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Vilidaite, Greta, Marsh, Emma and Baker, Daniel Hart orcid.org/0000-0002-0161-443X
(2019) Internal noise in contrast discrimination propagates forwards from early visual cortex. *Neuroimage*. pp. 503-517. ISSN 1053-8119

<https://doi.org/10.1101/364612>

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1 **Internal noise in contrast discrimination**
2 **propagates forwards from early visual cortex**

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5
6 Greta Vilidaite^{1,2}, Emma Marsh¹ & Daniel H. Baker^{1,3}

- 7 1. Department of Psychology, University of York, York, UK
8 2. Department of Psychology, Stanford University, California, USA
9 3. York Biomedical Research Institute, University of York, York, UK

10
11 **Corresponding author:** Daniel H Baker, email: daniel.baker@york.ac.uk
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13

14 **Abstract**

15
16 Human contrast discrimination performance is limited by transduction nonlinearities and
17 variability of the neural representation (noise). Whereas the nonlinearities have been well-
18 characterised, there is less agreement about the specifics of internal noise. Psychophysical
19 models assume that it impacts late in sensory processing, whereas neuroimaging and
20 intracranial electrophysiology studies suggest that the noise is much earlier. We
21 investigated whether perceptually-relevant internal noise arises in early visual areas or later
22 decision making areas. We recorded EEG and MEG during a two-interval-forced-choice
23 contrast discrimination task and used multivariate pattern analysis to decode target/non-
24 target and selected/non-selected intervals from evoked responses. We found that
25 perceptual decisions could be decoded from both EEG and MEG signals, even when the
26 stimuli in both intervals were physically identical. Above-chance decision classification
27 started <100ms after stimulus onset, suggesting that neural noise affects sensory signals
28 early in the visual pathway. Classification accuracy increased over time, peaking at >500ms.
29 Applying multivariate analysis to separate anatomically-defined brain regions in MEG source
30 space, we found that occipital regions were informative early on but then information
31 spreads forwards across parietal and frontal regions. This is consistent with neural noise
32 affecting sensory processing at multiple stages of perceptual decision making. We suggest
33 how early sensory noise might be resolved with Birdsall's linearisation, in which a dominant
34 noise source obscures subsequent nonlinearities, to allow the visual system to preserve the
35 wide dynamic range of early areas whilst still benefitting from contrast-invariance at later
36 stages. A preprint of this work is available at: <http://dx.doi.org/10.1101/364612>
37

38 *Keywords:* contrast discrimination; EEG; MEG; source space; pattern classification; internal
39 noise
40
41

42 1 Introduction

43

44 The ability to make comparisons between sensory stimuli of different intensities has
45 profound survival value for most organisms. Animals might benefit from choosing the ripest
46 fruit based on colour, swimming towards the warmest patch of ocean, or selecting the mate
47 with the loudest roar. Understanding the features of the central nervous system that limit
48 such sensory discriminations has been a focus of research in many areas of psychology and
49 neuroscience, from early work in humans (c.f. Weber's law, Fechner, 1912), and
50 experiments with model organisms (Busse et al., 2011; Hecht & Wald, 1934) to studies using
51 contemporary neuroimaging techniques (Boynton, Demb, Glover, & Heeger, 1999).

52

53 A widely studied perceptual task is the ability to discriminate between visual stimuli of
54 different contrasts. Human contrast discrimination performance is constrained by the
55 nonlinearity that maps physical contrast to neural response, and the intrinsic variability of
56 the neural representation ('internal noise'). Psychophysical, neurophysiological and
57 neuroimaging work have converged on a nonlinearity that is expansive at low contrasts and
58 compressive at higher contrasts (Boynton et al., 1999; Busse, Wade, & Carandini, 2009;
59 Legge & Foley, 1980). However, there is substantially less agreement regarding the details of
60 performance-limiting internal noise.

61

62 Most psychophysical models make the assumption that the dominant source of noise for
63 contrast discrimination is additive (i.e. independent of signal strength) and impacts at a late
64 stage of processing. The primary justification for this arrangement is the observation that a
65 dominant source of noise occurring before a nonlinearity will neutralise the effects of that
66 nonlinearity, rendering it invisible to inspection (termed Birdsall's theorem; Klein & Levi,
67 2009; Smith & Swift, 1985). Since contrast transduction is observably nonlinear (Boynton et
68 al., 1999; Busse et al., 2009; Legge & Foley, 1980), any early sources of noise must be
69 negligible in comparison to the magnitude of late additive noise.

70

71 On the other hand, most electrophysiological and neuroimaging studies have suggested that
72 perceptually relevant noise is located in early sensory areas (Campbell & Kulikowski, 1972;
73 Carandini, 2004; Roelfsema & Spekreijse, 2001). Ress and Heeger (2003) demonstrated the
74 influence of early sensory noise by measuring fMRI blood-oxygen-level dependent (BOLD)
75 responses in areas V1-V4 during contrast detection. They found that *false alarms* (trials on
76 which the stimulus was absent, but reported as seen) evoked higher responses than *misses*,
77 (trials on which the stimulus was present, but reported as not seen) suggesting that these
78 areas encoded perceptual experience of the stimuli rather than the presence of the stimulus
79 itself. The origin of the spurious activity in the case of *false alarms* is presumably neural
80 noise in these early areas. Similarly, several intracranial primate electrophysiology studies
81 have been able to predict the perceptual decisions of monkeys from neural activity
82 recorded in early visual areas (Britten, Newsome, Shadlen, Celebrini, & Movshon, 1996;
83 Britten, Shadlen, Newsome, & Movshon, 1992; Michelson, Pillow, & Seidemann, 2017). This
84 suggests that sensory decisions are influenced by neural noise at an early stage of
85 processing.

86

87 In this study, we attempt to understand how neural activity governs observer responses in a
88 two-interval-forced-choice (2IFC) contrast discrimination paradigm, using methods typical of

89 such studies. Two stimuli are presented in a random order, one containing a ‘pedestal’ of a
90 fixed contrast (here 50%), and the other containing the pedestal plus a ‘target’ contrast
91 increment. This paradigm involves several complicating factors that must be considered,
92 including: (i) the observer must retain a neural representation of the first stimulus for
93 comparison with the second stimulus, (ii) individuals might have idiosyncratic biases to
94 prefer one or other interval, and (iii) fast acting adaptation (often termed repetition
95 suppression) effects might reduce the neural response to the second stimulus (and perhaps
96 also its appearance). We recorded evoked responses using both EEG (Experiment 1) and
97 MEG (Experiment 2). We perform traditional univariate analyses, and also employ
98 multivariate pattern analysis to decode participants’ percepts. Advantages of pattern
99 analysis are that it can detect subtle and complex effects that might be missed by univariate
100 analyses, is expressed in standard units (classifier decoding accuracy) that are independent
101 of imaging modality, and permits testing of pattern generalisation across conditions and
102 time (King & Dehaene, 2014). The high temporal resolution (~1ms) of electromagnetic
103 recording techniques enabled us to closely examine the timecourse of perceptual decision
104 making, and the spatial resolution of MEG source space allowed us to investigate the
105 involvement of discrete anatomical brain areas.

106

107 Our primary motivation was to determine whether the dominant source of neural noise is
108 located in early sensory brain areas, or later (more frontal) areas involved in making
109 decisions. To achieve this, our most crucial experimental condition is one in which the target
110 contrast increment is 0%, meaning that the two stimuli to be compared contain only the
111 pedestal and are therefore physically identical. Any differences in the neural representation
112 that correspond to perceptual decisions must be due to processes occurring within the
113 participant’s nervous system, rather than due to differences in the stimulus. We also
114 included conditions in which the target contrast was >0% in order to measure
115 psychophysical accuracy, to keep participants motivated, and to provide information on the
116 timecourse of contrast discrimination when physical stimuli differ.

117

118 **2 Methods**

119

120 *2.1 Participants*

121

122 Twenty-two adults with normal or corrected-to-normal vision took part in Experiment 1 and
123 ten took part in Experiment 2. All participants gave written informed consent. Experiment 1
124 was approved by the Ethics Committee of the Department of Psychology at the University of
125 York, and Experiment 2 was approved by the York Neuroimaging Centre Ethics Committee.

126

127 *2.2 Stimuli and psychophysical task*

128

129 Stimuli were horizontally oriented sine wave gratings with a spatial frequency of 1c/deg and
130 a diameter of 10 degrees. The edges of the gratings were blurred by a cosine function. On
131 each trial, two stimuli were presented: a pedestal stimulus of 50% contrast (where percent
132 contrast is defined as $100 * (L_{max} - L_{min}) / (L_{max} + L_{min})$, where L is luminance), and a
133 pedestal+target stimulus consisting of the 50% contrast pedestal plus a target contrast
134 increment. Five target contrast conditions were used in Experiment 1: 0% (no target), 2%,
135 4%, 8% and 16%. In Experiment 2 only the 0% (no target) and 16% target contrast conditions

136 were used. Note that in the ‘no target’ conditions, the stimuli displayed were physically
137 identical and the ‘target’ interval assignment was arbitrary. Participants were not informed
138 of this, and still made a judgement about which interval appeared higher in contrast.

139

140 The two stimuli on each trial were presented sequentially for 100ms each, with a random
141 inter-stimulus interval between 400ms and 600ms. The inter-trial interval followed the
142 participant’s response, and was of variable length between 1000ms and 1200ms to avoid
143 distortion of ERP averages (Woldorff, 1993). The order of target and non-target intervals
144 within trials was counterbalanced. Trials of different target contrasts were intermixed and
145 the order was randomized. Stimulus onsets and participant responses were recorded on the
146 M/EEG trace using low-latency digital triggers.

147

148 *2.3 EEG data collection*

149

150 Event-related potentials were recorded using an ANT Neuroscan EEG system and a 64-
151 channel Waveguard cap with electrodes arranged according to the 10/20 system. The
152 ground electrode was positioned at *AFz*, and a whole head average was used as a reference.
153 Data were digitised at 1kHz using the *ASALab* software. Stimuli were presented on a
154 ViewPixx 3D display (VPixx Technologies Inc., Quebec, Canada) running in M16 mode (16-bit
155 luminance resolution) with a mean luminance of 51cd/m² and a refresh rate of 120Hz, using
156 Matlab and elements of the *Psychophysics Toolbox* (Brainard, 1997; Kleiner, Brainard, &
157 Pelli, 2007; Pelli, 1997). The display was gamma corrected using a Minolta LS110
158 photometer, fitting the data with a 4-parameter exponential function, and transforming
159 stimulus intensities using the inverse of the function to ensure linearity.

160

161 Participants were seated in a darkened room 57cm away from the display. Instructions for
162 the task were to ‘indicate the grating that appeared higher in contrast’. They were asked to
163 fixate on a central cross throughout the task and used a mouse to indicate their responses.
164 There were 200 trials per target contrast (1000 trials total, yielding 2000 stimulus-locked
165 ERPs). The task was run in 5 blocks of approximately 8 minutes, with short breaks in
166 between.

167

168 *2.4 MEG data collection*

169

170 MEG data were recorded using a 4D Neuroimaging Magnes 3600 Whole Head 248 Channel
171 MEG scanner housed in a purpose-built Faraday cage. The data were recorded at
172 1017.25Hz, with 400Hz Bandwidth using a High Pass DC filter. Nine channels were identified
173 as having failed and were removed from all analyses. The location of the head inside the
174 dewar was continuously monitored throughout the experiment using 5 position indicator
175 head coils. Stimuli were presented on an Epson EB-G5900 3LCD projector (refresh rate 60Hz;
176 mean luminance 160cd/m²) with a 2-stop ND filter, using *Psychopy* v1.84 (Peirce, 2007). The
177 projector was gamma corrected using a Minolta LS110 photometer, fitting the data from
178 each channel (red, green and blue) with a separate exponential function, and transforming
179 stimulus intensities using the inverse of the function to ensure linearity.

180

181 Participants were seated in a hydraulic chair in front of the projector screen in a dark room.
182 Prior to the task the three dimensional shape of the participant’s head was registered using

183 a Polhemus Fastrak headshape digitization system. Five fiducial points were used for this
184 over two registration rounds. If the distance in location between the first and second round
185 was >2mm, the registration was repeated. When successful, the headshape was then traced
186 and recorded using a digital wand. This was later coregistered with T1-weighted anatomical
187 MRI scans of each participant acquired in separate sessions using a 3T GE Signa Excite HDx
188 scanner (GE Healthcare).

189
190 Participants fixated on a small central cross throughout the task. The experiment was
191 completed in a single block consisting of 240 trials per contrast condition (480 trials in total,
192 yielding 960 stimulus-locked ERPs), with a total acquisition duration of around 20 minutes. A
193 single hand response pad was used to make responses in the experiment.

194 195 *2.5 EEG data analysis*

196
197 EEG recordings were bandpass filtered from 0.01Hz (cosine ramp) to 30Hz (Hanning
198 window). They were then epoched into 1 second-long windows (200ms before stimulus
199 onset to 800ms after) for each interval of every trial. Each epoch was then baselined at each
200 electrode independently by subtracting the mean response over the 200ms preceding
201 stimulus onset. ERPs were then sorted by target/non-target intervals for stimulus
202 classification analysis and then again by selected/non-selected intervals for decision
203 classification. No artifact rejection was performed, as we have generally found in previous
204 studies (e.g. Coggan, Baker & Andrews, 2016) that this has no material impact on
205 classification accuracy when trial numbers are large, stimulus presentations are brief, and
206 participants are adults (as here).

207
208 To perform univariate analyses, ERPs were averaged across a cluster of 10 posterior
209 electrodes (Oz, O1, O2, POz, PO3-8), and significance was determined using cluster
210 corrected paired-samples t-tests across participants (Maris & Oostenveld, 2007). The
211 significance of each cluster was determined by comparing to a null distribution of summed
212 t-values derived by randomly permuting the labels of the largest cluster 1000 times. To
213 perform multivariate analyses, a support vector machine (SVM) was used to classify the
214 data independently at each sample point (i.e. in 1ms steps). A second stage of normalization
215 was applied at each time-point and each electrode by subtracting the mean response across
216 all intervals and conditions for that time/sensor combination. The data were then randomly
217 averaged in five subsets of 40 trials for each category (target/non-target or selected/non-
218 selected), of which four subsets were used to train the model and one was used to test it.
219 The classifier algorithm creates a parameter space of all data points and then fits a
220 hyperplane boundary that maximizes the distances between the support vectors of each
221 category. Classifier accuracy for categorising the test data was averaged across 1000
222 repetitions of this analysis (with different random allocations of trials on each repetition),
223 and was repeated for each target contrast condition. We used the same non-parametric
224 cluster correction procedure as for the univariate analyses (Maris & Oostenveld, 2007) to
225 identify time periods where classifier accuracy was significantly above chance (using t-tests
226 across participants). We then averaged timecourses across participants for visualisation
227 purposes.

228 229 *2.6 MEG data analysis*

230

231 Cortical reconstruction and volumetric segmentation was performed with the *Freesurfer*
232 image analysis suite (<http://surfer.nmr.mgh.harvard.edu/>) using each individual
233 participant's anatomical MRI scan. Initial MEG analyses were then performed in *Brainstorm*
234 (Tadel, Baillet, Mosher, Pantazis, & Leahy, 2011). First the MEG sensor array was aligned
235 with the anatomical model of the participant's head using an automated error minimisation
236 procedure. Covariance matrices were estimated from the data, and a head model
237 comprising overlapping spheres was generated. A minimum norm solution was used to
238 calculate a source model, with dipole orientations constrained to be orthogonal to the
239 cortical surface. The model consisted of a set of linear weights at each location on the
240 cortical surface that transformed the sensor space representation into source space.

241

242 MEG data were then imported into Matlab using *Fieldtrip* (Oostenveld, Fries, Maris, &
243 Schoffelen, 2011), bandpass filtered (using the same filter as for the EEG data) and epoched.
244 Univariate and multivariate analyses were performed in the same way as described for the
245 EEG data in section 2.5. This was done using the sensor space representation (with 239
246 working sensors), the source space representation at approximately 500 vertices evenly
247 spaced across the cortical mesh, and also within discrete regions of cortex defined by the
248 Mindboggle atlas (Klein et al., 2017). For this latter analysis, the mean number of vertices in
249 each cortical region is given in Table A1 in the Appendix. We conducted further analyses
250 using multiple time-points as observations, at a single spatial (sensor or cortical) location.

251

252 **3 Results**

253

254 *3.1 Experiment 1: EEG reveals above-chance classification of percepts*

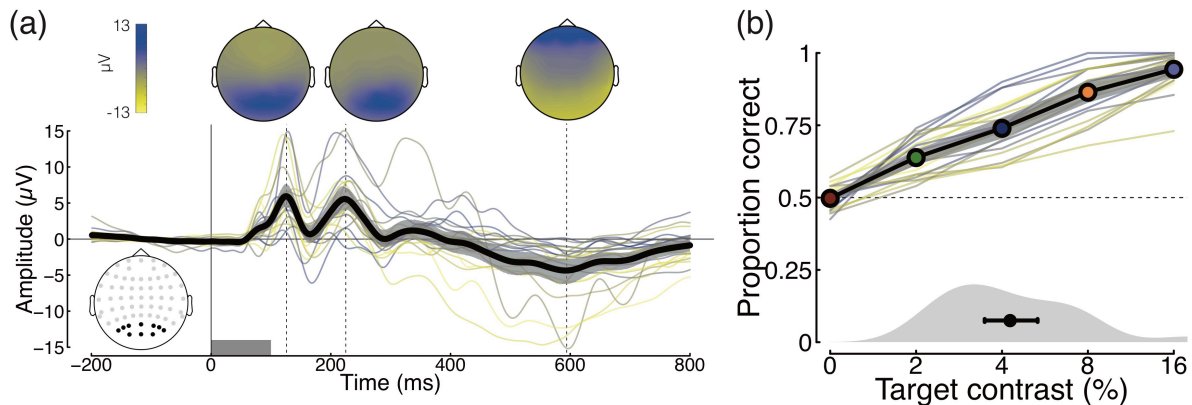
255

256 Mean event-related potentials (ERPs), averaged over the ten occipital electrodes where the
257 changes in response from baseline were greatest (Figure 1a), showed a typical response to
258 brief visual stimulation (black curve, Figure 1a). Clear ERPs were evident for all individual
259 participants (thin traces, Figure 1a). In the grand average (black curve), two successive
260 positive responses were evident over occipital electrodes at early time-points (126ms and
261 225ms after stimulus onset), corresponding to stimulus onset and offset. A later time-point
262 (594ms after stimulus onset) showed negative voltages in occipital areas and positive
263 voltages in frontal electrodes (see upper scalp plots for voltage distributions).

264

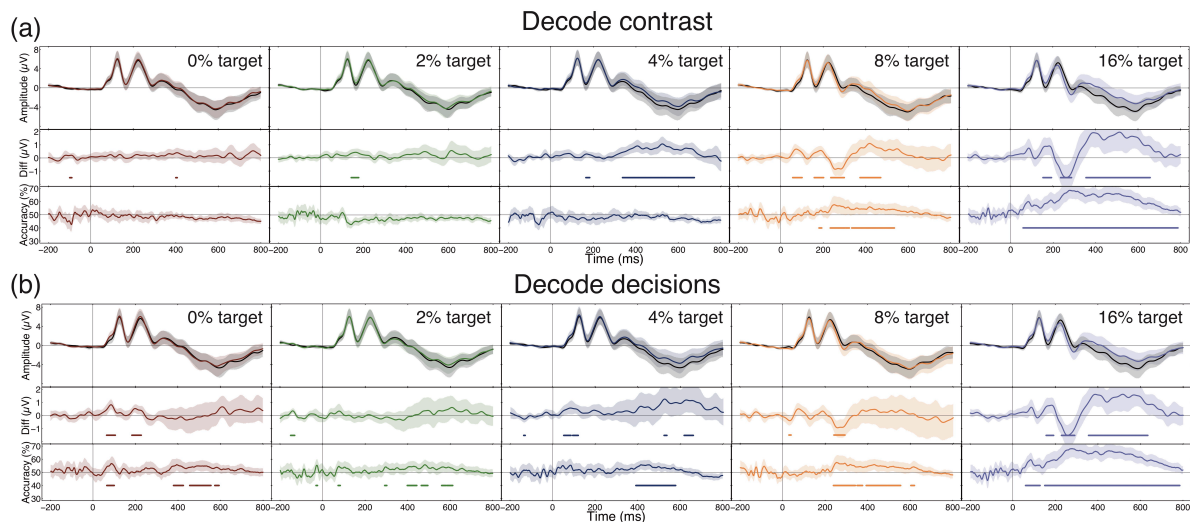
265 Task performance in the five target contrast conditions ranged from chance in the 0% target
266 contrast condition (where there was no correct answer as the 'target' interval was
267 determined arbitrarily) to close to ceiling in the 16% target contrast condition (94% correct).
268 Average data (black line) and results for individual participants (thin traces) are shown in
269 Figure 1b, where it is evident that increasing target contrast improved performance for all
270 participants. We fitted cumulative Gaussian functions to each participant's data to estimate
271 threshold contrast at 75% correct. The mean threshold was 4.25%, with the distribution
272 shown at the lower axis of Figure 1b.

273



274
 275 Figure 1: Grand mean ERPs (a) and summary of psychophysical performance (b). The black trace in panel (a)
 276 shows the grand mean across all conditions and participants (N=22, with 2000 ERPs per participant), with the
 277 grey shaded region giving 95% confidence intervals derived from 10000 bootstrap resamples. Thinner coloured
 278 traces show results for individual participants. In all cases the evoked responses were averaged across the 10
 279 posterior electrodes shown in the lower left inset. The grey rectangle along the lower axis indicates the period
 280 during which the stimulus was presented. Scalp distributions of voltages at three time points (126ms, 225ms
 281 and 594ms, marked by dashed vertical lines) are shown at the top of the plot. The black line and coloured
 282 symbols in panel (b) show the mean psychophysical performance in each condition, averaged across
 283 participants (N=22), with the grey shaded region giving 95% confidence intervals derived by bootstrapping.
 284 Thinner coloured traces show results for individual participants, and symbol colour corresponds to those used
 285 to indicate target contrast conditions in subsequent figures. The grey curve at the foot shows the distribution
 286 of individual thresholds at the 75% correct point, with the black circle giving the mean, and error bars giving
 287 95% confidence intervals.

288
 289 We first grouped ERP data according to contrast, and compared evoked responses in the
 290 null (pedestal only) and target (pedestal + target) intervals. The upper row of Figure 2a
 291 shows the ERPs averaged across occipital electrodes, with the null interval responses shown
 292 in black, and the target interval responses in colour. The middle row of Figure 2a shows the
 293 differences between these two ERPs, with horizontal lines at $y=-1.5$ indicating time points
 294 showing cluster-corrected significant differences. For a target contrast of 0%, the two
 295 stimuli are identical, and there are no meaningful differences between the waveforms (the
 296 two brief periods of significance are type I errors by definition). As target contrast increases,
 297 significant differences emerge between 100ms and 700ms post stimulus onset. These likely
 298 reflect both differences in early evoked responses, and also later decision-related
 299 components. Multivariate analyses across all 64 electrodes showed significant decoding
 300 only at the highest two target contrast levels (lower row of Figure 2a) within the same time
 301 window.

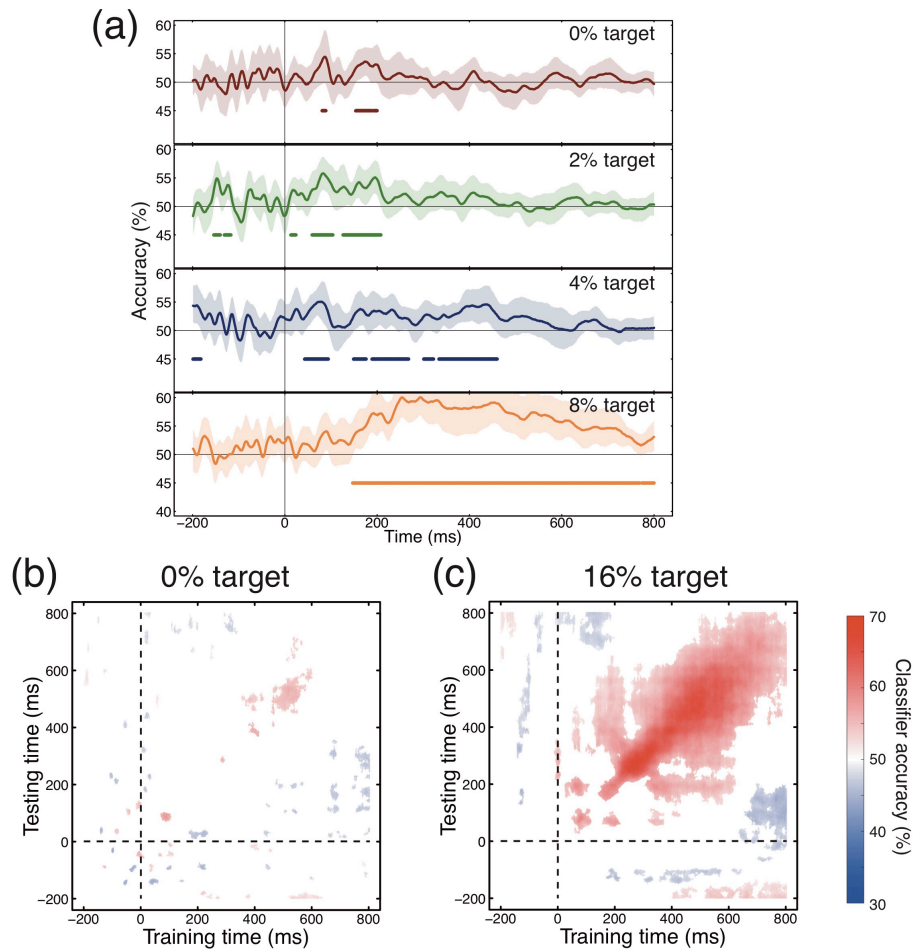


302 Figure 2: Univariate and multivariate analyses of EEG data. Panel (a) shows results for data partitioned
 303 according to the stimulus contrast (pedestal vs pedestal+target), and panel (b) shows results for data
 304 partitioned according to the participants' perceptual decisions (selected vs non-selected). The upper section of each
 305 sub-plot contains grand averages of the ERPs being compared, in which the coloured curve indicates the
 306 target (or selected) waveform, and the black curve indicates the pedestal (or non-selected) waveform. The
 307 middle section of each sub-plot is the difference waveform. The lower section of each sub-plot shows
 308 multivariate classifier performance at each timepoint, where the baseline is 50% correct. In each panel, shaded
 309 regions show 95% confidence intervals across participants (N=22), calculated by bootstrapping. The coloured
 310 horizontal lines in the lower two sections indicate periods of time when the difference waveforms were
 311 significantly different from 0 (middle plots) or accuracy exceeded 50% correct (lower plots), calculated using a
 312 nonparametric cluster correction procedure (Maris & Oostenveld, 2007).
 313

314
 315 Next, we repeated the analyses on the same data, but this time organised according to the
 316 participants' decisions rather than the physical stimulus contrast. In other words, we took
 317 ERPs from the intervals selected by the participants as appearing higher in contrast, and
 318 compared these with ERPs from the non-selected intervals. This analysis revealed additional
 319 time periods where the ERPs were significantly different, particularly in the 0% target
 320 condition, where differences were observed at around 100ms post stimulus onset. This
 321 finding was echoed in the multivariate analyses, which showed above chance decoding at
 322 early time points (around 100ms), as well as a sustained period of above chance decoding at
 323 all target contrasts from around 400-600ms post stimulus onset. The 0% target condition is
 324 of particular interest for this analysis, as any differences between evoked responses are not
 325 determined by the stimulus (which is identical in both intervals), and must be a
 326 consequence of differences in neural activity. The early significant clusters in both univariate
 327 and multivariate analyses indicate differences in the amplitude of the evoked response that
 328 influence subsequent perceptual decisions. Higher target contrasts increasingly converge
 329 with the contrast decoding analysis, as performance approaches ceiling (see Figure 1b) and
 330 the majority of selected intervals also contained the target (e.g. results for the 16% target
 331 condition are near identical in Figure 2a,b).
 332

333 We tested the generality of the multivariate results in two ways. First, we took the classifier
 334 trained to discriminate between perceptual decisions at the highest target contrast (16%),
 335 and used this model to predict performance at lower target contrasts. This analysis (shown
 336 in Figure 3a) replicates the early periods of above chance decoding for 0% target contrast
 337 trials, suggesting that observers use a similar decision strategy for very challenging

338 discriminations as for easier ones. Next, we took the classifier trained at each time point,
 339 and used it to predict selected and non-selected trials at all other time points (King &
 340 Dehaene, 2014). The results of this temporal generalization analysis (shown in Figure 3b,c)
 341 reveal isolated early structures around 100ms, and a more sustained pattern from 400-
 342 600ms (in the 0% condition) and from 200-800ms (in the 16% condition). We propose (see
 343 Discussion) that the early periods of above chance decoding may represent neural noise at
 344 the initial stages of processing, and the later periods could reflect noise in perceptual
 345 decisions, or memory traces from the first temporal interval.
 346



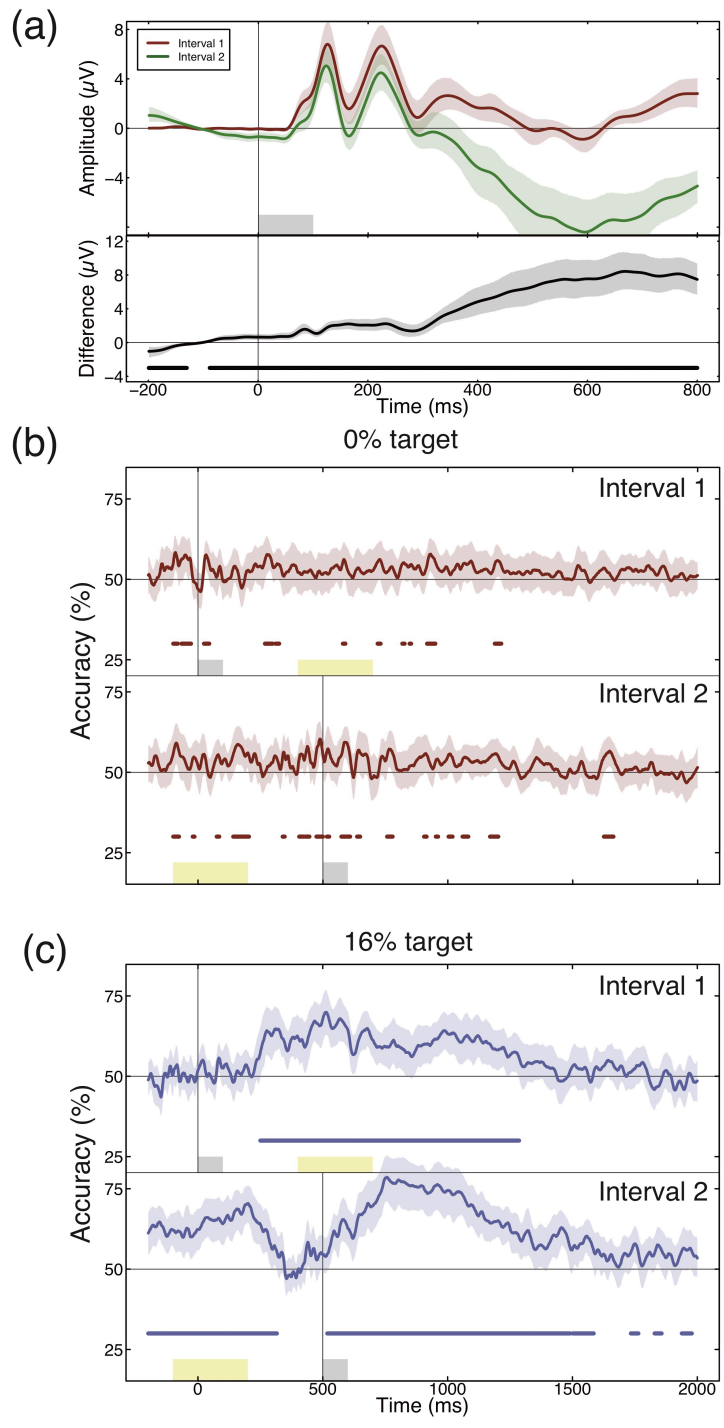
347 Figure 3: Multivariate generalization analyses across contrast condition (a) and time (b,c), for data partitioned
 348 according to the participants' perceptual decisions. Panel (a) shows classifier accuracy at the four lower target
 349 contrasts after training the algorithm at the highest target contrast. Plotting conventions are as described for
 350 the multivariate analyses shown in Figure 2. Panels (b,c) show classifier accuracy when trained at each time
 351 point independently, and then tested using data at all time points. Regions outside of clusters where classifier
 352 accuracy differed significantly from chance (50% correct) are shaded white.
 353

354

355 *3.2 Interval biases and decoding within the first or second interval*

356

357 The temporal structure of a 2IFC trial is necessarily asymmetric, as the observer has
 358 knowledge of the first interval by the time they experience the second interval. In addition,
 359 repetition suppression effects can affect the evoked amplitude of the second presentation
 360 (Grill-Spector, Henson, & Martin, 2006). We first compared the average ERPs for all
 361 pedestal-only presentations (where the stimulus contrast was 50%) across the two intervals.



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Figure 4: Comparisons across trial intervals. Panel (a) shows evoked responses in the first (red curve) and second (green curve) intervals of a 2IFC trial (upper plot) and their difference (lower plot). The evoked response is generally more negative in the second interval, particularly at time points >250ms after stimulus onset, despite the contrasts being physically identical (both 50%). Panels (b,c) show multivariate pattern classifier accuracy when comparing evoked potentials time-locked to either the first interval (upper plots) or the second interval (lower plots), for target contrasts of 0% (panel b) or 16% (panel c). In each plot, the shaded grey region shows the presentation of the stimulus from that interval and the yellow shaded region shows the range of time points when the stimulus from the other interval was presented (the precise inter-stimulus interval was jittered on each trial to reduce entrainment of ERP averages). In all panels shaded regions around each curve show 95% confidence intervals across participants, and horizontal coloured lines indicate significant clusters, consistent with conventions in previous figures.

375 We find both subtle and gross differences between these waveforms (see Figure 4a). Before
376 stimulus onset, the waveforms differ as the second interval (green trace) has a decreasing
377 voltage during the 200ms before the stimulus is presented. This likely originates from the
378 tail end of the evoked response from the first interval (see Woldorff, 1993), which is
379 decreasing from 400-600ms (the time window in which the second interval occurred). The
380 second interval then has a more generally negative voltage throughout the 800ms following
381 stimulus onset. The magnitude of this difference is much greater than that at stimulus
382 onset, and so would persist even with a different baseline normalization regime (e.g. if the
383 voltages were normalized to those at $t=0$). Furthermore, the differences become much
384 more substantial at later time points, from 400-800ms. This may relate to the perceptual
385 decision and motor response that the participant must make following the second interval.

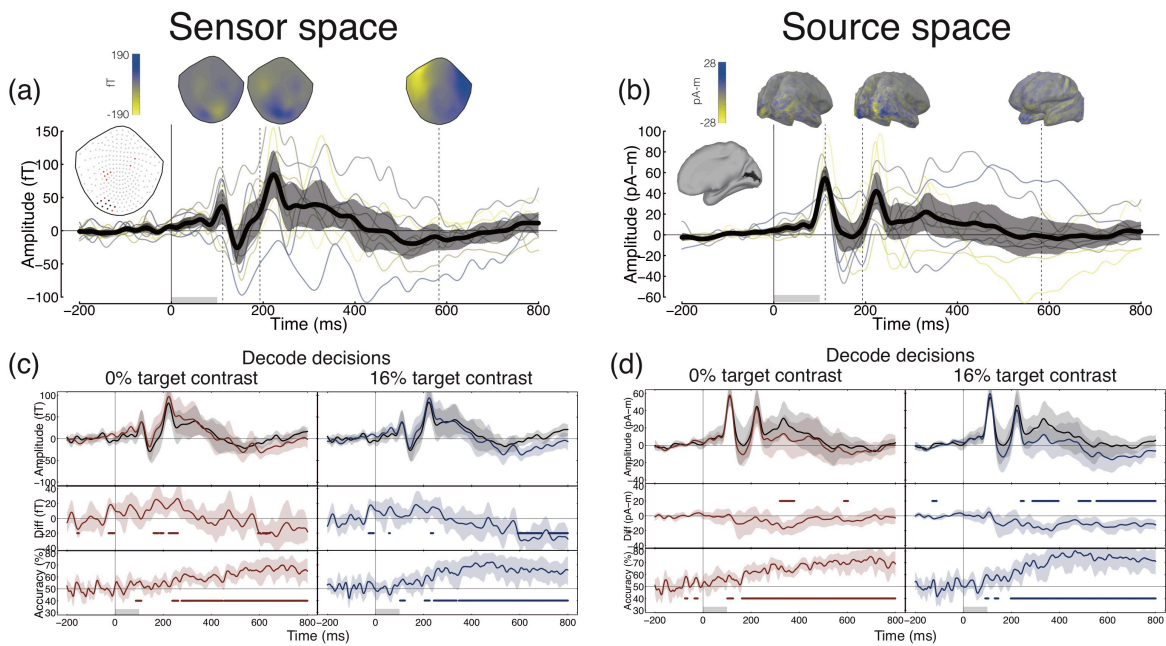
386
387 Do these substantial differences in the evoked response to two physically identical stimuli
388 affect the observer's perception of the stimulus, or their decision over which interval to
389 choose? We estimated interval bias for all participants by calculating the proportion of trials
390 on which the second interval was selected, for the 200 trials in the 0% target contrast
391 condition (where the two stimuli are identical). If this index is significantly below 0.5, it
392 indicates a bias towards the first interval, and if it is significantly above 0.5 it indicates a bias
393 towards the second interval. Despite individuals showing idiosyncratic biases (indices
394 ranged from 0.23 to 0.92), the mean bias index was precisely 0.5 (SD: 0.14) and not
395 significantly different from it ($t_{21}=0.11$, $p=0.91$). The substantial voltage differences (Figure
396 4a) therefore do not appear to reflect group level differences in the appearance of the
397 stimuli across intervals, and any idiosyncratic biases would presumably only reduce the
398 power of our decision-based decoding analyses (Figure 2b), which are nevertheless
399 significant.

400
401 The size of the voltage differences across intervals prompted us to investigate the extent to
402 which decisions can be decoded within one or other interval, making comparisons across
403 trials (within an interval) instead of across intervals (within a trial). The finite number of
404 trials, combined with the presence of interval biases for some observers (see above) meant
405 that there were often different numbers of trials available in the two intervals, so it was
406 necessary to train and test the classifier on averages of fewer than 40 trials in some cases.
407 The results of this multivariate analysis are shown in Figure 4b/c for decoding perceptual
408 decisions at 0% contrast (Fig 4b) and at 16% contrast (Fig 4c), and for all conditions in Figure
409 A1. In each sub-plot, the upper trace shows the classifier performance for data from interval
410 1 (with ERPs aligned at $t=0$ ms), and the lower trace shows the classifier performance for
411 data from interval 2 (with ERPs aligned at $t=500$ ms). The yellow shaded regions indicate the
412 time window when the stimulus in the other interval was displayed (the jittered inter-
413 stimulus interval means that this time window is probabilistic rather than exact). Overall, we
414 find increased decoding accuracy in the second interval compared with the first. This
415 presumably reflects the increased information available for making a decision following the
416 second stimulus.

417 418 *3.3 Experiment 2: source space decoding is more sensitive than sensor space decoding*

419
420 We confirmed that our MEG data replicated the key effects from Experiment 1 in several
421 ways. First, we performed univariate and multivariate analyses in sensor space, using a

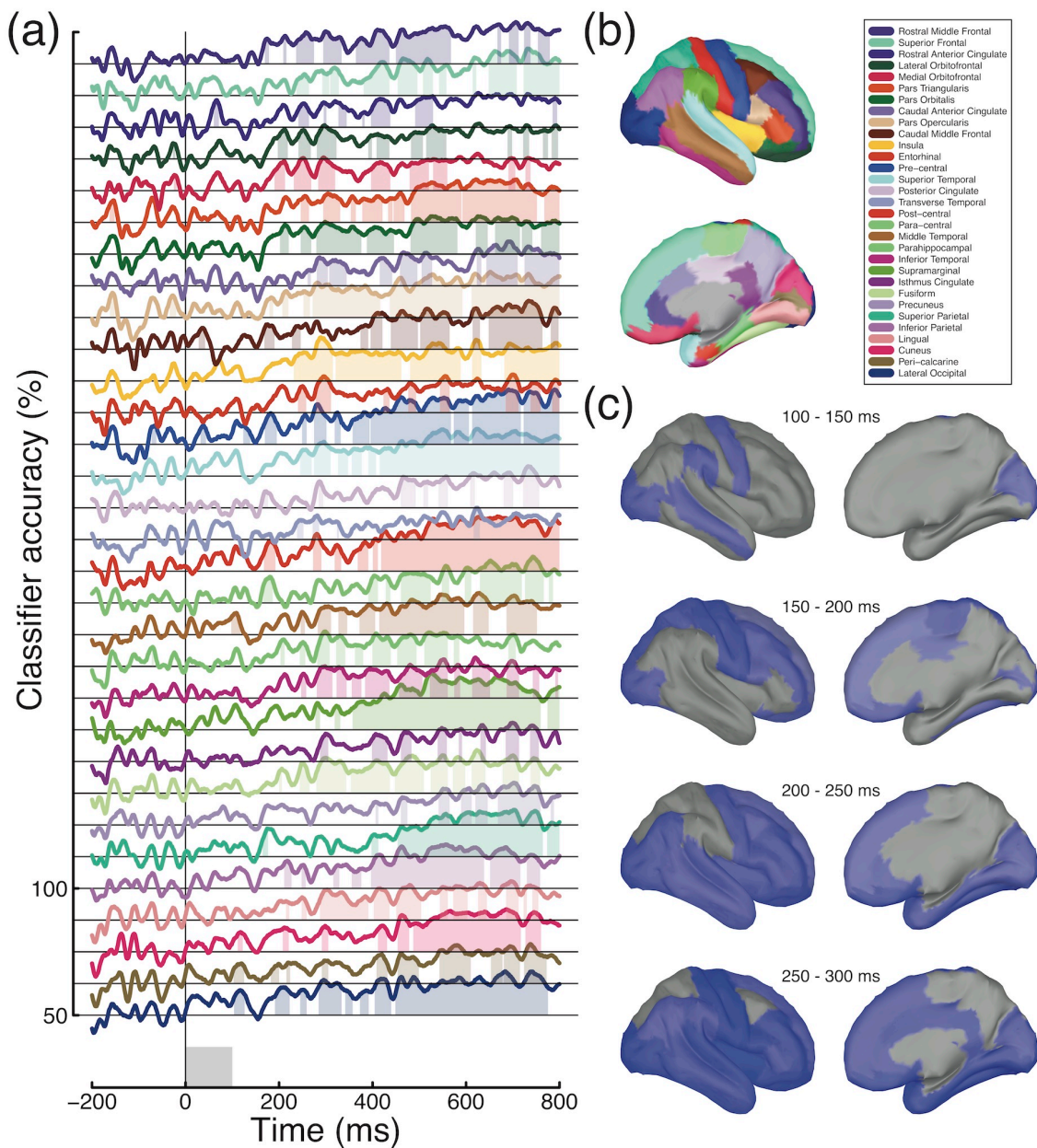
422 cluster of 8 left-posterior sensors for the univariate analysis (defined as sensors located in
 423 the posterior portion of the helmet where activity at 110ms was significantly greater than
 424 0), and all working sensors (N=239) for the multivariate analysis. The results of this analysis
 425 are shown in Figure 5a,c for the data split by participants' perceptual decisions. Consistent
 426 with the EEG results, we find above chance pattern classification at early time points
 427 (~100ms) as well as later >200ms. Second, we performed complementary analyses in MEG
 428 source space, using ERPs from pericalcarine cortex (corresponding to early visual cortex) for
 429 the univariate analyses, and a subset of 500 vertices across the entire cortical surface for
 430 the multivariate analyses. The results of this analysis are shown in Figure 5b,d. The general
 431 pattern of results is consistent with the sensor space analysis, though the shape of the ERP
 432 waveforms from pericalcarine cortex is somewhat different from those recorded in sensor
 433 space, with the peak of the onset response appearing more prominent. Interestingly, we
 434 found that the multivariate analysis produced greater classification accuracy in source space
 435 (maximum of 80% correct) versus sensor space (maximum of 72% correct). We discuss
 436 possible reasons for this in the Discussion. Having confirmed that the multivariate source
 437 space analysis can decode perceived contrast, we next asked which brain regions contained
 438 information relevant to the task.
 439



440 Figure 5: Sensor space and source space MEG analysis. Panel (a) shows the grand average ERP for all
 441 conditions and participants, pooled across a subset of MEG sensors highlighted in black in the leftmost inset
 442 (red points are faulty sensors). Magnetic field distributions across the sensor array are shown at three time
 443 points at the top of the plot. Panel (b) shows a similar analysis in source space, for a region of cortex around
 444 the calcarine sulcus (highlighted black in the leftmost inset). The evoked response at each vertex on the
 445 cortical mesh was normalised such that the 110ms deflection was always positive, to avoid signal cancellation
 446 due to polarity inversions. In both panels, thin coloured curves represent individual participants (N=10). Panels
 447 (c,d) show univariate and multivariate comparisons between selected and non-selected ERPs in both contrast
 448 conditions, in the same format as described for Figure 2. Panel (c) shows this analysis in sensor space, and
 449 panel (d) shows the same analysis in source space. The source space multivariate analyses used a matrix of
 450 around 500 points distributed across the surface of the cortex.
 451

452 3.4 Classification in anatomically-defined brain regions 453 454

455 We divided the cortex into 31 discrete non-overlapping anatomical regions using the
 456 *Mindboggle* atlas (Klein et al., 2017) (see Figure 6b). Maximal evoked potentials in these
 457 regions showed clear differentiation (see Figure A2). Because regions differed in size, each
 458 area contributed a different number of vertices on the cortical mesh for pattern
 459 classification (see Table A1).
 460



461
 462 Figure 6: Atlas-based classification of decisions in the 0% target condition. Timecourses in panel (a) indicate
 463 classifier performance for each brain region, organised from anterior (top) to posterior (bottom) (see legend in
 464 panel b). These are offset vertically by 12.5% for each subsequent region for clarity, with the 50 and 100%
 465 labels relating to the bottom region but providing a common scale for each region. Shaded regions in panel (a)
 466 indicate clusters in which classification performance was significantly above chance (Bonferroni corrected for
 467 31 brain regions). In panel (c), regions containing significant clusters within a given time window are shown in
 468 blue.

469
 470 At early time points, around 100ms, information in three adjacent regions around the
 471 occipital pole (the peri-calcarine region, the cuneus and the lateral occipital cortex) could be

472 used to decode the participant's percept in the 0% target contrast condition (final three
473 traces in Figure 6a). Over time, this information spread forward to frontal and temporal
474 cortex (see Figure 6c). By 300ms following stimulus onset, almost the entire brain contains
475 information relevant to the task. This includes regions that do not appear to respond
476 directly to presentation of visual stimuli (i.e. where there is no obvious evoked response,
477 see Figure A2). A similar pattern of results is evident in the 16% target contrast condition
478 (see Figure A3), confirming our earlier finding that differences in physical and perceived
479 contrast are processed in a similar fashion.

480

481 **4 Discussion**

482

483 The present study investigated the timecourse and location of perceptually relevant neural
484 noise in contrast discrimination, using univariate and multivariate analysis of EEG and MEG
485 data. Our results show that perceptual decisions are partly determined by responses in early
486 visual cortex even when the two stimuli in a discrimination task are physically identical. This
487 indicates that perceptually relevant neural noise impacts at the initial stages of processing
488 and affects stimulus encoding in the visual system. However the best classifier performance
489 occurred at later time points (>400ms), suggesting that additional sources of noise might
490 also be involved. Analysis of differences across trial intervals revealed that neural activity in
491 the second interval was more closely associated with subsequent decisions. We will now
492 discuss the implications of these finding for our understanding of how neural activity (both
493 evoked and spontaneous) influences the perceptual decisions involved in sensory
494 discrimination.

495

496 *4.1 Superior classification in MEG source space*

497

498 Classifier performance overall was much higher for MEG data than for EEG data in identical
499 conditions, despite the larger sample size of the EEG study (N=22 for EEG vs. N=10 for MEG).
500 This is presumably due to the greater intrinsic sensitivity of MEG sensors, and the greater
501 sampling density across the scalp (N=64 for EEG vs. N=239 for MEG). Classifier accuracy was
502 also consistently higher in source space than in the sensor space representation primarily
503 used in previous MEG studies (Cichy, Pantazis, & Oliva, 2014; Clarke, Devereux, Randall, &
504 Tyler, 2015; Mostert, Kok, & de Lange, 2016). Since the source space representation is a
505 weighted linear combination of activity at the sensors, this might be somewhat surprising.
506 However, the source reconstruction presumably weights out signals from outside the brain
507 (e.g. heart rate, breathing and blinking artefacts, and noise from outside of the scanner),
508 resulting in a cleaner signal. Some form of source localisation may therefore be a useful
509 processing step in future studies attempting multivariate classification of MEG signals.
510 Additionally, combining the source space representation with atlas-based multivariate
511 analysis permits questions to be asked about the information contained in specific brain
512 regions at different points in time.

513

514 *4.2 Single interval versus 2IFC*

515

516 One distinction between this and most previous studies on the neural correlates of
517 perceptual decision making is that previous work has used single interval (yes/no)
518 paradigms (Hesselmann, Kell, Eger, & Kleinschmidt, 2008; Hillyard, Squires, Bauer, &

519 Lindsay, 1971; Jolij, Meurs, & Haitel, 2011; Mostert et al., 2016; Ress & Heeger, 2003;
520 Schölvinc, Friston, & Rees, 2012; Squires, Squires, & Hillyard, 1975), whereas here we used
521 a 2IFC design. Since most psychophysical studies of contrast discrimination have used 2IFC,
522 this choice has direct relevance to previous work. Additional benefits are that the number of
523 evoked potentials in the selected and non-selected categories were necessarily balanced,
524 and it was possible to analyse perceptual decisions based on two physically identical stimuli.
525 In addition, 2IFC designs avoid problems with differences in bias (or response criteria)
526 between participants, as pairs of stimuli are compared directly on a given trial (rather than
527 against an internal standard). However, 2IFC cannot distinguish between hits and correct
528 rejections (as these comprise 'correct' trials) or between misses and false alarms (incorrect
529 trials), so direct comparisons of these trial categories is not possible in our design.

530

531 Another feature of 2IFC paradigms is that participants must hold information about the
532 stimulus from the first interval in memory until after the second stimulus has been
533 presented. This process may account for the sustained patterns of activity that permit
534 classification long after stimulus offset (see Figures 2-6). In particular, our analysis of
535 interval-specific effects (see Figure 4b,c) shows greater multivariate decoding accuracy in
536 the second interval, presumably because at this point in the trial the observer has obtained
537 all information necessary to make a decision.

538

539 *4.3 Multiplicative noise*

540

541 An alternative account of contrast discrimination performance at high pedestal contrasts is
542 that transduction is linear but internal noise is signal-dependent (Pelli, 1985). If the
543 dominant source of noise were early and multiplicative, this would avoid any issues relating
544 to Birdsall's theorem, as the transducer could be linear. It has proven difficult to distinguish
545 between the multiplicative and additive noise accounts purely from contrast discrimination
546 experiments (Georgeson & Meese, 2006; Kontsevich, Chen, & Tyler, 2002). At a single
547 neuron level there is well-established evidence of multiplicative noise (Tolhurst, Movshon,
548 & Dean, 1983), yet it appears that across populations of neurons with different sensitivities
549 the overall noise is effectively additive (Chen, Geisler, & Seidemann, 2006). Since evidence
550 from fMRI (Boynton et al., 1999), EEG (Busse et al., 2009) and psychophysics (Kingdom,
551 2016) all argue strongly against a linear transducer, we think this explanation is unlikely to
552 account for the body of available data.

553

554 *4.4 Resolving early noise and Birdsall's theorem*

555

556 Early noise has typically been considered at very early stages, including photoreceptor noise
557 in the retina (Barlow, 1962), which can be considered as external noise (albeit in a different
558 sense from experimentally added external noise, as it is not under the direct control of the
559 experimenter). Late additive noise is often assumed (either implicitly or explicitly) to be
560 added at the decision stage, long after the nonlinearities of early visual processing (Cabrera,
561 Lu, & Doshier, 2015; Mueller & Weidemann, 2008). The results here point to a perceptually-
562 relevant source of noise that is present in the early evoked response, at around 100ms or
563 earlier. However we find that classification performance improves after this point in
564 processing, reaching a maximum approximately 400-600ms after target onset (see Figures 2
565 & 5). In addition, our temporal generalisation analysis (see Figure 3b,c) shows that these

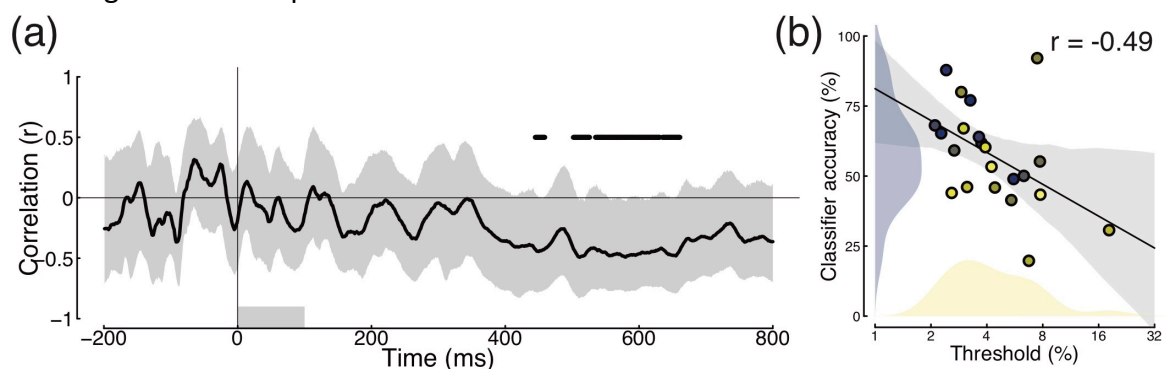
566 two time windows involve distinct patterns of neural activity, implying separate sources of
567 noise. This is consistent with a sequence of multiple (and presumably independent) noise
568 sources at different stages of processing. Since mathematical treatment of complex systems
569 involving multiple nonlinearities and noise sources is currently lacking, it is unclear what
570 implications this would have for the visibility of early nonlinearities.

571

572 One possibility is that a strong source of noise occurs immediately after the initial contrast
573 transduction nonlinearity in V1, leaving that nonlinearity visible but obscuring later ones.
574 This would explain why psychophysical contrast perception maps closely onto the neural
575 response from early visual areas (Baker & Wade, 2017; Barlow, Hawken, Parker, & Kaushal,
576 1987; Boynton et al., 1999), but not the highly compressive contrast-invariant response in
577 later regions (Avidan et al., 2002; Rolls & Baylis, 1986). Indeed, this might enable the visual
578 system to harness the properties of Birdsall linearisation to preserve the dynamic range of
579 early representations through later processing (that is more compressive) when making
580 comparisons across stimuli (as in a discrimination paradigm). Object recognition, and other
581 operations that benefit from invariance to features such as contrast, position and size, but
582 do not require comparisons across multiple stimuli, would be immune to the Birdsall effect
583 and benefit from the later nonlinearities. Furthermore, a strong early source of noise would
584 make the study of later 'mid-level' visual processes much more challenging, perhaps
585 explaining why vision research has typically focussed on earlier mechanisms and can be
586 caricatured as being 'stuck' in V1 (Graham, 2011; Peirce, 2007).

587

588 In order to investigate these possibilities further, we performed two additional analyses. To
589 link the internal fluctuations measured in our experiments with a psychophysical measure of
590 internal noise, we correlated classifier accuracy with the contrast discrimination thresholds
591 estimated from the psychophysical responses in Experiment 1. Since high internal noise
592 should result in higher discrimination thresholds (poorer performance), we predicted that
593 the two measures would be correlated at time points where the neural fluctuations were
594 most relevant to perception. This analysis is shown in Figure 7, and reveals a time window
595 with significant negative correlations around 450-650ms (i.e. high thresholds correspond to
596 poor classifier performance). We speculate that neural noise within this time window most
597 closely corresponds to the 'late' additive noise that is a feature of contemporary models of
598 contrast discrimination. However it is also possible that other factors mediate this
599 relationship, including the interval bias described in the Results section which could inflate
600 negative correlations by driving thresholds up and classifier performance down.
601 Nevertheless, it is interesting to demonstrate a link between psychophysical thresholds and
602 decoding of neural responses.



603

604 Figure 7: Correlation between individual contrast discrimination thresholds (see distribution in Figure 1b) and
605 classifier accuracy in the 0% target contrast condition of Experiment 1 (N=22). Panel (a) shows the correlation
606 as a function of time. The horizontal black lines at $r=0.5$ denote clusters of significant effects (two-tailed),
607 according to a nonparametric cluster correction procedure (Maris & Oostenveld, 2007). Grey shaded regions
608 represent bootstrapped 95% confidence intervals calculated across participants, and the lower grey rectangle
609 shows the period when the stimulus was displayed. To further illustrate this relationship, panel (b) shows a
610 scatterplot of the correlation between thresholds and the averaged classifier performance within all significant
611 clusters identified in (a). The diagonal line is the best fitting Deming regression line, with grey shaded regions
612 showing bootstrapped 95% confidence intervals, and blue and yellow histograms showing the distribution of
613 values for each measure.

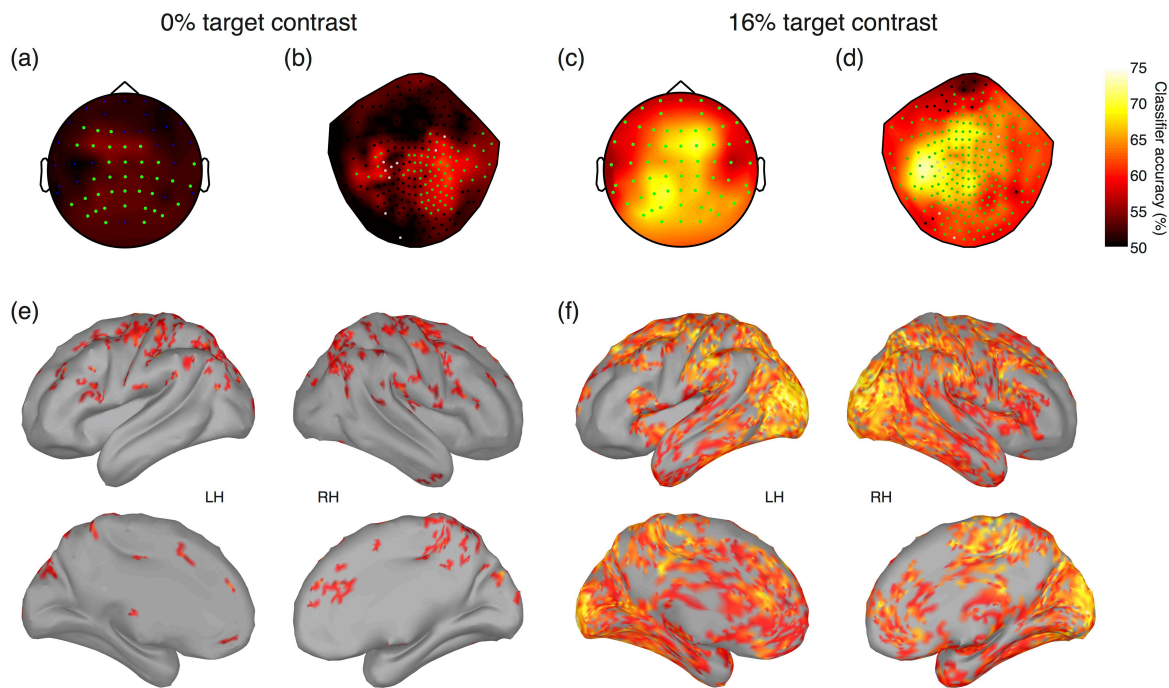
614

615 The final analysis we performed was inspired by the suggestions of an anonymous reviewer,
616 who pointed out that in our main multivariate analyses, although the classifier is always
617 trained on information from both trial intervals, test data are supplied from one interval at a
618 time. This means that the classifier's decisions differ from those of human participants, who
619 in a 2IFC paradigm always have information available from both trial intervals. We
620 conducted further multivariate analyses, by training and testing the classifier on
621 downsampled timecourses of entire 2IFC trials combined across both intervals (to account
622 for the jittered ISI, each interval was aligned to its respective trigger).

623

624 The results of this analysis are shown in Figure 8 for the EEG experiment (Figure 8a,c), and
625 for the MEG experiment in both sensor space (Figure 8b,d) and source space (Figure 8e,f).
626 All data sets produced above-chance classification at some sensors and brain regions,
627 indicating that patterns across time were able to discriminate neural states. For the 16%
628 target contrast, early visual areas at the occipital pole showed high classifier accuracy
629 (Figure 8f), consistent with the salient target contrast increment producing greater ERP
630 amplitudes in the target interval (see Figures 2 & 5). For the 0% target contrast condition,
631 accuracy in early visual regions was relatively poor, and the highest accuracy was in fronto-
632 parietal regions (Figure 8e). This suggests that the most important signals for classifying
633 decisions in this condition arise after the initial responses in visual brain areas. The later
634 sustained response from around 400ms onwards (see Figures 2b & 3b) seems more
635 consistent with the brain regions producing significant decoding here. These additional
636 analyses suggest that the internal noise sources most relevant for contrast discrimination
637 performance occur subsequent to the initial visual cortical responses, and are therefore
638 more consistent with models of 'late' noise than with early internal (or unintended external)
639 noise.

640



641 Figure 8: Whole-trial pattern classification accuracy in sensor space and source space. Entire time courses of
 642 both 2IFC intervals were categorised according to participant percepts (selected vs non-selected), and
 643 downsampled in steps of 10ms. Classifier accuracy was averaged across participants at individual electrodes in
 644 the EEG experiment (panels a,c), in sensor space in the MEG experiment (panels b,d) and at 15000 vertices on
 645 the cortical surface in source space in the MEG experiment (panels e,f). Sensors comprising significant clusters
 646 are marked by green points in panels a-d, and vertices not part of significant clusters are coloured grey in
 647 panels e,f.
 648

649

650 4.5 Conclusion

651

652 To summarise, in this study we investigated the timecourse of the neural operations
 653 involved in contrast discrimination. We demonstrated that internal noise impacting early in
 654 time (around 100ms after stimulus onset) and in the visual pathway can affect sensory
 655 processing and perceptual decisions. However, the strongest internal noise source was later
 656 (around 400-700ms), involved parietal and frontal brain regions, and was correlated with
 657 psychophysical thresholds. Our novel application of multivariate analysis methods to
 658 discrete spatial regions of MEG source space offers the capability of studying how the brain
 659 represents information in both space and time.
 660

661

661 Data and code availability statement

662

663 Analysis scripts, experiment code and raw EEG data are publicly available on the *Open*
 664 *Science Framework* website, at the following URL: <http://doi.org/10.17605/OSF.IO/GBHQJ>

665

666 MEG data are not publicly available for this project. The reason for this is that ethical
 667 approval and informed consent were not sought for sharing these data publicly. In particular
 668 the structural MRI scans could in principle be used to identify individuals (e.g. by generating
 669 a 3D model of their faces). It may be possible to share these data with individual
 670 researchers, subject to ethical approval from the York Neuroimaging Centre. Please contact
 671 Dr Daniel Baker (daniel.baker@york.ac.uk) if you wish to pursue this.

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673

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809 **6 Appendices**

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811 Table A1: Numbers of vertices on the cortical mesh. Individual regions were taken from a mesh consisting of
 812 around 3000 vertices, and pooled across hemispheres. The 'whole brain' mesh (final row) was subsampled to
 813 around 500 vertices. Precise numbers of vertices varied across individual participants owing to individual
 814 differences in brain size and morphology. Entries in the 'Colour' column correspond to the colours used in
 815 Figures 6, A2 & A3.

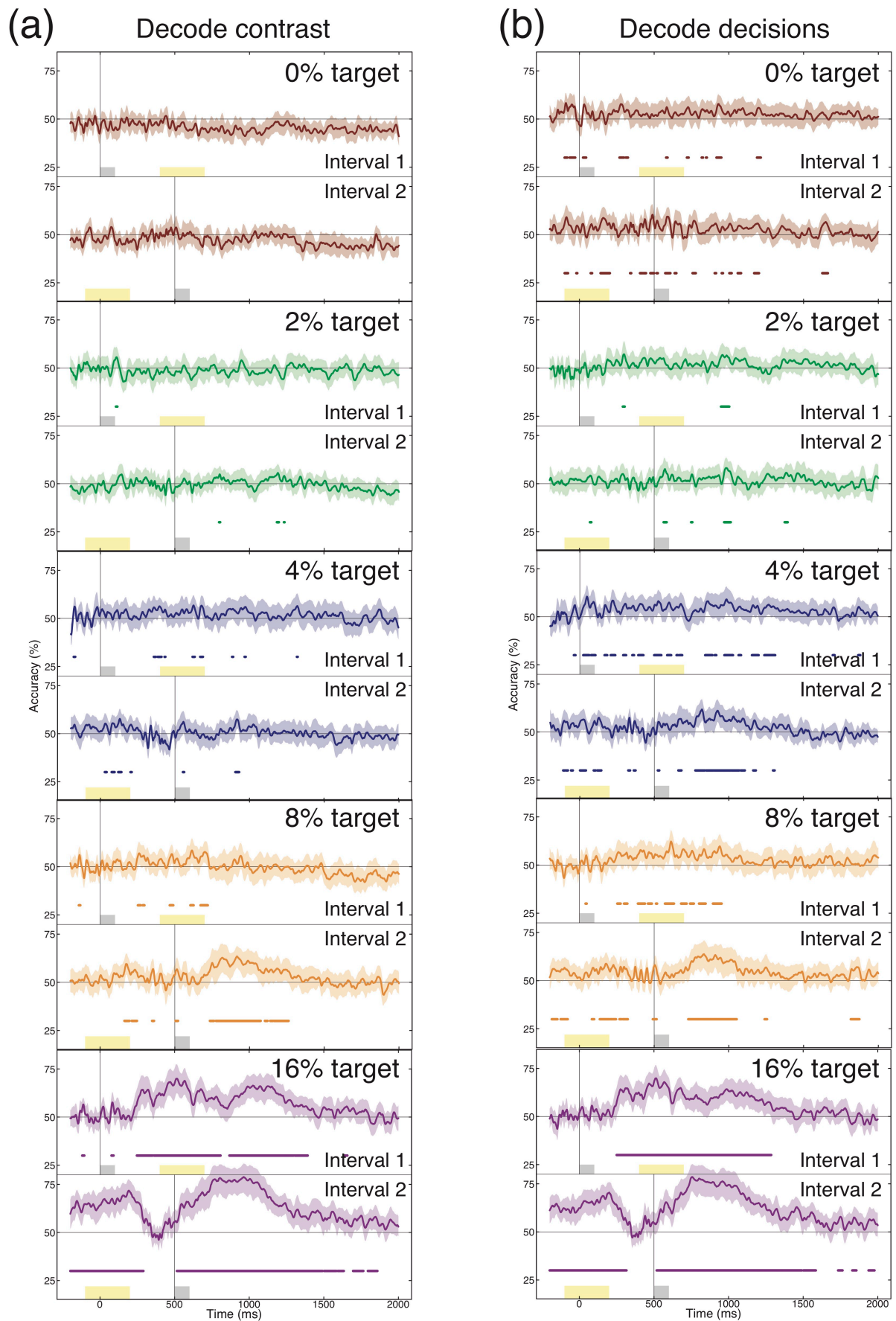
Region	Colour	Mean size	Minimum size	Maximum size
Rostral Middle Frontal		157	145	173
Superior Frontal		342	317	384
Rostral Anterior Cingulate		31	27	37
Lateral Orbitofrontal		100	83	113
Medial Orbitofrontal		53	45	62
Pars Triangularis		63	56	69
Pars Orbitalis		31	27	35
Caudal Anterior Cingulate		29	25	34
Pars Opercularis		53	43	61
Caudal Middle Frontal		75	59	91
Insula		60	53	69
Entorhinal		16	9	25
Pre-central		140	124	155
Superior Temporal		166	150	183
Posterior Cingulate		38	32	45
Transverse Temporal		9	6	11
Post-central		142	130	156
Para-central		48	41	61
Middle Temporal		134	123	152
Parahippocampal		21	17	25
Inferior Temporal		118	96	149
Supramarginal		123	102	155
Isthmus Cingulate		28	23	34
Fusiform		81	73	87
Precuneous		119	93	140
Superior Parietal		148	136	168
Inferior Parietal		149	131	157
Lingual		101	69	125
Cuneus		67	58	74
Peri-calcarine		38	24	45
Lateral Occipital		162	139	181
Whole brain		503	503	504

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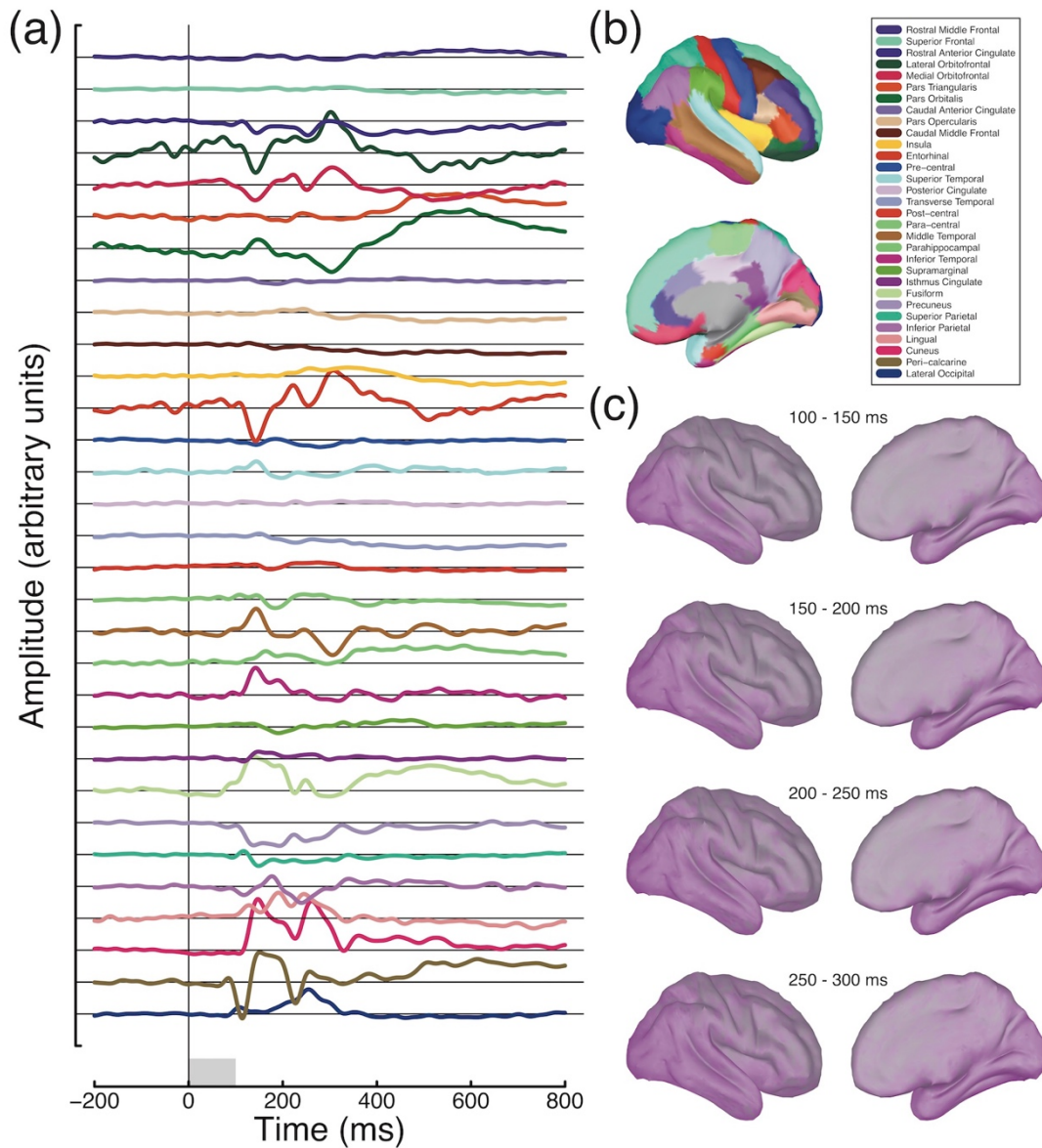
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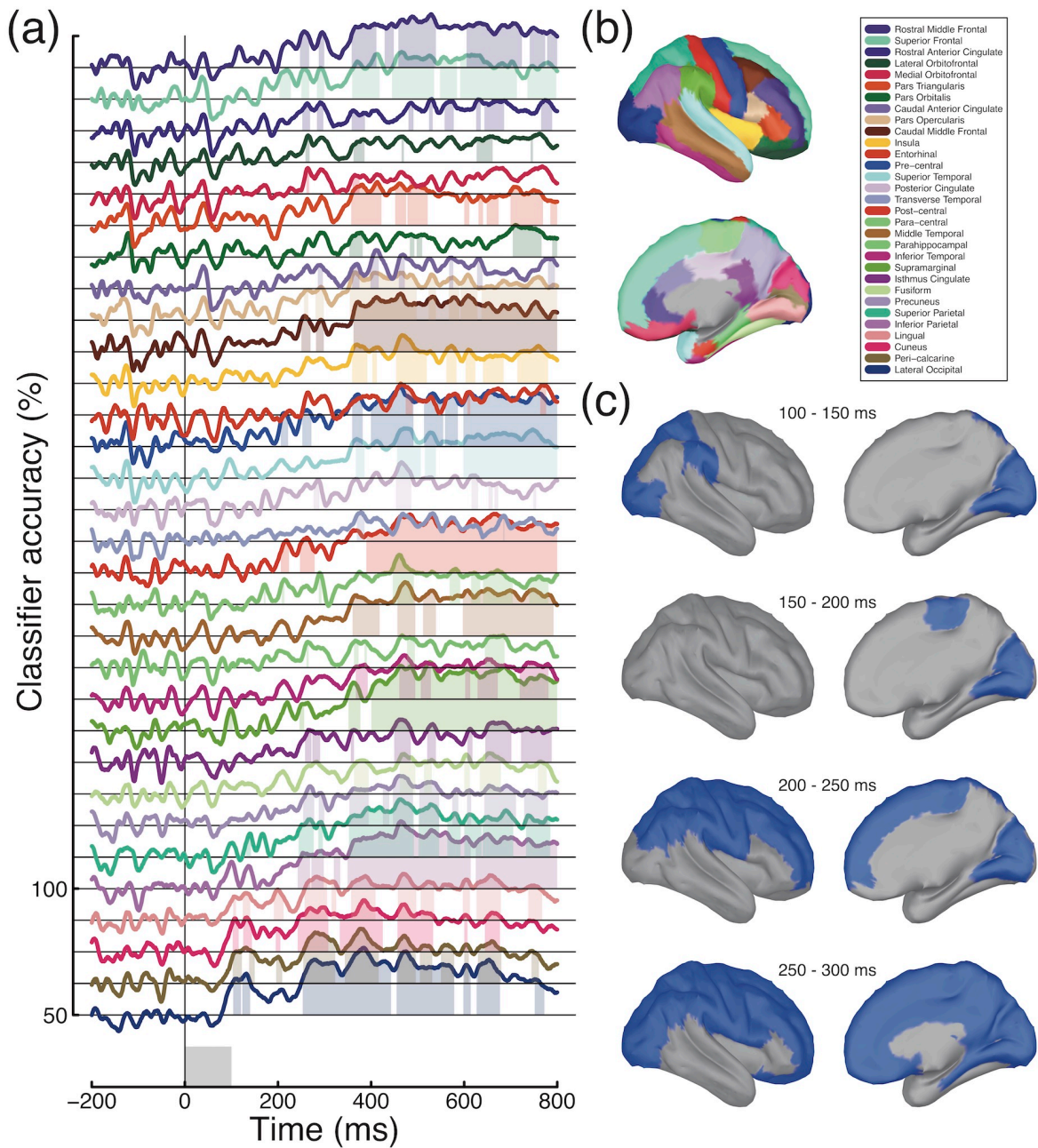
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Figure A1: Interval-based MVPA analysis for all target contrast conditions, and for both contrast-based decoding (a) and decision-based decoding (b). Plotting conventions are consistent with Figure 4b,c.



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Figure A2: Maximal evoked responses in different anatomical regions. Each trace in panel (a) plots the timecourse of the vertex in the named region (see legend in panel (b)) with the largest absolute deflection from baseline. Panel (c) shows absolute activity averaged across four time windows, demonstrating that the majority of activity occurs in occipito-temporal regions.



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Figure A3: Atlas-based classification of decisions in the 16% target condition. Plotting conventions mirror those of Figure 6.