

# Empirical Studies on the Disambiguation of Cue Phrases

Julia Hirschberg\*  
AT&T Bell Laboratories  
600 Mountain Avenue  
Murray Hill, NJ 07974  
julia@research.att.com

Diane Litman†  
Department of Computer Science  
Columbia University  
New York, NY 10027  
litman@cs.columbia.edu

October 22, 1991

Technical Report: CUCS-039-91

## Abstract

Cue phrases are linguistic expressions such as *now* and *well* that function as explicit indicators of the structure of a discourse. For example, *now* may signal the beginning of a subtopic or a return to a previous topic, while *well* may mark subsequent material as a response to prior material, or as an explanatory comment. However, while cue phrases may convey discourse structure, each also has one or more alternate uses. While *incidentally* may be used SENTENTIALLY as an adverbial, for example, the DISCOURSE use initiates a digression. The question of how speakers and hearers distinguish between discourse and sentential uses of cue phrases is rarely addressed in discourse studies.

This paper reports results of several empirical studies of discourse and sentential uses of cue phrases, in which both text-based and prosodic features were examined for disambiguating power. Based on these studies, we propose that discourse versus sentential usage may be distinguished by intonational features, specifically, PITCH ACCENT and INTONATIONAL PHRASING. We identify a prosodic model that characterizes these distinctions. We associate this model with features identifiable from text analysis, including orthography and part-of-speech, to permit the application of our findings to the generation of appropriate intonational features for discourse and sentential uses of cue phrases in synthetic speech.

---

\*We thank Ron Brachman for providing one of our corpora and Jan van Santen for helpful comments on this work.  
†Also with AT&T Bell Laboratories, Murray Hill, NJ.

# 1 Introduction

CUE PHRASES, words and phrases that directly signal the structure of a discourse, have been variously termed CLUE WORDS, DISCOURSE MARKERS, DISCOURSE CONNECTIVES, and DISCOURSE PARTICLES in the computational linguistic and conversational analysis literature. These are items such as *now*, which marks the introduction of a new subtopic or return to a previous one; *well*, which indicates a response to previous material or an explanatory comment; *incidentally*, *by the way*, and *that reminds me*, which indicate the beginning of a digression; and *anyway* and *in any case*, which indicate a return from a digression. The recognition and appropriate generation of cue phrases is of particular interest to researchers in the area of discourse structure. The structural information conveyed by these phrases is crucial to many tasks, such as anaphora resolution (Grosz, 1977; Grosz and Sidner, 1986; Reichman, 1985), the inference of speaker intention and the recognition of speaker plans (Grosz and Sidner, 1986; Sidner, 1985; Litman and Allen, 1987), and the generation of explanations and other text (Zuckerman and Pearl, 1986).

Despite the crucial role that cue phrases play in theories of discourse and their implementations, however, many questions about how cue phrases are identified and defined remain to be examined. In particular, the question of cue phrase polysemy has yet to receive a satisfactory solution. Each lexical item that has one or more DISCOURSE senses also has one or more alternate, SENTENTIAL senses, which make a 'semantic' contribution to the interpretation of an utterance. So, sententially, *now* may be used as a temporal adverbial, *incidentally* may also function as an adverbial, and *well* may be used with its adverbial or attributive meanings. Distinguishing between whether a discourse or a sentential usage is meant, is, obviously, critical to the interpretation of discourse.

For example, consider the cue phrase *first*. In Example (1), *first* is used to convey discourse information.<sup>1</sup>

---

<sup>1</sup>Examples (1) and (2) are taken from a radio call-in program, "The Harry Gross Show: Speaking of Your Money" (Pollack

(1) **Tony:** I have a couple of questions uh *first* I

**Harry:** Fire away

In particular, *first* indicates the start of a sequence representing discussion of Tony's questions. In contrast, consider the use of *first* in Example (2).

(2) **Harry:** Well as far as the ten in the savings account goes, take nine out of there and put it in a money market fund. As far as the CDs are concerned, the *first* one comes due when – give me a date.

Here, *first* is used sententially as a modifier and does not provide explicit information about the structure of the discourse.

As another example, consider the cue phrase *now*. Roughly, the sentential or deictic use of *now* makes reference to a span of time which minimally includes the utterance time. This time span may include little more than moment of utterance, as in Example (3a) (HG82), or it may be of indeterminate length, as in Example (3b) (HG82).

(3) a. **Fred:** Yeah I think we'll look that up and possibly uh after one of your breaks Harry.

**Harry:** OK we'll take one *now*. Just hang on Bill and we'll be right back with you.

b. **Harry:** You know I see more coupons *now* than I've ever seen before and I'll bet you have too.

In contrast, the discourse use of *now* signals a return to a previous topic, as in the two examples of *now* in Example (4a) (HG82), or introduces a subtopic, as in Example (4b) (HG82).

(4) a. **Harry:** Fred whatta you have to say about this IRA problem?

**Fred:** Ok. You see *now* unfortunately Harry as we alluded to earlier when there is a distribution  

---

et al., 1982), which we will refer to as (HG82). This corpus will be described in more detail in Section 4.

from an IRA that is taxable ...discussion of caller's beneficiary status... *Now* the the five thousand that you're alluding to uh of the -

- b. **Doris:** I have a couple quick questions about the income tax. The first one is my husband is retired and on social security and in '81 he -?- few odd jobs for a friend uh around the property and uh he was reimbursed for that to the tune of about 640 dollars. *Now* where would he where would we put that on the form?

distinguish sentential from discourse use Example (5) nicely illustrates both uses of *now* in a single utterance.<sup>2</sup>

- (5) *Now now* that we have all been welcomed here it's time to get on with the business of the conference.

In particular, the first *now* illustrates a discourse usage, and the second a sentential usage.

While the distinction between discourse and sentential usages seems fairly clear in the above examples, other cases are more difficult. Consider Example (6) (HG82).

- (6) **Ethel:** All right I have just retired from a position that I've been in for forty some odd years. I have - I earned in 1981 about thirty thousand dollars. *Now* I have a profit sharing coming to me. My problem is shall I take the ten year averaging...

From the transcription alone, either a discourse or a sentential interpretation is plausible. The caller might have a profit sharing due her at the moment of utterance (sentential). Or, she might be using *now* to mark profit sharing as a subtopic (discourse) - leaving the time of the profit sharing unspecified.

The texts in Example (7) (RJB86) are also potentially ambiguous between a temporal reading of *now* and a discourse interpretation.

---

<sup>2</sup>This example is taken from a keynote address given by Ronald Brachman to the *First International Conference on Expert Database Systems* in 1986. We will refer to this corpus as (RJB86). The corpus will be described in more detail in Section 5.

- (7) a. *Now* in AI our approach is to look at a knowledge base as a set of symbolic items that represent something.
- b. *Now* some of you may suspect from the title of this talk that this word is coming to you from Krypton or some other possible world.
- c. *Now* there are obviously many opportunities for profitable exploitation of the marriage of expert systems or more generally AI and databases but I'm afraid that looking at the complete overlap or confluence of these areas is a bit unsatisfying to me.

On the temporal reading, (7a), for example, would convey that 'at this moment the AI approach to knowledge bases has changed;' on the discourse reading, *now* simply initiates the topic of 'the AI approach to knowledge bases.'

In this paper, we address the problem of disambiguating cue phrases in both text and speech. We present results of several analyses of cue phrase usage in corpora of recorded, transcribed speech, in which we examined a number of text-based and prosodic features to find which best predicted a discourse/sentential distinction. Based on these studies, we present an intonational model for cue phrase disambiguation in speech, based on *INTONATIONAL PHRASING* and *PITCH ACCENT*. We associate this model with features identifiable from text analysis, such as orthography and part-of-speech, that can be automatically extracted from large corpora. On a practical level, this association permits the application of our findings to the identification and appropriate generation of cue phrases in synthetic speech. On a more theoretical level, our findings provide support for theories of discourse which rely upon the feasibility of cue phrase disambiguation. This is because our studies provide empirical evidence for methods by which hearers and readers may distinguish between discourse and sentential uses of cue phrases. More generally, our findings can be seen as a case study in the integration of intonational information into models of language understanding and generation.

In Section 2 we review previous work on cue phrases and discuss the general problem of distinguishing between discourse and sentential uses of cue phrases. In Section 3 we introduce the theory of English intonation adopted for our prosodic analysis (Pierrehumbert, 1980; Beckman and Pierrehumbert, 1986). In Section 4 we discuss our initial empirical studies, which focus on the analysis of two particular cue phrases (*now* and *well*) in multi-speaker spontaneous speech. In Section 5 we demonstrate that these results generalize to other cue phrases, presenting results of a larger and more comprehensive study: an examination of all cue phrases produced by a single speaker in a seventy-five minute presentation. Finally, in Section 6 we discuss the theoretical and practical applications of our findings.

## 2 Previous Studies of Cue Phrases

The critical role that cue phrases play in understanding and generating discourse has been often noted in the computational linguistics literature. For example, it has been shown that cue phrases can assist in the resolution of anaphora by indicating the presence of a structural boundary or a relationship between parts of a discourse (Grosz, 1977; Grosz and Sidner, 1986; Reichman, 1985). In Example (8) (RJB86), interpretation of the anaphor *IT* as co-indexed with *THE SYSTEM* is facilitated by the presence of the cue phrases *say* and *then*, marking potential antecedents (shown in boldface) in ‘as an expert database for an expert system’ as structurally unavailable.

- (8) If *THE SYSTEM* attempts to hold rules, *say* as an expert database for an expert system, *then* we expect *IT* not only to hold the rules but to in fact apply them for us in appropriate situations.

Here, *say* indicates the beginning of a discourse subtopic and *then* signals a return from that subtopic. Since the potential but incorrect antecedents occur in the subtopic, while the pronoun in question appears in the return to the major topic, the incorrect potential antecedents can be ruled out on structural grounds.

Without such discourse segmentation, the incorrect potential antecedents would have been preferred, due to their recency and semantic compatibility. Note that without cue phrases as explicit indicators of this topic structuring, one would have to infer the relationships among discourse segments by appeal to a more detailed analysis of the semantic content of the passage. For example, in 'task-oriented' dialogues (Grosz, 1977), plan-based knowledge could be used to assist in the recognition of discourse structure. However, semantic analysis is often beyond the capabilities of current natural language processing systems. Additionally, cue phrases are widely used in the identification of rhetorical relations among portions of a text or discourse (Hobbs, 1979; Mann and Thompson, 1983; Reichman, 1985), and have been claimed in general to reduce the complexity of discourse processing and to increase textual coherence in natural language processing systems (Cohen, 1984; Litman and Allen, 1987; Zuckerman and Pearl, 1986).

Previous attempts to characterize the set of cue phrases in the linguistic and in the computational literature have typically been extensional, with each cue phrase or small set of phrases associated with one or more discourse or conversational functions. In the linguistic literature, cue phrases have been the subject of a number of corpus-based (though non-statistical) and theoretical studies, which emphasize the diversity of meanings associated with cue phrases as a class, within an overarching framework of function such as 'discourse cohesiveness' or 'conversational moves', and the diversity of meanings that an individual item can convey (Halliday and Hassan, 1976; Schiffrin, 1987; Schourup, 1985; Warner, 1985).

In the computational literature, the functions assigned to each cue phrase, while more specific than those identified in the linguistics literature, are usually theory or domain dependent. Reichman (1985) and Hobbs (1979) associate groups of cue phrases with the rhetorical relations among segments of text which are signalled by them; in such approaches, the cue phrase taxonomy is dependent upon the set of rhetorical relations assumed. Alternatively, Cohen (1984) adopts a taxonomy of connectives based on (Quirk, 1972)

to assign each class of cue phrase a function in terms of her model of argument understanding. Grosz and Sidner (1986), in their tripartite model of discourse structure, classify cue phrases based on the changes they signal to their attentional and intentional states. Zukerman (1986) presents a taxonomy of cue phrases based on three functions in the generation of tutorial explanations: knowledge organization, knowledge acquisition, and affect maintenance. Table 14 in the Appendix compares the characterization of most items classed as cue phrases in a number of the leading computational and linguistic treatments.<sup>3</sup>

The question of cue phrase sense ambiguity has been noted in both the computational and the linguistic literature, although only cursory attention has been paid to how disambiguation might take place. A common assumption in the computational literature is that hearers can use surface order position to distinguish discourse from sentential uses. In fact, most systems that recognize or generate cue phrases assume a canonical (usually first) position for discourse cue phrases within the clause (Reichman, 1985; Zuckerman and Pearl, 1986). (Schiffrin, 1987) also assumes that discourse uses of cue phrases are utterance initial.

However, discourse uses of cue phrases can appear non-initially in a clause. The item *say* in Example (9a) (RJB86) is non-initial in the relative clause. Also, sentential usages can appear clause initially, as in Example (9b) (RJB86).

- (9) a. However, if we took that language and added one simple operator which we called restriction which allowed us for example to form relational concepts like *say*, son and daughter, that is a child who is always male or is always female.
- b. We've got to get to some inferential capability. *Further* meaning of the structures is crucially important.

---

<sup>3</sup>The set of items included in Table 14 is not identical to the set we have considered in this paper.



While we might hope to find, simply, that some cue phrases tend to appear first in clause and others in other positions, surface clausal position itself may be ambiguous in the absence of orthographic disambiguation. Consider Example (10) (HG82).

(10) Evelyn: I see. So in other words I will have to pay the full amount of the uh of the tax *now* what about Pennsylvania state tax? Can you give me any information on that?

Here, *now* would be assigned a sentential interpretation if associated with the preceding clause, *I will have to pay the full amount of the...tax now*, but a discourse interpretation if associated with the succeeding clause, *Now what about Pennsylvania state tax?* Thus, surface position alone appears inadequate to distinguish between discourse and sentential usage.

However, when we listen to examples such as (10), we have little difficulty in identifying a discourse meaning for *now*. Similarly, the potentially troublesome cases cited in Examples (6)-(7) are easily disambiguated when one listens to the recordings themselves. What is missing from transcription that helps listeners to make such distinctions easily?

In passing, Halliday and Hassan (1976, p.268) note that their class of CONTINUATIVES, which includes items such as *now*, *of course*, *well*, *anyway*, *surely*, and *after all* (i.e., items also commonly classed as cue phrases), vary intonationally with respect to cohesive function. In particular, continuatives are often 'reduced' intonationally when they function 'cohesively' to relate one part of a text to another (i.e., in their discourse use), unless they are 'very definitely contrastive'; that is, continuatives are unaccented, with reduced vowel forms, unless they are marked as unusually prominent intonationally. For example, they note that, if *now* is 'reduced' it can indicate 'the opening of a new stage in the communication', such as a new point in an argument or a new incident in a story. Non-cohesive uses (which we would characterize as sentential), on the other hand, tend to be of non-reduced, accented forms.

So, perhaps it is the intonational information present in speech but missing generally in transcription, which aids hearers in disambiguating between discourse and sentential uses of cue phrases. Empirical evidence from more general studies of the intonational characteristics of word classes tends to support this possibility. Studies of portions of the London-Lund corpus such as Altenberg (1987) have provided intonational profiles of word classes including DISCOURSE ITEMS, conjunctions and adverbials which are roughly compatible with the notion that cue phrases tend to be deaccented, although the notion of discourse item used in this appears quite restrictive. For example, in the 48 minute text Altenberg examines, he finds only 23 discourse markers, or about 17% of what our study of a similar corpus (described in Section 5) would have predicted. However, while the instances of *now* in Example (7a) and (7c) are in fact 'reduced', as (Halliday and Hassan, 1976) proposed, those in Examples (6), (7b), and (10), while interpreted by every hearer as 'discourse', are nonetheless clearly intonationally prominent. Furthermore, both of the *nous* in (5) are prominent. So it would seem that intonational prominence alone is insufficient to disambiguate between sentential and discourse uses, at least in these cases.

In this paper we present a more complex model of intonational features that can serve to disambiguate between sentential and discourse instances of cue phrases. Our model is based on several empirical studies, pilot studies (Hirschberg and Litman, 1987; Litman and Hirschberg, 1990) in which we proposed and initially reported our model, as well as a more comprehensive study of cue phrases as a class. Before detailing these studies, however, we first need to briefly discuss the intonational features so investigated.

### 3 Phrasing and Accent in English

The importance of intonational information to the communication of discourse structure has been recognized in a variety of studies (Butterworth, 1975; Schegloff, 1979; Brazil et al., 1980; Hirschberg and Pierrehumbert,

1986; Pierrehumbert and Hirschberg, 1990; Silverman, 1987). However, just which intonational features are important and how they communicate discourse information is not well understood. Prerequisite, however, to answering these questions is the adoption of a framework of intonational description, to identify which intonational features will be examined and how they will be characterized. For the studies discussed below, we have adopted Pierrehumbert's (1980) theory of English intonation.

In Pierrehumbert's phonological description of English, intonational contours, or TUNES, are described as sequences of low (L) and high (H) tones in the FUNDAMENTAL FREQUENCY (FO) CONTOUR. These tunes have as their domain the INTONATIONAL PHRASE, and are defined by the PITCH ACCENT(S), PHRASE ACCENT(S), and BOUNDARY TONE of that phrase.

PITCH ACCENTS appear as peaks or valleys in the F0 contour. They are aligned with the stressed syllables of lexical items, making those items intonationally prominent. Lexical items thus made prominent are said to be ACCENTED, while those not marked as prominent are called DEACCENTED. Note that, while every lexical item in English has a lexically stressable syllable (the syllable which is most prominent in the word), not every stressable syllable will be accented; so, lexical stress is distinguished from pitch accent. Items that are deaccented tend to be function words or items that are 'given' in a discourse (Prince, 1981). In Figure 1,<sup>4</sup> *now* is deaccented, while *cue* is accented. Contrast Figure 1 with Figure 2. In Figure 1, the first F0 peak occurs on *let's*; in Figure 2, the first peak occurred on *now*. In addition to F0 obtrusion, pitch accent is signalled acoustically by lengthening of the accented item and by increase in intensity. The most prominent accent in the intermediate phrase is termed the NUCLEAR STRESS of the phrase. In Figure 1, *cue* bears nuclear stress.

In Pierrehumbert's theory, a pitch accent consists either of a single tone (L\* or H\*) or an ordered pair

---

<sup>4</sup>For ease of comparison of intonational features here, we present pitch contours of synthetic speech. The synthetic contours were synthesized by the Bell Labs Text-to-Speech System (Olive and Liberman, 1985) and displayed using WAVES speech analysis software (Talkin, 1989) (Entropic Research Laboratory).

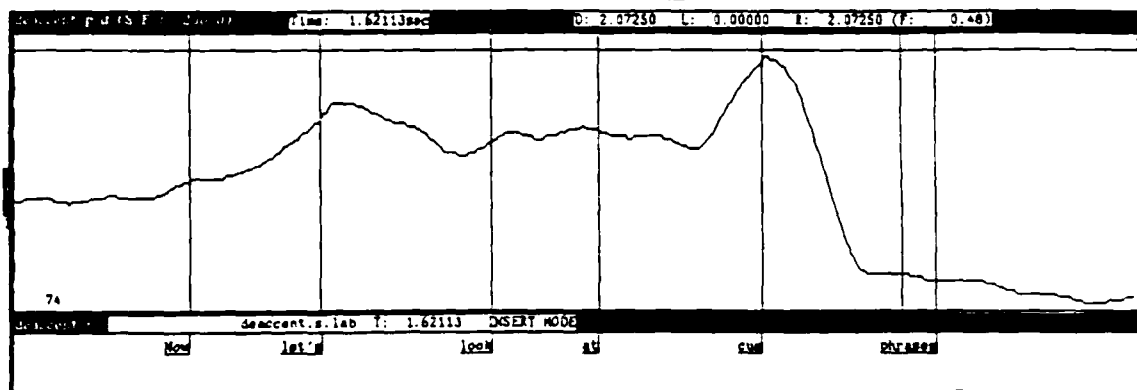


Figure 1: Deaccenting *Now*

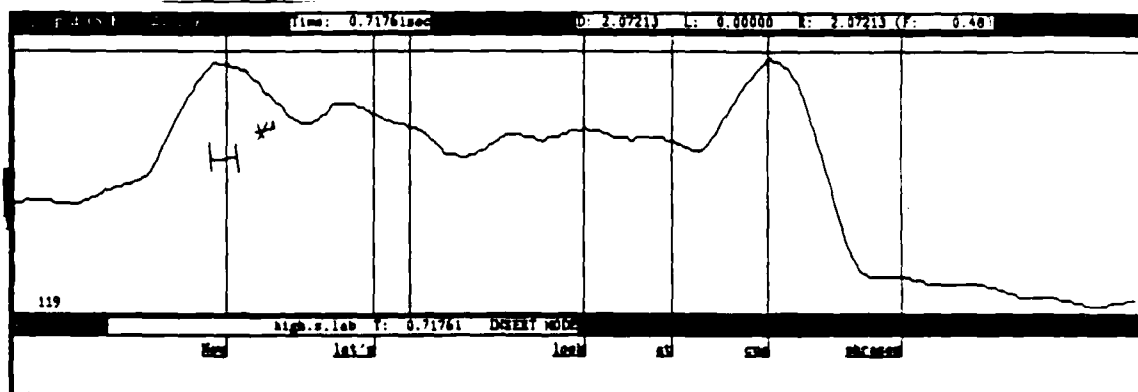


Figure 2: H\* Accent on *Now*

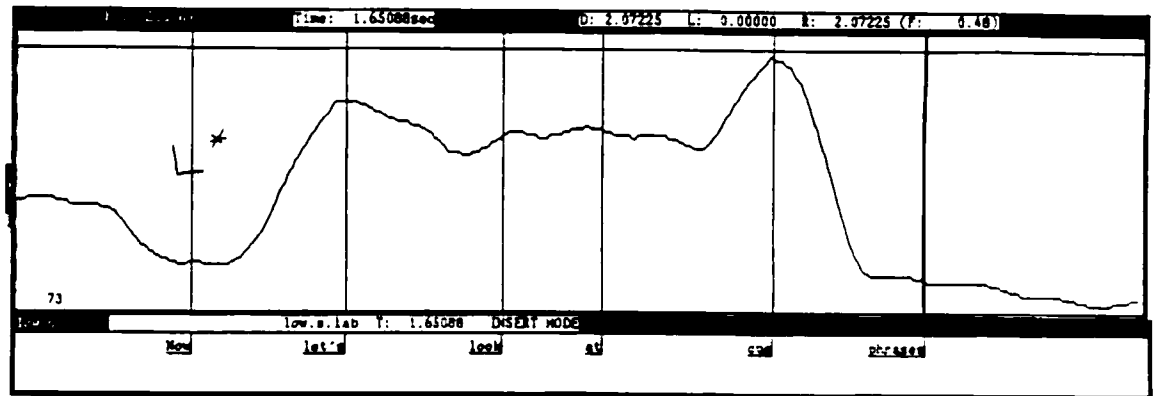


Figure 3: L\* Accent on *Now*

of tones, such as L\*+H. In each case, the tone aligned with the stressed syllable is indicated by a star (\*); thus, in a complex tone like L\*+H accent, the low tone (L\*) is aligned with the stressed syllable. For simple pitch accents, of course, the single tone is aligned with the stress. There are six pitch accents in English: two simple tones – H\* and L\* – and four complex ones – L\*+H, L+H\*, H\*+L, and H+L\*. The most common accent, H\*, comes out as a peak on the accented syllable (as, on *Now* in Figure 2). L\* accents occur much lower in the speaker's pitch range than H\* and are phonetically realized as local F0 minima. The accent on *Now* in Figure 3 is a L\*.

In (Pierrehumbert and Hirschberg, 1990), a compositional approach to intonational meaning was proposed in which pitch accents were viewed as conveying information status about the denotation of the accented items and the relationship of denoted entities, states, or attributes to speaker and hearer's mutual beliefs about the discourse. In particular, speakers were claimed to use H\* accents to indicate that an item represented NEW information, which should be added to the mutual belief space; for example, standard declarative utterances in English commonly involve H\* accents. L\* accents, on the other hand, are used to indicate that an item is salient in the discourse but for some reason should not be part of what is added to the mutual belief space.

standard yes-no question contour in English employs  $L^*$  accents. The meanings associated with the  $H+L$  accents are explained in terms of the accented item's inferability from the mutual belief space:  $H^*+L$  items are marked as inferable from the mutual belief space but nonetheless part of what is to be added to that space;  $H+L^*$  accents are inferable and not to be added.  $L+H$  accents are defined in terms of the evocation of a SCALE<sup>5</sup>:  $L^*+H$  accents, often associated with the conveyance of uncertainty or of incredulity (Ward and Hirschberg, 1985; Hirschberg and Ward, 1992) evoke a scale but predicate nothing of the accented item with respect to the mutual belief space;  $L+H^*$  accents, commonly associated with contrastive stress, also evoke a scale but do add information about the accented item to speaker and hearer's mutual belief space.

There are two levels of phrasing in Pierrehumbert's theory, the INTONATIONAL PHRASE and the INTERMEDIATE PHRASE, a smaller sub-unit. A well-formed intermediate phrase consists of one or more pitch accents plus a high (H) or low (L) tone that represents the PHRASE ACCENT. The phrase accent controls the pitch between the last pitch accent of the current intermediate phrase and the beginning of the next – or the end of the utterance. An intonational phrase is a larger phonological unit, composed of one or more intermediate phrases. A BOUNDARY TONE, which may also be H or L and is indicated by %, falls exactly at edge of the intonational phrase. So, each intonational phrase ends with a phrase accent and a boundary tone.

A given sentence may be uttered with considerable variation in phrasing. For example, in Figure 2 above, the utterance was produced as a single intonational phrase, whereas in Figure 4 *Now* is set off as a separate phrase.

Intuitively, intonational phrasing divides an utterance into meaningful 'chunks' of information (Bolinger, 1989). Variation in phrasing can change the meaning hearers assign to tokens of a given sentence. For example, interpretation of a sentence like *Bill doesn't drink because he's unhappy* will change, depending

---

<sup>5</sup>Defined as a partially ordered set following (Hirschberg, 1991).

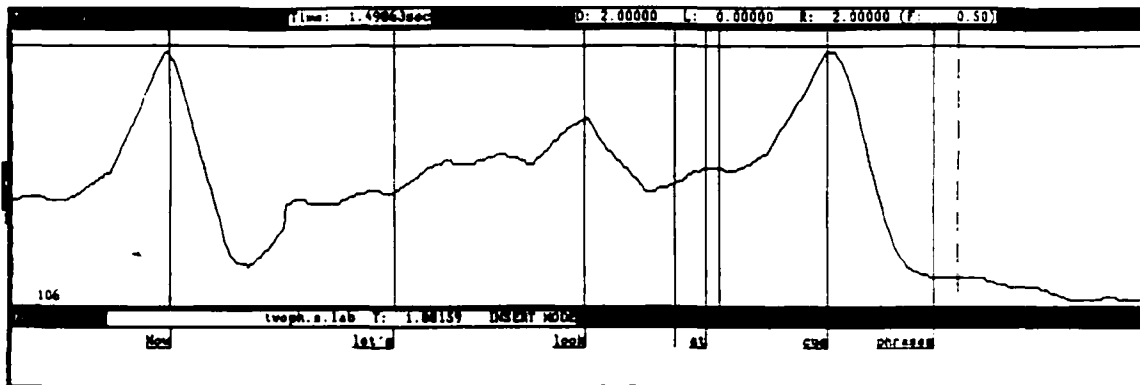


Figure 4: Two Phrases

upon whether it is uttered as one phrase or two. Uttered as a single phrase, this sentence is commonly interpreted as conveying that Bill does indeed drink – but the cause of his drinking is not his unhappiness. Uttered as two phrases (*‘Bill doesn’t drink — because he’s unhappy’*), it is more likely to convey that Bill does not drink – and the reason for his abstinence is his unhappiness. In effect, variation in phrasing appears to change the scope of negation in the sentence: When the sentence is uttered as a single phrase the negative has wide scope — over the entire phrase and, thus, the entire sentence. When *‘Bill doesn’t drink’* is separated from the second clause by an intonational boundary, the scope of negation is limited to just the first clause.

The occurrence of phrase accents and boundary tones, together with other phrase-final characteristics such as pauses, vocal fry, decreases in intensity, and (final) syllable lengthening, enable us to identify intermediate and intonational phrases in natural as well as in synthetic speech.

Meaningful intonational variation has been found in studies of phrasing, choice of accent type and location, overall tune type, and variation of PITCH RANGE.<sup>6</sup> In the studies described below, we examined each of these features, in addition to text-based features, to see which features best predicted discourse/sentential

<sup>6</sup>The pitch range of an intonational phrase is defined by its TOPLINE — roughly, the highest peak in the F0 contour of the phrase — and the speaker’s BASELINE — the lowest point the speaker realizes in normal speech, measured across all utterances.

disambiguation and to look for associations among text-based and intonational features.

## 4 Single Cue Phrase Pilot Studies

Our first study of cue phrase disambiguation investigated multi-speaker usage of the cue phrase *now* in a recorded, transcribed radio call-in program (Hirschberg and Litman, 1987). In this study, we examined various intonational, syntactic, and orthographic features of our corpus. We chose *now* for our initial study of cue phrases for several reasons. First, our corpus contained numerous instances of both discourse and sentential usages of *now* (approximately 350 in all). Second, *now* often appears in conjunction with other cue phrases (e.g., *well now*, *ok now*, *right now*.) This allowed us to study how adjacent cue phrases interact with one another. Third, *now* has a number of desirable phonetic characteristics. As it is monosyllabic, possible variation in stress patterns do not arise to complicate the analysis. Because it is completely voiced and introduces no segmental effects into the F0 contour, it is also easier to analyze pitch tracks reliably.

Our corpus consisted of four days of the radio call-in program “The Harry Gross Show: Speaking of Your Money,” recorded during the week of 1 February 1982 (Pollack et al., 1982). In this Philadelphia program, Gross offered financial advice to callers: for the 3 February show, he was joined by an accountant friend, Fred Levy. The four shows provided approximately ten hours of conversation between expert(s) and callers. Our model was initially developed based on the analysis of a first sample consisting of 48 occurrences of *now* – all the instances from two sides of tapes of the show chosen at random.<sup>7</sup> To test the validity of our initial hypotheses, we then replicated our study with a second sample from the same corpus, the first 52 instances of *now* taken from another four randomly chosen sides of tapes.<sup>8</sup>

---

<sup>7</sup> Two instances were excluded from this sample since the phrasing was unavailable due to hesitation or interruption.

<sup>8</sup> We excluded two tokens from these tapes because of lack of available information about phrasing or accent and five others because our informants were unable to decide whether the *now* was discourse or sentential.



Our data analysis included the following steps. First, we<sup>9</sup> determined by ear whether individual tokens were discourse or sentential usages and tagged the transcript of the corpus accordingly. We then digitized and pitch-tracked the intonational phrase containing each token, plus (where same speaker) the preceding and succeeding intonational phrases, producing F0 contours.<sup>10</sup> We then compared discourse and sentential uses along several dimensions:

1. We examined whether each instance of *now* was accented and, if so, noted the type of accent employed.
2. We identified differences in phrasing, including in particular whether or not *now* represented an entire intermediate or intonational phrase.
3. We noted where *now* occurred positionally in its intonational and its intermediate phrase, whether first, not first but preceded only by other cue phrases, last, or none of these.
4. We looked at the type of intonational contour used over the phrase in which *now* occurred.
5. We noted when *now* occurred with (linearly adjacent to) other cue phrases.
6. We identified the position of the phrase containing *now* with respect to speaker turn.

Of these, (1-3) turned out to distinguish between discourse and sentential *now* quite reliably. In particular, a combination of accent type, phrasal composition and phrasal position reliably distinguished between the tokens in the combined samples.

#### 4.1 Results of Intonational Analysis

Just over one-third of our combined samples (37) were determined to be sentential and just under two-thirds (63) discourse. The first striking difference between the two appeared in phrasing, as illustrated in Table

<sup>9</sup>The number of people providing judgements in our studies always included the two authors, and in the *now* studies others as well.

<sup>10</sup>The pitch tracks in these two pilot studies were produced with an autocorrelation pitch tracker written by Mark Liberman.

1. Of all the sentential uses of *now*, only one appeared as the only item in an intermediate phrase, while

Table 1: Phrasing for *Now*, N=100

	Part of Larger Intermediate Phrase	Alone in Intermediate Phrase
Sentential	36	1
Discourse	37	26

fully 41.3% of discourse *now* represented entire intermediate phrases. Of these 26 discourse *nous*, one half represented the only lexical item in a full intonational phrase as well. So, our findings suggested that *now* set apart as a separate intermediate phrase is very likely to be interpreted as conveying a discourse meaning rather than a sentential one.

Another clear distinction between discourse and sentential *now* emerged when we examined the surface position of *now* within its intermediate phrase. As Table 2 illustrates, all but one of the discourse usages (98.4%) were 'first' (absolutely first or following only another cue phrase) in their intermediate phrase. Of

Table 2: Position Within Intermediate Phrase for *Now*, N=100

	First	Last	Other
Sentential	5	22	10
Discourse	62	1	0

the 62 discourse usages, 59 were also first in their intonational phrase. Only five sentential tokens, 13.5% of all sentential tokens, were 'first' in phrase. Also, while 59.5% of sentential *nous* were phrase final, only one discourse token was so positioned. So, once intonational phrasing is identified, discourse and sentential *now* appear to be generally distinguishable by position within the phrase.

Finally, discourse and sentential occurrences were distinguishable in terms of presence or absence of pitch accent – and by type of pitch accent, where accented. Because of the large number of possible accent types.

and since there are competing reasons to accent or deaccent items, such as accenting to indicate **contrastive stress** or deaccenting to indicate an item is already 'given' in the discourse, we might expect these findings to be less clear than those for phrasing. In fact, although their interpretation is more complicated, the results are equally striking.

The overall results of the 97 occurrences from this sample for which accent type could be precisely determined<sup>11</sup> are presented in Table 3. Note first that large numbers of discourse and sentential tokens

Table 3: Accenting of Discourse and Sentential *Now*, N=97

	Deaccented	H*orComplex	L*
Sentential	5	32	0
Discourse	31	16	13

were uttered with a **H\*** or complex accent (26.7% of discourse and fully 86.5% of sentential). The chief similarity here lies in the use of the **H\*** accent type, with 14 discourse uses and 14 sentential (and seven other sentential tokens are ambiguous between **H\*** and complex). Note also that discourse *now* was much more likely overall to be deaccented (51.7% vs. 13.5%). No sentential *now* was uttered with a **L\*** accent – although 13 discourse *nous* were.

An even sharper distinction in accent type is found if we exclude those *nous* which are alone in intermediate phrase from the analysis. Recall from Table 1 that all but one of these tokens represented a discourse use. These *nous* were always accented, since each intermediate phrase contains at least one pitch accent. Of the discourse tokens representing entire phrases (and for which we can distinguish accent type precisely), 14 bore **H\*** accents. This suggests that one similarity between discourse and sentential *now* – the frequent **H\*** accent – might disappear if we limit our comparison to those tokens forming part of larger intonational

<sup>11</sup>Two discourse tokens were either **L\*** or **H\*** with a compressed pitch range, and one discourse token was either deaccented or **L\***.

phrases. In fact, such is the case, as is shown in Table 4.

Table 4: Accenting of *Now* in Larger Intonational Phrases, N=72

	Deaccented	H*orComplex	L*
Sentential	5	31	0
Discourse	31	0	5

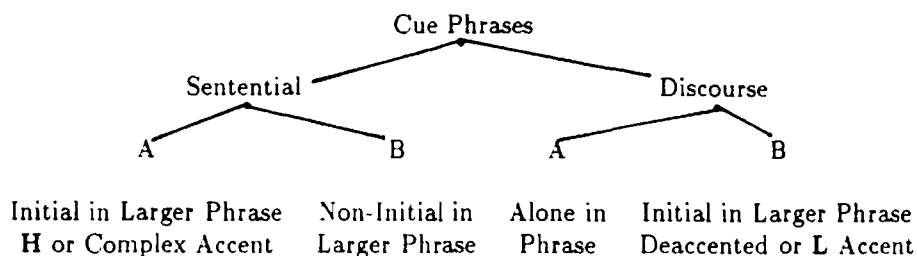
The majority (86.1%) of sentential *nous* forming part of larger intonational phrases received a H\* or complex pitch accent, while all discourse *nous* forming part of larger intonational phrases were deaccented or bore a L\* accent. In fact, those discourse *nous* not distinguishable from sentential by being set apart as separate intonational phrases were generally so distinguishable with respect to pitch accent.<sup>12</sup> Furthermore, of the five deaccented sentential *nous* in Table 4, none were phrase-initial, while only one of the deaccented discourse tokens was similarly non-initial. In fact, of the 100 tokens in our initial study of *now*, all but two were in fact distinguishable as discourse or sentential in terms of a combination of position in phrase, phrasal composition, and accent.

Thus, we were able to hypothesize from our study of *now* that discourse uses were either uttered as a single intermediate phrase (or in a phrase containing only cue phrases) (Discourse Type A), or uttered at the beginning of a longer intermediate phrase (or preceded only by other cue phrases in the phrase) and with a L\* pitch accent or without a pitch accent (Discourse Type B). Only one of the 37 cue phrases judged to be of Sentential Type was uttered as a single phrase; if first in intermediate phrase they were nearly always uttered with a H\* or complex pitch accent (Sentential Type A); if not first in phrase they could bear any type of pitch accent or be deaccented (Sentential Type B). These results are summarized in Figure 5.

While the 'meanings' associated with particular intonational features, such as phrasing and pitch accent

<sup>12</sup>Of the three discourse tokens whose pitch accent type was not identifiable, which were omitted from Table 3, two were set apart as separate intonational phrases and one either bore a L\* pitch accent or was deaccented. Thus, all three could be distinguished from sentential tokens in terms of accent type and phrasing.

Figure 5: Prosodic Characteristics of Discourse and Sentential Uses



type, are not well understood, we can venture some speculation about why the different prosodic configurations which thus appear to be associated with the various interpretations of cue phrases like *now* might be so linked. First, recall from Section 3 that intonational phrasing can serve to ‘chunk’ speech into units of information. We might then propose that a broader ‘discourse’ scope for a cue phrase can be signalled by by setting it apart from other items which it might potentially modify if interpreted more narrowly. That is, in an utterance like ‘*Now let’s talk about voting*’, *now* may be more like to be interpreted in its discourse sense if it is physically set apart from the verb it otherwise might modify in its sentential guise. So, the interpretation of cue phrases set apart as separate intermediate phrases (Discourse Model A), as discourse uses might be accounted for in this way. We have also seen that a cue phrase like *now* is likely to be interpreted as a discourse usage if it is deaccented or given a  $L^*$  pitch accent. While the absence of a pitch accent in general tends to convey that an item is either represents ‘old’ information or is ‘inferrable’ in a discourse, deaccenting is also frequently associated with so-called ‘function words’ — prepositions, pronouns, articles, and other closed-class items — that are frequently deaccented, in contrast with ‘content words’ — nouns, verbs, and modifiers — which are commonly accented. We might in fact map such a function/content distinction to the discourse/sentential distinction for cue phrases, in that discourse uses, like function words,

may be seen as conveying structural information rather than contributing to the 'semantic content' of an utterance. If such an analogy holds, then the 'function word'/discourse interpretation of a cue phrase might be signalled by deaccenting, as in one version of Discourse Model B, in which a cue phrase that is part of a larger intermediate phrase is deaccented. The alternative version of Discourse Model B, in which a cue phrase that is part of a larger phrase receives a  $L^*$  pitch accent, might be understood in terms of the interpretation proposed by (Pierrehumbert and Hirschberg, 1990) for the  $L^*$  accent. Recall that, in this compositional account of intonational meaning, the  $L^*$  accent is used to convey that an item is salient in the discourse but for some reason should not be added to speaker and hearer's mutual belief space. This meaning contrasts, *inter alia*, with the meaning of  $H^*$  accents, which also convey an item's salience but additionally convey that the associated information should be added to speaker and hearer's mutual beliefs. Again, we might hypothesize that discourse interpretations of cue phrases convey salient information about the discourse, but do not add to the 'semantic content' of speaker and hearer's beliefs about the discourse. Thus, discourse uses, rather than sentential uses, tend to receive  $L^*$  accents.

Whether the two prosodic models associated with discourse uses of *now* can be mapped to the two discourse uses of this cue phrase ('return to a previous topic' or 'introduction of new subtopic', as illustrated in Examples (4a) and (4b)), is an open question. While the HG82 data did not support such a mapping, other authors have found more promising results for the cue phrase *ok* (Swora and Beckman, 1991; Hockey, 1991).

## 4.2 Speaker Variability

Since the preponderance of tokens in our sample from one (professional) speaker might well skew our results, we compared characteristics of phrasing and accent for host and non-host data. The results showed no significant differences between host and caller tokens in terms of the hypotheses proposed above. First,

host (n=37) and callers (n=63) produced discourse and sentential tokens in roughly similar proportions – 40.5% sentential for the host and 34.9% for his callers. Similarly, there was no distinction between host and non-host data in terms of choice of accent type, or accenting versus deaccenting. Our findings for position within intonational phrase also hold for both host and non-host data. However, in tendency to set discourse *now* apart as a separate intonational or intermediate phrase, there was an interesting distinction between host and caller. While callers tended to choose from among the two options for discourse *now* in almost equal numbers (48.8% of their discourse *nous* are separate phrases), the host chose this option only 27.3% of the time. However, although host and caller data differ in the proportion of occurrences of the two classes of discourse *now* which emerge from our data as a whole, the existence of the classes themselves are confirmed. Where the host did not produce discourse *nous* set apart as separate intonational or intermediate phrases, he always produced discourse *nous* which were deaccented or accented with a L\* accent. We hypothesize, then, that, while individual speakers may choose different strategies to realize discourse *now*, they appear to choose from among the same limited number of options.

### 4.3 Distinguishing Discourse and Sentential Usage in Transcriptions

Our conclusion from this study that intonational features play a crucial role in the distinction between cue and sentential usage in speech clearly poses problems for text. Do readers use strategies different from hearers to make this distinction, and, if so, what might they be? Are there perhaps orthographic correlates of the intonational features which we have found to be important in speech? As a first step toward resolving these questions, we examined the orthographic features of the transcripts of our corpus (which were prepared without particular consideration of intonational features).

We examined transcriptions of all tokens of *now* in our combined sample to determine whether phrasing was indicated orthographically. (No instances of capitalization or other orthographic marking of nuclear stress

appear in any of the transcripts.) Of all those instances of *now* (n=60) that were absolutely first in their intonational phrase, 56.7% (34) were preceded by punctuation – a comma, dash, or end punctuation – and 28.3% (17) were first in speaker turn, and thus orthographically ‘marked’ by indication of speaker name. It should be noted that the segments so distinguished were not necessarily syntactically well-formed. So, in 85% (51) of cases, first position in intonational phrase was marked in the transcription orthographically. No *nous* that were not absolutely first in their intonational phrase (in particular, none that were merely first in intermediate phrase) were so marked. Of those 23 *nous* coming last in an intermediate or intonational phrase, however, only 14 (60.9%) are immediately followed by a similar orthographic clue. Finally, of the 13 instances of *now* which formed separate intonational phrases, only two (15.4%) were so marked orthographically – by being both preceded and followed by some punctuation. None of the *nous* forming only complete intermediate phrases were so marked.

These findings suggest that only the intonational feature ‘first in phrase’ has any clear orthographic correlate. Of the 63 discourse *nous* in our corpus, 98.4% are first in their intonational phrase. Furthermore, 85.0% of these discourse *nous* are orthographically marked for position as well. Thus, 81% of discourse *nous* can be orthographically distinguished. So, it seems that this correlation between intonation and orthography may be a useful one to pursue. We will have more to say on the role of orthography in connection with the study described in Section 5.

#### 4.4 Confirming the *Now* Findings with *Well*

Based on the findings of our study of *now*, we proposed that listeners may use prosodic information to disambiguate discourse from sentential uses of cue phrases (Hirschberg and Litman, 1987). However, although we chose to study *now* for its ambiguity between discourse and sentential (temporal adverbial) uses, it may of course also be seen as representative of sense ambiguities between temporals and non-temporals or deictics



and non-deictics. Thus, if indeed our findings generalize, it might be to a class we had not intended to investigate. To discover further evidence that our results did indeed apply to the discourse/sentential use disambiguation, we conducted another multi-speaker study, this time of the discourse and sentential uses of the single cue phrase *well*. Again, our corpus consisted of recordings of the Harry Gross radio call-in program. In addition, we used tokens from several other corpora of recorded, transcribed speech, including the corpus described in Section 5. This time we included no more than three tokens from any speaker to minimize the possibility of speaker idiosyncrasy skewing our results.

Our findings for this study of *well* were almost identical to results from the earlier study of *now*, described above. Briefly, of the 52 instances of *well* we examined, all but one token fit the model constructed from the results of the *now* study, depicted in Figure 5. In particular, of the 25 sentential uses of *well*, none constituted a single intermediate or intonational phrase. Only two sentential tokens were first in intermediate phrase, and both of these bore H\* pitch accents. However, of the 27 discourse tokens of *well*, 14 were indeed alone in their intonational or intermediate phrases. All of the remaining 13 occurred first in intonational phrase, and, of these 12 were deaccented. The single counter-example to our model was the remaining discourse token, which bore a H\* pitch accent.

Our study of *well* thus appeared to confirm our earlier results, and, in particular, to lend support to our hypothesis that it was the discourse/sentential ambiguity that could be distinguished intonationally. However, although we had shown that two cue phrases appeared to pattern similarly in this respect, we had still not demonstrated that our model could be extended to cue phrases in general. To address this larger issue, we next conducted a single-speaker multi-cue phrase study.

## 5 The Single-Speaker/Multi-Cue Phrase Study

In this study, we examined all cue phrases consisting of a single lexical item that were produced by one speaker during 75 minutes (corresponding to approximately 12,500 words) of recorded speech.<sup>13</sup> We limited ourselves here to the examination of single lexical items, since the hypothesis we had previously developed applies only to such items; i.e., it would be meaningless to ask whether a larger phrase bears a pitch accent or not. The corpus consisted of a keynote address given (from notes) by Ronald Brachman at the *First International Conference on Expert Database Systems* in 1986. This talk yielded 953 tokens, based upon a set of possible cue phrases derived from (Cohen, 1984; Grosz and Sidner, 1986; Litman and Hirschberg, 1990; Reichman, 1985; Schiffrin, 1987; Zuckerman and Pearl, 1986). The frequency distribution of the tokens is shown in Table 5.<sup>14</sup> By far the most frequent cue phrase occurring in our corpus was the conjunction *and*, representing fully one third (33.6%) of all tokens. The next most frequent item is *now*, with only 69 occurrences. Other items occurring more than fifty times each in the corpus are *but*, *like*, *or*, and *so*. Note that the conjunctions *and*, *but*, and *or* thus comprise nearly half (46.6%) of the cue phrases in our corpus.

The temporal pattern of cue phrase use in the corpus exhibits some interesting features. While tokens were distributed fairly evenly during the middle portion of the talk, the first and last portions were less regular. The first decile (defined from the transcript, in terms of word length) of the transcript contained a higher proportion (14.7%) of cue phrases than any other decile of the corpus, while the second decile contained only 7.7%. And the last decile of the talk contained an even lower proportion of cue phrases — only 6.7%. At least for this genre, our finding that cue phrases occur more frequently discourse-initially seems plausible.

---

<sup>13</sup>Results of a pilot study of this corpus are reported in (Litman and Hirschberg, 1990).

<sup>14</sup>In addition to the items shown in Table 5, we searched the corpus unsuccessfully for instances of the following: *accordingly*, *alright*, *alternatively*, *altogether*, *anyway*, *boy*, *consequently*, *conversely*, *fine*, *furthermore*, *hence*, *incidentally*, *likewise*, *listen*, *meanwhile*, *moreover*, *nah*, *namely*, *nevertheless*, *nonetheless*, *oh*, *though*, *yeah*, *yet*.

Table 5: Distribution of Cue Phrases (N=953)

Cue Phrase	Instances	Cue Phrase	Instances
<i>actually</i>	32	<i>next</i>	4
<i>also</i>	9	<i>no</i>	9
<i>although</i>	8	<i>now</i>	69
<i>and</i>	320	<i>ok</i>	6
<i>basically</i>	5	<i>or</i>	63
<i>because</i>	12	<i>otherwise</i>	2
<i>but</i>	61	<i>right</i>	7
<i>essentially</i>	2	<i>say</i>	35
<i>except</i>	3	<i>second</i>	3
<i>finally</i>	11	<i>see</i>	26
<i>first</i>	21	<i>similarly</i>	5
<i>further</i>	11	<i>since</i>	2
<i>generally</i>	7	<i>so</i>	60
<i>however</i>	8	<i>then</i>	13
<i>indeed</i>	9	<i>therefore</i>	2
<i>like</i>	61	<i>well</i>	29
<i>look</i>	35	<i>yes</i>	3

To classify each token as 'discourse' or 'sentential', the authors separately judged each one by ear from the taped address while marking a transcription. Where we could not make a decision, we labeled the token 'ambiguous'; so, three labels were possible for each item. The address had been transcribed independently of our study by a member of the text processing pool at AT&T Bell Laboratories. In examining the transcription, we found that 39 cue phrases had been omitted by the transcriber: one token each of *actually*, *essentially*, *or*, and *well*, three tokens each of *so* and *ok*, nine tokens of *and*, and 20 tokens of *now*. It seemed significant that all but five of these were subsequently termed 'discourse' uses by both judges – that is, that 'discourse' uses seemed somehow 'omissible' to the transcriber.

In comparing our judgments, we were interested in areas of disagreement as well as agreement. The set of tokens whose classification we both agreed upon and found unambiguous provided a testbed for our

investigation of the intonational features marking discourse and sentential interpretation. The set of tokens one or both of us found ambiguous we examined to determine how intonation might in fact have contributed to that ambiguity. Table 6 presents the distribution of our judgments, where 'classifiable' includes those tokens we both assigned either 'discourse' or 'sentential', 'ambiguous' identifies those we both were unable to classify, 'partial disagreement' includes those only one of us was able to classify, and 'complete disagreement' represents those tokens one of us classified as 'discourse' and the other as 'sentential'. Of the 953 tokens in

Table 6: Judgments for All Tokens and for Conjunctions Alone (N=953)

Type	Total	Agreements		Disagreements	
		Classifiable	Ambiguous	Partial	Complete
All	953	878	59	11	5
Conjuncts	444	383	48	9	4
Non-Conjuncts	509	495	11	2	1

this corpus, we agreed in our judgments of 878 cue phrases (92.1%) as discourse or sentential. Another 59 tokens we both judged ambiguous. We disagreed on only 16 items; for 11 of these, the disagreement was between classifiable and ambiguous.

When we examined the areas of ambiguity and disagreement in our judgments, we found that a high proportion of these involved judgments of coordinate conjunction tokens (*and*, *or*, and *but*), which, as we previously noted, represent nearly half of the tokens in this study. Table 6 shows that, comparing conjunction with non-conjunction, we agreed on the classification of fully 97.2% of non-conjunction tokens but only 86.3% of conjunctions. We both found 10.8% of conjunctions ambiguous, but only 2.2% of non-conjunctions; 81.4% of all the tokens we agreed were ambiguous in the corpus were, in fact, coordinate conjunctions. Of the 16 tokens on which we simply disagree, 13 (81.3%) were conjunctions.

The fact that conjunctions account for a large number of the ambiguities we found in the corpus and

the disagreements we had about classification is not surprising when we note that the discourse meanings of conjunction as described in the literature (see Appendix) seem to be quite similar to the meanings of sentential conjunction. For example, the discourse use of *and* is defined as 'parallelism' in (Cohen, 1984), 'a marker of addition' or 'sequential continuity' in (Schiffrin, 1987), and 'conjunction' in (Warner, 1985). These definitions fail to provide clear guidelines for distinguishing discourse uses from sentential, as in cases like (11) (RJB86). Here, while the first *and* seems intuitively sentential, the second is much more problematic.

(11) But instead actually we are bringing some thoughts on expert databases from a place that is even stranger *and* further away *and* that of course is the magical world of artificial intelligence.

However, while similarities between discourse and sentential interpretations appear to make conjunction more difficult to classify than other cue phrases, the same similarities make the need to classify them less important from either a text generation or a text understanding point of view.

Once we had classified the tokens in the corpus, we analyzed them for their prosodic and syntactic features as well as their orthographic context, in the same way we had examined tokens for the earlier two studies.<sup>15</sup> In each case, we noted whether the cue phrase was accented or not and, if accented, we noted the type of accent employed. We also looked at whether the token constituted an entire intermediate or intonational phrase (possibly with other cue phrases) or not, and what each token's position within its intermediate phrase and intonational phrase was — first (again, tokens preceded only by other cue phrases as well as tokens that were absolutely first in phrase were included as 'first'), last, or other. We also examined each item's part-of-speech, using Church's (1988) part-of-speech tagger. Finally, we investigated orthographic features of the transcript which might be associated with a discourse/sentential distinction, such as immediately preceding and succeeding punctuation, and paragraph boundaries. In both the syntactic and orthographic analyses

---

<sup>15</sup>For this study we used a pitch tracker written by David Talkin and WAVES speech analysis software (Talkin, 1989) (Entropic Research Laboratory) in our prosodic analysis.

we were particularly interested in discovering how successful non-prosodic features which might be obtained automatically from a text would be in differentiating discourse from sentential uses.

## 5.1 Results of Intonational Analysis

We looked first at the set of 878 tokens whose classification as discourse or sentential we both agreed upon. Our findings from this set confirmed the prosodic model we found in the studies described above to distinguish discourse from sentential uses successfully. The distribution of these judgments with respect to the prosodic model of discourse and sentential cue phrases depicted in Figure 5 is shown in Table 7. Recall that the

Table 7: Prosody of Classified Tokens (N=878)

Judgment	Prosody	
	Discourse	Sentential
Discourse	301	40
Sentential	176	361

$$(\chi^2 = 258.863, df = 1, p < .001)$$

prosodic model in Figure 5 includes the following intonational profiles: Discourse Type A, in which a cue phrase constitutes an entire intermediate phrase (or is in a phrase containing only other cue phrases) and may have any type of pitch accent; Discourse Type B, in which a cue phrase occurs at the beginning of a larger intermediate phrase (or is preceded only by other cue phrases) and bears a **L\*** pitch accent or is deaccented; Sentential Type A, in which the cue phrase occurs at the beginning of a larger phrase and bears a **H\*** or complex pitch accent; and Sentential Type B, in which the cue phrase occurs in non-initial position in a larger phrase. Table 7 shows that our prosodic model fits the new data reasonably well, successfully predicting about three-quarters (75.4%) of the classified tokens. Of the 341 cue phrases we both judged 'discourse', 301 (88.3%) fit the prosodic 'discourse' model (50 were of Discourse Type A and 251 were of

Discourse Type B). Of the 537 tokens we both judged 'sentential', a smaller but still significant portion (67.2%) fit one of the prosodic 'sentential' models. The overall ratio of cue phrases judged discourse to those judged sentential was about 2:3. A  $\chi^2$  test shows significance at the .001 level.<sup>16</sup> While these results are quite significant, they clearly do not match the previous findings for *now* and *well* discussed in Section 4, in which all but two tokens fit our model.

So, for this larger study, the tokens which did not fit our prosodic model remain to be explained. In fact, there is some regularity among these counter-examples. For example, eight (or 20%) of the items judged discourse that did not fit our discourse prosodic model were tokens of the cue phrase *say*. All of these failed to fit our prosodic 'discourse' model by virtue of the fact that they occurred in non-initial phrasal position. Of the 176 items judged sentential which failed to fit our sentential prosodic model, 138 (78.4%) were conjunctions. Eleven of these fit the Discourse Type A prosodic model and 127 fit the Discourse Type B model. Both judges found such items relatively difficult to distinguish between discourse and sentential use, as discussed above. Table 8 shows how judgments are distributed with respect to our prosodic model when coordinate conjunctions are removed from the sample. Our model thus predicts 85.3% of non-conjunction

Table 8: Prosody of Classified Non-Conjuncts (N=495)

Judgment	Prosody	
	Discourse	Sentential
Discourse	167	35
Sentential	38	255

$$(\chi^2 = 239.43, df = 1, p < .001)$$

cue phrase distinctions, as opposed to the 75.4% success rate shown in Table 7.

<sup>16</sup>The  $\chi^2$  test measures the degree of association between two variables by calculating the probability (p) that the disparity between expected and actual values in each cell is due to chance. The value of  $\chi^2$  itself for n degrees of freedom (df) is an overall measure of this disparity.

Our prosodic model itself can of course be decomposed to examine the contributions of individual features to discourse/sentential judgments. Table 9 shows the distribution of judgments by all possible feature complexes for all tokens. Feature complexes are coded as follows: initial 'O' or 'NO': consists of a single intermediate phrase or not; medial 'F' or 'NF': appears first in intermediate phrase or not; final 'D', 'H', 'L', or 'C': deaccented, or bears a H\*, L\* or complex pitch accent. Note that four cells (ONFD, ONFH, ONFL, and ONFC) are empty, since all items alone in their intermediate phrase must perforce come first in it.

Table 9: Prosodic Feature Configurations and Judgments (N=953)

Model	Code	Tokens	Judgments		Unclassifiable	
			% Discourse	% Sentential	%	Number
Discourse A	OFD	7	42.86	42.86	14.28	1
Discourse A	OFH	35	68.57	25.71	5.72	2
Discourse A	OFL	106	82.08	8.49	9.43	10
Discourse A	OFC	28	92.86	7.14	0	NA
	ONFD	0	NA	NA	NA	NA
	ONFH	0	NA	NA	NA	NA
	ONFL	0	NA	NA	NA	NA
	ONFC	0	NA	NA	NA	NA
Discourse B	NOFD	307	42.35	44.30	13.35	41
Discourse B	NOFL	55	56.36	30.91	12.73	7
Sentential A	NOFH	42	19.05	69.05	11.90	5
Sentential A	NOFC	40	42.50	52.50	5.00	2
Sentential B	NONFD	154	1.30	95.45	3.25	5
Sentential B	NONFL	18	50.00	44.44	5.60	1
Sentential B	NONFC	58	0	100.00	0	0
Sentential B	NONFH	103	3.88	95.15	.97	1

This distribution reveals that there is considerable agreement when cue phrases appear alone in their intermediate phrase (OF\*, corresponding to Discourse Type A in Figure 5): such items are most frequently judged to be discourse uses. There is also considerable (92.6%) agreement on the classification of the tokens between the authors in such cases.



There is even more agreement when cue phrases appear in non-initial position in a larger intermediate phrase (NONF\* – Sentential type B in Figure 5); these tend to be judged sentential. When the token is deaccented, or receives a complex or high accent (NONFD, NONFC and NONFH), the fit with the model (as well as the agreement figures on classification) is especially striking. A (small) majority of tokens in the low accent class (NONFL) do not fit the sentential prosodic model (and note that the agreement level producing this classification was good). Note, however, as with the OFD subtype of Discourse Type A (which also has the worst results for its class), we have the fewest tokens for this prosodic type.

Tokens which fit Discourse type B in Figure 5 (first in a larger phrase and deaccented (NOFD) or with a L\* accent (NOFL)) appear more problematic: of the former, there was even more disagreement than agreement between the judge's classification and the prosodic prediction of the classification. And of the 153 sentential items that fit this discourse prosodic model, 83.0% are conjunctions. The level of disagreement for the judge's classifications was also the highest for Discourse type B.

While there is more agreement that tokens characterized as NOFH (first in a larger phrase with a H\* accent) or NOFC (same with a complex pitch accent) – Sentential type A in Figure 5 – are sentential, this agreement is certainly less striking than in the three out of four cases of tokens successfully characterized as NONF\* (non-initial in a larger phrase with any type of pitch accent – Sentential type B). Since Discourse type B and Sentential type A differ from each other only in 'type of pitch accent', we might conclude that the pitch accent feature is not as powerful a discriminator as the phrasal features 'alone in intermediate phrase' or 'first in phrase'.

Finally, Table 10 presents a breakdown by lexical item of some of the data in Table 9. In this table we show the prosodic characteristics of classified cue phrases, indicating the number of items that fit our prosodic models (and which models they fit) and the number that did not. First note that some cue phrases

Table 10: Classified Cue Phrases by Prosodic Models (N=878)

Word	Fitting Prosodic Models				Not Fitting Models
	Discourse		Sentential		
	A	B	A	B	
<i>actually</i>			20	8	0
<i>also</i>			3	1	5
<i>although</i>		5	1		2
<i>and</i>	2	91	11	78	94
<i>basically</i>	1		3		1
<i>because</i>				3	5
<i>but</i>	2	23	1	2	24
<i>essentially</i>					0
<i>except</i>			1		2
<i>finally</i>	7				4
<i>first</i>			18	2	4
<i>further</i>	6		2	1	2
<i>generally</i>			5		1
<i>however</i>	3	2			3
<i>indeed</i>	2		2	1	3
<i>like</i>		2	20	27	9
<i>look</i>			30	3	2
<i>next</i>			2	2	0
<i>no</i>			5	2	2
<i>now</i>	8	50	6	3	1
<i>ok</i>	3	3			0
<i>or</i>	4	12	5	9	25
<i>otherwise</i>					1
<i>right</i>			6	1	0
<i>say</i>	1	16	9	1	8
<i>second</i>			3		0
<i>see</i>			22	4	0
<i>similarly</i>	2		1		2
<i>since</i>				1	1
<i>so</i>	2	39	9	4	6
<i>then</i>	2	1	1		9
<i>therefore</i>			2		0
<i>well</i>	5	7	15	2	0
<i>yes</i>			1		2
Total	50	251	204	155	218

in our single-speaker study whose prosodic characteristics fit one of the appropriate models were always identified as sentential: *actually, also, because, except, first, generally, look, next, no, right, second, see, since, therefore, and yes*. A few such items were only identified as discourse: *finally, however, and ok*. In Section 4.2 we examined the possibility that different speakers might favor one prosodic strategy for realizing discourse or sentential usage over another, based on the data used in our study of *now*. Overall, the speaker for RJB86 favored the prosodic model ‘Discourse B’ over ‘Discourse A’ for cue uses 83.4% of the time. For sentential uses, this speaker favored ‘Sentential A’ in 56.8% of cases. However, it is also possible that a speaker might favor prosodic strategies that are specific to particular cue phrases to convey that they are discourse or sentential. For example, from Table 10, we see that most discourse uses of *and, but, now, or, say, so* — including all coordinate conjunctions — fit our prosodic model ‘Discourse B’, while *finally* and *further* fit ‘Discourse A’. Of cue phrases classified as sentential, *actually, first, look, right, say, see, so, and well* fit ‘Sentential A’, while *and* most frequently fits ‘Sentential B’.

## 5.2 Distinguishing Discourse and Sentential Usage in Transcriptions

As in our previous study, we also examined potential non-prosodic distinctions between discourse and sentential uses. Of the orthographic and syntactic features we examined, we found presence or absence of preceding punctuation and part-of-speech to be most successful in distinguishing discourse from sentential uses.<sup>17</sup>

Table 11 presents the orthography found in the transcription of the cue phrases present in the recorded speech. The orthographic markers used by the transcriber include ‘,’ ‘-’, ‘.’, and paragraph breaks. For the

<sup>17</sup> As in the pilot studies, we also examined how and when cue phrases were used in conjunction with (occurred in a linearly adjacent position to) other cue phrases. Although we had very little data compared with our other levels of analysis (only 118 (12.4%) of our tokens occurred adjacent to other cue phrases), the analysis suggests that co-occurrence data may provide information useful for cue phrase disambiguation. In particular, of the 26 discourse usages of cue phrases preceded by other (classifiable) cue phrases, 20 (76.9%) were also discourse usages. Similarly, out of 29 sentential usages preceded by a classified cue, 21 (72.4%) were preceded by another sentential use. With respect to classified cue phrases that were followed by other classified cue phrases, 20 out of 28 (71.4%) discourse usages were followed by a discourse usage, while 21 out of 27 (77.8%) sentential usages were followed by other sentential uses.

Table 11: Transcribed Classified Cue Phrases Associated with Orthography (N=843)

Position	Judgment	
	Discourse	Sentential
Preceding (only)	151	37
Succeeding (only)	12	21
Preceding and Succeeding	25	0
None	119	478

843 tokens (536 judged sentential and 307 judged discourse) on which both judges agreed as to discourse or sentential status and excluding those items which the transcriber omitted, orthography (when present) is a useful predictor of discourse or sentential usage. In particular, of the 213 tokens preceded by punctuation (combining rows one and three from Table 11), 176 (82.6%) are discourse usages. Note, however, that many discourse usages are not marked by preceding orthography: the 176 marked tokens represent only 57.3% of all discourses uses in this sample. However, only 37 (6.9%) of sentential usages were also preceded by orthographic indicators. Twelve tokens that are succeeded but not preceded by orthographic markings are discourse and 21 are sentential. However, all of the tokens in RJB86 that are both preceded and succeeded by orthography (i.e., fully set apart) are discourse usages, although, again, these represent only 8.1% of the discourse tokens in the sample. So, the presence of preceding orthographic indicators — especially in conjunction with succeeding indicators — appears to be a reliable indicator that a potential cue phrase should be interpreted as a discourse use, with a success rate of 82.6%. While we found that discourse uses are not always reliably marked by such indicators in the RJB86 transcription, it is possible to predict the discourse/sentential distinction from orthography alone for this corpus in 80.1% of cases.

In our study of *now*, described in Section 4.3, we found that, in 85% of cases, first in intonational phrase was marked orthographically. In the current single-speaker study, first position in intonational phrase was orthographically marked in only 46.4% (199 of 429) cases. So, in this study, the association between position

in intonational phrase and orthographic marking appears much weaker.

We also found that part-of-speech could be useful in distinguishing discourse from sentential usage — although less useful than orthographic cues — as shown in Table 12.<sup>18</sup> If we simply predict discourse or

Table 12: Part-of-Speech Analysis of Classified Cue Phrases (N=878)

Part-of-Speech	Judgement	
	Discourse	Sentential
article	0	6
coordinating conjunction	139	244
cardinal numeral	0	21
subordinating conjunction	43	58
preposition	0	3
adjective	1	12
singular or mass noun	10	7
singular proper noun	5	1
intensifier	4	6
adverb	118	101
verb, base form	21	78

sentential use by the assignment most frequently associated with a given part-of-speech, Church's part-of-speech algorithm predicts discourse or sentential use in approximately 63.9% of cases where both judges agreed on discourse/sentential assignment. For example, we assume that since the majority of conjunctions and verbs are judged sentential that these parts-of-speech are predictors of sentential status, and since most adverbials are associated with discourse uses, these are predictors of discourse status, and so on.

If we employ both orthographic indicators and part-of-speech as predictors of the discourse/sentential distinction, we achieve only slightly better prediction than with orthographic cues alone. That is, if we consider both an item's part-of-speech tag and adjacent orthographic indicators, we model the RJB86 data

<sup>18</sup>The part-of-speech tagger employed in this analysis (Church, 1988) uses a subset of the part-of-speech tags used in (Francis and Kucera, 1982). We have translated these for Table 12. Note that 'intensifier' corresponds to (Francis and Kucera, 1982)'s 'QL'.

only marginally more accurately. Table 13 models correctly 80.3% of transcribed, classified tokens in RJB86 from orthographic and part-of-speech information. (The second column of this table indicates the subdivisions of part-of-speech based on presence of adjacent orthography, where 'p' stands for preceding, 's' for succeeding, 'b' for both preceding and succeeding, and 'no' for no adjacent orthography. For example, given a coordinating conjunction, our model would predict that it would be a discourse usage if preceded by orthography, and a sentential usage otherwise.)

Table 13: Discourse/Sentential Models Using Part-of-Speech and Orthography

Part-of-Speech	Model	N	Percent Correct
article	n=Sentential	6	100.0
coordinating conjunction	p=Discourse; n=Sentential	376	75.5
cardinal numeral	n=Sentential	21	100.0
subordinating conjunction	p=Discourse; n=Sentential	99	83.8
preposition	n=Sentential	3	100.0
adjective	n=Sentential	13	92.3
singular or mass noun	p/s=Discourse; n=Sentential	15	73.3
singular proper noun	p/b=Discourse; n=Sentential	6	83.3
intensifier	p=Discourse; n=Sentential	10	90.0
adverb	p/b=Discourse; s/n=Sentential	196	82.7
verb, base form	p=Discourse; n=Sentential	98	82.7
Total		843	80.3

While the use of orthographic and part-of-speech data represents only a fractional improvement over orthographic information alone, it is possible that, since the latter is not subject to transcriber idiosyncrasy, such an approach may prove more reliable than orthography alone in the general case. And, for text-to-speech applications, it is not clear how closely orthographic conventions for unrestricted written text will approximate the regularities we have observed in our transcribed corpora.

## 6 Discussion

Our findings for our single-speaker multi-cue phrase study support the intonational model of discourse/sentential characteristics of cue phrases which we proposed based on our earlier multi-speaker single-cue phrase studies of *now* and *well*. (Hirschberg and Litman, 1987; Litman and Hirschberg, 1990). In each study, discourse uses of cue phrases fit one of two prosodic models: in one, the cue phrase was set apart as a separate intermediate phrase (possibly with other cue phrases); in the other, the cue phrase was first in its intermediate phrase (possibly preceded by other cue phrases) and either was deaccented or bore a **L\*** pitch accent. Sentential uses also fit one of two prosodic models: in each, they were part of a larger intermediate phrase. If they were first in their intermediate phrase, they bore a **H\*** or complex pitch accent — thus distinguishing them from discourse uses that were first in intermediate phrase. Otherwise, they could bear any pitch accent. We speculate that these distinct prosodic models for discourse and sentential uses might be explained in terms of meanings proposed for variation in phrasing and in accent type.

The association between discourse/sentential models and discourse/sentential judgments for this study, as for our previous studies of *now* and *well*, is significant at the .001 level. However, for the single-speaker, multi-cue phrase data in RJB86, our prosodic models successfully classified only 75.4% of the tokens, a considerably smaller proportion than for the previous studies. We found one major reason for the poorer performance of our models on the multi-cue phrase data. A large percentage of the tokens that do not fit our prosodic models were coordinate conjunctions. When these are removed from our sample, our prosodic models correctly classify 85.3% of the data. It is also worth noting that coordinate conjunctions were among the most difficult cue phrases to classify as discourse or sentential.

To improve our notion of the factors that distinguish discourse from sentential uses, we made a more general examination of this set of items that we were unable to classify. In addition to the finding that

conjunctions were difficult to classify (representing 81.4% of the tokens in RJB86 that we were unable to agree on a classification for), we also found that certain prosodic configurations appeared to make tokens more or less difficult to classify. Of the 75 unclassified tokens for RJB86, 55 (73.3%) were tokens of Discourse Model B or Sentential Model A. Recall that Discourse Model B identifies items that are first in intermediate phrase and are deaccented or bear a  $L^*$  pitch accent; Sentential Model A identifies items that are also first in intermediate phrase but bear a  $H^*$  or complex pitch accent. Discourse Model A, items that are alone in intermediate phrase, and Sentential Model B, items that are not first in intermediate phrase, appear easier to classify. Thus, it appears that prosodic configurations that are distinguished solely by differences in pitch accent, rather than upon differences in phrasing and position within a phrase, may be less useful indicators of the discourse/sentential distinction.

Furthermore, we found that orthographic cues (from transcription) successfully disambiguate between discourse and sentential usage in 80.1% of cases. Part-of-speech was less successful in distinguishing discourse from sentential use, disambiguating only 63.9% of cases in the study. Using both orthography and part-of-speech for predicting the discourse/sentential distinction for our corpus was nearly equivalent to using orthography alone, predicting 80.3% of cases correctly. The relationship between the orthography of transcription and the orthography of written text will be an important determinant of whether orthography alone can be used for prediction in text-to-speech applications; if the latter is less useful, part-of-speech may provide additional power.

The text-based and prosodic models of cue phrases we have proposed from our studies of particular cue phrases spoken by multiple speakers, and of multiple cue phrases spoken by a single speaker, have both theoretical and practical import. From a theoretical point of view, our findings demonstrate the feasibility of cue phrase disambiguation in both text and speech and provide a model for how that disambiguation



might be done. These results strengthen the claim that the discourse structures crucial to computational models of interaction can indeed be identified. That is, the lexical indicators of discourse structure can indeed be disambiguated. From a practical point of view, the construction of both text-based and prosodic models permit improvement in the generation of synthetic speech from unrestricted text. From our text based model, we can infer know **when** to convey a discourse or a sentential use of a given cue phrase. From our prosodic model, we know **how** to convey such a distinction.

## Appendix

In Table 14, note that, we have omitted Cohen's discussion of Quirk's attitudinal expressions. Under 'Grosz/Sidner', we use 'push', 'pop to' and 'complete' to denote their attentional changes and the abbreviations 'sat-pre' and 'new-dom' for 'satisfaction-precedes' and 'new dominance', respectively. Under 'Warner', we use 'conjunction' to denote his 'simple conjunction' and 'adversative' to denote his 'adversative conjunction'.

Table 14: Suggested Meanings of Cue Phrases

Cue Word	Cohen	Grosz/Sidner	Reichman	Schiffrin	Warner	Zukerman/ Pearl
accordingly	inference					
again	parallel					
also	parallel				conjunction	additive
alternately	reformulation					additive
although					adversative	adversative
altogether	summary					
and	parallel	push; new dom		addition; continuation	conjunction	additive
anyway		pop to	return		hedge	
because			support	resultive	causation	
but	contrast	push	direct challenge	adversative; interruption; contrast	adversative	adversative
consequently	inference				causation	
converseley	contrast					
equally	parallel					
finally	parallel	sat-pre; new dom				temporal
fine		complete				
first	parallel	sat-pre; new dom				
further	parallel					
furthermore	parallel	sat-pre; new dom				
hence	inference					
hopefully						causal
however	contrast				adversative	adversative
incidentally		digression	interruption			focal
indeed						additive
last	parallel					
like			support	comparison; restriction	example; comparison	
likewise	parallel					
listen			prior logical abstraction			

Table 14: Suggested Meanings of Cue Phrases, continued

Cue Word	Cohen	Grosz/Sidner	Reichman	Schiffrin	Warner	Zukerman/ Pearl
meanwhile	contrast					
moreover	parallel	sat-pre; new dom				
namely	reformulation					categorical
next	parallel	push				temporal
nevertheless						adversative
nonetheless	contrast					
nor					conjunction	
now		push	further development	progression; prominence		
ok		complete				
only					adversative	
or					alternation	additive
otherwise	contrast				conditional	
overall	summary					
second	parallel	sat-pre; new dom				
similarly	parallel					
still					adversative	
so	contrast		restatement; conclusion	development; resultive	causation	causal
then	parallel					causal; temporal
therefore	inference; summary	new dom			causation	causal
though	contrast				adversative	
thus	summary					
too	parallel				conjunction	
unless					conditional	
well				response		
where					example	
whereas					adversative; causation	
yes			indirect challenge			
yet	contrast				adversative	

## References

- Bengt Altenberg. 1987. *Prosodic Patterns in Spoken English: Studies in the Correlation between Prosody and Grammar for Text-to-Speech Conversion*, volume 76 of *Lund Studies in English*. Lund University Press, Lund.
- M. Beckman and J. Pierrehumbert. 1986. Intonational structure in Japanese and English. *Phonology Yearbook*, 3:15-70.
- Dwight Bolinger. 1989. *Intonation and Its Uses: Melody in Grammar and Discourse*. Edward Arnold, London.
- D. Brazil, M. Coulthard, and C. Johns. 1980. *Discourse Intonation and Language Teaching*. Longman, London.
- B. Butterworth. 1975. Hesitation and semantic planning in speech. *Journal of Psycholinguistic Research*, 4:75-87.
- K. W. Church. 1988. A stochastic parts program and noun phrase parser for unrestricted text. In *Proceedings of the Second Conference on Applied Natural Language Processing*, pages 136-143, Austin. Association for Computational Linguistics.
- Robin Cohen. 1984. A computational theory of the function of clue words in argument understanding. In *Proceedings of Coling84*, pages 251-255. Stanford. International Conference on Computational Linguistics.
- W. Nelson Francis and Henry Kucera. 1982. *Frequency Analysis of English Usage*. Houghton Mifflin, Boston.

- B. Grosz and C. Sidner. 1986. Attention, intentions, and the structure of discourse. *Computational Linguistics*, 12(3):175-204.
- Barbara J. Grosz. 1977. The representation and use of focus in dialogue understanding. Technical Report 151, SRI International, Menlo Park Ca. University of California at Berkeley PhD Thesis.
- M. A. K. Halliday and Ruquaiya Hassan. 1976. *Cohesion in English*. Longman.
- J. Hirschberg and D. Litman. 1987. Now let's talk about *now*: Identifying cue phrases intonationally. In *Proceedings of the 25th Annual Meeting*, pages 163-171. Stanford University. Association for Computational Linguistics.
- J. Hirschberg and J. Pierrehumbert. 1986. The intonational structuring of discourse. In *Proceedings of the 24th Annual Meeting*, pages 136-144, New York. Association for Computational Linguistics.
- J. Hirschberg and G. Ward. 1992. The influence of pitch range, duration, amplitude, and spectral features on the interpretation of  $l^*+h$   $l$   $h\%$ . *Journal of Phonetics*. To appear.
- Julia Hirschberg. 1991. *A Theory of Scalar Implicature*. Garland Press, New York.
- J. Hobbs. 1979. Coherence and coreference. *Cognitive Science*, 3(1):67-90.
- Beth Ann Hockey. 1991. Personal communication, July.
- Diane J. Litman and James F. Allen. 1987. A plan recognition model for subdialogues in conversation. *Cognitive Science*, 11:163-200.
- Diane Litman and Julia Hirschberg. 1990. Disambiguating cue phrases in text and speech. In *Papers Presented to the 19th International Conference on Computational Linguistics*, pages 251-256, Helsinki. August. International Conference on Computational Linguistics.

- W. C. Mann and S. A. Thompson. 1983. Relational propositions in discourse. Technical Report ISI/RR-83-115. ISI/USC, November.
- J. P. Olive and M. Y. Liberman. 1985. Text to speech – an overview. *Journal of the Acoustic Society of America, Suppl. 1*, 78(Fall):s6.
- J. Pierrehumbert and J. Hirschberg. 1990. The meaning of intonational contours in the interpretation of discourse. In *Intentions in Communication*. MIT Press, Cambridge MA.
- Janet B. Pierrehumbert. 1980. *The Phonology and Phonetics of English Intonation*. Ph.D. thesis, Massachusetts Institute of Technology, September. Distributed by the Indiana University Linguistics Club.
- M. E. Pollack, J. Hirschberg, and B. Webber. 1982. User participation in the reasoning processes of expert systems. Technical Report MS-CIS-82-9, University of Pennsylvania, July. A shorter version appears in the AAAI Proceedings, 1982.
- E.F. Prince. 1981. Toward a taxonomy of given-new information. In P. Cole, editor, *Radical Pragmatics*, pages 223–255. Academic Press, New York.
- R. Quirk. 1972. *A Grammar of Contemporary English*. Longman, London.
- R. Reichman. 1985. *Getting Computers to Talk Like You and Me: Discourse Context, Focus, and Semantics*. Bradford. The Massachusetts Institute of Technology, Cambridge.
- E. A. Schegloff. 1979. The relevance of repair to syntax-for-conversation. In T. Givon, editor, *Syntax and Semantics*, volume 12, pages 261–288. Academic Press, New York.
- Deborah Schiffrin. 1987. *Discourse Markers*. Cambridge University Press. Cambridge UK.

- Lawrence Schourup. 1985. *Common Discourse Particles in English Conversation*. Garland Publishing, Inc., New York.
- C. L. Sidner. 1985. Plan parsing for intended response recognition in discourse. *Computational Intelligence*, 1(1):1-10.
- K. Silverman. 1987. *The Structure and Processing of Fundamental Frequency Contours*. Ph.D. thesis, Cambridge University, Cambridge UK.
- Maria G. Swora and Mary E. Beckman. 1991. The intonation of cue words in task-oriented dialogues. Presented at the LSA Annual Meeting, Chicago, January.
- David Talkin. 1989. Looking at speech. *Speech Technology*, 4:74-77, April-May.
- Gregory Ward and Julia Hirschberg. 1985. Implicating uncertainty: The pragmatics of fall-rise intonation. *Language*, 61(4):747-776, December.
- Richard G. Warner. 1985. *Discourse Connectives in English*. Garland Publishing, Inc., New York.
- Ingrid Zuckerman and Judea Pearl. 1986. Comprehension-driven generation of meta-technical utterances in math tutoring. In *Proceedings of the Fifth National Conference*, pages 606-611, Philadelphia. AAAI.