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Dust coagulation and fragmentation in molecular clouds[★]

I. How collisions between dust aggregates alter the dust size distribution

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ABSTRACT

The cores in molecular clouds are the densest and coldest regions of the interstellar medium (ISM). In these regions ISM-dust grains have the potential to coagulate. This study investigates the collisional evolution of the dust population by combining two models: a binary model that simulates the collision between two aggregates and a coagulation model that computes the dust size distribution with time. In the first, results from a parameter study quantify the outcome of the collision – sticking, fragmentation (shattering, breakage, and erosion) – and the effects on the internal structure of the particles in tabular format. These tables are then used as input for the dust evolution model, which is applied to an homogeneous and static cloud of temperature 10 K and gas densities between 10^3 and 10^7 cm^{-3} . The coagulation is followed locally on timescales of $\sim 10^7$ yr. We find that the growth can be divided into two stages: a growth dominated phase and a fragmentation dominated phase. Initially, the mass distribution is relatively narrow and shifts to larger sizes with time. At a certain point, dependent on the material properties of the grains as well as on the gas density, collision velocities will become sufficiently energetic to fragment particles, halting the growth and replenishing particles of lower mass. Eventually, a steady state is reached, where the mass distribution is characterized by a mass spectrum of approximately equal amount of mass per logarithmic size bin. The amount of growth that is achieved depends on the cloud's lifetime. If clouds exist on free-fall timescales the effects of coagulation on the dust size distribution are very minor. On the other hand, if clouds have long-term support mechanisms, the impact of coagulation is important, resulting in a significant decrease of the opacity on timescales longer than the initial collision timescale between big grains.

Key words. ISM: dust – extinction – ISM: clouds – turbulence – methods: numerical

1. Introduction

Dust plays a key role in molecular clouds. Extinction of penetrating FUV photons by small dust grains allows molecules to survive. At the same time, gas will accrete on dust grains forming ice mantles consisting of simple molecules (Tielens & Hagen 1982; Hasegawa et al. 1992). Moreover, surface chemistry provides a driving force towards molecular complexity (Charnley et al. 1992; Aikawa et al. 2008). Finally, dust is often used as a proxy for the total gas (H_2) column density, either through near-IR extinction measurements or through sub-millimeter emission studies (Johnstone & Bally 2006; Alves et al. 2007; Jørgensen et al. 2008). Dust is often preferred as a tracer in these types of studies because it is now well established that – except for pure hydrides – all species condense out in the form of ice mantles at the high densities of prestellar cores (Flower et al. 2006; Bergin & Tafalla 2007; Akyilmaz et al. 2007). Thus, it is clear that our assessment of the molecular contents of clouds, as well as the overall state of the star and planet formation process, are

tied to the properties of the dust grains – in particular, its size distribution.

The properties of interstellar dust are, however, expected to change during its sojourn in the molecular cloud phase. First, condensation from the gas phase causes grain sizes to increase, forming ice mantles. This growth is limited, however, because there are many small grains – which dominate the total grain surface area – over which the ice should be distributed; if all the condensable gas freezes out, the thickness of the ice mantles is still only 175 Å (Draine 1985). Therefore, in dense clouds, coagulation is potentially a much more important promoter of dust growth. On a long timescale ($>10^8$ yr), the interstellar grain size distribution is thought to reflect a balance between coagulation in dense clouds and shattering in interstellar shocks as material constantly cycles between dense and diffuse ISM phases (Jones et al. 1996; Dominik & Tielens 1997).

Infrared and visual studies of the wavelength dependence of linear polarization and the ratio of total-to-selective extinction were among the first observational indications of the importance of grain growth in molecular clouds (Carrasco et al. 1973; Wilking et al. 1980; Whittet 2005). Early support for grain growth by coagulation in molecular clouds was also provided by a Copernicus study that revealed a decreased amount of visual

[★] Collision tables are only available in electronic form at the CDS via anonymous ftp to cdsarc.u-strasbg.fr (130.79.128.5) or via <http://cdsweb.u-strasbg.fr/cgi-bin/qcat?J/A+A/502/845>

extinction per H-nucleus in the ρ -Oph cloud relative to the value in the diffuse interstellar medium (Jura 1980). These type of visual and UV studies are by necessity limited to the outskirts of molecular clouds. Subsequent IR missions provided unique handles on the properties of dust deep inside dense clouds. In particular, comparison of far-IR emission maps taken by IRAS and Spitzer and near-IR extinction maps derived from 2MASS indicate grain growth in the higher density regions (Schnee et al. 2008). Likewise, evidence for grain coagulation is also provided by a comparison of visual absorption studies (e.g., star counts) and sub-millimeter emission studies which imply that the smallest grains have been removed efficiently from the interstellar grain size distribution (Stepnik et al. 2003). Similarly, a recent comparison of Spitzer-based, mid-IR extinction and submillimeter emission studies of the dust characteristics in cloud cores reveals systematic variations in the characteristics as a function of density consistent with models of grain growth by coagulation (Butler & Tan 2009). Dust-to-gas ratios derived from a comparison of line and continuum sub-millimeter data is also consistent with grain growth in dense cloud cores (Goldsmith et al. 1997). In recent years, X-ray absorption studies with Chandra have provided a new handle on the total H column along a line of sight – that can potentially probe much deeper inside molecular clouds than UV studies – and in combination with Spitzer data, the decreased dust extinction per H-nucleus reveals grain growth in molecular clouds (Winston et al. 2007). Finally, Spitzer/IRS allows studies of the silicate extinction inside dense clouds and a comparison of near-IR color excess with $10\ \mu\text{m}$ optical depth reveals systematic variations which is likely caused by coagulation (Chiar et al. 2007). This is supported by an analysis of the detailed absorption profile of the $10\ \mu\text{m}$ silicate absorption band in these environments (Bowey et al. 1998; van Breemen et al. 2009).

Because it is the site of planet formation, theoretical coagulation studies have largely focused on grain growth in protoplanetary disks (Weidenschilling & Cuzzi 1993). In molecular clouds, dust coagulation has been theoretically modeled by Ossenkopf (1993) and Weidenschilling & Ruzmaikina (1994). In these studies, coagulation is driven by processes that provide grains with a relative motion. For larger grains ($\gtrsim 100\ \text{\AA}$) turbulence in particular is important in providing relative velocities. These motions – and the outcomes of the collisions – are very sensitive to the coupling of the particles to the turbulent eddies, which is determined by the surface area-to-mass ratio of the dust particles. At low velocities, grain collisions will lead to the growth of very open and fluffy structures, while at intermediate velocities compaction of aggregates occurs. At very high velocities, cratering and catastrophic destruction will halt the growth (Dominik & Tielens 1997; Paszun & Dominik 2009; Blum & Wurm 2008). Thus, to study grain growth requires us to understand the relationships between the macroscopic velocity field of the molecular cloud, the internal structure of aggregates (which follows from its collision history), and the microphysics of dust aggregate collisions. In view of the complexity of the coagulation process and the then existing, limited understanding of the coagulation process, previous studies of coagulation in molecular cloud settings have been forced to make a number of simplifying assumptions concerning the characteristics of growing aggregates.

Theoretically, our understanding of the coagulation process has been much improved by the development of the atomic force microscope, which has provided much insight in the binding of individual monomers. This has been translated into simple relationships between velocities and material parameters, which

prescribe under which conditions sticking, compaction, and fragmentation occur (Chokshi et al. 1993; Dominik & Tielens 1997). Over the last decade, a number of elegant experimental studies by Blum and coworkers (see Blum & Wurm 2008) have provided direct support for these concepts and in many ways expanded our understanding of the coagulation process. Numerical simulations have translated these concepts into simple recipes, which link the collisional parameters and the aggregate properties to the structures of the evolving aggregates (Paszun & Dominik 2009). Together with the development of Monte Carlo methods, in which particles are individually followed (Ormel et al. 2007; Zsom & Dullemond 2008), these studies provide a much better framework for modeling the coagulation process than hitherto possible.

In this paper, we reexamine the coagulation of dust grains in molecular cloud cores in the light of this improved understanding of the basic physics of coagulation with a two-fold goal. First, we will investigate the interrelationship between the detailed prescriptions of the coagulation recipe and the structure, size, and mass of aggregates that result from the collisional evolution. Therefore, a main goal of this work is to explore the full potential of the collision recipes, e.g., by running simulations that last long enough for fragmentation phenomena to become important. Second, we aim to give a simple prescriptions for the temporal evolution of the total grain surface area in molecular clouds, thereby capturing its observational characteristics, in terms of the physical conditions in the core.

This paper is organized as follows. Section 2 presents a simplified and static model of molecular clouds we adopted in our calculations. Section 3 describes the model to treat collisions between dust grains and, more generally, aggregates of dust grains. In Sect. 4 the results are presented: we discuss the imprints of the collision recipe on the coagulation and also present a parameter study, varying the cloud gas densities and the dust material properties. In Sect. 5 we review the implications of our result to molecular clouds and Sect. 6 summarizes the main conclusions.

2. Density and velocity structure of molecular clouds

The physical structure of molecular clouds – the gas density and temperature profiles – is determined by its support mechanisms: thermal, rotation, magnetic fields, or turbulence. If there is only thermal support to balance the cloud’s self-gravity and the temperature is constant, the density, assuming spherical symmetry, is given by $\rho_g \propto r^{-2}$, where ρ_g is the gas density and r the radius¹. However, the isothermal sphere is unstable as it heralds the collapse phase (Shu 1977). The cloud then collapses on a free-fall timescale

$$t_{\text{ff}} = \sqrt{\frac{3\pi}{32G\rho_g}} = 1.1 \times 10^5 \text{ yr} \left(\frac{n}{10^5 \text{ cm}^{-3}} \right)^{-1/2}, \quad (1)$$

where G is Newton’s gravitational constant, $n = \rho_g/m_{\text{H}}\mu$ the number density of the molecular gas², m_{H} the hydrogen mass, and $\mu = 2.34$ the mean molecular mass. Thermally supported cores are stable if the thermal pressure wins over gravity, a

¹ A list of symbols is provided in Appendix D.

² Note that our definition of density – n , the number of gas molecules per cm^3 – differs from the density of hydrogen nuclei (n_{H}), which is more commonly referred to as density in the dust/ISM communities. For cosmic abundances n_{H} is related to n as $n \approx 1.7n_{\text{H}}$.

situation described by the Bonnor-Ebert sphere, where an external pressure confines the cloud (still assuming a constant temperature).

Magnetic fields in particular are important to support the cloud against the opposing influence of gravity. Ion-molecule collisions provide friction between the ions and neutrals and in that way couple the magnetic field to the neutral cloud. Over time the magnetic field will slowly leak out on an ambipolar diffusion timescale

$$t_{\text{ad}} \sim \frac{3K_{\text{in}}}{4\pi\mu m_{\text{H}}G} \left(\frac{n_i}{n}\right) \approx 3.7 \times 10^6 \text{ yr} \left(\frac{n}{10^5 \text{ cm}^{-3}}\right)^{-1/2}, \quad (2)$$

where K_{in} is the ion-molecular collision rate and n_i the density in ions. In Eq. (2) we have used an ion-neutral collision rate of $K_{\text{in}} = 2 \times 10^{-9} \text{ cm}^3 \text{ s}^{-1}$ and a degree of ionization due to cosmic rays of $n_i/n = 2 \times 10^{-5} / \sqrt{n}$ (Tielens 2005).

Turbulence is another possible support mechanism of molecular cores, but its nature is dynamic – rather than (quasi)static. At large scales it provides global support to molecular clouds, whereas at small scales it locally compresses the gas. If these overdensities exist on timescales of Eq. (1), collapse will follow. This is the gravo-turbulent fragmentation picture of turbulence-dominated molecular clouds, where the (supersonic) turbulence is driven at large scales, but also reaches the scales of quiescent (subsonic) cores (Mac Low & Klessen 2004; Klessen et al. 2005). In this dynamical, turbulent-driven picture both molecular clouds and cores are transient objects.

Thus, cloud cores will dynamically evolve due to either ambipolar diffusion and loss of supporting magnetic fields or due to turbulent dissipation, or simply because the core is only a transient phase in a turbulent velocity field. In this work, for reasons of simplicity, we consider only a static cloud model – the working model – in which turbulence is unimportant for the support of the core, but where (subsonic) turbulence is included in the formalism for the calculation of relative motions between the dust particles.

2.1. Working model

In this exploratory study we will for simplicity adopt an homogeneous core of mass given by the critical Jeans mass. Moreover, we assume the cloud is turbulent, but neglect the influence of the turbulence on the support of the cloud. Thus, our approximation is probably applicable for high density, low mass cores as velocity dispersions increase towards high mass cores (Kawamura et al. 1998). The homogeneous structure ensures that collision timescales are the same throughout the cloud, i.e., the coagulation and fragmentation can be treated locally. In our calculations, the sensitivity of the coagulation on the gas density n will be investigated and the relevant coagulation and fragmentation timescales will be compared to the timescales in Eqs. (1) and (2).

Starting from the isodense sphere, the cloud outer radius is given by the Jeans length (Binney & Tremaine 1987)

$$L_J = \frac{1}{2} \sqrt{\frac{\pi c_g^2}{G\rho_g}} = 0.033 \text{ pc} \left(\frac{n}{10^5 \text{ cm}^{-3}}\right)^{-1/2} \left(\frac{T}{10 \text{ K}}\right)^{1/2}, \quad (3)$$

where $c_g = kT/\mu$ is the isothermal sound speed and T the temperature of the cloud. A temperature of 10 K is adopted. The sound crossing time L_J/c_g is comparable to the free-fall time of the cloud.

Regarding the driving scales of the turbulence we assume (i) that the largest eddies decay on the sound crossing time, i.e.,

$t_L = L_J/c_g$, and (ii) that the fluctuating velocity at the largest scale is given by the sound speed, $v_L = c_g$. Thus, the turbulent viscosity is $\nu_t = Lv_L = v_L^2 t_L = c_g L_J$ with $L = L_J$ the size of the largest eddies. Although our parametrization of the large eddy quantities seems rather ad-hoc, we can build some trust in this relation by considering the energy dissipation rate v_L^3/L per unit mass, which translates into a heating rate of

$$n\Gamma = \frac{v_L^3}{L} \rho_g = 2.5 \times 10^{-23} \text{ erg cm}^{-3} \text{ s}^{-1} \left(\frac{T}{10 \text{ K}}\right) \left(\frac{n}{10^5 \text{ cm}^{-3}}\right)^{3/2}. \quad (4)$$

Based upon observational studies of turbulence in cores, Tielens (2005) gives a heating rate of $n\Gamma = 3 \times 10^{-28} n \text{ erg s}^{-1}$, with which Eq. (4) reasonably agrees for the range of densities we consider. Additionally, the adoption of the crossing time and sound speed for the large eddy properties are natural upper limits.

The turbulent properties further follow from the Reynolds number,

$$\text{Re} = \frac{\nu_t}{\nu_m} = \frac{v_L L}{c_g \ell_{\text{mfp}}/3} = 6.2 \times 10^7 \left(\frac{n}{10^5 \text{ cm}^{-3}}\right)^{1/2} \left(\frac{T}{10 \text{ K}}\right)^{1/2}, \quad (5)$$

where ν_m is the molecular viscosity and ℓ_{mfp} the mean free path of a gas particle. Assuming a Kolmogorov cascade, the turn-over time and velocity at the inner scale follow from the Reynolds number

$$t_s = \text{Re}^{-1/2} t_L = 2.2 \times 10^1 \text{ yr} \times \left(\frac{n}{10^5 \text{ cm}^{-3}}\right)^{-3/4} \left(\frac{T}{10 \text{ K}}\right)^{-1/4}; \quad (6a)$$

$$v_s = \text{Re}^{-1/4} v_L = 2.1 \times 10^2 \text{ cm s}^{-1} \times \left(\frac{n}{10^5 \text{ cm}^{-3}}\right)^{-1/8} \left(\frac{T}{10 \text{ K}}\right)^{3/8}. \quad (6b)$$

A collisional evolution model requires a prescription for the relative velocities Δv between two solid particles. Apart from turbulence, other mechanisms, reflecting differences in the thermal, electrostatic, and aerodynamic properties of particles, will also provide particles with a relative motion. However, under most molecular cloud conditions turbulence will dominate the velocity field (Ossenkopf 1993) and in this work we only consider turbulence. Then, the surface area-to-mass ratio of the dust particles is of critical importance since this quantity determines the amount of coupling between the dust particles and the gas. We use the analytic approximations of Ormel & Cuzzi (2007) for the relative velocity between two particles. These expressions only include contributions that arise as a result of the particle's inertia in a turbulent velocity field and do not contain contributions that arise from gyroresonance acceleration (see, e.g., Yan et al. 2004). See Appendix A for more details.

3. Collision model

Dust grains that collide can stick together, forming aggregates (see Fig. 1). In this work we consider the collisional evolution of the distribution of aggregates, $f(N, t)$: the number of aggregates of mass N with time. Many works have studied aggregate growth under the conditions of perfect sticking upon contact, neglecting the effects of the impact energy on the structure of aggregates (Meakin 1988; Meakin & Donn 1988; Ossenkopf 1993). Of special interest are the particle-cluster aggregation (PCA) and cluster-cluster aggregation (CCA) modes. In PCA, the aggregates collide only with single grains, while in CCA the collision

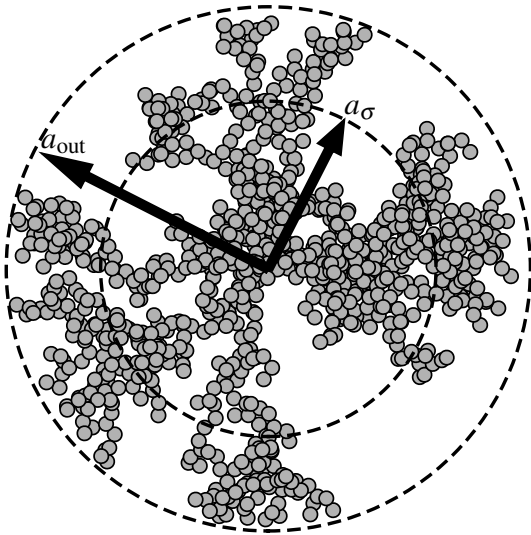


Fig. 1. 2D projection of a fluffy aggregate with indication of the geometrical radii, a_σ , and the outer radii, a_{out} .

partners are of similar size and structure. In CCA, the emerging structures become true fractals, with a fractal dimension ~ 2 . For PCA, however, an homogeneous structure is eventually reached at a filling factor of $\sim 15\%$.

However, the assumption that the internal structure is fixed (as in fractals) becomes invalid if the collisions take place between particles of different size. Furthermore, at higher energies the assumption of “hit-and-stick” breaks down: aggregate bouncing, compaction (in which the constituent grains rearrange themselves), and fragmentation lead to a rearrangement of the internal structure. These collisional processes, except bouncing, are included in our collision model.

We quantify the internal structure of aggregates in terms of the geometrical filling factor, ϕ_σ , defined as

$$\phi_\sigma = N \left(\frac{a_0}{a_\sigma} \right)^3, \quad (7)$$

where we have assumed that the aggregate contains N equal size grains of radius a_0 with $a_\sigma = \sqrt{\sigma}/\pi$ the projected surface equivalent radius of the aggregate. For very fluffy aggregates a_σ can be much less than the outer radius of the aggregate, a_{out} , see Fig. 1. The definition of the filling factor in terms of the projected area determines its aerodynamic behavior, and thereby the relative velocities (Δv) between the dust aggregates³.

Each collisions is classified into one of three groups:

1. hit-and-stick. At low collision energies, the internal structure of the particles is preserved;
2. local. Only a small part of the aggregate is affected by the collision, as in, e.g., erosion. The mass ratio between the two particles is large;
3. global. The collision outcome results in a major change to the structure or size of the target aggregate. Relevant for equal-size particles or at large energies.

³ The compactness parameter ϕ_σ is the inverse of the enlargement factor ψ , previously used in Ormel et al. (2007). Ossenkopf (1993) uses $x = \phi_\sigma^{-2}$ as its structural parameter.

Figure 2 provides the adopted decision chain between the three regimes. Parameters that enter the chain are the collision energy,

$$E = \frac{1}{2} m_\mu (\Delta v)^2 = \frac{1}{2} \frac{m_1 m_2}{m_1 + m_2} (\Delta v)^2, \quad (8)$$

where m_μ the reduced mass, the particle masses (m_1 and m_2 , or, in number of grains, N_1 and N_2), and the critical energies E_{roll} and E_{br} . Here, E_{br} is the energy to break a bond between two grains (the contact) and E_{roll} the energy required to roll the contact area over a visible fraction of the grain. These critical energies are defined as (Dominik & Tielens 1997)

$$E_{\text{br}} = A_{\text{br}} \frac{\gamma^{5/3} a_\mu^{4/3}}{\mathcal{E}^{*2/3}}, \quad (9a)$$

$$E_{\text{roll}} = 6\pi^2 \xi_{\text{crit}} \gamma a_\mu, \quad (9b)$$

where a_μ is the reduced radius of the grains ($a_\mu = a_0/2$ for equal size monomers), γ the surface energy density of the material, and \mathcal{E}^* the reduced elastic modulus. Here, following laboratory experiments (Blum & Wurm 2000) we adopt the values $\xi_{\text{crit}} = 2 \times 10^{-7}$ cm and $A_{\text{br}} = 2.8 \times 10^3$, which are larger than the theoretically derived values of Dominik & Tielens (1997).

Thus, when collisional energies are low enough for aggregate restructuring to be unimportant (experimentally determined to be $5E_{\text{roll}}$; Blum & Wurm 2000) particles are in the hit-and-stick regime. Similarly, when the collision energy is sufficient to break all contacts the collision falls – obviously – in the global regime. In the remainder the mass ratio of the colliding particles determines whether the collision is global or local. For mass ratios smaller than 0.1 the changes become more localized and it is seen from the simulations that at this point the energy distribution during a collision becomes inhomogeneous. Thus, we take $N_2/N_1 = 0.1$ as the transition point. A further motivation for adopting this mass ratio is that we construct the global recipe out of simulations between aggregate of the same size. Therefore, the mass range which it represents should not become too large.

Although in our collision model aggregates are characterized by only two properties (N and ϕ_σ), the collision outcome involves many other parameters (discussed in Sect. 3.3). These parameters are provided in tabulated form as a function of three input parameters – dimensionless energy parameter, filling factor, and impact parameter b – for both the local and the global recipe. To obtain these collision parameters, direct numerical simulations between two colliding aggregates were performed, in which the equations of motions for all grains within the two colliding aggregates are computed (Paszun & Dominik 2009). An example of these quantities is the fraction of missing collisions, which is a result of the fact that we have defined the collision cross section σ^C in terms of the outer radii, $\sigma^C = \pi(a_{\text{out},1} + a_{\text{out},2})^2$. Appendix B presents a description of the numerical simulations with their results, discusses a few auxiliary relations that are required for a consistent treatment of the collision model, and treats the format of the collision tables⁴.

Two key limitation of these binary aggregate simulations follow from computational constraints: (i) the number of grains that can be included is limited to $N \sim 10^3$; and (ii) the simulations cannot take into account a grain size distribution that spans over orders of magnitude in mass. These limitations are reflected in our collision model and constitute a potential bottleneck for the level of realism for the application of our results to molecular clouds. We therefore first motivate our choice for the

⁴ The tables are provided online.

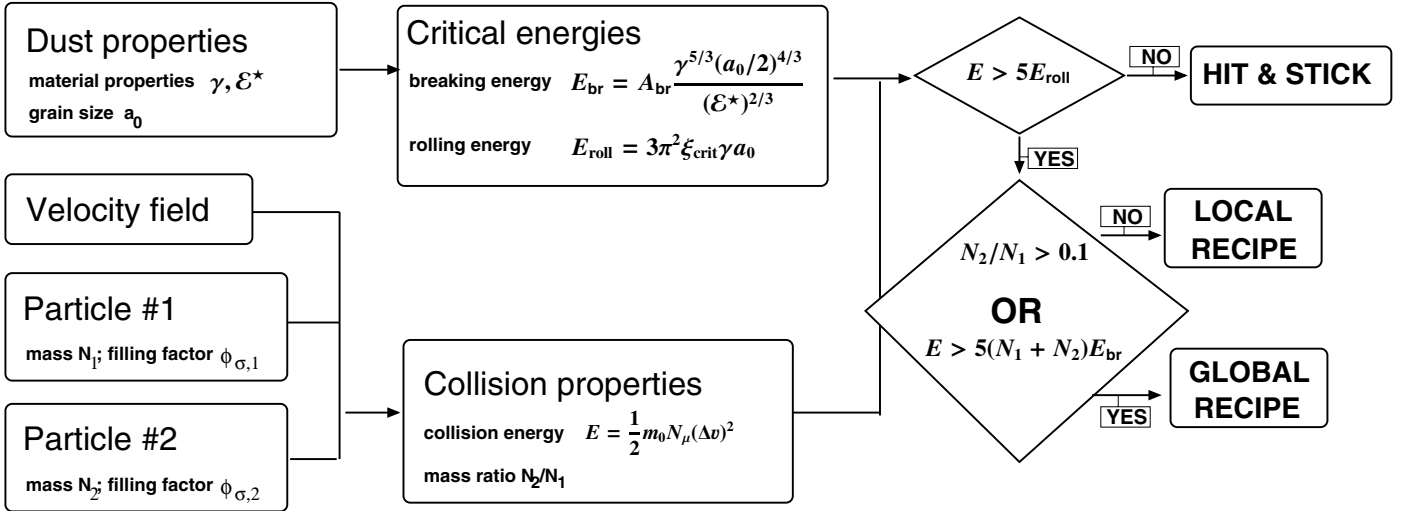


Fig. 2. Schematic decision chain employed to distinguish between the hit-and-stick, global, and local recipes.

monomer size and present scaling relations that provide a way to extrapolate the results beyond the parameter space sampled in the simulation.

3.1. Representative monomer size of the MRN grain distribution

Our recipe is based on simulations of aggregates that are built of monomers of a single size. Therefore, we treat a monodisperse distribution of grains. In reality, interstellar dust exhibits a size distribution, or a series of size distributions based on the various grain types (e.g., [Desert et al. 1990](#); [Weingartner & Draine 2001](#)). For simplicity, we compare our monodisperse approach with the MRN grain distribution, in which the number of grains decreases as a $-7/2$ power-law of size, i.e., $n(a)da \propto a^{-7/2}$, between a lower (a_i) and an upper (a_f) size ([Mathis et al. 1977](#)). Thus, in the MRN-distribution the smallest grains dominate by number, whereas the larger grains dominate the mass. For an MRN distribution we adopt, $a_i = 50 \text{ \AA}$ and $a_f = 0.25 \text{ }\mu\text{m}$. To answer the question which grain size best represents the MRN distribution, we consider both its mechanical and aerodynamic properties.

In the monodisperse situation the mechanical properties of a particle (its strength) can be estimated from the total binding energy per unit mass, E_{br}/m_0 , if we assume each grain has one unique contact. In the literature the strength of a material is usually denoted by the quantity Q . Thus, for a monodisperse model we have

$$Q_0 = \frac{E_{br}(a_0/2)}{m_0} = k \frac{(a_0/2)^{4/3}}{a_0^3} = k 2^{-4/3} a_0^{-5/3}, \quad (10)$$

where $k = 3A_{br}\gamma^{5/3}/4\pi\rho_s\mathcal{E}^{*2/3}$ is a material constant with ρ_s the bulk density of the material. A smaller grain size thus lead to significantly stronger aggregates. For the MRN distribution we assume that a typical contact always involves a small grain, i.e., $a_\mu \simeq a_i$ enters in the E_{br} expression. Assuming again that the number of contacts is of the order of the number of grains, their average strength is given by

$$Q_{MRN} \simeq \frac{E_{br}(a_i) \int_{a_i}^{a_f} n(a) da}{4\pi\rho_s/3 \int_{a_i}^{a_f} n(a) a^3 da} \simeq k a_i^{-7/6} a_f^{-1/2} \quad (11)$$

where we have used that $a_f \gg a_i$. Equating Eqs. (10) and (11) it follows that the grain size at which the monodisperse model gives aggregates that have the same strength as the MRN is $a_0 \simeq 2^{4/5} a_i^{7/10} a_f^{3/10} = 560 \text{ \AA}$.

Apart from the mechanical properties, the *aerodynamic* properties of aggregates are of crucial importance to the collisional evolution. This mainly concerns the initial (fractal) growth stage. For a single grain $\sigma/m = (3/4\rho_s)a_0^{-1}$. For the MRN distribution an upper limit on σ/m is provided by assuming that all of its surface is exposed, i.e., as in a 2D arrangement of grains; then,

$$\frac{\sigma}{m} = \frac{\int_{a_i}^{a_f} \pi n(a) a^2 da}{\int_{a_i}^{a_f} (4\pi\rho_s/3) n(a) a^3 da} = \frac{3}{4\rho_s} (a_i a_f)^{-1/2}, \quad (12)$$

and the equivalent aerodynamic grain size becomes $\sqrt{a_i a_f} = 350 \text{ \AA}$. However, this 2D result for the equivalent monodisperse size of the MRN distribution is a considerable underestimation, for three reasons: (i) in 3D the grains will overlap and σ becomes lower at the same mass; (ii) due to their low rolling energies, the smallest grains of size a_i will already initiate restructure at very low velocities; (iii) in the case of ice-coating, the lower grain size a_i will be larger by a factor of ~ 4 .

In three dimensions, however, the definition of an equivalent aerodynamic size becomes ambiguous, because σ/m is not a constant. To nevertheless get a feeling of the trend, we have calculated the aerodynamic properties of MRN aggregates that consists out of a few big grains, such that their total compact volume is equivalent to a sphere of $0.2\text{--}0.3 \text{ }\mu\text{m}$. These MRN aggregates were constructed through a PCA process, i.e., adding one grain at a time. Because the aggregates contains the large grains, they fully sample the MRN distribution and can therefore be regarded as the smallest building blocks for the subsequent collisional evolution.

We observed that, due to the above mentioned self-shielding, the aerodynamic size increases to $\sim 0.08\text{--}0.12 \text{ }\mu\text{m}$, significantly higher than the 2D limit of Eq. (12) (see also [Ossenkopf 1993](#)). Thus, the initial clustering phase of MRN-grains produces structures that behave aerodynamically as compact grains of $\sim 0.1 \text{ }\mu\text{m}$. We remark that this estimate is approximate – a CCA-like clustering will decrease it, whereas the above mentioned preferential compaction of the very small grains will increase σ/m – but the

trend indicates that in 3D the aerodynamic size becomes skewed to the larger grains in the distribution. Therefore, we take $0.1 \mu\text{m}$ as the equivalent monomer grain size of the MRN-distribution, but to assess the sensitivity of the adopted grain size to the results we also consider models with a different grain sizes.

3.2. Scaling of the results

A key limitation of the aggregate-aggregate collision simulations is the number of grains that can be used; typically, $N \lesssim 10^3$ is required in order to complete a thorough parameter study within a reasonable timeframe. As a consequence, the mass ratio of the colliding aggregate is also restricted. Furthermore, in the numerical experiments all simulations were performed using material properties applicable to silicates, whereas in molecular clouds we expect the grains to be coated with ice mantles. Clearly, scaling of the results is required such that the findings of the numerical experiments can be applied to aggregates of different size and composition.

Therefore, we scale the collisional energy E to the critical energies, E_{br} and E_{roll} , since these quantities involve the material properties. For a collision between silicate aggregates and ice-coated aggregates a similar fragmentation behavior may be expected if the collisional energy in the latter case is a factor $E_{\text{br}}^{\text{ice}}/E_{\text{br}}^{\text{sil}}$ higher. Similarly, restructuring is determined by the rolling energy, E_{roll} . Thus, the collision energy is normalized to E_{roll} where it concerns the change in filling factor and to E_{br} for all other parameters that quantify the collision outcome.

The division between the global and local recipes is also closely linked to scaling arguments. In the global recipe energies are normalized to the total number of monomers, N_{tot} . Thus, a collision taking place at twice the energy and twice the mass leads to the same fragmentation behavior. However, in the local recipe the amount of damage will be independent of the size of the bigger particle. In this case we then scale by N_{μ} , essentially the mass of the projectile. This information is captured in a single dimensionless energy parameter ε ,

$$\varepsilon = \frac{E}{N_{\text{eff}} E_{\text{crit}}}, \quad (13)$$

where E_{crit} and N_{eff} depend on the context: the energy E_{crit} can be either one of E_{br} or E_{roll} , whereas N_{eff} is one of N_{tot} or N_{μ} (see Table 1).

3.3. The collision parameters

In discussing the collision outcomes, we focus on the local and global recipes, which are a direct result of the numerical simulations. The hit-and-stick recipe is discussed in Appendix B.2.3. To streamline the recipe for a Monte Carlo approach, the specification of the collision outcomes slightly deviates from our previous study (Paszun & Dominik 2009).

In the general case of a collision including fragmentation the emergent mass distribution, $f(m)$, consists of two components: (i) a power-law component that describes the small fragments; and (ii) a large fragment component that consist out of one or two fragments (see Fig. 3). The separation between the two components is set, somewhat arbitrarily, at a quarter of the total mass of the aggregates, $N_{\text{tot}} = N_1 + N_2$. (It turns out that for our simulations the precise place of the cut is unimportant, because of the lack of severe fragmentation events). Then, the power-law distribution spans the range from monomer mass up to $N = N_{\text{tot}}/4$, whereas the large-fragment component consists of zero, one, or

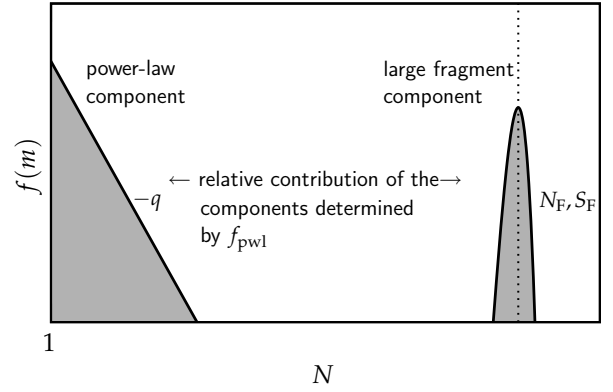


Fig. 3. Sketch of the adopted formalism for the size distribution with which the results of the aggregate collision simulation are quantified. See text and Table 1 for the description of the symbols. If $f_{\text{pwl}} = 0$ no power-law component exist. The N_f and S_f parameters essentially indicate whether we have zero, one, or two large fragments.

two aggregates of masses larger than $N_{\text{tot}}/4$. To obtain the number of large fragments, the recipes provide the mean number of large fragments, N_f , together with its spread S_f .

Table 1 lists all quantities describing a collision outcome. Apart from N_f and S_f these include:

- the fraction of missing collisions, f_{miss} . This number gives the fraction of collisions in which no interaction between the aggregates took place. Missing collisions are a result from the choice of normalizing the impact parameter b to the outer radius a_{out} , $\tilde{b} = b/(a_{\text{out},1} + a_{\text{out},2})$ (see Appendix B.2.2). For large values of \tilde{b} and very fluffy structures f_{miss} becomes significant;
- the mass fraction in the power-law component, f_{pwl} . It gives the fraction of the total mass (N_{tot}) that is contained in the power-law component. In the local recipe f_{pwl} is defined relative to N_{μ} , because here the amount of erosion is measured with respect to the smaller projectile;
- the exponent of the power-law distribution, q . It determines the distribution of the small fragments, i.e., $f(m) \propto m^{-q}$;
- the relative change in filling factor, C_{ϕ} . It gives the change in filling factor of the large fragment component, $\phi_{\sigma}^{\text{new}} = C_{\phi} \phi_{\sigma}^{\text{ini}}$. $C_{\phi} < 1$ reflects compaction, whereas $C_{\phi} > 1$ reflects decompaction. Because C_{ϕ} refers to the change in the filling factor of the large aggregate (for both the local and global recipe), its dimensionless energy parameter ε is always normalized to the total number of grains, $N_{\text{eff}} = N_{\text{tot}}$. Thus, the compaction may be local and moderate, but the affected quantity – the filling factor – describes a global property. Moreover, to prevent possible spuriously high values of ϕ_{σ} , we artificially assign an upper limit of 33% to the collisional compaction of aggregates (Blum & Schräpler 2004).

3.3.1. The local recipe

Figure 4a shows how much mass is ejected during collisions at different energies and for different filling factors (symbols). Recall that in the local recipe the f_{pwl} quantity involves a normalization to N_{μ} , rather than N_{tot} . At high energies, then, the excavated mass may exceed the mass of the small projectile by even two orders of magnitude. The distribution of the small fragments created by the erosion is relatively flat with slopes oscillating between $q = -2.0$ and $q = -1.3$. The number of large

Table 1. Quantities provided by the adjusted collision recipe.

Symbol	Description	Energy scaling parameters in Eq. (13)	
		Global (3)	Local (4)
(1)	(2)		
f_{miss}	Fraction of collisions that resulted in a miss ^a	—	—
N_f	Mean number of large fragments	$N_{\text{tot}}E_{\text{br}}$	$N_{\mu}E_{\text{br}}$
S_f	Standard deviation of the N_f	$N_{\text{tot}}E_{\text{br}}$	$N_{\mu}E_{\text{br}}$
f_{pwl}	The fraction of the mass in the small fragments component. Normalized to N_{tot} (global recipe) or N_{μ} (local recipe).	$N_{\text{tot}}E_{\text{br}}$	$N_{\mu}E_{\text{br}}$
q	Exponent of the power-law distribution of small fragments	$N_{\text{tot}}E_{\text{br}}$	$N_{\mu}E_{\text{br}}$
$C_{\phi} = \phi_{\sigma}/\phi_{\sigma}^{\text{ini}}$	Relative change of the geometrical filling factor.	$N_{\text{tot}}E_{\text{roll}}$	$N_{\text{tot}}E_{\text{roll}}$

Note: Columns (3)–(4) denote the energy scaling expressions used to obtain the dimensionless energy parameter, ε , see Eq. (13).

^a Given as function of $a_{\text{out}}/a_{\sigma}$ instead of ϕ_{σ} , see Appendix B.3.

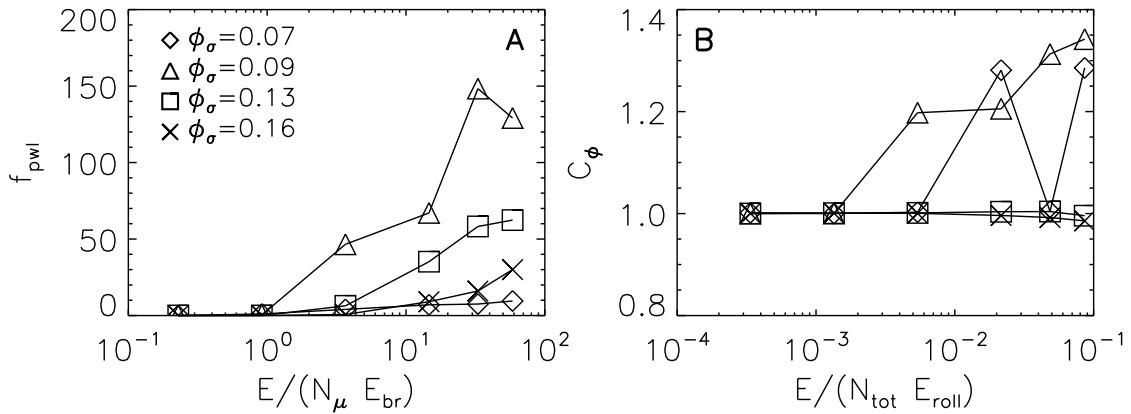


Fig. 4. Quantities provided by the local recipe. *The left panel* shows the mass in small fragments of the power-law component, normalized to the reduced mass of the colliding aggregates $f_{\text{pwl}} = M_{\text{pwl}}/m_{\mu}$. *The right panel* shows the relative change in the geometrical filling factor $C_{\phi} = \phi_{\sigma}^{\text{new}}/\phi_{\sigma}^{\text{ini}}$. Symbols refer to the initial filling factor of the larger aggregate.

fragments N_f rarely increases above unity. The exception are the “lucky projectiles” that destroy the central contacts of very fluffy aggregates, causing the two sides of the aggregate to become disconnected. If energies are sufficiently high, fragments produced in a cratering event can result in secondary impacts, enhancing the erosion efficiency.

Since the influence of the impact is local, the change in filling factor is relatively minor (see Fig. 4b). However, increasing the collision energy results in an increasing degree of compression. Only very fluffy and elongated aggregates may break in half, causing an artificial increase of the filling factor. This can be observed in Fig. 4b for aggregates with $\phi_{\sigma}^{\text{ini}} = 0.07$ (diamonds), where the change in filling factor shows a strong variation for energies above $E = 10^{-2}N_{\text{tot}}E_{\text{roll}}$.

3.3.2. The global recipe

In Fig. 5 a few results from the global recipe are presented, in which results of collisions at central impact parameter ($\tilde{b} = 0$, left panels) and off-center collisions ($\tilde{b} = 0$, right panels) are contrasted. In Figs. 5a and 5b the number of large particles that remain after a collision, N_f , is given. At low energies the number of fragments is the same ($N_f = 1$) in both cases, reflecting sticking. At very high energies ($E > 5N_{\text{tot}}E_{\text{br}}$), the central collision results in catastrophic disruption ($N_f = 0$). Off-center collisions, on the other hand, tend to produce two large fragments at higher energies; because they interact only with their outer parts, the

amount of interaction is insufficient to let the colliding aggregates either stick or fragment.

Figures 5c,d show the mass in the power-law component (small fragments). Central collisions result in an equal distribution of energy among the monomers. A collision energy of $3N_{\text{tot}}E_{\text{br}}$ is sufficient to shatter an aggregate. Off-center collisions are more difficult to fully destroy, though, and show, moreover, a strong effect on porosity. In the most compact aggregate (crosses) over 70% of the mass ends up in the power-law component, whereas the remainder is in one large fragment. However, these are average quantities, and in some experiments all the mass ended up in the power-law component as can be seen from Fig. 5b where N_f drops below unity. For more fluffy aggregates the fragmentation is much less pronounced, because the redistribution of the kinetic energy over the aggregate is less effective. For example, very fluffy aggregates of filling factor $\phi_{\sigma} = 0.122$ (diamonds) colliding at an impact parameter of $\tilde{b} = 0.75$ produce small fragments which add up to only 6% of the total mass. The rest of the mass is locked into two large fragments.

The degree of damage can also be assessed through the slope of the power-law distribution of small fragments (q , not plotted in Fig. 5). The steeper the slope, the stronger the damage. Heavy fragmentation produces many small fragments and results in a steepening of the power-law. Although destruction is very strong in the case of a central impact (the slope reaches values of $q = -3.7$ for $E > 20N_{\text{tot}}E_{\text{br}}$), it weakens considerably for off-center collisions ($q > -2.0$). For erosive events statistics

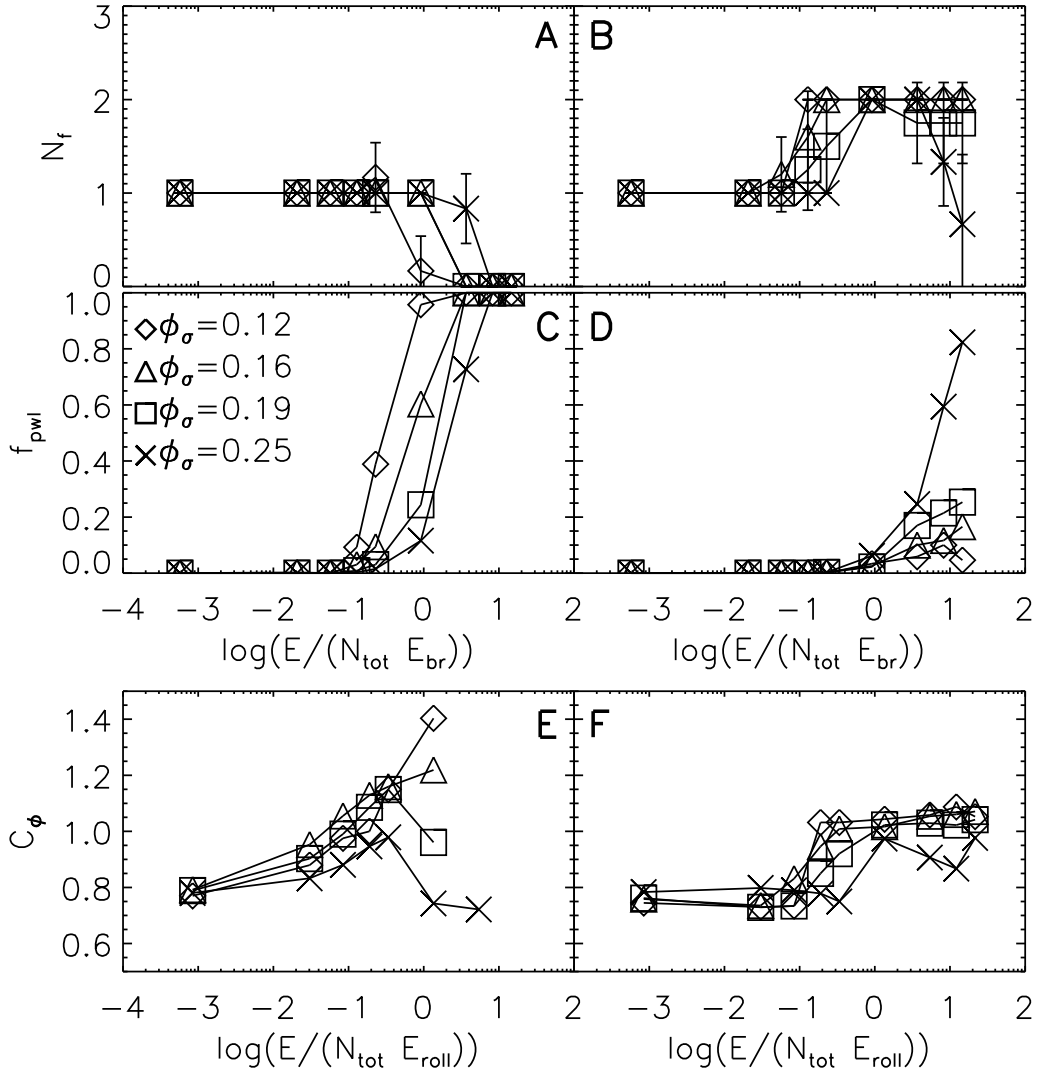


Fig. 5. Quantities provided by the global recipe. *Left panels* correspond to central collisions, while *the right panels* correspond to off-center collisions at normalized impact parameter $\bar{b} = 0.75$. *From top to bottom*: number of large fragments N_f (A, B); mass of the small fragments component, M_{pwl} , normalized to the total mass of the two aggregates M_{tot} (C, D); relative change in the geometrical filling factor $C_\phi = \phi_\sigma^{\text{new}}/\phi_\sigma^{\text{ini}}$ (E, F).

limit an accurate determination of q . However, for erosion the fragments are small in any case, independent of q .

At low energies, the amount of aggregate restructuring, quantified in the C_ϕ parameter, is independent of impact parameter (Figs. 5e,f). This is simply because the collision energy is too low for restructuring to be significant. The aggregates' volume then increases in a hit-and-stick fashion, resulting in a decrease of the filling factor ($C_\phi < 1$). With increasing collision energy the degree of restructuring is enhanced, and compression becomes more visible. Central impacts strongly affect the filling factor ϕ_σ . Figure 5e shows that the compression is maximal at an impact energy of about $E = N_{\text{tot}}E_{\text{roll}}$. Aggregates that are initially compact are difficult to further compress, because for filling factors above a critical value of 33% the required pressures increase steeply (Blum et al. 2006; Paszun & Dominik 2008). Any further pressure will preferentially move monomers sideways, causing a flattening of the aggregate and a decreasing packing density. Off-center collisions, however, lead to a much weaker compression (Fig. 5f). Here, the forces acting

on monomers in the impacting aggregates are more tensile, and tend to produce two large fragments with the filling factor unaffected, $C_\phi = 1$.

4. Results

The formulation of the collision recipe in terms of the six output quantities enables us to calculate the collisional evolution by a Monte Carlo method (see Appendix C for its implementation). The sensitivity of the collisional evolution to the environment (e.g., gas density, grain size, grain type; see Table 2) is assessed. The coagulation process is generally followed for 10^7 yr. While we realize that bare silicates and the long timescales may not be fully relevant for molecular clouds, we have elected here to extend our calculations to fully probe the characteristics of the coagulation process. In particular, since fragmentation is explicitly included in the collision model we evolve our runs until a steady-state situation materializes.

Table 2. List of the model runs.

id	Density n [cm ⁻³]	Type	Grain size a_0 [μm]	Figure Ref.
(1)	(2)	(3)	(4)	(5)
1	10 ³	ice	0.1	
2	10 ⁴	silicates	0.1	Fig. 10
3	10 ⁴	ice	0.1	Fig. 10
4	10 ⁵	silicates	0.1	Fig. 10
5	10 ⁵	silicates	1	
6 ^a	10 ⁵	ice	0.1	Figs. 6, 8, 7
7	10 ⁵	ice	1	Fig. 11
8	10 ⁵	ice	0.03	Fig. 11
9	10 ⁵	ice, compact ^b	0.1	Fig. 9
10	10 ⁵	ice, head-on ^c	0.1	Figs. 8, 9
11	10 ⁶	silicates	0.1	Fig. 10
12	10 ⁶	ice	0.1	Fig. 10
13	10 ⁷	ice	0.1	

Note: (1) Model number. (2) Number density of the gas. (3) Collision type, describing material parameters and collision setup. Here, “ice” refers to ice-coated silicates of bulk density identical to bare silicates, $\rho_s = 2.65$ g cm⁻³, but different material properties: $\gamma = 370$ erg cm⁻² and $\mathcal{E}^* = 3.7 \times 10^{10}$ dyn cm⁻². For bare silicates, $\gamma = 25$ erg cm⁻² and $\mathcal{E}^* = 2.8 \times 10^{11}$ dyn cm⁻². (4) Monomer radius. (5) Figure reference. ^a The standard model; ^b filling factor of particles restricted to a minimum of 33%; ^c central impact collisions only ($b = 0$).

In Sect. 4.1 the results from the standard model ($n = 10^5$ cm⁻³, $a_0 = 0.1$ μm, ice-coated silicates) are analyzed. Section 4.2 presents the results of our parameter study.

4.1. The standard model

Figure 6 shows the progression of the collisional evolution of ice-coated silicates at a density of $n = 10^5$ cm⁻³ (the standard model) starting from a monodisperse distribution of 0.1 μm grains. Each curve shows the average of 10 simulations, where the gray shading denotes the 1σ spread in the simulations. At $t = 0$ the distribution starts out monodisperse at size $N = 1$. The distribution function $f(N)$ gives the number of aggregates per unit volume such that $f(N)dN$ is the number density of particles in a mass interval $[N, N + dN]$. Thus, at $t = 0$ the initial distribution has a number density of $f(N = 1, t = 0) = n\mu m_H/\mathcal{R}_g d m_0 = 3.5 \times 10^{-7}$ cm⁻³ for $n = 10^5$ cm⁻³ and $a_0 = 0.1$ μm. On the y -axis $N^2 f(N)$ is plotted, which shows the mass of the distribution per logarithmic interval, at several times during the collisional evolution. The mass where $N^2 f(N)$ peaks is denoted the mass peak: it corresponds to the particles in which most of the mass is contained. The peak of the distribution curves stays on roughly the same level during its evolution, reflecting conservation of mass density.

After 10⁵ yr (first solid line) a second mass peak has appeared at $N \simeq 10$. The peak at $N = 1$ is a result of the compact ($\phi_\sigma = 1$) size and smaller collisional cross-section of monomers compared with dimers, trimers. Furthermore, the high collisional cross section of, e.g., dimers is somewhat overestimated, being the result of the adopted power-law fit between the geometrical and collisional cross section (Fig. B.3). These effects are modest, however, and do not affect the result of the subsequent evolution. Meanwhile, the porosity of the aggregates steadily increases, initially by hit-and-stick collisions but after $\sim 10^5$ yr

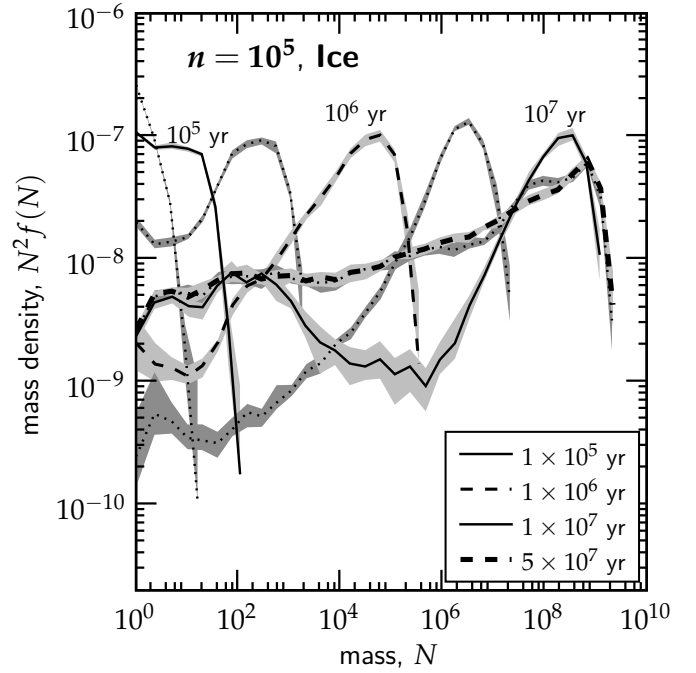


Fig. 6. Mass distribution of the standard model ($n = 10^5$ cm⁻³, $a_0 = 10^{-5}$ cm, ice-coated silicates) at several times during its collisional evolution, until $t = 5 \times 10^7$ yr. The distribution is plotted at times of 10^i yr (solid lines, except for the 10^6 yr curve, which is plotted with a dashed line) and 3×10^i yr (all dotted lines), starting at $t = 3 \times 10^4$ yr. The gray shading denotes the spread in 10 runs. Mass is given in units of monomers. The final curve (thick dashed line) corresponds to 5×10^7 yr and overlaps the 3×10^7 yr curve almost everywhere, indicating that steady-state has been reached.

mostly through low-energy collisions between equal size particles (global recipe) that do not visibly compress the aggregates. In Fig. 7 the porosity distribution is shown at several times during the collisional evolution. Initially, due to low-energy collisions the filling factor decreases as a power-law with exponent $\simeq 0.3$, $\phi_\sigma \simeq N^{-0.3}$. This trend ends after $N \sim 10^3$, at which time collisions have become sufficiently energetic for compaction to halt the fractal growth. The filling factor then stabilizes and increases only slowly. At $t = 3 \times 10^6$ yr the $N \sim 10^7$ particles are still quite porous.

After 3×10^6 yr collisions have become sufficiently energetic for particles to start fragmenting, significantly changing the appearance of the distribution (Fig. 6). Slowly, particles at low mass are replenished and growth decelerates. When inquiring the statistics underlying the fragmenting collisions, we find that collisions that result in fragmentation show only modest erosion: only a tiny amount of the mass of the large aggregate is removed. Therefore, at the onset of erosion, growth is not immediately halted, but it is effective in replenishing the particles at low mass. Eventually, at $N \sim 10^9$ ($a \sim 100$ μm) the erosive collisions reach a point at which there is no net growth. With increasing time and replenishment, the small particles start to reaccumulate to produce a nearly flat distribution in terms of $N^2 f(N)$. Since the final curve ($t = 5 \times 10^7$ yr) mostly overlaps the 3×10^7 yr curve (both in Figs. 6 and 7) it follows that steady state is reached on $\sim 10^7$ yr timescales – much longer than the timescales on which molecular clouds are thought to exist.

At 10^7 yr the largest particles have reached the upper limit of 33% for the filling factor (see Fig. 7). Compaction increases the collision velocities between the particles and therefore

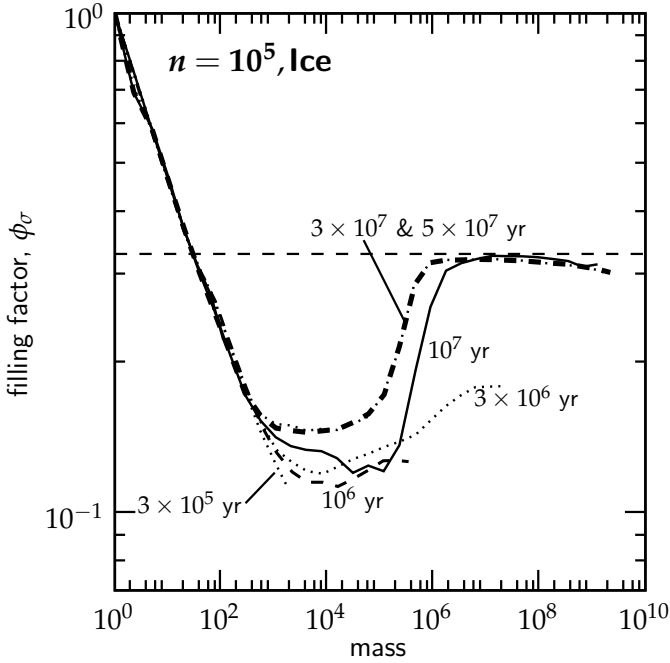


Fig. 7. The distribution of the filling factor, ϕ_σ , in the standard model, plotted at various times. Initially, the porosity decreases as a power-law, $\phi \approx N^{-0.3}$, the fractal regime. Compaction is most severe for the more massive particles where the filling factor reaches the maximum of 33%. Only mean quantities are shown, not the spread in ϕ_σ .

enhances the fragmentation. The presence of a large population of small particles in the steady state distribution also hints that they are responsible for the higher filling factors particles of intermediate mass (i.e., $N \sim 10^3$ – 10^6) have at steady-state compared with the filling factor of these particles at earlier times. Indeed, the turnover point at $N \sim 10^3$ corresponds to an energy of $\sim 5E_{\text{roll}}$ these particles have with small fragments. Compaction by small particles is thus much more efficient than collisions with larger (but very fluffy) particles.

4.1.1. Compact and head-on coagulation

To further understand the influence of the porosity on the collisional evolution, the progression of a few key quantities as function of time are plotted in Fig. 8: the mean size $\langle a \rangle$, the mass-average size $\langle a \rangle_m$, and the mass-average filling factor $\langle \phi_\sigma \rangle_m$ of the distribution. Here, mass-average quantities are obtained by weighing the particles of the Monte Carlo program by mass; e.g.,

$$\langle a \rangle_m = \frac{\sum_i m_i a_i}{\sum_i m_i}, \quad (14)$$

is the mass-weighted size. The weighing by mass has the effect that the massive particles contribute most, because it is usually these particles in which most of the mass resides. On the other hand, in a regular average all particles contribute equally, meaning that this quantity is particularly affected by the particles that dominate the number distribution. Thus, initially $\langle a \rangle_m = \langle a \rangle$ since at $t = 0$ there is only one particle size. With time, however, most of the mass ends up in large particles but the small particles still dominate by number, $\langle a \rangle_m > \langle a \rangle$. This picture is consistent with the distribution plots in Fig. 6.

How sensitive is the emergent size distribution to the adopted collision recipe? To address this question we ran simulations in which the collision recipe is varied with respect to the standard

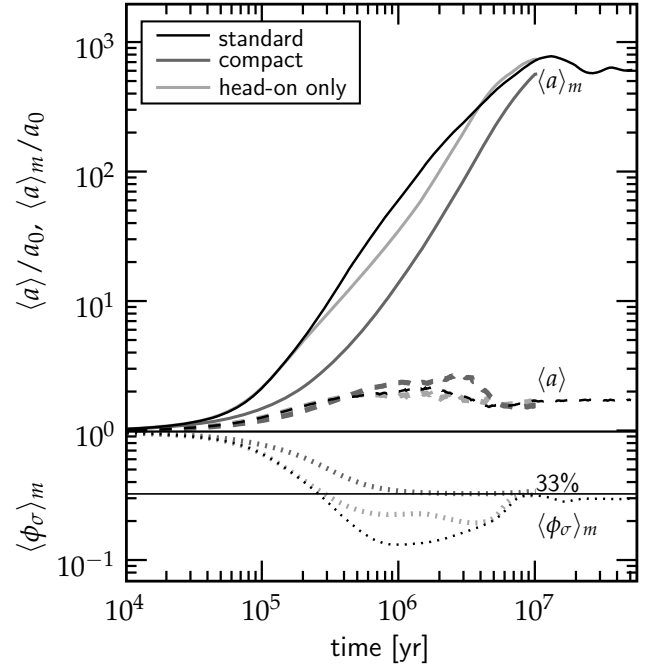


Fig. 8. (solid curves) The mean size $\langle a \rangle$ (dashed curves), the mass-weighted size $\langle a \rangle_m$ (dotted curves) and the mass-weighted filling factor, $\langle \phi_\sigma \rangle_m$ (solid curves) of the size distribution as function of time in the standard model (black curves), the compact model (dark gray curves) and the head-on only model (light gray curves).

model. The distribution functions of these runs are presented in Fig. 9, while Fig. 8 also shows the computed statistical quantities (until $t = 10^7$ yr). In the case of compact coagulation the filling factor of the particles was restricted to a minimum of 33% (but small particles like monomers still have a higher filling factor). Clearly, Fig. 8 shows that porous aggregates grow during the initial stages (cf. also Figs. 9a and 9b). These results are in line with a simple analytic model for the first stages of the growth, presented in Appendix A.2: the collision timescales between similar size aggregates is shorter when they are porous.

Figure 9c presents the results of the standard model in which collisions are restricted to take place head-on, an assumption that is frequently employed in collision studies (e.g., Wada et al. 2008; Suyama et al. 2008). That is, except for the missing collision probability (f_{miss}), the collision parameters are obtained exclusively from the $b = 0$ entry. The temporal evolution of the head-on only model is also given in Fig. 8 by the light-gray curves. It can be seen that the particles are less porous than for the standard model. This follows also from the recipe, see Fig. 5: at intermediate energies ($E/N_{\text{tot}}E_{\text{roll}} \sim 1$) central collisions are much more effective in compacting than off-center collisions. For the same reason growth in the standard model is also somewhat faster during the early stages. However, at later times the differences between Figs. 9b and 9c become negligible, indicating that head-on and off-center collisions do not result in a different fragmentation behavior.

Thus, we conclude that inclusion of porosity significantly boosts the growth rates on molecular cloud relevant timescales ($t = 10^5$ – 10^6 yr). Studies that model the growth by compact particles of the same internal density will therefore underestimate the aggregation. Off-center collisions are important to provide a (net) increase in porosity during the restructuring phase but do not play a critical role at later times.

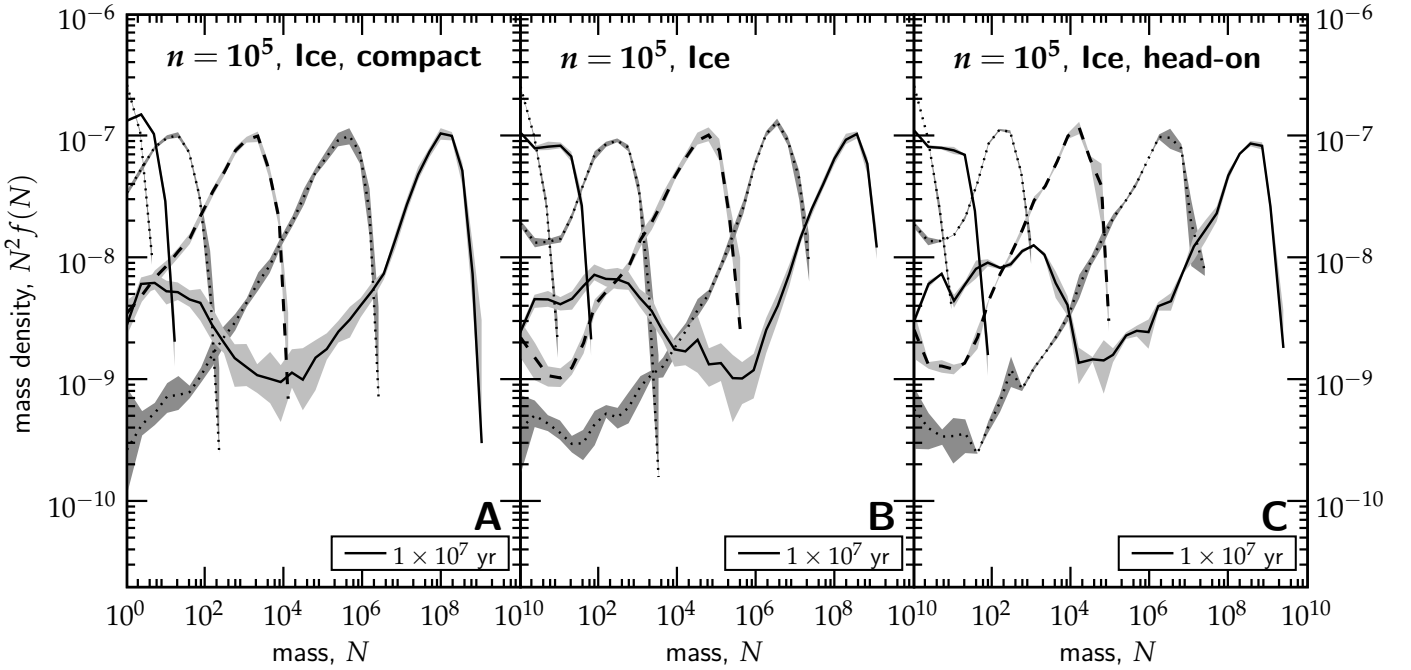


Fig. 9. The effects of the collision recipe on the evolution of the size distribution. The standard model (*b*, shown for comparison) is varied and features: (*a*) compact coagulation, in which the filling factor is restricted to a lower limit of 33%; (*c*) head-on collisions only, where the impact parameter is fixed at $b = 0$ for every collision. The calculations last for 10^7 yr.

4.2. How density and material properties affect the evolution

Figure 10a-c give the collisional evolution of silicates at several densities. In most of the models fragmentation is important from the earliest timescales on. Due to the much lower breaking energy of silicates compared with ice, silicates already start fragmenting at relative velocities of ~ 10 m s $^{-1}$. As a result, the growth is very modest: only a factor of 10 in size for the $n = 10^6$ cm $^{-3}$ model, whereas at lower densities most of the mass stays in monomers. For the same reason, silicates reach steady state already on a timescale of 10^6 yr, much faster than ice-coated particles.

In the case of ice-coated silicates (Figs. 10d,f) much higher energies are required to restructure and break aggregates and particles grow large indeed. In all cases the qualitative picture reflects that of our standard model (Fig. 10e), discussed in Sect. 4.1: porous growth in the initial stages, followed by compaction and fragmentation in the form of erosion. The evolution towards steady-state is a rather prolonged process and is only complete within 10^7 yr in Fig. 10f. In the low density model of Fig. 10d fragmentation does not occur within 10^7 yr. Steady state is characterized by a rather flat mass spectrum.

In Fig. 11 the collisional evolution is contrasted for three different monomer sizes: $a_0 = 300$ Å (Fig. 11a), 0.1 μm (the standard model, Fig. 11b), and 1 μm (Fig. 11c). To obtain a proper comparison, Fig. 11 uses physical units (grams) for the mass of the aggregates, rather than the dimensionless number of monomers, N . From Fig. 11 it can be seen that the models are extremely sensitive to the grain size. In Fig. 11c, for example, the weaker aggregates result in the dominance of fragmenting collisions already from the start. These curves, therefore, resemble the silicate models of Fig. 10b.

Figure 11a, on the other hand, shows that a reduction of the grain size by about a factor three ($a_0 = 0.03$ μm) enhances the growth significantly. Despite starting from a lower mass, the 300 Å model overtakes the standard model at $t \sim 10^6$ yr.

An understanding of this behavior is provided in Appendix A.2, the key element being the persistence of the hit-and-stick regime from which it is very difficult to break out if a_0 is small. Until 4×10^6 yr visible compaction fails to take place and aggregates become very porous indeed ($\phi \simeq 4 \times 10^{-4}$). The consequence is that fragmentation is also delayed, and has only tentatively started near the end of the simulations. We caution, however, against the relevance of the 300 Å model; as explained in Sect. 3.1, the choice of $a_0 = 300$ Å is too low to model aerodynamic and mechanical properties of MRN aggregates. But Fig. 11 serves the purpose of showing the sensitivity of the collisional result on the underlying grain properties.

4.3. Comparison to expected molecular cloud lifetimes

Tables 3 and 4 present the results of the collisional evolution in tabular format. In Table 3 the mass-weighted size of the distribution ($\langle a \rangle_m$, reflecting the largest particles) is given, and in Table 4 the opacity of the distribution is provided, which reflects the behavior of the small particles. Here, opacity denotes geometrical opacity – the amount of surface area per unit mass – which would be applicable for visible or UV radiation, but not to the IR. Its definition is, accordingly,

$$\langle \kappa \rangle = \frac{\sum_i \pi a_{\sigma,i}^2}{\sum_i m_i}, \quad (15)$$

where the summation is over all particles in the simulation. These tables show, for example, that in order to grow chondrule-size particles ($\sim 10^{-3}$ g), dust grains need to be ice-coated and, except for the $n = 10^6$ cm $^{-3}$ model, coagulation times of $\sim 10^7$ yr are needed.

To further assess the impact of grain coagulation we must compare the coagulation timescales to the lifetimes of molecular clouds. In a study of molecular clouds in the solar neighborhood Hartmann et al. (2001) hint that the lifetime of molecular

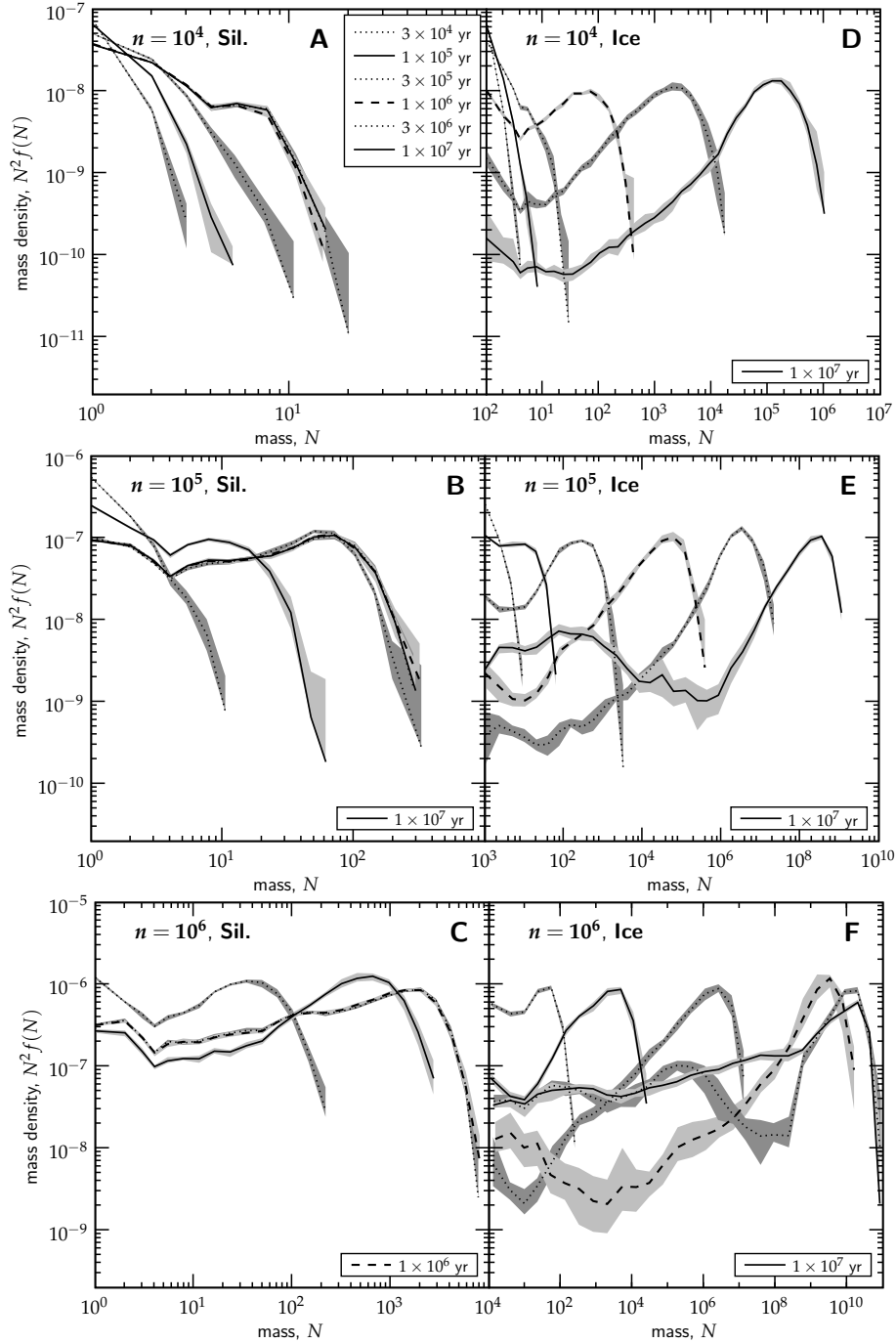


Fig. 10. Distribution plots corresponding to the collisional evolution of silicates (*left panels*) and ice-coated silicates (*right panels*) at densities of $n = 10^4, 10^5$ and 10^6 cm^{-3} until $t = 10^7 \text{ yr}$. For the silicates a steady-state between coagulation and fragmentation is quickly established on timescales of $\sim 10^6 \text{ yr}$, whereas ice-coated silicates grow much larger before fragmentation kicks in. The initial distribution is monodisperse at $a_0 = 10^{-5} \text{ cm}$. Note the different x -scaling.

cloud is short, because of two key observational constraints: (i) most cores do contain young stars, rather than being starless; and (ii) the age of the young stars that are still embedded in a cloud is 1–2 Myr at most. From these two arguments it follows that the duration of the preceding starless phase is also 1–2 Myr. If core lifetimes are limited to the free-fall time (Eq. (1)), then, the grain population will not leave significant imprints on either (i) the large particles produced; or (ii) the removal of small particles. This can be seen from Tables 3 and 4 where $\langle a \rangle_m$ and $\langle \kappa \rangle$ are also given at the free-fall time of the simulation (Col. 6). From Table 3 it is seen that the sizes of the largest particles all

stay below $1 \mu\text{m}$ (except the models that started already with a monomer sizes of $a_0 = 1 \mu\text{m}$). Likewise, Table 4 shows that the opacities from the t_{ff} entry are similar to those of the “initial” 10^4 yr column, i.e., growth is negligible on free-fall timescales.

This information is also displayed in Fig. 12, where the opacity with respect to the initial opacity, κ/κ_0 , is plotted against time for all densities from the $a_0 = 10^{-5} \text{ cm}$ ice-coated silicate models. In Fig. 12 time is normalized to the initial collision timescale between two grains, $t_{\text{coll},0}$, which is a function of density (see Eq. (A.4)). The similarity of the curves for the first $\sim 10 t_{\text{coll},0}$ is in good agreement with a simple analytic model

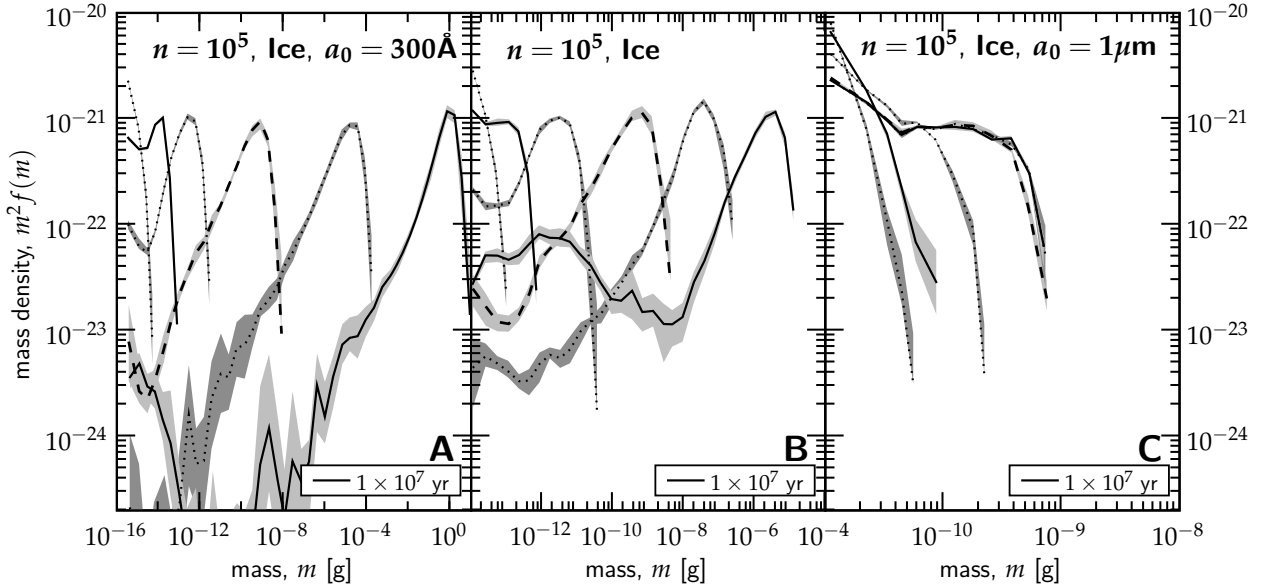


Fig. 11. The effects of a different grain size a_0 to the collisional evolution: (a) $a_0 = 300 \mu\text{m}$, (b) $a_0 = 0.1 \mu\text{m}$ (the default, shown for reasons of comparison), and (c) $a_0 = 1 \mu\text{m}$. To facilitate the comparison, physical units are used (grams) for the mass of aggregates, rather than the number of monomers (N).

Table 3. Mass-weighted size of the distribution, $\langle a \rangle_m$, at several distinct events during the simulation run.

Model (1)	$\langle a \rangle_m$ [cm]					
	10^4 yr (2)	10^5 yr (3)	10^6 yr (4)	10^7 yr (5)	$t_{\text{ff}}(n)$ (6)	$t_{\text{ad}}(n)$ (7)
$n = 10^3$, ice	1.0(-5)	1.0(-5)	1.2(-5)	8.3(-5)	1.2(-5)	8.3(-5)
$n = 10^4$, silicates	1.0(-5)	1.1(-5)	1.4(-5)	1.4(-5)	1.2(-5)	1.4(-5)
$n = 10^4$, ice	1.0(-5)	1.1(-5)	4.6(-5)	8.5(-4)	1.5(-5)	8.5(-4)
$n = 10^5$, silicates	1.0(-5)	1.9(-5)	4.0(-5)	4.0(-5)	2.0(-5)	4.0(-5)
$n = 10^5$, silicates, $a_0 = 10^{-4}$	1.0(-4)	1.0(-4)	1.0(-4)	1.0(-4)	1.0(-4)	1.0(-4)
$n = 10^5$, ice	1.0(-5)	2.2(-5)	6.4(-4)	7.4(-3)	2.3(-5)	3.2(-3)
$n = 10^5$, ice, $a_0 = 10^{-4}$	1.0(-4)	1.1(-4)	2.2(-4)	2.3(-4)	1.1(-4)	2.3(-4)
$n = 10^5$, ice, $a_0 = 3 \times 10^{-6}$	3.2(-6)	1.1(-5)	1.3(-3)	4.3	1.2(-5)	2.4(-1)
$n = 10^5$, ice, compact	1.0(-5)	1.5(-5)	1.4(-4)	5.8(-3)	1.6(-5)	1.3(-3)
$n = 10^5$, ice, head-on	1.0(-5)	2.2(-5)	3.6(-4)	7.5(-3)	2.4(-5)	3.1(-3)
$n = 10^6$, silicates	1.4(-5)	1.2(-4)	1.3(-4)	1.3(-4)	4.4(-5)	1.3(-4)
$n = 10^6$, ice	1.4(-5)	2.7(-4)	3.7(-2)	2.0(-2)	4.6(-5)	2.9(-2)
$n = 10^7$, ice	7.9(-5)	3.7(-2)	5.2(-2)	6.1(-2)	8.6(-5)	7.8(-1)

Note: Column (1) lists the models in terms of the density (n) and material properties. The monomer size (a_0) is $0.1 \mu\text{m}$, unless otherwise indicated. Columns (2)–(5) give the mass-weighted size of the distribution at fixed coagulation times. Likewise, Cols. (6)–(7) provide $\langle a \rangle_m$ at the free-fall and the ambipolar diffusion timescale of the cloud that corresponds to the gas density n . These are a function of density and are given in Eq. (1) and Eq. (2), respectively. Values $a \times 10^b$ are denoted $a(b)$.

presented in Appendix A.2. In models where small particles are replenished by fragmentation, κ first obtains a minimum and later levels-off at $\kappa/\kappa_0 \sim 0.05$. Also in Fig. 12, the free-fall and ambipolar diffusion timescales are indicated with diamond and square symbols, respectively. Due to the normalization by $t_{\text{coll},0}$ these occur within a relatively narrow region, despite the large range in densities considered. It is then clear that at a free-fall timescale no significant reduction of the opacity takes place, since $t_{\text{ff}}/t_{\text{coll},0} \lesssim 1$.

However, there is still a lively debate whether the fast SF picture – or, rather, a short lifetime for molecular clouds – is generally attainable, as cores may have additional support mechanisms (Tassis & Mouschovias 2004). If clouds are magnetically supported, the collapse is retarded by ambipolar

diffusion (AD), and the relevant timescales are much longer than the free-fall timescale (see Eq. (2)), $t_{\text{AD}}/t_{\text{coll},0} \gg 1$ (Fig. 12). Then, growth becomes significant, as can be seen from Table 3 where aggregates reach sizes of $\sim 100 \mu\text{m}$ in the densest models on an AD-timescale. For the highest density models timescales are even sufficiently long for fragmentation to replenish the small grains. (Note that, although t_{AD} decreases with density, the evolution of the core is determined by the quantity $t_{\text{AD}}/t_{\text{coll},0}$, which increases with n .) Thus, if cores evolve on AD-timescales, the observational appearance of the core will be significantly affected. Table 4 and Fig. 12 show that the UV-opacity, which is directly proportional to κ , will be reduced by a factor of ~ 10 . Studies that relate the A_V extinction measurements to column densities through the standard dust-to-gas ratio

Table 4. Like Table 3 but for the geometrical opacity κ of the particles.

Model (1)	$\langle \kappa \rangle$ [cm ² g ⁻¹]					
	10 ⁴ yr (2)	10 ⁵ yr (3)	10 ⁶ yr (4)	10 ⁷ yr (5)	$t_{\text{ff}}(n)$ (6)	$t_{\text{ad}}(n)$ (7)
$n = 10^3$, ice	2.8(4)	2.8(4)	2.7(4)	1.5(4)	2.7(4)	1.5(4)
$n = 10^4$, silicates	2.8(4)	2.8(4)	2.7(4)	2.6(4)	2.7(4)	2.6(4)
$n = 10^4$, ice	2.8(4)	2.8(4)	2.0(4)	2.5(3)	2.6(4)	2.5(3)
$n = 10^5$, silicates	2.8(4)	2.5(4)	2.0(4)	2.0(4)	2.5(4)	2.0(4)
$n = 10^5$, silicates, $a_0 = 10^{-4}$	2.8(3)	2.8(3)	2.8(3)	2.8(3)	2.8(3)	2.8(3)
$n = 10^5$, ice	2.8(4)	2.4(4)	5.1(3)	2.3(3)	2.4(4)	8.4(2)
$n = 10^5$, ice, $a_0 = 10^{-4}$	2.8(3)	2.8(3)	2.4(3)	2.4(3)	2.8(3)	2.4(3)
$n = 10^5$, ice, $a_0 = 3 \times 10^{-6}$	9.3(4)	7.1(4)	1.4(4)	4.4(2)	6.9(4)	1.7(3)
$n = 10^5$, ice, compact	2.8(4)	2.6(4)	8.0(3)	1.9(3)	2.6(4)	1.0(3)
$n = 10^5$, ice, head-on	2.8(4)	2.4(4)	4.9(3)	3.1(3)	2.4(4)	9.3(2)
$n = 10^6$, silicates	2.7(4)	1.4(4)	1.4(4)	1.4(4)	2.0(4)	1.4(4)
$n = 10^6$, ice	2.7(4)	1.2(4)	6.7(2)	2.2(3)	2.0(4)	1.5(3)
$n = 10^7$, ice	1.7(4)	1.8(3)	1.4(3)	1.7(3)	1.6(4)	6.4(2)

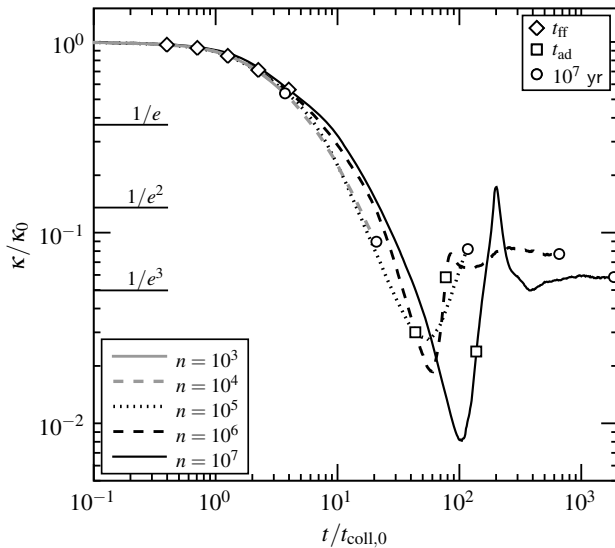


Fig. 12. The opacity κ normalized to its initial value vs. time in units of the initial collision time $t_{\text{coll},0}$ (Eq. (A.4)) for the ice-coated, $a_0 = 0.1 \mu\text{m}$ silicates models at five different gas densities n . The decrease in opacity occurs on timescales of $\sim 10t_{\text{coll},0}$. In simulations where small grains reemerge due to fragmentation κ starts to increase again. The free-fall (diamonds) and ambipolar diffusion timescales (squares) are indicated as far as these fall within 10^7 yr (circles). Points of low density appear at lower $t/t_{\text{coll},0}$.

therefore could underestimate the amount of gas that is actually present.

5. Discussion

5.1. Growth characteristics and comparison to previous works

In his pioneering work to the study of dust coagulation in molecular clouds, Ossenkopf (1993), like our study, follows the internal structure of particles and presents a model for the change in particle properties for collisions in the hit-and-stick regime. Furthermore, the grains are characterized by an MRN size distribution. The model of Ossenkopf (1993) only treats the hit-and-stick collision regime but at the high densities ($n_{\text{H}} \geq 10^6 \text{ cm}^{-3}$)

and short timescales ($\sim 10^5$ yr) he considers any compaction or fragmentation between ice(-coated) particles is indeed of no concern. The coagulation then proceeds to produce particles of compact size $\sim 0.5 \mu\text{m}$ at $n_{\text{H}} = 10^6 \text{ cm}^{-3}$. It can be seen from Table 3 that the growth in the corresponding model of our study (ice, $n = 10^6 \text{ cm}^{-3}$) is higher: $2.7 \mu\text{m}$. This large difference (especially in terms of mass) can be attributed to the fact that Ossenkopf (1993) ignores turbulent relative velocities between particles of friction times $\tau_{\text{f}} < t_{\text{s}}$. As a result, growth is predominantly PCA, because the small grains can only be swept up by bigger aggregates, rendering his coagulation more compact in comparison to our model and therefore slower. Additionally, due to the different definitions we use for “density” (n vs. n_{H} , see footnote 2) our “ 10^6 cm^{-3} model” is denser by a factor of 1.7, resulting in a lower collision timescale and faster growth.

However, at times $t > t_{\text{coll},0}$ (where $t_{\text{coll},0}$ for a distribution would be the collision time between big grains) hit-and-stick growth will turn into CCA. Consequently, fast growth is expected on timescales larger than a collision timescale (see Appendix A). By 10^5 yr this condition has clearly been fulfilled in our $n = 10^6 \text{ cm}^{-3}$ model, but it is likely that, due to the above mentioned differences, it has not been met, or perhaps only marginally, in Ossenkopf (1993). Thus, rather than fixing on one point in time, a more useful comparison would be to compare the growth curves, $a(t)$.

On the other hand, Weidenschilling & Ruzmaikina (1994) adopt a Bonnor-Ebert sphere to model the molecular cloud, and calculate the size distribution for much longer timescales ($t = 10^7$ yr). Like our study, Weidenschilling & Ruzmaikina (1994) include fragmentation in the form of erosion and, at high energies, shattering. Their particles are characterized by a strength of $Q \sim 10^6 \text{ erg g}^{-1}$, which are, therefore, somewhat weaker than the particles of our standard model. Although their work lacks a dynamic model for the porosity evolution, it is assumed that the initial growth follows a fractal law until $30 \mu\text{m}$. At these sizes the minimum filling factor becomes less than 1%, lower than our results. On timescales of $\sim 10^7$ yr particles grow to $\geq 100 \mu\text{m}$, comparable to that of our standard model.

A major difference between Weidenschilling & Ruzmaikina (1994) and our works concerns the shape of the size distribution. Whereas in our calculations the mass-peak always occurs at the high-mass end of the spectrum, in the Weidenschilling & Ruzmaikina (1994) models most of the mass stays in the

smallest particles. Perhaps, the lack of massive particles in the Weidenschilling & Ruzmaikina (1994) models is the result of the spatial diffusion processes this work includes; massive particles, produced at high density, mix with less massive particles from the outer regions. In contrast, our findings regarding steady-state distributions agree qualitatively with the findings of Brauer et al. (2008) for protoplanetary disks. Despite the different environments, and therefore different velocity field, we find that the steady state coagulation-fragmentation mass spectrum is characterized by a rather flat $m^2 f(m)$ mass function.

It is also worthwhile to compare the aggregation results from our study with the constituent particles of meteorites, chondrules ($a \sim 300 \mu\text{m}$) and calcium-aluminium inclusions (CAIs, $a \sim \text{cm}$). Although most meteoriticists accept a nebular origin for these species (e.g., Huss et al. 2001), Wood (1998) suggested that, in order to explain Al-26 free inclusions, aggregates the sizes of CAIs (and therefore also chondrules), formed in the protostellar cloud. These large aggregates then were self-shielded from the effects of the Al-26 injection event. However, our results indicate that growth to cm-sizes seems unlikely. Only the dense ($n \geq 10^6$) models can produce chondrule-size progenitors and only at a (long) ambipolar diffusion timescale.

5.2. Observational implications for molecular clouds

In our models we observe that the shape of the initially monodisperse dust size distribution evolves first to a Gaussian-like distribution and eventually to a flat steady-state distribution. For timescales longer than the coagulation timescale (Eq. (A.4)) we can expect that this result is independent of the initial conditions, even if the coagulation starts from a power-law distribution. Essentially, these distributions are a direct result of the physics of the coagulation: the Gaussian-like distribution reflects the hit-and-stick nature of the agglomeration process at low velocities while the “flat” $N^2 f(N)$ distribution at later times results from a balance between fragmentation – erosion but not catastrophic destruction – and growth. In contrast, in interstellar shocks grains acquire much larger relative velocities and grain-grain collisions will then quickly shatter aggregates into their constituent monomers (Jones et al. 1996; Hirashita & Yan 2009). Hence, the interstellar grain size distribution will be very different in the dense phases of the interstellar medium than in the diffuse ISM and studies of the effects of grains on the opacity, ionization state and chemical inventory of molecular clouds will have to take this into account.

As Fig. 12 illustrates, in our calculations, the average surface area of the grain mixture – a proxy for the visual and near-IR extinction – decreases by orders of magnitude during the initial coagulation process. In a general sense this finding is in agreement with observational evidence for the importance of grain growth in molecular clouds as obtained from studies of dust extinction per unit column density of gas, where the latter is measured either through HI/H₂ UV absorption lines, sub-millimeter CO emission lines, or X-ray absorption (cf. Whittet 2005; Jura 1980; Winston et al. 2007; Goldsmith et al. 1997). Obviously, this process is faster and therefore can proceed further in dense environments (Fig. 12). As a corollary to this, the decrease in total surface area only occurs for timescales well in excess of the free-fall timescale. Hence, very short lived density fluctuations driven by turbulences will not show this effects of coagulation on the total grain surface area of dust extinction.

The study by Chiar et al. (2007) is – at first sight – somewhat at odds with this interpretation. They find that the total near-IR extinction keeps rising when probing deeper into dense cores

while the strength of the 10 μm feature abruptly levels off at a near-IR extinction value which depends somewhat on the cloud surveyed. The recent study by McClure (2009) also concludes that the strength of the 10 μm feature relative to the local continuum extinction decreases dramatically when the K-band extinction exceeds 1 magnitude. Clearly, the two features are carried by different grain populations (Chiar et al. 2007). Indeed, models for interstellar extinction attribute the near-IR extinction to carbonaceous dust grains while the 10 μm feature is a measure of the silicate population (Draine & Lee 1984). Hence, these data suggest that silicates coagulate very rapidly when a certain density (i.e., depth into the cloud) is reached – essentially hiding silicates grains in the densest parts of the cloud from view – while the carbonaceous grain population is not (as much) affected. In his study, McClure (2009) concludes that icy grains are involved in this change in extinction behavior with A_K . Likely, rather than the presence of the 13 μm ice libration band affecting the silicate profile, this behavior reflects grain growth. Our study shows that coagulation in molecular clouds is greatly assisted by the presence of ice mantles. Once grains are covered by ice mantles, the increased ‘stickiness’ of ice takes over and the precise characteristics of the core become immaterial. Perhaps, therefore, the data suggest that silicates rapidly acquire ice mantles while carbonaceous grains do not. However, there is no obvious physical basis for this suggestion. Further experimental studies on ice formation on different materials will have to settle this issue.

In this study we discussed observational implications of our model in a very coarse way, i.e., by considering the reduction of the total geometrical surface area (κ) due to aggregation. We then find that its behavior can be largely expressed as function of the initial collision timescale, $t_{\text{coll},0}$. However, for a direct comparison with observations, e.g., the 10 μm silicate absorption feature, it is relevant to calculate the extinction properties of the dust distribution as function of wavelength, and to assess, for example, the significance of porous aggregates (Min et al. 2008; Shen et al. 2008). This is the subject of a follow up study.

6. Summary and conclusions

We have studied the collisional growth and fragmentation process of dust in the environments of the molecular cloud (cores). In particular, we have focused on the collision model and the analysis of the several collisional evolution stages. Except for bouncing, the collision model features all relevant collisional outcomes (sticking, breakage, erosion, shattering). Furthermore, we have included off-center collisions and also prescribe the change to the internal structure in terms of the filling factor. We have treated a general approach, and outcomes of future experiments – either numerical or laboratory – can be easily included. The collision model features scaling of the results to the relevant masses and critical energies, which allows the calculation to proceed beyond the sizes covered by the original numerical collision experiments. Our method is, in principle, also applicable to the dust coagulation and fragmentation stages in protoplanetary disks.

We list below the key results that follow from this study:

1. The collisional evolution can be divided into three phases: (i) $t < t_{\text{coll},0}$ in which the imprints of growth are relatively minor; (ii) a porosity-assisted growth stage, where the $N^2 f(N)$ mass spectrum peaks at a well-defined size; and (iii) a fragmentation stage, where the $N^2 f(N)$ mass spectrum is relatively flat due to the replenishment of small particles by

fragmentation. Fragmentation is primarily caused by erosive collisions.

2. A large porosity speeds up the coagulation of aggregates in the early phases. This effect is self-enhancing, because very porous particles couple better to the gas, preventing energetic collisions capable of compaction. Growth in the second regime can therefore become very fast. Grazing collisions are largely responsible for obtaining fluffy aggregates in the first phases, further increasing the porosity.
3. Silicate dust grains or, in general, grains without ice-coating are always in the fragmentation regime. This is a result of their relatively low breaking energy. Freeze-out of ices, on the other hand, will significantly shift the fragmentation threshold upwards, fulfilling a prerequisite for significant aggregation in molecular clouds.
4. Likewise, the (monodisperse) grain size that enters the collision model is also critical for the strength of the resulting dust aggregates. Smaller grains will increase the strength significantly, due to increased surface contacts. Besides, a coagulation process that starts with small grains also results in the creation of very porous aggregates, which further enhances their growth. Although a single grain size cannot fully substitute for both the mechanical and aerodynamic properties of a grain size distribution, we have argued that for the MRN distribution a size of $0.1 \mu\text{m}$ reflects these properties best.
5. If cloud lifetimes are restricted to free-fall times, little coagulation can be expected since the coagulation timescale is generally longer than t_{ff} . However, if additional support mechanisms are present, like ambipolar diffusion, and freeze-out of ice has commenced, dust aggregates of $\sim 100 \mu\text{m}$ are produced, which will significantly alter the UV-opacity of the cloud. Conversely, our results reveal that the total dust surface area (and hence the extinction per H-nuclei) provides a convenient clock that measures the lifetime of a dense core in terms of the initial coagulation timescale. As observations typically reveal that the dust extinction per H-nuclei in dense cores has decreased substantially over that in the diffuse ISM, this implies that such cores are long-lived phenomena rather than transient density fluctuations.
6. Despite the complexity of the collision model, we find that the decrease in (total) dust opacity can be expressed in terms of the initial collision time $t_{\text{coll},0}$ only, providing a relation for the density and lifetime of the cloud to its observational state (Fig. 12).

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Appendix A: Analytical background

A.1. Relative velocities and collision timescales of dust particles

The friction time, τ_f , sets the amount of coupling between particles and gas. In molecular clouds the Epstein regime is applicable for which

$$\tau_f = \frac{3}{4\pi c_g \rho_g} \frac{m}{\sigma}, \quad (\text{A.1})$$

where m is the mass of the particle and σ the average projected surface area. For compact spheres Eq. (A.1) scales linearly with radius, but for porous aggregates σ can have a much steeper dependence on mass (in the case of flat structures, $\sigma \propto m$) and τ_f a much weaker dependence. For spherical grains of size a_0 and density ρ_s Eq. (A.1) becomes

$$\begin{aligned} \tau_0 = \tau_f(a_0) &= \frac{\rho_s a_0}{c_g \rho_g} \\ &= 1.1 \times 10^2 \text{ yr} \left(\frac{n}{10^5 \text{ cm}^{-3}} \right)^{-1} \left(\frac{T}{10 \text{ K}} \right)^{-1/2} \left(\frac{a_0}{0.1 \mu\text{m}} \right), \end{aligned} \quad (\text{A.2})$$

where $\rho_s = 2.65 \text{ g cm}^{-3}$ is used, applicable for silicates.

Any coagulation model requires the *relative* velocities Δv between two arbitrary particles. In turbulence, the motions of particles can become very correlated, though; e.g., particles react in similar ways to the eddy in which they are entrained. The mean relative motion with respect to the gas, therefore, does not translate to Δv . Völk et al. (1980) have pioneered a study to statistically account for the collective effects of all eddies by dividing the eddies into two classes – “strong” and “weak” – depending on the turn-over time of the eddy with respect to the particle friction time. Ormel & Cuzzi (2007) approximated the framework of Völk et al. (1980) and Markiewicz et al. (1991) to provide closed-form expressions for the relative motion between two solid particles. In general three regimes can be distinguished:

1. the low velocity regime, $\tau_2 \leq \tau_1 \ll t_s$. (Here, $\tau_1 \geq \tau_2$ are the friction times of the particles). Relative velocities scale with the absolute difference in friction time, $\Delta v \propto \tau_1 - \tau_2$;
2. the intermediate velocity regime, for which $t_s \ll \tau_1 \ll t_L$. Particle velocities scale with the square root of the largest particle friction time. The particle motion will not align with eddies of shorter turn-over time. These “class II” eddies provide random kicks to the particle motion – an important source for sustaining relative velocities of at least $\Delta v \sim v_s$;
3. The heavy particle regime, $\tau_1 \gg t_L$, in which it is τ_2 that determines the relative velocity.

Comparing the friction time of the monomer grains (Eq. (A.2)) with the smallest eddy turnover time, t_s (Eq. (6a)), it follows that $\tau_0 > t_s$ under most molecular cloud conditions. We therefore focus on the intermediate velocity regime. In particular, the relative velocity between two equal solid spheres of $1 < \tau_0/t_s < \text{Re}^{1/2}$ is (Ormel & Cuzzi 2007)

$$\begin{aligned} \Delta v_0 &\approx \sqrt{3} v_s \left(\frac{\tau_f}{t_s} \right)^{1/2} \\ &= 8.3 \times 10^2 \text{ cm s}^{-1} \left(\frac{a_0}{0.1 \mu\text{m}} \right)^{1/2} \\ &\quad \times \left(\frac{n}{10^5 \text{ cm}^{-3}} \right)^{-1/4} \left(\frac{T}{10 \text{ K}} \right)^{1/4}. \end{aligned} \quad (\text{A.3})$$

Thus, velocities between silicate dust particles are $\sim 10 \text{ m/s}$, and have a very shallow dependence on density. The same expression holds when the silicates are coated with ice mantles that are not too thick, i.e., ρ_s is still the silicate bulk density. Dust monomers then collide on a collision timescale of

$$\begin{aligned} t_{\text{coll},0} &= (n_d \Delta v_0 4\pi a_0^2)^{-1} = \frac{\rho_s a_0 \mathcal{R}_{\text{gd}}}{3\rho_g \Delta v_0} \\ &= 8.5 \times 10^4 \text{ yr} \left(\frac{a_0}{0.1 \mu\text{m}} \right)^{1/2} \left(\frac{n}{10^5 \text{ cm}^{-3}} \right)^{-3/4} \left(\frac{T}{10 \text{ K}} \right)^{-1/4}, \end{aligned} \quad (\text{A.4})$$

where n_d is the dust number density and $\mathcal{R}_{\text{gd}} = 100$ is the standard gas-to-dust density ratio by mass.

Equations (A.3) and (A.4) are only valid for solid particles. However, we can scale these relations to two arbitrary but equal aggregates of filling factor ϕ_σ and (dimensionless) mass N . Because $m \propto N$ and $\sigma \propto (N/\phi_\sigma)^{2/3}$ it follows that

$$\tau_f = N^{1/3} \phi_\sigma^{2/3} \tau_0; \quad (\text{A.5a})$$

$$\Delta v \simeq \left(\frac{\tau_f}{\tau_0} \right)^{1/2} \Delta v_0 = N^{1/6} \phi_\sigma^{1/3} \Delta v_0; \quad (\text{A.5b})$$

$$t_{\text{coll}} = (n_d \Delta v \sigma^C)^{-1} \simeq N^{1/6} \phi_\sigma^{1/3} t_{\text{coll},0}, \quad (\text{A.5c})$$

where in the latter equation we substituted for simplicity the geometrical cross section σ for the collisional cross-section σ^C and used the monodisperse assumption $n_d \propto N^{-1}$ for the dust number density n_d (this is of course only applicable for narrow distributions). Thus, Eq. (A.5c) shows that the collision timescale decreases for very porous particles with low filling factors.

A.2. A simple analytical model for the initial stages of the growth

Despite the complexity of the recipe, it is instructive to approximate the initial collisional evolution of the dust size distribution with a simple analytical model (cf. Blum 2004). Figure 7 suggests that the initial evolution of ϕ_σ can be divided in two regimes, where the transition point occurs at a mass N_1 . Initially ($N < N_1$), the filling factor is in the fractal regime, which can be well approximated by a power-law, $\phi_\sigma \simeq N^{-3/10}$. We refer to the fractal regime as including hit-and-stick collisions (no restructuring) as well as collisions for which $E > 5E_{\text{roll}}$ but which do not lead to *visible* restructuring, i.e., only a small fraction of the grains take part in the restructuring. For $N > N_1$ the filling factor starts to flatten-out. It is difficult to assign a trend for ϕ_σ in the subsequent evolution. Following Fig. 7 we may assume that initially ϕ_σ stays approximately constant for several orders of magnitude in N , although at some point it will quickly assume its compact value of 33%. A sketch of the adopted porosity structure and the resulting scaling of velocities and timescales is presented in Fig. A.1, in which it is assumed that the collapse of the porous structure takes place *after* the point where the first erosive collisions occurs, at $N = N_2$.

From the collision recipe (Sect. 3.3) we identify the critical energies at which visible compaction and fragmentation occur. Compaction requires collisions between similar size particles (i.e., the global recipe) and Fig. 5 shows that the transition ($C_\phi > 1$) occurs at an energy of $E/N_{\text{tot}}E_{\text{roll}} \simeq 0.2$. Regarding fragmentation, the simulations clearly show that small particles are replenished in the form of erosive collisions (local recipe). From Fig. 4 we assign an energy threshold of $E/N_\mu E_{\text{br}} \simeq 1.0$. Working out these expressions and using a typical mass ratio of 3 for the global recipe ($N_\mu = N/6$), the corresponding critical velocities become $(\Delta v_1)^2 \simeq 1.0E_{\text{roll}}/m_0$ and $(\Delta v_2)^2 \simeq 2.0E_{\text{br}}/m_0$, respectively. These energy thresholds are also indicated in Fig. A.1.

From these expressions and the initial expressions for the relative velocity and the collision timescale (Eqs. (A.3) and (A.4)), the turn-over points N_1 and N_2 can be calculated. We assume

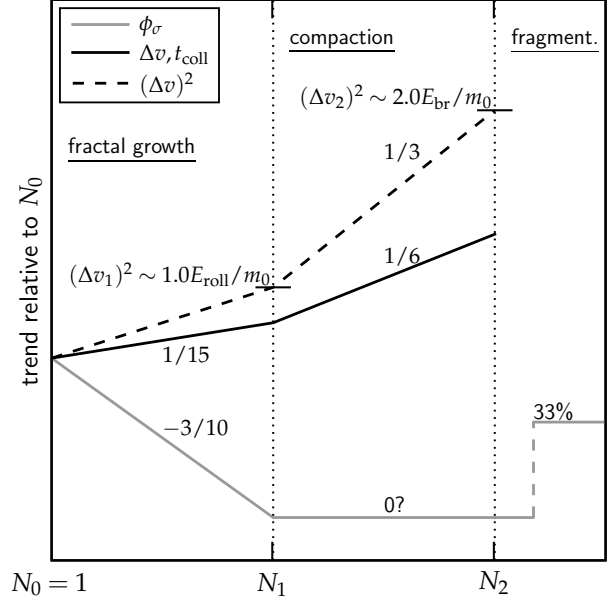


Fig. A.1. (gray solid line) A simplified model for the behavior of the filling factor with growth. Initially, for $\Delta v_0 < \Delta v_1$, the porosity decreases (fractal growth regime). This phase is followed by a “status quo” phase where filling factors will be approximately constant. The first compaction event is reached when velocities reach Δv_1 and fragmentation sets in when relative velocities exceeds Δv_2 . (black solid line) Trend of the collision velocity and collision timescale. (dashed line) Trend of $(\Delta v)^2$. The numbers denote the power-law exponents.

that $\Delta v_0 < \Delta v_1$ such that a fractal growth regime exist. Then, the first transition point is reached at a mass

$$N_1 \sim \left(\frac{\Delta v_1}{\Delta v_0} \right)^{15} = \left(\frac{1.0 E_{\text{roll}}}{m_0 (\Delta v_0)^2} \right)^{7.5} = 2 \times 10^3 \left(\frac{n}{10^5 \text{ cm}^{-3}} \right)^{3.75} \left(\frac{\gamma}{370 \text{ erg cm}^{-2}} \right)^{7.5} \left(\frac{a_0}{0.1 \mu\text{m}} \right)^{-22.5}.$$

Unfortunately, the high powers make the numeric evaluation rather unstable. In our simulations we find that $N_1 \sim 10^4$. Subsequently, we can write for the second transition point, the onset of fragmentation, N_2 ,

$$\begin{aligned} \frac{N_2}{N_1} &\sim \left(\frac{\Delta v_2}{\Delta v_1} \right)^6 = \left(2.0 \frac{E_{\text{br}}}{E_{\text{roll}}} \right)^3 \\ &= 5 \times 10^4 \left(\frac{\gamma}{370 \text{ erg cm}^{-2}} \right)^2 \left(\frac{a_0}{0.1 \mu\text{m}} \right) \\ &\quad \times \left(\frac{\mathcal{E}^*}{3.7 \times 10^{10} \text{ dyn cm}^{-2}} \right)^{-2}, \end{aligned} \quad (\text{A.6})$$

which corresponds also well to the results from the simulation for which $N_2 \sim 10^8$. In our simulations the *first* fragmentation involves particles that are still relatively porous, such that the assumption in Fig. A.1 about the porosity of the N_2 -particles is justified. However, once steady-state has been reached, particles of $N_2 \sim 10^8$ will have a 33% filling factor (see Fig. 7).

Using again the monodisperse assumption we also obtain the timescales t_1, t_2 at which these transition points are reached. Writing,

$$\frac{dN}{dt} = \frac{N}{t_{\text{coll}}} = \frac{N^{5/6} \phi_\sigma^{-1/3}}{t_{\text{coll},0}}, \quad (\text{A.7})$$

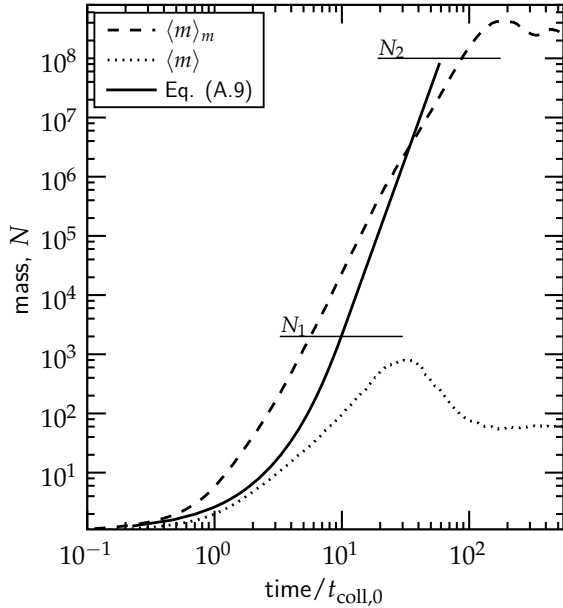


Fig. A.2. Results of the simple analytic model (solid line) and comparison to the $\langle m \rangle$ and $\langle m \rangle_m$ statistics of the numerical results of our standard model.

where Eq. (A.4) is inserted for t_{coll} , we insert the power-law dependence of ϕ_σ on N to obtain t . Straightforward integration gives

$$\frac{t}{t_{\text{coll},0}} = \int_1^{N_1} N'^{-14/15} dN' + N_1^{-1/10} \int_{N_1}^{N_2} N'^{-5/6} dN', \quad (\text{A.8})$$

see Fig. A.2, where we plotted the results of Eq. (A.8) together with the averaged mass and the mass-averaged mass of the distribution of the standard model. It follows that the fractal growth stages takes $\sim 10 t_{\text{coll},0}$, or $\sim 8 \times 10^5$ yr (cf. $\sim 6 \times 10^5$ yr in the simulation), while N_2 is reached at $\sim 60 t_{\text{coll},0}$ (cf. $\sim 30 t_{\text{coll},0}$ in the simulation). At larger time our fit may overestimate the growth rates somewhat because it assumes the filling factor stays fixed at its low value. Overall, the model nicely catches the trends of the growth and is also in good agreement with previous approaches (Blum 2004), although, being a monodisperse model, it cannot fit both $\langle m \rangle$ and $\langle m \rangle_m$.

Appendix B: The numerical collision experiments

The skeleton of our collision model consists of the outcomes of many aggregate-aggregate collision simulations. In this appendix we briefly review the setup of the simulations (Appendix B.1), discuss some auxiliary relations required to complete the collision model (Appendix B.2), discuss the output format of the binary collision model (Appendix B.3), and present a few limitations that arise due to our reliance on the outcomes of the numerical simulations (Appendix B.4).

B.1. Collision setup and input parameters

Collisions between aggregates are modeled using the soft aggregates numerical dynamics (SAND) code (Dominik & Nübold 2002; Paszun & Dominik 2008). This code treats interactions between individual grains held together by surface forces in a contact area (Johnson et al. 1971; Derjaguin et al. 1975). The SAND code calculates the equation of motion for each grain individually and simulates vibration, rolling, twisting, and sliding

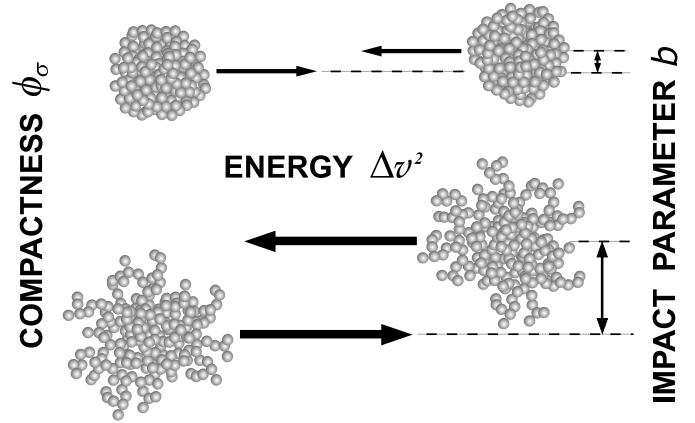


Fig. B.1. Sketch of the initial setup of our simulations. The key input parameters Δv , b , and ϕ_σ are illustrated.

of the grains that are in contact. These interactions lead to energy dissipation via different channels. When two grains in contact are pulled away, the connection may break, causing loss of the energy. Monomers may also roll or slide over each other, through which energy is also dissipated (Dominik & Tielens 1995, 1996, 1997). For further details regarding this model and testing it against laboratory experiments we refer the reader to Paszun & Dominik (2008).

To provide both a qualitative and a quantitative description of a collision, Paszun & Dominik (2009) have performed a large number of simulations, exploring an extensive parameter space. They formulate a simple collision recipe that quantifies how kinetic energy, compactness, and mass ratio affect the outcome of aggregate-aggregate collisions. These results are presented in tabular format (Appendix B.3). Figure B.1 sketches the setup of these numerical experiments, illustrating three parameters that shape the outcome of a collision: the initial compactness as represented by the geometrical filling factor ϕ_σ (see below, Eq. (7)), the collision energy E , and the impact parameter b . A collision for each parameter set is repeated six times at different orientations, providing information on the range of outcomes. Because of the occasionally fluffy structure of the aggregates not all orientations result in a collision hit, especially not those at large impact parameter. An overview of the parameter ranges is given in Table B.1. The radius of the monomer grains in the simulation is $a_0 = 0.6 \mu\text{m}$ and the adopted material properties reflect silicates ($\gamma = 25 \text{ erg cm}^{-2}$, $\mathcal{E} = 2.8 \times 10^{11} \text{ dyn cm}^{-2}$).

Relative velocities Δv are chosen such that all relevant collision regimes are sampled: from the pure hit-and-stick collisions, where particles grow without changing the internal structure of the colliding aggregates, up to catastrophic destruction, where the aggregate is shattered into small fragments. In the intermediate energy regime, restructuring without fragmentation takes place. For aggregate collisions at large size ratios, high velocity impacts result in erosion of the large aggregates.

The impact parameter b is also well sampled. We probe central collision ($b = 0$), where aggregates can be compressed, grazing impacts ($b \approx b_{\text{max}}$), where particles can be stretched due to inertia, and several intermediate cases. In Table B.1 the impact parameter is defined relative to the outer radius of the particles, $b_{\text{max}} = a_{\text{out},1} + a_{\text{out},2}$. Here the outer radius a_{out} is the radius of the smallest sphere centered at the center-of-mass of the particle that fully encloses it. In the Paszun & Dominik (2009) study the outcomes of a collision are averaged over the impact parameter b . However, in a Monte Carlo treatment, the averaging over

Table B.1. Parameters used in the numerical simulations.

Δv [m/s]	b/b_{\max}	ϕ_σ	N_2/N_1
(1)	(2)	(3)	(4)
0.05	0.0	0.070	1.0
0.30	0.25	0.090	10^{-3}
0.50	0.5	0.122	
0.75	0.75	0.127	
1.0	0.875	0.155	
2.0	0.95	0.161	
4.0		0.189	
6.0		0.251	
8.0			
10.0			

Note: (1) relative velocity; (2) impact parameter normalized to the sum of the outer radii b_{\max} ; (3) geometrical filling factor; (4) mass ratio.

impact is not necessary, and the normalized impact parameter $\tilde{b} = b/b_{\max}$ can be determined using a random deviate \bar{r} , i.e., $\tilde{b} = \bar{r}^{1/2}$. We have chosen to use the raw data sampled by the Paszun & Dominik (2009) parameter study, explicitly including \tilde{b} as an input parameter for the Monte Carlo model. In this way the effects of off-center impacts can be assessed, i.e., by comparing it to models that contain only head-on collisions.

The internal structure of the aggregates, or initial compactness, is characterized by the geometrical filling factor, ϕ_σ (Eq. (7)). To obtain ϕ_σ , the projected surface area, σ , is averaged over a large number of different orientations of the particle. The parameter space of the filling factor ϕ_σ is chosen such that we sample very porous, fractal aggregates that grow due to the Brownian motion (Blum & Schr ppler 2004; Paszun & Dominik 2006), through intermediate compactness aggregates that form by particle-cluster aggregation (PCA), up to compact aggregates that may result from collisional compaction.

The final parameter that determines a collision outcome is the mass ratio, N_2/N_1 (N_1 being the larger aggregate). The Paszun & Dominik (2009) experiments sample a mass ratio between 1 and 10^{-3} . In this study, however, we will only use the collisions corresponding to the two extreme values (i.e., mass ratios of 1 and 10^{-3}) as representatives of two distinct classes: *global* and *local*.

B.2. Auxiliary relations for the collision recipe

There are a few more relations required for a consistent approach to the collision recipe. These are presented here for completeness.

B.2.1. The filling factor of small fragments

A common filling factor can be assigned to the small fragments produced by erosive or fragmenting collisions that constitute the power-law component. The compactness of these particles depends only on mass and is presented in Fig. B.2, where fragments produced in many simulations, reflecting a variety of collision properties, are plotted. Almost all particles are located along the power-law with the slope of -0.33 . This provides an easy prescription for the filling factor of small fragments. The dependence indicates a fractal structure (with the fractal dimension of about $D_f \approx 2.0$) of aggregates formed in a fragmentation

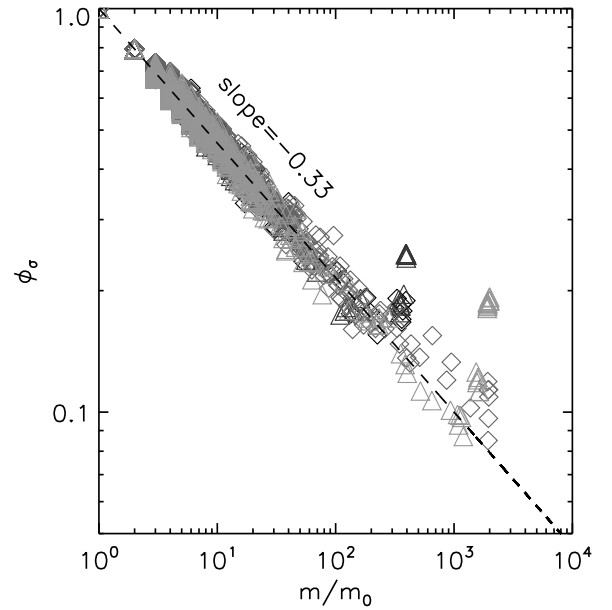


Fig. B.2. The geometrical filling factor as a function of fragment mass. Many simulations with different sets of parameters are overplotted. The dashed line indicates the least square power-law fit, $\phi_\sigma \approx (m/m_0)^{-0.33}$.

event, since non-fractal aggregates would have a filling factor independent of mass.

As shown by Paszun & Dominik (2009), after reaching the maximum compaction, further increase of the impact energy produces more restructuring and results in a flattening of the produced aggregate. Therefore, very fluffy particles can be produced in collisions of massive aggregates, where the power-law component extends to larger N . This behavior is also observed in Fig. B.2, where fluffy, small fragments follow the power-law relation, while some large, still compact particles are above the dashed line.

B.2.2. Relation between a_{out} and a_σ

In this study we characterize aggregates by two different radii: the outer radius a_{out} and the projected surface equivalent radius a_σ . The first is used as a reference to the impact parameter b , i.e., the collision offset is determined relative to the largest impact parameter, $b_{\max} = a_{\text{out},1} + a_{\text{out},2}$. The cross-section equivalent radius a_σ defines our structural parameter ϕ_σ (see Eq. (7)). We determine the relation between the two radii (a_{out} and a_σ) empirically. Both a_{out} and a_σ are determined for many aggregates of various shape and mass. We sample particles with the fractal dimension in the range of $D_f = 1 \dots 3$ and masses from several to a few thousands monomer masses. These aggregates were produced using an algorithm developed by Filippov et al. (2000).

Figure B.3 shows the filling factor determined for different aggregates versus the ratio of the outer radius over the cross-section equivalent radius. Diamonds correspond to the produced aggregates of different fractal dimension and mass. The mass dependence in Fig. B.3 is taken into account by plotting $\phi_\sigma N^{0.33}$. In this way the data for all aggregates are well confined along a single curve. At small a_{out}/a_σ the curve decreases very steeply with increasing a_{out}/a_σ . This corresponds to compact particles for which a_{out}/a_σ is insensitive to filling factor. The line,

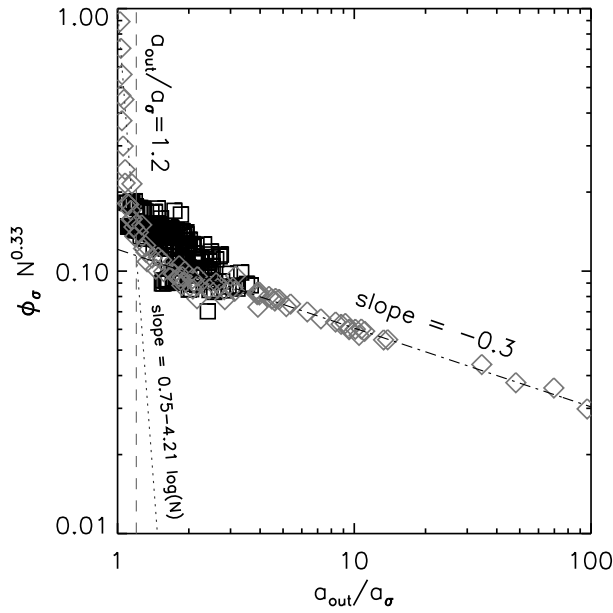


Fig. B.3. The geometrical filling factor dependence on the ratio of outer to geometrical radii. In this figure we plot $\phi_\sigma N^{0.33}$ to scale the data for aggregates of different mass.

however, breaks at about $a_{out}/a_\sigma \approx 1.2$ and turns in to a power-law with a slope of -0.3 . This shallow relation represents fluffy aggregates that show a large discrepancy between the projected surface equivalent radius and the outer radius.

In order to provide a simple relation between the two radii, two power-law functions are fitted to the two regimes: compact particles below $a_{out}/a_\sigma = 1.2$ and fluffy aggregates above that limit. These two functions are given by

$$\phi_\sigma^{\text{compact}} = \left(\frac{a_{out}}{a_\sigma} \right)^{0.75 - 4.21 \log N} \quad (\text{B.1a})$$

$$\phi_\sigma^{\text{fluffy}} = 1.21 \left(\frac{a_{out}}{a_\sigma} \right)^{-0.3} N^{-0.33}. \quad (\text{B.1b})$$

To further verify these relations we use particles produced in several simulations performed by [Paszun & Dominik \(2009\)](#). These aggregates are indicated in Fig. B.3 by black squares. They show a similar relation to the one obtained in Eq. (B.1). Points that are slightly shifted above the fitted lines correspond to aggregates that are partly compressed (they did not reach the maximum compaction). Their compact cores are still surrounded by a fluffy exterior that causes a small increase of the ratio of the outer radius over the projected surface equivalent radius a_{out}/a_σ . This behavior, however, occurs at a relatively small value of $a_{out}/a_\sigma < 2$. At a larger size ratio the filling factor falls back onto the power-law given in Eq. (B.1b).

We remark here that, although the fits present a general picture, situations where $a_{out} \gg a_\sigma$ are not likely to materialize when $N \gg 1$. This would correspond to very open fractals of fractal dimension less than two. Instead, in our models $\phi_\sigma N^{0.33} \gtrsim 0.1$ and we therefore always have $a_{out} \sim a_\sigma$. Consequently, the fraction of missing collisions f_{miss} is close to zero in most of the cases.

B.2.3. Hit and stick

At very low energies ($E \leq 5E_{\text{roll}}$) two aggregates will stick where they meet, without affecting the internal structure of the particles. This is the “hit-and-stick” regime in which the collisional growth can often be described by fractal laws. Two important limits are cluster-cluster coagulation (CCA) and particle-cluster coagulation (PCA). In the former, two particles of equal size meet, which often results in very fluffy structures, whereas PCA describes the process in which the projectile particles are small with respect to the target. The filling factor then saturates to a constant value. In the case of monomers, the filling factor will reach 15% ([Kozasa et al. 1992](#)).

In general particles do not merely collide with either similar-size particles or monomers. Every size-ratio is possible and leads to a different change in filling factor. [Ormel et al. \(2007\)](#) provide an analytical expression, based upon fits to collision experiments of [Ossenkopf \(1993\)](#), that give the increase in void space as function of the geometrical volume of the collision partners. Here, the geometrical volume V is the volume that corresponds to the geometrical radius, a_σ . In this study additional numerical collision experiments were used to further constrain these analytical fits. These experiments involved several “monomer-bombardments” of aggregates of different initial filling factor. Using these data, we fit the volume increase as

$$\frac{V_{\text{void}}}{V_0} = \max \left[(V_1 + V_2) \left(\left(1 + \frac{V_2}{V_1} \right)^{3\delta/2-1} - 1 \right), \frac{N_2}{0.087\phi_2} \exp \left[- \left(\frac{15V_2}{V_1} \right)^{0.25} \right] \right], \quad (\text{B.2})$$

where V_{void} is the increase in void space (leading to a lower ϕ_σ), $V_1 > V_2$ the geometrical volumes of the collision partner, N_2 the number of grains in the smaller particle, and V_0 the monomer volume. The first term converges to CCA in the limit of $V_2 = V_1$, and is the same as in [Ormel et al. \(2007\)](#). Here, $\delta = 0.95$ is an exponent that reflects the fractal growth in this limit ([Ossenkopf 1993](#)). The second expression converges to PCA in the limit of $V_2 \ll V_1$. The rationale of providing a second expression is that in the case of $V_2 \ll V_1$ (PCA) the first expression goes to zero very quickly (no voids are added), which is inconsistent with the PCA limit of 15%. From the results of our new collision experiments we have introduced an exponent of 0.25 to the PCA-part of Eq. (B.2), which softens the decrease of V_{void} with increasing mass ratio.

However, not all numerical experiments could be fitted equally well. In fact, we had to compromise. It is likely that a better fit involves more parameters, e.g., the elongation of the aggregates or their fractal dimension. Here, we have adopted approximate fits that follow the qualitative picture in both the CCA ($V_1 = V_2$) and the PCA ($V_2 \ll V_1$) limit. Remark, finally, that for the molecular cloud environment the hit-and-stick regime is only relevant in the initial stages of coagulation at densities of $n \geq 10^5 \text{ cm}^{-3}$ or grain sizes $a_0 < 0.1 \mu\text{m}$.

B.3. The collision tables

Given the level of complexity, it is not feasible to provide simple analytical expressions for the collision outcome (in terms of the parameters listed in Table 1) as function of the collision parameters ($E, \phi_\sigma, \bar{b}, N_1/N_2$). Therefore, like in [Paszun & Dominik \(2009\)](#), the results are expressed in a tabular format. In total 72 tables are provided. They describe six output quantities (see

Table B.2. Example of an output table from the online data (f_{pwl} at $b = 0$ in the global recipe).

ε	$\phi_{\sigma}^{\text{ini}}$			
	0.1219	0.1553	0.1893	0.2505
5.721(-4)	0.00000	0.000	0.000	0.000
2.595(-2)	0.00000	2.500(-3)	0.000	0.000
5.721(-2)	8.330(-4)	0.000	0.000	0.000
0.1287	9.250(-2)	3.042(-2)	8.750(-3)	2.917(-2)
0.2288	0.3888	9.417(-2)	3.042(-2)	1.500(-2)
0.9153	0.9575	0.6033	0.2438	0.1158
3.661	1.000	1.000	1.000	0.7271
8.238	1.000	1.000	1.000	1.000
14.65	1.000	1.000	1.000	1.000

Table 1) for six impact parameters b and for both the local and the global recipes. Since listing all these tables here is impractical, we will provide them in the digital form as *online material* accompanying this manuscript. We present two examples to illustrate the format.

Each table lists one output quantity as function of the dimensionless energy parameter ε and the initial filling factor of aggregates ϕ_{σ} . The only exception concerns the fraction of missed collisions, f_{miss} . This quantity provides a correction to the collision cross-section of particles, in our case calculated from the outer radius of an aggregate a_{out} (cf. Appendix C). The filling factor ϕ_{σ} is not an appropriate quantity to use here, because it is ambiguous where it concerns the structure of particles. For example, low ϕ_{σ} could mean either a very fractal structure (and correspondingly high number of missing collisions) or a porous but homogeneous structure (and low number of missing collisions). Therefore, it is more appropriate to relate the probability of a collision miss to the radii with which the particle is characterized. Thus, f_{miss} is provided as a function of the ratio of the outer radius over the projected surface equivalent radius, $a_{\text{out}}/a_{\sigma}$.

Each table is preceded by a header that specifies: the corresponding recipe (keyword: GLOBAL or LOCAL), the corresponding impact parameter b , and the quantity listed in the table (keywords are: f_{miss} , N_f , S_f , f_{pwl} , q , C_{sig}). In the case of Table B.2 the header is

GLOBAL, b=0.0, Q=fpwl

Therefore, Table B.2 presents the fraction of mass in the power-law component, f_{pwl} , for the global recipe and for head-on collision.

In each table the first column and the first row specify the normalized energy parameter ε and the initial filling factor $\phi_{\sigma}^{\text{ini}}$ (or the ratio of the outer over the geometrical radii $a_{\text{out}}/a_{\sigma}$ in the case of f_{miss}), respectively. Here, ε denotes the collision energy scaled by a normalization constant that involves (i) the breaking or rolling energy and (ii) the reduced or total number of particles, see Sect. 3.2 and Table 1. In the case of Table B.2 the scaling parameter is $\varepsilon = E/E_{\text{br}}N_{\text{tot}}$.

Table B.3 is the second example. It is taken from the local recipe and it presents the f_{pwl} quantity for the head-on collision. The dimensionless energy parameter ε has fewer entries in the local recipe tables than in the global recipe. In Table B.3 the energy is scaled by reduced number of monomers N_{μ} (local recipe scaling) and by the breaking energy E_{br} (erosion scaling) as indicated in Table 1. The header in this case is

LOCAL, b=0.0, Q=fpwl

Table B.3. Example of an output table from the online data (f_{pwl} at $b = 0$ in the local recipe).

ε	$\phi_{\sigma}^{\text{ini}}$			
	7.009(-2)	9.047(-2)	0.1268	0.1610
0.2288	0.000	0.00000	0.0000	0.000
0.9154	1.001	0.3337	0.0000	0.000
3.661	4.004	46.55	6.340	0.667
14.65	7.007	67.07	35.20	9.009
32.95	7.508	148.3	58.22	16.02
58.58	9.510	129.2	62.40	30.03

Note that in the local recipe the filling factors are lower. In this case larger aggregates are used to model collisions at large mass ratio, $N_1/N_2 = 10^3$. The fractal structure of these aggregates results in a lower filling factor.

B.4. Limitations of the collision recipe

The main limitation of the collision recipe is that, due to computational constraints, the binary aggregate simulations can only simulate aggregates of a mass $N \lesssim 10^3$. For the recipe to become applicable for large aggregates *scaling* of the results of the collision experiments is required. This is a critical point of the recipe for which suitable dimensionless quantities had to be determined. However, the extrapolation assumes that the collision physics that determines the outcomes of collisions at low- N also holds at large scales. This is a crucial assumption in which collisional outcomes like bouncing are *a priori* not possible because these do not take place at the low- N part of the simulations.

Bouncing of aggregates is observed in laboratory experiments (Blum & Münch 1993; Blum 2006; Langkowski et al. 2008; Weidling et al. 2009), whereas it does not occur in our simulations. For silicates, bouncing occurs at sizes above approximately $100 \mu\text{m}$ (i.e., $N > 10^9$ particles) and is not fully understood from a microphysical perspective. In the case of ice-coated silicate grains, which provide stronger adhesion forces, our simulations show that growth proceeds to $\sim 100 \mu\text{m}$ sizes. In this case, therefore, bouncing might slow down the growth earlier than observed in our experiments, especially when the internal structure has already re-adjusted to a compact state. However, it is presently unclear how these laboratory experiments apply to ice aggregates and hence whether and to what extent the results would be affected by bouncing. We recognize that this may, potentially, present a limitation to the growth of aggregates in molecular clouds, but also emphasize it will not affect the main conclusions from this study as in only a few models aggregates grow to sizes $\gg 100 \mu\text{m}$.

Another assumption of the collision model is that the grains have a spherical geometry. Again, computational constraints rule out numerical modeling of randomly shaped particles. Whether erratically shaped grains would help or harm the sticking or bouncing is unclear. Because the strength of an aggregate is determined by the amount of contact area between two grains, the strength of irregularly shaped monomers depends on the local radius of curvature. Therefore, highly irregular grains are held by contacts of much smaller size, because they are connected by surface asperities. On the other hand, irregular grains may form more than one contact. However, the geometry of the grains does not necessarily pose a bottleneck to the validity of the collision model. Instead, like the size distribution, the consequence of irregularly shaped monomers is reflected in a different energy scaling.

Appendix C: The Monte Carlo program

The advantage of a Monte Carlo (MC) approach to the calculation of the collisional evolution is that collisions are modeled individually and that they, therefore, bear a direct correspondence to the collision model. Furthermore, in a MC approach structural parameters (like ϕ_σ) can be easily included and the collisional outcome can be quantified in detail. From the two particle properties (N and ϕ_σ) the collisional quantities are derived, e.g., the relative velocities Δv between the aggregates (see Appendix A.1). Then, from Δv and the particle's outer radii we calculate the collision rates between all particles present in the MC simulation. After the MC model has selected the collision partners, the collision recipe is implemented. First, the particle properties (m, ϕ_σ) and the collision properties (Δv) are turned into a collision ‘grid point’ given by the dimensionless ε, ϕ_σ and \tilde{b} . The six collision quantities (Table 1) are then taken from the appropriate entries from the recipe tables. Finally, these quantities specify the change to the initial particle properties (m, ϕ_σ) and also describe the properties of the collision fragments.

By virtue of the scaling relations discussed in Sect. 3.2 the MC coagulation model is able to treat much larger aggregates than the binary collision experiments. A broad size distributions, which may, e.g., result from injection of small particles due to fragmentation, can, however, become problematic for a MC approach, since the high dynamic range required consumes computational resources. To overcome this problem we use the grouping method outlined by Ormel & Spaans (2008). In this method the 1–1 correspondence between a simulation particle and a physical particle is dropped; instead, the simulated particles are represented by *groups* of identical physical particles. The group's mass is determined by the peak of the $m^2 f(m)$ mass distribution – denoted m_p – and particles of smaller mass “travel” together in groups of total mass m_p . Grouping entails that a large particle can collide with many small particles simultaneously – a necessary approximation of the collision process.

Below, we present the way in which we have implemented the collision recipe with the grouping method of Ormel & Spaans (2008).

C.1. Collision rates

The cycle starts with the calculation (or update) of the collision rates between the groups of the simulation. The individual collision rate between two particles i and j is $C_{ij} = K_{ij}/\mathcal{V}$ (units: s^{-1}), where \mathcal{V} is the simulation volume and K the collision kernel. For grouped collisions C_{ij} is larger because many particles are involved in the collision. The collision kernel K is defined as $K_{ij} = \sigma_{ij}^c \Delta v_{ij}$ with $\sigma_{ij}^c = \pi(a_{out,1} + a_{out,2})^2$ the collisional cross section (uncorrected for missing collisions) and Δv_{ij} the average root-mean-square relative velocity (See Appendix A.1). Thus, to calculate the collision rates we need the relative velocities and the relation between the geometrical and the outer radius (Appendix B.2.2).

C.2. Determination of collision partners

Random numbers determine which two groups collide and the number of particles that are involved from the i and j groups, η_i and η_j . Then, each i -particle collides with η_j/η_i j -particles. The grouping method implicitly assumes that collision rates do not change significantly during the collision process. To enforce the plausibility of this assumption the grouping method limits the

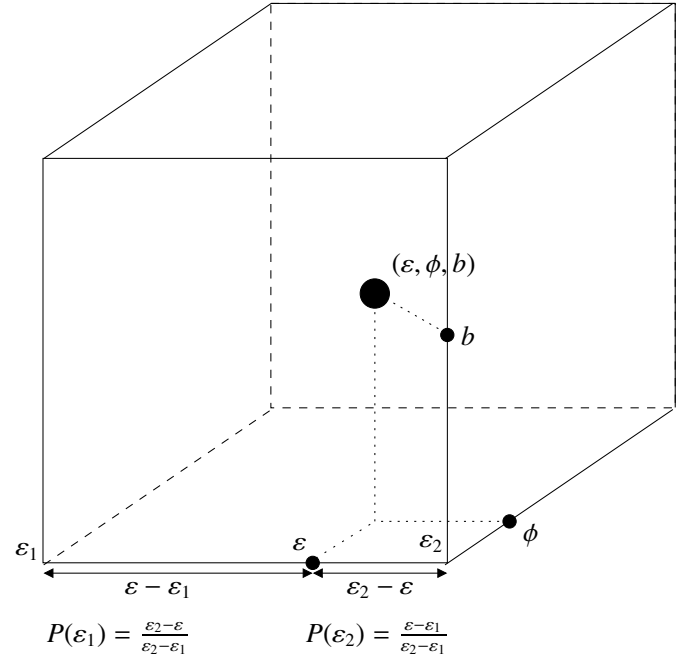


Fig. C.1. Illustration of the picking of the grid points. The collision takes place at $(\varepsilon, \phi_\sigma, \tilde{b})$: a point that is generally surrounded by eight grid points (here corresponding to the nodes of the cube) at which results from the binary collision simulations are available. Each node is then assigned a probability inversely proportional to the distance to the grid point. Thus, the probability that the energy parameter $\varepsilon = \varepsilon_1$ is picked (corresponding to four of the eight grid nodes) is $P_1 = (\varepsilon - \varepsilon_1)/(\varepsilon_2 - \varepsilon_1)$. The procedure is identical for the other grid points.

total mass of the j -particles colliding with the i -particle to be at most 1% of the mass of an i -particle, i.e., $\eta_j m_j / \eta_i m_i \lesssim f_\varepsilon = 10^{-2}$. Therefore, grouped collisions occur only in the local recipe. For erosion or sticking this procedure works as intended. However, in collisions that result in breakage the grouping assumption is potentially problematic, since the particle properties – and hence the collision rates – then clearly change significantly over a single collision. Fortunately, in the local recipe breakage is relatively unimportant. Catastrophic disruptions (shattering) is problematic for the same reasons, because when it occurs, there is no “large” aggregate left. However, for energetic reasons we expect that shattering occurs mainly when two equal size particles are involved, for which the global recipe would apply (and no grouping). In the following we continue with a collision of $\eta_i = \eta_j/\eta_i$ j -particles colliding with a single i -particle.

C.3. Determining the collision quantities in grouped collisions

When the collision is in the “hit-and-stick” regime the properties of the new particles are easily found by adding the masses of the j -particles to the i -particle and calculating their filling factor using Eq. (B.2). We therefore concentrate here on the local or global recipe. The collision is then characterized by the three dimensionless parameters: normalized collision energy ε , filling factor ϕ_σ and impact parameters \tilde{b} (Sect. 3.2). These three parameters constitute an arbitrary point in the 3D $(\varepsilon, \phi_\sigma, b)$ -space, and will in general be confined by eight grid points (k) which

correspond to the parameters at which results from the collision experiments are available, see Fig. C.1. We next distribute the η_t collisions over the grid point in which the weight of a grid point is inversely proportional to the “distance” to $(\varepsilon, \phi_\sigma, b)$ as explained in Fig. C.1. Taking account of the collisions that result in a miss, we have

$$\eta_t = \eta_{\text{miss}} + \sum_{k=1}^8 \eta_k; \quad \eta_{\text{miss}} = \sum_{k=1}^8 \eta_{\text{miss},k}, \quad (\text{C.1})$$

where $\eta_{\text{miss},k} \approx \eta_t P_k f_{\text{miss},k}$ denotes the number of collisions at the grid point resulting in a miss. Here, P_k denotes the weight of the grid point ($\sum_k P_k = 1$), f_{miss} the fraction of missed collisions at the grid point and the \approx sign indicates this number is rounded to integer values. Similarly, the number of “hits” at a grid point is given by $\eta_k \approx \eta_t P_k (1 - f_{\text{miss},k})$. Not all of these grid points have to be occupied (i.e., η_k can be zero). In the special case without grouping $\eta_t = 1$ and one grid point at most is occupied.

We continue with the general case of multiple occupied grid points. First, we consider the mass that is eroded, given by the $f_{\text{pwl},k}$ quantities. The mass eroded at one grid point per collision is given by $M_{\text{pwl},k} = f_{\text{pwl},k}(m_i + m_j)$ (global recipe) or $M_{\text{pwl},k} = f_{\text{pwl},k} m_i m_j / (m_i + m_j)$ (local recipe). Then, the total mass eroded by the group collision is

$$M_{\text{pwl}} = \sum_{k=1}^8 M_{\text{pwl},k} \eta_k. \quad (\text{C.2})$$

If this quantity is more than m_i , clearly there is no large fragment component⁵. Otherwise, the mass of the large fragment component is $M_{\text{large}} = m_i + (\eta_t - \eta_{\text{miss}})m_j - M_{\text{pwl}}$. Each $M_{\text{pwl},k}$ quantity is distributed as a power-law with the exponent provided by the slope q_k of the grid point (see below). Concerning the large-fragment component, there is a probability that it will break, given by the $N_{f,k}$ and $S_{f,k}$ quantities. As argued before, breakage within the context of the grouping algorithm cannot be consistently modeled. Notwithstanding these concerns, we choose to implement it in the grouping method. Because its probability is small, we assume it happens at most only once during the group collision. The probability that it occurs is then

$$P_2 = 1 - \prod_{k=1}^8 (1 - P_{2,k})^{\eta_k}, \quad (\text{C.3})$$

where $P_{2,k}$ is the probability that breakage occurs at a grid point and follows from the S_f and N_f quantities. If breakage occurs, the masses M_{pwl} are removed first and we divide the remaining mass M_{large} in two.

The last quantity to determine is the change in the filling factor of the large aggregate, denoted by the C_ϕ symbol for one collision. Like Eq. (C.3) we multiply the changes in C_ϕ at the individual grid nodes,

$$\phi_{\sigma,\text{large}} = \langle \phi_\sigma \rangle_m \prod_{k=1}^8 C_{\phi,k}^{\eta_k}, \quad (\text{C.4})$$

This completes the implementation of the collisional outcome within the framework of the grouping mechanism. That is, we

⁵ Recall that in grouped collisions ($\eta_t > 1$) this implies that the grouping method is not fully accurate as the change in mass is of the order of the mass itself; but the procedure is always fine if $\eta_t = 1$.

have the masses and the filling factor of the large fragment component ($M_{\text{large}}, \phi_{\sigma,\text{large}}$), and have computed the distribution of the power-law component in terms of mass. Recall, finally, that all these results are *per i-particle*, and that the multiplicity of the results is η_i .

C.4. Picking of the power-law component masses

The final part of the MC cycle is to pick particles according to the power-law distribution, under the constraints of a total mass $\eta_k M_{\text{pwl},k}$ and slope q_k at each grid point k . The general formula for picking the mass of the small fragments is

$$m_{\text{small}} = m_0 \left[1 + \bar{r} \left(\left(\frac{m_{\text{rem}}}{m_0} \right)^{1+q} - 1 \right) \right]^{1/(1+q)}, \quad (\text{C.5})$$

where m_{rem} is the remaining mass of the distribution (it starts at $m_{\text{rem}} = \eta_k M_{\text{pwl},k}$ and decreases every step by m_{small}) and \bar{r} a random number between 0 and 1. From the definition of the power-law component m_{small} cannot be more than 25% of the total mass. In the MC program the number of *distinct* fragments that can be produced is limited to a few per grid point. This is to prevent an influx of a very large number of species (non-identical particles; in this case, particles of different mass), which would lead to severe computational problems, filling-up the statevector array (see below). Therefore, if the same mass m_{small} is picked again it is considered to be the same species, and the multiplicity of this species is increased by one. After we have obtained a maximum of η_{dis} *distinct* species, we redistribute the mass M_{pow} over the species. In this way the fragment distribution is only sampled at a few discrete points.

C.5. Merging/Duplication

The final part of the MC program consist of an inventory, and possible adjustment, of the amount of groups and species (N_s) present in the program (Ormel & Spaans 2008). To combine a sufficiently high resolution with an efficient computation in terms of speed is one of the virtues of the grouping method. One key parameter, determining the resolution of the simulation, is the N_s^* parameter (the target number of species in a simulation). In order to obtain a sufficient resolution we require that a total mass of $m_p(t) N_s^*$ is present in the simulation at all times, where $m_p(t)$ is the mass peak of the distribution, $m_p = \langle m^2 \rangle / \langle m \rangle$. Particles are *duplicated* to fulfill this criterion, adding mass to the system. To prevent a pileup of species we followed the ‘equal mass method’ (Ormel & Spaans 2008). However, we found that due to the fragmentation many species were created at any rate – too many, in fact ($N_s > N_s^*$) which would severely affect the efficiency of the program. Therefore, when $N_s = 2N_s^*$ was reached we used the “merging algorithm” (Ormel & Spaans 2008) to combine neighboring species, a process that averages over their (structural) parameters but conserves mass. This significantly improved the efficiency (i.e., speed) of the simulation, although the many fragments created by the collisions (all contributing to a higher N_s) can be regarded as a redundancy, because it requires a lot of subsequent regrouping. The alternative would be to produce only 1 new species per collision event (see Zsom & Dullemond 2008). Here, we prefer to stick with a more detailed representation of each collision event by creating a range of particles, but we acknowledge that this amount of detail is to some extent lost by the subsequent merging.

Appendix D: List of symbols

Symbol	Description
\mathcal{E}^*	Reduced modulus of elasticity (Eq. (9))
\mathcal{R}_{gd}	Gas-to-dust ratio by mass
Δv	Relative velocity (Appendix A)
γ	Surface energy density (Eq. (9))
η	Number of particles or groups (Appendix C)
ϕ_σ	Geometrical filling factor (Eq. (7))
μ	Molecular mass (Sect. 2)
$\nu_{\text{m}}, \nu_{\text{t}}$	Molecular, turbulent viscosity (Sect. 2.1)
ξ_{crit}	Critical displacement for irreversible rolling (Eq. (9))
ρ_{s}	Material density, $\rho_{\text{s}} = 2.65 \text{ g cm}^{-3}$ (silicates)
ρ_{g}	Gas density, $\rho_{\text{g}} = \mu n_{\text{H}}$
σ	Average projected surface area (Sect. 3)
σ_{12}^{C}	Collisional cross section (Sect. 3)
τ_{f}	Friction time (Eq. (A.1))
C_ϕ	Change in geometrical filling factor, $C_\phi = \phi_\sigma / \phi_\sigma^{\text{ini}}$ (Sect. 3.3)
D_{f}	Fractal dimension
E	Collision energy, $E = \frac{1}{2} m_\mu (\Delta v)^2$
E_{roll}	Rolling energy (Eq. (9))
E_{br}	Breaking energy (Eq. (9))
N	Number of grains in aggregate (dimensionless measure of mass)
N_μ	Reduced number of monomers in collision $N_\mu = N_1 N_2 / (N_1 + N_2)$
N_{f}	Number of big fragments
N_{tot}	Total number of monomers in collision, $N_{\text{tot}} = N_1 + N_2$
Re	Reynolds number (Eq. (5))
S_{f}	Spread in number of fragments of big component (Sect. 3.3)
St	Particle Stokes number (Appendix A)
T	Temperature (Sect. 2.1)
a_0	Monomer radius
a_{out}	Aggregate outer radius (Fig. 1)
a_σ	Aggregate geometrical radius (projected surface equivalent radius) (Fig. 1)
a_μ	Reduced radius (Eq. (9))
b	Impact parameter
b_{max}	Sum of the outer radii, $b_{\text{max}} = a_{1,\text{out}} + a_{2,\text{out}}$
\tilde{b}	Normalized impact parameter, $\tilde{b} = b/b_{\text{max}}$
c_{g}	Sound speed (gas)
f_{miss}	Fraction of collision misses (Sect. 3.3)
f_{pwl}	Fraction of mass in power-law component (Sect. 3.3)
n	Particle density (gas)
m	Particle mass
m_μ	Reduced mass
m_{H}	Hydrogen mass
q	Power-law exponent (size distribution) (Sect. 3.3)
\bar{r}	Random deviate
t_{ad}	Ambipolar diffusion time (Eq. (2))
$t_{\text{coll},0}$	Initial collision time (Eq. (A.4))
t_{ff}	Free-fall time (Eq. (1))
t_{s}	Inner (Kolmogorov) eddy turn-over time (Eq. (6a))
v_{L}	Large eddy turn-over velocity (Sect. 2.1)
v_{s}	Inner (Kolmogorov) eddy turn-over velocity (Eq. (6b))

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