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# Research Article On Counting and Embedding a Subclass of Height-Balanced Trees

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A height-balanced tree is a rooted binary tree in which, for every vertex v, the difference in the heights of the subtrees rooted at the left and right child of v (called the balance factor of v) is at most one. In this paper, we consider height-balanced trees in which the balance factor of every vertex beyond a level is 0. We prove that there are  $2^{2^{t-1}}$  such trees and embed them into a *generalized join of hypercubes*.

## 1. Introduction

The problem of efficiently implementing parallel algorithms on parallel computers has been studied as a graph embedding problem, which is to embed the communication graph  $G_A$ (underlying a parallel algorithm A) within the network topology  $H_N$  of a parallel computer N with minimum communication overhead. The working of the parallel algorithm A when implemented on N can be described by embedding  $G_A$  into  $H_N$ . Mathematically, an embedding  $\phi$  of a (guest) graph G(V, E) into a (host) graph H(W, F) is a one-one function  $\phi : V \to W$  such that if (u, v) is an edge in G, then  $\phi(u)$  and  $\phi(v)$  are connected by a path in H. We use  $\phi :$  $V \to W$  and  $\phi : G \to H$  analogously. The following are two of the parameters that measure the quality of an embedding.

- (i) Dilation(φ) := max{dist<sub>H</sub>(φ(u), φ(v)) : (u, v) ∈ E}. By dist<sub>H</sub>(x, y) we mean the shortest distance between x and y in graph H. The dilation of an embedding measures the maximum time required to route a message in the host graph, between any two vertices. If dilation(φ) = 1, then G is isomorphic to a subgraph of H and we write G ⊆ H. If dilation(φ) = 2, then in this paper we denote it by G → H.
- (ii) Expansion( $\phi$ ) := |W|/|V|. This parameter measures the relative number of unutilized processors

in the host graph. Since  $\phi$  is a one-one function, expansion( $\phi$ ) is at least 1.

A goal of a parallel algorithm designer is to map (or embed) the algorithm graph G into an interconnection network H with dilation and expansion kept as minimum as possible. However, for most embedding problems, it is very difficult to obtain an embedding that minimizes these parameters simultaneously. Therefore, some tradeoffs among the parameters must be made; see Leighton [1].

Trees generally form the underlying data structure for several parallel algorithms that employ divide-and-conquer rule, branch-and-bound technique, and so on. A selfbalancing binary search tree that ensures a logarithmic running time (in both average and worst case) on operations such as insertion, deletion, and rotation, regardless of the order of the data inserted, is a height-balanced tree. Insertions and deletions may require the tree to be rebalanced by one or more tree rotations. However, these rotations take constant time. The height-balanced trees are also called AVL trees, named after their inventors Adelson-Velskii and Landis [2], and their computational aspects are discussed in [3-5]. The computational efficiency of height-balanced data structures has motivated a vast study in parallel computations too. They have been used for concurrent search, concurrent insertion, and information storage and retrieval and implement parallel



FIGURE 1: Examples of height-balanced trees.

dictionary routines; see [4–7]. A formal definition of heightbalanced trees is given in the next section.

On the other hand, among the interconnection networks of parallel computers, the binary *hypercube* has received much attention. An *n*-dimension hypercube (denoted by  $Q_n$ ) has  $2^n$  vertices each labelled with a binary string of length *n* and two vertices are adjacent if and only if their labels differ in exactly one position. The hypercube topology has several attractive features. Its popularity is due to the fact that the nodes of a hypercube are symmetrically placed and the number of interprocessor connections per node is small. Another important property of a hypercube is its ability to efficiently simulate the message routings of other interconnection networks. An extensive survey of embedding various graphs into hypercubes is given in [1, 8–10].

In this paper, we consider a subclass HB(h, t) of heightbalanced trees and we analyse the size of the subclass by counting the number of trees in it. We also prove that every height-balanced tree  $T_h \in \text{HB}(h, t)$  is embeddable in a generalized join of hypercubes with dilation 2.

#### 2. Preliminaries

Definition 1. A rooted binary tree T is said to be heightbalanced if, for every vertex  $v \in V(T)$ , the heights of the subtrees, rooted at the left and right child of v, differ by at most one.

A classical example of a height-balanced tree is the complete binary tree. Figure 1 shows a few small height-balanced trees.

In this paper, without loss of generality, we assume that the height of the left subtree is not less than the height of the right subtree for every  $v \in V(T)$ . With any height-balanced tree *T*, we associate a function  $\mathbf{b}_T : V(T) \rightarrow \{0, 1\}$  defined by  $\mathbf{b}_T(v) :=$  the difference between the heights of left and right subtrees of *v*, for every vertex  $v \in V(T)$ . This difference  $\mathbf{b}_T(v)$ is called the balance factor of *v*. The balance condition, being binary, ensures that the height of a height-balanced tree is logarithmic of its size; refer to [11].

It is usually assumed that the height of an empty tree is -1and that of a single-vertex tree is 0. Consequently, for a leaf  $l \in V(T)$ ,  $\mathbf{b}_T(l) = 0$ . Clearly,

$$\mathbf{b}_T(v) = 0, \quad \text{for every } v \in V(T)$$
  
iff *T* is a complete binary tree. (1)

If  $T_h$  is a height-balanced tree of height h, we denote its levels by  $L_0, L_1, \ldots, L_h$ , where  $L_i = \{v \in V(T_h) : \text{dist}(v, \text{root}) = i\}, 0 \le i \le h$ . It is shown in [2] that the

subtree of 
$$T_h$$
 induced by vertices (2)

in 
$$L_0 \cup L_1 \cdots \cup L_{\lfloor h/2 \rfloor}$$
 is complete.

Let HB(h, t) (where  $0 \le t \le h$ ) denote the subclass of height-balanced trees T with height h such that

$$\mathbf{b}_{T}(v) = \begin{cases} 0 & \text{if } v \in L_{t} \cup L_{t+1} \cup \dots \cup L_{h} \\ 0 \text{ or } 1 & \text{if } v \in \frac{V}{L_{t}} \cup L_{t+1} \cup \dots \cup L_{h}. \end{cases}$$
(3)

So HB(h, 0)  $\subset$  HB(h, 1)  $\subset \cdots \subset$  HB(h, h). While HB(h, 0) contains only one element, namely, the complete binary tree of height h, HB(h, h) is the class of all height-balanced trees of height h. Let v(t, j) be the *j*th vertex from left at level *t*; then it follows from (1) and from the definition of HB(h, t) that

the subtree of T rooted at 
$$v(t, j) \in L_t$$
  
is a complete binary tree. (4)

By (2) and (4), the number of vertices in  $T \in HB(h, t)$ , for  $0 \le t \le \lfloor h/2 \rfloor$ , is

$$|V(T)| = (2^{t} - 1) + \sum_{\nu(t,j) \in L_{t}} (2^{h_{j}+1} - 1) = \sum_{j=1}^{2^{t}} (2^{h_{j}+1}) - 1.$$
(5)

#### **3. Counting Trees of HB(h,t)**

**Theorem 2.** The class HB(h, t) of height-balanced trees contains exactly  $2^{2^{t-1}}$  trees.

*Proof.* The idea of the proof is to establish a one-to-one correspondence between HB(h, t) and  $\mathbb{Z}_2^{2^{t-1}}$ . That is, for every  $T \in \text{HB}(h, t)$ , we will prove that there exists a sequence  $(x_1, x_2, \ldots, x_{2^{t-1}}), x_i \in \{0, 1\}, 1 \le i \le 2^t - 1$ , such that  $\mathbf{b}_T(v(j, k)) = x_{2^{j+k-1}}, 0 \le j \le t - 1, 1 \le k \le 2^j$ , and vice versa.

We first assume the existence of a tree  $T \in HB(h, t)$  and associate an element of  $\mathbb{Z}_2^{2^{t-1}}$  to T. Given the tree T, we order the vertices of  $L_0 \cup L_1 \cup \cdots \cup L_{t-1}$  according to the breadth first search (BFS), say,  $(v_1, v_2, \ldots, v_{2^{t-1}})$ . For  $1 \le i \le 2^t - 1$ , let  $x_i = \mathbf{b}_T(v_i)$ . Then the sequence  $(x_1, x_2, \ldots, x_{2^{t-1}})$  is the required sequence.

We next prove the converse. For a given sequence  $(x_1, x_2, \ldots, x_{2^t-1})$  of 0's and 1's, we construct a tree T (Figure 2) such that (1)  $T \in HB(h, t)$  and (2)  $\mathbf{b}_T(v(t, j)) = x_{2^t-j+1}$  as follows. Consider a complete binary tree  $C_t$  of height t. Let  $l_j$  denote the jth leaf (where  $1 \le j \le 2^t$ ) from left in level t. For every j,  $1 \le j \le 2^t$ , we root a complete binary tree  $C_{h_j}$  to  $l_j$  (i.e.,  $l_j$  becomes the root of  $C_{h_j}$ ). The height  $h_j$  of  $C_{h_i}$  is calculated as follows:

$$h_{j} = \begin{cases} h-t, & \text{if } j = 1\\ h_{j-2^{s_{j}}} - x_{[2^{t-s_{j}-1} + \lceil (j-1)/2^{s_{j}+1}\rceil - 1]}, \end{cases}$$
(6)

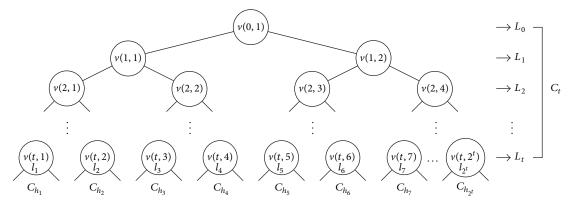


FIGURE 2:  $T \in HB(h, t)$ . The circles represent the vertices of the induced CBT from level 0 to *t*. The text inside the circle v(i, j) for  $0 \le i \le t$ ,  $1 \le j \le 2^i$  denotes the *j*th vertex from left at  $L_i$ . The vertex v(t, j) is also denoted by  $l_i$ .

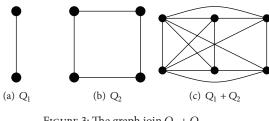


FIGURE 3: The graph join  $Q_1 + Q_2$ .

where

$$s_{j} = \begin{cases} 0, & \text{if } j \text{ is even} \\ \text{greatest power of 2 that divides } j-1, & \text{if } j \text{ is odd.} \end{cases}$$
(7)

Claim 1 ( $T \in HB(h, t)$ ). From (6), we note that  $h_j \leq h - t$ . Therefore, the height of *T* is height of  $C_t + \max_{1 \leq j \leq 2^t} h_j = t + (h - t) = h$ . In *T*, for all  $i \geq t$ , every vertex  $u \in L_i$  is a vertex of some  $C_{h_j}$ ,  $1 \leq j \leq 2^t$ . Hence,  $\mathbf{b}_T(u) = 0$  for all  $u \in (L_t \cup L_{t+1} \cup \cdots \cup L_h)$ . This implies that  $T \in HB(h, t)$ .

Claim 2 (for  $0 \le j \le t - 1$  and  $1 \le k \le 2^j$ ,  $\mathbf{b}_T(v(j,k)) = x_{2^j+k-1}$ ). Let  $T_{j,k}$  denote the subtree rooted at the vertex v(j,k) of *T*. Hence by definition, the balance factor  $\mathbf{b}_T(v(j,k))$  of the vertex v(j,k) is the difference between the heights of the left subtree  $T_{j+1,2k-1}$  and the right subtree  $T_{j+1,2k}$  of v(j,k). That is,

$$\mathbf{b}_{T}(\nu(j,k)) := \text{Height of } T_{j+1,2k-1} - \text{Height of } T_{j+1,2k}$$

$$= [(t-j-1) + \text{Height of } T_{t,k2^{t-j}-2^{t-j}+1}]$$

$$- [(t-j-1) + \text{Height of } T_{t,k2^{t-j}-2^{t-j-1}+1}].$$
(8)

Let  $m_1$  and  $m_2$  denote the integers  $k2^{t-j} - 2^{t-j} + 1$  and  $k2^{t-j} - 2^{t-j-1} + 1$ , respectively. Since the subtree rooted at a vertex in level *t* is a complete binary tree, we have  $T_{t,m_1} \simeq C_{h_{m_1}}$  and  $T_{t,m_2} \simeq C_{h_{m_2}}$  and  $\mathbf{b}_T(v(j,k)) = h_{m_1} - h_{m_2}$ . In order to calculate the difference  $h_{m_1} - h_{m_2}$ , we consider two cases.

FIGURE 4:  $C_h^+ \hookrightarrow \text{DRCBT}(h+1)$ .

*Case 1* ( $0 \le j < t-1$ ). On rewriting the values of  $m_1$  and  $m_2$  we have  $m_1 = 2^{t-j}(k-1) + 1$  and  $m_2 = 2^{t-j}(k-1) + 2^{t-j-1} + 1$ . We note that the greatest powers of 2 that divides  $m_1-1$  and  $m_2-1$  are t-j and t-j-1. Hence, by following (6), we have  $s_{m_1} = t-j$  and  $s_{m_2} = t-j-1$ ,  $h_{m_1} = h_{m_1-2^{t-j}} - x_{\lfloor 2^{j-1} + \lceil (m_1-1)/2^{t-j+1}\rceil - 1}$ , and then,

$$h_{m_2} = h_{m_2 - 2^{t-j-1}} - x_{[2^{t-(t-j-1)-1} + \lceil (m_2 - 1)/2^{t-j} \rceil - 1]}$$
  
=  $h_{m_1} - x_{[2^j + \lceil (k2^{t-j} - 2^{t-j-1})/2^{t-j} \rceil - 1]}$  (9)  
=  $h_{m_1} - x_{2^j + k-1}$ .

Case 2 (j = t - 1). In this case,  $m_1 = 2k - 1$  and  $m_2 = 2k$ . Since  $m_2$  is even,  $s_{m_2} = 0$  and

$$h_{m_2} = h_{m_2-1} - x_{[2^{i-1} + \lceil (m_2-1)/2 \rceil - 1]}$$
  
=  $h_{m_1} - x_{2^j + k - 1}$ . (10)

Hence in both cases,  $\mathbf{b}_T(v(j,k)) = h_{m_1} - h_{m_2} = x_{2^{j}+k-1}$ . We have proved the claims and hence the theorem.

#### **4. Embedding Trees of HB**(h,t)

In this section, we embed every tree  $T \in HB(h, t)$  into a generalized join of hypercubes. Before we proceed to the result, we define the join of graphs and prove certain preliminary lemmas.

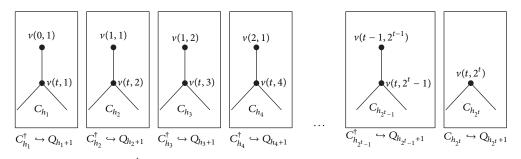


FIGURE 5: Embedding of  $T \in HB(h, t)$  in  $\sum_{j=1}^{2^{4}} Q_{h_{j+1}}$ . The intermediate edges between every pair of vertices are not shown for clarity purpose.

*Definition 3.* The join (denoted by  $G_1 + G_2$ ) of two graphs  $G_1$  and  $G_2$  is defined as follows:

$$V(G_{1} + G_{2}) = V(G_{1}) \cup V(G_{2})$$
  

$$E(G_{1} + G_{2}) = E(G_{1}) \cup E(G_{2})$$
  

$$\cup \{(u, v) : u \in V(G_{1}), v \in V(G_{2})\},$$
(11)

that is, joining each vertex of *G* to every vertex of *H*. Figure 3 shows the join  $Q_1 + Q_2$  of the hypercubes  $Q_1$  and  $Q_2$ .

Hence from the definition of graph join we have  $|V(G_1 + G_2)| = |V(G_1)| + |V(G_2)|$  and  $|E(G_1+G_2)| = |E(G_1)| + |E(G_2)| + |V(G_1)||V(G_2)|$ . We denote the generalized join  $(G_1 + (G_2 + \cdots + G_{n-1} + G_n)))$  of graphs  $G_1, G_2, \dots, G_n$  by  $\sum_{i=1}^n G_i$ . We note that  $|V(\sum_{i=1}^n G_i)| = \sum_{i=1}^n |V(G_i)|$ .

**Lemma 4.** Let  $C_h^{\dagger}$  be a supertree of the complete binary tree  $C_h$  of height h with root A formed by adding a new vertex B and the edge (A, B). Let DRCBT(h + 1) be the double rooted complete binary tree on  $2^{h+1}$  vertices. Then  $C_h^{\dagger} \hookrightarrow DRCBT(h + 1)$ .

*Proof.* Figure 4 shows the tree  $C_h^{\dagger}$ . We call *B* as the *deep root* of  $C_h^{\dagger}$ . Consider an embedding  $f : V(C_h^{\dagger}) \rightarrow V(\text{DRCBT}(h+1))$  as shown in Figure 4. Such an embedding *f* has dilation 2 since the edge  $(A, D) \in E(C_h^{\dagger})$  is mapped onto a path of length 2 in DRCBT(h+1) and this is the maximum shortest distance. The embedding *f* has expansion 1 since both  $C_h^{\dagger}$  and DRCBT(h+1) have  $2^{h+1}$  vertices. Hence, in short,  $C_h^{\dagger} \hookrightarrow \text{DRCBT}(h+1)$ .

It is known that DRCBT(h + 1) is a subgraph of  $Q_{h+1}$ ; see Nebeský [12]. Hence, this fact along with Lemma 4 implies the following.

**Lemma 5.** One has  $C_h^{\dagger} \hookrightarrow Q_{h+1}$ .

In the next theorem, we give an embedding of every tree of HB(h, t) into a generalized join of hypercubes.

**Theorem 6.** Let  $T \in HB(h, t)$  and let  $h_j$  be the height of the complete binary tree rooted at the jth vertex from left at a level  $t(0 \le t \le \lfloor h/2 \rfloor)$  of T. Then  $T \hookrightarrow \sum_{j=1}^{2^t} Q_{h_j+1}$ .

*Proof.* Consider  $T \in HB(h, t)$ . Let v(i, j) denote the *i*th vertex from left in level *j*. Decompose the tree into a forest of trees by deleting the set of edges {(v(t - 1, k), v(t, 2k - 1)), (v(t - 1)))(1, k), v(t, 2k)) for  $1 \le k \le 2^{t-1}$ . Such a forest consists of complete binary trees  $C_{h_i}$  rooted at v(t, j) (for  $1 \le j \le 2^t$ ) and a complete binary tree  $C_{t-1}$  induced by the vertices of T from levels 0 to t - 1. For  $1 \le j \le 2^t - 1$ , let v(a, b) where  $2^{a}+b-1 = j$  be the deep root of  $C_{h_{i}}$ . Consider the embeddings  $f_j: C_{h_i}^{\dagger} \hookrightarrow Q_{h_i+1}$  (such embeddings exist by Lemma 5). For  $j = 2^t$ , consider  $f_j : C_{h_i} \hookrightarrow Q_{h_i+1}$  (such an embedding exists by [12]). The vertices v(i, j) for  $0 \le i \le t$  and  $1 \le j \le 2^i$ form a complete graph (a graph in which every pair of distinct vertices is connected by a unique edge) in  $\sum_{j=1}^{2^t-1} Q_{h_j+1}$  and hence contain as subgraph the deleted set of edges of *T*. Such an embedding technique is depicted in Figure 5. The dilation of the embedding is clearly 2 and hence  $T \hookrightarrow \sum_{j=1}^{2^{i}} Q_{h_{j}+1}$ . The number of vertices of  $\sum_{j=1}^{2^t} Q_{h_j+1}$  is  $\sum_{j=1}^{2^t} 2^{h_j+1}$  and by (5), we have  $|V(T)| = \sum_{j=1}^{2^{t}} (2^{h_j+1}) - 1$ . Hence the expansion of the embedding is almost 1 and is optimal. 

## 5. Conclusion

In this paper, we have considered a subclass HB(h, t) of height-balanced trees and have analysed the size of this subclass. We have also embedded every tree in this subclass into a generalized join of hypercubes.

# **Conflict of Interests**

The author declares that there is no conflict of interests regarding the publication of this paper.

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