This is the version of the article/chapter accepted for publication in Journal of Business Research published by Elsevier: https://doi.org/10.1016/j.jbusres.2019.03.016 Accepted version downloaded from SOAS Research Online: http://eprints.soas.ac.uk/30570

Customers' Need for Uniqueness Theory *versus* **Brand Congruence Theory: The Impact**

on Satisfaction with Social Network Sites

Ibrahim Abosag*

SOAS University of London, Thornhaugh Street, Russell Square, London WC1H 0XG, Tel: +44(0)20 7898 4223 email: ia9@soas.ac.uk

Zahy Ramadan

Lebanese American University, Adnan Kassar School of Business, Beirut 11022801, Email: zahy.ramadan@lau.edu.lb

Tom Baker

University of Alabama 123 Alston Hall, Box 870225, Tuscaloosa, AL 35406 email: tbaker@cba.ua.edu

&

Zhongqi Jin

Middlesex University, London, The Burroughs, Hendon, London NW4 4BT email: Z.Jin@mdx.ac.uk

^{*} Send correspond to Ibrahim Abosag, SOAS University of London, ia9@soas.ac.uk

Customers' Need for Uniqueness Theory versus Brand Congruence Theory: The Impact on Satisfaction with Social Network Sites

Abstract

Social media brands may experience a lack of competitiveness and attraction due to the silent

negative increase of customers' need for uniqueness (NFU). This is the result of a tension

between the theory of brand congruence, that most brands endeavor to establish with their

customers, and the theory of consumers' NFU, that many consumers aim to fulfill, that has not

been previously examined. Whilst the theory of brand congruence states that consumers have a

favorable attitude towards brands that greatly match their self-concept (brand similarity), the

theory of uniqueness, when brand similarity is shared with others, generates avoidance of

similarities with others, leading to a reduction in engagement and satisfaction. Social media

platforms including Facebook are at risk from customers' NFU which significantly reduces

users' satisfaction, hence reducing the attractiveness and usage of Facebook. To examine this,

the paper identifies the paradox of similarity in relation to both theories and examines the

relationship between consumers' socialization within Social Network Sites (SNSs), brand

similarity, consumers' need for uniqueness, and consumers' satisfaction with the SNS. The

conceptual model was tested using data from 341 consumers in the US. The findings show that

whilst satisfaction with the SNS is enhanced by brand similarity and friend liking, it is

undermined by customers' need for uniqueness. Implications for online brand communities and

SNSs (Facebook) are discussed and guidance for future research is provided.

Key Words: *Uniqueness, Friend Liking, Brand, satisfaction, Facebook.*

2

1. Introduction

Brands' continuous efforts to engage with their consumers through Social Network Sites (SNSs) have proven to have a significant and positive effect on the success of brand engagement (e.g. Hanna, Rohm, and Crittenden, 2011; Morgan-Thomas and Veloutsou, 2013). Most studies on consumer engagement within SNSs have focused primarily on online communities within an SNS such as Facebook, Instagram, and Twitter, and rarely have these studies looked at the brands of SNSs themselves. Few studies have examined the role of the SNS on consumer engagement with brands (e.g. Thorbjørnsen et al., 2002; Algesheimer, Dholakia, and Hermann, 2005; Shih, 2009; Wetsch, 2012). Much of the literature on online consumer psychology has focused on understanding consumer online brand relationships (e.g. Hayes et al., 2006; Morgan-Thomas and Veloutsou, 2013), online shopping attitudes (e.g. Overby and Lee, 2006; Hausman and Siekpe, 2009), and e-word of mouth (e.g. Okazaki and Taylor, 2013; Chen et al., 2014). However, the impact of consumer psychology and SNSs' brand similarity on customers' satisfaction with SNSs (e.g. Facebook) lacks examination. Studies that have discussed customers' satisfaction with SNSs (e.g. McAlexander, Kim, and Roberts, 2003; Rose et al., 2012) have not considered the impact of consumers' social experiences on SNSs as well as brand on consumer self-concept.

Most users of social media platforms seek to fulfill their need for uniqueness (NFU) through membership with recognized and leading social media brands including Facebook and Instagram. Users' social experiences on SNSs (e.g. Kim and Ko, 2010; Wetsch, 2012) and their similarity with brands (e.g. Rowley, 2004; Kabadayi and Price, 2014) are key determinants of satisfaction with those SNSs. Hence, a consumer's self-concept within an SNS and how an individual customer sees him/herself in comparison to others within the online brand community

can impact their satisfaction with the SNS. According to Sirgy (1982) there are four elements of self-concept that explain consumer behavior. These include the ideal self-image, the actual self-image, the social self-image, and the ideal social self-image. In this study, we focus on the ideal self-image and the ideal social self-image was consistently found to explain consumers' attitudes and behaviors toward brands (Aaker, 1999; Aaker and Schmitt, 2001), whilst the ideal social self-image influences consumers' socialization and friend liking within SNSs (Muniz and O'Guinn, 2001; White and Dahl, 2007). Ideal self-image is related to the "fit between how consumers would like to see themselves in relation to brand personality" (Kuenzel and Halliday, 2010, p. 170). Ideal social self-image is related to comparing one's own-self with referent others, with whom one shares a social identity (Festinger, 1954).

The theory of brand congruence and the theory of uniqueness are employed in this study. Each theory provides good insights into the competing aspects that enhance or damage consumers' satisfaction with SNSs. Such conflicting effects that consumers are exposed to when on SNSs (online brand community on Facebook) need to be better understood. Whilst the theory of brand congruence argues that consumers who are congruent with a brand are likely to feel better about themselves (better ideal self-image) (see e.g. Grubb and Hupp, 1968; Dolich, 1969; Sirgy, 1982; Alpert and Kamins, 1995), the theory of the customer's NFU argues that once a good deal of similarity with others is apparent and feelings of indifference are aroused (the self-perception of uniqueness is undermined), satisfaction reduces due to the absence of any effect on both ideal-self and social images (Snyder and Fromkin, 1977). Therefore, customers' NFU can have a significant negative impact on consumer satisfaction with the SNS — Facebook. Customers' NFU is defined as "a positive striving for differentness relative to other people"

(Snyder and Fromkin, 1977, p. 519). Customers' NFU has the potential to affect individuals' identification within online brand community.

To demonstrate this, this study develops a conceptual model that integrates the effect of both theories and tests their influence on satisfaction with SNSs (Facebook). The conceptual model includes constructs that reflect consumers' socialization (friend liking) within Facebook, brand similarity, customers' need for uniqueness, and satisfaction with Facebook. The findings provide good support to the tension that the theory of brand congruence and the customers' need for uniqueness put on consumer behavior within Facebook. Importantly, the findings show that whilst brand similarity increases customers' perceptions of uniqueness (as predicted by the theory of brand congruence), consumers' need for uniqueness reduces satisfaction with Facebook. The paper starts by discussing the theoretical foundation of the study. It then discusses and justifies the hypotheses within the conceptual model, followed by detailed discussion on the methods used and analysis performed. Discussion, implications, and future research are then presented.

2. Theoretical Background

In developing the conceptual model, the study draws on recent developments in literature, including studies on online brand relationships (e.g. Morgan-Thomas and Veloutsou, 2013), online brand communities (e.g. Algesheimer et al., 2005; Chan and Li, 2010), customers' experiences in online communities (e.g. Novak, Hoffman, and Yung, 2000; Rose et al., 2012), and social identification (e.g. Bhattacharya and Sen, 2003). However, the theoretical foundation of the conceptual model was based on two key overarching theories, namely the theory of uniqueness (e.g. Snyder and Fromkin, 1977) and the theory of brand congruency (e.g. Sirgy,

1982). Alongside these two theories, the theory of social comparison (Festinger, 1954) also contributes well to the identification and understanding that the paradox of similarity can have significant implications on consumers' satisfaction with SNSs (Facebook).

The Theory of Uniqueness

Individuals are motivated to see one own self as different and distinctive from others for a meaningful self-identification (Vignoles et al., 2000). The work by Snyder and Fromkin (1980) empirically establish why people need to see themselves as different and unique compares to their social group. People with high NFU tend to feel unpleasant about perception of similarity with other and seek to deviates from the group aiming to differentiate themselves from others (Snyder and Fromkin,1977). Hence, people naturally are motivated to maintain a level of uniqueness in order to enjoy improving their self-image that they want others to see (Tianetal., 2001).

The theory of uniqueness (Snyder and Fromkin, 1977; Snyder, 1992) argues that when the need to feel different from other people is aroused and, in events where the self-perception of uniqueness is undermined, the need to feel different competes with other motives to protect and enhance such uniqueness. According to Tian, Bearden, and Hunter (2001, p. 50), Need for Uniqueness (NFU) is defined as "an individual's pursuit of differentness relative to others that is achieved through the acquisition, utilization, and disposition of consumer goods for the purpose of developing and enhancing one's personal and social identity". The very essence of 'the need for uniqueness' is fundamentally based on counter-conformity, as consumers with a high level of NFU tend to deviate from others in their group. Feeling differentiated from other people has long

been recognized to have a significant impact on consumer behavior (e.g. Simonson and Nowlis, 2000; Chan, Berger, and Boven, 2012).

Such behavior generates avoidance of similarities with others, leading to a loss of interest in possessing products or brands that are commonly used by others. Such behavior results in moving away from the shared norms with others, attempting to re-establish self-uniqueness/differentness (Snyder, 1992). Avoiding similarity refers to "devaluing and avoiding the purchase of products or brands that are perceived to be commonplace" (Tian et al., 2001, p. 52). The enhancement of self-concept and uniqueness occurs through acquiring symbolic meanings from purchased products or engaging with brands through internal and personal processes. The search for self-enhancement is intensive during low self-esteem or during high perception of similarity with others (Lynn and Snyder, 2002), and can lead to a negative emotion (Snyder and Fromkin, 1980, 1977). Social comparison theory (Festinger, 1954) argues that an individual compares him/herself with referent others, with whom they share a social identity. Such comparison has a significant impact on customers' NFU as well as their consequent behavior toward brands.

However, the feeling of being left out from social groups may trigger a need for belonging, but still a certain desire for uniqueness may lead consumers to engage with brands that may not necessarily be anthropomorphized. People aim at achieving a certain level of uniqueness from and similarity to others (Lynn and Harris, 1997). People are naturally motivated to build and maintain relationships with others (Baumeister, 2012). Thus, such need for uniqueness may be constrained by the need for social assimilation (Brewer, 2012). People who feel very unique and different from others within their social group may increase their interaction within the group to maintain relevance and self-identification with the group (Brewer and

Pickett, 1999). However, people who perceive that they have highly similar to others tend to behave in ways that enable them to feel different and unique (Tian et al., 2001).

Brand Congruence Theory and the Paradox of Similarity

The theory of brand congruence argues that individuals are more comfortable and satisfied with products/brands that are congruent with their actual or desired self-concept (Grubb and Grathwohl, 1967; Sirgy and Su, 2000). While the theory of brand congruence recognizes the actual-self and the ideal/desired-self, there are two relevant motives that impact brand congruence: self-consistency and self-esteem (Sirgy, 1982; Alpert and Kamins, 1995). Self-consistency motivates individuals to avoid behaviors that are incompatible with the self-concept, whilst self-esteem motivates individuals to achieve greater uniqueness of self-image. There is clearly competition or tension between the two aspects of the self (self-consistency versus self-esteem) that influences individuals' buying decisions (e.g. Sirgy, 1982; Snyder and Gangestad, 1986). However, individuals experiencing NFU are more likely to focus on achieving the ideal image and uniqueness by avoiding products/brands that, while congruent with their self-concept, are widely shared by many other individuals.

Hence, brand congruence/similarity is, on the one hand, key in providing the desired feeling of uniqueness searched for by a customer, as engaging with and possessing the brand reflects the 'unique self'. But, on the other hand, brand similarity when shared with others will not fulfill customers' NFU as no differentiation or specialness is achieved. Instead it can lead customers to avoid engaging with the brand as it will not contribute to the feeling of uniqueness. Therefore, whilst brand similarity can contribute positively to customers' NFU, when it is shared with others from within the same social group, customers' NFU has negative consequences.

Unless a brand acts as a supporter to consumers' need to be different and unique, it may end up being a product like many others (Puzakova and Aggarwal, 2018). There is a difference to how different social groups perceive things; such as consumers who purchase for hedonic or utilitarian reasons. Consumers feel that hedonic purchases are done with unique preferences compared to utilitarian, simply because consumers would each like a product to suit their own pleasures compared to products that serve a general purpose (Whitley, Trudel, and Kurt, 2018). Consumers with incidental pride are more likely to seek uniqueness in options that would show off the pride in their achievements or personal traits (Huang, Dong, and Mukhopadhyay, 2014). Moreover, the need for uniqueness is directly related to the level of knowledge and involvement that consumers put into a product. The more they relate and feel positive towards a certain product, the more they are driven to purchase it to help further their uniqueness (Bhaduri and Stanforth, 2016).

3. The Context of Social Network Sites

Different SNSs target different people; some cater for a diverse audience while others attract people based on commonalties (e.g. language, gender, nationalities, etc.) amongst users (Ellison, 2007). In addition, the degree to which an SNS incorporates new information and communication tools (e.g. mobile connectivity, photo/video sharing) can vary from one site to another (Ellison, 2007). The persistence of an SNS heavily depends on the continued use of its members (Chang and Zhu, 2012).

While SNSs have attracted users from around the globe, retaining these members is not easy and requires continuous innovation (Chiang, 2013). Indeed, for an SNS to flourish it needs to maintain a competitive advantage by satisfying the 'gratification' purpose(s) of its users that

motivate continuous use (Wu, Wang, and Tsai, 2010; Chang and Zhu, 2012). Once one or more of these purposes are fulfilled, the satisfaction of members within the SNS can then be ensured. For any user to become a member of an SNS, a profile needs to be created. This profile acts as a self-representation of the personal information that members share with friends or other SNS members (Tapscott, 2008; Cheung, Chiu and Lee, 2011; Lin and Lu, 2011). The profile of each member is unique and is considered as an expression of one's identity, in which an individual can "type oneself into being" (Sundén, 2003, p. 3). Establishing a profile helps members identify the level of like-mindedness between individuals, which determines the degree of likeability between friends (McAlexander, Schouten, and Koenig, 2002; Matzler et al., 2011). These relationships can be formed based on interactions between individuals and pre-existing friends or other SNS members (Choi et al., 2011; Thelwall, 2008) that share a state of "consciousness of kind" (Giddings, 1896). Attitude similarity is a key element in forming impressions (Byrne, 1971) and creating friendships (Kandel, 1978) on an SNS. In fact, it is the foundation for a lasting friendship (Werner and Parmelee, 1979). Once members become familiar with one another, a sense of belonging is formed, where individuals strive to be part of a community that represents their interests and builds upon their social capital (Lin, Cook, and Burt, 2001; McKenna, Green, and Gleason, 2002; Peter, Valkenburg, and Schouten, 2005). This means that becoming a member of an SNS offers individuals an opportunity to capitalize on their social networks with friends they like (Boyd, 2004). In fact, the maintenance of social capital is one of the main reasons behind why people continue using SNSs (Hu and Kettinger, 2008). However, to maximize this social capital, individuals should strive to become members of an SNS that includes not only their social circle but also individuals they like (Lin et al., 2001). This demonstrates that there would be an attitude formation, not only between the members of the

SNS, but also between these members and the SNS itself. Nonetheless, both relationships are

interrelated, as interpersonal relationships play a sizeable role in forming such attitudes (Eaton,

Maika, and Visser, 2008). These attitudes can be either positive or negative, depending on users'

experiences online (Eaton et al., 2008), as well as the degree of interpersonal attraction between

the individuals of the SNS (Byrne, 1969, 1971).

Facebook has been deemed as the leading SNS since 2016 to date with a consistency of usage

throughout the different age groups (Murnane, 2018). Facebook is being used as a social network

that allows people to communicate and stay in touch with connections from all over the world.

More specifically, Facebook has proven to have the closest connections – whether with people

that they know from high school and daily interactions, or people they have never met in person

(Hampton, Goulet, and Purcell, 2014). With almost 2 billion monthly active users, Facebook has

become the most important platform for marketers, using photographs and videos in order to

garner the interest of the various age groups, genders, and social groups available on the website;

the only challenge here is to find the perfect strategy to reach all intended audiences (Standberry,

2017). With the growth of social advertising featuring endorsed brands throughout the years,

people are more willing to interact with brands more positively once they find their friends

taking action as well. This shows that the importance of Facebook to users no longer stops at

interacting and socializing, but rather scoping out the value of the brands that can be found on

the site (Ramadan, Abosag, Zabkar, 2018). Figure 1 below shows the conceptual model.

Please Take in Figure 1

11

4. Conceptual Model

4.1 Friend Liking and Customers' NFU

It has long been known that consumers engage in activities on SNSs to enhance their selfpresence, self-promotion, and uniqueness (e.g. Bibby, 2008; Kramer and Winter, 2008; Underwood, Kerlin, and Farrington-Flint, 2011), as well as their social identity expressiveness (Pagani, Goldsmith, and Hofacker, 2013). Consumers on SNSs regularly choose to interact to maintain close-knit social friendships (Skinstad, 2008). Consumers often share information, opinions, and feelings with others if it contributes to and enhances self-presentation and uniqueness (Stutzman, 2006; Kolek and Saunders, 2008). However, online social identification and friend liking is defined as a high degree of similarity amongst individuals of the social group within the SNSs (Rowley, 2004; Kabadayi and Price, 2014). Perceived similarity amongst members of an online community brand promotes positive emotions and feelings (Biel and Bridgewater, 1990), and results in a higher level of liking within the SNSs (Kim, Lee, and Hiemstra, 2004; Beukeboom, Kerkhof, and de Vries, 2015). It is evident from the extant literature that similarity between individuals is a crucial determinant of interpersonal attraction and liking (Berscheid and Walster, 1969; Byrne, 1971; Huston, 1974; Lott and Lott, 1965). In fact, for a liking relationship to form between individuals of an SNS, interpersonal similarity and familiarity between the users need to exist (Kaptein, Nass, Parvinen, and Markopoulos, 2013). This similarity is defined by other members' personality traits, attitudes, values, behaviors, or physical appearances (Berscheid and Walster, 1969; Byrne, 1971; Huston, 1974; Lott and Lott, 1965). However, to be able to identify these attributes it is vital that one first joins an SNS that can represent the members' interests to the public.

Social interaction on SNSs that promote similarity and liking amongst their members is no different to social interaction offline (Fournier, 1998; Tufekci, 2008), in that it can trigger individuals' NFU (Miremadi et al., 2011; Chan et al., 2012). Hence, a high perception of liking and similarities amongst friends on SNSs will inevitably lead to an increase of customers' NFU, as suggested by the theory of uniqueness (Tian et al., 2001). In addition, as predicted by the theory of social comparison, individuals who socialize and identify themselves with a social group tend to consciously and unconsciously compare themselves to their peers within the social group with whom they interact (Festinger, 1954). This is true on both SNSs and in offline interaction (Tufekci, 2008). Hence, a comparison of the self-concept within online brand communities and the high perception of friend likeability and similarities increases consumers' NFU which can have negative implications on SNSs. Recently, López, Sicilia and Moyeda-Carabaza (2017, p. 29) argued that "the extent that brand communities satisfy the need for affiliation (similarity), consumers may seek to enhance their distinctiveness from others". Therefore, we hypothesize the following:

H1: High friends' likeability negatively increases customers' need for uniqueness.

4.2 Friend Liking and Brand Similarity

Relationships are mainly based on liking and similarity between users that share the same interests within a certain community (McAlexander et al., 2002; Matzler et al., 2011). In fact, for any relationship to thrive, a sense of liking between any two entities needs to exist (Hendrick and Hendrick, 1992). This sense of liking is a mixture of interpersonal similarity and familiarity between any two individuals (Kaptein et al., 2013). Indeed, we tend to like people that we frequently interact with and who are similar to us (Strauss, Barrick, and Connerley, 2001; Byrne,

1971), leading to closeness (Laurenceau, Barrett, and Pietromonaco, 1998; Ledbetter et al., 2011; Park, Jin, and Jin, 2011; Valkenburg and Peter, 2007) and trust (Sheldon, 2009).

The sharing of information on digital platforms develops an online impression (Good, 2013; Liu, 2007) that other users might feel similar with each other, that gives rise to a sense of liking (Cialdini, 2001), which in turn leads to the formation of relationships between SNS members (McKenna et al., 2002; Peter et al., 2005). Strong relationships and social ties with individuals on an SNS are established when a feeling of high similarity between the members of the SNS is found (McPherson and Smith-Lovin, 1987). Forming such a relationship will lead to more frequent interaction grounded by the similar interests, which are based on previous brand ownership experiences (McAlexander et al., 2002; Matzler et al., 2011; Brown and Reingen, 1987).

A brand can establish a relationship with its consumers if the consumers identify with the brand and develop a sense of brand similarity (Torres, Augusto, and Godinho, 2017). This similarity is a representation of both the brand and the consumer, which is mainly driven by likeable friends over social media platforms (Rowley, 2004). Friend likeability is a key motivator for brand similarity, given the sheer volume of brand endorsements and eWOM on social media platforms (Moran and Muzellec, 2017). On that basis, we hypothesize the following:

H2: The higher the SNS's friend likeability, the stronger the feeling of similarity with brands.

4.3 Friend Liking and Satisfaction with SNSs

There are four main attributes that define likeability between individuals: physical attractiveness, similarity, compliments, and association (Cialdini, 1993). Not all attitudes are equal; some attitudes are stronger and more durable than others (Petty and Krosnick, 1995;

Levitan and Visser, 2009). To determine the level of interpersonal attraction, one should first assess the interpersonal reward gained from this attraction (Newcomb, 1956). In the SNS context, similar attitudes act as a reward for members because they satisfy the effectance motivation of members (Byrne and Clore, 1967; Byrne, Clore and Worchel, 1966). If members achieve this interpersonal similarity, an interpersonal attraction of liking will form between SNS friends, which satisfies their effectance motivation (Byrne and Clore, 1967; Byrne et al., 1966). This means that the stronger the interpersonal attraction between individuals, the stronger the attitude towards the SNS. Only when rewarding members by satisfying their effectance motivation (Byrne and Clore, 1967; Byrne et al., 1966), will satisfaction with the SNS be achieved.

There is no agreement on how customer satisfaction should be defined (Rogers et al., 1992). To give examples of this, He, Li and Harris (2012) argued that customer satisfaction is the fit between the performance of a brand and the expectations of customers, whereas Delgado-Ballester and Munuera-Aleman (2001) and Schau, Muniz and Arnould (2009) argued that customer satisfaction is related to brand trust. Further to this, customer satisfaction is linked to quality as Liljander and Strandvik (1995, p. 113) argued that these "have evolved along parallel tracks". Olsen and Johnson (2003) argued that customer satisfaction is a good predictor of customers' intentions and behaviour, whereas Kotler (1994, p. 20) argued that customer satisfaction is "the key to customer retention". In this study, we define satisfaction within SNSs as the contentment of users and their fulfilment response based on their cumulative experience within the SNS. The more consumers are satisfied with an SNS the higher their intentions will be to continue using it (Shi et al., 2010). This shows us that the satisfaction of members on an SNS is crucial for the survival of the social platform. Users perceive enjoyment from belonging, and

social capital on the SNS plays a big role in the continuance of the SNS (e.g. Hu and Kettinger, 2008; Kwon and Wen, 2010). If members perceive an SNS as being useful then they are more likely to be satisfied with the social network and be more engaged (Kang and Lee, 2010; Kwon and Wen, 2010; Lin and Lu, 2011; Sledgianowski and Kulviwat, 2009).

Studies have shown that there is a positive psychological outcome gained from engagement on an SNS (e.g. Burke, Marlow, and Lento, 2010; Ellison, 2007; Kim and Lee, 2011; Steinfield, Ellison, and Lampe, 2008; Valenzuela, Park, and Kee, 2009; Valkenburg, Peter, and Schouten, 2006). This positive psychological outcome is a mix of social support and sense of community, which determines the psychological well-being of members within a social network (Vieno et al., 2007). In fact, achieving this sense of community and social support can lead to satisfaction with SNSs (Kutek, Turnbull, and Fairweather-Schmidt, 2011; Manago, Taylor, and Greenfield, 2012; Oh, Ozkaya, and LaRose, 2014). Social support is defined by Cohen and Hoberman (1983, p. 100) as the "resources provided by one's interpersonal ties". Joining brand communities on an SNS can allow members to share their interests and form interpersonal similarity with other members of their community (McAlexander et al., 2002; Matzler et al., 2011). Interpersonal similarity between members gives rise to a form of interpersonal liking between members (Nicholson, Compeau, and Sethi, 2001). Friends' liking on SNSs provides a sense of social support, leading to greater satisfaction with SNSs (Young, 2006; Vieno et al., 2007). On that basis, we hypothesize the following:

H3: The higher the SNS's friend likeability, the stronger the users' satisfaction with the SNSs (Facebook).

4.4 Similarity with Brand and Satisfaction with SNSs

There are two main factors that lead to member satisfaction with regard to engaging on SNSs: social support and sense of community (Kutek et al., 2011; Manago et al., 2012). Establishing a sense of community is considered a crucial factor that determines the social well-being of members within a social network (Vieno et al., 2007). Brand similarity that gives a sense of belonging to a community is defined by the similarity between the characteristics of its members, their dependence on each other (Sarason, 1974), and their similarity with the brand of the online community they joined (Lam et al., 2010). This means that the more similar members feel to the online brand community they are part of, the more likely they are to be satisfied (Kutek et al., 2011; Manago et al., 2012). According to the brand congruence theory (e.g. Sirgy, 1982; Alpert and Kamins, 1995; Aaker, 1999), the greater the brand similarity, the more likely such similarity reflects the self-concept of individuals, leading to greater satisfaction. This is true not only off-line but also online on SNSs, as consumer engage more with brands on online communities in order to achieve such self-concept (Oh et al., 2014; Zhang et al., 2017; Moran and Muzellec, 2017).

Consumers formulate a sense of similarity with the brand that they associate themselves with (Anselmsson et al., 2008; Kukso, Shachar, and Wang, 2013, Langner et al., 2014). Once consumers realize the degree of similarity they have developed with the brand, they are more likely to develop a greater bond and experience greater satisfaction, not only with the brand itself but also with the platform on which its consumers and the brand engage. Since consumers join the brand online community in the first place because of their perceived brand similarity and interests in the brand related activities, consumers are likely to develop greater satisfaction with the SNS within which the consumers and the brand exist. If brands are able to maintain and

enhance such similarity between the brand and the consumers, heightened satisfaction and engagement not only with the brand but also with the SNS will be experienced by those consumers. Hence, we hypothesize the following:

H4: The stronger the feeling of similarity with brands, the stronger the satisfaction with the SNS (Facebook).

4.5 Similarity with Brand and Customers' NFU

Brand similarity can motivate consumers who lack a feeling of uniqueness to look for a brand by which they can better reflect themselves and become more closely associated with. Thus, brand similarity can contribute to a customer's NFU only if its customers do not perceive that the similarity with the brand is shared with others within the social group. In such a situation, social comparison theory (Festinger, 1954) is in action, as the NFU drives the customer to avoid similarity with others (Snyder and Fromkin, 1977; Tian et al., 2001), and to seek distinctive product designs (Bloch, 1995). However, in the case when brand similarity is not shared with others within the community then it can positively fulfill customer NFU. This is because customers' NFU is typically fulfilled when consumers associate or possess a brand that is perceived to be similar to their selves (e.g. Tian et al., 2001).

Within brand communities, it has long been argued that an implicit or explicit feeling of similarity with brands tends to develop amongst like-minded individuals who share similar interests (e.g. McAlexander, et al., 2003; Mathwick, Wiertz, and de Ruyter, 2008; Chan and Li, 2010). As discussed under the brand congruence theory, the fit between the customer's own-self and the brand's personality positively impacts the customer's engagement and response to brands (Kim et al., 2004; Malär et al., 2011). Successful brands are able to mirror customers' ideal or

actual selves and are congruent with consumers, motivating such consumers to continue to verify and validate their self-image with the brand (Swann, 1983). Such similarity between the brand and the customer will have a significant positive impact on the way members of brand communities feel about themselves. Hence, a greater perception of brand similarity contributes well to achieving the uniqueness sought by consumers who are experiencing a NFU. Thus, we hypothesize the following:

H5: The stronger the feeling of similarity with brands, the better the consumers' NFU can be enhanced (enhances feeling of uniqueness).

4.6 Customers' NFU and Satisfaction with SNSs

SNSs have improved the communication not only between brands and their consumers, but also between consumers and the brands they associate themselves with. Consumers who identify with certain brands join brand communities on SNSs to build upon their social capital (Lin et al., 2001, McKenna et al., 2002; Peter et al., 2005), and capitalize their social network (Boyd, 2004). Achieving the desired social capital ensures satisfaction with the SNS and its continued use (Hu and Kettinger, 2008). However, satisfaction with the SNS can be undermined when consumers do not achieve the social capital they aim for (Anselmsson et al., 2008; Kuksov et al., 2013; Langner et al., 2014), and when consumers' NFU is not fulfilled/enhanced within the online brand community. This can lead to reduced consumer engagement and satisfaction with the SNS itself.

The theory of the need for uniqueness states that whilst consumers avoid similarity with others in their social group (Snyder and Fromkin, 1977; Snyder, 1992; Tian et al., 2001), failing to enhance their self-concept and achieve the needed uniqueness can increase consumers'

negative feelings and dissatisfaction. While this raises a question regarding the effectiveness of online brand communities in fulfilling consumers' NFU, a high level of consumer NFU reduces satisfaction with the SNS within which the brand community exists. Therefore, we hypothesize the following:

H6: The higher the customers' NFU, the lower the satisfaction with the SNS.

5. Methodology

The study focused on members of online brand communities that exist on Facebook. In order to demonstrate how friend liking and brand similarities impact customers' NFU and satisfaction with the SNS (Facebook), the study asked the target respondents to relate their answers to the brand community that they most prefer. This was important in ensuring that respondents had the psychological experience that reflected the constructs within the conceptual model. The type of brands the respondents related to is not regarded as important to this study. because the conceptual model argues that consumers' NFU on SNSs are likely to be similar across different brand communities. In addition, the conceptual model was not developed to specifically reflect a particular brand.

Data Collection

Prior to collecting the data a small pilot study was conducted in order to assess face validity. Seven respondents were asked to comment on the length of the questionnaire, clarity of the questions, and overall structure. Participants found the questionnaire to be adequate but suggested small modifications to the wording of three items. Thus, slight changes were made while ensuring that the meaning of these items was not undermined by the modification.

Data used to test the hypotheses was collected from a sample of Facebook users in the United States using Amazon's Mechanical Turk (MTurk) crowd sourcing marketplace. The questionnaire was posted in September 2016 and remained open for one month. The questionnaire contained three main parts. The first part contained general questions regarding the respondents' use of Facebook. Part 2 contained all item scales for the constructs in the conceptual model and the final part contained general questions asking for demographic information (e.g as age, gender, and occupation). A total of 363 responses were received. A visitual inspection of the data was made and it was determined that 22 surveys did not contain full information so they were dropped, thus resulting in a usable sample of 341 survey.

Sample Profiling

The average reported Facebook usage of the respondents was less than 1 hour per day (53%), followed by 1–5 hours (39%), and 5–10 hours (7%). The majority of respondents had used Facebook for over 5 years (72%), followed by 3–5 years' use (19%), and just 6% of respondents selecting 1–3 years' use and 3% less than 1 year's use. The respondents reported that they mainly used Facebook to stay in touch with friends (45%) and interacting with new friends (35%), followed by the need to stay up to date with information (13%), and other reasons (7%). The gender split was 51% female, 49% male. The majority of respondents were under 30 years of age (68%). The age group split resulted as follows: age 18–20 years (26%), 21–29 years (42%), 30–39 years (17%), 40–49 years (11%), 50–59 years (3%), and over 60 years (1%). This sample description demonstrates a good match with the actual population of users of Facebook in the US, as young adults, including students, aged 18 to 29 years constitute 88% of users of all social media platforms. Having 68% of our sample in the youngest age bracket is deemed to be

representative as it takes into consideration the split per usage in social media platforms by age bracket (18-29 being the biggest, then falling systematically per older age brackets)

Most of the respondents were single (68%) and still studying (46%). The respondents' occupation status comprised students (46%), employed (36%), self-employed (5%), unemployed (10%), and other (3%). The majority of respondents held bachelor's degrees (42%), followed by 39% being undergraduates pursuing their bachelor's degrees. The education level of respondents comprised those educated up to secondary school level or below (1%), undergraduate (39%), bachelor's degree (42%), master's degree (16%), PhD (1%), and other (1%).

Measures

All constructs were measured using seven-point Likert scales and all were adopted from previous research. All items used in the study can be found in Table 1. The scale used to measure friend liking was adopted from Reysen (2005) and consists of five items. Brand similarity was measured using a 4-item scale reported in Thorbjørnsen et al. (2002). As for the need for uniqueness construct, the scale was adopted from Tian et al. (2001). The original scale consisted of twelve items measuring three dimensions. One of their dimensions, 'avoidance of similarity' best reflects the conceptualization of NFU utilized in this study. Accordingly, we utilized the five items developed by Tian et al. (2001) to measure NFU. Finally, user satisfaction was measurued using a three item scale developed by defined by Lin (2008).

6. Analyses

All analyses were conducted using SPSS 20 and SEM using Mplus Version 7.4. Prior to testing the hypotheses, we assessed the validity and reliability of the items used to measure the

constructs. To determine how well our measurement and structural models provided a fit to the data, we followed suggestions by Hu and Bentler (1999) to use CFI and IFI as incremental fit measures and SRMR as a measure of absolute fit, in addition to the χ^2 statistic. Following convention, we also reported RMSEA. We submitted the 17 items used to measure the constructs in our model to a confirmatory factor analysis using Mplus Version 7.4 (Muthén and Muthén, 2015). The χ^2 was significant ($\chi^2 = 262.51_{(113)}$, p < .001) but the CFI (.98) and IFI (.97) values were indicative of very good fit, as was the SRMR (.04). The RMSEA value was .06. In addition, all completely standardized parameter estimates were above .7 and all t-values for the item loadings were much greater than 2.0, both of which provide some evidence of convergent validity (Segars, 1997). Furthermore, the composite reliability results for all constructs were quite high and the average variance extracted values were all far above the acceptable cut-off value of .5. Table 1 presents the completely standardized factor loadings along with the t-values, composite reliability, and average variance extracted values.

Please Take in Table 1

Discriminant validity was assessed using the AVE-SV method suggested by Fornell and Larcker (1981). This approach calls for the shared variance between two constructs to be compared with the average variance extracted for each construct. Discriminant validity is evident if the average variance extracted is greater than the shared variance (i.e. correlation squared) between two constructs, or alternatively if the square root of the AVE is greater than the

correlation between two constructs. Table 2 provides the square root of the AVE values that can be compared to the correlations. As can be seen, for each pair of constructs the square root of the AVE is much greater than the correlations, thus providing evidence of discriminant validity. Finally, we assessed the reliability of the constructs using construct reliability. As can be seen in Table 2 these values are quite high, indicating some degree of confidence in the reliability of the scales. Based on the foregoing, we believe our measures are very adequate to be utilized for the hypotheses tests.

Please Take in Table 2

The test of the structural model represented in Figure 1 provided an adequate fit to the data ($\chi^2 = 262.51_{(113)}$, p < .001; CFI = .98; IFI = .97; SRMR = .04; RMSEA = .06). The first hypothesis proposes that friend liking would be negatively related to the need for uniqueness (NFU), a contention that was supported by our data ($\gamma = -.2$, p < .001). This result is significant as it proves for the first time that similarities within online brand communities can negatively increase customers' NFU. The theory of uniqueness has long proved that this is the case with offline samples. Hypothesis Two suggests that friend liking would be positively associated with brand similarity perceptions and receives support ($\gamma = .301$, p < .001). This result is not surprising given that respondents are members of the community of their preferred brand. Hence, this result reflects what the brand congruency theory predicts. We also find support for H3, which proposes that friend

liking will be positively related to the SNS (γ = .43, p < .001). In other words, friend liking and similarities within Facebook positively increase members' satisfaction with Facebook.

This particular result can partly explain why Facebook is the leading and most successful

social network site in the world. We also suggest that perceptions of brand similarity will

be positively related to SNA (H4) and NFU (H5). Both hypotheses received support (H4:

 β = .42, p < .001; H5: β = .31, p < .001). The conceptual prediction for both hypotheses is

confirmed by these results which reflect the importance of brand similarity in positively

reducing the impact of customers' need for uniqueness and positively contribute to and

enhance satisfaction with the social network site (Facebook). These results further confirm

the crucial role that brands with communities on Facebook play in members' experience

within social network sites. Finally, in H6 we suggest that there is a negative relationship

between NFU and the SNS and find support for this ($\beta = -.09$, p = .044). This result

provides an interesting contribution to the literature, not because it is the first time such a

hypothesis has been tested, but because it highlights the risk that customers' need for

uniqueness can have on social network sites (Facebook). Such a result is important as most

social network sites are not aware of this risk.

Please Take in Figure 2

25

7. Discussion

The study employed the theory of brand congruence and the theory of uniqueness in order to generate insights on the impact of customers' need for uniqueness (NFU) and brand similarity on consumers' satisfaction with SNSs. By focusing on online brand communities within the SNS (Facebook), the conceptual model focuses on examining whether the paradox of similarity amongst liked friends within the online community exists in that it provokes an increase in customers' NFU, and the impact of this on consumer satisfaction with the SNS – Facebook. The findings provided full support for the conceptual model, proving that a high level of customers' NFU within online brand communities can be increased by perceived similarity amongst liked friends and can have significant negative impact on consumers' satisfaction with SNSs (Facebook).

Consumers engage in an online community to enhance self-presence and their own uniqueness (Bibby, 2008; Underwood et al., 2011), and to develop social identification (Pagani et al., 2013). However, in this study, it was argued that online social identification and friend liking reflect a high degree of similarities amongst members of the community within the SNSs (Rowley, 2004; Kabadayi and Price, 2014). The findings confirm that friend liking negatively increases consumers' NFU. The theory of uniqueness argues that perceived similarity can activate the NFU. Hence, it is not surprising that the results confirm that friend liking, which developed because of a high perception of similarity (Kaptein et al., 2013), indeed increases the NFU. While this is an interesting new understanding of customers' NFU on the online brand community, this finding was predicted by the combined power of the theory of uniqueness and the theory of social comparison in other contexts.

It is not surprising that liking between friends within an online brand community identifies and develops similarity with the brand. Previous studies have already shown that members of online communities formulate a sense of similarity for a brand which they identify themselves with (e.g. Kuksov et al., 2013; Langner et al., 2014). The sense of community and liking that develops between members of an online brand community facilitates identification with the brand leading to greater brand similarity (Torres et al., 2017). This finding fits well with the prediction of the theory of brand congruence in that consumers are likely to be congruent with brands that reflect either the ideal or actual self. Having said this, it is apparent that the feeling of liking within the community encourages consumers to be congruent with the brand. The theory of brand congruence has largely focused at the individual level and has not directly considered the impact of group/friends liking on the level of congruence with the brand. The work by Keller (1993) has already shed some light on the associations/similarities between the social group identity and brands, which "can vary according to their favorability, strength, and uniqueness" (Keller, 1993, p. 5). Hence, brand similarity is contingent on the level of liking within the online community.

Friends liking within online brand communities is found to influence consumers' satisfaction with SNSs (Facebook). Achieving liking and a sense of community has been predicted to increase satisfaction with SNSs (Manago et al., 2012; Oh et al., 2014). Since many consumers join online brand communities, to not only keep with their favorite brand but also socialize with other members of the community, friends liking within these brand communities is important to their satisfaction. Friend liking is an important factor in contributing to the overall psychological state within SNSs. Hence, this finding shows clearly that friends experience within online brand communities is not only important to the brand itself but also SNSs (Facebook). As

rivalry amongst different SNSs is on the increase to engage more users, the ability to enable consumers to develop better engagement and interaction has important implications on consumers' satisfaction with the SNS (Facebook). Previous studies have largely focused on the psychological gains by consumers from engaging within SNSs (e.g. Valkenburg et al., 2006; Ellison, 2007; Valenzuela et al., 2009; Burke et al., 2010; Kim and Lee, 2011). However, our finding shows that this positive psychological gain is also important for SNSs (Facebook).

Brands that are able to successfully build online communities reflect the success by the SNSs to engage consumers and brands. Hence, the relationship between similarity with the brand and consumers' satisfaction with the SNSs (Facebook) is critical in showing whether the SNS (Facebook) is satisfying members of online brand communities. The finding shows that consumers who develop a sense of similarity with the brand are also able to develop satisfaction with the SNS (Facebook). This finding is interesting in that consumers who are congruent with brands and achieve self-concept within online brand communities develop satisfaction for the SNS (Facebook) within which the community exists. Existing literature (e.g. Oh et al., 2014; Zhang et al., 2017; Moran and Muzellec, 2017) has made the connection between consumers' perceived similarity with the brand in online communities and the achievement of self-concept. However, this study went further to make the link with the SNS (Facebook).

As predicted by the theory of brand congruency, brand perceived similarity is found to positively enhance customers' feeling of uniqueness. Such fit between customer and brand personality has long been found to reinforce and strengthen self-concept and self-expressiveness (e.g. Aaker, 1997; Kim et al., 2004; Malär et al., 2011). Online brand engagement that is able to reflect the ideal or actual-self encourages consumers to validate their own images with the brand they are congruent with. This is not different to the role played by brands offline. However, such

congruence between the brand and consumers within online communities clearly significantly enhances consumers feeling of uniqueness which has positive implications for the success of online brand community.

Perhaps the most significant finding from this study is related to the negative impact of customers' NFU on customer satisfaction with the SNS (Facebook). Customers with high NFU tend to lower their satisfaction with the SNS (Facebook). Hence, high customers' NFU can undermine the social capital that consumers' aim to generate values through their engagement with online communities and through being interactive with the SNS (Facebook). Existing studies have argued that consumers engage with SNSs to increase their social capital gains (e.g. Peter et al., 2005; Langner et al., 2014), which increases their satisfaction with the SNS (Hu and Kettinger, 2008). However, the finding from this study clearly raises concerns for SNSs as consumers with high NFU do not realize or achieve the social capital they are after. The theory of uniqueness argues that consumers who are less successful achieving uniqueness will tend to avoid similarity with others and may withdraw from direct engagement (Snyder and Fromkin, 1977; Snyder, 1992; Tian et al., 2001), which is the direct result of the negative feeling and dissatisfaction with the environment within which their engagement takes place. While the brands positively impact consumer as expected, the question is why has the community of that brand led to the negative increase in customers' NFU?

8. Implications

Consumers' experience on SNSs, namely Facebook, is mainly driven by (1) socialization with friends, (2) the brand experience based on friends' endorsements, and (3) the social experience itself. The base of the social experience is driven predominantly by friends on the

SNS. The more similar they feel, the higher the need for uniqueness. Likewise, the less people feel similar to their friends on the SNS, the less they will feel the need to be unique. Our findings show that an increased level of customers' need for uniqueness within SNSs should be a key concern for SNSs and brands alike, as it will significantly affect the monetization model of the site. Although studies on the self-perceptions of uniqueness are limited, almost all studies have focused on pure consumer behavior, and little or no attention has been paid to the role of brand similarity in enhancing/undermining consumer self-perception of uniqueness, especially on SNSs. Consumers' self-perception of uniqueness influences their responses to the brands' engagement efforts as well as their relationships with these brands. The paradox of brand similarity in relation to customers' uniqueness seeking behavior has not been sufficiently examined in previous literature. This study contributes to the existing brand literature by identifying and examining such a paradox, with significant implications for brands and for SNSs, which are becoming the favorite platforms for brand engagement.

As the competition amongst SNSs intensifies, maintaining satisfaction with users who may have a high level of NFU is going to be challenging. This would particularly happen amongst SNSs that tend to attract popular brands that have a high similarity level with users. Whilst Facebook has a clear gap over other competing SNSs, the negative impact of customers' NFU on satisfaction with SNSs can be serious and may lead customers to join other SNSs that they may perceive to enable them to fulfill their NFU better, e.g. leaving Facebook to join Instagram even when both SNSs offer different interaction and services. Hence, the negative impact of customers' NFU on SNSs is worthy of further investigation.

The managerial implications for this research are straight forward: first, we suggest that NFU is an important asset which SNSs can make use to their advantage. However, as the

competition amongst SNSs intensifies, maintaining satisfaction with users who may have a high level of NFU is going to be challenging. This would particularly happen amongst SNSs that tend to attract popular brands that have a high similarity level with users. As such, brands need to develop strategies to respond to customers' NFU, even for those with high levels of similarity.

Second, our findings imply that the negative impact of customers' NFU on satisfaction with SNSs can be serious and may lead customers to join other SNSs that they may perceive to enable them to fulfill their NFU better, e.g. leaving Facebook to join Instagram even when both SNSs offer different interaction and services. Hence, managers much take measures to mitigate the negative impact of customers' NFU on SNSs.

Furthermore, extant research indicates that managers of highly engaged brands on SNSs have little or no knowledge of how to manage customers with high levels of NFU within their online brand communities. To mitigate the negative impact of customer's NFU on SNSs, we suggest that managers need to develop their awareness about the challenge that customers' NFU creates. Similarly, managers of SNSs including Facebook need to develop their awareness and knowledge about customers' NFU and develop strategies to successfully maintain their relevance, not only of the SNS itself, but also the relevance of brands that have created successful online brand communities.

9. Limitations and Future Research

The study focused on Facebook without a specific focus on individual brands. We suggest that focusing on similarity with a few key brands may bring further insights into the paradox of similarity and its impact on brands and satisfaction with SNSs. This study did not examine whether the reduced satisfaction will actually lead those affected customers to switch to

other SNSs, with implications not only for Facebook, but also for brands within Facebook; therefore future studies should examine this further, as this study only includes satisfaction with Facebook. Other output constructs should be considered including intention to switch, perceived image, and loyalty.

The findings from this study show that friend liking was the main cause of the negative increase in customers' NFU and not the similarity with brand. Hence, future research should examine further the role of customers' interactivity within online communities to further understand how such a decrease in a feeling of uniqueness happens. Whilst the theory of uniqueness successfully explains customers' psychology on how the gap of uniqueness comes to exist, future research needs to investigate whether or not there are factors/variables that contribute to the increase of NFU within online brand communities, particularly factors/variables that are directly related to the brand of that community.

In addition, future research should retest the conceptual model on other SNSs that have different community dynamics such as Instagram, Twitter, Snapchat, etc., especially with a longitudinal research design. Testing the conceptual model across different SNSs with a longitudinal design will be useful not only to validate the findings but also reveal the mechanism through which similarities and customers' NFU impact of customer satisfaction as SNSs evolves with time. In particular, future research may also need to assess the degree of interactivity and similarities within other online non-Facebook based communities and find whether such similarities increase customers' NFU, as found by this study.

Furthermore, in this current study we did not specify any brand community, hence future research may want to consider examining customer NFU on specific brand(s). As such research will be very helpful to help managers to understand why customer NFU is relevant to a particular

brand and to help them to formulate further strategies to use customer NFU as a strategic asset. In addition, whilst this study has focused on the preferred brand community by respondents, future research may examine respondents who are members of more than one brand community.

Finally, the findings from this study clearly show that customer NFU can itself trigger consumers' resistance to the SNS platform itself, which could lead to less engagement. Hence, future research needs to examine the relationship between customers' NFU and consumers' resistance behaviour, which to our best knowledge, has not been examined previously. Additionally, the direction of the relationship between customers' NFU and friend liking and similarities should be examined as in this study we tested, as suggest by the theory of uniqueness, the impact of friend liking on customers' NFU. The opposite should be considered.

References

- Aaker, J. L. & Schmitt, B. (2001). Culture-dependent assimilation and differentiation of the self: Preferences for consumption symbols in the United States and China. *Journal of Cross-Cultural Psychology*, 32(September), 561–76.
- Aaker, J. L. (1997). Dimensions of brand personality. *Journal of Marketing Research*, 34(3), 347-356
- Aaker, J. L. (1999). The malleable self: The role of self-expression in persuasion. *Journal of Marketing Research*, 36(1), 45-57.
- Algesheimer, R., Dholakia, U. & Hermann, A. (2005). The social influence of brand community: Evidence from European car clubs. *Journal of Marketing*, 69(3), 19-34.
- Alpert, F. H. & Kamins, M. A. (1995). An empirical investigation of consumer memory, attitude, and perceptions towards pioneer and follower brands. *Journal of Marketing*, 59, 34-45.
- Anselmsson, J., Johansson, U., Maranon, A., & Persson, N. (2008). The penetration of retailer brands and the impact on consumer prices—A study based on household expenditures for 35 grocery categories. *Journal of Retailing and Consumer Services*, 15(1), 42-51.
- Baumeister, R. (2012), Need-to-belong theory. In Van Lange, P., Kruglanski, A. & Higgins, E. T., *Handbook of Theories of Social Psychology*, V. 2, Sage Publication: London.
- Berscheid, E. & Walster, E.H. (1969). *Interpersonal Attraction*. Mass.: Addison-Wesley.
- Beukeboom, C. J., Kerkhof, P. & de Vries, M. (2015). Does a virtual like cause actual liking? How following a brand's Facebook updates enhances brand evaluations and purchase intention. *Journal of Interactive Marketing*, 32, 26-36.
- Bhaduri, G., & Stanforth, N. (2016). Evaluation of absolute luxury. *Journal of Fashion Marketing and Management: An International Journal*, 20(4), 471-486.
- Bhattacharya, C. B. & Sen, S. (2003). Consumer-company identification: a framework for understanding consumer's relationships with companies. *Journal of Marketing*, 67(April), 76-88.
- Bibby, P. (2008), Dispositional factors in the use of social networking sites: Findings and implications for social computing research, *Intelligence and Security Informatics*, June, 392–400.

- Biel, A. L. & Bridgwater, C.A. (1990). Attributes of likable television commercials. *Journal of Advertising Research*, 30(3), 38-44.
- Bloch, P. H. (1995). Seeking the ideal form: product design and consumer response. *Journal of Marketing*, 59, 16-29.
- Boyd, D. (2004). Friendster and publicly articulated social networking. *Human Factors and Computing Systems Conference*, 1279-1282, citeulike:144460.
- Brewer, M. B. (2012). Optimal distinctiveness theory: Its history and development. In P. A. M. VanLange, A. W. Kruglanski, & E. T. Higgins (Eds.), Handbook of Theories of Social Psychology, (pp. 81–98). Thousand Oaks, CA: Sage Publications.
- Brewer, M. and Pickett, C. (1999). Distinctiveness motives as a source of the social self. In Tyler, T. Kramer, R. & Joh, O. *The Psychology of the Social Self*, (pp. 71-87), Psychology Press: New York.
- Brown, J. J. & Reingen, P.H., (1987). Social ties and word-of-mouth referral behavior. *Journal of Consumer research*, 14(3), 350-362.
- Burke, M., Marlow, C. & Lento, T., (2010), April. Social network activity and social well-being. In *Proceedings of the SIGCHI conference on human factors in computing systems* (1909-1912). ACM.
- Byrne, D. (1969). Attitudes and attraction. *Advances in Experimental Social Psychology*, 4, Academic Press, New York, NY.
- Byrne, D. (1971). The attraction paradigm (Vol. 11). Academic Pr.
- Byrne, D. & Clore, G. L., (1967). Effectance arousal and attraction. *Journal of Personality and Social Psychology*, 6(4), 1-18.
- Byrne, D., Clore G.L. & Worchel, P., (1966). Effect of economic similarity-dissimilarity on interpersonal attraction. *Journal of Personality and Social Psychology*, 4(2), 220.
- Chan, C., Berger, J. & Boven, L. V. (2012). Identifiable but not identical: Combining social identity and uniqueness motives in choice. *Journal of Consumer Research*, 39(3), 561–573.
- Chan, K. W., & Li, S. Y. (2010). Understanding consumer-to-consumer interactions in virtual communities: The salience of reciprocity. *Journal of Business Research*, 63(9), 1033-40.

- Chang, Y. P., & Zhu, D. H., (2012). The role of perceived social capital and flow experience in building users' continuance intention to social networking sites in China. *Computers in Human Behavior*, 28(3), 995-1001.
- Chen, Y. L., Tang, K., Wu, C. C., & Jheng, R. Y. (2014). Predicting the influence of users' posted information for eWOM advertising in social networks. *Electronic Commerce Research and Applications*, 13(6), 431-439.
- Cheung, C.M., Chiu, P.Y. & Lee, M.K. (2011). Online social networks: Why do students use facebook?. *Computers in Human Behavior*, 27(4), 1337-1343.
- Chiang, H. S. (2013). Continuous usage of social networking sites: The effect of innovation and gratification attributes. *Online Information Review*, 37(6), 851-871.
- Choi, S. M., Kim, Y., Sung, Y. & Sohn, D. (2011). Bridging or bonding? A cross-cultural study of social relationships in social networking sites. *Information, Communication & Society*, 14(1), 107-129.
- Cialdini, R. (1993). The psychology of influence. New York: William Morrow & Co.
- Cialdini, R. (2009). Influence: Science and practice (Vol. 4). Boston, MA: Pearson education.
- Cohen, S. & Hoberman, H. M. (1983). Positive events and social supports as buffers of life change stress. *Journal of Applied Social Psychology*, 13(2), 99-125.
- Delgado-Ballester, E. and Munuera-Alemán, J. (2001), Brand trust in the context of consumer loyalty, *European Journal of Marketing*, 35 (11/12), 1238-1258.
- Dolich, I. J. (1969). Congruence relationships between self images and product brands. *Journal of Marketing Research*, 6(February), 80-84.
- Eaton, A. A., Majka, E. A. & Visser, P. S. (2008). Emerging perspectives on the structure and function of attitude strength. *European review of social psychology*, *19*(1), 165-201.
- Ellison, N. B. (2007). Social network sites: Definition, history, and scholarship. *Journal of Computer Mediated Communication*, 13(1), 210-230.
- Festinger, L. (1954). A Theory of Social Comparison Process. *Human Relations*, 7(1), 117-140.
- Fornell, C., & Larcker, D.F. (1981). Evaluating Structural Equation Models with Unobservable Variables and Measurement Error. *Journal of Marketing Research*, 18(1), 39–50.

- Fournier, S. (1998). Consumers and their brands: Developing relationship theory in consumer research. *Journal of consumer research*, 24(4), 343-373.
- Giddings, F.H., (1896). The principles of sociology: An analysis of the phenomena of association and of social organization. Macmillan.
- Good, K. D. (2013). From scrapbook to Facebook: A history of personal media assemblage and archives. *New Media & Society*, 15(4), 557-573.
- Grubb, E., & Grathwohl, H. (1967). Consumer self-concept, symbolism and market behavior: A theoretical approach. *Journal of Marketing*, 31(4), 22-27.
- Grubb, E. & Hupp, G. (1968). Perception of self, generalized stereotypes, and brand selection. *Journal of Marketing Research*, 5(1), 58-63.
- Hampton, K., Goulet, L.S., & Purcell, K. (2014, February 08). Part 3: Social networking site users have more friends and more close friends | Pew Research Center. Retrieved September 20, 2018, from http://www.pewinternet.org/2011/06/16/part-3-social-networking-site-users-have-more-friends-and-more-close-friends/
- Hanna, R., Rohm, A., and Crittenden, V. L. (2011). We're all connected: The power of the social media ecosystem. *Business Horizons*, 54(3), 265-273.
- Hausman, A. V. & Siekpe, J. S. (2009). The effect of web interface features on consumer online purchase intentions, *Journal of Business Research*, 62(1), 5-13.
- Hayes, S.C., Luoma, J.B., Bond, F.W., Masuda, A., & Lillis, J. (2006). Acceptance and commitment therapy: Model, processes and outcomes. *Behaviour Research and Therapy*, 44(1), 1-25.
- He, H., Li, Y. & Harris, L. (2012). Social identity perspective on brand loyalty, *Journal of Business Research*, 65(5), 648-657.
- Hendrick, S., & Hendrick, C. (1992). *Liking, Loving and Relating*. Belmont, CA: Brooks/Cole Pub Co.
- Huang, X., Dong, P., & Mukhopadhyay, A. (2014). Proud to Belong or Proudly Different? Lay Theories Determine Contrasting Effects of Incidental Pride on Uniqueness Seeking: Figure 1. *Journal of Consumer Research*, 41(3), 697-712.
- Hu, L. T. & Bentler, P.M. (1999). Cutoff criteria for fit indexes in covariance structure analysis: Conventional criteria versus new alternatives. *Structural Equation Modeling: A Multidisciplinary Journal*, 6(1), 1–55.

- Hu, T. & Kettinger, W. J. (2008). Why people continue to use social networking services: Developing a comprehensive model. *ICIS 2008 Proceedings*. Paper 89.
- Huston, T. L. (1974). A perspective on interpersonal attraction. In Huston, T. L. (ed). *Foundation of Interpersonal Attraction*. New York: Academic Press.
- Kabadayi S. & Price, K. (2014). Consumer brand engagement on Facebook: liking and commenting behaviors, *Journal of Research in Interactive Marketing*, 8(3), 203-223.
- Kandel, Denise B. (1978). Homophily, Selection, and Socialization in Adolescent Friendships, *American Journal of Sociology*, 84(2), 427-436.
- Kang, Y. S. & Lee, H., (2010). Understanding the role of an IT artifact in online service continuance: An extended perspective of user satisfaction. *Computers in Human Behavior*, 26(3), 353-364.
- Kaptein, M., Nass, C., Parvinen, P. & Markopoulos, P. (2013). Nice to know you: familiarity and influence in social networks. In *System Sciences (HICSS)*, 2013 46th Hawaii International Conference on (pp. 2745-2752). IEEE.
- Keller, K. L. (1993). Conceptualizing, measuring and managing customer-based brand equity. *Journal of Marketing*, 57(1), 1–22.
- Kim, A. J. & Ko, E. (2010). Impacts of Luxury Fashion Brand's Social Media Marketing on Customer Relationship and Purchase Intention, Journal of Global Fashion Marketing, 1(3), 164-171.
- Kim, J. & Lee, J.E. (2011). The Facebook paths to happiness: Effects of the number of Facebook friends and self-presentation on subjective well-being. *CyberPsychology, behavior, and social networking*, 14(6), 359-364.
- Kim, W.G., Lee, C., & Hiemstra, S. J. (2004). Effects of an online virtual community on customer loyalty and travel product purchases. *Tourism Management*, 25(3), 343-355.
- Kolek, E. & D. Saunders (2008). Online disclosure: An empirical examination of undergraduate Facebook profiles. *NASPA Journal*, 45(1), 1–25.
- Kotler, P. (1994). *Marketing Management. Analysis, Planning, Implementation, and Control*, (8th ed.). Englewood Cliffs, NJ: Prentice-Hall.
- Krämer, N. C., & Winter, S. (2008). Impression management 2.0: The relationship of self-esteem, extraversion, self-efficacy, and self-presentation within social networking sites. *Journal of media psychology*, 20(3), 106-116.

- Kuenzel, S. & Halliday, S.V. (2010). The chain of effects from reputation and brand personality congruence to brand loyalty: The role of brand identification. *Journal of Targeting, Measurement and Analysis for Marketing*, 18, 167-176.
- Kuksov, D., Shachar, R. & Wang, K., (2013). Advertising and consumers' communications. *Marketing Science*, *32*(2), 294-309.
- Kutek, S.M., Turnbull, D., & Fairweather-Schmidt, A.K., (2011). Rural men's subjective well-being and the role of social support and sense of community: Evidence for the potential benefit of enhancing informal networks. *Australian Journal of Rural Health*, 19(1), 20-26.
- Kwon, O. & Wen, Y., (2010). An empirical study of the factors affecting social network service use. *Computers in human behavior*, 26(2), 254-263.
- Lam, S.K., Ahearne, M., Hu, Y. & Schillewaert, N. (2010). Resistance to brand switching when a radically new brand is introduced: a social identity theory perspective. *Journal of Marketing*, 74(6), 128-146.
- Langner, T., Bruns, D., Fischer, A. & Rossiter, J.R. (2014). Falling in love with brands: a dynamic analysis of the trajectories of brand love. *Marketing Letters*, 27(1), 1-12.
- Laurenceau, J. P., Barrett, L. F. & Pietromonaco, P. R. (1998). Intimacy as an interpersonal process: the importance of self-disclosure, partner disclosure, and perceived partner responsiveness in interpersonal exchanges. *Journal of personality and social psychology*, 74(5), 1238.
- Ledbetter, A. M., Mazer, J. P., DeGroot, J. M., Meyer, K. R., Mao, Y. & Swafford, B. (2011). Attitudes toward online social connection and self-disclosure as predictors of Facebook communication and relational closeness. *Communication Research*, 38(1), 27-53.
- Levitan, L. C. & Visser, P. S. (2009). Social network composition and attitude strength: Exploring the dynamics within newly formed social networks. *Journal of Experimental Social Psychology*, 45(5), 1057-1067.
- Liljander, V. and Strandvik, T. (1992), The relationship between service quality, satisfaction and intentions, *Working Paper* no. 273, The Swedish School of Economics and Business Administration, Helsinki, Finland.
- Lin, H. F. (2008). Determinants of successful virtual communities: Contributions from system characteristics and social factors. *Information & Management*, 45(8), 522-527.

- Lin, K. Y. & Lu, H. P. (2011). Why people use social networking sites: An empirical study integrating network externalities and motivation theory. *Computers in Human Behavior*, 27(3), 1152-1161.
- Lin, N., Cook, K. S. and Burt, R. S. (Eds.). (2001). *Social Capital: Theory and Research*. New Jersey: Transaction Publishers.
- Liu, H. (2007). Social network profiles as taste performances. *Journal of Computer-Mediated Communication*, 13(1), 252-275.
- López, M., Sicilia, M. & Moyeda-Carabaza, A. (2017), Creating identification with brand communities on Twitter The balance between need for affiliation and need for uniqueness, *Internet Research*, 27(1), 21 51.
- Lott, A. J. & Lott, B. E. (1965). Group cohesiveness as interpersonal attractiveness: a review of relationships with antecedent and consequent variables. *Psychological Bulletin*, 64(4), 259-309.
- Lynn, M. & Harris, J. (1997). The desire for unique consumer products: A new individual differences scale, *Psychology & Marketing*, 14(6). 601-616.
- Lynn, M. & Snyder C. R. (2002). Uniqueness seeking. In: Snyder C. R., Lopez S. J., editors. *Handbook of Positive Psychology*. Oxford: Oxford University Press. 395–410.
- Malär, L., Krohmer, H., Hoyer, W. D., & Nyffenegger, B. (2011). Emotional brand attachment and brand personality: The relative importance of the actual and ideal self. *Journal of Marketing*, 75(4), 35–52.
- Manago, A.M., Taylor, T. & Greenfield, P.M., (2012). Me and my 400 friends: the anatomy of college students' Facebook networks, their communication patterns, and wellbeing. *Developmental psychology*, 48(2), 369.
- Mathwick, C., Wiertz, C., & de Ruyter K. (2008). Social capital production in a virtual P3 community. *Journal of Consumer Research*, 34(April), 832–849.
- Matzler, K., Pichler, E., Füller, J., & Mooradian, T. A. (2011). Personality, person—brand fit, and brand community: An investigation of individuals, brands, and brand communities. *Journal of Marketing Management*, 27(9-10), 874-890.
- McAlexander, J. H., Kim, S. K., & Roberts, S. D. (2003). Loyalty: The influences of satisfaction and brand community integration. *Journal of Marketing Theory and Practice*, 11(4), 1-11.

- McAlexander, J. H., Schouten, J. W. & Koenig, H. F. (2002). Building brand community. *Journal of Marketing*, 66(1), 38-54.
- McKenna, K. Y., Green, A. S. & Gleason, M. E. (2002). Relationship formation on the Internet: What's the big attraction?. *Journal of Social Issues*, 58(1), 9-31.
- McPherson, J.M., & Smith-Lovin, L. (1987). Homophily in voluntary organizations: Status distance and the composition of face-to-face groups. *American Sociological Review*, 52(3), 370-379.
- Miremadi, A., Fotoohi, H., Sadeh, F., Tabrizi, F., & Javidigholipourmashhad, K., (2011). The possible effects of need for uniqueness's dimensions on luxury brands: Case of Iran and UAE, *American Journal of Marketing Studies*, 3(3), 151-160.
- Moran, G., & Muzellec, L. (2017). eWOM credibility on social networking sites: A framework. *Journal of Marketing Communications*, 23(2), 149-161.
- Morgan-Thomas, A., & Veloutsou, C. (2013), Beyond technology acceptance: Brand relationships and online brand experience. *Journal of Business Research*, 66(1), 21-27.
- Muniz, M. A. & O'Guinn, C. T. (2001). Brand community. *Journal of Consumer Research*, 27(4), 412–432.
- Murnane, K. (2018, March 03). Which Social Media Platform Is The Most Popular In The US? Retrieved September 20, 2018, from:

 https://www.forbes.com/sites/kevinmurnane/2018/03/03/which-social-media-platform-is-the-most-popular-in-the-us/#31b3c5571e4e
- Muthén, L. K., & Muthén, B. O. (2015). *Mplus User's Guide*. Seventh Edition: Los Angeles, CA: Muthén & Muthén.
- Newcomb, T. M. (1956). The prediction of interpersonal attraction. *American Psychologist*, 11(11), 575.
- Nicholson, C.Y., Compeau, L.D. & Sethi, R., (2001). The role of interpersonal liking in building trust in long-term channel relationships. *Journal of the Academy of Marketing Science*, 29(1), 3-15.
- Novak, T., Hoffman, D. & Yung, Y. (2000). Measuring the customer experience in online environments: A structural modeling approach. *Marketing Science*, 19(1), 22 42.
- Oh, H. J., Ozkaya, E. & LaRose, R. (2014). How does online social networking enhance life satisfaction? The relationships among online supportive interaction, affect, perceived

- social support, sense of community, and life satisfaction. *Computers in Human Behavior*, 30, 69-78.
- Okazaki, S., & Taylor, C. R. (2013). Social media and international advertising: theoretical challenges and future directions. *International Marketing Review*, 30(1), 56-71.
- Olsen, L. & Johnson, M. (2003), Service equity, satisfaction, and loyalty: From transaction-specific to cumulative evaluations, *Journal of Service Research*, 5(3), 184-195.
- Overby, J. W. & Lee, E. J. (2006). The effects of utilitarian and hedonic online shopping value on consumer preference and intentions, *Journal of Business Research*, 59(10-11), 1160-1166.
- Pagani, M., Goldsmith, R. E., & Hofacker, C. F. (2013). Extraversion as a stimulus for user-generated content. *Journal of Research in Interactive Marketing*, 7(4), 242-256.
- Park, N., Jin, B. & Jin, S. A. A. (2011). Effects of self-disclosure on relational intimacy in Facebook. *Computers in Human Behavior*, 27(5), 1974-1983.
- Peter, J., Valkenburg, P. M., & Schouten, A. P. (2005). Developing a model of adolescent friendship formation on the Internet. *CyberPsychology & Behavior*, 8(5), 423-430.
- Petty, R. & Krosnick, J. A. (1995), *Attitude Strength: Antecedents and Consequences*, Taylor & Francis Publications: New York.
- Puzakova, M., & Aggarwal, P. (2018). Brands as Rivals: Consumer Pursuit of Distinctiveness and the Role of Brand Anthropomorphism. *Journal of Consumer Research*, 45(4), 869–888.
- Ramadan, Z., Abosag, I., & Zabkar, V. (2018). All in the value: The impact of brand and social network relationships on the perceived value of customer endorsed Facebook advertising. *European Journal of Marketing*, 52(7/8), 1704-1726.
- Reysen, S. (2005). Construction of a new scale: The Reysen likability scale. *Social Behavior and Personality: An International Journal*, 33(2), 201-208.
- Rogers, W., McGlynn, E., Berry, W., Nelson, E., Perrin, E., Zubkoff, M., Greenfield, S., Wells, K. B., Stewart, A. L., Arnold, S., and Ware, J. E. (1992). Methods of sampling. In Stewart, A. L., and Ware, J. E., Jr. (eds.), *Measuring Functioning and Well-Being: The Medical Outcomes Study Approach*, Duke University Press, Durham, NC, pp. 27-47.

- Rose, S., Clack, M., Samouel, P. & Hair, N. (2012). Online customer experience in e-retailing:

 An empirical model of antecedents and outcomes. *Journal of Retailing*, 88(2), 308-322.
- Rowley, J. (2004). Online branding. Online Information Review, 28(2), 131-138.
- Sarason, S. B. (1974). *The Psychological sense of Community: Prospects for a Community Psychology*. Oxford, England: Jossey-Bass.
- Schau, H., Muñiz, A. & Arnould, E. (2009), How brand community practices create value. *Journal of Marketing*: 73(5), 30-51.
- Segars, A. H. (1997). Assessing the unidimensionality of measurement: a paradigm and illustration within the context of information systems research, *Omega*, 25(1), 107-121.
- Sheldon, P. (2009). I'll poke you. You'll poke me! Self-disclosure, social attraction, predictability and trust as important predictors of Facebook relationships. *Cyberpsychology: Journal of Psychosocial Research on Cyberspace*, 3(2), 245.
- Shi, N., Lee, M.K., Cheung, C.M. & Chen, H., (2010), January. The continuance of online social networks: how to keep people using Facebook?. In *System sciences (HICSS)*, 2010 43rd *Hawaii international conference on* (1-10). IEEE.
- Shih, C. (2009), The Facebook era: Tapping online social networks to build better products, reach new audiences, and sell more stuff. Prentice Hall.
- Simonson, I. & Nowlis, S. M. (2000). The role of explanations and need for uniqueness in consumer decision making: Unconventional choices based on reasons. *Journal of Consumer Research*, 27, 49–68.
- Sirgy, J. M. (1982). Self Concept in Consumer Behaviour: A Critical Review. *Journal of Consumer Research*, 9(December), 287-300.
- Sirgy, Joseph M. & Su, C. (2000). Destination image, self-congruity and travel behaviour: Toward an integrative model. *Journal of Travel Research*, 38(4), 224-235.
- Skinstad, M. (2008). Facebook: a digital network of friends. *The 24th Conference of the Nordic Sociological Association*, University of Aarhus, Aarhus, 1-14.
- Sledgianowski, D. & Kulviwat, S., (2009). Using social network sites: The effects of playfulness, critical mass and trust in a hedonic context. *Journal of Computer Information Systems*, 49(4), 74-83.

- Snyder, C. R. (1992). Product scarcity by need for uniqueness interaction: A consumer catch-carousel? *Basic and Applied Social Psychology*, 13, 9–24.
- Snyder, C. R. & Fromkin, H. L. (1977). Abnormality as a positive characteristic: The development and validation of a scale measuring need for uniqueness. *Journal of Abnormal Psychology*, 86, 518-527.
- Snyder, C. R. & Fromkin, H. L. (1977). The Search for Uniqueness and Valuation of Scarcity, *Social Exchange*, 57-75.
- Snyder, M. & Gangestad, S. (1986). On the nature of self-monitoring: Matters of assessment, matters of validity, *Journal of Personality and Social Psychology*, 51, 125-139.
- Standberry, S. (2018, September 13). The Best Social Media Platforms for Social Media Marketing in 2018. Retrieved September 20, 2018, from: https://www.lyfemarketing.com/blog/best-social-media-platforms/
- Steinfield, C., Ellison, N.B. & Lampe, C., (2008). Social capital, self-esteem, and use of online social network sites: A longitudinal analysis. *Journal of Applied Developmental Psychology*, 29(6), 434-445.
- Strauss, J.P., Barrick, M.R. & Connerley, M.L., (2001). An investigation of personality similarity effects (relational and perceived) on peer and supervisor ratings and the role of familiarity and liking. *Journal of Occupational and Organizational Psychology*, 74(5), 637-657.
- Stutzman, F. (2006). An evaluation of identity-sharing behavior in social network communities. *iDMAa Journal*, 3(1), 1–7.
- Sundén, J., (2003). Material Virtualities. New York: Peter Lang.
- Swann, W. B., Jr. (1983). Self-verification: Bringing social reality into harmony with the self. In J. Suls, & A. G. Greenwald (Eds.), *Social Psychological Perspectives on the Self.* (pp. 33–66). Hillsdale, NJ: Erlbaum.
- Tapscott, D., (2008). Grown up digital: How the net generation is changing your world HC. McGraw-Hill.
- Thelwall, M. (2008). Social networks, gender, and friending: An analysis of MySpace member profiles. *Journal of the Association for Information Science and Technology*, 59(8), 1321-1330.

- Thorbjørnsen, H., Supphellen, M., Nysveen, H., & Pedersen, P. E. (2002). Building brand relationships online: A comparison of two interactive applications. *Journal of Interactive Marketing*, 16(3), 17-34.
- Tian, K. T., Bearden, W. O. & Hunter, G. L. (2001). Consumer' need for uniqueness: Scale development and validation. *Journal of Consumer Research*, 28, 50–66.
- Torres, P., Augusto, M. & Godinho, P. (2017). Predicting high consumer–brand identification and high repurchase: Necessary and sufficient conditions. *Journal of Business Research*, 79, 52-65.
- Tufekci, Z. (2008). Grooming, gossip, Facebook and MySpace: What can we learn about these sites from those who won't assimilate? *Information, Communication & Society*, 11(4), 544-564.
- Underwood, J. D., Kerlin, L. & Farrington-Flint, L. (2011). The lies we tell and what they say about us: Using behavioural characteristics to explain facebook activity. *Computers in Human Behavior* 27(5), 1621-1626.
- Valenzuela, S., Park, N. & Kee, K.F., (2009). Is there social capital in a social network site?: Facebook use and college students' life satisfaction, trust, and participation. *Journal of Computer-Mediated Communication*, 14(4), 875-901.
- Valkenburg, P. M., Peter, J., & Schouten, A. P. (2006). Friend networking sites and their relationship to adolescents' well-being and social self-esteem. *CyberPsychology & Behavior*, 9(5), 584-590.
- Valkenburg, P. M., & Peter, J. (2007). Preadolescents' and adolescents' online communication and their closeness to friends. *Developmental Psychology*, 43(2), 267.
- Vieno, A., Santinello, M., Pastore, M. & Perkins, D. D. (2007). Social support, sense of community in school, and self-efficacy as resources during early adolescence: an integrative model. *American Journal of Community Psychology*, 39(1-2), 177-190.
- Vignoles, V. L., Chryssochoou, X. & Breakwell, G. M. (2000). The Distinctiveness Principle: Identity, Meaning, and the Bounds of Cultural Relativity, *Personality and Social Psychology Review*, 4(4), 337-354.
- Werner, C., & Parmelee, P. (1979). Similarity of activity preferences among friends: Those who play together stay together. *Social Psychology Quarterly*, 62-66.
- Wetsch, L.R. (2012). A personal branding assignment using social media. *Journal of Advertising Education*, 16(1) 30-36.

- White, K. & Dahl, D.W., (2007). Are all out-groups created equal? Consumer identity and dissociative influence. *Journal of Consumer Research*, 34(4), 525-536.
- Whitley, S. C., Trudel, R., & Kurt, D. (2018). The Influence of Purchase Motivation on Perceived Preference Uniqueness and Assortment Size Choice. *Journal of Consumer Research*, 54(4), 710–724.
- Wu, J.H., Wang, S.C. & Tsai, H.H., (2010). Falling in love with online games: The uses and gratifications perspective. *Computers in Human Behavior*, 26(6), 1862-1871.
- Young, K.W., (2006). Social support and life satisfaction. *International journal of psychosocial Rehabilitation*, 10(2), 155-164.
- Zhang, M., Hu, M., Guo, L., & Liu, W. (2017). Understanding relationships among customer experience, engagement, and word-of-mouth intention on online brand communities: The perspective of service ecosystem. *Internet Research*, 27(4), 839-857.

Figure 1: The Conceptual Model

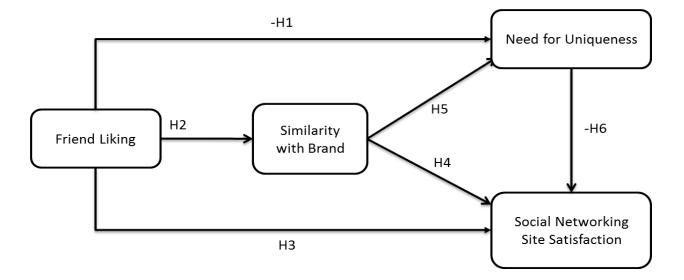


Table 1 Parameter Estimates, Average Variance Extracted, and Composite Reliabilities

Items	, which composite remains	
Friend Liking	AVE = .77 CR = .94	
These people are friendly.	.92 ¹ (*) ²	
These people are likeable.	.95 (33.63)	
These people are warm.	.90 (27.54)	
These people are approachable.	.88 (26.10)	
I would ask these people for advice.	.71 (16.53)	
Brand Similarity	AVE = .86 CR = .96	
These brands say a lot about the kind of person I am.	.93 (*)	
These brands' image is consistent with how I would like to see myself.	.94 (32.44)	
These brands help me make a statement about what is important to me in life.	.93 (31.52)	
I feel related to the type of people who are these brands' customers.	.92 (30.92)	
Need For Uniqueness	AVE = .86 CR = .97	
I stop buying brands when they become popular with the general public.	.90 (*)	
I avoid brands that are bought by the average consumer.	.90 (26.65)	
I dislike brands bought by everyone.	.93 (20.06)	
When a brand becomes too popular, I use it less.	.95 (30.32)	
When brands become extremely popular, I lose interest in them.	.95 (30.95)	
Satisfaction	AVE = .85 CR = .95	
I am satisfied with my interaction in Facebook.	.93 (*)	
The information content meets my needs.	.89 (27.08)	
Overall, I am satisfied with Facebook.	.95 (33.36)	

¹Standardized coefficients
²t-values
*Value was fixed to 1 to set the metric for the other items.

Table 2 Construct Means, Std. Deviations, Correlations, and Discriminant Validity Tests

Construct	Mean	Standard	Friend	Brand	Need for	Satisfaction
		Deviation	Liking	Similarity	Uniqueness	
Friend Liking	4.96	1.22	.98 ^a			
Brand Similarity	3.53	1.61	$.30$ $(p < .001)^b$.98ª		
Need for Uniqueness	2.83	1.59	11 (p = .25)	.25 (p < .001)	.98 ^a	
Satisfaction	4.71	1.56	.57 (p < .001)	.53 (p < .001)	03 (p = .581)	.97ª

^a Values on Diagonals are the Square Root of Average Variance Extracted for the Construct ^b p-values in Parentheses

Figure 2
Research Model with Parameter Estimates

