

Realistic FD modeling of the tunnel environment for seismic tomography

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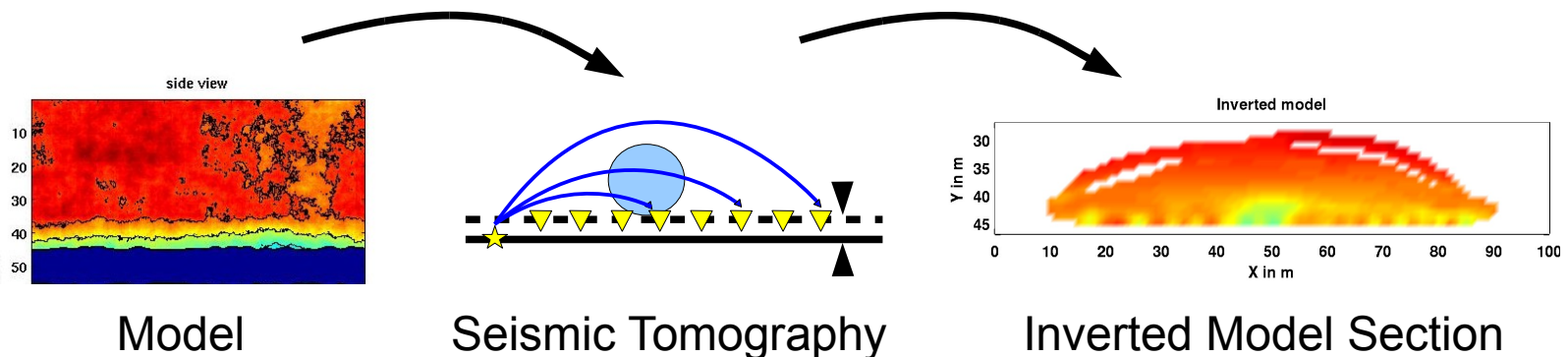


Outline

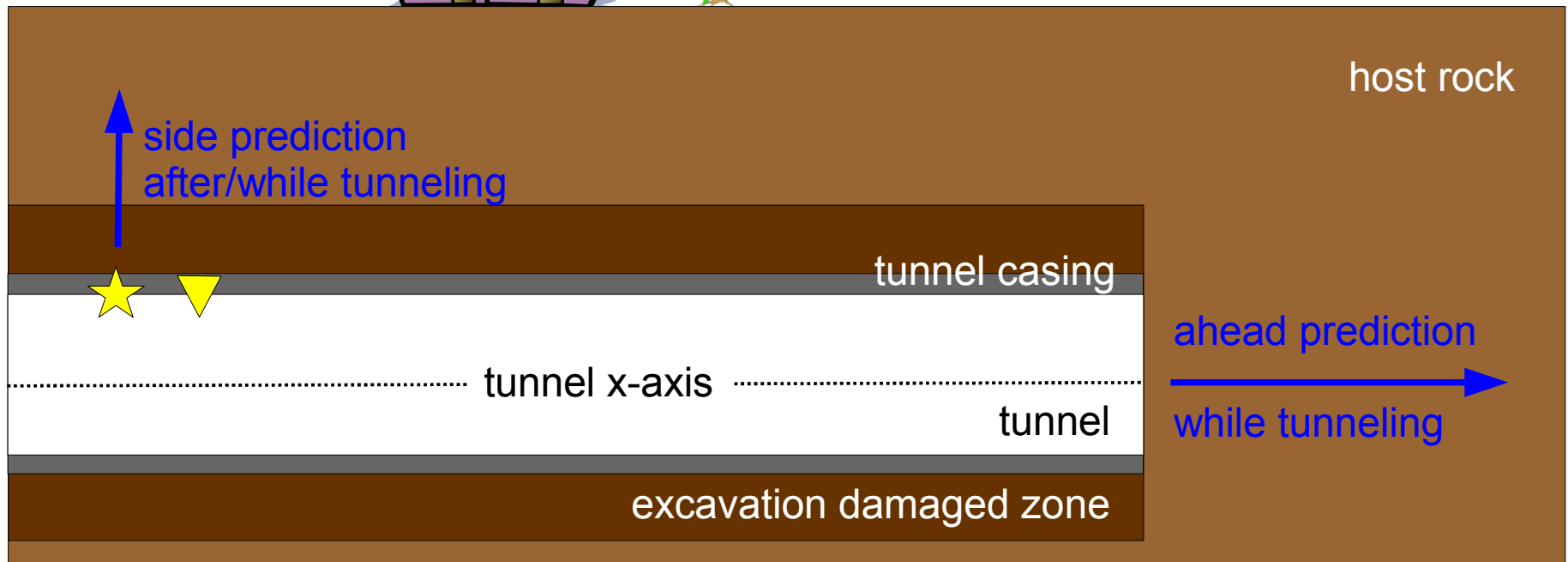
- Motivation
- Model description
- Seismic tomography
- Parameters & workflow
- Results of first arrival travel time tomography
- Conclusion



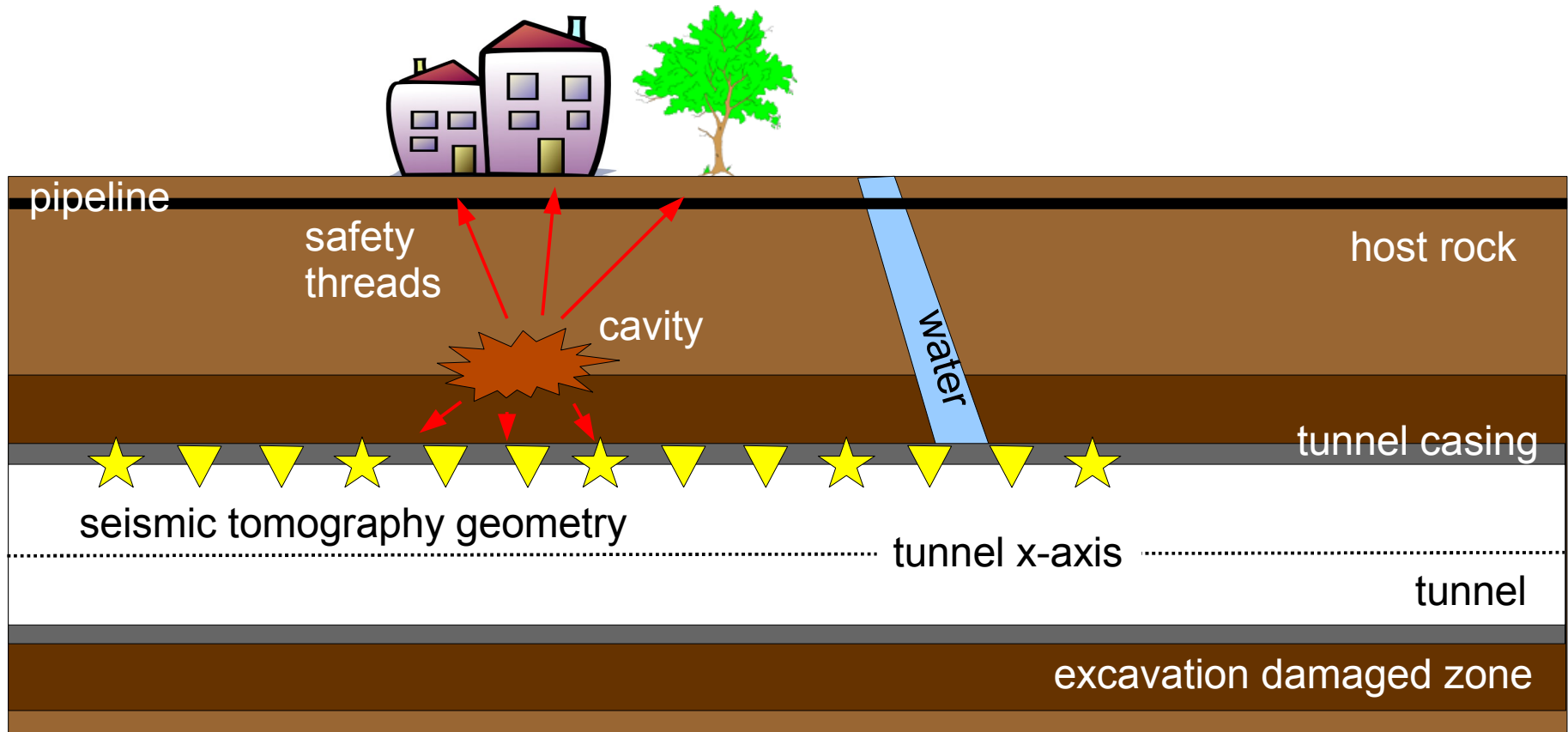
Gotthard Base Tunnel



Motivation – Tunnel sketch

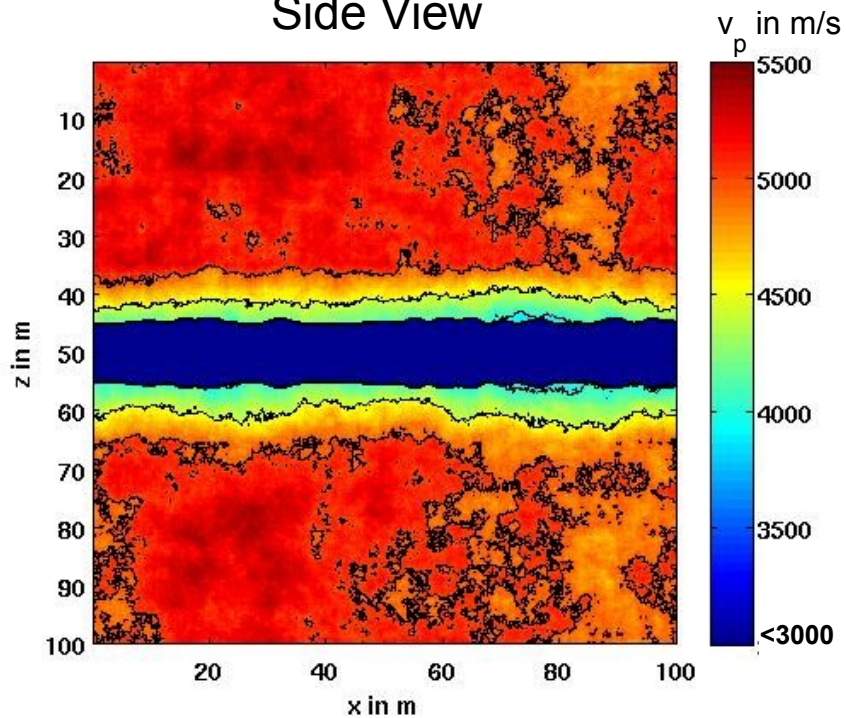


Motivation – Safety risks

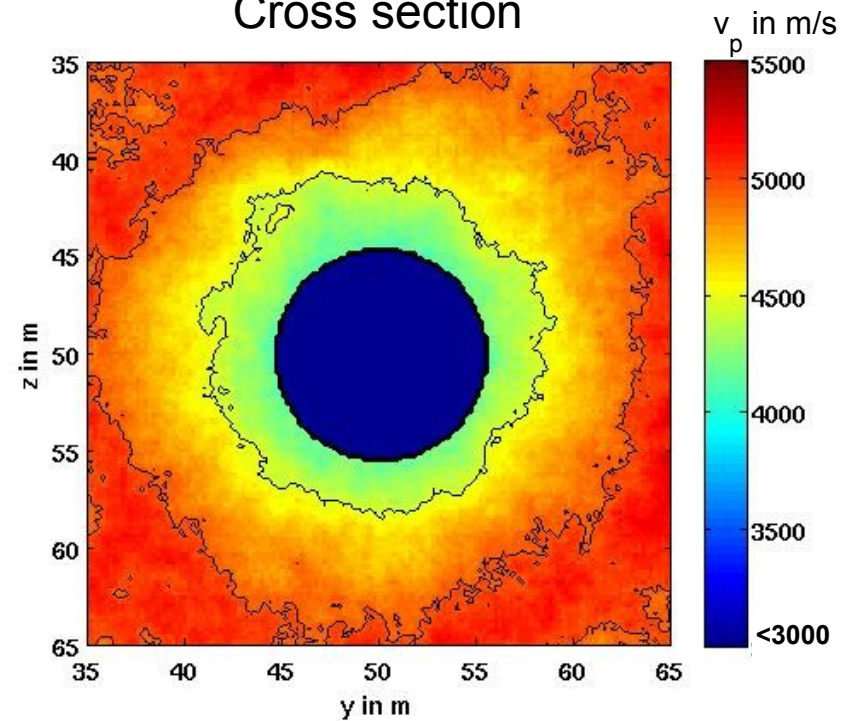


3-D Model

Side View

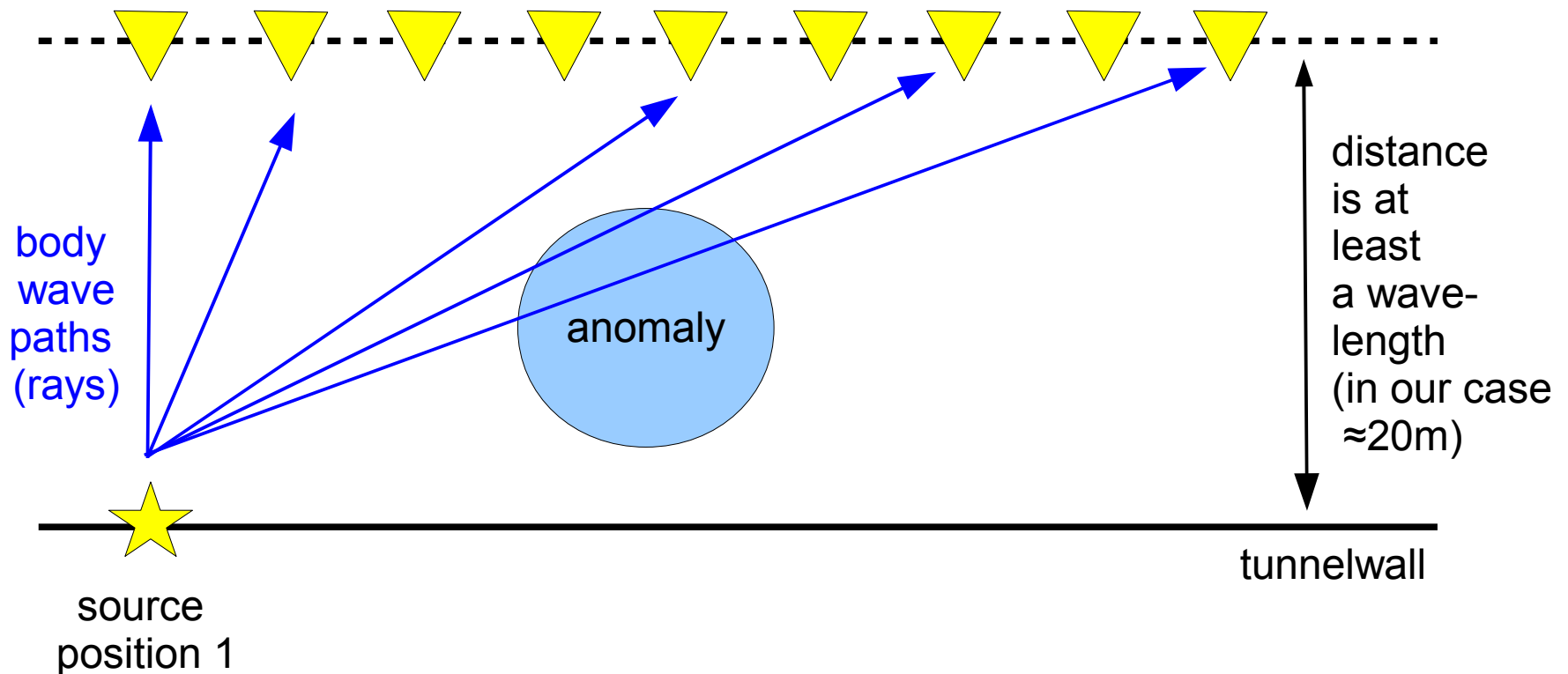


Cross section

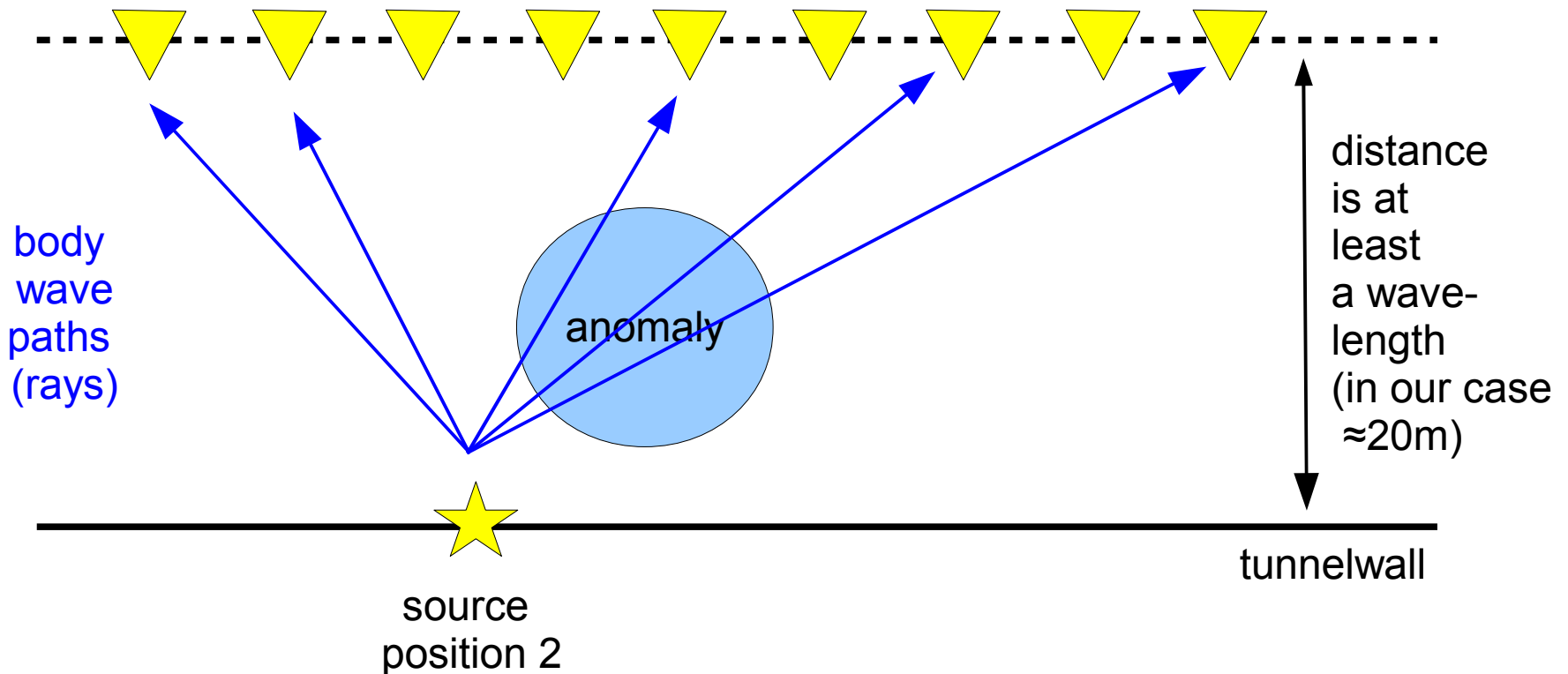


side view (vertical slice) also used
for 2-D modeling

Seismic Tomography – Transmission Geometry

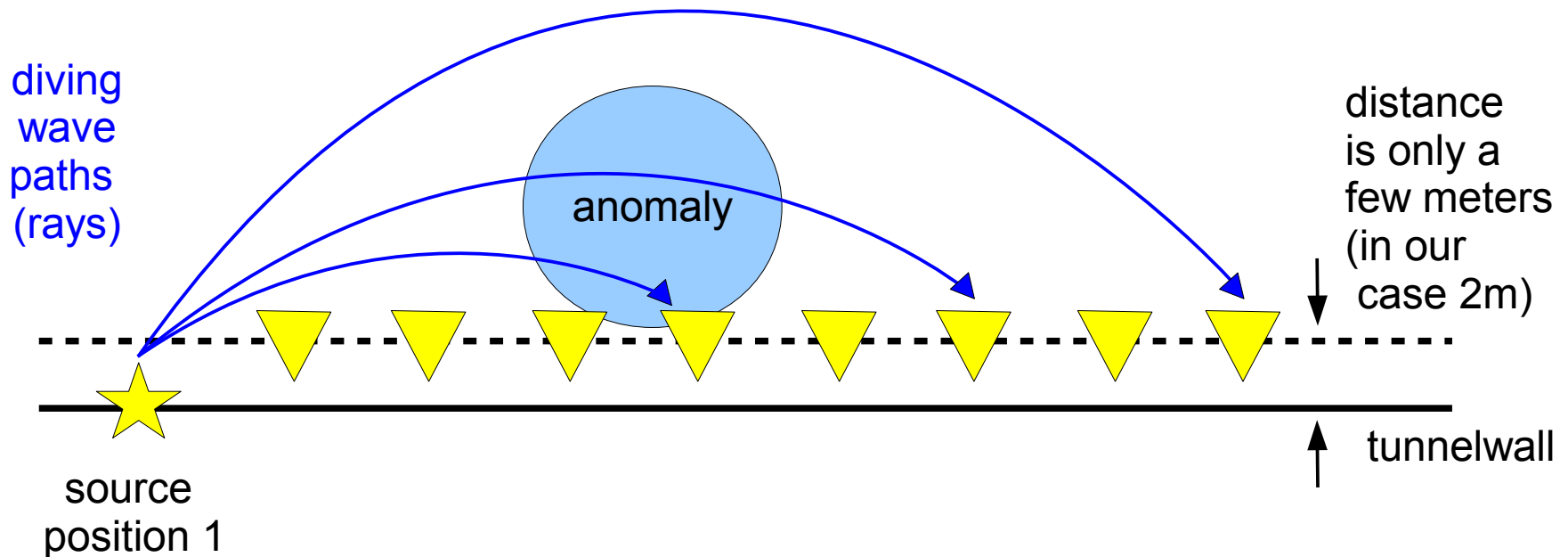


Seismic Tomography – Transmission Geometry



Seismic Tomography – Tunnel Geometry

diving waves due to gradient
of elastic formation properties



resolution of inverted model is expected to be worse than for Transmission geometry

Seismic Tomography – Parameters

Number of sources ★ 11

Number of receivers
per line ▼ 120 – 140

1st receiver line 2m behind tunnel wall (tunnel geometry)

2nd receiver line 20m behind tunnel wall (transmission geometry, for comparison only)

three different models including

- (1) no anomaly
- (2) low velocity dike (water bearing zone)
- (3) air filled sphere (cavity)

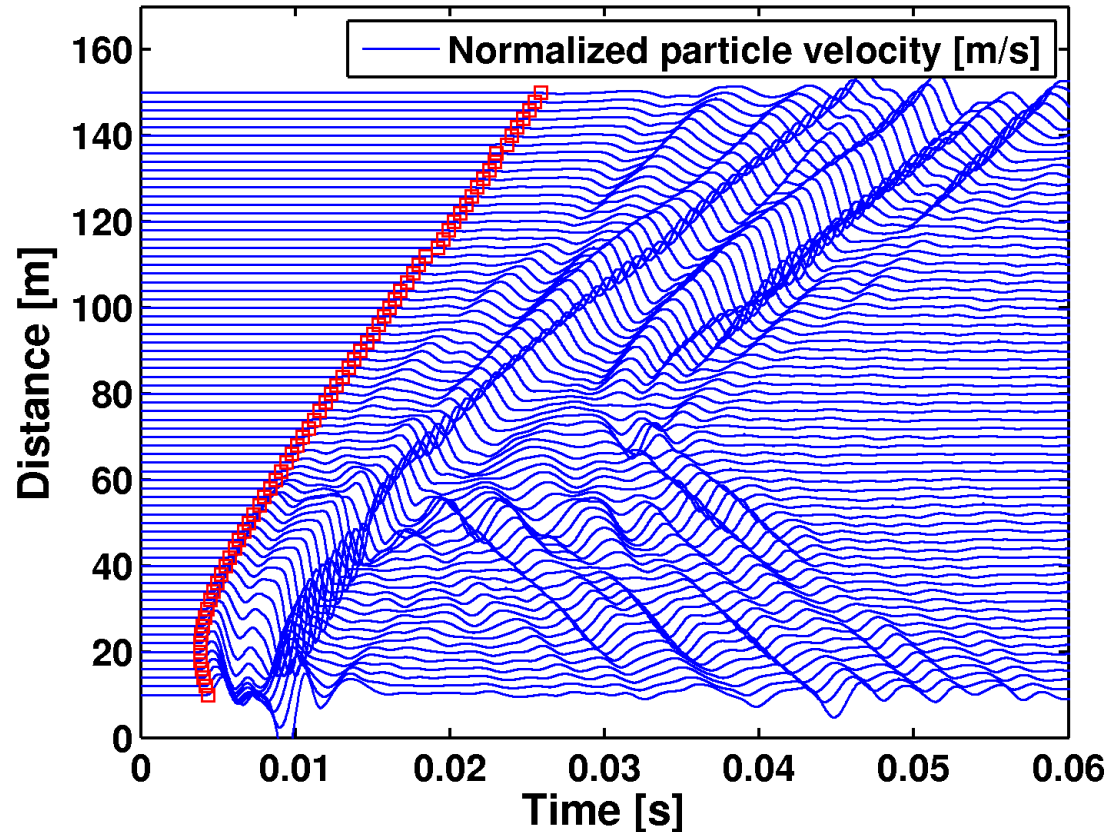
each 2-D modeling on a 800x600 grid takes about 2 minutes
on 20 cores

each 3-D modeling on a 1000x1000x1000 grid takes about 2.5 hours
on 250 cores

2-D, 3-D FD parallel viscoelastic modeling code: <http://www.gpi.kit.edu/SOFI3D.php>

Seismic Tomography – Work flow

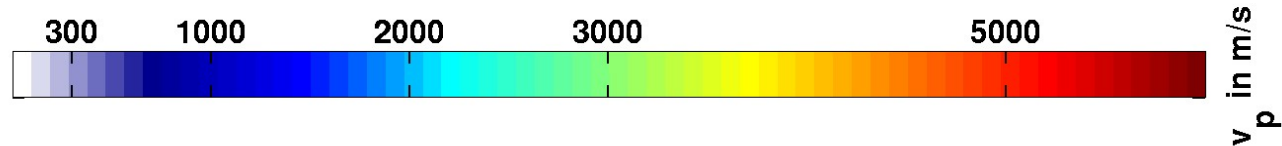
- (1) Modeling of synthetic data using SOFI2D or SOFI3D (parallel viscoelastic FD modeling code)
- (2) First arrival picking for each shot by threshold using Matlab
- (3) First arrival tomography using GeoTomCG 11.3



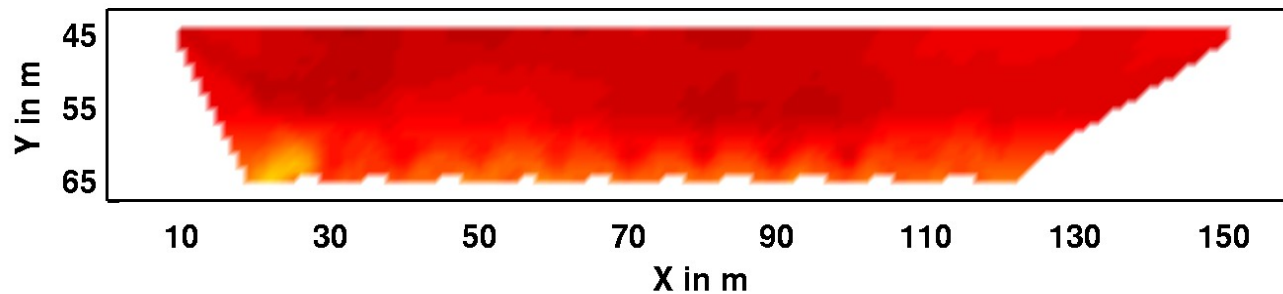
2-D, 3-D FD parallel viscoelastic modeling code: <http://www.gpi.kit.edu/SOFI3D.php>

Inversion Result – 2-D Model with no Anomaly

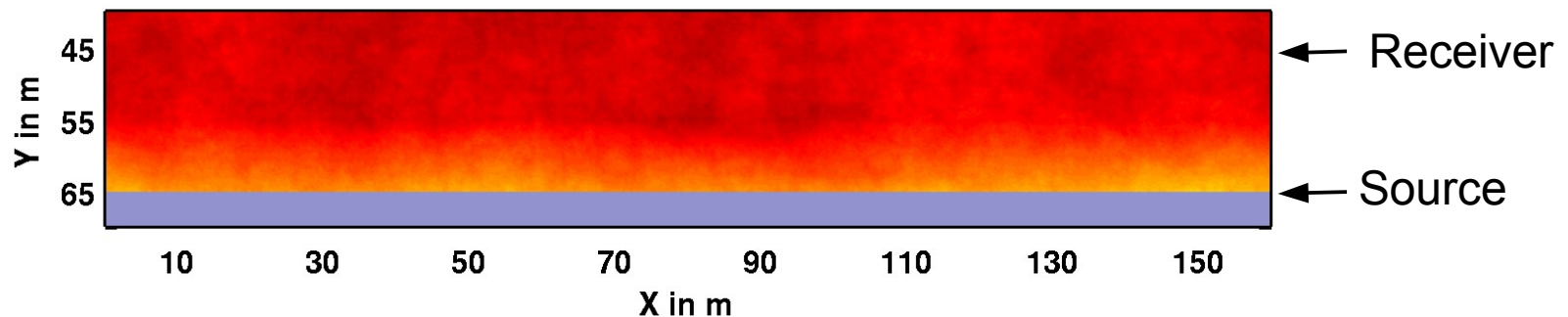
Transmission geometry



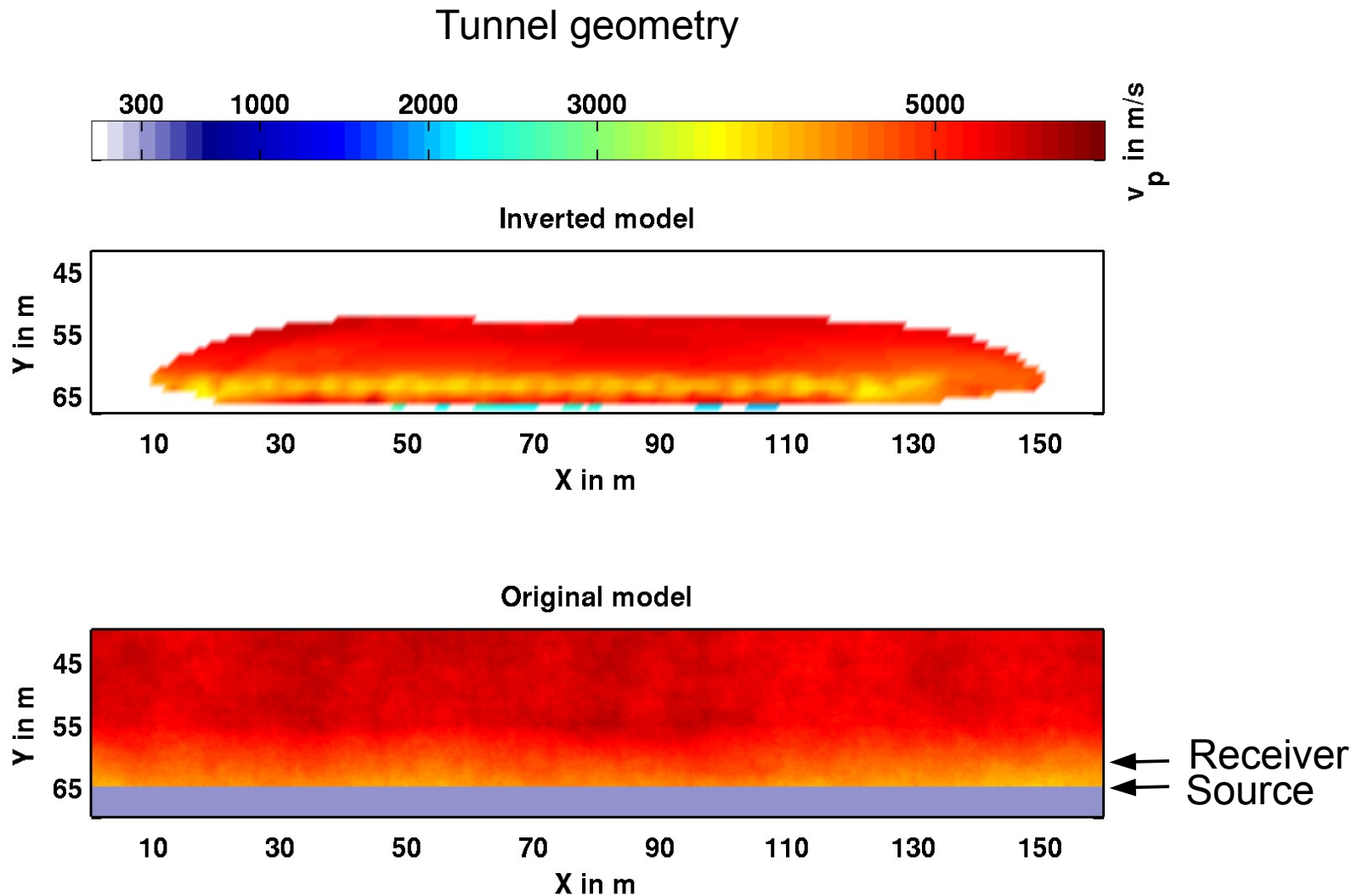
Inverted model



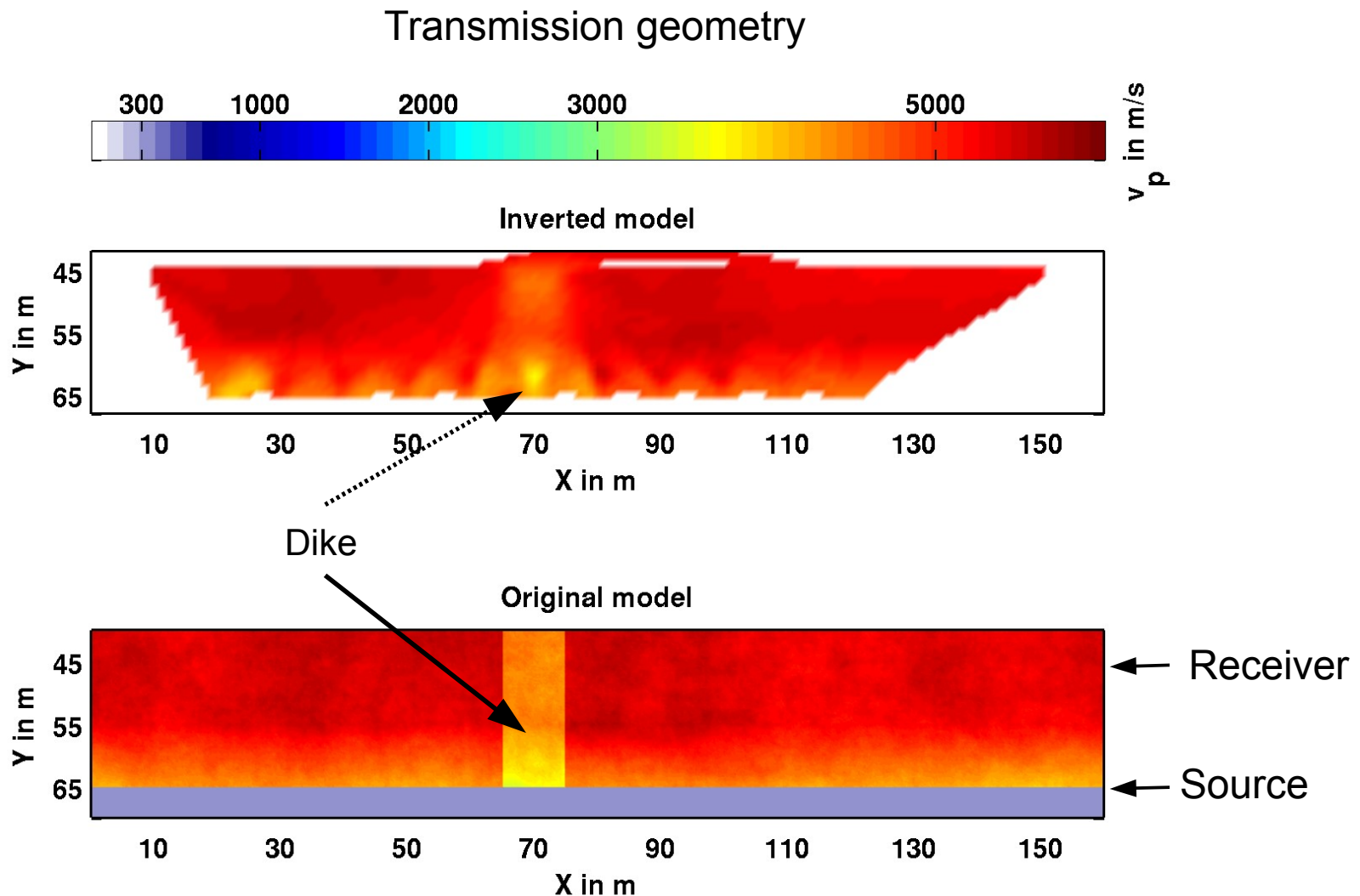
Original model



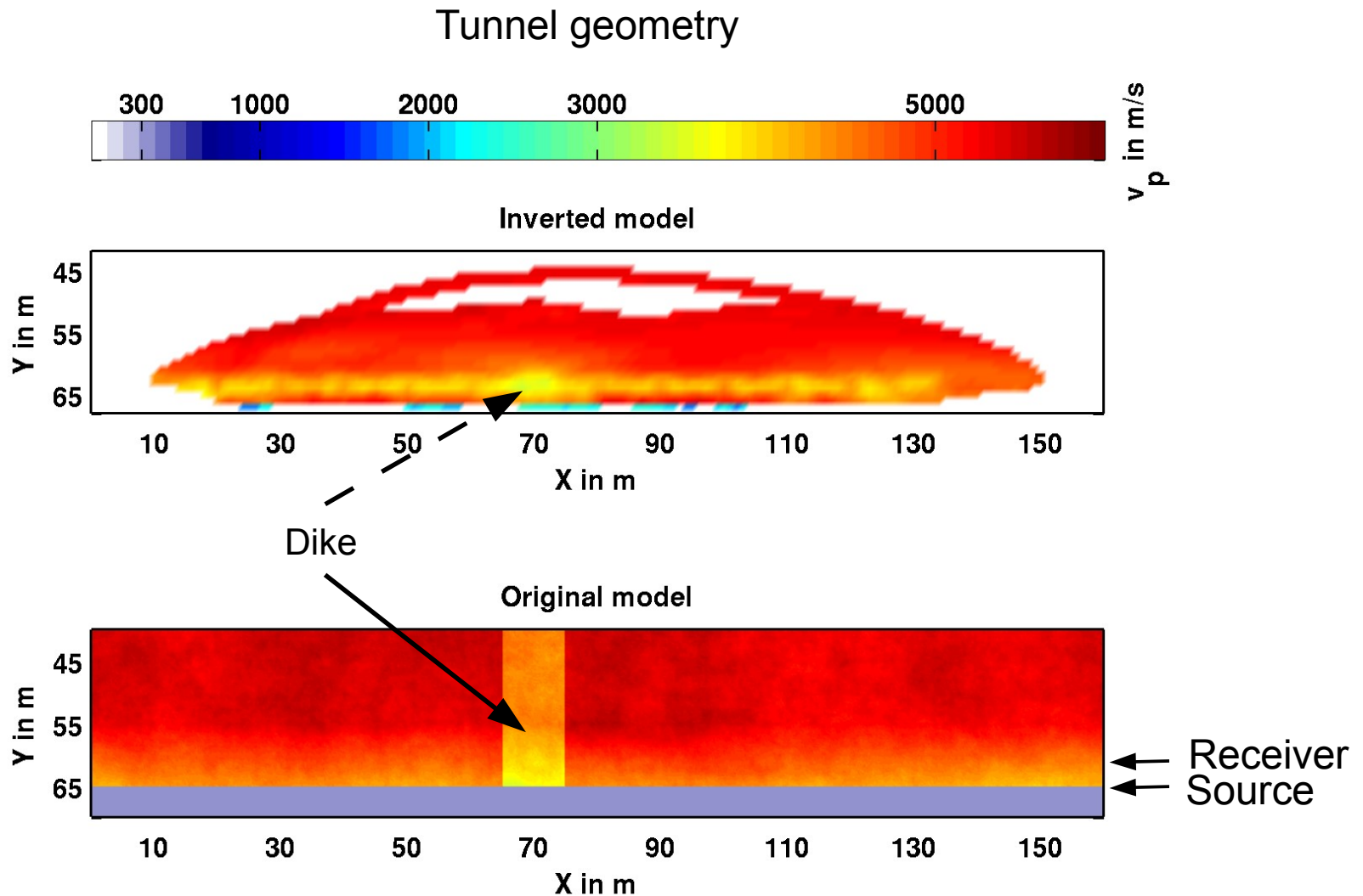
Inversion Result – 2-D Model with no Anomaly



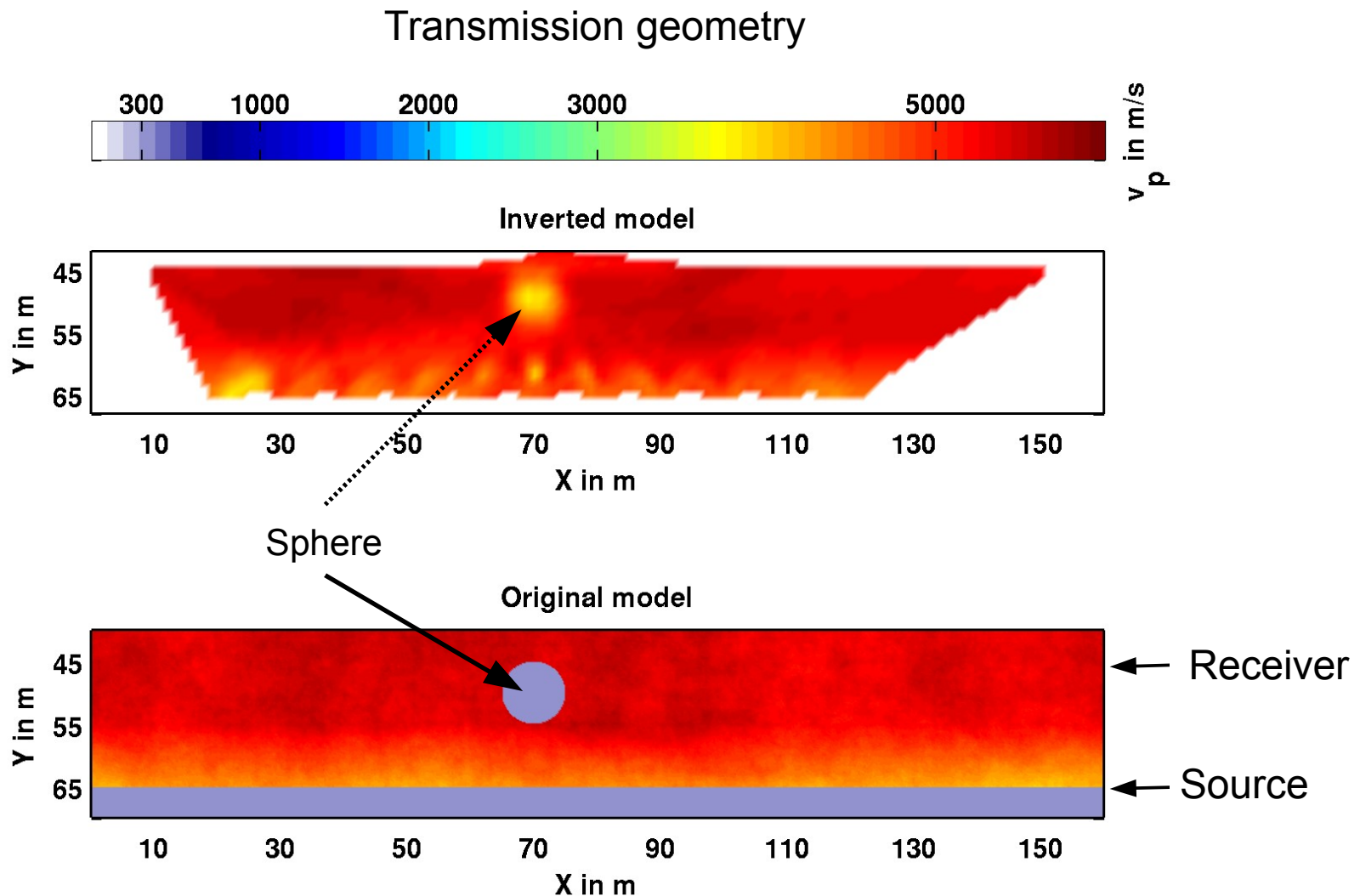
Inversion Result – 2-D Model with Dike Anomaly



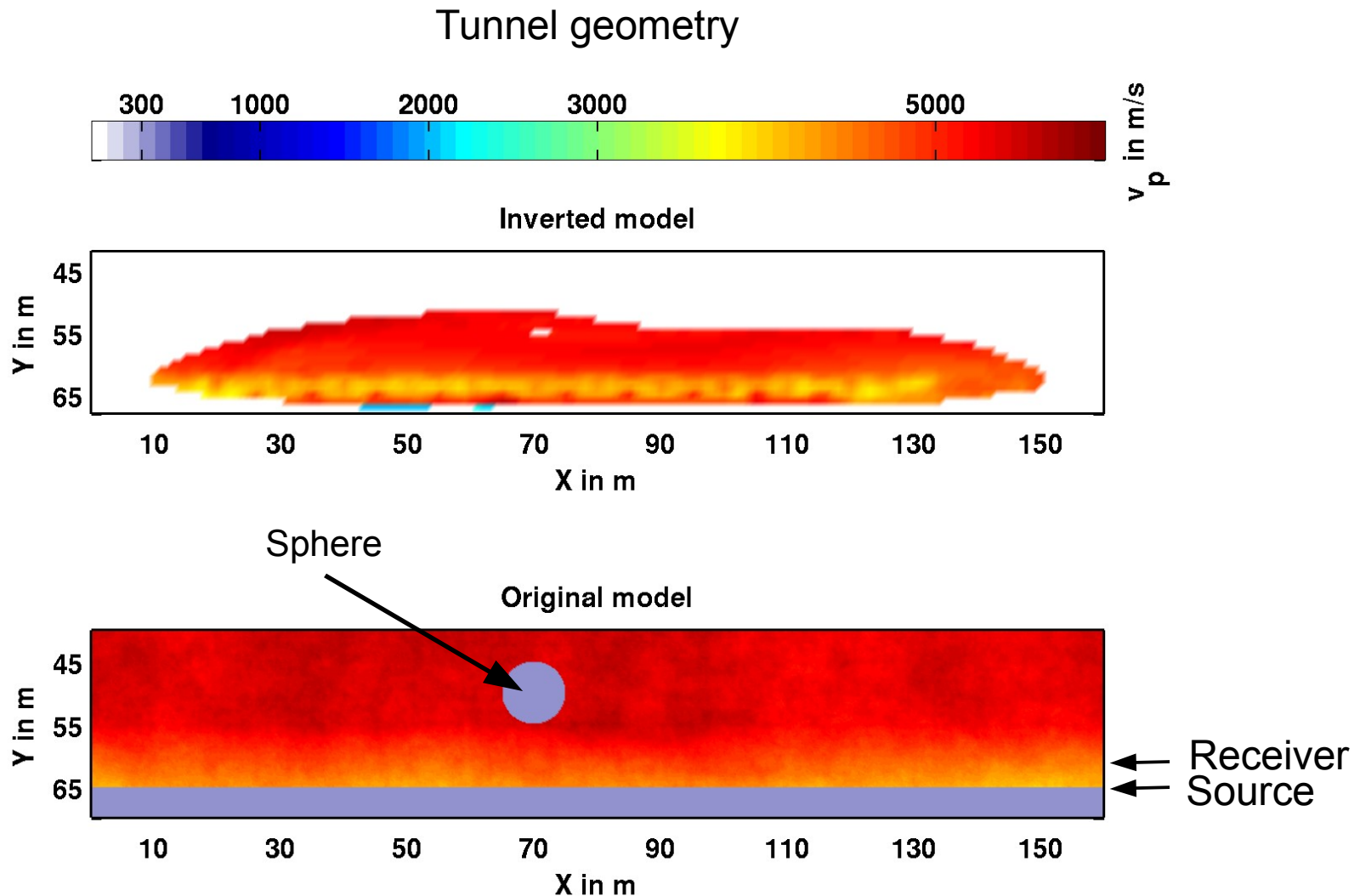
Inversion Result – 2-D Model with Dike Anomaly



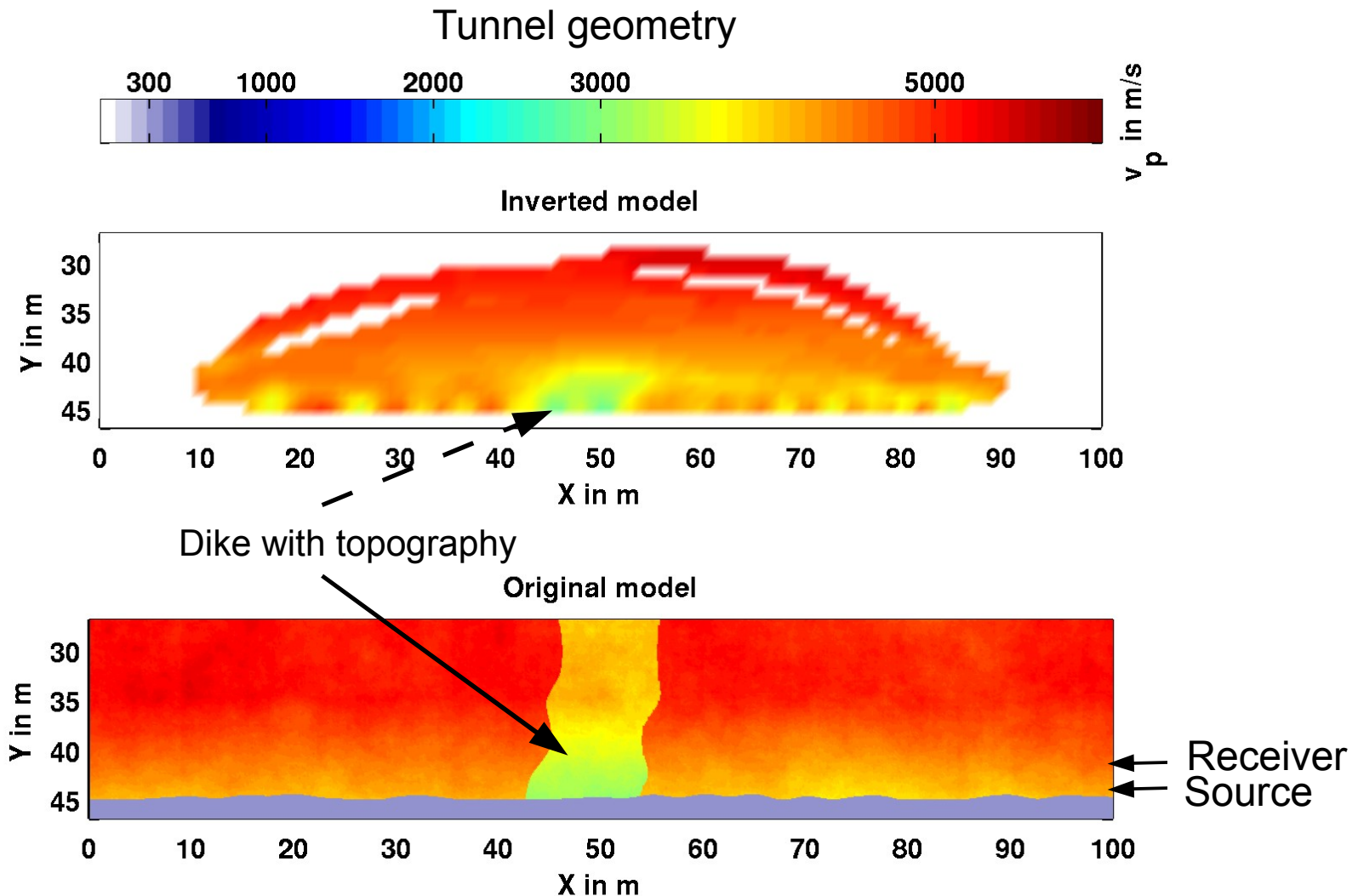
Inversion Result – 2-D Model with Sphere Anomaly



Inversion Result – 2-D Model with Sphere Anomaly



Inversion Result – 3-D Model with Sphere Anomaly



Conclusions & Outlook

- modeling of realistic tunnel environment including EDZ, tunnel wall, topography, heterogeneous host rock
- arbitrary source- and receiver geometry according to tunnel wall topography
- inversion of first arrivals for the detection of anomalies in the vicinity of the tunnel wall is not sufficient
 - additional information (e.g. reflection, scattering events) have to be taken into account
 - Full waveform inversion

Thank you for your attention!

Acknowledgement

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Leipzig City-Tunnel



Federal Ministry
of Education
and Research



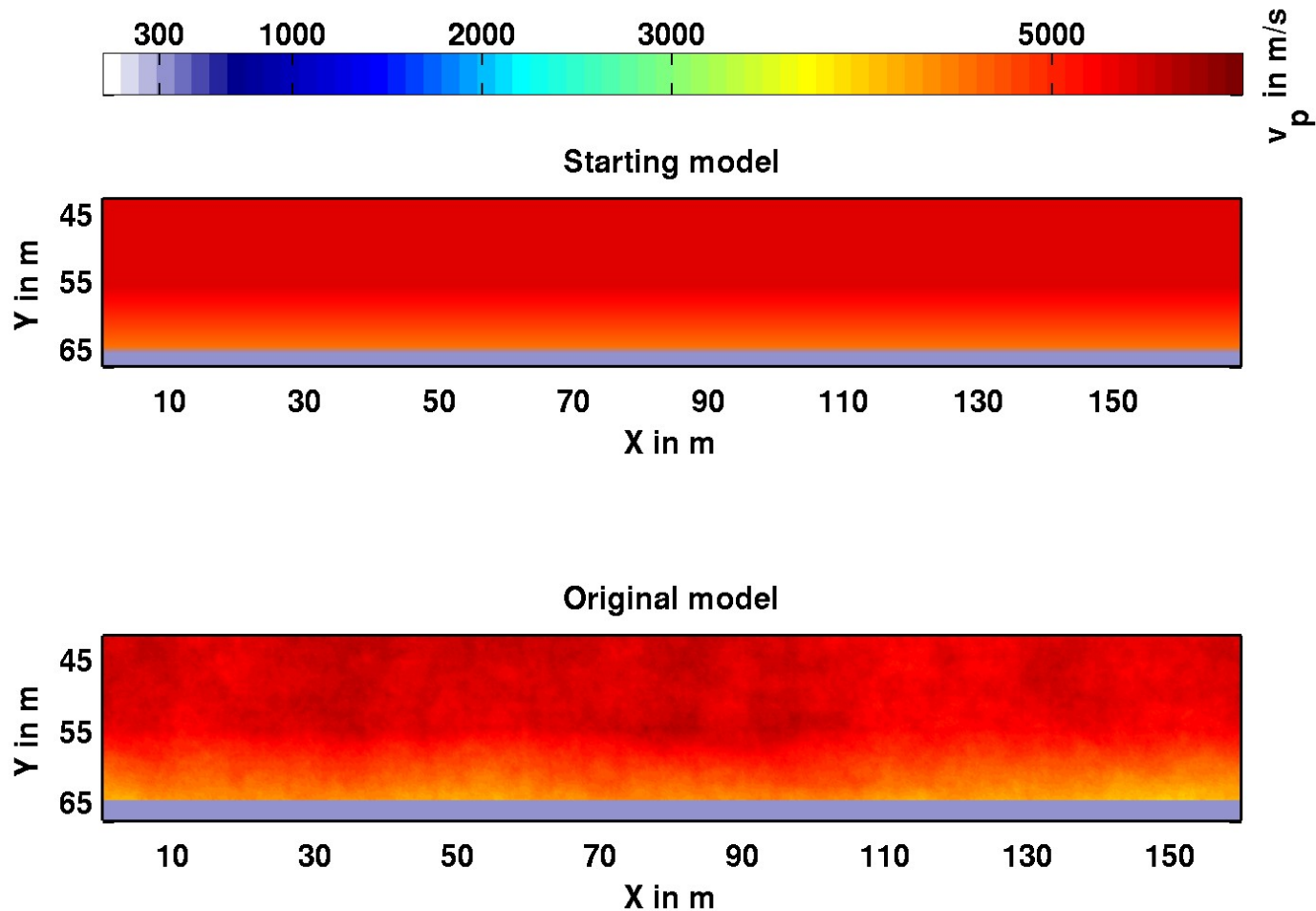
GEOTECHNOLOGIEN



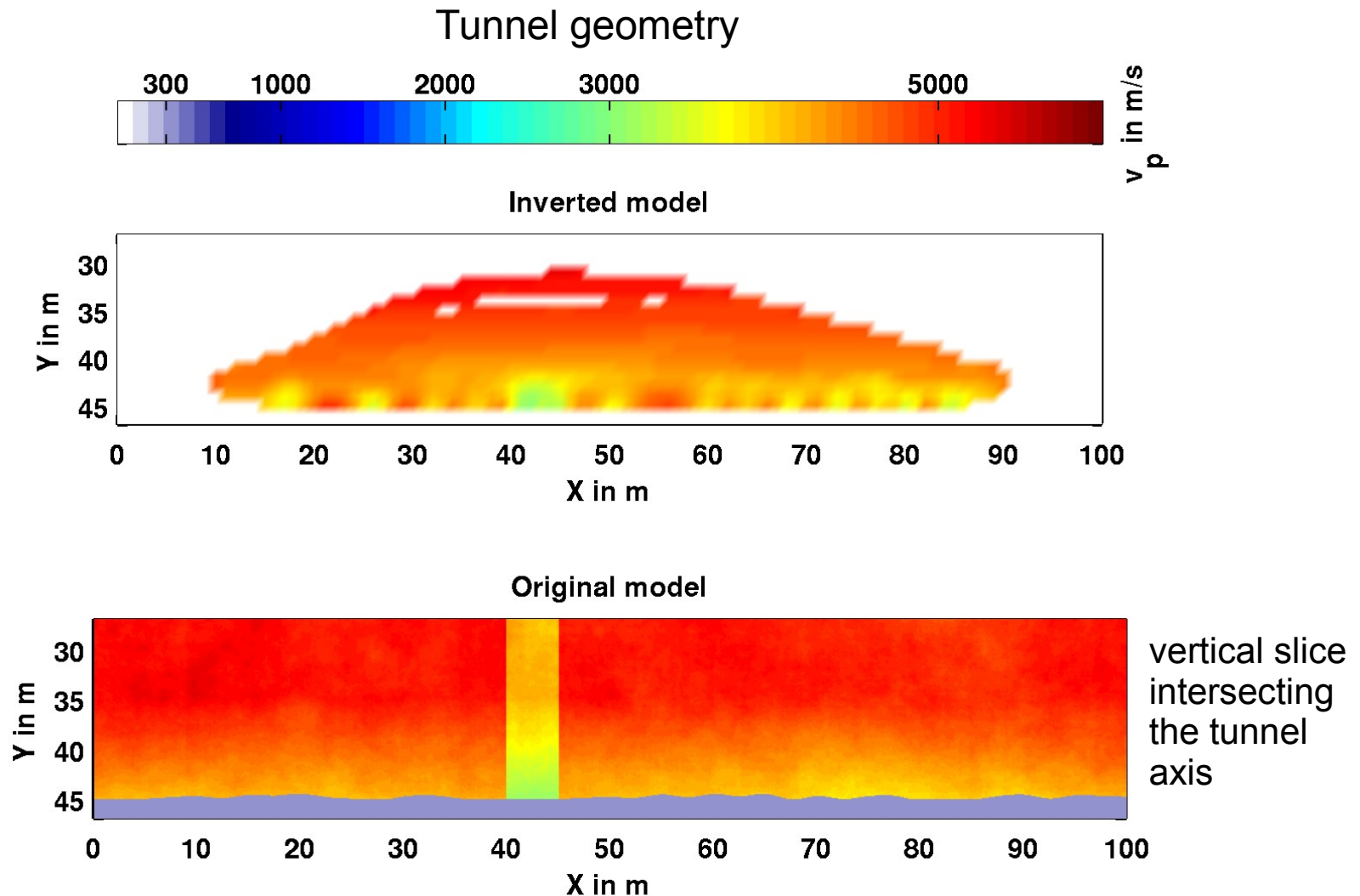
Karlsruhe Institute of Technology



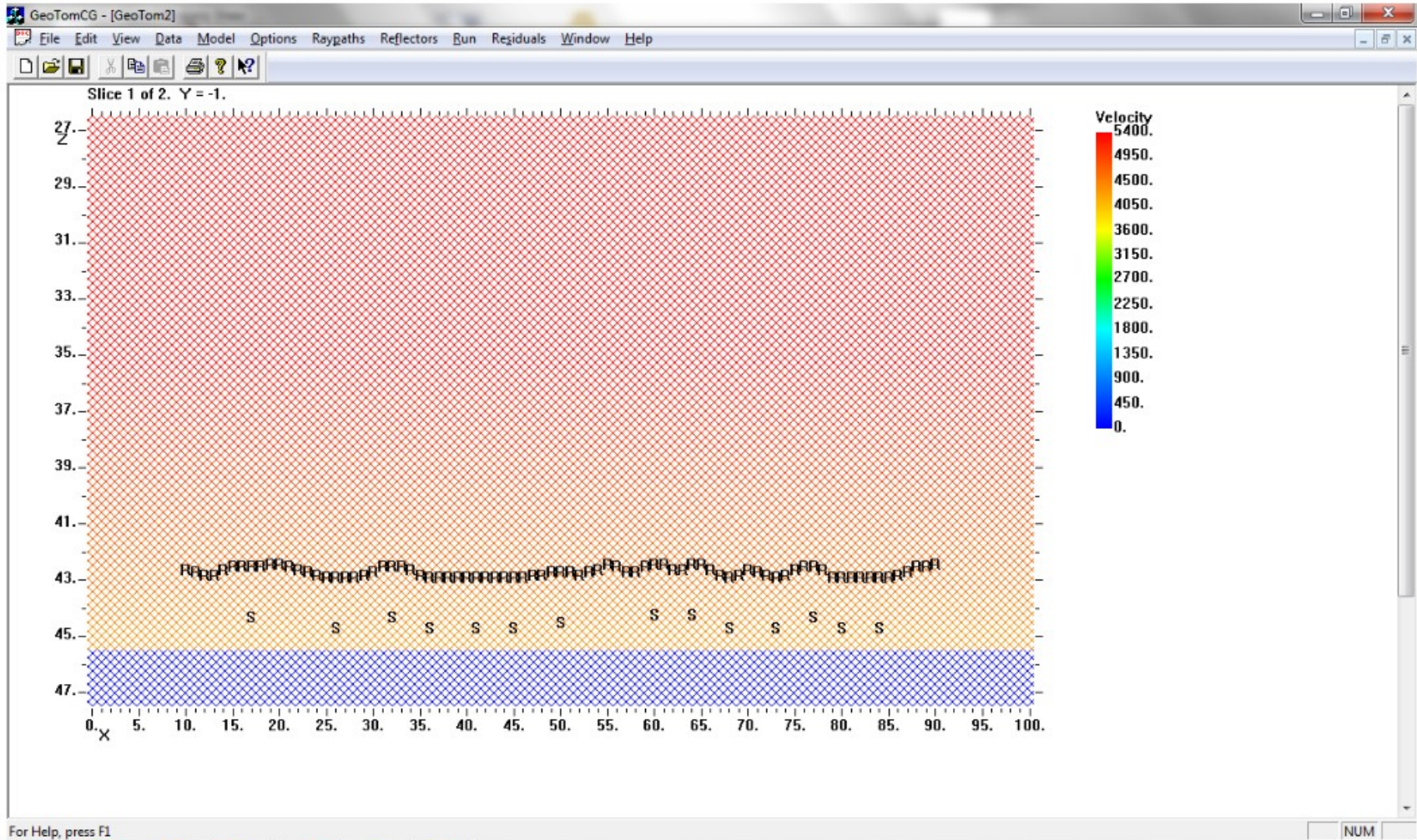
Starting model for 1st arrival tomography



3-D topography model – Dike Anomaly

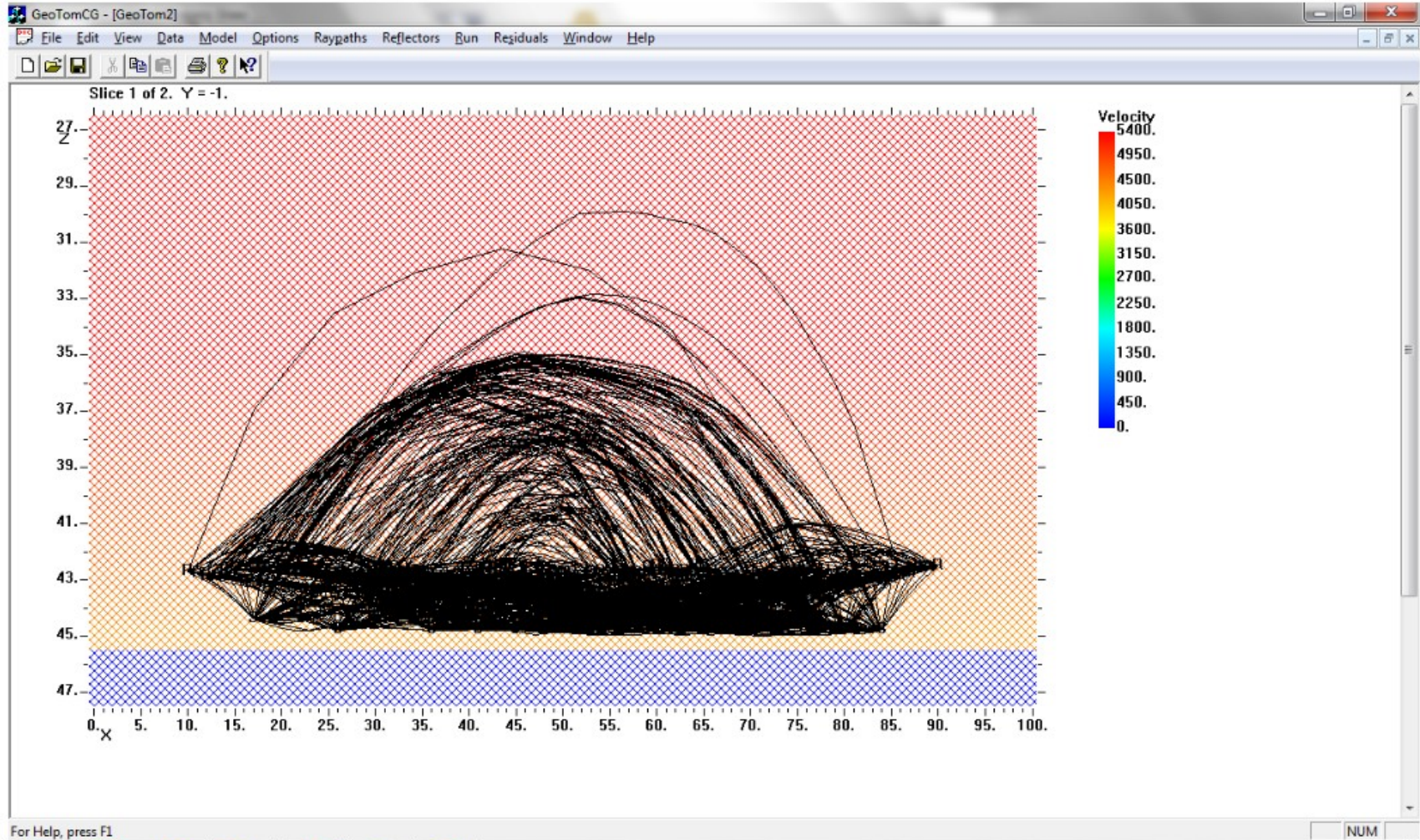


Screenshots of GeoTomCG Program



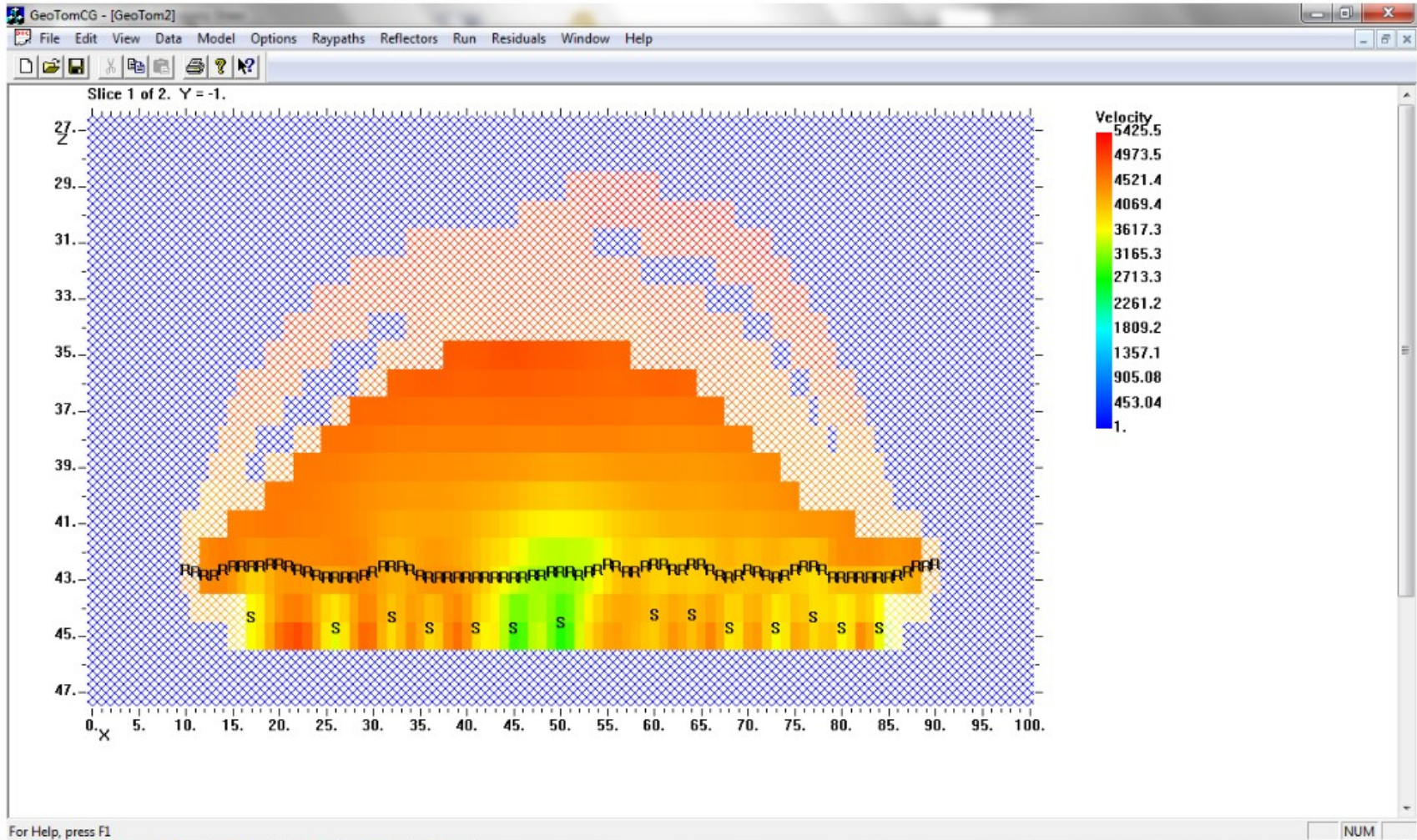
Starting model + Source & Receiver Geometry

Screenshots of GeoTomCG Program



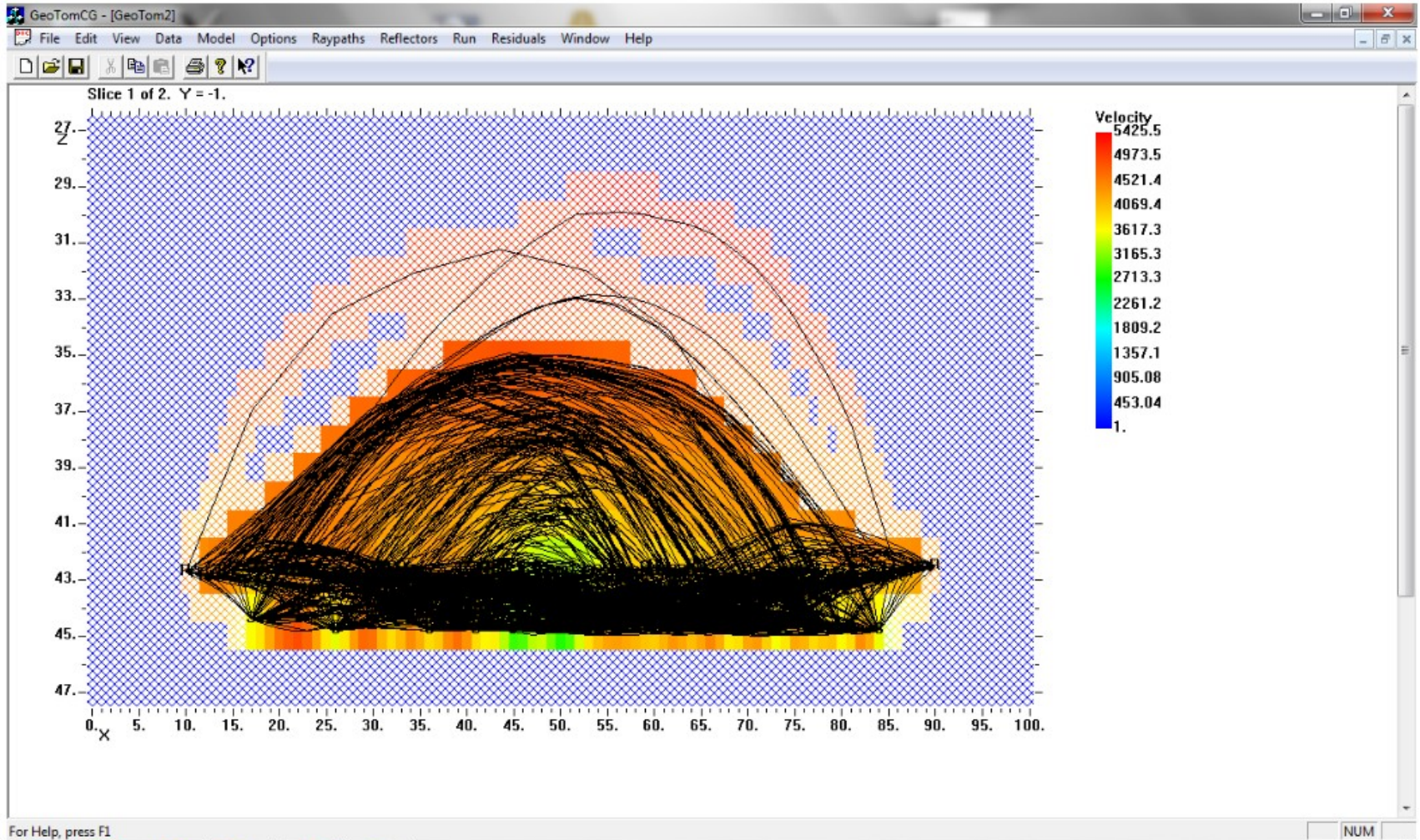
Starting model + Source & Receiver Geometry + Raypaths

Screenshots of GeoTomCG Program



Inverted model + Source & Receiver Geometry

Screenshots of GeoTomCG Program



Inverted model + Source & Receiver Geometry + Raypaths