# A Survey of Video Streaming Practice and Aspirations in Academic Libraries

Mark Notess
Jon Dunn

Digital Library Brown Bag Series

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### **Survey Context: Variations on Video**



### Variations Digital Music Library

- Open source digital music library system
- Used at a dozen institutions, mainly for streaming audio course reserves
- @IU, current version online since 2005, now with ~20,000 digitized albums; in heavy daily use



### What's in the box

#### Includes

- Server software
- Client construction kits for
  - Windows and Mac
  - Sample content: 2 recordings and Various utilities for authentication,
    - authorization & encoding
    - Web applications for audio playback & authorization mgmt

#### Just add

- A Linux/Unix server
- MySQL, Apple Darwin SS, Java, Quicktime, Perl, Tomcat, Apache
  - Your content

### **Nutrition Facts**

Open source BSD license

Album- not track-based

Online access to streaming audio and scanned score images

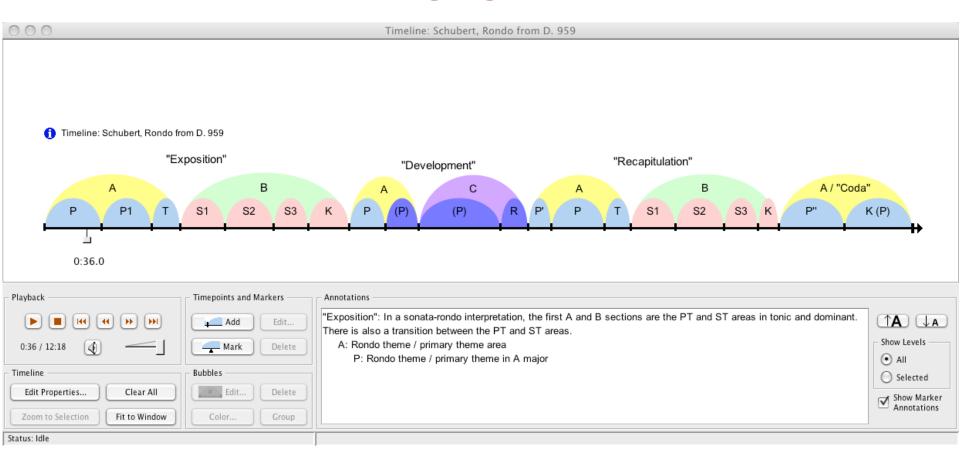
Flexible access control

Teaching & learning tools for annotation & analysis

See variations.sourceforge.net for more information.



#### Variations: Pedagogical Tools



#### Variations on Video

Add online video access capabilities to Variations, providing equivalent access, annotation, and analysis tools to support teaching and learning.

- Initial planning grant, Aug 2010 Jan 2011 from the Institute of Museum and Library Services
- IU & Northwestern are lead institutions
- Funding multi-institutional collaboration on functional and technical requirements
- Goal: Submit full implementation grant proposal to IMLS in Feb 2011







#### **Motivators for Variations on Video**

- Demand from Variations implementers
- Increased video digitization locally at IU
- IU Media Preservation Initiative
- IU IT strategic plan: Empowering People
- History of involvement in open and community source software
- Desire to create a sustainable foundation for Variations development and maintenance



#### Variations on Video: Scope

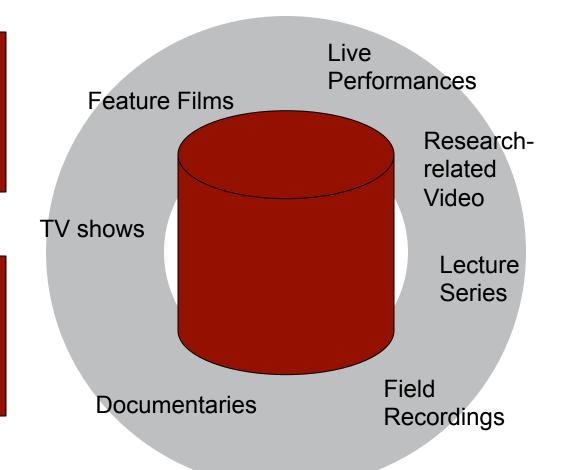
- Access to managed collections
  - Video, audio
  - Focus on libraries, archives
  - Research, teaching, and learning use
  - Variety of access control requirements
  - Integration with preservation repository services
- Ad-hoc faculty/student uploads
- Classroom capture
- Live streaming
- Working digital assets media production



#### **Variations on Video: Content**

Video digitized from library collections

Files with purchased or licensed streaming rights



University produced video

Archival collections

Facultyproduced video

#### Variations on Video Grant Objectives

- Identify functional and technical requirements and define scope based on input from:
  - Librarians and technologists
  - Faculty and students
  - Technical investigation and gap analysis
- Develop high-level technical architecture and development plan
- Form partnership for development and ongoing maintenance
- Submit IMLS National Leadership Grant proposal (February 2011)



Spring 2010

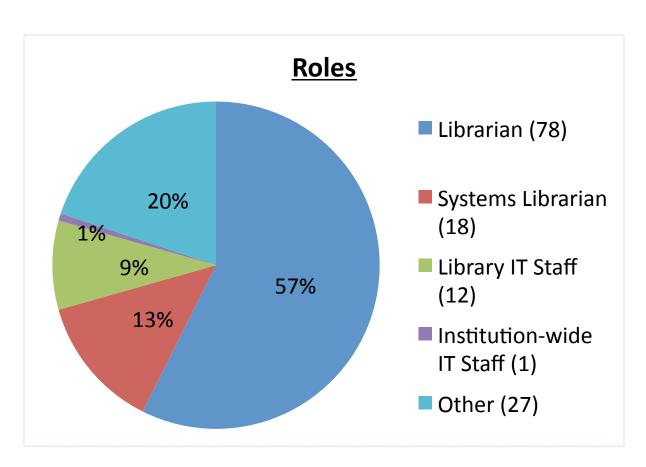
### **SURVEY RESULTS**

#### Overview

- Survey conducted online April 29 June 5, 2010
- Invitations sent to
  - MLA-L
  - Code4lib
  - Some Variations lists
  - DLF-L
  - SYSLIB-L
  - VIDEOLIB
  - AMIA-L
- Approximately 150 respondents completed the survey, though most questions were optional so response numbers vary
- Of these, ~90 reported currently streaming video

### Primary Institutional Role

Who were the survey respondents? (N = 136)



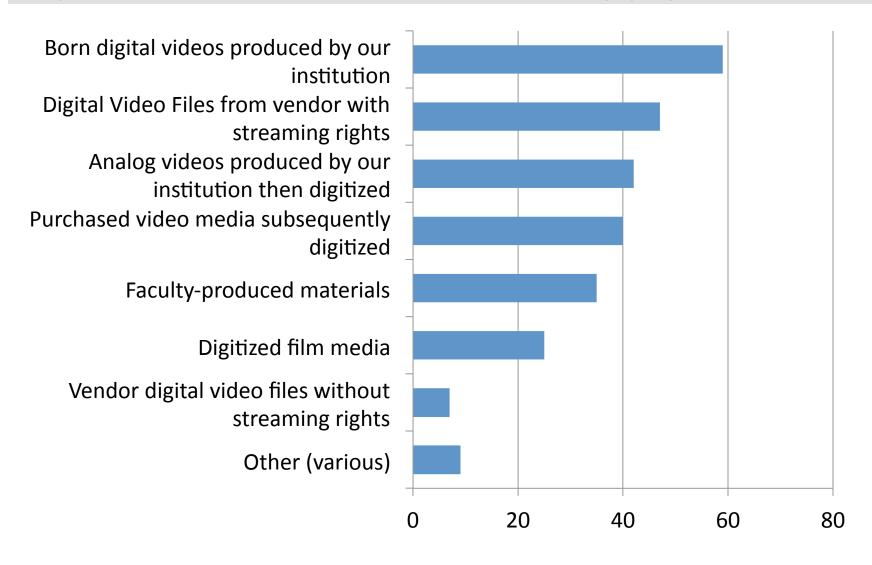
#### Other:

- Media Specialists (3)
- Archivists (2)
- Digital Services Librarian (2)
- Programmer, Metadata Librarian, Faculty, Developer....

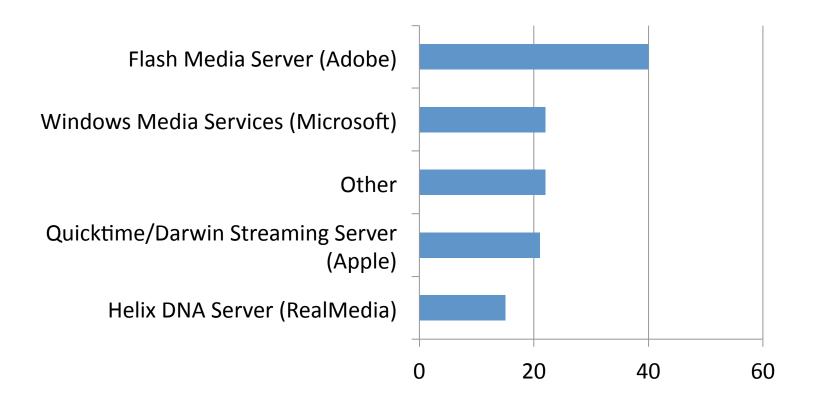
~90 respondents

## THOSE CURRENTLY STREAMING VIDEO

## What are the main kinds of video content you stream? Check all that apply (N=94)

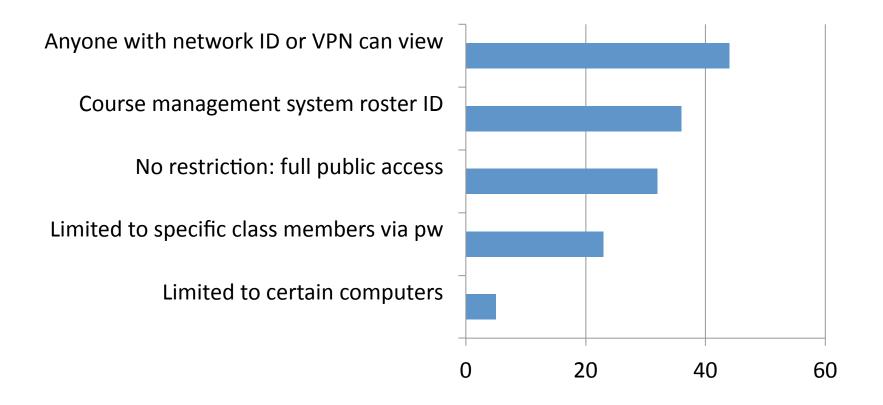


## What streaming server do you use? Check all that apply (N=88)



Other: includes Wowza, YouTube, iTunes, VideoFurnace, Apple H.264 ....

### What method do you use to restrict access to your streaming video? Check all that apply (N=91)



Other: Some materials are open, some are not; on-campus only; it depends....

## Which organization has primary responsibility for managing your video streaming server technology? (N=92)

- Library (47%)
- Campus IT Department (27%)
- Consortium of which we are a member (7%)
- A commercial third-party to whom we outsource (4%)
- Other (15%) Most of these responses were multiple servers run by multiple organizations

## What do you like about your current video streaming solution? (N=66)

(open responses categorized by topic, ranked highest to lowest by count)

- Reliability
- Broader/easier access
- Tools: Clips can be created by faculty for courses, videos can be embedded, access can be controlled at several levels by admin.
- Easy to use and set up
- High praise from faculty and students
- Video stream is high-quality
- Security and password protection
- Conversion of obsolete formats
- Support for a variety of formats

## What needs are not well met by your current solution? (N=57)

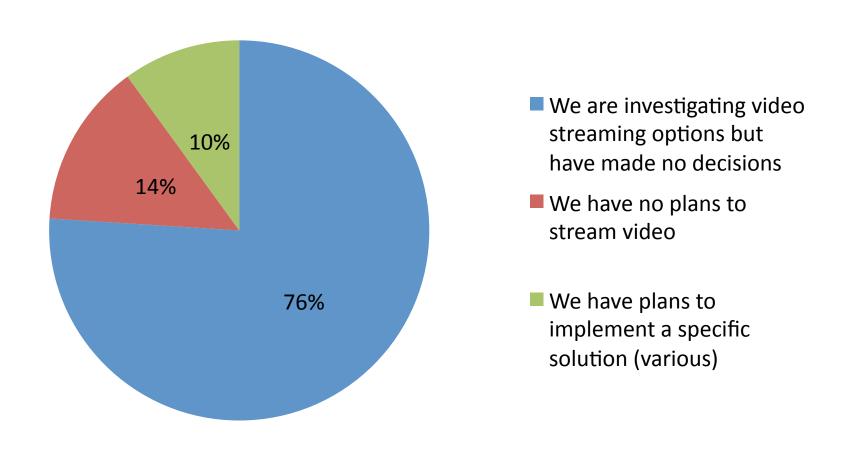
(open responses categorized by topic, ranked highest to lowest by count)

- Rights management
- Ability to control authentication or restrict access
- Lacking clip creation, Blackboard embed, clip portability, collaboration, bookmarking
- Workflow is time-consuming, labor-intensive
- Off-campus access, mobile access
- Metadata production
- Limited file support
- Platform limitations (only vendor products can be used)
- Statistical data gathering

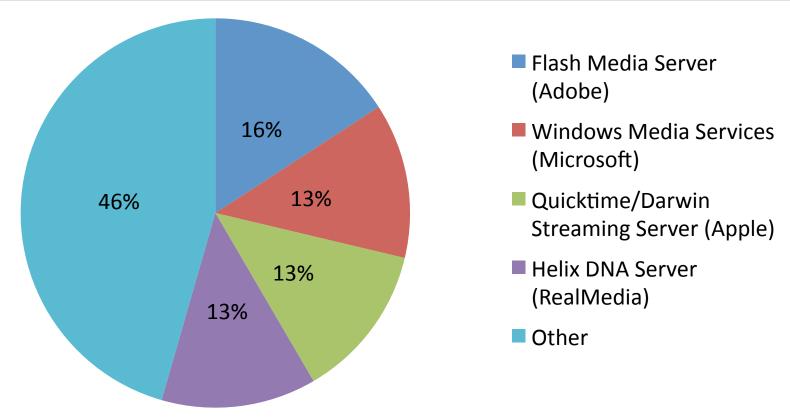
~60 respondents

## THOSE NOT CURRENTLY STREAMING VIDEO

## What statement best describes your library's plans for streaming video? (N=66)

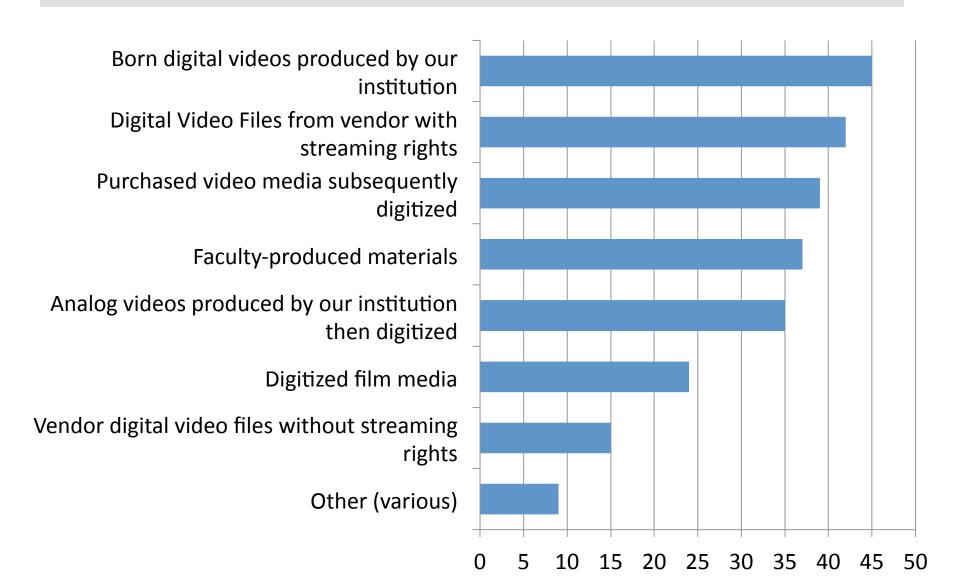


## If you have already decided which video streaming server to use (or have a leading candidate), indicate which one you have chosen (N=24)



Other: Wowza (2), Flash (2), RealMedia, CONTENTdm, Video Furnace, Kaltura, SAFARI Montage

### What main types of video content would you like to stream? Check all that apply (N=64)



~150 respondents

## BOTH GROUPS OF RESPONDENTS

## What is important in a video streaming solution?

(The following selected answers show highest 'must have' responses)

	Must Have	Would Like	Not Sure	Don't Need
Users can adjust playback location precisely (within a second of the desired location)	48	55	22	5
Users can mark a particular location in a video for future immediate access (bookmarking)	33	73	17	9
Users can create a playlist of segments from different videos for future reference	27	77	15	12
Videos can be accompanied by transcripts	28	70	22	10
Video content can be delivered to mobile devices	21	70	30	11

## What is important in a video streaming solution?

(The following selected answers show highest 'don't need' responses)

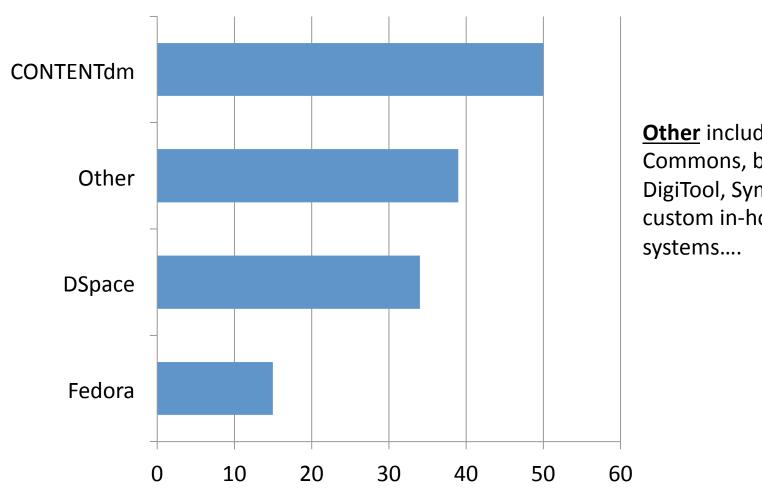
	Must Have	Would Like	Not Sure	Don't Need
Video content can be integrated into a discussion forum or chat tool for group discussion	5	80	32	15
Users can share textual annotations with other users	4	76	30	20
Video content can be integrated into an online quiz/test tool	6	68	35	21
Video marking, annotation, playlists, and segmenting can be accomplished on mobile devices	3	64	43	21

## Interactive, end-user features wanted in a video streaming solution

(open responses categorized by topic, ranked highest to lowest by count)

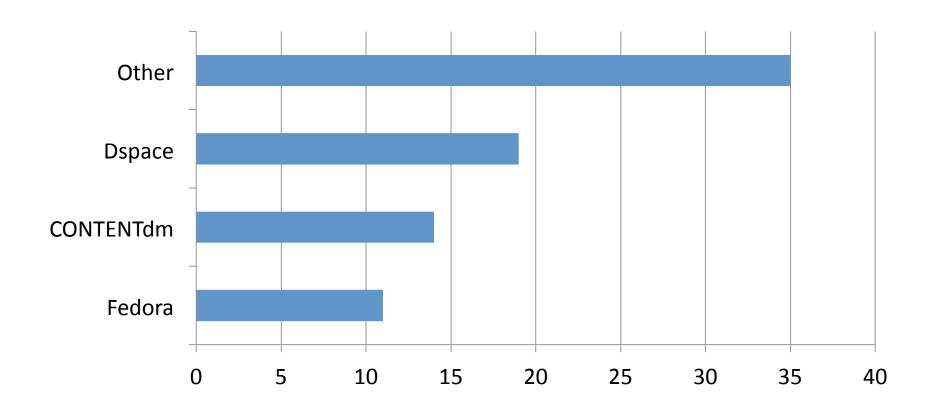
- Clips can be downloaded for use in other applications
- Closed and Soft Captioning
- Search by indexed transcript
- Tools for creating learning objects for integration into online classes
- Re-purposing of content for student use (annotation, bookmarking, remixing)
- Remote Access
- Statistics on use (overall, by school, by staff member)

#### Which of the following repositories or digital asset management systems are you currently running? Check all that apply (N=107)



**Other** includes Digital Commons, bepress, DigiTool, Symposia, custom in-house

## If you are running a repository or digital asset management system, check any that you use to store video assets (N=68)



Other: In-house or custom (6), bepress (2), Digital Commons (2), various....

#### **Additional Comments**

(open responses categorized by topic, ranked highest to lowest by count)

#### <u>Issues</u>

- Copyright barriers
- Cost of licensing
- No coherent policy on fair use in this 'Wild West DRM frontier'
- Conflicts between needs of Library and IT
- Storage costs

#### **Likes & Opportunities**

- Faculty and students love their streaming video solution
- Increased collaboration

## Variations on Video Project Participant Meeting

- Held October 5-6, 2010, at IU
- Institutions contributed usage scenarios to surface user requirements
- Analyzed scenarios and developed functional & technical requirements



## Variations on Video: Other Planning Phase Participants



















### **Preliminary directions**

- More likely to focus on ingest, management and delivery than on sophisticated analysis and annotation, at least initially
- Tending towards a modular approach
- Investigating opportunities to leverage work of other projects where possible, such as Opencast Matterhorn and Kaltura

### **Initial Module List (tentative)**

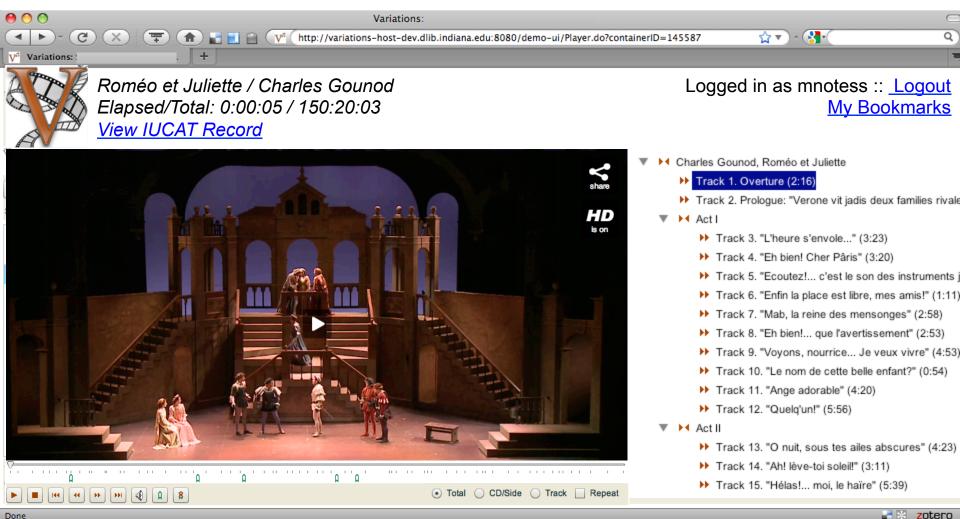
- Ingest/transcoding
- Media delivery server
- Basic player interface
- Simple metadata storage and management search
- Access control (with or without rights), with authentication piece
- Ability to import metadata from other systems

#### **Basic Player**

- Navigational metadata (i.e., chapters/tracks)
- Precise, responsive time positioning
- Embeddable
- Browser and mobile support
- Transcripts and captioning
- Bookmarking
- Clip and playlist creation



#### **Player Concept**



#### **Context at IU**

- Several Empowering People actions relating to digital video/media/content management
  - 32, 34, 36, 37, 55, others
- Classroom capture efforts
- Discussion of a faculty/student YouTube-like service
- PAGR Digital Asset Management System
- IUPUI IMDS
- How/when to integrate?

#### **Questions?**

- Visit our project page: <u>http://www.dlib.indiana.edu/projects/vov</u>
- Survey writeup will be posted on VoV site

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