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## Simplifications to "A New Approach to the Covering Radius..."

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# Simplifications to "A New Approach to the Covering Radius..."

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School of Computer and Information Science Center for Science and Technology 4-116 jen@SUVM.acs.syr.edu / jen@SUVM.bitnet Syracuse University Syracuse NY 13244 Simplifications to "A New Approach to the Covering Radius..."

by H. F. Mattson, Jr.

Abstract. We simplify the proofs of four results in [3], restating two of them for greater clarity.

The main purpose of this note is to give a brief transparent proof of Theorem 7 of [3], the main upper bound of that paper. The secondary purpose is to give a more direct statement and proof of the integer programming determination of covering radius of [3].

Theorem 7 of [3] follows from a simple result in [2], which we state with the notation (for the linear code A)

(1) 
$$g(A)$$
: = a generator matrix of  $A$ ,  
 $t(A)$ : = the covering radius of  $A$ .

THEOREM 1 [2]. If A is a code with generator matrix  $\mathbf{T}$ 

$$g(A) = \begin{array}{c|c} g(A_1) & * \\ \hline 0 & g(A_0) \\ \hline X & \bar{X} \end{array}$$

then  $t(A) \le t(A_0) + t(A_1)$ .

To describe the codes  $A_0$  and  $A_1$ : Pick any subset X of coordinate-places of A.  $A_1$  is the projection of A on X; we get  $A_0$  from the subcode D of A which vanishes on X by projecting D on  $\overline{X}$ .  $(A_0 \ [A_1]$  is sometimes called a shortened [punctured] code of A.)

Before stating Theorem 2, let us agree that all codes B, C are binary, linear, and have no coordinates identically 0. (The last need not be true of  $C_0$ .) We also need the following notation:

(2.1)

$$S_k := [2^k - 1, k]$$
 simplex code.

(2.2) B denotes an [n, k] code having in g(B) exactly  $m_i \ge 0$  copies of column i of  $g(S_k)$  for  $i = 1, ..., 2^k - 1$ . Thus  $n = \sum m_i$ .

(2.3) We often identify a vector in  $\mathbb{Z}_2^n$  with its support. In this note the support is a subset of the set of columns of  $S_k$ , or a multisubset thereof. In that identification we may denote the weight of the vector x by |x|, the cardinality of the support of x. The columns of g(B) form a multisubset of the set of columns of  $g(S_k)$ . The vector  $(m_1, \ldots, m_{2^k-1})$  of multiplicities of the columns is called the *signature* of B.

(3) The normalized covering radius [3] of B is defined as

$$\rho(B) := \rho(m_1, \ldots, m_{2^k-1}) := t(B) - \sum_i \left\lfloor \frac{m_i}{2} \right\rfloor$$

The projective core of B is the code C for which g(C) consists of the columns of g(B) without any repetitions. I.e., in the signature  $(\ldots, \nu_i, \ldots)$  of  $C, \nu_i = 1$ if  $m_i > 0$  and  $\nu_i = 0$  if  $m_i = 0$ .

For any column Q of g(B) we define  $\eta := \eta_Q$  to be the total number of vectors  $\{P, Q, R\}$  of weight 3 in  $C^{\perp}$  for which  $m_P$  and  $m_R$  are odd. The vectors are denoted as in (2.3).

Before going on, we comment on (3). Recall from [1, II D] the definition of a catenation A of the  $[n_1, k_1]$  code  $A_1$  and the  $[n_2, k_2]$  code  $A_2$ , with  $k_1 \leq k_2$ . It has generator matrix

$$g(A) = \begin{array}{c} g(A_1) \\ 0 \end{array} g(A_2)$$

,

and its covering radius satisfies  $t(A) \ge t(A_1) + t(A_2)$  [1, II D]. We take  $A_2$ , say, to be the "even" part of the code B. That is, write  $m_i = 2\mu_i + \epsilon_i$ , where  $\epsilon_i = 0$  or 1, and take  $A_1$  and  $A_2$  to have signatures  $(\ldots, \epsilon_i, \ldots)$  and  $(\ldots, 2\mu_i, \ldots)$ , respectively. Then B is a catenation of  $A_1$  and  $A_2$ , and  $t(B) \ge t(A_1) + t(A_2)$ . From [2, (11)] we get an immediate proof of Thm. 6 of [3]:  $t(A_2) = \sum \mu_i$ , since the "double" of any code of length  $\ell$  has covering radius  $\ell$ . Therefore,  $t(B) \ge t(A_1) + \sum \mu_i$  and  $\rho(B) \ge t(A_1)$ . (This is Thm. 5 of [3].)

To state the result, choose any column Q of g(B). After row-operations (which do not change B even though they permute the  $m_i$ 's) column Q becomes simply  $(10 \cdots 0)^{tr}$ , and

(4)

$$g(B) = \begin{array}{c} \leftarrow m_Q \rightarrow \\ 11 \cdots 1 & * \\ 0 & g(B_0) \end{array},$$

where  $B_0$  has signature  $(m'_1, m'_2, \ldots, m'_{2^{k-1}-1})$ .

THEOREM 2 ([3]). The normalized covering radius of B satisfies

$$\rho(B) \leq \eta_Q + \rho(m'_1, \dots, m'_{2^{k-1}-1}).$$

*Proof.* Since  $B_1$  in (4) is an  $[m_Q, 1, m_Q]$  repetition code,  $t(B_1) = \lfloor m_Q/2 \rfloor$ . Thus, from Theorem 1,

(5)

$$t(B) \leq \lfloor m_Q/2 \rfloor + t(B_0).$$

To express (5) in terms of normalized covering radii, we subtract  $\sum_i \lfloor m_i/2 \rfloor$  from both sides. We get

(6)

$$\rho(B) := t(B) - \sum_{i} \lfloor m_i/2 \rfloor \le t(B_0) - \sum_{i \ne Q} \lfloor m_i/2 \rfloor.$$

Each pair of columns P and R of g(B) which agree except on their top coordinate have sum Q. That is, for some vector N,  $P = (0, N)^{tr}$  and  $R = (1, N)^{tr}$ . Thus  $m_P + m_R = m'_N$ , and  $\{P, Q, R\}$  is (the support of) a vector of weight 3 in  $C^{\perp}$ . We note that (7)

$$\left\lfloor \frac{m_P}{2} \right\rfloor + \left\lfloor \frac{m_R}{2} \right\rfloor = \left\lfloor \frac{m_P + m_R}{2} \right\rfloor$$

unless  $m_P$  and  $m_R$  are odd, in which case the right-hand side of (7) must be decreased by 1. Thus (6) becomes

$$\rho(B) \le t(B_0) - \sum_j \left\lfloor \frac{m'_j}{2} \right\rfloor + \eta. \quad \Box$$

*Remark.* Theorem 1 allowed us to avoid the notion of "height" used in [3]. We have also restated the result by defining  $\eta$  not with finite geometry, as in [3], but in terms of the code. Except for this change of language the proof after (5) is similar to that of [3].

Finally, we simplify the integer programming determination [3, Thm. 1] of  $\rho(B)$  by eliminating "height" from the statement and proof.

In terms of (2), it is simple to see [1] that x is a coset leader of a code A iff

(8)

$$\forall a \in A \ 2|x \cap a| \leq |a|.$$

Letting the [n, k] code B have signature  $(\dots, m_i, \dots)$ , define [3, (5)] for any  $x \in \mathbb{Z}_2^n$ ,  $x := (x^{(1)}, \dots, x^{(n)})$ , where  $x^{(i)}$  is the "sub" vector of the coordinates of x at the  $m_i$  places where column *i* appears in g(B). Define

(9)

$$w_i(x) := wt(x^{(i)}).$$

It follows that  $0 \le w_i(x) \le m_i$  for all i and x, and that  $wt(x) = \sum_i w_i(x)$ .

We also project B onto the projective core C by the rule

$$b = (\ldots, b^{(i)}, \ldots) \rightarrow (\ldots, c_i, \ldots) = c,$$

where  $c_i = 1$  iff  $b^{(i)} \neq 0$ . It follows that  $|b| = \sum_i c_i m_i$ , where  $c_i$  is regarded as real 0 or 1.

Using (2.3) we calculate for any  $b \in B$  and any  $x \in \mathbb{Z}_2^n$ 

$$x \cap b = \bigcup_i x^{(i)} \cap b^{(i)} = \bigcup_{c_i=1} x^{(i)}.$$

Hence

$$|x \cap b| = \sum_i c_i w_i(x).$$

Thus we see from (8) that x is a coset leader for B iff for all  $c = (..., c_i, ...)$  in C,

$$\sum_{i} c_i w_i(x) \leq \frac{1}{2} \sum_{i} c_i m_i.$$

Since the covering radius of B is the weight of a coset leader of maximum weight we have proved (*cf.* [3, Thm. 1])

THEOREM 3. The covering radius of B is the solution to the following integer programming problem:

Maximize 
$$W := w_1 + \dots + w_{2^{k}-1}$$
 subject to the constraints  
 $w_i \in \mathbb{Z}, 0 \le w_i \le m_i$   
and  $\sum_i c_i w_i \le \frac{1}{2} \sum_i c_i m_i$  for all  $c = (c_i) \in C$ .  
COROLLARY.  $\rho(B) = \max W - \sum \left\lfloor \frac{m_i}{2} \right\rfloor$ .

#### References

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