

- 1 **Title:** Channel catfish use higher coordination to capture prey than to swallow
- 2 **Short title:** A shift in coordination during feeding
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10 When animals move they must coordinate motion among multiple parts of the musculoskeletal
11 system. Different behaviors exhibit different patterns of coordination, however it remains unclear
12 what general principles determine the coordination pattern for a particular behavior. One
13 hypothesis is that speed determines coordination patterns as a result of differences in voluntary
14 versus involuntary control. An alternative hypothesis is that the nature of the behavioral task
15 determines patterns of coordination. Suction-feeding fishes have highly kinetic skulls and must
16 coordinate the motions of over a dozen skeletal elements to draw fluid and prey into the mouth.
17 We used a dataset of intracranial motions at 5 cranial joints in channel catfish (*Ictalurus*
18 *punctatus*), collected using X-ray reconstruction of moving morphology, to test whether speed or
19 task best explained patterns of coordination. We found that motions were significantly more
20 coordinated (by 20-29%) during prey capture than during prey transport, supporting the
21 hypothesis that the nature of the task determines coordination patterns. We found no significant
22 difference in coordination between low- versus high-speed motions. We speculate that capture is
23 more coordinated to create a single fluid flow into the mouth while transport is less coordinated
24 so that the cranial elements can independently generate multiple flows to reposition prey. Our
25 results demonstrate the benefits of both higher and lower coordination in animal behaviors and
26 the potential of motion analysis to elucidate motor tasks.

27 **1. Introduction**

28 Central to the diversity of animal movements, including those of humans, is the coordinated
29 motion of multiple components of the musculoskeletal system. In its colloquial use ‘coordinated’
30 may describe someone who is adept at a particular task or sport. However, in its technical sense
31 ‘coordination’ refers to the strength of correlated motion among different body parts due to
32 active, neural processes [1,2], typically measured using cross-correlation or continuous relative
33 phase [3]. Since environmental interactions are often unpredictable, the neural system cannot
34 coordinate motion simply by issuing consistently timed motor commands. Rather, the neural
35 system must integrate sensory information, system dynamic properties, and motor commands to
36 link the state of one or more effectors to that of one or more other effectors [1,2]. For example,
37 human patients who have lost all sensation (proprioception and touch) in their arm have trouble
38 coordinating motion at different joints during reaching tasks [4], illustrating the need for the
39 neural system to receive sensory input to maintain proper timing of muscle activity.

40 In its technical sense, higher coordination is not always advantageous. For example,
41 although higher coordination between the left and right leg is desirable during normal walking, if
42 one leg is encumbered by an obstacle, a momentary decrease in coordination (more independent
43 motion of the left and right leg) allows the encumbered leg to free itself while the other leg
44 maintains stride. Accordingly, different behaviors appear to require different levels of
45 coordination [5-8]. For example, in humans, poor ball catching ability can be attributed to arm
46 motions that are too coordinated [7] while poor arm reaching performance in stroke patients can
47 be attributed to arm motions that are not sufficiently coordinated [5]. If human subjects are made
48 to walk such that the left and right legs are on separate treadmills moving at different speeds,
49 subjects change their patterns of interlimb coordination within minutes to restore a symmetric

50 gait pattern [6]. And coordination patterns vary among species in association with different
51 behavioral and biomechanical requirements [8], consistent with reinforcement of particular
52 coordination patterns through learning or natural selection.

53 What general principles, if any, determine the patterns of coordination during motion?

54 One possibility is that coordination patterns are determined by speed. At faster speeds, animals
55 have less time to perform neural computations and must increasingly rely on involuntary control;
56 this shift in control may drive a shift in coordination patterns [9]. Consistent with this, changes in
57 coordination variability have been observed for the same behavior at different speeds [10] and
58 increasing the speed of motion is used in experiments to trigger a shift in coordination [11].

59 Another possibility is that the nature of the task determines patterns of coordination [2],
60 specifically that motions of elements in a system are more coordinated when engaged in the
61 same motor task. Consistent with this, coordination patterns among motions of the head, eyes,
62 and hand [12] or between the left and right hands [13] in humans differ depending on the
63 behavioral task. These two mechanisms are not mutually exclusive and coordination changes
64 have been observed in motions of the jaw, neck, and forelimb of lizards at different speeds and
65 when performing different tasks [8]. What is needed is a test of these two mechanisms on the
66 same dataset: for a given motion sequence does task or speed best explain differences in
67 coordination?

68 One group of organisms that face a particularly interesting coordination challenge is
69 suction-feeding fishes. Fishes have more moving parts in their skulls (Fig. 1) than any other
70 vertebrate—well over a dozen [14-16]. These movable elements are not all accessible to active
71 and independent neural coordination: joints and ligaments connect these elements to form a
72 multiloop linkage that passively couples the motion of certain elements [14-16]. Thus, suction-

73 feeding fishes use a combination of active actuation and passive coupling, effectively unfolding
74 and collapsing the skeletal elements that surround the mouth to suck in fluid and prey items [17-
75 20]. Suction feeding consists of at least two main phases, prey capture and intraoral transport
76 (colloquially, ‘swallowing’), and fish use distinct motion patterns for each phase [21-23].
77 However, whether these different motion patterns constitute distinct coordination patterns,
78 indicating active coordination by the neural system, remains unknown.

79 As a part of a broader investigation into the biomechanics of suction feeding in fishes we
80 measured the 3D, *in vivo* motion of seven bones in the skull and shoulder of channel catfish
81 (*Ictalurus punctatus*) during the prey capture and transport phases of suction feeding. We
82 initially chose channel catfish because their body form contrasts with a previously studied
83 species, largemouth bass [24]. However, their cyclical feeding motions subsequently proved
84 advantageous to measuring cross-correlation for the purpose of studying coordination. For
85 motion measurements we used X-ray reconstruction of moving morphology (XROMM) [25]
86 since the skeletal elements that function directly in expansion of the mouth are not all visible
87 using surface motion capture approaches. Here we use this motion dataset to ask: does this motor
88 system use distinct patterns of coordination and, if so, are these patterns best explained by
89 differences in behavioral task (prey capture versus transport) or by differences in speed? Distinct
90 patterns of coordination would be consistent with extensive active coordination and sensorimotor
91 integration by the neural system in the skulls of fishes. And whether these patterns are best
92 explained by task or speed would provide a clear test of competing hypotheses for the general
93 determinants of coordination patterns in animal motion.

94

95 **2. Materials and methods**

96 **(a) Animal care and surgical procedures**

97 Channel catfish were obtained from Osage Catfisheries, Inc. (Osage Beach, MO, USA), housed
98 individually at room temperature and regularly fed carnivore pellets. Animal care and procedures
99 were approved by the Brown University Institutional Animal Care and Use Committee. Standard
100 lengths (in cm) of Indiv1, Indiv2, and Indiv3 were 31.8, 30.5, and 37.5, respectively. After 1-2
101 months of training each fish to feed on demand, we performed surgery to implant tantalum
102 spherical markers in 3 individuals for X-ray based motion tracking. We anesthetized the fish
103 with buffered MS-222 (at 0.09-0.135 g/L) and administered an analgesic (0.4 mg/kg
104 butorphanol). We unilaterally implanted 0.5 and 0.8 mm diameter markers into 8 skeletal
105 elements (neurocranium, urohyal, and left-side post-temporal, cleithrum, suspensorium,
106 operculum, lower jaw, and hyoid) and 0.8 mm diameter markers into the hypaxial muscles
107 (intracranial motions in channel catfish appear to be bilaterally symmetric). Bone markers were
108 implanted by pushing the bead into a hand-drilled hole having the same diameter as the bead.
109 Muscle beads were injected through a hypodermic needle. We also implanted a polyethylene
110 cannula through the rostral neurocranium to insert a pressure probe during experiments.
111 Additional methodological details are provided in the supplementary material, including marker
112 implantation sites (Figs. S1-3) and names (Tables S1-3).

113

114 **(b) *In vivo* data collection**

115 We recorded synchronous X-ray videos and intraoral pressures during suction feeding. Videos
116 were recorded from two views (biplanar fluoroscopy) at 300 frames per second. For filming,
117 individuals were given three different prey types: half or whole live earthworms, dead squid
118 pieces, and carnivore pellets (Movies S1-2). In choosing prey types our main objective was to

119 elicit maximal changes in intraoral pressure for a related study quantifying suction power. We
120 began experiments with Individ1 and Individ2 using a mix of prey types (Indiv1: 8 sinking pellets
121 trials, 3 worm trials, and 4 squid trials; Indiv2: 5 sinking pellet trials, 9 worm trials, 1 squid trial).
122 Then, after establishing that worms elicited the greatest intraoral pressure changes we filmed all
123 Individ3 trials (12 total) using only worms. Although worms elicited the greatest pressure
124 differential, they did so only for some trials. Thus, even though all Individ3 trials used worm prey,
125 we obtained comparable pressure distributions for all three individuals (Table S4).

126

127 **(c) XROMM animation**

128 To convert marker motions into 3D rigid-body transformations for each skeletal element we used
129 a workflow of marker tracking, reconstruction, and CT mesh unification known as XROMM
130 animation. Marker X-ray trajectories were tracked using automation-assisted tracking tools in
131 XMALab v1.3.9 [26]. A total of 36-38 beads were tracked (per individual) over a total of
132 approximately 42,000 frames (all individuals). Hypaxial muscle strain was measured using
133 fluoromicrometry, measuring the distance between the most rostral and the second or third most
134 rostral hypaxial markers [27]. We performed camera calibration and marker reconstruction in
135 XMALab. We segmented each skeletal element of interest from the CT scans and exported
136 marker 3D coordinates in “CT space” using Horos v2.0.1 (horosproject.org). We performed all
137 subsequent analyses using a new XROMM animation workflow (matools R package;
138 github.com/aaronolsen) for R [28], including marker smoothing and aligning the smoothed 3D
139 marker coordinates with the corresponding CT marker coordinates (unification; Movie S3) to
140 animate each skeletal CT mesh. All mesh animations (e.g. Movie S3) were created using the

141 svgViewR R package [29]. The standard deviation in marker-to-marker distances within each
142 skeletal element, one measure of precision, was 0.080 mm on average (Table S5).

143

144 **(d) Joint model fitting**

145 We used joint model fitting to reduce the full joint motion dataset (6 DoFs per skeletal element, 3
146 translational and 3 rotational, 36 total DoFs) to a smaller set of axes that represent the principal
147 motions within the skull. We first trimmed out regions of each trial with little intracranial motion
148 (e.g. swimming toward prey), leaving a total of 32,909 frames (Indiv1: 15,405 frames; Indiv2:
149 9,450; Indiv3: 8,054). We then fit models to the six joints connecting our skeletal elements of
150 interest, fixing one element at each joint to characterize relative motion and concatenated all
151 trials into a single sequence. To each joint we fit three models: a one-axis (hinge) joint, a two-
152 axis (saddle) joint, and a three-axis (ball-and-socket) joint; here, the number of joint axes is also
153 the number of DoFs. Model fitting was done using the ‘fitMechanism’ function in the linkR R
154 package [30], which estimates a best-fitting center of rotation and axis or axes of rotation and the
155 rotations about each axis. Specifically, the algorithm iteratively optimizes orientation and
156 position of each axis, element pose, and rotations about each axis until the error or change in
157 error drops below a specified threshold. Fit error was quantified using three landmarks
158 distributed across each element. We then selected the lowest DoF model with an average
159 maximum error less than 1% of head length (approx. 0.75 mm).

160

161 **(e) Subsetting and binning data**

162 To compare prey capture and intraoral transport we identified the capture and transport phase for
163 each trial. The end of capture (and start of transport) was identified as the first time at which the

164 lower jaw fully elevated (closed) after the prey entered the mouth. We also divided each trial into
165 open-close events for the purpose of comparing low- and high-speed motions (Indiv1: 61 events;
166 Indiv2: 64; Indiv3: 45). An open-close event was defined as a single retraction and protraction of
167 the pectoral girdle (each open-close event started and ended with the pectoral girdle in the
168 retracted position). We used the minima of pectoral girdle retraction speed to delineate
169 consecutive events because pectoral girdle retraction occurred consistently with mouth opening.
170 We then binned these events evenly by individual into high and low speed bins based on the
171 maximum pectoral girdle retraction speed during each event. The cut-offs separating low- and
172 high-speed bins were set to obtain a similar number of open-close events in each bin and ranged
173 from 48.5 to 66.4 deg/sec (Table S4). We repeated the same binning procedure based on the
174 maximum intraoral pressure differential during each open-close event to test whether pressure
175 has an effect on differences in cross-correlation. Results of the comparison based on pressure did
176 not differ from those based on speed and so are not discussed further here but can be found in the
177 supplementary material.

178

179 **(f) Cross-correlation, motion integration and randomizations**

180 From the joint model fitting we obtained a set of 8 significant rotations about each best-fit axis
181 (concatenating all trials). We then measured the pairwise cross-correlation between each set of
182 axis rotations ('motion pairs') for a total of 28 motion pairs. Cross-correlation takes as input two
183 time-varying signals and returns the linear correlation coefficient between the two signals over a
184 range of time lags (lags are added by shifting one signal relative to the other). For each pairwise
185 combination we recorded the maximum cross-correlation across a lag range of -40 to 40 frames
186 (-133 to 133 ms; lag.max=40 frames), so subsequent uses of 'cross-correlation' refer to this

187 maximum value (a re-analysis using a narrower lag range of -83 to 83 ms, lag.max=25 frames,
188 did not affect the conclusions). Since cross-correlation implies just two signals we use ‘motion
189 integration’ (or simply ‘integration’) to refer to the correlation between two or more motions
190 [31]. This parallels the use of ‘integration’ in shape analysis to describe the correlation among
191 multidimensional shape coordinates. We took the mean of all these pairwise cross-correlations as
192 the total motion integration within the skull. We calculated cross-correlation using ‘ccfDis’
193 (matools R package), based on the standard cross-correlation function (‘ccf’) but modified for
194 discontinuous time series. The ‘ccfDis’ function inserts buffers of NA values between
195 concatenated sequences so that when one signal is slid relative to the other, the edge of one
196 sequence does not overlap with the edge of a different sequence.

197 We assessed significance by resampling randomizations. The standard cross-correlation
198 function does not return a significance statistic (high-frequency but independent oscillatory
199 patterns can give relatively high, but non-significant, cross-correlation coefficients). Thus, to
200 assess the significance of the cross-correlation coefficient we created a randomized sample by
201 flipping (temporally reversing) one signal in each motion pair for each trial and calculating the
202 cross-correlation, randomly choosing for each trial which of the two signals to flip. This process
203 of flipping the signals creates a null distribution of motions for each pair that preserves the
204 frequency and amplitude characteristics of the original data but removes temporal
205 correspondence between the two signals. We calculated a *P*-value by dividing the number of
206 iterations for which the randomized cross-correlation was greater or less than the actual cross-
207 correlation (greater if the actual was positive, less if negative) by the number of randomized
208 iterations. We formed a null distribution for assessing the significance of the cross-correlation
209 difference between tasks (capture versus transport) by randomizing the designation of capture

210 versus transport within each trial. The significance of cross-correlation differences between bins
211 (high versus low speed) was assessed in a similar way, randomizing the low and high bin
212 designations by open-close event. Lastly, we assessed whether total integration differed
213 significantly among individuals by randomizing the designation of individual across all 42 trials
214 and calculating cross-correlations. All randomizations were repeated 999 times. We also tested
215 for a difference in cross-correlation during capture versus transport by trial (i.e. calculating the
216 mean cross-correlation for each behavior and trial and using a t-test to assess significance). Since
217 this approach is more sensitive to spurious cross-correlations given the shorter sequences the lag
218 range had to be reduced to -83 to 83 ms. However, the conclusions were the same as for the
219 concatenated sequences and only the results from the concatenated sequences are presented here.

220

221 **(g) Measuring coordination from motion integration**

222 A challenge to measuring coordination is that although coordination produces correlated motion
223 (i.e. motion integration), correlated motion is not produced solely by coordination [31]. We can
224 think of three mechanisms that could cause correlated motion: extrinsic integrators, passive
225 coupling, and active coordination. Extrinsic integrators include organism-environment
226 interactions; for example, when trout swim in a flow with vortices, the vortices themselves drive
227 much of the observed body undulations [32]. Passive coupling includes ligaments and other
228 tissues that mechanically link elements. Motion integration not caused by extrinsic integrators or
229 coupling results from active coordination by the neural system. For a fish feeding in still water, it
230 is the skeletal elements that primarily drive fluid flow. Thus, observed motion patterns should
231 result mostly from intrinsic mechanisms (coupling and coordination). Coupling, being structural,
232 should generally be invariant across behaviors while coordination can vary motion integration

233 patterns for different behaviors (we note exceptions in the discussion). Thus, we infer that
234 changes in motion integration patterns are caused by changes in coordination. Because we have
235 used cross-correlation, our results may not be directly comparable to studies using continuous
236 relative phase (CRP) or CRP variability [3]. CRP measures instantaneous correlation whereas
237 cross-correlation measures correlation over a given time range. Due to sample size limitations we
238 cannot measure cross-correlation variability in a manner analogous to CRP variability. We used
239 cross-correlation because, unlike CRP, it can incorporate lags. Lastly, although ‘coordination’ is
240 often used in the literature to refer to what we call ‘integration’, we use ‘coordination’ to refer
241 solely to the active component of motion integration.

242

243 **3. Results**

244 **(a) Behavior**

245 For most trials we observed channel catfish perform a complete feeding sequence, starting with
246 search for the prey and ending with transport of the prey into the esophagus (Fig. 2; Movies S4-
247 5). Throughout the entire sequence (Fig. 2a-h), we observed repeated opening and closing of the
248 mouth. During prey search, the fish whisked its barbels back and forth while rummaging along
249 the bottom of the tank with its head (Fig. 2a-c). Only after a barbel made physical contact with
250 the prey did the fish suck the prey into its mouth (Fig. 2c-d); fish did not appear to make any use
251 of visual cues. After engulfing the prey, the fish retreated by swimming backward while
252 simultaneously beginning intraoral transport of the prey (Fig. 2e-h). We used the first mouth
253 closure immediately after the prey entered the mouth (Fig. 2e) to divide each feeding sequence
254 into prey capture (Fig. 2a-d) and intraoral transport (Fig. 2e-h).

255

256 (b) Intracranial motion

257 We observed substantial motion (rotations about a primary axis of at least 15 degrees) at five of
258 the six joints of interest in this study during both capture and transport (Fig. 3; Figs. S4-9; Movie
259 S3). The exception was the neurocranium-post-temporal joint, where rotations were generally
260 less than 4 degrees (Figs. S4-6) and were not correlated with any other intracranial motions
261 (Figs. S10-12); for this reason we excluded motion at the post-temporal joint from subsequent
262 analyses. Based on the magnitude of rotations about each axis and mean maximum model fit
263 errors we found that one rotational axis (a hinge model) was sufficient to describe motions of the
264 suspensorium and pectoral girdle (Fig. 3a-b). For the suspensorium, secondary and tertiary
265 rotations were less than 2 degrees (Figs. S4e-3e) and one-axis model errors were less than 1%
266 head length for all individuals (Figs. S4f-3f). For the pectoral girdle, secondary and tertiary
267 rotations were less than 3 degrees (Figs. S4h-3h) and one-axis model errors only significantly
268 exceeded 1% head length for Indiv3 (Fig. S6i).

269 We found that two rotational axes (a saddle joint model) were needed to describe the
270 motions of the operculum, lower jaw, and hyoid, all relative to the suspensorium (Fig. 6c-e). For
271 the operculum, two-axis model errors were less than 1% head length for all individuals (Figs.
272 S4l-6l). For the lower jaw, two-axis model errors significantly exceeded 1% head length for
273 Indiv1 (Fig. S4o). For the hyoid two-axis model errors significantly exceeded 1% head length for
274 Indiv2 and Indiv3 (Figs. S5r and S6r, respectively). However, tertiary rotations (oriented
275 approximately along the long axis of the hyoid) may be unreliable given our inability to implant
276 markers far from the long axis of the hyoid. Thus, we used only the first two axes. Motion names
277 for each joint (e.g. suspensorium abduction; see Fig. 3) refer to positive rotations about the

278 corresponding axis (Fig. 3a-e), following the right-hand rule. The rotations about these eight axes
279 represent the principal motions within the skull (Fig. 3f; results for all individuals in Figs. S7-9).

280

281 **(c) Motion integration patterns and coordination changes**

282 Intracranial motions in channel catfish were highly and significantly cross-correlated throughout
283 feeding (Fig. 4a-b, upper diagonal; results for all individuals in Figs. S13-15). Of the 28 pairwise
284 motion comparisons, rotations between at least 27 pairs were significantly cross-correlated
285 during capture ($P < 0.05$; Fig. 4a) and rotations between at least 23 pairs were significantly
286 cross-correlated during transport (Fig. 4b) for all individuals. Two motion pairs showed
287 particularly high cross-correlations (Fig. 4a-b, upper right triangle) and 0 ms lags (Fig. 4a-b,
288 lower left triangle): pectoral girdle retraction and hyoid retraction (Fig. 4d) and opercular
289 elevation and lower jaw depression. Among the motion pairs with the lowest cross-correlation
290 was pectoral girdle retraction and lower jaw ventral roll (Fig. 4e). In spite of significant
291 intracranial motion integration during prey capture and transport, we detected several significant
292 decreases in integration from capture to transport (Fig. 4c). Of all significant changes during
293 capture versus transport, at least 75% were decreases: 14 of 14 for Individ1, 13 of 17 for Individ2
294 (Fig. 4c), and 12 of 15 for Individ3. One motion pair for which this decrease was particularly
295 pronounced was pectoral girdle retraction and opercular dilation (Fig. 4f).

296 A decrease was also observed in the mean of all pairwise cross-correlations (total
297 intracranial integration): integration dropped significantly by 0.11-0.16 (20-29%) from capture to
298 transport for all individuals ($P < 0.01$; Fig. 5a-b). In contrast, no significant differences in total
299 integration were detected between mouth open-close events grouped by high versus low pectoral
300 girdle retraction speed (Fig. 5a-b). Some differences among individuals were detected in mean

301 integration (Fig. 5a-b, carets), however no significant individual differences were detected in the
302 motion integration change from capture to transport (Fig. 5b; $P < 0.05$). Thus, although
303 individuals showed slight differences in overall intracranial integration, decreases in integration
304 from capture to transport were consistent for all individuals. The decrease in integration from
305 prey capture to transport in channel catfish affected all five cranial skeletal elements of interest
306 in this study (Fig. 6; Table S6). Each cranial element showed a decrease in cross-correlation
307 strength with at least two other elements by a magnitude greater than the mean decrease across
308 all pairwise comparisons (0.14). Pectoral girdle retraction was the motion most strongly cross-
309 correlated with all other motions. Pectoral girdle retraction was also significantly correlated with
310 shortening of the hypaxial muscles (Fig. 6), with no significant change between capture and
311 transport ($P < 0.05$). In contrast, suspensorium and operculum motions were among the most
312 variable in their cross-correlation with other elements.

313

314 **4. Discussion**

315 In this study we used a dataset of motions throughout the skull of channel catfish to uncover a
316 significant shift in patterns of motion integration (correlations among two or more motion
317 sequences) during feeding. We argue that this shift in integration is due primarily to changes in
318 coordination by the neural system. We find that this shift in integration is not explained by speed
319 but rather by behavioral objective (prey capture versus transport), supporting the hypothesis that
320 it is the nature of a task that determines coordination patterns. Specifically, we find that
321 intracranial motions are more coordinated during prey capture than during prey transport. Our
322 finding that shifts in coordination affect all five cranial skeletal elements suggests that the fish
323 cranial linkage, in spite of multiple couplings, has greater degrees of freedom (DoFs) of motion

324 than generally recognized. And our finding that tightly integrated motions during prey capture
325 are mediated by coordination suggests an important role for sensory feedback in motor control of
326 the fish skull.

327 Despite only collecting motion data we can still conclude that most of the motion
328 integration changes that we have observed are due to coordination. Ruling out extrinsic causes of
329 motion integration, we are left with intrinsic mechanisms: passive coupling and active
330 coordination (see Methods section 2g). Although correlated motion due to coupling should
331 generally be invariant across behaviors (because such couplings are always present), we can
332 think of two ways in which coupling could cause varying motion integration patterns, referred to
333 here as variable passive coupling (VPC). The first is viscoelasticity of coupling elements such as
334 connective tissues. Because of viscoelasticity, a coupling element could provide tighter coupling
335 the faster it is pulled, creating a difference in integration when the system is actuated at different
336 speeds. However, we observed no significant difference in total integration between high- and
337 low-speed motions (Fig. 5). We would especially expect viscoelastic VPC at direct ligamentous
338 couplings, such as between lower jaw depression and opercular elevation, coupled by the
339 interoperculomandibular ligament. However, the cross-correlation between these motions
340 changes less than 0.03 for low- versus high-speed events (Figs. S13f-15f). The short length of the
341 ligaments relative to the size of the bones in channel catfish skulls may explain why any length
342 changes in connective tissues has little effect in varying integration patterns.

343 A second potential VPC mechanism is non-linear motion transmission between two links
344 in a linkage. For example, in a 1-DoF four-bar linkage input link motion relative to output link
345 motion is often non-linear. If such a four-bar is actuated over a consistent range between two
346 behaviors then the input-output cross-correlation will be consistent. However, if actuated over

347 different ranges, one effectively “samples” different regions of this non-linear relationship,
348 resulting in variable input-output cross-correlations. Importantly, the linkage must have one
349 degree of freedom so that motion of one link follows directly from the motion of another. None
350 of the skeletal elements investigated here appear to be coupled by 1-DoF linkages. We recently
351 showed that the lower jaw-operculum linkage in largemouth bass functions as a 3-DoF 3D four-
352 bar [16] and this linkage appears to have at least as much mobility in channel catfish. Similarly,
353 the pectoral-hyoid linkage [14] forms a six-bar linkage in three dimensions, which should have at
354 least 2 DoFs. Furthermore, four of the six skeletal element pairs that show the greatest change in
355 integration (Fig. 6) are not even directly coupled by a linkage.

356 Not only can we rule out passive mechanisms as a principal cause of the observed
357 changes in integration, but we can also identify active mechanisms that can fully account for
358 these changes. At least 10 different muscles (8 intracranial and 2 axial muscle groups) attach to
359 the skeletal elements of interest here (Fig. 6), with at least two muscles attached to each element.
360 Studies of cranial muscle activity in other species of fishes have found that these muscles are
361 active during feeding [21,23,33], and that their activation patterns can differ significantly
362 between prey capture and other feeding behaviors [21,23,33]. Muscle architecture and general
363 patterns of muscle activation across fishes are fully and uniquely congruent with active neural
364 control as the modifier of motion integration patterns between prey capture and transport. For
365 this reason we conclude that the shift in integration observed here is primarily a shift in
366 coordination.

367 Our results suggest that sensorimotor integration maintains the effective timing of
368 intracranial motions within the fish skull [34]. Although the fish skull is frequently modeled as a
369 series of 2D, 1-DoF four-bar linkages [e.g. 14,15] it is also recognized that fish are capable of

370 moving the bones within their heads in multiple, independent ways [33,35]. Based on our results,
371 the channel catfish skull likely has at least 5 DoFs: we observe significant changes in
372 coordination among five main skeletal elements (Fig. 6) and the opercular linkage and pectoral-
373 hyoid linkages (which, as mentioned previously, likely have 3 and 2 DoFs, respectively) can
374 account for at least 5 DoFs. Each DoF in a system represents an independent dimension along
375 which position and motion must be controlled. Thus, with greater DoFs comes a need for greater
376 active control and coordination, which in turn requires sensory feedback to maintain the relative
377 timings among moving parts [1,2]. Evidence for sensory feedback in the fish skull has been
378 reported previously, particularly the ability of fish to modulate their feeding kinematics in
379 response to prey type and position [33-35]. Our findings confirm the role of sensory feedback in
380 modulating kinematics and suggest an additional role in coordinating the relative timing of
381 intracranial motions.

382 Why are intracranial motions in channel catfish more coordinated during capture than
383 during transport? In suction-feeding fishes intracranial motions function to direct fluid flow.
384 During capture these motions follow a stereotyped and evolutionarily conserved anterior-to-
385 posterior sequence: lower jaw depression, hyoid retraction, and opercular dilation [17,36]. This
386 sequence creates a single, unidirectional flow into the mouth [18,20]. The relative timing of these
387 events is key to performance. Opercular dilation, which allows caudal outflow, enables fish to
388 ingest more water than can be accommodated by the oral cavity [18]. And wave-like, rather than
389 simultaneous, expansion prolongs fluid flow so that maximum fluid speed better coincides with
390 peak gape [18,37]. As expected, during capture in channel catfish we find an anterior-to-
391 posterior wave starting with lower jaw depression at 0 ms, suspensorial abduction at 30 ms,
392 hyoid retraction at 36 ms, and opercular dilation at 76 ms. However, during transport this

393 sequence breaks down: lags become more variable, opercular dilation generally decouples from
394 hyoid retraction, and cross-correlations decrease. This attenuation of the anterior-to-posterior
395 wave during transport shows that the wave is not built into the mechanical linkages of the skull
396 [37], but rather results from active, neural control. Much of the decrease in coordination that we
397 observe from capture to transport may be due to a shift away from the stereotyped anterior-to-
398 posterior wave and toward a more variable or modular pattern of timings.

399 Motions may be less cross-correlated during transport simply because timings during that
400 phase are not as crucial to performance. A relaxation of timing constraints would free the system
401 from adhering to a single coordination program, increasing variability and decreasing cross-
402 correlations. Additionally, it is possible that alternative ways of partitioning this motion dataset
403 would reveal alternative coordination patterns. For example, “transport” may contain multiple
404 discrete coordination patterns, which when grouped together appear as lower coordination. A
405 final explanation relates back to the general question of what determines coordination patterns in
406 motor systems. One hypothesis is that the motions of elements in a system are more coordinated
407 when they are engaged in the same motor task [2]. In the case of fish feeding the “number of
408 flows” generated by the skull may represent the number of tasks. High coordination during prey
409 capture can then be explained as all of the cranial elements engaged in a single task (a single
410 flow throughout the mouth), whereas lower coordination during transport reflects the cranial
411 elements engaging in multiple tasks, independently accelerating fluid at one or more localized
412 regions within the mouth to reposition and move prey. Future work investigating how
413 intracranial motions relate to intraoral fluid flows and prey transport performance will ultimately
414 resolve these questions and increase our understanding of why particular motor tasks are
415 accomplished by different coordination patterns.

416

417 **Competing interests.** We have no competing interests.

418

419 **Author contributions.** Designed data collection: A.M.O., L.P.H., A.L.C., E.L.B. Performed data
420 collection: A.M.O., L.P.H. Analyzed data: A.M.O. Conceived this study and wrote the paper:
421 A.M.O. Provided comments on paper: A.L.C., E.L.B., L.P.H.

422

423 **Data deposition.** We deposited data for this publication in the XMAPortal (xmaportal.org) in the
424 study ‘Catfish Suction Feeding’ (permanent ID BROWN61), in accordance with best practices
425 for video data management [38]. Processed kinematic data (.csv format) are published with this
426 study as a supplemental dataset. All custom R code referenced here can be found at
427 github.com/aaronolsen.

428

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438

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538 **Figure 1.** Mobile skeletal elements of the channel catfish skull (latero-frontal view). The ‘+’
539 symbol indicates ossifications included within the skeletal element names used in the text.
540 Abbreviations: Left (L), insertion (ins), origin (ori).

541
542 **Figure 2.** Channel catfish feeding behavior. For this study we separated feeding into two tasks or
543 phases: prey capture (a-d) and prey intraoral transport (e-h). Timing of events (lower right
544 corner) is variable; only approximate timings are shown.

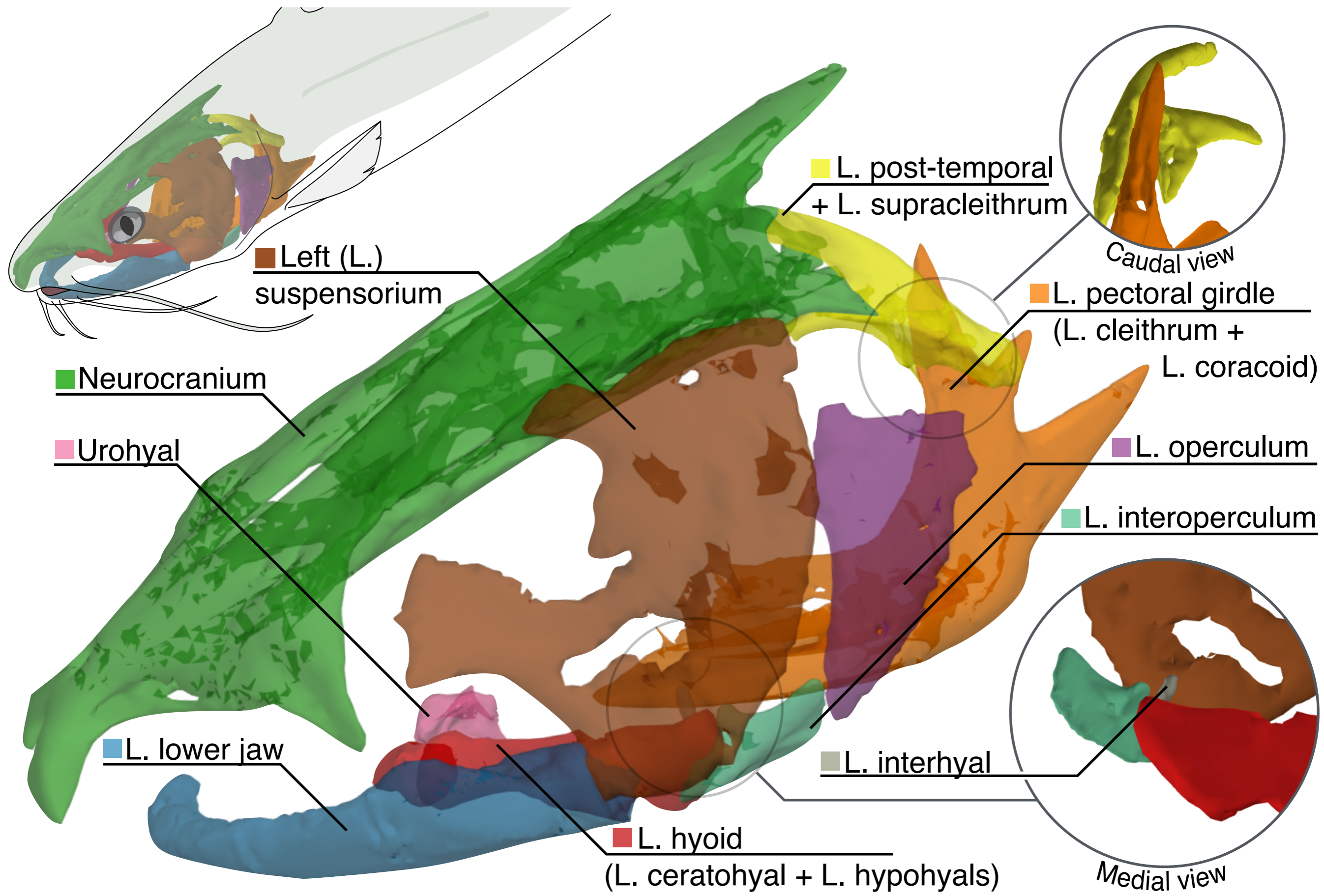
545
546 **Figure 3.** Rotations at the principal intracranial joints in channel catfish during feeding for
547 Indiv2. Colored arrows in (a-e) are best-fit motion axes with corresponding rotations in degrees
548 (f) about each axis across all trials from this individual. Only axes with significant rotations are
549 shown. The mobile body in each pair is shown in the most extreme poses over its range of
550 motion. For the two-axis joint model, the secondary axis moves with the mobile body and is
551 therefore shown in multiple poses. In (f), inverted black triangles indicate the start of each trial
552 ($N = 15$ trials). The capture and transport phases were identified for each feeding trial. The
553 purple and orange bars indicate the duration of the capture (purple) and transport (orange) phases
554 for each trial. See Figs. S7-S9 for corresponding figures for all individuals.

555
556 **Figure 4.** Cranial motion integration patterns in channel catfish during feeding for Indiv2.
557 Squares in (a-c) represent pairwise comparisons of intracranial motions, with cross-correlations
558 in the upper right and lag times in the lower left. Positive lag times indicate that the left row label
559 motion precedes the top column label motion; for example, during capture, lower jaw depression
560 precedes pectoral girdle retraction by 47 ms. Negative lag times indicates that the left label

561 follows the top column label. Because motions are generally more integrated during capture (a)
562 than during transport (b), changes in absolute cross-correlation are mostly negative (c). Asterisks
563 indicate significant cross-correlations in (a-b) and significant shifts in cross-correlation in (c),
564 based on randomization tests. Three examples of motion cross-correlation relationships are
565 shown in (d-f). See Figs. S13-S15 for corresponding figures for all individuals.

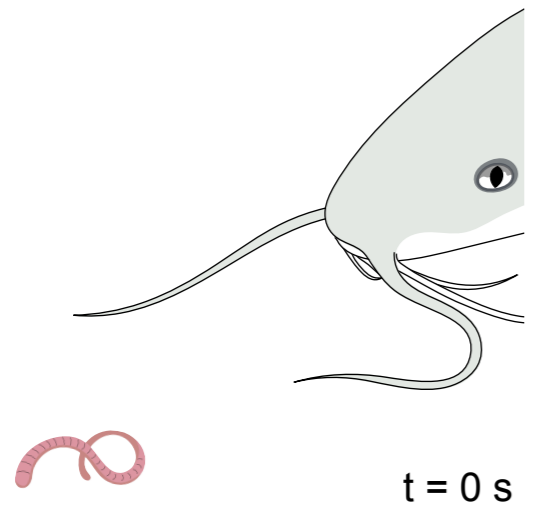
566
567 **Figure 5.** Mean motion integration differences by task and speed for all individuals. Mean
568 intracranial motion integration was significantly greater ($P < 0.01$, asterisks) during capture than
569 during transport for all individuals (a-b, left). In contrast, no significant differences in mean
570 integration were found between mouth open-close events grouped by speed (a-b, right). One
571 significant individual difference was identified ($P < 0.05$, carets) but not in the mean integration
572 differences during capture versus transport (b, left). Values within bars are mean (SD) in (a) and
573 mean in (b). Significance was determined by randomization tests.

574
575 **Figure 6.** Summary of coordination changes in the channel catfish skull during feeding. Nodes
576 represent each skeletal element and edges represent the mean motion integration between
577 skeletal elements (mean of all cross-correlations including that element for all individuals).
578 Black edges indicate where integration changes from capture to transport by less than 0.14 (the
579 mean difference for all pairwise comparisons); purple and orange edges indicate integration
580 changes greater than 0.14. Edge thickness is proportional to the associated integration value. See
581 the corresponding Table S6 for results by individual.

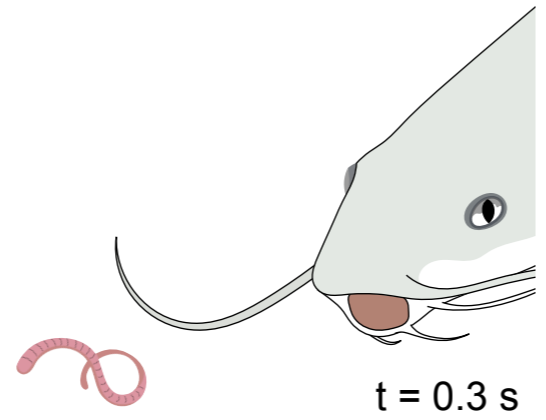


Prey capture

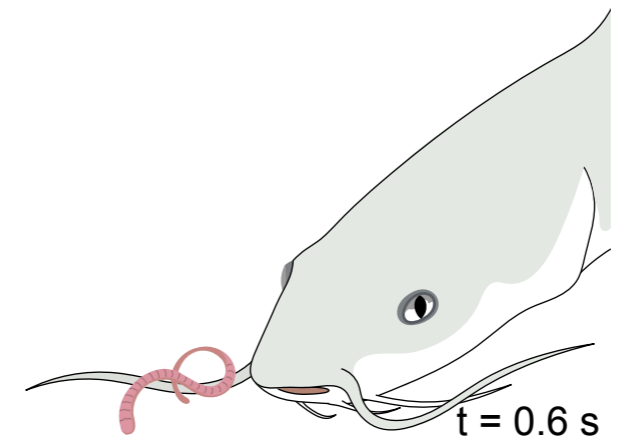
(a) Barbel whisking, mouth opening and closing begins



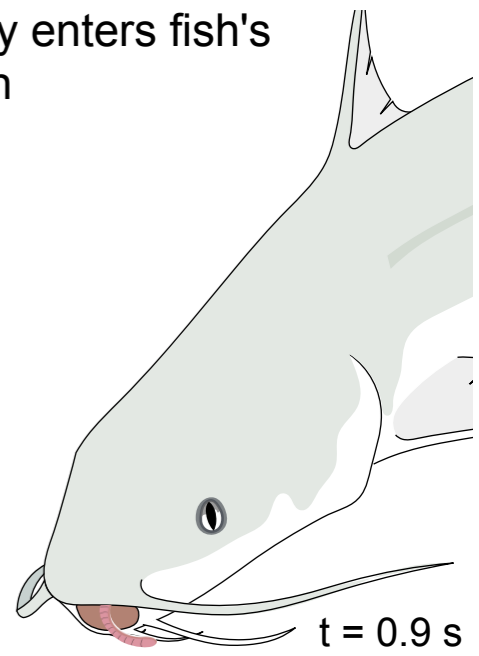
(b) Search & suction



(c) Search & suction continues; barbels detect prey

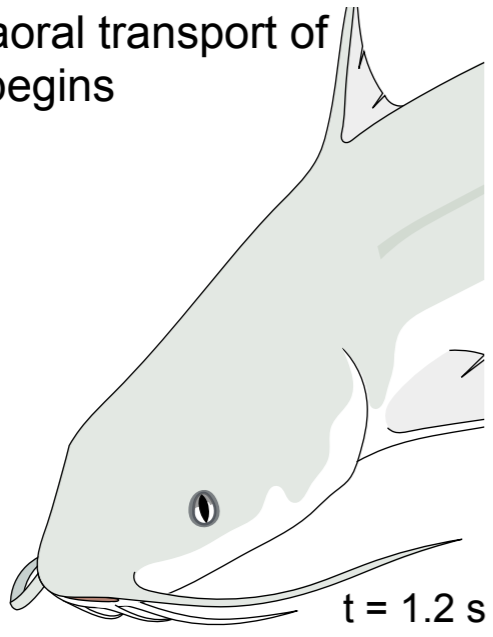


(d) Prey enters fish's mouth

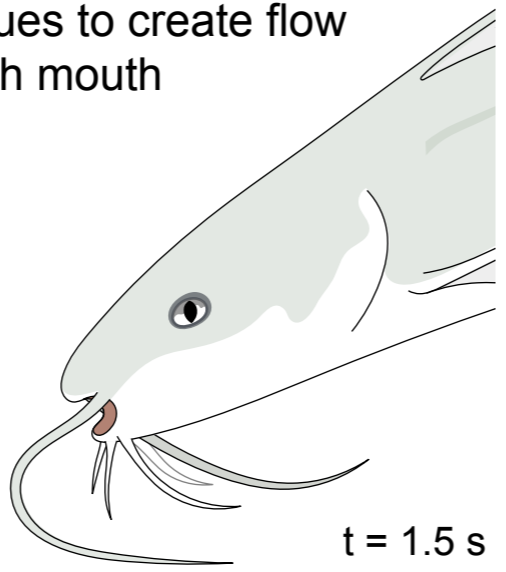


Prey transport

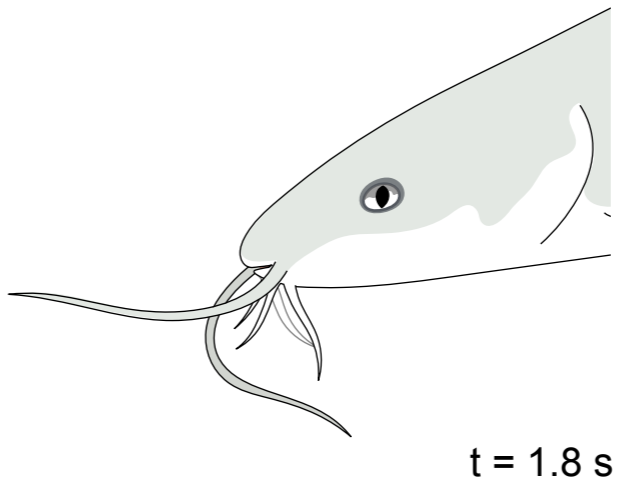
(e) Intraoral transport of prey begins



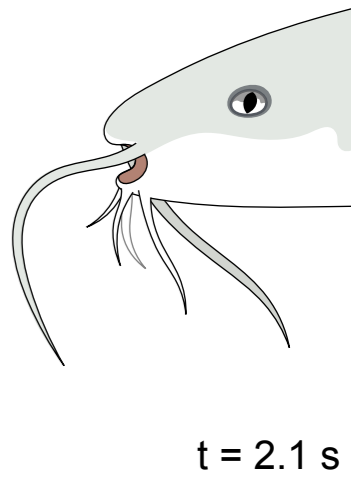
(f) Mouth opening and closing continues to create flow through mouth

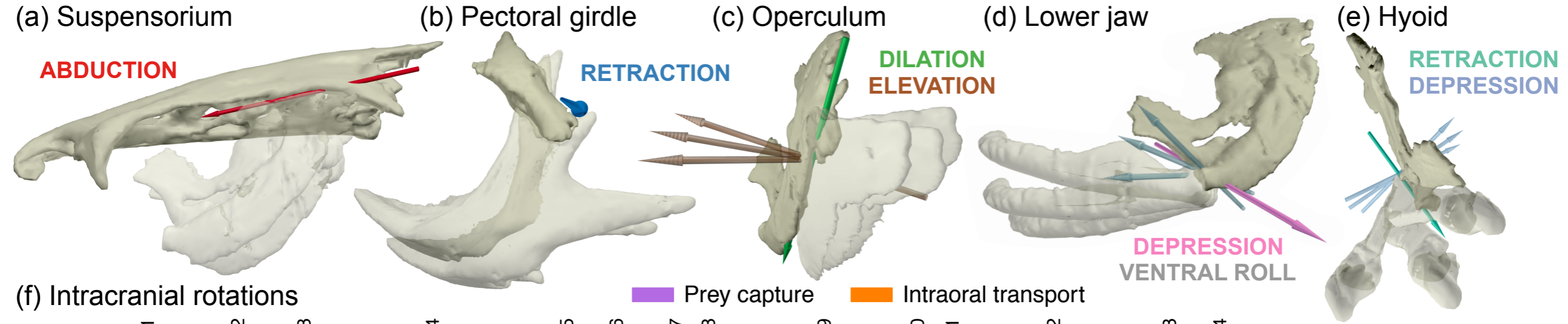


(g) Transport continues as fish retreats

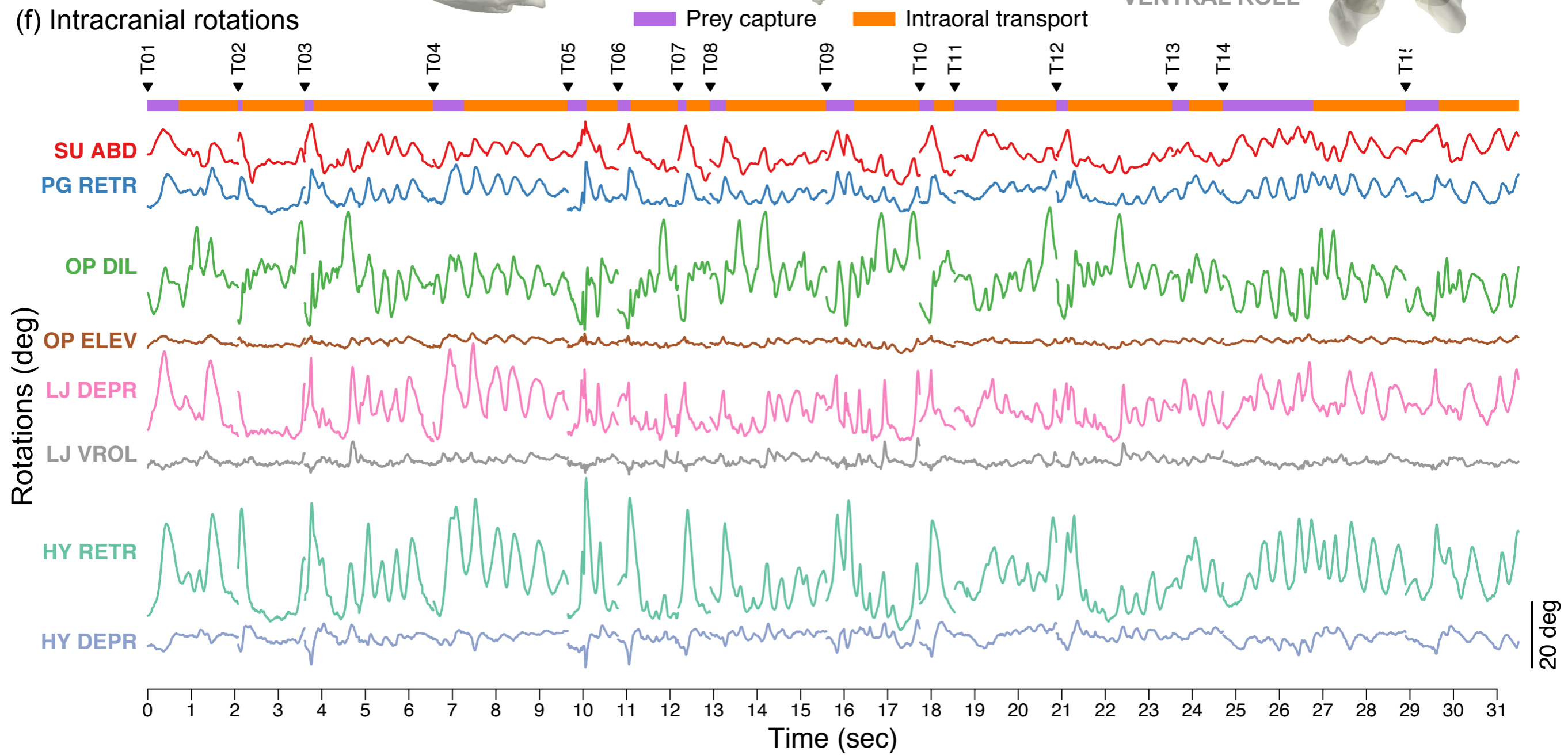


(h) Transport continues as fish retreats





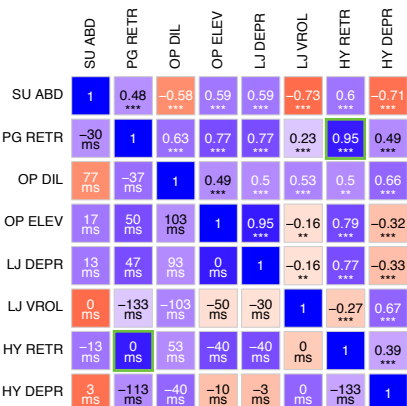
(f) Intracranial rotations



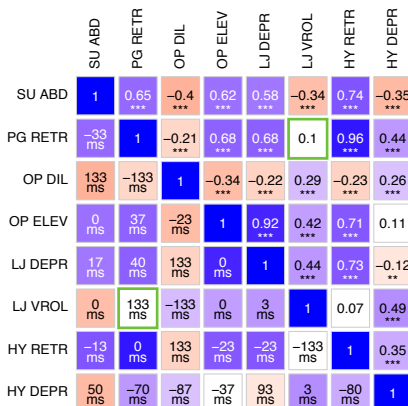
Cranial motor integration patterns

Changes in motor coordination

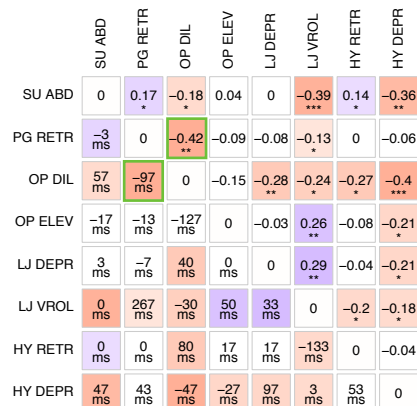
(a) During prey capture (2577 frames)



(b) During prey transport (6873 frames)



(c) From capture to transport



SU ABD Suspensorium abduction

PG RETR Pectoral girdle retraction

OP DIL Opercular dilation

OP ELEV Opercular elevation

LJ DEPR Lower jaw depression

LJ VROL Lower jaw ventral roll

HY RETR Hyoid retraction

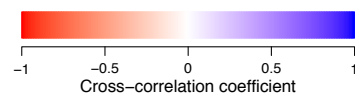
HY DEPR Hyoid depression

Featured below

* P < 0.05

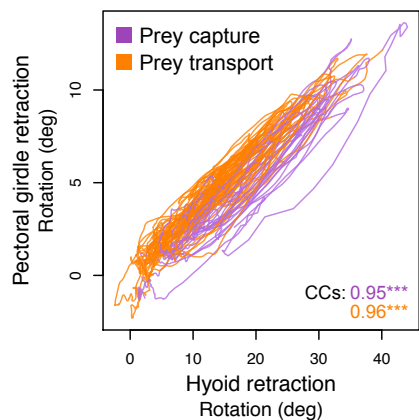
** P < 0.01

*** P < 0.001

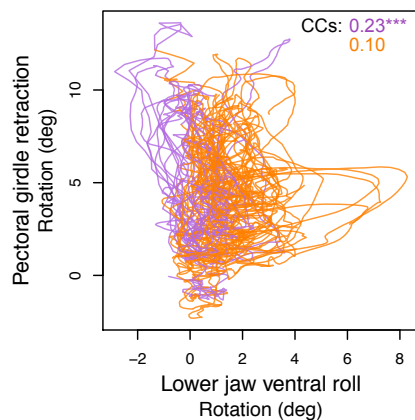


Examples of pairwise cranial motions

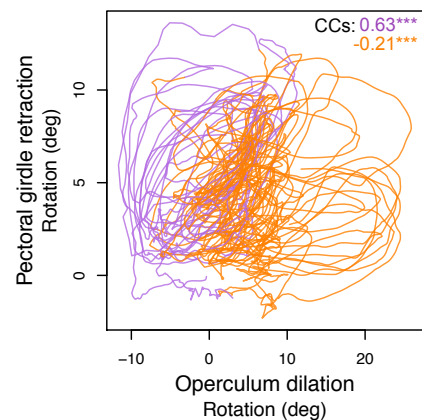
(d) Highly cross-correlated motions

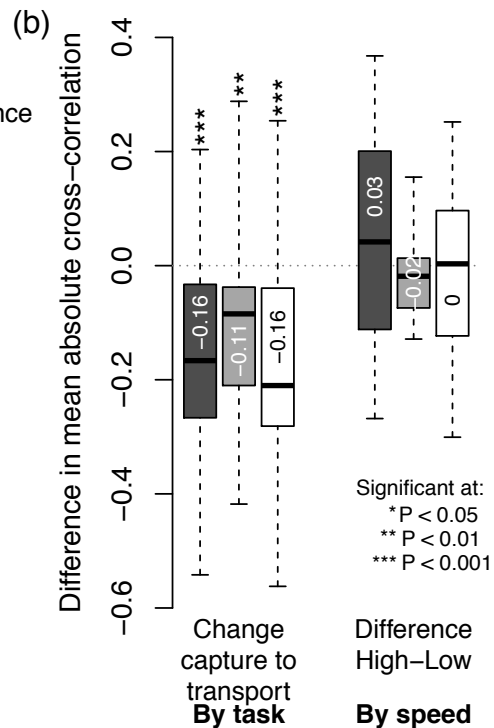
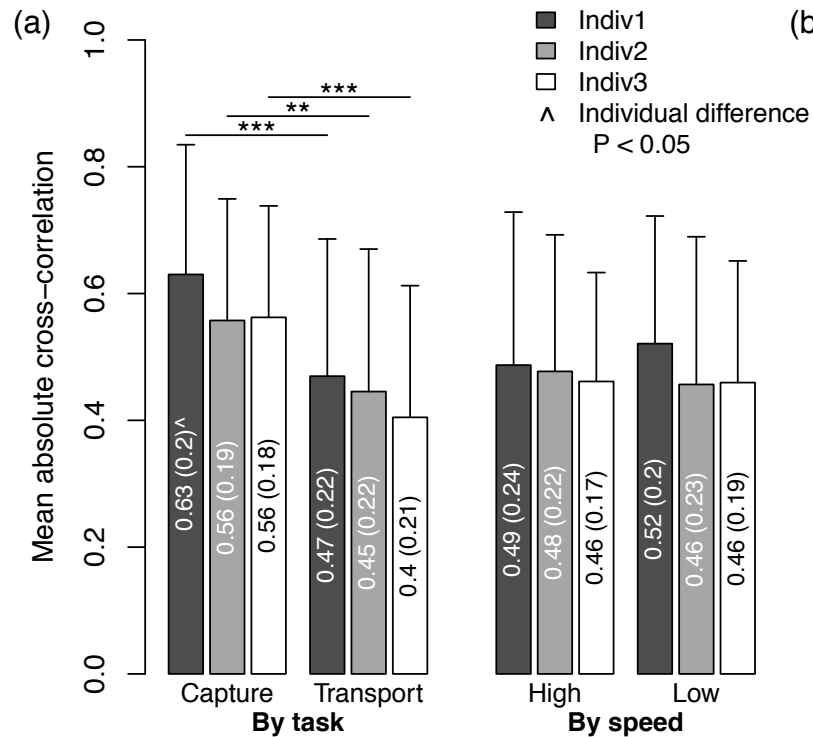


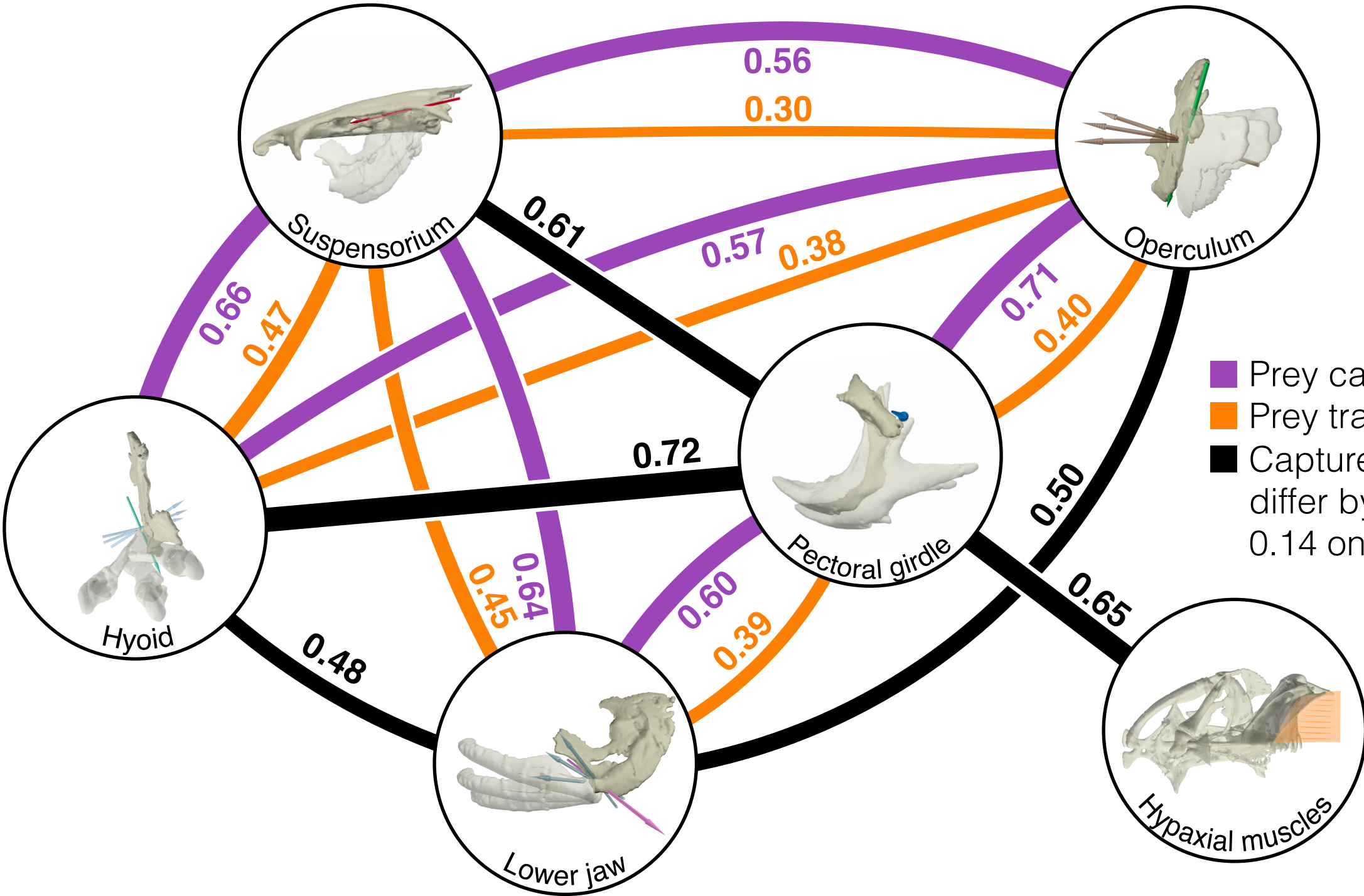
(e) Poorly cross-correlated motions



(f) Less cross-correlated after capture







- Prey capture
- Prey transport
- Capture+Transport differ by less than 0.14 on average