

# Statistical Interpolation for Surface Reconstruction of PDV and BLR data

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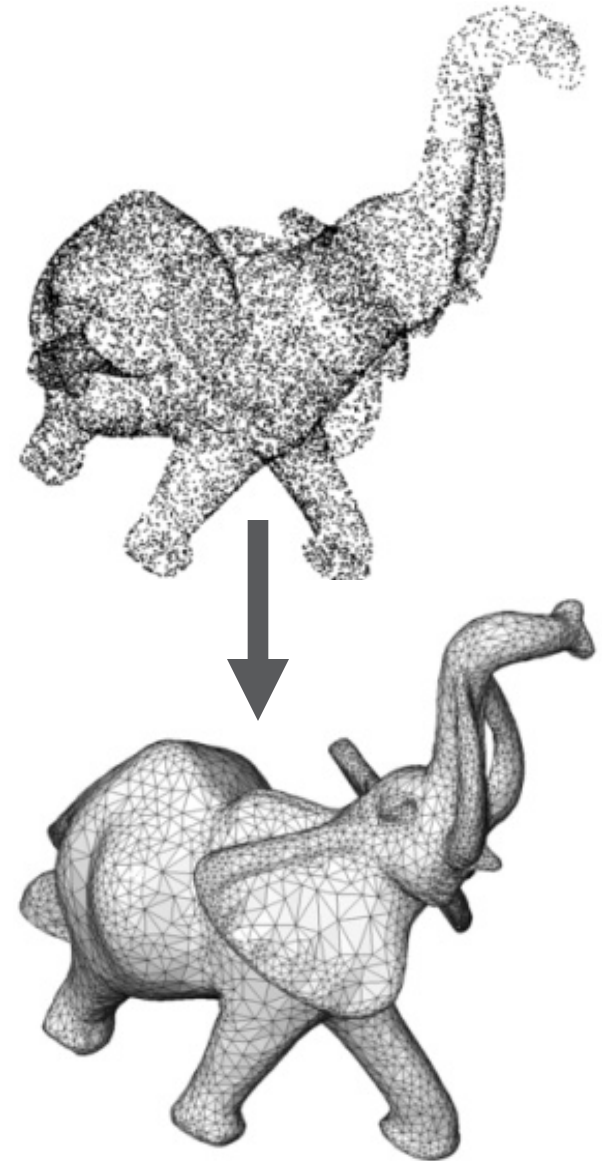
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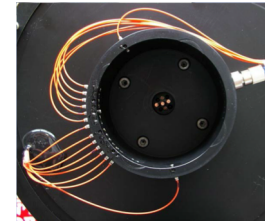
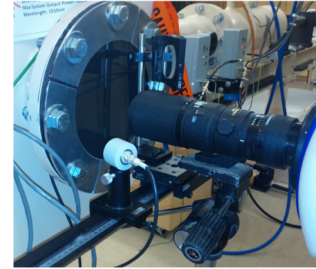
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# Motivation

- ▶ Data collection is becoming more and more dense in dynamic experiments with a variety of diagnostics

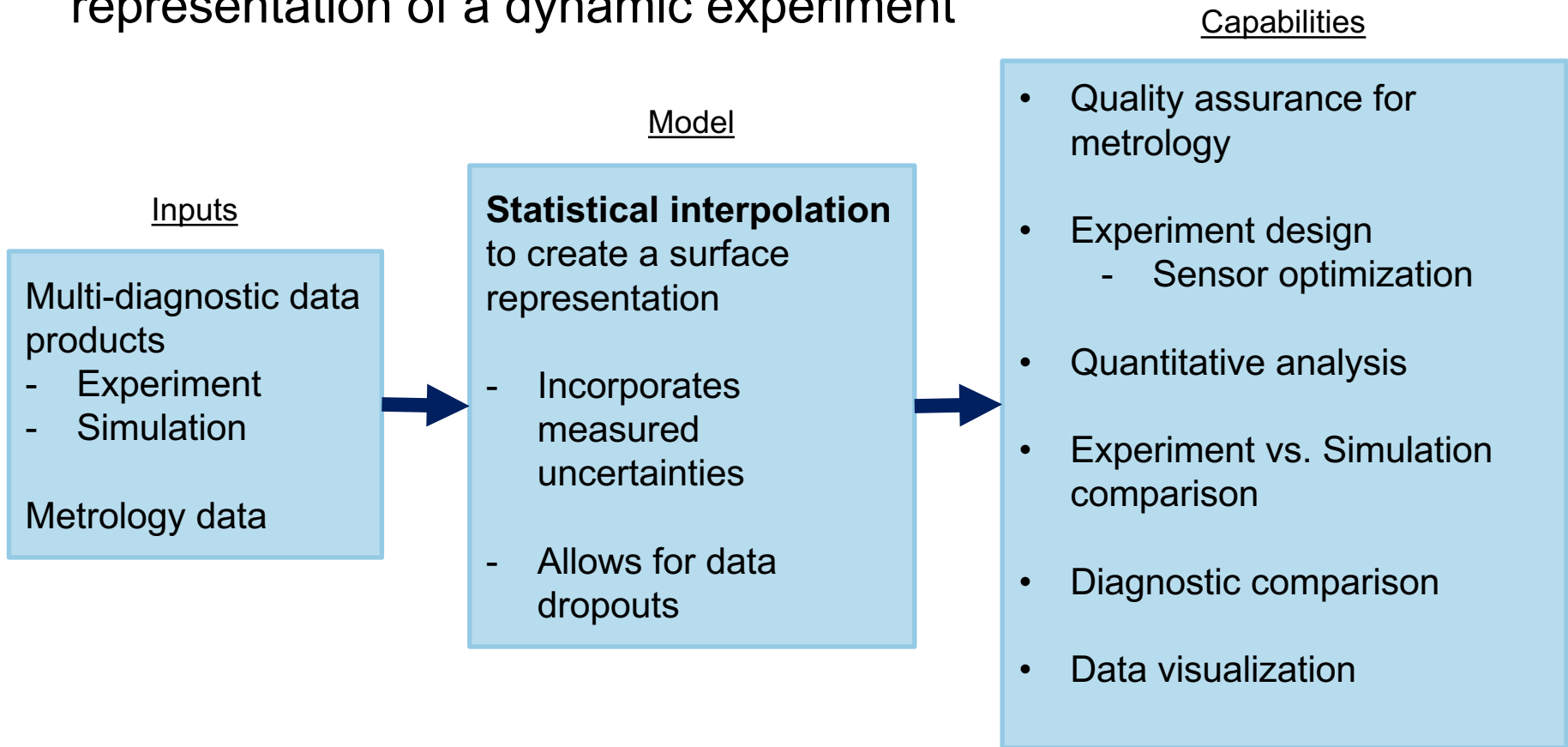
- Radiography
- Velocimetry
- Ranging
- Fiber Bragg
- Pyrometry
- Holography
- Mie scattering / extinction
- Assay foils
- Surface Imaging
- High speed photography



- ▶ How can we unify information from **multiple diagnostics** and **incorporate uncertainties** to tell a coherent story about an experiment in a meaningful way?

# Our Approach

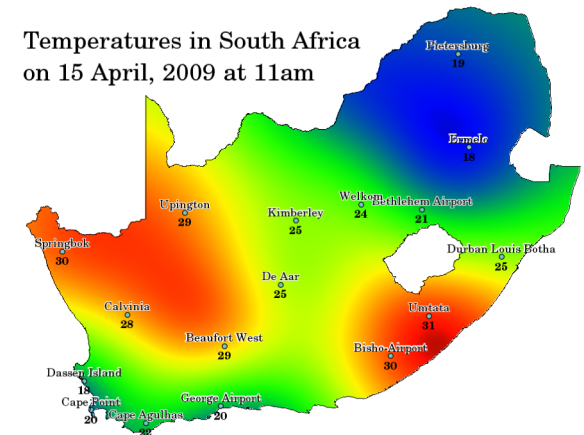
- ▶ A statistically informed interpolation for building a surface representation of a dynamic experiment



# Statistical Interpolation: Kriging

► Kriging is an interpolation method where interpolated points are modeled through a data-informed covariance structure and Gaussian process

- Developed in 1960 for geostatistics by French mathematician Georges Matheron, as based on work by Danie G. Krige
- Distance-weighted average, where weights are determined through a **covariance structure**
- Best linear unbiased estimator: **minimizing the variance (uncertainty) in predicted values.**
- **Incorporates uncertainties** in “data” samples
- Allows for **uneven data sampling** (non-gridded, noncomplete)



# Statistical Interpolation: Kriging

## 1. Compute and model covariance spatial structure

► There are several options for functional forms of covariance

$$\hat{\gamma}(h) = \frac{1}{2n(h)} \sum_{(i,j)|h_{ij}=h} (y_i - y_j)^2$$

► Intuitively, data values are likely more strongly correlated when located closer together

$$\gamma(h) = a + (s^2 - a) \left\{ \frac{3|h|}{2r} - \frac{1}{2} \left( \frac{|h|}{r} \right)^3 \right\}$$

## 2. Compute weights by minimizing mean squared prediction error

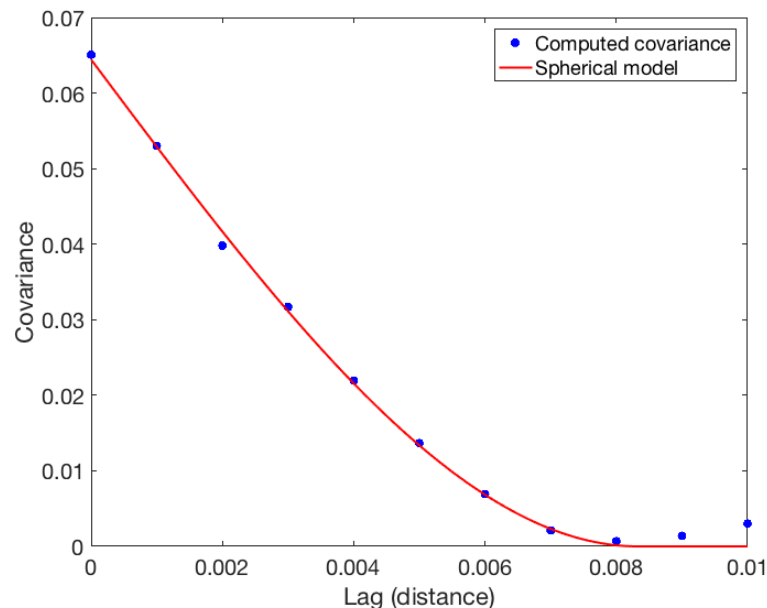
$$\min \sigma_{\varepsilon}^2 = \text{Var}(Y_0) + \sum_{i=1}^n \sum_{j=1}^n w_i w_j C_{ij} - 2 \sum_{i=1}^n w_i C_{i0}$$

$$\text{subject to } \sum_{i=1}^n w_i = 1$$

► Weights are based on fitted covariance model and are independent of measured values

## 3. Predict at desired prediction sites (krige)

$$\hat{Y}(s_0) = \sum_{i=1}^n w_i y_i$$



# Statistical Interpolation: Kriging

1. Compute and model covariance spatial structure

► There are several options for functional forms of covariance

$$\hat{\gamma}(h) = \frac{1}{2n(h)} \sum_{(i,j)|h_{ij}=h} (y_i - y_j)^2$$

► Intuitively, data values are likely more strongly correlated when located close to each other

$$\gamma(h) = a + (s^2 - a) \left\{ \frac{3|h|}{2r} - \frac{1}{2} \left( \frac{|h|}{r} \right)^3 \right\}$$

**The Takeaway:  
Kriging is as easy as**

2. Compute weights by minimizing mean squared prediction error

$$\min \sigma_{\varepsilon}^2 = \text{Var}(Y_0) + \sum_{i=1}^n \sum_{j=1}^n w_i w_j C_{ij} - 2 \sum_{i=1}^n w_i C_{i0}$$

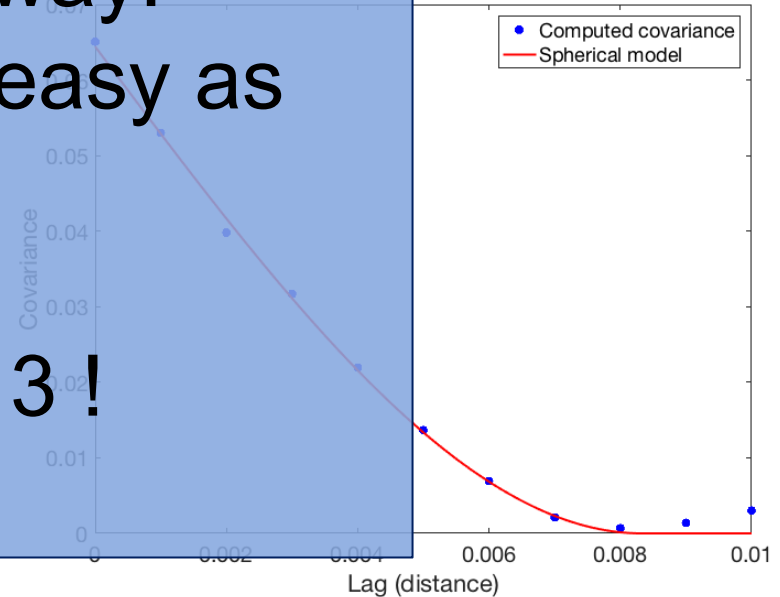
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**1 ... 2 ... 3!**

3. Predict at desired prediction sites (krige)

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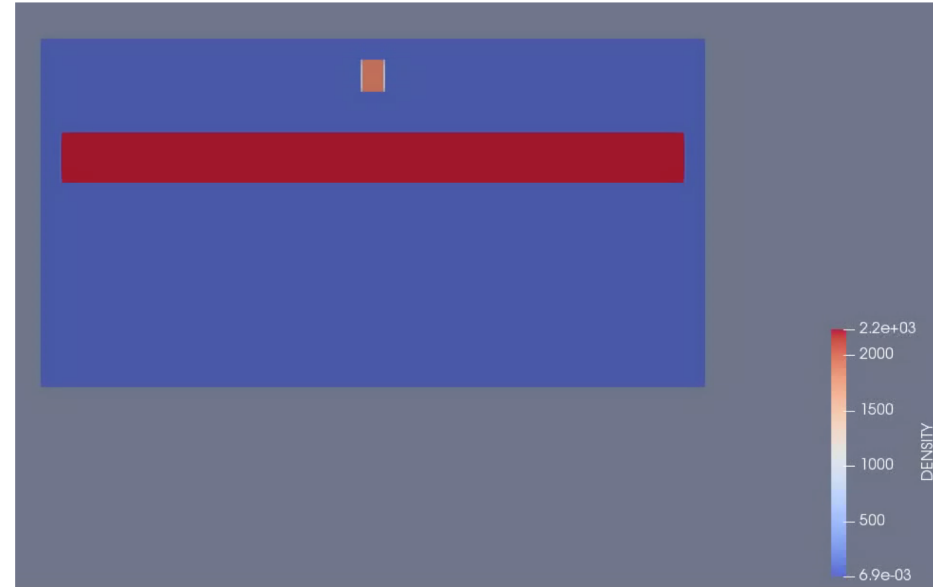
# Data Demonstration

## ▶ Simulated data:

- Lexan projectile impacting a glass surface
- Chamber pressure: 4.23 Torr
- Plate thickness: 2.45 cm

## ▶ Objectives:

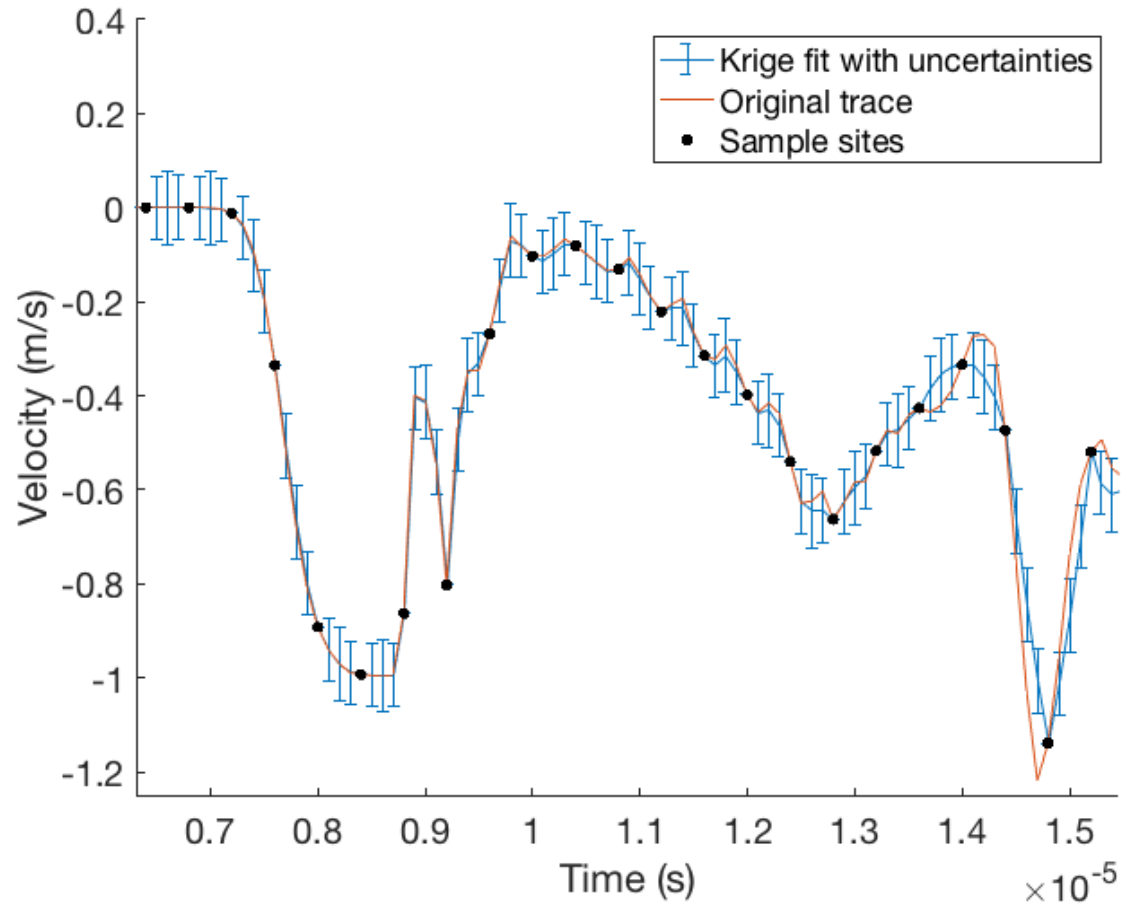
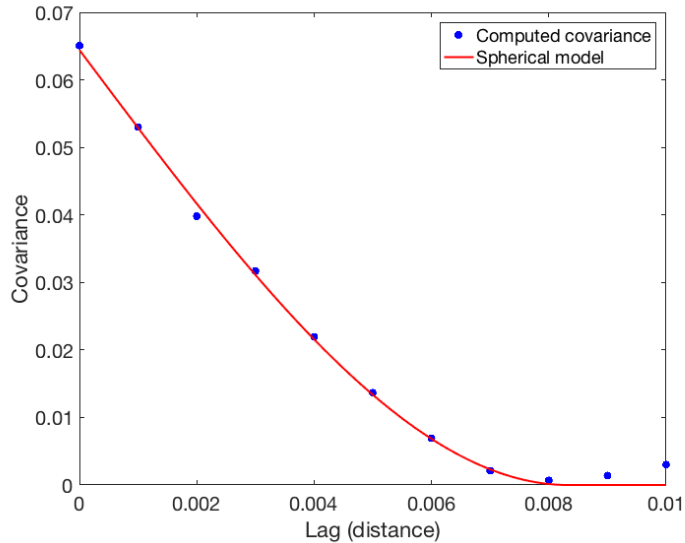
- Compute dense estimates of a single “PDV” trace given sparse simulation data
- Compute dense surface reconstruction of a “line of PDV” traces



Simulation provided by B. T. Meehan

# Data Demonstration

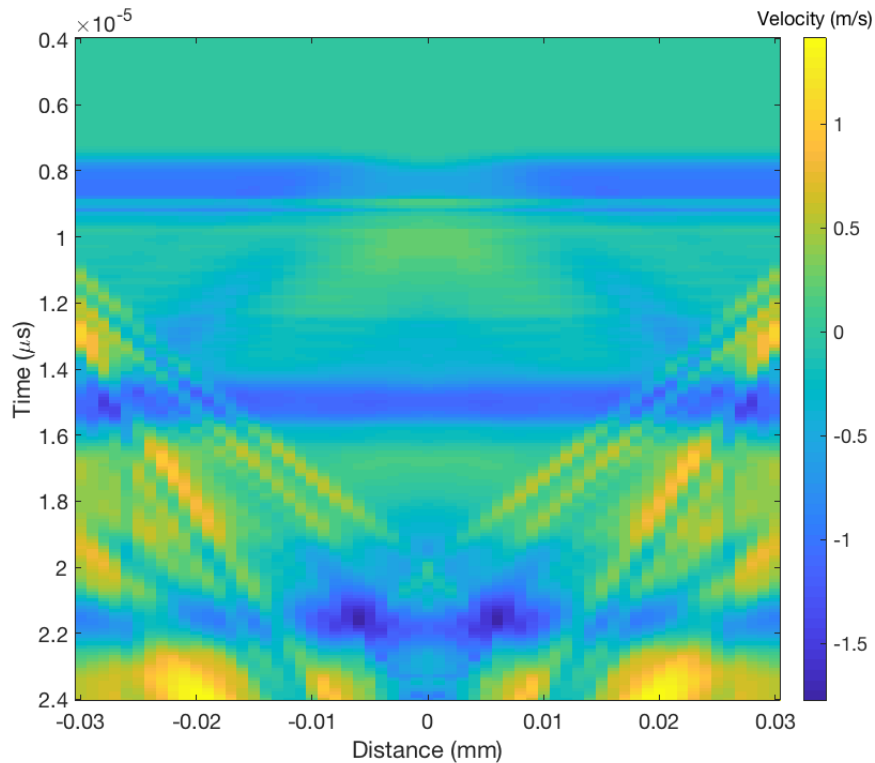
## ► Kriging on a single PDV trace



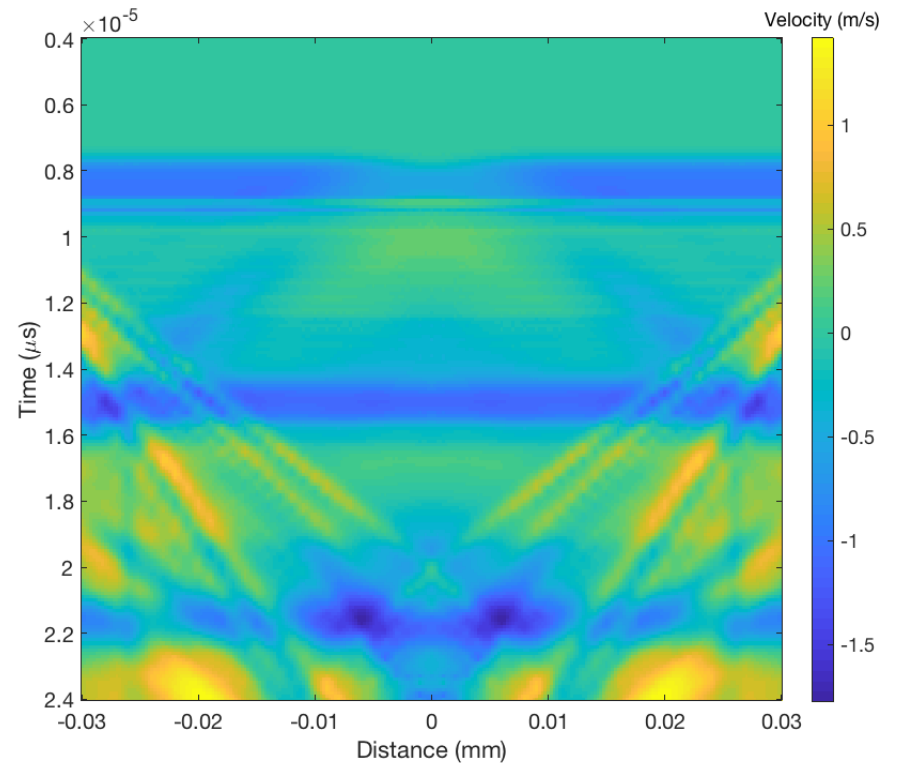


# Data Demonstration

## ► Surface reconstruction map



Original Simulation



Kriging Map

# Future Outlook

## Capabilities of the final surface reconstruction software:

- ▶ An interactive GUI for the user
- ▶ Integrate multiple diagnostics
- ▶ Experiment and simulation comparison
- ▶ Experimental design features
- ▶ Quality assurance for metrology
- ▶ Visualization interface
  - Visualize surface location, velocity, signal strength, data dropout/loss, ejecta, user-defined anomalies
- ▶ Diagnostic agreement

