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Space/Surface/Body: Surface as Device Between Inside and Outside

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space/surface/body

surface as device between inside and outside

s.whitney brown kamell swischuk



The understanding of spatial boundaries belonging to a taxonomy of fashion design tested in architecture.

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- b. context

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- c. function(s)
- d. method
- e. underneath it all
- f. reference

sur.face n.1. the outer or the top-most boundary of an object. 2. the superficial or external aspect body n.1. the entire material or physical structure of an organism. 6. a well-defined object, mass, or collection of material. mask v. to modify or eliminate details of by use of a mask. syn.:conceal ant :: reveal reveal v.1. to make known. 2. to bring to view; show. inside n.1. an inner or interior part. 2. an inner side or surface. outside n.1. the outer surface or side; exterior. 2. the space beyond a boundary or limit interior adj. of or located on the inside; inner. n.1. the internal portion or area; inside exterior adj. outer; external. n. an outer or outward part, surface, or aspect

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proposal: a

Surfaces affect the spaces they define. They are devices that call into question the convergence of inside and outside. A fashion of surface is a philosophy rooted in Japanese design. Western clothes are designed and cut with the body as a starting point, minimizing the space between fabric and skin. Japanese clothes begin with the fabric, the space between is a territory which varies according to the surface and to the body.14 In the Japanese tradition of reducing clothing to its simplest form, the textile is that which makes the garment idiosyncratic. Surface becomes the medium which illuminates the body underneath.

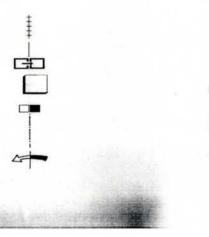
Depth must be hidden. Where? On the surface.3

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Using a technique of *masking* and *revealing*, the surface will be the device which links the inside (interior, or terminal) with the outside (exterior, or city).4 That is to say that the building's surface will be considered as clothing on a body. The building's program as the body which is clothed. The territory between the fabric and skin the space which relates the terminal to the city. The terminal is likened to a three dimensional fabric to be passed through from exterior to interior to exterior.

method n. 2. orderly arrangement of parts or steps to accomplish an end house v.2. to shelter, keep, or store. 3. to contain; harbor.



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The understanding of spatial boundaries belonging to a medium of surface most intimately associated with the body will be applied to an archtectural program and an urban site as a *method* for making space for which to house the clothed body. Specific associations with surface as garment wrapping the body and surface as enclosure wrapping pieces of program will be tested through the following conditions to explore the varying potentials of that convergence of interior and exterior space.

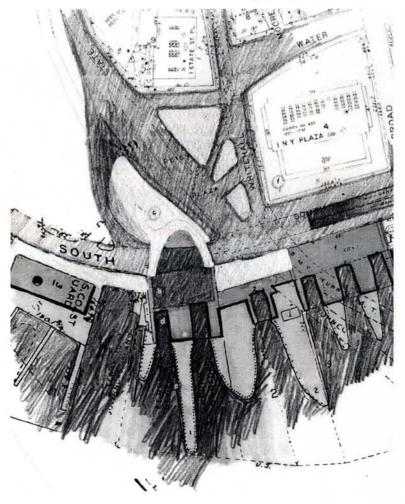
surface/surface relation	onships:
stitch	
cut	
puncture	
overlap	
seam	
fold	

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surface properties: printed sculpted reflective transparent dyed layered fabric n.3 any similar material

fabric n.l. a cloth produced esp. by knitting or weaving fibers communication n.2. the exchange of thoughts, messages, or information



context: b

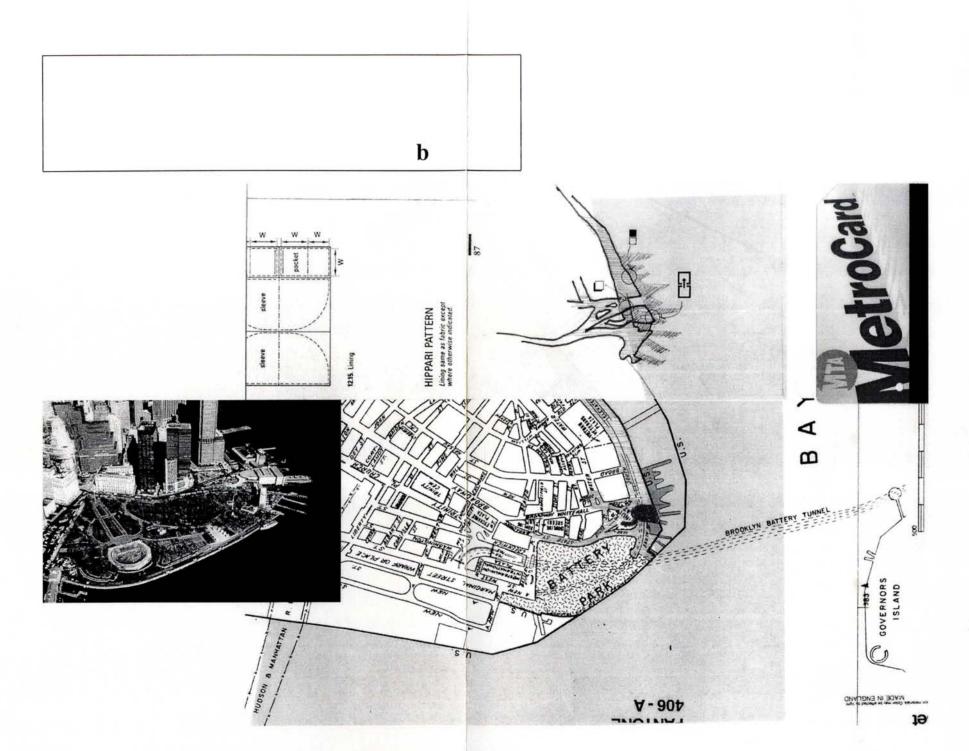
The site occupies the southernmost tip of lower Manhattan. It is a port of entry, a gateway to the metropolis. It is an edge: of the larger urban fabric of New York and of the surrounding fabric of the Financial District. The east and west sides of Manhattan converge at the ferry terminal. The terminal extends from 100ft. north of the pierhead line to 100ft. north of South Street occupying 38,300sq.ft. The project site occupies a 240,000sq.ft. area bound by State Street to the north, the East River to the south, Whitehall Street to the east, and Battery Park to the west. The site includes the ferry terminal, South Ferry Plaza, the ferry vehicle queuing lane, a perpendicular parking lane and NYCDPR and Coast Guard access road. South Ferry Plaza is the rectangular are bordered by Battery Park, State Street, Whitehall Street, and South Street.

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Architectural surfaces convey information. As space can be configured around the body, it can also shape itself around other value systems like use exchange, and symbol, those symbols that control our cultural/ consumerist actions.5 The site and program presented have potential for testing the relationships of space/surface/body/surface/space as a crosssection of our visual consumerist culture. The project is for the D.O.T. of the City of New York. Materials, colors and textures liscenced to the Department of Transportation become the signs, symbols, and language of the city tested in the project. Combined with attention to visual merchandising and advertising, these surfaces begin to reference the urban landscape simultaneous to the making of space around a "body".





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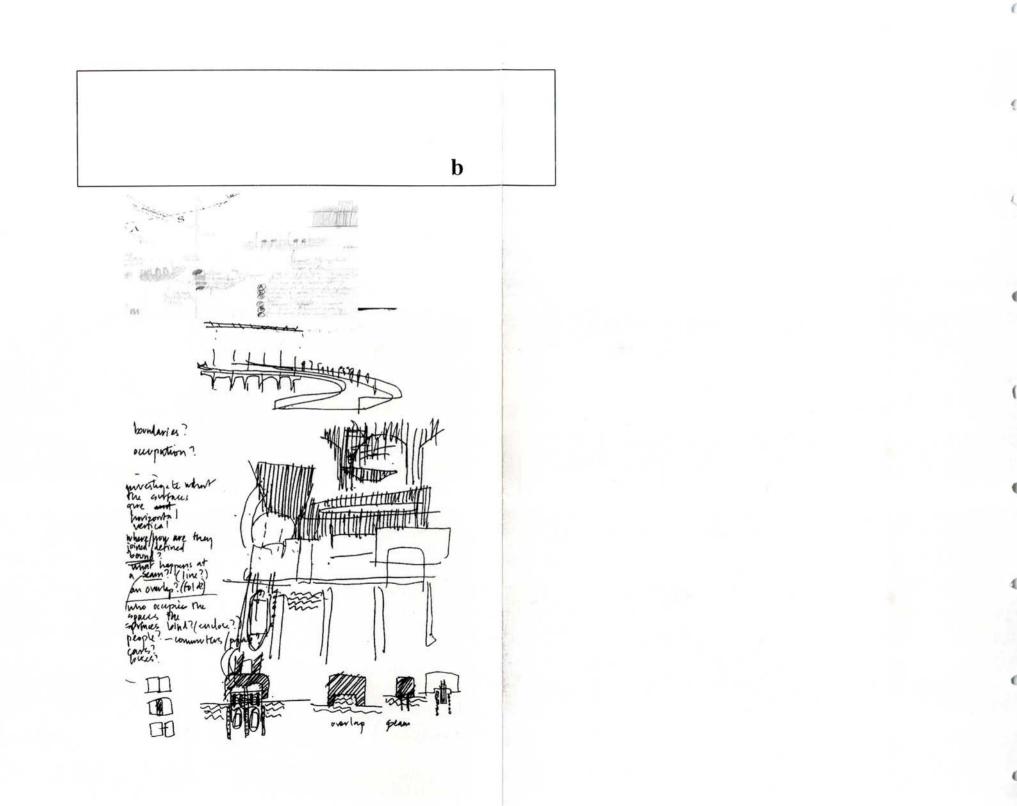
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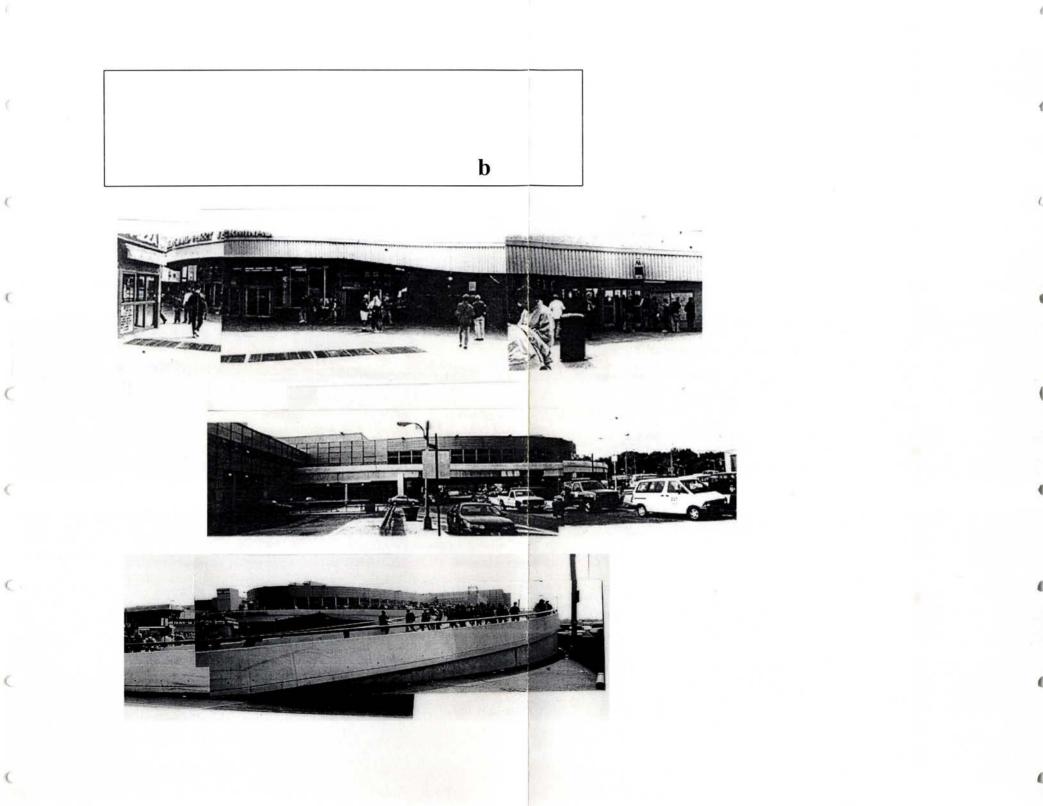
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function(s): c

The terminal is a place of limbo and will bridge the gap that exists between exterior and interior. The exterior speaks the language of civilization, that of information <city>, the interior speaks the language of culture, the language of the experience of things <street>.3 The terminal operates as a threedimensional urban *fabric* which is passed through as a point of entry/departure from the city. The territory between program and enclosure <fabric and skin> is the supporting infrastructure of the project- circulation. It is the space of the exteriorbrought to the interior.

It is a warped interior boulevard <ground plane> where life unfolds. Through their scale and varieties, the effect of the inhabited planes becomes almost that of the street; this boulevard generates a system of supraprogrammatic "urban" elements in the interior: plazas, parks, monumental staircases, cafes, shops.17 To enrich the circulation experience, and to introduce more effecient and utilitarian paths, escalators and elevators create short circuits that complement pedestrian <and vehicular> options with mechanical ones and establishes the necessary programmatic connections.

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bowling alley/	
video arcade	
newsstand/ 10,00	00
bookshop 2,000	
pharmacy 2,00	00
ray's pizza 2,00	00
krispy kreme 2,00	00
dry cleaners 2,00	00
post office 1,00	00
barber shop 1,00	00
nail salon 1,000	
information kiosk 100	
shoe shine/repair kiosk 10	00
ATMs	50
souvinir stand	50

total

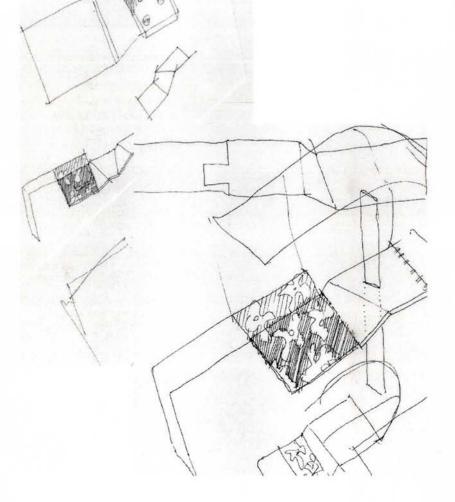
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This *warped interior boulevard* is the main programmatic element of the project. It is an infrastructure consisting of groundplanes/ramps/ passenger bridges/escalators/underground subway tunnel connections. It is the main collision of the surface/surface conditions in the project's context. Stitch/cut/puncture/overlap/abut/seam/fold intersect to describe a place where the functions also intersect in the territory between program and enclosure.

The *boulevard* will house the fuinctions of:

waiting meeting eating viewing entertainment service





method: d

The surface/surface relationships of stitch/cut/puncture/overlap/seam/fold are to be the defining *method* for the making of space. The potential for varying spatial perceptions is limited to the surface properties of printed/sculpted/ reflective/transparent/dyed/layered. This method, similar to traditional kimono construction is about the generation of form from a two-dimensional surface.19 Surface to surface joints vary with respect to the fabric and with respect to the space that is desired around the body.

The following precedence combined with an analytical study of: masking/revealing, inside/outside, interior/exterior, surface/skin, body/program will inform the application of the method to the architectural propostion(a).

Rufer House Loos Abura gami Coat Miyake Tugendhat House Mies Samsung Museum of Art Gehry IIT Campus Center Koolhaas Spandex Houndstooth Comme des Garcons When J. Mandle Performance

masking Loos

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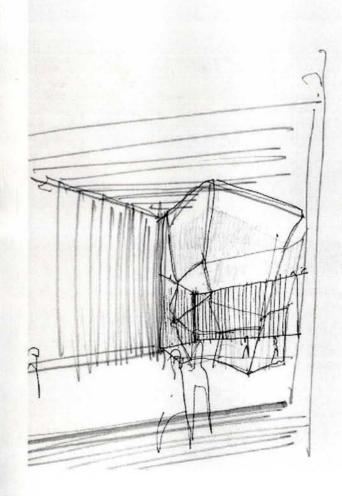
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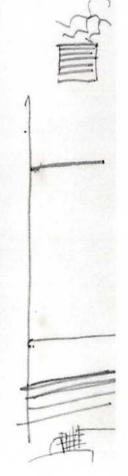
The architecture of Adolf Loos expressed his interest in the parallel operations of clothing the body and housing the clothed body. 'Modern man uses his clothes as a *mask.*' Exterior surface as "mask" establishes an awareness of the concealed condition by exploiting its absence.

The Villa Rufer is an example of Loos' interest in separating the skin of the exterior from the spatial volumes within. The openings made in the skin are not intended to establish a connection between interior and exterior space.

revealing Mies

The work of Mies van der Rohe at the Villa Tugendhat is an example of the convergence of interior and exterior space. As Miyake did later, Mies *revealed* the space or the body of the building vis-a-vis the skin or surfaces of enclosure. Unlike Loos, the exterior surfaces of the Tugendhat house are unified with the spaces of the interior. This is realized through free flowing space and the dematerialization of surface as enclosure. A.wall, which forms an enclosure as a glass skin, then turns a corner and becomes a solid plane as part of the interior space. The surface operates to unify the boundary that exists between inside and outside. Where Loos sought to separate the inside from the outside, Mies unified the two.



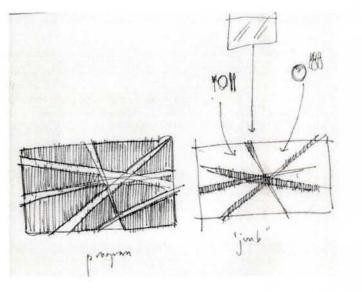


fold Gehry

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Surfaces which incorporate space within themselves and relate to the aforementioned surface to surface conditions of stitch, *fold*, overlap, etc. are seen in Frank Gehry's Samsung Museum of Art. The ground level is relatively revealed, the activity of the space presented to the outside as the fabric-like surface of the glass skin seeps inward, folding on itself and into the space.



overlap Koolhaas

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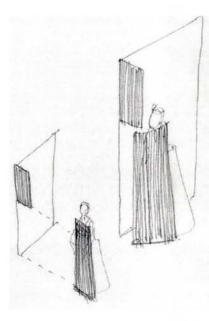
The OMA entry for the IIT Campus Center competition is a consumerist "mat"24 or patchwork of program pieces. There exists unexpected *overlap* in circulation and program. Program is a situational organization concerned with the smooth effeciency of shopping places in a consumer culture.



printed/sculpted Commes des Garcons

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The Spring 97 collection of Comme des Garcons featuring pieces in *Spandex Houndstooth* is a critique of clothing the body. Houndstooth patterns have specific associations with weaving processes of wool. Here the pattern is enlarged 400% and *printed* onto spandex, separating the pattern of the surface from its former construction. The *sculpted* forms within the fabric are a sarcastic gesture aimed at fashion's obsession with the idealized body. Here, surface becomes "body".

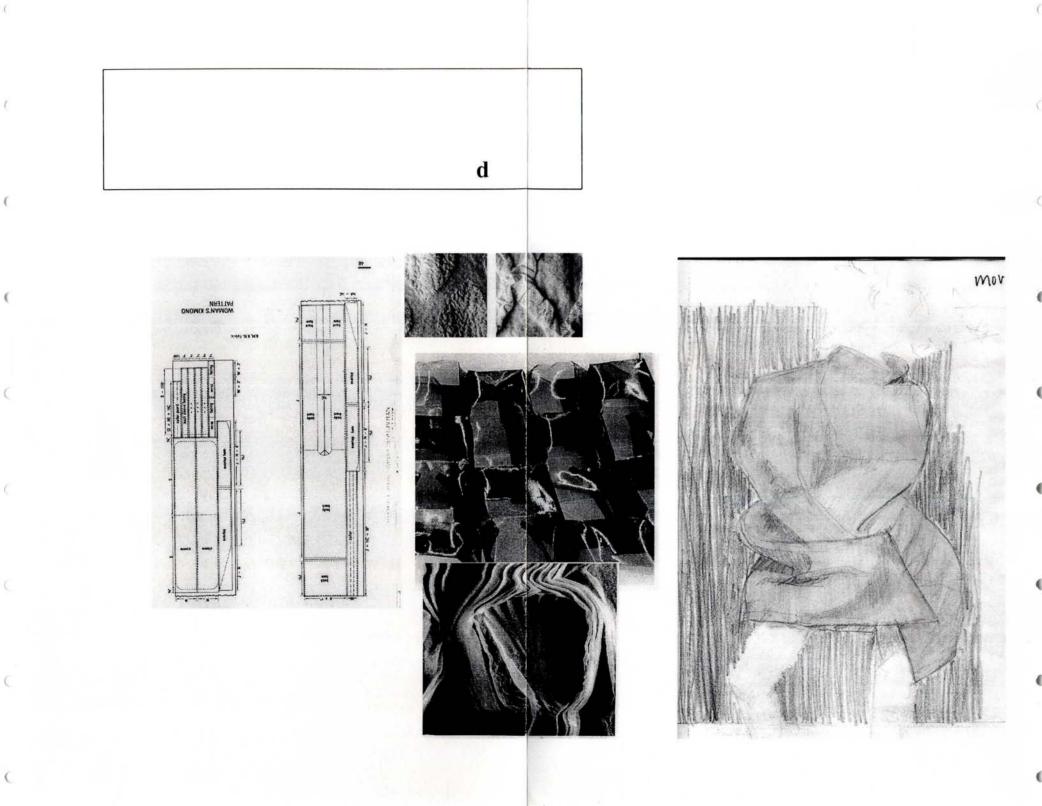




space/surface/body J.Mandle Performance Group revealing fold stitch overlap

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The J.Mandle group performance of When is a play between surface and body, surface and space, body and space. Fragments of "wall" are *stitched* inside the flap of a costume. Both the walls and the costumes are transformed by the dancers throughout the piece. The performance unfolds, *revealing* the implied spaces formed when the flap is in various positions in relation to the wall and to the body.



underneath it all: e

This thesis is an investigation of surface. The intention is to explore perceptions of spatial boundary through different surfaces. These surfaces can mask and reveal the inner functions of a building. The site/terminal were chosen as the tesing ground for issues of:

surface/body/mask/reveal/inside/outside/interior/exterior boundary<the inbetween>/edge<of urban fabric, as urban "fabric"/urban codes <D.O.T. graphics, advertising>/synthetic/corporeal/fashion/communication

What happens in the space between fabric and skin? Are skin and bones buildings missing clothing or flesh? To what end can fashion and architecture influence one another? In a culture driven by the synthetic: visual merchandising and consumption, architectural surfaces determine how we dress our cities. Fashion on the street determines how we dress our bodies. By integrating diverse tastes and attitudes into an image-based market language, consumerism has eroded the distinction between high and low culture and advanced the rise of a mono-culture instead. This street fashion will enter into the design process of the terminal.

It is the job of retail developers, visual merchandisers, and graphic designers to design architectural environments which emphasize commodities. A retail shop for Donna Karan is designed in the language of how she makes clothing. Classic and modern, the architecture echoes the clothing. Conceiving of space at these different scales while sensitive to the body yeilds to an end of space making and form making derived from *the relationship between clothing the body and housing the clothed body*.

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