



Brand Placement on Social Media Influencer Content

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ABSTRACT

For some years now, social networks have gained increasing importance for corporate marketing, becoming a space where not only people but also brands can play an active role and communicate themselves with their target audience, gaining not only greater visibility but also strengthening relations with consumers.

Regarding marketing strategies to be used in social networks, the placement of brands in the contents published by the so-called social media Influencers is one of the techniques that arouses greater interest, not only due to the high number of followers they have, as well as the influence that they exert on them, allowing brands to gain more visibility and involvement from consumers.

Therefore, this dissertation aims at analyzing the factors related to the production and design of the content to be published in the social network Instagram, as well as the characteristics of the Influencers, that have more impact in the performance of this type of marketing strategies. Among several conclusions to be drawn from the study, it should be noted that the presence of Influencer in published content has a positive effect on the performance of the campaigns in question. In addition, influencers' characteristics affect the way we perceive brands, in which there is a tendency for people who are exposed to these types of marketing strategies to associate the Influencers' attributes to the brand.

SUMÁRIO

De alguns anos a esta parte as redes sociais têm ganho uma importância crescente para o marketing das empresas, passando a ser um espaço onde não só as pessoas como também as marcas podem ter um papel ativo e elas próprias comunicarem com o seu público-alvo, ganhando não só maior notoriedade como permite fortalecer as relações com os consumidores. No que se refere a estratégias de marketing a serem usadas nas redes sociais, a colocação das marcas nos conteúdos publicados pelos chamados *social media Influencers* é uma das técnicas que suscita maior interesse, não só devido ao número elevado de seguidores que estes têm como também pela influência que exercem sobre eles, permitindo às marcas ganhar mais visibilidade e envolvimento por parte dos consumidores.

Posto isto, esta dissertação visa analisar quais os fatores relacionados com a produção e *design* dos conteúdos a serem publicados na rede social *Instagram*, bem como as próprias características dos *Influencers*, que mais impacto têm na performance deste tipo de estratégias de marketing.

De entre várias conclusões a retirar do estudo elaborado, importa salientar que a presença do *Influencer* no conteúdo publicado tem um efeito positivo na performance das campanhas em questão. Para além disso, as características dos *influencers* afetam a forma como percebemos as marcas, havendo uma tendência para as pessoas que são expostas a este tipo de estratégias de marketing, associarem os atributos da pessoa à marca.

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GLOSSARY

WTB - Willingness to buy is the amount of money that an individual is willing to pay for a product or service

SMS - Social Media Sites are online communication channels dedicated to network creation, interaction, content-sharing and collaboration

FMCG - Fast Moving Consumer Goods are consumer goods products that sell quickly at relatively low cost

SNM - Social Networked Media is another definition of social media sites.

WOM - Word of Mouth is an unpaid form of promotion in which satisfied customers tell other people how much they like a business, product or service

FTC - Federal Trade Commission is a United States federal regulatory agency designed to monitor and prevent anticompetitive, deceptive or unfair business practices

USA - United States of America

CTR - Click-through Rate The percentage of individuals viewing a web page who click on a specific advertisement that appears on the page.

K-S - Kolmogorov-Shapiro test is a non-parametric test used to verify if a certain variable follows a normal distribution.

1. CHAPTER 1: INTRODUCTION

1.1 Background and Problem Statement

Individuals and brands are more connected than ever before and this is largely due to the rise of the digital world, where Social Networked Media (SNM) platforms, dedicated to interaction, content-sharing, collaboration and community-creation online, start to play a major role. SNM paved the way to permission marketing, in which consumers agreed to be involved in an organization's marketing activities, as opposed to the traditional interruption marketing driven by mass advertising.

Major SNM platforms are businesses that started with the goal of enabling groups of individuals to represent themselves in the digital world and establish connections with others. Some of these represent themselves and interact with others to such an extent that they gain great visibility and develop their own community of followers, coming to influence their opinions and behaviours. Such users have been coined "Influencers" and are essentially content creators who accumulated a solid base of followers and whom, through blogging, vlogging or creating short-form content, provide their audiences with an insight into their personal everyday lives, their experiences, and opinions (Veirman, Cauberghe & Hudders, 2017).

Influencers behave to a certain extent very much like brands, since they also have to create strong, favourable, unique and relevant associations in the minds of their followers in order to differentiate themselves from other entities (Khamis, Ang & Welling, 2016). Moreover, most successful influencers are followed online by millions of people. This represents a unique opportunity for companies and brands to target large digital audiences with a well-defined profile, so many influencers are nowadays paying to present or endorse brands in their social media content. Yet, little is known about the effectiveness of this new form of advertising or psychological mechanisms by which consumers may (or may not) respond to branded influencer content. The truth is that in the digital space that opinions are formed and purchase decisions are made (Reed, 2017), and although traditional forms of marketing (e.g. Television and display ads) still constitutes a good way to reach large audiences, the paradigm of marketing in companies is changing. The goal is no longer get as much reach as possible but reach the right target instead, so traditional marketing forms may do not serve this purpose, which could be conquered through the use of social media, more specifically by using a brand placement and influencers endorsement strategy.

1.2 Aim and Scope

The general aim of this dissertation is to understand how consumers react to branded influencer content and what this may imply to the strategies and tactics of c brands. To achieve this aim, the following research questions are addressed:

1. Considering brand placement on Instagram Influencers' content, which factors related to the production of content and what characteristics of the Influencer impacts the most brand engagement?
2. To what extent, this social media marketing strategy affects the perceived characteristics of the brand by individuals and what is the impact on the Willingness-to-buy (WTB) of a product?

This dissertation is focused on Instagram since it is in this social media network that most of the Influencers are and act, and because is one of the Social Media Sites (SMS) that has a higher penetration rate in the last years and also the most engaging social networks (Annex 1).

For the research, it was chosen two brands with a establish position in the Portuguese Market (Fructis Garnier and Corpos Danone), and with the help of the digital marketing company VAN, it was selected the best Instagram campaigns of those two brands in which was used a brand placement strategy. The time scope of the Instagram campaigns collected range from June and October 2017, whereas the collection of data for the primary data analysis occurred between 15th of November and 07th of December.

1.3 Research Methods

In order to answer the research questions mentioned above, it was conducted an exploratory research, more specifically, a quantitative secondary and primary research. The aim of secondary research was to answer the first research question, in which, with the collaboration of VAN it was collected and analysed 191 Instagram campaigns from several Portuguese influencers of the two brands considered, and the results of that analysis compiled in a dataset. Through SPSS, it was run several models, namely, multiple linear regressions, to make statistical inferences about the research hypothesis postulated in the next chapter.

The same was made for the quantitative primary research that had the purpose to answer research question 2. Through the conduction of a survey analysis, it was collected primary data that, once again, was gathered in a unique dataset to be run in SPSS.

1.4 Relevance

This dissertation contributes to existing studies on the optimization of social media advertising activities by analyzing brand placement in influencer content and how viewers reacted to it.

This knowledge has an important practical implication. It should provide marketing and brand managers with a clearer on which key factors, related with the production of Instagram content and with the influencer itself, have the most impact on how individuals perceive this form of social media marketing strategy, and what are the implications in terms of engagement and ultimately in terms of sales for the brand. Therefore, this dissertation should give to the companies and its managers a clearer vision on how to optimize a brand placement strategy on social media through the use of influencers.

The truth is that marketers may overlook many factors related to social media brand placement that have an extreme importance on the performance of this kind of strategies. In fact many of them only consider the reach that may gain by using social media influencers (which it has its purpose for not so well-known brands), however it is valuable to measure the effects on the engagement and conversions into sales for the brands and also what is the impact on how individuals perceive the characteristics of a brand after seeing this campaigns.

1.5 Dissertation Outline

Chapter 2 presents the literature on topics related to Social Media Marketing, with focus on the role of social media Influencers and brand placement strategies, along with the research hypothesis to be tested. Chapter 3 describes the research methodology used to analyse the validity of the research hypothesis formulated, as well as how the data was collected and the statistical analysis was conducted. Chapter 4 presents the main results and conclusion from the statistical analysis from SPSS and finally, chapter 5 introduces the main conclusions of the dissertation and ends with the main limitations of it and some recommendations for future research that fall upon this particular theme.

2. CHAPTER 2: LITERATURE REVIEW AND RESEARCH HYPOTHESES

This chapter presents the literature review and will focus on the following topics: Social Media Marketing, influence marketing on Social Media, Brand Placement and its application on Social media, the determinants that affect the popularity of content, and finally Consumer Psychology. It presents also the research hypothesis to be tested in the following chapters.

2.1. Social media marketing

Companies and brands increasingly leverage SNM to achieve their marketing communication goals. Social media marketing has some real advantages compared to traditional (offline and online) marketing, namely in terms of costs, since the financial costs of advertising in SNM remain low. Importantly, social media enable marketers to easily target customers and specific audiences based on profiles, interests and peers, as well as amplify interactivity and word-of-mouth effects, since they allow users to interact actively with other users and engage with the published content (Librarian, Khalsa and Amritsar, 2016). Social media can equally generate a high amount of traffic to the brand and in this way enable companies to collect more customer feedback, establish a brand presence and observe how their brands are being perceived (Bolotaeva and Cata, 2011).

However, companies should be aware of potential drawbacks related to their presence on social media networks, such as (Bolotaeva and Cata, 2011):

- Aggressive advertising, in a way that using product promotion and selling too aggressively may lead customers to stay out of the network. Social Media Sites (SNS) are not a place just to commercialize products/services;
- Social networks are places where users publish their own content, which may include their experiences with products/services, customers services, etc., which means that brands have little control over what is shared by the users so it's very important to monitor those perceptions in order to address potential issues.
- Invasion of users' privacy;
- Lack of e-commerce abilities. Social media networks are a unique space, so commercialize products through them require specific capabilities and adaptation;

2.2. Influencer Marketing

FMCG brands seem to be slowly abandoning traditional advertising and looking for new “carriers” of their messages for some years now (Abidin and Ots, 2016). Influencers naturally caught their attention given their large and highly engaged audiences in social media, which make them valuable marketing intermediaries and brand endorsers (Abidin and Ots, 2016). Influencers and their use for commercial purpose are a growing global marketing phenomenon. Many individuals are actually using social media to craft themselves “Microcelebrity personas” (described as a state of being famous to a niche group of people) and turned them into a way of living. A successful Influencer today accumulates not only social capital (followers, status and personal brand), but also economic capital (commercial success - effective product/brand endorsers) (Abidin and Ots, 2016).

Influencers can range from “cool” teenagers to opinion leaders and all the way up to celebrities (Cha *et al.*, 2010). Three main factors drive social influence in consumption: personality traits, knowledge and relationships (van Eck, Jager and Leeflang, 2011). Active and homogeneous audiences also favour social influence phenomena (Cha *et al.*, 2010). In the case of Influencers, a lot depends on their own taste and creativity in generating content. So every detail counts with respect to content production, from the choice of text and photo to post to the video editing and the development of a personal style. The higher the identification with the influencer, the more value followers place in the relationship with him or her, and the more willing they are to engage in joint activities and share similar opinions. Still, such identification remains largely aspirational, rather than driven by peer-comparison (Wang, Yu and Wei, 2012). On the other hand, Influencers may act merely as informational influences. Indeed, consumers often seek information about brands from knowledgeable individuals to inform their purchases, and not necessarily to emulate their tastes or behaviour (Wang, Yu and Wei, 2012).

Influencers share some of the marketing characteristics and functions of opinion leaders. Just like opinion leaders, Influencers contribute to the distribution of information and recommendations about consumption choices. Opinion leadership is linked to a high degree of media activity, affiliation with organizations and participation in social activities (Song, Cho and Kim, 2017). Opinion leaders evaluate products based on their experience, expertise and involvement with a product category. By sharing their evaluations, they translate marketing messages into Word-Of-Mouth (WOM), which followers perceive as more reliable (van Eck, Jager and Leeflang, 2011). As a result, and similarly to influencers, consumers see opinion leaders as more reliable and credible sources of market information than traditional advertising

(Zhang *et al.*, 2017). In fact, reviews about products reduce consumers uncertainty. These ones are twice as likely to buy a recommended product and thus increase firms' sales (Luo and Zhang, 2013).

Influencers are becoming acutely aware of their role in the branding process, so they are becoming more professional and begin to offer differentiated services to companies. Their growing success and popularity captivate the attention of the most diverse industries. Influencers are also invited to brand events because companies increasingly acknowledge their unique status and prestige (Abidin and Ots, 2016). Still, there are no legal boundaries in the influencers industry. In the case of USA, the Federal Trade Commission (FTC) has developed guidelines for the disclosure of product marketing and endorsements on social media to protect consumers from unfair and deceptive practices online. FTC states that celebrities and endorsers should end their posts with #ad or #spon (sponsored by) to clarify that the post was an ad. However, for now, this is just a recommendation, which means that it's not mandatory (Kowalczyk, 2012).

Beyond the fact of there are no legal boundaries in the influencers industry, the use of influencers as the message "carriers" break two premises related to them: authenticity and credibility. Influencers may be exposed to some kind of "inauthentic" based on some evidence like (1) inconsistency in product preferences over time, (2) discrepancies between what post say what pictures and videos show and (3) incongruences in the overall profile and brand values. This can be due to some sort of pressure exert by influencers agencies when they define their contractual relationships. (Abidin and Ots, 2016).

2.3. Brand Placement

Brand placement refers to placing a brand and/or a product within a specific media content, where it can be seen or/and its name heard. The main purpose of this advertising strategy is to improve brand recall and strengthen brand image (Lehu and Bressoud, 2007).

Extensive research has been conducted on brand placement in movies, television, videos games and music, however, few have studied this phenomenon in the context of social media (Kowalczyk, 2012). Brand placement in influencers' content resembles classic ad campaigns, but with the peculiarity of being personalized to a very specific audience in order to followers engage in aspirational behaviour patterns role modelled by influencers. Its closest format would be the advertorial, as it is also a highly personalized and opinion-laden advertisement written in the style of an editorial. The most effective advertorials are indeed those that betray naturality

in a way that followers are unable to unveil if they are “paid-opinions” or “unpaid sentiments” (Abidin and Ots, 2016).

2.4. Consumers’ response to advertising and brand placement

Consumers tend to rely more on opinions from others in their personal or professional network than from traditional marketing channels. Therefore, identifying opinion leaders within a target segment should be the primary goal of a marketing campaign aiming to take advantage of word-of-mouth phenomena (Zhang *et al.*, 2017). Social media influence is particularly effective on the millennial generation, in which 68% of the individuals between 18 and 34 years-old are ‘somewhat likely’ to make a purchase after seeing a friends post (emarketer, 2014).

Brand placement is thought to trigger three types of effective responses from viewers, related to the physical senses (through elements like colours, shapes or sounds), positive or negative impressions and feelings, and cognition (like familiarity and past preferences) (Strack and Deutsch, 2006). Generally, There are three ways of doing brand placement: (1) Prominence, which occurs when the product is made highly visible by its size or position on the content, or through its centrality in the action (brand is the focus of attention), (2) audiovisual, which refers to the appearance on the screen or the brand be mentioned, and finally (3) plot insertion, which refers to the degree to which the brand is integrated into the story (Lehu and Bressoud, 2007). Focusing on prominent brand placement, this one is positively related to brand memory: more prominent the brand placement, better the audiences’ brand memory. Although under specific circumstances it can have negative effects on brand attitudes. Prominence has a positive effect on brand attitudes of viewers who are highly involved in what they are watching. However, other studies also show that prominent placement is more deeply processed when viewers enjoy the content, and therefore it may activate on the viewer the awareness of the deliberate brand and he/she will tend to pursue a cognitive defence against persuasion. So in conclusion, Prominent placement has a positive effect on memory but the effect on attitudes towards the brand depends on the audience involvement with the content (van Reijmersdal, 2009).

According to Martin Lindstrom, the most important for a brand placement strategy to be effective is the brand/product take an active role in the content, this is, the plot insertion method should be used, however, this is particularly true for the big screen (e.g. movie, television shows), which may be different for content inserted on social media (essentially images and short videos).

2.5. Determinants that affect the popularity of an advertisement

As already said, companies are investing more in social media, and one reason for that is to foster relationships and Interact with customers (De Vries, Gensler and Leeflang, 2012)

In its turn, individuals that follow brand fan pages tend to be more loyal and committed to the brand, be more receptive to receive more information about the brand, and hence generate more positive WOM and be more emotionally attached to the brand (De Vries, Gensler and Leeflang, 2012). The objective of a brand post is to motivate people to react, either by liking or commenting and thus generate engagement with the brand. By doing so, people are giving their opinion publicly, which to a certain extent, it works as Word-of-Mouth communication (De Vries, Gensler and Leeflang, 2012)

In order to generate engagement, it is important that the content that is published be appealing and easily capture the attention of the viewer. There are several determinants related to the design and production of that content that affects the popularity of a brand post. One example of these determinants is the vividness of brand posts. The vividness of a post is related with its features and in what extent the post stimulates different senses (e.g.: videos are more vivid than images because the first not only stimulates sight but also hearing). Some research on banner advertising optimization shows that highly vivid banners get more intentions to click and click-to-rates (CTR) (De Vries, Gensler and Leeflang, 2012). So, applying this conclusion to brand placement on Instagram, it is expected that more vivid posts lead to positive attitudes from followers to like and comments brand posts.

However, there are more factors related to the production of creative advertising that it is believed impact branding. Lighter backgrounds, high contrast and dynamic messages are some that may improve branding. Similarly, using larger brand logos, depicting human faces and keeping the message simple and straightforward helps advertising performance (Lohtia, Donthu and Hershberger, 2013). Another example is the amount of colour used in an advertising have been shown to impact advertising effectiveness in traditional media in which until a certain level of colour it is proven to impact positively the way people perceive the ad, however high levels of colour (too much colour) may have the contrary effect. (Lohtia, Donthu and Hershberger, 2013). Nevertheless, these are assumptions proven for traditional marketing channels and banner advertising.

Moreover, existing studies on search advertising show that position is an important factor for the CTR that a banner has when placed on the website. (De Vries, Gensler and Leeflang, 2012). Therefore, it is important to know in what extent this conclusion can be applied to brand

placement on social media, this is, the position of the brand in the content published by the Influencer plays an important role on the popularity of a post.

Nonetheless, it may not be enough to have an extremely appealing brand post to guarantee success since there are other factors to take into consideration. According to with the Likelihood Model, people tend to process information differently depending on their levels of involvement. For high-involvement situations, people tend to use “central route” processing, which means that they are using their cognitive side to evaluate the message. In these cases, nonessential stimulus, such as colours or sounds, are not processed heavily being treated as secondary elements since they do not convey any essential information. For low-involvement situations, people use “peripheral route” processing, which means that people are engaged in an unconscious way and they do not make the effort to capture any specific message, where peripheral cues (images, colours, animations, etc.) are better perceived (Lohtia, Donthu and Hershberger, 2013). So basically, people that show high involvement are more receptive to a more informative kind of advertisement, whereas low involvement individuals should be addressed with a more appealing content. (Drossos *et al.*, 2007)

In addition to this, the appeal of a certain content can be divided into rational or emotional appeal. Emotional appeal intent to create positive emotions and brand personality. It is more effective when the involvement by viewers is low. Rational appeals are more effective when viewers are highly involved with the brand and the advertisement. (Drossos *et al.*, 2007). Most of the content that is seen on Instagram requires low involvement, brands should focus on the creation of content that allure emotions and manifests brand personality, which could be done by being associated with social media Influencers.

2.6. Consumer psychology

According to consumer socialization theory, communication among consumers affects their cognitive, affective and behavioural attitudes. Social media allows users to share with their peers product/services reviews, that usually have a great impact on marketing. This type of WOM not only increases marketing messages but also how consumer information is processed (Wang, Yu and Wei, 2012)

People tend to adopt a mechanism of imitating the socialization agent because the agent’s behaviour seems meaningful or desirable to the person that is watching. It is applied a reinforcement process in which people are motivated to adopt (or not) some behaviour or intentions because of the reward (or punishment) offered by the socialization agent. Peers works

as models (“modelling process”) and the pressure to be like his/her peers motivates people to buy the same product that influencers use or to avoid competitors’ brands. They could also buy some product/service just because this way they will look more similar to their peers and create a more intimate relationship (Wang, Yu and Wei, 2012).

Consumers tend to interact with peers about consumption matters, which influence their attitudes toward products and services. More frequent communication with peers about consumption matters, stronger is the social consumption motivations. Peer communication has an impact on (1) attitudes toward advertising, (2) shopping orientation and (3) consumer decision-making (Wang, Yu and Wei, 2012). Regardless of what was said before, individuals will only accept the information given if they feel that its peer is certain about the real product quality, which means that the information only gets shared, and thus WOM occurs, if the other is an opinion leader and is certain about the quality of the product (van Eck, Jager and Leeflang, 2011).

Besides that, Social Impact theory states that the intensity of influencing people to the individual will affect the amount of influence that a person experience from others (Zhang *et al.*, 2017). Tie strength is the degree to which a person is willing to maintain a relationship with peers through social media. Strong ties lead to more flow of information and thus more influence than weak ties (Wang, Yu and Wei, 2012). Strong ties lead to more social media influence because they convey more emotional support, greater trust and more information exchange. Thus, they will experience more normative pressure than weakly-tied individuals. This is especially true for individuals with a moderate level of opinion-leadership once strong ties could fuel insecurity and increase their will for conformity. (Zhang *et al.*, 2017).

2.7. Conclusions and Research Hypothesis

Currently, we are allured and flooded with several situations of brand placement, which in a certain way dull the boundaries between what is called advertisement from creative content (Linstrom, 2009). This is particularly the case in social media with their user-generated content, where brands take advantage of the network that some people (known as Influencers) have to reach a high number of people and engage with them. However, little is known about the factors that influence brand post popularity (number of likes and comments) (De Vries, Gensler and Leeflang, 2012), therefore this dissertation tries to understand the impact of different factors related to the production and design of content on the Instagram engagement metrics. Thus, the following hypotheses were formulated:

***H1a:** Placing a product in the centre has more impact in terms of engagement than putting on the sides*

***H1b:** Foreground brand placement has more impact than middle-ground and background placement*

***H1c:** Placing a product/brand on the outside has more impact than placing it on the inside in terms of engagement*

In addition to this, the number of followers may say nothing about the impact that a social media brand placement has. Other factors, such as relatability between the brand and the influencer may have a greater impact in a way that individuals could perceive the brand/product as a means to achieve a desirable state, which is more similar to the personality that they are following or conform to others' behaviours. In that sense the following Hypothesis was formulated:

***H2:** Similarity between the brand and the influencer has more impact on brand engagement than the popularity of the Influencer on Social media Network*

Moreover, it was tested to what extent the characteristics of the influencers impact the way that the followers that are exposed to these marketing strategies on social media perceive brands:

***H3:** The perceived characteristics of the influencers affects how individuals perceive the brand characteristics and identity*

The relevance that a brand has on the photo, as well as the presence of more individuals on the content, are factors that may affect followers' engagement with the brand and the overall evaluation of the appeal of a brand post:

***H4a:** Placing the brand in a standout position has a greater impact on the likability of the campaign*

***H4b:** Adding more people to the influencer in a brand placement social media campaign has a higher impact*

Finally, it is important to know to what extent brand placement on social media Influencers' content could affect the WTB of people, and hence the sales of a brand:

***H5:** Brand placement on influencers' social media content affects the willingness-to-buy of a brand*

3. CHAPTER 3: METHODOLOGY

This chapter portrays the research approach used to answer the research questions presented in chapter 1, the methods used to collect the secondary data and the statistics used to test the research hypotheses postulated in chapter 2, much like the description of the method used to collect and analyse primary data.

3.1. Research Approach

There are two types of research design: Exploratory research and conclusive research. The first one has as main objective provide insights about a specific phenomenon (Malhotra, 2010), this is, only intends to explore more deeply the research questions and hypothesis and not offer a final conclusion or results about the issues being studied. The later has as goal describe a specific phenomenon, test hypothesis and examine relationships (Malhotra, 2010). This means that the findings generated should lead to the formulation of conclusions. Since the hypotheses in this dissertation are already clearly defined, it will be conducted a conclusive research.

However, this one can be divided into descriptive or casual research. In descriptive research, the researchers want to describe, determine or identify something, whilst in casual research the objective is to identify the extent and nature of a casual-and-effect relationship.

In this dissertation, to reach some findings about the research hypotheses, it will be undertaken a descriptive research, through the use of both quantitative secondary and primary data. In relation to the secondary data, this one was collected for this study is within a specific time frame, more particularly, in a space of 5 months (Jun. 2017 - Oct. 2017), which means that the research is also cross-sectional. Relatively to the primary data, this research method was also cross-sectional, in which the responses were collected in a time frame of 4 weeks.

3.2. Secondary Data: Collection

For this part, the first task was to search for Instagram campaigns in which brands used Influencers in order to advertise their products. These Instagram campaigns are normally characterized by the following aspects: (1) The photo must include in its description the required hashtags by the brand (this is what differs one specific campaign from the others), (2) the photo has to be shared in the Influencers' Instagram Profile, and (3) the photo must have the presence of the product that the Instagram post is advertising.

For the selection of Instagram campaigns, it was very important the support of the digital marketing agency VAN, which selected two campaigns from two brands for the analysis. One

of the campaigns is from Fructis - Garnier (#supercabelo #superfrutas #fructisPortugal), which have a total of 155 posts from Portuguese Influencers and the other is from Corpos Danone (#fazmaisporti) which counts with 38 posts, also all from Portuguese influencers, what makes a total of 191 Instagram posts for the analysis.

3.3. Secondary data - Data Analysis and Preparation

After selecting the campaigns, the next step is the analysis of every post that belongs to the campaigns selected. This analysis was made based on a set of variables defined accordingly with the research hypothesis postulated before in this dissertation.

3.3.1. Dependent Variables

Since this research aims to measure the impact of placing a product/brand in the Influencers content, this is, the engagement, it's important first to define the metrics to measure the performance. On Instagram, these metrics are basically two - *likes* and *comments* - and both variables were treated as ratio variables since they can be measured in a continuum, have a numerical value and the "zero" has meaning.

3.3.2. Independent Variables

The objective of the first research hypotheses (H1a, H1b and H1c) is to study the impact of matters directly related to the production of the content itself on the performance variables.

H1a is associated with the position of the product on the content, which will analyse the performance of placing the product/brand on different zones of the photo. This corresponds to the variable "*Product Positioning*", which is divided into 5 categories - centre, upper left, upper right, bottom left, and bottom right.

Research hypothesis H1b intends to explore the impact on the dependent variables of placing the product on the different levels of the depth that a photo may have, this is, putting the product on the foreground, middle-ground or background. This corresponds to the variable "*Product Relevance*" which will have those 3 categories.

Finally, H1c aims to study the impact of the ambience in which the photo is taken, this is, if the photo was taken in an outdoor or indoor environment. Saying this, another independent variable will be "*Environment*" with 2 categories - outdoor and indoor.

Independent Variable	Categories	Codification
Product Positioning	Centre	1
	Upper left	2
	Upper right	3
	Bottom left	4
	Bottom right	5
Product Relevance	Foreground	1
	Middle-ground	2
	Background	3
Environment	Outdoor	1
	Indoor	2

Table 1: Independent variables and their categories and respective codification

The second Research Hypothesis is concerned in investigating whether the fit between the brand and the Influencer or the number of followers that an Influencer has produces more impact on the performance variables. For this purpose it was created an ordinal variable called “*Fit brand/Influencer*” with 3 categories - High, Medium and Low - which corresponds to the degree that the brand identity matches with the Influencers characteristics and interests (table below explains the factors to distinguish each category), and it was also created another continuous variable called “*Number of Followers*”.

Brand	Fit brand/Influencer	Factors
Fructis - Garnier	High (1)	Influencer: creates content about fashion or is linked to this area;
	Medium (2)	Influencer: creates content about other area/interest but publish a lot of content where she/he is present
	Low (3)	Influencer: creates content about other area/interest and does not appear in most of the content published
Corpos Danone	High (1)	Influencer: creates content about healthy lifestyle or fitness or is linked to this area;
	Medium (2)	Influencer: creates content about food;
	Low (3)	Influencer: creates content about other area/interest

Table 2: Fit brand/influencer variable and its categories and respective explanation

Besides the variables that are directly related with the hypotheses formulated, it was included in the analysis 4 more independent variables to investigate their effect on the performance variables both solely and their interactions with the key independent variables. These ones will be: (1) “Influencers presence”, which has to do if the Influencer appears in the photo or not, so it will be a categorical variable with two categories (Yes; No), (2) “*colours balance*”, with 3 categories (High; medium; low), and refers to the degree that the colours shown in the photo are paired with the topic (in this case product/brand) that we are talking about - concept of semantic resonance (Lin and Heer, 2014) - and if there is a match between the colours used, (3) “*elements balance*”, which is related if the elements exhibited in the photo are correlated between them and with the product (3 categories - High; medium; low) and lastly (4) “*Number of Hashtags*”, considered as a continuous variables.

Variables	Categories	Codification
Influencers Presence	Yes	1
	No	2
Colours balance	High	1
	Medium	2
	Low	3
Elements balance	High	1
	Medium	2
	Low	3

Table 3: “Influence presence”, “Colours balance and “Elements balance” variables and their categories

3.3.3. Linear Regression Analysis

A linear Regression model was conducted in this dissertation in order to verify the veracity of both Research Hypothesis (H1 and H2) presented in the previous chapter. Nevertheless, this model was used only for the dependent variable “*likes*”. As independent variables were included the “*Product positioning*”, “*Product Relevance*”, “*Environment*” and “*Fit brand/Influencer*”. Besides this, it was included the remaining variables (above described) as covariates since they have an impact on the outcome of the model and therefore increase its accuracy. All the categorical variables were split into respective categories by the creation of k-1 dummy variables.

3.3.4. Binary Regression

A binary regression analysis was conducted in order to test the hypothesis for the variable “Comments”, in which was created another variable from this one called “Comment Class” in which the posts that have comments divided into two categories (“comments low” - below or equal to 3 comments; “Comments high” - above or equal to 4 comments). Through this new variable, the binary logistic was conducted with all the variables considered in the model as independent variables.

Comments Class	N	Percentage
Comments low	94	49.5%
Comments High	96	59.5%

Table 4: Comments class variable

3.4. Quantitative Primary data

Having analysed the quantitative secondary data, the next step was to proceed to the collection and examination of quantitative Primary data. Through a survey - using the Qualtrics’ online Questionnaire - it was measured how the respondents react to different Instagram campaigns in which Influencers have been used to advertise a specific product from the brand Corpos Danone. For this purpose, it was conducted an A/B test approach, in order to compare 4 version of the same Instagram campaign, in which was manipulated 2 variables. This type of approach is very useful in the sense that was important to complement the results obtained in the quantitative secondary research because allows a better understanding of how certain factors impact the behaviour and the metric in study (likes, which is a measure of engagement in the social media network chosen), and thus provide insights into what can be optimized (in this case, how can marketer optimize the use of influencers’ content to advertise products/brands). Saying this, it was implemented a 2x2 experimental design, in which the first variable is “*Other People presence*”, with two categories (existence vs non-existence), and the second variable is “*Product Relevance in relation to the Influencer*”, with also two categories (standouts vs not standout). Throughout the survey was shown 4 Instagram campaigns, in which in each of the 4 photos one variable was manipulated, while the remaining factors stood the same (Annex 2):

- Photo 1: non-existence of other people & product is not highlighted;
- Photo 2: non-existence of other people & product is highlighted;
- Photo 3: existence of other people & is highlighted;
- Photo 4: existence of other people & product is not highlighted;

All the other variables mentioned and describe above on the description of qualitative secondary data were controlled and didn't change on the 4 photos in the analysis (colours balance: high; elements balance: high; Influencer presence: yes; Fit brand Influencer: high).

The goal of this part of the research is to examine, between the 4 versions in the study, gets the better result in terms of (1) acceptance of the marketing campaign, (2) willingness to buy the product and (3) willingness to engage with the brand on Instagram.

On this study was used mainly a 7-point Likert scale in order to access (1) the fit of the brand in the images, (2) the overall appeal of the images, (3) how well-framed is the product with the other elements of the photo and (4) the relationship between the brand and a set of attributes. It was also used a Juster 11-points probability scale to measure the likability of the respondent buy the product after seeing those images and analysed what elements on the photos draw most attention through the use of a heat map (Survey in Annex 3).

3.4.1. Paired Sample T-test

One of the main goals of this research was to understand to what extent the way that respondents perceive the attributes of the brand differs with the observation of the images. For this purpose, it was asked to the respondents, before and after they see the 4 images, in what extent they associate the 10 attributes considered (Lifestyle; Fashion; Performance; Beauty; Gastronomy; Fitness; Sports; Music; Travel; Health and well-being) to the brand in a 7-point Likert scale. Then it was conducted a paired sample T-test in order to compare the mean value of each attribute in both periods and conclude if there was any significant difference.

3.4.2. Repeated Measures ANOVA

Repeated measures is a technique that is used to compare means of a particular variable across three or more groups, in other words, when participants are subjected to more than one condition. For the purpose of this dissertation, it was compared in the 4 images (treatments) in the study (1) the fit of the brand in the image, (2) the extent to which the product is well-framed

in the image, and finally (3) the overall appeal of the photography. Saying this, it was conducted 3 analysis, each one for one dependent variable and compare the means in order to observe if there are any statistically significant differences in the means between the 4 images.

3.4.3. Bivariate and regression analysis

Another important objective of this research was to determine in what sense the visualization of those Instagram campaigns have an impact on the willingness-to-buy a product of a specific brand since in most of the cases increase sales (besides awareness and engagement) is the ultimate goal of this strategies.

For this reason it was analysing the existence of a linear relationship between the dependent variable “WTB” (measured in an 11-points Juster scale) and the independent variables considered in each treatment (Fit; Appeal; Framing) It was also considered the screening (“*Frequency_buy_brand*”; “*Follow_brand*”; “*Frequency_visit_Instagram*”) and demographic (age; Gender; Occupation; Education) variables as covariates since these ones may have an impact on the dependent variable. However not all the variables were included in the model. First, it was conducted a Bivariate regression analysis to know which variables had a significant Pearson correlation, and only then execute the linear regression model.

4. CHAPTER 4: RESULTS AND DISCUSSION

This chapter presents the main analysis and results from the models previously explained in chapter 3. It starts with the interpretation of the results obtained from secondary data, followed by the analysis of the outcomes from the primary research. Based on this, this chapter will end with a discussion of the main conclusion and a summary of the results aiming to evaluate the research hypothesis formulated in chapter 2 and answer the research questions identified in chapter 1.

4.1. Quantitative Secondary Data

4.1.1. Normality test

Most of the existent statistical models require the assumption of dependent variables follow a normal distribution be validated. Through the observation of the histograms of the variables “Likes” and “Comments” (Figure 1) and the outputs from the normal Q-Q Plots (Annex 4) it is clear that both dependent variable did not meet that requirement, which calls into question the possibility of the execution of the statistical model considered (Linear and Binary regression).

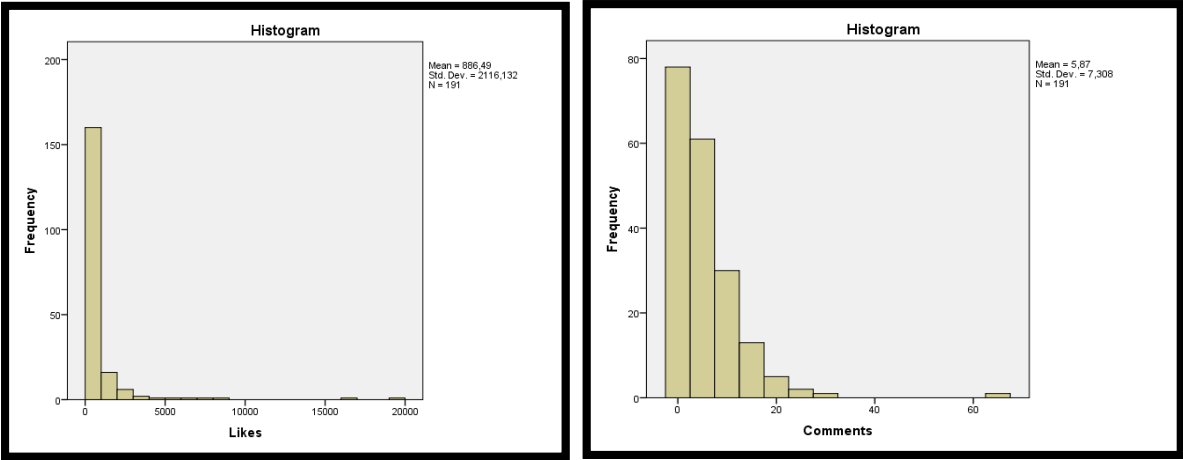


Fig. 1: Histograms of the variables “Likes” and “Comments”

Both Histograms show that the variables have a skewed distribution. By running the normality test for both variables and considering the Shapiro-Wilk test and the modified K-S test, these values show that the hypothesis of the performance variables follow a normal distribution is rejected since the p-values are below the significance level (Table 5).

Looking also to the Skewness Value (which measure the symmetry in the distribution) and to the Kurtosis value (which measures the combined sizes of the two tails), it is possible to confirm

that the distribution of both variables are highly skewed (skewness > 1) and that have heavy-tails (Kurtosis > 0), meaning that they are peaked in relation to the normal distribution and also have more outliers than this one (Table 5).

	Kolmogorov-Smirnov			Shapiro-Wilk			Skewness	Kurtosis
	Statistic	df	Sig.	Statistic	df	Sig.	Statistic	
Likes	0.346	191	0.000	0.333	191	0.000	6.457	48.362
Comments	0.211	191	0.000	0.689	191	0.000	3.842	25.833

Table 5: Results of Kolmogorov-Smirnov and Shapiro-Wilk tests of normality of “likes” and “Comments”

This problem was overcome through two simple solutions:

- Transformation into a natural ln function of the variable “likes” - “ln_likes” - which successfully generate normal distributed values, as it shows figure 2;
- Due to the fact of the variables “Comments” have too many zeros and some extreme values (Significant outliers), the same process was undertaken, however, the natural ln function is still not normally distributed. For this reason, the variable “Comments” suffered a reduction by excluding all the zeros and the extreme values existent and then it was split into two categories, “Comments_low” - equal or below 3 comments - and “Comments_high” - above 3 comments. By doing this, it is now possible to run a regression model, in this particular case, a binary logistic regression.

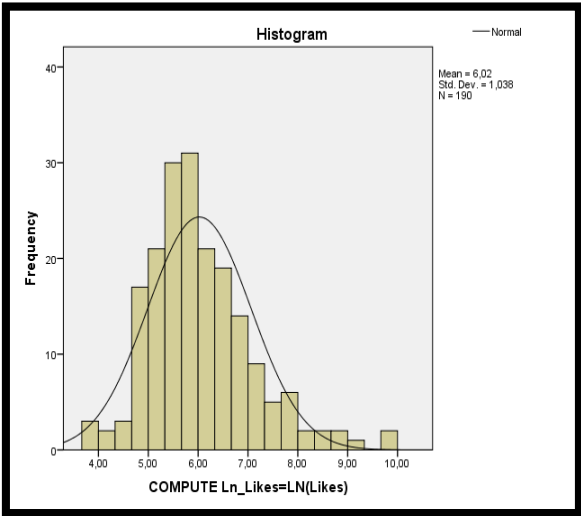


Fig. 2: Histograms of the variable “ln_likes”

4.1.2. Descriptive Statistics

The table below presents the descriptive statistics for both the dependent variables “likes” and “Comments”. For the sake of comparison, this table also includes the descriptive statistics for the transformed variables, this is, for the natural ln function of likes, “Ln_Likes”, and the mean split of Comments, “Comments_Class”. The table shows the mean, standard deviation and the minimum and maximum values of each variable. Looking at the values of the standard deviation for the non-transformed variables, it is possible to conclude that the values are highly dispersed (Std. deviation > mean).

Dependent variable	mean	Std. Deviation	Min.	Max.
Likes	888.94	2121.45	48	19474
Comments	5.9	7.324	0	67
Ln_likes	6.03	1.04	3.87	9.9
Comments_class	0.51	0.50	0	1

Table 6: descriptive statistics of the variables “likes”, “ln_likes”, “Comments” and “Comments_class”

Table 7 shows the frequencies (number of occurrences and respective percentages) for the most relevant independent variables, which are expressed in their respective K-1 dummy variables. Most of the Instagram post analysed have the product on the Foreground (77%), on the centre of the photography (52.4%), with the presence of the Influencer (72.8%) and a high level of colour balance (58.1%). Relatively to the variables elements balance and fit brand/Influencer, most of the occurrences are placed in the high and medium categories for both variables. Finally, the variable environments show an approximate number of occurrence between categories.

Independent variables	Frequency	
PR_foreground	147	77%
PR_middleground	39	20.4%
PR_background	4	2.1%
PP_centre	100	52.4%
PP_upper_left	12	6.3%
PP_upper_right	7	3.7%
PP_bottom_left	39	20.4%
PP_bottom_right	33	17.3%
CB_high	111	58.1%
CB_medium	60	31.4%
CB_low	20	10.5%
EB_high	89	46.6%
EB_medium	82	42.9%
EB_low	20	10.5%
Fit_high	87	45.5%
Fit_medium	84	44.0%
Fit_low	20	10.5%
IP_yes	139	72.8%
IP_no	52	27.2%
Outdoor	102	53.4%
Indoor	89	46.6%

Table 7: frequencies of the independent variables

In order to access the performance per independent variable, table 8 presents the mean value of likes (given by *ln_likes*) and comments (given by *comments_class*) of each category within the variables. By analysing the following tables, it's possible to verify that:

- Placing the product in the background leads to a higher number of likes while placing in the Foreground has more impact in terms of comments;
- Putting the product on the sides of a photo generally leads to better performance in terms of likes and comments than placing it in the centre;
- When the balance in terms of colours is low, the mean values of both dependent variables is higher;

- In terms of the elements balance, the number of likes is relatively similar across the categories, however for the variable related to the comments, having a higher balance leads to a better result;
- The fit brand/Influencer gives a higher mean for the category “low” for both the dependent variables;
- The presence of the influencer in the photo has a positive impact on the number of likes and comments;
- Taking the photo outdoors generally leads to a better performance in terms of likes obtained than when it is taken indoors, however the reverse happens for the number of comments.

		Likes		Comments	
Variable	N	mean	Std. deviation	mean	Std. deviation
PR_foreground	147	6.05	1.10	0.54	0.50
PR_middleground	39	5.89	0.71	0.39	0.49
PR_background	4	6.42	1.46	0.25	0.50
PP_center	100	5.94	1.05	0.49	0.50
PP_upper_left	12	5.75	1.12	0.42	0.52
PP_upper_right	7	6.02	0.97	0.57	0.536
PP_bottom_left	39	6.15	1.06	0.56	0.50
PP_bottom_right	32	6.24	0.95	0.50	0.51
CB_high	110	5.97	0.93	0.45	0.50
CB_medium	60	5.92	1.05	0.57	0.50
CB_low	20	6.65	1.38	0.60	0.50
EB_high	88	6.02	0.99	0.57	0.49
EB_medium	82	6.02	0.98	0.45	0.50
EB_low	20	6.09	1.48	0.45	0.51
Fit_high	87	6.05	1.01	0.46	0.50
Fit_medium	84	5.86	0.97	0.50	0.50
Fit_low	19	6.63	1.25	0.74	0.45
IP_yes	138	6.20	0.96	0.54	0.50
IP_no	52	5.55	1.11	0.40	0.49
Outdoor	89	6.11	1.06	0.47	0.50
Indoor	101	5.95	1.02	0.54	0.50

Table 8: mean of dependent variables of each category of independent variables

However, these results do not help to reach any valid conclusions by itself since through this table it is only possible to observe the differences in the mean values but not if the difference between the categories is statistically significant. Besides this, the fact of the number of cases per category, in most of the variables, is very concentrated in one category and also the standard deviation also indicates a high level of dispersion between categories.

4.1.3. Linear Regression Results

As described in chapter 3, to measure the effect of different variables on the number of likes (dependent variable) was conducted a linear regression model. This model is given by the mathematical equation:

$$Y = \beta_0 + \beta_1 X_1 + \dots + \beta_n X_n + \varepsilon$$

What this equation states is that the number of likes is explained by a constant effect (β_0), by a proportional effect of the independent variables and by a residual effect (ε). For this linear regression model was considered a confidence level of 90%. Since the dependent variable is represented by its natural ln function transformation, the coefficients are also transformed¹.

Evaluation of the model quality

The quality of the model was measured through the following metrics:

- The correlation coefficient ($R = 0.768$), which reveals a high intensity between the dependent and independent variables;
- R-square value explains the variation that the model produce in the dependent variable. Since the determinant coefficient (R^2) has a value of 0.590, this means that nearly 60% of the variation in the number of likes can be explained by the independent variables included in the model.

Another important value that the table 9 presents it's the Durbin-Watson coefficient, which measures in what extent the errors are independent (which is one of the assumptions that needs to be verified in order to run a linear regression). This metric varies between 0 and 4, in which values close to the extremes represent autocorrelation between the errors. As the table presents $DW = 1.029$, so it's possible to assume that the errors are independent.

¹ $\frac{\Delta y}{X_i} = \frac{\Delta y}{\Delta x} \frac{1}{y} = e^{\alpha_1} - 1$ (Católica-Lisbon Econometria, 2010/2011)

Model	R	R ²	Std. Error of the Estimate	Durbin-Watson
2	0,768	0,590	0,695	1.043

Table 9: overall quality of model 2 of linear regression

Model and variables significance

The table below presents the results that allow evaluating the overall significance of the model, this is if the model can be applied to make the statistical inference that the number of likes is influenced by the independent variables.

Since for $F_{(16;173)} = 15.560$ p-value is equal to 0.000, which is below the significance level of 0.10, the null hypothesis of the linear model is not valid to explain the relationship between the dependent and the independent variables (there is at least one variable with a not null coefficient - β) is rejected.

	Sum square	df	Mean square	F	Sig.
Regression	120.34	16	7.52	15.590	0.000
Residual	83.46	173	0.48		
Total	203.80	189			

Table 10: global significance of the model 2 of the linear regression model

Table 11 presents the significant level and the respective coefficients of the predictors in the model. Through the coefficients table, the t-tests allow evaluating the level of significance of the parameters considered in the model. Having p-value below the significance level means that the null hypothesis ($H_0: \beta_i = 0$) should be rejected and therefore the variable is statistically significant to explain the dependent variable. Nevertheless, not all the variables included in the model are statistically significant (this is sig. < 0.05), which means that there are some predictors that do not contribute significantly to explain the number of likes.

The information from that table can be interpreted as follow:

- There are only four statistically significant variables: *Influencer's presence*, *the number of followers*, *colours_medium* and *elemenats_medium*. The p-values for both these variables is below 0.10;

- *Number of followers*: Looking at the beta coefficients ($\beta = 1.000012$) it's possible to conclude that as the number of followers increases by one, the number of likes increases by 0,0012%;
- *Influencers' presence*: if the influencer does not appear in the photography, this is, the photography only shows the product, the beta coefficient is equal to 2.121, meaning the number of likes tends to increase 110.83% when the influencer is present in the photo.
- *Colors_medium*: this dummy variable presents a p-value of 0.091 and a beta coefficient of 0.7207, so the number of likes decreases about 28.54% in comparison with the reference category, which is *colors_low*.
- *Elements_medium*: this category is also statistically significant with a p-value of 0.027 and $\beta = 1.5263$, which says that the number of likes increases 51.50% when the elements shown in the photo are relatively related, in comparison with the category *elements_low*;

Observing the significance level of the dependent variables of both research hypothesis H1 and H2, all variables considered have values above 0.10, which means that there are not statistically significant differences between the categories of all the dependent variables in the analysis. Therefore, it is possible to conclude:

- Putting the product/brand on the foreground does not lead to a better performance in terms of likes than putting at any other level of photo depth (Middleground; background) since the p-value is equal to 0.957.
- Putting the Product on the sides of the photo (PP_other; p-value = 0.399) instead of putting it in the centre also does not lead to significant differences in the performance variable.
- The number of likes also doesn't show significant statistical differences when the influencers' photo is taken indoors or outdoors. Despite this results, through the beta coefficients, it's possible to state that the number of likes decreases 8.90% when the photo is taken outdoors.
- The level of fit between the influencer and the brand does not have an impact on the performance variable "Number of likes". Looking at the dummy variables "Fit_high" and "Fit_medium", the p-values are equal to 0.226 and 0.218 respectively, meaning that the differences are not statistically significant.

variables	Unstandardized Coefficients				
	β	Std. error	Transformed β	t	Sig.
Constant	5,910	0.28	373.07	19.355	0,000
Number of followers	0,000	0.00	1.000012	13.364	0,000
Number of Hashtags	0,001	0.01	1.0009	0.092	0.927
Fit_high	0,006	0.18	0.805	-1.215	0.226
Fit_medium	0,089	0.19	0.810	-1.236	0.218
IP_yes	0,128	0.13	2.122	5.791	0.000
Elements_high	-0,365	0.200	1.381	1.529	0.128
Elements_medium	-0,164	0.19	1.526	2,233	0.027
Colors_high	0,227	0.20	0.882	2.233	0.466
Colors_medium	-0,720	0.19	0.721	-1.701	0.091
outdoor	-0,346	0.11	0.933	-0.845	0.399
PR_other	-0,200	0.13	1.036	-0.053	0.957
PP_off_center	-0,192	0.11	0.855	-1.532	0.127
Dependent variable: ln_likes					

Table 11: Results of Linear regression - model 2

Considering the mathematical equation previously explain, the number of likes is given by:

$$\text{Likes} = 373.07 + 1.000012 * \text{number_of_followers} + 2.1224 * \text{IP_yes} + 1.5263 * \text{Elements_medium} - 1.701 * \text{Colors_medium}$$

4.1.4. Binary Logistic Results

Quality of the model

The table below gives information that helps to understand how much variation in the dependent variable can be explained by the model. Looking at the Cox-Snell R^2 and Nagelkerke R^2 values,

it's possible to conclude that the variation on the comments that is explained by the model ranges from 15.9% and 21.2%.

The model also has a chi-square value of 32.906 with a p-value of 0.001 (below the significance level of 0.1), which means that the model is statistically significant, this is, the model is a good predictor of the performance variable considered.

Step	-2 Log likelihood	Cox & Snell R Square	Nagelkerke R Square		Chi-Square	Sig.
1	230.47	0.159	0.212	Step	8.235	0,083
				Block	8.235	0,083
				Model	32.906	0.001
Block 2: method = Enter						

Table 12: overall quality of the model

Variables significance

Table 13 presents all the independent variables included in the Binary logistic model (block 2: Method = Enter) and the respective coefficients and significance levels. The statistically significant variables are:

- Number of followers, which had a p-value of 0.032 and an Exp (β) of 1.000017, which means that the odds of belonging to the “comments_high” category is 1.000017 times more likely when the number of followers increases by one;
- The dummy variable “colors_medium” is also significant with an Exp (β) = 2.127, meaning that having an intermediate level of colours balance in a photograph is 100.127% more likely to belongs to the “Comments_high” category than having a high level of colour balance (reference group);
- Both categories of “elements_balance” variable included in the model (medium and low levels) have p-values equal to 0.082 and 0.039 respectively. Observing the Exp (β) it is possible to conclude that the odds of the posts belong to the “Comments_high” is 46.7% and 74.1% less likely if the level of elements balance is medium and low, respectively, in comparison to a high level;
- If the influencer is not present in the photography, then the odds of having a high number of comments is 57.5% less likely in comparison with photos in which the influencer is present since Exp (β) = 0,425.

- It's expected a decrease of 49.5% on the odds of the posts having a high number of comments - belonging to the "Comments_high" class - when the product is not positioned on the Foreground of the photo in comparison with any other level of photo depth;

	β	S.E	Sig.	Exp (β)
Number of Followers	0.000	0.00	0.032	1.000
Number of Hashtags	0.044	0.03	0.125	1.045
Colors Balance			0.138	
Colors Balance (1)	0.755	0.38	0.048	2.127
Colors Balance (2)	0.531	0.63	0.403	1.700
Elements Balance			0.071	
Elements Balance (1)	-0.629	0.36	0.082	0.533
Elements Balance (2)	-1.349	0.65	0.039	0.259
Influencer Presence (1)	-0.855	0.41	0.036	0.425
Environment (1)	0.547	0.35	0.116	1.728
PR_other	-0.683	0.39	0.082	0.505
PP_off_center	0.035	0.33	0.917	1.035
Fit_other	0.471	0.33	0.152	1.601
Constant	-0.690	0.48	0.146	0.501
Variables entered on step 1: Environment, PR_Other, PP_off_center, Fit_other block 2: method = enter Reference category: first				

Table 13: Variables significance and coefficients in the binary logistic model

4.2. Quantitative Primary Data

4.2.1. Sample Screening

Relatively to the sample size, it was obtained 136 responses, however not all the answers were valid. Only the respondents above 16 years-old and that have an Instagram account were considered in the analysis, giving a total number of 122 valid answers. Then it was asked some screening questions in order to understand the habits of the respondents in what refers to the Instagram and knowledge and awareness of the brand. For this purpose, it was ask (1) how often they buy products from Corpos Danone, (2) how often they go to the Instagram, (3) if they follow the brand o Instagram, and finally (4) how often they visit the brand Instagram profile (this question was only asked to the ones who answer positively to the question “Do you follow the brand on Instagram?”). These results are shown in Annex 5. It’s worthy to mention that half of the valid respondents follow the brand on Instagram.

4.2.2. Paired sample t-test: attributes

As explained in chapter 3, the main purpose of this analysis is to compare the means of the different attributes (measured in a 7-point Likert scale) before and after the respondents see the Instagram posts.

The relationship between the variables is visible through the Pearson coefficient, in which, for every attribute, exists a strong and direct relation, since the significance level is below 0.05 and the coefficients are relatively high.

Table 14 also shows that only the attribute “Fashion” is statistically significant, this is, the p-value is below the significance level ($t_{(121)} = -2.057$; $p\text{-value} = 0.042 < 0.05$). This means that there is statistical evidence to state that the mean of this particular attribute before the respondents see the images, is significantly lower than the mean of the same attribute after of the Instagram posts being seen, since the difference in the means is negative ($\mu_D = -0.213$). This results could be due to the fact of the Influencer used in the photos posts in her account mostly content about fashion (which was said to the respondents before they see the images).

For the attributes that are directly related to the brand (Fitness and well-being), the differences on the means are not statistically significant. This result could be due to the fact of almost the respondents ($N=126$ from 127 responses)) know the brand Corpos Danone.

	Descriptive Statistics			Paired sample Correlations		Paired Differences		
	Attribute	N	Mean	Correlation	Sig.	Mean.	t	Sig.
Pair 1	Lifestyle1	122	3.93	0.827	0.000	-0.139	-1.504	0.135
	Lifestyle2	122	4.07					
Pair 2	Fashion1	122	3.02	0.709	0.000	0.213	-2.057	0.042
	Fashion2	122	3.24					
Pair 3	Health and well-being1	122	5.98	0.744	0.000	0.024	0.350	0.727
	Health and well-being2	122	5.95					
Pair 4	Travel1	122	3.27	0.874	0.000	-0.163	-1.813	0.072
	Travel2	122	3.43					
Pair 5	Fitness1	122	5.49	0.668	0.000	0.092	0.821	0.413
	Fitness2	122	5.41					
Pair 6	Beauty1	122	3.55	0.704	0.000	0.041	0.360	0.719
	Beauty2	122	3.51					
Pair 7	Sports1	122	4.32	0.746	0.000	-0.180	-1.700	0.092
	Sports2	122	4.50					
Pair 8	Gastronomy1	122	4.82	0.890	0.000	0.074	0.797	0.427
	Gastronomy2	122	4.75					
Pair 9	Music1	122	1.60	0.615	0.000	-0.016	-0.182	0.856
	Music2	122	1.62					
Pair 10	Performance1	122	2.83	0.550	0.000	-0.025	0.220	0.826
	Performance2	122	2.85					

Table 14: Paired sample results

4.2.3. Repeated measures ANOVA

Descriptive Statistics

The values of the means of the appeal variable on the 4 images (Table 15) shows that the first image (only has the presence of the influencer and the product is in the front) has the highest value ($\mu_{\text{appeal1}} = 5.29$; $\mu_{\text{fit1}} = 5.29$; $\mu_{\text{framing1}} = 5.23$), whereas the 4th image (has the presence of the influencer plus other people and the product is on the back) has the lowest mean value ($\mu_{\text{appeal4}} =$

5.29; $\mu_{fit4} = 4.34$; $\mu_{framing4} = 4.31$). It's curious to observe that that total opposite treatment leads to the highest and lowest means. However, these results do not allow to draw a conclusion about if the differences in the means in the different condition examined are significant or not.

	Results for the Appeal Variable			
	Image 1	Image 2	Image 3	Image 4
Mean	5.29	4.96	4.25	3.87
Std. Deviation	1.20	1.33	1.614	1.51
	Results for the Fit Variable			
	Image 1	Image 2	Image 3	Image 4
Mean	5.29	5.10	4.65	4.34
Std. Deviation	1.07	1.22	1.62	1.80
	Results for the Framing Variable			
	Image 1	Image 2	Image 3	Image 4
Mean	5.23	5.13	4.68	4.31
Std. Deviation	1.284	1.266	1.567	1.77

Table 15: Descriptive statistics for the variables “Appeal”, “Fit” and “Framing”

Sphericity assumption

The Mauchly's Test (Table 16) is used to analyse one of the most important assumptions of repeated measures test - the Sphericity assumption (variances of the differences between all combinations of related groups are equal). Since the value for the Mauchly's test is below the significance level ($p\text{-value} = 0.000 < 0.05$) for all the images, the assumption of Sphericity is rejected. Once this happened and the Greenhouse-Geisser value is above 0.75, to examine the mean differences between groups was considered the Huynh-Feldt results.

Dependent Variable: Appeal					
Within-Subjects Effect	Mauchly's W	Sig.	GreenHouse-Geisser	Huynh-Feldt	Lower-Bound
Image	0.713	0.000	0.814	0.832	0.333
Dependent Variable: Fit					
Image	0.690	0.000	0.849	0.869	0.333
Dependent Variable: Framing					
Image	0.834	0.001	0.912	0.935	0.333

Table 16: Mauchly's test - Sphericity assumption

Overall significant difference between the means

Table 17 tells if, in fact, the mean differs significantly between the treatments considered. Observing this table, more specifically the values of Huynh-Feldt, the null hypothesis of equal means is rejected since the p-value is equal to 0.000 for all the conditions in analysis, which is below 0.05, and therefore it is assumed that there are statistically significant differences in the means of the appeal, fit and framing variables among the 4 images analysed.

Annex 6 gives information about where those differences occur. For the variable appeal, the only comparison where the mean difference is not significant is between the image 3 and 4 where the main difference is the placement of the product (Front vs back having both the influencer plus people). For the variable fit, the mean differences are more significant between the image 1, 3 and 4 and between the images 2 and 4. Finally for the variable framing the differences in the mean are more significant between the images 1, 3 and 4 and between images 2 and 3.

		F	Sig.
Dependent Variable: Appeal			
Image	Sphericity Assumed	32.118	0.000
	Greenhouse-Geisser	32.118	0.000
	Huynh-Feldt	32.118	0.000
Dependent Variable: Fit			
Image	Sphericity Assumed	14.148	0.000
	Greenhouse-Geisser	14.148	0.000
	Huynh-Feldt	14.148	0.000
Dependent Variable: Framing			
Image	Sphericity Assumed	13.516	0.000
	Greenhouse-Geisser	13.516	0.000
	Huynh-Feldt	13.516	0.000

Table 17: Repeated measures - results

4.2.4. Bivariate and linear regression analysis - Willingness-to-buy

Bivariate analysis

As it was referred in chapter 3, one of the main goals of conducting this study was to understand the relationship between the WTB the product and the way that respondents perceive the Instagram campaigns (“Fit”, “Appeal” and “Framing” variable). Nonetheless, first, it was investigated the relationship between those variables and also between the dependent variable

(WTB) and the variables “gender”, “Occupation”, “Education”, “Frequency_visit_Instagram”, “Follow_brand” and “Frequency_buy_Brand” (to understand which are the significant covariates).

To do so, it was conducted a Bivariate analysis to know the Pearson linear correlation coefficients. For this test, all the variables with p-values above the significance level of 0.05 have their null hypothesis of the non-existence of a linear relation with the dependent variable rejected. Table 18 indicates that the variables “Frequency_buy_brand” (p-value =0.00; $\rho=0.715$), “Follow_brand” (p-value =0.00; $\rho= -0.618$) and “Frequency_visit_Instagram” (p-value =0.00; $\rho= -0.320$) are statistically significant, therefore they were used as covariates in the linear regression analysis.

		WTB	Gender	Age	Occupation	Education	Frequency visit Instagram	Follow brand	Frequency buy Brand
WTB	ρ	1	0.177	0.052	0.099	-0.023	0.715	- 0.320	- 0.618
	Sig	-	0.052	0.565	0.278	0.804	0.000	0.000	0.000
	N	122	122	122	122	122	122	122	122

Table 18: Pearson correlation results -covariates

Looking at the results for the independent variables (table 19), only the third and fourth images show statistical evidence to state that the variables “Appeal” and “Fit” are related with the dependent variable. For the framing variable, besides the 3rd and 4th images, also the 1st image shows a significant value.

		WTB	Appeal1	Appeal2	Appeal3	Appeal4
WTB	ρ	1	0.064	0.085	0.400	0.495
	Sig	-	0.481	0.352	0.000	0.000
	N	122	122	122	122	122
		WTB	Fit1	Fit2	Fit3	Fit4
WTB	ρ	1	0.157	-0.031	0.310	0.475
	Sig	-	0.082	0.730	0.001	0.000
	N	122	122	122	122	122
		WTB	Framing1	Framing2	Framing3	Framing4
WTB	ρ	1	0.229	0.032	0.300	0.522
	Sig	-	0.011	0.722	0.001	0.000
	N	122	122	122	122	122

Table 19: Pearson correlation results - fit, appeal and framing

Linear regression

After that, it was run a linear regression analysis in order to estimate the WTB based on those variables that had a Pearson correlation significant. Looking first to the overall quality of the model, this one could be applied to make the statistical inference since $F_{10; 111} = 16.472$; $\text{sig.} = 0.000 < 0.05$, and $R^2 = 0.77$, which means that almost 80% of the variation in the WTB variable can be explained by the model.

The table below shows that only the variable “*Frequency_buy_brand*” is significant with $\beta = 1.24$, meaning that for every increase at one point in the independent variable, WTB goes up by 1.24 units.

	β	Sig.
Constant	1.156	0.377
Frequency_buy_brand	1.214	0.000
Frequency visit Instagram	0.149	0.402
Follow brand	-0.941	0.064
Appeal3	0.228	0.055
Appeal4	0.144	0.362
Fit3	0.209	0.229
Fit4	-0.183	0.206
Framing1	-0.225	0.267
Framing3	0.022	0.911
Framing4	0.261	0.216

Table 20: Linear regression coefficients

4.2.5. Frequencies of clicks on the images by the main elements

Another point that was analyzed in the survey was, for each treatment, what were the elements that draw the most attention from the respondents (Table 21):

- Image 1: for this treatment, respondents clicked 174 times on the product, which represents almost half of the total clicks. The influencer got 42.3% and other elements presented in the photo got 37 clicks (10.10%);
- Image 2: this treatment has the product in the front with only the presence of the influencer (on the back). As expected, the product also draw most of the attention, having been clicked for 213 times (58.20%), followed by the Influencer ($N = 144 = 39.30\%$) and in last other elements ($N = 5 = 2.50\%$)

- Image 3: The image, besides the influencer, include also other individuals (having the product on the front). Once again, it was the product that received more clicks (N = 271 = 74.04%). However, it was interesting to observe that “other people” draw more attention than the influencer (N = 52 = 14.21% and N = 38 = 10.38% respectively). Finally, other elements in the photo obtain a residual value of 5 clicks
- Image 4: Here the product also got more clicks (N = 194 = 53.01%) but surprisingly, neither the influencer nor other people got the second highest score in the number of clicks. Other elements present in the image got 68 (18.58%) clicks while the influencer got 62 (16.94%) and other people got 42 (11.48%)

	Product		Influencer		Other People		Other elements		Total
Image 1	174	47.54%	155	42.35%	0	-	37	10.11%	366
Image 2	213	58.20%	144	39.30%	0	-	5	2.50%	366
Image 3	271	74.04%	38	10.38%	52	14.21%	5	1.37%	366
Image 4	194	53.01%	62	16.94%	42	11.48%	68	18.58%	366

Table 21: Number of clicks on the main elements of the photos

4.3. Summary of results

H1a: Placing a product on the centre has more impact in terms of engagement than putting on the sides

The results from the linear regression and binary logistic model show that the position in which the product is placed in the photo (centre; upper right; upper left; bottom right; bottom left) does not lead to statistically significant differences on the engagement variables considered, and therefore the hypothesis is rejected.

H1b: Foreground brand placement has more impact than middle-ground and background placement

The linear regression model shows that the level of depth in which the product is placed (foreground; middle-ground; background) is not relevant for the performance variable “likes”, however for the variable “comments”, placing the product on the foreground leads to a higher number of comments. Having this, the hypothesis is true only for the “comments” variable.

H1c: Placing a product/brand on the outside as more impact than placing it on the inside in terms of engagement

This hypothesis is also rejected since for both the dependent variables there are not statistically significant differences between a photography took in an outdoor or indoor environment.

H2: Similarity between the brand and the influencer as more impact on brand engagement than the popularity of the Influencer on Social media Network

Relatively to this hypothesis, both models analysed showed that the number of followers has a positive relationship with the number of likes comments that an Instagram photo has. On the other hand, the same results indicate that the level of fit between the brand and the influencer does not produce significant differences in those dependent variables. Thus, the hypothesis is rejected.

It is worthy to mention that the presence of the Influencer on the content share on Instagram has a great impact on both engagement variables, this is if the influencer appears in the photo, is more likely that the post will have a higher number of likes and comments. This results from the secondary data analysis, and aligning with the conclusions draw for RH2, demonstrates that the number of likes and comments dependents more on the Influencer, this is, the individuals that see those Instagram campaigns may give the like or comment the photo because of the influencer and not because of the appearance of the product.

H3: The perceived characteristics of the influencers affects how individuals perceive the brand characteristics

The results from the paired sample t-test indicate that the differences in the means are statistically significant only for the attribute “Fashion”. The mean increased by 0.213 units after the respondents see the campaigns and it is one of the attributes that characterize the influencer, so it is possible to validate the hypothesis.

What this result demonstrates is that brands should choose influencers based on the similarity of characteristics between the influencer and the brand since the individuals that see those campaigns are more likely to associate the attributes of the influencer to the brand and not the other way around. It is possible to infer that, for brands that pursue a strategy of re-branding, placing a product in the content of an influencer with different characteristics could be effective.

While the number of followers constitute an important factor in terms of reach and engagement, is important to bear in mind that that engagement is more beneficial for the influencer than for the brand since influencers will be perceived as person in which brands want to be associated with, however for that association be effective for the brand in terms of reinforcement of a position and identity, the fit between both must be high.

H4a: Placing the brand in a standout position has a greater impact on the likability of the campaign

Looking at the pairwise comparison table in Annex 6 from the repeated measures analysis, it is possible to conclude that photo 2 had a lower mean than photo 1 ($\mu_D=0.328$) and the difference between image 3 and 4 is not significant, so people tend to like more when the influencer assumes the relevance.

H4b: Adding more people to the influencer in a brand placement social media campaign has a higher impact

Once again, the results from the repeated measures ANOVA, leads to a rejection of this hypothesis since from the pairwise comparison table, it is possible to observe that photo has a higher mean than the photo ($\mu_D=1.418$) 4 and photo 2 has a higher mean than photo 3 ($\mu_D=0.705$).

H5: Brand placement on influencers' social media content affects the willingness-to-buy of a brand

In the linear regression model results presented in table 20, only the frequency with which people buy the brand was significant in the WTB variable, while the variables directly related with the Instagram campaigns, like the appeal, the fit and the framing, did not show a significant impact on the willingness-to-buy., therefore this hypothesis is rejected.

5. CHAPTER 5: CONCLUSIONS AND LIMITATIONS

This chapter intent to present the main conclusions of this dissertation in terms of the research questions and hypothesis formulated and the main limitations that could be helpful for future research addressing this particular topic.

5.1. Conclusions

Brand placement through social media allows companies to reach and target a specific audience (Kowalczyk, 2012). In fact, brands can infer the presence of homophily in social media, where the characteristics of a particular Influencer helps to predict the characteristics of its followers (Bakshy, Yan and Itamar Rosenn, 2012). The truth is that these social media Influencers have the power to shape the opinions and behaviours of its followers, therefore we could say that we are in the presence of digital peer effect. So, the use of a brand placement strategy on social media through the content that is published by Influencers constitutes a very valid way of meeting some specific marketing goals, such as awareness, engagement and finally, convert this into sales. However, it is important to take into account several factors related to elements design and content production, along with the characteristics and profile of the Influencer.

This dissertation aimed to clarify which factors exert more impact on the way that people perceive these advertising strategies, and hence the impact of those factors on the outcomes in terms of engagement with the brand.

The results from secondary data showed that the Influencer plays a major role in this type of marketing strategy since its presence led to a better performance on the engagement metrics considered.

These results were supported by the results from primary research, where Instagram campaigns in which the Influencer assumed the most relevant position in the photo obtained a better performance on the general appeal evaluation of the campaigns. In addition to this, the number of followers that an Influencer has shown a linear relationship with the number of likes and comments.

On the other hand, secondary research revealed that the fit between the brand and the influencer (similarity of characteristics) is not a significant factor in the engagement metrics, however the conclusions draw from primary research indicates that brands should be careful in the selection of the Influencer to pursue a brand placement strategy, since , in an unconscious way, individuals tend to perceive the brand characteristics and identity as the same as the ones demonstrate by the Influencer (and not the inverse), so to avoid being perceived differently

from what brands are in reality and therefore not create a different image of the brand on the consumers' mind, brands should choose individuals that have a high fit level. If the strategy is re-branding, choosing influencers with different attributes may be effective to achieve that goal.

Furthermore, in terms of production of the content, the results explain that both different environments and product positioning do not produce significantly different effects on the number of likes and comments. Nevertheless, placing the product on the foreground (which gives more relevance to the product) has a positive impact on the number of comments, which can be explained by the fact of having a product in a foreground position represents a very implicit way of advertisement, and hence is more easily perceived as one, leading people to comment more (either negative or positive ones).

Finally, it was analyzed the possible impact on sales through the variation of the willingness-to-buy of people after seeing those campaigns. The results exhibited that this kind of strategy on social media does not elicit people to buy more of a brand.

5.2. Limitations and Future Research

Starting with the quantitative secondary data, one of the main limitations of this dissertation is related to the collection of data. First of all, it was considered only Instagram posts from two brands (Corpos Danone and Fructis - Garnier). It would be interesting to have data also from other brands from different industries, especially brands with a high presence on Instagram and that use influencers as a social media marketing strategy.

In addition to this, the total number of Instagram posts analyzed could be considered small, which could lead to not significant results and therefore difficult to make a generalization.

Furthermore, it would be relevant to "expand the boundaries" of the data collected and also consider (1) foreign influencers, since this study only looked at Portuguese influencers, and (2) international brand Instagram profile, this is, look at the Instagram accounts of brands in other countries.

Moreover, related to the fact of the study only consider two brands, is the products observed. The study only considers two specific type of products (yoghurt and shampoo), which belongs to a low involvement category of products. It would be interesting to have results in which would consider another type of products with different levels of involvement. This is also true for the primary data since the willingness to buy a product and the way that people react to marketing strategies differ accordingly with the type of product involvement.

On the quantitative primary data, one of the main limitations was the small sample size, more specifically the number of valid responses (N=122). Future research should consider a bigger sample in order to get more significant results.

Another issue was the fact of this study considered photographs that somehow are different among them, which means that may be other factors, besides the ones in analyze, that may have an influence in the way that the respondents perceived the images, affect their responses and therefore had an impact on the results. A better approach for future studies in this area is remaining the photo the same (by doing this all the factors not in analysis remain the same) and only change the variables in study

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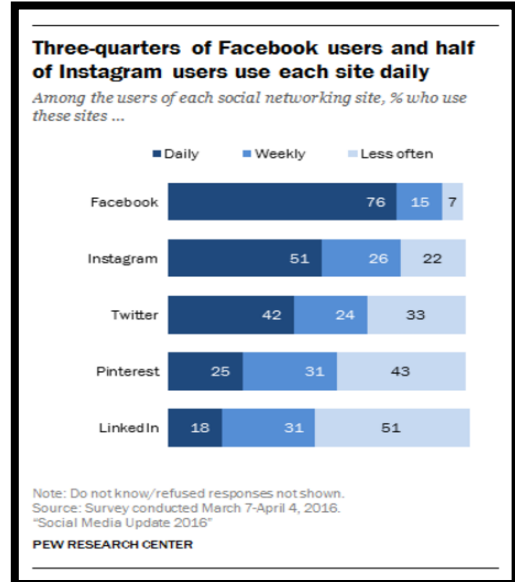
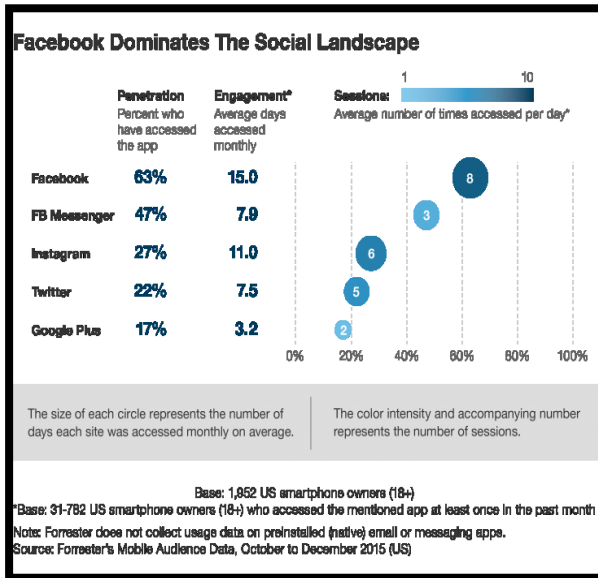
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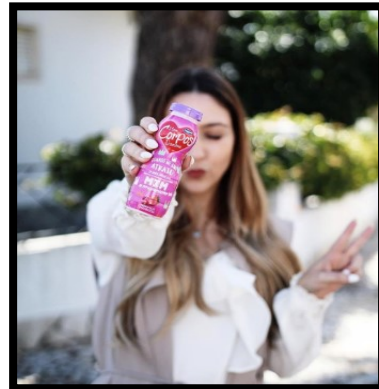
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ANNEXES

Annex 1: Instagram penetration rate and visits



Annex 2: Photos used in the Survey: Photo 1 (upper left), Photo 2 (upper right), Photo (bottom left) and photo 4 (bottom right)



Annex 3: Online Survey

Introduction

"If you do not understand Portuguese, you can change the language of the survey to English on the box on the upper right corner"

Caro Participante,

Gostaria desde já agradecer-lhe pelo seu tempo e colaboração. Este questionário é parte integrante da minha tese de Mestrado em Marketing Strategico na Catolica Lisbon School of Business and Economics, sendo que a sua participação neste inquerito é bastante importante para a sua conclusão. Este questionário tem uma duração máxima de 4 minutos. Todos os dados recolhidos serão usados apenas para efeitos do estudo em causa, sendo sempre mantida a sua confidencialidade. Qualquer dúvida ou feedback, poderá fazer-lo para o email: 152116197@alunos.lisboa.ucp.pt

Obrigado,
Filipe Tavares

Q1: Tem idade superior a 16 anos?

- Sim (1)
- Não (2)

Skip To: End of Survey If Tem idade superior a 16 anos? = Não

Q2: Conta Possui conta na rede social Instagram?

- Sim (1)
- Não (2)

Skip To: End of Survey If Possui conta na rede social Instagram? = Não



Q3: Conhece a marca Corpos Danone?

Sim (1)

Não (2)

Skip To: End of Survey If Conhece a marca Corpos Danone? = Não

Q4: Costuma comprar produtos da marca Corpos Danone:

Não, nunca (1)

Sim, menos do que uma vez por semana (2)

Sim, pelo menos uma vez por semana (3)

Sim, mais do que uma vez por semana (4)

Q5: Em que medida associa os seguintes atributos com a marca Corpos Danone?

	1 - Nada associado (1)	2 (2)	3 (3)	4 (4)	5 (5)	6 (6)	7 - Extremamente associado (7)
Lifestyle (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Moda (2)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Saúde e bem estar (3)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Viagens (4)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Fitness (5)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Beleza (6)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Desporto (7)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Gastronomia (8)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Música (9)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Performance (10)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Q6: Com que frequência costuma utilizar o Instagram?

- Menos de 1 vez por semana (1)
- Pelo menos uma vez por semana (2)
- Várias vezes por semana (3)
- Pelo menos uma vez por dia (4)
- Várias vezes por dia (5)

Q7: Segue a marca Corpos Danone no Instagram?

- Sim (1)
- Não (2)

Skip To: Freq_segue_marca If Segue a marca Corpos Danone no Instagram? = Sim

Skip To: Q6 If Segue a marca Corpos Danone no Instagram? = Não

Q8: Com que frequência visita a página da marca Corpos Danone no Instagram?

- Menos de uma vez por semana (1)
- Pelo menos uma vez por semana (2)
- Várias vezes por semana (3)
- Pelo menos uma vez por dia (4)
- Várias vezes por dia (5)

De seguida vai ver um conjunto de quatro imagens com a marca Corpos Danone, retiradas da conta de Instagram de uma Vlogger portuguesa que produz conteúdo maioritariamente relacionado com moda e estilo de vida saudável.

Por favor responda às perguntas que lhe vão ser colocadas sobre estas imagens de forma sincera e ponderada. Não existem respostas certas, queremos apenas saber a sua opinião.

Imagem 1



Q9: Quão apelativa é esta imagem para si?

	1 (0)	2 (1)	3 (2)	4 (3)	5 (4)	6 (5)	
Nada apelativa (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremamente apelativa

Q10: Por favor seleccione na imagem os três pontos que mais se destacam para si.

Q11: Em que medida considera que esta imagem se adequa à marca Corpos Danone?

	1 (0)	2 (1)	3 (2)	4 (3)	5 (4)	6 (5)	
Não se adequa de todo (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Adequa-se perfeitamente

As perguntas foram randomizadas

Imagem 2



Q12: Quão apelativa é esta imagem para si?

	1 (0)	2 (1)	3 (2)	4 (3)	5 (4)	6 (5)	
Nada apelativa (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremamente apelativa

Q13: Por favor seleccione na imagem os três pontos que mais se destacam para si.

Q14: Em que medida considera que esta imagem se adequa à marca Corpos Danone?

	1 (0)	2 (1)	3 (2)	4 (3)	5 (4)	6 (5)	
Não se adequa de todo (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Adequa-se perfeitamente

As perguntas foram randomizadas

Imagem 3



Q15: Quão apelativa é esta imagem para si?

	1 (0)	2 (1)	3 (2)	4 (3)	5 (4)	6 (5)	
Nada apelativa (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremamente apelativa

Q16: Por favor seleccione na imagem os três pontos que mais se destacam para si.

Q17: Em que medida considera que esta imagem se adequa à marca Corpos Danone?

	1 (0)	2 (1)	3 (2)	4 (3)	5 (4)	6 (5)	
Não se adequa de todo (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Adequa-se perfeitamente

As perguntas foram randomizadas

Imagem 4



Q18: Quão apelativa é esta imagem para si?

	1 (0)	2 (1)	3 (2)	4 (3)	5 (4)	6 (5)	
Nada apelativa (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremamente apelativa

Q19: Por favor seleccione na imagem os três pontos que mais se destacam para si.

Q20: Em que medida considera que esta imagem se adequa à marca Corpos Danone?

	1 (0)	2 (1)	3 (2)	4 (3)	5 (4)	6 (5)	
Não se adequa de todo (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Adequa-se perfeitamente

As perguntas foram randomizadas

Q21: Em que medida considera que produto da marca Corpos Danone está bem enquadrado nesta imagem, isto é, está de acordo com os restantes elementos e ambiente representados na mesma:

	1 (0)	2 (1)	3 (2)	4 (3)	5 (4)	6 (5)	
o produto não está de todo enquadrado (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	o produto está de todo enquadrado

Q22: Qual a probabilidade de passar a consumir mais produtos da marca Corpos Danone?

- Impossível (0% - 9%) (1)
- Quase impossível (10% - 19%) (2)
- Muito pouco provável (20% - 29%) (3)
- Pouco provável (30% - 39%) (4)
- Ligeiramente possível (40% - 49%) (5)
- Possível (50% -59%) (6)
- Bem possível (60% -69%) (7)
- Provável 70% -79%) (8)
- Muito provável (80% - 89%) (9)
- Quase certo (90%-99%) (10)
- Certo (100%) (11)

Q23: Em que medida associa os seguintes atributos com a marca Corpos Danone?

	1 - Nada associado (1)	2 (2)	3 (3)	4 (4)	5 (5)	6 (6)	7 - Extremamente associado (7)
Lifestyle (1)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Moda (2)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Saúde e bem estar (3)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Viagens (4)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Fitness (5)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Beleza (6)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Desporto (7)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Gastronomia (8)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Música (9)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Performance (10)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Q24: Género Por favor indique o seu género:

Masculino (1)

Feminino (2)

Q25: Idade_____

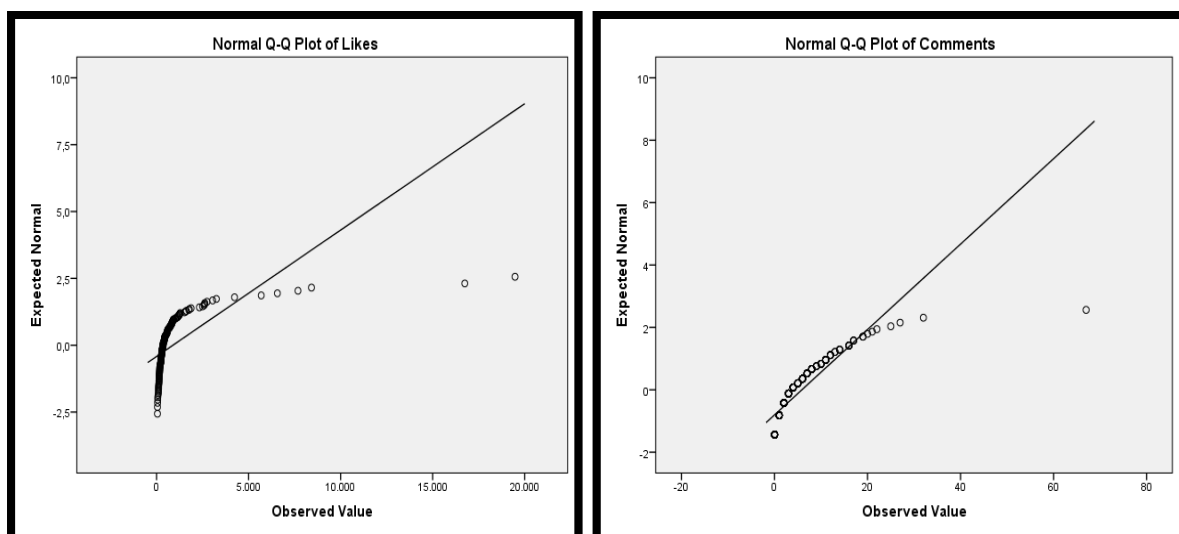
Q26: Ocupação principal:

- Estudante (1)
- Trabalhador a tempo parcial (2)
- Trabalhador a tempo inteiro (3)
- Desempregado (4)
- Reformado (5)

Q27: Maior grau académico completado:

- Menos que o ensino secundário (1)
- Ensino secundário (2)
- Licenciatura (3)
- Mestrado (4)
- Doutoramento (5)

Annex 4: Normal Q-Q Plots of the variables “Likes” and “Comments”



Annex 5: Frequencies of screening questions

How often do you buy products from Corpos Danone?		
No	31	25,4%
Yes, less than one time per week	36	29,5%
Yes, at least one time per week	43	35,2%
Yes, more than one time per week	12	9,8%
Total	122	100%
How often do you go to Instagram?		
Less than one time per week	3	2.5%
At least one time per week	5	4.1%
Many times per week	50	41.0%
At least once per day	16	13.1%
Many times per day	48	39.3%
Total	122	100%
Do you follow Corpos Danone on Instagram?		
Yes	61	50%
No	61	50%
Total	122	100%
How often do you visit the brand Corpos Danone on Instagram		
Less than one time per week	5	4.1%
At least one time per week	28	23.0%
Many times per week	27	22.1%
At least once per day	1	0.8%
Total	61	100%

Annex 6: Pairwise Comparisons

(I) Image	(J) Image	Mean Difference (I-J)	Std. Error	Sig.
Dependent variable: Appeal				
1	2	0.328*	0.117	0.036
	3	1.033*	0.186	0.000
	4	1.418*	0.153	0.000
2	1	-0.328*	0.117	0.036
	3	0.705*	0.190	0.002
	4	1.090*	0.152	0.000
3	1	-1.033*	0.186	0.000
	2	-0.705*	0.190	0.002
	4	0.385	0.159	0.103
4	1	-1.418*	0.153	0.000
	2	-1.090*	0.152	0.000
	3	-0.385	0.159	0.103
Dependent variable: Fit				
1	2	0.189	0.108	0.492
	3	0.639*	0.150	0.000
	4	0.943*	0.163	0.000
2	1	-0.189	0.108	0.492
	3	0.451	0.169	0.051
	4	0.754*	0.179	0.000
3	1	0.639*	0.150	0.000
	2	-0.451	0.169	0.051
	4	0.303	0.185	0.624
4	1	-0.943*	0.163	0.000
	2	-0.754*	0.179	0.000
	3	-0.303	0.185	0.624
Dependent variable: Framing				
1	2	0.099	0.124	1.0000
	3	0.554*	0.168	0.008
	4	0.926*	0.167	0.000
2	1	-0.099	0.124	1.000
	3	0.455	0.170	0.052
	4	0.826*	0.174	0.000
3	1	-0.554*	0.168	0.008
	2	0.455	0.170	0.052
	4	0.372	0.179	0.241
4	1	-0.926*	0.167	0.000
	2	-0.826*	0.174	0.000
	3	-0.372	0.179	0.241

