with its overloaded form in order to pass the required information through the parameter list

```
parallel_lib.specify_outputs_restart(std_output_filename, std_error_filename,
    read_restart_filename, write_restart_filename, stop_restart_evals);
```

where file names for standard output and error and restart read and write as well as the integer number of restart evaluations are passed through the parameter list rather than read from the command line of the main DAKOTA

program. The definition of these attributes is performed elsewhere in the parent application (e.g., specified in the parent application input file or GUI). In this function call, specify `NULL` for any files not in use, which will elicit the desired subset of the following defaults: standard output and standard error are directed to the terminal, no restart input, and restart output to file `dakota.rst`. The `stop_restart_evals` specification is an optional parameter with a default of 0, which indicates that restart processing should process all records. If no overrides of these defaults are intended, the call to `specify_outputs_restart()` may be omitted entirely.

With respect to alternate forms of `ProblemDescDB::manage_inputs()`, the following section describes different approaches to populating data within DAKOTA's problem description database. It is this database from which all DAKOTA objects draw data upon instantiation.

## 12.4 Problem database population

Now that the `ProblemDescDB` object has been instantiated, we must populate it with data, either via parsing an input file, direct data insertion, or a mixed approach, as described in the following sections.

### 12.4.1 Input file parsing

The simplest approach to linking an application with the DAKOTA library is to rely on DAKOTA's normal parsing system to populate DAKOTA's problem database (`ProblemDescDB`) through the reading of an input file. The disadvantage to this approach is the requirement for an additional input file beyond those already required by the parent application.

In this approach, the `main.C` call to

```
problem_db.manage_inputs(cmd_line_handler);
```

would be replaced with its overloaded form

```
problem_db.manage_inputs(dakota_input_file);
```

where the file name for the DAKOTA input is passed through the parameter list rather than read from the command line of the main DAKOTA program. Again, the definition of the DAKOTA input file name is performed elsewhere in the parent application (e.g., specified in the parent application input file or GUI). Refer to `run_dakota_parse()` in `library_mode.C` for a complete example listing.

`ProblemDescDB::manage_inputs()` invokes `ProblemDescDB::parse_inputs()` (which in turn invokes `ProblemDescDB::check_input()`), `ProblemDescDB::broadcast()`, and `ProblemDescDB::post_process()`, which are lower level functions that will be important in the following two sections. Thus, the input file parsing approach may employ a single coarse grain function to coordinate all aspects of problem database population, whereas the two approaches to follow will use lower level functions to accomplish a finer grain of control.

### 12.4.2 Data node insertion

This approach is more involved than the previous approach, but it allows the application to publish all needed data to DAKOTA's database directly, thereby eliminating the need for the parsing of a separate DAKOTA input file. In this case, `ProblemDescDB::manage_inputs()` is not called. Rather, `DataStrategy`, `DataMethod`, `DataModel`,

[DataVariables](#), [DataInterface](#), and [DataResponses](#) objects are instantiated and populated with the desired problem data. These objects are then published to the problem database using [ProblemDescDB::insert\\_node\(\)](#), e.g.:

```
// instantiate the data object
DataMethod data_method;

// set the attributes within the data object
data_method.methodName = "nond_sampling";
...

// publish the data object to the ProblemDescDB
problem_db.insert_node(data_method);
```

The data objects are populated with their default values upon instantiation, so only the non-default values need to be specified. Refer to the [DataStrategy](#), [DataMethod](#), [DataModel](#), [DataVariables](#), [DataInterface](#), and [DataResponses](#) class documentation and source code for lists of attributes and their defaults.

The default strategy is `single_method`, which runs a single iterator on a single model, and the default model is `single`, so it is not necessary to instantiate and publish a [DataStrategy](#) or [DataModel](#) object if advanced multi-component capabilities are not required. Rather, instantiation and insertion of a single [DataMethod](#), [DataVariables](#), [DataInterface](#), and [DataResponses](#) object is sufficient for basic DAKOTA capabilities.

Once the data objects have been published to the [ProblemDescDB](#) object, calls to

```
problem_db.check_input();
problem_db.broadcast();
problem_db.post_process();
```

will perform basic database error checking, broadcast a packed MPI buffer of the specification data to other processors, and post-process specification data to fill in vector defaults (scalar defaults are handled in the `Data` class constructors), respectively. For parallel applications, processor rank 0 should be responsible for `Data` node population and insertion and the call to [ProblemDescDB::check\\_input\(\)](#), and all processors should participate in [ProblemDescDB::broadcast\(\)](#) and [ProblemDescDB::post\\_process\(\)](#). Moreover, preserving the order shown assures that large default vectors are not transmitted by MPI. Refer to [run\\_dakota\\_data\(\)](#) in `library_mode.C` for a complete example listing.

### 12.4.3 Mixed mode

In this case, we will combine the parsing of a DAKOTA input file with some direct database updates. The motivation for this approach arises in large-scale applications where large vectors can be awkward to specify in a DAKOTA input file. The first step is to parse the input file, but rather than using

```
problem_db.manage_inputs(dakota_input_file);
```

as described in [Input file parsing](#), we will use the lower level function

```
problem_db.parse_inputs(dakota_input_file);
```

to provide a finer grain of control. The passed input file `dakota_input_file` must contain all required inputs. Since vector data like variable values/bounds/tags, linear/nonlinear constraint coefficients/bounds, etc. are optional, these potentially large vector specifications can be omitted from the input file. Only the variable/response counts, e.g.:

```

method
    linear_inequality_constraints = 500

variables
    continuous_design = 1000

responses
    num_objective_functions = 1
    num_nonlinear_inequality_constraints = 100000

```

are required in this case. To update the data omissions from their defaults, one uses the `ProblemDescDB::set()` family of overloaded functions, e.g.

```

Dakota::RealVector drv(1000, 1.); // vector of length 1000, values initialized to 1.
problem_db.set("variables.continuous_design.initial_point", drv);

```

where the string identifiers are the same identifiers used when pulling information from the database using one of the `get_<datatype>()` functions (refer to the source code of `ProblemDescDB.C` for a full list). However, the supported `ProblemDescDB::set()` options are a restricted subset of the database attributes, focused on vector inputs that can be large scale.

If performing these updates within the constructor of a `DirectApplicInterface` extension/derivation (see [Defining the direct application interface](#)), then this code is sufficient since the database is unlocked, the active list nodes of the `ProblemDescDB` have been set for you, and the correct strategy/method/model/variables/interface/responses specification instance will get updated. The difficulty in this case stems from the order of instantiation. Since the `Variables` and `Response` instances are constructed in the base `Model` class, prior to construction of `Interface` instances in derived `Model` classes, database information related to `Variables` and `Response` objects will have already been extracted by the time the `Interface` constructor is invoked and the database update will not propagate.

Therefore, it is preferred to perform these operations at a higher level (e.g., within your main program), prior to `Strategy` instantiation and execution, such that instantiation order is not an issue. However, in this case, it is necessary to explicitly manage the list nodes of the `ProblemDescDB` using a specification instance identifier that corresponds to an identifier from the input file, e.g.:

```

problem_db.set_db_variables_node("MY_VARIABLES_ID");
Dakota::RealVector drv(1000, 1.); // vector of length 1000, values initialized to 1.
problem_db.set("variables.continuous_design.initial_point", drv);

```

Alternatively, rather than setting just a single data node, all data nodes may be set using a method specification identifier:

```

problem_db.set_db_list_nodes("MY_METHOD_ID");

```

since the method specification is responsible for identifying a model specification, which in turn identifies variables, interface, and responses specifications. If hardwiring specification identifiers is undesirable, then

```

problem_db.resolve_top_method();

```

can also be used to deduce the active method specification and set all list nodes based on it. This is most appropriate in the case where only single specifications exist for method/model/variables/interface/responses. In each of these cases, setting list nodes unlocks the corresponding portions of the database, allowing set/get operations.

Once all direct database updates have been performed in this manner, calls to `ProblemDescDB::broadcast()` and `ProblemDescDB::post_process()` should be used on all processors. The former will broadcast a packed MPI buffer with the aggregated set of specification data from rank 0 to other processors, and the latter will post-process specification data to fill in any vector defaults that have not yet been provided through either file parsing or direct updates (Note: scalar defaults are handled in the Data class constructors). Refer to `run_dakota_mixed()` in `library_mode.C` for a complete example listing.

## 12.5 Instantiating the strategy

With the `ProblemDescDB` object populated with problem data, we may now instantiate the strategy.

```
// instantiate the strategy
Strategy selected_strategy(problem_db);
```

Following strategy construction, all MPI communicator partitioning has been performed and the `ParallelLibrary` instance may be interrogated for parallel configuration data. For example, the lowest level communicators in DAKOTA's multilevel parallel partitioning are the analysis communicators, which can be retrieved using:

```
// retrieve the set of analysis communicators for simulation initialization:
// one analysis comm per ParallelConfiguration (PC), one PC per Model.
Array<MPI_Comm> analysis_comms = parallel_lib.analysis_intra_communicators();
```

These communicators can then be used for initializing parallel simulation instances, where the number of MPI communicators in the array corresponds to one communicator per `ParallelConfiguration` instance.

## 12.6 Defining the direct application interface

When employing a library interface to DAKOTA, it is frequently desirable to also use a direct interface between DAKOTA and the simulation. There are two approaches to defining this direct interface.

### 12.6.1 Extension

The first approach involves extending the existing `DirectApplicInterface` class to support additional direct simulation interfaces. In this case, a new simulation interface function can be added to `Dakota/src/DirectApplic-Interface.[CH]` for the simulation of interest. If the new function will not be a member function, then the following prototype should be used in order to pass the required data:

```
int sim(const Dakota::Variables& vars, const Dakota::ActiveSet& set,
        Dakota::Response& response);
```

If the new function will be a member function, then this can be simplified to

```
int sim();
```



since the data access can be performed through the `DirectApplicInterface` class attributes.

This simulation can then be added to the logic blocks in `DirectApplicInterface::derived_map_ac()`. In addition, `DirectApplicInterface::derived_map_if()` and `DirectApplicInterface::derived_map_of()` can be extended to perform pre- and post-processing tasks if desired, but this is not required.

While this approach is the simplest, it has the disadvantage that the DAKOTA library may need to be recompiled when the simulation or its direct interface is modified. If it is desirable to maintain the independence of the DAKOTA library from the host application, then the following derivation approach should be employed.

### 12.6.2 Derivation

The second approach is to derive a new interface from `DirectApplicInterface` in order to redefine several virtual functions. A typical derived class declaration might be

```
namespace SIM {

class SerialDirectApplicInterface: public Dakota::DirectApplicInterface
{
public:

    // Constructor and destructor

    SerialDirectApplicInterface(const Dakota::ProblemDescDB& problem_db);
    ~SerialDirectApplicInterface();

protected:

    // Virtual function redefinitions

    int derived_map_if(const Dakota::String& if_name);
    int derived_map_ac(const Dakota::String& ac_name);
    int derived_map_of(const Dakota::String& of_name);

private:

    // Data
}

} // namespace SIM
```

where the new derived class resides in the simulation's namespace. Similar to the case of `Extension`, the `DirectApplicInterface::derived_map_ac()` function is the required redefinition, and `DirectApplicInterface::derived_map_if()` and `DirectApplicInterface::derived_map_of()` are optional.

The new derived interface object (from namespace `SIM`) must now be plugged into the strategy. In the simplest case of a single model and interface, one could use

```
// retrieve the interface of interest
ModelList& all_models = problem_db.model_list();
Model& first_model = *all_models.begin();
Interface& interface = first_model.interface();
// plug in the new direct interface instance (DB does not need to be set)
interface.assign_rep(new SIM::SerialDirectApplicInterface(problem_db), false);
```

from within the `Dakota` namespace. In a more advanced case of multiple models and multiple interface plug-ins, one might use

```

// retrieve the list of Models from the Strategy
ModelList& models = problem_db.model_list();
// iterate over the Model list
for (ModelLIter ml_iter = models.begin(); ml_iter != models.end(); ml_iter++) {
    Interface& interface = ml_iter->interface();
    if (interface.interface_type() == "direct" &&
        interface.analysis_drivers().contains("SIM") ) {
        // set the correct list nodes within the DB prior to new instantiations
        problem_db.set_db_model_nodes(ml_iter->model_id());
        // plug in the new direct interface instance
        interface.assign_rep(new SIM::SerialDirectApplicInterface(problem_db), false);
    }
}

```

In the case where the simulation interface instance should manage parallel simulations within the context of an MPI communicator, one should pass in the relevant analysis communicator(s) to the derived constructor. For the latter case of looping over a set of models, the simplest approach of passing a single analysis communicator would use code similar to

```

const ParallelLevel& ea_level = ml_iter->parallel_configuration_iterator()->ea_parallel_level();
const MPI_Comm& analysis_comm = ea_level.server_intra_communicator();
interface.assign_rep(new SIM::ParallelDirectApplicInterface(problem_db, analysis_comm), false);

```

Since Models may be used in multiple parallel contexts and may therefore have a set of parallel configurations, a more general approach would extract and pass an array of analysis communicators to allow initialization for each of the parallel configurations.

New derived direct interface instances inherit various attributes of use in configuring the simulation. In particular, the [ApplicationInterface::parallelLib](#) reference provides access to MPI communicator data (e.g., the analysis communicators discussed in [Instantiating the strategy](#)), [DirectApplicInterface::analysisDrivers](#) provides the analysis driver names specified by the user in the input file, and [DirectApplicInterface::analysisComponents](#) provides additional analysis component identifiers (such as mesh file names) provided by the user which can be used to distinguish different instances of the same simulation interface. It is worth noting that inherited attributes that are set as part of the parallel configuration (instead of being extracted from the [ProblemDescDB](#)) will be set to their defaults following construction of the base class instance for the derived class plug-in. It is not until run-time (i.e., within [derived\\_map\\_if/derived\\_map\\_ac/derived\\_map\\_of](#)) that the parallel configuration settings are repropagated to the plug-in instance. This is the reason that the analysis communicator should be passed in to the constructor of a parallel plug-in, if the constructor will be responsible for parallel application initialization.

## 12.7 Additional updates

As part of strategy instantiation, all problem specification data is extracted from [ProblemDescDB](#) as various objects are constructed. Therefore, any updates that need to be performed following strategy instantiation must be performed through direct set operations on the constructed objects. In the previous section, the process for updating the [Interface](#) object used within a [Model](#) was shown. To update other data such as variable values/bounds/tags or response bounds/targets/tags, refer to the set functions documented in [Iterator](#) and [Model](#). As an example, the following code updates the active continuous variable values, which will be employed as the initial guess for certain classes of Iterators:

```

ModelList& all_models = problem_db.model_list();
Model& first_model = *all_models.begin();
Dakota::RealVector drv(1000, 1.); // vector of length 1000, values initialized to 1.
first_model.continuous_variables(drv);

```

## 12.8 Executing the strategy

Finally, with simulation configuration and plug-ins completed, we execute the strategy:

```
// run the strategy
selected_strategy.run_strategy();
```

## 12.9 Retrieving data after a run

After executing the strategy, final results can be obtained through the use of `Strategy::variables_results()` and `Strategy::response_results()`, e.g.:

```
// retrieve the final parameter values
const Variables& vars = selected_strategy.variables_results();

// retrieve the final response values
const Response& resp = selected_strategy.response_results();
```

In the case of optimization, the final design is returned, and in the case of uncertainty quantification, the final statistics are returned.

## 12.10 Linking against the DAKOTA library

This section presumes DAKOTA has been compiled and installed to PREFIX using 'make install'. While the DAKOTA build system offers the most up-to-date guidance for what libraries are needed to link against a particular version of DAKOTA, a typical case is presented here. Note that depending on how you configured DAKOTA, some of the following libraries may not be available (for example NPSOL, DOT, NLPQL) – check which appear in \$PREFIX/lib. Also as of DAKOTA 4.2, the link process is not as sensitive to order of these libraries, with the possible exception of liblhs.a.

As of DAKOTA 5.0, `-levidence` is no longer required and `-lgsl` is optional (discouraged due to GPL), depending on how DAKOTA was configured.

```
DAKOTA_LIBS = -L$(PREFIX)/lib -ldakota -lteuchos -lpecos -ldfftpack -llhs \
  -lsurfpack -lconmin -lddace -ldot -lfsudace \
  -ljega -lcport -lnlpql -lnpsol -lopt -lpsuade -lnewmat \
  -lncsuopt -lquadrature -lcoliny -lcolin -lpebbl \
  -lutilib -l3po -lnappspack -lappspack -lconveyor -lshared \
  -lcdd -lamplsolver -llhs -llapack -lblas
```

You may also need `funcadd0.o`, `-lfl` and, if linking with system-provided GSL, `-lgslcblas`. The AMPL solver library may require `-ldl`. If configuring with graphics, you will need to add:

```
-lplplotcxd -lplplotd -lgd -lpng -ljpeg -lz -lfreetype -lrt -LDGraphics
```

as well as any system X libraries (partial list here):

```
-lXpm -lXm -lXt -lXmu -lXp -lXext -lX11 -lSM -lICE
```

We have experienced problems with the creation of `libamplsolver.a` on some platforms. Please use the DAKOTA mailing lists for help with any problems.

## 12.11 Summary

To utilize the DAKOTA library within a parent software application, the basic steps of `main.C` and the order of invocation of these steps should be mimicked from within the parent application. Of these steps, `ParallelLibrary` instantiation, `ProblemDescDB::manage_inputs()` and `ParallelLibrary::specify_outputs_restart()` require the use of overloaded forms in order to function in an environment without direct command line access and, potentially, without file parsing. Additional optional steps not performed in `main.C` include the extension/derivation of the direct interface and the retrieval of strategy results after a run.

DAKOTA's library mode is now in production use within several Sandia and external simulation codes/frameworks.

## Chapter 13

# Performing Function Evaluations

Performing function evaluations is one of the most critical functions of the DAKOTA software. It can also be one of the most complicated, as a variety of scheduling approaches and parallelism levels are supported. This complexity manifests itself in the code through a series of cascaded member functions, from the top level model evaluation functions, through various scheduling routines, to the low level details of performing a system call, fork, or direct function invocation. This section provides an overview of the primary classes and member functions involved.

### 13.1 Synchronous function evaluations

For a synchronous (i.e., blocking) mapping of parameters to responses, an iterator invokes [Model::compute\\_response\(\)](#) to perform a function evaluation. This function is all that is seen from the iterator level, as underlying complexities are isolated. The binding of this top level function with lower level functions is as follows:

- [Model::compute\\_response\(\)](#) utilizes [Model::derived\\_compute\\_response\(\)](#) for portions of the response computation specific to derived model classes.
- [Model::derived\\_compute\\_response\(\)](#) directly or indirectly invokes [Interface::map\(\)](#).
- [Interface::map\(\)](#) utilizes [ApplicationInterface::derived\\_map\(\)](#) for portions of the mapping specific to derived application interface classes.

### 13.2 Asynchronous function evaluations

For an asynchronous (i.e., nonblocking) mapping of parameters to responses, an iterator invokes [Model::asynch\\_compute\\_response\(\)](#) multiple times to queue asynchronous jobs and then invokes either [Model::synchronize\(\)](#) or [Model::synchronize\\_nowait\(\)](#) to schedule the queued jobs in blocking or nonblocking fashion. Again, these functions are all that is seen from the iterator level, as underlying complexities are isolated. The binding of these top level functions with lower level functions is as follows:

- [Model::asynch\\_compute\\_response\(\)](#) utilizes [Model::derived\\_asynch\\_compute\\_response\(\)](#) for portions of the response computation specific to derived model classes.

- This derived model class function directly or indirectly invokes `Interface::map()` in asynchronous mode, which adds the job to a scheduling queue.
- `Model::synchronize()` or `Model::synchronize_nowait()` utilize `Model::derived_synchronize()` or `Model::derived_synchronize_nowait()` for portions of the scheduling process specific to derived model classes.
- These derived model class functions directly or indirectly invoke `Interface::synch()` or `Interface::synch_nowait()`.
- For application interfaces, these interface synchronization functions are responsible for performing evaluation scheduling in one of the following modes:
  - asynchronous local mode (using `ApplicationInterface::asynchronous_local_evaluations()` or `ApplicationInterface::asynchronous_local_evaluations_nowait()`)
  - message passing mode (using `ApplicationInterface::self_schedule_evaluations()` or `ApplicationInterface::static_schedule_evaluations()` on the iterator master and `ApplicationInterface::serve_evaluations_synch()` or `ApplicationInterface::serve_evaluations_peer()` on the servers)
  - hybrid mode (using `ApplicationInterface::self_schedule_evaluations()` or `ApplicationInterface::static_schedule_evaluations()` on the iterator master and `ApplicationInterface::serve_evaluations_asynch()` on the servers)
- These scheduling functions utilize `ApplicationInterface::derived_map()` and `ApplicationInterface::derived_map_asynch()` for portions of asynchronous job launching specific to derived application interface classes, as well as `ApplicationInterface::derived_synch()` and `ApplicationInterface::derived_synch_nowait()` for portions of job capturing specific to derived application interface classes.

### 13.3 Analyses within each function evaluation

The discussion above covers the parallelism level of concurrent function evaluations serving an iterator. For the parallelism level of concurrent analyses serving a function evaluation, similar schedulers are involved (`ForkApplicInterface::synchronous_local_analyses()`, `ForkApplicInterface::asynchronous_local_analyses()`, `ApplicationInterface::self_schedule_analyses()`, `ApplicationInterface::serve_analyses_synch()`, `ForkApplicInterface::serve_analyses_asynch()`) to support synchronous local, asynchronous local, message passing, and hybrid modes. Not all of the schedulers are elevated to the `ApplicationInterface` level since the system call and direct function interfaces do not yet support nonblocking local analyses (and therefore support synchronous local and message passing modes, but not asynchronous local or hybrid modes). Fork interfaces, however, support all modes of analysis parallelism.

# Chapter 14

## Software Tools for DAKOTA Development

### 14.1 Introduction

DAKOTA development relies on Subversion for revision control and the GNU Autotools for configuration management. This section lists these tools, where to acquire recommended versions, and how to configure them.

### 14.2 Subversion for Version Control

The DAKOTA project uses Subversion (<http://subversion.tigris.org/>) for software version control. To check DAKOTA out of the Subversion revision control system on `development.sandia.gov`, it may be necessary to install or upgrade the Subversion client on your system. We are presently using version 1.3.2 available from <http://subversion.tigris.org/downloads/subversion-1.3.2.tar.gz> or newer.

To configure and build Subversion from source on your machine, the following settings should be used, since DAKOTA is hosted as a FSFS-type repository and depends on the external `acro` which is stored in a repository requiring SSL certificate handling:

```
tar xzf subversion-1.3.2.tar.gz
cd subversion-1.3.2
./configure --prefix=$HOME/local --with-ssl --without-berkeley-db CFLAGS=-O2
cd neon
./configure --prefix=$HOME/local --enable-shared --with-ssl --without-berkeley-db CFLAGS=-O2
cd ..
make && make check && make -k install
```

The `make` command as specified will ensure that Subversion is only installed if it passes all its self-tests, as well as making sure that the client install works correctly. Under some conditions, the Subversion build will attempt to write to `/usr/lib`, even when a `-prefix` option is passed to `./configure`. This error may be disregarded when building the Subversion client, hence the `-k` option.

Once Subversion is working, DAKOTA (including externals) can be checked out with the single command

```
svn checkout svn+ssh://development.sandia.gov/usr/local/svn/Dakota/trunk Dakota
```

If you experience server timeouts when SVN attempts to fetch external packages through a proxy server, you might need to make a change to your `$HOME/.subversion/servers` file (generated for you the first time you run `svn`) by adding

```
[global]
http-proxy-exceptions = localhost, *.intranet.mydomain.com
http-proxy-host = wwwproxy.mydomain.com
```

to the bottom of the file. You should no longer get server timeouts when getting `acro` from `software.sandia.gov`. If you find that checking these three packages out from software is unacceptably slow, you may add your hostname to the end of the `http-proxy-exceptions` line. Finally, `svn` will prompt you as to whether you wish to accept the SSL certificate from software; type 'p' for permanent.

To set the default editor for Subversion commits, you may add the following to `.cshrc`:

```
setenv EDITOR "xemacs -g 81X50"
```

Version Control with Subversion (<http://svnbook.red-bean.com>) is a great resource on SVN.

## 14.3 GNU Autotools for Configuration Management

DAKOTA uses the GNU Autotools (<http://www.gnu.org/software/autocconf/>) for configuration management. Developers are currently using the following versions:

1. m4-1.4.3 (<http://ftp.gnu.org/gnu/m4/m4-1.4.3.tar.gz>)
2. libtool-1.5.24 (<http://ftp.gnu.org/gnu/libtool/libtool-1.5.24.tar.gz>)
3. automake-1.9.6 (<http://ftp.gnu.org/gnu/automake/automake-1.9.6.tar.gz>)
4. autocconf-2.60 (<http://ftp.gnu.org/gnu/autocconf/autocconf-2.60.tar.gz>)

Building the tools in the order listed above should satisfy dependencies. For each PACKAGE the following build process should suffice:

```
tar xzf $PACKAGE.tar.gz
cd $PACKAGE
./configure --prefix=$HOME/local
make
[make check]
make install
```

(Make check is useful for debugging builds of these packages, but optional and does take considerable time for some packages.)



# Index

- ~Approximation
  - Dakota::Approximation, 183
- ~BasisPolynomial
  - Dakota::BasisPolynomial, 208
- ~BiStream
  - Dakota::BiStream, 214
- ~Constraints
  - Dakota::Constraints, 252
- ~EffGlobalMinimizer
  - Dakota::EffGlobalMinimizer, 325
- ~Interface
  - Dakota::Interface, 373
- ~Iterator
  - Dakota::Iterator, 389
- ~Model
  - Dakota::Model, 478
- ~ProblemDescDB
  - Dakota::ProblemDescDB, 659
- ~Strategy
  - Dakota::Strategy, 718
- ~Variables
  - Dakota::Variables, 774
- \_initPts
  - Dakota::JEGAOptimizer, 403
- \_model
  - Dakota::JEGAOptimizer::Evaluator, 411
- A
  - Dakota::CONMINOptimizer, 242
- abort\_handler\_t
  - Dakota, 86
- accepts\_multiple\_points
  - Dakota::JEGAOptimizer, 402
- actualModel
  - Dakota::DataFitSurrModel, 266
- add\_datapoint
  - Dakota::Graphics, 353
- allContinuousVarIds
  - Dakota::Variables, 775
- alpha\_polynomial
  - Dakota::BasisPolynomial, 210
- alpha\_stat
  - Dakota::BasisPolynomial, 210
- append\_approximation
  - Dakota::ApproximationInterface, 187, 188
  - Dakota::DataFitSurrModel, 264
- approx\_subprob\_constraint\_eval
  - Dakota::SurrBasedLocalMinimizer, 734
- approx\_subprob\_objective\_eval
  - Dakota::SurrBasedLocalMinimizer, 734
- approxBuilds
  - Dakota::SurrogateModel, 750
- Approximation
  - Dakota::Approximation, 182, 183
- APPSEvalMgr
  - Dakota::APPSEvalMgr, 190
- APPSOptimizer
  - Dakota::APPSOptimizer, 193
- Array
  - Dakota::Array, 197
- assign\_rep
  - Dakota::Interface, 373
  - Dakota::Iterator, 392
  - Dakota::Model, 481
- asstring
  - Dakota, 87
- asynchronous\_local\_analyses
  - Dakota::ForkApplicInterface, 332
- asynchronous\_local\_evaluations
  - Dakota::ApplicationInterface, 175
- asynchronous\_local\_evaluations\_nowait
  - Dakota::ApplicationInterface, 176
- asynchronous\_local\_evaluations\_static
  - Dakota::ApplicationInterface, 176
- augmented\_lagrangian\_merit
  - Dakota::SurrBasedMinimizer, 739
- autoCorrection
  - Dakota::SurrogateModel, 750
- B
  - Dakota::CONMINOptimizer, 241
- BAD\_OPCODE

- CtelRegexp, [257](#)
- BAD\_PARAM
  - CtelRegexp, [257](#)
- BasisPolynomial
  - Dakota::BasisPolynomial, [208](#)
- begins
  - Dakota::String, [722](#)
- beta\_polynomial
  - Dakota::BasisPolynomial, [210](#)
- beta\_stat
  - Dakota::BasisPolynomial, [210](#)
- Bgen
  - Dakota, [152](#)
- BiStream
  - Dakota::BiStream, [213](#), [214](#)
- BoStream
  - Dakota::BoStream, [216](#), [217](#)
- build\_approximation
  - Dakota::ApproximationInterface, [188](#)
  - Dakota::DataFitSurrModel, [263](#)
- build\_global
  - Dakota::DataFitSurrModel, [265](#)
- build\_local\_multipoint
  - Dakota::DataFitSurrModel, [265](#)
- build\_views
  - Dakota::Constraints, [253](#)
  - Dakota::Variables, [775](#)
- C
  - Dakota::CONMINOptimizer, [241](#)
- CAUVLbl
  - Dakota, [149](#)
- CEUVLbl
  - Dakota, [150](#)
- check\_integration
  - Dakota::NonDSparseGrid, [594](#)
- check\_status
  - Dakota::ForkAnalysisCode, [330](#)
- check\_variables
  - Dakota::NonDIntegration, [550](#)
- checkForEqualityConstraints
  - Dakota::SurfpackApproximation, [726](#)
- clear\_all
  - Dakota::Approximation, [184](#)
- clear\_current
  - Dakota::Approximation, [184](#)
  - Dakota::TANA3Approximation, [757](#)
- Clone
  - Dakota::JEGAOptimizer::Evaluator, [411](#)
- close\_streams
  - Dakota::ParallelLibrary, [638](#)
- ColinPoint, [225](#)
- compute\_correction
  - Dakota::SurrogateModel, [749](#)
- compute\_statistics
  - Dakota::NonDExpansion, [534](#)
- concatenate\_restart
  - Dakota, [89](#)
- conminInfo
  - Dakota::CONMINOptimizer, [239](#)
- constraint0\_evaluator
  - Dakota::SNLLOptimizer, [710](#)
- constraint1\_evaluator
  - Dakota::SNLLOptimizer, [710](#)
- constraint1\_evaluator\_gn
  - Dakota::SNLLLeastSq, [703](#)
- constraint2\_evaluator\_gn
  - Dakota::SNLLLeastSq, [704](#)
- constraint\_violation
  - Dakota::SurrBasedMinimizer, [740](#)
- constraintMappingIndices
  - Dakota::CONMINOptimizer, [239](#)
  - Dakota::DOTOptimizer, [321](#)
- constraintMappingMultipliers
  - Dakota::CONMINOptimizer, [240](#)
  - Dakota::DOTOptimizer, [322](#)
- constraintMappingOffsets
  - Dakota::CONMINOptimizer, [240](#)
  - Dakota::DOTOptimizer, [322](#)
- Constraints
  - Dakota::Constraints, [252](#)
- constraintValues
  - Dakota::CONMINOptimizer, [239](#)
  - Dakota::DOTOptimizer, [321](#)
- contains
  - Dakota::List, [426](#)
  - Dakota::String, [722](#)
- copy
  - Dakota::Constraints, [253](#)
  - Dakota::Variables, [774](#)
- copy\_results
  - Dakota::ResponseRep, [683](#)
- copy\_results\_partial
  - Dakota::ResponseRep, [683](#)
- create\_plots\_2d
  - Dakota::Graphics, [353](#)
- create\_tabular\_datastream
  - Dakota::Graphics, [353](#)
- CreateEvaluator

- Dakota::JEGAOptimizer::EvaluatorCreator, 412
- CT
  - Dakota::CONMINOptimizer, 241
- CtelRegexp, 255
  - BAD\_OPCODE, 257
  - BAD\_PARAM, 257
  - EXP\_TOO\_BIG, 256
  - GOOD, 256
  - INDEX\_MATCH, 257
  - INDEX\_RANGE, 256
  - INT\_ERROR, 257
  - OUT\_OF\_MEM, 256
  - STARPLUS\_EMPTY, 256
  - STARPLUS\_NESTED, 256
  - STARPLUS\_NOTHING, 257
  - TOO\_MANY\_PAR, 256
  - TRAILING, 257
  - UNMATCH\_PAR, 256
- CtelRegexp
  - RStatus, 256
- DakFuncs0
  - Dakota, 89
- Dakota, 29
  - abort\_handler\_t, 86
  - asstring, 87
  - Bgen, 152
  - CAUVLbl, 149
  - CEUVLbl, 150
  - concatenate\_restart, 89
  - DakFuncs0, 89
  - DAUIVLbl, 149
  - DAURVLbl, 150
  - DiscSetLbl, 150
  - FIELD\_NAMES, 89
  - flush, 86
  - getdist, 86
  - getRmax, 86
  - id\_vars\_exact\_compare, 87
  - kw\_1, 90, 139
  - kw\_10, 92
  - kw\_100, 113, 143
  - kw\_101, 114
  - kw\_102, 114
  - kw\_103, 114
  - kw\_104, 114
  - kw\_105, 115
  - kw\_106, 115
  - kw\_107, 115, 144
  - kw\_108, 116
  - kw\_109, 116
  - kw\_11, 92
  - kw\_110, 116
  - kw\_111, 117
  - kw\_112, 117
  - kw\_113, 117
  - kw\_114, 117, 144
  - kw\_115, 117
  - kw\_116, 118
  - kw\_117, 118
  - kw\_118, 118
  - kw\_119, 118
  - kw\_12, 92
  - kw\_120, 119
  - kw\_121, 119
  - kw\_122, 119
  - kw\_123, 119
  - kw\_124, 120
  - kw\_126, 120
  - kw\_127, 120
  - kw\_128, 120, 144
  - kw\_129, 121
  - kw\_13, 93
  - kw\_130, 121
  - kw\_131, 121
  - kw\_132, 121
  - kw\_133, 121
  - kw\_134, 122
  - kw\_135, 122
  - kw\_136, 122
  - kw\_137, 122
  - kw\_138, 122
  - kw\_139, 123
  - kw\_14, 93
  - kw\_140, 123
  - kw\_141, 123
  - kw\_142, 123
  - kw\_143, 124
  - kw\_144, 124, 144
  - kw\_145, 124, 144
  - kw\_146, 124
  - kw\_147, 125
  - kw\_148, 125
  - kw\_149, 125
  - kw\_15, 93
  - kw\_150, 125
  - kw\_151, 126
  - kw\_152, 126
  - kw\_153, 126

kw\_154, 126  
kw\_155, 126  
kw\_156, 127  
kw\_157, 127  
kw\_158, 127  
kw\_159, 127  
kw\_16, 94  
kw\_160, 128, 145  
kw\_161, 128  
kw\_162, 128  
kw\_163, 128  
kw\_164, 129  
kw\_165, 129  
kw\_166, 129, 145  
kw\_167, 129  
kw\_168, 130  
kw\_169, 130  
kw\_17, 94  
kw\_170, 130  
kw\_171, 130  
kw\_172, 130  
kw\_173, 131, 145  
kw\_174, 131  
kw\_175, 131  
kw\_176, 131  
kw\_177, 132, 145  
kw\_178, 132  
kw\_179, 132  
kw\_18, 94, 141  
kw\_180, 133  
kw\_181, 133  
kw\_182, 133  
kw\_183, 133  
kw\_184, 134  
kw\_185, 134  
kw\_186, 134  
kw\_187, 134  
kw\_188, 135  
kw\_189, 135  
kw\_19, 95  
kw\_190, 135  
kw\_191, 135  
kw\_192, 136  
kw\_193, 136, 145  
kw\_194, 136, 146  
kw\_195, 136  
kw\_196, 137, 146  
kw\_197, 137  
kw\_198, 137, 146  
kw\_199, 137  
kw\_2, 90, 139  
kw\_20, 95  
kw\_200, 138  
kw\_201, 138  
kw\_202, 138  
kw\_203, 138  
kw\_204, 139  
kw\_206, 139  
kw\_207, 146  
kw\_208, 147  
kw\_209, 147  
kw\_21, 95  
kw\_210, 147  
kw\_211, 147  
kw\_212, 148  
kw\_213, 148  
kw\_214, 148  
kw\_215, 148  
kw\_217, 149  
kw\_22, 95  
kw\_23, 95  
kw\_24, 96  
kw\_25, 96  
kw\_26, 96  
kw\_27, 97  
kw\_28, 97  
kw\_29, 98  
kw\_3, 90, 140  
kw\_30, 98  
kw\_31, 98  
kw\_32, 99  
kw\_33, 99, 142  
kw\_34, 99  
kw\_35, 99  
kw\_36, 100  
kw\_37, 100  
kw\_38, 100  
kw\_39, 100  
kw\_4, 90, 140  
kw\_40, 101  
kw\_41, 101, 142  
kw\_42, 101  
kw\_43, 101  
kw\_44, 101  
kw\_45, 102  
kw\_46, 102  
kw\_47, 102  
kw\_48, 102

- kw\_49, [102](#)
- kw\_5, [90](#), [140](#)
- kw\_50, [103](#)
- kw\_51, [103](#)
- kw\_52, [103](#)
- kw\_53, [103](#)
- kw\_54, [104](#)
- kw\_55, [104](#)
- kw\_56, [104](#)
- kw\_57, [104](#)
- kw\_58, [104](#), [142](#)
- kw\_59, [105](#)
- kw\_6, [91](#), [140](#)
- kw\_60, [105](#), [142](#)
- kw\_61, [105](#)
- kw\_62, [105](#)
- kw\_63, [105](#)
- kw\_64, [106](#)
- kw\_65, [106](#)
- kw\_66, [106](#)
- kw\_67, [106](#)
- kw\_68, [106](#), [142](#)
- kw\_69, [107](#)
- kw\_7, [91](#), [141](#)
- kw\_70, [107](#)
- kw\_71, [107](#)
- kw\_72, [107](#)
- kw\_73, [107](#)
- kw\_74, [108](#), [143](#)
- kw\_75, [108](#)
- kw\_76, [108](#)
- kw\_77, [108](#)
- kw\_78, [108](#), [143](#)
- kw\_79, [109](#)
- kw\_8, [91](#), [141](#)
- kw\_80, [109](#)
- kw\_81, [109](#)
- kw\_82, [109](#)
- kw\_83, [110](#)
- kw\_84, [110](#)
- kw\_85, [110](#)
- kw\_86, [110](#)
- kw\_87, [110](#)
- kw\_88, [111](#)
- kw\_89, [111](#), [143](#)
- kw\_9, [92](#), [141](#)
- kw\_90, [111](#)
- kw\_91, [111](#)
- kw\_92, [111](#)
- kw\_93, [112](#)
- kw\_94, [112](#)
- kw\_95, [112](#), [143](#)
- kw\_96, [112](#)
- kw\_97, [113](#)
- kw\_98, [113](#)
- kw\_99, [113](#)
- lookup\_by\_val, [87](#), [88](#)
- mindist, [86](#)
- mindistindx, [86](#)
- NUMBER\_OF\_FIELDS, [89](#)
- perform\_analysis, [87](#)
- print\_restart, [88](#)
- print\_restart\_tabular, [88](#)
- read\_neutral, [88](#)
- repair\_restart, [88](#)
- set\_compare, [87](#)
- start\_grid\_computing, [87](#)
- stop\_grid\_computing, [87](#)
- var\_mp\_bgen, [151](#)
- var\_mp\_bgen\_audi, [151](#)
- var\_mp\_bgen\_audr, [151](#)
- var\_mp\_bgen\_dis, [152](#)
- var\_mp\_bgen\_eu, [152](#)
- var\_mp\_bndchk, [152](#)
- var\_mp\_ibndchk, [152](#)
- Vlch, [150](#)
- VLS, [150](#)
- Dakota::ActiveSet, [155](#)
- Dakota::ActiveSet
  - derivVarsVector, [157](#)
  - requestVector, [157](#)
- Dakota::AnalysisCode, [158](#)
- Dakota::Analyzer, [163](#)
  - evaluate\_parameter\_sets, [166](#)
  - print\_results, [166](#)
  - print\_vbd, [166](#)
  - var\_based\_decomp, [166](#)
- Dakota::ApplicationInterface, [167](#)
- Dakota::ApplicationInterface
  - asynchronous\_local\_evaluations, [175](#)
  - asynchronous\_local\_evaluations\_nowait, [176](#)
  - asynchronous\_local\_evaluations\_static, [176](#)
  - duplication\_detect, [174](#)
  - init\_serial, [173](#)
  - map, [173](#)
  - self\_schedule\_analyses, [174](#)
  - self\_schedule\_evaluations, [175](#)
  - serve\_analyses\_synch, [174](#)

- serve\_evaluations, 174
- serve\_evaluations\_async, 177
- serve\_evaluations\_peer, 177
- serve\_evaluations\_synch, 176
- static\_schedule\_evaluations, 175
- stop\_evaluation\_servers, 174
- synch, 173
- synch\_nowait, 173
- synchronous\_local\_evaluations, 176
- Dakota::Approximation, 178
  - ~Approximation, 183
  - Approximation, 182, 183
  - clear\_all, 184
  - clear\_current, 184
  - get\_approx, 184
  - operator=, 183
- Dakota::ApproximationInterface, 185
- Dakota::ApproximationInterface
  - append\_approximation, 187, 188
  - build\_approximation, 188
  - functionSurfaces, 188
  - update\_approximation, 187
- Dakota::APPSEvalMgr, 189
- Dakota::APPSEvalMgr
  - APPSEvalMgr, 190
  - isWaiting, 191
  - recv, 191
  - spawn, 191
- Dakota::APPSOptimizer, 192
  - APPSOptimizer, 193
  - find\_optimum, 194
  - initialize\_variables\_and\_constraints, 194
  - set\_apps\_parameters, 194
- Dakota::Array, 195
  - Array, 197
  - data, 197
  - operator T \*, 197
  - operator=, 197
  - operator[], 197
- Dakota::BaseConstructor, 199
- Dakota::BasisPolyApproximation, 200
- Dakota::BasisPolyApproximation
  - expansionCoeffGrads, 204
  - tensor\_product\_terms, 204
  - total\_order\_terms, 204
- Dakota::BasisPolynomial, 205
- Dakota::BasisPolynomial
  - ~BasisPolynomial, 208
  - alpha\_polynomial, 210
  - alpha\_stat, 210
  - BasisPolynomial, 208
  - beta\_polynomial, 210
  - beta\_stat, 210
  - factorial, 210
  - factorial\_ratio, 211
  - gauss\_points, 209
  - gauss\_weights, 209
  - get\_gradient, 209
  - get\_polynomial, 211
  - get\_value, 208
  - interpolation\_points, 210
  - n\_choose\_k, 211
  - norm\_squared, 209
  - operator=, 208
  - pochhammer, 211
  - reset\_gauss, 209
- Dakota::BiStream, 212
- Dakota::BiStream
  - ~BiStream, 214
  - BiStream, 213, 214
  - operator>>, 214
- Dakota::BoStream, 215
- Dakota::BoStream
  - BoStream, 216, 217
  - operator<<, 217
- Dakota::COLINApplication, 218
  - DoEval, 219
  - map\_response, 219
  - next\_eval, 219
  - synchronize, 219
- Dakota::COLINOptimizer, 221
  - find\_optimum, 223
  - set\_method\_parameters, 224
  - set\_runtime\_parameters, 224
  - set\_standard\_method\_parameters, 223
- Dakota::CollaborativeHybridStrategy, 226
- Dakota::CommandLineHandler, 228
- Dakota::CommandShell, 230
- Dakota::CommandShell
  - flush, 231
- Dakota::ConcurrentStrategy, 232
- Dakota::ConcurrentStrategy
  - pack\_parameters\_buffer, 233
  - pack\_results\_buffer, 234
  - unpack\_parameters\_buffer, 233
  - unpack\_results\_buffer, 234
- Dakota::CONMINOptimizer, 235
  - A, 242

- B, 241
- C, 241
- conminInfo, 239
- constraintMappingIndices, 239
- constraintMappingMultipliers, 240
- constraintMappingOffsets, 240
- constraintValues, 239
- CT, 241
- DF, 242
- G1, 241
- G2, 241
- IC, 242
- ISC, 242
- MS1, 241
- N1, 240
- N2, 240
- N3, 240
- N4, 240
- N5, 240
- optimizationType, 239
- printControl, 239
- S, 241
- SCAL, 241
- Dakota::Constraints, 243
  - ~Constraints, 252
  - build\_views, 253
  - Constraints, 252
  - copy, 253
  - get\_constraints, 254
  - manage\_linear\_constraints, 253
  - operator=, 253
  - reshape, 253
- Dakota::DataFitSurrModel, 258
- Dakota::DataFitSurrModel
  - actualModel, 266
  - append\_approximation, 264
  - build\_approximation, 263
  - build\_global, 265
  - build\_local\_multipoint, 265
  - derived\_asynch\_compute\_response, 262
  - derived\_compute\_response, 262
  - derived\_init\_communicators, 264
  - derived\_synchronize, 263
  - derived\_synchronize\_nowait, 263
  - evaluation\_id, 265
  - update\_actual\_model, 265
  - update\_approximation, 263, 264
  - update\_from\_actual\_model, 265
- Dakota::DataInterface, 267
- Dakota::DataMethod, 268
- Dakota::DataMethodRep, 269
- Dakota::DataModel, 281
- Dakota::DataModelRep, 282
- Dakota::DataResponses, 286
- Dakota::DataResponsesRep, 287
- Dakota::DataStrategy, 291
- Dakota::DataStrategyRep, 292
- Dakota::DataVariables, 295
- Dakota::DataVariablesRep, 297
- Dakota::DDACEDesignCompExp, 307
- Dakota::DDACEDesignCompExp
  - DDACEDesignCompExp, 309
  - derived\_post\_run, 309
  - pre\_run, 309
  - resolve\_samples\_symbols, 310
- Dakota::DirectApplicInterface, 311
- Dakota::DirectApplicInterface
  - derived\_map\_ac, 317
  - derived\_synchronous\_local\_analysis, 317
- Dakota::DOTOptimizer, 318
  - constraintMappingIndices, 321
  - constraintMappingMultipliers, 322
  - constraintMappingOffsets, 322
  - constraintValues, 321
  - dotFDSInfo, 320
  - dotInfo, 320
  - dotMethod, 321
  - intCntlParmArray, 321
  - optimizationType, 321
  - printControl, 321
  - realCntlParmArray, 321
- Dakota::EffGlobalMinimizer, 323
- Dakota::EffGlobalMinimizer
  - ~EffGlobalMinimizer, 325
- Dakota::EmbeddedHybridStrategy, 326
- Dakota::ForkAnalysisCode, 329
- Dakota::ForkAnalysisCode
  - check\_status, 330
- Dakota::ForkApplicInterface, 331
- Dakota::ForkApplicInterface
  - asynchronous\_local\_analyses, 332
  - derived\_synchronous\_local\_analysis, 332
  - fork\_application, 332
  - serve\_analyses\_asynch, 333
  - synchronous\_local\_analyses, 333
- Dakota::FSUDesignCompExp, 334
- Dakota::FSUDesignCompExp
  - derived\_post\_run, 336

- enforce\_input\_rules, 337
  - FSUDesignCompExp, 336
  - pre\_run, 336
- Dakota::FunctionCompare, 338
- Dakota::GaussProcApproximation, 339
- Dakota::GaussProcApproximation
  - GPmodel\_apply, 344
- Dakota::GenLaguerreOrthogPolynomial, 345
- Dakota::GetLongOpt, 347
  - Mandatory Value, 349
  - Optional Value, 348
  - Valueless, 348
- Dakota::GetLongOpt
  - enroll, 349
  - GetLongOpt, 349
  - OptType, 348
  - parse, 349
  - retrieve, 349
  - usage, 350
- Dakota::Graphics, 351
  - add\_datapoint, 353
  - create\_plots\_2d, 353
  - create\_tabular\_datastream, 353
  - new\_dataset, 353
  - show\_data\_3d, 353
- Dakota::GridApplicInterface, 355
- Dakota::GridApplicInterface
  - derived\_synchronous\_local\_analysis, 356
- Dakota::HermiteOrthogPolynomial, 358
- Dakota::HierarchSurrModel, 360
- Dakota::HierarchSurrModel
  - derived\_async\_compute\_response, 363
  - derived\_compute\_response, 362
  - derived\_synchronize, 363
  - derived\_synchronize\_nowait, 363
  - evaluation\_id, 363
- Dakota::HybridStrategy, 364
- Dakota::Interface, 366
  - ~Interface, 373
  - assign\_rep, 373
  - get\_interface, 374
  - Interface, 373
  - operator=, 373
  - rawResponseMap, 374
- Dakota::InterpPolyApproximation, 375
- Dakota::InterpPolyApproximation
  - get\_mean, 378
  - get\_mean\_gradient, 378, 379
  - get\_subsets, 380
  - get\_variance, 379
  - get\_variance\_gradient, 379
  - lower\_sets, 380
  - partial\_variance, 380
  - partial\_variance\_integral, 380
  - polynomialBasis, 380
  - smolyakMultiIndex, 380
- Dakota::Iterator, 382
  - ~Iterator, 389
  - assign\_rep, 392
  - derived\_finalize\_run, 392
  - derived\_initialize\_run, 392
  - derived\_post\_run, 392
  - fdGradStepSize, 393
  - fdHessByFnStepSize, 393
  - fdHessByGradStepSize, 393
  - finalize\_run, 391
  - get\_iterator, 393
  - initialize\_graphics, 390
  - initialize\_run, 390
  - Iterator, 388, 389
  - operator=, 389
  - post\_run, 391
  - pre\_run, 390
  - print\_results, 390
  - run, 390
  - run\_iterator, 391
- Dakota::JacobiOrthogPolynomial, 394
- Dakota::JEGAOptimizer, 396
  - \_initPts, 403
  - accepts\_multiple\_points, 402
  - find\_optimum, 401
  - GetBestMOSolution, 400
  - GetBestSolution, 400
  - GetBestSOSolution, 400
  - initial\_points, 402
  - JEGAOptimizer, 398
  - LoadAlgorithmConfig, 399
  - LoadDakotaResponses, 399
  - LoadProblemConfig, 399
  - LoadTheConstraints, 400
  - LoadTheDesignVariables, 399
  - LoadTheObjectiveFunctions, 400
  - LoadTheParameterDatabase, 399
  - resize\_response\_results\_array, 401
  - resize\_variables\_results\_array, 401
  - returns\_multiple\_points, 402
  - ToDoubleMatrix, 401
- Dakota::JEGAOptimizer::Driver, 404



- DestroyAlgorithm, 405
- Driver, 404
- ExtractAllData, 404
- PerformIterations, 405
- Dakota::JEGAOptimizer::Evaluator, 406
  - \_model, 411
  - Clone, 411
  - Description, 408
  - Evaluate, 410
  - Evaluator, 407, 408
  - GetDescription, 411
  - GetName, 410
  - GetNumberLinearConstraints, 410
  - GetNumberNonLinearConstraints, 409
  - Name, 408
  - RecordResponses, 409
  - SeparateVariables, 409
- Dakota::JEGAOptimizer::EvaluatorCreator, 412
- Dakota::JEGAOptimizer::EvaluatorCreator
  - CreateEvaluator, 412
  - EvaluatorCreator, 412
- Dakota::LagrangeInterpPolynomial, 414
- Dakota::LagrangeInterpPolynomial
  - get\_gradient, 415
  - get\_value, 415
  - precompute\_data, 415
- Dakota::LaguerreOrthogPolynomial, 416
- Dakota::LeastSq, 418
- Dakota::LeastSq
  - derived\_finalize\_run, 420
  - derived\_initialize\_run, 420
  - derived\_post\_run, 420
  - get\_confidence\_intervals, 421
  - LeastSq, 420
  - primary\_resp\_recast, 421
  - print\_results, 421
  - read\_observed\_data, 421
  - run, 420
- Dakota::LegendreOrthogPolynomial, 422
- Dakota::List, 424
  - contains, 426
  - find, 426
  - get, 425
  - index, 426
  - insert, 426
  - remove, 425
  - removeAt, 425
- Dakota::MergedConstraints, 428
- Dakota::MergedConstraints
  - MergedConstraints, 429
- Dakota::MergedVariables, 430
- Dakota::MergedVariables
  - MergedVariables, 431
  - read\_tabular, 431
- Dakota::Minimizer, 433
  - derived\_finalize\_run, 438
  - derived\_initialize\_run, 438
  - initialize\_scaling, 439
  - lin\_coeffs\_modify\_n2s, 440
  - Minimizer, 438
  - modify\_n2s, 439
  - modify\_s2n, 439
  - need\_resp\_trans\_byvars, 439
  - response\_modify\_n2s, 440
  - response\_modify\_s2n, 440
  - secondary\_resp\_recast, 439
  - variables\_recast, 439
- Dakota::MixedConstraints, 441
- Dakota::MixedConstraints
  - MixedConstraints, 442
- Dakota::MixedVariables, 443
- Dakota::MixedVariables
  - MixedVariables, 444
  - read\_tabular, 444
- Dakota::Model, 445
  - ~Model, 478
  - assign\_rep, 481
  - derivative\_concurrency, 482
  - estimate\_derivatives, 482
  - estimate\_message\_lengths, 481
  - FDstep1, 482
  - FDstep2, 482
  - get\_model, 482
  - init\_communicators, 481
  - init\_serial, 481
  - interface, 480
  - interface\_id, 480
  - local\_eval\_concurrency, 480
  - local\_eval\_synchronization, 480
  - manage\_asv, 483
  - Model, 478
  - operator=, 479
  - subordinate\_iterator, 479
  - subordinate\_model, 479
  - subordinate\_models, 481
  - surrogate\_model, 479
  - synchronize\_derivatives, 482
  - truth\_model, 479

- update\_from\_subordinate\_model, 480
  - update\_quasi\_hessians, 483
  - update\_response, 483
- Dakota::Model::FDhelp, 484
- Dakota::MPIPackBuffer, 485
- Dakota::MPIUnpackBuffer, 488
- Dakota::NCSUOptimizer, 491
  - NCSUOptimizer, 493
- Dakota::NestedModel, 494
- Dakota::NestedModel
  - derived\_asynch\_compute\_response, 498
  - derived\_compute\_response, 498
  - derived\_init\_communicators, 499
  - derived\_master\_overload, 499
  - evaluation\_id, 499
  - response\_mapping, 499
  - subModel, 500
- Dakota::NIDRProblemDescDB, 501
- Dakota::NIDRProblemDescDB
  - derived\_parse\_inputs, 504
- Dakota::NL2Res, 506
- Dakota::NL2SOLLeastSq, 507
- Dakota::NLPQLPOptimizer, 510
- Dakota::NLSSOLLeastSq, 515
- Dakota::NLSSOLLeastSq
  - NLSSOLLeastSq, 516
- Dakota::NoDBBaseConstructor, 517
- Dakota::NonD, 518
- Dakota::NonD
  - derived\_finalize\_run, 524
  - derived\_initialize\_run, 524
  - initialize\_final\_statistics, 524
  - initialize\_random\_variable\_parameters, 525
  - initialize\_random\_variable\_types, 525
  - initialize\_random\_variables, 524
  - run, 524
  - set\_u\_to\_x\_mapping, 525
  - vars\_u\_to\_x\_mapping, 525
- Dakota::NonDAdaptImpSampling, 526
- Dakota::NonDAdaptImpSampling
  - initialize, 529
  - NonDAdaptImpSampling, 528
- Dakota::NonDBayesCal, 530
- Dakota::NonDBayesCal
  - NonDBayesCal, 531
  - quantify\_uncertainty, 531
- Dakota::NonDExpansion, 532
- Dakota::NonDExpansion
  - compute\_statistics, 534
- Dakota::NonDGlobalEvidence, 535
- Dakota::NonDGlobalInterval, 537
- Dakota::NonDGlobalReliability, 541
- Dakota::NonDGlobalSingleInterval, 544
- Dakota::NonDIncr LHSSampling, 546
- Dakota::NonDIncr LHSSampling
  - NonDIncr LHSSampling, 547
  - quantify\_uncertainty, 547
- Dakota::NonDIntegration, 548
- Dakota::NonDIntegration
  - check\_variables, 550
  - initialize, 550
  - NonDIntegration, 549
- Dakota::NonDInterval, 551
- Dakota::NonDLHSEvidence, 554
- Dakota::NonDLHSInterval, 556
- Dakota::NonDLHSSampling, 558
- Dakota::NonDLHSSampling
  - NonDLHSSampling, 559
  - quantify\_uncertainty, 560
- Dakota::NonDLHSSingleInterval, 561
- Dakota::NonDLocalEvidence, 563
- Dakota::NonDLocalInterval, 565
- Dakota::NonDLocalReliability, 568
- Dakota::NonDLocalReliability
  - dg\_ds\_eval, 573
  - initial\_taylor\_series, 572
  - initialize\_class\_data, 572
  - initialize\_level\_data, 572
  - initialize\_mpp\_search\_data, 572
  - probability, 573
  - reliability, 573
  - update\_level\_data, 572
  - update\_mpp\_search\_data, 572
  - update\_pma\_reliability\_level, 573
- Dakota::NonDLocalSingleInterval, 574
- Dakota::NonDPolynomialChaos, 576
- Dakota::NonDQuadrature, 578
- Dakota::NonDQuadrature
  - initialize, 579
  - NonDQuadrature, 579
  - sampling\_reset, 579
- Dakota::NonDReliability, 581
- Dakota::NonDReliability
  - PMA\_constraint\_eval, 584
  - PMA\_objective\_eval, 584
  - RIA\_constraint\_eval, 583
  - RIA\_objective\_eval, 583
- Dakota::NonDSampling, 585

- Dakota::NonDSampling
  - get\_parameter\_sets, 589
  - NonDSampling, 588
  - sampling\_reset, 589
- Dakota::NonDSparseGrid, 590
- Dakota::NonDSparseGrid
  - check\_integration, 594
  - initialize, 594
  - isotropicSSG, 595
  - level\_to\_order\_closed\_exponential, 594
  - level\_to\_order\_open\_exponential, 594
  - level\_to\_order\_open\_linear, 594
  - NonDSparseGrid, 594
  - sampling\_reset, 594
- Dakota::NonDStochCollocation, 596
- Dakota::NPSOLOptimizer, 597
  - NPSOLOptimizer, 599
- Dakota::NumericGenOrthogPolynomial, 601
- Dakota::NumericGenOrthogPolynomial
  - solve\_eigenproblem, 605
- Dakota::Optimizer, 606
  - derived\_finalize\_run, 609
  - derived\_initialize\_run, 608
  - derived\_post\_run, 609
  - multi\_objective\_retrieve, 609
  - Optimizer, 608
  - primary\_resp\_recast, 609
  - print\_results, 609
  - run, 608
  - weighted\_sum, 609
- Dakota::OrthogonalPolynomial, 611
- Dakota::OrthogPolyApproximation, 613
- Dakota::OrthogPolyApproximation
  - expectation, 619
  - get\_mean, 617
  - get\_mean\_gradient, 618
  - get\_variance, 618
  - get\_variance\_gradient, 618, 619
  - gradient\_check, 620
  - integration, 619
  - regression, 619
  - sparse\_grid\_terms, 617
- Dakota::ParallelConfiguration, 621
- Dakota::ParallelLevel, 624
- Dakota::ParallelLibrary, 627
- Dakota::ParallelLibrary
  - close\_streams, 638
  - increment\_parallel\_configuration, 638
  - init\_communicators, 638
  - manage\_outputs\_restart, 638
  - ParallelLibrary, 637
  - resolve\_inputs, 638
  - specify\_outputs\_restart, 637
- Dakota::ParamResponsePair, 640
- Dakota::ParamResponsePair
  - evalInterfaceIds, 643
  - ParamResponsePair, 642
  - read, 642
  - write, 642
- Dakota::ParamStudy, 644
- Dakota::ParamStudy
  - derived\_post\_run, 647
  - pre\_run, 647
- Dakota::partial\_prp\_equality, 649
- Dakota::partial\_prp\_hash, 650
- Dakota::ProblemDescDB, 651
- Dakota::ProblemDescDB
  - ~ProblemDescDB, 659
  - get\_db, 660
  - manage\_inputs, 659, 660
  - operator=, 659
  - parse\_inputs, 660
  - post\_process, 660
  - ProblemDescDB, 659
- Dakota::PStudyDACE, 661
- Dakota::PStudyDACE
  - print\_results, 662
  - run, 662
  - volumetric\_quality, 662
- Dakota::PSUADEDesignCompExp, 664
- Dakota::PSUADEDesignCompExp
  - derived\_post\_run, 666
  - enforce\_input\_rules, 666
  - pre\_run, 666
  - PSUADEDesignCompExp, 666
- Dakota::RecastBaseConstructor, 667
- Dakota::RecastModel, 668
- Dakota::RecastModel
  - initialize, 673
  - RecastModel, 673
  - update\_from\_sub\_model, 673
- Dakota::Response, 674
  - Response, 678
- Dakota::ResponseRep, 679
- Dakota::ResponseRep
  - copy\_results, 683
  - copy\_results\_partial, 683
  - functionGradients, 684

- read, [682](#), [683](#)
- read\_annotated, [682](#)
- read\_tabular, [682](#)
- reset, [684](#)
- reset\_inactive, [684](#)
- reshape, [684](#)
- ResponseRep, [681](#)
- write, [682](#), [683](#)
- write\_annotated, [682](#)
- write\_tabular, [682](#)
- Dakota::SensAnalysisGlobal, [685](#)
- Dakota::SequentialHybridStrategy, [687](#)
- Dakota::SequentialHybridStrategy
  - extract\_parameter\_sets, [690](#)
  - extract\_results\_sets, [690](#)
  - merge\_results\_sets, [690](#)
  - pack\_parameters\_buffer, [689](#)
  - pack\_results\_buffer, [689](#)
  - run\_sequential, [690](#)
  - run\_sequential\_adaptive, [690](#)
  - unpack\_parameters\_buffer, [689](#)
  - unpack\_results\_buffer, [689](#)
- Dakota::SingleMethodStrategy, [693](#)
- Dakota::SingleModel, [695](#)
- Dakota::SNLLBase, [698](#)
- Dakota::SNLLLeastSq, [701](#)
- Dakota::SNLLLeastSq
  - constraint1\_evaluator\_gn, [703](#)
  - constraint2\_evaluator\_gn, [704](#)
  - nlf2\_evaluator\_gn, [703](#)
- Dakota::SNLLOptimizer, [705](#)
  - constraint0\_evaluator, [710](#)
  - constraint1\_evaluator, [710](#)
  - nlf0\_evaluator, [709](#)
  - nlf1\_evaluator, [710](#)
  - nlf2\_evaluator, [710](#)
  - SNLLOptimizer, [709](#)
- Dakota::SOLBase, [711](#)
- Dakota::Strategy, [714](#)
  - ~Strategy, [718](#)
  - free\_iterator, [720](#)
  - get\_strategy, [720](#)
  - init\_iterator, [719](#)
  - init\_iterator\_parallelism, [719](#)
  - operator=, [718](#)
  - pack\_parameters\_buffer, [718](#)
  - pack\_results\_buffer, [719](#)
  - run\_iterator, [719](#)
  - schedule\_iterators, [720](#)
  - self\_schedule\_iterators, [720](#)
  - serve\_iterators, [720](#)
  - Strategy, [717](#), [718](#)
  - unpack\_parameters\_buffer, [719](#)
  - unpack\_results\_buffer, [719](#)
- Dakota::String, [721](#)
  - begins, [722](#)
  - contains, [722](#)
  - data, [723](#)
  - ends, [723](#)
  - lower, [722](#)
  - operator const char \*, [722](#)
  - upper, [722](#)
- Dakota::SurfpackApproximation, [724](#)
- Dakota::SurfpackApproximation
  - checkForEqualityConstraints, [726](#)
  - find\_coefficients, [725](#)
  - get\_hessian, [726](#)
  - surrogates\_to\_surf\_data, [726](#)
- Dakota::SurrBasedGlobalMinimizer, [727](#)
- Dakota::SurrBasedLocalMinimizer, [729](#)
- Dakota::SurrBasedLocalMinimizer
  - approx\_subprob\_constraint\_eval, [734](#)
  - approx\_subprob\_objective\_eval, [734](#)
  - hard\_convergence\_check, [733](#)
  - hom\_constraint\_eval, [735](#)
  - hom\_objective\_eval, [734](#)
  - minimize\_surrogates, [733](#)
  - tr\_ratio\_check, [734](#)
  - update\_penalty, [734](#)
- Dakota::SurrBasedMinimizer, [736](#)
- Dakota::SurrBasedMinimizer
  - augmented\_lagrangian\_merit, [739](#)
  - constraint\_violation, [740](#)
  - lagrangian\_merit, [739](#)
  - objective, [740](#)
  - objective\_gradient, [740](#)
  - penalty\_merit, [740](#)
  - print\_results, [739](#)
  - run, [738](#)
  - update\_augmented\_lagrange\_multipliers, [739](#)
  - update\_filter, [739](#)
  - update\_lagrange\_multipliers, [739](#)
- Dakota::SurrogateDataPoint, [741](#)
- Dakota::SurrogateDataPointRep, [743](#)
- Dakota::SurrogateModel, [745](#)
- Dakota::SurrogateModel
  - approxBuilds, [750](#)
  - autoCorrection, [750](#)

- compute\_correction, [749](#)
  - force\_rebuild, [749](#)
- Dakota::SysCallAnalysisCode, [751](#)
- Dakota::SysCallAnalysisCode
  - spawn\_analysis, [752](#)
  - spawn\_evaluation, [751](#)
  - spawn\_input\_filter, [752](#)
  - spawn\_output\_filter, [752](#)
- Dakota::SysCallApplicInterface, [753](#)
- Dakota::SysCallApplicInterface
  - derived\_synch, [754](#)
  - derived\_synch\_nowait, [754](#)
  - derived\_synchronous\_local\_analysis, [754](#)
- Dakota::TANA3Approximation, [756](#)
  - clear\_current, [757](#)
- Dakota::TaylorApproximation, [758](#)
- Dakota::TrackerHTTP, [760](#)
- Dakota::Variables, [763](#)
  - ~Variables, [774](#)
  - allContinuousVarIds, [775](#)
  - build\_views, [775](#)
  - copy, [774](#)
  - get\_variables, [775](#)
  - operator=, [774](#)
  - Variables, [773](#), [774](#)
- dakota\_stop
  - dll\_api.C, [778](#)
  - dll\_api.h, [780](#)
- data
  - Dakota::Array, [197](#)
  - Dakota::String, [723](#)
- DAUIVLbl
  - Dakota, [149](#)
- DAURVLbl
  - Dakota, [150](#)
- DDACEDesignCompExp
  - Dakota::DDACEDesignCompExp, [309](#)
- derivative\_concurrency
  - Dakota::Model, [482](#)
- derived\_async\_compute\_response
  - Dakota::DataFitSurrModel, [262](#)
  - Dakota::HierarchSurrModel, [363](#)
  - Dakota::NestedModel, [498](#)
- derived\_compute\_response
  - Dakota::DataFitSurrModel, [262](#)
  - Dakota::HierarchSurrModel, [362](#)
  - Dakota::NestedModel, [498](#)
- derived\_finalize\_run
  - Dakota::Iterator, [392](#)
- Dakota::LeastSq, [420](#)
- Dakota::Minimizer, [438](#)
- Dakota::NonD, [524](#)
- Dakota::Optimizer, [609](#)
- derived\_init\_communicators
  - Dakota::DataFitSurrModel, [264](#)
  - Dakota::NestedModel, [499](#)
- derived\_initialize\_run
  - Dakota::Iterator, [392](#)
  - Dakota::LeastSq, [420](#)
  - Dakota::Minimizer, [438](#)
  - Dakota::NonD, [524](#)
  - Dakota::Optimizer, [608](#)
- derived\_map\_ac
  - Dakota::DirectApplicInterface, [317](#)
- derived\_master\_overload
  - Dakota::NestedModel, [499](#)
- derived\_parse\_inputs
  - Dakota::NIDRProblemDescDB, [504](#)
- derived\_post\_run
  - Dakota::DDACEDesignCompExp, [309](#)
  - Dakota::FSUDesignCompExp, [336](#)
  - Dakota::Iterator, [392](#)
  - Dakota::LeastSq, [420](#)
  - Dakota::Optimizer, [609](#)
  - Dakota::ParamStudy, [647](#)
  - Dakota::PSUADEDesignCompExp, [666](#)
- derived\_synch
  - Dakota::SysCallApplicInterface, [754](#)
- derived\_synch\_nowait
  - Dakota::SysCallApplicInterface, [754](#)
- derived\_synchronize
  - Dakota::DataFitSurrModel, [263](#)
  - Dakota::HierarchSurrModel, [363](#)
- derived\_synchronize\_nowait
  - Dakota::DataFitSurrModel, [263](#)
  - Dakota::HierarchSurrModel, [363](#)
- derived\_synchronous\_local\_analysis
  - Dakota::DirectApplicInterface, [317](#)
  - Dakota::ForkApplicInterface, [332](#)
  - Dakota::GridApplicInterface, [356](#)
  - Dakota::SysCallApplicInterface, [754](#)
- derivVarsVector
  - Dakota::ActiveSet, [157](#)
- Description
  - Dakota::JEGAOptimizer::Evaluator, [408](#)
- DestroyAlgorithm
  - Dakota::JEGAOptimizer::Driver, [405](#)
- DF

- Dakota::CONMINOptimizer, 242
- dg\_ds\_eval
  - Dakota::NonDLocalReliability, 573
- DiscSetLbl
  - Dakota, 150
- dll\_api.C, 777
  - dakota\_stop, 778
- dll\_api.h, 779
  - dakota\_stop, 780
- DoEval
  - Dakota::COLINApplication, 219
- dotFDSinfo
  - Dakota::DOTOptimizer, 320
- dotInfo
  - Dakota::DOTOptimizer, 320
- dotMethod
  - Dakota::DOTOptimizer, 321
- Driver
  - Dakota::JEGAOptimizer::Driver, 404
- duplication\_detect
  - Dakota::ApplicationInterface, 174
- ends
  - Dakota::String, 723
- enforce\_input\_rules
  - Dakota::FSUDesignCompExp, 337
  - Dakota::PSUADEDesignCompExp, 666
- enroll
  - Dakota::GetLongOpt, 349
- ErrorTable, 328
- estimate\_derivatives
  - Dakota::Model, 482
- estimate\_message\_lengths
  - Dakota::Model, 481
- evalInterfaceIds
  - Dakota::ParamResponsePair, 643
- Evaluate
  - Dakota::JEGAOptimizer::Evaluator, 410
- evaluate\_parameter\_sets
  - Dakota::Analyzer, 166
- evaluation\_id
  - Dakota::DataFitSurrModel, 265
  - Dakota::HierarchSurrModel, 363
  - Dakota::NestedModel, 499
- Evaluator
  - Dakota::JEGAOptimizer::Evaluator, 407, 408
- EvaluatorCreator
  - Dakota::JEGAOptimizer::EvaluatorCreator, 412
- EXP\_TOO\_BIG
  - CtelRegex, 256
- expansionCoeffGrads
  - Dakota::BasisPolyApproximation, 204
- expectation
  - Dakota::OrthogPolyApproximation, 619
- extract\_parameter\_sets
  - Dakota::SequentialHybridStrategy, 690
- extract\_results\_sets
  - Dakota::SequentialHybridStrategy, 690
- ExtractAllData
  - Dakota::JEGAOptimizer::Driver, 404
- factorial
  - Dakota::BasisPolynomial, 210
- factorial\_ratio
  - Dakota::BasisPolynomial, 211
- fdGradStepSize
  - Dakota::Iterator, 393
- fdHessByFnStepSize
  - Dakota::Iterator, 393
- fdHessByGradStepSize
  - Dakota::Iterator, 393
- FDstep1
  - Dakota::Model, 482
- FDstep2
  - Dakota::Model, 482
- FIELD\_NAMES
  - Dakota, 89
- finalize\_run
  - Dakota::Iterator, 391
- find
  - Dakota::List, 426
- find\_coefficients
  - Dakota::SurfpackApproximation, 725
- find\_optimum
  - Dakota::APPSOptimizer, 194
  - Dakota::COLINOptimizer, 223
  - Dakota::JEGAOptimizer, 401
- flush
  - Dakota, 86
  - Dakota::CommandShell, 231
- force\_rebuild
  - Dakota::SurrogateModel, 749
- fork\_application
  - Dakota::ForkApplicInterface, 332
- fpinit\_AS�
  - main.C, 785
- free\_iterator
  - Dakota::Strategy, 720
- FSUDesignCompExp
  - Dakota::FSUDesignCompExp, 336

- functionGradients
  - Dakota::ResponseRep, 684
- functionSurfaces
  - Dakota::ApproximationInterface, 188
- G1
  - Dakota::CONMINOptimizer, 241
- G2
  - Dakota::CONMINOptimizer, 241
- gauss\_points
  - Dakota::BasisPolynomial, 209
- gauss\_weights
  - Dakota::BasisPolynomial, 209
- get
  - Dakota::List, 425
- get\_approx
  - Dakota::Approximation, 184
- get\_confidence\_intervals
  - Dakota::LeastSq, 421
- get\_constraints
  - Dakota::Constraints, 254
- get\_db
  - Dakota::ProblemDescDB, 660
- get\_gradient
  - Dakota::BasisPolynomial, 209
  - Dakota::LagrangeInterpPolynomial, 415
- get\_hessian
  - Dakota::SurfpackApproximation, 726
- get\_interface
  - Dakota::Interface, 374
- get\_iterator
  - Dakota::Iterator, 393
- get\_mean
  - Dakota::InterpPolyApproximation, 378
  - Dakota::OrthogPolyApproximation, 617
- get\_mean\_gradient
  - Dakota::InterpPolyApproximation, 378, 379
  - Dakota::OrthogPolyApproximation, 618
- get\_model
  - Dakota::Model, 482
- get\_parameter\_sets
  - Dakota::NonDSampling, 589
- get\_polynomial
  - Dakota::BasisPolynomial, 211
- get\_strategy
  - Dakota::Strategy, 720
- get\_subsets
  - Dakota::InterpPolyApproximation, 380
- get\_value
  - Dakota::BasisPolynomial, 208
  - Dakota::LagrangeInterpPolynomial, 415
- get\_variables
  - Dakota::Variables, 775
- get\_variance
  - Dakota::InterpPolyApproximation, 379
  - Dakota::OrthogPolyApproximation, 618
- get\_variance\_gradient
  - Dakota::InterpPolyApproximation, 379
  - Dakota::OrthogPolyApproximation, 618, 619
- GetBestMOSolution
  - Dakota::JEGAOptimizer, 400
- GetBestSolution
  - Dakota::JEGAOptimizer, 400
- GetBestSOSolution
  - Dakota::JEGAOptimizer, 400
- GetDescription
  - Dakota::JEGAOptimizer::Evaluator, 411
- getdist
  - Dakota, 86
- GetLongOpt
  - Dakota::GetLongOpt, 349
- GetName
  - Dakota::JEGAOptimizer::Evaluator, 410
- GetNumberLinearConstraints
  - Dakota::JEGAOptimizer::Evaluator, 410
- GetNumberNonLinearConstraints
  - Dakota::JEGAOptimizer::Evaluator, 409
- getRmax
  - Dakota, 86
- GOOD
  - CtelRegexp, 256
- GPmodel\_apply
  - Dakota::GaussProcApproximation, 344
- gradient\_check
  - Dakota::OrthogPolyApproximation, 620
- hard\_convergence\_check
  - Dakota::SurrBasedLocalMinimizer, 733
- hom\_constraint\_eval
  - Dakota::SurrBasedLocalMinimizer, 735
- hom\_objective\_eval
  - Dakota::SurrBasedLocalMinimizer, 734
- IC
  - Dakota::CONMINOptimizer, 242
- id\_vars\_exact\_compare
  - Dakota, 87
- increment\_parallel\_configuration
  - Dakota::ParallelLibrary, 638
- index



- Dakota::List, [426](#)
- INDEX\_MATCH
  - CtelRegexp, [257](#)
- INDEX\_RANGE
  - CtelRegexp, [256](#)
- init\_communicators
  - Dakota::Model, [481](#)
  - Dakota::ParallelLibrary, [638](#)
- init\_iterator
  - Dakota::Strategy, [719](#)
- init\_iterator\_parallelism
  - Dakota::Strategy, [719](#)
- init\_serial
  - Dakota::ApplicationInterface, [173](#)
  - Dakota::Model, [481](#)
- initial\_points
  - Dakota::JEGAOptimizer, [402](#)
- initial\_taylor\_series
  - Dakota::NonDLocalReliability, [572](#)
- initialize
  - Dakota::NonDAdaptImpSampling, [529](#)
  - Dakota::NonDIntegration, [550](#)
  - Dakota::NonDQuadrature, [579](#)
  - Dakota::NonDSparseGrid, [594](#)
  - Dakota::RecastModel, [673](#)
- initialize\_class\_data
  - Dakota::NonDLocalReliability, [572](#)
- initialize\_final\_statistics
  - Dakota::NonD, [524](#)
- initialize\_graphics
  - Dakota::Iterator, [390](#)
- initialize\_level\_data
  - Dakota::NonDLocalReliability, [572](#)
- initialize\_mpp\_search\_data
  - Dakota::NonDLocalReliability, [572](#)
- initialize\_random\_variable\_parameters
  - Dakota::NonD, [525](#)
- initialize\_random\_variable\_types
  - Dakota::NonD, [525](#)
- initialize\_random\_variables
  - Dakota::NonD, [524](#)
- initialize\_run
  - Dakota::Iterator, [390](#)
- initialize\_scaling
  - Dakota::Minimizer, [439](#)
- initialize\_variables\_and\_constraints
  - Dakota::APPSOptimizer, [194](#)
- insert
  - Dakota::List, [426](#)
- INT\_ERROR
  - CtelRegexp, [257](#)
- intCntlParmArray
  - Dakota::DOTOptimizer, [321](#)
- integration
  - Dakota::OrthogPolyApproximation, [619](#)
- Interface
  - Dakota::Interface, [373](#)
- interface
  - Dakota::Model, [480](#)
- interface\_id
  - Dakota::Model, [480](#)
- interpolation\_points
  - Dakota::BasisPolynomial, [210](#)
- ISC
  - Dakota::CONMINOptimizer, [242](#)
- isotropicSSG
  - Dakota::NonDSparseGrid, [595](#)
- isWaiting
  - Dakota::APPSEvalMgr, [191](#)
- Iterator
  - Dakota::Iterator, [388](#), [389](#)
- JEGAOptimizer
  - Dakota::JEGAOptimizer, [398](#)
- JEGAOptimizer.C, [781](#)
- JEGAOptimizer.H, [782](#)
- kw\_1
  - Dakota, [90](#), [139](#)
- kw\_10
  - Dakota, [92](#)
- kw\_100
  - Dakota, [113](#), [143](#)
- kw\_101
  - Dakota, [114](#)
- kw\_102
  - Dakota, [114](#)
- kw\_103
  - Dakota, [114](#)
- kw\_104
  - Dakota, [114](#)
- kw\_105
  - Dakota, [115](#)
- kw\_106
  - Dakota, [115](#)
- kw\_107
  - Dakota, [115](#), [144](#)
- kw\_108
  - Dakota, [116](#)



- kw\_109
  - Dakota, [116](#)
- kw\_11
  - Dakota, [92](#)
- kw\_110
  - Dakota, [116](#)
- kw\_111
  - Dakota, [117](#)
- kw\_112
  - Dakota, [117](#)
- kw\_113
  - Dakota, [117](#)
- kw\_114
  - Dakota, [117](#), [144](#)
- kw\_115
  - Dakota, [117](#)
- kw\_116
  - Dakota, [118](#)
- kw\_117
  - Dakota, [118](#)
- kw\_118
  - Dakota, [118](#)
- kw\_119
  - Dakota, [118](#)
- kw\_12
  - Dakota, [92](#)
- kw\_120
  - Dakota, [119](#)
- kw\_121
  - Dakota, [119](#)
- kw\_122
  - Dakota, [119](#)
- kw\_123
  - Dakota, [119](#)
- kw\_124
  - Dakota, [120](#)
- kw\_126
  - Dakota, [120](#)
- kw\_127
  - Dakota, [120](#)
- kw\_128
  - Dakota, [120](#), [144](#)
- kw\_129
  - Dakota, [121](#)
- kw\_13
  - Dakota, [93](#)
- kw\_130
  - Dakota, [121](#)
- kw\_131
  - Dakota, [121](#)
- kw\_132
  - Dakota, [121](#)
- kw\_133
  - Dakota, [121](#)
- kw\_134
  - Dakota, [122](#)
- kw\_135
  - Dakota, [122](#)
- kw\_136
  - Dakota, [122](#)
- kw\_137
  - Dakota, [122](#)
- kw\_138
  - Dakota, [122](#)
- kw\_139
  - Dakota, [123](#)
- kw\_14
  - Dakota, [93](#)
- kw\_140
  - Dakota, [123](#)
- kw\_141
  - Dakota, [123](#)
- kw\_142
  - Dakota, [123](#)
- kw\_143
  - Dakota, [124](#)
- kw\_144
  - Dakota, [124](#), [144](#)
- kw\_145
  - Dakota, [124](#), [144](#)
- kw\_146
  - Dakota, [124](#)
- kw\_147
  - Dakota, [125](#)
- kw\_148
  - Dakota, [125](#)
- kw\_149
  - Dakota, [125](#)
- kw\_15
  - Dakota, [93](#)
- kw\_150
  - Dakota, [125](#)
- kw\_151
  - Dakota, [126](#)
- kw\_152
  - Dakota, [126](#)
- kw\_153
  - Dakota, [126](#)

- kw\_154
  - Dakota, [126](#)
- kw\_155
  - Dakota, [126](#)
- kw\_156
  - Dakota, [127](#)
- kw\_157
  - Dakota, [127](#)
- kw\_158
  - Dakota, [127](#)
- kw\_159
  - Dakota, [127](#)
- kw\_16
  - Dakota, [94](#)
- kw\_160
  - Dakota, [128](#), [145](#)
- kw\_161
  - Dakota, [128](#)
- kw\_162
  - Dakota, [128](#)
- kw\_163
  - Dakota, [128](#)
- kw\_164
  - Dakota, [129](#)
- kw\_165
  - Dakota, [129](#)
- kw\_166
  - Dakota, [129](#), [145](#)
- kw\_167
  - Dakota, [129](#)
- kw\_168
  - Dakota, [130](#)
- kw\_169
  - Dakota, [130](#)
- kw\_17
  - Dakota, [94](#)
- kw\_170
  - Dakota, [130](#)
- kw\_171
  - Dakota, [130](#)
- kw\_172
  - Dakota, [130](#)
- kw\_173
  - Dakota, [131](#), [145](#)
- kw\_174
  - Dakota, [131](#)
- kw\_175
  - Dakota, [131](#)
- kw\_176
  - Dakota, [131](#)
- kw\_177
  - Dakota, [132](#), [145](#)
- kw\_178
  - Dakota, [132](#)
- kw\_179
  - Dakota, [132](#)
- kw\_18
  - Dakota, [94](#), [141](#)
- kw\_180
  - Dakota, [133](#)
- kw\_181
  - Dakota, [133](#)
- kw\_182
  - Dakota, [133](#)
- kw\_183
  - Dakota, [133](#)
- kw\_184
  - Dakota, [134](#)
- kw\_185
  - Dakota, [134](#)
- kw\_186
  - Dakota, [134](#)
- kw\_187
  - Dakota, [134](#)
- kw\_188
  - Dakota, [135](#)
- kw\_189
  - Dakota, [135](#)
- kw\_19
  - Dakota, [95](#)
- kw\_190
  - Dakota, [135](#)
- kw\_191
  - Dakota, [135](#)
- kw\_192
  - Dakota, [136](#)
- kw\_193
  - Dakota, [136](#), [145](#)
- kw\_194
  - Dakota, [136](#), [146](#)
- kw\_195
  - Dakota, [136](#)
- kw\_196
  - Dakota, [137](#), [146](#)
- kw\_197
  - Dakota, [137](#)
- kw\_198
  - Dakota, [137](#), [146](#)

- kw\_199
  - Dakota, [137](#)
- kw\_2
  - Dakota, [90, 139](#)
- kw\_20
  - Dakota, [95](#)
- kw\_200
  - Dakota, [138](#)
- kw\_201
  - Dakota, [138](#)
- kw\_202
  - Dakota, [138](#)
- kw\_203
  - Dakota, [138](#)
- kw\_204
  - Dakota, [139](#)
- kw\_206
  - Dakota, [139](#)
- kw\_207
  - Dakota, [146](#)
- kw\_208
  - Dakota, [147](#)
- kw\_209
  - Dakota, [147](#)
- kw\_21
  - Dakota, [95](#)
- kw\_210
  - Dakota, [147](#)
- kw\_211
  - Dakota, [147](#)
- kw\_212
  - Dakota, [148](#)
- kw\_213
  - Dakota, [148](#)
- kw\_214
  - Dakota, [148](#)
- kw\_215
  - Dakota, [148](#)
- kw\_217
  - Dakota, [149](#)
- kw\_22
  - Dakota, [95](#)
- kw\_23
  - Dakota, [95](#)
- kw\_24
  - Dakota, [96](#)
- kw\_25
  - Dakota, [96](#)
- kw\_26
  - Dakota, [96](#)
- kw\_27
  - Dakota, [97](#)
- kw\_28
  - Dakota, [97](#)
- kw\_29
  - Dakota, [98](#)
- kw\_3
  - Dakota, [90, 140](#)
- kw\_30
  - Dakota, [98](#)
- kw\_31
  - Dakota, [98](#)
- kw\_32
  - Dakota, [99](#)
- kw\_33
  - Dakota, [99, 142](#)
- kw\_34
  - Dakota, [99](#)
- kw\_35
  - Dakota, [99](#)
- kw\_36
  - Dakota, [100](#)
- kw\_37
  - Dakota, [100](#)
- kw\_38
  - Dakota, [100](#)
- kw\_39
  - Dakota, [100](#)
- kw\_4
  - Dakota, [90, 140](#)
- kw\_40
  - Dakota, [101](#)
- kw\_41
  - Dakota, [101, 142](#)
- kw\_42
  - Dakota, [101](#)
- kw\_43
  - Dakota, [101](#)
- kw\_44
  - Dakota, [101](#)
- kw\_45
  - Dakota, [102](#)
- kw\_46
  - Dakota, [102](#)
- kw\_47
  - Dakota, [102](#)
- kw\_48
  - Dakota, [102](#)

- kw\_49
  - Dakota, [102](#)
- kw\_5
  - Dakota, [90](#), [140](#)
- kw\_50
  - Dakota, [103](#)
- kw\_51
  - Dakota, [103](#)
- kw\_52
  - Dakota, [103](#)
- kw\_53
  - Dakota, [103](#)
- kw\_54
  - Dakota, [104](#)
- kw\_55
  - Dakota, [104](#)
- kw\_56
  - Dakota, [104](#)
- kw\_57
  - Dakota, [104](#)
- kw\_58
  - Dakota, [104](#), [142](#)
- kw\_59
  - Dakota, [105](#)
- kw\_6
  - Dakota, [91](#), [140](#)
- kw\_60
  - Dakota, [105](#), [142](#)
- kw\_61
  - Dakota, [105](#)
- kw\_62
  - Dakota, [105](#)
- kw\_63
  - Dakota, [105](#)
- kw\_64
  - Dakota, [106](#)
- kw\_65
  - Dakota, [106](#)
- kw\_66
  - Dakota, [106](#)
- kw\_67
  - Dakota, [106](#)
- kw\_68
  - Dakota, [106](#), [142](#)
- kw\_69
  - Dakota, [107](#)
- kw\_7
  - Dakota, [91](#), [141](#)
- kw\_70
  - Dakota, [107](#)
- kw\_71
  - Dakota, [107](#)
- kw\_72
  - Dakota, [107](#)
- kw\_73
  - Dakota, [107](#)
- kw\_74
  - Dakota, [108](#), [143](#)
- kw\_75
  - Dakota, [108](#)
- kw\_76
  - Dakota, [108](#)
- kw\_77
  - Dakota, [108](#)
- kw\_78
  - Dakota, [108](#), [143](#)
- kw\_79
  - Dakota, [109](#)
- kw\_8
  - Dakota, [91](#), [141](#)
- kw\_80
  - Dakota, [109](#)
- kw\_81
  - Dakota, [109](#)
- kw\_82
  - Dakota, [109](#)
- kw\_83
  - Dakota, [110](#)
- kw\_84
  - Dakota, [110](#)
- kw\_85
  - Dakota, [110](#)
- kw\_86
  - Dakota, [110](#)
- kw\_87
  - Dakota, [110](#)
- kw\_88
  - Dakota, [111](#)
- kw\_89
  - Dakota, [111](#), [143](#)
- kw\_9
  - Dakota, [92](#), [141](#)
- kw\_90
  - Dakota, [111](#)
- kw\_91
  - Dakota, [111](#)
- kw\_92
  - Dakota, [111](#)

- kw\_93
  - Dakota, [112](#)
- kw\_94
  - Dakota, [112](#)
- kw\_95
  - Dakota, [112](#), [143](#)
- kw\_96
  - Dakota, [112](#)
- kw\_97
  - Dakota, [113](#)
- kw\_98
  - Dakota, [113](#)
- kw\_99
  - Dakota, [113](#)
- lagrangian\_merit
  - Dakota::SurrBasedMinimizer, [739](#)
- LeastSq
  - Dakota::LeastSq, [420](#)
- level\_to\_order\_closed\_exponential
  - Dakota::NonDSparseGrid, [594](#)
- level\_to\_order\_open\_exponential
  - Dakota::NonDSparseGrid, [594](#)
- level\_to\_order\_open\_linear
  - Dakota::NonDSparseGrid, [594](#)
- library\_mode.C, [783](#)
  - main, [784](#)
  - model\_interface\_plugins, [784](#)
  - my\_callback\_function, [784](#)
  - run\_dakota\_data, [783](#)
  - run\_dakota\_mixed, [783](#)
  - run\_dakota\_parse, [783](#)
- lin\_coeffs\_modify\_n2s
  - Dakota::Minimizer, [440](#)
- LoadAlgorithmConfig
  - Dakota::JEGAOptimizer, [399](#)
- LoadDakotaResponses
  - Dakota::JEGAOptimizer, [399](#)
- LoadProblemConfig
  - Dakota::JEGAOptimizer, [399](#)
- LoadTheConstraints
  - Dakota::JEGAOptimizer, [400](#)
- LoadTheDesignVariables
  - Dakota::JEGAOptimizer, [399](#)
- LoadTheObjectiveFunctions
  - Dakota::JEGAOptimizer, [400](#)
- LoadTheParameterDatabase
  - Dakota::JEGAOptimizer, [399](#)
- local\_eval\_concurrency
  - Dakota::Model, [480](#)
- local\_eval\_synchronization
  - Dakota::Model, [480](#)
- lookup\_by\_val
  - Dakota, [87](#), [88](#)
- lower
  - Dakota::String, [722](#)
- lower\_sets
  - Dakota::InterpPolyApproximation, [380](#)
- main
  - library\_mode.C, [784](#)
  - main.C, [785](#)
  - restart\_util.C, [786](#)
- main.C, [785](#)
  - fpinit\_AS\_L, [785](#)
  - main, [785](#)
  - start\_dakota\_heartbeat, [785](#)
- manage\_asv
  - Dakota::Model, [483](#)
- manage\_inputs
  - Dakota::ProblemDescDB, [659](#), [660](#)
- manage\_linear\_constraints
  - Dakota::Constraints, [253](#)
- manage\_outputs\_restart
  - Dakota::ParallelLibrary, [638](#)
- MandatoryValue
  - Dakota::GetLongOpt, [349](#)
- map
  - Dakota::ApplicationInterface, [173](#)
- map\_response
  - Dakota::COLINApplication, [219](#)
- merge\_results\_sets
  - Dakota::SequentialHybridStrategy, [690](#)
- MergedConstraints
  - Dakota::MergedConstraints, [429](#)
- MergedVariables
  - Dakota::MergedVariables, [431](#)
- mindist
  - Dakota, [86](#)
- mindistindx
  - Dakota, [86](#)
- minimize\_surrogates
  - Dakota::SurrBasedLocalMinimizer, [733](#)
- Minimizer
  - Dakota::Minimizer, [438](#)
- MixedConstraints
  - Dakota::MixedConstraints, [442](#)
- MixedVariables
  - Dakota::MixedVariables, [444](#)
- Model

- Dakota::Model, [478](#)
- model\_interface\_plugins
  - library\_mode.C, [784](#)
- modify\_n2s
  - Dakota::Minimizer, [439](#)
- modify\_s2n
  - Dakota::Minimizer, [439](#)
- MS1
  - Dakota::CONMINOptimizer, [241](#)
- multi\_objective\_retrieve
  - Dakota::Optimizer, [609](#)
- my\_callback\_function
  - library\_mode.C, [784](#)
- N1
  - Dakota::CONMINOptimizer, [240](#)
- N2
  - Dakota::CONMINOptimizer, [240](#)
- N3
  - Dakota::CONMINOptimizer, [240](#)
- N4
  - Dakota::CONMINOptimizer, [240](#)
- N5
  - Dakota::CONMINOptimizer, [240](#)
- n\_choose\_k
  - Dakota::BasisPolynomial, [211](#)
- Name
  - Dakota::JEGAOptimizer::Evaluator, [408](#)
- NCSUOptimizer
  - Dakota::NCSUOptimizer, [493](#)
- need\_resp\_trans\_byvars
  - Dakota::Minimizer, [439](#)
- new\_dataset
  - Dakota::Graphics, [353](#)
- next\_eval
  - Dakota::COLINApplication, [219](#)
- nlf0\_evaluator
  - Dakota::SNLLOptimizer, [709](#)
- nlf1\_evaluator
  - Dakota::SNLLOptimizer, [710](#)
- nlf2\_evaluator
  - Dakota::SNLLOptimizer, [710](#)
- nlf2\_evaluator\_gn
  - Dakota::SNLLLeastSq, [703](#)
- NLSSOLLeastSq
  - Dakota::NLSSOLLeastSq, [516](#)
- NonDAdaptImpSampling
  - Dakota::NonDAdaptImpSampling, [528](#)
- NonDBayesCal
  - Dakota::NonDBayesCal, [531](#)
- NonDIncrLHSSampling
  - Dakota::NonDIncrLHSSampling, [547](#)
- NonDIntegration
  - Dakota::NonDIntegration, [549](#)
- NonDLHSSampling
  - Dakota::NonDLHSSampling, [559](#)
- NonDQuadrature
  - Dakota::NonDQuadrature, [579](#)
- NonDSampling
  - Dakota::NonDSampling, [588](#)
- NonDSparseGrid
  - Dakota::NonDSparseGrid, [594](#)
- norm\_squared
  - Dakota::BasisPolynomial, [209](#)
- NPSOLOptimizer
  - Dakota::NPSOLOptimizer, [599](#)
- NUMBER\_OF\_FIELDS
  - Dakota, [89](#)
- objective
  - Dakota::SurrBasedMinimizer, [740](#)
- objective\_gradient
  - Dakota::SurrBasedMinimizer, [740](#)
- operator const char \*
  - Dakota::String, [722](#)
- operator T \*
  - Dakota::Array, [197](#)
- operator <<
  - Dakota::BoStream, [217](#)
- operator =
  - Dakota::Approximation, [183](#)
  - Dakota::Array, [197](#)
  - Dakota::BasisPolynomial, [208](#)
  - Dakota::Constraints, [253](#)
  - Dakota::Interface, [373](#)
  - Dakota::Iterator, [389](#)
  - Dakota::Model, [479](#)
  - Dakota::ProblemDescDB, [659](#)
  - Dakota::Strategy, [718](#)
  - Dakota::Variables, [774](#)
- operator >>
  - Dakota::BiStream, [214](#)
- operator []
  - Dakota::Array, [197](#)
- optimizationType
  - Dakota::CONMINOptimizer, [239](#)
  - Dakota::DOTOptimizer, [321](#)
- Optimizer
  - Dakota::Optimizer, [608](#)
- OptionalValue

- Dakota::GetLongOpt, 348
- OptType
  - Dakota::GetLongOpt, 348
- OUT\_OF\_MEM
  - CtelRegexp, 256
- pack\_parameters\_buffer
  - Dakota::ConcurrentStrategy, 233
  - Dakota::SequentialHybridStrategy, 689
  - Dakota::Strategy, 718
- pack\_results\_buffer
  - Dakota::ConcurrentStrategy, 234
  - Dakota::SequentialHybridStrategy, 689
  - Dakota::Strategy, 719
- ParallelLibrary
  - Dakota::ParallelLibrary, 637
- ParamResponsePair
  - Dakota::ParamResponsePair, 642
- parse
  - Dakota::GetLongOpt, 349
- parse\_inputs
  - Dakota::ProblemDescDB, 660
- partial\_variance
  - Dakota::InterpPolyApproximation, 380
- partial\_variance\_integral
  - Dakota::InterpPolyApproximation, 380
- penalty\_merit
  - Dakota::SurrBasedMinimizer, 740
- perform\_analysis
  - Dakota, 87
- PerformIterations
  - Dakota::JEGAOptimizer::Driver, 405
- PMA\_constraint\_eval
  - Dakota::NonDReliability, 584
- PMA\_objective\_eval
  - Dakota::NonDReliability, 584
- pochhammer
  - Dakota::BasisPolynomial, 211
- polynomialBasis
  - Dakota::InterpPolyApproximation, 380
- post\_process
  - Dakota::ProblemDescDB, 660
- post\_run
  - Dakota::Iterator, 391
- pre\_run
  - Dakota::DDACEDesignCompExp, 309
  - Dakota::FSUDesignCompExp, 336
  - Dakota::Iterator, 390
  - Dakota::ParamStudy, 647
  - Dakota::PSUADEDesignCompExp, 666
- precompute\_data
  - Dakota::LagrangeInterpPolynomial, 415
- primary\_resp\_recast
  - Dakota::LeastSq, 421
  - Dakota::Optimizer, 609
- print\_restart
  - Dakota, 88
- print\_restart\_tabular
  - Dakota, 88
- print\_results
  - Dakota::Analyzer, 166
  - Dakota::Iterator, 390
  - Dakota::LeastSq, 421
  - Dakota::Optimizer, 609
  - Dakota::PStudyDACE, 662
  - Dakota::SurrBasedMinimizer, 739
- print\_vbd
  - Dakota::Analyzer, 166
- printControl
  - Dakota::CONMINOptimizer, 239
  - Dakota::DOTOptimizer, 321
- probability
  - Dakota::NonDLocalReliability, 573
- ProblemDescDB
  - Dakota::ProblemDescDB, 659
- PSUADEDesignCompExp
  - Dakota::PSUADEDesignCompExp, 666
- quantify\_uncertainty
  - Dakota::NonDBayesCal, 531
  - Dakota::NonDIncrLHSSampling, 547
  - Dakota::NonDLHSSampling, 560
- rawResponseMap
  - Dakota::Interface, 374
- read
  - Dakota::ParamResponsePair, 642
  - Dakota::ResponseRep, 682, 683
- read\_annotated
  - Dakota::ResponseRep, 682
- read\_neutral
  - Dakota, 88
- read\_observed\_data
  - Dakota::LeastSq, 421
- read\_tabular
  - Dakota::MergedVariables, 431
  - Dakota::MixedVariables, 444
  - Dakota::ResponseRep, 682
- realCntlParmArray
  - Dakota::DOTOptimizer, 321

- RecastModel
  - Dakota::RecastModel, [673](#)
- RecordResponses
  - Dakota::JEGAOptimizer::Evaluator, [409](#)
- recv
  - Dakota::APPSEvalMgr, [191](#)
- regression
  - Dakota::OrthogPolyApproximation, [619](#)
- reliability
  - Dakota::NonDLocalReliability, [573](#)
- remove
  - Dakota::List, [425](#)
- removeAt
  - Dakota::List, [425](#)
- repair\_restart
  - Dakota, [88](#)
- requestVector
  - Dakota::ActiveSet, [157](#)
- reset
  - Dakota::ResponseRep, [684](#)
- reset\_gauss
  - Dakota::BasisPolynomial, [209](#)
- reset\_inactive
  - Dakota::ResponseRep, [684](#)
- reshape
  - Dakota::Constraints, [253](#)
  - Dakota::ResponseRep, [684](#)
- resize\_response\_results\_array
  - Dakota::JEGAOptimizer, [401](#)
- resize\_variables\_results\_array
  - Dakota::JEGAOptimizer, [401](#)
- resolve\_inputs
  - Dakota::ParallelLibrary, [638](#)
- resolve\_samples\_symbols
  - Dakota::DDACEDesignCompExp, [310](#)
- Response
  - Dakota::Response, [678](#)
- response\_mapping
  - Dakota::NestedModel, [499](#)
- response\_modify\_n2s
  - Dakota::Minimizer, [440](#)
- response\_modify\_s2n
  - Dakota::Minimizer, [440](#)
- ResponseRep
  - Dakota::ResponseRep, [681](#)
- restart\_util.C, [786](#)
  - main, [786](#)
- retrieve
  - Dakota::GetLongOpt, [349](#)
- returns\_multiple\_points
  - Dakota::JEGAOptimizer, [402](#)
- RIA\_constraint\_eval
  - Dakota::NonDReliability, [583](#)
- RIA\_objective\_eval
  - Dakota::NonDReliability, [583](#)
- RStatus
  - CtelRegexp, [256](#)
- run
  - Dakota::Iterator, [390](#)
  - Dakota::LeastSq, [420](#)
  - Dakota::NonD, [524](#)
  - Dakota::Optimizer, [608](#)
  - Dakota::PStudyDACE, [662](#)
  - Dakota::SurrBasedMinimizer, [738](#)
- run\_dakota\_data
  - library\_mode.C, [783](#)
- run\_dakota\_mixed
  - library\_mode.C, [783](#)
- run\_dakota\_parse
  - library\_mode.C, [783](#)
- run\_iterator
  - Dakota::Iterator, [391](#)
  - Dakota::Strategy, [719](#)
- run\_sequential
  - Dakota::SequentialHybridStrategy, [690](#)
- run\_sequential\_adaptive
  - Dakota::SequentialHybridStrategy, [690](#)
- S
  - Dakota::CONMINOptimizer, [241](#)
- sampling\_reset
  - Dakota::NonDQuadrature, [579](#)
  - Dakota::NonDSampling, [589](#)
  - Dakota::NonDSparseGrid, [594](#)
- SCAL
  - Dakota::CONMINOptimizer, [241](#)
- schedule\_iterators
  - Dakota::Strategy, [720](#)
- secondary\_resp\_recast
  - Dakota::Minimizer, [439](#)
- self\_schedule\_analyses
  - Dakota::ApplicationInterface, [174](#)
- self\_schedule\_evaluations
  - Dakota::ApplicationInterface, [175](#)
- self\_schedule\_iterators
  - Dakota::Strategy, [720](#)
- SeparateVariables
  - Dakota::JEGAOptimizer::Evaluator, [409](#)
- serve\_analyses\_async



- Dakota::ForkApplicInterface, 333
- serve\_analyses\_synch
  - Dakota::ApplicationInterface, 174
- serve\_evaluations
  - Dakota::ApplicationInterface, 174
- serve\_evaluations\_async
  - Dakota::ApplicationInterface, 177
- serve\_evaluations\_peer
  - Dakota::ApplicationInterface, 177
- serve\_evaluations\_synch
  - Dakota::ApplicationInterface, 176
- serve\_iterators
  - Dakota::Strategy, 720
- set\_apps\_parameters
  - Dakota::APPSOptimizer, 194
- set\_compare
  - Dakota, 87
- set\_method\_parameters
  - Dakota::COLINOptimizer, 224
- set\_runtime\_parameters
  - Dakota::COLINOptimizer, 224
- set\_standard\_method\_parameters
  - Dakota::COLINOptimizer, 223
- set\_u\_to\_x\_mapping
  - Dakota::NonD, 525
- show\_data\_3d
  - Dakota::Graphics, 353
- SIM, 154
- SIM::ParallelDirectApplicInterface, 623
- SIM::SerialDirectApplicInterface, 692
- smolyakMultiIndex
  - Dakota::InterpPolyApproximation, 380
- SNLLOptimizer
  - Dakota::SNLLOptimizer, 709
- solve\_eigenproblem
  - Dakota::NumericGenOrthogPolynomial, 605
- sparse\_grid\_terms
  - Dakota::OrthogPolyApproximation, 617
- spawn
  - Dakota::APPSEvalMgr, 191
- spawn\_analysis
  - Dakota::SysCallAnalysisCode, 752
- spawn\_evaluation
  - Dakota::SysCallAnalysisCode, 751
- spawn\_input\_filter
  - Dakota::SysCallAnalysisCode, 752
- spawn\_output\_filter
  - Dakota::SysCallAnalysisCode, 752
- specify\_outputs\_restart
  - Dakota::ParallelLibrary, 637
- STARPLUS\_EMPTY
  - CtelRegexp, 256
- STARPLUS\_NESTED
  - CtelRegexp, 256
- STARPLUS\_NOTHING
  - CtelRegexp, 257
- start\_dakota\_heartbeat
  - main.C, 785
- start\_grid\_computing
  - Dakota, 87
- static\_schedule\_evaluations
  - Dakota::ApplicationInterface, 175
- stop\_evaluation\_servers
  - Dakota::ApplicationInterface, 174
- stop\_grid\_computing
  - Dakota, 87
- Strategy
  - Dakota::Strategy, 717, 718
- subModel
  - Dakota::NestedModel, 500
- subordinate\_iterator
  - Dakota::Model, 479
- subordinate\_model
  - Dakota::Model, 479
- subordinate\_models
  - Dakota::Model, 481
- surrogate\_model
  - Dakota::Model, 479
- surrogates\_to\_surf\_data
  - Dakota::SurfpackApproximation, 726
- synch
  - Dakota::ApplicationInterface, 173
- synch\_nowait
  - Dakota::ApplicationInterface, 173
- synchronize
  - Dakota::COLINApplication, 219
- synchronize\_derivatives
  - Dakota::Model, 482
- synchronous\_local\_analyses
  - Dakota::ForkApplicInterface, 333
- synchronous\_local\_evaluations
  - Dakota::ApplicationInterface, 176
- tensor\_product\_terms
  - Dakota::BasisPolyApproximation, 204
- ToDoubleMatrix
  - Dakota::JEGAOptimizer, 401
- TOO\_MANY\_PAR
  - CtelRegexp, 256

- total\_order\_terms
  - Dakota::BasisPolyApproximation, 204
- tr\_ratio\_check
  - Dakota::SurrBasedLocalMinimizer, 734
- TRAILING
  - CtelRegexp, 257
- truth\_model
  - Dakota::Model, 479
- UNMATCH\_PAR
  - CtelRegexp, 256
- unpack\_parameters\_buffer
  - Dakota::ConcurrentStrategy, 233
  - Dakota::SequentialHybridStrategy, 689
  - Dakota::Strategy, 719
- unpack\_results\_buffer
  - Dakota::ConcurrentStrategy, 234
  - Dakota::SequentialHybridStrategy, 689
  - Dakota::Strategy, 719
- update\_actual\_model
  - Dakota::DataFitSurrModel, 265
- update\_approximation
  - Dakota::ApproximationInterface, 187
  - Dakota::DataFitSurrModel, 263, 264
- update\_augmented\_lagrange\_multipliers
  - Dakota::SurrBasedMinimizer, 739
- update\_filter
  - Dakota::SurrBasedMinimizer, 739
- update\_from\_actual\_model
  - Dakota::DataFitSurrModel, 265
- update\_from\_sub\_model
  - Dakota::RecastModel, 673
- update\_from\_subordinate\_model
  - Dakota::Model, 480
- update\_lagrange\_multipliers
  - Dakota::SurrBasedMinimizer, 739
- update\_level\_data
  - Dakota::NonDLocalReliability, 572
- update\_mpp\_search\_data
  - Dakota::NonDLocalReliability, 572
- update\_penalty
  - Dakota::SurrBasedLocalMinimizer, 734
- update\_pma\_reliability\_level
  - Dakota::NonDLocalReliability, 573
- update\_quasi\_hessians
  - Dakota::Model, 483
- update\_response
  - Dakota::Model, 483
- upper
  - Dakota::String, 722
- usage
  - Dakota::GetLongOpt, 350
- Valueless
  - Dakota::GetLongOpt, 348
- var\_based\_decomp
  - Dakota::Analyzer, 166
- var\_mp\_bgen
  - Dakota, 151
- var\_mp\_bgen\_audi
  - Dakota, 151
- var\_mp\_bgen\_audr
  - Dakota, 151
- var\_mp\_bgen\_dis
  - Dakota, 152
- var\_mp\_bgen\_eu
  - Dakota, 152
- var\_mp\_bndchk
  - Dakota, 152
- var\_mp\_ibndchk
  - Dakota, 152
- Variables
  - Dakota::Variables, 773, 774
- variables\_recast
  - Dakota::Minimizer, 439
- vars\_u\_to\_x\_mapping
  - Dakota::NonD, 525
- Vlch
  - Dakota, 150
- VLS
  - Dakota, 150
- volumetric\_quality
  - Dakota::PStudyDACE, 662
- weighted\_sum
  - Dakota::Optimizer, 609
- write
  - Dakota::ParamResponsePair, 642
  - Dakota::ResponseRep, 682, 683
- write\_annotated
  - Dakota::ResponseRep, 682
- write\_tabular
  - Dakota::ResponseRep, 682

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