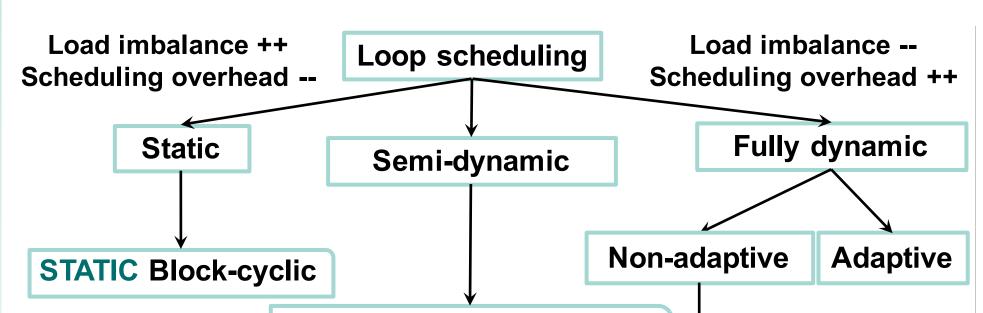
University of Basel

Dynamic Loop Scheduling Using the MPI Passive-larget **Remote Memory Access Model**

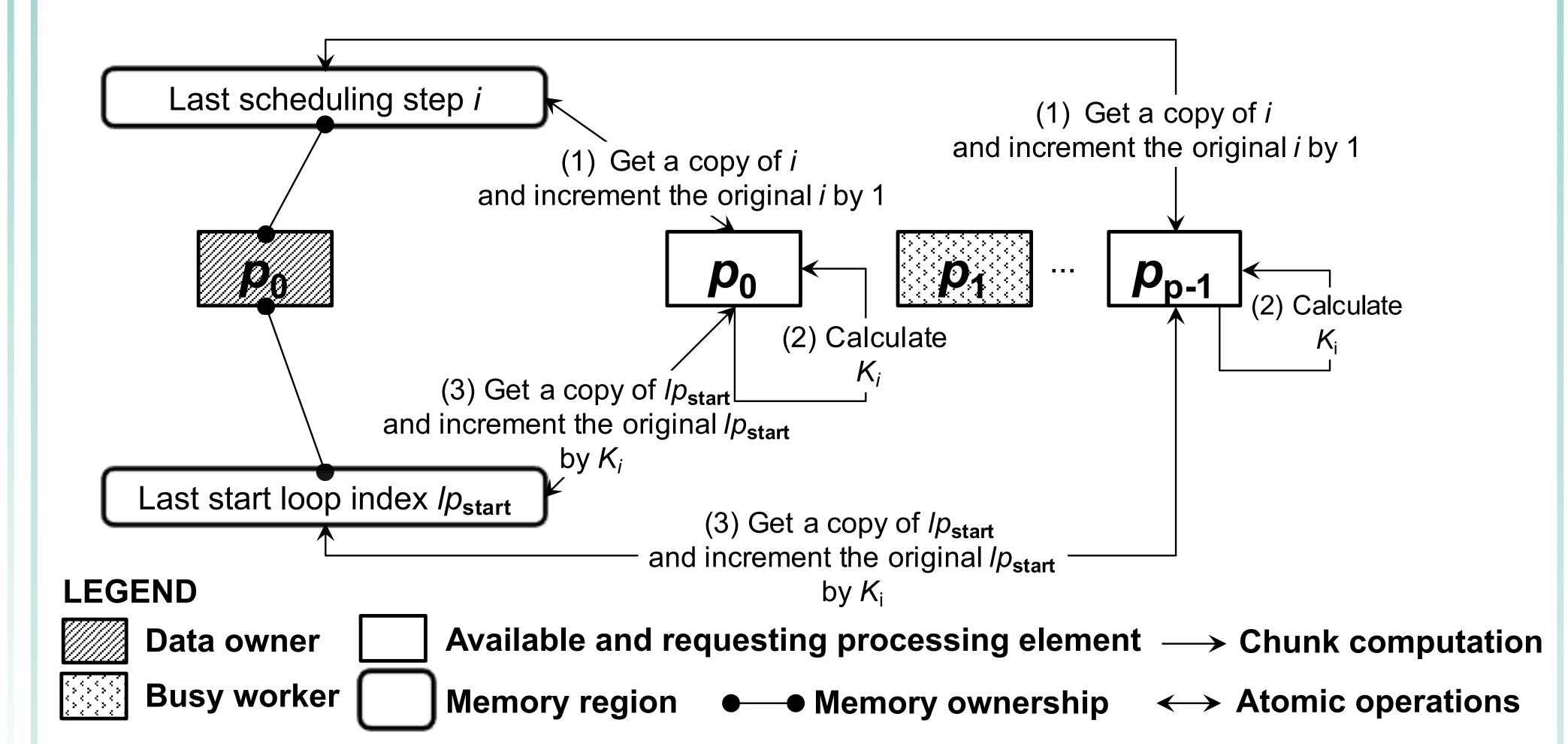
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1. Problem Statement

Existing dynamic loop scheduling (DLS) techniques for *distributed-memory* systems employ a *master-worker* execution model which has a limited performance on large-scale and *heterogeneous* computing resources.



3. Novel Distributed Chunk Calculation Approach

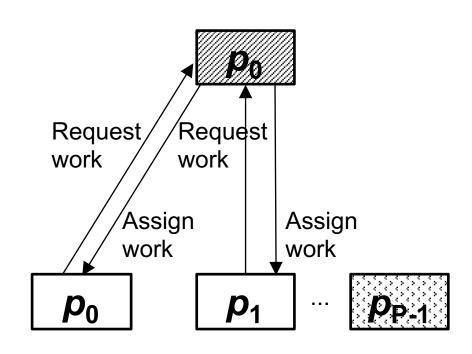




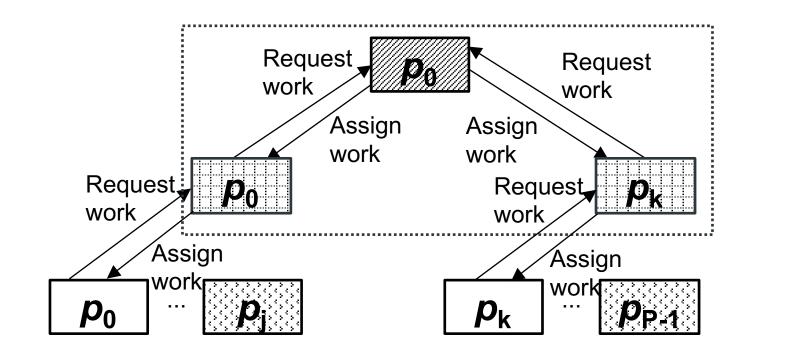
SS Self-Scheduling **FSC** Fixed size chunking **GSS** Guided self-scheduling **TSS** Trapezoid self-scheduling **FAC** Factoring

Taxonomy of loop scheduling techniques.

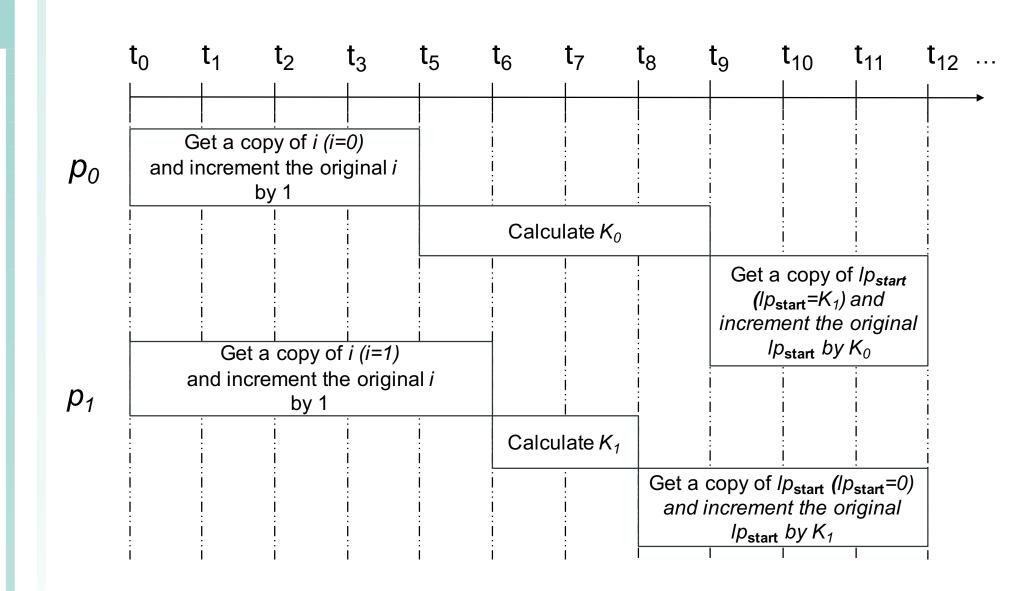
2. Existing Approaches



Conventional master-worker execution model using MPI two-sided communications [1, 3].



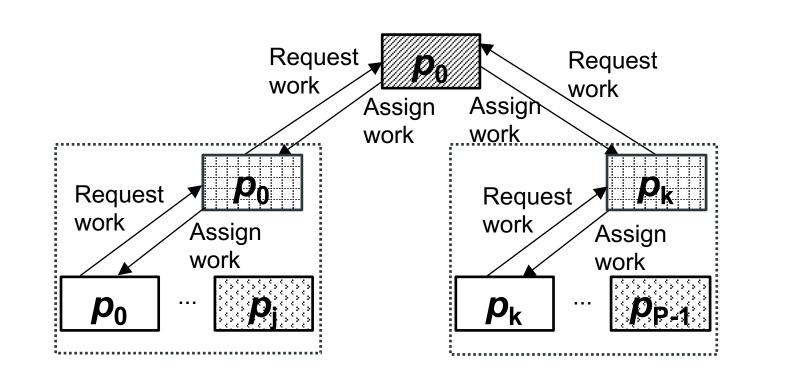
Novel distributed chunk calculation approach using MPI one-sided communication and passive-target synchronization.



DLS execution with the proposed distributed chunk calculation approach.

- 1. A processing element p_i obtains a copy of the last scheduling step *i* and atomically increments i by one.
- 2. p_i only uses its local pre-increment copy of i to calculate K_i with the selected DLS technique.
- 3. p_i obtains a copy of the last start loop index lp_{start} and atomically accumulates the size of the calculated chunk K_i to it.
- 4. p_i executes loop iterations between lp_{start} (before accumulation) and $lp_{start} + min(K_i, N).$

Hierarchical master-worker model using MPI twosided communications. Global and local masters are located on a single physical compute node [2].

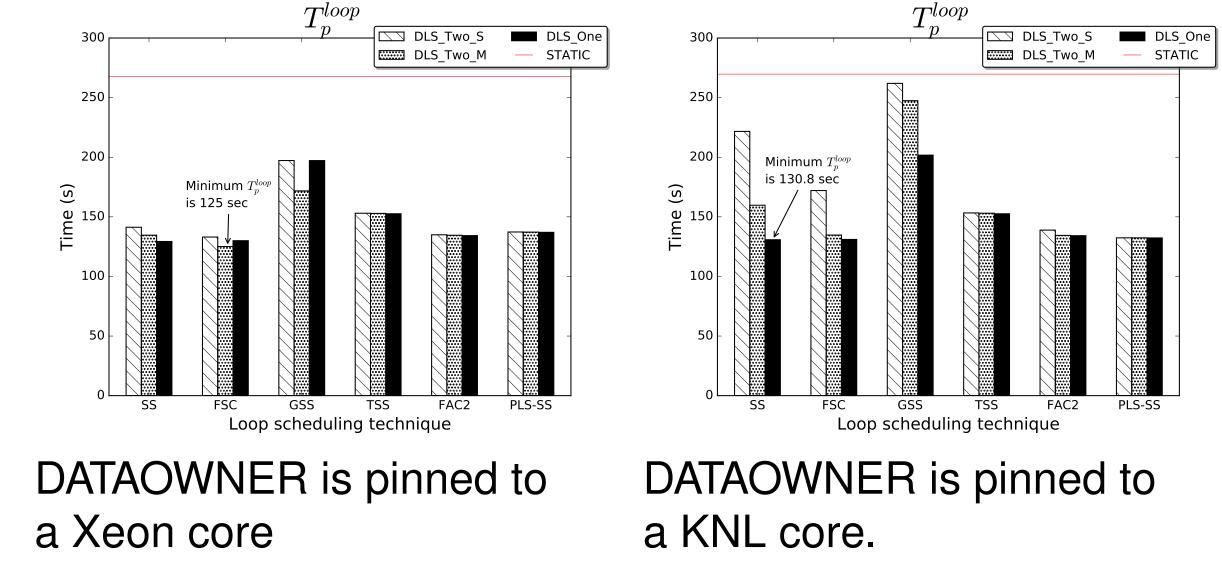


Hierarchical master-worker model using hybrid MPI two-sided communications and OpenMP. Local masters are distributed across multiple physical compute nodes [4].

LEGEND

4. Experimental Setup and Results

- Parallel spin-image generation. • Three two-socket Intel Xeon E5-2640 processors with a total of 20 cores per node, denoted Xeon.
- Three Intel Xeon Phi 7210 manycore processors with a total of 64 cores per node, denoted KNL.



Implementation approaches

- One DLS proposed distributed chunk calculation using one-sided MPI communication and passive-target synchronization.
- Two_DLS_S single-thread master-worker using two-sided MPI communication.
- Two_DLS_M multi-thread master-worker using two-sided MPI communication.

5. Take Home Messages



- Available and requesting worker
- Physical compute node
- ^r Communication message

Acknowledgment

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- The proposed approach, DLS_One, employs MPI passive-target synchronization and delivers a competitive performance against existing approaches, DLS_Two_S, and DLS_Two_M, that use MPI two-sided communication and employ the conventional master-worker execution model.
- Using DLS One, the performance of DLS techniques were almost unaffected by the arbitrary mapping of the DATAOWNER to any processing element in the system.

References

- [1] Chronopoulos, A.T., Andonie, R., Benche, M., and Grosu, D. "A class of loop self-scheduling for heterogeneous clusters", International Conference on Cluster Computing, 2001.
- [2] Chronopoulos, A.T., Penmatsa, S., Yu, N., and Yu, D. "Scalable Loop Self-Scheduling Schemes for Heterogeneous Clusters", International Journal of Computational Science and Engineering, 2005.
- [3] Carinõ, R.L. and Banicescu, I. "A load balancing tool for distributed parallel loops", Journal of Cluster Computing, 2005.
- [4] Wu, C.C., Yang, C.T., Lai, K.C., and Chiu, P.H. "Designing parallel loop self-scheduling schemes using the hybrid MPI and OpenMP programming model for multi-core grid systems", Journal of Supercomputing, 2012.