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Research Article An Efficient Computation of Effective Ground Range Using an Oblate Earth Model

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An effcient method is presented to calculate the ground range of a ballistic missile trajectory on a nonrotating Earth. The spherical Earth model does not provide good approximation of distance between two locations on the surface of Earth. We used oblate spheroid Earth model because it provides better approximations. The effective ground range of a ballistic missile is an arc-length of a planner elliptic (or circle) curve which passes through the launch and target points on the surface of Earth model. A general formulation is presented to calculate the arc-length of an elliptic (or circle) curve which is the intersection of oblate Earth model and a plane. Explicit formulas are developed to calculate the coordinates of center of the ellipse as well as major and minor axes which are necessary ingredients for the calculation of effective ground range.

1. Introduction

We developed a method to calculate the distance between two points constrained to lie on the surface of the oblate spheroid. We assume the definition of distance between launch and target points (the launch and target points are just two given arbitrary points) to be the length of the curve resulting from the intersection of the given oblate spheroid with a plane which passes through the launch point and the target point. There are infinite numbers of planes which pass through the launch and target points, for example, (1) the plane which passes through the normal at launch point (trajectory plane) and (2) the plane which passes through the geometrical center of the oblate spheroid (geocentric plane). All these planes can be obtained from a single plane by rotating it about the line joining the launch and target points. Therefore, we take a general plane which passes through the two given points on the oblate spheroid. We see that the trace of the oblate spheroid in the general plane is an ellipse. We find the semimajor axis, semiminor axis, and center of the ellipse. We also find the unit vector along the major axis of the ellipse. By calculating the position vectors of the launch and target

point with respect to the center of the ellipse, we calculate the angles which these vectors make with major axis of the ellipse. Finally, we find the smaller arc length of the ellipse between these two angles which is the surface range between the given two points.

Many researchers have investigated numerical methods related to ballistic missiles and satellite launch vehicles. In [1], the authors discussed computation of the different errors in the ballistic missiles range. Estimation and prediction of ballistic missiles are discussed in [2]. Some recent research work about ballistic missiles and satellite launch vehicles can be found in [3-18]. Escobal [19] and Nguyen and Dixson [20] have formulated the problem to calculate range of a ballistic missile over the none-rotating oblate spheroid Earth model. Both authors define the elliptic curve over the surface of oblate Earth model by the intersection of a plane which passes through the launch, target points, and center of the oblate spheroid. Clearly in this case, the center of the ellipse (if the cutting plane is parallel to equatorial plane then resulting intersecting curve is a circle.) is the center of oblate spheroid. Once they know the center, it is easy to use rotational transformation matrix to calculate the orientation of major

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and minor axis. But in reality, the trajectory plane of ballistic missile passes through the normal vector at launch (or target) point to the surface of Earth model and the target point (or launch point). It is not necessarily true that trajectory plane passes through the center of oblate spheroid. It means, we require a general formulation of the problem to calculate the elements of general intersecting ellipse. Figure 1 shows two intersecting ellipses passing through launch and target points.

2. Trace of the Oblate Spheroid in the Plane

General equation of a plane is given by

$$n_1 x + n_2 y + n_3 z = d, (1)$$

where $\vec{n} = [n_1, n_2, n_3]$ is a vector normal to the plane and *d* is the distance of the plane from the origin of coordinates. The equation of the oblate spheroid can be written as

$$\frac{x^2 + y^2}{a^2} + \frac{z^2}{b^2} = 1,$$
 (2)

where *a* is the semimajor axis and *b* is the semiminor axis of the oblate spheroid. The trace of the oblate spheroid (2) in the plane (1) is calculated as follows. In (1), for $n_3 \neq 0$ we have

$$z = \frac{d - n_1 x - n_2 y}{n_3}.$$
 (3)

If $n_3 = 0$, then \vec{n} is parallel to the equatorial plane, that is, $\hat{n} \perp$ polar axis (0, 0, 1). Substituting this value of *z* in (2)

$$\frac{x^{2} + y^{2}}{a^{2}} + \frac{1}{b^{2}n_{3}^{2}} \left(d^{2} + n_{1}^{2}x^{2} + n_{2}^{2}y^{2} - 2dn_{1}x - 2dn_{2}y + 2n_{1}n_{2}xy \right) = 1,$$
(4)

$$b^{2}n_{3}^{2}(x^{2} + y^{2}) + a^{2}(n_{1}^{2}x^{2} + n_{2}^{2}y^{2} + d^{2} - 2dn_{1}x$$

$$-2dn_{2}y + 2n_{1}n_{2}xy) = a^{2}b^{2}n_{3}^{2},$$

$$\left(a^{2}n_{1}^{2} + b^{2}n_{3}^{2}\right)x^{2} + \left(a^{2}n_{2}^{2} + b^{2}n_{3}^{2}\right)y^{2} + 2a^{2}n_{1}n_{2}xy$$

$$- 2dn_{1}a^{2}x - 2dn_{2}a^{2}y - a^{2}b^{2}n_{3}^{2} + a^{2}d^{2} = 0,$$

(5)

which is the equation of a conic. We know that a general equation of a conic is

$$ax^{2} + by^{2} + 2gx + 2fy + 2hxy + c = 0.$$
 (6)

This equation represents an ellipse or a circle if its discriminant $h^2 - ab < 0$. The discriminant of (5) is

$$(a^{2}n_{1}n_{2})^{2} - (a^{2}n_{1}^{2} + b^{2}n_{3}^{2})(a^{2}n_{2}^{2} + b^{2}n_{3}^{2})$$

$$= a^{4}n_{1}^{2}n_{2}^{2} - a^{4}n_{1}^{2}n_{2}^{2} - a^{2}b^{2}n_{1}^{2}n_{23}^{2} - a^{2}b^{2}n_{2}^{2}n_{3}^{2} - b^{4}n_{3}^{4}$$

$$= -b^{2}n_{3}^{2}(a^{2}n_{1}^{2} + a^{2}n_{2}^{2} + b^{2}n_{3}^{2}),$$

$$(7)$$

which is always less than zero. Hence, (5) represents an ellipse or a circle. Thus, we see that the trace of the oblate spheroid (given by (2)) in the plane (given by (1)) is an ellipse.

3. Center of the Ellipse

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Let $\vec{s} = [s_1, s_2, s_3]$ be the position vector of the center of the ellipse. If $P_1(\vec{r}_1)$ is any point on the ellipse, then \vec{r}_1 can be parametrized as

$$\vec{r}_1 = \vec{s} + \mu \hat{e},$$

$$\vec{r}_1 = [s_1 + \mu e_1 + s_2 + \mu e_2, s_3 + \mu e_3],$$
(8)

where $\vec{e} = [e_1, e_2, e_3]$. Since point P_1 also lies on the oblate spheroid, it must satisfy (2)

$$\frac{(s_1 + \mu e_1)^2 + (s_2 + \mu e_2)^2}{a^2} + \frac{(s_3 + \mu e_3)^2}{b^2} = 1,$$

$$b^2 \left[s_1^2 + s_2^2 + \mu^2 \left(e_1^2 + e_2^2 \right) + 2\mu \left(e_1 s_1 + e_2 s_2 \right) \right] \qquad (9)$$

$$+ a^2 \left(s_3^2 + \mu^2 e_3^2 + 2\mu s_3 e_3 \right) = a^2 b^2,$$

$$b^2 \left(e_1^2 + e_2^2 \right) + a^2 e_3^2 \right) \mu^2 + 2 \left(b^2 \left(e_1 s_1 + e_2 s_2 \right) + a^2 e_3 s_3 \right) \mu$$

$$+ b^2 \left(s_1^2 + s_2^2 \right) + a^2 s_3^2 - a^2 b^2 = 0.$$

$$(10)$$

Equation (10) is quadratic in μ . If $P_1(\vec{r}_1)$ is any point on the ellipse, then there must be another point $P'_1(\vec{v}'_1)$ on the ellipse such that

$$\vec{v}_1' = \vec{s} - \mu \hat{e}. \tag{11}$$

Thus, (10) should give us two values of μ , both having the same magnitude but opposite in sign. It means that coefficient of μ in (10) should be zero:

$$b^{2}(e_{1}s_{1}+e_{2}s_{2})=-a^{2}e_{3}s_{3}.$$
(12)

Let $P_2(\vec{r}_2)$ be another point on the ellipse such that

$$\vec{r}_2 = \vec{s} + \eta \hat{q} \tag{13}$$

and \hat{q} is perpendicular to \hat{e} . Doing the same steps as done for (12), we have

$$b^{2}(q_{1}s_{1}+q_{2}s_{2})=-a^{2}q_{3}s_{3}.$$
(14)

Dividing (14) by (12), we have

$$\frac{q_1s_1 + q_2s_2}{e_1s_1 + e_2s_2} = \frac{q_3}{e_3},\tag{15}$$

which can be written as

$$s_1(e_3q_1 - q_3e_1) = s_2(e_2q_3 - e_3q_2).$$
(16)

Since \widehat{q} and \widehat{e} lay in the plane of the ellipse, therefore we can write

$$\widehat{n} = \widehat{e} \times \widehat{q},$$

$$n_1 = e_2 q_3 - e_3 q_2,$$

$$n_2 = e_3 q_1 - q_3 e_1,$$

$$n_3 = e_1 q_2 - e_2 q_1.$$
(17)

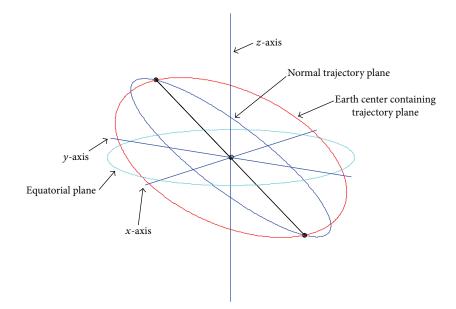


FIGURE 1: Ellipses pass through the target and launch points.

Using these relations, (16) can be written as

$$s_{1}n_{2} = s_{2}n_{1},$$

$$\frac{s_{1}}{n_{1}} = \frac{s_{2}}{n_{2}} = k,$$

$$s_{1} = n_{1}k,$$

$$s_{2} = n_{2}k.$$
(18)
(19)

$$b^{2} (e_{1}n_{1} + e_{2}n_{2}) k = -a^{2}e_{3}s_{3}.$$
⁽²⁰⁾

Since \hat{n} is perpendicular to \hat{e} , therefore

$$\widehat{n} \cdot \widehat{e} = 0, \tag{21}$$

$$n_1 e_1 + n_2 e_2 = -n_3 e_3.$$

Using the above equation in (20), we have

$$s_3 = \frac{b_2}{a^2} n_3 k.$$
 (22)

Since center of the ellipse $\vec{s} = [s_1, s_2, s_3]$ lies in the plane given by (1), therefore it should satisfy (1); that is,

$$n_1 s_1 + n_2 s_2 + n_3 s_3 = d. (23)$$

Using (19) and (22), the above equation becomes

$$n_{1}(n_{1}k) + n_{2}(n_{2}k) + n_{3}\left(\frac{b^{2}}{a^{2}}n_{3}k\right) = d,$$

$$k = \frac{d}{n_{1}^{2} + n_{2}^{2} + n_{3}^{2}(b^{2}/a^{2})},$$
(24)

since \widehat{n} is a unit vector. Therefore

$$n_1^2 + n_2^2 + n_3^2 = 1. (25)$$

Using this equation in the above equation for k

$$k = \frac{d}{1 - \left(1 - b^2/a^2\right)n_3^2},\tag{26}$$

where E is the eccentricity of the oblate spheroid. Substituting the value of k in (19) and (26), the center of the ellipse is given by

$$\vec{s} = [s_1, s_2, s_3] = \left[\frac{n_1 d}{1 - E^2 n_3^2}, \frac{n_2 d}{1 - E^2 n_3^2}, \frac{(b^2/a^2) n_3 d}{1 - E^2 n_3^2} \right].$$
(27)

Special Case. If the plane given by (1) passes through the center of the oblate spheroid, then

$$d = 0 \tag{28}$$

and $\vec{s} = [0, 0, 0]$; that is, the center of the oblate spheroid will also be the center of the ellipse.

Semimajor Axis of the Ellipse. To find the semimajor axis of the ellipse, we take an arbitrary point $P(\vec{r})$ on the ellipse whose position vector \vec{r} can be parameterized as

$$\vec{r} = \vec{s} + \mu \hat{e},\tag{29}$$

where \hat{e} is the unit vector; this implies that

$$e_1^2 + e_2^2 + e_3^2 = 1,$$

$$\vec{r} = [s_1 + \mu e_1, s_2 + \mu e_2, s_3 + \mu e_3].$$
 (30)

Since point $P(\vec{r})$ also lies on the oblate spheroid, therefore it must satisfy (2):

$$\left[\left(b^2 \left(e_1^2 + e_2^2 \right) + a^2 e_3^2 \right) \right] \mu^2 + 2 \left[\left(b^2 \left(e_1 s_1 + e_2 s_2 \right) + a^2 e_3 s_3 \right) \right] \mu + b^2 \left(s_1^2 + s_2^2 \right) + a^2 s_3^2 - a^2 b^2 = 0.$$
(31)

The roots of this equation (value of μ) will have the same magnitude but opposite in sign; therefore, the coefficient of μ is zero. Thus, the above equation becomes

$$\begin{bmatrix} b^{2} + (a^{2} - b^{2})e_{3}^{2} \end{bmatrix} \mu^{2} + b^{2}(s_{1}^{2} + s_{2}^{2}) + a^{2}s_{3}^{2} - a^{2}b^{2}$$

= 0. (32)

For particular, \hat{n} , μ will be maximum and value of μ will be semimajor axis of an ellipse. To find the maximum value of μ with respect to e_3 , we differentiate above equation with respect to e_3

$$2\left[b^{2} + \left(a^{2} - b^{2}\right)e_{3}^{2}\right]\mu\frac{d\mu}{de_{3}} + 2e_{3}\left(a^{2} - b^{2}\right)\mu^{2} = 0 \quad (33)$$

and set

$$\frac{d\mu}{de_3} = 0,$$

$$2e_3 \left(a^2 - b^2\right) \mu^2 = 0,$$

$$e_3 = 0.$$
(34)

Since \hat{n} is perpendicular to \hat{e} , therefore

$$n_1 e_1 + n_2 e_2 + n_3 e_3 = 0. (35)$$

Since $e_3 = 0$, this implies that

$$e_1 = n_2 \alpha,$$

$$e_2 = -n_1 \alpha.$$
(36)

Since

$$e_1^2 + e_2^2 + e_3^2 = 1, (37)$$

this implies that

$$\alpha = \frac{1}{\sqrt{n_1^2 + n_2^2}}.$$
 (38)

Thus,

$$\widehat{e} = [e_1, e_2, e_3] = \frac{1}{\sqrt{n_1^2 + n_2^2}} [n_2, -n_1, 0].$$
 (39)

For caculated \hat{e} , the maximum value of $\mu = a_1$ is

$$b^{2}a_{1}^{2} + b^{2}\left(s_{1}^{2} + s_{2}^{2}\right) + a^{2}s_{3}^{2} - a^{2}b^{2} = 0,$$

$$a_{1}^{2} = a^{2} - \frac{a^{2}}{b^{2}}s_{3}^{2} = \left(s_{1}^{2} + s_{2}^{2}\right).$$
(40)

Using (27),

$$a_1 = a \sqrt{1 - \frac{d^2}{a^2 \left(1 - E^2 n_3^2\right)}}.$$
 (41)

This is the semimajor axis and the direction of the major axis is given by

$$\widehat{e} = \frac{1}{\sqrt{n_1^2 + n_2^2}} \left[n_2, -n_1, 0 \right].$$
(42)

Semiminor Axis of the Ellipse. Let \hat{u} be a unit vector along the minor axis of the ellipse; then

$$\hat{u} \cdot \hat{e} = 0,$$

$$\hat{u} \cdot \hat{n} = 0.$$
(43)

Thus, \hat{u} can be written as

$$u = e \times n,$$

$$\hat{u} = [e_2 n_3, -e_1 n_3, e_1 n_2, -e_2 n_1].$$
(44)

Using (42) we have

$$\widehat{\mu} = \frac{1}{\sqrt{n_1^2 + n_2^2}} \left[-n_1 n_3, -n_2 n_3, n_1^2 + n_2^2 \right].$$
(45)

If b_1 is the semiminor axis of the ellipse, then point $P(\vec{r})$ on the ellipse which is the closest to the center of the ellipse is given by

$$\vec{r} = \vec{S} + b_1 \hat{u},$$

$$\vec{r} = [s_1 + b_1 u_1, s_2 + b_1 u_2 + s_3 + b_1 u_3].$$
(46)

Since this point also lies on the oblate spheroid, therefore

$$\frac{(s_1 + b_1 u_1)^2 + (s_2 + b_1 u_2)^2}{a^2} + \frac{(s_3 + b_1 u_3)^2}{b^2} = 1,$$

$$\left[\left(b^2 \left(u_1^2 + u_2^2 \right) + a^2 u_3^2 \right) \right] b_1^2 + 2 \left[\left(b^2 \left(u_1 s_1 + u_2 s_2 \right) + a^2 u_3 s_3 \right) \right] b_1 + b^2 \left(s_1^2 + s_2^2 \right) + a^2 s_3^2 - a^2 b^2 = 0.$$
(47)

This equation is quadratic in b_1 . Thus, the above equation should give us two values of b_1 , both having the same

magnitude but opposite in sign. It means that coefficient of b_1 in this equation should be zero. The above equation then becomes

$$\left[\left(b^{2}\left(u_{1}^{2}+u_{2}^{2}\right)+a^{2}u_{3}^{2}\right)\right]b_{1}^{2}+b^{2}\left(s_{1}^{2}+s_{2}^{2}\right)+a^{2}s_{3}^{2}-a^{2}b^{2}=0,$$

$$b_{1}=b\frac{\sqrt{1-d^{2}/a^{2}-E^{2}n_{3}^{2}}}{1-E^{2}n_{3}^{2}},$$
(48)

which is the semiminor axis of the ellipse. When the semimajor axis, semiminor axis, and center of the ellipse passing through the launch and target points are known, we can calculate the distance between launch and target points (which will be equal to the arc length between these two points of the ellipse) in the following manner. The equation of the ellipse having semimajor axis a_1 and semiminor axis b_1 is given by

$$\frac{x^2}{a_1^2} + \frac{y^2}{b_1^2} = 1.$$
(49)

The unit vectors along the major and minor axis are \hat{e} and \hat{u} , respectively, and the centre of the ellipse with respect to Earth center Earth fixed frame (ECEF) is $\vec{s} = [s_1, s_2, s_3]$. Let $\vec{r}_1(x_1, y_1, z_1)$ be the position vector of launch point and let $\vec{r}_2(x_2, y_2, z_2)$ be the position vector of target point. Here ϕ_1 is the geodetic latitude, λ_1 is the longitude of the launch point, ϕ_2 is the geodetic latitude, and λ_2 is the longitude of the target point; then the Cartesian coordinates of the launch and target points in ECEF frame are

$$x_{i} = a \cos u_{i} \cos \lambda_{i},$$

$$y_{i} = a \cos u_{i} \sin \lambda_{i},$$

$$z_{i} = b \sin u_{i}$$

for $i = 1, 2,$
(50)

where u_1 and u_2 are reduced latitudes of the launch and target points, respectively, given by

$$\tan u_i = -\frac{b}{a} \tan \phi_i, \quad \text{for } i = 1, 2.$$
 (51)

Also the position vectors $\vec{r}_1(x_1, y_1, z_1)$ and $\vec{r}_2(x_2, y_2, z_2)$ can be written as

$$\vec{r}_i = \vec{s} + a_i \cos \theta_i \hat{e} + b_i \sin \theta_i \hat{u}, \quad \text{for } i = 1, 2,$$
 (52)

where θ_1 , θ_2 are the reduced latitudes of launch and target points, respectively, with respect to ellipse:

$$\vec{r}_1 - \vec{s} = a_1 \cos \theta_1 \hat{e} + b_1 \sin \theta_1 \hat{u}, \tag{53}$$

$$\widehat{u} \cdot \left(\vec{r}_1 - \vec{s} \right) = b_1 \sin \theta_1, \tag{54}$$

$$\widehat{e} \cdot (\overrightarrow{r}_1 - \overrightarrow{s}) = a_1 \cos \theta_1. \tag{55}$$

Dividing (54) by (55), we have

$$\frac{b_1}{a_1} \tan \theta_1 = \frac{\widehat{u} \cdot (\overrightarrow{r}_1 - \overrightarrow{s})}{\widehat{e} \cdot (\overrightarrow{r}_1 - \overrightarrow{s})},$$

$$\tan \theta_1 = \frac{a_1 \widehat{u} \cdot (\overrightarrow{r}_1 - \overrightarrow{s})}{b_1 \widehat{e} \cdot (\overrightarrow{r}_1 - \overrightarrow{s})},$$

$$\theta_1 = \arctan \frac{a_1 \widehat{u} \cdot (\overrightarrow{r}_1 - \overrightarrow{s})}{b_1 \widehat{e} \cdot (\overrightarrow{r}_1 - \overrightarrow{s})}.$$
(56)

Similarly

$$\tan \theta_2 = \frac{a_1 \widehat{u} \cdot (\overrightarrow{r}_2 - \overrightarrow{s})}{b_1 \widehat{e} \cdot (\overrightarrow{r}_2 - \overrightarrow{s})},$$

$$\theta_2 = \arctan \frac{a_1 \widehat{u} \cdot (\overrightarrow{r}_2 - \overrightarrow{s})}{b_1 \widehat{e} \cdot (\overrightarrow{r}_2 - \overrightarrow{s})}.$$
(57)

To calculate arc length of the ellipse given by (49) between θ_1 and θ_2 , any point r(x, y) on the ellipse can be written as

$$x = a_1 \cos \theta,$$

$$y = b_1 \sin \theta,$$

$$dx = -a_1 \sin \theta d\theta,$$

$$dy = b_1 \cos \theta d\theta.$$

(58)

The arc length between θ_1 and θ_2 on the ellipse is given by

$$S = \int_{\theta_1}^{\theta_2} \sqrt{a_1^2 \sin^2 \theta + b_1^2 \cos^2 \theta} d\theta, \tag{59}$$

which is the required distance between launch point and target point. There are two possible distances between θ_1 and θ_2 depending on the direction. In order to take the shorter distance, we replace the greater angle by $2\pi - \theta_i$ (i = 1 or 2) if the difference between θ_1 and θ_2 is greater than π .

4. Numerical Simulations

In numerical experimentation, we conducted several tests to calculate the effective ground range between launch and target points using oblate Earth model. There are infinite number of ellipses that can pass through target and launch points. So we need an additional information to fix the position of an ellipse. In articles [1, 2], the authors assumed that ellipse passes through the center of Earth but in reality the trajectory plane either contains the normal at the launch or target. If ellipse plane contains the normal at launch or target, there is no compulsion to contain the center of Earth. We will address the calculation of effective ground range for both the above-described conditions; namely, an ellipse passes through the center of Earth or from the normal at launch or target. In order to perform the ground range calculations, we fix the geocentric longitude and latitude of a launch site A $(-100^{\circ}, 30^{\circ})$ and change the location of target site. The effective ground ranges between launch

TABLE 1: Comparison of ground ranges using oblate spheroid Earth model from a launch city A (-100°, 30°).

(Longitude, latitude)	Range-ND method (km)	Range-MF method (km)	Difference (m)
(60°, -30°)	18104.8887315221	18105.1601439396	271.41241749996
(30°, -30°)	15252.3679549724	15252.4368861646	68.9311921942135
(75°, -30°)	19547.4843247251	19548.6946517136	1210.32698854469
(95°, -30°)	19066.0969508061	19066.7002432942	603.292488183797
(10°, 25°)	10370.6552426009	10370.6407400275	14.5025733963848
$(0^{\circ}, 0^{\circ})$	10976.4405907028	10976.433648927	6.94177578952804
(-100°, -30°)	6677.23509886027	6677.23509886027	9.09494701772928 <i>e</i> - 10

TABLE 2: Comparison of lengths of major axis using oblate spheroid Earth model from a launch city A $(-100^\circ, 30^\circ)$.

(Longitude, latitude)	Major axis length ND method (km)	Major axis length MF method (km)	Difference (m)
(60°, -30°)	6378.14	6378.11	27.03
(30°, -30°)	6378.14	6378.11	25.84
(75°, -30°)	6378.14	6378.11	27.08
(95°, -30°)	6378.14	6378.11	27.11
(10°, 25°)	6378.14	6378.12	19.67
$(0^\circ, 0^\circ)$	6378.14	6378.11	26.93
(-100°, -30°)	6378.14	6378.14	0

and targets are calculated by using two methods ND method [2] and proposed MF method. In ND method, the elliptic plane passes through launch point, target point, and center of Earth and for MF method elliptic plane is defined by using the launch point, target point, and normal at the launch site which is normal to oblate spheroid Earth model. Table 1 shows the ranges difference in meters because the generated ellipses for both cases are different. One can expect the change range in couple of kilometers. We do emphasis the fact that the defining ellipse should contain the local normal at launch site or target site. The assumption that the elliptical plane should pass through the center of Earth provides good results but true condition generates slightly different values of effective ground range. Tables 2, 3, and 4 depict majors axis, minor axis, and center of ellipses for both methods. Clearly in our case, the intersecting ellipse has center different than oblate spheroid Earth model center which is (0, 0, 0).

5. Conclusion

We have constructed explicitly the elements of intersecting ellipse, namely, the center, major, minor axis lengths, and their directions. The proposed method also provides the straight forward mechanism to plot the trace of intersecting ellipse on the oblate spheroid Earth model. The methods proposed in [19, 20] are the subcases of our developed method because ellipse always has to pass through launch and target sites and the third information one can define according to requirement which helps to define the normal to elliptical plane. The trajectory of ballistic missile lies in plane which contains the local normal to oblate spheroid Earth model

TABLE 3: Comparison of lengths of minor axis using oblate spheroid Earth model from a launch city A $(-100^\circ, 30^\circ)$.

(Longitude, latitude)	Minor axis length ND method (km)	Minor axis length MF method (km)	Difference (m)
(60°, -30°)	6372.65	6372.61	32.97
(30°, -30°)	6371.94	6371.92	26.73
(75°, -30°)	6372.76	6372.64	122.35
(95°, -30°)	6372.7	6372.66	37.71
(10°, 25°)	6368.4	6368.3	96.41
$(0^\circ, 0^\circ)$	6372.65	6372.56	90.3
(-100°, -30°)	6356.75	6356.75	0

TABLE 4: Center of elliptical arc.

(Longitude, latitude)	<i>x</i> -Coordinate (km)	<i>y</i> -Coordinate (km)	<i>z</i> -Coordinate (km)
(60°, -30°)	-2.88	-8.97	-15.95
(30°, -30°)	-5.49	-8.09	-15.24
(75°, -30°)	-0.61	-9.38	-15.98
(95°, -30°)	-0.89	-9.35	-16
(10°, 25°)	7.01	-8.13	-11.61
$(0^{\circ}, 0^{\circ})$	0.05	-9.45	-15.89
(-100°, -30°)	0	0	0

either at launch site or target site. The trajectory plane which passes through the center of Earth, generally, does not contain normal at launch site or target site. We have shown that our numerical simulations provide the effective ground ranges in the case of normal trajectory plane which are different in couple of kilometers from Earth center passing trajectory plane.

Conflict of Interests

The authors declare that there is no conflict of interests regarding the publication of this paper.

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