

Exploring learner and tutor experiences of Wimba in drama and the creative industries

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What is the project?

- Nine-month funded project by PALATINE (the Higher Education Academy Subject Centre for Dance, Drama and Music)
- Focus on online synchronous learning environments (OSLEs) such as Wimba in drama and cultural management.



The aims of the project

Investigate whether, and in what ways, tutors and learners engage with Wimba in order to:

- Build a rich picture of *actual* learner and tutor engagement with such technology across four drama programmes at undergraduate and postgraduate level;
- Develop an understanding of the impact of using Wimba in the learning experience;
- Create guidelines and case studies for educators to improve learner and tutor use of Wimba.

Case study 1: MA Arts and Cultural Management



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Case study 2 – contemporary performing arts



Benefits for practical work

- Performance archive
- Self evaluation
- Distance feedback
- Space implications



Emerging guidelines

- Rationale
- Student response
- Technology
- Communication
- Student usage
- Working with Wimba
- Potential for the future

