Installation guide for esys-Escript

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Guide to Documentation

Documentation for esys.escript comes in a number of parts. Here is a rough guide to what goes where.

 $\textbf{install.pdf} \quad \text{``Installation guide for } \textit{esys-Escript''} \text{: Instructions for compiling } \textit{escript}$

for your system from its source code.

cookbook.pdf "The escript COOKBOOK": An introduction to escript for new users

from a geophysics perspective.

user.pdf "esys-Escript User's Guide: Solving Partial Differential Equations with

Escript and Finley": Covers main escript concepts.

inversion.pdf "esys.downunder: Inversion with escript": Explanation of the

inversion toolbox for escript.

sphinx_api directory Documentation for *escript Python* libraries.

escript_examples(.tar.gz)/(.zip) Full example scripts referred to by other parts of the documentation.

doxygen directory Documentation for C++ libraries (mostly only of interest for develop-

ers).

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Introduction

This document describes how to install esys- $Escript^1$ on to your computer. To learn how to use Escript please see the Cookbook, User's guide or the API documentation.

Escript is primarily developed on Linux desktop, SGI ICE and MacOS X systems. It can be installed in two ways:

- 1. Binary packages ready to run with no compilation required. These will hopefully be available in upcomming Debian and Ubuntu releases so just use your normal package manager (so you don't need this guide).
- 2. From source that is, it must be compiled for your machine. This is the topic of this guide.

See the site https://answers.launchpad.net/escript-finley for online help. Chapter 2 covers installing from source. Appendix A lists some c++ features which your compiler must support in order to compile escript. This version of escript has the option of using Trilinos in addition to our regular solvers. Appendix B covers features of Trilinos which escript needs.

Chapter 1. Introduction

¹For the rest of the document we will drop the *esys*-

Installing from Source

This chapter assumes you are using a unix/posix like system (including MacOSX).

2.1 Parallel Technologies

It is likely that the computer you run esys.escript on, will have more than one processor core. Escript can make use of multiple cores [in order to solve problems more quickly] if it is told to do so, but this functionality must be enabled at compile time. Section 2.1.1 gives some rough guidelines to help you determine what you need. There are two technologies which esys.escript can employ here.

- OpenMP the more efficient of the two [thread level parallelism].
- MPI Uses multiple processes (less efficient), needs less help from the compiler.

Escript is primarily tested on recent versions of the GNU and Intel suites ("g++" / "icpc"). However, it also passes our tests when compiled using "clang++". Escript now requires compiler support for some features of the C++11 standard. See Appendix A for a list.

Our current test compilers include:

- g++ 6
- clang++ 7
- intel icpc v17

Note that:

- OpenMP will not function correctly for g++ < 4.2.1 (and is not currently supported by clang).
- icpc v11 has a subtle bug involving OpenMP and C++ exception handling, so this combination should not be used.

2.1.1 What parallel technology do I need?

If you are using any version of Linux released in the past few years, then your system compiler will support OpenMP with no extra work (and give better performance); so you should use it. You will not need MPI unless your computer is some form of cluster.

If you are using BSD or MacOSX and you are just experimenting with <code>esys.escript</code>, then performance is probably not a major issue for you at the moment so you don't need to use either OpenMP or MPI. This also applies if you write and polish your scripts on your computer and then send them to a cluster to execute. If in the future you find escript useful and your scripts take significant time to run, then you may want to recompile <code>esys.escript</code> with more options.

Note that even if your version of esys.escript has support for OpenMP or MPI, you will still need to tell the system to use it when you run your scripts. If you are using the run-escript launcher, then this is controlled by the -t, -p, and -n options. If not, then consult the documentation for your MPI libraries (or the compiler documentation in the case of OpenMP 1).

If you are using MacOSX, then see the next section, if not, then skip to Section 2.3.

2.2 MacOS

This release of esys.escript has only been tested on OSX 10.13. For this section we assume you are using either homebrew or MacPorts as a package manager². You can of course install prerequisite software in other ways. For example, we have had *some* success changing the default compilers used by those systems. However this is more complicated and we do not provide a guide here.

Both of those systems require the XCode command line tools to be installed³.

2.3 Building

To simplify things for people, we have prepared _options.py files for a number of systems⁴. The options files are located in the scons/templates directory. We suggest that the file most relevant to your OS be copied from the templates directory to the scons directory and renamed to the form XXXX_options.py where XXXX should be replaced with your computer's (host-)name. If your particular system is not in the list below, or if you want a more customised build, see Section 2.3.9 for instructions.

```
• Debian - 2.3.1
```

- Ubuntu 2.3.2
- OpenSuse 2.3.3
- Centos 2.3.4
- Fedora 2.3.5
- MacOS (macports) 2.3.6
- MacOS (homebrew) 2.3.7
- FreeBSD 2.3.8

Once these are done proceed to Section 2.4 for cleanup steps.

All of these instructions assume that you have obtained the esys.escript source (and uncompressed it if necessary).

2.3.1 Debian

```
sudo aptitude install python-dev python-numpy libboost-python-dev libnetcdf-dev sudo aptitude install libnetcdf-cxx-legacy-dev libnetcdf-c++4-dev sudo aptitude install scons lsb-release libboost-random-dev sudo aptitude install python-sympy python-matplotlib python-scipy sudo aptitude install python-pyproj python-gdal
```

If you are running Wheezy, you can use:

```
sudo aptitude install gmsh
```

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¹It may be enough to set the OMP_NUM_THREADS environment variable.

²Note that package managers will make changes to your computer based on programs configured by other people from various places around the internet. It is important to satisfy yourself as to the security of those systems.

³As of OSX10.9, the command xcode-select --install will allow you to download and install the commandline tools.

⁴These are correct a time of writing but later versions of those systems may require tweaks. Also, these systems represent a cross section of possible platforms rather than meaning those systems get particular support.

to add extra meshing functionality.

Optional step

If for some reason, you wish to rebuild the documentation, you would also need the following:

```
sudo aptitude install python-sphinx doxygen python-docutils texlive
sudo aptitude install zip texlive-latex-extra latex-xcolor
```

In the source directory execute the following (substitute jessie for XXXX):

```
scons -j1 options_file=scons/templates/XXXX_options.py
```

If you wish to test your build, you can use the following:

```
scons -j1 py_tests options_file=scons/templates/XXXX_options.py
```

2.3.2 Ubuntu

If you have not installed aptitude, then substitute apt-get in the following.

```
sudo aptitude install python-dev python-numpy libboost-python-dev sudo aptitude install libnetcdf-cxx-legacy-dev libnetcdf-c++4-dev sudo aptitude install libnetcdf-dev libboost-random-dev sudo aptitude install scons lsb-release sudo aptitude install python-sympy python-matplotlib python-scipy sudo aptitude install python-pyproj python-gdal gmsh
```

Optional step

If for some reason, you wish to rebuild the documentation, you would also need the following:

```
sudo aptitude install python-sphinx doxygen python-docutils texlive sudo aptitude install zip texlive-latex-extra latex-xcolor
```

In the source directory execute the following (substitute precise, quantal or raring as appropriate for XXXX):

```
scons -j1 options_file=scons/templates/XXXX_options.py
```

If you wish to test your build, you can use the following:

```
scons -j1 py_tests options_file=scons/templates/XXXX_options.py
```

2.3.3 OpenSuse

These instructions were prepared using version 42 of Leap.

Install packages from the main distribution:

```
sudo zypper in python-devel python-numpy libnetcdf_c++-devel
sudo zypper in python-scipy python-sympy python-matplotlib
sudo zypper in gcc gcc-c++ scons boost-devel netcdf-devel
```

Now to build escript itself. In the escript source directory:

```
scons -j1 options_file=scons/templates/opensuse_options.py
```

If you wish to test your build, you can use the following:

```
scons -j1 py_tests options_file=scons/templates/opensuse_options.py
```

Now go to Section 2.4 for cleanup.

2.3.4 CentOS

These instructions were prepared using CentOS release 7 (from late 2016). The core of escript works, however some functionality is not available because the default packages for some dependencies in CentOS are too old. Add the EPEL repository.

```
yum install epel-release.noarch
```

Install packages:

```
yum install netcdf-devel netcdf-cxx-devel gdal-python
yum install python-devel numpy scipy scons boost-devel
yum install python-matplotlib gcc gcc-c++
yum install boost-python
```

The above packages will allow you to use most features except the esys.downunder inversion library. If you wish to use those it, you will need to install some additional packages.

For some coordinate transformations, esys.downunder can also make use of the python interface to a tool called proj. There does not seem to be an obvious CentOS repository for this though. If it turns out to be necessary for your particular application, the source can be downloaded.

Now to build escript itself. In the escript source directory:

```
scons -j1 options_file=scons/templates/centos7_0_options.py
```

Now go to Section 2.4 for cleanup.

2.3.5 Fedora

These instructions were prepared using the $26\ \mathrm{alpha}.$

Install packages

```
yum install netcdf-cxx-devel gcc-c++ scipy
yum install sympy scons pyproj gdal python-matplotlib
yum install boost-devel
```

Now to build escript itself. In the escript source directory:

```
scons -j1 options_file=scons/templates/fedora_options.py
```

If you wish to test your build, you can use the following:

```
scons -j1 py_tests options_file=scons/templates/fedora_options.py
```

Now go to Section 2.4 for cleanup.

2.3.6 MacOS 10.10 and later (macports)

The following will install the capabilities needed for the macports_10.10_options.py file (later versions can use the same options file).

```
sudo port install scons
sudo port select --set python python27
sudo port install boost
sudo port install py27-numpy
sudo port install py27-sympy
sudo port select --set py-sympy py27-sympy
sudo port install py27-scipy
sudo port install py27-pyproj
sudo port install py27-gdal
sudo port install netcdf-cxx
sudo port install silo
```

```
scons -j1 options_file=scons/templates/macports_10.10options.py
```

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2.3.7 MacOS 10.13 and later (homebrew)

The following will install the capabilities needed for the homebrew_10.13_options.py file.

```
brew install scons
brew install boost-python
brew install netcdf
```

There do not appear to be formulae for sympy or pyproj so if you wish to use those features, then you will need to install them separately.

```
scons -j1 options_file=scons/templates/homebrew_10.13_options.py
```

2.3.8 FreeBSD

At time of writing, numpy does not install correctly on FreeBSD. Since numpy is a critical dependency for esys.escript, we have been unable to test on FreeBSD.

2.3.9 Other Systems / Custom Builds

esys.escript has support for a number of optional packages. Some, like netcdf need to be enabled at compile time, while others, such as sympy and the projection packages used in esys.downunder are checked at run time. For the second type, you can install them at any time (ensuring that python can find them) and they should work. For the first type, you need to modify the options file and recompile with scons. The rest of this section deals with this.

To avoid having to specify the options file each time you run scons, copy an existing _options.py file from the scons/ or scons/templates/ directories. Put the file in the scons directory and name it your-machinename_options.py. 5. For example: on a machine named toybox, the file would be scons/toybox_options.py.

Individual lines can be enabled/disabled, by removing or adding # (the python comment character) to the beginning of the line. For example, to enable OpenMP, change the line

```
#openmp = True
to
openmp = True
```

If you are using libraries which are not installed in the standard places (or have different names) you will need to change the relevant lines. A common need for this would be using a more recent version of the boost::python library. You can also change the compiler or the options passed to it by modifying the relevant lines.

MPI

If you wish to enable or disable MPI, or if you wish to use a different implementation of MPI, you can use the mpi configuration variable. You will also need to ensure that the mpi_prefix and mpi_libs variables are uncommented and set correctly. To disable MPI use, mpi = 'none'.

Python3

esys.escript works with python3 but until recently, many distributions have not distributed python3 versions of their packages. You can try it out though by modifying or adding the following variables in your options file:

```
pythoncmd='python3'
usepython3=True
pythonlibname='whatever_your_python3_library_is_called'
```

⁵If the name has - or other non-alpha characters, they must be replaced with underscores in the filename

Testing

As indicated earlier, you can test your build using scons py_tests. Note however, that some features like netCDF are optional for using esys.escript, the tests will report a failure if they are missing.

2.4 Cleaning up

Once the build (and optional testing) is complete, you can remove everything except:

- bin
- esys
- lib
- doc
- CREDITS
- LICENSE
- README

The last three aren't strictly required for operation. The doc directory is not required either but does contain examples of escript scripts.

You can run escript using path_to_escript_files/bin/run-escript.

Where path_to_escript_files is replaced with the real path.

Optional step

You can add the escript bin directory to your PATH variable. The launcher will then take care of the rest of the environment.

2.5 Optional Extras

Some other packages which might be useful include:

- Lapack and UMFPACK direct solvers (install the relevant libraries and enable them in the options file).
- support for the Silo file format (install the relevant libraries and enable them in the options file).
- VisIt visualisation package. Can be used independently but our weipa library can make a Visit plug-in to allow direct visualisation of escript simulations.
- gmsh meshing software used by our pycad library.
- Mayavi2 another visualisation tool.

2.5.1 Trilinos

esys.escript now has some support for Trilinos⁶ solvers and preconditioners. The most significant limitation is that the current Trilinos release does not support block matrices so esys.escript can only use Trilinos solvers for single PDEs (i.e. no PDE systems).

If your distribution does not provide Trilinos packages you can build a working version from source. (See Appendix ${\bf B}$)

2.4. Cleaning up

⁶https://trilinos.org/

Required compiler features

Building escript from source requires that your c++ compiler supports at least the following features:

- std::complex<>
- Variables declared with type auto
- Variables declared with type decltype (T)
- extern template class to prevent instantiation of templates.
- template class *classname*<*type*>; to force instantiation of templates
- isnan() is defined in the std:: namespace

The above is not exhaustive and only lists language features which are more recent that our previous baseline of c++99 (or which we have recently begun to rely on). Note that we test on up to date versions of g++, icpc & clang++ so they should be fine.

Note that in future we may use c++14 features as well.

Trilinos

In order to solve PDEs with complex coefficients, escript needs to be compiled with Trilinos support. This requires that your version of Trilinos has certain features enabled. Since some precompiled distributions of Trilinos are not built with these features, you may need to compile Trilinos yourself as well.

While we can't provide support for building Trilinos, we do list below, a configuration file which seems to work for under Debian 9 "stretch".

B.1 Debian "stretch" configuration

B.1.1 Required packages

The following packages should be installed to attempt this build:

```
cmake
g++
libsuitesparse-dev
libmumps-dev
libboost-dev
libparmetis-dev
libmetis-dev
```

B.1.2 Configuration file

Appendix B. Trilinos

¹At time of writing, stretch is still in testing, but is due to release this month

```
-D BUILD_SHARED_LIBS=ON \
     -D TPL_ENABLE_BLAS=ON \
     -D TPL_ENABLE_Boost=ON \
     -D TPL_ENABLE_Cholmod=ON \
     -D TPL_ENABLE_CppUnit=ON \
     -D TPL_ENABLE_LAPACK=ON \
      -D TPL_ENABLE_METIS=ON \
     -D TPL_ENABLE_MPI=ON \
     -D TPL_ENABLE_MUMPS=ON \
     -D TPL_ENABLE_ParMETIS=ON \
     -D TPL ENABLE Pthread=OFF \
     -D TPL_ENABLE_SCALAPACK=ON \
     -D TPL_ENABLE_Scotch=OFF \
     -D TPL_ENABLE_SuperLU=OFF \
     -D TPL ENABLE UMFPACK=ON \
     -D TPL_BLAS_INCLUDE_DIRS=/usr/include/suitesparse \
     -D TPL_Cholmod_INCLUDE_DIRS=/usr/include/suitesparse \
     -D TPL_Cholmod_LIBRARIES='/usr/lib/x86_64-linux-qnu/libcholmod.so;\
/usr/lib/x86_64-linux-gnu/libamd.so; \
/usr/lib/x86_64-linux-gnu/libcolamd.so' \
      -D TPL_SuperLU_INCLUDE_DIRS=/usr/include/superlu \
      -D TPL_UMFPACK_INCLUDE_DIRS=/usr/include/suitesparse \
     -D TPL_SCALAPACK_LIBRARIES=/usr/lib/libscalapack-openmpi.so \
     -D Trilinos_ENABLE_Amesos2=ON \
     -D Trilinos_ENABLE_Belos=ON \
     -D Trilinos ENABLE Ifpack2=ON \
     -D Trilinos ENABLE Kokkos=ON \
     -D Trilinos_ENABLE_MueLu=ON \
     -D Trilinos_ENABLE_OpenMP=ON \
     -D Trilinos_ENABLE_Teuchos=ON \
     -D Trilinos_ENABLE_Tpetra=ON \
     -D Trilinos_ENABLE_AztecOO=OFF \
     -D Trilinos_ENABLE_Galeri=OFF \
     -D Trilinos_ENABLE_Ifpack=OFF \
     -D Trilinos_ENABLE_Isorropia=OFF \
     -D Trilinos_ENABLE_ML=OFF \
     -D Trilinos_ENABLE_Thyra=OFF \
     -D Trilinos_ENABLE_Zoltan=ON \
     -D Trilinos_ENABLE_Zoltan2=ON \
     -D Trilinos_ENABLE_EXPLICIT_INSTANTIATION=ON \
     -D Tpetra_INST_COMPLEX_DOUBLE=ON \
     -D Tpetra_INST_INT_LONG=OFF \
     -D Tpetra_INST_LONG_LONG=OFF \
     -D Tpetra_INST_INT_LONG_LONG=OFF \
     -D TpetraKernels_ENABLE_Experimental=ON \
     -D Amesos_ENABLE_EpetraExt=OFF \
     -D Amesos2_ENABLE_MUMPS=ON \
     -D Amesos2 ENABLE Epetra=OFF \
     -D Amesos2 ENABLE EpetraExt=OFF \
     -D Belos_ENABLE_Epetra=OFF \
     -D Belos_ENABLE_EpetraExt=OFF \
     -D MueLu_ENABLE_Amesos=OFF \
     -D MueLu_ENABLE_Epetra=OFF \
     -D MueLu_ENABLE_EpetraExt=OFF \
     -D Trilinos_ENABLE_TESTS=OFF \
     -D MueLu_ENABLE_TESTS=OFF \
```

Appendix B. Trilinos