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The kinetic temperature in complex plasmas is often measured using particle tracking velocimetry. Here, we introduce a criterion which minimizes the probability of faulty tracking of particles with normally distributed random displacements in consecutive frames. Faulty particle tracking results in a measurement bias of the deduced velocity distribution function and hence the deduced kinetic temperature. For particles with a normal velocity distribution function, mistracking biases the obtained velocity distribution function towards small velocities at the expense of large velocities, i.e., the inferred velocity distribution is more peaked and its tail is less pronounced. The kinetic temperature is therefore systematically underestimated in measurements. We give a prescription to mitigate this type of error. [http://dx.doi.org/10.1063/1.4864326]

I. INTRODUCTION

Dusty particles in complex plasmas are usually described by two different temperatures: the surface temperature of the dust particles and the kinetic temperature which describes the chaotic motion of the dust particles. Accurate knowledge of the kinetic temperature is essential for heat-transfer studies in complex plasmas.[1–3] Complex plasma is also used to study phase transition in crystalline structures[3–5] where correct measurements of the kinetic temperature are important. Usually, the kinetic temperature is measured by means of high-speed cameras which record projections of dust particle locations on the image planes of the cameras. Then 2D projections of the trajectories can be inferred from these images. If two or more cameras are used, 3D trajectories can be reconstructed.[6–10] This method is called particle tracking velocimetry (PTV). It is used in fluid dynamics to study flows,[8,10–14] in combustion physics,[15,16] in fusion research,[17–19] and in complex plasma physics.[9,20–22]

There are several types of errors which may occur during PTV measurements, for example, errors related to particle acceleration,[23,24] uncertainties in particle positions due to finite camera resolution,[23,25] or wrongly reconstructed particle locations as a result of measurement ambiguities.[10] In this paper, we study the problem of assigning trajectories to particles, i.e., finding correspondence between indistinguishable particles in consecutive frames which is also a source of errors. Velocity distribution function measurements require correct tracking of the particles leading to correct trajectory assignments. However, we will show that incorrect tracking of particles will lead to deformation of the velocity distribution function and hence to significant errors in kinetic temperature measurements as well as measurements of other quantities that depend on the velocity distribution function. If the particles were distinguishable, any given particle could

be uniquely identified in the next frame, and hence all particles in one frame could be matched to a particle in the next frame. However, if the particles are indistinguishable, it is not possible to identify a given particle in one frame uniquely in the next frame. Hence, mismatches of particles are bound to occur. This will lead faulty trajectory and velocity assignments of the mismatched particles. Therefore, the velocity distribution function will be distorted. We will show that the measured velocity distribution function will be biased towards smaller velocities at the expense of larger velocities, leading to a bias towards lower kinetic temperatures.

The results demonstrated in this paper are applicable not only to complex plasmas but also to colloids[26–29] and granular materials.[30–34]

In Sec. II, we formulate the problem and introduce a matching criterion as the basis for its solution which we present in Sec. III. In Sec. IV, we derive analytical expressions for the probabilities of correct tracking of two particles. In Sec. V, we derive analytical expressions for the biased distribution of their random displacements caused by faulty tracking. These results are tested numerically in Sec. VI, where we study the probability of mistracking and biasing the distribution function for a large number of particles. Section VII concludes the paper.

II. PROBLEM FORMULATION AND MATCHING CRITERION

Let us consider a group of indistinguishable particles in a volume viewed by several cameras. The cameras are synchronized and take a series of 2D images of projections of particle positions on their image planes. For simplicity, we assume here that the particle positions in 3D can be unambiguously reconstructed from a set of simultaneously acquired 2D camera images which we refer to as frame. To deduce the particle trajectories, particles in consecutive frames have to be matched. If they were distinguishable, this

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would be easy. But since they are indistinguishable, it is impossible to identify any given particle in the next frame. The problem of particle tracking is formulated as a search of 3D trajectories of individually moving particles from a sequence of frames. We assume that no particles leave or enter the observation volume. Particle trajectories can be deduced from coordinates in consecutive frames. In the case of regular motion, one can predict the coordinates of the particles in the next frame from their deduced velocities in previous frames and aid the correct matching of particles in consecutive frames. The tracking problem arises when the particles randomly deviate from their predicted trajectories. A possible tracking error can be especially significant when the random deviation is comparable with or larger than the inter-particle distance. In this paper we give a particle matching criterion to ensure the statistically optimal tracking of chaotically moving particles for any inter-particle distance. We derive expressions for the bias of statistical parameters of measured trajectories which deviate from the real trajectories.

Further analysis deals with the chaotic component of the particle motion, whereas we subtract out the regular component of the motion. The regular component can be found by extrapolation of particle coordinates from their coordinates in previous frames and their instantaneous velocities in the previous frame. Random differences between extrapolated particle positions and actual particle positions are referred to as jumps between frames. These jumps make up the chaotic component of the particle motion.

III. MATCHING CRITERION

When jumps are much smaller than inter-particle distances, a particle trajectory can be efficiently reconstructed just by choosing the particle that is closest to its predicted position. However, if the particle jump size is comparable to the inter-particle distance, such a simple assignment is not possible. For jumps of arbitrary length, in particular, large jumps comparable to the inter-particle distance, we formulate the matching condition as a minimization problem as follows. We consider a normal isotropic distribution of particle jumps

$$f(s) = \frac{1}{\Delta\sqrt{2\pi}}\exp\left(-\frac{s^2}{2\Delta^2}\right), \tag{1}$$

where s is the projected displacement from the predicted particle position. Δ^2 is its variance and scales inversely with the frame rate of detection cameras.

N particles in two consecutive frames can be matched in $N!$ possible ways. The probability density of one particular way is the product of the probability densities of jumps for all N particles. Hence, the probability density P_k of a particular way k becomes

$$P_k = \left(\frac{1}{\Delta\sqrt{2\pi}}\right)^N \exp\left(-\frac{\displaystyle\sum_{i=1}^{N}\sum_{j=x,y,z} s_{ijk}^2}{2\Delta^2}\right). \tag{2}$$

The realization with maximum probability density is the one with least squared sum of jumps, and hence the matching criterion becomes:

$$\text{minimize: } S_k^2 = \sum_{i=1}^{N}\sum_{j=x,y,z} s_{ijk}^2, \tag{3}$$

where S_k^2 stands for the sum of squared jump lengths of all particles from one frame to the kth of $N!$ possible permutations of particles in the successive frame.

We choose a normal distribution of jumps due to its simplicity for further analysis and universality. However, in many experiments with abnormal diffusion, deviations from the Gaussian pdfs were reported.[35–38] The matching criterion for the non-Gaussian distribution of jumps can be formulated in a similar way by maximizing the probability density P_k of a particular way k.

IV. PROBABILITY OF PARTICLE MISTRACKING

The matching criterion in Eq. (3) provides the statistically best way of tracking the particles recorded in two consecutive frames. However, this does not imply that all particles are tracked correctly. We illustrate and quantify a systematic tracking error in the case of just two particles in the following. Consider the situation depicted in Figure 1. The filled red and the empty blue circles denote two particles at two instances. Continuous arrows show true jumps of the particles of the same color. However, according to the matching criterion, the trajectory reconstruction algorithm would assign the filled red particle as empty blue and the empty blue particle as filled red in the next time step. Dashed lines indicate faulty trajectories which appear as a result of such a switching event.

Now we quantify the probability of this event. Let the particles be distributed uniformly in space and jumps in two consecutive frames be distributed normally (Sec. III). Suppose that the distance between the particles is r. Now, we construct a new Cartesian coordinate system so that its origin is located halfway between the particles. Particle 1 has coordinates $(-r/2, 0, 0)$ and particle 2 has coordinates $(r/2, 0, 0)$. The probabilities for particle 1 to change its current position to the range between $(x_1, x_1 + dx_1)$ and for particle 2 to
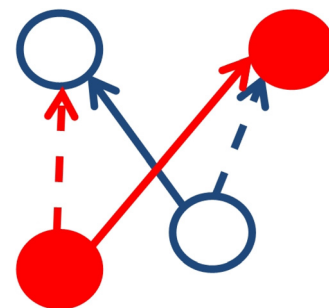

FIG. 1. Demonstration of faulty particle matching leading to faulty trajectories for both particles. Filled red and empty blue circles represent two particles in two consecutive frames at times t and $t + \delta t$. Continuous arrows denote true directions of movement. Dashed arrows represent faulty trajectories that are assigned by the algorithm.

change its current position to the range $(x_2, x_2 + dx_2)$ are given by

$$dP_1 = \frac{dx_1}{\Delta\sqrt{2\pi}}\exp\left(-\frac{(x_1 + r/2)^2}{2\Delta^2}\right),$$
$$dP_2 = \frac{dx_2}{\Delta\sqrt{2\pi}}\exp\left(-\frac{(x_2 - r/2)^2}{2\Delta^2}\right). \tag{4}$$

The particles are tracked incorrectly if $x_1 > x_2$ as we illustrate in Figure 2. The probability P_{12i} of incorrect tracking of two particles separated by distance r is given by the integration of the product of dP_1 and dP_2 in the region $x_1 > x_2$, as it is given in the following equation:

$$P_{12i} = \frac{1}{2\pi\Delta^2}\int_{-\infty}^{\infty}dx_1\int_{-\infty}^{x_1}dx_2\exp\left(-\frac{(x_1 + r/2)^2 + (x_2 - r/2)^2}{2\Delta^2}\right)$$
$$= 0.5\left(1 - \mathrm{erf}\left(\frac{r}{2\Delta}\right)\right), \tag{5}$$

where erf stands for the error-function. The integration is done using Ref. 39. The probability of correct tracking is

$$P_{12c} = 1 - P_{12i} = 0.5 + 0.5\,\mathrm{erf}\left(\frac{r}{2\Delta}\right). \tag{6}$$

For $\Delta \gg r$, P_{12c} converges to 0.5, corresponding to the 50% chance to match 2 particles correctly if the jump size is much larger than the inter-particle distance.

We derived the probability of incorrect tracking according to Eq. (5) for particles separated by a fixed distance r. However, a random spatial distribution of particles results in random distances between them. If the distribution of distances between neighbouring particles is a random variable described by the distribution function f_2, the incremental probability dP_i of faulty tracking becomes $dP_i = P_{12i}f_2dr$. From here on, we assume that particles are distributed uniformly in space in the first frame. Hence, according to Ref. 40, the distribution of distances between neighbouring particles is

$$f_2(r, \lambda) = 4\pi\lambda r^2\exp\left(-\frac{4\pi\lambda r^3}{3}\right), \tag{7}$$

where λ is the intensity of a 3D Poisson process. λ relates to the mean squared distance between neighbouring particles in the following way:

$$\langle r^2\rangle = \left(\frac{3}{4\pi\lambda}\right)^{2/3}\Gamma(5/3), \tag{8}$$

where Γ denotes the Gamma-function.

The probability of correct tracking is then given by

$$P_c = 1 - \int_0^{\infty} P_{12i}f_2dx$$
$$= \frac{1}{\sqrt{\pi}}\int_0^{\infty}\exp(-x^2)\left[1 + \exp\left(-\frac{32\pi\lambda\Delta^3 x^3}{3}\right)\right]dx. \tag{9}$$

Figure 3 shows a probability of correct tracking for random distances of uniformly distributed particles P_c as function of normalized particle jump. The normalization is done to the root mean square distance between neighboring particles, which relates to the intensity of the 3D Poisson process λ according to Eq. (8). The normalized jump s_N in this case is defined in the following equation:

$$s_N = \frac{\Delta}{\sqrt{\langle r^2\rangle}}. \tag{10}$$

Black circles in Figure 3 denote the result of a straightforward numerical simulation of the matching criterion according to Eq. (3). We find very good agreement between the predicted result according to theory and the numerical simulation.

V. EFFECT OF MISTRACKING ON MEASURED VELOCITY DISTRIBUTION FUNCTIONS

Application of the matching criterion results in peaking of tracked random velocities around zero. The predicted
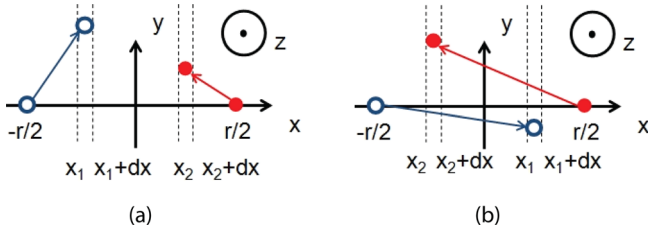

FIG. 2. Schematic of a new coordinate system and particles displacements from one frame to another. Particle 1 (empty blue circles) moves in between frames to a new position between two planes $x = x_1$ and $x = x_1 + dx$. The displacement is schematically depicted by the blue arrow. Particle 2 (filled red circles) moves to a new position between two planes $x = x_2$ and $x = x_2 + dx$. The displacement is schematically depicted by the red arrow. In (a) $x_1 < x_2$, reconstructed trajectories of two particles coincide with the true trajectories; (b) $x_1 > x_2$, particles 1 and 2 switch their positions in the reconstruction leading to faulty trajectory assignments.
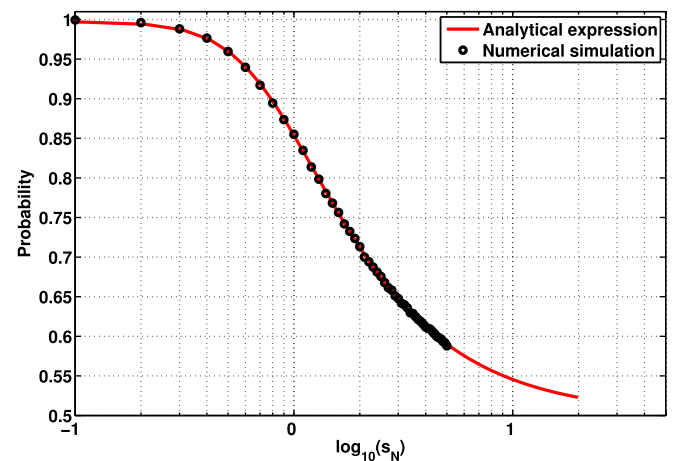

FIG. 3. Probability of correct tracking calculated for particles randomly and uniformly distributed in space (red solid line) plotted as a function of the normalized particle jump. Circles denote the result of a numerical simulation which will be discussed in Sec. VI.

effect would be that the measured distribution function is more peaked and has a smaller variance. In the following, we confirm this point quantitatively. We would like to know the probability density of a particle to jump from one frame to another by a distance ρ. The distance to its nearest neighbour is r. Consider a spherical coordinate system with the origin at the particle of interest. The probability density function (pdf) to find the particle at distance ρ from the origin consists of two terms. The first term describes the pdf that the particle really made a jump ρ and we accounted for it correctly. The second term shows the pdf that the particle of interest jumped elsewhere and its nearest neighbour jumped such that we have mistaken it for the particle of interest at distance ρ from its previous location:

$$\frac{\partial^3 F(r,x,y,z,\Delta)}{\partial x \partial y \partial z} = f(x)f(y)f(z)\int_z^\infty f(z'-r)dz'$$
$$+ f(x)f(y)f(z-r)\int_z^\infty f(z')dz',$$

$$x = \rho\cos(\phi)\sin(\theta), \quad y = \rho\sin(\phi)\sin(\theta),$$

$$z = \rho\cos(\theta), \quad \frac{\partial^3 F(r,x,y,z,\Delta)}{\partial x \partial y \partial z} \rightarrow \frac{\partial^3 F(r,\rho,\theta,\phi,\Delta)}{\rho^2 \partial\rho\partial\Omega},$$

$$\partial\Omega = \sin(\theta)\partial\theta\partial\phi. \tag{11}$$

Here, f stands for the normal distribution function as in equation (1), r is the distance between particles in the first frame, the z-axis goes through two particles in the first frame, and θ is the angle between the z-axis and the candidate particle in the next frame.

The posed problem is completely isotropic in terms of ϕ and θ angles. Integration over them reduces the dimensionality of Eq. (11). The analytic expression for this integral is shown in the Appendix.

$$\frac{\partial F(r,\rho,\Delta)}{\partial\rho} = \int_0^{2\pi} d\phi \int_0^\pi d\theta \frac{\partial^3 F(r,\rho,\theta,\phi,\Delta)}{\partial\rho\partial\Omega}\sin(\theta). \tag{12}$$

Integration of Eq. (12) over angle θ and averaging over ρ, which is distributed according to Eq. (7), gives a measurable distribution of radial jumps

$$\frac{\partial f(\Delta,\lambda)}{\partial\rho} = \frac{1}{4\pi}\int_0^\infty \frac{\partial F(r,\rho,\Delta)}{\partial\rho} f_2(r,\lambda)dr. \tag{13}$$

In this equation, 4π is already taken into account in Eq. (7) for f_2. Therefore, the value of the integral is divided by 4π in order to avoid accounting for it twice. However, the measured quantity is the pdf of a projection of an isotropic radial particle jump on one Cartesian axis, according to the geometry of the considered problem

$$\frac{\partial F(\Delta,\lambda)}{\partial s} = 2\pi\int_s^\infty \frac{\partial f(\Delta,\lambda)}{\partial\rho}\frac{d\rho}{\rho}. \tag{14}$$

In the following, we choose a distribution function which we refer to as true. We sample particle jumps from

this distribution function and follow them by particle tracking. We then simulate a PTV measurement from the known true particle trajectories. The measured distribution function is then different from the true distribution function due to the bias originating from tracking errors. The deduced distribution function is also plotted in Figure 4. The plot shows good agreement between the analytically obtained pdf and the pdf measured in the numerical experiment, where two particles are tracked for 10^5 frames. The calculations are done for normalized jump $s_N = 2$.

We fit the measured distribution with a Maxwellian function of the form

$$f_{fit} = A \cdot \exp\left(-\frac{s^2}{2\Delta_{fit}^2}\right). \tag{15}$$

For comparison, we introduce a quantity w which is the ratio of squared widths of the fitted Maxwellian and the true distribution function. It can be interpreted as the ratio of the measured and true kinetic temperatures, if we define the kinetic temperature as squared width of the fitted Gaussian

$$w = \left(\frac{\Delta_{fit}}{\Delta}\right)^2. \tag{16}$$

We also compare actual second moments of measured and true distribution functions. This can also be understood as the ratio of the measured and true kinetic temperatures, if we define the kinetic temperature as the second moment of the measured velocity distribution function

$$h = \frac{M2(f_m)}{\Delta^2}, \tag{17}$$

where $M2(f_m)$ denotes the second moment of the measured distribution function. We also calculate the deviation of the measured distribution function from normal by plotting its
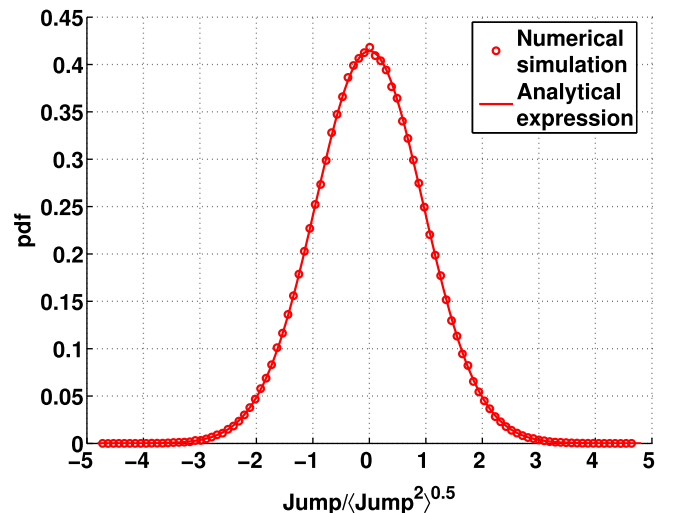

FIG. 4. Measured (circles) and analytically calculated (solid line) pdfs of particle displacements. The graph is plotted for two particles tracked over 10^5 frames and normalized jump $s_N = 2$.

reduced moment m, which is always equal to zero for the normal distribution

$$m = \frac{M4(f_m)}{M2(f_m)^2} - 3, \tag{18}$$

where $M4(f_m)$ denotes the fourth moment of the measured distribution function. The results of the comparison are shown in Figure 5 as a function of dimensionless parameter s_N. Deviations of the reduced moment m from zero show that the measured displacement distribution function is not Maxwellian, although it has similar appearance and can be well fitted by a single normal distribution, but with different width.

In Figure 5, we also compare our theoretical model with numerical simulations in which two particles were tracked for 10^5 frames. The very good agreement between theory and the numerical simulation demonstrates that the nature of the measurement-induced systematic error due to faulty particle matching is well understood. The results for the two-particle model can also be used when more particles are present in the frame, if the fraction of swapping trajectories of three or more particles is negligible. The case of three or more particles is addressed quantitatively in Sec. VI.

VI. NUMERICAL TRACKING

Analytical results from Sec. IV are obtained for two particles. Usually more than two particles are tracked. Nevertheless, the two-particle case gives useful insight into the mechanisms of particle mistracking. Here, we extend our results to more than two particles by straightforward numerical implementation of the matching criterion that we used
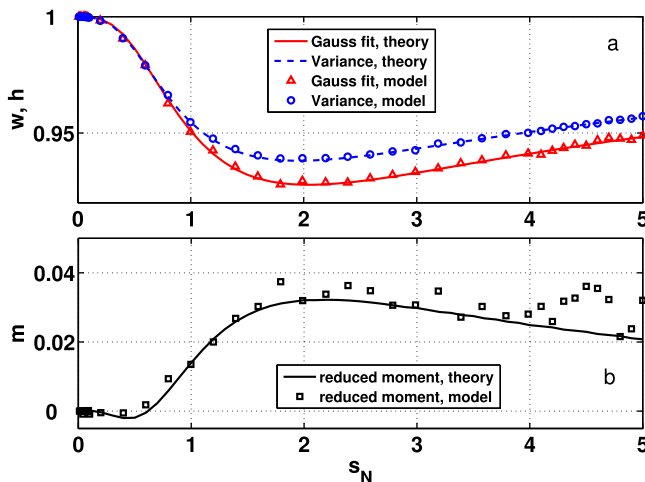
for the analytical analysis of the probability of correct tracking. We again assume a uniform distribution of particles in space and random isotropic jumps between frames.

For two particles in a frame, the maximum possible error in the kinetic temperature measurements is below 10%. However, when many particles per frame have to be tracked, large errors can occur. Figure 6 shows an example of a true (red dashed line) and a measured (blue solid line) distribution function where nine particles are tracked over 10^6 frames with a normalized jump size of $s_N = 2$. The ratio of variances of the measured and true jump distributions is 74%. The contour plots depicted in Figure 7 show the probability of correct tracking (a), the ratio of squared widths of the fitted Gaussian and the true distribution function (b), the ratio of second moments of the measured and true velocity distribution functions (c), and the reduced moment of the measured distribution function (d) as functions of the number of particles and their normalized jumps. One can see that for relatively small normalized particle jumps, the probability of correct tracking, as well as temperature ratios are almost independent of the number of tracked particles. This observation quantifies the statement made in Sec. V that for relatively small normalized jumps the probability of particle mistracking and the shape of the measured distribution function are described analytically by the two-particle model introduced in Secs. IV and V. The form of this plot allows us to choose a working point (i.e., lowest possible framing rate) of the instrument based on expected temperature estimations and a maximum tolerable probability of incorrect tracking.

Reduced moments, depicted in Figure 7(d), show how the measured distribution function deviates from the normal distribution for which the reduced moment m is always zero. For small normalized jumps, the normal distribution is a good approximation for the measured distribution function. For larger number of particles in the frame, the normal distribution is a good approximation for larger values of the normalized jumps. However, this trend saturates when $s_N = 1$. For larger s_N, the measured distribution functions deviates from the Gaussian. The larger s_N, the larger the deviation becomes.

FIG. 5. Analysis of tracking in two particle system as a function of normalized displacement s_N. (a) Ratio between measured and true second moments of the distribution function h (blue dashed line—analytical solution, blue circles—numerical experiment); ratio of squared widths of the fitted Gaussian to the measured distribution function and variance of the true distribution function w (red solid line—analytical solution, red triangles—numerical experiment); (b) reduced moment m of the measured distribution function of displacements (black solid line—analytical solution, black circles—numerical experiment). The numerical experiment is performed for 10^6 realizations.
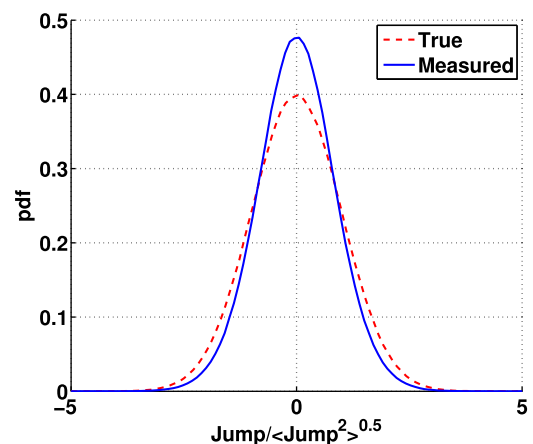

FIG. 6. Measured (blue solid line) and true (red dashed line) distributions of particle jumps, obtained for nine particles per frame and tracked over 10^6 frames. Normalized jump $s_N = 2$. Ratio of variances $h = 0.74$.
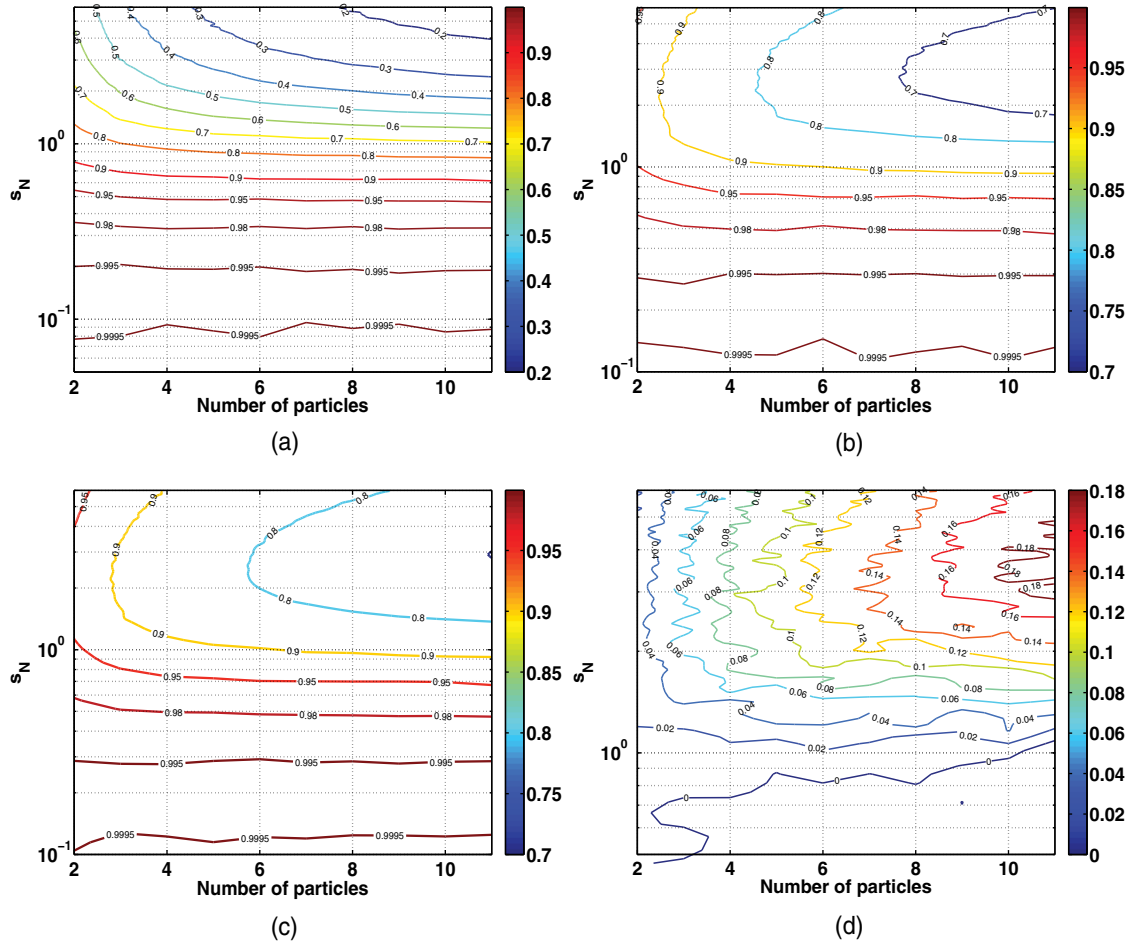
FIG. 7. Contour plots which show the probability of correct particle tracking (a); ratio of squared widths w of the fitted Gaussian to the measured distribution function and the true distribution function (b); ratio h of second moments of the measured and true distribution function (c); reduced moment m of the measured distribution function (d).

VII. CONCLUSIONS

We have derived a matching criterion which provides the highest fidelity of particle tracking when the chaotic component of particle velocities is normally distributed. However, faulty tracking is bound to occur. We have derived analytic expressions for the probability of correct tracking for two particles and arbitrary jump size. The expressions are also valid for more than two particles assuming that the average particle jump size between frames is smaller than the root mean square distance between neighbouring particles. From this, we have found the effect of mistracking on the deduced distribution function. Mistracking biases the deduced velocity distribution function towards smaller velocities. This bias has up to now not been considered.

We showed numerically that for small normalized jumps mistracking between two particles is a dominant mechanism of deformation of the measured velocity distribution function. This allows choosing a minimum tolerable framing rate for cameras, which is important because the error due to finite camera resolution is proportional to the framing rate.[23]

Generally, the measured distribution function is not Gaussian, although for small normalized jumps it is a good approximation. However, one has to remember that for tracking a large number of particles with non-exact algorithms (those which do not use a straightforward implementation of the matching criterion), the measured distribution function can be strongly non-Maxwellian and the difference in temperature definition (i.e., the second moment of the measured velocity distribution function or the squared width of the fitted Maxwellian distribution) can make a substantial difference.

ACKNOWLEDGMENTS

APPENDIX: ANALYTICAL EXPRESSION

The probability density to detect displacement ρ of a particle, which is separated by distance r from its neighbour, is determined by the following equation:

$$\frac{\partial F(r, \rho, \Delta)}{\partial \rho} = \frac{\rho^2}{\sqrt{2\pi}\Delta^3} \exp\left(-\frac{\rho^2}{2\Delta^2}\right) + \frac{\rho^2 \exp\left(-\frac{\rho^2}{2\Delta^2}\right)}{\sqrt{2\pi}\Delta^3} \cdot \frac{\operatorname{erf}\left(\frac{r+\rho}{\sqrt{2}\Delta}\right) + \operatorname{erf}\left(\frac{r-\rho}{\sqrt{2}\Delta}\right)}{2}$$

$$+ \frac{\rho r \exp\left(-\frac{\rho^2}{2\Delta^2}\right)}{\sqrt{2\pi}\Delta^3} \cdot \frac{\operatorname{erf}\left(\frac{r+\rho}{\sqrt{2}\Delta}\right) - \operatorname{erf}\left(\frac{r-\rho}{\sqrt{2}\Delta}\right)}{2} + \frac{\rho \exp\left(-\frac{\rho^2}{2\Delta^2}\right)}{r\sqrt{2\pi}\Delta} \cdot \frac{\operatorname{erf}\left(\frac{r+\rho}{\sqrt{2}\Delta}\right) - \operatorname{erf}\left(\frac{r-\rho}{\sqrt{2}\Delta}\right)}{2}$$

$$+ \frac{\rho}{r} \frac{\exp\left(-\frac{(\rho-r)^2}{2\Delta^2}\right) - \exp\left(-\frac{(\rho+r)^2}{2\Delta^2}\right)}{2\sqrt{2\pi}\Delta} - \frac{\rho}{r} \frac{\operatorname{erf}\left(\frac{\rho}{\sqrt{2}\Delta}\right)}{\sqrt{2\pi}\Delta} \cdot \frac{\exp\left(-\frac{(\rho-r)^2}{2\Delta^2}\right) + \exp\left(-\frac{(\rho+r)^2}{2\Delta^2}\right)}{2}$$

$$- \frac{\rho \exp\left(-\frac{\rho^2}{2\Delta^2}\right)}{2\pi\Delta^2}\left(\exp\left(-\frac{(\rho-r)^2}{2\Delta^2}\right) - \exp\left(-\frac{(\rho+r)^2}{2\Delta^2}\right)\right). \tag{A1}$$

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