

**OPTIMIZATION METHODS FOR TRAINING  
FEEDFORWARD NEURAL NETWORKS**

**By**

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**OPTIMIZATION METHODS FOR TRAINING  
FEEDFORWARD NEURAL NETWORKS**

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## TABLE OF CONTENTS

Chapter	Page
I. INTRODUCTION .....	1
II. LITERATURE REVIEWS .....	4
2.1. One Layered ANN .....	4
2.2. Multi-Layered ANN.....	6
2.3. Learning and Training of ANN.....	7
2.4. Performance Learning.....	9
2.5. Backpropagation of Error (BP).....	10
III. MINIMIZATION METHODS .....	13
3.1. Steepest Descent (SD).....	13
3.2. Conjugate Gradient (CG).....	14
3.2.1. Search Direction .....	17
3.2.2. Line Search.....	18
3.2.3. Restart Criterion .....	19
3.3. Scaled Conjugate Gradient (SCG).....	20
3.4. Levenberg (Lev I).....	22
3.5. Levenberg-Marquardt (LM).....	25
3.6. Incremental Levenberg.....	26
3.6.1. Iterative form of the Hessian .....	27
3.6.2. Iterative form of the Gradient.....	28
IV. METHOD OF ANALYSIS AND DISCUSSION OF RESULTS	29
4.1. Univariate and Multivariate Data.....	30
4.2. Classification and Modeling Problem.....	30
4.2.1. Classification Problem.....	30
4.2.2. Modeling Problem.....	32
4.3. Utilization of a Validation set to Overcome Overtraining Problem.....	32
4.4. Selection of Data Sets.....	33
4.5. Parameter choice in the SDBP and Incremental Levenberg.....	34



Chapter	Page
4.6. Results and Analysis .....	35
V. CONCLUSION AND FUTURE WORK.....	42
REFERENCES.....	44
APPENDICES .....	47
APPENDIX A. RESULTS OF VARIOUS COMBINATION OF STRUCTURES AND PARAMETERS.....	48
APPENDIX B. PROGRAM LISTING .....	54

## LIST OF TABLES

Table	Page
4.1. XOR Classification Problem.....	31
4.2. Data Sets Specifications.....	34
4.3. Parameter Choice for Batch SDBP, Incremental SDBP, and Incremental Levenberg.....	34
4.4. Results from the Lymphography Data Sets.....	36
4.5. Best case results from Lymphography Data Sets .....	36
4.6. Comparison of the Training Speed of Each Method Relative to the Incremental SDBP .....	36
4.7. Result from the Waveform Data Set.....	37
4.8. Comparison of the Training Speed of Each Method Relative to the Incremental Levenberg.....	37
4.9. Result from the Financial Data .....	38
A-1 Incremental SDBP with Different Combinations of Structures in Solving Lymphography Classification Problem.....	48
A-2 Batch SDBP with Different Combinations of Structures in Solving Lymphography Classification Problem.....	49
A-3 Incremental Levenberg with Different Combinations of Structures in Solving Lymphography Classification Problem.....	49
A-4 Levenberg-Marquardt with Different Network Architecture in Solving Lymphography .....	50
A-5 Levenberg-Method with Different Network Architecture in Solving Lymphography .....	50

Table	Page
A-6 LCG Method with Different Network Architecture in Solving Lymphography .....	50
A-7 SCG Method with Different Network Architecture in Solving Lymphography .....	51
A-8 Incremental Levenberg Method with Different Combinations of Structures in Solving Waveform .....	51
A-9 Levenberg-Marquardt Method with Combinations of Network Architecture in Solving Waveform .....	51
A-10 Levenberg Method with Combinations of Network Architecture in Solving Waveform .....	52
A-11 LCG Method with Combinations of Network Architecture in Solving Waveform .....	52
A-12 SCG Method with Combinations of Network Architecture in Solving Waveform .....	52
A-13 Various Methods with Combinations of Network Architectures in Solving Time Series (Financial data).....	53

## LIST OF FIGURES

Figure		Page
2.1	XOR Classification Problem that Requires a Minimum of Two Straight Lines to Classify the Patterns Correctly.....	5
2.2	Feedforward Network.....	7
2.3	Backpropagation for Training a Feedforward Network .....	11
2.4	A Couple Iterations of Le's Method in a Quadratic Function.....	18
4.1	40-20-40 Correctness Criterion for Two Classifiers Problems, Such as XOR.....	31
4.2	Training and Validation Error .....	33
4.3	MSE Versus Training Time in Natural Logarithmic Scale.....	39
4.4	Training Time Versus Error Goal.....	40

## CHAPTER I

### INTRODUCTION

The invention of backpropagation [RuHi86] for training a multilayered network was a huge breakthrough in Artificial Neural Network (ANN) development. After a long search for a method to train such a network, which was earlier predicted to be dead-ended, a practical method was found. Multilayered ANNs show advantages over a single-layer network [Rose58]. Unlike a single-layered network, a multilayered network is not restricted to linearly separable problems [MinPa69]. Furthermore, a multilayered network can be trained to approximate most functions accurately by having a combination of transfer functions [Hagan95].

The backpropagation method operates in two sequences during training; a forward pass and a backward pass. In the forward pass, the input patterns are presented to the input layer, and the resulting activities flow to the output layer. In the backward pass, sensitivities are calculated to update the weights and biases from the output layer back to the input layer. The traditional backpropagation uses a steepest descent method for minimizing the mean squared errors [RuHi86]. This method, however, tends to be slow in convergence. For that reason, there has been much work on the improvement of the method. In this thesis, I will introduce some other numerical minimization (optimization) methods, as alternatives to the slow-converging steepest descent. The first minimization

technique is called the Conjugate Gradient (CG) method [Le82]. The CG method is characterized by

$$x_{k+1} = x_k - \alpha_k p_k$$

where  $k$  is the  $k$ -th iteration,  $x$  is the parameter vector,  $\alpha$  is the scalar step size, and  $p$  is the (vector) search direction. The step size is computed by minimizing the performance index,  $F(x)$ , along the search direction. The search direction  $p$  is initially set to the negative of the gradient of  $F(x)$  (steepest descent), and the next following iterations use search directions ( $p_k$ ) computed using one of several possible formulas [Cheng93].

The second minimization method is the Scaled Conjugate Gradient (SCG) method of Moller [Moll93]. This method is different from the CG method. In the usual CG methods the step size is estimated by a line search; the SCG method employs a different technique in estimating the step size. The SCG method adopts the Levenberg-Marquardt idea (see below) to regulate the indefiniteness of the Hessian matrix.

The third method is the Levenberg method [Hagan95]. This method is a combination of steepest descent and the Gauss-Newton (GN) method [HaMen94]. In other words, this method guarantees convergence as in steepest descent. The disadvantage is that this method requires storage for the approximated Hessian matrix. That makes this method limited to networks with no more than several hundred parameters (weights and biases).

The final minimization method is the Levenberg-Marquardt method. This method uses a similar approach to the Levenberg method, except that this method scales the Hessian and the gradient vector to make the method scale-invariant.

In this thesis, a comparison study is done of several minimization methods for training feedforward neural networks. The primary concern is to focus on supervised training of the networks. The convergence rate, the reliability and the robustness of each method are investigated to exhibit the merit of the method.

In Chapter II, a brief review is done of an artificial neural network and the discovery of a way to train the network by backpropagation of error.

In Chapter III, a thorough overview is made of the minimization methods for training ANNs.

In Chapter IV, the numerical results for the different minimization methods will be shown.

Chapter V contains the conclusions and an outline of possible future work.

Finally, the appendices include the specifications of data sets and the source code that was implemented in this project.

## CHAPTER II

### LITERATURE REVIEW

An artificial neural network (ANN) is an abstraction of a real nervous system that consists of a collection of neurons communicating with each other via axon connections [Kung93]. Artificial neural networks do not approach the complexity of the brain, but they do share some similarities.

#### 2.1. One-Layered ANN

The first development of the modern view of neural networks began in the 1940's with the accomplishments of Warren McCulloch and Walter Pitts [McPitt43]. McCulloch and Pitts showed that artificial neural networks could solve arithmetic and logical problems. Their work is still the basis for most neural networks today. In the McCulloch-Pitts model, the neurode computes the weighted sum of the input signals and compares the net weighted input to a threshold value. If the net input is greater than or equal to the threshold, the neurode outputs 1, otherwise it outputs -1 (Symmetrical Hard Limit transfer function).

The McCulloch-Pitts model is the simple model of a neurode that has become a standard today. It took Frank Rosenblatt to develop the model into the first trainable neural network [Rose58]. His perceptron training procedure could be used to allow a



network to learn a task of separating patterns into two categories. The neurode's weight is adjusted as follows:

$$W_{\text{new}} = W_{\text{old}} + \epsilon yx$$

Where  $\epsilon = 1$  if perceptron answer is correct,  
and  $-1$  if perceptron answer is wrong.  
 $y$  is the perceptron answer.  
 $W$  is the weight vector.  
 $x$  is the input vector.

Rosenblatt proved that his perceptron learning rule will always converge to the correct network weights, if weights exist that solve the problem. Learning in a perceptron is simple, in which examples of proper behavior are presented to the network, and the network adjusts the weights to yield the pertinent solution. However, perceptron learning is limited to linearly separable problems [MinPa69]. For instance, a single-layered network cannot produce a single straight line to solve a classical XOR classification problem, because no such simple solution exists. Figure 2.1 shows how the categories are classified with two straight lines, where the open circles indicate patterns that output ones and closed circles indicate patterns that output zeros.

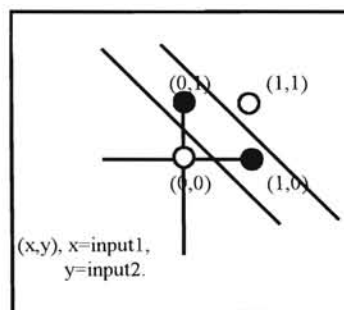


Figure 2.1. XOR classification problem that requires a minimum of two straight lines to classify the patterns correctly

Rosenblatt was aware of this limitation, and proposed a multilayered perceptron to overcome this limitation. However, the new proposed solution ended in a dead end, because Rosenblatt and Widrow were not able to modify their learning algorithm to train such a network.

## 2.2. Multi-Layered ANN

Multilayer perceptrons are feedforward neural networks with one or more layers (the hidden layer/s) between the output layer and the input layer [Hagan95]. The output of the first layer is the input to the second layer, the output of the second layer is the input to the third layer, and so on. Each layer may have a different number of neurons and also can have a different transfer function (activation function). Figure 2.2 shows a feedforward network, composed of three layers with  $R$  number of neurodes in each layer. These networks learn by adjusting the synaptic strengths (weights) between neurons. The knowledge acquired by the networks is from these weights and the interneuron connections. Multilayer networks are more powerful than single-layer networks. By having a combination of transfer functions in each layer, the networks can be trained to approximate most functions quite well. Single-layer networks cannot achieve this, and also single-layer networks can only solve linearly separable classification problems.

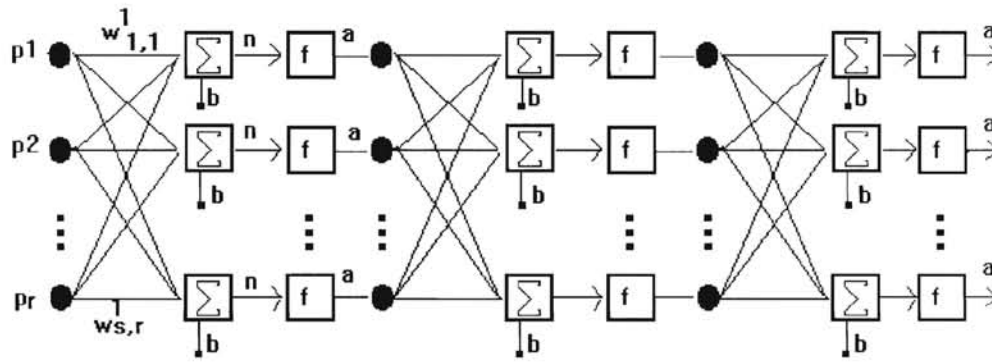


Figure 2.2. Feedforward network

After decades of silence in the development of multilayered ANNs, the problem was finally overcome by the discovery of the backpropagation algorithm for training multilayer perceptron networks [RuHi86]. Since the discovery of this algorithm and the development of multilayer ANN capabilities of handling real life problems, the backpropagation method has been widely used to train multilayer ANNs. Multilayer ANNs have become a popular tool in various areas of research. Their applications include signal processing, control, pattern recognition, speech production, speech recognition, automotive, business, medical, and many more areas.

### 2.3. Learning And Training of ANN

Neural networks learn to solve a problem; they are not programmed to do so. Learning and training are thus fundamental to nearly all neural networks. Learning is achieved by modifying the weights on the interconnections in the networks, and not by modifying the neurodes in the networks. Given that the transfer function is fixed, the neurode's output is determined by the incoming input signal and the weights on the input

connections to the neurode. Obviously, if the neurode is to learn to respond correctly to a given incoming input signal pattern, the only possibility is to adjust the weights on the connections to improve performance. In other words, learning in neural networks consist of making systematic changes to these weights in order to improve the network's response performance to desirable levels.

The difference between training and learning is that training is the procedure by which the networks learn, and learning is the end result of that procedure. Training is done by example. The following are three different ways of training:

- **Supervised training:** supervised training is a technique of training in which the networks are provided with an input pattern along with the desired output. The learning law for these networks typically computes the errors by calculating the difference between the desired output and the actual output that the networks generate. These errors are then used to modify the weights of the neurodes' interconnections. This type of training will be discussed in more depth later.
- **Reinforcement training:** There is a similarity to supervised training except that in this training the exact desired output is not given, instead a grade on how well the networks are performing is fed back. The grade, such as 'succeeded', 'failed', or 'too high', 'too low', can be given depending on how these are applicable to the networks.
- **Unsupervised training:** In this technique the networks are presented with a series of input patterns and are not given feedback on how well the networks are performing. Networks that use this training technique are most commonly used for categorizations and statistical applications, since the networks' results cannot be predetermined.

This paper concentrates only on supervised training. As mentioned earlier, in supervised training the desired output of the network is predetermined, and to calculate the error of the network is to compute the difference between the desired output and the actual output of the networks. Then this error is used to adjust the weight of the neurode's connections. After this adjustment the network is expected to generate an output that is closer to the desired output.

#### 2.4. Performance Learning

Learning in neural networks consists of making systematic changes to the weights and biases in order to *optimize* the network's response *performance* to an acceptable level. There are two steps involved in this optimization process. The first step is to define and understand the quantitative measure of network performance, called the performance index. This performance index is characterized by the fact that it is small if the network performs well, and large if the network performs poorly. The second step is to adjust the network's weights and biases in order to reduce the performance index. In this case, our performance index parameters are the weights and biases.

In the optimization process, there are several methods that can be applied to reduce the performance index. To optimize the performance index,  $F(x)$ , we will need to find the value of the vector  $x$  that minimizes  $F(x)$ . Consider the following iterative equation:

$$x_{k+1} = x_k + \alpha_k p_k \quad (1)$$

where  $x$  is the vector of performance index parameters (weights and biases),  $\alpha$  is the scalar learning rate, and  $p$  is the search direction vector. According to this equation, if we begin with an initial guess at  $x_0$ , then we can update our guess iteratively. The optimization methods which will be presented here are distinguished by the choice of  $p_k$  (search direction) and  $\alpha_k$  (step size). These methods evaluate the search direction, so that for a sufficiently small step the function will go downhill.

### 2.5. Backpropagation of Error (BP)

Backpropagation training modifies the <sup>1</sup>*delta rule* to make it appropriate for the multilayered network, which results in a generalized delta rule [RuHi86]. Backpropagation training operates in a two-step sequence during training. First, an input pattern is presented to the network's input layer, then the resulting activity flows through the network from layer to layer until the network's response is generated at the output layer (forward pass). In the second step, the network's output is compared to the desired output for the particular input pattern; then if it is not correct, an error is generated, which is passed and propagated backward through the network. This propagation step starts at the output layer and works back to the input layer, with the weights on the intralayer connections being updated as the error backpropagates (backward pass). Figure 2.3 shows the backpropagation of error for training a feedforward network.

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<sup>1</sup> A popular method for training ANNs by Rumelhart, Hinton, and Williams. With this learning rule, patterns are repeatedly presented to the network, and the network's actual responses are compared to the responses that are desired for these patterns. This comparison involves computing an error term, which can be used to modify the pattern of connectivity in the network in such a way that the network's responses become more and more correct.

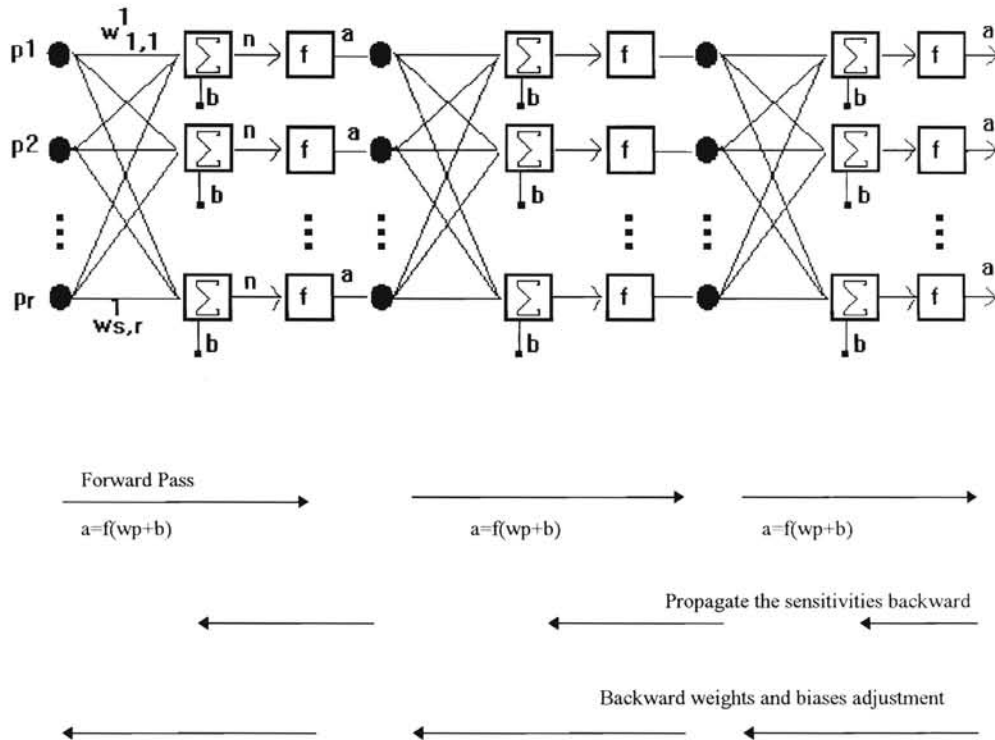


Figure 2.3. Backpropagation for training a feed-forward network

The following are the steps for backpropagation of error that will be used during the training session of an ANN:

1. Propagate the input forward through the network (forward pass)

$$\mathbf{a}^0 = \mathbf{p}$$

$$\mathbf{a}^{m+1} = \mathbf{F}^{m+1} (\mathbf{W}^{m+1} \mathbf{a}^m + \mathbf{b}^{m+1}) \text{ for } m=0,1,2,\dots,M-1.$$

$$\mathbf{a} = \mathbf{a}^M$$

where  $\mathbf{a}^m$  is the output vector of layer  $m$ , and  $\mathbf{b}^m$  is the bias vector of layer  $m$ .

2. Propagate the sensitivities backward through the network

$$\mathbf{s}^M = -2\mathbf{F}^{M}(\mathbf{n}^M)(\mathbf{t}-\mathbf{a})$$

$$\mathbf{s}^m = \mathbf{F}^{\cdot m}(\mathbf{n}^m)(\mathbf{W}^{m+1}) \mathbf{s}^{m+1}, \text{ for } m = M-1, \dots, 2, 1.$$

where  $M$  is the last layer.  $\mathbf{F}^{\cdot m}$  is the derivative of the transfer function vector of layer  $m$ ,  $\mathbf{n}^m$  is the net output vector of layer  $m$ , and  $\mathbf{W}^{m+1}$  is the weight vector of layer  $m+1$ .

3. Update the weights and biases; in this case we apply an incremental steepest descent method

$$\mathbf{W}^{m(k+1)} = \mathbf{W}^{m(k)} - \alpha \mathbf{s}^m (\mathbf{a}^{m-1})^T$$

$$\mathbf{b}^{m(k+1)} = \mathbf{b}^{m(k)} - \alpha \mathbf{s}^m$$

where  $T$  is a matrix transpose operation.

The first step of BP is the forward pass, where inputs are presented to the network input layer, and the resulting activities flow from layer to layer. The second step is the backward pass, where computation of sensitivities is required to adjust the weights and biases from the output layer back to the input layer.



## CHAPTER III

### MINIMIZATION METHODS

#### 3.1. Steepest Descent (SD)

In the steepest descent method, the search direction is set to the negative of the gradient ( $-\nabla F(x_k)$ ). The following are the steps of the steepest descent method:

1. Select an initial guess for  $x_0$ , and set  $k=0$ .
2. Evaluate the gradient  $\nabla F(x_k)$
3. Set the search direction,  $p_k = -\nabla F(x_k)$ .
4. Compute  $\alpha_k > 0$  such that  $F(x_k + \alpha_k p_k) = \min_{\alpha} \{F(x_k + \alpha p_k)\}$ .
5. Substituting (2) into (1), the iterative equation becomes

$$x_{k+1} = x_k - \alpha_k \nabla F(x_k). \quad (2a)$$

6. Increment  $k$  and go to step 2.

In step 4, the step size ( $\alpha_k$ ) is determined by computing the minimum point of  $F(x)$  along the search direction ( $p_k$ ). In step 5, the evaluated search direction ( $-\nabla F(x_k)$ ) is substituted into the iterative Equation (1) to produce an Equation (2a). Equation (2a) is called the standard steepest descent method. Although the method of steepest descent is useful for a large class of well-conditioned problems, it has been shown that the method can be extremely slow [Nash79].

One way to improve the algorithm is to add a “momentum” term to the standard method. This modification might help to smooth out the oscillations in the trajectory. After applying the momentum filter, the parameter changes becomes

$$\Delta x_{k+1} = \gamma \Delta x_k - (1-\gamma)\alpha \nabla F(x_k), \quad (2b)$$

and consequently the iterative Equation (2a) becomes

$$x_{k+1} = x_k - \gamma \Delta x_k - (1-\gamma)\alpha \nabla F(x_k). \quad (2c)$$

This modification of steepest descent can often provide faster convergence for some problems, but this modified method require an additional parameter (the momentum coefficient,  $\gamma$ ). In most cases, the performance of the algorithm is sensitive to changes of this parameter.

### 3.2. Conjugate Gradient (CG) [Le82]

In Conjugate Gradient (CG) method the direction of minimization is always chosen such that the minimization steps in all previous directions are not spoiled. That is to say when the direction  $p_k$  is chosen and a line search is performed in this direction, leading to a point  $x_{k+1}$ , then the gradient  $\nabla F(x_{k+1})$  at  $x_{k+1}$  must be perpendicular to  $\nabla F(x_k)$ ,  $\nabla F(x_{k-1})$ ,  $\nabla F(x_{k-2})$ , ...,  $\nabla F(x_0)$ .

Various combinations of CG methods exist today. These combinations are generated by various choices of computation of new search directions, line searches, and restart criteria. The following are steps for CG methods:

1. Select an initial guess for  $x_0$  and set  $k=0$ .
2. Compute the gradient of the error ( $\nabla F(x_k)$ ).

3. Update the parameters,

$$x_{k+1} = x_k + \alpha_k p_k. \quad (3)$$

4. Compute the new search direction,  $p_k$ .

5. Reevaluate the parameters

$$x_{k+1} = x_k + \alpha_k p_k.$$

6. Increment  $k$  and go to step 4.

The initial operation in determining the search direction in the CG method is the same as the steepest descent method, where the search direction ( $p_k$ ) is set equal to the negative of the gradient ( $-\nabla F(x_k)$ ). In step 4, a new search direction  $p_k$  must be chosen. There are various approaches in determining the search directions, Fletcher-Reeves method [FleRe64], for instance, applying the idea of Hestenes-Stiefel method for choosing the search direction sequence

$$p_k = -\nabla F(x_k) + \beta_k p_{k-1}$$

where  $\beta_k = (\nabla F^T(x_k) \nabla F(x_k)) / (\nabla F(x_{k-1})^T \nabla F(x_{k-1}))$ . The well known Polak-Ribiere method [Nash79] differs from the Fletcher-Reeves method only in the choice of  $\beta_k$ . The formula to obtain  $\beta_k$  is

$$\beta_k = (\nabla F^T(x_k) (\nabla F(x_k) - \nabla F(x_{k-1}))) / (\nabla F(x_{k-1})^T \nabla F(x_{k-1}))$$

The formula for  $\beta_k$  in the Beale-Sorenson method [Beale72] is

$$\beta_k = (\nabla F^T(x_k) (\nabla F(x_k) - \nabla F(x_{k-1}))) / (p_{k-1}^T (\nabla F(x_k) - \nabla F(x_{k-1})))$$

Unlike the above three methods, the Perry method [Nash79] uses a different formula to choose the search direction  $p_k$

$$p_k = -\nabla F(x_k) + ((y_k - \alpha_k p_k)^T \nabla F(x_k)) / ((y_k p_{k-1}) p_{k-1})$$

where  $y_k = \nabla F(x_k) - \nabla F(x_{k-1})$ .

In steps 3 and 5, a line search must be carried out to locate the minimum point along the search direction ( $p_k$ ). There are two types of line search method. The first type of line search uses only function evaluations, and the second type uses both function and gradient evaluations.

Since the conjugate gradient methods are designed to minimize a quadratic form in  $n$  steps, it is necessary to employ a method for continuing the iteration after  $n$  steps ( $n$  is the number of dimensions of the problem). To improve the rate of convergence on general nonlinear functions, especially when there are more than 2 variables, Fletcher & Reeves [FleRe64] recommend restarting the CG method with the steepest descent direction every  $n$  or  $(n+1)$  steps (traditional restart). Unlike the traditional restart, Beale's restart [Beale72] procedure takes into account the previous search direction in deriving the new search direction. The Shanno restart procedure [ShaPhu78] combines both Beale's and Powell's restart criteria into a double update scheme. His update scheme modified the gradient  $\nabla F(x_k)$  with a positive definite matrix which best estimates the inverse Hessian without adding storage requirements. The variations of CG methods are due to the combination of the implementation of various search directions, line searches, and restart criteria.

The Conjugate Gradient (CG) method that is implemented in this project was originally published by Le for a general unconstrained optimization purpose. This CG method uses a different approach in determining a sequence of search directions, line

searches and restart criterion. The next sections show how Le's method resolves the choice of search directions, determining the choice of line search and restart criterion.

### 3.2.1. Search Direction

In determining the search direction, this method requires only three n-dimensional vectors. Both this CG method and most CG methods in general would generate the same sequences of  $p_k$  and  $x_k$  when minimizing a quadratic function using exact line search with given same initial conditions  $x_0$  and  $d_0 = -\nabla F(x_k)$ . In this particular method the new search direction is obtained by evaluating the following formulas:

$$w_{k+1} = x_{k+1} + \beta_{k+1} (-\nabla F(x_{k+1}) / \|g_{k+1}\|), \quad (4)$$

$$z_{k+1} = w_{k+1} + \gamma_{k+1} p_k, \quad (5)$$

$$p_{k+1} = (z_{k+1} - x_{k+1}) / \|z_{k+1} - x_{k+1}\|. \quad (6)$$

In Equation (5), a line search is needed to determine  $\gamma_{k+1}$  that minimize  $F(w_{k+1} + \gamma p_k)$ , and in Equation (4),  $\beta_{k+1}$  is set larger than that required to minimize  $F(x_{k+1})$  along the steepest descent direction  $(-\nabla F(x_{k+1}))$ . The reason for this is that it could help to speed up the rate of convergence by passing over curved ridges. Figure 3.1 shows a couple of iterations of this method in a contour plot of a quadratic function.

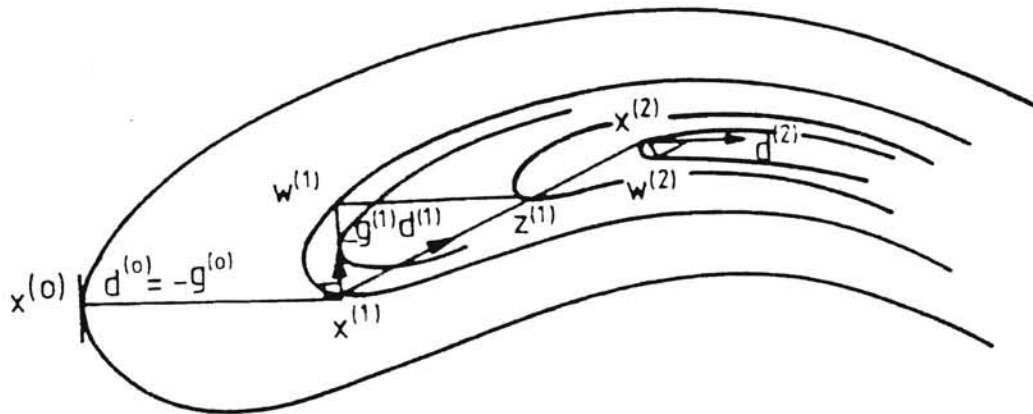


Figure 3.1. Iterations of Le's method in a quadratic function.  
(Figure adapted from [Le82])

The graph shows that when  $\beta_{k+1}$  is set larger than necessary (twice the value necessary for the case of a quadratic form) to minimize  $F(x_{k+1})$ , it crosses over the third contour line and halts at the fourth contour line.

### 3.2.2. Line Search

The line search plays an important role for most multidimensional optimization algorithms, and this also applies to Le's CG method. The motivation of a line search is to locate the minimum of a function in a specified direction. Le's CG method uses the first type of the line search, where only function evaluations are used. He stated that the first type of line search would become superior for large dimensional problems. Along with this type of line search, his method also incorporates an inexact line search method, where the minimum point need not to be located accurately. According to him, by having this method implemented, the inexact line search generally required fewer function evaluations per iteration than the exact line search. He also mentioned that to avoid the possibility of

instability of the algorithm caused by a relaxed accuracy of the line search, his method guarantees that the error function value is always reduced at the end of each iteration.

### 3.2.3. Restart Criterion

In Le's restart criterion he uses a method that measures the progress of a restart needed by the distance between the <sup>2</sup>*two most recent approximations*. The criterion is to restart the algorithm with the steepest descent direction ( $-\nabla F(x_k)$ ) if the inequality

$$\|x_{k+1} - x_k\| \leq \|z_k - x_k\| \quad (7)$$

is satisfied for a certain number of consecutive iterations. Based on Le's numerical results and study, two consecutive iterations is a reasonably good criterion to be assigned to this method. According to Le's experimental results, the algorithm had shown significant improvement in performance, however, the method induced too many restarts near convergence. He explained that this phenomenon occurred because near the optimum region, the objective function can usually be approximated by a quadratic function and  $\beta_k$  is set larger than required to minimize  $F(x_k)$  along  $-\nabla F(x_k)$  causing the inequality (7) to be repeatedly satisfied. To avoid this, he suggested to incorporate two additional conditions to regulate the restart mechanism. The first additional condition is to check for quadraticity of the objective function, and the second additional condition is to check if the total number of iterations counted from the previous restart is less than  $n+1$ .

In summary, the restart mechanism is triggered when all the following conditions are satisfied:

---

<sup>2</sup> Let  $x_k$  be the current best approximation of the minimum point before an iteration  $k+1$  and  $x_{k+1}$  be the next approximation at iteration  $k+1$ , then  $x_k$  and  $x_{k+1}$  are the two most recent approximations.

1. Inequality (7) holds twice successively.
2. The objective function does not appear to be well approximated by a quadratic function.
3. Total number of iteration counted from the previous restart is greater or equal to  $n+1$ .

Le's method is still inefficient on problems that are moderately ill-conditioned or worse, such as the Osborne 1 test problem [MillSpo78], which has a condition number of about 2400. Miller and Spooner [MillSpo78] have shown that at least one CG method is numerically unstable, and it may be that all common CG methods are unstable.

### 3.3. Scaled Conjugate Gradient (SCG) [Moll93]

Unlike a CG method where the step size is computed using a line search, the SCG method uses a different approach in estimating the step size. The step size can be obtained by estimating the term

$$s_k = \nabla^2 F(x_k) p_k \approx (\nabla F(x_k + \sigma_k p_k) - \nabla F(x_k)) / \sigma_k, \quad (8)$$

where  $0 < \sigma_k \ll 1$ .

Since the SCG method only works for functions with positive definite Hessian ( $\nabla^2 F(x_k)$ , or  $A$ ) matrices, this method needs to be refined to ensure that the Hessian is positive definite. This can be done by applying a model-trust region from the Levenberg-Marquardt method to the SCG. Consequently, after introducing the Lagrange multiplier ( $\lambda_k$ ), Equation (8) becomes

$$s_k \approx (\nabla F(x_k + \sigma_k p_k) - \nabla F(x_k)) / \sigma_k + \lambda_k p_k, \quad (9)$$

where  $0 < \sigma_k \ll 1$ .



In adjusting the step size, this method uses the formula

$$\alpha_k = \mu_k / \delta_k = \mu_k / (\mathbf{p}_k^T \mathbf{s}_k + \lambda_k |\mathbf{p}_k|^2). \quad (10)$$

Note that the value of  $\lambda_k$  is affecting the step size in such a way that the higher  $\lambda_k$  is, the smaller the step size is. The following are the steps for SCG:

1. Set  $\sigma_0 = 0 < \sigma_0 \ll 10^{-4}$ ,  $\lambda_0 = 0 < \lambda_0 \ll 10^{-6}$ ,  $\lambda_{-k} = 0$ ,  $\mathbf{p}_0 = \mathbf{r}_0 = -\nabla F(\mathbf{x}_k)$ , and  
success = false.

2. If success = true, then calculate the second order term,

$$\sigma_k = \sigma_k / |\mathbf{p}_k|,$$

$$\mathbf{s}_k = (\nabla F(\mathbf{x}_k + \sigma_k \mathbf{p}_k) - \nabla F(\mathbf{x}_k)) / \sigma_k,$$

$$\delta_k = \mathbf{p}_k^T \mathbf{s}_k.$$

3. Scale  $\delta_k$  :  $\delta_k = \delta_k + (\lambda_k - \lambda_{-k}) |\mathbf{p}_k|^2$

4. If  $\delta_k \leq 0$  (Hessian matrix is not positive definite), then

$$\lambda_{-k} = 2(\lambda_k - \delta_k / |\mathbf{p}_k|^2)$$

$$\delta_k = -\delta_k + \lambda_k |\mathbf{p}_k|^2$$

$$\lambda_k = \lambda_{-k}.$$

5. Evaluate the step size,

$$\mu_k = \mathbf{p}_k^T \mathbf{r}_k$$

$$\alpha_k = \mu_k / \delta_k.$$

6. Calculate the comparison parameter,

$$\Delta_k = 2 \delta_k (F(\mathbf{x}_k) - F(\mathbf{x}_k + \alpha_k \mathbf{p}_k)) / \mu_k^2$$

7. If  $\Delta_k \geq 0$  (successful in error reduction), then

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{p}_k,$$

$$r_k = -\nabla F(x_{k+1}),$$

$$\lambda_k = 0,$$

success = true,

if  $k \bmod n = 0$  (restart is triggered) then

$$p_{k+1} = r_{k+1}$$

else

$$\beta_k = (|r_{k+1}|^2 - r_{k+1}^T r_k) / \mu_k,$$

$$p_{k+1} = r_{k+1} + \beta_k p_k$$

if  $\Delta_k \geq 0.75$  then

$$\lambda_k = 1/4 \lambda_k$$

else if  $\Delta_k < 0$  then

$$\lambda_{-k} = \lambda_k,$$

success = false.

8. If  $\Delta_k < 0.25$  then

$$\lambda_k = \lambda_k + (\delta_k (1 - \Delta_k) / |p_k|^2).$$

9. go to step 2.

### 3.4. Levenberg (Lev I) [Hagan95]

The next class of optimization methods is called Levenberg (Lev I). The Levenberg method is based on the Gauss-Newton method that was designed for sum of squares nonlinear function minimization. The Levenberg method,

$$x_{k+1} = x_k - [J^T(x_k) J(x_k) + \mu_k I]^{-1} J^T(x_k) v(x_k) \quad (11)$$

has a mixture of Gauss-Newton (GN) and Steepest-Descent (SD) properties. The Levenberg method guarantees convergence, as does steepest descent, and has a linear convergence rate as does Gauss-Newton [Hagan95]. The drawback of the Levenberg method is the storage requirement. This method require the storage of the approximated Hessian matrix. The following are the steps for the Levenberg method:

1. Compute the sum of squared errors over all inputs.

$$F(x) = \sum (t_q - a_q)^T (t_q - a_q)$$

2. Compute the Jacobian matrix, J.

$$J(x) = \begin{array}{c} / \\ \left| \begin{array}{cccc} \partial v_1(x)/\partial x_1 & \partial v_1(x)/\partial x_2 & \dots & \partial v_1(x)/\partial x_n \\ \partial v_2(x)/\partial x_1 & \partial v_2(x)/\partial x_2 & \dots & \partial v_2(x)/\partial x_n \\ \vdots & \vdots & \dots & \vdots \\ \partial v_m(x)/\partial x_1 & \partial v_m(x)/\partial x_2 & \dots & \partial v_m(x)/\partial x_n \end{array} \right| \\ \backslash \end{array}$$

where  $v_1 \dots v_N$  (error vector) are the errors generated by each input-output pair.

3. Solve the following iterative equation:

$$x_{k+1} = x_k - [J^T(x_k) J(x_k) + \lambda_k I]^{-1} J^T(x_k) v(x_k) \quad (13)$$

(Solve without actually inverting any matrix).

4. Recompute the sum of squared errors using  $x_k + \Delta x_k$ . If the new sum of squares is smaller than the one computed in step 1, then divide  $\lambda$  by  $\mu$ , and go to step 1. If the new sum squares is not reduced, then multiply  $\lambda$  by  $\mu$  and go to step 3.

Unfortunately, the levenberg method is not scale-invariant. That is, a change in the units of any component of the  $x$  vector can change completely the convergence of the

algorithm. Any <sup>3</sup> *algorithm* that is not scale-invariant is inherently inferior, although that is not to say that it will be slower in every case.

In order to obtain a Levenberg method that works for ANN, we need to modify the Jacobian computation in step 2 by redefining the error vector in each row of the Jacobian matrix as

$$\begin{aligned} \mathbf{V}^T &= [v_1 \ v_2 \ \dots \ v_N] \\ &= [e_{1,1} \ e_{2,1} \ \dots \ e_{sM,1} \ e_{1,2} \ \dots \ e_{sM,2} \ \dots \ e_{1,N} \ \dots \ e_{sM,N}]. \end{aligned}$$

Notice that  $v_1$  is redefined as  $e_{1,1} \ e_{2,1} \ \dots \ e_{sM,1}$ , where the first element of the subscript denotes the error produced by neuron  $x$  in the final layer, and the second element of the subscript is the error produced by the individual data point (input-output pair). For instance,  $e_{x,y}$  is the error produced by neuron  $x$  in the final layer of the  $y$ -th data point. Since the row of the Jacobian matrix involving the computation of the individual error produced by each neuron in the final layer, the sensitivity calculations for the Levenberg method have to be reconstructed to adapt to this procedure. The reconstruction can be made by modifying the existing method of backpropagation computation at the final layer. For Levenberg sensitivities at the final layer, we have

$$\mathbf{S}_q^{-M} = -\mathbf{F}^{\cdot M}(\mathbf{n}_q^M),$$

where  $M$  is the last layer,  $\mathbf{F}^{\cdot M}$  is the derivative of the transfer function vector of the final layer (layer  $M$ ), and  $\mathbf{n}_q^M$  is the net output vector of the last layer for the  $q$ -th input-output pair. As for the columns of the Jacobian matrix, they can be propagated using

$$\mathbf{S}_q^{-m} = -\mathbf{F}^{\cdot m}(\mathbf{n}_q^m) (\mathbf{X}^{m+1}) \mathbf{S}_q^{-m+1},$$

<sup>3</sup> The Gauss-Newton method is scale-invariant; steepest descent is not.

where  $m$  denotes the  $m$ -th layer and  $\mathbf{X}$  is the parameters vector. The next step would be augmenting the individual sensitivity vectors using

$$\tilde{\mathbf{S}}^m = [\tilde{\mathbf{S}}_1^m | \tilde{\mathbf{S}}_2^m | \dots | \tilde{\mathbf{S}}_q^m]$$

Then, we can compute the elements of the Jacobian matrix with

$$[\mathbf{J}]_{h,l} = \partial v_h / \partial x_l = \partial e_{k,q} / \partial w_{i,j} = (\partial e_{k,q} / \partial n_{i,q}^m) (\partial n_{i,q}^m / \partial w_{i,j}^m) = s_{i,h}^{-m} a_{j,q}^{m-1} \quad (\text{for weights})$$

$$[\mathbf{J}]_{h,l} = \partial v_h / \partial x_l = \partial e_{k,q} / \partial b_{i,j} = (\partial e_{k,q} / \partial n_{i,q}^m) (\partial n_{i,q}^m / \partial b_{i,j}^m) = s_{i,h}^{-m} \quad (\text{for biases})$$

where  $a^{m-1}$  is the output of layer  $m-1$ ,  $h = (q-1)S^M + k$ , and  $e_{k,q}$  is the error produced by neuron  $k$  in the final layer at the  $q$ -th input-output pair.

In Step 4,  $\mu$  is set to a constant number that is large enough to increase  $\lambda$ . Here, we can notice that in Equation (6), if  $\lambda$  is decreased to zero the iterative equation becomes the Gauss-Newton step, and if  $\lambda$  is increased to a large number, then the equation become a steepest descent step.

### 3.5. Levenberg-Marquardt

The scaling of the variables in an optimization problem is often crucial to the successful functioning of the methods. A well-scaled [Marq59] problem means that similar changes in the variables lead to similar changes in the objective function. In a contour plot of a well-scaled function, the contour lines would not deviate too far from concentric circles [Marq59]. In this case, we would hope that the method of steepest descent would work satisfactorily. Note that when the contours are exactly concentric circles, the steepest descent method converges in one iteration.

Marquardt in his 1963 paper [Marq63] introduced a method that uses an approach similar to Levenberg, except that his method scaled the Hessian ( $A^*$ ) and the gradient vector ( $g^*$ ). As a result, Marquardt's method is scale-invariant.

The Levenberg method computed the solution for  $\delta$  from

$$(J^T J + \lambda I) \delta = -J^T v \quad (13)$$

where  $J^T J$  is the Hessian,  $J^T v$  is the gradient, and  $\delta$  is the vector of changes of parameters.

The use of scaling parameters

$$x' = D x, \quad (14)$$

where  $D$  is a diagonal matrix having positive diagonal elements, implies the transformation of the Jacobian as follows:

$$J' = J D^{-1} \quad (15)$$

and Equation (12) becomes

$$[(J')^T J' + \lambda I] \delta = -(J')^T v \quad (16a)$$

$$= (D^{-1} J^T J D^{-1} + \lambda I) D \delta = -D^{-1} J^T v \quad (16b)$$

$$= (J^T J + \lambda D^2) \delta = -J^T v, \quad (16c)$$

where the  $D^2_{ii} = (J^T J)_{ii}$ . By simplifying the equation, the scaling can be done implicitly by solving (16c) instead of (16a) [Nash79].

### 3.6. Incremental Levenberg [LuHa94]

The previously mentioned Levenberg method is the batch mode version of Levenberg, where all the inputs are presented to the network before the parameters (weights and biases) are updated. At this point, we want to generate another algorithm

that works incrementally, where the parameters are updated after each new data point is presented to the network. In order to do this, examine the parameter updating formula in the Gauss-Newton method (GN):

$$x_{k+1} = x_k + [J^T(x_k) J^T(x_k)]^{-1} J^T(x_k) v(x_k) \quad (17)$$

The next step is to convert Equation (16) into an iterative form of the GN algorithm, by rewriting the above equation to:

$$x_{k+1} = x_k + P_{k+1}^{-1}(x_k) \nabla V_{k+1}(x_k). \quad (18)$$

The subscript  $k$  determines the computation after the  $k$ -th data point is presented,  $P_{k+1}^{-1}(x_k)$  represents  $[J^T(x_k) J^T(x_k)]^{-1}$  (the Hessian), and  $\nabla V_{k+1}(x_k)$  represents  $J^T(x_k) v(x_k)$  (the gradient). Subsequently, we need to figure out the iterative form of  $P$  (Hessian) and  $\nabla V$  (gradient) [LuHa94].

### 3.6.1. Iterative form of the Hessian

The iterative form of  $P$  can be written as:

$$P_{k+1}(x_k) = P_k(x_k) + [\nabla v_{k+1}(x_k)] [\nabla v_{k+1}(x_k)]^T, \quad (19)$$

where  $\nabla v_{k+1}(x_k)$  is the gradient of the error evaluated at the  $(k+1)$ -th data point. Based on Equation (18), it would be impractical to compute  $P_k(x_k)$ , because this requires the recomputation of all derivatives at  $x_k$ . Therefore, we will use the term  $P_k(x_{k-1})$  and a “forgetting factor” (exponential smoothing or filtering factor) will be appended to Equation (18):

$$P_{k+1}(x_k) = f_k P_k(x_{k-1}) + [\nabla v_{k+1}(x_k)] [\nabla v_{k+1}(x_k)]^T, \quad (20)$$

where  $0 < f_k < 1$ . For every iteration, the forgetting factor will be updated as follows:

$$\hat{f}_k = \omega \hat{f}_{k-1} + 0.01 \text{ [LuHa94]}. \quad (21)$$

### 3.6.2. Iterative form of the Gradient

In a similar way, the gradient term ( $\nabla V_{k+1}(x_k)$ ) can be expressed as:

$$\nabla V_{k+1}(x_k) = \nabla V_k(x_k) + [\nabla v_{k+1}(x_k)] v_{k+1}(x_k). \quad (22)$$

Here we have to assume that  $V$  is approximately minimized at each step; on that account the value of  $\nabla V_k(x_k)$  should be very close to zero. By omitting this term, we have

$$\nabla V_{k+1}(x_k) = [\nabla v_{k+1}(x_k)] v_{k+1}(x_k). \quad (23)$$

Now Equation (22) has become a sound iterative form of the gradient term in the Levenberg method.

The following are the complete steps for the incremental Levenberg method [LuHa94] :

1. Evaluate the steepest descent direction:

$$\Delta x_{sd} = \nabla V_{k+1}(x_k) = [\nabla v_{k+1}(x_k)] v_{k+1}(x_k) \quad (24)$$

2. Evaluate the Gauss-Newton direction:

$$P^{-1}(k+1) = 1/f [P^{-1}(k) - (P^{-1}(k)v_{k+1} v_{k+1}^T P^{-1}(k)) / (f + v_{k+1}^T P^{-1}(k)v_{k+1})] \quad (25)$$

$$\Delta x_{gn} = P^{-1}(k+1) \nabla V_{k+1}(x_k) \quad (26)$$

where  $f$  is the forgetting factor,

$$p^{-1}(k+1) = p^{-1}_{k+1}(x_k),$$

$$\text{and } v_{k+1} = \nabla v_{k+1}(x_k).$$

3. Solve the parameter update scheme in the incremental Levenberg method:

$$\Delta x = (1/(1+\lambda)^2) (\Delta x_{gn}) + (\lambda/(1+\lambda)^2) (\Delta x_{sd}) \quad (27)$$

Note that  $P^{-1}(0)$  has to be initialized before the iteration. This parameter value



$(P^{-1}(0))$  can be adjusted and the effect on performance can be investigated. Likewise, the variable  $\lambda$  is multiplied by  $\mu$  when the squared error increases, and is divided by  $\mu$  when the squared error decreases. The values of  $\lambda$  and  $\mu$  are set as follow:

$$0 < \lambda \ll 1,$$

$$0 < \mu < 1.$$

A typical value for  $\lambda$  is between 0.001 and 0.1, and a typical value for  $\mu$  is between 0.85 and 0.95.

## CHAPTER IV

### METHOD OF ANALYSIS AND DISCUSSION OF RESULTS

#### 4.1. Univariate and Multivariate Data

There are two distinct data set classifications based on the size of the input in an input-output pair. These two distinct classifications are univariate and multivariate data. In multivariate data sets, each object(output) is described with more than one variable (inputs). On the other hand, univariate data set is only having a single variable (input) to describe each object (output).

#### 4.2. Classification and Modeling Problem

##### 4.2.1. Classification Problem

One of the most frequently used operations in handling multivariate data in neural network is the classification system. The classification system has a task of sorting objects into a simple sets of categories, or into subclasses within classes. One simple example for classification problem is the XOR, where the objective of the problem is to classify correctly both of the inputs to the designated classes. This 2-variate problem is shown in Table 4.1.

1st Input	2nd Input	Output
0	0	0
1	0	1
0	1	1
1	1	0

Table 4.1. XOR Classification problem

In training ANN for classification problems, there will always be a question of what range of computed output value is to be considered *close enough* to the desired output. In other words the correctness criterion has to be defined. The comparison to be made later in this chapter employs a 40-20-40 criterion. This criterion says that if the computed output exceeds 40% beyond the desired output then it is treated as incorrect classification, if the computed output is in the range of 40% of the desired output then it is treated as correct classification. Figure 4.1 shows the 40-20-40 criterion for a

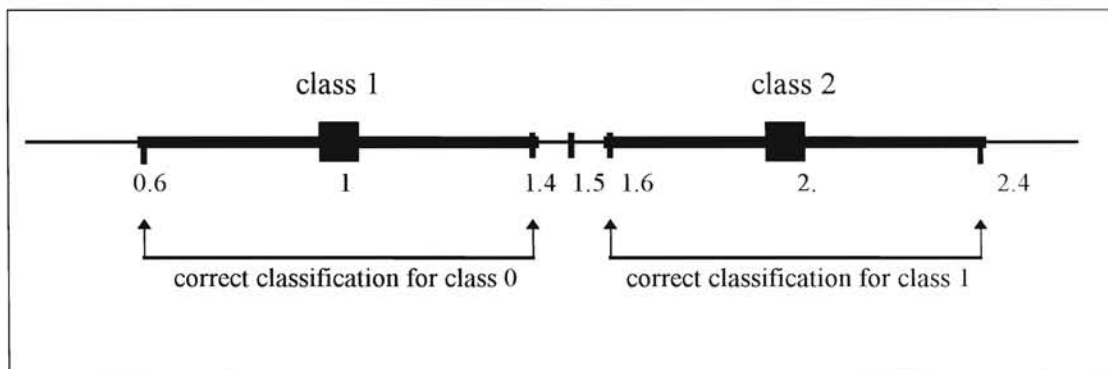


Figure 4.1. 40-20-40 correctness criterion for two classifiers problem, such as XOR.

classification problem with two distinct classes, where the thick line that lies between 0.6...1.4 shows a correct classification for the data pair that belongs to class 1, and the thick line lies between 1.6...2.4 exhibits a correct classification for the data pair that

belongs to class 2. This criterion is widely used [ZuGas93] because it does not require extreme accuracy in the output, but does require that the output be distinct enough for some amount of noise immunity.

The other adjustment that needs to be made for this classification problem (for most networks that employ a nonlinear transfer function in the final layer) is the scaling of the output. Due to the nonlinearity of the transfer function, it is better to scale the entire output to fall between zero and one. This help the reachability of the nonlinear transformation produced by the network. Zupan and Gasteiger [ZuGas93] suggested to scale the entire output to lie between 0.2 and 0.8.

#### 4.2.2. Modeling Problem

A classification operation produces a discrete answer, such as a value identifying the input object with one of the several classes. However, modeling requires a system that produces a continuous answer for each set of input values. Curve fitting is classified into this class of modeling problems.

#### 4.3. Utilization of a Validation Set to Overcome Overtraining Problem

Overtraining can be explained as a consequence of parameter redundancy; that is, when a network has more parameters than are needed for solution of the problem. This kind of network may be able to generalize to the training set but fails to handle a slightly different set of data.

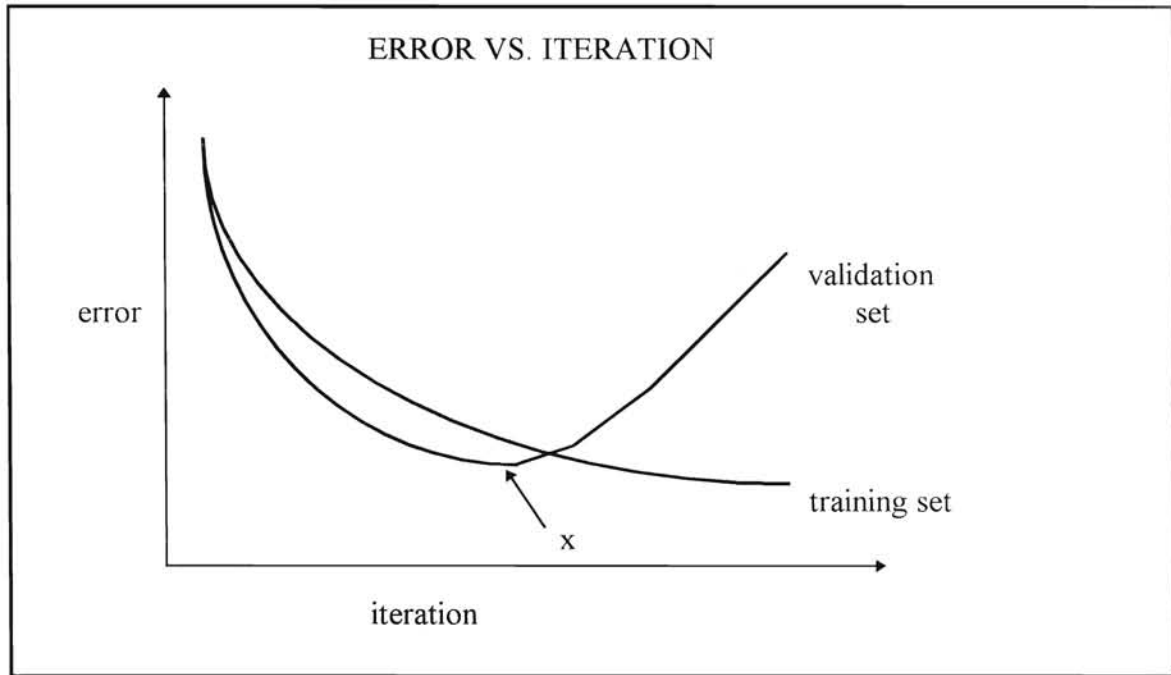


Figure 4.2. Training and validation error

In Figure 4.2, we can notice that at a point  $x$  the error in the training set reduces as the iteration increases, however, the error produced by the network using the different data (validation set) set starts to increase. This phenomenon is called overtraining. In order to overcome this problem, the network needs to be accommodated with a validation set, in which stopped training can be triggered when the above phenomenon occurs.

#### 4.4. Selection of Data Sets

There are three kind of data sets that are used to test each optimization method, they are *lymphography*, *waveform* and *financial* data sets. The lymphography and the waveform data sets are classified into the area of *classification* problems, and the financial data is classified into the area of *modeling* problems. The number of instances for training, validating, testing the network and the rest of the specifications are defined in Table 4.2.

Name	Type	# Input	# Output	# Training Inst.	# Validating Inst.	# Testing Inst.
Lymphography	Classification	18	1	108	24	14
Waveform	Classification	21	1	188	187	125
Financial	Modeling	2	1	1000	0	0

Table 4.2. Data sets specifications.

Table 4.2. shows that the first two data sets are multivariate classification problems and the last data set is the time series data which is classified as a multivariate modeling problem.

#### 4.5. Parameter Choice in the SDBP and Incremental Levenberg Method

The SDBP method (incremental and batch approaches) and the incremental Levenberg method must be supplied with a choice of parameters. This parameter assortment affects the performance of the methods. In the incremental SDBP method, for instance, the parameters required are the momentum constant and the learning rate, and batch SDBP only requires the momentum constant.

Method	parameter1	parameter2
Batch SDBP	Gamma = 0.1, 0.5, 0.9	-
Inc. SDBP	Gamma = 0.1, 0.5, 0.9	Eta = 0.1, 0.2, 0.5
Inc. Levenberg	p0 = 1, 1000, 100000	f = 0.88, 0.92, 0.95

Table 4.3. Parameters choice for Batch SDBP, Incremental SDBP, and Incremental Levenberg.

The reason for not having the learning rate as a parameter in the batch SDBP is because of the implementation of line search in this method (this method possesses a variable stepsize). The parameter choice in the incremental Levenberg method are the

initial value for the covariance matrix ( $p_0$ ) and the forgetting factor ( $f$ ). Table 4.3 exhibits the choices of reasonable parameters to be assigned to these methods for the experiments in the next section.

#### 4.6. Results and Analysis

In this comparison study, several network architectures and <sup>4</sup> relevant parameters of each of the minimization methods were tested using three different data sets; they were lymphography, waveform and financial (time series) data. This study also showed how different data sets produce a different optimal <sup>5</sup> network structures. This is done by testing various combinations of network architectures using those three sets of data, and the effect of each network structure were recorded and analyzed. Appendix A contains the combinations of network structures used in solving all three data sets.

The first test data is the lymphography data set. In this experiment a validation set is used as the stopping criterion. Table 4.4 shows time consumed during training and percentage of correct classification by each method. The results shown in Table 4.4 are based on an average of ten runs for each method with a combination of network structures, and Table 4.5 shows the best case of each method.

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<sup>4</sup> Parameter choices are only applied to both the incremental and batch SDBP and the Levenberg.

<sup>5</sup> Network structures are defined as various combination of network architectures and parameters (where applicable).

Method	Time			% Correct in Training	% Correct in Testing
	Total	User	System		
Batch SDBP	1088.66	1088.50	0.16	82.10	63.02
Inc. SDBP	1250.91	1259.22	0.69	81.45	63.42
L-M	44.79	44.74	0.05	83.34	64.28
Batch Levenberg	43.74	43.72	0.02	81.95	64.28
Inc. Levenberg	474.60	463.10	0.25	83.52	65.71
LCG	103.57	103.49	0.08	81.48	67.86
SCG	117.17	116.90	0.27	80.56	64.28

(Time is in units of seconds)

Table 4.4. Results from the lymphography data set.

Method	TIME		
	Total	User	System
Batch SDBP	548.93	548.86	0.07
Inc. SDBP	535.66	535.49	0.17
LM	29.81	29.78	0.03
Levenberg	27.03	27.01	0.02
Inc. Levenberg	199.12	199.09	0.03
LCG	63.45	63.33	0.12
SCG	79.22	79.02	0.20

Table 4.5. Best case results from the lymphography data set.

Batch SDBP	L-M	Levenberg	Inc. Levenberg	LCG	SCG
1.2	27.9	28.6	2.6	12.1	10.7

Table 4.6. Comparison of the training speed of each method relative to the incremental SDBP

Table 4.6 shows the training speed of each method relative to the incremental SDBP. The L-M and Levenberg methods performed many times faster than the rest of the methods.

The second test data set is the waveform data set. In this experiment, the network is trained until it classified all the training set correctly. To do this, the network is trained



without employing the network validation. The methods involved in the experiments are the L-M, Levenberg, incremental Levenberg, LCG and SCG methods. Both batch and incremental SDBP are not included in these experiments, that is, because of the slow training process of these methods. The results of each method are shown in Table 4.7.

Method	Time		
	Total	User	System
L-M	767.63	766.42	1.21
Levenberg	772.26	771.23	1.03
Inc. Levenberg	39123.27	39121.22	2.05
LCG	5318.88	5312.33	6.55
SCG	5585.94	5578.29	7.65

Table 4.7. Results from the waveform data set.

In this experiment, the L-M and the Levenberg methods are still favorable in terms of their convergence rates. The incremental Levenberg, on the contrary, ran more than fifty times slower than the L-M and the Levenberg methods, and roughly seven times slower than the LCG and SCG methods. Table 4.8 contains the comparison of the training speed of the L-M, Levenberg, LCG, and SCG methods relative to the incremental Levenberg method.

L-M	Levenberg	LCG	SCG
51.0	50.7	7.4	7.0

Table 4.8. Comparison of the training speed of each method relative to the incremental Levenberg

The last test data set is the financial data set. Like the second experiment, this experiment does not include both the incremental and batch SDBP methods in the comparisons. Here, the network is trained until the mean squared error (MSE) reached  $4 \times 10^{-6}$ . There are two stopping criteria assigned to the training of the network; these criteria are maximum iterations and error goal, that is, the network is trained until the MSE has reached the desired error goal, or the number of training iterations has reached the maximum allowable iterations. Table 4.9 shows the training time of different methods.

Method	TIME		
	Total	User	System
L-M	1318.06	1315.90	2.17
Levenberg	1334.15	1331.75	2.40
Inc. Levenberg	106862.78	106861.61	1.17
LCG	44781.97	44781.82	0.15
SCG	41725.25	41725.07	0.17

Table 4.9. Result from financial data set.

Once again the L-M and the Levenberg methods have shown their superiority in training time. Likewise, both the LCG and SCG appeared to have the same training speed, and the incremental Levenberg is still showing its its slow convergence. Figure 4.3 shows these results graphically.

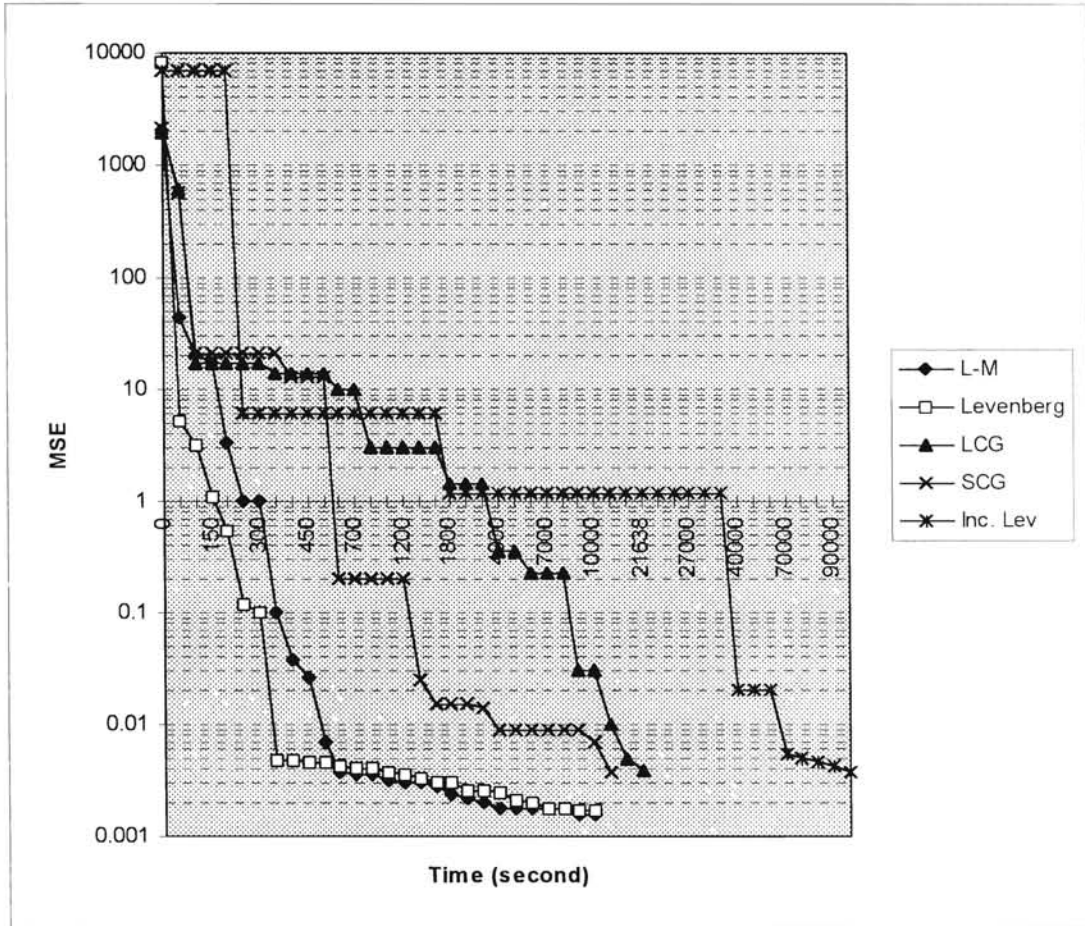


Figure 4.3. MSE versus training time in natural logarithmic scale.

As higher accuracy is needed, the performances of the L-M and Levenberg methods compared to the rest of the methods becomes more notable. This is illustrated in Figure 4.4, where the mean squared error goal is set between  $4 \times 10^{-4}$  to  $4 \times 10^{-6}$ . Figure 4.4 exhibits the time required for training, as a function of the error goal. The curve shows that with an error goal of 0.0004 the L-M and Levenberg methods are just about twice as fast as the other three methods. The rates increase as the accuracy increases (error goal decreases)

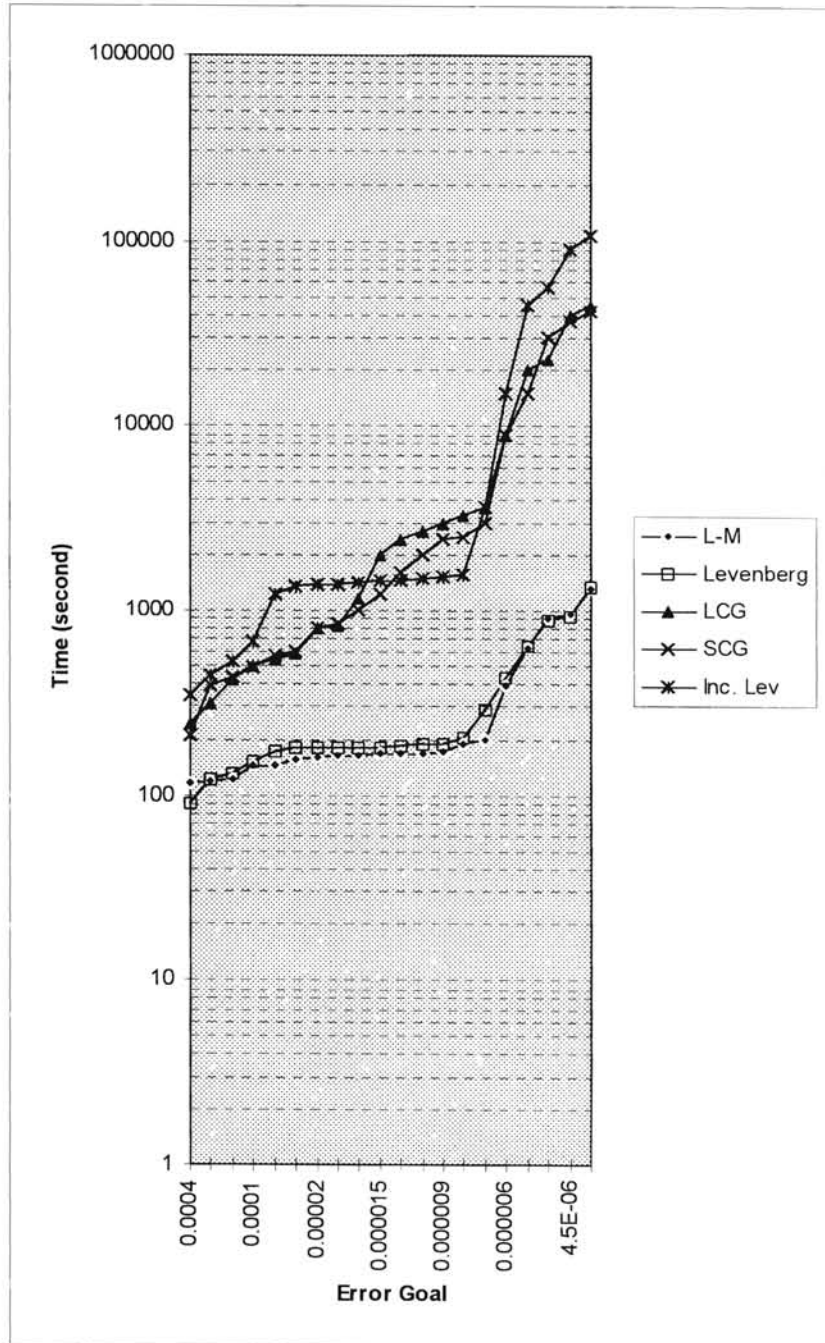


Figure 4.4. Training time versus error goal.

It has been shown that the L-M and batch Levenberg methods are the fastest methods in term of the convergence rates. However, L-M, batch and incremental Levenberg methods can require a large amount of storage to hold the inverse Hessian

matrix. The amount of storage required to hold this matrix is  $O(n^2)$  floating point numbers ( $n$  is the number of weights). As the result, these methods are only limited to solve problems with several hundreds of weights.

## CHAPTER V

### CONCLUSIONS AND FUTURE WORK

This paper compares several optimization methods to train feedforward neural networks. In this paper, the SDBP and the Levenberg methods were constructed to handle both batch and incremental approaches; the L-M, SCG, and LCG methods were limited to the batch approach. Three different data sets were used to train these methods. The study has shown that the batch L-M and batch Levenberg methods were the best methods in term of their training speed. The SCG and LCG methods were relatively similar in their convergence rates during training. There is no evidence to show that the incremental Levenberg method is superior than the batch Levenberg approach; on the contrary, the incremental Levenberg method was slower in convergence rate than the SCG or LCG methods.

In the third training task, the time series data set, the networks were trained to yield from low to high precision. The results showed that the superior convergence rates of the L-M and Levenberg methods with respect to the incremental Levenberg, SCG and LCG became more pronounced as higher accuracy was required.

The batch L-M and the batch Levenberg methods usually exhibit linear convergence. It would seem that something could be gained by applying a quasi-Newton algorithm with a backtracking algorithm [DenSchn83] as the line search. However, the L-M, the Levenberg, and the quasi-Newton methods are classified as *restricted methods* where second-order information must be computed and stored. Hence, these methods can only solve problems with a limited number of weights.

Simplicity and reliability of an algorithm may have a significant role in determining a suitable method for training feedforward neural networks. For that reason, Resilient Backpropagation (Rprop) [Reid93] offers a simplicity and reliability. The basic principle of Rprop is the direct adaptation of the weight update, and it modifies the weight step directly by introducing the idea of a resilient update value. Rprop incurs only a slight expense in computation compared to the SDBP, and it exhibits much faster training time than the SDBP, but still slower than the restricted methods. Therefore, Rprop deserves further investigation.

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APPENDIX A

TABLE A-1.

INCREMENTAL SDBP WITH DIFFERENT  
COMBINATIONS OF STRUCTURES  
IN SOLVING LYMPHOGRAPHY CLASSIFICATION PROBLEM

Architecture	Eta	Mom.	Time			% Correct in Training	% Correct inTesting
			Total	User	System		
18-2-1	0.1	0.1	606.80	606.48	0.32	82.41	64.20
		0.5	607.69	607.57	0.12	82.41	64.20
		0.9	913.20	912.43	0.77	82.41	57.14
	0.2	0.1	735.11	734.88	0.23	80.56	64.20
		0.5	670.38	670.21	0.17	80.56	64.20
		0.9	892.08	891.30	0.78	82.41	64.20
	0.5	0.1	592.56	592.33	0.23	82.41	64.20
		0.5	757.00	756.66	0.34	74.41	57.14
		0.9	1212.55	1211.23	1.32	80.56	64.20
18-3-1	0.1	0.1	1233.77	1233.23	0.54	82.41	64.20
		0.5	1347.79	1347.12	0.67	82.41	64.20
		0.9	1256.96	1256.34	0.62	82.41	64.20
	0.2	0.1	1288.90	1288.23	0.67	82.41	64.20
		0.5	1741.12	1740.10	1.02	82.41	64.20
		0.9	1905.97	1904.50	1.47	82.41	64.20
	0.5	0.1	2131.51	2130.30	1.21	80.56	64.20
		0.5	1944.67	1943.78	0.89	80.56	64.20
		0.9	2678.23	2677.19	1.04	82.41	64.20

TABLE A-2.

BATCH SDBP WITH COMBINATIONS OF STRUCTURES  
IN SOLVING LYMPHOGRAPHY CLASSIFICATION PROBLEM

Architecture	Mom.	Time			% Correct	% Correct
		Total	User	System	in Training	inTesting
18-2-1	0.1	1270.477	1270.417	0.06	82.41	64.20
	0.5	843.666	843.65	0.02	82.41	64.20
	0.9	612.47	612.34	0.13	82.41	64.20
18-3-1	0.1	1288.50	1288.30	0.20	82.41	64.20
	0.5	1413.2	1412.79	0.41	80.56	64.20
	0.9	1103.63	1103.51	0.12	82.41	57.14

TABLE A-3.

INCREMENTAL LEVENBERG WITH COMBINATIONS  
OF STRUCTURES IN SOLVING LYMPHOGRAPHY CLASSIFICATION PROBLEM

Architecture	po	ff	Time			% Correct	% Correct
			Total	User	System	in Training	inTesting
18-2-1	0.88	1	690.3	690.05	0.25	84.26	64.28
		1000	228.93	228.90	0.03	84.26	64.28
		100000	462.27	462.22	0.05	81.48	71.43
	0.92	1	513.16	512.49	0.67	84.26	64.28
		1000	229.38	229.35	0.03	84.26	64.28
		100000	617.16	503.91	0.73	84.26	64.28
	0.95	1	617.16	617.12	0.04	81.48	64.28
		1000	462.98	462.95	0.03	85.19	64.28
		100000	512.96	512.90	0.06	81.48	71.43
18-3-1	0.88	1000	411.71	411.14	0.57	84.26	64.28

TABLE A-4

LEVENBERG MARQUARDT WITH TWO DIFFERENT NETWORK  
ARCHITECTURES IN SOLVING LYMPHOGRAPHY

Architecture	Time			% Correct	% Correct
	Total	User	System	in Training	inTesting
18-2-1	38.72	38.65	0.07	82.41	64.28
18-3-1	50.86	50.83	0.03	84.26	64.28

TABLE A-5.

LEVENBERG METHOD WITH DIFFERENT NETWORK  
ARCHITECTURES IN SOLVING LYMPHOGRAPHY

Architecture	Time			% Correct	% Correct
	Total	User	System	in Training	inTesting
18-2-1	37.75	37.73	0.02	82.41	64.28
18-3-1	49.74	49.71	0.03	81.48	64.28

TABLE A-6

LCG METHOD WITH TWO DIFFERENT NETWORK ARCHITECTURES  
IN SOLVING LYMPHOGRAPHY

Architecture	Time			% Correct	% Correct
	Total	User	System	in Training	inTesting
18-2-1	81.68	81.6	0.08	83.33	71.43
18-3-1	125.45	125.38	0.07	79.63	64.28

TABLE A-7.

SCG METHOD WITH TWO DIFFERENT NETWORK ARCHITECTURE  
IN SOLVING LYMPHOGRAPHY

Architecture	Time			% Correct	% Correct
	Total	User	System	in Training	inTesting
18-2-1	92.85	92.60	0.25	81.48	64.28
18-3-1	141.48	141.20	0.28	79.63	64.28

TABLE A-8.

INCREMENTAL LEVENBERG METHOD WITH DIFFERENT COMBINATIONS  
OF STRUCTURES IN SOLVING WAVEFORM

Architecture	po	ff	Time			% Correct	% Correct
			Total	User	System	in Training	inTesting
21-2-1	1	0.88	10832.79	10831.67	1.12	99.47	98.40
	1000	0.88	9121.71	9120.48	1.23	98.94	96.80
	100000	0.88	9305.29	9304.31	0.98	91.49	96.80
	1000	0.92	8014.15	8013.13	1.02	98.94	96.80
	1000	0.95	11529.07	11527.40	1.67	91.49	87.20
21-3-1	1000	0.92	23507.06	23505.12	1.94	98.94	96.80
21-5-1	1000	0.92	76345.98	76344.20	1.78	99.47	96.80

TABLE A-9.

L-M METHOD WITH COMBINATIONS OF NETWORK  
ARCHITECTURES IN SOLVING WAVEFORM

Architecture	Time			% Correct	% Correct
	Total	User	System	in Training	inTesting
21-2-1	336.34	335.67	0.67	99.47	99.20
21-3-1	690.33	689.15	1.18	99.47	99.20
21-5-1	1426.29	1424.83	1.46	98.94	98.40

TABLE A-10.

LEVENBERG METHOD WITH COMBINATIONS OF NETWORK  
ARCHITECTURES IN SOLVING WAVEFORM

Architecture	Time			% Correct	% Correct
	Total	User	System	in Training	inTesting
21-2-1	381.12	380.20	0.92	99.47	96.80
21-3-1	648.45	646.93	1.52	99.47	96.80
21-5-1	1441.67	1440.10	1.57	91.49	92.00

TABLE A-11.

LCG METHOD WITH COMBINATIONS OF NETWORK  
ARCHITECTURES IN SOLVING WAVEFORM

Architecture	Time			% Correct	% Correct
	Total	User	System	in Training	inTesting
21-2-1	1128.47	1124.40	4.07	99.47	96.80
21-3-1	1214.56	1210.23	4.33	99.47	97.60
21-5-1	12177.62	12167.22	10.40	99.47	97.60

TABLE A-12.

SCG METHOD WITH COMBINATIONS OF NETWORK  
ARCHITECTURES IN SOLVING WAVEFORM

Architecture	Time			% Correct	% Correct
	Total	User	System	in Training	inTesting
21-2-1	1183.97	1178.25	5.72	97.60	97.60
21-3-1	1947.36	1937.31	10.05	99.47	97.60
21-5-1	11951.13	11941.63	9.50	99.47	97.60



TABLE A-13.

VARIOUS METHODS WITH COMBINATIONS OF NETWORK  
ARCHITECTURE IN SOLVING TIMESERIES (FINANCIAL DATA)  
PROBLEM

Method	Architecture	TIME		
		Total	User	System
L-M	2-6-1.	890.45	888.97	1.48
	2-9-1.	597.95	596.28	1.67
	2-12-1.	1053.26	1051.33	1.93
	2-24-1.	2730.58	2727.00	3.58
Levenberg	2-6-1.	1044.73	1043.67	1.07
	2-9-1.	755.00	753.08	1.92
	2-12-1.	1100.99	1099.10	1.89
	2-24-1.	2435.87	2431.15	4.72
Inc. Levenberg po=10 <sup>3</sup> , ff=0.88	2-6-1.	91053.32	91053.10	0.22
	2-9-1.	122672.23	122670.12	2.11
	*2-12-1.	-	-	-
	*2-24-1.	-	-	-
LCG	2-6-1.	21638.40	21638.27	0.13
	2-9-1.	20223.25	20223.10	0.15
	2-12-1.	36277.32	36277.12	0.20
	2-24-1.	100988.90	100988.80	0.12
SCG	2-6-1.	16889.95	16889.80	0.15
	2-9-1.	17820.27	17820.11	0.16
	2-12-1.	34780.46	34780.20	0.26
	2-24-1.	97410.32	97410.15	0.12

APPENDIX B

## APPENDIX B

### PROGRAM LISTING

#### PROGRAM DRIVER

C THE DRIVER IS THE MAIN PROGRAM, THAT INVOKES ALL THE OPTIMIZATION  
C METHOD THAT INCORPORATED WITH BACKPROPAGATION OF ERRORS. THOSE  
C OPTIMIZATION METHODS ARE :

- C 1. SDBP WITH GOLDEN SECTION SEARCH AND MOMENTUM.  
C IT INCLUDES BOTH INCREMENTAL AND BATCH VERSION.
- C 2. SCALED CONJUGATE GRADIENT, SCG (MOLLER'S SCG).
- C 3. LE'S CONJUGATE GRADIENT (LCG).
- C 4. LEVENBERG I.  
C (BOTH BATCH AND INCREMENTAL VERSION)
- C 5. LEVENBERG-MARQUARDT.

C-----  
C THIS PROGRAM REQUIRES THE USER TO KEY-IN THE NUMBER OF HIDDEN  
C NODE OF THE NETWORK, A FILE CONTAINS THE NETWORK I/O, SEED FOR  
C RND, OPTIMIZATION OPTIONS.

C-----  
C  
C THE FOLLOWING ARE THE CONSTANT VALUES TO BE ASSIGNED FOR  
C DIMENSIONING THE VARIABLES:

C MAXWSIZE INCLUDES BIASES  
C (MAXWSIZE = (MAXHID\*(MAXINP+1))  
C +(MAXOUT\*(MAXHID+1)))  
C (MAXA=MAXHID+MAXOUT+MAXINP)

C  
C OTHER CONSTANT APPLIED :  
C MAXITER=MAXIMUM ITERATIONS  
C (SMIN=-40) OVERFLOW CONTROL  
C A(.) CONTAINS INPUT+OUTPUT OF HIDDEN LAYER+ACTUAL OUTPUT

C  
C VARIABLES DECLARATION:  
C W : WEIGHTS + BIASES VECTOR  
C G : GRADIENT VECTOR  
C ERR : ERROR VECTOR  
C A : INPUT+HIDDEN\_OUTPUT+COMPUTED OUTPUT+ DESIRED OUTPUT  
C EGOAL : ERROR GOAL FOR TERMINATION CRITERION  
C ETA : STEPSIZE  
C GAMMA : MOMENTUM CONSTANT  
C LSEED : INTEGER FOR SEED RND  
C MODE : INTEGER FOR BATCH OR ONLINE MODE  
C LP : LOGICAL NUMBER FOR PRINTING PURPOSE

```

C NW : NUMBER OF RESIDUALS
C OPT : LOGICAL NUMBER FOR OPTIMIZATION OPTION
C-----
  DOUBLE PRECISION W(280),G(280),P(32),ERR(26),A(228,132),
  * EGOAL,ETA,GAMMA,AA(132),TOTERR,DIST,B(228,132),PO,RLAMDA
C
  INTEGER NPAT,NHID,NOUT,NINP,NW,SMIN,EPOCH,MODE,OPT,LP,
  * MAXITR,LSEED,LDIMA,MAXPAT,MAXJAC,MAXW,MAXOUT,LP2,CORR,
  * MODE2,OPTION,IOPTST,NPATT,CLASS,LPX,LPY,LPZ
C CLOCK SET
  REAL DTIME,ETIME
  REAL TOTAL,TIMES(2),TMP(2)
C
  COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
  COMMON /FUNCT/ OPT!ON
  COMMON /DCLASS/ CLASS,TIMES,TOTAL,IOPTST,LPX,LPY,LPZ
C
  LPX=11
  LPY=21
  LPZ=31
  OPEN(UNIT=LPX,FILE='TRAIN.IN',STATUS='OLD')
  OPEN(UNIT=LPY,FILE='TEST.IN',STATUS='OLD')
  OPEN(UNIT=LPZ,FILE='VALID.IN',STATUS='OLD')
  OPEN(UNIT=41,FILE='T2',STATUS='NEW')
C
C***CONSTANT***
C
C (SMIN=-40) OVERFLOW CONTROL
C MAXPAT = MAXIMUM ALLOWABLE DATA SETS
C
  SMIN=-40
C LP=6 STDOUT
  LP=6
  LP2=41
  CORR=0
  MAXPAT=228
  MAXW=280
  MAXOUT=26
  MAXJAC=MAXPAT*MAXOUT
  EGOAL=.004D0
C SIGMOID CHOSEN
  OPTION=0
C
C PROMPT USER FOR NUMBER OF NODES IN HIDDEN LAYER
C AND ETA LEARNING CONSTANT
C
C
C TOP OF THE LOOP FOR CONTINUATION OF DIFFERENT NET STRUC
C
22  CONTINUE
C
  WRITE(LP,1)
  READ*, OPT
  WRITE(LP,4)

```

```

READ*. NHID
WRITE(LP,5)
READ *,I
LSEED=I
WRITE(LP,6)
READ*,MODE2
WRITE(LP,7)
READ*,DIST
WRITE(LP,8)
READ*,IOPTST
IF (OPT.EQ.1) THEN
  WRITE(LP,11)
  READ *, MODE
  WRITE(LP,12)
  READ *, GAMMA
  IF(MODE.EQ.0) THEN
    MAXITR=8000
    WRITE(LP,13)
    READ *,ETA
    WRITE(LP,14) ETA
  ELSE
    MAXITR=2000
  ENDIF
ELSE IF (OPT.EQ.6) THEN
  WRITE(LP,23)
  READ*, PO
  WRITE(LP,24)
  READ*,RLAMDA
  WRITE(LP,25)PO,RLAMDA
ENDIF
C
C
C READ NUMBER OF PATTERN, INPUTS, OUTPUTS
C
  IF (MODE2.EQ.1) READ(LPX,*) NPAT,NINP,NOUT,CLASS
  IF (MODE2.NE.1) READ(LPX,*) NPAT,NINP,NOUT
  LDIMA=NINP+NHID+(2*NOUT)
  NW=(NINP+1)*NHID+(NHID+1)*NOUT
  CALL GETTD(A.MAXPAT,LDIMA,MODE2)
C
  IF (NW.GT.280) THEN
    WRITE(LP,15) NW
    GOTO 34
  ENDIF
C
C INIT CLOCK
C
  TOTAL=ETIME(TIMES)
  TOTAL=DTIME(TIMES)
C
C***CALL FOR RANDOMIZE WEIGHTS AND BIASES
C THE RANDOMIZE WEIGHTS AND BIASES CONTAINS VALUES BETWEEN -0.5...0.5
C
C W(1)=UNI(LSEED)-5.0D-1

```

```

W(1)=UNI(LSEED)
DO 10 I=1,NW
  W(I)=(2.D0*UNI(0)-1.D0)*DIST
10 CONTINUE
C
C STEEPEST DESCENT
C
  IF (OPT.EQ.1) THEN
    CALL SD(EGOAL,ETA,MODE,A,W,ERR,MAXITR,GAMMA,
  * NOUT,NW,LDIMA,MAXPAT,MODE2)
C
C SCALED CG
C
  ELSE IF (OPT.EQ.2) THEN
    CALL SCG(EGOAL,W,A,NOUT,NW,LDIMA,MAXPAT,MODE2)
C
C LEVENBERG-MARQUARDT
C
  ELSE IF (OPT.EQ.3) THEN
    CALL LM(EGOAL,W,A,NOUT,NW,LDIMA,MAXPAT,MAXJAC,MAXW,OPT,MODE2)
C
C LEVENBERG
C
  ELSE IF (OPT.EQ.4) THEN
    CALL LM(EGOAL,W,A,NOUT,NW,LDIMA,MAXPAT,MAXJAC,MAXW,OPT,MODE2)
C
C LE'S CG
C
  ELSE IF (OPT.EQ.5) THEN
    CALL LCG(EGOAL,W,A,NHID,NOUT,NW,LDIMA,MAXPAT,MODE2)
C
C INCREMENTAL LEVENBERG
C
  ELSE IF (OPT.EQ.6) THEN
    CALL ILEV(EGOAL,W,A,NW,NOUT,MAXPAT,LDIMA,PO,RLAMDA,MODE2)
  ENDIF
C
  WRITE(LP,26)
C
  WRITE(LP,27) (W(KK),KK=1,NW)
C
  TOTERR=0.D0
  CALL FCN(W,A,TOTERR,NOUT,NW,LDIMA,MAXPAT)
  WRITE(LP,28) TOTERR
C
  TMP(1)=TIMES(1)
  TMP(2)=TIMES(2)
  TOTAL=TOTAL+DTIME(TIMES)
  TIMES(1)=TMP(1)+TIMES(1)
  TIMES(2)=TMP(2)+TIMES(2)
  WRITE(LP,29) TIMES(1),TIMES(2),TOTAL
C
  WRITE(LP,30) NINP,NHID,NOUT,LSEED,-DIST,DIST
C

```

```

MM=LCLSF(W,A,NOUT,NW,LDIMA,MAXPAT)
IF ((IOPTST.EQ.1).OR.(IOPTST.EQ.3)) THEN
  NPATTS=NPAT
  READ(21,*) NPAT
  CALL GETTS(B,NINP,NHID,NOUT,NPAT,NW,CLASS,MODE2,LPY)
  CALL TEST(W,B,NINP,NHID,NOUT,NW,LDIMA,MAXPAT,NPAT,LP)
  NPAT=NPATTS
ENDIF
REWIND(UNIT=LPY)
REWIND(UNIT=LPX)
GOTO 22

C
C FORMAT
C
1  FORMAT(///'ENTER THE SELECTION FOR EACH OPTIMIZATION METHOD:'.
*  'BP 1, SCG 2, LEV 3, LM 4, LCG 5, INCLEV 6')
4  FORMAT ('ENTER #NODES IN HIDDEN LAYER')
5  FORMAT ('ENTER SEED')
6  FORMAT ('CLASSIFICATION PROB=1,OTHERS=0')
7  FORMAT ('WEIGHTS DISTRIBUTION, KEY IN 0.5 FOR -.5<W<.5')
8  FORMAT ('ENTER 0 FOR TRAINING ONLY',
*  'ENTER 1 FOR TRAINING AND TESTING',
*  'ENTER 2 FOR TRAINING AND VALIDATING',
*  'ENTER 3 FOR TRAINING, VALIDATING AND TESTING')
11 FORMAT ('ENTER MODE (BATCH=1, SQUENTIAL=0)')
12 FORMAT ('ENTER MOMENTUM CONSTANT')
13 FORMAT ('ENTER ETA')
14 FORMAT ('ETA=',F6.4)
15 FORMAT('/ALLOWABLE NUMBER OF WEIGHTS IS:280','CURRENTLY',
*  'YOU ARE USING:',I3)
23 FORMAT ('PO=')
24 FORMAT ('LAMBDA=')
25 FORMAT('/PO AND RLAMBDA IS',F9.2,F9.2/)
26 FORMAT (///'THE PARAMETERS AFTER TRAINING ARE:')
27 FORMAT(G15.7,G15.7,G15.7)
28 FORMAT('/FINAL SSE BASED ON THE ABOVE WEIGHTS ARE: ',G15.7//)
29 FORMAT('USER_TIME :',G15.7,'SYSTEM_TIME:',G15.7,'TOTAL_TIME :',
*  G15.7//)
30 FORMAT('/NETWORK      : ',I2,'-',I2,'-',I2,
*  '/SEED      : ',I2,
*  '/WEIGHT DISTRIBUTION: ', F5.2,'..',F4.2/)
C***END OF DRIVER****
34  CONTINUE
    CLOSE(UNIT=LPX,STATUS='KEEP')
    CLOSE(UNIT=LPY,STATUS='KEEP')
    CLOSE(UNIT=LPZ,STATUS='KEEP')

C
C END OF DRIVER
C
    END
SUBROUTINE TEST(W,A,NINP,NHID,NOUT,NW,LDIMA,MAX,NPAT,LP)
C
C SUBROUTINE TEST
C THIS SUBROUTINE RUN A TEST DATA SET. IT RUN A 40-20-40 CORRECTNESS

```

C CRITERION. THIS ROUTINE CALLS A FPASS TO COMPUTE THE ERROR GENERATED  
 C BY THE NETWORK. FOR A PATTERN CLASSIFICATION MODE THE ROUTINE  
 C GENERATE AN OUTPUT, SUCH AS, THE NUMBER CORRECT CLASSIFICATION.

C

```

  INTEGER NINP,NHID,NOUT,NPAT,NW,LP,LP2,LDIMA,
  * MAX,CORR,CNT,CLASS,IOPTST,LPX,LPY,LPZ
  DOUBLE PRECISION W,A,AA,ERR,TOTERR
  DIMENSION W(NW),A(MAX.LDIMA),AA(LDIMA),ERR(NOUT)
  REAL DTIME,ETIME
  REAL TOTAL,TIMES(2)
  COMMON /DCLASS/ CLASS,TIMES,TOTAL,IOPTST,LPX,LPY,LPZ

```

C

```

  WRITE(LP,1)
1  FORMAT(//'TESTING THE NETWORK'/)
  TOTERR=0.D0
  CORR=0
  DO 198 I=1,NPAT
    DO 201 J=1,NINP+NHID+(2*NOUT)
      AA(J)=A(I,J)
201  CONTINUE
  CALL FPASS(W,AA,ERR,TOTERR,NOUT,NW,LDIMA)

```

C

C CLASSIFICATION UNTIL EACH SQUARE ERR IS LESS THAN 20%

C

```

  CNT=0
  DO 299 J=1,NOUT
    IF (DABS(ERR(J)).LT.(.4D0*.6D0/(REAL(CLASS)-1.D0))) THEN
      CNT=CNT+1
    ENDIF
299  CONTINUE
  IF (CNT.EQ.NOUT) CORR=CORR+1
198  CONTINUE
  WRITE(LP,70) TOTERR,CORR,NPAT
70  FORMAT('TOTAL ERROR=',G15.7,/'NUMBER OF CORRECT CLASSIFICATION=',
  * I4,/'NUMBER OF DATA SET TESTED=',I4)
  RETURN

```

C

C END OF TEST

C

```

  END
  DOUBLE PRECISION FUNCTION VALID(W,MNOUT,MNW,

```

C

C SUBROUTINE VALID()

C

C THIS ROUTINE RUN A VALIDATION SET IN ORDER TO TOGGLE ON THE  
 C TOP TRAINING PROCESS. THIS ROUTINE CALL FPASS() WITH THE GIVEN  
 C VALIDATION SET AND THE COMPUTED WEIGHTS BY THE OPT().  
 C THIS ROUTINE RETURN A TOTERR, WHICH IS THE SUM OF SQUARE ERROR  
 C GENERATED BY THE NETWORK. THIS ROUTINE IS CALLED BY EACH OPT()  
 C AND THE RETURN VALUE OF THIS ROUTINE (TOTERR) IS OBSERVED, TO  
 C SEE IF IT IS LARGER THAN THE PREVIOUS PASS. THIS IS MAINLY TO  
 C CONTROL OVERTRAINING.

C



```

      INTEGER FUNCTION LCLSF(W,A,MNOUT,MNW,LDIMA,MAX)
C
C FUNCTION LCLSF()
C
C THIS ROUTINE RETURN THE NUMBER OF CORRECT CLASSIFICATION
C THAT THE NETWORK OBTAIN. THIS FUNCTION IS CALLED BY OPT()
C FOR CLASSIFICATION PROBLEM ONLY.
C
      INTEGER NINP,NHID,NOUT,NPAT,NW,LP,LP2,MNOUT,MNW,LDIMA,
* MAX,CORR,CNT,CLASS,IOPTST,LPX,LPY,LPZ
      DOUBLE PRECISION W,A,AA,ERR,TOTERR
      DIMENSION W(MNW),A(MAX,LDIMA),AA(LDIMA),ERR(MNOUT)
      REAL DTIME,ETIME
      REAL TOTAL,TIMES(2),TMP(2)
      COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
      COMMON /DCLASS/ CLASS,TIMES,TOTAL,IOPTST,LPX,LPY,LPZ
C
      TOTERR=0.D0
      CORR=0
      DO 198 I=1,NPAT
        DO 201 J=1,NINP+NHID+(2*NOUT)
          AA(J)=A(I,J)
201  CONTINUE
        CALL FPASS(W,AA,ERR,TOTERR,NOUT,NW,LDIMA)
C
        CNT=0
        DO 299 J=1,NOUT
C ERROR TEST TO BE LESS THAN 40% OF CLASSIFICATION
          IF (DABS(ERR(J)).LT.(.4D0*.6D0/(REAL(CLASS)-1.D0))) THEN
C      WRITE*(AA(K),K=1,NINP),(AA(K+NINP+NHID+NOUT),K=1,NOUT)
            CNT=CNT+1
          ENDIF
299  CONTINUE
          IF (CNT.EQ.NOUT) CORR=CORR+1
198  CONTINUE
          WRITE(LP,80) TOTERR,CORR,NPAT
80  FORMAT(/"TOTAL ERROR=",G15.7,"NUMBER OF CORRECT CLASSI"
*      'FICATION=',I4,"NUMBER OF DATA SET TRAINED=",I4)
          TMP(1)=TIMES(1)
          TMP(2)=TIMES(2)
          TOTAL=TOTAL+DTIME(TIMES)
          TIMES(1)=TMP(1)+TIMES(1)
          TIMES(2)=TMP(2)+TIMES(2)
          WRITE(LP,29) TIMES(1),TIMES(2),TOTAL
29  FORMAT("USER_TIME :",G15.7,"SYSTEM_TIME:",G15.7,"TOTAL_TIME :",
*      G15.7//)
          LCLSF=CORR
          RETURN
C END OF LCLSF
      END
C
C DERIVATIVE OF TRANSFER FUNCTION FUNCTION 1
C D(LOGSIG(X))/DX
      DOUBLE PRECISION FUNCTION DF1(IN)

```

```

* LDIMA,MAX,MODE2)
INTEGER NINP,NHID,NOUT,NPAT,NW,LP,LP2,LDIMA,NPATV,
* MAX,CORR,CNT,CLASS,IOPTST,LPX,LPY,LPZ,MNOUT,MNW,MODE2
DOUBLE PRECISION W,A,AA,ERR,TOTERR
DIMENSION W(MNW),A(MAX,LDIMA),AA(LDIMA),ERR(MNOUT)
REAL DTIME,ETIME
REAL TOTAL,TIMES(2)
COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
COMMON /DCLASS/ CLASS,TIMES,TOTAL,IOPTST,LPX,LPY,LPZ
C
C   WRITE(LP,1)
C1  FORMAT(/'VALIDATING THE NETWORK'/)
    TOTERR=0.D0
    CORR=0
C
    NPATV=NPAT
    READ(LPZ,*) NPAT
    DO 10 I=1,NPAT
      READ(LPZ,*) (A(I,K),K=1,NINP),(A(I,J+NINP+NHID+NOUT),J=1,NOUT)
      IF(MODE2.EQ.1) THEN
        DO 20 J=1,NOUT
          A(I,J+NINP+NHID+NOUT)=.2D0+(A(I,J+NINP+NHID+NOUT)-1.D0)*
*          (.6D0/(REAL(CLASS)-1.D0))
20   CONTINUE
      ENDIF
10   CONTINUE
C
    DO 198 I=1,NPAT
      DO 201 J=1,NINP+NHID+(2*NOUT)
        AA(J)=A(I,J)
201  CONTINUE
      CALL FPASS(W,AA,ERR,TOTERR,NOUT,NW,LDIMA)
C
C CLASSIFICATION UNTIL EACH SQUARE ERR IS LESS THAN 20%
C
    CNT=0
    DO 299 J=1,NOUT
      IF (DABS(ERR(J)).LT.(.4D0*.6D0/(REAL(CLASS)-1.D0))) THEN
        CNT=CNT+1
      ENDIF
299  CONTINUE
    IF (CNT.EQ.NOUT) CORR=CORR+1
198  CONTINUE
C   WRITE(LP,70) TOTERR,CORR,NPAT
C70  FORMAT('TOTAL ERROR=',G15.7,/'NUMBER OF CORRECT CLASSIFICATION=',
C   *  I4,/'NUMBER OF DATA SET VALIDATED=',I4)
    VALID=TOTERR
    NPAT=NPATV
    REWIND(LPZ)
    RETURN
C
C END OF VALIDATION
C
    END

```

```

DOUBLE PRECISION IN
C  DF1=(1.0D0 - F1(IN)) * F1(IN)
  DF1=(1.0D0 - F1(IN)) * .5D0*F1(IN)
  RETURN
  END
C
C DERIVATIVE OF TRANSFER FUNCTION FUNCTION 2
C D(LOGSIG(X))/DX
  DOUBLE PRECISION FUNCTION DF2(IN)
  DOUBLE PRECISION IN
  INTEGER OPTION
  COMMON /FUNCT/ OPTION
  IF (OPTION.EQ.0) THEN
C  DF2=(1.0D0 - F2(IN)) * F2(IN)
  DF2=(1.0D0 - F2(IN)) * .5D0*F2(IN)
  ELSE
  DF2=1.D0
  ENDIF
  RETURN
  END

C LOGSIG TRANSFER FUNCTION 1
  DOUBLE PRECISION FUNCTION F1(IN)
  DOUBLE PRECISION IN
C SMIN TO CONTROL OVERFLOW
  PARAMETER(SMIN=-40)
  IF(IN.LT.SMIN) THEN
  F1=0.0D0
  ELSEIF (IN.GT.(-SMIN)) THEN
  F1=1.0D0
  ELSE
C  F1=1.0D+00/(1.0D+00 + DEXP(-IN))
  F1=1.0D+00/(1.0D+00 + DEXP(-.5D+00 *IN))
  ENDIF
  RETURN
  END

C LOGSIG TRANSFER FUNCTION 2
  DOUBLE PRECISION FUNCTION F2(IN)
  DOUBLE PRECISION IN
  INTEGER OPTION
  COMMON /FUNCT/ OPTION
C SMIN TO CONTROL OVERFLOW
  PARAMETER(SMIN=-40)
  IF (OPTION.EQ.0) THEN
  IF(IN.LT.SMIN) THEN
  F2=0.0D0
  ELSEIF (IN.GT.(-SMIN)) THEN
  F2=1.0D0
  ELSE
C  F2=1.0D+00/(1.0D+00 + DEXP(-IN))
  F2=1.0D+00/(1.0D+00 + DEXP(-.50D+00 *IN))
  ENDIF
  ELSE

```

```

C PURELIN
  F2=IN
  ENDIF
  RETURN
  END
C
C ROUTINE THAT READIN THE DATA SETS
C FOR TRAINING
C
  SUBROUTINE GETTD(A,MAX,NDIMA,MODE2)
  DOUBLE PRECISION A(MAX,NDIMA)
  INTEGER NPAT,NINP,NOUT,NHID,NW,LP,LP2,CLASS,MODE2,MAX,NDIMA
  INTEGER IOPTST,LPX,LPY,LPZ
  REAL TOTAL,TIMES(2)
  COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
  COMMON /DCLASS/ CLASS,TIMES,TOTAL,IOPTST,LPX,LPY,LPZ
  DO 10 I=1,NPAT
  READ(LPX,*) (A(I,K),K=1,NINP),(A(I,J+NINP+NHID+NOUT),J=1,NOUT)
  IF(MODE2.EQ.1) THEN
  DO 20 J=1,NOUT
  A(I,J+NINP+NHID+NOUT)=.2D0+(A(I,J+NINP+NHID+NOUT)-1.D0)*
  * (.6D0/(REAL(CLASS)-1.D0))
20  CONTINUE
  ENDIF
10  CONTINUE
  RETURN
  END
C
C ROUTINE THAT READIN THE DATA SETS
C FOR TESTING
C
  SUBROUTINE GETTS(A,NINP,NHID,NOUT,NPAT,NW,CLASS,MODE2,LPY)
  DOUBLE PRECISION A(228,132)
  INTEGER NPAT,NINP,NOUT,NHID,NW,LP,LP2,CLASS,MODE2,LPY
  DO 10 I=1,NPAT
  READ(LP,*) (A(I,K),K=1,NINP),(A(I,J+NINP+NHID+NOUT),J=1,NOUT)
  IF (MODE2.EQ.1) THEN
  DO 20 J=1,NOUT
  A(I,J+NINP+NHID+NOUT)=.2D0+(A(I,J+NINP+NHID+NOUT)-1.D0)*
  * (.6D0/(REAL(CLASS)-1.D0))
20  CONTINUE
  ENDIF
10  CONTINUE
  RETURN
  END
  SUBROUTINE FCN(W,A,FX,MNOUT,MNW,NDIMA,MNPAT)
C
C SUBROUTINE THAT RETURN FX: ERROR EVALUATED BY A GIVEN PARAMETERS
C
  DOUBLE PRECISION W,A,ERR,FX,AA
  INTEGER NINP,NHID,NOUT,NPAT,NW,LP,MNOUT,MNW,NDIMA,MNPAT,
  * LP2
  DIMENSION W(MNW),A(MNPAT,NDIMA),ERR(MNOUT),AA(NDIMA)
  COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2

```

```

C
  FX=0.D0
  DO 10 I=1,NPAT
    DO 20 J=1,NINP
      AA(J)=A(I,J)
20  CONTINUE
    DO 30 J=1,NOUT
      AA(J+NINP+NHID+NOUT)=A(I,J+NINP+NHID+NOUT)
30  CONTINUE
  CALL FPASS(W,AA,ERR,FX,MNOUT,MNW,NDIMA)
10  CONTINUE
  RETURN
  END

C
C
C SUBROUTINE THAT EVALUATED THE GRADIENT OF A GIVEN
C PARAMETERS. G CONTAINS THE GRADIENTS EVALUATED.
C
  SUBROUTINE FGRAD(G,W,A,MNOUT,MNW,NDIMA,MNPAT)
C
  DOUBLE PRECISION W,A,G,ERR,FX,AA,GTOT
  INTEGER NINP,NHID,NOUT,NPAT,NW,LP,MNOUT,MNW,NDIMA,MNPAT,LP2
  DIMENSION W(MNW),A(MNPAT,NDIMA),G(MNW),ERR(MNOUT),AA(NDIMA),
  * GTOT(MNW)
  COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
C
C   NW=(NHID*(NINP+1))+((NHID+1)*NOUT)
C
  FX=0.D0
C
C ITERATE AND FIND THE RESULTANT OF GRADIENT (BATCHING)
C
  DO 5 J=1,NW
    GTOT(J)=0.D0
5  CONTINUE
  DO 10 I=1,NPAT
    DO 20 J=1,NINP
      AA(J)=A(I,J)
20  CONTINUE
    DO 30 J=1,NOUT
      AA(J+NINP+NHID+NOUT)=A(I,J+NINP+NHID+NOUT)
30  CONTINUE
  CALL GRAD(G,W,AA,ERR,FX,NHID,MNOUT,MNW,NDIMA)
C
C SUM UP ALL THE GRADIENT OF EACH PATTERN
C
  DO 40 J=1,NW
    GTOT(J)=GTOT(J)+G(J)
40  CONTINUE
10  CONTINUE
C
C SET THE GRADIENT RESULTANT (BATCHING)
C
  DO 60 J=1,NW

```

```

C   G(J)=GTOT(J)/NPAT
      G(J)=GTOT(J)
60  CONTINUE
C
C END OF FGRAD()
C
      RETURN
      END

      SUBROUTINE GRCHEK (AA,X,MASK,GRAD,GRADIF,RLDFMX,MNW,NDIMA,MNPAT)
C
C GRCHEK 1.0      SEPTEMBER 1992
C
C CHECK THE ANALYTICAL GRADIENT VECTOR USING FINITE
C DIFFERENCES.
C
C J. P. CHANDLER, COMPUTER SCIENCE DEPARTMENT,
C OKLAHOMA STATE UNIVERSITY
C
C
C IMPLICIT REAL*8 (A-H,O-Z)
C
C INTEGER MASK,NW,LP,J,IOPT,LP2
C INTEGER NINP,NHID,NOUT,NPAT,NDIMA,MNPAT,MNW
C
C DOUBLE PRECISION AA
C DOUBLE PRECISION X,GRAD,GRADIF,RLDFMX,RELDFK,RZERO,
C * XSAVE,DX,RLDF,DENOM,DABS,DMAX1,
C * FXA,FXB
C
C COMMON /NP/NPROB
C COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
C
C DIMENSION AA(MNPAT,NDIMA)
C DIMENSION X(MNW),MASK(MNW),GRAD(MNW),GRADIF(MNW)
C
C RELDFK=1.0D-5
C
C RZERO=0.0D0
C
C NFV=0
C NGV=0
C
C DO 10 J=1,NW
C
C   IF(MASK(J).NE.0) THEN
C     GRADIF(J)=RZERO
C     GO TO 10
C   ENDIF
C
C   XSAVE=X(J)
C
C ADD AN ABSDFK PARAMETER FOR DIFFERENCING IF DESIRED:

```

```

C   DX=RELDKF*DABS(X(J))+ABSDFK
C (THE VALUE OF ABSDFK WILL DEPEND ON THE SCALING OF X(J).)
C
C   DX=RELDKF*DABS(X(J))
C   IF(DX.EQ.RZERO) DX=RELDKF
C   X(J)=XSAVE+DX
C   IOPT=-1
C   CALL FCN (X,AA,FXA,NOUT,NW,NDIMA,MNPAT)
C   X(J)=XSAVE-DX
C   CALL FCN (X,AA,FXB,NOUT,NW,NDIMA,MNPAT)
C   X(J)=XSAVE
C   GRADIF(J)=(FXA-FXB)/(DX+DX)
10  CONTINUE
C
C   WRITE(LP,20)(GRADIF(J),J=1,NW)
20  FORMAT(/' NUMERICAL GRADIENT ='/(1X,1PG15.7,4G15.7))
C
C   IOPT=0
C   CALL FCN (X,AA,FX,NOUT,NW,NDIMA,MNPAT)
C   CALL FGRAD(GRAD,X,AA,NOUT,NW,NDIMA,MNPAT)
C
C   WRITE(LP,30)(GRAD(J),J=1,NW)
30  FORMAT(/' ANALYTICAL GRADIENT ='/(1X,1PG15.7,4G15.7))
C
C   RLDFMX=RZERO
C   DO 40 J=1,NW
C     IF(MASK(J).NE.0) GO TO 40
C     DENOM=DMAX1(DABS(GRAD(J)),DABS(GRADIF(J)))
C     IF(DENOM.EQ.RZERO) DENOM=1.0D0
C     RLDF=(GRAD(J)-GRADIF(J))/DENOM
C     RLDFMX=DMAX1(RLDFMX,DABS(RLDF))
40  CONTINUE
C
C   WRITE(LP,50)RLDFMX
50  FORMAT(/' MAXIMUM RELATIVE DIFFERENCE =' ,1PG15.7)
C
C   RETURN
C
C END GRCHEK
C
C   END
C   SUBROUTINE GRAD(G,W,A,ERR,TOTERR,MNHID,MNOUT,MNW,NDIMA)
C SUBROUTINE GRAD()
C HENDRA TIO @ OKLAHOMA STATE UNIVERSITY, COMPUTER SCIENCE DEPT.
C
C THIS ROUTINE COMPUTE THE GRADIENT OF ERROR FUNCTION WHICH
C PUT INTO AN ARRAY G. THE GRADIENT COMPUTED IS ESTABLISHED
C BY BACKPROPAGATING THE COMPUTED ERROR AT THE FINAL LAYER
C AND COMPUTE THE SENSITIVITIES BY BACKWARD COMPUTATION (BACK-
C WARD PASS). IN OTHER HANDS, THE PROCESS IS THE FORWARD PASS
C WHERE THE ERROR IS COMPUTED AT THE FINAL LAYER, AND THE
C BACKWARD PASS WHERE THE SENSITIVITIES IS OBTAINED FROM FINAL
C LAYER BACK TO THE FIRST LAYER.
C

```

```

C VARIABLES DECLARATION.
C G[] GRADIENT ARRAY
C A[] INPUT/OUTPUT OF A SINGLE DATA SET
C W[] WEIGHTS + BIASES
C ERR[] ERROR VECTOR
C S1[] SENSITIVITY OF HIDDEN LAYER
C S2[] SENSITIVITY OF FINAL LAYER
C
C FUNCTION CALL:
C FPASS()
C
  DOUBLE PRECISION A,G,W,ERR,SUMS,S1,S2,NET,TOTERR
  INTEGER NINP,NOUT,NHID,NPAT,LP,NW,MNHID,MNOUT,MNW,NDIMA,
  * STEP,LP2
  DIMENSION A(NDIMA),G(MNW),W(MNW),ERR(MNOUT),S1(MNHID),S2(MNOUT)
C
  COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
C
C--CALL SUBROUTINE FPASS TO COMPUTE ERROR IN THE FIRST PASS
C
  CALL FPASS(W,A,ERR,TOTERR,MNOUT,MNW,NDIMA)
C
C COMPUTE SENSITIVITIES OF EACH LAYER
C COMPUTE SENSITIVITIES OF LAYER2
C
  STEP=((NINP+1)*NHID)+1
  DO 300 K=1,NOUT
    NET=0.0D0
    DO 310 J=(NINP+1),(NINP+NHID)
      NET=NET+(W(STEP)*A(J))
      STEP=STEP+1
310  CONTINUE
    NET=NET+W((NHID*(NINP+1))+(NOUT*NHID)+K)
    S2(K)=-2.0D0*DF2(NET)*ERR(K)
300  CONTINUE
C
C COMPUTE SENSITIVITIES OF LAYER1
C COMPUTE OUTPUT OF LAYER1
C
  STEP=1
  DO 400 K=1,NHID
    NET=0.0D0
    DO 410 J=1,NINP
      NET=NET+(W(STEP)*A(J))
      STEP=STEP+1
410  CONTINUE
    SUMS=0.0D0
    DO 420 I=1,NOUT
      SUMS=SUMS+((W( (NHID*(NINP+1))+(K*NOUT)-(NOUT-I))) )
      & * S2(I))
420  CONTINUE
    NET=NET+W((NHID*NINP)+K)
    S1(K)=DF1(NET)*SUMS
400  CONTINUE

```



```

C
C***COMPUTE NEW WEIGHTS & BIASES***
C COMPUTE WEIGHTS LAYER 2
C
  CNTS=1
  CNTA=1
  DO 500 K=1,(NHID*NOUT)
    G((NHID*(NINP+1))+K)= (S2(CNTS) * A(NINP+CNTA))
    CNTA=CNTA+1
    IF (MOD(K,NHID).EQ.0) THEN
      CNTA=1
      CNTS=CNTS+1
    ENDIF
500 CONTINUE
C
C COMPUTE BIASES LAYER2
C
  DO 510 K=1,NOUT
    G( (NHID*(NINP+1))+(NHID*NOUT)+K) = S2(K)
510 CONTINUE
C
C COMPUTE WEIGHTS LAYER1
C
  CNTA=1
  CNTS=1
  DO 520 K=1,(NINP*NHID)
    G(K)= (S1(CNTS)*A(CNTA))
    CNTA=CNTA+1
    IF (MOD(K,NINP).EQ.0) THEN
      CNTA=1
      CNTS=CNTS+1
    ENDIF
520 CONTINUE
C
C COMPUTE BIASES LAYER1
C
  DO 530 K=1,NHID
    G((NINP*NHID)+K)=(S1(K))
530 CONTINUE
  RETURN
C
C END OF GRAD()
C
  END
  SUBROUTINE FPASS(W,A,ERR,TOTERR,MNOUT,MNW,NDIMA)
C
C SUBROUTINE FPASS()
C HENDRA TIO @ O.S.U.
C THIS ROUTINE DOES FORWARD PASS, WHERE THE COMPUTATION OF
C ERROR IS DONE. FPASS() MAKING A FORWARD CALCULATION FROM
C INPUT LAYER UP TO FINAL LAYER. THE OUTPUT OF EACH LAYER
C IS INSERTED TO ARRAY A[]. WHERE A[] CONSISTS OF [INP+HIDOUT
C +NETOUT+ACTUAL_OUTPUT], INP=NETWORK INPUT. HIDOUT= HIDDEN
C OUTPUT GENERATED BY THIS FPASS, NETOUT=NETWORK OUTPUT BASED

```

```

C ON OUTPUT GENERATED BY NETWORK, ACTUAL_OUTPUT= DESIRED NETWORK
C OUTPUT (GIVEN IN A DATA SET)
C
      INTEGER STEP,NINP,NHID,NOUT,NPAT,NW,LP,MNOUT,MNW,NDIMA,LP2
      DOUBLE PRECISION W,A,ERR,SUM,TOTERR
      DIMENSION W(MNW),A(NDIMA),ERR(MNOUT)
C
      COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
C
C COMPUTE OUTPUT OF LAYER1
C
      STEP=1
      DO 110 K=1,NHID
        SUM=0.0D0
        DO 120 J=1,NINP
          SUM=SUM+(W(STEP)*A(J))
          STEP=STEP+1
120    CONTINUE
C
C COMPUTE THE NET INPUT
C TOTAL WP + BIAS
C
      SUM=SUM+W((NHID*NINP)+K)
C
C COMPUTE THE OUTPUT OF LAYER1
C
      A(NINP+K)=F1(SUM)
110    CONTINUE
C
C COMPUTE OUTPUT OF LAYER2
C
      STEP=((NHID*(NINP+1))+1)
      DO 130 K=1,NOUT
        SUM=0.0D0
        DO 140 J=(NINP+1),(NINP+NHID)
          SUM=SUM+(W(STEP)*A(J))
          STEP=STEP+1
140    CONTINUE
C
C COMPUTE THE NET INPUT
C TOTAL WP + BIAS
C
      SUM=SUM+W((NHID*(NINP+1))+(NOUT*NHID)+K)
C
C COMPUTE THE OUTPUT OF LAYER2
C
      A(NINP+NHID+K)=F2(SUM)
130    CONTINUE
C
C***ACTUAL_OUTPUT GENERATED IS IN A(J)***
C***ERROR IS IN ERR(J)***
C
      DO 150 J=1,NOUT

```

```

ERR(J)=(A(NINP+NHID+NOUT+J) - A(NINP+NHID+J))
TOTERR=TOTERR+(ERR(J)**2.0D0)
150 CONTINUE
RETURN
END
C
C END OF FPASS()
C
SUBROUTINE SD(EGOAL,ETA,MODE,A,W,ERR,MAXITR,GAMMA,
* MNOUT,MNW,NDIMA,MNPAT,MODE2)
C
C SUBROUTINE SD
C HENDRA TIO @ OKLAHOMA STATE UNIVERSITY, COMPUTER SCIENCE DEPT.
C SD ( STEEPEST DESCENT)
C
C THIS PROGRAM IS THE BACKPROPAGATION OF ERROR BY STEEPEST DESCENT.
C THE METHOD USES THE NEGATIVE OF THE GRADIENT TIMES THE STEP SIZE
C FOR UPDATING THE PARAMETERS. THE STEP SIZE IS DETERMINE BY FINDING
C THE MINIMUM POINT ALONG THE SEARCH DIRECTION (-GRADIENT). THIS IS
C DONE BY GOLDEN SECTION SEARCH.
C
C THIS ROUTINE IS CALLED BY :
C DRIVER()
C
C THIS ROUTINE CALLS :
C LSRCH() AT THIS FILE
C FCN() AT DRIVER.F
C GRAD() AT NN.F
C FPASS() AT NN.F
C
C THIS PROGRAM DEALS WITH BOTH BATCHING AND INCREMENTAL MODE. THE
C FOLLOWING ARE THE INFORMATION NEEDED FOR CALLING THIS FUNCTION SD()
C W : WEIGHTS
C A : DATA POINTS (THE WHOLE DATA POINTS INCLUDED)
C EGOAL : ERROR GOAL
C GAMMA : MOMENTUM FACTOR
C MODE : MODE FOR BATCHING=1 OR INCREMENTAL=0
C MAXITR : MAXIMUM ITERATION ASSIGNED
C NW : NUMBER OF PARAMETERS INVOLVED
C VARIABLES USED INSIDE THE SD()
C G : GRADIENT
C GTOT : TOTAL GRADIENT FOR BATCHING
C DWOLD : PREVIOUS PARAMETERS CHANGE
C DW : CURRENT PARAMETERS CHANGE
C
DOUBLE PRECISION ETA,W,G,A,AA,ERR,GTOT,DWOLD,DW,GAMMA,P,
* EGOAL,TOTERR,LSRCH
INTEGER BATCH,MODE,MAXITR,EPOCH,NINP,NHID,NOUT,NPAT,NW,
* LP,NDIMA,MNW,MNPAT,MNOUT,LP2,MODE2
DOUBLE PRECISION DOLDR,DNEWR
INTEGER CLASS,IOPST,LPX,LPY,LPZ,LCNT,LCNV
REAL TIMES(2),TOTAL
C
DIMENSION W(MNW),G(MNW),A(MNPAT,NDIMA),AA(NDIMA),ERR(MNOUT),

```

```

* GTOT(MNW),DWOLD(MNW),DW(MNW),P(MNW)
COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
COMMON /DCCLASS/ CLASS,TIMES,TOTAL,IOPTST,LPX,LPY,LPZ
C
  BATCH=1
  DOLDR=9.9D9
  IF(MODE.EQ.BATCH) LCNV=1
  IF(MODE.NE.BATCH) LCNV=3
  LCNT=0
C
  DO 15 J=1,NW
    DWOLD(J)=0.D0
15  CONTINUE
  EPOCH=0
C
C***ITERATE THROUGH EACH PATTERN***
C
20  CONTINUE
  DO 25 J=1,NW
    GTOT(J)=0.0D0
25  CONTINUE
C
  DO 100 I=1,NPAT
C
C STORE ACTUAL OUTPUT (T) AT THE END ARRAY 'A'
C
  DO 110 K=1,NINP
    AA(K)=A(I,K)
110  CONTINUE
  DO 120 J=1,NOUT
    AA(J+NINP+NHID+NOUT)=A(I,J+NINP+NHID+NOUT)
120  CONTINUE
  CALL GRAD(G,W,AA,ERR,TOTERR,NHID,NOUT,NW,NDIMA)
C
C--IF MODE IS INCREMENTAL
C
  IF(MODE.NE.BATCH) THEN
    DO 140 JJ=1,NW
      P(JJ)=-G(JJ)
140  CONTINUE
C  ETA=LSRCH(W,A,P,MODE,I,NOUT,NW,NDIMA,MNPAT)
  DO 215 J=1,NW
    DW(J)=GAMMA*DWOLD(J)-((1.D0 - GAMMA) * ETA * G(J))
    W(J)=W(J)+DW(J)
    DWOLD(J)=DW(J)
215  CONTINUE
C
C--IF MODE IS BATCH
C
  ELSE
    DO 225 J=1,NW
      GTOT(J)=GTOT(J)+G(J)
225  CONTINUE
  ENDIF

```

```

100 CONTINUE
C
C COMPUTE BATCHING GRADIENT
C
  IF(MODE.EQ.BATCH) THEN
    DO 230 JJ=1,NW
      GTOT(JJ)=GTOT(JJ)/REAL(NPAT)
      P(JJ)=-GTOT(JJ)
230 CONTINUE
    ETA=LSRCH(W,A,P,MODE,I,NOUT,NW,NDIMA,MNPAT)
    DO 235 J=1,NW
      DW(J)=GAMMA*DWOLD(J)-((1.D0 - GAMMA)*ETA*GTOT(J))
      W(J)=W(J)+DW(J)
      DWOLD(J)=DW(J)
235 CONTINUE
    ENDIF
C
C END OF BATCHING
C
  EPOCH=EPOCH+1
C
C--IF MODE IS INCREMENTAL
C
  TOTERR=0.D0
  CALL FCN(W,A,TOTERR,NOUT,NW,NDIMA,MNPAT)
  WRITE(LP2,299)EPOCH,TOTERR
299  FORMAT(/'ITER=' 15, ', SSE=',G15.7)
  IF (MOD(EPOCH,50).EQ.0) THEN
    WRITE(LP,301)EPOCH,TOTERR
301  FORMAT(/'ITER=' 15, ', SSE=',G15.7)
  ELSE IF(TOTERR.LT. EGOAL) THEN
    WRITE(LP,302)EPOCH,TOTERR
302  FORMAT(/'ITER=' 15, ', SSE=',G15.7)
  ENDIF
C***END OF EACH ITERATION***
C UNTIL TOTERR < EGOAL & EPOCH =< MAXITER
  IF (EPOCH.GT.MAXITR) GOTO 1000
  IF ((MODE2.EQ.1) .AND. (MOD(EPOCH,50).EQ.0))THEN
    IF(NPAT.EQ.LCLSF(W,A,NOUT,NW,NDIMA,MNPAT)) GOTO 1000
  ENDIF
C
C VALIDATION
C
  IF((IOPTST.GE.2).AND.(MOD(EPOCH,50).EQ.0)) THEN
    DNEWR=VALID(W,MNOUT,NW,NDIMA,MNPAT,MODE2)
    IF ((DNEWR.GT.DOLDR).AND.(LCNT.GE.LCNV)) THEN
      GOTO 1000
    ELSEIF ((DNEWR.GT.DOLDR).AND.(LCNT.LT.LCNV)) THEN
      LCNT=LCNT+1
    ELSE
      LCNT=0
    ENDIF
    DOLDR=DNEWR
  ENDIF

```

```

C
  GOTO 20
1000 CONTINUE
  RETURN
  END
C
  DOUBLE PRECISION FUNCTION LSRCH(W,A,P,MODE,INDEX,MNOUT,
* MNW,NDIMA,MNPAT)
C
C FUNCTION LSRCH
C HENDRA TIO. @ O.S.U.
C
C CALLED BY: SD() AT THIS FILE (SD.F).
C
C FUNCTION THAT PERFORM THE GOLDEN SECTION SEARCH
C ADOPTED FROM 'NEURAL NETWORK DESIGN' BY HAGAN, DEMUTH, BEALE
C , PWS PUBLISHING (1995), CHAPTER 12, PP 15-19.
C THIS ROUTINE PERFORMS BOTH BRACKETING THE MINIMUM POINT
C AND SEARCHING THAT PARTICULAR POINT WITH A GIVEN SEARCH
C DIRECTION, P. THIS ROUTINE DONE BOTH LINE SEARCH IN BATCH
C AND ONLINE MODE. THE DIFFERENCE BETWEEN BOTH THAT APPLIED
C HERE IS THAT THE BATCHING CALLS FCN() FOR THE FUNCTION EVAL
C (BATCH FORM OF FPASS), AND THE ONLINE CALLS FPASS() (WHICH
C FED IN THE INPUT (A(,)) ONE AT A TIME BASED ON THE VALUE
C OF INDEX.
C
C   INTEGER NW,NINP,NHID,NOUT,NPAT,LP,MODE,INDEX,MNOUT,MNW,
* MNPAT,NDIMA,LP2
  DOUBLE PRECISION W,P,ETA,X(100),Y(100),Z(100),
* ZZ(100),FX,FY,FYOLD,FZ,FZZ,RGOLD,WRES.TOL,A,
* AA,DUMMY
  DIMENSION W(MNW),P(MNW),WRES(MNW),A(MNPAT,NDIMA),AA(NDIMA),
* DUMMY(MNOUT)
C
C   COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
C
C INITIALIZE TOL,ETA AND GOLDEN FRACTION
C ETA IS ASSIGNED TO .075. THIS VALUE CAN BE ASSIGNED A SMALLER
C VALUE, BUT IT COULD CAUSE MORE FUNCTION EVALUATIONS.
C
C   TOL=1.D-6
  ETA=0.075D0
  RGOLD=0.618D0
C
C EVALUATE MINIMUM POINT AT SEVERAL INTERVAL
C
  I=0
100 CONTINUE
  I=I+1
  K=2**(I-1)
  Y(I)=ETA*REAL(K)
  DO 105 J=1,NW
    WRES(J)=W(J)+Y(I)*P(J)
105 CONTINUE

```

```

        FYOLD=FY
        FY=0.D0
C
C BATCHING
C
        IF (MODE.EQ.1) THEN
            CALL FCN(WRES,A,FY,NOUT.NW,NDIMA,MNPAT)
        ELSE
C
C INCREMENTAL
C
        DO 106 KK=1,NINP
            AA(KK)=A(INDEX,KK)
106    CONTINUE
        DO 107 JJ=1,NOUT
            AA(JJ+NINP+NHID+NOUT)=A(INDEX,JJ+NINP+NHID+NOUT)
107    CONTINUE
        CALL FPASS(WRES.AA,DUMMY,FY,NOUT,NW,NDIMA)
        ENDIF
C
        IF (I.GT.1) THEN
            IF (FY.GT.FYOLD) THEN
                Y(1)=Y(I)
                IF (I.EQ.2) THEN
C                    LSRCH=ETA
C                    RETURN
                X(1)=ETA/2.D0
                ENDIF
                GOTO 110
            ELSE
                IF (I.GT.2) THEN
                    X(1)=Y(I-2)
                ELSE
                    X(1)=Y(I-1)
                ENDIF
            ENDIF
        ENDIF
        GOTO 100
110 CONTINUE
C
C BRACKETING THE MINIMUM POINT
C
        Z(1)=X(1)+(1.0D0-RGOLD)*(Y(1)-X(1))
        ZZ(1)=Y(1)-(1.0D0-RGOLD)*(Y(1)-X(1))
        DO 120 J=1,NW
            WRES(J)=W(J)+Z(1)*P(J)
120 CONTINUE
        FZ=0.D0
C
C BATCHING
C
        IF (MODE.EQ.1) THEN
            CALL FCN(WRES,A,FZ,MNOUT.MNW,NDIMA,MNPAT)
        ELSE

```

```

C
C INCREMENTAL
C
  DO 121 KK=1,NINP
    AA(KK)=A(INDEX,KK)
121 CONTINUE
  DO 122 JJ=1,NOUT
    AA(JJ+NINP+NHID+NOUT)=A(INDEX,JJ+NINP+NHID+NOUT)
122 CONTINUE
  CALL FPASS(WRES,AA,DUMMY,FZ,NOUT,NW,NDIMA)
  ENDIF
C
  DO 130 J=1,NW
    WRES(J)=W(J)+ZZ(1)*P(J)
130 CONTINUE
  FZZ=0.D0
C BATCHING
  IF (MODE.EQ.1) THEN
    CALL FCN(WRES,A,FZZ,MNOUT,MNW,NDIMA,MNPAT)
  ELSE
C
C INCREMENTAL
C
  DO 131 KK=1,NINP
    AA(KK)=A(INDEX,KK)
131 CONTINUE
  DO 132 JJ=1,NOUT
    AA(JJ+NINP+NHID+NOUT)=A(INDEX,JJ+NINP+NHID+NOUT)
132 CONTINUE
  CALL FPASS(WRES,AA,DUMMY,FZZ,NOUT,NW,NDIMA)
  ENDIF
C
  K=0
200 CONTINUE
  K=K+1
  IF (FZ.LT.FZZ) THEN
    X(K+1)=X(K)
    Y(K+1)=ZZ(K)
    ZZ(K+1)=Z(K)
    Z(K+1)=X(K+1)+(1.0D0-RGOLD)*(Y(K+1)-X(K+1))
    FZZ=FZ
    DO 210 J=1,NW
      WRES(J)=W(J)+Z(K+1)*P(J)
210 CONTINUE
    FZ=0.D0
C
C BATCHING
C
  IF (MODE.EQ.1) THEN
    CALL FCN(WRES,A,FZ,MNOUT,MNW,NDIMA,MNPAT)
  ELSE
C
C INCREMENTAL
C

```



```

      DO 211 KK=1,NINP
      AA(KK)=A(INDEX,KK)
211  CONTINUE
      DO 212 JJ=1,NOUT
      AA(JJ+NINP+NHID+NOUT)=A(INDEX,JJ+NINP+NHID+NOUT)
212  CONTINUE
      CALL FPASS(WRES,AA,DUMMY,FZ,NOUT,NW,NDIMA)
      ENDIF
C
      ELSE
      X(K+1)=Z(K)
      Y(K+1)=Y(K)
      Z(K+1)=ZZ(K)
      ZZ(K+1)=Y(K+1)-(1.D0-RGOLD)*(Y(K+1)-X(K+1))
      FZ=FZZ
      DO 220 J=1,NW
      WRES(J)=W(J)+ZZ(K+1)*P(J)
220  CONTINUE
      FZZ=0.D0
C
C BATCHING
C
      IF (MODE.EQ.1) THEN
      CALL FCN(WRES,A,FZZ,MNOUT,MNW,NDIMA,MNPAT)
      ELSE
C
C INCREMENTAL
C
      DO 221 KK=1,NINP
      AA(KK)=A(INDEX,KK)
221  CONTINUE
      DO 222 JJ=1,NOUT
      AA(JJ+NINP+NHID+NOUT)=A(INDEX,JJ+NINP+NHID+NOUT)
222  CONTINUE
      CALL FPASS(WRES,AA,DUMMY,FZZ,NOUT,NW,NDIMA)
      ENDIF
      ENDIF
      IF ((Y(K+1)-X(K+1)).LT.TOL) THEN
      GOTO 300
      ENDIF
      GOTO 200
300 CONTINUE
      LSRCH=X(K+1)
      RETURN
      END
      SUBROUTINE LM(EGOAL,W,A,MNOUT,MNW,NDIMA,MNPAT,MAXJ,MAXW,OPT,MODE2)
C HENDRA TIO @ OKLAHOMA STATE UNIVERSITY,
C COMPUTER SCIENCE DEPT.
C
C THIS ROUTINE IS THE LEVENBERG AND LEVENBERG-MARQUARDT
C IMPLEMENTED ALGORITHM. THE PASSED LOGICAL NUMBER, OPT,
C SPECIFIED WHICH ALGORITHM WILL BE USED. FOR E.Q. OPT=3
C TELLS THE ROUTINE TO RUN THE LEVENBERG METHOD, AND OPT=4
C RUN THE LEVENBERG-MARQUARDT METHOD.

```

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C THE FORMULA FOR THIS METHOD IS:
C DXI=INV(JTJ+LAMBDA*I) JTV.
C WHERE DXI IS THE CHANGE OF PARAMETERS. JTJ IS THE HESSIAN.
C LAMBDA IS THE SCALING FACTOR, I IS THE IDENTITY MATRIX, AND
C JTV IS THE GRADIENT.
C THIS ROUTINE CALLS :
C JACT() - THE ROUTINE THAT EVALUATE THE JACOBIAN
C MATRIX AND TRANSPOSED IT. THE JACOBIAN MATRIX IS EVALUATED
C BY CALLING THE SSTY(), WHERE THE SENSITIVITIES OF THE EACH
C LAYER IS COMPUTED.
C GTJTJ() - THE ROUTINE THAT EVALUATE THE HESSIAN
C BY MULTIPLYING THE JACOBIAN TRANSPOSED AND THE JACOBIAN.
C GTGRAD() - THE ROUTINE THAT COMPUTE THE GRADIENT
C TERM OF THE METHOD. THE GRADIENT CONSISTS OF THE MULTIPLICATION
C OF THE JACOBIAN AND THE ERROR VECTOR. THIS GRADIENT IS ALSO
C CALLED THE SD TERM OF THE METHOD.
C LSOLV() - A LINEAR SYSTEM SOLVER FOR COMPUTING THE
C AX=B, WHERE X IS THE SOLUTION, A IS THE HESSIAN AND B IS THE
C GRADIENT.
C
C THE ROW OF A IS THE INPUT+NHID_OUT+NET_OUT+DESIRED
C THE COLUMN IS THE SERIES OF I/O PATTERNS
C W = WEIGHTS + BIASES
C NINP NUMBER OF INPUT, NHID NUMBER OF HIDDEN NODE/S
C NOUT NUMBER OF OUTPUT, NPAT NUMBER OF PATTERN I/O
C JT = TRANSPOSED OF JACOBIANS AND JTJ IS HESSIAN.
C
C
C INTEGER NINP, NHID, NOUT, NPAT, ITER, NW, MNOUT, MNW, NDIMA, MNPAT,
* MAXJ, LP, MAXW, NRANK, OPT, LP2, MAXITER, MODE2
C INTEGER CLASS, IOPTST, LPX, LPY, LPZ
C REAL TIMES(2), TOTAL
C DOUBLE PRECISION A, W, WNEW, TOL, INC, DEC, MAXLAM, LAMBDA, PSMAL,
* SSE, SSENEW, AA, JT, JTJ, JTV, JTJ2, JTV2, ERROR, DUMMY, ERR,
* DNEW, DOLDR, EGOAL
C
C DIMENSION A(MNPAT, 1),
* W(MNW),
* WNEW(MNW),
* AA(NDIMA), JT(MAXJ, MNW), JTJ(MNW, MNW), JTV(MNW),
* JTJ2(280, 280), JTV2(MAXW),
* ERROR(MNPAT, MNOUT), DUMMY(MNOUT), ERR(MNOUT)
C
C COMMON /DRIVE/ NINP, NHID, NOUT, NPAT, NW, LP, LP2
COMMON /DCLASS/ CLASS, TIMES, TOTAL, IOPTST, LPX, LPY, LPZ
C
C INITIALIZATION
C
C TOL=1.D-6
C INC=1.D1
C DEC=1.D-1
C MAXLAM=1.0D10
C LAMBDA=1.D-3
C ITER=0

```

```

MAXITER=100
DOLDR=9.9D9
C
C TOP OF ITERATION FOR SUCCESSFUL IN SSE REDUCTION
C
56 CONTINUE
SSE=0.D0
DO 5 I=1,NW
JTV(I)=0.D0
5 CONTINUE
C
DO 100 I=1,NPAT
DO 110 J=1,NINP+NHID+(2*NOUT)
AA(J)=A(I,J)
110 CONTINUE
C
C GET SSE
C
CALL FPASS(W,AA,ERR,SSE,MNOUT,MNW,NDIMA)
DO 111 K=1,NOUT
ERROR(I,K)=ERR(K)
111 CONTINUE
C
C COMPUTE JT
C
CALL JACT(W,AA,NHID,MNOUT,MNW,NDIMA,MAXJ,JT,I)
C
C COMPUTE JTV
C
CALL GTGRAD(NINP,NHID,NOUT,NPAT,
& JT,JTV,I,ERROR,MAXJ,MNW,MNPAT,MNOUT)
100 CONTINUE
C
C COMPUTE JTJ
C
CALL GTJTJ(NINP,NHID,NOUT,NPAT,JT,JTJ,MAXJ,MNW)
C
C TOP OF ITERATION FOR UNSUCCESSFUL IN SSE REDUCTION
C INCLUDE LAMBDA*I TO JTJ
C
156 CONTINUE
DO 120 I=1,NW
DO 130 J=1,NW
C
C EVALUATE ONLY THE DIAGONAL
C
IF (I EQ.J) THEN
C SWITCH FROM LEV1 TO LEV2
C LEV I
IF (OPT.EQ.3) THEN
JTJ2(I,J)=JTJ(I,J)+LAMBDA
C LEVII
ELSE
JTJ2(I,J)=JTJ(I,J)+((1.D0+JTJ(I,J))*LAMBDA)

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C31  JTJ2(I,J)=JTJ(I,J)*(LAMBDA+1.D0)
      ENDIF
232 ELSE
      JTJ2(I,J)=JTJ(I,J)
      ENDIF
C
C IF(NPAT.EQ.1) GOTO 1000
C END OF DIAGONAL EVALUATION
C
      JTJ2(I,J)=1.D0*JTJ2(I,J)
130  CONTINUE
      JTV2(I)=1.0D0*JTV(I)
120  CONTINUE
C
C COMPUTE DELX = -(JTJ + LAMBDA*I)^-1 + JTV
C
      CALL LSOLV(JTJ2,JTV2,NW,MAXW,NRANK,PSMAL)
      IF (NRANK.LT.NW) THEN
        WRITE(LP,131) NRANK
131  FORMAT('/ SINGULAR SYSTEM, RANK=',I3)
        ENDIF
C
C UPDATE NEW PARAMETERS
C
      DO 160 I=1,NW
        WNEW(I)=W(I)-JTV2(I)
160  CONTINUE
C
C COMPUTE NEW SSE
C
      SSENEW=0.D0
      DO 200 I=1,NPAT
        DO 210 J=1,NINP+NHID+(2*NOUT)
          AA(J)=A(I,J)
210  CONTINUE
C
C GET SSENEW
C
      CALL FPASS(WNEW,AA,DUMMY,SSENEW,MNOUT,MNW,NDIMA)
200  CONTINUE
C
      WRITE(LP,*) 'SSE=',SSE, 'SSENEW=',SSENEW,'ITER=',ITER
C
C EVALUATE NEW SSE
C
      IF (SSENEW .LT. SSE) THEN
        LAMBDA=LAMBDA*DEC
C
C UPDATE PARAMETERS
C
      DO 230 I=1,NW
        W(I)=WNEW(I)
230  CONTINUE
      ITER=ITER+1
      WRITE(LP,231)ITER-1,SSE,LAMBDA

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```

231  FORMAT(/'ITER=' I5, ', SSE=',G15.7,', LAMBDA',G15.4)
      WRITE(LP2,232)ITER-1,SSE,LAMBDA
232  FORMAT(/'ITER=' I5, ', SSE=',G15.7,', LAMBDA',G15.4)
      IF (ITER.GE.MAXITER) GOTO 1000
      IF (MODE2.EQ.1) THEN
        IF (NPAT.EQ.LCLSFW,A,NOUT,NW,NDIMA,MNPAT)) GOTO 1000
      ENDIF
C  VALIDATION
10  IF (IOPTST.GE.2) THEN
C    DNEWWR=VALID(W,MNOUT,NW,NDIMA,MNPAT,MODE2)
C    IF (DNEWWR.GT.DOLDR) THEN
C      GOTO 1000
C    ENDIF
C    DOLDR=DNEWWR
30  ENDIF
C    IF (SSE.LE.EGOAL) GOTO 1000
C
C  ELSEIF (SSENEW .GE. SSE) THEN
C    IF (LAMBDA.EQ.0) THEN
C      LAMBDA=TOL
C    ENDIF
C    IF (LAMBDA.LE.MAXLAM) THEN
C      LAMBDA=LAMBDA*INC
C    ELSE
C      GOTO 1000
C    ENDIF
C    GOTO 156
C  ENDIF
C    GOTO 56
1000 RETURN
      END
C
C  END OF SUBROUTINE LM
C
C  SUBROUTINE JACT(W,AA,MNHID,MNOUT,MNW,NDIMA,MAXJ,JT,IND)
C  ROUTINE TO COMPUTE TRANPOSED JACOBIANS FOR
C  A SINGLE COLUMN, EACH CALL CREATE A COLUMN
C  OF JACOBIAN THAT CONTAINS A SINGLE PATTERN
C
C  DOUBLE PRECISION W,AA,JT,S1,S2
C  INTEGER NINP,NHID,NOUT,NPAT,IND,NODE
C  INTEGER CNTA,CNTS,MNHID,MNOUT,MNW,NDIMA,MAXJ,LP,NW
C  DIMENSION W(MNW),AA(NDIMA),JT(MAXJ,MNW),S1(MNHID),S2(MNOUT)
C  COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP
C
C  DO 5 NODE=1,NOUT
C
C  CALL SSTY() TO COMPUTE S1 & S2
C
C  CALL SSTY(S1,S2,W,AA,NINP,NHID,NOUT,MNW,NDIMA,NODE)
C
C  WEIGHTS LAYER1
C
C  CNTA=1

```

```

10 CNTS=1
DO 10 K=1,NINP*NHID
  JT(((IND-1)*NOUT)+NODE,K)=S1(CNTS)*AA(CNTA)
  CNTA=CNTA+1
C20 IF (MOD(K,NINP).EQ.0) THEN
  CNTA=1
  CNTS=CNTS+1
  ENDIF
10 CONTINUE
C
C BIASES LAYER1
C
DO 20 K=1,NHID
  JT(((IND-1)*NOUT)+NODE,(NINP*NHID)+K)=S1(K)
20 CONTINUE
C
C WEIGHTS LAYER2
C
CNTS=1
CNTA=1
DO 30 K=1,NHID*NOUT
  JT(((IND-1)*NOUT)+NODE,(NHID*(NINP+1))+K)=S2(CNTS)*AA(NINP+CNTA)
  CNTA=CNTA+1
  IF (MOD(K,NHID).EQ.0) THEN
    CNTA=1
    CNTS=CNTS+1
  ENDIF
30 CONTINUE
C
C BIASES LAYER2
C
DO 40 K=1,NOUT
  JT(((IND-1)*NOUT)+NODE,(NHID*(NINP+1))+(NHID*NOUT)+K) = S2(K)
40 CONTINUE
5 CONTINUE
RETURN
END
C
SUBROUTINE GTGRAD(NINP,NHID,NOUT,
& NPAT,JT,JTV,IND,ERR,MAXJ,MNW,MNPAT,MNOUT)
C GTGRAD() - THE ROUTINE THAT COMPUTE THE GRADIENT
C TERM OF THE METHOD. THE GRADIENT CONSISTS OF THE MULTIPLICATION
C OF THE JACOBIAN AND THE ERROR VECTOR. THIS GRADIENT IS ALSO
C CALLED THE SD TERM OF THE METHOD.
DOUBLE PRECISION JT,JTV,ERR
INTEGER NINP,NHID,NOUT,NPAT,IND,NW,NODE,MAXJ,MNW,MNPAT,MNOUT
DIMENSION ERR(MNPAT,MNOUT),JTV(MNW),JT(MAXJ,MNW)
C
CNTA=1
NW=((NINP+1)*NHID)+(NOUT*(NHID+1))
DO 10 I=1,NW
DO 5 NODE=1,NOUT
  JTV(I)=JTV(I)+(JT(((IND-1)*NOUT)+NODE,I)*ERR(IND,NODE))
5 CONTINUE

```

```

10 CONTINUE
RETURN
END
C
C234567890
C SEARCH FOR THE PIVOT ELEMENT
C*****
SUBROUTINE LSOLV (A,BX,N,LDIM,NRANK,PSMAL)
C
C LSOLV 1.6 APRIL 1992
C
C J. P. CHANDLER, COMPUTER SCIENCE DEPARTMENT,
C OKLAHOMA STATE UNIVERSITY
C
C LSOLV SOLVES A SYSTEM OF LINEAR EQUATIONS USING GAUSSIAN
C ELIMINATION WITH PARTIAL PIVOTING.
C IF THE MATRIX OF COEFFICIENTS IS SINGULAR, LSOLV COMPUTES
C THE SOLUTION THAT WOULD RESULT FROM MULTIPLYING A RAO
C PSEUDOINVERSE OF THE COEFFICIENT MATRIX TIMES THE VECTOR OF
C CONSTANTS.
C C. R. RAO AND S. K. MITRA, -GENERALIZED INVERSE OF MATRICES
C AND ITS APPLICATIONS- (WILEY, 1971), PAGE 212
C
C N IS THE NUMBER OF EQUATIONS IN THE LINEAR SYSTEM.
C ON ENTRY, A(*,*) CONTAINS THE MATRIX OF COEFFICIENTS AND
C BX(*) CONTAINS THE VECTOR OF CONSTANTS (THE RIGHTHAND
C SIDES).
C ON EXIT, BX(*) CONTAINS THE SOLUTION VECTOR AND A(*,*)
C CONTAINS GARBAGE.
C LDIM IS THE VALUE OF THE DIMENSIONS OF THE ARRAYS A AND BX.
C THE VALUE OF N MUST NOT EXCEED THE VALUE OF LDIM.
C NRANK RETURNS THE RANK OF THE MATRIX A.
C IF NRANK .LT. N THEN THE MATRIX A WAS SINGULAR.
C PSMAL RETURNS THE PIVOT, IF ANY, THAT HAD THE SMALLEST
C NONZERO MAGNITUDE.
C*****
C
C
C DOUBLE PRECISION A,BX,ZABS,ARG,BIGA,TEMP,EM,SUM,PSMAL,
* RZERO
C
C DIMENSION A(LDIM,N),BX(N)
C
C ZABS(ARG)=DABS(ARG)
C
C CHECK FOR AN INVALID VALUE OF N OR LDIM.
C
C RZERO=0.0D0
C NRANK=-1
C PSMAL=RZERO
C IF(N.LT.1 .OR. N.GT.LDIM) GO TO 2495
C
C TRIANGULARIZE THE MATRIX A.
C

```

```

NRANK=0
IF(N.LT.2) GO TO 2470
NMU=N-1
DO 2460 J=1,NMU
C
C SEARCH COLUMN J FOR THE PIVOT ELEMENT.
C490
C BIGA=RZERO
DO 2410 K=J,N
C TEMP=ZABS(A(K,J))
C IF(TEMP.LE.BIGA) GO TO 2410
C BIGA=TEMP
C JPIV=K
2410 CONTINUE
C IF(BIGA.LE.RZERO) GO TO 2460
C IF(JPIV.LE.J) GO TO 2430
C INTERCHANGE EQUATIONS J AND JPIV.
C
DO 2420 L=J,N
TEMP=A(J,L)
A(J,L)=A(JPIV,L)
A(JPIV,L)=TEMP
2420 CONTINUE
TEMP=BX(J)
BX(J)=BX(JPIV)
BX(JPIV)=TEMP
2430 JPU=J+1
DO 2450 K=JPU,N
C
C PERFORM ELIMINATION ON EQUATION K.
C
EM=A(K,J)/A(J,J)
IF(EM.EQ.RZERO) GO TO 2450
DO 2440 L=JPU,N
A(K,L)=A(K,L)-EM*A(J,L)
2440 CONTINUE
BX(K)=BX(K)-EM*BX(J)
2450 CONTINUE
2460 CONTINUE
C
C DO THE BACK SOLUTION.
C
2470 DO 2490 JINV=1,N
J=N+1-JINV
TEMP=A(J,J)
IF(TEMP.NE.RZERO) GO TO 2475
BX(J)=RZERO
GO TO 2490
2475 NRANK=NRANK+1
IF(PSMAL.EQ.RZERO .OR. ZABS(TEMP).LT.ZABS(PSMAL))
* PSMAL=TEMP
SUM=RZERO
IF(J.GE.N) GO TO 2485

```



```

C     JPU=J+1
C     DO 2480 K=JPU,N
C     SUM=SUM+A(J,K)*BX(K)
2480  CONTINUE
C     HERE F() IS THE DERIVATIVE OF THE ACTIVATION
C     FUNCTION OF LAYER 2, AND N IS THE WP-B.
2485  BX(J)=(BX(J)-SUM)/TEMP
2490  CONTINUE
C
2495  RETURN
C
C END LSOLV
C
C     END
C     SUBROUTINE GTJTJ(NINP,NHID,NOUT,NPAT,JT,JJ,MAXJ,MNW)
C INPUT:  TRANSPOSED MATRIX JT() ,ROW,COLUMN
C OUTPUT:  MATRIX JJ() SQUARE SIZE
C NOTE:   THE INPUT MATRIX JT HAS TO BE TRANSPOSITIONED
C         BEFORE CALLING THIS ROUTINE.
C-----
C     DOUBLE PRECISION JT,JJ,RJJ
C     INTEGER NINP,NHID,NOUT,NPAT,MAXJ,MNW
C     INTEGER ROW,COL,NW
C     DIMENSION JT(MAXJ,MNW),JJ(MNW,MNW),RJJ(MAXJ)
C
C     ROW=(NHID*(NINP+1))+(NOUT*(NHID+1))
C     COL=NOUT*NPAT
C INITIALIZE JJ
C     DO 40 I=1,ROW
C     DO 30 J=1,ROW
C     JJ(J,I)=0.D0
30    CONTINUE
40    CONTINUE
C
C SET THE SIZE OF SQUARE MATRIX
C
C     DO 100 I=1,ROW
C     DO 200 J=1,ROW
C     RJJ(J)=JT(J,I)
C     DO 400 L=1,ROW
C     JJ(I,L)=JJ(I,L)+JT(J,L)*RJJ(J)
400  CONTINUE
200  CONTINUE
100  CONTINUE
C     RETURN
C     END
C
C *****
C     SUBROUTINE SSTY(S1,S2,W,A,NINP,NHID,NOUT,MNW,NDIMA,NODE)
C *****
C     ROUTINE THAT COMPUTE THE SENSITIVITIES OF EACH LAYER
C     IN THE FULLY CONNECTED NETWORK.
C     THESE SENSITIVITIES COMPUTATION IS DESIGNED ONLY FOR
C     LEVENBERG & LEV-MARQ, WHICH IS SLIGHTLY DIFFERENT THAN
C     BP. THE DIFFERENCE IS ONLY ON THE OUTPUT LAYER SENSITIVITIES

```

```

C IMPLEMENTATION.
C COMPUTE NETOUTPUT WP+B
C TASK : COMPUTE S1 AND S2
C NET S2=-F(N), WHERE F() IS THE DERIVATIVE OF THE ACTIVATION
C FUNCTION OF LAYER 2, AND N IS THE WP+B.
C CONTINUE WHEN K=NODE S2(K)=-F(N)
C OTHERWISE O.W. S2(K)=0
C S1=F(N)(WM+1)S2.
C WITHOUT MAXPAT,NDIMA.
C FUNCTION CALL : NONE
-----
C DOUBLE PRECISION A,W,SUMS,S1,S2,NET
C INTEGER NINP,NOUT,NHID,STEP,NODE,NDIMA,MNWL
C DIMENSION S2(NOUT),S1(NHID),A(NDIMA),W(MNW)
C COMPUTE SENSITIVITIES OF EACH LAYER
C COMPUTE SENSITIVITIES OF LAYER2
C
STEP=((NINP+1)*NHID)+1
DO 300 K=1,NOUT
NET=0.0D0
DO 310 J=(NINP+1),(NINP+NHID)
NET=NET+(W(STEP)*A(J))
STEP=STEP+1
310 CONTINUE
C
C COMPUTE NETOUTPUT WP+B
C
NET=NET+W((NHID*(NINP+1))+(NOUT*NHID)+K)
C
C SET THE S2 THAT CORRESPONDED TO THE NODE TO THE ACTUAL SINGLE
C NODE SENSITIVITY COMPUTATION
C AND SET THE REST OF THE SENSITIVITIES THAT NODE REFERRED TO 0
C
IF (K.EQ.NODE) THEN
S2(K)=-1.0D0*DF2(NET)
ELSE
S2(K)=0.D0
ENDIF
300 CONTINUE
C
C COMPUTE SENSITIVITIES OF LAYER1
C COMPUTE OUTPUT OF LAYER1
C
STEP=1
DO 400 K=1,NHID
NET=0.0D0
DO 410 J=1,NINP
NET=NET+(W(STEP)*A(J))
STEP=STEP+1
410 CONTINUE
SUMS=0.0D0
SUMS=SUMS+((W((NHID*(NINP+1)))+(K*NOUT)-(NOUT-NODE)))
& * S2(NODE))

```

```

C DO 10 I=1,NW
C COMPUTE NETOUTPUT WP+B
C PINV/LB=PO
  NET=NET+W((NHID*NINP)+K)
  S1(K)=DF1(NET)*SUMS
400 CONTINUE
20 RETURN
10 END
C SUBROUTINE ILEV(EGOAL,W,A,MNW,MNOUT,MAXPAT,NDIMA,
* PO,RLAMDA,MODE)
C
C THIS SUBROUTINE PERFORM THE INCREMENTAL LEVENBERG
C TO TRAIN FEEDFORWARD ANNS. THE PO IS THE VALUE THAT
C FILLED IN THE INITIAL DIAGONAL ELEMENT OF P^-1. THIS
C VALUE IS PROVIDED BY USER AS PARAMETER CHOICE. THE OTHER
C PARAMETER CHOICE IS THE RLAMDA (FORGETTING FACTOR).
C THE FIRST OPERATION IN THIS ROUTINE IS TO INITILIZE
C THE MATRIX P^-1. SECOND IS TO COMPUTE THE ERROR GENERATED.
C THEN, THE GRADIENT OF THE ERRORS ARE COMPUTED, BY BACKPROP
C (CALLED GTALP()). ALPHA CONTAINS THE GRADIENT OF THESE
C ERROR. MMUL() IS THE MATRIX MULTIPLICATION ROUTINE. WITH
C THIS ROUTINE PVVP IS COMPUTED, WHERE P STANDS FOR P^-1,
C V IS THE COMPUTED GRADIENT. IN STEP 5, THE PARAMETER X() IS
C UPDATED. TRPS() IS THE MATRIX TRANSPOSITION OPERATION.
C
  DOUBLE PRECISION W,A,PO,RLAMDA,AA,SSE,RMU,RBETA,WNEW
  DOUBLE PRECISION PINV,ALPHA,ALPHAT,VP,VVP,PVVP,VPV,RES,
  * DELTV,ERR,ERRNEW,ERROLD,ERRPREV,VRGS,VRSD
  INTEGER NINP,NHID,NOUT,NPAT,NW,NODE,ITER,LP,LP2
  INTEGER MAXITR,MAXPAT,MNW,MNOUT,NDIMA,MODE,CNT
  DOUBLE PRECISION DOLDR,DNEWR,EGOAL
  INTEGER CLASS,IOPTST,LPX,LPY,LPZ,LCNT,LCNV
  REAL TIMES(2),TOTAL
  DIMENSION W(MNW),A(MAXPAT,NDIMA),AA(NDIMA)
  DIMENSION PINV(MNW,MNW),ALPHA(1,MNW),ALPHAT(MNW,1),
  * VP(MNW,1),VVP(MNW,MNW),PVVP(MNW,MNW),VPV(1,1),
  * RES(MNW,MNW),DELTV(MNW),ERR(MNOUT),
  * WNEW(MNW),DW(MNW)
  COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
  COMMON /DCLASS/ CLASS,TIMES,TOTAL,IOPTST,LPX,LPY,LPZ
C
C INIT SCALING PARAMETER
C
  RMU=1.D-3
  RBETA=9.5D-1
  MAXITR=100
  DOLDR=9.9D9
  LCNT=0
  LCNV=1
C
C STEP:1
C INIT P^-1(0) BY FILLING THE DIAGONAL ELEMENT OF P^-1 W/ PO
C
  DO 10 I=1,NW

```

```

DO 20 J=1,NW VP,ALPHA,VPV,NW,1,1,NW)
IF (I.EQ.J) THEN I)+RLAMDA
C PINV(I,J)=PO
ELSE J=1,NW
PINV(I,J)=0.D0
ENDIF K)=PINV(I,K)-PVVP(J,K)/VPV(I,J)
20 CONTINUE PINV(J,K)*(1.D0/RLAMDA)
10 CONTINUE
C0 CONTINUE
C TOP OF ITERATION
C STEP 1
C ITER=0
56 CONTINUE
ITER=ITER+1
DO 100 I=1,NPAT ALPHA(I,J)*ERR,NODE
C
C INIT DELTV
C
DO 115 JK=1,NW OF EACH NODE IN THE
DELTV(JK)=0.D0
115 CONTINUE
C
C STEP:2A
C COMPUTE ERROR
C
DO 110 J=1,NINP+NHID+(2*NOUT)
AA(J)=A(I,J)
110 CONTINUE
CALL FPASS(W,AA,ERR,SSE,NOUT,NW,NDIMA)
C
C STEP:2B
C COMPUTE THE GRADIENT OF THE ERROR THROUGH A BACKPROP
C ITERATIVELY COMPUTING EACH ERROR GENERATED FOR EACH OUTPUT
C NODE.
C
DO 120 NODE=1,NOUT
CALL GTALP(W,AA,NINP,NHID,NOUT,NW,NPAT,NDIMA,ALPHA,NODE)
DO 333 KL=1,NW
ALPHA(1,KL)=ALPHA(1,KL)
333 CONTINUE
C
C STEP:3
C UPDATE P^-1()
C
C COMPUTE PVVP
C
CALL TRPS(ALPHA,ALPHAT,1,NW)
CALL MMUL(ALPHAT,PINV,VP,NW,1,NW,NW)
CALL MMUL(ALPHA,VP,VVP,1,NW,NW,1)
CALL MMUL(PINV,VVP,PVVP,NW,NW,NW,NW)
C
C COMPUTE VPV
C VPV IS SCALAR
C

```

```

510 CALL MMUL(VP,ALPHA,VPV,NW,1,1,NW)
C VPV(1,1)=VPV(1,1)+RLAMDA
C UPDATE LAMBDA (FORGETTING FACTOR)
C DO 220 J=1,NW
  DO 230 K=1,NW
    PINV(J,K)=PINV(J,K)-PVVP(J,K)/VPV(1,1)
  C PINV(J,K)=PINV(J,K)*(1.D0/RLAMDA)
230 CONTINUE
220 CONTINUE
C00 CONTINUE
C STEP:4
C CALCULATE DELTAVATION
C
  DO 300 J=1,NW
    DELTV(J)=DELTAV(J)+ALPHA(1,J)*ERR(NODE)
300 CONTINUE
120 CONTINUE
C
C END OF ITERATION OF EACH NODE IN THE OUTPUT LEVEL
C
C STEP:5
C UPDATE PARAMETERS ESTIMATE X(I)
C
  ERROLD=0.D0
  DO 330 J=1,NOUT
    ERROLD=ERROLD+ERR(J)**2.D0
330 CONTINUE
  ERRNEW=0.D0
  CNT=0
356 CONTINUE
  VRGS=(1.D0/((1.D0+RMU)**2.D0))
  VRSD=(RMU/((1.D0+RMU)**2.D0))
  DO 400 J=1,NW
    DW(J)=0.D0
    DO 410 K=1,NW
      DW(J)=DW(J)+(PINV(K,J)*DELTAV(K))
410 CONTINUE
    DW(J)=(VRGS*DW(J))+(VRSD*DELTAV(J))
    WNEW(J)=W(J)-DW(J)
400 CONTINUE
    ERRPREV=ERRNEW
    ERRNEW=0.D0
    CALL FPASS(WNEW,AA,ERR,ERRNEW,NOUT,NW,NDIMA)
  C
  IF (ERRNEW.GT.ERROLD) THEN
    RMU=RMU/RBETA
    CNT=CNT+1
    GOTO 100
  C
  ELSEIF (ERRNEW.LT.ERROLD) THEN
    RMU=RMU*RBETA
    IF (RMU.LT.1.D-40) RMU=1.D-40
    DO 510 J=1,NW
      W(J)=WNEW(J)

```

```

510 CONTINUE CHECK THE MATRICES AND MAKE SURE IT IS CORRECT!
C ELSE
C UPDATE LAMBDA (FORGETTING FACTOR)
C DO 10 K=1, COLB
  RLAMDA=(RLAMDA*9.9D-1)+1.D-2
  ENDIF
C
C END OF ITERATION THROUGH ALL PATTERN
C
100 CONTINUE
C
C GOTO TOP OF ITERATION
C
C SSE=0.0D0
C CALL FCN(W,A,SSE,NOUT,NW,NDIMA,MAXPAT)
C PRINT*,'SSE=',SSE,' EPOCH=',ITER,'RMU= ',RMU
C IF (SSE.LE.EGOAL) GOTO 1000
C IF (ITER.GE.MAXITR) GOTO 1000
C IF (MODE.EQ.1) THEN
C IF(NPAT.EQ.LCLSF(W,A,NOUT,NW,NDIMA,MAXPAT)) GOTO 1000
C ENDIF
C
C VALIDATION
C
C IF(IOPTST.GE.2) THEN
C DNEWR=VALID(W,MNOUT,NW,NDIMA,MAXPAT,MODE)
C IF((DNEWR.GT.DOLDR).AND.(LCNT.GE.LCNV)) THEN
C GOTO 1000
C ELSEIF((DNEWR.GT.DOLDR).AND.(LCNT.LT.LCNV)) THEN
C LCNT=LCNT+1
C ELSE
C LCNT=0
C ENDIF
C DOLDR=DNEWR
C ENDIF
C GOTO 56
1000 CONTINUE
RETURN
C
C END OF ILEV
C
C END
C SUBROUTINE MMUL(A,B,C,COLA,ROWA,COLB,ROWB)
C
C MATRIX MULTIPLICATION
C INPUT: MATRIX A AND B
C OUTPUT: MATRIX C(COLB,ROWA)
C
C INTEGER COLA,ROWA,COLB,ROWB
C DOUBLE PRECISION C,A,B
C DIMENSION C(COLB,ROWA),A(COLA,ROWA),B(COLB,ROWB)
C
C IF (COLA.NE.ROWB) THEN
C PRINT*,' MATRIX MULTIPLICATION CANNOT BE PERFORMED'

```

```

C PRINT*, ' CHECK THE MATRICES AND MAKE SURE IT IS CORRECT!!!'
C ELSE
C CALL SSTY(S1,S2,W,AA,NINP,NHID,NOUT,NODE)
C DO 10 K=1,COLB
C DO 20 I=1,ROWA
C C(K,I)=0.D0
C DO 30 J=1,COLA
C C(K,I)=C(K,I)+A(J,I)*B(K,J)
30 CONTINUE
20 CONTINUE
10 CONTINUE
ENDIF
RETURN
C
C END OF MMUL
C
C END
C SUBROUTINE TRPS(A,B,COL,ROW)
C
C MATRIX TRANSPOSITION OPERATION
C TAKE A AS AN INPUT MATRIX W/ SIZE OF(COL,ROW)
C RETURN B W/ SIZE OF (ROW,COL)
C
C INTEGER COL,ROW
C DOUBLE PRECISION A,B
C DIMENSION A(COL,ROW)
C DIMENSION B(ROW,COL)
C
C DO 5 I=1,ROW
C DO 10 J=1,COL
C B(I,J)=A(J,I)
10 CONTINUE
5 CONTINUE
RETURN
C
C END OF TRPS
C
C END
C SUBROUTINE GTALP(W,AA,NINP,NHID,NOUT,NW,NPAT,NDIMA,JT,NODE)
C
C THIS ROUTINE COMPUTE THE GRADIENT OF ERROR THAT
C GENERATED AT EACH OUTPUT NODE IF THERE ARE MORE THAN
C ONE OUTPUT, OTHERWISE ITS ONLY CALLED ONCE.
C THIS ROUTINE CALLS SSTY TO COMPUTE THE SENSITIVITIES
C COMPUTATION SIMILAR TO BP.
C
C DOUBLE PRECISION W
C DOUBLE PRECISION AA
C DOUBLE PRECISION JT
C INTEGER NINP,NHID,NOUT,NPAT,NODE
C INTEGER CNTA,CNTS
C DOUBLE PRECISION S1(NHID)
C DOUBLE PRECISION S2(NOUT)
C DIMENSION W(NW),AA(NDIMA),JT(1,NW)

```



```

C
C CALL SSTY() TO COMPUTE S1 & S2
  CALL SSTY2(S1,S2,W,AA,NINP,NHID,NOUT,NODE)
C WEIGHTS LAYER1
  CNTA=1
  CNTS=1
  DO 10 K=1,NINP*NHID
    JT(1,K)=S1(CNTS)*AA(CNTA)
    CNTA=CNTA+1
    IF (MOD(K,NINP).EQ.0) THEN
      CNTA=1
      CNTS=CNTS+1
    ENDIF
  10 CONTINUE
C BIASES LAYER1
  DO 20 K=1,NHID
    JT(1,(NINP*NHID)+K)=S1(K)
  20 CONTINUE
C WEIGHTS LAYER2
  CNTS=1
  CNTA=1
  DO 30 K=1,NHID*NOUT
    JT(1,(NHID*(NINP+1))+K)=S2(CNTS)*AA(NINP+CNTA)
    CNTA=CNTA+1
    IF (MOD(K,NHID).EQ.0) THEN
      CNTA=1
      CNTS=CNTS+1
    ENDIF
  30 CONTINUE
C BIASES LAYER2
  DO 40 K=1,NOUT
    JT(1,(NHID*(NINP+1))+(NHID*NOUT)+K) = S2(K)
  40 CONTINUE
  RETURN
C
C END OF GTALP
C
  END
  SUBROUTINE SSTY2(S1,S2,W,A,NINP,NHID,NOUT,NODE)
C ROUTINE THAT COMPUTE THE SENSITIVITIES OF EACH LAYER
C IN THE FULLY CONNECTED NETWORK.
C THESE SENSITIVITIES COMPUTATION IS DESIGNED ONLY FOR
C LEVENBERG & LEV-MARQ, WHICH IS SLIGHTLY DIFFERENT THAN
C BP. THE DIFFERENCE IS ONLY ON THE OUTPUT LAYER SENSITIVITIES
C IMPLEMENTATION.
C
C TASK : COMPUTE S1 AND S2
C S2=-F(N), WHERE F() IS THE DERIVATIVE OF THE ACTIVATION
C FUNCTION OF LAYER 2, AND N IS THE WP+B.
C WHEN K=NODE S2(K)=-F(N)
C O.W. S2(K)=0
C S1=F(N)(WM+1)S2.
C
C FUNCTION CALL : NONE

```



```

C
C DOUBLE PRECISION A,W,S1,S2,NET,SUMS LE USING OSBI
C INTEGER STEP,NODE
C INTEGER NINP,NOUT,NHID A,NINP,NOUT,N,NHID,NINPAT,LMODE2)
C DIMENSION A(1),W(1),S1(NHID),S2(NOUT)
C
C COMPUTE SENSITIVITIES OF EACH LAYER S,NPFAC,EPOCH,LMODE2
C INTEGER NINP,NHID,NOUT,NINPAT,L,NW,MNHID,MNOUT,NDIMA,MNPAT
C COMPUTE SENSITIVITIES OF LAYER2
C DOUBLE PRECISION A,NWORK,FBEST,L,FACNP,EPS,STEP,RLDFMX,YN
STEP=((NINP+1)*NHID)+1
DO 300 K=1,NOUT
NET=0.0D0
DO 310 J=(NINP+1),(NINP+NHID)
NET=NET+(W(STEP)*A(J))
STEP=STEP+1
310 CONTINUE
C COMPUTE NETOUTPUT WP+B
NET=NET+W((NHID*(NINP+1))+(NOUT*NHID)+K)
C
C SET THE S2 THAT CORRESPONDED TO THE NODE TO THE ACTUAL SINGLE
C NODE SENSITIVITY COMPUTATION
C AND SET THE REST OF THE SENSITIVITIES THAT NODE REFERRED TO 0
C
IF (K.EQ.NODE) THEN
S2(K)=-1.0D0*DF2(NET)
ELSE
S2(K)=0.0D0
ENDIF
300 CONTINUE
C
C COMPUTE SENSITIVITIES OF LAYER1
C COMPUTE OUTPUT OF LAYER1
C
STEP=1
DO 400 K=1,NHID
NET=0.0D0
DO 410 J=1,NINP
NET=NET+(W(STEP)*A(J))
STEP=STEP+1
410 CONTINUE
SUMS=0.0D0
SUMS=SUMS+((W( (NHID*(NINP+1))+(K*NOUT)-(NOUT-NODE))))
& * S2(NODE))
C
C COMPUTE NETOUTPUT WP+B
C
NET=NET+W((NHID*NINP)+K)
S1(K)=DF1(NET)*SUMS
400 CONTINUE
RETURN
END

```

```

C
C LECG.CNTL      TEST CG ROUTINE OF D. LE USING OSB1
C  END
C  SUBROUTINE LCG(EGOAL,X,A,MNHID,MNOUT,N,NDIMA,MNPAT,LMODE2)
C  IMPLICIT REAL*8 (A-H,O-Z)
C
C  INTEGER IER,J,LP,MASK,MAXFN,N,NCALLS,NPFAC,EPOCH,LMODE2
C  INTEGER NINP,NHID,NOUT,NPAT,LP2,NW,MNHID,MNOUT,NDIMA,MNPAT
C  DOUBLE PRECISION X,WORK,FBEST,FACNP,EPS,STEP,RLDFMX,YN,
C  * GRAD,GRADIF
C  DOUBLE PRECISION A,EGOAL
C  EXTERNAL FUN
C
C  DIMENSION X(N),WORK(N*3+3)
C  DIMENSION A(MNPAT,NDIMA)
C  DIMENSION MASK(N),GRAD(N),GRADIF(N)
C
C  COMMON /CLECG/ FBEST,FACNP,NCALLS,NPFAC,EPOCH
C  COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
C
C  MAXFN=90000
C  EPS=1.0D-6
C  STEP=0.04D0
C
C  FBEST=1.0D30
C  FACNP=1.5D0
C  NCALLS=0
C  EPOCH=0
C  NPFAC=1
C
C  DO 99 J=1,N
C    MASK(J)=0
99 CONTINUE
C
C  CALL GRCHEK (A,X,MASK,GRAD,GRADIF,RLDFMX,N,NDIMA,MNPAT)
C
C  CALL LMINN (EGOAL,A,FUN,N,X,YN,MAXFN,EPS,STEP,WORK,IER,
C  * MNHID,MNOUT,NDIMA,MNPAT,LMODE2)
C
C  WRITE(LP,1)YN,IER,(X(J),J=1,N)
1  FORMAT(' YN =',1PG15.7,5X,'IER =',I3/
C  * ' X(*) =',5G15.7/(7X,5G15.7))
C
C  WRITE(LP,2)WORK(1),WORK(2),WORK(3)
2  FORMAT(' WORK(1) =',1PG15.7,5X,'WORK(2) =',G15.7/
C  * 5X,'WORK(3) =',G15.7)
C
C  WRITE(LP2,3)YN,IER,(X(J),J=1,N)
3  FORMAT(' YN =',1PG15.7,5X,'IER =',I3/
C  * ' X(*) =',5G15.7/(7X,5G15.7))
C
C  END MAIN (LECG)

```

```

C END
C RETURN
END ROUTINE LMINN (GOAL,A,FUN,N,XN,YN,MAXFN,EPS,STEP,WORK,IER,
SUBROUTINE FUN (A,N,X,FOBJ,GRAD,IOPT,WNF,WNG,
* MNHID,MNOUT,NDIMA,MNPAT)
C UNCONSTRAINED MINIMIZATION BY CONJUGATE GRADIENTS
C IOPT = -1 TO RETURN ONLY FOBJ,
C IOPT = 0 TO RETURN BOTH FOBJ AND GRAD(*), OF THE NEW NONLINEAR
C IOPT = +1 TO RETURN ONLY GRAD(*) REPORT 1982/OR/1, AUGUST 1982
C SCHOOL OF MECHANICAL AND INDUSTRIAL ENGINEERING,
C IMPLICIT REAL*8 (A-H,O-Z) WALLIS, PENNINGTON, NSW 2073, AUSTRALIA
C
C INTEGER N,IOPT,NCALLS,NPFAC,J,K,KPL,NEXPS,NPTS, MINIMIZATION METHOD
* NPSAVE,EPOCH FOR GRADIENT METHOD PROGRAMMING 32 (1985) 41-49
C
C INTEGER NINP,NHID,NOUT,NPAT,LP2,NW,MNHID,MNOUT,NDIMA,MNPAT HAVE
C
C DOUBLE PRECISION A MINIMIZATION METHOD FUNCTION VALUE
C DOUBLE PRECISION DFIT,DSUM,DTEMP,EXPAB,FAC,FBEST,FIT,
* FOBJ,GRAD,RESNEG,RESNG2,TJ,WNF,WNG,X,YY1,ZEXP,
* FACNP,PRODUC
C
C DIMENSION X(1),GRAD(1)
C
C DIMENSION A(MNPAT,NDIMA)
C
C COMMON /CLECG/ FBEST,FACNP,NCALLS,NPFAC,EPOCH
COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
C
C IF (IOPT.LE.0) THEN
CALL FCN(X,A,FOBJ,MNOUT,NW,NDIMA,MNPAT)
WNF=WNF+1.0D0
IF (FOBJ.LT.FBEST) FBEST=FOBJ
ENDIF
C
C IF (IOPT.GE.0) THEN
CALL FGRAD(GRAD,X,A,MNOUT,NW,NDIMA,MNPAT)
WNG=WNG+1.0D0
ENDIF
C
C PRINT THE FUNCTION VALUE OCCASIONALLY.
C
C NCALLS=NCALLS+1
IF (NCALLS.GE.NPFAC) THEN
PRINT 99,NCALLS,FBEST,EPOCH
99 FORMAT(' NCALLS =',I9,8X,'FBEST =',1PG20.12,'EPOCH =',I9,8X)
NPSAVE=NPFAC
NPFAC=NPFAC*FACNP
IF (NPFAC.LE.NPSAVE) NPFAC=NPSAVE+1
ENDIF
RETURN
C
C END FUN (LECG)
C

```

```

C END
C DOUBLE PRECISION A,B,OAL
C SUBROUTINE LMINN (EGOAL,A,FUN,N,XN,YN,MAXFN,EPS,STEP,WORK,IER,
* MNHID,MNOUT,NDIMA,MNPAT,LMODE2)
C * RZERO,UNITR,SIZE,SIZE1,Y3,STEP1,SIZE1,DUM,LMINN,XSTEP
C UNCONSTRAINED MINIMIZATION BY CONJUGATE GRADIENTS
C INTEGER CLASS,K,NP,NY,LPX,LPY,LPZ,LCNT,LCNW
C D. LE, "IMPLEMENTATION AND ASSESSMENT OF THE NEW NONLINEAR
C PROGRAMMING CODE LMINN", UNSW REPORT 1982/OR/1, AUGUST 1982,
C SCHOOL OF MECHANICAL AND INDUSTRIAL ENGINEERING,
C UNIVERSITY OF NEW SOUTH WALES, KENSINGTON, NSW 2033, AUSTRALIA
C D. LE, "A FAST AND ROBUST UNCONSTRAINED OPTIMIZATION METHOD
C REQUIRING MINIMUM STORAGE", MATHEMATICAL PROGRAMMING 32 (1985) 41-68.
C CONVERGENCE TEST:  $|(G|N) - N| \leq \text{NPFAC} \cdot \text{EPOCH}$ 
C FUN : SUBROUTINE SUBPROGRAM SUPPLIED BY THE USER, WHICH MUST HAVE
C THE FORM SUBROUTINE FUN(N,X,Y,G,IOPT,WNF,WNG), WHERE
C IOPT=-1 : EVALUATE ONLY THE FUNCTION VALUE Y,
C IOPT=+1 : EVALUATE ONLY THE GRADIENT VECTOR G (G IS
C DIMENSIONED N),
C IOPT=0 : EVALUATE BOTH Y AND G
C WNF IS THE NUMBER OF FUNCTION EVALUATIONS AND SHOULD
C BE SET WNF=WNF+1 WHEN IOPT=-1 OR IOPT=0
C WNG IS THE NUMBER OF GRADIENT EVALUATIONS AND SHOULD
C BE SET WNF=WNF+1 WHEN IOPT=1 OR IOPT=0
C
C N : THE DIMENSION OF THE PROBLEM
C
C XN : (DIMENSIONED N) ON ENTRY, THE STARTING POINT,
C ON EXIT, THE FINAL POSITION OF THE MINIMUM
C
C YN : ON EXIT, THE FINAL MINIMUM FUNCTION VALUE
C
C MAXFN: THE MAXIMUM NUMBER OF FUNCTION EVALUATIONS TO BE DONE
C
C EPS : TEST VALUE ON GRADIENT FOR CONVERGENCE CRITERION
C
C STEP : INITIAL STEPSIZE
C
C WORK : (DIMENSIONED 3*N+3) WORKING VECTOR.
C ON EXIT, WORK(1), WORK(2), AND WORK(3) ARE THE NUMBER OF
C ITERATIONS, NUMBER OF FUNCTION EVALUATIONS, AND NUMBER OF
C GRADIENT EVALUATIONS, RESPECTIVELY. WORK(4),....,WORK(N+3)
C ARE RECENT GRADIENT COMPONENTS.
C
C IER : RETURNED =0 FOR A NORMAL TERMINATION,
C RETURNED =1 IF MAXFN FUNCTION EVALUATIONS WERE NOT ENOUGH
C
C IMPLICIT REAL*8 (A-H,O-Z)
C
C INTEGER N,IER,N1,N11,N2,N22,N3,N33,I,NF1,NFAIL,NQUAD1,
* NQUAD,MAXFN,IOPT,EPOCH,LMODE2
C
C INTEGER NINP,NHID,NOUT,NPAT,LP2,NW,MNHID,MNOUT,NDIMA,MNPAT

```

```

C
DOUBLE PRECISION A,EGOAL
C
DOUBLE PRECISION X,XN,YN,EPS,STEP,WORK,
* RZERO,UNITR,SIZE,SIZE1,Y3,STEP1,SIZE2,DUM,ULMINN,XSTEP
DOUBLE PRECISION DOLDR,DNEWR
INTEGER CLASS,IOPTST,LPX,LPY,LPZ,LCNT,LCNV
REAL TIMES(2),TOTAL
C
EXTERNAL FUN
C
DIMENSION XN(N),WORK(1)
C
DIMENSION A(MNPAT,NDIMA)
COMMON /CLECG/ FBEST,FACNP,NCALLS,NPFAC,EPOCH
COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
COMMON /DCLASS/ CLASS,TIMES,TOTAL,IOPTST,LPX,LPY,LPZ
C
RZERO=0.0D0
UNITR=1.0D0
DOLDR=9.9D9
LCNT=0
LCNV=3
C
N1=3
N11=N1+1
N2=N1+N
N22=N2+1
N3=N2+N
N33=N3+1
C
IER=0
WORK(1)=RZERO
WORK(2)=RZERO
WORK(3)=RZERO
C
CALL FUN (N,XN,YN,WORK(N11),0,WORK(2),WORK(3))
CALL FUN (A,N,XN,YN,WORK(N11),0,WORK(2),WORK(3),
* MNHID,MNOUT,NDIMA,MNPAT)
C
SIZE=ULMINN(A,DUM,WORK(N11),WORK(N33),WORK(N33),N,0,FUN,DUM,
* MNHID,MNOUT,NDIMA,MNPAT)
C
DO 10 I=1,N
  WORK(N1+I)=-WORK(N1+I)/SIZE
10 CONTINUE
C
WORK(N33)=-SIZE
C
C RESTART.
C
20 DO 30 I=1,N
  WORK(N2+I)=WORK(N1+I)
30 CONTINUE

```

```

C
SIZE1=RZERO
IOPT=2
NF1=WORK(1)
NFAIL=0
NQUAD1=0
GO TO 90
C
C START OF ITERATION. ADJUSTING STEP.
C
40 NFAIL=0
NQUAD1=0
50 Y3=YN
EPOCH=EPOCH+1
C
IF(FBEST.LE.EGOAL) RETURN
IF(LMODE2.EQ.1) THEN
IF(NPAT.EQ.LCLSF(XN,A,NOUT,NW,NDIMA,MNPAT)) RETURN
ENDIF
C
C VALIDATION
C
IF(IOPTST.GE.2) THEN
DNEWR=VALID(XN,MNOUT,NW,NDIMA,MNPAT,LMODE2)
IF ((DNEWR.GT.DOLDR).AND.(LCNT.GE.LCNV)) THEN
RETURN
ELSEIF ((DNEWR.GT.DOLDR).AND.(LCNT.LT.LCNV)) THEN
LCNT=LCNT+1
ELSE
LCNT=0
ENDIF
DOLDR=DNEWR
ENDIF
C
CALL LMIN1 (A,FUN,STEP,DUM,Y3,WORK(2),XN,WORK(N11),WORK(N33),
X N,MAXFN,3,NQUAD,MNHID,MNOUT,NDIMA,MNPAT)
C
DO 60 I=1,N
WORK(N1+I)=XN(I)+STEP*WORK(N1+I)
60 CONTINUE
C
CALL FUN (N,WORK(N11),Y3,WORK(N33),-1,WORK(2),WORK(3))
CALL FUN (A,N,WORK(N11),Y3,WORK(N33),-1,WORK(2),WORK(3),
* MNHID,MNOUT,NDIMA,MNPAT)
IF(WORK(2).GE.MAXFN) GO TO 120
C
C SEARCH PARALLEL DIRECTION.
C
STEPI=STEP
CALL LMIN1 (A,FUN,STEPI,XSTEP,Y3,WORK(2),WORK(N11),WORK(N22),
X WORK(N33),N,MAXFN,4,NQUAD,MNHID,MNOUT,NDIMA,MNPAT)
IF(WORK(2).GE.MAXFN) GO TO 120
C
NQUAD1=NQUAD1+NQUAD

```

```

C NFAIL=NFAIL+1
DO 70 I=1,N
  WORK(N1+I)=WORK(N1+I)+XSTEP*WORK(N2+I)
  WORK(N2+I)=WORK(N1+I)-XN(I)
70 CONTINUE
C
  SIZE1=ULMINN(A,DUM,WORK(N22),WORK(N33),WORK(N33),N,0,FUN,DUM,
  * MNHID,MNOUT,NDIMA,MNPAT)
DO 80 I=1,N
  IF (SIZE1.EQ.0.D0) RETURN
  WORK(N2+I)=WORK(N2+I)/SIZE1
80 CONTINUE
C
C SEARCH CONJUGATE DIRECTION.
C
  WORK(N33)=SIZE1
  WORK(N33+1)=Y3
  IOPT=1
90 STEPI=STEP
  Y3=YN
  CALL LMIN1 (A,FUN,STEPI,SIZE2,Y3,WORK(2),XN,WORK(N22),WORK(N33),
  X N,MAXFN,IOPT,NQUAD,MNHID,MNOUT,NDIMA,MNPAT)
  IF(WORK(2).GE.MAXFN) GO TO 120
C
  NQUAD1=NQUAD1+NQUAD
C
DO 100 I=1,N
  XN(I)=XN(I)+SIZE2*WORK(N2+I)
100 CONTINUE
C
  YN=Y3
  WORK(1)=WORK(1)+UNITR
C
C GRADIENT AT XN
C
  CALL FUN (N,XN,YN,WORK(N11),1,WORK(2),WORK(3))
  CALL FUN (A,N,XN,YN,WORK(N11),1,WORK(2),WORK(3),
  * MNHID,MNOUT,NDIMA,MNPAT)
  SIZE=ULMINN(A,DUM,WORK(N11),WORK(N33),WORK(N33),N,0,FUN,DUM,
  * MNHID,MNOUT,NDIMA,MNPAT)
C
C TEST CONVERGENCE CRITERION.
C
  IF(SIZE.LE.EPS) RETURN
C
DO 110 I=1,N
  WORK(N1+I)=-WORK(N1+I)/SIZE
110 CONTINUE
  WORK(N33)=-SIZE
C
C CHECK WHETHER OR NOT RESTART IS NEEDED.
C
  IF(SIZE2.GT.SIZE1) GO TO 40
C

```



```

C NFAIL=NFAIL+1
C IF(NFAIL.LT.2) GO TO 50
C RETURN
C IF(NQUAD1.LT.4 .OR.
C X(NQUAD1.GE.4 .AND. WORK(1).GE.NF1+N+1)) GO TO 20
C
C GO TO 50
C
C MAXIMUM NUMBER OF FUNCTION EVALUATIONS EXCEEDED.
C
C IER=1
C RETURN
C END LMINN (CONJUGATE GRADIENT MINIMIZATION BY D. LE)
C
C END
C DOUBLE PRECISION FUNCTION ULMINN (A,XSTEP,X,D,T,N,IOPT,FUN,WNF,
C * MNHID,MNOUT,NDIMA,MNPAT)
C
C UTILITY FUNCTION SUBPROGRAM FOR SUBROUTINE LMINN BY D. LE.
C
C IMPLICIT REAL*8 (A-H,O-Z)
C
C INTEGER N,IOPT,I
C
C INTEGER NINP,NHID,NOUT,NPAT,LP,LP2,NW,MNHID,MNOUT,NDIMA,MNPAT
C
C DOUBLE PRECISION A
C DOUBLE PRECISION XSTEP,X,D,T,WNF,DSQRT,DUM
C
C DIMENSION X(N),D(N),T(N)
C
C DIMENSION A(MNPAT,NDIMA)
C COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
C
C IF(IOPT.EQ.0) GO TO 20
C
C IOPT.LT.ZERO: CALCULATE T(*)=X(*)+XSTEP*D(*) AND THE VALUE OF F(T).
C
C DO 10 I=1,N
C T(I)=X(I)+XSTEP*D(I)
C 10 CONTINUE
C
C CALL FUN (N,T,ULMINN,D,-1,WNF,DUM)
C CALL FUN (A,N,T,ULMINN,D,-1,WNF,DUM,
C * MNHID,MNOUT,NDIMA,MNPAT)
C RETURN
C
C IOPT.EQ.ZERO: CALCULATE THE MAGNITUDE OF A VECTOR X(*).
C
C 20 ULMINN=0.0D0
C DO 30 I=1,N
C ULMINN=ULMINN+X(I)*X(I)
C 30 CONTINUE

```



```

C X1=XMIN
  ULMINN=DSQRT(ULMINN)
  RETURN
C
C END ULMINN (CALLED BY LMINN)
C Y2=YMIN
  END
C SUBROUTINE LMIN1 (AA,FUN,STEPI,XMIN,YMIN,WNF,X,D,T,N,MAXFN,
  X IOPT,NQUAD,MNHID,MNOUT,NDIMA,MNPAT)
C LINE SEARCH SUBROUTINE FOR SUBROUTINE LMINN BY D. LE.
C
C IMPLICIT REAL*8 (A-H,O-Z)
C
C INTEGER N,MAXFN,IOPT,NQUAD,LP
  INTEGER NINP,NHID,NOUT,NPAT,LP2,NW,MNHID,MNOUT,NDIMA,MNPAT
C
C DOUBLE PRECISION AA
  DOUBLE PRECISION STEPI,XMIN,YMIN,WNF,X,D,T,
  * ZABS,ZSIGN,ARG,ARG2,TOLA,TOLB,TOLC,RZERO,RHALF,
  * UNITR,RTWO,RFOUR,X2,Y2,Y0,X1,Y1,X2TEMP,GXN,ULMINN,
  * X2SAVE,XSTEMP,X2FAC,STEP,Z,A,B,C,DEL,XQMIN,
  * YQMIN,YQQ,DABS,DMIN1,DSIGN,DSQRT
C
C EXTERNAL FUN
C
C DIMENSION X(N),D(N),T(N)
  DIMENSION AA(MNPAT,NDIMA)
  COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
C
C ZABS(ARG)=DABS(ARG)
  ZSIGN(ARG,ARG2)=DSIGN(ARG,ARG2)
C
C TOLA=1.0D-10
  TOLB=1.0D-4
  TOLC=1.0D-15
C
C RZERO=0.0D0
  RHALF=0.5D0
  UNITR=1.0D0
  RTWO=2.0D0
  RFOUR=4.0D0
C
C NQUAD=0
  IF(IOPT.NE.1) GO TO 30
C
C IOPT=1: LINE SEARCH FOR CONJUGATE DIRECTION (DETERMINE ALPHA(K)).
C
C XMIN=RZERO
  X2=T(1)
  Y2=T(2)
  Y0=DMIN1(YMIN,Y2)
  IF(YMIN.GT.Y2) GO TO 110
C

```

```

X1=XMIN
Y1=YMIN
GO TO 20
C ADJUST STEPSIZE (DETERMINE BETA(K)).
10 X2=XMIN
Y2=YMIN
20 XMIN=X2/RFOUR
C (YMIN-Y2+GXN*X2)
X2TEMP=UNITR+X2
AND STEPI LE STEP) RETURN
IF(X2TEMP.EQ.UNITR .OR. X2TEMP.EQ.X2) THEN
YMIN=Y1
WNF=WNF+UNITR
GO TO 130
ENDIF
C
YMIN=ULMINN(AA,X2,X,D,T,N,-1,FUN,WNF,MNHID,MNOUT,NDIMA,MNPAT)
IF(WNF.GE.MAXFN) RETURN
IF(YMIN-Y1)130,130,10
C
30 GXN=T(1)
XMIN=RZERO
Y0=YMIN
X2=STEPI
Y2=ULMINN(AA,X2,X,D,T,N,-1,FUN,WNF,MNHID,MNOUT,NDIMA,MNPAT)
IF(WNF.GE.MAXFN) RETURN
C
IF(IOPT-3)40,60,90
C
C IOPT=2: LINE SEARCH FOR RESTART (DETERMINE ALPHA(0)).
C
40 IF(Y2.LT.YMIN) GO TO 100
C
C 50 X2=0.5*GXN*X2*X2/(YMIN-Y2+GXN*X2)
C
50 CONTINUE
X2SAVE=X2
XSTEMP=UNITR+X2SAVE
X2FAC=RHALF*GXN*X2/(YMIN-Y2+GXN*X2)
X2=X2*X2FAC
C
X2TEMP=UNITR+X2
IF(X2TEMP.EQ.UNITR) THEN
IF(ZABS(X2SAVE).GT.ZABS(X2)) X2=ZSIGN(X2SAVE,X2)
Y2=Y0
WNF=WNF+UNITR
GO TO 55
ENDIF
C
Y2=ULMINN(AA,X2,X,D,T,N,-1,FUN,WNF,MNHID,MNOUT,NDIMA,MNPAT)
IF(WNF.GE.MAXFN) RETURN
C
IF(Y2.GT.Y0) GO TO 50
C
55 XMIN=X2

```

YMIN=Y2  
RETURN

C  
C IOPT=3: ADJUST STEPSIZE (DETERMINE BETA(K)).  
C  
C  
C 60 STEP=STEP1\*RFOUR  
STEP1=GXN\*X2\*X2/(YMIN-Y2+GXN\*X2)  
IF(STEPI.GT.XMIN .AND. STEPI.LE.STEP) RETURN  
70 X1=XMIN  
Y1=YMIN  
XMIN=X2  
YMIN=Y2  
X2=STEP  
STEP=STEP\*RFOUR  
Y2=ULMINN(AA,X2,X,D,T,N,-1,FUN,WNF,MNHID,MNOUT,NDIMA,MNPAT)  
IF(WNF.GE.MAXFN) RETURN  
C  
C Z=(Y1-YMIN)/(X1-XMIN)  
A=(Z-(Y2-YMIN)/(X2-XMIN))/(X1-X2)  
IF(A.LE.RZERO) GO TO 70  
C  
C B=Z-A\*(X1+XMIN)  
C=Y1-X1\*(B+X1\*A)-Y0  
DEL=DSQRT(B\*B-RFOUR\*A\*C)  
STEP1=(-B+DEL)/(RTWO\*A)  
IF(STEPI.GT.XMIN) GO TO 80  
C  
C STEP1=(-B-DEL)/(RTWO\*A)  
80 IF(STEPI.LE.STEP) RETURN  
C  
C GO TO 70  
C  
C IOPT=4: LINE SEARCH FOR PARALLEL DIRECTION (DETERMINE GAMMA(K)).  
C  
C 90 IF(YMIN.GE.Y2) GO TO 100  
C  
C STEP1=-STEP1  
X1=X2  
Y1=Y2  
X2=XMIN+STEP1  
GO TO 120  
C  
C GENERAL SITUATION WHEN THREE POINTS ARE KNOWN...  
C  
C 100 STEP1=STEP1\*RTWO  
110 X1=XMIN  
Y1=YMIN  
XMIN=X2  
YMIN=Y2  
X2=X2+STEP1  
120 Y2=ULMINN(AA,X2,X,D,T,N,-1,FUN,WNF,MNHID,MNOUT,NDIMA,MNPAT)  
IF(WNF.GE.MAXFN) RETURN  
C

```

C IF(YMIN.LE.Y2) GO TO 130
C 140 X2=XQMIN
C QUADRATIC FIT TO X1,XMIN,X2 WITH YMIN.LT.Y1 AND YMIN.GT.Y2 ...
C GO TO 130
C Z=(Y1-YMIN)/(X1-XMIN)
A=(Z-(Y2-YMIN)/(X2-XMIN))/(X1-X2)
IF(A.LE.RZERO) GO TO 100
C
YQ0=(A*XMIN-B)*XMIN+C
B=Z-A*(X1+XMIN)
C=Y1-X1*(B+X1*A)
XQMIN=-B/(RTWO*A)
IF((XQMIN-X2-RTWO*STEPS)*(XQMIN-X2).GE.RZERO) GO TO 100
C
YQMIN=ULMINN(AA,XQMIN,X,D,T,N,-1,FUN,WNF,
* MNHID,MNOUT,NDIMA,MNPAT)
IF(WNF.GE.MAXFN) RETURN
C
IF(YQMIN.LE.Y2) GO TO 150
C
X1=XMIN
Y1=YMIN
XMIN=X2
YMIN=Y2
X2=XQMIN
Y2=YQMIN
C
C QUADRATIC FIT TO X1,XMIN,X2 WITH YMIN.LT.Y1 AND YMIN.LT.Y2 ...
C
130 Z=(Y1-YMIN)/(X1-XMIN)
A=(Z-(Y2-YMIN)/(X2-XMIN))/(X1-X2)
B=Z-A*(X1+XMIN)
C=Y1-X1*(B+X1*A)
C
IF(A.EQ.0.0D0) THEN
XQMIN=XMIN
ELSE
XQMIN=-B/(RTWO*A)
ENDIF
C
IF(ZABS(XQMIN-XMIN).LE.TOLA*(ZABS(XMIN)+UNITR)) RETURN
C
YQMIN=ULMINN(AA,XQMIN,X,D,T,N,-1,FUN,WNF,
* MNHID,MNOUT,NDIMA,MNPAT)
IF(WNF.GE.MAXFN) RETURN
C
IF(YQMIN.LE.YMIN) GO TO 150
C
IF(YMIN.LT.Y0) RETURN
C
IF((X1-XMIN)*(XQMIN-XMIN).LT.RZERO) GO TO 140
C
X1=XQMIN
Y1=YQMIN
GO TO 130

```

```

C      ==+2 TO PRINT AT EACH ITERATION,
C 140 X2=XQMIN PRINT AT EACH STEP OF EACH ITERATION,
C   Y2=YQMIN PRINT ONLY INITIAL AND FINAL QUANTITIES,
C   GO TO 130 NOT TO PRINT AT ALL
C
C
C 150 XMIN=XQMIN DIGITAL UNIT NUMBER FOR OUTPUT
C   YMIN=YQMIN
C   YQQ=(A*XMIN+B)*XMIN+C
C   IF(ZABS(YQQ-YMIN).LE.TOLB*ZABS(YMIN)+TOLC) NQUAD=1
C   RETURN
C
C END LMIN1 (CALLED BY LMINN)
C
C   END
C SUBROUTINE SCG(EGOAL,X,A,MNOUT,MNW,NDIMA,MNPAT,LMODE2)
C *
C SCG 1.0  A.N.S.I. STANDARD FORTRAN 77  APRIL 1996
C *
C UNCONSTRAINED MINIMIZATION BY A SCALED CONJUGATE GRADIENT ALGORITHM
C
C HENDRA TIO AND J. P. CHANDLER,
C COMPUTER SCIENCE DEPARTMENT,
C OKLAHOMA STATE UNIVERSITY.
C
C "A SCALED CONJUGATE GRADIENT ALGORITHM FOR
C FAST SUPERVISED LEARNING" BY MARTIN FODSLETTE MOLLER,
C NEURAL NETWORKS 6 (1993) 525-533
C
C INPUT QUANTITIES.... N,X(*),RELTOL,ABSTOL,NRESTR,MAXIT,NTRACE,LP
C
C OUTPUT QUANTITIES... X(*)
C
C N -- THE NUMBER OF PARAMETERS, X(J)
C
C X(*) -- THE VECTOR OF PARAMETERS.
C ON ENTRY, X(*) SHOULD CONTAIN THE BEST
C AVAILABLE STARTING POINT FOR THE MINIMIZATION.
C ON EXIT, X(*) WILL CONTAIN THE BEST POINT
C THAT SUBROUTINE SCG COULD FIND.
C
C RELTOL -- RELATIVE CONVERGENCE TOLERANCE
C
C ABSTOL -- ABSOLUTE CONVERGENCE TOLERANCE
C
C NCONVG -- NUMBER OF SUCCESSIVE ITERATIONS THAT MUST PASS
C THE CONVERGENCE TEST
C
C NRESTR -- THE CONJUGATE GRADIENT ITERATION WILL BE
C RESTARTED AFTER EVERY NRESTR ITERATIONS
C
C MAXIT -- UPPER LIMIT ON THE NUMBER OF ITERATIONS
C TO BE PERFORMED
C
C NTRACE -- ==+1 TO PRINT AT THE END OF EACH CYCLE,

```

```

C DELTA =+2 TO PRINT AT EACH ITERATION,
C      =+3 TO PRINT AT EACH STEP OF EACH ITERATION,
C STEP / = 0 TO PRINT ONLY INITIAL AND FINAL QUANTITIES,
C      =-1 NOT TO PRINT AT ALL
C CHOICE OF ALARS SIGMA IN (0,1.0D-4) AND RLAMB IN (0,1.0D-6)
C LP / P -- THE LOGICAL UNIT NUMBER FOR OUTPUT
C
C SIGMA = 1D-4
C      IMPLICIT REAL*8(A-H,O-Z)
C
C
C DOUBLE PRECISION RELTOL,ABSTOL,EGOAL
C DOUBLE PRECISION X,R,P,GRADX,GRSIGP,S,RX
C DOUBLE PRECISION DELTAK,SIGMA,RLAMB,BARLAM,PLENG,
C * SIGMAK,DELSAV,BARSAB,RLAMSV,RMU,ALPHA,CAPDEL,
C * RDOT,RLENSQ,BETA,RZERO,UNITR,XPLUS,CRITER,
C * FX,FRX,FBEST,
C * DABS,DSQRT,A,ERR
C DOUBLE PRECISION DOLDR,DNEWR
C INTEGER CLASS,IOPTST,LPX,LPY,LPZ
C REAL TIMES(2),TOTAL
C INTEGER NINP,NOUT,NHID,NPAT,NW,LP,MNOUT,MNW,NDIMA,MNPAT
C INTEGER MAXIT,NCONVG,NTRACE,NFEVAL,NGEVAL,LCNT
C INTEGER N,NRESTR,ITER,L,JSUCCS,JCONVG,LP2
C * KNVGOK,LMODE2,LCNV
C * MOD
C
C DIMENSION X(MNW),R(MNW),P(MNW),A(MNPAT,NDIMA),ERR(MNOUT),
C * GRADX(MNW),GRSIGP(MNW),S(MNW),RX(MNW)
C
C COMMON /DRIVE/ NINP,NHID,NOUT,NPAT,NW,LP,LP2
C COMMON /DCLASS/ CLASS,TIMES,TOTAL,IOPTST,LPX,LPY,LPZ
C
C MAXIT=8000
C NTRACE=1
C NCONVG=3
C ABSTOL=0.D0
C RELTOL=1.D-6
C LCNT=0
C LCNV=3
C N=((NINP+1)*NHID) + ((NHID+1)*NOUT)
C NRESTR=1
C NRESTR=N+1
C RZERO=0.0D0
C UNITR=1.0D0
C DOLDR=9.9D9
C
C JCONVG=0
C
C NRESTR = NUMBER OF ITERATIONS BETWEEN RESTARTS.
C
C IF(NRESTR.LE.0) NRESTR=N+3
C
C ITER=1

```

```

      DELTAK=RZERO*(L)-GRADX(L)/SIGMAK
C 50 CONTINUE
C STEP 1 ... INITIALIZE.
C   DELTAK=RZERO
C CHOOSE SCALARS SIGMA IN (0,1.0D-4) AND RLAMBD IN (0,1.0D-6)
C AND BARLAM=0.
C 60 CONTINUE
C   SIGMA=1.0D-4
C   RLAMBD=1.0D-6
C   BARLAM=RZERO
C   * PLENG=0.1
C   CALL FCN(X,A,FX,NOUT,NW,NDIMA,MNPAT)
C   NFEVAL=1
C   CALL FGRAD(GRADX,X,A,NOUT,NW,NDIMA,MNPAT)
C   NGEVAL=1
C
C   DO 10 L=1,N
C     P(L)=-GRADX(L)
C     R(L)=P(L)
C 10 CONTINUE
C   JSUCCS=1
C STEP 2 ...
C IF SUCCESS=TRUE, THEN CALCULATE SECOND ORDER INFORMATION.
C
C 20 PLENG=RZERO
C   DO 30 L=1,N
C     PLENG=PLENG+P(L)**2
C 30 CONTINUE
C   PLENG=DSQRT(PLENG)
C
C   DO 35 L=1,N
C     P(L)=P(L)/PLENG
C 35 CONTINUE
C   PLENG=UNTR
C
C   IF(JSUCCS.EQ.1) THEN
C     SIGMAK=SIGMA/PLENG
C
C     KNVGOK=1
C     DO 40 L=1,N
C       RX(L)=X(L)+SIGMAK*P(L)
C       CRITER=RELTOL*DABS(X(L))+ABSTOL
C       IF(DABS(RX(L)-X(L)).GT.CRITER) KNVGOK=0
C 40 CONTINUE
C
C   CALL FGRAD(GRSIGP,RX,A,NOUT,NW,NDIMA,MNPAT)
C   NGEVAL=NGEVAL+1
C
C   DO 50 L=1,N

```

```

C      S(L)=(GRSIGP(L)-GRADX(L))/SIGMAK
50  CONTINUE 3) WRITE(LP,1)ITER,RMU,DELTA,ALPHA
C 10 FORMAT(' STEP 5 ... ITER =',I6,5X,'RMU =',1PG13.5,5X,
* DELTAK=RZERO
* DO 60 L=1,N
      DELTAK=DELTA+P(L)*S(L)
60  CONTINUE 4) CALCULATE THE COMPARISON PARAMETER, CAPDEL
C
C 10 IF(NTRACE.GE.3) WRITE(LP,70)ITER,SIGMA,PLENG,SIGMAK,DELTA
70  FORMAT(' STEP 2 ... ITER =',I6,5X,'SIGMA =',1PG13.5,5X,
* 'PLENG =',G13.5/
* 5X,'SIGMAK =',G13.5,5X,'DELTA =',G13.5)
C CALL FCN('A',F,LP,NP,IT,NW,NDLMA,MINF)
C ENDIF
C
C STEP 3 ... SCALE DELTA(K).
C
      DELSAV=DELTA
      DELTAK=DELTA+(RLAMBD-BARLAM)*PLENG**2
C
C 10 IF(NTRACE.GE.3) WRITE(LP,80)ITER,DELSAV,RLAMBD,BARLAM,PLENG,
* DELTAK
80  FORMAT(' STEP 3 ... ITER =',I6,5X,'DELSAV =',1PG13.5,5X,
* 'RLAMBD =',G13.5/
* 5X,'BARLAM =',G13.5,5X,'PLENG =',G13.5,5X,'DELTA =',G13.5)
C
C STEP 4 ... IF DELTAK .LE. ZERO THEN MAKE THE
C HESSIAN MATRIX POSITIVE DEFINITE.
C
C IF(DELTA.LE.0) THEN
      DELSAV=DELTA
      BARSAV=BARLAM
      RLAMSV=RLAMBD
      BARLAM=2.0D0*(RLAMBD-DELTA/PLENG**2)
      DELTAK=-DELTA+RLAMBD*PLENG**2
      RLAMBD=BARLAM
C
C IF(NTRACE.GE.3) WRITE(LP,90)ITER,DELSAV,BARSAV,RLAMSV,PLENG,
* BARLAM,DELTA
90  FORMAT(' STEP 4 ... ITER =',I6,5X,'DELSAV =',1PG13.5,5X,
* 'BARSAV =',G13.5/
* 5X,'RLAMSV =',G13.5,5X,'PLENG =',G13.5/
* 5X,'PLENG =',G13.5,5X,'BARLAM =',G13.5/
* 5X,'DELTA =',G13.5)
C
C ENDIF
C
C STEP 5 ... CALCULATE THE STEP SIZE.
C
      RMU=RZERO
      DO 100 L=1,N
        RMU=RMU+P(L)*R(L)
100 CONTINUE
      ALPHA=RMU/DELTA

```



```

C
  IF(NTRACE.GE.3) WRITE(LP,110)ITER,RMU,DELTAK,ALPHA
110 FORMAT(/' STEP 5 ... ITER =',I6,5X,'RMU =',1PG13.5,5X,
  * 'DELTAK =',G13.5/
  * 5X,'ALPHA =',G13.5)
C
C STEP 6 ... CALCULATE THE COMPARISON PARAMETER, CAPDEL.
C
  DO 120 L=1,N
    RX(L)=X(L)+ALPHA*P(L)
120 CONTINUE
C
  CALL FCN(RX,A,FRX,NOUT,NW,NDIMA,MNPAT)
  NFEVAL=NFEVAL+1
C
  CAPDEL=2.0D0*DELTAK*(FX-FRX)/RMU**2
C
  IF(NTRACE.GE.3) WRITE(LP,130)ITER,DELTAK,FX,FRX,RMU,CAPDEL
130 FORMAT(/' STEP 6 ... ITER =',I6,5X,'DELTAK =',1PG13.5/
  * 5X,'FX =',G13.5,5X,'FRX =',G13.5/
  * 5X,'RMU =',G13.5,5X,'CAPDEL =',G13.5)
C
C STEP 7 ... IF THE COMPARISON PARAMETER CAPDEL IS .GE. ZERO
C           THEN A SUCCESSFUL REDUCTION IN THE FUNCTION
C           CAN BE MADE.
C
  IF(CAPDEL.GE.RZERO) THEN
C
  CALL FGRAD(GRADX,RX,A,NOUT,NW,NDIMA,MNPAT)
  NGEVAL=NGEVAL+1
C
  RDOT=RZERO
  RLENSQ=RZERO
  DO 150 L=1,N
    X(L)=RX(L)
    RDOT=RDOT-GRADX(L)*R(L)
    R(L)=-GRADX(L)
    RLENSQ=RLENSQ+R(L)**2
150 CONTINUE
C
  FX=FRX
C
  BARLAM=RZERO
  JSUCCS=1
C
  IF(NTRACE.GE.3) WRITE(LP,170)ITER,CAPDEL
170 FORMAT(/' STEP 7 ... ITER =',I6,5X,'CAPDEL =',1PG13.5,
  * 5X,'F DECREASED.')
C
  IF(MOD(ITER,NRESTR).EQ.0) THEN
C
  DO 180 L=1,N
    P(L)=R(L)
180 CONTINUE

```

```

C * PLENG,RLAMBD
250 IF(NTRACE.GE.1) WRITE(LP,190)ITER,NRESTR
190  FORMAT(/' STEP 7 ... ITER =',I9,5X,'NRESTR =',I7/
*      5X,'RESTART WITH P(*)=R(*)' ) =',G13.5)
C
C ELSE
C
C BETA=(RLENSQ-RDOT)/RMU CONVERGED
C DO 210 L=1,N-1 AND GO TO STEP 2
C P(L)=R(L)+BETA*P(L) AND RETURN X(*) AS
210  CONTINUE
C
C IF(NTRACE.GE.3) WRITE(LP,220)ITER,RLENSQ,RDOT,RMU,BETA
220  FORMAT(/' STEP 7 ... ITER =',I6,
*      5X,'RLENSQ =',1PG13.5,5X,'RDOT =',G13.5/
*      5X,'RMU =',G13.5,5X,'BETA =',G13.5)
C
C ENDIF
C
C IF (CAPDEL.GE.0.75D0) THEN
C   RLAMSV=RLAMBD
C
C DO NOT ALLOW RLAMBD TO DECREASE MUCH BELOW MACHINE EPSILON.
C
C   XPLUS=UNITR+RLAMBD
C   IF(XPLUS.GT.UNITR) RLAMBD=0.25D0*RLAMBD
C
C   IF(NTRACE.GE.3) WRITE(LP,230)ITER,CAPDEL,RLAMSV,RLAMBD
230  FORMAT(/' STEP 7 ... ITER =',I6,5X,'CAPDEL =',1PG13.5/
*      5X,'RLAMSV =',G13.5,5X,'RLAMBD =',G13.5)
C
C ENDIF
C
C ELSE
C   BARS AV=BARLAM
C   BARLAM=RLAMBD
C   JSUCCS=0
C
C IF(NTRACE.GE.3) WRITE(LP,240)ITER,BARS AV,BARLAM
240  FORMAT(/' STEP 7 ... ITER =',I6/
*      5X,'BARS AV =',1PG13.5,5X,'BARLAM =',G13.5/
*      5X,'NO REDUCTION CAN BE MADE IN THE FUNCTION VALUE.'/
*      5X,'SET SUCCESS=FALSE.')
C
C ENDIF
C
C STEP 8 ... IF THE COMPARISON PARAMETER CAPDEL IS .LT. 0.25,
C   THEN INCREASE THE SCALE PARAMETER DELTAK.
C
C IF(CAPDEL.LT.0.25D0) THEN
C   RLAMSV=RLAMBD
C   RLAMBD=RLAMBD+DELTAK*(UNITR-CAPDEL)/PLENG**2
C
C IF(NTRACE.GE.3) WRITE(LP,250)ITER,CAPDEL,RLAMSV,DELTAK,

```

```

*   PLENG,RLAMBD
250  FORMAT(/ STEP 8 ... ITER =',I6,5X,'CAPDEL =',1PG13.5/
*   5X,'RLAMSV =',G13.5,5X,'DELTAK =',G13.5/
*   5X,'PLENG =',G13.5,5X,'RLAMBD =',G13.5)
C
C   LCNT=LCNT+1
C   ENDIF
C
C   LCNT=0
C   STEP 9 ... IF THE ITERATION HAS CONVERGED,
C   SET K=K+1 AND GO TO STEP 2,
C   ELSE TERMINATE AND RETURN X(*) AS
C   THE DESIRED MINIMUM POINT.
C
C   TO 20
C   THE CONVERGENCE CRITERION OF MOLLER WAS TO TEST FOR
C   THE GRADIENT BEING EXACTLY ZERO.
C   THIS IS IMPRACTICAL, AND HAS BEEN REPLACED.
C
C   IF(KNVGOK.EQ.1) THEN
C   JCONVG=JCONVG+1
C   ELSE
C   JCONVG=0
C   ENDIF
C
C   FBEST=FX
C   IF(FRX.LT.FBEST) FBEST=FRX
C
C   IF(NTRACE.GE.2 .OR. (NTRACE.GE.1 .AND. MOD(ITER,N).EQ.0))
*   WRITE(LP,261) ITER,RLAMBD,DELTAK,BARLAM,ALPHA,
*   FBEST,CAPDEL,JCONVG
261  FORMAT(/ ITER =',I6,5X,'RLAMBD =',1PG13.5,5X,
*   'DELTAK =',G13.5/
*   5X,'BARLAM =',G13.5,5X,'ALPHA =',G13.5/
*   5X,'FBEST =',G13.5,5X,'CAPDEL =',G13.5,5X,'JCONVG =',I2)
C
C   IF(JCONVG.GE.NCONVG) GO TO 290
C
C   270 ITER=ITER+1
C
C   IF(FBEST.LE.EGOAL) GOTO 290
C
C   IF(LMODE2.EQ.1) THEN
C   IF(NPAT.EQ.LCLS(X,A,NOUT,NW,NDIMA,MNPAT)) GOTO 290
C   ENDIF
C   IF(ITER.GT.MAXIT) THEN
C
C   IF(NTRACE.GE.0) WRITE(LP,280)MAXIT
280  FORMAT(/ MORE THAN MAXIT =',I9,
*   ' ITERATIONS IN SCG. CONVERGENCE FAILURE.')
```

```

C
C   GO TO 290
C   ENDIF
C
C   VALIDATION
C
C   IF(IOPTST.GE.2) THEN
```

```

DNEWR=VALID(X,MNOUT,NW,NDIMA,MNPAT,LMODE2)
IF ((DNEWR.GT.DOLDR).AND.(LCNT.GE.LCNV)) THEN
  GOTO 290
ELSEIF ((DNEWR.GT.DOLDR).AND.(LCNT.LT.LCNV)) THEN
  LCNT=LCNT+1
ELSE
  LCNT=0
ENDIF
DOLDR=DNEWR
ENDIF
C
C GO TO 20
C
C 290 CONTINUE
C
C RETURN
C
C END SCG
C
END

```

VITA

Header File

Excluded from the Project

DATA METHOD ON VITA SIN HEDFOR NEURAL

WORKS

operator Name

Date: 01/01/1969, 10:00 AM  
Operator: JMS

St. 1969, 11

Mr. Thyng

to: Mr. Arthur J. ...

2. Jakarta

via to Star

from: Mr. ...

Indonesia State

city

for: Mr. ...

of the

for

in 1969

1969

2  
VITA

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Candidate for the Degree of  
Master of Science

Thesis: OPTIMIZATION METHODS FOR TRAINING FEEDFORWARD NEURAL  
NETWORKS

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